

## Inter-Office Memorandum

To	NOVA Users	Date	May 31, 1973
From	Ben Laws	Location	Palo Alto Coyote Hill
Subject	BCPL I/O and Runtime Routines	Organization	PARC

XEROX

This document is a description of a number of routines which have been written to provide limited but useful runtime support for BCPL programs. In most cases, the routines are very similar to the ALGOL and FORTRAN counterparts or to the actual assembly language DOS system call. Routines have been written to do many I/O functions and a few string functions. Limited formatted I/O functions have been implemented using general string integer conversion routines.

Before calling any of the I/O runtime routines, the routine `initbcplio(1)` must be called to set up several global variables. The I/O errors are handled by the routine whose address is in `syserror`. This routine is normally `ioerror`, a routine which corrects some inadequacies of the DOS error-handling facility, and optionally prints procedure level information. Input routines do not consider end of file to be an error and return this information through a byte count indicating how many bytes were actually read, or a special ASCII character. Errors may be captured by changing the routine in `syserror` to one of the user's routines or by setting `syserror-trap` to "false". If this is done, after an I/O routine is called, the location `syserrorflag` will be false if no error has occurred, but otherwise will be true; `syserrorvalue` will have the error value from AC2 after the DOS system call. End of file will be shown as an error when this facility is used. For doing routine tasks, the default error routine will usually be adequate.

DOS strings are not compatible with BCPO strings. All the I/O routines accept BCPL strings and convert them to DOS strings when necessary, with the exception of `readline` and `writeline` as described for those two procedures. Again, for routine tasks, string incompatibility is of no consequence.

This document is intended to be updatable and is organized in a way to make this process easier; all global variables are described in section II, all procedures are described in the following section III, and an index will be attached listing all names in sections II and III. When updates are made, sheets belonging to section III will be issued along with a new index. The index will carry names in alphabetical order with mnemonic arguments shown, so that in many cases the index will answer questions about a given procedure. The procedure descriptions will, in many cases, carry a cross-reference note to the DOS manual of the form `DOS:ch-pp`. In general, all procedure arguments must be specified but in a few specific cases, missing arguments will cause default assignments as noted by specific procedure descriptions -- arguments which are optional are delineated by brackets [].

## SECTION II

**sysac**

The accumulators used for system calls to DOS. Not generally useful except inside the runtime routines.

**syserrorflag**

If set after a system call, an error has occurred. This will be true independent of the state of `syserrortrap`. The value of the error will be in `syserrorvalue` until another error occurs.

**syserrorvalue**

If `syserrorflag` is set after a system call, this static contains the value of the error. The value is constant until another error occurs.

**syserrortrap**

If this static is set to true, the routine `ioerror` will print an appropriate error message and return to DOS CLI. If set to false, `ioerror` will simply return. If `ioerror` is called by the user program with a single parameter, `ioerror` behaves as if `syserrortrap` were set to true. For more information see `ioerror(syserrorvalue)`.

**sysprintpc**

If set to true, `ioerror` will print the addresses of the system procedure from the runtime I/O and the user procedure which caused the error. This is the variable which is set to true by `initbcplio(2)`.

**filenamelength**

The maximum length of DOS filenames--manifest constant which may be used for allocating vectors to receive DOS file names.

nbytes = readcomcm(chno, string [, switches])

**Purpose:**

To read arguments and switches from the DOS command file, COM.COM

**Parameters:**

chno

DOS channel number, previously opened to file COM.COM

string

A BCPL vector for the name read from COM.COM (may be allocated with vec filenamelength).

switches

A 26 element boolean vector in which each element corresponds to the alphabetic character for the switch.

**Function Results:**

nbytes

The number of bytes actually read is returned.

initbcplio(mode)

**Purpose:**

To initialize various constants needed by the runtime I/O routines. Failure to invoke this routine will lead to system crashes at undefined times!

**Parameters:**

mode

1 - normal mode. Error messages will be given normally.

2 - diagnostic mode. Stack information will be printed if this mode is set. Mode 2 may also be invoked by setting sysprintpc to true.

char = readch(chno)

**Purpose:**

To read one 8 bit character from channel chno previously opened to a DOS file.

**Parameters:**

chno

A DOS channel number 0-7.

**Function Results:**

char

The 8 bit character read from the channel.

writch(chno, char)

**Purpose:**

To write one 8 bit character from channel chno previously opened to a DOS file.

**Parameters:**

chno

A DOS channel number 0-7.

char

The 8 bit character to be written.

nbytes = readseq(chno, bytewriter, nbytes)      DOS:4-14

**Purpose:**

Read a number of bytes using the DOS .RDS command.

**Parameters:**

**chno**

A DOS channel number 0-7.

**bytepointer**

DOS byte pointer to the first byte involved in the transfer.

**nbytes**

Number of bytes to be read.

**Function Results:**

**nbytes**

Number of bytes actually read--must be used to detect end of file.

**writeseq(chno, bytepointer, nbytes) DOS:4-18**

**Purpose:**

Write a number of bytes using the DOS .WRS command.

**Parameters:**

**chno**

A DOS channel number 0-7.

**bytepointer**

DOS byte pointer to the first byte involved in the transfer.

**nbytes**

Number of bytes to be written.

**nbytes = readline(chno, string[, true/false]) DOS:4-13**

**Purpose:**

To read a string terminated by a carriage return from a DOS file.

**Parameters:**

**chno**

A DOS channel number 0-7.

