

# Honeywell



**LEVEL 6**

**SOFTWARE**

**GCOS 6 MOD 400  
PROGRAMMER'S  
GUIDE**

**SERIES 60 (LEVEL 6)  
GCOS 6 MOD 400  
PROGRAMMER'S GUIDE**

**SUBJECT**

Descriptions of Mod 400 Operating Environments, User Access to the System,  
and Selected Examples of the Use of System Software Components

**SOFTWARE SUPPORTED**

This publication supports Release 0100 of the Series 60 (Level 6) GCOS 6  
MOD 400 Operating System; see the Manual Directory of the latest *GCOS 6  
MOD 400 System Concepts* manual (Order No. CB20) for information as to later  
releases supported by this manual.

**ORDER NUMBER**

CB22, Rev. 0

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# ***Preface***

The purpose of this manual is to provide the user with programmer-oriented information regarding the various operating environments available under the GCOS 6 Mod 400 Operating System and programmer procedures for terminal startup and access to the system. Also contained in this manual are examples of the use of various system software components: the editor, macro preprocessor, assembler, COBOL and FORTRAN compilers, and the sort program.

This material is presented in 9 sections, as outlined in the Introduction. The Introduction also presents suggested usages of the Mod 400 manual set for application programmers, system programmers, and operators.

## MANUAL DIRECTORY

The following publications constitute the GCOS 6 manual set. The Manual Directory in the latest GCOS 6 MOD 400 System Concepts manual lists the current revision number and addenda (if any) for each manual in the set.

<i>Order No.</i>	<i>Manual Title</i>
CB01	<i>GCOS 6 Program Preparation</i>
CB02	<i>GCOS 6 Commands</i>
CB03	<i>GCOS 6 Communications Processing</i>
CB04	<i>GCOS 6 Sort/Merge</i>
CB05	<i>GCOS 6 Data File Organizations and Formats</i>
CB06	<i>GCOS 6 System Messages</i>
CB07	<i>GCOS 6 Assembly Language Reference</i>
CB08	<i>GCOS 6 System Service Macro Calls</i>
CB09	<i>GCOS 6 RPG Reference</i>
CB10	<i>GCOS 6 Intermediate COBOL Reference</i>
CB20	<i>GCOS 6 MOD 400 System Concepts</i>
CB21	<i>GCOS 6 MOD 400 Program Execution and Checkout</i>
CB22	<i>GCOS 6 MOD 400 Programmer's Guide</i>
CB23	<i>GCOS 6 MOD 400 System Building</i>
CB24	<i>GCOS 6 MOD 400 Operator's Guide</i>
CB25	<i>GCOS 6 MOD 400 FORTRAN Reference</i>
CB26	<i>GCOS 6 MOD 400 Entry-Level COBOL Reference</i>
CB30	<i>Remote Batch Facility User's Guide</i>
CB31	<i>Data Entry Facility User's Guide</i>
CB33	<i>Level 6/Level 6 File Transmission</i>
CB34	<i>Level 6/Level 62 File Transmission</i>
CB35	<i>Level 6/Level 64 (Release 0300) File Transmission</i>
CB36	<i>Level 6/Level 66 File Transmission</i>
CB37	<i>Level 6/Series 200/2000 File Transmission</i>
CB38	<i>Level 6/BSC 2780 File Transmission</i>
CB39	<i>Level 6/Level 64 (Release 0220) File Transmission</i>

In addition, the following documents provide general hardware information:

<i>Order No.</i>	<i>Manual Title</i>
AS22	<i>Honeywell Level 6 Minicomputer Handbook</i>
AT04	<i>Level 6 System and Peripherals Operation Manual</i>



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# Section 1

## Introduction

The GCOS 6 Mod 400 operating system for the Models 6/30 and 6/40 minicomputers provides a comprehensive set of system services which form a base for executing user-written applications, Honeywell-supplied applications, and program development tools. It provides an online, interrupt-driven operation for multiple users and a single, low-priority batch operation typically used for program development and associated activities.

A number of different operating environments are possible, controlled in part by options exercised at system configuration, and in part by options chosen by the system operator at startup or at various times during the operating day. These environments are more fully described in Section 2, "Operating Environments."

Access to the system by users can be achieved in a variety of ways, again depending in part on system configuration options selected. These options are concerned mainly with the definition of local and/or remote terminal devices and how they are connected to the system. These are described in Section 3, "User Terminal Startup." Other access options, normally under the control of the system operator, are concerned with the procedures by which a user identifies himself (logs in) to the system through a connected terminal. This subject is treated in Section 4, "User Access to the System."

The remaining sections comprise descriptions and examples of the use of various system components: the Editor (Section 5), the Assembler and Macro Preprocessor (Section 6), the COBOL Compiler (Section 7), the FORTRAN Compiler (Section 8), and the Sort component (Section 9). Each of these sections presents terminal and/or line printer listings representing the actions performed. In these listings, heading lines may vary in detail depending on the component that initiated the listing or, in some cases, may be omitted. However, in actual use, the user will see heading lines consisting of three major fields of information, as shown below.

1. System Identification: GCOS6 MOD400-  $\begin{matrix} S \\ L \end{matrix}$  rrr-mm/dd/hhmm

S — SAF

L — LAF

rrr — Release number of the operating system

mm/dd/hhmm — Date/time when operating system was created (month, day, hour, and minute)

2. Component Identification: xxxxx-rrrr-mm/dd/hhmm

xxxxx — Component name

rrrr — Revision number of component

mm/dd/hhmm — Date/time that specified revision of component was created (month, day, hour, and minute)

3. Time of program execution: yyyy/mm/dd hhmm:ss.t

Date/time of program execution (year, month, day, hour, minute, second, and tenth of second)

### GUIDE TO USING THE MANUAL SET

This guide to the manuals is arranged according to functions that might be performed by an applications programmer, a systems programmer, or an operator. As used in this guide, the applications programmer writes applications programs; the system programmer configures the system and defines the environment for each application; and the operator operates the system from the operator terminal. These functions could be performed by three different persons or by the same person serving in the different capacities.



## **APPLICATIONS PROGRAMMER'S MANUAL GUIDE**

Figure 1-1 illustrates the suggested sequence in using the manuals. If you wish to start using the system by writing an application program, begin by using the *Programmer's Guide* manual. It illustrates: (1) various ways to gain access to the system, (2) a sample Editor session, and (3) for application languages, the procedure for performing program preparation and execution. Working with the small subset of commands used in the examples is a good approach to learning the system command set. This approach for getting started assumes that a system programmer has already configured and started up a suitable application environment. While using the system, you may wish to familiarize yourself with the system facilities described in the *System Concepts* manual.

Through examples, the *Programmer's Guide* illustrates how to use the system facilities. Other manuals provide reference material. The *Program Preparation* manual contains Editor directives (statements) to create and update an application language source unit. For each of the languages the appropriate language reference manuals contain the description of the language statements. Operating system dependencies, if any, that affect how you write the application are described in the *Programmer's Guide*. If the application uses communications, refer to the *Communications Processing* manual. Read the *Data File Organizations and Formats* manual if you require a better understanding of a language-supported file organization that is to be used in an application, or if you must calculate the size of a data file. You can use Monitor macro calls, as described in the *System Service Macro Calls* manual, in assembly language programs. Before your program can be entered for execution, it must be linked as described in the *Program Execution and Checkout* manual.

For program compilation or assembly and execution, the procedures described in the *Programmer's Guide* might be sufficient. To obtain more control over the execution of your program or utilize the system facilities more completely or efficiently, use the commands described in the *Commands* manual. If you wish to use the operator terminal, read the *Operator's Guide*. In many cases, the description of commands must be supplemented by system concepts described in the *System Concepts* manual. Rather than read all the conceptual material at one time, you may find it more meaningful to refer to it in conjunction with the appropriate reference material. The *Commands* manual also describes the utilities. An assembly language program, the Patch, Debug, and Dump utilities are described in the *Program Execution and Checkout* manual; file transmission from Level 6 to a host system is described in the *File Transmission* manual appropriate to the host system. Error messages and return status codes are listed in the *System Messages* manual.

## **SYSTEM PROGRAMMER'S MANUAL GUIDE**

Figure 1-2 illustrates the suggested sequence for using the manuals. The *System Building* manual provides you with the configuration directives (statements) and startup procedures to configure and start up a MOD 400, a Remote Batch Facility (RBF), or a Data Entry Facility (DEF) system. You must know the conceptual material in the *System Concepts* manual in order to successfully use the configuration directives. To tailor an applications environment suitable for the intended application, use the operator commands described in the *Operator's Guide* manual. Error messages are listed in the *System Messages* manual. If you are working with an application that runs under the BES operating system, the *System Concepts* manual contains MOD 400 and BES compatibility considerations.

## **OPERATOR'S MANUAL GUIDE**

Figure 1-3 illustrates the suggested sequence for using the manuals. Specific operator job functions must be determined by each installation; a large system might have a person assigned as an operator; a small system might have each programmer also act as an operator. The *Operator's Guide* indicates the system procedures performed through the operator terminal and describes operator commands used in system operation.

The *Programmer's Guide* contains examples using commands (described in the *Commands* manual) that are similar to operator commands. The *System Concepts* manual provides an understanding of the operating system. Note that the *Operator's Guide* describes using the

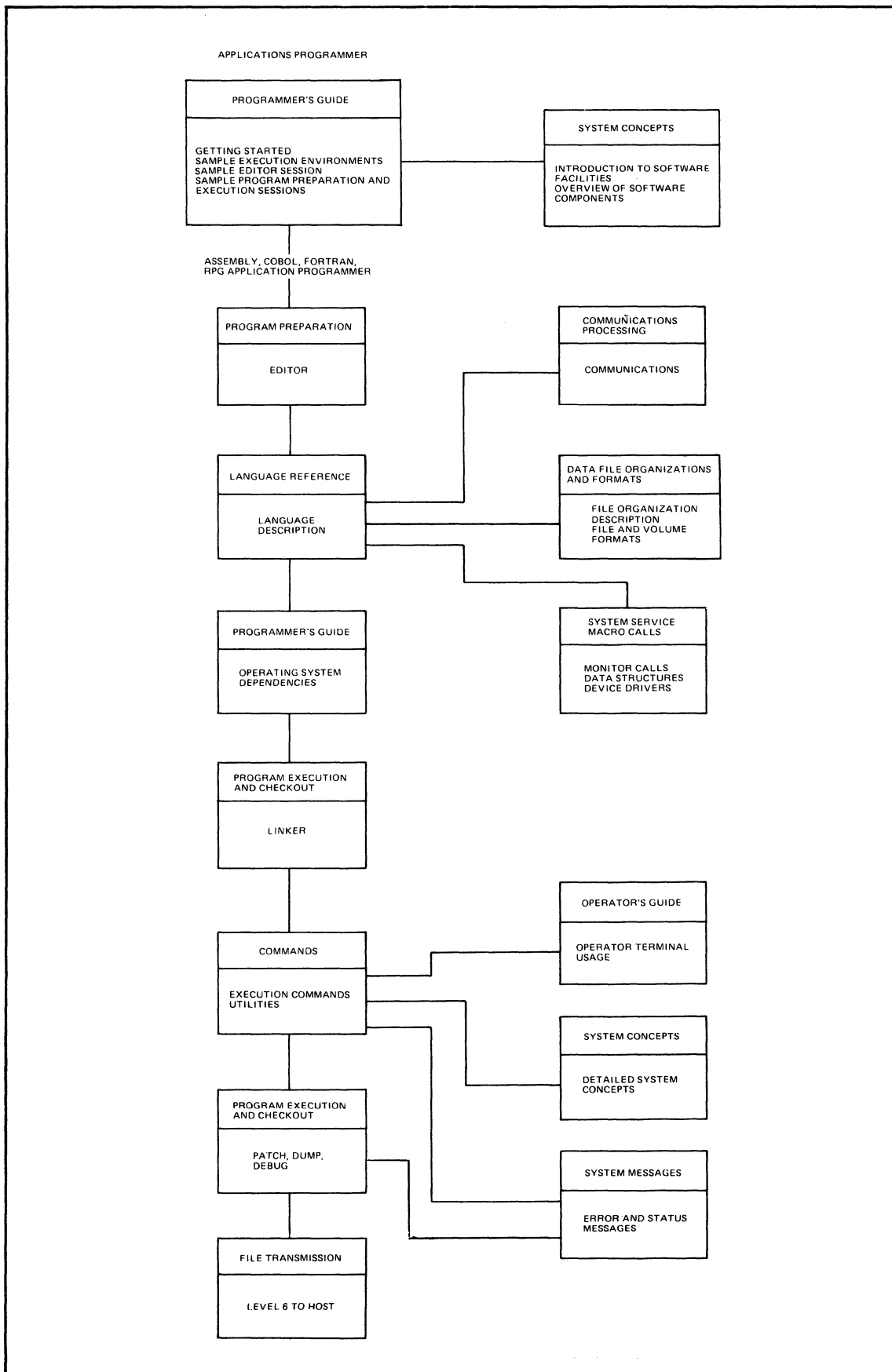
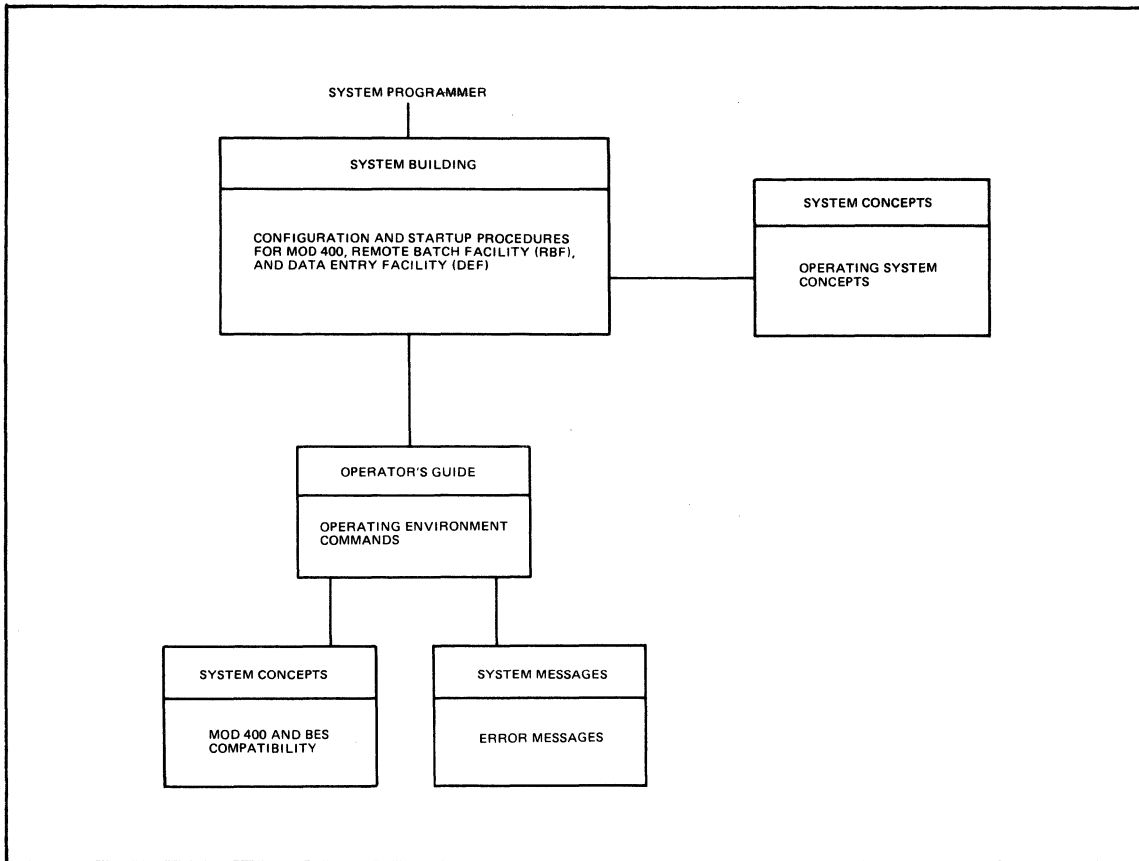
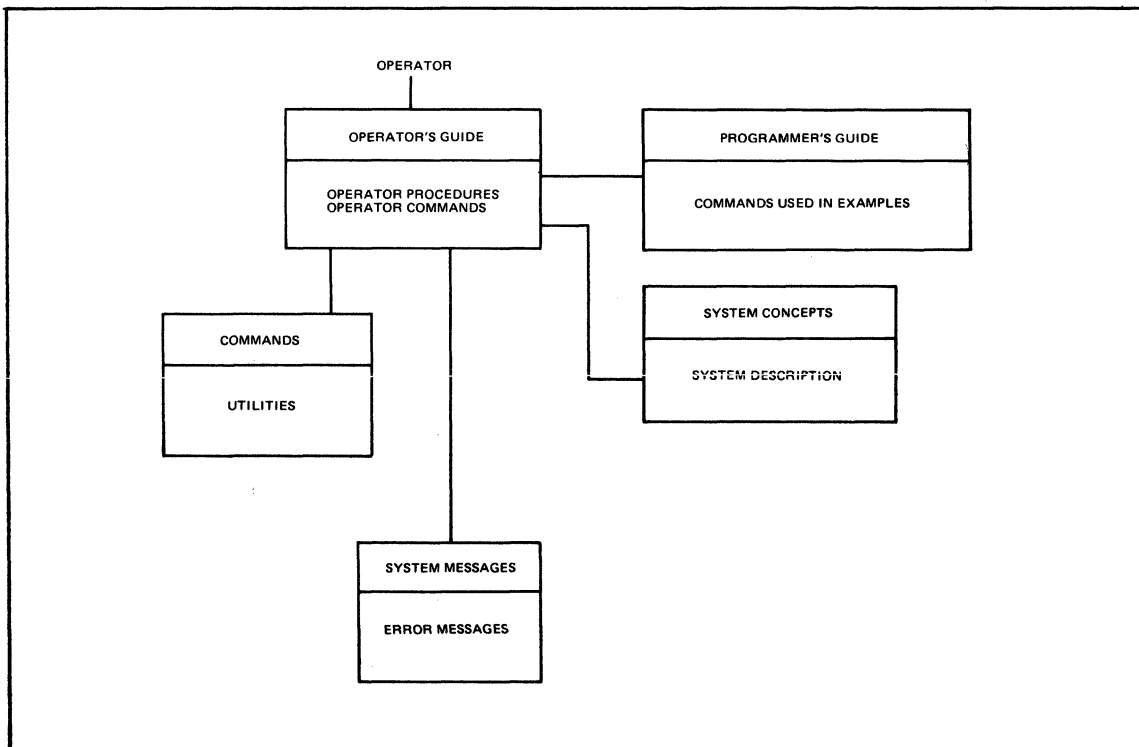


