

-- Compiler.bootmesa  
-- Last Edited by Johnsson on April 5, 1978 6:14 PM

WART: CNucleus>Wart;  
NUB: CNucleus>DebugNub;  
CONTROL: BootNewCompiler;  
RESIDENT: CNucleus>Resident, CNucleus>DiskIO, CNucleus>Swapper, CNucleus>Signaller, CNucleus>Keyboard;  
NOTRAP: CNucleus>Resident, CNucleus>DiskIO, CNucleus>Swapper, CNucleus>Signaller, CNucleus>Process, CNucleus>NonResident, CNucleus>Segments, CNucleus>Files, CNucleus>Wart;  
SWAPPEDIN: CNucleus>KeyStreams, CNucleus>LoadState, CNucleus>Process, CNucleus>Directory, CNucleus>Disk  
\*\*KD, CNucleus>BFS, CNucleus>Miscellaneous, CNucleus>NonResident, CNucleus>Segments, CNucleus>Strings,  
\*\*CNucleus>Files, CNucleus>StreamsA, CNucleus>StreamsB, CNucleus>FSP, CNucleus>DebugNub, CNucleus>Streams  
\*\*mIO, CNucleus>A1Font, CNucleus>SystemDisplay, CNucleus>TimeConvert, CNucleus>Wart, BootNewCompiler, C  
\*\*ontrol, ComData, SymbolTable, SymCache>SymbolCache;