**string**

A BCPL vector with enough space to receive the input string.

**true/false**

If true, the TRUE DOS readline function is executed. The .RDL function terminates on NULL as well as form feed, carriage return and end of file. One usually does not want to deal with this function. If false or absent, the NULL termination is removed.

**Function Results:**

**nbytes**

If 1, a terminator has been received. The last character in the string received is either carriage return or form feed (or NULL if the true .RDL) or carriage return followed by #377 if end of file.

**writeline(chno, string) DOS:4-17**

**Purpose:**

Write a string which MUST be terminated by a carriage return, null or form feed to the DOS channel previously opened. DOS interprets tabs, form feeds for certain devices.

**Parameters:**

**chno**

A DOS channel number 0-7.

string

A BCPL string or vector which must be terminated as specified above.

**writestr(chno, string)**

**Purpose:**

Write any BCPL string. A line feed is unconditionally issued following every carriage return character.

**Parameters:**

chno

A DOS channel number 0-7.

string

A BCPL string or vector which must be terminated as specified above.

**writezoct(chno, number)**

**Purpose:**

Write a six digit unsigned octal number with leading zeroes.

**Parameters:**

chno

A DOS channel number 0-7.

number

16 bit quantity.

**writedec(chno, number[, space])**

**Purpose:**

Write a signed decimal number with fixed or variable spacing.

**Parameters:**

chno

A DOS channel number 0-7.

number

16 bit quantity.

space

Number of spaces to be used. If missing or zero, a variable number of spaces are used.

**writeoct(chno, number[, space])**

**Purpose:**

Write a signed octal number with fixed or variable spacing.

**Parameters:**

chno

A DOS channel number 0-7.

number

16 bit quantity.

space

number of spaces to be used. If missing or zero, a variable number of spaces are used.

`writeform(chno, formatcode, data[, formatcode, data ...])`

**Purpose:**

Write a group of string or 16 bit data to the channel as specified by the formatcodes.

**Parameters:**

`chno`

A DOS channel number 0-7.

`formatcode`

0 - data following is string data.

2-10 - data following is a 16 bit quantity to be displayed in that radix.

`writevalue(chno, number, rdx[, space])`

**Purpose:**

Write a 16 bit signed number in arbitrary radix (2-10) using fixed or variable spacing.

**Parameters:**

`chno`

A DOS channel number 0-7.

`number`

A 16 bit signed quantity.

`rdx`

An arbitrary radix 2-10.

`space`

The number of spaces to be used. If the argument is missing or 0, a variable number of spaces will be used.

`word = readbin(chno)`

**Purpose:**

Read a 16 bit quantity from the DOS channel. No end of file detection is provided except by capturing the error with `syserrortrap`.

**Parameters:**

`chno`

A DOS channel number 0-7.

**Function Results:**

`word`

A 16 bit quantity read from the file.

`writebin(chno, word)`

**Purpose:**

Write a 16 bit quantity to the specified channel.

**Parameters:**

`chno`

A DOS channel number 0-7.

`word`

A 16 bit quantity to be written.

**chno = open(name)           DOS:4-10**

**Purpose:**

Open a DOS file to a channel selected by the runtime routines.

**Parameters:**

**name**

Any BCPL string which is a legal DOS file name. Device specifier must be upper case, e.g., DPO--all other characters are translated to upper case.

**Function Results:**

**chno**

A DOS channel number 0-7 returned specifying the channel number to be used.

**chno = append(name)        DOS:4-11**

**Purpose:**

Re-open a DOS file to a channel selected by the runtime routines. Writing will begin following the last character in the existing file.

**Parameters:**

**name**

Any BCPL string which is a legal DOS file name. Device specifier must be upper case, e.g., DPO--all other characters are translated to upper case.

**Function Results:**

**chno**

A DOS channel number 0-7 returned specifying the channel number to be used.

**nbytes = curpos(chno)**

**Purpose:**

Return the current byte position of a DOS file.

**Parameters:**

**chno**

A DOS channel 0-7.

**Function Results:**

**nbytes**

Current byte pointer for the file.

**setpos(chno, nbytes)**

**Purpose:**

Set the current byte position of a DOS file.

**Parameters:**

**chno**

DOS channel 0-7.

**nbytes**

Current byte pointer for the file.

**curposdw(chno, doublewordvector)**

**Purpose:**

Return the current block and byte number of a DOS file in a BCPL vector to overcome the lack of double precision integers in BCPL.

**Parameters:**

**chno**

A DOS channel 0-7.

**doublewordvector**

A 2 word BCPL vector giving the block number in word 0 and the byte number in word 1.

**setposdw(chno, doublewordvector)**

**Purpose:**

Set the current block and byte number of a DOS file in a BCPL vector to overcome the lack of double precision integers in BCPL.

**Parameters:**

**chno**

A DOS channel 0-7.

**doublewordvector**

A 2 word BCPL vector giving the block number in word 0 and the byte number in word 1.

**createfile(name)           DOS:4-6**

**Purpose:**

Create a DOS file.

**Parameters:**

**name**

A legal DOS file name.

**deletefile(name)         DOS:4-7**

**Purpose:**

Delete a DOS file.

**Parameters:**

**name**

A legal DOS file name.

**initdev(name)       DOS:4-4**

**Purpose:**

Initialize a DOS device.

**Parameters:**

**name**

A legal DOS device name.

**directorydev(name)     DOS:4-4**

**Purpose:**

Change the default directory to the indicated device.

