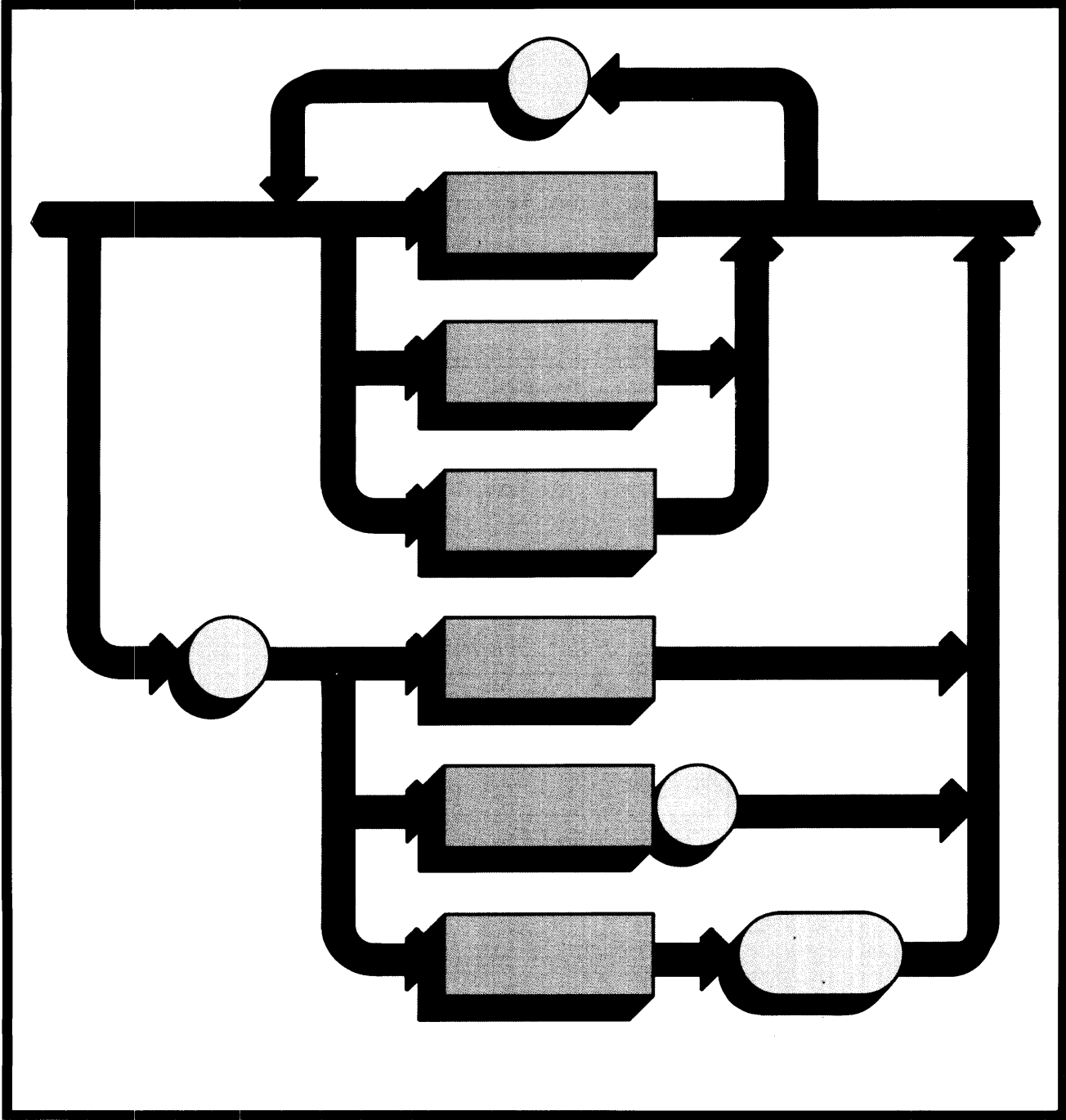


Pascal Source Code Listings

Volume I-Assembly Language



Pascal 3.0 Source Code Listings

Volume I-Assembly

for the HP 9000 Series 200 Computers

Manual Part No. 98615-90074

© Copyright 1985, Hewlett-Packard Company.

This document contains proprietary information which is protected by copyright. All rights are reserved. No part of this document may be photocopied, reproduced or translated to another language without the prior written consent of Hewlett-Packard Company. The information contained in this document is subject to change without notice.

Use of this manual and flexible disc(s) or tape cartridge(s) supplied for this pack is restricted to this product only. Additional copies of the programs can be made for security and back-up purposes only. Resale of the programs in their present form or with alterations, is expressly prohibited.

Restricted Rights Legend

Use, duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b)(3)(B) of the Rights in Technical Data and Software clause in DAR 7-104.9(a).

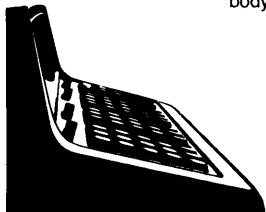
© Copyright 1980, Bell Telephone Laboratories, Inc.

© Copyright 1979, 1980, The Regents of the University of California.

This software and documentation is based in part on the Fourth Berkeley Software Distribution under license from the Regents of the University of California.

© Copyright 1979, The Regents of the University of Colorado, a body corporate.

This document has been reproduced and modified with the permission of the Regents of the University of Colorado, a body corporate.



Hewlett-Packard Company
3404 East Harmony Road, Fort Collins, Colorado 80525

Printing History

New editions of this manual will incorporate all material updated since the previous edition. Update packages may be issued between editions and contain replacement and additional pages to be merged into the manual by the user. Each updated page will be indicated by a revision date at the bottom of the page. A vertical bar in the margin indicates the changes on each page. Note that pages which are rearranged due to changes on a previous page are not considered revised.

The manual printing date and part number indicate its current edition. The printing date changes when a new edition is printed. (Minor corrections and updates which are incorporated at reprint do not cause the date to change.) The manual part number changes when extensive technical changes are incorporated.

February 1985...Edition 1

Warranty Statement

Hewlett-Packard products are warranted against defects in materials and workmanship. For Hewlett-Packard computer system products sold in the U.S.A. and Canada, this warranty applies for ninety (90) days from the date of shipment.* Hewlett-Packard will, at its option, repair or replace equipment which proves to be defective during the warranty period. This warranty includes labor, parts, and surface travel costs, if any. Equipment returned to Hewlett-Packard for repair must be shipped freight prepaid. Repairs necessitated by misuse of the equipment, or by hardware, software, or interfacing not provided by Hewlett-Packard are not covered by this warranty.

HP warrants that its software and firmware designated by HP for use with a CPU will execute its programming instructions when properly installed on that CPU. HP does not warrant that the operation of the CPU, software, or firmware will be uninterrupted or error free.

NO OTHER WARRANTY IS EXPRESSED OR IMPLIED, INCLUDING BUT NOT LIMITED TO, THE IMPLIED WARRANTY OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. HEWLETT-PACKARD SHALL NOT BE LIABLE FOR CONSEQUENTIAL DAMAGES.

HP 9000 Series 200

For the HP 9000 Series 200 family, the following special requirements apply. The Model 216 computer comes with a 90-day, Return-to-HP warranty during which time HP will repair your Model 216, however, the computer must be shipped to an HP Repair Center.

All other Series 200 computers come with a 90-Day On-Site warranty during which time HP will travel to your site and repair any defects. The following minimum configuration of equipment is necessary to run the appropriate HP diagnostic programs: 1) 1/2 Mbyte RAM; 2) HP-compatible 3 1/2" or 5 1/4" disc drive for loading system functional tests, or a system install device for HP-UX installations; 3) system console consisting of a keyboard and video display to allow interact on with the CPU and to report the results of the diagnostics.

To order or to obtain additional information on HP support services and service contracts, call the HP Support Services Tele-marketing Center at (800) 835-4747 or your local HP Sales and Support office.

* For other countries, contact your local Sales and Support Office to determine warranty terms.

Table of Contents

Cross Reference	1
ALLOCATE	53
ALPHALIST	55
ASM	59
ASM_SCLIP	65
ASM_STEXT	73
BOOTDEFS	79
BUB_DVR	81
COMASM	93
DC	109
DGL_AUTL	151
DGL_IBODY	155
DISCINT	157
DRVASM	183
EVALGVR	185
FASTMOVE	189
FMINIT	193
FORMAT	203
GASSM	211
GLE_AUTL	219
GPIO	223
GPIODVR	245
HPIB	251
MATCH	289
MATCHSTR	293
MODIV	299
NEWWORDS	303
POWERUP	305
RANDOM	317
ROMCALL	321
RS	325
RSTRINT	355
SCAN	357
SETSTUFF	361
STRG1	365
STRG2	371
STRINT	375
STROKES	379
SYSDEF	387

a	ROMCALL	30	36	48	57	64	71	105	117	121	129	133	137	149	153
aargs	MATCHSTR	44	90												
about	COMASM	397	400												
abi	DISCINT	344	635												
abort_cmd	BUB_DVR	144	322												
abort_to	COMASM	93	386												
	DISCINT	146	154	639											
	GPIO	149	165	514											
	HPIB	206	215	780											
	RS	112	113	547	1817										
abort_to1	COMASM	392	399	401											
abort_to2	COMASM	390	405												
abort_to3	COMASM	389	404												
abort_modem	RS	1293	1297												
ac	MATCHSTR	41	58	96	167	201									
ack	RS	511	577												
ack_char	RS	487	488	577	1011	1219	1467	1955							
ack_size	RS	514	1461	1950											
add_err	POWERUP	220	501												
addglobal	EVALGVR	210	214												
addit	EVALGVR	145	152												
addr	DC	772	1057												
	POWERUP	*	366												
addr0	FORMAT	126	244	322											
	VERIFY	119	169	251											
addr1	FORMAT	125	245												
	VERIFY	118	170												
addr2	FORMAT	*	124												
	VERIFY	*	117												
addr3	FORMAT	*	123												
	VERIFY	*	116												
addr_lsb	BUB_DVR	*	158												
addr_msb	BUB_DVR	*	159												
addrec	FORMAT	189	204	444											
addref	EVALGVR	169	182	207											
addreloc	EVALGVR	219	223												

address	ALLOCATE	9	24	26	30	31									
	DISCINT	572	632	633											
addrstor	FORMAT	*	132												
after0	MATCHSTR	63	70												
after1	MATCHSTR	54	78												
after2	MATCHSTR	81	95												
after3	MATCHSTR	100	103												
afunc	MATCHSTR	38	49	65	86	100	158	176	195	205	206				
agood	MATCHSTR	65	73												
aindex	RSTRINT	18	24	30	90										
	STRINT	29	50	99	142										
alldone	POWERUP	305	307	318											
alloc	NEWWORDS	26	33												
alpha_mem	POWERUP	*	47												
alphaflag	POWERUP	11	115	116	153										
alphalist	ALPHALIST	12	28												
	SYSDEF	20	23												
alvinit	DC	229	1088												
ams1	MATCHSTR	*	39												
an	MATCHSTR	42	53	167											
aobject	EVALGVR	46	70	71	149	150									
append0	STRG2	38	74												
append1	STRG2	44	46												
aret	MATCHSTR	59	66	74	88	97	99	104	168	177	182	196	202	204	210
as1	MATCHSTR	40	50	159											
as2	MATCHSTR	43	60	78	169	187									
asm	ASM	*	4												
asm_adelement	SETSTUFF	72	74												
asm_allocate	ALLOCATE	3	14												
asm_asm	ASM	7	141												
	SYSDEF	24	27												
asm_assign	BOOTDEFS	52	59												
	SYSDEF	28	31												
asm_cache_off	ROMCALL	4	88	211											
	SYSDEF	32	35												

asm_reach_on					
POWERUP	15	18	164		
ROMCALL	4	93			
SYSDEF	36	39	216		
asm_ci_switch					
ASM	8	204			
SYSDEF	40	43			
asm_closefiles					
POWERUP	9	301	317	344	589
asm_cpymng					
ASM	8	260			
SYSDEF	44	47			
asm_delete					
STRG2	142	143			
asm_difference					
BOOTDEFS	52	60			
SYSDEF	48	51			
asm_div					
MODIV	2	22			
SYSDEF	52	55			
asm_equal					
BOOTDEFS	53	61			
SYSDEF	56	59			
asm_errmng					
ASM	7	291			
SYSDEF	60	63			
asm_f_pwr_on					
ROMCALL	3	120			
SYSDEF	92	95			
asm_fastmove					
FASTMOVE	-	32			
SYSDEF	64	67			
asm_fandroms					
ASM	8	214			
SYSDEF	68	71			
asm_fly_wrt					
ROMCALL	3	132			
SYSDEF	88	91			
asm_flypnt					
ROMCALL	3	63			
SYSDEF	72	75			
asm_flypntread					
ROMCALL	4	152			
SYSDEF	76	79			
asm_flypntwrite					
ROMCALL	4	148			
SYSDEF	80	83			
asm_flypntread					
ROMCALL	3	136	133		
SYSDEF	84	87			
asm_land					
POWERUP	12	876			
asm_in					
BOOTDEFS	53	62			
SYSDEF	96	99			
asm_inclusion					
BOOTDEFS	53	63			
SYSDEF	100	103			
asm_init					
RS	541	1086			
asm_initvects					
POWERUP	9	129			
asm_insert					
STRG2	95	56			

asm_intersect					
BOOTDEFS	54	64			
SYSDEF	104	107			
asm_istlevel					
POWERUP	8	655			
asm_ist					
POWERUP	12	682			
asm_memavail					
NEWWORDS	6	12			
SYSDEF	108	111			
asm_mod					
MODIV	3	17			
SYSDEF	112	115			
asm_move					
FASTMOVE	3	14			
SYSDEF	116	119			
asm_moveleft					
FASTMOVE	3	15			
SYSDEF	120	123			
asm_mover					
FASTMOVE	3	23			
SYSDEF	124	127			
asm_moveright					
FASTMOVE	3	24			
SYSDEF	128	131			
asm_mpy					
BOOTDEFS	54	65			
SYSDEF	132	135			
asm_nequal					
BOOTDEFS	54	66			
SYSDEF	136	139			
asm_newbytes					
NEWWORDS	6	28			
SYSDEF	140	143			
asm_newwords					
NEWWORDS	6	22			
SYSDEF	144	147			
asm_pos					
BOOTDEFS	57	71			
SYSDEF	148	151			
asm_powerup					
ASM	7	98			
SYSDEF	152	155			
asm_psubtopsub					
STRG1	29	30			
asm_psubtssub					
STRG1	195	196			
asm_rmove					
BOOTDEFS	56	69			
SYSDEF	156	159			
asm_rmove					
BOOTDEFS	56	70			
SYSDEF	160	163			
asm_append					
STRG2	25	26			
asm_scan					
SCAN	17	18			
asm_scopy					
STRG2	105	106			
asm_setassign					
SETSTUFF	2	4			
asm_setintlevel					
POWERUP	8	664			


```

oe_data_0      84 85 94
POWERUP
be_data10     67 68
POWERUP
oe_data120    95 96
POWERUP
oe_data10     65 66
POWERUP
oe_end        98 100 519 529 541
POWERUP
be_end10      71
POWERUP
be_end120     97 98 530 531
POWERUP
be_end120     86
POWERUP
be_fault_addr 58 59 64 546
POWERUP
be_fault_addr20 83 84
POWERUP
be_info       503 506
POWERUP
oe_infoa     507 545
POWERUP
oe_instr     59 547
POWERUP
be_instr10   69 70
POWERUP
be_issb      81 82
POWERUP
be_issc      80 81
POWERUP
be_misc20_20 96 97
POWERUP
be_misc10    70 71
POWERUP
be_miscs_20  85 86
POWERUP
be_pad1_10   64 65
POWERUP
be_pad2_10   66 67
POWERUP
be_pad2_10   82 83
POWERUP
be_pad3_10   68 69
POWERUP
be_pad3_20   94 95
POWERUP
be_ssw       57 58 80 545
POWERUP
before0      172 181
MATCHSTR
before1      163 187
MATCHSTR
before2      190 200
MATCHSTR
before3      205 209
MATCHSTR
besptemp     114 115 149 160 170 298 700 745
POWERUP
bf           440 450 485 496
MATCHSTR
bgood       174 176 183
MATCHSTR

```

```

big_div      67 109
MODIV
bigger      122 124
STRINT
biofail     95 690 775
BUE_DVR
bit_6_isr   1644 1648
DC
bit_7_isr   1650 1654
DC
bitt_exit   124 126
COPASH
blocksize   110 268 269 339 487 596 715 730 786 801
BUE_DVR
blogp0     472 480
MATCHSTR
bloop1     476 477
MATCHSTR
bir_isb     165 266
BUE_DVR
bir_msb     156
BUE_DVR
bnoerfor    87
BUE_DVR
bnotbubble  93 222
BUE_DVR
boot_findfile 5 172
ROPCALL
boot_id     204 207
SYSDEF
boot_id     76 112
ASM
boot_lifhead 12 86
ROMCALL
boot_lifhead 5 128
ROPCALL
boot_mfcbse 208 211
SYSDEF
boot_mfcbse 6 116
ROPCALL
boot_mfcbse 212 215
SYSDEF
boot_mfopen 6 35
ROPCALL
boot_mfopen 216 219
SYSDEF
boot_minit  6 47
ROPCALL
boot_minit  220 223
SYSDEF
boot_mread  6 104
ROPCALL
boot_mread  224 227
SYSDEF
bootdammodule 172 175
SYSDEF
bootdammodule__base 200 203
SYSDEF
bootdammodule_bootdam 176 179
SYSDEF
bootdammodule_bootdammodule 180 183
SYSDEF
bootdammodule_bootnode 184 187
SYSDEF
bootdammodule_boottm 188 191
SYSDEF
bootdammodule_initbootdam 192 195
SYSDEF
bootdammodule_srmnode 196 199
SYSDEF

```


bopfailed																				
BUB_DVR	89	390	393																	
bretry																				
BUB_DVR	105	679	767																	
bs1																				
MATCHSTR	441	455	500																	
bs2																				
MATCHSTR	443	464	508																	
bspag																				
BUB_DVR	106	277	278	337	491	604	716	787												
bsret																				
MATCHSTR	453	459	462	467	481	487	498	504	506	511										
bsstart																				
BUB_DVR	102	464	489	571	602															
bsxit																				
MATCHSTR	478	483	522	525																
bt6_hook																				
DC	809	1651																		
bt7_hook																				
DC	810	1657																		
btimeout																				
BUB_DVR	88	396	441	541																
bub_dvr																				
BUB_DVR	*	6																		
bub_dvr_bub_dvr																				
BUB_DVR		7	822																	
bub_dvr_bubdoisr																				
BUB_DVR		12	622																	
bub_dvr_bubdoread																				
BUB_DVR		10	452																	
bub_dvr_bubdoreset																				
BUB_DVR		9	298																	
bub_dvr_bubdowrite																				
BUB_DVR		11	557																	
bub_dvr_bubgetinrfc																				
BUB_DVR		8	213																	
buggetinfo																				
BUB_DVR	214	302	456	561																
buf																				
GPIODVR	66	232	292	319																
buf_busy																				
COMASM	*	321																		
DC	*	708																		
DISCINT	*	311																		
GPIO	*	329																		
HPIB	*	371																		
RS	*	269																		
bufaddr																				
BUB_DVR	108	434	533	631	656	659	708	718	754	789										
bufend																				
BUB_DVR	109	479	494	599	608	648	695	746	791	805										
buffer_mode																				
ASM_SLIP	*	72																		
ASM_STEXT	*	61																		
DGL_RUTL	*	82																		
buffer_size																				
RS	507	516	2163																	
bufp																				
BUB_DVR	79	631	649	653	656	659	696	700	708	713	747	751	754	784						

bufi_off																					
COMASM		236	433	522	647																
DC		623	1277	1725	1745	1774	1778	1788	1876												
DISCINT	*	226																			
GPIO	*	244																			
HPIB	*	286																			
RS	*	184	826	1497	1692	1708	1721														
bufo_off																					
COMASM		237	429	525	649																
DC		624	1281	1810	1826	1831	1845	1868	1913	1918											
DISCINT	*	227																			
GPIO	*	245																			
HPIB	*	287																			
RS	*	185	828	1294	1304	1421	1695	1711	1726	1978											
bufstart																					
BUB_DVR	107	434	493	533	607	719	790														
bus_err																					
POWERUP	216	504																			
bus_error																					
GPIODVR	118	251	315																		
busaddr																					
FORMAT	101	147	153	157																	
VERIFY	94	129	135	139																	
buserr_serv																					
POWERUP	744	751																			
buserrvic																					
POWERUP	729	740	741	742	743	754	755														
busy																					
BUB_DVR	121	198	350	367	645	743															
busy_err																					
RS	1722	1747	1730																		
byte																					
FORMAT	536	557	562																		
VERIFY	392	411	416																		
byte_12																					
ROMCALL	150	155																			
byte_14																					
ROMCALL	*	107																			
byte_8																					
ROMCALL	130	134	139																		
byte9t																					
FORMAT	86	260	290	322	557																
VERIFY	80	189	219	251	411																
c_adr																					
COMASM	235	703	725																		
DC	622	1092	1163	1234	1527	1978	2010	2419	2497	2601	2672										
DISCINT	225	385	394	404	416	427	441	456	469	480	490	500	512	522	534	546					
GPIO	243	374	383	392	402	414	424	436	447	460	470	480	490	501							
HPIB	265	440	449	458	468	480	490	506	521	534	544	554	564	576	586	597	609				
RS	183	533	652	681	706	713	767	1041	1252	1519											
c_return																					
ASM_STEXT	417	430																			
cacheI																					
POWERUP	159	165																			
cache_ct1																					
POWERUP	157	161																			
ROMCALL	209	214	223																		
cacheo1																					
ROMCALL	221	222		</																	

calc_soft_text_xform																				
ASM_SCRIPT	*	73																		
ASM_STEXT		62	219																	
DGL_AUPL	*	83																		
calc_text_xform																				
ASM_SCRIPT	*	74																		
ASM_STEXT		63	215																	
DGL_AUPL	*	84																		
callit																				
POWERUP		465	469																	
callproc																				
POWERUP		423	462	628																
card																				
FORMAT		26	44	46																
VERIFY		22	38	40																
card_id																				
BUE_DVR		113	223	312																
cardcontrol																				
DISCINT		564	645	759	787	798	974	981	1228	1411	1449									
cardid																				
DISCINT	*	561																		
cardlatch																				
DISCINT	*	565																		
cardp																				
BUE_DVR		75	178	179	183	198	219	223	225	238	245	263	265	266	309	310	312	317	320	
		324	330	345	346	347	348	354	360	361	363	367	369	372	420	421	422	423	425	
		436	437	438	462	478	525	526	528	535	536	537	588	589	625	626	627	639	640	
		676	710	732	738	739	764	779	807	813	814									
cardreset																				
DISCINT		562	626																	
cardstatus																				
DISCINT	*	563																		
con1																				
DC		2359	2378																	
cbuidtable																				
GASSM		8	36																	
cchar																				
GASSM		7	158																	
cchar1																				
GASSM		226	233																	
cchart																				
GASSM		174	176																	
cclear																				
GASSM		7	355																	
cd_exit																				
BUE_DVR		186	191	201																
cdhigh1																				
GASSM		606	610																	
cdhigh2																				
GASSM		608	609																	
cdhigh3																				
GASSM		603	611																	
cdhigh4																				
GASSM		615	616																	
cdhigh5																				
GASSM		612	617																	
cdhigh1																				
GASSM		10	589																	
cdbscroll12																				
GASSM		564	567																	
cdbscroll13																				
GASSM		566	568																	
cdbscroll14																				
GASSM		570	575																	
cdbscroll15																				
GASSM		573	574																	
cdbscroll1b																				
GASSM		543	582																	
cdbscroll11																				
GASSM		10	541																	
cdbscroll1r																				
GASSM		10	580																	
cexchange																				
GASSM		9	435																	
cexchg2																				
GASSM		456	463																	
cexchg3																				
GASSM		458	461																	
cff_asnp																				
BOOTDEFS	*	25																		
cff_asng																				
BOOTDEFS	*	26																		
cff_atnp																				
BOOTDEFS	*	28																		
cff_atng																				
BOOTDEFS	*	29																		
cff_expg																				
BOOTDEFS	*	17																		
cff_expg																				
BOOTDEFS	*	18																		
cff_ioga																				
BOOTDEFS	*	14																		
cff_iogb																				
BOOTDEFS	*	15																		
cff_cowp																				
BOOTDEFS	*	31																		
cff_cowq																				
BOOTDEFS	*	32																		
cff_sin																				
BOOTDEFS	*	20																		
cff_tang																				
BOOTDEFS	*	22																		
cff_tang																				
BOOTDEFS	*	23																		
chainflau																				
POWERUP		385	426																	
chan																				
GPIODVR		67	231	291																
charcursor																				
GASSM		9	99	241	271	278	311	355	386	470	512	536	541	578	580	598	619			
char																				
RSTRINT		10	27	42	43	49	52	58	59	61	73									
char_height																				
ASM_SCRIPT	*	75																		
ASM_STEXT	*	64																		
DGL_AUPL	*	85																		
char_just_x																				
ASM_SCRIPT	*	76																		
ASM_STEXT	*	65																		
DGL_AUPL	*	86																		
char_just_y																				
ASM_SCRIPT	*	77																		
ASM_STEXT	*	66																		
DGL_AUPL	*	87																		
char_size																				
ASM_SCRIPT	*	78																		
ASM_STEXT	*	67																		
DGL_AUPL	*	88																		


```

clear_out
RS_                                1691 1694
clear_table
DISCONT                             1060 1061 1063 1064 1065 1066 1067 1068 1069 1070
clear_xfer
RS_                                1353 1359 1558 1564 1669 1687
clearcheck
GASSM                             379 380
clearhook
POWERUP*                             *    32
clearj
GASSM                             15 261 302 364 502
clearpar
GASSM                             377 381
clip
ASM_SCLIP                          221 257 335
clip1
ASM_SCLIP                          368 373
clip2
ASM_SCLIP                          381 386
clip_all_in
ASM_SCLIP*                          *    505
clip_get
ASM_SCLIP                          525 555
clip_n1
ASM_SCLIP                          526 529
clip_n2
ASM_SCLIP                          534 536
clip_horizontal
ASM_SCLIP                          366 518
clip_in
ASM_SCLIP                          478 495 537 539 551 553 560
clip_it
ASM_SCLIP                          341 343 345 347 350 352 354 356 363
clip_limits
ASM_SCLIP*                          *    83
ASM_STEXT*                           *    72
DGL_AURL*                             *    93
clip_limits_xmax
ASM_SCLIP*                          *    84
ASM_STEXT*                           *    73
DGL_AURL*                             *    94
clip_limits_xmin
ASM_SCLIP*                          *    85
ASM_STEXT*                           *    74
DGL_AURL*                             *    95
clip_limits_ymax
ASM_SCLIP*                          *    86
ASM_STEXT*                           *    75
DGL_AURL*                             *    96
clip_limits_ymin
ASM_SCLIP*                          *    87
ASM_STEXT*                           *    76
DGL_AURL*                             *    97
clip_out
ASM_SCLIP                          374 376 387 389 456 458 513 520 522 530 532 544 546 557 559
clip_v1
ASM_SCLIP                          548 550
clip_vertical
ASM_SCLIP                          379 541
clip_xmax
ASM_SCLIP                          65 342 351 386 420 423 529 533 535 543 556
clip_xmin
ASM_SCLIP                          64 340 349 388 402 405 531 536 538 545 558

```

```

clip_ymax
ASM_SCLIP                          67 346 355 373 455 477 480 519 547 549
clip_ymin
ASM_SCLIP                          66 344 353 375 457 460 463 521 550 552
clip_all_in
ASM_SCLIP                          358 508 511
clip_in
ASM_SCLIP                          497 500
cli_xout
RS_                                1341 1343 1357
cli_loop
DC                                 1096 1097
cmd
GP10DVK                             70 227 274
cmp_end
ALPHALIST                          60 64
MATCH                              81 85
cmp_ip
ALPHALIST                          61 62
MATCH                              82 83
color_map_support
ASM_SCLIP*                          *    88
ASM_STEXT*                           *    77
DGL_AURL*                             *    98
comdc1
DC*                                 *    557
DISCONT*                             *    160
GPIO*                                *    178
command
BUB_DVF                             117 266 317 347 421 423 438 526 537 739 814
DC                                 748 1169 1185 1195 1348 1354 1365
command_done
BUB_DVF                             176 325 426 529
commandp
BUB_DVF                             77 197 317 319 322 352 362 675 709 763 778
comp
ALPHALIST                          26 50 51 52 54 55 56 58 65
compafe
MATCH                              68 113
complement_support
ASM_SCLIP*                          *    89
ASM_STEXT*                           *    78
DGL_AURL*                             *    99
cond
MATCH                              27 71 72 73 75 76 77 79 86
connect
RS_                                657 686 711 738 1186 1524 1782
connected
RS_                                477 478 567 980 1783 1789 1802
cont_0
RS_                                1058 1084
cont_1
RS_                                1059 1089
cont_12
RS_                                1070 1182
cont_13
RS_                                1071 1191
cont_14
RS_                                1072 1199
cont_15
RS_                                1073 1206
cont_16
RS_                                1074 1210

```



```

daddr
STRG1          3   53   60   97  104  141  151  159  164  167  172  181  182  219  229  237  240  253
                263  266  281  293  297  314  325  330
STRG2          3   30   37   42   43   44   61   66   80   81   82   85  112  113  119  129  131  153
                155  164  165  166  167

data
RS             454  924  1170  1331  1369  1824  2039
data_address   DC
data_area      DC
data_number    DC
data_reg       798  1728  1742  1755  1756  1758  1759  1780  1790  1814  1820  1823  1825  1830  1847  2236  2253  2423
                2438  2456  2508  2519  2543  2570  2572  2577  2818  2839  3006  3007  3011
data_reg       BUB_DVR
                DC
data_rx_isr    DC
data_tx_isr    DC
datap         BUB_DVR
data_size      EVALGVR
dc1            RS
                dc3
                RS
dc2            dc2cne
                DC
dc1            DISCINT *
                HPIB *
dcloop         DC
dctexit        DC
dc1time        DC
dc1loop        DC
debugescape    POWERUP
debugger       POWERUP
def_addr       MATCH
def_count      MATCH
def_str        MATCH
defaddr        EVALGVR
                SYSDEF
define_color_map
                ASM_SCLIP *
                ASM_STEXT *
                DGL_AUTL *
define_drawing_mode
                ASM_SCLIP *
                ASM_STEXT *
                DGL_AUTL *

defref
EVALGVR        181  185
defsize        EVALGVR
de10           STRG2
de11           STRG2
de1100         FORMAT *
                VERIFY *
delay_timer    DISCINT
                FORMAT
                GPIO
                HPIB
                POWERUP
                RS
                VERIFY
delta          FASTMOVE
depth          EVALGVR
deptherr       EVALGVR
destination    FASTMOVE
dev_dep_stuff  ASM_SCLIP *
                ASM_STEXT *
                DGL_AUTL *
device_buf     ASM_SCLIP *
                ASM_STEXT *
                DGL_AUTL *
device_info    ASM_SCLIP *
                ASM_STEXT *
                DGL_AUTL *
device_info_char_count
                ASM_SCLIP *
                ASM_STEXT *
                DGL_AUTL *
dgl_autil      DGL_AUTL *
dgl_autil_dgl_autil
                DGL_AUTL
dgl_autil_dgl_scaled_draw
                DGL_AUTL
dgl_autil_dgl_scaled_move
                DGL_AUTL
dgl_ibody      DGL_IBODY *
dgl_ibody_dgl_ibody
                DGL_IBODY
dgl_vars       DGL_AUTL
                DGL_IBODY
di_arm_dma     DISCINT
di_buf         DISCINT

```

```
di_cdf1
DISCINT      * 1253
di_cdf0
DISCINT      1247 1258
di_cfr
DISCINT      524 1057
di_oma_en
DISCINT      1434 1449
di_oma_w
DISCINT      * 1451
di_oma_w1
DISCINT      1454 1455
di_oma_w2
DISCINT      1452 1457
di_omvrt8
DISCINT      1064 1066 1079
di_of3
DISCINT      1005 1043
di_of2
DISCINT      * 1282
di_ofw
DISCINT      1152 1274
di_ofwo
DISCINT      1277 1287
di_ofc
DISCINT      609 1003 1024
di_onit
DISCINT      387 607
di_onit_s
DISCINT      608 625 926
di_ofr
DISCINT      396 1147
di_ofrl
DISCINT      1148 1299
di_ofr_ex
DISCINT      1158 1160
di_ofrdna
DISCINT      1156 1166
di_ofcal
DISCINT      1063 1076
di_ofg
DISCINT      1306 1314 1322 1330 1338
di_loop
GPIDVR      307 310
di_ofterr
DISCINT      663 728
di_ofwd1
DISCINT      1305 1308
di_ofwd1
DISCINT      1321 1324
di_ofwd1
DISCINT      1329 1332
di_ofwd1
DISCINT      1313 1316
di_ofwd1
DISCINT      1365 1367
di_ofwd1
DISCINT      713 970 1123
di_ofwd1
DISCINT      716 1016 1025 1077
di_ofwd1
DISCINT      725 1357
di_ofwd1
DISCINT      502 969
```

```
di_ofwd1
DISCINT      492 1120
di_ofwd1
DISCINT      406 429 431 661
di_ofwd1
DISCINT      665 668
di_ofwd1
DISCINT      458 826
di_ofwd1
DISCINT      1002 1015
di_ofwd1
GPIDVR      296 300
di_ofwd1
DISCINT      913 936
di_ofwd1
DISCINT      939 942
di_ofwd1
DISCINT      710 997 1004 1006 1007 1008 1009 1058 1065 1067 1068 1069 1070 1102
di_ofwd1
DISCINT      * 707
di_ofwd1
DISCINT      514 996
di_ofwd1
DISCINT      1382 1383 1394 1470
di_ofwd1
DISCINT      1387 1389 1393 1395 1396 1401
di_ofwd1
DISCINT      1376 1377 1388 1477
di_ofwd1
DISCINT      1380 1384 1392 1463
di_ofwd1
DISCINT      536 1102
di_ofwd1
DISCINT      482 1354
di_ofwd1
DISCINT      * 1263
di_ofwd1
DISCINT      * 1430
di_ofwd1
DISCINT      690 731
di_ofwd1
DISCINT      734 788
di_ofwd1
DISCINT      1265 1288
di_ofwd1
DISCINT      1425 1440
di_ofwd1
DISCINT      1444 1446 1448
di_ofwd1
DISCINT      668 754
di_ofwd1
DISCINT      691 751 972 1125
di_ofwd1
DISCINT      752 759
di_ofwd1
DISCINT      770 782 797 814
di_ofwd1
DISCINT      776 792 793
di_ofwd1
DISCINT      769 771
di_ofwd1
DISCINT      806 813
di_ofwd1
DISCINT      761 784 812
```


di_wfc_timer																			
DISCINT	778	803																	
di_wfc_tloop																			
DISCINT	808	809																	
di_wtb																			
DISCINT	418	445	447	689															
di_wtc																			
DISCINT	471	906																	
di_wtc_rst																			
DISCINT	912	923																	
digit																			
STRINT	158	160																	
digits																			
STRINT	8	35	43	58	89	92	110	159											
dindex																			
STRG1	*	10	48	51	60	92	95	104	136	139	153	164	214	217	231	240			
STRG2		10																	
STRINT		27	34	42	57	91	158												
dir																			
DC	1144	1288	1301	1420	1442	2547	2806	2901	2940	2982	2995								
direct_command																			
DC	1258	1346	1397																
direct_control																			
DC	235	1157																	
direct_status																			
DC	234	1228																	
disable_ints																			
BUB_DVR	164	478	589	639															
disconnect																			
RS	1194	1800																	
disp_init																			
DGL_AUFL	*	75																	
DGL_IBODY		79	89																
display_handler_char_count																			
ASM_SCLIP	*	118																	
ASM_STEXT	*	107																	
DGL_AUFL	*	128																	
display_handler_name																			
ASM_SCLIP	*	119																	
ASM_STEXT	*	108																	
DGL_AUFL	*	129																	
display_max_x																			
ASM_SCLIP	*	120																	
ASM_STEXT	*	109																	
DGL_AUFL	*	130																	
display_max_y																			
ASM_SCLIP	*	121																	
ASM_STEXT	*	110																	
DGL_AUFL	*	131																	
display_min_x																			
ASM_SCLIP	*	122																	
ASM_STEXT	*	111																	
DGL_AUFL	*	132																	
display_min_y																			
ASM_SCLIP	*	123																	
ASM_STEXT	*	112																	
DGL_AUFL	*	133																	
display_name																			
ASM_SCLIP	*	124																	
ASM_STEXT	*	113																	
DGL_AUFL	*	134																	

display_name_char_count																			
ASM_SCLIP	*	125																	
ASM_STEXT	*	114																	
DGL_AUFL	*	135																	
display_res_x																			
ASM_SCLIP	*	126																	
ASM_STEXT	*	115																	
DGL_AUFL	*	136																	
display_res_y																			
ASM_SCLIP	*	127																	
ASM_STEXT	*	116																	
DGL_AUFL	*	137																	
dither_support																			
ASM_SCLIP	*	128																	
ASM_STEXT	*	117																	
DGL_AUFL	*	138																	
div0																			
RS	456	600	859	1133															
STRINT	74	77																	
div1																			
RS	457	599	857	1135															
STRINT	76	78																	
div_1																			
MODIV	33	36	38																
divend																			
MODIV	50	54																	
dlac																			
FORMAT	116	158	275	307	364	386	399	446	484										
VERIFY	106	140	204	236	267	318	358												
dload																			
FORMAT	83	156																	
VERIFY	57	138																	
dloop1																			
POWERUP	890	892																	
dloop2																			
POWERUP	903	906																	
dloop1																			
POWERUP	882	885																	
dloop2																			
POWERUP	875	900																	
dm_fixup																			
MODIV	80	127	137																
dm_out																			
MODIV	39	89	91	93															

extdc_direct_status			
DC	176	234	
extdc_enter_data			
DC	173	231	
extdc_extdc			
DC	169	224	
extdc_output_data			
DC	174	232	
extdc_output_enc			
DC	175	233	
extdc_start_tfr_in			
DC	179	237	
extdc_start_tfr_out			
DC	180	238	
extdi			
DISCINT	*	77	
extdi_edi_clr			
DISCINT		123	519
extdi_edi_end			
DISCINT		125	543
extdi_edi_init			
DISCINT		110	383
extdi_edi_isr			
DISCINT		111	392
extdi_edi_ppoll			
DISCINT		121	497
extdi_edi_rdb			
DISCINT		112	401
extdi_edi_rds			
DISCINT		116	452
extdi_edi_rdw			
DISCINT		114	424
extdi_edi_send			
DISCINT		120	487
extdi_edi_set			
DISCINT		122	509
extdi_edi_test			
DISCINT		124	530
extdi_edi_tfr			
DISCINT		118	477
extdi_edi_wtb			
DISCINT		113	413
extdi_edi_wtc			
DISCINT		117	465
extdi_edi_wtw			
DISCINT		115	438
extdi_extdi			
DISCINT		109	378
extend			
STRINT		12	75
			82
extg			
GPIO	*	104	
extg_eg_clr			
GPIO		139	486
extg_eg_init			
GPIO		132	371
extg_eg_isr			
GPIO		133	380
extg_eg_rdb			
GPIO		134	398
extg_eg_rds			
GPIO		136	442
extg_eg_rdw			
GPIO		135	420

extg_eg_set			
GPIO		139	476
extg_eg_tdma			
GPIO		133	389
			954
extg_eg_test			
GPIO		139	496
extg_eg_tfr			
GPIO		137	466
extg_eg_wtb			
GPIO		134	410
extg_eg_wtc			
GPIO		136	455
extg_eg_wtw			
GPIO		135	432
extg_extg			
GPIO		130	366
extih			
HPIB	*	148	
extih_eh_clr			
HPIB		187	582
extih_eh_end			
HPIB		187	605
extih_eh_init			
HPIB		179	437
extih_eh_isr			
HPIB		180	446
extih_eh_ppoll			
HPIB		186	560
extih_eh_rdb			
HPIB		181	464
extih_eh_rds			
HPIB		183	516
extih_eh_rdw			
HPIB		182	486
extih_eh_send			
HPIB		186	550
extih_eh_set			
HPIB		186	572
extih_eh_tdma			
HPIB		180	455
			2488
extih_eh_test			
HPIB		187	592
extih_eh_tfr			
HPIB		184	540
extih_eh_wtb			
HPIB		181	476
extih_eh_wtc			
HPIB		183	529
extih_eh_wtw			
HPIB		182	502
extih_extih			
HPIB		177	432
extinit			
SETSTUFF		105	111
f			
ROMCALL		32	58
			60
f2_16			
ROMCALL	*	38	
f2_4			
ROMCALL	*	50	
f85_0rs			
FRINIT		648	630
f85_rb			
FRINIT		668	674

f85_rei																			
FMINIT	676	678																	
f85_rwt																			
FMINIT	682	685																	
f85_tdx																			
FMINIT	683	688	690	712	722														
f85_wrt																			
FMINIT	651	697																	
f85_wvt																			
FMINIT	711	714																	
f85cof																			
FMINIT	530	574	580																
f85cswf																			
FMINIT	431	586	647	667	687	716	751												
f85dle																			
FMINIT	158	366	444	548	563														
f85ecm																			
FMINIT	137	165																	
f85err																			
FMINIT	514	537																	
f85fc																			
FMINIT	355	373																	
f85ferr																			
FMINIT	482	514																	
f85fib																			
FMINIT	429	437																	
f85fle																			
FMINIT	432	439																	
f85fmt																			
FMINIT	350	402																	
f85fst																			
FMINIT	362	441	561	586															
f85gbl																			
FMINIT	308	320																	
f85gdn																			
FMINIT	273	357	410	555	618	635	776												
f85mj																			
FMINIT	350	365																	
f85mtd																			
FMINIT	404	408	540	542	544	546	555												
f85ptrn																			
FMINIT	392	448																	
f85ret																			
FMINIT	754	760																	
f85tfb																			
FMINIT	753	757																	
f85tpr																			
FMINIT	310	315																	
f85vl																			
FMINIT	473	485																	
f85vw1																			
FMINIT	463	522																	
f85wf																			
FMINIT	417	767	783	793	799														
f85wi																			
FMINIT	280	793																	
f85winw																			
FMINIT	589	726	795																
f85wi																			
FMINIT	505	517																	
f85wo																			
FMINIT	278	284	360	559	593	630	731	783											
f85xfr																			
FMINIT	481	513	607																

f_area																			
ASM	73	114																	
f_pwr_on																			
ROMCALL	21	121																	
fastleft																			
FASTMOVE	54	62																	
fastright																			
FASTMOVE	106	114																	
fault_addr																			
POWERUP	55	445																	
feffor																			
EVRLGVF	58	61	62	64															
fhivector																			
POWERUP	42	194																	
fhs_auxcmd																			
HFIB	2280	2292	2295	2311	2340	2367	2401	2440	2466										
fhs_b1_bit																			
HFIB	2277	2303	2338	2349	2380														
fhs_b1_stat																			
HFIB	2275	2302	2321	2335	2385														
fhs_bo_bit																			
HFIB	2278	2409	2436	2452															
fhs_bo_stat																			
HFIB	2276	2408	2419	2433															
fhs_data:n																			
HFIB	2281	2282	2289	2293	2323	2341	2363	2365	2368	2388	2467								
fhs_data:cut																			
HFIB	2282	2421	2441																
fhs_eoi_bit																			
HFIB	2274	2290	2351	2355	2390	2396													
fhs_int0:stat																			
HFIB	2279	2289	2291	2319	2333	2363	2365	2366	2383	2417	2431	2467							
field																			
EVRLGVF	39	79	80	83	84	85	86	87	88	89	178	179	180	190					
fieldwidth																			
STRINT	15	48	116	118	121	123	127	146	149										
fifo																			
BUB_DVR	*	160																	
DISCONT	569	667	670	695	979	1127	1491	1495	1528										
FORMAT	87	139	254	255	256	262	265	286	274	275	276	279	281	283	286	287	288	294	
	297	298	306	307	308	311	313	315	318	319	320	326	329	330	363	364	365	368	
	369	370	371	372	375	377	385	386	387	391	393	395	399	400	425	426	445	446	
	447	450	451	452	453	454	457	459	469	483	484	485	488	490	494	508	557		
VERIFY	81	125	183	184	185	191	194	195	203	204	205	208	210	212	215	216	217	223	
	226	227	235	236	237	240	242	244	247	248	249	255	258	259	266	267	268	271	
	272	273	275	277	317	318	319	322	323	324	325	326	329	331	342	357	358	359	
	362	364	368	411															
fifo_avail																			
BUB_DVR	128	369	651	661	698	703	749												
fifo:offset																			
FORMAT	35	139	508	586															
VERIFY	29	125	439																
file:lstptr																			
POWERUP	24	133	303	308															
fill																			
DC	774	2098	2099	2302	2303	2354	2741	2749	2850	2912	2932								
fill:index_color																			
ASF_SCLIP	*	135																	
ASF_STEXT	*	124																	

```

find_ctrl_area
DC 1048 1302 2147 2892 2992
find_data_area
DC 1044 1307 2803 2979
find_rx_data
DC 1008 2088 2295
find_rxbuf
DC 967 1287 1732 2522
find_trbuf
DC * 958
find_txbuf
DC 963 1300 1818 1834 2431 2607 2684
findare
DC 1015 1046 1051
findtr
DC 961 971
findxit
ASM * 235
finish
FORMAT 235 246
STRINT 88 97
VERIFY 166 172
fintrupt
ROMCALL 17 81
fixit
ROMCALL 41 53 68 75 110 123 142 158
fixit1
ROMCALL 87 89
flags
DISCINT 348 936 941 947 1147 1157 1338
fply_wrt
ROMCALL 16 133
fplyinit
ROMCALL 18 64
fplymread
ROMCALL 19 153
fplymwrite
ROMCALL 20 149
fplyread
ROMCALL 15 137
fl1pthdw
POWERUP 11 121 122 130
flush_buffer
ASM_SCLIP * 136
ASM_STEXT * 125
DGL_AUFL * 146
fminit_fintdata
FMINT 29 56
fminit_fminit
FMINT 28 41
fminit_fminitialize
FMINT 31 249
fminit_fphydata
FMINT 30 72
fontidchk
GASSM 89 97
fontoffset
GASSM 32 86
force_exit
ASM_SCLIP 583 585 591 593 595 597 603
formaterr
EVALGVR 32 64
found
ALPHALIST * 73

```

```

free1
FORMAT * 84
VERIFY * 78
free2
FORMAT * 83
VERIFY * 77
free3
FORMAT * 82
VERIFY * 76
fs_fclose
POWERUP 16 17 314
fs_freadstrint
RSTRINT 1 21
fs_fwritestrint
ASM 45 288
STRINT 1 46
SYSDEF 232 235
fti
HPiB 2306 2376
fti_b1
HPiB 2381 2388
fti_ceo1
HPiB 2393 2396
fti_f1
HPiB 2379 2386
fti_it
HPiB 2377 2380
fti_nt_i1
HPiB 2313 2349
fti_nt_i2
HPiB 2314 2338
fti_nt_s1
HPiB 2322 2348
fti_nt_t1
HPiB 2323 2352 2356
fti_nt_t2
HPiB 2336 2340 2354
fti_nt_w1
HPiB 2319 2320 2324 2328 2350
fti_nt_w2
HPiB 2333 2334 2339
fti_tc
HPiB 2391 2395 2397
fti_w1
HPiB 2383 2384 2402
fto
HPiB 2298 2408
fto_i1
HPiB 2411 2452
fto_i2
HPiB 2412 2436
fto_ob
HPiB 2439 2441
fto_s1
HPiB 2420 2451
fto_t1
HPiB 2421 2453
fto_t2
HPiB 2434 2438
fto_w1
HPiB 2417 2418 2422 2426 2454
fto_w2
HPiB 2431 2432 2437

```


g_tdin											
g_GPIO	1148	1201	1203	1212	1225	1231	1235				
g_tdeut											
g_GPIO	1158	1167	1179	1183							
g_temp											
g_GPIO	736	746									
g_test											
g_GPIO	503	706									
g_tfi											
g_GPIO	*	1003									
g_tfib											
g_GPIO	*	1009									
g_tfib1											
g_GPIO	1010	1018									
g_tfib2											
g_GPIO	1017	1019									
g_tfiw											
g_GPIO	1008	1021									
g_tfiw1											
g_GPIO	1022	1027									
g_tfiw2											
g_GPIO	1026	1028									
g_tfo											
g_GPIO	999	1041									
g_tfo3											
g_GPIO	1048	1057	1062								
g_tfob											
g_GPIO	*	1044									
g_tfob1											
g_GPIO	1045	1050									
g_tfob2											
g_GPIO	1043	1051									
g_tfow											
g_GPIO	1043	1053									
g_tfow1											
g_GPIO	1054	1059									
g_tfow2											
g_GPIO	1058	1060									
g_tfr											
g_GPIO	472	858									
g_tig											
g_GPIO	*	912									
g_tifb											
g_GPIO	1140	1196									
g_tifb1											
g_GPIO	1198	1206									
g_tifb2											
g_GPIO	1205	1207									
g_tifw											
g_GPIO	1141	1209									
g_tifw1											
g_GPIO	1210	1215									
g_tifw2											
g_GPIO	1214	1216									
g_tii											
g_GPIO	*	979									
g_tiib											
g_GPIO	1138	1218									
g_tiiw											
g_GPIO	1139	1227									
g_tod											
g_GPIO	908	932									
g_tofb											
g_GPIO	1144	1155									
g_tofb1											
g_GPIO	1156	1161									
g_tofb2											
g_GPIO	1160	1162									
g_tofw											
g_GPIO	1145	1164									
g_tofw1											
g_GPIO	1165	1170									
g_tofw2											
g_GPIO	1169	1171									
g_toi											
g_GPIO	975	985									
g_toib											
g_GPIO	1142	1173									
g_toiw											
g_GPIO	1143	1175									
g_ttb1											
g_GPIO	1136	1138									
g_undend											
g_GPIO	1079	1104									
g_undma											
g_GPIO	*	1076									
g_wait											
g_GPIO	542	553	556	590	859	1009	1021	1044	1053		
g_wait2											
g_GPIO	*	596									
g_wait2b											
g_GPIO	595	613									
g_wait3											
g_GPIO	602	605									
g_wait3b											
g_GPIO	615	622									
g_wait4											
g_GPIO	593	609	610								
g_wait4b											
g_GPIO	616	619									
g_wait5b											
g_GPIO	617	625									
g_waiter											
g_GPIO	606	624									
g_wrt5											
g_GPIO	591	603	611								
g_wtb											
g_GPIO	416	438	541								
g_wtc											
g_GPIO	462	808									
g_wtc_rst											
g_GPIO	814	821									
g_wt15											
g_GPIO	842	989	1084	1117							
ga											
POWERUP	641	643	647								
gadone											
DC	877	888	934								
gain_access											
DC	863	1423	2097	2166	2262	2301	2353	2742	2750	2849	2931
ga1oop											
DC	876	879									
gamut											
ASM_SCLIP	*	137									
ASM_STEXT	*	126									
DGL_AuTL	*	147									
gateff											
DC	882	900									

```

gatex11
DC      893  901
gatimed
DC      874  887
gatip1
DC      891  898
gatip2
DC      892  895
gc1
DC     2233 2236
gc2
DC     2238 2241
gc3
DC     2258 2260
gcb
  ASM_SCLIP      58  216  218  219  228  229  231  232  233  235  238  239  253  254  255  267  269  276
  ASM_STEXT     453  464  465  466  467  468  469  474  475  483  484  485  486  487  488  496  507  528
  DC             56  214  215  218  219  229  230  231  236  237  238  239  259  271  277  324  325  342
  DC             359  361  362  367  373  390  394  402  404  409  410  433  434  435  436  446  447  449
  DC             450  460  462
gcb1
DC     2162 2164
gcdone
DC     2243 2265
gcloop
DC     2248 2250
gd_stbsy
GPIO   919  938  954
ge
  NEWWORDS      17  19
get
  DISCINT      *  586
  HPIB         *  707
get_char
RS     919 1659 1904 1920
get_color_map
  ASM_SCLIP      *  138
  ASM_STEXT      *  127
  DGL_AUTL       *  148
get_def
  MATCH         58  94
get_digits
  STRINT        38  85  95
get_intmask
DC    1395 1425
get_polygon_info
  ASM_SCLIP      *  139
  ASM_STEXT      *  128
  DGL_AUTL       *  149
get_raster
  ASM_SCLIP      *  140
  ASM_STEXT      *  129
  DGL_AUTL       *  150
getchars
DC    1749 1757 2211 2580
getctrl
  POWERUP       610  611  639
getctrlblk
DC    1766 2146 2329 2556

```

```

getdma
  COMASM        66  758
  DISCINT       138  153  1412
  GPIO          151  167  911  933
  HPIB          198  214  2171  2192
getdma1
  COMASM        770  772
getdma2
  COMASM        783  785
getdma3
  COMASM        786  788
gi_exit
  BUB_DVR       224  227  229  231  250
ginit1
  GASSM         58  60
ginit2
  GASSM         64  66
ginitlock
  GASSM         48  67
ginitdone
  GASSM         62  68
ginitloop
  GASSM         55  60
gisr_end
GPIO    *  1119
gle_asclip
  ASM_SCLIP      *  34
gle_asclip_clipping
  ASM_SCLIP      53  362
gle_asclip_gle_asclip
  ASM_SCLIP      54  607
gle_asclip_gle_soft_clip_draw
  ASM_SCLIP      52  249
gle_asclip_gle_soft_clip_move
  ASM_SCLIP      51  213
gle_astext
  ASM_STEXT      *  35
gle_astext_gle_astext
  ASM_STEXT      52  476
gle_astext_gle_soft_text
  ASM_STEXT      51  206
gle_autl
  GCE_AUTL      *  35
gle_autl_gle_autl
  GCE_AUTL      47  129
gle_autl_gle_iand
  GCE_AUTL      45  91
gle_autl_gle_ior
  GCE_AUTL      46  113
gle_autl_gle_ishift
  GCE_AUTL      44  58
gle_gcb
  DGL_AUTL      68  233  238  249  251  259  262  263  270  275  286  288  296  299  300
  DGL_IBODY     *  74
gle_gcb_def
  DGL_AUTL      77  233  270
gle_gle_stroke_table
  STROKES       40  42  44  45  47  48  50  51
gle_stroke
  STROKES      *  35
gload
  ASM_SCLIP      *  141
  ASM_STEXT      *  130
  DGL_AUTL       *  141

```


h_ti_term										
_HPIB	1755	1757	1781	1841						
h_tid										
_HPIB	*	2129								
h_tid_0										
_HPIB	2134	2149	2151	2167						
h_tid_1										
_HPIB	2175	2177								
h_tid_e										
_HPIB	2163	2183								
h_tid_f										
_HPIB	*	2155								
h_tii										
_HPIB	*	2229								
h_tlkerr										
_HPIB	836	865								
h_tmo										
_HPIB	867	937								
h_tmo_err										
_HPIB	923	936	978							
h_to_term										
_HPIB	1776	1782	1866							
h_tod										
_HPIB	2125	2189								
h_tod_1										
_HPIB	2190	2192								
h_toi										
_HPIB	2225	2248								
h_ton0										
_HPIB	674	1604								
h_ton1										
_HPIB	675	1593								
h_vstd10										
_HPIB	*	694								
h_vstd11										
_HPIB	695	784								
h_w_done										
_HPIB	909	929	964							
h_wait_bi										
_HPIB	819	952	2142							
h_wait_bo										
_HPIB	838	897	1344	1461	1611					
h_wait_d1										
_HPIB	920	930	950	975	982	996				
h_wait_d2										
_HPIB	932	934								
h_wb1_1										
_HPIB	957	965								
h_wb1_2										
_HPIB	959	962								
h_wb1_3										
_HPIB	973	977	994							
h_wb1_5										
_HPIB	968	980	983							
h_wbit										
_HPIB	970	984								
h_wbit1										
_HPIB	986	991								
h_wbit2										
_HPIB	988	995								
h_wbo_1										
_HPIB	902	910								
h_wbo_2										
_HPIB	904	907								
h_wbo_3										
_HPIB	918	922	948							
h_wbo_5										
_HPIB	913	925	927							
h_wbot										
_HPIB	915	938								
h_wbot1										
_HPIB	940	945								
h_wbot2										
_HPIB	942	949								
h_wtb										
_HPIB	482	510	512	835						
h_wtb0										
_HPIB	*	837								
h_wtb1										
_HPIB	838	1583								
h_wtc										
_HPIB	536	1138								
h_wtc_ppc										
_HPIB	1146	1193								
h_wtc_rst										
_HPIB	1144	1175								
h_wtc_sma										
_HPIB	1147	1178								
hand_table										
RS	1404	1405	1407	1408	1409	1410	1411			
hd_sbsy										
_HPIB	2173	2194	2488							
hdma_end										
_HPIB	1637	1651	1659							
hdwrclear										
FORMAT	571	579								
VERIFY	149	426	434							
head										
FORMAT	103	372	454							
VERIFY	96	326								
heapbase										
ASM	51	188								
POWERUP	*	27								
heapover										
NEWWORDS	39	43								
heappointer										
ALLOCATE	6	27								
ASM	50	110	169	216	226					
POWERUP	26	363								
heapptr										
NEWWORDS	10	15	34	40						
high										
STRINT	11	66	79	87	94					
highcode										
ASM	*	90								
highlight										
GASSM	20	173	225							
highmem										
ASM	68	103								
POWERUP	36	54	55	57	74					
hizr_end										
-FTB	1680	1687	1698	1700	1702	1728	1740	1760	1766	1787
hook1										
DC	1693	1701	1705							
hook2										
DC	*	1700								
hook3										
DC	1697	1699								

intrmask																																						
DISCINT	568	644	760	786	797	975	980	1190	1300	1430	1525	1531																										
intover																																						
EvALGR	148	153	212	215	221	224																																
int																																						
FORMAT	33	467	523	523	543	560																																
VERIFY	27	283	340	379	385	399	414																															
intr_en																																						
RS	455	939	1288	1300	1307	1344	1358	1423	1426	1434	1615	1618	1788	1805	1822	1971	1982	1985																				
intr_exist																																						
RS	1261	1267																																				
intr_id																																						
RS	458	943	1259																																			
intr_sw																																						
RS	446	818	822	853	854	862	915	916	921	947	948	953	966	967	972	988	989	995																				
	1129	1130	1138	1153	1154	1160	1593	1599	1609	1624	1790	1801	1819	1820	1835	1850	1851	1856																				
	1976	1977	1987																																			
intr_table																																						
RS	1271	1272	1274	1275	1276	1277	1278																															
intr_xfer																																						
RS	1546	1549	1550	1576																																		
intreg																																						
DISCINT	567	761	1182	1299	1505	1526																																
intregaddr																																						
POWERUP	*	382																																				
intregmask																																						
POWERUP	*	383																																				
intregvalue																																						
POWERUP	*	384																																				
intsect3																																						
ASM_SCLIP	421	442																																				
intsect4																																						
ASM_SCLIP	443	455																																				
intvec2																																						
ROMCALL	11	78	96																																			
inxd1																																						
DC	1874	1876																																				
inxdn1																																						
DC	1729	1781	1791																																			
inxdone																																						
DC	1726	1743	1763	1778																																		
inxex1																																						
DC	1783	1792																																				
inxexit																																						
DC	1736	1787																																				
inxfr1																																						
DC	1732	1751	1764	1770	1776																																	
inxfr2																																						
DC	1768	1772																																				
inxfr3																																						
DC	1740	1766																																				
inxfr4																																						
DC	*	1734																																				
inxfr5																																						
DC	1747	1753																																				
inxfr_done																																						
DC	1173	1177	1419	1781	1872																																	
io_and_timeout																																						
ASM_SCLIP	*	153																																				
ASM_STEXT	*	142																																				
DGL_AUFL	*	163																																				

io_misc																																						
COHASH	*	335																																				
DC	*	722																																				
DISCINT	*	325																																				
GPIO	*	343																																				
HPIB	*	385																																				
RS	283	1118	1188	1234																																		
io_read																																						
ASM_SCLIP	*	154																																				
ASM_STEXT	*	143																																				
DGL_AUFL	*	164																																				
io_sc																																						
COHASH	239	366	650	712	765	855	862																															
DC	626	1480	1678																																			
DISCINT	229	739																																				
GPIO	247	648																																				

```

ioe_error
COMASHM      337 368
DC            724 1482 1676
DISCINT      327 741
GPIO         345 650
HPIB         387 874
RS           285 1750
ioe_rsl1
COMASHM      339 365
DC            726 1478 1681
DISCINT      328 738
GPIO         347 647
HPIB         389 871
RS           287 1746
ioe_sc
COMASHM      340 367
DC            727 1481 1679
DISCINT      330 740
GPIO         348 649
HPIB         390 873
RS           288 1749
ioescape
RS           811 1082 1119 1189 1235 1560 1566 1732 1745 1857
ioffset
ALPHALIST    20 39 44 49 70 73
io1b:cmdcl
COMASHM      * 170
HPIB         * 220
RS           * 118
ior_catchall
FINIT        132 161
ior_initfailed
FINIT        131 378
ior_mediachange
FINIT        130 286
ior_not9885
FINIT        129 263
ior_notgpio
FINIT        128 257
ioresc
FINIT        151 163 166 261 266 290 380
GPIODVR      114 169
ioresc_catchall
GPIODVR      112 131 144 155 246 308
ioresult
ASM          52 297
POWERUP      28 310 316 397 442 455 493
RSTRINT      4 86
STRINT       4 162 167
is21
RS           878 881
is43
RS           874 877
is77
RS           870 873
is88
RS           867 869
isr_end
DISCINT      1150 1157 1184 1200 1222 1238 1268

```

```

isr_entry
COMASHM      * 230
DC            * 617
DISCINT      * 220
GPIO         * 238
HPIB         * 280
RS           * 178
isrdma_in_term
DISCINT      1183 1189
isrdma_out
DISCINT      1168 1197
isrdma_restart
DISCINT      1187 1208 1210 1217
isrdma_term
DISCINT      1191 1206 1228
isrdma_unarmed
DISCINT      1180 1186
isrdone
BUB_DVR      642 657 662 684 689 691 740 755 772 776 815 817
ist
ALPHALIST    17 49 51 61
istrovfl
STRINT       5 166
isv
FORMAT       143 504
itskp
POWERUP      778 789
itxfr
COMASHM      92 389 478 485 494 522 557
DISCINT      145 154 1149
GPIO         148 164 840 997 1078 1113
HPIB         205 215 1636 1679 2155 2287
itxfr1
COMASHM      527 540
itxfr2
COMASHM      536 538
itxfr3
COMASHM      524 528
iwait
FORMAT       263 295 327 340 349 357 522
VERIFY       192 224 256 294 303 311 377
iwdone
FORMAT       525 530 535 552
VERIFY       381 386 391 406
iwtexit
FORMAT       544 551
VERIFY       400 405
iwtimer
FORMAT       527 541
VERIFY       383 397
iwloop
FORMAT       543 547
VERIFY       399 403
j
ALPHALIST    16 30 34 42 46 68 70 73
j_fakeisr
HPIB         2337 2348 2363 2379 2435 2451
j_loop
ALPHALIST    46 69
jcount
ALPHALIST    23 43 69
joffset
ALPHALIST    21 40 46 48 68

```

ALPHALIST	18	48	55	61													
evalgvr	55	56	57	58	59	60	61	62	89	90							
asm	211	232															
asm_sclip	*	158															
asm_stext	*	147	271	277													
dgl_autl	*	168															
stroke		50	505														
stroke		51	606														
powerup		606	609	640													
powerup		605	644														
powerup		41	189	190													
powerup		604	649														
asm		311	312														
powerup		205	212														
rstrint		32	36	41	66	69	71	75	78	82							
strint		31	40														
fastmove		49	57														
match		51	52														
rstrint		35	42														
strg1		119	122														
strint		89	93														
match		104	105														
rstrint		39	44														
strg1		123	126														
strint		90	94														
match		111	112														
rstrint		91	55	74													
strg1		157	163														
rstrint		53	59														
strg1		172	174														
rstrint		57	60	62	77												
strg1		182	184														
rstrint		80	83														
asm_stext		420	439														
dc		790	1297														
dc		789	1294	1772	2244	2562											
powerup		104	105	135	565	594											
setstuff		41	44														
asm		243	245	246													

asm	249	255															
fastmove	21	45															
asm_sclip	574	582	588														
asm_stext	573	584	589														
dgl_autl																	
alpha list	25	52	53	54	56	58	59	62	64	65							
gpiodvr	65	233	294	320													
match	28	59	60	61	62	63	64	73	74	75	77	79	80	83	85	86	90
length	92	93															
fastmove	5	17	26	34	53	63	68	71	74	77	81	88	89	94	95	105	115
powerup	123	126	129	133	139	140											
powerup	40	183															
powerup	39	187	188														
romcall	22	129															
rs_cont	459	598	610	856	860	895	1095	1102	1132	1136	1146						
asm_sclip	*	162															
asm_stext	*	151															
dgl_autl	*	172															
rs_stat	461	956	1286	1317	1346	1368	1826	2009									
rs_sw	448	607															
asm_sclip	*	159															
asm_stext	*	148															
dgl_autl	*	169															
asm_sclip	*	160															
asm_stext	*	149															
dgl_autl	*	170															
asm_sclip	*	161															
asm_stext	*	150															
dgl_autl	*	171															
powerup	247	347															
powerup	350	352															
evalgvr	101	111	125	134	149												
fastmove	64	71															
strg1	200	203															
fastmove	72	77															
strg1	235	239															
fastmove	78	81															
strg1	76	79															
strg1	34	37															

11o					
DISCINT	*	588			
HPIB	*	709			
1loop1					
FASTMOVE		65	69		
1loop2					
FASTMOVE		73	75		
1loop3					
FASTMOVE		87	88	90	
loader					
ASM		46	53		
EVALGVR		5	8		
POWERUP		15	33		
SYSDEF		256	259		
loader_base					
SYSDEF		320	323		
loader_checkrev					
SYSDEF		260	263		
loader_ciosefiles					
SYSDEF		264	267		
loader_countcode					
SYSDEF		268	271		
loader_getbytes					
SYSDEF		272	275		
loader_initloader					
SYSDEF		276	279		
loader_loader					
SYSDEF		280	283		
loader_loadinfo					
SYSDEF		284	287		
loader_loadq					
SYSDEF		288	291		
loader_loadtext					
SYSDEF		292	295		
loader_markuser					
SYSDEF		296	299		
loader_matchfile					
SYSDEF		300	303		
loader_movedefs					
SYSDEF		304	307		
loader_openlinkf					
SYSDEF		308	311		
loader_releaseuser					
SYSDEF		312	315		
loader_zeromem					
SYSDEF		316	319		
loc_init					
DGL_AUTL	*	76			
DGL_IBODY		80	90		
local3					
FMINIT		88	251		
FORMAT		134	137		
VERIFY		121	123		
loopt					
COMASM		88	575		
DISCINT		141	183		
HPIB		201	214		
RS		112	113	1354	1360 1670
logint					
COMASM		87	605		
DISCINT		140	153	1159	
GPIO		150	168	1118	
HPIB		200	214	1273	1284 1689
longer					
STRINT		132	134		
longoffset					
EVALGVR		19	81		
look_for_timer					
POWERUP		739	776		
loop1					
SETSTUFF		17	21		
loop2					
SETSTUFF		31	34		
loop3					
SETSTUFF		50	52		
loop_last					
RS		1345	1350		
loop_thre					
RS		2008	2012		
loopt					
FORMAT		415	428		
loopt2					
FORMAT		430	434		
loopt3					
FORMAT		431	438		
loopw					
FORMAT		410	413		
loopw2					
FORMAT		417	420	437	
lowcode					
ASM		89	100		
lowmem					
ASM		67	101	110	
POWERUP	*	44			
lp1					
POWERUP		634	635		
ltrim0					
STRG1		287	291		
ltrim1					
STRG1		285	290		
ltrim2					
STRG1		284	288	293	
ltrim3					
STRG1		297	299		
lunched					
DC		885	1189	1358	1456
m					
ASM		263	333		
m1					
ASM		295	334		
m8ktype					
ASM		9	64	65	149 326
DC		199	924		
POWERUP		119	120	294	323 349 506 560
STRINT		2	73		
SYSDEF		324	327		
m_bottom					
MODIV		124	134		
m_top					
MODIV		120	124		
ma					
COMASM	*	244			
DC	*	631			
DISCINT	*	234	872	923	
GPIO	*	252			
HPIB	*	234	1102	1175	1535
RS	*	132			

```

ma
  DC_MASH      * 243
  DC          * 530
  DISCONT     * 233 629
  GFIO        * 251 515
  HPFB        * 293 778
  RS          * 191
mad
  FORMAT      * 108 219
marker
  ASM_SCLIP   * 163
  ASM_STEXT   * 152
  DGL_AUTL    * 173
marker_height
  ASM_SCLIP   * 164
  ASM_STEXT   * 153
  DGL_AUTL    * 174
marker_size
  ASM_SCLIP   * 165
  ASM_STEXT   * 154
  DGL_AUTL    * 175
marker_type
  ASM_SCLIP   * 166
  ASM_STEXT   * 155
  DGL_AUTL    * 176
marker_width
  ASM_SCLIP   * 167
  ASM_STEXT   * 156
  DGL_AUTL    * 177
mask
  MATCH       34 43 101
match
  MATCH       87 99
match_resolve
  MATCH       32 46 96 99 109 118 119 120
matchdefext
  MATCH       12 36
  SYSDEF      328 331
matchstr
  MATCHSTR    * 5
matchstr_afterstr
  MATCHSTR    45 47
matchstr_beforestr
  MATCHSTR    154 156
matchstr_breakstr
  MATCHSTR    446 448
matchstr_changestr
  MATCHSTR    220 222
matchstr_matchstr
  MATCHSTR    35 36
matchstr_spanstr
  MATCHSTR    492 494
max_max
  MODIV       98 103
max_neg_dvsn
  MODIV       52 97
max_pages
  BUB_DVR     98 334
maxdepth
  EVALGVR     34 75 236
maxpages
  BUB_DVR     168 484 486 593 595 727 729 798 800
maxstrlen
  STRINT      17 52 53 56

```

```

maxx
  GASSM       17 407
maxy
  GASSM       18 248 280 289 400 424
mbm_purge
  BUB_DVR     * 149
mc
  MATCHSTR    215 227
mdlin
  ASM         212 220
mdsize
  ASM         213 225
mf
  MATCHSTR    212 225 254 278 291 294 316 341
mfclose
  ROMCALL     27 117
mfopen
  ROMCALL     26 36
mini
  SYSDEF      332 335
mini_base
  SYSDEF      352 355
mini_joresc
  GPIDVDR     85 88 115
  SYSDEF      336 339
mini_iorval
  SYSDEF      340 343
mini_mini
  SYSDEF      344 347
mini_minilo
  SYSDEF      348 351
minit
  ROMCALL     25 48
mk
  MATCHSTR    216 237
mlong
  EVALGVR     161 164 167
mod_out
  MODIV       87 90
mode
  DC          796 1259 1331 1347 1360 1398 1769 2158 2330 2559 2682
modefield
  DC          781 2158
modem_cont
  RS          460 906 1164 1351 1612 1786 1803 2004
modem_intr
  RS          1275 1291
modem_on
  RS          478 479 568 984 1196 1292 1322 1342 1372 1424 1616 1983 2014
modem_stat
  RS          462 975 1298 1377 1828 2142
modprt
  EVALGVR     44 68 157 159 161 162 165 185 189 192 201 211 214 220 223 231
monitor
  POWERUP     603 617
move_complete
  ASM_SCLIP   226 237
move_init
  ASM_SCLIP   266 272
move_out
  FE          1323 1327
m
  MATCHSTR    219 429

```

mread							
ROMCALL	28	105					
ms1							
MATCHSTR	214	230	349	398	417		
ms1m							
MATCHSTR	213	333	368				
ms2							
MATCHSTR	217	243	276	283	357		
ms3							
MATCHSTR	218	265	300	325	362		
msstart							
EVALGVR	160	162					
msysflags							
ASM	9	65					
POWERUP	120	121	158	163			
ROMCALL	7	212	217				
SYSDEF	356	359					
mtemp							
FORMAT	78	147	149				
VERIFY	72	129	131				
n							
ALPHALIST	24	31	36	74			
needmove							
ASM_STEXT	365	371					
newindex							
STRINT	22	126	127	129	142		
newmods							
EVALGVR	8	159					
next							
POWERUP	417	429					
nextchar							
ASM_STEXT	242	411					
next_def							
MATCH	66	90	106				
next_i							
ALPHALIST	71	74					
next_vector							
ASM_STEXT	369	376					
nextfont							
GASSM	95	114					
next_r							
EVALGVR	184	202					
nextref							
EVALGVR	76	99	109	116	123	132	136
nil							
POWERUP	*	34					
nilstr							
MATCHSTR	274	276					
nlgoto							
POWERUP	272	321					
nlgoto1							
POWERUP	328	330					
nlgoto2							
POWERUP	331	333					
nlgoto3							
POWERUP	330	334					
nlgoto4							
POWERUP	338	342					
nlgoto5							
POWERUP	339	343					
nlgotoa							
POWERUP	324	326					

no_act1							
COMASH	*	315					
DC	*	702					
DISCINT	*	305	713				
GPIO	*	323					
HPIB	*	365	853				
RS	*	263					
no_card							
ASM	*	77	116				
COMASH	*	313					
DC	*	700					
DISCINT	*	303					
GPIO	*	321					
HPIB	*	363					
RS	*	261					
no_convert							
RS		1393	1395	1398			
no_data							
COMASH	*	318					
DC	*	705					
DISCINT	*	308					
GPIO	*	326					
HPIB	*	368					
RS	*	266					
no_defs							
MATCH		56	96				
no_dma							
COMASH	*	325	361				
DC	*	712					
DISCINT	*	315	722				
GPIO	*	333	643				
HPIB	*	375	859				
RS	*	273					
no_drv							
COMASH	*	324					
DC	*	711					
DISCINT	*	314					
GPIO	*	332					
HPIB	*	374					
RS	*	272					
no_dvc							
COMASH	*	316					
DC	*	703					
DISCINT	*	306					
GPIO	*	324					
HPIB	*	366					
RS	*	264					
no_hand							
RS		1410	1411	1477			
no_line							
POWERUP		567	570				
no_parm							
ROMCALL		118	123				
no_sctl							
COMASH	*	330					
DC	*	717					
DISCINT	*	320	716				
GPIO	*	338					
HPIB	*	380	855				
RS	*	278					

out										
FORMAT	539	559	563							
VERIFY	395	413	417							
out_2										
DC	2438	2442	2445	2448	2453					
out_greater										
RS	2256	2261								
out_timeout										
DC	2397	2429	2443							
outdone										
DC	2433	2439	2450	2573						
outer_tx_count										
DC	799	2609	2611	2623	2625	2640	2895	2909	2911	2949
output_data										
DC	232	2413								
output_end										
DC	233	2597								
output_escapei										
ASM_SCLIP	*	172								
ASM_STEXT	*	161								
DGL_AUFL	*	182								
output_escapeo										
ASM_SCLIP	*	173								
ASM_STEXT	*	162								
DGL_AUFL	*	183								
output_intr										
RS	1276	1303								
output_xfer										
RS	1573	1579	1607							
outqueue										
RS	1925	2233								
outexit										
DC	2457	2463								
outtimer										
DC	2436	2452								
outtloop										
DC	2456	2461								
outx1										
DC	1820	1826								
outxd0										
DC	1815	1831								
outxd1										
DC	1866	1868								
outxdn1										
DC	1833	1839								
outxdun										
DC	*	1828								
outxex1										
DC	1812	1837	1841	1846						
outxfr_done										
DC	1172	1179	1418	1839	1864					
outxit										
DC	1824	1845								
overflow										
ALLOCATE	22	28	34							
overrun										
RS	1480	1487								
overrun_error										
RS	513	1488								
ovflow										
MODIV	15	61								
ovlaper										
DC	786	1445	1446	1594	1661					

p_bottom										
MODIV	123	135								
p_break										
ASH	136	158								
POWERUP	207	593								
p_check										
POWERUP	437	692								
p_check1										
POWERUP	703	714								
p_rts										
POWERUP	704	707								
p_status										
POWERUP	49	171	701	705	706					
p_top										
MODIV	131	135								
pagesize										
SUB_DVR	*	167								
pallette										
ASM_SCLIP	*	174								
ASM_STEXT	*	163								
DGL_AUFL	*	184								
params										
FORMAT	100	211								
VERIFY	93	174								
parity_err										
SUB_DVR	*	127								
patchable										
EVALGVR	*	21								
pberr										
POWERUP	699	713								
pc1										
DC	2815	2818								
pc2										
DC	2820	2823								
pc3										
DC	2845	2847								
pcb1										
DC	2927	2929								
pcbtime										
DC	2899	2936								
pcbtimecut										
DC	2708	2896	2908							
pcbloop										
DC	2940	2947								
pcbwait										
DC	2901	2907	2910	2912	2937	2950				
pcdone										
DC	2825	2852								
pch1										
POWERUP	169	173								
pcloop										
DC	2834	2836								
pctemp										
POWERUP	106	107	478	479						
ph1										
FORMAT	25	33	34	35	36	37	38	39	40	
VERIFY	21	27	28	29	30	31	32	33	34	
phport										
FORMAT	104	138	507							
VERIFY	97	124								
phydata										
FMINIT	68	75								

r1018			
BUB_DVR	363	364	
r1040			
BUB_DVR	*	365	
r1048			
BUB_DVR	367	370	
r1068			
BUB_DVR	369	382	
r1124			
BUB_DVR	368	384	
r1150			
BUB_DVR	386	389	
r1162			
BUB_DVR	353	392	
r1176			
BUB_DVR	329	395	
r1332			
BUB_DVR	428	440	
r140			
BUB_DVR	185	188	189
r1420			
BUB_DVR	465	468	
r1428			
BUB_DVR	467	471	
r1450			
BUB_DVR	472	476	
r1456			
BUB_DVR	475	478	
r1480			
BUB_DVR	485	487	
r152			
BUB_DVR	190	193	
r1734			
BUB_DVR	531	540	
r1820			
BUB_DVR	572	575	
r1830			
BUB_DVR	574	578	
r1860			
BUB_DVR	579	581	585
r1876			
BUB_DVR	584	588	
r1880			
BUB_DVR	594	596	
r190			
BUB_DVR	194	197	
r196			
BUB_DVR	198	199	
r2132			
BUB_DVR	649	654	
r2133			
BUB_DVR	*	653	
r2135			
BUB_DVR	652	656	
r2143			
BUB_DVR	650	651	
r2196			
BUB_DVR	661	664	
r2232			
BUB_DVR	646	667	
r2240			
BUB_DVR	668	670	675
r2280			
BUB_DVR	676	677	

r2334			
BUB_DVR	680	687	
r2349			
BUB_DVR	672	695	
r2350			
BUB_DVR	696	701	
r2412			
BUB_DVR	697	703	706
r2440			
BUB_DVR	699	704	708
r2454			
BUB_DVR	710	711	
r2550			
BUB_DVR	*	726	
r2586			
BUB_DVR	728	730	
r2664			
BUB_DVR	747	752	
r2712			
BUB_DVR	748	750	754
r2716			
BUB_DVR	744	758	
r2750			
BUB_DVR	759	763	
r2752			
BUB_DVR	764	765	
r2806			
BUB_DVR	768	774	
r2820			
BUB_DVR	761	778	
r2830			
BUB_DVR	779	780	
r2925			
BUB_DVR	*	797	
r2962			
BUB_DVR	799	801	
r3008			
BUB_DVR	714	785	816
r356			
BUB_DVR	239	243	
r366			
BUB_DVR	242	244	
r700			
BUB_DVR	317	331	
r76			
BUB_DVR	183	184	
r800			
BUB_DVR	327	333	
r822			
BUB_DVR	348	349	
r844			
BUB_DVR	350	351	
r_intlv1			
asm	75	118	
add			
GFIO_DVR	*	64	
raddr			
FORMAT	236	304	
VERIFY	156	233	
rand			
RANDOM	15	65	
random			
RANDOM	14	37	


```

sysglob
  COMASM 346 440 482 891
  DC 733 873 1181 1350 1925 2435 2511 2524 2564 2613 2898
  DISCINT 336 777
  FORMAT 22 414 526
  GPIO 354 562 594
  GPIOVR 92 140
  HPFB 396 914 969
  POWERUP 723 728 748 752 777 798 869
  RS 294 2068
  VERIFY 19 382
sysglobals
  ALLOCATE 4 6
  ASM 46 48 49 50 51 52
  COMASM 306 342 343
  DC 693 729 730
  DISCINT 296 332 333
  EVALVR 5 7
  FINIT 16 151 152
  FORMAT 16 572 573
  GPIO 314 350 351
  GPIOVR 84 118
  HPFB 356 392 393
  NEWWORDS 7 10
  POWERUP 15 23 24 25 26 27 28 29 30 31 32
  RSTRINT 2 4
  STRG1 17 18
  STRG2 17 18
  STRINT 2 4
  SYSDEF 368 371 428
  VERIFY 14 427
sysglobals_base
  SYSDEF 380 383
sysglobals_fsdc
  SYSDEF 372 375
sysglobals_sysglobals
  SYSDEF 376 379
stable
  SYSDEF * 19
system_init
  DGL_AJTL * 74
  DGL_IBODY 78 88
t_bw_off
  COMASM 273 782
  DC * 660
  DISCINT 263 1356
  GPIO 281 923 940 1007 1042 1086 1097 1128
  HPFB 323 2078
  RS 221 1530
t_dmapr1
  COMASM * 290 785
  DC * 677
  DISCINT 280 1414
  GPIO * 298
  HPFB * 340
  RS * 238

```

```

t_pr_off
  COMASM * 289
  DC * 676
  DISCINT * 279
  GPIO * 297
  HPFB * 339
  RS * 237
t_pr_off
  COMASM 286 575
  DC 673 1784 1842
  DISCINT * 276
  GPIO * 294
  HPFB * 336
  RS * 234
t_sc_off
  COMASM 259 401 559 650
  DC 646 1881
  DISCINT 249 1454
  GPIO 267 950
  HPFB 309 2204
  RS 207 1629 1689 1705
t_sl_off
  COMASM * 288
  DC * 675
  DISCINT * 278
  GPIO * 296
  HPFB * 338
  RS * 236
tact_off
  COMASM 260 402 530 560
  DC 647 1882 1929 1948
  DISCINT 250 1401 1463 1470 1477
  GPIO 268 906 961 967 995 1103
  HPFB 310 2123 2138 2168 2211 2217 2285
  RS 208 1571 1577 1626 1688
tb_a1
  BOOTDEFS * 45
tb_a2
  BOOTDEFS * 46
tb_auxp1
  BOOTDEFS * 42
tb_bcd
  BOOTDEFS * 43
tb_bin
  BOOTDEFS * 44
tb_pwt
  BOOTDEFS * 38
tb_pwt4
  BOOTDEFS * 40
tb_pwt8
  BOOTDEFS * 39
tb_pwt11
  BOOTDEFS * 41
tbsz_off
  COMASM * 283
  DC * 670
  DISCINT * 273
  GPIO * 291
  HPFB * 333
  RS * 231

```


try_timer2									
DC	2633	2638							
try_timer3									
DC	2635	2642							
trymonitor									
POWERUP	192	617							
trysend									
DC	2612	2616	2621	2624	2626	2641			
tt_burst									
COMASM	*	296							
DC	*	683							
DISCINT		286	1151	1470					
GPIO		304	967						
HPIB		346	1681	2217					
RS	*	244							
tt_dma									
COMASM		295	391						
DC	*	682							
DISCINT		285	1155	1401					
GPIO		303	906						
HPIB		345	1685	2123	2168				
RS	*	243							
tt_empty_fifo									
DISCINT		1506	1519	1525	1529				
tt_fhs									
COMASM	*	297							
DC	*	684							
DISCINT		287	1477						
GPIO		305	995	1124					
HPIB		347	2285						
RS		245	1571	1626					
tt_fifo_empty									
DISCINT		1527	1531						
tt_int									
COMASM	*	294							
DC	*	681							
DISCINT		284	1153	1463					
GPIO		302	961	1103					
HPIB		344	1683	2138	2211				
RS		242	1577						
tt_non_sys									
DISCINT		1511	1521						
tt_rts									
DISCINT		1503	1533						
ttmp_off									
COMASM	*	258							
DC	*	645							
DISCINT	*	248							
GPIO	*	266							
HPIB	*	308							
RS	*	206							
tusr_off									
COMASM	*	261							
DC		648	1922						
DISCINT		251	1362	1451					
GPIO		269	865	947					
HPIB		311	2082	2201					
RS		209	1533						
tx_int									
DC		818	1620	1865	2016				
txbuff									
DC		764	964	2976	3002	3007			
txctrlbuffroom									
DC		1303	2738	2902	2941	2996			

txdatabuffroom									
DC	1308	2746	2807	2983					
txendblockspace									
DC	762	2976	3002	3007					
ubyte									
EVALGVR		59	118						
ubyteerr									
EVALGVR		28	124						
ucsdmodule									
SWAP8		3	4						
umode									
POWERUP		359	363						
un									
FMINIT		116	276	341	626	637			
unclipped_draw									
ASM_SCLIP		204	295						
ASM_STEXT	*	193							
DGL_AU1L	*	214							
unclipped_move									
ASM_SCLIP		205	233	281					
ASM_STEXT	*	194							
DGL_AU1L	*	215							
uncorrect									
BUB_DVR		126	671						
underscore									
RS		512	578						
unfix									
ROMCALL		59	72	91	164				
unfix1									
ROMCALL		92	94						
unin2									
GPIO		1098	1100						
uninput									
GPIO		1081	1094						
unit									
FORMAT		102	281	313	369	393	451		
VERIFY		95	210	242	272	323			
un1									
DISCINT	*	593							
FORMAT		69	266	283	298	315	330	377	395
HPIB		714	1597					425	459
VERIFY		63	195	212	227	244	259	277	331
unout2									
GPIO		1087	1089						
unoutput	*	1082							
GPIO									
unpackit									
GASSM		104	117						
unpackrow									
GASSM		108	113						
unpackrow2									
GASSM		109	111						
unpkana									
GASSM		94	115						
unpkroman									
GASSM		92	102						
unt									
DISCINT	*	594							
FORMAT	*	68	265	297	329	426			
HPIB		715							
VERIFY		62	194	226	258				
update									
ASM_STEXT		407	437	465					

```

ASM_STEXT          387  426
user_isr
CORASM            *   231
DC                618 1639
DISCINT           *   221
GPIO              *   239
HPIB              *   281
RS                *   179
user_recover
ASR              175  195
usr0mask
DC              787 1331 1398 1635 1865 1873 1984 2016
utility
BUE_DVR         *   154
uwpzd
EVALGVR         60  127
uworderr
EVALGVR         29  133
v85btc
FMINIT         106 338  353  406  565
v85buf
FMINIT         90  493  641  680
v85freq
FMINIT         98  478  510  620
v85goctb
FMINIT         108 612  674  706
v85gac
FMINIT         105 337  352  379  402  413  469  524
v85ibuf
FMINIT         92  297  304  322  328  329  335  576
v85lgo
FMINIT         99  471  476  508
v85lrp
FMINIT         94  464  473  477  499  505  509
v85lrso
FMINIT         95  336  426  463  498  574  575
v85spac
FMINIT         107 450  521
v85zgo
FMINIT         97  324  528
v85-c
FMINIT         103 466  484  501  516
v85-rwf
FMINIT         104 480  512  650
v85secmd
FMINIT         100 343  358  411  557
v85stat
FMINIT         101 159  281  289  537  590  595  727  735
val_err
RE             1187 1193 1195
val_err2
RS            1228 1230 1233
val_x
ASM_SCLIP      570  576
valrange
MODIV          16  21
valueextend
EVALGVR        20  142
vect_linestyles
ASM_SCLIP     *   206
ASM_STEXT     *   195
DC_AUTL      *   216

```

```

vector_loop
ASM_STEXT      327  383
verify
VEPIFY        152  265
wait
DC            1914 1920
RS            1901 2032 2061
wait1
DC            1923 1935 1937 1945
wait2
DC            1929 1933
wait200
BUE_DVR       *   314
wait3
DC            1948 1952
wait4
DC            1949 1954
wait_break
RS            *   1097
wait_break2
RS            *   1104
wait_fhs
RS            1628 1630
wait_get
RS            661  715  717 1895
wait_inxfrdone
DC            1916 2503 2689
wait_loop
RS            2079 2086 2113
wait_loop2
RS            2066 2091 2095
wait_outxfrdone
DC            1911 2426 2605 2680
wait_send
RS            690  743  745 1869 1876
wait_texit
RS            2105 2107 2114
wait_tfr
CORASM        94  478  481
DISCINT       147  154 1120
GPIO          155  171
HPIB          207  215 1580
wait_timeout
GPIOVR        149  168
wait_timer
DC            1926 1943
wait_tmr
RS            2069 2100
wait_tmr1
RS            2103 2110
waitdun
DC            1921 1923 1930 1940 1955
waitready
GPIOVR        124  186  196  209  221  253  268  317
waitready_loop
GPIOVR        130  135
waitready_loop2
GPIOVR        143  148  163
waitready_rts
GPIOVR        133  146  165
waitready_texit
GPIOVR        157  164
waitready_timer
GPIOVR        141  171

```

waitready_tloop																		
GPIODVR	154	160																
wdone																		
FORMAT	411	418	423	439														
which_processor																		
ASM	120	319																
which_rxbuf																		
DC	788	1011	1105	1769	2056	2330	2366	2559										
width																		
GASSM	30	79	171	252	253	265	282	293	294	306	325	340	378	391	415	416	462	496
windcopy	497	506	520	527	528	533	571	572	607									
windreg		24	85	133	135	149	151											
GASSM	27	69	137	151														
word_err																		
RS	1531	1562																
write_data																		
BUB_DVR	138	537	814															
writing																		
BUB_DVR	635	743																
wrt_loop																		
BUB_DVR	*	142																
wrt_loop_reg																		
BUB_DVR	*	141																
wrt_masked																		
BUB_DVR	*	135																
wrt_seek																		
BUB_DVR	*	145																
wt_done																		
COMASH	479	486	490															
wt_exit																		
BUB_DVR	565	576	586	612														
wt_loop																		
COMASH	485	488																
wt_tim																		
COMASH	483	492																
wt_tim1																		
COMASH	494	498																
wt_tim2																		
COMASH	495	500																
x																		
SYSEF	*	13																
x0																		
ASM_SCLIP	60	340	342	369	378	382	386	397	402	406	409	413	416	426	433	445	472	475
	481	490	498	509	524	527	529	536	538	556	558							
x1																		
ASM_SCLIP	62	349	351	369	378	382	388	399	411	420	424	426	433	435	438	445	481	490
	493	498	509	524	527	531	533	535	543	545								
xfer_err																		
RS	1540	1544	1548	1557														
xfer_out																		
RS	1295	1305	1315															
xfer_table																		
RS	1536	1537	1539	1540	1541	1542	1543	1544	1546	1547	1548	1549	1550					
xform_ok																		
ASM_STEXT	216	222																
xrdun																		
DC	1869	1878																
xin_act																		
RS	476	477	562	1494	1594	1668												
xit																		
ROMCALL	213	215	218															
xmit																		
FORMAT	17	29																
xmit_char																		
RS	2015	2023	2033	2038														
xmitting																		
RS	480	481	572	835	1158	1419	1432	1613	1833	1875	1980							
xoff_char																		
RS	485	486	575	1003	1211	1430	1449											
xoff_size																		
RS	515	516	1444															
xon_char																		
RS	484	485	574	999	1207	1417	1968											
xon_h																		
RS	1941	1961																
xon_hand																		
RS	1409	1413																
xon_size																		
RS	516	1963																
y0																		
ASM_SCLIP	61	344	346	365	370	373	383	398	407	408	414	417	427	434	442	446	455	460
	471	474	482	491	499	510	550	552										
y1																		
ASM_SCLIP	63	353	355	365	370	375	383	400	410	425	427	434	436	439	442	446	457	477
	482	491	492	499	510	519	521	547	549									
zcatchall																		
GPIODVR	106	112																
zcheck																		
GASSM	80	81																
zero																		
STRINT	14	33	41	60	91													
zerodiv																		
MOOIV	25	42																
zerout																		
SETSTUFF	108	110																
zloop																		
GASSM	78	82																
ztimeout																		

ALLOCATE

Description

ALLOCATE contains code to allocate a user-specifiable number of bytes off the stack.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38

```

* FUNCTION ASM_ALLOCATE(SIZE: INTEGER): ANYPTR;

```

DEF ASM_ALLOCATE
REFR SYSGLOBALS,STACKFUDGE
      FFFF FFF2 HEAPPINTER EQU SYSGLOBALS-14
      0000 0000 RETURN EQU R0
      0000 0001 ADDRESS EQU A1
      0000 0002 TEMP EQU A2
      0000 0000 SIZE EQU D0
      0000 0000 ASM_ALLOCATE EQU *
00000000 205F MOVE.L (SP)+,RETURN
00000002 201F MOVE.L (SP)+,SIZE
00000004 584F ADDQ #4,SP POP SPACE FOR RETURNED VALUE
      00000006 5280 ADDQ.L #1,SIZE ROUND UP TO EVEN NUMBER
      00000008 0880 0000 BCLR #0,SIZE
      0000000C 4480 NEG.L SIZE
      0000000E 6E14 BGT.S OVERFLOW DISALLOW NEGATIVE SIZES
      00000010 43F7 0800 LEA 0(SP,SIZE.L),ADDRESS
      00000014 45E9 0000 LEA -STACKFUDGE(ADDRESS),TEMP
      00000018 B5E0 FFF2 CMPA.L HEAPPINTER(AS),TEMP
      0000001C 6F06 BLE.S OVERFLOW
      0000001E 2E49 MOVEA.L ADDRESS,SP
      00000020 4851 PEA (ADDRESS)
      00000022 4E00 JMP (RETURN)
      00000024 4297 OVERFLOW CLR.L -(SP) RETURN NIL
      00000026 4E00 JMP (RETURN)
      NOSYMS
      END

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

ALPHALIST

Description

ALPHALIST alphabetizes a list of symbols.

Usage

ALPHALIST is used by the linking loader.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *      procedure alphalist
2      *      var symtable: array[0..65535] of char; (symbol table)
3      *      var list: array[0..N-1] of 0..65535;
4      *      N: 0..65535;
5      *
6      *      The N elements of the list are offsets into the symbol table,
7      *      where strings are found. The object is to rearrange the list
8      *      so that the strings are alphabetized.
9
10     00000000      rorg      0
11
12     def      alphalist
13
14     0000 0000 symtable equ a0      base of symbol table containing strings
15     0000 0001 I      equ a1      index into list
16     0000 0002 J      equ a2      index into list
17     0000 0003 Istr   equ a3      address of string
18     0000 0004 Jstr   equ a4      address of string
19
20     0000 0000 Ioffset equ d0      offset into symbol table
21     0000 0001 Ioffset equ d1      offset into symbol table
22     0000 0002 Icount equ d2      number of elements processed
23     0000 0003 Jcount equ d3      inner loop counter
24     0000 0004 N      equ d4      size of list
25     0000 0005 len    equ d5      length of string
26     0000 0006 comp   equ d6      condition codes
27
28     0000 0000 alphalist equ *
29
30     00000000 245F      movea.l (sp)+,J      return address
31     00000002 381F      move.w (sp)+,N      size of list
32     00000004 225F      movea.l (sp)+,I      address of list
33     00000006 205F      movea.l (sp)+,symtable address of symbol table
34     00000008 2FOA      move.l J,-(sp)      replace return address
35
36     0000000A 5544      subq.w #2,N      list must have least two elements
37     0000000C 6552      bcs.s done
38     0000000E 5489      addq.l #2,I      start with second list element
39     00000010 4280      clr.l Ioffset    sign extend I to long
40     00000012 4281      clr.l Joffset    sign extend J to long
41     00000014 4242      clr.w Icount     initialize tally of elements processed
42     00000016 2449      I_loop movea.l I,J      for J := I
43     00000018 3602      move.w Icount,Icount      move.w Icount,Icount      for J := I
44     0000001A 3019      move.w (I)+,Ioffset      ioffset := list[I]
45     0000001C 5242      addq.w #1,Icount      I := I + 1
46     0000001E 3222      J_loop move.w -(J),Joffset      J := J - 1; joffset := list[J]
47
48     00000020 49F0 1800      lea 0(symtable,Joffset.1),Jstr      standard string comparison:
49     00000024 47F0 0800      lea 0(symtable,Ioffset.1),Istr
50     00000028 7C00      MOVEQ #0,COMP      (rdq)
51     0000002A 1C1B      MOVE.B (Istr)+,COMP      (rdq)
52     0000002C 3A06      MOVE.W COMP,LEN      (rdq)
53     0000002E 4845      SWAP LEN      (rdq)
54     00000030 3A06      MOVE.W COMP,LEN      DUPLICATE LENGTH FOR LATER USE (rdq)
55     00000032 1C1C      MOVE.B (Jstr)+,COMP      (rdq)
56     00000034 BA06      cmp.b COMP,len      compare lengths (rdq)
57     00000036 6302      bis.s str_comp
58     00000038 3A06      MOVE.W COMP,LEN      get minimum of two string lengths(rdq)

```

```

59     0000003A 5305      str_comp subq.b #1,len      loop if at least one character
60     0000003C 6508      bcs.s cmp_end
61     0000003E B70C      cmp_lp cmpm.b (Jstr)+,(Istr)+      compare string bodies
62     00000040 56CD FFCC      dbne len,cmp_lp      loop till not equal or end of string
63     00000044 6604      bne.s cmp      if string bodies are equal,
64     00000046 4845      cmp_end SWAP LEN      then compare lengths (rdq)
65     00000048 BA06      CMP.B COMP,LEN      (rdq)
66     0000004A 640C      cmp bcc.s found      if string(I) >= string(J), J loop done
67
68     0000004C 3E41 0002      move.w Joffset,2(J)      list[J+1] := joffset
69     00000050 51CB FFCC      dbra Jcount,J_loop      loop until J = 0
70     00000054 3480      move.w Ioffset,(J)      if J = 0 then list[0] := ioffset
71     00000056 6C04      bra.s next_I
72
73     00000058 3E40 0002      found move.w Ioffset,2(J)      list[J+1] := ioffset
74     0000005C 51CC FF86      next_I dbra N,I_loop      loop until N = 0
75
76     00000060 4E75      done      wasn't that easy?
77
78     end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

*** NO EXTERNAL SYMBOLS ***

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
ALPHALIST	REL	28		00000000
CCR	STREG	0		00000000
CMP	REL	66		00000040
CMP_END	REL	64		00000046
CMP_LP	REL	61		0000003E
COMP	DREG	26		00000006
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DFC	STREG	0		00000008
DONE	REL	76		00000060
FOUND	REL	73		00000058
I	AREG	15		00000001
ICOUNT	DREG	22		00000002
IOFFSET	DREG	20		00000000
ISTR	AREG	17		00000003
I_LOOP	REL	42		00000016
J	AREG	16		00000002
JCOUNT	DREG	23		00000003
JOFFSET	DREG	21		00000001
JSTR	AREG	18		00000004
J_LOOP	REL	46		0000001E
LEN	DREG	25		00000005
N	DREG	24		00000004
NEXT_I	REL	74		0000005C
SFC	STREG	0		00000009
SP	AREG	0		00000007
SR	STREG	0		00000006
STR_COMP	REL	59		0000003A
SYMTABLE	AREG	14		00000000
USP	STREG	0		00000007
VBR	STREG	0		0000000A

ASM

Description

ASM provides the Pascal declarations for a number of routines which are in assembly. ASM also contains initialization and utilities used during the boot-up process.

Usage

ASM is part of SYSTEM_P.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2 * CHANGES MADE FOR REV 3.0 AUG 83 rdq
3 *
4 MNAME ASM
5 SPRINT
6
7 DEF ASM_ASM,ASM_POWERUP,ASM_ERRMSG,G_DOLLAR,STACKFUDGE
8 DEF ASM_USERPROGRAM,ASM_CI_SWITCH,ASM_FINDROMS,ASM_CPYMSG
9 DEF M68KTYPE,MSYSFLAGS (rdq)
10
11 SRC MODULE ASM;
12 SRC IMPORT SYSGLOBALS;
13 SRC EXPORT
14 SRC TYPE
15 SRC STRINGMAX = STRING(255);
16 SRC PROCEDURE MOVELEFT (ANYVAR S,D: INTEGER; Z: INTEGER);
17 SRC PROCEDURE MOVERIGHT (ANYVAR S,D: INTEGER; Z: INTEGER);
18 SRC PROCEDURE FASTMOVE ( S,D: ANYPTR; Z: INTEGER);
19 SRC PROCEDURE NEWBYTES (VAR P: ANYPTR; Z: INTEGER);
20 SRC PROCEDURE POWERUP;
21 SRC PROCEDURE ERRMSG;
22 SRC PROCEDURE FINDROMS;
23 SRC PROCEDURE F_PWR_ON;
24 SRC PROCEDURE FLPYREAD (SECTOR: INTEGER; ANYVAR BUFFER: INTEGER);
25 SRC PROCEDURE FLPY_WRT (SECTOR: INTEGER; ANYVAR BUFFER: INTEGER);
26 SRC PROCEDURE FLPYREAD (SECTOR COUNT, SECTOR: INTEGER; ANYVAR BUFFER: INTEGER);
27 SRC PROCEDURE FLPYWRITE (SECTOR COUNT, SECTOR: INTEGER; ANYVAR BUFFER: INTEGER);
28 SRC PROCEDURE FLPYINIT (PTR: ANYPTR; I: SHORTINT);
29 SRC PROCEDURE SETINTLEVEL (LEVEL: INTEGER);
30 SRC FUNCTION INTLEVEL: INTEGER;
31 SRC PROCEDURE NEWWORDS (VAR P: ANYPTR; WORDSIZE: INTEGER);
32 SRC PROCEDURE USERPROGRAM (EXECLD, INITSP: INTEGER);
33 SRC PROCEDURE SRAPPEND (VAR DEST: STRING; SRC: STRINGMAX);
34 SRC FUNCTION IAND (A,B: INTEGER): INTEGER;
35 SRC FUNCTION IOR (A,B: INTEGER): INTEGER;
36 SRC PROCEDURE CI_SWITCH;
37 SRC PROCEDURE INTVECTS;
38 SRC PROCEDURE CPMMSG (MSG: STRING255);
39 SRC FUNCTION MEMMAIL: INTEGER;
40 SRC FUNCTION TICKER: INTEGER;
41 SRC PROCEDURE CACHE_ON;
42 SRC PROCEDURE CACHE_OFF;
43 SRC END;
44
45 REFR FS_FWRITESTRINT,INITLOAD_INITLOAD
46 REFR SYSGLOBALS,LOADER
47
48 FFFF FFFE ESCAPECODE EQU SYSGLOBALS-2
49 FFFF FFF6 RECOVERBLOCK EQU SYSGLOBALS-10
50 FFFF FFF2 HEAPPDINTER EQU SYSGLOBALS-14
51 FFFF FFE8 HEAPBASE EQU SYSGLOBALS-18
52 FFFF FFEA IORESULT EQU SYSGLOBALS-22
53 FFFF FBFA SYSDERRS EQU LOADER-70 LINKED LIST OF PERMANT PROGRAMS
54
55 0000 1388 SUPSTACKSPACE EQU 5000 SPACE FOR SUPERVISOR STACK
56 0000 01F4 STACKFUDGE EQU 500 SLOP SPACE FOR STACK OVERFLOW CHECK
57
58 * MAGIC NUMBERS, CONSULT 'POWERUP' LISTING, DEBUGGER and INITBUG (rdq)

```

```

59 FFFF FB70 INITSTACK EQU $FFFFFB70 (rdq)
60 FFFF FB74 INITPC EQU INITSTACK+4 (rdq)
61 FFFF FB78 INITRECOVER EQU INITPC+4 (rdq)
62 FFFF FB7C G_DOLLAR EQU INITRECOVER+4 (rdq)
63 FFFF FB96 INITSR EQU $FFFFFB96 (rdq)
64 FFFF FB98 M68KTYPE EQU INITSR+2 PROCESSOR TYPE BYTE 0=68000,else 680xx (rdq)
65 FFFF FB99 MSYSFLAGS EQU M68KTYPE+1 MORE SYSFLAGS BIT 0 = CACHE PRESENT (rdq)
66
67 FFFF FDCE LOWMEM EQU $FFFFFDCE BOOT ROM DEFINED ADDRESSES
68 FFFF FB00 HIGHMEM EQU $FFFFFB00 LEAVES ROOM FOR VECTORS, MONITOR STUFF, ETC.
69 FFFF FF52 TRAP11 EQU $FFFFFF52
70 FFFF FF58 TRAP10 EQU $FFFFFF58
71 FFFF FF94 TRAPO EQU $FFFFFF94
72
73 FFFF FED4 F_AREA EQU $FFFFFED4 BOOTROM 3.0 MAGIC CONSTANTS TO JS 9/12/83
74 0000 009A REMOTE_ADDR EQU $9A ALLOW US TO TURN OFF INTERRUPTS JS 9/12/83
75 0000 0003 R_INTLVL EQU 3 IF BOOTING FROM REMOTE INTERFACE JS 9/12/83
76 0000 3FFE BOOT_ID EQU $3FFE JS 9/12/83
77 0080 0000 NO_CARD EQU $800000 JS 9/12/83
78
79 0000 0150 CRTMSG EQU $150
80 *CRTCLEAR EQU $148 CAN'T USE DUE TO BOOT ROM BUG
81 FFFF FED2 SYSFLAG EQU -302
82
83 0000 4EF9 JMP EQU $4EF9
84 0000 0004 RETURN EQU A4
85
86
87
88
89 0000 0000 LOWCODE EQU * LOWEST CODE LOCATION
90 0010 0000 HIGHCODE EQU **$100000 1 MEGABYTE MAX ROM AREA
91
92 * NOTE: INITLOAD_INITLOAD_FIRST INSTRUCTION IS JSR ASM_POWERUP
93 00000000 F0 DC.B $F0,$FF,$F,$1 ROM HEADER
94 00000004 C000 0000 DC.L 0,INITLOAD_INITLOAD-* CHECKSUM, EXECUTION ADDRESS
95 0000000C C0 DC.B 0,0,0,0,0,0 IDENTIFICATION JUNK
96
97 ***** ESTABLISH MINIMUM ENVIRONMENT FOR POWERUP LOAD OPERATIONS *****
98 ASM_POWERUP EQU *
99 00000012 2B5F MOVE.L (SP)+,RETURN
100 00000014 4FFA FFEA LEA LOWCODE,SP SOFT SYSTEM STACK = JUST BELOW CODE
101 00000018 FFF8 FDCE CMPA.L LOWMEM,SP TEST FOR HARD OR SOFT SYSTEM
102 0000001C 6204 BHI.S SOFT SOFT IF SP > LOWMEM
103 0000001E 4FF8 FB00 LEA HIGHMEM,SP HARD SYSTEM STACK = HIGH MEMORY
104 0000 0000 0022 SOFT EQU *
105
106 00000022 4BEF EC78 LEA -SUPSTACKSPACE(SP),A5 ALLOCATE OPERATING SYSTEM STACK
107 00000026 4BED 8000 LEA -32768(A5),A5 SYSTEM GLOBALS START AT 32768(A5)
108 0000002A 21CD FB7C MOVE.L AS,G_DOLLAR SAVE FOR ISR's
109
110 0000002E 2B78 FDCE MOVE.L LOWMEM,HEAPPDINTER(A5) INITIALIZE HEAP
111 FFF2
112 00000034 0C78 0003 CMPI.W #3,BOOT_ID 3.0 BOOTROM ? JS 9/12/83
113 3FFE
114 0000003A E614 BNE.S SKIP IF NOT THEN SKIP JS 9/12/83

```



```

PAGE 3 [3.0] 12/26/84 20:59:10 ASSEMBLY OF ASM.TEXT *** File name: ASM ***
114 000003C 2078 FED4 MOVE.L F_APEA,A0 GET STOLEN RAM PTR JS 9/12/83
115 000004C 2068 009A MOVE.L REMOTE_ADDR(A0),A0 SEE IF REMOTE BOOT JS 9/12/83
116 0000044 81FC 0080 CMPA.L #NO_CARD,A0 JS 9/12/83
117 000004F 6704 BEQ.S SKIP IF NOT THEN SKIP JS 9/12/83
118 000004C 4228 0003 CLR.B R_INTLVL(A0) ELSE CLEAR INTERRUPTS JS 9/12/83
119
120 000005C 6100 01C4 SKIP BSR WHICH_PROCESSOR FINDOUT IF 68000 OR OTHER (rdq)
121
122 0000054 46FC 2000 MOVE #32000,SR ENABLE INTERRUPTS
123
124 0000058 41F8 FF52 LEA TRAP11,A0 SUPERVISOR CALL TRAP
125 000005C 30FC 4EF9 MOVE #JMP,(A0)+
126 0000060 43FA 0026 LEA SUPERCALL,A1
127 0000064 20C9 MOVE.L A1,(A0)+
128
129 * LEA TRAP10,A0 ESCAPE(N) TRAP
130 0000066 30FC 4EF9 MOVE #JMP,(A0)+
131 000006A 43FA 0018 LEA ESCN,A1
132 000006E 20C9 MOVE.L A1,(A0)+
133
134 0000070 41F8 FF94 LEA TRAP0,A0 COMPILED LINE TRAP
135 0000074 30FC 4EF9 MOVE #JMP,(A0)+
136 0000078 43FA 0022 LEA P_BREAK,A1
137 000007C 20C9 MOVE.L A1,(A0)+
138
139 000007E 4ED4 JMP (RETURN) ALL DONE
140
141 0000080 4E75 ASM_ASM RTS ASM MODULE 'BODY'
142
143 ***** TEMPORARY TRAP 10 HANDLER *****
144 0000082 2E6D FFF6 MOVE.L RECOVERBLOCK(A5),SP
145 0000086 4E75 RTS
146
147 ***** (rdq)***** PERMANENT TRAP 11 HANDLER *****
148 0000 0000 0088 SUPERCALL EQU * TRAP #11, GETS INTO SUPERVISOR MODE, SAVES SR
149 0000088 4A38 FB98 TST.B M8KTYPE
150 000008C 6808 BNE.S SUPERCALL_1
151 000008E 3F17 MOVE.W (SP),-(SP) MOVE STATUS REGISTER DOWN
152 0000090 2F6F 0004 MOVE.L 4(SP),2(SP) MOVE RETURN ADDRESS DOWN
153 0000 0000 0096 SUPERCALL_1 EQU *
154 0000096 3F5F 0004 MOVE.W (SP)+,4(SP) MOVE STATUS REGISTER UP
155 000009A 4E75 RTS RETURN TO CALLER IN SUPERVISOR MODE
156
157 ***** TEMPORARY TRAP 0 HANDLER, DISCARDS LINE NO.s *****
158 000009C 54AF 0002 P_BREAK ADDQ.L #2,2(SP)
159 00000A0 4E73 RTE
160
161 ***** FINISH ENVIRONMENT SETUP THEN CALL USER PROGRAM *****
162 0000 0000 00A2 ASM_USERPROGRAM EQU * PROC.USERPROGRAM(ENTRYPOINT,INITSTACK:INTEGER)
163 00000A2 285F MOVE.L (SP)+,A3 RETURN ADDRESS
164 00000A4 205F MOVE.L (SP)+,A0 INITIAL SP
165 00000A6 225F MOVE.L (SP)+,A1 INITIAL PC
166 00000A8 2F0B MOVE.L A3,-(SP) RESTORE RETURN
167
168 00000AA 45E8 FE0C LEA -STACKFUDGE(A0),A2

```

```

PAGE 4 [3.0] 12/26/84 20:59:10 ASSEMBLY OF ASM.TEXT *** File name: ASM ***
169 00000AE B5ED FFF2 CMPA.L HEAPPOINTER(A5),A2 COMPARE
170 00000B2 6202 BHI.S *+4 TEST
171 00000B4 4E42 TRAP #2 STACK OVERFLOW
172
173 00000B6 2F2D FFF6 MOVE.L RECOVERBLOCK(A5),-(SP) TRY
174 00000B8 2F3F MOVE.L A6,(SP) SAVE A6
175 00000BA 027A 002E PER USER RECOVER RECOVER CODE
176 00000C0 284F FFF6 MOVE.L SP,RECOVERBLOCK(A5)
177
178 00000C4 21CF FB78 MOVE.L SP,INITRECOVERF SAVE FOR DEBUGGER
179 00000C8 21C9 FB74 MOVE.L A1,INITPC SAVE FOR DEBUGGER
180
181 00000CC 4DD5 LEA (A5),A6 FRAME POINTER
182 00000CE 029F MOVE A0,USP SET UP STACK
183 00000D0 46FC 0000 MOVE #30000,SR GO INTO USER MODE
184
185 00000D4 45EF FFF8 LEA -8(SP),A2 SPACE FOR RETURN ADDRESS, DYNAMIC LINK
186 00000D8 21CA FB70 MOVE.L A2,INITSTACK SAVE NON-LOCAL GOTO
187 00000DC 4278 FB96 CLR.W INITSR FAKE SR FOR STOP KEY (rdq)
188 00000E0 42AD FFE0 CLR.L HEAPBASE(A5) FOR MEMORY MANAGER
189
190 00000E4 4E91 JSR (A1) CALL USER PROGRAM
191
192 00000E6 426D FFFE CLR.W ESCAPECODE(A5) NORMAL EXIT
193 00000EA 4E4A TRAP #10 ESCAPE(0), DONE TO CLOSE FILES
194
195 0000 0000 00EC USER_RECOVER EQU *
196 00000EC 2C5F MOVE.L (SP)+,A6 RESTORE A6
197 00000EE 2B3F FFF6 MOVE.L (SP)+,RECOVERBLOCK(A5) RESTORE RECOVER BLOCK
198 00000F2 204F MOVE.L SP,A0 SAVE STACK POINTER
199 00000F4 4E48 TRAP #11 GET INTO SUPERVISOR MODE
200 00000F6 2E48 MOVE.L A0,SP RESTORE STACK POINTER
201 00000F8 4E75 RTS
202
203 ***** SWITCH TO SUPERVISOR MODE & STACK *****
204 0000 0000 00FA ASM_CT_SWITCH EQU *
205 00000FA 205F MOVE.L (SP)+,A0 RETURN ADDRESS
206 00000FC 4E48 TRAP #11 GET ONTO SUPERVISOR STACK
207 00000FE 544F ADDQ #2,SP DISCARD SR
208 0000100 4ED0 JMP (A6) DONE
209
210 ***** HOOK ROM'D MODULES INTO SYSDEFS *****
211 0000 0000 4000 K16 EQU $4000 16 K INCREMENTS
212 0000 0000 0012 MDLINK EQU 15 OFFSET OF MODULE DESCRIPTOR
213 0000 0000 0028 MDSIZE EQU 40 SIZE OF DESCRIPTOR
214 0000 0000 0102 ASM_FINDROMS EQU *
215 0000102 41F9 0002 LEA $20000,A0 BEGINNING OF SEARCH AREA
216 0000108 226D FFF2 MOVE.L HEAPPOINTER(A5),A1 HEAP START
217 000010C 202D FFB8 MOVE.L SYSDEFS(A5),D0 LINKED LIST HEAD
218 0000110 0290 F0FF SEARCH CMPA.L #3F0FF5030,(A0) PASCAL OPTION?
219 0000116 6824 BNE.S NORCM NO MATCH
220 0000118 45E8 0012 LEA MDLINK(A0),A2 LOCATE DESCRIPTOR
221
222 000011C 4CEA 18FE COPY MOVEM.L 4(A2),D1-D7/A3-A4 REMAINDER OF MDB
0004

```

```

PAGE 5 [3.0] 11/15/84 20:59:10 ASSEMBLY OF ASM.TEXT *** File name: ASM ***
223 00000122 48D1 18FF MOVEM.L D0-D7/A3-A4, (A1) COPY ONTO HEAP
224 00000126 2009 MOVEM.L A1,D0 INSERT LINK INTO LIST
225 00000128 D3FC 0000 ADDA.L #M0SIZE,A1 ALLOCATE FROM HEAP
0028
226 0000012E 2B49 FFF2 MOVE.L A1,HEAPPONTER(A5) RESTORE HEAP
227 00000132 2B40 FFB8 MOVE.L D0,SYSDEFS(A5) RESTORE LIST
228
229 00000136 2452 MOVEM.L (A2),A2 MOVE DOWN CHAIN
230 00000138 220A MOVEM.L A2,D1 TEST FOR NIL
231 0000013A 65E0 BNE.S COPY NOT END OF CHAIN
232 0000013C D0FC 4000 NOROM1 ADDA.W #K16,A0 NEXT ROM BOUNDARY
233 00000140 B1FC 0020 CMPA.L #S200000,A0 END OF ROM AREA?
0000
234 00000146 66C8 BNE.S SEARCH NOPE
235 00000148 4E75 FINDXIT RTS
236
237 ***** CRT CLEAR ROUTINE *****
238 0000 014A CRTCLEAR EQU *
239 0000014A 4E58 FFAE LINK A6,#-82
240 0000014E 41D7 LEA (SP),A0
241 00000150 704F MOVEQ #79,D0
242 00000152 0338 0000 BTST #0,SYSFLAG TEST FOR 50 CHAR SCREEN
FE02
243 00000158 6702 BEQ.S LC1
244 0000015A 7031 MOVEQ #49,D0
245 0000015C 10FC 0020 LC1 MOVE.B #',(A0)+
246 00000160 51C8 FFFA DBRA D0,LC1
247 00000164 4210 CLR.B (A0)
248 00000166 422E FFFF CLR.B -1(A6)
249 0000016A 41D7 LC2 LEA (SP),A0
250 0000016C 4240 CLR D0
251 0000016E 102E FFFF MOVE.B -1(A6),D0
252 00000172 4EB8 0150 JSR CRTMSG
253 00000176 522E FFFF ADDQ.B #1,-1(A6)
254 0000017A 0C2E 0018 CMPI.B #24,-1(A6)
FFFF
255 00000180 65E8 BNE.S LC2
256 00000182 4E5E UNLK A6
257 00000184 4E75 RTS
258
259 ***** INTRODUCTORY MESSAGE ROUTINE *****
260 0000 0186 ASM_COPYMSG EQU *
261 00000186 4EBA FFC2 JSR CRTCLEAR
262 0000018A 7000 MOVEQ #0,D0
263 0000018C 41FA 00A6 LEA M,A0 COPYRIGHT NOTICE
264 00000190 4E88 0150 JSR CRTMSG
265 00000194 7002 MOVEQ #2,D0
266 00000196 225F MOVEA.L (SP)+,A1
267 00000198 205F MOVEA.L (SP)+,A0
268 0000019A 4241 CLR D1
269 0000019C 1218 MOVE.B (A0)+,D1
270 0000019E 4230 1000 CLR.B 0(A0,D1)
271 000001A2 2F09 MOVE.L A1,-(SP)
272 000001A4 4EB8 0150 JSR CRTMSG
273 000001A8 4E75 RTS
274
275 ***** PRIMITIVE ERROR MESSAGE ROUTINE *****

```

```

PAGE 6 [3.0] 12/26/84 20:59:10 ASSEMBLY OF ASM.TEXT *** File name: ASM ***
276 FFFF FF8A STR EQU -86
277 FFFF FFFC I EQU -4
278
279 000001AA 4281 CLR.L D1
280 000001AC 122E FFAA MOVE.B STR(A6),D1
281 000001B0 5281 ADDQ.L #1,D1
282 000001B2 2D41 FFFC MOVE.L D1,I(A6)
283 000001B6 1F3C 0050 MOVE.B #80,-(SP)
284 000001BA 486E FFAA PEA STR(A6)
285 000001BE 486E FFFC PEA I(A6)
286 000001C2 2F00 MOVE.L D0,-(SP)
287 000001C4 3F3C FFFF MOVE.W #-1,-(SP)
288 000001C8 4EBA FE36 JSR FS_FWRITESTRINT
289 000001CC 4E75 RTS
290
291 0000 01CE ASM_ERRMSG EQU *
292 000001CE 4E4B TRAP #11
293 000001D0 4E56 FFAA LINK A6,#STR
294 000001D4 4EBA FF74 JSR CRTCLEAR
295 000001D8 40FA 003E MOVEM.L M1,D1-D5
0080
296 000001DE 48EE 003E MOVEM.L D1-D5,STR(A6)
FFAA
297 000001E4 202D FF8A MOVE.L IORESULT(A5),D0
298 000001E8 61C0 BSR.S INT
299 000001EA 302D FFFE MOVE.W ESCAPECODE(A5),D0
300 000001EE 48C0 EXT.L D0
301 000001F0 61B8 BSR.S INT
302 000001F2 4280 CLR.L D0
303 000001F4 41EE FFAA LEA STR(A6),A0
304 000001F8 4241 CLR D1
305 000001FA 1210 MOVE.B (A0),D1
306 000001FC 4230 1001 CLR.B 1(A0,D1)
307 00002000 5248 ADDQ #1,A0
308 00002002 4EB8 0150 JSR CRTMSG
309
310 00002006 701C MOVEQ #28,D0
311 00002008 51C9 FFFE L DBRA D1,L
312 0000200C 51C8 FFFA DBRA D0,L
313
314 00000210 4E5E UNLK A6
315 00000212 4EDF MOVE (SP)+,SR
316 00000214 4E75 RTS
317
318 ***** (rdg)***** FIND OUT WHICH PROCESSOR NOW RUNNING *****
319 0000 0216 WHICH_PROCESSOR EQU *
320 00000216 41F8 FFS2 LEA TRAP11,A0 SETUP TRAP11
321 0000021A 30FC 4EF9 MOVE.W #JMP,(A0)+ THIS SETUP WILL BE DISCARDED
322 0000021E 208C 0000 MOVE.L #TRAP_SERV,(A0)
0230
323 00000224 200F MOVE.L SP,D0 SAVE STACK LOCATION
324 00000226 4E4B TRAP #11 FIND OUT HOW MANY BYTES PUSHED ON STACK
325 00000228 5080 SUBQ.L #6,D0
326 0000022A 56F8 FB98 SNE M68KTYPE =0 is 68000 <>0 is 680xx
327 0000022E 4E75 RTS
328 0000 0230 TRAP_SERV EQU *
329 00000230 906F SUB.L SP,D0

```

```
330 0000232 4E73 RTE
331
332 *-----*
333 0000234 43 M DC.B 'Copyright 1984 Hewlett-Packard Company.',0
334 0000250 12 M1 DC.B 18.'IORESULT, ERROR = '
335
336
337 NOSYMS
338 END
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```


ASM_SCLIP

Description

ASM_SCLIP contains software clipping routines for DGL.

Usage

Called as a DGL "tool."

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      * Graphics Low End
2      *
3      * Module = Software clipping
4      * Programmer = BJS
5      * Date = 10-5-82
6      *
7      * Purpose : To provide software clipping routines.
8      *
9      * Rev history
10     *
11     * Created - 10-5-82
12     * Modified - 11-23-82   Removed test for static links on proc calls
13     *
14     *
15     * (c) Copyright Hewlett-Packard Company, 1983.
16     * All rights are reserved. Copying or other
17     * reproduction of this program except for archival
18     * purposes is prohibited without the prior
19     * written consent of Hewlett-Packard Company.
20     *
21     *
22     *
23     *
24     *
25     *
26     *
27     *
28     *
29     *
30     *
31     *
32     *
33     *
34     *
35     *
36     *
37     *
38     *
39     *
40     *
41     *
42     *
43     *
44     *
45     *
46     *
47     *
48     *
49     *
50     *
51     *
52     *
53     *
54     *
55     *
56     *
57     *
58     *

```

RESTRICTED RIGHTS LEGEND

```

Use, duplication, or disclosure by the Government
is subject to restrictions as set forth in
paragraph (b) (3) (B) of the Rights in Technical
Data and Computer Software clause in
DAR 7-104.9(a).

```

HEWLETT-PACKARD COMPANY
Fort Collins, Colorado

```

mname GLE_ASCLIP
src module GLE_ASCLIP;
src import GLE_TYPES;
src export
src procedure gle_soft_clip_move ( gcb : graphics_control_block_ptr );
src procedure gle_soft_clip_draw ( gcb : graphics_control_block_ptr );
src end;

```

nosyms

```

*
*
* Define entry points
*
00000000      rorg 0
def GLE_ASCLIP_GLE_SOFT_CLIP_MOVE
def GLE_ASCLIP_GLE_SOFT_CLIP_DRAW
def GLE_ASCLIP_CLIPPING
def GLE_ASCLIP_GLE_ASCLIP
*
* Set up globals
*
0000 0004 GCB equ a4

```

```

59
60      0000 0004 X0 equ d4
61      0000 0005 Y0 equ d5
62      0000 0006 X1 equ d6
63      0000 0007 Y1 equ d7
64      0000 0000 clip_xmin equ a0
65      0000 0001 clip_xmax equ a1
66      0000 0002 clip_ymin equ a2
67      0000 0003 clip_ymax equ a3
68
69      INCLUDE ASM_TYPES
70      0000 0018 AWAIT_BLANKING equ 24
71      0000 018E BACKGROUND equ 398
72      0000 0020 BUFFER_MODE equ 32
73      0000 029C CALC_SOFT_TEXT_XFORM equ 668
74      0000 029A CALC_TEXT_XFORM equ 666
75      0000 01D2 CHAR_HEIGHT equ 486
76      0000 0146 CHAR_JUST_X equ 488
77      0000 01EA CHAR_JUST_Y equ 490
78      0000 0028 CHAR_SIZE equ 40
79      0000 01B0 CHAR_SIZES equ 432
80      0000 01D6 CHAR_SPACE equ 470
81      0000 01CE CHAR_WIDTH equ 462
82      0000 0030 CLEAR equ 48
83      0000 0038 CLIP_LIMITS equ 56
84      0000 01F2 CLIP_LIMITS_XMAX equ 498
85      0000 01EE CLIP_LIMITS_XMIN equ 494
86      0000 01FA CLIP_LIMITS_YMAX equ 506
87      0000 01F6 CLIP_LIMITS_YMIN equ 502
88      0000 0196 COLOR_MAP_SUPPORT equ 406
89      0000 0190 COMPLEMENT_SUPPORT equ 400
90      0000 01AA CONT_LINESTYLES equ 426
91      0000 023A COSY_TABLE equ 570
92      0000 024A COSY_TABLE equ 586
93      0000 0208 CURRENT_BUFFER_MODE equ 520
94      0000 0212 CURRENT_COLOR_INDEX equ 530
95      0000 01FE CURRENT_CURSOR_STATE equ 510
96      0000 0200 CURRENT_CURSOR_X equ 512
97      0000 0204 CURRENT_CURSOR_Y equ 516
98      0000 0216 CURRENT_DRAWING_MODE equ 534
99      0000 0214 CURRENT_FILL_INDEX equ 532
100     0000 020A CURRENT_LINestyle equ 522
101     0000 0210 CURRENT_LINestyle_MODE equ 528
102     0000 020C CURRENT_LINestyle_PATTERN equ 524
103     0000 0218 CURRENT_LINewidth equ 536
104     0000 020E CURRENT_PATTERN_LENGTH equ 526
105     0000 0220 CURRENT_POLYGON_BLUE equ 544
106     0000 021A CURRENT_POLYGON_COLOR equ 538
107     0000 021E CURRENT_POLYGON_GREEN equ 542
108     0000 021C CURRENT_POLYGON_RED equ 540
109     0000 01B2 CURRENT_POS_X equ 434
110     0000 01B6 CURRENT_POS_Y equ 438
111     0000 0040 CURSOR equ 64
112     0000 0048 DEFINE_COLOR_MAP equ 72
113     0000 0050 DEFINE_DRAWING_MODE equ 80
114     0000 014C DEVICE_BUF equ 332
115     0000 0154 DEVICE_INFO equ 340

```

```

116      0000 0158 DEVICE_INFO_CHAR_COUNT equ 344
117      0000 0150 DEV_DEF_STUFF equ 356
118      0000 016C DISPLAY_HANDLER_CHAR_COUNT equ 364
119      0000 0166 DISPLAY_HANDLER_NAME equ 358
120      0000 0186 DISPLAY_MAX_X equ 390
121      0000 018A DISPLAY_MAX_Y equ 394
122      0000 017E DISPLAY_MIN_X equ 382
123      0000 0182 DISPLAY_MIN_Y equ 386
124      0000 015E DISPLAY_NAME equ 350
125      0000 0184 DISPLAY_NAME_CHAR_COUNT equ 356
126      0000 018E DISPLAY_RES_X equ 366
127      0000 0176 DISPLAY_RES_Y equ 374
128      0000 01A0 DITHER_SUPPORT equ 416
129      0000 0058 DRAW equ 88
130      0000 0118 DUMMY_XXX equ 280
131      0000 018A END_X equ 442
132      0000 018E END_Y equ 446
133      0000 0194 ERASE_SUPPORT equ 404
134      0000 019A ERROR_RETURN equ 346
135      0000 C060 FILL_INDEX_COLOR equ 96
136      0000 C068 FLUSH_BUFFER equ 104
137      0000 01A6 GAMUT equ 422
138      0000 C070 GET_COLOR_MAP equ 112
139      0000 C080 GET_POLYGON_INFO equ 128
140      0000 0078 GET_RASTER equ 120
141      0000 0088 GLOAD equ 136
142      0000 0090 GRAPHICS_ON_OFF equ 144
143      0000 0098 GSTORE equ 152
144      0000 00A0 INDEX_COLOR equ 160
145      0000 0000 INFO1 equ 0
146      0000 0004 INFO2 equ 4
147      0000 0008 INFO3 equ 8
148      0000 000C INFO4 equ 12
149      0000 0010 INFO_PTR1 equ 16
150      0000 0014 INFO_PTR2 equ 20
151      0000 00A8 INQ_P1P2 equ 168
152      0000 0148 IOCB equ 328
153      0000 0120 IO_INQ_TIMEOUT equ 288
154      0000 0128 IO_READ equ 296
155      0000 0130 IO_SET_TIMEOUT equ 304
156      0000 0138 IO_TERM equ 312
157      0000 0140 IO_WRITE equ 320
158      0000 01CC KATA equ 460
159      0000 00B8 LIFESTYLE equ 184
160      0000 00B0 LINEWIDTH equ 176
161      0000 01A8 LINEWIDTHS equ 430
162      0000 01DA LINE_SPACE equ 474
163      0000 00C0 MARKER equ 192
164      0000 01C8 MARKER_HEIGHT equ 456
165      0000 00C8 MARKER_SIZE equ 200
166      0000 01C2 MARKER_TYPE equ 450
167      0000 01C4 MARKER_WIDTH equ 452
168      0000 00D0 MOVE equ 208
169      0000 0192 NON_DOMINANT_SUPPORT equ 402
170      0000 0222 OLD_AS equ 556
171      0000 0228 OLD_R6 equ 550
172      0000 00D8 OUTPUT_ESCAPEI equ 216

```

```

173      0000 00E0 OUTPUT_ESCAPED equ 224
174      0000 01A2 PALLETTE equ 418
175      0000 00E8 POLYGON equ 232
176      0000 019C POLYGON_FILL_FACTOR equ 412
177      0000 019E POLYGON_SOLID_FILL equ 414
178      0000 0198 POLYGON_SUPPORT equ 408
179      0000 019A REDEF_BACKGROUND equ 410
180      0000 00F0 SET_MARKER equ 240
181      0000 026A SINC_TABLE equ 618
182      0000 027A SINY_TABLE equ 634
183      0000 02D2 SOFT_CLIP_CPX equ 722
184      0000 02D6 SOFT_CLIP_CPY equ 726
185      0000 02C0 SOFT_CLIP_SAVEX0 equ 704
186      0000 02C4 SOFT_CLIP_SAVEX1 equ 708
187      0000 02C8 SOFT_CLIP_SAVEY0 equ 712
188      0000 02CC SOFT_CLIP_SAVEY1 equ 716
189      0000 02D0 SOFT_CLIP_SWITCH equ 720
190      0000 02A4 SOFT_FONT_PTR equ 676
191      0000 02A8 SOFT_TEXT_TEMP1 equ 680
192      0000 02AC SOFT_TEXT_TEMP2 equ 684
193      0000 015C SPOOLING equ 348
194      0000 00F8 TEXT equ 248
195      0000 01E2 TEXT_DIR equ 482
196      0000 0100 TEXT_DIR equ 256
197      0000 0108 TEXT_JUST equ 264
198      0000 0232 TEXT_LINE_X equ 562
199      0000 0236 TEXT_LINE_Y equ 566
200      0000 01DE TEXT_SIN_DIR equ 478
201      0000 022A TEXT_SPACE_X equ 554
202      0000 022E TEXT_SPACE_Y equ 558
203      0000 0110 TEXT_SPACING equ 272
204      0000 02B8 UNCLIPPED_DRAW equ 696
205      0000 02B0 UNCLIPPED_MOVE equ 688
206      0000 01A7 VECT_LIFESTYLES equ 428
207
208
209
210
211      *
212      *
213      *
214      0000 0000 GLE_ASCLIP_GLE_SOFT_CLIP_MOVE equ *
215
216      00000000 4E58 0000      link      a6,#0
217      00000004 286E 0008      movea.l  8(a6),gcb          { A4 }
218
219      00000008 2F2C 018A      move.l   end_x(gcb),-(sp)  { save ending point, this will }
220      0000000C 2F2C 018E      move.l   end_y(gcb),-(sp)  { become the new cp }
221
222      00000010 6100 0092      bsr clip                    { returns clipped points in }
223      *                                     { (d4,d5) and (d6,d7), d0 is }
224      *                                     { the clipped state opcode }
225
226      00000014 B07C 0002      cmp.w   #2,d0              { ck for total clip }
227      00000018 6714                      beq.s
228
229      0000001A 2946 018A      move.l   d6,end_x(gcb)    { pass clipped point }
230      0000001E 2947 018E      move.l   d7,end_y(gcb)

```

```

230
231 00000022 2F3C      move.l   gcb,-(sp)          { save copy of gcb on stack }
232 00000024 2F3C      move.l   gcb,-(sp)          { call move routine }
233 00000026 2F3C 02B0     movea.l  unclipped_move(gcb),a0 { no static links }
234 0000002A 4E30      jsr      (a0)
235 0000002C 2F3F      movea.l  (sp)+,gcb          { get gcb back off stack }
236
237 0000 002E move_complete equ *
238 0000002E 2F3F 01B6     move.l   (sp)+,current_pos_y(gcb) { set cp to saved end_x, end_y }
239 00000032 2F3F 01B2     move.l   (sp)+,current_pos_x(gcb) { saved on stack. Note that }
240 *
241 *
242 *
243 00000036 4E3E      unik     a6
244 00000038 2F3F      move.l   (sp)+,(sp)
245 0000003A 4E75      rts
246
247 *****
248
249 0000 003C GLE_ASCLIP_GLE_SOFT_CLIP_DRAW equ *
250
251 0000003C 4E36 0000     link     a6,#0
252
253 00000040 2F3E 0008     movea.l  8(a6),gcb          { A4 }
254 00000044 2F2C 01BA     move.l   end_x(gcb),-(sp)   { save ending point, this will }
255 00000048 2F2C 01BE     move.l   end_y(gcb),-(sp)   { become the new cp }
256
257 0000004C 6100 0056     bsr clip                    { returns clipped points in }
258 *
259 *
260 *
261 00000050 4E40      tst.w    d0
262 00000052 672E      beq.s    draw_it            { ck for no clipping needed }
263
264 00000054 B07C 0002     cmp.w    #2,d0              {ck for line outside clipping bounds}
265 00000058 673C      beq.s    draw_complete
266
267 0000005A B8AC 01B2     cmp.l    current_pos_x(gcb),d4 { ck to see if cp changed after }
268 0000005E 6B36      bne.s    move_first         { clipping }
269 00000060 B8AC 01B6     cmp.l    current_pos_y(gcb),d5
270 00000064 671C      beq.s    draw_it
271
272 0000 0066 move_first equ *
273 00000066 2106     move.l   d6,-(sp)           { save end point on stack }
274 00000068 2107     move.l   d7,-(sp)
275
276 0000006A 2114 01BA     move.l   d4,end_x(gcb)      { pass clipped point }
277 0000006E 2115 01BE     move.l   d5,end_y(gcb)
278
279 00000072 210C      move.l   gcb,-(sp)          { save a copy of gcb pointer }
280 00000074 210C      move.l   gcb,-(sp)          { call move routine }
281 00000076 2F3C 02B0     movea.l  unclipped_move(gcb),a0 { no static links }
282 0000007A 4E30      jsr      (a0)
283 0000007C 2F3F      movea.l  (sp)+,gcb          { get gcb pointer back }
284
285 0000007E 2E1F      move.l   (sp)+,d7           { pass clipped point }
286 00000080 2C1F      move.l   (sp)+,d6

```

```

287
288 0000 0082 draw_it equ *
289
290 00000082 2116 01BA     move.l   d6,end_x(gcb)
291 00000086 2117 01BE     move.l   d7,end_y(gcb)
292
293 0000008A 210C      move.l   gcb,-(sp)          { save copy of gcb on stack }
294 0000008C 210C      move.l   gcb,-(sp)          { call move routine }
295 0000008E 2F3C 02B0     movea.l  unclipped_draw(gcb),a0 { no static links }
296 00000092 4E30      jsr      (a0)
297 00000094 2F3F      movea.l  (sp)+,gcb          { get gcb back }
298
299 0000 0086 draw_complete equ *
300
301 00000096 2F3F 01B6     move.l   (sp)+,current_pos_y(gcb) { set cp to saved end_x, end_y }
302 0000009A 2F3F 01B2     move.l   (sp)+,current_pos_x(gcb) { saved on stack. Note that }
303 *
304 *
305 *
306 0000009E 4E3E      unik     a6
307 000000A0 2F3F      move.l   (sp)+,(sp)
308 000000A2 4E75      rts
309
310 *****
311 *
312 * ASM clipping entry point is GLE_ASCLIP_CLIPPING
313 *
314 * Regs = a0 - clip_xmin   d4 - x0
315 *         a1 - clip_ymin   d5 - y0
316 *         a2 - clip_xmax   d6 - x1
317 *         a3 - clip_ymax   d7 - y1
318 *
319 *         a4 - GLE_GCB
320 *
321 *****
322 *
323 * clip
324 *
325 * d4=x0 a0=clip_xmin
326 * d5=y0 a1=clip_ymin
327 * d6=x1 a2=clip_xmax
328 * d7=y1 a3=clip_ymax
329 *
330 * Returns clipped points (x0,y0) and (x1,y1)
331 * Returns opcode in d0 : 0 - not clipped
332 *                       1 - clipped but some part visible
333 *                       2 - all clipped
334 *
335 0000 00A4 clip equ *
336
337 000000A4 4E1C 00F0     movem.l  current_pos_x(gcb),d4-d7 { get x0,y0 x1,y1 }
338 000000AA 4E1C 0F00     movem.l  clip_limits_xmin(gcb),a0-a3
339 011E
340 000000B0 6E38      cmp.l    clip_xmin,x0      fast check to find in bounds line
341 000000B2 6E30      blt.s    clip_it

```



```

PAGE 7 [3.0] 12/26/84 22:28:53 ASSEMBLY OF ASM_SCLIP.TEXT *** File name: ASM_SCLIP ***
342 000000B4 B889 cmp.l clip_xmax,x0
343 000000B5 6E1C bgt.s clip_it
344 000000B5 BA8A cmp.l clip_ymin,y0
345 000000BA 6D18 blt.s clip_it
346 000000BC BA8B cmp.l clip_ymax,y0
347 000000BE 6E14 bgt.s clip_it
348
349 000000C0 BC86 cmp.l clip_xmin,x1
350 000000C2 6D10 blt.s clip_it
351 000000C4 BC89 cmp.l clip_xmax,x1
352 000000C6 6E0C bgt.s clip_it
353 000000C8 BE8A cmp.l clip_ymin,y1
354 000000CA 6D08 blt.s clip_it
355 000000CC BE8B cmp.l clip_ymax,y1
356 000000CE 6E04 bgt.s clip_it
357
358 0000 0000 00D0 clipallin equ *
359 000000D0 7000 moveq #0,d0 no clipping performed, set return opcode
360 000000D2 4E75 rts
361
362 0000 0000 00D4 GLE_ASCLIP_CLIPPING equ *
363 000000D4 2F0D clip_it move.l a5,-(sp) (save global base, and free up a5)
364 000000D6 426C clr.w soft_clip_switch(gcb)
365 000000DA B887 cmp.l y1,y0 check for horizontal lines
366 000000DC 6700 015C beq clip_horizontal
367
368 000000E0 6D0A blt.s clip1 force y0 < y1
369 000000E2 C946 exg x0,x1
370 000000E4 CB47 exg y0,y1
371 000000E6 086C 0000 bchg #0,soft_clip_switch(gcb)
372 02D0
373 000000EC BA8E clip1 cmp.l clip_ymax,y0 ck for both y above
374 000000EE 6E00 0144 bgt clip_out
375 000000F2 BE8A cmp.l clip_ymin,y1 ck for both y below
376 000000F4 6D00 013E blt clip_out
377
378 000000F8 B88E cmp.l x1,x0 check for vertical lines
379 000000FA 6700 016C beq clip_vertical
380
381 000000FE 6D0A blt.s clip2 now force x0 < x1
382 00000100 C946 exg x0,x1
383 00000102 CB47 exg y0,y1
384 00000104 086C 0000 bchg #0,soft_clip_switch(gcb)
385 02D0
386 0000010A B889 clip2 cmp.l clip_xmax,x0 ck for both x left
387 0000010C 6E00 0126 bgt clip_out
388 00000110 BC88 cmp.l clip_xmin,x1 ck for both x right
389 00000112 6D00 0120 blt clip_out
390
391 *
392 * At this point, a diagonal line exists with one or two ends
393 * outside the current clipping limits. This line is reduced by replacing
394 * its end points with window intersections. Intersections are found
395 * by using the midpoint clipping procedure (Newman&Sproull)
396

```

```

PAGE 8 [3.0] 12/26/84 22:28:53 ASSEMBLY OF ASM_SCLIP.TEXT *** File name: ASM_SCLIP ***
397 00000116 2944 02C0 solv_x1 move.l x0,soft_clip_savex0(gcb) save original points
398 0000011A 2945 02C8 move.l y0,soft_clip_savey0(gcb)
399 0000011E 2946 02C4 move.l x1,soft_clip_savex1(gcb)
400 00000122 2947 02CC move.l y1,soft_clip_savey1(gcb)
401
402 00000126 B888 cmp.l clip_xmin,x0 is x0 inside?
403 00000128 6C1E bge.s solv_xr
404
405 0000012A 2A48 solv_x1 movea.l clip_xmin,a5 solve for y at (x = xmin)
406 0000012C 2004 move.l x0,d0 pass parms to solve
407 0000012E 2205 move.l y0,d1 (note: x0 = d4, y0 = d5)
408 00000130 2605 move.l y0,d3 (lefty)
409 00000132 2404 move.l x0,d2 (leftx)
410 00000134 2A07 move.l y1,d5 (righty)
411 00000136 2806 move.l x1,d4 (rightx)
412 00000138 6100 014E bsr solve
413 0000013C 2800 move.l d0,x0
414 0000013E 2A01 move.l d1,y0
415
416 00000140 2944 02C0 move.l x0,soft_clip_savex0(gcb)
417 00000144 2945 02C8 move.l y0,soft_clip_savey0(gcb)
418
419
420 00000148 BC89 solv_xr cmp.l clip_xmax,x1 is x1 inside?
421 0000014A 6F2E ble.s intsct3
422
423 0000014C 2A49 movea.l clip_xmax,a5 solve for y at (x = xmax)
424 0000014E 2006 move.l x1,d0 pass parms to solve
425 00000150 2207 move.l y1,d1 (note: x0 = d4, y0 = d5)
426 00000152 2C04 move.l x0,x1 free up d4, d5 (x1, an y1 are now free)
427 00000154 2E05 move.l y0,y1
428 00000156 2A2C 02CC move.l soft_clip_savey1(gcb),d5
429 0000015A 282C 02C4 move.l soft_clip_savex1(gcb),d4
430 0000015E 262C 02C8 move.l soft_clip_savey0(gcb),d3
431 00000162 242C 02C0 move.l soft_clip_savex0(gcb),d2
432 00000166 6100 0120 bsr solv_x1
433 0000016A 2806 move.l x1,x0 restore x0,y0
434 0000016C 2A07 move.l y1,y0
435 0000016E 2C00 move.l d0,x1
436 00000170 2E01 move.l d1,y1
437
438 00000172 2946 02C4 move.l x1,soft_clip_savex1(gcb)
439 00000176 2947 02CC move.l y1,soft_clip_savey1(gcb)
440
441
442 0000017A BA87 intsct3 cmp.l y1,y0 force y2 > y1
443 0000017C 6D26 blt.s intsct4
444
445 0000017E C946 exg x0,x1
446 00000180 CB47 exg y0,y1
447 00000182 202C 02C0 move.l soft_clip_savex0(gcb),d0 swap saved copies as well
448 00000186 296C 02C4 move.l soft_clip_savex1(gcb),soft_clip_savex0(gcb)
449 0000018C 2940 02C4 move.l d0,soft_clip_savex1(gcb)
450 00000190 202C 02C8 move.l soft_clip_savey0(gcb),d0
451 00000194 296C 02CC move.l soft_clip_savey1(gcb),soft_clip_savey0(gcb)
452 02C8

```

```

452 0000019A 2943 02CC      move.l  d0,soft_clip_savey1(gcb)
453 0000019E 0863 0000      bchg   #0,soft_clip_switch(gcb)
      02D3
454
455 000001A4 BA8B      intsc4  cmp.l   clip_ymax,y0
456 000001A8 8E03 008C      bgt    clip_out
457 000001AA 8E83      cmp.l   clip_ymin,y1
458 000001AC 6D03 0096      blt    clip_out
459
460 000001B0 BA8A      solv_yu cmp.l   clip_ymin,y0
461 000001B2 6C2A      bge.s  solv_yd
462
463 000001B4 2A44      movea.l clip_ymin,a5      solve for x at (y = ymin)
464 000001B8 2423 02C0      move.l  soft_clip_savex0(gcb),d3  Pass parms to solve
465 000001BA 2423 02C8      move.l  soft_clip_savey0(gcb),d2
466 000001BE 2023 02C8      move.l  soft_clip_savey0(gcb),d0
467 000001C2 2223 02C0      move.l  soft_clip_savex0(gcb),d1
468 000001C6 2A23 02C4      move.l  soft_clip_savex1(gcb),d5
469 000001CA 2823 02CC      move.l  soft_clip_savey1(gcb),d4
470 000001CE 6103 00B8      bsr    solve
471 000001D2 2A03      move.l  d0,y0
472 000001D4 2801      move.l  d1,x0
473
474 000001D6 2945 02C8      move.l  y0,soft_clip_savey0(gcb)
475 000001DA 2944 02C0      move.l  x0,soft_clip_savex0(gcb)
476
477 000001DE BE8B      solv_yd cmp.l   clip_ymax,y1
478 000001E0 8F03 002C      ble    clip_in
479
480 000001E4 2A44      movea.l clip_ymax,a5      solve for x at (y = ymin)
481 000001E6 2C04      move.l  x0,x1      (save x0,y0 in x1,y1 which is free)
482 000001E8 2E03      move.l  y0,y1
483 000001EA 2A23 02C4      move.l  soft_clip_savex1(gcb),d5
484 000001EE 2823 02CC      move.l  soft_clip_savey1(gcb),d4
485 000001F2 2623 02C0      move.l  soft_clip_savex0(gcb),d3
486 000001F6 2423 02C8      move.l  soft_clip_savey0(gcb),d2
487 000001FA 2023 02C8      move.l  soft_clip_savey1(gcb),d0
488 000001FE 2223 02C4      move.l  soft_clip_savex1(gcb),d1
489 00000202 6103 0084      bsr    solve
490 00000205 2806      move.l  x1,x0      restore x0,y0
491 00000208 2A07      move.l  y1,y0
492 0000020A 2E03      move.l  d0,y1
493 0000020C 2C01      move.l  d1,x1
494
495
496 0000020E 0823 0000      clip_in equ *
      02D0      btst   #0,soft_clip_switch(gcb)
      02D0
497 00000214 6704      beq.s  clipin
498 00000216 C946      exg   x0,x1      restore org direction
499 00000218 CB47      exg   y0,y1
500 0000021A 0000      clipin equ *
501 0000021A 7003      moveq  #1,d0      clipping one or more points
502 0000021C 2A5F      movea.l (sp)+,a5      (restore global base)
503 0000021E 4E75      rts
504
505 00000220 0000 0220 clip_all_in equ *
506 00000220 2A5F      movea.l (sp)+,a5      (restore global base)

```

```

507 00000222 0823 0000      btst   #0,soft_clip_switch(gcb)
      02D0
508 00000228 6700 FE96      beq   clipallin
509 0000022C C946      exg   x0,x1      restore org direction
510 0000022E CB47      exg   y0,y1
511 00000230 6000 FE9E      bra   clipallin
512
513 00000234 0000 0234 clip_out equ *
514 00000234 7003      moveq  #2,d0      all clipped, set up return opcode
515 00000236 2A5F      movea.l (sp)+,a5      (restore global base)
516 00000238 4E75      rts
517
518 0000023A 0000 023A clip_horizontal equ *
519 0000023A BE8B      cmp.l   clip_ymax,y1      ck for y out of clip limits
520 0000023C 8E83      bgt    clip_out
521 0000023E BE8A      cmp.l   clip_ymin,y1
522 00000240 6DFA      blt    clip_out
523
524 00000242 B88A      cmp.l   x1,x0
525 00000244 6700 0038      beq   clip_dot
526 00000248 6D0A      blt.s  clip_h1
527 0000024A C946      exg   x0,x1
528 0000024C 0863 0000      bchg   #0,soft_clip_switch(gcb)
      02D0
529 00000252 0000      clip_h1 cmp.l   clip_xmax,x0      x0 < x1
530 00000254 BE8A      bgt    clip_out
531 00000256 BC8A      cmp.l   clip_xmin,x1
532 00000258 6DDA      blt    clip_out
533 0000025A BC8A      cmp.l   clip_xmax,x1
534 0000025C 6F0A      ble.s  clip_h2
535 0000025E 2C0A      move.l  clip_xmax,x1
536 00000260 6C8A      clip_h2 cmp.l   clip_xmin,x0
537 00000262 6CA8      bge.s  clip_in
538 00000264 280A      move.l  clip_xmin,x0
539 00000266 60AA      bra.s  clip_in
540
541 00000268 0000 0268 clip_vertical equ *
542
543 00000268 BC8A      cmp.l   clip_xmax,x1
544 0000026A BE8A      bgt    clip_out
545 0000026C BC8A      cmp.l   clip_xmin,x1
546 0000026E 6DC4      blt    clip_out
547 00000270 BE8A      cmp.l   clip_ymax,y1      assumes y0 < y1
548 00000272 6F0A      ble.s  clip_v1
549 00000274 2E0A      move.l  clip_ymax,y1
550 00000276 BA8A      clip_v1 cmp.l   clip_ymin,y0
551 00000278 6C94      bge   clip_in
552 0000027A 2A5F      move.l  clip_ymin,y0
553 0000027C 60AA      bra   clip_in
554
555 0000027E 0000 027E clip_dot equ *
556 0000027E B88A      cmp.l   clip_xmax,x0
557 00000280 BE8A      bgt    clip_out
558 00000282 BC8A      cmp.l   clip_xmin,x0
559 00000284 6DAE      blt    clip_out
560 00000286 60AA      bra   clip_in
561

```

```

562          * routine to find intersections. D0 will be driven to the value supplied
563          * as val_x. D1 will contain the corresponding value. "left" and "right"
564          * contain the original starting points. "X" and "Y" are only relative
565          * to the current use of this routine, not the physical bounds of the
566          * display
567          *
568          0000 0288 solve equ *
569
570          0000 0005 val_x equ a5
571          0000 0005 right_y equ d5
572          0000 0004 right_x equ d4
573          0000 0003 left_y equ d3
574          0000 0002 left_x equ d2
575
576          00000288 B08D solve_s cmp.l val_x,d0
577          0000028A 872C beq.s solve_e
578          0000028C 600E bit.s solve_l
579
580          0000028E 2800 solve_r move.l d0,right_x
581          00000290 2A01 move.l d1,right_y
582          00000292 D082 add.l left_x,d0
583          00000294 6920 bvs.s force_exit check for overflow
584          00000296 D283 add.l left_y,d1
585          00000298 691C bvs.s force_exit check for overflow
586          0000029A 6014 bra.s round
587
588          0000029C 2400 solve_l move.l d0,left_x
589          0000029E 2601 move.l d1,left_y
590          000002A0 D084 add.l right_x,d0
591          000002A2 6912 bvs.s force_exit check for overflow
592          000002A4 5280 addq.l #1,d0
593          000002A6 690E bvs.s force_exit check for overflow
594          000002A8 D285 add.l right_y,d1
595          000002AA 690A bvs.s force_exit check for overflow
596          000002AC 5281 addq.l #1,d1
597          000002AE 6906 bvs.s force_exit check for overflow
598
599          000002B0 E280 round asr.l #1,d0
600          000002B2 E281 asr.l #1,d1
601          000002B4 60D2 bra.s solve_s
602
603          000002B6 4E76 force_exit trapv let system process
604
605          000002B8 4E75 solve_e rts
606
607          000002BA 4E75 gle_asclip_gle_asclip rts
608
609          END
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```


ASM_STEXT

Description

ASM_STEXT provides software graphics text routines.

Usage

Called as a DGL "tool."

