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```

1          .TITLE  TSCASH -- TSX-Plus Data Caching Facility
2          .ENABL  LC
3          .DSABL  GBL
4 000000   .CSECT  TSCASH
5          ;
6          ; TSCASH is the TSX-Plus module that contains the routines
7          ; used to perform data caching.
8          ;
9          ; Copyright (c) 1984,1985.
10         ; S&H Computer Systems, Inc.
11         ; Nashville, Tennessee USA
12         ; All rights reserved.
13         ;
14         ; Macro calls
15         ;
16         .MCALL  .ADDR
17         ;
18         ; Global definitions
19         ;
20         .GLOBL  TSCASH
21         ;
22         ; Global references
23         ;
24         .GLOBL  CC$CBP, Q. FUNC, Q. COMP, Q. CSW, CC$WCT, DVRHC
25         .GLOBL  CC$WFL, CD$DVU, CC$DVU, CC$UBD, CC$UBP, CC$BLK
26         .GLOBL  Q. UNIT, CA$DVU, C. CSW, CA$WCT, CA$UFL, CA$UBL
27         .GLOBL  CS$EOF, CA$HFL, Q. WCNT, ENSYS, CSHDVN, KPAR5
28         .GLOBL  KPAR6, Q. DEVX, CA$BLK, CA$HBL, CSHMRU, CA$HSH
29         .GLOBL  VPAR6, VPAR5, CC$OQE, SYQIO, Q. JOB, CD$$SZ
30         .GLOBL  CSHLRU, CSHDEV, CSHBFP, CS$ERR, CCBHD, S$QCCB
31         .GLOBL  QNSPNX, CC$LNK, Q. BLKN, Q. BUFF, Q. PAR
32         .GLOBL  UREGO, IOCMPL, IOQSIZ, Q. CHAN, FP$MOV, USWPCH
33         .GLOBL  INTPRI, PSW, CSHFHD, VCSHNB, JOBCCB, NPCCB
34         .GLOBL  Q. FLAG, QF$CID, QF$SCR, GETQ, DOSCHD, SCHED
35         .GLOBL  CASTBR, CASCBR, CASTBW, CASCUP, CORUSR
36         .GLOBL  CASTRO, CASTWO, DVFLAG, DX$NCA, $NOABT, LSW9
37         ;
38         ; Macro to map to a data caching table
39         ;
40         .MACRO  MAPTO  TABLE
41         MOV     @#TABLE, @#KPAR5
42         .ENDM  MAPTO
43         ;
44         ; Macro to disable device interrupts
45         ;
46         .MACRO  DISABL
47         BIS     #340, @#PSW
48         .ENDM  DISABL
49         ;
50         ; Macro to enable interrupts
51         ;
52         .MACRO  ENABL
53         BIC     @#INTPRI, @#PSW
54         .ENDM  ENABL
55         ;
56         ; Macro to call a system overlay
57         ;

```

```

58          .MACRO  OCALL  ENTADD
59          .IF      B,ENTADD
60          .ERROR  ;OCALL without entry address
61          .ENDC
62          CALL    @#OVRHC
63          .WORD   ENTADD
64          .ENDM   OCALL
65          ;
66          ;-----
67          ; Module header. Must be first data in segment.
68          ;
69          ; Overlay segment ID word
70          ;
71 000000 012700 TSCASH: .RAD50 /CSH/
72          ;
73          ; Table of offsets to entry points in this module
74          ;
75 000002 003622          .WORD   CSHINI-TSCASH
76 000004 000020          .WORD   CSHIO-TSCASH
77 000006 001530          .WORD   CSHCLN-TSCASH
78 000010 003346          .WORD   CSHFIN-TSCASH
79          ;
80          ; Data areas
81          ;
82 000012 000000 CURCCB: .WORD   0          ;Current cache control block
83 000014 000000 IOQIN:  .WORD   0          ;Current original I/O queue element
84 000016 000000 IOQOUT: .WORD   0          ;Current secondary I/O queue element

```

CSHIO -- Check if data is in cache

```

1          .SBTTL  CSHIO  -- Check if data is in cache
2          ;-----
3          ; CSHIO is called before each I/O operation is initiated to determine
4          ; if the data being read is in the cache or, in the case of a write,
5          ; whether the data cache needs to be updated.
6          ;
7          ; Inputs:
8          ;   R1 = Address of I/O queue element.
9          ;
10         ; Outputs:
11         ;   C-flag cleared ==> Queue request normally.
12         ;   C-flag set    ==> Don't queue I/O request. We will do completion.
13         ;
14 000020 010346 CSHIO:  MOV     R3, -(SP)
15 000022 010546         MOV     R5, -(SP)
16 000024 013746 000000G     MOV     @#KPAR5, -(SP) ; Save kernel PAR 5 mapping
17         ;
18         ; Ignore this I/O operation if it is being performed by the system
19         ; or if this is a secondary I/O operation started by the caching system.
20         ;
21 000030 132761 000000G 000000G     BITB    #QF#CID, Q.FLAG(R1) ; Is this a secondary op started by us?
22 000036 001053         BNE     9$ ; Br if yes
23 000040 105761 000000G     TSTB    Q.JOB(R1) ; Is this a system I/O operation?
24 000044 001450         BEQ     9$ ; Don't do caching for system I/O operations
25 000046 126127 000000G 000000G     CMPB    Q.CHAN(R1), #USWPCH ; Is this user channel for swap file?
26 000054 001444         BEQ     9$ ; Br if yes -- Don't cache I/O to swap file
27         ;
28         ; Determine if the device being accessed is mounted by anyone
29         ;
30 000056 004767 002636         CALL    CSHTST ; Is this device mounted?
31 000062 103441         BCS     9$ ; Br if not
32         ;
33         ; Determine if caching has been disabled
34         ;
35 000064 005737 000000G     TST     @#VCSHNB ; Are there any active cache buffers?
36 000070 001436         BEQ     9$ ; Br if not
37         ;
38         ; This device is mounted and hence should be cached.
39         ; Determine if this is a .SPFUN operation.
40         ;
41 000072 105761 000000G     TSTB    Q.FUNC(R1) ; Is this a .SPFUN operation?
42 000076 001413         BEQ     3$ ; Br if not
43         ;
44         ; .SPFUN being done to cached device.
45         ; Clean out all cache entries for this device.
46         ;
47 000100 116100 000000G     MOVB    Q.UNIT(R1), R0 ; Get device unit number
48 000104 042700 177770     BIC     #^C7, R0 ; Clear all but unit number
49 000110 000300         SWAB   R0 ; Put in high-order byte
50 000112 116103 000000G     MOVB    Q.DEVX(R1), R3 ; Get device index number
51 000116 050003         BIS     R0, R3 ; Combine unit # with device #
52 000120 004767 001404     CALL    CSHCLN ; Clean out the cache
53 000124 000420         BR     9$ ; Ignore this I/O operation
54         ;
55         ; This is not a .SPFUN.
56         ; Ignore the operation of the word count is zero.
57         ;

```

```

58 000126 005761 0000000 3#:   TST      Q.WCNT(R1)      ;Is word count zero?
59 000132 001415          BEQ      9#                  ;Br if yes -- Don't do caching
60                                     ;
61                                     ;   Get a cache control block.
62                                     ;
63 000134 004767 002656          CALL     CCBGET             ;Get a cache control block
64                                     ;
65                                     ;   Determine if it is a .READ or .WRITE operation
66                                     ;
67 000140 005761 0000000          TST      Q.WCNT(R1)      ;Read/Write
68 000144 002404          BLT      1#                  ;Br if write operation
69                                     ;
70                                     ;   This is a read request
71                                     ;
72 000146 004767 000030          CALL     CSHRD             ;See if we can find data in cache
73 000152 000261          SEC                          ;Signal that caching is being done
74 000154 000405          BR      10#
75                                     ;
76                                     ;   This is a write request
77                                     ;
78 000156 004767 000306 1#:   CALL     CSHWRT           ;Start the write operation
79 000162 000261          SEC                          ;Signal that caching is being done
80 000164 000401          BR      10#
81                                     ;
82                                     ;   We do not want to do caching for this operation
83                                     ;
84 000166 000241 9#:   CLC                          ;Signal normal request queueing
85                                     ;
86                                     ;   Finished
87                                     ;
88 000170 012637 0000000 10#:  MOV      (SP)+,@#KPAR5     ;Restore kernel PAR 5 mapping
89 000174 012605          MOV      (SP)+,R5
90 000176 012603          MOV      (SP)+,R3
91 000200 000207          RETURN
    
```

CSHRD -- Read request

```

1          .SBTTL  CSHRD  -- Read request
2          ;-----
3          ; A read request is being performed.
4          ; See if we can get all or some of the requested data from the cache.
5          ;
6          ; Inputs:
7          ; R5 = Pointer to cache control block for this operation.
8          ;
9 000202  010146  CSHRD:  MOV      R1, -(SP)
10 000204  010346      MOV      R3, -(SP)
11          ;
12          ; Count total number of blocks read from mounted devices
13          ;
14 000206  012700  000001      MOV      #1, R0          ;Count 1 more read operation
15 000212  004167  003262      JSR      R1, CSHCNT      ;Update statistics counter
16 000216  000000G .WORD  CASTRO          ;Total number of read operations
17 000220  016500  000000G      MOV      CC$WCT(R5), R0 ;Get total word count
18 000224  062700  000377      ADD      #255, R0       ;Round up to block size
19 000230  000300      SWAB     R0            ;Convert to # blocks
20 000232  042700  177400      BIC      #^C377, R0     ;Clear all but low byte
21 000236  004167  003236      JSR      R1, CSHCNT      ;Update statistics counter
22 000242  000000G .WORD  CASTBR          ;Total number of blocks read
23          ;
24          ; Begin loop to determine which blocks are in the cache.
25          ;
26 000244  004767  001354  1$:   CALL     CSHLOC      ;Determine if next block is in the cache
27 000250  103442      BCS     2$           ;Br if not
28          ;
29          ; There is an entry for this block in the cache.
30          ; See if we have at least the requested number of words.
31          ;
32 000252  016503  000000G      MOV      CC$WCT(R5), R3 ;Get the remaining word count
33 000256  020327  000400      CMP      R3, #256.     ;Is there more than a block left to read?
34 000262  101402      BLOS    3$           ;Br if not
35 000264  012703  000400      MOV      #256, R3      ;Say we are reading a block this time
36 000270      3$:   MAPTO   CA$WCT      ;Access cache table word count entry
37 000276  020311      CMP      R3, (R1)      ;Are the required number of words in cache?
38 000300  101026      BHI     2$           ;Br if not
39          ;
40          ; Transfer data from cache buffer to user's buffer
41          ;
42 000302  004767  000442      CALL     RDMOVE        ;Move data from cache to user's buffer
43          ;
44          ; Move this cache block to the head of the LRU chain
45          ; (That is, make it the most recently used)
46          ;
47 000306  004767  001460      CALL     CSHUSE        ;Make this block be the most recently used
48          ;
49          ; Count another block that was read from the cache
50          ;
51 000312  012700  000001      MOV      #1, R0          ;Add 1 to counter
52 000316  004167  003156      JSR      R1, CSHCNT      ;Update statistics counter
53 000322  000000G .WORD  CASCBR          ;Number of blocks read from cache
54          ;
55          ; See if the job scheduler needs to be called to give someone else a
56          ; chance to run
57          ;

```

CSHRD -- Read request

