

UNIVERSITY OF ILLINOIS
DIGITAL COMPUTER

LIBRARY ROUTINE A7 - 244

By Roger Farrell

TITLE 1.7 Precision Floating Binary Arithmetic and Double
Precision Fixed Point Arithmetic With Floating (DOI or SADOI)
Decimal Conversion.

TYPE Interpretive routine entered like a closed subroutine.

NUMBER OF WORDS 610

TEMPORARY STORAGE Locations 0, 1, 2 and 6 locations specified by a preset
parameter S3, S3-5S3.

DURATION See the order code.

ACCURACY Floating point numbers are rounded to 68 binary places
(together with a sign). Fixed point numbers are carried
to a full 78 binary places (together with a sign). Print
out is rounded.

PARAMETERS S3; during input of the program location 3 must contain
 $t \times 2^{-39}$ where t is the location of the first word of
temporary storage.

DESCRIPTION This routine was written as a flexible general purpose
double precision routine. It is suitable for problems requiring twelve to twenty-
three decimal places of accuracy which do not require a large amount of computing
time. As an example of problem sizes inversion of a 30x30 matrix takes approximately
40 minutes using an interpretive matrix inversion routine.

The method of interpretation and the interpretive order
code are taken almost directly from ILLIAC library routine A1. It is suggested
that a potential user of this routine who has not used either A1 or this routine
should also read the description for routine A1. Coding methods and examples are
discussed there.

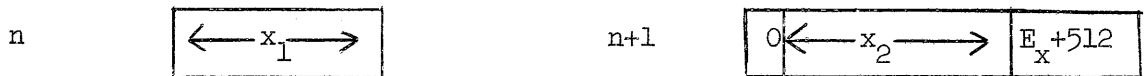
Because this routine has some special features it is longer
than a similar routine, ILLIAC library routine A4. It is slower or approximately
the same speed as routine A4 in its arithmetic operation. The special features
referred to are

- (1) a closed subroutine for standardizing numbers which is very fast
- (2) closed subroutines for multiplication, division, sign change, read a fixed point fraction or integer from tape, print an integer. These subroutines can be used by auxiliary subroutines.
- (3) Fast input which reads numbers at maximum reader speed.
- (4) Ability to read numbers punched in the form sign, integer part, decimal point, fractional part.
- (5) Dual fixed point - floating point operations with changes from one mode to the other mode by execution of interpretive instructions.
- (6) Interpretive instructions for adding and subtracting B-registers.
- (7) 4096 addressable numbers (pairs of memory locations some of which are on the drum).
- (8) In floating point division the maximum error is less than .52 in the least significant quotient bit. If the divisor should divide exactly, the quotient is exact.

NUMBER STORAGE, METHODS OF NUMBER REPRESENTATION

Locations S3, 1S3, 2S3 will be called the floating accumulator ; locations 3S3, 4S3, and 5S3 will be called the number register. In preparation for each arithmetic operation an operand is placed into the number register from the memory. The arithmetic result is placed in the floating accumulator. Numbers are not brought from the memory before the execution of non-arithmetic instructions.

During floating point operation a number is stored in the memory in a packed form requiring two consecutive memory locations n, n+1. It has the following standard form



and $x = (x_1 + 2^{-39} x_2) \cdot 2^{E_x}$. In the standard form either

$$x_1 = x_2 = 0 \text{ and } E_x = -512$$

or one of $-1 \leq x_1 + 2^{-39} x_2 < -1/2$

$$1/2 \leq x_1 + 2^{-39} x_2 < 1$$

with $-512 < E_x < 512$. Thus, of 80 digital positions, the exponent uses 10, the positive sign of the least significant part $L(x_1 + 2^{-39} x_2)$ uses 1, and the fractional part $x_1 + 2^{-39} x_2$ uses 69 digital position.

During fixed point operation numbers are stored in an unpacked form in locations n, n+1, in the following way.



where $x = x_1 + 2^{-39} x_2$ and $-1 \leq x < 1$.

When a number is brought from the memory and is put into the number register, it has the following form:

$N(3S3) = x_1$	
$N(4S3) = x_2$	
$N(5S3) = 2^{-39}(E_x + 512)$	floating point
$= 0$	fixed point

When a floating point number is unpacked the ten digital positions of 4S3 which hold the exponent are cleared to zero.

Arithmetic floating point results in the floating accumulator have the form

$$2[N(S3) + 2^{-39} N(1S3)] \cdot 2^{[2^{39} N(2S3) - 512]} = \text{answer.}$$

Results in the floating accumulator are not standardized after arithmetic.

Standardization may be accomplished by use of the interpretive N2 F instruction.

Arithmetic fixed point results in the floating accumulator have the form

$$2[N(S3) + 2^{-39} N(1S3)] 2^{2^{39}} [N(2S3)] = \text{answer}$$

In this case, $N(2S3) \geq 0$ and $N(2S3) > 0$ results from the automatic right shift of overflowed numbers resulting from addition, subtraction and multiplication. To perform a fixed point division using this routine the programmer must guarantee division overflow will not occur. The division subroutine further requires the divisor y to satisfy

$$|y| \geq 1/2 .$$

NUMBER STORAGE, ADDRESSING OF LOCATIONS

The 1024 locations in the Williams Memory together with additional locations on the drum are directly addressable using a 12 digit address carried by an interpretive instruction together with use, if desired, of 12 digit b-modifiers. A 12 digit address plus a 12 digit modifier can be used to construct any address in the range $0 \leq \text{address} \leq 8191$. The correspondence between interpretive addresses and ILLIAC addresses are

Interpretive	0 - 1023	Williams Memory	0 - 1023
Interpretive	1024 - 8191	Drum	2560 - 9727

As an example, if the interpretive address (unmodified) is 1023, then the most significant part is at Williams Memory location 1023. The least significant part is at drum location 2560.

INTERPRETIVE INSTRUCTIONS

The interpretive instructions have the same form as the regular ILLIAC instructions. This consists of two function digits (two hexadecimal characters) followed by a single 12-bit address.

The first hexadecimal function digit designates a b register to be used in executing the instruction. The correspondence is as follows:

A first function digit of 0, 1, ..., 7 refers to b-registers 0, 1, ..., 7 respectively.

A first function digit of 9, K, S, ..., L refers to b-registers 1, 2, 3, ..., 7.

A first function digit of 8 does not refer to a b-register.

The second sexadecimal function digit indicates the type of operation to be performed. This is discussed in detail below.

The actual structure of the b-registers will be described in the sequel. However, each b-register contains two parts, an address-register and a count register. The former contains 12 binary stages while the latter contains 20 binary stages.

Let F denote the number in the floating accumulator and $F(n)$ the number in locations $n, n+1$. Let n_0, n_1, \dots, n_7 denote the addresses and c_0, c_1, \dots, c_7 the counts in b registers 0, 1, ..., 7 respectively. In the sequel numbers $F(n+n_b)$ will be indicated using the following conventions:

$$n_8 = 0 \quad \text{and} \quad n + n_b \text{ is taken mod } 2^{13}.$$

Interpretive instructions may be stored only in the Williams Memory.

b0	n	$0 \leq b \leq 8$. Form $F - F(n + n_b)$
b1	n	$0 \leq b \leq 8$ Replace F by $- F(n + n_b)$
b2	n	$0 \leq b \leq 7$ Replace c_b by $c_b + 1$, n_b by $n_b + 2$ and jump to the interpretive instruction at the right side of location n ($0 \leq n \leq 1023$) if $c_b + 1 \geq 0$. If $c_b + 1 < 0$ take the next interpretive instruction.
82	n	Test the sign of the floating accumulator. If $F \geq 0$ jump to the interpretive instruction at the right side of location n ($0 \leq n \leq 1023$). If $F < 0$ take the next interpretive instruction.
92	n	Jump to the interpretive instruction at the right side of location n . ($0 \leq n \leq 1023$)
K2	0	Change the mode of operation from floating point to fixed point.
S2	0	Change the mode of operation from fixed point to floating point.
N2	0	Standardize the floating accumulator.

