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CCCCCCCC LL      FEEEEEEEE NN      NN      UU      UU      PPPPPPP
CCCCCCCC LL      FEEEEEEEE NN      NN      UU      UU      PPPPPPP
CC        LL      FEE        NN      NN      UU      UU      PP      PP
CC        LL      FEE        NN      NN      UU      UU      PP      PP
CC        LL      FEE        NNNN     NN      UU      UU      PP      PP
CC        LL      FEE        NNNN     NN      UU      UU      PP      PP
CC        LL      FEEEEEEEE NN      NN      UU      UU      PPPPPPP
CC        LL      FEEEEEEEE NN      NN      UU      UU      PPPPPPP
CC        LL      FEE        NN      NN      UU      UU      PP
CC        LL      FEE        NN      NN      UU      UU      PP
CC        LL      FEE        NN      NN      UU      UU      PP
CC        LL      FEE        NN      NN      UU      UU      PP
CCCCCCCC LLLLLLLLL FEEEEEEEE NN      NN      UUUUUUUUU PP
CCCCCCCC LLLLLLLLL FEEEEEEEE NN      NN      UUUUUUUUU PP

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LL        IIIIII  SSSSSSS
LL        IIIIII  SSSSSSS
LL        II      SS
LL        II      SS
LL        II      SS
LL        II      SS
LL        II      SSSSSS
LL        II      SSSSSS
LL        II      SS
LL        II      SS
LL        II      SS
LL        II      SS
LLLLLLLL IIIIII  SSSSSSS
LLLLLLLL IIIIII  SSSSSSS

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:001 CDS0023
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:001 CDS0023
:002 CDS0023
:003 CDS0023
:004 ACG0468
:005 ACG0468
:006 ACG0468
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0001 0 MODULE CLENUP (
0002 0
0003 0 LANGUAGE (BLISS32),
0004 0 IDENT = 'V04-002'
0005 0 ) =
0006 1 BEGIN
0007 1
0008 1 *****
0009 1 *
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0027 1 *
0028 1 *
0029 1 *****
0030 1
0031 1 ++
0032 1
0033 1 FACILITY: F11ACP Structure Level 2
0034 1
0035 1 ABSTRACT:
0036 1
0037 1 This module performs the necessary cleanup after an operation.
0038 1
0039 1 ENVIRONMENT:
0040 1
0041 1 STARLET operating system, including privileged system services
0042 1 and internal exec routines.
0043 1
0044 1 --
0045 1
0046 1
0047 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 6-Jan-1977 23:53
0048 1
0049 1 MODIFIED BY:
0050 1
0051 1 V04-002 CDS0023 Christian D. Saether 15-Nov-1984
0052 1 Clear CLF_FIXFCB in err_cleanup when the file is deleted.
0053 1
0054 1 V04-001 ACG0468 Andrew C. Goldstein, 18-Sep-1984 18:33
0055 1 Allow for quota file write access in last writer check
0056 1
0057 1 V03-034 CDS0022 Christian D. Saether 30-Aug-1984

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52	0058	1	Allow for multi-header directory files.
53	0059	1	Have error cleanup remove possible bias on primary_fcb
54	0060	1	refcnt.
55	0061	1	
56	0062	1	V03-033 CDS0021 Christian D. Saether 23-Aug-1984
57	0063	1	Move code that marks FCB stale to a routine in LOCKERS.
58	0064	1	
59	0065	1	V03-032 CDS0020 Christian D. Saether 13-Aug-1984
60	0066	1	Add code to mark primary fcb stale clusterwide.
61	0067	1	
62	0068	1	V03-031 CDS0019 Christian D. Saether 7-Aug-1984
63	0069	1	Cleanup potential directory index cache block
64	0070	1	when deleting a file.
65	0071	1	
66	0072	1	V03-030 CDS0018 Christian D. Saether 1-Aug-1984
67	0073	1	Modify test for directory fcb.
68	0074	1	Add SET DIRINDX routine.
69	0075	1	Add NUKE PRIM FCB routine.
70	0076	1	Modify ZERO_IDX routine.
71	0077	1	
72	0078	1	V03-029 ACG0438 Andrew C. Goldstein, 19-Jul-1984 17:55
73	0079	1	Add cluster-wide special cache interlock logic.
74	0080	1	Condition DELETEACL calls on non-empty ACL.
75	0081	1	Use central dequeue routine.
76	0082	1	
77	0083	1	V03-028 CDS0017 Christian D. Saether 25-May-1984
78	0084	1	Call KILL_BUFFERS routine to flush cache in
79	0085	1	certain situations when not in a cluster.
80	0086	1	
81	0087	1	V03-027 CDS0016 Christian D. Saether 9-May-1984
82	0088	1	Release allocation lock prior to calling send_symbiont.
83	0089	1	
84	0090	1	V03-026 CDS0015 Christian D. Saether 4-May-1984
85	0091	1	No not map notrunc into nowrite.
86	0092	1	Add bugcheck if access lock conversion fails in make_deaccess.
87	0093	1	
88	0094	1	V03-025 CDS0014 Christian D. Saether 3-May-1984
89	0095	1	Call CONV_ACCLOCK to remove possible access lock
90	0096	1	when deallocating fcb's.
	0097	1	
	0098	1	V03-024 CDS0013 Christian D. Saether 19-Apr-1984
95	0099	1	Changes to FCBSW_ACNT handling.
94	0100	1	
95	0101	1	V03-023 ACG0415 Andrew C. Goldstein, 5-Apr-1984 21:27
96	0102	1	Interface change to ACL_DELETEACL
97	0103	1	
98	0104	1	V03-022 ACG0408 Andrew C. Goldstein, 23-Mar-1984 11:20
99	0105	1	Make rest of global storage based
100	0106	1	
101	0107	1	V03-021 CDS0012 Christian D. Saether 9-Mar-1984
102	0108	1	Put in bug trap to catch possible double remque of
103	0109	1	FCB.
104	0110	1	
105	0111	1	V03-020 CDS0011 Christian D. Saether 23-Feb-1984
106	0112	1	Use new WRITE_DIRTY routine to replace FLUSH_BUFFERS.
107	0113	1	Remove references to FLUSH_FID.
108	0114	1	Replace FLUSH_FID (0) with KILL_CACHE calls.

109	0115	1	
110	0116	1	
111	0117	1	
112	0118	1	
113	0119	1	
114	0120	1	
115	0121	1	
116	0122	1	
117	0123	1	
118	0124	1	
119	0125	1	
120	0126	1	
121	0127	1	
122	0128	1	
123	0129	1	
124	0130	1	
125	0131	1	
126	0132	1	
127	0133	1	
128	0134	1	
129	0135	1	
130	0136	1	
131	0137	1	
132	0138	1	
133	0139	1	
134	0140	1	
135	0141	1	
136	0142	1	
137	0143	1	
138	0144	1	
139	0145	1	
140	0146	1	
141	0147	1	
142	0148	1	
143	0149	1	
144	0150	1	
145	0151	1	
146	0152	1	
147	0153	1	
148	0154	1	
149	0155	1	
150	0156	1	
151	0157	1	
152	0158	1	
153	0159	1	
154	0160	1	
155	0161	1	
156	0162	1	
157	0163	1	
158	0164	1	
159	0165	1	
160	0166	1	
161	0167	1	
162	0168	1	
163	0169	1	
164	0170	1	
165	0171	1	

V03-019	CDS0010	Christian D. Saether	27-Dec-1983	
		Use L NORM linkage.		
		Use BIND_COMMON macro to reduce external declarations.		
V03-018	CDS0009	Christian D. Saether	23-Nov-1983	
		If DIR_FCB is the same as PRIMARY_FCB, do not return		
		the FCB until the end of cleanup (as PRIMARY_FCB, not		
		DIR_FCB).		
		Move cleanup of DIR_FCB until after all i/o is done.		
		Remove REMOVE_FCB routine (kernel call not necessary).		
V03-017	LMP0164	L. Mark Pilant,	10-Oct-1983	15:22
		Delete the in-core ACL if doing an FCB fixup.		
V03-016	CDS0008	Christian D. Saether	3-Oct-1983	
		Handle CURR_LCKINDX in err cleanup. Don't read		
		headers without appropriate serial locks.		
V03-015	CDS0007	Christian D. Saether	14-Sep-1983	
		Take out deqall hack now that RMS does it's own		
		root locks again.		
V03-014	CDS0006	Christian D. Saether	27-Jul-1983	
		Change interface to SEND_SYMBIONT.		
V03-013	LJK0199	Lawrence J. Kenah	27-Apr-1983	
		Do not credit FILCNT when giving back shared window		
V03-012	CDS0006	Christian D. Saether	28-Apr-1983	
		Clear DIR_ENTRY when DIR_FCB is cleared.		
V03-011	CDS0005	Christian D. Saether	21-Apr-1983	
		Change interface to TRUNCATE routine.		
V03-010	CDS0004	Christian D. Saether	19-Apr-1983	
		Bug check on unexpected lock manager errors.		
		Clear ACCLKID field in window.		
V03-009	ACG0323	Andrew C. Goldstein,	12-Apr-1983	14:09
		Add extended file name to back link fixup		
V03-008	STJ3069	Steven T. Jeffreys,	23-Mar-1983	
		Use the ERASE_REQUESTED parameter of RETURN_BLOCKS.		
V03-007	CDS0003	Christian D. Saether	7-Mar-1983	
		Perform a DEQALL if file access lock dequeue fails		
		due to sublocks, then redo the file access dequeue.		
V03-006	LMP0071	L. Mark Pilant,	19-Jan-1983	20:49
		Correct a problem that caused ACL segments to be left laying		
		around when a directory FCB was flushed.		
V03-005	ACG0308	Andrew C. Goldstein,	14-Jan-1983	15:02
		Fix FCB linkage consistency problems		
V03-004	CDS0002	Christian D. Saether	3-Jan-1983	

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: 166 0172 1 | Always flush header cache until it is restored for xqp.
: 167 0173 1 |
: 168 0174 1 | V03-003 LMP0059 L. Mark Pilant, 21-Dec-1982 12:23
: 169 0175 1 | Always create an FCB when accessing a file header. This
: 170 0176 1 | eliminates a lot of special case FCB handling.
: 171 0177 1 |
: 172 0178 1 | V03-002 CDS0001 Christian D. Saether 10-Dec-1982
: 173 0179 1 | MAKE_DEACCESS dequeues access lock.
: 174 0180 1 |
: 175 0181 1 | V03-001 LMP0036 L. Mark Pilant, 17-Aug-1982 10:45
: 176 0182 1 | If the ACL was built using a dummy FCB, dismantle and
: 177 0183 1 | deallocate the ACL.
: 178 0184 1 |
: 179 0185 1 | V02-024 ACG0259 Andrew C. Goldstein, 26-Jan-1982 19:12
: 180 0186 1 | Add mode arg to REMOVE
: 181 0187 1 |
: 182 0188 1 | V02-023 ACG0247 Andrew C. Goldstein, 23-Dec-1981 20:26
: 183 0189 1 | Make /NOCACHE flush all caches
: 184 0190 1 |
: 185 0191 1 | V02-022 ACG0245 Andrew C. Goldstein, 23-Dec-1981 20:26
: 186 0192 1 | Send spool file to print during cleanup
: 187 0193 1 |
: 188 0194 1 | V02-021 ACG0244 Andrew C. Goldstein, 23-Dec-1981 20:14
: 189 0195 1 | Do buffer flush before deallocating control blocks
: 190 0196 1 |
: 191 0197 1 | V02-020 LMP0003 L. Mark Pilant, 30-Nov-1981 16:40
: 192 0198 1 | Properly cleanup any cathedral windows.
: 193 0199 1 |
: 194 0200 1 | V02-019 ACG0208 Andrew C. Goldstein, 11-Nov-1981 17:51
: 195 0201 1 | Add segmented directory record support
: 196 0202 1 |
: 197 0203 1 | V02-018 ACG0168 Andrew C. Goldstein, 7-May-1980 18:22
: 198 0204 1 | Fix last block directory cleanup on delete failure
: 199 0205 1 |
: 200 0206 1 | V02-017 ACG0167 Andrew C. Goldstein, 16-Apr-1980 19:25
: 201 0207 1 | Previous revision history moved to F11B.REV
: 202 0208 1 |
: 203 0209 1 | **
: 204 0210 1 |
: 205 0211 1 | LIBRARY 'SYSS$LIBRARY:LIB.L32';
: 206 0212 1 | REQUIRE 'SRCS:FCPDEF.B32';
: 207 1203 1 |
: 208 1204 1 |
: 209 1205 1 | *ORWARD ROUTINE
: 210 1206 1 | CLEANUP : L_NORM, : normal cleanup
: 211 1207 1 | ZERO_WINDOWS : L_NORM, : invalidate all windows of file
: 212 1208 1 | ZERO_IDX : L_NORM NOVALUE, : initialize directory index
: 213 1209 1 | ERR_CLEANUP : L_NORM, : cleanup after error
: 214 1210 1 | FLUSH_FIDCACHE : L_NORM, : clean out the file ID cache
: 215 1211 1 | MAKE_DEACCESS : L_NORM, : deaccess the file
: 216 1212 1 | DEL_EXTFCB : L_NORM, : deallocate extension FCB's
: 217 1213 1 | ZERO_CHANNEL : L_NORM, : zero user channel pointer
: 218 1214 1 | SET_DIRINDX : L_JSB 1ARG, : test for directory index
: 219 1215 1 | NUKE_HEAD_FCB : L_NORM NOVALUE; : deallocate primary fcb

