

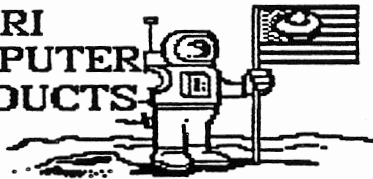
MARS MERCHANDISING



SOFTWARE FOR EARTHLINGS

1-86

ATARI COMPUTER PRODUCTS



MARS MERCHANDISING is a MAIL ORDER company specializing in ATARI software & hardware. We have the latest in third-party goods, as well as some of the traditional oldies. As of this time, we are strictly a MAIL ORDER concern. For those in the Chicago-land area, however, you can find us at local Atari user's groups, and area flea markets.

Enclosed you will find a wide selection of Atari 8-bit software. A fine assortment of 520ST software is also available upon request.

If you are looking for a specific title or application, we can help you out. Let us know what you are looking for, and we will do our best to track it down. We can also contact you on arrivals of new products. Just leave us your number where you can be reached, (and what time) and you will be among the first to know.

ENTERTAINMENT SOFTWARE

by Atari (R)
on cartridge
\$19.95 ea. MARS \$14.95

ASTEROIDS	BASKETBALL	CENTIPEDE
CHESS	SUPER BREAKOUT	FOOTBALL
GALAXIAN	MISSLE COMMAND	TENNIS
SPACE INVADERS	STAR RAIDERS	E.T.

LIST \$24.95 ea. MARS \$19.95 ea. (R)

CAVERNS OF MARS	DEFENDER	DIG DUG
EASTERN FRONT	JOUST	JUNGLE HUNT
MS. PAC MAN	PAC MAN	PENGO
PENGO	POLE POSITION I	MILLIPEDE
MOON PATROL	ROBOTRON-2084	

INFOCOM ADVENTURES

ALL TEXT

LIST \$34.95 ea. MARS \$25.95 ea.

CUTTHROATS	ENCHANTER	PLANETFALL
HITCHHIKER'S GUIDE...		SEASTALKER
WITNESS	WISHBRINGER	ZORK I

LIST \$39.95 ea. MARS \$28.95 ea.

INFIDEL	SORCERER	SUSPECT
ZORK II	ZORK III	

LIST \$49.95 ea. MARS \$32.95 ea.
DEADLINE STARCROSS SUSPENDED

INVISICLUES \$7.95 ea. MARS \$6.95 ea.
LOST in the desert in Infidel? Your house about to be destroyed in Hitchhiker's Guide? Don't Panic! You can get Clues to any of the Infocom adventures that you may be stuck in with InvisiClues. These are hints, NOT answers, and are invisible until you run your InvisiClues latent image marker (included in your InvisiClues Kit) over the first answer, and then, presto, the answer appears before your very eyes.

GRAPHIC DESIGN

CARTOONIST by Antic	\$19.95	\$11.95
DESIGNER'S PENCIL by Activision	24.95	19.95
GRAPHIC'S MAGICIAN by Penguin	39.95	28.95
MOVIE MAKER by Electronic Arts	34.95	24.95
PAINT/Atari (R)	39.95	24.95
PIC-BUILDER by Xerox	39.95	25.95


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A Educational
WARD
W INNERS



AGENT USA by Scholastic
1984 merit award - Consumer Elect. Show
1985 "Game of the Year" - Electronic Games
1985 "Critic's Choice" - Family Computing

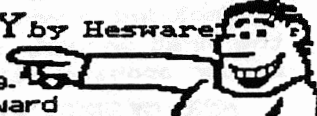
BANK STREET WRITER
by Broderbund
1983 award of merit - Learning Magazine

BIG BIRD'S SPECIAL DELIVERY by CBS
1984 "Best S/W of the Year" - Parent's Choice Magazine

BUMBLE GAMES by TLC
1982 "Best Software of the Year" - Lng. Mag.
1982 "Best S/W of the Year" - Par. Ch. Mag.

CRYPTO CUBE by Designware
1983 "Best S/W of the Year" - Learning Mag.
1983 "Parent's Choice" award - Par. Ch. Mag.

THE FACTORY by Hesware
1983 "Best Software of the Year" Lng. Mag.
1983 "Hall of Fame" award
Buy a School For Your Home



1984 award winner - Council for Except. Chil.
1984 award of merit - Consumer Elec. Show
1984 "Excellence in Family Edu." - Beg. Guide
"Excellence in Classroom Edu." Beg. Gd.
1984 "Best Educational Product" - Antic Mag.

FRACTION FACTORY by SPR
1984 award winner - Teaching & Computers

JUGGLE'S RAINBOW by Atari
1982 "Best S/W of the Year" - Lng. Mag.
1982 "Best S/W of the Year" - Par. Choice

MATH BLASTER by Davidson
1984 "Outstanding Edu. Product" - Par. Ch.

MATH MAZE by Designware
1984 "Parent's Choice" award - Par Ch. Mag.
1985 "Critic's Choice" - Family Computing
1985 Media & Methods Awards Portfolio

M-SS-NG L-NKS by Hesware
1984 "Best Educational Product" Antic Mag.
1984 award winner - Parent's Choice Mag.
1984 "Best S/W of the Year" - Classroom Computer Learning

1984 "Best Educational Game" - Elec. Games
1985 "Best Education S/W" - Clls. Comp. Lng.

MOPTOWN HOTEL by TLC
1983 "Best S/W of the Year" - Lng Mag.

MOPTOWN PARADE by TLC
1983 "Best S/W of the Year" - Lng Mag.

MUSIC MAESTRO by SPR
1984 award winner - Teaching & Computers

PIECE OF CAKE (SERIES)
by SPR '84 award - Teaching & Computers



THE PRINT SHOP Broderbund
1985 award winner - Classroom Comp. Lng.
SQUARE PAIRS by Scholastic
1983 "Best Software of the Year" - Par.Ch.
STICKYBEAR ABC by Xerox
1983 award of merit - Learning Magazine
STICKYBEAR NUMBERS XWR
1983 "Best S/W of the Year" - Lng. Mag.

M A R S
M ERIT LIST

THE following list of titles are our favorites - both old software and newer releases. We hope that you will find this list useful in your purchase of Atari software.

	PAGE#
1) THE HALLEY PROJECT/Mindscape.	15
2) F-15 STRIKE EAGLE/Microprose.	5
3) JUMPMAN or JUMPMAN, JR/Epyx.	13-14
4) SILENT SERVICE/Microprose.	5
5) ADVENTURE CREATOR/Spinnaker.	5
6) SEA DRAGON/Adventure L.	14
7) PREPPIE II/Adventure L.	14
8) RALLY SPEEDWAY/Adventure L.	14
9) LODERUNNER/Broderbund.	15
10) LODERUNNER'S RESCUE/Broderbund.	15
11) I LOVE MY ALPHABET/First Star.	7
12) SANDS OF EGYPT/Datasoft.	3
13) SPY vs SPY/First Star.	15
14) COLONIAL CONQUEST/SSI.	4
15) ONE ON ONE/Electronic Arts.	3
16) 7 CITIES OF GOLD/Electronic Arts.	4
17) GREAT AM. CROSS-COUNTRY RD RACE.	3
18) INFIDEL by Infocom.	1
19) MURDER ON THE ZINDERNEUF/EA.	4
20) BALL BLAZER/Epyx.	15
21) RESCUE ON FRACTALUS/Epyx.	15
22) MICROLEAGUE BASEBALL/Microleague.	3
23) Any Educational S/W by Mindscape.	8
24) PITFALL II/Activision.	3
25) KENNEDY APPROACH/Mindscape.	5
26) SPELLAGRAPH/Designware.	8
27) GEMSTONE WARRIOR/SSI.	3
28) AZTEC/Datamost.	16

ATARI PARTY SOFTWARE

Ever need to entertain a group of aliens, but weren't sure what to do? Here's our suggestions.

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1) COLONIAL CONQUEST/SSI	4
2) THE PARTY QUIZ GAME/Suncom.	8 & 9
3) CLEAR FOR ACTION/Avalon Hill.	4
4) TRIVIA ARCADE/Screenplay.	8
5) S.A.G.A. Series/Adventure L.	3
6) RAIL'S WEST/SSI.	4
7) MURDER ON THE ZINDERNEUF/EA.	4

EA = Electronic Arts Lng. Mag. = Learning
CLSS. COMP. LNG. = Classroom Magazine
Computer Learning
SPR = Springboard

Par. Ch. Mag. = Parent's Choice Magazine
Sales good while supplies last.
All software is on disk except where noted
Prices & Availability subject to change.

GRAPHIC/TEXT ADVENTURES

S.A.G.A.
 (Scott Adam's Graphic Text Adventures)
 LIST \$39.95 EACH MARS \$28.95 EACH

#1 - ADVENTURELAND		
#2 - PIRATE ADVENTURE		
#3 - MISSION IMPOSSIBLE		
#4 - WOODOO CASTLE		
#5 - THE COUNT		
#6 - STRANGE ODYSSEY		
#10 - SAVAGE ISLAND I		
#11 - SAVAGE ISLAND II		
ASYLUM/Screenplay(T&D)	\$39.95	\$28.95
CRIMSON CROWN/Penguin	34.95	24.95
DALLAS QUEST/Datasoft	34.95	24.95
DRAGON'S KEEP/Sierra	29.95	22.95
FRANK & EARNEST/Penguin	34.95	24.95
MASK OF THE SUN/Broder. (2 disk set)	39.95	28.95
MINDSHADOW/Activision (req. 64K)	24.95	19.95
OO-TOPOS/Penguin	34.95	24.95
THE QUEST/Penguin	34.95	24.95
SANDS OF EGYPT/Datasoft	29.95	22.95
SERPENT'S STAR/Broderbund (sequel to Mask of Sun (2 disk set))	39.95	28.95
SORCERER OF CLAYMORGUE (Scott Adam's Graphic Adv. #13)	29.95	22.95
SPIDERMAN/Adventure I	29.95	22.95
TRANSYLVANIA/Penguin	34.95	24.95
ARCADE ADVENTURES		
ALI BABA/Quality	32.95	12.95
BEYOND CASTLE WOLFENSTEIN by Muse (speech)	34.95	22.95
BRUCE LEE/Datasoft (T&D)	39.95	22.95
CONAN/Datasoft (T&D)	34.95	25.95
DRAGON RIDERS OF PERN	29.95	22.95
GALAHAD & THE HOLY GRAIL	15.95	13.95
GATEWAY TO APSHAI/Ep (R)	39.95	28.95
GEMSTONE WARRIOR/SSI	34.95	24.95
GWENDOLYN/Artwork	24.95	19.95
HACKER/Activision	24.95	19.95
JUPITER MISSION 1999/AH (4 disk set)	49.95	34.95
QUEST OF THE SPACE BEAGLE (multi-disk set)	35.00	25.95
KING TUT'S TOMB & CON. SET by Antic	15.95	13.95
KARATEKA/Broderbund	29.95	22.95
LOST TOMB/Datasoft (T&D)	34.95	25.95
PITFALL II/Activision (R)	24.95	19.95
QUESTRON/SSI	49.95	34.95
TELENGARD/Avalon Hill(T/D)	28.00	20.95
TEMPLE OF APSHAI TRILOGY	39.95	28.95
ULTIMA I/Origin Systems	39.95	28.95
ULTIMA II/Sierra On-Line	59.95	41.95
ULTIMA III/Siera On-Line	59.95	41.95
UNIVERSE/Omnitrend	89.95	60.95

