

OS/8 System Generation Notes

Order No. AA-H606A-TA



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Order No. AA-H606A-TA

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ABSTRACT

This document describes the procedures for getting on line with OS/8,

SUPERSESSION/UPDATE INFORMATION: This manual supersedes and updates

This manual supersedes and updates information in the OS/8 Handbook (DEC-S8-OSHBA-A-D) and the OS/8 Handbook Update (DEC-S8-OSHBA-A-DN4).

OPERATING SYSTEM AND VERSION:

OS/8 V3D.

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DIGITAL DECsystem-10 **MASSBUS** OMNIBUS DEC DECtape PDP os/8 DIBOL DECUS EDUSYSTEM PHA FLIP CHIP RSTS UNIBUS FOCAL COMPUTER LABS RSX COMTEX INDAC TYPESET-8 DDT LAB-8 TYPESET-11 DECCOMM DECSYSTEM-20 TMS-11 ASSIST-11 RTS-8 ITPS-10 VAX VMS SBI DECnet IAS PDT DATATRIEVE TRAX

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DOCUMENTATION SET FOR OS/8

OS/8 SYSTEM GENERATION NOTES (AA-H606A-TA)

The System Generation Notes provide the information you need to get a new OS/8 system running.

OS/8 SYSTEM REFERENCE MANUAL (AA-H607A-TA)

The System Reference Manual describes OS/θ system conventions, keyboard commands, and utility programs.

OS/8 TECO REFERENCE MANUAL (AA-H608A-TA)

The TECO Reference Manual describes the OS/8 version of this character-oriented text editing and correcting program.

OS/8 LANGUAGE REFERENCE MANUAL (AA-H609A-TA)

The Language Reference Manual describes all languages supported by OS/8, including BASIC, FORTRAN IV, and the PAL8 assembly language.

OS/8 ERROR MESSAGES (AA-H610A-TA)

This manual lists in alphabetical order all error messages generated by OS/8 system programs and languages.

1.0 GETTING ON LINE WITH OS/8

OS/8 software is distributed in a form appropriate for your particular hardware configuration. The general system categories are DECtape (LINCtape), cassette, and paper tape. This manual provides the information that the user of any of these types of systems needs to start using OS/8.

This manual also describes the procedures for bootstrapping a disk system and for restarting OS/8.

To get on-line when your system is installed, refer to the section that deals with your medium of distribution.

2.0 DECTAPE SYSTEMS

OS/8 supports the following DECtape systems: TC01/TC08, TD8E, and LINCtape (PDP-12). Since the software is supplied on a system DECtape (or LINCtape), it is not necessary to build an initial system, as it is when using cassettes or paper tapes.

Two tapes are distributed with each DECtape (LINCtape) system.

System Tape #1 contains the system programs and all OS/8 Monitor functions.

System Tape #2 contains TDINIT.SV (used in TD8E system initialization) and two TD8E DECtape monitor images (8K ROM and 12K). Other files on this second tape contain the device handlers in a format suitable for the OS/8 BUILD program. Each file contains a handler for a specific device type. These files are to be used as input for the LOAD command in BUILD and are described in the BUILD section of Chapter 2. In addition to these files, the tape also contains relocatable binary files of the FORTRAN II library subroutines. LIBSET, the FORTRAN II librarian, is used to create a FORTRAN II library as described in the OS/8 Language Reference Manual. Finally, the tape contains several OS/8 help files. These help files are intended to provide the user with a guick command summary for most OS/8 programs. They can be printed with either OS/8 PIP or the CCL command HELP.

2.1 The TC01/TC08 DECtape

The following short procedure is used to start OS/8 on a TC01/TC08 system:

- Mount the system DECtape (AL-4711C-BA) on unit 0 (this appears as unit 8 on some DECtape units), making certain to wind at least 10 feet of tape onto the empty reel. Set the tape unit switches to REMOTE and WRITE LOCK.
- Bootstrap the OS/8 DECtape by following one of two methods. If the system includes an MI8-E hardware bootstrap option:
 - a. Place the terminal on line. Raise the SING STEP switch on the PDP-8/E console. Press the CONT switch. Then lower and raise the HALT switch. At least one console indicator lamp should light.
 - b. Having mounted the OS/8 System Tape #1 on unit 0 as described above, lower and raise the SW switch on the left side of the console.

If the system does not include a hardware bootstrap, this procedure will have no effect. In this case, execute step 1 above, place the terminal on line, and then perform the switch manipulations shown in Table 1. For each step in the table, place each of the PDP-8/E console SWITCH REGISTER switches numbered 0 to 11 either in the up position if the corresponding table entry is a 1, or in the down position if the corresponding table entry is a 0. When all 12 switches have been set to correspond to a line in the table, follow the instructions in the right hand column and proceed to the next line. In step 4, for example, place switches 2, 4, 7, and 10 in the up position; place switches 1, 3, 5, 6, 8, 9, and 11 in the down position; lift the DEP switch; and proceed to step 5. The table also includes octal values of the binary switch settings for the benefit of users familiar with octal numbers.