Instructions 92, K2, S2, N2, 93, K3, S3, N3 do not effect any change in the b-registers but they do make a reference. These variants might be used before the 8L instruction.

- b3 n $0 \leq b \leq 9$.
Same as corresponding b2 n instruction except that the jump is to the left side of the location.
- b3 0 b = K, S, N.
Same as corresponding b2 0 instructions.
- b4 n $0 \leq b \leq 8$. Form $F + F(n + n_b)$
- b5 n $0 \leq b \leq 8$. Replace F by $F(n + n_b)$
- b6 n $0 \leq b \leq 8$. Form $F / F(n + n_b)$
- b7 n $0 \leq b \leq 8$. Form $F \times F(n + n_b)$
- 88 0 Read one number from the input tape and put it in the floating accumulator. See the description below of the punching of data tapes. Numbers on input are converted to floating binary numbers and will not be standardized unless they are stored. Floating decimal numbers may have 2^4 or less decimal digits in the fractional part.
- 89 n $1 \leq n \leq 22$. Punch or print F as a sign, one space, n decimal digits, one space, sign of exponent, and the exponent to 3 decimal digits with zero suppression on the first two digits. F is converted before punching or printing to a floating decimal number. The floating accumulator is not standardized. This instruction destroys the contents of the floating accumulator.

Format may be controlled by use of the 8F n and 9F n instructions which control the punching of CR-LF characters and spaces between groups of decimal digits.

The b0, b1, b4, b5, b6, b7 instructions with b = 9, K, S, ..., L do the same thing as the corresponding instructions with b = 1, 2, 3, ..., 7.

The b8 and b9 instructions with $b \neq 8$ do the same thing as the 88, 89 instructions but in addition make a reference to a b-register.

bK n $0 \leq b \leq 7$. Set $n_b = 0$ and $c_b = -n$.
bK n $b = 8, 9, \dots, L$.
Used to place an integer in F. If $n < 512$ set $F = n$ in standardized form. If $n \geq 512$ set $F = n - 1024$ (standardized).
bS n $0 \leq b \leq 8$ Replace $F(n + n_b)$ by F;
The number F is standardized before being stored at location $n + n_b$. The contents of the floating accumulator are not changed.

When the binary exponent E_x of F becomes too large or too small the following special conventions apply. $E_x \leq -512$. The number stored at location $n + n_b$ has fractional part = 0, exponent = -512. The machine representation of E_x is $E_x + 512$ so that underflow results in two ILLIAC zeros being stored.

$E_x \geq 512$. ILLIAC stops on FF 039. This stop occurs only during the execution of the bS n instruction.

bN n $0 \leq b \leq 8$ Replace F by $|F| - |F(n + n_b)|$
8J n Leave the interpretive mode of operation and jump to the ordinary ILLIAC instruction on the left side of location n. To re-enter the interpretive mode of operation after an 8J n instruction one may
(1) use a normal subroutine entry to A7
(2) jump to the left instruction at 17 L of A7. In this case the next interpretive instruction is the instruction following the 8J n instruction.
(3) use other special purpose entries described below.

bJ n $0 \leq b \leq 7$. Let m be the integer whose digits are the least significant 12 binary digits of the number at Williams Memory location n. Replace n_b by $n_b - m \pmod{2^{12}}$ and leave c_b unchanged. This instruction is especially useful when n is the address of a b-register because this instruction then differences 2 b-registers.

8F n If $n > 0$, punch or print one CR-LF now; one CR-LF and one 2-hole delay before the next 89 instruction; an CR-LF and delay before every nth such 89 instruction thereafter. For example if $n = 2$ a CR-LF and delay are punched before the first, third, fifth, ... 89 n instruction executed.

If $n = 0$, one CR-LF character is punched or printed but otherwise the instruction acts as if $n = 4096$.

After execution of each 89 n instruction a 5 hole delay and two spaces are punched or printed unless a CR-LF will precede the next 89 n instruction.

9F n During the punching or printing of all succeeding numbers, punch or print one space after each n digits of the fractional part.

 If $n = 0$, or, if this instruction is never executed, no spacing occurs.

bF n $0 \leq b \leq 7$. Same as bJ instruction except that $n_b + m \pmod{2^{12}}$ is formed. Does not change c_b .

bL n $0 \leq b \leq 7$. Replace n_b by $n_b + n \pmod{2^{12}}$. Does not change c_b .

bL n $b = 9, K, \dots, L$. Replace n_1, n_2, \dots, n_7 respectively by $n_1 - n, n_2 - n, \dots, n_7 - n \pmod{2^{12}}$. Does not change c_b .

8L n If b is the number of the last b-register referred to, replace n_b by n. Does not change c_b .

OPERATION TIMES The following table of approximate operating times is offered as a guide to the programmer. The time for each instruction involves three component times, interpretation, memory access, and time of execution. Further, the drum acts as a slow access memory for which only a random access time can be given.

 The time for interpretation of the digital combinations in an instruction is so nearly the same for $b = 8$ vs $b \neq 8$ that no distinction is made between the two types of instructions.

Interpretation:	1.6 ms per instruction
Memory access before instructions:	b0, b1, b4, b5, b6, b7, bN
	Williams Memory 2.2 ms
	Drum 14.4 ms random access.

Times of execution

b0		3.4 ms	
b1		1.4 ms	
b2,3	$0 \leq b \leq 7$	1.5 ms	
82,3		1.0 ms	
92,3		1.0 ms	
b4		2.5 ms	(generally)
		1.0 ms	for F + 0
		1.8 ms	for 0 + F(n + n _b)
b5		.9 ms	
b6		7.9 ms	
b7		4.9 ms	
88		3.5 ms	per character + 30 ms per number
89	n	Minimum time 176 + 16n	ms.
		If 9F instruction is used, add 16 ms for each space which is punched. For example, a 20 digit number with spaces after every 3 digits,	
		176 + 16 x 20 + 16 x 6 = 592 ms.	
bK	$0 \leq b \leq 7$.7 ms	
8K	n n=0	.7 ms	
8K	n n≠0	3.7 ms	
bS		<u>Williams Memory</u> 5.2 + .0185(3k + 24 [k/8]) ms where k is the number of shifts to standardize and [k/8] the greatest integer $\leq k/8$.	
		<u>Drum Memory</u> 17.0 + .0185(3k + 24 [k/8]) ms random access.	
bJ	$0 \leq b \leq 7$	1.3 ms	
8J		.2 ms	
bF	$0 \leq b \leq 7$	1.3 ms	
bL	$0 \leq b \leq 7$	1.0 ms	

EXAMPLE OF TIME ESTIMATION

The following is a loop which can be used to compute the inner product of a sequence of numbers stored in the Williams Memory with a sequence of numbers stored on the drum

```
0.  OK  nF
      8K  F
1.  8S  4F
      05  2000F
2.  07  900F
      84  4F
3.  8S  4F
      02  1L
```

In this loop 5 instructions are interpreted, requiring $5 \times 1.6 = 8.0$ ms. Two Williams Memory accesses require 4.4 ms. Execution times are

$$.9 + 4.9 + 2.5 + 5.2 + 1.5 = 15.0$$

Total time exclusive of the drum access,

$$8.0 + 4.4 + 15.0 = 27.4 \text{ ms.}$$

Consequently the loop time is the time of 2 drum revolutions and 5 sector times or about 35 ms.

ENTRIES TO A7

The closed subroutine entry to A7 is

```
p          50  pF
p + 1      26  qF
```

where q is the location of the first word of A7. The first interpretive instruction must be contained in the right half of location p+1.

After leaving the interpretive mode by use of the 8J instruction, A7 may be re-entered in several ways. A closed subroutine entry may be used. A jump to the left side of 17L (relative to the first word of A7) results in the interpretive instruction following the 8J instruction being interpreted next. A jump to the left side of 2L will cause the 8J instruction to be executed again. A jump to the left side of 90 L causes standardization of

the floating accumulator, then proceeding to the next interpretive instruction. This assumes the floating accumulator is not overflowed. A jump to the right side of 139 L causes a test and correction of the floating accumulator for overflow. The next interpretive instruction is then taken. To use this entry Q must agree with 1S3. A jump to the left side of 154 L clears the floating accumulator. The next interpretive instruction is taken.