EARTHLING SPORTS SOFTWARE

ACTIVISION DECATHALON (R)	24.95	19.95
BASKETBALL/Atari (R)	34.95	14.95
BOWLING VERSION II/TK	34.95	25.95
CHALKBOARD FOOTBALL/TK	39.95	28.95
COMPUTER QUARTERBACK by SSI	39.95	28.95
THE GREAT AMERICAN CROSS-COUNTRY ROAD RACE/Activision	24.95	19.95
MAXI GOLF/Activision (2 disk set)	29.95	22.95
MICROLEAGUE BASEBALL by Microleague	39.95	28.95
MONDAY MORNING MANAGER by TK Products	34.95	25.95
ON TRACK RACING/Activision	24.95	19.95
ONE ON ONE/Elect. Arts	34.95	24.95
PITSTOP II/Epyx	39.95	28.95
POLE POSITION/Datasoft	29.95	22.95
POLE POSITION II/Datasoft	29.95	22.95
RALLY SPEEDWAY/AI (R)	49.95	18.95
SLAP SHOT HOCKEY/Artworx	19.95	17.95
STAR LEAGUE BASEBALL by Gamestar	24.95	19.95
STARBOWL FOOTBALL by Gamestar	24.95	19.95
SUMMER GAMES/Epyx	39.95	26.95
TENNIS/Atari (R)	19.95	12.95
TRACK & FIELD/Atari (R)	29.95	22.95

SPORTS DATA DISKS

MICROLEAGUE BASEBALL		
GENERAL MANAGER/OWNERS	39.95	28.95
FRANCHISE TEAM DISK	29.95	22.95
WORLD SERIES DISK	19.95	15.50
1984 TEAM DISK	19.95	15.50

MON. MORNING MANAGER

LIST \$19.95 EACH MARS \$15.50 EACH		
TEAM DK #1 TEAM DK #2 1985 TEAM DK		
ULTIMATE TRADE DISK	\$30.00	\$24.95

COMPUTER QUARTERBACK

LIST \$19.95 EACH MARS \$14.95 EACH		
1984 TEAM DISK **1985 TEAM DISK		

PARTY QUIZ DATA DISKS

LIST \$19.95 EACH MARS \$14.95 EACH		
BIBLE EDITION I EDUCATION ED. I		
ENTERTAINMENT ED. I GENERAL ED. I		
GENERAL EDITION II/III SPORTS ED. I		

WORD ATTACK DISKS

LIST \$19.95 EACH MARS \$15.95 EACH		
DATA DISK A Grades 4 & 5		
DATA DISK B Grades 6 & 7		
DATA DISK C High School		
ROOTS & PREFIXES 7th Grade - Adult		
(R) = rom cartridge		

SOFTWARE IS ON DISK EXCEPT WHERE INDICATED. PRICES & AVAILABILITY ARE SUBJECT TO CHANGE WITHOUT NOTICE. *=CALL FOR AVAILABILITY

S I R A

U E G Y

50 MISSION CRUSH/SSI	\$39.95	\$27.95
1 player	A	
BATTALION COMMANDER	29.95	27.95
by SSI	1/2 player	A & B
BATTLE FOR NORMANDY	39.95	27.95
by SSI	1 player	B
BEACH LANDING/Xerox	29.95	22.95
Land your troops on over 50 beaches		
BREAKTHROUGH ARDENES	59.95	40.95
by SSI	1/2 player	(C)
BROADSIDES/SSI (A)	39.95	27.95
1/2 player		
CARRIER FORCE/SSI (C)	59.95	40.95
CLEAR FOR ACTION/AH (5)	30.00	22.95
1-8 players	1 hour	
CLOSE ASSAULT/AH (8)	35.00	25.95
1-2 hours	(8)	
COLONIAL CONQUEST/SSI (A)	39.95	27.95
1-10 hours	1-6 players	
COMBAT CHESS/Avalon Hill	25.00	19.95
30-60 minutes	1/2 player	(4)
COMBAT LEADER/SSI (A/B)	39.95	27.95
(real time)		
COMPUTER AMBUSH/SSI (C)	59.95	40.95
1-3 hours	1/2 player	
COSMIC BALANCE II/SSI (C)	39.95	27.95
10-25 minutes	1/2 player	
CRUSADE IN EUROPE/MP	39.95	26.95
1/2 player	(real time)	
CRUSH, CRUMBLE, & CHOMP	29.95	18.95
by Epyx	1 player	(real time)
CYTRON MASTERS/SSI (A)	19.95	16.95
DECISION IN THE DESERT	39.95	26.95
by Microprose	1/2 player	(real time)
EAGLES/SSI (A)	1/2 player	39.95 27.95
EASTERN FRONT/Atari (R)	34.95	14.95
2-3 hours	1 player	
EPIDEMIC/SSI (A)	34.95	24.95
FIELD OF FIRE/SSI (B)	39.95	27.95
SC = 1/2 hours	CP = 12-16 hr.	1 player
FREE TRADER/Avalon Hill	39.95	27.95
1 hour	1 player	(3)
GALACTIC ADVENTURES (A)	59.95	40.95
by SSI		
GULF STRIKE/AH (7)	2 hr.	30.00 22.95
GUNS OF FORT DEFIANCE	25.00	19.95
by Avalon Hill	1 hour	(4)
IMPERIUM GALACTUM (C)	39.95	27.95
by SSI		
KAMPFGROPPE/SSI (C)	59.95	40.95
1-3 hours	1/2 player	
KNIGHTS OF THE DESERT	39.95	27.95
by SSI	1/2 player	(B)
LEGIIONNAIRE/Avalon Hill	30.00	22.95
15-30 minutes	1 player	(6)
MULE/Electronic Arts	29.95	22.95
(1-4 player)		
MURDER ON ZINDERNEUF	29.95	22.95
by Electronic Arts		
NATO COMMANDER/MP	34.95	24.95
1 player	(real time)	
OBJECTIVE: KURSK/SSI (C)	39.95	27.95
6-10 hours	1/2 player	

OPERATION MKT GARDEN	49.95	34.95
by SSI	10 hours	1/2 player (B/C)
OPERATION WHIRLWIND (C)	39.95	28.95
by Broderbund	1/2 player	
PANZER GRENADIER/SSI	39.95	28.95
(A/B/C)	1-2 hours	1 player
PANZERJAGD/Avalon Hill	30.00	22.95
(400/800 only)	(4)	1-4 hours 1 player
RAILS WEST/SSI (B)	39.95	27.95
1-8 players		
REFORGER '88/SSI (C)	59.95	40.95
SARATOGA/Antic	15.95	13.95
American Revolution Battles		
SEVEN CITIES OF GOLD/EA	34.95	24.95
1492-1540 over 2800 screens		
SHATTERED ALLIANCE (A)	19.95	16.95
by SSI		
SIX-GUN SHOOTOUT/SSI (A)	39.95	27.95
SC=14-45 minutes	CP=6-8 hours	1/2 ply
TACTICAL ARMOR COMMAND	40.00	28.95
by Avalon Hill	(9)	20 minutes-1 hour
TIGERS IN THE SNOW/SSI (A)	39.95	27.95
WAR IN RUSSIA/SSI (C)	79.95	52.95
1/2 hours		



SAIL THE 7 SEAS

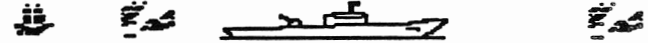
In CLEAR FOR ACTION, recreate the naval history of the War of 1812. Select from over 50 ships- or build your own! (1-8 players).

Build & design ships of another world, in the COSMIC BALANCE II. IN CRUSH CRUMBLE AND CHOMP YOU PLAY THE VILLIAN.

YOU ARE THE MONSTER! Breathe fire, terrorize cities, snack on a horrified populace, and further develop your deadly personality.



Choose Washington, Tokyo, or dine on the Golden Gate Bridge. Pick 1 of 6 monsters, or create your own. In this real time game, use strategy, but think fast...the military, police, and others are out to stop you.



STRATEGIC SIMULATIONS RATING SYSTEM

A = Introductory
B = Intermediate
C = Advanced

AVALON HILL COMPLEXITY RATING:
1 - 10 with 10 being the most complex.

SC = Scenario CP = Campaign

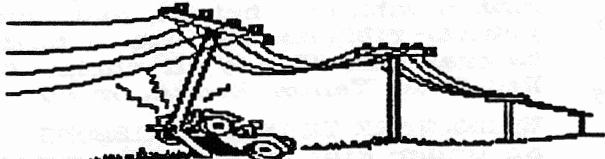
Time = average playing time

1/2 = 1 or 2 player game

ALL SOFTWARE IS ON DISKETTE

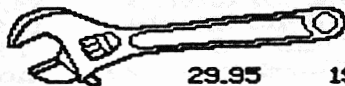
≡ SIMULATIONS ≡

ACROJET/Microprose	\$34.95	\$24.95
CRUSADE IN EUROPE/MP	39.95	27.95
DECISION IN THE DESERT/MP	39.95	27.95
F-15 STRIKE EAGLE/MP	34.95	24.95
FLIGHT SIMULATOR II/Sublogic	49.95	34.95
HELLCAT ACE/Microprose	29.95	21.95
KENNEDY APPROACH/MP	34.95	24.95
MIG ALLEY ACE/MP	34.95	24.95
NATO COMMANER/MP	34.95	24.95
SILENT SERVICE/Microprose	29.95	24.95
SPITFIRE ACE/Microprose	29.95	21.95



*COMPUTER LANGUAGES, UTILITIES, ETC.