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2 * Graphics Low End
3 *
4 * Module = Software text
5 * Programmer = BJS
6 * Date = 9-30-82
7 *
8 * Purpose : To provide software text generation routines.
9 *
10 * Rev history
11 *
12 * Created - 9-30-82
13 * Modified - 6-27-83 BJS Added export text for soft_text routine
14 *
15 *
16 * (c) Copyright Hewlett-Packard Company, 1983.
17 * All rights are reserved. Copying or other
18 * reproduction of this program except for archival
19 * purposes is prohibited without the prior
20 * written consent of Hewlett-Packard Company.
21 *
22 *
23 * RESTRICTED RIGHTS LEGEND
24 *
25 * Use, duplication, or disclosure by the Government
26 * is subject to restrictions as set forth in
27 * paragraph (b) (3) (B) of the Rights in Technical
28 * Data and Computer Software clause in
29 * DAR 7-104.9(a).
30 *
31 * HEWLETT-PACKARD COMPANY
32 * Fort Collins, Colorado
33 *
34 *
35 * mname GLE_ASTEXT
36 *
37 * src module GLE_ASTEXT;
38 * src import GLE_TYPES;
39 * src export
40 * src procedure gle_soft_text ( gcb : graphics_control_block_ptr );
41 * src end;
42 *
43 * nosyms
44 *
45 * Export text is defined by STEXT Pascal module
46 *
47 *
48 * Define entry points
49 *
50 00000000 rorg 0
51 def GLE_ASTEXT_GLE_SOFT_TEXT
52 def GLE_ASTEXT_GLE_ASTEXT
53 *
54 * Set up globals
55 *
56 0000 0000 GCB equ a0
57
58 INCLUDE ASM_TYPES

```

```

59 0000 0018 AWAIT BLANKING equ 24
60 0000 018E BACKGROUND equ 398
61 0000 0020 BUFFER MODE equ 32
62 0000 029C CALC_SOFT_TEXT_XFORM equ 668
63 0000 029A CALC_TEXT_XFORM equ 666
64 0000 01D2 CHAR_HEIGHT equ 466
65 0000 01E6 CHAR_JUST_X equ 486
66 0000 01EA CHAR_JUST_Y equ 490
67 0000 0028 CHAR_SIZE equ 40
68 0000 01B0 CHAR_SIZES equ 432
69 0000 01D6 CHAR_SPACE equ 470
70 0000 01CE CHAR_WIDTH equ 462
71 0000 0030 CLEAR equ 48
72 0000 0038 CLIP_LIMITS equ 56
73 0000 01F2 CLIP_LIMITS_XMAX equ 498
74 0000 01EE CLIP_LIMITS_XMIN equ 494
75 0000 01FA CLIP_LIMITS_YMAX equ 506
76 0000 01F6 CLIP_LIMITS_YMIN equ 502
77 0000 0196 COLOR_MAP_SUPPORT equ 406
78 0000 0190 COMPLEMENT_SUPPORT equ 400
79 0000 01AA CONT_LINESTYLES equ 426
80 0000 023A COSX_TABLE equ 570
81 0000 024A COSY_TABLE equ 586
82 0000 0208 CURRENT_BUFFER_MODE equ 520
83 0000 0212 CURRENT_COLOR_INDEX equ 530
84 0000 01FE CURRENT_CURSOR_STATE equ 510
85 0000 0200 CURRENT_CURSOR_X equ 512
86 0000 0204 CURRENT_CURSOR_Y equ 516
87 0000 0216 CURRENT_DRAWING_MODE equ 534
88 0000 0214 CURRENT_FILL_INDEX equ 532
89 0000 020A CURRENT_LINestyle equ 522
90 0000 0210 CURRENT_LINestyle_MODE equ 528
91 0000 020C CURRENT_LINestyle_PATTERN equ 524
92 0000 0218 CURRENT_LINEWIDTH equ 536
93 0000 020E CURRENT_PATTERN_LENGTH equ 526
94 0000 0220 CURRENT_POLYGON_BLUE equ 544
95 0000 021A CURRENT_POLYGON_COLOR equ 538
96 0000 021E CURRENT_POLYGON_GREEN equ 542
97 0000 021C CURRENT_POLYGON_RED equ 540
98 0000 01B2 CURRENT_POS_X equ 434
99 0000 01B6 CURRENT_POS_Y equ 438
100 0000 0040 CURSOR equ 64
101 0000 0048 DEFINE_COLOR_MAP equ 72
102 0000 0050 DEFINE_DRAWING_MODE equ 80
103 0000 014C DEVICE_BUF equ 332
104 0000 0154 DEVICE_INFO equ 340
105 0000 0158 DEVICE_INFO_CHAR_COUNT equ 344
106 0000 0150 DEV_DEP_STUFF equ 336
107 0000 016C DISPLAY_HANDLER_CHAR_COUNT equ 364
108 0000 0166 DISPLAY_HANDLER_NAME equ 358
109 0000 01B6 DISPLAY_MAX_X equ 390
110 0000 01BA DISPLAY_MAX_Y equ 394
111 0000 017E DISPLAY_MIN_X equ 382
112 0000 0182 DISPLAY_MIN_Y equ 386
113 0000 015E DISPLAY_NAME equ 350
114 0000 0164 DISPLAY_NAME_CHAR_COUNT equ 356
115 0000 016E DISPLAY_RES_X equ 366

```

```

116      0000 0176 DISPLAY_RES_Y equ 374
117      0000 01A0 DITHER_SUPPORT equ 416
118      0000 005E DRAW equ 88
119      0000 0118 DUMMY_XXX equ 280
120      0000 01BA END_X equ 442
121      0000 01BE END_Y equ 446
122      0000 0194 ERASE_SUPPORT equ 404
123      0000 015A ERROR_RETURN equ 346
124      0000 0060 FILL_INDEX_COLOR equ 86
125      0000 0068 FLUSH_BUFFER equ 104
126      0000 01A6 GAMUT equ 422
127      0000 0070 GET_COLOR_MAP equ 112
128      0000 0080 GET_POLYGON_INFO equ 128
129      0000 0078 GET_PASTER equ 120
130      0000 0098 GLOAD equ 136
131      0000 0090 GRAPHICS_ON_OFF equ 144
132      0000 0098 GSTORE equ 152
133      0000 00A0 INDEX_COLOR equ 160
134      0000 0000 INFO1 equ 0
135      0000 0004 INFO2 equ 4
136      0000 0008 INFO3 equ 8
137      0000 000C INFO4 equ 12
138      0000 0010 INFO_PTR1 equ 16
139      0000 0014 INFO_PTR2 equ 20
140      0000 00A8 INQ_P1P2 equ 168
141      0000 0148 IOCB equ 328
142      0000 0120 IO_ING_TIMEOUT equ 288
143      0000 0128 IO_READ equ 296
144      0000 0130 IO_SET_TIMEOUT equ 304
145      0000 0138 IO_TERM equ 312
146      0000 0140 IO_WRITE equ 320
147      0000 01CC KATA equ 460
148      0000 00B8 LINSTYLE equ 184
149      0000 00B0 LINEWIDTH equ 176
150      0000 01AE LINEWIDTHS equ 430
151      0000 01DA LINE_SPACE equ 474
152      0000 00C0 MARKER equ 192
153      0000 01C8 MARKER_HEIGHT equ 456
154      0000 00C8 MARKER_SIZE equ 200
155      0000 01C2 MARKER_TYPE equ 450
156      0000 01C4 MARKER_WIDTH equ 452
157      0000 00D0 MOVE equ 208
158      0000 0192 NON_DOMINANT_SUPPORT equ 402
159      0000 0222 OLD_A5 equ 546
160      0000 0226 OLD_A6 equ 550
161      0000 00D8 OUTPUT_ESCAPE1 equ 216
162      0000 00E0 OUTPUT_ESCAPE0 equ 224
163      0000 01A2 PALLETTE equ 418
164      0000 00E8 POLYGON equ 232
165      0000 019C POLYGON_FILL_FACTOR equ 412
166      0000 019E POLYGON_SOLID_FILL equ 414
167      0000 0198 POLYGON_SUPPORT equ 408
168      0000 019A REDEF_BACKGROUND equ 410
169      0000 00F0 SET_MARKER equ 240
170      0000 026A SINX_TABLE equ 618
171      0000 027A SINY_TABLE equ 634
172      0000 02D2 SOFT_CLIP_CPX equ 722

```

```

173      0000 02D6 SOFT_CLIP_CPY equ 726
174      0000 02C0 SOFT_CLIP_SAVEX0 equ 704
175      0000 02C4 SOFT_CLIP_SAVEX1 equ 708
176      0000 02C8 SOFT_CLIP_SAVEY0 equ 712
177      0000 02CC SOFT_CLIP_SAVEY1 equ 716
178      0000 02D0 SOFT_CLIP_SWITCH equ 720
179      0000 02A4 SOFT_FONT_PTR equ 676
180      0000 02A8 SOFT_TEXT_TEMP1 equ 680
181      0000 02AA SOFT_TEXT_TEMP2 equ 684
182      0000 015C SPOOLING equ 348
183      0000 00F8 TEXT equ 248
184      0000 01E2 TEXT_COS_DIR equ 482
185      0000 0100 TEXT_DIR equ 256
186      0000 0108 TEXT_JUST equ 264
187      0000 0232 TEXT_LINE_X equ 562
188      0000 0236 TEXT_LINE_Y equ 566
189      0000 01D6 TEXT_SIN_DIR equ 478
190      0000 022A TEXT_SPACE_X equ 554
191      0000 022E TEXT_SPACE_Y equ 558
192      0000 0110 TEXT_SPACING equ 272
193      0000 02B8 UNCLIPPED_DRAW equ 696
194      0000 02B0 UNCLIPPED_MOVE equ 688
195      0000 01AC VECT_LINESTYLES equ 428
196
197
198
199      0000 0000 cosx_tab equ 0
200      0000 0010 cosy_tab equ 16
201      0000 0030 sinx_tab equ 48
202      0000 0040 siny_tab equ 64
203      *
204      *
205      *
206      0000 0000 GLE_ASTEXT_GLE_SOFT_TEXT equ *
207
208      00000000 4E41      trap #1      stack overflow ck
209      00000002 0000      *      dc.w 0
210      *
211      * Check calc_text_xform to see if the transformation needs
212      * to be re-calculated.
213      *
214      00000004 206E 0008      movea.l 8(a6),gcb      (A0)
215      00000003 4A68 029A      tst.w calc_text_xform(gcb)
216      0000000C 6700 000A      beq xform_ok
217
218      00000010 2F08      move.l gcb,-(sp)      (pass gcb)
219      00000012 2068 029C s0      movea.l calc_soft_text_xform(gcb),a0      (no static links )
220      00000016 4E90      jsr (a0)
221
222      0000 0018 xform_ok equ *
223      *
224      * Get GCB pointer
225      * Move string address to local address reg
226      * Move cnt to local address reg
227      * Get addr of stroke table in local address reg
228      *
229      00000018 206E 0008      movea.l 8(a6),gcb      (A0)

```

```

PAGE 4 [3.0] 12/26/84 22:28:37 ASSEMBLY OF ASM_STEXT.TEXT *** File name: ASM_STEXT ***
230 0000001C 2258 0010 move.l info_ptr1(gcb),a1 (string ptr)
231 00000020 2028 0000 move.l infoI(gcb),d0 (string count)
232 *
233 *
234 * save a copy of starting cp in temp (this is used for CR point)
235 *
236 00000024 2228 01B2 move.l current_pos_x(gcb),d1
237 00000028 2E28 01B6 move.l current_pos_y(gcb),d7
238 0000002C 2141 02A8 move.l d1,soft_text_temp1(gcb)
239 00000030 2147 02AC move.l d7,soft_text_temp2(gcb)
240 00000034 287C 0000 movea.l #0,a4
241 *
242 0000 003A NEXT_CHAR equ *
243 0000 003A bad_char equ * (bad characters are ignored)
244 *
245 * Top of loop
246 * Check character count; Quit if 0
247 *
248 0000003A 907C 0001 sub.w #1,d0 (=0?)
249 0000003E 6D00 01A4 blt DONE
250 *
251 * Get current character from string
252 *
253 00000042 7200 moveq #0,d1 (clear high byte)
254 00000044 1219 move.l (a1)+,d1 (d1 <- char)
255 00000046 D9FC 0000 adda.l #1,a4
256 *
257 * Calc which font tables to use
258 *
259 0000004C 2468 02A4 movea.l soft_font_ptr(gcb),A2 (Pointer to stroke tables)
260 00000050 264A movea.l a2,a3 (copy stroke table pointer)
261 *
262 00000052 927C 0020 sub.w #2,d1 (all char < 32 are control)
263 00000056 6E00 011C blt control
264 *
265 0000005A 6E7C 005F cmp.w #95,d1 (ck for char > 127)
266 0000005E 6E00 0016 bgt plot_hi
267 *
268 00000062 627C 003C cmp.w #60,d1 (ck for sqr root (special kata))
269 00000066 6500 0044 bne plot_std
270 *
271 0000006A 4A68 01CC tst.w kata(gcb) (ck katakana flag)
272 0000006E 673C beq.s plot_std
273 00000070 723F moveq #63,d1 (use kata char #63 for sqr root)
274 00000072 6C00 0014 bra plot_kata
275 *
276 0000 0076 plot_hi equ *
277 00000076 4A68 01CC tst.w kata(gcb) (ck katakana flag)
278 0000007A 6718 beq.s plot_rom
279 0000007C 927C 0081 sub.w #129,d1 (legal kata from 161 to 223)
280 00000080 6E88 blt bad_char
281 00000082 627C 003E cmp.w #62,d1
282 00000086 6FB2 bgt bad_char
283 *
284 0000 0088 plot_kata equ *

```

```

PAGE 5 [3.0] 12/26/84 22:28:37 ASSEMBLY OF ASM_STEXT.TEXT *** File name: ASM_STEXT ***
285 *
286 00000088 D7EA 0014 adda.l $14(a2),a3 (A3 points to top of KATA Pointer table)
287 0000008C D5EA 0010 adda.l $10(a2),a2 (A2 points to top of KATA stroke table)
288 00000090 6C00 0020 bra plot_common
289 *
290 0000 0094 plot_rom equ *
291 00000094 927C 0088 sub.w #136,d1 (legal roman are 168 to 222)
292 00000098 6E80 blt bad_char
293 0000009A 627C 0036 cmp.w #54,d1
294 0000009E 6E9A bgt bad_char
295 *
296 *
297 000000A0 D7EA 000C adda.l $C(a2),a3 (A3 points to top of KATA Pointer table)
298 000000A4 D5EA 0008 adda.l $8(a2),a2 (A2 points to top of KATA stroke table)
299 000000A8 6C00 0008 bra plot_common
300 *
301 0000 00AC plot_std equ * (STD is first entry in stroke table)
302 *
303 000000AC D7EA 0004 adda.l 4(a2),a3 (A3 points to top of Pointer table)
304 000000B0 D5D2 adda.l (a2),a2 (A2 points to top of stroke table)
305 *
306 *****
307 *
308 0000 00B2 plot_common equ *
309 *
310 * Calc number of vectors in character by indexing into pointer sub-table
311 *
312 000000B2 D241 add.w d1,d1 (calc 16 bit offset with character)
313 000000B4 3F33 1002 move.w 2(a3,d1),d5 (get index of first vector of next char)
314 000000B8 3C33 1000 move.w 0(a3,d1),d6 (get index of first vector of this char)
315 000000BC 9F46 sub.w d6,d5 (d5 is the number of vectors in char)
316 *
317 * Calc indexes to vector locations in stroke table
318 *
319 000000BE 9C7C 0001 sub.w #1,d6 (pointer are base 1, we need base 0)
320 000000C2 D4C6 adda.w d6,a2 (form ptr to first vector)
321 *
322 * move current position into local regs
323 *
324 000000C4 2228 01B2 move.l current_pos_x(gcb),d1 {X}
325 000000C8 2E28 01B6 move.l current_pos_y(gcb),d7 {Y}
326 *
327 0000 00CC VECTOR_LOOP equ *
328 *
329 * Top of vector loop
330 *
331 000000CC 181A move.b (a2)+,d4 ( get packed vector information )
332 *
333 000000CE 1404 move.b d4,d2 ( unpack x information )
334 000000D0 E84A lsr.w #4,d2
335 000000D2 C47C 0007 and.w #0007,d2
336 000000D6 D442 add.w d2,d2 ( form word index into cos table )
337 *
338 000000D8 1E04 move.b d4,d3 ( unpack y information )
339 000000DA C67C 000F and.w #000f,d3
340 000000DE D643 add.w d3,d3 ( form word index into cos table )
341 *

```



```

PAGE 7 [3.0] 12/26/84 22:28:37 ASSEMBLY OF ASM_STEXT.TEXT *** File name: ASM_STEXT ***
342 000000E0 2648 movea.l gcb,a3
343 000000E2 D7FC 0000 adda.l #cosx_table,a3
      023A
344 000000E8 2C33 2000 move.w cosx_tab(a3,d2.w),d6
345 000000EC DC73 3040 add.w siny_tab(a3,d3.w),d6 ( d6 is new X )
346 000000F0 48C6 ext.l d6
347
348 000000F2 3633 3010 move.w cosy_tab(a3,d3.w),d3
349 000000FE D673 2030 add.w sinx_tab(a3,d2.w),d3 ( d3 is new Y )
350 000000FA 48C3 ext.l d3
351
352 000000FC DC81 add.l d1,d6 (translate by CP)
353 000000FE 6900 00EA bvs range_error
354 00000102 D687 add.l d7,d3
355 00000104 6900 00E4 bvs range_error
356
357 00000108 48E7 C5E8 movem.l d0/d1/d5/d7/a0-a2/a4,-(sp) (save local state)
358
359 0000010C 2F08 move.l gcb,-(sp) (pass gcb)
360
361 0000010E 2146 01BA move.l d6,end_x(gcb) (pass parms to vector generator)
362 00000112 2143 01BE move.l d3,end_y(gcb)
363
364 00000116 0804 0007 btst #7,d4 (ck control for move or draw)
365 0000011A 670A beq.s needmove
366
367 0000011C 2068 0058 movea.l draw(gcb),a0 ( no static links )
368 00000120 4E90 jsr (a0)
369 00000122 6000 0008 bra next_vector
370
371 0000 0126 NEEDMOVE equ *
372
373 00000126 2068 00D0 movea.l move(gcb),a0 ( no static links )
374 0000012A 4E90 jsr (a0)
375
376 0000 012C NEXT_VECTOR equ *
377 0000012C 4CDF 17A3 movem.l (sp)+,d0/d1/d5/d7/a0-a2/a4 (restore local state)
378
379 0000 0130 TEST_VECTOR equ *
380 *
381 * Check for no vectors left
382 *
383 00000130 51CD FF9A dbra d5,VECTOR_100F
384
385 * Update CP
386 *
387 0000 0134 update_cp equ *
388 00000134 4282 clr.l d2
389 00000136 340C move a4,d2
390 00000138 2228 022A move.l text_space_x(gcb),d1
391 0000013C 3641 movea.w d1,a3
392 0000013E B7C1 cmpa.l d1,a3
393 00000140 6600 00A8 bne range_error
394 00000144 2E28 022E move.l text_space_y(gcb),d7
395 00000148 3647 movea.w d7,a3
396 0000014A B7C7 cmpa.l d7,a3
397 0000014C 6600 009C bne range_error

```

```

PAGE 8 [3.0] 12/26/84 22:28:37 ASSEMBLY OF ASM_STEXT.TEXT *** File name: ASM_STEXT ***
398 00000150 C3C2 muls d2,d1
399 00000152 CFC2 muls d2,d7
400 00000154 E681 asr.l #3,d1
401 00000156 E687 asr.l #3,d7
402 00000158 D2A8 02A8 add.l soft_text_temp1(gcb),d1
403 0000015C 6900 008C bvs range_error
404 00000160 DEA8 02AC add.l soft_text_temp2(gcb),d7
405 00000164 6900 0084 bvs range_error
406
407 0000 0168 UPDATE equ *
408
409 00000168 2141 01B2 move.l d1,current_pos_x(gcb)
410 0000016C 2147 01B6 move.l d7,current_pos_y(gcb)
411 00000170 6000 FEC8 bra NEXT_CHAR
412
413 0000 0174 control equ *
414
415 00000174 D27C 0020 add.w #32,d1 (restore character value)
416 00000178 B27C 000D cmp.w #13,d1 ( CR ? )
417 0000017C 6716 beq.s C_return
418
419 0000017E B27C 000A cmp.w #10,d1 ( LF ? )
420 00000182 6728 beq.s L_feed
421
422 00000184 B27C 0008 cmp.w #8,d1 ( BS ? )
423 00000188 6600 FE80 bne bad_char
424
425 0000 018C B_space equ *
426
427 0000018C 99FC 0000 suba.l #2,a4
      0002
428 00000192 60A0 bra.s update_cp
429
430 0000 0194 C_return equ *
431
432 00000194 287C 0000 movea.l #0,a4
      0000
433 0000019A 2228 01B2 move.l current_pos_x(gcb),d1
434 0000019E 2E28 01B6 move.l current_pos_y(gcb),d7
435 000001A2 2228 02A8 move.l soft_text_temp1(gcb),d1 ( restore cp to beginning )
436 000001A6 2E28 02AC move.l soft_text_temp2(gcb),d7
437 000001AA 60BC bra UPDATE ( Update the CP and process next char )
438
439 0000 01AC L_feed equ *
440
441 *
442 * Update local cp (d1,c7)
443 * Update starting cp (temp1, temp2)
444 *
445 000001AC 99FC 0000 suba.l #1,a4
      0001
446 000001B2 2228 01B2 move.l current_pos_x(gcb),d1
447 000001B6 2E28 01B6 move.l current_pos_y(gcb),d7
448
449 000001BA 2428 0232 move.l text_line_x(gcb),d2
450 000001BE 2628 0236 move.l text_line_y(gcb),d3
451

```

```
452 000001C2 E682      asr.l   #3,d2
453 000001C4 E683      asr.l   #3,d3
454
455 000001C6 D282      add.l   d2,d1          ( inc local cp )
456 000001C8 6900 0020     bvs     range_error
457 000001CC DE83      add.l   d3,d7
458 000001CE 6900 001A     bvs     range_error
459
460 000001D2 D5A8 02A8     add.l   d2,soft_text_temp1(gcb)
461 000001D8 6900 0012     bvs     range_error
462 000001DA D7A8 02AC     add.l   d3,soft_text_temp2(gcb)
463 000001DE 6900 000A     bvs     range_error
464
465 000001E2 6084      bra     UPDATE          ( Update the CP and process next char )
466
467          0000 01E4 DONE equ *
468          4E5E      unlk
469 000001E6 2E9F      move.l  (sp)+,(sp)
470 000001E8 4E75      rts
471
472 000001EA 003C 0002     range_error ori #2,CCR          force overflow and let system process
473 000001EE 4E76      trapv
474 000001F0 60F2      bra.s  done
475
476 000001F2 4E75      GLE_ASTEXT_GLE_ASTEXT rts
477
478          END
479
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```

BOOTDEFS

Description

BOOTDEFS defines several entry points and table addresses within the Boot ROM.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      00000000                                rorg 0
2
3      nosyms
4      * This file contains hardware dependent addresses for the
5
6      *
7      *      manufacturing unit
8      *
9      *      Chipmunks
10
11     *
12     * The following are the addresses of the coefficients used in the
13     * evaluation of Basic functions.
14
15     0000 3C26 cff_loga    equ  $3c26      LOG coefficients
16     0000 3C3E cff_logb    equ  $3c3e
17
18     0000 3C56 cff_expp    equ  $3c56      EXP coefficients
19     0000 3C6E cff_expq    equ  $3c6e
20
21     0000 3C8E cff_sin     equ  $3c8e      SIN/COS coefficients
22
23     0000 3CCE cff_tanp    equ  $3cce      TAN coefficients
24     0000 3CEE cff_tanq    equ  $3cee
25
26     0000 3D16 cff_asnp    equ  $3d16      ASN/ACS coefficients
27     0000 3D3E cff_asnq    equ  $3d3e
28
29     0000 3D86 cff_atnp    equ  $3d86      ATN coefficients
30     0000 3D8E cff_atnq    equ  $3d8e
31
32     0000 3DA6 cff_powp    equ  $3da6      x^y coefficients
33     0000 3DC6 cff_powq    equ  $3dc6
34
35     *
36     * The following are address of tables used in the BCD <-> real
37     * conversions and in the evaluation of x^y.
38
39     0000 3658 tb_pwt      equ  $3658      BCD <-> real tables
40     0000 3698 tb_pwt8     equ  $3698
41     0000 36B8 tb_pwt4     equ  $36b8
42     0000 36D8 tb_pwt1    equ  $36d8
43     0000 3AE0 tb_auxpt    equ  $3ae0
44     0000 3B28 tb_bcd      equ  $3b28
45     0000 3BC2 tb_bin      equ  $3bc2
46     0000 3DFE tb_a1       equ  $3dfe      x^y tables
47     0000 3E8E tb_a2       equ  $3e8e
48
49     *
50     * The following are compiler support routines
51     * in the boot rom.
52     *
53     def      asm_assign,asm_difference
54     def      asm_equal,asm_in,asm_inclusion
55     def      asm_intersect,asm_mpy,asm_nequal
56     def      asm_union
57     def      asm_rmovel,asm_rmover
58     def      asm_pos

```

```

59     0000 3372 asm_assign    equ  $3372
60     0000 3488 asm_difference equ  $3488
61     0000 330A asm_equal     equ  $330a
62     0000 34DA asm_in       equ  $34da
63     0000 33F4 asm_inclusion  equ  $33f4
64     0000 344A asm_intersect equ  $344a
65     0000 31A6 asm_mpy      equ  $31a6
66     0000 3300 asm_nequal   equ  $3300
67     0000 3398 asm_union    equ  $3398
68
69     0000 3108 asm_rmovel    equ  $3108
70     0000 315A asm_rmover    equ  $315a
71     0000 361E asm_pos      equ  $361e
72
73

```

```

end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

BUB_DVR

Description

BUB_DVR provides bubble memory card low-level read/write drivers.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *      BUBBLE MEMORY CARD READ/WRITE DRIVERS
2      *      11 JAN 1983
3
4      *      NOSYMS
5
6      MNAME  BUB_DVR
7      DEF    BUB_DVR_BUB_DVR
8      DEF    BUB_DVR_BUBGETINFO
9      DEF    BUB_DVR_BUBDORESET
10     DEF    BUB_DVR_BUBDOREAD
11     DEF    BUB_DVR_BUBDOWRITE
12     DEF    BUB_DVR_BUBDOISR
13

```

```

15     SRC    MODULE BUB_DVR;
16     SRC    EXPORT
17     SRC    TYPE
18     SRC    BSTATETYPE = (B_IDLE,
19                          B_READING,
20                          B_WRITING);
21     SRC
22     SRC    BERRORTYPE = (BNOERROR,
23                          BTIMEOUT,
24                          BOPFAILED,
25                          BBADINTERUPT,
26                          BBADSECTOR,
27                          BBADCOUNT,
28                          BNOTBUBBLE,
29                          BBADDATA,
30                          BIOFAIL);
31     SRC
32     SRC    BBUF = ^CHAR;
33     SRC    INFOPTR = ^INFOREC;
34     SRC    CARDPTR = ^INTEGER;
35     SRC
36     SRC    BUFREC = RECORD CASE BOOLEAN OF
37     SRC    TRUE : (BUFI : INTEGER);
38     SRC    FALSE : (BREC : BBUF);
39     SRC    END;
40     SRC
41     SRC    INFOREC = RECORD
42     SRC    MAXBYTES : INTEGER;
43     SRC    PRIORITY : 0..255;
44     SRC    RUNSTATE : BSTATETYPE;
45     SRC    ERRORCODE : BERRORTYPE;
46     SRC
47     SRC    BSTART : INTEGER;
48     SRC    BBUFFER : BBUF;
49     SRC    BCOUNT : INTEGER;
50     SRC    BRETRY : INTEGER;
51     SRC
52     SRC    BSPAGE : INTEGER;
53     SRC    BUFSTART : BBUF;
54     SRC    BUFADDR : BBUF;
55     SRC    BUFEND : BBUF;
56     SRC    BLOCKSIZE : INTEGER;
57     SRC    END;
58     SRC
59     SRC    PROCEDURE BUBGETINFO(ANYVAR CARD : CARDPTR; ANYVAR INFO : INFOPTR);
60     SRC
61     SRC    PROCEDURE BUBDORESET(ANYVAR CARD : CARDPTR; ANYVAR INFO : INFOPTR);
62     SRC
63     SRC    PROCEDURE BUBDOREAD(ANYVAR CARD : CARDPTR; ANYVAR INFO : INFOPTR);
64     SRC
65     SRC    PROCEDURE BUBDOWRITE(ANYVAR CARD : CARDPTR; ANYVAR INFO : INFOPTR);
66     SRC
67     SRC    PROCEDURE BUBDOISR(ANYVAR CARD : CARDPTR; ANYVAR INFO : INFOPTR);
68     SRC
69     SRC    END;
70

```

```

72      *
73      *      EQUATES FOR RECORD OFFSETS AND CARD OPERATIONS
74      0000 0000  INFOP      EQU  A0
75      0000 0001  CARDFP     EQU  A1
76      0000 0002  STATUSP    EQU  A2
77      0000 0002  COMMANDP   EQU  A2
78      0000 0003  DATAP      EQU  A3
79      0000 0004  BUFP       EQU  A4
80      *
81      *      RUNSTATES
82      0000 0000  B_IDLE     EQU  0
83      0000 0001  B_READING  EQU  1
84      0000 0002  B_WRITING  EQU  2
85      *
86      *      ERRORCODES
87      0000 0000  BNOERROR   EQU  0
88      0000 0001  BTIMEOUT   EQU  1
89      0000 0002  BOPFAILED  EQU  2
90      0000 0003  BBADINTERUPT EQU  3
91      0000 0004  BBADSECTOR  EQU  4
92      0000 0005  BBADCOUNT EQU  5
93      0000 0006  BNOTBUBBLE EQU  6
94      0000 0007  BBADDATA   EQU  7
95      0000 0008  BIOFAIL    EQU  8
96      *
97      *      INFO RECORD OFFSETS
98      0000 0000  MAXBYTES   EQU  0      INTEGER
99      0000 0004  PRIORITY   EQU  4      WORD
100     0000 0008  RUNSTATE   EQU  8      WORD
101     0000 0008  ERRORCODE  EQU  8      WORD
102     0000 000A  BSTART     EQU  10     INTEGER
103     0000 000E  BBUFFER    EQU  14     LONG
104     0000 0012  BCOUNT   EQU  18     INTEGER
105     0000 0016  BRETRY     EQU  22     INTEGER
106     0000 001A  BSPACE     EQU  26     INTEGER
107     0000 001E  BUFSTART   EQU  30     LONG
108     0000 0022  BUFADDR    EQU  34     LONG
109     0000 0026  BUFEND     EQU  38     LONG
110     0000 002A  BLOCKSIZE  EQU  42     LONG
111     *
112     *      CARD OFFSETS
113     0000 0001  CARD_ID     EQU  1
114     0000 0003  INT_REG     EQU  3
115     0000 0005  INFO_REG   EQU  5
116     0000 0009  DATA_REG  EQU  9
117     0000 000B  COMMAND    EQU  11
118     0000 000B  STATUS     EQU  11
119     *
120     *      STATUS BITS
121     0000 0007  BUSY       EQU  7
122     0000 0006  OP_DONE    EQU  6
123     0000 0005  OP_FAIL    EQU  5
124     0000 0004  TIME_ERR   EQU  4
125     0000 0003  CORRECTABLE EQU  3
126     0000 0002  UNCORRECT  EQU  2
127     0000 0001  PARITY_ERR EQU  1
128     0000 0000  FIFO_AVAIL EQU  0

```

```

130     *      INTERRUPT REG BITS
131     0000 0007  INT_E      EQU  7      ENABLED
132     0000 0006  INT_R      EQU  6      REQUESTED
133     *
134     *      BUBBLE COMMAND CODES
135     0000 0010  WRT_MASKED  EQU  16
136     0000 0011  INITIALIZE  EQU  17
137     0000 0012  READ_DATA   EQU  18
138     0000 0013  WRITE_DATA  EQU  19
139     0000 0014  READ_SEEK   EQU  20
140     0000 0015  READ_LOOP_REG EQU  21
141     0000 0016  WRT_LOOP_REG EQU  22
142     0000 0017  WRT_LOOP   EQU  23
143     0000 0018  READ_FSA    EQU  24
144     0000 0019  ABORT_CMD   EQU  25
145     0000 001A  WRT_SEEK   EQU  26
146     0000 001B  READ_LOOP  EQU  27
147     0000 001C  READ_CORRECT EQU  28
148     0000 001D  RESET_FIFO  EQU  29
149     0000 001E  MBM_PURGE   EQU  30
150     0000 001F  SOFT_RESET  EQU  31
151     0000 0020  CLEAR_INT   EQU  32      CLEAR INTERRUPT
152     *
153     *      REG ADDRESS COUNTER VALUES
154     0000 000A  UTILITY     EQU  10     UTILITY REGISTER
155     0000 000B  BLR_LSB     EQU  11     BLOCK LENGTH REG LSB
156     0000 000C  BLR_MSB     EQU  12     BLOCK LENGTH REG MSB
157     0000 000D  ENABLE     EQU  13     ENABLE REGISTER
158     0000 000E  ADDR_LSB   EQU  14     ADDRESS LSB
159     0000 000F  ADDR_MSB   EQU  15     ADDRESS MSB
160     0000 0000  FIFO       EQU  00     FIFO DATA BUFFER
161     *
162     *      CARD INTERRUPT ENABLE/DISABLE
163     0000 0080  ENABLE_INTS  EQU  128
164     0000 0000  DISABLE_INTS EQU  000
165     *
166     *      MISC CONSTANTS
167     0000 0040  PAGESIZE    EQU  64     CODE EXPLICITLY ASSUMES THIS VALUE
168     0000 0800  MAXPAGES    EQU  2048
169

```

```

171          *
172          * INTERNAL ROUTINE TO WAIT FOR A COMMAND TO FINISH.
173          * HAS A TIME OUT LIMIT
174          *
175          00000000 0000          DC.W          0
176          00000000 0000 0002 COMMAND_DONE EQU          *
177          00000042 4E5E 0000          LINK          A6,#0
178          0000000E 226E 0008          MOVEA.L      8(A6),CARDP
179          0000000A 4E59 000B          LEA          STATUS(CARDP),STATUSP
180          0000000E 422E 000C          CLR.B       12(A6)          COMMAND_DONE := FALSE
181          00000012 70FF          MOVEQ      #-1,D0          MAXIMUM COUNT FOR TIMEOUT
182
183          00000014 0E29 0006 R76      BTST        #INT_R,INT_REG(CARDP)  WAIT FOR INTERRUPT REQUEST
184          00000003 0C03          DC          0
185          0000001A 5E08 FFF8          DBNE       D0,R76
186          0000001E 6E02          BNE.S     R140
187          00000020 6C24          BRA.S     CD_EXIT          NO INTERRUPT
188
189          00000022 0E12 0007 R140     BTST        #BUSY,(STATUSP)      WAIT FOR NOT BUSY
190          00000026 57C8 FFFA          DBEQ      D0,R140
191          0000002A 8702          BEQ.S     R152
192          0000002C 6C18          BRA.S     CD_EXIT          BUSY DIDN'T GO AWAY
193
194          0000002E 0E12 0006 R152     BTST        #OP_DONE,(STATUSP)  CHECK STATUS
195          00000032 6706          BEQ.S     R190              COMMAND FAILED
196          00000034 107C 0001          MOVE.B    #1,12(A6)          COMMAND_DONE := TRUE;
197
198          0000003A 148C 0020 R190     MOVE.B    #CLEAR_INT,(COMMANDP) CLEAR INTERRUPT REQUEST
199          0000003E 0E29 0006 R196     BTST        #INT_R,INT_REG(CARDP) WAIT FOR IT TO GO AWAY
200          00000003 0C03          DC          0
201          00000044 66F8          BNE.S     R196
202
203          00000046 4E5E          CD_EXIT UNLK          A6
204          00000048 505F          MOVEA.L   (SP)+,A0
205          0000004A 884F          ADDQ.W    #4,SP
206          0000004C 4E00          JMP       (A0)

```

```

207          *
208          * EXTERNAL ENTRY POINT TO GET CONFIGURATION INFO
209          * ABOUT THE CARD
210          * ALSO USED BY BUBDORSET,BUBDORREAD AND BUBDOWRITE
211          * TO VALIDATE THE CARD TYPE AND GET MAXBYTES
212          * ( THE SIZE OF THE BUBBLE MEMORY UNIT )
213          0000004E 0000          DC.W          0
214          00000000 0000 0050 BUB_DVR_BUBGETINFO EQU          *
215          00000000 0000 0050 BUBGETINFO EQU          *
216          00000050 4E5E 0000          LINK          A6,#0
217          00000054 206E 0008          MOVEA.L     8(A6),A0          INFOP
218          00000058 2050          MOVEA.L     (A0),INFOP
219          0000005A 228E 000C          MOVEA.L     12(A6),A1          CARDP
220          0000005E 2251          MOVEA.L     (A1),CARDP
221
222          00000060 4258 0006          CLR.W       RUNSTATE(INFOP)    RUNSTATE := B IDLE
223          00000064 317C 0006          MOVE.W     #BNOTBUBBLE,ERRORCODE(INFOP) ERRORCODE := BNOTBUBBLE
224          00000068 0008          DC          0
225          0000006A 0C29 001E          CMPI.B     #30,CARD_ID(CARDP)   CHECK CARD ID
226          00000070 6648          BNE.S     GI_EXIT
227          00000072 1029 0005          MOVE.B     INFO_REG(CARDP),D0   COPY INFO REG INTO D0
228          00000076 0900 0007          BTST       #7,D0              CHECK EXTENSION BIT OF INFO_REG
229          0000007A 663E          BNE.S     GI_EXIT
230          0000007C 0800 0004          BTST       #4,D0              CHECK FSA FIELD OF INFO_REG
231          00000080 6638          BNE.S     GI_EXIT
232          00000082 0800 0003          BTST       #3,D0              BOTH BITS
233          00000086 6632          BNE.S     GI_EXIT
234          00000088 4258 0008          CLR.W       ERRORCODE(INFOP)   NO PROBLEMS SO FILL IN MAXBYTES AND PRIORITY
235          0000008C 0E30 0000          ANDI.L     #7,D0              ERRORCODE := BNOERROR
236          00000092 5230          ADDQ.L     #1,D0              GET SIZE FIELD
237          00000094 720A          MOVEQ      #1,D0              ADD 1
238          00000096 E340          ASL.L     #10,D1             MULTIPLY BY 1024
239          00000098 0829 0005          BTST       #5,INFO_REG(CARDP)  1 MEG OR 4 MEG PARTS
240          0000009E 6736          DC          0
241          000000A0 7209          BEQ.S     R356
242          000000A2 E340          ASL.L     #9,D1              4 MEG PARTS
243          000000A4 6002          BRA.S     R366
244          000000A6 EF30          ASL.L     #7,D0              MULTIPLY BY 512
245          000000A8 2030          MOVEA.L     D0,(INFOP)        SET MAXBYTES
246          000000AA 1029 0003          MOVE.B     INT_REG(CARDP),D0   GET PRIORITY
247          000000AE E348          LSR.W     #4,D0              FROM FIELD OF INTERRUPT REG ON CARD
248          000000B0 0240 0003          ANDI.W     #3,D0
249          000000B4 5640          ADDQ.W     #3,D0
250          000000B6 3140 0004          MOVE.W     D0,PRIORITY(INFOP)
251          000000BA 4E5E          UNLK          A6
252          000000BC 205F          MOVEA.L   (SP)+,A0
253          000000BE 504F          ADDQ.W     #8,SP
254          000000C0 4E00          JMP       (A0)

```



```

256 *
257 *
258 *          INTERNAL ROUTINE TO LOAD THE BUBBLE CONTROLER
259 *          PARAMETER REGISTERS PRIOR TO MAJOR OPERATIONS
260 *
260 000000C2 0000          DC.W          0
261          0000 00C4 INITIALREGS EQU          *
262          000000C4 4E56 0000          LINK          A6,#0
263          000000C8 226E 0010          MOVEA.L       16(A6),CARDP
264          000000CC 208E 000C          MOVEA.L       12(A6),INFOF
265          000000D3 47E9 0009          LEA          DATA_REG(CARDP),DATAP
266          000000D4 137C 000B          MOVE.B        #BLR_LSB,COMMAND(CARDP) point RAC at BLR_LSB
          000E
267
268          000000DA 16A8 002D          MOVE.B        BLOCKSIZE+3(INFOP),(DATAP) set LSB of BLOCK LENGTH REG.
269          000000DE 1028 002C          MOVE.B        BLOCKSIZE+2(INFOP),D0 get msb
270          000000E2 D07C 0010          ADD.W         #16,D0 set bit to use 2 FSA channels
271          000000E6 1680          MOVE.B        D0,(DATAP) set MSB of BLOCK LENGTH REG.
272
273          000000E3 7200          MOVEQ        #0,D1 clear MFBTR bit enable burst on last page
274          000000EA D28E 0008          ADD.L        8(A6),D1 add in operation peculiar bits from parameter list
275          000000EE 1681          MOVE.B        D1,(DATAP) set ENABLE REG.
276
277          000000FD 16A8 001D          MOVE.B        BSPAGE+3(INFOP),(DATAP) set LSB of ADDRESS REG.
278          000000F4 16A8 001C          MOVE.B        BSPAGE+2(INFOP),(DATAP) set MSB of ADDRESS REG.
279
280          000000F3 4E5E          UNLK         A6
281          000000FA 205F          MOVEA.L      (SP)+A0
282          000000FC DEFC 000C          ADDA.W       #12,SP
283          00000100 4E0D          JMP          (A0)
284

```

```

286 *
287 *
288 *          EXTERNAL ENTRY POINT TO "INITIALIZE" THE
289 *          BUBBLE MEMORY CONTROLER FOR READ/WRITE OPERATIONS
290 *          ALSO USED TO ABORT ANY CURRENT READ/WRITE OPERATION
291 *          (A6)
292 *          -4          BITCOUNT
293 *          -8          BYTECOUNT
294 *          -12         ABORT RETRY COUNTER
295 *          -16         SAVED CARD ADDRESS
296 *          -20         SAVED INFO RECORD ADDRESS
297
297 00000102 0000          DC.W          0
298          0000 0104 BUB_DVR_BUBDRESET EQU          *
299          00000104 4E56 FFEC          LINK          A6,#-20
300          00000108 2F2E 000C          MOVEA.L      12(A6),-(SP) CARD
301          0000010C 2F2E 0008          MOVEA.L      8(A6),-(SP) INFO
302          00000110 4EBA FF3E          JSR          BUBGETINFO FILL IN INFO FIELDS AND CHECK CARD TYPE
303          00000114 206E 0008          MOVEA.L      8(A6),A0 GET INFOFON POINTER
304          00000118 2050          MOVEA.L      (A0),INFOF
305          0000011A 4A66 0008          TST.W        ERRORCODE(INFOP)
306          0000011E 6600 012C          BNE          RS_EXIT
307          00000122 2D48 FFEC          MOVEA.L      INFOP,-20(A6) SAVE INFOF
308          00000126 226E 000C          MOVEA.L      12(A6),A1
309          0000012A 2251          MOVEA.L      (A1),CARDP
310          0000012C 2D49 FFF0          MOVEA.L      CARDP,-16(A6) SAVE CARDP
311
312          00000130 137C 0000          MOVE.B        #0,CARD_ID(CARDP) RESET THE CARD
          0001
313          00000136 203C 0000          MOVE.L        #300,D0 KILL AT LEAST 200 MICRO SECONDS (rdq)
          012C
314          0000013C 51C8 FFFE WAIT200 DBF D0,WAIT200 *** TIMING LOOP ***
315
316          00000140 1D7C 0003          MOVE.B        #3,-12(A6) SET RETRY COUNT FOR ABORT COMMAND
          FFF4
317          00000146 45E9 000B R700          LEA          COMMAND(CARDP),COMMANDP
318
319          0000014A 148C 000D          MOVE.B        #ENABLE,(COMMANDP) ENABLE INTERRUPTS ON OPDONE
320          0000014E 137C 0001          MOVE.B        #1,DATA_REG(CARDP) POINT RAC AT ENABLE REG
          0009
321
322          00000154 148C 0019          MOVE.B        #ABORT_CMD,(COMMANDP) ABORT ANY CURRENT OPERATION
323          00000158 558F          SUBQ.L       #2,SP SPACE FOR FUNCTION VALUE
324          0000015A 2F09          MOVEA.L      CARDP,-(SP) CARD
325          0000015C 4EBA FEA4          JSR          COMMAND_DONE WAIT FOR IT TO FINISH
326          00000160 4A1F          TST.B        (SP)* DID IT FINISH OK?
327          00000162 660E          BNE.S        R800 IF FINISHED OK THEN PROCEEDE
328          00000164 532E FFF4          SUBQ.B       #1,-12(A6) DECREMENT RETRY COUNTER
329          00000168 6700 00D8          BEQ          R1176 IF COUNT DONE THEN GIVE UP
330          0000016C 226E FFF0          MOVEA.L      -16(A6),CARDP RELOAD CARDP
331          00000170 60D4          BRA          R700 TRY AGAIN
332
333          00000172 208E FFEC R800          MOVEA.L      -20(A6),INFOF RETRIEVE INFOF
334          00000176 2E28 0000          MOVE.L        MAXBYTES(INFOP),D7 BSPAGE := MAXBYTES DIV 64 - 1;
335          0000017A EC87          ASR.L        #6,D7 DIV 64
336          0000017C 5387          SUBQ.L       #1,D7 - 1
337          0000017E 2147 001A          MOVE.L        D7,BSPAGE(INFOP)
338

```

```

339 00000182 217C 0000 MOVE.L #1,BLOCKSIZE(INFOP) BLOCKSIZE := 1 PAGE
      0001 000A
340 0000018A 2F2E FFF0 MOVE.L -16(A6),-(SP) CARD^
341 0000018E 2F08 FFF0 MOVE.L INFOP,-(SP) INFO^
342 00000190 2F3D 0000 MOVE.L #S21,-(SP) ENABLE RCD AND OPDONE FUNCTIONS
      0021
343 00000196 4EBA FFFC JSR INITIALREGS FIXUP THE PARAMETER REGS
344
345 0000019A 226E FFF0 MOVEA.L -16(A6),CARDP RETRIEVE CARDP
346 0000019E 45E3 0008 LEA STATUS(CARDP),STATUSP ( STATUSP is same as COMMANDP )
347 000001A2 137C 0011 MOVE.B #INITIALIZE,COMMAND(CARDP)
      0008
348 000001A8 0823 0006 R922 BTST #INT_R,INT_REG(CARDP) WAIT FOR INTERRUPT
      0003
349 000001AE 67F8 BEQ R922 (ON FIFO HALF FULL)
350 000001B0 0812 0007 R944 BTST #BUSY,(STATUSP) WAIT FOR NOT BUSY
351 000001B4 86FA BNE R944
352 000001B8 0812 0006 BTST #OP_DONE,(COMMANDP) DID IT WORK ?
353 000001BA 6703 007A BEQ R1182
354 000001BE 2F03 MOVE.L CARDP,-(SP) CARD^
355 000001C0 226E 0008 MOVEA.L 8(A6),A1
356 000001C4 2F11 MOVE.L (A1),-(SP) INFO^
357 000001C8 2F3C 0000 MOVE.L #S21,-(SP) ENABLE RCD AND OPDONE FUNCTIONS
      0021
358 000001CC 4EBA FEF6 JSR INITIALREGS FIX PARAMETER REGS
359
360 000001D0 226E FFF0 * MOVEA.L -16(A6),CARDP RETRIEVE CARDP
      (* THIS ALSO STOPS CURRENT INTERRUPT )
361 000001D4 45E3 0008 LEA STATUS(CARDP),STATUSP ( STATUSP is same as COMMANDP )
362 000001D8 148C 0015 MOVE.B #READ_LOOP_REG,(COMMANDP) READ BOOT LOOP REGISTER
363 000001DC 0823 0006 R1018 BTST #INT_R,INT_REG(CARDP) WAIT FOR INTERRUPT
      0003
364 000001E2 67F8 BEQ R1018
365 000001E4 42AE FFFC R1040 CLR.L -4(A6) BITCOUNT := 0
366 000001E8 42AE FFF8 CLR.L -8(A6) BYTECOUNT := 0
367 000001EC 0823 0007 R1048 BTST #BUSY,STATUS(CARDP) WHILE BUSY DO
      0003
368 000001F2 6724 BEQ.S R1124
369 000001F4 0823 0000 R1068 BTST #FIFO_AVAIL,STATUS(CARDP) WHILE FIFO_AVAIL DO
      0003
370 000001FA 67F0 BEQ R1048 IF FIFO EMPTY THEN CHECK BUSY
371 000001FC 52AE FFF8 ADDQ.L #1,-8(A6) INCREMENT BYTECOUNT
372 00000200 1029 0009 MOVE.B DATA_REG(CARDP),DO READ THE DATA BYTE
      * COUNT THE 1 BITS IN LOW BYTE OF DO
373
374 00000204 7200 MOVEQ #0,D1 COUNT := 0
375 00000206 7407 MOVEQ #7,D2 LOOP COUNTER
376 00000208 7600 MOVEQ #0,D3 ZERO CONSTANT
377 0000020A E308 COUNTL LSL.B #1,D0 SHIFT HI_BIT TO X
378 0000020C D303 ADDX.B D3,D1 ADD 0 + X + COUNT ( WILL NEVER BE MORE THAN 8 )
379 0000020E 51CA FFFA DBRA D2,COUNTL
380
381 00000212 D3AE FFFC ADD.L D1,-4(A6) ADD COUNT TO BIT COUNT
382 00000216 60DC BRA R1068 END WHILE FIFO_AVAIL
383
384 00000218 7228 R1124 MOVEQ #40,D1 MUST HAVE EXACTLY 40 BYTES
385 0000021A B2AE FFF8 CMP.L -8(A6),D1
386 0000021E 660A BNE.S R1150

```

```

387 00000220 0CAE 0000 CMPI.L #270,-4(A6) MUST HAVE EXACTLY 270 BITS
      010E FFFC
388 00000228 6722 BEQ.S RS_EXIT
389 0000022A 206E FFFC R1150 MOVEA.L -20(A6),INFOP WRONG BYTE / BIT COUNT
390 0000022E 317C 0002 MOVE.W #BOPFAILED,ERRORCODE(INFOP)
      0008
391 00000234 6016 BRA.S RS_EXIT
392 00000236 206E FFFC R1162 MOVEA.L -20(A6),INFOP INITIALIZE OPERATION FAILED
393 0000023A 317C 0002 MOVE.W #BOPFAILED,ERRORCODE(INFOP)
      0008
394 00000240 600A BRA.S RS_EXIT
395 00000242 206E FFFC R1176 MOVEA.L -20(A6),INFOP FAILED TO RESPOND TO ABORT COMMAND
396 00000246 317C 0001 MOVE.W #BTIMEOUT,ERRORCODE(INFOP)
      0008
397 0000024C 4E5E RS_EXIT UNLK A6
398 0000024E 205F MOVEA.L (SP)+,A0
399 00000250 504F ADDQ.W #8,SP
400 00000252 4ED0 JMP (A0)
401

```

```

403          *
404          *          FINAL STAGE OF BUBDREAD
405          *          ALSO USED BY BUBDOISR TO RESTART A FAILED READ OPERATION
406          *          (R6)
407          *          -4          SAVED CARD ADDRESS
408          *          -8          SAVED INFO RECORD ADDRESS
409          *
410 0000254 0000          DC.W          0
411          0000 0256 STARTREAD EQU          *
412 0000256 4E56 FFF8          LINK          R6,#-8
413 000025A 226E 000C          MOVEA.L 12(R6),R1          CARD
414 000025E 2D51 FFFC          MOVE.L  (R1),-4(R6)
415 0000262 206E 0008          MOVEA.L 8(R6),R0          INFO
416 0000266 2D50 FFF8          MOVE.L  (R0),-8(R6)
417 000026A 2050          MOVEA.L  (R0),INFOP          INFO^
418 000026C 4268 0006          CLR.W  RUNSTATE(INFOP)          RUNSTATE := B_IDLE
419 0000270 4268 0008          CLR.W  ERRORCODE(INFOP)          ERRORCODE := BNOERROR
420 0000274 226E FFFC          MOVEA.L -4(R6),CARDP          CARD^
421 0000278 137C 000D          MOVE.B  #ENABLE,COMMAND(CARDP) SET RAC TO ENABLE REG.
          0008
422 000027E 137C 0001          MOVE.B  #1,DATA_REG(CARDP)          ENABLE INTERRUPT ON OPDONE
          0009
423 0000284 137C 001D          MOVE.B  #RESET_FIFO,COMMAND(CARDP)          CLEAR THE FIFO
          000B
424 000028A 558F          SUBQ.L  #2,SP          SPACE FOR FUNCTION VALUE
425 0000290 2F09          MOVE.L  CARDP,-(SP)          CARD^
426 000029E 4EBA FD72          JSR    COMMAND_DONE          WAIT FOR IT
427 0000292 4A1F          TST.B  (SP)+          DID IT WORK ?
428 0000294 6734          BEQ.S  R1332
429 0000296 2F2E FFFC          MOVE.L  -4(R6),-(SP)          CARD^
430 000029A 2F2E FFF8          MOVE.L  -8(R6),-(SP)          INFO^
431 000029E 2F3C 0000          MOVE.L  #B21,-(SP)          ENABLE RCD AND OPDONE FUNCTIONS
          0021
432 0000294 4EBA FE1E          JSR    INITIALREGS          FIX CONTROL REGS.
433 0000298 206E FFF8          MOVEA.L -8(R6),INFOP
434 00002AC 2168 001E          MOVE.L  BUFSTART(INFOP),BUFADDR(INFOP) SET BUFFER ADDRESS
          0022
435 00002B2 317C 0001          MOVE.W  #B_READING,RUNSTATE(INFOP)          SHOW NOW READING
          0006
436 00002B8 226E FFFC          MOVEA.L -4(R6),CARDP
437 00002BC 137C 0080          MOVE.B  #ENABLE_INTS,INT_REG(CARDP)          ENABLE CARD INTERRUPTS
          0003
438 00002C2 137C 0012          MOVE.B  #READ_DATA,COMMAND(CARDP)          START READ OPERATION
          000B
439 00002C8 600A          BRA.S  SR_EXIT
440 00002CA 206E FFF8 R1332          MOVEA.L -8(R6),INFOP          RESET FIFO FAILED
441 00002CE 317C 0001          MOVE.W  #BTIMEOUT,ERRORCODE(INFOP)
          0008
          SR_EXIT UNLK          R6
442 00002D4 4E5E          MOVEA.L (SP)+,R0
443 00002D6 205F          ADDQ.W #8,SP
444 00002D8 504F          JMP    (R0)
445 00002DA 4ED0
446

```

```

448          *
449          *          EXTERNAL ENTRY POINT TO START DATA READ OPERATIONS
450          *
451 00002DC 0000          DC.W          0
452          0000 02DE BUB_DVR_BUBDREAD EQU          *
453 00002DE 4E56 0000          LINK          R6,#0
454 00002E2 2F2E 000C          MOVEA.L 12(R6),-(SP)          CARD
455 00002E6 2F2E 0008          MOVE.L  8(R6),-(SP)          INFO
456 00002EA 4EBA FD64          JSR    BUBGETINFO          FILL INFO FIELDS AND CHECK THE CARD TYPE
457 00002EE 206E 0008          MOVEA.L 8(R6),R0
458 00002F2 2050          MOVEA.L  (R0),INFOP          INFO^
459 00002F4 4A68 0008          TST.W  ERRORCODE(INFOP)          IF ERRORCODE<->BNOERROR
460 00002F8 8600 0076          BNE    RD_EXIT          THEN QUIT
461 00002FC 226E 000C          MOVEA.L 12(R6),R1
462 0000300 2251          MOVEA.L  (R1),CARDP          CARD^
463
464 0000302 2028 C00A          MOVE.L  BSTART(INFOP),D0          CHECK STARTING POSITION (BYTE)
465 0000306 6804          BMI.S  R1420          CAN'T BE NEGATIVE
466 0000308 4A00          TST.B  D0          MUST BE MULTIPLE OF 256
467 000030A 670A          BEQ.S  R1428
468 000030C 317C 0004 R1420          MOVE.W  #BADSECTOR,ERRORCODE(INFOP)
          0008
469 0000312 6000 005C          BRA    RD_EXIT
470
471 0000316 2228 0012 R1428          MOVE.L  BCOUNT(INFOP),D1          CHECK BYTE COUNT
472 000031A 6F06          BLE.S  R1450          MUST BE GREATER THAN ZERO
473 000031C D081          ADD.L  D1,D0          BCOUNT + BSTART
474 000031E 8080          CMP.L  (INFOP),D0          CAN'T BE GREATER THAN MAXBYTES
475 0000320 6F08          BLE.S  R1458
476 0000322 317C 0005 R1450          MOVE.W  #BADCOUNT,ERRORCODE(INFOP)
          0008
477 0000328 6046          BRA.S  RD_EXIT
478 000032A 137C 0000 R1456          MOVE.B  #DISABLE_INTS,INT_REG(CARDP)          DISABLE CARD INTERRUPTS
          0003
479 0000330 2141 0026          MOVE.L  D1,BUFEND(INFOP)          SET COUNT IN BUFEND
          *          CALCULATE NUMBER OF PAGES FOR THIS OPERATION
          *          PAGE SIZE IS ASSUMED TO BE 64 BYTES
482 0000334 D2BC 0000          ADD.L  #63,D1          ROUND UP BYTECOUNT
          003F
483 000033A EC81          ASR.L  #6,D1          DIVIDE BY 64          D1 IS NOW NUMBER OF PAGES
484 000033C 0C81 0000          CMPI.L #MAXPAGES,D1          CLIP IT AT MAXPAGES
          0000
485 0000342 8006          BLT.S  R1480
486 0000344 223C 0000          MOVE.L  #MAXPAGES,D1
          0000
487 000034A 2141 002A R1480          MOVE.L  D1,BLOCKSIZE(INFOP)
          *          CALCULATE START PAGE FOR THIS OPERATION
488 000034E 2028 000A          MOVE.L  BSTART(INFOP),D0
489 0000352 EC80          ASR.L  #6,D0          DIVIDE BY 64
490 0000354 2140 001A          MOVE.L  D0,BSPAGE(INFOP)
491 0000358 2028 000E          MOVE.L  BBUFFER(INFOP),D0          GET CURRENT START OF BUFFER
492 000035C 2140 001E          MOVE.L  D0,BUFSTART(INFOP)          MARK START OF BUFFER
493 0000360 D1A8 0026          ADD.L  D0,BUFEND(INFOP)          MARK END OF BUFFER (ADD ADDRESS TO COUNT)
494 0000364 2F2E 000C          MOVE.L  12(R6),-(SP)          CARD
495 0000368 2F2E 0008          MOVE.L  8(R6),-(SP)          INFO
496 000036C 4EBA FEE8          JSR    STARTREAD          FINISH UP AND ISSUE THE READ COMMAND
497 0000370 4E5E          RD_EXIT UNLK          R6
498 0000370 4E5E

```

```

499 00000372 205F MOVEA.L (SP)+,A0
500 00000374 504F ADDQ.W #8,SP
501 00000376 4E00 JMP (A0)
502

```

```

504 *
505 * FINAL STAGE OF BUBDOWRITE
506 * ALSO USED BY BUBDOISR TO RESTART A FAILED WRITE OPERATION
507 * (A6)
508 * -4 SAVED CARD ADDRESS
509 * -8 SAVED INFO RECORD ADDRESS
510 *
511 00000378 0000 DC.W 0
512 0000 0000 037A STARTWRITE EQU # *
513 0000037A 4E06 FFF8 LINK A6,#-8
514 0000037E 205E 000C MOVEA.L 12(A6),A0 CARD
515 00000382 2050 FFFC MOVE.L (A0),-4(A6) SAVE CARD^
516 00000386 206E 0008 MOVEA.L 8(A6),A0 INFO
517 0000038A 2050 MOVEA.L (A0),INFOP INFO^
518 0000038C 2048 FFF8 MOVEA.L INFOP,-8(A6) SAVE INFO^
519 00000390 4268 0006 CLR.W RUNSTATE(INFOP) RUNSTATE := B_IDLE
520 00000394 4268 0008 CLR.W ERRORCODE(INFOP) ERRORCODE := BNOERROR
521 00000398 2E0E FFFC MOVE.L -4(A6),-(SP) CARD^
522 0000039C 2E08 MOVE.L INFOP,-(SP) INFO^
523 0000039E 2E3C 0000 MOVE.L #$21,-(SP) ENABLE RCD AND OPDONE FUNCTIONS
524 000003A4 4E8A FD1E JSR INITIALREGS FIX CONTROL REGS.
525 000003A8 226E FFFC MOVEA.L -4(A6),CARDP
526 000003AC 137C 0010 MOVE.B #RESET_FIFO,COMMAND(CARDP) CLEAR/RESET THE FIFO
527 000003B2 558F SUBQ.L #2,SP SPACE FOR FUNCTION VALUE
528 000003B4 2E09 MOVE.L CARDP,-(SP) CARD^
529 000003B6 4E8A FC4A JSR COMMAND_DONE WAIT FOR FIFO TO RESET
530 000003BA 4A1F TST.B (SP)+ DID IT WORK ?
531 000003BC 6722 BEQ.S R1734
532 000003BE 206E FFF8 MOVEA.L -8(A6),INFOP OK SO CONTINUE
533 000003C2 2168 001E MOVE.L BUFSTART(INFOP),BUFADDR(INFOP) SET BUFFER ADDRESS
534 000003C8 317C 0002 MOVE.W #B_WRITING,RUNSTATE(INFOP) SHOW NOW WRITING
535 000003CE 226E FFFC MOVEA.L -4(A6),CARDP
536 000003D2 137C 0080 MOVE.B #ENABLE_INTS,INT_REG(CARDP) ENABLE CARD INTERRUPTS
537 000003D8 137C 0013 MOVE.B #WRITE_DATA,COMMAND(CARDP) START THE OPERATION
538 000003DE 600A BRA.S SW_EXIT
539
540 000003E0 206E FFF8 R1734 MOVEA.L -8(A6),INFOP FIFO RESET FAILED
541 000003E4 317C 0001 MOVE.W #B_TIMEOUT,ERRORCODE(INFOP)
542
543 000003EA 4E8E SW_EXIT UNLK A6
544 000003EC 205F MOVEA.L (SP)+,A0
545 000003EE 504F ADDQ.W #8,SP
546 000003F0 4E00 JMP (A0)
547

```

```

549          *
550          *
551          *      EXTERNAL ENTRY POINT TO START DATA WRITE OPERATIONS
552          *      (A6)
553          *      -4      UNUSED      (COMPILER TEMP OPTIMIZED OUT)
554          *      -8      SAVED CARD ADDRESS
555          *      -12     SAVED INFO RECORD ADDRESS
556          *
557          000003F2 0000          DC.W      0
558          000003F4 4E56 FFF4 BUE_DVF BUDDOWRITE EQU      *
559          000003F8 2F2E 000C      MOVE.L   12(A6),-(SP)      CARD
560          000003FC 2F2E 0008      MOVE.L   8(A6),-(SP)      INFO
561          00000400 4EBA FC4E      JSR      BUBGETINFO      FILL IN INFO FIELDS AND CHECK THE CARD TYPE
562          00000404 208E 0008      MOVEA.L 8(A6),A0
563          00000408 2050          MOVEA.L (A0),INFOFOP
564          0000040A 4A86 0008      TST.W   ERRORCODE(INFOP)      IF ERRORCODE <> BNOERROR
565          0000040E 6800 0088      BNE     WT_EXIT              THEN EXIT
566          00000412 226E 000C      MOVEA.L 12(A6),A1
567          00000416 2D51 FFF8      MOVEA.L (A1),-6(A6)      CARD^
568          0000041A 206E 0008      MOVEA.L 8(A6),A0
569          0000041E 2050          MOVEA.L (A0),INFOFOP      INFO^
570          00000420 2D48 FFF4      MOVE.L   INFOFOP,-12(A6)
571          00000424 2028 000A      MOVE.L   BSTART(INFOP),D0      CHECK STARTING POSITION (BYTE)
572          00000428 6804          BMT.S   R1820              CAN'T BE NEGATIVE
573          0000042A 4A00          TST.B   D0                MUST BE MULTIPLE OF 256
574          0000042C 670A          BEQ.S   R1830
575          0000042E 317C 0004 R1820 MOVE.W   #BBADSECTOR,ERRORCODE(INFOP)
576          00000434 6000 0062          BRA     WT_EXIT
577          *
578          00000438 2228 0012 R1830 MOVE.L   BCOUNT(INFOP),D1      CHECK BYTECOUNT
579          0000043C 6F0A          BLE.S   R1860              MUST BE GREATER THAN ZERO
580          0000043E 4A01          TST.B   D1
581          00000440 6606          BNE.S   R1860              MUST BE MULTIPLE OF 256
582          00000442 D081          ADD.L   D1,D0
583          00000444 B090          CMP.L   (A0),D0            IF (BCOUNT+BSTART)<=MAXBYTES
584          00000446 6F0A          BLE.S   R1876              THEN CONTINUE
585          00000448 317C 0005 R1860 MOVE.W   #BBADDCOUNT,ERRORCODE(INFOP)
586          0000044E 6000 0048          BRA     WT_EXIT
587          *
588          00000452 226E FFF8 R1876 MOVEA.L -8(A6),CARDP      CARD^
589          00000456 137C 0000 MOVE.B   #DISABLE_INTS,INT_REG(CARDP)  DISABLE CARD INTERRUPTS
590          00000458 0003          *
591          *      CALCULATE NUMBER OF PAGES FOR THIS OPERATION
592          *      PAGE SIZE IS ASSUMED TO BE 64 BYTES
593          0000045C EC81          ASR.L   #6,D1              DIVIDE BY 64
594          0000045E 0C81 0000      CMPI.L #MAXPAGES,D1      D1 IS NOW NUMBER OF PAGES
595          00000460 0800          *
596          00000464 6D06          BLT.S   R1880              CLIP IT AT MAXPAGES
597          00000466 223C 0000      MOVE.L   #MAXPAGES,D1
598          0000046C 2141 002A R1880 MOVE.L   D1,BLOCKSIZE(INFOP)
599          00000470 ED81          *
600          00000472 2141 0026      ASL.L   #6,D1              FOR WRITE OPS, BUFEND IS END OF SEGMENT
601          *      CONVERT BLOCKSIZE BACK TO BYTES
602          *      SAVE IT IN BUFEND

```

```

601          *
602          *      CALCULATE START PAGE FOR THIS OPERATION
603          00000476 2028 000A      MOVE.L   BSTART(INFOP),D0
604          0000047A EC80          ASR.L   #6,D0              DIVIDE BY 64
605          0000047C 2140 C01A      MOVE.L   D0,BSPAGE(INFOP)
606          00000480 2028 C00E      MOVE.L   B$BUFFER(INFOP),D0  GET CURRENT START OF BUFFER
607          00000484 2140 C01E      MOVE.L   D0,BUFSTART(INFOP)  MARK START OF BUFFER
608          00000488 D1A8 C026      ADD.L   D0,BUFEND(INFOP)    MARK END OF BUFFER (ADD ADDRESS TO SIZE)
609          0000048C 2F2E 000C      MOVE.L   12(A6),-(SP)      CARD
610          00000490 2F2E 0008      MOVE.L   8(A6),-(SP)      INFO
611          00000494 4EBA FEE4      JSR      STARTWRITE      FINISH UP AND ISSUE THE WRITE COMMAND
612          00000498 4E5E          WT_EXIT UNLK      A6
613          0000049A 205F          MOVEA.L (SP)+,A0
614          0000049C 504F          ADDQ.W  #8,SP
615          0000049E 4EDC          JMP     (A0)
616

```

```

618          *
619          *
620          *
621          *
622          *
623          *
624          *
625          *
626          *
627          *
628          *
629          *
630          *
631          *
632          *
633          *
634          *
635          *
636          *
637          *
638          *
639          *
640          *
641          *
642          *
643          *
644          *
645          *
646          *
647          *
648          *
649          *
650          *
651          *
652          *
653          *
654          *
655          *
656          *
657          *
658          *
659          *
660          *
661          *
662          *
663          *
664          *
665          *
666          *
667          *
668          *
669          *
670          *

```

INTERUPT SERVICE ROUTINE

```

000004A0 0000          DC.W          0
000004A1 0000          BUB_DVR_BUBDOISR EQU          *
000004A2 4E5E 0000          LINK          A6,#0
000004A6 226E 000C          MOVE.L        12(A6),A1          GET CARD ADDRESS
000004AA 2251          MOVE.L        (A1),CARDP        CARD BASE ADDRESS
000004AC 45E9 0008          LEA          STATUS(CARDP),STATUSP STATUS REG ADDRESS
000004B0 47E9 0009          LEA          DATA_REG(CARDP),DATAP DATA REG ADDRESS
000004B4 206E 0008          MOVE.L        8(A6),A0          GET INFOREC ADDRESS
000004B8 2050          MOVE.L        (A0),INFOP        INFOREC BASE ADDRESS
000004BA 2368 0022          MOVE.L        BUFADDR(INFOP),BUFFP BUFFER ADDRESS
000004BE 0C68 0001          CMPI.W        #B_READING,RUNSTATE(A0) JUMP ACCORDING TO RUNSTATE
000004C4 671C          BEQ.S        READING
000004C6 6E00 011E          BGT          WRITING
000004CA 317C 0003          *
000004D0 137C 0000          *
000004D0 0003          *
000004D0 0329 0007          *
000004DC 66F8          *
000004DE 6000 01CE          *
000004E2 0812 0007          *
000004E6 672A          *
000004E8 2028 0026          *
000004EC B08C          *
000004EE 6712          *
000004F0 0812 0000          *
000004F4 6704          *
000004F6 18D3          *
000004F8 60F2          *
000004FA 214C 0022          *
000004FE 6000 01AE          *
00000502 214C 0022          *
00000506 0812 0000          *
0000050A 6700 01A2          *
0000050E 1013          *
00000510 60F4          *
00000512 0812 0004          *
00000516 6812          *
00000518 0812 0005          *
0000051C 660C          *

```

```

671          *
672          *
673          *
674          *
675          *
676          *
677          *
678          *
679          *
680          *
681          *
682          *
683          *
684          *
685          *
686          *
687          *
688          *
689          *
690          *
691          *
692          *
693          *
694          *
695          *
696          *
697          *
698          *
699          *
700          *
701          *
702          *
703          *
704          *
705          *
706          *
707          *
708          *
709          *
710          *
711          *
712          *
713          *
714          *
715          *
716          *
717          *
718          *
719          *
720          *
721          *
722          *
723          *

```

```

0000051E 0812 0002          BTST         #UNCORRECT,(STATUSP)
00000522 673E          BEQ.S        R2348
00000524 317C 0007          MOVE.W        #BBDATA,ERRORCODE(INFOP) SET BADDATA ERROR
0000052A 148C 0020          *
0000052E 0829 0008          *
00000534 66F8          *
00000536 53A8 0016          *
0000053C 2F2E 000C          *
00000540 2F2E 0008          *
00000544 4EBA FD10          *
00000548 6000 0164          *
0000054C 4268 0008          *
00000550 4A88 0008          *
00000554 6600 0158          *
00000558 317C 0008          *
0000055E 6000 014E          *
00000562 2028 0026          *
00000566 B08C          *
00000568 670A          *
0000056A 0812 0000          *
0000056E 670E          *
00000570 18D3          *
00000572 60F2          *
00000574 0812 0000          *
00000578 6704          *
0000057A 1213          *
0000057C 60F6          *
0000057E 214C 0022          *
00000582 148C 0020          *
00000586 0829 0008          *
0000058C 66F8          *
0000058E B08C          *
00000590 6700 0118          *
00000594 2028 002A          *
00000598 D1A8 001A          *
0000059C 2028 0022          *
000005A0 2140 001E          *
000005A4 90A8 000E          *
000005A8 2228 0012          *
000005AC 9280          *

```

```

724
725 00005AE D2BC 0000 * ADD.L #63,D1 ROUND UP PAGE SIZE IS ASSUMED TO BE 64 BYTES
      003F
726 00005B4 EC81 R2550 ASR.L #6,D1 DIVIDE BY 64 D1 IS NOW NUMBER OF PAGES
727 00005B6 0C81 0000 CMPI.L #MAXPAGES,D1 CLIP IT AT MAXPAGES
      080C
728 00005BC 6D0E BLT.S R2586
729 00005BE 223C 0000 MOVE.L #MAXPAGES,D1
      0800
730 00005C4 2141 002A R2586 MOVE.L D1,BLOCKSIZE(INFOP)
731
732 00005C8 2F09 MOVE.L CARDP,-(SP) CARD^
733 00005CA 2F08 MOVE.L INFOP,-(SP) INFO^
734 00005CC 2F3C 0000 MOVE.L #S21,-(SP)
      0021
735 00005D2 4EBA FAF0 JSR INITIALREGS
736
737 00005D6 226E 000C MOVER.L 12(A6),A1
738 00005DA 2251 MOVER.L (A1),CARDP
739 00005DC 137C 0012 MOVE.B #READ_DATA,COMMAND(CARDP)
      000B
740 00005E2 6000 00CA BRA ISRDONE
741
742 * IN B WRITING STATE ... HAVE DATA TO WRITE OR END OF OPERATION
743 00005E6 0812 0007 WRITING BTST #BUSY,(STATUSP)
744 00005EA 671A BEQ.S R2716
745 * NORMAL WRITE OPERATION
746 00005EC 2028 0026 * MOVE.L BUFEND(INFOP),DO GET END OF BUFFER ADDRESS
747 00005F0 6D0E R2664 CMP.L BUFP,DO CHECK BUFFER AGAINST BUFFER END
748 00005F2 670A BEQ.S R2712
749 00005F4 0812 0000 BTST #FIFO_AVAIL,(STATUSP) CHECK THE FIFO
750 00005F8 6704 BEQ.S R2712
751 00005FA 169C MOVE.B (BUFP)+,(DATAP) WRITE THE DATA
752 00005FC 60F2 BRA.S R2664
753
754 00005FE 214C 0022 R2712 MOVE.L BUFP,BUFADDR(INFOP) PUT BACK THE BUFFER ADDRESS
755 0000602 6000 00AA BRA ISRDONE
756 * NOT BUSY SO OPERATION IS DONE
757 * DID ANYTHING GO WRONG?
758 0000606 0812 0004 R2716 BTST #TIME_ERR,(STATUSP)
759 000060A 6606 BNE.S R2750
760 000060C 0812 0005 BTST #OP_FAIL,(STATUSP)
761 0000610 672C BEQ.S R2820
762 * SOMETHING WENT WRONG SO TRY TO RESTART
763 0000612 148C 0020 R2750 MOVE.B #CLEAR_INT,(COMMANDP) CLEAR THE INTERRUPT
764 0000616 0829 0006 R2752 BTST #INT_R,INT_REG(CARDP) WAIT FOR IT TO GO AWAY
      0003
765 000061C 66F8 BNE.S R2752
766
767 000061E 53A8 0016 SUBQ.L #1,BRETRY(INFOP) CHECK THE RETRY COUNTER
768 0000622 6D0E BLT.S R2806
769 0000624 2F2F 000C MOVE.L 12(A6),-(SP) TRY AGAIN
770 0000628 2F2E 0008 MOVE.L 8(A6),-(SP)
771 000062C 4EBA FD4C JSR STARTWRITE
772 0000630 607C BRA.S ISRDONE
773 * TOO MANY RETRIES
774 0000632 4268 0006 R2806 CLR.W RUNSTATE(INFOP) SET RUNSTATE TO B_IDLE

```

```

775 0000636 317C 0008 MOVE.W #BIOFAIL,ERRORCODE(INFOP)
      0008
776 000063C 6070 BRA.S ISRDONE
777 * NO ERRORS SO FINISH UP
778 000063E 148C 0020 R2820 MOVE.B #CLEAR_INT,(COMMANDP) CLEAR THE INTERRUPT
779 0000642 0829 0006 R2830 BTST #INT_R,INT_REG(CARDP) WAIT FOR IT TO GO AWAY
      0003
780 0000648 66F8 BNE.S R2830
781
782 000064A 2028 000E MOVE.L BBUFFER(INFOP),DO CALCULATE END OF BUFFER ADDRESS
783 000064E D0A8 0012 ADD.L BCOUNT(INFOP),DO
784 0000652 B08C CMP.L BUFP,DO ANY MORE TO BE WRITTEN ?
785 0000654 6754 BEQ.S R3008
786 0000656 2028 002A MOVE.L BLOCKSIZE(INFOP),DO INCREMENT START PAGE
787 000065A D1A8 001A ADD.L DO,BSPAGE(INFOP)
788
789 000065E 2028 0022 MOVE.L BUFADDR(INFOP),DO
790 0000662 2140 001E MOVE.L DO,BUFSTART(INFOP) SET NEW BUFFER ADDRESS
791 0000666 2140 0026 MOVE.L DO,BUFEND(INFOP) SAVE BASE FOR BUFEND
792 * CALCULATE BLOCKSIZE FOR THIS OPERATION
793 000066A 90A8 000E SUB.L BBUFFER(INFOP),DO
794 000066E 2228 0012 MOVE.L BCOUNT(INFOP),D1
795 0000672 9280 SUB.L DO,D1 D1 NOW IS BYTES LEFT
796 * PAGE IS ASSUMED TO HAVE 64 BYTES
797 0000674 EC81 R2926 ASR.L #6,D1 DIVIDE BY 64 D1 NOW IS PAGES LEFT
798 0000676 0C81 0000 CMPI.L #MAXPAGES,D1 CLIP PAGES AT MAXPAGES
      0800
799 000067C 6D0E BLT.S R2962
800 000067E 223C 0000 MOVE.L #MAXPAGES,D1
      0800
801 0000684 2141 002A R2962 MOVE.L D1,BLOCKSIZE(INFOP)
802 *
803 * FOR WRITE OPS, BUFEND IS END OF SEGMENT
804 0000688 ED81 R2926 ASL.L #6,D1 RE-CALCULATE END OF BUFFER
805 000068A D3A8 0026 ADD.L D1,BUFEND(INFOP) CONVERT BLOCKSIZE TO BYTES (MULTIPLY BY 64)
806 ADD IT TO BASE
807 000068E 2F09 MOVE.L CARDP,-(SP) CARD^
808 0000690 2F08 MOVE.L INFOP,-(SP) INFO^
809 0000692 2F3C 0000 MOVE.L #S21,-(SP)
      0021
810 0000698 4EBA FA2A JSR INITIALREGS
811
812 000069C 226E 000C MOVER.L 12(A6),A1
813 00006A0 2251 MOVER.L (A1),CARDP
814 00006A2 137C 0013 MOVE.B #WRITE_DATA,COMMAND(CARDP)
      000B
815 00006A8 6004 BRA.S ISRDONE
816 00006AA 4268 0006 R3008 CLR.W RUNSTATE(INFOP) SET RUNSTATE TO B_IDLE
817 00006AE 4E5E ISRDONE UNLK A6
818 00006B0 205F MOVER.L (SP)+,A0
819 00006B2 504F ADDQ.W #8,SP
820 00006B4 4ED0 JMP (A0)
821
822 0000 06B6 BUB_DVR_BUB_DVR EQU *
823 00006B6 4E75 RTS
824
825 END

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

COMASM

Description

COMASM contains common I/O driver assembly language support routines and binary operations.

Usage

The buffer, interrupt and DMA facilities are used by HP-IB, GPIO and RS232 low-level drivers, The binary operations are exported for common usage (and are used in the I/O library).

Requirements

I/O library kernel (IODECLARATIONS, etc.)

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42

```
*****  
*  
*   COPYRIGHT (C) 1984 BY HEWLETT-PACKARD COMPANY  
*  
*****  
*  
*   IOLIB   IOCOMASM  
*  
*****  
*  
*   Library - IOLIB  
*   Module  - IOCOMASM  
*   Author  -  
*   Phone   -  
*  
*   Purpose - This set of assembly language  
*             code is intended to be used as  
*             a support module for I/O drivers  
*  
*   Date    - 08/18/81  
*   Update  - 08/03/83  
*   Release - ????????  
*  
*   Source  - IOLIB:COMASM.TEXT  
*   Object  - IOLIB:COMASM.CODE  
*  
*****  
*  
*   NOT RELEASED  
*   VERSION      3.0  
*  
*****
```

```

44 *****
45 *
46 * PASCAL DEFINITION OF MODULE
47 *
48 *****
49 MNAME IOCOMASM
50 SRC MODULE IOCOMASM;
51 SRC IMPORT :odeclarations;
52 SRC EXPORT
53 SRC
54 SRC FUNCTION dma_request ( temp : ANYPTR ) : INTEGER;
55 SRC PROCEDURE dma_release ( temp : ANYPTR );
56 SRC FUNCTION bit_set ( v : INTEGER ;
57 SRC b : INTEGER ) : BOOLEAN ;
58 SRC FUNCTION binand ( x : INTEGER ;
59 SRC y : INTEGER ) : INTEGER ;
60 SRC FUNCTION binior ( x : INTEGER ;
61 SRC y : INTEGER ) : INTEGER ;
62 SRC FUNCTION bineor ( x : INTEGER ;
63 SRC y : INTEGER ) : INTEGER ;
64 SRC FUNCTION bincmp ( x : INTEGER ) : INTEGER ;
65 SRC END; ( IOCOMASM )
66
67
68
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
87
88
89
90
91
92
93
94
95
96
97
98
99
100
101
102
103
104
105
106
107

```

```

75 *****
76 *
77 * SYMBOLS FOR EXPORT - COMMON ASSEMBLY LANGUAGE ROUTINES
78 *
79 * THE SYMBOLS DO NOT HAVE PASCAL ENTRY
80 * POINTS SINCE THEY ARE ONLY USED BY
81 * ASSEMBLY LANGUAGE MODULES OR WITH EXTERNAL DECLARATIONS
82 *
83 *****
84 DEF DROPDMA
85 DEF GETDMA
86 DEF TESTDMA
87 DEF LOGINT
88 DEF LOGEOT
89 DEF STBSY
90 DEF STCLR
91 DEF DMA_STBSY
92 DEF ITXFR
93 DEF ABORT_IO
94 DEF WAIT_TFR
95 DEF CHECK_TFR
96 DEF TIMERE EXISTS USED AS PASCAL EXTERNAL PROC
97 DEF TIMED_OUT USED AS PASCAL EXTERNAL PROC
98
99
100
101
102
103
104
105
106
107

```

```

110      *
111      *      module initialization
112      *
113      0030 0000 IOCOMASM_IOCOMASM EQU *
114      00000000 4E75      RTS
115      *
116      *      bit test
117      *
118      0030 0002 IOCOMASM_BIT_SET EQU *
119      00000002 205F      MOVE.L (SP)+,A0      save return address
120      00000004 201F      MOVE.L (SP)+,D0      get bit #
121      00000006 221F      MOVE.L (SP)+,D1      get numeric value
122      00000008 4202      CLR.B D2      clear indicator
123      0000000A 0101      BTST D0,D1      test bit in value
124      0000000C 6702      BEQ.S BITT_EXIT
125      0000000E 7401      MOVEQ #1,D2      if bit set set indicator
126      00000010 1E82      BITT_EXIT MOVE.B D2,(SP)      push result
127      00000012 4E00      JMP (A0)      return
128      *
129      *      binary and
130      *
131      0000 0014 IOCOMASM_BINAND EQU *
132      00000014 205F      MOVE.L (SP)+,A0      save return address
133      00000016 201F      MOVE.L (SP)+,D0      get last param
134      00000018 221F      MOVE.L (SP)+,D1      get first param
135      0000001A C280      AND.L D0,D1      perform AND
136      0000001C 2E81      MOVE.L D1,(SP)      push result
137      0000001E 4E00      JMP (A0)      return
138      *
139      *      binary inclusive or
140      *
141      0060 0020 IOCOMASM_BINIOR EQU *
142      00000020 205F      MOVE.L (SP)+,A0      save return address
143      00000022 201F      MOVE.L (SP)+,D0      get last param
144      00000024 221F      MOVE.L (SP)+,D1      get first param
145      00000026 8280      OR.L D0,D1      perform OR
146      00000028 2E81      MOVE.L D1,(SP)      push result
147      0000002A 4E00      JMP (A0)      return
148      *
149      *      binary exclusive or
150      *
151      00C0 002C IOCOMASM_BINEOR EQU *
152      0000002C 205F      MOVE.L (SP)+,A0      save return address
153      0000002E 201F      MOVE.L (SP)+,D0      get last param
154      00000030 221F      MOVE.L (SP)+,D1      get first param
155      00000032 B181      EOR.L D0,D1      perform XOR
156      00000034 2E81      MOVE.L D1,(SP)      push result
157      00000036 4E00      JMP (A0)      return
158      *
159      *      binary complement
160      *
161      0000 0038 IOCOMASM_BINCMP EQU *
162      00000038 205F      MOVE.L (SP)+,A0      save return address
163      0000003A 201F      MOVE.L (SP)+,D0      get param
164      0000003C 4680      NOT.L D0      perform complement
165      0000003E 2E80      MOVE.L D0,(SP)      push result
166      00000040 4E00      JMP (A0)      return

```

```

167
167
167
167

```

```
173 *****
174 *
175 * modified: 02/22/82 JPC added parm to user EOT & ISR proc's
176 * 08/01/83 JS added timer_present and sysflag2 equ's
177 *
178 *****
179 *
180 * HPL CONVENTIONS
181 *
182 *
183 * Much of this code is taken intact from the 9826 HPL
184 * language system E10 ROM ( extended I/O ROM ).
185 *
186 * The Pascal that will be calling this code uses
187 * the stack for parameter passage. The HPL code
188 * uses the Ax and Dx registers for all parameters.
189 * The Pascal driver entry points on the previous pages
190 * take care of getting the parameters into the correct
191 * registers.
192 *
193 *
194 * GENERAL HPL ENTRY/EXIT CONDITIONS:
195 *
196 * A1.L = CARD ADDRESS
197 * A2.L = DRIVER TEMP ADDRESS
198 * UNLESS OTHERWISE INDICATED, THESE REGISTERS ARE UNALTERED.
199 *
200 *
201 * NEW ENTRY/EXIT CONDITIONS FOR PASCAL USE :
202 *
203 * A3.L = BUFFER CONTROL BLOCK ADDRESS
204 * In addition to the A1/A2 convention, Pascal will use
205 * A3 for a pointer to the buffer control block.
206 * The HPL system keeps much of the transfer
207 * information in the s.d. temps.
208 *
209 * TIMEOUT(A2) = contains timeout information
210 * Timeout was a global temp in HPL and a timeout
211 * generated an error.
212 * In PASCAL each card has a timeout value stored in
213 * its temporary area. A timeout error
214 * generates an ESCAPE ( which can be trapped ).
215 *
216 *
217 *****
```

```

219 *
220 *
221 *
222 *      DRIVER TEMPS TEMPLATE
223 *
224 *      OFFSET FROM A2
225 *
226 *      PASCAL DECLARATIONS ( MODIFIED )
227 *
228 *
229 *
230 *****
231 0000 0000 ISR_ENTRY EQU 0 ..19 PASCAL ISR LINK & UNLINK area
232 0000 0014 USER_ISR EQU 20 user ISR: do NOT change the proc/stat link/parm ordering!!!
233 0000 0018 H_ISR_PTR EQU 20 ..23 procedure ptr
234 0000 001C H_ISR_STL EQU 24 ..27 static link
235 0000 0020 C_ADDR EQU 32 ..35 parameter
236 0000 0024 BUFI_OFF EQU 36 ..39 card address
237 0000 0028 BUFO_OFF EQU 40 ..43 buffer pointer offset
238 0000 002C EIRB_OFF EQU 44 eir byte
239 0000 002D IO_SC EQU 45 select code ( i.e. 7, 22, etc. )
240 0000 002E TIMEOUT EQU 46 ..49 timeout value
241 *
242 *      =0 : no timeout
243 *      #0 : value of timeout
244 0000 0032 MA_LW EQU 50 ..51 word access to my address
245 0000 0033 MA EQU 51 byte access to my address
246 0000 0034 AVAIL_OFF EQU 52 ..?? standard space taken from temps
247 *      52 ..83 normal cards ( 32 bytes )
248 *      52 ..179 98628 card ( 128 bytes )

```

```

249 *****
250 *
251 *      TRANSFER OFFSETS IN BUFFER CONTROL BLOCK
252 *
253 *      OFFSET FROM A3
254 *
255 *      PASCAL DECLARATION
256 *
257 *
258 *****
259 0000 0000 TTMP_OFF EQU 0 ..3 pointer to driver temp offset
260 0000 0005 T_SC_OFF EQU 5 transfer select code
261 0000 0007 TACT_OFF EQU 7 actual transfer mode
262 0000 0009 TUSR_OFF EQU 9 transfer mode
263 *
264 *      00 -
265 *      01 serial DMA not used
266 *      02 serial FHS
267 *      03 serial FASTEST ( DMA or FHS )
268 *      04 - not used
269 *      -----
270 *      05 overlap INTR
271 *      06 overlap DMA
272 *      07 overlap FHS ( BURST )
273 *      08 overlap FASTEST ( DMA or BURST )
274 *      09 overlap OVERLAP ( DMA or INTR )
275 0000 000A T_BW_OFF EQU 10 transfer byte/word indicator
276 *      0 = byte / 1 = word
277 0000 000B TEND_OFF EQU 11 transfer EOI/END indicator
278 *      0 = no eoi / 1 = eoi sent or searched for
279 0000 000E TCHR_OFF EQU 14 ..15 transfer direction
280 *      0 = input / 1 = output
281 *      transfer terminate character
282 *      -1 = no termination character
283 0000 0010 TCNT_OFF EQU 16 ..19 transfer count
284 0000 0014 TBUF_OFF EQU 20 ..23 transfer buffer pointer
285 0000 0018 TBSZ_OFF EQU 24 ..27 transfer buffer maximum size
286 0000 001C TEMP_OFF EQU 28 ..31 transfer empty pointer pointer
287 0000 0020 TFILOFF EQU 32 ..35 transfer fill pointer
288 0000 0024 TPR_OFF EQU 36 ..39 transfer pointer to eot procedure
289 *      NIL no procedure
290 0000 0028 T_SL_OFF EQU 40 ..43 transfer eot proc static link
291 0000 002C T_PH_OFF EQU 44 ..47 transfer eot proc parameter
292 0000 0030 T_DMARPI EQU 48 dma priority request
293 *
294 *      TRANSFER EQUATES
295 *
296 0000 0001 TT_INT EQU 1 interrupt
297 0000 0002 TT_DMA EQU 2 DMA
298 0000 0003 TT_BURST EQU 3 burst
299 0000 0004 TT_FHS EQU 4 fast handshake

```

```

300 *****
301 *
302 *   EXTERNAL REFERANCES for escape
303 *
304 *****
305 REFA iodeclarations      reference the io lib var. area
306 REFA sysglobals
307
308 *****
309 *
310 *   Escape code values
311 *
312 *****
313 0000 0001 NO_CARD      EQU 1      no interface
314 0000 0002 NOT_HPIB    EQU 2      not an hpib interface
315 0000 0003 NO_ACTL     EQU 3      no active controller
316 0000 0004 NO_DVC      EQU 4      sc ( not device ) specified
317 0000 0005 NO_SPACE    EQU 5      not enough space in the buffer
318 0000 0006 NO_DATA     EQU 6      not enough data left in the buffer
319 0000 0007 TFR_ERR     EQU 7      tfr error
320 0000 0008 SC_BUSY     EQU 8      sc is currently busy
321 0000 0009 BUF_BUSY   EQU 9      the buffer is busy
322 0000 000A TCNTERR    EQU 10     bad count
323 0000 000B BADTMO     EQU 11     bad timeout value
324 0000 000C NO_DRV     EQU 12     no driver
325 0000 000D NO_DMA     EQU 13     no dma installed
326 0000 000E NO_WORD    EQU 14     no word transfers allowed
327 0000 000F NOT_TALK   EQU 15     not addressed as talker
328 0000 0010 NOT_LSTN   EQU 16     not addressed as listener
329 0000 0011 TMO_ERR    EQU 17     timeout
330 0000 0012 NO_SCTL    EQU 18     not system controller
331 0000 0013 BAD_RDS    EQU 19     bad read status / write control
332 0000 0014 BAD_SCT    EQU 20     bad set/clear/test
333 0000 0015 CRD_DWN    EQU 21     interface is dead
334 0000 0016 EOD_SEEN   EQU 22     end of data has happened
335 0000 0017 IO_HISC    EQU 23     misc. error
336
337 FFFF FFE6 IOE_ERROR  EQU -26     io sub system error escape code
338
339 FFFF FBFE IOE_RSLT   EQU IODECLARATIONS-66
340 FFFF FBFA IOE_SC     EQU IODECLARATIONS-70
341
342 FFFF FFFE ESC_CODE   EQU SYSGLOBALS-2
343 FFFF FFFB RCVR_BLK   EQU SYSGLOBALS-10
344
345 0000 0001 TIMER_PRESENT EQU 1      JS 8/1/83 SYSFLAG2 BIT -- 0=>TIMER PRESENT
346 FFFF FEDA SYSFLAG2   EQU $FFFFEDA  JS 8/1/83
347

```

```

350 *****
351 *
352 *   Error escapes
353 *
354 *****
355 00000042 7011 CTMO_ERR MOVEQ #TMO_ERR,D0      timeout
356 00000044 600A      BRA.S ESC_ERR
357 00000046 700A      MOVEQ #TCNTERR,D0      bad transfer specification
358 00000048 6006      BRA.S ESC_ERR
359 0000004A 7007      MOVEQ #TFR_ERR,D0      bad transfer specification
360 0000004C 6002      BRA.S ESC_ERR
361 0000004E 700D      MOVEQ #NO_DMA,D0      DMA not installed
362 *
363      BRA.S ESC_ERR
364
365 00000050 48C0      ESC_ERR EXT.L D0
366 00000052 2840 FBFE      MOVE.L D0,IOE_RSLT(A5)      save io error
367 00000056 102A 002D      MOVE.B IO_SC(A2),D0      } get sc for error
368 0000005A 2840 FBFA      MOVE.L D0,IOE_SC(A5)
369 0000005E 3B7C FFE6      MOVE.W #IOE_ERROR,ESC_CODE(A5) } give i/o error
370 FFFF
371 00000064 4E4A      TRAP #10      escape

```

```

372 *****
373 *
374 *      ABORT_IO
375 *
376 *      USED DURING INITIALIZATION/RESET TO MAKE SURE THERE
377 *      IS NO ACTIVE BUFFER LEFT AROUND.
378 *
379 *      ENTRY:  A2.L = TEMP POINTER
380 *
381 *      USES:    D1,D2,D3  AND ROUTINE DROPDMA (WHICH USES A0)
382 *
383 *      HPL ROUTINE ( MODIFIED )
384 *
385 *****
386 00000068 4E4B  ABORT_IO TRAP #11          GET INTO SUPERVISOR MODE, SAVE SR  scs
387 * scs  MOVE SR,-(SP)          \
388 00000068 007C 2700  ORI #S2700,SR          \ PREVENT INTERRUPTS FOR A MOMENT.
389 0000006C 6100 00C6  ABORT_I03 BSR ITXFR          IS THERE A TRANSFER IN PROGRESS?
390 00000070 672E      BEQ.S ABORT_I02      IF NOT, DO NOTHING
391 00000072 823C 0002  CMP.B #TT_DMA,D1      ELSE IS IT A DMA?
392 00000076 671A      BEQ.S ABORT_I01      IF NOT, SKIP
393 00000078 6100 021E  BSR DROPDMA          ELSE FREE UP THE DMA CH, GET COUNT
394 0000007C 2744 0010  MOVE.L D4,TENT_OFF(A3)  fix up count
395 00000080 9684      SUB.L D4,03          fix up actual count
396 00000082 4A2B 000D  TST.B TDIR_OFF(A3)
397 00000086 6606      BNE.S AB_OUT
398 00000088 07AB 0020  ADD.L D3,TFIL_OFF(A3)  if input then update fill
399 0000008C 6004      BRA.S ABORT_I01
400 0000008E 07AB 001C  AB_OUT ADD.L D3,TEMP_OFF(A3)  if output then update empty
401 00000092 177C 00FF  ABORT_I01 MOVE.B #255,T_SC_OFF(A3)  UNBUSY THE BUFFER
402 00000098 422B 0007  CLR.B TACT_OFF(A3)     SET TRANSFER TYPE TO NONE
403 0000009C 4294      CLR.L (A4)
404 0000009E 600C      BRA ABORT_I03         clear buffer ptr
405 000000A0 480F  ABORT_I02 MOVE (SP)+,SR         see if there is another
406 000000A2 4E75      RTS                   RESTORE USER MODE          scs
407 * scs  RTE                   RESTORE INTERRUPT LEVEL & RETURN  scs

```

```

409 *****
410 *
411 *      CHECK_TFR
412 *
413 *      ROUTINE TO CHECK FOR ACTIVE TRANSFER IN THE OPPOSITE DIRECTION.
414 *      ( this is called by a tfr routine on cards
415 *      that can't do bi-directional tfrs )
416 *      ( gpio and hplib modules use this routine )
417 *      ( with a timeout wait )
418 *
419 *      ENTRY:  A2.L = TEMP POINTER
420 *             A3.L = BUF CTL BLK POINTER
421 *
422 *      EXIT :  IF NOT TRANSFER, RETURN
423 *             IF TRANSFER, THEN wait until finished
424 *             or until timeout ( if any )
425 *
426 *****
427 000000A4 4A2B 000D  CHECK_TFR TST.B TDIR_OFF(A3)  base test on direction
428 000000A8 6608      BNE.S CHKT_IN        ( if this is in check out )
429 000000AA 49EA 0028  CHKT_OUT LEA BUFO_OFF(A2),A4  IS THERE AN output BUFFER ACTIVE?
430 000000AE 2214      MOVE.L (A4),D1
431 000000B0 6008      BRA.S CHKWAIT       IF SO , THEN WAIT
432 *
433 000000B2 49EA 0024  CHKT_IN  LEA BUFI_OFF(A2),A4  is there an input tfr
434 000000B6 2214      MOVE.L (A4),D1
435 *      BRA.S CHKWAIT
436 *
437 *
438 000000B8 6710      BEQ.S CHKEXIT        exit if no tfr
439 000000BA 242A 002E  MOVE.L TIMEOUT(A2),D2  get timeout value
440 000000BC 67E4      BEQ.S CHECK_TFR     if timeout = 0 then try forever
441 000000C0 0838 0001  BTST #TIMER_PRESENT,SYSFLAG2  CHECK IF TIMER PRESENT  JS 8/3/83
442 000000C6 6710      BEQ.S CHKT_TIM     IF SO THEN USE IT  JS 8/3/83
443 000000C8 E18A      LSL.L #8,D2
444 000000CA 2214      MOVE.L (A4),D1      check the buffer again
445 000000CC 6709      BEQ.S CHKEXIT     if finished in time then return
446 000000CE 5382      SUBQ.L #1,D2      decrement
447 000000D0 66F8      BNE.S CHKLOOP
448 000000D2 6000 FF6E  BRA CTMO_ERR
449 000000D6 4E75      CHKEXIT RTS
450 *
451 000000D8 1F00 0001  CHKT_TIM MOVE.B #1,-(SP)  SET UP TIMER RECORD  JS 8/3/83
452 000000DC 2F00      MOVE.L D2,-(SP)  JS 8/3/83
453 000000DE 2214      CHKT_TIM1 MOVE.L (A4),D1  TRANSFER ACTIVE ?  JS 8/3/83
454 000000E0 670E      BEQ.S CHKT_TIM2  NO -- EXIT  JS 8/3/83
455 000000E2 4857      PEA (SP)         ELSE CHECK TIMER  JS 8/3/83
456 000000E4 4EB8 0000  JSR CHECK_TIMER  JS 8/3/83
457 *
458 000000EA 6AF8      BPL CHKT_TIM1    BRANCH IF NOT TIMED OUT  JS 8/3/83
459 000000EC 6000 FF64  BRA CTMO_ERR     ELSE DO TIMEOUT ESCAPE  JS 8/3/83
460 000000F0 5C8F      CHKT_TIM2 ADDQ.L #6,SP  CLEAN TIMER RECORD FROM STACK JS 8/3/83

```


459 00000F2 4E75 RTS AND RETURN JS 8/3/83

```

461 *****
462 *
463 *      WAIT_TFR
464 *
465 *      ROUTINE TO CHECK FOR ACTIVE TRANSFER.
466 *      ( with a timeout wait )
467 *
468 *      ENTRY:  A2.L = TEMP POINTER
469 *
470 *      EXIT :  IF NOT TRANSFER, RETURN
471 *             IF   TRANSFER, THEN wait until finished
472 *                   or until timeout ( if any )
473 *
474 *      USES:   NO REGS OTHER THAN RETURN VALUES.
475 *
476 *
477 *****
478 000000F4 6100 003E WAIT_TFR BSR  ITXFR      quick check for tfr
479 000000F8 071C          BEQ.S  WT_DONE    and exit
480 000000FA 2C2A 002E          MOVE.L TIMEOUT(A2),D6  get timeout value
481 000000FE 67F4          BEQ.S  WAIT_TFR    if timeout = 0 then try forever
482 00000100 0838 0001          BTST  #TIMER_PRESENT,SYSFLAG2 IF TIMER PRESENT USE IT JS 8/3/83
483          FEDA
484          BEQ.S  WT_TIM      BRANCH IF WE HAVE IT JS 8/3/83
485          LSL.L  #5,D6
486          BSR.S  ITXFR
487          BEQ.S  WT_DONE    try
488          SUBQ.L #1,D6      if finished in time then return
489          BNE.S  WT_LOCP    decrement
490          BRA   CTMO_ERR
491          RTS
492 00000118 1F3C 0001 WT_TIM  MOVE.B #1,-(SP)      SET UP TIMER RECORD JS 8/3/83
493 0000011C 2F06          MOVE.L D6,-(SP)
494 0000011E 6114          WT_TIM1 BSR.S  ITXFR      CHECK FOR ACTIVE TRANSFER JS 8/3/83
495 00000120 670E          BEQ.S  WT_TIM2    NONE -- EXIT JS 8/3/83
496 00000122 4857          PER   (SP)      CHECK TIMER JS 8/3/83
497 00000124 4EB9 0000          JSR  CHECK_TIMER JS 8/3/83
498          0000
499 0000012A 6AF2          BPL   WT_TIM1    LOOK AGAIN IF NOT TIMED OUT JS 8/3/83
500 0000012C 6000 FF14          BRA   CTMO_ERR  ELSE DO TIMEOUT ESCAPE JS 8/3/83
501 00000130 5C8F          WT_TIM2 ADDQ.L #6,SP      CLEAN UP TIMER RECORD JS 8/3/83
          RTS      AND RETURN JS 8/3/83

```

```

503 *****
504 *
505 *           ITXFR
506 *
507 *           ROUTINE TO CHECK FOR ACTIVE TRANSFER.
508 *
509 *           ENTRY: A2.L = TEMP POINTER
510 *
511 *           EXIT : IF NOT TRANSFER, RET with zero flag set
512 *                 IF      TRANSFER, RET with not zero
513 *                 D1.W = ACTUAL TFR TYPE
514 *                 D2.W = TERMINATING CHAR FROM TEMPS
515 *                 D3.L = TRANSFER COUNT FROM TEMPS
516 *                 A0.L = DATA POINTER FROM TEMPS ( either empty or fill )
517 *                 A3.L = BUF CTL BLK POINTER FROM TEMPS
518 *
519 *           HPL ROUTINE ( MODIFIED )
520 *
521 *****
522 00000134 49E4 0024 ITXFR  LEA   BUF1_OFF(A2),A4   IS THERE AN input BUFFER ACTIVE?
523 00000138 2214      MOVE.L (A4),D1
524 0000013A 6603      BNE.S ITXFR3           IF NOT, SKIP
525 0000013C 49E4 0028      LEA   BUF0_OFF(A2),A4   is there an output tfr
526 00000140 2214      MOVE.L (A4),D1
527 00000142 6727      BEQ.S ITXFR1           -no
528 00000144 2647      MOVER.L D1,A3           \
529 00000146 4281      CLR.L D1              / ELSE GET BUFFER TYPE WORD
530 00000148 122B 0007      MOVE.B TACT_OFF(A3),D1 /
531 0000014C 4283      CLR.L D2
532 0000014E 342B 000E      MOVE.W TCHR_OFF(A3),D2 GET TERMINATING CHAR
533 00000152 262B 0010      MOVE.L TCNT_OFF(A3),D3 GET COUNT
534 00000156 208B 001C      MOVER.L TEMP_OFF(A3),A0 GET EMPTY POINTER
535 0000015A 4A2B 000D      TST.B TDIR_OFF(A3)   check direction
536 0000015E 6604      BNE.S ITXFR2           \ IF INPUT
537 00000160 208B 0020      MOVER.L TFIL_OFF(A3),A0 \ THEN GET FILL POINTER
538 00000164 7A01      MOVEQ #1,D5           set not zero
539 00000166 4E75      STCLR1 EQU *
540 00000166 4E75      ITXFR1 RTS

```

```

542 *****
543 *
544 *           STCLR
545 *
546 *           ROUTINE TO SET A BUFFER & SELECT CODE NOT BUSY
547 *
548 *           ENTRY: gets buf ptr from ITXFR routine
549 *
550 *           assumes only one tfr per select code
551 *
552 *           USES: A3,D0
553 *
554 *           HPL ROUTINE ( MODIFIED )
555 *
556 *****
557 00000168 6104      STCLR  BSR   ITXFR           GET BUFFER POINTER FROM TEMPS
558 0000016A 67F4      BEQ.S STCLR1          IF ALREADY CLEAR SKIP
559 0000016C 1772 00FF      MOVE.B #255,T_SC_OFF(A3) CLEAR S.C. INDICATOR IN THE BUF CTL BLK
560 00000172 422B 0007      CLR.B TAC_OFF(A3)   clear tfr type
561 00000176 4284      CLR.L (A4)          CLEAR BUF POINTER IN SC TEMPS
562 *RTS
563
564 *****
565 *
566 *           LOGEOT
567 *
568 *           CALL THE USER PROC AT END OF TRANSFER
569 *
570 *           PASCAL ROUTINE
571 *
572 *           modified to pass a user parameter: JPC 02/22/82
573 *
574 *****
575 00000178 41EB 0024 LOGEOT LEA   T_PR_OFF(A3),A0   point to procedure/static link/parameter
576 0000017C 2010      MOVE.L (A0),D0
577 0000017E 6718      H_EOT1 BEQ.S H_EOT3           is there a proc?
578 00000180 48E7 0078      BEQ.S H_EOT3           skip if not
579
580 00000180 48E7 0078      MOVER.L A1-A4,-(SP)   save dedicated regs (8/10/82 JPC)
581 00000184 2F2B 0008      MOVE.L 8(A0),-(SP)  push the parameter
582 00000188 222B 0004      MOVE.L 4(A0),D1     is there a static link?
583 0000018C 6707      BEQ.S H_EOT2           ----- says it is okay to try
584 0000018E 2F01      MOVE.L D1,-(SP)     and call proc with static link
585 00000190 2040      H_EOT2 MOVER.L D0,A0        procedure address
586 00000192 4E90      JSR (A0)            call it
587 00000194 4C0F 1E00      MOVER.L (SP)+,A1-A4 restore dedicated regs (8/10/82 JPC)
588
589 00000198 4E75      H_EOT3 RTS
590

```

```

592 *****
593 *
594 *      LOGINT
595 *
596 *      THIS ROUTINE WAS CALLED H_LOG
597 *
598 *      CALL THE USER PROC WHEN AN ISR SAYS TO
599 *
600 *      PASCAL ROUTINE
601 *
602 *      modified to pass a user parameter: JPC 02/22/82
603 *
604 *****
605 0000019A 41ER 0014 LOGINT  LEA   H_ISR_PR(A2),A0      point to procedure/static link/parameter
606 0000019E 60DC          BRA   H_E0TI          call it (if it exists)

```

```

608 *****
609 *
610 *      DMA_STBSY
611 *
612 *      ROUTINE TO SET A BUFFER BUSY
613 *
614 *      ENTRY:
615 *          D0.W = TRANSFER COUNT TO BE PUT IN TCNT_OFF(A2)
616 *              AND TO BE ADDED TO E/F COUNT.
617 *          A0.L = pointer to DMA temps
618 *          A2.L = POINTER TO DRIVER TEMPS
619 *          A3.L = POINTER TO BUFFER CTL BLOCK
620 *          A4.L = POINTER TO TERMINATION ROUTINE
621 *
622 *      HPL ROUTINE ( MODIFIED )
623 *
624 *****
625 000001A0 214C 0000 DMA_STBSY MOVE.L A4,DMAISR(A0)      SAVE THE TERMINATION ROUTINE
626 000001A4 42A8 0004          CLR.L DMA$L(A0)          CLEAR THE STATIC LINK
627 *          BRA.S STBSY          SET THE BUFFER BUSY
628 *
629 *
630 *
631 *      STBSY
632 *
633 *      ROUTINE TO SET A BUFFER BUSY
634 *
635 *      ENTRY:
636 *          D0.W = TRANSFER COUNT TO BE PUT IN TCNT_OFF(A2)
637 *              AND TO BE ADDED TO E/F COUNT.
638 *          A2.L = POINTER TO DRIVER TEMPS
639 *          A3.L = POINTER TO BUFFER CTL BLOCK
640 *
641 *      HPL ROUTINE ( MODIFIED )
642 *
643 *****
644 000001A8 2740 0010 STBSY   MOVE.L D0,TCNT_OFF(A3)      COPY TFR COUNT INTO TEMPS.
645 000001AC 4A2B 000D          TST.B  TDI$OFF(A3)
646 000001B0 6808          BNE.S  STBSY1
647 000001B2 254B 0024          MOVE.L A3,BUF1_OFF(A2)      MAKE SELECT CODE BUSY
648 000001B6 6004          BRA.S  STBSY2
649 000001B8 254B 0028 STBSY1  MOVE.L A3,BUF0_OFF(A2)
650 000001BC 176A 002D STBSY2  MOVE.B IO_SC(A2),T_SC_OFF(A3) SET UP BUFFER ACTIVE SELECT CODE
651 000001C2 4E75          RTS          DONE!

```

```

654 *****
655 *
656 *       DMA RESOURCE MANAGEMENT ROUTINES
657 *
658 *
659 *****
660
661 *****
662 *
663 *       DMA RESOURCE temporaries
664 *
665 *       These resource temporaries need to be aligned with the offsets
666 *       generated by the main Pascal library. This is not an automatic
667 *       operation - it must be done by hand if ANY new declarations are
668 *       added in the iodeclarations in front of the dma resource temps.
669 *
670 *****
671 FFFF FFC3 DMAFLAG EQU iodeclarations-61 boolean indicating presence of dma hardware
672
673
674 FFFF FFF8 DMA0 EQU iodeclarations-8
675 FFFF FFFC DMAISR_0 EQU iodeclarations-8 \ channel 0 temps
676 FFFF FFF7 DMA_SC_0 EQU iodeclarations-9 /
677
678 FFFF FFE4 DMA1 EQU iodeclarations-18
679 FFFF FFE8 DMAISR_1 EQU iodeclarations-18 \ channel 1 temps
680 FFFF FFE2 DMAISR_1 EQU iodeclarations-14 /
681 FFFF FFE4 DMA_SC_1 EQU iodeclarations-19 /
682
683 0000 0000 DMAISR EQU 0 isr pointer
684 0000 0004 DMASL EQU 4 static link
685 FFFF FFFF DMA_SC EQU -1 allocated s.c.
686
687
688 0050 0000 DMACH0 EQU $500000 address of dma channel 0
689 0050 0008 DMACH1 EQU $500008 address of dma channel 1
690 *****
691 *
692 *       ADDRESS CONSTANTS
693 *
694 *****
0047 8000 H_INT_CA EQU $478000 ADDRESS OF INTERNAL HP1B INTERFACE

```

```

697 *
698 *       request a dma channel
699 *
700 *****
701 000001C4 0000 01C4 IOCOMASM_DMA_REQUEST EQU *
702 000001C6 245F MOVEA.L (SP)+,A4 save return address
703 000001C8 226A 0020 MOVEA.L C_ADR(A2),A1 get card ptr
704 000001CC 4E4B TRAP #11 GET INTO SUPERVISOR MODE scs
705 * scs MOVE SR, -(SP) JUST IN CASE CALLER DIDN'T DISABLE
706 000001CE 007C 2700 ORI #2700,SR INTERRUPTS, I WILL
707 000001D2 6100 0080 BSR TESTDMA SEE IF DMA IS INSTALLED
708 000001D8 6710 BEQ.S DR_FAIL IF NOT, return -1
709 000001DC 5343 SUBQ.W #1,D3 turn $82/$81 to $81/$80
710 000001DA C243 0001 ANDI.W #1,D3 determine channel
711 000001DE 4823 EXT.L D3
712 000001E0 116A 002D MOVE.B IO_SC(A2),DMA_SC(A0) ELSE CLAIM THIS CHANNEL FOR CALLER
713 FFFF
714 000001E6 6036 BRA.S DR_GOOD
715 000001E8 263C FFFF DR_FAIL MOVE.L #1,D3 return -1
716 FFF
717 000001EE 46DF DR_GOOD MOVE (SP)+,SR restore int. state
718 000001F0 2E33 MOVE.L D3,(SP) assign return value - channel ( or -1 )
719 000001F2 4ED4 JMP (A4) return addr
720
721 *
722 *       release a dma channel
723 *
724 *****
725 000001F4 0000 01F4 IOCOMASM_DMA_RELEASE EQU *
726 000001F6 205F MOVEA.L (SP)+,A0 save return address
727 000001F8 245F MOVEA.L (SP)+,A2 get sc temp
728 000001FC 226A 0020 MOVEA.L C_ADR(A2),A1 get card ptr
729 000001FE 6000 0098 PEA (A0) push return address
730 BRA DROPPA release it
731
732
733
734
735
736
737
738
739
740
741
742
743
744
745
746
747
748
749
750
751
752
753
754
755
756
757
758
759
760
761
762
763
764
765
766
767
768
769
770
771
772
773
774
775
776
777
778
779
780
781
782
783
784
785
786
787
788
789
790
791
792
793
794
795
796
797
798
799
800

```

```

731 *****
732 *
733 *      GETDMA
734 *
735 *      ROUTINE TO OBTAIN CONTROL OF A DMA CHANNEL
736 *      GET EITHER DMA CHANNEL, TRYING FOR CH 1 FIRST.
737 *
738 *      ENTR:  CONDITIONS ARE THE SAME AS FOR THE tfr DRIVER ENTRY POINT.
739 *
740 *      EXIT:  IF DMA IS NOT INSTALLED, 'no dma' escape is generated.
741 *             IF DMA IS INSTALLED, THE ALGORITHM WAITS FOR A CHANNEL TO
742 *             BECOME AVAILABLE AND THEN:
743 *             LOGS USE OF DMA CHANNEL
744 *             SETS UP ADDRESS AND COUNT REGISTERS.
745 *             CONSTRUCTS CARD ARM AND DMA ARM MASKS AS FOLLOWS:
746 *             D2.W = DMA ARM BYTE WITH BITS 1, 2 DEFINED BY
747 *                   CONTENTS OF D1 AND BIT 0 = 1.
748 *             D3.B = CARD ENABLE BYTE WITH BITS 0, 1 DEFINED BY
749 *                   WHICH DMA CHANNEL WAS GRANTED AND BIT 7=1.
750 *             A4.L = ADDRESS OF DMA CHANNEL ARM WORD.
751 *
752 *      NOTE:  IF THE REQUEST IS FOR INTERNAL HP-IB AS INDICATED BY A1,
753 *             ONLY CHANNEL 0 WILL BE GRANTED.
754 *
755 *      HPL ROUTINE ( MODIFIED )
756 *
757 *****
758 00000202 4E4B GETDMA TRAP #11 GET INTO SUPERVISOR MODE scs
759 * scs MOVE SR, -(SP) JUST IN CASE CALLER DIDN'T DISABLE
760 00000204 007C 2700 ORI #2700,SR INTERRUPTS, I WILL.
761 00000208 0C80 0001 CMPI.L #3010001,D0 \ make sure count <=65536
762 0000020E 8A00 FE38 BPL TERR_C /
763 00000212 8140 FE38 BSR.S TESTDMA SEE IF DMA IS INSTALLED
764 00000214 6700 FE38 BEQ TERR_D IF NOT, GIVE ERROR
765 00000218 118A 002D MOVE.B IO_SC(A2),DMA_SC(A0) ELSE CLAIM THIS CHANNEL FOR CALLER
766 0000021E 2842 FFFF MOVER.L D2,A4 A4 = ADDRESS OF DMA CHANNEL HARDWARE.
767 00000220 242B 001C MOVE.L TEMP_OFF(A3),D2
768 00000224 4A2B 0010 TST.B TDIR_OFF(A3) \
769 00000228 6604 0010 BNE.S GETDMA1 / SET UP ADDRESS
770 0000022A 242B 0020 MOVE.L TDIR_OFF(A3),D2
771 0000022E 28C2 GETDMA1 MOVE.L D2,(A4)+
772 00000230 5380 SUBQ.L #1,D0 COUNT REGISTERS (COUNT REG
773 00000232 38C0 MOVE.W D0,(A4)+ MUST BE COUNT-1)
774 00000234 5280 ADDQ.L #1,D0
775 00000236 4242 CLR.W D2
776 00000238 142B 000D MOVE.B TDIR_OFF(A3),D2 MOVE DIRECTION BIT INTO B2 OF D2
777 0000023C E54A LSL #2,D2 IN ORDER TO CONSTRUCT DMA ARM
778 0000023E 4A2B 000A TST.B T_BW_OFF(A3) IF BYTE TRANSFER
779 00000240 6702 BEQ.S GETDMA2 THEN SKIP
780
781
782
783

```

```

784 00000244 5442 ADDQ.W #2,D2 ELSE SET BIT 1 OF DMA ARM.
785 00000246 4A2B 0030 GETDMA2 TST.B T_DMAPRI(A3) check for dma priority requested
786 00000248 6702 BEQ.S GETDMA3
787 0000024C 5042 ADDQ.W #8,D2 if set then set pri bit
788 0000024E 5242 GETDMA3 ADDQ.W #1,D2 SET BIT 0 OF DMA ARM
789 00000250 46DF MOVE (SP)+,SR scs
790 00000252 4E75 RTS scs
791 * scs RTE
792
793
794 *****
795 *
796 *      TESTDMA
797 *
798 *      THIS ROUTINE TESTS FOR PRESENCE OF DMA HARDWARE AND WAITS FOR
799 *      A CHANNEL TO BECOME AVAILABLE.
800 *
801 *      ENTRY:  A1 = CARD ADDRESS
802 *
803 *      EXIT:  IF NO DMA IS INSTALLED, RET with zero flag set
804 *             IF DMA IS INSTALLED, RET with not zero set
805 *             A0.L = ADDRESS OF DMA FLAG FOR AVAILABLE CHANNEL
806 *             D2.L = ADDRESS OF AVAILABLE DMA CHANNEL
807 *             D3.B = CARD ENABLE BYTE FOR AVAILABLE CHANNEL
808 *
809 *      HPL ROUTINE ( MODIFIED )
810 *
811 *****
812 00000254 41ED FFC3 TESTDMA LEA DMAFLAG(A5),A0 \ DO RET 1 IF NO DMA
813 00000256 6A10 TST.B (A0)
814 00000258 673A BEQ.S TESTDMA_C IF THIS IS A REQUEST FOR THE INTERNAL
815 0000025C B3FC 0047 CMPI.L #H_INT_CA,A1
816 00000262 6716 BEQ.S TESTDMA_A HP-IB, THEN CAN'T TRY FOR CH 1 SO SKIP.
817 00000264 41ED FFEE LEA DMA1(A5),A0 ELSE ASSUME WE CAN GET CH 1
818 00000266 243C 0050 MOVE.L #DMACH1,D2
819 0000026E 163C 0082 * tm MOVEQ #82,D3
820 00000272 0C28 00FF MOVE.B #82,D3
821 00000274 671A BEQ.S TESTDMA_B CAN WE?
822 00000276 41ED FF8F TESTDMA_A LEA DMA0(A5),A0 IF SO, THEN RET 3
823 0000027E 243C 0050 MOVE.L #DMACH0,D2 ELSE ASSUME WE CAN GET CH 0
824 00000284 163C 0081 * tm MOVEQ #81,D3
825 00000286 0C28 00FF MOVE.B #81,D3
826 00000288 671A BEQ.S TESTDMA_B CAN WE?
827 0000028E 6704 BEQ.S TESTDMA_B IF HARDWARE PRESENT BUT BUSY,same as not there
828 00000290 4245 CLR D5
829 00000292 4E75 RTS
830 00000294 7A01 TESTDMA_B MOVEQ #1,D5 ELSE WE GOT A CH

```

```

831 00000296 4E75 TESTDMA_C RTS
832
832
832
832
833
834
835
836
837
838
839
840
841
842
843
844
845
846
847
848
849 00000298 0000 0298 DROPDMA EQU *
850 00000298 4E4B * scs TRAP #11
851
852 0000029A 007C 2700 * scs MOVE SR,-(SP) JUST IN CASE CALLER DIDN'T DISABLE SCS
853 0000029E 7800 ORL #2700,SR INTERRUPTS, I WILL.
854 000002A0 102D FFF7 MOVEQ #0,D4 ASSUME DMA'CHA ALREADY DROPPED...
855 000002A4 602A 002D MOVE.B DMA_SC_0(A5),D0
856 000002A8 660C CMP.B IO_SC(A2),D0 } IS IT CH 0?
857 000002AA 49ED FFFB BNE.S DROPDMA0 IF NOT, SKIP
858 000002AE 41F9 0050 LEA DMA0(A5),A4 GET A POINTER TO THE CHANNEL R/W
LEA DMACH0,A0 POINT AO TO CH 0
859 000002B4 6014 BRA.S DROPDMA1 GO DO IT
860
860
861 000002B6 102D FFE0 DROPDMA0 MOVE.B DMA_SC_1(A5),D0
862 000002BA 602A 002D CMP.B IO_SC(A2),D0 } IS IT CH 1?
863 000002BE 6622 BNE.S DROPDMA2 IF NOT, DO NOTHING
864 000002C0 49ED FFFB LEA DMA1(A5),A4 GET A POINTER TO THE CHANNEL R/W
865 000002C4 41F9 0050 LEA DMACH1,A0 POINT AO TO CH 1
866 000002CA 197C 00FF DROPDMA1 MOVE.B #255,DMA_SC(A4) clear s.c.
867 000002D0 42AC 0004 CLR.L DMASL(A4) clear static link
868 000002D4 42AC 0000 CLR.L DMAISR(A4) clear isr pointer
869 000002D8 2818 MOVE.L (A0)+,D4 DISARM CH BY READING ADDRESS
870 000002DA 4284 CLR.L D4
871 000002DC 3810 MOVE.W (A0),D4 GET FINAL COUNT INTO D0
872 000002DE 687C 0001 ADD.W #1,D4 FIX UP COUNT TO INDICATE LEFT OVER TFR'S
873 000002E2 46DF DROPDMA2 MOVE (SP)+,SR
874 000002E4 4E75 RTS SCS
875 * scs RTE SCS

```

```

877
878
879
880
881
882
883
884
885
886
887
888
889
890
891 000002E6 0000 02E6 TIMEXISTS EQU *
892 000002E6 0838 0001 BTST #TIMER_PRESENT,SYSFLAG2 CHECK BIT FOR TIMER PRESENT
893 000002EC 57EF 0004 SEQ 4(SP) SET FUNCTION RESULT 0=>TRUE
894 000002F0 4E75 RTS AND RETURN
895
896
897
898
899
900
901
902
903
904
905
906
907
908
909
910
911
912
913
914
915
916 000002F2 205F TIMED_OUT MOVER.L (SP)+,A0 SAVE RETURN ADDRESS
917 000002F4 4EB9 0000 JSR CHECK_TIMER CALL CHECK_TIMER USING PARAMETER ON STK
918 000002FA 58D7 SHI (SP) SET RESULT OF FUNCTION
919 000002FC 4ED0 JMP (A0) AND RETURN WITH SP POINTING TO RESULT
920
921
922
923
END
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

SYMBOL	TYPE	DEF	VALUE
CHECK_TIMER	ABS	106	00000002
IODECLARATIONS	ABS	305	00000005
SYSGLOBALS	ABS	306	00000009

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000C00
A1	AREG	0		00000C01
A2	AREG	0		00000C02
A3	AREG	0		00000C03
A4	AREG	0		00000C04
A5	AREG	0		00000C05
A6	AREG	0		00000C06
A7	AREG	0		00000C07
ABORT_IO	REL	386		00000C66
ABORT_IO1	REL	401		00000C92
ABORT_IO2	REL	405		00000CA0
ABORT_IO3	REL	389		00000C6C
AB_OUT	REL	400		00000C8E
AVAIL_OFF	ABS	245		00000034
BADTIM0	ABS	323		0000000B
BAD_RDS	ABS	331		00000013
BAD_SCT	ABS	332		00000014
BITT_EXIT	REL	126		00000010
BUFI_OFF	ABS	236		00000024
BUFD_OFF	ABS	237		00000028
BUF_BUSY	ABS	321		00000009
CCR	STREG	0		00000005
CHECK_TFR	REL	427		000000A4
CHKEXIT	REL	448		000000D6
CHKLOOP	REL	443		000000CA
CHKT_IN	REL	433		000000B2
CHKT_OUT	REL	429		000000A8
CHKT_TIM	REL	450		000000D8
CHKT_TIM1	REL	452		000000DE
CHKT_TIM2	REL	458		000000FD
CHKWAIT	REL	437		000000B8
CRD_DOWN	ABS	333		00000015
CTMO_ERR	REL	355		00000042
C_ADR	ABS	235		00000020
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DFC	STREG	0		00000008
DMA0	ABS	673	IODECLARATIONS +	FFFFFFFF

DMA1	ABS	678	IODECLARATIONS +	FFFFFFEE
DMACH0	ABS	687		00500000
DMACH1	ABS	688		00500008
DMAFLAG	ABS	671	IODECLARATIONS +	FFFFFFF3
DMAISR	ABS	683		00000000
DMAISR_0	ABS	674	IODECLARATIONS +	FFFFFFE9
DMAISR_1	ABS	679	IODECLARATIONS +	FFFFFFFE
DMASL	ABS	684		00000004
DMASL_0	ABS	675	IODECLARATIONS +	FFFFFFFC
DMASL_1	ABS	680	IODECLARATIONS +	FFFFFFF2
DMA_SC	ABS	685		FFFFFFF7
DMA_SC_0	ABS	676	IODECLARATIONS +	FFFFFFF7
DMA_SC_1	ABS	681	IODECLARATIONS +	FFFFFFED
DMA_STESY	REL	625		000001A0
DROPDMA	REL	849		00000298
DROPDMA0	REL	861		000002B6
DROPDMA1	REL	866		000002CA
DROPDMA2	REL	873		000002E2
DR_FAIL	REL	714		000001E8
DR_GOOD	REL	715		000001EE
EFRB_OFF	ABS	238		0000002C
EOD_SEEN	ABS	334		00000016
ESC_CODE	ABS	342	SYSGLOBALS +	FFFFFFFE
ESC_ERR	REL	364		00000050
GETDMA	REL	758		00000202
GETDMA1	REL	772		0000022E
GETDMA2	REL	785		00000246
GETDMA3	REL	788		0000024E
H_EOT1	REL	577		0000017C
H_EOT2	REL	585		00000190
H_EOT3	REL	589		00000198
H_INT_CA	ABS	694		00478000
H_ISR_PM	ABS	234		0000001C
H_ISR_PL	ABS	232		00000014
H_ISR_SL	ABS	233		00000018
IOCOMASM_BINAND	REL	131		00000014
IOCOMASM_BINCMP	REL	161		00000038
IOCOMASM_BINEOR	REL	151		0000002C
IOCOMASM_BINIOR	REL	141		00000020
IOCOMASM_BIT_SET	REL	118		00000002
IOCOMASM_DMA_RELEASE	REL	722		000001F4
IOCOMASM_DMA_REQUEST	REL	700		000001C4
IOCOMASM_IOCTL	REL	113		00000000
IOE_ERROR	ABS	337		FFFFFFE6
IOE_RSLT	ABS	339	IODECLARATIONS +	FFFFFFBE
IOE_SC	ABS	340	IODECLARATIONS +	FFFFFFBA
IO_MISC	ABS	335		00000017
IO_SC	ABS	239		00000020
ISR_ENTRY	ABS	230		00000000
ITXFR	REL	522		00000134
ITXFR1	REL	540		00000166
ITXFR2	REL	538		00000164
ITXFR3	REL	528		00000144
LOGEOT	REL	575		00000178
LOGINT	REL	605		0000019A
MA	ABS	244		00000033
MA_W	ABS	243		00000032

NOT_HPIB	ABS	314	00000002
NOT_LISTN	ABS	328	00000010
NOT_LALN	ABS	327	0000000F
NO_ACTL	ABS	315	00000003
NO_CARD	ABS	313	00000001
NO_DATA	ABS	318	00000006
NO_DMA	ABS	325	0000000D
NO_DRV	ABS	324	0000000C
NO_DVC	ABS	316	00000004
NO_SCTL	ABS	330	00000012
NO_SPACE	ABS	317	00000005
NO_WORD	ABS	326	0000000E
RCVR_BLK	ABS	343	SYSGLOBALS + FFFFFFFF6
SC_BUSY	ABS	320	00000008
SFC	STREG	0	00000009
SP	STREG	0	00000007
SR	STREG	0	00000006
STBSY	REL	644	000001A8
STBSY1	REL	649	000001B8
STBSY2	REL	650	000001BC
STCLR	REL	557	00000168
STCLR1	REL	539	00000166
SYSFLAG	ABS	346	FFFFFFE8
TACT_OFF	ABS	260	00000007
TBSZ_OFF	ABS	283	00000018
TBUF_OFF	ABS	282	00000014
TCHR_OFF	ABS	279	0000000E
TCNTERR	ABS	322	0000000A
TCNT_OFF	ABS	281	00000010
TDIR_OFF	ABS	277	0000000D
TEMP_OFF	ABS	284	0000001C
TEND_OFF	ABS	275	0000000B
TERR_B	REL	359	0000001A
TERR_C	REL	357	00000018
TERR_D	REL	361	0000001E
TESTDMA	REL	811	00000254
TESTDMA_A	REL	822	0000027A
TESTDMA_B	REL	830	0000029A
TESTDMA_C	REL	831	00000296
TFIL_OFF	ABS	285	00000020
TFR_ERR	ABS	319	00000007
TIMED_OUT	REL	916	000002F2
TIMEOUT	ABS	240	0000002E
TIMER EXISTS	REL	890	000002E6
TIMER_PRESENT	ABS	345	00000001
TMO_ERR	ABS	329	00000011
TTMP_OFF	ABS	258	00000000
TT_BURST	ABS	296	00000003
TT_DMA	ABS	295	00000002
TT_FHS	ABS	297	00000004
TT_INT	ABS	294	00000001
TUSR_OFF	ABS	261	00000009
T_BU_OFF	ABS	273	0000000A
T_DMAPRI	ABS	290	00000030
T_PR_OFF	ABS	289	0000002C
T_PR_OFF	ABS	286	00000024
T_SC_OFF	ABS	259	00000005

T_SL_OFF	ABS	288	00000028
USER_ISR	ABS	231	00000014
USP	STREG	0	00000007
VBR	STREG	0	0000000A
WAIT_TFR	REL	478	000000F4
WT_DONE	REL	490	00000116
WT_LOOP	REL	485	0000010A
WT_TIM	REL	492	00000118
WT_TIM1	REL	494	0000011E
WT_TIM2	REL	500	00000130

Description

DC contains assembly language low-level I/O drivers.

Usage

DC is used for the 98628 and 98629 interfaces.

Requirements

DC_DRV

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

```
3
4 *****
5 *
6 *   COPYRIGHT (C) 1984 BY HEWLETT-PACKARD COMPANY
7 *
8 *****
9 *
10 *   IOLIB   EXTDC
11 *
12 *
13 *****
14 *
15 *
16 *
17 *   Library - IOLIB
18 *   Authors  -
19 *   Phone   -
20 *
21 *   Purpose - This set of assembly language code is intended to be used as
22 *             a PASCAL module for I/O drivers for use by the external I/O
23 *             procedures library.
24 *
25 *
26 *
27 *             The code was taken almost directly from the 9826 BASIC data
28 *             comm code.
29 *
30 *   Date    - 10/26/81
31 *   Update  - 05/03/84
32 *   Release - 5/15/84
33 *
34 *
35 *   Source  - IOLIB:DC.TEXT
36 *   Object  - IOLIB:DC.CODE
37 *
38 *
39 *****
40 *
41 *
42 *   RELEASED
43 *   VERSION   3.0
44 *
45 *
46 *****
```

```

48 *****
49 *
50 *
51 *      BUG FIX HISTORY      - after release 1.0
52 *
53 *
54 *      BUG #   BY   /  OV      LOC      DESCRIPTION
55 *      -----
56 *      1249   -----   file DC_INTER   tfr count is off by one
57 *              01/08/82   inxex1   byte for overlap tfrs.
58 *
59 *
60 *      SPRyyy  -----   file DC_COMM   missing instruction in the
61 *              06/15/82   alvinit  reset code - not a problem
62 *
63 *
64 *
65 *      185    -----   file DC_INTER   eot and user isr's were
66 *              07/30/82   try_hock not getting a parameter.
67 *
68 *
69 *
70 *
71 *      475    -----   no where      Change BSRs into JSRs to
72 *              09/17/82
73 *
74 *
75 *
76 *
77 *      tttt   -----   gain_access   Timing/exception fixes for
78 *              08/11/83   direct_control 680xx processors.
79 *              05/03/84   direct_command
80 *
81 *
82 *
83 *
84 *
85 *
86 *
87 *
88 *
89 *
90 *
91 *
92 *
93 *
94 *
95 *
96 *
97 *
98 *
99 *
100 *
101 *
102 *
103 *
104 *
105 *
106 *
107 *
108 *
109 *
110 *
111 *
112 *
113 *
114 *
115 *
116 *
117 *
118 *
119 *
120 *
121 *

```

```

87 *****
88 *
89 *
90 *
91 *
92 *
93 *
94 *
95 *
96 *
97 *
98 *
99 *
100 *
101 *
102 *
103 *
104 *
105 *
106 *
107 *
108 *
109 *
110 *
111 *
112 *
113 *
114 *
115 *
116 *
117 *
118 *
119 *
120 *
121 *

```

```

sprint
llen 132

```

```

123 *****
124 *
125 *
126 * The following lines are used to tell the LINKER/LOADER what this module
127 * looks like in PASCAL terms.
128 *
129 * Note that it is possible to create assembly modules that are functions.
130 * These routines are called through an indirect pointer using the CALL
131 * facility which does NOT permit functions.
132 *
133 * This module is called 'EXTDC' ( upper or lower case - doesn't matter )
134 * independent of the file name ( by use of the MNAME pseudo-op ).
135 *
136 * All the externally used procedures are called 'EXTDC_@@@@@' in
137 * this module. If you are using assembly to access them use the
138 * 'EXTDC_@@@@@' name. If you are using Pascal use the '@@@@@'
139 * name.
140 *
141 *****
142 MNAME EXTDC
143 SRC MODULE EXTDC;
144 SRC IMPORT icodeclarations;
145 SRC EXPORT
146 SRC
147 SRC     PROCEDURE alvinit      ( temp : ANYPTR );
148 SRC     PROCEDURE alvinisr    ( temp : PISRIB );
149 SRC     PROCEDURE enter_data  ( temp : ANYPTR ; x : ANYPTR ;
150 SRC                               VAR c : INTEGER );
151 SRC     PROCEDURE output_data ( temp : ANYPTR ; x : ANYPTR ;
152 SRC                               cnt : INTEGER );
153 SRC     PROCEDURE output_end  ( temp : ANYPTR );
154 SRC     PROCEDURE direct_status ( temp : ANYPTR ; reg : io_word;
155 SRC                               VAR x : io_word);
156 SRC     PROCEDURE direct_control ( temp : ANYPTR ; reg : io_word;
157 SRC                               val : io_word);
158 SRC     PROCEDURE control_bfd  ( temp : ANYPTR ; reg : io_word;
159 SRC                               val : io_word);
160 SRC     PROCEDURE start_tfr_out ( temp : ANYPTR );
161 SRC     PROCEDURE start_tfr_in ( temp : ANYPTR );
162 SRC END; ( of extdc )

```

```

164 *****
165 *
166 * SYMBOLS FOR EXPORT AS PROCEDURE NAMES
167 *
168 *****
169 DEF EXTDC_EXTDC
170
171 DEF EXTDC_ALVINIT
172 DEF EXTDC_ALVINISR
173 DEF EXTDC_ENTER_DATA
174 DEF EXTDC_OUTPUT_DATA
175 DEF EXTDC_OUTPUT_END
176 DEF EXTDC_DIRECT_STATUS
177 DEF EXTDC_DIRECT_CONTROL
178 DEF EXTDC_CONTROL_BFD
179 DEF EXTDC_START_TFR_IN
180 DEF EXTDC_START_TFR_OUT
181
182 *****
183 *
184 * SYMBOLS FOR IMPORT - not used currently in data comm
185 * EXCEPT FOR CHECK_TIMER,M68KTYPE tttt JS 8/11/83
186 * if they are ever used - use a JSR to call them
187 *
188 *****
189 * REFA STBSY
190 * REFA STCLR
191 * REFA ITXFR
192 * REFA ABORT_IO
193 * REFA LOGINT
194 * REFA GETDMA
195 * REFA DROPDMA
196 * REFA TESTDMA
197 * REFA DMA STBSY
198 * REFA CHECK_TIMER tttt JS 8/11/83
199 * REFA M68KTYPE
200 *
201 * change references to allow long jumps when the I/O 475 TM 9/17/82
202 * modules get moved 475 TM 9/17/82
203 * LMODE STBSY
204 * LMODE STCLR
205 * LMODE ITXFR
206 * LMODE ABORT_IO
207 * LMODE LOGINT
208 * LMODE GETDMA
209 * LMODE DROPDMA
210 * LMODE TESTDMA
211 * LMODE DMA STBSY
212 * LMODE CHECK_TIMER tttt JS 8/11/83

```

```

215 *****
216 *
217 * PASCAL DRIVER ENTRY POINTS FOR GPIO CARDS
218 *
219 *****
220
221 *
222 * MODULE initialization
223 *
224 00000000 0000 0000 EXTDC_EXTDC EQU *
225 00000000 4E75 RTS
226 *
227 * ENTRY POINTS
228 *
229 00000002 6000 0112 EXTDC_ALVINIT BRA ALVINIT
230 00000006 6000 0372 EXTDC_ALVINISR BRA TOP_ISR
231 0000000A 6000 0910 EXTDC_ENTER_DATA BRA ENTER_DATA
232 0000000E 6000 097C EXTDC_OUTPUT_DATA BRA OUTPUT_DATA
233 00000012 6000 09FE EXTDC_OUTPUT_END BRA OUTPUT_END
234 00000016 6000 01C8 EXTDC_DIRECT_STATUS BRA DIRECT_STATUS
235 0000001A 6000 0144 EXTDC_DIRECT_CONTROL BRA DIRECT_CONTROL
236 0000001E 6000 0A78 EXTDC_CONTROL_BFD BRA CONTROL_BFD
237 00000022 6000 0680 EXTDC_START_TFR_IN BRA START_TRANSFER_IN
238 00000026 6000 06A2 EXTDC_START_TFR_OUT BRA START_TRANSFER_OUT
239

```

```

242 *****
243 *
244 * The following escapes are possible:
245 *
246 * EOD_SEEN - on ENTER_DATA only,
247 * signifies termination with control
248 * block when too few bytes have been
249 * read.
250 *
251 * TMO_ERR - on ENTER_DATA if Rx queue
252 * was empty for too long
253 * - on OUTPUT_DATA if Tx queue
254 * goto blocked up for too long
255 * - on CONTROL_BFD if Tx control
256 * queue got blocked up for too long
257 * - on OUTPUT_END if Tx control
258 * queue got blocked up for too long
259 *
260 *
261 * CRD_DWN - on every routine if card
262 * was totally locked up for more than
263 * one second.
264 *
265 * There are no checks for nested I/O.
266 *
267 *****
268
269
270
271
272
273
274
275 * module: DC_COMM
276 *****
277 *
278 *
279 * procedure DIRECT_CONTROL (
280 * var SCT: select_code_table;
281 * REG: 1..127;
282 * VAL: 0..255 );
283 *
284 * The ranges of REG & VAL are not checked
285 * for validity.
286 *
287 *****
288 nosyms

```

```

290 * module: DC_COMM
291 *****
292 *
293 * procedure DIRECT_STATUS (
294 *     var SCT: select_code_table;
295 *     REG:    0..127;
296 *     var VAL: word );
297 *
298 * These registers are intercepted:
299 * 0: Gives value from RESET_ID
300 * 1: Returns true if hardware interrupts
301 * 2: Returns 0
302 * 5: Returns 2 bits saying state of Rx
303 *     buffer
304 * 9: Returns last ENTER TERM
305 * 10: Returns last ENTER MODE
306 * 11: Returns # bytes available in Tx
307 *     queue, or 0 if there's not 3
308 *     control block positions available
309 *
310 * The range of REG is not checked for
311 * validity.
312 *
313 *****
314
315
316
317
318
319
320
321
322
323
324 * module: DC_TRANS
325 *****
326 *
327 * procedure OUTPUT_DATA (
328 *     var SCT: select_code_table;
329 *     PTR:    ^data_bytes;
330 *     COUNT: longword );
331 *
332 * This operation may hang waiting for space.
333 *
334 *****

```

```

336 * module: DC_INTER
337 *****
338 *
339 * procedure START_TRANSFER_IN (
340 *     var SCT: select_code_table );
341 *
342 * This starts the card doing a transfer.
343 * The calling code must have already
344 * linked the transfer block in to the
345 * select_code_table structure.
346 *
347 *****
348
349
350
351
352
353
354
355 * module: DC_INTER
356 *****
357 *
358 * procedure START_TRANSFER_OUT (
359 *     var SCT: select_code_table );
360 *
361 * This starts the card doing a transfer.
362 * The calling code must have already
363 * linked the transfer block in to the
364 * select_code_table structure.
365 *
366 *****

```

```

368 * module: DC_TRANS
369 *****
370 *
371 * procedure ENTER_DATA (
372 *     var SCT: select_code_table;
373 *     PTR: ^data_bytes;
374 *     var COUNT:longword );
375 *
376 * COUNT initially passes the number of bytes
377 * which the upper level wants to read. THE
378 * ROUTINE DOES NOT NECESSARILY READ THIS MANY!
379 * Upon exit COUNT will be reflect the number
380 * of data bytes entered, whether or not there
381 * is an escape.
382 *
383 * escape(EOD): Terminated by reaching a control*
384 * block when not enough bytes have been *
385 * entered. TERM&MODE may be read with *
386 * STATUS 9 and 10.
387 *
388 *****
389
390
391
392
393
394
395 * module: DC_TRANS
396 *****
397 *
398 * procedure OUTPUT_END (
399 *     var SCT: select_code_table );
400 *
401 * Equivalent to the BASIC OUTPUT Sc;END.
402 *
403 * This operation may hang waiting for space.
404 *
405 *
406 *****

```

```

408 * module: DC_TRANS
409 *****
410 *
411 * procedure CONTROL_BFD (
412 *     var SCT: select_code_table;
413 *     REG: 0..127;
414 *     VAL: 0..255);
415 *
416 * Control register 0 is intercepted and
417 * if MODE=0 no action is performed, otherwise
418 * the card is reset IMMEDIATELY.
419 *
420 * This operation may hang waiting for space.
421 *
422 * The ranges of REG & VAL are not checked
423 * for validity.
424 *
425 *****
426
427
428
429
430 *****
431 *
432 * Unresolved problems:
433 *
434 *     How is the hardware ISR linked in?
435 *
436 *     How are registers saved/restored on int?
437 *
438 *     How does the ISR find the select code &
439 *     select_code_record?
440 *
441 *     Should we do busybits?
442 *
443 *     How are overlapped transfers implemented?
444 *
445 *****

```

```

447 *****
448 *
449 * This code is required to check the validity
450 * of a 98628/9 card:
451 *
452 * var DSDP: 0..65535;
453 *     ATTR: 0..255;
454 *
455 * if binand(readio(SC,1),60)=52 then begin
456 *     DSDP := readio(SC,16395) * 256
457 *     + readio(SC,16393);
458 *     if (DSDP<32768) then begin
459 *         ATTR := readio(SC,DSDP*2+1);
460 *         if binand(ATTR,127)=1 then
461 *             (*>>> CLAIM CARD! <<<<*) ;
462 *     end;
463 * end;
464 *
465 * Remember that the readio operations above
466 * can bus error!
467 *
468 *****
469
470
471 *****
472 *
473 * One of the arguments to all routines is a
474 * structure I call SCT:select_code_table.
475 * This is a structure allocated by the higher
476 * level Modcal code the last 34 bytes of
477 * which I INITIALIZE AFTER MODCAL HAS
478 * INITIALIZED THE FRONT PART.
479 *
480 * THE C_ADR FIELD MUST BE INITIALIZED BEFORE
481 * CALLING THIS ROUTINE:
482 *
483 *     procedure ALVINIT (
484 *         var SCT: select_code_table );
485 *
486 * This routine also resets the card. This
487 * routine should be used at INITIALIZE time
488 * but not at RESET (that's CONTROL 0;1).
489 *
490 *****
491

```

```

493 *****
494 *
495 * Equivalences:
496 *
497 *     set_serial, clear_serial
498 *         CONTROL_BFD(REG<=8)
499 *
500 *     serial_line - DIRECT_STATUS(REG<=8)
501 *
502 *     set_baud_rate
503 *
504 *         ID := DIRECT_STATUS(REG<=3);
505 *         DIRECT_CONTROL(REG<=20,VAL<=speed);
506 *         if ID=I then
507 *             DIRECT_CONTROL(REG<=21,VAL<=speed);
508 *
509 *         ('speed' must go through a mapping!)
510 *
511 *     set_char_length - CONTROL_BFD(REG<=34)
512 *
513 *     set_stop_bits - CONTROL_BFD(REG<=35)
514 *
515 *     set_parity - CONTROL_BFD(REG<=36)
516 *
517 *     break - DIRECT_CONTROL(REG<=6)
518 *
519 *     abort - DIRECT_CONTROL(REG<=125,VAL<=0)
520 *         this also aborts transfers!
521 *
522 *     clear - DIRECT_CONTROL(REG<=101,VAL<=0)
523 *
524 *     ioreset - CONTROL_BFD(REG<=0,VAL<=1)
525 *
526 *     readchar - ENTER_DATA(COUNT<=1)
527 *         (ENTER_DATA will terminate on
528 *          a control block!!!)
529 *
530 *     writechar - OUTPUT_DATA(COUNT<=1)
531 *
532 *     set_timeout - write to value in
533 *         select_code_table (units=lms)
534 *
535 *     LEVEL 2 functions - supersets of readchar
536 *         & writechar
537 *
538 *     Handshake transfer - ENTER_DATA or
539 *         OUTPUT_DATA (ENTER_DATA will
540 *         terminate on a control block!!!)
541 *
542 *     outbound transfer_end - OUTPUT_DATA then
543 *         OUTPUT_END
544 *
545 *     inbound transfer_end - ENTER_DATA
546 *
547 *     overlapped transfers - set up the transfer
548 *         control block and then call
549 *         START_TRANSFER_IN or

```



```
S50 * START_TRANSFER_OUT.  
S51 *  
S52 *****  
S53  
S54 list
```

```
S57 include COMDCL
```

```

560 *****
561 *
562 *   modified: 02/22/82 JPC   added parm to user EOT & ISR proc's
563 *             08/01/83 JS   added timer_present and sysflag2 equ's
564 *
565 *****
566 *
567 *   HPL CONVENTIONS
568 *
569 *
570 *   Much of this code is taken intact from the 9826 HPL
571 *   language system EIO ROM ( extended I/O ROM ).
572 *
573 *   The Pascal that will be calling this code uses
574 *   the stack for parameter passage. The HPL code
575 *   uses the Ax and Dx registers for all parameters.
576 *   The Pascal driver entry points on the previous pages
577 *   take care of getting the parameters into the correct
578 *   registers.
579 *
580 *
581 *   GENERAL HPL ENTRY/EXIT CONDITIONS:
582 *
583 *   R1.L = CARD ADDRESS
584 *   R2.L = DRIVER TEMP ADDRESS
585 *   UNLESS OTHERWISE INDICATED, THESE REGISTERS ARE UNALTERED.
586 *
587 *
588 *   NEW ENTRY/EXIT CONDITIONS FOR PASCAL USE :
589 *
590 *   R3.L = BUFFER CONTROL BLOCK ADDRESS
591 *   In addition to the R1/R2 convention, Pascal will use
592 *   R3 for a pointer to the buffer control block.
593 *   The HPL system kept much of the transfer
594 *   information in the s.c. temps.
595 *
596 *   TIMEOUT(R2) = contains timeout information
597 *   Timeout was a global temp in HPL and a timeout
598 *   generated an error.
599 *   In PASCAL each card has a timeout value stored in
600 *   its temporary area. A timeout error
601 *   generates an ESCAPE ( which can be trapped ).
602 *
603 *
604 *****

```

```

606 *****
607 *
608 *
609 *   DRIVER TEMPS TEMPLATE
610 *
611 *   OFFSET FROM R2
612 *
613 *   HPL DECLARATIONS ( MODIFIED )
614 *
615 *
616 *****
617 0000 0000 ISR_ENTRY EQU 0   ..19   PASCAL ISR LINK & UNLINK area
618 0000 0014 USER_ISR EQU 20   ..23   user ISR: do NOT change the proc/stat link/parm ordering!!!
619 0000 0014 H_ISR_PR EQU 20   ..23   procedure ptr
620 0000 0018 H_ISR_SL EQU 24   ..27   static link
621 0000 001C H_ISR_PM EQU 28   ..31   parameter
622 0000 0020 C_ADR EQU 32   ..35   card address
623 0000 0024 BUF1_OFF EQU 36   ..39   buffer pointer offset
624 0000 0028 BUF0_OFF EQU 40   ..43   buffer pointer offset
625 0000 002C EIRB_OFF EQU 44   ..47   eir byte
626 0000 002D IO_SC EQU 45   ..48   select code ( i.e. 7, 22, etc. )
627 0000 002E TIMEOUT EQU 46   ..49   timeout value
628 *
629 *   =0 : no timeout
630 *   #0 : value of timeout
631 0000 0032 HALW EQU 50   ..51   word access to my address
632 0000 0033 HA EQU 51   ..52   byte access to my address
633 0000 0034 AVAIL_OFF EQU 52   ..??   standard space taken from temps
634 *
635 *   52 ..83   normal cards ( 32 bytes )
636 *   52 ..179  98628 card ( 128 bytes )

```

```

636 *****
637 *
638 * TRANSFER OFFSETS IN BUFFER CONTROL BLOCK
639 *
640 * OFFSET FROM A3
641 *
642 * PASCAL DECLARATION
643 *
644 *****
645 0000 0000 TTMP_OFF EQU 0 ..3 pointer to driver temp offset
646 0000 0005 T_SC_OFF EQU 5 transfer select code
647 0000 0007 TACT_OFF EQU 7 actual transfer mode
648 0000 0009 TUSR_OFF EQU 9 transfer mode
649 * 00 - not used
650 * 01 serial DMA
651 * 02 serial FHS
652 * 03 serial FASTEST ( DMA or FHS )
653 * 04 - not used
654 *
655 * -----
656 * 05 overlp INTR
657 * 06 overlp DMA
658 * 07 overlp FHS ( BURST )
659 * 08 overlp FASTEST ( DMA or BURST )
660 * 09 overlp OVERLAP ( DMA or INTR )
661 0000 000A T_BW_OFF EQU 10 transfer byte/word indicator
662 * 0 = byte / 1 = word
663 0000 000B TEND_OFF EQU 11 transfer EOI/END indicator
664 * 0 = no eoi / 1 = eoi sent or searched for
665 0000 000D TDIR_OFF EQU 13 transfer direction
666 * 0 = input / 1 = output
667 0000 000E TCHR_OFF EQU 14 ..15 transfer terminate character
668 * -1 = no termination character
669 0000 0010 TCNT_OFF EQU 16 ..19 transfer count
670 0000 0014 TBUF_OFF EQU 20 ..23 transfer buffer pointer
671 0000 0018 TBSZ_OFF EQU 24 ..27 transfer buffer maximum size
672 0000 001C TEMP_OFF EQU 28 ..31 transfer empty pointer pointer
673 0000 0020 TFIL_OFF EQU 32 ..35 transfer fill pointer
674 0000 0024 T_PR_OFF EQU 36 ..39 transfer pointer to eot procedure
675 * NIL no procedure
676 0000 0028 T_SL_OFF EQU 40 ..43 transfer eot proc static link
677 0000 002C T_PM_OFF EQU 44 ..47 transfer eot proc parameter
678 0000 0030 T_DMARI EQU 48 dma priority request
679 *
680 * TRANSFER EQUATES
681 *
682 0000 0001 TI_INT EQU 1 interrupt
683 0000 0002 TI_DMA EQU 2 DMA
684 0000 0003 TI_BURST EQU 3 burst
685 0000 0004 TI_FHS EQU 4 fast handshake
    
```

```

687 *****
688 *
689 * EXTERNAL REFERENCES for escape
690 *
691 *****
692 REFA iodeclarations reference the io lib var. area
693 REFA sysglobals
694 *
695 *****
696 *
697 * Escape code values
698 *
699 *****
700 0000 0001 NO_CARD EQU 1 no interface
701 0000 0002 NOT_HPIB EQU 2 not an hpiib interface
702 0000 0003 NO_ACTL EQU 3 no active controller
703 0000 0004 NO_DVC EQU 4 sc ( not device ) specified
704 0000 0005 NO_SPACE EQU 5 not enough space in the buffer
705 0000 0006 NO_DATA EQU 6 not enough data left in the buffer
706 0000 0007 TFR_ERR EQU 7 tfr error
707 0000 0008 SC_BUSY EQU 8 sc is currently busy
708 0000 0009 BUF_BUSY EQU 9 the buffer is busy
709 0000 000A TCNTERR EQU 10 bad count
710 0000 000B BADTMO EQU 11 bad timeout value
711 0000 000C NO_DRV EQU 12 no driver
712 0000 000D NO_DMA EQU 13 no dma installed
713 0000 000E NO_WORD EQU 14 no word transfers allowed
714 0000 000F NOT_TALK EQU 15 not addressed as talker
715 0000 0010 NOT_LSTN EQU 16 not addressed as listener
716 0000 0011 TMO_ERR EQU 17 timeout
717 0000 0012 NO_SCTL EQU 18 not system controller
718 0000 0013 BAD_RDS EQU 19 bad read status / write control
719 0000 0014 BAD_SCT EQU 20 bad set/clear/test
720 0000 0015 CRD_DWN EQU 21 interface is dead
721 0000 0016 EOD_SEEN EQU 22 end of data has happened
722 0000 0017 IO_RISC EQU 23 misc. error
723 *
724 *
725 *
726 *
727 *
728 *
729 *
730 *
731 *
732 0000 0001 TIMER_PRESENT EQU 1 JS 8/1/83 SYSFLAG2 BIT -- 0=>TIMER_PRESENT
733 0000 FEDA SYSFLAG2 EQU $FFFFFFDA JS 8/1/83
734 *
735 list
    
```

```

738
739
740
741      *
742      *          Data Comm card RAM locations
743      *          (byte offsets from base address)
744      *
744      0000 0000 RESET_ID      equ    $000000
745      0000 0002 INT_DMA      equ    $000002
746      0000 0004 SEMAPHORE    equ    $000004
747      0000 4000 INT_COND     equ    $004000
748      0000 4002 COMPARE     equ    $004002
749      0000 4004 DATA_REG    equ    $004004
750      0000 4006 PRIMARY_ADDR equ    $004006
751      0000 4008 DSDP        equ    $004008
752      0000 400C ERROR_CODE   equ    $00400C
753
754      *
755      *          Data Structures Descriptor
756      *
756      0000 0000 ATTRIBUTES    equ    $000000
757      0000 0002 TR_QUEUE_ADDR equ    $000002
758      0000 0006 PRITM_0_ADDR  equ    $000006
759
760      *
761      *          Queue
762      *
762      0000 0000 TXENDBLOCKSPACE equ $000000
763      0000 0001 RXDATABUFF_NUMB equ $000001
764      0000 0004 TXBUFF        equ $000004
765      0000 0024 RXBUFF        equ $000024
766
767      0000 0000 CTRL_AREA     equ $000000
768      0000 0010 DATA_AREA   equ $000010
769
770      *
771      *          Buffer record
772      *
772      0000 0000 ADDR         equ $000000
773      0000 0004 SIZE         equ $000004
774      0000 0008 FILL        equ $000008
775      0000 000C EMPTY       equ $00000C
776
777      *
778      *          Control block
779      *
779      0000 0000 POINTER      equ $000000
780      0000 0004 TERMFIELD   equ $000004
781      0000 0006 MODEFIELD   equ $000006
782      0000 0008 CTRLBLKSIZE equ $000008
783
784      *
785      *          select_code_table
786      *
786      0000 0034 overlaper    equ AVAIL_OFF+00 .. 1  ; word
787      0000 0036 usr0mask     equ AVAIL_OFF+02      ; byte
788      0000 0037 which_RXbuf  equ AVAIL_OFF+03      ; byte
789      0000 0038 last_enter_term equ AVAIL_OFF+04      ; byte
790      0000 0039 last_enter_mode equ AVAIL_OFF+05      ; byte
791      0000 003A intbIts      equ AVAIL_OFF+06      ; 8 bits
792      * unused 07
793      * The following 26 bytes are saved at interrupt
794      0000 003C term_and_mode equ AVAIL_OFF+08 .. 09 ; Encompasses the two below

```

```

795      0000 003C term         equ AVAIL_OFF+08      ; byte
796      0000 003D mode        equ AVAIL_OFF+09      ; byte
797      0000 003E data_address equ AVAIL_OFF+10 .. 13 ; pointer
798      0000 0042 data_number  equ AVAIL_OFF+14 .. 17 ; integer
799      0000 0046 outer_tx_count equ AVAIL_OFF+18 .. 21 ; integer
800      0000 004A timeout_counter equ AVAIL_OFF+22 .. 25 ; integer
801      0000 004E inner_counter equ AVAIL_OFF+26 .. 29 ; integer
802      0000 0052 inner_tx_count equ AVAIL_OFF+30 .. 33 ; integer
803      * This is where they are saved:
804      0000 0056 int_savespace equ AVAIL_OFF+34 .. 59
805      0000 0070 SR_image     equ AVAIL_OFF+60 .. 61 ; word
806      0000 0072 RCR_hook     equ AVAIL_OFF+62 .. 69 ; procedure
807      0000 007A err_hook     equ AVAIL_OFF+70 .. 77 ; procedure
808      0000 0082 trc_hook     equ AVAIL_OFF+78 .. 85 ; procedure
809      0000 008A bt6_hook     equ AVAIL_OFF+86 .. 93 ; procedure
810      0000 0092 bt7_hook     equ AVAIL_OFF+94 .. 101 ; procedure
811
812
813
814      0000 009A sctablebytes  equ AVAIL_OFF+102      ; size of the entire table for allocation
815
816      0000 0000 error_int     equ 0      ; Bits for interrupt
817      0000 0001 rx_int       equ 1      ; register
818      0000 0002 tx_int       equ 2
819      0000 0003 ON_INTR_int  equ 3
820      0000 0004 RC_reset_int equ 4
821      0000 0005 trace_int    equ 5
822
823      *
824      *
825      list

```

```

828
829
830
831
832
833
834
835
836
837
838
839
840
841
842
843
844
845
846
847
848
849
850
851
852
853
854
855
856
857
858
859
860
861
862
863
864
865
866
867
868
869
870
871
872
873
874
875
876
877
878
879
880
881
882

```

```

*      **** * * ***** ***** ***** **** *
*      * * * * * * * * * * * * * * * * * * * *
*      * * * * * * * * * * * * * * * * * * * *
*      **** * * ***** ***** ***** **** *
*      * * * * * * * * * * * * * * * * * * * *
*      * * * * * * * * * * * * * * * * * * * *
*      **** *** * * * * ***** * * * *

```

```

*****
*
*      routine gain_access: gets access to SEMAPHORE on card for buffer
*      =====
*      utilities. If access is not gained in a
*      preset time, an escape is performed.
*
*      At entry:
*      a3.1 = card base address ($00xx0001)
*
*      Upon normal exit:
*      If escape performed then
*      Timeout occurred
*      Otherwise
*      Access was gained
*      SR has been set to disable all but level 7 interrupt. The
*      SR has been pushed on the stack and RELEASE_ACCESS MUST BE
*      CALLED AT THE SAME LEVEL ON THE STACK!!!!
*
*      This bashes d2.1.
*
*****

```

```

0000 002A gain_access equ *
0000002A 241F move.l (sp)+,d2 ; Get return address
0000002C 4E4B trap #11 ; get into supervisor, save SR scs
* scs move sr,-(sp) ; Push on old SR
0000002E 2F02 move.l d2,-(sp) ; and push on return address
00000030 007C 2700 ori #2700,sr ; lock out all interrupts scs
* scs move.w 4(sp),d2 ; Now get old SR into d2
* scs and.w #$FOFF,d2 ; Strip off old int level
* scs or.w #$0600,d2 ; Set interrupt level 6
* scs move d2,sr ; and put into SR
00000034 0838 0001 btst #timer_present,sysflag2 ; check if timer present tttt JS
FEDA
0000003A 8718 beq.s gatimed if so then go use it tttt JS
0000003C 243C 0002 move.l #157500,d2 [CALIBRATED 1 SEC] ; Initialize counter
673C
00000042 4A2B 0004 galoop tst.b SEMAPHORE(a3) ; Fetch semaphore bit in bit 7 (sign)
00000046 6A5C bpl.s gadone ; If bit 7 true then done!
00000048 5382 subq.l #1,d2 ; Loop for preset time
0000004A 66F6 bne.s galoop
*
* Timed out: escape, but first...
0000004C 584F gaterr addq #4,sp ; pop return address scs

```

```

883
884
885
886
887
888
889
890
891
892
893
894
895
896
897
898
899
900
901
902

```

```

0000004E 46DF move (sp)+,sr ; restore user mode scs
* scs move 4(sp),sr ; Get old SR back
00000050 6000 0306 bra lunched ; Now escape
*
00000054 4A2B 0004 gatimed tst.b semaphore(a3) ; first do quick test tttt JS
00000058 6A4A bpl.s gadone ; before timing tttt JS
0000005A 1F3C 0001 move.b #1,-(sp) ; set up timing record tttt JS
0000005E 2F3C 0000 move.l #1000,-(sp) ; MS followed by boolean tttt JS
03E8
00000064 243C 0000 gatlp1 move.l #254,d2 ; quick loop -- 1 ms @ 16 MHz tttt JS
COFE
0000006A 4A2B 0004 gatlp2 tst.b semaphore(a3) ; check semaphore tttt JS
0000006E 6A12 bpl.s gatexit ; if ok then get out tttt JS
00000070 5382 subq.l #1,d2 ; else hang in tight loop tttt JS
00000072 66F6 bne gatlp2 tttt JS
00000074 4857 pea (sp) ; now check the timer tttt JS
00000076 4EB9 0000 jsr check_timer ; parameter is ptr to record tttt JS
0000
0000007C 6AE6 bpl gatlp1 ; if not timeout do tight loop tttt JS
0000007E 5C4F addq #6,sp ; else fix the stack tttt JS
00000080 60CA bra gaterr ; and do timeout escape tttt JS
00000082 5C4F gatexit addq #6,sp ; normal exit is here tttt JS
00000084 4E75 rts tttt JS

```

```

904 *****
905 *
906 * routine release_access: releases access to SEMAPHORE on card which
907 * ===== was previously gained with gain_access.
908 * Read the notes with the above routine to
909 * see description of stack funnies.
910 * THIS MUST BE CALLED WITH A BSR INSTRUCTION!
911 *
912 * At entry:
913 * a3.l = card base address ($00xx0001)
914 *
915 * Upon normal exit:
916 * no registers are bashed.
917 *
918 *****
919
920 0000 0086 release_access equ *
921 00000086 1740 0004 move.b d0,SEMAPHORE(a3) ; Store don't-care into semaphore.
922
923 0000008A 3F2F 0004 move.w 4(sp),-(sp) switch SR and return address scs
924 0000008E 4A3A 0000 tst.b m68ktype is this a 68000? tttt JS
925 00000092 6E0A bne.s release_10or12 br if not tttt JS
926 00000094 2F6F 0002 move.l 2(sp),4(sp) scs
927 0000009A 3E9F 0004 move.w (sp)+,(sp)
928 0000009C 4E73 rte restore user mode, return scs
929
930 *
931 0000009E 0000 009E release_10or12 equ *
932 000000A2 426F 0006 clr.w 6(sp) fake vector offset word where SR was tttt JS
933 000000A2 4E73 rte and do an rte back to user mode tttt JS
934 000000A4 4E75 gadone rts ; Now return to the return address.

```

```

936 *****
937 *
938 * routine find_TRBUF: Sets up pointer in a2 to point to the record
939 * ===== describing the card's TRBUF structure.
940 *
941 * routine find_TXBUF: Sets up pointer in a2 to point to the record
942 * ===== describing the card's TXBUF structure.
943 *
944 * routine find_RXBUF: Sets up pointer in a2 to point to the record
945 * ===== describing the card's RXBUF structure.
946 *
947 * At entry:
948 * a3.l = card base address ($00xx0001)
949 *
950 * Upon exit:
951 * a2.l = buffer record base address (CTRLBUFF_ADDR,
952 * CTRLBUFF_SIZE, CTRLBUFF_FILL, CTRLBUFF_EMPTY,
953 * DATABUFF_ADDR, etc). (shifted, +1*selectcode)
954 * This bashes a1, d4 and d5.
955 *
956 *****
957
958 0000 00A6 find_TRBUF equ *
959 000000A6 7A00 moveq #0,d5
960 000000A8 247C 0000 movea.l #TR_QUEUE_ADDR,a2
961 000000AA 600C bra.s findTR
962
963 0000 00B0 find_TXBUF equ *
964 000000B0 7A04 moveq #TXBUFF,d5
965 000000B2 6002 bra.s find
966
967 0000 00B4 find_RXBUF equ *
968 000000B4 7A24 moveq #RXBUFF,d5
969 000000B6 247C 0000 find movea.l #PRIM_0_ADDR,a2
970 0006
971 000000BC 4284 findTR clr.l d4
972 000000BE 090B 4008 movep.w DSDP(a3),d4
973 000000C0 E15C for.w #7,d4
974 000000C4 D88B add.l a3,d4
975 000000C6 2244 movea.l d4,a1 ; a1 points to Data Struct Descriptor
976
977 000000C8 4284 clr.l d4
978 000000CA D8CA adda.l a2,a1 ; add offset to which queue table
979 000000CC 0909 0070 movep.w 0(a1),d4
980 000000D0 E15C for.w #7,d4
981 000000D2 D88B add.l a3,d4
982 000000D4 D885 add.l d5,d4
983 000000D6 2444 movea.l d4,a2 ; a2 points to buffer record
984 000000D8 4E75 rts

```

```

886 *****
887 *
888 * routine find_RX_DATA: Sets up pointers to point to the appropriate *
889 * ===== This is to be used after *
890 * the routine find_RXBUF which sets up the *
891 * pointer (in a2) to the receive control buffer *
892 * descriptor record structure. *
893 *
894 * At entry: *
895 * a3.l = card base address ($00x0001) *
896 * a2.l = Buffer record base address (CTRLBUFF_ADDR, *
897 * CTRLBUFF_SIZE, CTRLBUFF_FILL, CTRLBUFF_EMPTY, *
898 * DATABUFF_ADDR, etc). (shifted, +1*selectcode) *
899 * a4.l = pointer to select_code_table structure *
900 *
901 * Upon exit: *
902 * a1.l = data area base address (shifted, +1*selectcode) *
903 * d4.l = address of first byte PAST data area (shifted, +1*sc) *
904 * d5.l = XXXXX*BUFF_SIZE (unshifted, not adjusted) *
905 *
906 *****
1008 0000 00DA find_RX_DATA equ *
1009 000000DA 227C 0000 movea.l #DATA_AREA,a1
1010 000000E0 4285 clr.l d5 ; compute offset for WHICH rx data
1011 000000E2 1A2C 0037 move.b which_RXbuf(a4),d5 ; buffer we are using
1012 000000E6 E985 asl.l #4,d5
1013 000000E8 D3C5 adda.l d5,a1
1014
1015 000000EA 600E bra.s findare ; Now go do the rest of it!

```

```

1017 *****
1018 *
1019 * routine find_DATA_AREA: Sets up pointers to point to the data buffer. *
1020 * ===== This is to be used in conjunction with the *
1021 * routines find_XXBUF which will set up the *
1022 * pointer (in a2) to the buffer we are using. *
1023 * THIS SHOULD NOT BE USED WITH THE RECEIVE *
1024 * BUFFER! USE THE PREVIOUS ROUTINE INSTEAD! *
1025 *
1026 * routine find_CTRL_AREA: Sets up pointers to point to the ctrl buffer. *
1027 * ===== This is to be used in conjunction with the *
1028 * routines find_XXBUF which will set up the *
1029 * pointer (in a2) to the buffer we are using. *
1030 *
1031 * At entry: *
1032 * a3.l = card base address ($00x0001) *
1033 * a2.l = Data buffer record base address (CTRLBUFF_ADDR, *
1034 * CTRLBUFF_SIZE, CTRLBUFF_FILL, CTRLBUFF_EMPTY, *
1035 * DATABUFF_ADDR, etc). (shifted, +1*selectcode) *
1036 *
1037 * Upon exit: *
1038 * a1.l = data area base address (shifted, +1*selectcode) *
1039 * d4.l = address of first byte PAST data area (shifted, +1*sc) *
1040 * d5.l = XXXXX*BUFF_SIZE (unshifted, not adjusted) *
1041 *
1042 *****
1043
1044 0000 00EC find_DATA_AREA equ *
1045 000000EC 227C 0000 movea.l #DATA_AREA,a1
1046 000000F2 6006 bra.s findare
1047
1048 0000 00FA find_CTRL_AREA equ *
1049 000000FA 227C 0000 movea.l #CTRL_AREA,a1
1050 0000
1051 000000FA D3CA findare adda.l a2,a1 ; a1 points to data/ctrl part of record
1052 000000FC 4285 clr.l d5
1053 000000FE 0809 0004 movep.w SIZE(a1),d5
1054 00000102 E05D ror.w #8,d5 ; d5 = SIZE in bytes
1055
1056 00000104 4284 clr.l d4
1057 00000106 0809 0000 movep.w ADDR(a1),d4
1058 0000010A EESC ror.w #7,d4
1059 0000010C D888 add.l a3,d4
1060 0000010E 2244 movea.l d4,a1 ; a1 points to front of buffer area
1061 00000110 D885 add.l d5,d4
1062 00000112 D885 add.l d5,d4 ; d4 points past end of buffer area
1063
1064 00000114 4E75 rts
1065

```

```

1068
1069
1070      *          ***          * * * * *          * * * * *
1071      *          * *          * * * *          * * * *          * * * *
1072      *          * *          * * * *          * * * *          * * * *
1073      *          * *          * * * *          * * * *          * * * *
1074      *          * *          * * * *          * * * *          * * * *
1075      *          * *          * * * *          * * * *          * * * *
1076      *          * *          * * * *          * * * *          * * * *
1077
1078
1079
1080
1081      *
1082      *
1083      *
1084      *          procedure ALVINIT(var SCT: select_code_table)          *
1085      *
1086      *
1087      *
1088      0000 0116 alvinit equ          *
1089      0000116 205F          movea.l (sp)+,a0
1090      0000118 235F          movea.l (sp)+,a4
1091      000011A 4350          pea          (a0)
1092      000011C 266C 0020          movea.l c_adr(a4),a3
1093      0000120 528E          addq.l #1,a3
1094
1095      0000122 243C 0000          move.l #sctablebytes-1-AVAIL_OFF,d2
1096      0000128 4234 2034 clrloop clr.b AVAIL_OFF(a4,d2)
1097      000012C 510A FFFA          dbf          d2,clrloop
1098
1099      0000130 102B 0002          move.b INT_DMA(a3),d0 ; This SR is used to
1100      0000134 0240 0030          andi.w #0030,d0 ; set the interrupt level
1101      0000138 0640 0230          addi.w #0230,d0 ; equal to that of the
1102      000013C E840          asl.w #4,d0 ; card.
1103      000013E 3840 0070          move.w d0,SR_image(a4)
1104
1105      0000142 412C 0037          CLR.B WHICH_RXBUF(A4) ; ( SPRyyy TM 6/15/82 )
1106
1107      0000146 6100 0286          bsr          chk_err ; See if card is giving
1108      *
1109      000014A 6100 01D0          bsr          do_reset ; overlapped error
1110      *
1111      000014E 6000 01EC          bra          check_ov_error ; This can escape if card bad
1112      *
1113      *
1114      *
1115      *
1116      *
1117      *
1118      *
1119      *
1120      *
1121      *
1122      *
1123      *
1124      *
1125      *
1126      0000 0152 eir          equ          *
1127      0000152 177C 0080          move.b #$80,INT_DMA(a3) ; Set enable-interrupt bit true
1128      0000158 4E75          rts
1129
1130
1131      *
1132      *
1133      *
1134      *
1135      *
1136      *
1137      *
1138      *
1139      *
1140      *
1141      *
1142      *
1143      *
1144      0000 015A dir          equ          *
1145      000015A 422B 0002          clr.b INT_DMA(a3) ; Clear enable-interrupt bit
1146      000015E 4E75          rts

```

```

1113      *
1114      *
1115      *
1116      *
1117      *
1118      *
1119      *
1120      *
1121      *
1122      *
1123      *
1124      *
1125      *
1126      0000 0152 eir          equ          *
1127      0000152 177C 0080          move.b #$80,INT_DMA(a3) ; Set enable-interrupt bit true
1128      0000158 4E75          rts
1129
1130
1131      *
1132      *
1133      *
1134      *
1135      *
1136      *
1137      *
1138      *
1139      *
1140      *
1141      *
1142      *
1143      *
1144      0000 015A dir          equ          *
1145      000015A 422B 0002          clr.b INT_DMA(a3) ; Clear enable-interrupt bit
1146      000015E 4E75          rts

```



