

THE TWO PATHS PROBLEM IS POLYNOMIAL

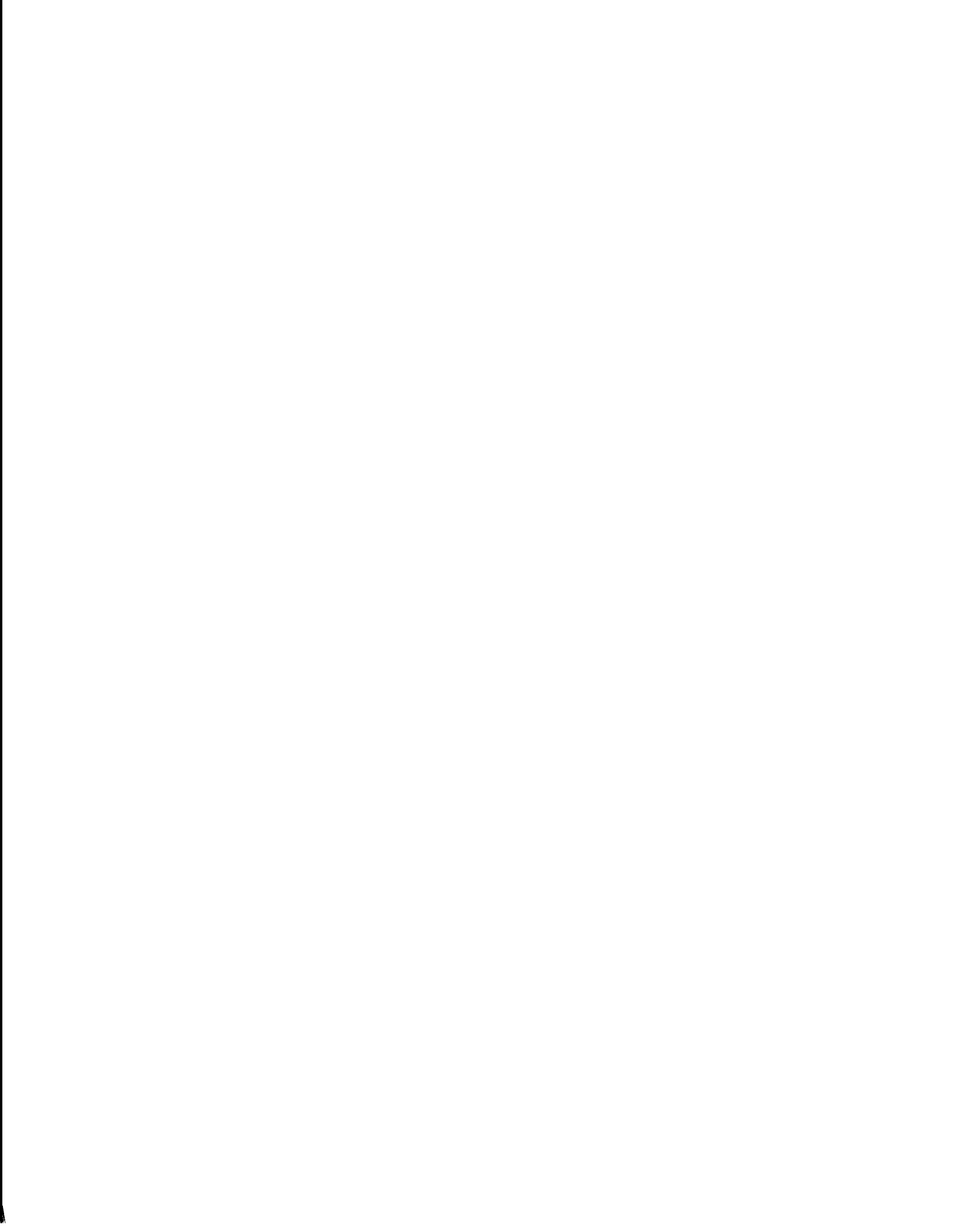
by

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# The Two Paths Problem Is Polynomial

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## Abstract.

Given an undirected graph  $G = (V, E)$  and vertices  $s_1, t_1; s_2, t_2$ , the problem is to determine whether or not  $G$  admits two vertex disjoint paths  $P_1$  and  $P_2$ , connecting  $s_1$  with  $t_1$  and  $s_2$  with  $t_2$  respectively. This problem is solved by an  $O(n \cdot m)$  algorithm ( $n = |V|$ ,  $m = |E|$ ). An important by-product of the paper is a theorem that states that if  $G$  is 4-connected and non-planar, then such paths  $P_1$  and  $P_2$  exist for any choice of  $s_1, s_2, t_1$ , and  $t_2$ , (as was conjectured by Watkins in [W]).

Keywords and Phrases: **Algorithm**, Connectivity, Disjoint paths, Planarity, Two Paths Problem.

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1. Basics,

1. A graph in this paper is undirected, without multiple edges or self loops (which are irrelevant to the problem).

2. It is assumed that basic graph theory concepts, such as paths, k-connectivity, planar/complete/bipartite graphs, etc., are familiar to the reader.

3. Disjoint paths means vertex-disjoint paths (excluding their end-points), and k-connectivity means vertex k-connectivity,

4.  $G$  has the P2 property if for any  $s_1, t_1; s_2, t_2$  there exist two disjoint paths connecting  $s_1$  with  $t_1$  and  $s_2$  with  $t_2$ ,

A comprehensive treatment of the combinatorial part of the problem (i.e., what conditions imply the P2 property) and also more general problems was done by M. Watkins in [W]. Algorithmic partial results were recently obtained by A. Itai [I1] and by Y. Perl and the author [PS]. Another closely related work is that of A. S. LaPaugh, [L].

## 2. Reductions of the Problem.

R1: We may assume that  $G$  is 3-connected.

This reduction relies on a detailed analysis of the problem concerning graphs which are not 3-connected, which was done in [11]. Itai shows that the problem can be solved in  $O(n+m+T)$  time, where  $T$  is the time required to solve the problem for a 3-connected graph  $G' = (V', E')$  such that  $|V'| \leq n$  and  $|E'| \leq m$ . A brief outline of this work is given in the appendix.

R2: We may assume that  $G$  is not planar.

This reduction is a result of the work which was done in [PS]. This work solves the problem for 3-connected planar graphs in  $O(n+m)$  time.

By Kuratowski's theorem,  $G$  contains a homeomorph to either  $K_5$  (the complete graph on 5 vertices) or to  $K_{3,3}$  (the complete bipartite graph with 3 vertices on each side).