Table 1
TC01/TC08 DECtape Bootstrap

STEP #	OCTAL VALUES	SW		REGIS TING	TER	AND THEN
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15	0000 7613 6774 1222 6766 6771 5216 1223 5215 0600 0220 7754 7577 7577	012 000 111 110 001 110 101 001 101 000 000 111 111 111	345 000 110 111 010 111 111 010 010 010 110 101 101 110	678 000 001 111 010 110 111 001 000 010 101 111 111 001	91011 000 011 100 010 110 001 110 011 101 000 100 111 111	press EXTD ADDR LOAD press ADDR LOAD lift DEP key press ADDR LOAD lift DEP key press ADDR LOAD and press CLEAR and press CONT

Either bootstrapping procedure first rewinds the DECtape on unit 0 to the end zone, then starts it moving forward, reading block 0 into locations beginning at 7600 in field 0. In block 0 of the DECtape is a larger bootstrap. This bootstrap continues to read the tape and install the resident Monitor code, finally turning control over to the OS/8 Keyboard Monitor.

 DECtape unit 0 will rock, and the console terminal will respond by printing a dot (.) at the left margin. At this point, OS/8 is active; DECtape unit 0 must be set to WRITE ENABLE.

NOTE

If the terminal does not respond properly, check that the bootstrap was loaded correctly, that unit 0 is selected and set to REMOTE, that the correct tape is mounted, and that the terminal is set to REMOTE or LINE. If trouble persists, contact the local Digital sales office.

2.2 TD8E DECtapes

OS/8 supports TD8E DECtape hardware in two configurations: TD8E DECtape and 12K or more core, and TD8E DECtape and 8K core and 256-word Read-Only-Memory (ROM).

2.2.1 TD8E Initialization Program - TD8E DECtape users must run a special initialization program before OS/8 can be used. This program need only be run once to create the proper configuration; thereafter, the appropriate TD8E bootstrap (discussed shortly) can be used to start OS/8.

Use the following procedures to initialize the TD8E DECtape system.

- Mount the binary DECtape (AL-4712C-BA) on DECtape unit 0. Set the tape unit switches to REMOTE and WRITE LOCK.
- 2. Turn the console terminal to LINE or REMOTE.
- Execute one of the TD8E bootstraps (see Section 2.2.3).
- 4. When the bootstrap is executed correctly, the message:

TDBE INITIALIZER PROGRAM VERSION 4

is printed on the terminal. Then, depending upon which type of TD8E configuration is present, one of the following messages is printed to indicate the system on which OS/8 will be built.

a. 8K ROM SYSTEM

is printed if the user has the 256-word ROM.

b. 12K SYSTEM

is printed if the user has no ROM but does have 12K or more of core memory.

NOTE

If neither the ROM nor 12K of memory exists, the message:

NEED ROM OR 12K

appears, and the machine halts. This indicates that the configuration is not suitable for running the TD8E version of OS/8.

5. After the message specifying the hardware configuration (a or b above), the following instructions to the user appear:

MOUNT A CERTIFIED DECTAPE ON UNIT 1 WRITE-ENABLED ALWAYS KEEP ORIGINAL SYSTEM DECTAPES WRITE-LOCKED STRIKE A CHARACTER TO CONTINUE

Perform the specified operations. At this point, the current OS/8 Monitor is written onto a blank DECtape on unit 1. Note that the original tape (on unit 0) is not written upon.

6. When the copy operation is complete, the following instructions are printed:

DISMOUNT TAPE #2 FROM UNIT O AND SAVE IT MOUNT ORIGINAL SYSTEM TAPE #1 ON UNIT O PREFARE TO COPY FILES OVER STRIKE A CHARACTER TO CONTINUE

The system programs will now be copied from System Tape #1 (AL-4711C-8A) to the tape being created. Perform the specified operations and type any character except CTRL/Z to continue. PREPARE TO COPY FILES OVER means to expect copying to take place; no additional preparation is implied. The following message is printed:

COPYING FILES FROM UNIT 0 TO UNIT 1

and the system copies the files and updates the DECtape directory.

NOTE

If you wish to perform nonstandard special processing, you can respond with a CTRL/Z to the preceding dialogue. If CTRL/Z is typed, the following messages appear:

TYPE 1 TO COPY FILES FROM UNIT 0 TO UNIT 1
TYPE 2 TO ZERO THE DIRECTORY OF UNIT 1
TYPE 3 TO LEAVE THE DIRECTORY OF UNIT 1 ALONE
STRIKE A CHARACTER TO CONTINUE

Reply with either a 1, 2, or 3 (which will not echo) to indicate the desired option. Typing any character other than those indicated will repeat the request message. One of the following confirmatory messages will appear, to indicate the options 1, 2, or 3, respectively:

COPYING FILES FROM UNIT 0 TO 1 ZEROING THE DIRECTORY ON TAPE UNIT 1 DIRECTORY ON UNIT 1 PRESERVED

7. When the files have been copied, the following instructions appear:

REMOVE AND SAVE TAPE ON UNIT O TAKE NEW TAPE (ON UNIT 1) WHICH WAS JUST CREATED AND PLACE IT ON UNIT O IT IS YOUR NEW OS/8 SYSTEM TAPE STRIKE A CHARACTER TO CONTINUE

Remove the original OS/8 tape and save it for later use. Set DECtape unit 0 to WRITE-ENABLE, and type any character to continue. The tape on unit 0 will be initialized to a TD8E configuration.