```

1148
1149
1150
1151
1152
1153
1154
1155
1156
1157
1158
1159
1160
1161
1162
1163
1164
1165
1166
1167
1168
1169
1170
1171
1172
1173
1174
1175
1176
1177
1178
1179
1180
1181
1182
1183
1184
1185
1186
1187
1188
1189
1190
1191
1192
1193
1194
1195
1196
1197
1198
1199
1200
*****
*
* procedure DIRECT_CONTROL (
*   var SCT: select_code_table;
*   REG:    1..127 & 256 & 257;
*   VAL:    0..255 );
*
*****
direct_control equ r
0000160 205F      movea.l (sp)+,a0
0000162 321F      move.w (sp)+,d1      ; VAL
0000164 341F      move.w (sp)+,d2      ; REG
0000166 285F      movea.l (sp)+,a4      ; SCT
0000168 4850      pea (a0)
000016A 266C 0020  movea.l c_3dr(a4),a3
000016E 526B      addq.l #1,a3
0000170 6100 01CA  bsr     check_ov_error ; Escape if any error
0000174 1741 4004  move.b d1,DATA_REG(a3) ; Send VAL
0000178 1742 4002  move.b d2,COMMAND(a3) ; then REG
000017C B43C 007D  cmp.b #125,d2
0000180 6608      bne.s  not125
0000182 8100 047C  bsr     outxfr_done    ; For ctrl 125 (abort)
0000186 6100 048A  bsr     inxfr_done     ; abort transfers
000018A 00C0 018A  not125  equ *
000018A B47C 0100  CMP.W #256,D2        (tm) mod - 12/02/81
000018E 6700 0482  BEQ INXFR_DONE      (tm) CHECK FOR ABORT TFR IN
0000192 B47C 0101  CMP.W #257,D2        (tm)
0000196 6700 0468  BEQ OUTXFR_DONE     (tm) CHECK FOR ABORT TFR OUT
000019A 0838 0001  btst #timer_present,sysflag2 check if timer present tttt JS
00001A0 FEDA      FEDA
00001A0 6718      beq.s  cttltime      if so then go use it tttt JS
00001A2 203C 0002  move.l #181851,d0 [CALIBRATED 1 SEC] ; Now start counter for timeout
00001A6 C65B      C65B
00001A8 4A2B 4002  ctleop  tst.b  COMMAND(a3)
00001AC 6708      beq.s  ctleop        ; Done when COMMAND=0
00001AE 5380      subq.l #1,d0
00001B0 66F6      bne.s  ctleop        ; Otherwise decrement counter
00001B2 60C0 01A4  bra    lunched       ; & escape
00001B6 60C0 0184  ctleop  bra    check_ov_error
00001BA 1F3C 0001  ctleop  move.b #1,-(sp)      set up timer record tttt JS 8/11/83
00001BE 2F3C 0000  ctleop  move.l #100,-(sp)  tttt JS 8/11/83
00001C4 4A2B 4002  ctleop  tst.b  command(a3)  see if done tttt JS 8/11/83
00001C8 6710      beq.s  ctlexit       if so then return tttt JS 8/11/83
00001CA 48E7      pea (sp)             else push pointer to time rec tttt JS 8/11/83
00001CC 4EB9 0000  jsr    check_timer   and see if timed out yet tttt JS 8/11/83
00001D2 8AF0      bcl    ctleop        no -- keep trying tttt JS 8/11/83
00001D4 5C4F      addq  #6,sp          yes, give one more try tttt JS 5/3/84

```

```

1201 00001D6 700A      moveq  #10,d0      using short count tttt JS 5/3/84
1202 00001D8 60CE      bra    ctleop      in normal timing loop tttt JS 5/3/84
1203 00001DA 5C4F      ctlexit addq  #6,sp  normal exit -- Clean stack tttt JS 8/11/83
1204 00001DC 6000 015E  bra    check_ov_error and go check errors tttt JS 8/11/83

```

```

1206 *****
1207 *
1208 * procedure DIRECT_STATUS (
1209 *     var SCT: select_code_table;
1210 *     REG: 1..127;
1211 *     var VAL: word );
1212 *
1213 * These registers are intercepted:
1214 * 0: Gives value from RESET_ID
1215 * 1: Returns true if hardware interrupts
1216 * 2: Returns bit 2 = in xfr active;
1217 *     bit 3 = out xfr active
1218 * 5: Returns 2 bits saying state of Rx
1219 *     buffer
1220 * 9: Returns last ENTER TERM
1221 * 10: Returns last ENTER MODE
1222 * 11: Returns # bytes available in Tx
1223 *     queue, or 0 if there's not 3
1224 *     control block positions available
1225 *
1226 *****
1227
1228 000001E0 01E0 direct_status equ *
1229 000001E0 205F movea.l (sp)+,a0
1230 000001E2 205F movea.l (sp)+,a1 ; addr(VAL)
1231 000001E4 301F move.w (sp)+,d0 ; REG
1232 000001E6 285F movea.l (sp)+,a4 ; SCT
1233 000001E8 4850 pea (a0)
1234 000001EA 288C 0020 movea.l c_addr(a4),a3
1235 000001EE 5096 addq.l #1,a3
1236
1237 000001F0 6100 014A bsr check_ov_error ; Escape if any error
1238
1239 000001F4 4241 clr.w d1 ; d1 will hold result
1240 000001F6 2109 move.l a1,-(sp)
1241
1242 000001F8 4400 tst.b d0
1243 000001FA 6138 beq.s sts0
1244 000001FC 0000 0002 cmpi.b #2,d0 ; Check for intercepted regs
1245 00000200 6038 blt.s sts1
1246 00000202 6144 beq.s sts2
1247 00000204 0000 0005 cmpi.b #5,d0
1248 00000208 6158 beq.s sts5
1249 0000020A 0000 0009 cmpi.b #9,d0
1250 0000020E 6166 beq.s sts9
1251 00000210 0000 000A cmpi.b #10,d0
1252 00000214 6166 beq.s sts10
1253 00000216 0000 000B cmpi.b #11,d0
1254 0000021A 6166 beq.s sts11
1255 0000021C D03C 0080 add.b #128,d0
1256 00000220 1840 003C move.b d0,term(a4) ; Send TERM
1257
1258 00000224 6100 0092 bsr direct_command
1259 00000228 112C 003D move.b mode(a4),d1
1260
1261 0000022C 215F gotsts movea.l (sp)+,a1
1262 0000022E 3181 move.w d1,(a1) ; Return value

```

```

1263 00000230 6000 010A bra check_ov_error
1264
1265 *
1266 * Special intercepted registers
1267 *
1268
1269 00000234 112B 0000 sts0 move.b RESET_ID(a3),d1
1270 00000238 60F2 bra.s gotsts
1271
1272 0000023A 042B 0007 sts1 btst #7,INT_DMA(a3)
1273 00000240 5FC1 0002 and.w d1
1274 00000242 C27C 0001 and.w #0001,d1
1275 00000246 60E4 bra.s gotsts
1276
1277 00000248 248C 0024 sts2 movea.l BUF1_OFF(a4),a2
1278 0000024C 210A move.l a2,d0
1279 0000024E 6104 beq.s sts2a
1280 00000250 08C1 0002 bset #2,d1
1281 00000254 248C 0028 sts2a movea.l BUF0_OFF(a4),a2
1282 00000258 200A move.l a2,d0
1283 0000025A 67D0 beq.s gotsts
1284 0000025C 08C1 0003 bset #3,d1
1285 00000260 60CA bra.s gotsts
1286
1287 00000262 6100 FE50 sts5 bsr find_RXBUF
1288 00000266 6100 FEF2 bsr dir
1289 0000026A 6100 0580 bsr RX_stuff_avail
1290 0000026E 3200 move.w d0,d1
1291 00000270 6100 FEEO bsr eir
1292 00000274 60B6 bra.s gotsts
1293
1294 00000276 112C 0038 sts9 move.b last_enter_term(a4),d1
1295 0000027A 60B0 bra.s gotsts
1296
1297 0000027C 112C 0039 sts10 move.b last_enter_mode(a4),d1
1298 00000280 60AA bra.s gotsts
1299
1300 00000282 6100 FE2C sts11 bsr find_TXBUF
1301 00000286 6100 FE02 bsr dir
1302 0000028A 6100 FE88 bsr find_CTRL_AREA
1303 0000028E 6100 0840 bsr TXCTRLBUF#Froom
1304 00000292 4241 clr.w d1
1305 00000294 0483 0000 subi.l #12,d3
1306 0000029A 6030 blt.s gotsts
1307 0000029C 6100 FE4E bsr find_DATA_AREA
1308 000002A0 6100 0840 bsr TXDATABUF#Froom
1309 000002A4 3203 move.w d3,d1
1310 000002A6 6100 FEAA bsr eir
1311 000002AA 6080 bra gotsts

```

```

1313 *****
1314 *
1315 * routine put_INTMASK: Sends the value in usr0mask to the card. *
1316 * ===== *
1317 * *
1318 * At entry: *
1319 * a3.l = card base address ($00xx0001) *
1320 * a4.l = address of sc_subtabletype structure *
1321 * sc_subtabletype.usr0mask has value to send to card. *
1322 * *
1323 * This bashes term and mode in the select code subtable. *
1324 * *
1325 * This bashes d0. *
1326 * *
1327 *****
1328
1329 000002AC 0000 02AC put_INTMASK equ *
1330 197C 0079 move.b #121,term(a4) ; Send the new driver interrupt mask
1331 000002B2 196C 0036 move.b usr0mask(a4),mode(a4) ; down with control #121
1332 003D
1333 *** bra direct_command
1334
1335 *****
1336 * routine direct_command *
1337 * ===== *
1338 * *
1339 * Uses: a3.l = Base address of card *
1340 * a4.l = Address of SCT: select_code_table *
1341 * *
1342 * This bashes d0. *
1343 * *
1344 *****
1345
1346 000002B8 0000 02B8 direct_command equ *
1347 176C 003D move.b mode(a4),DATA_REG(a3)
1348 4004
1349 000002BE 176C 003C move.b term(a4),COMMAND(a3) ; Send TERM
1350 4002
1351 000002C4 0838 0001 btst #timer_present,sysflag2 is timer available? tttt JS 8/11/83
1352 FEDA
1353 000002CA 671C beq.s dctime if so go use it tttt JS 8/11/83
1354 000002CC 203C 0002 move.l #181851,d0 [CALIBRATED 1 SEC] ; Now start counter for timeout
1355 C65B
1356 000002D2 4A2B 4002 dclloop tst.b COMMAND(a3)
1357 6708 beq.s dcdone ; Done when COMMAND=0
1358 5380 subq.l #1,d0
1359 66F6 bne.s dclloop ; Otherwise decrement counter
1360 8000 007A bra lunched ; & escape
1361 196E 4004 dcdone move.b DATA_REG(a3),mode(a4)
1362 003D
1363 000002E6 4E75 rts

```

```

1363 000002E8 1F3C 0001 dctime move.b #1,-(sp) set up timer record tttt JS 8/11/83
1364 000002EC 2F3C 0000 move.l #1000,-(sp) for 1 sec wait tttt JS 8/11/83
1365 03E8
1365 000002F2 4A2B 4002 dclloop tst.b command(a3) see if done tttt JS 8/11/83
1366 6710 beq.s dctexit if so then return tttt JS 8/11/83
1367 43E7 pea (sp) check timer tttt JS 8/11/83
1368 000002FA 4E99 0000 jsr check_timer tttt JS 8/11/83
1369 00003000 8AF0 bpl dclloop if not timeout, br tttt JS 8/11/83
1370 00003020 5C4F addq #6,sp timeout, clean stk tttt JS 5/3/84
1371 00003040 700A moveq #10,dC and try once more tttt JS 5/3/84
1372 00003060 60CA bra dclloop with short count tttt JS 5/3/84
1373 00003080 5C4F dctexit addq #6,sp normal exit, cleanup tttt JS 8/11/83
1374 000030A0 60D4 bra dcdone and return tttt JS 8/11/83
1375

```

```

1377 *****
1378 *
1379 * routine get_INTMASK: Reads the value of usr0mask from the card.
1380 * =====
1381 *
1382 * At entry:
1383 * a3.1 = card base address ($00xx0001)
1384 * a4.1 = address of sc_subtabletype structure
1385 *
1386 * At exit:
1387 * sc_subtabletype.usr0mask has value from the card.
1388 *
1389 * This bashes term and mode in the select code subtable.
1390 *
1391 * This bashes d0.
1392 *
1393 *****
1394
1395 0000 0000 030C get_INTMASK equ *
1396 0000030C 107C 00F9 move.b #121+128,term(a4) ; Get the current interrupt mask
1397 00000312 61A4 * bsr direct_command
1398 00000314 106C 003D move.b mode(a4),usr0mask(a4) ; from register #121
1399 0036
1400 0000031A 4E75 rts
1401
1402 *****
1403 *
1404 * do_reset: resets the card, waits for it to complete powerup and
1405 * ===== then gets INTMASK again.
1406 *
1407 * Uses: a3.1 = Base address of card
1408 * a4.1 = Address of SCT: select_code_table
1409 *
1410 * This leaves interrupts ENABLED
1411 *
1412 * This bashes d0.
1413 *
1414 *****
1415
1416 0000 0000 031C do_reset equ *
1417 0000031C 6100 02E2 bsr outxfr_done ; Abort transfers
1418 00000320 6100 02F0 bsr inxfr_done
1419 00000324 6100 FE34 bsr dir ; Disable card interrupts to prevent
1420 * ; conflicts
1421 * ; Send reset ($80) to card
1422 00000328 177C 0080 move.b #$80,RESET_ID(a3)
1423 0030
1424 0000032E 6100 FCF4 bsr gain_access ; Wait until SEMAPHORE is freed
1425 00000332 6100 F052 bsr release_access ; and then give it back
1426 00000338 6030 FE18 bsr get_INTMASK
1427 eir

```

```

1428 *****
1429 *
1430 * routine check_ov_error: If the 'ovrlaper' location is nonzero then
1431 * ===== this escapes with that error.
1432 *
1433 * Uses: a3.1 = Base address of card ($00xx0001)
1434 * a4.1 = Address of SCT: select_code_table
1435 *
1436 * This leaves interrupts ENABLED
1437 *
1438 *****
1439
1440 0000 0000 033C check_ov_error equ *
1441 0000033C 6100 FE1C bsr dir
1442 00000340 2F00 move.l d0,-(sp)
1443 00000342 4280 clr.l d0
1444 00000344 302C 0034 move.w ovrlaper(a4),d0
1445 00000348 428C 0034 clr.w ovrlaper(a4)
1446 0000034C 6100 FE04 bsr eir
1447 00000350 4A40 tst.w d0
1448 00000352 680A bne.s escape
1449 00000354 201F move.l (sp)+,d0
1450 00000356 4E75 rts
1451
1452 ***** Escapes *****
1453
1454 0000 0000 0358 lunched equ *
1455 00000358 7015 moveq #crd_dwn,d0
1456 0000035A 60C2 bra.s escape
1457
1458 0000 0000 035C time_err equ *
1459 0000035C 7011 moveq #tmo_err,d0
1460
1461 *****
1462 *
1463 * routine escape: performs Pascal "escape" function. Error exit
1464 * ===== number is to be passed in d0.
1465 *
1466 * Uses: a3.1 = Base address of card
1467 * a4.1 = Address of SCT: select_code_table
1468 * a5.1 = Global pointer for escape arguments
1469 * d0.1 = Escape number
1470 *
1471 * This leaves interrupts ENABLED
1472 *
1473 *****
1474
1475 0000 0000 035E escape equ *
1476 0000035E 2B40 FFBE move.l d0,IOE_RSLT(a5) ; Escape point for errors
1477 00000362 4285 clr.l d5 ; Tim's magic escape stuff
1478 00000364 1A2C 002D move.b IO_SC(a4),d5
1479 00000366 2B45 FFB9 move.l d5,IOE_SC(a5)
1480 0000036C 3B7C FFE6 move.w #IOE_ERROR,ESC_CODE(a5)
1481 FFE6

```

```

1483 00000372 177C 0080      move.b  #80,INT_DMA1:3) ;Re-enable card interrupts if off
1484           0002
1485 00000378 4E4A          trap   #10
    
```

```

1488
1489
1490      *      ***** * * ***** ***** ***** * * ***** *****
1491      *      * * * * * * * * * * * * * * * * * * * * * * * * * *
1492      *      * * * * * * * * * * * * * * * * * * * * * * * *
1493      *      * * * * * * * * * * * * * * * * * * * * * * * *
1494      *      * * * * * * * * * * * * * * * * * * * * * * * *
1495      *      * * * * * * * * * * * * * * * * * * * * * * * *
1496      *      ***** * * * * ***** * * * * * * * * * * * *
1497
1498
1499
1500
1501
1502      *****
1503      *
1504      *          DATA COMM CARD TOP LEVEL INTERRUPT SERVICE ROUTINE
1505      *
1506      *      This is reached thru the softpoll table for the appropriate
1507      *      interrupt level.
1508      *
1509      *      This handles a hardware interrupt from the data comm card. First it
1510      *      enquires to find out what interrupt conditions are pending, then it
1511      *      calls the appropriate routines to handle the conditions.
1512      *
1513      *      At entry:
1514      *          a5.1 = pointer to globals area
1515      *
1516      *      During this routine:
1517      *          a3.1 = card's base address ($00xx0001)
1518      *          a4.1 = address of sc_subtabletype structure
1519      *
1520      *****
1521
1522      0000037A 0000 037A top_isr equ *
1523      0000037B 205F          movea.l (sp)+,a0      ; Save return addr
1524      0000037C 285F          movea.l (sp)+,a4      ; Get sc_subtabletype
1525      0000037E 4850          pea   (a0)           ; Replace ret addr
1526
1527      0000038C 266C 0020      movea.l C_ADR(a4),a3 ; Get card base addr
1528
1529      00000384 528B          addq.l #1,a3         ; Now a3.1 = OUR base address of card
1530
1531      ***** TRY SECTION: RECOVER IS AT END OF ISR
1532
1533      00000386 48E7 0018      movem.l a3/a4,-(sp)
1534      0000038A 2F2D FFF6      move.l RCVR_BLK(a5),-(sp)
1535      0000038E 2F0E          move.l a6,-(sp)
1536      00000390 487A 00CE      pea   recover_section
1537      00000394 284F FFF6      move.l sp,RCVR_BLK(a5)
1538
1539      ***** END OF 'TRY' keyword
1540
1541      00000398 396C 003C      move.w term_and_mode(a4),int_savespace(a4)
1542      0000039E 4CEC 003F      movem.l term_and_mode-2(a4),d0-d5
1543      003E
    
```

```

PAGE 41 [3.0] 12/26/84 21:32:35 DC_INTER: HARDWARE INTERRUPT HANDLER *** File name: DC ***
1543 000003A4 480C 003F      movem.l d0-d5,int_savespace+2(a4)
1544 000003AA 196B 4000      move.b INT_COND(a3),intbits(a4) ;Get all the interrupt condition bits
1545 000003A8 003A
1546
1547 * From now on, each handler routine checks for its particular interrupting
1548 * condition and then jumps to the next. This is done primarily for speed.

```

```

PAGE 42 [3.0] 12/26/84 21:32:35 DC_INTER: HARDWARE INTERRUPT HANDLER *** File name: DC ***
1550 *****
1551 *
1552 * routine remcont_reset_isr: Takes care of communicating a
1553 * ===== card's remote-control-reset to the
1554 * operating system
1555 *
1556 *****
1557 remcont_reset_isr equ *
1558 000003B0 082C 0004      btst #RC_reset_int,intbits(a4) ; Test for bit #4 for this condition
1559 000003B4 003A
1560 000003B6 6708      beq.s error_isr
1561 000003B8 43EC 0072      lea RCR_hook(a4),a1
1562 000003BC 6100 00DC      bsr try_hook
1563
1564
1565 *****
1566 *
1567 * routine error_isr: Handles the communication of an error from the
1568 * ===== interface card back to BASIC, or the hook.
1569 *
1570 *
1571 * At entry:
1572 * a3.l = card base address ($00xx0001)
1573 * a4.l = address of SCT: select_code_table
1574 *
1575 * Upon normal exit:
1576 *
1577 * The 'chk_err' routine is used also at powerup time.
1578 *
1579 *****
1580 error_isr equ *
1581 000003C0 082C 0000      btst #error_int,intbits(a4) ; Test for bit #0 for this condition
1582 000003C4 003A
1583 000003C6 6724      beq.s data_rx_isr
1584
1585 000003C8 6100 0004      bsr chk_err
1586 000003CC F01E
1587
1588 000003CE 4240      chk_err clr.w d0
1589 000003D0 102B 400C      move.b ERROR_CODE(a3),d0 ; fetch error number
1590 000003D4 6714      beq.s errdone ; ignore ERROR_CODE=0
1591 000003D6 422B 400C      clr.b ERROR_CODE(a3)
1592 000003DA D07C 012C      add.w #300,d0 ; add offset
1593
1594 000003DE 3940 0034      move.w d0,ovr_laper(a4)
1595 000003E2 43E1 007A      lea err_hook(a4),a1
1596 000003E6 6100 00B2      bsr try_hook
1597
1598 000003EA 4E75      errdone rts

```

```

1800 *****
1801 *
1802 * routine data_rx_isr: Handles moving received data to the user's
1803 * ===== buffer for an inbound TRANSFER.
1804 *
1805 *****
1806
1807 000003EC 0000 03EC data_rx_isr equ *
1808 000003EC 082C 0001 btst #rx_int,intbits(a4) ; Test for bit #1 for this condition
1809 000003F2 6704 beq.s data_tx_isr
1810 000003F4 6100 00CE bsr do_inxfr
1811
1812 *****
1813 *
1814 * routine data_tx_isr: Handles moving transmit data from the user's
1815 * ===== buffer to the card for an outbound TRANSFER.
1816 *
1817 *****
1818
1819 000003F8 0000 03F8 data_tx_isr equ *
1820 000003F8 082C 0002 btst #tx_int,intbits(a4) ; Test for bit #2 for this condition
1821 000003FE 6704 beq.s ON_INTR_isr
1822 00000400 6100 0186 bsr do_outxfr
1823
1824 *****
1825 *
1826 * routine ON_INTR_isr: Handles the communication of an ON INTR trigger
1827 * ===== from the interface card back to BASIC.
1828 *
1829 *****
1830
1831 00000404 0000 0404 ON_INTR_isr equ *
1832 00000404 082C 0003 btst #ON_INTR_int,intbits(a4) ; Test for bit #3 for this condition
1833 0000040A 6700 0016 beq trace_isr
1834
1835 0000040E 08AC 0003 bclr #ON_INTR_int,usr0mask(a4)
1836 00000414 6704 beq.s 0Iisr1 ; If already 0 don't send again
1837 00000416 6100 FE94 bsr put_INTMASK
1838
1839 0000041A 43EC 0014 0Iisr1 lea USER_ISR(a4),a1
1840 0000041E 6100 0094 bsr try_hock_P (TM) 7/30/82 bug 158
1841
1842 00000422 0000 0422 trace_isr equ *
1843 00000422 082C 0005 btst #trace_int,intbits(a4) ; Test for bit #5 for this condition
1844 00000428 6708 beq.s bit_6_isr
1845 0000042A 43EC 0082 lea trc_hock(a4),a1
1846 0000042E 6100 006A bsr try_hock
1847
1848 00000432 0000 0432 bit_6_isr equ *
1849 00000432 082C 0006 btst #6,intbits(a4) ; Test for bit #6 for this condition
1850 00000438 6708 beq.s bit_7_isr

```

```

1851 0000043A 43EC 008A lea bt6_hock(a4),a1
1852 0000043E 6100 005A bsr try_hock

```

```

1654          0000 0442 bit_7_isr equ *
1655 00000442 080C 0007      btst    #7,intbits(a4)      ; Test for bit #7 for this condition
1656          00000448 6708          beq.s   end_isr
1657 0000044A 430C 0092      lea    bt7_hook(a4),a1
1658 0000044E 6100 004A      bsr    try_hook
1659
1660          * ----- End of the ISR -----
1661
1662          0000 0452 end_isr equ *
1663
1664          ***** RECOVER SECTION FROM 'TRY' ABOVE *****
1665
1666          00000452 2B0F 0008      move.l 8(sp),RCVR_BLK(a5)
1667          FFF6
1668 00000458 DFFC 0000      adda.l #12,sp
1669          000C
1689 0000045E 601E          bra.s   rcvdone
1670
1671          0000 0460 recover_section equ *      ; On escape, flag overlapped error
1672 00000460 2CFF          move.l (sp)+,a6      ; to background
1673 00000462 28FF 00F6      move.l (sp)+,RCVR_BLK(a5)
1674
1675          * Body of 'RECOVER' block:
1676 00000466 0C6D FFE6      cmpi.w #IOE_ERROR,ESC_CODE(a5)
1677          FFFE
1678 0000046C 6810          bne.s   rcvdone      ; Throw away non-I/O errors
1679 0000046E 101C 002D      move.b IOE_SC(a4),d0
1679 00000472 801D FFBA      cmp.b  IOE_SC(a5),d0
1680 00000476 6806          bne.s   rcvdone
1681 00000478 396D FFBE      move.w  IOE_RSLT(a5),ovrlaper(a4)
1682          0034
1682          * That was it!
1683
1684 0000047E 4CFF 1800      rcvdone movem.l (sp)+,a3/a4
1685 00000482 6100 FC0E          bsr    eif
1686 00000486 39FC 0056      move.w  int_savespace(a4),term_and_mode(a4)
1687          001C
1687 0000048C 4CEC 003F      movem.l int_savespace+2(a4),d0-d5
1688          0058
1688 00000492 48EC 003F      movem.l d0-d5,term_and_mode+2(a4)
1689          003E
1689 00000498 4E75          rts      ; Return from ISR
1690
1691
1692 0000049A 2011          try_hook move.l (a1),d0
1693 0000049C 6714          beq.s   hook1
1694 0000049E 48E7 0018      movem.l a3/a4,-(sp)
1695 000004A2 2040          movea.l d0,a0
1696 000004A4 2039 0004 H00K4      move.l 4(a1),d0      (tm) 12/03/81
1697 000004A8 6702          beq.s   hook3      (tm)
1698 000004AC 2F00          move.l d0,-(sp)      (tm)
1699 000004AE 4E90          hook3   jsr    (a0)
1700 000004B0 4CFF 1800 hook2   movem.l (sp)+,a3/a4
1701 000004B2 4E75          hook1   rts
1702

```

```

1703
1704 000004B4 2011          try_hook_P move.l (a1),d0      (TM) 7/30/82 bug 158
1705 000004B6 67FA          beq.s   hook1
1706 000004B8 48E7 0018      movem.l a3/a4,-(sp)
1707 000004BC 2040          movea.l d0,a0
1708 000004BE 2F39 0008      MOVE.L 8(A1),-(SP)      (TM) 7/30/82 bug 158
1709 000004C2 F0E0          BRA    H00K4      (TM) 7/30/82 bug 158

```



```

1711 *****
1712 *
1713 * routine do_inxfr: Transfers data in until:
1714 * - User buffer filled;
1715 * - Card buffer empty; or
1716 * - Control block reached.
1717 *
1718 * At entry:
1719 * a3.l = card base address ($00xx0001)
1720 * a4.l = address of select_code_table
1721 *
1722 *****
1723
1724 000004C4 246C 0024 do_inxfr equ *
1725 000004C8 6700 008A movea.l BUFI_OFF(a4),a2
1726 beq inxdone
1727
1728 000004CC 296A 0010 move.l TCNT_OFF(a2),data_number(a4)
1729 0042
1729 000004D2 6700 0090 beq inxdn1
1730 000004D6 296A 0020 move.l TFIL_OFF(a2),data_address(a4)
1731 003E
1732
1733 000004DC 6100 FB06 inxfr1 bsr find_RXBUF ; Set up a2.l = buffer descriptor record
1734 * ; base address
1735 000004E0 6100 030A inxfr4 bsr RX_stuff_avail ; See if buffer is empty
1736 000004E4 4A00 008C tst.b d0 ; If so, just sit here & wait
1737 beq inxexit
1738 000004EA 6100 035E bsr ctrlblknext ; If a control block is next, then
1739 000004EE 4A00 0000 tst.b d0
1740 000004F0 663E bne.s inxfr3
1741
1742 000004F2 4A00 0042 tst.l data_number(a4) ; see if chars to transfer
1743 000004F6 675C beq.s inxdone ; yes, go do it
1744
1745 000004F8 226C 0024 movea.l BUFI_OFF(a4),a1
1746 000004FC 3029 000E move.w TCHR_OFF(a1),d0 ; Check for term char desired
1747 00000500 6C06 bge.s inxfr5 ; Yes - goto slow section
1748
1749 00000502 6100 0274 bsr getchars ; move some data
1750 * ; & go back to check for ctrl blk
1751 00000506 60D4 bra.s inxfr1
1752
1753 0000 0000 0508 inxfr5 equ * ; SLOW ENTER - search for char
1754 00000508 1F00 move.b d0,-(sp) ; Save search char
1755 0000050A 2F2C 0042 move.l data_number(a4),-(sp)
1756 0000050E 297C 0000 move.l #1,data_number(a4)
1757 00000516 6100 0260 bsr getchars
1758 0000051A 295F 0042 move.l (sp)+,data_number(a4)
1759 0000051E 53AC 0042 subq.l #1,data_number(a4)
1760 00000522 101F move.b (sp)+,d0 ; Check for term chr
1761 00000524 205C 003E movea.l data_address(a4),a0
1762 00000528 8028 FFFF cmp.b -1(a0),d0
1763 0000052C 6728 beq.s inxdone ; If equal, exit
1764 0000052E 60AC bra.s inxfr1

```

```

1765
1766 00000530 6100 020C inxfr3 bsr getctrlblk ; Get it, and check for the special
1767 00000534 0C2C 00FF cmpi.b #255,term(a4) ; case TERM=255
1768 003C
1769 0000053A 6608 bne.s inxfr2
1770 0000053C 196C 003D move.b mode(a4),which_RXbuf(a4) ; If so, do the buffer switch
1771 0037
1772 00000542 6098 bra.s inxfr1 ; And go back for more
1773
1774 00000544 396C 003C inxfr2 move.w term_and_mode(a4),last_enter_term(a4)
1775 0038
1776 0000054A 246C 0024 * movea.l BUFI_OFF(a4),a2 ; Otherwise save the control block & leave
1777 0000054E 4A2A 000B tst.b TEND_OFF(a2) ; If EOI term bit set tghen
1778 00000552 6788 beq.s inxfr1 ; leave else ignore
1779
1780 00000554 246C 0024 inxdone movea.l BUFI_OFF(a4),a2
1781 00000558 256C 003E move.l data_address(a4),TFIL_OFF(a2)
1782 0020
1783 0000055E 256C 0042 move.l data_number(a4),TCNT_OFF(a2)
1784 0010
1785 00000564 6100 00AC inxdn1 bsr inxfr_done
1786 00000568 200A move.l a2,d0
1787 0000056A 671A beq.s inxex1
1788 0000056C 43EA 0024 lea T_PR_OFF(a2),a1
1789 00000570 6000 FF42 bra try_Flock_P (TM) 7/30/82 bug 158
1790
1791 0000 0000 0574 inxexit equ *
1792 00000574 246C 0024 movea.l BUFI_OFF(a4),a2
1793 00000578 256C 003E move.l data_address(a4),TFIL_OFF(a2)
1794 0020
1795 0000057E 256C 0042 move.l data_number(a4),TCNT_OFF(a2)
1796 0010
1797 00000584 67DE beq.s inxdn1 BUG 1249 TM 01/08/82
1798 00000586 4E75 rts

```

```

1794
1795
1796
1797
1798
1799
1800
1801
1802
1803
1804
1805
1806
1807
1808
1809
1810
1811
1812
1813
1814
1815
1816
1817
1818
1819
1820
1821
1822
1823
1824
1825
1826
1827
1828
1829
1830
1831
1832
1833
1834
1835
1836
1837
1838
1839
1840
1841
1842
1843
1844
1845

```

```

*****
*
* routine do_outxfr: Transfers data out til:
*   - User buffer emptied; or
*   - Card buffer filled.
*
* At entry:
*   a3.l = card base address ($00x0001)
*   a4.l = address of select_code_table
*
* During execution:
*   a2.l = address of xfr record
*****
do_outxfr equ *
0000588 246C 0028 move.l BUFO_OFF(a4),a2
000058C 200A      move.l a2,d0
000058E 676E      beq.s  outxex1
0000590 296A 0010 move.l TCNT_OFF(a2),data_number(a4)
0042
0000596 6730      beq.s  outxd0
0000598 296A 001C move.l TEMP_OFF(a2),data_address(a4)
003E
000059E 6100 FB10 bsr    find_TXBUF ; a2 = buff descr rec addr
00005A2 2F0C 0042 outx1  move.l data_number(a4),-(sp)
00005A6 6100 055C bsr    putChars ; Send some chars
00005AA 201F      move.l (sp)+,d0
00005AC B04C 0042 cmp.l  data_number(a4),d0
00005B0 6730      beq.s  outxit ; If no chars transferred
00005B2 4BAC 0042 tst.l  data_number(a4) ; then exit
00005B6 66EA      bne.s  outXI ; Check buffer empty
00005B8 246C 0028 outxdun move.l BUFO_OFF(a4),a2
00005BC 256C 003E move.l data_address(a4),TEMP_OFF(a2)
001C
00005C2 256C 0042 move.l data_number(a4),TCNT_OFF(a2)
0010
00005C8 246C 0028 outxd0 move.l BUFO_OFF(a4),a2
00005CC 4B7A 000B tst.b  TEND_OFF(a2) ; Check for END termination
00005D0 670C      beq.s  outxdn1
00005D2 6160 FADC bsr    find_TXBUF ; a2 = buff descr rec addr
00005D6 6100 0660 bsr    try_sending_EOF
00005DA 4A00      tst.b  d0 ; If couldn't send it then
00005DC 6720      beq.s  outxex1 ; return, wait for next interrupt
00005DE 6100 0020 outxdn1 bsr    outxfr_done
00005E2 203A      move.l a2,d0
00005E4 6718      beq.s  outxex1
00005E6 43FA 0024 lea   T_PR_OFF(a2),a1
00005EA 600C FEC8 bra   try_hook_p (TM) 7/30/82 bug 158
00005EE 246C 0028 outxit  move.l BUFO_OFF(a4),a2

```

```

1846 00005F2 256C 003E move.l data_address(a4),TEMP_OFF(a2)
001C
1847 00005F8 256C 0042 move.l data_number(a4),TCNT_OFF(a2)
0010
1848 00005FE 4E75      outxex1 rts

```

```

1850 *****
1851 *
1852 * routine outxfr_done: Terminates the
1853 * outbound transfer, if any.
1854 *
1855 * routine inxfr_done: Terminates the inbound
1856 * transfer, if any.
1857 *
1858 *
1859 * At entry:
1860 * a3.l = card base address ($00*x0001)
1861 * a4.l = address of select_code_table
1862 *
1863 *****
1864
1865 00000600 08AC 0002 outxfr_done equ *
1866 0036 bclr #tx_int,usr0mask(a4)
1867
1868 00000606 6704 beq.s outxd1 ; If already 0 don't send again
1869 00000608 6100 FCA2 bsr INTMASK
1870 0000060C 41EC 0028 outxd1 lea BUF0_OFF(a4),a0
1871 00000610 6010 bra.s xfrdun
1872
1873 00000612 08AC 0001 inxfr_done equ *
1874 0036 bclr #rx_int,usr0mask(a4)
1875
1876 00000618 6704 beq.s inxd1 ; If already 0 don't send again
1877 0000061A 6100 FC90 bsr INTMASK
1878 0000061E 41EC 0024 inxd1 lea BUFT_OFF(a4),a0
1879
1880 00000622 2450 xfrdun movea.l (a0),a2
1881 00000624 200A move.l a2,d0
1882 00000626 670C beq.s rtsin
1883 00000628 157C 00FF move.b #255,I_SC_OFF(a2)
1884 0005
1885 0000062E 422A 0007 clr.b TACT_OFF(a2)
1886 00000632 4290 clr.l (a0)
1887 00000634 4E75 rtsin rts

```

```

1888 *****
1889 *
1890 * routine wait_outxfrdone: waits until an
1891 * outbound transfer is complete
1892 * (if any). Also has timeout
1893 * escape.
1894 *
1895 * routine wait_inxfrdone: waits until an
1896 * inbound transfer is complete
1897 * (if any). Also has timeout
1898 * escape.
1899 *
1900 * At entry:
1901 * a3.l = card base address ($00*x0001)
1902 * a4.l = address of select_code_table
1903 *
1904 * This bashes nothing.
1905 *
1906 * This routine may escape!
1907 *
1908 * MODIFIED 12/02/81
1909 * from 12/01/81 code to 11/23/81
1910 *
1911 *****
1912
1913 00000636 48E7 A080 wait_outxfrdone equ *
1914 0000063A 206C 0028 movem.l d0/d2/a0,-(sp)
1915 0000063E 6008 bra.s wait
1916
1917 00000640 48E7 A080 wait_inxfrdone equ *
1918 00000644 206C 0028 movem.l d0/d2/a0,-(sp)
1919 00000648 2408 movea.l BUF0_OFF(a4),a0
1920
1921 0000064A 6730 wait move.l a0,d2 ; 0=no xfr block
1922 0000064C 0C28 0005 beq.s waitdun
1923 0009 cmpi.b #5,TUSR_OFF(AC) ; >4 = interrupt
1924
1925 00000652 6D28 blt.s waitdun
1926 00000654 242C 002E move.l timeout(a4),d2
1927 00000658 0838 0001 btst #timer_present,sysflag2 is timer available ? tttt JS 8/11/83
1928 0000065E 6722 beq.s wait_timer if so then use it tttt JS 8/11/83
1929
1930 00000660 203C 0000 wait1 move.l #256,d0 [UNCALIBRATED] - guess based upon check_tfr loop
1931 0100
1932 00000666 4A28 0007 wait2 tst.b TACT_OFF(a0) ; 0=inactive (tm) tst.l -> tst.b
1933 0000066A 6710 beq.s waitdun
1934
1935 0000066C 5380 subq.l #1,d0 ; Timeout computation
1936 0000066E 66F6 bne.s wait2
1937 00000670 4A82 tst.l d2
1938 00000672 67EC beq.s wait1
1939 00000674 5382 subq.l #1,d2 bug fix -- was d0 tttt JS 8/11/83
1940 00000676 66E8 bne.s wait1
1941 00000678 6000 FCE2 bra time_err

```

```

1940 0000067C 41DF 0105 waitdun movem.l (sp)+,d0/d2/a0
1941 00000680 4E75      rts
1942
1943      0000 0682 wait_timer equ *
1944 00000682 4E82      tst.l d2          check for infinite timeout      tttt JS 8/11/83
1945 00000684 67DA      beq wait1       use loops if infinite          tttt JS 8/11/83
1946 00000686 113C 0001      move.b #1,-(sp) set up timer record          tttt JS 8/11/83
1947 0000068A 2102      move.l d2,-(sp) d2 has ms to wait          tttt JS 8/11/83
1948 0000068C 4E28 0007 wait3   tst.b tact_off(a0) xfr done?                    tttt JS 8/11/83
1949 00000690 670E      beq.s wait4     if so then exit loop          tttt JS 8/11/83
1950 00000692 4A57      pea (sp)        push ptr to time rec          tttt JS 8/11/83
1951 00000694 4EB9 0000      jsr check_timer and check the timer          tttt JS 8/11/83
1952      0000
1952 0000069A 6AF0      bpl wait3       if no timeout, keep trying      tttt JS 8/11/83
1953 0000069C 6000 FCBE      bra time_err    timeout -- go escape          tttt JS 8/11/83
1954 000006A0 504F      wait4 addq #6,sp    normal exit -- clean stack    tttt JS 8/11/83
1955 000006A2 60D8      bra waitdun     and return                      tttt JS 8/11/83
1956

```

```

1959      *****
1959      *
1960      * procedure START_TRANSFER_IN (
1961      * var SCT: select_code_table );
1962      *
1963      * This starts the card doing a transfer.
1964      * The calling code must have already
1965      * linked the transfer block in to the
1966      * select_code_table structure.
1967      *
1968      * During use:
1969      * a3.l = card base address ($00xx0001)
1970      * a4.l = address of select_code_table
1971      *
1972      *****
1973
1974      0000 06A4 START_TRANSFER_IN equ *
1975 000006A4 208F      movea.l (sp)+,a0
1976 000006A6 288F      movea.l (sp)+,a4      ; SCT
1977 000006A8 4850      pea (a0)
1978 000006AA 266C 0020      movea.l c_adr(a4),a3
1979 000006AE 528B      addq.l #1,a3
1980
1981 000006B0 4E4B      * scs trap #11      get into supervisor mode          scs
1982      *
1983 000006B2 46EC 0070      move sp,-(sp)      ; Funny code to disable
1984 000006B6 08EC 0001      move sr_image(a4),sr ; interrupts
1985      00:6      bset #rx_int,usr0mask(a4)
1985 000006BC 6100 FBEE      bsr put_INTMASK
1986 000006C0 6100 FE02      bsr do_inxfr
1987 000006C4 46EF      move (sp)+,sr
1988 000006C6 60C0 FC74      bra check_ov_error ; Will enable ints

```

```

1990 *****
1991 *
1992 * procedure START_TRANSFER_OUT (
1993 * var SCT: select_code_table );
1994 *
1995 * This starts the card doing a transfer.
1996 * The calling code must have already
1997 * linked the transfer block in to the
1998 * select_code_table structure.
1999 *
2000 * During use:
2001 * a3.l = card base address ($00x0001)
2002 * a4.l = address of select_code_table
2003 *
2004 *****
2005
2006 *****
2007 000006CA 205F START_TRANSFER_OUT equ *
2008 000006CC 285F movea.l (sp)+,a0
2009 000006CE 4850 pea (a0)
2010 000006D0 266C 0020 movea.l c_addr(a4),a3
2011 000006D4 5288 addq.l #1,a3
2012
2013 000006D6 4E48 * scs trap #11 ; Funny code to disable scs
2014 000006D8 46EC 0070 move sr,-(sp) ; sr ; interrupts
2015 000006DC 08EC 0002 bset #tx_int,usr0mask(a4)
2016 000006DE 0036
2017 000006E2 6100 FBC8 bsr put_INTMASK
2018 000006E6 6100 FEAO bsr do_outxfr
2019 000006EA 46DF move (sp)+,sr
2020 000006EC 6000 F04E bra check_ov_error ; Will enable ints
2021

```

```

2024 *****
2025 *****
2026 * * * * *
2027 * * * * *
2028 * * * * *
2029 * * * * *
2030 * * * * *
2031 * * * * *
2032 * * * * *
2033 *****
2034 *****
2035 *****
2036 *****
2037 *****
2038 *****
2039 *****
2040 * routine set_RXBUF_a6: Routine to set a6 as the base address
2041 * == :===== pointer to whichever Rx buffer is being used.
2042 *
2043 * At entry:
2044 * a2.l = data buffer base address (shifted, +1*selectcode)
2045 * a3.l = card base address ($00x0001)
2046 * a4.l = pointer to sc_subtabletype structure
2047 *
2048 * Upon exit:
2049 * a6.l = Base address of DATA_BUFFERS[WHICH_RXBUF]
2050 * This also bashes d0.
2051 *
2052 *****
2053 *****
2054 000006F0 4280 06F0 set_RXBUF_a6 equ *
2055 000006F2 102C 0037 cIr.l d0 ; Setup d0.l=offset
2056 000006F6 E380 move.b which_RXbuf(a4),d0 ; to which Rx buffer
2057 000006F8 4DF2 0010 asl.l #4,d0 ; being used
2058 000006FC 4E75 lea DATA_AREA(a2,d0),a6
2059 rts

```

```

2061 *****
2062 *
2063 * routine RX_BUFF_bytes: Function which returns the number of
2064 * ===== characters until the first control block in
2065 * the Receive Buffer. If there are no control
2066 * blocks, this just returns the number of
2067 * characters in the buffer. This only works
2068 * on the current Rx data buffer, and does not
2069 * extract TERM=255 control blocks!
2070 *
2071 * At entry:
2072 * a2.l = data buffer base address (shifted, +1*selectcode)
2073 * a3.l = card base address ($00xx0001)
2074 * a4.l = pointer to sc_subtabletype structure
2075 *
2076 * Upon exit:
2077 * d0.l = Number of characters.
2078 * a1, d4 and d5 are left with values from find_RX_DATA.
2079 * This also bashes a0, d1 and d2.
2080 *
2081 * This routine uses the card's SEMAPHORE to gain access.
2082 *
2083 * This routine calls gain_access, release_access, and find_RX_DATA.
2084 *
2085 * *****
2086 *
2087 * 0000 06FE RX_BUFF_bytes equ *
2088 000006FE 6100 F9DA bsr find_RX_DATA ; Setup a1 = data buffer base addr
2089 * ; d4 = end of data buffer addr
2090 * ; d5 = RXDATABUFF_SIZE
2091 *
2092 00000702 2F0E move.l a6,-(sp)
2093 00000704 61EA bsr set_RXBUF_a6
2094 *
2095 00000706 4280 clr.l d0 ; Get garbage out of top of d0, d1
2096 00000708 4281 clr.l d1
2097 0000070A 030A 000C movep.w CTRL_AREA+EMPTY(a2),d1 ; Fetch pointers (bytes in wrong order)
2098 0000070E 6100 F91A bsr gain_access ; Need access to FILL pointers
2099 00000712 010E 0008 movep.w FILL(a6),d0
2100 00000716 030A 0008 movep.w CTRL_AREA+FILL(a2),d2
2101 0000071A 6100 F96A bsr release_access
2102 0000071E B242 cmp.w d2,d1 ; If the two ctrl block pointers are not
2103 00000720 670A beq.s RbB1 ; equal, then we want to use the pointer
2104 00000722 EE59 ror.w #7,d1 ; field from the next control block to
2105 00000724 D28B add.l a3,d1 ; indicate how much data may be removed
2106 00000726 2041 movea.l d1,a0
2107 00000728 0108 0000 movep.w POINTER(a0),d0 ; --- Use it as the "FILL" pointer
2108 *
2109 0000072C E058 RbB1 ror.w #8,d0 ; Switch bytes for FILL
2110 0000072E 030E 000C movep.w EMPTY(a6),d1 ; and get EMPTY and switch bytes
2111 00000732 E059 ror.w #8,d1 ; d0="FILL", d1=EMPTY
2112 *
2113 00000734 9041 sub.w d1,d0 ; Compute d0 := FILL-EMPTY
2114 00000736 6302 bge.s RbB2
2115 00000738 0045 add.w d5,d0 ; If negative, add data buffer size
2116 0000073A 205F RbB2 movea.l (sp)+,a6
2117 0000073C 4E75 rts ; Now d0 = ("FILL"-EMPTY) mod SIZE --- of data buffer

```

```

2118 *****
2119 *
2120 * routine getctrlblk: Routine which gets a control block from the
2121 * ===== Receive buffer. It must have already been
2122 * determined that there is a control block at
2123 * the front of the buffer, since this routine
2124 * does NOT check for that condition. The TERM
2125 * and MODE fields of the removed block are left
2126 * in the appropriate (.term and .mode) in the
2127 * sc_subtabletype structure.
2128 *
2129 * At entry:
2130 * a2.l = RX buffer record base address from find_RXBUF
2131 * a3.l = card base address ($00xx0001)
2132 * a4.l = pointer to sc_subtabletype structure
2133 *
2134 * Upon exit:
2135 * sc_subtabletype.term = TERM field of control block (8 bits)
2136 * sc_subtabletype.mode = MODE field of control block (8 bits)
2137 * a1, d4 and d5 are left with the values from find_CTRL_AREA.
2138 * This bashes d0, d2, and a0.
2139 *
2140 * This routine uses the card's SEMAPHORE to gain access.
2141 *
2142 * This routine calls gain_access, release_access, and find_CTRL_AREA.
2143 *
2144 * *****
2145 *
2146 * 0000 073E getctrlblk equ *
2147 0000073E 6100 F9B4 bsr find_CTRL_AREA ; Setup a1 = ctrl buffer base addr
2148 * ; d4 = end of ctrl buffer addr
2149 * ; d5 = TRCTRLBUFF_SIZE
2150 *
2151 00000742 4080 clr.l d0 ; Clear top of d0
2152 00000744 010A 000C movep.w CTRL_AREA+EMPTY(a2),d0 ; Get control buffer EMPTY pointer
2153 00000748 EE58 ror.w #7,d0 ; Now make it into a 68000 pointer
2154 0000074A D08B add.l a3,d0
2155 0000074C 2040 movea.l d0,a0 ; Move to a0 so we can use it
2156 *
2157 0000074E 1968 0004 move.b TERMFIELD(a0),term(a4) ; Store term & mode fields
2158 00000754 1968 0006 move.b MODEFIELD(a0),mode(a4)
2159 *
2160 0000075A D07C 0008 add.w #CTRLBLKSIZE,d0 ; Bump pointer by control block size
2161 0000075E B840 cmp.w d0,d4 ; and check for wraparound.
2162 00000760 6602 bne.s gcb1
2163 00000762 3C09 move.w a1,d0 ; If so, set to front of buffer
2164 00000764 0880 0000 gcb1 bclr #0,d0 ; Make it into a Z80
2165 00000768 EFS8 ror.l #7,d0 ; type pointer with bytes reversed
2166 0000076A 6100 F8BE bsr gain_access ; Now store the updated EMPTY pointer
2167 0000076E 018A 000C movep.w d0,CTRL_AREA+EMPTY(a2)
2168 00000772 6100 F912 bsr release_access
2169 00000776 4E75 rts ;<<<CAN'T COMBINE WITH ABOVE!!!!

```

```

2171 *****
2172 *
2173 * routine getchars: Routine which takes characters from the
2174 * ===== Receive buffer and puts them in the area
2175 * pointed to by sc_subtabletype.data_address
2176 * and sized by sc_subtabletype.data_number.
2177 * The number of characters
2178 * actually transferred is the minimum of:
2179 * (1) the number of characters available before
2180 * the first Receive buffer control block;
2181 * (2) sc_subtabletype.data_number;
2182 * and (3) the number of characters
2183 * available until the Receive buffer wraparound
2184 * point. THIS NUMBER MAY BE ZERO!
2185 * This alters data_address and data_number to
2186 * reflect where to start going next time this
2187 * is called. The criteria for ending the
2188 * transfer at a higher level must be determined
2189 * by data_number, RX_stuff_avail and
2190 * ctrl_blk_next/getctrlblk.
2191 *
2192 * At entry:
2193 * a2.l = RX buffer record base address from find_RXBUF
2194 * a3.l = card base address ($00xx0001)
2195 * a4.l = pointer to sc_subtabletype structure
2196 *
2197 * Upon exit:
2198 * data_address and data_number are updated, plus the EMPTY
2199 * pointer in the card's Receive data buffer.
2200 * In sc_subtabletype last_enter_term and last_enter_mode are
2201 * zeroed if any data is moved.
2202 * a1 and d4 are left with the values from find_RX_DATA.
2203 * This bashes d0, d1, d2, d3, d4, d5, a0, and a1.
2204 *
2205 * This routine uses the card's SEMAPHORE to gain access.
2206 *
2207 * This routine calls gain_access, release_access, and RX_BUFFER_bytes.
2208 *
2209 *****
2210
2211 0000 0778 getchars_equ *
2212 00000778 6184 bsr RX_BUFFER_bytes ; Setup a1 = data buffer base addr
2213 * ; d3 = offset to which Rxbuffer used
2214 * ; d4 = end of data buffer addr
2215 * ; d5 = RXDATABUFF_SIZE
2216 0000077A 2600 move.l d0,d3 ; d3.l = available characters
2217
2218 0000077C 48E7 0022 movem.l a2/a6,-(sp) ; Saved for local use
2219 00000780 6100 FF6E bsr set_RXBUF_a6
2220
2221 00000784 4280 clr.l d0
2222 00000786 010E 000C movep.w EMPY(a6),d0 ; Get RXDATABUFF_EMPTY and make
2223 0000078F EE58 ror.w #7,d0 ; it into a 68000 pointer
2224 00000790 D08B add.l a3,d0
2225 0000079E 2440 movea.l d0,a2 ; Save EMPTY for later!
2226
2227 0000079C 9084 sub.l d4,d0

```

```

2228 00000792 4480 neg.l d0 ; d0 = wraparound address - EMPTY
2229 00000794 C0BC 0000 and.l #$0000FFFF,d0
2230 0000079A E258 ror.w #1,d0 ; d0.l = number of bytes till wraparound
2231
2232 0000079C B680 cmp.l d0,d3 ; If d0>d3 then set d0 := d3
2233 0000079E 6E02 bgt.s gc1
2234 000007A0 2003 move.l d3,d0
2235
2236 000007A2 242C 0042 gc1 move.l data_number(a4),d2 ; Fetch number of positions available
2237 000007A6 B480 cmp.l d0,d2 ; If d0>d2 then set d0 := d2
2238 000007A8 6E02 bgt.s gc2
2239 000007AA 2002 move.l d2,d0
2240
2241 000007AC 2600 gc2 move.l d0,d3 ; d3.l saves number of chars actually
2242 * ; transferred below
2243 000007AE 6736 beq.s gcdone ; If zero, no work to be done
2244 000007B0 426C 0038 clr.w last_enter_term(a4) ; This also clears last enter mode.
2245 000007B4 5340 sub.w #1,d0 ; Make offset correct for dof instr.
2246 000007B6 206C 003E movea.l data_address(a4),a0 ; Get character pointer into a0
2247
2248 000007BA 1002 gcloop move.b (a2),(a0)+ ; Transfer a character & bump dest ptr
2249 000007BC 544A addq.w #2,a2 ; Bump source pointer (odd bytes)
2250 000007BE 51C8 FFFA dbf d0,gcloop ; Then decrement d0 & loop
2251
2252 000007C2 9483 sub.l d3,d2 ; Decrement datacnt by # bytes
2253 000007C4 2942 0042 move.l d2,data_number(a4) ; Now store adjusted address and
2254 000007C8 2948 003E move.l a0,data_address(a4) ; number fields
2255
2256 000007CC 220A move.l a2,a1 ; Store pointer for computations
2257 000007CE B88A cmp.l a2,d4 ; Now check to see if EMPTY was moved
2258 000007D0 6602 bne.s gc3 ; past end of buffer. If so, set to
2259 000007D2 2209 move.l a1,d1 ; the front of the buffer.
2260 000007D4 0881 0000 gc3 bclr #0,d1 ; Fix up the 68000 pointer to be the
2261 000007D8 EF59 rol.w #7,d1 ; card's type of pointer
2262 000007DA 8100 F84E bsr gain_access
2263 000007DE 038E 000C movep.w d1,EMPTY(a6) ; Remember d1 = card's EMPTY pointer.
2264 000007E2 6100 F8A2 bsr release_access
2265 000007E6 4CDF 4400 movem.l (sp)+,a6/a2
2266 000007EA 4E75 rts

```

```

2268 *****
2269 *
2270 * routine RX_stuff_avail: Routine which determines whether there is
2271 * ***** ANYTHING (data or control blocks) in the
2272 * Receive buffer. This consumes any TERM=255
2273 * control blocks before returning the function.
2274 *
2275 *
2276 * At entry:
2277 * a2.l = RX buffer record base address from find_RXBUF
2278 * a3.l = card base address ($00xx0001)
2279 * a4.l = pointer to sc_subtabletype structure
2280 *
2281 * Upon exit:
2282 * d0.l = $00 if buffer is empty,
2283 * $01 if ctrl buffer is empty and data buffer is not,
2284 * $02 if data buffer is empty and ctrl buffer is not,
2285 * $03 if both data and ctrl buffers are not empty.
2286 * a1 and d4 are left with the values from find_RX_DATA.
2287 * This bashes d0, d1, d2, d3, d4, d5, a0 and a1.
2288 *
2289 * This routine uses the card's SEMAPHORE to gain access.
2290 *
2291 * This routine calls gain_access and release_access.
2292 *
2293 *****
2294
2295 000007EC 0100 07EC RX_stuff_avail equ *
2296 * bsr find_RX_DATA ; Setup a1 = data buffer base addr
2297 * ; d4 = end of data buffer addr
2298 * ; d5 = RXDATABUFF_SIZE
2299 *
2300 000007F0 210E move.l a6,-(sp)
2301 000007F2 6100 FEFC bsr set_RXBUF_a6
2302 *
2303 000007F6 8100 F832 bsr gain_access
2304 000007FA 010E 0008 movep.w FILL(a6),d3 ; Fetch FILL & EMPTY (bytes reversed but
2305 000007FE 030A 0008 movep.w CTRL_AREA+FILL(a2),d1 ; we're just checking equality)
2306 00000802 6100 F882 bsr release_access
2307 *
2308 00000806 4182 clr.l d2
2309 00000808 4180 clr.l d0
2310 0000080A 010A 000C movep.w CTRL_AREA+EMPTY(a2),d2 ; Compare ctrl buff FILL & EMPTY
2311 00000810 6441 cmp.w d1,d2 ; If not equal, then set bit 1
2312 00000812 010E 000C chkdta movep.w EMPTY(a6),d2 ; Compare data buff FILL & EMPTY
2313 00000816 B443 cmp.w d3,d2
2314 00000818 6102 beq.s return ; And set bit C if not equal
2315 0000081C 215F addq.b #1,d0
2316 0000081E 4E75 return movea.l (sp)+,a6
2317 * rts
2318 *
2319 *
2320 00000824 D48B setbit1 addq.b #2,d0 ; Set "ctrl not empty" bit
2321 00000826 E15A ror.w #7,d2 ; Something in control buffer - see if
2322 * ; this control block is at the head of
2323 * ; the queue (bytes reversed!)
2324 00000828 D142 add.l a3,d2
2325 0000082E 2142 movea.l d2,a0
2326 00000830 0308 0000 movep.w POINTER(a0),d1
2327 00000832 030E 0000 movep.w EMPTY(a6),d2
2328 00000834 B142 cmp.w d2,d1 ; if POINTER field<>DATABUFF_EMPTY

```

```

2325 00000832 61DE bne.s chkdta ; then go check data buff
2326 00000834 0C28 00FF cmpi.b #255,TERM:FIELD(a0) ; else if it's a TERM=255 control block
2327 * 0004
2328 0000083A 6ED6 bne.s chkdta ; No, go back and check data buff
2329 0000083C 6100 FF00 bsr getctrlblk ; Otherwise consume the control block
2330 00000840 196C 003D move.b mode(a4),which_RXbuf(a4) ; and switch to new data buffer
2331 * 0037
2332 00000846 2C5F movea.l (sp)+,a6
2333 00000848 60A2 bra.s RX_stuff_avail ; And go back and re-compute result

```



```

2334 *****
2335 *
2336 * routine ctrlblknext: Routine which determines whether the next
2337 * thing to be consumed from the Receive Buffer
2338 * is a control block. THE RESULT OF THIS
2339 * FUNCTION IS NOT VALID UNLESS RX_BUFFER_empty
2340 * RETURNS FALSE!!!
2341 *
2342 * At entry:
2343 * a2.l = RX buffer record base address from find_RXBUF
2344 * a3.l = card base address ($00x0001)
2345 *
2346 * Upon exit:
2347 * d0.b = $FF if control block is next, $00 if data is next.
2348 * This bashes d2, d5 and a0.
2349 *
2350 *****
2351 *****
2352 ctrlblknext equ *
2353 000084A 6100 084A bsr gain_access
2354 000084E 050A 0008 movep.w CTRL_AREA+FULL(a2),d2 ; Check if ctrl buffer is empty
2355 00008E2 6100 F832 bsr release_access
2356 00008E6 4280 clr.l d0
2357 00008E8 010A 000C movep.w CTRL_AREA+EMPTY(a2),d0 ; Fetch ctrl buffer EMPTY pointer
2358 00008EC B440 cmp.w d0,d2 ; If equal then return d0.b=$00
2359 00008EE 6723 beq.s cbn1
2360 00008F0 E558 ror.w #7,d0
2361 00008E2 D08B add.l a3,d0
2362 00008E4 2040 movea.l d0,a0
2363 00008E6 0108 0000 movep.w POINTER(a0),d0 ; Fetch the POINTER field from the
2364 *
2365 00008EA 4285 clr.l d5 ; Setup d5.l=offset
2366 00008EC 1A2C 0037 move.b which_RXbuf(a4),d5 ; to which Rx buffer
2367 00008F0 E985 asl.l #4,d5 ; being used
2368 *
2369 0000872 48E7 8002 movem.l d0/a6,-(sp)
2370 0000876 6100 FE78 bsr set_RXBUF_a6
2371 000087A 050E 000C movep.w EMPTY(a6),d2 ; first ctrl block and compare to the
2372 000087E 4CDF 4001 movem.l (sp)+,d0/a6
2373 *
2374 00008E2 B440 cmp.w d0,d2 ; data buffer EMPTY pointer
2375 00008E4 57C0 seq d0 ; then set d0 if equal
2376 00008E6 4E75 rts
2377 *
2378 00008E8 4280 cbn1 clr.l d0
2379 00008EA 4E75 rts
2380

```

```

2383
2384
2385 * *****
2386 * * * * *
2387 * * * * *
2388 * * * * *
2389 * * * * *
2390 * * * * *
2391 * * * * *
2392
2393
2394
2395
2396 0000 C006 in_timeout equ 6 [UNCALIBRATED 1 MS]
2397 0000 C007 out_timeout equ 7 [UNCALIBRATED 1 MS]
2398
2399
2400 *****
2401 *
2402 * procedure OUTPUT_DATA (
2403 * var SCT: select_code_table;
2404 * PTR: ^ data_bytes;
2405 * COUNT: longword );
2406 *
2407 * This operation may hang waiting for space.
2408 *
2409 * This routine calls find_TXBUF and putchar.
2410 *
2411 *****
2412 *****
2413 0000 089C output_data equ *
2414 0000088C 205F movea.l (sp)+,a0
2415 0000088E 221F move.l (sp)+,d1 ; COUNT
2416 00000890 225F movea.l (sp)+,a1 ; PTR
2417 00000892 285F movea.l (sp)+,a4 ; SCT
2418 00000894 4850 pea (a0)
2419 00000896 266C movea.l c_addr(a4),a3
2420 0000089A 528B addq.l #1,a3
2421 *
2422 0000089C 2949 003E move.l a1,data_address(a4) ; initialize address/count
2423 000008A0 2941 0042 move.l d1,data_number(a4)
2424 *
2425 000008A4 6100 FA96 bsr check_ov_error ; Escape if o/v error
2426 000008A8 6100 FD8C bsr wait_outxfrdone
2427 *
2428 000008AC 296C 002E move.l timeout(a4),timeout_counter(a4)
2429 000008B2 297C 0000 move.l #out_timeout,inner_counter(a4)
2430 *
2431 000008BA 6100 F7F4 bsr find_TXBUF ; Set up a2.l = buffer descriptor record
2432 * base address
2433 000008BE 6730 beq.s outdone
2434 *
2435 000008C0 0838 0001 btst #timer_present,sysflag2 check for timer tttt JS 8/11/83
2436 000008C6 672A beq.s outtimer if got it, use it tttt JS 8/11/83

```

```

2437
2438 000008C8 4A8C 0042 out_2 tst.l data_number(a4) ; And transfer characters until done
2439 000008CC 6722 beq.s outdone
2440 000008CE 5100 0234 bsr putchars
2441 000008D2 538C 004E subq.l #1,inner_counter(a4) ; Test for timeout condition
2442 000008D6 58F0 bne.s out_2
2443 000008D8 397C 0000 move.l #out_timeout,inner_counter(a4)
2444 000008E0 4A8C 004A tst.l timeout_counter(a4)
2445 000008E4 57E2 beq.s out_2
2446 000008E6 538C 004A subq.l #1,timeout_counter(a4)
2447 000008EA 6700 FA70 beq time_err ; if so, escape
2448 000008EE 60D8 bra.s out_2
2449
2450 000008F0 4E75 outdone rts
2451 *
2452 000008F2 4A8C 002E outtimer tst.l timeout(a4) see if infinit timeout tttt JS 8/11/83
2453 000008F6 67D0 beq out_2 if so don't use this tttt JS 8/11/83
2454 000008F8 1F3C 0001 move.b #1,-(sp) else setup timer record tttt JS 8/11/83
2455 000008FC 2F2C 002E move.l timeout(a4),-(sp) tttt JS 8/11/83
2456 00000900 4A8C 0042 outtloop tst.l data_number(a4) check if all done tttt JS 8/11/83
2457 00000904 6712 beq.s outtexit if so then get out tttt JS 8/11/83
2458 00000906 6100 01FC bsr putchars else send chars tttt JS 8/11/83
2459 0000090A 4857 pea (sp) push ptr to time rec tttt JS 8/11/83
2460 0000090C 4EB9 0000 jsr check_timer and check the timer tttt JS 8/11/83
2461 00000912 6AEC bpl outtloop if not timeout keep going tttt JS 8/11/83
2462 00000914 6000 FA46 bra time_err else do timeout escape tttt JS 8/11/83
2463 00000918 5C4F outtexit addq #6,sp normal exit -- cleanup tttt JS 8/11/83
2464 0000091A 4E75 rts and return tttt JS 8/11/83
2465

```

```

2467 *****
2468 *
2469 * procedure ENTER_DATA ( *
2470 * var SCT: select_code_table; *
2471 * PTR: ^data_bytes; *
2472 * var COUNT:longword ); *
2473 *
2474 * COUNT initially passes the number of bytes *
2475 * which the upper level wants to read. THE *
2476 * ROUTINE DOES NOT NECESSARILY READ THIS MANY! *
2477 * Upon exit COUNT will be reflect the number *
2478 * of data bytes entered, whether or not there *
2479 * is an escape. *
2480 *
2481 * escape(F00): Terminated by reaching a control *
2482 * block. TERM&MODE may be read with STATUS *
2483 * 9 and 10. *
2484 *
2485 * This routine calls find_RXBUF, *
2486 * getctrlblk, getchars, cTribknext, and *
2487 * RX_BUFFER_EMPTY. *
2488 *
2489 *****
2490
2491 0000 091C 0000 091C enter_data equ *
2492 0000091C 205F move.l (sp)+,a0
2493 0000091E 245F move.l (sp)+,a2 ; addr(COUNT)
2494 00000920 225F move.l (sp)+,a1 ; PTR
2495 00000922 285F move.l (sp)+,a4 ; SCT
2496 00000924 4850 pea (a0)
2497 00000926 268C 0020 move.l c_addr(a4),a3
2498 0000092A 508B addq.l #1,a3
2499
2500 0000092C 2049 003E move.l a1,data_address(a4) ; initialize address
2501
2502 00000930 6100 FA0A bsr check_ov_error ; Escape if o/v error
2503 00000934 6100 FD0A bsr wait_inxTrdone
2504
2505 00000938 296C 002E move.l timeout(a4),timeout_counter(a4)
2506 0000093E 297C 0000 move.l #in_timeout,inner_counter(a4)
2507
2508 00000946 2952 0042 move.l (a2),data_number(a4)
2509 0000094A 2F0A move.l a2,-(sp)
2510
2511 0000094C 0838 0001 btst #timer_present,sysflag2 is timer present? tttt JS 8/11/83
2512 00000952 6614 fF0A bne.s in_1 if not, continue tttt JS 8/11/83
2513 00000954 1F3C 0001 move.b #1,-(sp) else stack time rec tttt JS 8/11/83
2514 00000958 2F2C 002E move.l timeout(a4),-(sp) tttt JS 8/11/83
2515
2516 0000095C 600A bra.s in_1
2517
2518 0000095E 6100 F7F2 in_0 bsr eir
2519 00000962 4A8C 0042 tst.l data_number(a4) ; See if all characters transferred
2520 00000966 6776 beq.s in_exit ; if so, leave

```

```

2521      00000968 6100 F74A in_1  bsr      find_RXBUF          ; Set up a2.1 = buffer descriptor record
2522      FEDA                                base address
2523      *
2524      0000096C 0838 0001  btst     #timer_present,sysflag2 using timer?      tttt JS 8/11/83
2525      FE0A
2526      00000972 6E14                                bne.s    in_1b          if not then skip      tttt JS 8/11/83
2527      00000974 49AC 002E  tst.l   timeout(a4)      infinite timeout?    tttt JS 8/11/83
2528      00000978 6736                                beq.s    in_4          then skip checking   tttt JS 8/11/83
2529      0000097C 4857                                pea     (sp)          push ptr to time re  tttt JS 8/11/83
2530      0000097E 4EB9 0000  jsr     check_timer      and check timer      tttt JS 8/11/83
2531      00000982 0000
2532      00000984 6A2C                                bpl.s   in_4          if not timeout, keep trying tttt JS 8/11/83
2533      00000986 5C4F                                addq.l  #6,sp         else clean stack     tttt JS 8/11/83
2534      00000988 601A                                bra.s   in_1c         and do timeout stuff tttt JS 8/11/83
2535      0000098C 53AC 004E in_1b  subq.l  #1,inner_counter(a4) ; Test for timeout condition
2536      00000990 6622                                bne.s   in_4
2537      00000994 297C 0000  move.l  #in_timeout,inner_counter(a4)
2538      00000996 0006 004E
2539      00000998 49AC 004A  tst.l   timeout_counter(a4)
2540      0000099A 6714                                beq.s   in_4
2541      0000099C 53AC 004A  subq.l  #1,timeout_counter(a4)
2542      0000099E 680E                                bne.s   in_4
2543      000009A2 205F in_1c  movea.l (sp)+,a0
2544      000009A4 2010  move.l  (a0),d0
2545      000009A6 90AC 0042  sub.l   data_number(a4),d0
2546      000009AA 2080  move.l  d0,(a0)
2547      000009AC 6000 F9AE  bra     time_err
2548      000009B0 6100 F798 in_4   bsr     dir
2549      000009B4 6100 FE36  bsr     RX_stuff_avail    ; See if buffer is empty
2550      000009B8 4A00  tst.b   d0                ; If so, just sit here & wait
2551      000009BA 67A2  beq.s   in_0
2552      000009BC 6100 FE8C  bsr     ctrlblknext       ; If a control block is next, then
2553      000009C0 4A00  tst.b   d0
2554      000009C2 6740  beq.s   in_3
2555
2556      000009C4 6100 FD78  bsr     getctrlblk        ; Get it, and check for the special
2557      000009C8 0C2C 00FF  cmpi.b  #255,term(a4)     ; case TERM=255
2558      003C
2559      000009CE 6608                                bne.s   in_2
2560      000009D0 196C 003D  move.b  mode(a4),which_RXbuf(a4) ; If so, do the buffer switch
2561      0037
2562      000009D6 6090                                bra.s   in_1          ; And go back for more
2563      000009D8 396C 003C in_2   move.w  term_and_mode(a4),last_enter_term(a4)
2564      0038
2565      *
2566      000009DE 0838 0001  btst     #timer_present,sysflag2 ; Otherwise save the control block & leave
2567      FEDA                                using timer?      tttt JS 8/11/83
2568      000009E4 6602                                bne.s   in_ex2       no -- skip ahead     tttt JS 8/11/83
2569      000009E6 5C8F                                addq.l  #6,sp         else clean stack     tttt JS 8/11/83
2570      000009E8 6100 F768 in_ex2  bsr     eir
2571      000009EC 205F  movea.l (sp)+,a0
2572      000009EE 2010  move.l  (a0),d0
2573      000009F0 90AC 0042  sub.l   data_number(a4),d0

```

```

2571      000009F4 2080                                move.l  d0,(a0)
2572      000009F6 49AC 0042  tst.l   data_number(a4)
2573      000009FA 6700 FEF4  beq     outdone          ; If nonzero then early EOI; escape
2574      000009FE 7016  moveq   #EOD_SEEN,d0
2575      00000A00 6000 F95C  bra     escape
2576
2577      00000A04 49AC 0042 in_3   tst.l   data_number(a4)    ; see if chars to transfer
2578      00000A08 67D4  beq.s   in_exit         ; yes, go do it
2579
2580      00000A0A 6100 FD6C  bsr     getchars        ; move some data
2581      00000A0E 6000 FF4E  bra     in_0            ; & go back to check for ctrl blk

```

```

2583 *****
2584 *
2585 * procedure OUTPUT_END (
2586 *     var SCT: select_code_table );
2587 *
2588 * Equivalent to the BASIC OUTPUT Sc;END.
2589 *
2590 * This operation may hang waiting for space.
2591 *
2592 * This routine calls find_TXBUF and
2593 * try_sending_EOF.
2594 *
2595 *****
2596
2597
2598 0000A12 0000 0A12 output_end equ *
2599 0000A14 285F         move.l (sp)+,a0
2600 0000A16 4850         move.l (sp)+,a4      ; SCT
2601 0000A18 286C 0020    pea      (a0)
2602 0000A1C 5A8B         move.l c_addr(a4),a3
2603                   addq.l #1,a3
2604 0000A1E 6100 F91C    bsr     check_ov_error      ; Escape if o/v error
2605 0000A22 6100 FC12    bsr     wait_outXfrdone
2606
2607 0000A26 6100 F688    bsr     find_TXBUF          ; Set up a2.l = buffer descriptor record
2608                   *
2609                   base address
2610 0000A2A 286C 002E    move.l timeout(a4),outer_tx_count(a4)
2611 0000A30 0000 0000    move.l #5Etimeout,inner_tx_count(a4)
2612 0000A38 48AC 0052    tst.l  outer_tx_count(a4)
2613 0000A3E 0838 0001    beq.s  try_send            infinite loop? tttt JS 5/3/84
2614                   FEDA
2615                   6728
2616 0000A44 6728         beq.s  try_timer          timer avail? tttt JS 5/3/84
2617                   if so, use it tttt JS 5/3/84
2618 0000A46 6100 01F0    trysend bsr  try_sending_EOF
2619 0000A4A 4800         tst.b  d0
2620 0000A4C 6E1E         bne.s  sentEOF
2621 0000A4E 53AC 0052    subq.l #1,inner_tx_count(a4)
2622 0000A52 66F2         bne.s  trysend
2623 0000A54 297C 0000    move.l #5Etimeout,inner_tx_count(a4)
2624                   000B 0052
2625 0000A5C 48AC 0046    tst.l  outer_tx_count(a4)
2626 0000A60 67E4         beq.s  trysend
2627 0000A62 53AC 0046    subq.l #1,outer_tx_count(a4)
2628 0000A66 66DE         bne.s  trysend
2629 0000A68 6000 F8F2    bra    time_err
2630
2631 0000A6C 4E75         sentEOF rts
2632
2633 0000A6E 1F3C 0001    try_timer move.b #1,-(sp)          setup timer record tttt JS 5/3/84
2634 0000A72 282C 002E    move.l timeout(a4),-(sp)
2635 0000A76 6100 01C0    try_timer2 bsr  try_sending_EOF   tttt JS 5/3/84
2636 0000A7A 4A00         tst.b  d0                        successful? tttt JS 5/3/84
2637 0000A7C 6616         bne.s  try_timer3                yes, get out tttt JS 5/3/84

```

```

2636 0000A7E 4857         pea      (sp)                    point to timer rec tttt JS 5/3/84
2637 0000A80 4E39 0000    jsr     check_timer              and check time-   tttt JS 5/3/84
2638 0000A86 68AE         bpl     try_timer2              if no timeout, loop tttt JS 5/3/84
2639 0000A88 5C4F         addq    #6,sp                    timeout, one more try tttt JS 5/3/84
2640 0000A8A 287C 0000    move.l #1,outer_tx_count(a4)    with short count tttt JS 5/3/84
2641                   0001 0046
2642 0000A92 6082         bra     trysend                  tttt JS 5/3/84
2643 0000A94 5C4F         try_timer3 addq #6,sp              clean stack      tttt JS 5/3/84
2644 0000A96 4E75         rts                               and return       tttt JS 5/3/84

```

```

2646 *****
2647 *
2648 * procedure CONTROL_BFD (
2649 *   var SCT: select_code_table;
2650 *   REG:    0..127;
2651 *   VAL:    0..255;
2652 *
2653 * Control register 0 is intercepted and
2654 * if MODE=0 no action is performed, otherwise
2655 * the card is reset IMMEDIATELY.
2656 *
2657 * This operation may hang waiting for space.
2658 *
2659 * The ranges of REG & VAL are not checked
2660 * for validity.
2661 *
2662 * This routine calls find_TXBUF and putctrlblk*
2663 *
2664 *****
2665
2666      0000 0A98 control_bfd equ *
2667      00000A98 205F      movea.l (sp)+,a0
2668      00000A9A 321F      move.w (sp)+,d1      ; VAL
2669      00000A9C 341F      move.w (sp)+,d2      ; REG
2670      00000A9E 285F      movea.l (sp)+,a4      ; SCT
2671      00000AA0 4850      pea (a0)
2672      00000AA2 286C 0020  movea.l c_adr(a4),a3
2673      00000AA6 528B      addq.l #1,a3
2674
2675      00000AA8 6100 FB92      bsr check_ov_error ; Escape if o/v error
2676      *                                           (tm) moved 12/02/81
2677      00000AAC 1942 003C      move.b d2,term(a4)  (tm) ; Intercept CONTROL 0
2678      00000AB0 6710      beq.s  ctrl10      (tm)
2679
2680      00000AB2 6100 FB82      bsr wait_outxfrdone
2681
2682      00000AB6 1941 003D      move.b d1,mode(a4)
2683
2684      00000AB8 6100 F5F4      bsr find_TXBUF      ; Set up a2.l = buffer descriptor record
2685      00000ABE 6000 00B4      bra putctrlblk      ; base address
2686
2687      00000AC2 4A01      ctrl10  tst.b d1
2688      00000AC4 6708      beq.s  ctrl10dun
2689      00000AC6 6100 FB78      bsr wait_inxfrdone
2690      00000ACA 6000 F850      bra d0_reset
2691      00000ACE 4E75      ctrl10dun rts
2692

```

```

2695
2696
2697      *      ***** * * * +++ * * * ***** ***** *****
2698      *      * * * * * * * * * * * * * * * * * * * * *
2699      *      * * * * * * * * * * * * * * * * * * * * *
2700      *      * * * * * * * * * * * * * * * * * * * * *
2701      *      * * * * * * * * * * * * * * * * * * * * *
2702      *      * * * * * * * * * * * * * * * * * * * * *
2703      *      * * * * * * * * * * * * * * * * * * * * *
2704
2705
2706      0000 000B sEtimeout    equ 11 [UNCALIBRATED]
2707      0000 000B pcbtimeout   equ 11 [CALIBRATED 1 HS]
2708
2709 *****
2710
2711 *
2712 * routine TXCTRLBUFFroom: Function which returns the number of byte
2713 * ===== positions as yet unused in the Transmit ctrl
2714 * Buffer.
2715 *
2716 * routine TXDATABUFFroom: Function which returns the number of byte
2717 * ===== positions as yet unused in the Transmit data
2718 * Buffer.
2719 *
2720 *
2721 * At entry:
2722 * a2.l = TXBUFF base address (shifted, +1+selectcode)
2723 * a3.l = card base address ($00x0001)
2724 * d5.l = TXDATABUFF_SIZE or TXCTRLBUFF_SIZE
2725 * (unshifted, not adjusted)
2726 *
2727 * Upon exit:
2728 * d0.l = TXDATABUFF_FILL or TXCTRLBUFF_FILL (unshifted)
2729 * d3.l = Number of Bytes left
2730 * This also dashes d2.
2731 *
2732 * This routine uses the card's SEMAPHORE to gain access.
2733 *
2734 * This routine calls gain_access and release_access.
2735 *
2736 *****
2737
2738      0000 0AD0 TXCTRLBUFFroom equ *
2739      00000AD0 4280      clr.l  d0              ; Get garbage out of top of d0&d3
2740      00000AD2 4283      clr.l  d3
2741      00000AD4 010A 0008  movep.w CTRL_ARERA+FILL(a2),d0
2742      00000AD8 6100 F550      bsr gain_access      ; Need access to EMPTY
2743      00000ADC 070A 000C  movep.w CTRL_ARERA+EMPTY(a2),d3 ; Fetch pointers (bytes in wrong order)
2744      00000AE0 6010      bra.s  room1
2745
2746      0000 0AE2 TXDATABUFFroom equ *
2747      00000AE2 4280      clr.l  d0              ; Get garbage out of top of d0&d3
2748      00000AE4 4283      clr.l  d3
2749      00000AE6 010A 0018  movep.w DATA_ARERA+FILL(a2),d0
2750      00000AEA 6100 F53E      bsr gain_access      ; Need access to EMPTY
2751      00000AEE 070A 001C  movep.w DATA_ARERA+EMPTY(a2),d3 ; Fetch pointers (bytes in wrong order)

```

```

2752 0000AF2 6100 F592 room1 bsr release_access
2753
2754 0000AF6 E058 ror.w #8,d0 ; Switch bytes in d0 & d3
2755 0000AF8 E05B ror.w #8,d3
2756
2757 0000AFA 9640 sub.w d0,d3 ; Compute d3 := EMPTY-FILL
2758 0000AFC 5343 subq.w #1,d3 ; (EMPTY-FILL-1)
2759 0000AFE 6C02 oge.s room2
2760 0000B00 DA45 add.w d5,d3 ; If negative, add size
2761
2762 0000B02 4E75 room2 rts ; Return (EMPTY-FILL-1) mod SIZE
    
```

```

2764 *****
2765 *
2766 * routine puthcars: Routine which takes characters from the *
2767 * ===== area_sc_subtabletype.data_address sized by *
2768 * sc_subtabletype.data_number and moves *
2769 * them to the Transmit buffer. The number of *
2770 * characters actually transferred is the minimum *
2771 * of: (1) the number of characters available; *
2772 * (2) the number of byte positions left in the *
2773 * Transmit buffer; and (3) the number of byte *
2774 * positions in the Transmit buffer until the *
2775 * wraparound point. THIS NUMBER CAN BE ZERO. *
2776 * This alters data_address and data_number to *
2777 * reflect where to start going next time this *
2778 * is called. The entire transfer is done when *
2779 * data_number goes to zero. *
2780 *
2781 * At entry: *
2782 * a2.l = TX buffer record base address (shifted, +1+selectcode) *
2783 * a3.l = card base address ($00x0001) *
2784 * a4.l = pointer to sc_subtabletype structure *
2785 *
2786 * Upon exit: *
2787 * data_number and data_address are updated, plus FILL in the *
2788 * card's Transmit buffer. *
2789 * a1, d4 and d5 are left with the values from find_DATA_AREA. *
2790 * This bashes d0, d1, d2, d3, d4, d5, a0, and a1. *
2791 *
2792 * Interrupts: *
2793 * This does its own enabling/disabling. Interrupts are left ON. *
2794 *
2795 * This routine uses the card's SEMAPHORE to gain access. *
2796 *
2797 * This routine calls gain_access, release_access, TXDATABUFFroom, *
2798 * and find_DATA_AREA. *
2799 *
2800 *****
2801
2802
2803 0000B04 6100 F5E6 puthcars equ *
2804 * bsr find_DATA_AREA ; Setup a1 = data buffer base addr
2805 * ; d4 = end of data buffer addr
2806 * ; d5 = TXDATABUFF_SIZE
2807
2808 0000B08 6100 F650 bsr dir TXDATABUFFroom ; d3.l = available buffer positions
2809 0000B0E 2200 move.l d0,d1 ; d0.l = d1.l = TXDATABUFF_FILL
2810 0000B10 2004 move.l d4,d0
2811 0000B12 0280 0000 andi.l #$0000FFFE,d0
2812
2813 0000B18 E240 asr.l #1,d0 ; d0.l = unshifted TXDATABUFF_END
2814 0000B1A 9081 sub.l d1,d0 ; d0.l = remaining positions to wrap
2815
2816 0000B1C B680 cmp.l d0,d3 ; If d0>d3 then set d0 := d3
2817 0000B1E 6E02 bgt.s pc1
2818 0000B20 2003 move.l d3,d0
2819
2820 0000B22 2420 0042 pc1 move.l data_number(a4),d2 ; Fetch number of chars avail into d2
2821 0000B26 B480 cmp.l d0,d2 ; If d0>d2 then set d0 := d2
    
```

```

2820 0000B28 6E02      bgt.s   pc2
2821 0000B2A 2002      move.l  d2,d0
2822
2823 0000B2C 2600      pc2     move.l  d0,d3          ; d3.l saves number of chars actually
2824 *                                     ; transferred below
2825 0000B2E 674C      beq.s   pcdone        ; If zero, no work to be done
2826 0000B30 534C      subq.w  #1,d0         ; Make offset correct for dbf instr.
2827 0000B32 206C 003E   movea.l data_address(a4),a0 ; Get character pointer into a0
2828
2829 0000B36 E349      lsl.w   #1,d1
2830 0000B38 D28E      add.l   a3,d1
2831 0000B3A 48E7 0040   movem.l a1,-(sp)      ; Save a1 so we can use the register
2832 0000B3E 2241      movea.l d1,a1         ; Now a1 is useable pointer
2833
2834 0000B40 1298      pcloop  move.b  (a0)+,(a1)     ; Transfer a character & bump source ptr
2835 0000B42 5449      addq.w  #2,a1         ; Bump destination pointer (odd bytes)
2836 0000B44 51C8 FFFA      dbf     d0,pcloop    ; Then decrement d0 & loop
2837
2838 0000B48 9483      sub.l   d3,d2
2839 0000B4A 2942 0042   move.l  d2,data_number(a4) ; Now store adjusted number and
2840 0000B4E 2948 003E   move.l  a0,data_address(a4) ; address fields
2841
2842 0000B52 2209      move.l  a1,d1         ; Move 68000 FILL pointer into d1
2843 0000B54 4CDF 0200   movem.l (sp)+,a1     ; Restore a1 before we forget!
2844 0000B58 B881      cmp.l   d1,d4         ; Now check to see if FILL was moved
2845 0000B5A 6032      bne.s   pc3          ; past end of buffer. If so, set to
2846 0000B5C 2209      move.l  a1,d1         ; the front of the buffer.
2847 0000B5E 0881 0000 pc3     pclr    #0,d1         ; Fix up the 68000 pointer to be the
2848 0000B62 EF59      rol.w   #7,d1         ; card's type of pointer
2849 0000B64 610C F4C4   bsr     gain_access
2850 0000B68 038A 0018   movep.w d1,DATA_AREA+fill(a2) ; Remember d1 = card's FILL pointer.
2851 0000B6C 6100 F518   bsr     release_access
2852 0000B70 6000 F5E0   pcdone  bra     eir

```

```

2854 *****
2855 *
2856 * routine putctrlblk: Routine which puts a control block into the
2857 * ===== Transmit buffer area of the card. The
2858 * appropriate pointers are updated to reflect
2859 * the control block. This routine also contains
2860 * a timeout mechanism which will be adjusted
2861 * to the proper values later. If a timeout
2862 * occurs, an escape is done with NO DAMAGE to
2863 * the buffer. The only thing that can cause the
2864 * timeout is < 4 positions left in the control
2865 * buffer. SEMAPHORE timeout is not handled
2866 * by this routine.
2867 *
2868 * At entry:
2869 * sc_subtabletype.term = TERM field for control block (8 bits)
2870 * sc_subtabletype.mode = MODE field for control block (8 bits)
2871 * a2.l = TX buffer record base address (shifted, +1*selectcode)
2872 * a3.l = card base address ($00x0001)
2873 * a4.l = pointer to sc_subtabletype structure
2874 *
2875 * Upon exit:
2876 * FILL in the card's transmit control buffer is updated.
2877 * a1, d4 and d5 are left with the values from find_CTRL_AREA.
2878 * This bashes d0, d1, d2, d3, d4, d5, a0 and a1.
2879 * This uses inner/outer_tx_count for computing timeouts.
2880 *
2881 * Interrupts:
2882 * This does its own enabling/disabling. Interrupts are left ON.
2883 *
2884 * This routine uses the card's SEMAPHORE to gain access.
2885 *
2886 * This routine calls TXCTRLBUFFroom, escape, gain_access, find_CTRL_AREA,*
2887 * eir, dir and release_access.
2888 *
2889 *****
2890
2891 0000B74 putctrlblk equ *
2892 0000B74 6100 F57E   bsr     find_CTRL_AREA ; Setup a1 = ctrl buffer base addr
2893 *                                     d4 = end of ctrl buffer addr
2894 *                                     d5 = TXCTRLBUFF_SIZE
2895 0000B78 286C 002E   move.l  timeout(a4),outer_tx_count(a4)
2896 0000B7E 297C 0000   move.l  #pcbtimeout,inner_tx_count(a4) ; Load timeout value
2897 000B 0052
2898 0000B85 0838 0001 * btst   #timer_present,sysflag2 timer present? tttt JS 8/11/83
2899 FEDA
2900 0000B8C 676C      beq.s   pcbtime      if so then use it tttt JS 8/11/83
2901
2902 0000B9E 6100 F5CA * pcbwait bsr     dir
2903 0000B92 6100 F5C0      bsr     TXCTRLBUFFroom ; Get d3 = #bytes available in buffer
2904 0000B98 0C83 0000      cmp.l   #4,d3         ; and d0 = CTRLBUFF_FILL (unshifted)
2905 0004
2906 0000B9C 6C22      bge.s   roomok       ; If >=4 bytes, can go ahead!
2907 0000B9E 6100 F5E2      bsr     eir
2908 0000BA2 53AC 0052      subq.l  #1,inner_tx_count(a4)

```

```

2907 00000BA6 6EE6      bne.s    pcbwait           ; Loop, then if it times out give an
2908 00000BA8 297C 0000      move.l   #pcbtimeout,inner_tx_count(a4)
          000B 0052
2909 00000BE0 4A4C 0046      tst.l    outer_tx_count(a4)
2910 00000BE4 67D8      beq.s    pcbwait
2911 00000BE6 53A5 0046      subq.l   #1,outer_tx_count(a4)
2912 00000BE8 6E02      bne.s    pcbwait
2913 00000BEC 8000 F79E      bra      time_err         ; escape(timeout).
2914
2915 00000BC0 E348      roomok   lsl.w    #1,d0         ; Make CTRLBUFF_FILL into a 68000
2916 00000BC2 D08B      add.l    a3,d0           ; pointer
2917 00000BC4 2040      movea.l  d0,a0           ; Put in a0 to use it.
2918
2919 00000BC6 010A 0018      movep.w  DATA_AREA+Fill(a2),d0 ; Get the DATA_FILL pointer to put
2920 00000BC8 0188 0000      movep.w  d0,POINTER(a0)      ; into the POINTER FIELD
2921 00000BCE 302C 003C      movep.w  term_and_mode(a4),d0
2922 00000BD2 0188 0004      movep.w  d0,TERMFIELD(a0)
2923 00000BD6 D1FC 0000      adda.l   #CTRLBLKSIZE,a0     ; Bump pointer by TWO bytes
          0008
2924
2925 00000BDC 2208      move.l   a0,d1           ; Move 68000 FILL pointer into d1
2926 00000BDE 8381      cmp.l    d1,d4           ; Now check to see if FILL was moved
2927 00000BE0 6802      bne.s    pcb1            ; past end of buffer. If so, set to
2928 00000BE2 2209      move.l   a1,d1           ; the front of the buffer.
2929 00000BE4 0381 0000      pcb1     bclr.w  #0,d1         ; Fix up the 68000 pointer to be the
2930 00000BE8 EF59      rol.w    #7,d1           ; card's type of pointer
2931 00000BEA 6100 F43E      bsr      gain_access
2932 00000BEE 038A 0008      movep.w  d1,CTRL_AREA+Fill(a2)
2933 00000BF2 6100 F432      bsr      release_access
2934 00000BF6 6000 F55A      bra      eir
2935
2936 00000BFA 4A4C 002E      pcbtime  tst.l    timeout(a4)       see if infinite timeout      tttt JS 8/11/83
2937 00000BFE 678E      beq      pcbwait        if so use other loops      tttt JS 8/11/83
2938 00000C00 4F3C 0001      move.b   #1,-(sp)       else setup time record      tttt JS 8/11/83
2939 00000C04 2F2C 002E      move.l   timeout(a4),-(sp)
2940 00000C08 6100 F550      pcbtloop bsr      dir      loop checks copied from      tttt JS 8/11/83
2941 00000C0C 6100 FEC2      bsr      TXCTRLBUFFroom  code above                   tttt JS 8/11/83
2942 00000C10 0193 0000      cmpi.l   #4,d3          tttt JS 8/11/83
          0004
2943 00000C16 621C      bge.s    troomok        ok -- leave                  tttt JS 8/11/83
2944 00000C18 6100 F538      bsr      eir            tttt JS 8/11/83
2945 00000C1C 4357      pea      (sp)           push ptr to time rec        tttt JS 8/11/83
2946 00000C1E 4EB3 0000      jsr      check_timer    timeout?                      tttt JS 8/11/83
          0000
2947 00000C24 6AE2      bpl      pcbtloop       no, do loop again           tttt JS 8/11/83
2948 00000C28 504F      addq     #6,sp          yes, clean stack and do    tttt JS 5/3/84
2949 00000C2C 297C 0000      move.l   #1,outer_tx_count(a4) quick final check          tttt JS 5/3/84
          0001 0046
2950 00000C30 6000 FF5C      bra      pcbwait
2951 00000C34 504F      troomok  addq     #6,sp    normal exit -- cleanup stk  tttt JS 8/11/83
2952 00000C36 6088      bra      roomok        and return                  tttt JS 8/11/83

```

```

2954 *****
2955 *
2956 * routine try_sending_EOF: tries to send EOF *
2957 * and returns immediately if *
2958 * unsuccessful. *
2959 *
2960 * At entry: *
2961 * a2.l = TX buffer-record base addr *
2962 * a3.l = card base address *
2963 * a4.l = pointer to sc_subtabletype *
2964 *
2965 * Upon exit: *
2966 * d0.l = 0 if unsuccessful; *
2967 * 1 if successful. *
2968 *
2969 * This bashes d0,d1,d2,d3,d4,d5,a0 & a1 *
2970 *
2971 *****
2972
2973 00000C38 7204 0C38      try_sending_EOF equ *
2974 00000C3A 4280      moveq    #4,d1
2975 00000C3C 102A FFFC      clr.l    d0
2976 00000C40 671C      move.b   TXENDBLOCKSPACE-TXBUF(a2),d0
2977 00000C42 2200      beq.s    sE3            ; If it's zero jump down & wait for 4
2978 00000C44 6100 F496      move.l   d0,d1         ; bytes in the control queue
2979 * sE1     bsr      find_DATA_AREA ; Setup a1 = data buffer base addr
2980 * * * * * d4 = end of data buffer addr
2981 * * * * * d5 = TXDATABUFF_SIZE
2982 00000C48 6100 F510      sE1loop  bsr      dir      TXDATABUFFroom
2983 00000C4C 6100 FE94      bsr      dir            ; Now hang until enough space becomes
2984 00000C50 8E81      cmp.l    d1,d3         ; available in the data queue
2985 00000C52 6008      bge.s    sE2
2986 00000C54 6100 F4FC      bsr      eir
2987 00000C58 4280      noroom   clr.l    d0
2988 00000C5A 4E75      rts
2989
2990 00000C5C 7208      sE2     moveq    #8,d1         ; if TXENDBLOCKSPACE#0 then wait for
2991 * * * * * ; 8 bytes, not 4.
2992 00000C5E 6100 F494      sE3     bsr      find_CTRL_AREA ; Setup a1 = ctrl buffer base addr
2993 * * * * * d4 = end of ctrl buffer addr
2994 * * * * * d5 = TXCTRLBUFF_SIZE
2995 00000C62 6100 F4F6      sE3loop  bsr      dir      TXCTRLBUFFroom
2996 00000C66 6100 FE68      bsr      dir            ; Now hang until enough space becomes
2997 00000C6A 8E81      cmp.l    d1,d3         ; available in the ctrl queue
2998 00000C6C 6006      bge.s    sE4
2999 00000C6E 6100 F4E2      bsr      eir
3000 00000C72 60E4      bra.s    noroom
3001
3002 00000C74 4H2A FFFC      sE4     tst.b    TXENDBLOCKSPACE-TXBUF(a2) ; There's enough room now!! If zero
3003 00000C78 6726      beq.s    sE6            ; then just send 1 block below
3004 00000C7A 397C 0501      move.w   #0501,term_and_mode(a4)
          003C
3005 00000C80 6100 FEF2      bsr      putctrlblk
3006 00000C84 424C 0042      clr.l    data_number(a4) ; Followed by some space
3007 00000C88 195A FFFC      move.b   TXENDBLOCKSPACE-TXBUF(a2),data_number+3(a4)
          0045

```



```
3008 0000C8E 297C FFFF      move.l  #FFFFFF00,data_address(a4) ; kluge so it isn't left pointing
      000C 003E
3009                                *
3010 0000C96 610C FE6C sE5      bsr     putchar
3011 0000C9A 4AAC 0042      tst.l   data_number(a4)          ; Hang until all sent
3012 0000C9E 66FE          bne.s   sE5
3013 0000CA0 397C 0500 sE6      move.w  #0500,term_and_mode(a4)
      003C
3014 0000CA6 610C FECC      bsr     putctrlblk
3015 0000CAA 7001          moveq   #1,d0
3016 0000CAC 4E75          rts
3017
3018
3019                                end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```


DGL_AUTL

Description

DGL_AUTL provides assembly language utility routines for DGL scaled moves and draws.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2 * Pascal work station graphic library
3 * scaling routine
4
5 * Module = DGL_AUTL
6 * Programmer = BJS
7 * Date = 8/27/82
8
9 * Purpose : To provide low level asmb routines for DGL
10
11
12 * Rev history
13
14 * Created - 8-27-82 - BJS
15 * Modified - 11-23-82 - BJS Removed ck for static link on proc calls
16 * 2-10-82 - BJS Removed gcb, and proc var parms for performance
17 * 6-27-83 - BJS Removed module init body, now in
18 * module DGL_IBODY
19
20
21 * (c) Copyright Hewlett-Packard Company, 1983.
22 * All rights are reserved. Copying or other
23 * reproduction of this program except for archival
24 * purposes is prohibited without the prior
25 * written consent of Hewlett-Packard Company.
26
27
28 *
29 * RESTRICTED RIGHTS LEGEND
30
31 * Use, duplication, or disclosure by the Government
32 * is subject to restrictions as set forth in
33 * paragraph (b) (3) (B) of the Rights in Technical
34 * Data and Computer Software clause in
35 * DAR 7-104.9(a).
36
37 * HEWLETT-PACKARD COMPANY
38 * Fort Collins, Colorado
39
40
41 * MNAME DGL_AUTL
42
43 * src module dgl_autl;
44 * src export
45 * src PROCEDURE dgl_scaled_move;
46 * src PROCEDURE dgl_scaled_draw;
47 * src end;
48
49 * Define entry points
50
51 00000000 rorg 0
52 def dgl_autl_dgl_autl
53 def dgl_autl_dgl_scaled_move
54 def dgl_autl_dgl_scaled_draw
55
56 * Define externals
57
58 refa dgl_vars
59 lmode dgl_vars

```

```

59
60
61 * Define ASMB control information
62
63 nosyms
64
65 * Define constants
66
67 0000 0005 global equ a5
68 0000 0003 gle_gcb equ a3
69
70 ** global variables
71 *
72 FFFF FF60 scale_factors equ dgl_vars-160
73 FFFF FF5E short_defaults equ dgl_vars-162
74 FFFF FF5F system_init equ dgl_vars-1
75 FFFF FF5D disp_init equ dgl_vars-2
76 FFFF FF5D loc_init equ dgl_vars-3
77 FFFF FF46 gle_gcb_def equ dgl_vars-186
78
79 include ASM_TYPES
80 0000 0018 AWAIT_BLANKING equ 24
81 0000 018E BACKGROUND equ 398
82 0000 0020 BUFFER_MODE equ 32
83 0000 029C CALC_SOFT_TEXT_XFORM equ 668
84 0000 029A CALC_TEXT_XFORM equ 666
85 0000 01D2 CHAR_HEIGHT equ 486
86 0000 01E6 CHAR_JUST_X equ 486
87 0000 01EA CHAR_JUST_Y equ 490
88 0000 0028 CHAR_SIZE equ 40
89 0000 0180 CHAR_SIZES equ 432
90 0000 01D6 CHAR_SPACE equ 470
91 0000 01CE CHAR_WIDTH equ 462
92 0000 0030 CLEAR equ 48
93 0000 0038 CLIP_LIMITS equ 56
94 0000 01F2 CLIP_LIMITS_XMAX equ 498
95 0000 01EE CLIP_LIMITS_XMIN equ 494
96 0000 01FA CLIP_LIMITS_YMAX equ 506
97 0000 01F6 CLIP_LIMITS_YMIN equ 502
98 0000 0196 COLOR_MAP_SUPPORT equ 406
99 0000 0190 COMPLEMENT_SUPPORT equ 400
100 0000 01AA CONT_LINESTYLES equ 426
101 0000 023A COSX_TABLE equ 570
102 0000 024A COSY_TABLE equ 586
103 0000 0208 CURRENT_BUFFER_MODE equ 520
104 0000 0212 CURRENT_COLOR_INDEX equ 530
105 0000 01FE CURRENT_CURSOR_STATE equ 510
106 0000 029A CURRENT_CURSOR_X equ 512
107 0000 0204 CURRENT_CURSOR_Y equ 516
108 0000 0216 CURRENT_DRAWING_MODE equ 534
109 0000 0214 CURRENT_FILL_INDEX equ 532
110 0000 020A CURRENT_LINestyle equ 522
111 0000 0210 CURRENT_LINestyle_MODE equ 528
112 0000 020C CURRENT_LINestyle_PATTERN equ 524
113 0000 0218 CURRENT_LINEWIDTH equ 536
114 0000 029A CURRENT_PATTERN_LENGTH equ 526
115 0000 0220 CURRENT_POLYGON_BLUE equ 544

```

```

116      0000 021A CURRENT_POLYGON_COLOR equ 538
117      0000 021E CURRENT_POLYGON_GREEN equ 542
118      0000 021C CURRENT_POLYGON_RED equ 540
119      0000 01B2 CURRENT_POS_X equ 434
120      0000 01B6 CURRENT_POS_Y equ 438
121      0000 0040 CURSOR equ 64
122      0000 0048 DEFINE_COLOR_MAP equ 72
123      0000 0050 DEFINE_DRAWING_MODE equ 80
124      0000 014C DEVICE_BUF equ 332
125      0000 0154 DEVICE_INFO equ 340
126      0000 0158 DEVICE_INFO_CHAR_COUNT equ 344
127      0000 0150 DEV_DEP_STUFF equ 336
128      0000 016C DISPLAY_HANDLER_CHAR_COUNT equ 364
129      0000 016E DISPLAY_HANDLER_NAME equ 358
130      0000 0186 DISPLAY_MAX_X equ 350
131      0000 018A DISPLAY_MAX_Y equ 354
132      0000 017E DISPLAY_MIN_X equ 382
133      0000 0182 DISPLAY_MIN_Y equ 386
134      0000 015E DISPLAY_NAME equ 350
135      0000 0164 DISPLAY_NAME_CHAR_COUNT equ 356
136      0000 016E DISPLAY_RES_X equ 366
137      0000 0176 DISPLAY_RES_Y equ 374
138      0000 01A0 DITHER_SUPPORT equ 416
139      0000 0058 DRAW equ 88
140      0000 0118 DUMMY_XXX equ 280
141      0000 01BA END_X equ 442
142      0000 01BE END_Y equ 446
143      0000 0194 ERASE_SUPPORT equ 404
144      0000 013F ERROR_RETURN equ 346
145      0000 0060 FILL_INDEX_COLOR equ 96
146      0000 0068 FLUSH_BUFFER equ 104
147      0000 01A6 GAMUT equ 422
148      0000 0070 GET_COLOR_MAP equ 112
149      0000 0080 GET_POLYGON_INFO equ 128
150      0000 0078 GET_RASTER equ 120
151      0000 0088 GLORD equ 138
152      0000 0030 GRAPHICS_ON_OFF equ 144
153      0000 0098 GSTORE equ 152
154      0000 00A0 INDEX_COLOR equ 160
155      0000 0000 INF01 equ 0
156      0000 0004 INF02 equ 4
157      0000 0008 INF03 equ 8
158      0000 000C INF04 equ 12
159      0000 0010 INFO_PTR1 equ 16
160      0000 0014 INFO_PTR2 equ 20
161      0000 00A8 INC_PTR2 equ 168
162      0000 0148 IOCB equ 328
163      0000 0120 IO_INQ_TIMEOUT equ 288
164      0000 0128 IO_READ equ 296
165      0000 0130 IO_SET_TIMEOUT equ 304
166      0000 0138 IO_TERM equ 312
167      0000 0140 IO_WRITE equ 320
168      0000 01CC KATA equ 460
169      0000 00B8 LINSTYLE equ 184
170      0000 00B0 LINEWIDTH equ 176
171      0000 01AE LINEWIDTHS equ 430
172      0000 01DA LINE_SPACE equ 474

```

```

173      0000 00C0 MARKER equ 192
174      0000 01C8 MARKER_HEIGHT equ 456
175      0000 00C8 MARKER_SIZE equ 200
176      0000 01C2 MARKER_TYPE equ 450
177      0000 01C4 MARKER_WIDTH equ 452
178      0000 00D0 MOVE equ 208
179      0000 0192 NON_DOMINANT_SUPPORT equ 402
180      0000 0222 OLD_AS equ 546
181      0000 0226 OLD_AS equ 550
182      0000 00D8 OUTPUT_ESCAPE1 equ 216
183      0000 00E0 OUTPUT_ESCAPE0 equ 224
184      0000 01A2 PALLETTE equ 418
185      0000 00E8 POLYGON equ 232
186      0000 019C POLYGON_FILL_FACTOR equ 412
187      0000 019E POLYGON_SOLID_FILL equ 414
188      0000 0198 POLYGON_SUPPORT equ 408
189      0000 019A REDEF_BACKGROUND equ 410
190      0000 00F0 SET_MARKER equ 240
191      0000 026A SINK_TABLE equ 618
192      0000 027A SINY_TABLE equ 634
193      0000 02D2 SOFT_CLIP_CPX equ 722
194      0000 02D6 SOFT_CLIP_CPY equ 726
195      0000 02C0 SOFT_CLIP_SAVEX0 equ 704
196      0000 02C4 SOFT_CLIP_SAVEX1 equ 708
197      0000 02C8 SOFT_CLIP_SAVEY0 equ 712
198      0000 02CC SOFT_CLIP_SAVEY1 equ 716
199      0000 02D0 SOFT_CLIP_SWITCH equ 720
200      0000 02A4 SOFT_FONT_PTR equ 676
201      0000 02A8 SOFT_TEXT_TEMP1 equ 680
202      0000 02AC SOFT_TEXT_TEMP2 equ 684
203      0000 015C SPOOLING equ 348
204      0000 00F8 TEXT equ 248
205      0000 01E2 TEXT_COS_DIR equ 482
206      0000 0100 TEXT_DIR equ 256
207      0000 0108 TEXT_JUST equ 264
208      0000 0232 TEXT_LINE_X equ 562
209      0000 0236 TEXT_LINE_Y equ 566
210      0000 010E TEXT_SIN_DIR equ 478
211      0000 022A TEXT_SPACE_X equ 554
212      0000 022E TEXT_SPACE_Y equ 558
213      0000 0110 TEXT_SPACING equ 272
214      0000 02B8 UNCLIPPED_DRAW equ 696
215      0000 02B0 UNCLIPPED_MOVE equ 688
216      0000 01AC VECT_LINESTYLES equ 428
217
218
219
220      *****
221      *
222      * integer scale
223      *
224      * a0 -> display_offset d2
225      * window_delta d1
226      * display_delta d0
227      *
228      * end_x := (end_x * display_delta) / window_delta + display_offset;
229      * end_y := . . .

```

```

230          0000 0000 * dgl_autl_dgl_scaled_draw equ *
231
232
233 00000000 266D FF46      movea.l   gle_gcb_def(global),gle_gcb   get gcb
234
235 00000004 432D FF5E      tst.b     short_defaults(global)   is scaling needed?
236 00000008 632C          bne.s    done1
237
238 0000000A 202B 01BA      move.l   end_x(gle_gcb),d6
239
240 0000000E 41ED FF60      lea     scale_factors(global),a0
241 00000012 4398 003F      movem.w (a0)+,d0-d5   get scaling factors
242
243 00000016 C0C0          muls    d0,d6
244 00000018 80C1          divs    d1,d6
245 0000001A 6364          bvs.s   tdb
246 0000001C D042          add.w   d2,d6
247
248 0000001E 43C6          ext.l   d6
249 00000020 2746 01BA      move.l   d6,end_x(gle_gcb)
250
251 00000024 202B 01BE      move.l   end_y(gle_gcb),d6
252
253 00000028 C0C3          muls    d3,d6
254 0000002A 80C4          divs    d4,d6
255 0000002C 6352          bvs.s   tdb
256 0000002E D045          add.w   d5,d6
257
258 00000030 43C6          ext.l   d6
259 00000032 2746 01BE      move.l   d6,end_y(gle_gcb)
260
261          0000 0036 done1 equ *
262 00000036 2F0B          move.l   gle_gcb,-(sp)   setup to pass gcb ptr
263 00000038 206B 0058      movea.l draw(gle_gcb),a0 no static links
264 0000003C 4E90          jsr     (a0)             call draw
265
266 0000003E 4E75          rts
267
268          0000 0040 dgl_autl_dgl_scaled_move equ *
269
270 00000040 266D FF46      movea.l   gle_gcb_def(global),gle_gcb   get gcb
271
272 00000044 432D FF5E      tst.b     short_defaults(global)   is scaling needed?
273 00000048 632C          bne.s    done2
274
275 0000004A 202B 01BA      move.l   end_x(gle_gcb),d6
276
277 0000004E 41ED FF60      lea     scale_factors(global),a0
278 00000052 4398 003F      movem.w (a0)+,d0-d5   get scaling factors
279
280 00000056 C0C0          muls    d0,d6
281 00000058 80C1          divs    d1,d6
282 0000005A 6324          bvs.s   tdb
283 0000005C D042          add.w   d2,d6
284
285 0000005E 43C6          ext.l   d6
286 00000060 2746 01BA      move.l   d6,end_x(gle_gcb)

```

```

287
288 00000064 202B 01BE      move.l   end_y(gle_gcb),d6
289
290 00000068 C0C3          muls    d3,d6
291 0000006A 80C4          divs    d4,d6
292 0000006C 6312          bvs.s   tdb
293 0000006E D045          add.w   d5,d6
294
295 00000070 43C6          ext.l   d6
296 00000072 2746 01BE      move.l   d6,end_y(gle_gcb)
297
298          0000 0076 done2 equ *
299 00000076 2F0B          move.l   gle_gcb,-(sp)   setup to pass gcb ptr
300 00000078 206B 00D0      movea.l move(gle_gcb),a0 no static links
301 0000007C 4E90          jsr     (a0)             call draw
302
303 0000007E 4E75          rts
304
305 00000080 4E76          tdb     trapv           overflow
306 00000082 4E75          rts
307
308          *****
309          *
310          0000 0084 dgl_autl_dgl_autl equ *
311
312 00000084 4E75          rts
313
314          end

```

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

DGL_IBODY

Description

DGL_IBODY contains a routine to set DGL globals to a known, “uninitialized” state.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *
2      * Pascal work station graphic library initialization body
3      *
4      * Module      = DGL_IBODY
5      * Programmer  = BJS
6      * Date       = 9/27/82
7      *
8      * Purpose : To set globals state to known value (uninitialized)
9      *
10     * Rev history
11     *
12     *   Created - 6-27-83 - BJS
13     *   Modified -
14     *
15     *
16     * (c) Copyright Hewlett-Packard Company, 1983.
17     * All rights are reserved. Copying or other
18     * reproduction of this program except for archival
19     * purposes is prohibited without the prior
20     * written consent of Hewlett-Packard Company.
21     *
22     *
23     *          RESTRICTED RIGHTS LEGEND
24     *
25     * Use, duplication, or disclosure by the Government
26     * is subject to restrictions as set forth in
27     * paragraph (b) (3) (B) of the Rights in Technical
28     * Data and Computer Software clause in
29     * DAR 7-104.9(a).
30     *
31     * HEWLETT-PACKARD COMPANY
32     * Fort Collins, Colorado
33     *
34     * This module is called during module initialization ('pre-run') time.
35     * It sets the state variables for the graphics library to indicate that
36     * the library is not initialized. This is done to indicate to the
37     * library that pointers in global space may no longer be valid (i.e.
38     * dynamic space used by the library no longer belongs to the library
39     * after program termination). This procedure resets variables, which
40     * might not be reset by the loading process since the library can be
41     * 'P loaded'.
42     *
43     * When using segments, this module may be dummed out to allow graphics
44     * routines to be called in many segments without re-initializing the
45     * library in each segment. However, the library and the display
46     * (graphics_init, display_init) MUST be initialized in the main
47     * program. This is so the dynamic memory for the library will remain
48     * between segment calls.
49     *
50     *          MNAME DGL_IBODY
51     *
52     *          src module dgl_ibody;
53     *          src export
54     *          src end;
55     *
56     * Define entry points
57     *
58     00000000          rorg 0

```

```

59     def      dgl_ibody_dgl_ibody
60
61     * Define externals
62
63     refa     dgl_vars
64     lmode    dgl_vars
65
66
67     * Define ASMB control information
68
69     nosyms
70
71     * Define constants
72
73     0030 0005 global equ a5
74     0030 0003 g1e_gcb equ a3
75
76     **      global variables
77     *
78     FFFF FFFF system_init equ dgl_vars-1
79     FFFF FFFE disp_init  equ dgl_vars-2
80     FFFF FFFD loc_init   equ dgl_vars-3
81
82     *****
83     *
84     0000 0000 dgl_ibody_dgl_ibody equ *
85
86     * Initialize system variables to not enabled.
87
88     00000000 422D FFFF      clr.b system_init(global)
89     00000004 422D FFFE      clr.b disp_init(global)
90     00000008 422D FFFD      clr.b loc_init(global)
91     0000000C 4E75          rts
92
93     end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

DISCINT

Description

DISCINT contains assembly language low-level drivers.

Usage

DISCINT is used for the 98625 interface.

Requirements

DI_DRV and COMASM.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

```
3 *****
4 *
5 *   copyright (c) 1984 by HEWLETT-PACKARD COMPANY
6 *
7 *****
8 *
9 *
10 *   iolib   extdi
11 *
12 *
13 *****
14 *
15 *
16 *
17 *   library - iolib
18 *   author  -
19 *   phone   -
20 *
21 *   purpose - this set of assembly language code is intended to be used as
22 *             a PASCAL module for i/o drivers for use by the external i/o
23 *             procedures library.
24 *
25 *   date    - 05/03/82
26 *   update  - 08/10/83
27 *   release - 5/15/84
28 *
29 *
30 *   source  - IOLIB:DISCINT.TEXT
31 *   object  - IOLIB:DISCINT.CODE
32 *
33 *
34 *****
35 *
36 *
37 *   released
38 *   version   3.0
39 *
40 *
41 *****
```

```

43 *****
44 *
45 *
46 *      bug fix history      - after release
47 *
48 *
49 *
50 *      bug #   by / on      loc      description
51 *      ----   - - - - -    - - - - -
52 *      tttt   8/10/83      di_wfc   Changes to use timer
53 *                               di_IFC   on UMM boards if avail.
54 *                               input_tfr_term
55 *
56 *****

```

```

57 *****
58 *
59 *
60 *      the following lines are used to tell the linker/loader what this module
61 *      looks like in PASCAL terms.
62 *
63 *      note that it is possible to create assembly modules that are functions.
64 *      these routines are called through an indirect pointer using the call
65 *      facility which does not permit functions.
66 *
67 *      this module is called 'extdi' ( upper or lower case - doesn't matter )
68 *      independent of the file name ( by use of the mname pseudo-op ).
69 *
70 *      all the externally used procedures are called 'extdi_@@@@@' in
71 *      this module.  if you are using assembly to access them use the
72 *      'extdi_@@@@@' name.  if you are using PASCAL use the '@@@@@'
73 *      name.
74 *
75 *****
76
77 mname extdi
78
79 src module extdi;
80 src import lodeclarations;
81 src export
82 src     procedure edi_init ( temp : anyptr );
83 src     procedure edi_isr  ( temp : anyptr );
84 src     procedure edi_rdb  ( temp : anyptr ; var x : char);
85 src     procedure edi_wtb  ( temp : anyptr ; val : char);
86 src     procedure edi_rdw  ( temp : anyptr ; var x : io_word);
87 src     procedure edi_twtw ( temp : anyptr ; val : io_word);
88 src     procedure edi_rds  ( temp : anyptr ; reg : io_word);
89 src     procedure edi_rds  ( temp : anyptr ; var x : io_word);
90 src     procedure edi_wtc  ( temp : anyptr ; reg : io_word;
91 src                       val : io_word );
92 src     procedure edi_tfr  ( temp : anyptr ; bcb : anyptr );
93 src     procedure edi_send ( temp : anyptr ; val : char );
94 src     procedure edi_end  ( temp : anyptr ; var x : boolean );
95 src     procedure edi_ppol ( temp : anyptr ; var x : char );
96 src     procedure edi_clr  ( temp : anyptr ; line : io_bit );
97 src     procedure edi_set  ( temp : anyptr ; line : io_bit );
98 src     procedure edi_test ( temp : anyptr ; line : io_bit ;
99 src                       var x : boolean );
100 src
101 src end; { of extdi }

```

```

103
104
105
106
107
108
109
110
111
112
113
114
115
116
117
118
119
120
121
122
123
124
125
126
127
128
129
130
131
132
133
134
135
136
137
138
139
140
141
142
143
144
145
146
147
148
149
150
151
152
153
154
155
156
157

```

```

*****
*
*   symbols for export as procedure names
*
*****
def      extdi_extdi
def      extdi_edi_init
def      extdi_edi_isr
def      extdi_edi_rdb
def      extdi_edi_wtb
def      extdi_edi_rdw
def      extdi_edi_wtw
def      extdi_edi_rds
def      extdi_edi_wtc
def      extdi_edi_tfr

def      extdi_edi_send
def      extdi_edi_ppoll
def      extdi_edi_set
def      extdi_edi_clr
def      extdi_edi_test
def      extdi_edi_end

*****
*
*   symbols for import - common assembly language routines
*
*   the routines are in the module common_assembly and powerup
*
*****
refa     dropdma      give up DMA resource
refa     getdma       actually get DMA
refa     testdma      check to see if DMA is available
refa     logint       branch to user isr
refa     logeot       branch to user eot
refa     stbsy        set buffer busy
refa     stclr        set buffer not busy
refa     DMA_stbsy    set buffer DMA busy
refa     itxfr        is there a tfr active ?
refa     abort_io     kill any tfr active
refa     wait_tfr     timed wait for tfr active
refa     check_tfr    timed wait for tfr - direction
refa     check_timer  use for timeouts with hw timer tttt jws
refa     delay_timer  use for all delays          tttt jws

lmode    dropdma,getdma,testdma,logint,logeot,stbsy
lmode    stclr,DMA_stbsy,itxfr,abort_io,wait_tfr,check_tfr
lmode    check_timer,delay_timer          tttt jws

```

```

160
include COMDCL

```

```

163 *****
164 *
165 *   modified: 02/22/82 JPC   added parm to user EOT & ISR proc's
166 *             08/01/83 JS    added timer_present and sysflag2 equ's
167 *
168 *****
169 *
170 *   HPL CONVENTIONS
171 *
172 *
173 *   Much of this code is taken intact from the 9826 HPL
174 *   language system EIO ROM ( extended I/O ROM ).
175 *
176 *   The Pascal that will be calling this code uses
177 *   the stack for parameter passage. The HPL code
178 *   uses the Ax and Dx registers for all parameters.
179 *   The Pascal driver entry points on the previous pages
180 *   take care of getting the parameters into the correct
181 *   registers.
182 *
183 *
184 *   GENERAL HPL ENTRY/EXIT CONDITIONS:
185 *
186 *   A1.L = CARD ADDRESS
187 *   A2.L = DRIVER TEMP ADDRESS
188 *   UNLESS OTHERWISE INDICATED, THESE REGISTERS ARE UNALTERED.
189 *
190 *
191 *   NEW ENTRY/EXIT CONDITIONS FOR PASCAL USE :
192 *
193 *   A3.L = BUFFER CONTROL BLOCK ADDRESS
194 *   In addition to the A1/A2 convention, Pascal will use
195 *   A3 for a pointer to the buffer control block.
196 *   The HPL system kept much of the transfer
197 *   information in the s.c. temps.
198 *
199 *   TIMEOUT(A2) = contains timeout information
200 *   Timeout was a global temp in HPL and a timeout
201 *   generated an error.
202 *   In PASCAL each card has a timeout value stored in
203 *   its temporary area. A timeout error
204 *   generates an ESCAPE ( which can be trapped ).
205 *
206 *****
207

```

```

209 *****
210 *
211 *
212 *   DRIVER TEMPS TEMPLATE
213 *
214 *   OFFSET FROM A2
215 *
216 *   HPL DECLARATIONS ( MODIFIED )
217 *
218 *****
219 *
220 0000 0000 ISR_ENTRY EQU 0    ..19   PASCAL ISR LINK & UNLINK area
221 0000 0014 USER_ISR EQU 20   ..23   user ISR: do NOT change the proc/stat link/parm ordering!!!
222 0000 0014 H_ISR_FR EQU 20   ..23   procedure ptr
223 0000 0018 H_ISR_SL EQU 24   ..27   static link
224 0000 001C H_ISR_PM EQU 28   ..31   parameter
225 0000 0020 C_ADR EQU 32     ..35   card address
226 0000 0024 BUF1_OFF EQU 36   ..39   buffer pointer offset
227 0000 0028 BUF0_OFF EQU 40   ..43   buffer pointer offset
228 0000 002C EIRB_OFF EQU 44   ..47   eir byte
229 0000 002D IO_SC EQU 45     ..48   select Code ( i.e. 7, 22, etc. )
230 0000 002E TIMEOUT EQU 46   ..49   timeout value
231 *
232 *   #0 : no timeout
233 *   #0 : value of timeout
234 0000 0032 MA_W EQU 50     ..51   word access to my address
235 0000 0033 MA EQU 51     ..52   byte access to my address
236 0000 0034 AVAIL_OFF EQU 52   ..??   standard space taken from temps
237 *
238 *   52 ..83 normal cards { 32 bytes }
239 *   52 ..179 98628 card { 128 bytes }

```

```

239 *****
240 *
241 *          TRANSFER OFFSETS IN BUFFER CONTROL BLOCK
242 *
243 *          OFFSET FROM A3
244 *
245 *          PASCAL DECLARATION
246 *
247 *****
248 0000 0000 TTMP_OFF EQU 0  .13 pointer to driver temp offset
249 0000 0005 T_SC_OFF EQU 5  transfer select code
250 0000 0007 TRCT_OFF EQU 7  actual transfer mode
251 0000 0009 TUSR_OFF EQU 9  transfer mode
252 *
253 *          00 -
254 *          01 serial DMA      not used
255 *          02 serial FHS
256 *          03 serial FASTEST ( DMA or FHS )
257 *          04 -              not used
258 *
259 *          05 overlap INTR
260 *          06 overlap DMA
261 *          07 overlap FHS ( BURST )
262 *          08 overlap FASTEST ( DMA or BURST )
263 *          09 overlap OVERLAP ( DMA or INTR )
264 0000 000A T_BW_OFF EQU 10 transfer byte/word indicator
265 *          0 = byte / 1 = word
266 0000 000B TEND_OFF EQU 11 transfer EOI/END indicator
267 *          0 = no eoi / 1 = eoi sent or searched for
268 0000 000D TDIR_OFF EQU 13 transfer direction
269 *          0 = input / 1 = output
270 0000 000E TCHR_OFF EQU 14 .15 transfer terminate character
271 *          -1 = no termination character
272 0000 0010 TCNT_OFF EQU 16 .19 transfer count
273 0000 0014 TBUF_OFF EQU 20 .23 transfer buffer pointer
274 0000 0018 TBSZ_OFF EQU 24 .27 transfer buffer maximum size
275 0000 001C TEMP_OFF EQU 28 .31 transfer empty pointer pointer
276 0000 0020 TFILOFF EQU 32 .35 transfer fill pointer
277 0000 0024 T_PRR_OFF EQU 36 .39 transfer pointer to eot procedure
278 *          NIL no procedure
279 0000 0028 T_SL_OFF EQU 40 .43 transfer eot proc static link
280 0000 002C T_PM_OFF EQU 44 .47 transfer eot proc parameter
281 0000 0030 T_DMAPRI EQU 48 dma priority request
282 *
283 *          TRANSFER EQUATES
284 *
285 0000 0001 TT_INT EQU 1 interrupt
286 0000 0002 TT_DMA EQU 2 DMA
287 0000 0003 TT_BURST EQU 3 burst
288 0000 0004 TT_FHS EQU 4 fast handshake

```

```

290 *****
291 *
292 *          EXTERNAL REFERANCES for escape
293 *
294 *****
295 REFA iodeclarations reference the io lib var. area
296 REFA sysglobals
297 *****
298 *
299 *          Escape code values
300 *
301 *****
302 *
303 0000 0001 NO_CARD EQU 1 no interface
304 0000 0002 NOT_HPIB EQU 2 not an hpiib interface
305 0000 0003 NO_ACTL EQU 3 no active controller
306 0000 0004 NO_DVCL EQU 4 sc (not device) specified
307 0000 0005 NO_SPACE EQU 5 not enough space in the buffer
308 0000 0006 NO_DATA EQU 6 not enough data left in the buffer
309 0000 0007 TFR_ERR EQU 7 tfr error
310 0000 0008 SC_BUSY EQU 8 sc is currently busy
311 0000 0009 BUF_BUSY EQU 9 the buffer is busy
312 0000 000A TCNTERR EQU 10 bad count
313 0000 000B BADTMO EQU 11 bad timeout value
314 0000 000C NO_DRV EQU 12 no driver
315 0000 000D NO_DMA EQU 13 no dma installed
316 0000 000E NO_WORD EQU 14 no word transfers allowed
317 0000 000F NOT_TALK EQU 15 not addressed as talker
318 0000 0010 NOT_LSTN EQU 16 not addressed as listener
319 0000 0011 THO_ERR EQU 17 timeout
320 0000 0012 NO_SCTL EQU 18 not system controller
321 0000 0013 BAD_ROS EQU 19 bad read status / write control
322 0000 0014 BAD_SCT EQU 20 bad set/clear/test
323 0000 0015 CRD_DWN EQU 21 interface is dead
324 0000 0016 EOD_SEEN EQU 22 end of data has happened
325 0000 0017 IO_MISC EQU 23 misc. error
326 *
327 FFFF FFE6 IOE_ERROR EQU -26 io sub system error escape code
328 *
329 FFFF FFBE IOE_RSLT EQU IODECLARATIONS-66
330 FFFF FFBA IOE_SC EQU IODECLARATIONS-70
331 *
332 FFFF FFFE ESC_CODE EQU SYSGLOBALS-2
333 FFFF FFF6 RCVR_BLK EQU SYSGLOBALS-10
334 *
335 0000 0001 TIMER_PRESENT EQU 1 JS 8/1/83 SYSFLAG2 BIT -- 0=>TIMER PRESENT
336 FFFF FEDA SYSFLAG2 EQU $FFFFEDA JS 8/1/83
337 *

```

```

340      *
341      * disc interface card temp definitions
342      *
343
344      0000 0034 ABI          equ      avail_off+0    PHI/ABI flag
345      0000 0035 E01_in      equ      avail_off+1    E01 flag for previous byte in
346      0000 0036 E01_out     equ      avail_off+2    E01 flag for next byte out
347
348      0000 0039 flags       equ      avail_off+5    driver flags and status byte 0 mask:
349      *
350      *
351      *
352      *
353      *
354      *
355      *
356      *
357      *
358      *
359
360      0000 003A ppollmsk     equ      avail_off+6    value to put in di_ppoll when ist = 1
361      *
362      *
363      0000 003C DMA_count    equ      avail_off+8    remaining DMA count
364      0000 0040 DMA_arm_addr equ      avail_off+12   arm address of the assigned DMA channel
365      0000 0044 DMA_arm_word equ      avail_off+16   arm word of the assigned DMA channel
366

```

```

369      *****
370      *
371      * PASCAL driver entry points for disc interface cards
372      *
373      *****
374
375      *
376      * module initialization
377
378      00000000 4E75 extdi_extdi rts do nothing
379
380      *
381      * driver initialization
382      *
383      00000002 205F extdi_edi_init movea.l (sp)+,a0 get return address
384      00000004 245F movea.l (sp)+,a2 get temp address
385      00000006 226A 0020 movea.l c_addr(a2),a1 get card address
386      0000000A 485C pea (a0) push return address back on stack
387      0000000C 6000 0110 bra di_init
388
389      *
390      * interrupt service routine
391      *
392      00000010 205F extdi_edi_isr movea.l (sp)+,a0 get return address
393      00000012 245F movea.l (sp)+,a2 get temp address
394      00000014 226A 0020 movea.l c_addr(a2),a1 get card address
395      00000018 4850 pea (a0) push return address back on stack
396      0000001A 6000 0402 bra di_isr
397
398      *
399      * read a byte
400      *
401      0000001E 205F extdi_edi_rdb movea.l (sp)+,a0 get return address
402      00000020 265F movea.l (sp)+,a3 get var address
403      00000022 245F movea.l (sp)+,a2 get temp address
404      00000024 226A 0020 movea.l c_addr(a2),a1 get card address
405      00000028 4850 pea (a0) push return address back on stack
406      0000002A 6100 014E bsr di_rdb call read byte
407      0000002E 1680 move.b d0,(a3) save character
408      00000030 4E75 rts
409
410      *
411      * write a byte
412      *
413      00000032 205F extdi_edi_wtb movea.l (sp)+,a0 get return address
414      00000034 101F move.b (sp)+,d0 get value
415      00000036 245F movea.l (sp)+,a2 get temp address
416      00000038 226A 0020 movea.l c_addr(a2),a1 get card address
417      0000003C 4850 pea (a0) push return address back on stack
418      0000003E 6000 0168 bra di_wtb call write byte
419

```

```

421 *
422 * read a word
423 *
424 00000042 205F extdi_edi_rdw movea.l (sp)+,a0 get return address
425 00000044 265F movea.l (sp)+,a3 get var address
426 00000046 245F movea.l (sp)+,a2 get temp address
427 00000048 226A 0020 movea.l c_addr(a2),a1 get card address
428 0000004C 4850 pea (a0) push return address back on stack
429 0000004E 6100 012A bsr di_rdb read first byte
430 00000052 1620 move.b d0,(a3)+ save first byte
431 00000054 6100 0124 bsr di_rdb read second byte
432 00000058 1680 move.b d0,(a3) save second byte
433 0000005A 4E75 rts
434
435 *
436 * write a word
437 *
438 0000005C 205F extdi_edi_wtw movea.l (sp)+,a0 get return address
439 0000005E 301F move (sp)+,d0 get word value
440 00000060 245F movea.l (sp)+,a2 get temp address
441 00000062 226A 0020 movea.l c_addr(a2),a1 get card address
442 00000066 4850 pea (a0) push return address back on stack
443 00000068 1800 move.b d0,d5 save second byte
444 0000006A E048 lsr #8,d0
445 0000006C 6100 013A bsr di_wtb write the byte
446 00000070 1005 move.b d5,d0 get the second byte
447 00000072 6000 0134 bra di_wtb write the byte
448
449 *
450 * read status
451 *
452 00000076 205F extdi_edi_rds movea.l (sp)+,a0 get return address
453 00000078 265F movea.l (sp)+,a3 get var address
454 0000007A 321F move (sp)+,d1 get register number
455 0000007C 245F movea.l (sp)+,a2 get temp address
456 0000007E 226A 0020 movea.l c_addr(a2),a1 get card address
457 00000082 4850 pea (a0) push return address back on stack
458 00000084 6100 01EE bsr di_rds read status
459 00000088 3E30 move d0,(a3) save status info
460 0000008A 4E75 rts
461
462 *
463 * write control
464 *
465 0000008C 205F extdi_edi_wtc movea.l (sp)+,a0 get return address
466 0000008E 301F move (sp)+,d0 get value
467 00000090 321F move (sp)+,d1 get register number
468 00000092 245F movea.l (sp)+,a2 get temp address
469 00000094 226A 0020 movea.l c_addr(a2),a1 get card address
470 00000098 4850 pea (a0) push return address back on stack
471 0000009A 6000 0238 bra di_wtc write control
472

```

```

474 *
475 * transfer
476 *
477 0000009E 205F extdi_edi_tfr movea.l (sp)+,a0 get return address
478 000000A0 265F movea.l (sp)+,a3 get buffer control block address
479 000000A2 245F movea.l (sp)+,a2 get temp address
480 000000A4 226A 0020 movea.l c_addr(a2),a1 get card address
481 000000A8 4850 pea (a0) push return address back on stack
482 000000AA 6000 04C4 bra di_tfr transfer
483
484 *
485 * send an 'ATN' true command
486 *
487 000000AE 205F extdi_edi_send movea.l (sp)+,a0 get return address
488 000000B0 101F move.b (sp)+,d0 get value
489 000000B2 245F movea.l (sp)+,a2 get temp address
490 000000B4 226A 0020 movea.l c_addr(a2),a1 get card address
491 000000B8 4850 pea (a0) push return address back on stack
492 000000BA 6000 0342 bra di_r6out send command byte
493
494 *
495 * perform a parallel poll
496 *
497 000000BE 205F extdi_edi_ppoll movea.l (sp)+,a0 get return address
498 000000C0 265F movea.l (sp)+,a3 get var address
499 000000C2 245F movea.l (sp)+,a2 get temp address
500 000000C4 226A 0020 movea.l c_addr(a2),a1 get card address
501 000000C8 4850 pea (a0) push return address back on stack
502 000000CA 6100 025E bsr di_p_poll do a parallel poll
503 000000CE 1680 move.b d0,(a3) save value
504 000000D0 4E75 rts
505
506 *
507 * set an hplib line
508 *
509 000000D2 205F extdi_edi_set movea.l (sp)+,a0 get return address
510 000000D4 321F move (sp)+,d1 get line
511 000000D6 245F movea.l (sp)+,a2 get temp address
512 000000D8 226A 0020 movea.l c_addr(a2),a1 get card address
513 000000DC 4850 pea (a0) push return address back on stack
514 000000DE 6000 0280 bra di_set call set line
515
516 *
517 * clear an hplib line
518 *
519 000000E2 205F extdi_edi_clr movea.l (sp)+,a0 get return address
520 000000E4 321F move (sp)+,d1 get line
521 000000E6 245F movea.l (sp)+,a2 get temp address
522 000000E8 226A 0020 movea.l c_addr(a2),a1 get card address
523 000000EC 4850 pea (a0) push return address back on stack
524 000000EE 6000 02D6 bra di_clr clear the line
525

```



```

527      *
528      * test an hpib line
529      *
530      extdi_edi_test  movea.l (sp)-,a0      get return address
531      000000F2 205F  movea.l (sp)-,a3      get var address
532      000000F4 265F  move (sp)-,d1         get line
533      000000F6 321F  movea.l (sp)-,a2      get temp address
534      000000F8 245F  movea.l c_addr(a2),a1  get card address
535      000000FA 226A 0020  pea (a0)              push return address back on stack
536      000000FE 4850 12F8  bsr di_test           read status
537      00000104 1680  move.b d0,(a3)        save character
538      00000106 4E75  rts
539
540      *
541      * test for EOI/end condition
542      *
543      extdi_edi_end  movea.l (sp)+,a0      get return address
544      00000106 205F  movea.l (sp)+,a3      get var address
545      0000010C 245F  movea.l (sp)+,a2      get temp address
546      0000010E 226A 0020  movea.l c_addr(a2),a1  get card address
547      00000112 4850  pea (a0)              push return address back on stack
548      00000114 102A 0035  move.b EOI_in(a2),d0  get eor flag byte
549      00000118 EE08  lsr.b #7,d0           PASCAL needs it [0..1]
550      0000011F 1680  move.b d0,(a3)        save condition
551      0000011C 4E75  rts
552

```

```

555      *****
556      *
557      *      disc interface card address equates ( offsets from a1 )
558      *
559      *****
560
561      0000 0001 cardid      equ $01  read      card identification
562      0000 0001 cardreset  equ $01  write     card software reset
563      0000 0003 cardstatus  equ $03  read      card status
564      0000 0003 cardcontrol equ $03  write     card control
565      0000 0007 cardlatch  equ $07  read/write latch for testing card buffers
566
567      0000 0011 intreg     equ $11  read/write PHI/ABI interrupt register
568      0000 0013 intmask   equ $13  read/write PHI/ABI interrupt mask
569      0000 0015 fifo      equ $15  read/write PHI/ABI inbound/outbound fifo
570      0000 0017 status    equ $17  read/write PHI/ABI status register
571      0000 0019 control   equ $19  read/write PHI/ABI control register
572      0000 001B address   equ $1B  read/write PHI/ABI hp-ib address register
573      0000 001D ppolmask  equ $1D  read/write PHI/ABI parallel poll mask register
574      0000 001F ppolisense equ $1F  read/write PHI/ABI parallel poll sense register
575
576      *****
577      *
578      *      hp-ib command equates
579      *
580      *****
581
582      0000 0001 gtl       equ 1      go to local
583      0000 0004 sdc       equ 4      selective device clear
584      0000 0005 ppc       equ 5      ppoll configure
585      0000 0008 get       equ 8      group execute trigger
586      0000 0009 tct       equ 9      take control
587      0000 0011 llo       equ 17     local lockout
588      0000 0014 dcl       equ 20     device clear
589      0000 0015 ppu       equ 21     ppoll unconfigure
590      0000 0018 spe       equ 24     spoll enable
591      0000 0019 spd       equ 25     spoll disable
592      0000 003F unl       equ 63     unlisten
593      0000 005F unt       equ 95     untalk
594      0000 0060 ppe       equ 96     ppoll enable
595      0000 0070 ppd       equ 112    ppoll disable
596

```

```

599 *****
600 *
601 *       di_init
602 *
603 *       initialize a disc interface card
604 *
605 *****
606
607 0000011E 701E di_init      moveq   #30,d0          my address if active controller
608 00000120 8108          bsr.s  d1_init_s      start software reset
609 00000122 6600 0270          bne   d1_IFC_5       if system controller, branch
610 00000126 4E75          rts
611
612 *****
613 *
614 *
615 *       di_init_s
616 *
617 *       subroutine used for both initialization and wtc:
618 *
619 *****
620 *
621 *
622 *       software reset the card
623 *
624 *
625 00000128 7280 di_init_s      moveq   #$80,d1        prepare to...
626 0000012A 1341 0001          move.b d1_cardreset(a1) software reset the card (PHI/ABI pon)
627 0000012E 1341 0019          move.b d1_control(a1)  set 8-bit mode
628 00000132 1341 0019          move.b d1_control(a1)  once more, to guarantee high-order bit values
629 00000136 3540 0032          move   d0_ma_w(a2)     save my address
630 0000013A D001          add.b  d1_d0           set the "online" bit
631 0000013C 1341 0017          move.b d1_status(a1)   prepare to enable CRC if ABI
632 00000140 1340 0018          move.b d0_address(a1)  bring PHI/ABI online with specified address
633 00000144 4A29 0018          tst.b  d0_address(a1)  is this an ABI?
634 00000148 0829 0007          btst  #7,status(a1)    a writeable CRC bit will tell
635 0000014E 56EA 0034          sne   ABI(a2)         remember it
636
637 *
638 *       set up the interrupt register & driver temps
639 *
640 00000152 4E69 00C0          jsr   abort_io        cleanup any attached buffer
641
642 00000158 51EA 0035          sf    EOI_in(a2)      clear the EOI in flag
643 0000015C 51EA 0036          sf    EOI_out(a2)     clear the EOI out flag
644 00000164 108C 0080          lea   status(a1),a0   point to the status register
645 00000168 137C 0000          move.b #$80,(a0)      set high-order bits
646 0000016E 137C 0080          move.b #$00,intmask(a1) initial interrupt mask ??????????????
647
648 00000174 0x10 0003          btst  #3,(a0)         is this THE system controller?
649 00000178 4175          rts                   (leave cc for caller)

```

```

651 *****
652 *
653 *       di_rdb
654 *
655 *       read a byte of data from hp-ib
656 *
657 *       exit:  d0.l = byte read
658 *
659 *****
660
661 0000017A 4149 0017 di_rdb      lea   status(a1),a0   point to the status register
662 0000017E 0810 0001          btst  #1,(a0)         make sure addressed to listen
663 00000182 679E          beq.s d1_lsterr      else give error
664 00000184 0810 0004          btst  #4,(a0)         active controller?
665 00000188 670A          beq.s d1_rdb1        branch if not
666 0000018A 108C 0080          move.b #$80,(a0)     inhibit LF detection
667 0000018E 137C 0001          move.b #1,fifo(a1)    enable a 1 byte counted transfer
668
669 00000194 818E          di_rdb1          bsr.s d1_wait_fb     now wait for fifo byte
670 00000196 7000          moveq  #0,d0         clear upper part of d0
671 00000198 1023 0015          move.b fifo(a1),d0   and put data in lower byte
672 0000019C 0829 0008          btst  #6,status(a1)  tagged with EOI?
673
674 000001A2 56EA 0035          sne   EOI_in(a2)     remember it
675 000001A6 4E75          rts                   done!
676
677 *****
678 *
679 *       di_wtb
680 *
681 *       write a byte of data to hp-ib
682 *
683 *       entry:  d0.b = byte to write
684 *
685 *       hpl routine
686 *
687 *****
688
689 000001A8 0823 0002 di_wtb      btst  #2,status(a1)   make sure addressed to talk
690
691 000001AE 6735          beq.s d1_tlkerr      else error
692 000001B0 614E          bsr.s d1_wait_fi     wait for fifo idle
693 000001B2 142A 0036          move.b EOI_out(a2),d2 EOI out flag
694 000001B6 EF04          lsl.b #7,d2          prepare to...
695 000001B8 1342 0017          move.b d2_status(a1) set the high-order bits
696 000001BC 1340 0015          move.b d0,fifo(a1)   move the data out
697 000001C0 51EA 0036          sf    EOI_out(a2)    clear the EOI out flag
698 000001C4 4E75          rts                   done!

```

```

701 *****
702 *
703 * error escapes
704 *
705 *****
706
707 00001C6 7008 di_scbsy moveq #sc_busy,d0 buffer is busy
708 00001C8 6022 bra.s esc_err
709
710 00001CA 7014 di_sc_err moveq #bad_sct,d0 bad set/clear/test
711 00001CC 601E bra.s esc_err
712
713 00001CE 7003 di_notact1 moveq #no_act1,d0 not active controller
714 00001D0 601A bra.s esc_err
715
716 00001D2 7012 di_notsct1 moveq #no_sct1,d0 not system controller
717 00001D4 6016 bra.s esc_err
718
719 00001D6 7007 htterr_b moveq #tfr_err,d0 bad transfer specification
720 00001D8 6012 bra.s esc_err
721
722 00001DA 700D htterr_d moveq #no_DMA,d0 DMA not installed
723 00001DC 600E bra.s esc_err
724
725 00001DE 700E di_noword moveq #no_word,d0 word transfers not allowed
726 00001EC 600A bra.s esc_err
727
728 00001E2 7010 di_lsterr moveq #not_listn,d0 not addressed as listener
729 00001E4 6006 bra.s esc_err
730
731 00001E6 700F di_tlterr moveq #not_talk,d0 not addressed as talker
732 00001E8 6002 bra.s esc_err
733
734 00001EA 7011 di_tmo moveq #tmo_err,d0 timeout
735 * bra.s esc_err
736
737
738 00001EC 2B40 FFBE esc_err move.l d0,ioe_rsl1(a5) save error in io space
739 00001F0 102A 002D move.b io_sc(a2),d0 \ get sc for error
740 00001F4 2B40 FFBA move.l d0,ioe_sc(a5) /
741 00001F8 3B7C FFE6 move #ioe_error,esc_code(a5) save system esc code
742 FFE
743 00001FE 4E4A trap #10 escape

```

```

745 *****
746 *
747 * wait for fifo idle or fifo byte routines
748 *
749 *****
750
751 0000200 7201 di_wait_fi moveq #1,d1 fifo idle is bit 1
752 0000202 6002 bra.s di_wfc
753
754 0000204 7202 di_wait_fb moveq #2,d1 fifo byte is bit 2
755
756 *
757 * generalized wait for condition routine
758 *
759 0000206 4229 0003 di_wfc clr.b cardcontrol(a1) disable card interrupts
760 000020A 03E9 0013 bset d1,intmask(a1) unmask the appropriate interrupt bit
761 000020E 41E9 0011 lea intreg(a1),a0 point to the interrupt register
762 *
763 * quick low-overhead loop
764 *
765 0000212 243C 0000 move.l #254,d2 quick loop counter
766 00FE
767 *
768 * Count changed from 127 to 254
769 * tttt jws 8/10/83
770 0000218 0310 di_wfc_quick btst d1,(a0) condition met?
771 000021A 662E bne.s di_wfc_done branch if so
772 000021C 51CA FFFA dbra d2,di_wfc_quick loop until quick count expires
773 *
774 * timed wait loop
775 *
776 0000220 242A C02E move.l timeout(a2),d2 current timeout
777 0000224 6720 beq.s di_wfc_infinite branch if infinite timeout
778 0000226 0838 C001 btst #timer_present,sysflag2 check if timer tttt jws
779 FEDA
780 000022C 6728 beg.s di_wfc_timer br if got it tttt jws
781 000022E C4FC C1EB mulu #431,d2 loop iterations per millisecond
782
783 0000232 0310 di_wfc_timed btst d1,(a0) condition met?
784 0000234 6614 bne.s di_wfc_done branch if so
785 0000236 5382 subq.l #1,d2 decrement the loop counter
786 0000238 62F8 bhl di_wfc_timed loop until count expired
787
788 000023A 03A9 0013 bclr d1,intmask(a1) re-mask the appropriate interrupt bit
789 000023E 137C 0080 move.b #80,cardcontrol(a1) re-enable card interrupts
790 0003
791 0000244 60A4 bra di_tmo escape with timeout error
792 *
793 * infinite wait loop
794 *
795 0000246 0310 di_wfc_infinite btst d1,(a0) condition met?
796 0000248 67FC beq di_wfc_infinite loop until so
797 *
798 * wait for condition done
799 *
800 000024A 03A9 0013 di_wfc_done bclr d1,intmask(a1) re-mask the appropriate interrupt bit

```

```

798 0000024E 137C 0080          move.b  #80,cardcontrol(a1)  re-enable card interrupts
799 00000254 4E75          rts                                done!
800
801      *
802      * Wait using the timer                                tttt jws
803      *
803 00000256 1F3C 0001 di_wfc_timer  move.b  #1,-(sp)          setup timer record  tttt jws 8/10/83
804 0000025A 2F02          move.l  d2,-(sp)          tttt jws 8/10/83
805 0000025C 0510          di_wfc_tloop  b1st  d1,(a0)          check condition  tttt jws 8/10/83
806 0000025E 6610          bne.s  di_wfc_texit      if true, exit      tttt jws 8/10/83
807 00000260 48F7          pea    (sp)              else call timer    tttt jws 8/10/83
808 00000262 4EE9 0000          jsr    check_timer       check routine      tttt jws 8/10/83
809 00000268 6AF2          bpl    di_wfc_tloop      ok -- loop         tttt jws 8/10/83
810 0000026A 5C4F          addq   #6,sp             timeout, clean stk tttt jws 5/2/84
811 0000026C 740A          moveq  #10,d2            try again with a   tttt jws 5/2/84
812 0000026E 60C2          bra    di_wfc_timed      short count        tttt jws 5/2/84
813 00000270 5C4F          di_wfc_texit  addq   #6,sp             cleanup stack      tttt jws 8/10/83
814 00000272 60D6          bra    di_wfc_done       and continue       tttt jws 8/10/83

```

```

816      *
817      *
818      * di_rds
819      *
820      * read status
821      *
822      * PASCAL routine
823      *
824      *
825      *
826 00000274 827C 0008 di_rds      cmp    #8,d1              register within range?
827 00000278 621C          bhi.s  rds_err           branch if not
828 0000027A 0241          add    d1,d1             two bytes per table entry
829 0000027C 32AB 1006          move   rds_table(d1),d1  load routine offset
830 00000280 4E7B 1002          jmp    rds_table(d1)     jump to the appropriate routine
831
832      *
833      * rds jump table
834      *
835 00000284 0018          rds_table  dc    rds_0-rds_table    status 0
836 00000286 0012          dc    rds_1-rds_table    status 1
837 00000288 0012          dc    rds_2-rds_table    status 2
838 0000028A 001C          dc    rds_3-rds_table    status 3
839 0000028C 0012          dc    rds_4-rds_table    status 4
840 0000028E 0012          dc    rds_5-rds_table    status 5
841 00000290 0010          dc    rds_6-rds_table    status 6
842 00000292 0012          dc    rds_7-rds_table    status 7
843 00000294 0012          dc    rds_8-rds_table    status 8
844
845 0000 0296 rds_1      equ *
846 0000 0296 rds_2      equ *
847 0000 0296 rds_4      equ *
848 0000 0296 rds_5      equ *
849 0000 0296 rds_7      equ *
850 0000 0296 rds_8      equ *
851
852 00000296 7013          rds_err    moveq  #bad_rds,d0        bad read status
853 00000298 6000 FF52          bra    esc_err
854

```



```

950 00000324 1261 hpl_wtc5 move.b d1,(a1) <<<di_ppoll(a1)
951 00000326 4E0F move (sp)+,sr restore user mode scs
952 00000328 4E75 rts scs
953 * scs re-enable isr's and return
954

```

```

956 *****
957 *
958 * di_p_poll
959 *
960 * conduct parallel poll
961 *
962 * if not active controller give error
963 * else value returned in d0.b
964 *
965 * hpl routine
966 *
967 *****
968
969 0000032A 0829 0004 di_p_poll btst #4,status(a1) active controller?
970 00000330 6700 FE9C beq di_notact1 branch if not
971
972 00000334 6100 FECA bsr di_wait_fi wait for fifo idle
973
974 00000338 4229 0003 clr.b cardcontrol(a1) disable card interrupts
975 0000033C 08E9 0005 bset #5,intmask(a1) unmask the poll response bit for ABI's sake
976 00000342 4229 0017 clr.b status(a1) high-order bits
977 00000348 50E9 001D st ppolmask(a1) look at all response bits
978 0000034E 4229 001F clr.b ppolisense(a1) normal sense for all
979 00000352 1029 0015 move.b fifo(a1),d0 get the response
980 00000358 08A9 0005 bclr #5,intmask(a1) re-mask the poll response bit
981 0000035E 137C 0080 move.b #50,cardcontrol(a1) re-enable card interrupts
982
983 0000035E 4E75 rts
984

```

```

986
987
988
989
990
991
992
993
994
995
996
997
998
999
1000
1001
1002
1003
1004
1005
1006
1007
1008
1009
1010
1011
1012
1013
1014
1015
1016
1017
1018
1019
1020
1021
1022
1023
1024
1025
1026
1027
1028
1029
1030
1031
1032
1033
1034
1035
1036
1037

```

00000360	B27C	0007	di_set	cmp	#7,d1	register within range?
00000364	6200	FE64		bhi	di_sc_err	branch if not
00000368	D241			add	d1,d1	two bytes per table entry
0000036A	323B	1006		move	set_table(d1),d1	routine offset
0000036E	4EFB	1002		jmp	set_table(d1)	jump to the appropriate routine
00000372	0010		set_table	dc	di_REN-set_table	REN - set REN
00000374	0022			dc	di_IFC-set_table	IFC - pulse IFC (set REN/cir ATN)
00000376	FE58			dc	di_sc_err-set_table	SRQ - error
00000378	004E			dc	di_EOI-set_table	EOI - pulse EOI on next byte out
0000037A	FE58			dc	di_sc_err-set_table	NRFD - error
0000037C	FE58			dc	di_sc_err-set_table	NDAC - error
0000037E	FE58			dc	di_sc_err-set_table	DAV - error
00000380	FE58			dc	di_sc_err-set_table	ATN - error

```

*
* set REN
*
00000382 0829 0003 di_REN      btst   #3,status(a1)      system controller?
0017
00000386 6700 FE48             beq    di_notscctl      branch if not
0000038C 08E9 0005             bset   #5,control(a1)  set REN
0019
00000392 4E75             rts

*
* assert IFC for 100us
*
00000394 0829 0003 di_IFC      btst   #3,status(a1)      system controller?
0017
0000039A 6700 FE36             beq    di_notscctl      branch if not
0000039E 41E9 0019             lea   control(a1),a0    point to the control register
000003A2 0890 0005             bclr  #5,(a0)           clear REN
000003A6 08D0 0004             bset  #4,(a0)           assert IFC
* tttt jws      moveq  #80,c0           must hold IFC at least 100us...
* tttt jws      dbra  d0,*             to satisfy the bus standard
000003AA 2F3C 0000             move.l #100,-(sp)      use the timer      tttt jws
0064
000003B0 4EB9 0000             jsr   delay_timer      routine for this   tttt jws 8/10/83
0000
000003B6 0890 0004             bclr  #4,(a0)           release IFC
000003BA 08D0 0005             bset  #5,(a0)           set REN
000003BE 4E75             rts

```

```

1038
1039
1040
1041
1042
1043
1044
1045

```

000003C0	50EA	0036	di_EOI	st	EOI_out(a2)	set the flag
000003C4	4E75			rts		

```

*
* assert EOI on the next wtb
*

```

```

1047 *****
1048 *
1049 *      di_clr
1050 *
1051 *      set an hpib line false
1052 *
1053 *      PASCAL routine
1054 *
1055 *****
1056
1057 000003C6 B.7C 0007 di_clr      cmp      #7,d1          register within range?
1058 000003CA 6.00 FDFE          bhi     di_sc_err      branch if not
1059 000003CE 0.41             add     di,d1          two bytes per table entry
1060 000003D0 3.3B 1006          move   clear_table(d1),d1 routine offset
1061 000003D4 4.FB 1002          jmp    clear_table(d1) jump to the appropriate routine
1062
1063 000003D8 0.C10          clear_table      dc      di_local-clear_table  REN - clear REN
1064 000003DA 0.C20          dc      di_dmyrts-clear_table  IFC - nothing
1065 000003DC F.FF2          dc      di_sc_err-clear_table  SRQ - error
1066 000003DE 0.C20          dc      di_dmyrts-clear_table  EOI - nothing
1067 000003E0 F.FF2          dc      di_sc_err-clear_table  NRFD - error
1068 000003E2 F.FF2          dc      di_sc_err-clear_table  NDAC - error
1069 000003E4 F.FF2          dc      di_sc_err-clear_table  DAV - error
1070 000003E6 F.FF2          dc      di_sc_err-clear_table  ATN - error
1071
1072 *
1073 *      clear REN
1074 *
1075 *
1076 000003E8 0.29 0003 di_local      btst   #3,status(a1)   system controller?
1077 000003EE 6.00 FDE2          beq    di_notsc11     branch if not
1078 000003F2 0.A9 0005          bclr  #5,control(a1) clear REN
1079 000003F8 4.F75          di_dmyrts          rts
1080

```

```

1082 *****
1083 *
1084 *      di_test
1085 *
1086 *      get an hpib line's state
1087 *
1088 *      entry :      d1 = line parameter
1089 *                  0 = REN
1090 *                  1 = IFC
1091 *                  2 = SRQ
1092 *                  3 = EOI
1093 *                  4 = NRFD
1094 *                  5 = NDAC
1095 *                  6 = DAV
1096 *                  7 = ATN
1097 *
1098 *      PASCAL routine
1099 *
1100 *****
1101
1102 000003FA 6.00 FDCE di_test      bra     di_sc_err
1103

```



```

1105 *****
1106 *
1107 *      di_r6out
1108 *
1109 *      emulation of r6 out for hp-ib
1110 *
1111 *      entry:  d0 = byte to output
1112 *
1113 *      exit:   if not active controller, sts cleared and error bit set
1114 *             else operation is done and any addressing decoded.
1115 *
1116 *      hpl routine ( modified )
1117 *
1118 *****
1119
1120 00003FE 4EB9 0000 di_r6out      jsr      wait_tfr          if a tfr is active wait till it isn't
1121          0000
1122 00000404 0829 0004          btst     #4,status(a1)     active controller?
1123          0017
1123 0000040A 6700 FDC2          beq     di_notact1        branch if not
1124
1125 0000040E 6100 FDF0          bsr     di_wait_fi        wait for fifo idle
1126 00000412 137C 0040          move.b  #540,status(a1)   following byte is a command
1127          0017
1127 00000418 1340 0015          move.b  d0,fifo(a1)       send it
1128
1129 0000041C 4E75          rts
1130

```

```

1133 *****
1134 *
1135 *      di_isr
1136 *
1137 *      interrupt service routine for hp-ib cards
1138 *
1139 *      entry :  a1,a2 are set up
1140 *
1141 *      the isr will track down the buffer control block
1142 *
1143 *      hpl routine ( modified )
1144 *
1145 *****
1146
1147 0000041E 08AA 0001 di_isr      bclr    #1,flags(a2)      clear user isr pending flag
1148          0039
1148 00000424 6100 0100          bsr     di_isr1           process the interrupting condition(s)
1149 00000428 4EB9 0000          jsr     itxfr             go see if transfer is active
1150          0000
1150 0000042E 6716          beq.s   isr_end           if not, then we are done.
1151 00000430 B23C 0003          cmp.b   #1,frw,d1         if frw is active, go process it
1152 00000434 6700 00E2          beq     di_frw            if frw is active, go process it
1153 00000438 B23C 0001          cmp.b   #1,int,d1         if int then go process it
1154 0000043C 6700 00C4          beq     di_buf            if int then go process it
1155 00000440 B23C 0002          cmp.b   #1,DMA,d1        if DMA
1156 00000444 6710          beq.s   di_isrdma        if DMA
1157 00000448 08AA 0001 isr_end    bclr    #1,flags(a2)      if isr pending then do it
1158          0039
1158 0000044C 6706          beq.s   di_isr_ex        otherwise return
1159 0000044E 4EB9 0000          jsr     logint
1160          0000
1160 00000454 4E75          di_isr_ex  rts
1161

```

```

1163          *
1164          * DMA transfer interrupt:
1165          *
1166          0000456 286A 0040 di_isrDMA      movea.l DMA_arm_addr(a2),a4   DMA arm & status register address
1167          000045A 4A2B 0000          tst.b   tend_off(a3)         test direction
1168          000045E 6632          bne.s   isrDMA_out          branch if output
1169
1170          *
1171          * input DMA transfer
1172          *
1173          *
1174          0000460 41EB 0020          lea    tfil_off(a3),a0       point to the buffer fill pointer
1175
1176          0000464 0829 0006          btst  #6,status(a1)         last byte in tagged with EOI?
1177          000046A 56EA 0035          sne    EOI_in(a2)           remember it
1178
1179          000046E 082C 0000          btst  #0,1(a4)             DMA channel unarmed?
1180          0000474 670A          beq.s  isrDMA_unarmed       branch if so
1181
1182          0000476 0829 0001          btst  #1,intreg(a1)        fifo idle?
1183          000047C 6608          bne.s  isrDMA_in_term       branch of so (terminate tfr)
1184          000047E 60C6          bra    isr_end              otherwise, keep going
1185
1186          0000480 4AAA 003C  isrDMA_unarmed  tst.l  DMA_count(a2)        more to transfer?
1187          0000484 6F38          bgt.s  isrDMA_restart       branch if so
1188
1189          0000486 6100 021C  isrDMA_in_term  bsr    input_tfr_term       clean up the fifo's if possible
1190          000048A 08A9 0001          bclr  #1,intmask(a1)        re-mask fifo idle condition
1191          0000490 6046          bra.s  isrDMA_term
1192
1193          *
1194          * output DMA transfer
1195          *
1196          *
1197          0000492 41EB 001C  isrDMA_out     lea    temp_off(a3),a0       point to the buffer empty pointer
1198
1199          0000496 082C 0000          btst  #0,1(a4)             DMA channel still armed?
1200          000049C 66A8          bne.s  isr_end              branch if so; keep going
1201
1202          000049E 08E9 0007          bset  #7,control(a1)        re-set 8-bit mode if necessary
1203          00004A4 4229 0017          clr.b status(a1)           clear the hi-order bits
1204
1205          00004A8 0C8A 0001          cmpi.w #1,DMA_count(a2)     [ cmpi.l #$10000,DMA_count(a2) ]
1206          00004AE 6D28          blt.s  isrDMA_term          branch if no more to transfer
1207
1208          00004B0 6E0C          bgt.s  isrDMA_restart       branch if additional bursts remain
1209          00004B2 4A2B 0008          tst.b   tend_off(a3)        last burst: EOI tag set?
1210          00004B6 6706          beq.s  isrDMA_restart       branch if not, otherwise...
1211          00004B8 08A9 0007          bclr  #7,control(a1)        clear 8-bit mode (tag last byte with EOI)
1212          0019

```

1212

```

1214      *
1215      * DMA transfer restart
1216      *
1217      000004BE 536A 003C isrdma_restart  subq.w #1,DMA_count(a2)      [ sub.l #$10000,DMA_count(a2) ]
1218      000004C2 202B 0010      move.l tcnt_off(a3),d0      previous burst length
1219      000004C6 D190      add.l  d0,(a0)              update the appropriate buffer pointer
1220      000004C8 277C 0001      move.l #$10000,tcnt_off(a3)  next burst length
1221      000004D0 38AA 0044      move   DMA_arm_word(a2),(a4)  re-arm the DMA channel
1222      000004D4 6000 FF70      bra   isr_end               done!
1223
1224
1225      *
1226      * DMA transfer termination
1227      *
1228      000004D8 137C 0080 isrdma_term   move.b  #$80,cardcontrol(a1)  disable card DMA
1229      000004DE 2F08      move.l  a0,-(sp)             save a0
1230      000004E0 4EB9 0000      jsr    dropdma              free the DMA channel
1231      000004E6 205F      movea.l (sp)+,a0            restore a0
1232      000004E8 262B 0010      move.l  tcnt_off(a3),d3     intended number of bytes transferred
1233      000004EC 9684      sub.l   d4,d3               actual number of bytes transferred
1234      000004EE D790      add.l   d3,(a0)             update the appropriate buffer pointer
1235      000004F0 D8AA 003C      add.l   DMA_count(a2),d4    total remaining count
1236      000004F4 2744 0010      move.l  d4,tcnt_off(a3)    record it
1237      000004F8 4EB9 0000      jsr    stclr                mark the tfr done and log branch
1238      000004FE 6000 FF46      bra   isr_end               done!
1239
1240
1241
1242      *
1243      * interrupt transfer processing:
1244      *
1245      *
1246      00000502 4A2B 000D di_buf       tst.b   tdir_off(a3)        which direction transfer?
1247      00000506 6602      bne.s  di_bufo             branch if output
1248
1249
1250      *
1251      * buffered input:
1252      *
1253      00000508 4E71      di_bufi   nop
1254
1255      *
1256      * buffered output:
1257      *
1258      0000 050A di_bufo     equ *
1259
1260      *
1261      * int and frw transfer termination
1262      *
1263      0000 050A di_ti_term  equ *
1264
1265      0000050A 103C 0000 di_to_term  move.b  #0,d0              disable other interrupts
1266      *
1267      bsr   di_eir

```

```

1267      0000050E 4EB9 0000      jsr    stclr                mark the buffer finished
1268      00000514 6000 FF30      bra   isr_end               end of isr
1269
1270
1271      *
1272      * fast r/w transfer processing:
1273      *
1274      00000518 007C 2700 di_frwr     ori    #$2700,sr           disable all other ints
1275      0000051C 0000      *                          the PASCAL system will re-enable
1276      0000051C 4A2B 000D      tst.b   tdir_off(a3)        which direction transfer?
1277      00000520 6602      bne.s  di_frwo             skip if output
1278
1279      *
1280      * fast r/w input:
1281      *
1282      00000522 4E71      di_fri   nop
1283
1284      *
1285      * fast r/w output:
1286      *
1287      00000524 0000 0524 di_frwo     equ *
1288      00000524 60E4      bra   di_to_term           else we are done!

```

```

1290 *****
1291 *
1292 *      isr1
1293 *
1294 *      the following routine does all the grunt work for the isr. it is
1295 *      separated out so it can be called from background.
1296 *
1297 *****
1298
1299 0000526 41E9 0011 di_isr1      lea    intreg(a1),a0      point to the interrupt condition register
1300 000052A 43E9 0013          lea    intmask(a1),a4    point to the interrupt mask register
1301 *
1302 *      DCL
1303 *
1304 000052E 0810 0000          btst   #0,(a0)           DCL interrupt?
1305 0000532 6708          beq.s di_no_DCL         branch if not
1306 0000534 6100 0032          bsr   di_log           else do normal logging
1307 0000538 0894 0000          bclr  #0,(a4)         mask off the interrupt
1308          0000 053C          di_no_DCL equ *
1309 *
1310 *      SRQ
1311 *
1312 000053C 0810 0004          btst   #4,(a0)           SRQ interrupt?
1313 0000540 6708          beq.s di_no_SRQ        branch if not
1314 0000542 6100 0024          bsr   di_log           else do normal logging
1315 0000546 0894 0004          bclr  #4,(a4)         mask off the interrupt
1316          0000 054A          di_no_SRQ equ *
1317 *
1318 *      POL
1319 *
1320 000054A 0810 0005          btst   #5,(a0)           POL interrupt?
1321 000054E 6708          beq.s di_no_POL        branch if not
1322 0000550 6100 0016          bsr   di_log           else do normal logging
1323 0000554 0894 0005          bclr  #5,(a4)         mask off the interrupt
1324          0000 0558          di_no_POL equ *
1325 *
1326 *      SCG
1327 *
1328 0000558 0810 0007          btst   #7,(a0)           SCG interrupt?
1329 000055C 6708          beq.s di_no_SCG        branch if not
1330 000055E 6100 0008          bsr   di_log           else do normal logging
1331 0000562 0894 0007          bclr  #7,(a4)         mask off the interrupt
1332          0000 0566          di_no_SCG equ *
1333 0000566 4E75          rts
1334 *
1335 *      di_log      mark that an isr condition is pending
1336 *
1337 *
1338 0000568 08EA 0001          di_log bset   #1,flags(a2)      set condition
1339          0039
1340 000056E 4E75          rts

```

