

UNIVERSITY OF ILLINOIS
DIGITAL COMPUTER LABORATORY

NEW COMPUTER LIBRARY ROUTINE B4-SQR1-26

TITLE: Square Root
TYPE: closed, relocatable, mnemonic
LENGTH: 9 words
TEMPORARY STORAGE: 3 words at fixed memory locations 0,1,2
DURATION: approximately 200 microseconds (Oct 62)
FAST REGISTERS CHANGED: none
ACCURACY: relative error $< 3 \times 2^{-44}$
PARAMETERS: link in M15
USE: This subroutine replaces the number A in the accumulator by

$$\sqrt{A} \text{ if } A \geq 0,$$

leaves A unchanged and sets OV if $A < 0$.

DESCRIPTION: \sqrt{A} is found by applying 4 steps of the algorithm

$$a_{n+1} = (1/2) (A/a_n + a_n) .$$

if

$$A = x4^y, \quad 1/4 \leq x < 1,$$

the initial guess a_0 is

$$a_0 = (1/2) (1+x) 2^y = \begin{cases} (1/2) (1+x) 4^{y/2} & \text{if } y \text{ even} \\ (1+x) 4^{(y-1)/2} & \text{if } y \text{ odd} \end{cases}$$

DATE: October 30, 1962
PROGRAMMED BY: J. Nievergelt
APPROVED BY:

0	JDC3,1,8R JDC5,2,8R	
1	SFR7,0 STR8,3,1	
2	SEX15,0 CAE8,3,0 ADD9,3,1	
3	CRM15,2,1 JNM15,2,4R	
4	MPY10,3,2048 ADE15,0 CSM14,2,4	
5	STR8,3,2 VID8,3,1	
6	ADD8,3,2 MPY10,3,2048	
7	CJU14,1,5R LFR7,0	
8	JLH15,0 DIV15,3 JLH15,0,0	Produce 0V

Jump if $A < 0$, to produce 0V

Jump if $A = 0$, to exit

A normalized

X as floating point number in accumulator

$1 + x$

$y/2$ or $(y - 1)/2$ in M15

Jump if y was odd

If y was even, $(1 + x)/2$

Set counter

$A_n \leftrightarrow$ memory

A/A_n

$+ A_n$

$\times 1/2$