

IDENTIFICATION

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PRODUCT CODE: AC-S435A-MC
PRODUCT NAME: CVMSAAO 0-2 MEG MEM EXER
PRODUCT DATE: APRIL, 1981
MAINTAINER: DIAGNOSTIC ENGINEERING

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REVISION HISTORY
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1.0 GENERAL PROGRAM INFORMATION.

1.1 PROGRAM PURPOSE (ABSTRACT)

THIS PROGRAM HAS THE ABILITY TO TEST MEMORY FROM ADDRESS 000000 TO ADDRESS 17757777. IT DOES SO USING:

- A. UNIQUE ADDRESSING TECHNIQUES
- B. WORSE CASE NOISE PATTERNS, AND
- C. INSTRUCTION EXECUTION THROUGHOUT MEMORY.

THE INTENT OF THIS PROGRAM IS TO TEST AS COMPREHENSIVELY AS POSSIBLE ALL MOS MEMORIES USED ON THE LSI-11 BUS WITHOUT CONCENTRATING ON ANY ONE SYSTEM. ALTHOUGH THE TESTS RELATE TO GENERAL DESIGNS THEY MAY BE COMPLETE FOR CERTAIN SYSTEMS. THIS TEST IS ALSO NOT INTENDED TO BE A TOTAL 100% TEST OF THE MEMORY. OTHER TESTS THAT DO I/O MAY FIND MEMORY PROBLEMS THAT THIS TEST IS UNABLE TO.

1.2 SYSTEM REQUIREMENTS

A. HARDWARE REQUIREMENTS

LSI-11/2, LSI-11/23 BUS FAMILY PROCESSORS.
MINIMUM OF 16KW OF MEMORY.

OPTIONAL...

ANY PARITY MEMORY CONTROL MODULE.
KTF11 MEMORY MANAGEMENT.

B. SOFTWARE REQUIREMENTS

THE SMALLEST UNIT OF MEMORY THIS PROGRAM WILL RECOGNIZE IS 8K. IF ANY ADDRESS IN A 8K BANK CAUSES A TIME OUT TRAP, THAT ENTIRE BANK OF MEMORY IS IGNORED BY THE PROGRAM. PROGRAM TESTS IN 8KW BANKS, UNLESS IT IS THE LAST 4KW BEFORE THE I/O PAGE OR LAST 6KW IF 30KW SYSTEM.

THE PROGRAM IS DESIGNED TO EXERCISE THE VECTOR PORTION OF MEMORY (LOCATIONS 0-776) IN EXACTLY THE SAME MANNER AS THE REST OF MEMORY. TO MAKE THIS POSSIBLE, WITHOUT REQUIRING MEMORY MANAGEMENT, NO SOFTWARE TRAPS ARE USED IN THE PROGRAM. THIS MEANS THAT IF MEMORY MANAGEMENT IS NOT AVAILABLE OR IS DISABLED (SW12=1), IF THE PROGRAM IS RELOCATED OUT OF BANK 0, IF LOCATION 0-776 ARE SELECTED FOR TEST, AND IF AN UNEXPECTED HARDWARE TRAP OCCURS, THE RESULTS WILL BE UNPREDICTABLE.

THE PROGRAM HAS THE PROPER INTERFACE CODE TO ALLOW RUNNING UNDER THE AUTOMATED MANUFACTURING TEST LINE SYSTEM - ACT11 AND APT.

HARDWARE RESTRICTIONS

IF THE SYSTEM HAS MIXED MSV11-D (18 BIT) MEMORIES WITH MSV11-L OR MSV11-P (22 BIT) MEMORIES, IT IS RECOMMENDED TO SET UP THE MSV11-L OR MSV11-P TO 18 BIT MODE. AS THE PROGRAM AUTOSIZES FOR NONCONTIGUOUS MEMORY, IT IS POSSIBLE TO RECEIVE RESPONSES FROM THE "MSV11-D" MEMORY WHEN SIZING ABOVE 18 BITS. THIS CAN CAUSE INCORRECT MEMORY SIZING AND FALSE ERRORS.

1.3 RELATED DOCUMENTS AND STANDARDS

- A. PROGRAMMING PRACTICES - DOCUMENT NO. 175-003-009-01
- B. PDP-11 MAINDEC SYSMAC PACKAGE - MAINDEC-11-DZQAC-C5-D
- C. THE APPLICABLE MEMORY SYSTEM MAINTENANCE MANUAL
- D. THE APPLICABLE CIRCUIT SCHEMATICS

1.4 DIAGNOSTIC HIERARCHY PREREQUISITES

BEFORE RUNNING THIS PROGRAM, A CPU DIAGNOSTIC SHOULD BE RUN TO VERIFY THE FUNCTIONALITY OF THE PROCESSOR AND PDP-11 INSTRUCTION SET. FOR LSI-11/23: CJKDB_ DIAG
FOR LSI-11/2 : CVKAA_ DIAG

IF MEMORY MANAGEMENT IS TO BE USED, THEN THE KTF11 DIAGNOSTIC CJKDA_ SHOULD ALSO BE RUN BEFORE THIS PROGRAM.

1.5 ASSUMPTIONS

THIS PROGRAM ASSUMES THE CORRECT OPERATION OF THE CPU AND, IF USED, THE MEMORY MANAGEMENT OPTION.

2.0 OPERATING INSTRUCTIONS

2.1 LOADING AND STARTING PROCEDURES

2.1.1 LOAD THE PROGRAM USING XXDP OR ANY STANDARD ABSOLUTE LOADER.

2.1.2 STARTING ADDRESS 200:
NORMAL PROGRAM EXECUTION.

2.1.3 STARTING ADDRESS 204:
RESTART PROGRAM USING PREVIOUSLY SELECTED PARAMETERS.

2.2 SPECIAL ENVIRONMENTS

IF THE PROGRAM IS RUN IN AUTOMATIC MODE UNDER ACT11 OR APT11 THE PROGRAM IS DONE AFTER THE FIRST PASS. ALSO, THE PROGRAM DOES NOT RELOCATE TO TEST THE LOWER 8K OF MEMORY, AFTER THE FIRST PASS.

2.3 PROGRAM OPTIONS

THE SOFTWARE SWITCH REGISTER (LOC. 176) IS USED FOR ALL OPERATIONAL SWITCH SETTINGS. THE USER CAN TYPE CTRL G (^G) TO ALLOW SWR CHANGES DURING PROGRAM EXECUTION.

SW15 = 1 OR UP....	HALT ON ERROR
SW14 = 1 OR UP....	LOOP ON TEST
SW13 = 1 OR UP....	INHIBIT ERROR TYPEOUT
SW12 = 1 OR UP....	INHIBIT MEMORY MANAGEMENT (INITIAL START ONLY)
SW11 = 1 OR UP....	INHIBIT SUBTEST ITERATION (NOT USED)
SW10 = 1 OR UP....	RING BELL ON ERROR
SW9 = 1 OR UP....	LOOP ON ERROR
SW8 = 1 OR UP....	LOOP ON TEST IN SWR<4:0>
SW7 = 1 OR UP....	INHIBIT PROGRAM RELOCATION
SW6 = 1 OR UP....	INHIBIT PARITY ERROR DETECTION
SW5 = 1 OR UP....	INHIBIT EXERCISING VECTOR AREA (LOCATIONS 0-1000).

2.4 EXECUTION TIMES

EXECUTION TIME IS DEPENDENT ON TYPE OF MEMORY, AND AMOUNT OF MEMORY. WORSE CASE RUN TIMES WITH MOS MEMORYS ARE:

A. FOR NON-PARITY MEMORY

FULL PASS:	< 5 MINUTES FOR 64KW
	30 MINUTES FOR 1280 KW

B. FOR PARITY MEMORY

FULL PASS:	5 MINUTES FOR 64KW
	20 MINUTES FOR 256KW
	117 MINUTES FOR 1280KW

APT TIME IS SETUP FOR 256KW (APPROX. 20 MIN).

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*PLEASE MAKE CHANGES TO APT TIMES AS MEMORY INCREASES OR DECREASES IN SIZE.

2. ERROR INFORMATION

3.1 ERROR REPORTING

THERE ARE A TOTAL OF 31(8) TYPES OF ERROR REPORTS GENERATED BY THE PROGRAM. SOME OF THE KEY COLUMN HEADING MNEMONICS ARE DESCRIBED BELOW FOR CLARITY:

- PC = PROGRAM COUNTER OF ERROR DETECTION CODE.
(V/PC=P/PC)
- V/PC = VIRTUAL PROGRAM COUNTER. THIS IS WHERE THE ERROR DETECTION CODE CAN BE FOUND IN THE PROGRAM LISTING.
- P/PC = PHYSICAL PROGRAM COUNTER. THIS IS WHERE THE ERROR DETECTION CODE IS ACTUALLY LOCATED IN MEMORY.
- TRP/PC = PHYSICAL PROGRAM COUNTER OF THE CODE WHICH CAUSED A TRAP.
- MA = MEMORY ADDRESS
- REG - PARITY REGISTER ADDRESS.
- PS = PROCESSOR STATUS WORD.
- IUT = INSTRUCTION UNDER TEST.
- S/B = WHAT CONTENTS SHOULD BE.
- WAS - WHAT CONTENTS WAS.

3.2 ERROR HALTS

WITH THE 'HALT ON ERROR' SWITCH (SW15) NOT SET THERE ARE SEVERAL PROGRAMMED 'HALTS' IN THE PROGRAM:

- A. IN THE ERROR TRAP SERVICE ROUTINE FOR UNEXPECTED TRAPS TO VECTOR 4. THIS ONE WILL OCCUR IF A 2ND TRAP TO 4 OCCURS BEFORE THE ERROR REPORT FOR THE FIRST HAS HAD A CHANCE TO BE PRINTED OUT.
- B. IN THE RELOCATION ROUTINE IF THE PROGRAM IS BEING RELOCATED BACK TO THE FIRST 8K OF MEMORY AND THE PROGRAM CODE WAS NOT ABLE TO BE TRANSFERRED PROPERLY.
- C. IN THE CASE OF ERROR REPORTING AND THERE IS NO TERMINAL TO ALLOW THE INFORMATION TRANSFER.

- D. IN THE POWER FAIL ROUTINE IF THE POWER UP SEQUENCE WAS STARTED BEFORE THE POWER DOWN SEQUENCE HAD A CHANCE TO COMPLETE ITSELF.
- E. IN THE MEMORY MAPPING ROUTINE OR ANY OF THE ADDRESS CONTROL ROUTINES, FAILURES TO FIND A MEANINGFUL MAP.

4.0 PERFORMANCE AND PROGRESS REPORTS

NOT APPLICABLE

5.0 DEVICE INFORMATION TABLES

THE FOLLOWING IS A PICTURE VIEW OF A PARITY CONTROL STATUS REGISTERS, WHICH WILL SHOW BIT ASSIGNMENTS AND DEFINITIONS, TO PROVIDE A HANDY REFERENCE:

5.2 MOS PARITY REGISTER

```

-----
| I | I | I | I | I | I | I | I | I | I | I | I | I | I | I | I |
| PE |   |   |   |   |   |   |   |   |   |   |   | WP | AE |
| I | I | I | I | I | I | I | I | I | I | I | I | I | I | I | I |
-----
 15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00

```

BIT ASSIGNMENTS ARE DEFINED AS FOLLOWS:

BIT15 PARITY ERROR

BIT02 WRITE WRONG
 PARITY NORMAL PARITY
 (ODD) WHEN CLEAR;
 OTHER PARITY (EVEN)
 WHEN SET

BIT00 ACTION ENABLE NO
 ACTION WHEN CLEAR. TRAP
 TO VECTOR 114 WHEN SET.