R3: We may assume that there are four disjoint paths connecting  $s_1, t_1, s_2$  and  $t_2$  to any other set of four vertices or less,

Proof. Let  $S = \{s_1, t_1, s_2, t_2\}$  and let  $S'$  be a set of vertices such that there are no four disjoint paths connecting the vertices of  $S$  and  $S'$ . Then, by Menger's theorem,  $S$  can be separated from  $S'$  by a cut-set  $C$  of three vertices.  $S \cap C$  and  $S' \cap C$  are not necessarily empty, but  $G' = GC$  contains at least one connected component  $G_1 = (V_1, E_1)$  such that  $V_1 \cap S = \emptyset$  and  $V_1 \cap S' \neq \emptyset$ . Let  $C = \{v_1, v_2, v_3\}$  and let

$\bar{G} = (V - V_1, E - E_1 \cup \{(v_1, v_2), (v_1, v_3), (v_2, v_3)\})$  . The following lemma is very easy to prove.

Lemma 2.1. The TPP with  $G; s_1, t_1, s_2, t_2$  is equivalent to that with  $\bar{G}; s_1, t_1, s_2$  and  $t_2$  . Moreover, a solution to the first can be easily obtained from a solution to the second.

Since  $|V - V_1| < n$  , Lemma 2.1 implies that we can reduce the size of the problem by using only a polynomial time computation (required to determine  $C$  ) . If such a reduction is not possible then R3 holds,

Q.E.D.

R4:  $G$  does not contain a homeomorph to  $K_5$  .

This reduction is due to Watkins' work. Watkins shows that if  $G$  contains a homeomorph to  $K_5$  and R3 holds, then  $G$  has the P2 property. Moreover, his proof is **completely** constructive and can be implemented, step by step, in **polynomial** time. The exact complexity of his proof will be evaluated in Section 5 where the **complexity** of the whole algorithm will be determined.

### 3. Further Reductions.

So far  $G$  is a  $\bar{3}$ -connected graph, containing a subgraph  $G_{\bar{3},\bar{3}}$  homeomorphic to  $K_{\bar{3},\bar{3}}$ . The nine paths of  $G_{\bar{3},\bar{3}}$  which consist of the edges of  $K_{\bar{3},\bar{3}}$ , will be called p-edges (a short form of pseudo edges) and the six vertices of  $G_{\bar{3},\bar{3}}$  which represent the vertices of  $K_{\bar{3},\bar{3}}$ , will be called p-vertices. In the figures to come, three p-vertices will always be drawn as circles while the other three as squares, indicating the two "sides" of  $K_{\bar{3},\bar{3}}$ . Other vertices of  $G_{\bar{3},\bar{3}}$  will be drawn as ..... (see Figure 3.1). The circled p-vertices will be  $x_1, x_2$  and  $x_3$ . The squared ones --  $y_1, y_2$  and  $y_3$ .

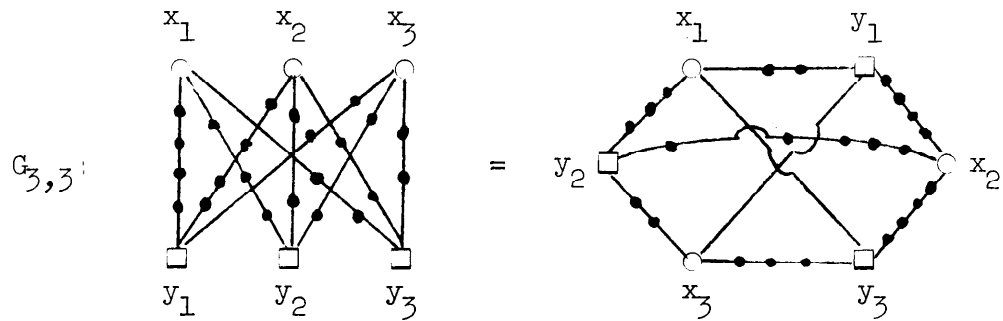


Figure 3.1.

R5: We may assume that  $s_1$  is a p-vertex,

Proof. If  $s_1$  is not a p-vertex, we are going to modify  $G_{\bar{3},\bar{3}}$  and make it a p-vertex. We construct three disjoint paths  $P_1, P_2$  and  $P_3$  from  $s_1$  to  $x_1, x_2$  and  $x_3$  respectively. We are interested only in that part of each path from  $s_1$  to the vertex in which it hits  $G_{\bar{3},\bar{3}}$  for the first time. These parts of the paths will be denoted by

$P'_1$ ,  $P'_2$ , and  $P'_3$  and the vertices in which they hit  $G_{3,3}$  for the first time -- will be  $f_1$ ,  $f_2$ , and  $f_3$  respectively. All possible not-symmetric cases are given in Figure 3.2. The cases differ from each other by the location of the  $f_i$ 's on  $G_{3,3}$ . The new  $G_{3,3}$  in each case is heavily lined.

Case a. The  $f_i$ 's belong to three different p-edges.