When the initialization is completed, a dot (.) is printed at the left margin of the terminal. OS/8 is active on a TD8E-based system.

2.2.2 TD8E Initialization Error Messages - The messages listed in Table 2 may appear during the TD8E initialization process.

Table 2
TD8E Initialization Error Messages

Message	Meaning
FATAL IO ERROR	Unable to read from newly copied system tape.
MOUNT CORRECT TAPE ON UNIT 0	Cannot copy tape currently mounted.
NEED ROM OR 12K	Improper hardware configuration.
NOT ORIGINAL OS/8 SYSTEM TAPE #2	The tape copied from was not an original OS/8 tape supplied by Digital.
STRIKE A CHARACTER TO CONTINUE	An I/O error occurred on the DECtape. Type any character to retry the operation.
TYPE ANY OTHER CHARACTER TO RETRY THIS I/O OPERATION	First retry failed. Type any other character to retry another time.
TYPE A TO ABORT AND START OVER AGAIN	Return to Step 1.

2.2.3 TD8E Bootstraps - The 8K ROM and 12K TD8E bootstraps both read record 0 of the system tape into memory and then start it at location 7400 in field 0. The code that is read into 7400 is a larger bootstrap which installs all resident tables and then turns control over to the OS/8 Keyboard Monitor or the TD8E initialization program. (The 12K system must move down to tape block 154 to accomplish the full bootstrap. This explains the extra tape motion.)

When the TD8E system (either 8K ROM or 12K) is initialized, only TD8E DECtapes 0 and 1 (DTA0, DTA1) are available on the system. The others (DTA2-DTA7) are not in the system. To make other drives available, you must run the BUILD program. See the BUILD chapter in the OS/8 System Reference Manual for details on how to reconfigure a system.

2.2.3.1 8K ROM Bootstrap (PDP-8/E)

- 1. Set the switch register on the PDP-8/E console to 7470 (octal), i.e., set switches 0, 1, 2, 3, 6, 7, and 8 in the up position, and set switches 4, 5, 9, 10, and 11 in the down position.
- Raise the SING STEP switch. Lower and raise the HALT switch.
- 3. Press the EXTD ADDR LOAD, ADDR LOAD, CLEAR, and CONT switches. The tape bootstrap will be executed and a message will be printed (if initializing) or the OS/8 Keyboard Monitor will print a dot (.) to indicate that it is active. If initializing, set DECtape unit 0 to WRITE-LOCK. If OS/8 is already active, set DECtape unit 0 to WRITE-ENABLE.

2.2.3.2 12K TD8E Bootstrap - The contents of the 12K TD8E bootstrap are included in Table 3.

The tape bootstrap will be executed and a message will be printed (if initializing) or the OS/8 Keyboard Monitor will print a dot (.) to indicate that it is active. If initializing, set DECtape unit 0 to WRITE-LOCK. If OS/8 is already active, set DECtape unit 0 to WRITE-ENABLE.

Table 3 12K TD8E DECtape Bootstrap

STEP #	OCTAL SWITCH REGISTER SETTING				AND THEN		
				91011 000 010 010 010 011 111 110 011 010 000 000 100 001 111 110 001	press ADDR LOAD and press EXTD ADDR LOAD lift DEP key lif		
21 22 23 24 25 26 27 28 29	7040 5315 2321 5712 7354 7756 7747 0077 7400 7300	111 110 101 011 010 011 101 111 111 011 111 111 000 000 111 100 111 011	001 010 001 101 101 100 111 000	101 001 010 100 110 111 111 000	lift DEP key press ADDR LOAD and press CLEAR and press CONT		

2.3 LINCtape (PDP-12 Users)

The following is the bootstrap procedure for PDP-12 systems:

- Mount the system LINCtape (AL-3580C-BM) on LINCtape unit 0. Set the LINCtape switches to WRITE-LOCK and REMOTE. Set the terminal to LINE or to REMOTE.
- 2. Set the left switches to 0700. Set the right switches to 0000. Set the MODE key to LINC.

- 3. Press I/O PRESET.
- 4. Press DO.

The LINCtape bootstrap will be executed, causing unit 0 to move. When tape movement stops, make sure that the AC contains -1 (has all lights on). If the AC does not contain -1, return to step 1 above.

5. Press the START 20 key.

The LINCtape on unit 0 will move again, and a dot (.) will be printed at the left margin of the terminal. OS/8 is now active.

6. Set LINCtape unit 0 to WRITE-ENABLE.

3.0 CASSETTE SYSTEMS

Use the following procedures to build and load an OS/8 system from cassettes.

3.1 Building OS/8 from Cassette

When OS/8 software is supplied on cassettes, use the BUILD system library program to create the initial OS/8 system. The following procedures build OS/8 onto a mass storage device.