**Parameters:**

**name**

A legal DOS device name.



releasedev(name)           DOS:4-5

**Purpose:**

**Parameters:**

name

A legal DOS device name.

renamefile(name,newname)       DOS:4-7

**Purpose:**

Change the name of an existing DOS file.

**Parameters:**

name

A legal DOS file name.

close(chno)           DOS:4-12

**Purpose:**

Close an I/O channel to further use until re-opened.

**Parameters:**

A legal DOS channel number (0-7).

resetfiles()       DOS:4-13

**Purpose:**

Close all I/O channels to further use until re-opened.

**Parameters:**

A legal DOS channel number (0-7).

errvalue = systemcall(ac0, ac1, ac2, syscallname, err)   DOS:4-1

**Purpose:**

Generate a DOS system call directly.

**Parameters:**

ac0

NOVA ac 0 to be passed as part of the system call.

ac1

Nova ac 1.

ac2

Nova ac 2.

syscallname

a name from the list of system calls contained in iox, generally, the DOS mnemonic preceded by "sys"--e.g., sysrd1 for .RDL.

err

The BCPL procedure to be called in the event of an error return from the system call.

**Function Results:**

err

The error value if an error occurs, otherwise -1. The error code is returned in global vector SYSAC!2 and in the global variables syserrorflag and syserrorvalue. If syserrorflag is set, syserrorvalue contains the value of the error. syserrorvalue will not be changed. If there is no error but

sysac!2 will be changed with every system call.

ioerror(syscallname, sysac) or (syserrorvalue)

**Purpose:**

Writes an error message to the teletype output device. Most messages are generated by DOS, but in a few cases, ioerror generates the correct message. If called with 2 parameters, the error value is taken from the vector specified by sysac and in some cases the name specified by sysac. If called with 1 parameter, the error value is taken to be the value of that parameter and if needed syserrorname will be used. If syserrortrap is set to false, this routine will simply return when called with TWO parameters. The routine is executed unconditionally if called with only one parameter.

**Parameters:**

syscallname

The DOS system call used to generate the error.

sysac

The system call accumulator vector.

syserrorvalue

The error value which may be given directly in lieu of the two above.

install(chno) DOS:4-5

**Purpose:**

Install a DOS on the default directory device.

**Parameters:**

chno

The DOS channel previously opened to the DOS to be installed.

chatr(chno, ac0) DOS:4-8

**Purpose:**

Change the attributes of a DOS file.

**Parameters:**

chno

A DOS channel previously opened to the file to be changed.

ac0

The value for ac0 as specified in the DOS manual for file attributes.

R=#100000

S=#020000

P=#000002

W=#000001

WARNING!!!!!! if #040000 (bit 1) is set and the file is permanent, it cannot be removed except by a full initialization of the directory!!!!!!

ac0 = getfileatr(chno) DOS:4-9

**Purpose:**

Returns the attributes of a DOS file.

**Parameters:**

chno

A DOS channel previously opened to the file in question.

**Function Results:**

ac0

The word returned with meanings defined by the DOS manual.

**incr = memavail()**      DOS:4-21

**Purpose:**

Returns the amount of available memory for the user program.

**Function Results:**

incr

The increment of available memory.

**memincr(incr)**      DOS:4-21

**Purpose:**

Change the amount of user available memory.

**Parameters:**

incr

The increment of memory to be claimed.

**dosexec(name, ac1)**      DOS:4-23

**Purpose:**

Execute a DOS save file.

**Parameters:**

name

The name of a DOS save file to be executed.

ac1

The value for ac1 as specified by the DOS manual. If missing, 0 will be used so that the current execution level is pushed to the disk and the next save file will be started at its normal starting address.

**dosreturn()**      DOS:4-24

**Purpose:**

Return control to DOS CLI.

**dosereturn(ac2)**      DOS:4-24

**Purpose:**

Return control to DOS giving an error code. The common error messages will be misprinted due to DOS assumptions about file names.

**Parameters:**

ac2

The error value to be returned.

**dosbreak()**      DOS:4-25

**Purpose:**

Create the file BREAK.SV. WARNING!!!! All I/O channels must be closed with a resetfiles command if the file is to be re-executed.

`word = strtovalue(string[, radix])`

**Purpose:**

Convert a signed string to a 16 bit integer in the specified radix.

**Parameters:**

`string`

The BCPL string to be converted.

`radix`

The radix of the conversion. If unspecified, 8 is assumed.

**Function Results:**

`word`

A 16 bit word having the converted value.

`valuetostr(word, string, radix[, space])`

**Purpose:**

Convert a 16 bit signed value to a signed string with no leading zeros having either fixed or variable spacing.

**Parameters:**

`word`

The 16 bit value to be converted.

`string`

A vector with enough space to hold the converted value. If fixed spacing is specified, overflow will cause more spaces to be used in this vector. The maximum number of spaces used depends on the radix and is 16 for radix 2, 6 for radices 8 and 10.

`radix`

The conversion radix.

`space`

The number of string spaces to be used. If zero or missing, variable space is assumed.

`packstr(ustring, pstring)`

**Purpose:**

Change a BCPL string from unpacked format (one byte per word) to packed format (two bytes per word).

**Parameters:**

`ustring`

A vector containing a BCPL unpacked string, one character per word, the first word specifying the length.

`pstring`

A vector with enough room to receive the packed string.

`unpackstr(pstring, ustring)`

**Purpose:**

Change a BCPL string from packed format (two bytes per word) to unpacked format (one byte per word).