BITS 5-11 ADDRESS BITS FOR A11-A17
 OR ADDRESS BITS 18-21, IF BIT 14=1
 LOCATES PARITY ERROR TO A 1K
 SEGMENT OF MEMORY.

BIT 14...ALWAYS READ AS A ZERO
 ON 128KW. IN A 2044 MACHINE, R/W
 AND IS THE EXTENDED CSR READ
 ENABLE BIT FOR A18-A21 IN BITS 5-8.

6.0 SUB-TEST SUMMARIES

6.1 SECTION 1: ADDRESS TESTS.

THESE TESTS VERIFY THE UNIQUENESS OF EVERY MEMORY ADDRESS.

TEST 1 WRITES AND READS THE VALUE OF EACH MEMORY WORD ADDRESS INTO THAT MEMORY LOCATION. AFTER ALL MEMORY HAS BEEN WRITTEN, ALL LOCATIONS ARE CHECKED AGAIN.

TEST 2 WRITES THE BYTE VALUE OF EACH ADDRESS INTO THAT BYTE LOCATION AND CHECKS IT.

TEST 3 WRITES THE COMPLEMENT OF EACH WORD ADDRESS INTO THAT LOCATION AND CHECKS IT.

TEST 4 WRITES THE 8K BANK NUMBER INTO EACH BYTE OF THAT BANK AND CHECKS IT.

TEST 5 WRITES THE COMPLEMENT OF THE BANK NUMBER INTO EACH BYTE OF THAT BANK AND CHECKS IT.

6.2 SECTION 2: WORST CASE NOISE TESTS.

THESE ARE INTENDED TO APPLY MAXIMUM STRESS TO THE VARIOUS TYPES OF PDP-11 MOS MEMORIES.

TEST 6 AND TEST 7 ARE SUPPLIED TO ALLOW THE OPERATOR TO SELECT A SINGLE WORD DATA PATTERN (SA-204) AND SCOPE ON EITHER THE WRITING (DATO) IN TEST 6 OR THE READING (DATI) IN TEST 7 OF THAT DATA.

LOCATION .CONST:0 SHOULD BE CHANGED IF A DIFFERENT SINGLE WORD DATA PATTERN IS CONSIDERED.

TEST 10 WRITES AND THEN CHECKS A SERIES OF SINGLE WORD PATTERNS WHICH ARE DESIGNED TO STRESS PARITY MEMORY.

TEST 11 WRITES ALL MEMORY WITH 1'S IN EVERY BIT AND THEN 'RIPPLES' A '0' THROUGH IT.

TEST 12 WRITES ALL MEMORY WITH 0'S IN EVERY BIT AND THEN 'RIPPLES' A '1' THROUGH IT.

TEST 13 WRITES WRONG PARITY IN EACH BYTE OF MEMORY AND CHECKS THAT THE PARITY DETECTION LOGIC WORKS. THIS TEST IS SKIPPED FOR NON-PARITY MEMORY.

TEST 14 WRITE 'RANDOM' PROGRAM CODE THROUGH MEMORY AND CHECKS IT.

6.3 SECTION 3: INSTRUCTION EXECUTION TESTS.

THIS GROUP OF TESTS PLACE INSTRUCTIONS IN THE MEMORY UNDER TEST, THEN EXECUTES THE INSTRUCTIONS, AND FINALLY, CHECKS

THAT THEY EXECUTED CORRECTLY.

TEST 15 EXECUTES AN INSTRUCTION WHICH DOES A DATI AND A DATO ON THE MEMORY UNDER TEST.

TEST 16 EXECUTES AN INSTRUCTION WHICH DOES A DATI AND A DATOB ON THE LOW BYTE OF MEMORY UNDER TEST.

TEST 17 EXECUTES AN INSTRUCTION WHICH DOES A DATI AND A DATOB ON THE HIGH BYTE.

TEST 20 EXECUTES AN INSTRUCTION WHICH DOES A DATIO AND A DATO.

TEST 21 EXECUTES AN INSTRUCTION WHICH DOES A DATIO AND A DATOB ON THE LOW BYTE.

TEST 22 EXECUTES AN INSTRUCTION WHICH DOES A DATIO AND A DATOB ON THE HIGH BYTE.

6.4 SECTION 4: MOS TESTS

TEST 23 -WRITES A PATTERN OF 000377 THROUGH MEMORY, THEN COMPLEMENTS IT ADDRESSING DOWNWARD, COMPLIMENTS THE NEW PATTERN ADDRESSING UPWARD, COMPLIMENTS THE THIRD PATTERN ADDRESSING UPWARD AND FINALLY COMPLIMENTS THIS NEW AB PATTERNS ADDRESSING DOWNWARD.

TEST 24-25 WRITE A CHECKERBOARD THROUGH MEMORY THEN STALLS FOR 2 SECONDS AND THEN VERIFIES NO DATA HAS CHANGED.

6.5 SPECIAL TOGGLE IN TESTS

6.5.1 TOGGLE-IN-PROGRAM #1

THE FOLLOWING IS A TOGGLE IN MEMORY ADDRESS TEST. THIS TEST IS USEFUL WHEN AN ADDRESS SELECTION FAILURE IS SUSPECTED INVOLVING THE FIRST 8K OF MEMORY. THIS PROGRAM WRITES THE VALUE OF EACH ADDRESS INTO ITSELF STARTING WITH THE LOWER LIMIT (200) AND CONTINUING TO THE UPPER LIMIT. AFTER ALL ADDRESSES HAVE BEEN WRITTEN EACH ADDRESS IS CHECKED FOR THE CORRECT CONTENTS STARTING WITH THE UPPER LIMIT AND CONTINUING TO THE LOWER LIMIT.

LOCATION	CONTENTS	MNEMONIC	COMMENT
10	012700	MOV #200,R0	:GET FIRST ADDRESS
12	000200		:TO TEST
			:(EXAMPLE START ADDRESS)
14	010001	MOV R0,R1	:SAVE IN R1
16	020037	1\$: CMP R0,@#SWR	:CHECK UPPER LIMIT
20	000176		:(IN SOFTWARE SWITCH REGISTER)
22	001403	BEQ 2\$:BRANCH IF AT UPPER LIMIT
24	010010	MOV R0,(R0)	:LOAD VALUE INTO ADDRESS
26	005720	TST (R0)+	:STEP TO NEXT ADDRESS
30	000772	BR 1\$:LOOP UNTIL DONE
32	010004	2\$: MOV R0,R4	:SAVE UPPER LIMIT
34	020001	3\$: CMP R0,R1	:CHECK IF AT LOWER LIMIT