ACTION LANGUAGE/OSS (R)	79.95	53.95
ACTION TOOL KIT/OSS (R)	29.95	22.95
ASSEMBLER EDITOR/Atari (R)	59.95	29.95
BASIC XE/OSS (R)	79.00	53.95
BASIC XL/OSS (R)	59.00	42.95
BASIC XL TOOL KIT/OSS	29.95	23.95
BUG 65/OSS	35.00	26.95
CODEWRITER/Atari	50.00	37.95
DISKEY/Adventure I.	49.95	34.95
DOS XL with BUG 65/OSS	29.95	22.95
DISKWIZ II/Allen Macroware	29.95	22.95
LOGO KIT/Atari	42.00	31.95
MAC 65/OSS (R)	79.00	53.95
MAC 65 TOOL KIT/OSS	29.95	22.95
MACRO ASSEMBLER Atari	29.95	22.95
MAKEBOOT by Monarch Data	29.95	19.95
MICROSOFT BASIC I/Atari	59.95	42.95
MICROSOFT BASIC II/Atari (R)	39.95	24.95
MONKEY WRENCH II/Eastern	29.95	22.95
ULTRA DISASSEMBLER/Adv. I	49.95	39.95



PRINTER UTILITIES

PRINT WIZ/Allen Macroware	\$29.95	\$22.95
PRINT SHOP/Broderbund	44.95	29.95
PRINTER DRIVER CONSTRUCTION SET by Antic	19.95	17.95
PRINT SHOP GR. LIBRARY #1/#2/#3 by Broderbund	24.95 each	18.95 each
MEGAFONT II+/Xlent	24.95	19.95
PAGE DESIGNER/Xlent	34.95	25.95
RUBBER STAMP/Xlent	34.95	25.95



TYPESETTER/Xlent 34.95 25.95
(48K/128K)

ADD-ON BOARDS

80 COLUMN BOARDS by CDY

OMNIMON (400/800 only)	\$69.95	\$52.95
OMNIVIEW (XL/XE version)	59.95	42.95
US DOUBLER w/SPARTA DOS (converts 1050 to double density)	69.95	53.95

COLOR MONITORS

AMDEK COLOR 300#	\$349.00	\$244.95
++TECHNIKA MJ-10#	375.00	199.95
+++TECHNIKA MJ-22#	499.95	310.00
+AMDEK COLOR 500#	525.00	359.95
COMPOSITE CABLE	19.95	9.95

* = Add \$15.00 for shipping

+ = switchable for composite/RGB use
++ = monitor cable included

FIRST PRICE = LIST SECOND = MARS

MP = Microprose (R) = rom cartridge

IL Residents add 6 1/4% sales tax on non-software items.

ALL SOFTWARE IS ON DISK EXCEPT WHERE NOTED. NO TAX ON SOFTWARE

CONSTRUCTION SETS

THIS SOFTWARE NOT ONLY GIVES YOU ENTERTAINMENT VALUE, BUT HAS AS AN ADDED BONUS, THE CAPACITY FOR YOU TO USE YOUR CREATIVE TALENTS AND CONSTRUCT YOUR VERY OWN SCREENS. USE THESE TO CHALLENGE YOUR FRIENDS & ENEMIES.



EVEN ENTER THEM IN OUR CONTEST!

ADVENTURE CREATOR (R) by Spinnaker	24.95	19.95
ADVENTURE MASTER/CBS	44.95	32.95
*ADVENTURE WRITER/AT	34.95	19.95
KING TUT'S TOMB & CONSTRUCTION SET by Antic	15.95	13.95
LODE RUNNER/Broderbund	34.95	22.95
LODE RUNNER'S RESCUE by Broderbund	29.95	22.95
MR. ROBOT & HIS ROBOT FACTORY by Datamost	19.95	16.95
PINBALL CONSTRUCTION SET by Electronic Arts	29.95	22.95
MUSIC CONSTRUCTION SET by Electronic Arts	26.95	20.95

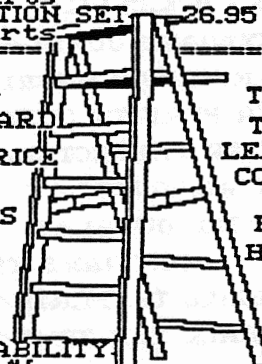
SP = SPINNAKER
SPR = SPRINGBOARD
F-P = FISHER-PRICE

TLC = THE LEARNING COMPANY

ALL SOFTWARE IS ON DISK EXCEPT WHERE NOTED.

HAY = HAYDEN

PRICES & AVAILABILITY SUBJECT TO CHANGE WITHOUT NOTICE.



BUSINESS & FINANCIAL

ATARIWRITER/Atari (R) \$40.00 \$29.95



ATARIWRITER PLUS/Atari
(48K/128K) 50.00 36.95
B-GRAPH/Batteries, Inc.
39.95 29.95

C.P.A./Future House
79.95 54.95
(accounting)

FAMILY FINANCES/Atari	49.95	19.95
FILEWRITER/Atari (data-base)	25.00	21.95
FINANCIAL COOKBOOK/EA	40.00	29.95
FLEET SYSTEM II/Prof. (WP)	79.95	53.95
THE HOME ACCOUNTANT (AC) by Continental	74.95	49.95
HOME FILING MANAGER/AT (DB)	24.95	19.95
HOME INTEGRATOR/Atari	24.95	19.95
HOME MANAGER KIT/Atari	80.00	59.95
HOME PAK/Batteries, Incl. (WP DB COM)	49.95	34.95
HOMEWORD/Sierra On-Line (WP)	49.95	35.95
KWIK-CHECK/Datamost	19.95	16.95
KWIK-FILE/Datamost	19.95	16.95
KWIK-PAD/Datamost	19.95	16.95
KWIK-PHONE/Datamost	19.95	16.95
KWIK-SPELL/Datamost	19.95	16.95
KWIK-WRITE/Datamost	19.95	16.95
MENUWRITER/Atari	25.00	19.95
NETWORTH/Scarborough	79.95	53.95
PAPERCLIP/Batteries Incl.	49.95	36.95
PROOFREADER/Atari	22.95	14.95
REPORTWRITER/Atari	25.00	21.95
RETAIL INVOICE/Atari	19.95	12.95
SALESMAN'S EXPENSES/Atari	19.95	12.95
*SILENT BUTLER/Atari (48K/128K)	25.00	21.00
SMALL BUSINESS INVENTORY/Atari	19.95	12.95
SYNCALC/Synapse	49.95	34.95
SYNCOMM by Synapse		28.95
SYNCHRON/Synapse	39.95	28.95
SYNFILE+/Synapse	49.95	34.95
SYNSTOCK/Synapse	39.95	28.95
SYNTREND/Synapse	39.95	28.95
SPELL MAGIC/Antic (SPCK)	19.95	17.95

TEMPLATES & OVERLAYS

KEYBOARD OVERLAYS by At A Glance

ATARIWRITER OVERLAY	14.95	12.95
DATA PERFECT OVERLAY	14.95	12.95
LETTER PERFECT OVERLAY	14.95	12.95
SYNCALC OVERLAY	14.95	12.95
SYNFILE OVERLAY	14.95	12.95

SOFTWARE TEMPLATES

SYNCALC TEMPLATE/SYN	19.95	14.95
SYNCALC TAX TEMP/Antic	14.95	12.95

FOREIGN LANGUAGES

by ARTWORX

LINKWORD-FRENCH (T&D)	\$24.95	\$19.95
LINKWORD-GERMAN (T&D)	24.95	19.95
LINKWORD-ITALIAN (T&D)	24.95	19.95
LINKWORD-SPANISH (T&D)	24.95	19.95

DB = Data Base WP = Word Processor
COMM = Communications
SPCK = Spelling Checker

PRINTER RIBBONS

COLOR & UNDERWARE TRANSFER RIBBONS

Now replace your tired, old printer ribbon with our bright, new, colored printer ribbons. For use in business to graphics. (C) = (your choice) Green, Red, Blue, Yellow, Brown, or Purple.

UNDERWARE TRANSFER RIBBONS - Put an Under Ribbon into your printer and print any image on just plain computer paper. Iron the transfer onto a T-shirt & show it off to the world! The transfer is permanent & washable. A ribbon should make between 30 & 100 transfers.
UW = Underware Ribbon (black)
UWC = COLOR UNDERWARE RIBBON (your choice of) Red, Green, Blue or Yellow

MR 101 COLOR RIBBON SERIES: Works on: Apple Imagewriter, C-Itch (all), Digital LA-50 & NEC 8023

STOCK # MR 101 RIBBON SERIES:

BK-101 (black)	\$7.95	\$5.25
C-101 (C)	9.95	6.95
UW-101 (black)	14.95	12.95
UWC-1 (r/g/b/y)	14.95	12.95

MR 116 COLOR RIBBON SERIES: Works on: Canon PI-620 & PW-16C, Gemini 10X & P15, Okidata 80, 82, 83, 90, 92 & 93, & IBM 6240

STOCK # MR 116 COLOR RIBBONS

BK-116 (black)	\$4.95	\$2.50
UW-116 (black)	14.95	12.95
C-116 (C)	7.95	3.95
UWC-6 (r/g/b/y)	not available yet	

MR 108 COLOR RIBBON SERIES: Works on: Adler DMP-25, Commodore CBM & PET, Epson MX 80, FX 80 & RX 80, Hewlett Packard 83 and 85A & IBM 5152 PC