```
58 000324 004767 003256          CALL    CSHSCH          ;See if job scheduler needs to be called
59                               ;
60                               ; Advance block number, buffer address, and reduce remaining word count.
61                               ;
62 000330 005265 000000G          INC     CC$BLK(R5)      ;Advance block number
63 000334 062765 000010 000000G  ADD     #8,CC$UBP(R5)  ;Advance buffer address
64 000342 160365 000000G          SUB     R3,CC$WCT(R5)  ;Reduce remaining word count
65 000346 001336                    BNE     1$             ;Loop if more blocks need to be read
66                               ;
67                               ; We were able to satisfy entire read request from the cache.
68                               ;
69 000350 004767 002772          CALL    CSHFIN          ;Finished I/O operation
70 000354 000402          BR     9$
71                               ;
72                               ; Not all of the data is in the cache.
73                               ; Read remainder in from I/O device.
74                               ;
75 000356 004767 000006          2$:   CALL    READIO      ;Start read from I/O device
76                               ;
77                               ; Finished
78                               ;
79 000362 012603          9$:   MOV     (SP)+,R3
80 000364 012601          MOV     (SP)+,R1
81 000366 000207          RETURN
```

READIO -- Start read I/O operation

```

1          .SBTTL  READIO -- Start read I/O operation
2          ;-----
3          ; READIO is called to start an I/O operation to read data that is not
4          ; available in the cache.
5          ;
6          ; Inputs:
7          ;   R5 = Pointer to cache control block.
8          ;
9          ; Results:
10         ;   Data is read into user's buffer and then is moved into cache.
11         ;
12 000370 010146 READIO: MOV      R1, -(SP)
13         ;
14         ; Build cache block descriptors for all the blocks that are going
15         ; to be read.  The descriptors indicate that the cache buffers are empty.
16         ;
17 000372 004767 000756          CALL    CSHBLD          ;Build empty cache block descriptors
18         ;
19         ; Get and initialize a free I/O queue element
20         ;
21 000376 004767 002766          CALL    CSHGTQ          ;Get a free I/O queue element
22         ;
23         ; Set address of completion routine
24         ;
25 000402          .ADDR  #REDCPL, R0          ;Get address of read completion routine (PIC)
26 000410 010061 000000G        MOV     R0, Q. COMP(R1) ;Set address of read completion routine
27         ;
28         ; Initiate the read operation
29         ;
30 000414 004737 000000G        CALL    @#SYQID          ;Queue the I/O operation
31         ;
32         ; Finished
33         ; When the read finishes the REDCPL routine will be called.
34         ;
35 000420 012601          MOV     (SP)+, R1
36 000422 000207          RETURN

```


REDCPL -- Read I/O completion routine

```

1          .SBTTL  REDCPL -- Read I/O completion routine
2          ;-----
3          ; REDCPL is called as a completion routine when a read operation completes.
4          ;
5          ; Inputs:
6          ;   R1 = Address of cache control block.
7          ;
8 000424 010546 REDCPL: MOV     R5, -(SP)
9 000426 010105          MOV     R1, R5          ; Carry control block address in R5
10         ;
11         ; If end of file or hardware error was reported by handler,
12         ; terminate the operation.
13         ;
14 000430 016500 0000000 MOV     CC#QOE(R5), R0 ; Get address of original I/O queue element
15 000434 016000 0000000 MOV     Q.CSW(R0), R0  ; Get address of channel block
16 000440 032760 0000000 0000000 BIT     #<CS#EOF!CS#ERR>, C.CSW(R0) ; End of file or error?
17 000446 001002          BNE     B#          ; Br if yes
18         ;
19         ; Move each block of data that was read from user's buffer to cache buffer
20         ;
21 000450 004767 000164 1#:     CALL    CSHUP          ; Move data from user's buffer to cache
22         ;
23         ; Finished with operation
24         ;
25 000454 004767 002666 B#:     CALL    CSHFIN          ; Finished with entire operation
26         ;
27         ; Finished
28         ;
29 000460 005067 177332 CLR     IOQOUT          ; Say we have finished with secondary queue
30 000464 012605          MOV     (SP)+, R5
31 000466 000207          RETURN

```

CSHWRT -- Write request

```

1          .SBTTL  CSHWRT -- Write request
2          ;-----
3          ; Process a write request to a cached device.
4          ; This involves moving the data being written from the user's buffer
5          ; into the cache buffers.
6          ;
7          ; Inputs:
8          ;   R5 = Pointer to cache control block.
9          ;
10         000470  010146  CSHWRT: MOV      R1, -(SP)
11         ;
12         ; Get and setup a free I/O queue element
13         ;
14         000472  004767  002672          CALL      CSHGTQ      ;Get a free I/O queue element
15         000476  005461  000000G        NEG      Q.WCNT(R1)   ;Negative word count ==> write operation
16         000502          .ADDR      #WRTCPL, R0    ;Get address of I/O completion routine
17         000510  010061  000000G        MOV      R0, Q.COMP(R1) ;Set address of I/O completion routine
18         ;
19         ; Start the I/O operation
20         ;
21         000514  112765  000200  000000G    MOVB     #200, CC#WFL(R5) ;Set flag saying I/O in progress
22         000522  004737  000000G        CALL     @#SYQIO      ;Initiate the I/O operation
23         ;
24         ; Count the total number of blocks that are being written
25         ;
26         000526  012700  000001          MOV      #1, R0        ;Count 1 more write operation
27         000532  004167  002742          JSR     R1, CSHCNT    ;Update statistics counter
28         000536  000000G        .WORD   CASTWD       ;Count 1 more write operation
29         000540  016500  000000G        MOV     CC#WCT(R5), R0 ;Get total word count
30         000544  062700  000377          ADD     #255, R0      ;Round up to block size
31         000550  000300          SWAB   R0            ;Convert to # blocks
32         000552  042700  177400          BIC    #^C377, R0    ;Clear all but low byte
33         000556  004167  002716          JSR    R1, CSHCNT    ;Update statistics counter
34         000562  000000G        .WORD   CASTBW       ;Total number of blocks written
35         ;
36         ; Now, while the device I/O transfer is taking place, move the data
37         ; being written from the user's buffer into the cache buffers.
38         ;
39         ; Build empty cache table entries for all blocks being written.
40         ;
41         000564  004767  000564          CALL    CSHBLD       ;Build empty cache table descriptors
42         ;
43         ; Move the data from the user's buffer into the cache
44         ;
45         000570  004767  000044          CALL    CSHUP        ;Move data into cache
46         ;
47         ; See if I/O write operation finished before our data move
48         ;
49         000574  106365  000000G    ASLB   CC#WFL(R5)    ;Has the I/O operation already finished?
50         000600  103402          BCS    9$           ;Br if not -- Wait for it to finish
51         ;
52         ; I/O operation has already finished. That means the overall operation
53         ; is now finished.
54         ;
55         000602  004767  002540          CALL    CSHFIN       ;Say operation is complete
56         ;
57         ; Finished

```

```
58  
59 000606 012601      ;  
60 000610 000207      9$:  MOV    (SP)+,R1  
                        RETURN
```

WRTCPL -- Write operation completion routine

```

1          .SBTTL  WRTCPL -- Write operation completion routine
2          ;-----
3          ; Completion routine called when the write I/O operation is finished.
4          ;
5          ; Inputs:
6          ;   R1 = Pointer to cache control block.
7          ;
8 000612 010546 WRTCPL: MOV     R5, -(SP)
9 000614 010105      MOV     R1, R5          ; Carry control block pointer in R5
10         ;
11         ; See if data transfer to cache has already finished
12         ;
13 000616 106365 0000000 ASLB   CC#WFL(R5)      ; Has data transfer to cache already finished?
14 000622 103402      BCS    9#           ; Br if not
15         ;
16         ; Data transfer to cache beat us.
17         ; The overall operation is now complete.
18         ;
19 000624 004767 002516      CALL   CSHFIN          ; Finished operation
20         ;
21         ; Finished
22         ;
23 000630 005067 177162 9#:  CLR     IOQOUT          ; Say finished with secondary I/O queue element
24 000634 012605      MOV     (SP)+, R5
25 000636 000207      RETURN

```