Figure 1-1. Applications Programmer Guide to Manuals



**Figure 1-2. System Programmer Guide to Manuals**

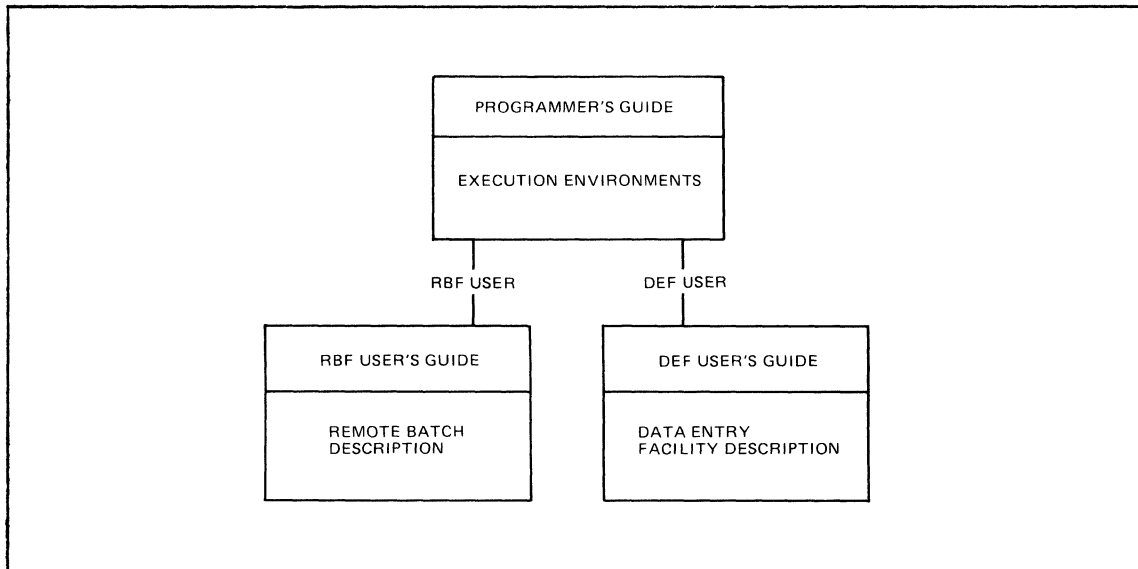


**Figure 1-3. Operator Guide to Manuals**

operator terminal for operator functions to enter operator commands to the system task group, or for user functions to enter commands to a user task group. To run the utilities, use the commands (described in the *Commands* manual) entered through the operator terminal functioning as a user terminal. Error messages are listed in the *System Messages* manual.

### **RBF AND DEF USER MANUAL GUIDE**

Figure 1-4 illustrates the suggested sequence for using the manuals. The system programmer configuration functions have been done and the system is ready to be used for Remote Batch Facility (RBF) functions or Data Entry Facility (DEF) functions. The *Programmer's Guide* manual provides sample login execution environments typical of ones that might be at your facility. The *Remote Batch Facility User's Guide* is used for RBF operations and the *Data Entry Facility User's Guide* is used for DEF operations.



**Figure 1-4. RBF and DEF User Guide to Manuals**



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## *Section 2*

# *Operating Environments*

The Mod 400 operating system allows a wide variety of operating environments, ranging from a single operator-controlled configuration to one in which the operator, other users, or a combination of both can control the configuration at any time during the operating day. This range of operating environments is described in this section.

### **OPERATOR-ONLY ENVIRONMENT**

This environment is one in which a designated operator and a limited number of users (typically programmers developing application programs) use the system on a first-come first-served basis for developing and testing programs. All work is done through the operator terminal, through either the system task group or a single online task group created by the system startup procedure. Certain functions can be performed through either of the two task groups; others can be done only through the system task group or the online task group — refer to the *Operator's Guide* and the *Commands* manuals for details on which functions can be performed from each task group.

### **ALL-ONLINE ENVIRONMENT**

An all-online environment is one in which one or more users can concurrently use the facilities of the operating system to perform interactive tasks of any kind permitted by the command language described in the *Commands* manual, plus any user applications that can be invoked through the command processor. This latter category consists of user programs in the form of bound units that are called from a task group in which the command processor is declared as the lead task when the task group is created. A task group can also be created by the operator or another online user, declaring the application bound unit as the lead task; in this case the creation of the task group and its activation results directly in the execution of the declared bound unit, without the need to enter its name as a command.

An example of this kind of environment is one in which several task groups have the command processor as lead task and one or more other task groups have specific application programs such as the Data Entry Facility and user-created programs as lead tasks. The former task groups can be used for editing source program files, entering requests for jobs to be run in the batch task group (see below), requesting printouts of files, etc. Concurrent with these activities can be the execution of the user application programs constituting the latter set of task groups. From the user's point of view, each task group has the appearance of having control of the system.

### **ONLINE/BATCH ENVIRONMENT**

This environment differs from the all-online environment only in that, in addition to the creation of the online task groups, a batch task group has also been created by the designated operator from the operator terminal. Once this task group has been created, any online task group having the command processor as its lead task can enter requests for jobs to be run through the use of the EBR (ENTER BATCH REQUEST) command. Typical of such batch jobs would be requests for compilations, links, application program checkout runs, and the like.

Creation and utilization of the batch task group requires the existence of at least the designated operator terminal, through which the batch task group is created and through which requests to it can be entered. Jobs run in the batch task group are normally controlled by a previously created file containing commands directing the execution of the jobs, and not by interactive dialog from a terminal. Section 4 contains additional information on the use of the batch task group.

## **DEDICATED APPLICATION ENVIRONMENT**

This is an environment in which system startup or operator action subsequent to startup results in the creation of one or more task groups in which a user application, and not the command processor, is the lead task. In such an environment no interactive processing takes place; rather, whatever processing occurs is dependent on the nature of the application — e.g., data entry, an inventory application, etc.

## **MIXED ENVIRONMENT**

The Mod 400 system does not restrict the user to any one of the foregoing environments at any given time. Given a large enough system, any of these can be combined with any others to provide concurrent interactive, batch, and dedicated operations on a selected terminal basis. That is, a selected set of terminals can be associated with interactive tasks, while others can be related to the dedicated application tasks.

## ***Section 3***

# ***User Terminal Startup***

Terminal startup procedures vary according to the type of terminal and whether the terminal is a noncommunications or a communications terminal. A noncommunications terminal is one that is connected to the system through the multiple device controller (MDC), while a communications terminal is connected through the multiline communications processor (MLCP). An MLCP-connected terminal can be connected either through a modem or through a dial-up telephone line. In the former case, when the modem is made ready, the terminal is connected and ready for operation. With a dial-up connection, the user must dial the number which connects the telephone to the system and wait for the signal that indicates the connection is made. For an MDC-connected terminal, simply turning on the power to the terminal suffices to connect it to the system. Subsequent actions depend on whether or not the listener/login processor is activated, and whether the terminal is declared by the operator to be associated with a specific task group.

### **STARTUP WITH THE LOGIN FACILITY**

If the operator has activated the listener/login processor, and the terminal being started up is one which is monitored by the login processor, then the user must log in using the procedures described in the *Operator's Guide* manual after performing the actions required for physically connecting the terminal to the system. When the connection is made to an MLCP-connected terminal, the system will display a system identification message, a message of the day if one is defined, and indicate that it is ready to accept a login request. For an MDC-connected terminal, displays occur only if the terminal is active when the login processor is activated.

### **TASK GROUP-SPECIFIC TERMINAL STARTUP**

If a terminal is declared by the operator to be associated with a specific task group, and is not monitored by the login processor, then, when the terminal is connected, it is ready to accept whatever input or output is dictated by the logic of the task's execution. If the command processor is the lead task, a ready message will be issued, indicating that the terminal is ready to accept commands. If a user application is the lead task, it should issue a message to the terminal indicating that it has recognized the availability of the terminal and is ready for execution.



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# **Section 4**

## **User Access To The System**

Once a terminal has been connected to the system as described in Section 3, a user can gain access to the system in any of several ways. Which of these ways is used at any given time depends upon operator actions taken during and after system startup. Examples of various access procedures are given in this section. Each example states any prerequisite operator actions which would have been performed.

### **ACCESS BY LOGGING IN**

Configuration and system startup have been done. The operator, through the system task group, has activated the login function as described in the *Operator's Guide* manual. The terminal is one which is connected through the MDC, and was active when the login function was activated. The system message of the day has been displayed and the login prompter message has been printed. The user's login procedure at this point depends on the terminal login characteristics for this terminal. Procedures are described below.

### **DIRECT LOGIN TERMINAL**

In addition to the message of the day, if the command processor is the lead task, the ready message will have been displayed, and no further action is required. The user can begin to enter commands.

If an application is the lead task, further action, if any, depends on the characteristics and logic of the application.

### **ABBREVIATED LOGIN TERMINAL**

After the login prompter message has been issued, the user enters a one-character abbreviation such as

A

If the login line corresponding to the abbreviation "A" indicates that the command processor is the lead task, the system responds with the ready message, and the user can then begin to enter commands.

If an application is the lead task, further action, if any, depends on the characteristics and logic of the application. A terminal that accepts an abbreviated login also accepts a full login command line.

### **FULL LOGIN TERMINAL**

After the login prompter message has been issued, the user must enter a full login line as described in the *Commands* manual. If the login line specifies or implies that the command processor is the lead task, the system responds with the ready message, and the user can begin to enter commands.

If the lead task is an application, further action, if any, depends on the characteristics and logic of the application.

## COMMAND PROCESSOR AS LEAD TASK

For a user named W. Smith to log in to the system, specifying the command processor as the lead task, a login line such as

```
L SMITHW -HD ^VOL22>SMITHW
```

could be used, where, ^VOL22>SMITHW is the working directory pathname. As soon as the ready message is displayed, the user can begin to enter commands for either serial or concurrent execution. In particular, if the -HD argument was not used, the working directory can be specified with a CWD (CHANGE WORKING DIRECTORY) command

```
CWD ^VOL22>SMITHW
```

## APPLICATION AS LEAD TASK

For the same user to log in specifying a task other than the command processor, his login line could be

```
L SMITHW -PO MS_UPDATE -HD ^VOL22> SMITHW
```

where MS\_UPDATE is the name of the bound unit which is to be the lead task. The bound unit is located in the directory ^VOL22>SMITHW. If it is located in some other directory, a full pathname must be used as the argument, such as

```
L SMITHW -PO ^VOL23>MS_UPDATE -HD ^VOL22>SMITHW
```

After the login line is processed, control rests with the application. It is strongly advised that the application issue some kind of message indicating that it has been successfully loaded and is ready to begin, or has begun, execution. It may be simply an informative message or a message requesting some action on the part of the terminal user.

## ACCESS THROUGH THE OPERATOR OR ANOTHER USER

The system operator or an online user can create and activate an online task group through the use of the CG (CREATE GROUP) and EGR (ENTER GROUP REQUEST) commands, or through the SG (SPAWN GROUP) command. The application being run in this task group can be in the form of a series of commands implying either serial or concurrent execution, as shown below.

### SERIAL EXECUTION OF APPLICATION TASKS

The operator or another user has created and activated a new online task group whose lead task is the command processor, and whose command-in file is the MDC- or MLCP-connected terminal being used by the new user.

As soon as the ready message is displayed, the new user can begin to enter commands. After each command request is terminated, indicated by the display of the ready message, control returns to command input level and another command can be entered. The following example shows the entry of commands to initiate a COBOL compilation, the assignment of the user-out file to a line printer, and the printing of the COBOL compilation listings.

```
COBOL PROGA [ctl_arg] Invoke the COBOL compiler
```

```
.  
. .  
.
```

compiler responses

```
.  
. .  
.
```

RDY:	Indicates end of compilation
FO >SPD>LPT01	Assign user-out to line printer
RDY:	Indicates assignment complete
PR PROGA.L	Invoke PRINT command to print compilation output
RDY:	Indicates printout complete

### **CONCURRENT EXECUTION OF APPLICATION TASKS**

The operator or another user has created and activated a new online task group whose lead task is the command processor, and whose command-in file is the MDC- or MLCP-connected terminal being used by the new user.

As soon as the ready message is displayed, the new user can begin to enter commands. This example shows the entry of commands to initiate a COBOL compilation, the assignment of the user-out file to a line printer, and the printing of a file which is unrelated to the compilation, and thus has no time dependency upon completion of the compilation.

ST 1 -EFN COBOL [ctl_arg]	Invoke COBOL compiler task at relative level 1
RDY:	Indicates completion of the ST command; compilation is in progress
FO >SPD>LPT01	Assign user-out file to line printer
RDY:	Indicates assignment complete
ST 3 -EFN PR -ARG FILE1	Invoke PRINT task to print FILE1, unrelated to compilation
RDY:	Indicates completion of the ST command; printing is in progress concurrent with compilation

This is an example of multitasking. The responses from the COBOL compiler, indicated in the previous example, will be interspersed with other input and output lines, depending on when they occur in relation to these lines. The user should always ensure that a ready message has occurred in response to his last command entry before making another entry.

### **CONCURRENT EXECUTION FROM SEVERAL TASK GROUPS**

Several task groups have been created and activated, each associated with a different command-in terminal, and each having the command processor as its lead task.

As soon as the ready message appears at each terminal, the user at that terminal can begin to enter commands to do serial or concurrent application execution. The task groups are concurrently active for execution and contend with each other for system resources. Each user appears to have control of the system.

### **EXECUTION OF AN APPLICATION FROM THE BATCH TASK GROUP**

An application environment has been specified consisting of several online task groups and the batch task group (whose lead task is the command processor).

A user can enter one or more EBR (ENTER BATCH REQUEST) commands from each of the online task groups to obtain processing in the batch task group. These requests are queued and will be satisfied on a first-in first-out basis. The EBR requires a command-in file containing commands to be executed in the batch task group. The file is normally disk-resident in the user's working directory having previously been created. If a terminal were specified as the command-in device, the user at the terminal must wait to enter a command, until the command processor processes this EBR command. Otherwise, batch processing will stall waiting for this batch request to complete.

To request is to execute the command file, PAYR\_IN, on directory ^ZSYSO1>IW. The application is to compile, link, and execute an application program PAYROLL.

```
EBR PAYR_IN -WD ^ZSYSO1>IW
```

The file PAYR\_IN contains the following commands:

```
COBOL PAYROLL -LO -COUT >SPD>LPT01
LINKER PAYROLL -COUT >SPD>LPT01
LIB ^ZSYSO2>ZCRT
LINK PAYROLL
MAP;QT
GET DEPT4 2
GET >SPD>LPT02 3
PAYROLL
BYE
```

Any time after the file PAYR\_IN has been created, it can be invoked through an EBR to control batch execution. The command file can contain any combination of legitimate commands, such as compile/link/execute sequences, including any necessary file control commands (GET, REMOVE); or file print/dump commands. The main constraint is that the commands be entered into the file in the same manner as if they were being executed from the online terminal, keeping in mind any time dependencies that might exist among various tasks. Responses from the invoked commands that would normally be written to the user terminal in an online environment are written to a file PAYR\_IN.AO in the working directory of the user who issued the EBR command.

#### **EXECUTION FROM THE DATA ENTRY FACILITY (DEF)**

One or more task groups whose lead task is the Data Entry Facility (DEF) have been spawned.

When DEF has indicated at the terminal that it is ready to accept data entry actions, the user can begin to enter directives. No other preliminary actions are required.

Refer to the *Data Entry Facility User's Guide* manual for details on the operation of the Data Entry Facility.

It should be noted that the presence of the Data Entry Facility in no way restricts the presence of other online task groups or the batch task group. These functions can be carried on concurrently as described in the preceding paragraphs.

#### **ACCESS THROUGH THE OPERATOR TERMINAL**

A special case of system access is that in which all interactive and/or batch executions are initiated through the operator terminal. The major difference between this execution mode and those described previously is that the interface to the system is through the Operator Interface Manager (OIM), described in detail in the *Operator's Guide* manual. The most user-visible aspect of this mode is the issuance by the OIM of task group id designations and message numbers, which require, in many cases, task group id and message number entries from the operator terminal in response.