STOCK # MR 108 COLOR RIBBONS

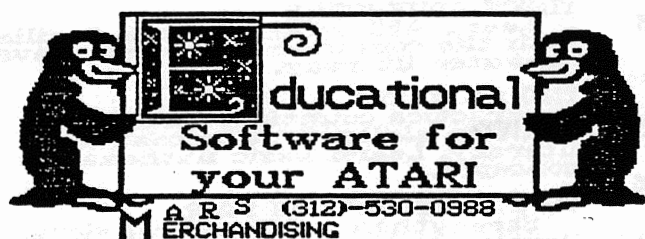
BK-108 (black)	\$7.95	\$5.25
C-108 (C)	9.95	6.95
UW-108 (black)	14.95	12.95
UWC-8 (r/g/b/y)	not available yet	

MR 102 COLOR RIBBON SERIES: Works on: Epson MX 100, FX 100 & RX 100, Victor 6000, & 6025

STOCK # MR 102 RIBBON SERIES


BK-102 (black)	\$9.95	\$7.25
C-102 (C)	12.95	8.95
UW-102 (black)	not available yet	
UWC-2 (r/g/b/y)	not available yet	

FIRST PRICE = LIST PRICE Include stock #
SECOND PRICE = MARS PRICE when ordering



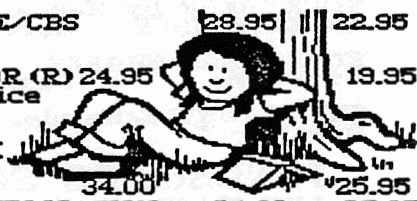
Have fun while learning. The titles below will delight & educate those from 4 - 400. Recommended age levels are listed by each title. If you are looking for a specific application, feel free to contact us. See the list of award winning programs included.

AGENT USA/Scholastic	\$29.95	\$20.95
Ages 9 & up		
ALF IN COLOR CAVES (R)	24.95	19.95
by Spinnaker Ages 3 - 8		
ALIEN ADDITION/DLM	34.00	25.95
AGES 6 - 12		
ALLIGATOR MIX/DLM	34.00	25.95
Ages 6 & up		
ALPHABET ZOO/SP (R/D)	24.95	19.95
Ages 3 - 8		
ASTRO GROVER/CBS (R/D)	19.95	11.95
Ages 3 - 6		
*ATARI PLANETARIUM/AT	35.00	26.95
Ages 14 - Adult		
BANNERCATCH/Scholastic	29.95	20.95
Ages 9 & up		
BIG BIRD'S SPEC. DELIVERY(R)	24.95	19.95
by CBS Ages 3 - 6		
	BUMBLE GAMES/TLC	
		39.95 28.95
Ages 4 & up		
CASTLE CLOBBER	Ages 4 - 8	
by Mindscape 24.95 19.95		
COCO NOTES/CBS (R)		
Ages 7 - 12 19.95 11.95		
CHEMISTRY LAB/Simon & Schuster		
Grades 5 - 8 39.95 28.95		
COLORASAURUS/TLC (R)	29.95	22.95
Ages 3 - 6		
COMPU-READ/Eduware	29.95	22.95
Ages 8 - Adult		
	COSMIC LIFE (R)	32.95 24.95
	by Spinnaker Ages 8 & up	
CREATURE CREATOR		
by Designware Ages 4 - 8 29.95 22.95		
CROSSWORD MAGIC/Mindscape		
Ages 10 - Adult 49.95 34.95		
CRYPTO CUBE/Designware	39.95	28.95
Ages 8 - Adult		
DANCE FANTASY/Fisher-Price (R)		
Grades 5 - 8 24.95 19.95		
DELTA DRAWING/Spinnaker		
Ages 9 - Adult (R) 24.95 19.95		
DEMOLITION DIVISION/DLM	34.00	25.95
Ages 8 - 14		
DR. SEUSS FIX-UP-MIX PUZZLER/CBS		
Ages 4 - 10 24.95 19.95		
DRAGON MIX/DLM	34.00	25.95
AGES 8 - 14		
DUCKS AHOY/CBS (R)	19.95	11.95
Ages 5 - Adult		
EARLY GAMES FOR YOUNG CHILDREN		
by Springboard 34.95 25.95		
Ages 2.5 - 6		
EARTH VIEWS/Antic	19.95	17.95

	Geography Ages 8 - Adult	
EARNIE'S MAGIC SHAPES/CBS		
Ages 3 - 6 (R) 24.95		19.95
FACEMAKER	Spinnaker	
Ages 4 - 12 (R/D) 24.95		19.95
FACTOR BLAST/Hayden		22.95
Ages 6 - 12		
FRACTION FEVER/SP (R)	24.95	19.95
Ages 6 & up		
FRACTION FACTORY/SPR	29.95	22.95
Ages 8 - 14		
GRANDMA'S HOUSE/SP	20.95	17.95
Ages 4 - 8		
GREAT MAINE RACE/HAY	29.95	22.95



HEY DIDDLE DIDDLE/SP	\$20.95	\$17.95
Ages 3 - 10		
I LOVE MY ALPHABET	29.95	22.95
by First Star Ages 2 - 7		
INTRODUCTION TO COUNTING	39.95	28.95
by Eduware Ages 4 - 8		
KIDS ON KEYS/SP (R/D)	24.95	19.95
Ages 3 - 9		
KIDWRITER/Spinnaker	26.95	21.95
Ages 6 - 10		
KINDERCOMP/SP (R/D)	24.95	19.95
Ages 3 - 8		
LEAPS & BOUNDS/Muse	39.95	28.95
Ages 4 - 8		
*LEARNING PHONE/AT (R)	25.00	21.95
(Plato cartridge)		
LINKING LOGIC/F-P (R)	24.95	19.95
Ages 5 - 8		
LOGIC LEVELS/F-P (R)	24.95	19.95
Ages 7 - 12		
MAGIC SPELLS/TLC	34.95	25.95
Ages 6 - 10		
MATCH WITS/CBS	Ages 7-12 19.95	12.95
MATH BLASTERS/Davidson	49.95	34.95
Ages 6 - 12		
MATH BUSTERS/Spinnaker	26.95	21.95
Ages 8 - 14		
MATH MAZE/Designware	39.95	28.95
Ages 6 - 11		
MATH MILEAGE/CBS	28.95	22.95
Ages 7 - 12		
MEMORY MANOR (R)	24.95	19.95
by Fisher-Price Ages 6 - 12		
MINUS MISSION		
by DLM Ages 6 - 12 34.00 25.95		
METEOR MULTIPLICATION	34.00	25.95
by DLM Ages 8 & up		
MOPTOWN HOTEL/TLC	39.95	28.95
Ages 9 & up		
MOPTOWN PARADE/TLC	39.95	28.95
Ages 6 - 10		
MUSIC COMPOSER/Atari (R)	34.95	19.95
Ages 9 - Adult		



(R)=rom cartridge SPR = Springboard
 SP = Spinnaker F-P = Fisher-Price
 HAY = Hayden AT = Atari, Corp.
 TLC = The Learning Co. (R/D) = choice of rom or disk
 DLM = Developmental Learning Materials

EDUCATIONAL SOFTWARE

(CONTINUED)

MUSIC CONSTRUCTION SET	29.95	22.95
by Electronic Arts	Ages 9 - Adult	
MUSIC MAESTRO/SPR	34.95	25.95
	Ages 4 - 10	
PIECE OF CAKE MATH/SPR	34.95	25.95
	Ages 7 - 14	
PSAT WORD ATTACK SKILLS	29.95	22.95
by Eduware	Grades 10 - College	
QUIZAGON/Springboard	44.95	31.95
	Ages 10 - Adult	
RENDEZVOUS/Eduware	39.95	28.95
	Ages 13+ Pilot a Space Shuttle	
RHYMES & RIDDLES/SP	20.95	17.95
	Ages 5 - 9	
ROCK & RHYTHM/Spinnaker	26.95	21.95
	Ages 10 - Adult	
SAT/Harcourt-Brace	79.95	54.95
SAT COMPLETE MODULE/HAY	99.95	69.95
SAT MATH MODULE/Hayden	39.95	28.95
SAT SAMPLE TEST MODULE	19.95	16.95
by Hayden		
SAT WORD ATTACK SKILLS	28.95	22.95
by Eduware		
SNOOPER TROOPS #1/SP	26.95	21.95
	Ages 9 & up	
SNOOPER TROOPS #2/SP	26.95	21.95
	Ages 9 & up	
SOFTOY/Monarch Data Sys	29.95	22.95
	Ages 2 - Adult	
SPACE BASE	19.95	17.95
Astronomy	Antic Ages 12 - Adult	
SPELLAGRAPH/Designware	39.95	28.95
	Ages 7 - 14	
SPELLAKAZAM/Designware	29.95	22.95
	Ages 7 - 14	
SPELLICOPTER/Designware	39.95	28.95
	Ages 6 - Adult	
SPELLING WIZ/DLM	34.00	25.95
	Ages 7 & up	
SQUARE PAIRS/Scholastic	29.95	20.95
	Ages 7 - 12	
STICKYBEAR ABC/Xerox	29.95	22.95
	Ages 3 - 6	
STICKYBEAR BOP/Xerox	29.95	22.95
	Ages 3 - 6	
STICKYBEAR NUMBERS	29.95	22.95
by Xerox	Ages 3 - 6	
STICKYBEAR BASKETBOUNCE	29.95	22.95
by Xerox	Ages 3 - 6	
STICKYBEAR SHAPES	29.95	22.95
by Xerox	Ages 3 - 6	
TELLY TURTLE/Hayden	29.95	22.95
	Ages 4 - 7	



MINDSCAPE SOFTWARE

LIST \$24.95 MARS \$19.95

FEATURES:

- * Challenging for ages 4 to 8
- * Bold, high-resolution graphics
- * Clear, on-screen instructions
- * Lively animation
- * Original music throughout
- * Interactive story & five, multi-level educational games

TONK IN THE LAND OF BUDDY BOTS
Strengthen concentration, memory,

& visual discrimination skills. Develop critical thinking & computer literacy.

TINK'S ADVENTURE
Learn ABC order. Become familiar with the computer keyboard. Develop computer literacy.

TINKA'S MAZES
Practice counting. Strengthen addition skills. Develop computer literacy. Learn basic mathematics concepts.