```

1          .SBTTL  CSHUP  -- Update cache with fresh data
2          ;-----
3          ; CSHUP is called to move data from the user's buffer into the cache.
4          ;
5          ; Inputs:
6          ; R5 = Pointer to cache control block.
7          ;
8 000640 010146 CSHUP:  MOV     R1,-(SP)
9 000642 010246         MOV     R2,-(SP)
10         ;
11         ; Determine how many words are being moved this time
12         ;
13 000644 016502 0000000 5$:   MOV     CC$WCT(R5),R2 ;Get remaining word count
14 000650 020227 000400     CMP     R2,#256.      ;More than a block left?
15 000654 101402         BLOS   3$             ;Br if not
16 000656 012702 000400     MOV     #256.,R2      ;Move a block this time
17         ;
18         ; See if there is a cache table entry for the next block
19         ;
20 000662 004767 000736 3$:   CALL   CSHLOC          ;Is there a cache entry for the block?
21 000666 103415         BCS    1$             ;Br if not -- Don't move the data into cache
22         ;
23         ; Move a block of data from user's buffer to cache buffer
24         ;
25 000670 004767 000256     CALL   WTMOVE          ;Move data from user's buffer to cache buffer
26         ;
27         ; Set word count for block in cache control table
28         ;
29 000674         MAPTO   CA$WCT          ;Map to word count table
30 000702 010211     MOV     R2,(R1)      ;Set word count for this block
31         ;
32         ; Count number of blocks of data that are moved into cache
33         ;
34 000704 012700 000001     MOV     #1,R0         ;One more block moved into cache
35 000710 004167 002564     JSR    R1,CSHCNT      ;Update statistics counter
36 000714 0000000     .WORD  CASCUP        ;Number of blocks moved into cache
37         ;
38         ; See if the job scheduler needs to be called to give someone else a
39         ; chance to run
40         ;
41 000716 004767 002664     CALL   CSHSCH         ;See if job scheduler needs to be called
42         ;
43         ; Advance block number, buffer address, and decrement remaining word count.
44         ;
45 000722 005265 0000000 1$:   INC     CC$BLK(R5)    ;Increment block number
46 000726 062765 000010 0000000  ADD     #8.,CC$UBP(R5) ;Advance buffer address
47 000734 160265 0000000  SUB     R2,CC$WCT(R5) ;Reduce remaining word count
48 000740 001341     BNE    5$            ;Loop if more left to move
49         ;
50         ; Finished
51         ;
52 000742 012602     MOV     (SP)+,R2
53 000744 012601     MOV     (SP)+,R1
54 000746 000207     RETURN

```

RDMOVE -- Move data from cache to user's buffer

```

1          .SBTTL  RDMOVE -- Move data from cache to user's buffer
2          ;-----
3          ; RDMOVE is called to move up to a block of data from a cache buffer
4          ; to the user's buffer.
5          ;
6          ; Inputs:
7          ; R5 = Pointer to cache control block.
8          ;
9 000750 010246 RDMOVE: MOV      R2,-(SP)
10 000752 010446      MOV      R4,-(SP)
11 000754 010546      MOV      R5,-(SP)
12 000756 010502      MOV      R5,R2          ;Carry control block pointer in R2
13          ;
14          ; Enter system state so we can use PAR5 and PAR6 to map to the cache
15          ; and user buffers.
16          ;
17 000760          .ADDR  #9$,R0          ;Go to 9$ on exit from system state
18 000766 004737 000000G CALL  @#ENSYS          ;Enter system state
19 000772 000000G      .WORD  FP$MOV          ;Set fork priority for ENSYS
20          ;
21          ; We are now running in system state on the interrupt stack.
22          ; Kernel PAR5 and PAR6 are free.
23          ; Setup buffer pointers.
24          ;
25 000774 016237 000000G 000000G      MOV      CC$UBP(R2),@#KPAR5 ;Set PAR base for user's buffer
26 001002 016237 000000G 000000G      MOV      CC$CBP(R2),@#KPAR6 ;Set PAR base for cache buffer
27 001010 012704 000000G      MOV      #VPAR5,R4          ;Get virtual address base for user's buffer
28 001014 066204 000000G      ADD      CC$UBO(R2),R4      ;Add offset within 64-byte block region
29 001020 012705 000000G      MOV      #VPAR6,R5          ;Get virtual address base for cache buffer
30          ;
31          ; Get number of words to move
32          ;
33 001024 016200 000000G      MOV      CC$WCT(R2),R0      ;Get total remaining word count
34 001030 020027 000400      CMP      R0,#256.          ;More than a block wanted?
35 001034 101402          BLOS   5$              ;Br if not
36 001036 012700 000400      MOV      #256.,R0          ;Move 1 block this time
37          ;
38          ; Move as many blocks of 16 words as possible
39          ;
40 001042 010002          5$:  MOV      R0,R2          ;Get total number of words to move
41 001044 072227 177774      ASH     #-4,R2            ;Compute # blocks of 16 words to move
42 001050 001421          BEQ    6$              ;Br if less than 16 words need to be moved
43 001052 012524          7$:  MOV      (R5)+,(R4)+      ;Move 1
44 001054 012524          MOV      (R5)+,(R4)+      ;Move 2
45 001056 012524          MOV      (R5)+,(R4)+      ;Move 3
46 001060 012524          MOV      (R5)+,(R4)+      ;Move 4
47 001062 012524          MOV      (R5)+,(R4)+      ;Move 5
48 001064 012524          MOV      (R5)+,(R4)+      ;Move 6
49 001066 012524          MOV      (R5)+,(R4)+      ;Move 7
50 001070 012524          MOV      (R5)+,(R4)+      ;Move 8
51 001072 012524          MOV      (R5)+,(R4)+      ;Move 9
52 001074 012524          MOV      (R5)+,(R4)+      ;Move 10
53 001076 012524          MOV      (R5)+,(R4)+      ;Move 11
54 001100 012524          MOV      (R5)+,(R4)+      ;Move 12
55 001102 012524          MOV      (R5)+,(R4)+      ;Move 13
56 001104 012524          MOV      (R5)+,(R4)+      ;Move 14
57 001106 012524          MOV      (R5)+,(R4)+      ;Move 15

```

RDMOVE -- Move data from cache to user's buffer

```

58 001110 012524          MOV      (R5)+, (R4)+      ; Move 16
59 001112 077221          SOB      R2, 7#           ; Loop if more blocks of 16 left to move
60                          ;
61                          ; Now move any residual words (less than 16)
62                          ;
63 001114 042700 177760 6#:   BIC      #^C17, R0        ; Any words left to move?
64 001120 001407          BEQ      4#             ; Br if not
65 001122 006200          ASR      R0             ; Get number of doublewords to move
66 001124 001403          BEQ      3#             ; Br if less than 2 words to move
67 001126 012524          2#:   MOV      (R5)+, (R4)+      ; Move a word
68 001130 012524          MOV      (R5)+, (R4)+      ; Move second word of pair
69 001132 077003          SOB      R0, 2#         ; Loop if more doublewords left to move
70 001134 103001          3#:   BCC      4#             ; Br if don't have odd word left to move
71 001136 011514          MOV      (R5), (R4)       ; Move last word
72                          ;
73                          ; Finished moving data.
74                          ; Exit from system state (go to 9#)
75                          ;
76 001140 000207          4#:   RETURN                    ; Exit from system state -- go to 9#
77                          ;
78                          ; Finished
79                          ;
80 001142 012605          9#:   MOV      (SP)+, R5
81 001144 012604          MOV      (SP)+, R4
82 001146 012602          MOV      (SP)+, R2
83 001150 000207          RETURN

```

WTMOVE -- Move data from user's buffer to cache

```

1          .SBTTL  WTMOVE -- Move data from user's buffer to cache
2          ;-----
3          ; WTMOVE is called to move a block of data from the user's buffer into
4          ; a cache buffer.
5          ;
6          ; Inputs:
7          ; R5 = Pointer to cache control block.
8          ;
9 001152 010246 WTMOVE: MOV     R2, -(SP)
10 001154 010446      MOV     R4, -(SP)
11 001156 010546      MOV     R5, -(SP)
12 001160 010502      MOV     R5, R2          ; Carry control block pointer in R2
13          ;
14          ; Enter system state so we can use PAR5 and PAR6 to map to the cache
15          ; and user buffers.
16          ;
17 001162          .ADDR  #9$, R0          ; Go to 9$ on exit from system state
18 001170 004737 000000G CALL  @#ENSYS          ; Enter system state
19 001174 000000G      .WORD  FP$MOV          ; Set fork priority level
20          ;
21          ; We are now running in system state on the interrupt stack.
22          ; Kernel PAR5 and PAR6 are free.
23          ; Setup buffer pointers.
24          ;
25 001176 016237 000000G 000000G MOV   CC$UBP(R2), @#KPAR5 ; Set PAR base for user's buffer
26 001204 016237 000000G 000000G MOV   CC$CBP(R2), @#KPAR6 ; Set PAR base for cache buffer
27 001212 012704 000000G      MOV   #V$PAR5, R4          ; Get virtual address base for user's buffer
28 001216 066204 000000G      ADD   CC$UBO(R2), R4        ; Add offset within 64-byte block region
29 001222 012705 000000G      MOV   #V$PAR6, R5          ; Get virtual address base for cache buffer
30          ;
31          ; Get number of words to move
32          ;
33 001226 016200 000000G      MOV   CC$WCT(R2), R0        ; Get total remaining word count
34 001232 020027 000400      CMP   R0, #256          ; More than a block wanted?
35 001236 101402          BLOS  5$              ; Br if not
36 001240 012700 000400      MOV   #256., R0         ; Move 1 block this time
37          ;
38          ; Move as many blocks of 16 words as possible
39          ;
40 001244 010002          5$:  MOV   R0, R2          ; Get total number of words to move
41 001246 072227 177774      ASH  #-4, R2          ; Get # blocks of 16 words to move
42 001252 001421          BEQ  6$              ; Br if less than 16 words need to be moved
43 001254 012425          7$:  MOV   (R4)+, (R5)+        ; Move 1
44 001256 012425          MOV   (R4)+, (R5)+        ; Move 2
45 001260 012425          MOV   (R4)+, (R5)+        ; Move 3
46 001262 012425          MOV   (R4)+, (R5)+        ; Move 4
47 001264 012425          MOV   (R4)+, (R5)+        ; Move 5
48 001266 012425          MOV   (R4)+, (R5)+        ; Move 6
49 001270 012425          MOV   (R4)+, (R5)+        ; Move 7
50 001272 012425          MOV   (R4)+, (R5)+        ; Move 8
51 001274 012425          MOV   (R4)+, (R5)+        ; Move 9
52 001276 012425          MOV   (R4)+, (R5)+        ; Move 10
53 001300 012425          MOV   (R4)+, (R5)+        ; Move 11
54 001302 012425          MOV   (R4)+, (R5)+        ; Move 12
55 001304 012425          MOV   (R4)+, (R5)+        ; Move 13
56 001306 012425          MOV   (R4)+, (R5)+        ; Move 14
57 001310 012425          MOV   (R4)+, (R5)+        ; Move 15

```