```

1343 *****
1344 *
1345 *      di_tfr
1346 *
1347 *      driver call for execution of tfr statement
1348 *
1349 *      entry:  conditions other than normal a1,a2 are:
1350 *              a3.1 = pointer to transfer information
1351 *
1352 *****
1353
1354 0000570 4EB9 0000          di_tfr jsr    check_tfr      wait for tfr to finish (timed)
1355          0000
1356 0000576 4A2B 000A          tst.b  t_bw_off(a3)      don't allow word transfers
1357 000057A 6600 FC62          bne   di_noword
1358 *
1359 000057E 202B 0010          move.l tcnt_off(a3),d0   get count
1360 *
1361 0000582 7200          moveq  #0,d1
1362 0000584 122B 0009          move.b tusr_off(a3),d1   user specified transfer type
1363 0000588 0241          add   d1,d1             two bytes per table entry
1364 000058A 4EB9 0000          jsr   testdma           DMA available?
1365          0000
1366 0000590 6704          beq.s di_nodma          branch if not; use the first half of table
1367 0000592 D27C 0014          add   #20,d1           otherwise use the second half of table
1368 0000596 323B 1008          di_nodma move   tfr_table(d1),d1  routine offset
1369 000059A 4EFB 1002          jmp   tfr_table(d1)     jump to the appropriate routine
1370 *
1371 *      transfer jump table
1372 *
1373 *
1374 000059E FC38          tfr_table dc    hterr_b-tfr_table  ----- DMA uninstalled or unavailable
1375 00005A0 FC3C          dc    hterr_d-tfr_table  serial interrupt
1376 00005A2 00D2          dc    di_t_fhs-tfr_table serial DMA
1377 00005A4 00D2          dc    di_t_fhs-tfr_table serial fhs
1378 00005A6 FC38          dc    hterr_b-tfr_Table  serial fastest
1379 *
1380 00005A8 00BE          dc    di_t_int-tfr_table  -----
1381 00005AA FC3C          dc    hterr_d-tfr_Table  overlap interrupt
1382 00005AC 00C8          dc    di_t_bst-tfr_table  overlap DMA
1383 00005AE 00C8          dc    di_t_bst-tfr_table  overlap fhs
1384 00005B0 00BE          dc    di_t_int-tfr_table  overlap fastest
1385 *
1386 00005B2 FC38          dc    hterr_b-tfr_table  ----- DMA available
1387 00005B4 0028          dc    di_t_DMA-tfr_table  serial interrupt
1388 00005B6 00D2          dc    di_t_fhs-tfr_table serial DMA
1389 00005B8 0028          dc    di_t_DMA-tfr_table serial fhs
1390 00005BA FC38          dc    hterr_b-tfr_Table  serial fastest
1391 *
1392 00005BC 00BE          dc    di_t_int-tfr_table  -----
1393 00005BE 0028          dc    di_t_DMA-tfr_table  overlap interrupt
1394 00005C0 00C8          dc    di_t_bst-tfr_table  overlap DMA
1395 00005C2 0028          dc    di_t_DMA-tfr_table  overlap fhs
1396 00005C4 0028          dc    di_t_DMA-tfr_table  overlap fastest
1397          0028          dc    di_t_DMA-tfr_table  overlap overlap

```

```

1398
1399
1400
1401 000005C6 177C 0002 di_t_DMA      move.b  #tt_DMA,tact_off(a3)  set tfr type to DMA
      0007
1402
1403 000005CC 2200                move.l  d0,d1                total count
1404 000005CE 5381                subq.l  #1,d1                total count minus 1
1405 000005D0 7000                moveq   #0,d0
1406 000005D2 3001                move.w  d1,d0                first burst count minus 1
1407 000005D4 8280                sub.l   d0,d1                remaining count (multiple of $10000)
1408 000005D6 2541 003C            move.l  d1,DMA_count(a2)     remember it
1409 000005DA 5280                addq.l  #1,d0                burst count [1..65536]
1410
1411 000005DC 4229 0003            clr.b   cardcontrol(a1)     disable card interrupts
1412 000005E0 4EB9 0000            jsr     getdma              get a DMA channel
      0000
1413 000005E6 0982 0000            bclr   #0,d2                always clear the DMA interrupt enable bit
1414 000005EA 4A2B 0030            tst.b  t_DMApri(a3)         DMA priority requested?
1415 000005EE 6704                beq.s   di_arm_DMA          branch if not
1416 000005F0 08C2 0003            bset   #3,d2                otherwise set the DMA priority bit
1417 000005F4 3882                move    d2,(a4)             arm the channel
1418 000005F6 254C 0040            move.l  a4,DMA_arm_addr(a2) remember the DMA channel arm address
1419 000005FA 3542 0044            move    d2,DMA_arm_word(a2) remember the DMA channel arm word
1420
1421 000005FE 49F8 0000            lea    0,a4                 no DMA termination routine (no DMA interrupt enabled)
1422 00000602 4EB9 0000            jsr    DMA_stbsy           set DMA channel, buffer busy
      0000
1423
1424 00000608 4A2B 000D            tst.b  tdir_off(a3)         test the transfer direction
1425 0000060C 6614                bne.s   di_tod             branch if output
1426
1427
1428
1429
1430 0000060E 08E9 0001 di_tid      bset    #1,intmask(a1)     interrupt on DMA completion or fifo idle
      0013
1431 00000614 08A9 0001            bclr   #1,control(a1)     select the inbound fifo for DMA
      0019
1432 0000061A 0081                add.l   d1,d0              recompute the total count again
1433 0000061C 6100 005C            bsr    input_tfr_en        enable the transfer
1434 00000620 6024                bra.s   di_DMA_en          enable the card & wait if serial
1435
1436
1437
1438
1439
1440 00000622 08E9 0001 di_tod      bset    #1,control(a1)     select the outbound fifo for DMA
      0019
1441 00000628 08E9 0007            bset   #7,control(a1)     assume no EOI tag (8-bit mode)
      0019
1442 0000062E 4229 0017            clr.b  status(a1)         clear the high-order bits
1443 00000632 4A81                tst.l  d1                 remaining count 0?
1444 00000634 660C                bne.s  di_tod_1           branch if not
1445 00000636 4A2B 000B            tst.b  tend_of(a3)        EOI tag set?
1446 0000063A 6706                beq.s  di_tod_1           branch if not, otherwise...

```

```

1447 0000063C 08A9 0007            bclr   #7,control(a1)     clear 8-bit mode (tag last byte with EOI)
      0019
1448 00000642 08C3 0003 di_tod_1    bset   #3,d3              set the card's output DMA enable bit
1449 00000646 1343 0003 di_DMA_en   move.b  d3,cardcontrol(a1) enable card interrupts & DMA
1450
1451 0000064A 0C2B 0005 di_DMA_w    cmpi.b  #5,tusr_off(a3)    overlap transfer?
      0009
1452 00000650 6C08                bge.s  di_DMA_w2          branch if so
1453
1454 00000652 0C2B 00FF di_DMA_w1   cmpi.b  #255,t_sc_off(a3)  if not then wait till done
      0005
1455 00000658 66F8                bne.s  di_DMA_w1
1456
1457 0000065A 4E75                di_DMA_w2                rts
1458

```

```

1460          *
1461          * transfer interrupt
1462          *
1463 000065C 177C 0001 di_t_int      move.b #tt_int,tact_off(a3)  set tfr type to interrupt
1464          0007
1465 0000662 6000 FB72              bra      htterr_b
1466          *
1467          *
1468          * transfer burst (intr on 1st byte fhs on rest)
1469          *
1470 0000666 177C 0003 di_t_bst      move.b #tt_burst,tact_off(a3) set tfr type to burst
1471          0007
1472 000066C 6000 FB68              bra      htterr_b
1473          *
1474          *
1475          * transfer fast handshake
1476          *
1477 0000670 177C 0004 di_t_fhs      move.b #tt_fhs,tact_off(a3)  set tfr type to fhs
1478          0007
1479 0000676 6000 FB5E              bra      htterr_b

```

```

1481          *
1482          * input transfer enable
1483          *
1484 000067A 0829 0004 input_tfr_en  btst   #4,status(a1)      active controller?
1485          0017
1486 0000680 6714              beq.s  te_rts             branch if not
1487 0000682 80BC 0000          cmp.l  #256,d0           count low enough for counted transfer?
1488          0100
1489 0000688 6F0E              ble.s  te_ect            branch if so
1490 000068A 137C 00C0          move.b #$C0,status(a1)
1491          0017
1492 0000690 137C 0000          move.b #$00,fifo(a1)     uncounted transfer enable
1493          0015
1494 0000696 4E75          te_rts          rts
1495          0017
1496 0000698 137C 0080 te_ect          move.b #$80,status(a1)   inhibit LF detection
1497          0015
1498 000069E 1340 0015          move.b d0,fifo(a1)       counted transfer enable
1499          4E75
1500          *
1501          * input transfer term
1502          *
1503 00006A4 0829 0004 input_tfr_term  btst   #4,status(a1)      active controller?
1504          0017
1505 00006AA 674A              beq.s  tt_rts             branch if not
1506 00006AC 0829 0001          btst   #1,intreg(a1)     fifo idle?
1507          0011
1508 00006B2 6628              bne.s  tt_empty_fifo     branch if so
1509          *
1510          * (input) transfer enable byte still active - must init outbound fifo
1511          *
1512 00006B4 0829 0003          btst   #3,status(a1)     system controller?
1513          0017
1514 00006BA 671A              beq.s  tt_non_sys        branch if not
1515 00006BC 0029 0011          ori.b  #$11,control(a1)  assert IFC & init outbound fifo
1516          0019
1517          * tttt jws
1518          * tttt jws
1519 00006C2 2F3C 0000          moveq  #80,d0            must hold IFC at least 100us...
1520          0064          dbra  d0,*               to satisfy the bus standard
1521          4E89          move.l #100,-(sp)        use timer routine tttt jws
1522 00006C8 0000          jsr   delay_timer       for this delay tttt jws
1523          0000
1524 00006CE 08A9 0004          bclr  #4,control(a1)     release IFC
1525          0019
1526 00006D4 6006          bra.s  tt_empty_fifo     go empty the inbound fifo
1527 00006D6 08E9 0000 tt_non_sys      bset  #0,control(a1)     init outbound fifo; TCR like this is hazardous!!!
1528          0019
1529          *
1530          * empty inbound fifo
1531          *

```

```

1525 000006DC 08E9 0002 tt_empty_fifo bset #2,intmask(a1) unmask fifo byte condition
      0013
1526 000006E2 0829 0002          btst #2,intreg(a1) fifo byte?
1527 000006E8 6706          beq.s tt_fifo_empty branch if not
1528 000006EA 4A29 0015          tst.b fifo(a1) otherwise, discard it and...
1529 000006EE 60EC          bra tt_empty_fifo go check for more
1530
1531 000006F0 08A9 0002 tt_fifo_empty bclr #2,irtmask(a1) re-mask fifo byte condition
      0013
1532
1533 000006F6 4E75          tt_rts rts
1534
1535
1536          end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

SYMBOL	TYPE	DEF	VALUE
ABORT_IO	ABS	146	00000015
CHECK_TFR	ABS	148	0000001B
CHECK_TIMER	ABS	149	0000001E
DELAY_TIMER	ABS	150	00000021
DMA_STBSY	ABS	144	00000010
DROPDMA	ABS	137	00000002
GETDMA	ABS	138	00000004
IODECLARATIONS	ABS	295	00000024
ITXFR	ABS	145	00000013
LOGEOT	ABS	141	0000000A
LOGINT	ABS	140	00000008
STBSY	ABS	142	0000000C
STCLR	ABS	143	0000000E
SYSGLOBALS	ABS	296	00000028
TESTDMA	ABS	139	00000006
WAIT_TFR	ABS	147	00000018

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
ABI	ABS	344		00000034
ADDRESS	ABS	572		0000001B
AVAIL_OFF	ABS	235		00000034
BADTHD	ABS	313		0000000B
BAD_RDS	ABS	321		00000013
BAD_SCT	ABS	322		00000014
BUF_OFF	ABS	226		00000024
BUF0_OFF	ABS	227		00000028
BUF_BUSY	ABS	311		00000009
CARDCONTROL	ABS	564		00000003
CARDID	ABS	561		00000001
CARDLATCH	ABS	565		00000007
CARDRESET	ABS	562		00000001
CARDSTATUS	ABS	563		00000003
CCR	STREG	0		00000005
CLEAR_TABLE	REL	1063		000003D8
CONTROL	ABS	571		00000019
CRO_DUN	ABS	323		00000015
C_ADR	ABS	225		00000020
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003

D4	DREG	0	00000004
D5	DREG	0	00000005
D6	DREG	0	00000006
D7	DREG	0	00000007
DCL	ABS	589	00000014
DFC	STREG	0	00000008
DI_ARM_DMA	REL	1417	000005F4
DI_BUF	REL	1246	00000502
DI_BUF1	REL	1253	00000508
DI_BUF0	REL	1258	0000050A
DI_CLR	REL	1057	000003C6
DI_DMA_EN	REL	1449	00000646
DI_DMA_W	REL	1451	0000064A
DI_DMA_W1	REL	1454	00000652
DI_DMA_W2	REL	1457	0000065A
DI_DWTS	REL	1079	000003F8
DI_EOI	REL	1043	000003C0
DI_FRI	REL	1282	00000522
DI_FRW	REL	1274	00000518
DI_FRW0	REL	1287	00000524
DI_IFC	REL	1024	00000394
DI_INIT	REL	607	0000011E
DI_INIT_S	REL	625	00000128
DI_ISR	REL	1147	0000041E
DI_ISR1	REL	1299	00000526
DI_ISRDMA	REL	1166	00000456
DI_ISR_EX	REL	1160	00000454
DI_LOCAL	REL	1076	000003E8
DI_LOG	REL	1338	00000568
DI_LSTERR	REL	728	000001E2
DI_NODMA	REL	1367	00000596
DI_NOTACTL	REL	713	000001CE
DI_NOTSCTL	REL	716	000001D2
DI_NOWORD	REL	725	000001DE
DI_NO_DCL	REL	1308	0000053C
DI_NO_POL	REL	1324	00000558
DI_NO_SCG	REL	1332	00000566
DI_NO_SRQ	REL	1316	0000054A
DI_P_POLL	REL	959	0000032A
DI_RSOUT	REL	1120	000003FE
DI_RDB	REL	661	0000017A
DI_RDB1	REL	668	00000194
DI_RDS	REL	826	00000274
DI_REN	REL	1015	00000382
DI_RQS	REL	936	000002FA
DI_RQS2	REL	942	0000030E
DI_SCBSY	REL	707	000001C6
DI_SC_ERR	REL	710	000001CA
DI_SET	REL	996	00000360
DI_TEST	REL	1102	000003FA
DI_TFR	REL	1354	00000570
DI_TID	REL	1430	0000060E
DI_TI_TERM	REL	1263	0000050A
DI_TLERR	REL	731	000001E6
DI_TMO	REL	734	000001EA
DI_TOD	REL	1440	00000622
DI_TOD_1	REL	1448	00000642

DI_TO_TERM	REL	1285	0000050A
DI_T_RST	REL	1470	00000666
DI_T_DMA	REL	1401	000005C6
DI_T_PHS	REL	1477	00000670
DI_T_INT	REL	1463	0000065C
DI_WAIT_FB	REL	754	00000204
DI_WAIT_FI	REL	751	00000200
DI_WFC	REL	759	00000206
DI_WFC_DONE	REL	797	0000024A
DI_WFC_INFINITE	REL	792	00000246
DI_WFC_QUICK	REL	769	00000218
DI_WFC_EXIT	REL	813	00000270
DI_WFC_TIMED	REL	781	00000232
DI_WFC_TIMER	REL	803	00000256
DI_WFC_LOOP	REL	805	0000025C
DI_WTB	REL	689	000001A8
DI_WTC	REL	906	000002D4
DI_WTC_RST	REL	923	000002E4
DMA_ARM_ADDR	ABS	384	00000040
DMA_ARM_WORD	ABS	385	00000044
DMA_COUNT	ABS	363	0000003C
EIRB_OFF	ABS	228	0000002C
EOD_SEEN	ABS	324	00000016
EOL_IN	ABS	345	00000035
EOL_OUT	ABS	346	00000036
ESC_CODE	ABS	332	FFFFFFFF
ESC_ERR	REL	738	000001EC
EXTDI_EOI_CLR	REL	519	000000E2
EXTDI_EOI_END	REL	543	00000108
EXTDI_EOI_INIT	REL	383	00000002
EXTDI_EOI_ISR	REL	392	00000010
EXTDI_EOI_PPOLL	REL	497	000000BE
EXTDI_EOI_RDB	REL	401	0000001E
EXTDI_EOI_RDS	REL	452	00000076
EXTDI_EOI_RDW	REL	424	00000042
EXTDI_EOI_SEND	REL	487	000000AE
EXTDI_EOI_SET	REL	509	000000D2
EXTDI_EOI_TEST	REL	530	000000F2
EXTDI_EOI_TFR	REL	477	0000009E
EXTDI_EOI_WTB	REL	413	00000032
EXTDI_EOI_WTC	REL	465	0000008C
EXTDI_EOI_WTW	REL	438	0000005C
EXTDI_EXTDI	REL	378	00000000
FIFO	ABS	569	00000015
FLAGS	ABS	348	00000039
GET	ABS	586	00000008
GTL	ABS	583	00000001
HPL_WTC1	REL	925	000002E8
HPL_WTC2	REL	930	00000288
HPL_WTC4	REL	944	00000314
HPL_WTC5	REL	950	00000324
HTERR_B	REL	719	000001D6
HTERR_D	REL	722	000001DA
HWTCTBL	REL	912	000002E0
H_ISR_PM	ABS	224	0000001C
H_ISR_PR	ABS	222	00000014
H_ISR_SL	ABS	223	00000018


```

INPUT_TFR_EN REL 1484 0000067A
INPUT_TFR_TERM REL 1502 000006A4
INTMSK ABS 568 00000013
INTRG ABS 567 00000011
IOE_ERROR ABS 327 FFFFFFFE6
IOE_RSLT ABS 329 IODECLARATIONS + FFFFFFFBE
IOE_SC ABS 330 IODECLARATIONS + FFFFFFFBA
IO_MISC ABS 325 00000017
IO_SC ABS 229 0000002D
ISRDMA_IN_TERM REL 1189 00000486
ISRDMA_OUT REL 1197 00000492
ISRDMA_RESTART REL 1217 0000048E
ISRDMA_TERM REL 1228 000004D8
ISRDMA_UNARMED REL 1186 00000480
ISR_END REL 1157 00000446
ISR_ENTRY ABS 220 00000000
LLO ABS 588 00000011
MA ABS 234 00000033
MA_W ABS 233 00000032
NOT_HPIB ABS 304 00000002
NOT_LSTN ABS 318 00000010
NOT_TALK ABS 317 0000000F
NO_ACTL ABS 305 00000003
NO_CARD ABS 303 00000001
NO_DATA ABS 308 00000006
NO_DMA ABS 315 0000000D
NO_DRV ABS 314 0000000C
NO_DVC ABS 306 00000004
NO_SCTL ABS 320 00000012
NO_SPACE ABS 307 00000005
NO_WORD ABS 316 0000000E
PPC ABS 585 00000005
PPD ABS 596 00000070
PPE ABS 595 00000060
PPOLMSK ABS 360 0000003A
PPOLMASK ABS 573 0000001D
PPOLSENSE ABS 574 0000001F
PPU ABS 590 00000015
RCVR_BLK ABS 333 SYSGLOBALS + FFFFFFFF6
RDS_0 REL 859 0000029C
RDS_1 REL 845 00000296
RDS_2 REL 846 00000296
RDS_3 REL 866 000002A0
RDS_4 REL 847 00000296
RDS_5 REL 848 00000296
RDS_6 REL 879 00000284
RDS_7 REL 849 00000296
RDS_8 REL 850 00000296
RDS_ERR REL 852 00000296
RDS_TABLE REL 835 00000284
SC_BUSY ABS 310 00000008
SDC ABS 584 00000004
SET_TABLE REL 1002 00000372
SFC STREG 0 00000009
SP AREG 0 00000007
SPD ABS 592 00000019
SPE ABS 591 00000018
    
```

```

SR STREG 0 00000006
STATUS ABS 570 00000017
SYSFLAG2 ABS 336 FFFFFFFEDA
TACT_OFF ABS 250 00000007
TBSZ_OFF ABS 273 00000018
TBUF_OFF ABS 272 00000014
TCHR_OFF ABS 269 0000000E
TCNTERR ABS 312 0000000A
TCNT_OFF ABS 271 00000010
TCT_ABS 587 00000009
TDIR_OFF ABS 267 0000000D
TEMP_OFF ABS 274 0000001C
TEND_OFF ABS 265 0000000B
TE_ERR REL 1494 00000698
TE_RTS REL 1492 00000696
TFTL_OFF ABS 275 00000020
TFR_ERR ABS 309 00000007
TFR_TABLE REL 1374 0000059E
TIMEOUT ABS 230 0000002E
TIMER_PRESENT ABS 335 00000001
TMO_ERR ABS 319 00000011
TTHP_OFF ABS 248 00000000
TT_BURST ABS 286 00000003
TT_DMA ABS 285 00000002
TT_EMPTY_FIFO REL 1525 000006DC
TT_FHS ABS 287 00000004
TT_FIFO_EMPTY REL 1531 000006F0
TT_INT ABS 284 00000001
TT_NON_SYS REL 1521 000006D6
TT_RTS REL 1533 000006F6
TUSR_OFF ABS 251 00000009
T_BW_OFF ABS 263 0000000A
T_DMAPRI ABS 280 00000030
T_PM_OFF ABS 279 0000002C
T_PK_OFF ABS 276 00000024
T_SC_OFF ABS 249 00000005
T_SL_OFF ABS 278 00000028
UNL ABS 593 0000003F
UNT ABS 594 0000005F
USER_ISR ABS 221 00000014
USP STREG 0 00000007
VBR STREG 0 0000000A
    
```


DRVASM

Description

DRVASM contains common assembly language routines used by the DISCHPIB, AMIGO and CS80 modules.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1          nosyms
2
3          *****
4          *          driver assembly routines          *
5          *****
6
7          *
8          * PASCAL interface text
9          *
10         mname   drvasm
11
12         src     module drvasm;
13         src
14         src     import
15         src     sysglobals;
16         src
17         src     export
18         src     function test_and_toggle(var semaphore: boolean): boolean;
19         src     procedure eor(correction_byte: char; bufptr: charptr);
20         src     function shifted_left(value: integer; n: shortint): integer;
21         src     function shifted_right(value: integer; n: shortint): integer;
22         src     function mod_power_of_2(value: integer; n: shortint): integer;
23         src
24         src     end; {drvasm}
25
26
27         *
28         * def's
29         *
30         def     drvasm_drvasm
31         def     drvasm_test_and_toggle
32         def     drvasm_eor
33         def     drvasm_shifted_left
34         def     drvasm_shifted_right
35         def     drvasm_mod_power_of_2
36
37
38         *
39         * module initialization routine
40         *
41         00000000 4E75   drvasm_drvasm   rts
42
43
44         *
45         * test and toggle - semaphore manipulation function
46         *
47         0000 0000 0002   drvasm_test_and_toggle equ *
48         00000002 205F   movea.l (sp)+,a0   pop the return address
49         00000004 225F   movea.l (sp)+,a1   pop the var parameter address
50         00000006 0851 0000   bchg #0,(a1)      test and toggle the semaphore
51         0000000A 56C0   sne d0            remember the previous state
52         0000000C 4400   neg.b d0         form a legal PASCAL boolean
53         0000000E 1E30   move.b d0,(sp)   set the return variable
54         00000010 4E00   jmp (a0)         return
55

```

```

57         *
58         * exclusive or - error correction procedure
59         *
60         00000012 205F   drvasm_eor   movea.l (sp)+,a0   pop the return address
61         00000014 225F   movea.l (sp)+,a1   pop the bufptr
62         00000016 101F   move.b (sp)+,d0   pop the correction character
63         00000018 B111   eor.b d0,(a1)    do it to it
64         0000001A 4E00   jmp (a0)         return
65
66
67         *
68         * shift left n places
69         *
70         0000 0000 001C   drvasm_shifted_left equ *
71         0000001C 205F   movea.l (sp)+,a0   pop the return address
72         0000001E 321F   move (sp)+,d1     pop the shift count
73         00000020 201F   move.l (sp)+,d0   pop the operand
74         00000022 E3A0   asl.l d1,d0       do it to it
75         00000024 2E30   move.l d0,(sp)   set the return value
76         00000026 4E00   jmp (a0)         return
77
78
79         *
80         * shift right n places
81         *
82         0000 0000 0028   drvasm_shifted_right equ *
83         00000028 205F   movea.l (sp)+,a0   pop the return address
84         0000002A 321F   move (sp)+,d1     pop the shift count
85         0000002C 201F   move.l (sp)+,d0   pop the operand
86         0000002E E2A0   asr.l d1,d0       do it to it
87         00000030 2E30   move.l d0,(sp)   set the return value
88         00000032 4E00   jmp (a0)         return
89
90
91         *
92         * take a mod power of 2
93         *
94         0000 0000 0034   drvasm_mod_power_of_2 equ *
95         00000034 205F   movea.l (sp)+,a0   pop the return address
96         00000036 321F   move (sp)+,d1     pop n
97         00000038 70FF   moveq #-1,d0      start with all ones
98         0000003A E3A0   asl.l d1,d0       shift in n zeros
99         0000003C 4630   not.l d0          invert the sense
100        0000003E C09F   and.l (sp)+,d0    pop and mask the operand
101        00000040 2E30   move.l d0,(sp)   set the return value
102        00000042 4E00   jmp (a0)         return
103
104        end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

EVALGVR

Description

EVALGVR contains code to quickly evaluate a general value record (GVR) and to assist in relocating object code.

Usage

EVALGVR is used by the loader.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1 00000000
2
3
4
5
6
7
8 FFFF FFFE escapecode equ sysglobals-2          globals:
9 FFFF FFE4 newmods equ loader-28
10
11 0000 0006 defaddr equ 6          fields of mdb
12 0000 000A defsize equ 10
13 0000 0010 extaddr equ 16
14 0000 0026 relocdelta equ 38
15 0000 002A globaldelta equ 42
16
17 0000 0001 op equ 1          fields in gvr
18 0000 0000 done equ 0
19
20 0000 0008 longoffset equ 8          fields in a gvr:
21 0000 0009 valueextend equ 9
22 0000 000A patchable equ 10
23 0000 000B datasize equ 11
24 0000 000E primarytype equ 14
25
26 0000 0064 sbyteerr equ 100        arithmetic errors
27 0000 0065 sworderr equ 101
28 0000 0066 sinterr equ 102
29 0000 0068 ubyteerr equ 104
30 0000 0069 uworderr equ 105
31
32 0000 006E deptherr equ 110
33 0000 006F formaterr equ 111
34
35 0000 000A maxdepth equ 10
36
37 0000 0000 gvalue equ d0
38 0000 0001 sub equ d1
39 0000 0002 gvr equ d2
40 0000 0003 field equ d3
41 0000 0004 dtemp equ d4
42 0000 0005 depth equ d5
43
44 0000 0000 gvrptr equ a0
45 0000 0001 modptr equ a1
46 *above used by runlist
47 0000 0006 aobject equ d6
48 0000 0002 atemp equ a2
49 0000 0003 return equ a3
50 0000 0004 object equ a4
51
52 *proc relocate(refbuftop, refindex: address;
53 * var object: address;
54 * modptr: moddescptr);
55
56 00000000 0050 jtable dc.w sbyte-jtable
57 00000002 008B dc.w sword-jtable
58 00000004 007E dc.w sint-jtable
59 00000006 0010 dc.w ferror-jtable reserved

```

```

59 00000008 0086 dc.w ubyte-jtable
60 0000000A 009A dc.w uword-jtable
61 0000000C 0010 dc.w ferror-jtable reserved
62 0000000E 0010 dc.w ferror-jtable reserved
63
64 00000010 3B7C 006F ferror move.w #formaterr,escapecode(a5)
65 FFFE
66 00000016 4E4A trap #10
67
68 00000018 265F relocate movea.l (sp)+,return
69 0000001A 225F movea.l (sp)+,modptr
70 0000001C 285F movea.l (sp)+,object
71 0000001E 2C14 move.l (object),aobject
72 00000020 CD8C exg object,aobject
73 00000022 205F movea.l (sp)+,gvrptr refindex
74 00000024 245F movea.l (sp)+,atemp refbuftop
75 00000026 4201 clr.b sub
76 00000028 7A0A moveq #maxdepth,depth
77 0000002A 6000 0086 bra nextref
78
79 0000002E 3418 refloop move.w (gvrptr)+,gvr get ref record
80 00000030 4283 clr.l field
81 00000032 1602 move.b gvr,field short offset
82 00000034 0802 0008 btst #longoffset,gvr
83 00000038 6704 beq.s short
84 0000003A 4843 swap field shift left 16
85 0000003C 3618 move.w (gvrptr)+,field
86 0000003E D9C3 short adda.l field,object
87 00000040 3602 move #16-datasize+1,field get data size
88 00000042 E05E rol.w #16-datasize+1,field
89 00000044 C87C 000E and #7,field 3 bits
90 00000048 383B 3086 move.w jtable(field.w),dtemp
91 0000004C 4EFB 40B2 jmp jtable(dtemp.w)
92
93 00000050 1014 sbyte move.b (object),gvalue
94 00000052 4980 ext.w gvalue
95 00000054 48C0 ext.l gvalue
96 00000056 6164 bsr.s runref
97 00000058 1380 move.b gvalue,(object)
98 0000005A 7818 moveq #32-8,dtemp
99 0000005C E9A0 asl.l dtemp,gvalue
100 0000005E 6852 bvc.s nextref
101 00000060 3B7C 0064 move.w #sbyteerr,escapecode(a5)
102 FFFE
103 00000066 6068 bra.s linkerr
104
105 00000068 3014 sword move.w (object),gvalue
106 0000006A 48C0 ext.l gvalue
107 0000006C 614E bsr.s runref
108 0000006E 3880 move.w gvalue,(object)
109 00000070 7810 moveq #32-16,dtemp
110 00000072 E9A0 asl.l dtemp,gvalue
111 00000074 633C bvc.s nextref
112 00000076 3B7C 0065 move.w #sworderr,escapecode(a5)
113 FFFE
114 0000007C 6052 bra.s linkerr

```

```

113 0000007E 2014      sint      move.l (object),gvalue
114 00000080 613A      bsr.s   runref
115 00000082 2880      move.l  gvalue,(object)
116 00000084 602C      bra.s   nextref
117
118 00000086 4280      ubyte   clr.l   gvalue
119 00000088 1014      move.b  (object),gvalue
120 0000008A 8130      bsr.s   runref
121 0000008C 1880      move.s  gvalue,(object)
122 0000008E E080      asr.l   #8,gvalue
123 00000090 6720      beq.s   nextref
124 00000092 3B7C 0068      move.w  #ubyteerr,escapecode(a5)
      FFFE
125 00000098 6036      bra.s   linkerr
126
127 0000009A 4280      uword   clr.l   gvalue
128 0000009C 3014      move.w  (object),gvalue
129 0000009E 611C      bsr.s   runref
130 000000A0 3880      move.w  gvalue,(object)
131 000000A2 C0BC FFFF      and.l   #$FFFF0000,gvalue
      0000
132 000000A8 6708      beq.s   nextref
133 000000AA 3B7C 0069      move.w  #uworderr,escapecode(a5)
      FFFE
134 000000B0 601E      bra.s   linkerr
135
136 000000B2 B1CA      nextref cmpa.l  atemp,gvrptr
137 000000B4 6D00 FF78      bit
138
139 000000B8 4ED3      jmp     (return)
140
141 000000BA 3418      runlist move.w  (gvrptr)+,gvr  get gvr record
142 000000BC 0802 0009      runref  btst   #valueextend,gvr
143 000000C0 6718      beq.s   pt
144 000000C2 4A01      tst.b   sub
145 000000C4 6A10      bpl.s   addit
146 000000C6 9098      sub.l   (gvrptr)+,gvalue
147 000000C8 6810      bvc.s   pt
148 000000CA 3B7C 0066      intover move.w  #sinterr,escapecode(a5)
      FFE
149 000000D0 C08C      linkerr exg   object,aobject
150 000000D2 2886      move.l  aobject,(object)
151 000000D4 4E4A      trap   #10
152 000000D6 D098      addit   add.l  (gvrptr)+,gvalue
153 000000D8 89F0      bvs   intover
154 000000DA E55A      pt      rol.w  #16-primarytype,gvr   type
155 000000DC C47C 0003      and    #3,gvr                2 bits
156 000000E0 677C      beq.s   endrun
157 000000E2 2809      move.l  modptr,dtemp   done if abs
158 000000E4 6618      bne.s   notnil        find module
159 000000E6 226D FFE4      movea.l newmods(a5),modptr
160 000000EA 6002      bra.s   mstart
161 000000EC 2251      movea.l (modptr),modptr   link
162 000000EE 2829 0006      mstart  defaddr(modptr),dtemp
163 000000F2 B1C4      cmpa.l  dtemp,gvrptr
164 000000F4 6FF6      ble.s   mloop
165 000000F6 D8A9 000A      add.l   defsize(modptr),dtemp

```

```

166 000000FA B1C4      cmpa.l  dtemp,gvrptr
167 000000FC 6EEE      bgt.s   mloop
168 000000FE 5542      subq   #2,gvr
169 00000100 F55E      ble.s   addref         primary type
170 00000102 51CD 000A      cbra   depth,rloop    reloc or global
171 00000106 3B7C 006E      move.w  #deptherr,escapecode(a5)
      FFFE
172 0000010C 4E4A      trap   #10
173 0000010E 3418      rloop  move.w  (gvrptr)+,gvr
174 00000110 3801      move   sub,dtemp      save for later
175 00000112 0802 0001      btst   #op,gvr
176 00000116 6702      beq.s  nosub
177 00000118 4601      sub    notb
178 0000011A 3602      nosub  move   gvr,field
179 0000011C C67C FFFC      and   #$FFFC,field   adr field
180 00000120 B67C 0004      cmp   #4,field
181 00000124 6E06      bgt.s  defref
182 00000126 6138      bsr.s  addref
183 00000128 3204      move  nextref,sub
184 0000012A 602A      bra.s  nextref
185 0000012C 2F09      defref move.l  modptr,-(sp)   save modptr
186 0000012E 2F08      move.l  gvrptr,-(sp)   save gvrptr
187 00000130 3F02      move.w  gvr,-(sp)     save done
188 00000132 1F04      move.b  dtemp,-(sp)   save sub
189 00000134 2069 0010      movea.l extaddr(modptr),gvrptr
190 00000138 2070 3000      movea.l 0(gvrptr,field.w),gvrptr
191 0000013C 4244      clr    dtemp
192 0000013E 3244      movea.w dtemp,modptr   modptr := NIL
193 00000140 1810      move.b  (gvrptr),dtemp length of symbol
194 00000142 5444      addq   #2,dtemp      skip symbol
195 00000144 088A 0000      bclr   #0,dtemp
196 00000148 D0C4      adda.w dtemp,gvrptr
197 0000014E 121F FFE6      bsr   runlist
198 00000150 341F      move.b (sp)+,sub      restore sub
199 00000152 205F      move.w (sp)+,gvr      restore done
200 00000154 225F      movea.l (sp)+,gvrptr  restore gvrptr
201 00000156 0802 0000      movea.l (sp)+,modptr  save modptr
202 00000158 67B2      btst   #done,gvr
203 0000015A 67B2      beq    rloop
204 0000015C 5245      addq   #1,depth
205 0000015E 4E75      endrun rts
206
207 00000160 6D18      addref blt.s  reloc
208
209 00000162 4A01      global tst.b  sub
210 00000164 6A0A      bpl.s  addglobal
211 00000166 90A9 002A      sub.l  globaldelta(modptr),gvalue
212 00000168 6900 FF5E      bvs   intover
213 0000016E 4E75      rts
214 00000170 D0A9 0C2A      addglobal add.l  globaldelta(modptr),gvalue
215 00000174 6900 FF54      bvs   intover
216 00000178 4E75      rts
217
218 0000017A 4A01      reloc  tst.b  sub
219 0000017C 6A0A      bpl.s  addreloc
220 0000017E 90A9 0026      sub.l  relocdelta(modptr),gvalue
221 00000182 6900 FF46      bvs   intover

```

```
222 00000186 4E75          rts
223 00000188 03A9 0026  addrloc add.l  relocdelta(modptr),gvalue
224 0000018C 6300 FF3C          bvs      intover
225 00000190 4E75          rts
226
227          *proc evalgvr(var gvalue, gvrptr: address;
228          *          modptr: moddescptr);
229
230          evalgvr movea.l (sp)+,return      return address
231          00000192 265F          movea.l (sp)+,modptr
232          00000194 225F          movea.l (sp)+,atemp      var gvrptr
233          00000196 245F          movea.l (atemp),gvrptr
234          00000198 2052          movea.l (atemp),gvrptr
235          0000019A 4280          clr.l   gvalue
236          0000019C 4201          clr.b   sub
237          0000019E 7A0A          moveq   #maxdepth,depth      allow nesting
238          000001A0 6100 FF18          bsr     runiast
239          000001A4 2488          move.l  gvrptr,(atemp)
240          000001A6 245F          movea.l (sp)+,atemp      var gvalue
241          000001A8 2480          move.l  gvalue,(atemp)
242          000001AA 4ED3          jmp     (return)
243
244          end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```


FASTMOVE

Description

FASTMOVE implements the data-moving procedures ASM_MOVELEFT and ASM_MOVERIGHT as well as a similar procedure called FASTMOVE.

Notes

FASTMOVE determines which direction the bytes should be moved. MOVELEFT and MOVERIGHT (which employ the above procedures) may have unpredictable results if the direction is opposite that which is appropriate.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *      UNIFIED GENERAL PURPOSE BYTE MOVE OPERATION
2
3      def      asm_fastmove,asm_move1,asm_mover,asm_moveleft,asm_moveright
4
5      0000 0000 length      equ      d0
6      0000 0001 delta      equ      d1
7
8      0000 0000 return     equ      a0
9      0000 0001 source     equ      a1
10     0000 0002 destination equ      a2
11
12
13
14     0000 0000 asm_move1   equ      *
15     0000 0000 asm_moveleft equ      *
16     00000000 205F        movea.l (sp)+,return
17     00000002 201F        move.l  (sp)+,length
18     00000004 6F18        ble.s  nonpos          length must be > 0
19     00000006 245F        movea.l (sp)+,destination
20     00000008 225F        movea.l (sp)+,source
21     0000000A 6020        bra.s  left
22
23     0000 000C asm_mover   equ      *
24     0000 000C asm_moveright equ      *
25     0000000C 205F        movea.l (sp)+,return
26     0000000E 201F        move.l  (sp)+,length
27     00000010 6F0C        ble.s  nonpos          length must be > 0
28     00000012 245F        movea.l (sp)+,destination
29     00000014 225F        movea.l (sp)+,source
30     00000016 606A        bra.s  right
31
32     0000 0018 asm_fastmove equ      *
33     00000018 205F        movea.l (sp)+,return
34     0000001A 201F        move.l  (sp)+,length
35     0000001C 6E04        bgt.s  pos            length must be > 0
36     0000001E 504F        nonpos addq  #8,sp
37     00000020 4E10        jmp    (return)
38     00000022 245F        pos   movea.l (sp)+,destination
39     00000024 225F        movea.l (sp)+,source
40
41     00000026 B5C9        cmpa.l source,destination test direction
42     00000028 6258        bhi.s  right
43     0000002A 6744        beq.s  done
44
45     0000002C 3209        left  move  source,d1      copies for testing oddness
46     0000002E 340A        move  destination,d2
47
48     00000030 E249        lsr   #1,d1          test source address
49     00000032 640C        bcc.s  l1
50     00000034 E24A        lsr   #1,d2          source odd, test destination
51     00000036 643C        bcc.s  slowleft     source odd, destination even, worst case
52     00000038 14D9        move.b (source)+,(destination)+ both odd, move 1 initial byte
53     0000003A 5380        subq.l #1,length
54     0000003C 6E06        bgt.s  fastleft
55     0000003E 4ED0        jmp    (return)
56
57     00000040 E24A        l1    lsr   #1,d2          source even, test destination
58     00000042 6530        bcs.s  slowleft     source even, destination odd, worst case

```

```

59     * both source and destination addresses even, word moves possible
60
61
62     00000044 7220        fastleft moveq #32,delta
63     00000046 9081        sub.l  delta,length
64     00000048 6D0E        blt.s  l11
65     0000004A 4CD9 18FC  lloop1 movem.l (source)+,d2-d7/a3-a4      move 32 byte chunks
66     0000004E 48D2 18FC  movem.l d2-d7/a3-a4,(destination)
67     00000052 D4C1        adda  delta,destination
68     00000054 9081        sub.l  delta,length
69     00000056 6CF2        bge.s  lloop1
70
71     00000058 D07C 001C  l11  add  #28,length
72     0000005C 6D0E        blt.s  l12
73     0000005E 24D9        lloop2 move.l  (source)+,(destination)+      move 4 byte chunks
74     00000060 5940        subq.l #4,length
75     00000062 6CFA        bge.s  lloop2
76
77     00000064 5440        l12  addq  #2,length
78     00000066 6D02        blt.s  l14
79     00000068 34D9        move.w (source)+,(destination)+      move 2 bytes
80
81     0000006A E248        l13  lsr   #1,length
82     0000006C 6402        bcc.s  done
83     0000006E 14D9        move.b (source)+,(destination)+      move odd byte
84
85     00000070 4ED0        done  jmp    (return)
86
87     00000072 14D9        lloop3 move.b (source)+,(destination)+      bytes not on word boundaries
88     00000074 51C8 FFFC  slowleft dbra length,lloop3
89     00000078 90BC 0001  sub.l  #65536,length
90     0000007E 64F2        bcc.s  lloop3
91     00000080 4ED0        jmp    (return)
92
93
94     00000082 D3C0        right adda.l length,source
95     00000084 D5C0        adda.l length,destination
96
97     00000086 3209        move  source,d1      copies for testing oddness
98     00000088 340A        move  destination,d2
99
100    0000008A E249        lsr   #1,d1          test source address
101    0000008C 640C        bcc.s  r1
102    0000008E E24A        lsr   #1,d2          source odd, test destination
103    00000090 643C        bcc.s  slowright     source odd, destination even, worst case
104    00000092 1521        move.b (source)-,(destination) both odd, move 1 initial byte
105    00000094 5380        subq.l #1,length
106    00000096 6E06        bgt.s  fastright
107    00000098 4ED0        jmp    (return)
108
109    0000009A E24A        r1    lsr   #1,d2          source even, test destination
110    0000009C 6530        bcs.s  slowright     source even, destination odd, worst case
111
112    * both source and destination addresses even, word moves possible
113
114    0000009E 7220        fastright moveq #32,delta

```

```

115 000000A0 9081      sub.l  delta,length
116 000000A2 6D0E      blt.s  rr1
117 000000A4 92C1      rloop1 suba  delta,source
118 000000A6 4CD1 18FC      movem.l (source),d2-d7/a3-a4      move 32 byte chunks
119 000000AA 48E2 3F18      movem.l d2-d7/a3-a4,-(destination)
120 000000AE 9081      sub.l  delta,length
121 000000B0 6CF2      bge.s  rloop1
122
123 000000B2 D07C 001C      rr1    add    #28,length
124 000000B6 6D06      blt.s  rr2
125 000000B8 2521      rloop2 move.l  -(source),-(destination)      move 4 byte chunks
126 000000BA 5940      subq   #4,length
127 000000BC 6CFA      bge.s  rloop2
128
129 000000BE 5440      rr2    addq   #2,length
130 000000C0 6D02      blt.s  rr3
131 000000C2 3521      move.w -(source),-(destination)      move 2 bytes
132
133 000000C4 E248      rr3    lsr    #1,length
134 000000C6 64A8      bcc.s  done
135 000000C8 1521      move.b -(source),-(destination)      move odd byte
136 000000CA 4ED0      jmp    (return)
137
138 000000CC 1521      rloop3 move.b -(source),-(destination)      bytes not on word boundaries
139 000000CE 51C8 FFFC      slowright dbra length,rloop3
140 000000D2 908C 0001      sub.l  #65536,length
141 000000D8 64F2      bcc.s  rloop3
142 000000DA 4ED0      jmp    (return)
143
144
145      nosyms
      end

```

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```


FMINIT

Description

FMINIT is the initialization driver for the 9885 disc.

Usage

FMINIT is used by MEDIAINIT for 9885 discs.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

2
3
4      00000000          rorg    0
5
6
7
8
9      *****
10     *          PASCAL module interface          *
11     *****
12     src      module Fminit;
13     src
14     src      import
15     src      sysglobals,
16     src      midecs;
17     src
18     src      export
19     src      function Fintdata: interleave_data;
20     src      function Fphydata: physical_data;
21     src      procedure Fmitalize(port: charptr; un: byte; intive: shortint);
22     src
23     src      end;
24
25     *
26     * def's
27     *
28     def      Fminit_Fminit      module intialization routine
29     def      Fminit_Fintdata    interleave factor data function
30     def      Fminit_Fphydata    physical attributes data function
31     def      Fminit_Fmitalize    9885 formatting routine
32
33     *
34     * ref's
35     *
36     refa    sysglobals
37
38     *
39     * modyle intialization routine
40     *
41     00000000 4E75      Fminit_Fminit    rts
42

```

```

44
45     *****
46     *          functions          *
47     *****
48
49     *
50     * interleave factor data function
51     *
52     00000002 0001      intdata dc    1      minimum interleave factor
53     00000004 001D      dc          29      maximum interleave factor
54     00000008 0001      dc          1      default interleave factor
55
56     0000      0000 0008 Fminit_Fintdata equ *
57     00000008 205F      movea.l (sp)+,a0      return address
58     0000000A 225F      movea.l (sp)+,a1      return variable address
59     0000000C 4CBA 0007      movem   intdata,d0-d2      interleave_data record constant
60     FFF2
61     00000012 4891 0007      movem   d0-d2,(a1)      assign the return variable
62     00000016 4ED0      jmp     (a0)      return
63
64
65     *
66     * physical attributes data function
67     *
68     00000018 0000 003F phydata dc.l   67-4    number of tracks per surface
69     0000001C 0000 0001      dc.l   1      number of surfaces per media
70     00000020 0000 001E      dc.l   30     number of sectors per track
71
72     0000      0000 0024 Fminit_Fphydata equ *
73     00000024 205F      movea.l (sp)+,a0      return address
74     00000026 225F      movea.l (sp)+,a1      return variable address
75     00000028 4CBA 0007      movem.l phydata,d0-d2      interleave_data record constant
76     FFFC
77     0000002E 48D1 0007      movem.l d0-d2,(a1)      assign the return variable
78     00000032 4ED0      jmp     (a0)      return

```

```

80
81
82      *****
83      *      passed parameters & local variables      *
84      *****
85
86      *
87      * local variables
88      *
89      FFFF FEAA locals equ -342          total local area size
90      FFFF FEAA v85buf equ -342          (256 bytes) read/write buffer
91      FFFF FF8A v85ibuf equ -86          (62 bytes) interleave buffer
92
93      FFFF FFE8 v85lrp equ -24          (long) logical record pointer
94      FFFF FFEC v85lrso equ -20         (long) logical record spiral offset
95
96      FFFF FFF0 v85r29o equ -16         (word) logical record 29 offset
97      FFFF FFF2 v85frec equ -14        (word) first record
98      FFFF FFF4 v85lr0 equ -12         (word) this track's logical record 0
99      FFFF FFF6 v85scmd equ -10        (word) skeleton command
100     FFFF FFF8 v85stat equ -8         (word) status word
101
102     FFFF FF8A v85rc equ -6            (byte) record count
103     FFFF FF8B v85rwf equ -5            (byte) read/write flag
104     FFFF FF8C v85gtc equ -4            (byte) good track count
105     FFFF FF8D v85btc equ -3            (byte) bad track count
106     FFFF FF8E v85patc equ -2          (byte) test pattern count
107     FFFF FF8F v85gdc b equ -1         (byte) gpio dma control byte
108
109     *
110     * passed parameters
111     *
112     0000 0000 olda6 equ 0              (long) dynamic link
113     0000 0004 retaddr equ 4            (long) return address
114     0000 0008 intlve equ 8            (word) interleave factor
115     0000 000A un equ 10               (word) unit number
116     0000 000C port equ 12             (long) card port address
117
118

```

```

120
121
122     *****
123     *      escape sequences      *
124     *****
125
126     *
127     * assignment of ioresult values
128     *
129     0000 0010 ior_notGPIO equ 16       (znodevice) card is not GPIO
130     0000 0010 ior_not9885 equ 16       (znodevice) peripheral is not 9885
131     0000 002E ior_medchange equ 46     (zmediumchanged) media has been changed
132     0000 0011 ior_initfailed equ 17    (zinitfail) initialization failed
133     0000 0015 ior_catchall equ 21     (zcatchall) error undetermined
134
135     *
136     * 9885 error code mapping to ioresult values
137     *
138     f85ecm dc.b 21 (zcatchall) (0) no error
139     dc.b 16 (znodevice) (1) not all drives powered
140     dc.b 34 (znomedium) (2) door open
141     dc.b 34 (znomedium) (3) no disc in drive
142     dc.b 18 (zprotected) (4) badcommand (write protected)
143     dc.b 32 (znoblock) (5) record header error
144     dc.b 32 (znoblock) (6) track not found
145     dc.b 1 (zbadblock) (7) data checkword error
146     dc.b 20 (zbadhardware) (8) data overrun
147     dc.b 1 (zbadblock) (9) verify failed
148
149     *
150     * subroutine ioresult escape: enter with ioresult in d0.1
151     *
152     0000003E 2B40 FFEA ioresc move.l d0,sysglobals-22(a5) store the ioresult
153     00000042 3B7C FFF8 move #-10,sysglobals-2(a5) store the escapecode
154     FFFE
155     00000048 4E4A trap #10 escape a'la' Pascal
156
157     *
158     * subroutine decode and issue the error code
159     *
160     f85die moveq #0,d1 clear upper byte for word indexing
161     move.b v85stat(a6),d1 9885 error code
162     00000050 7015 moveq #ior_catchall,d0 ioresult in case error code is out of range
163     00000052 B27C 0009 cmp #9,d1 is the error code within the expected range?
164     00000056 62E6 bhl ioresc branch if not
165
166     00000058 103B 10DA move.b f85ecm(d1),d0 load the appropriate ioresult value
167     0000005C 60E0 bra ioresc escape with the bad ioresult

```

```

169
170
171
172
173
174
175
176
177
178
179
180
181
182
183
184
185
186
187
188
189
190
191
192
193
194
195
196
197
198
*****
*          gpio interface card switch settings          *
*****
*
*          option switches
*
*  1) invert pclk          open
*  2) invert pflg         open
*  3) invert pstb         open
*  4) full/pulse handshake open
*  5) invert data in      open
*  6) invert data out     open
*
*          data clock switches
*
*  1) read                open      closed \ lower data register
*  2) ready to busy       open
*  3) busy to ready       open
*  4) read                open      closed / upper data register
*  5) ready to busy       open
*  6) busy to ready       open
*
*  select code switches: 0-31; default 1
*
*  interrupt priority switches: don't cares; default 0

```

```

200
201
202
203
204
205
206
207
208
209
210
211
212
213
214
215
216
217
218
219
220
221
222
223
224
225
226
227
228
229
230
231
232
233
234
235
236
237
238
239
*****
*
* basic program flow is as follows:
*
* Generate the interleave buffer containing the logical record
* number sequences.
*
* Reset dumbio to force a "seek" to physical track 0.
*
* Format & test the current track. If the track is good, increment
* the good track count. If not, increment the bad track count and
* make the bad track invisible. Step the heads in one track. Repeat
* until all 67 tracks have been processed.
*
* Reset dumbio again.
*
* If more than 4 tracks were bad, issue an error.
*
*****
*
* procedure for formatting and testing one track
*
* 1. Format the track with the sequence of logical record numbers
* appropriate for the specified interleave factor.
*
* 2. With tight margins read back the data written by the format.
* Write & read back under tight margins 3 other test patterns.
* Write 0's to all records.
*
* 3. If the track had no errors, increment the good track count.
* Else increment the bad track count and make the (bad) track
* invisible.
*
*****

```



```

241
242
243          *
244          * format the media
245          *
246          *
247          * preliminary setup & checks
248          *
249          0000 005E Fminit_Fminitialize equ *
250
251          0000005E 4E56 FFAR          link    a6,#locals          build our stack frame
252
253          00000062 286E 000C          movea.l port(a6),a4          a4 dedicated as the gpio card pointer
254
255          * test for gpio card; status clear; sti0 & stil clear
256          *
257          00000066 7010          moveq   #ior_notGPIO,d0          ioresult in case card is not GPIO
258          00000068 721F          moveq   #31,d1                  mask for card id bits
259          0000006A C22C 0001          and.b   1(a4),d1                isolate the card id bits
260          0000006E 5701          subq.b  #3,d1                   is the card GPIO?
261          00000070 66CC          bne     ioresc                  escape if not
262
263          00000072 7010          moveq   #ior_not9885,d0         ioresult in case peripheral is not a 9885
264          00000074 720B          moveq   #80B,d1                 mask for peripheral status bits
265          00000076 C22C 0007          and.b   7(a4),d1                isolate the appropriate status bits
266          0000007A 66C2          bne     ioresc                  branch if inappropriate status for 9885
267
268          * test for media change
269          *
270          0000007C 197C 0000          move.b  #0,3(a4)                clear enab, word, dmacl, dmac0
271          00000082 197C 0000          move.b  #0,7(a4)                clear ct10 & ct11
272
273          00000088 6100 0398          bsr     f851gir                  give the password
274
275          0000008C 70FC          moveq   #-4,d0                  build the
276          0000008E 806E 000A          or      un(a6),d0                request status
277          00000092 E958          ror     #4,d0                   command
278          00000094 6100 0390          bsr     f85wo                     issue it
279
280          00000098 6100 0396          bsr     f85wi                     fetch the status word
281          0000009C 3D40 FFF8          move    d0,v85stat(a6)          save the status word for now
282
283          000000A0 7000          moveq   #0,d0                   complete the handshake with the '85
284          000000A2 6100 0382          bsr     f85wo
285
286          000000A6 702E          moveq   #ior_mediachange,d0     ioresult in case media was changed
287
288          000000A8 7204          moveq   #804,d1                 disc changed bit
289          000000AA C26E FFF8          and     v85stat(a6),d1          is it set?
290          000000AE 668E          bne     ioresc                  escape if so
291

```

```

293
294          *
295          * generate the interleave buffer (in ibuf)
296          *
297          000000B0 41EE FFAR          lea     v85ibuf(a6),a0          buffer's first byte address
298          000000B4 43E8 001E          lea     30(a0),a1               buffer's last byte address plus one
299          000000B8 70FF          moveq   #-1,d0                  buffer's initial contents
300          000000BA 7207          moveq   #8-1,d1                 loop counter
301          000000BC 20C0          move.l  d0,(a0)+                store four bytes
302          000000BE 51C9 FFFC          dbra   d1,*-2                  loop until done
303
304          000000C2 41EE FFAR          lea     v85ibuf(a6),a0          buffer's first byte address
305          000000C6 4210          clr.b   (a0)                   logical record 0 goes here
306          000000C8 7001          moveq   #1,d0                   logical record number counter
307
308          000000CA D0EE 0008 f85gbl adda    intive(a6),a0            bump by the interleave factor
309
310          000000CE B1C9          f85tpr cmpa.l  a1,a0                   are we still in range?
311          000000D0 6D04          b1t.s  **8                     branch if so
312          000000D2 90FC 001E          suba   #30,a0                   otherwise, circle around
313
314          000000D6 4A18          tst.b   (a0)+                   is this slot empty?
315          000000D8 6AF4          bpl    f85tpr                   branch if not
316
317          000000DA 1100          move.b  d0,-(a0)                this slot's empty: claim it
318          000000DC 5240          addq   #1,d0                    bump the logical record number
319          000000DE B07C 001E          cmp     #30,d0                  all 30 lrn's (0-29) placed?
320          000000E2 6DE6          blt    f85gbl                   loop until done
321
322          000000E4 43EE FFAR          lea     v85ibuf(a6),a1          buffer's FBA (lrn 0's position)
323          000000E8 91C9          suba.l  a1,a0                   offset from lrn 0 to lrn 29
324          000000EA 3D48 FFF0          move    a0,v85r29o(a6)         save it
325
326          * make another copy of the buffer
327          *
328          000000EE 4CEE 00FF          movem.l v85ibuf(a6),d0-d7       load 32 bytes
329          000000F4 48EE 00FF          movem.l d0-d7,v85ibuf+30(a6)    store 32 bytes
330
331          * some initializations for the main loop
332          *
333          000000FA 1940 0001          move.b  d0,1(a4)                clear the gpio card & reset dumbo
334
335          000000FE 41EE FFAR          lea     v85ibuf(a6),a0          interleave buffer's FBA
336          00000102 2D48 FFFC          move.l  a0,v85lrso(a6)         init the logical record spiral offset
337          00000106 422E FFFC          clr.b   v85gbc(a6)            clear the good track count
338          0000010A 422E FFFD          clr.b   v85btc(a6)            clear the bad track count
339
340          0000010E 700C          moveq   #80C,d0                 unit number
341          00000110 806E 000A          or      un(a6),d0                 skeleton for various commands
342          00000114 E858          ror     #4,d0
343          00000116 3D40 FFF6          move    d0,v85scmd(a6)         save it
344

```

```

346
347
348      *
349      * main loop section
350      *
351      f85ml bsr.s f85fmt          format and test one track
352      0000011C 102E FFFC      move.b v85gtc(a6),d0      good track count
353      00000120 D02E FFFD      add.b v85btc(a6),d0      bad track count
354      00000124 B03C 0040      cmp.b #77,d0          all done?
355      00000128 6C22          bge.s f85fsc          branch if so
356
357      0000012A 6100 02F6      bsr f85lgin          give the password
358      0000012E 302E FFF6      move v85scmd(a6),d0      basic command skeleton
359      00000132 807C 099F      or #809F,d0          form a step in command
360      00000136 6100 02EE      bsr f85wo           issue it
361
362      0000013A 6100 0194      bsr f85fst          fetch status
363      0000013E C07C FFFC      and #8FFFC,d0       strip off the drive bits
364      00000142 B07C 0020      cmp #80020,d0       seek complete, no errors?
365      00000146 67D2          beq f85ml           if so, continue with the main loop
366      00000148 6000 FF00      bra f85die          otherwise, decode and issue error
367
368
369
370
371      *
372      * formatting complete: wrap it up
373      *
374      0000014C 1940 0001      f85fsc move.b d0,1(a4)      clear the gpio card & reset dumbo
375
376      00000150 7028          moveq #40,d0         wait a bit for card to reset      JS 8/19/83
377      00000152 51C8 FFFE      dbra d0,*           JS 8/19/83
378
379      00000156 7011          moveq #ior_initfailed,d0      ioreult in case of excessive rejected tracks
380      00000158 0C2E 003F      cmpi.b #63,v85gtc(a6)      did we get enough good tracks?
381
382      0000015E 6D00 FEDE      blt ioresc          escape if not
383
384      00000162 4E5E          unlk a6             remove our stack frame
385      00000164 205F          movea.l (sp)+,a0     pop off the return address
386      00000166 508F          addq.l #8,sp         pop off the parameters
387      00000168 4ED0          jmp (a0)            return
388
389
390      *
391      * test patterns (the first is written by the format command!)
392      *
393      f85ptrn dc $C6C6 11000110110001101100011011000110
394      0000016A 6363      dc $6363 01100011011000110110001101100011
395      0000016C DB6D      dc $DB6D 1101101101101101101101101101101101
396      0000016E 8888      dc $8888 10001000100010001000100010001000
397      00000170 0000      dc $0000 (final sector contents)
398

```

```

398
399
400      *
401      * routine to format and test one track
402      *
403      f85fmt move.b v85gtc(a6),d0      good track count
404      00000176 B03C 003F      cmp.b #63,d0         already have enough good tracks?
405      0000017A 6C00 011E      bge f85mtd          branch if so (don't leave "extra" tracks)
406
407      0000017E D02E FFFD      add.b v85btc(a6),d0      compute current physical track number
408      00000182 B03C 0042      cmp.b #66,d0         out past the 9885's "supported" range?
409      00000186 6E00 0112      bgt f85mtd          branch if so (don't leave "extra" tracks)
410
411      0000018A 6100 0296      bsr f85lgin          give the password
412      0000018E 302E FFF6      move v85scmd(a6),d0      basic command skeleton
413      00000192 EA58          ror #5,d0           current logical track number
414      00000194 802E FFFC      or.b v85gtc(a6),d0      current logical track number
415      00000198 EB58          rol #5,d0           format command for this track
416      0000019A 807C 001E      or #30,c0           format command for this track
417
418      0000019E 6100 027A      bsr f85wf           wait for the flag
419      000001A2 3940 0004      move d0,4(a4)       place the command in the output buffer
420      000001A6 4E4B          trap #11            scs
421
422      000001A8 007C 2700      * scs move sr-(sp)      prepare to disable interrupts
423      000001AC 1880          * or1 #52700,sr     disable interrupts
424      000001AE 721D          * ***** interrupts disabled *****
425      000001B0 206E FFE0      * move.b d0,(a4)    set the peripheral control flag
426
427      000001B4 7000          moveq #30-1,d1       initialize the loop counter
428      000001B8 1018 f85flb move.b (a0)+,d0      logical record spiral offset
429      000001BC 6100 024C      bsr f85scswf        need upper byte cleared
430      000001C0 600A          bra.s f85fle        next logical record number to send
431
432      000001C4 51C9 FFF0      dbra d1,f85flb      check status and wait for the flag
433      000001C8 46DF f85fle move (sp)+,sr       ret 1; terminate & check status
434
435      000001CC 1880          move.b d0,(a4)       place the lrn in the output buffer
436      000001D0 51C9 FFF0      dbra d1,f85flb      set the peripheral control flag
437
438      000001D4 47FA FF8E          lea f85ptrn,a3       loop until all 30 lrn's sent
439
440      000001D8 107C 0004      f85fle move (sp)+,sr       re-enable interrupts
441      000001DC 6600 FE72      * ***** interrupts re-enabled *****
442      000001E0 6100 0104      bsr f85fst          fetch status
443      000001E4 C07C FFF8      and #8FFFC,d0       strip the drive & disc change bits
444      000001E8 B07C 0040      cmp #80040,d0       format complete, no errors?
445      000001EC 6600 FE72      bne f85die          if not, decode and issue error
446
447      *
448      * prepare for reading and writing under i/o control
449      *
450      000001F0 107C 0004      f85fle move (sp)+,sr       first test pattern address
451      000001F4 107C 0004      f85fle move (sp)+,sr       init the pattern count
452

```

```

453
454
455      *
456      * loop to read verify the previous pattern and write the next pattern
457      * note: the first test pattern was written by the format command!
458      * the last pattern written is 0, and will not be read verified
459
460      *
461      * verify under i/o control
462      *
463      000001E4 206E FFE8 f85vwl movea.l v85lrso(a6),a0      logical record spiral offset
464      000001E8 2D48 FFE8      move.l a0,v85lrp(a6)      init the logical record pointer
465
466      000001EC 1D7C 001E      move.b #30,v85rc(a6)      init the record counter
467      FFFA
468      000001F2 7000      moveq #0,d0      clear the upper byte
469      000001F4 102E FFFC      move.b v85gtc(a6),d0      this track's logical track#
470      000001F8 C0FC 001E      mulu #30,d0      this track's logical record 0
471      000001FC 3D40 FFF4      move d0,v85lr0(a6)      save it
472
473      00000200 206E FFE8 f85v1 movea.l v85lrp(a6),a0      logical record pointer
474      00000204 7000      moveq #0,d0      clear upper byte and word
475      00000208 1018      move.b (a0)+,d0      logical record to verify next
476      0000020C D08E FFF4      add v85lr0(a6),d0      this track's logical record 0
477      00000210 2D48 FFE8      move.l a0,v85lrp(a6)      updated logical record pointer
478      00000214 3D40 FFF2      move d0,v85frec(a6)      record to verify
479
480      00000218 51EE FFFB      sf v85rwf(a6)      set read/write flag to read
481      0000021C 6100 00D0      bsr f85xfr      do the transfer
482      00000220 6042      bra.s f85ferr      ret 1; some error occurred
483
484      0000021E 532E FFFA      subq.b #1,v85rc(a6)      decrement the record counter
485      00000222 6EDC      bgt f85v1      loop til all 30 records are verified
486
487      *
488      * write under i/o control
489      *
490      00000224 3013      move (a3),d0      test pattern
491      00000228 4840      swap d0
492      0000022C 301B      move (a3)+,d0      need it in upper & lower words
493      00000230 41EE FEAA      lea v85buf(a6),a0      first word address
494      00000234 723F      moveq #64-1,d1      initialize the loop counter
495      00000238 20C0      move.l d0,(a0)+      write four bytes
496      0000023C 51C9 FFFC      dbra d1,*-2      loop until done
497
498      0000023E 206E FFE8      movea.l v85lrso(a6),a0      logical record spiral offset
499      00000242 2D48 FFE8      move.l a0,v85lrp(a6)      logical record pointer
500
501      0000023E 1D7C 001E      move.b #30,v85rc(a6)      init the record count
502      FFFA

```

```

504
505      00000244 206E FFE8 f85w1 movea.l v85lrp(a6),a0      logical record pointer
506      00000248 7000      moveq #0,d0      clear upper byte and word
507      0000024C 1018      move.b (a0)+,d0      next record to be written
508      00000250 D08E FFF4      add v85lr0(a6),d0      this track's logical record 0
509      00000254 2D48 FFE8      move.l a0,v85lrp(a6)      updated logical record pointer
510      00000258 3D40 FFF2      move d0,v85frec(a6)      record number to write
511
512      0000025C 50EE FFFB      st v85rwf(a6)      set the read/write flag to write
513      00000260 6100 00C8      bsr f85xfr      do the transfer
514      00000264 6020      bra.s f85ferr      ret 1; some error occurred
515
516      00000262 532E FFFA      subq.b #1,v85rc(a6)      decrement the record count
517      00000266 6EDC      bgt f85w1      loop till all 30 records are written
518
519
520
521      00000268 532E FFFE      subq.b #1,v85patc(a6)      decrement the pattern count
522      0000026C 6E00 FF76      bgt f85w1      loop until done
523
524      00000270 522E FFFC      addq.b #1,v85gtc(a6)      increment the good track count
525
526      00000274 701A      moveq #26,d0
527      00000278 908E 0008      sub intlve(a6),d0
528      0000027C 908E FFF0      sub v85r29o(a6),d0      (offset=offset-inter-r29o+26)
529      00000280 48C0      ext.l d0      need the offset long
530      00000284 6038      bra.s f85bof      bump the logical record offset
531
532
533
534      *
535      * an error occurred in verifying or writing; is it "ok"?
536      *
537      00000282 102E FFF8 f85err move.b v85stat(a6),d0      the upper byte of the error code word
538
539      00000286 5800      subq.b #5,d0      id error?
540      0000028A 6710      beq.s f85mtd      branch if so
541      0000028E 5300      subq.b #6-5,d0      track error?
542      00000292 670C      beq.s f85mtd      branch if so
543      00000296 5308      subq.b #7-6,d0      crc error?
544      0000029A 6708      beq.s f85mtd      branch if so
545      0000029E 5500      subq.b #8-7,d0      verify error?
546      000002A4 6704      beq.s f85mtd      branch if so
547
548      00000296 6000 FDB2      bra f85die      take the error exit
549

```

```

551
552
553
554
555      * mark the (bad) track defective (invisible)
556      *
557      0000029A 6100 0186 f85mtd bsr      f85lgin           give the password
558      0000029E 302E FFF6      move     v85scmd(a6),d0      basic command skeleton
559      000002A2 807C 0FBF      or      #$0FBF,d0           form a mark track defective cmd
560      000002A6 6100 017E      bsr      f85sw0           issue it
561      000002AA 6124
562      000002AC C07C FFFC      bsr.s   f85fst           fetch status
563      000002B0 6800 FD98      and     #$FFFC,d0         strip off the drive bits
564      000002B4 522E FFFD      bne     f85die           branch if any errors
565      000002B8 70FC
566      000002BA 00E0 FFF8      addq.b  #1,v85btc(a6)     increment the bad track count
567      000002BE 2D40 FFE0
568      000002C0 41EE FFAA      moveq   #-4,d0           logical record offset to be bumped by 4
569      000002C4 8088      bra.s   f85bof           bump the offset
570      000002C8 6C04
571      000002CC 60EC
572      000002CE 4E75      *
573      * subroutine to bump the logical record spiral offset
574      *
575      000002BA 00E0 FFF8 f85bof add.l   v85lrso(a6),d0      bump it
576      000002BE 2D40 FFE0      move.l  d0,v85lrso(a6)   save it
577      000002C0 41EE FFAA      lea    v85ibuf(a6),a0   interleave buffer's FBA
578      000002C4 8088      cmp.l  a0,d0            offset still in range?
579      000002C8 6C04      bge.s  ++6              branch if so
580      000002CC 60EC      moveq  #30,d0           else put it in range
581      000002CE 4E75      bra.s  f85bof
582      000002D0 6100 0134 f85fst bsr      f85scswf        check status and wait for the flag
583      000002D4 4E71      nop
584      000002D8 6100 015A      bsr     f85winw         word in; don't wait on the flag
585      000002DC 3D40 FFF8      move    d0,v85stat(a6)  save the status word for now
586      000002E0 7000
587      000002E4 302E FFF8      moveq   #0,d0           complete the handshake with the '85
588      000002E8 4E75      bsr     f85sw0
589      000002EC 60EC      move    v85stat(a6),d0  load the status word
590      000002F0 7005
591      000002F4 0000
592      000002F8 197C 0000
593      00000300 5240
594      00000304 41EE FFAA
595      00000308 8088
596      0000030C 60EC
597      00000310 0102

```

```

599
600      *****
601      * routine to transfer one sector *
602      *****
603
604      *
605      * gain access to the dma channel
606      *
607      000002EA 247C 0050 f85xfr movea.l  #$500000,a2      DMA channel 0 address
608      000002F0 7005      moveq   #$05,d0         gpio dma control byte: chan 0
609
610      *
611      * set up the gpio card
612      *
613      000002F2 1D40 FFFF      move.b  d0,v85gdcba(a6)  save the gpio dma control byte
614      000002F6 197C 0000      move.b  #0,3(a4)         clear enab, word, dmacl, dmac0
615      000002FC 197C 0000      move.b  #0,7(a4)         clear ct11 & ct10
616      00000300 5240
617      00000304 41EE FFAA
618      00000308 8088
619      0000030C 60EC
620      00000310 0102      * build and issue the seek command
621      *
622      00000302 6100 011E      bsr     f85lgin           give the password
623      00000306 302E FFF2      move    v85frec(a6),d0   first record number
624      0000030A 48C0      ext.l  d0                make it long for division
625      0000030E 81FC 001E      divs   #30,d0           split into track & sector #'s
626      00000310 4840      swap   d0               track in upper; sector in lower
627      00000312 E458      ror    #5,d0            sector in upper bits of lower
628      00000314 E998      ror.l  #7,d0            track&sector in upper bits of lower
629      00000316 808E 000A      or     un(a6),d0         unit&track&sector&00 in lower
630      0000031A E458      ror    #2,d0            unit&track&sector&00
631      0000031C 807C 0003      or     #3,d0            unit&track&sector&11
632      00000320 E458      ror    #2,d0            l1&unit&track&sector (finally!)
633      00000322 6100 0102      bsr     f85sw0           issue the seek command
634      00000326 6100 00FA      *
635      0000032A 302E 000A      bsr     f85lgin           give the password
636      0000032E E858      move    un(a6),d0        unit number
637      00000330 5240      ror    #4,d0            position for read/write/verify
638      00000334 41EE FFAA      addq   #1,d0            specify a record count of one
639      00000338 8088
640      0000033C 41EE FFAA      lea    v85buf(a6),a0    read/write buffer's FBA
641      00000340 2488      move.l  a0,(a2)         write in the DMA channel's address register
642      00000344 727F      moveq   #127,d1         #words-1 in a sector
643      00000348 3541 0004      move    d1,4(a2)       write in the DMA channel's count register
644      0000034C 6100 00C6      bsr     f85scswf        check status and wait for the flag
645      00000350 805A      bra.s  f85_grs         ret 1 - error; go read status
646      00000354 4A2E FFFB      tst.b  v85rwf(a6)      read/write flag
647      00000358 6B56      bmi.s  f85_wrt         branch if a write
648      0000035C 6B56
649      00000360 6B56
650      00000364 6B56
651      00000368 6B56
652      0000036C 6B56

```

```

654
655
656      *
657      * section for verify (read)
658      *
658 0000034A 08C0 000E      bset   #14,d0      make a verify command
659 0000034E 3940 0004      move   d0,4(a4)    place cmnd in the output buffer
660
661 00000352 4E4B      trap   #11          scs
662      * scs      move   sr,-(sp)    prepare to disable interrupts
663 00000354 007C 2700      ori    #S2700,sr   disable interrupts (except nmi)
664      *          *          *          *          *          *
665 00000358 1880      *          *          *          *          *          *
666      *          *          *          *          *          *
667 0000035A 6100 00AA      bsr    f85cswf     check status and wait for the flag
668 0000035E 600C      bra.s  f85_rby     ret 1; bypass because of error
669
670 00000360 397C 0000      move   #0,4(a4)   clear the output buffers
671      *          *          *          *          *          *
672 00000366 4A6C 0004      tst    4(a4)      set direction in w/ dummy read
673 0000036A 1880      move.b d0,(a4)    set the peripheral control flag
674
675 0000036C 198E FFFF f85_rby move.b v85gdcba6),3(a4) set the gpio dma control bits
676      *          *          *          *          *          *
677 00000372 536A 0004      subq   #1,4(a2)   don't dma the last word in
678 00000376 8D06      bit.s  f85_rei     don't arm if no words to dma in
679 00000378 357C 0002      move   #S0002,8(a2) arm the dma channel
680      *          *          *          *          *          *
681 0000037E 46DF      f85_rei move   (sp)+,sr re-enable interrupts
682      *          *          *          *          *          *
683 00000380 41EE FFA8      lea    v85buf+254(a6),a0 re-enabled *****
684      *          *          *          *          *          *
685 00000384 082C 0003 f85_rwt btst   #3,7(a4) peripheral status set?
686      *          *          *          *          *          *
687 00000388 6648      bne.s  f85_tdx     if so, terminate dma xfer now!
688 0000038C 082A 0000      btst   #0,7(a2)   dma channel still armed?
689      *          *          *          *          *          *
690 00000392 66F0      bne    f85_rwt     if so, loop
691
692 00000394 6100 0070      bsr    f85cswf     check status and wait for the flag
693 00000398 603A      bra.s  f85_tdx     ret 1 - error; bypass else hang
694 0000039A 30AC 0004      move   4(a4),(a0) transfer the last word
695 0000039E 6034      f85_grs bra.s  f85_tdx go read the status word
696

```

```

693
694
695      *
696      * section for write
697      *
697 000003A0 08C0 000F f85_wrt bset   #15,d0      make it a write command
698 000003A4 3940 0004      move   d0,4(a4)    place the command in the output buffer
699
700 000003A8 4E4B      trap   #11          scs
701      * scs      move   sr,-(sp)    prepare to disable interrupts
702 000003AA 007C 2700      ori    #S2700,sr   disable interrupts (except nmi)
703      *          *          *          *          *          *
704 000003AE 1880      *          *          *          *          *          *
705      *          *          *          *          *          *
706 000003B0 198E FFFF      move.b v85gdcba6),3(a4) set gpio card dma control bits
707 000003B6 357C 0006      move   #S0006,8(a2) arm the dma channel
708      *          *          *          *          *          *
709 000003BC 46DF      move   (sp)+,sr   re-enable interrupts
710      *          *          *          *          *          *
711 000003BE 082C 0003 f85_wwt btst   #3,7(a4) peripheral status set?
712      *          *          *          *          *          *
713 000003C4 660E      bne.s  f85_tdx     if so, terminate dma xfer now!
714 000003C6 082A 0000      btst   #0,7(a2)   dma channel still armed?
715      *          *          *          *          *          *
716 000003CC 66F0      bne.s  f85_wwt     if so, loop
717
718 000003CE 6100 0036      bsr    f85cswf     check status and wait for the flag
719 000003D2 4E71      nop                                     ret 1; some error occurred
720
721      *
722      * terminate the dma transfer and read the status word
723      *
722 000003D4 3012      f85_tdx move   (a2),d0      disarm the dma channel
723 000003D6 422C 0003      clr.b  3(a4)      clr the gpio card dma control bits
724
725 000003DA 197C 0001      move.b #1,7(a4)   set the transfer complete bit
726      *          *          *          *          *          *
727 000003E0 6100 0050      bsr    f85winw    word in; don't wait for the flag
728 000003E4 3D40 FFF8      move   d0,v85stat(a6) save the status word for now
729 000003E8 197C 0000      move.b #0,7(a4)   clear the transfer complete bit
730      *          *          *          *          *          *
731 000003EE 7000      moveq  #0,d0
732 000003F0 6100 0034      bsr    f85wo      complete the handshake with the '85
733
734      *
735      * check for errors
736      *
735 000003FA 302E FFF8      move   v85stat(a6),d0 drive ready, seek complete,
736 000003FB C07C FFF0      and    #SFFF0,d0  transfer complete, &
737 000003FC 807C 0060      cmp    #S0060,d0  no error in error code?
738 00000400 6602      bne.s  ++4        branch if any errors
739 00000402 5497      addq.l #2,(sp)    setup a normal (ret 2) exit
740 00000404 4E75      rts             exit
741

```

```

743
744
745          *
746          * *****
747          *          9885 shared driver routines          *
748          * *****
749          *
750          * routine to check status while waiting on the flag
751 00000406 5497      f85cswf addq.l #2,(sp)          anticipate a normal (ret 2) exit
752
753 00000408 0814 0000 f85tfb  btst  #0,(a4)          flag bit
754 0000040C 660A          bne.s  f85ret          branch if set
755
756 0000040E 082C 0003          btst  #3,7(a4)          peripheral status bit
757 00000414 67F2          beq.s  f85tfb          keep looping unless it's set
758
759 00000416 5597          subq.l #2,(sp)          change the ret 2 back to a ret 1
760 00000418 4E75          f85ret rts          exit
761
762
763
764          *
765          * routine to wait for the flag
766          *
767 0000041A 0814 0000 f85wf  btst  #0,(a4)          flag bit
768 0000041E 67FA          beq   #-4             loop until set
769 00000420 4E75          rts
770
771
772          *
773          *
774          * routine to send the 9885 password
775          *
776 00000422 303C AE87 f85lgin move #44679,d0          9885's "secret" password
777
778
779
780          *
781          * routine to send one word out on the gpio card
782          *
783 00000426 61F2          f85wo  bsr  f85wf          wait for the flag
784 00000428 3940 0004          move  d0,4(a4)          place word in the output buffer
785 0000042C 1880          move.b d0,(a4)          set the peripheral control line
786 0000042E 4E75          rts
787

```

```

789
790          *
791          * routine to receive one word in on the gpio card
792          *
793 00000430 61E8          f85wi  bsr  f85wf          wait for the flag
794
795 00000432 397C 0000 f85winw move #0,4(a4)          clear the output buffer
796 0004
797 00000438 4A6C 0004          tst   4(a4)          set direction in w/ dummy read
798 0000043C 1880          move.b d0,(a4)          set the peripheral control line
799 0000043E 61DA          bsr  f85wf          wait for the flag
800 00000440 302C 0004          move  4(a4),d0          load in the word
801 00000444 4E75          rts
802
803
804          end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

FORMAT

Description

FORMAT is the initialization driver for the 7906, 7920 and 7925 hard discs.

Usage

FORMAT is used solely with MEDIAINIT.

Notes

FORMAT is for HP internal use only; it is not formally supported.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2 *****
3 *
4 * FORMAT Routine for Initialize
5 *
6 *
7 *
8 * Last Updated August 19, 1983 - timing fixes
9 *
10 *****
11 *
12 00000000          RORG      0
13                   NOSYMS
14
15                   DEF       ASMR_FORMAT
16                   REFA     SYSGLOBAL
17                   REFA     XMINIT
18                   REFA     CHECK_TIMER,DELAY_TIMER      JS 8/19/83
19                   LMODE    CHECK_TIMER,DELAY_TIMER      JS 8/19/83
20
21 0000 0001 TIMER_PRESENT EQU 1      JS 8/19/83
22 FFFF FEDA SYSFLAG2     EQU $FFFFFEDA      JS 8/19/83
23
24
25 0000 0010 PHI        EQU      $10
26 0000 0001 CARD      EQU      $1
27 0050 0000 DMAC      EQU      $500000 LOCATION OF BUILT IN DMA CARD
28 *
29 FFFF FFEC INITISRIB EQU      XMINIT-20 INIT'S ISRIB
30 *
31 * PHI REGISTER ADDRESSES, IN ASCENDING ORDER
32 *
33 0000 0011 INTR      EQU      PHI+1
34 0000 0013 IMSK     EQU      PHI+3
35 0000 0015 FIFOFFSET EQU      PHI+5
36 0000 0017 STATPOFFS EQU      PHI+7
37 0000 0019 CTRL     EQU      PHI+9
38 0000 001B HPIBADR  EQU      PHI+$B
39 0000 001D PPHSK    EQU      PHI+$D
40 0000 001F PPSNS    EQU      PHI+$F
41 *
42 * PHI CARD REGISTERS
43 *
44 0000 0003 CRDCTRL  EQU      CARD+2
45 *CRDSTAT EQU      CARD+2
46 0000 0001 ID      EQU      CARD
47 *
48 * DMA REGISTERS
49 *
50 0050 0000 DMADR0   EQU      DMAC
51 0050 0004 DMACT0   EQU      DMAC+4
52 0050 0006 DMCTRLO EQU      DMAC+6
53 0050 0000 DMSTAT   EQU      DMAC
54 0050 0008 DMADR1   EQU      DMAC+8
55 0050 000C DMACT1   EQU      DMAC+$C
56 0050 000E DMCTRL1 EQU      DMAC+$E
57 *
58 * AMIGO RELATED CONSTANTS

```

```

59 *
60 0000 005E PTA      EQU      $5E PHI TALK ADDRESS
61 0000 003E PLA      EQU      $3E PHI LISTEN ADDRESS
62 0000 0040 DTAC     EQU      $40 DISK PRIMARY TALK BASE
63 0000 0020 DLAC     EQU      $20 DISK PRIMARY LISTEN BASE
64 0000 0070 DSJ      EQU      $70 DSJ SECONDARY
65 0000 0068 DSAD     EQU      $68 DISK STANDARD SECONDARY
66 0000 0040 ICMND    EQU      $40 INTERFACE COMMAND SETUP
67 0000 0080 EOI      EQU      $80 EOI SETUP
68 0000 005F UNT      EQU      $5F UNTALK COMMAND
69 0000 003F UNL      EQU      $3F UNLISTEN COMMAND
70 *
71 *
72 0000 0000 SECTOR   EQU      0
73 *
74 * REGISTER SETUP
75 *
76 *
77 0000 0000 DTEMP    EQU      D0
78 0000 0001 MTEMP    EQU      D1
79 0000 0002 BCOUNT EQU      D2
80 0000 0003 TCOUNT EQU      D3
81 0000 0004 DZERO    EQU      D4
82 0000 0005 FREE3    EQU      D5 (AVAILABLE FOR USE)
83 0000 0006 FREE2    EQU      D6 (AVAILABLE FOR USE)
84 0000 0007 FREE1    EQU      D7 (AVAILABLE FOR USE)
85 *
86 0000 0000 BYTEPTR  EQU      A0
87 0000 0001 FIF0     EQU      A1
88 0000 0002 PORT     EQU      A2
89 0000 0003 ATEMP    EQU      A3
90 0000 0004 STATP    EQU      A4
91 0000 0005 GLOBAL   EQU      A5
92 0000 0006 BASE     EQU      A6
93 *SP EQU      A7
94 *
95 *
96 * PARAMETERS PASSED FROM PASCAL
97 *
98 *
99 *
100 0000 0020 PARAMS   EQU      40-8 NUMBER OF BYTES FOR PASSED PARAMETERS
101 0000 0028 BUSADDR  EQU      38
102 0000 0024 UNIT     EQU      36
103 0000 0022 HEAD     EQU      34
104 0000 001E PHIPORT  EQU      30
105 0000 001A TRACKB   EQU      26
106 0000 0016 SECTORS  EQU      22
107 0000 0014 SPD      EQU      20
108 0000 0010 HDR      EQU      16
109 0000 000C TRACKA   EQU      12 ADDRESS OF TRACK A
110 0000 0008 ERRTYPE  EQU      8
111 *RETADDR EQU      4 RETURN ADDRESS
112 *STATLNK EQU      0 STATIC LINK
113 *
114 * LOCAL PARAMETERS
115 *

```



```

116      FFFF FFFF DLA      EQU    -1    DISC LISTEN ADDRESS
117      FFFF FFFF DTA      EQU    -2    DISC TALK ADDRESS
118      FFFF FFFF DSJBYTE  EQU    -3    DSJ BYTE
119      FFFF FFFF STAT3    EQU    -4    STORAGE FOR STATUS BYTES
120      FFFF FFFF STAT2    EQU    -5
121      FFFF FFFF STAT1    EQU    -6
122      FFFF FFFF STAT0    EQU    -7
123      FFFF FFFF ADDR3    EQU    -8    STORAGE FOR DISC ADDRESS
124      FFFF FFFF ADDR2    EQU    -9
125      FFFF FFFF ADDR1    EQU   -10
126      FFFF FFFF ADDR0    EQU   -11
127      FFFF FFFF PMASK    EQU   -12    PPOLL MASK
128      FFFF FFFF IFLAG    EQU   -13    INTERRUPT FLAG
129      FFFF FFFF SPDTEMP  EQU   -14    UPPER 3 BITS=S,P,D
130      FFFF FFFF CYLINDR1 EQU   -16    CYL ADDR FOR SEEK
131      FFFF FFFF CYLINDR2 EQU   -18    CYL ADDR FOR ADDR REC
132      FFFF FFEA ADDRSTOR EQU   -22    STORAGE FOR SYSTEM INTERRUPT VECTOR
133      FFFF FFE6 STATSTOR EQU   -26    STORAGE FOR SYSTEM STATIC LINK
134      FFFF FFE6 LOCALS   EQU   -26    TOTAL AMOUNT OF LOCAL STORAGE
135      *
136      *
137      00000000 4E56 FFE6 ASMR_FORMAT LINK    BASE,#LOCALS
138      00000004 246E 001E      MOVEA.L PHIPORT(BASE),PORT    ADDRESS OF PHI CARD INTERFACE
139      00000008 43EA 0015      LEA    FIFOFFSET(PORT),FIFO
140      0000000C 49EA 0017      LEA    STATPOFFS(PORT),STATP
141      00000010 4284          CLR.L  DZERO
142
143      00000012 47FA 041E      LEA    ISV,ATEMP          SET UP INTERRUPT VECTOR
144      00000016 2B4B FFF4      MOVE.L ATEMP,INITISRIB+8(GLOBAL) ADDRESS OF ISR
145      0000001A 2B4E FFF8      MOVE.L BASE,INITISRIB+12(GLOBAL) STATIC LINK
146
147      0000001E 122E 0027      MOVE.B BUSADDR+1(BASE),MTEMP    CALCULATE PPOLL MASK
148      00000022 103C 0080      MOVE.B #80,DTEMP
149      00000026 E228          LSR.B  MTEMP,DTEMP
150      00000028 1040 FFF4      MOVE.B DTEMP,PMASK(BASE)
151
152      0000002C 103C 0040      MOVE.B #DTAC,DTEMP          CALCULATE DISC TALK ADDRESS
153      00000030 002E 0027      ADD.B  BUSADDR+1(BASE),DTEMP
154      00000034 1040 FFFE      MOVE.B DTEMP,DTA(BASE)
155
156      00000038 103C 0020      MOVE.B #DLAC,DTEMP          CALCULATE DISC LISTEN ADDRESS
157      0000003C 002E 0027      ADD.B  BUSADDR+1(BASE),DTEMP
158      00000040 1040 FFFF      MOVE.B DTEMP,DLA(BASE)
159
160      00000044 286E 0008      MOVEA.L ERRTYPE(BASE),ATEMP    LOAD ERRTYPE ADDRESS
161      00000048 2884          MOVE.L DZERO,(ATEMP)          CLEAR ERRTYPE
162
163      0000004A 6100 03B4      BSR    SFM                SET FILE MASK
164
165      0000004E 286E 000C      MOVEA.L TRACKA(BASE),ATEMP    COMPARE TRACK A & B
166      00000052 2013          MOVE.L (ATEMP),DTEMP
167      00000054 B0AE 001A      CMP.L  TRACKB(BASE),DTEMP
168      00000058 6600 002C      BNE    SPARE
169
170      0000005C 6100 009A      * IF EQUAL THEN FORMAT TRACK A
171      00000060 286E 000C      BSR    DMSETUP
172      00000060 286E 000C      MOVEA.L TRACKA(BASE),ATEMP

```

```

172      00000064 3D6B 0002      MOVE.W 2(ATEMP),CYLINDR1(BASE)
173      0000006A 302E 0014      MOVE.W SPD(BASE),DTEMP        SHIFT S,P,D TO UPPER 3 BITS
174      0000006E C1FC 0020      MULS  #32,DTEMP
175      00000072 1040 FFF2      MOVE.B DTEMP,SPDTEMP(BASE)
176
177      00000076 6100 0238      BSR    SEEK
178      0000007A 6100 0272      BSR    INITZE
179      0000007E 6100 0092      BSR    ERCHK
180      00000082 6000 006A      BRA    END_IO
181
182      * NOW SPARE TRACK A WITH TRACK B
183
184      00000086 286E 000C      SPARE MOVEA.L TRACKA(BASE),ATEMP
185      0000008A 3D6B 0002      MOVE.W 2(ATEMP),CYLINDR1(BASE)
186      00000090 3D6D 001C      MOVE.W TRACKB+2(BASE),CYLINDR2(BASE)
187      00000096 1D7C 0020      MOVE.B #32,SPDTEMP(BASE)     SET D-BIT
188      0000009C 6100 0212      BSR    SEEK
189      000000A0 6100 0308      BSR    ADDREC
190      000000A4 6100 0052      BSR    DMSETUP
191      000000A8 6100 0244      BSR    INITZE
192      000000AC 6100 0064      BSR    ERCHK
193      000000B0 102E FFFD      MOVE.B DSTBYTE(BASE),DTEMP
194      000000B4 6600 0038      BNE    END_IO
195      000000B8 102E FFF9      MOVE.B STAT0(BASE),DTEMP
196      000000BC 0200 001F      ANDI.B #1F,DTEMP             CLEAR SPD
197      000000C0 6600 002C      BNE    END_IO
198
199      000000C4 3D6E 001C      MOVE.W TRACKB+2(BASE),CYLINDR1(BASE)
200      000000CA 286E 000C      MOVEA.L TRACKA(BASE),ATEMP
201      000000CE 3D6B 0002      MOVE.W 2(ATEMP),CYLINDR2(BASE)
202      000000D4 1D7C 0080      MOVE.B #128,SPDTEMP(BASE)    SET S-BIT
203      000000DA 6100 01D4      BSR    SEEK
204      000000DE 6100 02C8      BSR    ADDREC
205      000000E2 6100 0014      BSR    DMSETUP
206      000000E6 6100 0206      BSR    INITZE
207      000000EA 6100 0026      BSR    ERCHK
208
209      000000EE 4E5E          END_IO UNLK    BASE
210      000000F0 2E5F          MOVEA.L (SP),ATEMP
211      000000F2 DEFC 0020      ADDA.W #PARAMS,SP
212      000000F6 4ED3          JMP    (ATEMP)
213      *
214      *
215      * DMA SETUP ROUTINE
216      * - AT THE END OF THIS ROUTINE THE DMA CARD WILL BE
217      * SET UP FOR A DISK TRANSFER
218      *
219      000000F8 23EE 0010      DMSETUP MOVE.L  MADR(BASE),DMADRO
220      00000100 202E 0016      MOVE.L  SECTORS(BASE),DTEMP

```

```

221 00000104 C1FC 0100      MULS    #S100,DTEMP    CONVERT TO BYTE COUNT
222 00000108 8340          SUBQ    #1,DTEMP
223 0000010A 83C0 0050    MOVE.W DTEMP,D1WCTO    LOWER 2 BYTES ONLY
224 00000110 0044          RTS
225
226 *
227 * Error Check Routine
228 *
229 00000112 6100 0042    ERCHK   BSR     DSJR
230 00000116 6100 007E    BSR     DSTAT
231 0000011A 102E FFFD    MOVE.B DSJBYTE(BASE),DTEMP?
232 0000011E 6600 000E    BNE     ERROR    CHECK DST BYTE
233 00000122 102E FFF9    MOVE.B STAT0(BASE),DTEMP
234 00000126 0200 001F    ANDI.B #S1F,DTEMP    CLEAR SPD BITS
235 0000012A 6700 0028    BEQ     FINISH    CHECK STATUS 1
236 0000012E 6100 00D4    ERROR   BSR     RADDR
237 00000132 268E 0008    MOVEA.L ERRTYPE(BASE),ATEMP
238 00000136 16EE FFF9    MOVE.B STAT0(BASE),(ATEMP)+
239 0000013A 16EE FFFA    MOVE.B STAT1(BASE),(ATEMP)+
240 0000013E 16EE FFFB    MOVE.B STAT2(BASE),(ATEMP)+
241 00000142 16AE FFFC    MOVE.B STAT3(BASE),(ATEMP)+
242 00000146 268E 000C    MOVEA.L TRACKA(BASE),ATEMP
243 0000014A 36C4          MOVE.W DZERO,(ATEMP)+
244 0000014C 16EE FFF5    MOVE.B ADDR0(BASE),(ATEMP)+
245 00000150 16AE FFF6    MOVE.B ADDR1(BASE),(ATEMP)+
246 00000154 4E75          FINISH  RTS
247
248 *
249 * DSJ ROUTINE
250 *
251 00000156 1884          DSJR    MOVE.B DZERO,(STATP)    DISABLE INTERRUPTS
252 00000158 1544 0013    MOVE.B DZERO,IMSK(PORT)
253 0000015C 18BC 0040    MOVE.B #ICMND,(STATP)
254 00000160 12BC 009E    MOVE.B #PLA,(FIFO)
255 00000164 12AE FFFB    MOVE.B DTR(BASE),(FIFO)
256 00000168 12BC 0070    MOVE.B #DSJ,(FIFO)
257 0000016C 143C 0001    MOVE.B #S01,BCOUNT    LOAD INPUT COUNT
258 00000170 1884          MOVE.B DZERO,(STATP)    INTERRUPT ENABLE
259 00000172 157C 0004    MOVE.B #S04,IMSK(PORT)    ENABLE "FIFO BYTE"
260 00000178 41EE FFFD    LEA     DSJBYTE(BASE),BYTEPTR    STORE ADDR. FOR DSJ
261 0000017C 1884          MOVE.B DZERO,(STATP)
262 00000180 12BC 0001    MOVE.B #S01,(FIFO)
263 00000182 4EBA 02D6    JSR     IWAIT    ENABLE TRANSFER
264 00000186 18BC 0040    MOVE.B #ICMND,(STATP)    WAIT FOR INTERRUPT
265 0000018A 12BC 005F    MOVE.B #UNT,(FIFO)
266 0000018E 12BC 003F    MOVE.B #UNL,(FIFO)
267 00000192 6000 010C    ENDSJR  BRA     IDLE
268
269 *
270 * REQUEST AND READ DISK STATUS
271 *
272 00000196 1544 0013    DSTAT  MOVE.B DZERO,IMSK(PORT)
273 0000019A 18BC 0040    MOVE.B #ICMND,(STATP)
274 0000019E 12BC 005E    MOVE.B #PTA,(FIFO)
275 000001A2 12AE FFFF    MOVE.B DLA(BASE),(FIFO)

```

```

276 000001A6 12BC 0068    MOVE.B #DSAD,(FIFO)
277 000001AA 6100 00DC    BSR     PNWAIT
278 000001AE 1884          MOVE.B DZERO,(STATP)
279 000001B0 12BC 0003    MOVE.B #S03,(FIFO)    OP CODE
280 000001B4 18BC 0080    MOVE.B #EOI,(STATP)
281 000001B8 12AE 0025    MOVE.B UNIT+1(BASE),(FIFO)
282 000001BC 18BC 0040    MOVE.B #ICMND,(STATP)
283 000001C0 12BC 003F    MOVE.B #UNL,(FIFO)
284 000001C4 6100 00DA    BSR     IDLE
285 000001C8 18BC 0040    MOVE.B #ICMND,(STATP)
286 000001CC 12BC 003E    MOVE.B #PLA,(FIFO)
287 000001D0 12AE FFFE    MOVE.B DTR(BASE),(FIFO)
288 000001D4 12BC 0068    MOVE.B #DSAD,(FIFO)
289 000001D8 143C 0004    MOVE.B #S04,BCOUNT    LOAD INPUT COUNT
290 000001DC 41EE FFF9    LEA     STAT0(BASE),BYTEPTR    STORE ADDR. FOR STAT
291 000001E0 1884          MOVE.B DZERO,(STATP)
292 000001E2 157C 0004    MOVE.B #S04,IMSK(PORT)    ENABLE "FIFO BYTE"
293 000001E8 18BC 0080    MOVE.B #S80,(STATP)    LF INHIBIT
294 000001EC 12BC 0004    MOVE.B #S04,(FIFO)    COUNTED XFER ENABLE
295 000001F0 4EBA 0268    JSR     IWAIT
296 000001F4 18BC 0040    MOVE.B #ICMND,(STATP)
297 000001F8 12BC 005F    MOVE.B #UNT,(FIFO)
298 000001FC 12BC 003F    MOVE.B #UNL,(FIFO)
299 00000200 6000 009E    BRA     IDLE
300
301 *
302 * REQUEST AND READ ADDRESS RECORD
303 *
304 00000204 1544 0013    RADDR  MOVE.B DZERO,IMSK(PORT)
305 00000208 18BC 0004    MOVE.B #ICMND,(STATP)
306 0000020C 12BC 005E    MOVE.B #PTA,(FIFO)
307 00000210 12AE FFFF    MOVE.B DLA(BASE),(FIFO)
308 00000214 12BC 0068    MOVE.B #DSAD,(FIFO)
309 00000218 6100 006E    BSR     PNWAIT
310 0000021C 1884          MOVE.B DZERO,(STATP)
311 0000021E 12BC 0014    MOVE.B #S14,(FIFO)    OP CODE
312 00000220 18BC 0080    MOVE.B #EOI,(STATP)
313 00000224 12AE 0025    MOVE.B UNIT+1(BASE),(FIFO)
314 0000022A 18BC 0040    MOVE.B #ICMND,(STATP)
315 0000022E 12BC 003F    MOVE.B #UNL,(FIFO)
316 00000232 6100 006C    BSR     IDLE
317 00000236 18BC 0040    MOVE.B #ICMND,(STATP)
318 0000023A 12BC 003E    MOVE.B #PLA,(FIFO)
319 0000023E 12AE FFFE    MOVE.B DTR(BASE),(FIFO)
320 00000242 12BC 0068    MOVE.B #DSAD,(FIFO)
321 00000246 143C 0004    MOVE.B #S04,BCOUNT    LOAD INPUT COUNT
322 0000024A 41EE FFF5    LEA     ADDR0(BASE),BYTEPTR    STORE ADDR. FOR ADDRESS REC
323 0000024E 1884          MOVE.B DZERO,(STATP)
324 00000250 157C 0004    MOVE.B #S04,IMSK(PORT)    ENABLE "FIFO BYTE"
325 00000256 18BC 0080    MOVE.B #S80,(STATP)    LF INHIBIT
326 0000025A 12BC 0004    MOVE.B #S04,(FIFO)    COUNTED XFER ENABLE
327 0000025E 4EBA 01FA    JSR     IWAIT
328 00000262 18BC 0040    MOVE.B #ICMND,(STATP)
329 00000266 12BC 005F    MOVE.B #UNT,(FIFO)
330 0000026A 12BC 003F    MOVE.B #UNL,(FIFO)

```

```

331 0000026E 6000 0030      *      BRA      IDLE
332      *
333      *
334      * PPOLL HOLDOFF
335      *
336 00000272 1544 001F PWAIT MOVE.B  DZERO,PPSNS(PORT)      POSITIVE SENSE
337 00000276 158E FFF4      MOVE.B  PMSK(BASE),PPMSK(PORT) SET PPMSK
      001D
338 0000027C 1884      MOVE.B  DZERO,(STATP)
339 0000027E 157C 0020      MOVE.B  #S20,IMSK(PORT)      PPOLL RESPONSE
      0013
340 00000284 6000 01D4      BRA      IWAIT
341      *
342      *
343      * PPOLL NEGATION HOLDOFF
344      *
345 00000283 156E FFF4 PNPWAIT MOVE.B  PMSK(BASE),PPSNS(PORT) SET PPSNS
      001F
346 0000028E 158E FFF4      MOVE.B  PMSK(BASE),PPMSK(PORT) SET PPMSK
      001D
347 00000294 1884      MOVE.B  DZERO,(STATP)
348 00000296 157C 0020      MOVE.B  #S20,IMSK(PORT)
349 0000029C 6000 01BC      BRA      IWAIT
350      *
351      *
352      * FIFO IDLE HOLDOFF
353      *
354 000002A0 1544 0013 IDLE  MOVE.B  DZERO,IMSK(PORT)
355 000002A4 1884      MOVE.B  DZERO,(STATP)
356 000002A6 157C 0002      MOVE.B  #S02,IMSK(PORT)      ENABLE "FIFO IDLE"
      0013
357 000002AC 6000 01AC      BRA      IWAIT
358      *
359      *
360      * SEEK ROUTINE
361      *
362 000002B0 18BC 0040 SEEK  MOVE.B  #ICMND,(STATP)
363 000002B4 12BC 005E      MOVE.B  #PTA,(FIFO)
364 000002B8 12AE FFFF      MOVE.B  DLA(BASE),(FIFO)
365 000002BC 12BC 0068      MOVE.B  #DSAD,(FIFO)      SEEK SECONDARY
366 000002C0 61C6      BSR     PNPWAIT
367 000002C2 1884      MOVE.B  DZERO,(STATP)
368 000002C4 12BC 0002      MOVE.B  #S02,(FIFO)      OP CODE
369 000002C8 12AE 0025      MOVE.B  UNIT+1(BASE),(FIFO)
370 000002CC 12AE FFF0      MOVE.B  CYLINDR1(BASE),(FIFO)      CYLAD HIGH BYTE
371 000002D0 12AE FFF1      MOVE.B  CYLINDR1+1(BASE),(FIFO)      CYLAD LOW BYTE
372 000002D4 12AE 0023      MOVE.B  HEAD+1(BASE),(FIFO)
373 000002D8 61C6      BSR     IDLE      EMPTY FIFO
374 000002DA 18BC 0080      MOVE.B  #EOI,(STATP)
375 000002DE 12BC 0000      MOVE.B  #SECTOR,(FIFO)
376 000002E2 18BC 0040      MOVE.B  #ICMND,(STATP)
377 000002E6 12BC 003F      MOVE.B  #UNL,(FIFO)
378 000002EA 6184      BSR     IDLE
379 000002EC 6084      BRA      PNPWAIT      WAIT FOR SEEK COMPLETION
380      *
381      *

```

```

382      * INITIALIZE
383      *
384 000002EE 18BC 0040 INITZE MOVE.B  #ICMND,(STATP)
385 000002F2 12BC 005E      MOVE.B  #PTA,(FIFO)
386 000002F6 12AE FFFF      MOVE.B  DLA(BASE),(FIFO)
387 000002FA 12BC 0068      MOVE.B  #DSAD,(FIFO)
388 000002FE 6188      BSR     PNPWAIT
389 00000300 102E FFF2      MOVE.B  SPDTEMP(BASE),DTEMP
390 00000304 0600 000B      ADDI.B  #SB,DTEMP      ADD SPD TO OP CODE
391 00000308 1280      MOVE.B  DTEMP,(FIFO)
392 0000030A 18BC 0080      MOVE.B  #EOI,(STATP)
393 0000030E 12AE 0025      MOVE.B  UNIT+1(BASE),(FIFO)
394 00000312 18BC 0040      MOVE.B  #ICMND,(STATP)
395 00000316 12BC 003F      MOVE.B  #UNL,(FIFO)
396 0000031A 6184      BSR     IDLE
397      *
398 0000031C 18BC 0040      MOVE.B  #ICMND,(STATP)
399 00000320 12AE FFFF      MOVE.B  DLA(BASE),(FIFO)
400 00000324 12BC 0060      MOVE.B  #S60,(FIFO)      SEC. WDAT
401      *
402 00000328 1884      MOVE.B  DZERO,(STATP)
403 0000032A 1D44 FFF3      MOVE.B  DZERO,IFLAG(BASE)
404 0000032E 33FC 000C      MOVE.W  #S0C,DHCTRL0      (PRIORITY,OUTPUT, BYTE)
      0050 0006
405 00000336 157C 0089      MOVE.B  #S89,CRDCTRL(PORT) (INTERRUPT,OUTPUT,CHAN. 0)
      0003
406 0000033C 157C 0002      MOVE.B  #S02,CTRL(PORT)      ENABLE DMARQ, 10 BIT PROC.?
      0019
407      * NOW DATA IS BEING TRANSFERRED
408      *
409 00000342 263C 0000      MOVE.L  #363636,TCOUNT      2 SEC. TIMEOUT
      02D7      MOVE.L  #727,TCOUNT      1 MS AT 16 MHZ      JS 8/19/83
410 00000348 4A2E FFF3 LOOPW  TST.B  IFLAG(BASE)
411 0000034C 6620      BNE.S  WDONE
412 0000034E 5383      SUBQ.L  #1,TCOUNT
413 00000350 6CF6      BGE    LOOPW
414 00000352 0838 0001      BTST   #TIMER_PRESENT,SYSFLAG2      CHECK FOR TIMER      JS 8/19/83
      FEDA
415 00000358 672A      BEQ.S  LOOPT      USE IF PRESENT      JS 8/19/83
416 0000035A 263C 0005      MOVE.L  #363636,TCOUNT      ELSE DO 2 SEC LOOP      JS 8/19/83
      8C74
417 00000360 4A2E FFF3 LOOPW2 TST.B  IFLAG(BASE)      SAME AS BEFORE      JS 8/19/83
418 00000364 6608      BNE.S  WDONE      JS 8/19/83
419 00000366 5383      SUBQ.L  #1,TCOUNT      JS 8/19/83
420 00000368 6CF6      BGE    LOOPW2      JS 8/19/83
421      * FAILED TO DO IT IN 2 SECONDS
422 0000036A 6000 0168      BRA      TESCAPE
423 0000036E 157C 0080 WDONE MOVE.B  #S80,CTRL(PORT)
      0019
424 00000374 18BC 0040      MOVE.B  #ICMND,(STATP)
425 00000378 12BC 003F      MOVE.B  #UNL,(FIFO)
426 0000037C 12BC 005F      MOVE.B  #UNT,(FIFO)
427 00000380 6000 F1E      BRA      IDLE
428 00000384 1F3C 0001 LOOPT  MOVE.B  #1,-(SP)      SETUP TIMER ROUTINE RECORD      JS 8/19/83
429 00000388 2F3C 0000      MOVE.L  #2000,-(SP)      FOR 2 SEC TIMEOUT      JS 8/19/83
      07D0
430 0000038E 4A2E FFF3 LOOP2  TST.B  IFLAG(BASE)      SEE IF DONE      JS 8/19/83

```

```

431 00000392 8610      BNE.S  LOOPT3      EXIT LOOP IF SO          JS 8/19/83
432 00000394 4857      PEA      (SP)      PUSH PTR TO RECORD      JS 8/19/83
433 00000396 4E89 0000  JSR      CHECK_TIMER  AND CHECK THE TIMER     JS 8/19/83
                                0000
434 0000039C 8AF0      BPL      LOOPT2      LOOP IF NOT TIMED OUT   JS 8/19/83
435 0000039E 5C4F      ADDQ    #6,SP      TIMEOUT, BUT GET A TRY  JS 5/2/84
436 000003A0 760A      MOVEQ   #10,TCOUNT  ENTER NORMAL TIMEOUT LOOP JS 5/2/84
437 000003A2 60BC      BRA      LOOPW2      WITH A SHORT COUNT     JS 5/2/84
438 000003A4 5CAF      LOOPT3 ADDQ    #6,SP  DONE, CLEANUP STACK    JS 8/19/83
439 000003A6 60C6      BRA      WDONE      JS 8/19/83
440
441 *
442 *
443 * ADDRESS RECORD ROUTINE
444
444 000003A8 18BC 0040  ADDRAC  MOVE.B  #ICMND,(STATP)
445 000003AC 12BC 005E      MOVE.B  #PTA,(FIFO)
446 000003B0 12AE FFFF      MOVE.B  DLA(BASE),(FIFO)
447 000003B4 12BC 0068      MOVE.B  #DSAD,(FIFO) ADDRESS RECORD SECONDARY
448 000003B8 6100 FECE      BSR      PNWAIT
449 000003BC 1884      MOVE.B  DZERO,(STATP)
450 000003BE 12BC 000C      MOVE.B  #SOC,(FIFO) OP CODE
451 000003C2 12AE 0025      MOVE.B  UNIT+1(BASE),(FIFO)
452 000003C6 12AE FFEF      MOVE.B  CYLINDR2(BASE),(FIFO) CYLAD HIGH BYTE
453 000003CA 12AE FFEF      MOVE.B  CYLINDR2+1(BASE),(FIFO) CYLAD LOW BYTE
454 000003CE 12AE 0023      MOVE.B  HEAD+1(BASE),(FIFO)
455 000003D2 6100 FECC      BSR      IDLE EMPTY FIFO
456 000003D6 18BC 0080      MOVE.B  #EOI,(STATP)
457 000003DA 12BC 0000      MOVE.B  #SECTOR,(FIFO)
458 000003DE 18BC 0040      MOVE.B  #ICMND,(STATP)
459 000003E2 12BC 003F      MOVE.B  #UNL,(FIFO)
460 000003E6 6000 FE8A      BRA      PWAIT WAIT FOR COMPLETION
461
462 *
463 *
464 * EMPTY INBOUND FIFO
465
465 000003EA 1884      INEMP   MOVE.B  DZERO,(STATP)
466 000003EC 157C 0004  MOVE.B  #S04,IMSK(PORT)
                                0013
467 000003F2 4A2A 0011  EMPTY   TST.B  INTR(PORT) CHECK FOR BYTE AVAILABLE
468 000003F6 6700 0006      BEQ      EMPTY1     IF SO, READ, IF NOT RETURN
469 000003FA 4A11      TST.B  (FIFO) (DUMMY READ OF FIFO TO EMPTY IT)
470 000003FC 60F4      BRA      EMPTY
471 000003FE 4E75      EMPTY1  RTS
472
473 *
474 *
475 * SET FILE MASK ROUTINE
476 *
476 * OUTPUT BYTE =XXXXVDSCA
477 *
477 * D=DECREMENTAL SEEK (1) OR INCREMENTAL SEEK(0)
478 *
478 * S=1 ALLOWS AUTOMATIC SEEK TO SPARE TRACK
479 *
479 * C=1 ENABLES CYLINDER MODE, C=0 SURFACE MODE
480 *
480 * A=1 ENABLES AUTOMATIC SEEK AND END OF CYLINDER (SEE D)
481
481 *
482 00000400 18BC 0040  SFM     MOVE.B  #ICMND,(STATP)
483 00000404 12BC 005E      MOVE.B  #PTA,(FIFO)
484 00000408 12AE FFFF      MOVE.B  DLA(BASE),(FIFO)
485 0000040C 12BC 0068      MOVE.B  #DSAD,(FIFO)

```

```

486 00000410 6100 FE76      BSR      PNWAIT
487 00000414 1884      MOVE.B  DZERO,(STATP)
488 00000418 12BC 000F      MOVE.B  #SOF,(FIFO)
489 0000041A 18BC 0080      MOVE.B  #EOI,(STATP)
490 0000041E 12BC 0001      MOVE.B  #1,(FIFO)
491
492 * DISABLE AUTO SEEK TO SPARE,EN SURFACE, AUTO
493 *
493 * SEEK TO NEXT CYLINDER
494
494 00000422 18BC 0040  MOVE.B  #ICMND,(STATP)
495 00000426 12BC 003F      MOVE.B  #UNL,(FIFO)
496 0000042A 6100 FE74      BSR      IDLE
497 0000042E 6000 FE42      BRA      PWAIT
498
499 *
500 *
501 * INTERRUPT SERVICE ROUTINE
502 *
503 *
503 * SERVICE EOP INTERRUPT
504
504 00000432 265F      ISV     MOVEA.L (SP)+,ATEMP RETURN ADDRESS
505 00000434 2C5F      MOVEA.L (SP)+,BASE  STATIC LINK
506 00000436 2E8B      MOVEA.L ATEMP,SP    (POP PARAMETER & PUSH) RETURN ADDRESS
507 00000438 246E 001E      MOVEA.L PHIPORT(BASE),PORT
508 0000043C 43EA 0015      LEA    FIFOFFSET(PORT),FIFO
509 00000440 49EA 0017      LEA    STATPOFFS(PORT),STATP
510 00000444 4284      CLR.L  DZERO
511
512 00000446 1544 0003      MOVE.B  DZERO,CROCTRL(PORT) DISABLE INTERRUPTS,DMA
513 0000044A 4A2A 0019      TST.B  CTRL(PORT) DUMMY READ TO CLEAR INTERRUPT
514 0000044E 6100 FE22      BSR      PWAIT
515 00000452 107C 0001      MOVE.B  #S01,IFLAG(BASE)
                                FFF3
516 00000458 4E75      RTS
517
518 *
519 *
520 * IWAIT ROUTINE
521 *
522 0000045A 363C 0258  IWAIT  MOVE.W  #600,TCOUNT DO 1 MS AT 16 MHZ FAST LOOP JS 8/19/83
523 0000045E 102A 0011  IWAIT  MOVE.B  INTR(PORT),DIEMP
524 00000462 58CB FFFA      DBNE   TCOUNT,IWAIT TRY AGAIN
525 00000466 861A      BNE.S  IWDONE IF DONE THEN GET OUT OF HERE JS 8/19/83
526 00000468 0838 0001      BTST   #TIMER_PRESENT,SYSFLAG2 SEE IF WE HAVE TIMER JS 8/19/83
                                FEDA
527 0000046E 6726      BEQ.S  IWTIMER USE IT IF WE DO JS 8/19/83
528 00000470 263C 0000      MOVE.L #36000,TCOUNT ELSE USE 200 MS LOOP JS 8/19/83
                                8CA0
529 00000476 102A 0011  IWAIT2 MOVE.B  INTR(PORT),DIEMP CHECK FOR DONE JS 8/19/83
530 0000047A 6606      BNE.S  IWDONE JS 8/19/83
531 0000047C 5383      SUBA.L #1,TCOUNT THIS IS FIX FOR PREV BUG JS 8/19/83
532 0000047E 6EF6      BGT   IWAIT2 CAN'T USE DBCC -- >32K COUNT JS 8/19/83
533 00000480 6052      BRA.S  TESCAPE TIMED OUT JS 8/19/83
534
535 00000482 803C 0004  IWDONE CMP.B  #04,DIEMP
536 00000486 6700 0032      BEQ    BYTE CHECK INTERRUPT TYPE
537 0000048A 803C 0020      CMP.B  #S20,DIEMP
538 0000048E 6700 0042      BEQ    PPU
539 00000492 6000 0038      BRA    OUT

```

```

540 *
541 00000496 1F3C 0001 IWTIMER MOVE.B #1,-(SP) SETUP TIMER RECORD JS 8/19/83
542 0000049A 2F3C 0000 MOVE.L #200,-(SP) FOR 200 MS TIMEOUT JS 8/19/83
543 000004A0 102A 0011 IWTLOOP MOVE.B INTR(PORT),DTEMP CHECK FOR DONE JS 8/19/83
544 000004A4 6810 BNE.S IWTEXIT IF SO THEN GET OUT OF LOOP JS 8/19/83
545 000004A6 4957 PEA (SP) ELSE PUSH PTR TO TIME REC JS 8/19/83
546 000004A8 4EB9 0000 JSR CHECK_TIMER AND CHECK THE TIMER JS 8/19/83
547 000004AE 6AF0 BPL IWTLOOP LOOP IF NOT TIMED OUT JS 8/19/83
548 000004B0 5C4F ADDQ #6,SP TIMED OUT, TAKE ANOTHER TRY JS 5/2/84
549 000004B2 780A MOVEQ #10,TCOUNT USE A SHORT COUNTER JS 5/2/84
550 000004B4 60C0 BRA IWAIT2 AND ENTER OTHER LOOP JS 5/2/84
551 000004B6 5C4F IWTEXIT ADDQ #6,SP CLEANUP STACK WHEN DONE JS 8/19/83
552 000004B8 60C8 BRA IWDONE AND DO FINISH PROCESSING JS 8/19/83
553 *
554 * SERVICE FIFO BYTE AVAILABLE INTERRUPT
555 *
556 *
557 000004BA 10D1 BYTE MOVE.B (FIFO),(BYTEPTR)+ STORE INPUT DATA
558 000004BC 5302 SUBQ.B #1,BCOUNT DECREMENT INPUT COUNT
559 000004BE 6700 000C BEQ OUT
560 000004C2 0C2A 0004 TEST CHPI.B #4,INTR(PORT) ANOTHER BYTE?
561 000004C8 66F8 BNE TEST
562 000004CA 60EE BRA BYTE
563 000004CC 1884 OUT MOVE.B DZERO,(STATP) DISABLE INTERRUPTS
564 000004CE 1544 0013 MOVE.B DZERO,IMSK(PORT)
565 *
566 *
567 * SERVICE PPOLL INTERRUPT
568 *
569 000004D2 4E75 PPW RTS
570 *
571 000004D4 6100 000E TESCAPE BSR HDWRCLEAR INVOKE IFC, CLEAR DMA, ETC.
572 000004D8 3B7C FFF6 MOVE.W # -10,SYSGLOBALS-2(GLOBAL) ESCAPE(-10)
573 000004DE 2E6D FFF6 MOVE.L SYSGLOBALS-10(GLOBAL),SP
574 000004E2 4E75 RTS
575 *
576 *
577 * HARDWARE CLEAR
578 *
579 000004E4 0000 04E4 HDWRCLEAR EQU *
580 000004E6 4A79 0050 TST.W DMSTAT READ DMA CARD CONTROL REG TO DISARM IT
581 000004EA 1544 0001 MOVE.B DZERO,ID(PORT) SOFTWARE RESET
582 000004EE 157C 0080 MOVE.B #S80,HPIBADR(PORT) ON-LINE
583 000004F4 6100 0010 BSR IFCLEAR ASSERT IFC
584 000004F8 157C 0040 * DISK CLEAR FOR HANGUPS
585 000004FE 157C 0014 MOVE.B #ICMIND,STATPOFFS(PORT)
586 00000504 157C 0014 MOVE.B #S14,FIFOFFSET(PORT) DEVICE CLEAR
587 00000504 4E75 RTS
588 *

```

```

589 *
590 * INTERFACE CLEAR
591 *
592 00000506 157C 0011 IFCLEAR MOVE.B #S11,CTRL(PORT) IFC, INIT OUTBOUND FIFO
593 0000050C 2F3C 0000 DEL100 MOVE.L #100,-(SP) 100 MICROSECOND DELAY JS 8/19/83
594 00000512 4EB9 0000 JSR DELAY_TIMER JS 8/19/83
595 00000518 157C 0080 MOVE.B #S80,CTRL(PORT) 8-BIT PROCESSOR
596 0000051E 4E75 RTS
597 *
598 *
599 *
600 * END
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```


GASSM

Description

GASSM provides the low-level alpha driver for the high-resolution (1024×768) bit-mapped display.

Usage

Used only with the 9837A display.

Notes

This module is linked with the module GCRT (Pascal listings) to produce the INITLIB module CRTB.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *
2      * GATOR bit-mapped alpha driver
3      *
4      * Pascal 3.0 version
5      *
6      *
7      def      cscrollup,cscrolldown,cupdatecursor,cchar,cclear
8      def      cbuildtable,cshiftright,cshiftright
9      def      cexchange,cscrollwindow,changeursor
10     def      cscrollwinddn,cdbscroll11,cdbscroll1r,cdbhigh1
11     rorg.l 0
12     refa    crtb,sysdevs
13     nosyms
14
15     0000C000 clearl equ $CC000 blank pixel row offset
16
17     FFFF FFF6 maxx equ crtb-10
18     FFFF FFF4 maxy equ crtb-12
19     FFFF FFFC cursoraddr equ crtb-4
20     FFFF FFEE highlight equ crtb-18
21     FFFF FFAA controladdr equ sysdevs-86
22     FFFF FFA6 screen equ sysdevs-90
23     FFFF FFA4 replicopy equ sysdevs-92
24     FFFF FFA2 windcopy equ sysdevs-94
25
26     0000 4008 replreg equ $4008
27     0000 400C windreg equ $400C
28     0000 4001 status equ $4001
29
30     0000 0400 width equ 1024
31     0000 0023 initoffset equ $23 offset to initialization offset
32     0000 003B fontoffset equ $3B offset to font info offset
33
34     * gbuildtable(ptr);
35     00000000 285F cbuildtable movea.l (sp)+,a4 a4 = return address
36     00000002 206D FFAA controladdr(a5),a0 get pointer to ROM start
37     00000006 7000 moveq #0,d0
38     00000008 7200 moveq #0,d1
39     0000000A 1028 4001 move.b status(a0),d0 get status reg again
40     0000000E E408 lsr.b #2,d0 get monitor type bits
41     00000010 C03C 000C and.b #12,d0
42     00000014 1230 0023 move.b initoffset(a0,d0.w),d1 get MSB of info addr offset
43     00000018 E149 lsl.w #8,d1
44     0000001A 1230 0025 move.b initoffset+2(a0,d0.w),d1 get LSB of info addr offset
45     0000001E 2248 adda.l d1,a1 a1 points to init info now
46     00000020 D2C1 ginitblock moveq #0,d1 clear some regs
47     00000022 7200 moveq #0,d0
48     00000024 7000 moveq #0,d0
49     00000026 1029 0002 move.b 2(a1),d0 get word count to initialize
50     0000002A 0309 0004 movep 4(a1),d1 form destination offset
51     0000002E D288 add.l a0,d1 d1 points to dest addr
52     00000030 45E9 0008 lea 8(a1),a2 a2 points to first data byte
53     00000034 2841 movea.l d1,a3 a3 points to destination
54     00000036 030A 0000 ginitloop movep 0(a2),d1 form a data word in d1
55     0000003A 38C1 move.w d1,(a3)+ move data to the destination addr
56     0000003C 0811 0006 btst #6,(a1) increment data pointer
57     00000040 6602 bne.s ginitl based on control byte
58     00000042 584A addq #4,a2

```

```

59     00000044 51C8 FFF0 ginitl dbra d0,ginitloop loop till word count exhausted
60     00000048 0811 0007 btst #7,(a1) was this last block?
61     0000004C 860C bne.s ginitdone yes - go return
62     0000004E 0811 0006 btst #6,(a1) adjust data pointer
63     00000052 8702 beq.s ginit2 to point to next init block
64     00000054 584A addq #4,a2
65     00000056 224A ginit2 movea.l a2,a1 a1 points to new init block
66     00000058 80C8 bra ginitblock do the initialize
67     0000005A 317C 0080 ginitdone move.w #128,replreg(a0) set repl rule to clear
68     00000060 317C 0000 move.w #0,windreg(a0)
69     00000066 7000 moveq #0,d0
70     00000068 1028 4001 move.b status(a0),d0
71     0000006C C07C 000F and #15,d0 get frame buffer location
72     00000070 7214 moveq #20,d1
73     00000072 E3A0 lsl.l d1,d0 put it in right place
74     00000074 2340 FFA6 move.l d0,screen(a5)
75     00000078 2240 movea.l d0,a1 clear the whole frame buffer
76     0000007A 303C 03FB move #1019,d0 except last 4 pixel lines
77     0000007E 12BC 0000 zloop move.b #00,(a1)
78     00000082 D3FC 0000 adda.l #width,a1
79     00000088 0828 0007 zcheck btst #7,status(a0)
80     0000008E 67F8 beq zcheck
81     00000090 51C8 FFEC dbra d0,zloop
82     00000094 317C 0003 move #3,replreg(a0)
83     0000009A 3B7C 0003 move #3,replicopy(a5)
84     000000A0 FFA4 FFA2 clr windcopy(a5)
85     000000A4 0308 003B movep fontoffset(a5),d1 get font info offset
86     000000A8 43F0 1002 lea 2(a0,d1.w),a1 point to font id code
87     000000AC 7E02 moveq #2,d7 count number of font found with d7
88     000000AE 0509 0002 fontidchk movep 2(a1),d2 get offset of font info
89     000000B2 47F0 200A lea 10(a0,d2.w),a3 a3 points to first char of font
90     000000B6 0C11 0001 cmpi.b #1,(a1) is font = roman8?
91     000000BA 8718 beq.s unpkroman if so go unpack it
92     000000BC 0C11 0002 cmpi.b #2,(a1) is font = kana8 upper half?
93     000000C0 6738 beq.s unpkkana if so go unpack it
94     000000C2 5C49 nextfont addq #6,a1 point to next font id
95     000000C4 4A47 tst d7 have we found both fonts?
96     000000C6 66E6 bne fontidchk if not look at this one
97     000000C8 2B6D FFA6 move.l screen(a5),cursoraddr(a5) initialize cursor location
98     000000CE FFC 02CC bsr changecursor turn it on
99     000000D2 4ED4 jmp (a4) return
100
101     000000D4 363C 0100 unpkroman move #256,d3 #chars to unpack
102     000000D8 247C 000C movea.l #SC0000,a2 start at beginning of font storage
103     000000DE D5ED FFA6 unpkait adda.l screen(a5),a2
104     000000E2 5347 subq #1,d7 count a found font
105     000000E4 E948 lsl.l #1,d3 get number of pixel rows to unpack
106     000000E6 5343 subq #1,d3
107     000000E8 7807 unpkarow moveq #7,d4 we need to look at 8 bits/byte

```



```

108 000000EA 0913  unpackrow2  btst  d4,(a3)          is bit set in font?
109 000000EC 56DA          sne      (a2)+        set frame buffer byte accordingly
110 000000EE 51CC  FFFA          dbra   d4,unpackrow2  loop till all 8 bits done
111 000000F2 544B          addq   #2,a3         look at next font byte
112 000000F4 51CB  FFF2          dbra   d3,unpackrow  and loop till all font rows done
113 000000F8 50C8          bra    nextfont      go look at next font
114 000000FA 363C  0080  unpkkana  move   #128,d3      kana8 upper half has 128 chars
115 000000FE 247C  000C  movea.l #8C8000,a2   store at font storage + 256*128
116 00000104 60D8          bra    unpackit
117
118
119
120
121          * savecrtstate: preserve bit mover state
122          *          Entry: d0= replacement rule
123          *          d1= window width
124          *
125          *          Uses: a2,a3
126
127 00000106 0000  0108  savecrtstate equ *
128 0000010A 082B  0007  savestate1  btst   #7,status(a3)  wait for not busy
129 00000110 67F8          beq    savestate1
130 00000112 245F          movea.l (sp)+,a2     save ret addr
131 00000114 3F2D  FFA4          move   replcopy(a5),-(sp)  save old copy
132 00000118 3F2D  FFA2          move   windcopy(a5),-(sp)
133 0000011C 3B40  FFA4          move   d0,replcopy(a5)  setup new values
134 00000120 3B41  FFA2          move   d1,windcopy(a5)
135 00000124 3740  4008          move   d0,reg(a3)
136 00000128 3741  400C          move   d1,windreg(a3)  setup the registers
137
138 0000012C 4ED2          jmp    (a2)
139
140          *
141          * restcrtstate: restores window width and replacement rule regs
142          *
143          *          Uses: a3
144          *
145 0000012E 0000  012E  restcrtstate equ *
146 00000132 082B  0007  restcrt1   btst   #7,status(a3)  wait for not busy
147 00000138 67F8          beq    restcrt1
148 0000013A 3B6F  0004          move   4(sp),windcopy(a5)  restore copy variables
149 00000140 3B6F  0006          move   6(sp),replcopy(a5)
150 00000146 376D  FFA2          move   windcopy(a5),windreg(a3)  restore the registers
151 0000014C 376D  FFA4          move   replcopy(a5),replreg(a3)
152 00000152 2E9F          move.l (sp)+,(sp)    move up return addr
153 00000154 4E75          rts
154
155          * procedure cchar(ord(char),x,y:shortint);
156
157 00000156 285F          cchar  movea.l (sp)+,a4

```

```

158 00000158 301F          move   (sp)+,d0      d0 = y
159 0000015A C0FC  4000          mulu   #18384,d0
160 0000015E 2040          movea.l d0,a0
161 00000160 D1ED  FFA6          adda.l screen(a5),a0
162 00000164 3A1F          move   (sp)+,d5     d5 = x (this will be used later also)
163 00000166 E74D          lsl    #3,d5
164 00000168 D0C5          adda   d5,a0        a0 = address of byte to begin at
165 0000016A 228D  FFA6          movea.l screen(a5),a1  setup font addr in a1
166 0000016E D3FC  000C          adda.l #8C000,a1    fonts are just past visible space
167
168 00000174 301F          move   (sp)+,d0      d0 = character
169 00000176 C0FC  0080          mulu   #128,d0
170 0000017A 43F1  0800          lea   0(a1,d0.l),a1  a1 = address of char in font storage
171 0000017E 3E3C  03F8          move   #width-8,d7
172 00000182 303C  0003          move   #3,d0        set repl rule to replace
173 00000186 082D  0000          btst   #0,highlight(a5)  inverse video?
174
175 0000018C 6704          beq.s  ccharb       if not, skip next instruction
176 0000018E 303C  000C          move   #12,d0       else set repl rule to invert
177 00000192 7200          moveq  #0,d1
178 00000194 6100  FF70          bsr    savecrtstate
179 00000198 20D9          move.l (a1)+,(a0)+
180 0000019A 20D9          move.l (a1)+,(a0)+
181 0000019C D0C7          adda   d7,a0
182 0000019E 20D9          move.l (a1)+,(a0)+
183 000001A0 20D9          move.l (a1)+,(a0)+
184 000001A2 D0C7          adda   d7,a0
185 000001A4 20D9          move.l (a1)+,(a0)+
186 000001A6 20D9          move.l (a1)+,(a0)+
187 000001A8 D0C7          adda   d7,a0
188 000001AA 20D9          move.l (a1)+,(a0)+
189 000001AC 20D9          move.l (a1)+,(a0)+
190 000001AE D0C7          adda   d7,a0
191 000001B0 20D9          move.l (a1)+,(a0)+
192 000001B2 20D9          move.l (a1)+,(a0)+
193 000001B4 D0C7          adda   d7,a0
194 000001B6 20D9          move.l (a1)+,(a0)+
195 000001B8 20D9          move.l (a1)+,(a0)+
196 000001BA D0C7          adda   d7,a0
197 000001BC 20D9          move.l (a1)+,(a0)+
198 000001BE 20D9          move.l (a1)+,(a0)+
199 000001C0 D0C7          adda   d7,a0
200 000001C2 20D9          move.l (a1)+,(a0)+
201 000001C4 20D9          move.l (a1)+,(a0)+
202 000001C6 D0C7          adda   d7,a0
203 000001C8 20D9          move.l (a1)+,(a0)+
204 000001CA 20D9          move.l (a1)+,(a0)+
205 000001CC D0C7          adda   d7,a0
206 000001CE 20D9          move.l (a1)+,(a0)+
207 000001D0 20D9          move.l (a1)+,(a0)+
208 000001D2 D0C7          adda   d7,a0
209 000001D4 20D9          move.l (a1)+,(a0)+
210 000001D6 20D9          move.l (a1)+,(a0)+
211 000001D8 D0C7          adda   d7,a0
212 000001DA 20D9          move.l (a1)+,(a0)+
213 000001DC 20D9          move.l (a1)+,(a0)+
214 000001DE D0C7          adda   d7,a0

```

```

213 000001E0 20D9      move.l (a1)+,(a0)+
214 000001E2 20D9      move.l (a1)+,(a0)+
215 000001E4 D0C7      adda   d7,a0
216 000001E6 20D9      move.l (a1)+,(a0)+
217 000001E8 20D9      move.l (a1)+,(a0)+
218 000001EA D0C7      adda   d7,a0
219 000001EC 20D9      move.l (a1)+,(a0)+
220 000001EE 20D9      move.l (a1)+,(a0)+
221 000001F0 D0C7      adda   d7,a0
222 000001F2 20D9      move.l (a1)+,(a0)+
223 000001F4 20D9      move.l (a1)+,(a0)+
224 000001F6 082D 0002 btst   #2,highlight(a5)  underline?
225 000001FC 6716      beq.s  cchar1          no, skip next part
226 000001FE 6100 FF2E      bsr   restcrtstate
227 00000202 303C 008A      move  #138,d0          setup to invert line 16
228 00000206 72F8      moveq #-8,d1
229 00000208 6100 FEFC      bsr   savecrtstate
230 0000020C D0FC FFF8      adda  #-8,a0          a0 points to line 16
231 00000210 108C 0000      move.b #0,(a0)        do the invert
232 00000214 6100 FF18      cchar1 bsr restcrtstate
233 00000218 4E04      jmp   (a4)
234 *
235 *
236 * cscrollup;
237 *
238 * scrolls the screen up one line of alpha text (16 graphics lines)
239 *
240 0000021A 6100 0180      cscrollup bsr changecursor
241 0000021E 206D FFA6      movea.l screen(a5),a0
242 00000222 2248      movea.l a0,a1
243 00000224 D0FC 4000      adda  #16384,a0
244 00000228 303C 0083      move.w #131,d0
245 0000022C 7200      moveq #0,d1
246 0000022E 6100 FED6      bsr   savecrtstate
247 00000232 302D FFF4      move  maxy(a5),d0
248 00000236 5340      subq  #1,d0
249 00000238 720F      suloop2 moveq #15,d1
250 0000023A 1230      suloop move.b (a0),(a1)
251 0000023C D0FC 0400      adda  #width,a0
252 00000240 D2FC 0400      adda  #width,a1
253 00000244 082B 0007      scheck btst #7,status(a3)  a3 setup by savecrtstate
254 0000024A 67F8      beq   scheck
255 0000024C 51C9 FFEC      dbra  d1,suloop
256 00000250 51C8 FFE6      dbra  d0,suloop2
257 *
258 * Clear bottom line on screen
259 *
260 00000254 207C 000C      movea.l #clear1,a0
261 0000025A D1ED FFA6      adda.l screen(a5),a0
262 0000025E 302C 000F      move  #15,d0
263 00000262 1290      bclrloop move.b (a0),(a1)
264 00000264 D2FC 0400      adda  #width,a1
265 00000268 082B 0007      bcheck btst #7,status(a3)
266 4001

```

```

266 0000026E 67F8      beq   bcheck
267 00000270 51C8 FFF0      dbra  d0,bclrloop
268 00000274 6100 FEB8      bsr   restcrtstate
269 *
270 00000278 6000 0122      bra   changecursor
271 *
272 *
273 * cscrolldown
274 *
275 * scrolls the screen down one text line
276 *
277 0000027C 6100 011E      cscrolldown bsr changecursor
278 00000280 206D FFA6      movea.l screen(a5),a0
279 00000284 302D FFF4      move  maxy(a5),d0
280 00000288 C0FC 4000      mulu  #16384,d0
281 0000028C 90EC 0000      sub.l #width,d0
282 00000292 D1C0      adda.l d0,a0
283 00000294 2248      movea.l a0,a1
284 00000296 D0FC 4000      adda  #16384,a0          point to 1 char row past a1
285 0000029A 303C 0083      move.w #131,d0
286 0000029E 7200      moveq #0,d1
287 000002A0 6100 FE64      bsr   savecrtstate
288 000002A4 302D FFF4      move  maxy(a5),d0
289 000002A8 5340      subq  #1,d0
290 000002AA 720F      sdloop2 moveq #15,d1
291 000002AC 1091      sdloop move.b (a1),(a0)
292 000002AE 90FC 0400      suba  #width,a0
293 000002B2 92FC 0400      suba  #width,a1
294 000002B6 082B 0007      sdcheck btst #7,status(a3)  a3 setup by savecrtstate
295 4001
296 000002BC 67F8      beq   sdcheck
297 000002BE 51C9 FFEC      dbra  d1,sdloop
298 000002C2 51C8 FFE6      dbra  d0,sdloop2
299 *
300 000002C6 206D FFA6      movea.l screen(a5),a0
301 000002CA 700F      moveq #15,d0
302 000002CC 227C 000C      movea.l #clear1,a1
303 000002D2 D3C9      adda.l a0,a1
304 000002D4 1091      topclear move.b (a1),(a0)
305 000002D6 D0FC 0400      adda  #width,a0
306 000002DA 082B 0007      topcheck btst #7,status(a3)  a3 setup by savecrtstate
307 4001
308 000002E0 67F8      beq   topcheck
309 000002E2 51C9 FFF0      dbra  d0,topclear
310 000002E6 6100 FE46      bsr   restcrtstate
311 000002EA 6000 00B0      bra   changecursor
312 *
313 *
314 *
315 *
316 000002EE 226D FFFC      cupdatecursor movea.l cursoraddr(a5),a1
317 000002F2 285F      movea.l (sp)+,a4      a4 = return addr
318 000002F4 3A1F      move  (sp)+,d5      d5 = y

```

```

319 000002F6 361F          move    (sp)+,d3      d3 = x
320 000002F8 303C 008A        move.w  #138,d0
321 000002FC 72F8          moveq   #-8,d1
322 000002FE 6100 FE06          bsr     savecrtstate
323 00000302 12BC 0000        move.b  #0,(a1)
324 00000306 D2FC 0400        adda   #width,a1
325 0000030A 082B 0007 curscheck  btst   #7,status(a3)  a3 setup in savecrtstate
326 00000310 67F8          beq     curscheck
327 00000312 12BC 0000        move.b  #0,(a1)
328
329 00000316 CAF6 4000        mulu   #16384,d5      16*1024
330 0000031A D8BC 0000        add.l  #14336,d5      spaces you to line 15 of character for cursor
331 00000320 E74B          lsl     #3,d3
332 00000322 206D FFA6          movea.l screen(a5),a0
333 00000326 D0C3          adda   d3,a0
334 00000328 D1C5          adda.l d5,a0
335 0000032A 2B48 FFFC          move.l  a0,cursoraddr(a5)
336 0000032E 082B 0007 curscheck1  btst   #7,status(a3)
337 00000334 67F8          beq     curscheck1
338 00000336 10BC 0000        move.b  #0,(a0)
339 0000033A D0FC 0400        adda   #width,a0
340 0000033E 082B 0007 curcheck2  btst   #7,status(a3)
341 00000344 67F8          beq     curcheck2
342 00000346 10BC 0000        move.b  #0,(a0)
343 0000034A 6100 FDE2 curcheck3  bsr     restcrtstate
344
345 0000034E 4ED4          jmp     (a4)
346
347
348 *
349 * cclear(xpos,ypos,nchars:shortint); REVISED FOR 3.01 9/13/84
350 * -- clears nchars starting at xpos, ypos
351 * -- nchars + xpos must not exceed 128
352 * no range checking is done
353 *
354 00000350 6100 004A cclear      bsr     changecursor
355 00000354 285F          movea.l (sp)+,a4      a4 = return address
356 00000356 381F          move    (sp)+,d4      d4 = number of characters to clear
357 00000358 361F          move    (sp)+,d3      d3 = y to begin at
358 0000035A C5FC 4000        mulu   #16384,d3      d3.l = offset to y
359 0000035E 391F          move    (sp)+,d5      d5 = x
360 00000360 E2FC          move.l  a4,-(sp);     stack return address
361 00000362 E74D          lsl     #3,d5         d5 = byte offset to begin at
362 00000364 206D FFA6          movea.l screen(a5),a0
363 00000368 227C 000C        movea.l #clear1,a1
364 0000036E D3C8          adda.l  a0,a1         blank line addr in a1
365 00000370 D1C3          adda.l  d3,a0         a0 = where to begin it all
366 00000372 D0C5          adda   d5,a0         after adding x offset
367
368 00000374 3604          move    d4,d3         use requested length
369 00000376 E74B          lsl     #3,d3         convert to pixels
370 00000378 4443          neg     d3             complement

```

```

371 0000037A 3203          move.w  d3,d1
372 0000037C 303C 0083        move.w  #131,d0
373 00000380 6100 FD84          bsr     savecrtstate setup control regs
374
375 00000384 760F          moveq   #15,d3        16 pixel rows per character line
376 00000386 1091          move.b  (a1),(a0)
377 00000388 D0FC 0400        adda   #width,a0
378 0000038C 082B 0007 clearcheck  btst   #7,status(a3)  a3 setup in savecrtstate
379 00000392 4001          beq     clearcheck
380 00000394 51CB FFF0          dbra   d3,clearpart
381 00000398 6100 FD94          bsr     restcrtstate
382 0000039C 0000 039C doneclear  equ    *
383
384
385 0000039C 226D FFFC changecursor  movea.l cursoraddr(a5),a1
386 000003A0 303C 008A        move.w  #138,d0
387 000003A4 72F8          moveq   #-8,d1
388 000003A6 6100 FD5E          bsr     savecrtstate
389 000003AA 12BC 0000        move.b  #0,(a1)
390 000003AE D3FC 0000        adda.l  #width,a1
391 000003B4 082B 0007 curcheck  btst   #7,status(a3)  a3 setup by savecrtstate
392 000003BA 67F8          beq     curcheck
393 000003BC 12BC 0000        move.b  #0,(a1)
394 000003C0 6100 FD6C          bsr     restcrtstate
395 000003C4 4E75          rts
396
397
398 000003C6 7001          moveq   #1,d0         get pointer to last line of screen
399 000003C8 51CB FFF4          dbra   d4,maxy(a5),d0
400 000003CC C0FC 4000        mulu   #16384,d0      16*1024*screenheight in d0
401 000003D0 206D FFA6          movea.l screen(a5),a0
402 000003D4 D1C0          adda.l  d0,a0         pointer to last char line now in a0
403 000003D6 2248          movea.l a0,a1
404 000003D8 5049          addq   #8,a1         a1 will be source
405 000003DA 70F8          moveq   #-8,d0        get # pixels to move
406 000003DC D06D FFF6          add    maxx(a5),d0
407 000003E0 082B 0007 curcheck  btst   #3,d0         d0 has # pixels in keybuffer
408 000003E2 4440          neg     d0
409 000003E4 780F          moveq   #15,d4        counter for row move
410 000003E6 3200          move    d0,d1         set up width register
411 000003E8 303C 0083        move    #131,d0 and replacement rule
412 000003EC 6100 FD18          bsr     savecrtstate
413 000003F0 1091          move.b  (a1),(a0)     and go for it
414 000003F2 D0FC 0400        adda   #width,a0     bump addresses
415 000003F6 D2FC 0400        adda   #width,a1     to get next pixel row
416 000003FA 082B 0007 cshift4    btst   #7,status(a3)  wait for move done
417 00000400 67F8          beq     cshift4
418 00000402 51CC FFE6          dbra   d4,cshift3    count till 16 rows done
419 00000406 6100 FD26          bsr     restcrtstate  fix replacement rule reg and return
420 0000040A 4E75          rts
421
422 0000040C 7001          moveq   #1,d0         get pointer to last row
423 0000040E D06D FFF4          add    maxy(a5),d0

```

```

424 00000412 C0FC 4000      mulu   #16384,d0
425 00000416 206D FFA6      movea.l screen(a5),a0
426 0000041A D1C0      adda.l d0,a0           a0 points to last char row
427 0000041C 2248      movea.l a0,a1         make a copy
428 0000041E 5048      addq   #8,a0          dest in a0 -- 1 char to right
429 00000420 60B8      bra    cshift1       now do same stuff as shift left
430
431
432
433      * procedure cexchange(savearea: windowp; ymin, ymax, xmin, width: shortint);
434 00000422 285F      cexchange  movea.l (sp)+,a4     a4 = return addr
435 00000424 301F      move     (sp)+,d0     width of window in pixels in d0
436 00000426 E448      lsr     #2,d0         d0=window width in long integers
437 00000428 5340      subq   #1,d0         setup for later looping
438 0000042A 361F      move     (sp)+,d3     d3 = x offset in chars
439 0000042C E74B      lsl     #3,d3        d3 = x offset in pixels
440 0000042E 3A1F      move     (sp)+,d5     d5 = ymax
441 00000430 321F      move     (sp)+,d1     d1 = ymin
442 00000432 225F      movea.l (sp)+,a1     a1 = ptr to save area
443 00000434 9A41      sub     d1,d5
444 00000436 5245      addq   #1,d5         d5 has # of char rows to move
445 00000438 E94D      lsl     #4,d5        now has # of pixel rows to move
446 0000043A 5345      subq   #1,d5         setup for outer loop
447 0000043C C2FC 4000      mulu   #16384,d1     d1 = y offset into frame buffer
448 00000440 3800      move     d0,d4       save d0 temporarily
449 00000442 7003      moveq   #3,d0        setup replacement rule
450 00000444 6100      bsr     savecrtstate
451 00000446 3004      move     d4,d0       restore d0
452 0000044A 208D FFA6      movea.l screen(a5),a0 a0 points to frame buffer start
453 0000044E D1C1      adda.l d1,a0         a0 points to correct row
454 00000450 D0C3      adda   d3,a0         do x offset into row
455 00000452 2448      cexchg2  movea.l a0,a2       make a working copy
456 00000454 3E00      move     d0,d7       initialize inner loop
457 00000456 2C12      cexchg3  move.l (a2),d6      screen to temp
458 00000458 24D1      move.l (a1),(a2)+   save area to screen
459 0000045A 22C8      move.l d6,(a1)+    temp to save area
460 0000045C 51CF FFF8      dbra   d7,cexchg3  inner loop (pixel row move)
461 00000460 D1FC 0000      adda.l #width,a0   bump row pointer
462 00000466 51CD FFEA      dbra   d5,cexchg2  outer loop (row count)
463 0000046A 6100 FCC2      bsr     restcrtstate restore control regs
464 0000046E 4E04      jmp     (a4)        done
465
466      * procedure cscrollwindow( ymin, ymax, xmin, width: shortint);
467
468
469 00000470 6100 FF2A cscrollwindow bsr     changecursor
470 00000474 7400      moveq   #0,d2       set upscroll flag in d2
471 00000476 285F      cscrollwindc movea.l (sp)+,a4     a4 = return addr
472 00000478 301F      move     (sp)+,d0     d0 = width in chars
473 0000047A E748      lsl     #3,d0        d0 = width in pixels
474 0000047C 4440      neg     d0           setup for repl rule reg
475 0000047E 321F      move     (sp)+,d1     d1 = x offset of window in chars
476 00000480 E749      lsl     #3,d1        d1 = x offset in pixels (bytes)
477 00000482 3A1F      move     (sp)+,d5     d5 = ymax
478 00000484 361F      move     (sp)+,d3     d3 = ymin
479 00000486 9A43      sub     d3,d5        d5 has # of rows to move

```

```

480 00000488 CAFC 0010      mulu   #16,d5        now d5 has # of pixel rows to move
481 0000048C 5345      subq   #1,d5        setup for loop
482 0000048E 206D FFA6      movea.l screen(a5),a0 frame buffer addr in a0
483 00000492 C6FC 4000      mulu   #16384,d3    get y offset in bytes
484 00000496 D1C3      adda.l d3,a0         a0 points to first row of window
485 00000498 D0C1      adda   d1,a0         now add in x offset
486 0000049A 4A42      tst     d2           check up/down flag
487 0000049C 8650      bne.s  cscrollwindb and branch if dn
488 0000049E 2248      movea.l a0,a1       make a copy for source pointer
489 000004A0 D3FC 0000      adda.l #16384,a1   which starts 1 char row down
490 000004A6 3200      move     d0,d1
491 000004A8 303C 0083      move     #131,d0    set up control regs
492 000004AC 6100 FC58      bsr     savecrtstate
493
494 000004B0 1091      cscrollwin1 move.b (a1),(a0)   move a row
495 000004B2 D0FC 0400      adda   #width,a0
496 000004B6 D2FC 0400      adda   #width,a1
497 000004BA 082B 0007      cscrollwin2 btst   #7,status(a3)  a3 setup by savecrtstate
498 000004C0 67F8      beq     cscrollwin2
499 000004C2 51CD FFEC      dbra   d5,cscrollwin1 loop till all rows moved
500 000004C6 7A0F      moveq   #15,d5     clear first or last line of window
501 000004C8 227C 000C      movea.l #clear1,a1
502 000004CE D3ED FFA6      adda.l screen(a5),a1
503
504 000004D2 1091      cscrollwin3 move.b (a1),(a0)   clear a pixel row
505 000004D4 D0FC 0400      adda   #width,a0
506 000004D8 082B 0007      cscrollwin4 btst   #7,status(a3)  wait for bitmover
507 000004DE 67F8      beq     cscrollwin4
508 000004E0 51CD FFF0      dbra   d5,cscrollwin3 do 16 rows
509 000004E4 6100 FC48      bsr     restcrtstate
510 000004E8 2F0C      move.l a4,-(sp)    restack return addr
511 000004EA 6000 FEB0      bra    changecursor and fixup cursor
512
513 000004EE 7800      cscrollwindb moveq   #0,d4        calculate first source row loc.
514 000004F0 3805      move     d5,d4
515 000004F2 5244      addq   #1,d4        d4 = #pixel rows to move
516 000004F4 740A      moveq   #10,d2
517 000004F6 E5AC      lsl.l  d2,d4        mpy by 1024 to get offset in FB
518 000004F8 D1C4      adda.l d4,a0        add to prev. calculated pointer
519 000004FA 90FC 0400      suba   #width,a0   point to bottom row to move
520 000004FE 2248      movea.l a0,a1      a1 is source pointer
521 00005000 D0FC 4000      adda   #16384,a0   a0 points to destination
522 00005004 3200      move     d0,d1      d1 has width for window reg
523 00005006 303C 0083      move     #131,d0    setup repl rule value
524 0000500A 6100 FBFA      bsr     savecrtstate
525 0000500E 1091      cscrollwin5 move.b (a1),(a0)   move a pixel row
526 00005010 90FC 0400      suba   #width,a0   point to next src and dst
527 00005014 32FC 0400      suba   #width,a1
528 00005018 082B 0007      cscrollwin6 btst   #7,status(a3)  wait till bit mover done
529 0000501E 67F8      beq     cscrollwin6
530 00005020 51CD FFEC      dbra   d5,cscrollwin5 go till all rows moved
531 00005024 2049      movea.l a1,a0

```

```

532 00000526 D0FC 0400      adda    #width,a0      a0 points to char row to clear
533 0000052A 609A          bra     cscrollw2b
534
535 0000052C 6100 FE6E cscrollwinddn bsr     changeCursor
536 00000530 7401          moveq  #1,d2          set down scroll flag
537 00000532 6000 FF42          bra     cscrollwindc  go to common code
538
539
540 00000536 6100 FE64 cdbscroll11 bsr     changeCursor
541 0000053A 7400          moveq  #0,d2          set left scroll flag
542 0000053C 285F          cdbscrollb movea.l (sp)+,a4      pickup return addr
543 0000053E 321F          move   (sp)+,d1      width in chars
544 00000540 5341          subq   #1,d1          actual width to move is 1 less
545 00000542 E749          lsl    #3,d1          width in pixels in d1
546 00000544 4441          neg    d1             setup for window width reg
547 00000546 301F          move   (sp)+,d0      x offset in chars
548 00000548 E748          lsl    #3,d0          d0 = x offset in pixels
549 0000054A 3A1F          move   (sp)+,d5      d5 = ymax
550 0000054C 7600          moveq  #0,d3
551 0000054E 361F          move   (sp)+,d3      d3 = ymin
552 00000550 9A43          sub    d3,d5
553 00000552 2245          addq   #1,d5          d5 = # char rows to move
554 00000554 E94D          lsl    #4,d5          d5 = # pixel rows to move
555 00000556 5345          subq   #1,d5          setup d5 for loop
556 00000558 206D FFA6          movea.l screen(a5),a0
557 0000055C 780E          moveq  #1,d4
558 0000055E E9AB          lsl.l  d4,d3          d3 = d3*16384 ( y window start offset)
559 00000560 D1C3          adda.l d3,a0
560 00000562 D0C0          adda   d0,a0          add in x offset
561 00000564 2245          movea.l a0,a1          copy to a1
562 00000566 4A42          tst    d2             check left/right flag
563 00000568 6606          bne.s  cdbscroll12   if right, skip
564 0000056A D0FC 0008      adda   #8,a0          else src is to right of dest
565 0000056E 6004          bra.s  cdbscroll13
566 00000570 D2FC 0008      adda   #8,a1          if right then src is left of dest
567 00000574 303C 0083      move   #131,d0        setup replacement rule
568 00000578 6100 FB8C          bsr    savecrtstate
569 0000057C 1290          move.b (a0),(a1)      move a pixel row
570 0000057E D0FC 0400      adda   #width,a0      point to next row
571 00000582 D2FC 0400      adda   #width,a1
572 00000586 082B 0007      btst   #7,status(a3)  check status
573 0000058C 87F8          beq    cdbscroll15
574 0000058E 51CD FFEC          dbra   d5,cdbscroll14 loop till all rows moved
575 00000592 6100 FB9A          bsr    restcrtstate
576 00000596 2F0C          move.l a4,-(sp)
577 00000598 6000 FE02          bra     changeCursor  finished!
578
579 0000059C 6100 FDFF cdbscroll1r bsr    changeCursor
580 000005A0 7401          moveq  #1,d2          set right shift flag
581 000005A2 6098          bra     cdbscrollb    go to common code
582
583 * procedure cdbhigh1(ord(char),x,y:shortint);
584 *
585 * Assumes the character is in the highlight range
586 * Does not know about current highlight state of character
587 *

```

```

588 000005A4 285F          cdbhigh1 movea.l (sp)+,a4
589 000005A6 301F          move   (sp)+,d0      d0 = y
590 000005A8 C0FC 4000          mulu   #16384,d0
591 000005AC 2040          movea.l d0,a0
592 000005AE D1ED FFA6          adda.l screen(a5),a0
593 000005B2 3A1F          move   (sp)+,d5      d5 = x (this will be used later also)
594 000005B4 E74D          lsl    #3,d5
595 000005B6 D0C5          adda   d5,a0          a0 = address of byte to begin at
596 000005B8 341F          move   (sp)+,d2      d2 = highlight char
597 000005BA 6100 FDE0          bsr    changeCursor  take off the cursor
598 000005BE 303C 008A          move   #138,d0       repl rule = negate
599 000005C2 72F8          moveq  #-8,d1        we will work with 8 byte wide chars
600 000005C4 6100 FB40          bsr    savecrtstate
601 000005C8 0802 0000          btst   #0,d2          invert?
602 000005CC 6718          beq.s  cdbhigh3      no, try for underline
603 000005CE 760F          moveq  #15,d3        setup loop for invert char
604 000005D0 2245          movea.l a0,a1        copy pointer to the char
605 000005D2 12BC 0000      cdbhigh1 move.b #0,(a1)        do a row RQ
606 000005D6 D2FC 0400      adda   #width,a1     point to next row
607 000005DA 082B 0007      btst   #7,status(a3) is move done?
608 000005E0 87F8          beq    cdbhigh2      wait here till done
609 000005E2 51CB FFEE          dbra   d3,cdbhigh1  loop till 16 rows done
610 000005E6 0802 0002      cdbhigh3 btst   #2,d2          underline?
611 000005EA 6710          beq.s  cdbhigh5      no -- drop out
612 000005EC D0FC 3C00          adda   #15360,a0     point a0 to last row of char
613 000005F0 10BC 0000          move.b #0,(a0)       and negate it
614 000005F4 082B 0007      cdbhigh4 btst   #7,status(a3) wait for done
615 000005FA 87F8          beq    cdbhigh4
616 000005FC 6100 FB30          cdbhigh5 bsr    restcrtstate
617 00000600 2F0C          move.l a4,-(sp)
618 00000602 6000 FD98          bra     changeCursor  put the cursor back
619
620 end

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

GLE_AUTL

Description

GLE_AUTL provides assembly language utility routines for the Graphics Low End (GLE).

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *
2      * Graphics Low End
3      *
4      * Module      = GLE_AUTL
5      * Programmer  = BJS
6      * Date       = 9/30/82
7      *
8      * Purpose : To provide low level bit operations for GLE
9      *
10     * Rev history
11     *
12     * Created - 9/30/82
13     * Modified -
14     *
15     *
16     * (c) Copyright Hewlett-Packard Company, 1983.
17     * All rights are reserved. Copying or other
18     * reproduction of this program except for archival
19     * purposes is prohibited without the prior
20     * written consent of Hewlett-Packard Company.
21     *
22     *
23     * RESTRICTED RIGHTS LEGEND
24     *
25     * Use, duplication, or disclosure by the Government
26     * is subject to restrictions as set forth in
27     * paragraph (b) (3) (B) of the Rights in Technical
28     * Data and Computer Software clause in
29     * DAR 7-104.9(a).
30     *
31     * HEWLETT-PACKARD COMPANY
32     * Fort Collins, Colorado
33     *
34     *
35     * MNAME GLE_AUTL
36     * SRC MODULE GLE_AUTL;
37     * SRC EXPORT
38     * SRC FUNCTION GLE_IAND (VALUE1, VALUE2 : INTEGER) : INTEGER;
39     * SRC FUNCTION GLE_IOR (VALUE1, VALUE2 : INTEGER) : INTEGER;
40     * SRC FUNCTION GLE_ISHIFT (VALUE, SHIFT : INTEGER) : INTEGER;
41     * SRC END;
42
43     00000000      rorg 0
44     def GLE_AUTL_GLE_ISHIFT
45     def GLE_AUTL_GLE_IAND
46     def GLE_AUTL_GLE_IOR
47     def GLE_AUTL_GLE_AUTL
48
49     nosyms
50
51     *****
52
53     * T := GLE_ISHIFT ( VALUE, SHIFT )
54     *
55     * This function shifts VALUE right (if SHIFT is negative) or left ( if
56     * SHIFT is positive) by ABS(SHIFT).
57     *
58     0000 0000 GLE_AUTL_GLE_ISHIFT equ *

```

```

59     00000000 4E56 0000      link    a6,#0
60
61     00000004 202E 000C      move.l 12(a6),d0      value to shift
62     00000008 222E 0008      move.l 8(a6),d1      shift value
63
64     0000000C 4A81          tst.l  d1
65     0000000E 6D04          blt.s  shift_right
66
67     00000010 E3A0          asl.l  d1,d0
68     00000012 6004          bra.s  shift_done
69
70
71     0000 0014 shift_right equ *
72
73     00000014 4481          neg.l  d1
74     00000016 E2A0          asr.l  d1,d0
75
76     0000 0018 shift_done equ *
77
78     00000018 2D40 0010      move.l d0,16(a6)
79
80     0000001C 4E5E          unlk   a6              return to pascal
81     0000001E 205F          movea.l (sp)+,a0
82     00000020 504F          addq.w #8,sp
83     00000022 4ED0          jmp    (a0)
84
85     *****
86     *
87     * T := GLE_IAND ( VALUE1, VALUE2 )
88     *
89     * This function and's VALUE1 with VALUE2.
90     *
91     0000 0024 GLE_AUTL_GLE_IAND equ *
92
93     00000024 4E56 0000      link    a6,#0
94
95     00000028 202E 000C      move.l 12(a6),d0      value2
96     0000002C 222E 0008      move.l 8(a6),d1      value1
97
98     00000030 C081          and.l  d1,d0          perform operation
99
100    00000032 2D40 0010      move.l d0,16(a6)      put result on stack
101
102    00000036 4E5E          unlk   a6              return to pascal
103    00000038 205F          movea.l (sp)+,a0
104    0000003A 504F          addq.w #8,sp
105    0000003C 4ED0          jmp    (a0)
106
107    *****
108    *
109    * T := GLE_IOR ( VALUE1, VALUE2 )
110    *
111    * This function OR's VALUE1 with VALUE2.
112    *
113    0000 003E GLE_AUTL_GLE_IOR equ *
114
115    0000003E 4E56 0000      link    a6,#0

```



```
116
117 00000042 202E 000C      move.l 12(a6),d0      value2
118 00000046 222E 0008      move.l 8(a6),d1      value1
119
120 0000004A 8081          or.l   d1,d0          perform operation
121
122 0000004C 2D40 0010      move.l d0,16(a6)     put result on stack
123
124 00000050 4E5E          unlk   a6             return to pascal
125 00000052 205F          movea.l (sp)+,a0
126 00000054 504F          addq.w #8,sp
127 00000056 4ED0          jmp    (a0)
128
129 00000058 4E75      GLE_AU TL_GLE_AU TL RTS      module init procedure
130          END
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```


GPIO

Description

GPIO contains assembly language low-level drivers.

Usage

GPIO is used for the 98622 interface.

Requirements

G_DRV and COMASM.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

2 *****
3 *
4 *   COPYRIGHT (C) 1984 BY HEWLETT-PACKARD COMPANY
5 *
6 *****
7 *
8 *   IOLIB   EXTG
9 *
10 *
11 *
12 *****
13 *
14 *
15 *
16 *   Library - IOLIB
17 *   Author  -
18 *   Phone   -
19 *
20 *   Purpose - This set of assembly language code is intended to be used as
21 *             a PASCAL module for I/O drivers for use by the external I/O
22 *             procedures library.
23 *
24 *             Much of this code was taken from HPL GPIO
25 *             drivers.
26 *
27 *   Date    - 09/20/81
28 *   Update  - 04/26/84
29 *   Release - 05/15/84
30 *
31 *
32 *   Source  - IOLIB:GPIO.TEXT
33 *   Object  - IOLIB:GPIO.CODE
34 *
35 *****
36 *
37 *
38 *   RELEASED
39 *   VERSION      3.0
40 *
41 *
42 *
43 *****

```

```

45 *****
46 *
47 *   BUG FIX HISTORY           - after release 1.0
48 *
49 *
50 *
51 *   BUG #   BY / ON          LOC          DESCRIPTION
52 *   -----
53 *
54 *   SPR836  -----         G_SET_PCT   a IOCONTROL(x,1,1) does
55 *           08/09/1982                not set the PCTL line, it
56 *                                           resets the interface.
57 *
58 *   475     -----         all over    Change BSRs into JSRs to
59 *           09/17/1982                allow re-placement of the
60 *                                           modules. Also in HPIB and
61 *                                           Data comm modules.
62 *
63 *   507     -----         G_TFI     Did not do a trigger to the
64 *           09/17/1982                gpio card before a FHS tfr.
65 *
66 *   508     -----         G_WTC     Typographical error in
67 *           09/17/1982                write control to CTL0/1.
68 *
69 *   xxx     -----         G_TFR     Transfer should wait for
70 *           10/06/1982                card to be ready ( ala the
71 *                                           HPL system ).
72 *
73 *   yyy     -----         G_INIT    Changes for timing on
74 *           8/1/83                 G_WAIT  680xx UMM CPU boards
75 *           5/2/84                 G_STSCHK
76 *
77 *   69     -----         G_WTC     Missing inst. in set CTL0/1
78 *   (3.0 QA) 4/26/84
79 *
80 *   SPR12724 -----        G_TFR     Clear upper byte on byte
81 *           5/3/84                 transfers
82 *
83 *****