**Parameters:**

`pstring`

A BCPL string.

`ustring`

A vector with enough room for the BCPL unpacked string, one character per word, the first word specifying the length.

## SECTION III

**movestr(stringsrc, stringdest)**

**Purpose:**

Move a BCPL string which may be in either packed or unpacked format.

**Parameters:**

**stringsrc**

A BCPL string to be moved.

**stringdest**

A vector with sufficient room to receive the source string.

**byteptr = dostr(bcplstring, dosstring)**

**Purpose:**

Convert a BCPL string to a DOS string.

**Parameters:**

**bcplstring**

A BCPL string to be converted.

**dosstring**

A vector with sufficient space to receive the converted string.

The only difference in the two formats is that DOS requires a null character at the end of many strings.

**Function Results:**

**byteptr**

A DOS byte pointer to the first character of the DOS string.

**word = lengthstr(string)**

**Purpose:**

Return the length of a BCPL string.

**Parameters:**

**string**

A BCPL string.

**Function Results:**

**word**

The length of the string.

**char = extractchar(string, index)**

**Purpose:**

Extract a single character from a string at a specified index.

**Parameters:**

**string**

A BCPL string.

**index**

The index for the character. If out of range, garbage is returned.

**Function Results:**

**char**

A 16 bit word containing the value of the character.

**lengthstring1 = extractstr(string1, string2, index, lengthstring1)**

**Purpose:**

Extract string 1 from string 2 beginning at the specified index.

**Parameters:****string1**

A vector of sufficient size to receive the extracted string.

**string2**

The string from which the extraction is to be made.

**index**

The beginning index for extraction; if the index goes out of the range of string2 at any time, the length of the extracted string will be adjusted accordingly.

**lengthstr1**

The length of the string to be extracted.

**Function Results:****lengthstr1**

The actual length of the extracted string.

**lastbyteindex = imbedchar(char, string[, index])****Purpose:**

Imbed a character into a vector containing a BCPL string. The existing character at that index is destroyed. If the index for the imbedded character is greater than the length of the string, the second string is filled with blanks up to the imbedded character. If no index is specified, the character will be appended.

**Parameters:****char**

The character to be imbedded.

**string2**

A vector or BCPL string in which the character is to be imbedded. If index extends the length of string2, string2 must be a vector large enough to hold the results.

**index**

The index in string2 at which the character is to be imbedded.

**Function Results:****lastbyteindex**

The last position of string2 which was modified.

**lastbyteindex = imbedstr(string1, string2[, index])****Purpose:**

Imbed string1 in string2. The existing sub-string at that index is destroyed. If the index for the imbedded string1 is greater than the length of the string2, string2 is filled with blanks up to the imbedded character. If no index is specified, string1 will be appended to string 2.

**Parameters:****string1**

The string to be imbedded.

**string2**

A vector or BCPL string in which the first string is to be imbedded. If string1 extends the length of string2, string2 must be a vector large enough to hold the results.

**index**

The index in string2 at which string1 is to be imbedded.

**lastbyteindex**

The index of the last byte imbedded in string2.

**Function Results:****lastbyteindex**

The last position of string2 which was modified.

```
index = searchstr(string1, string2[, startindex])
```

**Purpose:**

Search string1 for string2 at the specified starting index or at the start of string1.

**Parameters:**

**string1**

The string to be searched.

**string2**

The string to be found.

**startindex**

The index in string1 at which to begin the search.

**Function Results:**

**index**

The index of the string if it is found; if not, then -1.

3-5 append(name) -> chno DOS:4-11  
 3-8 chattr(chno, ac0) DOS:4-8  
 3-7 close(chno) DOS:4-12  
 3-6 createfile(name) DOS:4-6  
 3-5 curpos(chno) -> nbytes  
 3-5 curposdw(chno, doublewordvector)  
 3-6 deletefile(name) DOS:4-7  
 3-6 directorydev(name) DOS:4-4  
 3-9 dosbreak() DOS:4-25  
 3-9 dosereturn(ac2) DOS:4-24  
 3-9 dosexec(name, acl) DOS:4-23  
 3-9 dosreturn() DOS:4-24  
 3-11 dostr(bcplstring, dosstring) -> byteptr  
 3-11 extractchar(string, index) -> char  
 3-11 extractstr(string1, string2, index, lengthstring1) -> lengthstring1  
 3-8 getfileatr(chno) -> ac0 DOS:4-9  
 2-1 filenamelength  
 3-12 imbedchar(char, string[, index]) -> lastbyteindex  
 3-12 imbedstr(string1, string2[, index]) -> lastbyteindex  
 3-1 initbcplio(mode)  
 3-6 initdev(name) DOS:4-4  
 3-8 install(chno) DOS:4-5  
 3-8 ioerror(syscallname, sysac) or (syserrorvalue)  
 3-11 lengthstr(string) -> word  
 3-9 memavail() -> incr DOS:4-21  
 3-9 memincr(incr) DOS:4-21  
 3-11 movestr(stringsrc, stringdest)  
 3-5 open(name) -> chno DOS:4-10  
 3-10 packstr(ustring, pstring)  
 3-4 readbin(chno) -> word  
 3-1 readch(chno) -> char  
 3-1 readcomcm(chno, string[, switches]) -> nbytes  
 3-2 readline(chno, string[, true/false]) -> nbytes DOS:4-13  
 3-1 readseq(chno, bytepointer, nbytes) -> nbytes DOS:4-14  
 3-7 releasedev(name) DOS:4-5  
 3-7 renamefile(name, newname) DOS:4-7  
 3-7 resetfiles() DOS:4-13  
 3-13 searchstr(string1, string2[, startindex]) -> index  
 3-5 setpos(chno, nbytes)  
 3-6 setposdw(chno, doublewordvector)  
 3-10 strtovalue(string[, radix]) -> word  
 2-1 sysac  
 2-1 syserrorflag  
 2-1 syserrortrap  
 2-1 syserrorvalue  
 2-1 sysprintpc  
 3-7 systemcall(ac0, ac1, ac2, syscallname, err) -> errvalue DOS:4-1  
 3-10 unpackstr(pstring, ustring)  
 3-10 valuetostr(word, string, radix[, space])  
 3-4 writebin(chno, word)  
 3-1 writech(chno, char)  
 3-3 writedec(chno, number[, space])  
 3-4 writeform(chno, formatcode, data[, formatcode, data ...])  
 3-2 writeline(chno, string) DOS:4-17  
 3-3 writeoct(chno, number[, space])  
 3-2 writeseq(chno, bytepointer, nbytes) DOS:4-18  
 3-3 writestr(chno, string)  
 3-4 writevalue(chno, number, rdx[, space])  
 3-3 writezoct(chno, number)