1. The OS/8 cassette containing BUILD (AR-4585C-BA) supplied by DIGITAL is write-protected (lugged red tabs expose write-protect holes). Open the locking bar on the right side of cassette transport unit 0 by pushing it to the right. Hold the cassette so that the DIGITAL trademark in large letters is upright and to the front. Insert the cassette into transport unit 0, rotating it over the drive sprockets without forcing it, so that the locking bar closes over the back edge.

Press the rewind button on the cassette transport unit once to rewind the tape to the beginning of its leader/trailer segment. When the unit stops moving, the tape is positioned for data transfer operations.

- Bootstrap the OS/8 cassette by following one of two methods.
 If the system includes an M18-E hardware bootstrap option:
 - a. Place the terminal on line. Raise the SING STEP switch on the PDP-8/E console. Press the CONT switch. Then lower and raise the HALT switch. At least one console indicator lamp should light.
 - b. Having mounted the OS/8 system cassette on unit 0 as described above, lower and raise the SW switch on the left side of the console.

If the system does not include a hardware bootstrap, this procedure will have no effect. In this case, execute step 1 above and then perform the switch manipulations in Table 4. For each step in the table, place each of the PDP-8/E console SWITCH REGISTER switches numbered 0 to 11 either in the up position if the corresponding table entry is a 1, or in the down position if the corresponding table entry is a 0. When all twelve switches have been set to correspond to a line in the table, follow instructions in the right-hand column and proceed to the next line. In step 3, for example, place switches 2, 4, 9, and 10 in the up position; place switches 0, 1, 3, 5, 6, 7, 8, and 11 in the down position; lift the DEP switch; and proceed to step 4. The table also includes octal values of the binary switch settings for the benefit of users familiar with octal numbers.

Table 4 Cassette Bootstrap

STEP #	OCTAL VALUES	SW		REGIS TING	TER	AND THEN
1	4000	012 100	345 000	678 000	91011 000	press ADDR LOAD and press EXTD ADDR LOAD
2	1237	001	010	011	111	lift DEP key
3	1206	001	010	000	110	lift DEP key
4	6704	110	111	000	100	lift DEP key
5	6706	110	111	000	110	lift DEP key
6	6703	110	111	000	011	lift DEP key
7	5204	101	010	000	100	lift DEP key
8	7264	111	010	110	100	lift DEP key
9	6702	110	111	000	010	lift DEP key
10	7610	111	110	001	000	lift DEP key
11	3211	011	010	001	001	lift DEP key
12	3636	011	110	011	110	lift DEP key
13	1205	001	010	000	101	lift DEP key
14	6704	110	111	000	100	lift DEP key
15	6706	110	111	000	110	lift DEP key
16	6701	110	111	000	001	lift DEP key
17	5216	101	010	001	110	lift DEP key
18	7002	111	000	000	010	lift DEP key
19	7430	111	100	011	000 110	lift DEP key lift DEP key
20	1636	001	110	011	010	<u>-</u>
21	7022	111 011	000 110	010 011	110	lift DEP key lift DEP key
22	3636	111	100	011	000	· -
23	7420	010	010	011	110	· •
24 25	2236 2235	010	010	011	101	lift DEP key lift DEP key
26	5215	101	010	001	101	lift DEP key
27	7346	111	011	100	110	lift DEP key
28	7002	111	000	000	010	lift DEP key
29	3235	011	010	011	101	lift DEP key
30	5201	101	010	000	001	lift DEP key
31	7737	111	111	011	111	lift DEP key
32	3557	011	101	101	111	lift DEP key
33	7730	111	111	011	000	lift DEP key
34	4000	100	000	000	000	press ADDR LOAD key and press CLEAR and press CONT

Either bootstrapping procedure should cause the system cassette to move and BUILD to print a \$ at the left margin of the console terminal. If there is no response, check that the system cassette is properly mounted on transport unit 0 and repeat the bootstrapping procedure, paying particular attention to the switch manipulations. Be careful not to bounce the DEP switch.

When BUILD prints:

\$

respond with the system device on which OS/8 is to be built. (At this point, the usual command editing features of BUILD are available; for details, see the BUILD chapter in the OS/8 System Reference Manual.) This response must be in the following form:

\$SYS dev=n

where "dev" represents one of the legal replies taken from Table 5. The "n" is optional and need only be used to indicate the number of physical disk platters that are present if the system device is RFO8 or DF32. The possible replies and the maximum value of n that can be used for each one are indicated below.

Table 5 System Devices

Device	Maximum n
DF32 (DF32 disk)	4
RF08 (RF08 disk)	4
RK8 (RK8 disk)	1
RK8E (RK8E disk)	1

n must be a digit in the range 1 to 4. If no value for n is specified, a value of 1 is assumed. If you enter a response that is not a digit, the message:

YSYNTAX

is printed, and you must type the SYS command again. If you specify n as a digit that is too large for the device specified, you must retype the SYS command. For example:

±SYS RF08=5 ?PLAT \$SYS RF08=4

4. When you have entered a SYS command correctly, e.g.,

§SYS RK8E

BUILD prints another \$. At this time, insert the desired devices for the initial system, which must include as a minimum the terminal handler, the mass storage device, and the cassette handlers. (See the BUILD chapter in the OS/8 Reference Manual for detailed information.)