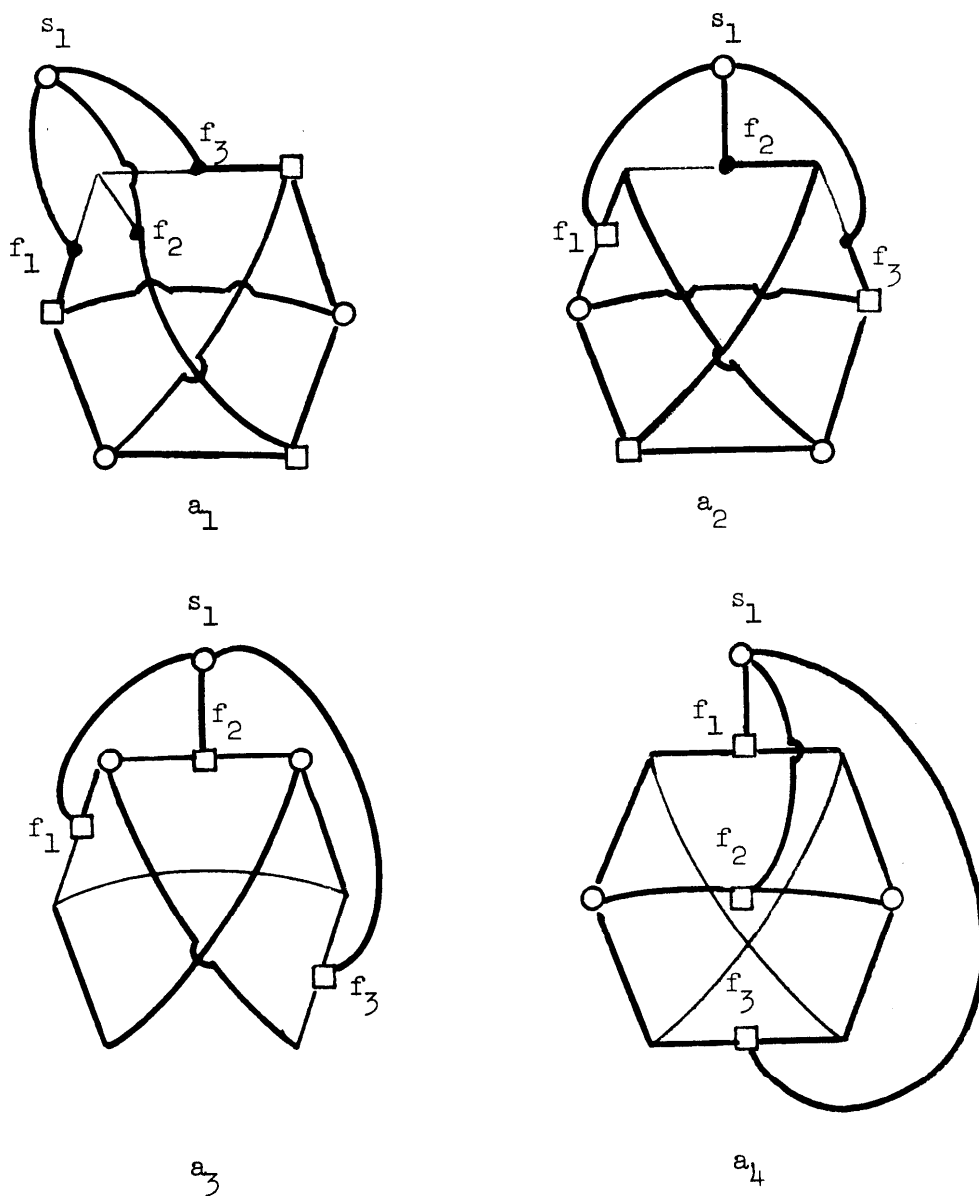


Figure 3.2-a.



Case b. Two  $f_i$ 's are on the same p-edge.

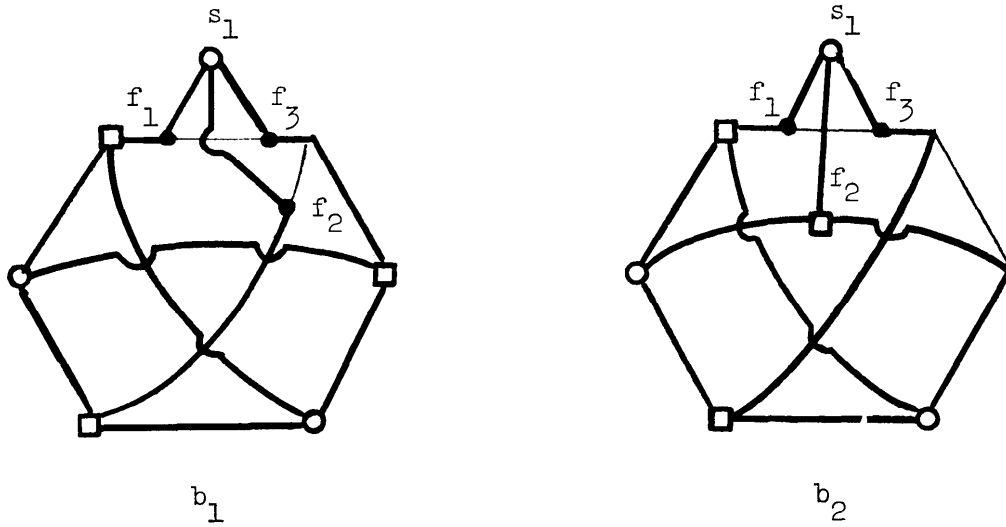


Figure 3.2-b.

Case c. All the  $f_i$ 's are on the same p-edge. In this case, the path in the middle, say  $P_2$ , is continued to its second intersection with  $G_{3,3}$  at  $f'_2$ .

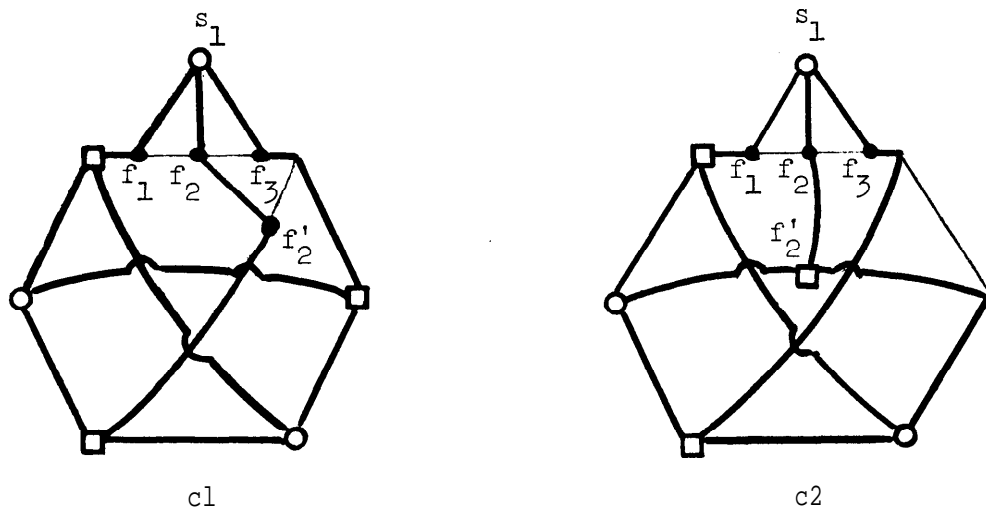


Figure 3.2-c.

Q.E.D.

Two important remarks:

- (1) In Figure 2.3 and in those to come, the  $f_i$ 's are drawn as vertices of  $G_{3,3}$  which are not p-vertices. This is not necessarily true, of course, and the  $f_i$ 's might be p-vertices as well. However, if one or more of the  $f_i$ 's are p-vertices, everything is easier. Since it would triple the amount of case analyses involved, we have omitted this case.
  
- (2) In Case c, we have omitted the possibility that  $f'_2$  is on the same p-edge as  $f_2$ . If that happens, we first modify  $G_{3,3}$  as shown in Figure 3.4 and then compress the subpath of  $P_2$  between  $f_2$  and  $f'_2$  into one vertex, say  $f''_2$ , (see Figure 3.4). This  $f''_2$  is the new first intersection of the modified  $P_2$  with the modified  $G_{3,3}$ . It is easy to see that all the properties which are relevant to our discussion (such as disjointness of  $P_1$ ,  $P_2$  and  $P_3$ ) are preserved by this transformation. Moreover,  $f''_2$  is closer to the end of  $P_2$  than  $f_2$ . This implies that these adjustments take place at most  $O(n)$  times. The same modification is applied, if necessary, to  $P_1$  and  $P_3$  as well. The same assumption (that the  $P_i$ 's do not hit the same p-edge twice without hitting another one in between) was also made by Watkins and we shall refer to it as the W-assumption.