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: 221      1216 1 GLOBAL ROUTINE CLEANUP : L_NORM =
: 222      1217 1
: 223      1218 1 |++
: 224      1219 1 |
: 225      1220 1 | FUNCTIONAL DESCRIPTION:
: 226      1221 1 |
: 227      1222 1 |     This routine performs the cleanup needed after a successfully
: 228      1223 1 |     completed file operation.
: 229      1224 1 |
: 230      1225 1 | CALLING SEQUENCE:
: 231      1226 1 |     CLEANUP ()
: 232      1227 1 |
: 233      1228 1 | INPUT PARAMETERS:
: 234      1229 1 |     NONE
: 235      1230 1 |
: 236      1231 1 | IMPLICIT INPUTS:
: 237      1232 1 |     CLEANUP_FLAGS: indicate specific actions to do
: 238      1233 1 |     PRIMARY_FCB: FCB of file
: 239      1234 1 |     CURRENT_WINDOW: window of file
: 240      1235 1 |     DIR_FCB: FCB of directory
: 241      1236 1 |     CURRENT_VCB: VCB of volume in process
: 242      1237 1 |     IO_PACKET: I/O packet of request
: 243      1238 1 |
: 244      1239 1 | OUTPUT PARAMETERS:
: 245      1240 1 |     NONE
: 246      1241 1 |
: 247      1242 1 | IMPLICIT OUTPUTS:
: 248      1243 1 |     NONE
: 249      1244 1 |
: 250      1245 1 | ROUTINE VALUE:
: 251      1246 1 |     NONE
: 252      1247 1 |
: 253      1248 1 | SIDE EFFECTS:
: 254      1249 1 |     FCB's and windows deleted when appropriate
: 255      1250 1 |     header written
: 256      1251 1 |     FCB updated
: 257      1252 1 |
: 258      1253 1 | --
: 259      1254 1 |
: 260      1255 2 BEGIN
: 261      1256 2
: 262      1257 2 LOCAL
: 263      1258 2     CLUSTER,           : are we a cluster
: 264      1259 2     QUOTA_CACHE      : REF BBLOCK,      : address of quota cache
: 265      1260 2     FCB              : REF BBLOCK,      : local FCB pointer
: 266      1261 2     VCB              : REF BBLOCK,      : local VCB pointer
: 267      1262 2     RVT              : REF BBLOCK,      : local RVT pointer
: 268      1263 2     UCB              : REF BBLOCK,      : local UCB pointer
: 269      1264 2     HEADER           : REF BBLOCK;     : file header
: 270      1265 2
: 271      1266 2 BIND_COMMON;
: 272      1267 2
: 273      1268 2 DIR_CONTEXT_DEF;
: 274      1269 2
: 275      1270 2 EXTERNAL
: 276      1271 2     CLUSGL_CLUB      : ADDRESSING_MODE (ABSOLUTE);
: 277      1272 2

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278 1273 2 EXTERNAL ROUTINE
279 1274 2 MAKE_FCB STALE : L_NORM NOVALUE, ! mark fcb as stale clusterwide
280 1275 2 KILL_BUFFERS : L_NORM NOVALUE, ! invalidate specified buffers
281 1276 2 KILL_CACHE : L_NORM NOVALUE, ! invalidate all buffers for ucb
282 1277 2 WRITE_DIRTY : L_NORM, ! write all dirty buffers
283 1278 2 SWITCH_VOLUME : L_NORM, ! switch to desired volume
284 1279 2 FLUSH_QUO_CACHE : L_NORM; ! flush the quota cache
285 1280 2
286 1281 2
287 1282 2 ! ***** Note: The primary header of the current file is not necessarily
288 1283 2 ! resident at this point.
289 1284 2
290 1285 2 ! Switch back to the primary context area if necessary (no normal cleanup
291 1286 2 ! is ever necessary on secondary context).
292 1287 2
293 1288 2
294 1289 2 IF .CONTEXT_SAVE NEQ 0
295 1290 2 THEN
296 1291 2 BEGIN
297 1292 2 CHSMOVE (CONTEXT_SIZE, CONTEXT_SAVE, CONTEXT_START);
298 1293 2 CONTEXT_SAVE = 0;
299 1294 2 END;
300 1295 2
301 1296 2 CLUSTER = 0;
302 1297 2 IF .BBLOCK [CURRENT_UCB [UCBSL_DEVCHAR2], DEV$V_CLU]
303 1298 2 AND .CLUSGL_CLUB NEQ 0
304 1299 2 THEN
305 1300 2 CLUSTER = 1;
306 1301 2
307 1302 2 ! Check the entire volume set to see if the index file or storage map
308 1303 2 ! on any volume is write accessed. If so, flush the buffer pool of any
309 1304 2 ! of their blocks, and flush the file ID and extent caches as appropriate.
310 1305 2 ! Also, if the volume is mounted /NOCACHE, flush the entire buffer cache.
311 1306 2
312 1307 2
313 1308 2 RVT = .CURRENT_VCB[VCBSL_RVT];
314 1309 2 INCR J FROM 1 TO
315 1310 2 BEGIN
316 1311 2 IF .RVT EQL .CURRENT_UCB
317 1312 2 THEN (UCB = .RVT; 1)
318 1313 2 ELSE .RVT[RVT$B_NVOLS]
319 1314 2 END
320 1315 2 DO
321 1316 2 BEGIN
322 1317 2 IF .RVT NEQ .CURRENT_UCB
323 1318 2 THEN UCB = .VECTOR [RVT[RVT$L_UCBLST], .J-1];
324 1319 2 IF .UCB NEQ 0
325 1320 2
326 1321 2 THEN
327 1322 2 BEGIN
328 1323 2 VCB = .UCB[UCBSL_VCB];
329 1324 2
330 1325 2 IF .J EQL 1
331 1326 2 THEN
332 1327 2 BEGIN
333 1328 2
334 1329 2 ! If someone has the quota file write accessed (and it is active), flush it

```



```

: 335      1330 5  ! from the buffer pool. (Note that the quota file is located on RVN 1.)
: 336      1331 5  !
: 337      1332 5  !
: 338      1333 5  QUOTA_CACHE = .VCB[VCBSL_QUOCACHE];
: 339      1334 5  IF .QUOTA_CACHE NEQ 0
: 340      1335 5  THEN
: 341      1336 5  IF TESTBITSC (QUOTA_CACHE[VCASV_CACHEFLUSH])
: 342      1337 5  THEN
: 343      1338 6  BEGIN
: 344      1339 6  SWITCH_VOLUME (1);
: 345      1340 6  FLUSH_QUO_CACHE (); ! may create modified buffers
: 346      1341 5  END;
: 347      1342 4  END; ! of this is RVN 1 (or single volume)
: 348      1343 4  !
: 349      1344 4  ! If the volume is marked for dismount or nocache, flush out all the
: 350      1345 4  caches.
: 351      1346 4  !
: 352      1347 4  !
: 353      1348 4  IF .BBLOCK [UCB [UCBSL_DEVCHAR], DEV$V_DMT]
: 354      1349 4  OR .VCB[VCBSV_NOCACHE]
: 355      1350 4  THEN
: 356      1351 5  BEGIN
: 357      1352 5  SWITCH_VOLUME (.J);
: 358      1353 5  WRITE_DIRTY (0);
: 359      1354 5  KILL_CACHE (.UCB); ! we cannot use the block cache after this
: 360      1355 4  END;
: 361      1356 3  END;
: 362      1357 2  END;
: 363      1358 2  !
: 364      1359 2  ! Write modified buffers. The various cache purges above may have
: 365      1360 2  ! created more dirty buffers than we had at the start of this routine.
: 366      1361 2  ! No more dirty buffers can be created for the remainder of this request.
: 367      1362 2  !
: 368      1363 2  !
: 369      1364 2  WRITE_DIRTY (0);
: 370      1365 2  !
: 371      1366 2  ! Invalidate any windows on the file, if requested.
: 372      1367 2  !
: 373      1368 2  !
: 374      1369 2  IF TESTBITSC (CLEANUP_FLAGS[CLF_INVWINDOW])
: 375      1370 2  THEN KERNEL_CALL (ZERO_WINDOWS, ".PRIMARY_FCB");
: 376      1371 2  !
: 377      1372 2  ! If a directory fcb is left lying about with no use, dispose of it.
: 378      1373 2  ! If the directory file is write accessed, flush the buffer pool of any
: 379      1374 2  ! blocks that might be resident. Also flush the directory index.
: 380      1375 2  ! Cleanup of these fcbs is deferred until all possible errors in the
: 381      1376 2  ! cleanup procedure (i/o errors) have already had an opportunity to happen.
: 382      1377 2  !
: 383      1378 2  !
: 384      1379 2  IF (FCB = .DIR_FCB) NEQ 0
: 385      1380 2  THEN
: 386      1381 3  BEGIN
: 387      1382 3  IF .FCB [FCBSW_REFCNT] EQL 0
: 388      1383 3  THEN
: 389      1384 4  BEGIN
: 390      1385 4  IF .FCB NEQ .PRIMARY_FCB
: 391      1386 4  THEN

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392 1387 4      IF NOT SET_DIRINDX (.FCB)
393 1388 4      THEN
394 1389 5      BEGIN
395 1390 5      DEL_EXTFCB (.FCB);
396 1391 5      NUKE_HEAD_FCB (.FCB);
397 1392 4      END;
398 1393 4
399 1394 4      END
400 1395 4
401 1396 3      ELSE
402 1397 4      BEGIN
403 1398 4      IF .FCB [FCB$W_WCNT] NEQ 0
404 1399 4      THEN
405 1400 5      BEGIN
406 1401 5      SWITCH_VOLUME (.FCB [FCB$W_FID_RVN]);
407 1402 5      IF NOT .CLUSTER
408 1403 5      THEN
409 1404 5      KILL_BUFFERS (1, .FCB [FCB$L_LOCKBASIS]);
410 1405 5      ZERO_IDX ();
411 1406 4      END;
412 1407 4      END;
413 1408 4
414 1409 4      ! Guarantee that no further attempts will be made to do any directory
415 1410 4      related cleanup. This cleanup code was moved beyond the buffer
416 1411 4      cleanup to avoid the same situation, but clearing the cleanup flags
417 1412 4      makes sure.
418 1413 4
419 1414 4
420 1415 4      CLEANUP_FLAGS [CLF_SUPERSEDE] = 0;
421 1416 4      CLEANUP_FLAGS [CLF_REENTER] = 0;
422 1417 4      CLEANUP_FLAGS [CLF_REMOVE] = 0;
423 1418 4      DIR_FCB = 0;
424 1419 4      DIR_ENTRY = 0;
425 1420 4
426 1421 4      END;
427 1422 4
428 1423 4      IF (FCB = .PRIMARY_FCB) NEQ 0
429 1424 4      THEN
430 1425 4      BEGIN
431 1426 4
432 1427 4      ! Check if the fcb has been modified and if so, and this is a cluster,
433 1428 4      cause potential fcbs on other nodes to be marked as stale so they
434 1429 4      will know to rebuild their fcb chains from the file header(s).
435 1430 4
436 1431 4
437 1432 4      IF .CLEANUP_FLAGS [CLF_MARKFCBSTALE]
438 1433 4      AND .CLUSTER
439 1434 4      THEN
440 1435 4      MAKE_FCB_STALE (.FCB);
441 1436 4
442 1437 4      ! If an FCB is left about with no use, dispose of it.
443 1438 4      Check whether it is a directory fcb first.
444 1439 4
445 1440 4
446 1441 4      IF .FCB[FCB$W_REFCNT] EQL 0
447 1442 4      THEN
448 1443 4      IF NOT SET_DIRINDX (.FCB)

```