B-REGISTERS The b-registers are stored in eight consecutive locations 38L, 39L, ..., 45L of A7. If we denote a word by a_0, a_1, \dots, a_{39} then $a_0 \dots a_{19}$ constitute the count c_b carried by the b-register. $a_{20} \dots a_{27}$ are always zero. $a_{28} \dots a_{39}$ constitute the address n_b carried by the b register.

The programmer should remember that storage of a number requires two locations. Consequently the b2 n and b3 n instructions, the count-jump instructions, form $n_b + 2$.

Instructions of the form $b_1 F \ 38 + b_2 L$ will cause the addition $n_{b_1} + n_{b_2} = n'_{b_1}$. Instructions of the form $b_1 J \ 38 + b_2 L$ will cause the subtraction $n_{b_1} - n_{b_2} = n'_{b_1}$.

PUNCHING DATA TAPES FOR INPUT

Numbers may be punched on data tapes as floating decimal numbers or as a sign, integer part, fractional part. In either case, the number when read is converted to a floating binary number which is put in the floating accumulator. It will not in general be standardized. No special instructions or markings are necessary to distinguish the two cases. In the fixed point mode, numbers with zero exponents are input to full double precision accuracy. The routine determines the punching format from the 5-hole characters read: each number on tape must be terminated by a non-space character.

Floating decimal numbers having 12 or less decimal digits in the fractional part may be punched as follows

1. Sign of number
2. decimal digits of the absolute value of the fractional part
3. sign of the exponent

4. decimal digits of the absolute value of the exponent.
Non significant zeros on the left may be omitted.
For example 052 or 52.
5. Any 5-hole character other than a space causes reading of exponent digits to end.

The input routine is sensitive to all 5 hole characters except spaces. Spaces may be used for punching out errors. So long as the number of decimal digits in the fractional part is 12 or less, one 5-hole character other than a space or decimal point may be used anywhere between the 1st decimal digit of the fractional part and the sign of the exponent. Consequently output tapes by library routine A1 may be read by routine A7, but not conversely.

Floating decimal numbers having 13 to 24 decimal digits in the fractional part must be punched as

1. Sign of the fractional part.
2. k_1 digits of the fractional part, $k_1 \leq 12$, a 5 hole character other than a space or decimal point, k_2 digits of the fractional part, $k_2 \leq 12$.
- 3-5. As for numbers with less than 13 digits in the fractional part.

Spaces may be used, again, for format or error correction. When 12 or more decimal digits occur in the fractional part, there must not be any other 5-hole characters used except as described above.

Numbers in the integer-fraction representation are punched as

1. sign of the number
2. integer part of the absolute value
3. decimal point
4. fractional part of the absolute value
5. any 5-hole character other than a space.

If either the integer or fractional part is zero it need not be punched. Non-significant zeros may be omitted to the left of the decimal point, trailing non-significant zeros to the right of the decimal point may be omitted. Hence

$$\begin{aligned} 0 &= + . = - . = +.0 \\ 1 &= +1. \\ 1/10 &= + .1 \end{aligned}$$

The integer part can have 12 or less decimal digits, the fractional part 12 or less decimal digits.

The integer-fraction representation was included as a convenience for the manual preparation of data tapes. The routine has no corresponding output facility. Further, where the greatest possible accuracy is desired for the floating binary number put into the floating accumulator, the floating decimal representation should be used on data tapes. During reading of a integer-fraction, the integer part is read and stored in S3, the fractional part is read and stored at 1S3. The exponent 39 is assigned. If for example the number is +.1, this is clearly less accurate than computing 1/10 by a double precision division, the process used when reading floating decimal numbers.

The output of the routine can, of course, be read by the routine, and hence conforms to the above rules. A punching error on a tape which causes the above rules on format to be violated results in an FF 03K stop.

The following descriptions are primarily intended for those who wish to write fast auxiliary subroutines.

STANDARDIZATION SUBROUTINE

The subroutine is entered using a pair of instructions

p		F5	pF
p + 1.		26	284L

where the address of the jump is relative to the 1st word of A7. The most significant part of the double precision number should be in 3S3, and the least significant part in Q. When the routine is left, the standardized number is in AQ. The number of shifts used in standardizing the number is in 5S3. If the number was zero, 5S3 is set to zero. Except for zero the standardized number satisfies the inequalities $1/2 \leq x < 1$ or $-1 \leq x < -1/2$. Temporary storage, 3S3, 4S3, 5S3. Operating time $1.6 + .0185 (3k + 24[k/8])$ ms. $[k/8]$ denotes the "greatest integer less than".

MULTIPLICATION SUBROUTINE

This subroutine multiplies the double precision fixed point number in S3, 1S3 by the double precision fixed point number at n, n+1. It is entered by the instructions

p	50	n+1	F	F5	pF
p + 1	26	230L			

When the subroutine is left, the rounded double precision product is in S3, 1S3. The least significant part is also in Q. Temporary storage, location 1.

If the two numbers are $x_1 + 2^{-39} x_2$ and $y_1 + 2^{-39} y_2$ the "product" which is formed is

$$x_1 y_1 + 2^{-39} (x_1 y_2 + x_2 y_1 + 3/4 x 2^{-39}) .$$

This product is truncated to a double precision number. The rounding factor $3/4 x 2^{-39}$ is justified on the basis of $1/2 + \text{expected } (x_2 y_2) = 1/2 + 1/4 = 3/4$.

DIVISION SUBROUTINE

This routine divides the double precision fixed point number in S3, 1S3 by the double precision fixed point number in 3S3, Q. It is entered by the instructions

p	F5	pF
p + 1	26	244L

When the routine is left, the double precision quotient is in S3, 1S3. Temporary storage locations used are 0, 1, 3S3, 4S3.

The method of division is as follows: The sign of the divisor is stored at location 0. The absolute value of the divisor is computed and stored in 3S3, 4S3.

Let $x_1 + 2^{-39} x_2$ be the dividend and $y_1 + 2^{-39} y_2$ be the absolute value of the divisor. First a quotient q_1 satisfying

$$x_1 + 2^{-39} x_2 = q_1 y_1 + 2^{-39} r, \quad y_1 > r \geq 0$$

is computed. The quotient q_1 and remainder r are then corrected so that

$$x_1 + 2^{-39} x_2 = q_1^*(y_1 + 2^{-39} y_2) + 2^{-39}(r^* + (q_1 - q_1^*) y_2)$$

with $y_1 > r^* \geq 0$. This correction results in a double precision r^* . A correctly rounded quotient $r^*/y_1 = q_2^*$ is obtained giving a final quotient

$$q_1^* + 2^{-39} q_2^*$$

Remarks. In case the divisor is -1, the subroutine takes the negative of $x_1 + 2^{-39} x_2$ and then jumps out. In all other cases the above method is followed. When $y_2 = 0$ the division method gives an exact quotient when an exact quotient of 79 or fewer binary digits exists. This is particularly useful for integer work. The correction process works best if $y_1 + 2^{-39} y_2$ is a standardized number.

The mathematics of the correction process are:

Given $x_1 + 2^{-39} x_2 = q_1 y_1 + 2^{-39} r$ and $y_1 > r \geq 0$,

determine an integer α such that

$$x_1 + 2^{-39} x_2 = (q_1 + \alpha 2^{-39})(y_1 + 2^{-39} y_2) + 2^{-39}(r^* - 2^{-39} \alpha y_2)$$

with $y_1 > r^* \geq 0$.

This gives the equation $r = \alpha y_1 + q_1 y_2 + r^*$.