The operator terminal is the only way in which the system as initially delivered to the user can be accessed. Initial startup results in the creation of the system task group (\$S) and one online task group (\$H). For small system environments in which the operator and one or more users (e.g., programmers writing and debugging their own programs through the operator terminal on a first-come, first-served basis) share the operator terminal, this type of startup, appropriately modified for the physical system configuration, may be sufficient.

Typically, the operator in this kind of configuration could initiate other task groups in any of the combinations described in Section 2 through the system task group, and also use the \$H task group for any function which is not normally done in the system task group (e.g., editing files, assembling or compiling, linking, debugging, and the like). In particular, in the originally-released system, the \$H task group is used to construct new CLM\_USER files for system startup, and STARTUP.EC files for use during the startup process. There is no requirement that the existence of the \$H task group be maintained permanently — the originally-released STARTUP.EC file which results in the creation of the \$H task group can be modified at any time to delete the function of creating this task group.

Any of the operations described above can be done through the operator terminal from an online task group such as \$H, or any other online task group created as a function of system startup or at some later time, and specifying the operator terminal as its command-in file. Most of the examples in Sections 5 through 9 show operations using the online task group \$H. They illustrate the issuance of the task group identification prefix by the OIM in operator terminal typeouts, and in some cases the changing of the OIM default task group identification to \$H, eliminating the need to enter the prefix explicitly when issuing commands to this task group. If these same operations were done in a task group associated with a terminal other than the operator terminal, the prefixes would not be issued nor need to be specified at that terminal.



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## Section 5

# Using the Editor

This section illustrates how Editor directives are used to modify the contents of four files, merge files into one file, and place macro routines in the macro library directory. The Editor directives are in file SMPCMDFL; the four files to be altered are SMPM01 (example 1), SMPM02 (example 2), SMPM03 (example 3), and SMPM04 (example 4). The examples are shown below. SMPM01 and SMPM02 are altered and written to files SMMPL1 and SMMPL2, respectively, and then combined to form file SMPMAC.P containing macro statements and calls to be processed by the macro preprocessor. SMPM03 and SMPM04 are altered and written as files SMMPL3 and SMMPL4, respectively; they are again altered and written as macro library routine files SAMPL1 and SAMPL2, respectively, into the MACRO<EXEC\_LIB directory to be used during macro preprocessing. Editor output directed to the operator's terminal is shown in an operator's terminal typeout.

### EDITOR DIRECTIVE DESCRIPTION

The following is a line-by-line explanation of the action taken by the Editor when it processes the directive file, ^SYSMAC>SMPCMDFL, of Figure 5-1, and an explanation of the operator terminal typeouts displayed in Figure 5-2. Editor directive lines are identified by line number. In the typeout, the response to these directives begins after the line (\$H) EDIT-0100-11/21/0827. The default working directory is ^SYSMAC so that either a full pathname of the form ^SYSMAC>SMPM04 or simple pathname SMPM01 can be used.

```
1 R ^SYSMAC>SMPM01
2 X
3 6,9CLE SETA ' PROG2.START2[,]NAME '
4 L4 SETA EQU
5 L5 SETA RESV
6 L6 SETA TEXT
7 L7 SETA XDEF
8 !F
9 2I LIBM 'EXEC_LIB',SAMPL1,SAMPL2!F!?'
10 =.-1;$K(SMMPL1)
11 X
12 1,$DX
13 R SMPM02
14 1,13VL/#L/.-12;13GL/#L/.-9;.S'#L'?L'P=
15 1,$M(SMMPL2)X
16 R SMPM03
17 8,17S/SETB/SETA/8,17P
18 1,$M(SMMPL3)X
19 R ^SYSMAC>SMPM04
20 X29A IFE ?G7,?LC,IFE1
21 FAIL
22 ENDIT IFNL ?P2,?LC,*
23 IFE1 NULL!F
24 /SS..LE/L/$S/LD/**/LD
25 1,$K(SMMPL4)
26 X1,$D
27 B(SMMPL1)
28 W ^SYSMAC>SMMPL1
29 1,$DX
30 B(SMMPL2)
31 W ^SYSMAC>SMMPL2
32 1,$D
```

Figure 5-1. Sample Editor Directives in File SMPCMDFL



```

33 B(SMMPL3)
34 W ^SYSMAC>SMMPL3
35 1,$D
36 B(SMMPL4)
37 W ^SYSMAC>SMMPL4
38 1,$DX
39 R SMMPL1
40 /INSERT/LD/ADD L7/LD
41 15R SMMPL2
42 X$2LD
43 E FO >SPD>LPT00
44 1,$LW SMPMAC.P
45 1,$D
46 R SMMPL3
47 X/L4//;LE/S/SETB/SETA/
48 1,$LW ^Z00B02>LDD>MACRO>EXEC-LIB>SAMPL1
49 1,$D
50 R SMMPL4
51 /DLET/D
52 Q
53 1,$LW ^Z00B02>LDD>MACRO>EXEC-LIB>SAMPL2
54 X
55 E FO
56 Q

```

Figure 5-1 (cont). Sample Editor Directives in File SMPCMDL

```

EQ GROUP$D
($D)ON-LINE DEBUG REV. 1976/11/20 1115 04 SYSREV. 4014
C :$H:
RDN
($H)RDY:
GWD ^SYSMAC
($H)RDY:
LWD
($H)^SYSMAC
($H)RDY:
ED -LINE_LN 75 -IN ^SYSMAC>SMPCMDL
($H)EDIT 0120
($H) 16 -> (0) ^SYSMAC>SMPM01
($H)EDIT MODE
($H) 2
($H) 18 -> MOD (0) ^SYSMAC>SMPM01
($H) 18 (SMMPL1)
($H) 0 -> (0) ^SYSMAC>SMPM01
($H) 18 (SMMPL1)
($H) 1 *
($H) 2 * THESE UNPROTECTED COMMENT LINES WILL BE DROPPED
($H) 3 * WHEN MACRO PREPROCESSED.
($H) 4 *
($H) 5 ?G4 #L4 ?G1 (G1 INITIAL VALUE=S)
($H) 6 #L5 ?IX(#LE,?PE)?GB?P1
($H) 7 ?G5 #L6 ?P3?VL(35)?P4#LZ#LA
($H) 8 #L7 ?G4
($H) 9 #L7 ?P6?P8?GB?AL(?PC)?P7
($H) 10 #L8 ?SS(?P4,7,1)
($H) 11 #L9 ?VP(11)
($H) 12 ?G6 #LB ?G7
($H) 13 ?GA #L4 ?P9+?G3
($H) ENDM
($H) 14
($H) 0 -> (0) ^SYSMAC>SMPM02
($H) 18 (SMMPL1)
($H) 36 (SMMPL2)
($H)L4 SETA ORG
($H)L5 SETA DC
($H)L6 SETA LDR
($H)L7 SETA STR
($H)L8 SETA CALL

```

Figure 5-2. Terminal Responses from Sample Editor Directives of Figure 5-1

```

(SH) L9      SETA      LB
(SH) LA      SETA      BBT
(SH) LB      SETA      SLD
(SH) LC      SETA      '='
(SH) LD      SETA      [Z*32*]
(SH) 0 ->    (0) ^SYSMAC>SMPM03
(SH) 18      (SMMPL1)
(SH) 36      (SMMPL2)
(SH) 45      (SMMPL3)
(SH) 34 ->    (0) ^SYSMAC>SMPM04
(SH) 18      (SMMPL1)
(SH) 36      (SMMPL2)
(SH) 45      (SMMPL3)
(SH) 28      ?G5          ?PZ ?SS(?LE,1,5)
(SH) 10 DELTS DC ^DELETE LINE ENDING IN S'S
(SH) 28 ^DEL DC ^DELETE LINE BEGINNING IN ^
(SH) 36 -> MOD (0) ^SYSMAC>SMPM04
(SH) 18      (SMMPL1)
(SH) 36      (SMMPL2)
(SH) 45      (SMMPL3)
(SH) 36      (SMMPL4)
(SH) 0      (0) ^SYSMAC>SMPM04
(SH) 0 ->    (SMMPL1) ^SYSMAC>SMMPL1
(SH) 36      (SMMPL2)
(SH) 45      (SMMPL3)
(SH) 36      (SMMPL4)
(SH) 0      (0) ^SYSMAC>SMPM04
(SH) 0      (SMMPL1) ^SYSMAC>SMMPL1
(SH) 0      (SMMPL2) ^SYSMAC>SMMPL2
(SH) 0      (SMMPL3) ^SYSMAC>SMMPL3
(SH) 0 ->    (SMMPL4) ^SYSMAC>SMMPL4
(SH) 3 * INSERT LN 2 LIBM STATEMNT BEFORE THIS LN..THEN DEL THIS LN
(SH) 11 * ADD L7 SETA VALUE W/CHANGE FUNCTION .. THEN DELT THIS LN
(SH) 0      (0) ^SYSMAC>SMPM04
(SH) 0      (SMMPL1) ^SYSMAC>SMMPL1
(SH) 0      (SMMPL2) ^SYSMAC>SMMPL2
(SH) 0      (SMMPL3) ^SYSMAC>SMMPL3
(SH) 52 -> MOD (SMMPL4) ^SYSMAC>SMMPL2
(SH) 52 *USED EDIT READ FUNCT TO ADD "SMPM02" PORTION TO FILE*
(SH) 0      (0) ^SYSMAC>SMPM04
(SH) 0      (SMMPL1) ^SYSMAC>SMMPL1
(SH) 0      (SMMPL2) ^SYSMAC>SMMPL2
(SH) 0      (SMMPL3) ^SYSMAC>SMMPL3
(SH) 45 ->    (SMMPL4) ^SYSMAC>SMMPL3
(SH) MODIFIED BUFFERS EXIST, QUIT DEFERRED
(SH) 0      (0) ^SYSMAC>SMPM04
(SH) 0      (SMMPL1) ^SYSMAC>SMMPL1
(SH) 0      (SMMPL2) ^SYSMAC>SMMPL2
(SH) 0      (SMMPL3) ^SYSMAC>SMMPL3
(SH) 35 ->    (SMMPL4) ^Z00B02>LDD>MACRO>EXEC_LIB>SAMPL2
(SH)RDY:

```

Figure 5-2 (cont). Terminal Responses from Sample Editor Directives of Figure 5-1

Line No.	Editor Directive Description	Terminal Typeout
1	R ^ SYSMAC>SMPM01 Read the 16-line file (example 1) into the current buffer (0).	
2	X Display the status of the current buffer (denoted by →). Sixteen lines were read into current buffer (0).	16->(0) ...
3	6,9Ctext Change lines 6 through 9 of the buffer with this text for line 6.	
4	Text for line 7.	
5	Text for line 8.	
6	Text for line 9.	
7	Text, this additional line is inserted after the previous four lines were changed. Note that the Editor recognizes tab characters.	
8	!F Terminate input mode and enter edit mode.	
9	2!text!F!? Insert text before line 2. Terminate input mode. Display current mode.	EDIT MODE
10	=-.1;\$K(SMMPL1) Display current line pointer. Move the current line pointer back one line to a new current line pointer position. Copy the lines from that position to the last line in the current buffer into auxiliary buffer, SMMPL1.	2
11	X Display status of current and auxiliary buffers. There are 18 lines in current buffer (0), which has been modified (MOD) since it was read in, and 18 lines in auxiliary buffer SMMPL1.	18-> MOD (0) ... 18 (SMMPL1)
12	1,\$DSX Delete the first through last line of the current buffer (0). Display status of buffers.	0->(0) ... 18 (SMMPL1)
13	R SMPM02 Read 36-line file (example 2) into the current buffer (0).	
14	1,13VL/#L/.-12;13GL/#L/.-9;S'#L'?L'P= For lines 1 through 13, display line numbers and all lines that do not contain the expression #L.  Move the current line pointer back 12 lines from line 14 to line 2. For lines 2 through 13, display all lines and their line numbers containing the expression #L.	1* 2*THESE ... . . . 4* 5?G4#L4 ... . . 13?GA #L4 ...

Line No.	Editor Directive Description	Terminal Typeout
	Move the current line pointer back nine lines to line 5 and substitute ?L for #L.	
	Print current line.	ENDM
	Print current line pointer value.	14
15	1,\$M(SMMPL2)X Move line 1 through the last line of the current buffer to auxiliary buffer SMMPL2. The contents of the current buffer (0) are erased. Display the status of the buffers.	0->(0) ... 18 (SMMPL1) 36(SMMPL2)
16	R SMPM03 Read 45-line file (example 3) into current buffer (0).	
17	8,17S/SETB/SETA/8,17P For lines 8 through 17, substitute SETA for SETB. Print lines 8 through 17 without line numbers.	L4 SETA ... . . . LD SETA ...
18	1,\$M(SMMPL3)X Move line 1 through last line of the current buffer into auxiliary buffer SMMPL3 and erase buffer (0). Display buffer status.	0->(0) ... 18 (SMMPL1) 36 (SMMPL2) 45 (SMMPL3)
19	R ^ SYSMAC>SMP04 Read the 34-line file (example 4) into the current buffer (0).	
20	X29A Display buffer status, 34 lines are currently in buffer (0).	34->(0) ... 18 (SMMPL1) . . . 45 (SMMPL3)
	Append, after line 29, four lines of text. Text for line 30.	
21	Text for line 31.	
22	Text for line 32.	
23	text!F Last line of text (line 33). Terminate input mode and enter edit mode.	
24	/SS..LE/L/\$\$/LD/^ ^ /LD Search the current buffer for the first occurrence of the expression SS..LE, where .. are any two characters. List the line and its line number.	28?G5 ?PZ ?SS(?LE...

Line No.	Editor Directive Description	Terminal Typeout
	Locate a line that ends with \$ as the last character. The first dollar sign is escaped using a nonprinting C,i.e.,!C\$. The second dollar sign retains its special meaning, and indicates: locate the last character in a line ending in dollar sign.	
	List the line and its number; then delete the line.	10DEL\$ DC...D'\$'
	Locate a line beginning with ^. The second circumflex is escaped by using the nonprinting !C,i.e., ^!C^.	
	List, then delete the line and its line number.	28 ^ DEL DC 'DELETE ...
25	1,\$K(SMMPL4) Copy the current buffer contents from first through last line into auxiliary buffer SMMPL4.	
26	X1,\$D Display the status of the buffers.	36->MOD(0) ... 18 ... . . . 36 (SMMPL4)
	Delete first through last line of current buffer.	
27	B(SMMPL1) The auxiliary buffer, SMMPL1, is made the current buffer prior to writing.	
28	W ^ SYSMAC>SMMPL1 Write the current buffer contents as a file whose pathname is ^ SYSMAC>SMMPL1.	
29	1,\$DX Delete the first through last line of the current buffer. Display the buffer status. The pointer points to current buffer, SMMPL1.	0(0) ... 0->(SMMPL1) ... . . . 36(SMMPL4)
30	B(SMMPL2) The auxiliary buffer, SMMPL2, is made the current buffer prior to writing.	
31	W ^ SYSMAC>SMMPL2 Write the current buffer contents as a file whose pathname is ^ SYSMAC>SMMPL2.	
32	1,\$D Delete the first through last line of the current buffer.	
33	B(SMMPL3) The auxiliary buffer, SMMPL3, is made the current buffer prior to writing.	

Line No.	Editor Directive Description	Terminal Typeout
34	W ^SYSMAC>SMMPL3 Write the current buffer contents as a file whose pathname is ^SYSMAC>SMMPL3.	
35	1,\$D Delete the first through last line of the current buffer.	
36	B(SMMPL4) The auxiliary buffer, SMMPL4, is made the current buffer prior to writing.	
37	W ^SYSMAC>SMMPL4. Write the current buffer contents as a file whose pathname is ^SYSMAC>SMMPL4.	
38	1,\$DX Delete the first through last line of the current buffer. Display the status of the buffers. SMMPL4 is the current buffer. All the buffers have been cleared.	0 (0) ... 0 (SMMPL1) .. . . . 0->(SMMPL4) ...
39	R SMMPL1 Read the file SMMPL1 into the current buffer, SMMPL4.	
40	/INSERT/LD//ADD L7/LD Locate the first line containing the expression, INSERT, list it and its line number, and then delete it. Starting at the current line, locate the first line containing the expression, ADD L7, list it and its line number, and then delete it.	3* INSERT LN ... 11* ADD L7 SETA ...
41	15R SMMPL2 Read the file, SMMPL2, into the current buffer after line 15 of the buffer. Two files are being merged.	
42	X52LD Display the status of the buffers. Current buffer, SMMPL4, now has 52 lines.  List line 52 then delete it.	0 (0) ... . . . 52->MOD(SMMPL4)... 52* USED EDIT ...
43	E FO >SPD>LPT00 The Execute directive allows you to execute the ECL command FO to change the output file from the operator's terminal to the line printer.	
44	1,\$LW SMPMAC.P List the first through last line of current buffer on the line printer (Figure 5-3). Write the current buffer as a file whose pathname is SMPMAC.P.	