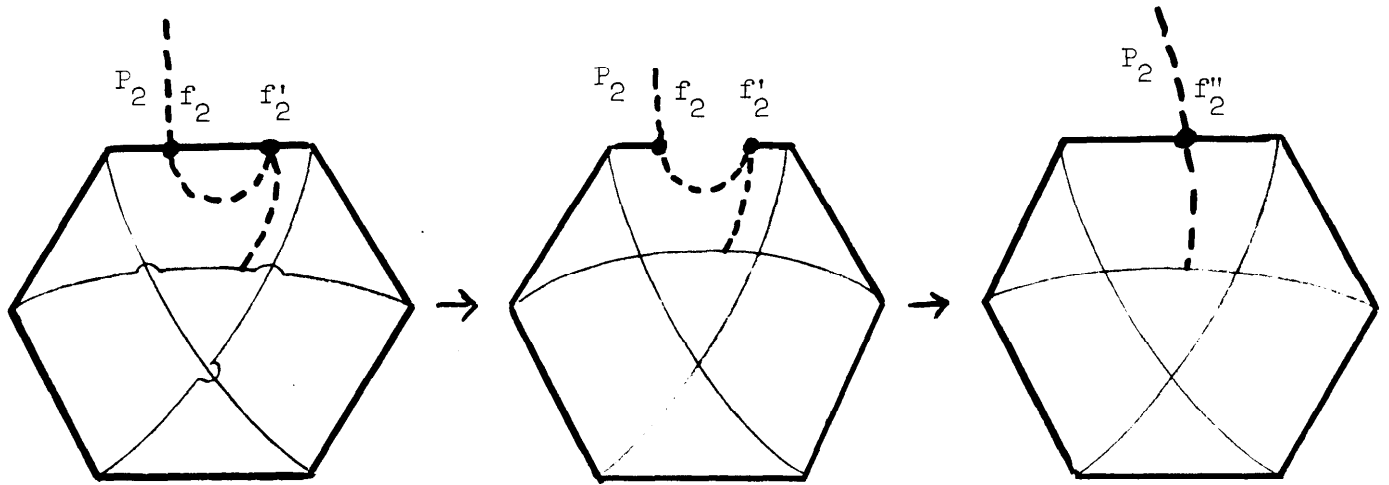


Figure 3.4.

R6: One of the following two cases occurs:

(1)  $t_1$  is also a p-vertex.

(2)  $G$  has a subgraph,  $G_{3,3}^+$ , homeomorphic to that shown in

Figure 3.5.

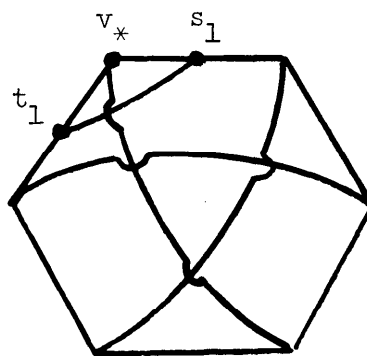


Figure 3.5.

Proof. R5 is now assumed. The three p-edges which are incident with  $s_1$  will be called black p-edges while the others will be white p-edges. The technique of proving R6 is very similar to that of R5. We consider three disjoint paths  $Q_1$ ,  $Q_2$ , and  $Q_3$  connecting  $t_1$  with three distinct p-vertices (no matter which). The first intersection of each  $Q_i$  with  $G_{3,3}$  will be denoted by  $g_i$ ,  $i = 1, 2, 3$ . We now have more cases to consider since we have black and white p-edges. The main three cases correspond to whether the  $Q_i$ 's "land" on one, two, or three different p-edges. The subcases take the color of the p-edges into account. Figure 3.6 covers all non-symmetric cases, subject to the remarks made after the proof of R5.

Case 1. The  $Q_i$ 's land on three different p-edges.

1-a. Three black ones.

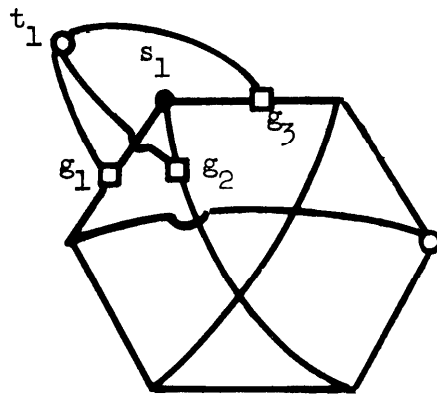


Figure 3.611-a.

1-b. Two blacks and one white.

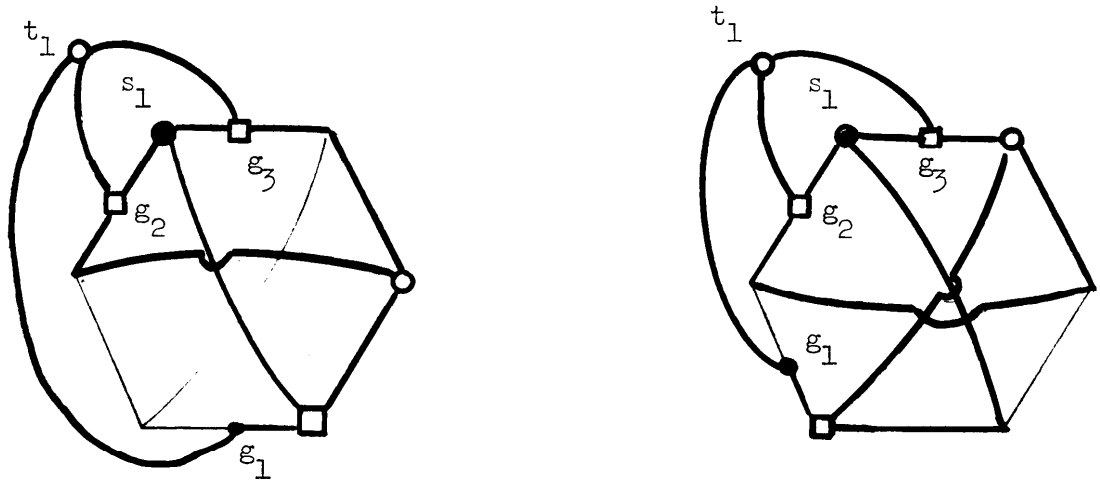


Figure 3.6/1-b.

1-c. Two whites and one black.