In response to the \$ printed by BUILD, type the following, remembering to make a carriage return at the end of each command line.

§IN TABA:CSAO-1 (cassette unit 0, drives 0 and 1) **§IN KLBE:TTY** (terminal keyboard)

5. You should also specify the device that is to be the default mass storage device by entering the DSK command. For example:

\$DSK=SYS

Any device other than SYS (or carriage return) specified in the DSK command must be the permanent name of a device that appeared in one of the INSERT commands.

6. When you have entered all desired devices with INSERT commands, type the following in response to the \$:

\$RUILD

BUILD responds by printing:

LOAD OS/8:

Type CSAO, followed by carriage return, in response to this message, i.e.,

LOAD OS/8: CSAO

BUILD loads and writes the various parts of OS/8 onto the system device. If a SYS ERR message occurs at any time during the load, make sure that the system device is write-enabled and press the CONT switch to retry. If the retry is unsuccessful, return to step 2.

7. After writing OS/8, BUILD prints:

LOAD CD:

Respond with a carriage return. BUILD loads the Command Decoder from cassette unit 0 and writes it onto the system device.

8. When BUILD responds with another \$, type the following:

\$BOOT

to initiate the final system creation process. BUILD creates OS/8 on the system device, writes ABSLDR on the system device, and prints:

SYS BUILT

٠

The dot indicates that the OS/8 Keyboard Monitor is activated. BUILD is still in memory at this time and must be written onto the system device. To save the copy of BUILD just used with the current date, type:

DATE mm/dd/yy (mm=month; dd=day; yy=year)

.SAVE SYS BUILD

This copy of BUILD reflects the current configuration of the system. It can be loaded and rerun with the command:

.RUN SYS BUILD

 To prepare for loading the OS/8 system programs from their respective cassettes, first load MCPIP (Magnetic Tape/Cassette Peripheral Interchange Program). Type the following commands to load MCPIP:

> GET SYS BUILD START 17400 SAVE SYS MCPIP; 12000=6400

3.2 Loading System Programs from Cassette

After creating an OS/8 system from cassettes, you must transfer the system programs from cassette to the system device. This transfer operation is performed with MCPIP, which you have saved on the system device.

NOTE

Users with OS/8 software supplied on DECtape (LINCtape) already have core images of the system programs on the system device. This section concerns only users with software supplied on cassettes.

Each cassette supplied with OS/8 contains several OS/8 system programs. To transfer the programs to the system device, mount the appropriate cassette on a cassette drive and type MCPIP commands as shown below. Use the following procedures to load the system programs.

- 1. Mount the system cassette AR-4586C-BA on cassette drive 0.
- 2. Mount the system cassette AR-4587C-BA on cassette drive 1.
- Type the following to call MCPIP from the system device:

.R MCPIP

MCPIP responds with an asterisk, indicating that it is ready to receive a command line of I/O specifications.

4. Respond as follows to the asterisks printed by MCPIP:

*SYS:CCL.SV<CSAO:CCL.SV
*SYS:DIRECT.SV<CSAO:DIRECT.SV
*SYS:FOTP.SV<CSAO:FOTP.SV
*SYS:PIP.SV<CSAO:FIP.SV
*SYS:LIB8.RL<CSAO:LIB8.RL
*SYS:EDIT.SV<CSAO:EDIT.SV
*SYS:PAL8.SV<CSAO:PAL8.SV
*SYS:CREF.SV<CSAO:CREF.SV
*SYS:BITMAP.SV<CSAO:BITMAP.SV
*SYS:BOOT.SV<CSAO:CAMP.SV

*SYS:FORT.SV<CSA1:FORT.SV
*SYS:SABR.SV<CSA1:SABR.SV
*SYS:LOADER.SV<CSA1:LOADER.SV
*SYS:SRCCOM.SV<CSA1:SRCCOM.SV
*SYS:EPIC.SV<CSA1:PIP10.SV
*SYS:PIP10.SV<CSA1:PIP10.SV
*SYS:RESORC.SV<CSA1:FIP10.SV
*SYS:TDCOPY.SV<CSA1:TDCOPY.SV
*SYS:TDFRMT.SV<CSA1:TDFRMT.SV
*SYS:TDFRMT.SV<CSA1:TDFRMT.SV
*SYS:LIBSET.SV<CSA1:LIBSET.SV
*SYS:RXCOPY.SV<CSA1:RXCOPY.SV
*SYS:HELP.SV<CSA1:HELP.SV

5. To write SET.SV and HELP.HL files on the system device, mount AR-4688C-BA in drive 0 and AR-4689C-BA in drive 1. Type the following command line after the asterisk is printed on the terminal:

*SYS:SET.SV<CSA0:SET.SV *SYS:HELP.SV<CSA1:HELP.SV

By typing the command line:

→R CCL

you can run your programs using CCL commands.