Line No.	Editor Directive Description	Terminal Typeout
45	1,\$D Delete the first through last line of the current buffer.	
46	R SMMPL3 Read the file, SMMPL3, into the current buffer, SMMPL4.	
47	X/L4;/LE/S/SETB/SETA/ Display the status of the buffers.	0 (0) ... . . . 45->(SMMPL4) ...
	Locate the first line containing the expression, L4. Starting with the line containing L4 through the line containing the expression LE, substitute SETA for all occurrences of SETB.	
48	1,\$LW ^Z00B02>LDD>MACRO>EXEC_LIB>SAMPL1 List the first through last line of the current buffer on the line printer (Figure 5-4).  Write the current buffer as a library routine file whose path-name is ^Z00B02>LDD>MACRO>EXEC_◇%÷>SAMPL1.	
49	1,\$D Delete the first through last line of the current buffer.	
50	R SMMPL4 Read the file, SMMPL4, into the current buffer.	
51	/DLET/D Locate and delete the line containing the expression DLET.	
52	Q Quit. The quit is deferred since a buffer has been modified and has not been written to a file. You have <i>one</i> more chance to write the contents of the current buffer as a file.	MODIFIED BUFFERS EXIST ...
53	1,\$LW ^Z00B02>LDD>MACRO>EXEC_LIB>SAMPL2 List the first through last line of the current buffer on the line printer (Figure 5-5).  Write the current buffer contents as a library routine file whose pathname is ^Z00B02>LDD>MACRO>EXEC_LIB>SAMPL2.	
54	X Display buffer status. Status is always displayed on the operator's terminal even though the output file is the printer.	0 (0) ... . . . 35->(SMMPL4)
55	E FO The Execute directive allows you to execute the ECL comand FO to change the output file from the line printer back to the operator's terminal.	
56	Q Quit. Exit from the Editor.	

```

1          TITLE      SMPMAC,'3/1/77' EDITOR/MACRO EXAMPLE
2          LIBM       'EXEC=LIB',SAMPL1,SAMPL2
3  SMPLM   MAC        P1=0,P2=2,P3='SAMPLE',P4='PROGRAM',P5=ZERO,P6=(;
4 P7=),P8=TWO,P9=$COMM,PA=A,PB=B,PC=T2,PD=SAMPLE,PE=PROG2
5 * SET LOCAL VALUES WITHIN MACRO ROUTINE *
6 LE       SETA      ' PROG2.START2[,]NAME'
7 L4       SETA      EQU
8 L5       SETA      RESV
9 L6       SETA      TEXT
10 L7      SETA      XDEF
11 L8      SETA      XLOC
12 L9      SETA      XVAL
13 LA      SETA      [Z'01']
14 LB      SETA      COMM
15 LZ      SETA      ', '
16 *
17 * THESE UNPROTECTED COMMENT LINES WILL BE DROPPED
18 * WHEN MACRO PREPROCESSED.
19 *
20 ?G4     ?L4       ?G1      (G1 INITIAL VALUE=$)
21         ?L5       ?IX(?LE,?PE)?GB?P1
22 ?G5     ?L6       ?P3?VL(35)?P4?LZ?LA
23         ?L7       ?G4
24         ?L7       ?P6?P8?G6?AL(?PC)?P7
25         ?L8       ?SS(?P4,7,1)
26         ?L9       ?VP(11)
27 ?G6     ?LB       ?G7
28 ?GA     ?L4       ?P9+?G3
29         ENDM
30 G3      SETN      1
31 G4      SETA      'ZERO'      (APOSTROPHE'S DROPPED WHEN SUBSTI.)
32 G5      SETA      'NAME'
33 G6      SETA      '$COMM'
34 G7      SETN      100
35 GA     SETA      'COM1'
36 GB     SETA      ', '
37 *
38 **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SMPLM" ****
39 *
40         SMPLM,          (CALL IN-LINE MACRO ROUTINE)
41 *
42 **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL1" ****
43 *
44 CALL1   SAMPL1   1,.....*,150,;
45 ,,START,$C
46 *
47 **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL2" ****
48 *
49 CALL2   SAMPL2   $F,.....;
50 .....LINK
51         END          SMPMAC,START

```

**Figure 5-3. Sample of Unexpanded Assembly Language Program with Macro Calls and Statements (SMPMAC.P)**



```

1  SAMPL1  MAC      P1=0,P2=2,P3='SAMPLE',P4='PROGRAM',P5=ZERO,P6=(,P7=);
2  P8=TWO,P9=$COMM,PA=A,PB=B,PD=SAMPLE,PE=PROGRAM
3  *
4  *
5  * SET LOCAL VALUES WITHIN MACRO ROUTINE *
6  *
7  *
8  L4      SETA      ORG
9  L5      SETA      DC
10 L6      SETA      LDR
11 L7      SETA      STR
12 L8      SETA      CALL
13 L9      SETA      LB
14 LA      SETA      @BT
15 LB      SETA      SLD
16 LC      SETA      '='
17 LD      SETA      [Z'32']
18 LE      SETA      'PROG2.START2[,]NAME'
19 *
20 *
21 * SET GLOBAL VALUES WITHIN MACRO ROUTINE *
22 *
23 *
24 GH      SETA      'ORG INTO COMMON'
25 GG      SETA      'ORG INTO INTERNAL LOC'
26 GC      SETA      'EXTERN VAL REFERENCE'
27 GD      SETA      'COMMON REFERENCE'
28 GE      SETA      'EXTERNAL LOCATION REFERENCE'
29 GF      SETA      'FORWARDS TEMP LABEL REFERENCE'
30 *
31 * UNPROTECTED LINES OMITTED WHEN PRE-PROCESSED
32 *
33          ?L4      ?P9          ?GH
34          ?L5      ?VR(?P3,?PD)?GB?SR(?P4,?PE)
35          ?L4      ?G4?P7?P8          ?GG
36 ?PC      ?L6      $R1,?LC?PB          ?GC
37          ?L7      $R1,<?GA          ?GD
38 [*]
39 ?PD      ?L6      $R1,<?PA          ?GE
40 [*]
41          ?L8      PROG2.?SS(?LE,7,6)?GBNAME
42          ?L9      ?G4?P7?P1?GB?LC?VL(13)
43          ?LA      >?P7$F          ?GF
44          ?LB      $$1?GB?LCZ'?CH(1,-2)?CH(2,-2)?CH(3,-2)?CH(4,-2)'
45 ENDCL1  ENDM

```

Figure 5-4. Sample of Unexpanded Macro Routine (SAMPL1) Contained in EXEC\_LIB Directory

```

1  SAMPL2   MAC      P1=0,P2=2,P3='SAMPLE',P4='PROGRAM',P5=ZERO,P6=(,P7=);
2  P8=TWO,P9=$COMM,PA=A,PB=B
3  * SET LOCAL VALUES WITHIN MACRO ROUTINE *
4  L4      SETA     >=[Z'1300']
5  LA      SETA     IOLD
6  LD      SETA     $R1
7  LE      SETA     'PROG2.START[,JNAME'
8  LG      SETA     SOR
9  LC      SETN     -32768
10 LP      SETN     32767
11 LQ      SETN     0
12 LI      SETA     BEZ
13 LY      SETA     HLT
14 LZ      SETA     ', '
15 * SET GLOBAL VALUES WITHIN MACRO ROUTINE *
16 G7      SETN     -32768
17 G2      SETA     'BACKWARDS TEMP LABEL REFERENCE'
18 G5      SETA     CTRL
19 *
20 * UNPROTECTED LINES OMITTED WHEN PRE-PROCESSED
21 *
22 ?P1     ?LA      ?P5?LZ?L4,=?LD
23 ?P1     ?LA      ?P5?LZ?L4,=?LD
24         ?LG      ?LD,?VG(3)
25         ?LI      ?LD,-&C ?G2
26         ?LY
27         ?G5      ?P2 ?SS(?LE,1,5)
28         IFE     ?G7,?LC,IFE1
29         FAIL
30 ENDIT   IFNL     ?P2,?LC,*
31 IFE1    NULL
32         IFNE    ?G7,?LP,GTEND
33         FAIL
34 GTEND   GOTO    ENDIT
35 ENDCL2  ENDM

```

**Figure 5-5. Sample of Unexpanded Macro Routine (SAMPL2) Contained in EXEC\_LIB Directory**

**Example 1:**

**File SMPM01 before Editing**

```

1          TITLE      SMPMAC,'3/1/77' EDITOR/MACRO EXAMPLE
2  * INSERT LN 2 LIBM STATEMNT BEFORE THIS LN..THEN DEL THIS LN
3  SMPLM   MAC      P1=0,P2=2,P3='SAMPLE',P4='PROGRAM',P5=ZERO,P6=(;
4  P7=),P8=TWO,P9=$COMM,PA=A,PB=B,PC=T2,PD=SAMPLE,PE=PROG2
5  * SET LOCAL VALUES WITHIN MACRO ROUTINE *
6  LE      USE CHANGE FUNCTION TO ADD SETA VALUE FOR THIS LN
7  L4      USE CHANGE FUNCTION TO ADD SETA VALUE FOR THIS LN
8  L5      USE CHANGE FUNCTION TO ADD SETA VALUE FOR THIS LN
9  L6      USE CHANGE FUNCTION TO ADD SETA VALUE FOR THIS LN
10 * ADD L7 SETA VALUE w/CHANGE FUNCTION .. THEN DELT THIS LN
11 L8      SETA     XLOC
12 L9      SETA     XVAL
13 LA      SETA     [Z'01']
14 LB      SETA     COMM
15 LZ      SETA     ', '
16 *USED EDIT READ FUNCT TO ADD "SMPM02" PORTION TO FILE*

```

**Example 2:****File SMPM02 before Editing**

```
1 *
2 * THESE UNPROTECTED COMMENT LINES WILL BE DROPPED
3 * WHEN MACRO PREPROCESSED.
4 *
5 ?G4      #L4      ?G1      (G1 INITIAL VALUE=$)
6          #L5      ?IX(#LE,?PE)?GG?P1
7 ?G5      #L6      ?P3?VL(35)?P4#LZ#LA
8          #L7      ?G4
9          #L7      ?P6?P8?GH?AL(?PC)?P7
10         #L8      ?SS(?P4,7,1)
11         #L9      ?VP(11)
12 ?G6      #L8      ?G7
13 ?GA      #L4      ?P9+?G3
14         ENDM
15 G3       SETN     1
16 G4       SETA     'ZERO'      (APOSTROPHE'S DROPPED WHEN SUBSTI.)
17 G5       SETA     'NAME'
18 G6       SETA     'SCOMM'
19 G7       SETN     100
20 GA      SETA     'COM1'
21 GB      SETA     ', '
22 *
23 **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SMPLM" ****
24 *
25         SMPLM,      (CALL IN-LINE MACRO ROUTINE)
26 *
27 **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL1" ****
28 *
29 CALL1    SAMPL1    1,,,,,,+,150,;
30         ,,START,3C
31 *
32 **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL2" ****
33 *
34 CALL2    SAMPL2    SF,,,,,,;
35         ,,LINK
36         END      SMPMAC,START
```

Example 3:

File SMPM03 before Editing

```

1  SAMPL1  MAC          P1=0,P2=2,P3='SAMPLE',P4='PROGRAM',P5=ZERO,P6=(,P7=);
2  P8=TWO,P9=$COMM,PA=A,PB=B,PD=SAMPLE,PE=PROGRAM
3  *
4  *
5  * SET LOCAL VALUES WITHIN MACRO ROUTINE *
6  *
7  *
8  L4      SETB        ORG
9  L5      SETB        DC
10 L6      SETH        LDR
11 L7      SETB        STR
12 L8      SETH        CALL
13 L9      SETB        LB
14 LA      SETB        BBT
15 LB      SETH        SLD
16 LC      SETH        '='
17 LD      SETB        ['Z'32']
18 LE      SETB        'PROG2.START2[,]NAME'
19 *
20 *
21 * SET GLOBAL VALUES WITHIN MACRO ROUTINE *
22 *
23 *
24 GH      SETA        'ORG INTO COMMON'
25 GG      SETA        'ORG INTO INTERNAL LOC'
26 GC      SETA        'EXTERN VAL REFERENCE'
27 GD      SETA        'COMMON REFERENCE'
28 GE      SETA        'EXTERNAL LOCATION REFERENCE'
29 GF      SETA        'FORWARDS TEMP LABEL REFERENCE'
30 *
31 * UNPROTECTED LINES OMITTED WHEN PRE-PROCESSED
32 *
33          ?L4        ?P9          ?GH
34          ?L5        ?VR(?P3,?PD)?GB?SR(?P4,?PE)
35          ?L4        ?G4?P7?P8          ?GG
36 ?PC      ?L6        $R1,?LC?P8          ?GC
37          ?L7        $R1,<?GA          ?GD
38 [*]
39 ?PD      ?L6        $R1,<?PA          ?GE
40 [*]
41          ?L8        PROG2.?SS(?LE,7,6)?GBNAME
42          ?L9        ?G4?P7?P1?GB?LC?VL(13)
43          ?LA        >?P7$F          ?GF
44          ?LB        $$1?GB?LCZ'?CH(1,-2)?CH(2,-2)?CH(3,-2)?CH(4,-2)'
45  ENDCL1  ENDM

```

**Example 4:****File SMPM04 before Editing**

```
1  SAMPL2   MAC      P1=0,P2=2,P3='SAMPLE',P4='PROGRAM',P5=ZERO,P6=(,P7=);
2  P8=TWO,P9=SCOMM,PA=A,PB=B
3  * SET LOCAL VALUES WITHIN MACRO ROUTINE *
4  L4      SETA      >=(Z'1300')
5  LA      SETA      IOLD
6  LD      SETA      SR1
7  LE      SETA      'PROG2.START(,JNAME'
8  LG      SETA      SOH
9  LC      SETN      -32768
10 DELTS   DC      'DELETE LINE ENDING IN S'S
11 LP      SETN      32767
12 LQ      SETN      0
13 LI      SETA      BEZ
14 LY      SETA      HLT
15 LZ      SETA      ', '
16 * SET GLOBAL VALUES WITHIN MACRO ROUTINE *
17 G7      SETN      -32768
18 G2      SETA      'BACKWARDS TEMP LABEL REFERENCE'
19 G5      SETA      CTRL
20 *
21 * UNPROTECTED LINES OMITTED WHEN PRE-PROCESSED
22 *
23 ?P1     ?LA      ?P5?LZ?L4,=?LD
24 ?P1     ?LA      ?P5?LZ?L4,=?LD
25         ?LG      ?LD,?VG(3)
26         ?LI      ?LD,-SC ?G2
27         ?LY
28         ?G5      ?PZ ?SS(?LE,1,5)
29 ^DEL    DC      'DELETE LINE BEGINNING IN ^'
30         IFNE    ?G7,?LP,GTEND
31         FAIL
32 GTEND   GOTO     ENDIT
33 DLET    DC      'DELETE LINE BEFORE QUIT'
34 ENDCL2  ENDM
```

# Using the Assembler and Macro Preprocessor

This section illustrates the use of the assembler to construct programs containing macro calls. Two assembly language samples are presented. One illustrates the output of different assembly language program processors. The other illustrates an assembly language program that contains multiple tasks. Both samples provide the operator terminal session listings that contain the commands to invoke the system software.

### SAMPLE ASSEMBLY LANGUAGE SESSION (SMPMAC)

Figure 6-1 contains a sample operator terminal session to preprocess, assemble with cross-reference, and link the assembly language program SMPMAC. It is assumed that the Honeywell-supplied startup has been done prior to this session.

The typeout illustrates the following points. The working directory is changed to SYSMAC where the program's files are located. The file, SMPMAC, that is processed by the Macro Preprocessor is in Figure 5-3. The macro routines, SAMPL1 and SAMPL2, called by the program are listed in Figures 5-4 and 5-5. A listing of the output file SMPMAC.A from the macro preprocessor is shown in Figure 6-2.

```
CWD †SYSMAC
($)RDY:
†ZSYS51>SYSLIB2>MACROP †SYSMAC>SMPMAC -SZ 10
($)MACROP-0100-11/17/1404
($)0000 ERR COUNT
($)RDY:
ASSEM †SYSMAC>SMPMAC -SZ 10 -SAF -LE -XREF -COUT >SPD>LPT00
($)ASSEM-0100-11/17/1346
($)0000 ERR COUNT
($)ASSEM: (020105) 1D 1380 0000 0000
($)>SPD>LPT00
($)RDY:
FO >SPD>LPT00
($)RDY:
LINKER †SYSMAC>SMPMAC -COUT >SPD>LPT00 -SZ 10
($)LINKER-0100-11/23/1258
LDEF A,X'100'
VDEF B,X'2'
LINK SMPMAC
MAP
QT
($)SAF OR SLIC PROG2.0 NT FND
($)SAF OR SLIC PROG2.0 NT FND
($)ROOT SMPMAC
($)LINK DONE
($)RDY:
```

Figure 6-1. Sample Terminal Session (SMPMAC)

```

1          TITLE      SMPMAC,'3/1/77' EDITOR/MACRO EXAMPLE
2  *
3  **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SMPLM" ****
4  *
5  ZERO      EQU      $          (G1 INITIAL VALUE=$)
6          RESV      2,0
7  NAME      TEXT      'SAMPLE', 'PROGRAM', Z'01'
8          XDEF      ZERO
9          XDEF      (TWO,2)
10         XLUC      A
11         XVAL      B
12  $COMM     COMM      100
13  COM1      EQU      $COMM+1
14  *
15  **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL1" ****
16  *
17         ORG      $COMM          ORG INTO COMMON
18         DC      1,2
19         ORG      ZERO+150       ORG INTO INTERNAL LOC
20  START     LDR      $R1,=B       EXTERN VAL REFERENCE
21         STR      $R1,<COM1      COMMON REFERENCE
22  *
23  $C        LDR      $R1,<A       EXTERNAL LOCATION REFERENCE
24  *
25         CALL     PROG2.START2,NAME
26         LB      ZERO+1,=Z'32'
27         BHT     >+$F           FORWARDS TEMP LABEL REFERENCE
28         SLD     $$1,=Z'01020304'
29  *
30  **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL2" ****
31  *
32  $F        IOLD     ZERO,>=Z'1300',=$R1
33  $F        IOLD     ZERO,>=Z'1300',=$R1
34         SUR      $R1,1
35         BEZ     $R1,=$C        BACKWARDS TEMP LABEL REFERENCE
36         HLT
37         CTRL     LINK PROG2
38         END      SMPMAC,START

```

Figure 6-2. Macro Preprocessor Output (SMPMAC)

Figure 6-3 illustrates a cross-reference listing produced by the Assembler. See the *Program Preparation and Checkout* manual for an explanation of cross-reference symbols.