```
58 001312 012425          MOV      (R4)+, (R5)+      ; Move 16
59 001314 077221          SOB      R2, 7$           ; Loop if more blocks of 16 to move
60                          ;
61                          ; Now move any remaining words (less than 16)
62                          ;
63 001316 042700 177760 6$:  BIC      #^C17, R0       ; Any words left to move?
64 001322 001407          BEQ      4$             ; Br if not
65 001324 006200          ASR      R0             ; Get number of doublewords to move
66 001326 001403          BEQ      3$             ; Br if less than 2 words to move
67 001330 012425          2$:  MOV      (R4)+, (R5)+      ; Move a word
68 001332 012425          MOV      (R4)+, (R5)+      ; Move second word of pair
69 001334 077003          SOB      R0, 2$         ; Loop if more doublewords left to move
70 001336 103001          3$:  BCC      4$             ; Br if don't have odd word left to move
71 001340 011415          MOV      (R4), (R5)       ; Move last word
72                          ;
73                          ; Finished moving data.
74                          ; Exit from system state (go to 9$)
75                          ;
76 001342 000207          4$:  RETURN                    ; Exit from system state -- go to 9$
77                          ;
78                          ; Finished
79                          ;
80 001344 012605          9$:  MOV      (SP)+, R5
81 001346 012604          MOV      (SP)+, R4
82 001350 012602          MOV      (SP)+, R2
83 001352 000207          RETURN
```

CSHBLD -- Build empty cache descriptors for new entries

```

1          .SBTTL  CSHBLD -- Build empty cache descriptors for new entries
2          ;-----
3          ; CSHBLD is called when we need to move new data into the cache.
4          ; It builds cache block descriptors for all blocks that will be added
5          ; to the cache and marks the descriptors as empty (CC$WCT=0).
6          ;
7          ; Inputs:
8          ; R5 = Pointer to cache control block.
9          ;
10         001354 010146 CSHBLD: MOV      R1,-(SP)
11         001356 010446      MOV      R4,-(SP)
12         001360 016546 0000000      MOV      CC$BLK(R5),-(SP);Save starting block number
13         001364 016504 0000000      MOV      CC$WCT(R5),R4  ;Get total word count
14         ;
15         ; Begin loop to build an entry for each block.
16         ; See if there is already an entry for the next block.
17         ;
18         001370 004767 000230 1$:      CALL      CSHLOC      ;Is there an entry for the next block?
19         001374 103407      BCS      3$          ;Br if not
20         ;
21         ; An entry already exists for the next block.
22         ; Mark the entry as empty.
23         ;
24         001376      MAPTO    CA$WCT      ;Map to word count table
25         001404 005011      CLR      (R1)          ;Say entry is empty
26         ;
27         ; Move this cache block to the head of the LRU chain
28         ; (That is, make it the most recently used)
29         ;
30         001406 004767 000360      CALL      CSHUSE      ;Make this block be the most recently used
31         001412 000427      BR      2$
32         ;
33         ; There is not an existing entry for this block.
34         ; See if we can get a free cache block entry.
35         ;
36         001414 004767 001226 3$:      CALL      CSHGET      ;Try to get a free cache block entry
37         001420 103004      BCC      5$          ;Br if we got a free entry
38         ;
39         ; There are no free cache block entries.
40         ; Get the least-recently-used entry and use it.
41         ;
42         001422 013701 0000000      MOV      @#CSHLRU,R1  ;Get pointer to least-recently-used entry
43         001426 004767 001006      CALL      CSHREM      ;Remove that entry from all lists
44         ;
45         ; Set up descriptive information about this entry
46         ;
47         001432 5$:      MAPTO    CA$BLK      ;Point to block number table
48         001440 016511 0000000      MOV      CC$BLK(R5),(R1);Set block number
49         001444      MAPTO    CA$DVU      ;Map to device & unit number table
50         001452 016511 0000000      MOV      CC$DVU(R5),(R1);Set device and unit number
51         001456      MAPTO    CA$WCT      ;Map to word count table
52         001464 005011      CLR      (R1)          ;Say entry is empty
53         ;
54         ; Add new entry to lists
55         ;
56         001466 004767 000434      CALL      CSHADD      ;Add new cache entry to appropriate lists
57         ;

```

```
58 ; Advance block number and see if there are more entries to build
59 ;
60 001472 005265 0000000 2$: INC CC$BLK(R5) ;Increment block number
61 001476 010400 MOV R4,R0 ;Get remaining word count
62 001500 020027 000400 CMP R0,#256. ;More than a block?
63 001504 101402 BLOS 4$ ;Br if not
64 001506 012700 000400 MOV #256.,R0 ;# words moved this time
65 001512 160004 4$: SUB R0,R4 ;Need to build more entries?
66 001514 001325 BNE 1$ ;Br if yes
67 ;
68 ; Finished
69 ;
70 001516 012665 0000000 MOV (SP)+,CC$BLK(R5);Restore original block number
71 001522 012604 MOV (SP)+,R4
72 001524 012601 MOV (SP)+,R1
73 001526 000207 RETURN
```

CSHCLN -- Remove all entries for a specified device

```

1          .SBTTL  CSHCLN -- Remove all entries for a specified device
2          ;-----
3          ; CSHCLN is called to remove from the cache all entries for a specified
4          ; device.
5          ;
6          ; Inputs:
7          ;   R3 = Unit # (high byte), device # (low byte)
8          ;
9 001530 010146 CSHCLN: MOV      R1, -(SP)
10 001532 010246      MOV      R2, -(SP)
11 001534 013746 000000G      MOV      @#KPAR5, -(SP) ; Save system overlay mapping status
12          ;
13          ; Determine if caching has been disabled
14          ;
15 001540 005737 000000G      TST      @#VCSHNB      ; Are there any active cache buffers?
16 001544 001422      BEQ      9$      ; Br if not
17          ;
18          ; Begin search through list of all cache entries.
19          ;
20 001546 013701 000000G      MOV      @#CSHLRU, R1      ; Point to least-recently-used entry
21 001552 001417      BEQ      9$      ; Br if no entries on use list
22          ;
23          ; See if this entry is for a block on specified device
24          ;
25 001554 1$:      MAPTD     CA$UBL      ; Map to backward link
26 001562 011102      MOV      (R1), R2      ; Get pointer to next entry to check
27 001564      MAPTD     CA$DVU      ; Map to device & unit # table
28 001572 020311      CMP      R3, (R1)      ; Is this entry for specified device?
29 001574 001004      BNE      2$      ; Br if not
30          ;
31          ; We found an entry that needs to be deallocated.
32          ; Remove it from all lists.
33          ;
34 001576 004767 000636      CALL     CSHREM      ; Remove entry from all lists
35          ;
36          ; Put entry on the free list.
37          ;
38 001602 004767 001070      CALL     CSHFRE      ; Put entry on the free list
39          ;
40          ; Check next entry
41          ;
42 001606 010201 2$:      MOV      R2, R1      ; Get pointer to next entry to check
43 001610 001361      BNE      1$      ; Br if there is another to check
44          ;
45          ; Finished
46          ;
47 001612 012637 000000G 9$:      MOV      (SP)+, @#KPAR5 ; Restore system overlay mapping status
48 001616 012602      MOV      (SP)+, R2
49 001620 012601      MOV      (SP)+, R1
50 001622 000207      RETURN

```

CSHLLOC -- Determine if entry exists in cache table

```

1          .SBTTL  CSHLLOC -- Determine if entry exists in cache table
2          ;-----
3          ; Determine if an entry exists in the cache for a specified block
4          ; on a specified device.
5          ;
6          ; Inputs:
7          ; R5 = Pointer to cache control block.
8          ; CC$BLK(R5) = Block number.
9          ; CC$DVU(R5) = Device and unit numbers.
10         ;
11         ; Outputs:
12         ; C-flag cleared ==> Found entry.
13         ; C-flag set   ==> No entry for block in cache.
14         ; R1 = Cache table index.
15         ; CC$CBP(R5) = 64-byte par offset to start of cache buffer.
16         ;
17 001624 010246 CSHLLOC: MOV     R2, -(SP)
18 001626 010346      MOV     R3, -(SP)
19         ;
20         ; Compute hash head index for this block
21         ;
22 001630 016503 0000000 MOV     CC$BLK(R5), R3 ;Get block number
23 001634 005002      CLR     R2             ;Clear for divide
24 001636 071237 0000000 DIV     @#VCSHNB, R2   ;Get block number mod number of hash heads
25 001642 006303      ASL     R3             ;Convert remainder to word table index
26 001644 062703 0000000 ADD     #VPAR5, R3    ;Add virtual address base
27         ;
28         ; Search hash list for the specified block
29         ;
30 001650 016502 0000000 MOV     CC$BLK(R5), R2 ;Get requested block number
31 001654 016500 0000000 MOV     CC$DVU(R5), R0 ;Get device & unit number
32 001660      MAPTO  CA$HSH ;Map to hash list heads
33 001666 011301      MOV     (R3), R1 ;Get pointer to 1st entry on hash list
34 001670 001434      BEQ     B$ ;Br if no entries on this hash list
35 001672      1$: MAPTO  CA$BLK ;Map to block number entries
36 001700 020211      CMP     R2, (R1) ;Is entry for desired block?
37 001702 101006      BHI     2$ ;No, but there may be more entries
38 001704 103426      BLO     B$ ;No, entry is not on the list
39 001706      MAPTO  CA$DVU ;Map to device and unit numbers
40 001714 020011      CMP     R0, (R1) ;Is this entry for correct device?
41 001716 001406      BEQ     3$ ;Br if yes -- We found the entry
42 001720      2$: MAPTO  CA$HFL ;Map to hash forward links
43 001726 011101      MOV     (R1), R1 ;Get pointer to following entry
44 001730 001360      BNE     1$ ;Loop if there is another entry
45 001732 000413      BR      B$ ;Entry does not exist
46         ;
47         ; We found the entry.
48         ; Set up information about this entry
49         ;
50 001734 010103      3$: MOV     R1, R3 ;Get address of entry
51 001736 162703 0000000 SUB     #VPAR5, R3 ;Subtract address bias
52 001742 072327 0000002 ASH     #2, R3 ;Compute corresponding buffer 64-byte #
53 001746 063703 0000000 ADD     @#CSHBFP, R3 ;Add base 64-byte block # of buffer area
54 001752 010365 0000000 MOV     R3, CC$CBP(R5) ;Save 64-byte pointer to cache buffer base
55 001756 000241      CLC ;Signal success on return
56 001760 000401      BR      9$
57         ;

```

CSHLOC -- Determine if entry exists in cache table