SOURCE CODE

```
// BCPL runtime -- global definitions
```

```
// DOS system definitions
```

```
manifest [
```

```
sysgchar = #67400  
syspchar = #70000  
sysopen = #74077  
sysappend = #72477  
sysclose = #74477  
syscreate = #60000  
sysdelete = #60400  
sysrds = #75077  
syswrs = #76477  
sysrdl = #75477  
syswrl = #77077  
sysinit = #64000  
sysdir = #63000  
sysrlse = #62400  
sysinst = #71477  
sysrename = #61000  
syschatr = #73077  
sysgtatr = #73477  
sysreset = #65000  
systemem = #61400  
systemem = #71000  
sysexec = #63400  
sysrtn = #64400  
sysertn = #66400  
sysbreak = #62000
```

```
]
```

```
// various constants
```

```
manifest [
```

```
filenamelen = 20
```

```
]
```

```
external [
```

```
// static variables
```

```
syscall  
syserror  
sysac  
syserrorflag  
syserrortrap  
syserrorvalue  
sysprintpc
```

```
// procedures
```

```
readcomcm  
initbcplio  
noargs  
readch  
writech  
readseq  
writeseq  
readline  
writeline  
writestr  
writezoct  
readbin  
writebin  
createfile  
open  
append  
close  
curpos
```

```
curposdw  
setpos  
setposdw  
systemcall  
ioerror  
deletefile  
initdev  
directorydev  
releasedev  
renamefile  
chattr  
getfileatr  
getdevatr  
resetfiles  
memavail  
memincr  
dosexec  
dosreturn  
dosereturn  
dosbreak
```

```
]
```

```
// string procedures
```

```
external [
```

```
lengthstr  
extractchar  
searchstr  
extractstr  
imbedstr  
imbedchar  
packstr  
movestr  
unpackstr  
strtovalue  
valuetostr  
writedec  
writeoct  
writeform  
writevalue
```

```
]
```

```
// BCPL I/O and Runtime
```

```
get "iox"
```

```
static [
  syscall = nil //dos system call procedure
  syserror = nil //dos system error procedursysac = nil
  sysac = nil //dos system call acs
  sysprintpc = nil //determines runtime error procedure address printout
  syserrorpc = nil //system address for print routine
  usererrorpc = nil //user address for print routine
  syserrorflag = nil //user error response flag
  syserrortrap = nil //user error control flag
  syserrorvalue = nil //error value
  syserrorname = nil //error name for ioerror
]
```

```
let readcomcm(chno, name, sw) be
[ //read the next name and switch list from com.cm
  //switches are returned in a 26 element boolean vector
  //iff sw is present.
  let i = readline(chno, name, true); name!0 = name!0 - #400
  if i eq 0 then [ name!0 = 0; return ]
```

```
  let s, j, three = nil, 0, noargs() eq 3
  for k = 1 to 4 do
    [ s = readch(chno)
      if three then for l = 1 to 8 do
        [ sw!j = (s & #200) ne 0
          if j ge 25 then break
          j=j+1; s = s lshift 1
        ]
      ]
    ]
]
```

```
and initbcplio(arg) be
[ syscall = rv #360
  sysac = rv #362 //init system ac pointer for dos system calls
  syserror = ioerror //new error processor
  sysprintpc = arg eq 2 //set procedure address print to true
  //if argument of init call is 2
  syserrortrap = true //execute ioerror if true
]
```

```
and readch(chno) = valof
[ if chno eq -1 do
  [ systemcall(nil, nil, nil, sysgchar, syserror)
    resultis sysac!0 & #377
  ]

  let c = 0
  let err = systemcall((1v c lshift 1) + 1, 1, chno, sysrds, 0)
  test err eq 6 then c = #377 //end-of-file error
  or unless err eq -1 do syserror(sysrds, sysac)
  resultis c
]
```

```
and writch(chno, c) be
[ if chno eq -1 do
  [ systemcall(c, nil, nil, syspchar, syserror)
    return
  ]

  systemcall((1v c lshift 1) + 1, 1, chno, syswrs, syserror)
]
```

```
and readseq(chno, bptr, nbts) = valof
[ let err = systemcall(bptr, nbts, chno, sysrds, 0)
  unless err eq 6 % err eq -1 do syserror(sysrds, sysac)
  resultis sysac!1
]
```