Since $1 > y_1 \geq 1/2$ and $|q_1| \leq 1$ we have $|q_1 y_2| \leq 2y_1$ and

$$(-2 - \alpha)y_1 < r - q_1 y_2 - \alpha y_1 < (3 - \alpha) y_1 \text{ or}$$

$(-2 - \alpha) y_1 < r^* < (3 - \alpha) y_1$. Since $y_1 > r^* \geq 0$ we must have $-3 < \alpha < 3$, or,

since α is an integer $\alpha =$ one of $-2, -1, 0, 1, 2$.

Then $r^* = q_2^* y_1 + 2^{-39} r^{**}$ with $|r^{**}| \leq 1/2 y_1$. Consequently

$$\begin{aligned} x_1 + 2^{-39} x_2 &= q_1^* (y_1 + 2^{-39} y_2) + 2^{-39} (q_2^* y_1 + 2^{-39} r^{**} + 2^{-39} y_2) \\ &= (q_1^* + 2^{-39} q_2^*) (y_1 + 2^{-39} y_2) \\ &\quad + 2^{-78} (-q_2^* y_2 + r^{**} - y_2) \end{aligned}$$

we have $|-q_2^* y_2 + r^{**} - y_2| \leq 6 1/2 y_1 < 7(y_1 + 2^{-39} y_2)$.

Hence the maximum error in the quotient is 7×2^{-78} .

OVERFLOW ANALYSIS

The initial division is y_1 into $x_1 + 2^{-39} x_2$. It is known that $1 > y_1 \geq 1/2$ while $-1/2 \leq x_1 + 2^{-39} x_2 < 1/2$ since the dividend lies in the floating accumulator. Consequently the first quotient is less than 1 in absolute value unless $x_1 = -1/2, x_2 = 0$ and $y_1 = 1/2$. In this case, the ILLIAC quotient is $-1 + 2^{-39}$; when corrected this yields $q_1 = -1$ and $r = 0$. The correction process yields nothing further since $y_2 = 0$. In all other cases we have

$$y_1 + 2^{-39} y_2 \geq y_1 > |x_1 + 2^{-39} x_2|$$

Therefore q_1 of the equation

$$x_1 + 2^{-39} x_2 = q_1 y_1 + 2^{-39} r \quad y_1 > r \geq 0$$

satisfies $-1 \leq q_1 < 1$. The correction α satisfies the relation

$$r = \alpha y_1 + q_1 y_2 + r^* \quad \text{with } y_1 > r^* \geq 0 .$$

Consequently if $q_1 \geq 0$ we must have $\alpha \leq 0$ since $y_1 \geq 0$, $y_2 \geq 0$, $r^* \geq 0$ and $y_1 > r$. If $q_1 < 0$, then, as $0 \leq r^* < y_1$, should we have $\alpha \leq -1$, then $r^* + \alpha y_1 < 0$ and $q_1 y_2 + \alpha y_1 + r^* < 0$. Contradiction as $r \geq 0$. Hence it has been shown that $|q_1^*| = |q_1 + \alpha| \leq |q_1|$ and overflow cannot result.

SIGN CHANGE SUBROUTINE

This little subroutine takes the negative of the double precision fixed point number in S3, LS3 and puts it back in S3, LS3. When the subroutine is left, A is cleared to zero. Enter by

```
p          F5  pF
p + 1      26  279L
```

Remember that $-(-1) = -1$ in ILLIAC.

FIXED POINT INTEGER-FRACTION READ

Read one unsigned integer or fraction of 12 or less decimal digits from tape, convert the number to its binary equivalent, and store it at a specified address.

For integer input, make the entry

```
p          J0  nF   50  pF
p + 1      26  327L
```

The subroutine reads the decimal digits of a unsigned integer counting the number of digits read. Input is stopped by any character K, S, N, J, F, L or any 5 hole character other than a space. If c is in A on termination and $c > 0$ then c-10 is in location 0 when the routine is left. If $c < 0$ then c-15 is in location 0.

If k digits are read, Q contains $5 \times 10^{k-1}$ on exit from the routine. The integer is stored at location n of the Williams Memory.

For unsigned fraction input make the entry

p 50 nF 50 pF
p + 1 26 327L

The subroutine reads the decimal fraction and converts it to a binary fraction using essentially the techniques of library routine N12. The binary fraction is stored at location n. The input is terminated in the same way as for integer input. The contents of location 0 are, on exit, C-10 or C-15 according as $C > 0$ or $C < 0$. See above.

Caution! This subroutine uses a 91 4F instruction to read from tape. The routine is sensitive to all 5 hole characters except the space. The subroutine is programmed to skip spaces.

Other parts of routine A7 use 80 1F instructions. Indiscriminate use of the 80 1F instruction between two 91 4F instructions can cause ILLIAC to read the same 5 hole character twice rather than advance the tape in the reader. The programmer who wishes to use this subroutine must be prepared to program around this difficulty.

PRINT ONE k-DIGIT POSITIVE INTEGER

This subroutine should be entered with the positive integer $n \times 2^{-39}$ in A. There are four entries corresponding to controls of zero suppression and spacing. The spacing is that specified by the last interpretive 9F nF instruction executed. The integer may contain $k \leq 12$ decimal digits.

p	J2	kF	50	pF	Punch or print a k digit integer with-
p + 1	26	349L			out spacing or zero suppression on the left.
p	J0	kF	50	pF	Punch or print a k digit integer with a space
p + 1	26	349L			after each n decimal digits but without zero suppression on the left.

p	52	kF	50 pF	Punch or print a k digit integer without spacing but with zero suppression on the left.
p + 1	26	349L		
p	50	kF	50 pF	Punch or print a k digit integer with a space after each n digits and with zero suppression on the left.
p + 1	26	349L		

Caution: if k digits are requested but the integer $n \geq 10^k$, this subroutine will not punch or print the extra digits.

METHOD OF EXPONENT CONVERSION

The method of exponent conversion used is based on the observation that the fractions $1/2$, $10/16$, $10^3/2^{10}$, $10^6/2^{20}$, $10^{15}/2^{50}$ can be represented exactly as single precision binary fractions. Since these fractions are nearly equal to 1, the amount of standardization necessary for exponent conversion is small.

The process of obtaining the floating binary equivalent of, for example, 10^{24} , is that of forming a double precision product $10^{15}/2^{50} \times 10^6/2^{20} \times 10^3/2^{10}$ and assigning the binary exponent 80. For a decimal exponent E_x in the range $0 \leq E_x \leq 153$ we have

$$0 \leq E_x = a_1 + 3a_3 + 6a_6 + 15a_{15} \leq 153$$

which gives the inequalities $a_{15} \leq 10$, $a_6 + a_3 \leq 2$, $a_3 \leq 1$ and $a_1 \leq 2$. Thus for exponents in this range the worst case is $E_x = 149$ for which $a_{15} = 9$, $a_6 = 2$, $a_1 = 2$. 23 single precision multiplications is the maximum number required to determine

$$10^{E_x} = f \cdot 2^{E_f}$$

Let $E_x = 3k_1 + k_2$ with $0 \leq k_2 \leq 2$. Then $k_1 \leq 50$ and $(10^3/2^{10})^{k_1} \geq .3$ and $(10/16)^2 \cdot (10^3/2^{10})^{k_1} \geq .19$. Hence during input the process of converting the decimal power 10^{E_x} to a binary equivalent

$$f \cdot 2^{E_f}$$

can be accomplished with at most two standardizing shifts of f . Further $1/f \cdot 2^{-E_f}$ is a binary equivalent of 10^{-E_x} . The problem of exponent conversion during input is thus reduced to the following steps:

- (1) Read fractional part and store in floating accumulator
- (2) Read decimal exponent
- (3) Compute binary equivalent $f \cdot 2^{E_f}$ of 10^{E_x} and standardize f .
- (4) Form a double precision product or quotient of the floating accumulator with $f \cdot 2^{E_f}$

The problem of binary to decimal conversion during output is essentially the same as the above process. However, while in binary $1/2, 10/16, \dots$ represent positive powers of 10, in the reverse process they represent negative powers of 2. That is to say

$$(10^3/2^{10} \times 10^6/2^{20} \times 10^{15}/2^{50}) \times 10^{-24} = 2^{-80}$$

Hence for binary exponents in the range $-512 \leq E_x < 0$ we have

$$-50 b_{50} - 20 b_{20} - 10 b_{10} - 4 b_4 - b_1 = E_x$$

which gives the inequalities $b_{50} \leq 10, b_{20} + b_{10} \leq 2, b_{10} \leq 1, b_4 + b_1 \leq 3, b_1 \leq 3$.