```

```

84 *****
85 *
86 *
87 *   The following lines are used to tell the LINKER/LOADER what this module
88 *   looks like in PASCAL terms.
89 *
90 *   Note that it is possible to create assembly modules that are functions.
91 *   These routines are called through an indirect pointer using the CALL
92 *   facility which does NOT permit functions.
93 *
94 *   This module is called 'EXTG' ( upper or lower case - doesn't matter )
95 *   independent of the file name ( by use of the MNAME pseudo-op ).
96 *
97 *   All the externally used procedures are called 'EXTG_#####' in
98 *   this module. If you are using assembly to access them use the
99 *   'EXTG_#####' name. If you are using Pascal use the '#####'
100 *   name.
101 *
102 *****
103 MNAME EXTG
104 SRC MODULE EXTG;
105 SRC IMPORT iodeclarations;
106 SRC EXPORT
107 SRC   PROCEDURE eg_init ( temp : ANYPTR );
108 SRC   PROCEDURE eg_isr ( temp : ANYPTR );
109 SRC   PROCEDURE eg_rdb ( temp : ANYPTR ; VAR x : CHAR);
110 SRC   PROCEDURE eg_wtb ( temp : ANYPTR ; val : CHAR);
111 SRC   PROCEDURE eg_rdw ( temp : ANYPTR ; VAR x : io_word);
112 SRC   PROCEDURE eg_wtw ( temp : ANYPTR ; val : io_word);
113 SRC   PROCEDURE eg_rds ( temp : ANYPTR ; VAR x : io_word);
114 SRC   PROCEDURE eg_rds ( temp : ANYPTR ; reg : io_word);
115 SRC   PROCEDURE eg_wtc ( temp : ANYPTR ; reg : io_word);
116 SRC   PROCEDURE eg_wtc ( temp : ANYPTR ; val : io_word);
117 SRC   PROCEDURE eg_tfr ( temp : ANYPTR ; bcb : ANYPTR );
118 SRC   PROCEDURE eg_clr ( temp : ANYPTR ; line : io_bit );
119 SRC   PROCEDURE eg_set ( temp : ANYPTR ; line : io_bit );
120 SRC   PROCEDURE eg_test ( temp : ANYPTR ; line : io_bit );
121 SRC   PROCEDURE eg_test ( temp : ANYPTR ; VAR x : BOOLEAN );
122 SRC END; ( of EXTG )

```

```

124 *****
125 *
126 *   SYMBOLS FOR EXPORT AS PROCEDURE NAMES
127 *
128 *****
129 DEF EXTG_EXTG
130
131 DEF EXTG_EG_INIT
132 DEF EXTG_EG_ISR,EXTG_EG_TDMA
133 DEF EXTG_EG_RDB,EXTG_EG_WTB
134 DEF EXTG_EG_RDW,EXTG_EG_WTW
135 DEF EXTG_EG_RDS,EXTG_EG_WTC
136 DEF EXTG_EG_TFR
137
138 DEF EXTG_EG_SET,EXTG_EG_CLR,EXTG_EG_TEST
139
140 *****
141 *
142 *   SYMBOLS FOR IMPORT
143 *
144 *****
145 REFA STBSY
146 REFA STCLR
147 REFA ITXFR
148 REFA ABORT_IO
149 REFA LOGINT
150 REFA GETDMA
151 REFA DROPDMA
152 REFA TESTDMA
153 REFA DMA_STBSY
154 REFA WAIT_TFR
155 REFA CHECK_TFR
156 REFA CHECK_TIMER
157 REFA DELAY_TIMER
158
159 *
160 *   change references to allow long jumps when the I/O
161 *   modules get moved around
162 LMODE STBSY 475 TM 9/17/82
163 LMODE STCLR 475 TM 9/17/82
164 LMODE ITXFR 475 TM 9/17/82
165 LMODE ABORT_IO 475 TM 9/17/82
166 LMODE LOGINT 475 TM 9/17/82
167 LMODE GETDMA 475 TM 9/17/82
168 LMODE DROPDMA 475 TM 9/17/82
169 LMODE TESTDMA 475 TM 9/17/82
170 LMODE DMA_STBSY 475 TM 9/17/82
171 LMODE WAIT_TFR 475 TM 9/17/82
172 LMODE CHECK_TFR 475 TM 9/17/82
173 LMODE CHECK_TIMER 475 TM 9/17/82
174 LMODE DELAY_TIMER 475 TM 9/17/82

```

```
180 *****
181 *
182 * modified: 02/22/82 JPC added parm to user EOT & ISR proc's
183 *          08/01/83 JS added timer_present and sysflag2 equ's
184 *
185 *****
186 *
187 * HPL CONVENTIONS
188 *
189 *
190 * Much of this code is taken intact from the 9826 HPL
191 * language system EIO ROM ( extended I/O ROM ).
192 *
193 * The Pascal that will be calling this code uses
194 * the stack for parameter passage. The HPL code
195 * uses the Ax and Dx registers for all parameters.
196 * The Pascal driver entry points on the previous pages
197 * take care of getting the parameters into the correct
198 * registers.
199 *
200 *
201 * GENERAL HPL ENTRY/EXIT CONDITIONS:
202 *
203 * A1.L = CARD ADDRESS
204 * A2.L = DRIVER TEMP ADDRESS
205 * UNLESS OTHERWISE INDICATED, THESE REGISTERS ARE UNALTERED.
206 *
207 *
208 * NEW ENTRY/EXIT CONDITIONS FOR PASCAL USE :
209 *
210 * A3.L = BUFFER CONTROL BLOCK ADDRESS
211 * In addition to the A1/A2 convention, Pascal will use
212 * A3 for a pointer to the buffer control block.
213 * The HPL system kept much of the transfer
214 * information in the s.c. temps.
215 *
216 * TIMEOUT(A2) = contains timeout information
217 * Timeout was a global temp in HPL and a timeout
218 * generated an error.
219 * In PASCAL each card has a timeout value stored in
220 * its temporary area. A timeout error
221 * generates an ESCAPE ( which can be trapped ).
222 *
223 *
224 *****
```

```

226 *****
227 *
228 *
229 *          DRIVER TEMPS TEMPLATE
230 *
231 *          OFFSET FROM A2
232 *
233 *          HPL DECLARATIONS ( MODIFIED )
234 *
235 *
236 *****
237 0000 0000 ISR_ENTRY EQU 0 ..19 PASCAL ISR LINK & UNLINK area
238 0000 0014 USER_ISR EQU 20 ..23 user ISR: do NOT change the proc/stat link/parm ordering!!!
239 0000 0014 H_ISR_PR EQU 20 ..23 procedure ptr
240 0000 0018 H_ISR_SL EQU 24 ..27 static link
241 0000 001C H_ISR_PM EQU 28 ..31 parameter
242 0000 0020 C_ADR EQU 32 ..35 card address
243 0000 0024 BUFI_OFF EQU 36 ..39 buffer pointer offset
244 0000 0028 BUF0_OFF EQU 40 ..43 buffer pointer offset
245 0000 002C EIRB_OFF EQU 44 eir byte
246 0000 0020 IO_SC EQU 45 select code ( i.e. 7, 22, etc. )
247 0000 002E TIMEOUT EQU 46 ..49 timeout value
248 *
249 *          =0 : no timeout
250 *          #0 : value of timeout
251 0000 0032 MA_W EQU 50 ..51 word access to my address
252 0000 0033 MA EQU 51 byte access to my address
253 0000 0034 AVAIL_OFF EQU 52 ..?? standard space taken from temps
254 *          S2 ..83 normal cards { 32 bytes }
          *          S2 ..179 98628 card { 128 bytes }

```

```

256 *****
257 *
258 *          TRANSFER OFFSETS IN BUFFER CONTROL BLOCK
259 *
260 *          OFFSET FROM A3
261 *
262 *          PASCAL DECLARATION
263 *
264 *****
265 0000 0000 TTMP_OFF EQU 0 ..3 pointer to driver temp offset
266 0000 0005 T_SC_OFF EQU 5 transfer select code
267 0000 0007 TACT_OFF EQU 7 actual transfer mode
268 0000 0009 TUSR_OFF EQU 9 transfer mode
269 *
270 *          00 - not used
271 *          01 serial DMA
272 *          02 serial FHS
273 *          03 serial FASTEST ( DMA or FHS )
274 *          04 - not used
275 *          -----
276 *          05 overlp INTR
277 *          06 overlp DMA
278 *          07 overlp FHS ( BURST )
279 *          08 overlp FASTEST ( DMA or BURST )
280 *          09 overlp OVERLAP ( DMA or INTR )
281 0000 000A T_BW_OFF EQU 10 transfer byte/word indicator
282 *          0 = byte / 1 = word
283 0000 000B TEND_OFF EQU 11 transfer EOI/END indicator
284 *          0 = no eoi / 1 = eoi sent or searched for
285 0000 000D TDIR_OFF EQU 13 transfer direction
286 *          0 = input / 1 = output
287 0000 000E TCHR_OFF EQU 14 ..15 transfer terminate character
288 *          1 = no termination character
289 0000 0010 TCNT_OFF EQU 16 ..19 transfer count
290 0000 0014 TBUF_OFF EQU 20 ..23 transfer buffer pointer
291 0000 0018 TBSZ_OFF EQU 24 ..27 transfer buffer maximum size
292 0000 001C TEMP_OFF EQU 28 ..31 transfer empty pointer pointer
293 0000 0020 TFIL_OFF EQU 32 ..35 transfer fill pointer
294 0000 0024 T_PR_OFF EQU 36 ..39 transfer pointer to eot procedure
295 *          NIL no procedure
296 0000 0028 T_SL_OFF EQU 40 ..43 transfer eot proc static link
297 0000 002C T_PM_OFF EQU 44 ..47 transfer eot proc parameter
298 0000 0030 T_DMAPRI EQU 48 dma priority request
299 *
300 *          TRANSFER EQUATES
301 0000 0001 TT_INT EQU 1 interrupt
302 0000 0002 TT_DMA EQU 2 DMA
303 0000 0003 TT_BURST EQU 3 burst
304 0000 0004 TT_FHS EQU 4 fast handshake

```

```

307 *****
308 *
309 *   EXTERNAL REFERENCES for escape
310 *
311 *****
312 REFA iodeclarations          reference the io lib var. area
313 REFA sysglobals
314
315 *****
316 *
317 *   Escape code values
318 *
319 *****
320 0000 0001 NO_CARD EQU 1          no interface
321 0000 0002 NOT_HPIB EQU 2        not an hpib interface
322 0000 0003 NO_ACTL EQU 3        no active controller
323 0000 0004 NO_DVC EQU 4        sc ( not device ) specified
324 0000 0005 NO_SPACE EQU 5      not enough space in the buffer
325 0000 0006 NO_DATA EQU 6       not enough data left in the buffer
326 0000 0007 TFR_ERR EQU 7       tfr error
327 0000 0008 SC_BUSY EQU 8       sc is currently busy
328 0000 0009 BUF_BUSY EQU 9      the buffer is busy
329 0000 000A TCNTERR EQU 10      bad count
330 0000 000B BADTMO EQU 11       bad timeout value
331 0000 000C NO_DRV EQU 12       no driver
332 0000 000D NO_DMA EQU 13       no dma installed
333 0000 000E NO_WORD EQU 14      no word transfers allowed
334 0000 000F NOT_TALK EQU 15     not addressed as talker
335 0000 0010 NOT_LSTN EQU 16    not addressed as listener
336 0000 0011 TMO_ERR EQU 17     timeout
337 0000 0012 NO_SCTL EQU 18      not system controller
338 0000 0013 BAD_RDS EQU 19     bad read status / write control
339 0000 0014 BAD_SCT EQU 20     bad set/clear/test
340 0000 0015 CRD_DWN EQU 21     interface is dead
341 0000 0016 EOD_SEEN EQU 22    end of data has happened
342 0000 0017 IO_MISC EQU 23     misc. error
343
344 FFFF FFE6 IOE_ERROR EQU -26    io sub system error escape code
345
346
347 FFFF FBFE IOE_RSLT EQU IODECLARATIONS-66
348 FFFF FBFA IOE_SC EQU IODECLARATIONS-70
349
350 FFFF FFFE ESC_CODE EQU SYSGLOBALS-2
351 FFFF FFF6 RCVR_BLK EQU SYSGLOBALS-10
352
353 0000 0001 TIMER_PRESENT EQU 1 JS 8/1/83 SYSFLAG2 BIT -- 0=>TIMER_PRESENT
354 FFFF FEDA SYSFLAG2 EQU $FFFFFFDA JS 8/1/83
355 *****
356 *
357

```

```

358 *   PASCAL DRIVER ENTRY POINTS FOR GPIO CARDS
359 *
360 *****
361 *
362 *   MODULE initialization
363 *
364 00000000 0000 0000 EXTG_EXTG EQU *
365 4E75     RTS
366
367 *   Driver initialization
368 *
369 0000 0002 EXTG_EG_INIT EQU *
370 00000002 205F MOVEA.L (SP)+,A0    get return address
371 00000004 245F MOVEA.L (SP)+,A2    get temp address
372 00000006 226A 0020 MOVEA.L C,ADR(A2),A1    get card address
373 0000000A 4850 PER (R0)          push return address back on stack
374 0000000C 6000 00D4 BRA G_INIT
375
376 *
377 *   Interrupt service routine
378 *
379 0000 0010 EXTG_EG_ISR EQU *
380 00000010 205F MOVEA.L (SP)+,A0    get return address
381 00000012 245F MOVEA.L (SP)+,A2    get temp address
382 00000014 226A 0020 MOVEA.L C,ADR(A2),A1    get card address
383 00000018 4850 PER (R0)          push return address back on stack
384 0000001A 6000 0576 BRA G_ISR
385
386 *
387 *   HPiB DMA transfer termination routine
388 *
389 0000001E 0000 001E EXTG_EG_TDMA EQU *
390 00000020 205F MOVEA.L (SP)+,A0    get return address
391 00000022 245F MOVEA.L (SP)+,A2    get temp address
392 00000024 226A 0020 MOVEA.L C,ADR(A2),A1    get card address
393 00000026 4850 PER (R0)          push return address back on stack
394 00000028 6000 04FE BRA G_DMATERM
395
396 *
397 *   Read a byte
398 *
399 0000002C 0000 002C EXTG_EG_RDB EQU *
400 0000002E 205F MOVEA.L (SP)+,A0    get return address
401 00000030 245F MOVEA.L (SP)+,A3    get VAR address
402 00000032 245F MOVEA.L (SP)+,A2    get temp address
403 00000034 226A 0020 MOVEA.L C,ADR(A2),A1    get card address
404 00000036 4850 PER (R0)          push return address back on stack
405 00000038 6100 00EE BSR G_RDB          call read byte ( or word )
406 0000003C 1580 MOVE.B D0,(A3)    save character
407 0000003E 4E75 RTS
408
409 *   Write a byte
410 *
411 0000 0040 EXTG_EG_WTB EQU *
412 00000042 205F MOVEA.L (SP)+,A0    get return address
413 00000044 101F MOVEA.L (SP)+,D0    get value ( this actually bumps SP by 2 )
414 00000046 245F MOVEA.L (SP)+,A2    get temp address
415 00000048 226A 0020 MOVEA.L C,ADR(A2),A1    get card address
416 0000004A 4850 PER (R0)          push return address back on stack

```



```

415 0000004C 6000 00CE      BRA      G_WTE      call write byte ( or word )
416 *
417 *      Read a word
418 *
419 00000050 0000 0050 EXTG_EG_RDW EQU *
420 00000050 205F      MOVEA.L (SP)+,A0    get return address
421 00000052 285F      MOVEA.L (SP)+,A3    get VAR address
422 00000054 245F      MOVEA.L (SP)+,A2    get temp address
423 00000056 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
424 0000005A 4850      PEA      (A0)        push return address back on stack
425 0000005C 6100 00CA      BSR      G_RDE      call read byte ( or word )
426 00000060 3680      MOVE.W  D0,(A3)     save word
427 00000062 4E75      RTS
428 *
429 *      Write a word
430 *
431 00000064 0000 0064 EXTG_EG_WTW EQU *
432 00000064 205F      MOVEA.L (SP)+,A0    get return address
433 00000066 301F      MOVE.W  (SP)+,D0    get word value
434 00000068 245F      MOVEA.L (SP)+,A2    get temp address
435 0000006A 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
436 0000006E 4850      PEA      (A0)        push return address back on stack
437 00000070 6000 00AA      BRA      G_WTE      write the byte ( or word )
438 *
439 *      Read status
440 *
441 00000074 0000 0074 EXTG_EG_RDS EQU *
442 00000074 205F      MOVEA.L (SP)+,A0    get return address
443 00000076 285F      MOVEA.L (SP)+,A3    get VAR address
444 00000078 321F      MOVE.W  (SP)+,D1    get register number
445 0000007A 245F      MOVEA.L (SP)+,A2    get temp address
446 0000007C 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
447 00000080 4850      PEA      (A0)        push return address back on stack
448 00000082 6100 0204      BSR      G_RDS      get status
449 00000086 3680      MOVE.W  D0,(A3)     save status info
450 00000088 4E75      RTS
451 *
452 *      Write control
453 *
454 0000008A 0000 008A EXTG_EG_WTC EQU *
455 0000008A 205F      MOVEA.L (SP)+,A0    get return address
456 0000008C 301F      MOVE.W  (SP)+,D0    get value
457 0000008E 321F      MOVE.W  (SP)+,D1    get register number
458 00000090 245F      MOVEA.L (SP)+,A2    get temp address
459 00000092 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
460 00000096 4850      PEA      (A0)        push return address back on stack
461 00000098 6000 024A      BRA      G_WTC      write control
462 *
463 *      Transfer
464 *
465 0000009C 0000 009C EXTG_EG_TFR EQU *
466 0000009C 205F      MOVEA.L (SP)+,A0    get return address
467 0000009E 285F      MOVEA.L (SP)+,A3    get buffer control block address
468 000000A0 245F      MOVEA.L (SP)+,A2    get temp address
469 000000A2 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
470 000000A6 4850      PEA      (A0)        push return address back on stack
471 000000A8 6000 02A4      BRA      G_TFR      transfer

```

```

472 *
473 *      Set an GPIO line
474 *
475 000000AC 0000 00AC EXTG_EG_SET EQU *
476 000000AC 205F      MOVEA.L (SP)+,A0    get return address
477 000000AE 321F      MOVE.W  (SP)+,D1    get line      ( this actually bumps SP by 2 )
478 000000B0 245F      MOVEA.L (SP)+,A2    get temp address
479 000000B2 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
480 000000B6 4850      PEA      (A0)        push return address back on stack
481 000000B8 6000 0158      BRA      G_SET      call set line
482 *
483 *      Clear an GPIO line
484 *
485 000000BC 0000 00BC EXTG_EG_CLR EQU *
486 000000BC 205F      MOVEA.L (SP)+,A0    get return address
487 000000BE 321F      MOVE.W  (SP)+,D1    get line      ( this actually bumps SP by 2 )
488 000000C0 245F      MOVEA.L (SP)+,A2    get temp address
489 000000C2 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
490 000000C6 4850      PEA      (A0)        push return address back on stack
491 000000C8 6000 016C      BRA      G_CLR      clear the line
492 *
493 *      Test an GPIO line
494 *
495 000000CC 0000 00CC EXTG_EG_TEST EQU *
496 000000CC 205F      MOVEA.L (SP)+,A0    get return address
497 000000CE 285F      MOVEA.L (SP)+,A3    get VAR address
498 000000D0 321F      MOVE.W  (SP)+,D1    get line      ( this actually bumps SP by 2 )
499 000000D2 245F      MOVEA.L (SP)+,A2    get temp address
500 000000D4 226A 0020      MOVEA.L C_ADR(A2),A1 get card address
501 000000D8 4850      PEA      (A0)        push return address back on stack
502 000000DA 6100 0178      BSR      G_TEST     read status
503 000000DE 1680      MOVE.B  D0,(A3)     save character
504 000000E0 4E75      RTS

```

```

507 *****
508 *
509 * GPIO INITIALIZATION
510 *
511 *****
512 *
513 000000E2 0000 00E2 G_INIT EQU * ABORT_IC 475 TM 9/17/82
514 000000E8 4E89 0000 G_RESET JSR ABORT_IC
515 000000E8 357C FFFF MOVE.L # -1, MA_W(A2) the card is not addressable - so my addr = -1
516 000000F2 2F5C 0000 MOVE.B D0, 1(A1) Reset the GPIO card
517 000000F8 4E89 0000 MOVE.L #40, -(SP) Wait AT LEAST 15 microseconds
518 000000FE 137C 0003 JSR DELAY_TIMER USE DELAY ROUTINE 40 us yyyy JS 8/1/83
519 00000104 4E75 MOVE.B #3, 2(A1)
520 RTS
521
522 *****
523 *
524 * IOFS
525 *
526 *****
527 00000106 7000 G_IOFS MOVEQ #0, D0
528 00000108 0829 0003 BTST #3, 7(A1) PSTS -> D0<0>
529 0000010E 6702 BEQ.S G_IOFS1
530 00000110 7001 MOVEQ #1, D0
531 00000112 0811 0000 G_IOFS1 BTST #0, (A1) PFLG -> D0<1>
532 00000116 6702 BEQ.S G_IOFS2
533 00000118 5440 ADDQ #2, D0
534 0000011A 4E75 G_IOFS2 RTS

```

```

535 *****
536 *
537 * wtb
538 *
539 *****
540 G_WTB BSR.S G_STSCHK Check for PSTS
541 0000011E 616E BSR.S G_WAIT Wait for FLG
542 00000120 3340 0004 MOVE.W D0, 4(A1) Write the word
543 00000124 1280 MOVE.B D0, (A1) wti 7,0 trigger output
544 00000126 4E75 RTS
545
546 *****
547 *
548 * rdb
549 *
550 *****
551 G_RDB BSR.S G_STSCHK Check for PSTS
552 0000012A 616E BSR.S G_WAIT
553 0000012C 3029 0004 MOVE.W 4(A1), D0 Set I/O line for input
554 00000130 1280 MOVE.B D0, (A1) wti 7,0 trigger input
555 00000132 615A BSR.S G_WAIT Wait for data to come in
556 00000134 3029 0004 MOVE.W 4(A1), D0
557 00000138 4E75 RTS
558
559 *****
560 0000013A 0829 0003 G_STSCHK BTST #3, 7(A1) CHECK FOR PSTS OK yyyy JS 8/1/83
561 00000140 6618 0007 BNE.S G_STSRIS IF OK THEN RETURN yyyy JS 8/1/83
562 00000142 0838 0001 BTST #TIMER_PRESENT, SYSFLAG2 TIMER EXISTS? yyyy JS 8/1/83
563 FEDA
564 00000148 671A BEQ.S G_STS0B YES, USE IT yyyy JS 8/1/83
565 0000014C 3F00 MOVE D0, -(SP) SAVE D0 yyyy JS 8/1/83
566 00000150 0829 0003 G_STS0 MOVE #2200, D0 SETUP 100MS LOOP yyyy JS 8/1/83
567 00000154 0007 BTST #3, 7(A1) Is PSTS O.K. ?
568 00000156 6704 BEQ.S G_STS1 No: Give him 100 ms
569 00000158 301F MOVE (SP)+, D0 Yes: Restore D0
570 0000015A 4E75 G_STSRIS RTS
571 0000015C 51C8 G_STS1 DBRA D0, G_STS0 Decrement loop counter
572 00000160 008C BRA CRD_DOWN If counter expires, card is down
573 00000164 1F3C 0001 G_STS0B MOVE.B #1, -(SP) SETUP TIMER RECORD yyyy JS 8/1/83
574 00000168 2F3C 0000 MOVE.L #100, -(SP) LOOP FOR 100 MS yyyy JS 8/1/83
575 0000016E 0829 0003 G_STS0C BTST #3, 7(A1) PSTS SET ? yyyy JS 8/1/83
576 00000174 6614 BNE.S G_STS1B YES, RETURN yyyy JS 8/1/83
577 00000176 4857 MOVE (SP) CHECK TIMER yyyy JS 8/1/83
578 00000178 4E89 0000 JSR CHECK_TIMER SEE IF 100MS GONE yyyy JS 8/1/83
579 0000017E 6AEE BPL G_STS0C NO, CHECK PSTS yyyy JS 8/1/83

```

```

578 00000180 0829 0003      BTST   #3,7(A1)  LAST CHANCE TEST   yyyy JS 5/2/84
      0007
579 00000186 6700 0066      BEQ    CRD_DOWN    IF NOT PSTS, ERROR yyyy JS 5/2/84
580 0000018A 5C4F      G_STS1B ADDQ   #6,SP             STRIP TIMER REC   yyyy JS 8/1/83
581 0000018C 4E75      RTS                                AND RETURN        yyyy JS 8/1/83
582

```

```

584 *****
585 *
586 * GPIO WAIT ROUTINE
587 *
588 *****
589 0000018E 0811 0000 G_WAIT BTST   #0,(A1)  IF CARD_READY THEN RETURN
590 00000192 662A      BNE.S  G_WRTS
591 00000194 222A 002E      MOVE.L TIMEOUT(A2),D1 D1 = (TIMEOUT)
592 00000198 671E      BEQ.S  G_WAIT4
593 0000019A 0838 0001      BTST   #TIMER_PRESENT,SYSFLAG2 GOT A TIMER?   yyyy JS 8/1/83
      FE0A
594 000001A0 671E      BEQ.S  G_WAIT2B      YES, SO USE IT   yyyy JS 8/1/83
595 0000 0000 01A2 G_WAIT2 EQU    *
596 *tm      MULU   #182,D1      CONVERT D1 TO MILLISECONDS
597 000001A2 2A01      MOVE.L D1,D5
598 000001A4 EF89      LSL.L  #7,D1
599 000001A6 ED8D      LSL.L  #8,D5
600 000001A8 D285      ADD.L  #5,D1
601 000001AA 0811 0000 G_WAIT3 BTST   #0,(A1)  WHILE D1 MILLISECONDS HAS NOT EXPIRED DO
602 000001AE 660E      BNE.S  G_WRTS      IF CARD_READY THEN RETURN
603 000001B0 5381      SUBQ.L #1,D1
604 000001B2 6EF6      BGT.S  G_WAIT3
605 000001B4 7011      G_WAITER MOVEQ  #TMO_ERR,D0  GENERATE ESCAPE
606 000001B6 6044      BRA.S  ESC_ERR
607
607
607
608 000001B8 0811 0000 G_WAIT4 BTST   #0,(A1)  IF CARD_READY THEN RETURN
609 000001BC 67FA      BEQ.S  G_WAIT4
610 000001BE 4E75      G_WRTS RTS
611
612 000001C0 1F3C 0001 G_WAIT2B MOVE.B #1,-(SP)  SETUP TIMER RECORD   yyyy JS 8/1/83
613 000001C4 2F01      MOVE.L D1,-(SP)    D1 HAS MS TO WAIT   yyyy JS 8/1/83
614 000001C6 223C 0000 G_WAIT3B MOVE.L #364,D1  INNER LOOP TO GET 1 MS AT yyyy JS 8/1/83
      016C
615 000001CC 0811 0000 G_WAIT4B BTST   #0,(A1)  16 MHZ -- CHECK FOR READY   yyyy JS 8/1/83
616 000001D0 6614      BNE.S  G_WAIT5B    READY -- EXIT THE LOOP   yyyy JS 8/1/83
617 000001D2 5381      SUBQ.L #1,D1      ELSE LOOP FOR 1-2 MS HERE yyyy JS 8/1/83
618 000001D4 6EF6      BGT   G_WAIT4B
619 000001D6 4857      PEA   (SP)
620 000001D8 4EB9 0000 JSR   CHECK_TIMER  AFTER INNER LOOP CHECK TIMER yyyy JS 8/1/83
      0000
621 000001DE 6AE6      BPL   G_WAIT3B    BRANCH IF NO TIMEOUT   yyyy JS 8/1/83
622 000001E0 0811 0000 BTST   #0,(A1)  TIMEOUT -- LAST CHANCE   yyyy JS 5/2/84
623 000001E4 67CE      BEQ   G_WAITER    REAL TIMEOUT IF NOT READY yyyy JS 5/2/84
624 000001E6 5C4F      ADDQ  #8,SP
625 000001E8 4E75      RTS                                CLEAN UP STACK     yyyy JS 8/1/83
626

```

```

629          *****
630          *
631          *           Error escapes
632          *
633          *****
634          000001EA 7008      G_SCBSY  MOVEQ  #SC_BUSY,D0      sc is busy
635          000001EC 600E      BRA.S    ESC_ERR
636          000001EE 7015      CRD_DOWN MOVEQ  #CRD_DWN,D0      CARD IS DOWN
637          000001F0 600A      BRA.S    ESC_ERR
638          000001F2 7014      G_SC_ERK MOVEQ  #BAD_SCT,D0    bad set/clear/test
639          000001F4 6006      BRA.S    ESC_ERR
640          000001F6 7007      GTERR_B MOVEQ  #TFR_ERR,D0    bad transfer specification
641          000001F8 6002      BRA.S    ESC_ERR
642          000001FA 700D      GTERR_D MOVEQ  #NO_DMA,D0      DMA not installed
643          *           BRA.S    ESC_ERR
644
644
644
645          000001FC 48C0      ESC_ERR  EXT.L  D0           assume errors<128
646          000001FE 2840 FFBF  MOVE.L  D0,IOE_RSLT(A5)    save ioe_result
647          00000202 102A 002D  MOVE.B  D0,SC(A2),D0
648          00000206 2840 FFB8  MOVE.L  D0,IOE_SC(A5)     save io s.c.
649          0000020A 3B7C FFE6  MOVE.L  #IOE_ERROR,ESC_CODE(A5)
650          00000210 4E4A      FFFE      TRAP    #10           escape

```

```

653          *****
654          *
655          *           LINE DEFINITIONS
656          *
657          *           bit 0      STI0
658          *           bit 1      STI1
659          *           bit 2      EIR
660          *           bit 3      PSTS
661          *           bit 4      CTLO
662          *           bit 5      CTL1
663          *           bit 6      READY
664          *           bit 7      PCTL
665          *
666          *****
667
667
668          *****
669          *
670          *           SET LINE
671          *
672          *****
673          00000212 C23C 0007  G_SET  AND.B  #7,D1           MASK TO RIGHT SIZE
674          00000216 B23C 0005      CMP.B  #5,D1           \ HANDLE SET PCTL
675          0000021A 6714      BEQ.S  GSET_1          \
676          0000021C B23C 0006      CMP.B  #6,D1           \ CAN ONLY SET
677          00000220 6DD0      BLT.S  G_SC_ERR        \ CTLO/1
678          00000222 923C 0005      SUB.B  #5,D1           GET INTO 1/2 FORM
679          00000226 8329 0007      OR.B  D1,7(A1)        SET CTLO or 1
680          0000022A 832A 002C      OR.B  D1,EIRB_OFF(A2) SAVE IN EIRB
681          0000022E 4E75      RTS
682          00000230 1341 0000  GSET_1 MOVE.B  D1,0(A1)        SET PCTL
683          00000234 4E75      RTS
684
684
684
685          *****
686          *
687          *           CLEAR LINE
688          *
689          *****
690          00000236 C23C 0007  G_CLR  AND.B  #7,D1           MASK TO RIGHT SIZE
691          0000023A B23C 0006      CMP.B  #6,D1           \ CAN ONLY CLEAR
692          0000023E 6DB2      BLT.S  G_SC_ERR        \ CTLO/1
693          00000240 102A 002C      MOVE.B  EIRB_OFF(A2),D0 GET OLD CTLO/1
694          00000244 923C 0006      SUB.B  #6,D1           GET INTO 0/1 FORM
695          00000248 0380      BCLR  D1,DO            CLEAR COPY
696          0000024A 1540 002C      MOVE.B  D0,EIRB_OFF(A2) SAVE IN EIRB
697          0000024E 1340 0007      MOVE.B  D0,7(A1)      WRITE TO CARD
698          00000252 4E75      RTS
699
699
699
700          *****
701          *
702          *           TEST LINE
703          *

```

```

704
705
706 00000254 4240 *****
707 00000256 C23C 0007 G_TEST CLR.W DO set FALSE indication
708 00000258 B23C 0007 AND.B #7,D1 mask to the right size
709 0000025E 6792 0007 CMP.B #7,D1 ) CHECK FOR PCTL
710 00000260 B23C 0003 BEQ C SC_ERR AND GIVE ERROR
711 00000262 6E0A 0007 CMP.B #3,D1
712 00000264 6E0A 0007 BGT.S GTST2
713 00000266 0329 0007 GTST1 BTST D1,7(A1) TEST ST0/1,EIR,or psts
714 00000268 6702 GTST_CHK BEQ.S GTST_RTS if clear then RTS
715 0000026C 7001 GTST_SET MOVEQ #1,D0 else return true indication
716 0000026E 4E75 GTST_RTS RTS
717
718 00000270 923C 0004 GTST2 SUB.B #4,D1
719 00000272 823C 0001 CMP.B #1,D1
720 00000274 6E06 BGT.S GTST4
721 00000276 032A 002C GTST3 BTST D1,EIRB_OFF(A2) TEST CTL0/1
722 00000278 60EA BRA.S GTST_CHK GO TO COMMON CHECK CODE
723
724 00000280 0829 0000 GTST4 BTST #0,0(A1) CHECK READY LINE
725 0000 0000
726 00000286 60E2 BRA.S GTST_CHK

```

```

725 *****
726 *
727 * G_RDS
728 *
729 * READ STATUS
730 *
731 * PASCAL ROUTINE
732 *
733 *****
734 0000 0002 G_ROUTINE EQU 2
735 0000 0001 G_TEMP EQU 1
736 0000 0000 G_CRDREG EQU 0
737 *
738 *
739 00000288 41FA 004E G_RDS LEA G_RDS_TBL,A0 get pointer to lookup table
740 0000028C D241 ADD.W D1,D1 multiply the rds register by 2
741 0000028E B23C 000C CMP.B #G_RT_SIZ,D1 ) check for out of bounds
742 00000292 6C18 BGE.S RDS_ERR
743 00000294 3030 1000 MOVE.W 0(A0,D1),D0 get the table entry
744 00000296 6B12 BMI.S RDS_ERR if the entry is 0 then error
745 00000298 803C 0001 CMP.B #G_TEMP,D0
746 0000029E 8D12 * tm BEQ.S GR_TEMP
747 000002A0 E048 BLT.S GR_CARD
748 000002A2 671A LSR #8,D0 get the routine offset
749 000002A4 5340 BEQ.S G_RDS_DI - status rtn 3 - data in
750 000002A6 671C SUBQ #1,D0
751 000002A8 5340 BEQ.S G_RDS_RDY - status 4 - ready
752 000002AA 6722 SUBQ #1,D0
753 000002AC 6722 BEQ.S G_RDS_PST - status 5 - peripheral status
754 000002AE 6000 * BRA.S RDS_ERR there are no more status 'routines'
755
756 000002AC 7013 RDS_ERR MOVEQ #BAD_RDS,D0 bad read status
757 000002AE 6000 FF4C BRA ESC_ERR
758
759 *
760 * retrieve temps as words
761 *
762 * tm GR_TEMP LSR #8,D0 get temp offset
763 * tm MOVE.W 0(A2,D0),D0 get the value
764 * tm RTS
765
766 *
767 * retrieve card registers as bytes
768 *
769 000002B2 E048 GR_CARD LSR #8,D0 get the card offset
770 000002B4 1031 0000 GR_CARD1 MOVE.B 0(A1,D0),D0 get the value
771 000002B6 0240 00FF GREGEXIT ANDI.W #00FF,D0 mask off garbage
772 000002BC 4E75 RTS
773
774 *
775 * data in

```

```

776
777      000002BE 3029 0004  * G_RDS_DI  MOVE.W 4(A1),D0      get data lines
778      000002C2 4E75      RTS
779
779
780      000002C4 1029 0000  * G_RDS_RDY MOVE.B 0(A1),D0      get ready line
781      000002C8 C200 0001  * ANDI.B #01,D0      mask to 1 bit
782      000002CC F0EA      BRA  GREGEXIT      and get out
783
783
784      000002CE 1029 0007  * G_RDS_PST MOVE.B 7(A1),D0      get status
785      000002D2 C200 000F  * ANDI.B #0F,D0      mask to 4 bits
786      000002D6 E0E0      BRA  GREGEXIT      and get out
787
787
787
788      000002D8 0000 02D8  * G_RDSTBL EQU  *
789      000002D9 00      DC.B  1,G_CRDREG      status 0 - card reg 0 - card id
790      000002DA 03      DC.B  3,G_CRDREG      status 1 - card reg 3 - intr/dma status
791      000002DB 00      DC.B  9,G_ROUTINE     status 2 - not implemented
792      000002DD 02      DC.B  0,G_ROUTINE     status 3 - data in
793      000002E0 01      DC.B  1,G_ROUTINE     status 4 - ready line
794      000002E2 02      DC.B  2,G_ROUTINE     status 5 - peripheral status
795      000002E3 02
796      0000 02E4  * G_RT_END EQU  *
796      0000 000C  * G_RT_SIZ EQU  G_RT_END-G_RDSTBL      size of table

```

```

798      *
799      *
800      *      G_WTC
801      *
802      *      WRITE CONTROL
803      *
804      *      ENTRY:  DO.W = PARAMETER
805      *
806      *
807      000002E4 B27C 0006  * G_WTC  CMP.W #6,D1      ) check wtc limits
808      000002E8 6CC2      BGE.S RDS_ERR
809      000002EA 48C1      EXT.L D1
810      000002EC D281      ADD.L D1,D1
811      000002EE 4EFB 1002      JMP  GWTCTBL(D1)
812
813      000002F2 600A      GWTCTBL  BRA.S  G_WTC_RST      CONTROL 0 - DO A RESET
814      000002F4 600C      BRA.S  G_SET_PCT      CONTROL 1 - set pct1
815      000002F6 6010      BRA.S  G_SET_CTL      CONTROL 2 : set control lines
816      000002F8 6022      BRA.S  G_DATA_O      CONTROL 3 - write data out
817      000002FA 60B0      BRA.S  RDS_ERR      CONTROL 4 : not used
818      000002FC 6024      BRA.S  G_ETR      CONTROL 5 : enable intrpts
819
819
820      000002FE 6000 FDE2  * G_WTC_RST  BRA  G_INIT      reset card
821
821
822      00000302 1340 0000  * G_SET_PCT MOVE.B DO,0(A1)      set pct1 line      SPR836 TM 8/9/82
823      00000306 4E75      RTS
824
824
825      00000308 1340 0007  * G_SET_CTL MOVE.B DO,7(A1)      set ctl 0 and 1
826      0000030C C03C 0003  * AND.B #3,D0      \ save CTL0/1      508 TM 9/17/82
827      00000310 022A 00FC  * ANDI.B #0FC,EIRB_OFF(A2)  CLEAR CTL0/1      #69 (3.0) JWS 4/26/84
828      002C
828      00000316 812A 002C  * OR.B DO,EIRB_OFF(A2)      / in EIR byte      508 TM 9/17/82
829      0000031A 4E75      RTS
830      0000031C 3340 0004  * G_DATA_O  MOVE.W DO,4(A1)      write 16 bit data
831      00000320 4E75      RTS

```

```

833 *****
834 *
835 * EIR
836 *
837 *****
838 00000322 1540 002C G_EIR MOVE.B D0,EIRB_OFF(A2)
839 00000326 4E89 0000 JSR ITXFR
                                     475 TM 9/17/82
840 0000032C 6616 BNE.S G_RTS
841 0000032E 1340 0007 G_WTI5 MOVE.B D0,7(A1) if tfr then don't
842 00000332 0800 0005 BTST #5,D0 Update CTL1:CTL0
843 00000336 6600 FDAA BNE G_RESET Check RESET bit
844 0000033A 4A00 TST.B D0
845 0000033C 6C08 BGE.S G_RTS1
846 0000033E 137C 0080 MOVE.B #S0,3(A1)
                                     0003
847 00000344 4E75 G_RTS RTS
848 00000346 137C 0000 G_RTS1 MOVE.B #0,3(A1)
                                     0003
849 0000034C 4E75 RTS
    
```

```

852 *****
853 *
854 * GPIO tfr
855 *
856 *****
857 0000034E 4EB9 0000 G_TFR JSR CHECK_TFR wait for tfr to finish 475 TM 9/17/82
858 00000354 6100 FE38 BSR G_WAIT wait for FLG xxx TM 10/6/82
859 00000358 337C 0000 MOVE.W #0,4(A1) CLEAR DATA REG SPR12724 JS 5/3/84
                                     0004
860 0000035E 4A2B 000B TST.B TEND_OFF(A3) } end NOT ALLOWED
861 00000362 6600 FE92 BNE GTERR_B }
862 00000366 202B 0010 MOVE.L TCNT_OFF(A3),D0 } GET COUNT
863 0000036A 4241 CLR.W D1 }
864 0000036C 122B 0009 MOVE.B TUSR_OFF(A3),D1 } COMPUTE OFFSET INTO JUMP TABLE
865 00000370 D241 ADD.W D1,D1 }
866 00000372 4EB9 0000 JSR TESTDMA } BASED ON TFR 475 TM 9/17/82
                                     0000
867 00000378 6704 BEQ.S G_NODMA } TYPE AND DMA PRESENCE
868 0000037A 0641 0014 ADDI.W #20,D1 }
869 0000037E 41FA 0008 G_NODMA LEA G_TBL,A0 }
870 00000382 D0F0 1000 ADDA.W 0(A0,D1),A0 } INDEXED JUMP THRU TABLE
871 00000386 4ED0 JMP (A0) }
872 *
873 * TRANSFER JUMP TABLE
874 *
875 *
876 00000388 FE6E G_TBL DC.W GTERR_B-G_TBL serial interrupt DMA is not installed or available
877 0000038A FE72 DC.W GTERR_D-G_TBL serial dma
878 0000038C 00F4 DC.W G_T_FHS-G_TBL serial fhs
879 0000038E 00F4 DC.W G_T_FHS-G_TBL serial fastest
880 00000390 FE6E DC.W GTERR_B-G_TBL serial overlap
881 *
882 00000392 00C0 DC.W G_T_INT-G_TBL overlap interrupt
883 00000394 FE72 DC.W GTERR_D-G_TBL overlap dma
884 00000396 00C8 DC.W G_T_BST-G_TBL overlap fhs
885 00000398 00C8 DC.W G_T_BST-G_TBL overlap fastest
886 0000039A 00C0 DC.W G_T_INT-G_TBL overlap overlap
887 *
888 0000039C FE6E DC.W GTERR_B-G_TBL serial interrupt DMA is installed
889 0000039E 0028 DC.W G_T_DMA-G_TBL serial dma
890 000003A0 00F4 DC.W G_T_FHS-G_TBL serial fhs
891 000003A2 0028 DC.W G_T_DMA-G_TBL serial fastest
892 000003A4 FE6E DC.W GTERR_B-G_TBL serial overlap
893 *
894 000003A6 00C0 DC.W G_T_INT-G_TBL overlap interrupt
895 000003A8 0028 DC.W G_T_DMA-G_TBL overlap dma
896 000003AA 00C8 DC.W G_T_BST-G_TBL overlap fhs
897 000003AC 0028 DC.W G_T_DMA-G_TBL overlap fastest
898 000003AE 0028 DC.W G_T_DMA-G_TBL overlap overlap
    
```

```

900          *
901          *
902          * Transfer Dma:
903          *
00003B0 B0BC 0000 G_T_DMA CMP.L #1,D0          \ USE INTR IF COUNT=1 ON DMA
          0001
904          00003B6 6700 0090 BEQ G_T_INT          /
905          00003BA 177C 0002 MOVE.B #T_DMA,TACT_OFF(A3) / set tfr type to DMA
          0007
906          00003C0 4A2B 000D TST.B DIR_OFF(A3)          \
907          00003C4 6E36          BGT.S G_TOD          \ test for transfer direction
908          *
909          * Transfer Input Dma:
910          *
          0000 03C6 G_TID EQU *
911          00003C6 5380 SUBQ.L #1,D0          0 - Set up DMA for Input
912          00003C8 4E89 0000 JSR GETDMA          Tfr N-1 bytes via DMA 475 TM 9/17/82
          0000
913          00003CE 0829 0003 BTST #3,3(A1)          Is BURST bit set on GPIO card ?
          0003
914          00003D4 6704 BEQ.S G_DMA1          No
915          00003D6 0042 0008 ORI.W #8,D2          Yes: Set BURST bit in DMA arm byte
916          00003DA 3882 MOVE D2,(A4)          Arm DMA
917          00003DC 6100 005E G_DMA1 BSR GD_STBSY          Set buffer busy (Card is still not triggered)
918          00003E0 4A69 0004 TST 4(A1)          rdi 4
919          00003E4 1280 MOVE.B D0,(A1)          wti 7,0 (trigger card)
920          00003E6 137C 0001 MOVE.B #1,2(A1)          RDYEN=0 (so transfers won't interrupt)
          0002
921          00003EC 4A2B 000A TST.B T_BW_OFF(A3)          Byte (0) or Word (1) transfers ?
922          00003F0 6704 BEQ.S G_DMA3
923          00003F2 067C 0004 ADD #4,D3
924          00003F6 1343 0003 G_DMA3 MOVE.B D3,3(A1)          Tell the GPIO what channel he's got and
925          00003FA 602C          BRA.S G_DMA_W          watch the shit hit the fan
926          *
927          * Transfer Output Dma:
928          *
          0000 03FC G_TOD EQU *
929          00003FC 4E89 0000 G_DMAOUT JSR GETDMA          Get a DMA channel 475 TM 9/17/82
930          0000
931          0000402 0829 0003 BTST #3,3(A1)          Is Burst mode enabled (1)
          0003
932          0000408 6704 BEQ.S G_DMA4
933          000040A 0042 0008 ORI.W #8,D2          Yes: Set the Burst bit in DMA arm byte
934          000040E 3882 MOVE D2,(A4)          Arm the DMA channel
935          0000410 6100 002A G_DMA4 BSR GD_STBSY          Set the buffer busy
936          0000414 137C 0001 MOVE.B #1,2(A1)          Disable the transfer interrupt mechanism
          0002
937          000041A 4A2B 000A TST.B T_BW_OFF(A3)          Byte (1) or Word (0) transfers ?
938          000041E 6704 BEQ.S G_DMA6          Byte: Don't set the WORD bit on GPIO card
939          0000420 0043 0004 ORI.W #4,D3          WORD: Set the WORD bit
940          0000424 1343 0003 G_DMA6 MOVE.B D3,3(A1)          Tell the GPIO what channel he's got, etc.
941          *
942          * G_DMA_W
943          *
944          * IF SERIAL THEN WAIT FOR COMPLETION
945          *
946          0000428 182B 0009 G_DMA_W MOVE.B TUSR_OFF(A3),D4
947          000042C B83C 0005 CMP.B #5,D4          \
948          0000430 6C08 BGE.S G_DMA_W2          \ IS THE TRANSFER OVERLAP ?

```

```

949          0000432 0C2B 00FF G_DMA_W1 CMPI.B #255,T_SC_OFF(A3) IF NOT THEN WAIT TILL DONE
          0005
950          0000438 66F8          BNE.S G_DMA_W1
951          000043A 4E75          RTS
952
952
952
952
952
952
953          000043C 49FA FBEO GD_STBSY LEA EXTG EG_DMA,A4          \
954          0000440 4E89 0000 JSR DMA_STBSY          \ save g_dmatern routine
          0000          in dma temps 475 TM 9/17/82
955          0000446 4E75          RTS 475 TM 9/17/82

```



```

957      *
958      *      Transfer INTERRUPT
959      *
960      00000448 177C 0001 G_T_INT  MOVE.B #TT_INT,TACT_OFF(A3)  set tfr type to INTERRUPT
961      0000044E 0007
962      0000044E 6006      BRA.S G_T_BIC      go to common code
963      *
964      *      Transfer BURST ( intr on 1st byte FHS on rest )
965      *
966      00000450 177C 0003 G_T_BST  MOVE.B #TT_BURST,TACT_OFF(A3)  set tfr type to BURST
967      00000452 0007
968      *      BRA.S G_T_BIC      go to common code
969      *
970      *      common interrupt and burst code
971      *
972      00000456 4EB9 0000 G_T_BIC  JSR STBSY      SET BUFFER BUSY, ETC
973      0000045C 4A2B 000D      TST.B TDIR_OFF(A3)      } test for transfer direction
974      00000460 6E06      BGT.S G_TOI      }
975      *
976      *      Transfer Input Interrupt or Transfer Input Burst
977      *
978      00000462 0000 0462 G_III  EQU *
979      00000462 4A69 0004 G_INT_I  TST 4(A1)      Dummy read to set I/O line to I
980      00000466 1280      MOVE.B D0,(A1)  wti 7,0 (trigger input)
981      *
982      *      Transfer Output Interrupt or Transfer Output Burst
983      *
984      00000468 0000 0468 G_TOI  EQU *
985      00000468 137C 0003 G_INT_O  MOVE.B #3,2(A1)  Allow I/O to cause an interrupt
986      0000046E 102A 002C      MOVE.B EIRB_OFF(A2),D0  GET CTL0/1
987      00000472 0000 0080      ORI.B #80,D0
988      00000476 6100 FEB6      BSR G_WTI5      Enable interrupts
989      0000047A 60AC      BRA G_DMA_W      and wait if necessary

```

```

991      *
992      *      Transfer FHS
993      *
994      0000047C 177C 0004 G_T_FHS  MOVE.B #TT_FHS,TACT_OFF(A3)  set tfr type to FHS
995      00000482 4EB9 0000      JSR STBSY      set buffer busy      475 TH 9/17/82
996      00000488 4EB9 0000      JSR ITXFR      get all pointers      475 TH 9/17/82
997      0000048E 4A2B 000D      TST.B TDIR_OFF(A3)      } test for transfer direction
998      00000492 6E54      BGT.S G_TFO      }
999      *
1000     *      Transfer FHS in
1001     *
1002     00000494 4A69 0004 G_TFI  TST 4(A1)      to set I/O line to I      507 TH 9/17/82
1003     00000498 1280      MOVE.B D0,(A1)  trigger input      507 TH 9/17/82
1004     0000049A 7000      MOVEQ #0,D0      clear upper part of data in
1005     0000049C 206B 0020      MOVEA.L TFI_OFF(A3),A0  GET FILL POINTER
1006     000004A0 4A2B 000A      TST.B T_BW_OFF(A3)      GET B/W INDICATIONS
1007     000004A4 661C      BNE.S G_TFIW
1008     000004A6 6100 FCE6 G_TFIB  BSR G_WAIT
1009     000004AA 1029 0005 G_TFIB1  MOVE.B S(A1),D0      D0.L = Byte received
1010     000004AE 10C0      MOVE.B D0,(A0)+
1011     000004B0 5283      SUBQ.L #1,D3      Decrement transfer counter
1012     000004B2 6F24      BLE.S GFI_TRM      If buffer full; exit fast handshake
1013     000004B4 8440      CMP.W D0,D2      If input character matches end character
1014     000004B6 6720      BEQ.S GFI_TRM      then we're done
1015     000004B8 1280      MOVE.B D0,(A1)  wti 7,0 (Trigger next input)
1016     000004BA 0811 0000 G_TFIB2  BTST #0,(A1)      PFLG = 1 ?
1017     000004BE 66EA      BNE G_TFIB1      Yes: Get next byte
1018     000004C0 60F8      BRA G_TFIB2      No: Keep checking
1019
1020     000004C2 6100 FCCA G_TFIW  BSR G_WAIT
1021     000004C6 30E9 0004 G_TFIW1  MOVE 4(A1),(A0)+
1022     000004CA 5383      SUBQ.L #1,D3      Copy word from GPIO to buffer
1023     000004CC 6F0A      BLE.S GFI_TRM      Decrement transfer counter
1024     000004CE 1280      MOVE.B D0,(A1)  If D3 = 0 we're done
1025     000004D0 0811 0000 G_TFIW2  BTST #0,(A1)  wti 7,0 (Trigger next input)
1026     000004D4 66F0      BNE G_TFIW1      PFLG = 1
1027     000004D6 60F8      BRA G_TFIW2      No: Keep checking
1028
1029     *
1030     *      FHS TRANSFER TERMINATION
1031     *
1032     000004D8 2743 0010 GFI_TRM  MOVE.L D3,TCNT_OFF(A3)  D3 has bytes not finished
1033     000004DC 2748 0020      MOVE.L A0,TFIL_OFF(A3)  update fill pointer
1034     000004E0 4EB9 0000 G_TFO_TRM  JSR STCLR      MARK BUFFER FINISHED      475 TH 9/17/82
1035     000004E6 4E75      RTS
1036
1037     *

```

```

1038          *          Transfer FHS out
1039          *
1040          000004E8 206B 001C G_TFOU MOVEA.L TEMP_OFF(A3),A0      GET EMPTY POINTER
1041          000004EC 4A2B 000A          TST.B   T_BUF_OFF(A3)      GET B/W INDICATIONS
1042          000004F0 6E16          BNE.S   G_TFOUW
1043          000004F2 810C FC9A G_TFOB  BSR     G_WAIT
1044          000004F6 1358 0005 G_TFOB1 MOVE.B   (A0)+,5(A1)      Wait for card ready
1045          000004FA 1280          MOVE.B   D0,(A1)        Copy byte from buffer to GPIO
1046          000004FC 5383          SUBQ.L  #1,D3           wti 7,0 (Trigger next output)
1047          000004FE 6F1E          BLE.S   G_TFO3         Decrement transfer count
1048          00000500 0811 0000 G_TFOB2 BTST    #0,(A1)        If D3 = 0 then we're done
1049          00000504 66F0          BNE     G_TFOB1        PFLG = 1 ?
1050          00000506 60F8          BRA     G_TFOB2        Yes: Get next byte
1051                                     No: Keep checking
1051
1051
1052          00000508 6100 FC84 G_TFOUW BSR     G_WAIT
1053          0000050C 3358 0004 G_TFOW1 MOVE.W   (A0)+,4(A1)      wait for card ready
1054          00000510 1280          MOVE.B   D0,(A1)        Copy word from buffer to GPIO
1055          00000512 5383          SUBQ.L  #1,D3           wti 7,0 (Trigger next output)
1056          00000514 6F08          BLE.S   G_TFOW2        Decrement transfer count
1057          00000516 0811 0000 G_TFOW2 BTST    #0,(A1)        If D3 = 0 then we're done
1058          0000051A 66F0          BNE     G_TFOW1        PFLG = 1 ?
1059          0000051C 60F8          BRA     G_TFOW2        Yes: Get next byte
1060                                     No: Keep checking
1060
1060
1061          0000051E 2748 001C G_TFO3  MOVE.L   A0,TEMP_OFF(A3)  SAVE EMPTY PTR
1062          00000522 42AB 0010          CLR.L   TCNT_OFF(A3)    CLEAR COUNT
1063          00000526 60B8          BRA.S   G_TFO_TRM
1064
1064
1064
1064

```

```

1066          *
1067          *
1068          * UNDMA
1069          *
1070          * Release the DMA channel associated with the GPIO
1071          * card when the transfer is done.
1072          *
1073          *
1074          00000528 0000 0528 G_DMATERM ECU *
1075          00000528 007C 2700 G_UNDMA  ORI    #2700,SR          Disable all other interrupts
1076          0000052C 4EB9 0000          JSR     DRCDMA         Release the DMA channel 475 TM 9/17/82
1077          00000532 4EB9 0000          JSR     ITXFR         See if buf was active 475 TM 9/17/82
1078          00000538 6756          BEQ.S   G_UNDEND      No: this should never happen
1079          0000053A 4A2B 000D          TST.B   DIR_OFF(A3)  Was it an Input (0) or Output (1) ?
1080          0000053E 672A          BEQ.S   UNINPUT
1081          00000540 102A 002C UNOUTPUT MOVE.B   EIRB_OFF(A2),D0
1082          00000544 C07C 000F          AND     #F,D0
1083          00000548 6100 FDE4          BSR     G_WTIS
1084          0000054C 337C 0300          MOVE.W  #3300,2(A1)   Restore REDYN and EIREN
1085          00000552 4A2B 000A          TST.B   T_BUF_OFF(A3) Was it a Byte (1) or Word (0) tfr ?
1086          00000556 6702          BEQ.S   UNIN2
1087          00000558 D683          ADD.L   D3,D3         Word: Double the count
1088          0000055A D7AB 001C UNIN2   ADD.L   D3,TEMP_OFF(A3) UPDATE EMPTY POINTER
1089          0000055E 42AB 0010          CLR.L   TCNT_OFF(A3)  CLEAR COUNT
1090          00000562 4EB9 0000          JSR     STCLR         Unbusy the buffer 475 TM 9/17/82
1091          00000568 4E75          RTS
1092
1092
1092
1092
1093          0000056A 202B 0010 UNINPUT MOVE.L   TCNT_OFF(A3),D0  D0 = Transfer count
1094          * tm          *          MOVE.L   D4,TCNT_OFF(A3) SET COUNT TO REMAINING BYTES
1095          0000056E 9084          SUB.L   D4,D0         GET ACTUAL BYTES TFR'D
1096          00000570 4A2B 000A          TST.B   T_BUF_OFF(A3) Was it a Byte (1) or Word (0) tfr ?
1097          00000574 6702          BEQ.S   UNIN2
1098          00000576 D080          ADD.L   D0,D0         Word: Double the count
1099          00000578 D1AB 0020 UNIN2   ADD.L   D0,FILE_OFF(A3) UPDATE FILL POINTER
1100          0000057C 277C 0000          MOVE.L  #1,TCNT_OFF(A3) Last byte is received via interrupt
1101          00000584 337C 0380          MOVE.W  #3380,2(A1)   Allow it to cause an interrupt
1102          0000058A 177C 0001          MOVE.B  #TT_INT,TACT_OFF(A3) change tfr type
1103          00000590 4E75          G_UNDEND RTS

```

```

1106 *****
1107 *
1108 * GPIO INTERRUPT SERVICE ROUTINE
1109 *
1110 *****
1111 00000592 0000 0592 G_ISR EQU *
1112 4EB9 0000 G_ISR1 JSR ITXFR Transfer in progress? 475 TM 9/17/82
1113 00000598 6614 BNE.S G_ATFR
1114 0000059A 102A 002C G_ISR2 MOVE.B ETRB_OFF(A2),D0 NO TFR IN PROGRESS
1115 0000059E C07C 000F AND #3F,D0
1116 000005A2 6100 FD8A BSR G_WTI5
1117 000005A6 4EB9 0000 JSR LOGINT log the interrupt 475 TM 9/17/82
1118 0000 0000
1119 000005AC 4E75 GISR_END RTS
1120 *****
1121 000005AE 1029 0003 G_ATFR MOVE.B 3(A1),D0 Put DMA channel for GPIO in D0
1122 000005B2 C07C 0003 AND #3,D0
1123 000005B6 6648 BNE.S G_TABORT If DMA in progress: Abort & update pointers
1124 000005B8 823C 0004 CHA.B #TT,FHS,D1 If FHS then exit
1125 000005BC 6742 0000 BEQ.S G_TABORT
1126 000005BE 923C 0001 G_ATFR1 SUB.B #1,D1 IF INTR THEN D1=0
1127 000005C2 E509 LSL.B #2,D1 BURST THEN D1=8
1128 000005C4 4A2B 000A TST.B T_BW_OFF(A3) IF WORD THEN ADD 4
1129 000005C8 6704 BEQ.S GTST_DIR
1130 000005CA D23C 0004 ADD.B #4,D1
1131 000005CE 4A2B 0000 GTST_DIR TST.B TDIR_OFF(A3) IF OUTPUT THEN ADD 16
1132 000005D2 6708 BEQ.S G_ATFR2
1133 000005D4 D23C 0010 ADD.B #10,D1
1134 000005D8 4881 EXT.L D1
1135 000005DA 48C1 EXT.L D1
1136 000005DC 4EFB 1002 G_ATFR2 JMP G_TTBL(D1) computed goto
1137 *****
1138 000005E0 6000 00C0 G_TTBL BRA G_TTI3 INTR IN BYTE
1139 000005E4 6000 00D0 BRA G_TTIW INTR IN WORD
1140 000005E8 6000 0084 BRA G_TIFB BRST IN BYTE
1141 000005EC 6000 009E BRA G_TIFW BRST IN WORD
1142 000005F0 6000 0044 BRA G_TOIB INTR OUT BYTE
1143 000005F4 6000 0046 BRA G_TOIW INTR OUT WORD
1144 000005F8 6000 0010 BRA G_TOFB BRST OUT BYTE
1145 000005FC 6000 0022 BRA G_TOFW BRST OUT WORD
1146 *****
1147 00000600 4EB9 0000 G_TABORT JSR DROPDMA Release DMA channel 475 TM 9/17/82
1148 0000 0000
1149 00000606 6000 00C2 BRA G_TDIN

```

```

1149 *****
1150 *
1151 * OUTPUT TRANSFERS
1152 *
1153 *****
1154 0000060A 007C 2700 G_TOFB ORI #2700,SR Disable interrupts
1155 0000060E 1358 0005 G_TOFB1 MOVE.B (A0)+,5(A1) Copy byte from buffer to GPIO
1156 00000612 5383 SUBQ.L #1,D3 Decrement transfer count
1157 00000614 6F3A BLE.S G_TDOUT IF D3 = 0 then we're done
1158 00000616 1280 MOVE.B D0,(A1) wti 7,0 (Trigger next output)
1159 00000618 0817 0000 G_TOFB2 BTST #0,(A1) PFLG = 1 ?
1160 0000061C 66F0 BNE G_TOFB1 Yes: Get next byte
1161 0000061E 60F8 BRA G_TOFB2 No: Keep checking
1162 *****
1163 00000620 007C 2700 G_TOFW ORI #2700,SR Disable interrupts
1164 00000624 3358 0004 G_TOFW1 MOVE.W (A0)+,4(A1) Copy word from buffer to GPIO
1165 00000628 5383 SUBQ.L #1,D3 Decrement transfer count
1166 0000062C 6F24 BLE.S G_TDOUT IF D3 = 0 then we're done
1167 0000062E 1280 MOVE.B D0,(A1) wti 7,0 (Trigger next output)
1168 00000630 0811 0000 G_TOFW2 BTST #0,(A1) PFLG = 1 ?
1169 00000632 66F0 BNE G_TOFW1 Yes: Get next byte
1170 00000634 60F8 BRA G_TOFW2 No: Keep checking
1171 *****
1172 00000636 1358 0005 G_TOIB MOVE.B (A0)+,5(A1) Copy a byte from buffer to GPIO
1173 0000063A 6004 BRA.S G_ENDOUT
1174 0000063C 3358 0004 G_TOIW MOVE.W (A0)+,4(A1) Copy a word from buffer to GPIO
1175 0000063E 2748 001C G_ENDOUT MOVE.L A0,TEMP_OFF(A3) Save A0 for use on next output byte/word
1176 00000644 5383 SUBQ.L #1,D3
1177 00000646 2743 0010 MOVE.L D3,TCNT_OFF(A3) Decrement transfer out counter
1178 0000064A 6F04 BLE.S G_TDOUT If zero, go thru Transfer Done Out
1179 0000064C 1280 MOVE.B D0,(A1) wti 7,0 (Trigger byte out)
1180 0000064E 4E75 RTS End of ISR
1181 *****
1182 00000650 2748 001C G_TDOUT MOVE.L A0,TEMP_OFF(A3) save empty ptr
1183 00000654 42FB 0010 CLR.L TCNT_OFF(A3) clear tfr count
1184 00000658 137C 0000 MOVE.B #0,3(A1) Stop card from interrupting
1185 0000065E 138A 002C MOVE.B EIRB_OFF(A2),7(A1) Put EIR byte in CTL1/CTLO
1186 00000664 1280 MOVE.B D0,(A1) wti 7,0 (Trigger last output)
1187 00000666 4EB9 0000 JSR STCLR Unbusy buffer 475 TM 9/17/82
1188 0000 0000
1189 0000066C 4E75 RTS

```

```

1190 *****
1191 *
1192 * INPUT TRANSFERS
1193 *
1194 *****
1195 0000066E 007C 2700 G_TIFB ORI #0,SR
1196 00000672 7000 MOVEQ #0,D0
1197 00000674 1029 0005 G_TIFB1 MOVE.B 5(A1),D0 D0.L = Byte received
1198 00000678 10C0 MOVE.B D0,(A0)+
1199 0000067A 5383 SUBQ.L #1,D3 Decrement transfer counter
1200 0000067C 6F4C BLE.S G_TDIN If buffer full; exit fast handshake
1201 0000067E B440 CMP.W D0,D2 If input character matches end character
1202 00000680 6748 BEQ.S G_TDIN then we're done
1203 00000682 1280 MOVE.B D0,(A1) wti 7,0 (Trigger next input)
1204 00000684 0811 0000 G_TIFB2 BTST #0,(A1) PFLG = 1 ?
1205 00000688 66EA BNE G_TIFB1 Yes: Get next byte
1206 0000068A 60F8 BRA G_TIFB2 No: Keep checking
1207
1207
1207
1208 0000068C 007C 2700 G_TIFJ ORI #0,SR Disable interrupts
1209 00000690 30E9 0004 G_TIFJ1 MOVE 4(A1),(A0)+ Copy word from GPIO to buffer
1210 00000694 5383 SUBQ.L #1,D3 Decrement transfer counter
1211 00000696 6F32 BLE.S G_TDIN If D3 = 0 we're done
1212 00000698 1280 MOVE.B D0,(A1) wti 7,0 (Trigger next input)
1213 0000069A 0811 0000 G_TIFJ2 BTST #0,(A1) PFLG = 1
1214 0000069E 66F0 BNE G_TIFJ1
1215 000006A0 60F8 BRA G_TIFJ2 No: Keep checking
1216
1216
1216
1217 000006A2 7000 G_TIIB MOVEQ #0,D0
1218 000006A4 1029 0005 MOVE.B 5(A1),D0 D0.L = Byte received
1219 000006A8 10C0 MOVE.B D0,(A0)+ Store byte in input buffer
1220 000006AA 6440 CMP.W D0,D2 Compare termination byte with input byte
1221 000006AC 660C BNE.S G_ENDIN No match: Everybody get out of here !
1222 000006AE 5383 SUBQ.L #1,D3 Decrement byte counter
1223 000006B0 2743 0010 MOVE.L D3,TCNT_OFF(A3)
1224 000006B4 6014 BRA.S G_TDIN
1225
1225
1225
1226 000006B6 30E9 0004 G_TIIW MOVE 4(A1),(A0)+ Copy word from GPIO to buffer
1227 000006BA 2748 0020 G_ENDIN MOVE.L A0,TFIL_OFF(A3) Save buffer pointer
1228 000006BE 5383 SUBQ.L #1,D3
1229 000006C0 2743 0010 MOVE.L D3,TCNT_OFF(A3)
1230 000006C4 6F04 BLE.S G_TDIN
1231 000006C8 1280 MOVE.B D0,(A1) wti 7,0
1232 000006CA 4E75 RTS
1233
1233
1233
1234 000006CA 2748 0020 G_TDIN MOVE.L A0,TFIL_OFF(A3) save fill ptr

```

```

1235 000006CE 2743 0010 MOVE.L D3,TCNT_OFF(A3) save remaining count
1236 000006D2 137C 0000 MOVE.B #0,3(A1) Stop card from interrupting
1237 000006D8 136A 002C MOVE.B EIRB_OFF(A2),7(A1) Put EIR byte in CTL1/CTLO
1238 000006DE 4E89 0000 JSR STCLR Unbusy buffer 475 TM 9/17/82
1239 000006E4 4E75 RTS

```

1241
 PASS 1 ERRORS: 0
 PASS 2 ERRORS: 0

END

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

SYMBOL	TYPE	DEF	VALUE
ABORT_IO	ABS	148	00000008
CHECK_TFR	ABS	155	00000019
CHECK_TIMER	ABS	156	0000001C
DELAY_TIMER	ABS	157	0000001F
DMA_STBSY	ABS	153	00000013
DROPDMA	ABS	151	0000000F
GETDMA	ABS	150	0000000D
IODECLARATIONS	ABS	312	00000022
ITXFR	ABS	147	00000006
LOGINT	ABS	149	0000000B
STBSY	ABS	145	00000002
STCLR	ABS	146	00000004
SYSGLOBALS	ABS	313	00000026
TESTDMA	ABS	152	00000011
WAIT_TFR	ABS	154	00000016

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE	
R0	AREG	0		00000000	
R1	AREG	0		00000001	
R2	AREG	0		00000002	
R3	AREG	0		00000003	
R4	AREG	0		00000004	
R5	AREG	0		00000005	
R6	AREG	0		00000006	
R7	AREG	0		00000007	
AVAIL_OFF	ABS	252		00000034	
BADDMO	ABS	330		0000000B	
BAD_RDS	ABS	338		00000013	
BAD_SCT	ABS	339		00000014	
BUFT_OFF	ABS	243		00000024	
BUFO_OFF	ABS	244		00000028	
BUF_BUSY	ABS	328		00000009	
CCR	STREG	0		00000005	
CRD_DOWN	REL	636		000001EE	
CRD_DWN	ABS	340		00000015	
C_ADR	ABS	242		00000020	
D0	DREG	0		00000000	
D1	DREG	0		00000001	
D2	DREG	0		00000002	
D3	DREG	0		00000003	
D4	DREG	0		00000004	
D5	DREG	0		00000005	
D6	DREG	0		00000006	
D7	DREG	0		00000007	
DFC	STREG	0		00000008	
EIRB_OFF	ABS	245		0000002C	
EOD_SEEN	ABS	341		00000016	
ESC_CODE	ABS	349	SYSGLOBALS	+	FFFFFFFE
ESC_ERR	REL	645		000001FC	

EXTG_EG_CLR	REL	485	0000008C
EXTG_EG_INIT	REL	370	00000002
EXTG_EG_ISR	REL	379	00000010
EXTG_EG_RDB	REL	397	0000002C
EXTG_EG_RDS	REL	441	00000074
EXTG_EG_RDW	REL	419	00000050
EXTG_EG_SET	REL	475	000000AC
EXTG_EG_TDMA	REL	388	0000001E
EXTG_EG_TEST	REL	495	000000CC
EXTG_EG_TFR	REL	465	0000009C
EXTG_EG_WTB	REL	409	00000040
EXTG_EG_WTC	REL	454	0000008A
EXTG_EG_WTW	REL	431	00000064
EXTG_EXTG	REL	365	00000000
GD_STBSY	REL	953	0000043C
GISR_END	REL	1118	000005AC
GREGEXIT	REL	771	000002B8
GR_CARD	REL	769	000002B2
GR_CARD1	REL	770	000002B4
GSET_1	REL	682	00000230
GTERR_B	REL	640	000001F6
GTERR_D	REL	642	000001FA
GTFT_TRM	REL	1032	000004D8
GTFO_TRM	REL	1034	000004E0
GTST1	REL	711	000002B6
GTST2	REL	716	00000270
GTST3	REL	719	0000027A
GTST4	REL	722	00000280
GTST_CHK	REL	712	000002BA
GTST_DIR	REL	1130	000005CE
GTST_RTS	REL	714	000002E6
GTST_SET	REL	713	000002E0
GWCTBL	REL	813	000002F2
G_ATFR	REL	1120	000005AE
G_ATFR1	REL	1125	000005BE
G_ATFR2	REL	1135	000005DC
G_CLR	REL	690	00000236
G_CRDREG	ABS	736	00000000
G_DATA_0	REL	830	0000031C
G_DMA1	REL	917	000003DA
G_DMA3	REL	925	000003F6
G_DMA4	REL	936	0000040E
G_DMA6	REL	942	00000424
G_DMAOUT	REL	932	000003FC
G_DMATERM1	REL	1074	00000528
G_DMA_W	REL	946	00000428
G_DMA_W1	REL	949	00000432
G_DMA_W2	REL	951	0000043A
G_EIR	REL	838	00000322
G_ENDIN	REL	1227	000006BA
G_ENDOUT	REL	1175	00000640
G_INIT	REL	512	000000E2
G_INIT_I	REL	379	00000462
G_INIT_O	REL	985	00000468
G_IOFS	REL	526	00000106
G_IOFS1	REL	530	00000112
G_IOFS2	REL	533	0000011A

G_ISR	REL	1111	00000592
G_ISR1	REL	1112	00000592
G_ISR2	REL	1114	0000059A
G_NODMA	REL	869	0000037E
G_RDB	REL	551	00000128
G_RDS	REL	739	00000288
G_RDS1BL	REL	788	000002D8
G_RDS_D1	REL	777	000002BE
G_RDS_PST	REL	784	000002CE
G_RDS_RDY	REL	780	000002C4
G_RESET	REL	513	000000E2
G_ROUTINE	ABS	734	00000002
G_RTS	REL	847	00000344
G_RTS1	REL	848	00000346
G_RT_END	REL	795	000002E4
G_RT_STZ	ABS	796	0000000C
G_SCBSY	REL	634	000001EA
G_SC_ERR	REL	638	000001F2
G_SET	REL	673	00000212
G_SET_CTL	REL	825	00000308
G_SET_PCT	REL	822	00000302
G_STSO	REL	565	00000150
G_STSOB	REL	571	00000164
G_STSOC	REL	573	0000016E
G_STSI	REL	569	0000015C
G_STSI1B	REL	980	0000018A
G_STSCHK	REL	559	0000013A
G_STSRIS	REL	568	0000015A
G_TABORT	REL	1146	00000600
G_TBL	REL	876	00000388
G_TDIN	REL	1234	000006CA
G_TDOUT	REL	1182	00000650
G_THP	ABS	735	00000001
G_TEST	REL	705	00000254
G_TF1	REL	1002	00000494
G_TF1B	REL	1008	000004A6
G_TF1B1	REL	1009	000004AA
G_TF1B2	REL	1016	000004BA
G_TFIW	REL	1020	000004C2
G_TFIW1	REL	1021	000004C6
G_TFIW2	REL	1025	000004D0
G_TFO	REL	1040	000004E8
G_TFO3	REL	1061	0000051E
G_TFOB	REL	1043	000004F2
G_TFOB1	REL	1044	000004F6
G_TFOB2	REL	1048	00000500
G_TFOJ	REL	1052	00000508
G_TFOJ1	REL	1053	0000050C
G_TFOJ2	REL	1057	00000516
G_TFR	REL	857	0000034E
G_TID	REL	911	000003C6
G_TIFB	REL	1195	0000066E
G_TIFB1	REL	1197	00000674
G_TIFB2	REL	1204	00000684
G_TIFW	REL	1205	0000068C
G_TIFW1	REL	1209	00000690
G_TIFW2	REL	1213	0000069A

G_TII	REL	978	00000462
G_TIIB	REL	1217	000006A2
G_TIIW	REL	1226	00000686
G_TO0	REL	931	000003FC
G_TOFB	REL	1154	0000060A
G_TOFB1	REL	1155	0000060E
G_TOFB2	REL	1159	00000618
G_TOFU	REL	1163	00000620
G_TOFU1	REL	1164	00000624
G_TOFU2	REL	1168	0000062E
G_TOI	REL	984	00000468
G_TOIB	REL	1172	00000638
G_TOIW	REL	1174	0000063C
G_TIBL	REL	1137	000005E0
G_T_BIC	REL	972	00000456
G_T_BST	REL	966	00000450
G_T_DMA	REL	903	J0000380
G_T_FHS	REL	994	0000047C
G_T_INT	REL	960	00000448
G_UNDEND	REL	1103	00000590
G_UNDMA	REL	1075	00000528
G_WAIT	REL	589	0000018E
G_WAIT2	REL	595	000001A2
G_WAIT2B	REL	612	000001C0
G_WAIT3	REL	601	000001AA
G_WAIT3B	REL	614	000001C6
G_WAIT4	REL	608	000001B8
G_WAIT4B	REL	615	000001C4
G_WAIT5B	REL	624	000001E6
G_WAITER	REL	605	00000184
G_WRTS	REL	610	0000018E
G_WTB	REL	540	0000011C
G_WTC	REL	807	000002E4
G_WTC_RST	REL	820	000002FE
G_WT5	REL	841	0000032E
H_ISR_PM	ABS	241	0000001C
H_ISR_PR	ABS	239	00000014
H_ISR_SL	ABS	240	00000018
IOE_ERROR	ABS	344	FFFFFFFFE6
IOE_RSLT	ABS	346	IODECLARATIONS + FFFFFFFF8E
IOE_SC	ABS	347	IODECLARATIONS + FFFFFFFF8A
IO_HISC	ABS	342	00000017
IO_SC	ABS	246	0000002D
ISR_ENTRY	ABS	237	00000000
MA	ABS	251	00000033
MA_W	ABS	250	00000032
NOT_HP1B	ABS	321	00000002
NOT_LSTN	ABS	335	00000010
NOT_TALK	ABS	334	0000000F
NO_ACTL	ABS	322	00000003
NO_CARD	ABS	320	00000001
NO_DATA	ABS	325	00000006
NO_DMA	ABS	332	0000000D
NO_DRV	ABS	331	0000000C
NO_DVC	ABS	323	00000004
NO_SCTL	ABS	337	00000012
NO_SPACE	ABS	324	00000005

NO_WORD	ABS	333	0000000E
RCVR_BLK	ABS	350	SYSGLOBALS + FFFFFFFF6E
RDS_ERR	REL	756	000002AC
SC_BUSY	ABS	327	00000008
SFC	STREG	0	00000009
SP	AREG	0	00000007
SR	STREG	0	00000006
SYSFLAG2	ABS	353	FFFFFFEDA
TACT_OFF	ABS	267	00000007
TBSZ_OFF	ABS	290	00000018
TBUF_OFF	ABS	289	00000014
TCHR_OFF	ABS	286	0000000E
TCNTERR	ABS	329	0000000A
TCNT_OFF	ABS	288	00000010
TDIR_OFF	ABS	284	0000000D
TEMP_OFF	ABS	291	0000001C
TEND_OFF	ABS	282	00000008
TFIL_OFF	ABS	292	00000020
TFR_ERR	ABS	326	00000007
TIMEOUT	ABS	247	0000002E
TIMER_PRESENT	ABS	352	00000001
TMO_ERR	ABS	336	00000011
TTIP_OFF	ABS	265	00000000
TT_BURST	ABS	303	00000003
TT_DMA	ABS	302	00000002
TT_FHS	ABS	304	00000004
TT_INT	ABS	301	00000001
TUSR_OFF	ABS	268	00000009
T_BW_OFF	ABS	280	0000000A
T_DMARP1	ABS	297	00000030
T_DM OFF	ABS	296	0000002C
T_PR_OFF	ABS	293	00000024
T_SC_OFF	ABS	266	00000005
T_SL_OFF	ABS	295	00000028
UNINZ	REL	1099	00000578
UNINPUT	REL	1093	0000056A
UNOUT2	REL	1088	0000055A
UNOUTPUT	REL	1081	00000540
USER_ISR	ABS	238	00000014
USP	STREG	0	00000007
VBR	STREG	0	0000000A

GPIODVR

Description

GPIODVR is the assembly language support routines for the 9885 flexible disc drive transfer method F9885.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4
5      src      module gp;
6      src
7      src      import
8      src      sysglobals, mini;
9      src
10     src      export
11     src      type
12     src      gpiotype = { gpio interface card definition }
13     src      packed record case integer of
14     src      0: {direct byte access}
15     src      { r0,r1,r2,r3,r4,r5,r6,r7: byte };
16     src      1: {read access}
17     src      { (r0) R0pad:0..127; ready:boolean;
18     src      {r1} R1pad:0..7; cardid:0..31;
19     src      {r2} R2pad: byte;
20     src      {r3} Renab,req:boolean; intlevel:0..3; burst,Rword,Rdmac1,Rdmac0: boolean;
21     src      {r4} Rdata:
22     src      {r5} shortint;
23     src      {r6} R6pad:byte;
24     src      {r7} R7pad:0..15; psts,eir,sti1,sti0:boolean };
25     src      2: {write access}
26     src      { (r0) setpctl:byte;
27     src      {r1} reset:byte;
28     src      {r2} W2pad:0..63; rdyen,eiren:boolean;
29     src      {r3} Wenab:boolean; W3pid:0..15; Wword,Wdmac1,Wdmac0: boolean;
30     src      {r4} Wdata:
31     src      {r5} shortint;
32     src      {r6} W6pad:byte;
33     src      {r7} W7pad:0..63; ctl1,ctl0:boolean }
34     src      end; { gpio interface card definition }
35     src
36     src      gpio_r3_type = {separate declaration for use with structured constants}
37     src      packed record
38     src      {r3} Wenab:boolean; W3pad:0..15; Wword,Wdmac1,Wdmac0: boolean;
39     src      end;
40     src
41     src      dmachanneltype = packed array[0..7] of byte;
42     src
43     src      var
44     src      dma_port[5242880]: array[0..1] of dmachanneltype;
45     src
46     src      procedure gpioclear (var gpio: gpiotype);
47     src      procedure gpiowordout (var gpio: gpiotype; datum: shortint);
48     src      function gpiowordin (var gpio: gpiotype): shortint;
49     src      procedure gpiodmaout (var gpio: gpiotype;
50     src      command: shortint;
51     src      enable_byte: gpio_r3_type;
52     src      var dma_channel: dmaChanneltype;
53     src      buffer: charptr; length: integer);
54     src      procedure gpiodmain (var gpio: gpiotype;
55     src      command: shortint;
56     src      enable_byte: gpio_r3_type;
57     src      var dma_channel: dmaChanneltype;
58     src      buffer: charptr; length: integer);
59     src
60     src      end; {gpio}

```

```

60
61      *
62      * dmaout/dmain stack frame definitions
63      *
64      0000 0000 olda6 equ +0 (long) old stack frame pointer
65      0000 0004 radd equ +4 (long) return address
66      0000 0008 len equ +8 (long) length of transfer in words
67      0000 0010 chan equ +12 (long) address of buffer
68      0000 0014 enab equ +16 (long) dma channel base address
69      0000 0018 stackpad equ +20 (byte) gpio dma enable byte
70      0000 0016 cmnd equ +22 (word) unused - caused by pushing byte on stack
71      0000 0018 gpio equ +24 (long) disc command (read/write/verify)
72      *
73      *
74      *
75      * Def's & Ref's
76      *
77      def gp_gp
78      def gp_gpioclear
79      def gp_gpiowordout
80      def gp_gpiowordin
81      def gp_gpiodmaout
82      def gp_gpiodmain
83
84      refa sysglobals
85      refa mini_ioresc
86      refa check_timer jws 8/10/83
87
88      lmode mini_ioresc
89      lmode check_timer jws 8/10/83
90
91      0000 0001 timer_present equ 1 jws 8/10/83
92      FFFF FEDA sysflag2 equ $ffffffa jws 8/10/83
93
94
95
96      *
97      * module initialization routine
98      *
99      00000000 4E75 gp_gp rts
100
101
102      *
103      * ioresult assignments
104      *
105      0000 0004 ztimeout equ 4
106      0000 0015 zcathall equ 21
107
108
109      *
110      * error exits
111      *
112      00000002 7015 ioresc_cathall moveq #zcathall,d0 zcathall ioresult
113
114      00000004 3F00 ioresc move d0,-(sp) push the ioresult
115      00000006 4EB9 0000 jsr mini_ioresc set ioresult then escape(-10)
116      0000

```

```

116
117
118 0000000C 3B7C FFF4 bus_error      move    #-12,sysglobals-2(a5)  set the escapecode
119 00000012 4E4A                      trap    #10                    escape

```

```

121
122      *
123      * gpiowaitready with 2 second timeout
124 00000014 203C 0000 waitready      move.l  #206,d0              timeout counter
125      *
126      * Counter changed to be about 1 ms at 16 MHz -- was 206185
127      * by jws 8/10/83
128      *
129
130 0000001A 0829 0003 waitready_loop btst    #3,7(a1)              peripheral status?
131      *
132      *
133      *
134      *
135      *
136      *
137      * Low data rate if we get here, so use timer if have it      jws 8/10/83
138      * 8 MHz loop code is duplicated from above                  jws 8/10/83
139      *
140 0000002C 0838 0001                      btst    #timer_present,sysflag2      jws 8/10/83
141      *
142      *
143      *
144      *
145      *
146      *
147      *
148      *
149      *
150      *
151      *
152      *
153      *
154 00000058 0829 0003 waitready_tloop btst    #3,7(a1)              check psts      jws 8/10/83
155      *
156      *
157      *
158      *
159      *
160      *
161      *
162      *
163      *
164      *
165      *
166      *
167      *
168      *
169      *

```

```

170
171
172
173
174
175
176
177
178
179
180
181
182
183
184
185
186
187
188
189
190
191
192
193
194
195
196
197
198
199
200
201
202
203
204
205
206
207
208
209
210
211
212
*****
*                               gp_ioclear                               *
*****
gp_ioclear    movea.l (sp)+,a0      pop the return address
              movea.l (sp)+,a1      pop the gpio card base address
              move.b d0,1(a1)       reset the card
              move.l #200,d0        prepare to...

*
* Count changed from 100 to 200 for 16 MHz processors jws 8/10/83
*
0000008C 51C8 FFFE      dbra    d0,*          wait a while...
00000090 4229 0007      clr.b   7(a1)        clear cctl & cctl0
00000094 6100 FF7E      bsr     waitready    before testing psts & ready
00000098 4ED0              jmp      (a0)         return

*****
*                               gp_iowordout                          *
*****
gp_iowordout  movea.l (sp)+,a0      pop the return address
              movea.l 2(sp),a1      gpio card base address
              bsr     waitready    wait until ready
              move   (sp),4(a1)     output the datum
              move.b d0,(a1)       set pctl
              addq.l #8,sp          pop off the parameters
              jmp      (a0)         return

*****
*                               gp_iowordin                           *
*****
gp_iowordin   movea.l (sp)+,a0      pop the return address
              movea.l (sp)+,a1      gpio card base address
              bsr     waitready    wait until ready
              move   4(a1),(sp)     input the datum
              move.b d0,(a1)       set pctl (same manner as 98032 autohandshake)
              jmp      (a0)         return

```

```

214
215
216
217
218
219
220
221
222
223
224
225
226
227
228
229
230
231
232
233
234
235
236
237
238
239
240
241
242
243
244
245
246
247
248
249
250
251
252
253
254
255
256
257
258
259
*****
*                               gp_iodmaout                          *
*****
gp_iodmaout   link    a6,#0          create our own stack frame
              movea.l gpio(a6),a1    gpio card base address
              bsr     waitready    wait for previous handshake to complete

* scs
000000CA 4E4B      trap   #11          move into supervisor mode (scs)
              sr,-(sp)              prepare to disable interrupts
000000CC 007C 2700      ori    #2700,sr     disable interrupts *****
              move   cmdnd(a6),4(a1)  disc command
000000D0 336E 0016      move   0004         set pctl
000000D6 1280              move.b d0,(a1)     enable the gpio card for dma
000000D8 136E 0014      move.b enab(a6),3(a1)

000000DE 246E 0010      movea.l chan(a6),a2  dma channel base address
000000E2 24AE 000C      movea.l buf(a6),(a2) set the dma address
000000E6 202E 0008      movea.l len(a6),d0   transfer length
000000EA 5380              subq.l #1,d0         length-1
000000EC 3540 0004      move   d0,4(a2)     set the dma count
000000F0 357C 0006      move   #$0006,6(a2) arm the dma channel

000000F6 46DF      move   (sp)+,sr     re-enable interrupts *****

000000F8 47E9 0007      lea    7(a1),a3      gpio register 7 address
              moveq   #3,d0      psts bit (gpio register 7)
000000FE 49EA 0007      lea    7(a2),a4      dma status lower byte address
              moveq   #0,d1      armed bit (dma status register)

do_loop
00000104 0113      btst   d0,(a3)       psts?
00000106 6600 FEFA      bne    ioresc_catchall ioresc(zcatchall) if so
0000010A 0314      btst   d1,(a4)       dma channel still armed?
0000010C 66F6      bne    do_loop       keep looping if so

0000010E 0C6A FFFF      cmpi   #-1,4(a2)     dma transfer complete normally?
              0004
00000114 6600 FEFA      bne    bus_error    branch if not (bus error)

00000118 6100 FEFA      bsr     waitready    wait for the final handshake to complete

0000011C 4E5E      unlk   a6            remove our stack frame
0000011E 205F      movea.l (sp)+,a0     pop the return address
00000120 DEFC 0014      adda   #20,sp        pop off the parameters
00000124 4ED0      jmp      (a0)         return

```

```

261 *****
262 *                               gpiodmain                               *
263 *****
264
265 00000126 4E56 0000 gp_gpiodmain link a6,#0 create our own stack frame
266
267 0000012A 226E 0018 movea.l gpio(a6),a1 gpio card base address
268 0000012E 6100 FEE4 bsr waitready wait for previous handshake to complete
269
270 00000132 4E4B trap #11 move into supervisor mode (scs)
271 * scs move sr,-(sp) prepare to disable interrupts
272 00000134 007C 2700 ori #$2700,sr disable interrupts *****
273
274 00000138 336E 0016 move cmdnd(a6),4(a1) disc command
275
276 0000013E 1280 move.b d0,(a1) set pctl
277
278 00000140 7000 moveq #0,d0 ready bit (register 0)
279 00000142 45E9 0007 lea 7(a1),a2 register 7 address
280 00000146 7203 moveq #3,d1 psts bit (register 7)
281
282 00000148 0312 d_loop btst d1,(a2) peripheral status?
283 0000014A 660A bne.s d_enab fall out of the critical section if so
284 0000014C 0111 btst d0,(a1) ready?
285 0000014E 67F8 beq d_loop branch if not
286
287 00000150 4269 0004 clr 4(a1) clear the output buffer
288 00000154 1280 move.b d0,(a1) set pctl, requesting the first word in
289 00000156 136E 0014 d_enab move.b enab(a6),3(a1) enable the gpio card for dma
290 0003
291 0000015C 246E 0010 movea.l chan(a6),a2 dma channel base address
292 00000160 24AE 000C move.l buf(a6),(a2) set the dma address
293 00000164 357C FFFF move #-1,4(a2) set count to -1 for the case of one transfer
294 0004
295 0000016A 202E 0008 move.l len(a6),d0 transfer length
296 00000170 6D0A subq.l #2,d0 length-2
297 00000172 3540 0004 blt.s di_reni branch if one transfer only
298 00000176 357C 0002 move d0,4(a2) set the dma count
299 0006 arm the dma channel
300
301 0000017C 46DF di_reni move (sp)+,sr re-enable interrupts *****
302
303 0000017E 47E9 0007 lea 7(a1),a3 gpio register 7 address
304 00000182 7003 moveq #3,d0 psts bit (gpio register 7)
305 00000184 49EA 0007 lea 7(a2),a4 dma status lower byte address
306 00000188 7200 moveq #0,d1 armed bit (dma status register)
307
308 0000018A 0113 di_loop btst d0,(a3) psts?
309 0000018C 6600 FE74 bne ioresc_catchall ioresc(zcatchall) if so
310 00000190 0314 btst d1,(a4) dma channel still armed?
311 00000192 66F8 bne di_loop keep looping if so

```

```

313
314 00000194 0C6A FFFF cmpi #-1,4(a2) dma transfer complete normally?
315 0000019A 6600 FE70 bne bus_error branch if not (bus error)
316
317 0000019E 6100 FE74 bsr waitready wait for last handshake to complete
318
319 000001A2 206E 000C movea.l buf(a6),a0 buffer address
320 000001A6 202E 0008 move.l len(a6),d0 transfer length in words
321 000001AA 0080 add.l d0,d0 transfer length in bytes
322 000001AC 31A9 0004 move 4(a1),-2(a0,d0.1) transfer last word
323 008E
324 000001B2 4E5E unlk a6 remove our stack frame
325 000001B4 205F movea.l (sp)+,a0 pop the return address
326 000001B6 DEFC 0014 adda #20,sp pop off the parameters
327 000001BA 4ED0 jmp [a0] return
328
329
330 end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```


HPIB

Description

HPIB provides low-level HP-IB drivers.

Usage

Used by the built-in HP-IB and the 98624A card.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42

```

*****
*
*   COPYRIGHT (C) 1984 BY HEWLETT-PACKARD COMPANY
*
*****
*
*   IOLIB   EXTH
*
*****
*
*   Library - IOLIB
*   Author  -
*   Phone   -
*
*   Purpose - This set of assembly language code is intended to be used as
*             a PASCAL module for I/O drivers for use by the external I/O
*             procedures library.
*             Most of this code is taken from HPL code.
*
*   Date    - 08/18/81
*   Update  - 08/01/83
*   Release - 10/06/82
*
*   Source  - IOLIB:HPIB.TEXT
*   Object  - IOLIB:HPIB.CODE
*
*****
*
*   RELEASED
*   VERSION      3.0
*
*****

```

44
45
46
47
48
49
50
51
52
53
54
55
56
57
58
59
60
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
87
88
89
90
91
92
93
94
95
96
97
98
99
100

```

*****
*
*   BUG FIX HISTORY   - after release 1.0
*
*   BUG #  BY / ON    LOC      DESCRIPTION
*   ----  - - - - -  - - - - -
*   SPR695 -----  HPL_WTC   the HPIB cards will not
*                   04/21/1982  respond properly to a PPC/
*                               PPE setup of ppoll info
*
*   SPR740 -----  H_TID     DMA input transfers will
*                   05/28/1982  not terminate properly if
*                               there is an EOI termination
*                               and EOI is true on the
*                               first byte and the byte
*                               comes in immediately. This
*                               is a big problem for disk
*                               transfers.
*
*   SPRxxx -----  H_BYTTST  DMA input transfers will
*                   06/14/1982  not terminate properly if
*                   07/21/1982  the device is very fast and
*                               EOI is true on the last
*                               byte. Due to DMA on lvl 3
*                               and an external HPIB card
*                               on lvl 4,5, or 6.
*
*   475     -----  all over   Change BSRs into JSRs to
*                   09/17/1982  allow re-placement of the
*                               modules. Also in GPIO and
*                               Data Comm.
*
*   564     -----  H_WTC_PPC  IOCONTROL(sc,2,x) does not
*                   10/22/1982  work - set up PPOLL byte.
*                               Always responds with a
*                               PPOLL response of 4.
*
*****
*
*   BUG FIX HISTORY   - after release 2.0
*
*   BUG #  BY / ON    LOC      DESCRIPTION
*   ----  - - - - -  - - - - -
*   qqqq   -----  H_TID     Non active controller DMA
*                   12/18/1982  transfers do not work.
*                               They mess up the count.
*
*   rrrr   -----  H_EIR     Re-enabling interrupts when
*                   12/17/1982  irq is already asserted do
*                               not work.
*

```



```

101 *
102 *      wuwu      -----      H_DMATERM      Re-enabling interrupts when
103 *      01/19/1983                                     ON EOT routine is called
104 *                                                         due to flukey term emulator
105 *                                                         problem.
106 *
107 *      hphp      -----      H_INIT_S      Allowing DMA non-ctrl tfrs
108 *      01/28/1983      H_EIR      to be started from inside
109 *                                                         user ISR.
110 *      H_DMATERM
111 *      H_ISR
112 *      H_TFR
113 *      H_ENABLE H_OISABLE
114 *
115 *      ????      -----      H_T_FHS      Even though FHS with the
116 *      02/02/1983                                     internal HPIB to Coyote
117 *                                                         makes the interleave, FHS
118 *                                                         with the external HPIB to
119 *                                                         Coyote does not!!!
120 *
121 *      tttt      -----      H_WAIT_BO      Timing changes for 680xx
122 *      08/01/1983      H_WAIT_BI      processors on UMM CPU boards*
123 *      05/02/1984      H_P_POLL
124 *      H_TFC
125 *      H_ISR0
126 *
*****

```

```

128 *****
129
130 *
131 *      The following lines are used to tell the LINKER/LOADER what this module
132 *      looks like in PASCAL terms.
133 *
134 *      Note that it is possible to create assembly modules that are functions.
135 *      These routines are called through an indirect pointer using the CALL
136 *      facility which does NOT permit functions.
137 *
138 *      This module is called 'EXTH' ( upper or lower case - doesn't matter )
139 *      independent of the file name ( by use of the MNAME pseudo-op ).
140 *
141 *      All the externally used procedures are called 'EXTH_@@@@@' in
142 *      this module. If you are using assembly to access them use the
143 *      'EXTH_@@@@@' name. If you are using Pascal use the '@@@@@'
144 *      name.
145 *
146 *****
147 MNAME EXTH
148 SRC MODULE EXTH;
149 SRC IMPORT iodeclarations;
150 SRC EXPORT
151 SRC      PROCEDURE eh_init ( temp : ANYPTR );
152 SRC      PROCEDURE eh_isr ( temp : ANYPTR );
153 SRC      PROCEDURE eh_rdb ( temp : ANYPTR ; VAR x : CHAR);
154 SRC      PROCEDURE eh_wtb ( temp : ANYPTR ; val : CHAR);
155 SRC      PROCEDURE eh_rdw ( temp : ANYPTR ; VAR x : io_word);
156 SRC      PROCEDURE eh_wtw ( temp : ANYPTR ; val : io_word);
157 SRC      PROCEDURE eh_rds ( temp : ANYPTR ; reg : io_word);
158 SRC      PROCEDURE eh_wtc ( temp : ANYPTR ; VAR x : io_word);
159 SRC      PROCEDURE eh_wtd ( temp : ANYPTR ; reg : io_word);
160 SRC      PROCEDURE eh_wtc ( temp : ANYPTR ; val : io_word);
161 SRC      PROCEDURE eh_tfr ( temp : ANYPTR ; bcb : ANYPTR );
162 SRC      PROCEDURE eh_send ( temp : ANYPTR ; val : CHAR );
163 SRC      PROCEDURE eh_end ( temp : ANYPTR ; VAR x : BOOLEAN );
164 SRC      PROCEDURE eh_ppoll ( temp : ANYPTR ; VAR x : CHAR );
165 SRC      PROCEDURE eh_clr ( temp : ANYPTR ; line : io_bit );
166 SRC      PROCEDURE eh_set ( temp : ANYPTR ; line : io_bit );
167 SRC      PROCEDURE eh_test ( temp : ANYPTR ; line : io_bit ;
168 SRC                                     VAR x : BOOLEAN );
169 SRC END; { of EXTH }

```

```

171 *****
172 *
173 *      SYMBOLS FOR EXPORT AS PROCEDURE NAMES
174 *
175 *****
176 DEF EXTH_EXTH
177
178 DEF EXTH_EH_INIT
179 DEF EXTH_EH_ISF,EXTH_EH_IDMA
180 DEF EXTH_EH_RDB,EXTH_EH_WTB
181 DEF EXTH_EH_RDW,EXTH_EH_WTW
182 DEF EXTH_EH_RDS,EXTH_EH_WTC
183 DEF EXTH_EH_TFR
184
185 DEF EXTH_EH_SEND,EXTH_EH_PPOLL,EXTH_EH_SET
186 DEF EXTH_EH_CLR,EXTH_EH_TEST,EXTH_EH_END
187
187 *****
187 *
188 *      SYMBOLS FOR IMPORT - COMMON ASSEMBLY LANGUAGE ROUTINES
189 *
190 *      THE ROUTINES ARE IN THE MODULE COMMON_ASSEMBLY
191 *      THE TIMER ROUTINES ARE IN THE FILE "POWERUP"
192 *
193 *****
194 REFA DROPDMA      give up dma resource
195 REFA GETDMA       actually get dma
196 REFA TESTDMA      check to see if dma is available
197 REFA LOGINT       branch to user isr
198 REFA LOGEOT       branch to user eot
199 REFA STBSY        set buffer busy
200 REFA STCLR        set buffer not busy
201 REFA DMA_STBSY    set buffer dma busy
202 REFA ITXFR        is there a tfr active ?
203 REFA ABORT_IO     kill any tfr active
204 REFA WAIT_TFR     timed wait for tfr active
205 REFA CHECK_TFR    timed wait for tfr - direction
206 REFA DELAY_TIMER  timed delay
207 REFA CHECK_TIMER  timed wait for timeout checking
208
209 *
210 *      change references to allow long jumps when the I/O      475 JPC 9/17/82
211 *      modules get moved around                                475 JPC 9/17/82
212 LMODE DROPDMA,GETDMA,TESTDMA,LOGINT,LOGEOT,STBSY
213 LMODE STCLR,DMA_STBSY,ITXFR,ABORT_IO,WAIT_TFR,CHECK_TFR
214 LMODE DELAY_TIMER,CHECK_TIMER
215
216

```

```

219 INCLUDE IOLIB:COMDCL

```

```

222 *****
223 *
224 *      modified: 02/22/82 JPC   added parm to user EOT & ISR proc's
225 *                08/01/83 JS   added timer_present and sysflag2 equ's
226 *
227 *****
228 *
229 *      HPL CONVENTIONS
230 *
231 *
232 *      Much of this code is taken intact from the 9826 HPL
233 *      language system EIO ROM ( extended I/O ROM ).
234 *
235 *      The Pascal that will be calling this code uses
236 *      the stack for parameter passage. The HPL code
237 *      uses the Ax and Dx registers for all parameters.
238 *      The Pascal driver entry points on the previous pages
239 *      take care of getting the parameters into the correct
240 *      registers.
241 *
242 *
243 *      GENERAL HPL ENTRY/EXIT CONDITIONS:
244 *
245 *      A1.L = CARD ADDRESS
246 *      A2.L = DRIVER TEMP ADDRESS
247 *      UNLESS OTHERWISE INDICATED, THESE REGISTERS ARE UNALTERED.
248 *
249 *
250 *      NEW ENTRY/EXIT CONDITIONS FOR PASCAL USE :
251 *
252 *      A3.L = BUFFER CONTROL BLOCK ADDRESS
253 *      In addition to the A1/A2 convention, Pascal will use
254 *      A3 for a pointer to the buffer control block.
255 *      The HPL system kept much of the transfer
256 *      information in the s.c. temps.
257 *
258 *      TIMEOUT(A2) = contains timeout information
259 *      Timeout was a global temp in HPL and a timeout
260 *      generated an error.
261 *      In PASCAL each card has a timeout value stored in
262 *      its temporary area. A timeout error
263 *      generates an ESCAPE ( which can be trapped ).
264 *
265 *****
266

```

```

268 *****
269 *
270 *
271 *      DRIVER TEMPS TEMPLATE
272 *
273 *      OFFSET FROM A2
274 *
275 *      HPL DECLARATIONS ( MODIFIED )
276 *
277 *
278 *****
279 0000 0000 ISR_ENTRY EQU 0    ..19  PASCAL ISR LINK & UNLINK area
280 0000 0014 USER_ISR EQU 20   ..20  user ISR: do NOT change the proc/stat link/parm ordering!!!
281 0000 0014 H_ISR_PR EQU 20   ..23  procedure ptr
282 0000 0018 H_ISR_SL EQU 24   ..27  static link
283 0000 001C H_ISR_PM EQU 28   ..31  parameter
284 0000 0020 C_ADR EQU 32     ..35  card address
285 0000 0024 BUF1_OFF EQU 36   ..39  buffer pointer offset
286 0000 0028 BUF0_OFF EQU 40   ..43  buffer pointer offset
287 0000 002C EIRB_OFF EQU 44   ..47  eir byte
288 0000 002D ID_SC EQU 45     ..48  select code ( i.e. 7, 22, etc. )
289 0000 002E TIMEOUT EQU 46   ..49  timeout value
290 *
291 *      #0 : no timeout
292 *      #0 : value of timeout
293 0000 0032 MA_LW EQU 50     ..51  word access to my address
294 0000 0033 MA EQU 51      ..52  byte access to my address
295 0000 0034 AVAIL_OFF EQU 52  ..??  standard space taken from temps
296 *      52 ..83 normal cards { 32 bytes }
*      52 ..179 98628 card { 128 bytes }

```

```

298 *****
299 *
300 *      TRANSFER OFFSETS IN BUFFER CONTROL BLOCK
301 *
302 *      OFFSET FROM A3
303 *
304 *      PASCAL DECLARATION
305 *
306 *****
307 0000 0000 TTMP_OFF EQU 0  ..3  pointer to driver temp offset
308 0000 0005 T_SC_OFF EQU 5  transfer select code
309 0000 0007 TACT_OFF EQU 7  actual transfer mode
310 0000 0009 TUSR_OFF EQU 9  transfer mode
311 *
312 *      00 -
313 *      01 - serial DMA          not used
314 *      02 - serial FHS
315 *      03 - serial FASTEST ( DMA or FHS )
316 *      04 -
317 *      -----
318 *      05 - overip INTR
319 *      06 - overip DMA
320 *      07 - overip FHS ( BURST )
321 *      08 - overip FASTEST ( DMA or BURST )
322 *      09 - overip OVERLAP ( DMA or INTR )
323 0000 000A T_BW_OFF EQU 10  transfer byte/word indicator
324 *      0 = byte / 1 = word
325 0000 000B TEND_OFF EQU 11  transfer EOI/END indicator
326 *      0 = no eoi / 1 = eoi sent or searched for
327 0000 000D TDIR_OFF EQU 13  transfer direction
328 *      0 = input / 1 = output
329 0000 000E TCHR_OFF EQU 14  ..15 transfer terminate character
330 *      -1 = no termination character
331 0000 0010 TCNT_OFF EQU 16  ..19 transfer count
332 0000 0014 TBUF_OFF EQU 20  ..23 transfer buffer pointer
333 0000 0018 TBSSZ_OFF EQU 24  ..27 transfer buffer maximum size
334 0000 001C TEMP_OFF EQU 28  ..31 transfer empty pointer pointer
335 0000 0020 TFIL_OFF EQU 32  ..35 transfer fill pointer
336 0000 0024 T_PR_OFF EQU 36  ..39 transfer pointer to eot procedure
337 *      NIL - no procedure
338 0000 0028 T_SL_OFF EQU 40  ..43 transfer eot proc static link
339 0000 002C T_PM_OFF EQU 44  ..47 transfer eot proc parameter
340 0000 0030 T_DMAPIR EQU 48  dma priority request
341 *
342 *      TRANSFER EQUATES
343 *
344 0000 0001 TT_INT EQU 1  interrupt
345 0000 0002 TT_DMA EQU 2  DMA
346 0000 0003 TT_BURST EQU 3  burst
347 0000 0004 TT_FHS EQU 4  fast handshake

```

```

349 *****
350 *
351 *      EXTERNAL REFERANCES for escape
352 *
353 *****
354 REFA iodeclarations reference the io lib var. area
355 REFA sysglobals
356 *
357 *
358 *      Escape code values
359 *
360 *****
361 *
362 0000 0001 NO_CARD EQU 1  no interface
363 0000 0002 NOT_HPIB EQU 2  not an hpib interface
364 0000 0003 NO_ACTL EQU 3  no active controller
365 0000 0004 NO_DVC EQU 4  sc ( not device ) specified
366 0000 0005 NO_SPACE EQU 5  not enough space in the buffer
367 0000 0006 NO_DATA EQU 6  not enough data left in the buffer
368 0000 0007 TFR_ERR EQU 7  tfr error
369 0000 0008 SC_BUSY EQU 8  sc is currently busy
370 0000 0009 BUF_BUSY EQU 9  the buffer is busy
371 0000 000A TCNTERR EQU 10  bad count
372 0000 000B BADTMO EQU 11  bad timeout value
373 0000 000C NO_DRV EQU 12  no driver
374 0000 000D NO_DMA EQU 13  no dma installed
375 0000 000E NO_WORD EQU 14  no word transfers allowed
376 0000 000F NOT_TALK EQU 15  not addressed as talker
377 0000 0010 NOT_LSTN EQU 16  not addressed as listener
378 0000 0011 TMO_ERR EQU 17  timeout
379 0000 0012 NO_SCTL EQU 18  not system controller
380 0000 0013 BAD_RDS EQU 19  bad read status / write control
381 0000 0014 BAD_SCT EQU 20  bad set/clear/test
382 0000 0015 CRD_DWN EQU 21  interface is dead
383 0000 0016 EOD_SEEN EQU 22  end of data has happened
384 0000 0017 IO_MISC EQU 23  misc. error
385 *
386 FFFF FFE6 IOE_ERROR EQU -26 io sub system error escape code
387 *
388 FFFF FFBE IOE_RSLT EQU IODECLARATIONS-66
389 FFFF FFBA IOE_SC EQU IODECLARATIONS-70
390 *
391 FFFF FFFE ESC_CODE EQU SYSGLOBALS-2
392 FFFF FFF6 RCVR_BLK EQU SYSGLOBALS-10
393 *
394 0000 0001 TIMER_PRESENT EQU 1 JS 8/1/83 SYSLAG2 BIT -- 0=>TIMER_PRESENT
395 FFFF FEDA SYSLAG2 EQU $FFFFFFA JS 8/1/83
396

```

```

399          *
400          0000 0034 H_INT0COPY EQU AVAIL_OFF+0 COPY OF INT0STAT REGISTER
401          0000 0035 H_INT1COPY EQU AVAIL_OFF+1 COPY OF INT1STAT REGISTER
402          0000 0036 H_INTMSKSAV EQU AVAIL_OFF+2 COPY OF INT0MASK & INT1MASK
403          0000 0038 H_STAT3 EQU AVAIL_OFF+4 STATUS BYTE 3 MASK:
404          * BIT 0: EOR LATCH
405          * BITS 1-7: 0
406          0000 0039 H_FLAGS EQU AVAIL_OFF+5 DRIVER FLAGS AND STATUS BYTE 0 MASK:
407          * BIT 0: PASS CONTROL FLAG
408          * BIT 1: USER ISR TO BE CALLED ( IN ISR )
409          * BIT 2: ERROR INDICATOR
410          * BIT 3: IFC INDICATOR
411          * BIT 4: OCL INDICATOR
412          * BIT 5: GET INDICATOR
413          * BIT 6: CURRENT rsv STATUS BIT
414          * BIT 7: IF SET, 9914 IS IN HOLDOFF MODE, THEREFORE
415          * ISSUE RELEASE HOLD OFF BEFORE READING, AND
416          * USE TAKE CONTROL SYNC TO SET ATN.
417          0000 003A H_PPOLLMSK EQU AVAIL_OFF+6 VALUE TO PUT IN H_PPOLL WHEN ist = 1
418          * EQU AVAIL_OFF+7 VALUE TO PUT IN H_PPOLL WHEN ist = 0
419
419

```

```

422          *****
423          *
424          * PASCAL DRIVER ENTRY POINTS FOR HP-IB CARDS
425          *
426          *****
427
428          *
429          * Module initialization
430          *
431          00000000 0000 0000 EXTH_EXTH EQU *
432          * RTS Do nothing
433          *
434          * Driver initialization
435          *
436          00000000 0000 0002 EXTH_EH_INIT EQU *
437          00000002 205F MOVEA.L (SP)+,A0 get return address
438          00000004 245F MOVEA.L (SP)+,A2 get temp address
439          00000006 226A 0020 MOVEA.L C_ADR(A2),A1 get card address
440          0000000A 4850 PEA (A0) push return address back on stack
441          0000000C 6000 0148 BRA H_INIT
442          *
443          * Interrupt service routine
444          *
445          00000010 0000 0010 EXTH_EH_ISR EQU *
446          00000010 205F MOVEA.L (SP)+,A0 get return address
447          00000012 245F MOVEA.L (SP)+,A2 get temp address
448          00000014 226A 0020 MOVEA.L C_ADR(A2),A1 get card address
449          00000018 4850 PEA (A0) push return address back on stack
450          0000001A 6000 0754 BRA H_ISR
451          *
452          * HP-IB DMA transfer termination routine
453          *
454          0000001E 0000 001E EXTH_EH_TDMA EQU *
455          0000001E 205F MOVEA.L (SP)+,A0 get return address
456          00000020 245F MOVEA.L (SP)+,A2 get temp address
457          00000022 226A 0020 MOVEA.L C_ADR(A2),A1 get card address
458          00000026 4850 PEA (A0) push return address back on stack
459          00000028 6000 06E8 BRA H_DMATERM
460          *
461          * Read a byte
462          *
463          0000002C 0000 002C EXTH_EH_RDB EQU *
464          0000002C 205F MOVEA.L (SP)+,A0 get return address
465          0000002E 265F MOVEA.L (SP)+,A3 get VAR address
466          00000030 245F MOVEA.L (SP)+,A2 get temp address
467          00000032 226A 0020 MOVEA.L C_ADR(A2),A1 get card address
468          00000036 4850 PEA (A0) push return address back on stack
469          00000038 6100 01AE BSR H_RDB call read byte
470          0000003C 1680 MOVE.B D0,(A3)
471          0000003E 4E75 RTS save character
472          *
473          * Write a byte
474          *
475          00000040 0000 0040 EXTH_EH_WTB EQU *
476          00000040 205F MOVEA.L (SP)+,A0 get return address
477          00000042 101F MOVE.B (SP)+,D0 get value ( this actually bumps SP by 2 )
478          00000044 245F MOVEA.L (SP)+,A2 get temp address

```

```

479 00000046 226A 0020 MOVEA.L C_ADR(A2),A1 get card address
480 0000004A 4850      PEA      (A0)          push return address back on stack
481 0000004C 6000 01C8 BRA      H_WTB         call write byte
482      *
483      *
484      *      Read a word
485      *
486 00000050 205F      EQU *
487 00000052 265F      MOVEA.L (SP)+,A0      get return address
488 00000054 245F      MOVEA.L (SP)+,A3      get VAR address
489 00000056 226A 0020 MOVEA.L (SP)+,A2      get temp address
490 0000005A 4850      MOVEA.L C_ADR(A2),A1 get card address
491 0000005C 6100 018A PEA      (A0)          push return address back on stack
492 00000060 1A00      BSR      H_RDB         call read byte
493 00000062 6100 0184 MOVE.B   D0,D5         save byte
494 00000066 E140      BSR      H_RDB         read second byte
495 00000068 1A00      LSL.W   #8,D5         shift first by
496 0000006A 3685      MOVE.B   D0,D5         bring in low bits
497 0000006C 4E75      MOVE.W   D5,(A3)      save word
498      *
499      *      Write a word
500      *
501      *
502 0000006E 205F      EQU *
503 00000070 301F      MOVEA.L (SP)+,A0      get return address
504 00000072 245F      MOVE.W   (SP)+,D0      get word value
505 00000074 226A 0020 MOVEA.L (SP)+,A2      get temp address
506 00000078 4850      MOVEA.L C_ADR(A2),A1 get card address
507 0000007A 4850      PEA      (A0)          push return address back on stack
508 0000007C 1A00      MOVE.B   D0,D5         save second byte
509 0000007E 6100 0196 LSR      #8,D0         read status
510 00000082 1005      BSR      H_WTB         write the byte
511 00000084 6000 0190 MOVE.B   D5,D0         get the second byte
512      *
513      *      Read status
514      *
515      *
516 00000088 205F      EQU *
517 0000008A 265F      MOVEA.L (SP)+,A0      get return address
518 0000008C 321F      MOVEA.L (SP)+,A3      get VAR address
519 0000008E 245F      MOVE.W   (SP)+,D1      get register number
520 00000090 226A 0020 MOVEA.L (SP)+,A2      get temp address
521 00000094 4850      MOVEA.L C_ADR(A2),A1 get card address
522 00000098 6100 030E PEA      (A0)          push return address back on stack
523 0000009A 6100      BSR      H_RDS         read status
524 0000009C 3685      MOVE.W   D0,(A3)      save status info
525      *
526      *      Write control
527      *
528      *
529 0000009E 205F      EQU *
530 000000A0 301F      MOVEA.L (SP)+,A0      get return address
531 000000A2 321F      MOVE.W   (SP)+,D0      get value
532 000000A4 245F      MOVEA.L (SP)+,D1      get register number
533 000000A6 226A 0020 MOVEA.L (SP)+,A2      get temp address
534 000000AA 4850      MOVEA.L C_ADR(A2),A1 get card address
535 000000AC 6000 037E PEA      (A0)          push return address back or stack
                    BRA      H_WTC         write control

```

```

536      *
537      *      Transfer
538      *
539 000000B0 205F      EQU *
540 000000B2 265F      MOVEA.L (SP)+,A0      get return address
541 000000B4 245F      MOVEA.L (SP)+,A3      get buffer control block address
542 000000B6 226A 0020 MOVEA.L (SP)+,A2      get temp address
543 000000BA 4850      MOVEA.L C_ADR(A2),A1 get card address
544 000000BC 4850      PEA      (A0)          push return address back on stack
545 000000BE 6000 09FE BRA      H_TFR         transfer
546      *
547      *      Send an 'ATN' true command
548      *
549      *
550 000000C0 205F      EQU *
551 000000C2 101F      MOVEA.L (SP)+,A0      get return address
552 000000C4 245F      MOVE.B   (SP)+,D0      get value ( this actually bumps SP by 2 )
553 000000C6 226A 0020 MOVEA.L (SP)+,A2      get temp address
554 000000CA 4850      MOVEA.L C_ADR(A2),A1 get card address
555 000000CC 6000 05C8 PEA      (A0)          push return address back on stack
556 000000CE 6000 05C8 BRA      H_R6OUT       send command byte
557      *
558      *      Perform a Parallel Poll
559      *
560 000000D0 205F      EQU *
561 000000D2 265F      MOVEA.L (SP)+,A0      get return address
562 000000D4 245F      MOVEA.L (SP)+,A3      get VAR address
563 000000D6 226A 0020 MOVEA.L (SP)+,A2      get temp address
564 000000DA 4850      MOVEA.L C_ADR(A2),A1 get card address
565 000000DC 6100 0490 PEA      (A0)          push return address back on stack
566 000000DE 1680      BSR      H_P_POLL     do a parallel poll
567 000000E0 4E75      MOVE.B   D0,(A3)      save value
568      *
569      *      Set an HPIB line
570      *
571      *
572 000000E4 205F      EQU *
573 000000E6 321F      MOVEA.L (SP)+,A0      get return address
574 000000E8 245F      MOVEA.L (SP)+,D1      get line ( this actually bumps SP by 2 )
575 000000EA 226A 0020 MOVEA.L (SP)+,A2      get temp address
576 000000EE 4850      MOVEA.L C_ADR(A2),A1 get card address
577 000000F0 6000 0480 PEA      (A0)          push return address back on stack
578 000000F2 6000 0480 BRA      H_SET         call set line
579      *
580      *      Clear an HPIB line
581      *
582 000000F4 205F      EQU *
583 000000F6 321F      MOVEA.L (SP)+,A0      get return address
584 000000F8 245F      MOVEA.L (SP)+,D1      get line ( this actually bumps SP by 2 )
585 000000FA 226A 0020 MOVEA.L (SP)+,A2      get temp address
586 000000FE 4850      MOVEA.L C_ADR(A2),A1 get card address
587 00000100 6000 0540 PEA      (A0)          push return address back on stack
588 00000102 6000 0540 BRA      H_CLR         clear the line
589      *
590      *      Test an HPIB line
591      *
592 00000104 205F      EQU *
                    MOVEA.L (SP)+,A0      get return address

```

```

593 00000106 265F          MOVER.L (SP)+,A3      get VAR address
594 00000108 321F          MOVE.W (SP)+,D1      get line      ( this actually bumps SP by 2 )
595 0000010A 245F          MOVER.L (SP)+,A2      get temp address
596 0000010C 226A 0020      MOVER.L C_ADR(A2),A1  get card address
597 00000110 4850          PEA (A0)              push return address back on stack
598 00000112 6100 0576      BSR H_TEST            read status
599 00000116 1680          MOVE.B D0,(A3)       save character
600 00000118 4E75          RTS
601
602 *
603 *          Test for EOI/END condition
604 *
604 0000011A 0000 011A EXTH_EH_END EQU *
605 0000011A 205F          MOVER.L (SP)+,A0      get return address
606 0000011C 265F          MOVER.L (SP)+,A3      get VAR address
607 0000011E 245F          MOVER.L (SP)+,A2      get temp address
608 00000120 226A 0020      MOVER.L C_ADR(A2),A1  get card address
609 00000124 4850          PEA (A0)              push return address back on stack
610 00000126 102A 0038      MOVE.B H_STAT3(A2),D0 get EOR bit
611 0000012A 0200 0001      ANDI.B #1,D0          mask it off
612 0000012E 1680          MOVE.B D0,(A3)       save condition
613 00000130 4E75          RTS

```

```

616 *
617 *
618 *          ADDRESS CONSTANTS
619 *
620 *****
621 0047 8000 H_INT_CA EQU $478000      address of internal HP-IB card
622 *****
623 *
624 *
625 *          HP-IB CARD ADDRESS EQUATES ( OFFSETS FROM A1 )
626 *
627 *          for the TI 9914
628 *
629 *          HPL DECLARATIONS
630 *
631 *****
632 0000 0005 H_EXTSTAT EQU $05 READ EXTERNAL STATUS REGISTER
633 0000 0011 H_INTOSTAT EQU $11 READ INTERRUPT STATUS REGISTER 0
634 0000 0011 H_INTOMASK EQU $11 WRITE INTERRUPT MASK REGISTER 0
635 0000 0013 H_INT1STAT EQU $13 READ INTERRUPT STATUS REGISTER 1
636 0000 0013 H_INT1MASK EQU $13 WRITE INTERRUPT MASK REGISTER 1
637 0000 0015 H_ADRSSTAT EQU $15 READ ADDRESS STATUS REGISTER
638 0000 0017 H_BUSSTAT EQU $17 READ BUS STATUS REGISTER
639 0000 0017 H_AUXCMD EQU $17 WRITE AUXILLARY COMMAND REGISTER
640 0000 0019 H_ADDRESS EQU $19 WRITE ADDRESS REGISTER
641 0000 001B H_SPOLL EQU $1B WRITE SERIAL POLL RESPONSE REGISTER
642 0000 001D H_CMDPASS EQU $1D READ COMMAND PASS THROUGH REGISTER
643 0000 001D H_PPOLL EQU $1D WRITE PARALLEL RESPONSE REGISTER
644 0000 001F H_DATAIN EQU $1F READ DATA IN REGISTER
645 0000 001F H_DATAOUT EQU $1F WRITE DATA OUT REGISTER

```

```

647 *****
648 *
649 *      HP-IB AUXILIARY COMMAND EQUATES
650 *
651 *      for the TI 9914
652 *
653 *      HPL DECLARATIONS
654 *
655 *****
656 0000 0000 H_SWRST0 EQU $00 FALSE SOFTWARE RESET
657 0000 0080 H_SWRST1 EQU $80 TRUE
658 0000 0001 H_DACRO EQU $01 FALSE RELEASE DAC HOLDOFF
659 0000 0081 H_DACR1 EQU $81 TRUE
660 0000 0002 H_RHDF EQU $02 PULSE RELEASE RFD HOLDOFF
661 0000 0003 H_HDFAO EQU $03 FALSE HOLDOFF ON ALL DATA
662 0000 0083 H_HDFA1 EQU $83 TRUE
663 0000 0004 H_HDFE0 EQU $04 FALSE HOLDOFF ON END
664 0000 0084 H_HDFE1 EQU $84 TRUE
665 0000 0005 H_NBAF EQU $05 PULSE SET NEW BYTE AVAILABLE
666 0000 0006 H_FGET0 EQU $06 FALSE FORCE GROUP EXECUTE TRIGGER
667 0000 0086 H_FGET1 EQU $86 TRUE
668 0000 0007 H_RTL0 EQU $07 FALSE RETURN TO LOCAL
669 0000 0087 H_RTL1 EQU $87 TRUE
670 0000 0008 H_FEOI EQU $08 PULSE FORCE EOI
671 0000 0009 H_LON0 EQU $09 FALSE LISTEN ONLY
672 0000 0089 H_LON1 EQU $89 TRUE
673 0000 000A H_TON0 EQU $0A FALSE TALK ONLY
674 0000 008A H_TON1 EQU $8A TRUE
675 0000 000B H_GTS EQU $0B PULSE GO TO STANBY
676 0000 000C H_TCA EQU $0C PULSE TAKE CONTROL ASYNCHRONOUSLY
677 0000 000D H_TCS EQU $0D PULSE TAKE CONTROL SYNCHRONOUSLY
678 0000 000E H_RPP0 EQU $0E FALSE REQUEST PARALLEL POLL
679 0000 008E H_RPP1 EQU $8E TRUE
680 0000 000F H_SIC0 EQU $0F FALSE SEND IFC
681 0000 008F H_SIC1 EQU $8F TRUE
682 0000 0010 H_SRE0 EQU $10 FALSE SEND REN
683 0000 0090 H_SRE1 EQU $90 TRUE
684 0000 0011 H_RQC EQU $11 PULSE REQUEST CONTROL
685 0000 0012 H_RLC EQU $12 PULSE RELEASE CONTROL
686 0000 0013 H_DAI0 EQU $13 FALSE DISABLE ALL INTERRUPTS
687 0000 0093 H_DAI1 EQU $93 TRUE
688 0000 0014 H_PTS EQU $14 PULSE PASS THROUGH NEXT SECONDARY
689 0000 0015 H_STDLO EQU $15 FALSE SET T1 DELAY (1200ns)
690 0000 0095 H_STDL1 EQU $95 TRUE
691 0000 0016 H_SHADOW EQU $16 FALSE SHADOW HANDSHAKE
692 0000 0096 H_SHADOW1 EQU $96 TRUE
693 0000 0017 H_VSTDLO EQU $17 FALSE SPECIAL SET T1 DELAY FOR 9914A (600ns)
694 0000 0097 H_VSTDL1 EQU $97 TRUE

```

```

696 *****
697 *
698 *      HP-IB command equates
699 *
700 *      PASCAL DECLARATIONS
701 *
702 *****
703 0000 0001 GTL EQU 1 go to local
704 0000 0004 SDC EQU 4 selective device clear
705 0000 0005 PPC EQU 5 ppoll configure
706 0000 0008 GET EQU 8 group execute trigger
707 0000 0009 TCT EQU 9 take control
708 0000 0011 LLO EQU 17 local lockout
709 0000 0014 DCL EQU 20 device clear
710 0000 0015 PPU EQU 21 ppoll unconfigure
711 0000 0018 SPE EQU 24 spoll enable
712 0000 0019 SPD EQU 25 spoll disable
713 0000 003F UNL EQU 63 unlisten
714 0000 005F UNT EQU 95 untalk
715 0000 0060 PPE EQU 96 ppoll enable
716 0000 0070 PPD EQU 112 ppoll disable

```



```

719
720
721 *
722 * SET THE PROCESSOR INTERRUPT LEVEL TO THE INTERFACE          wuwu TM 1/19/83
723 * CARD'S INTERRUPT LEVEL                                     wuwu TM 1/19/83
724 *
725 * A1 MUST HAVE THE CARD ADDRESS                             wuwu TM 1/19/83
726 *
727 *
728 00000132 7000 SET_INT_LEVEL MOVEQ #0,D0
729 00000134 B3FC 0047 CMPA.L #478000,A1 THIS THE INTERNAL HPIB?
730 8000
731 0000013A 6708 BEQ.S INTLEV_1 BRANCH IF SO
732 0000013C 7030 MOVEQ #30,D0 CARD'S INTERRUPT LEVEL MASK
733 0000013E C029 0003 AND.B 3(A1),D0 INTERRUPT LEVEL IN UPPER NIBBLE
734 00000142 F948 LSR #4,D0 SHIFT TO LOWER NIBBLE
735 00000144 5640 INTLEV_1 ADDQ #3,D0 CONVERT TO PROCESSOR'S INTERRUPT LEVEL
736 00000146 E148 LSL #8,D0 SHIFT TO UPPER BYTE
737 00000148 3F00 MOVE D0,-(SP) SAVE FOR A MOMENT
738 0000014A 40C0 MOVE SR,D0 CURRENT STATUS REGISTER
739 0000014C 0240 F8FF ANDI #F8FF,D0 STRIP CURRENT INT LEVEL BITS
740 00000150 805F OR (SP)+,D0 SUBSTITUTE NEW INT LEVEL BITS
741 00000152 46C0 MOVE D0,SR SET NEW INTERRUPT LEVEL
742 00000154 4E75 RTS
wuwu TM 1/19/83

```

```

741 *****
742
743 *
744 * H_INIT
745 *
746 * INITIALIZE AN HP-IB CARD
747 *
748 * HPL ROUTINE ( MODIFIED )
749 *
750 *****
751 0000 0156 H_INIT EQU *
752 00000156 303C 0015 MOVE.B MA(A2),D0 ASSUME THIS IS NOT POWER UP AND
753 0000015A 0829 0007 MOVE.W #21,D0 ASSUME THIS IS THE INTERNAL CARD
754 00000160 6604 BNE.S H_INIT_C IS SYSTEM CONTROLLER ELSE
755 00000162 303C 0014 MOVE.W #20,D0 CHOOSE ADDRESS 20.
756 00000166 B3FC 0047 H_INIT_C CMPA.L #H_INT_CA,A1 IS THIS THE INTERNAL CARD?
757 0000016C 6710 BEQ.S H_INIT0 IF SO, SKIP
758 0000016E 1029 0005 MOVE.W H_EXTSTAT(A1),D0 ELSE GET ADDRESS FROM CARD
759 00000172 C07C 001F AND #31F,D0
760 00000176 B07C 001F CMP #31,D0 IF CARD SAYS IT IS AT ADDRESS
761 0000017A 6602 BNE.S H_INIT0 31, THEN USE ZERO INSTEAD!
762 0000017C 7000 MOVEQ #0,D0
763 0000017E 137C 0010 H_INIT0 MOVE.B #H_SRE0,H_AUXCMD(A1) set REN false
764 00000184 6106 BSR.S H_INIT_S START SOFTWARE RESET
765 00000186 6600 044A BNE H_IFC IF SYSTEM CONTROLLER, BRANCH
766 0000018A 4E75 RTS
767 *****
768 *
769 * H_INT_S
770 *
771 * SUBROUTINE USED FOR BOTH INITIALIZATION AND wtc:
772 *
773 * HPL ROUTINE
774 *
775 *****
776 0000018C 137C 0080 H_INIT_S MOVE.B #H_SWRST1,H_AUXCMD(A1) START SOFTWARE RESET
777 00000192 3540 0032 MOVE.W D0,MA(A2) SAVE MY ADDRESS
778 00000196 1340 0019 MOVE.B D0,H_ADDRESS(A1) AND TELL CARD MY ADDRESS
779 0000019A 4E89 0000 JSR ABORT_IO CLEANUP ANY ATTACHED BUFFER
780 000001A0 41E9 0017 LEA H_AUXCMD(A1),A0 MAKE A0 POINT TO AUX CMD REG
781 000001A4 7000 MOVEQ #0,D0 AND PRELOAD D0 WITH A ZERO
782 000001A6 198C 0095 MOVE.B #H_STDL1(A0) SET T1 DELAY (1200NS)
783 000001AA 108C 0097 MOVE.B #H_VSTDL1(A0) SET T1 DELAY FOR 9914A (600NS)
784 000001AE 0189 0011 MOVEP D0,H_INTOMASK(A1) FOR NOW, CLEAR BOTH INT MASKS
785 000001B2 3540 0034 MOVE.W D0,H_INTOCOPY(A2) CLEAR COPIES OF INT STAT REGS
786 000001B6 3540 0038 MOVE.W D0,H_STAT3(A2) INIT. DRIVER FLAGS
787 000001BA 108C 0083 MOVE.B #H_HDFR1(A0) SET HOLD OFF ON ALL DATA
788 000001BE 108C 0004 MOVE.B #H_HDFE0(A0) CLEAR HOLD OFF ON END
789 000001C2 198C 000E MOVE.B #H_RPPO(A0) CLEAR PAR. POLL IF ACTIVE
790 000001C6 1340 001B MOVE.B D0,H_SPOLL(A1) CLEAR SERIAL POLL RESPONSE
791 000001CA 1340 001D MOVE.B D0,H_PPOLL(A1) UNCONFIGURE PARALLEL POLL
792 000001CE 3540 003A MOVE.W D0,H_PPOLLMASK(A2) CLEAR PPOLL MASK

```

```

793 000001D2 10B0 0000      MOVE.B #H_SWRST0,(A0)      CLEAR SOFTWARE RESET
794                                * tm      MOVEQ #0,D0                SET UP INT MASKS
795 000001D6 6100 02EC      BSR   H_EIR
796 000001DA 1370 0080      MOVE.B #00,3(A1)          ENABLE THE CARD      ( hphp TM 1/19/83 )
797 000001E0 0820 0007      BTST  #7,H_EXTSTAT(A1)    IS THIS A SYSTEM CONTROLLER?
798 000001E6 4E75          RTS                        (LEAVE CC FOR CALLER)

```

```

800                                *****
801                                *
802                                *      H_RDB
803                                *
804                                *      READ A BYTE OF DATA FROM HP-IB
805                                *
806                                *      EXIT:  D0.B = BYTE READ
807                                *
808                                *      HPL ROUTINE
809                                *
810                                *****
811 000001E8 1370 000B H_RDB  MOVE.B #H_GTS,H_AUXCMD(A1)  CLEAR ATN
812 000001EE 0820 0002      BTST  #2,H_ADRSSTAT(A1)    MAKE SURE ADDRESSED TO LISTEN
813 000001F4 6754 0015      BEQ.S H_LSTERR            ELSE GIVE ERROR
814 000001F6 08FA 0007 H_RDB0 BCLR  #7,H_FLAGS(A2)      TEST (AND CLEAR) HOLDOFF FLAG
815 000001FC 6700 0038      BEQ.S H_RDB1              IF IT WAS CLEAR, SKIP
816 000001FE 08FA 0000      BCLR  #0,H_STAT3(A2)     CLEAR EOR ( EOI ) FLAG IN TEMPS
817 00000204 1370 0002      MOVE.B #H_RHDF,H_AUXCMD(A1)  RELEASE RFD HOLDOFF TO START HS
818 0000020A 6100 00F0 H_RDB1 BSR   H_WAIT_B1           NOW WAIT FOR BYTE IN
819 0000020E 7000 001F      MOVEQ #0,D0              ELSE CLEAR UPPER PART OF D0
820 00000210 1029 001F      MOVE.B H_DATAOUT(A1),D0   AND PUT DATA IN LOWER BYTE
821 00000214 4E75          RTS                        DONE!
822
822
822
822
822
822
823                                *****
824                                *
825                                *      H_WTB
826                                *
827                                *      WRITE A BYTE OF DATA TO HP-IB
828                                *
829                                *      ENTRY:  D0.B = BYTE TO WRITE
830                                *
831                                *      HPL ROUTINE
832                                *
833                                *****
834 00000216 0829 0001 H_WTB  BTST  #1,H_ADRSSTAT(A1)    MAKE SURE ADDRESSED TO TALK
835 0000021C 6100 0015      BEQ.S H_TLKERR            ELSE ERROR
836 0000021E 1370 000B H_WTB0  MOVE.B #H_GTS,H_AUXCMD(A1)  CLEAR ATN
837 00000224 6100 0044 H_WTB1  BSR   H_WAIT_B0           WAIT FOR BYTE OUT
838 00000228 1340 001F      MOVE.B D0,H_DATAOUT(A1)   MOVE THE DATA OUT
839 0000022C 4E75          RTS                        DONE!
840
840
840
840

```

```

843 *****
844 *
845 *      Error escapes
846 *
847 *****
848 0000022E 7008 H_SCBSY MOVEQ #SC_BUSY,D0      buffer is busy
849 00000230 6022      BRA S      ESC_ERR
850 00000232 7014 H_SC_ERR MOVEQ #BAD_SCT,D0      bad set/clear/test
851 00000234 601E      BRA S      ESC_ERR
852 00000236 7003 H_NOTACTL MOVEQ #NO_ACTL,D0      not active controller
853 00000238 601A      BRA S      ESC_ERR
854 0000023A 7012 H_NOTSCTL MOVEQ #NO_SCTL,D0      not system controller
855 0000023C 6016      BRA S      ESC_ERR
856 0000023E 7007 HTERR_B MOVEQ #TFR_ERR,D0      bad transfer specification
857 00000240 6012      BRA S      ESC_ERR
858 00000242 700D HTERR_D MOVEQ #NO_DMA,D0      DMA not installed
859 00000244 600E      BRA S      ESC_ERR
860 00000246 700E H_NOWORD MOVEQ #NO_WORD,D0      WORD transfers not allowed
861 00000248 600A      BRA S      ESC_ERR
862 0000024A 7010 H_LSTERR MOVEQ #NOT_LSTN,D0      not addressed as listener
863 0000024C 6006      BRA S      ESC_ERR
864 0000024E 700F H_TLKERR MOVEQ #NOT_TALK,D0      not addressed as talker
865 00000250 6002      BRA S      ESC_ERR
866 00000252 7011 H_TMO MOVEQ #TMO_ERR,D0      timeout
867 *      BRA S      ESC_ERR
868 *
869 *
870 00000254 48C0 ESC_ERR EXT.L D0
871 00000256 2B40 FFBE MOVE.L D0,I0E_RSLT(A5)      save error in io space
872 0000025A 102A 002D MOVE.B I0_SC(A2),D0      get sc for error
873 0000025E 2B40 FFBA MOVE.L D0,I0E_SC(A5)
874 00000262 3B7C FFE6 MOVE.W #I0E_ERROR,ESC_CODE(A5) save system esc code
      FFFE
874 00000268 4E4A TRAP #10      escape

```

```

876 *****
877 *
878 *      HP-IB WAIT ROUTINES
879 *
880 *
881 *      ENTRY:  H_WAIT_BO      WAIT FOR BO STATUS TO BE TRUE
882 *             H_WAIT_BI      WAIT FOR BI STATUS TO BE TRUE
883 *
884 *      EXIT:   IF CONDITION IS OR COMES TRUE, RTS.
885 *             THE ERROR ESCAPE IS GENERATED
886 *             IF TIMEOUT > 0 AND <TIMEOUT> MS HAS EXPIRED, OR
887 *
888 *      NOTE:   DUPING THE FIRST 1-2 MS OF THE WAIT, A QUICK CHECK ALGORITHM IS
889 *             USED WHICH DOES NOT CHECK THE TIMEOUT - THUS IF
890 *             THE DATA RATE IS > 1 KB, NO TIMEOUT DETECTION OVERHEAD OCCURS.
891 *
892 *
893 *      HPL ROUTINE ( MODIFIED )
894 *
895 *****
896 0000026A 243C 0000 H_WAIT_BO MOVE.L #254,D2      D2 = QUICK CHECK LOOP COUNTER
      00FE
897 *
898 * Quick check counter was 127, changed to 254      tttt JS 8/1/83
899 * ALSO CHANGED MOVEQ TO MOVE.L
900 *
901 00000270 1229 0011 H_WBO_1 MOVE.B H_INT0STAT(A1),D1      GET THE INTERRUPT STATUS
902 00000274 B27C 003F      CMP      #3F,D1      IF IN READING THE STATUS WE MISSED AN
903 00000278 6306      BLS.S H_WBO_2      AN INTERRUPT, THEN WE HAVE TO
904 0000027A 6100 0110      BSR      H_FAKEISR      FAKE AISR CALL...DUMB HARDWARE!
905 0000027E 7200      MOVEQ #0,D1
906 00000280 822A 0034 H_WBO_2 OR.B H_INT0COPY(A2),D1      THIS IS IN CASE ISR LEFT STUFF HERE
907 00000284 0901 0004      BTST #4,D1      BYTE OUT?
908 00000288 862E      BNE.S H_W_DONE      IF SO, GET OUT!
909 0000028A 51CA FFE4      DBRA S D2,H_WBO_1      ELSE LOOP BACK
910
911 0000028E 242A 002E      MOVE.L TIMEOUT(A2),D2      OK, SET UP TO WATCH FOR TIMEOUT,ETC
912 00000292 671A      BEQ.S H_WBO_5      if =0 goto inf loop
913 00000294 0838 0001      BTST #TIMER_PRESENT,SYSFLAG2 CHECK IF TIMER THERE      tttt JS 8/1/83
914 0000029A 673C      BEQ.S H_WBOT      YES, USE IT      tttt JS 8/1/83
915 * tm      MULU #60,D2      60 TIMES THROUGH LOOP = 1 MS
916 0000029C ED8A      LSL.L #6,D2      (* #4 IS CLOSE ENOUGH )
917 0000029E 6100 00D4 H_WBO_3 BSR      H_GETSTAT      GO GET STATUS
918 000002A2 0801 0004      BTST #4,D1      BYTE OUT?
919 000002A6 6614      BNE.S H_WAIT_D1      YES, GET OUT OF HERE!
920 000002A8 5382      SUBQ.L #1,D2      LOOP UNTIL GRACE PERIOD DONE
921 000002AA 86F2      BNE H_WBO_3
922 000002AC 6022      BRA.S H_TMO_ERR      GIVE ERROR
923
924 000002AE 6100 00C4 H_WBO_5 BSR      H_GETSTAT      ELSE TRY AGAIN FOR STATUS
925 000002B2 0801 0004      BTST #4,D1
926 000002B6 67F6      BEQ      H_WBO_5      IF NOT SET, KEEP WAITING
927
928 000002B8 832A C034 H_W_DONE OR.B D1,H_INT0COPY(A2)      SAVE ANY STATUS BITS WE DIDN'T USE
929 000002BC 022A C0CF H_WAIT_D1 ANDI.B #3F,H_INT0COPY(A2)      CLEAR BO/BI BITS
      0034

```

```

930 000002C2 0801 0005      BTST  #5,D1      DID WE GET A BYTE IN?
931 000002C6 6706          BEQ.S H_WAIT_D2  IF NOT, SKIP
932 000002C8 08EA 0007      BSET  #7,H_FLAGS(A2) ELSE SET HOLDOFF FLAG
                                0039
933 000002CE 4E75          H_WAIT_D2 RTS      DONE!
934
934
934
935 000002D0 832A 0034 H_TMO_ERR OR.B D1,H_INT0COPY(A2)  SAVE ANY STATUS BITS NOT USED.
936 000002D4 6300 FF7C      BRA  H_TMO
937 000002D8 1F3C 0001 H_WBOT  MOVE.B #1,-(SP)      SETUP TIMER RECORD      tttt JS 8/1/83
938 000002DC 2F02          MOVE.L D2,-(SP)
939 000002DE 6100 0094 H_WBOT1 BSR  H_GETSTAT      CHECK FOR BYTE OUT      tttt JS 8/1/83
940 000002E2 0301 0004      BTST  #4,D1      BO SET?                  tttt JS 8/1/83
941 000002E6 6610          BNE.S H_WBOT2      YES, GET OUT OF HERE   tttt JS 8/1/83
942 000002E8 4857          PEA  (SP)          ELSE CHECK TIMER        tttt JS 8/1/83
943 000002EA 4E89 0000      JSR  CHECK_TIMER    tttt JS 8/1/83
                                0000
944 000002F0 6AEC          BPL  H_WBOT1      BR IF NOT TIMED OUT    tttt JS 8/1/83
945 000002F2 5C4F          ADDQ  #6,SP      TIMEOUT, GIVE ONE      tttt JS 5/2/84
946 000002F4 743C          MOVEQ #60,D2     MORE CHANCE WITH      tttt JS 5/2/84
947 000002F6 60A6          BRA  H_WBO_3     SHORT TIMEOUT          tttt JS 5/2/84
948 000002F8 5C4F          ADDQ  #6,SP      CLEAN UP STACK        tttt JS 8/1/83
949 000002FA 60C0          BRA  H_WAIT_D1    AND RETURN             tttt JS 8/1/83
950
950
950
951 000002FC 243C 0000 H_WAIT_BI MOVE.L #254,D2      D2 = QUICK CHECK LOOP COUNTER
                                00FE
952
953 *
954 * Quick timeout count was 127, changed to get 1 MS on 16 MHz processor
955 * tttt JS 8/1/83 ALSO CHANGED MOVEQ TO MOVE.L
956
956 00000302 1229 0011 H_WBI_1 MOVE.B H_INT0STAT(A1),D1  GET THE INTERRUPT STATUS
957 00000306 827C 003F      CMP  #30,D1      IF IN READING THE STATUS WE MISSED AN
958 0000030A 8306          BLS.S H_WBI_2     AN INTERRUPT, THEN WE HAVE TO
959 0000030C 6100 007E      BSR  H_FAKEISR    FAKE AISR CALL...DUMB HARDWARE!
960 00000310 7200          MOVEQ #0,D1
961 00000312 822A 0034 H_WBI_2 OR.B H_INT0COPY(A2),D1  THIS IS IN CASE ISR LEFT STUFF HERE
962 00000316 0801 0005      BTST  #5,D1      BYTE IN?
963 0000031A 669C          BNE.S H_W_DONE    IF SO, GET OUT!
964 0000031C 51CA FFE4      DBRA D2,H_WBI_1  ELSE LOOP BACK
965
966 00000320 242A 002E      MOVE.L TIMEOUT(A2),D2  OK, SET UP TO WATCH FOR TIMEOUT,ETC
967 00000324 671A          BEQ.S H_WBI_5     if =0 goto inf loop
968 00000326 0838 0001      BTST  #TIMER_PRESENT,SYSFLAG2  CHECK FOR TIMER      tttt JS 8/1/83
                                FE0A
969 0000032C 6720          BEQ.S H_WBIT      IF THERE USE IT      tttt JS 8/1/83
970
971 0000032E ED8A          * tm             MULLU #60,D2        60 TIMES THROUGH LOOP = 1 MS
972 00000330 6100 0042 H_WBI_3 LSL.L #6,D2      (* 64 IS CLOSE ENOUGH )
973 00000334 0801 0005      BSR  H_GETSTAT    GO GET STATUS
974 00000338 6682          BTST  #5,D1      BYTE IN?
975 0000033A 5382          BNE.S H_WAIT_D1  YES, GET OUT OF HERE!
976 0000033C 66F2          SUBQ.L #1,D2     LOOP UNTIL GRACE PERIOD DONE
                                BNE  H_WBI_3

```

```

977 0000033E 6090          BRA.S H_TMO_ERR    IF SO, GIVE ERROR
978
979 00000340 6100 0032 H_WBI_5 BSR  H_GETSTAT    ELSE TRY AGAIN FOR STATUS
980 00000344 0801 0005      BTST  #5,D1
981 00000348 6600 FF72          BNE  H_WAIT_D1    IF SET, GET OUT!
982 0000034C 60F2          BRA  H_WBI_5
983 0000034E 1F3C 0001 H_WBIT  MOVE.B #1,-(SP)      SET UP TIMER RECORD      tttt JS 8/1/83
984 00000352 2F02          MOVE.L D2,-(SP)
985 00000354 6100 001E H_WBIT1 BSR  H_GETSTAT    GET STATUS              tttt JS 8/1/83
986 00000358 0801 0005      BTST  #5,D1      CHECK FOR BI SET        tttt JS 8/1/83
987 0000035C 6610          BNE.S H_WBIT2     IF GOTIT THEN EXIT     tttt JS 8/1/83
988 0000035E 4857          PEA  (SP)          ELSE CHECK TIMER        tttt JS 8/1/83
989 00000360 4E89 0000      JSR  CHECK_TIMER    tttt JS 8/1/83
                                0000
990 00000366 6AEC          BPL  H_WBIT1      BR IF NOT TIMED OUT    tttt JS 8/1/83
991 00000368 5C4F          ADDQ  #6,SP      TIMEOUT, GIVE ONE MORE tttt JS 5/2/84
992 0000036A 743C          MOVEQ #60,D2     CHANGE WITH SHORT     tttt JS 5/2/84
993 0000036C 60C2          BRA  H_WBI_3     TIMEOUT COUNT         tttt JS 5/2/84
994 0000036E 5C4F          ADDQ  #6,SP      CLEAN UP TIMER RECORD  tttt JS 8/1/83
995 00000370 6000 FF4A          BRA  H_WAIT_D1    AND GET OUT            tttt JS 8/1/83

```

```

997 *****
998 *
999 *           H_GETSTAT
1000 *
1001 *           SUBROUTINE TO GET INTOSTAT AND INSURE WE DON'T MISS AN
1002 *           INTERRUPT
1003 *
1004 *           HPL ROUTINE
1005 *
1006 *****
1007 00000374 1229 0011 H_GETSTAT MOVE.B H_INTOSTAT(A1),D1      GET CURRENT INTERRUPT STATUS
1008 00000378 B23C 003F      CMP.B  #03F,D1          DID WE MISS AN INTERRUPT?
1009 0000037C 6304          BLS.S  H_G_STAT1      IF NOT, THEN DONE
1010 0000037E 610C          BSR.S  H_FAKEISR      ELSE FAKE AN ISR CALL
1011 00000380 7200          MOVEQ  #0,D1          AND JUST USE THE COPY
1012 00000382 822A 0034 H_G_STAT1 OR.B  H_INTOCOPY(A2),D1  INCLUDE ANY SAVED BITS
1013 00000386 832A 0034      OR.B  DI,H_INTOCOPY(A2)
1014 0000038A 4E75          RTS
1015
1016 *****
1017 *
1018 *           H_FAKEISR
1019 *
1020 *           SUBROUTINE TO FAKE AN ISR IN CASE AN INPUT FROM INTOSTAT
1021 *           CAUSED HARDWARE TO MISS AN INTERRUPT.
1022 *
1023 *           ENTRY:  D1.B = INTOSTAT(A1) WHICH CAUSED INTERRUPT
1024 *
1025 *           HPL ROUTINE ( MODIFIED )
1026 *
1027 *****
1028 0000038C 4E4B H_FAKEISR TRAP #11      GET INTO SUPERVISOR MODE          scs
1029 * scs      MOVE  SR,-(SP)      PUT SR ON STACK FOR ISR'S RTE
1030 0000038E 48E7 FFFE      MOVEM.L D0-D7/A0-A6,-(SP)  SAVE REGISTERS
1031 00000392 832A 0034      OR.B  D1,H_INTOCOPY(A2)    PUT BYTE WHERE ISR WILL SEE IT
1032 00000396 6100 FD9A      BSR   SET_INT_LEVEL      DISABLE CARD INTRs          wuwu TM 1/19/83
1033 0000039A 4E8A 03D4      JSR   H_ISR              CALL ISR
1034 0000039E 4CDF 7FFF      MOVEM.L (SP)+,D0-D7/A0-A6  RESTORE REGISTERS
1035 000003A2 46DF          MOVE  (SP)+,SR           RESTORE USER MODE          scs
1036 000003A4 4E75          RTS                      scs
1037 * scs      RTE                      Re-enable interrupts and get SR off stack

```

```

1039 *****
1040 *
1041 *           H_RDS
1042 *
1043 *           READ STATUS
1044 *
1045 *           PASCAL ROUTINE
1046 *
1047 *****
1048 0000 0002 H_ROUTINE EQU 2
1049 0000 0001 H_TEMP EQU 1
1050 0000 0000 H_CRDREG EQU 0
1051 *
1052 *
1053 000003A6 41FA 0072 H_RDS LEA  H_RDSTBL,A0      get pointer to lookup table
1054 000003AA D241          ADD.W  DI,D1            multiply the rds register by 2
1055 000003AC B23C 0012      CMP.B  #H_RT_SIZ,D1    ) check for out of bounds
1056 000003B0 6C1E          BGE.S  RDS_ERR        /
1057 000003B2 3030 1000      MOVE.W 0(A0,D1),D0    get the table entry
1058 000003B6 6B18          BMI.S  RDS_ERR        if the entry is 0 then error
1059 000003B8 803C 0001      CMP.B  #H_TEMP,D0
1060 000003BC 6718          BEQ.S  HR_TEMP
1061 000003BE 8D1E          BLT.S  HR_CARD
1062 000003C0 E048          LSR   #8,D0            get the routine offset
1063 000003C2 6726          BEQ.S  H_RDS_ID      - status rtn 0 - card id
1064 000003C4 5340          SUBQ  #1,D0
1065 000003C6 6728          BEQ.S  H_RDS_CS      - status 3 - ctrl status + address
1066 000003C8 5340          SUBQ  #1,D0
1067 000003CA 6736          BEQ.S  H_RDS_ST      - status 6 - chip state
1068 000003CC 5340          SUBQ  #1,D0
1069 000003CE 673E          BEQ.S  H_RDS_LI      - status 7 - bus lines
1070 *           BRA.S  RDS_ERR      there are no more status 'routines'
1071
1072 000003D0 7013 RDS_ERR MOVEQ #BAD_RDS,D0      bad read status
1073 000003D2 6000 FE80      BRA   ESC_ERR
1074
1075 *
1076 *           retrieve temps as words
1077 *
1078 000003D6 E048 HR_TEMP LSR   #8,D0            get temp offset
1079 000003D8 3032 0000      MOVE.W 0(A2,D0),D0    get the value
1080 000003DC 4E75          RTS
1081
1082 *
1083 *           retrieve card registers as bytes
1084 *
1085 000003DE E048 HR_CARD LSR   #8,D0            get the card offset
1086 000003E0 1031 0000      MOVE.B 0(A1,D0),D0    get the value
1087 000003E4 0240 00FF      ANDI.W #00FF,D0      mask off garbage
1088 000003E8 4E75          RTS
1089
1090
1091

```

```

1090
1091
1092
1093
1094
1095
1096
1097
1098
1099
1100
1101
1102
1103
1104
1105
1106
1107
1108
1109
1110
1111
1112
1113
1114
1114
1114
1114
1115
1116
1116
1117
1117
1118
1118
1119
1119
1120
1120
1121
1121
1122
1122
1123
1123
1124
1124
1125
1126
000003EA 303C 0001 H_RDS_ID MOVE.W #1,D0
* tm CMPA.L #H_INT_CA,A1 is this the internal card ?
* tm BNE.S HR_CARD1
RTS
000003EE 4E75
000003F0 1029 0005 H_RDS_CS MOVE.B H_EXTSTAT(A1),D0 get sys ctl and active ctl
000003F4 0840 0006 BCHG #5,D0 complement NOT actv ctl
000003F8 0240 00C0 ANDI.W #5C0,D0 mask bits
000003FC 002A 0033 ADD.B MA(A2),D0 get my address
00000400 4E75 RTS
00000402 61EC H_RDS_ST BSR H_RDS_CS get sys/act ctl and address info
00000404 1229 0015 MOVE.B H_ADRSSTAT(A1),D1 get chip state
00000408 E149 LSL #8,D1
0000040A D041 ADD.W D1,D0 put together in D0
0000040C 4E75 RTS
0000040E 1029 0017 H_RDS_LI MOVE.B H_BUSSTAT(A1),D0 get bus lines
00000412 E148 LSL #8,D0
00000414 1029 001F MOVE.B H_DATAIN(A1),D0 get data lines
00000418 4E75 RTS
0000 041A H_RDSTBL EQU *
0000041A 00 DC.B 0,H_ROUTINE status 0 - routine 0 - card id
0000041B 02 DC.B 3,H_CRDREG status 1 - card reg 3 - intr/dma status
0000041C 03 DC.B 99,H_ROUTINE status 2 - not implemented
0000041E 00 DC.B 1,H_ROUTINE status 3 - status&addr - sys & act ctl my addr
00000421 02 DC.B H_INTCOPY,H_TEMP status 4 - temps
00000422 34 DC.B H_INTMSKSAV,H_TEMP status 5 - temps
00000423 01 DC.B 2,H_ROUTINE status 6 - card reg 21+ - state
00000424 36 DC.B 3,H_ROUTINE status 7 - card reg 23 - bus state
00000425 01 DC.B H_CMDPASS,H_CRDREG status 8 - card reg - command
00000426 02
00000427 02
00000428 03
00000429 02
0000042A 1D
0000042B 00
0000 042C H_RT_END EQU *
0000 0012 H_RT_SIZ EQU H_RT_END-H_RDSTBL size of table

```

```

1128
1129
1130
1131
1132
1133
1134
1135
1136
1137
1138
1139
1140
1141
1142
1142
1143
1144
1145
1146
1147
1148
1149
1149
1149
1150
1151
1152
1153
1154
1155
1156
1157
1158
1159
1160
1161
1162
1163
1164
1165
1166
1167
1168
1169
1170
1171
1172
1173
1174
1175
1176
1176
0000042C 0C41 0006 H_WTC CMPI.W #6,D1
00000430 6C9E BGE.S RDS_ERR ) check for ctl limits
00000432 48C1 EXT.L D1
00000434 D281 ADD.L D1,D1
00000436 4EFB 1002 JMP HWCTBL(D1)
0000043A 6012 HWCTBL BRA.S H_WTC_RST CONTROL 0 - DO A RESET
0000043C 604E BRA.S H_RQS CONTROL 1 - set SRQ response
0000043E 6038 BRA.S H_WTC_PPC CONTROL 2 : ppoll configure
00000440 6010 BRA.S H_WTC_SMA CONTROL 3 - set my addr
00000442 608C BRA.S RDS_ERR CONTROL 4 : not used
00000444 607E BRA.S H_EIR CONTROL 5 : enable intrpts
0000044E 102A 0033 H_WTC_RST EQU *
MOVE.B MA(A2),D0 ELSE USE PREVIOUS ADDRESS

```

```

1177          0000 0452 H_WTC_SMA EQU *
1178 00000452 1F29 0005 HPL_WTC1 MOVE.B H_EXTSTAT(A1),-(SP) SAVE CONTROLLER ACTIVE STATE.
1179 00000456 6100 FD34 BSR H_INIT S DO SOFTWARE RESET
1180 0000045A 081F 0006 BTST #6,(SP)+ WERE WE CONTROLLER?
1181 0000045E 6608 BNE.S HPL_WTC2 IF NOT, SKIP
1182 00000460 10BC 0011 MOVE.B #H_RQC,(A0) ELSE REGAIN CONTROL
1183 00000464 10BC 0008 MOVE.B #H_GTS,(A0) AND RE-DROP ATN
1184 00000468 4E75 HPL_WTC2 RTS ELSE DONE
1185
1185
1186          0000046A 7200 HPL_WTC3 MOVEQ #0,D1 COMPUTE THE TWO BYTE PPOLLMSK
1187 0000046C 01C1 BSET D0,D1 BASED ON CONFIGURATION IN D0.
1188 0000046E 3541 003A MOVE.W D1,H_PPOLLMSK(A2) SAVE THE MASK
1189 00000472 6100 0038 BSR HPL_WTC4 set response in 9914 { SPR695 TM 4/21/82 }
1190 00000476 4E75 RTS { SPR695 TM 4/21/82 }
1191
1191
1192          0000 0478 H_WTC_PPC EQU *
1193 00000478 1200 MOVE.B D0,D1 copy so HPL_WTC4 works { 564 TM 10/6/82 }
1194 0000047A E149 LSL.W #3,D1 ) duplicate in left { 564 TM 10/6/82 }
1195 0000047C 8200 OR.B D0,D1 byte for rsv stuff { 564 TM 10/6/82 }
1196 0000047E 426A 003A CLR.W H_PPOLLMSK(A2) clear the mask { SPR695 TM 4/21/82 }
1197 00000482 3541 003A MOVE.W D1,H_PPOLLMSK(A2) move new mask in temps { SPR695 TM 4/21/82 }
1198 00000486 6100 0024 BSR HPL_WTC4 set response in 9914 { SPR695 TM 4/21/82 }
1199 0000048A 4E75 RTS
1200
1200
1201          *****
1202          *
1203          * H_RQS
1204          *
1205          * request service - set spoll response ( & SRQ )
1206          *
1207          * NOTE : rsv is the Request Service bit.
1208          * On the 9225 this is tied to the
1209          * ist state ( individual status ).
1210          * In the IEEE 488 standard the rsv state is
1211          * the SRQ response and ist is the PPOLL
1212          * response. The standard does not
1213          * specify any relation between the
1214          * two.
1215          *
1216          * PASCAL ROUTINE ( taken from HPL R7OUT )
1217          *
1218          *****
1219 0000048C 08AA 0006 H_RQS BCLR #6,H_FLAGS(A2) ASSUME rsv = 0 IN THIS NEW BYTE
1220          0039
1221 00000492 1200 MOVE.B D0,D1 IF rsv BIT IN THE NEW BYTE IS INDEED
1222 00000494 0881 0006 BCLR #6,D1 ZERO, THEN JUST OUTPUT THE NEW BYTE.
1223 00000498 670A BEQ.S H_RQS2
1224 0000049E 08EA 0006 MOVE.B D1,H_SPOLL(A1) ELSE FIRST WRITE THE BYTE WITH rsv
1225          0039 BSET #6,H_FLAGS(A2) CLEAR. REMEMBER THAT rsv IS SET.
1225 000004A4 1340 001B H_RQS2 MOVE.B D0,H_SPOLL(A1) WRITE THE BYTE WITH rsv CORRECT.