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• 36 001767 BEQ 1$ ;BRANCH IF DONE
40 024000 CMP -(R0),R0 ;CHECK DATA WRITTEN
42 001774 BEQ 3$ ;BRANCH IF OK
44 000000 HALT ;ERROR
46 000772 BR 3$ ;LOOP BACK

```

6.5.2 TOGGLE-IN-PROGRAM #2

THE FOLLOWING IS ALSO A TOGGLE IN PROGRAM TO BE USED WITH TOGGLE-IN-PROGRAM #1 FOR MORE COMPLETE ADDRESS TESTING. THIS PROGRAM WRITES THE COMPLEMENT VALUE OF EACH ADDRESS INTO ITSELF STARTING WITH THE UPPER LIMIT AND CONTINUING TO THE LOWER LIMIT. AFTER ALL ADDRESSES HAVE BEEN WRITTEN EACH ADDRESS IS CHECKED FOR THE CORRECT CONTENTS STARTING WITH THE LOWER LIMIT ADDRESS AND CONTINUING TO THE UPPER LIMIT. TOGGLE IN THE FOLLOWING PATCHES TO THE PROGRAM ABOVE.

THIS IS THE PATCH TO TOGGLE-IN-PROGRAM #1:

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LOCATION CONTENTS MNEMONIC COMMENT
36 001404 BEQ 4$ ;BRANCH TO PROGRAM #2

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THESE ARE THE ADDITIONS TO TOGGLE-IN-PROGRAM #1:

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LOCATION CONTENTS MNEMONIC COMMENT
50 010402 4$: MOV R4,R2 ;GET UPPER LIMIT
52 005142 5$: COM -(R2) ;COMPLEMENT ADDRESS
54 020201 CMP R2,R1 ;CHECK IF AT LOWER LIMIT
56 001375 BNE 5$ ;LOOP UNTIL DONE
60 020204 6$: CMP R2,R4 ;CHECK IF AT UPPER LIMIT
62 001755 BEQ 1$ ;GO TO PROGRAM 1 IF DONE
64 010203 MOV R2,R3 ;GET VALUE OF ADDRESS
66 005103 COM R3 ;COMPLEMENT VALUE
70 020322 CMP R3,(R2)+ ;CHECK ADDRESS
72 001772 BEQ 6$ ;BRANCH IF OK
74 000000 HALT ;ERROR
76 000770 BR 6$ ;GO CHECK NEXT ADDRESS

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7.0 PROGRAM LISTING ATTACHED

14	OPERATIONAL SWITCH SETTINGS
29	BASIC DEFINITIONS
141	MEMORY MANAGEMENT DEFINITIONS
189	TRAP CATCHER
198	STARTING ADDRESS(ES)
206	ACT11 HOOKS
282	POWER DOWN AND UP ROUTINES
324	COMMON TAGS
372	APT MAILBOX-ETABLE
438	APT PARAMETER BLOCK
460	APT STATISTICS TABLE
670	MEMORY PARITY PATTERNS TABLE
688	MEMORY PARITY REGISTER ADDRESS TABLE
993	ERROR POINTER TABLE
1138	START: SETUP AND MAP MEMORY
1149	INITIALIZE THE COMMON TAGS
1183	TYPE PROGRAM NAME
1191	GET VALUE FOR SOFTWARE SWITCH REGISTER
1410	MAP PARITY REGISTERS
1446	MAP PARITY MEMORY
1529	DISPLAY PARITY MEMORY MAP
1608	TEST PARITY REGISTERS
1824	SECTION 1: MEMORY ADDRESS TESTS
1825	T1 WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
1869	T2 WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
1909	T3 WRITE 1'S COMPLEMENT VALUE OF ADDRESS INTO ADDRESS.
1950	T4 WRITE BANK # INTO ALL ADDRESSES IN A 8K BANK
1985	T5 WRITE 1'S COMPLEMENT OF BANK #.
2041	SECTION 2: WORST CASE NOISE TESTS
2046	T6 WRITE A CONSTANT INTO MEMORY.
2065	T7 READ MEMORY AND COMPARE TO CONSTANT.
2097	T10 WORSE CASE NOISE (PARITY) WORD TESTING
2120	T11 ROTATE A '0' BIT THROUGH A FIELD OF ONES.
2142	T12 ROTATE A '1' BIT THROUGH A FIELD OF ZEROS
2164	T13 WORSE CASE NOISE PARITY BYTE TESTING
2362	T14 RANDOM DATA TESTING THRU PROGRAM CODE RELOCATION.
2397	SECTION 3: INSTRUCTION EXECUTION TESTS.
2398	T15 EXECUTE DATI, DATO THRU MEMORY.
2444	T16 EXECUTE DATI, DATOB (LOW BYTE) THRU MEMORY.
2490	T17 EXECUTE DATI, DATOB (HIGH BYTE) THRU MEMORY.
2537	T20 EXECUTE DATI, DATIO, DATO THRU MEMORY.
2585	T21 EXECUTE DATI, DATI, DATIO, DATOB (LOW BYTE) THRU MEMORY.
2631	T22 EXECUTE DATI, DATI, DATIO, DATOB (HIGH BYTE) THRU MEMORY.
2678	SECTION 4: MOS TESTS
2679	T23 MARCHING 1'S AND 0'S.
2768	T24 WRITE CHECKERBOARD STARTING WITH '125252' DATA.
2809	T25 WRITE CHECKERBOARD STARTING WITH 052525 DATA
2840	DONE: RELOCATE PROGRAM AND REPEAT ALL TESTS.
2870	END OF PASS ROUTINE
2919	SUBROUTINE AND TRAP ROUTINE SECTION.
2920	MEMORY MANAGEMENT AND ADDRESSING SUBROUTINES.
3174	SUBROUTINES FOR ADDRESS AND WORSE CASE NOISE TESTS.
3300	RELOCATION SUBROUTINES.
3502	PARITY MEMORY TRAP SERVICE AND SUBROUTINES.
3775	SUBROUTINES TO SET UP DATA FOR ERROR PRINTOUT ROUTINE.
3972	SCOPE HANDLER ROUTINE

4051	ERROR HANDLER ROUTINE
4120	ERROR MESSAGE TIMEOUT ROUTINE
4218	TTY INPUT ROUTINE
4416	READ AN OCTAL NUMBER FROM THE TTY
4493	TYPE ROUTINE
4591	APT COMMUNICATIONS ROUTINE
4686	CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
4754	BINARY TO OCTAL (ASCII) AND TYPE
4846	PHYSICAL ADDRESS TYPE ROUTINE
4905	STANDARD PROGRAM MESSAGES
5044	ERROR REPORTING MESSAGES AND TABLES.

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TITLE CVMSAA 0-2 MEGAWORD MEMORY EXERCISER, 16K VER
*COPYRIGHT (C) 1981
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*MAYNARD, MASS. 01754
*PROGRAM BY SAM/BARRY/BILL
*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
*PACKAGE (MAINDEC-11-DZQAC-C5), JAN, 1981.
    
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13      .SBTTL OPERATIONAL SWITCH SETTINGS
14      :*
15      :*      SWITCH      USE
16      :*      -----
17      :*      15          HALT ON ERROR
18      :*      14          LOOP ON TEST
19      :*      13          INHIBIT ERROR TYPEOUTS
20      :*      12          INHIBIT KT11 (AT START TIME ONLY)
21      :*      11          INHIBIT ITERATIONS
22      :*      10          BELL ON ERROR
23      :*      9           LOOP ON ERROR
24      :*      8           LOOP ON TEST IN SWR<4:0>
25      :*      7           INHIBIT PROGRAM RELOCATION
26      :*      6           INHIBIT PARITY ERROR DETECTION
27      :*      5           INHIBIT EXERCISING VECTOR AREA.
28      .SBTTL BASIC DEFINITIONS
29
30      :*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
31      001100      STACK= 1100
32      .EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
33      .EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL
34
35      :*MISCELLANEOUS DEFINITIONS
36      000011      HT= 11      ;;CODE FOR HORIZONTAL TAB
37      000012      LF= 12      ;;CODE FOR LINE FEED
38      000015      CR= 15      ;;CODE FOR CARRIAGE RETURN
39      000200      CRLF= 200    ;;CODE FOR CARRIAGE RETURN-LINE FEED
40      177776      PS= 177776  ;;PROCESSOR STATUS WORD
41      .EQUIV PS,PSW
42      177774      STKLMT= 177774 ;;STACK LIMIT REGISTER
43      177772      PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
44      177570      DSWR= 177570 ;;HARDWARE SWITCH REGISTER
45      177570      DDISP= 177570 ;;HARDWARE DISPLAY REGISTER
46
47      :*GENERAL PURPOSE REGISTER DEFINITIONS
48      000000      R0= %0      ;;GENERAL REGISTER
49      000001      R1= %1      ;;GENERAL REGISTER
50      000002      R2= %2      ;;GENERAL REGISTER
51      000003      R3= %3      ;;GENERAL REGISTER
52      000004      R4= %4      ;;GENERAL REGISTER
53      000005      R5= %5      ;;GENERAL REGISTER
54      000006      R6= %6      ;;GENERAL REGISTER
55      000007      R7= %7      ;;GENERAL REGISTER
56      000006      SP %6      ;;STACK POINTER
    
```

```

57          000007          PC=      27          ;;PROGRAM COUNTER
58
59          ;;*PRIORITY LEVEL DEFINITIONS
60          000000          PR0=      0          ;;PRIORITY LEVEL 0
61          000040          PR1=     40          ;;PRIORITY LEVEL 1
62          000100          PR2=    100          ;;PRIORITY LEVEL 2
63          000140          PR3=    140          ;;PRIORITY LEVEL 3
64          000200          PR4=    200          ;;PRIORITY LEVEL 4
65          000240          PR5=    240          ;;PRIORITY LEVEL 5
66          000300          PR6=    300          ;;PRIORITY LEVEL 6
67          000340          PR7=    340          ;;PRIORITY LEVEL 7
68
69          ;;**SWITCH REGISTER** SWITCH DEFINITIONS
70          100000          SW15=   10000          SW15= 10000
71          040000          SW14=   40000          SW14= 40000
72          020000          SW13=   20000          SW13= 20000
73          010000          SW12=   10000          SW12= 10000
74          004000          SW11=    4000          SW11= 4000
75          002000          SW10=    2000          SW10= 2000
76          001000          SW09=    1000          SW09= 1000
77          000400          SW08=     400          SW08= 400
78          000200          SW07=     200          SW07= 200
79          000100          SW06=     100          SW06= 100
80          000040          SW05=     40          SW05= 40
81          000020          SW04=     20          SW04= 20
82          000010          SW03=     10          SW03= 10
83          000004          SW02=      4          SW02= 4
84          000002          SW01=      2          SW01= 2
85          000001          SW00=      1          SW00= 1
86          .EQUIV          SW09,SW9
87          .EQUIV          SW08,SW8
88          .EQUIV          SW07,SW7
89          .EQUIV          SW06,SW6
90          .EQUIV          SW05,SW5
91          .EQUIV          SW04,SW4
92          .EQUIV          SW03,SW3
93          .EQUIV          SW02,SW2
94          .EQUIV          SW01,SW1
95          .EQUIV          SW00,SW0
96
97          ;;*DATA BIT DEFINITIONS (BIT00 TO BIT15)
98          100000          BIT15= 100000
99          040000          BIT14= 40000
100         020000          BIT13= 20000
101         010000          BIT12= 10000
102         004000          BIT11= 4000
103         002000          BIT10= 2000
104         001000          BIT09= 1000
105         000400          BIT08= 400
106         000200          BIT07= 200
107         000100          BIT06= 100
108         000040          BIT05= 40
109         000020          BIT04= 20
110         000010          BIT03= 10
111         000004          BIT02= 4
112         000002          BIT01= 2
    
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```
113          000001          BIT00= 1
114          .EQUIV BIT09,BIT9
115          .EQUIV BIT08,BIT8
116          .EQUIV BIT07,BIT7
117          .EQUIV BIT06,BIT6
118          .EQUIV BIT05,BIT5
119          .EQUIV BIT04,BIT4
120          .EQUIV BIT03,BIT3
121          .EQUIV BIT02,BIT2
122          .EQUIV BIT01,BIT1
123          .EQUIV BIT00,BIT0
124
125          ;*BASIC "CPU" TRAP VECTOR ADDRESSES
126          000004          ERRVEC= 4          ;;TIME OUT AND OTHER ERRORS
127          000010          RESVEC= 10          ;;RESERVED AND ILLEGAL INSTRUCTIONS
128          000014          TBITVEC=14          ;;'T' BIT
129          000014          TRTVEC= 14          ;;TRACE TRAP
130          000014          BPTVEC= 14          ;;BREAKPOINT TRAP (BPT)
131          000020          IOTVEC= 20          ;;INPUT/OUTPUT TRAP (IOT) **SCOPE**
132          000024          PWRVEC= 24          ;;POWER FAIL
133          000030          EMTVEC= 30          ;;EMULATOR TRAP (EMT) **ERROR**
134          000034          TRAPVEC=34          ;;'TRAP' TRAP
135          000060          TKVEC= 60          ;;TTY KEYBOARD VECTOR
136          000064          TPVEC= 64          ;;TTY PRINTER VECTOR
137          000240          PIRQVEC=240          ;;PROGRAM INTERRUPT REQUEST VECTOR
138
139
140          .SBTTL MEMORY MANAGEMENT DEFINITIONS
141
142          ;*KT11 VECTOR ADDRESS
143
144          000250          MMVEC= 250
145
146          ;*KT11 STATUS REGISTER ADDRESSES
147
148          177572          SR0= 177572
149          177574          SR1= 177574
150          177576          SR2= 177576
151          172516          SR3= 172516
152
153          ;*KERNEL "I" PAGE DESCRIPTOR REGISTERS
154
155          172300          KIPDR0= 172300
156          172302          KIPDR1= 172302
157          172304          KIPDR2= 172304
158          172306          KIPDR3= 172306
159          172310          KIPDR4= 172310
160          172312          KIPDR5= 172312
161          172314          KIPDR6= 172314
162          172316          KIPDR7= 172316
163
164          ;*KERNEL "I" PAGE ADDRESS REGISTERS
165
166          172340          KIPAR0= 172340
167          172342          KIPAR1= 172342
168          172344          KIPAR2= 172344
```



```

169          172346          KIPAR3= 172346
170          172350          KIPAR4= 172350
171          172352          KIPAR5= 172352
172          172354          KIPAR6= 172354
173          172356          KIPAR7= 172356
174
175          000000          UP = 0                ;CODE FOR UPWARDS MAP IN MEM MGMT PDR'S
176          000006          RW = 6                ;CODE FOR READ/WRITE IN MEM MGMT PDR'S
177
178          ;* PARITY MEMORY DEFINITIONS.
179          000001          AE=1                    ;PARITY ACTION ENABLE
180          000114          PARVEC=114              ;PARITY TRAP VECTOR
181
182          ;* MISCELLANEOUS ASSIGNMENTS
183          017777          MASK4K= 17777           ;MASK FOR 4K ADDRESS BANK BOUNDARY.
184          037777          MASK8K= 37777           ;MASK FOR 8K ADDRESS BANK BOUNDARY
185          000007          MFPT= 7                 ;MOVE FROM PROCESSOR TYPE TO RO
186
187
188          .SBTTL TRAP CATCHER
189
190          000000          .=0
191          ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
192          ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
193          ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
194          000174          .=174
195          000174          000000          DISPREG: .WORD 0                ;;SOFTWARE DISPLAY REGISTER
196          000176          000000          SWREG:  .WORD 0                ;;SOFTWARE SWITCH REGISTER
197          .SBTTL STARTING ADDRESS(ES)
198          000200          000137          003742          JMP @#START ;;JUMP TO STARTING ADDRESS OF PROGRAM
199          000204          000167          000070          JMP RESTAR  ;;RESTART ADDRESS, USING PREVIOUS PARAMETERS.
200
201          000004          000004          .=ERRVEC
202          000004          023252          .WORD ERTRP
203          000006          000000          .WORD 0
204
205          .SBTTL ACT11 HOOKS
206
207          ;*****
208          ;HOOKS REQUIRED BY ACT11
209          000010          000010          $SVPC=.                ;SAVE PC
210          000046          000046          .=46
211          000046          012560          $ENDAD                ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
212          000052          000052          .=52
213          000052          040000          .WORD BIT14           ;;2)SET LOC.52 TO BIT14
214          000010          000010          .= $SVPC              ;; RESTORE PC
    
```

```

215      000100 000100      . =100
216      000100 000104 000340 000002 .WORD 104,340.2      ;IF BEVENT IS ENABLED
217                                          ;IGNORE ITS INTERRUPT,DO RTI
218
219      000300      . =300
220
221      *****
222      * THE FOLLOWING ROUTINES ARE LOCATED IN THE VECTOR AREA (0-1000) SO THAT
223      * THEY CAN BE PROTECTED BY SELECTING SW05 (SEE DOCUMENT FOR USE OF SW05).
224      *****
224      000300 005005      RESTAR: CLR R5      ;CLEAR FLAG TO INDICATE RESTART.
225      000302 000401      BR REST1      ;GO RESTORE PROGRAM BEFORE RESTARTING.
226      000304 010705      RESTOR: MOV PC, R5      ;PUT DATA INTO FLAG FOR RESTORE.
227      000306 012706 001070 REST1: MOV #SCMTAG,SP      ;SET UP THE STACK POINTER.
228      000312 005767 000216 TST PRGMAP      ;CHECK IF THE MEMORY HAS BEEN MAPPED.
229      000316 001002 BNE REST2      ;BR IF MEMORY MAPPED.
230      000320 000167 003432 JMP STARTA      ;GO START,IF NOT MAPPED
231      000324 005767 000206 REST2: TST MAVA      ;CHECK IF MEM MGMT AVAILABLE.
232      000330 001454 BEQ 10$      ;BR IF NO MEM MGMT.
233      000332 032737 000001 77572 BIT #BIT0, @#SRO      ;CHECK IF MEM MGMT ACTIVE.
234      000340 001027 BNE 2$      ;BR IF MEM MGMT ALREADY SET UP.
235      000342 012700 172300 MOV #KIPDR0,R0      ;POINT TO FIRST MEM MGMT DDATA REC.
236      000346 012701 000010 MOV #8,R1      ;SET UP COUNTER.
237      000352 012720 077406 1$: MOV #077406,(R0)+      ;MAP FIRST 28k i-FOR-1.
238      000356 005301 DEC R1      ;COUNT REGISTERS.
239      000360 001374 BNE 1$      ;BR IF MORE REG.
240      000362 012700 172340 MOV #KIPAR0,R0      ;POINT TO FIRST MEM MGMT ADDRESS REG.
241      000366 005020 CLR (R0)+      ;PAR0 MAPPED INTO BANK0.
242      000370 012720 000200 MOV #200,(R0)+      ;PAR1 MAPPED INTO BANK1.
243      000374 005020 CLR (R0)+      ;PAR2 CLEARED
244      000376 005020 CLR (R0)+      ;PAR3 CLEARED
245      000400 005020 CLR (R0)+      ;PAR4 CLEARED
246      000402 005020 CLR (R0)+      ;PAR5 CLEARED
247      000404 005020 CLR (R0)+      ;PAR6 CLEARED
248      000406 012720 177600 MOV #177600,(R0)+      ;PAR7 MAPPED INTO LAST BANK.
249      000412 012737 000001 177572 MOV #BIT0, @#SRO      ;ENABLE MEM MGMT.
250      000420 005000 2$: CLR R0      ;INIT TEMP PAR REG.
251      000422 016701 000106 MOV PRGMAP,R1      ;GET THE PROGRAM MAP...LO 64K.
252      000426 006201 3$: ASR R1      ;SHIFT THE MAP POINTER...
253      000430 103403 BCS 4$      ;BR WHEN FIRST 8K BANK FOUND.
254      000432 062700 000400 ADD #400,R0      ;UPDATE TMP PAR TO NEXT 8K BANK.
255      000436 000773 BR 3$      ;NEXT 8K BANK
256      000440 010037 172340 4$: MOV R0, @#KIPAR0      ;PUT TEMP PAR INTO FIRST PAR.
257      000444 000137 000450 JMP @#5$      ;JUMP INTO PROGRAM IF NOT THERE ALREADY.
258      000450 062700 000200 5$: ADD #200,R0      ;KEEP UPDATING TEMP PAR REG.
259      000454 010037 172342 MOV R0, @#KIPAR1      ;SET UP SECOND PROGRAM BANK POINTER.
260      000460 000410 BR 20$      ;BR TO RELOCATE SECTION.
261      000462 016700 000044 10$: MOV RELOCF,R0      ;GET RELOCATION FACTOR.
262      000466 062700 001070 ADD #SCMTAG,R0      ;SET UP STACK POINTER.
263      000472 010006 MOV R0, SP      ;SET STACK TO RELOCATE PROGRAM.
264      000474 062700 177412 ADD #20$-#SCMTAG,R0      ;ADJUST R0 TO RELOCATED '20$' ADDRESS.
265      000500 000110 JMP (R0)      ;GO TO '20$' (RELOCATED).
266      000502 022767 000001 000024 20$: CMP #1, PRGMAP      ;CHECK IF PROGRAM IS IN 8K BANK 0.
267      000510 001402 BEQ 21$      ;BR IF IN 8K BANK 0.
268      000512 004767 014370 JSR PC, RELO      ;RELOCATE THE PROGRAM BACK TO BANK 0.
269      000516 005067 000436 21$: CLR $TIMES      ;CLEAN UP BEFORE STARTING.
270      000522 105067 000344 CLR $STNUM
    
```