Figure 6-4 illustrates the Assembler listing of the assembled Macro Preprocessor output. Figure 6-5 illustrates the link map of the previously assembled program SMPMAC.

		TITLE	SMPMAC, '3/1/77' EDITOR/MACRO EXAMPLE <sup>a</sup>						
	\$	****	5						
	\$C	23	35						
	\$COMM	12	13	17					
N	\$F	32							
M	\$F	33	27						
	\$R1	****	20	21	23	32	33	34	35
	\$S1	****	28						
	A	10	23						
	B	11	20						
	COM1	13	21						
	NAME	7	25						
U	PROG2	****	25						
	START	20	38						
U	START2	****	25						
N	TWO	9							
	ZERO	5	8	19	26	32	33		
I	II	III	IV						
			11 LABELS 25 REFERENCES 38 RECORDS 2 U FLAGS 1 M FLAGS 2 N FLAGS						

Legend:

- I — Optional error flag:
- M — Designated label occurs more than once in the label field in the module; i.e., the label is multiply defined.
- U — Designated label is not defined; \*\*\*\* is also included in the definition field.
- N — Designated label is not referenced in the module.
- II — Identifiers (e.g., registers) and an alphabetical list of all labels in the assembly language source module. Identifiers do not have to be defined and are never flagged.
- III — Number of the line in which the symbolic name is defined in the module. Asterisks (\*\*\*\*) indicate that the symbolic name was not defined in this module.
- IV — Number of each line that contains a reference to the symbolic name.

<sup>a</sup>The contents of the assembly program TITLE statement become the heading for the cross-reference listing.

**Figure 6-3. Cross-Reference Listing (SMPMAC)**



```

000001                                TITLE      SMPMAC,'3/1/77' EDITOR/MACRO EXAMPLE
000002                                *
000003                                **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SMPLM" ****
000004                                *
000005                                ZER0      EQU      $          (G1 INITIAL VALUE=$)
000006 0000      0000      0000      RESV      2,0

000007 0002      5341                                NAME      TEXT      'SAMPLE', 'PROGRAM', 'Z'01'
000008 0003      4050
000009 0004      4C45
000010 0005      5052
000011 0006      4F47
000012 0007      5241
000013 0008      4001

000014                                XDEF      ZER0
000015                                XDEF      (TWO,2)
000016                                XLOC      A
000017                                XVAL      H
000018 0064      0001      K      $COMM      COMM      100
000019 0001      EQU      $COMM+1
000020                                **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL1" ****
000021                                *
000022 0000      0001      K      ORG      $COMM      ORG INTO COMMON
000023 0001      0002      UC      1,2
000024 0096      ORG      ZERO+150      ORG INTO INTERNAL LOC
000025 0096      9870      0000      X      START      LDR      SR1,=H      EXTERN VAL REFERENCE
000026 0098      9F00      0001      K      STR      SR1,<COMM      COMMON REFERENCE
000027                                *
000028 009A      9800      0000      X      $C      LDR      SR1,<A      EXTERNAL LOCATION REFERENCE
000029                                *
000030 009C      F8C0      0003      CALL      PRUG2,START2,NAME
000031 009E      0360      0000
000032 00A0      0F80      T
000033 00A1      0002
000034 00A2      82C0      FF5E      LB      ZERO+1,=Z'32'
000035 00A4      3200
000036 00A5      0500      T      HLT      >=$F      FORWARDS TEMP LABEL REFERENCE
000037 00A6      98F0      0102      0304      SLD      $$1,=Z'01020304'
000038                                *
000039                                **** THE FOLLOWING PORTION OF CODE IS ADDED FROM "SAMPL2" ****
000040                                *
000041 00A9      81C0      FF56      $F      IOLD      ZERO,=>Z'1300',=$R1
000042 00AB      1300
000043 00AC      0051
000044 00AD      81C0      FF52      $F      IOLD      ZERO,=>Z'1300',=$R1
000045 00AF      1300
000046 00B0      0051
000047 00B1      1041      SOB      SR1,1
000048 00B2      1901      FFE7      T      BEZ      SR1,=$C      BACKWARDS TEMP LABEL REFERENCE
000049 00B4      0000      HLT
000050 00B5      0096      CTRL      LINK      PRUG2
000051                                END      SMPMAC,START
0000 ERR COUNT

```

I    II    III    IV    V    VI

- Legend:
- I - Optional error flag(s):
    - A - Operand field format error
    - C - Numeric conversion error
    - D - Short displacement out of range
    - E - Illegal address expression
    - F - Illegal forward reference
    - H - Improper header
    - L - Label field format error
    - M - Multiply-defined symbol
    - N - No matching left parenthesis
    - O - Illegal operation code
    - P - Assembler control statement error
    - Q - Address < 0 or ≥ 32K
    - R - Illegal register reference
    - S - Improper statement format
    - T - Truncation warning for string constant
    - U - Undefined symbol
    - X - Expression too complex
    - Z - Conditional assembly error
  - II - Record number; a 6-digit decimal representation corresponding to the sequential count of the number of logical records read.
  - III - Program counter; 4-digit hexadecimal representation of the relative address of the corresponding source statement on the right-hand side of the listing.
  - IV - Machine code; 4-, 8-, or 12-digit hexadecimal representation of the corresponding assembly language instruction or Assembler control statement shown on the right-hand side of the listing.
  - V - Type flag; 1-character flag (preferably a nonhexadecimal digit) that specifies the label type of the referenced symbol:
    - K - Common
    - T - Temporary
    - X - External
    - P - P-relative reference to external or common symbol
  - VI - Verbatim representation, including comments, of the source statement, as defined in the Assembly Language manual.
- There can be up to four error flags per line. If there are more than four errors, only the first four are listed and included in the error count; subsequent errors are ignored.

Figure 6-4. Assembler Output Listing (SMPMAC)

```

LINKER-0100-11/23/1258          GCOS6 MOD400-S100-12/01/1413
RU= SMPMAC          LINKED ON: 1977/12/08 1420:55.9  -SAF

SMPMAC  3/1/77
1977/12/08 1420:12.4 ASSEMBLER-0100-11/17/1346  GCOS6 MOD400-S100-12/01/1413  P
EDITOR/MACRO EXAMPL
SAF OR SLIC PROG2.0      NT FND
SAF OR SLIC PROG2.0      NT FND

```

```

** SMPMAC          LINK MAP 1977/12/08 1420:55.9
**START  00FA
**LOW    0000
**HIGH   0119
**$COMM  0000
**CURRENT 0119

```

```

**EXT DEFS
P  ZHCOMM  0000
P  ZHPEL   0000
  A        0100      B        0002

```

```

** ROOT  0000
* SMPMAC 0000
C $COMM  0000
  ZERO   0064      TWO      0002

```

```

**IUNDEF
* SMPMAC 0000
  START2 0103

```

```

*****
ROOT SMPMAC
*****
HIGHEST OVLY   /NUM OF SYMS   0
*****
SAF
*****
ROOT SMPMAC          BASE 0000          ST 00FA          -.UI HIGH=0119
*****
*SIZE OF ROOT AND STATIC OVLYS= 0119          HT REL RCD= 4
*****
LINK DONE
*****

```

I	II	III

Legend:

- I - Indicates whether there is a protected symbol, multiply-defined symbol, or symbol that defines the labeled or unlabeled common; designated by P, M, and C, respectively.
- II - Module and symbol names. (Module names are preceded by \*.)
- III - Base address of module, address or value of symbol.

Figure 6-5. Linker Output Listing (SMPMAC)

## **SAMPLE ASSEMBLY LANGUAGE MULTITASK PROGRAM (BRDCST)**

Figure 6-6 contains a sample terminal session to compile, link, execute, and start debugging the assembly language, program BRDCST, on that system. A specialized system is configured with CLM\_USER containing the following configuration directives:

```
DEVICE KSR00,5,0,X'0500',CONSOLE
MEMPOOL S,,5000
DEVICE CDR00,26,26,X'1300'
MEMPOOL E,AA,14336,,BB,11264
MEMPOOL B,,8850

SYS 60,16,SSIP,3
DEVICE DSK01,17,17,X'480'
DEVICE DSK02,18,18,X'1200'
DEVICE DSK03,19,19,X'1280'
DEVICE LPT00,20,20,X'1380',LPT00
QUIT
```

The typeout illustrates the following points. A task group, \$H, is spawned. Editor is used to print the file containing BRDCST source text, a portion of which is shown in Example 1. The Macro Preprocessor, required for processing of \$IORB, \$CRTSK, and \$RQTSK macro calls, is not on the directory search path and a full pathname must be used. A task group, BC, in which to execute BRDCST is created and BRDCST is loaded for execution.

Example 1 is a listing of BRDCST. It is presented to illustrate how tasks are created and invoked in an assembly language multitask program.

```

SG $H H.L.A 38 >SPD>CONSOLE -OUT >SPD>CONSOLE -POOL AA -WD ^Z00B00
($S)RDY:
C :$H:
RDN
($H)GROUP READY
($S)GROUP $H DID NOT ACCEPT INPUT
RDN
($H)RDY:
CWD ^ETSCOM>MAN_EX
($H)RDY:
FO >SPD>LPT00
ED
($H)EDIT rrrr-mm/dd/hhmm
R BRDCST.P
1,$P
Q
FO >SPD>CONSOLE
($H)RDY:
^Zrrr02>SYSLIB2>MACROP BRDCST -SZ 20 -IC
($H)MACROP rrrr-mm/dd/hhmm
($H)0000 ERR COUNT
($H)RDY:
ASSEM BRDCST -SIZE 1 -COUT >SPD>LPT00
($H)ASSEM rrrr-mm/dd/hhmm
($H)0000 ERR COUNT
($H)RDY:
LINKER BRDCST -C >SPD>LPT00 -S 2
($H)LINKER rrrr BU=BRDCST LINKED ON: yyyy/mm/dd nmm:ss.t
IN ^ETSCOM>MAN_EX
LN BRDCST
START BRDCST
MP
QT
($H)ROOT >BRDCST
($H)LINK DONE
($H)RDY:
C :$S:
CG BC 40 -LRN 30 -POOL BB -EFN ^ETSCOM>MAN_EX>BRDCST
($S)RDY:
EGR BC B.E.N >SPD>CONSOLE -WD ^ETSCOM -OUT >SPD>CONSOLE
($S)RDY:

```

Figure 6-6. Sample Terminal Session (BRDCST)

Example 1:

Partial Program Listing of BRDCST

```

TITLE BRDCST
LIBM >LDD>MACRO>EXEC_LIB'
*
* THIS TEST PROGRAM IS A
* MEDIA TRANSCRIPTION TEST.
* IT CAN EXECUTE AS AN
* ON-LINE OR BATCH
* DRIVER TEST.....
*
*
DEVTBL RESV 0
DC <CRDBLK LRN 26
DC <TTYBLK LRN 13
DC <DSKBLI LRN 17
DC <PRTBLK LRN 20
} POINTERS TO DEVICE I/O
REQUEST BLOCKS

```

```

DC <DSKBLO          LRN 18
DC <TTYOUT          LRN 12
DC <ASRINP         LRN 10
DC <ASROUT         LRN 11
} POINTERS TO DEVICE I/O
  REQUEST BLOCKS

*
CRDBLK $IORB 26, WAIT,, BUFFER,, 80
*
TTYBLK $IORB 13, WAIT,, BUFFER,, 80
*
DSKBLI $IORB 17, WAIT,, BUFFER,, 80
*
DSKBLO $IORB 18, WAIT,, BUFFER,, 80
*
:
:
} I/O REQUEST BLOCK DEFINITIONS
  USING $IORB MACRO CALLS

BUFFER RESV 80
RESV 80
RESV 80
TILRN DC 26
TOILRN DC 27
TILVL DC 1
TOILVL DC 2
:
:
} BUFFER, LRN AND LEVEL
  DEFINITIONS

*
*           TASK 1 (INPUT) REQUEST BLOCK LRN 26
*
TASK01 $TRB 26, WAIT,, INSTRT
*
*           TASK 2 (OUTPUT) REQUEST BLOCK LRN 27
*
TASK02 $TRB 27, WAIT,, OUTSTR
*
:
:
} TASK REQUEST BLOCK
  DEFINITIONS USING
  $TRB MACRO CALLS

*
* SET USER BIT TO INDICATE DISK
BRDCST LDR $R2, =Z'0021'
LDR $R1, <DSKBLI+$AF
STH $R2, =R1
STR $R1, <DSKBLI+$AF
:
:
} PROGRAM ENTRY POINT AND
  INITIALIZATION CODE

*
* CREATE INPUT, OUTPUT TASKS
$CRTSK TILRN, TILVL, INSTRT
$CRTSK TOILRN, TOILVL, OUTSTR
:
:
} TASK CREATION USING
  $CRTSK MACRO CALLS

*
* INPUT TASK REQUEST
*
INPUTR $RQTSK TASK01
*
* OUTPUT TASK REQUEST
*
$RQTSK TASK02
:
:
} ENTRY OF TASK REQUESTS
  USING $RQTSK MACRO CALLS

*
*           TASK EXECUTION CODE
:
:
}

*
* XDEFS AND XLOCS
*
XDEF BRDCST
END BRDCST
} XDEFS AND XLOCS FOR
  LINKER PROCESSING

```

# Section 7

## Using the COBOL Compiler

This section illustrates the use of the COBOL compiler to construct programs written in the COBOL language. It shows how to load a source program from a card deck into a mass storage COBOL source file and how to subsequently invoke the compiler to process the source program from the mass storage file. Two samples are presented; one shows the procedure for running an application, and the other is the output listing from an actual compilation and link.

### SAMPLE CARD-TO-DISK-FILE PROGRAM (CARDIN)

Example 1 is a sample COBOL source program that places data read from cards onto a disk file. The following paragraphs illustrate a procedure for creating application files, loading source, compiling, linking, and executing. System startup has created the application task group \$H. After startup, the current working directory is ^ Zrrr01>SYSLIB1. The following summarizes the contents of volumes used in commands:

Volume	Device	Unit	Contents
Zrrr00	DSK00		Bootstrap, Monitor, Linker
Zrrr01	DSK01		SYSLIB1, SYSLIB2
Zrrr04	DSK02		COBOL Compiler
VOL03	DSK03		Application Files

Example 1:

#### Program Listing of CARDIN

```
000010 IDENTIFICATION DIVISION.
000020 PROGRAM-ID. CARDIN.
000030 ENVIRONMENT DIVISION.
000040 CONFIGURATION SECTION.
000050 INPUT-OUTPUT SECTION.
000060 FILE-CONTROL.
000070     SELECT CARD ASSIGN TO DA-CARD-READER.
000080     SELECT MASTER ASSIGN TO OC-MSD.
000090 DATA DIVISION.
000100 FILE SECTION.
000110 FD CARD LABEL RECORDS OMITTED.
000113 CI CARD-REC PIC X(80).
000116 FD MASTER LABEL RECORDS OMITTED.
000120 CI MASTER-REC PIC X(80).
000130 PROCEDURE DIVISION.
000140 CARDIN.
000150     OPEN INPUT CARD.
000160     OPEN OUTPUT MASTER.
000170 LOOP.
000180     READ CARD RECORD AT END GO TO EOF.
000190     MOVE CARD-REC TO MASTER-REC.
000200     WRITE MASTER-REC.
000210     GO TO LOOP.
000220 EOF.
000230     CLOSE CARD.
000240     CLOSE MASTER.
000250     STOP RUN.
000260 END COBOL
```

## VOLUME AND FILE CREATION

```
ΔCA :$H:
RDN
CV >SPD>DSK03 -FT VOL03          Format volume VOL03
CD ^VOL03>SOURCE                 Create directories for
CD ^VOL03>OBJECT                 source, object and user files
CD ^VOL03>FILES
CF ^VOL03>FILES>OLD_MASTER -N_REL -RSZ 128 Create user file
FO >SPD>LPT00
LS -PN ^VOL03                    List contents of created
LS -PN ^VOL03>OBJECT             directories
LS -PN ^VOL03>FILES
FO
```

## SOURCE LOADING

The following illustrates loading a source deck using the CP command. Place the source decks for CARDIN in the card reader in the following sequence:

```
CARDIN source deck
EOF (11-5-8-9) card
```

Enter the following command:

```
CP >SPD>CDR00 ^VOL03>SOURCE>CARDIN.C
```

## COMPILING WITH COBOL

In the following ECL commands, the working directory is ^VOL03>OBJECT. The search path for bound units (executable programs) is current working directory, LIB1, then LIB2, where their pathname is initially ^Zrrr01>SYSLIB1. The COBOL Compiler is not in any directories in the search path; its full pathname must be given. However, the command

```
COBOL <SOURCE>CARDIN...
```

can be used if you change the pathname for the directory LIB2 by issuing an operator command to the system task group using:

```
Δ$$ΔCSD -LIB2 ^Zrrr04
(where Δ is exactly one space)
```

^VOL03>OBJECT will contain temporary work files required for the compiler and the created object files used by the Linker. The compiler argument LD will list source, data map, and errors; LO will, in addition, list the object text.