]

```
and writeseq(chno, bptr, nbts) be
[ systemcall(bptr, nbts, chno, syswrs, syserror)
]
```

```
and readline(chno, string, rd1) = valof
[ if noargs() ls 3 then rd1 = false
  let bptr = (string lshift 1) + 1
  let n, err = 0, nil
  [ err = systemcall(bptr+n, nil, chno, sysrd1, 0)
    unless err eq 6 % err eq -1 do syserror(sysrd1, sysac)
    n = n + sysac!1 - (rd1? 0, 1)
  ]
  repeatwhile (extractchar(string, n+1) & #177) eq 0 & not rd1
  n = n + (rd1 ? 0, 1)
  string!0 = (n lshift 8) + (string!0 & #377)
  if err eq 6 & not rd1 then n = imbedstr("#n$377", string)
  resultis n
]
```

]

```
and writeline(chno, string) be
[ if ((string!0 & #177400) eq 0) then return
  systemcall((string lshift 1) + 1, nil, chno, syswrl, syserror)
]
```

]

```
and writestr(chno, s) be
  for i = 1 to lengthstr(s) do [ let ch = extractchar(s, i)
    writech(chno, ch)
    if ch eq $*n then writech(chno, $*1)
  ]
```

```
and writezoct(chno, n) be
[ let zsw = false
  for i = 15 to 3 by -3 do
    [ let d = (n rshift i) & #7
      test zsw & (d eq 0)
      then [ writech(chno, $*s) ]
      or [ writech(chno, d+$0); zsw = false ]
    ]
  writech(chno, (n & #7) + $0)
]
```

```
and readbin(chno) = valof
[ let w = nil
  systemcall(1v w lshift 1, 2, chno, sysrds, syserror)
  resultis w
]
```

```
and writebin(chno, w) be
[ systemcall(1v w lshift 1, 2, chno, syswrs, syserror)
]
```

```
and open(bcplname) = valof
[ if bcplname eq 0 resultis -1
  if bcplname!0 eq 0 resultis -1

  let channel = findchno()
  //if no free channels, system call will give error
  let dosname = vec filenamelength
  systemcall(dostr(bcplname, dosname), 0, channel, sysopen, syserror)
  resultis channel
]
```

```
and append(bcplname) = valof
[ if bcplname eq 0 resultis -1
  if bcplname!0 eq 0 resultis -1

  let channel = findchno()
  let dosname = vec filenamelength
  systemcall(dostr(bcplname, dosname), 0, channel, sysappend, syserror)
  resultis channel
]
```

```

and curposdw(channel,dw) be
[ unless 0 le channel & channel le 7 then [ dw!0 = 0; dw!1 = -1; return ]
  let v = #430 //DOS channel table in page one
  let t = v!channel //DOS descriptor for the channel
  dw!1 = t!#25 //word 25 is byte number in current block
  dw!0 = t!#24 //word 24 is current block number
]

and curpos(channel) = valof
[ let dw = vec 2; curposdw(channel, dw)
  resultis ((dw!0 * 255) lshift 1) + dw!1
]

and setpos(channel, pos) be
[ let dw = vec 2
  dw!0 = (pos rshift 1) / 255 //file block number
  dw!1 = pos - ((dw!0 * 255) lshift 1) //file bytenumber in last block
  setposdw(channel, dw)
]

and setposdw(channel,dw) be
[ unless 0 le channel & channel le 7 return
  let v = #430
  let t = v!channel
  t!#25 = dw!1 //dos byte count in last block
  t!#24 = dw!0 //dos block count in file
  t!#17 = t!#17 % #4 //set "first write" bit in status word
]

// now the dos system calls--

and syscall(ac0,ac1,ac2,call,err) = valof
[ //generalized dos system call routine.
  //system acs returned in sysac vector, error value through function.
  sysac!0 = ac0; sysac!1 = ac1; sysac!2 = ac2
  let errsw = syscall(call,sysac)
  test errsw eq 0
  ifso [ syserrorflag = false; resultis -1 ]
  ifnot [
    seterrorpc(); syserrorflag = true
    syserrorname = ac0 rshift 1
    syserrorvalue = errsw
    unless (err eq 0) do err(call,sysac); resultis errsw ]
]

and seterrorpc(arg) be
[ arg = rv(rv((lv arg) - 6) - #200) - #200 //points to system routine stack
  syserrorpc = rv(arg+2) - 3
  usererrorpc = rv((rv arg) - #200 + 2) - 3
]

and ioerror(call,ac) be
[ let ierr, jerr = syserrorpc, usererrorpc
  let name, err = nil, vec 1
  test noargs() eq 1
  ifso [ ac = sysac; ac!2 = call; err = call; name = syserrorname ]
  ifnot [ name = ((ac!0) rshift 1); err = ac!2 ]
  if (not syserrortrap) & noargs()eq 2 then return
  if sysprintpc then
    [ writestr(-1,"*system proc="); writeoct(-1,ierr);
      writestr(-1," user proc ="); writeoct(-1,jerr);
      writestr(-1,"*n")
    ]
  if err eq 1 % err eq 3 % err eq 4 % err eq #36 then
    [ writestr(-1, name); writech(-1,$*s); dosereturn(err) ]
  switchon err into
    [ case #11:[ writestr(-1,"file already exists, file: "); endcase ]
      case #12:[ writestr(-1,"file does not exist, file: "); endcase ]
      case #13:[ writestr(-1,"attempt to alter a permanent file: "); endcase ]
      default:[ dosereturn(err) ]
    ]
]