```
58          ; No entry exists for this block
59          ;
60 001762 000261      B$:      SEC          ;Signal failure on return
61          ;
62          ; Finished
63          ;
64 001764 012603      9$:      MOV      (SP)+,R3
65 001766 012602          MOV      (SP)+,R2
66 001770 000207          RETURN
```

CSHUSE -- Make cache entry be most-recently-used

```

1          .SBTTL  CSHUSE -- Make cache entry be most-recently-used
2          ;-----
3          ; CSHUSE is called to make a specified cache entry be the
4          ; most recently used entry.
5          ;
6          ; Inputs:
7          ;   R1 = Cache entry to be made most-recently-used.
8          ;
9 001772 010246 CSHUSE: MOV     R2, -(SP)
10 001774 010346      MOV     R3, -(SP)
11          ;
12          ; See if entry already is most recently used
13          ;
14 001776 020137 000000G      CMP     R1, @CSHMRU      ; Is entry already most recently used?
15 002002 001446      BEQ     9$              ; Br if yes
16          ;
17          ; Remove entry from LRU list
18          ;
19 002004          MAPTO   CA$UFL          ; Map to LRU forward link
20 002012 011103      MOV     (R1), R3          ; Get pointer to entry that follows us
21 002014          MAPTO   CA$UBL          ; Map to LRU backward link
22 002022 011102      MOV     (R1), R2          ; Get pointer to entry that precedes us
23 002024 001003      BNE     1$              ; Br if we are not at the head of the list
24 002026 010337 000000G      MOV     R3, @CSHMRU      ; Say following entry is now head of list
25 002032 000404      BR      2$
26 002034          1$:  MAPTO   CA$UFL          ; Map to LRU forward link
27 002042 010312      MOV     R3, (R2)          ; Make previous entry point to following entry
28 002044 005703      2$:  TST     R3              ; Is there a following entry?
29 002046 001003      BNE     3$              ; Br if yes
30 002050 010237 000000G      MOV     R2, @CSHLRU      ; Say previous entry is now last entry in list
31 002054 000404      BR      4$
32 002056          3$:  MAPTO   CA$UBL          ; Map to LRU backward link
33 002064 010213      MOV     R2, (R3)          ; Make following entry point to previous entry
34          ;
35          ; Add entry to end of LRU list
36          ;
37 002066 013702 000000G      4$:  MOV     @CSHMRU, R2      ; Get index to current MRU entry
38 002072          MAPTO   CA$UBL          ; Map to backward link table
39 002100 010112      MOV     R1, (R2)          ; Make previous MRU entry point back to us
40 002102 005011      CLR     (R1)              ; Make our backward link 0
41 002104          MAPTO   CA$UFL          ; Map to forward link table
42 002112 010211      MOV     R2, (R1)          ; Make us point to previous MRU entry
43 002114 010137 000000G      MOV     R1, @CSHMRU      ; Say we are MRU entry
44          ;
45          ; Finished
46          ;
47 002120 012603      9$:  MOV     (SP)+, R3
48 002122 012602      MOV     (SP)+, R2
49 002124 000207      RETURN

```

CSHADD -- Add cache table entry to appropriate lists

```

1          .SBTTL  CSHADD -- Add cache table entry to appropriate lists
2          ;-----
3          ; CSHADD is called to add a new cache table entry to the LRU and Hash lists.
4          ; The entry is placed at the head of the LRU list and is placed on the
5          ; appropriate hash list based on its block number.
6          ;
7 002126 010246 CSHADD: MOV      R2, -(SP)
8 002130 010346      MOV      R3, -(SP)
9 002132 010446      MOV      R4, -(SP)
10         ;
11         ; Add entry to end of LRU list
12         ; (That is, make it the most recently used entry)
13         ;
14 002134 013702 0000000      MOV      @#CSHMRU, R2      ;Get index to current MRU entry
15 002140 001414      BEQ      4$              ;Br if list is empty
16 002142      MAPTO    CA$UBL          ;Map to backward link table
17 002150 010112      MOV      R1, (R2)        ;Make previous MRU entry point back to us
18 002152 005011      CLR      (R1)              ;Make our backward link 0
19 002154      MAPTO    CA$UFL          ;Map to forward link table
20 002162 010211      MOV      R2, (R1)        ;Make us point to previous MRU entry
21 002164 010137 0000000      MOV      R1, @#CSHMRU      ;Say we are MRU entry
22 002170 000414      BR       5$
23         ;
24         ; We are the only entry on the LRU list
25         ;
26 002172 010137 0000000 4$:  MOV      R1, @#CSHMRU      ;Say we are the most recently used entry
27 002176 010137 0000000      MOV      R1, @#CSHLRU      ;And the least recently used entry
28 002202      MAPTO    CA$UFL          ;Map to forward link list
29 002210 005011      CLR      (R1)              ;No forward link for us
30 002212      MAPTO    CA$UBL          ;Map to backward link list
31 002220 005011      CLR      (R1)              ;No backward link for us
32         ;
33         ; Now add entry to the appropriate hash list based on the block number.
34         ;
35 002222 5$:  MAPTO    CA$BLK          ;Map to block # table
36 002230 011103      MOV      (R1), R3        ;Get block # of this entry
37 002232 005002      CLR      R2              ;Clear for divide
38 002234 071237 0000000      DIV     @#VCSHNB, R2      ;Make block # mod number of list heads
39 002240 006303      ASL     R3              ;Convert remainder to word table index
40 002242 062703 0000000      ADD     #VPA5, R3        ;All addresses are relative to par5
41 002246      MAPTO    CA$HSH          ;Map to hash list heads
42 002254 011302      MOV      (R3), R2        ;Get current entry at front of list
43 002256 001012      BNE     1$              ;Br if list has some entry
44         ;
45         ; The hash list is currently empty.
46         ; Make our item be only entry on list.
47         ;
48 002260 010113      MOV      R1, (R3)        ;Make hash list head point to us
49 002262      MAPTO    CA$HFL          ;Map to hash forward link table
50 002270 005011      CLR      (R1)              ;Say we are last entry on list
51 002272      MAPTO    CA$HBL          ;Map to hash backward link table
52 002300 005011      CLR      (R1)              ;Say we are first entry on list
53 002302 000452      BR       9$
54         ;
55         ; There are some entries on the hash list.
56         ; Insert our entry in front of 1st entry with same or higher block number.
57         ;

```


CSHADD -- Add cache table entry to appropriate lists

```

58 002304          1$:  MAPTO  CA$BLK      ;Map to block # table
59 002312 011104    MOV    (R1),R4      ;Get our block number
60 002314          2$:  MAPTO  CA$BLK      ;Map to block number table
61 002322 020412    CMP    R4,(R2)      ;Search for 1st entry with same or higher blk
62 002324 101415    BLOS  3$            ;Br if found insert point
63 002326 010200    MOV    R2,R0        ;Save address of last entry checked
64 002330          MAPTO  CA$HFL      ;Map to hash forward link
65 002336 011202    MOV    (R2),R2      ;Get pointer to next entry on this list
66 002340 001365    BNE   2$            ;Loop if there is another one
67                ;
68                ; Add our entry to the tail of the hash list
69                ;
70 002342 010110    MOV    R1,(R0)      ;Make last forward link point to us
71 002344 005011    CLR   (R1)          ;Say nothing follows us
72 002346          MAPTO  CA$HBL      ;Map to hash backward link table
73 002354 010011    MOV    R0,(R1)      ;Set pointer to previous entry
74 002356 000424    BR    9$            ;
75                ;
76                ; Insert our entry into list in front of entry pointed to by R2.
77                ;
78 002360          3$:  MAPTO  CA$HFL      ;Map to hash forward links
79 002366 010211    MOV    R2,(R1)      ;Remember which entry follows us
80 002370          MAPTO  CA$HBL      ;Map to hash backward links
81 002376 011200    MOV    (R2),R0      ;Find out which entry precedes us
82 002400 010112    MOV    R1,(R2)      ;Make following entry point back to us
83 002402 010011    MOV    R0,(R1)      ;Set our backward pointer
84 002404 001005    BNE   6$            ;Br if we are not at head of list
85 002406          MAPTO  CA$HSH      ;Map to hash list head
86 002414 010113    MOV    R1,(R3)      ;Make list head point to us
87 002416 000404    BR    9$            ;
88 002420          6$:  MAPTO  CA$HFL      ;Map to forward links
89 002426 010110    MOV    R1,(R0)      ;Make previous entry point to us
90                ;
91                ; Finished
92                ;
93 002430 012604          9$:  MOV    (SP)+,R4
94 002432 012603    MOV    (SP)+,R3
95 002434 012602    MOV    (SP)+,R2
96 002436 000207    RETURN

```

CSHREM -- Remove cache block entry from all lists