The worst case is $E_x = -493$ requiring 25 multiplications. The worst scaling problem is

$$(10^3/2^{10})^{50} (10/16)^2 (1/2)^3 \geq .02$$

Thus after obtaining the decimal exponent equivalent at most one standardization by 10 is required.

Conversion of a positive binary exponent by means of this process requires a division of the fractional part by the adjusting factor computed. Prior to this division the fractional part is multiplied by $1/10$ in double precision to eliminate the possibility of division overflow.

During input the coded conversion process will convert any decimal exponent to a binary exponent and place this exponent in the floating accumulator. Converted exponents out of the range ± 512 cause no difficulty as long as no attempt is made to store the number from the floating accumulator. The exponent range in the accumulator is $\pm 2^{39}$.

During calculation of a series of products binary exponents out of range may be obtained. Such exponents may be converted to decimal equivalents and a floating decimal answer punched. This will cause no difficulty so long as the computed conversion factor is

$$(10^3/2^{10})^{b_{10}} (10/16)^{b_4} (1/2)^{b_1} > .01 ,$$

where $b_4 \leq 2$ and $b_1 \leq 3$. Failure of this scaling rule may result in a division overflow during conversion of positive binary exponents but will not cause a failure of the routine during conversion of negative binary exponents.

The number in the floating accumulator is not standardized before exponent conversion for output. Hence if the fractional part has become less than $1/10$, one or more zeros may appear on the left of the fractional part which is punched. This only means that enough arithmetic was performed without standardization to lose digits of accuracy.

FIXED POINT OPERATION

The only essential difference between the fixed point and floating point modes of operation is in the number storage. These differences have been described.

Fixed point addition operates exactly as floating point addition. When a number is brought to the number register 3S3, 4S3, 5S3, location 5S3 is cleared to zero. The number in 2S3 gives the number of previous shifts right of the floating accumulator to correct for overflows. In forming the sum this number is used to position the summands. Thus an arithmetically correct result may be constructed using the count in 2S3.

When operating in the fixed point mode the storage subroutine does not take into account location 2S3. The programmer must write his program in such a way that if overflow occurs it is detected by, for example, testing 2S3 for zero.

The division subroutine requires the divisor to be standardized. In floating point operation the divisor is brought from the memory and hence is standardized. In fixed point operation this need no longer be the case.

Use of the standardize instruction N2 F will standardize the floating accumulator. If k shifts are required then $N(2S3)' = N(2S3) - k$. This is valid for both modes of operation.

LOCATION OF PARTS OF A7

0L	Interpretation of instructions
17L	Entry for next interpretive instruction
19L	Make the reference to a b-register
22L	Switch for interpretation of 2 nd function digit
38L	b-registers
46L	Fetch one number from the memory
230L	Multiplication subroutine
244L	Division subroutine
279L	Take the negative of the floating accumulator
284L	Standardize subroutine
327L	Integer-fraction input subroutine
349L	Print one integer subroutine

HIDDEN CONSTANTS

159L	00 F 00 521F
385L	$2^{35}/10^{11}$ (single precision)
404L	00 F 00 10F
505L	1/10 (double precision)

DATE	July 21, 1958	RT: 3/18/59
PROGRAMMED BY	<i>Boyer W. Farrell</i>	
APPROVED BY	<i>D. B. Gilman</i>	

LOCATION	ORDER		NOTES	PAGE 1
0	00 K(A7) 00 59F L0 12L		Bring next interpretive instruction from memory.	
1	L0 13L 40 2L		Closed subroutine entry	
2	00 F 00 F			
3	40 2F 50 2F			
4	36 19L L4 392L			
5	36 19L 01 7F			
6	L4 7L 42 8L			
7	42 46L S5 22L			
8	40 9L 26 F		Jump to function switch	
9	00 F 00 F			
10	40 F 00 F		Fixed point-floating point switch	
11	LL 4095F LL 3072F		Constants	
12	LL 4094F 4K 4076F			
13	5S F S5 F			
14	5S 1F S5 F			
15	50 F S5 20F			
16	00 1F 00 2F			

LOCATION	ORDER	NOTES	PAGE 2
17	15 2L 36 1L		
18	14 14L 22 1L	Next interpretive instruction after 8J	
19	01 3F 14 51L	Make b - reference	
20	42 50L 42 181L		
21	01 4F 26 6L		
22	26 46L 00 74L	b0 Function Switch	
23	26 46L 00 71L	b1	
24	11 13L 26 80L	b2	
25	27 80L 00 F	b3	
26	26 46L 00 101L	b4	
27	26 46L 00 125L	b5	
28	26 46L 00 129L	b6	
29	26 46L 00 135L	b7	
30	81 4F 26 414L	b8	
31	15 219L 26 469L	b9	
32	41 F 26 145L	bK	
33	15 S3 26 160L	bS	

LOCATION	ORDER		NOTES	PAGE 3
34	26 46L 00 201L		bN	
35	15 2F 26 205L		bJ	
36	15 2F 26 215L		bF	
37	50 9L 26 223L		bL	
38	00 F 00 F		b-registers	
39	00 F 00 F			
40	00 F 00 F			
41	00 F 00 F			
42	00 F 00 F			
43	00 F 00 F			
44	00 F 00 F			
45	00 F 00 F			
46	50 9L 15 F		Bring a number from the memory	
47	42 61L 01 12F			
48	40 F 15 2F			
49	32 50L 10 395L			

LOCATION	ORDER		NOTES	PAGE 4
50	36 51L			
	50 F			
51	J0 396L			
	S5 38L			
52	L4 F			
	42 55L			
53	L4 68L			
	40 62L			
54	L0 69L			
	36 62L			
55	41 5S3			
	L5 F			
56	40 3S3			
	F5 55L			
57	42 58L			
	L0 70L			
58	32 63L			
	50 F			
59	L3 10L			
	32 61L			
60	S5 F			
	J0 11L			
61	42 5S3			
	26 F			
62	85 11F			
	00 F			
63	40 3S3			
	F5 62L			
64	40 65L			
	50 F			
65	85 11F			
	00 F			
66	40 4S3			
	50 4S3			

LOCATION	ORDER		NOTES	PAGE 5
67	41 5S3			
	26 59L			
68	85 11F			
	00 1536F			
69	85 11F			
	00 2560F			
70	41 5S3			
	L5 1024F			
71	F5 27L			
	42 79L		Execute b0, b1 inst.	
72	L5 3S3			
	10 1F			
73	40 3S3			
	26 75L			
74	F5 26L			
	22 71L			
75	S1 F			
	40 4S3			
76	50 4S3			
	32 78L			
77	J0 390L			
	F1 3S3			
78	26 79L			
	L1 3S3			
79	40 3S3			
	22 F			
80	50 2F			
	L4 15L		Execute b2, b3 inst.	
81	40 F			
	01 3F			
82	L4 83L		Set switch for 8, 9, K, S, N	
	42 85L			
83	10 3F			
	S5 86L			

LOCATION	ORDER	NOTES	PAGE 6
84	46 F 32 96L	Jump for $b \leq 7$	
85	L5 S3 26 F	Switch	
86	36 87L 26 17L	b = 8	
87	L5 F 22 1L	b = 9	
88	41 10L 26 17L	b = K	
89	49 10L 26 17L	b = S	
90	L5 S3 40 3S3	b = N, Execute standardize N2 inst. Entry after 8J to standardize FA.	
91	50 1S3 F5 91L		
92	26 284L 10 1F		
93	40 S3 S5 F		
94	40 1S3 F5 2S3		
95	L0 5S3 40 2S3		
96	26 17L L5 50L	Execute count-jump on b-register	
97	42 98L 42 99L		
98	L5 16L L4 F		
99	50 F 40 F		