TINK'S SUBTRACTION FAIR
Strengthen mathematical skills. Develop critical thinking and computer literacy. Strengthen memory & concentration. Understand principles of earning and spending.

TUK GOES TO TOWN
Strengthen visual discrimination skills. Develop critical thinking and computer literacy. Practice spelling and build vocabulary.

CASTLE CLOBBER
An adventure for youngsters. Develop critical thinking & computer literacy. Teaches problem solving. Have fun while learning!

UP FOR GRABS/Spinnaker \$32.95 \$24.95
Ages 8 - Adult

VERB VIPER/DLM 34.00 25.95
1st - 4th Grades

WEBSTER: THE WORD GAME/CBS (R) 19.95 11.95
Ages 13 - Adult

WORD ATTACK/Davidson 49.95 34.95
Ages 8 - 11

WORD INVASION/DLM 34.00 25.95
1st - 4th Grades

WORD MAN/DLM 34.00 25.95
1st - 4th Grades

WORD MASTER/DLM 34.00 25.95
2nd - 8th Grades

WORD RADAR/DLM 34.00 25.95
1st - 6th Grades

WORD SCRAMBLER 29.95 22.95
by Avante-Garde Ages 6 - Adult

WORD SPINNER/TLC 34.95 25.95
Ages 6 - 9

BOARD GAMES & PUZZLES

CHESS 7.0/Odesta \$69.95 \$46.95

CROSSWORD MAGIC 49.95 34.95
by Mindscape

Create your own crossword puzzles and print them out

GAMMON/TK Products 22.00 17.95

KING CRIBBAGE 19.95 11.95
by Hayden

MYCHESS II/Datamost 34.95 25.95

PENSATE/Penguin 29.95 22.95

REVERSAL/Hayden 19.95 11.95

RICOCHET/Epyx (T/D) 30.00 10.00

SARGON II/Hayden (chess) 34.95 19.95

SARGON III/Hayden " 49.95 34.95

TRIVIA

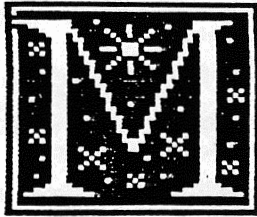
TRIVIA QUEST/Royal 39.95 28.95

TRIVIA QUEST UTILITY DK 24.95 19.95

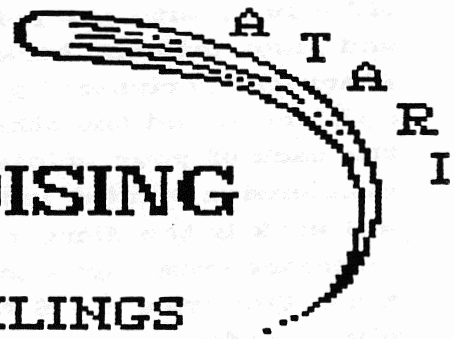
TRIVIA ARCADE 34.95 25.95
by Screenplay

TRIVIA FEVER 39.95 28.95
by Professional Software

THE PARTY QUIZ GAME 49.95 29.95
with 4 controllers 2500+ questions



MARS ERCHANDISING



SOFTWARE FOR EARTHLINGS

Free Game Trial

Would you like a game the **WHOLE** family can play - at the **SAME** time? Having a party & you'd like to entertain **ALL** your guests? Well here is something that will do the trick! It's called the **PARTY QUIZ GAME** and it is certainly the **LIFE** of any get-together. This game has so many options and methods of play, such as handicapping and selected response times, that we don't have room to list them all. Provided are four Quick Response controllers, so that up to four players can compete at the same time, (even on the Atari XL models!) For more information, see the full page ad enclosed.

We are so sure that you'll get your money's worth with this game, that we are willing to make you this **TRIAL OFFER!** Purchase one game at our regular **SALES** price of \$21.95 and we'll let you **TRY IT OUT** for 14 days at **NO RISK.** If you're not completely satisfied with it during the trial period, simply return the game & all its parts (in good condition), & we'll give you a **FULL REFUND.** See return info. at the bottom of the next page.

Adding A Printer: Q & A

Q: I would like to add a printer to my Atari. What should I look for in a printer. What about Atari's printers?

A: We **DO NOT** recommend the Atari line of printers for one basic reason. The Atari line of printers 1025, 1027, etc. are **NOT** Print Shop compatible. We carry printers that **ARE** compatible with Print Shop, **CAN** do near-letter quality work, and dump graphics.

They all also have built-in tractor feed, and are Centronics standard.

Q: What does Print Shop compatible mean? What is Tractor feed? And what is Centronics standard?

A: Print Shop is the best-selling utility program by Broderbund that allows you to print greeting cards, signs, banners, and more, with your own messages. Only certain printers, those that are Centronics standard, and a few others, will work with the Print Shop program. Centronics standard is a common standard which is used in the printer industry. Therefore, you can use a printer which is a Centronics standard on other computers as well. Tractor feed is a necessary feature when using programs such as Print Shop. Some printers do **NOT** come with



tractor feed, but require you to purchase it. This can cost over \$100 in many cases.

Q: If I buy a printer, would I need to purchase anything else in order to use it with my Atari?

A: All printers must use what is called a "printer interface", to hook it up to your Atari. This is a cord with the necessary circuitry so that

the computer can communicate effectively with the printer. One end plugs into the back of your Atari (the peripheral port) or the disk drive, and the other end into the back of your printer. An inexpensive printer interface that will work is the Microprint Printer Interface from Supra Corp. (formerly MPP). Our price is \$36.95. For those who already have an Atari 850 interface, you will need a cable to connect the 850 to your Atari computer. Our price is \$19.95.

RETURN INFORMATION for THE PARTY QUIZ GAME

Note: Shipping & handling charge (\$3.00) will not be refunded. All games returned for refund must be returned within the 14 day trial period. With your purchase, we will provide an RMA (return material authorization) number. You simply have to return the package & all its contents (in good condition) with the RMA number clearly displayed on the shipping label, and your money will be refunded. To be assured of receiving your refund, all returns must be shipped by UPS (United Parcel Service).

PERIPHERAL PRODUCTS

R-LINK MODEM INTERFACE \$49.95 \$35.95
by QMI

This interface connects between the Atari serial bus & an RS232 modem. An additional Atari I/O jack allows you to continue the Atari bus to other peripherals such as a serial printer or touch tablet.

R-URTER MODEM INTERFACE \$50.00 \$37.95
by Advanced Interfaces

This interface connects the serial bus to your Hayes modem. Specially configured for use with the Atari computer.

MICROPRINT PRINTER INTERFACE 44.95 36.95
by Supra Corp.

Printer interface for all Atari computers except the 1200XL. Connects to any Centronics standard parallel printer. It is compatible to with Broderbund's PRINT SHOP.

U PRINT MODEL A NO BUFFER 89.95 59.95
MODEL B 16K BUFFER 119.95 76.95

Digital Devices printer interface that allows for daisy chaining. Model B can be expanded to 64K.

ATARI 850 INTERFACE 149.95 124.95
The one and only original interface has 4 serial ports and 1 parallel port.

MICROSTUFFER by Supra \$149.95 \$114.95
64K Printer buffer for ANY computer and printer using the Centronics standard 36-pin connector. Allows multiple printing of buffered data.

MICRORAM 64K EXPANSION BOARD 89.95 45.00
by Supra, Corp. 600XL 64K board which plugs into the back of the 600XL & turns it into an 800XL computer.

ATARI TOUCH TABLET (w/Paint software (r))
Attach this to your Atari & let your artistic talents come to life. Draw pictures easily as you use the famous Paint program which has commands to create circles, triangles, and much much more at simple touch of a button. For ages 8 - 800.

joysticks by Wico

BAT HANDLE \$29.95 \$22.95
THE BOSS 19.95 16.95
SUPER 3-WAY 32.95 25.95

JOYSTICK EXTENSION CORDS
6 FOOT CORD \$4.95 12 FOOT CORD \$7.95

joysticks by Atari

1 JOYSTICK \$12.95 \$7.50
2 JOYSTICKS 19.95 13.95
TRACKBALL 29.95 23.95

DUST COVERS ATARI COVERS

ATARI 1025 PRINTER \$7.99 \$5.95
ATARI 1027 PRINTER 7.99 5.95
ATARI 1050 DISK DRIVE 7.99 5.95
ATARI 130XE COMPUTER 8.99 6.95
ATARI 1200XL COMPUTER 7.99 5.95
ATARI 600XL COMPUTER 7.99 5.95
ATARI 800 COMPUTER 7.99 5.95
ATARI 800XL COMPUTER 7.99 5.95
ATARI 825 PRINTER 7.99 5.95
ATARI 810 DISK DRIVE 7.99 5.95

EPSON COVERS

EPSON FX-100 PRINTER 10.99 7.25
EPSON FX-80 PRINTER 10.99 7.25
EPSON MX-100 PRINTER 12.99 8.25
EPSON MX-80 PRINTER 9.99 6.95
EPSON MX-80/FT 7.99 5.95
EPSON QX-10 PRINTER 16.99 9.95
EPSON RX-80 PRINTER 10.99 7.25

GEMINI PRINTERS

GEMINI 10X PRINTER 11.99 7.50
GEMINI 15X PRINTER 12.99 8.25

IBM PRODUCTS

IBM PC with MONITOR 18.99 12.95
IBM PC KEYBOARD 7.99 5.95
IBM GRAPHIC PRINTER 11.99 7.50
IBM PC JR KEYBOARD 9.99 6.95

OTHER DUST COVERS

INDUS GT DISK DRIVE \$7.99 \$5.95
JUKI 6100 PRINTER 7.99 5.95
MOUSE HOUSE 7.99 5.95
OKIDATA 80 PRINTER 10.99 7.25
OKIDATA 83A, 84, 93 10.99 7.25
PANASONIC KX-P1090/91 9.99 6.95
RANA DISK DRIVE 5.99 3.95

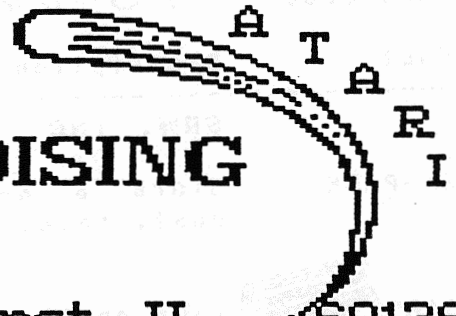
NEED A COVER THAT ISN'T LISTED? GIVE US A CALL, OR WRITE FOR A QUOTE. IF YOU CAN'T FIND A SOFTWARE TITLE, OLD OR NEW, US OUR HANDY ORDER FORM, OR CONTACT US AT (312)-530-0988.