```

1          .SBTTL  CSHREM -- Remove cache block entry from all lists
2          ;-----
3          ; CSHREM is called to remove a cache block entry from the LRU list
4          ; and from the hash list.
5          ;
6          ; Inputs:
7          ; R1 = Index to cache block entry to be removed.
8          ;
9 002440 010246 CSHREM: MOV      R2, -(SP)
10 002442 010346      MOV      R3, -(SP)
11 002444 010446      MOV      R4, -(SP)
12          ;
13          ; Remove entry from LRU list
14          ;
15 002446          MAPTO    CA$UFL          ;Map to LRU forward link
16 002454 011103      MOV      (R1), R3      ;Get pointer to entry that follows us
17 002456          MAPTO    CA$UBL          ;Map to LRU backward link
18 002464 011102      MOV      (R1), R2      ;Get pointer to entry that precedes us
19 002466 001003      BNE      1$          ;Br if we are not at the head of the list
20 002470 010337 000000G      MOV      R3, @#CSHMRU      ;Say following entry is now head of list
21 002474 000404          BR      2$
22 002476          1$:      MAPTO    CA$UFL          ;Map to LRU forward link
23 002504 010312      MOV      R3, (R2)      ;Make previous entry point to following entry
24 002506 005703      2$:      TST      R3          ;Is there a following entry?
25 002510 001003      BNE      3$          ;Br if yes
26 002512 010237 000000G      MOV      R2, @#CSHLRU      ;Say previous entry is now last entry in list
27 002516 000404          BR      4$
28 002520          3$:      MAPTO    CA$UBL          ;Map to LRU backward link
29 002526 010213      MOV      R2, (R3)      ;Make following entry point to previous entry
30          ;
31          ; Remove entry from hash list.
32          ; Compute the hash table index.
33          ;
34 002530          4$:      MAPTO    CA$BLK          ;Map to block number table
35 002536 011103      MOV      (R1), R3      ;Get block number
36 002540 005002      CLR      R2          ;Clear for divide
37 002542 071237 000000G      DIV      @#VCSHNB, R2      ;Get index modulus number of hash list heads
38 002546 006303      ASL      R3          ;Convert remainder to word table index
39 002550 062703 000000G      ADD      #VPA5, R3      ;Bias by PA5 base
40 002554 010304      MOV      R3, R4          ;Save hash head index
41          ;
42          ; Get our hash forward and backward links
43          ;
44 002556          MAPTO    CA$HFL          ;Map to hash forward link
45 002564 011103      MOV      (R1), R3      ;Get pointer to following entry
46 002566          MAPTO    CA$HBL          ;Map to hash backward link
47 002574 011102      MOV      (R1), R2      ;Get pointer to previous entry
48 002576 001405      BEQ      5$          ;Br if we are at the head of the list
49          ;
50          ; We are not the 1st entry in the list.
51          ;
52 002600          MAPTO    CA$HFL          ;Map to hash forward link
53 002606 010312      MOV      R3, (R2)      ;Make previous entry point to following entry
54 002610 000404          BR      6$
55          ;
56          ; We are the 1st entry in the list
57          ;

```

```
58 002612          5$:   MAPTO   CA$HSH      ;Map to hash list heads
59 002620 010314   MOV     R3,(R4)    ;Make hash list head point to following entry
60
61                ;
62                ; Update entry that follows us
63 002622 005703   6$:   TST     R3          ;Is there a following entry?
64 002624 001404   BEQ     9$          ;Br if not
65 002626          MAPTO   CA$HBL      ;Map to hash backward link
66 002634 010213   MOV     R2,(R3)    ;Make following entry point to preceding entry
67
68                ; Finished
69                ;
70 002636 012604   9$:   MOV     (SP)+,R4
71 002640 012603   MOV     (SP)+,R3
72 002642 012602   MOV     (SP)+,R2
73 002644 000207   RETURN
```

CSHGET -- Try to get a free cache block entry

```

1          .SBTTL  CSHGET -- Try to get a free cache block entry
2          ;-----
3          ; CSHGET is called to try to get a free cache block entry.
4          ;
5          ; Outputs:
6          ; C-flag cleared ==> A free cache block entry was gotten.
7          ; C-flag set    ==> There are no free cache blocks available.
8          ; R1 = Address of free cache block.
9          ;
10         CSHGET:
11         ;
12         ; Get entry off of front of free list
13         ;
14         002646 013701 0000000  MOV    @#CSHFHD,R1    ;Is there a free entry?
15         002652 001407          BEQ    B$              ;Br if not
16         ;
17         ; We got a free entry, remove it from the list.
18         ;
19         002654          MAPTO  CA#UFL          ;Map to forward link list
20         002662 011137 0000000  MOV    (R1),@#CSHFHD ;Remove entry from list
21         002666 000241          CLC                    ;Signal success on return
22         002670 000401          BR     9$
23         ;
24         ; There are no free entries
25         ;
26         002672 000261 8$:    SEC                    ;Signal failure on return
27         ;
28         ; Finished
29         ;
30         002674 000207 9$:    RETURN

```

CSHFRE -- Return a cache block entry to the free list

```
1          .SBTTL  CSHFRE -- Return a cache block entry to the free list
2          ;-----
3          ; CSHFRE is called to return a cache block entry to the free list.
4          ;
5          ; Inputs:
6          ; R1 = Index of cache block entry to be freed.
7          ;
8 002676 013700 000000G CSHFRE: MOV    @CSHFHD,R0    ;Get pointer to 1st entry on free list now
9 002702 010137 000000G      MOV    R1,@CSHFHD    ;Say we are 1st entry on free list
10 002706      MAPTO  CA$UFL    ;Map to forward link list
11 002714 010011      MOV    R0,(R1)    ;Make us point to next entry on free list
12 002716 000207      RETURN
```

CSHTST -- Determine if device is mounted

```

1          .SBTTL CSHTST -- Determine if device is mounted
2          ;-----
3          ; CSHTST is called to determine if the device associated with the current
4          ; I/O operation is mounted and should be cached.
5          ;
6          ; Inputs:
7          ; R1 = Pointer to I/O queue element.
8          ;
9          ; Outputs:
10         ; C-flag cleared ==> Device is mounted and should be cached.
11         ;
12 002720 010246 CSHTST: MOV     R2, -(SP)
13 002722 010546         MOV     R5, -(SP)
14         ;
15         ; Get device index number and unit number
16         ;
17 002724 116100 000000G MOVB   Q.UNIT(R1),R0 ;Get unit number
18 002730 042700 177770G BIC   #^C7,R0 ;Clear all but unit number
19 002734 000300         SWAB   R0 ;Put in high-order byte
20 002736 116102 000000G MOVB   Q.DEVX(R1),R2 ;Get device index number
21 002742 001417         BEQ    3$ ;Br if I/O operation has been cancelled
22         ;
23         ; See if this device is eligible for caching
24         ;
25 002744 032762 000000G 000000G BIT    #DX$NCA,DVFLAG(R2); Is the no-cache flag set for this device?
26 002752 001013         BNE    3$ ;Br if caching not allowed
27         ;
28         ; Search table of mounted devices
29         ;
30 002754 050002         BIS    R0,R2 ;Combine unit number and device number
31 002756 013705 000000G MOV    @CSHDEV,R5 ;Point to start of table
32 002762 020265 000000G 1$: CMP    R2,CD$DVU(R5) ;Is this entry for this device?
33 002766 001407         BEQ    2$ ;Br if yes -- Device is mounted
34 002770 062705 000000G ADD    #CD$SZ,R5 ;Point to next entry
35 002774 020537 000000G CMP    R5,@CSHDVN ;Checked all?
36 003000 103770         BLD    1$ ;Loop if not
37         ;
38         ; Device is not cached
39         ;
40 003002 000261 3$: SEC ;Signal that device is not mounted
41 003004 000401         BR    9$
42         ;
43         ; Device is mounted
44         ;
45 003006 000241 2$: CLC ;Signal that device is mounted
46         ;
47         ; Finished
48         ;
49 003010 012605 9$: MOV    (SP)+,R5
50 003012 012602         MOV    (SP)+,R2
51 003014 000207         RETURN

```

CCBGET -- Get a free cache control block

```

1          .SBTTL  CCBGET -- Get a free cache control block
2          ;-----
3          ; Get a free cache control block and initialize it with information
4          ; from the I/O queue element.
5          ;
6          ; Inputs:
7          ; R1 = Pointer to I/O queue element.
8          ;
9          ; Outputs:
10         ; R5 = Pointer to cache control block.
11         ; CC$DVU(R5) = Unit number (high byte), device number (low byte).
12         ; CC$BLK(R5) = Starting block number for transfer.
13         ; CC$OQE(R5) = Address of original I/O queue element.
14         ; CC$UBP(R5) = 64-byte block number of base of user's buffer.
15         ; CC$UBO(R5) = Offset within 64-byte block of user's buffer base.
16         ; CC$WCT(R5) = Total word count.
17         ;
18 003016 010246 CCBGET: MOV     R2,-(SP)
19 003020 010346         MOV     R3,-(SP)
20         ;
21         ; See if there is a free cache control block available
22         ;
23 003022          1$:  DISABL          ;; Disable interrupts
24 003030 013705 000000G  MOV     @#CCBHD,R5      ;; Is there a free control block?
25 003034 001015          BNE     2$          ;; Br if yes
26         ;
27         ; There are no free cache control blocks.
28         ; Suspend job until one becomes available.
29         ;
30 003036 113705 000000G          MOVB   @#CORUSR,R5      ;; Get job index number
31 003042 052765 000000G 000000G  BIS     #$NOABT,LSW9(R5) ;; Disallow job aborts
32 003050 012700 000000G          MOV     #$QCCB,R0      ;; Waiting for cache control block
33 003054 004737 000000G          CALL   @#QNSPNX      ;; Suspend job till control block freed
34 003060 042765 000000G 000000G  BIC     #$NOABT,LSW9(R5) ;; Reenable job aborts
35 003066 000755          BR      1$          ; Go try again
36         ;
37         ; There is a free cache control block.
38         ; Claim it for our job.
39         ;
40 003070 016537 000000G 000000G  2$:  MOV     CC$LNK(R5),@#CCBHD ;; Remove control block from free list
41         ;
42         ; Put control block on list for job so it will be freed if job aborts
43         ;
44 003076 013765 000000G 000000G  MOV     @#JOBCCB,CC$LNK(R5) ;; Add to list for job
45 003104 010537 000000G          MOV     R5,@#JOBCCB      ;;
46 003110 005237 000000G          INC     @#NPCCB          ;; One more pending cache control block
47 003114          ENABL          ; Enable interrupts
48         ;
49         ; Set up information in control block
50         ;
51 003122 010567 174664          MOV     R5,CURCCB      ; Save address of current control block
52 003126 010167 174662          MOV     R1,IOQIN      ; Save address of original queue element
53 003132 010165 000000G          MOV     R1,CC$OQE(R5) ; Save address of original queue element
54 003136 016165 000000G 000000G  MOV     Q.BLKN(R1),CC$BLK(R5) ; Set block number
55 003144 016100 000000G          MOV     Q.WCNT(R1),R0   ; Get word count
56 003150 002001          BGE     3$          ; Br if positive
57 003152 005400          NEG     R0          ; Get positive word count

```