```

```

1226 000004A8 322A 003A MOVE.W H_PPOLLMSK(A2),D1 GO UPDATE THE PARALLEL POLL RESPONSE
1227 000004AC 4E4B HPL_WTC4 TRAP #11 scs
1228          * scs
1229 000004AE 007C 2700 ORI #2700,SR DISABLE ISR'S WHILE WE FIGURE
1230 000004B2 082A 0006 BTST #6,H_FLAGS(A2) OUT WHICH MASK TO SET BASED ON
1231          0039 CURRENT rsv BIT.
1231 000004B8 6702 BEQ.S HPL_WTC5 IF rsv = 0, USE RIGHT BYTE
1232 000004BA E059 ROR #8,D1 ELSE USE LEFT BYTE
1233 000004BC 1341 001D HPL_WTC5 MOVE.B D1,H_PPOLL(A1)
1234 000004C0 48DF MOVE (SP)+,SR scs
1235 000004C2 4E75 RTS scs
1236          * scs RTE RE-ENABLE ISR'S AND RETURN

```

```

1238 *****
1239 *
1240 * H_EIR
1241 *
1242 * ENABLE THE HP-IB BASED ON 98034 ENABLE BYTE
1243 *
1244 * ENTRY: DO.B = EIR BYTE A LA 98034 CARD
1245 *
1246 * EXIT: EIR BYTE SAVED IN DRIVER TEMPS.
1247 * EIR ACCOMPLISHED. ANY CONDITIONS ALREADY TRUE GENERATE LOGIN.
1248 *
1249 *
1250 * USES: DO, D1, D2
1251 *
1252 * HPL ROUTINE
1253 *****
1254 000004C4 1540 002C H_EIR MOVE.B DO,EIRB_OFF(A2) SAVE EIR BYTE
1255 000004C8 137C 0093 MOVE.B #H_DAI1,H_AUXCMD(A1) DISABLE ALL INTS FOR A SEC
1256 * tm
1257 000004CE 323C CERB MOVE.B #80,3(A1) ENABLE THE CARD ( hphp TM 1/19/83 )
1258 000004D2 3400 MOVE.W #SCAB,D1 D1 = INITIAL VALUE OF INTMSK
1259 000004D4 C47C 000C AND #3C,D2 EXTRACT IRF & ORE BITS FROM BYTE
1260 000004D8 E14A AND #8,D2 MOVE THESE BITS TO BI/BO POSITION
1261 000004DA E54A LSL #2,D2
1262 000004DC 8242 OR D2,D1 AND INCLUDE IN THE ENABLE MASK
1263 000004DE 3400 MOVE.W D0,D2 SAVE EIR BYTE IN D2 WHILE LOOKING FOR
1264 000004E0 C07C 0030 AND #30,D0 EITHER TLK OR LST BITS ON?
1265 000004E4 6704 BEQ.S H_EIR2 IF NOT, SKIP
1266 000004E6 D27C 0004 ADD #4,D1 ELSE ENABLE MA TO INTERRUPT
1267 000004EA 3541 0036 H_EIR2 MOVE.W D1,H_INTMSKSAV(A2) SAVE THIS MASK VALUE
1268 000004EE 0389 0011 MOVEP D1,H_INTOMASK(A1) GIVE MASK TO 9914
1269 000004F2 102A 0039 MOVE.B H_FLAGS(A2),D0 GENERATE IMMEDIATE INTERRUPT IF ANY
1270 000004F6 C07C 003C AND #3C,D0 OF THE 'OTHER' CONDITIONS ARE TRUE
1271 000004FA 6706 BEQ.S H_EIR3
1272 000004FC 4E89 0000 JSR LOGINT
1273 00000502 6100 0570 H_EIR3 BSR H_CHKADDR GENERATE ANY ADDRESS INTERRUPTS.
1274 00000506 6100 058E BSR H_CHKSRQ GENERATE SRQ INTERRUPT IF NECESSARY
1275 0000050A 122A 0034 MOVE.B H_INTOCOPY(A2),D1 IF BI/BO IS ENABLED AND THE
1276 0000050E C22A 0036 AND.B H_INTMSKSAV(A2),D1 BO/BI STATUS IS ALREADY TRUE,
1277 00000512 C23C 0030 AND.B #30,D1 THEN WE HAVE TO FAKE AN
1278 00000516 6704 BEQ.S H_EIR4 INTERRUPT.
1279 00000518 6100 FE72 BSR H_FAKEISR
1280 0000051C 137C 0013 H_EIR4 MOVE.B #H_DAI0,H_AUXCMD(A1) RENABLE ALL INTS FOR CARD
1281 00000522 08AA 0001 BCLR #1,H_FLAGS(A2) if isr pend then do it ( rrrr TM 12/17/82 )
1282 00000528 6706 BEQ.S H_EIRS else just exit ( rrrr TM 12/17/82 )
1283 0000052A 4E89 0000 JSR LOGINT ( rrrr TM 12/17/82 )
1284 00000530 4E75 H_EIR5 RTS ( rrrr TM 12/17/82 )

```

```

1286 *****
1287 *
1288 * H_ENABLE
1289 *
1290 * ENABLE THE HP-IB FOR TRANSFER USES
1291 *
1292 * ENTRY: DO.W = 9914 ENABLE MASK ( TO BE INCLUSIVE OR'ED )
1293 * ( DO = #32000 FOR BYTE IN ( BI )
1294 * ( DO = #31000 FOR BYTE OUT ( BO )
1295 *
1296 * USES: DO, D1
1297 *
1298 * PASCAL ROUTINE 1/19/83
1299 *
1300 *****
1301 0000 0532 H_ENABLE EQU *
1302 00000532 137C 0093 MOVE.B #H_DAI1,H_AUXCMD(A1) DISABLE THE CARD ( hphp TM 1/19/83 )
1303 00000538 806A 0036 OR.W H_INTMSKSAV(A2),D0 OR NEW BITS IN ( hphp TM 1/19/83 )
1304 0000053C 3540 0036 H_ED_COM MOVE.W DO,H_INTMSKSAV(A2) AND RE-SAVE ( hphp TM 1/19/83 )
1305 00000540 0189 0011 MOVEP DO,H_INTOMASK(A1) AND GIVE TO CARD ( hphp TM 1/19/83 )
1306 00000544 122A 0034 MOVE.B H_INTOCOPY(A2),D1 IF BI/BO ENABLED & ( hphp TM 1/19/83 )
1307 00000548 C22A 0038 AND.B H_INTMSKSAV(A2),D1 IS ALREADY TRUE, ( hphp TM 1/19/83 )
1308 0000054C C23C 0030 AND.B #30,D1 THEN FAKE AN ( hphp TM 1/19/83 )
1309 00000550 6704 BEQ.S H_ED_EXIT INTERRUPT. ( hphp TM 1/19/83 )
1310 00000552 6100 FE38 BSR H_FAKEISR ( hphp TM 1/19/83 )
1311 00000556 137C 0013 H_ED_EXIT MOVE.B #H_DAI0,H_AUXCMD(A1) RENABLE CARD ( hphp TM 1/19/83 )
1312 0000055C 4E75 RTS ( hphp TM 1/19/83 )
1313 *****
1314 *
1315 * H_DISABLE
1316 *
1317 * DISABLES BO AND BI ON THE HP-IB FOR TRANSFER USES
1318 *
1319 * USES: DO, D1
1320 *
1321 * PASCAL ROUTINE 1/19/83
1322 *
1323 *****
1324 0000 055E H_DISABLE EQU *
1325 0000055E 137C 0093 MOVE.B #H_DAI1,H_AUXCMD(A1) DISABLE THE CARD ( hphp TM 1/19/83 )
1326 00000564 302A 0036 MOVE.W H_INTMSKSAV(A2),D0 GET OLD MASK ( hphp TM 1/19/83 )
1327 00000568 0240 CFFF ANDI.W #CFFF,D0 MASK OUT BO/BI ( hphp TM 1/25/83 )
1328 0000056C 60CE BRA.S H_ED_COM JUMP TO COMMON CODE ( hphp TM 1/19/83 )

```



```

1330 *****
1331 *
1332 *           H_P_POLL
1333 *
1334 *           CONDUCT PARALLEL POLL
1335 *
1336 *           IF NOT ACTIVE CONTROLLER GIVE ERROR
1337 *           ELSE VALUE RETURNED IN DO.B
1338 *
1339 *           HPL ROUTINE
1340 *
1341 *****
1342 0000056E 6100 0092 H_P_POLL BSR H_SET_ATN SET ATN LINE
1343 00000572 6100 FC66 BSR H_WAIT_B0 WAIT FOR 'READY'
1344 00000576 002A 0010 ORI.B #16,H_INT0COPY(A2) (SAVE B0 STATUS FOR LATER)
1345 0000057C 137C 008E MOVE.B #H_RPP1,H_AUXCMD(A1) REQUEST THE PARALLEL POLL
1346 0028 * JS MOVEQ #20,D0 DELAY 40 US FOR LINES TO SETTLE
1347 00000582 2F3C 0000 * JS DBRA D0,*
1348 00000584 0034 0000 MOVE.L #40,-(SP) USE TIMER FOR DELAY tttt JS 8/1/83
1349 00000588 4E89 0000 JSR DELAY_TIMER tttt JS 8/1/83
1350 0000058E 7000 MOVEQ #0,D0
1351 00000590 1029 0010 MOVE.B H_CMDPASS(A1),D0 GET THE RESPONSE
1352 00000594 137C 000E MOVE.B #H_RPP0,H_AUXCMD(A1) CLEAR PARALLEL POLL
1353 0000059A 137C 000B MOVE.B #H_GTS,H_AUXCMD(A1) CLEAR ATN
1354 000005A0 4E75 RTS

```

```

1356 *****
1357 *
1358 *           H_SET
1359 *
1360 *           Set an HP1B line true
1361 *
1362 *           PASCAL ROUTINE
1363 *
1364 *****
1365 000005A2 B27C 0007 H_SET CMP #7,D1
1366 000005A6 6200 FC8A BHI H_SC_ERR } make sure bit # is <=7
1367 000005AA D241 ADD D1,D1
1368 000005AC 41FA 0008 LEA H_S_TBL,A0
1369 000005B0 D0F0 1000 ADDA.W 0(A0,D1),A0 } INDEXED JUMP THRU TABLE
1370 000005B4 4ED0 JMP (A0)
1371 *
1372 *           move h_s_tbl(d1),d1
1373 *           jmp h_s_tbl(d1)
1374
1375 000005B6 0000 05B6 H_S_TBL EQU *
1376 000005B8 0010 DC.W H_REN-H_S_TBL REN - set REN
1377 000005BA 001C DC.W H_IFC-H_S_TBL IFC - pulse IFC ( set REN/c1r ATN )
1378 000005BC 0084 DC.W H_SC_ERR-H_S_TBL SRQ - error
1379 000005BE FC7C DC.W H_EOI-H_S_TBL EOI - pulse EOI on next byte out
1380 000005C0 FC7C DC.W H_SC_ERR-H_S_TBL NRFD - error
1381 000005C2 FC7C DC.W H_SC_ERR-H_S_TBL NDAC - error
1382 000005C4 004C DC.W H_SET_ATN-H_S_TBL DAV - error
1383 *
1384 *
1385 *           H_REN
1386 *
1387 *           SET REN ON HP-1B
1388 *
1389 *           EXIT : IF NOT SYSTEM CONTROLLER THEN GIVE ERROR
1390 *
1391 *           HPL ROUTINE
1392 *
1393 *****
1394 000005C6 0829 0007 H_REN BTST #7,H_EXTSTAT(A1)
1395 0005
1396 000005CC 6700 FC6C BEQ H_NOTSCTL
1397 000005D0 6028 BRA.S H_IFC2
1398
1399 *****
1400 *
1401 *           H_IFC
1402 *
1403 *           DRIVE IFC TRUE FOR 100 MICROSECONDS
1404 *
1405 *           ENTRY : IF NOT SYSTEM CONTROLLER, CLEAR STS AND SET ERR

```

```

1406 *
1407 *      EXIT :   ATN CLEARED
1408 *             REN SET
1409 *
1410 *      NOTE :   IF THE 9914 IS NOT IN SOFTWARE RESET, THIS ROUTINE WILL
1411 *             DRIVE THE ATN LINE TRUE DURING THE IFC.
1412 *
1413 *      HPL ROUTINE
1414 *
1415 *
1416 *
1417 000005D2 0829 0007 H_IFC   BTST   #7,H_EXTSTAT(A1)   MUST BE SYSTEM CONTROLLER
1418 *
1419 000005D8 6700 FC60 BEQ    H_NOTSCTL
1419 000005DC 137C 008F MOVE.B #H_SIC1,H_AUXCMD(A1) SET IFC
1420 *
1421 *      * JS      MOVEQ  #70,D0           SET DELAY COUNT
1422 *      * JS      DBRA   D0,*           USE TIMER FOR DELAY   tttt JS 8/1/83
1423 000005E2 2F3C 0000 *      JSR    DELAY_TIMER           tttt JS 8/1/83
1424 000005E8 4EB9 0000 *
1424 000005EE 137C 000F MOVE.B #H_SIC0,H_AUXCMD(A1) CLEAR IFC
1425 000005F4 137C 000B MOVE.B #H_GTS,H_AUXCMD(A1) CLEAR ATN
1426 000005FA 137C 0090 H_IFC2 MOVE.B #H_SRE1,H_AUXCMD(A1) SET REN
1427 00000600 4E75 *      RTS
1428 *
1429 *
1430 *
1431 *      H_SET_ATN
1432 *
1433 *      ROUTINE TO SET ATN.
1434 *
1435 *      EXIT:   IF NOT CONTROLLER THEN GIVE ERROR
1436 *             ELSE IF ADDRESSED TO LISTEN AND HOLDOFF FLAG IS SET
1437 *             THEN DO TCS
1438 *             ELSE IF ADDRESSED TO TALK,
1439 *             THEN WAIT FOR BO STATUS AND DO TCA
1440 *             ELSE DO TCA
1441 *
1442 *      USES:   H_WAIT ROUTINE
1443 *
1444 *      HPL ROUTINE ( H_SET_ATN used to be H_ATN1 )
1445 *                ( H_SET_ATN was identical to H_ATN1
1446 *                  except for error exits )
1447 *
1448 *
1449 00000602 0829 0006 H_SET_ATN BTST   #6,H_EXTSTAT(A1)   BETTER BE CONTROLLER
1450 *
1451 00000608 6600 FC2C BNE    H_NOTACTL           ELSE ERROR
1451 0000060C 1229 0015 H_ATN1A MOVE.B H_ADDRSTAT(A1),D1   GET ADDRESSED STATUS
1452 00000610 740D *      MOVEQ  #H_TCS,D2           ASSUME WE CAN DO TCS

```

```

1453 00000612 0801 0002 BTST   #2,D1           ARE WE A LISTENER?
1454 00000616 670A *      BEQ.S  H_ATN1_0           IF NOT, SKIP
1455 00000618 082A 0007 *      BTST   #7,H_FLAGS(A2)       TEST HOLDOFF FLAG
1456 *
1457 0000061E 6614 *      BNE.S  H_ATN1_3           IF IT WAS SET, USE THE TCS
1458 00000620 6010 *      BRA.S  H_ATN1_2           ELSE DO TCA
1459 00000622 0801 0001 H_ATN1_0 BTST   #1,D1           ARE WE A TALKER?
1459 00000626 670A *      BEQ.S  H_ATN1_2           IF NOT, TAKE CONTROL ASYNC
1460 00000628 6100 FC40 H_ATN1_1 BSR    H_WAIT_BO         ELSE WAIT FOR BYTE OUT
1461 0000062C 002A 0010 *      ORI.B  #I6,H_INTOCOPY(A2)  (SAVE BO STATUS FOR LATER!)
1462 *
1463 00000632 740C *      H_ATN1_2 MOVEQ  #H_TCA,D2           DO TAKE CONTROL ASYNC
1463 00000634 1342 0017 H_ATN1_3 MOVE.B D2,H_AUXCMD(A1)   TAKE CONTROL!
1464 00000638 4E75 *      RTS
1465 *
1466 *
1467 *
1468 *      H_EOI
1469 *
1470 *      ROUTINE TO SET EOI ON THE NEXT BYTE OUT
1471 *
1472 *      test to see if 9914 waits -
1473 *      if so - ok
1474 *      if not- do wait ( HW... )
1475 *
1476 *
1477 0000063A 137C 0008 H_EOI   MOVE.B #H_FEOI,H_AUXCMD(A1) SET EIO WITH NEXT BYTE
1478 00000640 4E75 *      H_DMYRTS RTS

```

```

1480 *****
1481 *
1482 *       H_CLR
1483 *
1484 *       Set an HPIB line false
1485 *
1486 *       PASCAL ROUTINE
1487 *
1488 *****
1489 0000642 B27C 0007 H_CLR   CMP   #7,D1
1490 0000646 6200 FBFA      BHI   H_SC_ERR      / make sure bit # is <=7
1491 000064A D241          ADD.W D1,D1
1492 000064C 41FA 0008      LEA   H_C_TBL,A0
1493 0000650 D0F0 1000      ADDA.W 0(A0,D1),A0
1494 0000654 4ED0          JMP   (A0)
1495 /
1496
1497 0000656 0000 0656 H_C_TBL EQU   *
1498 0000658 0010          DC.W  H_LOCAL-H_C_TBL   REN - clear REN
1499 000065A FFFA          DC.W  H_DMVRTS-H_C_TBL  IFC - nothing
1500 000065C FBDC          DC.W  H_SC_ERR-H_C_TBL  SRQ - error
1501 000065E FFEA          DC.W  H_DMVRTS-H_C_TBL  EOI - nothing
1502 0000660 FBDC          DC.W  H_SC_ERR-H_C_TBL  NRF0 - error
1503 0000662 FBDC          DC.W  H_SC_ERR-H_C_TBL  NDAC - error
1504 0000664 FBDC          DC.W  H_SC_ERR-H_C_TBL  DAV - error
1505 0000666 0022          DC.W  H_CLR_ATN-H_C_TBL ATN - clear ATN
1506
1507 *****
1508 *
1509 *       H_LOCAL
1510 *
1511 *       CLEAR REN ON HP-IB
1512 *
1513 *       EXIT : IF NOT SYSTEM CONTROLLER THEN GIVE ERROR
1514 *
1515 *       PASCAL ROUTINE
1516 *
1517 *****
1518 0000666 0829 0007 H_LOCAL BTST  #7,H_EXTSTAT(A1)
1519 000066C 6700 FBCC      BEQ   H_NOTISCTL
1520 0000670 137C 0010      MOVE.B #H_SREQ,H_AUXCMD(A1)  CLEAR REN
1521 0000676 4E75          RTS
1522
1523 *****
1524 *
1525 *       H_CLR_ATN
1526 *
1527 *       CLEAR ATN ON HP-IB
1528 *

```

```

1529 *       EXIT : IF NOT ACTIVE CONTROLLER THEN GIVE ERROR
1530 *
1531 *       PASCAL ROUTINE
1532 *
1533 *****
1534 0000678 0829 0006 H_CLR_ATN BTST  #6,H_EXTSTAT(A1)
1535 000067E 6600 FBB6      BNE   H_NOTACTL
1536 0000682 137C 000B      MOVE.B #H_GTS,H_AUXCMD(A1)  CLEAR ATN
1537 0000688 4E75          RTS
1538
1539
1540

```

```

1540 *****
1541 *
1542 *       H_TEST
1543 *
1544 *       Get an HPIB line's state
1545 *
1546 *       ENTRY :       D1 = line parameter
1547 *                   0 = REN
1548 *                   1 = IFC
1549 *                   2 = SRQ
1550 *                   3 = EOI
1551 *                   4 = NRFD
1552 *                   5 = NDAC
1553 *                   6 = DAV
1554 *                   7 = ATN
1555 *
1556 *       PASCAL ROUTINE
1557 *
1558 *****
1559 0000068A 7001 H_TEST MOVEQ #1,D0          assume line is true
1560 0000068C 0329 0017 BTST D1,H_BUSSTAT(A1)      test bus lines from 9914
1561 00000690 8602 BNE.S H_TEST_EX          if line is set then return
1562 00000692 4240 CLR.W D0                else set false return
1563 00000694 4E75 H_TEST_EX RTS

```

```

1565 *****
1566 *
1567 *       H_R6OUT
1568 *
1569 *       EMULATION OF R6 OUT FOR HP-IB
1570 *
1571 *       ENTRY: DO = BYTE TO OUTPUT
1572 *
1573 *       EXIT: IF NOT ACTIVE CONTROLLER, STS CLEARED AND ERROR BIT SET
1574 *             ELSE OPERATION IS DONE AND ANY ADDRESSING DECODED.
1575 *
1576 *       HPL ROUTINE ( MODIFIED )
1577 *
1578 *****
1579 00000696 4EB9 0000 H_R6OUT JSR WAIT_TFR          IF A TFR IS ACTIVE WAIT TILL IT ISN'T
1580 0000069C 6100 FF64 BSR H_SET_ATN          GO SET ATN OR GIVE STS ERROR
1581 000006A0 08EA 0000 BSET #0,H_FLAGS(A2)    SET PASS CONTROL FLAG
1582 000006A6 6100 FB7C BSR H_WTB1            GO OUTPUT THE BYTE
1583 000006AA C07C 007F AND #57F,D0          CLEAR MSB FOR COMPARISON
1584 000006AE 142A 0033 MOVE.B MA(A2),D2     GET MY ADDRESS
1585 000006B2 847C 0020 OR #20,D2           MAKE A LISTEN ADDRESS
1586 000006B8 0000 * tm MOVEQ #H_LON1,D1      ASSUME LON COMMAND...
1587 000006B6 123C 0089 MOVE.B #H_LON1,D1
1588 000006BA 8002 CMP.B D2,D0         MTA?
1589 000006BC 6726 BEQ.S H_R6OUT3     IF SO GO DO LON
1590 000006BE 0A42 0060 EORI #560,D2      MAKE A TALK ADDRESS
1591 000006C0 0000 * tm MOVEQ #H_TON1,D1      ASSUME TON COMMAND...
1592 000006C2 123C 008A MOVE.B #H_TON1,D1
1593 000006C8 8002 CMP.B D2,D0         MTA?
1594 000006CC 671A BEQ.S H_R6OUT3     IF SO GO DO TON
1595 000006CA 7209 MOVEQ #H_LONO,D1    ASSUME LONO COMMAND
1596 000006CC 803C 003F CMP.B #UNL,D0      UNLISTEN?
1597 000006D0 6712 BEQ.S H_R6OUT3     IF SO GO DO LONO
1598 000006D2 803C 0009 CMP.B #TCT,D0      TAKE CONTROL?
1599 000006D6 6718 BEQ.S H_R6TCT      IF SO SKIP to tct code
1600 000006D8 C07C 0060 H_R6OUT2 AND #560,D0        OTHER TALK ADDRESS?
1601 000006DC 803C 0040 CMP.B #540,D0
1602 000006E0 6605 BNE.S H_R6OUT4
1603 000006E2 720A MOVEQ #H_TONO,D1    IF NOT, SKIP
1604 000006E4 1341 0017 H_R6OUT3 MOVE.B D1,H_AUXCMD(A1) IF SO, SET UP FOR TONO
1605 000006E8 08AA 0000 H_R6OUT4 BCLR #0,H_FLAGS(A2) IF SO, DO IT
1606 000006EE 4E75 RTS          CLEAR PASS CONTROL FLAG
1607
1608 000006F0 0823 0001 H_R6TCT BTST #1,H_ADRSSTAT(A1)  ARE WE TALKER?
1609 000006F6 66F0 0015 BNE.S H_R6OUT4      IF SO, IGNORE TCT
1610 000006F8 6103 FB70 BSR H_WAIT_B0       IF NOT, THEN WAIT FOR BYTE OUT
1611 000006FC 137C 000B MOVE.B #H_GTS,H_AUXCMD(A1) AND drop atn
1612 00000702 137C 0012 MOVE.B #H_RLC,H_AUXCMD(A1) AND RELEASE CONTROL

```

```

1613 00000703 0829 0006 HTCTLOOP BTST #6,H_EXTSTAT(A1) (tm) \
      0005
1614 0000070E 67F8 BEQ HTCTLOOP (tm) / wait for non active ctl
1615 00000710 4E75 RTS (tm) exit

```

```

1617 *****
1618 *
1619 * H_DMATERM
1620 *
1621 * TERMINATION OF DMA TRANSFER
1622 *
1623 * CALLED FROM DMA INTERRUPT SERVICE ROUTINE
1624 *
1625 * DMA RESOURCE HAS ALREADY BEEN RELEASED
1626 *
1627 * HPL ROUTINE ( MODIFIED )
1628 *
1629 *****
1630 00000712 6100 FA1E H_DMATERM BSR SET_INT_LEVEL DISABLE CARD INTRS wuwu TM 1/19/83
1631 * this is okay - only called in ISR
1632 00000716 4EB9 0000 JSR DROPDMA RELINQUISH DMA RESOURCE
      0000
1633 0000071C 137C 0080 MOVE.B #S0,3(A1) TURN OFF DMA ENABLE BITS( hphp TM 1/27/83 )
      0003
1634 *
1635 00000722 4EB9 0000 JSR ITXFR in the card. ( hphp TM 1/27/83 )
      0000 MAKE SURE THERE IS A TRANSFER ACTIVE
1636 00000728 6744 BEQ.S HDMA_END IF NOT, FORGET THE INTERRUPT
1637 * at this point
1638 * D4 has remaining count
1639 * D3 has intended
1640 * update count
1641 0000072A 2744 0010 MOVE.L D4,TCNT_OFF(A3) put # bytes tfr'd into D3
1642 0000072E 9684 SUB.L D4,D3 D3 has intended
1643 00000730 4A2B 000D TST.B DIR_OFF(A3) WHAT DIRECTION OF TRANSFER?
1644 00000734 6622 BNE.S H_DMATO IF OUTPUT, SKIP
1645 00000736 D7AB 0020 ADD.L D3,FPIL_OFF(A3) update fill pointer
1646 0000073A 137C 0004 MOVE.B #H_HDFE0,H_AUXCMD(A1) ELSE CLEAR HOLD OFF ON END MODE
      0017
1647 00000740 137C 0083 MOVE.B #H_HDFA1,H_AUXCMD(A1) SET HOLD OFF ON ALL MODE
      0017
1648 00000746 303C 2000 MOVE.W #S2000,D0 PRESET ENABLE FOR BI ( hphp TM 1/19/83 )
1649 0000074A 277C 0000 H_DMATI_1 MOVE.L #1,TCNT_OFF(A3) TRANSFER LAST BYTE UNDER INTERRUPT
      0001 0010
1650 00000752 6100 FDDE BSR H_ENABLE ( hphp TM 1/19/83 )
1651 00000756 6016 BRA.S HDMA_END
1652 *
1653 *
1654 *
1655 *
1656 *
1657 00000758 D7AB 001C H_DMATO ADD.L D3,TEMP_OFF(A3) update empty pointer
1658 0000075C 4A2B 000B TST.B TEND_OFF(A3) IS EOI TAG SET?
1659 00000760 6706 BEQ.S H_DMATO_1 IF NOT, TRANSFER IS DONE!
1660 00000762 303C 1000 MOVE.W #S1000,D0 SEND LAST BYTE BY INTR ( hphp TM 1/19/83 )
1661 00000766 60E2 BRA.S H_DMATI_1
1662 00000768 4EB9 0000 H_DMATO_1 JSR STCLR CLEAR BUFFER BUSY BITS & LOG BRANCH
      0000
1663 0000076E 4E75 HDMA_END RTS END OF SERVICE

```

```

1661 *****
1662 *
1663 *           H_ISR
1664 *
1665 *           INTERRUPT SERVICE ROUTINE FOR HP-IB CARDS
1666 *
1667 *           ENTRY : A1,A2 are set up
1668 *
1669 *           The ISR will track down the buffer control block
1670 *
1671 *           HPL ROUTINE ( MODIFIED )
1672 *
1673 *****
1674 H_ISR      EQU      *
1675 0000770 0000 0770 H_ISR      EQU      *
1676 0000776 0109 0011 MOVEP     H_INT0STAT(A1),D0    clear user isr pending flag
1677 0000077A 6100 01EE BSR      H_ISR1                GET BOTH STATUS BYTES FROM 9914
1678 0000077E 4EB9 0000 JSR      ITXFR                    PROCESS THE INTERRUPTING CONDITION(S)
1679 00000784 6714 0000 BEQ.S    HISR_END                GO SEE IF TRANSFER IS ACTIVE
1680 00000786 B23C 0003 CMP.B    #T1_BURST,D1           IF NOT, THEN WE ARE DONE.
1681 0000078A 670C 010E BEQ     H_FRW                    IF FRW IS ACTIVE, GO PROCESS IT
1682 0000078E B23C 0001 CMP.B    #T1_INT,D1              IF INT THEN GO PROCESS IT
1683 00000792 677E 0000 BEQ.S    H_BUF
1684 00000794 B23C 0002 CMP.B    #T1_DMA,D1              IF DMA
1685 00000798 6710 0000 BEQ.S    H_ISRDMA
1686 0000079A 08AA 0001 HISR_END   BCLR     #I,H_FLAGS(A2)        if isr pending then do it
1687 000007A0 6706 0000 BEQ.S    H_ISR_EX
1688 000007A2 4EB9 0000 JSR      LOGINT
1689 000007A8 4E75 0000 H_ISR_EX   RTS
1690                                     otherwise return ( used for FAKEISR )
1691 *
1692 * DMA TRANSFER CLEANUP:
1693 *
1694 000007AA 0C83 0000 H_ISRDMA  CMPI.L   #1,D3                IF COUNT IS = one , THIS IS
1695 000007B0 6760 0000 BEQ.S    H_BUF                    THE EXTRA TFR BY INTERRUPT, SO SKIP
1696 000007B2 4A2B 000D TST.B    TDIR_OFF(A3)           }
1697 000007B6 66E2 0000 BNE.S    HISR_END                IF OUTPUT, CAN'T BE EARLY TERM
1698 000007B8 4A2B 000B TST.B    TEND_OFF(A3)           }
1699 000007BC 67DC 0000 BEQ.S    HISR_END                IF NO EOI TAG, CAN'T BE EARLY TERM
1700 000007BE 0800 000B BTST     #1,D0                    }
1701 000007C2 6706 0000 BEQ     HISR_END                IF EOI NOT SET, CAN'T BE EARLY TERM
1702 000007C4 137C 0080 MOVE.B    #80,3(A1)           ELSE IT IS EARLY DMA TERMINATION
1703 000007CA 137C 0083 MOVE.B    #H_HDFR1,H_AUXCMD(A1)  SO DISABLE DMA, SET HOLD OFF ON
1704 000007D0 137C 0004 MOVE.B    #H_HDFE0,H_AUXCMD(A1)  ALL, CLEAR HOLD OFF ON END.
1705 000007D6 08E4 0007 BSET     #7,H_FLAGS(A2)        SET HOLDOFF INDICATOR
1706 000007DC 0000 07DC H_BYTTST  EQU      *                ( SPRxxx TM 6/14/82 )

```

```

1707 000007DC 082A 0005 BTST     #13-8,H_INT0COPY(A2)  test for byte in ( SPRxxx TM 7/21/82 )
1708 000007E2 6716 0000 BEQ.S    H_NOBYTE                if no byte - norm. ( SPRxxx TM 6/14/82 )
1709 000007E4 4EB9 0000 JSR      DRDPDMA                free the dma channel ( SPRxxx TM 6/14/82 )
1710 000007EA 303C 2000 *
1711 000007EE D7AB 0020 *
1712 000007F0 206B 0020 *
1713 000007F2 206B 0020 *
1714 000007F6 7601 0000 MOVEQ    #1,D3                    D4 has remaining = 0 ( SPRxxx TM 6/14/82 )
1715 000007F8 601E 0000 BRA.S    H_BUF1                    D3 has intended ( SPRxxx TM 6/14/82 )
1716 000007FA 4EB9 0000 H_NOBYTE   JSR      DRDPDMA                FREE THE DMA CHANNEL
1717 000007FC 601E 0000 *
1718 000007FE 601E 0000 *
1719 00000800 2744 0010 *
1720 00000802 1823 001F *
1721 00000804 9684 0000 *
1722 00000806 D7AB 0020 *
1723 00000808 2744 0010 *
1724 0000080A 4EB9 0000 *
1725 0000080C 601E 0000 *
1726 0000080E 601E 0000 *
1727 00000810 6083 0000 *
1728 00000812 4A2B 000D *
1729 00000814 6646 0000 *
1730 *
1731 * INTERRUPT TRANSFER PROCESSING:
1732 *
1733 00000812 4A2B 000D H_BUF     TST.B    TDIR_OFF(A3)        WHICH DIRECTION TRANSFER?
1734 00000816 6646 0000 BNE.S    H_BUF0                    SKIP IF OUTPUT
1735 *
1736 * BUFFERED INPUT:
1737 *
1738 00000818 0800 000D H_BUF1    BTST     #13,D0                IS BYTE IN SET?
1739 0000081C 6700 FF7C BEQ     HISR_END                IF NOT, DO NOTHING
1740 00000820 7800 0000 MOVEQ    #0,D4                    ELSE GET THE BYTE
1741 00000822 1823 001F MOVE.B    H_DATIN(A1),D4           put remaining into TCNT
1742 00000824 0800 000B BTST     #T1,D0                    put # bytes tfr'd into D3
1743 00000826 6603 0000 BNE.S    H_BUF1_0                update the fill pointer based on actual
1744 00000828 082A 0000 BTST     #0,H_STAT3(A2)           bytes tfr'd
1745 00000832 6703 0038 BEQ.S    H_BUF1_1                MARK THE TFR DONE AND LOG BRANCH
1746 00000834 4A2B 000B H_BUF1_0  TST.B    TEND_OFF(A3)           DONE!
1747 00000838 6703 0000 BEQ.S    H_BUF1_1                IF NOT SKIP
1748 0000083A 3404 0000 MOVE.W    D4,D2                    SHOULD WE IGNORE EOI?
1749 *
1750 0000083C 10C4 0000 H_BUF1_1  MOVE.B    D4,(A0)+                IF SO, SKIP
1751 0000083E 2743 0020 MOVE.L    A0,TFIL_OFF(A3)         AND SAVE NEW FILL PTR
1752 00000842 5383 0010 SUBQ.L    #1,D3                    ELSE USE TRICK TO MAKE TFR QUIT.
1753 00000844 2743 0010 MOVE.L    D3,TCNT_OFF(A3)         - set term char to current char
1754 00000848 6F77 0000 BLE.S    #T1_TERM                SAVE CHARACTER IN BUFFER
1755 0000084A 8444 0000 CMP.W    D4,D2                    AND SAVE NEW FILL PTR
1756 0000084C 6733 0000 BEQ.S    H_T1_TERM                HAVE WE TRANSFERRED ALL CHARS?

```

```

1757 0000084E 137C 0002 MOVE.B #H_RHDF,H_AUXCMD(A1) RELEASE HOLDOFF FOR NEXT BYTE
1758 00000854 08AA 0000 BCLR #0,H_STAT3(A2) clear eor flag
1759 0000085A 6000 FF3E H_BUF_NT BRA HISR_END AND RETURN
1760
1761 *
1762 * BUFFERED OUTPUT:
1763 *
1764 0000085E 0800 000C H_BUF0 BTST #12,D0 IS BYTE OUT SET ?
1765 00000862 6700 FF36 BEQ HISR_END IF NOT, DO NOTHING.
1766 00000866 5383 SUBQ.L #1,D3 IS THIS THE LAST CHARACTER?
1767 00000868 680C BNE.S H_BUF0_1 IF NOT, SKIP
1768 0000086A 4A2B 000B TST.B TEND_OFF(A3) SHOULD WE SET EOI?
1769 0000086E 6706 BEQ.S H_BUF0_1 IF NOT, SKIP
1770 00000870 137C 0008 MOVE.B #H_FEOI,H_AUXCMD(A1) ELSE SET EOI WITH THE LAST BYTE
1771 00000876 1358 001F H_BUF0_1 MOVE.B (A0)+,H_DATAOUT(A1) SEND THE BYTE
1772 0000087A 2748 001C MOVE.L A0,TEMP_OFF(A3) AND SAVE NEW EMPTY PTR
1773 0000087E 2743 0010 MOVE.L D3,TCNT_OFF(A3) SAVE TRANSFER COUNT...
1774 00000882 6E06 BGT.S H_BUF_NT NO...DON'T TERMINATE
1775 00000884 6006 BRA.S H_TO_TERM YES...TERMINATE THE TFR
1776
1777 *
1778 * INT AND FRW TRANSFER TERMINATION
1779 *
1780 00000886 08EA 0007 H_TI_TERM BSET #7,H_FLAGS(A2) SET HOLDOFF INDICATOR
1781 0000 0000 088C H_TO_TERM EQU *
1782 * tm MOVE.B #0,D0 DISABLE OTHER INTERRUPTS
1783 * tm BSR H_EIR
1784 0000088C 6100 FCDD BSR H_DISABLE DISABLE B0/BI INTRPTS ( hphp TM 1/19/83 )
1785 00000890 4EB9 0000 JSR STCLR MARK THE BUFFER FINISHED
1786 00000896 6000 FF02 BRA HISR_END END OF ISR

```

```

1788 *
1789 * FAST R/W TRANSFER PROCESSING:
1790 *
1791 0000089A 007C 2700 H_FRW ORI #S2700,SR DISABLE ALL OTHER INTS
1792 * the pascal system will re-enable&RTE
1793 0000089E 4A2B 000D TST.B TDIR_OFF(A3) WHICH DIRECTION TRANSFER?
1794 000008A2 667A BNE.S H_FRW0 SKIP IF OUTPUT
1795
1796 *
1797 * FAST R/W INPUT:
1798 *
1799 000008A4 7800 H_FRI MOVEQ #0,D4 PRESET UPPER BYTE TO 0
1800 000008A6 E04B LSR #8,D0 REPOSITION REMAINING INT STAT BITS
1801 000008A8 0800 0005 BTST #5,D0 DO WE ALREADY HAVE BYTE IN?
1802 000008AC 661A BNE.S H_FRWI_2A IF SO, SKIP
1803 000008AE 1029 0011 H_FRWI_1 MOVE.B H_INT0STAT(A1),D0 GET INTERRUPT STATUS
1804 000008B2 67FA BEQ H_FRWI_1 IF NOTHING, KEEP WAITING
1805 000008B4 0800 0003 BTST #3,D0 IS EOI SET?
1806 000008B8 660A BNE.S H_FRWI_2 IF SO, GO PROCESS BI AND END
1807 000008BA 0800 0005 BTST #5,D0 IS BYTE IN SET?
1808 000008BE 6608 BNE.S H_FRWI_2A IF SO, GO PROCESS IT
1809 000008C0 613C BSR.S H_FRW_OTHER ELSE PROCESS OTHER INTERRUPTS
1810 000008C2 60EA BRA H_FRWI_1 AND KEEP WAITING
1811 000008C4 8029 0011 H_FRWI_2 OR.B H_INT0STAT(A1),D0 MAKE SURE WE GET THE BI BIT!
1812 000008C8 1829 001F H_FRWI_2A MOVE.B H_DATAIN(A1),D4 GET THE DATA BYTE
1813 000008CC 10C4 MOVE.B D4,(A0)+ SAVE IT IN THE BUFFER
1814 000008CE C07C 005F AND #S5F,D0 CLEAR BI STAT AND CHECK FOR OTHERS
1815 000008D2 6716 BEQ.S H_FRWI_3 IF NO OTHER BITS SET, SKIP
1816 000008D4 612B BSR.S H_FRW_OTHER ELSE PROCESS THE OTHERS
1817 000008D6 0800 000B BTST #3+8,D0 WAS EOI SET?
1818 000008DA 670E BEQ.S H_FRWI_3 IF NOT, SKIP
1819 000008DC 4A2B 000B TST.B TEND_OFF(A3) SHOULD WE IGNORE EOI?
1820 000008E0 6708 BEQ.S H_FRWI_3 IF SO, SKIP
1821 000008E2 3404 MOVE.W D4,D2 ELSE USE TRICK TO MAKE TFR TERMINATE
1822 000008E4 08EA 0000 BSET #0,H_STAT3(A2) SET EOR INDICATOR
1823 000008EA 5383 H_FRWI_3 SUBQ.L #1,D3 DONE?
1824 000008EC 6F00 001E BLE H_TBI_TRM IF SO, GO QUIT
1825 000008F0 B444 CMP.W D4,D2 DOES CHAR MATCH TERMINATION CHAR?
1826 000008F2 6700 0018 BEQ H_TBI_TRM IF SO, GO QUIT
1827 000008F6 137C 0002 MOVE.B #H_RHDF,H_AUXCMD(A1) ELSE ASK FOR ANOTHER BYTE
1828 000008FC 60B0 BRA H_FRWI_1 AND GO WAIT FOR IT
1829
1830 000008FE 48E7 7000 H_FRW_OTHER MOVEM.L D1-D3, -(SP) SAVE REGS FOR LATER
1831 00000902 4AC0 TAS DO SET BIT 8 TO FORCE LOOK AT INT0STAT
1832 00000904 615E BSR.S H_ISR0 PROCESS OTHER INTERRUPTS
1833 00000906 4CDF 000E MOVEM.L (SP)+,D1-D3 RESTORE REGS FOR ANOTHER PASS
1834 0000090A 4E75 RTS
1835
1836 0000090C 282B 0010 H_TBI_TRM MOVE.L TCNT_OFF(A3),D4 get intended count
1837 00000910 2743 0010 MOVE.L D3,TCNT_OFF(A3) D3 has bytes not finished

```

```

1838 00000914 9883          SUB.L  D3,D4          D4 has bytes transferred
1839 00000916 D9AB 0020      ADD.L  D4,TFIL OFF(A3)  update fill pointer
1840 0000091A 6000 FF6A      BRA   H_TO_TERM        and finish
1841
1842
1843 *
1844 *
1845 * FAST R/W OUTPUT:
1846 *
1845 0000091E 0800 000C  H_FRW0  BTST  #12,D0          DO WE ALREADY HAVE BYTE OUT?
1846 00000922 6614          BNE.S  H_FRW0_2      IF SO, GET STARTED
1847 00000924 1029 0011  H_FRW0_1 MOVE.B H_INT0STAT(A1),D0  ELSE GET THE INTERRUPT STATUS
1848 00000928 67FA          BEQ   H_FRW0_1      IF NOTHING, KEEP WATCHING
1849 0000092A B03C 0090      CMP.B  #80,D0        IS IT '80'?
1850 0000092E 6708          BEQ.S  H_FRW0_2      IF SO, LETS GO!
1851 00000930 61CC          BSR   H_FRW0_OTHER  ELSE GO PROCESS OTHER INTERRUPTS
1852 00000932 0800 000C  BTST  #12,D0          IS BO LEFT?
1853 00000936 67EC          BEQ   H_FRW0_1      IF NOT, KEEP WATCHING
1854 00000938 B88C 0000  H_FRW0_2 CMP.L  #1,D3        IS THIS THE LAST BYTE?
1855 0000093E 680C          BNE.S  H_FRW0_3      IF NOT, SKIP
1856 00000940 4A2B 000B  TST.B TEND OFF(A3)  SHOULD WE TAG WITH EOI?
1857 00000944 6706          BEQ.S  H_FRW0_3      IF NOT, SKIP
1858 00000946 137C 0008  MOVE.B #H_FEOT,H_AUXCMD(A1) ELSE TAG IT!
1859 0000094C 1358 001F  H_FRW0_3 MOVE.B (A0)+,H_DATAOUT(A1) OUTPUT A BYTE FROM THE BUFFER
1860 00000950 5383          SUBQ.L #1,D3        DONE?
1861 00000952 6ED0          BGT   H_FRW0_1      IF NOT, WATCH FOR BO AGAIN
1862 00000954 282B 0010      MOVE.L TEND OFF(A3),D3
1863 00000958 D7AB 001C      ADD.L  D3,TEMP OFF(A3)  ) update empty pointer
1864 0000095C 42AB 0010      CLR.L  TCNT OFF(A3)   clear the count
1865 00000960 6000 FF2A      BRA   H_TO_TERM        ELSE WE ARE DONE!

```

```

1867 *****
1868 *
1869 *      ISRO
1870 *      ISR1
1871 *
1872 *      THE FOLLOWING ROUTINE DOES ALL THE GRUNT WORK FOR THE ISR. IT IS
1873 *      SEPARATED OUT SO IT CAN BE CALLED FROM BACKGROUND.
1874 *
1875 *      ENTRY: DO CONTAINS BOTH 9914 STATUS BYTES.
1876 *
1877 *      THE FOLLOWING CONDITIONS, IF THEY ARE THE CAUSE OF THE INTERRUPT, WILL
1878 *      BE PROCESSED:
1879 *
1880 *      END: SET EOR LATCH.
1881 *      SPAS: CLEAR rsv INDICATOR, CHANGE PPOLL RESPONSE.
1882 *      RLC: IF ENABLED, LOG BRANCH. (ENHANCEMENT)
1883 *      GET: SET LATCH. IF ENABLED, LOG EOL BRANCH. (ENHANCEMENT)
1884 *      UCG: IF TCT, THEN REQUEST 9914 BECOME CONTROLLER.
1885 *           IF ENABLED, LOG EOL BRANCH.
1886 *           IF PPC, THEN TELL 9914 TO PASS THROUGH NEXT SECONDARY.
1887 *           IF PPD OR SECONDARY, DO PP CONFIGURING.
1888 *      DCAS: SET DCAS LATCH.
1889 *           ELSE IF ENABLED, LOG EOL BRANCH.
1890 *      MA: IF T/L IS ENABLED AND TADS/LADS IS TRUE, LOG EOL BRANCH.
1891 *      SRQ: LOG EOL BRANCH, DISABLE SRQ INTERRUPT
1892 *      IFC: SET IFC LATCH. IF ENABLED LOG EOL BRANCH. (ENHANCEMENT)
1893 *      NOTE: BO AND BI ARE NOT PROCESSED!
1894 *
1895 *      EXIT: DO HAS LEFT OVER BITS OF INTERRUPT STATUS. THE 'END' BIT
1896 *      WILL BE PROCESSED BY THIS ROUTINE BUT NOT CLEARED. ALL OTHER
1897 *      BITS PROCESSED WILL BE CLEARED.
1898 *
1899 *      USES: DO-D3
1900 *
1901 *      HPL ROUTINE
1902 *
1903 *****
1904 00000964 E148          H_ISR0  LSL  #6,D0          ALTERNATE ENTRY TO BUILD FULL STAT
1905 00000968 8029 0013          OR.B  H_INT1STAT(A1),D0  WORD IF ONLY BYTE 0 WAS READ.
1906 0000096A 80EA 0034  H_ISR1  OR   H_INT0COPY(A2),D0  INCLUDE ANY SAVED BITS
1907 0000096E 3600          MOVE.W D0,D3          SAVE COPY OF INT STATUS
1908 00000970 C66A 0036          AND   H_INTMSKSAV(A2),D3  KEEP ONLY THE ENABLED BITS IN D3
1909 00000974 322A 0036          MOVE.W H_INTMSKSAV(A2),D1  TURN OFF THE ENABLED BITS IN DO
1910 00000978 4641          NOT   D1
1911 0000097A C041          AND   D1,D0
1912 0000097C 3540 0034          MOVE.W D0,H_INT0COPY(A2)  SEND THESE BACK TO BACKGROUND
1913 00000980 142A 002C          MOVE.B EIRB_OFF(A2),D2  GET CURRENT EIR BYTE
1914
1915 *
1916 * PROCESS INTERRUPT CAUSES FROM INT1STAT:
1917 *
1917 00000984 0883 000E          BCLR  #6+8,D3        ARE THERE ANY INT1 CAUSES?
1918 00000988 6700 0088          BEQ   H_NO_INT1      IF NOT, SKIP
1919
1920 0000098C 0883 0000          BCLR  #0,D3          IFC INTERRUPT?
1921 00000990 670A          BEQ.S H_NO_IFC       IF NOT, SKIP
1922 00000992 08EA 0003          BSET  #3,H_FLAGS(A2) ELSE SET IFC LATCH
1923 0033

```



```

1923 00000998 6100 011A      BSR      H_LOG          GO LOG INTERRUPT IF ENABLED
1924
1925 0000099C 0883 0001 H_NO_IFC BCLR     #1,D3          SRQ INTERRUPT?
1926 000009AC 6704          BEQ.S   H_NO_SRQ       IF NOT, SKIP
1927 000009A2 6100 00F2      BSR      H_CHKSRQ      ELSE GO PROCESS SRQ INTERRUPT
1928
1929 000009A6 0883 0002 H_NO_SRQ BCLR     #2,D3          MA INTERRUPT?
1930 000009AA 670A          BEQ.S   H_NO_MA        IF NOT, SKIP
1931 000009AC 137C 0001      MOVE.B  #H_DPCRO,H_AUXCMD(A1) RELEASE DAC HOLDOFF
1932 000009B2 6100 00C0      BSR      H_CHKADDR     GO SEE IF WE SHOULD INTERRUPT
1933
1934 000009B6 0883 0003 H_NO_MA  BCLR     #3,D3          DCL/SDC INTERRUPT?
1935 000009BA 6716          BEQ.S   H_NO_DCL       IF NOT, SKIP
1936 000009BC 137C 0001      MOVE.B  #H_DPCRO,H_AUXCMD(A1) RELEASE DAC HOLDOFF
1937 000009C2 08EA 0004          BSET     #4,H_FLAGS(A2) SET DCL LATCH
1938 000009C8 0802 0001      BTST    #1,D2          OTHER INTERRUPTS ENABLED?
1939 000009CC 8704          BEQ.S   H_NO_DCL       IF NOT, SKIP
1940 000009CE 6100 00E4      BSR      H_LOG          ELSE JUST LOG EOL BRANCH
1941
1942 000009D2 0883 0005 H_NO_DCL BCLR     #5,D3          UNIDENTIFIED COMMAND INTERRUPT?
1943 000009D6 6754          BEQ.S   H_NO_UCG       IF NOT, SKIP
1944 000009D8 1029 0010      MOVE.B  #H_CMDPASS(A1),D0 GET THE COMMAND
1945 000009DC 137C 0001      MOVE.B  #H_DPCRO,H_AUXCMD(A1) RELEASE DAC HOLDOFF
1946 000009E2 C07C 007F      AND     #17F,D0        IGNORE PARITY ON COMMANDS
1947 000009E6 803C 0009      CMP.B   #TCT,D0        IS THIS TAKE CONTROL?
1948 000009EA 6824          BNE.S   H_NO_TCT       IF NOT, SKIP
1949
1950 *
1951 *      waiting in ISR
1952 *
1953 *      trial for tct fix 11/29/81      4:47 PM
1954 *
1955 *      * tm      BTST    #0,H_FLAGS(A2)      IF THE 68000 IS TRYING TO PCT FROM
1956 000009EC 3A3C 1FFF H_TCTW  BNE.S   H_TCTW1        ANOTHER SELECTCODE, THEN SKIP
1957 *      MOVE.W  #8191,D5      tttt JS 8/1/83
1958 *
1959 *      *      Count changed from 4095 to 8191 to allow for 16 MHz processors
1960 *      *      This is really much more than enough since card only can respond
1961 *      *      at 8 MHz rate.      tttt JS 8/1/83
1962 000009F0 0829 0005 H_TCTWL BTST    #5,H_ADRSTAT(A1) ELSE WAIT FOR ATN TO DROP
1963 000009F6 57CD FFF8      DBEQ    D5,H_TCTWL    REQUEST CONTROL FROM 9914
1964 000009FA 137C 0011 H_TCTW1 MOVE.B  #H_RQC,H_AUXCMD(A1)
1965 00000A00 137C 000B      MOVE.B  #H_GTS,H_AUXCMD(A1) AND DROP ATN
1966 00000A06 0802 0006      BTST    #6,D2          ENABLED TO INTERRUPT?
1967 00000A0A 6704          BEQ.S   H_NO_TCT       IF NOT, SKIP
1968 00000A0C 6100 00A6      BSR      H_LOG          ELSE LOG THE BRANCH
1969 00000A10 B03C 0005 H_NO_TCT CMP.B   #PPC,D0        PARALLEL POLL CONFIGURE?
1970 00000A14 6806          BNE.S   H_NO_PPC       IF NOT, SKIP
1971 00000A16 137C 0014      MOVE.B  #H_PTS,H_AUXCMD(A1) ELSE PASS THRU NEXT SECONDARY
1972 0017

```

```

1972 00000A1C B03C 0015 H_NO_PPC CMP.B   #PPU,D0        PARALLEL POLL UNCONFIGURE?
1973 00000A20 6706          BEQ.S   H_PPE          IF SO, TREAT SAME AS PPE
1974 00000A22 B03C 0060      CMP.B   #160,D0       GENERAL SECONDARY?
1975 00000A26 6D04          BLT.S   H_NO_PPE       IF NOT, THEN NOT PPE/PPD
1976 00000A28 6100 FA40 H_PPE  BSR      HPL_WTC3      ELSE GO SET PPOLL CONFIGURATION
1977 0000          EQU     *              PROCESS OTHER UCG VALUES HERE
1978
1979 00000A2C 0883 0007 H_NO_UCG BCLR     #7,D3          GET INTERRUPT?
1980 00000A30 6710          BEQ.S   H_NO_GET       IF NOT, SKIP
1981 00000A32 137C 0001      MOVE.B  #H_DPCRO,H_AUXCMD(A1) ELSE RELEASE DAC HOLDOFF
1982 00000A38 08EA 0005          BSET     #5,H_FLAGS(H2) AND SET GET LATCH
1983 00000A3E 6100 0074      BSR      H_LOG          GO LOG INTERRUPT IF ENABLED
1984 0000          EQU     *              PROCESS OTHER INT1 CAUSES HERE
1985
1986 *      * PROCESS INTERRUPT CAUSES FROM INT0STAT:
1987 *
1988 00000A42 0883 000F H_NO_INT1 BCLR     #7+8,D3       ARE THERE ANY INTO CAUSES?
1989 00000A46 6728          BEQ.S   H_NO_INT0      IF NOT, SKIP
1990
1991 00000A48 0883 0009      BCLR     #1+8,D3       RLC INTERRUPT?
1992 00000A4C 6704          BEQ.S   H_NO_RLC       IF NOT, SKIP
1993 00000A4E 6100 0064      BSR      H_LOG          GO LOG INTERRUPT IF ENABLED
1994
1995 00000A52 0883 000A H_NO_RLC BCLR     #2+8,D3       SPAS INTERRUPT?
1996 00000A56 670C          BEQ.S   H_NO_SPAS      IF NOT, SKIP
1997 00000A58 08AA 0006      BCLR     #6,H_FLAGS(A2) ELSE INDICATE rsv IS NOW 0
1998 00000A5E 136A 003B      MOVE.B  #H_PPOLLMSK+1(A2),H_PPOLL(A1) AND UPDATE PPOLL
1999 001D
2000 00000A64 0803 000B H_NO_SPAS BTST    #3+8,D3        END INTERRUPT?
2001 00000A68 6706          BEQ.S   H_NO_END       IF NOT, SKIP
2002 00000A6A 08EA 0000      BSET     #0,H_STAT3(A2) ELSE SET EOR LATCH
2003 0038
2004 0000          EQU     *
2005 00000A7C 3003      H_NO_INT0 MOVE.W  #D3,D0        PROCESS OTHER INTO CAUSES HERE
2006 00000A72 4E75      RTS                    PUT REMAINING INT BITS BACK INTO DO
                        FOR CALLER.

```

```

2009 *****
2010 *
2011 *           H_CHKADDR
2012 *
2013 *           SUBROUTINE TO CHECK FOR ADDRESS INTERRUPT
2014 *
2015 *           ENTRY: D2.B = EIR BYTE
2016 *
2017 *           IF THE TLK (LST) BIT OF THE EIR BYTE IS TRUE AND THE 9914
2018 *           IS ADDRESSED AS TALKER (LISTENER), THEN LOG AN EOL BRANCH.
2019 *
2020 *           HPL ROUTINE
2021 *
2022 *****
2023 00000A74 0802 0005 H_CHKADDR BTST #5,D2          INTERRUPT ON TALKER ENABLED (TLK)?
2024 00000A78 670A          BEQ.S H_CHKA1          IF NOT, SKIP
2025 00000A7A 08:9 0001          BTST #1,H_ADRSSTAT(A1)  ARE WE TALKER?
2026 00000A80 6600 0032          BNE H_LOG             IF SO, GO LOG INTERRUPT
2027 00000A84 0802 0004 H_CHKA1 BTST #4,D2          INTERRUPT ON LISTEN ENABLED (LST)?
2028 00000A88 670A          BEQ.S H_CHKA2          IF NOT, SKIP
2029 00000A8A 08:9 0002          BTST #2,H_ADRSSTAT(A1)  ARE WE LISTENER?
2030 00000A90 6600 0022          BNE H_LOG             IF SO, GO LOG INTERRUPT
2031 00000A94 4E75          H_CHKA2 RTS             ELSE RETURN
2032 *****
2033 *
2034 *           H_CHKSRQ
2035 *
2036 *           SUBROUTINE TO CHECK FOR SRQ INTERRUPT
2037 *
2038 *           ENTRY: EIRB_OFF(A2) HAS ENABLE MASK
2039 *
2040 *           IF WE ARE CONTROLLER AND SRQ IS SET AND BIT 7 OF ENABLE BYTE
2041 *           IS SET THEN LOG EITHER A NORMAL SRQ INTERRUPT.
2042 *
2043 *           HPL ROUTINE
2044 *
2045 *****
2046 00000A96 08:9 0006 H_CHKSRQ BTST #6,H_EXTSTAT(A1)  ARE WE CONTROLLER?
2047 00000A9C 6614          BNE.S H_CHKKS2        IF NOT, DO NOTHING
2048 00000A9E 08:9 0002          BTST #2,H_BUSSTAT(A1)  IS SRQ SET?
2049 00000AA4 670C          BEQ.S H_CHKKS2        IF NOT, DO NOTHING
2050 00000AA6 08AA 0007          BCLR #7,EIRB_OFF(A2)  ARE WE ENABLED FOR SRQ?
2051 00000AAC 6704          BEQ.S H_CHKKS2        IF NOT, DO NOTHING
2052 00000AAE 6100 0004 H_CHKKS1 BSR H_LOG             ELSE DO NORMAL LOGING
2053 00000AB2 4E75          H_CHKKS2 RTS             DONE CHECKING FOR SRQ
2054
2054
2054
2055 *
2056 *           H_LOG mark that an isr condition is
2057 *           pending

```

```

2058 *
2059 00000AB4 08EA 0001 H_LOG BSET #1,H_FLAGS(A2)    set condition
2060 00000ABA 4E75          RTS

```

```

2063 *****
2064 *
2065 *           H_TFR
2066 *
2067 *           DRIVER CALL FOR EXECUTION OF tfr STATEMENT
2068 *
2069 *           ENTRY:  CONDITIONS OTHER THAN NORMAL A1,A2 ARE:
2070 *                   A3.L = POINTER TO TRANSFER INFORMATION
2071 *
2072 *           HPL ROUTINE ( MODIFIED BEYOND ALL RECOGNITION )
2073 *
2074 *****
2075 00000ABC 4EB3 0000 H_TFR JSR CHECK_TFR wait for tfr to finish ( timed )
2076 00000AC2 137C 000B MOVE.B #H_GTS,H_AUXCMD(A1) MAKE SURE ATN IS FALSE
2077 00000AC8 4A2B 000A TST.B T_BW_OFF(A3) DON'T ALLOW WORD TRANSFERS
2078 00000ACC 6600 F778 BNE H_NOWORD
2079 00000AC0 202B 0010 MOVE.L TCNT_OFF(A3),D0 GET COUNT
2080 00000AC4 4241 CLR.W D1
2081 00000AC6 122B 0009 MOVE.B TUSR_OFF(A3),D1 COMPUTE OFFSET INTO JUMP TABLE
2082 00000AC8 0241 ADD.W D1,D1
2083 00000AC2 4EB3 0000 JSR TESTDMA BASED ON TFR TYPE AND DMA PRESENCE
2084 00000AE2 6704 BEQ.S H_NODMA
2085 00000AE4 0641 0014 ADDI.W #20,D1
2086 00000AE8 41FA 0008 H_NODMA LEA H_TBL,A0
2087 00000AEC D0F0 1000 ADDA.W @T0A0,D1,A0 INDEXED JUMP THRU TABLE
2088 00000AF0 4ED0 JMP (A0)
2089 *
2090 *           TRANSFER JUMP TABLE
2091 *
2092 *           ----- DMA is not installed or available
2093 00000AF2 F74C H_TBL DC.W HTERR_B-H_TBL serial interrupt
2094 00000AF4 F750 DC.W HTERR_D-H_TBL serial dma
2095 00000AF6 0148 DC.W H_T_FHS-H_TBL serial fhs
2096 00000AF8 0148 DC.W H_T_FHS-H_TBL serial fastest
2097 00000AFA F74C DC.W HTERR_B-H_TBL serial overlap
2098 *
2099 00000AFC 0102 DC.W H_T_INT-H_TBL overlap interrupt
2100 00000AFE F750 DC.W HTERR_D-H_TBL overlap dma
2101 00000B00 010A DC.W H_T_BST-H_TBL overlap fhs
2102 00000B02 010A DC.W H_T_BST-H_TBL overlap fastest
2103 00000B04 0102 DC.W H_T_INT-H_TBL overlap overlap
2104 *
2105 00000B06 F74C DC.W HTERR_B-H_TBL serial interrupt
2106 00000B08 0028 DC.W H_T_DMA-H_TBL serial dma
2107 00000B0A 0148 DC.W H_T_FHS-H_TBL serial fhs
2108 00000B0C 0028 DC.W H_T_DMA-H_TBL serial fastest
2109 00000B0E F74C DC.W HTERR_B-H_TBL serial overlap
2110 *
2111 00000B10 0102 DC.W H_T_INT-H_TBL overlap interrupt
2112 00000B12 0028 DC.W H_T_DMA-H_TBL overlap dma
2113 00000B14 010A DC.W H_T_BST-H_TBL overlap fhs
2114 00000B16 0028 DC.W H_T_DMA-H_TBL overlap fastest
2115 00000B18 0028 DC.W H_T_DMA-H_TBL overlap overlap

```

```

2117 *
2118 *           Transfer DMA
2119 *
2120 00000B1A 80BC 0000 H_T_DMA CMP.L #1,D0 \ USE INTR IF COUNT=1 ON DMA
2121 00000B20 8700 00D2 BEQ H_T_INT /
2122 00000B24 177C 0002 MOVE.B #TT_DMA,TACT_OFF(A3) set tfr type to DMA
2123 00000B2A 4A2B 000D TST.B TDIR_OFF(A3)
2124 00000B2E 6600 0098 BNE H_T0D \ test for transfer direction
2125 *
2126 *           Transfer Input Dma:
2127 *
2128 0000 0B32 H_TID EQU *
2129 * tm MOVEQ #0,D0 DISABLE CARD INTRPTS hphp TM 1/25/83
2130 * tm BSR H_EIR hphp TM 1/25/83
2131 00000B32 137C 0093 MOVE.B #H_DRA1,H_AUXCMD(A1) disable hpi card ( SPR740 TM 5/24/82 )
2132 00000B38 0829 0006 BTST #6,H_EXTSTAT(A1) ARE WE ACTIVE CONTROLLER?
2133 00000B3E 6750 BEQ.S H_TID_0 IF SO, SKIP
2134 *
2135 *           non controller path
2136 *
2137 00000B40 177C 0001 MOVE.B #TT_INT,TACT_OFF(A3) fake tfr type as intr ( SPR740 TM 5/24/82 )
2138 00000B46 202B 0010 MOVE.L TCNT_OFF(A3),D0 copy count so this works( qqqq TM 12/16/82 )
2139 00000B4A 4EB3 0000 JSR STBSY set buf busy ( intr ) ( SPR740 TM 5/24/82 )
2140 00000B50 8100 00C8 BSR H_BHDF_S OTHERWISE RELEASE HOLD OFF AND WAIT
2141 00000B54 8100 F7A6 BSR H_WAIT_BI AROUND FOR THE FIRST BYTE TO APPEAR.
2142 00000B58 08AA 0007 BCLR #7,H_FLAGS(A2) INSURE WON'T RE RELEASE HOLDOFF
2143 *
2144 *           at this point BYTE IN is true. IF EOI and EOI term hphp TM 1/26/83
2145 *           are true then the tfr should be faked out as finished. hphp TM 1/26/83
2146 *
2147 00000B5E 082A 0000 BTST #0,H_STAT3(A2) \ is EOI set hphp TM 1/26/83
2148 00000B64 672A BEQ.S H_TID_0 hphp TM 1/26/83
2149 00000B66 4A2B 000B TST.B TEND_OFF(A3) \ is EOI term. enabled hphp TM 1/26/83
2150 00000B6A 672A BEQ.S H_TID_0 hphp TM 1/26/83
2151 *
2152 *           at this point - fake that the tfr is finished hphp TM 1/26/83
2153 *
2154 00000B6C 4EB3 0000 H_TID_F JSR ITXFR get appropriate ptrs. hphp TM 1/26/83
2155 00000B72 1829 001F MOVE.B H_DATAIN(A1),D4 get data byte hphp TM 1/26/83
2156 00000B76 10C4 MOVE.B D4,(A0)+ SAVE CHARACTER IN BUFFER hphp TM 1/26/83
2157 00000B78 2748 0020 MOVE.L A0,FILL_OFF(A3) AND SAVE NEW FILL PTR hphp TM 1/26/83
2158 00000B7C 5383 SUBQ.L #1,D3 we have TFR'D ALL CHARS hphp TM 1/26/83
2159 00000B7E 2743 0010 MOVE.L D3,TCNT_OFF(A3) SAVE TRANSFER COUNT... hphp TM 1/26/83
2160 00000B82 08AA 0007 BSET #7,H_FLAGS(A2) SET HOLDOFF INDICATOR hphp TM 1/26/83
2161 00000B88 4EB3 0000 JSR STCLR MARK THE BUFFER FINISHED hphp TM 1/26/83
2162 00000B8E 6030 BRA.S H_TID_E if done then finished hphp TM 1/26/83

```

```

2163          *
2164          *      common controller/non-controller path
2165          *
2166          *      H_TID_0
2167 00000B90 0000 0890 0002 EQU      *
                MOVE.B #TT_DMA,TACT_OFF(A3)  restore type as DMA      { SPR740 TM 5/28/82 }
                { SPR740 TM 5/24/82 }
2168 00000B96 202B 0010      MOVE.L TCNT_OFF(A3),D0      RESTORE D0
2169 00000B9A 5380 0000      SUBQ.L #1,D0          DMA CH SHOULD ONLY DO N-1 BYTES.
2170 00000B9C 4EB9 0000      JSR      GETDMA          TRY FOR DMA CHANNEL
                0000
2171 00000BA2 3882 0000      MOVE.W D2,(A4)        ARM THE CHANNEL
2172 00000BA4 6100 01F4      BSR     HD_STBSY      SET BUFFER BUSY, ETC      { SPR740 TM 5/24/82 }
2173 00000BA6 4A2B 000B      TST.B  TEND_OFF(A3)  IF EOI TAG, THEN TELL    { SPR740 TM 5/28/82 }
2174 00000BAC 670E 0000      BEQ.S  H_TID_1       9914 TO HOLD OFF ON END { SPR740 TM 5/28/82 }
2175 00000BAE 137C 0084      MOVE.B #H_HDFE1,H_AUXCMD(A1) { SPR740 TM 5/28/82 }
                0017
2176 00000BB4 137C 0003 H_TID_1 MOVE.B #H_HDFR0,H_AUXCMD(A1)  TURN OFF HOLD OFF ON ALL
                0017
2177 00000BBA 615E 0000      BSR.S  H_RHDF_S      DO RHDF IF NECESSARY
2178 00000BBC 1343 0003      MOVE.B D3,3(A1)     ENABLE CARD FOR DMA
2179          *
2180          *      common exit for input DMA tfr
2181          *
2182          *      H_TID_E
2183 00000BC0 0000 0BC0 H_TID_E EQU      *
                137C 0013 MOVE.B #H_DAI0,H_AUXCMD(A1)  enable hpib card      { SPR740 TM 5/28/82 }
                0017      { SPR740 TM 5/24/82 }
2184 00000BC6 6018          BRA.S  H_DMA_W        DONE
2185          *
2186          *      Transfer Output Dma:
2187          *
2188          *      H_TOD
2189 00000BC8 4A2B 000B H_TOD  TST.B  TEND_OFF(A3)  IF EOI TAG IS SET, THEN LET DMA
2190 00000BCC 6702          BEQ.S  H_TOD_1       DO ONLY N-1 BYTES AND DO THE LAST
2191 00000BCE 5380          SUBQ.L #1,D0         UNDER INTERRUPT
2192 00000BD0 4EB9 0000 H_TOD_1 JSR     GETDMA        GET A DMA CHANNEL
                0000
2193 00000BD6 3882 0000      MOVE.W D2,(A4)        ARM THE CHANNEL
2194 00000BD8 6100 01C0      BSR     HD_STBSY      SET BUFFER BUSY, ETC
2195          * tm      MOVEQ  #0,D0          DISABLE USER INTERRUPTS  hphp TM 1/25/83
2196          * tm      BSR     H_EIR        hphp TM 1/25/83
2197 00000BDC 1343 0003      MOVE.B D3,3(A1)     ENABLE CARD FOR DMA
2198          *
2199          *      H_DMA_W
2200          *      IF SERIAL THEN WAIT FOR COMPLETION
2201 00000BE0 182B 0009 H_DMA_W MOVE.B TUSR_OFF(A3),D4
2202 00000BE4 B83C 0005      CMP.B  #5,D4         \ IS THE TRANSFER OVERLAP ?
2203 00000BE8 6C08          BGE.S  H_DMA_W2      /
2204 00000BEA 0C2B 00FF H_DMA_W1 CMPI.B #255,T_3C_OFF(A3)  IF NOT THEN WAIT TILL DONE
                0005
2205 00000BF0 66F8          BNE.S  H_DMA_W1
2206 00000BF2 4E75          RTS
                H_DMA_W2

```

```

2207          *
2208          *      Transfer INTERRUPT
2209          *
2210 00000BF4 177C 0001 H_T_INT MOVE.B #TT_INT,TACT_OFF(A3)  set tfr type to INTERRUPT
                0007
2211 00000BFA 6006          BRA.S  H_T_BIC        go to common code
2212          *
2213          *
2214          *      Transfer BURST ( intrn on 1st byte FHS on rest )
2215          *
2216 00000BFC 177C 0003 H_T_BST MOVE.B #TT_BURST,TACT_OFF(A3)  set tfr type to BURST
                0007
2217          *
2218          *      BRA.S  H_T_BIC        go to common code
2219          *
2220          *      common interrupt and burst code
2221          *
2222 00000C02 4EB9 0000 H_T_BIC JSR     STBSY        SET BUFFER BUSY, ETC
2223 00000C08 4A2B 000D      TST.B  TDIR_OFF(A3)  } test for transfer direction
2224 00000C0C 6622          BNE.S  H_TOI        }
2225          *
2226          *      Transfer Input Interrupt or Transfer Input Burst
2227          *
2228          *      H_TII
2229          *      EQU      *
2230          *      MOVEQ  #9,D0          ENABLE CARD FOR BYTE IN
                * tm      BSR     H_EIR
2231          *      MOVE.W #52000,D0      ENABLE CARD FOR BI      { hphp TM 1/19/83 }
2232 00000C0E 303C 2000      MOVE.W #52000,D0      { hphp TM 1/19/83 }
2233 00000C12 6100 F91E      BSR     H_ENABLE
2234 00000C16 6102          BSR.S  H_RHDF_S      should we release holdoff
2235 00000C18 60C6          BRA     H_DMA_W        see if tfr was serial - and wait
                *      if it was
2236          *
2237          *
2238          *
2239 00000C1A 08AA 0007 H_RHDF_S BCLR   #7,H_FLAGS(A2)  SHOULD WE RELEASE HOLDOFF?
                0039
2240 00000C20 670C          BEQ.S  H_RHDF_S1     IF NOT, SKIP
2241 00000C22 08AA 0000      BCLR   #0,H_STAT3(A2)  clear eor flag
                0038
2242 00000C28 137C 0002      MOVE.B #H_RHDF,H_AUXCMD(A1)  ELSE DO IT
                0017
2243 00000C2E 4E75          H_RHDF_S1 RTS
2244          *
2245          *      Transfer Output Interrupt or Transfer Output Burst
2246          *
2247          *      H_TOI
2248          *      EQU      *
2249          *      MOVEQ  #4,D0          ENABLE FOR BYTE OUT
                * tm      BSR     H_EIR
2250          *      MOVE.W #51000,D0      ENABLE CARD FOR BO      { hphp TM 1/19/83 }
2251 00000C30 303C 1000      MOVE.W #51000,D0      { hphp TM 1/19/83 }
2252 00000C34 6100 F8FC      BSR     H_ENABLE
2253 00000C38 60A6          BRA     H_DMA_W        wait if serial

```

```

2254 *****
2255 *                               Transfer FHS                               *
2256 *                               *****                               *
2257 *
2258 * WARNING: these FHS routines have been carefully optimized towards...
2259 * 1. a close FHS coupling with Coyote (Greeley's new 913X Disc Controller)
2260 * 2. efficient Series 200 to Series 200 transfers
2261 * 3. efficient high-speed disc transfers
2262 * While the inner loops can be tuned for higher-speed transfers with
2263 * selected other devices, doing so will almost certainly compromise the
2264 * above optimizations! If you decide to optimize further, keep in mind
2265 * that: 1) the internal and external HPIB's behave differently with the
2266 * same FHS loop!!!, and 2) the 9914 & 9914A are programmed for different
2267 * T1 delays!!! Good Luck!
2268 *
2269 *
2270 *
2271 * special register assignments for the fast handshake transfer routines:
2272 *
2273 0000 0005 fhs_eoi_bit equ d5          always set to 0 for the eoi bit test
2274 0000 0006 fhs_BI_stat equ d6          set to $20 for input (int0stat w/ BI only)
2275 0000 0006 fhs_B0_stat equ d6          set to $10 for output (int0stat w/ B0 only)
2276 0000 0007 fhs_BI_bit equ d7          set to 5 for input (the BI bit number)
2277 0000 0007 fhs_B0_bit equ d7          set to 4 for output (the B0 bit number)
2278 0000 0004 fhs_int0stat equ a4        permanent pointer to the int0stat register
2279 0000 0005 fhs_auxcmd equ a5         permanent pointer to the auxcmd register
2280 0000 0006 fhs_datain equ a6         permanent pointer to the datain register
2281 0000 0006 fhs_dataout equ fhs_datain permanent pointer to the dataout register
2282
2283
2284 00000C3A 177C 0004 H_T_FHS MOVE.B #TT_FHS,TACT_OFF(A3) set tfr type to FAST HANDSHAKE
2285 00000C40 4EB9 0000 JSR STBSY make buffer busy
2286 00000C46 4EB9 0000 JSR ITXFR set up pointers and registers
2287
2288 00000C4C 48E7 000E movem.l fhs_int0stat-fhs_datain,-(sp)
2289 00000C50 7A00 moveq #0,fhs_eoi_bit
2290 00000C52 49E9 0011 lea h_int0stat(a1),fhs_int0stat
2291 00000C56 48E9 0017 lea h_auxcmd(a1),fhs_auxcmd
2292 00000C5A 40E9 001F lea h_datain(a1),fhs_datain
2293
2294 00000C5E 1ABC 0093 move.b #h_dail,(fhs_auxcmd) disable all card interrupts!
2295
2296 00000C62 4A2B 000D TST.B TDIR_OFF(A3) which transfer direction?
2297 00000C66 6600 00B6 BNE fto branch if output
2298
2299 00000C6A 61AE BSR H_RHDF_S input; release holdoff if necessary
2300
2301 00000C6C 7C20 moveq # $20,fhs_BI_stat int0stat with BI only
2302 00000C6E 7E05 moveq #5,fhs_BI_bit the BI bit number
2303
2304 00000C70 4A42 TST D2 termination character specified?
2305 00000C72 6A00 0070 BPL fti branch if so

```

```

2307 *
2308 *                               Transfer FHS in; NO termination character
2309 *                               *****                               *
2310 *
2311 00000C76 1ABC 0003 move.b #h_hdfa0,(fhs_auxcmd) release holdoff on all
2312 00000C7A 5583 subq.l #2,d3 count;
2313 00000C7C 6C34 bge.s fti_nt_i1 initial BI test (n-1 bytes loop)
2314 00000C7E 601E bra.s fti_nt_i2 initial BI test (last byte loop)
2315
2316 *
2317 * high-speed loop for n-1 bytes
2318 *
2319 00000C80 1214 fti_nt_w1 move.b (fhs_int0stat),d1 get card status
2320 00000C82 67FC beq fti_nt_w2 loop until we get something
2321 00000C84 BC01 cmp.b d1,fhs_BI_stat BI status only?
2322 00000C86 6628 bne.s fti_nt_sl if not, process other conditions
2323 00000C88 10D6 fti_nt_t1 move.b (fhs_datain),(a0)+ transfer this data byte and request the next
2324 00000C8A 51CB FFF4 dbra d3,fti_nt_w1 loop until lower count exhausted
2325
2326 00000C8E 4243 clr d3 clear lower count word only
2327 00000C90 5383 subq.l #1,d3 decrement the entire long count
2328 00000C92 6AEC bpl fti_nt_w1 loop until entire long count exhausted
2329
2330 *
2331 * last byte handling
2332 *
2333 00000C94 1214 fti_nt_w2 move.b (fhs_int0stat),d1 get card status
2334 00000C96 67FC beq fti_nt_w2 loop until we get something
2335 00000C98 BC01 cmp.b d1,fhs_BI_stat BI status only?
2336 00000C9A 6708 beq.s fti_nt_t2 if so, transfer the byte
2337 00000C9C 612C bsr.s j_fakeIsr otherwise, process the other conditions
2338 00000C9E 0FA8 0034 fti_nt_i2 bclr fhs_BI_bit,h_int0copy(a2) see if BI was logged
2339 00000CA2 67F0 beq fti_nt_w2 if not, keep waiting
2340 00000CA4 1ABC 0083 fti_nt_t2 move.b #h_hdfa1,(fhs_auxcmd) set holdoff on all again
2341 00000CA8 5283 move.b (fhs_datain),(a0)+ transfer the last data byte
2342 00000CAC 6000 00C4 addq.l #1,d3 correct remaining count
2343 bra h_tfi_trm go terminate
2344
2345 *
2346 * special status handling: n-1 bytes loop
2347 *
2348 00000CB0 6118 fti_nt_sl bsr.s j_fakeIsr process the other conditions
2349 00000CB2 0FA8 0034 fti_nt_sl bclr fhs_BI_bit,h_int0copy(a2) BI logged?
2350 00000CB6 67C8 beq fti_nt_w1 if not, keep testing status
2351 00000CB8 082A 0038 btst fhs_eoi_bit,h_stat3(a2) BI logged; was EOI set?
2352 00000CBC 67CA beq.s fti_nt_t1 if not, go transfer the byte
2353 00000CBE 4A2B 0008 tst.b tend_off(a3) BI w/ EOI; should we terminate?
2354 00000CC2 66E0 bne.s fti_nt_t2 if so, transfer the last byte
2355 00000CC4 08AA 0038 bclr fhs_eoi_bit,h_stat3(a2) otherwise, clear the eoi flag
2356 00000CC8 60BE bra fti_nt_t1 and continue transferring bytes

```

```

2358      *
2359      *      restoration of AS/6 required because fakeisr
2360      *      can call a PASCAL user procedure
2361      *
2362      00000CCA 4CDF 7000 j_fakeisr movem.l (sp)+,fhs_int0stat-fhs_datain restore the dedicated registers
2363      00000CCE 6100 F6BC      bsr      h_fakeisr
2364      00000CD2 43E7 000E      movem.l  fhs_int0stat-fhs_datain,-(sp)
2365      00000CD6 49E9 0011      lea     h_int0stat(a1),fhs_int0stat
2366      00000CDA 48E9 0017      lea     h_auxcmd(a1),fhs_auxcmd
2367      00000CDE 40E9 001F      lea     h_datain(a1),fhs_datain
2368      00000CE2 4E75      rts
2369
2370
2371      *
2372      *      Transfer FHS in; looking for a termination character
2373      *
2374
2375      00000CE4 7800      fti      moveq   #0,d4      clear upper byte to enable word comparison
2376      00000CE6 6002      bra.s   fti_it      make the initial BI test
2377
2378      00000CE8 61E0      fti_fi   bsr      j_fakeisr      process the other conditions
2379      00000CEA 0FAR 0034 fti_it   bclr    fhs_BI_bit,h_int0copy(a2) see if BI was logged
2380      00000CEE 6508      bne.s   fti_BI      branch if so
2381
2382      00000CF0 1214      fti_wl   move.b  (fhs_int0stat),d1      get card status
2383      00000CF2 67FC      beq     fti_wl      keep trying until we get something
2384      00000CF4 BC01      cmp.b   d1,fhs_BI_stat      BI status only?
2385      00000CF6 66F0      bne.s   fti_fi      if not, process other conditions
2386
2387      00000CF8 1316      fti_BI   move.b  (fhs_datain),d4      get the data byte
2388      00000CFA 10C4      move.b  d4,(a0)+      save it in the buffer
2389      00000CFB 0B2F 0038 fti_ceil b1st    fhs_ceil_bit,h_stat3(a2) was EOI set?
2390      00000D00 670E      beq.s   fti_tc      branch if not
2391      00000D02 4A2B 000B fti_ceil tst.b   tend_off(a3)      EOI was set; do we terminate?
2392      00000D06 6704      beq.s   fti_ceil    branch if not
2393      00000D08 3404      move.w  d4,d2      else use trick to make tfr terminate
2394      00000D0A 6004      bra.s   fti_tc
2395      00000D0C 0BAR 0038 fti_ceil bclr    fhs_ceil_bit,h_stat3(a2) clear the eoi flag
2396      00000D10 5383      subq.l  #1,d3      termination count expired?
2397      00000D12 6F5E      ble.s   h_tfr_trm  branch if so
2398      00000D14 8444      cmp.w   d4,d2      termination character match?
2399      00000D16 675A      beq.s   h_tfr_trm  branch if so
2400      00000D18 1ABC 0002 fti_wl   move.b  #h_rhdf,(fhs_auxcmd) else ask for another byte
2401      00000D1C 60D2      bra     fti_wl      and go wait for it
2402

```

```

2404      *
2405      *      Transfer FHS out
2406      *
2407      00000D1E 7C10      fto      moveq   #810,fhs_B0_stat      int0stat with B0 only
2408      00000D20 7504      moveq   #4,fhs_B0_bit      the B0 bit number
2409      00000D22 5583      subq.l  #2,d3      count-2!
2410      00000D24 6C44      bge.s   fto_i1      initial B0 test (n-1 bytes loop)
2411      00000D26 601E      bra.s   fto_i2      initial B0 test (last byte loop)
2412
2413      *
2414      *      high-speed loop for n-1 bytes
2415      *
2416      00000D28 1214      fto_wl   move.b  (fhs_int0stat),d1      get card status
2417      00000D2A 67FC      beq     fto_wl      loop until we get something
2418      00000D2C BC01      cmp.b   d1,fhs_B0_stat      B0 status only?
2419      00000D2E 6636      bne.s   fto_s1      if not, process other conditions
2420      00000D30 1C98      move.b  (a0)+,(fhs_dataout) transfer a byte
2421      00000D32 51CB FFF4 fto_t1   dbra   d3,fto_wl      loop until lower count exhausted
2422
2423      00000D36 4243      clr     d3      clear lower count word only
2424      00000D38 5383      subq.l  #1,d3      decrement the entire long count
2425      00000D3A 6AEC      bpl     fto_wl      loop until entire long count exhausted
2426
2427      *
2428      *      last byte handling
2429      *
2430      00000D3C 1214      fto_w2   move.b  (fhs_int0stat),d1      get card status
2431      00000D3E 67FC      beq     fto_w2      loop until we get something
2432      00000D40 BC01      cmp.b   d1,fhs_B0_stat      B0 status only?
2433      00000D42 6708      beq.s   fto_t2      if so, transfer the byte
2434      00000D44 6184      bsr     j_fakeisr      otherwise, process the other conditions
2435      00000D46 0FAR 0034 fto_i2   bclr    fhs_B0_bit,h_int0copy(a2) see if B0 was logged
2436      00000D48 67F0      beq     fto_w2      if not, keep waiting
2437      00000D4C 4A2B 000B fto_t2   tst.b   tend_off(a3)      should we tag it with an EOI?
2438      00000D4E 6704      beq.s   fto_ob      branch if not
2439      00000D52 1ABC 0008 fto_ob   move.b  #h_feoi,(fhs_auxcmd) else tag it!
2440      00000D56 1C98      move.b  (a0)+,(fhs_dataout) output the last byte
2441
2442      00000D58 262B 0010 MOVE.L  TCNT_OFF(A3),D3      } update empty pointer
2443      00000D5C D7AB 001C ADD.L   D3,TEMP_OFF(A3)      }
2444      00000D60 42AB 0010 CLR.L  TCNT_OFF(A3)      clear count
2445      00000D64 6020      BRA.S   H_TFO_TRM      ELSE WE ARE DONE!
2446
2447      *
2448      *      special status handling: n-1 bytes loop
2449      *
2450      00000D66 6100 FF62 fto_s1   bsr     j_fakeisr      process the other conditions
2451      00000D68 0FAR 0034 fto_i1   bclr    fhs_B0_bit,h_int0copy(a2) see if B0 was logged
2452      00000D6E 66C0      bne     fto_t1      if so, go transfer the byte
2453      00000D70 60B6      bra     fto_wl      otherwise, keep waiting
2454

```

```

2456 *
2457 * FHS TRANSFER TERMINATION
2458 *
2459 00000D72 282B 0010 H_TFI_TRM MOVE.L TCNT_OFF(A3),D4      get intended count
2460 00000D76 2743 0010          MOVE.L D3,TCNT_OFF(A3)      D3 has bytes not finished
2461 00000D7A 9883          SUB.L D3,D4          D4 has bytes transferred
2462 00000D7C D9AB 0020          ADD.L D4,TFIL_OFF(A3)  update fill pointer
2463 00000D80 08EA 0007          BSET #7,H_FLAGS(A2)  SET HOLDOFF INDICATOR
                0039
2464 00000D86 022A 00CF H_TFO_TRM andi.b #$cf,h_int0:copy(a2)
                0034
2465 00000D8C 1ABC 0013          move.b #h_dai0,(fhs_auxcmd)  re-enable card interrupts!
2466 00000D90 4CDF 7000          movem.l (sp)-,fhs_int0stat-fhs_datain  restore the dedicated registers
2467 00000D94 4EF9 0000          JMP STCLR          MARK BUFFER FINISHED & RETURN
                0000

2468
2469
2470
2471 *****
2472 *
2473 * HD_STBSY
2474 *
2475 * ROUTINE TO SET A DMA TFR BUFFER BUSY
2476 *
2477 * ENTRY:
2478 * DO.L = TRANSFER COUNT TO BE PUT IN TCNT_OFF(A2)
2479 * AND TO BE ADDED TO E/F COUNT.
2480 * A0.L = POINTER TO DMA TEMPS ( DMA1 OR DMA0 )
2481 * A2.L = POINTER TO DRIVER TEMPS
2482 * A3.L = POINTER TO BUFFER CTL BLOCK
2483 *
2484 * HPL ROUTINE ( MODIFIED )
2485 *
2486 *****
2487 00000C9A 49FA F282 HD_STBSY LEA EXTH_EH_DMA,A4
2488 00000C9E 4EF9 0000          JMP DMA_STBSY          } SAVE H_DMATERM ROUTINE IN DMA TEMPS
                0000

```

```

2490          END
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

SYMBOL	TYPE	DEF	VALUE
ABORT_ID	ABS	205	00000015
CHECK_TFR	ABS	207	0000001B
CHECK_TIMER	ABS	209	00000021
DELAY_TIMER	ABS	208	0000001E
DMA_STBSY	ABS	203	00000010
DROPDMA	ABS	196	00000002
GETDMA	ABS	197	00000004
IODECLARATIONS	ABS	354	00000024
ITXFR	ABS	204	00000013
LOGEOT	ABS	200	0000000A
LOGINT	ABS	199	00000008
STBSY	ABS	201	0000000C
STLR	ABS	202	0000000E
SYSGLOBALS	ABS	355	00000028
TESTDMA	ABS	198	00000006
WAIT_TFR	ABS	206	00000018

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
AVAIL_OFF	ABS	294		00000034
BADTMO	ABS	372		00000008
BAD_RDS	ABS	380		00000013
BAD_SCT	ABS	381		00000014
BUFT_OFF	ABS	285		00000024
BUFO_OFF	ABS	286		00000028
BUF_BUSY	ABS	370		00000009
CCR	STREG	0		00000005
CRD_DWN	ABS	382		00000015
C_ADR	ABS	284		00000020
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DCL	ABS	709		00000014
DFC	STREG	0		00000008
EIRB_OFF	ABS	287		0000002C
EOD_SEEN	ABS	383		00000016
ESC_CODE	ABS	391	SYSGLOBALS +	FFFFFFFE

ESC_ERR	REL	869		00000254
EXTH_EH_CLR	REL	581		000000F4
EXTH_EH_END	REL	604		0000011A
EXTH_EH_INIT	REL	436		00000002
EXTH_EH_ISR	REL	445		00000010
EXTH_EH_PPOLL	REL	559		00000000
EXTH_EH_RDB	REL	463		0000002C
EXTH_EH_RDS	REL	515		00000088
EXTH_EH_RDW	REL	485		00000050
EXTH_EH_SEND	REL	549		000000C0
EXTH_EH_SET	REL	571		000000E4
EXTH_EH_TDMA	REL	454		0000001E
EXTH_EH_TEST	REL	591		00000104
EXTH_EH_TFR	REL	539		00000080
EXTH_EH_WTB	REL	475		00000040
EXTH_EH_WTC	REL	528		0000009E
EXTH_EH_WTW	REL	501		0000006E
EXTH_EXTH	REL	431		00000000
FHS_AUXCMD	AREG	2279		00000005
FHS_BI_BIT	DREG	2276		00000007
FHS_BI_STAT	DREG	2274		00000006
FHS_BO_BIT	DREG	2277		00000007
FHS_BO_STAT	DREG	2275		00000006
FHS_DATAIN	AREG	2280		00000006
FHS_DATAOUT	AREG	2281		00000006
FHS_EOI_BIT	DREG	2273		00000005
FHS_INT0STAT	AREG	2278		00000004
FTI	REL	2375		000000C4
FTI_BI	REL	2387		000000F8
FTI_CE01	REL	2395		000000DC
FTI_FI	REL	2378		000000C8
FTI_IT	REL	2379		000000CA
FTI_NT_I1	REL	2348		000000B2
FTI_NT_I2	REL	2337		0000009C
FTI_NT_S1	REL	2347		000000B0
FTI_NT_T1	REL	2322		00000088
FTI_NT_T2	REL	2339		000000A4
FTI_NT_W1	REL	2318		00000080
FTI_NT_W2	REL	2332		00000094
FTI_TC	REL	2396		000000D0
FTI_WL	REL	2382		000000C0
FTO	REL	2407		0000001E
FTO_I1	REL	2451		000000D6
FTO_I2	REL	2435		000000D4
FTO_OB	REL	2440		00000056
FTO_S1	REL	2450		00000066
FTO_T1	REL	2420		00000030
FTO_T2	REL	2437		000000D4
FTO_W1	REL	2416		00000028
FTO_W2	REL	2430		0000003C
GET	ABS	706		00000008
GTL	ABS	703		00000001
HDMA_END	REL	1658		0000076E
HD_STBSY	REL	2487		00000D9A
HISR_END	REL	1686		0000079A
HPL_WTC	REL	1170		00000446
HPL_WTCO	REL	1172		0000044C

HPL_WTC1	REL	1178	00000452
HPL_WTC2	REL	1184	00000468
HPL_WTC3	REL	1186	0000046A
HPL_WTC4	REL	1227	000004AC
HPL_WTC5	REL	1233	000004BC
HR_CARD	REL	1085	000003DE
HR_CARD1	REL	1086	000003E0
HR_TEMP	REL	1078	000003D6
HTCTLOOP	REL	1613	00000708
HTERR_B	REL	856	0000023E
HTERR_D	REL	858	00000242
HWTCTBL	REL	1143	0000043A
H_ADDRESS	ABS	640	00000019
H_ADDRSSTAT	ABS	637	00000015
H_ATNIA	REL	1451	0000060C
H_ATNI_0	REL	1458	00000622
H_ATNI_1	REL	1460	00000628
H_ATNI_2	REL	1462	00000632
H_ATNI_3	REL	1463	00000634
H_AUXCMD	ABS	639	00000017
H_BUF	REL	1732	00000812
H_BUF1	REL	1738	00000818
H_BUF1_0	REL	1746	00000834
H_BUF1_1	REL	1750	0000083C
H_BUF0	REL	1764	0000085E
H_BUF0_1	REL	1771	00000876
H_BUF_NT	REL	1759	0000085A
H_BUSSTAT	ABS	638	00000017
H_BYTTST	REL	1706	000007DC
H_CHKA1	REL	2027	00000A84
H_CHKA2	REL	2031	00000A94
H_CHKADDR	REL	2023	00000A74
H_CHK1	REL	2052	00000AAE
H_CHK2	REL	2053	00000AB2
H_CHKSRQ	REL	2046	00000A96
H_CLR	REL	1489	00000642
H_CLR_ATN	REL	1534	00000678
H_CMDPASS	ABS	642	0000001D
H_CRDREG	ABS	1050	00000000
H_C_TBL	REL	1497	00000656
H_DACRO	ABS	658	00000001
H_DACR1	ABS	659	00000001
H_DAI0	ABS	686	00000013
H_DAI1	ABS	687	00000093
H_DATAIN	ABS	644	0000001F
H_DATAOUT	ABS	645	0000001F
H_DISABLE	REL	1324	0000055E
H_DMATERM	REL	1630	00000712
H_DMATI_1	REL	1648	0000074A
H_DMATO	REL	1652	00000758
H_DMATO_1	REL	1657	00000768
H_DMA_W	REL	2200	00000BE0
H_DMA_W1	REL	2203	00000BEA
H_DMA_W2	REL	2205	00000BF2
H_DMVRTS	REL	1478	00000640
H_ED_CMD	REL	1304	0000053C
H_ED_EXIT	REL	1311	00000556

H_EIR	REL	1254	000004C4
H_EIR2	REL	1267	000004EA
H_EIR3	REL	1273	00000502
H_EIR4	REL	1280	0000051C
H_EIRS	REL	1284	00000530
H_ENABLE	REL	1301	00000532
H_EOI	REL	1477	0000063A
H_EXTSTAT	ABS	632	00000005
H_FAKEISR	REL	1028	0000038C
H_FEDI	ABS	670	00000008
H_FGET0	ABS	666	00000006
H_FGET1	ABS	667	00000006
H_FLAGS	ABS	406	00000039
H_FRI	REL	1799	000008A4
H_FRW	REL	1791	0000089A
H_FRW1	REL	1803	000008AE
H_FRW1_2	REL	1811	000008C4
H_FRW1_2A	REL	1812	000008C8
H_FRW1_3	REL	1823	000008E8
H_FRW1_3	REL	1845	0000091E
H_FRW1_1	REL	1847	00000924
H_FRW1_2	REL	1854	00000938
H_FRW1_3	REL	1859	0000094C
H_FRW_OTHER	REL	1830	000008FE
H_GETSTAT	REL	1007	00000374
H_GTS	ABS	675	0000000B
H_C_STAT1	REL	1012	00000382
H_HDF0	ABS	661	00000003
H_HDFA1	ABS	662	00000083
H_HDFE0	ABS	663	00000004
H_HDFE1	ABS	664	00000084
H_IFC	REL	1417	000005D2
H_IFC2	REL	1426	000005FA
H_INIT	REL	750	00000156
H_INIT0	REL	763	0000017E
H_INIT_C	REL	756	00000166
H_INIT_S	REL	776	0000018C
H_INTOCOPY	ABS	400	00000034
H_INTOMASK	ABS	634	00000011
H_INTOSTAT	ABS	633	00000011
H_INTICOPY	ABS	401	00000035
H_INTIMASK	ABS	636	00000013
H_INTI1STAT	ABS	635	00000013
H_INTMSKSAV	ABS	402	00000036
H_INT_CA	ABS	621	0478000
H_ISR	REL	1674	00000770
H_ISR0	REL	1904	00000964
H_ISR1	REL	1906	0000096A
H_ISRDMA	REL	1694	000007AA
H_ISR_EX	REL	1689	000007A8
H_ISR_PM	ABS	283	0000001C
H_ISR_PR	ABS	281	00000014
H_ISR_SL	ABS	282	00000018
H_LOCAL	REL	1518	00000666
H_LOG	REL	2059	00000AB4
H_LON0	ABS	671	00000009
H_LON1	ABS	672	00000009

H_LSTERR	REL	862	0000024A
H_NBAF	ABS	665	00000005
H_NOBY1E	REL	1719	000007FA
H_NODMA	REL	2086	00000AE8
H_NOTACTL	REL	852	00000236
H_NOTSITL	REL	854	0000023A
H_NOWORD	REL	860	00000246
H_NO_DDL	REL	1942	000009D2
H_NO_END	REL	2004	00000A70
H_NO_GLT	REL	1984	00000A42
H_NO_IFC	REL	1925	0000099C
H_NO_INT0	REL	2005	00000A70
H_NO_INT1	REL	1988	00000A42
H_NO_MA	REL	1934	000009B6
H_NO_PPC	REL	1972	00000A1C
H_NO_PPE	REL	1977	00000A2C
H_NO_RLC	REL	1995	00000A52
H_NO_SPAS	REL	2000	00000A64
H_NO_SFQ	REL	1929	000009A6
H_NO_TCT	REL	1969	00000A10
H_NO_UCG	REL	1979	00000A2C
H_PPE	REL	1976	00000A28
H_PPOLL	ABS	643	0000001D
H_PPOLLMSK	ABS	417	00000039A
H_PTS	ABS	688	00000014
H_P_POLL	REL	1342	0000056E
H_R6OUT	REL	1579	00000696
H_R6OUT2	REL	1600	000006D8
H_R6OUT3	REL	1604	000006E4
H_R6OUT4	REL	1605	000006E8
H_R6TCT	REL	1608	000006F0
H_RDB	REL	811	000001E8
H_RDB0	REL	814	000001F6
H_RDB1	REL	818	0000020A
H_RDS	REL	1053	000003A6
H_RDSTBL	REL	1115	0000041A
H_RDS_CS	REL	1098	000003F0
H_RDS_ID	REL	1093	000003EA
H_RDS_I1	REL	1110	0000040E
H_RDS_ST	REL	1104	00000402
H_REN	REL	1395	000005C6
H_RHDF	ABS	660	00000002
H_RHDF_S	REL	2239	00000C1A
H_RHDF_S1	REL	2243	00000C2E
H_RLC	ABS	685	00000012
H_ROUTINE	ABS	1048	00000002
H_RPP0	ABS	678	0000000E
H_RPP1	ABS	679	0000000E
H_RQC	ABS	684	00000011
H_RQS	REL	1219	0000048C
H_RQS2	REL	1225	000004A4
H_RTL0	ABS	668	00000007
H_RT_END	REL	669	00000007
H_RT_SIZ	ABS	1125	0000042C
H_SCBSY	REL	1126	00000012
H_SC_ERR	REL	848	0000022E
H_SC_ERR	REL	850	00000232

H_SET	REL	1365	000005A2
H_SET_ATN	REL	1449	00000802
H_SHD0	ABS	691	00000016
H_SHD1	ABS	692	00000096
H_SIC0	ABS	680	0000000F
H_SIC1	ABS	681	0000000F
H_SPOLL	ABS	641	00000018
H_SRE0	ABS	682	00000010
H_SRE1	ABS	683	00000090
H_START3	ABS	403	00000038
H_STDL0	ABS	688	00000015
H_STDL1	ABS	690	00000095
H_SWRST0	ABS	656	00000000
H_SWRST1	ABS	657	00000080
H_S_TBL	REL	1374	000005B6
H_TBI_TRM	REL	1836	0000090C
H_TBL	REL	2093	00000AF2
H_TCA	ABS	676	0000000C
H_TCS	ABS	677	0000000D
H_TCTW	REL	1956	000009EC
H_TCTW1	REL	1964	000009FA
H_TCTWL	REL	1962	000009F0
H_TEMP	ABS	1049	00000001
H_TEST	REL	1559	0000068A
H_TEST_EX	REL	1563	00000694
H_TF_TRM	REL	2459	00000D72
H_TFO_TRM	REL	2464	00000D86
H_TFR	REL	2075	00000ABC
H_TID	REL	2128	00000B32
H_TID_0	REL	2166	00000B90
H_TID_1	REL	2176	00000BB4
H_TID_E	REL	2182	00000BC0
H_TID_F	REL	2154	00000B6C
H_TII	REL	2229	00000CF4
H_TI_TERM	REL	1780	00000986
H_TLKERR	REL	864	0000024E
H_TMO	REL	866	00000252
H_TMO_ERR	REL	935	000002D0
H_TOD	REL	2188	00000BC8
H_TOD_1	REL	2191	00000BD0
H_TOT	REL	2247	00000C30
H_TONO	ABS	673	00000009A
H_TON1	ABS	674	0000008A
H_TO_TERM	REL	1781	0000098C
H_T_BIC	REL	2222	00000C02
H_T_BST	REL	2216	00000BFC
H_T_DMA	REL	2120	00000B1A
H_T_FHS	REL	2284	00000C3A
H_T_INT	REL	2210	00000BF4
H_VSTDLO	ABS	693	00000017
H_VSTD1	ABS	694	00000097
H_WAIT_BI	REL	951	000002FC
H_WAIT_BO	REL	896	0000026A
H_WAIT_D1	REL	929	000002BC
H_WAIT_D2	REL	933	000002CE
H_WBIT	REL	983	0000034E
H_WBIT1	REL	985	00000354

H_WBIT2	REL	994	0000036E
H_WBI_1	REL	956	00000302
H_WBI_2	REL	961	00000312
H_WBI_3	REL	972	00000330
H_WBI_5	REL	979	00000340
H_WBOT	REL	937	000002D8
H_WBOT1	REL	939	000002DE
H_WBOT2	REL	948	000002F8
H_WBO_1	REL	901	00000270
H_WBO_2	REL	906	00000280
H_WBO_3	REL	917	0000029E
H_WBO_5	REL	924	000002AE
H_WTB	REL	834	00000216
H_WTB0	REL	836	0000021E
H_WTB1	REL	837	00000224
H_WTC	REL	1137	0000042C
H_WTC_PPC	REL	1192	00000478
H_WTC_RST	REL	1174	0000044E
H_WTC_SMA	REL	1177	00000452
H_W_DONE	REL	928	00000288
INTLEV_1	REL	732	00000144
IOE_ERROR	ABS	386	FFFFFFFFE6
IOE_RSLT	ABS	388	FFFFFFFFBE
IOE_SC	ABS	389	FFFFFFFFBA
IO_RISC	ABS	384	00000017
IO_SC	ABS	288	0000002D
ISR_ENTRY	ABS	279	00000000
J_FAKEISR	REL	2362	00000CCA
LLO	ABS	708	00000011
MA	ABS	293	00000033
MA_U	ABS	292	00000032
NOT_HPIB	ABS	363	00000002
NOT_LSTN	ABS	377	00000010
NOT_TALK	ABS	376	0000000F
NO_ACTL	ABS	364	00000003
NO_CARD	ABS	362	00000001
NO_DATA	ABS	367	00000006
NO_DMA	ABS	374	0000000D
NO_DRV	ABS	373	0000000C
NO_DVC	ABS	365	00000004
NO_SCTL	ABS	379	00000012
NO_SPACE	ABS	366	00000005
NO_WORD	ABS	375	0000000E
PPC	ABS	705	00000005
PPD	ABS	716	00000070
PPE	ABS	715	00000060
PAU	ABS	710	00000015
RCVR_BLK	ABS	392	SYSGLOBALS + FFFFFFFFF6
RDS_ERR	REL	1072	000003D0
SC_BUSY	ABS	369	00000008
SDC	ABS	704	00000004
SET_INT_LEVEL	REL	726	00000132
SFC	STREG	0	00000009
SP	AREG	0	00000007
SPD	ABS	712	00000019
SPE	ABS	711	00000018
SR	STREG	0	00000006

SYSFLAG2	ABS	395	FFFFFFED
TACT_OFF	ABS	309	00000007
TBSZ_OFF	ABS	332	00000018
TBUF_OFF	ABS	331	00000014
TCHR_OFF	ABS	328	0000000E
TCNTERR	ABS	371	0000000A
TCNT_OFF	ABS	330	00000010
TCT	ABS	707	00000009
TDIR_OFF	ABS	326	0000000D
TEMP_OFF	ABS	333	0000001C
TEND_OFF	ABS	324	0000000B
TFIL_OFF	ABS	334	00000020
TFR_ERR	ABS	368	00000007
TIMEOUT	ABS	289	0000002E
TIMER_PRESENT	ABS	394	00000001
TMO_ERR	ABS	378	00000011
TTMP_OFF	ABS	307	00000000
TT_BURST	ABS	345	00000003
TT_DMA	ABS	344	00000002
TT_FHS	ABS	346	00000004
TT_INT	ABS	343	00000001
TUSR_OFF	ABS	310	00000009
T_BU_OFF	ABS	322	0000000A
T_DHAPRI	ABS	339	00000030
T_PH_OFF	ABS	338	0000002C
T_PR_OFF	ABS	335	00000024
T_SC_OFF	ABS	308	00000005
T_SL_OFF	ABS	337	00000028
UNL	ABS	713	0000003F
UNT	ABS	714	0000005F
USER_ISR	ABS	280	00000014
USP	STREG	0	00000007
VBR	STREG	0	0000000A

MATCH

Description

MATCH matches symbols in an EXT table to a DEF table.

Usage

MATCH is used by the linking loader.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      *      procedure matchdefext
2      *      var resolved, matched: boolean      return flags
3      *      matchmask: 0..255;                  to be or'd when matched
4      *      var def_table: ext_table;
5      *      array[0..] of char;                  symbol tables
6      *      var ext_list: array[0..] of 0..65535 index list
7      *      N: shortint                          number of EXT records
8      *      DEF_length: integer                  size of DEF table
9
10     00000000      rorg      0
11
12     def      matchdefext
13
14     0000 0001 offset      equ      1      offset field of a GVR
15     0000 0002 gvr_flag    equ      2      bit in a GVR indicating absence
16
17     0000 0000 ext_str      equ      a0     pointer to EXT symbol
18     0000 0000 return      equ      a0     storage for return address
19     0000 0001 ext_base     equ      a1     address of EXT table
20     0000 0002 list        equ      a2     address of index list
21     0000 0003 def_str     equ      a3     pointer to string in DEF table
22     0000 0004 gvr_ptr     equ      a4     pointer to GVR in DEF table
23     *global              equ      a5     reserved for PASCAL
24     *local                equ      a6     base of local workspace
25     *sp                    equ      a7     stack pointer
26
27     0000 0000 cond        equ      d0     temporary save for condition codes
28     0000 0001 len         equ      d1     length of string or GVR
29     0000 0002 ext_count   equ      d2     number of EXT symbols to process
30     0000 0003 def_count   equ      d3     bytes of DEF table left
31     0000 0004 def_addr    equ      d4     address of symbol part of DEF record
32     0000 0005 match_resolve equ      d5     two booleans packed in a word
33     0000 0006 ext_offset  equ      d6     relative pointer to an EXT symbol
34     0000 0007 mask        equ      d7     match mask
35
36     0000 0000 matchdefext equ *
37     00000000 205F      movea.l (sp)+,return      return address
38     00000002 261F      move.l (sp)+,def_count    length of DEF table
39     00000004 341F      move.w (sp)+,ext_count    length of index list, pointer table
40     00000006 245F      movea.l (sp)+,list        address of EXT index list
41     00000008 225F      movea.l (sp)+,ext_base    address of EXT table
42     0000000A 285F      movea.l (sp)+,gvr_ptr     address of DEF symbol
43     0000000C 3E1F      move.w (sp)+,mask        flag pattern for matched GVR
44     0000000E 2F08      move.l return,-(sp)      replace return address
45
46     00000010 7A01      moveq  #0001,match_resolve matched := false ; resolved := true
47
48     00000012 5342      subq.w #1,ext_count      number of EXT symbols to process
49     00000014 6500 0086 bcs     done             all done if no EXT table
50
51     00000018 3C1A      move.w (list)+,ext_offset get relative address of an EXT symbol
52     0000001A 56CA FFFC dbne    ext_count,L1     scan till non-zero, meaning unresolved
53     0000001E 677C      beq.s  done             done if none
54
55     00000020 4A83      tst.l  def_count        length of DEF symbol table
56     00000022 674E      beq.s  no_defs          done if none
57
58     00000024 280C      get_def move.l  gvr_ptr,def_addr save address of DEF record

```

```

59     00000026 4281      clr.l  len              find GVR of DEF record
60     00000028 1214      move.b (gvr_ptr),len    length of string
61     0000002A 5441      addq.w #2,len           compute length of string part
62     0000002C 0881 0000 bclr   #0,len           #0,len
63     00000030 D8C1      adda.w len,gvr_ptr      skip over string
64     00000032 9681      sub.l  len,def_count    len,def_count
65     00000034 0814 0002 btst   #gvr_flag,(gvr_ptr) check for exported symbol
66     00000038 662C      bne.s  next_def        ignore if not present
67
68     0000003A 41F1 6000 compare lea  0(ext_base,ext_offset.w),ext_str get addresses of two strings
69     0000003E 2644      movea.l def_addr,def_str
70
71     00000040 7000      MOVEQ  #0,COND          standard string compare      (rdq)
72     00000042 1018      move.b (ext_str)+,COND  get EXT symbol length      (rdq)
73     00000044 3200      MOVE.W COND,LEN        (rdq)
74     00000046 4241      SWAP  LEN              (rdq)
75     00000048 3200      MOVE.W COND,LEN        (rdq)
76     0000004A 101B      MOVE.B (DEF_STR)+,COND  (rdq)
77     0000004C B200      cmp.b  COND,len        compare two lengths      (rdq)
78     0000004E 6302      bls.s  str_comp        str_comp
79     00000050 1200      move.b COND,len        get minimum of two string lengths (rdq)
80     00000052 5301      str_comp subq.b #1,len  loop if at least one character
81     00000054 6508      bcs.s  cmp_end        cmp_end
82     00000056 B10B      cmpm.b (def_str)+,(ext_str)+ compare string bodies
83     00000058 56C9 FFFC dbne    len,cmp_lp     loop till not equal or end of string
84     0000005C 6606      bne.s  nomatch        if string bodies are equal
85     0000005E 4841      cmp_end SWAP  LEN      then compare lengths      (rdq)
86     00000060 B200      CMP.B  COND,LEN        (rdq)
87     00000062 6712      beq.s  match          match
88     00000064 632A      nomatch bls.s  ext_low  three way branch on comparison
89
90     00000066 4281      next_def clr.l  len     DEF does not match an EXT
91     00000068 122C 0001 move.b offset(gvr_ptr),len get length of GVR
92     0000006C D8C1      adda.w len,gvr_ptr     len,gvr_ptr
93     0000006E 9681      sub.l  len,def_count    len,def_count
94     00000070 62B2      bhl.s  get_def         get_def
95
96     00000072 4205      no_defs clr.b  match_resolve resolved := false
97     00000074 6026      bra.s  done            no more DEF records
98
99     00000076 0045 0100 match  ori.w #0100,match_resolve matched := true
100    0000007A 2384 6000 move.l def_addr,0(ext_base,ext_offset.w) copy address of DEF to EXT
101    0000007E 8F14      or.b  mask,(gvr_ptr)    mark DEF record as having been matched
102    00000080 426A FFFE      clr.w -2(list)         index := 0 to flag it as resolved
103    00000084 6002      bra.s nnextxt2         find next unresolved EXT
104    00000086 3C1A      L2      move.w (list)+,ext_offset get relative address
105    00000088 56CA FFFC nnextxt2 dbne    ext_count,L2 scan till non zero or end of list
106    0000008C 6608      bne.s  next_def        find next DEF record
107    0000008E 600C      bra.s  done            done if none
108
109    00000090 4205      ext_low clr.b  match_resolve resolved := false
110    00000092 6002      bra.s nnextxt3         find next unresolved EXT
111    00000094 3C1A      L3      move.w (list)+,ext_offset get relative address
112    00000096 56CA FFFC nnextxt3 dbne    ext_count,L3 scan till non zero or end of list
113    0000009A 669E      bne.s  compare        compare to same DEF record
114
115    0000009C 205F      done  movea.l (sp)+,return return address

```

```

116 0000009E 225F      movea.l (sp)+,a1      address of matched
117 000000A0 245F      movea.l (sp)+,a2      address of resolved
118 000000A2 1485      move.b match_resolve,(a2) return boolean results
119 000000A4 E04D      lsr.w #8,match_resolve
120 000000A6 8B11      or.b match_resolve,(a1) matched := matched or match
121 000000A8 4ED0      jmp      (return)
122
123      end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

*** NO EXTERNAL SYMBOLS ***

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
CCR	STREG	0		00000005
CMP_END	REL	85		0000005E
CMP_LP	REL	82		00000056
COMPARE	REL	68		0000003A
COND	DREG	27		00000000
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DEF_ADDR	DREG	31		00000004
DEF_COUNT	DREG	30		00000003
DEF_STR	AREG	21		00000003
DFC	STREG	0		00000008
DONE	REL	115		0000009C
EXT_BASE	AREG	19		00000001
EXT_COUNT	DREG	29		00000002
EXT_LOW	REL	109		00000090
EXT_OFFSET	DREG	33		00000006
EXT_STR	AREG	17		00000000
GET_DEF	REL	58		00000024
GVR_FLAG	ABS	15		00000002
GVR_PTR	AREG	22		00000004
L1	REL	51		00000018
L2	REL	104		00000086
L3	REL	111		00000094
LEN	DREG	28		00000001
LIST	AREG	20		00000002
MASK	DREG	34		00000007
MATCH	REL	99		00000076
MATCHDEFEXT	REL	36		00000000
MATCH_RESOLVE	DREG	32		00000005
NEXT_DEF	REL	90		00000066
NOMATCH	REL	88		00000064
NO_DEFS	REL	96		00000072
NXTEXT2	REL	105		00000088

NXTEXT3	REL	112	00000096
OFFSET	ABS	14	00000001
RETURN	AREG	18	00000000
SFC	STREG	0	00000009
SP	AREG	0	00000007
SR	STREG	0	00000006
STR_COMP	REL	80	00000052
USP	STREG	0	00000007
VBR	STREG	0	0000000A

MATCHSTR

Description

MATCHSTR contains low-level assembly language string functions.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      * match pack
2      *
3      nosyms
4      sprint
5      mname      matchstr
6
7      src      module matchstr;
8      src      export
9      src
10     src      type
11     src      stringarg=string[255];
12     src      ttable =packed array[0..0] of 0..255;
13     src
14     src      function afterstr(var s1:string;
15     src      c :integer;
16     src      n :integer;
17     src      s2:stringarg):integer;
18     src
19     src      function beforestr(var s1:string;
20     src      c :integer;
21     src      n :integer;
22     src      s2:stringarg):integer;
23     src
24     src      function changestr(var s1:string;
25     src      c :integer;
26     src      n :integer;
27     src      s2:stringarg;
28     src      s3:stringarg):integer;
29     src
30     src      function spanstr(s1:stringarg;
31     src      c :integer;
32     src      s2:stringarg):integer;
33     src
34     src      end;
35
36     def      matchstr_matchstr
37     00000000 4E75      rts      equ      *
38     0000 001A afunc      equ      26
39     0000 0018 ams1      equ      24
40     0000 0014 as1       equ      20
41     0000 0010 ac        equ      16
42     0000 000C an        equ      12
43     0000 0008 as2      equ      8
44     0000 0012 aargs     equ      18
45
46     def      matchstr_afterstr
47     0000 0000      dc.w      0
48     00000004 4E56 0000      link      a6,#0
49     00000008 429E 001A      clr.l     afunc(a6)      func:=0
50     0000000C 208E 0014      movea.l  a51(a6),a0      a0:=^s1
51     00000010 7000      moveq    #0,d0
52     00000012 1010      move.b   (a0),d0      d0:=strlen(s1)
53     00000014 242E 000C      move.l   an(a6),d2      if n>=0
54     00000018 6D24      blt.s   after1      then
55
56     * count
57     *
58     0000001A 262E 0010      move.l   ac(a6),d3      d3:=c

```

```

59     0000001E 6F2E      ble.s   aret      check cursor<=0
60     00000020 226E 0008      movea.l  as2(a6),a1      a1:=^s1
61     00000024 7200      moveq    #0,d1
62     00000026 1219      move.b   (a1)+,d1      d1:=strlen(s2)
63     00000028 6708      beq.s   after0
64     0000002A 6144      bsr.s   scan
65     0000002C 2D43 001A agood  move.l   d3,afunc(a6)
66     00000030 601C      bra.s   aret
67
68     * count but no string
69     *
70     00000032 D682      after0   add.l   d2,d3      c:=c+n
71     00000034 9083      sub.l   d3,d0
72     00000036 5280      addq.l  #1,d0      c := len(s1)+1
73     00000038 6FF2      bne     agood
74     0000003A 6000 0012      bra     aret      else
75
76     * no count given
77     *
78     0000003E 226E 0008 after1   movea.l  as2(a6),a1
79     00000042 7200      moveq    #0,d1
80     00000044 1219      move.b   (a1)+,d1
81     00000046 6610      bne.s   after2
82
83     * no count no string
84     *
85     00000048 5280      addq.l  #1,d0      func:=d0+1
86     0000004A 2D40 001A      move.l   d0,afunc(a6)
87
88     0000004E 4E5E      aret     unlk     a6      end
89     00000050 205F      movea.l  (sp)+,a0
90     00000052 DEFC 0012      adda.w   #aargs,sp
91     00000056 4E00      jmp     (a0)
92
93     * no count with string
94     *
95     00000058 7401      after2   moveq    #1,d2      count 1
96     0000005A 262E 0010      move.l   ac(a6),d3
97     0000005E 6FEE      ble     aret      cursor out of range?
98     00000060 610E      bsr.s   scan
99     00000062 67EA      beq     aret      must match at least once
100    00000064 2D43 001A after3   move.l   d3,afunc(a6)
101    00000068 7401      moveq    #1,d2      reset count
102    0000006A 6104      bsr.s   scan
103    0000006C 66F6      bne     after3
104    0000006E 60DE      bra     aret
105
106    0000 0070      scan    equ     *
107    00000070 5382      subq.l  #1,d2      pre decrement count
108
109    00000072 48E7 E0C0      scan1   movem.l  d0-d2/a0-a1,-(sp) save for next call
110    00000076 6100 000E      bsr     scanloop
111    0000007A 4CFF 0307      movea.l  (sp)+,d0-d2/a0-a1
112    0000007E 6704      beq.s   scanx
113    00000080 51CA FFF0      dbra    d2,scan1
114    00000084 4E75      scanx   rts
115    0000 0086      scanloop equ    *

```

```

116 000000E6 9083          sub.l  d3,d0
117 000000E8 5280          addq.l #1,d0
118 000000EA 6D00 0036      blt    sfexit  pos in range ?
119
120 000000EE 9041          sub    d1,d0  is str2 longer than
121 000000F0 6D00 0030      blt    sfexit  remaining str1 ?
122
123 00000094 4A41          tst.w  d1
124 00000096 6726          beq.s  ssexit2 str2 is null so match
125
126 00000098 2448          movea.l a0,a2  save str1 ptr
127 0000009A D0C3          adda.w d3,a0  start source compare
128
129 0000009C 1C19          move.b (a1)+,d6  first character
130 0000009E 5541          subq   #2,d1
131
132 000000F0 BC18          sc11  cmp.b  (a0)+,d6
133 000000F2 57C8  FFFC  sc12  dbeq  d0,sc11
134 000000F6 661A          bne.s  sfexit  found it ?
135
136 00000098 2648          movea.l a0,a3  temp str1
137 0000009A 2849          movea.l a1,a4  temp str2
138
139 0000009C 3A01          move.w d1,d5  remaining str2 bytes
140 0000009E 6D08          blt.s  ssexit  str2 is 1 char
141
142 000000E0 B908          sc13  cmpm.b (a3)+,(a4)+
143 000000E2 58CD          dbne  d5,sc13
144 000000E6 68EA          bne   sc12
145 000000E8 2608          ssexit move.l a3,d3
146 000000EA 968A          sub.l  a2,d3
147 000000EC 4E75          rts
148 000000EE 2603          ssexit2 move.l d3,d3  set condition code
149 000000F0 4E75          rts
150
151 000000C2 7600          sfexit moveq #0,d3  cursor to zero
152 000000C4 4E75          rts
153
154 *
155 def  matchstr_bforestr
156 dc.w 0
157 000000C6 0000 00C8 matchstr_bforestr equ *
158 000000C8 4E56 0000 link  a6,#0
159 000000CA 42AE 001A clr.l  afunc(a6)  func:=0
160 000000CC 209E 0014 movea.l a1(a6),a0  a0:=^s1
161 000000CE 7000          moveq  #0,d0
162 000000D0 1010          move.b (a0),d0  d0:=strlen(s1)
163 000000D2 242E 000C move.l  an(a6),d2  if n>=0
164 000000D4 6D2A          blt.s  before1  then
165
166 * count
167 *
168 000000DE 262E 0010 move.l  ac(a6),d3  d3:=c
169 000000E0 6F00  FF6A ble  aret  check cursor<=0
170 000000E2 228E 0008 movea.l as2(a6),a1  a1:=^s1
171 000000E4 7200          moveq  #0,d1
172 000000E6 1219          move.b (a1)+,d1  d1:=strlen(s2)
173 000000E8 6710          beq.s  before0

```

```

173 000000F0 8100  FF7E      bsr  scan
174 000000F4 8702          beq.s  bgood
175 000000F6 9681          sub.l  d1,d3  move to front of match
176 000000F8 2D43  001A  bgood  move.l  d3,afunc(a6)
177 000000FC 6000  FF50      bra  aret
178
179 *
180 * count but no string
181 *
182 000001C0 9682          before0 sub.l  d2,d3  c:=c-n
183 000001C2 6F00  FF4A      ble  aret  c :: 0
184 000001C6 60F0          bra  bgood  else
185
186 *
187 * no count given
188 *
189 000001C8 228E 0008 before1 movea.l as2(a6),a1
190 000001CA 7200          moveq  #0,d1
191 000001CE 1219          move.b (a1)+,d1
192 000001D0 660A          bne.s  before2
193
194 *
195 * no count no string
196 *
197 00000112 7001          moveq  #1,d0  func:=1
198 00000114 2D40  001A  move.l  d0,afunc(a6)
199 00000118 6000  FF34      bra  aret
200
201 *
202 * no count with string
203 *
204 0000011C 7401          before2 moveq  #1,d2  count 1
205 0000011E 262E 0010 move.l  ac(a6),d3
206 00000120 6F00  FF2A      ble  aret  cursor out of range?
207 00000122 8100  FF48      bsr  scan
208 00000124 8700  FF22      beq  aret  must match at least once
209 00000126 2D43  001A  before3 move.l  d3,afunc(a6)
210 00000128 93AE 001A sub.l  d1,afunc(a6)  move to front of match
211 0000012A 7401          moveq  #1,d2  reset count
212 0000012C 8100  FF36      bsr  scan
213 0000012E 66F0          bne  before3
214 00000130 6000  FFOE      bra  aret
215
216 0000 001E  mf  equ  30
217 0000 001C  mslm equ  28
218 0000 0018  ms1  equ  24
219 0000 0014  mc  equ  20
220 0000 0010  mk  equ  16
221 0000 000C  ms2  equ  12
222 0000 0008  ms3  equ  8
223 0000 0004  mr  equ  4
224 0000 0000  m  equ  0
225
226 def  matchstr_chngestr
227 dc.w 0
228 00000142 0000 0144 matchstr_chngestr equ *
229 00000144 4E56 0000 link  a6,#0
230
231 00000148 42AE 001E clr.l  mf(a6)  function result 0
232
233 0000014C 282E 0014 move.l  mc(a6),d4  cursor
234 00000150 6F00 0166 ble  chgret

```

```

230 00000154 206E 0018      movea.l ms1(a6),a0
231 00000158 7000          moveq  #0,d0
232 00000159 1010          move.b (a0),d0
233 0000015C 9084          sub.l  d4,d0
234 0000015E 5280          addq.l #1,d0
235 00000160 6D00 0156      blt    chgret  cursor in range ?
236
237 00000164 2A2E 0010      move.l mk(a6),d5      counter
238 00000168 6700 0046      beq    chgzcnt
239 0000016C 6F00 0054      ble    chgncnt
240
241 *
242 *      have count value
243 00000170 226E 000C      movea.l ms2(a6),a1
244 00000174 4A11          tst.b  (a1)
245 00000176 6700 00B2      beq    chgcnill
246
247 *
248 *      have count and s2 and maybe s3
249 *      replace the next n occurrences of s2 with s3
250 0000017A 6014          bra.s  chg12
251 0000017C 48E7 0400 chg11  movem.l d5,-(sp)      save count
252 00000180 6100 00AE          bsr   chgflds
253 00000184 4CDF 0020          movem.l (sp)+,d5      get count
254 00000188 2D44 001E          move.l d4,mf(a6)      set func
255 0000018C 6700 012A          beq    chgret
256 00000190 51CD FFEA chg12  dbra   d5,ch11
257 00000194 6000 0122          bra   chgret
258
259 *
260 *      count but no s2
261 *      replace next count chars with s3
262 00000198 7000          moveq  #0,d0
263 0000019A 1010          move.b (a0),d0
264 0000019E 9685          move.l d0,d3      final length of s1
265 000001A0 246E 0008          sub.l  d5,d3
266 000001A4 7400          movea.l ms3(a6),a2
267 000001A6 1412          moveq  #0,d2
268 000001A8 D682          move.b (a2),d2
269 000001AA 6D00 010C      add.l  d2,d3
270 *
271 *      blt    chgret  count is too big
272 *
273 *      count is zero
274 *      insert s3 at cursor
275 000001AE 0000          nilstr dc.w 0
276 000001B0 2D7C 0000 chgzcnt move.l #nilstr,ms2(a6)
277 000001B8 6176 000C          bsr.s chgflds
278 000001BA 0044 001E          move.l d4,mf(a6)
279 000001BE 6000 00F8          bra   chgret
280
281 *
282 *      no count
283 000001C2 226E 000C chgncnt movea.l ms2(a6),a1
284 000001C6 4A11          tst.b  (a1)
285 000001C8 6716          beq.s  chgnill

```

```

286
287 *
288 *      no count but has s2 might have s3
289 *      replace all occurrences of s2 with s3
290 000001CA 6164          bsr.s  chgflds
291 000001CC 2D44 001E          move.l d4,mf(a6)
292 000001D0 6700 00E8          beq    chgret  must change at least one
293 000001D4 615A          chgncnt1 bsr.s  chgflds
294 000001D6 2D44 001E          move.l d4,mf(a6)      set func value
295 000001DA 6700 00DC          beq    chgret
296 000001DE 60F4          bra   chgncnt1
297
298 *
299 *      no count no s2
300 000001E0 246E 0008 chgnill movea.l ms3(a6),a2
301 000001E4 4A12          tst.b  (a2)
302 000001E6 6706          beq.s  chgnil2
303
304 *
305 *      no count only s3
306 *      replace rest of s1 with s3
307 000001E8 1094          move.b d4,(a0) chop s1 to cursor
308 000001EA 5310          subq.b #1,(a0)
309 000001EC 60C2          bra   chgzcnt  add s3
310
311 *
312 *      no count no strings
313 *      delete remainder of s1
314 000001EE 1094          chgnil2 move.b d4,(a0) set s1 length
315 000001F0 5310          subq.b #1,(a0)
316 000001F2 2D44 001E          move.l d4,mf(a6) set func value
317 000001F6 6000 00C0          bra   chgret
318
319 *
320 *      have count no s2
321 *      replace count bytes with s3
322 000001FA 9085          chgcnill sub.l  d5,d0      d0 is #bytes after delete
323 000001FC 6D00 00BA          blt    chgret
324
325 00000200 246E 0008          movea.l ms3(a6),a2  addr and size of s3
326 00000204 7400          moveq  #0,d2
327 00000206 141A          move.b (a2)+,d2
328
329 00000208 7600          moveq  #0,d3
330 0000020A 1610          move.b (a0),d3 will it fit
331 0000020C 9645          sub    d5,d3
332 0000020E D642          add    d2,d3      final size of s1
333 00000210 B62E 001C          cmp.b  msim(a6),d3
334 00000214 6200 00A2          bhi    chgret
335
336 00000218 2E05          move.l d5,d7      apparent size of s2
337
338 0000021A D0C4          adda   d4,a0      cursor addr
339 0000021C 47F0 5000          lea   0(a0,d5.w),a3  after delete
340 00000220 6100 0064          bsr   chgf1      do it
341 00000224 2D44 001E          move.l d4,mf(a6)
342 00000228 6000 008E          bra   chgret

```

```

343
344 0000022C 7800      chgbad moveq #0,d4   cursor to zero
345 0000022E 4E75      rts
346
347 *
348 *
349 * do one change
349 00000230 206E 0018 chgflds movea.l ms1(a6),a0   source string
350 00000234 7000      moveq #0,d0
351 00000236 1010      move.b (a0),d0   s length
352 00000238 2600      move.l d0,d3   final length of s
353 0000023A 9084      sub.l d4,d0
354 0000023C 5280      addq.l #1,d0
355 0000023E 6DEC      blt chgbad pos in range ?
356
357 00000240 226E 000C movea.l ms2(a6),a1   old string
358 00000244 7200      moveq #0,d1
359 00000246 1219      move.b (a1)+,d1   old length
360 00000248 2E01      move.l d1,d7   save it for later
361
362 0000024A 246E 0008 movea.l ms3(a6),a2   new string
363 0000024E 7400      moveq #0,d2
364 00000250 141A      move.b (a2)+,d2   new length
365
366 00000252 8641      sub d1,d3
367 00000254 D642      add d2,d3
368 00000256 B62E 001C cmp.b ms1m(a6),d3   will it all fit ?
369 0000025A 62D0      bhi chgbad
370
371 0000025C D0C4      adda.w d4,a0   start source compare
372
373 0000025E 4A01      tst.b d1
374 00000260 6700 006E beq chgins      0 length so match
375
376 00000264 9041      sub d1,d0   is old longer than
377 00000266 6DC4      blt chgbad remaining source ?
378
379 00000268 1C19      move.b (a1)+,d6   first character
380 0000026A 5541      subq #2,d1
381
382 0000026C EC18      chg1 cmp.b (a0)+,d6
383 0000026E 57C8 FFFC chg2 dbeq d0,chg1
384 00000272 6644      bne.s chgret found it ?
385
386 00000274 2648      movea.l a0,a3   temp source
387 00000276 2849      movea.l a1,a4   temp old
388
389 00000278 3A01      move.w d1,d5   remaining old bytes
390 0000027A 6D08      blt.s chgf0 old is 1 char
391
392 0000027C B90B      chg3 cmpm.b (a3)+,(a4)+
393 0000027E 56CD FFFC dbne d5,chg3
394 00000282 66EA      bne chg2
395
396 00000284 5388      chgf0 subq.l #1,a0
397
398 00000286 286E 0018 chgf1 movea.l ms1(a6),a4   string s
399 0000028A 1883      move.b d3,(a4)

```

```

400 0000028C 4A40      tst.w d0
401 0000028E 6700 001C beq chgcpy1
402 00000292 9E42      sub.w d2,d7
403 00000294 6716      beq.s chgcpy1
404 00000296 0E2A      bgt.s chgsml
405
406 * new string is greater than old
406 00000298 49F4 3001 lea i(a4,d3.w),a4   end s + 1
407 0000029C 47F4 7000 lea 0(a4,d7.w),a3   source
408 000002A0 5340      subq.w #1,d0   count
409
410 000002A2 1923      chgins1 move.b -(a3),-(a4)
411 000002A4 51C8 FFFC dbra d0,chgins1
412 000002A8 6002      bra.s chgcpy1
413
414 000002AA 10DA      chgcpy move.b (a2)+,(a0)+
415 000002AC 51CA FFFC chgcpy1 dbra d2,chgcpy
416
417 000002B0 91EE 0018 suba.l ms1(a6),a0
418 000002B4 2808      move.l a0,d4   new cursor value
419 000002B6 4E75      rts
420
421 000002B8 4E5E      chgret unlk a6
422 000002BA 205F      movea.l (sp)+,a0
423 000002BC DEFC 0016 adda.w #mr,sp
424 000002C0 4ED0      jmp (a0)
425
426 * new string is smaller than old
426 000002C2 2848      chgsml equ *
427 000002C4 98C7      movea.l a3,a4
428 000002C6 5340      suba.w d7,a4
429
430 000002C8 18DB      chgdell move.b (a3)+,(a4)+
431 000002CA 51C8 FFFC dbra d0,chgdel1
432 000002CE 60DC      bra chgcpy1
433
434 000002D0 2648      chgins equ *
435 000002D2 60B2      movea.l a0,a3
436
437 000002D4 0000      equ 20
438 000002D6 0000      equ 16
439 000002D8 0000      equ 12
440 000002DA 0000      equ 8
441 000002DC 0000      equ 12
442
443 def matchstr_breakstr
444 dc.w 0
445
446 000002DE 282E 000C matchstr_breakstr equ *
447 000002E0 4E5E 0000 link a6,#0
448 000002E2 42AE 0014 clr.l bf(a6)   set func to 0
449
450 000002E4 282E 000C move.l bc(a6),d4   cursor pos
451 000002E6 6F3A      ble.s bsret
452
453 000002E8 206E 0010 movea.l bs1(a6),a0
454 000002EA 2848      movea.l a0,a4   save addr of s1

```

```

457 000002EA 7000      moveq  #0,d0
458 000002EC 1010      move.b (a0),d0      length s1
459 000002EE 672E      beq.s  bsret
460
461 000002F0 9084      sub.l  d4,d0
462 000002F2 6D2A      bit.s  bsret
463
464 000002F4 226E 0008      movea.l bs2(a6),a1  list addr
465 000002F8 7200      moveq  #0,d1
466 000002FA 1219      move.b (a1)+,d1     list length
467 000002FC 6720      beq.s  bsret
468
469 000002FE D1C4      adda.l d4,a0      start scan
470 00000300 5341      subq.w #1,d1
471
472 00000302 1418      bloop0 move.b (a0)+,d2     char to test
473 00000304 2449      movea.l a1,a2     copy list addr
474 00000306 3801      move.w  d1,d3     copy list length
475
476 00000308 B41A      bloop1 cmp.b  (a2)+,d2
477 0000030A 57CB FFFC      dbeq  d3,bloop1
478 0000030E 6706      beq.s  bsxit
479
480 00000310 51C8 FFF0      dbra  d0,bloop0
481 00000314 6008      bra.s  bsret
482
483 00000316 91CC      bsxit  suba.l a4,a0     calc func value
484 00000318 5388      subq.l #1,a0
485 0000031A 2D48 0014      move.l a0,bf(a6)
486
487 0000031E 4E5E      bsret  unlk  a6
488 00000320 205F      movea.l (sp)+,a0
489 00000322 DEF0 000C      adda.w #bargs,sp
490 00000326 4ED0      jmp    (a0)
491
492          def  matchstr_spanstr
493          dc.w 0
494          00000328 0300      matchstr_spanstr  equ  *
495          0000032A 4E58 0000      link  a6,#0
496          0000032E 42AE 0014      clr.l bf(a6) zero function value
497          00000332 232E 000C      move.l bc(a6),d4 cursor position
498          00000336 6FE6      ble.s  bsret
499
500 00000338 206E 0010      movea.l bs1(a6),a0 string addr
501 0000033C 2348      movea.l a0,d4
502 0000033E 7000      moveq  #0,d0
503 00000340 1010      move.b (a0),d0     string length
504 00000342 67D0      beq.s  bsret
505 00000344 9084      sub.l  d4,d0
506 00000346 6DD6      bit.s  bsret
507
508 00000348 226E 0008      movea.l bs2(a6),a1 list addr
509 0000034C 7200      moveq  #0,d1
510 0000034E 1219      move.b (a1)+,d1     list length
511 00000350 67C0      beq.s  bsret
512
513 00000352 D1C4      adda.l d4,a0      start scan

```

```

514 00000354 5341      subq.w #1,d1
515
516 00000356 1418      sloop0 move.b (a0)+,d2
517 00000358 2449      movea.l a1,a2     copy list addr
518 0000035A 2601      move.l  d1,d3     copy list length
519
520 0000035C B41A      sloop1 cmp.b  (a2)+,d2
521 0000035E 57CB FFFC      dbeq  d3,sloop1
522 00000362 66B2      bne   bsxit
523
524 00000364 51C8 FFF0      dbra  d0,sloop0
525 00000368 60AC      bra   bsxit
526
527          end

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

MODIV

Description

MODIV provides the 32-bit integer MOD and DIV functions which conform to the Pascal definition.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16 00000000 4E44          overflow      trap          #4
17 00000002 4E47          valrange     trap          #7
18 00000004 7E01          asm_mod      moveq         #1,d7         set mod flag
19 00000006 4CDF 0007          moveq         (sp)+,d0/d1/d2 read return addr and operands
20 0000000A 4A81          tst.l        d1                    divide by zero?
21 0000000C 6A0A          bpl.s        d_start      for mod?
22 0000000E 60F2          bra.s        valrange
23 00000010 7E00          moveq         #0,d7         clear mod flag
24 00000012 4CDF 0007          moveq         (sp)+,d0/d1/d2 read return addr and operands
25 00000016 4A81          tst.l        d1                    divide by zero?
26 00000018 6720          beq.s        zerodiv
27 0000001A 3041          movea.w      d1,a0          is divisor a
28 0000001C B288          cmp.l        a0,d1          16 bit integer?
29 0000001E 661C          bne.s        do_full
30 00000020 2602          move.l        d2,d3          try signed divide
31 00000022 57C1          divs         d1,d3
32 00000024 691E          bvs.s        do_full
33 00000026 4A47          tst.w        d3                    did it work?
34 00000028 6708          beq.s        div_1          mod or div?
35 0000002A 4843          swap         d3
36 0000002C 4A43          tst.w        d3
37 0000002E 6A02          bpl.s        div_1          if mod is negative
38 00000030 D641          add.w        d1,d3          teen
39 00000032 48C3          ext.l        d3
40 00000034 2F03          move.l        d3,-(sp)       add back divisor
41 00000036 2040          movea.l      d0,a0          push result
42 00000038 4ED0          jmp          (a0)            fake return
43 0000003A 4E45          zerodiv     trap          #5
44
45
46
47
48
49
50
51
52
53
54
55
56
57
0000003C 780F          do_full     moveq         #15,d4         loop count - 1
0000003E 7C00          moveq         #0,d6         sign of Quotient
00000040 7A00          moveq         #0,d5         sign of remainder
00000042 4A81          tst.l        d1                    divisor negative?
00000044 6A06          bpl.s        divid
00000046 4A81          neg.l        d1
00000048 6954          bvs.s        max_neg_dvshr max_neg_dvshr
0000004A 4846          not.w        d6
0000004C 4842          tst.l        d2                    set sign flag
0000004E 6A14          bpl.s        divid            dividend negative
00000050 4A82          neg.l        d2                    complement quotient sign
00000052 680C          bvc.s        not_special

```

```

58 00000054 B2BC 0000          cmp.l        #1,d1          test for minint div -1
59 0000005A 6604          bne.s        not_special
60 0000005C 4A46          tst.w        d6
61 0000005E 66A0          bne.s        overflow
62 00000060 4846          not          d6                    flag
63 00000062 4645          not          d5                    negative remainder
64 00000064 7600          rmdir       moveq         #0,d3          clear remainder
65 00000066 4841          swap         d1                    is divisor <= 16 bits
66 00000068 4A41          tst.w        d1
67 0000006A 6644          bne.s        big_div
68 0000006C 4842          swap         d2
69 0000006E 4841          swap         d1
70 00000070 3602          move.w      d2,d3          get high order dividend
71 00000072 86C1          divu        d1,d3          high part of divide
72 00000074 3A03          move.w      d3,d2          high quotient to d2
73 00000076 4842          swap         d2
74 00000078 3602          move.w      d2,d3          divide low order
75 0000007A 86C1          divu        d1,d3          dividend by divisor
76 0000007C 3A03          move.w      d3,d2          quotient in d2
77 0000007E 4243          clr.w      d3
78 00000080 4843          swap         d3          remainder in d3
79
80 00000082 4A46          *           put in correct sign for quotient and remainder
81 00000084 6A02          dm_fixup    tst.w        d6
82 00000086 4A82          bpl.s        chk_rem
83 00000088 4A45          chk_rem     tst.w        d5
84 0000008A 6A02          bpl.s        dm_store
85 0000008C 4A83          neg.l        d3
86 0000008E 4A47          dm_store    tst.w        d7          div or mod?
87 00000090 6604          bne.s        mod_out
88 00000092 2602          move.l      d2,d3
89 00000094 609E          bra.s        dm_out
90 00000096 4A83          mod_out     tst.l        d3          if negative mod
91 00000098 6A3A          bpl.s        dm_out          then
92 0000009A D681          add.l      d1,d3          then add back divisor
93 0000009C 609E          bra.s        dm_out
94
95
96
97
98
99
100
101
102
103
104
105
106
107
108
109
110
111
112
113
0000009E 4A82          *           handle maximum negative divisor
000000A0 6908          max_neg_dvshr neg.l        d2
000000A2 2602          bvs.s        max_max         test for max neg dividend
000000A4 4A83          move.l      d2,d3
000000A6 7400          neg.l        d3
000000A8 60E4          moveq         #0,d2
000000AA 7401          bra.s        dm_store
000000AC 7600          moveq         #1,d2
000000AE 60DE          moveq         #0,d3
000000B0          bra.s        dm_store
000000B2          *           32 bit divisor
000000B4          *
000000B6          big_div     swap         d1          restore divisor
000000B8 4842          swap         d2          move high order
000000BA 3602          move.w      d2,d3          dividend to remainder
000000BC 4242          clr.w      d2          shift dividend 16 bits left
000000BE 9631          sub.l      d1,d3          subtract divisor from rem.

```



```

114 00000CBA 2041      movea.l   d1,a0      divisor in d1
115 000000BC 4481      neg.l     d1         minus divisor in a0
116 000000BE C388      exg      d1,a0
117      *
118      *
119      *      co-routine for negative remainder
120 000000CC D482      m_top    add.l     d2,d2      shift dividend and quotient
121 000000C2 D783      addx.l   d3,d3      shift remainder
122 000000C4 D681      add.l     d1,d3      add divisor
123 000000C6 6A12      bpl.s    p_bottom  remainder positive?
124 000000CE 51CC FFF6 m_bottom dbra     d4,m_top    loop 16 times
125 000000CC D681      add.l     d1,d3      restore remainder
126 000000CE D482      add.l     d2,d2      shift in last bit of quotient
127 000000DC 60B0      bra.s    dm_fixup
128      *
129      *      co-routine for positive remainder
130      *
131 000000D2 D582      p_top    addx.l   d2,d2      shift dividend and quotient
132 000000D4 D783      addx.l   d3,d3      shift remainder
133 000000D6 D688      add.l     a0,d3      subtract divisor
134 000000D8 6BEE      bmi.s    m_bottom  remainder negative?
135 000000DA 51CC FFF6 p_bottom dbra     d4,p_top    loop 16 times
136 000000DE D582      addx.l   d2,d2      shift in last bit of quotient
137 000000EC 60A0      bra.s    dm_fixup
138      end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

*** NO EXTERNAL SYMBOLS ***

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
ASM_DIV	REL	22		00000010
ASM_MOD	REL	17		00000004
BIG_DIV	REL	109		000000B0
CCR	STREG	0		00000005
CHK_REM	REL	83		00000088
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DFC	STREG	0		00000008
DIVEND	REL	54		0000004C
DIV_1	REL	38		00000032
DM_FIXUP	REL	80		00000082
DM_OUT	REL	39		00000034
DM_STORE	REL	86		0000008E
DO_FULL	REL	46		0000003C
D_START	REL	65		00000041
MAX_MAX	REL	103		0000006A
MAX_NEG_DVSR	REL	97		0000009E
MOD_OUT	REL	90		00000096
M_BOTTOM	REL	124		000000C8
M_TOP	REL	120		000000C0
NOT_SPECIAL	REL	62		00000060
OVFLOW	REL	15		0000000F
P_BOTTOM	REL	135		0000008A
P_TOP	REL	131		00000082
RANDR	REL	64		00000064
SFC	STREG	0		00000009
SP	AREG	0		00000007
SR	STREG	0		00000006
USP	STREG	0		00000007
VALRANGE	REL	16		00000010
VBR	STREG	0		0000000A
ZERODIV	REL	42		0000002A

NEWWORDS

Description

NEWWORDS provides the procedure which implements NEW (if \$HEAPDISPOSE OFF\$) called NEWBYTES, the UCSD procedure NEWWORDS and the function MEMAVAIL.

Usage

NEWWORDS calls are emitted by the compiler to these routines.

Notes

MEMAVAIL returns the amount of free memory in *bytes*, not *words* (a *word* is 2 bytes or 16 bits).

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

2      *      function memavail: integer;      (return number of free bytes)
3      *      procedure newwords(var p: anyptr; size: integer);
4      *      (implement the Pascal NEW( ) procedure)
5
6      00000000      rorg 0
7      def      asm_memavail,asm_newwords,asm_newbytes
8      refa      stackfudge,sysglobals
9      nosyms
10
11      FFFF FFF2 heapptr equ sysglobals-14      location of heap pointer
12
13      00000000      205F      asm_memavail equ *
14      00000002      200F      move.l (SP)+,a0      return address
15      00000004      90AD FFF2      move.l SP,d0      compute result = (SP)-(heap pointer)
16      00000008      90BC 0000      sub.l heapptr(a5),d0
17      0000000E      6C02      sub.l #stackfudge,d0
18      00000010      4280      bge.s ge
19      00000012      2E80      clr.l d0
20      00000014      4ED0      move.l d0,(SP)
21      jmp      (a0)      rts
22
23      00000016      205F 0016      asm_newwords equ *
24      00000018      201F      move.l (SP)+,a0      return address
25      0000001A      E380      move.l (SP)+,d0      size of requested allocation in words
26      0000001C      4EFA 000C      asl.l #1,d0      convert to bytes
27      jmp      alloc      same as newbytes from here on
28
29      00000020      0000 0020      asm_newbytes equ *
30      00000022      205F      move.l (SP)+,a0      return address
31      00000024      5280      move.l (SP)+,d0      size of requested allocation in bytes
32      00000026      0880 0000      addq.l #1,d0      round up to an even number of bytes
33      0000002A      225F      bclr #0,d0
34      0000002C      246D FFF2      move.l (SP)+,a1      address of pointer return variable
35      00000030      228A      move.l heapptr(a5),a2      pointer := heapptr
36      00000032      D5C0      move.l a2,(a1)
37      00000034      47EF 0000      adda.l d0,a2      bump heap by size of new object
38      00000038      B5CB      lea -stackfudge(sp),a3
39      0000003A      6E06      cmpa.l a3,a2      check for heap overflow
40      0000003C      2B4A FFF2      bgt.s heapover
41      00000040      4ED0      move.l a2,heapptr(a5)      restore heap pointer
42      jmp      (a0)      rts
43
44      00000042      4E42      heapover trap #2      same trap as stack overflow
45
46      end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

POWERUP

Description

POWERUP provides INTERRUPT, TRAP and EXCEPTION handling (error recovery) as well as non-local GOTO and other miscellaneous utilities.

Usage

POWERUP is part of INITLIB.

Notes

Most TRAP and INTERRUPT vectors are initialized in POWERUP.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57
58

```

INTERRUPT, TRAP, AND EXCEPTION HANDLER
(rdq) changes for Rev 3.0
CHANGES FOR PARITY SUPPORT -- JS 9/12/83

```

DEF ASM_SETINTLEVEL,ASM_INTLEVEL
DEF ASM_INITVECTS,RESETX,ASM_CLOSEFILES
DEF EXCP_PC,EXCP_LINE
DEF GRAPHICSBASE,GRAPHICSFLAG,ALPHAFLAG,FLTPTHDW
DEF ASM_IAND,ASM_IOR
DEF ERR_INFO
RQ 18/Jan/84
REFR SYSGLOBALS_LOADER,STACKFUDGE,ASM_CACHE_ON
FS_FCLOSE,INITUNITS_NOISR,INITLOAD_INITLOAD
LMODE FS_FCLOSE,INITUNITS_NOISR,INITLOAD_INITLOAD
LMODE ASM_CACHE_ON
SMODE ESCAPE

```

*THE FOLLOWING OFFSETS ARE RELATIVE TO SYSGLOBALS(A5)

```

FFFF FFFF ESCAPECODE EQU SYSGLOBALS-2 (A5)
FFFF FFFA FILELISTPTR EQU SYSGLOBALS-6 (A5)
FFFF FFF6 RECOVERBLOCK EQU SYSGLOBALS-10 (A5)
FFFF FFF2 HEAPPOINTER EQU SYSGLOBALS-14 (A5)
FFFF FFE4 HEAPBASE EQU SYSGLOBALS-18 (A5)
FFFF FFEA IORESULT EQU SYSGLOBALS-22 (A5)
FFFF FFC2 INTERRUPTABLE EQU SYSGLOBALS-62 (A5) ADDRESS OF INTERRUPTABLE[1..7]
FFFF FFB2 ENDISRHOOK EQU SYSGLOBALS-66 (A5) ADDRESS OF END OF ISR ROUTINE
FFFF FE0C DEBUGGER EQU SYSGLOBALS-276 (A5) DEBUGGER HOOK
FFFF FEE4 CLEAR10HOOK EQU SYSGLOBALS-284 (A5) CLEAR I/O HOOK
FFFF FBFA SYSDEFS EQU LOADER-70 (A5) LINKED LIST OF PERMANT PROGRAMS
0000 0000 NIL EQU 0
FFFF FB00 HIGHMEM EQU $FFFFFB00 LEAVES ROOM FOR VECTORS, MONITOR STUFF, ETC.
FFFF FF94 TRAPOVECTOR EQU $FFFFFB94 LOCATION OF EXCEPTION VECTOR FOR TRAP #0
FFFF FF9A LEVEL7V EQU $FFFFFB9A NMI
FFFF FF22 LEVEL7DV EQU $FFFFFB22 LEVEL 7 DEVICE VECTOR (rdq)
FFFF FF34 KBDRESETV EQU $FFFFFB34 KEY BOARD <SHIFT PAUSE VECTOR> (rdq)
FFFF FF2E FHIVECTOR EQU $FFFFFB2E KEY BOARD LEVEL 7 TIMER INTERRUPT (rdq)
FFFF FDCE LOWMEM EQU $FFFFFDCE LOCATION IN BOOT ROM OF LOWEST RAM
0000 01A0 RTN_TO_MONITOR EQU $1A0 ENTRY POINT IN BOOT ROM
0033 8000 G_OFF_MEM EQU $538000 GRAPHICS OFF
0051 2000 ALPHA_MEM EQU $512000 ALPHA MEMORY
005B 0000 P_STATUS EQU $5B0000 PARITY STATUS REG JS 9/12/83

```

* MAGIC NUMBERS, see also FILES ASM, DEBUGGER and INITBUG

```

FFFF FB00 ERR_INFO EQU HIGHMEM
FFFF FB00 FAULT_ADDR EQU HIGHMEM PARITY ERROR ADDRESS
FFFF FB00 BE_SSW EQU HIGHMEM SPECIAL STATUS WORD
FFFF FB02 BE_FAULT_ADDR EQU BE_SSW+2 FAULT ADDRESS

```

```

59
60
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
87
88
89
90
91
92
93
94
95
96
97
98
99
100
101
102
103
104
105
106
107
108
109
110
111
112
113
114
115

```

```

FFFF FB06 BE_INSTR EQU BE_FAULT_ADDR+4 INSTRUCTION BUFFER
*
*BE_SSW 2 BYTES 68010
*BE_FAULT_ADDR 4 BYTES VECTOR TYPE 1000
FFFF FB06 BE_PAD1_10 EQU BE_FAULT_ADDR+4
FFFF FB08 BE_DATA0_10 EQU BE_PAD1_10+2 DATA INPUT BUFFER
FFFF FB0A BE_PAD2_10 EQU BE_DATA0_10+2
FFFF FB0C BE_DATA1_10 EQU BE_PAD2_10+2 DATA OUTPUT BUFFER
FFFF FB0E BE_PAD3_10 EQU BE_DATA1_10+2
FFFF FB10 BE_INSTR_10 EQU BE_PAD3_10+2 INSTRUCTION BUFFER
FFFF FB12 BE_MISC_10 EQU BE_INSTR_10+2 16 WORDS
FFFF FB32 BE_END_10 EQU BE_MISC_10+32
*
*
FFFF FB00 ERR_PC EQU HIGHMEM 68020
*ERR_PC 4 BYTES VECTOR TYPE 0010
*ERR_PC 4 BYTES VECTOR TYPE 1001
FFFF FB04 ERR_WRD1 EQU ERR_PC+4
FFFF FB06 ERR_WRD2 EQU ERR_WRD1+2
FFFF FB08 ERR_RA EQU ERR_WRD2+2
*
*BE_SSW 4 BYTES EVALUATED ADDRESS
*BE_SSW 4 BYTES VECTOR TYPE 1010 (SHORT BUS ERROR)
FFFF FB04 BE_IPSC EQU BE_SSW+4 I PIPE C
FFFF FB06 BE_IPSB EQU BE_IPSC+2 I PIPE B
FFFF FB08 BE_PAD2_20 EQU BE_IPSB+2
FFFF FB0C BE_FAULT_ADDR20 EQU BE_PAD2_20+4
FFFF FB10 BE_DATA_20 EQU BE_FAULT_ADDR20+4 DATA BUFFER
FFFF FB14 BE_MISC_20 EQU BE_DATA_20+4 4 BYTES
FFFF FB18 BE_END_S_20 EQU BE_MISC_20+4
*
*BE_SSW 4 BYTES VECTOR TYPE 1011 (LONG BUS ERROR)
*BE_IPSC 2 BYTES
*BE_IPSB 2 BYTES
*BE_PAD 4 BYTES
*BE_FAULT_ADDR 4 BYTES
*BE_DATA0 4 BYTES
FFFF FB14 BE_PAD3_20 EQU BE_DATA_20+4 16 BYTES
FFFF FB24 BE_DATA1_20 EQU BE_PAD3_20+16
FFFF FB28 BE_MISC20_20 EQU BE_DATA1_20+4 44 BYTES
FFFF FB54 BE_END_L_20 EQU BE_MISC20_20+44
FFFF FB54 BE_END EQU BE_END_L_20

```

```

FFFF FB54 EXCP_STATUS EQU BE_END
FFFF FB56 EXCP_PC EQU EXCP_STATUS+2
FFFF FB5A EXCP_VOFFSET EQU EXCP_PC+4 VECTOR WORD FOR 680xx (rdq)
FFFF FB5C EXCP_LINE EQU EXCP_VOFFSET+2 (rdq)
FFFF FB60 LASTLINE EQU EXCP_LINE+4
FFFF FB64 ESCAPE EQU LASTLINE+4
FFFF FB68 PCTEMP EQU ESCAPE+6
FFFF FB6E SRTEMP EQU PCTEMP+4
FFFF FB70 INITSTACK EQU SRTEMP+2
FFFF FB74 INITPC EQU INITSTACK+4
FFFF FB78 INITRECOVER EQU INITPC+4
FFFF FB7C G_DOLLAR EQU INITRECOVER+4
FFFF FB80 CTL_RESETV EQU G_DOLLAR+4 KEY BOARD <CONTROL><SHIFT><PAUSE> VECTOR
FFFF FB86 DEBUGESCAPE EQU CTL_RESETV+6
FFFF FB8C BESPTEMP EQU DEBUGESCAPE+6 USED IN IGNOREBUS
FFFF FB90 ALPHAFLAG EQU BESPTEMP+4

```

```

116          FFFF FB91 GRAPHICSFLAG EQU ALPHAFLAG+1
117          FFFF FB92 GRAPHICSBASE EQU GRAPHICSFLAG+1
118          FFFF FB96 INITSR EQU GRAPHICSBASE+4
119          FFFF FB98 M68KTYPE EQU INITSR+2 PROCESSOR TYPE 0=68000 else 680xx (rdq)
120          FFFF FB99 MSYSFLAGS EQU M68KTYPE+1 MORE SYSFLAGS BIT 0 = CACHE PRESENT/ABSENT
121          FFFF FB9A FLTPTHDW EQU MSYSFLAGS+1
122          FFFF FB9B FILLER EQU FLTPTHDW+1 UNUSED
123
124          0000 4EF9 JMP EQU $4EF9 LONG ABSOLUTE JMP OPCODE
125
126
127          00000000 RORG 0
128
129          0000 0000 ASM_INITVECTS EQU * MAIN PROGRAM POWER UP LOCATION
130          00000000 4238 FB9A CLR.B FLTPTHDW SHOW NO FLOATING POINT HARDWARE
131
132          00000004 70FF MOVEQ #$FFFFFFF,DO HIGHEST POSSIBLE ADDRESS
133          00000006 2B40 FFFA MOVE.L DO,FILELISTPTR(A5)
134          0000000A 31FC 4E75 MOVE.W #$4E75,DEBUGESCAPE
135          FB86
136          00000010 42B8 FB60 CLR.L LASTLINE
137          00000014 2B7C 0000 MOVE.L #ENDISR,ENDISRHOOK(A5) SET UP ORDINARY RETURN FROM ISR'S
138          030E FFBE
139
140          0000001C 4EBA 05EC jsr init_timer checks for and turns on timer (rdq)
141          *
142          00000020 207C 0053 * MOVER.L #G_OFF_MEM,A0 TURN OFF GRAPHICS
143          8000 GET MEM ADDRESS
144          00000026 21C8 FB92 MOVE.L A0,GRAPHICSBASE SAVE IT IN GLOBAL AREA
145          0000002A 4238 FB91 CLR.B GRAPHICSFLAG MARK IT TURNED OFF
146
147          0000002E 43FA 0172 LEA IGNOREBUS,A1 SET BUS ERROR VECTOR
148          00000032 21C9 FFFC MOVE.L A1,-4
149          00000036 31FC 4EF9 MOVE.W #JMP,-6
150          FFFA
151          0000003C 487F 000A PEA GRPH1
152          00000040 21CF FB8C MOVE.L SP,BESPTMP
153          00000044 3010 MOVE (A0,DO) TURN OFF GRAPHICS
154          00000046 588F ADDQ.L #4,SP
155          0000 0000 GRPH1 EQU *
156          00000048 11FC 0001 MOVE.B #1,ALPHAFLAG MARK ALPHA TURNED ON
157          FB90
158          *
159          * TURN ON CACHE IF WE HAVE ONE
160          *
161          005F 400E CACHE_CTL EQU $F400E
162          0000004E 4238 FB99 CLR.B MSYSFLAGS CLEAR FLAGS BYTE
163          00000052 487A 001A PEA CACHE1
164          00000056 21CF FB8C MOVE.L SP,BESPTMP
165          0000005A 4A79 005F TST.W CACHE_CTL TEST
166          400E
167          00000060 588F ADDQ.L #4,SP
168          00000062 08F8 0000 BSET #0,MSYSFLAGS CACHE EXISTS
169          FB99
170          00000068 4EB9 0000 JSR ASM_CACHE_ON
171          0000

```

```

185          0000 006E CACHE1 EQU *
186          *
187          * TURN ON PARITY BOARDS IF ANY JS 9/12/83
188          * JS 9/12/83
189          0000006E 487A 0010 PEA PCHK1
190          00000072 21CF FB8C MOVE.L SP,BESPTMP
191          00000076 33FC 0001 MOVE.W #1,P_STATUS JS 9/12/83
192          005B 0000
193          0000007E 588F ADDQ.L #4,SP
194          0000 0080 EQU * JS 9/12/83
195          *
196          00000080 41F8 FFC4 LEA $FFFFFFC4,A0 ADDRESS PAST INTERRUPT VECTOR LEVEL 1
197          00000084 43FA 01E6 LEA INTERRUPT,A1
198          00000088 7006 MOVEQ #6,DO HANDLE LEVELS 1 THRU 6
199          0000009A 2109 I_LOOP MOVE.L A1,-(A0) MOVE JMP TO INTERRUPT VECTOR
200          0000009C 313C 4EF9 MOVE.W #JMP,-(A0)
201          0000009E 5340 SUBQ #1,DO
202          00000092 66F8 BNE I_LOOP
203
204          00000094 41F8 FF22 LEA LEVEL7DV,A0 SETUP LEVEL 7 DEVICE VECTOR (rdq)
205          00000098 30FC 4EF9 MOVE.W #JMP,(A0)+ (rdq)
206          0000009C 2089 MOVE.L A1,(A0) (rdq)
207          * INIT VECTORS FOR HANDLING <SHIFT PAUSE> AND <CONTROL><SHIFT><PAUSE>
208          0000009E 31FC 4EF9 MOVE.W #JMP,LEVEL7V
209          FF9A
210          000000A4 21F8 01B0 MOVE.L $1B0,LEVEL7V+2
211          FF9C
212          000000A8 31FC 4EF9 MOVE.W #JMP,KBDRESETV
213          FF34
214          000000B0 21FC 0000 MOVE.L #RESET_ISR,KBDRESETV+2
215          04AC FF36
216          000000B8 31FC 4EF9 MOVE.W #JMP,CTL_RESETV
217          FB80
218          000000BE 21FC 0000 MOVE.L #TRYMONITOR,CTL_RESETV+2
219          04CA FB82
220          *
221          000000C6 41F8 FF2E LEA FHIVECTOR,A0 LEVEL 7 TIMER INTERRUPT VECTOR (rdq)
222          000000CA 30FC 4EF9 MOVE.W #JMP,(A0)+ (rdq)
223          000000CE 2089 MOVE.L A1,(A0) (rdq)
224
225          000000D0 41FA 0342 LEA ESC,A0 MOVE ESCAPE LINKAGE TO HIGH MEMORY
226          000000D4 31FC 4EF9 MOVE.W #JMP,ESCAPE
227          FB64
228          000000DA 21C8 FB66 MOVE.L A0,ESCAPE+2
229
230          000000DE 2038 FF9E MOVE.L TRAP0VECTOR+2,DO GET DEFAULT ENTRY POINT FOR TRAP #0
231          000000E2 C08C 00FF AND.L #$00FFFFFF,DO TEST FOR MONITOR
232          FFFF
233          000000E8 B0BC 0088 CMP.L #$00880000,DO
234          0000
235          000000EE 6C0E BGE.S L0
236          000000F0 31FC 4EF9 MOVE.W #JMP,TRAP0VECTOR SET UP EXCEPTION VECTOR FOR
237          FF9A
238          000000F6 41FA 03A0 LEA P_BREAK,A0 PASCAL LINE HEADERS
239          000000FA 21C8 FF98 MOVE.L A0,TRAP0VECTOR+2
240
241          *****

```

```

211
212 000000FE 4C8A 0006 L0      MOVEM.W ESCAPE_PROTO,D1-D2      GET 6 BYTE MOVEQ #ESCCODE, JMP ESCAPE
                                03A6
213 00000104 41F8 0000      LEA      0,A0                    START FROM TOP OF RAM
214 00000108 303C 4EF9      MOVE.W   #JMP,DO                $4EF9 (LONG ABS JUMP)
215
216 0000010C 43FA 0270      LEA      BUS_ERR,A1             SET UP BUS ERROR TRAP
217 00000110 2109          MOVE.L   A1,-(A0)              ADDRESS IN LAST 4 BYTES
218 00000112 3100          MOVE.W   DO,-(A0)              LONG JUMP IN FIRST 2 BYTES
219
220 00000114 43FA 025C      LEA      ADD_ERR,A1            SET UP ADDRESS ERROR TRAP
221 00000118 2109          MOVE.L   A1,-(A0)              ADDRESS IN LAST 4 BYTES
222 0000011A 3100          MOVE.W   DO,-(A0)              LONG JUMP IN FIRST 2 BYTES
223
224 0000011C 76F3          MOVEQ    #-13,D3                ILLEGAL INSTRUCTION, ESCAPE(-13)
225 0000011E 48A0 7000      MOVEM.W D1-D3,-(A0)           MOVE 'moveq, short jump esc'
226
227 00000122 76FB          MOVEQ    #-5,D3                 SIMILAR FOR DIVIDE BY ZERO
228 00000124 48A0 7000      MOVEM.W D1-D3,-(A0)
229
230 00000128 76F8          MOVEQ    #-8,D3                 SIMILAR FOR CHK EXCEPTION
231 0000012A 48A0 7000      MOVEM.W D1-D3,-(A0)
232
233 0000012E 76FC          MOVEQ    #-4,D3                 SIMILAR FOR TRAPV
234 00000130 48A0 7000      MOVEM.W D1-D3,-(A0)
235
236 00000134 76F2          MOVEQ    #-14,D3                SIMILAR FOR PRIVILEGE VIOLATION
237 00000136 48A0 7000      MOVEM.W D1-D3,-(A0)
238
239 0000013A 5D88          SUBQ.L   #6,A0                  SKIP TRAPE
240
241 0000013C 76F3          MOVEQ    #-13,D3                ILLEGAL INSTRUCTION (OPS A,F), ESCAPE(-13)
242 0000013E 48A0 7000      MOVEM.W D1-D3,-(A0)           MOVE 'moveq, short jump esc'
243 00000142 48A0 7000      MOVEM.W D1-D3,-(A0)           MOVE 'moveq, short jump esc'
244
245 00000146 41F8 FF94      LEA      $FFFFFF94,A0           CONTINUE WITH TRAP VECTORS
246
247 0000014A 43FA 00EC      LEA      LINKA6,A1              TRAP 1, LINK A6 EMULATOR
248 0000014E 2109          MOVE.L   A1,-(A0)
249 00000150 3100          MOVE.W   DO,-(A0)
250
251 00000152 76FE          MOVEQ    #-2,D3                 TRAP 2, STACK OVERFLOW
252 00000154 48A0 7000      MOVEM.W D1-D3,-(A0)
253
254 00000158 76F6          MOVEQ    #-10,D3                TRAP 3, I/O RESULT NOT ZERO
255 0000015A 48A0 7000      MOVEM.W D1-D3,-(A0)
256
257 0000015E 76FC          MOVEQ    #-4,D3                 TRAP 4, INTEGER OVERFLOW
258 00000160 48A0 7000      MOVEM.W D1-D3,-(A0)
259
260 00000164 76FB          MOVEQ    #-5,D3                 TRAP 5, INTEGER DIVIDE BY ZERO
261 00000166 48A0 7000      MOVEM.W D1-D3,-(A0)
262
263 0000016A 76F7          MOVEQ    #-9,D3                 TRAP 6, CASE STATEMENT ERROR
264 0000016C 48A0 7000      MOVEM.W D1-D3,-(A0)
265
266 00000170 76F8          MOVEQ    #-8,D3                 TRAP 7, VALUE RANGE ERROR

```

```

267 00000172 48A0 7000      MOVEM.W D1-D3,-(A0)
268
269 00000176 76FD          MOVEQ    #-3,D3                 TRAP 8, NIL POINTER REFERENCE
270 00000178 48A0 7000      MOVEM.W D1-D3,-(A0)
271
272 0000017C 43FA 0072      LEA      NLGOTO,A1              TRAP 9, NON LOCAL GOTO
273 00000180 2109          MOVE.L   A1,-(A0)
274 00000182 3100          MOVE.W   DO,-(A0)
275
276 00000184 43FA 02A6      LEA      ESCN,A1                TRAP 10, ESCAPE N
277 00000188 2109          MOVE.L   A1,-(A0)
278 0000018A 3100          MOVE.W   DO,-(A0)
279
280 0000018C 5D88          SUBQ.L   #6,A0                  (rdq)
281 *                                     skip over TRAP 11 (done by ASM_POWERUP)
282 *
282 0000018E 76EB          MOVEQ    #-21,D3                TRAP 12, UNASSIGNED
283 00000190 48A0 7000      MOVEM.W D1-D3,-(A0)
284
285 00000194 76EB          MOVEQ    #-21,D3                TRAP 13, UNASSIGNED
286 00000196 48A0 7000      MOVEM.W D1-D3,-(A0)
287
288 0000019A 76EB          MOVEQ    #-21,D3                TRAP 14, UNASSIGNED
289 0000019C 48A0 7000      MOVEM.W D1-D3,-(A0)
290
291 000001A0 4E75          RTS                               END OF VECTOR SET UP, POWER UP
292 *----- (rdq) -----
293 *-----
293 000001A2 0000 01A2      IGNOREBUS EQU *
294 000001A6 4A38 FB98      TST.B   #68KTYPE
295 000001A8 6E06          BNE.S   IGNOREBUS1
296 000001AA 0FFC 0000      ADDA.L  #8,SP                    THROW AWAY STACK INFO FROM BUS ERROR
297
297 000001AE 46D7          IGNOREBUS1 MOVE (SP),SR          FIX SR SO SP WILL BE CORRECT
298 000001B0 2E78 FB8C      MOVER.L BESPTMP,SP
299 000001B4 4E75          RTS                               RETURN TO RECOVERY POINT
300 *-----
301 *-----
301 000001B6 0000 01B6      ASM_CLOSEFILES EQU *
302 000001BA 226D FFFA      MOVER.L 4(SP),A0                EVENTUAL SP
303 000001BE 226D FFFA      MOVER.L FILELISTPTR(A5),A1
304 000001C0 642A          CMPA.L  A0,A1
305 000001C2 B3CF          BCC.S   ALLDONE
306 000001C4 B3CF          CMPA.L  SP,A1
307 000001C6 6526          BCS.S   ALLDONE
308 000001C8 2B69 0004      MOVE.L  4(A1),FILELISTPTR(A5)
309
309 000001CC 42A9 0004      CLR.L   4(A1)                   FLAG UNINITIALIZED
310 000001D0 2F2D FFEA      MOVE.L  IORESULT(A5),-(SP)
311 000001D4 3F2D FFFE      MOVE.W  ESCAPECODE(A5),-(SP)
312 000001D8 4851          PEA    (A1)
313 000001DA 4267          CLR.W  -(SP)                    NORMAL CLOSE
314 000001DC 4EB9 0000      JSR    FS_FCLOSE
315
315 000001E2 285F FFEA      MOVE.W  (SP)+,ESCAPECODE(A5)
316 000001E6 2B5F FFEA      MOVE.L  (SP)+,IORESULT(A5)
317 000001EA 60CA          BRA.S  ASM_CLOSEFILES
318 000001EC 2E9F          ALLDONE MOVE.L (SP)+,(SP)
319 000001EE 4E75          RTS