MARS

ERCHANDISING

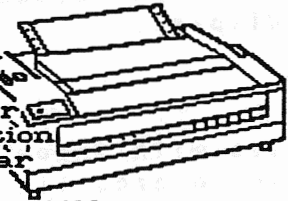
(312)-530-0988



15 W 615 Diversey Elmhurst, IL 60126

PRINTERS

Printers listed below are all dot matrix, have built-in tractor feed (as well as friction feed), and can do near letter quality work. (PS) = Print Shop compatible.



###PANASONIC KX-P1091 \$499.95 \$270.95 120 CPS draft mode; 1K text buffer (PS)
###PANASONIC KX-P1092 599.00 399.95 180 CPS draft mode; 7K text buffer Automatic reverse paper feed and 1 inch paper cut mechanism.

###PANASONIC XK-P1093 699.95 499.95 160 CPS parallel & serial; 15" carriage with 2K text buffer.

###CANON PW-1080A 449.00 259.95 160 CPS; 2K text buffer (PS)

###CANON PW-1156A (PS) 699.00 499.95 160 CPS; 2K text buffer; 15" carriage

RIBBONS

KX-P110 (1090/91/92) 14.95 9.95
KX-P130 (1093 compatible) 19.95 14.95
PW-100 (PW-1080A/1156A) 12.95 8.95

CANON INK JET PRINTER

###Canon PJ-1080A \$699.00 \$499.95 7 color ink-jet, resolution of up to 640 dots per line. Dual cartridge ink supply (tri-color cartridge & black ink cartridge)

Ink Cartridges
JI-25B (black) 10.00 8.95
JI-20C (color) 17.00 14.95

MODEMS

300 Baud
MPP-1000E/Supra Corp. 120.00 89.95
Atari XM301/Atari 49.95 39.95

300/1200 Baud

Volksmodem 1200B 299.00 199.95 by Anchor Hayes compatible

HAYES MODEMS

SMARTMODEM 1200 \$489.00 \$349.95
THE HAYES RACK 1 769.00 599.95
HAYES CHRONOGRAPH 249.00 194.95

PROMETHEUS PRODUCTS

PROMODEM 1200 495.00 329.95
PM ALPHANUMERIC DISPLAY 69.95
PM OPTIONS PROCESSOR 99.00 69.95
COMMUNICATIONS BUFFER 149.00 109.95
Printer buffer/Security/Exp. to 512K

OPTIONS PROCESSOR 50.00 39.95
UPGRADE KIT Upgrades Options Proc. to Communications Buffer

DISK DRIVES

##INDUS GT/Indus 324.95 249.95
##ATARI 1050/Atari 199.95 158.95

COMPUTERS

(8 bit computers)
##ATARI 800XL 125.00 84.95
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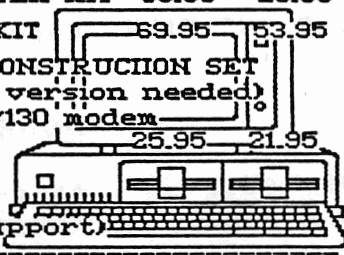
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For 520ST software & hardware list contact MARS MERCHANDISING (312) 530-0988



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These specials are some of the biggest hits of the past few years. Now your can buy them at a reduced cost! But quantities are limited. So act fast - or you may lose out. Place an order TODAY.

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JUMPMAN by Epyx
LIST \$39.95 MARS \$14.95
Our favorite running, jumping arcade game. Defuse the bombs at Jupiter Headquarters using your various athletic skills. Only by scaling the many ladders, girders, and perilous ropes can you reach the many bombs planted throughout each room. For 1 - 4 players. Ages 10 & up.

QIX by Atari \$39.95 MARS \$11.95
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NAUTILUS by Synapse
LIST \$39.95 MARS \$17.95 You command a submarine out to destroy an underwater city, while your opponent, (computer or human), attempts to stop you in their destroyer (loaded with depth-charges). You have a limited amount of fuel & must eventually come up for air. Use your supply of missiles wisely to sink the destroyer.

SEA FOX by Broderbund
LIST \$39.95 MARS \$14.95 Your mission is to destroy a convoy of enemy ships and its escort while staying alive amidst exploding depth charges, mines & torpedoes. For 1 or 2 players. Five skill levels.

JAMES BOND: 007 Parker Bros.
LIST \$44.95 MARS \$19.95 (R) cartridge
In this 1 or 2 player game, you act as that master spy of spies. You are to accomplish 4 missions: (1) raid a sunken ship in FOR YOUR EYES ONLY, (2) raid an oil rig in DIAMONDS ARE FOREVER, (3) get Stromberg & his undersea hideaway in THE SPY WHO LOVED ME, & (4) save the earth from catastrophe in MOONRACKER. Special effects & multiple skill levels add to the challenge.

SUPER COBRA Parker Bros.
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You're a helicopter gunship pilot on a daring mission: air surveillance of enemy territory. Success depends on how far you can penetrate enemy air space. Can you handle the pressure? Because the further you go, the more difficult the mission becomes. For 1 or 2 players.

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LIST \$34.95 MARS \$11.95
Commanding your space ship in deepest outer space is risky business. Alien suicide space craft are out to stop you at all cost! You must destroy the enemy encampments, protected by force

fields. Fine graphics & sound effects add 1 - 4 player co-operative game. But look out for the deadly asteroids.

WIZARD OF WOR by Roklan
LIST \$39.95 MARS \$10.00
This outstanding & popular arcade hit is brought to you with the same look & feel as the original. You & another player may compete at the same time in a dungeon filled with deadly creatures. Each level of play is increasingly difficult as you hunt for Burwors, Garwors, & others. Although many creatures are invisible, your radar display captures all their locations.

ZEPPELIN by Synapse
LIST \$34.95 MARS \$11.95 (D/T)
Enter the world of the Timelords as you pilot your gun-wielding dirigible throughout a 250+ room cavern. You must dynamite enemy lairs on 7 levels in order to destroy the Warlords. Enemy zeppelins, hot-air balloons, laser gates, sudden earthquakes & more must be overcome in this colorful arcade game. By the author of SHAMUS. 1 or 2 player co-operative game.

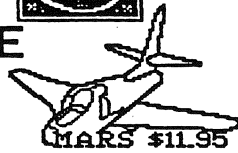
PREPPIE II by Adventure I
LIST \$34.95 MARS \$11.95 Omygosh, it's Wadsworth Overcash, back from vacation. Darn straight! This time he's returned to college & is pledgin the sleaziest, grease-ball fraternity in this or any other school - Delta Skelter Omega! Becoming a Brother of this fraternity means surviving, er... passing a battery of tests. The "testing area" includes an array of pits, traps, secret passageways, revolving doors, & a

suprise, unknown hazard. Real-time machine language graphics & an outrageous musical repertoire bring it all to life. Upgrade your social standing & get Preppie II today.

RAINBOW WALKER (T/D)
by Synapse LIST \$34.95 MARS \$9.95
Ever want to walk on a rainbow? You now can recolor a rainbow whose colors have been stolen. Beware of the many creatures set to stop you, including owls, shooting stars, lightning bolts, whirlwinds, and more. Powerful 3-D graphics & exciting music challenge you. 20 levels of play. For 1 or 2 players.

BIG

DEAL SALE
(CONT'D)



SKY BLAZER

by Broderbund \$34.95

MARS \$11.95

The Bungeling Empire is on the verge of taking over the galaxy. All that stands in the way is one called "The SKY BLAZER." If you fail, we will all end up in the gumbel-um mines. You've hidden away your vintage WW III Jet which you'll need to knock out those enemy radar stations. You'll have to avoid supersonic tanks, find & destroy ICBM sights, & escape heat-seeking missiles & explosive sky mines, as you make your final run on the Bungeling Empire Headquarters.

RALLY SPEEDWAY

by Adventure International

LIST \$34.95 MARS \$16.95 (R) cartridge

With this full-color car racing simulation you can choose one of several different courses provided or "construct" your own. Work on improving your lap time with a solo game, or invite a friend along for a one-on-one duel to the finish line. Whether you race past houses, lakes, orchards, hairpin turns & grueling straightaways - there's always plenty of action!

PHARAOH'S CURSE

by Synapse \$34.95

MARS \$11.95

In search of hidden treasure, you enter Pharaoh's tomb and encounter hidden traps, creepy music, large pits, as well as the ghosts of Pharaoh who constantly pursue you. You must muster all your skills while leaping over chasms, climbing ropes, & shooting enemies. To advance to the higher levels, you must use the secret password you receive by recovering all the treasures and exiting the tomb. For 1 player. But watch out for the bat!



SEA DRAGON by Adventure I.

LIST \$39.95 MARS \$11.95 As Captain of the Sea Dragon, you must guide the submarine past deadly mine fields, through narrow underwater tunnels guarded by laser turrets, and along stretches of depth-charged waters to your final target, the Master Mine. Six separate segments are spread out over 30 screens. 3 skill levels, for 1 or 2 ply.

POPEYE by Parker Bros.

LIST \$29.95 MARS \$19.95 (R) cartridge Put yourself in Popeye's place. You've got a daffy girlfriend who goes by the name of Olive Oyl. Right now, she's got you running in circles, chasing hearts & notes all over the place. Then there's Brutus, (that blubber-brain). He's out to get you. Vultures are diving at your head, & that nasty ol' biddy, the Sea Hag, is pelting you with bottles. So if you can handle all the action, (and can grab that ever elusive can of spinach), you can give Brutus a whipping. For 1 or 2 players.