```

```

] writestr(-1,name); writestr(-1,"*n"); dosreturn()
]
and noargs(arg) = rv(rv((lv arg) - 6) - #200 + 5)
    // back to the last frame to the number of args

and findchno() = valof
[ let v = #430
  for i = 0 to 7 do if (v/i & #100000) ne 0 do resultis i
  resultis #100000
]

and createfile(name) be
[ let dosname = vec filenamelength
  systemcall(dostr(name, dosname), nil, nil, syscreate, syserror)
]

and deletefile(name) be
[ let dosname = vec filenamelength
  let err = systemcall(dostr(name, dosname), nil, nil, sysdelete, 0)
  unless (err eq #12) % (err eq -1) do syserror(sysdelete,sysac)
]

and initdev(name) be
[ let dosname = vec filenamelength
  systemcall(dostr(name, dosname), 0, nil, sysinit, syserror)
]

and directorydev(name) be
[ let dosname = vec filenamelength
  systemcall(dostr(name, dosname), nil, nil, sysdir, syserror)
]

and releasedev(name) be
[ let dosname = vec filenamelength
  systemcall(dostr(name, dosname), nil, nil, sysrlse, syserror)
]

and renamefile(name,newname) be
[ let newdosname = vec filenamelength
  let dosname = vec filenamelength
  systemcall(dostr(name, dosname), dostr(newname, newdosname), nil, sysrename, syserror)
]

and close(chno) be
[ systemcall(nil, nil, chno, sysclose, syserror)
]

and resetfiles() be
[ systemcall(nil, nil, nil, sysreset, syserror)
]

and install(channel) be
[ systemcall(channel, nil, nil, sysinst, syserror)
]

and chatr(chno,ac0) be
[ systemcall(ac0, nil, chno, syschatr, syserror)
]

and getfileatr(chno) = valof
[ systemcall(nil, nil, chno, sysgatr, syserror)
  resultis sysac!0
]

and memavail() = valof
[ systemcall(nil, nil, nil, sysmem, syserror)
  resultis sysac!0 - sysac!1
]

and memincr(incr) = valof
[ systemcall(incr, nil, nil, sysmemi, syserror)
  resultis sysac!1
]

```

```

]
and dosexec(name, ac1) be
[ let dosname = vec filenamelength
  syscall(dostr(name, dosname), (noargs() eq 2? ac1, 0), nil, sysexec, syserror)
]

and dosreturn() be
[ syscall(nil, nil, nil, sysrtn, syserror)
]

and dosereturn(ac2) be
[ syscall(nil, nil, nil, sysertn, syserror)
]

and dosbreak() be
[ syscall(nil, nil, nil, sysbreak, syserror)
]

```

```
// now the string procedures necessary for io-runtime
```

```

and lengthstr(s) = s!0 rshift 8

and imbedstr(s1,s2,i) = valof
  //if i is larger than length of s2, s1 is still inserted
  //and blanks are filled in empty space.
  //if i is not specified, ch is appended.

[ let ls1, ls2 = s1!0 rshift 8, s2!0 rshift 8
  if noargs() eq 2 then i = ls2 + 1
  if (ls1 + i) gr 255 then ls1 = 255 - ls2
  if (i le 0) % (i gr 255) then resultis 0.

  [ let t = i + ls1 - ls2 - 1; if t gr 0 then s2!0 = s2!0 + (t lshift 8) ]
  let bcnt = i - ls2 - 1
  if bcnt gr 0 then [ let wls2 = ls2 rshift 1;
    if (ls2 & 1) eq 0 then [ s2!wls2 = (s2!wls2 & #177400) + #40
      bcnt = bcnt - 1 ]
    for i = 1 to (bcnt + 1) rshift 1 do s2!(i + wls2) = #20040
  ]
  let mfb = ((ls1 + i) & 1) eq 1
  let wi, wls1 = i rshift 1, ls1 rshift 1
  let bdry = true

  //move first byte if i is odd to get on a word bdry of dest
  if (i & 1) eq 1 then [ s2!wi = (s2!wi & #177400) + (s1!0 & #377)
    i = i + 1; wi = wi + 1;
    bdry = false ]

  // now do the word moves
  for j = 1 to wls1 do [ s2!wi = bdry ?
    (s1!(j-1) lshift 8) + (s1!j rshift 8), s1!j
    wi = wi + 1 ]

  // now check for the final byte
  if mfb then s2!wi = (s2!wi & #377) +
    ((ls1 & 1) eq 1 ? s1!wls1 lshift 8,
    s1!wls1 & #177400)
  ls2 = s2!0 rshift 8; let wls2 = ls2 rshift 1
  if (ls2 & 1) eq 0 then s2!wls2 = (s2!wls2) & #177400
  resultis (wi lshift 1) + (mfb ? 1, 0)
]

and imbedchar(ch,s1,i) = valof
  //if i is larger than length of s1, ch is still inserted
  //and blanks are filled in empty space.
  //if i is not specified, ch is appended.

[ let s = vec 1; s!0 = #400 + ch