```



```

321 000001F0 301F NLGOTO MOVE.W (SP)+,D0 SAVE STATUS REG
322 000001F2 205F MOVEA.L (SP)+,A0
323 000001F4 4A38 FB98 TST.B M68KTYPE (rdq)
324 000001F8 6702 BEQ.S NLGOTOA (rdq)
325 000001FA 548F ADDQ.L #2,SP (rdq)
326 000001FC 46C0 NLGOTOA MOVE.D0,SR POP VECTOR WORD
327 000001FE 3218 MOVE.W (A0)+,D1 RESTORE USER MODE
328 00000200 6C04 BGE.S NLGOTO1 STATIC DELTA
329 00000202 2C78 FB70 MOVEA.L INITSTACK,A6 DEST IS MAIN PROG
330 00000206 6F08 NLGOTO1 BLE.S NLGOTO3
331 00000208 2C6E 0008 NLGOTO2 MOVEA.L 8(A6),A6
332 0000020C 5341 SUBQ.W #1,D1
333 0000020E 6EF8 BGT.S NLGOTO2
334 00000210 2210 NLGOTO3 MOVE.L (A0),D1 DESTINATION DELTA
335 00000212 4870 1800 PEA 0(A0,D1.L) COMPUTE RETURN ADDRESS
336 00000216 3430 1802 MOVE.W 2(A0,D1.L),D2 SP DELTA FROM A6
337 0000021A 43F6 2000 LEA 0(A6,D2.W),A1 EVENTUAL SP
338 0000021E B3ED FFF6 NLGOTO4 CMPA.L RECOVERBLOCK(A5),A1 POP OFF TRY RECOVER BLOCKS
339 00000222 630C BLS.S NLGOTO5 ABOVE THE EVENTUAL SP
340 00000224 248D FFF6 MOVEA.L RECOVERBLOCK(A5),A2
341 00000228 2B6A 0008 MOVE.L 8(A2),RECOVERBLOCK(A5)
342 0000022E 60EE BRA.S NLGOTO4
343 00000230 2F09 NLGOTO5 MOVE.L A1,-(SP)
344 00000232 4EBA FFF2 JSR ASM_CLOSEFILES CLOSE FILES BEING POPPED OFF
345 00000236 4E75 RTS
346
347 00000238 301F LINKA6 MOVE (SP)+,D0 STATUS
348 0000023A 205F MOVEA.L (SP)+,A0 PC
349 0000023C 4A38 FB98 TST.B M68KTYPE (rdq)
350 00000240 6702 BEQ.S LINKA6A (rdq)
351 00000242 548F ADDQ.L #2,SP (rdq)
352 00000244 46C0 LINKA6A MOVE.D0,SR RETURN TO ORIGINAL MODE
353 00000246 2F0E MOVEA.L A6,-(SP) EMULATE LINK A6
354 00000248 2C4F MOVEA.L SP,A6
355 0000024A 2B4F MOVEA.L SP,A3 COPY FOR SP CALC.
356 0000024C D6D8 ADDA.W (A0)+,A3 PRE CALCULATE NEW SP
357
358 0000024E 0800 000D BTST #13,D0 WHICH MODE?
359 00000252 6706 BEQ.S UMODE
360
361 00000254 45ED 7FFE SMODE LEA 32766(A5),A2
362 00000258 6004 BRA.S SCHECK
363 0000025A 246D FFF2 UMODE MOVEA.L HEAPPOINTER(A5),A2
364
365 0000025E 43EB 0000 SCHECK LEA -STACKFUDGE(A3),A1
366
367 00000262 B3CA CMPA.L A2,A1 CHECK STACK OVERFLOW
368 00000264 6304 BLS.S STACKOV
369 00000266 2E48 MOVEA.L A3,SP NOW SET NEW SP
370 00000268 4ED0 JMP (A0)
371
372 0000026A 4E42 STACKOV TRAP #2 SIGNAL STACK OVERFLOW
373

```

```

375 *****
376 * INTERRUPT POLLING ROUTINE: LEVELS 1-7 (rdq) *
377 *****
378
379 *
380 * ISRIB STRUCTURE
381 *
382 0000 0000 INTREGADDR EQU 0 (LONG) CHARPTR
383 0000 0004 INTREGMASK EQU 4 (BYTE) BYTE
384 0000 0005 INTREGVALUE EQU 5 (BYTE) BYTE
385 0000 0006 CHAINFLAG EQU 6 (WORD) BOOLEAN IN MSB; OTHER BITS RESERVED
386 0000 0008 PROC.ADDR EQU 8 (LONG) PROCEDURE ADDRESS
387 0000 000C PROC.LINK EQU 12 (LONG) PROCEDURE STATIC LINK
388 0000 0010 LINK EQU 16 (LONG) LINK TO NEXT ISRIB
389
390 *
391 * INTERRUPT POLLING ROUTINE: LEVELS 1-7 (rdq)
392 *
393 0000 026C INTERRUPT EQU *
394
395 0000029C 48E7 FFFE MOVEA.L D0-D7/A0-A6,-(SP) SAVE CONTEXT, 64 BYTES
396 00000270 2A78 FB7C MOVEA.L G_DOLLAR,A5 SET UP THE PASCAL GLOBAL ENVIRONMENT
397 00000274 2F2D FFEA MOVE.L IORESULT(A5),-(SP) IORESET IS PART OF THE CONTEXT
398 00000278 3F2D FFFE MOVE.W ESCAPECODE(A5),-(SP) THE ESCAPE CODE IS PART OF THE CONTEXT
399
400 0000027C 2F2D FFF6 MOVEA.L RECOVERBLOCK(A5),-(SP) SET UP A TRY/RECOVER BLOCK
401 00000290 487A 00BE PEA RECOVER
402 00000294 2B4F FFF6 MOVEA.L SP,RECOVERBLOCK(A5)
403
404 00000298 40C0 MOVE SR,D0 FETCH THE CURRENT INTERRUPT LEVEL
405 0000029A EC48 LSR #8-2,D0 POSITION IN THE LOWER BYTE, MULTIPLIED BY 4
406 0000029C C07C 001C AND.W #51C,D0 MASK OUT THE OTHER BITS
407 00000290 41ED FFC2 LEA INTERRUPTTABLE(A5),A0
408 00000294 2070 00FC MOVEA.L -4(A0,D0),A0 POINT TO THE FIRST ISRIB FOR THIS LEVEL
409
410 00000298 2008 PLOOP MOVEA.L A0,D0 SET THE CONDITION CODES
411 0000029C 6722 BEQ.S NOISR BRANCH IF THE POINTER IS NULL
412 0000029C 2448 MOVEA.L A0,A1 USE A1 FOR SCANNING THE ISRIB
413 0000029E 2459 MOVEA.L (A1)+,A2 INTERRUPT REGISTER ADDRESS
414 000002A0 1012 MOVEA.L (A2),D0 INTERRUPT REGISTER CONTENTS
415 000002A2 C019 AND.B (A1)+,D0 INTERRUPT REGISTER MASK
416 000002A4 B019 CMP.B (A1)+,D0 THIS SOURCE REQUESTING AN INTERRUPT?
417 000002A6 6610 BNE.S NEXT BRANCH IF NOT
418
419 000002A8 4259 CLR (A1)+ CLEAR THE CHAIN FLAG
420 000002AA 2F08 MOVEA.L A0,-(SP) SAVE THE POINTER TO THIS ISRIB
421 000002AC 2F08 MOVEA.L A0,-(SP) ALSO, THE ISR GETS IT AS A PARAMETER
422
423 000002AE 6164 BSR.S CALLPROC CALL THE ISR
424
425 000002B0 205F MOVEA.L (SP)+,A0 RESTORE THE POINTER TO THIS ISRIB
426 0000029C 4A68 0006 TST CHAINFLAG(A0) DID THIS ISR CHOOSE TO SERVICE THE INTERRUPT?
427 00000296 6742 BEQ.S RESTORE BRANCH IF SO; OTHERWISE...
428
429 00000298 2068 0010 NEXT MOVEA.L LINK(A0),A0 POINT TO THE NEXT ISRIB IN THE LINKED LIST
430 0000029C 60DA BRA PLOOP AND POLL IT'S associated interrupt bit

```

```

432 000002BE 40C0 NOISR MOVE SR,D0 CHECK INTERRUPT LEVEL JS 9/12/83
433 000002C0 E048 LSR #8,D0 JS 9/12/83
434 000002C2 0240 0007 ANDI #7,D0 JS 9/12/83
435 000002C6 0C40 0007 CMPI #7,D0 IS IT AN NMI ? JS 9/12/83
436 000002CA 6626 BNE.S NOISR.B NO, TREAT AS BEFORE JS 9/12/83
437 000002CC 4EBA 02AE JSR P,CHECK PARITY ERROR? JS 9/12/83
438 000002D0 6720 BEQ.S NOISR.B NO, SOMETHING ELSE JS 9/12/83
439 000002D2 588F ADDQ.L #4,SP POP ISR RECOVER ADDR JS 9/12/83
440 000002D4 2B5F FFF6 MOVE.L (SP)+,RECOVERBLOCK(A5) RESTORE OLD RECOVERBLOCK JS 9/12/83
441 000002D8 3B5F FFF6 MOVE.W (SP)+,ESCAPECODE(A5) ESCAPECODE AND IORESET JS 9/12/83
442 000002DC 2B5F FFEA MOVE.L (SP)+,IORESULT(A5) RESTORE IORESET JS 9/12/83
443 000002E0 4C0F 7FFF MOVEM.L (SP)+,D0-D7/A0-A6 AND LOOK AS IF WE DID A JS 9/12/83
444 000002E4 3B7C FFE4 MOVE.W #-28,ESCAPECODE(A5) ESCAPE(-28) FROM THE JS 9/12/83
      FFFE
445 000002EA 42B8 FB00 CLR.L FAULT_ADDR USER PROGRAM JS 9/12/83
446 000002EE 6000 013C BRA ESCN JS 9/12/83
447
448 000002F2 2F08 NOISR.B MOVE.L A0,-(SP) NULL POINTER
449 000002F4 4E89 0000 JSR INITUNITS_NOISR
      0000
450
451
452 000002FA 588F RESTORE ADDQ.L #4,SP POP OFF THE RECOVER BLOCK ADDRESS
453 000002FC 2B5F FFF6 RECOV_1 MOVE.L (SP)+,RECOVERBLOCK(A5) RESTORE THE ORIGINAL RECOVER BLOCK
454 00000300 3B5F FFFE MOVE.W (SP)+,ESCAPECODE(A5) RESTORE THE ORIGINAL ESCAPE CODE
455 00000304 2B5F FFEA MOVE.L (SP)+,IORESULT(A5) RESTORE IORESET
456 00000308 206D FFBE MOVE.L ENDISRHOOK(A5),A0 CALL ISR HOOK TO ALLOW MULTI-TASKING
457 0000030C 4E00 JMP (A0)
458
459 0000030E 4CDF 7FFF ENDISR MOVEM.L (SP)+,D0-D7/A0-A6 RESTORE THE ORIGINAL CONTEXT
460 00000312 4E73 RTE END OF INTERRUPT SERVICE
461
462 00000314 0000 0314 CALLPROC EQU * PROCEDURE CALL
463 00000316 2059 MOVE.L (A1)+,A0 PROC ADDRESS
464 00000318 2019 MOVE.L (A1)+,D0 STATIC LINK
465 0000031A 6706 BEQ.S CALLIT SKIP IF THERE IS NO STATIC LINK
466 0000031C 225F MOVE.L (SP)+,A1 SHUFFLE RETURN ADDRESS
467 0000031E 2F00 MOVE.L D0,-(SP) PUSH STATIC LINK ON THE STACK
468 00000320 2F09 MOVE.L A1,-(SP)
469 00000322 4E00 CALLIT JMP (A0) CALL THE PROCEDURE
470
471
472 *
473 * RECOVER BLOCK ROUTINES TO CATCH ESCAPES FROM ISR'S
474 *
475 00000322 7046 RECOV_2 MOVEQ #70,D0 SETUP TO ENTER DEBUGGER (rdq)
476 00000324 31F7 0000 MOVE.W 0(SP,D0),SRTEMP SAVE THE STATUS REGISTER (rdq)
      FB6E
477 0000032A 3100 2100 MOVE.W #32100,0(SP,D0) DUMMY STATUS (rdq)
      0000
478 00000330 2238 FB6A MOVE.L PCTEMP,D1 SAVE THE TARGET ADDRESS (rdq)
479 00000334 21F7 0002 MOVE.L 2(SP,D0),PCTEMP SWITCH PCTEMP (rdq)
      FB6A
480 0000033A 2F81 0002 MOVE.L D1,2(SP,D0) (rdq)
481 0000033E 60BC BRA.S RECOV_1
482

```

```

483 00000340 0C6D FFEA RECOVER CMPI.W #-22,ESCAPECODE(A5) TEST FOR DEBUGGER CALL
      FFFE
484 00000346 670A BEQ RECOV_2
485 00000348 0C6D FFE4 CMPI.W #-28,ESCAPECODE(A5) CHECK FOR PARITY ERROR JS 9/12/83
      FFFE
486 0000034E 6708 BEQ.S RECOVRX SAME TREATMENT AS STOP JS 9/12/83
487 00000350 0C6D FFEC CMPI.W #-20,ESCAPECODE(A5) TEST FOR STOP KEY
      FFFE
488 00000356 66A4 BNE RECOV_1
489
490 * STOP KEY PRESSED SIMULATE AN ESCAPE (-20)
491 00000358 2B5F FFF6 RECOVRX MOVE.L (SP)+,RECOVERBLOCK(A5) RESTORE THE ORIGINAL RECOVER BLOCK
492 0000035C 548F ADDQ.L #2,SP GET RID OF SAVED ESCAPECODE
493 0000035E 2B5F FFEA MOVE.L (SP)+,IORESULT(A5) RESTORE IORESET
494 00000362 41FA 000C LEA STOP,A0
495 00000366 2F48 003E RECOVERA MOVE.L A0,62(SP) REDIRECT INTERRUPTED PROGRAM TO STOP (rdq)
496 0000036A 206D FFBE MOVE.L ENDISRHOOK(A5),A0 CALL ISR HOOK TO ALLOW MULTI-TASKING
497 0000036E 4E00 JMP (A0)
498
499 00000370 4E4A STOP TRAP #10
500
501 00000372 2A78 FB7C ADD_ERR MOVE.L G_DOLLAR,A5 FIX A5
502 00000376 3B7C FFF5 MOVE.W #-11,ESCAPECODE(A5) SET ESCAPE CODE
      FFFE
503 0000037C 600A BRA.S BE_INFO
504 0000037E 2A78 FB7C BUS_ERR MOVE.L G_DOLLAR,A5 FIX A5
505 00000382 3B7C FFF4 MOVE.W #-12,ESCAPECODE(A5) SET ESCAPE CODE
      FFFE
506 00000388 4A38 FB98 BE_INFO TST.B M68KTYPE (rdq)
507 0000038C 6778 BEQ.S BE_INFOR (rdq)
508 *-(rdq)-new code for 680xx -----
509 0000038E 310F FB54 MOVE.W (SP)+,EXCP_STATUS SAVE RELEVANT DIAGNOSTIC INFO 680xx
510 00000392 210F FB56 MOVE.L (SP)+,EXCP_PC
511 00000396 310F FB5A E680XX MOVE.W (SP)+,EXCP_VOFFSET other 680xx EXCEPTIONS enter here
512 0000039A 0838 0007 BTST #7,EXCP_VOFFSET ?0XX note: bit 6 is assumed 0
      FB5A
513 000003A0 6612 BNE.S BE02
514 000003A2 0838 0005 BTST #5,EXCP_VOFFSET 00?X
      FB5A
515 000003A8 6700 0096 BEQ ESCNA 000X either 0000 or 0001
516 000003AC 210F FB00 MOVE.L (SP)+,ERR_PC 001X assumed to be 0010
517 000003B0 6000 008E BRA ESCNA
518
519 000003B4 48F8 0101 BE02 MOVEM.L A0/D0,BE_END-8 SAVE SCRATCH REGS
      FB4C
520 000003BA 41F8 FB00 LEA ERR_INFO,A0 FRONT OF SAVE AREA
521 000003BE 7002 MOVEQ #2,D0 SET FOR 1001
522 000003C0 0838 0004 BTST #4,EXCP_VOFFSET 10X?
      FB5A
523 000003C6 6720 BEQ.S BE04
524 000003C8 0838 0005 BTST #5,EXCP_VOFFSET 10?1
      FB5A
525 000003CE 6728 BEQ.S BE06 IF 0 THEN HAVE 1001
526 000003D0 7012 MOVEQ #18,D0 1011 (LONG 68020 EXCEPTION)
527 000003D2 200F BE03 MOVE.L (SP)+,(A0)+
528 000003D4 51C8 FFFC DBRA D0,BE03

```

```

529 000003D8 4CF8 0101      MOVEM.L BE_END-8,A0/DC  RESTORE SCRATCH REGS
      FB4C
530 000003DE 21DF FB4C      MOVE.L (SP)+,BE_END_L_20-8  SAVE LAST 2 LONG WORDS
531 000003E0 21DF FB50      MOVE.L (SP)+,BE_END_L_20-4
532 000003E6 6058      BRA.S ESCNA
533
534 000003E8 7005      * BE04  MOVEQ #5,D0  SET FOR 1010
535 000003EA 0838 0005      BTST #5,EXCP_VOFFSET  10?0
      FB5A
536 000003F0 6600 0006      BNE BE06
537 000003F4 30DF      MOVE.W (SP)+,(A0)+  HAVE 1000 MUST BE 68010
538 000003F6 700B      MOVEQ #1,D0
539 000003F8 20DF      BE06  MOVE.L (SP)+,(A0)+  MOVE FROM STACK TO SAVE AREA
540 000003FA 51C8 FFFC      DBRA D0,BE06
541 000003FE 4CF8 0101      MOVEM.L BE_END-8,A0/DO  RESTORE SCRATCH REGS
      FB4C
542 00000404 603A      BRA.S ESCNA
543
544 -----
545 00000406 31DF FB00      BE_INFOR MOVE.W (SP)+,BE_SSW  SAVE RELEVANT DIAGNOSTIC INFO 68000
546 0000040A 21DF FB02      MOVE.L (SP)+,BE_FAULT_ADDR
547 0000040E 31DF FB06      MOVE.W (SP)+,BE_INSTR
548 00000412 6018      BRA.S ESCN  THE REST IS LIKE OTHER EXCEPTIONS
549
550 00000414 2F0D      ESC  MOVE.L A5,-(SP)  SAVE A5
551 00000416 2A6F 0004      MOVEA.L 4(SP),A5  GET CODE POINTER
552 00000418 3F55 0008      MOVE.W (A5),6(SP)  SAVE CODE
553 0000041E 2A78 FB7C      MOVEA.L 0,DOLLAR,A5
554 00000422 3B6F 0006      MOVE.W 6(SP),ESCAPECODE(A5)  SET ERROR CODE
      FFFF
555 00000428 2A5F      MOVEA.L (SP)+,A5  RESTORE A5
556 0000042A 588F      ADDQ.L #4,SP  POP SCRATCH SPACE
557
558 0000042C 31DF FB54      ESCN  MOVE.W (SP)+,EXCP_STATUS  SAVE EXCEPTION DIAGNOSTIC INFO
559 00000430 21DF FB56      MOVE.L (SP)+,EXCP_PC
560 00000434 4A38 FB98      TST.B M8KTYPE  (rdq)
561 00000438 6600 FFC8      BNE E680XX  (rdq)
562 0000043C 4278 FB5A      CLR.W EXCP_VOFFSET  (rdq)
563 00000440 2F08      ESCNA  MOVE.L A0,-(SP)  SAVE A0  (rdq)
564 00000442 21FC FFFF      MOVE.L #-1,EXCP_LINE  TRY TO GET LINE #
      FFFF FB5C
565 0000044A 2078 FB60      MOVEA.L LASTLINE,A0
566 0000044E 0C58 4E40      CMPI.W #4E40,(A0)+  TRAP 0 ?
567 00000452 6608      BNE.S NO_LINE
568 00000454 4278 FB5C      CLR.W EXCP_LINE
569 00000458 31D0 FB5E      MOVE.W (A0),EXCP_LINE+2  FOUND LINE #
570 0000045C 205F      NO_LINE  MOVEA.L (SP)+,A0  RESTORE A0
571 0000045E 4E88 FB86      JSR DEBUGESCAPE  DEBUGGER HOOK
572 00000462 4E48      TRAP #11
573 00000464 5A8F      ADDQ.L #2,SP
574 00000466 2A78 FB7C      MOVEA.L G_DOLLAR,A5  FIX A5  (rdq)
575
576 * TRY TO DETECT CASES OF INTERRUPTED SUPERVISOR CALLS DURING USER PROGRAM
577 0000046A 206D FFF6      MOVEA.L RECOVERBLOCK(A5),A0
578 0000046E B1CF      CMPA.L SP,A0
579 00000470 6C08      BGE.S TEST_2

```

```

580 00000472 08B8 0005      BCLR #5,EXCP_STATUS  MOVE BACK TO USER MODE BECAUSE USER
      FB54
581 00000478 600C      BRA.S NORMAL_RECOVER  STACK IS BELOW SUPERVISOR STACK
582 0000047A B1F8 FB78 TEST_2  CMPA.L INITRECOVER,A0
583 0000047E 6606      BNE.S NORMAL_RECOVER
584 00000480 31F8 FB96      MOVE INITSR,EXCP_STATUS  INITSR WAS SAVED WHEN INITRECOVER WAS
      FB54
585
586 0000 0000 0486 NORMAL_RECOVER EQU *
587 00000486 46F8 FB54      MOVE EXCP_STATUS,SR  RETURN TO USER MODE
588 0000048A 2F2D FFF6      MOVE.L RECOVERBLOCK(A5),-(SP)  GO CLOSE ALL FILES ABOVE NEW (SP)
589 0000048E 6100 FD26      BSR RSM_CLOSEFILES
590 00000492 2E6D FFF6      MOVEA.L RECOVERBLOCK(A5),SP  CUT BACK USER'S stack
591 00000496 4E75      RTS
592
593 00000498 55AF 0002      P_BREAK SUBQ.L #2,2(SP)  BACKUP TO OPCODE
594 0000049C 21EF 0002      MOVE.L 2(SP),LASTLINE  SAVE THE PC
      FB60
595 000004A2 58AF 0002      ADDQ.L #4,2(SP)  BUMP RETURN ADDRESS TO SKIP LINE NUMBER
596 000004A6 4E73      RTE  RETURN FROM TRAP #0
597
598 000004A8 4E88 FB64 ESCAPE_PROTO  JSR ESCAPE

```

```

600          *
601          * HANDLING LEVEL 7 KEYBOARD RESET INTERRUPTS
602          *
603          FF88 0024 MONITOR EQU $FF880024
604          0042 8003 KBDSTATUS EQU $00428003
605          0042 8001 KBDDBDATA EQU $00428001
606          0042 8003 KBDCOMMAND EQU $00428003
607          *
608          000004AC 48E7 FFFE RESET_ISR MOVEM.L D0-D7/A0-A6, -(SP) SAVE REGISTERS
609          000004B0 13FC 00B2 MOVE.B #B2, KBDCOMMAND TURN OFF INTERRUPT
610          0042 8003
611          00000488 6150 BSR.S GETCTRL
612          0000048A 614E BSR.S GETCTRL
613          0000048C 0801 0001 BTST #1, D1
614          000004C0 6618 BNE.S RESETX
615          000004C2 4CDF 7FFF MOVEM.L (SP)+, D0-D7/A0-A6 RESTORE REGISTERS
616          000004C6 4EF8 FB80 JMP CTL_RESETV WATCH IF OUT OF RANGE
617          000004CA 4879 FF88 TRYMONITOR PEA MONITOR
618          0024
619          000004D0 4EB8 01A0 JSR RTN_TO_MONITOR WILL RETURN IF NO MONITOR
620          000004D4 584F ADDQ #4, SP POP MONITOR ADDRESS (rdq)
621          000004D6 48E7 FFFE MOVEM.L D0-D7/A0-A6, -(SP) SAVE REGISTERS
622          *
623          0000 04DA RESETX EQU *
624          000004DA 4878 0007 PEA 7 DEBUGGER(7,0,0)
625          000004DE 4287 CLR.L -(SP)
626          000004E0 42A7 CLR.L -(SP)
627          000004E2 2A78 FB7C MOVER.L G_DOLLAR, A5
628          000004E6 43ED FEFC LEA DEBUGGER(A5), A1
629          000004EA 6100 FE28 BSR CALLPROC
630          000004EE 4CDF 7FFF MOVEM.L (SP)+, D0-D7/A0-A6 RESTORE REGISTERS
631          000004F2 4EB8 FB86 JSR DEBUESCAPE GIVE DEBUGGER ANOTHER SHOT
632          *
633          000004F6 4E70 RESET NO DEBUGGER, GIVE UP, CLEAR I/O
634          000004F8 7010 MOVEQ #16, D0 WAIT 1.2 SECONDS
635          000004FA 51C9 FFFE LP1 DBRA D1, LP1
636          000004FE 51C8 FFFA DBRA D0, LP1
637          00000502 4278 FDC2 CLR -574
638          00000506 4EF8 01C0 JMP 448 THEN REBOOT FROM SCRATCH
639          * CALL BOOT ROM TO BOOT A SYSTEM
640          0000050A 6122 GETCTRL BSR.S STALL
641          0000050C 13FC 0005 MOVE.B #5, KBDCOMMAND
642          0042 8003
643          00000514 6118 BSR.S STALL
644          00000516 0800 0000 BTST #0, D0
645          0000051A 67F8 BEQ GA
646          0000051C 1239 0042 MOVE.B KBDDBDATA, D1
647          8001
648          00000522 C07C 00F0 AND #5F0, D0
649          00000526 807C 0040 CMP #540, D0
650          0000052A 66E8 BNE GA
651          0000052C 4E75 RTS
652          0000052E 1039 0042 STALL MOVE.B KBDSTATUS, D0
653          8003
654          00000534 0800 0001 BTST #1, D0
655          00000538 66F4 BNE STALL

```

```

652          0000053A 4E75          RTS
653          *
654          * SUPercall CODE MOVED TO ASM_POWERUP (rdq)
655          0000 053C ASM_INTLEVEL EQU * FUNCTION TO RETURN INTERRUPT LEVEL
656          0000053C 4E4B TRAP #11 SHIFT TO SUPERVISOR MODE (rdq)
657          0000053E 301F MOVE.W (SP)+, D0 POP OFF STATUS REGISTER (rdq)
658          00000540 48C0 MOVE D0, SR RETURN TO PREVIOUS MODE (rdq)
659          00000542 C0BC 0000 AND.L #50000700, D0 EXTRACT LEVEL
660          0700
661          00000548 E048 LSR #8, D0 MOVE IT OVER
662          0000054A 2F40 0004 MOVE.L D0, 4(SP) RETURN INTEGER RESULT
663          0000054E 4E75 RTS
664          0000 0550 ASM_SETINTLEVEL EQU * PROCEDURE TO SET INTERRUPT LEVEL
665          00000550 205F MOVER.L (SP)+, A0 RETURN ADDRESS
666          00000552 201F MOVE.L (SP)+, D0 INTEGER PARAMETER
667          00000554 C07C 0007 AND #7, D0 TAKE MOD 8 FOR SAFETY
668          00000558 E148 LSL #8, D0 MOVE IT OVER
669          0000055A 4E4B TRAP #11 MOVE INTO SUPERVISOR MODE
670          0000055C 321F MOVE (SP)+, D1 GET CURRENT STATUS REGISTER
671          0000055E C27C F8FF AND #3FFF, D1 CLEAR CURRENT LEVEL
672          00000562 8041 OR D1, D0 COMBINE WITH NEW LEVEL
673          00000564 46C0 MOVE D0, SR RESTORE STATUS
674          00000566 4ED0 JMP (A0)
675          *
676          00000568 205F ASM_IAND MOVER.L (SP)+, A0
677          0000056A 201F MOVE.L (SP)+, D0
678          0000056C C09F AND.L (SP)+, D0
679          0000056E 2E80 MOVE.L D0, (SP)
680          00000570 4ED0 JMP (A0)
681          *
682          00000572 205F ASM_IOR MOVER.L (SP)+, A0
683          00000574 201F MOVE.L (SP)+, D0
684          00000576 809F OR.L (SP)+, D0
685          00000578 2E80 MOVE.L D0, (SP)
686          0000057A 4ED0 JMP (A0)

```

```

688 ***** PARITY ERROR CHECKER *****
689 * JS 9/12/83
690 * RETURNS WITH CC=EQ IF NOT PARITY ERROR, JS 9/12/83
691 * JS 9/12/83
692 0000057C 48E7 C080 P_CHECK MOVEM.L D0-D1/A0,-(SP) SAVE REGS WE WILL USE JS 9/12/83
693 00000580 207C FFFF MOVEA.L #4,A0 SETUP FOR VECTOR SWAPPING JS 9/13/83
694 00000586 2F10 FFFC MOVE.L (A0),-(SP) SAVE OLD BERR VECTOR JS 9/12/83
695 00000588 208C 0000 MOVE.L #IGNOREBUS,(A0) SETUP DUMMY BUS ERROR VECTOR JS 1/23/84
696 0000058E 01A2 FFFC
697 00000590 3F20 0000 MOVE.W -(A0),-(SP) JS 9/13/83
698 00000590 308C 4EF9 MOVE.W #JMP,(A0) JS 9/13/83
699 00000594 7001 MOVEQ #1,D0 ASSUME WE HAVE A PARITY ERROR JS 9/12/83
700 00000596 487A 002E PEA PBERR
701 0000059A 21CF FB8C MOVE.L SP,BESPTMP
702 0000059E 3239 005B MOVE.W P_STATUS,D1 TRY TO READ STATUS WORD JS 9/12/83
703 000005A4 588F 0000 ADDQ.L #4,SP IF READ OK WE HAVE PARITY ERROR JS 9/12/83
704 000005A6 4A40 P_CHECK1 TST D0 DID WE HAVE A PARITY ERROR? JS 9/12/83
705 000005A8 6710 BEQ.S P_RTS IF NOT THEN RESTORE AND RETURN JS 9/12/83
706 000005AA 33FC 0000 MOVE.W #0,P_STATUS ELSE WE MUST CLEAR THE INTERRUPT JS 9/12/83
707 000005B2 005B 0000 MOVE.W #1,P_STATUS AND RE-ENABLE IT JS 9/12/83
708 000005B4 33FC 0001
709 000005B8 30DF 0000 P_RTS MOVE.W (SP)+,(A0)+ RESTORE OLD BERR VECTOR JS 9/12/83
710 000005BC 209F 0000 MOVE.L (SP)+,(A0) JS 9/13/83
711 000005BE 4A40 TST D0 SET THE CC JS 9/12/83
712 000005C0 4CDF 0103 MOVEM.L (SP)+,D0-D1/A0 RESTORE REGS JS 9/12/83
713 000005C4 4E75 RTS AND RETURN JS 9/12/83
714 000005C6 7000 * PBERR MOVEQ #0,D0 CLEAR D0 -- NO PARITY ERR JS 9/12/83
715 000005C8 4EFA FFDC JMP P_CHECK1 AND RETURN FROM BUS ERR ROUTINE JS 1/23/84

```

```

716 ***** TIMER JUNK *****
717
718 def init_timer initialize timer: call at powerup/scratch a
719 def check_timer call after ~ims to check w/ bpl
720 def delay_timer wait for x microseconds
721 def asm_ticker read timer in itcs
722
723 smode sysflag2
724
725 0000 0001 timer_present equ 1 1 if there is a timer, 0 if not
726
727
728 FFFF FEDA sysflag2 equ $ffffeda
729 FFFF FFFA buserrvec equ $ffffffa bus error vector
730
731
732 *****
733 * look_for_timer
734 * Determine if you have a timer chip on the processor board.
735 * Try to read from the status register of the chip and see if you get
736 * a bus error.
737 *****
738
739 0000 0000 05CC look_for_timer equ *
740 000005CC 2F38 FFFC move.l buserrvec+2,-(sp) save old bus error vector
741 000005D0 3F38 FFFA move.w buserrvec,-(sp)
742 000005D4 31FC 4EF9 move.w #4ef9,buserrvec
743 000005DA 21FC 0000 move.l #ignorebus,buserrvec+2 point buserr vector to service routine
744 000005E2 01A2 FFFC
745 000005E2 487A 0016 pea buserr_serv
746 000005E6 21CF FB8C move.l sp,besptmp
747 000005EA 4A39 005F tst.b $f8003 test for the timer
748 000005F0 6003
749 000005F0 588F addq.l #4,sp
750 000005F2 0888 0001 bclr #timer_present,sysflag2 there is a timer
751 000005F8 FEDA
752 000005F8 6006 bra.s skip1
753
754 000005FA 0000 05FA buserr_serv equ *
755 000005FA 08F8 0001 bset #timer_present,sysflag2 there is no timer
756 FEDA
757
758 00000600 31DF FFFA skip1 move.w (sp)+,buserrvec restore original bus error vector
759 00000604 21DF FFFC move.l (sp)+,buserrvec+2
760 00000608 4E75 rts
761
762 *****
763 * init_timer initialize the timer
764 * outputs enabled
765 * no interrupts
766 * continuous operating mode
767 * 16 bit for counter 1 and 2, 8 bit for counter 3
768 * external clock source
769 * divide by 8 (temporary)
770 * CR1 x000000r

```

```

768 * CR2      x000000a
769 * CR3      10000101
770 * x - don't care
771 * r - counter reset
772 * a - address bit (selects CR1 or CR3)
773 *
774 *****
775 0000 060A init_timer equ *
776 0000060A B1C0      bsr      look_for_timer      look for hardware timer
777 0000060C 0338 0001  btst     #timer_present,sysflag2  if hardware timer present
778 FED8
778 00000612 653C      bne.s   itskip
779 00000614 41F9 005F  lea     $F8000,a0          a0 = address of timer
780 0000061A 117C 0000  move.b  #$00,3(a0)        address CR3
781 00000620 117C 0084  move.b  #$84,1(a0)        set up CR3 ($84 for no divide by 8)
782 00000626 117C 0001  move.b  #$01,3(a0)        set up CR2 (address CR1)
783 0000062C 117C 0001  move.b  #$01,1(a0)        set up CR1, stop timer
784 00000632 117C 00FF  move.b  #$ff,9(a0)        set timer 2 to $ffff
785 00000638 117C 00FF  move.b  #$ff,11(a0)       set timer 3 to $ffff
786 0000063E 117C 00FF  move.b  #$ff,13(a0)       set timer 3 to $ffff
787 00000644 117C 00FF  move.b  #$ff,15(a0)
788 0000064A 117C 0000  move.b  #$00,1(a0)        start timer
789 00000650 4E75      itskip rts
790
791 *****
792 * asm_timer function ticker:integer
793 * sp+4 is the long word to contain the current timer value
794 *
795 *****
796 0000 0652 asm_timer equ *
797 00000652 42AF 0004  clr.l  4(sp)              default value
798 00000656 0938 0001  btst     #timer_present,sysflag2  if hardware timer present
799 FED8
800 0000065C 651E      bne.s   rtskip2
801 0000065E 41F9 005F  lea     $F8000,a0          address of timer counter 2
802 8000
801 00000664 0148 0009  movepl  9(a0),d0           read counter 2 and 3
802 00000668 0348 0009  movepl  9(a0),d1           read them again
803 0000066C B181      eor.l   d0,d1             see if the upper word has changed
804 0000066E 4841      swap   d1
805 00000670 4841      tst.w  d1
806 00000672 8704      beq.s  rtskip1
807 00000674 4841      swap   d1
808 00000676 B380      eor.l  d1,d0             use second reading if MSW has changed
809 00000678 2F40 0004  rtskip1 move.l  d0,4(sp)
810 0000067C 4E75      rtskip2 rts
811 *****

```

```

812 * check_timer      check the timer
813 *                 Assumes timer is present!!
814 *
815 * sp+4 contains a pointer to the timer control data structure:
816 *   timer_control_var: long word
817 *   first_time: boolean (first byte after timer_control_var)
818 *   if first_time then timer_control_var contains the timeout in milliseconds
819 *   if not first_time then timer_control_var contains timeout clock image
820 *   use bpl or bmi to check for timeout (bpl will branch if not timed out yet)
821 *
822 *****
823 0000 067E check_timer equ *
824
825 0000067E 48E7 C080  movem.l d0-d1/a0,-(sp)    save registers
826 *
827 00000682 41F9 005F  lea     $F8000,a0          read timer
828 8000          address of timer counter 2
829 00000688 0148 0009  movepl  9(a0),d0           read counter 2 and 3
830 0000068C 0348 0009  movepl  9(a0),d1           read them again
831 00000690 B181      eor.l   d0,d1             see if the upper word has changed
832 00000692 4841      swap   d1
833 00000694 4841      tst.w  d1
834 00000696 8704      beq.s  ctskip1
835 00000698 4841      swap   d1
836 0000069A B380      eor.l  d1,d0             use second reading if MSW has changed
837
838 0000 069C ctskip1 equ *
839 0000069C 206F 0010  movea.l 16(sp),a0          timer value in d0
840 000006A0 2F6F 000C  move.l  12(sp),16(sp)     a0 = ^timeout value
841 8000          move up return address
842 000006A6 4028 0004  tst.b   4(a0)             first time?
843 000006AA 5600 000C  bne     setup_timer      branch if first_time
844 000006AE B090      cmp.l   (a0),d0           check for timeout (test with bpl)
845 000006B0 4CDF 0103  movem.l (sp)+,d0-d1/a0    restore registers
846 000006B4 588F      addq.l  #4,sp             fix up stack
847 000006B6 4E75      rts
848
849 0000 06B8 setup_timer equ *
850 000006B8 2210      move.l  (a0),d1           d1 = delay in milliseconds
851 000006BA ED89      lsl.l  #6,d1             multiply by 250
852 000006BC 9290      sub.l  (a0),d1
853 000006BE E389      lsl.l  #1,d1
854 000006C0 9290      sub.l  (a0),d1
855 000006C2 E389      lsl.l  #1,d1
856 000006C4 9081      sub.l  d1,d0             d1 = delay in tics (1 tic = 4 us)
857 000006C6 2000      move.l  d0,(a0)+         d0 = timeout value
858 000006C8 4210      clr.b  (a0)             store timeout value at a0^
859 000006CA 4CDF 0103  movem.l (sp)+,d0-d1/a0    first_time = false
860 000006CE 588F      addq.l  #4,sp             restore registers
861 000006D0 4E75      rts          fix up stack
862
863 *****
864 * delay_timer      wait for specified amount of time
865 * sp+4 contains the amount of time to wait in microseconds (long integer)
866 *****

```

```

867          0000 06D2 delay_timer equ *
868 000006D2 48E7 C080      movem.l d0-d1/a0,-(sp)
869 000006D6 0838 0001      b1st  #timer_present,sysflag2 check for hardware timer
870          FEDA
871
872          * Use the timer to measure delay.
873          * There is 218 cycles of overhead in addition to the timer amount.
874          * It takes 351 cycles to go through the routine once.
875 000006DC 6634          bne.s  d1skp2
876 000006DE 41F9 005F      lea    $5f8000,a0          address of timer
877          8000
878 000006E4 0148 0009      movep.l 9(a0),d0          read counter 2 and 3
879 000006E8 0348 0009      movep.l 9(a0),d1          read them again
880 000006EC B181          eor.l  d0,d1             see if the upper word has changed
881 000006EE 4841          swap  d1
882 000006F0 4841          tst.w  d1
883 000006F2 6704          beq.s  d1skp1
884 000006F4 4841          swap  d1
885 000006F6 B380          eor.l  d1,d0             use second reading if MSW has changed
886 000006F8 222F 0010      d1skp1 move.l 16(sp),d1          d1 = delay in microseconds
887 000006FC E489          lsr.l  #2,d1             d1 = delay in tics (1 tic = 4 us)
888 000006FE 5781          subq.l #3,d1             subtract overhead outside timing loop
889 00000700 9081          sub.l  d1,d0             d0 = timeout value
890 00000702 0348 0009      d1loop1 movep.l 9(a0),d1          read counter 2 and 3
891 00000706 B280          cmp.l  d0,d1             compare timer value to timeout value
892 00000708 6AF8          bpl.s  d1loop1
893 0000070A 4CDF 0103      movem.l (sp)+,d0-d1/a0
894 0000070E 2E9F          move.l (sp)+,(sp)
895 00000710 4E75          rts
896
897          * Use timing loop if no timer is present.
898          * Number of cycles = 230+31n
899
900 00000712 222F 0010      d1skp2 move.l 16(sp),d1          d1 = delay in microseconds
901 00000716 E489          lsr.l  #2,d1             d1 = number of loops (1 loop = 4 us)
902 00000718 5F81          subq.l #7,d1             subtract overhead outside loop (230/31)
903 0000071A 5381          subq.l #1,d1             timing loop
904 0000071C 4E71          nop
905 0000071E 4E71          nop
906 00000720 6AF8          bpl.s  d1loop2
907 00000722 4CDF 0103      movem.l (sp)+,d0-d1/a0
908 00000726 2E9F          move.l (sp)+,(sp)          pop parameter
909 00000728 4E75          rts
910
911

```

```

913          *          TRAPS:
914
915          *          ADDRESS          TRAP          ESCAPECODE          USUAL MEANING
916
917          *          $FFFFFF3A          15          (NONE)          DEBUGGER
918          *          $FFFFFF40          14          -21          UNASSIGNED
919          *          $FFFFFF46          13          -21          UNASSIGNED
920          *          $FFFFFF4C          12          -21          UNASSIGNED
921          *          $FFFFFF52          11          (NONE)          SUPERVISOR MODE
922          *          $FFFFFF58          10          "N"          ESCAPE N
923          *          $FFFFFF5E          9          (NONE)          NON LOCAL GOTO
924          *          $FFFFFF64          8          -3          DEREFERENCE NIL POINTER
925          *          $FFFFFF6A          7          -8          VALUE RANGE ERROR
926          *          $FFFFFF70          6          -9          CASE STATEMENT ERROR
927          *          $FFFFFF76          5          -5          DIVIDE BY ZERO
928          *          $FFFFFF7C          4          -4          INTEGER OVERFLOW
929          *          $FFFFFF82          3          -10          IORESULT <> 0
930          *          $FFFFFF88          2          -2          STACK OVERFLOW
931          *          $FFFFFF8E          1          (-2 IF ANY)          LINK A6 EMULATOR WITH STACK CHECK
932          *          $FFFFFF94          0          (NONE)          PASCAL LINE BREAKPOINT
933
934          *          SYSTEM EXCEPTIONS:
935
936          *          ADDRESS          ESCAPECODE          USUAL MEANING
937
938          *          $FFFFFFC4          -13          1111 OPCODE
939          *          $FFFFFFCA          -13          1010 OPCODE
940          *          $FFFFFFD0          (NONE)          TRACE
941          *          $FFFFFFD6          -14          PRIVILEGE VIOLATION
942          *          $FFFFFFDC          -4          INTEGER OVERFLOW (TRAPV)
943          *          $FFFFFFE2          -8          CHK INSTRUCTION
944          *          $FFFFFFE8          -5          DIVIDE BY ZERO (HARDWARE)
945          *          $FFFFFFEE          -13          ILLCAL INSTRUCTION
946          *          $FFFFFFFA          -11          ADDRESS ERROR
947          *          $FFFFFFFA          -12          BUS ERROR
948
949          NOSYMS
950          END .
951

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

RANDOM

Description

RANDOM provides pseudo-random number sequences.

Usage

RANDOM is part of LIBRARY and is accessible by IMPORTing RND.

Requirements

The user must declare and initialize his own seed, which should be a positive 32-bit integer.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      mname    rnd
2
3      src      module rnd;
4      src      import sysglobals;
5      src      export
6      src      procedure random(var seed : integer);
7      src      function rand( var seed : integer;
8      src      range : shortint) : shortint;
9      src      end;
10
11     def      rnd_rnd
12     def      rnd_random
13     def      rnd_rand
14     def      random
15     def      rand
16
17     *****
18     *
19     *      Procedure RANDOM(VAR SEED: INTEGER)
20     *
21     *      Description:
22     *      Generate a pseudo-random number with the formula
23     *       $X_n \leftarrow (16807 * X_{n-1}) \text{ MOD } (2^{31} - 1)$ , where  $X_{n-1}$  is the
24     *      previous random number. A shortcut computation is:
25     *       $C \leftarrow 16807 * X_{n-1}$ 
26     *       $X_n \leftarrow C \text{ MOD } 2^{31} + C \text{ DIV } 2^{31}$ 
27     *      If  $X_n > 2^{31} - 1$ , then  $X_n \leftarrow X_n - (2^{31} - 1)$ 
28     *
29     *      Parameters:
30     *      rndseed - the previous random number
31     *
32     *      Error conditions:
33     *      There are none.
34     *      *****
35     00000000 4E75      rnd_rnd rts
36     00000000 0002      rnd_random equ *
37     00000002 205F      random  movea.l (sp)+,a0      return address
38     00000004 225F      random  movea.l (sp)+,a1      address of seed
39     00000006 2011      random  move.l (a1),d0      get previous random seed Xn
40     00000008 2200      random  move.l d0,d1      leave bottom 16 bits in d0
41     0000000A 4841      random  swap d1      get top 16 bits into d1
42     0000000C C0FC 41A7      random  mulu #16807,d0      get one partial product in d0
43     00000010 C2FC 41A7      random  mulu #16807,d1      High order partial product in d1
44     00000014 4841      random  swap d1      align middle 16 bits of product in high d1
45     00000016 D241      random  add.w d1,d1      most of (product div 2^31) is in low d1
46     00000018 D081      random  add.l d1,d0      compute (product mod 2^31) + (product div 2^31)
47     0000001A 6402      random  bcc.s rnd1      any carries out of 32nd bit are part of the div
48     0000001C 5480      random  addq.l #2,d0      (so propagate into appropriate position)
49     0000001E 6A08      rnd1   bpl.s rnd2      bit 31 is also part of the div
50     00000020 90BC 7FFF      rnd1   sub.l #7FFFFFFF,d0      so remove it and add it back to bit 0
51
52     00000026 2280      rnd2   move.l d0,(a1)
53     00000028 4ED0      rnd2   jmp (a0)
54
55     *****
56     *
57     *      Function RAND(VAR SEED: INTEGER;
58     *      RANGE: SHORTINT): SHORTINT

```

```

58     *      Returns a 16 bit integer which is scaled
59     *      to the range 0..RANGE-1
60     *      (RANGE is treated as unsigned!)
61     *      *****
62
63     0000002A 0000 002A      rnd_rand equ *
64     0000002A 245F      rand   movea.l (sp)+,a2      return address
65     0000002C 341F      rand   move.w (sp)+,d2      range parameter
66     0000002E 6102      rand   bsr.s rnd_random      compute into d0
67     00000030 E380      rand   asl.l #1,d0      normalize
68     00000032 4840      rand   swap d0      to 16 bits
69     00000034 C0C2      rand   mulu d2,d0      scale to range
70     00000036 4840      rand   swap d0
71     00000038 3E80      rand   move.w d0,(sp)      return result
72     0000003A 4ED2      rand   jmp (a2)
73
74
75     end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

*** NO EXTERNAL SYMBOLS ***

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALLE
A0	AREG	0		00000C00
A1	AREG	0		00000C01
A2	AREG	0		00000C02
A3	AREG	0		00000C03
A4	AREG	0		00000C04
A5	AREG	0		00000C05
A6	AREG	0		00000C06
A7	AREG	0		00000C07
CCR	STREG	0		00000C05
D0	DREG	0		00000C00
D1	DREG	0		00000C01
D2	DREG	0		00000C02
D3	DREG	0		00000C03
D4	DREG	0		00000C04
D5	DREG	0		00000C05
D6	DREG	0		00000C06
D7	DREG	0		00000C07
DFC	STREG	0		00000C08
RAND	REL	65		00000C2A
RANDOM	REL	37		00000C02
RND1	REL	49		00000C1E
RND2	REL	51		00000C26
RND_RAND	REL	64		00000C2A
RND_RANDOM	REL	36		00000C02
RND_RND	REL	35		00000C00
SFC	STREG	0		00000C09
SP	AREG	0		00000C07
SR	STREG	0		00000C06
USP	STREG	0		00000C07
VBR	STREG	0		00000C0A

ROMCALL

Description

ROMCALL provides an interface to several Boot ROM routines, swapping environments appropriately.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1      mname      ROMcall
2
3      def        asm_f_pwr_on,asm_fipypread,asm_flyp_wrt,asm_fipyinit
4      def        asm_flypymread,asm_flypymwrite,asm_cache_on,asm_cache_off
5      def        boot_lifhead,boot_findfile
6      def        boot_minit,boot_mfopen,boot_mfclose,boot_mread
7      refa       sysgTobals,msysFlags
8
9      FFFF FFFE escapecode      equ sysglobals-2
10     FFFF FFF6 recoverblock     equ sysglobals-10
11     FFFF FFB8 intvec2          equ -72          vector for interrupt level 2
12     0000 3FFE boot_id         equ $3FFE
13
14     * hard coded addresses:
15     0000 0120 flpyread         equ $120      288
16     0000 0124 flpy_wrt        equ $124      292
17     0000 0128 fintRupt        equ $128      296
18     0000 012C fipyinit        equ $12C      300
19     0000 0130 fipymread       equ $130      304
20     0000 0134 fipymwrite      equ $134      308
21     0000 0144 f_pwr_on        equ $144      324
22     0000 018C lifhead         equ $18C
23     *findfile                 equ $190
24
25     0000 4004 minit            equ $4004
26     0000 4008 mfopen          equ $4008
27     0000 4010 mfclose         equ $4010
28     0000 400C mread           equ $400C
29
30     0000 0000 A               equ a0      address of boot ROM routine
31     0000 0004 R               equ a4      return address
32     0000 0004 F               equ d4      function result
33
34
35     00000000 0000 0000 boot_mfopen equ *
36     00000000 41F8 4008          lea mfopen,A
37
38     00000004 285F              f2_16  movea.l (sp)+,R      get return address
39     00000006 4C0F 001E        movem.l (sp)+,d1-d4    get parameters
40     0000000A 2F0C              move.l R,-(sp)        put return address back
41     0000000C 613C              bsr.s fixit           get into boot ROM environment
42     0000000E 4267              clr.w -(sp)          function result
43     00000010 48E7 7800        movem.l d1-d4,-(sp)   push parameters
44     00000014 6010              bra.s rom_fun
45
46
47     0000 0016 boot_minit      equ *
48     00000016 41F8 4004        lea minit,A
49
50     0000001A 285F              f2_4  movea.l (sp)+,R      get return address
51     0000001C 221F              move.l (sp)+,d1      get parameters
52     0000001E 2F0C              move.l R,-(sp)      put return address back
53     00000020 6128              bsr.s fixit         get into boot ROM environment
54     00000022 4267              clr.w -(sp)        function result
55     00000024 2F01              move.l d1,-(sp)    push parameters
56
57     00000026 4E30              rom_fun jsr (A)      call boot ROM
58     00000028 381F              move.w (sp)+,F      get function result

```

```

59     0000002A 614E              bsr.s unfix          return to user environment
60     0000002C 3F44 0004        move.w F,4(sp)      put back function result
61     00000030 4E75              rts                  return
62
63     0000 0032 asm_flypynit    equ *
64     00000032 41F8 012C        lea flypynit,A
65     00000036 285F              movea.l (sp)+,R      get return address
66     00000038 4C3F 000E        movem.w (sp)+,d1-d3  get parameters
67     0000003C 2F0C              move.l R,-(sp)      put return address back
68     0000003E 610A              BSR.S FIXIT         get into boot ROM environment
69     00000040 48A7 7000        movem.w d1-d3,-(sp) push parameters
70
71     00000044 4E30              rom_jsr jsr (A)      call boot ROM
72     00000046 6132              ROM_XIT bsr.s unfix      restore user environment
73     00000048 4E75              rts                  return to user
74
75     0000004A 43FA 00AE        fixit LEA ROM_RECOVER,A1 (rdq)
76     0000004E 285F              movea.l (sp)+,R      fetch return address
77     00000050 4E4B              trap #11             get into supervisor mode
78     00000052 47F8 FFB8        lea intvec2,a3       save floppy vector
79     00000056 3F1B              move.w (a3)+,-(sp)   save jmp/jsr
80     00000058 2F1B              move.l (a3)+,-(sp)   save address
81     0000005A 273C 0000        move.l #fintrupt,-(a3) set up boot ROM floppy vector
82
83     00000060 373C 4EF9        move.w #$4EF9,-(a3) (jmp)
84     00000064 4E55 FFFE        link a5,#-2          primitive try/recover
85     00000068 4851              PER (A1)             (rdq) RECOVER ADDRESS
86     0000006A 4857              pea (sp)
87     0000006C 0C78 0003        CMPI.W #3,BOOT_ID   3.0 BUG FIX jws
88     00000072 6604              BNE.S FIXIT1        3.0 BUG FIX jws
89     00000074 6100 00E8        BSR ASM_CACHE_OFF  3.0 BUG FIX jws
90     00000078 4ED4              FIXIT1 jmp (R)             return to call
91
92     0000007A 0C78 0003        UNFIX CMPI.W #3,BOOT_ID 3.0 BUG FIX jws
93     0000007E 3FFE
94     00000080 6604              BNE.S UNFIX1        3.0 BUG FIX jws
95     00000082 6100 00EA        BSR ASM_CACHE_ON   3.0 BUG FIX jws
96     00000086 285F              UNFIX1 movea.l (sp)+,R  fetch return address
97     00000088 4E4D              unlk #11             pop recover stuff
98     0000008A 47F8 FFB8        lea intvec2+6,a3     restore floppy vector
99     0000008E 271F              move.l (sp)+,-(a3)   address
100    00000090 371F              move.w (sp)+,-(a3)   jmp
101    00000092 46DF              move (sp)+,sr        restore user mode
102    00000094 4ED4              jmp (R)              return to call
103
104     0000 0096 boot_mread     equ *
105     00000096 41F8 400C        lea mread,A
106
107     0000009A 285F              byte_14 movea.l (sp)+,R      get return address
108     0000009C 4C0F 00FE        movem.w (sp)+,d1-d7  get parameters
109     000000A0 2F0C              move.l R,-(sp)      put return address back
110     000000A2 6146              bsr.s fixit         get into boot ROM environment
111     000000A4 48A7 7F00        movem.w d1-d7,-(sp) push parameters
112     000000A8 609A              bra.s rom_jsr

```

```

113
114
115
116          0000 00AA boot_mfclose equ *
117 000000AA 41F8 4010 lea mfclose,A
118 000000AE 6004 bra.s no_parm
119
120          0000 0080 asm_f_pwr_on equ *
121 000000B0 41F8 0144 lea f_pwr_on,A
122
123          000000B4 6194 no_parm bsr.s fixit
124 000000B6 608C bra.s rom_jsr
125
126
127
128          0000 0088 boot_lifhead equ *
129 000000B8 41F8 018C lea lifhead,A
130 000000BC 600A bra.s byte_8
131
132          0000 00BE asm_flyp_wrt equ *
133 000000BE 41F8 0124 lea flyp_wrt,A
134 000000C2 6004 bra.s byte_8
135
136          0000 00C4 asm_flyp_read equ *
137 000000C4 41F8 0120 lea flyp_read,A
138
139          000000C8 285F byte_8 movea.l (sp)+,R
140 000000CA 4CDF 0006 movem.l (sp)+,d1-d2
141 000000CC 2F0C movem.l R,-(sp)
142 000000D0 6100 FF78 bsr fixit
143 000000D4 48E7 6000 movem.l d1-d2,-(sp)
144 000000D8 6000 FF6A bra rom_jsr
145
146
147          0000 00DC asm_flypymwrite equ *
148 000000DC 41F8 0134 lea flypymwrite,A
149 000000E0 6004 bra.s byte_12
150
151          0000 00E2 asm_flypymread equ *
152 000000E2 41F8 0130 lea flypymread,A
153
154          000000E6 285F byte_12 movea.l (sp)+,R
155 000000E8 4CDF 000E movem.l (sp)+,d1-d3
156 000000EA 2F0C movem.l R,-(sp)
157 000000EC 6100 FF5A bsr fixit
158 000000F2 48E7 7000 movem.l d1-d3,-(sp)
159 000000F6 6000 FF4C bra rom_jsr
160
161          0000 00FA rom_recover equ *
162 000000FA 381F move.w (sp)+,d4
163 000000FC 6100 FF7C bsr unfix
164 00000100 3844 FFFE move.w d4,escapecode(a5)
165 00000104 4E4A trap #10
166
167
168
169

```

```

170          FFFF FDD2 FUBUFFER EQU $FFFFFFD2 FLOPPY UNIVERSAL BUFFER (RQ)
171
172          0000 0106 BOOT_FINDFILE EQU *
173 00000106 225F MOVEA.L (SP)+,A1 RETURN ADDRESS
174 00000108 241F MOVEA.L (SP)+,D2 GET DIR START
175 0000010A 261F MOVEA.L (SP)+,D3 GET DIR LEN
176 0000010C 205F MOVEA.L (SP)+,A0 GET FILE NAME ADDR
177 0000010E 285F MOVEA.L (SP)+,A4 GET ADDR OF CAT ENTRY
178 00000110 2F03 MOVEA.L A1,-(SP) RESTORE RETURN ADDRESS
179 00000112 0C9A FDD2 NXTDSECTOR LEA FUBUFFER,A2
180 00000116 48E7 30A8 MOVEM.L D2/D3/A0/A2/A4,-(SP) SAVE REGS
181 0000011A 2F02 MOVEA.L D2,-(SP)
182 0000011C 2F0A MOVEA.L A2,-(SP)
183 0000011E 61A4 BSR.S ASM_FLYP_READ DIRECTORY SECTOR
184 00000120 4CDF 150C MOVEM.L (SP)+,D2/D3/A0/A2/A4 RESTORE REGS
185 00000124 7208 MOVEQ #8,D1 (8 ENTRIES/SECTOR)
186 00000126 009A FFFF CHECKTYPE CMPI.W #-1,10(A2) CHECK LOGICAL EOD
187
188          0000012C 6726 BEQ.S NOTFOUND
189 0000012E 4A6A 000A TST.W 10(A2) IGNORE PURGED FILES
190 00000132 6712 BEQ.S NXTDENTRY
191 00000134 2248 MOVEA.L A0,A1 SAVE NAME POINTER
192 00000136 264A MOVEA.L A2,A3 COPY ENTRY POINTER
193 00000138 7804 MOVEQ #4,D4 SET CHARACTER COUNTER
194 0000013A 6749 0000 CMPI.W (A1)+,(A3)+ MATCH CHARACTERS
195 0000013C 56CC FFFC DBNE.D4,CHKNAME
196 00000140 6604 BNE.S NXTDENTRY
197 00000142 288A MOVEA.L A2,(A4) STORE THE CAT ENTRY ADDR.
198 00000144 4E75 RTS
199
200          00000146 D4FC 0020 NXTDENTRY ADDA #32,A2 INCREMENT
201 0000014A 3811 SUBQ.L #1,D1 TO NEXT ENTRY
202 0000014C 6E08 BGT.S CHECKTYPE
203 0000014E 5282 ADDQ.L #1,D2 INCREMENT
204 00000150 5383 SUBQ.L #1,D3 TO NEXT DIRECTORY
205 00000152 6EBE BGT.S NXTDSECTOR SECTOR
206 00000154 3B7C FFFF NOTFOUND MOVE.W #-1,ESCAPECODE(A5) ESCAPECODE := -1
207
208          FFFE TRAP #10
209
210          *---rdg---ROUTINES TO TURN CACHE OFF AND ON-----
211          005F 400E CACHE_CTL EQU $F5400E
212
213          0000 015C ASM_CACHE_OFF EQU *
214 0000015C 0833 0000 BTST #0,MSYSFLGS
215
216          00000162 6708 BEQ.S XIT
217 00000164 0273 0003 ANDI.W #$0003,CACHE_CTL CLEAR TST, ERR AND CACHE ENABLE BITS
218
219          0000016C 4E75 XIT RTS
220 0000016E 016E ASM_CACHE_ON EQU *
221 0000016E 0833 0000 BTST #0,MSYSFLGS
222
223          00000174 67F6 BEQ XIT
224 00000176 91C8 SUBA.L A0,A0 READ 16K BYTES FROM HIGH MEM DOWN
225 00000178 303C 00FF MOVE.W #4095,D0 TO FLUSH THE CACHE
226 0000017C 2220 CACHE01 MOVEA.L -(A0),D1

```

```
222 0000017E 51C8 FFFC DBRA D0,CACHED1
223 00000182 41F9 005F LER CACHE_CTL,A0
      403E
224 00000188 3010 MOVE.W (A0),D0          FETCH CURRENT STATUS
225 0000018A 0240 0007 ANDI.W #8007,D0        CLEAR TST AND ERR BITS
226 0000018E 08C0 0002 BSET #2,D0            SET CACHE ENABLE BIT
227 00000192 3080 MOVE.W D0,(A0)        PUT IT BACK
228 00000194 4E75 RTS
229
230 *---rdq-----
231 nosyms
232 end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```


Description

RS contains assembly language low-level I/O drivers.

Usage

RS is used for the 98626 interface and the Model 216/217 computers' built-in RS-232 interface.

Requirements

RS_DRV and COMASM.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
*****
*
*   COPYRIGHT (C) 1984 BY HEWLETT-PACKARD COMPANY
*
*****
*
*   IOLIB   RS
*
*****
*
*   Library - IOLIB
*
*   Purpose - This set of assembly language code is intended to be used as
*             a PASCAL module for I/O drivers for use by the external I/O
*             procedures library.
*
*   Date    - 8-6-82
*   Update  - 5-3-84 BY -----
*   Release - 3.0
*
*   Source  - RS: RS.TEXT
*   Object  - RS: RS.CODE
*
*****
*
*   RELEASED   VERSION 3.0
*
*****
*
*   CHANGES (since 2.0):
*   (aaa) -- changes for ignore parity error register 20.
*   (ttt) -- timing changes for 680xx -- JS 8/3/83, 5/3/84
*
*****

```

```

49
50
51
52
53
54
55
56
57
58
59
60
61
62
63
64
65
66
67
68
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
*****
*
*   The following lines are used to tell the LINKER/LOADER what this
*   module looks like in PASCAL terms.
*
*   Note that it is possible to create assembly modules that are functions.
*   These routines are called through an indirect pointer using the CALL
*   facility which does NOT permit functions.
*
*   This module is called 'RS' ( upper or lower case - doesn't matter )
*   independent of the file name ( by use of the MNAME pseudo-op ).
*
*   All the externally used procedures are called 'RS_@@@@@' in
*   this module. If you are using assembly to access them use the
*   'RS_@@@@@' name. If you are using Pascal use the '@@@@@'
*   name.
*
*****
*
MNAME RS
*
SRC MODULE RS;
SRC IMPORT icodeclarations;
SRC EXPORT
SRC
SRC     PROCEDURE rs_init   ( temp : ANYPTR );
SRC     PROCEDURE rs_isr   ( temp : PISRIB );
SRC     PROCEDURE rs_rdb   ( temp : ANYPTR ; val : CHAR );
SRC     PROCEDURE rs_wtb   ( temp : ANYPTR ; val : CHAR );
SRC     PROCEDURE rs_rdw   ( temp : ANYPTR ; val : io_word );
SRC     PROCEDURE rs_wtw   ( temp : ANYPTR ; val : io_word );
SRC     PROCEDURE rs_rds   ( temp : ANYPTR ; reg : io_word );
SRC     PROCEDURE rs_wds   ( temp : ANYPTR ; reg : io_word );
SRC     PROCEDURE rs_wtc   ( temp : ANYPTR ; reg : io_word );
SRC     PROCEDURE rs_wtd   ( temp : ANYPTR ; val : io_word );
SRC     PROCEDURE rs_tfr   ( temp : ANYPTR ; bcb : ANYPTR );
SRC END; ( of RS )

```

```

88 *****
89 *
90 *   SYMBOLS FOR EXPORT AS PROCEDURE NAMES
91 *
92 *****
93
94   DEF RS_RS
95
96       DEF RS_RS_INIT
97       DEF RS_RS_ISR
98       DEF RS_RS_RDB
99       DEF RS_RS_WTB
100      DEF RS_RS_RDJ
101      DEF RS_RS_WTW
102      DEF RS_RS_RDS
103      DEF RS_RS_WTC
104      DEF RS_RS_TFR
105
106 *****
107 *
108 *   SYMBOLS FOR IMPORT
109 *
110 *****
111
112      LMODE   ABORT_IO,LOGE0T
113      REFA    ABORT_IO,LOGE0T
114      REFA    DELAY_TIMER,CHECK_TIMER          ttt JS 8/3/83
115      LMODE   DELAY_TIMER,CHECK_TIMER          ttt JS 8/3/83
116
117
118      INCLUDE IOLIB:COMDCL

```

```

121 *****
122 *
123 *   modified: 02/22/82 JPC added parm to user EOT & ISR proc's
124 *             08/01/83 JS added timer_present and sysflag2 equ's
125 *
126 *****
127 *
128 *   HPL CONVENTIONS
129 *
130 *
131 *   Much of this code is taken intact from the 9826 HPL
132 *   language system EIO ROM ( extended I/O ROM ).
133 *
134 *   The Pascal that will be calling this code uses
135 *   the stack for parameter passage. The HPL code
136 *   uses the Ax and Dx registers for all parameters.
137 *   The Pascal driver entry points on the previous pages
138 *   take care of getting the parameters into the correct
139 *   registers.
140 *
141 *
142 *   GENERAL HPL ENTRY/EXIT CONDITIONS:
143 *
144 *   A1.L = CARD ADDRESS
145 *   A2.L = DRIVER TEMP ADDRESS
146 *   UNLESS OTHERWISE INDICATED, THESE REGISTERS ARE UNALTERED.
147 *
148 *
149 *   NEW ENTRY/EXIT CONDITIONS FOR PASCAL USE :
150 *
151 *   A3.L = BUFFER CONTROL BLOCK ADDRESS
152 *   In addition to the A1/A2 convention, Pascal will use
153 *   A3 for a pointer to the buffer control block.
154 *   The HPL system kept much of the transfer
155 *   information in the s.c. temps.
156 *
157 *   TIMEOUT(A2) = contains timeout information
158 *   Timeout was a global temp in HPL and a timeout
159 *   generated an error.
160 *   In PASCAL each card has a timeout value stored in
161 *   its temporary area. A timeout error
162 *   generates an ESCAPE ( which can be trapped ).
163 *
164 *
165 *****

```

```

167 *****
168 *
169 *
170 *          DRIVER TEMPS TEMPLATE
171 *
172 *          OFFSET FROM A2
173 *
174 *          HPL DECLARATIONS ( MODIFIED )
175 *
176 *
177 *****
178 0000 0000 ISR_ENTRY EQU 0 ..19 PASCAL ISR LINK & UNLINK area
179 0000 0014 USER_ISR EQU 20 ..23 user ISR: do NOT change the proc/stat link/parm ordering!!!
180 0000 0014 H_ISR_PR EQU 20 ..23 procedure ptr
181 0000 0018 H_ISR_SL EQU 24 ..27 static link
182 0000 001C H_ISR_PM EQU 28 ..31 parameter
183 0000 0020 C_ADR EQU 32 ..35 card address
184 0000 0024 BUFI_OFF EQU 36 ..39 buffer pointer offset
185 0000 0028 BUFO_OFF EQU 40 ..43 buffer pointer offset
186 0000 002C EIRB_OFF EQU 44 ..47 eir byte
187 0000 002D IO_SC EQU 45 ..48 select code ( i.e. 7, 22, etc. )
188 0000 002E TIMEOUT EQU 46 ..49 timeout value
189 *
190 *          =0 : no timeout
191 *          #0 : value of timeout
192 0000 0032 MA_W EQU 50 ..51 word access to my address
193 0000 0033 MA EQU 51 ..52 byte access to my address
194 0000 0034 AVAIL_OFF EQU 52 ..?? standard space taken from temps
195 *          ..83 normal cards ( 32 bytes )
196 *          ..179 98628 card ( 128 bytes )

```

```

197 *****
198 *
199 *          TRANSFER OFFSETS IN BUFFER CONTROL BLOCK
200 *
201 *          OFFSET FROM A3
202 *
203 *          PASCAL DECLARATION
204 *
205 *****
206 0000 0000 TTMP_OFF EQU 0 ..3 pointer to driver temp offset
207 0000 0005 T_SC_OFF EQU 5 ..8 transfer select code
208 0000 0007 TACT_OFF EQU 7 ..9 actual transfer mode
209 0000 0009 TUSR_OFF EQU 9 ..12 transfer mode
210 *
211 *          00 - not used
212 *          01 - serial DMA
213 *          02 - serial FHS
214 *          03 - serial FASTEST ( DMA or FHS )
215 *          04 - not used
216 *          -----
217 *          05 - overlap INTR
218 *          06 - overlap DMA
219 *          07 - overlap FHS ( BURST )
220 *          08 - overlap FASTEST ( DMA or BURST )
221 *          09 - overlap OVERLAP ( DMA or INTR )
222 0000 000A T_BW_OFF EQU 10 ..13 transfer byte/word indicator
223 *          0 = byte / 1 = word
224 0000 000B TEND_OFF EQU 11 ..14 transfer EOI/END indicator
225 *          0 = no eoi / 1 = eoi sent or searched for
226 0000 000D TDIR_OFF EQU 13 ..16 transfer direction
227 *          0 = input / 1 = output
228 0000 000E TCHR_OFF EQU 14 ..15 transfer terminate character
229 *          -1 = no termination character
230 0000 0010 TCNT_OFF EQU 16 ..19 transfer count
231 0000 0014 TBUF_OFF EQU 20 ..23 transfer buffer pointer
232 0000 0018 TBSZ_OFF EQU 24 ..27 transfer buffer maximum size
233 0000 001C TEMP_OFF EQU 28 ..31 transfer empty pointer pointer
234 0000 0020 TFIL_OFF EQU 32 ..35 transfer fill pointer
235 0000 0024 T_PR_OFF EQU 36 ..39 transfer pointer to eot procedure
236 *          NIL - no procedure
237 0000 0028 T_SL_OFF EQU 40 ..43 transfer eot proc static link
238 0000 002C T_PM_OFF EQU 44 ..47 transfer eot proc parameter
239 0000 0030 T_DMAPPRI EQU 48 ..51 dma priority request
240 *
241 *          TRANSFER EQUATES
242 0000 0001 TT_INT EQU 1 ..2 interrupt
243 0000 0002 TT_DMA EQU 2 ..3 DMA
244 0000 0003 TT_BURST EQU 3 ..4 burst
245 0000 0004 TT_FHS EQU 4 ..5 fast handshake

```

```

248 *****
249 *
250 *   EXTERNAL REFERENCES for escape
251 *
252 *****
253 REFA iodeclarations      reference the io lib var. area
254 REFA sysglobals
255 *****
256 *
257 *   Escape code values
258 *
259 *****
260
261 0000 0001 NO_CARD EQU 1      no interface
262 0000 0002 NOT_HPIB EQU 2     not an hpiib interface
263 0000 0003 NO_ACTL EQU 3     no active controller
264 0000 0004 NO_DVC EQU 4      sc ( not device ) specified
265 0000 0005 NO_SPACE EQU 5    not enough space in the buffer
266 0000 0006 NO_DATA EQU 6     not enough data left in the buffer
267 0000 0007 TFR_ERR EQU 7     tfr error
268 0000 0008 SC_BUSY EQU 8     sc is currently busy
269 0000 0009 BUF_BUSY EQU 9    the buffer is busy
270 0000 000A TCNTERR EQU 10    bad count
271 0000 000B BADTMO EQU 11     bad timeout value
272 0000 000C NO_DRV EQU 12     no driver
273 0000 000D NO_DMA EQU 13     no dma installed
274 0000 000E NO_WORD EQU 14    no word transfers allowed
275 0000 000F NOT_TALK EQU 15   not addressed as talker
276 0000 0010 NOT_LISTN EQU 16 not addressed as listener
277 0000 0011 TMO_ERR EQU 17    timeout
278 0000 0012 NO_SCTL EQU 18    not system controller
279 0000 0013 BAD_RDS EQU 19    bad read status / write control
280 0000 0014 BAD_SCT EQU 20    bad set/clear/test
281 0000 0015 CRD_DWN EQU 21    interface is dead
282 0000 0016 EOD_SEEN EQU 22   end of data has happened
283 0000 0017 IO_MISC EQU 23    misc. error
284
285 FFFF FFE6 IOE_ERROR EQU -26   io sub system error escape code
286
287
288 FFFF FBFE IOE_RSLT EQU IODECLARATIONS-66
289 FFFF FBFA IOE_SC EQU IODECLARATIONS-70
289
289
290 FFFF FFE5 ESC_CODE EQU SYSGLOBALS-2
291 FFFF FFF6 RCVR_BLK EQU SYSGLOBALS-10
292
293 0000 0001 TIMER_PRESENT EQU 1 JS 8/1/83 SYSFLAG2 BIT -- 0=>TIMER PRESENT
294 FFFF FEDA SYSFLAG2 EQU $FFFFEDA JS 8/1/83
295

```

```

297 *
298 *   REGISTER USAGE SUMMARY (of utility routines)
299 *
300 *   Global Usage
301 *   a5 -- Pascal Global Base
302 *   a6 -- Pascal Stack Frame
303 *   a7 -- Stack Pointer
304 *   a1 -- Card Address
305 *   a2 -- Driver Attributes ('temp' space)
306 *
307 *   ROUTINE      a0  a3  a4  d0  d1  d2  d3  d4  d5  d6  d7
308 *   -----
309 *   queue_space  -  -  -  -  -  0  -  -  -  -
310 *   queue_empty  -  -  -  -  -  -  -  -  -  -  T
311 *   queue_full   -  -  -  -  -  -  -  -  -  -  T
312 *   inqueue      -  -  G  -  -  I  -  -  -  -  G
313 *   outqueue     -  -  G  -  -  -  -  -  -  -  G
314 *   init_queue   -  -  -  -  -  -  -  -  -  -  -
315 *   check_queue  -  -  -  -  -  -  -  -  -  -  T
316 *   check_dsr_cts -  -  -  -  -  -  -  -  -  -  T
317 *   wait         -  -  I  -  -  -  -  -  -  -  T
318 *   send         -  -  P  -  -  -  -  -  -  -  T
319 *   get_char     -  -  L  T  -  0  -  -  -  -  L  T
320 *   wait_send    -  -  L  -  -  -  I  L  -  -  L  L
321 *   wait_get     -  -  P  L  -  0  L  L  -  -  L  L
322 *   check_error  -  -  -  -  -  -  -  -  -  -  -
323 *   soft_reset*  -  -  -  -  -  -  -  -  -  -  T
324 *   connect*     -  -  -  -  -  -  -  -  -  -  L  L
325 *   disconnect   -  -  -  -  -  -  -  -  -  -  -
326 *   rdivu        -  -  -  I  0  -  -  -  -  -  -
327 *   check_xfer_in -  -  -  -  -  -  -  -  -  -  -
328 *   check_xfer_out -  -  -  -  -  -  -  -  -  -  -
329 *   clear_xfer*  -  -  I  -  -  -  -  -  -  -  -
330 *   set_xfer     -  -  I  -  -  -  -  -  -  -  -
331 *   dump_buffer  G  I  L  L  -  0  L  L  -  -  L  L
332 *
333 *   NOTATION (in order of importance)
334 *   O : output parameter
335 *   I : input parameter
336 *   G : used by routine (register has consistent meaning throughout routine)
337 *   P : used to pass parameter to called routines
338 *   T : used by routine (temporary)
339 *   L : possible usage by called routines
340 *   - : not used by routine
341 *
342 *   NOTE: the registers used by routines to do an ioescape have been
343 *   left out since they do not effect other routines.
344 *
345 *   *This routine calls ABORT_IO which uses other registers not listed
346 *   *This routine calls LOGEOT which uses other registers not listed
347 *

```

```

349 *
350 * ROUTINE USAGE SUMMARY
351 *
352 * ROUTINE CALLS
353 * -----
354 * queue_space <none>
355 * queue_empty <none>
356 * queue_full <none>
357 * inqueue <none>
358 * outqueue <none>
359 * init_queue <none>
360 * check_queue <none>
361 * check_dsr_cts <none>
362 * wait check_queue, check_dsr_cts (both indirectly)
363 * send wait, check_dsr_cts
364 * get_char outqueue, queue_space, send
365 * wait_send send, check_error
366 * wait_get wait, check_error, get_char, check_queue
367 * check_error ioescape
368 * soft_reset init_queue, ABORT_IO
369 * connect soft_reset
370 * disconnect <none>
371 * rdivu <none>
372 * check_xfer_in ioescape
373 * check_xfer_out ioescape
374 * clear_xfer <none>
375 * set_xfer <none>
376 * dump_buffer queue_empty, get_char, clear_xfer, LOGEOT
377 * ioescape <none>
378 * init init_queue, ABORT_IO
379 * rdb connect, check_error, check_xfer_in, wait_get
380 * wtb connect, check_error, check_xfer_out, wait_send
381 * rdw connect, check_error, check_xfer_in, wait_get
382 * wtw connect, check_error, check_xfer_out, wait_send
383 * rds queue_empty, get_char, check_error, rdivu, ioescape,
384 * connect
385 * wtc check_error, soft_reset, connect, disconnect, rdivu,
386 * ioescape
387 * isr queue_space, queue_full, inqueue, check_dsr_cts,
388 * send, dump_buffer, LOGEOT
389 * tfr connect, check_error, dump_buffer, set_xfer
390 *

```

```

392 *
393 * ROUTINE CALLED BY
394 * -----
395 *
396 * queue_space get_char, isr
397 * queue_empty dump_buffer, rds (6, 10)
398 * queue_full isr
399 * inqueue isr
400 * outqueue get_char
401 * init_queue init, soft_reset
402 * check_queue wait_get (with wait)
403 * check_dsr_cts isr, send (with and without wait)
404 * wait wait_get, wait_send, send
405 * send isr, wait_send, get_char
406 * get_char rds(6), dump_buffer, wait_get
407 * wait_send wtb, wtw
408 * wait_get rdb, rdw,
409 * check_error rdb, wtb, rdw, wtw, rds(6), wtc(6), tfr,
410 * wait_send, wait_get
411 * soft_reset wtc(I4), connect
412 * connect rdb, wtb, rdw, wtw, wtc(12), tfr
413 * disconnect wtc(12)
414 * rdivu rds(3), wtc(3)
415 * check_xfer_in rdb, rdw,
416 * check_xfer_out wtb, wtw
417 * clear_xfer isr, dump_buffer
418 * set_xfer tfr
419 * dump_buffer tfr, isr
420 * ioescape rds, wtc, tfr, check_error, check_xfer_in,
421 * check_xfer_out
422 * ABORT_IO init, soft_reset
423 * LOGEOT isr, dump_buffer
424 *
425 *

```

```

428 *****
429 *
430 *      module initialization -- none required.
431 *
432 *****
433
434      0000 0000 RS_RS      EQU *
435 00000000 4E75          RTS
436
437
438 *****
439 *
440 *      98626 card register mnemonics
441 *
442 *****
443
444      0000 0001 RESET_REG    EQU    1      write only
445      0000 0001 ID_REC      EQU    1      read only
446      0000 0003 INTR_SW     EQU    3      interrupt switches
447      0000 0005 BRJD_SW     EQU    5      baud rate switch bank
448      0000 0007 LINE_SW     EQU    7      line characteristic switches
449
450 *
451 *      UART registers
452 *
453
454      0000 0011 DATA        EQU    17     receive/transmit buffer (dlab=0)
455      0000 0013 INTR_EN     EQU    19     interrupt enable register(dlab=0)
456      0000 0011 DIVO        EQU    17     divisor latch (LSB) (DLAB=1)
457      0000 0013 DIVI        EQU    19     divisor latch (MSB) (DLAB=1)
458      0000 0015 INTR_ID     EQU    21     interrupt identification
459      0000 0017 LINE_CONT   EQU    23     line control register
460      0000 0019 MODEM_CONT  EQU    25     modem control register
461      0000 001B LINE_STAT   EQU    27     line status register
462      0000 001D MODEM_STAT  EQU    29     modem status register

```

```

464 *****
465 *
466 *      ATTRIBUTE space offset mnemonics
467 *      (do not mix -- word boundary problems)
468 *      the word address is assumed to be EVEN
469 *      starting at AVAIL_OFF
470 *
471 *****
472 *
473 *
474 *      size
475 *      ---
476      0000 0034 S_ERROR      EQU    AVAIL_OFF pending error number
477      0000 0038 IN_ISR      EQU    S_ERROR+4 1
478      0000 0039 XIN_ACT     EQU    IN_ISR+1 1
479      0000 003A CONNECTED  EQU    XIN_ACT+1 1
480      0000 003B MODEM_ON   EQU    CONNECTED+1 1
481      0000 003C RECEIVING  EQU    MODEM_ON+1 1
482      0000 003D XMITTING   EQU    RECEIVING+1 1
483      0000 003E S_MODEM    EQU    XMITTING+1 1 modem status copy
484      0000 003F S_LINE     EQU    S_MODEM+1 1 line status copy
485      0000 0040 S_HANDSH   EQU    S_LINE+1 1 contains current handshake
486      0000 0041 XON_CHAR   EQU    S_HANDSH+1 1
487      0000 0042 XOFF_CHAR  EQU    XON_CHAR+1 1
488      0000 0043 ENQ_CHAR   EQU    XOFF_CHAR+1 1
489      0000 0044 ACK_CHAR   EQU    ENQ_CHAR+1 1
490      0000 0045 CONV_CHAR  EQU    ACK_CHAR+1 1
491      0000 0046 IGNORE_PE  EQU    CONV_CHAR+1 1 {aaa}
492      * empty 1 {aaa}
493      0000 0048 Q_DESCRIPTOR EQU    IGNORE_PE+2 {aaa}
494      0000 0048 Q_SIZE     EQU    Q_DESCRIPTOR 2
495      0000 004A Q_IN       EQU    Q_DESCRIPTOR+2 2
496      0000 004C Q_OUT      EQU    Q_DESCRIPTOR+4 2
497      0000 004E Q_BUFFER   EQU    Q_DESCRIPTOR+8 134 the rest is internal buffer (aaa)
498      *
499      *
500 *
501 *
502 *      constants (mnemonics)
503 *
504 *****
505 *
506      0000 00A0 TEMP_SIZE   EQU    160      Pascal declaration of size of misc. space
507      0000 0086 BUFFER_SIZE EQU    TEMP_SIZE-Q_BUFFER+AVAIL_OFF
508      0000 0011 DC1        EQU    17      ASCII CHARACTER 17
509      0000 0013 DC3        EQU    19      ASCII CHARACTER 19
510      0000 0005 ENQ        EQU    5       ASCII CHARACTER 5
511      0000 0006 ACK        EQU    6       ASCII CHARACTER 6
512      0000 005F UNDERSCORE EQU    95     ASCII CHARACTER 95
513      0000 013A OVERRUN_ERROR EQU    314   receive buffer overflow error
514      0000 0050 ACK_SIZE   EQU    80     hysteresis for ENQ/ACK handshake
515      0000 0028 XOFF_SIZE  EQU    40     when to send XOFF
516      0000 005E XON_SIZE   EQU    BUFFER_SIZE-XOFF_SIZE
517      0000 0014 REG_MAX    EQU    20     maximum control/status register number (aaa)

```

```

520 *****
521 *
522 * driver initialization
523 *
524 *****
525
526 0000 0002 RS_RS_INIT EQU *
527
528 *
529 * Pascal interface overhead
530 *
531 00000002 205F MOVEA.L (SP)+,A0 * get return address
532 00000004 245F MOVEA.L (SP)+,A2 * get temp address
533 00000006 226A 0020 MOVEA.L C_ADR(A2),A1 * get card address
534 0000000A 4850 PEA (A0) * restore return address
535
536 *
537 * Assembler initialize entry point
538 * ON ENTRY: A1 and A2 are set to card address and
539 * temp space address (respectively)
540 *
541 0000 000C ASM_INIT EQU *
542
543 *
544 * Stop transfers and Reset the card
545 *
546
547 0000000C 4EB9 0000 JSR ABORT_IO * stop transfers
548 0000
549 00000012 50E9 0001 * ST RESET_REG(A1) * write to reg 1
550 00000016 7046 MOVEQ #70,D0 * wait AT LEAST 25 us
551
552 *
553 * Count changed from 32 to 70 to allow for 16MHz processors JS 8/3/83
554 *
555 00000018 51C8 FFFE DBRA D0,* * ( not yet timed -- #32 was initial est.)
556
557 *
558 * global attribute initialization
559 *
560 0000001C 6100 0A42 BSR INIT_QUEUE -- init queue descriptors --
561
562 *
563 00000020 422A 0039 CLR.B XIN_ACT(A2) -- init pseudo registers --
564 00000024 422A 0038 CLR.B IN_ISR(A2)
565 00000028 422A 0034 CLR.L S_ERROR(A2)
566 0000002C 422A 003E CLR.B S_MODEM(A2)
567 00000030 422A 003F CLR.B S_LINE(A2)
568 00000034 422A 003A CLR.B CONNECTED(A2)
569 00000038 422A 003B CLR.B MODEM_ON(A2)
570 0000003C 422A 0046 CLR.B IGNORE_PE(A2) * (aaa)
571
572 *
573 00000040 157C 0001 MOVE.B #1,RECEIVING(A2) -- set flags --
574 003C
575 00000046 157C 0001 MOVE.B #1,XMITTING(A2)
576 003D
577
578 *
579 *
580 *
581 *
582 *
583 *
584 *
585 *
586 *
587 *
588 *
589 *
590 *
591 *
592 *
593 *
594 *
595 *
596 *
597 *
598 *
599 *
600 *
601 *
602 *
603 *
604 *
605 *
606 *
607 *
608 *
609 *
610 *
611 *
612 *
613 *
614 *
615 *
616 *
617 *
618 *
619 *
620 *
621 *
622 *
623 *
624 *

```

```

574 0000004C 157C 0011 MOVE.B #DC1,XON_CHAR(A2)
575 00000052 157C 0013 MOVE.B #DC3,XOFF_CHAR(A2)
576 00000058 157C 0005 MOVE.B #ENQ,ENQ_CHAR(A2)
577 0000005E 157C 0006 MOVE.B #ACK,ACK_CHAR(A2)
578 00000064 157C 005F MOVE.B #UNDERSCORE,CONV_CHAR(A2)
579 0045
580 *
581 * Set defaults from the switches (done after attribute initialization
582 * just in case the card is not completely reset already)
583 *
584 *
585 *
586 *
587 *
588 *
589 *
590 *
591 *
592 *
593 *
594 *
595 *
596 *
597 *
598 *
599 *
600 *
601 *
602 *
603 *
604 *
605 *
606 *
607 *
608 *
609 *
610 *
611 *
612 *
613 *
614 *
615 *
616 *
617 *
618 *
619 *
620 *
621 *
622 *
623 *
624 *

```



```

625 000000C6 0300      DC.W      768      * 200
626 000000C8 0200      DC.W      512      * 300
627 000000CA 0100      DC.W      256      * 600
628 000000CC 0080      DC.W      128      * 1200
629 000000CE 0055      DC.W       85      * 1800
630 000000D0 0040      DC.W       64      * 2400
631 000000D2 0028      DC.W       43      * 3600
632 000000D4 0020      DC.W       32      * 4800
633 000000D6 0015      DC.W       21      * 7200
634 000000D8 0010      DC.W       16      * 9600
635 000000DA 0008      DC.W        8      * 19200

```

```

638 *****
639 *
640 *      read byte
641 *
642 *****
643
644      0000 00DC RS_RS_RDB      EQU *
645
646 *
647 *      Pascal interface overhead
648 *
649 000000C0 205F      MOVER.L (SP)+,A0      get return address
650 000000C2 265F      MOVER.L (SP)+,A3      get VAR address
651 000000C4 245F      MOVER.L (SP)+,A2      get temp address
652 000000C6 226A 0020  MOVER.L C_ADR(A2),A1  get card address
653 000000C8 4850      PEA      (A0)          restore return address
654
655 *
656 *      Card overhead (any of the three can do an ioescape)
657
657 000000E8 6100 0770  BSR      CONNECT      make sure the card is active
658 000000EC 6100 07EA  BSR      CHECK_ERROR   check for errors saved by ISRs
659 000000F0 6100 0728  BSR      CHECK_XFER_IN  make sure no input transfers active
660
660 000000F4 6100 0810  BSR      WAIT_GET      get character with wait
661 000000F8 1682      MOVE.B  D2,(A3)        return the character
662 000000FA 4E75      RTS
663
664

```

```

667 *****
668 *
669 *       write byte
670 *
671 *****
672
673      0000 00FC RS_RS_WTB      EQU *
674
675 *
676 * Pascal interface overhead
677 *
678 000000FC 205F      MOVEA.L (SP)+,A0      get return address
679 000000FE 161F      MOVE.B  (SP)+,D3      get char to be written
680 00000100 245F      MOVEA.L (SP)+,A2      get temp address
681 00000102 226A 0020 MOVEA.L C,ADR(A2),A1  get card address
682 00000106 4850      PEA      (A0)          restore return address
683 *
684 * Card overhead
685 *
686 00000108 6100 0750 BSR      CONNECT      autoconnect
687 0000010C 6100 07CA BSR      CHECK_ERROR   check for errors found by ISRs
688 00000110 6100 070E BSR      CHECK_XFER_OUT make sure no output transfers are active
689
690 00000114 6100 07E2 BSR      WAIT_SEND     send the character
691 00000118 4E75      RTS
692

```

```

695 *****
696 *
697 *       read word
698 *
699 *****
700
701      0000 011A RS_RS_RDW      EQU *
702
703 *
704 * Card overhead (any of the three can do an ioescape)
705 *
706 0000011A 205F      MOVEA.L (SP)+,A0      get return address
707 0000011C 265F      MOVEA.L (SP)+,A3      get VAR address
708 0000011E 245F      MOVEA.L (SP)+,A2      get temp address
709 00000120 226A 0020 MOVEA.L C,ADR(A2),A1  get card address
710 00000124 4850      PEA      (A0)          restore return address
711 *
712 *
713 00000126 6100 0732 BSR      CONNECT      make sure the card is active
714 0000012A 6100 07AC BSR      CHECK_ERROR   check for errors saved by ISRs
715 0000012E 6100 06E8 BSR      CHECK_XFER_IN make sure no input transfers are active
716
717 00000132 6100 07D2 BSR      WAIT_GET     get character with wait
718 00000136 E14A      LSL.W   #8,D2        shift first character
719 00000138 6100 07CC BSR      WAIT_GET     get second character
720 0000013C 3682      MOVE.W  D2,(A3)      return the word
721 0000013E 4E75      RTS

```

```

722 *****
723 *
724 *       write word
725 *
726 *****
727
728     0000 0140 RS_RS_WTW      EQU *
729
730     00000140 205F          MOVER.L (SP)+,A0      get return address
731     00000142 361F          MOVE.W (SP)+,D3      get word to be written
732     00000144 245F          MOVER.L (SP)+,A2      get temp address
733     00000146 226A 0020     MOVER.L C.ADR(A2),A1  get card address
734     0000014F 4850          PEA      (A0)          restore return address
735
736 *
737 *       Card overhead (any of the three can do an ioescape)
738 *
739     0000014C 6100 070C     BSR      CONNECT      make sure the card is active
740     00000150 6100 0786     BSR      CHECK_ERROR   check for errors saved by ISRs
741     00000154 6100 06CA     BSR      CHECK_XFER_OUT make sure no output transfers are active
742
743     00000158 E05B          ROR.W   #8,D3          position the first character
744     0000015A 6100 079C     BSR      WAIT_SEND     send it
745     0000015E E05B          ROR.W   #8,D3          position the second character
746     00000160 6100 0796     BSR      WAIT_SEND     send it
747
748     00000164 4E75          RTS

```

```

750 *****
751 *
752 *       read status
753 *-----*
754 *       CONVENTION: A3 -- place to put the result (word sized)
755 *
756 *****
757
758     0000 0166 RS_RS_RDS      EQU *
759 *
760 *       Pascal Interface Overhead
761 *
762
763     00000166 205F          MOVER.L (SP)+,A0      get return address
764     00000168 265F          MOVER.L (SP)+,A3      get VAR address
765     0000016A 321F          MOVE.W (SP)+,D1      get register number
766     0000016C 245F          MOVER.L (SP)+,A2      get temp address
767     0000016E 226A 0020     MOVER.L C.ADR(A2),A1  get card address
768     00000172 4850          PEA      (A0)          restore return address
769
770 *
771 *       Check for legal registers and jump to correct register handler
772 *
773
774     00000174 4A41          TST.W   D1             check for negative register number
775     00000176 8D3E          BLT.S  STS_ERROR      if so goto common ioescape routine
776     00000178 B27C 0014     CMP.W  #REG_MAX,D1    check for too large register number
777     0000017C 6E38          BGT.S  STS_ERROR
778
779     0000017E 4253          CLR.W  (A3)           clear the top half of the return word
780     00000180 528B          ADDQ.L #1,A3          point a3 to lower half byte of return word
781
782     00000182 E349          LSL.W  #1,D1          get ready for (word) table jump
783     00000184 323B 1006     STS.W  STS_TABLE(D1),D1 get offset from status table
784     00000188 4EFB 1002     JMP    STS_TABLE(D1)  do the indexed jump
785
786     0000 018C STS_TABLE     EQU *
787     0000018C 0030          DC.W   STS_0-STS_TABLE ID register
788     0000018E 0036          DC.W   STS_1-STS_TABLE Interrupt status register
789     00000190 003C          DC.W   STS_2-STS_TABLE Busy bits register
790     00000192 006E          DC.W   STS_3-STS_TABLE Baud rate
791     00000194 00D6          DC.W   STS_4-STS_TABLE Character control register
792     00000196 00EA          DC.W   STS_5-STS_TABLE Modem control register
793     00000198 00F0          DC.W   STS_6-STS_TABLE Data in register
794     0000019A 0114          DC.W   STS_7-STS_TABLE Optional circuits register
795     0000019C 012E          DC.W   STS_8-STS_TABLE Interrupt Enable Mask register
796     0000019E 0134          DC.W   STS_9-STS_TABLE Interrupt Cause register
797     000001A0 013A          DC.W   STS_10-STS_TABLE UART Status register
798     000001A2 0164          DC.W   STS_11-STS_TABLE Modem Status register
799     000001A4 0184          DC.W   STS_12-STS_TABLE Connect/Disconnect register
800     000001A6 018A          DC.W   STS_13-STS_TABLE Hardware handshake register
801     000001A8 0190          DC.W   STS_14-STS_TABLE Error status register
802     000001AA 01A8          DC.W   STS_15-STS_TABLE Current Xon Character
803     000001AC 01AE          DC.W   STS_16-STS_TABLE Current Xoff Character
804     000001AE 01B4          DC.W   STS_17-STS_TABLE Current ENQ Character
805     000001B0 01BA          DC.W   STS_18-STS_TABLE Current ACK Character
806     000001B2 01C0          DC.W   STS_19-STS_TABLE Current FE/PE convert Character

```

```

807 00000184 01C6          DC.W      STS_20-STS_TABLE      Ignore FE/PE
808
809          0000 0186 STS_ERROR      EQU *
810 00000186 7013          MOVEQ    #BAD_RDS,D0
811 00000188 6000 0674          BRA      IOESCAPE          error number is passed in d0
812
813          0000 018C STS_0          EQU *
814 0000018C 16A9 0001          MOVE.B  ID_REG(A1),(A3)    -- ID register --
815 000001C0 4E75          RTS                        get id from card
816
817          0000 01C2 STS_1          EQU *
818 000001C2 16A9 0003          MOVE.B  INTR_SW(A1),(A3)   -- Interrupt Status --
819 000001C6 4E75          RTS                        get result from card
820
821          0000 01C8 STS_2          EQU *
822 000001C8 1E29 0003          MOVE.B  INTR_SW(A1),D7     -- "Busy Bits" --
823 000001CC CE3C 0080          AND.B   #S80,D7           --> interrupt enabled bit (1)
824 000001D0 ECF0          LSR.B   #6,D7             move it to correct position
825
826 000001D2 4AA4 0024          TST.L   BUFI_OFF(A2)      --> transfer active bit (0)
827 000001D6 6606          BNE.S   SET_BIT_0
828 000001D8 4AA4 0028          TST.L   BUFO_OFF(A2)
829 000001DC 6704          BEQ.S   DO_BIT_4          neither transfer is active
830
831          0000 01DE SET_BIT_0      EQU *
832 000001DE 08C7 0000          BSET    #0,D7             set transfer active bit
833
834          0000 01E2 DO_BIT_4      EQU *
835 000001E2 4A2A 003D          TST.B   XMITTING(A2)     --> not transmitting bit (4)
836 000001E6 6604          BNE.S   DO_BIT_5
837 000001E8 08C7 0004          BSET    #4,D7
838
839          0000 01EC DO_BIT_5      EQU *
840 000001EC 4A2A 003C          TST.B   RECEIVING(A2)    --> not receiving bit (5)
841 000001F0 6604          BNE.S   END_STS_2
842 000001F2 08C7 0005          BSET    #5,D7
843
844          0000 01F6 END_STS_2      EQU *
845 000001F6 16B7          MOVE.B  D7,(A3)           store away result
846 000001F8 4E75          RTS
847
848          0000 01FA STS_3          EQU *
849 000001FA 538B          SUBQ.L  #1,A3             -- Baud rate --
850                                     this routine returns a word
851
852          *
853          * Get divisor (a critical section since it uses DLAB)
854          *
855          000001FC 1E29 0003          MOVE.B  INTR_SW(A1),D7     save card interrupt status
856 00000200 4229 0003          CLR.B   INTR_SW(A1)       disable interrupts
857
858 00000204 08E9 0007          BSET    #7,LINE_CONT(A1)  get access to divisor latches
859
860 0000020A 1029 0013          MOVE.B  DIV1(A1),D0        get upper half of divisor
861 0000020E F148          LSL.W   #8,D0
862 00000210 1029 0011          MOVE.B  DIV0(A1),D0        get lower half of divisor
863 00000214 08A9 0007          BCLR    #7,LINE_CONT(A1)  reset DLAB so normal operation can resume
864
861

```

```

862 0000021A 1347 0003          MOVE.B  D7,INTR_SW(A1)    restore interrupts
863
864          *
865          * Check for special divisors which division is inexact
866          *
867 0000021E 4A40          TST.W   D0                - infinite baud rate ? -
868 00000220 6602          BNE.S   IS85
869 00000222 4E75          RTS                        return zero baud rate
870 00000224 B07C 0055 IS85          CMP.W   #85,D0            - 1800 baud ? -
871 00000228 6606          BNE.S   IS77
872 0000022A 36BC 0708          MOVE.W  #1800,(A3)
873 0000022E 4E75          RTS
874 00000230 B07C 004D IS77          CMP.W   #77,D0            - 2000 baud ? -
875 00000234 6606          BNE.S   IS43
876 00000236 36BC 07D0          MOVE.W  #2000,(A3)
877 0000023A 4E75          RTS
878 0000023C B07C 002B IS43          CMP.W   #43,D0            - 3600 baud ? -
879 00000240 6606          BNE.S   IS21
880 00000242 36BC 0E10          MOVE.W  #3600,(A3)
881 00000246 4E75          RTS
882 00000248 B07C 0015 IS21          CMP.W   #21,D0            - 7200 baud ? -
883 0000024C 6606          BNE.S   REGULAR
884 0000024E 36BC 1C20          MOVE.W  #7200,(A3)
885 00000252 4E75          RTS
886          0000 0254 REGULAR      EQU *
887          *
888          * Compute baud rate by: baud_rate = (freq/16) / divisor
889          *
890 00000254 223C 0002          MOVE.L  #153600,D1
891 0000025A 6100 05E8          BSR     RDIVU              do the division
892 0000025E 3681          MOVE.W  D1,(A3)           store away the answer (d1)
893 00000260 4E75          RTS
894
895          0000 0262 STS_4          EQU *
896 00000262 1E29 0017          MOVE.B  LINE_CONT(A1),D7  -- Character control --
897 00000266 CE3C 003F          AND.B   #S3F,D7           get line control
898                                     remove top two bits
899
900 0000026A 1C2A 0040          MOVE.B  S_HANDSH(A2),D6   get handshake
901 0000026E E80E          LSL.B   #5,D6             move it to top two bits
902
903 00000270 8E06          OR.B    D6,D7             combine to form register result
904 00000272 16B7          MOVE.B  D7,(A3)
905 00000274 4E75          RTS
906
907          0000 0276 STS_5          EQU *
908 00000276 16A9 0019          MOVE.B  MODEM_CONT(A1),(A3) -- Modem control --
909 0000027A 4E75          RTS                        read directly from the UART
910
911          0000 027C STS_6          EQU *
912 0000027C 6100 065A          BSR     CHECK_ERROR       -- Data in --
913                                     check for errors trapped by ISRs
914
915 00000280 6100 07EE          BSR     QUEUE_EMPTY       read from buffer if not empty
916 00000284 6714          BEQ.S   READ_UART         else read directly from UART
917
918 00000286 1A29 0003          MOVE.B  INTR_SW(A1),D5     save interrupt state
919 0000028A 4229 0003          CLR.B   INTR_SW(A1)       disable card interrupts for critical section
920
917

```

```

918 0000028E 6100 0688 BSR GET_CHAR (get character with handshake)
919 00000292 1682 MOVE.B D2,(A3)
920
921 00000294 1345 0003 MOVE.B D5,INTR_SW(A1) restore interrupt state
922 00000298 4E75 RTS
923 0000 029A 0000 READ_UART EQU *
924 0000029A 16A9 0011 MOVE.B DATA(A1),(A3)
925 0000029E 4E75 RTS
926
927 *-----
927 0000 02A0 STS_7 EQU * -- Optional circuits --
928 000002A0 7E00 MOVEQ #0,D7 RETURN 0 IF 98644
929 000002A2 1C29 0001 MOVE.B ID_REG(A1),D6 GET ID REG
930 000002A6 0886 0007 BCLR #7,D6 CLEAR REMOTE BIT
931 000002AA 8C36 0042 CHP.B #66,D6 BRANCH IF 98644
932 000002AE 6706 BEQ.S STS_7B
933 000002B0 1E29 0005 MOVE.B BAUD_SW(A1),D7 read from the card hardware
934 000002B4 E80F LSR.B #4,D7 right justify (and get rid of baud info)
935 000002B6 1687 STS_7B MOVE.B D7,(A3)
936 000002B8 4E75 RTS
937
938 0000 02BA STS_8 EQU * -- interrupt enable mask --
939 000002BA 16A9 0013 MOVE.B INTR_EN(A1),(A3) read directly from the UART
940 000002BE 4E75 RTS
941
942 *-----
942 0000 02C0 STS_9 EQU * -- interrupt cause --
943 000002C0 16A9 0015 MOVE.B INTR_ID(A1),(A3) read directly from the UART
944 000002C4 4E75 RTS
945
946 *-----
946 0000 02C6 STS_10 EQU * -- UART status --
947 000002C6 1E29 0003 MOVE.B INTR_SW(A1),D7 save card interrupt condition
948 000002CA 4229 0003 CLR.B INTR_SW(A1) disable interrupts for critical section
949
950 000002CE 1C2A C03F MOVE.B S_LINE(A2),D6 get accumulated line status
951 000002D2 422A C03F CLR.B S_LINE(A2) reset it since it is read destructive
952
953 000002D6 1347 C003 MOVE.B D7,INTR_SW(A1) restore interrupts (end critical section)
954
955 000002DA CC3C C01E AND.B #S1E,D6 only use the read destructive bits
956 000002DE 8C29 C01B OR.B LINE_STAT(A1),D6 combine it with the current status
957
958 000002E2 6100 078C BSR QUEUE_EMPTY use internal buffer to determine bit 0
959 000002E6 6704 BEQ.S DONT_SET
960 000002E8 08C8 0000 BSET #0,D6
961 0000 02EC DONT_SET EQU * set receive buffer full bit
962 000002EC 1686 MOVE.B D6,(A3)
963 000002EE 4E75 RTS
964
965 *-----
965 0000 02F0 STS_11 EQU * -- modem status --
966 000002F0 1E29 0003 MOVE.B INTR_SW(A1),D7 save card interrupt condition
967 000002F4 4229 0003 CLR.B INTR_SW(A1) disable interrupts for critical section
968
969 000002F8 1C2A 003E MOVE.B S_MODEM(A2),D6 get accumulated copy of modem status
970 000002FC 422A 003E CLR.B S_MODEM(A2) clear it since it is read destructive
971
972 00000300 1347 C003 MOVE.B D7,INTR_SW(A1) restore interrupts (end critical section)
973
974 00000304 CC3C 000F AND.B #S0F,D6 only use the read destructive bits

```

```

975 00000308 8C29 001D OR.B MODEM_STAT(A1),D6 combine it with the current status
976 0000030C 1686 MOVE.B D6,(A3)
977 0000030E 4E75 RTS
978
979 0000 0310 STS_12 EQU * -- connect/disconnect --
980 00000310 16AA 003A MOVE.B CONNECTED(A2),(A3) get the pseudo-register
981 00000314 4E75 RTS
982
983 0000 0316 STS_13 EQU * -- hardware handshake register --
984 00000316 16AA 0038 MOVE.B MODEM_ON(A2),(A3)
985 0000031A 4E75 RTS
986
987 0000 031C STS_14 EQU * -- Current error status --
988 0000031C 1E29 0003 MOVE.B INTR_SW(A1),D7 save interrupt state
989 00000320 4229 0003 CLR.B INTR_SW(A1) disable interrupts
990
991 00000324 376A 0036 MOVE.W S_ERROR+2(A2),-1(A3) get (lower word of) the error
992
993 0000032A 42AA 0034 * CLR.L S_ERROR(A2) this is a word register!
994 the read is destructive
995
996 0000032E 1347 0003 MOVE.B D7,INTR_SW(A1) restore interrupt state
997 00000332 4E75 RTS
998
999 0000 0334 STS_15 EQU * -- Current Xon character --
1000 00000334 16AA 0041 MOVE.B XON_CHAR(A2),(A3)
1001 00000338 4E75 RTS
1002
1003 0000 033A STS_16 EQU * -- Current Xoff character --
1004 0000033A 16AA 0042 MOVE.B XOFF_CHAR(A2),(A3)
1005 0000033E 4E75 RTS
1006
1007 0000 0340 STS_17 EQU * -- Current ENQ character --
1008 00000340 16AA 0043 MOVE.B ENQ_CHAR(A2),(A3)
1009 00000344 4E75 RTS
1010
1011 0000 0346 STS_18 EQU * -- Current ACK character --
1012 00000346 16AA 0044 MOVE.B ACK_CHAR(A2),(A3)
1013 0000034A 4E75 RTS
1014
1015 0000 034C STS_19 EQU * -- Current FE/PE convert character --
1016 0000034C 16AA 0045 MOVE.B CONV_CHAR(A2),(A3)
1017 00000350 4E75 RTS
1018
1019 0000 0352 STS_20 EQU * -- Ignore FE/PE {aaa}
1020 00000352 16AA 0046 MOVE.B IGNORE_PE(A2),(A3) {aaa}
1021 00000356 4E75 RTS {aaa}

```

```

1023 *****
1024 *
1025 *   write control
1026 *-----*
1027 *   CONVENTION: D0.W -- value of the control
1028 *-----*
1029 *****
1030
1031 0000 0358 RS_RS_WTC      EQU *
1032
1033 *
1034 *   Pascal Interface Overhead
1035 *
1036
1037 00000358 205F          MOVEA.L (SP)+,A0      get return address
1038 0000035A 301F          MOVE.W (SP)+,D0      get value
1039 0000035C 321F          MOVE.W (SP)+,D1      get register number
1040 0000035E 245F          MOVEA.L (SP)+,A2      get temp address
1041 00000360 226A 0020    MOVEA.L C_ADR(A2),A1  get card address
1042 00000364 4850          PEA      (A0)         restore return address
1043
1044 *
1045 *   Check for legal registers and jump to correct register handler
1046 *
1047
1048 00000366 4A41          TST.W   D1            check for negative register number
1049 00000368 683A          BMI.S  CONT_ERROR    if so goto common ioescape routine
1050 0000036A B27C 0014    CMP.W  #REG_MAX,D1    check for too large register number
1051 0000036E 6E34          BGT.S  CONT_ERROR
1052
1053 00000370 E349          LSL.W  #1,D1          get ready for (word) table jump
1054 00000372 323B 1006    MOVE.W CONT_TABLE(D1),D1  get offset from status table
1055 00000376 4EFB 1002    JMP    CONT_TABLE(D1)    do the indexed jump
1056
1057 *****
1058 0000037A 0030 037A CONT_TABLE EQU *
1059 0000037C 0038          DC.W   CONT_0-CONT_TABLE  Reset
1060 0000037E 002A          DC.W   CONT_ERROR-CONT_TABLE  Break
1061 00000380 0062          DC.W   CONT_3-CONT_TABLE    Register 2 Undefined
1062 00000382 009E          DC.W   CONT_4-CONT_TABLE    Baud rate
1063 00000384 00D2          DC.W   CONT_5-CONT_TABLE    Character control register
1064 00000386 00D8          DC.W   CONT_6-CONT_TABLE    Modem control register
1065 00000388 00E2          DC.W   CONT_7-CONT_TABLE    Data out register
1066 0000038A 002A          DC.W   CONT_ERROR-CONT_TABLE  Optional circuits register
1067 0000038C 002A          DC.W   CONT_ERROR-CONT_TABLE  Register 8 Undefined
1068 0000038E 002A          DC.W   CONT_ERROR-CONT_TABLE  Register 9 Undefined
1069 00000390 002A          DC.W   CONT_ERROR-CONT_TABLE  Register 10 Undefined
1070 00000392 00F8          DC.W   CONT_12-CONT_TABLE    Register 11 Undefined
1071 00000394 010C          DC.W   CONT_13-CONT_TABLE    Connect/Disconnect register
1072 00000396 011C          DC.W   CONT_14-CONT_TABLE    Hardware handshake register
1073 00000398 0126          DC.W   CONT_15-CONT_TABLE    Soft reset register
1074 0000039A 012C          DC.W   CONT_16-CONT_TABLE    Redefine Xoff Character
1075 0000039C 0132          DC.W   CONT_17-CONT_TABLE    Redefine Xoff Character
1076 0000039E 0138          DC.W   CONT_18-CONT_TABLE    Redefine ENQ Character
1077 000003A0 013E          DC.W   CONT_19-CONT_TABLE    Redefine ACK Character
1078 000003A2 0144          DC.W   CONT_20-CONT_TABLE    Redefine FE/PE convert Character
1079 000003A2 0144          DC.W   CONT_20-CONT_TABLE    Ignore FE/PE (aaa)

```

```

1080 0000 03A4 CONT_ERROR EQU *
1081 000003A4 7013          MOVEQ  #BAD_RDS,D0
1082 000003A6 6000 0486          BRA    IOESCAPE      error number is passed in d0
1083 *-----*
1084 0000 03A4 CONT_0      EQU *
1085 000003A4 4A40          TST.W  D0            -- reset --
1086 000003A8 6600 FC5E          BNE    ASM_INIT      initialize if any bit is set
1087 000003B0 4E75          RTS
1088 *-----*
1089 0000 03B2 CONT_1      EQU *
1090 000003B2 4A40          TST.W  D0            -- send break --
1091 000003B4 6724          BEQ.S  EXIT_C1       no-op if control value is zero
1092 *
1093 *   set and hold break for 400ms
1094 *
1095 000003B6 08E9 0006          BSET  #6,LINE_CONT(A1)  set the break bit in UART
1096 000003BC 2F3C 0006          MOVE.L #400000,-(SP)    USE DELAY ROUTINE ttt JS 8/3/83
1097 0000 03C2 WAIT_BREAK EQU *
1098 000003C2 4EB9 0000          JSR    DELAY_TIMER     CALL DELAY ROUTINE ttt JS 8/3/83
1099 *
1100 *   release break and wait 60ms for break to clear
1101 *
1102 000003C8 08A9 0006          BCLR  #6,LINE_CONT(A1)  clear the break bit in UART
1103 000003CE 2F3C 0000          MOVE.L #60000,-(SP)    SETUP FOR DELAY ROUTINE ttt JS 8/3/83
1104 0000 03D4 WAIT_BREAK2 EQU *
1105 000003D4 4EB9 0000          JSR    DELAY_TIMER     CALL DELAY ROUTINE ttt JS 8/3/83
1106 000003DA 4E75          EXIT_C1 RTS
1107 *-----*
1108 0000 03DC CONT_3      EQU *
1109 *   -- Baud rate --
1110 *
1111 *   check for overflow -- a baud rate with a resulting divisor more than
1112 *   sixteen bits long.
1113 *   (underflow is not checked because it cannot be generated with a word
1114 *   length baud rate)
1115 *
1116 000003DC B07C 0005          CMP.W  #5,D0          5 is the lowest baud rate possible
1117 000003E0 6C00 0008          BGE    CALC_DIV
1118 000003E4 7017          MOVEQ  #IO_MISC,D0    value out of range -- io misc error
1119 000003E6 6000 0446          BRA    IOESCAPE
1120 *
1121 *   calculate divisor : div = (freq/16) / baud_rate
1122 *
1123 0000 03EA CALC_DIV EQU *
1124 000003EA 223C 0002          MOVE.L #153600,D1     d1 := freq/16
1125 000003F0 6100 0452          BSR    RDIVU          d1.w := d1.l / d0.w ( freq/16 / baud )
1126 *
1127 *   move the divisor to hardware (critical section: uses DLAB)
1128 *
1129 000003F4 1E29 0003          MOVE.B INTR_SW(A1),D7  save card interrupt state

```

```

PAGE 27 [3.0] 12/26/84 21:34:08 RS232 DRIVERS -- CONTROL *** File name: RS ***
1130 000003F8 4229 0003 CLR.B INTR_SW(A1) disable card interrupts
1131
1132 000003FC 08E9 0007 BSET #7,LINE_CONT(A1) set DLAB to get access to divisor latches
1133 00000402 1341 0011 MOVE.B D1,DIV0(A1) set lower half of divisor latch
1134 00000408 E049 0017 LSR.W #8,D1
1135 00000408 1341 0013 MOVE.B D1,DIV1(A1) set upper half of divisor latch
1136 0000040C 08A9 0007 BCLR #7,LINE_CONT(A1) clear DLAB for normal use
1137
1138 00000412 1347 0003 MOVE.B D7,INTR_SW(A1) restore card interrupt state
1139
1140 00000416 4E75 *-----
1141
1142 0000 0418 CONT_4 EQU * -- Character Control --
1143 00000418 1E00 MOVE.B D0,D7 save a copy of control value
1144
1145 0000041A C03C 003F AND.B #3F,D0 use only bottom 6 bits
1146 0000041E 1340 0017 MOVE.B D0,LINE_CONT(A1) for line control
1147
1148 00000422 CE3C 00C0 AND.B #3C,D7 handshake is top two bits
1149 00000426 E04F LSR.B #5,D7 shift it for later use
1150 00000428 BE2A 0040 CMP.B S_HANDSH(A2),D7 if handshake changed
1151 0000042C 671C BEQ.S EXIT_C4
1152
1153 0000042E 1C29 0003 MOVE.B INTR_SW(A1),D6 save interrupt state
1154 00000432 4229 0003 CLR.B INTR_SW(A1) disable interrupts
1155
1156 00000436 1547 0040 MOVE.B D7,S_HANDSH(A2) save new handshake
1157 0000043A 157C 0001 MOVE.B #1,RECEIVING(A2) \
003C
1158 00000440 157C 0001 MOVE.B #1,XMITTING(A2) / reset the handshake flags
003D
1159
1160 00000448 1346 0003 MOVE.B D6,INTR_SW(A1) restore interrupt state
1161 0000044A 4E75 *-----
1162
1163 0000 044C CONT_5 EQU * -- modem control --
1164 0000044C 1340 0019 MOVE.B D0,MODEM_CONT(A1) write directly to UART
1165 00000450 4E75 RTS
1166
1167 0000 0452 CONT_6 EQU * -- Data out --
1168 00000452 6100 0434 BSR CHECK_ERROR check for errors trapped by ISRs
1169
1170 00000456 1340 0011 MOVE.B D0,DATA(A1) write directly to UART
1171 0000045A 4E75 RTS
1172
1173 0000 045C CONT_7 EQU * -- Optional Circuits --
1174 0000045C 1C29 0001 MOVE.B ID_REG(A1),D6 GET ID REG
1175 00000460 0886 0007 BCLR #7,D6 CLEAR REMOTE BIT
1176 00000464 EC3C 0042 CMP.B #66,D6 IS THIS A 98644 ?
1177 00000468 6706 BEQ.S CONT_7R YES, NO OP
1178 0000046A E908 LSL.B #4,D0 left justify
1179 0000046C 1340 0005 MOVE.B D0,BAUD_SW(A1) write directly to card hardware
1180 00000470 4E75 CONT_7R RTS
1181
1182 0000 0472 CONT_12 EQU * -- connect/disconnect --

```

```

PAGE 28 [3.0] 12/26/84 21:34:08 RS232 DRIVERS -- CONTROL *** File name: RS ***
1183 00000472 4A00 *-----
1184 00000474 6700 0408 TST.B D0 check for d0=0
1185 00000478 B03C 0001 BEQ DISCONNECT disconnect will do return
1186 0000047C 6700 03DC CMP.B #1,D0
1187 0000 0480 VAL_ERR EQU * connect will return
1188 00000480 7017 MOVEQ #10,MISC,D0 illegal value for register
1189 00000482 6000 03AA BRA IOESCAPE
1190
1191 0000 0486 CONT_13 EQU * -- hardware handshake --
1192 00000486 4A00 TST.B D0 check for too small value
1193 00000488 6DF6 BLT.S VAL_ERR (located in cont_12)
1194 0000048A B03C 0001 CMP.B #1,D0 check for too large value
1195 0000048E 6EFO BGT.S VAL_ERR
1196 00000490 1540 003B MOVE.B D0,MODEM_ON(A2) assign modem flag
1197 00000494 4E75 RTS
1198
1199 0000 0496 CONT_14 EQU * -- soft reset --
1200 00000496 4A40 TST.W D0 any bit will do reset
1201 00000498 6704 BEQ.S EXIT_14 zero value does nothing
1202
1203 0000049A 6100 03FA BSR SOFT_RESET
1204 0000049E 4E75 EXIT_14 RTS
1205
1206 0000 04A0 CONT_15 EQU * -- redefine Xon character --
1207 000004A0 1540 0041 MOVE.B D0,XON_CHAR(A2)
1208 000004A4 4E75 RTS
1209
1210 0000 04A6 CONT_16 EQU * -- redefine Xoff character --
1211 000004A6 1540 0042 MOVE.B D0,XOFF_CHAR(A2)
1212 000004AA 4E75 RTS
1213
1214 0000 04AC CONT_17 EQU * -- redefine ENQ character --
1215 000004AC 1540 0043 MOVE.B D0,ENQ_CHAR(A2)
1216 000004B0 4E75 RTS
1217
1218 0000 04B2 CONT_18 EQU * -- redefine ACK character --
1219 000004B2 1540 0044 MOVE.B D0,ACK_CHAR(A2)
1220 000004B6 4E75 RTS
1221
1222 0000 04B8 CONT_19 EQU * -- redefine FE/PE convert character --
1223 000004B8 1540 0045 MOVE.B D0,CONV_CHAR(A2)
1224 000004BC 4E75 RTS
1225
1226 0000 04BE CONT_20 EQU * -- Ignore PE/FE --
1227 000004BE 4A00 TST.B D0 (aaa)
1228 000004C0 8D0C BLT.S VAL_ERR2 check for too small value (aaa)
1229 000004C2 B03C 0001 CMP.B #1,D0 (aaa)
1230 000004C6 6E06 BGT.S VAL_ERR2 check for too large value (aaa)
1231 000004C8 1540 0046 MOVE.B D0,IGNORE_PE(A2) assign modem flag (aaa)
1232 000004CC 4E75 RTS (aaa)
1233 0000 04CE VAL_ERR2 EQU * (aaa)
1234 000004CE 7017 MOVEQ #10,MISC,D0 illegal value for register (aaa)
1235 000004D0 6000 035C BRA IOESCAPE (aaa)

```

```

1238 *****
1239 *
1240 *      interrupt service routine
1241 *
1242 *****
1243
1244      0000 04D4 RS_RS_ISR      EQU *
1245
1246 *
1247 *      pascal interface overhead
1248 *
1249
1250      000004D4 205F      MOVE.L (SP)+,A0      get return address
1251      000004D6 245F      MOVE.L (SP)+,A2      get temp address
1252      000004D8 226A 0020  MOVE.L C_ADR(A2),A1  get card address
1253      000004DC 4850      PEA      (A0)      restore return address
1254
1255 *
1256 *      verify there is an interrupt
1257 *
1258
1259      000004DE 1029 0015  MOVE.B INTR_ID(A1),D0  get interrupt cause
1260      000004E2 0800 0000  BTST   #0,D0      make sure an interrupt is pending
1261      000004E6 6702      BEQ.S  INTR_EXIST
1262      000004E8 4E75      RTS      no interrupt-- return
1263
1264 *
1265 *      jump to appropriate interrupt handler
1266 *
1267
1268      000004EA 0000 04EA INTR_EXIST EQU *
1268      000004EA 157C 0001  MOVE.B #1,IN_ISR(A2)  mark isr processing
1269
1270
1271      000004F0 4830      EXT.W  D0
1271      000004F2 303B 0006  MOVE.W INTR_TABLE(D0),D0  (get appropriate address)
1272      000004F6 4EFB 0002  JMP    INTR_TABLE(D0)  (jump to the proper case)
1273
1274
1274      0000 04FA INTR_TABLE      EQU *
1275      000004FA 001A      DC.W  MODEM_INTR-INTR_TABLE  modem change interrupt
1276      000004FC 0038      DC.W  OUTPUT_INTR-INTR_TABLE  output empty interrupt
1277      000004FE 0000      DC.W  INPUT_INTR-INTR_TABLE  input available interrupt
1278      00000500 0008      DC.W  ERROR_INTR-INTR_TABLE  error interrupt

```

```

1280 *
1281 *      Check for possible unexpected interrupts, if found clear the interrupt
1282 *      (different for each type of interrupt) and disable that type of
1283 *      interrupt.
1284
1285      0000 0502 ERROR_INTR      EQU *
1286      00000502 1029 001B      MOVE.B LINE_STAT(A1),D0  clear the interrupt (by reading line status)
1287      00000506 812A 003F      OR.B   D0,S_LINE(A2)    save line status for user
1288      0000050A 08A9 0002      BCLR  #2,INTR_EN(A1)    disable interrupts since it should not happen
1289
1289      00000510 6000 01C0      BRA   END_ISR
1290
1291
1291      0000 0514 MODEM_INTR      EQU *
1292      00000514 4A2A 003B      TST.B MODEM_ON(A2)     modem handshake on?
1293      00000518 6706      BEQ.S  ABORT_MODEM     -- no abort
1294      0000051A 2E2A 0028      MOVE.L BUFO_OFF(A2),D7  output transfer active?
1295      0000051E 6E22      BNE.S  XFER_OUT        -- yes do transfer
1296
1297
1297      0000 0520 ABORT_MODEM      EQU *
1298      00000520 1029 001D      MOVE.B MODEM_STAT(A1),D0  clear the interrupt (by reading modem status)
1299      00000524 812A 003E      OR.B   D0,S_MODEM(A2)   save modem status for user
1300      00000528 08A9 0003      BCLR  #3,INTR_EN(A1)    disable interrupt so it won't happen again
1301
1301      0000052E 6000 01A2      BRA   END_ISR
1302
1303
1303      0000 0532 OUTPUT_INTR      EQU *
1304      00000532 2E2A 0028      MOVE.L BUFO_OFF(A2),D7  output interrupt transfer active?
1305      00000536 6E0A      BNE.S  XFER_OUT        -- yes do transfer
1306
1307      00000538 08A9 0001      BCLR  #1,INTR_EN(A1)    -- no disable interrupt
1308
1308      0000053E 6000 0192      BRA   END_ISR

```



```

1310          *
1311          * Do the output interrupt transfer
1312          * (but only if the THRE and the modem lines are high)
1313          *
1314
1315          0000 0542 XFER_OUT EQU *
1316          00000542 2647 MOVE.L D7,A3 a3 := buffer control block
1317          00000544 1E29 0018 MOVE.B LINE_STAT(A1),D7 check for THRE
1318          00000548 8F2A 003F OR.B D7,S_LINE(A2) save line status for user
1319          0000054C 0807 0005 BTST #5,D7
1320          00000550 6700 0180 BEQ END_ISR
1321
1322          00000554 4A2A 003B TST.B MODEM_ON(A2)
1323          00000558 6708 BEQ.S MOVE_OUT
1324          0000055A 6100 04F2 BSR CHECK_DSR_CTS
1325          0000055E 6600 0172 BNE END_ISR
1326
1327          0000 0562 MOVE_OUT EQU *
1328          00000562 4247 CLR.W D7 clear d7.w
1329          00000564 2068 001C MOVE.L TEMP_OFF(A3),A0 a0 := buffer empty pointer
1330          00000568 1E18 MOVE.B (A0)+,D7 d7 := character
1331          0000056A 1347 0011 MOVE.B D7,DATA(A1) write the character
1332          0000056E 2748 001C MOVE.L A0,TEMP_OFF(A3) update empty pointer
1333
1334          00000572 53A8 0010 SUBQ.L #1,TCNT_OFF(A3) decrement the count
1335          00000576 6F08 BLE.S END_XOUT count=0, transfer ends
1336          00000578 BE68 000E CMP.W TCHR_OFF(A3),D7 character = term. char ?
1337          0000057C 6600 0154 BNE END_ISR
1338
1339          0000 0580 END_XOUT EQU *
1340          00000580 4A28 0008 TST.B TEND_OFF(A3) end condition enabled ?
1341          00000584 6730 BEQ.S CLR_XOUT
1342          00000586 4A2A 003B TST.B MODEM_ON(A2) modem handshake on ?
1343          0000058A 672A 003F BEQ.S CLR_XOUT
1344          0000058C 0229 00F5 ANDI.B #5FS,INTR_EN(A1) disable output and modem interrupts
1345
1346          0000 0592 LOOP_LAST EQU *
1347          00000592 1E29 0018 MOVE.B LINE_STAT(A1),D7 wait for everything transferred
1348          00000596 8F2A 003F OR.B D7,S_LINE(A2) before dropping RTS
1349          0000059A 4607 NOT.B D7
1350          0000059C CE3C 0060 AND.B #80,D7
1351          000005A0 68F0 LOOP_LAST
1352          000005A2 08A9 0001 BCLR #1,MODEM_CONT(A1) drop RTS is the EOI condition
1353
1354          000005A8 6100 023A BSR CLEAR_XFER clear the transfer
1355          000005AC 4EB9 0000 JSR LOGEOT call the eot procedure
1356
1357          0000 05B2 BRA END_ISR
1358          000005B6 0229 00F5 CLR_XOUT ANDI.B #5FS,INTR_EN(A1) disable output and modem interrupts
1359          000005BC 6100 0226 BSR CLEAR_XFER clear the transfer
1360          000005C0 4EB9 0000 JSR LOGEOT call the eot procedure
1361          000005C6 6000 010A BRA END_ISR

```

```

1363          *
1364          * Input interrupts are normally active in order to fill the internal
1365          * buffer
1366          *
1367          0000 05CA INPUT_INTR EQU *
1368          000005CA 1229 0018 MOVE.B LINE_STAT(A1),D1 get the input byte (clears interrupt)
1369          000005CE 1429 0011 MOVE.B DATA(A1),D2 preserve line status for user
1370          000005D2 832A 003F OR.B D1,S_LINE(A2)
1371
1372          000005D6 4A2A 0038 TST.B MODEM_ON(A2)
1373          000005DA 6712 BEQ.S CHECK_BREAK skip modem stuff if handshake off
1374
1375          *
1376          * check for both CD and DSR
1377          000005DC 1029 0010 MOVE.B MODEM_STAT(A1),D0
1378          000005E0 812A 003E OR.B D0,S_MODEM(A2) preserve modem status for user
1379          000005E4 4640 NOT D0
1380          000005E6 0240 00A0 ANDI #8A0,D0 mask appropriate bits
1381          000005EA 6600 00CA BNE INPUT_END if zero then they were set previously
1382
1383          *
1384          * ignore character if break received
1385          0000 05EE CHECK_BREAK EQU *
1386          000005EE 0801 0004 BTST #4,D1 if break received,
1387          000005F2 6600 00C2 BNE INPUT_END then ignore character
1388
1389          *
1390          * convert Framing and Parity errors to specified character
1391          000005F6 1001 MOVE.B D1,D0 save line status for later use
1392          000005F8 0240 000C ANDI #80C,D0 check for PARITY and FRAMING errors
1393          000005FC 670A BEQ.S NO_CONVERT
1394          000005FE 4A2A 0046 TST.B IGNORE_PE(A2) {aaa}
1395          00000602 660A BNE.S NO_CONVERT {aaa}
1396          00000604 142A 0045 MOVE.B CONV_CHAR(A2),D2 convert the character
1397
1398          0000 0608 NO_CONVERT EQU *
1399          *
1400          * jump to appropriate handshake handler
1401
1402          00000608 102A 0040 MOVE.B S_HANDSH(A2),D0
1403          0000060C 4880 EXT.W D0
1404          0000060E 303B 0006 MOVE.W HAND_TABLE(D0),D0 get address to jump
1405          00000612 4EFB 0002 JMP HAND_TABLE(D0)
1406
1407          0000 0618 HAND_TABLE EQU *
1408          00000616 0068 DC.W ENQ_HAND-HAND_TABLE
1409          00000618 0008 DC.W XON_HAND-HAND_TABLE
1410          0000061A 0096 DC.W NO_HANC-HAND_TABLE
1411          0000061C 0096 DC.W NO_HANC-HAND_TABLE

```

```

1413      0000 061E XON_HAND      EQU *
1414      *
1415      * Do host part of the handshake -- check for Xon and Xoff
1416      *
1417      0000061E B42A 0041      CMP.B   XON_CHAR(A2),D2
1418      00000622 6626          BNE.S   CHECK_XOFF
1419      00000624 157C 0001      MOVE.B  #1,XMITTING(A2)      turn transmitting back on
1420      003D
1421      0000062A 4AAA 0028      TST.L   BUFO_OFF(A2)
1422      0000062E 6700 0086      BEQ     INPUT_END
1423      00000632 08E9 0001      BSET    #1,INTR_EN(A1)      \ enable interrupts if output
1424      00000638 4A2A 003B      TST.B   MODEM_ON(A2)
1425      0000063C 6700 0078      BEQ     INPUT_END
1426      00000640 08E9 0003      BSET    #3,INTR_EN(A1)      \ transfer is active
1427      0013
1427      00000646 6000 006E      BRA     INPUT_END
1428
1429      0000 064A CHECK_XOFF     EQU *
1430      0000064A B42A 0042      CMP.B   XOFF_CHAR(A2),D2
1431      0000064E 660E          BNE.S   TERM_HAND
1432      00000650 422A 003D      CLR.B   XMITTING(A2)      turn transmitting off
1433
1434      00000654 137C 0001      MOVE.B  #S1,INTR_EN(A1)    turn any possible output interrupts off
1435      0013
1435      0000065A 6000 005A      BRA     INPUT_END
1436
1437      *
1438      * Do terminal part of the handshake
1439      *
1440      0000 065E TERM_HAND     EQU *
1441      0000065E 4A2A 003C      TST.B   RECEIVING(A2)     if receiving is on, might have
1442      00000662 6748          BSR     PUTINQ             to turn it off
1443      00000664 6100 0468      BSR     QUEUE_SPACE       d3 := space left in queue
1444      00000668 B87C 0028      CMP.W   #XOFF_SIZE,D3
1445      0000066C 6C3E          BGE.S   PUTINQ
1446
1447      *
1448      * Have to turn receiving off
1449      *
1450      0000066E 162A 0042      MOVE.B  XOFF_CHAR(A2),D3   prepare to send Xoff
1451      00000672 6100 0320      BSR     SEND              send character
1452      00000676 6634          BNE.S   PUTINQ             send did not succeed
1453      00000678 422A 003C      CLR.B   RECEIVING(A2)     no longer expecting input
1454      0000067C 602E          BRA.S   PUTINQ             but put present char in queue

```

```

1456      0000 067E ENQ_HAND     EQU *
1457      0000067E B42A 0043      CMP.B   ENQ_CHAR(A2),D2   IF char <> ENQ
1458      00000682 6600 0028      BNE     PUTINQ            THEN put char in queue
1459      00000686 6100 0446      BSR     QUEUE_SPACE       ELSE
1460      0000068A B87C 0050      CMP.W   #ACK_SIZE,D3     IF queue_space <= 80
1461      0000068E 6C08          EGE.S   SEND_ACK
1462      00000690 422A 003C      CLR.B   RECEIVING(A2)    receiving := false
1463      00000694 6000 0020      BRA     INPUT_END
1464
1465      0000 0698 SEND_ACK     EQU *
1466      00000698 162A 0044      MOVE.B  ACK_CHAR(A2),D3   set up parameter in D3
1467      0000069C 6100 02FE      BSR     SEND              send ACK
1468      000006A0 6700 0014      BEQ     INPUT_END
1469
1470      000006A4 422A 003C      CLR.B   RECEIVING(A2)    not receiving since ACK not sent
1471      000006A8 6000 000C      BRA     INPUT_END
1472
1473      *
1474      * Put character (d2) in queue, and check for overrun.
1475      *
1476      0000 06AC NO_HAND      EQU *
1477      0000 06AC PUTINQ      EQU *
1478      000006AC 6100 03CC      BSR     QUEUE_FULL        IF queue_full
1479      000006B0 670A          BEQ.S   OVERRUN          THEN overrun_error
1480      000006B2 6100 03E2      BSR     INQUEUE           ELSE inqueue(char)
1481
1482      0000 06B6 INPUT_END     EQU *
1483      000006B6 0241 0002      ANDI    #S02,D1           check for overrun error
1484      000006BA 6708          BEQ.S   CHECK_XIN
1485
1486      0000 06BC OVERRUN      EQU *
1487      000006BC 257C 0000      MOVE.L  #OVERRUN_ERROR,S_ERROR(A2)
1488      013A 0034
1489
1490      *
1491      * If transfer in is active then do the transfer
1492      *
1493      0000 06C4 CHECK_XIN    EQU *
1494      000006C4 4A2A 0039      TST.B   XIN_ACT(A2)      check for transfer active
1495      000006C8 6703          BEQ.S   END_ISR
1496
1497      000006CA 266A 0024      MOVEA.L BUFI_OFF(A2),A3   a3 := buffer control block pointer
1498      000006CE 6100 00D8      BSR     DUMP_BUFFER
1499
1500      0000 06D2 END_ISR      EQU *
1501      000006D2 422A 0038      CLR.B   IN_ISR(A2)      not in isr any longer
1502      000006D6 4E75          RTS

```

```

1505 *****
1506 *
1507 *      transfer
1508 *
1509 *****
1510
1511      0000 06D8 RS_RS_TFR      EQU *
1512
1513 *
1514 *      Pascal interface overhead
1515 *
1516      000006D8 205F      MOVEA.L (SP)+,A0      get return address
1517      000006DA 265F      MOVEA.L (SP)+,A3      get buffer control block address
1518      000006DC 245F      MOVEA.L (SP)+,A2      get temp address
1519      000006DE 226A 0020  MOVEA.L C_ADR(A2),A1  get card address
1520      000006E2 4850      PEA      (A0)          restore return address
1521 *
1522 *      Card overhead
1523 *
1524      000006E4 6100 0174      BSR      CONNECT
1525      000006E8 6100 01EE      BSR      CHECK_ERROR
1526 *
1527 *      Check for unsupported transfer modes
1528 *      ( done by table jump also )
1529 *
1530      000006EC 4A2B 000A      TST.B   T_BW_OFF(A3)  word mode?
1531      000006F0 662E          BNE.S   WORD_ERR      -- is unsupported
1532 *
1533      000006F2 122B 0009      MOVE.B  TUSR_OFF(A3),D1  d1.w := offset into transfer table
1534      000006F6 4881          EXT.W   D1
1535      000006F8 0241          ADD.W   D1,D1          d1.w := word offset into table
1536      000006FA 323B 1006      MOVE.W  XFER_TABLE(D1),D1
1537      000006FE 4EFB 1002      JMP     XFER_TABLE(D1)
1538 *
1539      0000 0702 XFER_TABLE  EQU *
1540      00000702 0014          DC.W   XFER_ERR-XFER_TABLE  not used
1541      00000704 0014          DC.W   DMA_ERR-XFER_TABLE   serial DMA -- not supported
1542      00000706 0028          DC.W   SER_FHS-XFER_TABLE   serial FHS
1543      00000708 0028          DC.W   SER_FHS-XFER_TABLE   serial fastest -- same as serial FHS
1544      0000070A 0014          DC.W   XFER_ERR-XFER_TABLE  not used
1545 *
1546      0000070C 0036          DC.W   INTR_XFER-XFER_TABLE  overlap INTR
1547      0000070E 0014          DC.W   DMA_ERR-XFER_TABLE   overlap DMA -- not supported
1548      00000710 0014          DC.W   XFER_ERR-XFER_TABLE   overlap FHS -- not supported
1549      00000712 0036          DC.W   INTR_XFER-XFER_TABLE  overlap FASTEST -- same as overlap INTR
1550      00000714 0036          DC.W   INTR_XFER-XFER_TABLE  overlap overlap -- same as overlap INTR

```

```

1552 *
1553 *      Error escapes
1554 *
1555      0000 0716 END_ERR      EQU *
1556      0000 0716 DMA_ERR     EQU *
1557      0000 0716 XFER_ERR    EQU *
1558      00000716 6100 00CC      BSR      CLEAR_XFER
1559      0000071A 7007          MOVEQ   CLEAR_ERR,D0
1560      0000071C 6000 0110      BRA     IOESCAPE
1561 *
1562      0000 0720 WORD_ERR    EQU *
1563 *
1564      00000720 6100 00C2      BSR      CLEAR_XFER
1565      00000724 700E          MOVEQ   #NO_WORD,D0
1566      00000726 6000 0106      BRA     IOESCAPE
1567 *
1568 *      Set the actual mode for transfers
1569 *
1570      0000 072A SER_FHS     EQU *
1571      0000072A 177C 0004      MOVE.B  #TT_FHS,TACT_OFF(A3)  set the actual mode
1572 *
1573      00000730 4A2B 0000      TST.B  TDIR_OFF(A3)          jump to correct direction handler
1574      00000734 6634          BNE.S  OUTPUT_XFER
1575      00000736 600C          BRA.S  INPUT_XFER
1576 *
1577      0000 0738 INTR_XFER   EQU *
1578      00000738 177C 0001      MOVE.B  #TT_INT,TACT_OFF(A3)  set actual mode to INTR
1579 *
1580      0000073E 4A2B 0000      TST.B  TDIR_OFF(A3)          jump to correct direction handler
1581      00000742 6626          BNE.S  OUTPUT_XFER
1582      00000744 600C          BRA.S  INPUT_XFER
1583 *
1584 *      Input transfer setup.
1585 *
1586      0000 0744 INPUT_XFER  EQU *
1587      00000744 4A2B 000B      TST.B  TEND_OFF(A3)          end condition not allowed on input xfers
1588      00000748 66CC          BNE.S  END_ERR
1589 *
1590      0000074A 6100 005C      BSR      DUMP_BUFFER          do most of transfers with intr enabled
1591      0000074E 6756          BEQ.S  EXIT_TFR              if transfer done, then exit
1592 *
1593      00000750 4229 0003      CLR.B  INTR_SW(A1)           disable interrupts for critical section
1594      00000754 157C 0001      MOVE.B #1,XIN_ACT(A2)
1595 *
1596      0000075A 6100 00A4      BSR      SET_XFER             set interface busy
1597      0000075E 6100 00A8      BSR      DUMP_BUFFER          make sure that buffer is empty (prevent deadlock)
1598 *
1599      00000762 08E9 0007      BSET   #7,INTR_SW(A1)        if not the following code will exit
1600 *
1601      00000768 6026          BRA.S  CHECK_FHS             so no explicit exit is done
1602 *
1603 *      end of critical section
1604 *
1605      00000768 6026          BRA.S  CHECK_FHS             end of input transfer setup

```

```

1603          *
1604          *   Output transfer setup
1605          *
1606          *
1607          *   0000 076A OUTPUT_XFER      EQU *
1608          *
1609          *   0000076A 4229 0003          CLR.B   INTR_SW(A1)          disable interrupts for critical section
1610          *
1611          *   0000076E 6100 0090          BSR     SET_XFER          set interface busy
1612          *   00000772 08E9 0001          BSET    #1,MODEM_CONT(A1) set RTS
1613          *   00000778 4A2A 003D          TST.B   XMITTING(A2)          if not transmitting, don't enable interrupts
1614          *   0000077C 6712          BEQ.S   CHECK_FHS
1615          *   0000077E 08E9 0001          BSET    #1,INTR_EN(A1)          enable output interrupts
1616          *   00000784 4A2A 003B          TST.B   MODEM_ON(A2)          if modem handshake
1617          *   00000788 6706          BEQ.S   CHECK_FHS
1618          *   0000078A 08E9 0003          BSET    #3,INTR_EN(A1)          enable modem interrupts
1619          *
1620          *
1621          *   IF serial transfer THEN wait until transfer is done
1622          *
1623          *   0000 0790 CHECK_FHS      EQU *
1624          *   00000790 08E9 0007          BSET    #7,INTR_SW(A1)          end of critical section
1625          *
1626          *   00000796 0C2B 0004          CMPI.B  #TT_FHS,TACT_OFF(A3)
1627          *   0000079C 6608          BNE.S   EXIT_TFR
1628          *   0000 079E WAIT_FHS      EQU *
1629          *   0000079E 0C2B 00FF          CMPI.B  #255,T_SC_OFF(A3)          wait until buffer is not busy
1630          *   000007A4 66F8          BNE.S   WAIT_FHS
1631          *   0000 07A6 EXIT_TFR      EQU *
1632          *   000007A6 4E75          RTS

```

```

1635          *****
1636          *
1637          *   TRANSFER SUPPORT ROUTINES
1638          *
1639          *
1640          *
1641          *   DUMP_BUFFER
1642          *   transfer from the internal queue to user queue
1643          *
1644          *   ON ENTRY: a3 - points to buffer control block
1645          *   ON EXIT : IF transfer was completed
1646          *   THEN d2.L=0 and Z=1
1647          *   ELSE d2.L=1 and Z=0
1648          *   USES:      a0 - current fill pointer to user input buffer
1649          *   d2 - character being transferred
1650          *-----
1651          *
1652          *   0000 07A8 DUMP_BUFFER      EQU *
1653          *   000007A8 206B 0020          MOVEA.L TFIL_OFF(A3),A0          get fill pointer
1654          *   000007AC 4242          CLR.W   D2                      clear top half of D2 (for later compares)
1655          *
1656          *   0000 07AE DUMP_LOOP      EQU *
1657          *   000007AE 6100 02C0          BSR     QUEUE_EMPTY
1658          *   000007B2 6728          BEQ.S   EXIT_DUMP
1659          *   000007B4 6100 0162          BSR     GET_CHAR
1660          *   000007B8 10C2          MOVE.B  D2,(A0)+
1661          *   000007BA 53AB 0010          SUBQ.L  #1,TCNT_OFF(A3)          d2 := character
1662          *   000007BE 6F06          BLE.S   END_XIN                  put it in the linear buffer
1663          *   000007C0 846B 000E          CMP.W   TCHR_OFF(A3),D2          decrement count
1664          *   000007C4 66E8          BNE.S   DUMP_LOOP
1665          *
1666          *   0000 07C6 END_XIN        EQU *
1667          *   000007C6 2748 0020          MOVEA.L A0,TFIL_OFF(A3)          update fill pointer
1668          *   000007CA 422A 0039          CLR.B   XIN_ACT(A2)
1669          *   000007CE 6100 0014          BSR     CLEAR_XFER
1670          *   000007D2 4EB9 0000          JSR     LOGE0T
1671          *
1672          *   000007D8 4282          CLR.L   D2                      set Z flag to mark transfer ended
1673          *   000007DA 4E75          RTS
1674          *
1675          *   0000 07DC EXIT_DUMP      EQU *
1676          *   000007DC 2748 0020          MOVEA.L A0,TFIL_OFF(A3)          update fill pointer
1677          *
1678          *   000007E0 7401          MOVEQ   #1,D2
1679          *   000007E2 4E75          RTS                      clear Z flage to mark transfer still active

```

```

1681
1682 *-----*
1683 * CLEAR_XFER
1684 * make a transfer inactive (unlink temp space and buffer control block)
1685 * ON ENTRY: a3 - points to the buffer control block
1686 *-----*
1687
1688 00007E4 422B 0007 CLEAR_XFER EQU *
1689 00007E3 177C 00FF CLR.B TACT_OFF(A3) clear actual transfer mode
1690 0005 MOVE.B #255,T_SC_OFF(A3) set the buffer not busy
1691
1692 00007EE 4A2B 000D TST.B TDIR_OFF(A3)
1693 00007F2 6606 BNE.S CLEAR_OUT
1694 00007F4 42AA 0024 CLR.L BUFI_OFF(A2) clear input transfer
1695 00007F3 4E75 RTS
1696 00007FA 42AA 0028 CLEAR_OUT EQU *
1697 00007FE 4E75 CLR.L BUFO_OFF(A2) clear output transfer
1698 RTS
1699 *-----*
1700 * SET_XFER
1701 * make a transfer active (link temp space with buffer control block)
1702 * ON ENTRY: a3 - the buffer control block
1703 *-----*
1704
1705 0000800 176A 002D SET_XFER EQU *
1706 0005 MOVE.B IO_SC(A2),T_SC_OFF(A3) set the buffer busy
1707
1708 0000806 4A2B 000D TST.B TDIR_OFF(A3)
1709 000080A 6606 BNE.S SET_OUT
1710 000080C 254B 0024 MOVE.L A3,BUFI_OFF(A2) set sc's input active
1711 0000810 4E75 RTS
1712 0000812 0000 0812 SET_OUT EQU *
1713 0000816 4E75 MOVE.L A3,BUFO_OFF(A2) set sc's output active
1714 RTS
1715 *-----*
1716 * CHECK_XFER_IN, CHECK_XFER_OUT
1717 * gives an error if a transfer is active
1718 * USES: d0 -- only if an ioescape is to be given
1719 *-----*
1720
1721 0000818 4AAA 0024 CHECK_XFER_IN EQU *
1722 000081C 660A BNE.S BUFI_ERR
1723 000081E 4E75 RTS
1724
1725 0000820 0000 0820 CHECK_XFER_OUT EQU *
1726 0000824 4AAA 0028 TST.L BUFO_OFF(A2)
1727 0000828 6602 BNE.S BUSY_ERR
1728 0000826 4E75 RTS
1729
1730 0000828 0000 0828 BUSY_ERR EQU *
1731 000082B 7008 MOVEQ #SC_BUSY,DO
1732 000082A 6000 0002 BRA IOESCAPE

```

```

1735 *****
1736 *
1737 * Useful Subroutines
1738 *
1739 *****
1740 *
1741 * IOESCAPE
1742 * ON ENTRY: d0.L -- contains the escape code
1743 *-----*
1744
1745 000082E 0000 082E IOESCAPE EQU *
1746 0000832 2B40 FFBE MOVE.L D0,IOE_RSLT(A5) * put ioe result
1747 0000834 4280 CLR.L D0 * <<< BUG FIX >>>
1748 0000838 102A 002D MOVE.B IO_SC(A2),D0 * get select code of card
1749 000083C 2B40 FFBA MOVE.L D0,IOE_SC(A5) * put ioe_sc
1750 000083C 3B7C FFE6 MOVE.W #IOE_ERROR,ESC_CODE(A5) * escapecode := ioe_error
1751 0000842 4E4A FFFE TRAP #10 * do Pascal escape
1752
1753 *-----*
1754 * RDIVU
1755 * unsigned integer divide rounded.
1756 * ON ENTRY: d0.w -- divisor (unchanged by this routine)
1757 * d1.l -- dividend
1758 * ON EXIT: d1.w -- rounded quotient
1759 *-----*
1760
1761 0000844 0000 0844 RDIVU EQU *
1762 0000846 82C0 DIVU D0,D1 do truncated division
1763 0000848 4841 SWAP D1 get access to remainder
1764 000084A E349 LSL.W #1,D1 multiply remainder by 2
1765 000084C 6508 ROUND ROUND if carry then remainder*2>divisor
1766 000084E 6F04 CMP.W D1,D0 remainder*2 > divisor ?
1767 0000850 BLE.S ROUND round up if so.
1768 0000852 4841 SWAP D1 --do not round --
1769 0000854 4E75 RTS get quotient
1770
1771 0000854 0000 0854 ROUND EQU *
1772 0000856 5241 SWAP D1 --round up--
1773 0000858 4E75 ADDQ.W #1,D1 get old quotient
1774 0000858 4E75 RTS increment (do the rounding)

```

```

1775 *-----
1776 * CONNECT
1777 * connects the card if not connected already.
1778 *
1779 * uses : d6,d7 by called routines
1780 *-----
1781
1782 0000 085A 0000 085A CONNECT EQU *
1783 0000085A 4A2A 003A TST.B CONNECTED(A2) IF connected THEN do nothing
1784 0000085E 6E1C BNE.S EXIT_CONNECT
1785
1786 00000860 08E9 0000 BSET #0,MODEM_CONT(A1) set DTR
1787 00000866 6100 002E BSR SOFT_RESET initialize the dynamic data
1788 0000086A 137C 0001 MOVE.B #1,INTR_EN(A1) enable receive interrupts
1789 00000870 157C 0001 MOVE.B #1,CONNECTED(A2) set connected
1790 00000876 08E9 0007 BSET #7,INTR_SW(A1) enable card interrupts
1791 0000 087C 0000 087C EXIT_CONNECT EQU *
1792 0000087C 4E75 RTS
1793
1794 *-----
1795 * DISCONNECT
1796 * disconnect and disable interrupts
1797 *-----
1798
1799 0000 087E 0000 087E DISCONNECT EQU *
1800 0000087E 08A9 0007 BCLR #7,INTR_SW(A1) disable card interrupts
1801 00000884 422A 003A CLR.B CONNECTED(A2) set disconnected
1802 00000888 0229 00FC ANDI.B #$FC,MODEM_CONT(A1) drop DTR and RTS
1803 0000088E 4E75 RTS
1804 0000088E 4E71 NOP
1805 00000890 4229 0013 CLR.B INTR_EN(A1) disable all UART interrupts
1806 00000894 4E75 RTS

```

```

1808 *-----
1809 * SOFT_RESET
1810 * initialize the "dynamic" attributes of the drivers
1811 *
1812 * uses : d6,d7 as temporary
1813 *-----
1814
1815 0000 0896 0000 0896 SOFT_RESET EQU *
1816
1817 00000896 4EB9 0000 JSR ABORT_IO abort transfers
1818 0000
1819 0000089C 1C29 0003 MOVE.B INTR_SW(A1),D6 save interrupt state
1820 000008A0 4229 0003 CLR.B INTR_SW(A1) disable interrupts
1821
1822 000008A4 0229 0001 ANDI.B #1,INTR_EN(A1) disable modem and transmit interrupts
1823 000008AA 6100 01B4 BSR INIT_QUEUE
1824 000008AE 1E29 0011 MOVE.B DATA(A1),D7 destroy any data
1825 000008B2 422A 003F CLR.B S_LINE(A2)
1826 000008B6 1E29 001B MOVE.B LINE_STAT(A1),D7 reset the line status (destructive read)
1827 000008BA 422A 003E CLR.B S_MODEM(A2)
1828 000008BE 1E29 001D MOVE.B MODEM_STAT(A1),D7 reset the modem status (destructive read)
1829
1830
1831 000008C2 42AA 0034 CLR.L S_ERROR(A2)
1832 000008C6 157C 0001 MOVE.B #1,RECEIVING(A2)
1833
1834 000008CC 157C 0001 MOVE.B #1,XMITTING(A2)
1835
1836 000008D0 1347 0003 MOVE.B D6,INTR_SW(A1) restore the interrupt state
1837 000008D6 4E75 RTS
1838
1839 *-----
1840 * CHECK_ERROR
1841 * check for errors recorded in interrupt service routines (ISRs)
1842 * USES: D0,D7 only if doing ioescape
1843 *-----
1844
1845 0000 08D8 0000 08D8 CHECK_ERROR EQU *
1846 000008D8 4AAA 0034 TST.L S_ERROR(A2) is error present
1847 000008DC 8602 BNE.S ERROR_EXIST
1848 000008DE 4E75 RTS return if not error
1849 0000 08E0 0000 08E0 ERROR_EXIST EQU *
1850 000008E0 1E29 0003 MOVE.B INTR_SW(A1),D7 save interrupt condition
1851 000008E4 4229 0003 CLR.B INTR_SW(A1) disable interrupt for critical section
1852
1853 000008E8 202A 0034 MOVE.L S_ERROR(A2),D0 get error
1854 000008EC 42AA 0034 CLR.L S_ERROR(A2) clear errors
1855
1856 000008F0 1347 0003 MOVE.B D7,INTR_SW(A1) restore interrupts
1857 000008F4 6000 FF38 BRA IOESCAPE do pascal escape

```

```

1859 *-----
1860 *      WAIT_SEND
1861 *      This routine waits for the transmitting flag then sends
1862 *      a character. It escapes if SEND returns with an error.
1863 *      NOTE: this routine cannot be called by ISRs!!!
1864 *      ON ENTRY: d3.B -- character to be sent
1865 *      USES:    a4 -- used by called routines
1866 *             d4,d6,d7 -- by called routines
1867 *-----
1868
1869      0000 08F8 WAIT_SEND      EQU *
1870
1871 *
1872 *      Wait for xmitting flag (no timeouts !!)
1873 *      (the wait is important for Xor/Xoff as host)
1874 *
1875      000008F8 4A2A 003D      TST.B  XMITTING(A2)
1876      000008FC 67FA          BEQ.S  WAIT_SEND
1877 *
1878 *      Send the character
1879 *
1880      0000 08FE OK_XMIT      EQU *
1881      000008FE 6100 0094      BSR    SEND          send character with timeout
1882      00000902 61D4          BSR    CHECK_ERROR   check for errors found by send
1883      00000904 4E75          RTS
1884
1885 *-----
1886 *      WAIT_GET
1887 *      wait until the queue is empty before getting a character
1888 *      ON EXIT: D2.B contains the character
1889 *              (the rest of D2 is not altered!)
1890 *      USES:    A4.L -- parameter to WAIT
1891 *              D0,D3,D4,D6,D7 -- used by called routines
1892 *-----
1893
1894      0000 0906 WAIT_GET      EQU *
1895
1896 *
1897 *      Wait (with timeout) for queue not empty
1898 *
1899 *
1900      00000906 49FA 0138      LEA    CHECK_QUEUE,A4    } call wait with the not queue empty
1901      0000090A 6100 00CC      BSR    WAIT              } function
1902      0000090E 61C8          BSR    CHECK_ERROR       check for wait error
1903
1904      00000910 6100 0006      BSR    GET_CHAR
1905      00000914 61C2          BSR    CHECK_ERROR
1906      00000916 4E75          RTS

```

```

1908 *-----
1909 *      GET_CHAR
1910 *      get a character with software handshake.
1911 *      ON ENTRY: the queue is not empty!
1912 *      ON EXIT: D2.B contains the character
1913 *              (the rest of D2 is not altered!)
1914 *      USES:    D3 -- space left in queue/temporary for character
1915 *              D0.W -- handshake type & temporary
1916 *              A4,D4,D6,D7 -- temporary
1917 *-----
1918
1919      0000 0918 GET_CHAR      EQU *
1920
1921 *
1922 *      Read the character ( and pass it back )
1923 *
1924 *
1925      00000918 6100 0198      BSR    OUTQUEUE        get the character (into D2)
1926 *
1927 *      Check for and do handshake overhead
1928 *
1929      0000091C 4A2A 003C      TST.B  RECEIVING(A2)   if receiving
1930      00000920 6670          BNE.S  READ_END        then no overhead needed
1931 *
1932 *      Jump to appropriate handshake handler
1933 *
1934      00000922 102A 0040      MOVE.B S_HANDSH(A2),D0  get handshake
1935      00000926 4880          EXT.W  D0
1936      00000928 303B 0006      MOVE.W H_TABLE(D0),D0
1937      0000092C 4EFB 0002      JMP    H_TABLE(D0)
1938
1939      0000 0930 H_TABLE      EQU *
1940      00000930 0008      DC.W  ENQ_H-H_TABLE
1941      00000932 0018      DC.W  XON_H-H_TABLE
1942      00000934 0062      DC.W  READ_END-H_TABLE  no handshake (no overhead)
1943      00000936 0062      DC.W  READ_END-H_TABLE  no handshake

```

```

1945 *
1946 * ENQ/ACK handshake--send ACK if queue can handle more than 80 chars
1947 *
1948 ENQ_H EQU *
1949 00000938 0000 0938 BSR QUEUE_SPACE returns space left in D3
1950 0000093C B67C 0050 CMP.W #ACK_SIZE,D3
1951 00000940 6050 BLT.S READ_END space not big enough to send ACK
1952 *
1953 * Send character to indicate card is receiving and set receiving flag
1954 *
1955 00000942 162A 0044 MOVE.B ACK_CHAR(A2),D3 send ack
1956 00000946 600E BRA.S SEND_HAND
1957 *
1958 * Xon/Xoff handshake--send Xon if queue can handle more characters
1959 *
1960 *
1961 XON_H EQU *
1962 00000948 0000 0948 BSR QUEUE_SPACE d3 := space left in queue
1963 0000094C B67C 005E CMP.W #XON_SIZE,D3
1964 00000950 6040 BLT.S READ_END space not big enough to send XON
1965 *
1966 * Send character to indicate card is receiving and set receiving flag
1967 *
1968 00000952 162A 0041 MOVE.B XON_CHAR(A2),D3
1969 *
1970 SEND_HAND EQU *
1971 00000956 0000 0956 MOVE.B #1,INTR_EN(A1) send handshake character (in D3)
                                only have receive interrupt enabled
                                0013
1972 0000095C 6100 0036 BSR SEND send char which is in d2
1973 00000960 6606 BNE.S RESTORE
1974 00000962 157C 0001 MOVE.B #1,RECEIVING(A2) turn receiving back on
                                003C
1975 0000 0968 RESTORE EQU * recalculate interrupt enable mask
1976 00000968 1E29 0003 MOVE.B INTR_SW(A1),D7 save interrupt status
1977 0000096C 4229 0003 CLR.B INTR_SW(A1) critical section
1978 00000970 4AAA 0028 TST.L BUFO_OFF(A2)
1979 00000974 6718 BEQ.S END_RESTORE
1980 00000976 4A2A 003D TST.B XMITTING(A2)
1981 0000097A 6712 BEQ.S END_RESTORE
1982 0000097C 08E9 0001 BSET #1,INTR_EN(A1)
                                0013
1983 00000982 4A2A 003B TST.B MODEM_ON(A2)
1984 00000986 6706 BEQ.S END_RESTORE
1985 00000988 08E9 0003 BSET #3,INTR_EN(A1)
                                0013
1986 0000 098E END_RESTORE EQU *
1987 0000098E 1347 0003 MOVE.B D7,INTR_SW(A1) end critical section
1988 *
1989 0000 0992 READ_END EQU *
1990 00000992 4E75 RTS

```

```

1992 *-----
1993 * SEND
1994 * ON ENTRY: d3.B -- character to be sent
1995 * ON EXIT : IF character sent
1996 * THEN Z=1
1997 * ELSE Z=0, S_ERROR updated to newest error
1998 *
1999 * USES : a4 -- parameter to WAIT
2000 * d7 -- temporary
2001 * d6 -- by called routines
2002 *-----
2003 00000994 0000 0994 SEND EQU *
2004 00000998 08E9 0001 BSET #1,MODEM_CONT(A1) set RTS
                                0019
2005 *
2006 * Wait (with timeout) for transmit registers empty
2007 *
2008 LOOP_THRE EQU *
2009 0000099A 1E29 001B MOVE.B LINE_STAT(A1),D7
2010 0000099E 8F2A 003F OR.B D7,S_LINE(A2) save line status for user
2011 000009A2 CE3C 0020 AND.B #820,D7 look at THRE bit
2012 000009A6 67F2 BEQ.S LOOP_THRE
2013 *
2014 000009A8 4A2A 003B TST.B MODEM_ON(A2) skip modem stuff if modem handshake off
2015 000009AC 6722 BEQ.S XMIT_CHAR
2016 *
2017 * Modem checking depends on if this routine was called from an ISR
2018 *
2019 000009AE 4A2A 0038 TST.B IN_ISR(A2)
2020 000009B2 6710 BEQ.S NOT_ISR
2021 *
2022 000009B4 6100 0098 BSR CHECK_DSR_CTS modem lines are up, goto transmit
2023 000009B8 6716 BEQ.S XMIT_CHAR
2024 *
2025 000009BA 257C 0000 MOVE.L #316,S_ERROR(A2) CTS false error
                                013C 0034
2026 000009C2 4E75 RTS side effect -- Z:=0
2027 *
2028 * Wait (with timeout) for DSR and CTS
2029 *
2030 NOT_ISR EQU *
2031 000009C4 49FA 0088 LEA CHECK_DSR_CTS,A4 ) call WAIT with appropriate
2032 000009C8 6100 000E BSR WAIT ) function parameter
2033 000009CC 6702 BEQ.S XMIT_CHAR no errors, goto transmit
2034 000009CE 4E75 RTS (Z=0 still)
2035 *
2036 * Send the character (in d3)
2037 *
2038 000009D0 0000 09D0 XMIT_CHAR EQU *
2039 000009D4 1343 0011 MOVE.B D3,DATA(A1) do actual transmit
2040 000009D8 4207 CLR.B D7 indicate no errors (Z := 1)
2041 000009DE 4E75 RTS

```



```

2043 *-----*
2044 *      WAIT
2045 *      this function waits with timeout for a condition to happen,
2046 *      if the condition does not happen within the timeout, then
2047 *      S_ERROR(A2) is marked with the timeout error
2048 *      ON ENTRY: A4.L points to the routine which will determine if
2049 *      the condition is met. This routine should have
2050 *      the following conditions:
2051 *      --uses at the most d7,d6
2052 *      --returns Z=1 if the condition is met
2053 *      --all routines should have similar timing
2054 *      ON EXIT: IF error is found
2055 *      THEN Z=0, S_ERROR indicates the error
2056 *      ELSE Z=1
2057 *      USES : D4.L -- timeout counter
2058 *      D7,D6 -- can be used by called routine (see above)
2059 *-----*
2060 0000 09D8 WAIT EQU *
2061 000009D8 4E94 JSR (A4) check the condition
2062 000009DA 673E BEQ.S EXIT_WAIT exit if condition met (Z=1)
2063
2064 000009DC 282A 002E MOVE.L TIMEOUT(A2),D4
2065 000009E0 672E BEQ.S WAIT_LOOP2 infinite timeout if value is 0.
2066
2067 000009E2 0838 0001 BTST #TIMER_PRESENT,SYSFLAG2 SEE IF TIMER EXISTS ttt JS 8/3/83
2068 FEDA
2069 000009E8 6732 BEQ.S WAIT_TMR IF SO GO USE IT ttt JS 8/3/83
2070
2071 000009EA 2E04 MOVE.L D4,D7
2072 000009EC E38F LSL.L #1,D7 initialize counter
2073 000009EE E58C LSL.L #2,D4 (multiply by 54)
2074 000009F0 D887 ADD.L D7,D4
2075 000009F2 2E04 MOVE.L D4,D7
2076 000009F4 E78C LSL.L #3,D4
2077 000009F6 D887 ADD.L D7,D4
2078
2079 0000 09F8 WAIT_LOOP EQU *
2080 000009F8 4AAA 0034 TST.L S_ERROR(A2) check for errors saved during wait
2081 000009FC 681C BNE.S EXIT_WAIT exit (Z=0)
2082 000009FE 4E94 JSR (A4) check the condition
2083 00000A00 6718 BEQ.S EXIT_WAIT exit if condition met (Z=1)
2084
2085 00000A02 5384 SUBQ.L #1,D4 counter := counter - 1
2086 00000A04 6AF2 BPL.S WAIT_LOOP
2087
2088 00000A06 257C 0000 MOVE.L #TMO_ERR,S_ERROR(A2) save the timeout error (Z:=0)
2089 0011 0034
2090 00000A0E 4E75 RTS
2091
2092 0000 0A10 WAIT_LOOP2 EQU *
2093 00000A10 4AAA 0034 TST.L S_ERROR(A2) check for errors saved by ISRs
2094 00000A14 6604 BNE.S EXIT_WAIT exit (Z=0)
2095 00000A16 4E94 JSR (A4)
2096 00000A18 66F6 BNE.S WAIT_LOOP2
2097 0000 0A1A EXIT_WAIT EQU *

