

MINIDISK+ Command Summary

ADD [:d] name

Adds ten sectors to the end of specified file.

ANALYZE [:d] [name#1 [name#2 [...name#n]]]

Display disk directory. The list of files to display can be filtered by the list of names which can also use the wildcard character (/).

CHANGE [:d] curName newName

Change file name from curName to newName.

CK [:d] name

Check a file for errors. The command does not disturb program memory, so it can be used to test a file after writing so that the file can be re-written if an error was detected.

COPY [:d] name [name#1 [name#2 [...name#n]]]

Copy file(s) to drive 1. If drive not specified (or is :1) , you are prompted to swap disks to allow a single drive copy. More than one file can be copied and the "/" wildcard character can be used.

EXIT

Returns to monitor (e.g., to SWTBUG).

GOTO addr

Jumps to the specified address.

LOAD [:d] name [addr]

Load file into memory. Use "addr" to specify a different load address than saved.

NEW [:d] [name] [description]

Initialize a disk and give it an optional name up to six characters and a long description. WARNING, if the colon is accidentally left off the drive specification, drive 1 is initialized and the drive number you thought you were specifying becomes the disk name.

OPEN [:d] name sectors

Create file and allocate the specified number of sectors (specified in hex).

REMOVE [:d] name

Delete file.

RUN [:d] name

Load the specified file and execute it.

SAVE [:d] name start end

Save memory from address "start" through address "end" to the named file. Filenames are up to six characters.

SIZE

Display the amount of contiguous RAM in the system.

SQUASH [:d]

Pack disk moving all free space to the end.