LOCATION	ORDER		NOTES
100	36 17L		
	26 87L		
101	L5 3S3		Execute b4 instruction
	10 1F		
102	40 3S3		
	L5 5S3		
103	L0 2S3		$E_y - E_x$
	40 F		
104	L3 F		$ E_y - E_x = 0$. Add immediately
	32 116L		
105	L1 F		
	32 111L		
106	L5 5S3		$E_y > E_x$. Interchange
	40 2S3		
107	S5 F		
	50 1S3		
108	40 1S3		
	L5 S3		
109	40 4S3		
	L5 3S3		
110	40 S3		
	L5 4S3		
111	40 3S3		Set for positioning.
	L7 F		
112	42 115L		$ E_y - E_x - 79 \geq 0$ Skip addition
	L0 393L		
113	36 17L		$ E_y - E_x - 64 \geq 0$ Too many shifts
	L4 394L		
114	32 122L		
	26 115L		
115	L5 3S3		Position and add.
	10 F		
116	40 3S3		
	L5 1S3		

LOCATION	ORDER		NOTES
117	S4 F 40 1S3		
118	50 1S3 32 120L		
119	J0 390L F5 3S3		
120	26 121L L5 3S3		
121	L4 S3 40 S3		
122	22 139L L4 389L		In case ≥ 64 shifts
123	42 115L L5 3S3		
124	10 63F 22 115L		
125	L5 3S3 10 1F		Execute b5 instruction
126	40 S3 40 S3		
127	L5 5S3 40 2S3		
128	22 139L 00 F		
129	L3 10L 32 130L		Execute b6 instruction
130	L5 387L L4 2S3		
131	L0 5S3 40 2S3		
132	22 132L F5 132L		
133	26 244L 50 1S3		

LOCATION	ORDER		NOTES
134	22 139L 00 F		
135	L3 10L 32 136L		Execute b7 instruction
136	L1 387L L4 2S3		
137	L4 5S3 40 2S3		
138	L5 4S3 F5 138L		
139	26 230L LJ S3		Entry to correct FA for overflow
140	36 143L F5 2S3		
141	40 2S3 L5 S3		
142	10 1F 40 S3		
143	S5 F 40 1S3		
144	26 17L 00 F		
145	L5 2F 46 F		Execute bK instruction
146	32 155L L3 F		
147	36 154L L5 F		
148	50 386L 00 10F		
149	40 3S3 F5 149L		

LOCATION	ORDER		NOTES
150	26 284L 10 1F		
151	40 S3 41 1S3		
152	L5 159L L0 5S3		
153	40 2S3 26 17L		
154	41 S3 41 1S3		Entry to clear floating accumulator
155	26 153L L5 50L		
156	42 157L 50 386L		
157	L1 F 40 F		
158	26 17L 00 F		
159	00 F 00 521F		
160	40 3S3 50 1S3		Execute bS instruction
161	L3 10L 36 199L		Jump for fixed point
162	50 1S3 F5 162L		
163	26 284L 40 3S3		Standardize
164	L3 5S3 36 174L		test for zero.
165	L5 387L S4 F		Round
166	40 4S3 50 4S3		

LOCATION	ORDER		NOTES PAGE 11
167	32 172L J0 390L		
168	F5 3S3 40 3S3		
169	32 172L L1 3S3		
170	32 172L 49 3S3		
171	F5 389L L4 2S3		
172	26 173L F5 2S3		Correct exponent for stand.
173	L0 5S3 36 175L		
174	41 3S3 50 386L		Set no. = 0.
175	J0 11L S4 F		Pack exponent and test for overflow
176	40 4S3 S0 F		
177	L0 398L 32 195L		
178	50 9L 01 12F		Unpack address
179	40 F L5 2F		
180	32 181L L0 395L		Determine b-modification
181	36 182L 50 F		
182	J0 396L S5 F		B-modify address and set store instructions.
183	L4 F 42 186L		

LOCATION	ORDER	NOTES	
184	L4 196L 40 191L		
185	L0 197L 32 190L		W.M. or drum?
186	L5 3S3 40 F		
187	F5 186L 42 189L		
188	L0 198L 36 192L		
189	L5 4S3 40 F		
190	26 17L L5 3S3		
191	86 11F 00 F		
192	F5 191L 40 194L		
193	50 F L5 4S3		
194	86 11F 00 F		
195	26 17L FF 57F		FF stop for overflow.
196	86 11F 00 1536F		
197	86 11F 00 2560F		
198	L5 3S3 40 1024F		
199	L5 S3 00 1F		

LOCATION	ORDER		NOTES
200	40 3S3		
	23 175L		
201	L5 S3		Execute bN
	32 203L		
202	22 202L		
	F5 202L		
203	26 279L		
	L5 3S3		
204	36 74L		
	26 101L		
205	32 206L		
	46 206L		
206	26 F		Execute bJ
	46 207L		
207	L1 F		
	40 F		
208	L5 50L		
	42 210L		
209	42 213L		
	50 396L		
210	J0 F		
	L5 F		
211	S4 F		
	40 F		
212	50 F		
	J0 399L		
213	S5 F		
	40 F		
214	26 17L		
	00 F		
215	32 219L		Execute bF
	L4 392L		
216	32 221L		
	46 218L		

LOCATION	ORDER	NOTES	PAGE 14
217	47 219L		
	92 131F		
218	50 F		
	26 17L		
219	00 F		
	46 220L		
220	15 F		
	22 207L		
221	00 F		
	46 211L		
222	47 221L		
	26 17L		
223	01 12F	Execute bL	
	40 F		
224	47 207L		
	15 2F		
225	36 208L		
	14 392L		
226	36 207L		
	15 50L		
227	42 228L		
	42 213L		
228	50 397L		
	J0 F		
229	43 210L		
	22 210L		
230	42 238L	Multiply subroutine	
	14 397L		
231	46 234L		
	46 235L		
232	LJ 388L		
	74 S3		
233	40 1F		
	S5 F		

LOCATION	ORDER		NOTES
234	50 F 74 1S3		
235	50 F 74 S3		
236	40 S3 L5 1F		
237	S4 F 40 1S3		
238	50 1S3 32 F		Link
239	J0 390L L5 1F		
240	36 242L F1 386L		
241	L4 S3 22 242L		
242	F5 S3 40 S3		
243	27 237L 00 F		
244	42 276L L5 3S3		Divide subroutine
245	40 F 32 248L		Save Sign
246	L5 253L 42 79L		
247	26 75L 32 248L		Absolute value of divisor $ y_1 + 2^{-39} y_2 $
248	26 277L S5 F		Jump for -1
249	40 4S3 50 1S3		

LOCATION	ORDER	NOTES	PAGE 16
250	J0 389L S5 276L	Save d_{78}	
251	40 1F 50 1S3		
252	L5 S3 66 3S3	1 st division	
253	40 1S3 S5 247L	Store remainder r_1	
254	40 S3 36 266L	Store quotient q_1	
255	F1 386L L4 1F		
256	L4 3S3 L4 1S3		
257	40 1S3 32 260L	Obtain correct remainder	
258	L4 3S3 40 1S3		
259	L5 S3 F0 386L		
260	40 S3 50 4S3	$- q_1 \times y_2$	
261	71 S3 32 267L		
262	L4 1S3 32 271L		
263	L4 3S3 40 1S3	Adjust first remainder for double length divisor	
264	L5 S3 F0 386L		
265	40 S3 27 262L		
266	L5 1F L0 3S3		