To compile CARDIN enter the following:

```
CWD ^VOL03>OBJECT
COBOL <SOURCE>CARDIN -LO -COUT >SPD>LPT00
```

## LINKING

The working directory is still ^VOL03>OBJECT. The Linker LIB directive directs the Linker to search the secondary directory for COBOL run-time routines (ZCRT) required for linking. To link, enter the following commands:

```
LINKER CARDIN -COUT >SPD>LPT00 -SIZE 4
LIB ^Zrrr04>ZCRT
LINK CARDIN
MAP;QT
```

## EXECUTING

The internal file names 0A and 0C translate to logical file numbers 01 and 03, respectively, and must be associated with the pathnames or the physical devices through a GET or ASSOC command. To execute the program, enter CARDIN.

Enter the following commands:

```
GET 01 >SPD>CDR00
GET 03 ^ VOL03>FILES>OLD_MASTER
CARDIN
```

## SAMPLE COBOL TERMINAL SESSION (AC8111)

Figure 7-1 illustrates an operator terminal session in which a system is configured, and the COBOL program AC8111 is compiled, linked, and executed on that system. The Entry Level COBOL compiler is specified in this session. To specify the Intermediate COBOL compiler, change the COBOL command and the LINKER LIB directive as follows.

```
COBOLI AC8111 -LO -COUT >SPD>LPT00
LIB ^ZSYS51>ZCIRT;LINK AC8111;MAP;QT
```

The LINKER LIB directive directs the Linker to search the secondary directory for COBOL run-time routines required for linking. To execute the program, enter AC8111.

```
RDN
($)RDY:
CWD ^STCOB1>SOURCE>ACC208
($)RDY:
COBOL AC8111 -LO -COUT >SPD>LPT00
($)COBOL 0200 11/22/1511
($) 0000 ERRORS
($)END COMPILATION
($)RDY:
LINKER AC8111 -COUT >SPD>LPT00 -SZ 4
($)LINKER-0100-11/23/1258
LIB ^ZSYS51>ZCRT;LINK AC8111;MAP;QT
($)ROOT AC8111
($)LINK DONE
($)RDY:
AC8111
($)Q208NUA011001
($)Q208NUA011001      1 2 3 4
($)                   P P P P
($)RDY:
```

Figure 7-1. Sample Terminal Session (AC8111)

Figure 7-2 is a listing of the program AC8111, its compiled object text, and the output from the Linker. The program was compiled using the entry-level compiler.



## SOURCE PROGRAM

```

1      IDENTIFICATION DIVISION.
2      *PROGRAM Q208A01101.COBOL FROM Q208ACC.ARCHIVE.
3      PROGRAM-ID. AC8111.
4      ENVIRONMENT DIVISION.
5      CONFIGURATION SECTION.
6      SOURCE-COMPUTER. LEVEL-6.
7      OBJECT-COMPUTER. LEVEL-6 PROGRAM COLLATING SEQUENCE IS ASCII.
8      DATA DIVISION.
9      WORKING-STORAGE SECTION.
10     01 QDSPLYREC.
11         05 QDSPLYFIX.
12             10 FILLFR      PIC X(13)  VALUE "Q208NJA011001"
13             10 QTCASE      PIC XX     VALUE SPACES.
14             10 FILLER      PIC XX     VALUE SPACES.
15             10 QSTATUS     PIC XX     VALUE SPACES.
16             10 FILLFR      PIC XX     VALUE SPACES.
17         05 QDSPLYVBL.
18             10 QACTRESLT   PIC X(12)  VALUE SPACES.
19             10 FILLER      PIC XX     VALUE SPACES.
20             10 QEXPRESLT   PIC X(12)  VALUE SPACES.
21             10 FILLFR      PIC XX     VALUE SPACES.
22     01 SUMMARYS.
23         05 SUM-LINE       PIC X(7)    VALUE "1 2 3 4".
24         05 RESULTS.
25             10 TEST1R     PIC XX.
26             10 TEST2R     PIC XX.
27             10 TEST3R     PIC XX.
28             10 TEST4R     PIC XX.
29     * * * TEST GO TO--FORWARD AND BACK * * *
30     PROCEDURE DIVISION.
31     ANFANG.
32         DISPLAY QDSPLYFIX.
33         GO TO PARA-3.
34     WBA1.
35         MOVE "GO TO PARA-3" TO QEXPRESLT.
36         MOVE "FELL THRU" TO QACTRESLT.
37         MOVE "01" TO QTCASE.
38         MOVE "F" TO TEST1R.
39         DISPLAY QDSPLYREC.
40     PARA-1.
41         MOVE "P" TO TEST3R.
42         GO TO EOJ1.
43     WBA2.
44         MOVE "GO TO FOJ1" TO QEXPRESLT.
45         MOVE "FELL THRU" TO QACTRESLT.
46         MOVE "04" TO QTCASE.
47         MOVE "F" TO TEST4R.
48         DISPLAY QDSPLYREC.
49     PARA-2.
50         MOVE "P" TO TEST2R.
51         GO TO PARA-1.
52     WBA3.
53         MOVE "GO TO PARA-1" TO QEXPRESLT.
54         MOVE "FELL THRU" TO QACTRESLT.
55         MOVE "03" TO QTCASE.
56         MOVE "F" TO TEST3R.
57         DISPLAY QDSPLYREC.
58     PARA-3.
59         MOVE "P" TO TEST1R.
60         GO TO PARA-2.
61     WBA4.
62         MOVE "GO TO PARA-2" TO QEXPRESLT.
63         MOVE "FELL THRU" TO QACTRESLT.

```

Figure 7-2. Sample Listings for AC8111

```

64      MOVE "02" TO QTCASE.
65      MOVE "F"  TO TEST2R.
66      DISPLAY QDSPLYREC.
67      EOJ1.
68      MOVE "P" TO TEST4R.
69      MOVE SPACES TO QTCASE.
70      MOVE SPACFS TO QSTATUS.
71      DISPLAY QDSPLYFIX SUM-LINE.
72      MOVE SPACFS TO QDSPLYFIX.
73      DISPLAY QDSPLYFIX RESULTS.
74      STOP RUN.
75      FND COROL.

```

DATA ALLOCATION MAP				
LEVEL NO.	NAME	LHAD	AI	PICTURE
<b>WORKING-STORAGE SECTION</b>				
01	QDSPLYREC	0000		X(000049)
05	QDSPLYFIX	0000		X(000021)
10	FILLER	0000		X(000013)
10	QTCASE	0006	H	X(000002)
10	FILLER	0007	H	X(000002)
10	QSTATUS	0008	H	X(000002)
10	FILLER	0009	H	X(000002)
05	QDSPLYVRL	000A	H	X(000028)
10	QACTRESLT	000A	H	X(000012)
10	FILLER	0010	H	X(000002)
10	QEXPRESLT	0011	H	X(000012)
10	FILLER	0017	H	X(000002)
01	SUMMARYS	0019		X(000015)
05	SUM-LINE	0019		X(000007)
05	RFSULTS	001C	H	X(000008)
10	TEST1R	001C	H	X(000002)
10	TEST2R	001D	H	X(000002)
10	TEST3R	001E	H	X(000002)
10	TEST4R	001F	H	X(000002)

(DATA ALLOCATION MAP)

NO DIAGNOSTICS

(PICTURE)  
(HALF-WORD INDICATOR;  
DESIGNATED BY H)  
(STARTING ADDRESS OF DATA)  
(DATA NAME)  
(GROUP AND ELEMENTARY ITEM  
LEVEL NUMBERS)  
(GROUP LEVEL NUMBERS)

Figure 7-2 (cont). Sample Listings for AC8111

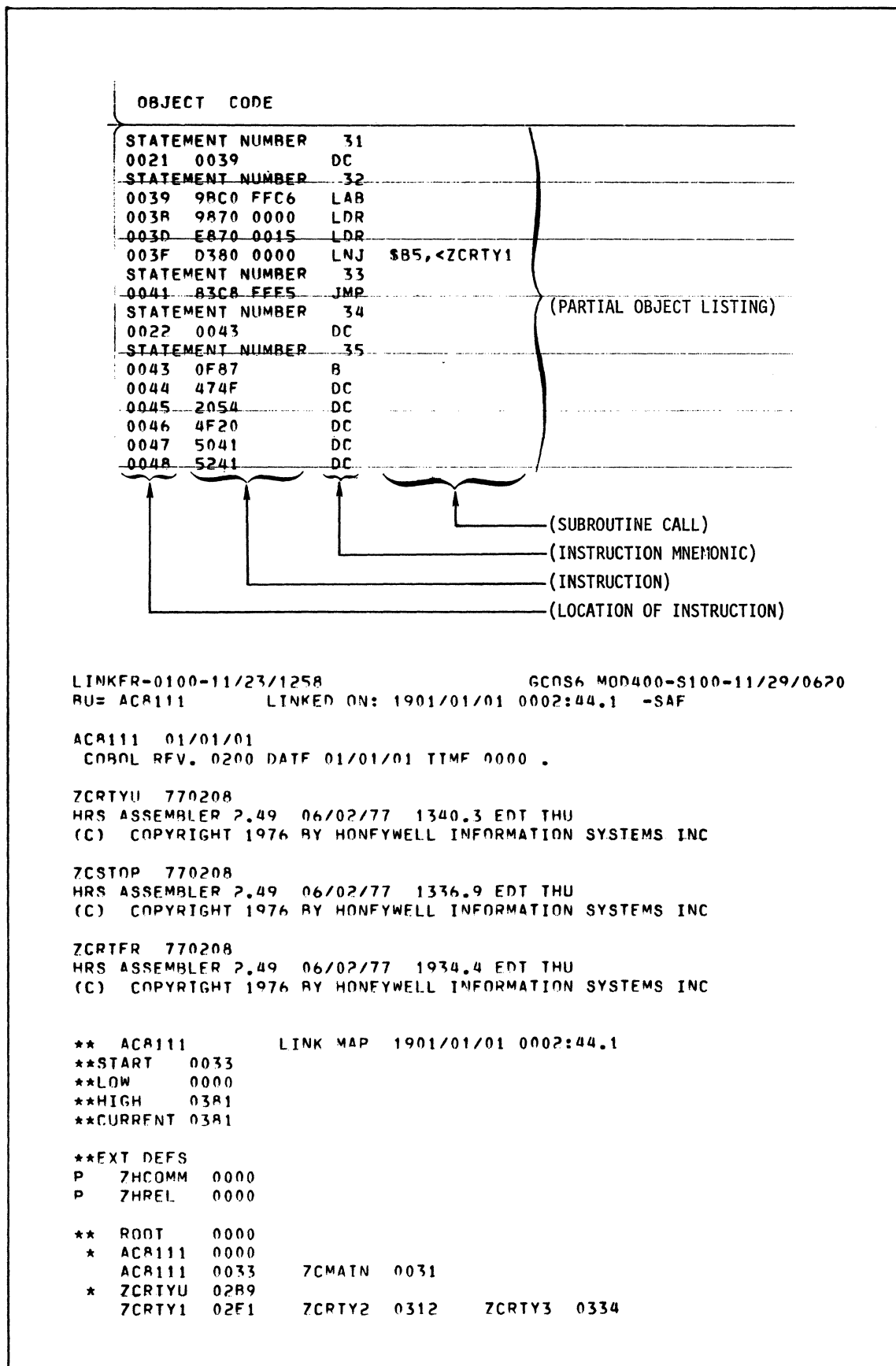


Figure 7-2 (cont). Sample Listings for ACR111

```

*  ZCSTOP  033E
ZCSTOP  033E
*  ZCRTER  0341
ZCRTER  0353

**IINDEF
*  ACR111  0000
*  ZCRTYU  02R9
*  ZCSTOP  033E
*  ZCRTER  0341

*****
ROOT  ACR111
*****
HIGHEST OVLY   /NUM OF SYMS   1
*****
SAF
*****
ROOT  ACR111           BASF 0000           ST 0033           -...I HIGH=0381
*****
*SIZE OF ROOT AND STATIC OVLYS= 0381           HI REL RCD=   9
*****
LINK DONE
*****

```

Figure 7-2 (cont). Sample Listings for AC8111

### CALLING FORTRAN ROUTINES FROM AN ENTRY-LEVEL COBOL MAIN PROGRAM

Entry-Level COBOL programs can call FORTRAN subroutines and conversely. This enables a COBOL application to utilize the features of the FORTRAN language, such as the intrinsic routines, and FORTRAN run-time libraries.

The COBOL main program must be linked with all the called FORTRAN routines to form one bound unit. The FORTRAN routines and libraries must either be in the working directory or one of the libraries searched by the Linker, as specified by the Linker LIB and LIBn directives.

Figure 7-3 is a sample Entry-Level COBOL source program, COBFRT, whose function is to calculate and print the square roots of three integers. Since the COBOL library does not have a square root routine, a FORTRAN subroutine, FRTRAN in Figure 7-4, is used to convert the passed COBOL integer argument values to read values and call the FORTRAN square root routine.

The commands entered from the operator terminal are listed in Figure 7-5. COBFRT.O and FRTRAN.O are both in the working directory FRTCOB, the COBOL run-time library, ZCRT, is in the directory specified by the Linker directive LIB, and the FORTRAN run-time library, ZFRT, is in the directory specified by LIB2. The system volume, ZSYS51, contains the FORTRAN and COBOL compilers, ZFRT, ZCRT and the operating system software. Volume FRTCOB contains the source modules (COBFRT.C and FRTRAN.F), the object modules (COBFRT.O and FRTRAN.O) and the linked bound unit COBFRT.

```

SOURCE PROGRAM

1 IDENTIFICATION DIVISION.
2 PROGRAM-ID. COBFRT.
3 * THIS PROGRAM IS AN EXAMPLE OF A COBOL PROGRAM
4 * CALLING A FORTRAN PROGRAM TO GET THE SQUARE ROOTS
5 * OF SOME INTEGERS AND RETURNING THAT VALUE TO THE
6 * COBOL PROGRAM TO BE DISPLAYED.
7 *
8 ENVIRONMENT DIVISION.
9 CONFIGURATION SECTION.
10 SOURCE-COMPUTER. HTS-SERIES-60 LEVEL-6.
11 OBJECT-COMPUTER. HTS-SERIES-60 LEVEL-6.
12 DATA DIVISION.
13 WORKING-STORAGE SECTION.
14 77 WORK COMP-1 VALUE +0.
15 77 VAL625 PIC 999 VALUE 625.
16 77 ANS25 PIC 99.
17 77 VAL144 PIC 999 VALUE 144.
18 77 ANS12 PIC 99.
19 77 VAL9801 PIC 9999 VALUE 9801.
20 77 ANS99 PIC 99.
21 01 ANSLN.
22 02 FILLER PIC XX VALUE SPACES.
23 02 INTVAL PIC 9999 VALUE ZERO.
24 02 FILLER PIC X(6) VALUE SPACES.
25 02 SQVAL PIC 9999 VALUE ZERO.
26 02 FILLER PIC XXX VALUE SPACES.
27 PROCEDURE DIVISION.
28 PARAA.
29 MOVE VAL625 TO WORK.
30 CALL "FRTRAN" USING WORK.
31 MOVE WORK TO ANS25.
32 MOVE VAL144 TO WORK.
33 CALL "FRTRAN" USING WORK.
34 MOVE WORK TO ANS12.
35 MOVE VAL9801 TO WORK.
36 CALL "FRTRAN" USING WORK.
37 MOVE WORK TO ANS99.
38 DISPLAY "INTEGER SQ. RT.".
39 MOVE VAL625 TO INTVAL.
40 MOVE ANS25 TO SQVAL.
41 DISPLAY ANSLN.
42 MOVE VAL144 TO INTVAL.
43 MOVE ANS12 TO SQVAL.
44 DISPLAY ANSLN.
45 MOVE VAL9801 TO INTVAL.
46 MOVE ANS99 TO SQVAL.
47 DISPLAY ANSLN.
48 STOP RUN.
49 END COBOL
NO DIAGNOSTICS

```

Figure 7-3. COBOL Listing of COBFRT

```

1      SUBROUTINE FRTRAN(1)
2      J = I
3      X = FLOAT(J)
4      Y = SQRT(X)
5      I = NTNT(Y)
6      RETURN
7      END
0      DIAGNOSTICS

```

**Figure 7-4. FORTRAN Listing of FRTRAN**

```

DDM
(AA)RDY:
CMD ^FPTC:~B
(AA)RDY:
COBOL COBFRT -COUNT >SPD>IPT00
(AA)COBOL 0200 11/22/1511
(AA) 0000 ERRORS
(AA)END COMPILATION
(AA)RDY:
FORTRAN FRTRAN -COUNT >SPD>IPT00
(AA) FORTRAN M4ED 11/22/1119
(AA) 0000 ERR COUNT FRTRAN
(AA)RDY:
LINKER COBFRT -COUNT >SPD>IPT00
(AA)LINKER-0100-11/23/1258
LIB ^ZSYS51>ZCRT
LIB2 ^ZSYS51>ZFRT
LINK COBFRT
MAP:QT
(AA)ROOT COBFRT
(AA)LINK DONE
(AA)RDY:
COBFRT
(AA)INTEGER      SQ. RT:
(AA) 0625        0025
(AA) 0144        0012
(AA) 9801        0099
(AA)RDY:

```

**Figure 7-5. Operator Terminal Session for COBFRT**



## Section 8

# Using the FORTRAN Compiler

This section illustrates the use of the FORTRAN compiler to construct programs written in the FORTRAN language, and to perform FORTRAN chaining.