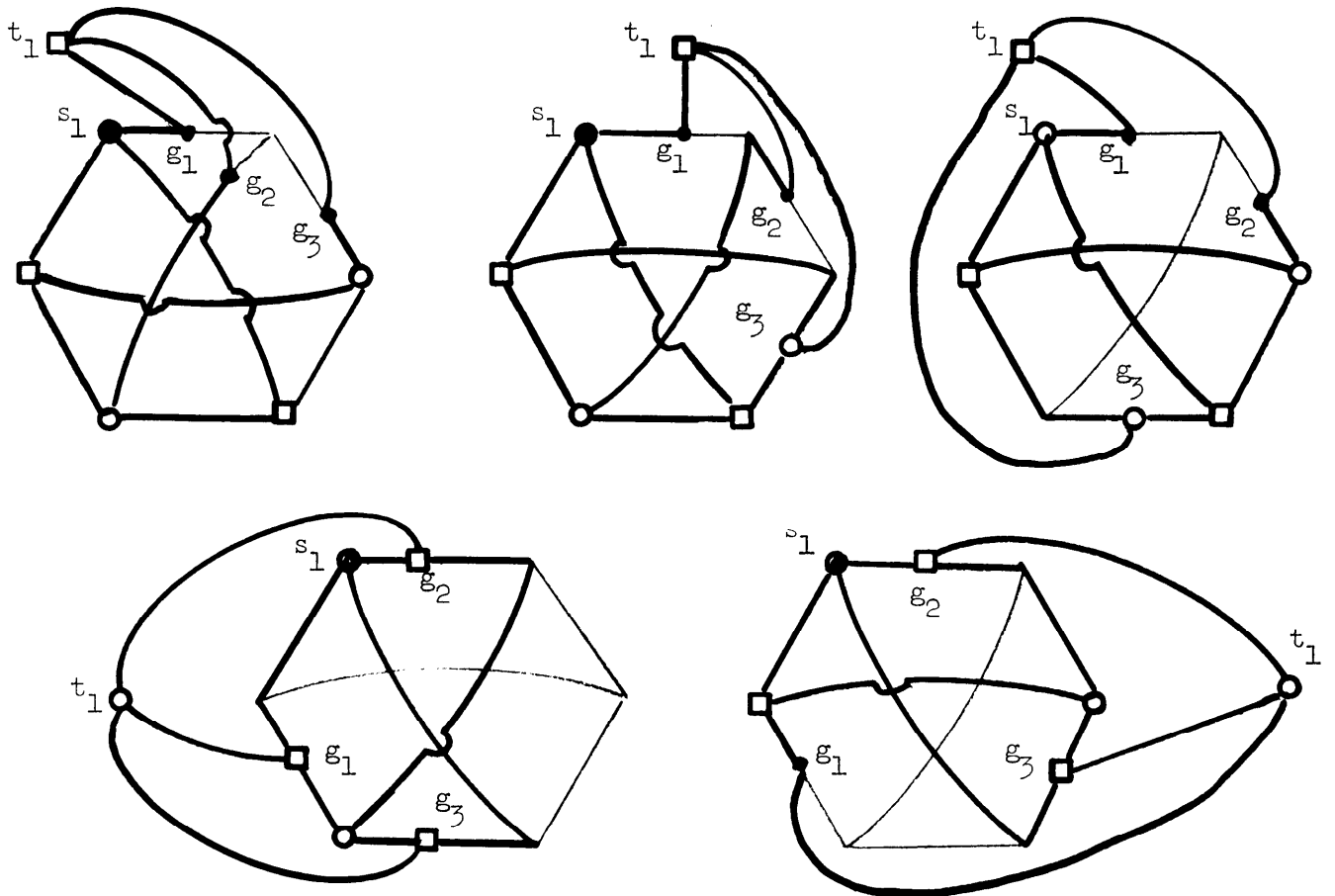


Figure 3.611-c.

1-d. All whites.

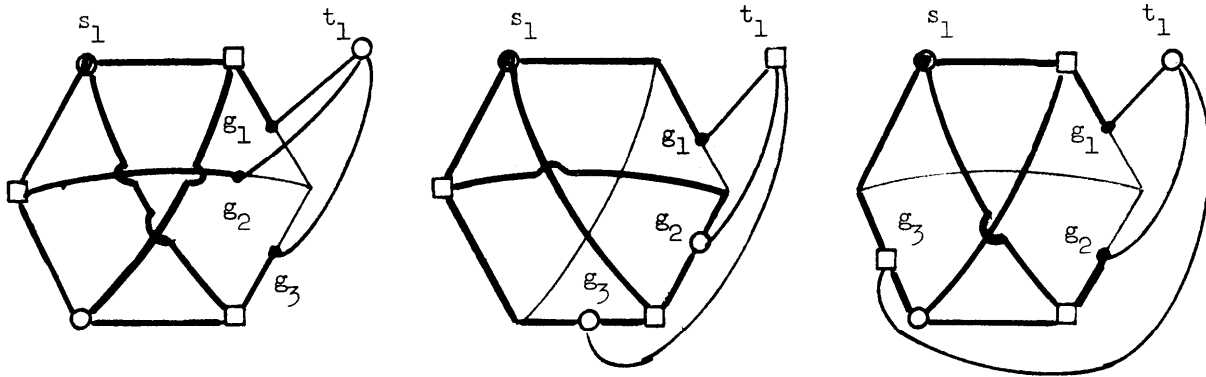
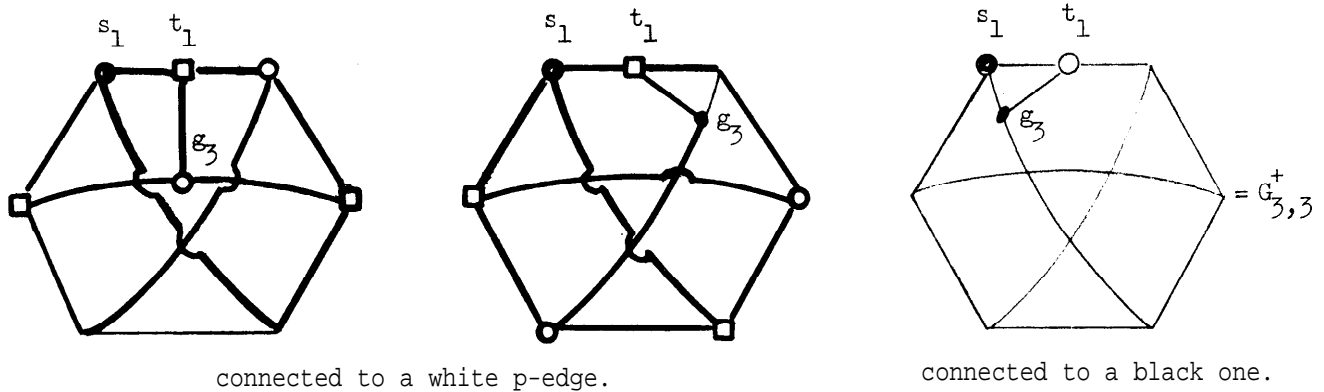


Figure 3.6/1-d.

Case 2,  $g_1$  and  $g_2$  are on the same p-edge and  $g_3$  is on another one.