```
58 003154 010065 0000009      3#:      MOV      R0,CC$WCT(R5)      ;Set word count
59 003160 116100 0000009      MOVB     Q.UNIT(R1),R0      ;Get unit number
60 003164 042700 177770      BIC     #^C7,R0            ;Clear all but unit number
61 003170 110065 0000019      MOVB     R0,CC$DVU+1(R5)    ;Put unit number in high-order byte
62 003174 116165 0000009 0000009  MOVB     Q.DEVX(R1),CC$DVU(R5) ;Put device number in low-order byte
63 003202 016102 0000009      MOV     Q.BUFF(R1),R2      ;Get virtual address of user's buffer
64 003206 162702 0000009      SUB     #VPAR6,R2          ;Remove virtual address bias
65 003212 005003                CLR     R3                 ;Clear for shift
66 003214 073227 177772      ASHC   #-6.,R2            ;Convert address to 64-byte block number
67 003220 066102 0000009      ADD     Q.PAR(R1),R2      ;Add base 64-byte block number
68 003224 010265 0000009      MOV     R2,CC$UBP(R5)     ;This is the 64-byte block # of buffer base
69 003230 000303                SWAB   R3                 ;Get byte within block to low-order of R3
70 003232 072327 177776      ASH    #-2,R3             ;
71 003236 010365 0000009      MOV     R3,CC$UBO(R5)     ;Save offset within 64-byte block
72
73                               ; Finished
74
75 003242 012603                MOV     (SP)+,R3
76 003244 012602                MOV     (SP)+,R2
77 003246 000207                RETURN
```


CCBFRE -- Free a cache control block

```

1          .SBTTL  CCBFRE -- Free a cache control block
2          ;-----
3          ; Free a cache control block.
4          ;
5          ; Inputs:
6          ;   R5 = Address of cache control block being freed.
7          ;
8 003250   CCBFRE:
9          ;
10         ; Remove cache control block from active list for this job
11         ;
12 003250   012700   000000C   MOV      #JOBCCB-CC$LNK,R0 ;Get dummy pointer to list head
13 003254   DISABL                      ;** Disable interrupts **
14 003262   026005   000000G   1$:  CMP      CC$LNK(R0),R5   ;Is our block next one in list?
15 003266   001403   BEQ      2$                      ;Br if yes
16 003270   016000   000000G   MOV      CC$LNK(R0),R0   ;Link forward to next block
17 003274   000772   BR      1$                      ;
18 003276   016560   000000G 000000G 2$:  MOV      CC$LNK(R5),CC$LNK(R0);;Remove block from list
19 003304   005337   000000G   DEC      @#NPCCB        ;One less pending cache control block
20         ;
21         ; Put control block on free list
22         ;
23 003310   013765   000000G 000000G   MOV      @#CCBHD,CC$LNK(R5);;Put control block on free list
24 003316   010537   000000G   MOV      R5,@#CCBHD    ;
25 003322   ENABL                      ;Enable interrupts
26 003330   005067   174456   CLR      CURCCB        ;Say no longer using this control block
27         ;
28         ; Restart any jobs that are waiting for a control block
29         ;
30 003334   012700   000000G   MOV      #S$QCCB,R0    ;Get wait state code
31 003340   004737   000000G   CALL     @#UREGO       ;Restart any waiting jobs
32         ;
33         ; Finished
34         ;
35 003344   000207   RETURN

```

CSHFIN -- Completion of a mapped I/O operation

```

1          .SBTTL  CSHFIN -- Completion of a mapped I/O operation
2          ;-----
3          ; CSHFIN is called when a cached data transfer is completed.
4          ;
5          ; Inputs:
6          ; R5 = Address of cache control block.
7          ;
8 003346 010446 CSHFIN: MOV      R4, -(SP)
9          ;
10         ; Get the address of the original I/O queue element
11         ;
12 003350 016504 000000G      MOV      CC$OQE(R5), R4 ;Get address of original queue element
13         ;
14         ; Free the cache control block
15         ;
16 003354 004767 177670      CALL     CCBFRE          ;Free the cache control block
17         ;
18         ; Do I/O completion for the original queue element
19         ;
20 003360 004737 000000G      CALL     @#IDCMPL        ;Do I/O completion
21         ;
22         ; Finished
23         ;
24 003364 012604      MOV      (SP)+, R4
25 003366 000207      RETURN

```

CSHGTO -- Get a free I/O queue element

```

1          .SBTTL  CSHGTO -- Get a free I/O queue element
2          ;-----
3          ; Get a free I/O queue element and initialize it with information from
4          ; the cache control block and the original I/O queue element.
5          ;
6          ; Inputs:
7          ;   R5 = Pointer to cache control block.
8          ;
9          ; Outputs:
10         ;   R1 = Pointer to new queue element.
11         ;
12 003370 010346 CSHGTO: MOV     R3,-(SP)
13 003372 010446         MOV     R4,-(SP)
14         ;
15         ; Get a free I/O queue element
16         ;
17 003374 016504 000000G MOV     CC$OQE(R5),R4 ;Get address of original queue element
18 003400 004737 000000G CALL    @#$GETQ      ;Get a free I/O queue element
19 003404 010167 174406 MOV     R1,IQQOUT    ;Save address of secondary I/O queue element
20         ;
21         ; Copy information from original queue element to new queue element
22         ;
23 003410 010103         MOV     R1,R3          ;Get address of new queue element
24 003412 012700 000000G MOV     #IQQSIZ/2,R0 ;Get number of words to move
25 003416 012423 1#     MOV     (R4)+,(R3)+ ;Copy contents of original queue element
26 003420 077002         SOB     R0,1#
27         ;
28         ; Set flags in new I/O queue element saying: (1) this is a secondary
29         ; I/O operation for data caching; and, (2) the completion routine is
30         ; a system routine that is to be called in kernel mode.
31         ;
32 003422 152761 000000G 000000G BISB   #QF$CID!QF$SCR,Q.FLAG(R1) ;Caching I/O & system compl rtn
33         ;
34         ; Store the address of the cache control block into the cell of the
35         ; I/O queue element normally used for the channel number.
36         ; This will cause the address of the cache control block to be passed
37         ; to the completion routine in R1.
38         ;
39 003430 010561 000000G MOV     R5,Q.CHAN(R1) ;Set address of control block as "channel #"
40         ;
41         ; Now set up information from the cache control block
42         ;
43 003434 016561 000000G 000000G MOV     CC$BLK(R5),Q.BLKN(R1) ;Set block number
44 003442 016561 000000G 000000G MOV     CC$WCT(R5),Q.WCNT(R1) ;Set word count
45 003450 016561 000000G 000000G MOV     CC$UBP(R5),Q.PAR(R1) ;Set 64-byte block number of buffer base
46 003456 012700 000000G MOV     #V$PAR6,R0      ;Get virtual address bias of buffer
47 003462 066500 000000G ADD     CC$UBO(R5),R0    ;Add buffer offset within 64-byte block
48 003466 010061 000000G MOV     R0,Q.BUFF(R1)  ;Set buffer virtual address
49         ;
50         ; Finished
51         ;
52 003472 012604         MOV     (SP)+,R4
53 003474 012603         MOV     (SP)+,R3
54 003476 000207         RETURN

```

CSHCNT -- Keep track of cache usage statistics

```

1          .SBTTL  CSHCNT -- Keep track of cache usage statistics
2          ;-----
3          ; CSHCNT is called to add a value to one of the cache statistic counters.
4          ; The form of the call is:
5          ;
6          ;     MOV     value,R0      ;Get value to be added to counter
7          ;     JSR     R1,CSHCNT    ;Update counter
8          ;     .WORD  counter      ;Address of counter to be augmented
9          ;
10         ; The counters are all 32-bits long with the high-order value stored
11         ; in the first word.
12         ; If a counter overflows, all counters are zeroed.
13         ;
14 003500 010246 CSHCNT: MOV     R2,-(SP)
15 003502 012102      MOV     (R1)+,R2      ;Get pointer to statisitcs cells
16         ;
17         ; Add value to low-order word and propogate carry to high-order word
18         ;
19 003504 060062 000002      ADD     R0,2(R2)      ;Add value to low-order word
20 003510 005512      ADC     (R2)      ;Propogate carry to high order word
21 003512 102002      BVC     9$          ;Br if counter did not overflow
22         ;
23         ; A counter overflowed.
24         ; Clear all statistic counters to zero.
25         ;
26 003514 004767 000004      CALL    CSHZRD      ;Zero all statistic counters
27         ;
28         ; Finished
29         ;
30 003520 012602 9$:      MOV     (SP)+,R2
31 003522 000201      RTS     R1

```

CSHZRO -- Reset all statistic counters to zero