271 000526 000167 006150

JMP START1

;RESTART WITH PREVIOUSLY SELECTED PARAMETERS.

272
273
274
275
276
277
278
279
280

000532 000000
000534 000000
000536 000000

;* THE FOLLOWING LOCATIONS ARE USED BY THE ABOVE ROUTINE AND MUST BE LOCATED
;* BELOW 1000 TO INSURE CORRECT OPERATION UNDER THE WIDEST VARIETY OF
;* CIRCUMSTANCES.

RELOCF: .WORD 0
PRGMAP: .WORD 0
MMAVA: .WORD 0

:CONTAINS RELOCATION FACTOR (NO MEM MGMT)
:PROGRAM MAP - WHERE THE PROGRAM IS LOCATED
:MEMORY MANAGEMENT AVAILABLE FLAG.
:BIT 0 - 1 MMU AVAILABLE
:BIT 15 - 1 22 BIT ADDRESSING AVAILABLE

```

281 .SBTTL POWER DOWN AND UP ROUTINES
282
283 .....
284 :POWER DOWN ROUTINE
285 000540 012737 000706 000024 $PWRDN: MOV # $ILLUP,@#PWRVEC ;;SET FOR FAST UP
286 000546 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;PRIO:7
287 000554 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
288 000556 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
289 000560 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
290 000562 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
291 000564 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
292 000566 010546 MOV R5,-(SP) ;;PUSH R5 ON STACK
293 000570 017746 000334 MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
294 000574 010667 000112 MOV SP,$SAVR6 ;;SAVE SP
295 000600 012737 000612 000024 MOV # $PWRUP,@#PWRVEC ;;SET UP VECTOR
296 000606 000000 HALT
297 000610 000776 BR -.2 ;;HANG UP
298
299 .....
300 :POWER UP ROUTINE
301 000612 012737 000706 000024 $PWRUP: MOV # $ILLUP,@#PWRVEC ;;SET FOR FAST DOWN
302 000620 016706 000066 MOV $SAVR6,SP ;;GET SP
303 000624 005067 000062 CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
304 000630 005267 000056 1$: INC $SAVR6 ;;WAIT FOR THE INC
305 000634 001375 BNE 1$ ;;OF WORD
306 000636 012677 000266 MOV (SP)+,@SWR ;;POP STACK INTO @SWR
307 000642 012605 MOV (SP)+,R5 ;;POP STACK INTO R5
308 000644 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
309 000646 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
310 000650 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
311 000652 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
312 000654 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
313 000656 012737 000540 000024 MOV # $PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
314 000664 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;PRIO:7
315 000672 004567 020676 JSR R5,$PRINT ;;GO PRINT OUT THE FOLLOWING MESSAGE.
316 000676 023761 $PWRMG: .WORD PWRMSG ;;POWER FAIL MESSAGE POINTER
317 000700 012716 MOV (PC)+,(SP) ;;RESTART AT RESTART
318 000702 000300 $PWRAD: .WORD RESTART ;;RESTART ADDRESS
319 000704 000002 RTI
320 000706 000000 $ILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
321 000710 000776 BR -.2 ;;BEFORE THE POWER DOWN WAS COMPLETE
322 000712 000000 $SAVR6: 0 ;;PUT THE SP HERE

```

323
324
325
326
327
328
329 001070
330 001070
331 001070 000000
332 001072 000
333 001073 000
334 001074 000000
335 001076 000000
336 001100 000000
337 001102 000000
338 001104 000
339 001105 001
340 001106 000000
341 001110 000000
342 001112 000000
343 001114 000000
344 001116 000000
345 001120 000000
346 001122 000000
347 001124 000
348 001125 000
349 001126 000000
350 001130 177570
351 001132 177570
352 001134 177560
353 001136 177562
354 001140 177564
355 001142 177566
356 001144 000
357 001145 002
358 001146 012
359 001147 000
360 001150 000000
361 001152 000000
362 001154 000000
363 001156 000000
364 001160 000000
365 001162 000000
366 001164 177607 000377
367 001170 077
368 001171 015
369 001172 000012
370
371
372
373
374
375 001174
376 001174 000000
377 001176 000000
378 001200 000000