6. The source file of CCL should be written onto the system device if you wish to add your own CCL commands. To write this file on the system device, mount the system cassette AR-4690C-B on cassette drive 0. Respond as follows to the asterisk printed by MCPIP:

*SYS:CCL.PA<CSA0:CCL.PA

This completes the building of the OS/8 system. If the OS/8 extension cassette is available, see the appropriate chapters for loading instructions. Additional device handlers may be loaded and made active using BUILD. See the BUILD chapter in the OS/8 System Reference Manual for this procedure.

4.0 PAPER TAPE SYSTEMS

You can construct an OS/8 system initially on a mass storage device from the paper tapes supplied with each OS/8 kit. The paper tapes can be loaded from a low-speed reader on a Teletype or from a high-speed reader. This initial construction is only necessary when the software is not supplied on DECtape or cassettes.

4.1 Building from Paper Tape

The system library program BUILD is used to construct an OS/8 system from paper tapes in the following manner.

 Load the RIM and Binary loaders into field 0 (refer to Appendix B in the System Reference Manual for instructions on loading programs manually and on paper tape).

- Using the Binary Loader, load the BUILD binary tape (AK-4678C-BA) into memory.
- 3. After you have loaded the entire BUILD binary tape with no checksum errors (i.e., AC=0), set the switch register to 200 (octal), i.e., set switch 4 in the up position, set all other switches in the down position. Press the ADDR LOAD and CONT switches. BUILD prints:

\$

(At this point, all the usual editing features of BUILD are available.) Respond with the system (mass storage) device on which OS/8 is to be built. This response must be in the following form:

\$SYS dev≈n

where "dev" represents one of the legal replies taken from Table 6. The "=n" is optional and need only be used to indicate the number of physical disk platters that are present if the system device is a RFO8 or DF32 disk.

The "n" must be a digit in the range 1 to 4. If no value for n is specified, a value of 1 is assumed. If you enter a response that is not a digit, the message:

?SYNTAX

is printed, and you must type the SYS command line again. If you specify n as a digit that is too large for the device specified, you must retype the SYS command. For example:

\$SYS RF08=5 <u>?PLAT</u> \$SYS RF08=4

Table 6
System Devices

Device	Maximum		
DF32 (DF32 disk)	4		
RF08 (RF08 disk)	4		
RK8 (RK8 disk)	1		
RK8E (RK8E disk)	1		

4. When you have entered a correct SYS command line, e.g.,

SYS RKBE

BUILD prints another \$. At this time, insert the desired devices for the initial system. You must insert the devices listed below for a minimum system with paper tape. Type the following commands, followed by carriage returns, to insert a low-speed paper tape configuration.

§IN KS33:PTP•PTR (low-speed paper tape punch/reader) **§IN KL8E:TTY** (terminal keyboard)

Type the following commands, followed by carriage returns, to insert a high-speed paper tape configuration.

\$IN PTBE:FTF:PTR (high-speed paper tape punch/reader)
\$IN KLBE:TTY (terminal keyboard)

5. At this time, you must specify the device that is to be the default mass storage device by entering the DSK command. For example:

\$DSK≃SYS

Any device other than SYS (or carriage return) specified in the DSK command must be the permanent name of a mass storage device that appeared in one of the INSERT commands.

6. When you have entered all desired devices with IN commands, type the following in response to the BUILD \$.

\$BUILD

BUILD responds by printing:

LOAD OS/8:

At this point, load the OS/8 Keyboard Monitor tape (AK-4679C-BA) in the proper reader and respond PTR followed by a carriage return, i.e.,

LOAD OS/8: PTR

BUILD loads and writes the various parts of the OS/8 Keyboard Monitor onto the system device. If a SYS ERR message occurs at any time during the load, make sure that the system device is write-enabled and press the CONT switch on the PDP-8/E console to retry. If the retry is unsuccessful, return to step 2.

NOTE

When building from the low-speed reader (KS33), after you enter PTR followed by carriage return, the system responds with an up-arrow; you must respond by typing any character on the terminal and then immediately turning on the reader. If the reader is not turned on promptly, the system hangs. Remember to turn off the reader when it reaches the leader/trailer at the end of the tape.

After successfully writing the Keyboard Monitor onto the system device, BUILD prints:

LOAD CD:

Place the Command Decoder binary tape (AK-4680C-BA) in the proper paper tape reader and respond PTR followed by a carriage return, i.e.,

LOAD CD: PTR

BUILD loads and writes the Command Decoder.

8. When BUILD responds with another \$, type the following:

\$BOOT

to initiate the final system creation process. BUILD creates OS/8 on the system device, writes ABSLDR on the system device, and prints:

SYS BUILT

•

The dot indicates that the OS/8 Keyboard Monitor is activated.

9. At this time, BUILD is still in memory and you will have to copy it onto the system device. To save the copy of BUILD with the current date, type:

_DATE mm/dd/yy (mm=month, dd=day, yy=year)
_SAVE SYS BUILD

This copy of BUILD reflects the current configuration of the system. You can load and rerun it with the command:

.RUN SYS BUILD

See the BUILD chapter in the OS/8 Reference Manual for details on how to use BUILD effectively.

You must now use EPIC (which resides on the system device) to load the various system programs. Refer to the following section for instructions.