### SAMPLE FORTRAN TERMINAL SESSION (MATINV)

Figure 8-1 illustrates an operator terminal session in which the FORTRAN program MATINV is compiled, linked, and executed. The FORTRAN compiler is on the search path, and, therefore, a full pathname is not needed to locate the compiler. The Linker LIB directive directs the linker to search the secondary directory for FORTRAN runtime routines (ZFRT) required for linking. Two files, unit number 2 and 3, are associated with device pathnames. To execute the program, enter MATINV. Figure 8-2 shows the MATINV source listing and the linker output when the program was linked.

```
FORTLAN VL782 SUB1 MATINV -COUT >SPD>LPT00
($H) FORTRAN
($H) 0000 ERR COUNT MATINV
($H)BDY:
LINKER VOL2 TEST MATINV -COUT >SPD>LPT00
($H)
LINKER ...
LIB ZF0400 ZFRT
LINK MATINV;MP;QT
($H)ROOT MATINV
($H)LINK DONE
($H)RDY:
ASSOC 2 >SPD>CDROO
($H)RDY:
ASSOC 3 >SPD>LPT00
($H)RDY:
MATINV
($H) STOP
($H)RDY:
```

Figure 8-1. Sample Terminal Session (MATINV)

### FORTRAN CHAINING

A method of creating and controlling execution of overlays within FORTRAN programs to conserve memory space, commonly known as CHAINING, can be used wherein an executable bound unit (overlay) is executed as a chain prior to invoking the next chain.

The source statement for referencing a chain is:

```
CALL CHAIN(e)
```

where *e* is an integer expression resulting in a value greater than or equal to zero, identifying the chain to be loaded. Proper linking results in a bound unit with overlays that require minimum memory for execution.

Although there are no rules for defining the best method of segmenting a FORTRAN application into chains, the following should be considered:

1. The largest chain determines the overall memory requirement.
2. Any chain may be called by any other chain as many times as required.



```

MATINV  GCRS6 MOD400-S100-11/11/  FORTRAN MODER  11/22/1119  1977/12/02 1312:36.9 SAF  PAGE 001

1 C      MATRIX INVERSION
2 C
3      DIMENSION A(20,20),R(20,20),IPVOT(20),INDEX(20,20),PIVOT(20)
4      WRITE(3,7)
5      7 FORMAT(1H1,13X,'MATINV',//,2X,16H'GIVEN MATRIX A,/')
6      READ (2,1) N,M
7      1 FORMAT(12,12)
8      2 FORMAT(7F10.4)
9      DO 9 T = 1,M
10     9 READ (2,2) (A(I,J),J=1,M)
11     DO 14 J=1,N
12     14 WRITE(3,2)(A(T,J),J=1,M)
13     DO 11 I=1,M
14     DO 11 J=1,N
15     IF(T=1)12,13,12
16     12 B(I,J)=0.
17     GO TO 11
18     13 B(I,J)=1.0
19     11 CONTINUE
20 C      INITIALIZE AITON
21     DO 20 J=1,N
22     20 IPVOT(J) = 0
23     DO 550 T=1,N
24 C      SEARCH FOR PIVOT ELEMENT
25     T=0.0
26     DO 105 J=1,N
27     IF(IPVOT(J)-1)60,105,60
28     60 DO 100 K=1,N
29     IF(IPVOT(K)-1)80,100,740
30     80 IF(T**2-(A(T,K))**2)85,100,100
31     85 IROW =J
32     ICOL =K
33     T = A(J,K)
34     100 CONTINUE
35     105 CONTINUE
36     IPVOT(ICOL)=IPVOT(ICOL)+1
37 C      INTERCHANGE ROWS TO PUT PIVOT ELEMENT ON DIAGONAL
38     IF(IROW-ICOL)140,260,140

```

Figure 8-2. Source and Linker Output Listing (MATINV)

```

39 140 DO 200 I=1,N
40     T=A(IROW,L)
41     A(IROW,L) =A(TCOL,L)
42 200 A(ICOL,L) =T
43     IF(M)260,260,210
44 210 DO 250 I=1,M
45     T=B(IROW,L)
46     B(IROW,L) =R(TCOL,L)
47 250 B(ICOL,L) =T
48 260 INDFX(I,1) =IROW
49     INDFX (I,2) =TCOL
50     PIVOT(I) =A(ICOL,TCOL)
51 C   DIVIDE PIVOT ROW BY PIVOT ELEMENT
52     A(ICOL,TCOL) =1.0
53     DO 350 L=1,N
54 350 A(TCOL,L) =A(ICOL,L)/PIVOT(I)
55     IF(M)380,380,360
56 360 DO 370 L=1,M

57 370 B(ICOL,L) =R(TCOL,L)/PIVOT(I)
58 C   REDUCE NON-PIVOT ROWS
59 380 DO 550 L=1,N
60     IF(LI=ICOL) 400,550,400
61 400 T = A(LI,TCOL)
62     A(LI,TCOL) =0.0
63     DO 450 I=1,N
64 450 A(LI,L)=A(LI,L)-A(ICOL,L)*T
65     IF(M)550,550,460
66 460 DO 500 L=1,M
67 500 B(LI,L) = B(LI,L)-B(ICOL,L)*T
68 550 CONTINUE
69 C   INTERCHANGE COLUMNS
70 600 DO 710 I=1,N
71     L= N-T+1
72     IF(TINDEX(L,1)-INDEX(L,2))630,710,630
73 630 IROW = INDEX(L,1)
74     ICOL = INDEX(L,2)
75     DO 705 K=1,N
76     T =A(K,IROW)
77     A(K,IROW) =A(K,TCOL)
78     A(K,ICOL) = T
79 705 CONTINUE

```

Figure 8-2 (cont). Source and Linker Output Listing (MATINV)

R0	710	CONTINUE
R1		WRITE(3,16)
R2	16	FORMAT(/5X,2PHINVERSE OF MATRIX A/)
R3		DO 15 I = 1,N
R4	15	WRITE(3,2)(A(T,I),J=1,M)
R5		WRITE(3,444)
R6	444	FORMAT(1H1)
R7	740	STOP 1
R8		END
0 DTAgnosTICS		
MATINV 77120200		
FORTRAN 44FD 11/22/1119 1977/12/02 1312:36.9 SAF		
ZFVF10 77111000		
HRS ASSEMBLER 2.50 11/10/77 1035.9 EST THU		
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC		
ZFSF10 77111000		
HRS ASSEMBLER 2.50 11/10/77 1030.1 EST THU		
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC		
ZFSK01		
ZFFQ10 77050100		
HRS ASSEMBLER 2.50 10/03/77 0708.3 EDT MON		
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC		
ZFPF10 77111000		
HRS ASSEMBLER 2.50 11/12/77 1054.0 EST THU		
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC		
ZFEF10 77112100		
HRS ASSEMBLER 2.50 11/21/77 1539.8 EST MON		
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC		
ZFEK01		
ZFIOTE 77072900		
HRS ASSEMBLER 2.50 10/13/77 0937.8 EDT THU		
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC		
ZFEU10 77111000		

Figure 8-2 (cont). Source and Linker Output Listing (MATINV)

MRS ASSEMBLER 2.50 11/10/77 1623.8 EST THU								
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC								
** MATINV LINK MAP 1977/12/02 1315:29.1								
**START 0B14								
**LOW 0000								
**HIGH 1C65								
**CURRENT 1C65								
**EXT DEFS								
P	7HCOMM	0000						
P	7HREL	0000						
**	ROOT	0000						
*	MATINV	0000						
C	7ZFWRK	0000						
	7FMATN	0B14						
*	7ZFYFIO	0EAD						
	7ZFYXRI	0EAD						
*	7ZFSFIO	0ER5						
	7FSWFS	0ER5	7FSRFS	0ED5	7FSWIS	0F11	7FSRIS	0F34
*	7FOFTO	0F55						
	7FQWRK	0F55						
*	7FPFIO	0F60						
	7FPAUS	0F65	7FPSTP	0F60				
*	7FEFTO	0FA5						
	7FAN	0FA5	7FFFTO	0FA5	7FFMFI	12AB	7FFMFO	12AB
	7FFMAI	12AB	7FFMAU	12AB	7FFLFI	12AB	7FFLFO	12AB
	7FFLAI	12AB	7FFLAU	12AB	7FFCLI	12DE	7FFCLO	12DE
	7FFCSI	12F1	7FFCSU	12F1	7FFCFI	12F4	7FFCFO	12F4
	7FFCAI	12D9	7FFCAU	12D9	7FEWFF	14C2	7FFRFF	14C2
	7FFIFI	136D	7FFIFO	136D	7FFIAI	1367	7FFIAU	1367
	7FFJFI	136D	7FFJFU	136D	7FEJAI	136A	7FEJAU	136A
	7FFKFI	135F	7FFKFU	135F	7FFKAI	1364	7FFKAU	1364
	7FFDFI	1502	7FFDFU	1502	7FFDAI	14FC	7FFDAU	14FC
	7FFRAI	14FF	7FFRAU	14FF	7FFRFI	1505	7FFRFU	1505
*	7FTOTE	19C3						
	7FTOTE	19C3	7FFINI	19D2				
*	7FIIFTU	1A0B						

Figure 8-2(cont). Source and Linker Output Listing (MATINV)

7FLB1	1A0D	7FGE1	1A0D	7FUWIF	1A0B	7FURIF	1A2A
7FAWPT	1A34	7FRKFD	1A4D	7FSUR1	1A5B	7FSUR4	1C01
7FSUR6	1B90						
**UNDEF							
*	MATINV	0000					
*	7FYFTU	0ERD					
*	7FSFTU	0EPS					
*	7FOFTU	0F55					
*	7FPFTU	0F60					
*	7FFFU	0FA5					
*	7FTQTE	19C3					
*	7FUFTU	1A0B					
*****							
ROOT	MATINV						
*****							
HIGHEST OVL	Y		NUM OF SYMS	0			
*****							
SAF							
*****							
ROOT	MATINV		BASE 0000	ST 0B14		...I HIGH=1C65	
*****							
*SIZE OF ROOT AND STATIC OVL	YS=	1C65		HT REL PCN=	58		
*****							
LINK DONE							
*****							

Figure 8-2 (cont.). Source and Linker Output Listing (MATINV)

3. The first statement executed in a loaded chain is always the first executable statement of the first main program in the chain. (A chain cannot begin with a subroutine.)
4. All data passed between chains must be in unlabeled or labeled COMMON blocks that have been defined within the root. Because of Linker constraints, the first occurrence of a COMMON block defines its size, therefore care must be exercised when using COMMON blocks of different sizes.
5. Within programs in a chain, either labeled or unlabeled COMMON may be freely used as a means of data communication.
6. Data statements (for data not in COMMON) within a program of a chain cause the data to be initialized each time the chain is loaded.
7. Files are common to all chains since the run-time work area is defined within the root.

Figure 8-3 shows an assembly-language program, CHAIN, whose function is to load the chains specified in the CALL statements of the FORTRAN programs shown in Figure 8-4. These latter programs call each other at various times and print messages indicating their loading and execution.

```

000001                                TITLE CHAIN
000002                                XLUC ZFIOTE
000003                                CTRL LINK ZFIOTF
000004                                XDFF CHAIN
                                0000
000005                                * CALL CHAIN (OV#)
000006 0000 8751                      CHAIN CL =SP1
000007 0001 A84F 0001                  LDR  $R2,*$B7.1
000008 0003 6CFF                      LDV  $R6,-1
000009 0004 0001                      MCL
000010 0005 0700                      DC   7'0700'
000011                                * ERROR                                RETURN
000012 0006 8380 0000 X                JMP  <ZFIOTE
000013 0008 0000                      DC   0
000014                                FNDCHN RFSV 0
000015 0009                                END   CHAIN
0000 ERR COUNT
00128 WORD SYMBOl TABLE

```

Figure 8-3. Assembly Listing of Program CHAIN

```

1      PROGRAM PROG00
2      COMMON IC
3      COMMON X,TFLR
4      DIMENSION ARRY(62)
5      COMMON /LAB1/DUMMY(50)
6      COMMON /LAB2/ DUNX(527)
7      IC = 0
8      WRITE (3,5)
9      5 FORMAT('1/' PROG0 APPEARS ON EXECUTE LINE - CALLS CHAIN 0'/)
10     CALL CHAIN(0)
11     END
0      DIAGNOSTICS

1      PROGRAM PROG01
2      COMMON IC,X
3      COMMON /LAC1/ DATA1(25)
4      COMMON /LAC2/ DATA2(378)
5      CHARACTER A*20
6      IC=IC+1
7      READ(2,215) A

```

Figure 8-4. FORTRAN Programs Calling the CHAIN Function

```

8 215 FORMAT(A20)
9     WRITE(3,215) A
10    CALL PROG0
11    WRITE(3,5)
12 5   FORMAT(/' PROG1 IS CHAIN 0 WHICH CALLS CHAIN 1')
13    CALL CHAIN (1)
14    END
0    DIAGNOSTICS

1     SUBROUTINE PROG0
2     COMMON /LAC1/ DATA1(25)
3     COMMON /LAC2/ DATA2(378)
4     WRITE(3,305)
5 305  FORMAT(5X,' SUBROUTINE PROG0 LOADED'/)
6     RETURN
7     END
0    DIAGNOSTICS

1     PROGRAM PROG02
2     COMMON /LAB1/DUMMY(50)
3     DIMENSION ARRY(62), ARRY1(157)
4     CHARACTER*8 A1,A3,A4
5     COMMON IC,7,IQ
6     IF (IC.GT.1) GO TO 10
7     IQ=0
8     A1=' CHAIN 0'
9     WRITE(3,5) A1
10 5   FORMAT(/' PROG2 IS CHAIN 1 - WHICH CALLS -',A8)
11    CALL CHAIN(0)
12 10  A3=' CHAIN 2'
13    IF (IQ.EQ.4) GO TO 20
14    WRITE(3,5) A3
15    CALL CHAIN (2)
16 20  A4=' CHAIN 3'
17    WRITE(3,5) A4
18    STOP
19    END
0    DIAGNOSTICS

1     PROGRAM PROG03
2     CHARACTER A*20
3     WRITE(3,5)
4     READ(2,215) A
5 215  FORMAT(A20)
6     WRITE(3,215) A
7     CALL CHAIN(3)
8 5   FORMAT(/' PROG3 IS CHAIN 2 - WHICH CALLS CHAIN 3'/)
9     END
0    DIAGNOSTICS

1     PROGRAM PROG04
2     COMMON IC,F,T
3     COMMON /LAB1/ DUMMY(50)
4     T=T+1
5     K=4
6     IF (T.EQ.4) K=2
7     IF (T.EQ.5) GO TO 99
8     WRITE(3,5) K-1
9 5   FORMAT(/' PROG4 IS CHAIN 3 - CALLS CHAIN',T2/)
10    CALL CHAIN (K-1)
11 99  STOP
12    END
0    DIAGNOSTICS

```

Figure 8-4(cont). FORTRAN Programs Calling the CHAIN Function

Figure 8-5 is the output listing resulting from the linking of the programs constituting the chain.

```

LINKER-0100-11/23/1258          GCOS6 MOD400-S100-11/29/0620
BU= TSTCH1          LINKED ON: 1977/12/02 1354:06.5  -SAF

PROG00 77120200
  FORTRAN M4ED 11/22/1119    1977/12/02 1352:46.3 SAF

CHAIN
1977/12/02 1326:22.5 ASSEMBLER-0100-11/17/1346  GCOS6 MOD400-S100-11/29/0620

ZFSFIO 77111000
HRS ASSEMBLER 2.50 11/10/77 1030.1 EST THU
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC
ZFSK01

ZFGFIO 77050100
HRS ASSEMBLER 2.50 10/03/77 0708.3 EDT MON
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC

ZFPFIO 77111000
HRS ASSEMBLER 2.50 11/10/77 1054.0 EST THU
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC

ZFEFIO 77112100
HRS ASSEMBLER 2.50 11/21/77 1539.8 EST MON
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC
ZFEK01

ZFIOTE 77072900
HRS ASSEMBLER 2.50 10/13/77 0937.8 EDT THU
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC

ZFUFI0 77111000
HRS ASSEMBLER 2.50 11/10/77 1623.8 EST THU
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC

** TSTCH1          LINK MAP 1977/12/02 1354:06.5
**START 0668
**LOW 0000
**HIGH 145C
**$COMM 0164
**CURRENT 145C

**EXT DEFS
P 7HCOMM 0000
P 7HREL 0000

** ROOT 0000
* PROG00 0000
C $ZFWRK 0000
C $COMM 0164
C LAB1 016A
C LAB2 01CE
PROG00 0668
* CHAIN 06A3
CHAIN 06A3
* ZFSFIO 06AC
ZFSWFS 06AC      ZFSRFS 06CC      ZFSWUS 0708      ZFSRUS 072B
* ZFGFIO 074C
ZFGWRK 074C
* ZFPFIO 0757
ZFPAUS 075C      ZFPSTP 0757
* ZFEFIO 079C
ZFAN 079C      ZFEFIO 079C      ZFEME1 0A82      ZFEMEO 0A82
ZFEMAI 0A7F      ZFEMAO 0A7F      ZFELE1 0A82      ZFELEO 0A82
ZFELAI 0A7C      ZFELAO 0A7C      ZFECLI 0AD5      ZFECEO 0AD5
ZFEC5I 0ADB      ZFEC5O 0ADB      ZFECE1 0ADB      ZFECEO 0ADB