```

: 449      1444 3      THEN
: 450      1445 4      BEGIN
: 451      1446 4
: 452      1447 4      DEL_EXTFCB (.FCB);
: 453      1448 4
: 454      1449 4      NUKE_HEAD_FCB (.FCB);
: 455      1450 4
: 456      1451 4      PRIMARY_FCB = 0;
: 457      1452 3      END;
: 458      1453 2      END;
: 459      1454 2      RETURN 1;
: 460      1455 2
: 461      1456 2
: 462      1457 1      END;

```

! end of routine CLEANUP

```

.TITLE CLEANUP
.IDENT \V04-002\

.EXTRN CLUSGL CLUB, MAKE_FCB_STALE
.EXTRN KILL_BUFFERS, KILL_CACHE
.EXTRN WRITE_DIRTY, SWITCH_VOLUME
.EXTRN FLUSH_QUO_CACHE

.PSECT $CODE$,NOWRT,2

.ENTRY CLEANUP, Save R2,R3,R4,R5,R6,R7,R8,R9,R11 : 1216
MOVAB SWITCH_VOLUME, R11
MOVAB 220(BASE), R8 : 1264
TSTL 54(BASE) : 1289
BEQL 1$
MOVCS #54, 54(BASE), (BASE) : 1292
CLRL 54(BASE) : 1293
CLRL CLUSTER : 1296
MOVL -108(BASE), R0 : 1297
BLBC 60(R0), 2$
TSTL @#CLUSGL CLUB : 1298
BEQL 2$
MOVL #1, CLUSTER : 1300
MOVL -104(BASE), R0 : 1308
MOVL 32(R0), RVT
CML RVT, -108(BASE) : 1311
BNEQ 3$
MOVL RVT, UCB : 1312
BRB #1, R7
BRB 4$
MOVZBL 11(RVT), R7 : 1313
CLRL J : 1309
BRB 9$
CML RVT, -108(BASE) : 1317
BEQL 6$
MOVL 64(RVT)[J], UCB : 1318
TSTL UCB : 1319
BEQL 9$
MOVL 52(UCB), VCB : 1323
CML J, #1 : 1325
BNEQ 7$

```

6A	36	AA	36	AA	D4	00016	1\$:
		50	94	AA	D0	0001B	
		OB	3C	A0	E9	0001F	
			00000000G	9F	D5	00023	
		59		03	13	00029	
		50	98	01	D0	0002B	
		52	20	AA	D0	0002E	2\$:
94		AA		A0	D0	00032	
				52	D1	00036	
		54		08	12	0003A	
		57		52	D0	0003C	
				01	D0	0003F	
		57	OB	04	11	00042	3\$:
				A2	9A	00044	
				53	D4	00048	4\$:
				4A	11	0004A	
94		AA		52	D1	0004C	5\$:
				05	13	00050	
		54	40	A243	D0	00052	6\$:
				54	D5	00057	
				58	13	00059	
		55	34	A4	D0	0005B	
		01		53	D1	0005F	
				15	12	00062	

		56	5C	A5	D0	00064	MOVL	92(VCB), QUOTA_CACHE	1333
				0F	13	00068	BEQL	7\$	1334
0A	0B	A6		01	E5	0006A	BBCC	#1, 11(QUOTA_CACHE), 7\$	1336
				01	DD	0006F	PUSHL	#1	1339
		6B		01	FB	00071	CALLS	#1, SWITCH_VOLUME	
05	0000G	CF		00	FB	00074	CALLS	#0, FLUSH_QUO_CACHE	1340
13	3A	A4		05	E0	00079	BBS	#5, 58(UCB), 8\$	1348
	53	A5		01	E1	0007E	BBC	#1, 83(VCB), 9\$	1349
				53	DD	00083	PUSHL	J	1352
		6B		01	FB	00085	CALLS	#1, SWITCH_VOLUME	
				7E	D4	00088	CLRL	-(SP)	1353
	0000G	CF		01	FB	0008A	CALLS	#1, WRITE_DIRTY	
				54	DD	0008F	PUSHL	UCB	1354
B2	0000G	CF		01	FB	00091	CALLS	#1, KILL_CACHE	
		53		57	F3	00096	A0BLEQ	R7, J, 5\$	1309
				7E	D4	0009A	CLRL	-(SP)	1364
08	0000G	CF		01	FB	0009C	CALLS	#1, WRITE_DIRTY	
		6A	08	04	E5	000A1	BBCC	#4, (BASE), 10\$	1369
	0000V	CF		AA	DD	000A5	PUSHL	8(BASE)	1370
		53	00D0	01	FB	000A8	CALLS	#1, ZERO_WINDOWS	
				CA	D0	000AD	MOVL	208(BASE), FCB	1379
				50	13	000B2	BEQL	14\$	
			18	A3	B5	000B4	TSTW	24(FCB)	1382
				1F	12	000B7	BNEQ	11\$	
	08	AA		53	D1	000B9	CMP	FCB, 8(BASE)	1385
				37	13	000BD	BEQL	13\$	
		50		53	D0	000BF	MOVL	FCB, R0	1387
				0000V	30	000C2	BSBW	SET_DIRINDX	
		2E		50	E8	000C5	BLBS	R0, -13\$	
				53	DD	000C8	PUSHL	FCB	1390
	0000V	CF		01	FB	000CA	CALLS	#1, DEL_EXTFCB	
				53	DD	000CF	PUSHL	FCB	1391
	0000V	CF		01	FB	000D1	CALLS	#1, NUKE_HEAD_FCB	
				1E	11	000D6	BRB	13\$	1382
			1C	A3	B5	000D8	TSTW	28(FCB)	1398
				19	13	000DB	BEQL	13\$	
		7E	28	A3	3C	000DD	MOVZWL	40(FCB), -(SP)	1401
		6B		01	FB	000E1	CALLS	#1, SWITCH_VOLUME	
		0A		59	E8	000E4	BLBS	CLUSTER, 12\$	1402
			4C	A3	DD	000E7	PUSHL	76(FCB)	1404
				01	DD	000EA	PUSHL	#1	
	0000G	CF		02	FB	000EC	CALLS	#2, KILL_BUFFERS	
	0000V	CF		00	FB	000F1	CALLS	#0, ZERO_IDX	1405
		6A	00C00020	8F	CA	000F6	BICL2	#1258294\$, (BASE)	1417
			00D0	CA	D4	000FD	CLRL	208(BASE)	1418
			08	A8	D4	00101	CLRL	8(R8)	1419
		53	08	AA	D0	00104	MOVL	8(BASE), FCB	1423
				2D	13	00108	BEQL	16\$	
0A		6A		0E	E1	0010A	BBC	#14, (BASE), 15\$	1432
		07		59	E9	0010E	BLBC	CLUSTER, 15\$	1433
				53	DD	00111	PUSHL	FCB	1435
	0000G	CF		01	FB	00113	CALLS	#1, MAKE_FCB_STALE	
			18	A3	B5	00118	TSTW	24(FCB)	1441
				1A	12	0011B	BNEQ	16\$	
		50		53	D0	0011D	MOVL	FCB, R0	1443
				0000V	30	00120	BSBW	SET_DIRINDX	
		11		50	E8	00123	BLBS	R0, -16\$	

CLENUP
V04-002

F 1
8-Jan-1985 17:39:00
2-Oct-1984 12:43:25

VAX-11 Bliss-32 V4.0-742
[F11X.BUGSRC]CLENUP.B32;1

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0000V	CF		53	DD	00126	PUSHL	FCB	:	1447
			01	FB	00128	CALLS	#1, DEL_EXTFCB	:	
0000V	CF		53	DD	0012D	PUSHL	FCB	:	1449
			01	FB	0012F	CALLS	#1, NUKE_HEAD_FCB	:	
		08	AA	D4	00134	CLRL	8(BASE)	:	1451
	50		01	D0	00137	MOVL	#1, R0	:	1455
			04	C013A		RET		:	1457

; Routine Size: 315 bytes, Routine Base: \$CODE\$ + 0000

```

: 464 1458 1 GLOBAL ROUTINE ZERO_WINDOWS (FCB) : L_NORM =
: 465 1459 1
: 466 1460 1 !++
: 467 1461 1
: 468 1462 1 FUNCTIONAL DESCRIPTION:
: 469 1463 1
: 470 1464 1 This routine invalidates all windows currently in use on the
: 471 1465 1 indicated FCB. This routine must be executed in kernel mode.
: 472 1466 1
: 473 1467 1 CALLING SEQUENCE:
: 474 1468 1 ZERO_WINDOWS (ARG1)
: 475 1469 1
: 476 1470 1 INPUT PARAMETERS:
: 477 1471 1 ARG1: address of FCB
: 478 1472 1
: 479 1473 1 IMPLICIT INPUTS:
: 480 1474 1 CURRENT_WINDOW: address of caller's window, if any
: 481 1475 1
: 482 1476 1 OUTPUT PARAMETERS:
: 483 1477 1 NONE
: 484 1478 1
: 485 1479 1 IMPLICIT OUTPUTS:
: 486 1480 1 NONE
: 487 1481 1
: 488 1482 1 ROUTINE VALUE:
: 489 1483 1 NONE
: 490 1484 1
: 491 1485 1 SIDE EFFECTS:
: 492 1486 1 all windows marked empty, caller's turned
: 493 1487 1
: 494 1488 1 !--
: 495 1489 1
: 496 1490 2 BEGIN
: 497 1491 2
: 498 1492 2 MAP
: 499 1493 2 FCB : REF BBLOCK;
: 500 1494 2
: 501 1495 2 LOCAL
: 502 1496 2 P : REF BBLOCK, ! window pointer
: 503 1497 2 DUMMY, : dummy storage for REMQUE return
: 504 1498 2 WINDOW_SEGMENT : REF BBLOCK, ! pointer to window segment
: 505 1499 2 NEXT_SEGMENT : REF BBLOCK; ! pointer to window after next one
: 506 1500 2
: 507 1501 2 BASE_REGISTER;
: 508 1502 2
: 509 1503 2 EXTERNAL ROUTINE
: 510 1504 2 DEALLOCATE : L_NORM; ! deallocate dynamic memory
: 511 1505 2
: 512 1506 2 ! Loop through the window list off the FCB, zeroing all the retrieval pointer
: 513 1507 2 ! counts. Then turn the user's window to VBN 1 if it exists.
: 514 1508 2 !
: 515 1509 2 !
: 516 1510 2 P = .FCB[FCB$W_WLFL];
: 517 1511 2
: 518 1512 2 UNTIL .P EQL FCB[FCB$W_WLFL] DO
: 519 1513 2 BEGIN
: 520 1514 2 P[FCB$W_WMAP] = 0;

```