Using  $Q_1$  and  $Q_2$  we can transform  $G_{3,3}$ , such that  $t_1$  lies on a p-edge and has a connection (disjoint to  $G_{3,3}$ ) to another p-edge.

2-a.  $t_1$  lies on a black p-edge.

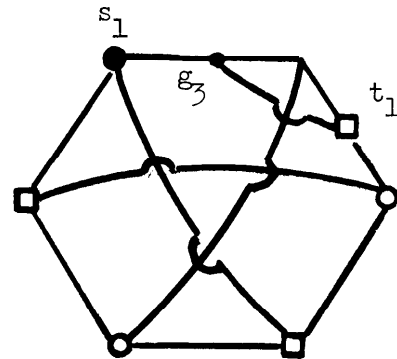
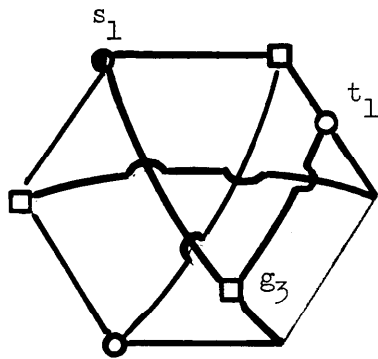


connected to a white p-edge.

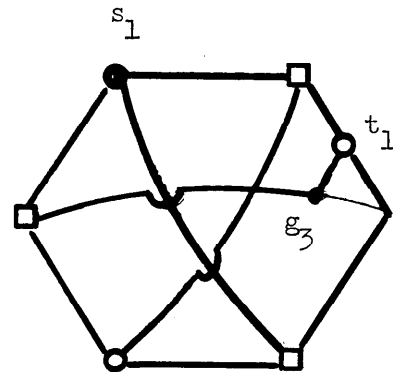
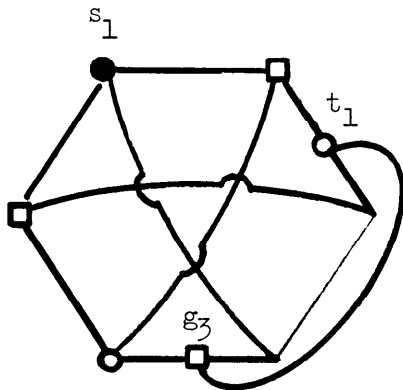
connected to a black one.

Figure 3.6/2-a.

2-b.  $t_1$  lies on a white p-edge,



and connected to a black one,



and connected to a white one.

Figure 3.612-b.

Case 3. All the  $g_i$ 's are on the same p-edge. Using the W-assumption, this case is easily reducible to Case 2.

Q.E.D.

4. Cracking the Nut.

This is the time to use R3. We construct four disjoint paths,  $\pi_1, \pi_2, \pi_3$ , and  $\pi_4$ . Connecting  $s_1, t_1, s_2$ , and  $t_2$  with four p-vertices on  $G_{3,3}$  (or  $G_{3,3}^+$ ) which are different from  $s_1$  and  $t_1$ . The main idea is to use  $G_{3,3}$  ( $G_{3,3}^+$ ) in order to make two disjoint connections, one between  $\pi_1$  and  $\pi_2$  and the other between  $\pi_3$  and  $\pi_4$ , to yield the desired two disjoint paths. The following case is the easiest, and left to the reader.

Case 1.  $s_1$  and  $t_1$  are p-vertices and they are not connected by a p-edge.

Case 2.  $s_1$  and  $t_1$  are p-vertices connected by a p-edge.

Figure 4.1 shows the unique way (ignoring symmetry) in which  $\pi_3$  and  $\pi_4$  can block one vertex of the first pair (in this case,  $s_1$ ). However,  $s_1$  is "saved" by  $\pi_1$  connecting it to a p-vertex different from itself. Using the W-assumption,  $\pi_1$  cannot now block  $s_2$  or  $t_2$  since it hits  $G_{3,3}$  at a vertex which is not on one of the three p-edges incident with  $s_1$ . The two non-symmetric cases are illustrated in Figure 4.2. The connections between  $\pi_1$  and  $\pi_2$  and between  $\pi_3$  and  $\pi_4$  are heavily lined.



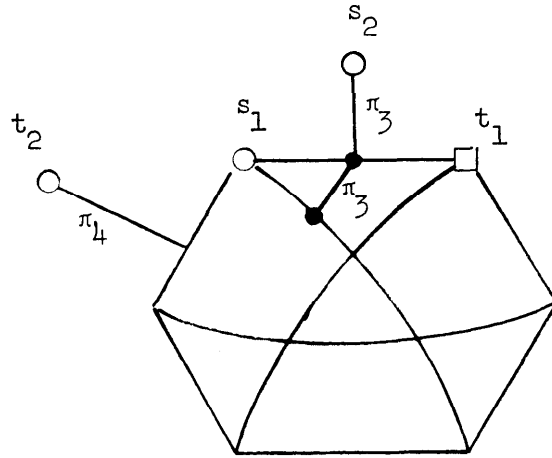


Figure 4.1.

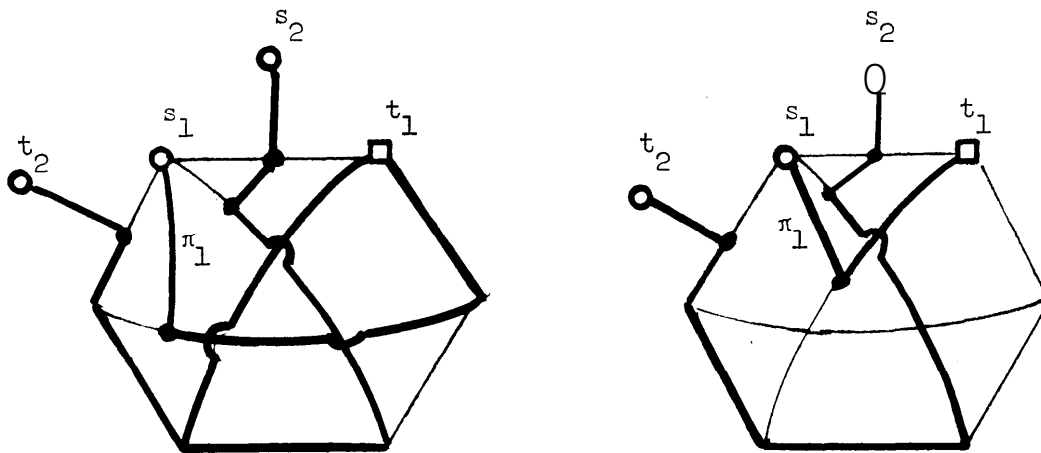


Figure 4.2.