```

Figure 8-5. Linker Output for Chained Programs



```

ZFFCAI 0AD0 ZFECAO 0AD0 ZFEWFF 0CB9 ZFERFF 0CB9
ZFEIEI 0B64 ZFEIEO 0B64 ZFEIAI 0B5E ZFEIAO 0B5E
ZFFJEI 0B64 ZFEJEO 0B64 ZFEJAI 0B61 ZFEJAO 0B61
ZFEKEI 0B56 ZFFKEO 0B56 ZFEKAI 0B5B ZFEKAO 0B5B
ZFEDEI 0CF9 ZFEDEO 0CF9 ZFEDAI 0CF3 ZFEDAO 0CF3
ZFERAI 0CF6 ZFERAO 0CF6 ZFEREI 0CFC ZFEREO 0CFC
* ZFIOTE 11BA
ZFIOTE 11BA ZFFINI 11C9
* ZFUFTO 1202
ZFLB1 12D4 ZFGF1 1294 ZFUWUF 1202 ZFURUF 1221
ZFAWRT 1231 ZFRRED 1244 ZFSUB1 124F ZFSUR4 13F8
ZFSUR6 1387

**UNDEF
* PROG00 0000
* CHAIN 06A3
* ZFSFIO 06AC
* ZFQFIO 074C
* ZFPFIO 0757
* ZFEFIO 079C
* ZFIOTE 11BA
* ZFUFTO 1202

PROG01 77120200
  FORTRAN M4ED 11/22/1119 1977/12/02 1352:46.3 SAF

PROGD 77120200
  FORTRAN M4ED 11/22/1119 1977/12/02 1352:46.3 SAF

** TSTCHI LINK MAP 1977/12/02 1354:06.5
**START 1782
**LOW 145C
**HIGH 180F
**$COMM 0164
**CURRENT 180F

**EXT DEFS
P ZHCUMM 0000
P ZHREL 0000

** ROOT 0000
* PROG00 0000
C $ZFWRK 0000
C $COMM 0164
C LAB1 016A
C LAB2 01CE
PROG00 0668
* CHAIN 06A3
CHAIN 06A3
* ZFSFIO 06AC
ZFSWFS 06AC ZFSRFS 06CC ZFSWUS 0708 ZFSRUS 072B
* ZFQFIO 074C
ZFQWRK 074C
* ZFPFIO 0757
ZFPSTP 0757
* ZFEFIO 079C
ZFAN 079C ZFEFIO 079C ZFEMEI 0A82 ZFEMEO 0A82
ZFEMAI 0A7F ZFEMAO 0A7F ZFELEI 0A82 ZFELEO 0A82
ZFELAI 0A7C ZFELAO 0A7C ZFECLI 0AD5 ZFECLD 0AD5
ZFECSE 0AD8 ZFECSO 0AD8 ZFECEI 0ADB ZFECEO 0ADB
ZFECAI 0AD0 ZFECAO 0AD0 ZFEWFF 0CB9 ZFERFF 0CB9
ZFEIEI 0B64 ZFEIEO 0B64 ZFEIAI 0B5E ZFEIAO 0B5E
ZFEJAI 0B61 ZFEJEO 0B64 ZFEJAI 0B61 ZFEJAO 0B61
ZFEKEI 0B56 ZFEKEO 0B56 ZFEKAI 0B5B ZFEKAO 0B5B
ZFEDEI 0CF9 ZFEDEO 0CF9 ZFEDAI 0CF3 ZFEDAO 0CF3
ZFERAI 0CF6 ZFERAO 0CF6 ZFEREI 0CFC ZFEREO 0CFC
* ZFIOTE 11BA
ZFIOTE 11BA ZFFINI 11C9
* ZFUFTO 1202

```

Figure 8-5 (cont). Linker Output for Chained Programs

```

ZFLB1 12D4 7FGF1 1294 ZFUWUF 1202 ZFURUF 1221
ZFAWRT 1231 ZFBRED 1244 ZFSUR1 124F ZFSUR4 13F8
ZFSUR6 1387
P ENDCHN 145C

** XROG00 145C
* PROG01 145C
C LAC1 145C
C LAC2 148E
PROG01 1782
* PROGD 17DF
PROGD 17DF

**UNDEF
* PROG00 0000
* CHAIN 06A3
* ZFSFIO 06AC
* ZFOFIO 074C
* ZFPFIO 0757
* ZFEFIO 079C
* ZFIOTE 118A
* ZFUFI0 1202
* PROG01 145C
* PROGD 17DF

PROG02 77120200
FORTRAN M4ED 11/22/1119 1977/12/02 1352:46.3 SAF

ZFBFIO 77091600
HRS ASSEMBLER 2.50 10/15/77 1612.6 EDT SAT
(C) COPYRIGHT 1977 BY HONEYWELL INFORMATION SYSTEMS INC

** TSTCH1 LINK MAP 1977/12/02 1354:06.5
**START 1612
**LOW 145C
**HIGH 16FB
**$COMM 0164
**CURRENT 16EB

**EXT DEFS
P ZHCOMM 0000
P ZHREL 0000

** ROOT 0000
* PROG00 0000
C $ZFWRK 0000
C $COMM 0164
C LAB1 016A
C LAB2 01CE
PROG00 0668
* CHAIN 06A3
CHAIN 06A3
* ZFSFIO 06AC
ZFSWFS 06AC ZFSRFS 06CC ZFSWUS 0708 ZFSRUS 072B
* ZFOFIO 074C
ZFQWRK 074C
* ZFPFIO 0757
ZFPAUS 075C ZFPSTP 0757
* ZFEFIO 079C
ZFAN 079C ZFEFIO 079C ZFEME1 0A82 ZFEMEO 0A82
ZFEMAI 0A7F ZFEFMAO 0A7F ZFELFI 0A82 ZFELEU 0A82
ZFELAI 0A7C ZFEFELAO 0A7C ZFECLI 0AD5 ZFECL0 0AD5
ZFECSE 0AD8 ZFEFCSU 0AD8 ZFECEFI 0ADB ZFECEO 0ADB
ZFECAL 0AD0 ZFEFCAU 0AD0 ZFEWFF 0CR9 ZFERFF 0CR9
ZFEIEI 0B64 ZFEFIFO 0B64 ZFEFIAI 0B5E ZFEFIAO 0B5E
ZFEJFI 0B64 ZFEFEJEO 0B64 ZFEJAI 0B61 ZFEJAO 0B61
ZFEKFI 0B56 ZFEFKFO 0B56 ZFEKAI 0B5B ZFEKAO 0B5B
ZFEDEFI 0CF9 ZFEFEDEO 0CF9 ZFEDAI 0CF3 ZFEDAO 0CF3

```

Figure 8-5 (cont). Linker Output for Chained Programs

```

ZFERAI 0CF6 7FFRAO 0CF6 ZFEREI 0CFC ZFEREO 0CFC
* ZFIOTE 118A
ZFIOTE 118A ZFFINI 11C9
* ZFUFI0 1202
7FLB1 12D4 ZFGF1 1294 ZFUWUF 1202 7FURUF 1221
ZFAWRT 1231 ZFRRED 1244 ZFSUB1 124F ZFSUB4 13F8
7FSUB6 1387
P ENDCHN 145C

** XROG00 145C

** XROG02 145C
* PROG02 145C
PROG02 1612
* ZFBFI0 1683
ZFBMC 1683

**UNDEF
* PROG00 0000
* CHAIN 06A3
* ZFSFIO 06AC
* ZFQFIO 074C
* ZFPFIO 0757
* ZFEFIO 079C
* ZFIOTE 118A
* ZFUFI0 1202
* PROG02 145C
* ZFBFI0 1683

PROG03 77120200
FORTRAN M4ED 11/22/1119 1977/12/02 1352:46.3 SAF

** TSTCH1 LINK MAP 1977/12/02 1354:06.5
**START 145C
**LOW 145C
**HIGH 1486
**SCOMM 0164
**CURKENT 1486

**EXT DEFS
P 7HCOMM 0000
P 7HREL 0000

** ROOT 0000
* PROG00 0000
C $ZFWPK 0000
C $COMM 0164
C LAB1 016A
C LAB2 01CE
PROG00 0668
* CHAIN 06A3
CHAIN 06A3
* ZFSFIO 06AC
ZFSWFS 06AC ZFSKFS 06CC ZFSWIS 0708 ZFSKIS 0728
* ZFOFTU 074C
ZFOWRK 074C
* ZFPFTU 0757
ZFPAIS 075C ZFPSTP 0757
* ZFFFTU 079C
ZFFAN 079C ZFFFTU 079C ZFFME1 0A82 ZFFMFU 0A82
ZFFMAI 0A7F ZFFMAO 0A7F ZFFLF1 0A82 ZFFLFU 0A82
ZFFLAI 0A7C ZFFLAU 0A7C ZFFCLI 0AD5 ZFFCLU 0AD5
ZFFCSI 0AD8 ZFFCSU 0AD8 ZFFCF1 0AD8 ZFFCFU 0AD8
ZFFCAI 0AD0 ZFFCAU 0AD0 ZFFWFF 0CB9 ZFFRF1 0CB9
ZFFIFI 0B64 ZFFIFU 0B64 ZFFIAI 0B5E ZFFIAU 0B5E
ZFFJFI 0B64 ZFFJFU 0B64 ZFFJAI 0B61 ZFFJAU 0B61
ZFFKFI 0B56 ZFFKFU 0B56 ZFFKAI 0B5B ZFFKAU 0B5B
ZFFDFI 0CF9 ZFFDFU 0CF9 ZFFDAI 0CF3 ZFFDAU 0CF3
ZFFRAI 0CF6 ZFFRAU 0CF6 ZFFRF1 0CFC ZFFREU 0CFC
* ZFIOTE 118A

```

Figure 8-5 (cont). Linker Output for Chained Programs

```

    ZFIOTE 118A      ZFFINI 11C9
*   ZFUFTU 1202
    ZFLH1 1204      ZFGF1 1204      ZFUWUF 1202      ZFURUF 1221
    ZFAWR1 1231      ZFRKFD 1244      ZFSUR1 124F      ZFSUR4 13F8
P   FNDCHN 145C

**  XROG00 145C

**  XROG02 145C

**  XROG03 145C
*   PRG03 145C
    PRG03 145C

**UNDEF
*   PRG00 0000
*   CHAIN 06A3
*   ZFSFI0 06AC
*   ZFOFI0 074C
*   ZFPFI0 0757
*   ZFEFI0 079C
*   ZFIOTE 118A
*   ZFUFTU 1202
*   PRG03 145C

PROG04 77120200
FORTRAN M4ED 11/22/1119      1977/12/02 1352:46.3 SAF

**  TSTCHI          LINK MAP 1977/12/02 1354:06.5
--**START 145C
**LOW 145C
**HIGH 1482
**SCOMM 0164
**CURRENT 1482

**EXT DEFS
P   ZHCOMM 0000
P   ZHREL 0000

**  ROOT 0000
*   PRG00 0000
C   ZFWRK 0000
C   SCOMM 0164
C   LAB1 016A
C   LAB2 01CF
    PRG00 0668
*   CHAIN 06A3
    CHAIN 06A3
*   ZFSFI0 06AC
    ZFSWFS 06AC      ZFSRFS 06CC      ZFSWUS 0708      ZFSRUS 072B
*   ZFOFI0 074C
    ZFQWRK 074C
*   ZFPFI0 0757
    ZFPAUS 075C      ZFPSTP 0757
*   ZFEFI0 079C
    ZFAN 079C      ZFFFTU 079C      ZFFMF1 0A82      ZFFMFU 0A82
    ZFFMA1 0A7F      ZFFMAU 0A7F      ZFFLF1 0A82      ZFFLFU 0A82
    ZFELAI 0A7C      ZFFLAU 0A7C      ZFECL1 0AD5      ZFFCLO 0AD5
    ZFFCSI 0AD8      ZFFCSU 0AD8      ZFFCF1 0ADB      ZFFCEU 0ADB
    ZFFCA1 0AD0      ZFFCAU 0AD0      ZFFWFF 0CR9      ZFFRFF 0CR9
    ZFFIFI 0B64      ZFFIFO 0B64      ZFFIA1 0B5E      ZFFIAU 0B5E
    ZFFJF1 0B64      ZFFJFU 0B64      ZFFJAI 0B61      ZFFJAU 0B61
    ZFFKF1 0B56      ZFFKFU 0B56      ZFFKA1 0B5B      ZFFKAU 0B5B
    ZFFDF1 0CF9      ZFFDFU 0CF9      ZFFDA1 0CF3      ZFFDAU 0CF3
    ZFFRA1 0CF6      ZFFRAU 0CF6      ZFERF1 0CFC      ZFRFUF 0CFC
*   ZFTOTE 118A
    ZFTOTE 118A      ZFFINI 11C9
*   ZFUFTU 1202

```

Figure 8-5 (cont). Linker Output for Chained Programs

```

      7FLB1  12D4   7FGF1  1294   7FUWUF  1202   7FURUF  1221
      7FAWRT 1231   7FRRED 1244   7FSUR1  124F   7FSUR4  13F8
      7FSUR6 1387
P     ENDCHN 145C

** XROG00  145C

** XROG02  145C
** XROG03  145C

** XROG04  145C
*  PR0G04  145C
  PR0G04  145C

**UNDEF
*  PR0G00  0000
*  CHAIN   06A3
*  7FSFTU  06AC
*  7FQFTU  074C
*  7FPFTU  0757
*  7FFFTU  079C
*  7FTOTE  11BA
*  7FUFTU  1202
*  PR0G04  145C

*****
ROOT  TSTCH1
*****
HIGHEST OVLY   3/NUM OF SYMS   0
*****
  SAF
*****
ROOT  TSTCH1           BASE 0000           ST 0668           -...I HIGH=145C
*****
OVLY  XROG00           # 00 BASE 145C           ST 1782           -...I HIGH=180F
*****
OVLY  XROG02           # 01 BASE 145C           ST 1612           -...I HIGH=16FB
*****
OVLY  XROG03           # 02 BASE 145C           ST 145C           -...I HIGH=14R6
*****
OVLY  XROG04           # 03 BASE 145C           ST 145C           -...I HIGH=14R2
*****
*SIZE OF ROOT AND STATC OVLYS= 180F           HT REL PCD= 62
*****
LINK DONE
*****

```

Figure 8-5(cont). Linker Output for Chained Programs

Figure 8-6 illustrates the linker directives required to create the bound unit TSTCH1, comprising the programs listed in Figures 8-3 and 8-4.

Figure 8-7 shows the output resulting from the execution of the chained programs.

```

LIB ^VL5901>LDD>OBJECT>FRIOR
LINK PROG00
MAP
OVLY XROG00          DEFINES OVERLAY 0 (CHAIN 0)
LDEF ENDCHN,$       DEFINES BASE FOR OVERLAYS
PROT ENDCHN
BASE ENDCHN
LINK PROG01
MAP
BASE ENDCHN
OVLY XROG01          DEFINES OVERLAY 1 (CHAIN 1)
LINK PROG02
MAP
OVLY XROG02          DEFINES OVERLAY 2 (CHAIN 2)
BASE ENDCHN
LINK PROG03
MAP
OVLY XROG03          DEFINES OVERLAY 3 (CHAIN 3)
BASE ENDCHN
LINK PROG04
MAP
QT

```

**Figure 8-6. Linker Directives for Chained Programs**

```

PROG0 APPEARS ON EXECUTE LINE - CALLS CHAIN 0
CARD 1
  SUBROUTINE PROG0 LOADED

PROG1 IS CHAIN 0 WHICH CALLS CHAIN 1
PROG2 IS CHAIN 1 - WHICH CALLS - CHAIN 0
CARD 2
  SUBROUTINE PROG0 LOADED

PROG1 IS CHAIN 0 WHICH CALLS CHAIN 1
PROG2 IS CHAIN 1 - WHICH CALLS - CHAIN 2
PROG3 IS CHAIN 2 - WHICH CALLS CHAIN 3
CARD 3
  PROG4 IS CHAIN 3 - CALLS CHAIN 3

PROG4 IS CHAIN 3 - CALLS CHAIN 3

PROG4 IS CHAIN 3 - CALLS CHAIN 3

PROG4 IS CHAIN 3 - CALLS CHAIN 1

PROG2 IS CHAIN 1 - WHICH CALLS - CHAIN 3

```

**Figure 8-7. Execution Output from Chained Programs**



## Section 9

### Using the Sort

Figure 9-1 contains a sample session at the operator terminal to sort a file using the Sort utility. Sort descriptors are entered through the operator terminal. Refer to the *Sort/Merge* manual for details on the use of the Sort component.

```
C :$H:
SD "1977/02/15 1428"
($)RDY:
CWD ^SRTI02
($)RDY:
^Zrrr06>SORT
($)ENTER SORT DESCRIPTION
FILES: -IF IDSF06 -OF ODSF02 -WF ^SRTCW2>WDSF02 ;
KEYS: CHAR (6) 78 D, CHAR 4 36 ;
QUIT
($)MOUNT ^SRTCW2>WDSF02
($)SORT-rrrr-Δmm/dd/hhmm
($)INPUT FILE : ^SRTI02>IDSF06
($)RECORDS READ 000350
($)OUTPUT FILE: ^SRTI02>ODSF02
($)RECORDS WRITTEN 000350
($)RECORDS DELETED 000000
($)RDY:
```

**Figure 9-1. Sample Sort Terminal Session**

The Sort utility is on volume Zrrr06 and the application files are on SRTI02. The Sort is invoked by entering the pathname, ^Zrrr06>SORT. The Sort description statements are then entered. In this example, the work file is not mounted, and a message to mount ^SRTCW2>WDSF02 is issued.



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