```

```

2098 00000A1A 4E75 RTS
2099
2100 0000 0A1C WAIT_TMR EQU *
2101 00000A1C 1F3C 0001 MOVE.B #1,-(SP) SET UP TIMER RECORD ttt JS 8/3/83
2102 00000A20 2F04 MOVE.L D4,-(SP) D4 HAS MS TO WAIT ttt JS 8/3/83
2103 0000 0A22 WAIT_TMR1 EQU *
2104 00000A22 4AAA 0034 TST.L S_ERROR(A2) CHECK FOR ERRORS ttt JS 8/3/83
2105 00000A26 6814 BNE.S WAIT_TEXIT BR IF ERROR ttt JS 8/3/83
2106 00000A28 4E94 JSR (A4) CHECK CONDITION ttt JS 8/3/83
2107 00000A2A 6710 BEQ.S WAIT_TEXIT BR IF CONDITION MET ttt JS 8/3/83
2108 00000A2C 4857 PEA (SP) POINT TO TIMER REC ttt JS 8/3/83
2109 00000A2E 4EB9 0000 JSR CHECK_TIMER AND CHECK TIMER ttt JS 8/3/83
2110 0000 0A34 WAIT_THR1 EQU *
2111 00000A34 6AEC BPL WAIT_THR1 IF NO TIMEOUT BRANCH ttt JS 8/3/83
2112 00000A36 5C4F ADDQ #2,SP TIMEOUT, BUT GET ONE ttt JS 5/3/84
2113 00000A38 7814 MOVEQ #20,D4 MORE CHANGE WITH ttt JS 5/3/84
2114 00000A3A 608C BRA WAIT_LOOP SHORT COUNT ttt JS 8/3/83
2115 0000 0A3C WAIT_TEXIT EQU *
2116 00000A3C 5C4F ADDQ #6,SP CLEANUP STACK ttt JS 8/3/83
2117 00000A3E 4E75 RTS AND DONE! ttt JS 8/3/83

```

```

2118 *****
2119 *
2120 *   CHECK_DSR_CTS, CHECK_QUEUE
2121 *
2122 *   FUNCTIONS to be used with WAIT, they all return Z=1 when the
2123 *   condition is met.
2124 *
2125 *   USES:  the function is allowed to use only d6 and d7
2126 *
2127 *****
2128 *
2129 *   condition:  queue is empty
2130 *
2131 *
2132 *   CHECK_QUEUE EQU *
2133 0000A40 3E2A 004C MOVE.W Q_OUT(A2),D7 (12)
2134 0000A44 BE6A 004A CMP.W Q_IN(A2),D7 (12) Z=1 if empty
2135 0000A48 0A3C 0004 EORI #S04,CCR (20) invert the Z bit (Z=1 if full)
2136 0000A4C 4E75 RTS (---> 44 )
2137 *
2138 *   condition:  DSR=1 and CTS=1 (ok to send with modem handshake)
2139 *
2140 *
2141 *   CHECK_DSR_CTS EQU *
2142 0000A4E 1E29 001D MOVE.B MODEM_STAT(A1),D7 (12)
2143 0000A52 8F2A 003E OR.B D7,S_MODEM(A2) (16) save modem status for user
2144 0000A56 4607 NOT.B D7 (4)
2145 0000A58 CE7C 0030 AND #S30,D7 (8) if both DSR and CTS were true, Z=0
2146 0000A5C 4E71 NOP (4)
2147 0000A5E 4E75 RTS (---> 44 )
2148

```

```

2151 *****
2152 *
2153 *   Buffer routines
2154 *
2155 *****
2156 *-----*
2157 *   INIT_QUEUE
2158 *   initializes the queue descriptor.
2159 *-----*
2160 *
2161 *
2162 *   INIT_QUEUE EQU *
2163 0000A60 0000 0A60 MOVE.W #BUFFER_SIZE,Q_SIZE(A2) * initialize queue_size
2164 0000A64 426A 004A CLR.W Q_IN(A2) * queue_in := 0
2165 0000A68 426A 004C CLR.W Q_OUT(A2) * queue_out := 0
2166 0000A6E 4E75 RTS
2167 *-----*
2168 *
2169 *   QUEUE_EMPTY
2170 *   tells if queue is empty.
2171 *   ON EXIT:  Z=empty (IF EMPTY THEN Z:=1 ELSE Z:=0)
2172 *   USES :  D7
2173 *-----*
2174 *
2175 *
2176 *   QUEUE_EMPTY EQU *
2177 0000A70 3E2A 004C MOVE.W Q_OUT(A2),D7
2178 0000A74 BE6A 004A CMP.W Q_IN(A2),D7 * RETURN( queue_in = queue_out )
2179 0000A78 4E75 RTS
2180 *-----*
2181 *
2182 *   QUEUE_FULL
2183 *   tells if queue is full.
2184 *   ON EXIT:  Z=full (IF FULL THEN Z:=1 ELSE Z:=0)
2185 *   USES :  D7
2186 *-----*
2187 *
2188 *
2189 *   QUEUE_FULL EQU *
2190 0000A7A 0000 0A7A MOVE.W Q_IN(A2),D7 *
2191 0000A7E 3E2A 004A ADDQ.W #1,D7 *
2192 0000A80 BE6A 004C CMP.W Q_OUT(A2),D7 * queue_out = queue_in+1 ?
2193 0000A84 6602 BNE.S CHECK_OR *
2194 0000A88 4E75 RTS * ( YES so return with Z=1 )
2195 0000A8C 0000 0A88 CHECK_OR EQU *
2196 0000A8E BE6A 0048 CMP.W Q_SIZE(A2),D7 * queue_in+1 = queue_size ?
2197 0000A90 6702 BEQ.S CHECK_AND *
2198 0000A94 4E75 RTS * ( NO so return with Z=0 )
2199 *
2200 *   CHECK_AND EQU *
2201 0000A90 3E2A 004C MOVE.W Q_OUT(A2),D7 * queue_out = 0 ?
2202 0000A94 4E75 RTS * ( ANSWER is result of function )

```

```

2201 *-----
2202 *      INQUEUE
2203 *      puts a character in the queue
2204 *      ON ENTRY: d2.B - character to be put in the queue
2205 *      buffer NOT full !!
2206 *      USES   : a4.L - queue_addr
2207 *             d7.W - queue_in
2208 *-----
2209
2210 0000 0000 0A96 INQUEUE EQU *
2211 00000A96 3E2A 004A MOVE.W Q_IN(A2),D7 *
2212 00000A9A 1582 704E MOVE.B D2,Q_BUFFER(A2,D7.W) * (queue_addr+queue_in)^ := char
2213
2214 00000A9E 5247 ADDQ.W #1,D7 * queue_in := queue_in+1
2215
2216 00000AA0 BE6A 0048 CMP.W Q_SIZE(A2),D7 *
2217 00000AA4 6C06 BGE.S RESET_IN * IF queue_in >= queue_size
2218 00000AA6 3547 004A MOVE.W D7,Q_IN(A2) *
2219 00000AAA 4E75 RTS *
2220 0000 0000 0AAC RESET_IN EQU *
2221 00000AAC 426A 004A CLR.W Q_IN(A2) * THEN queue_in := 0
2222 00000AB0 4E75 RTS *
2223
2224 *-----
2225 *      OUTQUEUE
2226 *      take the next character out of the queue
2227 *      ON ENTRY: buffer NOT full
2228 *      ON EXIT : d2.B - character from the queue
2229 *      USES   : a4.L - queue_addr
2230 *             d7.W - queue_in
2231 *-----
2232
2233 0000 0000 0AB2 OUTQUEUE EQU *
2234 00000AB2 3E2A 004C MOVE.W Q_OUT(A2),D7 *
2235 00000AB6 1432 704E MOVE.B Q_BUFFER(A2,D7.W),D2 * char := (queue_addr+queue_out)^
2236
2237 00000ABA 5247 ADDQ.W #1,D7 * queue_out := queue_out+1
2238
2239 00000ABC BE6A 0048 CMP.W Q_SIZE(A2),D7 **
2240 00000AC0 6C06 BGE.S RESET_OUT * IF queue_out >= queue_size
2241 00000AC2 3547 004C MOVE.W D7,Q_OUT(A2) *
2242 00000AC6 4E75 RTS *
2243 0000 0000 0AC8 RESET_OUT EQU *
2244 00000AC8 426A 004C CLR.W Q_OUT(A2) * THEN queue_out := 0
2245 00000ACC 4E75 RTS **

```

```

2247 *-----
2248 *      QUEUE_SPACE
2249 *      returns amount of space remaining in the queue
2250 *      ON EXIT: d3.W - contains the space remaining in the queue.
2251 *-----
2252
2253 0000 0000 0ACE QUEUE_SPACE EQU *
2254 00000ACE 382A 004C MOVE.W Q_OUT(A2),D3 *
2255 00000AD2 986A 004A SUB.W Q_IN(A2),D3 * IF queue_in >= queue_out
2256 00000AD6 6E08 BGT.S OUT_GREATER *
2257
2258 00000AD8 5343 SUBQ.W #1,D3 * THEN queue_space :=
2259 00000ADA D86A 0048 ADD.W Q_SIZE(A2),D3 * queue_size + queue_out - queue_in - 1
2260 00000ADE 4E75 RTS *
2261 0000 0000 0AE0 OUT_GREATER EQU *
2262 00000AE0 5343 SUBQ.W #1,D3 * ELSE queue_space :=
2263 00000AE2 4E75 RTS * queue_out - queue_in - 1
2264 END

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

*** 68000 ASSEMBLER SYMBOL TABLE JUMP ***

EXTERNAL SYMBOLS

SYMBOL	TYPE	DEF	VALUE
ABORT_IO	ABS	113	00000002
CHECK_TIMER	ABS	114	0000000A
DELAY_TIMER	ABS	114	00000007
IODECLARATIONS	ABS	253	00000000
LOGEOT	ABS	113	00000005
SYSGLOBALS	ABS	254	00000011

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
ABORT_MODEM	REL	1297		00000520
ACK	ABS	511		00000006
ACK_CHAR	ABS	487		00000044
ACK_SIZE	ABS	514		00000050
ASM_INIT	REL	541		0000000C
AVRTD_OFF	ABS	193		00000034
BADTHD	ABS	271		00000008
BAD_RDS	ABS	279		00000013
BAD_SCT	ABS	280		00000014
BAUD	REL	620		0000008C
BAUD_SW	ABS	447		00000005
BUFFER_SIZE	ABS	507		00000086
BUFI_OFF	ABS	184		00000024
BUFO_OFF	ABS	185		00000028
BUF_BUSY	ABS	269		00000009
BUSY_ERR	REL	1730		00000828
CALC_DIV	REL	1123		000003EA
CCR	STREG	0		00000005
CHECK_AND	REL	2197		00000A90
CHECK_BREAK	REL	1385		000005EE
CHECK_ISR_CTS	REL	2141		00000A4E
CHECK_ERROR	REL	1845		00000508
CHECK_FHS	REL	1623		00000790
CHECK_CR	REL	2193		00000A88
CHECK_QUEUE	REL	2132		00000A40
CHECK_XFER_IN	REL	1720		00000818
CHECK_XFER_OUT	REL	1725		00000820
CHECK_XIN	REL	1493		000006C4
CHECK_XOFF	REL	1429		0000064A
CLEAR_CUT	REL	1694		000007FA
CLEAR_XFER	REL	1687		000007E4
CLR_XOUT	REL	1357		000005B6
CONNECT	REL	1782		0000085A

CONNECTED	ABS	477		0000003A
CONT_0	REL	1084		0000039A
CONT_1	REL	1089		000003B2
CONT_12	REL	1182		00000472
CONT_13	REL	1191		00000486
CONT_14	REL	1199		00000496
CONT_15	REL	1206		000004A0
CONT_16	REL	1210		000004A6
CONT_17	REL	1214		000004AC
CONT_18	REL	1218		000004B2
CONT_19	REL	1222		000004B6
CONT_20	REL	1226		000004BE
CONT_3	REL	1108		000003DC
CONT_4	REL	1142		00000418
CONT_5	REL	1163		0000044C
CONT_6	REL	1167		00000452
CONT_7	REL	1173		0000045C
CONT_7P	REL	1190		00000470
CONT_ERROR	REL	1080		000003A4
CONT_TABLE	REL	1057		0000037A
CONV_CHAR	ABS	488		00000045
CRD_DWN	ABS	281		00000015
C_ADR	ABS	183		00000020
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DATA	ABS	454		00000011
DC1	ABS	508		00000011
DC3	ABS	509		00000013
DFC	STREG	0		00000008
DISCONNECT	REL	1800		0000087E
DIV0	ABS	456		00000011
DIV1	ABS	457		00000013
DMA_ERR	REL	1556		00000716
DONT_SET	REL	961		000002EC
DO_BIT_4	REL	834		000001E2
DO_BIT_5	REL	839		000001EC
DUMP_BUFFER	REL	1652		000007A8
DUMP_LOOP	REL	1656		000007AE
EIRB_OFF	ABS	186		0000002C
END_ERR	REL	1555		00000716
END_ISR	REL	1500		000008D2
END_RESTORE	REL	1986		0000098E
END_STS_2	REL	844		000001F6
END_XIN	REL	1666		000007C6
END_XOUT	REL	1339		00000580
ENQ	ABS	510		00000005
ENQ_CHAR	ABS	486		00000043
ENQ_H	REL	1948		00000938
ENQ_HAND	REL	1457		0000087E
EOD_SEEN	ABS	282		00000016
ERROR_EXIST	REL	1849		000008E0

ERROR_INTR	REL	1285		00000502
ESC_CODE	ABS	290	SYSGLOBALS +	FFFFFFFE
EXIT_14	REL	1204		0000049E
EXIT_C1	REL	1106		000003DA
EXIT_C4	REL	1161		0000044A
EXIT_CONNECT	REL	1791		0000087C
EXIT_DUMP	REL	1676		000007DC
EXIT_TFR	REL	1631		000007A6
EXIT_WAIT	REL	2097		00000A1A
GET_CHAR	REL	1920		00000918
HAND_TABLE	REL	1407		00000616
H_ISR_PH	ABS	182		0000001C
H_ISR_PR	ABS	180		00000014
H_ISR_SL	ABS	181		00000019
H_TABLE	REL	1939		00000930
ID_REG	ABS	445		00000001
IGNORE_PE	ABS	489		00000046
INITALL	REL	591		0000007E
INIT_QUEUE	REL	2162		00000A60
INPUT_END	REL	1483		00000686
INPUT_INTR	REL	1367		000005CA
INPUT_XFER	REL	1586		00000744
INQUEUE	REL	2210		00000A96
INTR_EN	ABS	455		00000013
INTR_EXIST	REL	1267		000004EA
INTR_ID	ABS	458		00000015
INTR_SW	ABS	446		00000003
INTR_TABLE	REL	1274		000004FA
INTR_XFER	REL	1576		00000738
IN_ISR	ABS	478		00000039
IOESCAPE	REL	1745		0000082E
IOE_ERROR	ABS	285		FFFFFFF6
IOE_RSLT	ABS	287	IODECLARATIONS +	FFFFFFFB
IOE_SC	ABS	288	IODECLARATIONS +	FFFFFFFA
IO_RISC	ABS	283		00000017
IO_SC	ABS	187		0000002D
IS21	REL	881		00000248
IS43	REL	877		0000023C
IS77	REL	873		00000230
IS85	REL	869		00000224
ISR_ENTRY	ABS	178		00000000
LINE_CONT	ABS	459		00000017
LINE_STAT	ABS	461		0000001B
LINE_SW	ABS	448		00000007
LOOP_LAST	REL	1345		000005E2
LOOP_THRE	REL	2008		0000099A
MA	ABS	192		00000033
MA W	ABS	191		00000032
MODEM_CONT	ABS	460		00000019
MODEM_INTR	REL	1291		00000514
MODEM_ON	ABS	478		0000003B
MODEM_STAT	ABS	462		0000001D
MOVE_OUT	REL	1327		000005E2
NOT_APIB	ABS	262		00000002
NOT_ISR	REL	2030		000009C4
NOT_LSTN	ABS	276		00000010
NOT_TALK	ABS	275		0000000F

NO_ACTL	ABS	263		00000003
NO_CARD	ABS	281		00000001
NO_CONVERT	REL	1398		00000608
NO_DATA	ABS	266		00000006
NO_DMA	ABS	273		0000000D
NO_DRV	ABS	272		0000000C
NO_DVC	ABS	264		00000004
NO_HAND	REL	1477		000006AC
NO_SCTL	ABS	278		00000012
NO_SPACE	ABS	265		00000005
NO_WORD	ABS	274		0000000E
OK_XMIT	REL	1880		000008FE
OUTPUT_INTR	REL	1303		00000532
OUTPUT_XFER	REL	1607		0000076A
OUT_QUEUE	REL	2233		00000AB2
OUT_GREATER	REL	2261		00000AEO
OVERRUN	REL	1487		0000068C
OVERRUN_ERROR	ABS	513		0000013A
PUTING	REL	1478		000006AC
QUEUE_EMPTY	REL	2175		00000A70
QUEUE_FULL	REL	2187		00000A7A
QUEUE_SPACE	REL	2253		00000ACE
Q_BUFFER	ABS	495		0000004E
Q_DESCRIPTOR	ABS	491		00000048
Q_IN	ABS	493		0000004A
Q_OUT	ABS	494		0000004C
Q_SIZE	ABS	492		00000048
RCVR_BLK	ABS	291	SYSGLOBALS +	FFFFFFF6
RDIVU	REL	1760		00000844
READ_END	REL	1989		00000992
READ_UART	REL	923		0000029A
RECEIVING	ABS	479		0000003C
REGULAR	REL	885		00000254
REG_MAX	ABS	517		00000014
RESET_IN	REL	2220		00000A0C
RESET_OUT	REL	2243		00000AC8
RESET_REG	ABS	444		00000001
RESTORE	REL	1975		00000968
ROUND	REL	1770		00000854
RS_RS	REL	434		00000009
RS_RS_INIT	REL	526		00000002
RS_RS_ISR	REL	1244		00000404
RS_RS_RDB	REL	644		0000000C
RS_RS_RDS	REL	758		00000166
RS_RS_RDW	REL	701		0000011A
RS_RS_TFR	REL	1511		00000608
RS_RS_WTB	REL	673		000000FC
RS_RS_WTC	REL	1031		00000359
RS_RS_WTW	REL	728		00000140
SC_BUSY	ABS	268		00000003
SEND	REL	2003		00000994
SEND_ACK	REL	1466		00000698
SEND_HAND	REL	170		00000956
SER_FHS	REL	1570		0000072A
SETALL	REL	608		00000086
SET_BIT_0	REL	831		0000010E
SET_OUT	REL	1710		00000812

SET_XFER	REL	1704	00000800
SFC	STREG	0	00000009
SOFT_RESET	REL	1815	00000896
SP	AREG	0	00000007
SR	STREG	0	00000008
STS_0	REL	813	000001BC
STS_1	REL	817	000001C2
STS_10	REL	946	000002C6
STS_11	REL	965	000002F0
STS_12	REL	979	00000310
STS_13	REL	983	00000316
STS_14	REL	987	0000031C
STS_15	REL	998	00000334
STS_16	REL	1002	0000033A
STS_17	REL	1006	00000340
STS_18	REL	1010	00000346
STS_19	REL	1014	0000034C
STS_2	REL	821	000001C8
STS_20	REL	1018	00000352
STS_3	REL	848	000001FA
STS_4	REL	894	00000262
STS_5	REL	805	00000276
STS_6	REL	909	0000027C
STS_7	REL	927	000002A0
STS_7B	REL	935	000002B6
STS_8	REL	938	000002BA
STS_9	REL	942	000002C0
STS_ERROR	REL	809	000001B6
STS_TABLE	REL	786	0000018C
SYSTEM_FLAG	ABS	294	FFFFFFDA
SYSTEM_ERROR	ABS	474	00000034
SYSTEM_HANDSH	ABS	483	00000040
SYSTEM_LINE	ABS	482	0000003F
SYSTEM_MODEM	ABS	481	0000003E
SYSTEM_TACT_OFF	ABS	208	00000007
SYSTEM_TBSZ_OFF	ABS	231	00000018
SYSTEM_TBUF_OFF	ABS	230	00000014
SYSTEM_TCHR_OFF	ABS	227	0000000E
SYSTEM_TCNTERR	ABS	270	0000000A
SYSTEM_TCNT_OFF	ABS	229	00000010
SYSTEM_TDIR_OFF	ABS	225	00000000
SYSTEM_TEMP_OFF	ABS	232	0000001C
SYSTEM_TEMP_SIZE	ABS	506	000000A0
SYSTEM_TEND_OFF	ABS	223	0000000B
SYSTEM_TERM_HAND	REL	1440	0000065E
SYSTEM_TFIL_OFF	ABS	233	00000020
SYSTEM_TFR_ERR	ABS	267	00000007
SYSTEM_TIMEOUT	ABS	188	0000002E
SYSTEM_TIMER_PRESENT	ABS	293	00000001
SYSTEM_TMO_ERR	ABS	277	00000011
SYSTEM_TTMP_OFF	ABS	206	00000000
SYSTEM_TT_BURST	ABS	244	00000003
SYSTEM_TT_DMA	ABS	243	00000002
SYSTEM_TT_FHS	ABS	245	00000004
SYSTEM_TT_INT	ABS	242	00000001
SYSTEM_TUSR_OFF	ABS	209	00000009
SYSTEM_T_BW_OFF	ABS	221	0000000A

T_DMA_PRI	ABS	238	00000030
T_PM_OFF	ABS	237	0000002C
T_PR_OFF	ABS	234	00000024
T_SC_OFF	ABS	207	00000005
T_SL_OFF	ABS	236	00000028
UNDERSCORE	ABS	512	0000005F
USER_ISR	ABS	179	00000014
USP	STREG	0	00000007
VAL_ERR	REL	1187	00000480
VAL_ERR2	REL	1233	000004CE
VBR	STREG	0	0000000A
WAIT	REL	2061	00000908
WAIT_BREAK	REL	1097	000003C2
WAIT_BREAK2	REL	1104	000003D4
WAIT_FHS	REL	1628	0000079E
WAIT_GET	REL	1895	00000906
WAIT_LOOP	REL	2079	000009F8
WAIT_LOOP2	REL	2091	00000A10
WAIT_SEND	REL	1969	000008F8
WAIT_TEXTIT	REL	2114	00000A3C
WAIT_THR	REL	2100	00000A1C
WAIT_THR1	REL	2103	00000A22
WORD_ERR	REL	1562	00000720
XFER_ERR	REL	1557	00000716
XFER_OUT	REL	1315	00000542
XFER_TABLE	REL	1539	00000702
XIN_ACT	ABS	476	00000039
XMITTING	ABS	480	0000003D
XMIT_CHAR	REL	2038	000009D0
XOFF_CHAR	ABS	485	00000042
XOFF_SIZE	ABS	515	00000028
XON_CHAR	ABS	484	00000041
XON_H	REL	1961	00000948
XON_HAND	REL	1413	0000061E
XON_SIZE	ABS	516	0000005E

RSTRINT

Description

RSTRINT implements the conversion of a string of digits into an integer.

Usage

The Compiler emits a call to this routine for STREAD of an integer.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRJRS: 0

```

1      def      fs_freadstrint
2      refa     sysglobals
3
4      FFFF FFEA ioresult      equ sysglobals-22
5      0000 000E ibadformat    equ 14      improper syntax for an integer
6
7      0030 0000 error         equ D0      ioresult
8      0000 0001 remainder    equ D1      characters left in string
9      0000 0002 index        equ D2      subscript into string
10     0000 0003 char         equ D3      character in question
11     0000 0004 int          equ D4      integer being built
12     0000 0005 sign        equ D5      minus flag
13     0000 0006 oldindex    equ D6      original value of index
14     0000 0007 temp        equ D7
15
16     0000 0000 return       equ A0      subroutine return address
17     0000 0001 I           equ A1      address of integer to be returned
18     0000 0002 aindex      equ A2      address of index into string
19     0000 0003 string      equ A3      address of source string
20
21     0000 0000 fs_freadstrint equ *
22     00000000 205F          movea.l (sp)+,return
23     00000002 225F          movea.l (sp)+,I
24     00000004 245F          movea.l (sp)+,aindex
25     00000006 265F          movea.l (sp)+,string
26
27     00000008 7600          moveq  #0,char          sign extend digits
28     0000000A 7200          moveq  #0,remainder
29     0000000C 1213          move.b (string),remainder get current length of string
30     0000000E 2412          move.l (aindex),index    get subscript into it
31     00000010 2C02          move.l index,oldindex   save in case of error
32     00000012 6F06          ble.s  L0               error if < 1
33     00000014 D6C2          adda  index,string     advance to first interesting character
34     00000016 9282          sub.l index,remainder  how many characters have we left?
35     00000018 6C0A          bge.s  L1
36     0000001A 700E          moveq  #1,ibadformat,error index is past end of string!
37     0000001C 6058          bra.s  endit
38
39     0000001E 5242          L2      addq  #1,index        bump user index
40     00000020 5341          subq  #1,remainder     any more characters?
41     00000022 6DF6          blt.s  L0
42     00000024 161B          L1      move.b (string)+,char
43     00000026 B63C 0020    cmp.b  #' ',char       skip spaces
44     0000002A 67F2          beq.s  L2
45
46     0000002C 50C0          st     error           assume error until see digit
47     0000002E 7800          moveq  #0,int         initialize value
48
49     00000030 B63C 002D    cmp.b  #'-',char      is it a minus?
50     00000034 57C5          seq    sign
51     00000036 6706          beq.s  L3
52     00000038 B63C 002B    cmp.b  #'+',char      is it a plus?
53     0000003C 6608          bne.s  L4
54
55     0000003E 5242          L3      addq  #1,index        bump user index
56     00000040 5341          subq  #1,remainder     any more characters?
57     00000042 6D24          blt.s  L5
58     00000044 161B          move.b (string)+,char

```

```

59     00000046 963C 0030 L4  sub.b  #'0',char      is it a digit
60     0000004A 6D1C          blt.s  L5
61     0000004C B63C 0009    cmp.b  #9,char
62     00000050 6E16          bgt.s  L5
63     00000052 51C0          st     error           no error, at least one digit
64
65     00000054 D884          add.l  int,int        multiply integer by 10
66     00000056 69C2          bvs.s  L0
67     00000058 2E04          move.l int,temp
68     0000005A E584          asl.l  #2,int
69     0000005C 69BC          bvs.s  L0
70     0000005E 0897          add.l  temp,int
71     00000060 6988          bvs.s  L0
72
73     00000062 9883          sub.l  char,int       add value of digit
74     00000064 68D8          bvc.s  L3             go back for more
75     00000066 60B2          bra.s  L0
76
77     00000068 4A00          L5      tst.b  error           were there any digits?
78     0000006A 66AE          bne.s  L0
79     0000006C 4A05          tst.b  sign           was it positive
80     0000006E 6604          bne.s  L8
81     00000070 4484          neg.l  int            make it positive
82     00000072 69A6          bvs.s  L0
83     00000074 7000          L8      moveq  #0,error       all done, no errors
84
85
86     00000076 2B40 FFEA endit move.l  error,ioresult(a5)
87     0000007A 6704          beq.s  ok
88     0000007C 2406          move.l oldindex,index
89     0000007E 7800          moveq  #0,int
90     00000080 2482          ok     move.l index,(aindex)
91     00000082 2284          move.l int,(I)
92     00000084 4E00          jmp   (return)
93
94     nosyms
95     end

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

SCAN

Description

This routine scans a contiguous area of memory, comparing each byte against a test character.

Usage

The Compiler emits calls to this routine.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57
*****
*
*   SCAN function -- equivalent to UCSD SCAN
*   --written for M68000 by -----, 10/80
*
*   Parameters are:
*   4(SP): return address
*   8(SP): count -- may be < 0, long word
*   8(SP): character to match
*   10(SP): address to start scan
*   14(SP): =/<> flag coded as 0/1
*
*   Note: no range checking is performed within this function !
*
*****
*
*   DEF ASM_SCAN
ASM_SCAN MOVEA.L (SP)+,A4      GET RETURN ADDRESS
        MOVE.L (SP)+,D0      GET COUNT
        MOVE.B (SP)+,D1      GET CHARACTER TO MATCH
        MOVEA.L (SP)+,A0      GET START ADDRESS OF SCAN
        MOVE (SP)+,D2        GET =/<> FLAG WORD
        MOVEQ #0,D3          INITIALIZE RESULT
        TST.L D0             CHECK FOR ZERO COUNT
        BEQ.S EXIT           RETURN IF COUNT=0
        BLT.S BACKSCAN       IF NEGATIVE COUNT SCAN BACKWARDS
        TST.W D2             CHECK =/<> FLAG TO SELECT LOOP
        BNE.S SC@N2
SC@N1  CMP.B (A0)+,D1        LOOK FOR MATCH
        BEQ.S EXIT           IF FOUND THEN DONE
        ADDQ.L #1,D3         BUMP RESULT
        SUBQ.L #1,D0         RETURN IF COUNT=0
        BNE SC@N1           KEEP COUNT
        BRA.S EXIT           IF DONE THEN GET OUT
SC@N2  CMP.B (A0)+,D1        THIS LOOP IS JUST LIKE THE ONE ABOVE
        BNE.S EXIT           EXCEPT FOR THIS TEST
        ADDQ.L #1,D3
        SUBQ.L #1,D0
        BNE SC@N2
        BRA.S EXIT
BACKSCAN ADDQ.L #1,A0        KLUDGE ADDRESS SINCE WE'LL DECREMENT IN LOOP
        TST.W D2
        BNE.S SC@N4
SC@N3  CMP.B -(A0),D1        CHECK FOR <> BACKWARD SCAN
        BEQ.S EXIT           LOOK FOR MATCH
        SUBQ.L #1,D3         DONE IF FOUND
        ADDQ.L #1,D0         DECREMENT RESULT
        BNE SC@N3           KEEP COUNT
        BRA.S EXIT
SC@N4  CMP.B -(A0),D1
        BNE.S EXIT
        SUBQ.L #1,D3
        ADDQ.L #1,D0
        BNE SC@N4
EXIT   MOVE.L D3,-(SP)      PUT RESULT ON THE STACK
        JMP (A4)           GOTO RETURN ADDRESS
        END

```

PASS 1 ERRORS: 0

PASS 2 ERRORS: 0

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

*** NO EXTERNAL SYMBOLS ***

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
ASH_SCAN	REL	18		00000000
BACKSCAN	REL	41		0000002E
CCR	STREG	0		00000005
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DFC	STREG	0		00000008
EXIT	REL	55		0000004A
SC@N1	REL	29		00000016
SC@N2	REL	35		00000022
SC@N3	REL	44		00000034
SC@N4	REL	50		00000040
SFC	STREG	0		00000009
SP	AREG	0		00000007
SR	STREG	0		00000006
USP	STREG	0		00000007
VBR	STREG	0		0000000A

SETSTUFF

Description

SETSTUFF contains assembly language to perform set assignment and adding an element to a set.

Usage

The Compiler emits calls to these routines.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57
58
-----
DEF asm_SETASSIGN
asm_SETASSIGN EQU *
* obtain sets from stack
00000000 286F 0004 movea.l 4(sp),a3 address of source
00000004 296F 0008 movea.l 8(sp),a4 address of dest
* place size in d7
00000008 3E1B move.w (a3)+,d7 size of source
0000000A 3887 move.w d7,(a4) store size in dest
0000000C 6766 beq.s done2 check for zero length set
0000000E 302F 000C move.w 12(sp),d0 dest min
00000012 672C beq.s testhigh
00000014 7400 moveq #0,d2 zero count
00000018 3607 move.w d7,d3
00000018 2448 movea.l a3,a2
0000001A 4A1A loop1 tst.b (a2)+ find nonzero byte
0000001C 660A bne.s NZbyte
0000001E 5242 addq.w #1,d2
00000020 5343 subq.w #1,d3
00000022 8EF6 bgt.s loop1
00000024 4254 clr.w (a4)
00000026 804C bra.s done2
00000028 E74A NZbyte lsi.w #3,d2 byte count * 8
0000002A B042 cmp.w d2,d0
0000002C 6F12 ble.s testhigh
0000002E 162A FFFF loop2 move.b -1(a2),d3 get first nonzero byte
00000032 E30B loop2 lsl.b #1,d3
00000034 6504 bcs.s NZbit nonzero bit found
00000036 5242 addq.w #1,d2
00000038 60F8 bra.s loop2
0000003A B042 NZbit cmp.w d2,d0
0000003C 6F02 ble.s testhigh
0000003E 4E47 trap #7 error
00000040 322F 000E testhigh move.w 14(sp),d1 dest max
00000044 3633 70FE lastword move.w -2(a3,d7.w),d3 get last word of set
00000046 6608 bne.s NZword
00000048 5547 subq.w #2,d7
0000004C 6EF6 bgt.s lastword
0000004E 4254 clr.w (a4) set was empty
00000050 6022 bra.s done2
00000052 3407 NZword move.w d7,d2
00000054 E74A lsl.w #3,d2 byte count * 8
00000056 5342 loop3 subq.w #1,d2
00000058 E24B lsr.w #1,d3
0000005A 64FA bcc.s loop3
0000005C B242 cmp.w d2,d1 last nonzero bit found
0000005E 6C02 bge.s ok
00000060 4E47 trap #7 error
00000062 38C7 * perform assignment
ok move.w d7,(a4)+ store size in dest

```

```

59
60
61
62
63
64
65
66
67
68
69
00000064 E447 asr.w #2,d7 determine size in long words
00000066 6406 bcc.s evenn even number of long words
00000068 28DB move.w (a3)+,(a4)+ move "odd" word
0000006A 4A47 tst.w d7 min size single word?
0000006C 8706 beq.s done2
0000006E 28DB EVENN move.l (a3)+,(a4)+ move long words
00000070 5347 subq.w #1,d7
00000072 6EFA bgt.s evenn
00000074 205F DONE2 movea.l (sp)+,a0 eliminate extra bytes in stack
00000076 0FFC 0000 adda.l #12,sp
0000007C 4ED0 jmp (a0)

```

```

71          *-----
72          DEF asm_aDELEMENT
73          *-----
74          0000 007E asm_aDELEMENT EQU *
75          0000007E 205F      movea.l      (sp)+,a0      return address
76          00000080 201F      move.l       (sp)+,d0      element number to add to set
77          00000082 0C80 0000      cmpi.l      #255,d0
78          00000088 6302      bls.s      strt
79          0000008A 4E47      strt      trap #7
80          0000008C 225F      strt      movea.l      (sp)+,a1      source address
81          0000008E 2457      movea.l      (sp)+,a2      destination address
82          00000090 3E19      move.w      (a1)+,d7      get set size of source
83          00000092 34C7      move.w      d7,(a2)+      store size value
84          00000094 83CA      cmpa.l      a2,a1      see if source and destination are equal
85          00000096 670C      beq.s      insert
86          * copy source set to the destination set
87          00000098 264A      setcopy movea.l      a2,a3      save destination address
88          0000009A 3C07      move.w      d7,d6      save size for destination
89          0000009C 6F06      ble.s      insert      check for size of zero
90          0000009E 36D9      rept      move.w      (a1)+,(a3)+      sets are always an even number of bytes
91          000000A0 5546      subq.w      #2,d6
92          000000A2 6EFA      bgt.s      rept
93          * insert an element in a set, adjusting the size of the destination if needed
94          000000A4 48C0      insert ext.l      d0
95          000000A6 81FC 0010      divs      #16,d0      byte offset in low word
96          000000A8 2A00      move.l      d0,d5
97          000000AC 4845      swap      d5      bit offset from left of byte
98          000000AE 9A7C 000F      sub.w      #15,d5
99          000000B0 4445      neg.w      d5      bit offset from right
100         000000B4 E340      andi.w     #1,d0      make d0 a byte offset
101         000000B6 3200      move.w     d0,d1      compute final size into d1
102         000000B8 5441      addq.w     #2,d1      put zeros in the two bytes containing
103         000000BA 3401      move.w     d1,d2      the new bit if it is beyond current size
104         000000BC 926A FFFE      sub.w     -2(a2),d1
105         000000C0 6F0E      ble.s     exxiiit
106         000000C2 3542 FFFE      move.w     d2,-2(a2)      store appropriate size for set
107         000000C6 47F2 2000      lea      0(a2,d2),a3
108         000000CA 4263      zerout    clr.w     (a3)
109         000000CC 5541      subq.w     #2,d1
110         000000CE 6EFA      bgt.s     zerout
111         000000D0 0885 0003      exxiiit  bclr     #3,d5      ( received upgrade 9/9 )
112         000000D4 6706      beq.s     skiipp
113         000000D6 0BF2 0000      bset     d5,0(a2,d0)
114         000000DA 4ED0      jmp      (a0)
115         000000DC 0BF2 0001      skiipp   bset     d5,1(a2,d0)
116         000000E0 4ED0      jmp      (a0)
117          *-----
118          end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

```
*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***
```

```
EXTERNAL SYMBOLS
```

```
*** NO EXTERNAL SYMBOLS ***
```

```
INTERNAL SYMBOLS
```

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
ASM_ADELEMENT	REL	74		0000007E
ASM_SETASSIGN	REL	4		00000000
CCR	STREG	0		00000005
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003
D4	DREG	0		00000004
D5	DREG	0		00000005
D6	DREG	0		00000006
D7	DREG	0		00000007
DFC	STREG	0		00000008
DONE2	REL	87		00000074
EVENN	REL	64		0000006E
EXXIIIT	REL	111		000000D0
INSERT	REL	94		00000094
LASTWORD	REL	41		00000044
LOOP1	REL	17		0000001A
LOOP2	REL	31		00000032
LOOP3	REL	50		00000056
NZBIT	REL	36		0000003A
NZBYTE	REL	26		00000028
NZWORD	REL	48		00000052
OK	REL	58		00000062
REPT	REL	30		0000003E
SETCOPY	REL	87		00000098
SFC	STREG	0		00000009
SKIIPP	REL	115		000000DC
SP	AREG	0		00000007
SR	STREG	0		00000006
STRT	REL	80		0000008C
TESTHIGH	REL	40		00000040
USP	STREG	0		00000007
VBR	STREG	0		0000000A
ZEROUT	REL	108		000000CA

STRG1

Description

STRG1 contains assembly language routines to support the standard Pascal functions:

- STRLTRIM
- STRRTRIM
- STRRPT
- STRMOVE

Usage

The Compiler emits calls to these routines.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

```

PASS 1 COMPLETE. ERRORS: 0
1      0000 0000 RET      EQU    A0      return address
2      0000 0001 SADDR    EQU    A1      source address
3      0000 0002 DADDR    EQU    A2      destination address
4      0000 0003 SRCEND   EQU    A3      source end
5      0000 0004 ATEMP    EQU    A4      temporary A register
6
7      0000 0000 SLEN     EQU    D0      source length
8      0000 0001 SINDEXT EQU    D1      source index
9      0000 0002 CURSLEN  EQU    D2      current source length
10     0000 0003 DINDEXT  EQU    D3      destination index
11     0000 0004 DMAX     EQU    D4      destination max
12     0000 0005 COUNT    EQU    D5
13     0000 0005 INDEXT  EQU    D5
14     0000 0006 TEMP1    EQU    D6      string index
15     0000 0007 TEMP2    EQU    D7      temporary D register
16
17     *
18     refa      SYSGBALS
19     FFFF FFFE ESCAPECODE EQU  SYSGBALS-2
20     *
21     *
22     * procedure psubtopsub(dsublen: integer;
23     *                       var dsub: paotype;
24     *                       dindex: integer;
25     *                       ssublen: integer;
26     *                       var ssub: paotype;
27     *                       sindex,slen: integer);
28     *
29     0000 0000 ASM_PSUBTOPSUB EQU *
30     def      ASM_PSUBTOPSUB
31     *
32     00000000 205F          movea.l (sp)+,RET
33     00000002 201F          move.l (sp)+,SLEN
34     00000004 6E08          bgt.s  LLLL1
35     00000006 DFFC 0000    adda.l  #24,sp
36     0018
37     0000000C 4ED0          jmp      (RET)
38     0000000E 221F          LLLL1  move.l (sp)+,SINDEXT
39     00000010 6F00 0088    ble     error
40
41     00000014 225F          movea.l (sp)+,SADDR
42     00000016 241F          move.l (sp)+,CURSLEN
43     00000018 D4BC 0000    add.l  #1,CURSLEN
44
45     0000001E 2C01          move.l  SINDEXT,TEMP1
46     00000020 DC80          add.l  SLEN,TEMP1
47     00000022 B486          cmp.l  TEMP1,CURSLEN
48     00000024 6D74          blt.s  error
49
50     00000026 281F          move.l (sp)+,DINDEXT
51     00000028 6F70          ble.s  error
52
53     0000002A 2C03          move.l  DINDEXT,TEMP1
54     0000002C DC80          add.l  SLEN,TEMP1
55     0000002E 245F          movea.l (sp)+,DADDR
56     00000030 281F          move.l (sp)+,DMAX
57     00000032 D8BC 0000    add.l  #1,DMAX
58     0001

```

```

56     00000038 B886          cmp.l  TEMP1,DMAX
57     0000003A 6D5E          blt.s  error
58
59     0000003C 43F1 10FF    lea   -1(SADDR,SINDEXT.W),SADDR
60     00000040 45F2 30FF    lea   -1(DADDR,DINDEXT.W),DADDR
61     00000044 6000 00A0    bra   TRANSFER
62     *
63     *
64     *
65     * procedure ssubtopsub(dsublen: integer;
66     *                       var dsub: paotype;
67     *                       dindex: integer;
68     *                       var ssub: string;
69     *                       sindex,slen: integer);
70     *
71     0000 0048 ASM_SSUBTOPSUB EQU *
72     def      ASM_SSUBTOPSUB
73     *
74     00000048 205F          movea.l (sp)+,RET
75     0000004A 201F          move.l (sp)+,SLEN
76     0000004C 6E08          bgt.s  LLL1
77     0000004E DFFC 0000    adda.l  #22,sp
78     0016
79     00000054 4ED0          jmp      (RET)
80     00000056 221F          LLL1  move.l (sp)+,SINDEXT
81     00000058 6F40          ble.s  error
82
83     0000005A 225F          movea.l (sp)+,SADDR
84     0000005C 7400          moveq  #0,CURSLEN
85     0000005E 1411          move.b (SADDR),CURSLEN
86     00000060 5242          addq.w #1,CURSLEN
87     00000062 2C01          move.l  SINDEXT,TEMP1
88     00000064 DC80          add.l  SLEN,TEMP1
89     00000066 B486          cmp.l  TEMP1,CURSLEN
90     00000068 6D30          blt.s  error
91
92     0000006A 3C1F          move.w (sp)+,TEMP1
93     0000006C 261F          move.l (sp)+,DINDEXT
94     0000006E 6F2A          ble.s  error
95
96     00000070 2C03          move.l  DINDEXT,TEMP1
97     00000072 DC80          add.l  SLEN,TEMP1
98     00000074 245F          movea.l (sp)+,DADDR
99     00000076 281F          move.l (sp)+,DMAX
100    00000078 5284          addq.l  #1,DMAX
101    0000007A B386          cmp.l  TEMP1,DMAX
102    0000007C 6D1C          blt.s  error
103
104     0000007E 43F1 1000    lea   0(SADDR,SINDEXT.W),SADDR
105     00000082 45F2 30FF    lea   -1(DADDR,DINDEXT.W),DADDR
106     00000086 605E          bra.s  TRANSFER
107     *
108     *
109     * procedure ssubtosub(var dsub: string;
110     *                       dindex: integer;
111     *                       var ssub: string;

```

```

112          *                index,slen: integer);
113          *
114          0000 0088 ASM_SSUBTOSSUB EQU *
115          def      ASM_SSUBTOSSUB
116          *
117          00000088 205F          movea.l (sp)+,RET
118          0000008A 201F          move.l (sp)+,SLEN
119          0000008C 6E08          bgt.s  L1
120          0000008E DFFC 0000          adda.l  #20,sp
121          0014          jmp      (RET)
122          00000096 221F          L1  move.l (sp)+,SINDEX
123          00000098 6E08          bgt.s  L2
124          0000009A 3B7C          FFF8 error  move.w  #-8,ESCAPECODE(a5)
125          FFF8          trap      #10
126          000000A2 225F          L2  movea.l (sp)+,SADDR
127          000000A4 7400          moveq  #0,CURSLEN
128          000000A6 1411          move.b (SADDR),CURSLEN
129          000000A8 5242          addq.w #1,CURSLEN
130          000000AA 2C01          move.l SINDEX,TEMP1
131          000000AC DC80          add.l  SLEN,TEMP1
132          000000AE 8486          cmp.l  TEMP1,CURSLEN
133          000000B0 6DE8          blt.s  error
134          *
135          000000B2 3C1F          move.w (sp)+,TEMP1
136          000000B4 261F          move.l (sp)+,DINDEX
137          000000B6 6FE2          ble.s  error
138          *
139          000000B8 2C03          move.l DINDEX,TEMP1
140          000000BA DC80          add.l  SLEN,TEMP1
141          000000BC 245F          movea.l (sp)+,DADDR
142          000000BE 7800          moveq  #0,DMAX
143          000000C0 181F          move.b (sp)+,DMAX
144          000000C2 7E00          moveq  #0,TEMP2
145          000000C4 3E04          move.w DMAX,TEMP2
146          000000C6 5287          addq.l #1,TEMP2
147          000000C8 BE86          cmp.l  TEMP1,TEMP2
148          000000CA 6DCE          blt.s  error
149          *
150          000000CC 7E00          moveq  #0,TEMP2
151          000000CE 1E12          move.b (DADDR),TEMP2
152          000000D0 5287          addq.l #1,TEMP2
153          000000D2 BE83          cmp.l  DINDEX,TEMP2
154          000000D4 6DC4          blt.s  error
155          *
156          000000D6 BE46          cmp.w  TEMP1,TEMP2
157          000000D8 6C04          bge.s  L3
158          000000DA 5346          subq.w #1,TEMP1
159          000000DC 1486          move.b TEMP1,(DADDR)
160          *
161          * End of error checking.
162          *
163          000000DE 43F1 1000 L3  lea  0(SADDR,SINDEX.W),SADDR
164          000000E2 45F2 3000          lea  0(DADDR,DINDEX.W),DADDR
165          *
166          0000 00E6 TRANSFER equ *

```

```

167          000000E6 B5C9          cmpa.l SADDR,DADDR
168          000000E8 6E08          bgt.s  topdown
169          *
170          * Transfer from bottom to top
171          *
172          000000EA 14D9          L4  move.b (SADDR)+,(DADDR)+
173          000000EC 5380          subq.l #1,SLEN
174          000000EE 6EFA          bgt.s  L4
175          000000F0 4ED0          jmp      (RET)
176          *
177          * Transfer from top to bottom
178          *
179          0000 00F2 topdown equ *
180          000000F2 43F1 0000          lea  0(SADDR,SLEN),SADDR
181          000000F6 45F2 0000          lea  0(DADDR,SLEN),DADDR
182          000000FA 1521          L5  move.b -(SADDR),-(DADDR)
183          000000FC 5380          subq.l #1,SLEN
184          000000FE 6EFA          bgt.s  L5
185          00000100 4ED0          jmp      (RET)
186          *
187          *
188          *
189          * procedure psubtossub(var dsub: string;
190          *                    dindex: integer;
191          *                    ssublen: integer;
192          *                    var ssub: paoctype;
193          *                    index,slen: integer);
194          *
195          0000 0102 ASM_PSUBTOSSUB EQU *
196          def      ASM_PSUBTOSSUB
197          *
198          00000102 205F          movea.l (sp)+,RET
199          00000104 201F          move.l (sp)+,SLEN
200          00000106 6E08          bgt.s  LL1
201          00000108 DFFC 0000          adda.l  #22,sp
202          0016          jmp      (RET)
203          00000110 221F          LL1 move.l (sp)+,SINDEX
204          00000112 6F86          ble.s  error
205          *
206          00000114 225F          movea.l (sp)+,SADDR
207          00000116 241F          move.l (sp)+,CURSLEN
208          00000118 5282          addq.l #1,CURSLEN
209          0000011A 2C01          move.l SINDEX,TEMP1
210          0000011C DC80          add.l  SLEN,TEMP1
211          0000011E 8486          cmp.l  TEMP1,CURSLEN
212          00000120 6D00          FF78 blt      error
213          *
214          00000124 261F          move.l (sp)+,DINDEX
215          00000126 6F00          FF72 ble      error
216          *
217          0000012A 2C03          move.l DINDEX,TEMP1
218          0000012C DC80          add.l  SLEN,TEMP1
219          0000012E 245F          movea.l (sp)+,DADDR
220          00000130 7800          moveq  #0,DMAX
221          00000132 181F          move.b (sp)+,DMAX
222          00000134 7E00          moveq  #0,TEMP2

```

```

223 00000136 3E04      move.w  DMAX,TEMP2
224 00000138 5287      addq.l  #1,TEMP2
225 0000013A BE86      cmp.l   TEMP1,TEMP2
226 0000013C 6D00 FF5C      bit     error
227
228 00000140 7E00      moveq   #0,TEMP2
229 00000142 1E12      move.b  (DADDR),TEMP2
230 00000144 5287      addq.l  #1,TEMP2
231 00000146 BE83      cmp.l   DINDEX,TEMP2
232 00000148 6D00 FF50      bit     error
233
234 0000014C BE46      cmp.w   TEMP1,TEMP2
235 0000014E 6C04      bge.s  LL2
236 00000150 5346      subq.w  #1,TEMP1
237 00000152 1486      move.b  TEMP1,(DADDR)
238
239 00000154 43F1 10FF LL2   lea     -(SADDR,SINDEX.W),SADDR
240 00000158 45F2 3000    lea     0(DADDR,DINDEX.W),DADDR
241 0000015C 6088      bra.s   TRANSFER
242
243 *
244 *
245 *      function strrtrim(s: stringmax): stringmax;
246 *
247 *
248 0000 015E ASM_STRRTRIM EQU *
249 *      DEF   ASM_STRRTRIM
250 *
251 0000015E 205F      movea.l (sp)+,RET
252 00000160 205F      movea.l (sp)+,SADDR
253 00000162 245F      movea.l (sp)+,DADDR
254 00000164 7000      moveq   #0,SLEN
255 00000166 1019      move.b  (SADDR)+,SLEN
256 00000168 47F1 0000    lea     0(SADDR,SLEN.W),SRCEND
257 0000016C 5240      addq.w  #1,SLEN
258 0000016E 5340      rtrim1  subq.w  #1,SLEN
259 00000170 6F06      blic.s  null
260 00000172 0C23 0020    cmpi.b  #32,-(SRCEND)
261 00000176 67F6      beq.s   rtrim1
262
263 00000178 14C0      null    move.b  SLEN,(DADDR)+
264 0000017A 6706      beq.s   retrn
265
266 0000017C 14D9      rtrim2  move.b  (SADDR)+,(DADDR)+
267 0000017E 5340      subq.w  #1,SLEN
268 00000180 6EFA      bgt.s   rtrim2
269 00000182 4ED0      retrn   jmp   (RET)
270
271 *
272 *
273 *      function strltrim(s: stringmax): stringmax;
274 *
275 *
276 0000 0184 ASM_STRLTRIM EQU *
277 *      DEF   ASM_STRLTRIM
278 *
279 00000184 205F      movea.l (sp)+,RET

```

```

280 00000186 225F      movea.l (sp)+,SADDR
281 00000188 245F      movea.l (sp)+,DADDR
282 0000018A 7000      moveq   #0,SLEN
283 0000018C 1019      move.b  (SADDR)+,SLEN
284 0000018E 670C      beq.s   ltrim2
285 00000190 6004      bra.s   ltrim1
286
287 00000192 5340      ltrim0  subq.w  #1,SLEN
288 00000194 6706      beq.s   ltrim2
289
290 00000196 0C19 0020    ltrim1  cmpi.b  #32,(SADDR)+
291 0000019A 67F6      beq.s   ltrim0
292
293 0000019C 14C0      ltrim2  move.b  SLEN,(DADDR)+
294 0000019E 670A      beq.s   retrnn
295
296 000001A0 43E9 FFFF    lea     -(SADDR),SADDR
297 000001A2 14D9      ltrim3  move.b  (SADDR)+,(DADDR)+
298 000001A8 5340      subq.w  #1,SLEN
299 000001AA 6EFA      bgt.s   ltrim3
300 000001AA 4ED0      retrnn  jmp   (RET)
301
302 *
303 *
304 *      function strrpt(s: stringmax; count: integer)
305 *      : stringmax;
306 *
307 *
308 0000 01AC ASM_STRRPT EQU *
309 *      DEF   ASM_STRRPT
310 *
311 000001AC 205F      movea.l (sp)+,RET
312 000001AE 245F      movea.l (sp)+,COUNT
313 000001B0 225F      movea.l (sp)+,SADDR
314 000001B2 245F      movea.l (sp)+,DADDR
315 000001B4 7000      moveq   #0,SLEN
316 000001B6 1019      move.b  (SADDR)+,SLEN
317 000001B8 2C05      move.l  COUNT,TEMP1
318 000001BA 0C86 0000    cmpi.l  #255,TEMP1
319 000001C0 6200 FED8      bhi     error
320
321 000001C4 CDC0      muls   SLEN,TEMP1
322 000001C6 0C86 0000    cmpi.l  #255,TEMP1
323 000001C8 6E00 FECC      bgt     error
324
325 000001D0 14C6      move.b  TEMP1,(DADDR)+
326 000001D2 670E      beq.s   retrnn
327
328 000001D4 2849      rpt0   movea.l SADDR,ATEMP
329 000001D6 2C00      move.l  SLEN,TEMP1
330 000001D8 14DC      rpt1   move.b  (ATEMP)+,(DADDR)+
331 000001DA 5346      subq.w  #1,TEMP1
332 000001DC 6EFA      bgt.s   rpt1
333 000001DE 5346      subq.w  #1,count
334 000001E0 6EF2      bgt.s   rpt0

```

```

335      000001E2 4ED0      retrrn jmp      (RET)
336
PASS 1  ERRORS: 0
PASS 2  ERRORS: 0
    
```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS					
SYMBOL	TYPE	DEF	VALUE		
SYSGLOBALS	RES	17	00000002		
INTERNAL SYMBOLS					
SYMBOL	TYPE	DEF	EQU SYM	VALUE	
A0	AREG	0		00000000	
A1	AREG	0		00000001	
A2	AREG	0		00000002	
A3	AREG	0		00000003	
A4	AREG	0		00000004	
A5	AREG	0		00000005	
A6	AREG	0		00000006	
A7	AREG	0		00000007	
ASM_PSUBTOPSUB	REL	29		00000000	
ASM_PSUBTOSSUB	REL	195		00000102	
ASM_SSUBTOPSUB	REL	71		00000048	
ASM_SSUBTOSSUB	REL	114		00000088	
ASM_STRLTRIM	REL	278		00000184	
ASM_STRRPT	REL	308		000001AC	
ASM_STRRTRIM	REL	248		0000015E	
ATEMP	AREG	5		00000004	
CCR	STREG	0		00000005	
COUNT	DREG	12		00000005	
CURSLEN	DREG	9		00000002	
D0	DREG	0		00000000	
D1	DREG	0		00000001	
D2	DREG	0		00000002	
D3	DREG	0		00000003	
D4	DREG	0		00000004	
D5	DREG	0		00000005	
D6	DREG	0		00000006	
D7	DREG	0		00000007	
DADDR	AREG	8		00000002	
DFC	STREG	0		00000008	
DINDEX	DREG	10		00000003	
DMAX	DREG	11		00000004	
ERROR	REL	124		0000009A	
ESCAPECODE	RES	18	SYSGLOBALS	+	FFFFFFFFE
INDEX	DREG	12		00000005	
I1	REL	123		00000086	
L2	REL	126		000000A2	
L3	REL	163		000000DE	
L4	REL	172		000000EA	
L5	REL	182		000000FA	
LL1	REL	203		00000110	
LL2	REL	239		00000154	
LLL1	REL	79		0000005E	
LLL11	REL	37		0000000E	
LTRIM0	REL	287		00000192	
LTRIM1	REL	290		00000196	
LTRIM2	REL	293		0000019C	

LTRIM3	REL	297	000001A4
NULL	REL	263	00000178
RET	AREG	1	00000000
RETRN	REL	269	00000182
RETRNN	REL	300	000001AA
RETRRN	REL	335	000001E2
RPT0	REL	328	000001D4
RPT1	REL	330	000001D8
RTRIM1	REL	258	0000016E
RTRIM2	REL	266	0000017C
SADDR	AREG	2	00000001
SFC	STREG	0	00000009
SINDEX	DREG	8	00000001
SLEN	DREG	7	00000000
SP	AREG	0	00000007
SR	STREG	0	00000006
SRCEND	AREG	4	00000003
TEMP1	DREG	14	00000006
TEMP2	DREG	15	00000007
TOPDOWN	REL	179	000000F2
TRANSFER	REL	166	000000E6
USP	STREG	0	00000007
VBR	STREG	0	0000000A

STRG2

Description

STRG2 contains assembly language routines to support the standard Pascal procedures:

- STRAPPEND
- STRINSERT
- STRDELETE
- APPEND
- INSERT
- DELETE
- COPY
- CONCAT

Usage

The Compiler emits calls to these routines.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

```

PASS 1 COMPLETE. ERRORS: 0
1 0000 0000 RET EQU A0 return address
2 0000 0001 SADDR EQU A1 source address
3 0000 0002 DADDR EQU A2 destination address
4 0000 0003 SRCEND EQU A3 source end
5 0000 0004 ATEMP EQU A4 temporary A register
6 *
7 0000 0000 SLEN EQU D0 source length
8 0000 0001 SINDEK EQU D1 source index
9 0000 0002 CURSLEN EQU D2 current source length
10 0000 0003 DINDEK EQU D3 destination index
11 0000 0004 DMAX EQU D4 destination max
12 0000 0005 COUNT EQU D5
13 0000 0005 INDEK EQU D5 string index
14 0000 0006 TEMP1 EQU D6 temporary D register
15 0000 0007 TEMP2 EQU D7 temporary D register
16 *
17 * refa SYSGBLOBALS
18 FFFF FFFE ESCAPECODE EQU SYSGBLOBALS-2
19 *
20 *
21 * procedure sappend(var dest: string;
22 * src: stringmax);
23 *
24 *
25 0000 0000 ASM_SAPPEND EQU *
26 DEF ASM_SAPPEND
27 *
28 00000000 205F movea.l (sp)+,RET
29 00000002 225F movea.l (sp)+,SADDR
30 00000004 245F movea.l (sp)+,DADDR
31 00000006 7800 moveq #0,DMAX
32 00000008 181F move.b (sp)+,DMAX
33 0000000A 7000 moveq #0,SLEN
34 0000000C 1019 move.b (SADDR)+,SLEN
35 0000000E 6718 beq.s retrrnn
36 00000010 7C00 moveq #0,TEMP1
37 00000012 1C12 move.b (DADDR),TEMP1
38 00000014 3E06 apend0 move.w TEMP1,TEMP2
39 00000016 DE40 add.w SLEN,TEMP2
40 00000018 BE44 cmp.w DMAX,TEMP2
41 0000001A 6E58 bgt.s error
42 0000001C 14C7 6000 move.b TEMP2,(DADDR)+
43 0000001E 45F2 lea 0(DADDR,TEMP1.w),DADDR
44 00000022 14D9 apend1 move.b (SADDR)+,(DADDR)+
45 00000024 5340 subq.w #1,SLEN
46 00000026 6EFA bgt.s apend1
47 00000028 4ED0 retrrnn jmp (RET)
48 *
49 *
50 *
51 * procedure insert(src: stringmax;
52 * var dest: string; index: integer);
53 *
54 *
55 0000 002A ASM_INSERT EQU *
56 DEF ASM_INSERT
57 *
58 0000002A 205F movea.l (sp)+,RET

```

```

59 0000002C 2A1F move.l (sp)+,INDEK
60 0000002E 6F44 ble.s error
61 00000030 245F movea.l (sp)+,DADDR
62 00000032 7800 moveq #0,DMAX
63 00000034 181F move.b (sp)+,DMAX
64 00000036 225F movea.l (sp)+,SADDR
65 00000038 7C00 moveq #0,TEMP1
66 0000003A 1C12 move.b (DADDR),TEMP1
67 0000003C 7030 moveq #0,SLEN
68 0000003E 1019 move.b (SADDR)+,SLEN
69 00000040 6730 beq.s retrrn
70 *
71 00000042 2E06 move.l TEMP1,TEMP2
72 00000044 5287 addq.l #1,TEMP2
73 00000046 BE85 cmp.l INDEK,TEMP2
74 00000048 67DA beq.s apend0
75 0000004A 6D28 bit.s error
76 0000004C 3E06 move.w TEMP1,TEMP2
77 0000004E DE40 add.w SLEN,TEMP2
78 00000050 BE44 cmp.w DMAX,TEMP2
79 00000052 6E20 bgt.s error
80 00000054 14C7 move.b TEMP2,(DADDR)+
81 00000056 45F2 6000 lea 0(DADDR,TEMP1.w),DADDR
82 0000005A 49F2 0000 lea 0(DADDR,SLEN.w),ATEMP
83 0000005E 3E06 move.w TEMP1,TEMP2
84 00000060 9E45 sub.w INDEK,TEMP2
85 00000062 1922 insert1 move.b -(DADDR),-(ATEMP)
86 00000064 5347 subq.w #1,TEMP2
87 00000066 6CFA bge.s insert1
88 00000068 43F1 0000 lea 0(SADDR,SLEN.w),SADDR
89 0000006C 192A insert2 move.b -(SADDR),-(ATEMP)
90 0000006E 5340 subq.w #1,SLEN
91 00000070 6EFA bgt.s insert2
92 00000072 4ED0 retrrn jmp (RET)
93 *
94 *
95 00000074 3B7C FFF8 error move.w #-8,ESCAPECODE(a5)
96 FFFE
97 0000007A 4E4A trap #10
98 *
99 *
100 * procedure scopy(var dest: string;
101 * src: stringmax;
102 * index,length: integer);
103 *
104 *
105 0000 007C ASM_SCOPY EQU *
106 DEF ASM_SCOPY
107 *
108 0000007C 205F movea.l (sp)+,RET
109 0000007E 201F move.l (sp)+,SLEN
110 00000080 6E3C bgt.s copy0
111 00000082 5340 0000 adda.l #8,sp
112 00000088 245F movea.l (sp)+,DADDR
113 0000008A 4212 clr.b (DADDR)

```



```

114 0000008C 4ED0          jmp      (RET)
115 0000008E 2A1F      copy0   move.l  (sp)+,INDEX
116 00000090 6FE2          ble.s   error
117
118 00000092 225F          movea.l (sp)+,SADDR
119 00000094 245F          movea.l (sp)+,DADDR
120 00000096 7400          moveq   #0,CURSLEN
121 00000098 1411          move.b  (SADDR),CURSLEN
122 0000009A 5242          addq.w  #1,CURSLEN
123 0000009C 9485          sub.l   INDEX,CURSLEN
124 0000009E 6DD4          blt.s   error
125
126 000000A0 B042          cmp.w   CURSLEN,SLEN
127 000000A2 6ED0          bgt.s   error
128
129 000000A4 14C0          move.b  SLEN,(DADDR)+
130 000000A6 43F1 5000      lea     0(SADDR,INDEX.W),SADDR
131 000000A8 14D9      copy1   move.b  (SADDR)+,(DADDR)+
132 000000AC 5340          subq.w  #1,SLEN
133 000000AE 6EFA          bgt.s   copy1
134 000000B0 4ED0          jmp      (RET)
135
136 *
137 *
138 * procedure delete(var dest: string;
139 *                   index,length: integer);
140 *
141
142 0000 00B2 ASM_DELETE EQU *
143          DEF  ASM_DELETE
144 *
145 000000B2 205F          movea.l (sp)+,RET
146 000000B4 201F          move.l  (sp)+,SLEN
147 000000B6 6E08          bgt.s   del0
148 000000B8 DFFC 0000      adda.l  #8,sp
149          0008
150 000000BE 4ED0          jmp      (RET)
151 000000C0 2A1F      del0   move.l  (sp)+,INDEX
152 000000C2 6FB0          ble.s   error
153
154 000000C4 245F          movea.l (sp)+,DADDR
155 000000C6 7400          moveq   #0,CURSLEN
156 000000C8 1412          move.b  (DADDR),CURSLEN
157 000000CA 9480          sub.l   SLEN,CURSLEN
158 000000CC 6DA6          blt.s   error
159
160 000000CE 3C02          move.w   CURSLEN,TEMP1
161 000000D0 5246          addq    #1,TEMP1
162 000000D2 9C45          sub.w   INDEX,TEMP1
163 000000D4 6D9E          blt.s   error
164
165 000000D6 1482          move.b  CURSLEN,(DADDR)
166 000000D8 45F2 5000      lea     0(DADDR,INDEX.W),DADDR
167 000000DA 43F2 0000      lea     0(DADDR,SLEN.W),SADDR
168 000000E0 14D9      del1   move.b  (SADDR)+,(DADDR)+
169 000000E2 5346          subq.w  #1,TEMP1
170 000000E4 6EFA          bgt.s   del1

```

```

170 000000E6 4ED0          jmp      (RET)
171
172          end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS

SYMBOL	TYPE	DEF	VALUE
SYSGLOBALS	ABS	17	00000002

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE	
A0	AREG	0		00000000	
A1	AREG	0		00000001	
A2	AREG	0		00000002	
A3	AREG	0		00000003	
A4	AREG	0		00000004	
A5	AREG	0		00000005	
A6	AREG	0		00000006	
A7	AREG	0		00000007	
APEND0	REL	38		00000014	
APEND1	REL	44		00000022	
ASM_DELETE	REL	142		000000B2	
ASM_INSERT	REL	55		0000002A	
ASM_SAPPEND	REL	25		00000000	
ASM_COPY	REL	105		0000007C	
ATEP	AREG	5		00000004	
CCR	STREG	0		00000005	
COPY0	REL	115		0000008E	
COPY1	REL	131		000000AA	
COUNT	DREG	12		00000005	
CURSLEN	DREG	9		00000002	
D0	DREG	0		00000000	
D1	DREG	0		00000001	
D2	DREG	0		00000002	
D3	DREG	0		00000003	
D4	DREG	0		00000004	
D5	DREG	0		00000005	
D6	DREG	0		00000006	
D7	DREG	0		00000007	
DADDR	AREG	3		00000002	
DEL0	REL	150		000000C0	
DEL1	REL	167		000000E0	
DFC	STREG	0		00000008	
DINDEX	DREG	10		00000003	
DMAX	DREG	11		00000004	
ERROR	REL	95		00000074	
ESCAPECODE	ABS	18	SYSGLOBALS	+	FFFFFFFE
INDEX	DREG	13		00000005	
INSERT1	REL	85		00000062	
INSERT2	REL	89		0000006C	
RET	AREG	1		00000000	
RETRRN	REL	47		00000028	
RETRRN	REL	92		00000072	
SADDR	AREG	2		00000001	
SFC	STREG	0		00000009	
SINDEX	DREG	8		00000001	
SLEN	DREG	7		00000000	

SP	AREG	0		00000007
SR	STREG	0		00000006
SRCEND	AREG	4		00000003
TEMP1	DREG	14		00000006
TEMP2	DREG	15		00000007
USP	STREG	0		00000007
VBR	STREG	0		0000000A

STRINT

Description

STRINT implements the conversion of an integer to a string of digits.

Usage

The Compiler emits a call to this procedure for STRWRITE of an integer.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2
3
4      FFFF FFEA ioresult      equ sysglobals-22
5      0000 001C istrovfl      equ 28
6
7      0000 0000 sign          equ d0
8      0000 0001 digits        equ d1
9
10     0000 0002 int           equ d2
11     0000 0003 high          equ d3
12     0000 0004 extend        equ d4
13     0000 0005 ten           equ d5
14     0000 0006 zero         equ d6
15     0000 0007 fieldwidth    equ d7
16
17     0000 0000 maxstrlen      equ d0
18
19     0000 0002 intlen         equ d2
20     0000 0003 strlen        equ d3
21     0000 0004 temp          equ d4
22     0000 0005 newindex       equ d5
23     0000 0006 index         equ d6
24
25     0000 0000 return         equ a0
26     0000 0001 straddr       equ a1
27     0000 0002 dindex        equ a2
28     0000 0003 sindex        equ a3
29     0000 0004 aindex        equ a4
30
31     00000000 84C5      10      divu   ten,int
32     00000002 4842      swap   int
33     00000004 0446      add.w  zero,int
34     00000006 1502      move.b int,-(dindex)
35     00000008 5241      addq   #1,digits
36     0000000A 4242      clr.w  int
37     0000000C 4842      swap   int
38     0000      000E get_digits equ *
39     0000000E B485      cmp.l  ten,int
40     00000010 64EE      bcc.s  10
41     00000012 0446      add.w  zero,int
42     00000014 1502      move.b int,-(dindex)
43     00000016 5241      addq   #1,digits
44     00000018 4E75      rts
45
46     0000      000A fs_fwritestrint equ *
47     0000001A 205F      movea.l (sp)+,return
48     0000001C 3E1F      move   (sp)+,fieldwidth
49     0000001E 241F      move.l (sp)+,int
50     00000020 285F      movea.l (sp)+,aindex
51     00000022 225F      movea.l (sp)+,straddr
52     00000024 7000      moveq  #0,maxstrlen
53     00000026 101F      move.b (sp)+,maxstrlen
54
55     00000028 4E56 FFF4      link  a6,#-12
56     0000002E 1E80      move.b maxstrlen,(sp)
57     00000030 4586      lea   (a6),dindex
58     00000030 7200      moveq  #0,digits

```

```

59     00000032 7A0A      moveq  #10,ten
60     00000034 7C30      moveq  #'0',zero
61
62     00000036 4A82      tst.l  int
63     00000038 50C0      slt   sign
64     0000003A 6C02      bge.s  positive
65     0000003C 4482      neg.l  int
66     0000003E 7600      positive moveq #0,high
67     00000040 B48C 0001      cmp.l  #100000,int
68     00000046 651C      bcs.s  small
69
70
71
72
73
74
75
76
77
78
79
80
81
82
83
84
85
86
87
88
89
90
91
92
93
94
95
96
97
98
99
100
101
102
103
104
105
106
107
108
109
110
111
112
113
114

```

* divide integer by 100000, save high part, keep low part in integer:

```

72     00000048 E28A      lsr.l  #1,int
73     0000004A 4A38 0000      TST.B  M68KTYPE
74     0000004E 6604      BNE.S  DIV0
75     00000050 40C4      move   sr,extend
76     00000052 6002      BRA.S  DIV1
77     00000054 42C4      DC.W  $42C4
78     00000056 84FC C350 DIV1      divu   #50000,int
79     0000005A 3802      move.w int,high
80     0000005C 4242      clr.w  int
81     0000005E 4842      swap   int
82     00000060 44C4      move   extend,CCR
83     00000062 E392      roxl.l #1,int
84
85     00000064 61A8      small  bsr.s  get_digits
86
87     00000066 4A43      tst.w  high
88     00000068 6710      beq.s  finish
89     0000006A B27C 0005 11      cmp   #5,digits
90     0000006E 6706      beq.s  12
91     00000070 1506      move.b zero,-(dindex)
92     00000072 5241      addq   #1,digits
93     00000074 60F4      bra.s  11
94     00000076 3402      move   high,int
95     00000078 6194      bsr.s  get_digits
96
97     0000      007A finish equ *
98
99     0000007A 2C14      move.l (aindex),index
100    0000007C 6F60      ble.s  error
101
102    0000007E 7600      moveq  #0,strlen
103    00000080 1611      move.b (straddr),strlen
104
105    00000082 2803      move.l strlen,temp
106    00000084 5284      addq.l #1,temp
107    00000086 BC84      cmp.l  temp,index
108    00000088 6E54      bgt.s  error
109
110    0000008A 3401      move   digits,intlen
111    0000008C 4A00      tst.b  sign
112    0000008E 6702      beq.s  nosign
113    00000090 5242      addq   #1,intlen
114

```

```

115
116 00000092 4A47          tst    fieldwidth      field width is 12 if passed negative
117 00000094 6C02          bge.s  nodefault
118 00000096 7E0C          moveq  #12,fieldwidth
119          0000 0098 nodefault equ *
120
121 00000098 BE42          cmp    intlen,fieldwidth  fieldwidth is at least size of integer
122 0000009A 6C02          bge.s  bigger
123 0000009C 3E02          move   intlen,fieldwidth
124          0000 009E bigger equ *
125
126 0000009E 2A06          move.l index,newindex    compute new index
127 000000A0 DA47          add    fieldwidth,newindex
128
129 000000A2 3805          move   newindex,temp      string length is maximum of
130 000000A4 5344          subq   #1,temp             old length, newindex-1
131 000000A6 B644          cmp    temp,strlen
132 000000A8 6C02          bge.s  longer
133 000000AA 3604          move   temp,strlen
134          0000 00AC longer equ *
135
136 000000AC 4244          clr    temp
137 000000AE 1817          move.b (sp),temp          retrieve strmax
138 000000B0 B644          cmp    temp,strlen
139 000000B2 6E2A          bgt.s  error              error if new length > strmax(s)
140
141 000000B4 1283          move.b strlen,(straddr)   set new string length
142 000000B6 2885          move.l newindex,(aindex)  set new index
143
144 000000B8 47F1 6000      lea    0(straddr,index),sindex
145
146 000000BC 9E42          sub    intlen,fieldwidth
147 000000BE 6708          beq.s  nospaces
148 000000C0 16FC 0020 space  move.b #'',(sindex)+
149 000000C4 5347          subq   #1,fieldwidth
150 000000C6 8EF8          bgt.s  space
151          0000 00C8 nospaces equ *
152
153 000000C8 4A00          tst.b  sign
154 000000CA 6704          beq.s  nosgn
155 000000CC 16FC 002D      move.b #'-',(sindex)+
156          0000 00D0 nosgn equ *
157
158 000000D0 16DA          digit  move.b (dindex)+,(sindex)+
159 000000D2 5341          subq   #1,digits
160 000000D4 6EFA          bgt.s  digit
161
162 000000D6 42AD FFEA      clr.l  ioreult(a5)
163 000000DA 4E5E          ok     unlk  a6
164 000000DC 4ED0          jmp    (return)
165
166 000000DE 701C          error  moveq  #istrovfl,d0
167 000000E0 2840 FFEA      move.l d0,ioresult(a5)
168 000000E4 60F4          bra.s  ok
169
170          nosyms
171          end

```

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```


STROKES

Description

STROKES provides the stroke table for the DGL text labelling.

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 COMPLETE. ERRORS: 0

```

1
2 * Graphics Low End
3 *
4 * Module = STROKES
5 * Programmer = BJS
6 * Date = 9/30/82
7 *
8 * Purpose : To provide stroke tables
9 *
10 * Rev history
11 *
12 * Created - 9/30/82
13 * Modified -
14 *
15 *
16 * (c) Copyright Hewlett-Packard Company, 1983.
17 * All rights are reserved. Copying or other
18 * reproduction of this program except for archival
19 * purposes is prohibited without the prior
20 * written consent of Hewlett-Packard Company.
21 *
22 *
23 * RESTRICTED RIGHTS LEGEND
24 *
25 * Use, duplication, or disclosure by the Government
26 * is subject to restrictions as set forth in
27 * paragraph (b) (3) (B) of the Rights in Technical
28 * Data and Computer Software clause in
29 * DAR 7-104.9(a).
30 *
31 * HEWLETT-PACKARD COMPANY
32 * Fort Collins, Colorado
33 *
34 *
35 * mname GLE_STROKE
36 *
37 00000000 rorg 0
38 nosyms
39
40 def GLE_GLE_STROKE_TABLE
41
42 0000 0000 GLE_GLE_STROKE_TABLE equ *
43
44 00000000 0000 0018 DC.L STD_CHAR-GLE_GLE_STROKE_TABLE
45 00000004 0000 02B8 DC.L STD_POINTER-GLE_GLE_STROKE_TABLE
46
47 00000008 0000 037A DC.L ROMAN_CHAR-GLE_GLE_STROKE_TABLE
48 0000000C 0000 0556 DC.L ROMAN_POINTER-GLE_GLE_STROKE_TABLE
49
50 00000010 0000 05C6 DC.L KATA_CHAR-GLE_GLE_STROKE_TABLE
51 00000014 0000 074E DC.L KATA_POINTER-GLE_GLE_STROKE_TABLE
52
53 0000 0018 std_char EQU *
54
55 00000018 44C4 46CC DC.L $44C46CC
56 0000001C 3ABC 5CDA DC.L $3ABC5CDA
57 00000020 34BC 5CD4 DC.L $34BC5CD4
58 00000024 17F7 7999 DC.L $17F77999

```

```

59 00000028 21D5 E6E7 DC.L $25D5E6E7
60 0000002C D8B8 A9AA DC.L $D8B8A9AA
61 00000030 B8E8 4CC4 DC.L $B8E84CC4
62 00000034 64F5 E6D5 DC.L $64F5E6D5
63 00000038 E415 FB2A DC.L $E415FB2A
64 0000003C BBAC 98AA DC.L $BBAC98AA
65 00000040 749A 98AC DC.L $749A98AC
66 00000044 BCCB CA97 DC.L $BCCBCA97
67 00000048 95A4 B4E7 DC.L $95A4B4E7
68 0000004C 3ADC 54B6 DC.L $3ADC54B6
69 00000050 34D8 34D8 DC.L $34D834D8
70 00000054 DABC 2BE5 DC.L $DABC2BE5
71 00000058 6BA5 18F8 DC.L $6BA518F8
72 0000005C 45CB 18F8 DC.L $45CB18F8
73 00000060 44B4 B5C5 DC.L $44B4B5C5
74 00000064 C3B2 18F8 DC.L $C3B218F8
75 00000068 44C5 B5B4 DC.L $44C5B5B4
76 0000006C C415 FB15 DC.L $C415FB15
77 00000070 FEF5 E4A4 DC.L $FEF5E4A4
78 00000074 959B ACEC DC.L $959BACEC
79 00000078 FB3B CCC4 DC.L $FB3BCCC4
80 0000007C 34D4 1BAC DC.L $34D41BAC
81 00000080 DCEB E9D8 DC.L $DCEBE9D8
82 00000084 B896 94E4 DC.L $B89694E4
83 00000088 1BAC DCEB DC.L $1BACDCEB
84 0000008C E9D8 B898 DC.L $E9D8B898
85 00000090 E7E5 D4A4 DC.L $E7E5D4A4
86 00000094 9554 DC98 DC.L $9554DC98
87 00000098 97E7 15A4 DC.L $97E715A4
88 0000009C D4E5 E8D9 DC.L $D4E5E8D9
89 000000A0 999C EC18 DC.L $999CEC18
90 000000A4 D8E7 E5D4 DC.L $D8E7E5D4
91 000000A8 A498 98AC DC.L $A49898AC
92 000000AC DCEB 1CEC DC.L $DCEB1CEC
93 000000B0 EAA6 A428 DC.L $EAA6A428
94 000000B4 999B ACDC DC.L $999BACDC
95 000000B8 EBE9 D8A8 DC.L $EBE9D8A8
96 000000BC 9795 A4D4 DC.L $9795A4D4
97 000000C0 E5E7 D815 DC.L $E5E7D815
98 000000C4 A4D4 E5E8 DC.L $A4D4E5E8
99 000000C8 D8AC 9899 DC.L $D8AC9899
100 000000CC A8E8 4888 DC.L $A8E84888
101 000000D0 B9C9 C844 DC.L $B9C9C844
102 000000D4 B4B5 C5C4 DC.L $B4B5C5C4
103 000000D8 4888 B9C9 DC.L $4888B9C9
104 000000DC C844 B4B5 DC.L $C844B4B5
105 000000E0 C5C3 B255 DC.L $C5C3B255
106 000000E4 A8D8 17F7 DC.L $A8D817F7
107 000000E8 19F8 25D8 DC.L $19F825D8
108 000000EC AE1A 98AC DC.L $AE1A98AC
109 000000F0 DCEB EAB7 DC.L $DCEBEAB7
110 000000F4 B634 B457 DC.L $B634B457
111 000000F8 D9CA B988 DC.L $D9CAB988
112 000000FC C7E7 F8FA DC.L $C7E7F8FA
113 00000100 DCEB 9A96 DC.L $DCEB9A96
114 00000104 B4E4 F514 DC.L $B4E4F514
115 00000108 9EAC ECFB DC.L $9EACECFB

```



```

116 0000010C F478 9824 DC.L $F4789824
117 00000110 AC1C ECFB DC.L $AC1CECFB
118 00000114 F9E8 A814 DC.L $F9E8A814
119 00000118 E4F5 F7E8 DC.L $E4F5F7E8
120 0000011C 7BEC BC9A DC.L $7BECBC9A
121 00000120 96B4 E4F5 DC.L $96B4E4F5
122 00000124 14E4 F5F8 DC.L $14E4F5F8
123 00000128 EC9C 2C9A DC.L $EC9C2C9A
124 0000012C 18C8 7C9C DC.L $18C87C9C
125 00000130 94F4 149C DC.L $94F4149C
126 00000134 FC18 C878 DC.L $FC18C878
127 00000138 ECBC 9A96 DC.L $ECBC9A96
128 0000013C B4F4 F7D7 DC.L $B4F4F7D7
129 00000140 149C 18F8 DC.L $149C18F8
130 00000144 7CF4 2CEC DC.L $7CF42CEC
131 00000148 4CC4 24E4 DC.L $4CC424E4
132 0000014C 15A4 C4D5 DC.L $15A4C4D5
133 00000150 DC3C FC14 DC.L $DC3CFC14
134 00000154 9C18 B87C DC.L $9C18B87C
135 00000158 B8F4 1C94 DC.L $B8F41C94
136 0000015C F414 9CC8 DC.L $F4149CC8
137 00000160 FCF4 149C DC.L $FCF4149C
138 00000164 F4FC 5C8C DC.L $F4FC5C8C
139 00000168 9A96 B4D4 DC.L $9A96B4D4
140 0000016C F6FA DC14 DC.L $F6FADC14
141 00000170 9CEC FBF9 DC.L $9CECFBF9
142 00000174 E898 5CBC DC.L $E8985CBC
143 00000178 9A96 B4D4 DC.L $9A96B4D4
144 0000017C F6FA DC56 DC.L $F6FADC56
145 00000180 F414 9CEC DC.L $F4149CEC
146 00000184 FB9C 8E98 DC.L $FB9C8E98
147 00000188 38F4 15A4 DC.L $38F415A4
148 0000018C E4F5 F7E8 DC.L $E4F5F7E8
149 00000190 A899 9BAC DC.L $A8999BAC
150 00000194 ECFB 1CFC DC.L $ECFB1CFC
151 00000198 4CC4 1C95 DC.L $4CC41C95
152 0000019C A4E4 F5FC DC.L $A4E4F5FC
153 000001A0 1C9B C4FB DC.L $1C9BC4FB
154 000001A4 FC1C 94C9 DC.L $FC1C94C9
155 000001A8 F4FC 14FC DC.L $F4FC14FC
156 000001AC 1CF4 1CC8 DC.L $1CF41CC8
157 000001B0 FC48 C41C DC.L $FC48C41C
158 000001B4 FC94 F46C DC.L $FC94F46C
159 000001B8 BCB4 E41B DC.L $BCB4E41B
160 000001BC F52C DCD4 DC.L $F52CD4
161 000001C0 A417 CAF7 DC.L $A417CAF7
162 000001C4 00F0 3CDA DC.L $00F03CDA
163 000001C8 29D9 E8E4 DC.L $29D9E8E4
164 000001CC 67B7 A6A5 DC.L $67B7A6A5
165 000001D0 B4F4 1C94 DC.L $B4F41C94
166 000001D4 1789 D9E8 DC.L $1789D9E8
167 000001D8 E5D4 B496 DC.L $E5D4B496
168 000001DC 88D9 A998 DC.L $88D9A998
169 000001E0 95A4 D4E5 DC.L $95A4D4E5
170 000001E4 8CE4 67C9 DC.L $8CE467C9
171 000001E8 A998 95A4 DC.L $A99895A4
172 000001EC C4E6 17E7 DC.L $C4E617E7

```

```

173 000001F0 E8D9 A998 DC.L $E8D9A998
174 000001F4 95A4 D4E5 DC.L $95A4D4E5
175 000001F8 B6DC CC8B DC.L $B6DCCC8B
176 000001FC B418 D887 DC.L $B418D887
177 00000200 C9A9 9895 DC.L $C9A99895
178 00000204 A4C4 E669 DC.L $A4C4E669
179 00000208 E2D1 A192 DC.L $E2D1A192
180 0000020C 1C94 17B9 DC.L $1C9417B9
181 00000210 D9E8 E439 DC.L $D9E8E439
182 00000214 C9C4 4B8B DC.L $C9C44B8B
183 00000218 58E8 E2D1 DC.L $58E8E2D1
184 0000021C A192 68E8 DC.L $A19268E8
185 00000220 1C94 5895 DC.L $1C945895
186 00000224 37E4 3CCC DC.L $37E43CCC
187 00000228 C419 9418 DC.L $C4199418
188 0000022C A989 C8C4 DC.L $A989C8C4
189 00000230 48D9 E9F8 DC.L $48D9E9F8
190 00000234 F414 9917 DC.L $F4149917
191 00000238 89D9 E8E4 DC.L $89D9E8E4
192 0000023C 1895 A4D4 DC.L $1895A4D4
193 00000240 E5E8 D9A9 DC.L $E5E8D9A9
194 00000244 9811 9917 DC.L $98119917
195 00000248 89D9 E8E5 DC.L $89D9E8E5
196 0000024C D4B4 9667 DC.L $D4B49667
197 00000250 D9A9 9895 DC.L $D9A99895
198 00000254 A4C4 E669 DC.L $A4C4E669
199 00000258 E129 A427 DC.L $E129A427
200 0000025C C9D9 E868 DC.L $C9D9E868
201 00000260 D9A9 98E5 DC.L $D9A998E5
202 00000264 D4A4 953B DC.L $D4A4953B
203 00000268 B5C4 D4E5 DC.L $B5C4D4E5
204 0000026C 19D9 1995 DC.L $19D91995
205 00000270 A4C4 E669 DC.L $A4C4E669
206 00000274 E419 C4F9 DC.L $E419C4F9
207 00000278 1995 A4B4 DC.L $1995A4B4
208 0000027C C5C8 45D4 DC.L $C5C845D4
209 00000280 E4F5 F919 DC.L $E4F5F919
210 00000284 E469 9419 DC.L $E4699419
211 00000288 C479 A191 DC.L $C479A191
212 0000028C 19E8 94E4 DC.L $19E894E4
213 00000290 8C8C C8C9 DC.L $8C8CC8C9
214 00000294 88C7 C5D4 DC.L $88C7C5D4
215 00000298 E44F C02C DC.L $E44FC02C
216 0000029C BCCB C9D8 DC.L $BCCBC9D8
217 000002A0 C7C5 B4A4 DC.L $C7C5B4A4
218 000002A4 18A9 B9D7 DC.L $18A9B9D7
219 000002A8 E7F8 1BAC DC.L $E7F81BAC
220 000002AC 4C99 17EC DC.L $4C9917EC
221 000002B0 7895 24F9 DC.L $789524F9
222 000002B4 77C4 64F5 DC.L $77C464F5
223
224 0000 02B8 std_pointer EQU *
225
226 000002E8 0001 DC.W 1
227 000002EC 0001 DC.W 1
228 000002F0 0005 DC.W 5
229 000002FE 0009 DC.W 9

```

```

230 000002C0 0311 DC.W 17
231 000002C2 031D DC.W 29
232 000002C4 0329 DC.W 41
233 000002C6 0335 DC.W 53
234 000002C8 0337 DC.W 55
235 000002CA 033B DC.W 59
236 000002CC 033F DC.W 63
237 000002CE 0345 DC.W 69
238 000002D0 0349 DC.W 73
239 000002D2 034F DC.W 79
240 000002D4 0351 DC.W 81
241 000002D6 0356 DC.W 86
242 000002D8 0358 DC.W 88
243 000002DA 0362 DC.W 98
244 000002DC 0367 DC.W 103
245 000002DE 0371 DC.W 113
246 000002E0 037E DC.W 126
247 000002E2 0383 DC.W 131
248 000002E4 038C DC.W 140
249 000002E6 0397 DC.W 151
250 000002E8 039C DC.W 156
251 000002EA 03A8 DC.W 172
252 000002EC 03B7 DC.W 183
253 000002EE 03C1 DC.W 193
254 000002F0 03CC DC.W 204
255 000002F2 03CF DC.W 207
256 000002F4 03D3 DC.W 211
257 000002F6 03D6 DC.W 214
258 000002F8 03E0 DC.W 224
259 000002FA 03F0 DC.W 240
260 000002FC 03F8 DC.W 248
261 000002FE 0105 DC.W 261
262 00000300 010D DC.W 269
263 00000302 0115 DC.W 277
264 00000304 0118 DC.W 283
265 00000306 0120 DC.W 288
266 00000308 0129 DC.W 297
267 0000030A 012F DC.W 303
268 0000030C 0135 DC.W 309
269 0000030E 013C DC.W 316
270 00000310 0143 DC.W 323
271 00000312 0146 DC.W 326
272 00000314 014B DC.W 331
273 00000316 014F DC.W 335
274 00000318 0158 DC.W 344
275 0000031A 015F DC.W 351
276 0000031C 016A DC.W 352
277 0000031E 0173 DC.W 371
278 00000320 017F DC.W 383
279 00000322 0183 DC.W 387
280 00000324 0189 DC.W 393
281 00000326 018E DC.W 398
282 00000328 0193 DC.W 403
283 0000032A 0197 DC.W 407
284 0000032C 019C DC.W 412
285 0000032E 01A0 DC.W 416
286 00000330 01A4 DC.W 420

```

```

287 00000332 01A6 DC.W 422
288 00000334 01AA DC.W 426
289 00000336 01AD DC.W 429
290 00000338 01AF DC.W 431
291 0000033A 01B1 DC.W 433
292 0000033C 01BB DC.W 443
293 0000033E 01C5 DC.W 453
294 00000340 01CD DC.W 461
295 00000342 01D7 DC.W 471
296 00000344 01E1 DC.W 481
297 00000346 01E8 DC.W 488
298 00000348 01F5 DC.W 501
299 0000034A 01FC DC.W 508
300 0000034C 0201 DC.W 513
301 0000034E 0209 DC.W 521
302 00000350 020F DC.W 527
303 00000352 0212 DC.W 530
304 00000354 021E DC.W 542
305 00000356 0225 DC.W 546
306 00000358 022E DC.W 558
307 0000035A 0238 DC.W 568
308 0000035C 0242 DC.W 578
309 0000035E 0248 DC.W 584
310 00000360 0250 DC.W 592
311 00000362 0257 DC.W 599
312 00000364 025E DC.W 606
313 00000366 0261 DC.W 609
314 00000368 026C DC.W 620
315 0000036A 0270 DC.W 624
316 0000036C 0275 DC.W 629
317 0000036E 0279 DC.W 633
318 00000370 0282 DC.W 642
319 00000372 0284 DC.W 644
320 00000374 028D DC.W 653
321 00000376 0293 DC.W 659
322 00000378 02A1 DC.W 673
323
324 0000 037A roman_char equ *
325
326 0000037A 3BDD 2DCB DC.L $3BDD2DCB
327 0000037E 2BCD EB2B DC.L $2BCDEB2B
328 00000382 AB5B DB1D DC.L $AB5BDB1D
329 00000386 AEBE DCEC DC.L $AEBEDCEC
330 0000038A FD6A EBDC DC.L $FD6AEBDC
331 0000038E BCAB A414 DC.L $BCABA414
332 00000392 F416 B618 DC.L $F416B618
333 00000396 B31E FE3C DC.L $B31EFE3C
334 0000039A A39E 9A99 DC.L $A39E9A99
335 0000039E B3CA CBBC DC.L $B3CACBBC
336 000003A2 6AD9 A998 DC.L $6AD9A998
337 000003A6 95A4 D4E5 DC.L $95A4D4E5
338 000003AA 44C3 D2C1 DC.L $44C3D2C1
339 000003AE B114 9BF4 DC.L $B1149BF4
340 000003B2 FB1D AEBE DC.L $FB1DAEBE
341 000003B6 DCEC FD14 DC.L $DCECFD14
342 000003BA 9317 B9D9 DC.L $9317B9D9
343 000003BE E9E4 1CAD DC.L $E9E41CAD

```

```

344 000003C2 BDCD DCED DC.L $BDCDCDED
345 000003C6 44CA 4CCC DC.L $44CA4CCC
346 000003CA 76F5 E4B4 DC.L $76F5E4B4
347 000003CE A5A6 D9DA DC.L $A5A6D9DA
348 000003D2 5CDC SABA DC.L $5CDCSABA
349 000003D6 A9B7 B6D6 DC.L $A9A7B6D6
350 000003DA E7E9 DAFD DC.L $E7E9DAFD
351 000003DE 3A9C 3694 DC.L $3A9C3694
352 000003E2 56F4 6AEB DC.L $56F46AEB
353 000003E6 DCBC ABA4 DC.L $DCBCAB4
354 000003EA 14F4 17B7 DC.L $14F417B7
355 000003EE 68DC BCAB DC.L $68DCBCAB
356 000003F2 D8C7 49E8 DC.L $D8C749E8
357 000003F6 E5D4 B4A5 DC.L $E5D4B4A5
358 000003FA 29D9 E8E4 DC.L $29D9E8E4
359 000003FE 67B7 A6A5 DC.L $67B7A6A5
360 00000402 B4F4 2BCD DC.L $B4F42BCD
361 00000406 EB17 E7E8 DC.L $EB17E7E8
362 0000040A D9A9 9895 DC.L $D9A99895
363 0000040E A4D4 E52B DC.L $A4D4E52B
364 00000412 CDEB 59A9 DC.L $CDEB59A9
365 00000416 9895 A4D4 DC.L $9895A4D4
366 0000041A E5E8 D92B DC.L $E5E8D92B
367 0000041E CDEB 1995 DC.L $CDEB1995
368 00000422 A4C4 E669 DC.L $A4C4E669
369 00000426 E42B CDEB DC.L $E42BCDEB
370 0000042A 29D9 E8E4 DC.L $29D9E8E4
371 0000042E 67B7 A6A5 DC.L $67B7A6A5
372 00000432 B4F4 3BDD DC.L $B4F43BDD
373 00000436 17E7 E8D9 DC.L $17E7E8D9
374 0000043A A998 95A4 DC.L $A99895A4
375 0000043E D4E5 3BDD DC.L $D4E53BDD
376 00000442 59A9 9895 DC.L $59A99895
377 00000446 A4D4 E5E8 DC.L $A4D4E5E8
378 0000044A D93B DD19 DC.L $D93BDD19
379 0000044E 95A4 C4E6 DC.L $95A4C4E6
380 00000452 69E4 3BDD DC.L $69E43BDD
381 00000456 29D9 E8E4 DC.L $29D9E8E4
382 0000045A 67B7 A6A5 DC.L $67B7A6A5
383 0000045E B4F4 3DDB DC.L $B4F43DDB
384 00000462 17E7 E8D9 DC.L $17E7E8D9
385 00000466 A998 95A4 DC.L $A99895A4
386 0000046A D4E5 2DCB DC.L $D4E52DCB
387 0000046E 59A9 9895 DC.L $59A99895
388 00000472 A4D4 E5E8 DC.L $A4D4E5E8
389 00000476 D92D CB19 DC.L $D92DCB19
390 0000047A 95A4 C4E6 DC.L $95A4C4E6
391 0000047E 69E4 2DCB DC.L $69E42DCB
392 00000482 29D9 E8E4 DC.L $29D9E8E4
393 00000486 67B7 A6A5 DC.L $67B7A6A5
394 0000048A B4F4 2BAB DC.L $B4F42BAB
395 0000048E 58DB 17E7 DC.L $58DB17E7
396 00000492 E8D9 A998 DC.L $E8D9A998
397 00000496 95A4 D4E5 DC.L $95A4D4E5
398 0000049A 2BAB 58DB DC.L $2BAB58DB
399 0000049E 59A9 9895 DC.L $59A99895
400 000004A2 A4D4 E5E8 DC.L $A4D4E5E8

```

```

401 000004A6 D92B AB5B DC.L $D92BAB5B
402 000004AA D819 95A4 DC.L $D81995A4
403 000004AE C4E6 69E4 DC.L $C4E669E4
404 000004B2 2BAB 58DB DC.L $2BAB58DB
405 000004B6 149B ACEC DC.L $149BACEC
406 000004BA FBF4 7898 DC.L $FBF47898
407 000004BE 4DBE CFDE DC.L $4DBECFDE
408 000004C2 CD39 C9C4 DC.L $CD39C9C4
409 000004C6 2BCD EB3C DC.L $2BCDEB3C
410 000004CA DCF4 F6D4 DC.L $DCF4F6D4
411 000004CE B496 9ABC DC.L $B4969ABC
412 000004D2 7C94 149B DC.L $7C94149B
413 000004D6 ACFC 4CC4 DC.L $ACFC4CC4
414 000004DA F417 C748 DC.L $F417C748
415 000004DE E829 D9E8 DC.L $E829D9E8
416 000004E2 E467 B7A6 DC.L $E467B7A6
417 000004E6 A5B4 F44A DC.L $A5B4F44A
418 000004EA BRCC DBCA DC.L $BRCCDBCA
419 000004EE 39C9 C44B DC.L $39C9C44B
420 000004F2 ED59 A998 DC.L $ED59A998
421 000004F6 95A4 D4E5 DC.L $95A4D4E5
422 000004FA E8D9 6994 DC.L $E8D96994
423 000004FE 19B9 C8C5 DC.L $19B9C8C5
424 00000502 B4A4 9596 DC.L $B4A49596
425 00000506 A7F7 F8E9 DC.L $A7F7F8E9
426 0000050A D9C8 45D4 DC.L $D9C845D4
427 0000050E E4F5 149B DC.L $E4F5149B
428 00000512 ACEC FBF4 DC.L $ACECFBF4
429 00000516 7898 2EAE DC.L $78982EAE
430 0000051A 6EEE 39C9 DC.L $6EEE39C9
431 0000051E C42D CB3C DC.L $C42DCB3C
432 00000522 DCF4 F6D4 DC.L $DCF4F6D4
433 00000526 B496 9ABC DC.L $B4969ABC
434 0000052A 2EAE 6EEE DC.L $2EAE6EEE
435 0000052E 1C95 A4E4 DC.L $1C95A4E4
436 00000532 F5FC 2EAE DC.L $F5FC2EAE
437 00000536 6EEE 7C9C DC.L $6EEE7C9C
438 0000053A B4F4 18C8 DC.L $B4F418C8
439 0000053E 4DDE 39C9 DC.L $4DDE39C9
440 00000542 C42B AB5B DC.L $C42BAB5B
441 00000546 DB14 9BAC DC.L $DB149BAC
442 0000054A CCDB DAB8 DC.L $CCDBDAB8
443 0000054E D8E7 E5D4 DC.L $D8E7E5D4
444 00000552 B400 0000 DC.L $B4000000
445
446      0000 0556 roman_pointer equ *
447
448 00000556 0001 DC.W 1
449 00000558 0003 DC.W 3
450 0000055A 0005 DC.W 5
451 0000055C 0008 DC.W 8
452 0000055E 000C DC.W 12
453 00000560 0012 DC.W 18
454 00000562 0018 DC.W 24
455 00000564 0012 DC.W 18
456 00000566 001E DC.W 30
457 00000568 0020 DC.W 32

```

```

458 0000056A 0020 DC.W 32
459 0000056C 0020 DC.W 32
460 0000056E 0029 DC.W 41
461 00000570 0029 DC.W 41
462 00000572 0036 DC.W 54
463 00000574 0040 DC.W 64
464 00000576 004D DC.W 77
465 00000578 0051 DC.W 81
466 0000057A 005B DC.W 91
467 0000057C 006B DC.W 107
468 0000057E 0075 DC.W 117
469 00000580 0075 DC.W 117
470 00000582 0081 DC.W 129
471 00000584 0081 DC.W 129
472 00000586 0081 DC.W 129
473 00000588 008E DC.W 142
474 0000058A 009B DC.W 155
475 0000058C 00A7 DC.W 167
476 0000058E 00B1 DC.W 177
477 00000590 00BD DC.W 189
478 00000592 00C9 DC.W 201
479 00000594 00D4 DC.W 212
480 00000596 00DD DC.W 221
481 00000598 00E9 DC.W 233
482 0000059A 00F5 DC.W 245
483 0000059C 0100 DC.W 256
484 0000059E 0109 DC.W 265
485 000005A0 0117 DC.W 279
486 000005A2 0125 DC.W 293
487 000005A4 0132 DC.W 306
488 000005A6 013D DC.W 317
489 000005A8 014A DC.W 330
490 000005AA 0150 DC.W 336
491 000005AC 015B DC.W 347
492 000005AE 0166 DC.W 358
493 000005B0 0175 DC.W 373
494 000005B2 017A DC.W 378
495 000005B4 0185 DC.W 389
496 000005B6 0197 DC.W 407
497 000005B8 01A3 DC.W 419
498 000005BA 01A8 DC.W 424
499 000005BC 01B5 DC.W 437
500 000005BE 01BF DC.W 447
501 000005C0 01C7 DC.W 455
502 000005C2 01CE DC.W 462
503 000005C4 01DA DC.W 474
504
505 0000 05C6 kata_char equ *
506
507 000005C6 2796 95A4 DC.L $279695A4
508 000005CA B4C5 C6B7 DC.L $B4C5C6B7
509 000005CE A76C BC88 DC.L $A76CBC88
510 000005D2 24D4 D826 DC.L $24D4D826
511 000005D6 C447 C8E8 DC.L $C447C8E8
512 000005DA B7C7 1BF8 DC.L $B7C71BF8
513 000005DE F7C4 B418 DC.L $F7C4B418
514 000005E2 F829 E9E8 DC.L $F829E9E8

```

```

515 000005E6 C647 C5B4 DC.L $C647C5B4
516 000005EA 59A6 48C4 DC.L $59A648C4
517 000005EE 27A8 E8E6 DC.L $27A8E8E6
518 000005F2 C4A8 C938 DC.L $C4A8C938
519 000005F6 D848 C424 DC.L $D848C424
520 000005FA E428 E859 DC.L $E428E859
521 000005FE D457 A428 DC.L $D457A428
522 00000602 E8E7 D639 DC.L $E8E7D639
523 00000606 B438 D8D4 DC.L $B438D8D4
524 0000060A 24F4 28E8 DC.L $24F428E8
525 0000060E E4A4 36E8 DC.L $E4A436E8
526 00000612 28A7 48C7 DC.L $28A748C7
527 00000616 68E6 C418 DC.L $68E6C418
528 0000061A F81B FBF9 DC.L $F81BFBF9
529 0000061E C749 C5B4 DC.L $C749C5B4
530 00000622 6C97 4AC4 DC.L $6C974AC4
531 00000626 189A FAF7 DC.L $189AFAF7
532 0000062A C44C 4CCA DC.L $C44C4CCA
533 0000062E 2EBE 48C3 DC.L $2EBE48C3
534 00000632 15F5 5CD4 DC.L $15F55CD4
535 00000636 1AFA 5995 DC.L $1AFA5995
536 0000063A 1AFA F5E4 DC.L $1AFAF5E4
537 0000063E 3C86 944C DC.L $3C86944C
538 00000642 C46A AA17 DC.L $C46AAA17
539 00000646 F719 BBFB DC.L $F719BBFB
540 0000064A F8B4 2C9A DC.L $F8B42C9A
541 0000064E 992A F95A DC.L $992AF95A
542 00000652 D5B4 1BF8 DC.L $D5B41BF8
543 00000656 F595 2C88 DC.L $F5952C88
544 0000065A 1AFA 6CE7 DC.L $1AFA6CE7
545 0000065E B41B BB18 DC.L $B41BBB18
546 00000662 B814 C4F7 DC.L $B814C4F7
547 00000666 F91B FBF9 DC.L $F91BFBF9
548 0000066A 9447 F41A DC.L $9447F41A
549 0000066E FAF9 D72C DC.L $FAF9D72C
550 00000672 A5B4 F474 DC.L $A5B4F474
551 00000676 1BB9 7BF8 DC.L $1BB97BF8
552 0000067A B418 BABB DC.L $B418BABB
553 0000067E FBF8 B438 DC.L $FBF8B438
554 00000682 D62B DBEC DC.L $D62BDBEC
555 00000686 48C6 A418 DC.L $48C6A418
556 0000068A F81B 9949 DC.L $F81B9949
557 0000068E CE7B F7C4 DC.L $CE7BF7C4
558 00000692 2EBE 7999 DC.L $2EBE7999
559 00000696 49C6 A43C DC.L $49C6A43C
560 0000069A B43A E74C DC.L $B43AE74C
561 0000069E CEAA 1AFA DC.L $CEAA1AFA
562 000006A2 2EBE 15F5 DC.L $2EBE15F5
563 000006A6 1BF8 FAF9 DC.L $1BF8FAF9
564 000006AA 9438 E51B DC.L $9438E51B
565 000006AE FE95 44C8 DC.L $FE9544C8
566 000006B2 F54C CB6C DC.L $F54CCB6C
567 000006B6 E8A4 1A95 DC.L $E8A41A95
568 000006BA AA5B F9F4 DC.L $AA5BF9F4
569 000006BE 1C95 A4F4 DC.L $1C95A4F4
570 000006C2 19E9 1BF8 DC.L $19E91BF8
571 000006C6 FE84 A419 DC.L $FE84A419

```

```

572 000006CA BBF7 F64C DC.L $BBF7F64C
573 000006CE C41A FA27 DC.L $C41AFA27
574 000006D2 A995 67F6 DC.L $A99567F6
575 000006D6 F51B F6F9 DC.L $F51BF6F9
576 000006DA C637 E42C DC.L $C637E42C
577 000006DE B8DB EA29 DC.L $B8DBEA29
578 000006E2 88D8 E726 DC.L $88D8E726
579 000006E6 85D5 E45B DC.L $85D5E45B
580 000006EA 9795 F576 DC.L $9795F576
581 000006EE 76F4 76FA DC.L $76F476FA
582 000006F2 9429 E51B DC.L $9429E51B
583 000006F6 FB18 F83B DC.L $FB18F83B
584 000006FA B5CA F43C DC.L $B5CAF43C
585 000006FE B41A FAF9 DC.L $B41AFAF9
586 00000702 F9D7 2BDB DC.L $F9D72BDB
587 00000706 D515 F51B DC.L $D515F51B
588 0000070A FBF5 9528 DC.L $FBF59528
589 0000070E F62F EB19 DC.L $F62FEB19
590 00000712 F9F7 C4C4 DC.L $F9F7C4C4
591 00000716 2BA7 6BE6 DC.L $2BA76BE6
592 0000071A C42B A594 DC.L $C42BA594
593 0000071E 4BC4 D4F6 DC.L $4BC4D4F6
594 00000722 F72B A4C4 DC.L $F72BA4C4
595 00000726 F775 959B DC.L $F775959B
596 0000072A FBF5 199B DC.L $FBF5199B
597 0000072E FBF7 C4B4 DC.L $FBF7C4B4
598 00000732 1ABA 7AF9 DC.L $1ABA7AF9
599 00000736 B494 399B DC.L $B494399B
600 0000073A 3CDA 2C9B DC.L $3CDA2C9B
601 0000073E 9AA9 B9CA DC.L $9AA9B9CA
602 00000742 CB8C AC1C DC.L $CB8CAC1C
603 00000746 C9FC 49C4 DC.L $C9FC49C4
604 0000074A 68A8 26E6 DC.L $68A826E6
605
606 0000 074E kata_pointer EQU *
607
608 0000074E 0001 DC.W 1
609 00000750 000A DC.W 10
610 00000752 000D DC.W 13
611 00000754 0010 DC.W 16
612 00000756 0012 DC.W 18
613 00000758 0017 DC.W 23
614 0000075A 001E DC.W 30
615 0000075C 0025 DC.W 37
616 0000075E 0029 DC.W 41
617 00000760 0030 DC.W 48
618 00000762 0036 DC.W 54
619 00000764 003C DC.W 60
620 00000766 0042 DC.W 66
621 00000768 0047 DC.W 71
622 0000076A 004D DC.W 77
623 0000076C 0054 DC.W 84
624 0000076E 0056 DC.W 86
625 00000770 005D DC.W 93
626 00000772 0061 DC.W 97
627 00000774 0069 DC.W 105
628 00000776 006F DC.W 111

```

```

629 00000778 0075 DC.W 117
630 0000077A 007C DC.W 124
631 0000077C 0082 DC.W 130
632 0000077E 0087 DC.W 135
633 00000780 008F DC.W 143
634 00000782 0093 DC.W 147
635 00000784 009A DC.W 154
636 00000786 00A2 DC.W 162
637 00000788 00A8 DC.W 168
638 0000078A 00B1 DC.W 177
639 0000078C 00B6 DC.W 182
640 0000078E 00BE DC.W 190
641 00000790 00C8 DC.W 198
642 00000792 00CD DC.W 205
643 00000794 00D4 DC.W 212
644 00000796 00D8 DC.W 216
645 00000798 00DD DC.W 221
646 0000079A 00E1 DC.W 225
647 0000079C 00E8 DC.W 232
648 0000079E 00F0 DC.W 240
649 000007A0 00F3 DC.W 243
650 000007A2 00F9 DC.W 249
651 000007A4 00FF DC.W 255
652 000007A6 0104 DC.W 260
653 000007A8 0108 DC.W 264
654 000007AA 0112 DC.W 274
655 000007AC 0118 DC.W 280
656 000007AE 0124 DC.W 292
657 000007B0 012B DC.W 299
658 000007B2 0130 DC.W 304
659 000007B4 0138 DC.W 312
660 000007B6 013F DC.W 319
661 000007B8 0144 DC.W 324
662 000007BA 014A DC.W 330
663 000007BC 0151 DC.W 337
664 000007BE 0156 DC.W 342
665 000007C0 015E DC.W 350
666 000007C2 0162 DC.W 354
667 000007C4 0167 DC.W 359
668 000007C6 016D DC.W 365
669 000007C8 0173 DC.W 371
670 000007CA 0177 DC.W 375
671 000007CC 0180 DC.W 384
672 000007CE 0189 DC.W 393
673
674

```

END

```

PASS 1 ERRORS: 0
PASS 2 ERRORS: 0

```


SYSDEF

Description

SYSDEF provides the symbol table for SYSTEM_P.

Usage

SYSDEF is accessed by the loader.

Notes

(This file was generated programmatically!)

© Copyright Hewlett-Packard Company, 1984. This document contains proprietary computer software which is protected by copyright. All rights are reserved. Copying or other reproduction of this program except for archival purposes is prohibited without the prior written consent of Hewlett-Packard Company.

Restricted Rights Legend

Use, Duplication, or disclosure by the Government is subject to restrictions as set forth in paragraph (b) (3) (B) of the Rights in Technical Data and Computer Software clause in DAR 7-104.9(a).

PASS 1 (COMPLETE, ERRORS: 0)

```

1 00000000 rorg 0
2
3 def sysdeftable
4
5 00000000 0000 0000 sysdeftable equ * module descriptor:
6 00000004 00 0000 dc.l 0 link = NIL
7 00000006 0000 0028 dc.b 0 patchmod = false
8 0000000A 0000 0724 dc.l defaddr address of DEF table
9 0000000E 01 dc.l endd-defaddr defsize
10 00000010 0000 0000 dc.l 0 resolved = true
11 00000014 0B dc.l 0 startaddress
12 00000015 53 dc.b 11,'SYSDEFTABLE' progname
12 00000016 59
12 00000017 53
12 00000018 44
12 00000019 45
12 0000001A 46
12 0000001B 54
12 0000001C 41
12 0000001D 42
12 0000001E 4C
12 0000001F 45
12 00000020 20
12 00000021 20
12 00000022 20
12 00000023 20
12 00000024 20
13 00000025 00 x dc.b 0,1
13 00000026 01
14
15 0000 1206 GVR equ $1206 abs, sint, value extend, 6 bytes
16
17 0000 0028 defaddr equ *
18
19 include SYSTABLE
20 REFR ALPHALIST
21 DC.B 9,'ALPHALIST'
21 00000028 09
21 00000029 41
21 0000002A 4C
21 0000002B 50
21 0000002C 48
21 0000002D 41
21 0000002E 4C
21 0000002F 49
21 00000030 53
21 00000031 54
22 00000032 1206 DC.W GVR
23 00000034 0000 0000 DC.L ALPHALIST
24 REFR ASM_ASM
25 DC.B 7,'ASM_ASM'
25 00000038 07
25 00000039 41
25 0000003A 53
25 0000003B 4D
25 0000003C 5F
25 0000003D 41
25 0000003E 53
25 0000003F 4D

```

```

26 00000040 1206 DC.W GVR
27 00000042 0000 0000 DC.L ASM_ASM
28 REFR ASM_ASSIGN
29 DC.B 10,'ASM_ASSIGN'
29 00000046 0A
29 00000047 41
29 00000048 53
29 00000049 40
29 0000004A 5F
29 0000004B 41
29 0000004C 53
29 0000004D 53
29 0000004E 49
29 0000004F 47
29 00000050 4E
30 00000052 1206 DC.W GVR
31 00000054 0000 0000 DC.L ASM_ASSIGN
32 REFR ASM_CACHE_OFF
33 DC.B 13,'ASM_CACHE_OFF'
33 00000058 0D
33 00000059 41
33 0000005A 53
33 0000005B 4D
33 0000005C 5F
33 0000005D 43
33 0000005E 41
33 0000005F 43
33 00000060 48
33 00000061 45
33 00000062 5F
33 00000063 4F
33 00000064 46
33 00000065 46
34 00000066 1206 DC.W GVR
35 00000068 0000 0000 DC.L ASM_CACHE_OFF
36 REFR ASM_CACHE_ON
37 DC.B 12,'ASM_CACHE_ON'
37 0000006C 0C
37 0000006D 41
37 0000006E 53
37 0000006F 4D
37 00000070 5F
37 00000071 43
37 00000072 41
37 00000073 43
37 00000074 48
37 00000075 45
37 00000076 5F
37 00000077 4F
37 00000078 4E
38 0000007A 1206 DC.W GVR
39 0000007C 0000 0000 DC.L ASM_CACHE_ON
40 REFR ASM_CI_SWITCH
41 DC.B 13,'ASM_CI_SWITCH'
41 00000080 0D
41 00000081 41
41 00000082 53
41 00000083 4D
41 00000084 5F
41 00000085 43
41 00000086 49

```



```

41 0000037 5F
41 0000038 53
41 0000039 57
41 000003A 49
41 000003B 54
41 000003C 43
41 000003D 48
42 000003E 1206 DC.W GVR
43 0000039 0000 0000 DC.L ASM_CI_SWITCH
44 REFR ASM_CPYMSG
45 DC.B 10,'ASM_CPYMSG'
45 0000034 0A
45 0000035 41
45 0000036 53
45 0000037 4D
45 0000038 5F
45 0000039 43
45 000003A 50
45 000003B 59
45 000003C 49
45 000003D 53
45 000003E 47
46 0000040 1206 DC.W GVR
47 0000042 0000 0000 DC.L ASM_CPYMSG
48 REFR ASM_DIFFERENCE
49 DC.B 14,'ASM_DIFFERENCE'
49 0000046 0E
49 0000047 41
49 0000048 53
49 0000049 4D
49 000004A 5F
49 000004B 44
49 000004C 49
49 000004D 46
49 000004E 46
49 000004F 45
49 0000050 52
49 0000051 45
49 0000052 4E
49 0000053 43
49 0000054 45
50 0000056 1206 DC.W GVR
51 0000058 0000 0000 DC.L ASM_DIFFERENCE
52 REFR ASM_DIV
53 DC.B 7,'ASM_DIV'
53 000005C 07
53 000005D 41
53 000005E 53
53 000005F 4D
53 0000060 5F
53 0000061 44
53 0000062 49
53 0000063 56
54 0000064 1206 DC.W GVR
55 0000066 0000 0000 DC.L ASM_DIV
56 REFR ASM_EQUAL
57 DC.B 9,'ASM_EQUAL'
57 000006A 09
57 000006B 41
57 000006C 53
57 000006D 4D

```

```

57 000006E 5F
57 000006F 45
57 0000070 51
57 0000071 55
57 0000072 41
57 0000073 4C
58 0000074 1206 DC.W GVR
59 0000076 0000 0000 DC.L ASM_EQUAL
60 REFR ASM_ERRMSG
61 DC.B 10,'ASM_ERRMSG'
61 000007A 0A
61 000007B 41
61 000007C 53
61 000007D 4D
61 000007E 5F
61 000007F 45
61 0000080 52
61 0000081 52
61 0000082 4D
61 0000083 53
61 0000084 47
62 0000085 1206 DC.W GVR
63 0000086 0000 0000 DC.L ASM_ERRMSG
64 REFR ASM_FASTMOVE
65 DC.B 12,'ASM_FASTMOVE'
65 000008C 0C
65 000008D 41
65 000008E 53
65 000008F 4D
65 0000090 5F
65 0000091 46
65 0000092 41
65 0000093 53
65 0000094 54
65 0000095 4D
65 0000096 4F
65 0000097 56
65 0000098 45
66 000009A 1206 DC.W GVR
67 000009C 0000 0000 DC.L ASM_FASTMOVE
68 REFR ASM_FINDROMS
69 DC.B 12,'ASM_FINDROMS'
69 0000100 0C
69 0000101 41
69 0000102 53
69 0000103 4D
69 0000104 5F
69 0000105 46
69 0000106 49
69 0000107 4E
69 0000108 44
69 0000109 52
69 000010A 4F
69 000010B 4D
69 000010C 53
70 000010E 1206 DC.W GVR
71 0000110 0000 0000 DC.L ASM_FINDROMS
72 REFR ASM_FLPYINIT
73 DC.B 12,'ASM_FLPYINIT'
73 0000114 0C
73 0000115 41

```

```

73 00000116 53
73 00000117 4D
73 00000118 5F
73 00000119 46
73 0000011A 4C
73 0000011B 50
73 0000011C 59
73 0000011D 4F
73 0000011E 4E
73 0000011F 49
73 00000120 54
74 00000122 1206 DC.W GVR
75 00000124 0000 0000 DC.L ASM_FLPYINIT
76 REFR ASM_FLPYMRREAD
77 DC.B 13,'ASM_FLPYMRREAD'
77 00000128 0D
77 00000129 41
77 0000012A 53
77 0000012B 4D
77 0000012C 5F
77 0000012D 46
77 0000012E 4C
77 0000012F 50
77 00000130 59
77 00000131 4D
77 00000132 52
77 00000133 45
77 00000134 41
77 00000135 44
78 00000136 1206 DC.W GVR
79 00000138 0000 0000 DC.L ASM_FLPYMRREAD
80 REFR ASM_FLPYMRWRITE
81 DC.B 14,'ASM_FLPYMRWRITE'
81 0000013C 0E
81 0000013D 41
81 0000013E 53
81 0000013F 4D
81 00000140 5F
81 00000141 46
81 00000142 4C
81 00000143 50
81 00000144 59
81 00000145 4D
81 00000146 57
81 00000147 52
81 00000148 49
81 00000149 54
81 0000014A 45
82 0000014C 1206 DC.W GVR
83 0000014E 0000 0000 DC.L ASM_FLPYMRWRITE
84 REFR ASM_FLPYMRREAD
85 DC.B 12,'ASM_FLPYMRREAD'
85 00000152 0C
85 00000153 41
85 00000154 53
85 00000155 4D
85 00000156 5F
85 00000157 46
85 00000158 4C
85 00000159 50

```

```

85 0000015A 59
85 0000015B 52
85 0000015C 45
85 0000015D 41
85 0000015E 44
86 00000160 1206 DC.W GVR
87 00000162 0000 0000 DC.L ASM_FLPYREAD
88 REFR ASM_FLPY_WRT
89 DC.B 12,'ASM_FLPY_WRT'
89 00000167 41
89 00000168 53
89 00000169 4D
89 0000016A 5F
89 0000016B 46
89 0000016C 4C
89 0000016D 50
89 0000016E 59
89 0000016F 5F
89 00000170 57
89 00000171 52
89 00000172 54
90 00000174 1206 DC.W GVR
91 00000176 0000 0000 DC.L ASM_FLPY_WRT
92 REFR ASM_F_PWR_ON
93 DC.B 12,'ASM_F_PWR_ON'
93 0000017A 0C
93 0000017B 41
93 0000017C 53
93 0000017D 4D
93 0000017E 5F
93 0000017F 46
93 00000180 5F
93 00000181 50
93 00000182 57
93 00000183 52
93 00000184 5F
93 00000185 4F
93 00000186 4E
94 00000188 1206 DC.W GVR
95 0000018A 0000 0000 DC.L ASM_F_PWR_ON
96 REFR ASM_IN
97 DC.B 6,'ASM_IN'
97 0000018E 06
97 0000018F 41
97 00000190 53
97 00000191 4D
97 00000192 5F
97 00000193 49
97 00000194 4E
98 00000196 1206 DC.W GVR
99 00000198 0000 0000 DC.L ASM_IN
100 REFR ASM_INCLUSION
101 DC.B 13,'ASM_INCLUSION'
101 0000019C 0D
101 0000019D 41
101 0000019E 53
101 0000019F 4D
101 000001A0 5F
101 000001A1 49
101 000001A2 4E

```

```

101 000001A3 43
101 000001A4 4C
101 000001A5 55
101 000001A6 53
101 000001A7 49
101 000001A8 4F
101 000001A9 4E
102 000001AA 1206
103 000001AC 0000 0000 DC.W GVR
DC.L ASM_INCLUSION
REFR ASM_INTERSECT
DC.B 13,'ASM_INTERSECT'
105 000001B0 0D
105 000001B1 41
105 000001B2 53
105 000001B3 4D
105 000001B4 5F
105 000001B5 49
105 000001B6 4E
105 000001B7 54
105 000001B8 45
105 000001B9 52
105 000001BA 53
105 000001BB 45
105 000001BC 43
105 000001BD 54
106 000001BE 1206
107 000001C0 0000 0000 DC.W GVR
DC.L ASM_INTERSECT
REFR ASM_MEMAVAIL
DC.B 12,'ASM_MEMAVAIL'
109 000001C4 0C
109 000001C5 41
109 000001C6 53
109 000001C7 4D
109 000001C8 5F
109 000001C9 4D
109 000001CA 45
109 000001CB 4D
109 000001CC 41
109 000001CD 56
109 000001CE 41
109 000001CF 49
109 000001D0 4C
110 000001D2 1206
111 000001D4 0000 0000 DC.W GVR
DC.L ASM_MEMAVAIL
REFR ASM_MOD
DC.B 7,'ASM_MOD'
113 000001D8 07
113 000001D9 41
113 000001DA 53
113 000001DB 4D
113 000001DC 5F
113 000001DD 4D
113 000001DE 4F
113 000001DF 44
114 000001E0 1206
115 000001E2 0000 0000 DC.W GVR
DC.L ASM_MOD
REFR ASM_MOVELEFT
DC.B 9,'ASM_MOVELEFT'
117 000001E6 09
117 000001E7 41
117 000001E8 53

```

```

117 000001E9 4D
117 000001EA 5F
117 000001EB 4D
117 000001EC 4F
117 000001ED 56
117 000001EE 45
117 000001EF 4C
118 000001F0 1206
119 000001F2 0000 0000 DC.W GVR
DC.L ASM_MOVELEFT
REFR ASM_MOVELEFT
DC.B 12,'ASM_MOVELEFT'
121 000001F6 0C
121 000001F7 41
121 000001F8 53
121 000001F9 4D
121 000001FA 5F
121 000001FB 4D
121 000001FC 4F
121 000001FD 56
121 000001FE 45
121 000001FF 4C
121 00000200 45
121 00000201 46
121 00000202 54
122 00000204 1206
123 00000206 0000 0000 DC.W GVR
DC.L ASM_MOVELEFT
REFR ASM_MOVER
DC.B 9,'ASM_MOVER'
125 0000020A 09
125 0000020B 41
125 0000020C 53
125 0000020D 4D
125 0000020E 5F
125 0000020F 4D
125 00000210 4F
125 00000211 56
125 00000212 45
125 00000213 52
126 00000214 1206
127 00000216 0000 0000 DC.W GVR
DC.L ASM_MOVER
REFR ASM_MOVERRIGHT
DC.B 13,'ASM_MOVERRIGHT'
129 0000021A 0D
129 0000021B 41
129 0000021C 53
129 0000021D 4D
129 0000021E 5F
129 0000021F 4D
129 00000220 4F
129 00000221 56
129 00000222 45
129 00000223 52
129 00000224 49
129 00000225 47
129 00000226 48
129 00000227 54
130 00000228 1206
131 0000022A 0000 0000 DC.W GVR
DC.L ASM_MOVERRIGHT
REFR ASM_MPY
DC.B 7,'ASM_MPY'
132
133 0000022E 07

```

```

133 0000022F 41
133 00000230 53
133 00000231 4D
133 00000232 5F
133 00000233 4D
133 00000234 50
133 00000235 59
134 00000236 1206 DC.W GVR
135 00000238 0000 0000 DC.L ASM_MPY
REFR ASM_NEQUAL
DC.B 10,'ASM_NEQUAL'
136 0000023C 0A
137 0000023D 41
137 0000023E 53
137 0000023F 4D
137 00000240 5F
137 00000241 4E
137 00000242 45
137 00000243 51
137 00000244 55
137 00000245 41
137 00000246 4C
138 00000248 1206 DC.W GVR
139 0000024A 0000 0000 DC.L ASM_NEQUAL
REFR ASM_NEWBYTES
DC.B 12,'ASM_NEWBYTES'
141 0000024E 0C
141 0000024F 41
141 00000250 53
141 00000251 4D
141 00000252 5F
141 00000253 4E
141 00000254 45
141 00000255 57
141 00000256 42
141 00000257 59
141 00000258 54
141 00000259 45
141 0000025A 53
142 0000025C 1206 DC.W GVR
143 0000025E 0000 0000 DC.L ASM_NEWBYTES
REFR ASM_NEWWORDS
DC.B 12,'ASM_NEWWORDS'
145 00000262 0C
145 00000263 41
145 00000264 53
145 00000265 4D
145 00000266 5F
145 00000267 4E
145 00000268 45
145 00000269 57
145 0000026A 57
145 0000026B 4F
145 0000026C 52
145 0000026D 44
145 0000026E 53
146 00000270 1206 DC.W GVR
147 00000272 0000 0000 DC.L ASM_NEWWORDS
REFR ASM_POS
DC.B 7,'ASM_POS'
149 00000276 07

```

```

149 00000277 41
149 00000278 53
149 00000279 4D
149 0000027A 5F
149 0000027B 50
149 0000027C 4F
149 0000027D 53
150 0000027E 1206 DC.W GVR
151 00000280 0000 0000 DC.L ASM_POS
REFR ASM_POWERUP
DC.B 11,'ASM_POWERUP'
153 00000284 0B
153 00000285 41
153 00000286 53
153 00000287 4D
153 00000288 5F
153 00000289 50
153 0000028A 4F
153 0000028B 57
153 0000028C 45
153 0000028D 52
153 0000028E 55
153 0000028F 50
154 00000290 1206 DC.W GVR
155 00000292 0000 0000 DC.L ASM_POWERUP
REFR ASM_RMOVEL
DC.B 10,'ASM_RMOVEL'
157 00000296 0A
157 00000297 41
157 00000298 53
157 00000299 4D
157 0000029A 5F
157 0000029B 52
157 0000029C 4D
157 0000029D 4F
157 0000029E 56
157 0000029F 45
157 000002A0 4C
158 000002A2 1206 DC.W GVR
159 000002A4 0000 0000 DC.L ASM_RMOVEL
REFR ASM_REMOVE
DC.B 10,'ASM_REMOVE'
161 000002A8 0A
161 000002A9 41
161 000002AA 53
161 000002AB 4D
161 000002AC 5F
161 000002AD 52
161 000002AE 4D
161 000002AF 4F
161 000002B0 56
161 000002B1 45
161 000002B2 52
162 000002B4 1206 DC.W GVR
163 000002B6 0000 0000 DC.L ASM_REMOVE
REFR ASM_UNION
DC.B 9,'ASM_UNION'
165 000002BA 09
165 000002BB 41
165 000002BC 53
165 000002BD 4D

```

```

165 00002BE 5F
165 00002BF 55
165 00002C0 4E
165 00002C1 49
165 00002C2 4F
165 00002C3 4E
166 00002C4 1206 DC.W GVR
167 00002C6 0000 0000 DC.L ASM_UNION
REFR ASM_USERPROGRAM
169 00002CA 0F DC.B 15,'ASM_USERPROGRAM'
169 00002CB 41
169 00002CC 53
169 00002CD 4D
169 00002CE 5F
169 00002CF 55
169 00002D0 53
169 00002D1 46
169 00002D2 52
169 00002D3 50
169 00002D4 52
169 00002D5 4F
169 00002D6 47
169 00002D7 52
169 00002D8 41
169 00002D9 4D
170 00002DA 1206 DC.W GVR
171 00002DC 0000 0000 DC.L ASM_USERPROGRAM
REFR BOOTDAMMODULE
172 00002DE 00 DC.B 13,'BOOTDAMMODULE'
173 00002E0 0D
173 00002E1 42
173 00002E2 4F
173 00002E3 4F
173 00002E4 54
173 00002E5 44
173 00002E6 41
173 00002E7 4D
173 00002E8 4D
173 00002E9 4F
173 00002EA 44
173 00002EB 55
173 00002EC 4C
173 00002ED 45
174 00002EE 1206 DC.W GVR
175 00002F0 0000 0000 DC.L BOOTDAMMODULE
REFR BOOTDAMMODULE_BOOTDAM
DC.B 21,'BOOTDAMMODULE_BOOTDAM'
176
177 00002F4 15
177 00002F5 42
177 00002F6 4F
177 00002F7 4F
177 00002F8 54
177 00002F9 44
177 00002FA 41
177 00002FB 4D
177 00002FC 4D
177 00002FD 4F
177 00002FE 44
177 00002FF 55

```

```

177 0000300 4C
177 0000301 45
177 0000302 5F
177 0000303 42
177 0000304 4F
177 0000305 4F
177 0000306 54
177 0000307 44
177 0000308 41
177 0000309 4D
178 000030A 1206 DC.W GVR
179 000030C 0000 0000 DC.L BOOTDAMMODULE_BOOTDAM
REFR BOOTDAMMODULE_BOOTDAMMODULE
DC.B 27,'BOOTDAMMODULE_BOOTDAMMODULE'
180
181 0000310 1B
181 0000311 42
181 0000312 4F
181 0000313 4F
181 0000314 54
181 0000315 44
181 0000316 41
181 0000317 4D
181 0000318 4D
181 0000319 4F
181 000031A 44
181 000031B 55
181 000031C 4C
181 000031D 45
181 000031E 5F
181 000031F 42
181 0000320 4F
181 0000321 4F
181 0000322 54
181 0000323 44
181 0000324 41
181 0000325 4D
181 0000326 4D
181 0000327 4F
181 0000328 44
181 0000329 55
181 000032A 4C
181 000032B 45
182 000032C 1206 DC.W GVR
183 000032E 0000 0000 DC.L BOOTDAMMODULE_BOOTDAMMODULE
REFR BOOTDAMMODULE_BOOTNODE
DC.B 22,'BOOTDAMMODULE_BOOTNODE'
184
185 0000332 16
185 0000333 42
185 0000334 4F
185 0000335 4F
185 0000336 54
185 0000337 44
185 0000338 41
185 0000339 4D
185 000033A 4D
185 000033B 4F
185 000033C 44
185 000033D 55
185 000033E 4C

```

```

185 0000033F 45
185 00000340 5F
185 00000341 42
185 00000342 4F
185 00000343 4F
185 00000344 54
185 00000345 4E
185 00000346 4F
185 00000347 44
185 00000348 45
186 0000034A 1206
187 0000034C 0000 0000 DC.W GVR
188 DC.L BOOTDAMMODULE_BOOTNODE
189 DC.L BOOTDAMMODULE_BOOTTM
189 DC.B 20,'BOOTDAMMODULE_BOOTTM'
189 00000350 14
189 00000351 42
189 00000352 4F
189 00000353 4F
189 00000354 54
189 00000355 44
189 00000356 41
189 00000357 4D
189 00000358 4D
189 00000359 4F
189 0000035A 44
189 0000035B 55
189 0000035C 4C
189 0000035D 45
189 0000035E 5F
189 0000035F 42
189 00000360 4F
189 00000361 4F
189 00000362 54
189 00000363 54
189 00000364 4D
190 00000366 1206
191 00000368 0000 0000 DC.W GVR
192 DC.L BOOTDAMMODULE_BOOTTM
193 DC.L BOOTDAMMODULE_INITBOOTDAM
193 DC.B 25,'BOOTDAMMODULE_INITBOOTDAM'
193 0000036C 19
193 0000036D 42
193 0000036E 4F
193 0000036F 4F
193 00000370 54
193 00000371 44
193 00000372 41
193 00000373 4D
193 00000374 4D
193 00000375 4F
193 00000376 44
193 00000377 55
193 00000378 4C
193 00000379 45
193 0000037A 5F
193 0000037B 49
193 0000037C 4E
193 0000037D 49
193 0000037E 54
193 0000037F 42

```

```

193 00000380 4F
193 00000381 4F
193 00000382 54
193 00000383 44
193 00000384 41
193 00000385 4D
194 00000386 1206
195 00000388 0000 0000 DC.W GVR
196 DC.L BOOTDAMMODULE_INITBOOTDAM
197 DC.L BOOTDAMMODULE_SRMNODE
197 DC.B 21,'BOOTDAMMODULE_SRMNODE'
197 0000038C 15
197 0000038D 42
197 0000038E 4F
197 0000038F 4F
197 00000390 54
197 00000391 44
197 00000392 41
197 00000393 4D
197 00000394 4D
197 00000395 4F
197 00000396 44
197 00000397 55
197 00000398 4C
197 00000399 45
197 0000039A 5F
197 0000039B 53
197 0000039C 52
197 0000039D 4D
197 0000039E 4E
197 0000039F 4F
197 000003A0 44
197 000003A1 45
198 000003A2 1206
199 000003A4 0000 0000 DC.W GVR
200 DC.L BOOTDAMMODULE_SRMNODE
201 DC.L BOOTDAMMODULE__BASE
201 DC.B 19,'BOOTDAMMODULE__BASE'
201 000003A8 13
201 000003A9 42
201 000003AA 4F
201 000003AB 4F
201 000003AC 54
201 000003AD 44
201 000003AE 41
201 000003AF 4D
201 000003B0 4D
201 000003B1 4F
201 000003B2 44
201 000003B3 55
201 000003B4 4C
201 000003B5 45
201 000003B6 5F
201 000003B7 5F
201 000003B8 42
201 000003B9 41
201 000003BA 53
201 000003BB 45
202 000003BC 1206
203 000003BE 0000 0000 DC.W GVR
204 DC.L BOOTDAMMODULE__BASE
204 DC.L BOOT_FINDFILE

```

```

205 000003C2 0D          DC.B 13,'BOOT_FINDFILE'
205 000003C3 42
205 000003C4 4F
205 000003C5 4F
205 000003C6 54
205 000003C7 5F
205 000003C8 46
205 000003C9 49
205 000003CA 4E
205 000003CB 44
205 000003CC 46
205 000003CD 49
205 000003CE 4C
205 000003CF 45
206 000003D0 1206      DC.W  GVR
207 000003D2 0000 0000  DC.L  BOOT_FINDFILE
208                                REFR  BOOT_LIFHEAD
209                                DC.B 12,'BOOT_LIFHEAD'
209 000003D6 0C
209 000003D7 42
209 000003D8 4F
209 000003D9 4F
209 000003DA 54
209 000003DB 5F
209 000003DC 4C
209 000003DD 49
209 000003DE 46
209 000003DF 48
209 000003E0 45
209 000003E1 41
209 000003E2 44
210 000003E4 1206      DC.W  GVR
211 000003E6 0000 0000  DC.L  BOOT_LIFHEAD
212                                REFR  BOOT_MFCLOSE
213                                DC.B 12,'BOOT_MFCLOSE'
213 000003EA 0C
213 000003EB 42
213 000003EC 4F
213 000003ED 4F
213 000003EE 54
213 000003EF 5F
213 000003F0 4D
213 000003F1 46
213 000003F2 43
213 000003F3 4C
213 000003F4 4F
213 000003F5 53
213 000003F6 45
214 000003F8 1206      DC.W  GVR
215 000003FA 0000 0000  DC.L  BOOT_MFCLOSE
216                                REFR  BOOT_MFOPEN
217                                DC.B 11,'BOOT_MFOPEN'
217 000003FE 0B
217 000003FF 42
217 00000400 4F
217 00000401 4F
217 00000402 54
217 00000403 5F
217 00000404 4D
217 00000405 46

```

```

217 00000406 4F
217 00000407 50
217 00000408 45
217 00000409 4E
218 0000040A 1206      DC.W  GVR
219 0000040C 0000 0000  DC.L  BOOT_MFOPEN
220                                REFR  BOOT_MINIT
221                                DC.B 10,'BOOT_MINIT'
221 00000410 0A
221 00000411 42
221 00000412 4F
221 00000413 4F
221 00000414 54
221 00000415 5F
221 00000416 4D
221 00000417 49
221 00000418 4E
221 00000419 49
221 0000041A 54
222 0000041C 1206      DC.W  GVR
223 0000041E 0000 0000  DC.L  BOOT_MINIT
224                                REFR  BOOT_MREAD
225                                DC.B 10,'BOOT_MREAD'
225 00000422 0A
225 00000423 42
225 00000424 4F
225 00000425 4F
225 00000426 54
225 00000427 5F
225 00000428 4D
225 00000429 52
225 0000042A 45
225 0000042B 41
225 0000042C 44
226 0000042E 1206      DC.W  GVR
227 00000430 0000 0000  DC.L  BOOT_MREAD
228                                REFR  EVALGVR
229                                DC.B 7,'EVALGVR'
229 00000434 07
229 00000435 45
229 00000436 56
229 00000437 41
229 00000438 4C
229 00000439 47
229 0000043A 56
229 0000043B 52
230 0000043C 1206      DC.W  GVR
231 0000043E 0000 0000  DC.L  EVALGVR
232                                REFR  FS_FWRITESTRINT
233                                DC.B 15,'FS_FWRITESTRINT'
233 00000442 0F
233 00000443 46
233 00000444 53
233 00000445 5F
233 00000446 46
233 00000447 57
233 00000448 52
233 00000449 49
233 0000044A 54
233 0000044B 45
233 0000044C 53

```

```

233 0000044D 54
233 0000044E 52
233 0000044F 49
233 00000450 4E
233 00000451 54
234 00000452 1206 DC.W GVR
235 00000454 0000 0000 DC.L FS_FWRITESTRINT
REFR G_DOLLAR
236 DC.B 8,'G_DOLLAR'
237 00000458 08
237 00000459 47
237 0000045A 5F
237 0000045B 44
237 0000045C 4F
237 0000045D 4C
237 0000045E 4C
237 0000045F 41
237 00000460 52
238 00000462 1206 DC.W GVR
239 00000464 0000 0000 DC.L G_DOLLAR
REFR INITLOAD
240 DC.B 8,'INITLOAD'
241 00000468 08
241 00000469 49
241 0000046A 4E
241 0000046B 49
241 0000046C 54
241 0000046D 4C
241 0000046E 4F
241 0000046F 41
241 00000470 44
242 00000472 1206 DC.W GVR
243 00000474 0000 0000 DC.L INITLOAD
REFR INITLOAD_INITLOAD
244 DC.B 17,'INITLOAD_INITLOAD'
245 00000478 11
245 00000479 49
245 0000047A 4E
245 0000047B 49
245 0000047C 54
245 0000047D 4C
245 0000047E 4F
245 0000047F 41
245 00000480 44
245 00000481 5F
245 00000482 49
245 00000483 4E
245 00000484 49
245 00000485 54
245 00000486 4C
245 00000487 4F
245 00000488 41
245 00000489 44
246 0000048A 1206 DC.W GVR
247 0000048C 0000 0000 DC.L INITLOAD_INITLOAD
REFR INITLOAD_SYSPREFIX
248 DC.B 18,'INITLOAD_SYSPREFIX'
249 00000490 12
249 00000491 49
249 00000492 4E
249 00000493 43

```

```

249 00000494 54
249 00000495 4C
249 00000496 4F
249 00000497 41
249 00000498 44
249 00000499 5F
249 0000049A 53
249 0000049B 59
249 0000049C 53
249 0000049D 50
249 0000049E 52
249 0000049F 45
249 000004A0 46
249 000004A1 49
249 000004A2 58
250 000004A4 1206 DC.W GVR
251 000004A6 0000 0000 DC.L INITLOAD_SYSPREFIX
REFR INITLOAD__BASE
252 DC.B 14,'INITLOAD__BASE'
253 000004AA 0E
253 000004AB 49
253 000004AC 4E
253 000004AD 49
253 000004AE 54
253 000004AF 4C
253 000004B0 4F
253 000004B1 41
253 000004B2 44
253 000004B3 5F
253 000004B4 5F
253 000004B5 42
253 000004B6 41
253 000004B7 53
253 000004B8 45
254 000004BA 1206 DC.W GVR
255 000004BC 0000 0000 DC.L INITLOAD__BASE
REFR LOADER
256 DC.B 6,'LOADER'
257 000004C0 06
257 000004C1 4C
257 000004C2 4F
257 000004C3 41
257 000004C4 44
257 000004C5 45
257 000004C6 52
258 000004C8 1206 DC.W GVR
259 000004CA 0000 0000 DC.L LOADER
REFR LOADER_CHECKREV
260 DC.B 15,'LOADER_CHECKREV'
261 000004CE 0F
261 000004CF 4C
261 000004D0 4F
261 000004D1 41
261 000004D2 44
261 000004D3 45
261 000004D4 52
261 000004D5 5F
261 000004D6 43
261 000004D7 48
261 000004D8 45

```



```

261 000004D9 43
261 000004DA 4B
261 000004DB 52
261 000004DC 45
261 000004DD 56
262 000004DE 1206 DC.W GVR
263 000004E0 0000 0000 DC.L LOADER_CHECKREV
264 REFR LOADER_CLOSEFILES
265 000004E4 11 DC.B 17,'LOADER_CLOSEFILES'
265 000004E5 4C
265 000004E6 4F
265 000004E7 41
265 000004E8 44
265 000004E9 45
265 000004EA 52
265 000004EB 5F
265 000004EC 43
265 000004ED 4C
265 000004EE 4F
265 000004EF 53
265 000004F0 45
265 000004F1 46
265 000004F2 49
265 000004F3 4C
265 000004F4 45
265 000004F5 53
266 000004F6 1206 DC.W GVR
267 000004F8 0000 0000 DC.L LOADER_CLOSEFILES
268 REFR LOADER_COUNTCODE
269 DC.B 16,'LOADER_COUNTCODE'
269 000004FC 10
269 000004FD 4C
269 000004FE 4F
269 000004FF 41
269 00000500 44
269 00000501 45
269 00000502 52
269 00000503 5F
269 00000504 43
269 00000505 4F
269 00000506 55
269 00000507 4E
269 00000508 54
269 00000509 43
269 0000050A 4F
269 0000050B 44
269 0000050C 45
270 0000050E 1206 DC.W GVR
271 00000510 0000 0000 DC.L LOADER_COUNTCODE
272 REFR LOADER_GETBYTES
273 DC.B 15,'LOADER_GETBYTES'
273 00000514 0F
273 00000515 4C
273 00000516 4F
273 00000517 41
273 00000518 44
273 00000519 45
273 0000051A 52
273 0000051B 5F

```

```

273 0000051C 47
273 0000051D 45
273 0000051E 54
273 0000051F 42
273 00000520 59
273 00000521 54
273 00000522 45
273 00000523 53
274 00000524 1206 DC.W GVR
275 00000526 0000 0000 DC.L LOADER_GETBYTES
276 REFR LOADER_INITLOADER
277 DC.B 17,'LOADER_INITLOADER'
277 0000052A 11
277 0000052B 4C
277 0000052C 4F
277 0000052D 41
277 0000052E 44
277 0000052F 45
277 00000530 52
277 00000531 5F
277 00000532 49
277 00000533 4E
277 00000534 49
277 00000535 54
277 00000536 4C
277 00000537 4F
277 00000538 41
277 00000539 44
277 0000053A 45
277 0000053B 52
278 0000053C 1206 DC.W GVR
279 0000053E 0000 0000 DC.L LOADER_INITLOADER
280 REFR LOADER_LOADER
281 DC.B 13,'LOADER_LOADER'
281 00000542 0D
281 00000543 4C
281 00000544 4F
281 00000545 41
281 00000546 44
281 00000547 45
281 00000548 52
281 00000549 5F
281 0000054A 4C
281 0000054B 4F
281 0000054C 41
281 0000054D 44
281 0000054E 45
281 0000054F 52
282 00000550 1206 DC.W GVR
283 00000552 0000 0000 DC.L LOADER_LOADER
284 REFR LOADER_LOADINFO
285 DC.B 15,'LOADER_LOADINFO'
285 00000556 0F
285 00000557 4C
285 00000558 4F
285 00000559 41
285 0000055A 44
285 0000055B 45
285 0000055C 52
285 0000055D 5F

```

```

285 000055E 4C
285 000055F 4F
285 0000560 41
285 0000561 44
285 0000562 49
285 0000563 4E
285 0000564 46
285 0000565 4F
286 0000566 1206 DC.W GVR
287 0000568 0000 0000 DC.L LOADER_LOADINFO
288 REFR LOADER_LOADQ
289 DC.B 12,'LOADER_LOADQ'
289 000056C 0C
289 000056D 4C
289 000056E 4F
289 000056F 41
289 0000570 44
289 0000571 45
289 0000572 52
289 0000573 5F
289 0000574 4C
289 0000575 4F
289 0000576 41
289 0000577 44
289 0000578 51
290 000057A 1206 DC.W GVR
291 000057C 0000 0000 DC.L LOADER_LOADQ
292 REFR LOADER_LOADTEXT
293 DC.B 15,'LOADER_LOADTEXT'
293 0000580 0F
293 0000581 4C
293 0000582 4F
293 0000583 41
293 0000584 44
293 0000585 45
293 0000586 52
293 0000587 5F
293 0000588 4C
293 0000589 4F
293 000058A 41
293 000058B 44
293 000058C 54
293 000058D 45
293 000058E 58
293 000058F 54
294 0000590 1206 DC.W GVR
295 0000592 0000 0000 DC.L LOADER_LOADTEXT
296 REFR LOADER_MARKUSER
297 DC.B 15,'LOADER_MARKUSER'
297 0000596 0F
297 0000597 4C
297 0000598 4F
297 0000599 41
297 000059A 44
297 000059B 45
297 000059C 52
297 000059D 5F
297 000059E 4D
297 000059F 41
297 00005A0 52

```

```

297 00005A1 4B
297 00005A2 55
297 00005A3 53
297 00005A4 45
297 00005A5 52
298 00005A6 1206 DC.W GVR
299 00005A8 0000 0000 DC.L LOADER_MARKUSER
300 REFR LOADER_MATCHFILE
301 DC.B 16,'LOADER_MATCHFILE'
301 00005AC 10
301 00005AD 4C
301 00005AE 4F
301 00005AF 41
301 00005B0 44
301 00005B1 45
301 00005B2 52
301 00005B3 5F
301 00005B4 4D
301 00005B5 41
301 00005B6 54
301 00005B7 43
301 00005B8 48
301 00005B9 46
301 00005BA 49
301 00005BB 4C
301 00005BC 45
302 00005BE 1206 DC.W GVR
303 00005C0 0000 0000 DC.L LOADER_MATCHFILE
304 REFR LOADER_MOVEDEFS
305 DC.B 15,'LOADER_MOVEDEFS'
305 00005C4 0F
305 00005C5 4C
305 00005C6 4F
305 00005C7 41
305 00005C8 44
305 00005C9 45
305 00005CA 52
305 00005CB 5F
305 00005CC 4D
305 00005CD 4F
305 00005CE 56
305 00005CF 45
305 00005D0 44
305 00005D1 45
305 00005D2 46
305 00005D3 53
306 00005D4 1206 DC.W GVR
307 00005D6 0000 0000 DC.L LOADER_MOVEDEFS
308 REFR LOADER_OPENLINKF
309 DC.B 16,'LOADER_OPENLINKF'
309 00005DA 10
309 00005DB 4C
309 00005DC 4F
309 00005DD 41
309 00005DE 44
309 00005DF 45
309 00005E0 52
309 00005E1 5F
309 00005E2 4F
309 00005E3 50

```

```

309 000005E4 45
309 000005E5 4E
309 000005E6 4C
309 000005E7 49
309 000005E8 4E
309 000005E9 4B
309 000005EA 46
310 000005EC 1206 DC.W GVR
311 000005EE 0000 0000 DC.L LOADER_OPENLINKF
312 REFR LOADER_RELEASEUSER
313 DC.B 18,'LOADER_RELEASEUSER'
313 000005F2 12
313 000005F3 4C
313 000005F4 4F
313 000005F5 41
313 000005F6 44
313 000005F7 45
313 000005F8 52
313 000005F9 5F
313 000005FA 52
313 000005FB 45
313 000005FC 4C
313 000005FD 45
313 000005FE 41
313 000005FF 53
313 00000600 49
313 00000601 55
313 00000602 53
313 00000603 45
313 00000604 52
314 00000606 1206 DC.W GVR
315 00000608 0000 0000 DC.L LOADER_RELEASEUSER
316 REFR LOADER_ZEROMEM
317 DC.B 14,'LOADER_ZEROMEM'
317 0000060C 0E
317 0000060D 4C
317 0000060E 4F
317 0000060F 41
317 00000610 44
317 00000611 45
317 00000612 52
317 00000613 5F
317 00000614 5A
317 00000615 45
317 00000616 52
317 00000617 4F
317 00000618 4D
317 00000619 45
317 0000061A 4D
318 0000061C 1206 DC.W GVR
319 0000061E 0000 0000 DC.L LOADER_ZEROMEM
320 REFR LOADER__BASE
321 DC.B 12,'LOADER__BASE'
321 00000622 0C
321 00000623 4C
321 00000624 4F
321 00000625 41
321 00000626 44
321 00000627 45
321 00000628 52

```

```

321 00000629 5F
321 0000062A 5F
321 0000062B 42
321 0000062C 41
321 0000062D 53
321 0000062E 45
322 00000630 1206 DC.W GVR
323 00000632 0000 0000 DC.L LOADER__BASE
324 REFR M68KTYPE
325 DC.B 8,'M68KTYPE'
325 00000636 08
325 00000637 4D
325 00000638 36
325 00000639 38
325 0000063A 4B
325 0000063B 54
325 0000063C 59
325 0000063D 50
325 0000063E 45
326 0000064C 1206 DC.W GVR
327 00000642 0000 0000 DC.L M68KTYPE
328 REFR MATCHDEFEXT
329 DC.B 11,'MATCHDEFEXT'
329 00000646 0B
329 00000647 4D
329 00000648 41
329 00000649 54
329 0000064F 43
329 0000064E 48
329 0000064C 44
329 0000064D 45
329 0000064E 46
329 0000064F 45
329 00000650 58
329 00000651 54
330 00000652 1206 DC.W GVR
331 00000654 0000 0000 DC.L MATCHDEFEXT
332 REFR MINI
333 DC.B 4,'MINI'
333 00000658 04
333 00000659 4D
333 0000065A 49
333 0000065B 4E
333 0000065C 49
334 0000065E 1206 DC.W GVR
335 00000660 0000 0000 DC.L MINI
336 REFR MINI_IORESC
337 DC.B 11,'MINI_IORESC'
337 00000664 0B
337 00000665 4D
337 00000666 49
337 00000667 4E
337 00000668 49
337 00000669 5F
337 0000066A 49
337 0000066B 4F
337 0000066C 52
337 0000066D 45
337 0000066E 53
337 0000066F 43
338 00000670 1206 DC.W GVR

```

```

339 00000672 0000 0000 DC.L MINI_IORES
340 REFR MINI_IORVAL
341 00000676 0B DC.B 11,'MINI_IORVAL'
341 00000677 40
341 00000678 49
341 00000679 4E
341 0000067A 49
341 0000067B 5F
341 0000067C 49
341 0000067D 4F
341 0000067E 52
341 0000067F 56
341 00000680 41
341 00000681 4C
342 00000682 1206 DC.W GVR
343 00000684 0000 0000 DC.L MINI_IORVAL
REFR MINI_MINI
344 DC.B 9,'MINI_MINI'
345 00000688 09
345 00000689 4D
345 0000068A 49
345 0000068B 4E
345 0000068C 49
345 0000068D 5F
345 0000068E 4D
345 0000068F 49
345 00000690 4E
345 00000691 49
346 00000692 1206 DC.W GVR
347 00000694 0000 0000 DC.L MINI_MINI
REFR MINI_MINIIO
348 DC.B 11,'MINI_MINIIO'
349 00000698 0B
349 00000699 4D
349 0000069A 49
349 0000069B 4E
349 0000069C 49
349 0000069D 5F
349 0000069E 4D
349 0000069F 49
349 000006A0 4E
349 000006A1 49
349 000006A2 49
349 000006A3 4F
350 000006A4 1206 DC.W GVR
351 000006A6 0000 0000 DC.L MINI_MINIIO
REFR MINI_BASE
352 DC.B 10,'MINI_BASE'
353 000006AA 0A
353 000006AB 4D
353 000006AC 49
353 000006AD 4E
353 000006AE 49
353 000006AF 5F
353 000006B0 5F
353 000006B1 42
353 000006B2 41
353 000006B3 53
353 000006B4 45
354 000006B6 1206 DC.W GVR

```

```

355 000006B8 0000 0000 DC.L MINI_BASE
356 REFR MSYSFLAGS
357 000006BC 09 DC.B 9,'MSYSFLAGS'
357 000006BD 4D
357 000006BE 53
357 000006BF 59
357 000006C0 53
357 000006C1 46
357 000006C2 4C
357 000006C3 41
357 000006C4 47
357 000006C5 53
358 000006C6 1206 DC.W GVR
359 000006C8 0000 0000 DC.L MSYSFLAGS
REFR RELOCATE
360 DC.B 8,'RELOCATE'
361 000006CC 08
361 000006CD 52
361 000006CE 45
361 000006CF 4C
361 000006D0 4F
361 000006D1 43
361 000006D2 41
361 000006D3 54
361 000006D4 45
362 000006D6 1206 DC.W GVR
363 000006D8 0000 0000 DC.L RELOCATE
REFR STACKFUDGE
364 DC.B 10,'STACKFUDGE'
365 000006DC 0A
365 000006DD 53
365 000006DE 54
365 000006DF 41
365 000006E0 43
365 000006E1 4B
365 000006E2 46
365 000006E3 55
365 000006E4 44
365 000006E5 47
365 000006E6 45
366 000006E8 1206 DC.W GVR
367 000006EA 0000 0000 DC.L STACKFUDGE
REFR SYSGLOBALS
368 DC.B 10,'SYSGLOBALS'
369 000006EE 0A
369 000006EF 53
369 000006F0 59
369 000006F1 53
369 000006F2 47
369 000006F3 4C
369 000006F4 4F
369 000006F5 42
369 000006F6 41
369 000006F7 4C
369 000006F8 53
370 000006FA 1206 DC.W GVR
371 000006FC 0000 0000 DC.L SYSGLOBALS
REFR SYSGLOBALS_FSIDC
372 DC.B 16,'SYSGLOBALS_FSIDC'
373 00000700 10
373 00000701 53

```

```
373 00000702 59
373 00000703 53
373 00000704 47
373 00000705 4C
373 00000706 4F
373 00000707 42
373 00000708 41
373 00000709 4C
373 0000070A 53
373 0000070B 5F
373 0000070C 46
373 0000070D 53
373 0000070E 49
373 0000070F 44
373 00000710 43
374 00000712 1206
375 00000714 0000 0000      DC.W  GVR
                                DC.L  SYSGLOBALS_FSIDC
                                REFR  SYSGLOBALS__SYSGLOBALS
                                DC.B  21,'SYSGLOBALS__SYSGLOBALS'
376
377 00000718 15
377 00000719 53
377 0000071A 59
377 0000071B 53
377 0000071C 47
377 0000071D 4C
377 0000071E 4F
377 0000071F 42
377 00000720 41
377 00000721 4C
377 00000722 53
377 00000723 5F
377 00000724 53
377 00000725 59
377 00000726 53
377 00000727 47
377 00000728 4C
377 00000729 4F
377 0000072A 42
377 0000072B 41
377 0000072C 4C
377 0000072D 53
378 0000072E 1206      DC.W  GVR
379 00000730 0000 0000      DC.L  SYSGLOBALS__SYSGLOBALS
380                                REFR  SYSGLOBALS__BASE
                                DC.B  16,'SYSGLOBALS__BASE'
381 00000734 10
381 00000735 53
381 00000736 59
381 00000737 53
381 00000738 47
381 00000739 4C
381 0000073A 4F
381 0000073B 42
381 0000073C 41
381 0000073D 4C
381 0000073E 53
381 0000073F 5F
381 00000740 5F
381 00000741 42
```

```
381 00000742 41
381 00000743 53
381 00000744 45
382 00000746 1206      DC.W  GVR
383 00000748 0000 0000      DC.L  SYSGLOBALS__BASE
384
385          0000 074C endd   equ *
386
387          end
PASS 1 ERRORS: 0
PASS 2 ERRORS: 0
```

*** 68000 ASSEMBLER SYMBOL TABLE DUMP ***

EXTERNAL SYMBOLS			
SYMBOL	TYPE	DEF	VALUE
ALPHALIST	REL	20	00000002
ASM_ASH	REL	24	00000005
ASM_ASSIGN	REL	28	00000007
ASM_CACHE_OFF	REL	32	0000000A
ASM_CACHE_ON	REL	36	0000000E
ASM_CI_SWITCH	REL	40	00000012
ASM_COPYMSG	REL	44	00000016
ASM_DIFFERENCE	REL	48	00000019
ASM_DIV	REL	52	0000001D
ASM_EQUAL	REL	56	0000001F
ASM_TERMMSG	REL	60	00000022
ASM_FASTMOVE	REL	64	00000025
ASM_FINDROMS	REL	68	00000029
ASM_FLPYINIT	REL	72	0000002D
ASM_FLPYMRREAD	REL	76	00000031
ASM_FLPYWRITE	REL	80	00000035
ASM_FLPYREAD	REL	84	00000039
ASM_FLPY_WRT	REL	88	0000003D
ASM_F_PWR_ON	REL	92	00000041
ASM_IN	REL	96	00000045
ASM_INCLUSION	REL	100	00000047
ASM_INTERSECT	REL	104	0000004B
ASM_MEMAVAIL	REL	108	0000004F
ASM_MOD	REL	112	00000053
ASM_MOVE	REL	116	00000055
ASM_MOVELEFT	REL	120	00000058
ASM_MOVER	REL	124	0000005C
ASM_MOVERIGHT	REL	128	0000005F
ASM_MPY	REL	132	00000063
ASM_NEQUAL	REL	136	00000065
ASM_NEWBYTES	REL	140	00000068
ASM_NEWWORDS	REL	144	0000006C
ASM_POS	REL	148	00000070
ASM_POWERUP	REL	152	00000072
ASM_RMOVE	REL	156	00000075
ASM_RMOVER	REL	160	00000078
ASM_UNION	REL	164	0000007B
ASM_USERPROGRAM	REL	168	0000007E
BOOTDAMMODULE	REL	172	00000082
BOOTDAMMODULE_BOOTDAM	REL	176	00000086
BOOTDAMMODULE_BOOTDAMMODULE	REL	180	0000008C
BOOTDAMMODULE_BOOTNODE	REL	184	00000093
BOOTDAMMODULE_BOOTINI	REL	188	00000099
BOOTDAMMODULE_INITBOOTDAM	REL	192	0000009F
BOOTDAMMODULE_SRMNODE	REL	196	000000A6
BOOTDAMMODULE__BASE	REL	200	000000AC
BOOT_FINDFILE	REL	204	000000B1
BOOT_LIFHEAD	REL	208	000000B5
BOOT_MFCLOSE	REL	212	000000B9
BOOT_MFOPEN	REL	216	000000BD
BOOT_MINIT	REL	220	000000C0

BOOT_MREAD	REL	224	000000C3
EVALGVR	REL	228	000000C6
FS_FURTRESTRINT	REL	232	000000C8
G_DOLLAR	REL	236	000000CC
INITLOAD	REL	240	000000CF
INITLOAD_INITLOAD	REL	244	000000D2
INITLOAD_SYSPREFIX	REL	248	000000D7
INITLOAD__BASE	REL	252	000000DC
LOADER	REL	256	000000E0
LOADER_CHECKREV	REL	260	000000E2
LOADER_CLOSEFILES	REL	264	000000E6
LOADER_COUNTCODE	REL	268	000000EB
LOADER_GETBYTES	REL	272	000000F0
LOADER_INITLOADER	REL	276	000000F4
LOADER_LOADER	REL	280	000000F9
LOADER_LOADINFO	REL	284	000000FD
LOADER_LOADQ	REL	288	00000101
LOADER_LOADTEXT	REL	292	00000105
LOADER_MARKUSER	REL	296	00000109
LOADER_MATCHFILE	REL	300	0000010D
LOADER_MOVEDEFS	REL	304	00000112
LOADER_OPENLINKF	REL	308	00000116
LOADER_RELEASEUSER	REL	312	0000011B
LOADER_ZEROMEM	REL	316	00000120
LOADER__BASE	REL	320	00000124
MSKTYPE	REL	324	00000128
MATCHDEFEXT	REL	328	0000012B
MINI	REL	332	0000012E
MINI_IORESC	REL	336	00000130
MINI_IORVAL	REL	340	00000133
MINI_MINI	REL	344	00000136
MINI_MINIO	REL	348	00000139
MINI__BASE	REL	352	0000013C
MSYSLAGS	REL	356	0000013F
RELOCATE	REL	360	00000142
STACKFUDGE	REL	364	00000145
SYSGLOBALS	REL	368	00000148
SYSGLOBALS_FSIDC	REL	372	0000014B
SYSGLOBALS_SYSGLOBALS	REL	376	00000150
SYSGLOBALS__BASE	REL	380	00000156

INTERNAL SYMBOLS

SYMBOL	TYPE	DEF	EQU SYM	VALUE
A0	AREG	0		00000000
A1	AREG	0		00000001
A2	AREG	0		00000002
A3	AREG	0		00000003
A4	AREG	0		00000004
A5	AREG	0		00000005
A6	AREG	0		00000006
A7	AREG	0		00000007
CCR	STREG	0		00000005
D0	DREG	0		00000000
D1	DREG	0		00000001
D2	DREG	0		00000002
D3	DREG	0		00000003

D4	DREG	0	00000004
D5	DREG	0	00000005
D6	DREG	0	00000006
D7	DREG	0	00000007
DEFADDR	REL	17	00000028
DFC	STREG	0	00000008
ENDD	REL	385	0000074C
GVR	ABS	15	000012E6
SFC	STREG	0	00000009
SP	AREG	0	00000007
SR	STREG	0	00000006
SYSDEFTABLE	REL	5	00000000
USP	STREG	0	00000007
VBR	STREG	0	0000000A
X	REL	13	00000025