.SBTTL COMMON TAGS

*THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
*USED IN THE PROGRAM.
.=1070
SCMTAG: ;:START OF COMMON TAGS
.WORD 0
\$TSTNM: .BYTE 0 ;:CONTAINS THE TEST NUMBER
\$ERFLG: .BYTE 0 ;:CONTAINS ERROR FLAG
\$ICNT: .WORD 0 ;:CONTAINS SUBTEST ITERATION COUNT
\$LPADR: .WORD 0 ;:CONTAINS SCOPE LOOP ADDRESS
\$LPERR: .WORD 0 ;:CONTAINS SCOPE RETURN FOR ERRORS
\$ERTTL: .WORD 0 ;:CONTAINS TOTAL ERRORS DETECTED
\$ITEMB: .BYTE 0 ;:CONTAINS ITEM CONTROL BYTE
\$ERMAX: .BYTE 1 ;:CONTAINS MAX. ERRORS PER TEST
\$ERRPC: .WORD 0 ;:CONTAINS PC OF LAST ERROR INSTRUCTION
\$GDADR: .WORD 0 ;:CONTAINS ADDRESS OF 'GOOD' DATA
\$BDADR: .WORD 0 ;:CONTAINS ADDRESS OF 'BAD' DATA
\$GGDAT: .WORD 0 ;:CONTAINS 'GOOD' DATA
\$BDATA: .WORD 0 ;:CONTAINS 'BAD' DATA
.WORD 0 ;:RESERVED--NOT TO BE USED
\$AUTOB: .BYTE 0 ;:AUTOMATIC MODE INDICATOR
\$INTAG: .BYTE 0 ;:INTERRUPT MODE INDICATOR
.WORD 0
SWR: .WORD DSWR ;:ADDRESS OF SWITCH REGISTER
DISPLAY: .WORD DDISP ;:ADDRESS OF DISPLAY REGISTER
\$TKS: 177560 ;:TTY KBD STATUS
\$TKB: 177562 ;:TTY KBD BUFFER
\$TPS: 177564 ;:TTY PRINTER STATUS REG. ADDRESS
\$TPB: 177566 ;:TTY PRINTER BUFFER REG. ADDRESS
\$NULL: .BYTE 0 ;:CONTAINS NULL CHARACTER FOR FILLS
\$FILLS: .BYTE 2 ;:CONTAINS # OF FILLER CHARACTERS REQUIRED
\$FILLC: .BYTE 12 ;:INSERT FILL CHARS. AFTER A 'LINE FEED'
\$TPFLG: .BYTE 0 ;:'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)
\$TMP0: .WORD 0 ;:USER DEFINED
\$TMP1: .WORD 0 ;:USER DEFINED
\$TMP2: .WORD 0 ;:USER DEFINED
\$TMP3: .WORD 0 ;:USER DEFINED
\$TIMES: 0 ;:MAX. NUMBER OF ITERATIONS
\$ESCAPE: 0 ;:ESCAPE ON ERROR ADDRESS
\$BELL: .ASCIZ <207><377><377> ;:CODE FOR BELL
\$QUES: .ASCII /?/ ;:QUESTION MARK
\$CRLF: .ASCII <15> ;:CARRIAGE RETURN
\$LF: .ASCIZ <12> ;:LINE FEED

.SBTTL APT MAILBOX-ETABLE

.EVEN
\$MAIL: ;:APT MAILBOX
\$MSGTY: .WORD AMSGTY ;:MESSAGE TYPE CODE
\$FATAL: .WORD AFATAL ;:FATAL ERROR NUMBER
\$TESTN: .WORD ATESTN ;:TEST NUMBER

379	001202	000000	\$PASS: .WORD	APASS	::PASS COUNT
380	001204	000000	\$DEVCT: .WORD	ADEVCT	::DEVICE COUNT
381	001206	000000	\$UNIT: .WORD	AUNIT	::I/O UNIT NUMBER
382	001210	000000	\$MSGAD: .WORD	AMSGAD	::MESSAGE ADDRESS
383	001212	000000	\$MSGLG: .WORD	AMSLG	::MESSAGE LENGTH
384	001214		\$ETABLE:		::APT ENVIRONMENT TABLE
385	001214	000	\$ENV: .BYTE	AENV	::ENVIRONMENT BYTE
386	001215	000	\$ENVM: .BYTE	AENVM	::ENVIRONMENT MODE BITS
387	001216	000000	\$SWREG: .WORD	ASWREG	::APT SWITCH REGISTER
388	001220	000000	\$USWR: .WORD	AUSWR	::USER SWITCHES
389	001222	000000	\$CPUOP: .WORD	ACPUOP	::CPU TYPE, OPTIONS
390			*		BITS 15-11=CPU TYPE
391			*		11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
392			*		11/70=06,PDQ=07,Q=10
393			*		BIT 10=REAL TIME CLOCK
394			*		BIT 9=FLOATING POINT PROCESSOR
395			*		BIT 8=MEMORY MANAGEMENT
396	001224	000	\$MAMS1: .BYTE	AMAMS1	::HIGH ADDRESS,M.S. BYTE
397	001225	000	\$MTYP1: .BYTE	AMTYP1	::MEM. TYPE,BLK#1
398			*		MEM. TYPE BYTE -- (HIGH BYTE)
399			*		900 NSEC CORE=001
400			*		300 NSEC BIPOLAR=002
401			*		500 NSEC MOS=003
402	001226	000000	\$MADR1: .WORD	AMADR1	::HIGH ADDRESS,BLK#1
403			*		MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF 'TYPE' ABOVE
404	001230	000	\$MAMS2: .BYTE	AMAMS2	::HIGH ADDRESS,M.S. BYTE
405	001231	000	\$MTYP2: .BYTE	AMTYP2	::MEM. TYPE,BLK#2
406	001232	000000	\$MADR2: .WORD	AMADR2	::MEM.LAST ADDRESS,BLK#2
407	001234	000	\$MAMS3: .BYTE	AMAMS3	::HIGH ADDRESS,M.S.BYTE
408	001235	000	\$MTYP3: .BYTE	AMTYP3	::MEM. TYPE,BLK#3
409	001236	000000	\$MADR3: .WORD	AMADR3	::MEM.LAST ADDRESS,BLK#3
410	001240	000	\$MAMS4: .BYTE	AMAMS4	::HIGH ADDRESS,M.S.BYTE
411	001241	000	\$MTYP4: .BYTE	AMTYP4	::MEM. TYPE,BLK#4
412	001242	000000	\$MADR4: .WORD	AMADR4	::MEM.LAST ADDRESS,BLK#4
413	001244	000000	\$VECT1: .WORD	AVECT1	::INTERRUPT VECTOR#1,BUS PRIORITY#1
414	001246	000000	\$VECT2: .WORD	AVECT2	::INTERRUPT VECTOR#2BUS PRIORITY#2
415	001250	000000	\$BASE: .WORD	ABASE	::BASE ADDRESS OF EQUIPMENT UNDER TEST
416	001252	000000	\$DEVCM: .WORD	ADEVCM	::DEVICE MAP
417	001254	000000	\$CDW1: .WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
418	001256	000000	\$CDW2: .WORD	ACDW2	::CONTROLLER DESCRIPTION WORD#2
419	001260	000000	\$DDW0: .WORD	ADDW0	::DEVICE DESCRIPTOR WORD#0
420	001262	000000	\$DDW1: .WORD	ADDW1	::DEVICE DESCRIPTOR WORD#1
421	001264	000000	\$DDW2: .WORD	ADDW2	::DEVICE DESCRIPTOR WORD#2
422	001266	000000	\$DDW3: .WORD	ADDW3	::DEVICE DESCRIPTOR WORD#3
423	001270	000000	\$DDW4: .WORD	ADDW4	::DEVICE DESCRIPTOR WORD#4
424	001272	000000	\$DDW5: .WORD	ADDW5	::DEVICE DESCRIPTOR WORD#5
425	001274	000000	\$DDW6: .WORD	ADDW6	::DEVICE DESCRIPTOR WORD#6
426	001276	000000	\$DDW7: .WORD	ADDW7	::DEVICE DESCRIPTOR WORD#7
427	001300	000000	\$DDW8: .WORD	ADDW8	::DEVICE DESCRIPTOR WORD#8
428	001302	000000	\$DDW9: .WORD	ADDW9	::DEVICE DESCRIPTOR WORD#9
429	001304	000000	\$DDW10: .WORD	ADDW10	::DEVICE DESCRIPTOR WORD#10
430	001306	000000	\$DDW11: .WORD	ADDW11	::DEVICE DESCRIPTOR WORD#11
431	001310	000000	\$DDW12: .WORD	ADDW12	::DEVICE DESCRIPTOR WORD#12
432	001312	000000	\$DDW13: .WORD	ADDW13	::DEVICE DESCRIPTOR WORD#13
433	001314	000000	\$DDW14: .WORD	ADDW14	::DEVICE DESCRIPTOR WORD#14
434	001316	000000	\$DDW15: .WORD	ADDW15	::DEVICE DESCRIPTOR WORD#15

```

435 001320 $ETEND:
436 .MEXIT
437 .SBTTL APT PARAMETER BLOCK
438
439
440 ::*****
441 ::SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
442 ::*****
443 .$.X=. ;;SAVE CURRENT LOCATION
444 000024 =24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM
445 000024 200 ;;FOR APT START UP
446 000044 .=44 ;;POINT TO APT INDIRECT ADDRESS PNTR.
447 001320 $APTHDR ;;POINT TO APT HEADER BLOCK
448 001320 .=$.X ;;RESET LOCATION COUNTER
449
450 ::*****
451 ::SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
452 ::INTERFACE SPEC.
453 $APTHD:
454 001320 000000 $HIBTS: .WORD 0 ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
455 001322 001174 $MBADR: .WORD $MAIL ;;ADDRESS OF APT MAILBOX (BITS 0-15)
456 001324 001604 $STMT: .WORD 900. ;;RUN TIM OF LONGEST TEST
457 001326 002260 $PASTM: .WORD 1200. ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
458 001330 000000 $UNITM: .WORD 0. ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
459 001332 000052 .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)
460 .SBTTL APT STATISTICS TABLE
461
462 ::*****
463 $ASTAT:
464 001334 177777 000000 .WORD -1,0
465 001334 177777 000000 .WORD -1,0
466 001340 177777 000000 .WORD -1,0
467 001344 177777 000000 .WORD -1,0
468 001350 177777 000000 .WORD -1,0
469 001354 177777 000000 .WORD -1,0
470 001360 177777 000000 .WORD -1,0
471 001364 177777 000000 .WORD -1,0
472 001370 177777 000000 .WORD -1,0
473 001374 177777 000000 .WORD -1,0
474 001400 177777 000000 .WORD -1,0
475 001404 177777 000000 .WORD -1,0
476 001410 177777 000000 .WORD -1,0
477 001414 177777 000000 .WORD -1,0
478 001420 177777 000000 .WORD -1,0
479 001424 177777 000000 .WORD -1,0
480 001430 177777 000000 .WORD -1,0
481 001434 177777 000000 .WORD -1,0
482 001440 177777 000000 .WORD -1,0
483 001444 177777 000000 .WORD -1,0
484 001450 177777 000000 .WORD -1,0
485 001454 177777 000000 .WORD -1,0
486 001460 177777 000000 .WORD -1,0
487 001464 177777 000000 .WORD -1,0
488 001470 177777 000000 .WORD -1,0
489 001474 177777 000000 .WORD -1,0
490 001500 177777 $ASTEND: -1
001502 001334 $APTR: $ASTAT
    
```

```
491
492
493
494 001504 000000
495 001506 070032
496
497 001510 000000
498 001512 000000
499
500 001514
501
502 001514 000000
503 001516 000000
504 001520 000000
505 001522 000000
506 001524 000000
507 001526 000000
508 001530 000000
509 001532 000000
510 001534 000000
511 001536 000000
512 001540 000000
513 001542 000000
514 001544 000000
515 001546 000000
516 001550 000000
517 001552 000000
518
519 001554
520
521 001554 000000
522 001556 000000
523 001560 000000
524 001562 000000
525 001564 000000
526 001566 000000
527 001570 000000
528 001572 000000
529 001574 000000
530 001576 000000
531 001600 000000
532 001602 000000
533 001604 000000
534 001606 000000
535 001610 000000
536 001612 000000
537
538 001614
539
540
541 001614 000000
542 001616 000000
543 001620 000000
544 001622 000000
545 001624 000000
546 001626 000000

*****
*THE FOLLOWING TAGS ARE USER DEFINED
*****
$VERPC: .WORD 0 ;VIRTUAL PC LOCATION FOR ERROR TYPEOUT ROUTINE ($ERTYP).
RESRVD: .WORD 070032 ;CORE PARITY REG BITS RESERVED FOR FUTURE USE.
;NOTE: FOR MS11 MEMORY WITH PARITY, CHANGE TO 077772.
LMAD: .WORD 0 ;LAST CONTIGUOUS MEMORY ADDRESS (+2)
LDDISP: .WORD 0 ;CONTAINS DISPLAY REGISTER IMAGE

MEMMAP: ;MEMORY MAP - EACH BIT CORRESPONDS TO 8K
        .WORD 0 ;1ST WORD MAP...128KW
        .WORD 0 ;2ND WORD MAP...256KW
        .WORD 0 ;3RD WORD MAP...384KW
        .WORD 0 ;4TH WORD MAP...512KW
        .WORD 0 ;5TH WORD MAP...640KW
        .WORD 0 ;6TH WORD MAP...768KW
        .WORD 0 ;7TH WORD MAP...896KW
        .WORD 0 ;8TH WORD MAP...1024KW
        .WORD 0 ;9TH WORD MAP...1152KW
        .WORD 0 ;10TH WORD MAP...1280KW
        .WORD 0 ;11TH WORD MAP...1408KW
        .WORD 0 ;12TH WORD MAP...1536KW
        .WORD 0 ;13TH WORD MAP...1664KW
        .WORD 0 ;14TH WORD MAP...1792KW
        .WORD 0 ;15TH WORD MAP...1920KW
        .WORD 0 ;16TH WORD MAP...2048KW

TSTMAP: ;TEST MAP - WHICH BANKS ARE SELECTED FOR TEST.
        .WORD 0 ;1ST WORD MAP...128KW
        .WORD 0 ;2ND WORD MAP...256KW
        .WORD 0 ;3RD WORD MAP...384KW
        .WORD 0 ;4TH WORD MAP...512KW
        .WORD 0 ;5TH WORD MAP...640KW
        .WORD 0 ;6TH WORD MAP...768KW
        .WORD 0 ;7TH WORD MAP...896KW
        .WORD 0 ;8TH WORD MAP...1024KW
        .WORD 0 ;9TH WORD MAP...1152KW
        .WORD 0 ;10TH WORD MAP...1280KW
        .WORD 0 ;11TH WORD MAP...1408KW
        .WORD 0 ;12TH WORD MAP...1536KW
        .WORD 0 ;13TH WORD MAP...1664KW
        .WORD 0 ;14TH WORD MAP...1792KW
        .WORD 0 ;15TH WORD MAP...1920KW
        .WORD 0 ;16TH WORD MAP...2048KW

SAVTST: ;SAVED TEST MAP - USED DURING FIRST PASS TO ONLY
; TEST EACH BANK ONCE.
        .WORD 0 ;1ST WORD MAP...128KW
        .WORD 0 ;2ND WORD MAP...256KW
        .WORD 0 ;3RD WORD MAP...384KW
        .WORD 0 ;4TH WORD MAP...512KW
        .WORD 0 ;5TH WORD MAP...640KW
        .WORD 0 ;6TH WORD MAP...768KW
```