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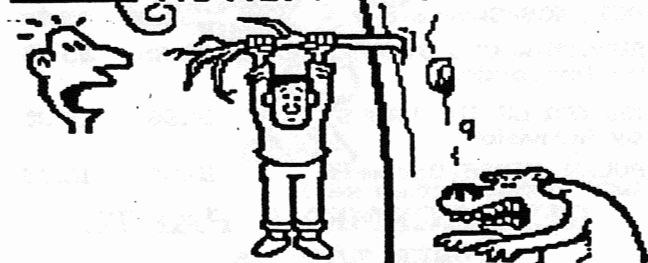
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T-120	6.50	L-500	6.25
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If a defective product is received, please contact us immediately; give us a call at (312)-530-0988, or send us a letter that specifically points out the problem you are having. The more detail, the better our chances of helping you out quickly. All problems can be sent to: MARS MERCHANDISING RETURNS 15 W 615 Diversey Elmhurst, IL 60126

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BASIC cartridge for 400/800		\$19.95

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NO COMPARISON

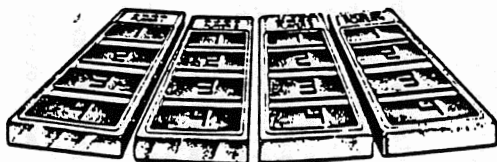
We Challenge Our Trivial Competitors



PQ The Party Quiz Game™

What better way to play trivia games than on your home computer? Match wits with your friends and family as challenging questions from a wide variety of categories flash on the screen. Up to four players or teams can play at once, because PQ is the only computer trivia game with individual Quick Response™ controllers.

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PQ's four exclusive Quick Response™ controllers free players from keyboard captivity.

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Disk-based game for Apple II series, Commodore 64, IBM PC/PCjr and Atari computers.

versus A "BORED" GAME

Why sit around rolling dice, pushing little tokens around, flipping through endless instruction manuals and fumbling with hard to organize cards? A trivia game, because it requires so much stored information, lends itself perfectly to the speed and accuracy of computers. That's why PQ outscores all the

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FOR:

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PQ The Party Quiz Game™

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MICRO LEAGUE Baseball

Manage real major league teams!

The Teams

Any real teams can take the field in MLB. Choose American League or National League teams from the *current* season, or special, powerhouse favorites from *previous* seasons. You can manage any year's AL or NL All-Star lineup, or teams of AL or NL "superstar" players over the years — even your favorite players from various eras of *any* AL or NL team. Take the '84 Phillies, for example, and see how you do in managing them against any other current year team, or against the '27 Yanks (with Ruth, Gehrig & Co.).

[The MLB Game Diskette comes with over 20 Major League teams — League champs, World Series winners, and All-Star teams. Other team diskettes are available so you can play MLB with any teams you want.]

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MLB teams have 25 Major League players on each roster. *Actual players perform just like they do in real life* — hitting, running, fielding, and pitching. Players' stats are shown, and teams will play up to their potential — maybe even better if you manage them well. So, for current players Armas to Zahn, or former players Ashburn to Zernial — pick an MLB team roster and make *your* dugout fantasies come to life . . .

Features of MLB

- Not eye-hand coordination — MLB is a strategy game with superb graphics.
- For two players, each managing a Major League team, or play solo vs. the "Baseball Buddha" computer manager who handles the opposing team.
- Manage along with a current season pennant race.
- Who is the better team when you manage? Play superpower teams of the past, even against a current year team.
- "Save" a game and re-start it where you left off.
- As the MLB manager, what would you do? — 9th inning, tie score, runners on 1st and 3rd, 1 out —
 - to get the run home, would you bunt, try a steal or hit and run?
 - to cut off the run, would you bring the infield in, or play back for the double play?
- "Designated Hitter" option for all teams, depending on your baseball purity level.
- Play in one-half hour with all the realism of Major League Baseball.

The baseball selling season never ends

- To keep up-to-date, fans will purchase separately sold player/team disks for the current season.
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MICRO LEAGUE BB . . . MARS PRICE . . . \$28.95

MONDAY MORNING MANAGER — THE Baseball Game

Any Major League team may play against any other Major League Team with this software. In addition, each player performs for YOU just like he did when he played. The results of all game plays are based upon the actual statistics of the players involved in the play.

MARS PRICE . . . \$25.95

Here's what YOU get with the MASTER DISKETTE:

1. 36 Major League teams with over 680 players and pitchers
2. The ability to make trades between teams on the disk
3. Store up to 128,000 at-bats per player batting for you
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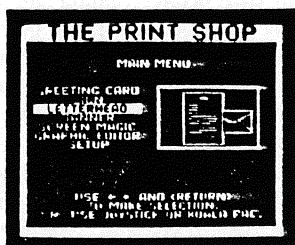
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THE Print Shop™

AUTOMATICALLY DESIGNS & PRINTS GREETING CARDS, STATIONERY & BANNERS

MARS PRICE - \$29.95

THE PRINT SHOP is a powerful new software package that enables you to write, design and print your own greeting cards, stationery, letterhead, signs and even banners. This versatile program is menu-driven and highly visual. By simply choosing and arranging the various elements of your message, using keyboard, joystick or KoalaPad, you can produce a finished original piece in a matter of minutes.



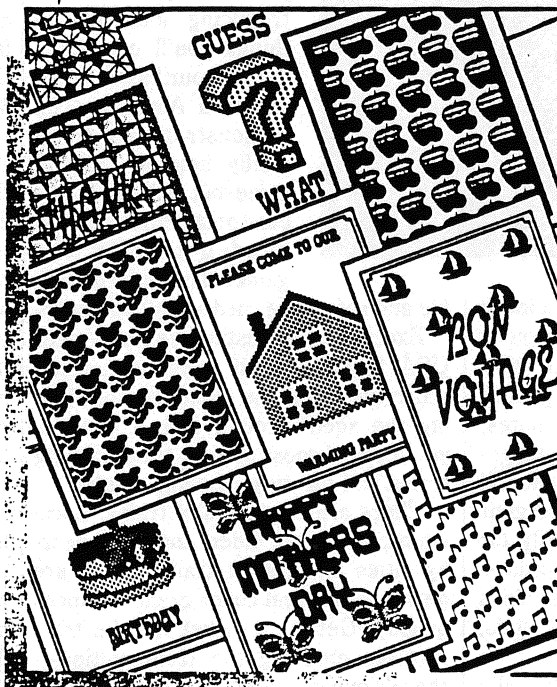
Mix and match elements from the menus and use them like building blocks.

THE PRINT SHOP features:

- Eight type styles in multiple sizes and in solid, outline, and three dimensional formats.
- Text editing features, such as automatic centering and left and right justification.
- Sophisticated graphics capability that allows proportionally spaced lettering to be superimposed on any picture or design.
- Nine border designs, ten abstract patterns, and dozens of pictures and symbols.
- A graphics editor to create your own original logos or pictures.
- Specially pre-designed cards you can personalize for instant greetings at the touch of a button.



- A special function that allows you to print illustrations generated with any graphics program.
- A selection of swirling animations that can be frozen and used for an endless variety of background designs.



The Print Shop makes it easy to create your own . . .

- Greeting Cards—Prints both inside and outside with a single run through your printer.
- Stationery—Personalized to match your message and mood.
- Announcements—Perfect for every occasion. You select typestyles, graphics and positioning.

- Letterhead—Mix fancy fonts, pictures and up to six address lines. You can even design your own logos.
- Signs—Eye-catching and effective, with a wide range of borders and backgrounds.
- Banners—Create banners of unlimited length using extra-large letters and graphics.

THE PRINT SHOP comes complete with an illustrated reference manual full of inspiring examples of what can be created with this unique program.

Suggested retail price: \$49.95
Package size: 9³/₄" x 11¹/₈" x 1¹/₈"

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Over one-hundred exciting new graphics to make the Print Shop even more creative. And new Print Shop sales even greater.

REQUIREMENTS:

The Print Shop requires an Apple II+ /IIe/IIc with at least 48K memory (or Apple III in emulation mode) and supports many popular printers, including Apple Dot Matrix, Apple Scribe, Imagewriter, Epson, C-Itob Prowriter, Star Gemini, Okidata and NEC.
Coming soon for Commodore 64, IBM PC/PCjr, Macintosh and Atari home computers.

For ordering information contact your Brøderbund distributor or Brøderbund directly at 17 Paul Drive /San Rafael, California 94903 (415) 479-1170.

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Sleuthing On The Railroad

MARS PRICE - \$14.95

■ **AGENT USA** Scholastic, Inc., 730 Broadway, New York, NY 10003, (212) 505-3000; runs on Atari 800, 800XL and 1200XL; Commodore 64; \$29.95; retail.

In Agent USA, one of the latest releases in the Scholastic Wizware line of educational software, creatures called Fuzzbodies and a villainous Fuzz-Bomb keep you on your toes while you ride the rails between major cities. As the American super-sleuth Agent USA, your mission is to destroy the evil FuzzBomb before it turns every American citizen into a menacing FuzzBody.

Sounds like fun—but is it educational? Says Deborah Kovacs, creative director for software product development at Scholastic, Inc., "It's definitely a game and it's a good game, but there's a lot to learn . . . you're sort of unconsciously using educational tools—they're very well integrated into the overall game."

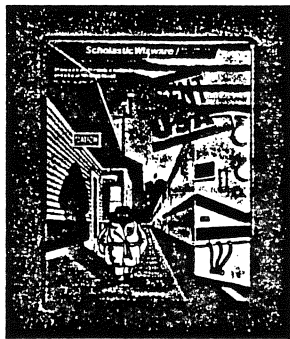
Those educational tools, she notes, include "a blend of resource management and planning and split-second decision making." In addition, Agent USA—which is targeted primarily for home use by 9- to 13-year-olds—teaches more classroom-oriented skills like U.S. geography and state capitals, according to Kovacs.

So what is a FuzzBomb? Technically speaking, it's an electromechanical device which looks something like a TV set on wheels and has the power to change unsuspecting citizens into helpless FuzzBodies—or so you learn in the information file presented to you by the Central Intelligence Bureau. Fuzzbodies are bundles of swirling energy that will render you similarly out of control should they make contact with you.

The premise of Agent USA begins with professor Elma Sniddle—an inventor and "well-known eccentric." At a time when Elma needed a power supply for the new type of television she was puttering around with, she found some glowing crystals in her backyard. She put one of the extraterrestrial crystals

into the TV set and the results were disastrous. Only you can put an end to the menace.