```

: 521      1515 3   WINDOW_SEGMENT = .P[WCBSL_LINK];
: 522      1516 3   UNTIL .WINDOW_SEGMENT FQL 0
: 523      1517 3   DO
: 524      1518 4     BEGIN
: 525      1519 4       NEXT_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
: 526      1520 4       REMQUE (.WINDOW_SEGMENT, DUMMY);
: 527      1521 4       DEALLOCATE (.WINDOW_SEGMENT);
: 528      1522 4       WINDOW_SEGMENT = .NEXT_SEGMENT;
: 529      1523 3     END;
: 530      1524 3     P[WCBSL_LINK] = 0;
: 531      1525 3     P[WCBSV_COMPLETE] = 0;
: 532      1526 3     P = .P[WCBSL_WFL];
: 533      1527 2   END;
: 534      1528 2
: 535      1529 2   ! ***** Note: When handling of window misses goes into its final form,
: 536      1530 2   ! this routine must also scan the I/O queue on the UCB and look for I/O
: 537      1531 2   ! into the blocks just deallocated. All such requests must be yanked out
: 538      1532 2   ! of the queue and routed to the ACP for error processing.
: 539      1533 2
: 540      1534 2   RETURN 1;
: 541      1535 2
: 542      1536 1   END;

```

! end of routine ZERO_WINDOWS

				.EXTRN	DEALLOCATE		
			003C 00000	.ENTRY	ZERO_WINDOWS, Save R2,R3,R4,R5	:	1458
	50	04	AC DO 00C02	MOVL	FCB, R0	:	1510
			10 A0 DO 00006	MOVL	16(R0), P	:	
50	04	AC	10 C1 0000A 1\$:	ADDL3	#16, FCB, R0	:	1512
		50	52 D1 0000F	CMPL	P, R0	:	
			28 13 00012	BEQL	4\$:	
			16 A2 B4 00014	CLRW	22(P)	:	1514
		53	20 A2 D0 00017	MOVL	32(P), WINDOW_SEGMENT	:	1515
			13 13 0001B 2\$:	BEQL	3\$:	1516
		54	20 A3 D0 0001D	MOVL	32(WINDOW_SEGMENT), NEXT_SEGMENT	:	1519
		55	63 OF 00021	REMQUE	(WINDOW_SEGMENT), DUMMY	:	1520
			53 DD 00024	PUSHL	WINDOW_SEGMENT	:	1521
	0000G	CF	01 FB 00026	CALLS	#1, DEALLOCATE	:	
		53	54 D0 0002B	MOVL	NEXT_SEGMENT, WINDOW_SEGMENT	:	1522
			EB 11 0002E	BRB	2\$:	1516
			20 A2 D4 00030 3\$:	CLRL	32(P)	:	1524
		OB	20 8A 00033	BICB2	#32, 11(P)	:	1525
		52	62 D0 00037	MOVL	(P), P	:	1524
			CE 11 0003A	BRB	1\$:	1512
		50	01 D0 0003C 4\$:	MOVL	#1, R0	:	1534
			04 0003F	RET		:	1536

: Routine Size: 64 bytes, Routine Base: \$CODE\$ + 013B

```

: 544 1537 1 GLOBAL ROUTINE ZERO_IDX : L_NORM NOVALUE =
: 545 1538 1
: 546 1539 1 !++
: 547 1540 1
: 548 1541 1 FUNCTIONAL DESCRIPTION:
: 549 1542 1
: 550 1543 1 This routine initializes the index in a directory FCB to an unknown
: 551 1544 1 state. It will be rebuilt with the next several lookups.
: 552 1545 1 It also bumps the sequence count to indicate a change in contents.
: 553 1546 1
: 554 1547 1
: 555 1548 1 CALLING SEQUENCE:
: 556 1549 1 ZERO_IDX ()
: 557 1550 1
: 558 1551 1 INPUT PARAMETERS:
: 559 1552 1 NONE
: 560 1553 1
: 561 1554 1 IMPLICIT INPUTS:
: 562 1555 1 DIR_FCB: directory FCB to init
: 563 1556 1
: 564 1557 1 OUTPUT PARAMETERS:
: 565 1558 1 NONE
: 566 1559 1
: 567 1560 1 IMPLICIT OUTPUTS:
: 568 1561 1 NONE
: 569 1562 1
: 570 1563 1 ROUTINE VALUE:
: 571 1564 1 1
: 572 1565 1
: 573 1566 1 SIDE EFFECTS:
: 574 1567 1 directory index zeroed
: 575 1568 1
: 576 1569 1 !--
: 577 1570 1
: 578 1571 2 BEGIN
: 579 1572 2
: 580 1573 2 BIND_COMMON;
: 581 1574 2
: 582 1575 2 LOCAL
: 583 1576 2 DIRINDX : REF BBLOCK FIELD (DIRC);
: 584 1577 2
: 585 1578 2 DIR_FCB[FCB$W_DIRSEQ] = .DIR_FCB[FCB$W_DIRSEQ] + 1;
: 586 1579 2
: 587 1580 2 IF (DIRINDX = .DIR_FCB [FCB$L_DIRINDX]) NEQ 0
: 588 1581 2 THEN
: 589 1582 2 DIRINDX [DIRC$W_INUSE] = 0;
: 590 1583 2
: 591 1584 1 END; ! end of routine ZERO_IDX

```

```

50 00D0 0000 0000 .ENTRY ZERO_IDX, Save nothing : 1537
MOVL 208(BASE), R0 : 1578
42 A0 B6 0000? INCW 66(R0) :
50 00D0 CA D0 0000A MOVL 208(BASE), R0 : 1580

```


CLENUP
V04-002

J 1
8-Jan-1985 17:39:00 VAX-11 Bliss-32 V4.0-742
2-Oct-1984 12:43:25 [F11X.BUGSRC]CLENUP.B32;1

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```
50      00B0      C0 D0 0000F      MOVL      176(R0), DIRINDX
          02      13 00014      BEQL      1$
          60      B4 00016      CLRW     (DIRINDX)
          04 00018 1$:      RET
```

```
:  
:  
: 1582  
: 1584
```

; Routine Size: 25 bytes, Routine Base: \$CODE\$ + 017B


```

: 707 1699 3 THEN
: 708 1700     PRIMARY_FCB [FCBSW_REFCNT] = .PRIMARY_FCB [FCBSW_REFCNT] - 1;
: 709 1701
: 710 1702     ! If an internal file is open, close it first.
: 711 1703     !
: 712 1704
: 713 1705     IF TESTBITSC (CLEANUP_FLAGS[CLF_CLOSEFILE])
: 714 1706     THEN CLOSE_FILE (.CURRENT_WINDOW);
: 715 1707
: 716 1708     ! Invalidate the file ID cache, if necessary.
: 717 1709     !
: 718 1710
: 719 1711     IF TESTBITSC (CLEANUP_FLAGS[CLF_FLUSHFID])
: 720 1712     THEN KERNEL_CALL (FLUSH_FIDCACHE);
: 721 1713
: 722 1714     ! Deaccess the quota file, if we were in the final stages of a quota file
: 723 1715     ! enable.
: 724 1716     !
: 725 1717
: 726 1718     IF TESTBITSC (CLEANUP_FLAGS[CLF_DEACCQFILE])
: 727 1719     THEN KERNEL_CALL (DEACC_QFILE);
: 728 1720
: 729 1721     ! If there is a file header resident, it probably needs to be checksummed.
: 730 1722     !
: 731 1723
: 732 1724     IF .FILE_HEADER NEQ 0
: 733 1725     THEN CHECKSUM (.FILE_HEADER);
: 734 1726
: 735 1727     ! Clean out the window pointer in the user's channel if necessary.
: 736 1728     !
: 737 1729
: 738 1730     IF TESTBITSC (CLEANUP_FLAGS[CLF_ZCHANNEL])
: 739 1731     THEN KERNEL_CALL (ZERO_CHANNEL);
: 740 1732
: 741 1733     ! If there are unrecorded blocks allocated from the storage map, return them.
: 742 1734     !
: 743 1735
: 744 1736     IF (UNREC_LOCAL = .UNREC_COUNT) NEQ 0
: 745 1737     THEN
: 746 1738     4     BEGIN
: 747 1739     4     UNREC_COUNT = 0;
: 748 1740     4     SWITCH_VOLUME (.UNREC_RVN);
: 749 1741     4     RETURN_BLOCKS (.UNREC_LBN, .UNREC_LOCAL, DO_NOT_ERASE);
: 750 1742     END;
: 751 1743
: 752 1744     ! If there is a dangling file ID (from a partial create or header extension),
: 753 1745     ! dispose of it.
: 754 1746     !
: 755 1747
: 756 1748     IF (FID_LOCAL = .NEW_FID) NEQ 0
: 757 1749     THEN
: 758 1750     4     BEGIN
: 759 1751     4     NEW_FID = 0;
: 760 1752     4     SWITCH_VOLUME (.NEW_FID_RVN);
: 761 1753     4     DELETE_FID (.FID_LOCAL);
: 762 1754     END;
: 763 1755     3
```

```

: 764 1756 3 ! Get back the primary file header of the file in process.
: 765 1757 3 !
: 766 1758 3
: 767 1759 3 HEADER = 0;
: 768 1760 3 IF .FILE_HEADER NEQ 0
: 769 1761 3 THEN
: 770 1762 4 BEGIN
: 771 1763 4 FILE_HEADER = 0;
: 772 1764 4 IF (CURR_LCKINDX = .PRIM_LCKINDX) NEQ 0
: 773 1765 4 THEN
: 774 1766 5 HEADER = READ_HEADER ((IF .CURRENT_FIB NEQ 0
: 775 1767 5 THEN CURRENT_FIB[FIB$W_FID]
: 776 1768 4 ELSE 0),
: 777 1769 4 .PRIMARY_FCB);
: 778 1770 3 END;
: 779 1771 3
: 780 1772 3 ! Send the file to the job controller if it is to be spooled.
: 781 1773 3 !
: 782 1774 3
: 783 1775 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DOSPOOL])
: 784 1776 3 THEN
: 785 1777 4 BEGIN
: 786 1778 4
: 787 1779 4 ! Make sure the allocation lock is released before sending it
: 788 1780 4 ! to the symbiont to avoid potential deadlock with the symbiont.
: 789 1781 4 !
: 790 1782 4
: 791 1783 4 ALLOCATION_UNLOCK ();
: 792 1784 4 SEND_SYMBIONT (.HEADER, .PRIMARY_FCB);
: 793 1785 3 END;
: 794 1786 3
: 795 1787 3 ! Deaccess the file if requested.
: 796 1788 3 !
: 797 1789 3
: 798 1790 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DEACCESS])
: 799 1791 3 THEN KERNEL_CALL (MAKE_DEACCESS);
: 800 1792 3
: 801 1793 3 ! Deallocate the window block if called for.
: 802 1794 3 !
: 803 1795 3
: 804 1796 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DELWINDOW])
: 805 1797 3 THEN
: 806 1798 3 IF .CURRENT_WINDOW NEQ 0
: 807 1799 3 THEN
: 808 1800 4 BEGIN
: 809 1801 4 WINDOW_SEGMENT = .CURRENT_WINDOW;
: 810 1802 4 DO
: 811 1803 5 BEGIN
: 812 1804 5 NEXT_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
: 813 1805 5 KERNEL_CALL (DEALLOCATE, .WINDOW_SEGMENT);
: 814 1806 5 WINDOW_SEGMENT = .NEXT_SEGMENT;
: 815 1807 5 END
: 816 1808 4 UNTIL .WINDOW_SEGMENT EQL 0;
: 817 1809 4 CURRENT_WINDOW = 0;
: 818 1810 3 END;
: 819 1811 3
: 820 1812 3 ! Fix the file header back link, if it was modified.
```

```

: 821      1813 3 !
: 822      1814 3
: 823      1815 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_FIXLINK])
: 824      1816 3 THEN IF .HEADER NEQ 0
: 825      1817 3 THEN
: 826      1818 4 BEGIN
: 827      1819 4 CHSMOVE (FIDSC LENGTH, PREV LINK, HEADER[FH2$W BACKLINK]);
: 828      1820 4 IDENT AREA = .HEADER + .HEADER[FH2$B IDOFFSET]*2;
: 829      1821 4 CHSMOVE (MINU (FILENAME LENGTH, FI2$$_FILENAME), PREV_INAME,
: 830      1822 4 IDENT AREA[FI2$T_FILENAME]);
: 831      1823 4 CHSMOVE (MINU (FILENAME LENGTH-FI2$$_FILENAME, FI2$$_FILENAMEEXT),
: 832      1824 4 PREV_INAME+FI2$$_FILENAME,
: 833      1825 4 IDENT AREA[FI2$T_FILENAMEEXT]);
: 834      1826 4 CHECKSUM (.HEADER);
: 835      1827 4 MARK_DIRTY (.HEADER);
: 836      1828 3 END;
: 837      1829 3
: 838      1830 3 ! If a file deletion is called for, do it. This is either a create that
: 839      1831 3 ! failed later on, or a real delete.
: 840      1832 3 !
: 841      1833 3
: 842      1834 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_DELFIL])
: 843      1835 3 THEN IF .HEADER NEQ 0
: 844      1836 3 THEN
: 845      1837 4 BEGIN
: 846      1838 4 IF .PRIMARY_FCB NEQ 0
: 847      1839 4 THEN
: 848      1840 4 IF .PRIMARY_FCB [FCB$L_DIRINDX] NEQ 0
: 849      1841 4 THEN
: 850      1842 4 KILL_DINDX (.PRIMARY_FCB);
: 851      1843 4
: 852      1844 4 CLEANUP_FLAGS[CLF_TRUNCATE] = 0; ! no truncate necessary after a delete
: 853      1845 4 CLEANUP_FLAGS [CLF_FIXFCB] = 0; ! no fcb fixup ever necessary after delete
: 854      1846 4 DELETE_FILE (.CURRENT_FIB, .HEADER);
: 855      1847 4 END;
: 856      1848 3
: 857      1849 3 ! If an extend operation failed, truncate the file.
: 858      1850 3 !
: 859      1851 3
: 860      1852 3 IF TESTBITSC (CLEANUP_FLAGS[CLF_TRUNCATE])
: 861      1853 3 THEN IF .HEADER NEQ 0
: 862      1854 3 THEN
: 863      1855 4 BEGIN
: 864      1856 4 T1 = .CURRENT_FIB[FIB$L_EXSZ]; ! save the data returned by EXTEND
: 865      1857 4 T2 = .CURRENT_FIB[FIB$L_EXVBN]; ! so it won't be smashed by TRUNCATE
: 866      1858 4 T3 = .USER STATUS[1];
: 867      1859 4 CURRENT_FIB[FIB$L_EXSZ] = 0;
: 868      1860 4 TRUNCATE (.CURRENT_FIB, .HEADER, .T2);
: 869      1861 4 HEADER = .FILE HEADER; ! follow buffer shuffling
: 870      1862 4 CURRENT_FIB[FIB$L_EXSZ] = .T1;
: 871      1863 4 CURRENT_FIB[FIB$L_EXVBN] = .T2;
: 872      1864 4 USER STATUS[1] = .T3;
: 873      1865 4 CLEANUP_FLAGS[CLF_INVWINDOW] = 0; ! windows were never extended, so no need
: 874      1866 4 CHECKSUM (.HEADER);
: 875      1867 3 END;
: 876      1868 3
: 876      1869 3 ! Various errors leave the file control block screwed up. If needed,