547	001630	000000	.WORD	0	:7TH WORD MAP...896KW
548	001632	000000	.WORD	0	:8TH WORD MAP...1024KW
549	001634	000000	.WORD	0	:9TH WORD MAP...1152KW
550	001636	000000	.WORD	0	:10TH WORD MAP...1280KW
551	001640	000000	.WORD	0	:11TH WORD MAP...1408KW
552	001642	000000	.WORD	0	:12TH WORD MAP...1536KW
553	001644	000000	.WORD	0	:13TH WORD MAP...1664KW
554	001646	000000	.WORD	0	:14TH WORD MAP...1792KW
555	001650	000000	.WORD	0	:15TH WORD MAP...1920KW
556	001652	000000	.WORD	0	:16TH WORD MAP...2048KW

557
 558 001654 PMEMAP: ;PARITY MAP - WHICH BANKS HAVE MEMORY PARITY
 559

560	001654	000000	.WORD	0	:1ST WORD MAP...128KW
561	001656	000000	.WORD	0	:2ND WORD MAP...256KW
562	001660	000000	.WORD	0	:3RD WORD MAP...384KW
563	001662	000000	.WORD	0	:4TH WORD MAP...512KW
564	001664	000000	.WORD	0	:5TH WORD MAP...640KW
565	001666	000000	.WORD	0	:6TH WORD MAP...768KW
566	001670	000000	.WORD	0	:7TH WORD MAP...896KW
567	001672	000000	.WORD	0	:8TH WORD MAP...1024KW
568	001674	000000	.WORD	0	:9TH WORD MAP...1152KW
569	001676	000000	.WORD	0	:10TH WORD MAP...1280KW
570	001700	000000	.WORD	0	:11TH WORD MAP...1408KW
571	001702	000000	.WORD	0	:12TH WORD MAP...1536KW
572	001704	000000	.WORD	0	:13TH WORD MAP...1664KW
573	001706	000000	.WORD	0	:14TH WORD MAP...1792KW
574	001710	000000	.WORD	0	:15TH WORD MAP...1920KW
575	001712	000000	.WORD	0	:16TH WORD MAP...2048KW

576
 577 001714 BITPT: ;POINTER TO CURRENT 8K BANK OF MEMORY
 578

579	001714	000000	.WORD	0	:1ST WORD MAP...128KW
580	001716	000000	.WORD	0	:2ND WORD MAP...256KW
581	001720	000000	.WORD	0	:3RD WORD MAP...384KW
582	001722	000000	.WORD	0	:4TH WORD MAP...512KW
583	001724	000000	.WORD	0	:5TH WORD MAP...640KW
584	001726	000000	.WORD	0	:6TH WORD MAP...768KW
585	001730	000000	.WORD	0	:7TH WORD MAP...896KW
586	001732	000000	.WORD	0	:8TH WORD MAP...1024KW
587	001734	000000	.WORD	0	:9TH WORD MAP...1152KW
588	001736	000000	.WORD	0	:10TH WORD MAP...1280KW
589	001740	000000	.WORD	0	:11TH WORD MAP...1408KW
590	001742	000000	.WORD	0	:12TH WORD MAP...1536KW
591	001744	000000	.WORD	0	:13TH WORD MAP...1664KW
592	001746	000000	.WORD	0	:14TH WORD MAP...1792KW
593	001750	000000	.WORD	0	:15TH WORD MAP...1920KW
594	001752	000000	.WORD	0	:16TH WORD MAP...2048KW

595
 596
 597
 598 001754 MMORE: .WORD 0 ;LOOP ADDRESS FOR MULTIPLE BLOCK TESTING.
 599 ;SET UP BY 'INITMM' AND 'INITDN' ROUTINES.
 600 ;USED BY 'MMUP' AND 'MMDOWN' ROUTINES.
 601 001756 000 SELFLG: .BYTE 0 ;OPERATOR SELECTED PARAMETERS FLAG. (SA=204)
 602 001757 000 FLAG8K: .BYTE 0 ;8K BLOCK INDICATOR. USED IN 'INITMM' AND 'MMUP'.

603	001760	000	OEFLG:	.BYTE	0	:ODD/EVEN FLAG USED IN PARITY MEMORY BYTE TEST.
604		001762		.EVEN		
605	001762	000000	FSTADR:	.WORD	0	:FIRST VIRTUAL ADDRESS TO BE TESTED.
606						:FIRST ADDRESS IS USER SELECTABLE.
607						: TO BREAK TO 'MMUP' TO FIND LAST ADDRESS.
608	001764	000000	.CONST:	.WORD	0	:USER SELECTABLE CONSTANT DATA.
609	001766	000004	WRP:	.WORD	4	:WRITE WRONG PARITY COMMAND
610	001770	000000	TEMP:	.WORD	0	:TEMPORARY STORAGE
611	001772	000000	TEMP1:	.WORD	0	:TEMPORARY STORAGE
612	001774	000000	FLG30K:	.WORD	0	:30K MEMORY FLAG
613	001776	000000	LSIFLG:	.WORD	0	:LSI-11 PROCESSOR FLAG
614	002000	000000	PLUS1:	.WORD	0	:DATA BIT USED FOR FIRST ENTRY INTO
615						:MMUP AND MMDOWN ROUTINES.

```

*****
* RELATIVE ADDRESSING TABLE.
* THE FOLLOWING LOCATIONS ARE MODIFIED AT RELOCATION TIME TO ALLOW
* RELATIVE ADDRESSING TO GET THE RELOCATED VALUE OF THE ARGUMENT TAGS.
*****

```

```

RADTAB:
.STACK: $CMTAG ;STACK POINTER INITIAL ADDRESS.
.MEMMAP: MEMMAP ;AUTO. MEMORY SIZING MAP
.SAVTST: SAVTST ;SIZED MEMORY MAP FROM AUTO. OR USER
.TSTMAP: TSTMAP ;MEMORY MAP OF 8K BANKS TO TEST
.PMEMAP: PMEMAP ;PARITY MAP OF 8K BANKS
.BITPT: BITPT ;BIT POINTER FOR BLOCK UNDER TEST
.RESRV: RESRVD ;PARITY REGISTER RESERVED BIT MASK ADDRESS.
.MPRO: MPRO ;MEMORY PARITY REGISTER TABLE ADDRESS.
.MPRX: MPRX ;MEMORY PARITY REGISTER EXIST TABLE ADDRESS.
.PBTRP: PBTRP ;PARITY BYTE TEST TRAP ROUTINE ADDRESS.
.MPPAT: MPPATS ;MEMORY PARITY PATTERN TABLE ADDRESS.
.PESRV: PESRV ;MEMORY PARITY ERROR TRAP ROUTINE ADDRESS.
.ERRTB: $ERRTB ;ERROR TIMEOUT TABLE PONTER.
.EIGHT: 8. ;DECIMAL TYPE ROUTINE COUNT DESIGNATOR.
.TST32: TST32 ;SCOPE ABORT ADR FOR WHEN NO MEM AVA FOR TEST.

```

```

*****
* DATA CONTAINERS FOR ERROR PRINTOUT.
*****

```

641	002040	001106	001110	001114	DT1:	\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT,0
642	002046	001116	000000			
643	002052	001504	001106	001110	DT2:	\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT,0
644	002060	001114	001116	000000		
645	002066	001504	001106	001110	DT12:	\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,0
646	002074	001114	000000			
647	002100	001504	001106	001150	DT14:	\$VERPC,\$ERRPC,\$TMP0,\$GDADR,0
648	002106	001110	000000			
649	002112	001504	001106	001110	DT15:	\$VERPC,\$ERRPC,\$GDADR,\$TMP0,\$GDDAT,\$BDDAT,0
650	002120	001150	001114	001116		
651	002126	000000				
652	002130	001504	001106	001150	DT21:	\$VERPC,\$ERRPC,\$TMP0,\$GDADR,\$GDDAT,\$BDDAT,0
653	002136	001110	001114	001116		
654	002144	000000				
655	002146	001504	001106	001110	DT23:	\$VERPC,\$ERRPC,\$GDADR,\$BDADR,\$GDDAT,\$BDDAT,0
656	002154	001112	001114	001116		
657	002162	000000				
658	002164	061504	001106	001112	DT24:	\$VERPC,\$ERRPC,\$BDADR,0

```

659 002172 000000
660 002174 001504 001106 001112 DT25: $VERPC,$ERRPC,$BDADR,$TMP0,$TMP1,0
661 002202 001150 001152 000000
662 002210 001504 001106 001150 DT26: $VERPC,$ERRPC,$TMP0,$TMP1,0
663 002216 001152 000000
664 002222 001150 001152 001110 DT30: $TMP0,$TMP1,$GDADR,$BDDAT,0
665 002230 001116 000000
666 002234 001156 000000 DT31: $TMP3,0
667 002240 177777 .WORD -1 ;TABLE TERMINATOR.
  