LOCATION	ORDER	NOTES	PAGE 17
267	22 256L		
	L4 1S3		
268	32 271L		
	40 1S3		
269	F5 S3		
	40 S3		
270	L5 1S3		
	L0 3S3		
271	26 268L		
	L0 3S3		
272	36 278L		
	80 1F		
273	L4 3S3		2 nd division
	50 3S3		
274	66 3S3		
	10 1F		
275	SJ F		
	40 1S3		
276	L5 F		Link
	32 F		
277	L5 250L		Change sign of quotient when
	26 279L		divisor negative
278	L4 3S3		
	22 268L		
279	42 283L		Take negative of FA
	L1 1S3		
280	32 282L		Subroutine
	F0 390L		
281	40 1S3		
	F1 S3		
282	26 283L		
	L1 S3		
283	40 S3		Link
	23 F		

LOCATION	ORDER	NOTES
284	42 322L	Standardize subroutine
	41 5S3	
285	L5 3S3 32 286L	Form $- x_1 + 2^{-39} x_2 $
286	26 291L S1 8F	
287	36 290L 40 4S3	
288	50 4S3 J0 390L	
289	F1 3S3 26 291L	
290	L1 3S3 32 322L	
291	00 1F 36 303L	"Inner loop"
292	00 1F 36 304L	Shift until sign of A changes.
293	00 1F 32 305L	
294	00 1F 36 307L	
295	00 1F 32 308L	
296	00 1F 32 309L	
297	00 1F 36 311L	
298	00 1F 32 312L	
299	00 1F 36 314L	

LOCATION	ORDER	NOTES	PAGE 19
300	40 4S3 L5 5S3		
301	L4 286L 42 5S3		
302	L5 4S3 26 292L		
303	40 4S3 22 316L	Count 0, 1, ..., 7	
304	40 4S3 L5 389L	According to the jump executed	
305	22 315L 40 4S3		
306	F5 389L 22 315L		
307	40 4S3 L5 391L		
308	22 315L 40 4S3		
309	27 315L 40 4S3		
310	L5 389L 26 315L		
311	40 4S3 F5 389L		
312	26 315L 40 4S3		
313	L5 391L 26 315L		
314	40 4S3 F5 391L		
315	F4 391L L4 5S3		
316	42 5S3 L5 3S3	if $x_1 > 0$, take negative again	

LOCATION	ORDER		NOTES
317	32 318L		
	L5 4S3		
318	22 321L		
	S1 F		
319	36 323L		
	40 3S3		
320	50 3S3		
	J0 390L		
321	F1 4S3		
	10 1F		
322	F0 390L		Link
	22 F		
323	L1 4S3		
	32 324L		
324	22 321L		
	F1 386L		
325	L4 5S3		
	42 5S3		
326	2S 322L		
	00 F		
327	K5 F		Integer-Fraction input subroutine
	42 348L		
328	46 348L		
	36 330L		
329	L5 327L		
	22 330L		
330	F5 330L		
	42 345L		
331	41 4S3		
	50 405L		
332	26 337L		Read loop
	L0 404L		
333	32 338L		
	10 3F		

LOCATION	ORDER		NOTES
334	F4 4S3 00 2F		
335	F4 4S3 00 1F		
336	40 4S3 00 1F		
337	91 4F 32 332L		
338	L0 394L 40 F		Test for spaces.
339	L7 F 36 341L		
340	00 4F 26 337L		
341	S5 F 10 4F		Decode for 5×10^k
342	01 4F L4 347L		
343	42 344L 42 346L		
344	L5 4S3 50 F		Divide for fraction input
345	22 345L 26 F		
346	S0 F 66 F		
347	10 1F SJ 400L		
348	40 F 22 F		Link - Store Number
349	40 F 41 2F		Integer Print Routine

LOCATION	ORDER		NOTES
350	K5 374L		Plant link.
	42 375L		
351	46 2F		Store no. of digits
	32 352L		
352	27 353L		
	L5 365L		
353	42 353L		Set zero suppression
	S5 F		
354	00 6F		
	32 356L		
355	L5 350L		Set spacing
	46 370L		
356	22 357L		
	L5 365L		
357	46 370L		Set count on number of digits
	L5 384L		
358	L0 2F		
	40 2F		
359	L5 F		
	50 385L		
360	32 361L		Put rounding constant in A.
	L1 364L		
361	26 362L		
	L5 364L		
362	74 F		
	36 364L		
363	L4 385L		$x 2^{35}/10^{11}$
	L4 385L		
364	10 35F		Store one character at 0
	40 F		
365	S5 377L		Store residue at 1
	40 1F		
366	L5 2F		
	36 382L		

LOCATION	ORDER	NOTES	PAGE 23
367	L3 F 32 370L	Test for zero.	
368	43 353L L5 F		
369	00 36F 82 4F	Print one character.	
370	22 F L5 353L	Zero suppress?	
371	10 1F SJ F		
372	32 368L F5 2F		
373	00 20F 32 368L	Last character to be printed?	
374	26 381L F5 2F	Count.	
375	40 2F 32 F	Link.	
376	50 1F 75 404L		
377	22 364L L5 221L	Space between groups of digits?	
378	L4 397L 46 221L		
379	32 374L L5 211L		
380	L4 397L 46 221L		
381	92 963F 22 374L	Print one space.	
382	F4 397L 40 2F		
383	26 376L 00 F		

LOCATION	ORDER	NOTES	PAGE 24
384	00 11F		
	LL 4084F		
385	2S 4015F		
	LN 755F		
386	00 F		
	00 F		
387	00 F		
	00 512F		
388	20 F		
	00 F		
389	00 F		
	00 1F		
390	7L 4095F		
	LL 4095F		
391	80 F		
	00 3F		
392	70 F		
	00 F		
393	00 F		
	00 79F		
394	00 F		
	00 15F		
395	10 F		
	00 F		
396	00 F		
	00 4095F		
397	LL 4095F		
	00 F		
398	00 F		
	00 1024F		
399	LL 4095F		
	00 4095F		

Count.

$2^{35}/10^{11}$

Constants

LOCATION	ORDER		NOTES	PAGE 25
400	74 1701F 28 2048F		5×10^{11} Table of $5 \times 10^k \times 2^{-39}$	
401	0S 2627F S7 1024F		5×10^{10}	
402	00 47F KL 128F		5×10^7	
403	00 4F N4 2880F		5×10^6	
404	00 F 00 10F		10×2^{-39}	
405	23 619F J6 1616F		Key word	
406	00 476F J6 1280F		5×10^8	
407	00 F ON 848F		5×10^4	
408	01 672F 5L 512F		5×10^9	
409	00 F 00 50F		5×10	
410	00 F 7K 288F		5×10^5	
411	00 F 00 500F		5×10^2	
412	00 F 00 5F		5	
413	00 F 01 904F		5×10^3	
414	LO 404L 40 5S3		Execute 88 instruction Store sign	
415	36 416L FF 58F		Format error.	
416	JO S3 50 416L		Read first part of number as integer	

LOCATION	ORDER		NOTES	PAGE 26
417	26 327L			
	S5 551F			
418	40 3S3		Store $5 \times 10^k \times 2^{-39}$	
	L5 F			
419	L4 394L		Test termination for "."	
	32 438L			
420	L0 404L			
	40 F			
421	L7 F		Jump for floating decimal format.	
	36 440L			
422	50 1S3			
	50 422L		Read fractional part	
423	26 327L		insert correct exponent.	
	L5 417L			
424	42 2S3			
	50 1S3			
425	L5 S3			
	32 429L			
426	10 1F		Test integer part for overflow	
	F0 390L		and correct.	
427	40 S3			
	F5 2S3			
428	40 2S3			
	S5 595L			
429	40 1S3		Take negative of ab. value if minus.	
	L3 5S3			
430	32 431L			
	F5 430L			
431	26 279L			
	L5 S3			
432	40 3S3			
	50 597L			
433	50 1S3		Standardize	
	F5 433L			