4.2 Loading a Paper Tape Binary Kit

Paper tape binary kits for OS/8 V3D are punched using EPIC. This use of EPIC simplifies loading these tapes onto SYS:. All tapes, except those used to build a Monitor and a System Head and EPIC itself, must be loaded onto SYS: using EPIC. The procedure for loading paper tape binary kits is described below.

NOTE

Skip step 1 if EPIC.SV exists in system directory.

 Place the EPIC binary tape (AK-4667C-BA) in the reader and type:

> R ABSLDR *PTR:(*)^

Turn on reader and type any key on keyboard.

NOTE

(\$) is escape or altmode; strike ESC key.

EPIC will be read in by this procedure. If necessary, turn off the reader. Save EPIC as a file by typing:

.SAVE SYS!EPIC.SU

2. Type

.R EPIC

- 3. To load any paper tape onto SYS:, put the paper tape for that file in the reader and type:
 - *SYS:</0/Y(\$) for the high-speed reader or
 *SYS:</0/Y/L(\$) for the low-speed reader. (Turn on the low-speed reader, depress CONT on the operator's console after the computer halts to allow loading the tape in the reader. After the tape has read in, the computer halts again. If there are no more tapes to that file to be loaded, turn off the reader and depress CONT. If there are more tapes to the file continue to step 4.
- 4. If the file you are creating requires more than one tape to be input, the message:

END OF TAPE ENTER NEXT

will be displayed on the console terminal and the computer will halt with 7777(8) in the AC. Place the next tape of the file in the reader, turn it on, and depress CONT. Repeat step 4 until all tapes for the file are loaded.

If the tapes of a multiple tape file are read out of sequence an error message:

NEED DOOD FOUND MARK

will be output on the console terminal. Check the tapes of the file, place the proper tape in the reader, and depress CONT on the operators console.

5. Repeat steps 3 and 4 to load each tape or set of tapes into a file on SYS:

See the OS/8 System Reference Manual for more information on EPIC.

6. If desired, you can load CCL.SV, EDIT,SV, and BATCH.SV (if you have the OS/8 Extension Kit) and then create a batch stream to load the desired files onto SYS:

Create a batch file as follows:

.CREATE LOAD.PI ♣A ♣JOB TO LOAD FILES USING EFIC •R EPIC

*SYS:</0/Y\$ \$=dollar sign key (shift/4) - not *SYS:</0/Y\$ escape or altmode. Add/L before . (see example in step 3 above) if reading from low-speed

reader.

★SYS:</0/Y\$ Put in a few of the load commands;

.SU LOAD.BI/T

the more you put in, the fewer times the job will re-submit itself. (CTRL/FORM) means hold down CTRL key, depress "L" (form) key

₽E

Then run the file, using the command:

_SU_LOAD.BI/T

Every time the computer stops, replace the tape in the reader with a new one (or next in sequence) and depress CONT. Ignore any

L/T ERROR

messages on console terminal caused by running off the end of the paper tape.

5.0 USING A DISK AS THE SYSTEM DEVICE

If your OS/8 system device is a disk, you must build an OS/8 system onto the disk from the distribution media, i.e., cassettes, paper tape, or DECtape (LINCtape). The disks available as system devices are RF08, DF32, RK8, RK8E, and the RX01 diskette. Refer to the appropriate part of this section for the cassette or paper tape building procedure. For DECtape or LINCtape distribution, refer to the BUILD chapter in the OS/8 System Reference Manual.

Once you have built an OS/8 system on a disk, it may occasionally be necessary to start (bootstrap) the system into operation when nothing is in memory. For example, whenever an RK8E disk cartridge is placed in its slot for use, the system should be bootstrapped. Also, if a program error is encountered such that the contents of locations 7600-7777 in either field 0 or field 1 are in doubt, the system should be bootstrapped. The following sections detail the specific bootstrap used for each type of disk.

5.1 RF08 and DF32 Disks

If the OS/8 system device is a RF08 or DF32 disk, use the bootstrap shown in Table 7.

Table 7 RF08/DF32 Disk Bootstrap

STEP	OCTAL	SWITCH REGISTER	AND THEN
#	VALUES	SETTING	
1 2 3 4 5 6 7 8	0000 7750 7600 6603 6622 5352 5752 7750	012 345 678 91011 000 000 000 000 111 111 101 000 110 110	press EXTD ADDR LOAD press ADDR LOAD lift DEP key press ADDR LOAD and press CLEAR and press CONT

When you have loaded the bootstrap, the OS/8 Keyboard Monitor should respond with a dot (.). If it does not, repeat the bootstrap procedure. If an error persists, consult the local DIGITAL sales office.

5.2 The RKOE Disk

If only one RK8E disk unit is present on the OS/8 system, use the bootstrap shown in Table 8.

NOTE

If you are using a PDP-12 computer, execute an I/O PRESET in 8 mode before performing step 5 of the bootstrap in Table 8.