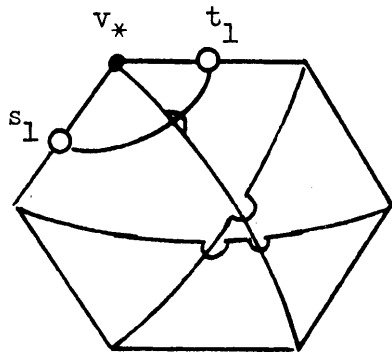
Case 3.  $G_{3,3}$  is a subgraph of  $G$ .

We proceed in the same way. Four disjoint paths,  $\pi_1$ ,  $\pi_2$ ,  $\pi_3$ , and  $\pi_4$  are drawn from  $s_1$ ,  $t_1$ ,  $s_2$ , and  $t_2$ , respectively, to four distinct  $p$ -vertices, different from  $v_*$ . (See Figure 3.5.) Here, we have to consider additions3 cases. However, we have a series of "inevitable moves" which limit the cases analysis. The moves are illustrated in

Figure 4.3. Symmetric cases are ignored.

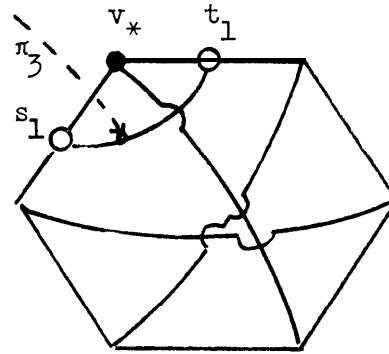
Figure 4.3.

The starting point.



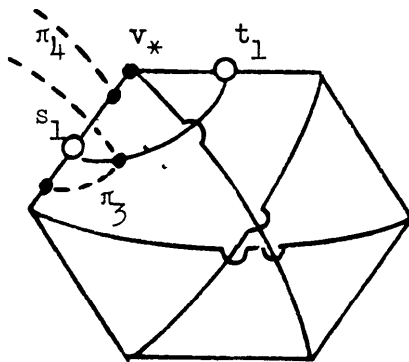
(a)

$\pi_3$  (or  $\pi_4$ ) must land on the  $(s_1, t_1)$  segment, otherwise we are done.



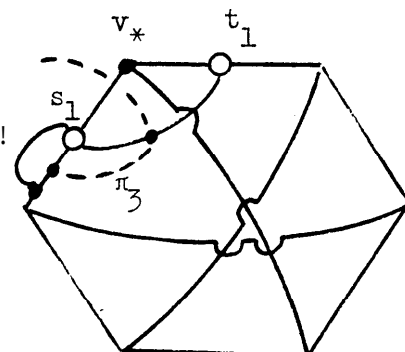
(b)

The only way for  $\pi_3$  and  $\pi_4$  to block  $s_1$  ( $t_1$  is symmetric) is shown in Figure 4.3(c).



(c)

Forbidden!

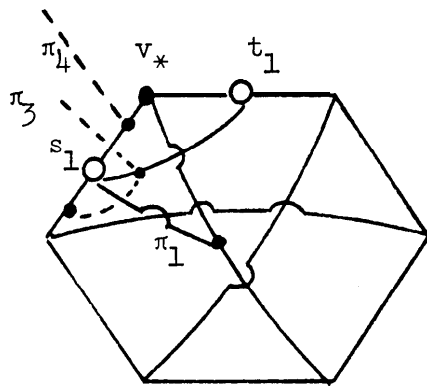


(d)

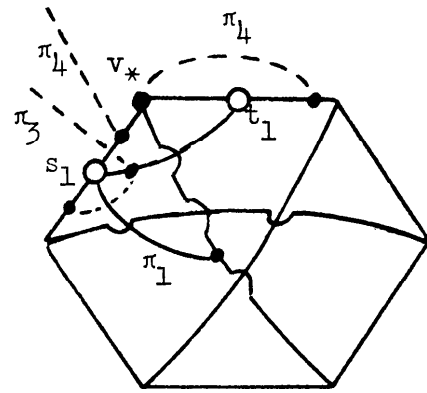
The W-assumption does not allow  $\pi_1$  to block  $\pi_3$  in his turn.

(See Figure 4.3(d).) However it can still block  $\pi_4$ . (Figure 4.3(e).)

This is its only choice, otherwise we are done.



(e)



(f)

$\pi_4$  is still alive, since it has to reach a p-vertex different from  $v_*$ . The only way to continue the game one step further, is to block  $t_1$ , as shown in Figure 4.3(f). Note that we are not allowed to use the W-assumption, here, since if applied, it would throw  $t_1$  out, and we would be left with a graph which is not homeomorphic to that we started with, namely  $G_{3,3}^+$ .

...  $t_1$  has not yet reached a p-vertex. Thus,  $\pi_2$  can be used to get it out of the trap. However, it can no longer trap  $\pi_3$  or  $\pi_4$ .

The nut is finally cracked.

Remark. The words "otherwise we are done" mean that otherwise we can find two disjoint connections between  $\pi_1$  and  $\pi_2$  and between  $\pi_3$  and  $\pi_4$  as was done in Figure 4.2.

5. -Complexity.

We haven't written the solution as an explicit, long and tedious algorithm. However, its complexity can be easily evaluated if we follow the reductions.

Let linear mean  $O(n+m)$  .

R1 is linear. (It involves the linear algorithm [HTL] for decomposing a graph into **3-connected components.**)

R2 involves (linear) planarity testing [TH2] and the linear solution for the planar case, [PS].

R3 requires  $O(n \cdot m)$  time in worst case. We do not attempt to find four disjoint paths between  $s_1, t_1, s_2, t_2$  and any other four vertices of  $G_5$  (a homeomorph to  $K_5$ , see [W]) in case  $G_5$  is a subgraph of  $G$ , or to four p-vertices of  $G_{3,3}$  in the other case. If we find such paths -- fine. If not, the size of the graph can be reduced by one vertex at least. Finding these four disjoint paths is linear since at most four augmenting paths are required. (see [ET].)

Following the (constructive) proof of Kuratowski's theorem, we can find a  $G_5$  or a  $G_{3,3}$  in  $G$  in linear time, provided that  $G$  is non-planar.

R4: If a  $G_5$  has been discovered, we follow the lines of [W]. Though quite **complicated**, Watkins' analysis can be easily implemented in linear time. Assume that four disjoint paths between  $s_1, t_1, s_2, t_2$  and four p-vertices of  $G_5$  are given. Adjustments of  $G_5$  each time the W-assumption is violated have the property of propagating along these paths. This property makes the overall amount of work which is involved in these adjustments to be linear. This is true for  $G_{3,3}$  too.

R5 and R6 are obviously linear, and so is the work involved in cracking the nut.