```

001 !CDS0023

```

: 877      1870      3  : rebuild it and its extensions from scratch.
: 878      1871      3  :
: 879      1872      3  :
: 880      1873      3  IF TESTBITSC (CLEANUP_FLAGS[CLF_FIXFCB])
: 881      1874      3  AND .HEADER NEQ 0
: 882      1875      3  THEN
: 883      1876      4      BEGIN
: 884      1877      4
: 885      1878      4          REBLD_PRIM_FCB (.PRIMARY_FCB, .HEADER);
: 886      1879      4
: 887      1880      4          BUILD_EXT_FCBS (.HEADER);
: 888      1881      4
: 889      1882      4          END;
: 890      1883      3  :
: 891      1884      3  : Cleanup any cathedral windows which have broken.
: 892      1885      3  :
: 893      1886      3  :
: 894      1887      3  IF TESTBITSC (CLEANUP_FLAGS[CLF_REMAP]) THEN REMAP_FILE ();
: 895      1888      3  :
: 896      1889      3  : Do directory operation cleanups. We could have entered a new file, removed
: 897      1890      3  : an old one, or both, or done a supersede. A supersede is a replacement of
: 898      1891      3  : the FID for the same name, type, and version.
: 899      1892      3  :
: 900      1893      3  :
: 901      1894      3  .DIR_FLAGS = .CLEANUP_FLAGS;
: 902      1895      3  CLEANUP_FLAGS[CLF_SUPERSEDE] = 0;
: 903      1896      3  CLEANUP_FLAGS[CLF_REENTER] = 0;
: 904      1897      3  CLEANUP_FLAGS[CLF_REMOVE] = 0;
: 905      1898      3  :
: 906      1899      3  IF .DIR_FLAGS[CLF_SUPERSEDE]
: 907      1900      3  OR .DIR_FLAGS[CLF_REENTER]
: 908      1901      3  OR .DIR_FLAGS[CLF_REMOVE]
: 909      1902      3  THEN
: 910      1903      4      BEGIN
: 911      1904      4          SWITCH_VOLUME (.CURRENT_FIB[FIBSW_DID_RVN]);
: 912      1905      4
: 913      1906      4      : Buffer pool thrashing may have kicked out the directory block we need.
: 914      1907      4      : re-read it and recompute the buffer pointers.
: 915      1908      4      :
: 916      1909      4
: 917      1910      4          IF .DIR_ENTRY NEQ 0
: 918      1911      4          THEN RESTORE_DIR (DIR_CONTEXT);
: 919      1912      4
: 920      1913      4      : If a directory entry needs to be removed, do so. Pointers are all set
: 921      1914      4      : up for the REMOVE routine.
: 922      1915      4      :
: 923      1916      4
: 924      1917      4          IF .DIR_FLAGS[CLF_REMOVE]
: 925      1918      4          THEN REMOVE (0);
: 926      1919      4
: 927      1920      4      : If a directory entry needs to be re-entered, do so. If the entry was
: 928      1921      4      : removed through an auto-purge, we need to rescan to the point of
: 929      1922      4      : removal because a directory shuffle may have invalidated the
: 930      1923      4      : pointers. Construct a name descriptor from the saved name and version
: 931      1924      4      : and call the enter routine.
: 932      1925      4      :
: 933      1926      4

```

```

934 1927 4 IF .DIR_FLAGS[CLF_REENTER]
935 1928 4 THEN
936 1929 4 BEGIN
937 1930 4 CH$FILL (0, FND_LENGTH, NAME_DESC);
938 1931 4 NAME_DESC[FND_COUNT] = .PREV_NAME[0];
939 1932 4 NAME_DESC[FND_STRING] = .PREV_NAME[1];
940 1933 4 NAME_DESC[FND_VERSION] = .PREV_VERSION;
941 1934 4 IF .DIR_FLAGS[CLF_SUPERSEDE]
942 1935 4 THEN
943 1936 6 BEGIN
944 1937 6 LAST_ENTRY[0] = 0;
945 1938 6 DIR_SCAN (NAME_DESC, 0, 0, 0, 0, 0, -1);
946 1939 6 CH$MOVE (FID$C_LENGTH, SUPER_FID, CURRENT_FIB[FIB$W_FID]);
947 1940 4 END;
948 1941 4 MAKE_ENTRY (NAME_DESC, .CURRENT_FIB);
949 1942 4 CLEANUP_FLAGS[CLF_REMOVE] = 0;
950 1943 4 WRITE_BLOCK (.DIR_BUFFER);
951 1944 4 END;
952 1945 4
953 1946 4 ! A supersede cleanup consists simply of replacing the superseded file ID
954 1947 4 ! in the directory record. Note that the supersede bit could also be set
955 1948 4 ! by a create/auto-purge, which also sets the remove and enter bits, and
956 1949 4 ! is handled above.
957 1950 4
958 1951 4
959 1952 4 IF .DIR_FLAGS[CLF_SUPERSEDE]
960 1953 4 AND NOT .DIR_FLAGS[CLF_REENTER]
961 1954 4 AND NOT .DIR_FLAGS[CLF_REMOVE]
962 1955 4 THEN
963 1956 4 BEGIN
964 1957 4 DIR_VERSION[DIR$W_VERSION] = .PREV_VERSION;
965 1958 4 CH$MOVE (FIB$S_FID, SUPER_FID, DIR_VERSION[DIR$W_FID]);
966 1959 4 MARK_DIRTY (.DIR_BUFFER);
967 1960 4 END
968 1961 4
969 1962 4
970 1963 4 END; ! end of directory cleanup processing
971 1964 4
972 1965 4 ! Copy the saved context, if any back into the primary context and repeat
973 1966 4 ! the cleanup.
974 1967 4
975 1968 4
976 1969 4 IF .CONTEXT_SAVE EQL 0 THEN EXITLOOP;
977 1970 4 CH$MOVE (CONTEXT_SIZE, CONTEXT_SAVE, CONTEXT_START);
978 1971 4 CONTEXT_SAVE = 0;
979 1972 4
980 1973 4 END; ! end of major loop
981 1974 4
982 1975 4 RETURN 1;
983 1976 4
984 1977 4 END; ! end of routine ERR_CLEANUP