LOCATION	ORDER		NOTES
434	26 284L 10 1F		
435	40 S3 S5 F		
436	40 1S3 L5 2S3		
437	L0 5S3 42 2S3		
438	26 17L 41 1S3		Set 1S3 = 0 when \leq 12 digits
439	22 441L 00 F		
440	50 1S3 50 440L		Read floating decimal numbers.
441	26 327L L5 F		Read 2 nd part of number as a fraction
442	36 443L 22 415L		Format error if number in 3 parts.
443	42 455L 41 4S3		Store sign of exponent.
444	50 1S3 L5 S3		
445	10 1F 32 446L		
446	F0 390L 10 1F		Scale floating accumulator to correct range.
447	40 S3 S5 F		
448	40 1S3 50 F		
449	50 4S3 F5 449L		Double length division by $5 \times 10^k \times 2^{-39}$

LOCATION	ORDER	NOTES	PAGE 28
450	26 244L L3 5S3	Take negative for negative numbers	
451	32 452L F5 451L		
452	26 279L 50 F		
453	J0 F 50 453L	Read exponent.	
454	26 327L L1 F		
455	40 1F L5 F	Obtain signed exponent.	
456	40 F L3 F		
457	36 467L F5 457L		
458	26 564L L5 5S3	Entry to exponent conversion subroutine	
459	40 1F F5 459L		
460	26 284L 40 3S3	Standardize conversion factor	
461	L5 F 32 464L		
462	L1 1F L4 5S3		
463	L4 387L 40 2S3	Multiply or divide according to sign of exponent.	
464	22 132L L5 1F		
465	L0 5S3 L4 387L		
466	40 2S3 26 138L		

LOCATION	ORDER	NOTES
467	L5 387L 40 2S3	
468	50 1S3 22 139L	
469	L4 397L 46 219L	LF-CR? Execute 89 instruction.
470	36 473L 92 131F	
471	92 515F L5 218L	Print LF-CR and delay.
472	L4 397L 46 219L	Reset spacing control.
473	L5 211L L4 397L	
474	46 221L L5 S3	
475	36 477L 92 706F	Print <u>+</u> sign
476	L5 519L 26 279L	Take absolute value
477	92 642F 92 963F	
478	L5 387L L0 2S3	
479	40 F 32 481L	$512 \times 2^{-39} - (E_x + 512) \cdot 2^{-39}$
480	50 506L F5 480L	Multiply fractional part by 1/10 for later division
481	26 230L L3 F	
482	36 507L F5 482L	
483	26 566L L5 3S3	Compute exponent conversion factor.

LOCATION	ORDER	NOTES	PAGE 30
484	40 F L0 505L		
485	36 488L F5 485L		
486	26 586L 40 3S3	Multiply conversion factor by 10.	
487	F5 5S3 40 5S3		
488	L5 387L L0 2S3		
489	36 502L F5 5S3	Jump when $E_x \leq 0$	
490	40 2S3 F5 490L	Divide by correction factor.	
491	26 244L 50 1S3		
492	L5 S3 00 1F		
493	40 F 40 S3		
494	S5 F 40 1S3		
495	L5 F F0 505L	Multiply by 10 if possible	
496	36 509L F5 496L		
497	26 586L 32 498L	Check if x10 produces overflow.	
498	26 509L 40 S3		
499	S5 F 40 1S3		

LOCATION	ORDER		NOTES
500	L5 2S3 F0 386L		
501	40 2S3 26 509L		
502	L1 5S3 40 2S3		Multiply by conversion factor if $E_x < 0.$
503	L5 4S3 F5 503L		
504	26 230L 22 491L		
505	ON 3276F NN 3276F		1/10 double precision
506	66 1638F 66 1638F		
507	40 2S3 LJ S3		
508	32 491L 22 547L		
509	41 F L5 2F		
510	46 F L5 F		Determine number k of digits to print.
511	L0 384L 36 531L		jump if ≥ 12 digits.
512	L5 F 46 514L		
513	46 520L 50 F		
514	50 F 50 514L		
515	26 551L LJ 183		Multiply by 10^k , rounded.
516	32 517L F5 S3		Round product to nearest integer Test rounded product for overflow.

LOCATION	ORDER	NOTES	PAGE 32
517	40 S3 L5 S3		
518	L0 F 32 547L		
519	L5 S3 50 477L		
520	J0 F 50 520L	Print k digit integer	
521	26 349L 92 963F	Space	
522	L5 2S3 36 525L		
523	92 706F L1 2S3	Print sign of exponent.	
524	40 2S3 22 525L		
525	92 642F L5 2S3	Print exponent.	
526	52 3F 50 526L		
527	26 349L L5 219L		
528	L4 397L 32 529L		
529	26 17L 92 1F		
530	92 967F 26 17L	Exit. Print delay and 2 spaces if LF-CR will not precede next number.	
531	L0 397L 46 532L	when > 12 digits, take $x 10^{k-11}$	
532	50 F 50 532L		
533	26 551L 50 401L		

LOCATION	ORDER	NOTES	PAGE 33
534	00 1F 7J 1S3	and then x 10 ¹¹ for residue	
535	40 1S3 L0 401L		
536	L0 401L 36 544L	Test low order part for overflow.	
537	22 545L L5 532L		
538	46 539L L5 S3	Print higher part	
539	J0 F 50 539L		
540	26 349L 92 1F	delay	
541	L5 1S3 50 F		
542	J0 11F 50 542L	Print lower part.	
543	26 349L 22 521L		
544	41 1S3 F5 S3	Correct high order part and test for overflow.	
545	40 S3 L5 S3		
546	L0 F 32 547L		
547	22 537L F5 2S3		
548	40 2S3 L5 505L	When rounded product overflows, replace by 1/10 double precision and repeat.	
549	40 S3 L5 506L		

LOCATION	ORDER		NOTES
550	40 1S3		
	26 509L		
551	41 F K5 F		Given k, determine $5 \times 10^{k-1} \times 2^{-39}$
552	42 563L 46 F		
553	L5 F 00 1F		from table multiply $x_1 + 2^{-39} x_2$
554	L4 F L4 558L		
555	46 556L L5 405L		by 10^k
556	10 F 01 4F		
557	L4 347L 42 558L		
558	50 8F L5 F		
559	80 1F 40 F		
560	50 1S3 7J F		
561	50 S3 74 F		
562	40 S3 S5 F		
563	40 1S3 22 F		
564	42 581L F5 428L		Convert Exponent subroutine
565	42 573L 22 567L		
566	42 581L L5 428L		

LOCATION	ORDER		NOTES
567	42 573L		
	49 3S3		
568	41 4S3		
	L7 F		
569	50 386L		
	00 20F		
570	40 5S3		
	L3 F		
571	32 581L		
	L5 432L		
572	42 583L		
	42 584L		
573	50 4S3		
	L5 F		
574	L4 5S3		
	36 583L		
575	L5 583L		
	L4 391L		
576	42 583L		
	42 584L		
577	L5 573L		
	L4 391L		
578	42 573L		
	L0 582L		
579	32 573L		
	L5 3S3		
580	00 1F		
	40 3S3		
581	22 581L		
	22 F		
582	50 4S3		
	L5 610L		
583	40 5S3		
	7J F		

LOCATION	ORDER	NOTES	PAGE 36
584	50 3S3 74 F		
585	40 3S3 22 573L		
586	42 594L S5 F	Multiply by 10 subroutine	
587	40 1F L5 F		
588	00 2F L4 F		
589	40 F S5 F		
590	L4 1F 40 1F		
591	50 1F 32 593L		
592	J0 390L F5 F		
593	26 594L L5 F		
594	00 1F 22 F		
595	LL 4046F 00 15F	Table for exponent conversion	
596	LL 4081F 00 50F		
597	71 2813F 49 2256F	$10^{15}/2^{50}$	
598	LL 4076F 00 6F		
599	LL 4090F 00 20F		

LOCATION	ORDER	NOTES	PAGE 37
600	7K 288F 00 F	$10^6/2^{20}$	
601	LL 4086F 00 3F		
602	LL 4093F 00 10F		
603	7J F 00 F	$10^3/2^{10}$	
604	LL 4092F 00 1F		
605	LL 4095F 00 4F		
606	50 F 00 F	$10/2^4$	
607	LL 4095F 00 F		
608	LL 4095F 00 1F		
609	40 F 00 F	$1/2$	