6. Summary.

(a) Not long ago, many people believed that the two paths problem is not polynomial. The two commodity 0-1 flow problem for undirected graphs, which is a close relative of it, is NP-complete, ([I2],[EIS]). We have shown that it is not only polynomial, but "almost" linear. "Almost" means, of course, that there is only one step in the whole algorithm which is not linear. It might be that even this step will be made linear by some sophisticated techniques.

(b) It should be pointed out that this work relies heavily on previous results of Itai, Perl, Shiloach and Watkins.

(c) Generalization of this solution to the case of  $k (> 2)$  disjoint paths connecting  $s_1, \dots, s_k$  with  $t_1, \dots, t_k$  respectively, seems to be impossible.

The directed two paths problem also seems to be much more difficult. However, significant results were recently obtained by S. Even, M. Garey, and R. E. Tarjan, [EGT].

(d) The following combinatorially interesting theorem follows from Watkins' work and the results of this paper.

Theorem. If  $G$  is an undirected  $b$ -connected non-planar graph, then it has the P2 property.

Corollary. Every 6-connected graph has the P2 property.

Proof. A 6-connected graph cannot be planar.

There are 5-connected (planar) graphs that do not have the P2 property, see [W] and [EGT].

## Appendix.

We present here a general scheme of the proof of the following theorem.

Theorem A. Let  $G$  be an undirected graph with  $n$  vertices and  $m$  edges. If the TPP (Two Paths Problem) can be solved for any 3-connected graph  $G'$  having  $n' \leq n$  vertices and  $m' < m$  edges, in time of  $T$ , then it can be solved for  $G$  in  $O(n+m+T)$  time.

Proof (a general scheme). We present a sequence of polynomial reductions, reducing the TPP from general into 3-connected graphs. Thus, we prove that Theorem A is true if  $O(n+m+T)$  is replaced by  $O(p(n,m) + T)$  where  $p(n,m)$  is a polynomial in  $n$  and  $m$ . The proof that  $p(n,m)$  is actually  $n+m$  is not given in full. Most of the reductions have an obvious linear behavior. When linearity is not clear, we support it by more detailed arguments.

## The Reductions.

Each of the following reductions assumes that all its predecessors hold. Most of them cannot be proved without this assumption. We may assume that:

A1:  $G$  is 3-connected.

If not, the problem is reduced (in the worst case) to one of  $G$ 's 2-connected components. Decomposition of a graph into 2-connected components is linear. Let  $ST = \{s_1, t_1, s_2, t_2\}$  be the set of the four vertices of the problem.

A2: If  $\{u,v\}$  is a separating set of  $G$ , then  $ST \cap \{u,v\} = \emptyset$ .

Otherwise the problem can be reduced to a proper subgraph of  $G$ .

Some case analysis is involved corresponding to what  $ST \cap \{u,v\}$  really is. It is relatively simple (and makes use of A1) and left for the reader. The linearity of this step is not trivial.

Definition. Let  $S = \{u,v\}$  be a separating set of  $G$ .  $G' = (V', E')$  is a weak component mod  $S$  if it is a connected component of  $G-S$ .

$G^1 = (V' \cup S, E' \cup E'')$  is a strong component mod  $S$ . Here  $E''$  is the set of edges connecting  $u$  or  $v$  with vertices of  $V'$ .

A3: If  $G' = (V', E')$  is a weak component mod  $\{u,v\}$  then  $V' \cap ST \neq \emptyset$ .

Otherwise we could chop  $G'$  off and add the edge  $(u,v)$  and obtain an equivalent problem.

Corollary. If  $\{u,v\}$  is a separating set of  $G$  then  $G$  has at most four weak (strong) components mod  $\{u,v\}$ .

A4: There is no separating set  $\{u,v\}$  which separates  $s_1$  and  $t_1$  from  $s_2$  and  $t_2$ , otherwise (assuming A1) we have two disjoint paths connecting  $s_1$  with  $t_1$  and  $s_2$  with  $t_2$ .

A5: No set  $\{u,v\}$  separates  $s_1$  and  $s_2$  from  $t_1$  and  $t_2$ . Assume to the contrary that such  $u$  and  $v$  exist. Let  $G_S$  and  $G_T$  be the strong components mod  $\{u,v\}$  containing  $s_1, s_2$  and  $t_1, t_2$  respectively. We first construct two disjoint paths  $P_1, P_2$  connecting  $s_1$  and  $s_2$  with  $t_1$  and  $t_2$ , (using an  $O(m+n)$  flow algorithm such as [ET]). If  $P_1$  connects  $s_1$  with  $t_1$  and  $P_2$  connects  $s_2$  with  $t_2$ , we are done. So let us assume that

$P_1$  connects  $s_1$  with  $t_2$  and  $P_2$  connects  $s_2$  with  $t_1$  .  
 Since  $\{u,v\}$  separates  $s_1$  and  $s_2$  from  $t_1$  and  $t_2$  , we may  
 also assume that  $P_1$  goes through  $u$  and  $P_2$  goes through  $v$  .  
 It is now easy to see that the original TPP has an affirmative  
 solution iff at least one of the following has.

$$\text{TPP}(S): \quad G' = G_S , s'_1 = s_1 , s'_2 = s_2 , t'_1 = v , t'_2 = u \quad .$$

$$\text{TPP}(T): \quad G'' = G_T , s''_1 = u , s''_2 = v , t''_1 = t_1 , t''_2 = t_2 \quad .$$

Note that  $P_1$  and  $P_2$  induce two pairs of disjoint paths, one in  
 $G_S$  and one in  $G_T$  between the sources and sinks in both reduced problems.  
 Thus they are constructed only once and can be used in further reductions  
 of the same type. Theorem A follows now by induction.

If A1 through A5 hold and  $G$  is not 3-connected, we may assume that  
 $s_1$  is separated from  $s_2 , t_1 ,$  and  $t_2$  by a separating set  $\{u,v\}$  .  
 If the strong component mod  $\{u,v\}$  which contains  $s_2 , t_1 ,$  and  $t_2$   
 is 3-connected, then we are done. The original problem is reduced into  
 two smaller problems, restricted to this 3-connected component, by  
 substituting  $s_1 = u$  and  $s_1 = v$  , one at a time. If this component is  
 not 3-connected, a further decomposition of this component takes place  
 and the worst case is illustrated in Figure A-1. It involves 16 subproblems  
 restricted to the central 3-connected component.

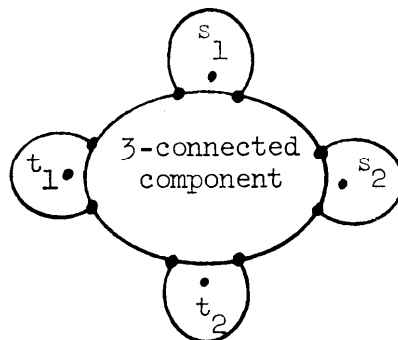


Figure A-1.



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