```

```

.EXTRN REBLD PRIM_FCB, BUILD_EXT_FCBS
.EXTRN ALLOCATION_UNLOCK
.EXTRN KILL_DINDEX, PMS_END_SUB

```


			4B	13	00169	BEQL	20\$		
	50		69	D0	0016B	MOVL	(R9), R0		1856
	54	18	A0	D0	0016E	MOVL	24(R0), T1		
	50		69	D0	00172	MOVL	(R9), R0		1857
	52	1C	A0	D0	00175	MOVL	28(R0), T2		
50	04		04	C1	00179	ADDL3	#4, 4(SP), R0		1858
	53		60	D0	0017E	MOVL	(R0), T3		
	50		69	D0	00181	MOVL	(R9), R0		1859
		18	A0	D4	00184	CLRL	24(R0)		
			52	DD	00187	PUSHL	T2		1860
			56	DD	00189	PUSHL	HEADER		
			69	DD	0018B	PUSHL	(R9)		
	0000G	CF	03	FB	0018D	CALLS	#3, TRUNCATE		
		56	04	AA	D0	00192	MOVL	4(BASE), HEADER	1861
		50	69	D0	00196	MOVL	(R9), R0		1862
	18	A0	54	D0	00199	MOVL	T1, 24(R0)		
		50	69	D0	0019D	MOVL	(R9), R0		1863
50	1C	A0	52	D0	001A0	MOVL	T2, 28(R0)		
	04	AE	04	C1	001A4	ADDL3	#4, 4(SP), R0		1864
		60	53	D0	001A9	MOVL	T3, (R0)		
		6A	10	8A	001AC	BICB2	#16, (BASE)		1865
			56	DD	001AF	PUSHL	HEADER		1866
	0000G	CF	01	FB	001B1	CALLS	#1, CHECKSUM		
15		6A	01	E5	001B6	20\$:	BBCC	#1, (BASE), 21\$	1873
			56	D5	001BA	TSTL	HEADER		1874
			11	13	001BC	BEQL	21\$		
			56	DD	001BE	PUSHL	HEADER		1878
		04	BE	DD	001C0	PUSHL	24(SP)		
	0000G	CF	02	FB	001C3	CALLS	#2, REBLD_PRIM_FCB		
			56	DD	001C8	PUSHL	HEADER		1880
	0000G	CF	01	FB	001CA	CALLS	#1, BUILD_EXT_FCBS		
05		6A	1F	E5	001CF	21\$:	BBCC	#31, (BASE), 22\$	1887
	0000G	CF	00	FB	001D3	CALLS	#0, REMAP_FILE		
		58	6A	D0	001D8	22\$:	MOVL	(BASE), DIR_FLAGS	1894
		6A	00C00020	8F	CA	001DB	BICL2	#12582944, (BASE)	1897
08		58	05	E0	001E2	BBS	#5, DIR_FLAGS, 23\$		1899
07		58	17	E0	001E6	BBS	#23, DIR_FLAGS, 23\$		1900
03		58	16	E0	001EA	BBS	#22, DIR_FLAGS, 23\$		1901
			009E	31	001EE	BRW	28\$		
		50	69	D0	001F1	23\$:	MOVL	(R9), R0	1904
		7E	0E	A0	3C	001F4	MOVZWL	14(R0), -(SP)	
	0000G	CF	01	FB	001F8	CALLS	#1, SWITCH_VOLUME		
			08	A7	D5	001FD	TSTL	8(R7)	1910
			07	13	00200	BEQL	24\$		
			57	DD	00202	PUSHL	R7		1911
	0000G	CF	01	FB	00204	CALLS	#1, RESTORE_DIR		
07		58	16	E1	00209	24\$:	BBC	#22, DIR_FLAGS, 25\$	1917
			7E	D4	0020D	CLRL	-(SP)		1918
	0000G	CF	01	FB	0020F	CALLS	#1, REMOVE		
		58	17	E1	00214	25\$:	BBC	#23, DIR_FLAGS, 27\$	1927
10		00	00	2C	00218	MOVCS	#0, (SP), #0, #16, NAME_DESC		1930
			08	AE	0021D				
		0C	0156	CA	9A	0021F	MOVZBL	342(BASE), NAME_DESC+4	1931
		10	0157	CA	9E	00225	MOVAB	343(BASE), NAME_DESC+8	1932
		14	0152	CA	B0	0022B	MOVW	338(BASE), NAME_DESC+12	1933
			05	E1	00231	BBC	#5, DIR_FLAGS, 26\$		1934
1E			1C	A7	94	00235	CLRB	28(R7)	1937


```

: 1033 2024 1 ROUTINE MAKE_DEACCESS : L_NORM =
: 1034 2025 1
: 1035 2026 1 !++
: 1036 2027 1
: 1037 2028 1 FUNCTIONAL DESCRIPTION:
: 1038 2029 1
: 1039 2030 1 This routine performs the machinery for deaccessing a file.
: 1040 2031 1
: 1041 2032 1 CALLING SEQUENCE:
: 1042 2033 1 MAKE_DEACCESS ()
: 1043 2034 1
: 1044 2035 1 INPUT PARAMETERS:
: 1045 2036 1 NONE
: 1046 2037 1
: 1047 2038 1 IMPLICIT INPUTS:
: 1048 2039 1 PRIMARY_FCB: FCB of file
: 1049 2040 1 CURRENT_WINDOW: window of file
: 1050 2041 1 CURRENT_VCB: VCB of volume in process
: 1051 2042 1
: 1052 2043 1 OUTPUT PARAMETERS:
: 1053 2044 1 NONE
: 1054 2045 1
: 1055 2046 1 IMPLICIT OUTPUTS:
: 1056 2047 1 NONE
: 1057 2048 1
: 1058 2049 1 ROUTINE VALUE:
: 1059 2050 1 NONE
: 1060 2051 1
: 1061 2052 1 SIDE EFFECTS:
: 1062 2053 1 file deaccessed
: 1063 2054 1
: 1064 2055 1 !--
: 1065 2056 1
: 1066 2057 2 BEGIN
: 1067 2058 2
: 1068 2059 2 BIND_COMMON;
: 1069 2060 2
: 1070 2061 2 LOCAL
: 1071 2062 2 FCB : REF BBLOCK, ! local for primary fcb.
: 1072 2063 2 LCKMODE, ! lock mode for access lock.
: 1073 2064 2 WINDOW_SEGMENT : REF BBLOCK, ! address of the next window segment
: 1074 2065 2 DUMMY; ! dummy local to receive REMQUE
: 1075 2066 2
: 1076 2067 2 EXTERNAL
: 1077 2068 2 PMS$GL_OPEN : ADDRESSING_MODE (ABSOLUTE);
: 1078 2069 2 ! system count of currently open files
: 1079 2070 2
: 1080 2071 2 EXTERNAL ROUTINE
: 1081 2072 2 DEQ_LOCK : L_NORM, ! dequeue a lock
: 1082 2073 2 CONV_ACCLOCK : L_NORM, ! Convert file access lock.
: 1083 2074 2 LOCK_MODE : L_JSB_1ARG; ! Calculate access lock mode.
: 1084 2075 2
: 1085 2076 2 FCB = .PRIMARY_FCB;
: 1086 2077 2
: 1087 2078 2 ! Unlink the window from the FCB. Clear the applicable access conditions
: 1088 2079 2 ! in the FCB.
: 1089 2080 2

```

```

: 1090      2081      2
: 1091      2082      2
: 1092      2083      2
: 1093      2084      2
: 1094      2085      2
: 1095      2086      2
: 1096      2087      2
: 1097      2088      2
: 1098      2089      2
: 1099      2090      2
: 1100      2091      2
: 1101      2092      2
: 1102      2093      2
: 1103      2094      2
: 1104      2095      2
: 1105      2096      2
: 1106      2097      2
: 1107      2098      2
: 1108      2099      2
: 1109      2100      2
: 1110      2101      2
: 1111      2102      2
: 1112      2103      2
: 1113      2104      2
: 1114      2105      2
: 1115      2106      2
: 1116      2107      2
: 1117      2108      2
: 1118      2109      2
: 1119      2110      2
: 1120      2111      2
: 1121      2112      2
: 1122      2113      2
: 1123      2114      2
: 1124      2115      2
: 1125      2116      2
: 1126      2117      2
: 1127      2118      2
: 1128      2119      2
: 1129      2120      2
: 1130      2121      2
: 1131      2122      2
:001 !ACG0468 2123 4
:002 !ACG0468 2124 4
: 1133-1     2125 3
: 1134      2126 4
: 1135      2127 4
: 1136      2128 4
: 1137      2129 5
: 1138      2130 5
: 1139      2131 5
: 1140      2132 5
: 1141      2133 5
: 1142      2134 4
: 1143      2135 4
: 1144      2136 4
: 1145      2137 5

WINDOW_SEGMENT = .CURRENT_WINDOW;
DO
  BEGIN
    IF .WINDOW_SEGMENT[WCBSL_WLFL] NEQ 0 THEN REMQUE (.WINDOW_SEGMENT, DUMMY);
    WINDOW_SEGMENT = .WINDOW_SEGMENT[WCBSL_LINK];
  END
UNTIL .WINDOW_SEGMENT EQL 0;

IF NOT .CURRENT_WINDOW [WCBSV_NOACCLOCK]
THEN
  BEGIN
    IF .CURRENT_WINDOW[WCBSV_NOREAD]
    THEN FCB[FCBSV_EXCL] = 0;

    IF .CURRENT_WINDOW[WCBSV_NOTRUNC]
    THEN FCB[FCBSW_TCNT] = .FCB[FCBSW_TCNT] - 1;

    IF .CURRENT_WINDOW[WCBSV_NOWRITE]
    THEN FCB[FCBSW_LCNT] = .FCB[FCBSW_LCNT] - 1;

    FCB [FCBSW_ACNT] = .FCB [FCBSW_ACNT] - 1;

  END;
  ! of normal (not NOLOCK) deaccess.

FCB[FCBSW_REFCNT] = .FCB[FCBSW_REFCNT] - 1;
! For a write access, bump down the writer count. If this is the
! last write, and the file is the index file or the storage map, clear
! the appropriate flag in the VCB. If there's a cache lock being held
! for this file, release it.
!
IF .CURRENT_WINDOW[WCBSV_WRITE]
THEN
  BEGIN
    IF NOT .CURRENT_WINDOW [WCBSV_NOACCLOCK]
    THEN
      FCB[FCBSW_WCNT] = .FCB[FCBSW_WCNT] - 1;

    IF .FCB[FCBSW_WCNT] EQL 0
    OR (.FCB[FCBSW_WCNT] LEQU 1 AND .FCB EQL .CURRENT_VCB[VCBSL_QUOTAFCB])
    OR (.FCB [FCBSW_REFCNT] EQL 0 AND .CURRENT_WINDOW[WCBSV_WRITE])
    THEN
      BEGIN
        IF .FCB[FCBSB_FID_NUMX] EQL 0
        THEN
          BEGIN
            IF .FCB[FCBSW_FID_NUM] EQL 1
            THEN CURRENT_VCB[VCBSV_WRITE_IF] = 0;
            IF .FCB[FCBSW_FID_NUM] EQL 2
            THEN CURRENT_VCB[VCBSV_WRITE_SM] = 0;
          END;
        IF .FCB[FCBSL_CACHELKID] NEQ 0
        THEN
          BEGIN

```



```

: 1146      2138      S      DEQ LOCK (.FCB[FCBSL_CACHELKID]);
: 1147      2139      S      FCB[FCBSL_CACHELKID] = 0;
: 1148      2140      S      END;
: 1149      2141      S      END;
: 1150      2142      S      END;
: 1151      2143      S      ;
: 1152      2144      S      ! Recalculate the lock mode of the access lock for this fcb.
: 1153      2145      S      ;
: 1154      2146      S      ;
: 1155      2147      S      IF .FCB [FCBSW_ACNT] EQL 0
: 1156      2148      S      THEN
: 1157      2149      S      LCKMODE = LCK$K_NLMODE
: 1158      2150      S      ELSE
: 1159      2151      S      BEGIN
: 1160      2152      S      LOCAL
: 1161      2153      S      ACCTL;
: 1162      2154      S
: 1163      2155      S      ACCTL = 0;
: 1164      2156      S      IF .FCB [FCBSW_WCNT] NEQ 0
: 1165      2157      S      THEN ACCTL = .ACCTL + FIB$M_WRITE;
: 1166      2158      S      IF .FCB [FCBSW_LCNT] NEQ 0
: 1167      2159      S      THEN ACCTL = .ACCTL + FIB$M_NOWRITE;
: 1168      2160      S
: 1169      2161      S      LCKMODE = LOCK_MODE (.ACCTL);
: 1170      2162      S
: 1171      2163      S      END;
: 1172      2164      S
: 1173      2165      S      ! If the new access lock mode lock for this fcb is different (lower)
: 1174      2166      S      ! than the current lock, convert it. The conversion routine will also
: 1175      2167      S      ! dequeue the lock if this is the last reference.
: 1176      2168      S      ;
: 1177      2169      S      ;
: 1178      2170      S      IF .LCKMODE<0,8> NEQ .FCB [FCBSB_ACCLKMODE]
: 1179      2171      S      OR .FCB [FCBSW_REFCNT] EQL 0
: 1180      2172      S      THEN
: 1181      2173      S      IF NOT CONV_ACCLOCK (.LCKMODE, .FCB)
: 1182      2174      S      THEN
: 1183      2175      S      BUG_CHECK (XQPERR, 'deaccess conversion failed');
: 1184      2176      S
: 1185      2177      S      ! Note: We now have a file control block with a possible zero access count
: 1186      2178      S      ! in the FCB list. This gets dealt with by the general cleanup.
: 1187      2179      S      ;
: 1188      2180      S
: 1189      2181      S      PMSSGL_OPEN = .PMSSGL_OPEN - 1;      ! bump down count of open files
: 1190      2182      S      CURRENT_VCB[VCBSW_TRANS] = .CURRENT_VCB[VCBSW_TRANS] - 1;
: 1191      2183      S
: 1192      2184      S      RETURN 1;
: 1193      2185      S
: 1194      2186      S      END;

```

! end of routine MAKE_DEACCESS

```

.EXTRN PMSSGL_OPEN, DEQ_LOCK
.EXTRN CONV_ACCLOCK, LOCK_MODE
.EXTRN BUGS_XQPERR

```

000C 0000 MAKE_DEACCESS:

		51	0C	AA	9E	00002	.WORD	Save R2,R3	2024
		52	0B	AA	D0	00006	MOVAB	12(BASE), R1	2057
		50		61	D0	0000A	MOVL	8(BASE), FCB	2076
				60	D5	0000D	MOVL	(R1), WINDOW_SEGMENT	2082
				03	13	0000F	TSTL	(WINDOW_SEGMENT)	2085
		53		60	0F	00011	BEQL	2\$	
		50	20	A0	D0	00014	REMQUE	(WINDOW_SEGMENT), DUMMY	
				F3	12	00018	MOVL	32(WINDOW_SEGMENT), WINDOW_SEGMENT	2086
		50		61	D0	0001A	BNEQ	1\$	2088
21	14	A0		02	E0	0001D	MOVL	(R1), R0	2090
04	15	A0		02	E1	00022	BBS	#2, 20(R0), 6\$	
	22	A2		08	8A	00027	BBC	#2, 21(R0), 3\$	2093
		50		61	D0	0002B	BICB2	#8, 34(FCB)	2094
03	15	A0		03	E1	0002E	MOVL	(R1), R0	2096
		50	20	A2	B7	00033	BBC	#3, 21(R0), 4\$	
		03		61	D0	00036	DECW	32(FCB)	2097
			14	A0	E9	00039	MOVL	(R1), R0	2099
			1E	A2	B7	0003D	BLBC	20(R0), 5\$	
			1A	A2	B7	00040	DECW	30(FCB)	2100
			18	A2	B7	00043	DECW	26(FCB)	2102
		50		61	D0	00046	DECW	24(FCB)	2106
5B	0B	A0		01	E1	00049	MOVL	(R1), R0	2114
03	14	A0		02	E0	0004E	BBC	#1, 11(R0), 12\$	
			1C	A2	B7	00053	BBS	#2, 20(R0), 7\$	2118
			1C	A2	B5	00056	DECW	28(FCB)	2120
				1D	13	00059	TSTW	28(FCB)	2122
		01	1C	A2	B1	0005B	BEQL	9\$	
				0A	1A	0005F	CMPW	28(FCB), #1	2123
		50	98	AA	D0	00061	BGTRU	8\$	
	54	A0		52	D1	00065	MOVL	-104(BASE), R0	
				0D	13	00069	CMPL	FCB, 84(R0)	
			18	A2	B5	0006B	BEQL	9\$	
				39	12	0006E	TSTW	24(FCB)	2124
		50		61	D0	00070	BNEQ	12\$	
31	0B	A0		01	E1	00073	MOVL	(R1), R0	
			29	A2	95	00078	BBC	#1, 11(R0), 12\$	2127
				1C	12	0007B	TSTB	41(FCB)	
		01	24	A2	B1	0007D	BNEQ	11\$	2130
				08	12	00081	CMPW	36(FCB), #1	
		50	98	AA	D0	00083	BNEQ	10\$	2131
	0B	A0		01	8A	00087	MOVL	-104(BASE), R0	
		02	24	A2	B1	0008B	BICB2	#1, 11(R0)	2132
				08	12	0008F	CMPW	36(FCB), #2	
		50	98	AA	D0	00091	BNEQ	11\$	2133
	0B	A0		02	8A	00095	MOVL	-104(BASE), R0	
			54	A2	D5	00099	BICB2	#2, 11(R0)	2133
				0B	13	0009C	TSTL	84(FCB)	2135
			54	A2	DD	0009E	BEQL	12\$	
0000G	CF			01	FB	000A1	PUSHL	84(FCB)	2138
			54	A2	D4	000A6	CALLS	#1, DEQ_LOCK	
			1A	A2	B5	000A9	CLRL	84(FCB)	2139
				04	12	000AC	TSTW	26(FCB)	2147
				51	D4	000AE	BNEQ	13\$	
				19	11	000B0	CLRL	LCKMODE	2149
				50	D4	000B2	BRB	16\$	
			1C	A2	B5	000B4	CLRL	ACCTL	2155
							TSTW	28(FCB)	2156

		05	13	000B7		BEQL	14\$		
	50	0100	C0	9E 000B9		MOVAB	256(R0), ACCTL		2157
		1E	A2	B5 000BE	14\$:	TSTW	30(FCB)		2158
			02	13 000C1		BEQL	15\$		
			50	D6 000C3		INCL	ACCTL		2159
			0000G	30 000C5	15\$:	BSBW	LOCK_MODE		2161
	51		50	D0 000C8		MOVL	R0, LCKMODE		
OB	A2		51	91 000CB	16\$:	CMPB	LCKMODE, 11(FCB)		2170
			05	12 000CF		BNEQ	17\$		
			18	A2 B5 000D1		TSTW	24(FCB)		2171
			0E	12 000D4		BNEQ	18\$		
			06	BB 000D6	17\$:	PUSHR	#*M<R1,R2>		2173
0000G	CF		02	FB 000D8		CALLS	#2, CONV_ACCLOCK		
	04		50	E8 000DD		BLBS	R0, 18\$		
				FEFF 000E0		BUGW			2175
				0000* 000E2		.WORD	<BUG\$ XQPERR!4>		
			00000000G	9F D7 000E4	18\$:	DECL	@#PMS\$GL_OPEN		2181
	50		98	AA D0 000EA		MOVL	-104(BASE), R0		2182
			0C	A0 B7 000EE		DECW	12(R0)		
	50		01	D0 000F1		MOVL	#1, R0		2184
			04	00CF4		RET			2186

; Routine Size: 245 bytes, Routine Base: \$CODE\$ + 0448

```

: 1196 2187 1 GLOBAL ROUTINE DEL_EXTFCB (START_FCB) : L_NORM =
: 1197 2188 1
: 1198 2189 1 !++
: 1199 2190 1
: 1200 2191 1 FUNCTIONAL DESCRIPTION:
: 1201 2192 1
: 1202 2193 1 This routine removes and deallocates all extension FCB's, if any,
: 1203 2194 1 linked to the indicated FCB.
: 1204 2195 1
: 1205 2196 1 CALLING SEQUENCE:
: 1206 2197 1 DEL_EXTFCB (ARG1)
: 1207 2198 1
: 1208 2199 1 INPUT PARAMETERS:
: 1209 2200 1 ARG1: address of primary FCB or 0
: 1210 2201 1
: 1211 2202 1 IMPLICIT INPUTS:
: 1212 2203 1 NONE
: 1213 2204 1
: 1214 2205 1 OUTPUT PARAMETERS:
: 1215 2206 1 NONE
: 1216 2207 1
: 1217 2208 1 IMPLICIT OUTPUTS:
: 1218 2209 1 NONE
: 1219 2210 1
: 1220 2211 1 ROUTINE VALUE:
: 1221 2212 1 NONE
: 1222 2213 1
: 1223 2214 1 SIDE EFFECTS:
: 1224 2215 1 FCB's deallocated
: 1225 2216 1
: 1226 2217 1 !--
: 1227 2218 1
: 1228 2219 2 BEGIN
: 1229 2220 2
: 1230 2221 2 MAP
: 1231 2222 2 START_FCB : REF BBLOCK; ! FCB argument
: 1232 2223 2
: 1233 2224 2 LOCAL
: 1234 2225 2 FCB : REF BBLOCK, ! running FCB pointer
: 1235 2226 2 NEXT_FCB : REF BBLOCK, ! next extension FCB
: 1236 2227 2 P : REF BBLOCK, ! pointer to chase for VCB
: 1237 2228 2 DUMMY; ! dummy local to receive REMQUE
: 1238 2229 2
: 1239 2230 2 BASE_REGISTER;
: 1240 2231 2
: 1241 2232 2 EXTERNAL ROUTINE
: 1242 2233 2 DEALLOCATE : L_NORM; ! deallocate dynamic memory
: 1243 2234 2
: 1244 2235 2 ! Checking for null pointers, find the first extension FCB. Follow the extension
: 1245 2236 2 ! list and remove and deallocate the extension FCB's, cleaning out the pointers
: 1246 2237 2 ! on the way. For each FCB removed, we must find the VCB (by chasing around the
: 1247 2238 2 ! FCB list) and decrement the transaction count.
: 1248 2239 2
: 1249 2240 2
: 1250 2241 2 IF .START_FCB EQL 0 THEN RETURN 1;
: 1251 2242 2 FCB = .START_FCB[FCB$$_EXFCB];
: 1252 2243 2 START_FCB[FCB$$_EXFCB] = 0;

```

```

: 1253      2244 2 UNTIL .FCB EQL 0 DO
: 1254      2245          BEGIN
: 1255      2246          NEXT_FCB = .FCB[FCBSL_EXFCB];
: 1256      2247
: 1257      2248          P = .FCB[FCBSL_FCBFL];
: 1258      2249          UNTIL .P[VCBSB_TYPE] EQL DYN$C_VCB
: 1259      2250          DO P = .P[FCBSL_FCBFL];
: 1260      2251          P[VCBSW_TRANS] = .P[VCBSW_TRANS] - 1;
: 1261      2252
: 1262      2253          FCB[FCBSL_EXFCB] = 0;
: 1263      2254          IF .FCB [FCBSB_TYPE] NEQ DYN$C_FCB
: 1264      2255          THEN
: 1265      2256              BUG CHECK (NOTFCBFCB, 'not fcb');
: 1266      2257              REMQUE (.FCB, DUMMY);
: 1267      2258              DEALLOCATE (.FCB);
: 1268      2259              FCB = .NEXT_FCB;
: 1269      2260          END;
: 1270      2261
: 1271      2262          RETURN 1;
: 1272      2263
: 1273      2264 1 END;

```

! end of routine DEL_EXTFCB

				.EXTRN	BUG\$_NOTFCBFCB	
				.ENTRY	DEL_EXTFCB, Save R2,R3,R4,R5	: 2187
50	04	AC D0	00002	MOVL	START_FCB, R0	: 2241
		3C 13	00006	BEQL	5\$	
53	0C	A0 D0	00008	MOVL	12(R0), FCB	: 2242
		0C A0	D4 0000C	CLRL	12(R0)	: 2243
		53 D5	0000F 1\$:	TSTL	FCB	: 2244
		31 13	00011	BEQL	5\$	
54	0C	A3 D0	00013	MOVL	12(FCB), NEXT_FCB	: 2246
52		63 D0	00017	MOVL	(FCB), P	: 2248
11	0A	A2 91	0001A 2\$:	CMPB	10(P), #17	: 2249
		05 13	0001E	BEQL	3\$	
52		62 D0	00020	MOVL	(P), P	: 2250
		F5 11	00023	BRB	2\$	
		0C A2	B7 00025 3\$:	DECW	12(P)	: 2251
		0C A3	D4 00028	CLRL	12(FCB)	: 2253
07	0A	A3 91	0002B	CMPB	10(FCB), #7	: 2254
		04 13	0002F	BEQL	4\$	
		FEFF	00031	BUGW		: 2256
		0000*	00033	.WORD	<BUG\$_NOTFCBFCB!4>	
55		63 0F	00035 4\$:	REMQUE	(FCB), DUMMY	: 2257
		53 DD	00038	PUSHL	FCB	: 2258
0000G	CF	01 FB	0003A	CALLS	#1, DEALLOCATE	
		54 D0	0003F	MOVL	NEXT_FCB, FCB	: 2259
53		CB 11	00042	BRB	1\$: 2244
		01 D0	00044 5\$:	MOVL	#1, R0	: 2262
50		04	00047	RET		: 2264

; Routine Size: 72 bytes, Routine Base: \$CODE\$ + 053D

```

: 1275      2265 1 ROUTINE ZERO_CHANNEL : L_NORM =
: 1276      2266 1
: 1277      2267 1 !++
: 1278      2268 1
: 1279      2269 1 FUNCTIONAL DESCRIPTION:
: 1280      2270 1
: 1281      2271 1     This routine zeroes out the window pointer being returned to
: 1282      2272 1     the user for his channel control block. It also credits one to the
: 1283      2273 1     user's open file quota, except for the case of a shared window.
: 1284      2274 1     This routine must be executed in kernel mode.
: 1285      2275 1
: 1286      2276 1 CALLING SEQUENCE:
: 1287      2277 1     ZERO_CHANNEL ( )
: 1288      2278 1
: 1289      2279 1 INPUT PARAMETERS:
: 1290      2280 1     NONE
: 1291      2281 1
: 1292      2282 1 IMPLICIT INPUTS:
: 1293      2283 1     IO_PACKET: I/O packet of request
: 1294      2284 1
: 1295      2285 1 OUTPUT PARAMETERS:
: 1296      2286 1     NONE
: 1297      2287 1
: 1298      2288 1 IMPLICIT OUTPUTS:
: 1299      2289 1     NONE
: 1300      2290 1
: 1301      2291 1 ROUTINE VALUE:
: 1302      2292 1     NONE
: 1303      2293 1
: 1304      2294 1 SIDE EFFECTS:
: 1305      2295 1     channel window pointer cleared, file quota bumped unless shared window
: 1306      2296 1
: 1307      2297 1 --
: 1308      2298 1
: 1309      2299 2 BEGIN
: 1310      2300 2
: 1311      2301 2 LOCAL
: 1312      2302 2     ABD          : REF BBLOCKVECTOR [,ABD$C_LENGTH],
: 1313      2303 2     !           ! buffer descriptors
: 1314      2304 2     JIB          : REF BBLOCK,      ! Job information block address
: 1315      2305 2     PCB          : REF BBLOCK;    ! address of user process control block
: 1316      2306 2
: 1317      2307 2 EXTERNAL
: 1318      2308 2     SCH$GL_PCBVEC : REF VECTOR ADDRESSING_MODE (ABSOLUTE);
: 1319      2309 2     !           ! system PCB vector
: 1320      2310 2
: 1321      2311 2 BIND_COMMON;
: 1322      2312 2
: 1323      2313 2     ! pointer to buffer descriptors
: 1324      2314 2     ABD = .BBLOCK [ .IO_PACKET[IRP$S_SVAPTE], AIB$S_DESCRIPTOR];
: 1325      2315 2     ABD[ABD$C_WINDOW, ABD$W_COUNT] = 4;
: 1326      2316 2     .ABD[ABD$C_WINDOW, ABD$W_TEXT] + ABD[ABD$C_WINDOW, ABD$W_TEXT] + 1 = 0;
: 1327      2317 2
: 1328      2318 2 IF
: 1329      2319 2     BEGIN
: 1330      2320 2
: 1331      2321 2     ! The FILCNT quota is credited if a WCB has not yet been allocated or