```



```

] test noargs() ls 3 then resultis imbedstr(s,s1) or resultis imbedstr(s,s1,i)
]
and movestr(p1, p2) be
[
  if p1 eq p2 then return
  let n = p1!0 rshift 8
  test n eq 0
  then n = p1!0
  or n = n/2
  for i = 0 to n do p2!i = p1!i
]

and dostr(bn,dn) = valof [
movestr(bn,dn)
imbedstr("*000",dn)
resultis (dn lshift 1) + 1
]

and extractchar(s,i) = ((i&1) eq 1) ?
(s!(i rshift 1) & #377), (s!(i rshift 1) rshift 8)

```

```
get "iox"
```

```
let searchstr(s1,s2,ix) = valof
```

```
[
  let lsl,ls2 = s1!0 rshift 8, s2!0 rshift 8

  let ch2 = s2!0 & #377
  let streq = false
  let k,wls2,kbit = nil,(ls2-1) rshift 1,nil

  for i = ((noargs() eq 3)&(ix gr 0)? ix, 1) to lsl-ls2+1 do
    [1 if ch2 eq (((i&1) eq 1) ? (s1!(i rshift 1) &#377), (s1!(i rshift 1) rshift 8))
      then [2
        kbit = (i+1) & 1; k = (i+1) rshift 1; streq = true
        for j = 1 to wls2 do
          [3
            unless (s2!j eq ((kbit ?
              ((s1!k lshift 8) + (s1!(k+1) rshift 8)),
              (s1!k))))
              do [ streq = false; break ]
            k = k + 1
          ]3

          if streq & ((ls2&1) eq 0) then
            if (s2!(wls2+1) & #177400)
              eq (kbit ? ((s1!k) lshift 8),
                ((s1!k) & #177400))
              then resultis i
            ]2
          if streq then resultis i
        ]1
      ]1
    resultis 0 // exit here if no match is found.
  ]
```

```
and extractstr(s1, s2, i, lsl) = valof
```

```
[
  let ls2 = s2!0 rshift 8
  if noargs() eq 3 then lsl = s1!0 rshift 8
  if lsl eq 0 then [ s1!0 = 0; resultis 0 ]
  if lsl gr (ls2-i+1) then lsl = ls2 - i + 1
  let k, kbit, wls1 = (i+1) rshift 1, (i+1) & 1, (lsl - 1) rshift 1

  s1!0 = (lsl lshift 8) +
    (((i&1) eq 1)?(s2!(i rshift 1) & #377), (s2!(i rshift 1) rshift 8))

  for j = 1 to wls1 do
    [1 s1!j = kbit ? (s2!k lshift 8) + (s2!(k+1) rshift 8), s2!k
      k = k + 1
    ]1
  if ((lsl & 1) eq 0) then s1!(wls1 + 1) = kbit ?
    s2!k lshift 8, s2!k & #177400

  resultis lsl
]
```

```
and strovalue(name,rdx) = valof
```

```
[
  //get number from string in radix rdx, default is 8
  if noargs() eq 1 then rdx = 8
  let n,s.minus = 0,nil,false
  for i = 1 to lengthstr(name) do
    [
      s = extractchar(name,i) & #177
      if s eq $- then [ minus = true; loop]
      s = s - $0
      if 0 le s & s le rdx-1 do
        n = n*rdx + s
      ]
  ]
  resultis minus?-n, n
]
```

```
and packstr(u, p) be
```

```
[
  let n = u!0
  let i, j = 0, 0
  [ plj = u!i lshift 8
    i = i + 1; if i gr n return
    plj = plj + (u!i & #377)
    i = i + 1; if i gr n return
    j = j + 1
  ] repeat
]
```

and unpackstr(p, u) be

```
[
  let n = p!0 rshift 8
  let i, j = 0, 0
  [ uli = plj rshift 8
    i = i + 1; if i gr n return
    uli = plj & #377
    i = i + 1; if i gr n return
    j = j + 1
  ] repeat
]
```

and valuetostr(w, s, rdx, sp) be

```
[ let spc = (noargs() eq 4) & (sp gr 0)
  let min = w ls 0
  s!0 = 0
  let getdigt(w, s, rdx, sp, min, spc) = valof
    [ let j = w; w = w/rdx; sp = sp-1
      test w ne 0
      ifso imbedchar(getdigt(w, s, rdx, sp, min, spc), s)
      ifnot [ test min
        ifso imbedstr("-", s, (spc?sp,1))
        ifnot if spc then imbedstr(" ", s, sp)
      ]
      resultis 50 + (min? -j+w*rdx, j-w*rdx)
    ]
  imbedchar(getdigt(w, s, rdx, sp, min, spc), s)
]
```

*if rdx is 2 % rdx gr 10 return*

*fixed: 6/14/73*

*Jun 14, 73*

and writevalue(chno, w, rdx, sp) be

```
[ if noargs() ls 4 then sp = 0
  let s = vec 10
  valuetostr(w, s, rdx, sp)
  writestr(chno, s)
]
```

and writedec(chno, w, sp) be

```
[ if noargs() ls 3 then sp = 0
  writevalue(chno, w, 10, sp)
]
```

and writeoct(chno, w, sp) be

```
[ if noargs() ls 3 then sp = 0
  writevalue(chno, w, 8, sp)
]
```

and writeform(chno, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil, nil) be

```
[ let arg = lv chno
  for i = 1 to noargs()-1 by 2 do
    [ if arg!i ls 0 % arg!i gr 10 loop
      test (arg!i) eq 0
      ifso writestr(chno, arg!(i+1))
      ifnot writevalue(chno, arg!(i+1), arg!i)
    ]
]
```