Table 8 Single RK8E Disk Bootstrap

STEP	OCTAL VALUES	SWITCH REGISTER SETTING				AND THEN
1 2 3 4 5	0000 0030 6743 5031 0030	000 (000 (110 (345 000 000 111 000	678 000 011 100 011 011	91011 000 000 011 001	press EXTD ADDR LOAD press ADDR LOAD lift DEP key lift DEP key press ADDR LOAD and press CLEAR and press CONT

If more than one RK8E disk unit is present on the system, you may choose which unit (0-3) you wish to be the system device. To specify the correct RK8E unit as the system device, load the OS/8 disk cartridge in the desired unit and enter the bootstrap shown in Table 9.

Table 9 Multiple RK8E Disk Bootstrap

STEP	OCTAL	SWITCH REGISTER				AND THEN
#	VALUES	SETTING				
1 2 3 4 5 6 7 8	0000 0025 7604 6746 6743 7604 5031 0025	012 000 000 111 110 110 111 101	345 000 000 110 111 111 110 000 000	678 000 010 000 100 100 000 011 010	91011 000 101 100 110 011 100 001	press EXTD ADDR LOAD press ADDR LOAD lift ^^DEP key lift DEP key press ADDR LOAD

Enter the desired unit number (0-3) in switch register settings 9 and 10 as follows:

unit 0	all switches down
unit 1	switch 10 up; all others down
unit 2	switch 9 up; all others down
unit 3	switches 9 and 10 up; all others down

Press CLEAR and CONT.

If you have loaded either of the bootstraps, the OS/8 Keyboard Monitor should respond with a dot (.). If it does not, repeat the bootstrap procedure. If an error persists, consult the local DIGITAL sales office.

5.3 The RK0 Disk

If you have only one RK8 disk unit on your OS/8 system, use the bootstrap in Table 10 to start.

Table 10 Single RK8 Disk Bootstrap

STEP	OCTAL VALUES	SW		REGIS TING	TER	AND THEN
1 2 3 4 5	0000 0030 6733 5031 0030	012 000 000 110 101 000	345 000 000 111 000 000	678 000 011 011 011	91011 000 000 011 001	press EXTD ADDR LOAD press ADDR LOAD lift DEP key lift DEP key press ADDR LOAD and press CLEAR and press CONT

NOTE

If you are using a PDP-12 computer, execute an I/O PRESET in 8 mode before performing step 5 of the above bootstrap.

If more than one RK8 disk unit is present on the system, you may choose which unit (0-3) you wish to be the system device. To specify the correct RK8 unit as the system device, load the OS/8 disk cartridge in the desired unit and enter the bootstrap shown in Table 11.

Table 11 Multiple RK8 Disk Bootstrap

STEP #	OCTAL VALUES	sw		REGIS TING	TER	AND THEN
1 2 3 4 5 6	0000 0026 7604 6732 6733 5031 0026	012 000 000 111 110 110 101	345 000 000 110 111 111 000 000	678 000 010 000 011 011 011	91011 000 110 100 010 011 001 110	press EXTO ADDR LOAD press ADDR LOAD lift DEP key lift DEP key lift DEP key lift DEP key press ADDR LOAD

Enter the desired unit number (0-3) in the switch register settings 9 and 10 as follows:

- unit 0 all switches down
- unit 1 switch 10 up; all others down
- unit 2 switch 9 up; all others down
- unit 3 switches 9 and 10 up; all others down

Press CLEAR and CONT.

If you have loaded either of the above bootstraps, the OS/8 Keyboard Monitor should respond with a dot (.). If it does not, repeat the bootstrap procedure. If an error persists, consult the local Digital sales office.

5.4 The RX01 Diskette

If the OS/8 system device is an RXO1 diskette, use the following bootstrap procedure.

Table 12 RX01 Floppy Disk Bootstrap

STEP	OCTAL VALUES	SWITCH SE	REGIS	TER	AND THEN
1 2 3 4 5 6 7 8 9 10 11 12	0000 0024 7126 1060 6751 7201 4053 4053 7104 6755 5054	012 345 000 000 000 000 111 001 001 000 110 111 111 010 100 000 111 001 110 111 101 000 110 111	000 010 010 110 101 000 101 101 000 101 101	91011 000 100 110 000 001 001 011 100 101 100	press EXTD ADDR LOAD press ADDR LOAD lift DEP key

(continued on next page)

Table 12 (Cont.) RX01 Floppy Disk Bootstrap

STEP	OCTAL	SWITCH REGISTER	AND THEN
#	VALUES	SETTING	
13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33	7450 7610 5046 1060 7041 1061 3060 5024 6751 4053 3002 2050 5047 0000 6753 5033 6752 5453 7024 6030 0033	111 100 101 000 111 110 001 000 101 000 100 1	lift DEP key

6.0 RESTARTING OS/8

If you ever fail to receive apparent response from the OS/8 system, you can restart the computer by loading a restart address of either 7600 or 7605. If you choose to start at location 7600, you can save the contents of locations 0-1777 on the system device. These locations are then available when the Keyboard Monitor resumes operation. Starting at 7605 does not have the core locations, but does save time on a DECtape configuration.

To load a restart address, set the console switches to 7600 or 7605; press the HALT, ADDR LOAD, EXTD ADDR, CLEAR, and CONT switches. A period should appear on the terminal. If there is no response, OS/8 is no longer in memory and must be bootstrapped in.

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