```

```

: 1332      2322      ! if the SHRWCB bit is not set in the WCB.
: 1333      2323
: 1334      2324      IF .CURRENT_WINDOW EQL 0
: 1335      2325      THEN 1
: 1336      2326      ELSE NOT .CURRENT_WINDOW[WCBSV_SHRWCB]
: 1337      2327      END
: 1338      2328      THEN
: 1339      2329      BEGIN
: 1340      2330      PCB = .SCH$GL_PCBVEC[.(IO_PACKET[IRPSL_PID])<0,16>];
: 1341      2331      JIB = .PCB[PCBSL_JIB];
: 1342      2332      JIB[JIB$W_FILCNT] = .JIB[JIB$W_FILCNT] + 1;
: 1343      2333      END;
: 1344      2334
: 1345      2335      RETURN 1;
: 1346      2336
: 1347      2337      ! end of routine ZERO_CHANNEL

```

```

                                .EXTRN  SCH$GL_PCBVEC
                                0000 0000 ZERO_CHANNEL:
                                .WORD   Save nothing
02 50 90 AA D0 00002          MOVL   -112(BASE), R0      : 2265
51 2C B0 D0 00006          MOVL   @44(R0), ABD      : 2314
A1 04 B0 0000A          MOVW   #4, 2(ABD)
50 61 3C 0000E          MOVZWL (ABD), R0      : 2315
                                01 A140 9F 00011          PUSHAB 1(ABD)[R0]      : 2316
                                9E D4 00015          CLRL   @ (SP)+
50 0C AA D0 00017          MOVL   12(BASE), R0      : 2324
                                05 13 0001B          BEQL   1$
1D 0B A0 03 E0 0001D          BBS    #3, 11(R0), 2$
51 00000000G 4F D0 00022 1$: MOVL   @#SCH$GL_PCBVEC, R1 : 2326
50 90 AA D0 00029          MOVL   -112(BASE), R0      : 2330
50 0C C0 0002D          ADDL2 #12, R0
50 60 3C 00030          MOVZWL (R0), R0
50 6140 D0 00033          MOVL   (R1)[R0], PCB
50 0080 C0 D0 00037          MOVL   128(PCB), JIB
50 30 A0 B6 0003C          INCW   48(JIB)
50 01 D0 C003F 2$: MOVL   #1, R0
                                04 00042          RET
                                : 2331
                                : 2332
                                : 2335
                                : 2337

```

; Routine Size: 67 bytes, Routine Base: \$CODE\$ + 0585

```

1349 2338 1 GLOBAL ROUTINE NUKE_HEAD_FCB (FCB) : L_NORM NOVALUE =
1350 2339 1
1351 2340 1 !++
1352 2341 1
1353 2342 1 Functional Description:
1354 2343 1
1355 2344 1 Given an fcb already stripped of possible extension fcbs,
1356 2345 1 and which has a refcnt of 0 (assumed), clean up the things
1357 2346 1 that need cleaning up, remove it from the fcb list (we assume
1358 2347 1 that is where it is), and deallocate it.
1359 2348 1
1360 2349 1 --
1361 2350 1
1362 2351 2 BEGIN
1363 2352 2
1364 2353 2 MAP
1365 2354 2     FCB      : REF BBLOCK;
1366 2355 2
1367 2356 2 BASE_REGISTER;
1368 2357 2
1369 2358 2 EXTERNAL ROUTINE
1370 2359 2     ACL_DELETEACL,
1371 2360 2     CONV_ACCLOCK   : L_NORM,
1372 2361 2     DEALLOCATE     : L_NORM;
1373 2362 2
1374 2363 2 LOCAL
1375 2364 2     DUMMY;
1376 2365 2
1377 2366 2 IF .FCB [FCB$B_TYPE] NEQ DYN$C_FCB
1378 2367 2 THEN
1379 2368 2     BUG_CHECK (NOTFCBFCB, 'not fcb');
1380 2369 2
1381 2370 2 REMQUE (.FCB, DUMMY);
1382 2371 2
1383 2372 2 IF .BBLOCK [FCB [FCB$R_ORB], ORB$V_ACL_QUEUE]
1384 2373 2 THEN
1385 2374 2     ACL_DELETEACL (FCB [FCB$L_ACLFL], 0);
1386 2375 2
1387 2376 2 IF NOT CONV_ACCLOCK (0, .FCB)
1388 2377 2 THEN
1389 2378 2     BUG_CHECK (XQPERR, 'Unexpected lock manager status');
1390 2379 2
1391 2380 2 DEALLOCATE (.FCB);
1392 2381 2
1393 2382 1 END;

```

				.EXTRN	ACL_DELETEACL	
				.ENTRY	NUKE_HEAD_FCB, Save nothing	: 2338
50	04	AC	D0	MOVL	FCB, R0	: 2366
07	0A	A0	91	CMPB	10(R0), #7	
		04	13	BEQL	1\$	
				BUGW		: 2368
				.WORD	<BUG\$ NOTFCBFCB!4>	
50	04	BC	0F	REMQUE	@FCB, DUMMY	: 2370

CLENUP
V04-002

H 3
8-Jan-1985 17:39:00
2-Oct-1984 12:43:25

VAX-11 Bliss-32 V4.0-742
[F11X.BUGSRC]CLENUP.B32;1

Page 39
(10)

10	63	50	04	AC	D0	00014	MOVL	FCB, R0	: 2372
		A0		01	E1	00018	BBC	#1, 99(R0), 2\$: 2374
7E	04	AC	00000080	7E	D4	0001D	CLRL	-(SP)	: 2376
	0000G	CF		8F	C1	0001F	ADDL3	#128, FCB, -(SP)	: 2378
			04	02	FB	00028	CALLS	#2, ACL_DELETEACL	: 2380
	0000G	CF		AC	DD	0002D	PUSHL	FCB	: 2382
		04		7E	D4	00030	CLRL	-(SP)	: 2384
				02	FB	00032	CALLS	#2, CONV_ACCLOCK	: 2386
				50	E8	00037	BLBS	R0, 3\$: 2388
					FEFF	0003A	BUGW		: 2390
					0000*	0003C	.WORD	<BUGS_XQPERR!4>	: 2392
	0000G	CF	04	AC	DD	0003E	PUSHL	FCB	: 2394
				01	FB	00041	CALLS	#1, DEALLOCATE	: 2396
				04	00046		RET		: 2398

; Routine Size: 71 bytes, Routine Base: \$CODE\$ + 05C8

CR
VO

```

1395 2383 1 LOCK CODE;
1396 2384 1 GLOBAL ROUTINE SET_DIRINDX (FCB) : L_JSB_1ARG =
1397 2385 1
1398 2386 1 ++
1399 2387 1
1400 2388 1 Functional Description:
1401 2389 1
1402 2390 1 This routine tests for the presence of a directory index, and
1403 2391 1 set the FCBSV DIR flag accordingly at SCHED ipl, so as to
1404 2392 1 interlock with the directory index handling routine which
1405 2393 1 may be trying to toss it out, and the search_fcb routine,
1406 2394 1 which also runs at sched ipl.
1407 2395 1
1408 2396 1 ROUTINE VALUE:
1409 2397 1 true - if this now a directory fcb eligible for replacement
1410 2398 1 false - otherwise
1411 2399 1
1412 2400 1 --
1413 2401 1
1414 2402 2 BEGIN
1415 2403 2
1416 2404 2 MAP
1417 2405 2 FCB : REF BBLOCK;
1418 2406 2
1419 2407 2 LOCAL
1420 2408 2 STATUS : INITIAL (0);
1421 2409 2
1422 2410 2 SET_IPL (IPL$SCHED);
1423 2411 2
1424 2412 2 IF .FCB [FCBSL_DIRINDX] NEQ 0
1425 2413 2 THEN
1426 2414 2 BEGIN
1427 2415 2 FCB [FCBSV_DIR] = 1;
1428 2416 2 STATUS = .STATUS + 1;
1429 2417 2 END;
1430 2418 2
1431 2419 2 SET_IPL (0);
1432 2420 2
1433 2421 2 .STATUS
1434 2422 2
1435 2423 1 END; ! of routine SET_DIRINDX

```

.PSECT \$LOCKEDC1\$,NOWRT,2

			51	D4	00000	SET_DIRINDX::				
						CLRL	STATUS			: 2402
	12		03	DA	00002	MTPR	#3, #18			: 2410
		00B0	C0	D5	00005	TSTL	176(FCB)			: 2412
			06	13	00009	BEQL	1\$: 2415
	22	A0	01	88	0000B	BISB2	#1, 34(FCB)			: 2416
			51	D6	0000F	INCL	STATUS			: 2419
	12		00	DA	00011	MTPR	#0, #18			: 2423
	50		51	D0	00014	MOVL	STATUS, R0			

05 00017 RSB

: Routine Size: 24 bytes, Routine Base: \$LOCKEDC1\$ + 0000

```

: 1436      2424  1
: 1437      2425  1
: 1438      2426  1
: 1439      2427  1
: 1440      2428  1
: 1441      2429  1
: 1442      2430  1
: 1443      2431  1
: 1444      2432  0

```

: Note that just prior to the SET_DIRINDX routine the psects were
: changed to the locked psect because the SET_DIRINDX routine must
: be locked. Any routines added at this point will be locked also,
: so unless they need to be locked, put them prior to SET_DIRINDX.
: END
: ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	1551	NOVEC,NOWRT, RD ; EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
\$LOCKEDC1\$	24	NOVEC,NOWRT, RD ; EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA18:[SYSLIB]LIB.L32;1	18619	96	0	1000	00:02.0

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:CLENUP/OBJ=OBJ\$:CLENUP MSRCS:CLENUP/UPDATE=(BUG\$:CLENUP)

```

: Size:          1575 code + 0 data bytes
: Run Time:      01:21.6
: Elapsed Time: 02:08.8
: Lines/CPU Min: 1787
: Lexemes/CPU-Min: 53123
: Memory Used:  372 pages
: Compilation Complete

```

0442 AH-EF71A-SE
VAX/VMS V4.1 SRC LST MCRF UPD

A grid of approximately 100 small terminal window screenshots, each containing source code listings or data tables. The windows are arranged in a roughly rectangular grid. Several windows contain prominent text labels:

- F11BXOP MAP**: Located in the upper right quadrant.
- ACCESS LIS**: Located in the middle right section.
- TAZ80UDEP LIS**: Located in the middle left section.
- CLEUP LIS**: Located in the middle right section, below ACCESS LIS.
- CHARGED LIS**: Located in the lower right section.
- F11X**: Located in the bottom center section.

The remaining windows contain dense text, likely source code or system logs, with some headers and line numbers visible.