Included with the 16-page information file of instructions and hints, you get a small poster, some stickers, a reference card and a coated, erasable map of the United States. The reference card—showing you how to load and play the game—and the map are valuable items to keep close by.



The program begins with a short demonstration explaining the object of the game and introducing some of the things you'll encounter during your battle for an unfuzzed America. The demonstration is minimally helpful, relating some but not all of the essential information needed to play the game. The information

file and reference card are all you need. Except for his distinctive hat, Agent USA looks like an ordinary person scurrying about the train station. Moving the agent around with a joystick, you'll spend most of your time hopping trains and planting glowing crystals.

There are two kinds of trains: Local trains, which are older, and go to nearby cities and rocket trains which are newer, faster and cover great distances quickly. Getting a ticket for the train involves entering the train station—there's one in every city you can visit—and checking the schedule which appears on the screen. To make a ticket selection, you have to type in the city and state as it is written on the schedule. Ticket in hand, you find your way back to the station platform and wait for your transport.

Waiting for your train to arrive is not idle time; it's time for "growing" more crystals. Crystals are the diamond-shaped objects which, you should remember, fell from outer space (presumably) into Elma's yard. Agent USA uses these crystals to turn FuzzBodies back into normal people, to keep himself from being transformed into a fuzzed state and to eventually disarm the rotten FuzzBomb itself. You are

given 10 of these crystals to start with, but you can "plant" some of them using the joystick button and reap them as they multiply. You'll have to work fast and efficiently for a good harvest. You'll need 100 crystals when it's time to face the dreaded FuzzBomb.

The thing that gives your journey perspective is the Infobooth, where you drop in to get the latest information updates. You can see where you are on the map, where the FuzzBomb is, and get a prediction as to where the evil one might spread its reign of terror in the near future. Infobooths, however, are only located in state capitals—a clear incentive to finally remember places like Bismark, ND, and Montpelier, Vermont.

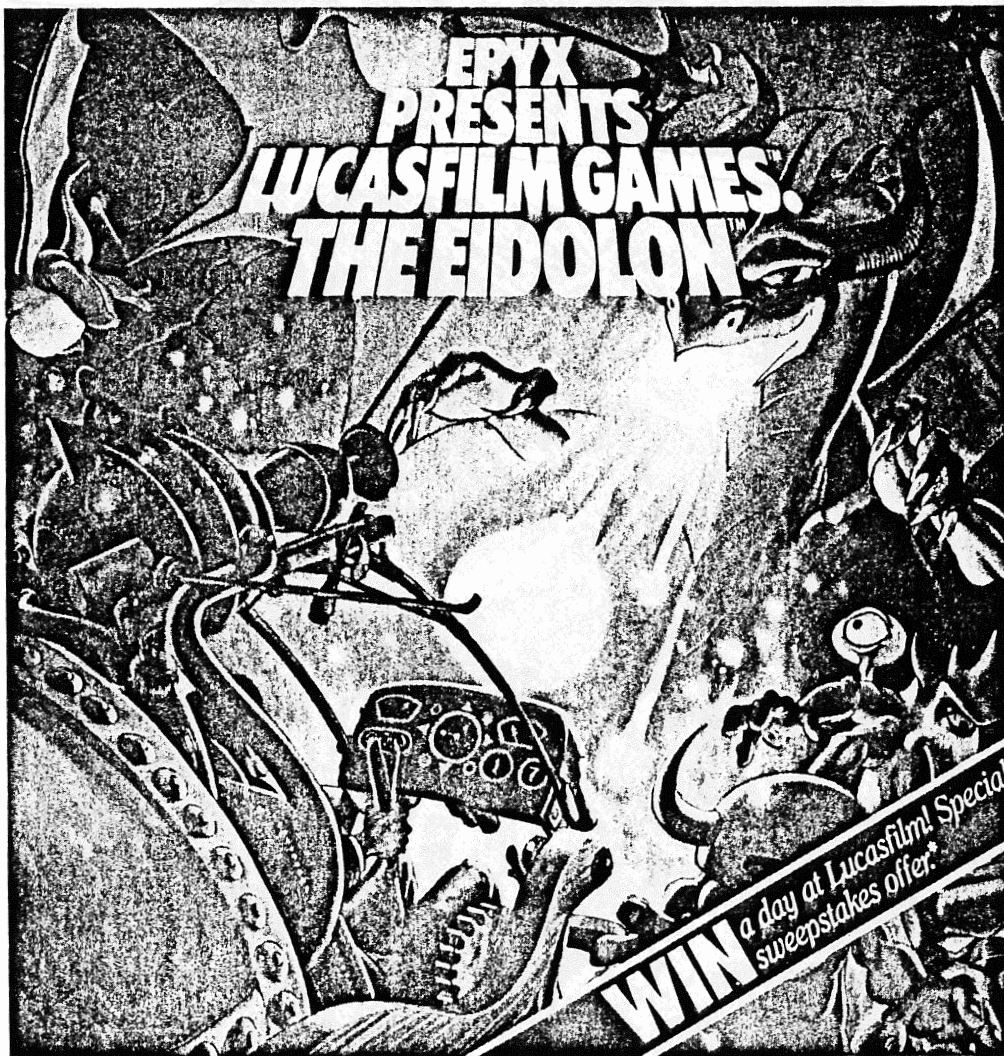
Agent USA is entertaining and taking the right trains to the right places at the right times with the right amount of crystals can be very challenging. A James Bondish suspense theme that beats away while you're on the train is also a comic relief. And the graphics, as you would expect in a game written initially for Atari and Commodore machines (Apple and IBM versions are expected this summer), are good. There are few problems with Agent USA as a game.

But is Agent USA educational? Somehow, viewing the hoarding of space crystals as resource management smacks of the "hand-eye coordination" argument for endless hours of Pac Man. There is merit, to a degree, in these viewpoints, but they stretch the beleaguered educational label too far.

Agent USA, to its credit, does a good job of familiarizing a youngster with U.S. geography—at least as far as the states and their capitals are concerned. You have to know the physical relationships between states and major cities to get around the game with any sense of order. But there's probably more fun here than anything else. And while there's nothing wrong in having fun, there seems something odd about a spoonful of sugar helping the medicine go down. But as long as you know that before you buy, there are some relatively complaint-free, entertaining hours awaiting you in Agent USA.

—Christopher O'Malley

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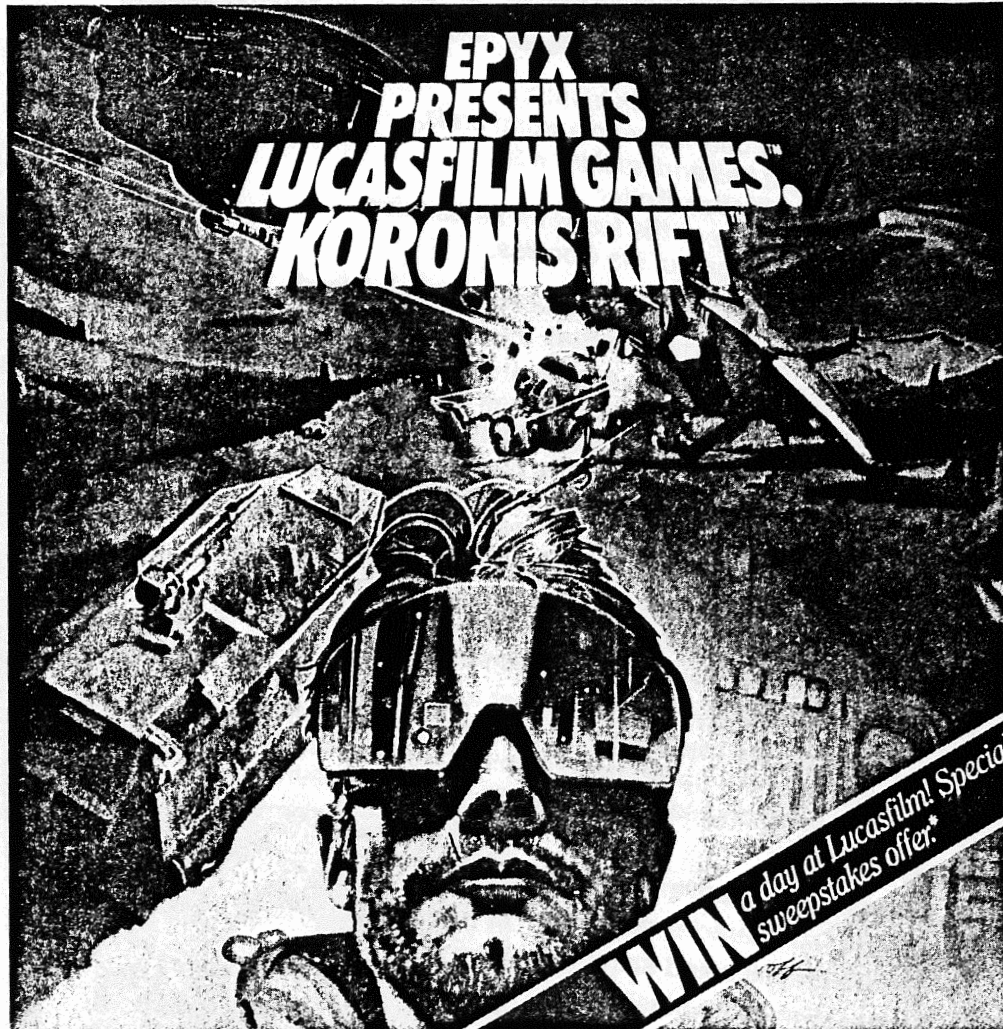
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GOONIES™

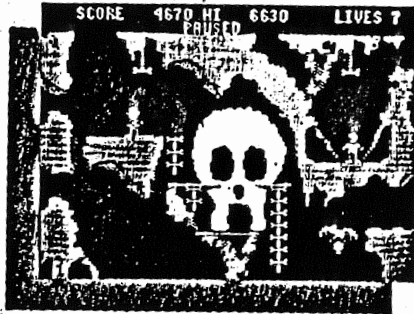
*will never betray my Goon Dock friends,
We will stick together until the whole world ends,
Through heaven and hell and nuclear war,
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