```

1          .SBTTL  CSHZRO -- Reset all statistic counters to zero
2          ;-----
3          ; Zero all data cache statistic counters.
4          ;
5 003524   CSHZRO:
6          ;
7          ; Zero all statistic counters
8          ;
9 003524   005037  000000G      CLR    @#CASTRO      ;Total number of read operations
10 003530  005037  000002G      CLR    @#CASTRO+2
11 003534  005037  000000G      CLR    @#CASTBR      ;Total number of blocks read
12 003540  005037  000002G      CLR    @#CASTBR+2
13 003544  005037  000000G      CLR    @#CASCBR      ;Blocks read from cache
14 003550  005037  000002G      CLR    @#CASCBR+2
15 003554  005037  000000G      CLR    @#CASTWO      ;Total number of write operations
16 003560  005037  000002G      CLR    @#CASTWO+2
17 003564  005037  000000G      CLR    @#CASTBW      ;Total number of blocks written
18 003570  005037  000002G      CLR    @#CASTBW+2
19 003574  005037  000000G      CLR    @#CASCUP      ;Total number of blocks moved into cache
20 003600  005037  000002G      CLR    @#CASCUP+2
21          ;
22          ; Finished
23          ;
24 003604  000207      RETURN
25

```

CSHSCH -- See if system job scheduler should be called

```
1          .SBTTL  CSHSCH -- See if system job scheduler should be called
2          ;-----
3          ; CSHSCH is called periodically during lengthy operations such as moving
4          ; data from cache buffers to/from user buffers to see if the job
5          ; scheduler should be called to give other jobs a chance to run.
6          ; This is done so that the data caching operations don't lock out
7          ; other jobs for an extended period of time.
8          ;
9 003606 105737 0000000 CSHSCH: TSTB   @#DOSCHD   ;Does the job scheduler need to be called?
10 003612 001402          BEQ     9$      ;Br if not
11          ;
12          ; Call job scheduler and allow higher priority jobs to run
13          ;
14 003614 004737 0000000          CALL   @#SCHED   ;Call job scheduler
15          ;
16          ; Finished
17          ;
18 003620 000207          9$:   RETURN
```

CSHINI -- Data caching system initialization

```

1          .SBTTL  CSHINI -- Data caching system initialization
2          ;-----
3          ; CSHINI is called during system initialization to initialize the
4          ; data caching system.
5          ;
6 003622 010146 CSHINI: MOV     R1, -(SP)
7 003624 010246      MOV     R2, -(SP)
8 003626 013746 000000G      MOV     @#KPAR5, -(SP) ; Save kernel PAR5 mapping
9          ;
10         ; See if there are any active cache buffers
11         ;
12 003632 005737 000000G      TST     @#VCSHNB      ; Any active cache buffers?
13 003636 001437      BEQ     9$          ; Br if not
14         ;
15         ; Put all data cache entries on the free list
16         ;
17 003640 012701 000000G      MOV     #VPAR5, R1      ; Get virtual address of 1st entry
18 003644 010137 000000G      MOV     R1, @#CSHFHD   ; Set pointer to 1st free entry
19 003650      MAPTO   CA#UFL      ; Map to forward link chain
20 003656 013700 000000G      MOV     @#VCSHNB, R0   ; Get total number of data cache entries - 1
21 003662 005300      DEC     R0
22 003664 003406      BLE     3$          ; Br if only 1 entry
23 003666 010102 1$:      MOV     R1, R2      ; Get address of current entry
24 003670 062702 000002      ADD     #2, R2      ; Get address of next entry
25 003674 010211      MOV     R2, (R1)    ; Make current entry point to next entry
26 003676 010201      MOV     R2, R1      ; Get pointer to next entry
27 003700 077006      SOB     R0, 1$     ; Loop if more to link together
28 003702 005011 3$:      CLR     (R1)        ; Zero the last forward link
29         ;
30         ; Say LRU chain is empty
31         ;
32 003704 005037 000000G      CLR     @#CSHMRU     ; No most-recently-used entry
33 003710 005037 000000G      CLR     @#CSHLRU     ; No least-recently-used entry
34         ;
35         ; Zero all of the hash list heads
36         ;
37 003714 012701 000000G      MOV     #VPAR5, R1      ; Get virtual address of 1st entry
38 003720 013700 000000G      MOV     @#VCSHNB, R0   ; Get total number of entries
39 003724      MAPTO   CA#HSH      ; Map to hash list heads
40 003732 005021 2$:      CLR     (R1)+       ; Zero each one
41 003734 077002      SOB     R0, 2$
42         ;
43         ; Zero all cache statistic counters
44         ;
45 003736 004767 177562 9$:      CALL    CSHZRD      ; Zero all statistic counters
46         ;
47         ; Finished
48         ;
49 003742 012637 000000G      MOV     (SP)+, @#KPAR5 ; Restore kernel PAR5 mapping
50 003746 012602      MOV     (SP)+, R2
51 003750 012601      MOV     (SP)+, R1
52 003752 000207      RETURN
53 000001 000001      .END

```

Errors detected: 0

*** Assembler statistics

Work file reads: 0
Work file writes: 0
Size of work file: 8610 Words (34 Pages)
Size of core pool: 17920 Words (70 Pages)
Operating system: RT-11

Elapsed time: 00:00:26.09
DK: TSCASH, LP: TSCASH=DK: TSCASH/C/N: SYM

Cross reference table (CREF V05.05)

#NDABT	1-36	20-31	20-34										
...V2	4-25	4-25	4-25	4-25	4-25	4-25	4-25	4-25	4-25	4-25	4-25	4-25	4-25
	4-25	4-25	4-25	4-25	4-25#	4-25#	4-25#	6-16	6-16	6-16	6-16	6-16	6-16
	6-16	6-16	6-16	6-16	6-16	6-16	6-16	6-16	6-16	6-16	6-16	6-16	6-16#
	6-16#	6-16#	9-17	9-17	9-17	9-17	9-17	9-17	9-17	9-17	9-17	9-17	9-17
	9-17	9-17	9-17	9-17	9-17	9-17	9-17#	9-17#	9-17#	10-17	10-17	10-17	10-17
	10-17	10-17	10-17	10-17	10-17	10-17	10-17	10-17	10-17	10-17	10-17	10-17	10-17
	10-17	10-17#	10-17#	10-17#									
C. CSW	1-26	5-16											
CA\$BLK	1-28	11-47	13-35	15-35	15-58	15-60	16-34						
CA\$DVU	1-26	11-49	12-27	13-39									
CA\$HBL	1-28	15-51	15-72	15-80	16-46	16-65							
CA\$HFL	1-27	13-42	15-49	15-64	15-78	15-88	16-44	16-52					
CA\$HSH	1-28	13-32	15-41	15-85	16-58	27-39							
CA\$UBL	1-26	12-25	14-21	14-32	14-38	15-16	15-30	16-17	16-28				
CA\$UFL	1-26	14-19	14-26	14-41	15-19	15-28	16-15	16-22	17-19	18-10	27-19		
CA\$WCT	1-26	3-36	8-29	11-24	11-51								
CASCBR	1-35	3-53	25-13*	25-14*									
CASCUP	1-35	8-36	25-19*	25-20*									
CASTBR	1-35	3-22	25-11*	25-12*									
CASTBW	1-35	6-34	25-17*	25-18*									
CASTRO	1-36	3-16	25-9*	25-10*									
CASTWO	1-36	6-28	25-15*	25-16*									
CC\$BLK	1-25	3-62*	8-45*	11-12	11-48	11-60*	11-70*	13-22	13-30	20-54*	23-43		
CC\$CBP	1-24	9-26	10-26	13-54*									
CC\$DVU	1-25	11-50	13-31	20-61*	20-62*								
CC\$LNK	1-31	20-40	20-44*	21-12	21-14	21-16	21-18	21-18*	21-23*				
CC\$OGE	1-29	5-14	20-53*	22-12	23-17								
CC\$UBO	1-25	9-28	10-28	20-71*	23-47								
CC\$UBP	1-25	3-63*	8-46*	9-25	10-25	20-68*	23-45						
CC\$WCT	1-24	3-17	3-32	3-64*	6-29	8-13	8-47*	9-33	10-33	11-13	20-58*	23-44	
CC\$WFL	1-25	6-21*	6-49*	7-13*									
CCBFRE	21-8#	22-16											
CCBGET	2-63	20-18#											
CCBHD	1-30	20-24	20-40*	21-23	21-24*								
CD\$\$SZ	1-29	19-34											
CD\$DVU	1-25	19-32											
CORUSR	1-35	20-30											
CS\$EOF	1-27	5-16											
CS\$ERR	1-30	5-16											
CSHADD	11-56	15-7#											
CSHBFP	1-30	13-53											
CSHBLD	4-17	6-41	11-10#										
CSHCLN	1-77	2-52	12-9#										
CSHCNT	3-15	3-21	3-52	6-27	6-33	8-35	24-14#						
CSHDEV	1-30	19-31											
CSHDVN	1-27	19-35											
CSHFHD	1-33	17-14	17-20*	18-8	18-9*	27-18*							
CSHFIN	1-78	3-69	5-25	6-55	7-19	22-8#							
CSHFRE	12-38	18-8#											
CSHGET	11-36	17-10#											
CSHGTO	4-21	6-14	23-12#										
CSHINI	1-75	27-6#											
CSHIO	1-76	2-14#											
CSHLOC	3-26	8-20	11-18	13-17#									
CSHLRU	1-30	11-42	12-20	14-30*	15-27*	16-26*	27-33*						

VCSHNB	1-33	2-35	12-15	13-24	15-38	16-37	27-12	27-20	27-38
VPAR5	1-29	9-27	10-27	13-26	13-51	15-40	16-39	27-17	27-37
VPAR6	1-29	9-29	10-29	20-64	23-46				
WRTCPL	6-16	6-16	7-8#						
WTMOVE	8-25	10-9#							