```

```

.SBTTL MEMORY PARITY PATTERNS TABLE
:*****
:THE FOLLOWING ARE THE PARITY PATTERNS EXERCISED THRUOUT MEMORY
:*****
  
```

```

674 002242 125325 MPPATS: 125325 ;EVEN,ODD
675 002244 152652 152652 ;ODD,EVEN
676 002246 052452 052452 ;EVEN,ODD
677 002250 025125 025125 ;ODD,EVEN
678 002252 102070 102070 ;EVEN,EVEN
679 002254 072527 072527 ;ODD,ODD
680 002256 177777 177777 ;EVEN,EVEN
681 002260 107030 107030 ;ODD,ODD
682 002262 152525 152525 ;ODD,EVEN
683 002264 000000 0 ;EXTRA PATTERN HOLDER FOR
684 ;FUTURE USE
685 002266 000000 MPEND: 0 ;TABLE TERMINATOR
  
```

```

.SBTTL MEMORY PARITY REGISTER ADDRESS TABLE
:////////////////////
:* THE FOLLOWING REPRESENTS THE MEMORY PARITY REGISTER ADDRESS TABLE
:* FROM WHICH PARITY MEMORY IS ADDRESSED & CONTROLLED:
:*
:* THE LEAST SIGNIFICANT BIT IN THE DEVICE ADDRESS IS SET TO A ONE (1)
:* IF THE CONTROL IS FOUND NOT TO BE PRESENT. THE MEMORY PRESENT UNDER
:* THE CONTROL OF EACH CONTROLLER IS REPRESENTED BY 16 WORDS FOLLOWING
:* THE DEVICE ADDRESS. FOR NON-22BIT MEMORY ONLY 1 WORD IS USED
:* (EACH BIT REPRESENTING A 8K BLOCK, I.E. FIRST WORD BIT0 = 0 - 8K,
:* BIT 3 = 24-28KW 16 BIT ADDRESSING
:* BIT 15 = 120-124KW 18 BIT ADDRESSING
:////////////////////
  
```

```

700 002270 172101 MPRO: 172100 +1 ;PARITY STATUS REGISTER
701 002272 000000 .WORD 0 ;1ST WORD CONTROL MAP...128KW
702 002274 000000 .WORD 0 ;2ND WORD CONTROL MAP...256KW
703 002276 000000 .WORD 0 ;3RD WORD CONTROL MAP...384KW
704 002300 000000 .WORD 0 ;4TH WORD CONTROL MAP...512KW
705 002302 000000 .WORD 0 ;5TH WORD CONTROL MAP...640KW
706 002304 000000 .WORD 0 ;6TH WORD CONTROL MAP...768KW
707 002306 000000 .WORD 0 ;7TH WORD CONTROL MAP...896KW
708 002310 000000 .WORD 0 ;8TH WORD CONTROL MAP..1024KW
709 002312 000000 .WORD 0 ;9TH WORD CONTROL MAP..1152KW
710 002314 000000 .WORD 0 ;10TH WORD CONTROL MAP..1280KW
711 002316 000000 .WORD 0 ;11TH WORD CONTROL MAP..1408KW
712 002320 000000 .WORD 0 ;12TH WORD CONTROL MAP..1536KW
713 002322 000000 .WORD 0 ;13TH WORD CONTROL MAP..1664KW
714 002324 000000 .WORD 0 ;14TH WORD CONTROL MAP..1792KW
  
```

715	002326	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
716	002330	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
717	002332	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
718	002334	172103	MPR1:	172102 +1	:PARITY STATUS REGISTER
719	002336	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
720	002340	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
721	002342	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
722	002344	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
723	002346	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
724	002350	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
725	002352	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
726	002354	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
727	002356	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
728	002360	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
729	002362	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
730	002364	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
731	002366	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
732	002370	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
733	002372	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
734	002374	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
735	002376	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
736	002400	172105	MPR2:	172104 +1	:PARITY STATUS REGISTER
737	002402	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
738	002404	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
739	002406	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
740	002410	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
741	002412	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
742	002414	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
743	002416	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
744	002420	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
745	002422	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
746	002424	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
747	002426	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
748	002430	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
749	002432	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
750	002434	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
751	002436	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
752	002440	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
753	002442	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
754	002444	172107	MPR3:	172106 +1	:PARITY STATUS REGISTER
755	002446	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
756	002450	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
757	002452	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
758	002454	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
759	002456	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
760	002460	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
761	002462	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
762	002464	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
763	002466	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
764	002470	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
765	002472	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
766	002474	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
767	002476	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
768	002500	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
769	002502	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
770	002504	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW

771	002506	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
772	002510	172111	MPR4:	172110 +1	:PARITY STATUS REGISTER
773	002512	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
774	002514	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
775	002516	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
776	002520	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
777	002522	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
778	002524	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
779	002526	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
780	002530	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
781	002532	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
782	002534	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
783	002536	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
784	002540	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
785	002542	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
786	002544	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
787	002546	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
788	002550	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
789	002552	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
790	002554	172113	MPR5:	172112 +1	:PARITY STATUS REGISTER
791	002556	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
792	002560	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
793	002562	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
794	002564	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
795	002566	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
796	002570	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
797	002572	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
798	002574	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
799	002576	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
800	002600	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
801	002602	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
802	002604	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
803	002606	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
804	002610	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
805	002612	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
806	002614	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
807	002616	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
808	002620	172115	MPR6:	172114 +1	:PARITY STATUS REGISTER
809	002622	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
810	002624	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
811	002626	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
812	002630	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
813	002632	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
814	002634	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
815	002636	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
816	002640	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
817	002642	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
818	002644	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
819	002646	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
820	002650	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
821	002652	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
822	002654	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
823	002656	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
824	002660	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
825	002662	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
826	002664	172117	MPR7:	172116 +1	:PARITY STATUS REGISTER

827	002666	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
828	002670	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
829	002672	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
830	002674	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
831	002676	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
832	002700	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
833	002702	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
834	002704	000000	.WORD	0	:8TH WORD CONTROL MAP...1024KW
835	002706	000000	.WORD	0	:9TH WORD CONTROL MAP...1152KW
836	002710	000000	.WORD	0	:10TH WORD CONTROL MAP...1280KW
837	002712	000000	.WORD	0	:11TH WORD CONTROL MAP...1408KW
838	002714	000000	.WORD	0	:12TH WORD CONTROL MAP...1536KW
839	002716	000000	.WORD	0	:13TH WORD CONTROL MAP...1664KW
840	002720	000000	.WORD	0	:14TH WORD CONTROL MAP...1792KW
841	002722	000000	.WORD	0	:15TH WORD CONTROL MAP...1920KW
842	002724	000000	.WORD	0	:16TH WORD CONTROL MAP...2048KW
843	002726	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
844	002730	172121	MPR8:	172120 +1	:PARITY STATUS REGISTER
845	002732	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
846	002734	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
847	002736	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
848	002740	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
849	002742	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
850	002744	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
851	002746	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
852	002750	000000	.WORD	0	:8TH WORD CONTROL MAP...1024KW
853	002752	000000	.WORD	0	:9TH WORD CONTROL MAP...1152KW
854	002754	000000	.WORD	0	:10TH WORD CONTROL MAP...1280KW
855	002756	000000	.WORD	0	:11TH WORD CONTROL MAP...1408KW
856	002760	000000	.WORD	0	:12TH WORD CONTROL MAP...1536KW
857	002762	000000	.WORD	0	:13TH WORD CONTROL MAP...1664KW
858	002764	000000	.WORD	0	:14TH WORD CONTROL MAP...1792KW
859	002766	000000	.WORD	0	:15TH WORD CONTROL MAP...1920KW
860	002770	000000	.WORD	0	:16TH WORD CONTROL MAP...2048KW
861	002772	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
862	002774	172123	MPR9:	172122 +1	:PARITY STATUS REGISTER
863	002776	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
864	003000	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
865	003002	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
866	003004	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
867	003006	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
868	003010	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
869	003012	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
870	003014	000000	.WORD	0	:8TH WORD CONTROL MAP...1024KW
871	003016	000000	.WORD	0	:9TH WORD CONTROL MAP...1152KW
872	003020	000000	.WORD	0	:10TH WORD CONTROL MAP...1280KW
873	003022	000000	.WORD	0	:11TH WORD CONTROL MAP...1408KW
874	003024	000000	.WORD	0	:12TH WORD CONTROL MAP...1536KW
875	003026	000000	.WORD	0	:13TH WORD CONTROL MAP...1664KW
876	003030	000000	.WORD	0	:14TH WORD CONTROL MAP...1792KW
877	003032	000000	.WORD	0	:15TH WORD CONTROL MAP...1920KW
878	003034	000000	.WORD	0	:16TH WORD CONTROL MAP...2048KW
879	003036	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
880	003040	172125	MPR10:	172124 +1	:PARITY STATUS REGISTER
881	003042	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
882	003044	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW

883	003046	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
884	003050	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
885	003052	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
886	003054	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
887	003056	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
888	003060	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
889	003062	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
890	003064	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
891	003066	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
892	003070	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
893	003072	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
894	003074	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
895	003076	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
896	003100	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
897	003102	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
898	003104	172127	MPR11:	172126 +1	:PARITY STATUS REGISTER
899	003106	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
900	003110	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
901	003112	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
902	003114	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
903	003116	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
904	003120	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
905	003122	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
906	003124	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
907	003126	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
908	003130	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
909	003132	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
910	003134	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
911	003136	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
912	003140	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
913	003142	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
914	003144	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
915	003146	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
916	003150	172131	MPR12:	172130 +1	:PARITY STATUS REGISTER
917	003152	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
918	003154	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
919	003156	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
920	003160	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
921	003162	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
922	003164	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
923	003166	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
924	003170	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
925	003172	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
926	003174	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
927	003176	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
928	003200	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
929	003202	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
930	003204	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
931	003206	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
932	003210	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
933	003212	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
934	003214	172133	MPR13:	172132 +1	:PARITY STATUS REGISTER
935	003216	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
936	003220	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
937	003222	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
938	003224	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW

939	003226	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
940	003230	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
941	003232	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
942	003234	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
943	003236	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
944	003240	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
945	003242	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
946	003244	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
947	003246	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
948	003250	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
949	003252	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
950	003254	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
951	003256	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
952	003260	172135	MPR14:	172134 +1	:PARITY STATUS REGISTER
953	003262	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
954	003264	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
955	003266	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
956	003270	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
957	003272	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
958	003274	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
959	003276	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
960	003300	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
961	003302	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
962	003304	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
963	003306	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
964	003310	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
965	003312	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
966	003314	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
967	003316	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
968	003320	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
969	003322	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
970	003324	172137	MPR15:	172136 +1	:PARITY STATUS REGISTER
971	003326	000000	.WORD	0	:1ST WORD CONTROL MAP...128KW
972	003330	000000	.WORD	0	:2ND WORD CONTROL MAP...256KW
973	003332	000000	.WORD	0	:3RD WORD CONTROL MAP...384KW
974	003334	000000	.WORD	0	:4TH WORD CONTROL MAP...512KW
975	003336	000000	.WORD	0	:5TH WORD CONTROL MAP...640KW
976	003340	000000	.WORD	0	:6TH WORD CONTROL MAP...768KW
977	003342	000000	.WORD	0	:7TH WORD CONTROL MAP...896KW
978	003344	000000	.WORD	0	:8TH WORD CONTROL MAP..1024KW
979	003346	000000	.WORD	0	:9TH WORD CONTROL MAP..1152KW
980	003350	000000	.WORD	0	:10TH WORD CONTROL MAP..1280KW
981	003352	000000	.WORD	0	:11TH WORD CONTROL MAP..1408KW
982	003354	000000	.WORD	0	:12TH WORD CONTROL MAP..1536KW
983	003356	000000	.WORD	0	:13TH WORD CONTROL MAP..1664KW
984	003360	000000	.WORD	0	:14TH WORD CONTROL MAP..1792KW
985	003362	000000	.WORD	0	:15TH WORD CONTROL MAP..1920KW
986	003364	000000	.WORD	0	:16TH WORD CONTROL MAP..2048KW
987	003366	000000	.WORD	0	:MASK FOR UNUSED PARITY CSR BITS
988					
989	003370	000021	:THIS IS THE END OF THE	TABLE !	
990			MPRX:	.BLKW 17.	:TABLE TO HOLD JUST PARITY STATUS REGISTERS THAT EXIST.
991					: (THE EXTRA WORD IS FOR A TERMINATOR.)

.SBTTL ERROR POINTER TABLE

:*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
:*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
:*LOCATION SITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
:*NOTE1: IF SITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
:*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

:* EM ::POINTS TO THE ERROR MESSAGE
:* DH ::POINTS TO THE DATA HEADER
:* DT ::POINTS TO THE DATA
:* DF ::POINTS TO THE DATA FORMAT

\$ERRTB:

CHGG1:

Index	SiteMB	Item	Pointer	Description
992				
993				
994				
995				
996				
997				
998				
999				
1000		EM		POINTS TO THE ERROR MESSAGE
1001		DH		POINTS TO THE DATA HEADER
1002		DT		POINTS TO THE DATA
1003		DF		POINTS TO THE DATA FORMAT
1004				
1005				
1006	003432			
1007	003432			
1008		ITEM 1		
1009	003432	DM1		PARITY REGISTER DATA ERROR.
1010	003434	DH1		PC,REG,S/B,WAS
1011	003436	DT1		\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1012	003440	DF1		:16,22,16,16
1013		ITEM 2		
1014	003442	DM2		ADDRESS TEST ERROR(TST1-5).
1015	003444	DH2		V/PC,P/PC,MA,S/B,WAS
1016				
1017	003446	DT2		\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1018	003450	DF2		:16,22,22,16,16
1019		ITEM 3		
1020	003452	DM2		ADDRESS TEST ERROR(TST1-5).
1021	003454	DH31		V/PC,P/PC,MA,S/B,WAS
1022	003456	DT2		\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1023	003460	DF3		:16,22,22,8,8
1024		ITEM 4		
1025	003462	DM4		CONSTANT DATA ERROR(TST6-10).
1026	003464	DH2		V/PC,P/PC,MA,S/B,WAS
1027	003466	DT2		\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1028	003470	DF2		:16,22,22,16,16
1029		ITEM 5		
1030	003472	DM5		ROTATING BIT ERROR(TST11-12).
1031	003474	DH2		V/PC,P/PC,MA,S/B,WAS
1032	003476	DT2		\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1033	003500	DF2		:16,22,22,16,16
1034		ITEM 6		
1035	003502	DM6		MOS REFRESH TEST ERROR (TST24-25).
1036	003504	DH2		V/PC,P/PC,MA,S/B,WAS
1037	003506	DT2		\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1038	003510	DF2		:16,22,22,16,16
1039		ITEM 7		
1040	003512	DM7		FATAL ERROR HALT
1041	003514	0		
1042	003516	0		
1043	003520	0		
1044		ITEM 10		
1045	003522	DM10		MARCHING 1'S AND 0'S ERROR(TST23).
1046	003524	DH2		V/PC,P/PC,MA,S/B,WAS
1047	003526	DT2		\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT

Address	Hex	Hex	Register	Description
1048	003530	027076	DF2	:16,22,22,16,16
1049			* ITEM 11	
1050	003532	025311	DM11	:PARITY MEMORY ADDRESS ERROR(TST13).
1051	003534	027036	DH31	:V/PC,P/PC,MA,S/B,WAS
1052	003536	002052	DT2	:\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1053	003540	027103	DF3	:16,22,22,8,8
1054			* ITEM 12	
1055	003542	025355	DM12	:DATIO WITH WRONG PARITY DIDN'T TRAP(TST13).
1056	003544	026416	DH12	:V/PC,P/PC,MA,S/B
1057	003546	002066	DT12	:\$VERPC,\$ERRPC,\$GDADR,\$GDDAT
1058	003550	027103	DF3	:16,22,22,8
1059			* ITEM 13	
1060	003552	025431	DM13	:WRONG PARITY DETECTED, BUT NO REGISTER SHOWS ERROR FLAG.
1061	003554	026416	DH12	:V/PC,P/PC,MA,S/B
1062	003556	002066	DT12	:\$VERPC,\$ERRPC,\$GDADR,\$GDDAT
1063	003560	027103	DF3	:16,22,22,8
1064			* ITEM 14	
1065	003562	025522	DM14	:PARITY REGISTER NOT MAPPED AS CONTROLLING THIS ADDRESS(TST13).
1066	003564	026445	DH14	:V/PC,P/PC,REG,MA
1067	003566	002100	DT14	:\$VERPC,\$ERRPC,\$TMP0,\$GDADR
1068				
1069	003570	027110	DF14	:16,22,22,22
1070			* ITEM 15	
1071	003572	024774	DM1	:PARITY REGISTER DATA ERROR.
1072	003574	026474	DH15	:V/PC,P/PC,MAUT,REG,S/B,WAS
1073	003576	002112	DT15	:\$VERPC,\$ERRPC,\$GDADR,\$TMP0,\$GDDAT,\$BDDAT
1074	003600	027110	DF14	:16,22,22,22,16,16
1075			* ITEM 16	
1076	003602	025621	DM16	:MORE THAN ONE REGISTER INDICATED PARITY ERROR.
1077	003604	026445	DH14	:V/PC,P/PC,REG,MA
1078	003606	002100	DT14	:\$VERPC,\$ERRPC,\$TMP0,\$GDADR
1079	003610	027110	DF14	:16,22,22,22
1080			* ITEM 17	
1081	003612	025700	DM17	:DATA SHOULDN'T HAVE CHANGED WHEN PARITY ERROR
1082				: TRAPPED(TST13).
1083	003614	027036	DH31	:V/PC,P/PC,MA,S/B,WAS
1084	003616	002052	DT2	:\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1085	003620	027103	DF3	:16,22,22,8,8
1086			* ITEM 20	
1087	003622	025776	DM20	:RANDOM DATA ERROR(TST14).
1088	003624	026357	DH2	:V/PC,P/PC,MA,S/B,WAS
1089	003626	002052	DT2	:\$VERPC,\$ERRPC,\$GDADR,\$GDDAT,\$BDDAT
1090	003630	027076	DF2	:16,22,22,16,16
1091			* ITEM 21	
1092	003632	026030	DM21	:INSTRUCTION EXECUTION ERROR(TST15-22).
1093	003634	026547	DH21	:V/PC,P/PC,IUT,MA,S/B,WAS
1094	003636	002130	DT21	:\$VERPC,\$ERRPC,\$TMP0,\$GDADR,\$GDDAT,\$BDDAT
1095	003640	027116	DF21	:16,22,16,22,16,16
1096			* ITEM 22	
1097	003642	000000	0	:NOT USED
1098	003644	000000	0	:CHGG1
1099	003646	000000	0	
1100	003650	000000	0	
1101			* ITEM 23	
1102	003652	026077	DM23	:PROGRAM CODE CHANGED WHEN RELOCATED.
1103	003654	026614	DH23	:V/PC,P/PC,SRC MA,DST MA,S/B,WAS


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1160      ;;EQUAL TO A '-1', SETUP FOR A SOFTWARE SWITCH REGISTER.
1161 004020 013746 000004      MOV @ERRVEC,-(SP)      ;;SAVE ERROR VECTOR
1162 004024 012737 004060 000004      MOV #64$,@ERRVEC      ;;SET UP ERROR VECTOR
1163 004032 012767 177570 175070      MOV #DSWR,SWR        ;;SETUP FOR A HARDWARE SWICH REGISTER
1164 004040 012767 177570 175064      MOV #DDISP,DISPLAY   ;;AND A HARDWARE DISPLAY REGISTER
1165 004046 022777 177777 175054      CMP #-1,@SWR         ;;TRY TO REFERENCE HARDWARE SWR
1166 004054 001012      BNE 66$             ;;BRANCH IF NO TIMEOUT TRAP OCCURRED
1167      ;;AND THE HARDWARE SWR IS NOT = -1
1168 004056 000403      BR 65$             ;;BRANCH IF NO TIMEOUT
1169 004060 012716 004066      64$: MOV #65$,(SP)    ;;SET UP FOR TRAP RETURN
1170 004064 000002      RTI
1171 004066 012767 000176 175034      65$: MOV #SWREG,SWR   ;;POINT TO SOFTWARE SWR
1172 004074 012767 000174 175030      MOV #DISPREG,DISPLAY
1173 004102 012637 000004      66$: MOV (SP)+,@ERRVEC ;;RESTORE ERROR VECTOR
1174
1175 004106 005067 175070      CLR $PASS           ;;CLEAR PASS COUNT
1176 004112 132767 000200 175075      BITB #APTSIZE,$ENVM ;;TEST USER SIZE UNDER APT
1177 004120 001403      BEQ 67$            ;;YES,USE NON-APT SWITCH
1178 004122 012767 001216 175000      MOV #SSWREG,SWR    ;;NO,USE APT SWITCH REGISTER
1179 004130      67$:
1180 004130 005067 175356      CLR LDDISP         ;;CLEAR DISPLAY REGISTER STORAGE LOCN
1181 004134 005077 174772      CLR @DISPLAY       ;;CLEAR DISPLAY REGISTER
1182      .SBTTL TYPE PROGRAM NAME
1183      ;;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
1184 004140 005227 177777      INC #-1            ;;FIRST TIME?
1185 004144 001041      BNE 68$            ;;BRANCH IF NO
1186 004146 022737 012560 000042      CMP #SENDAD,@#42   ;;ACT-11?
1187 004154 001435      BEQ 68$            ;;BRANCH IF YES
1188 004156 004567 015412      JSR R5,$PRINT      ;;GO PRINT OUT THE FOLLOWING MESSAGE.
1189 004162 004236      .WORD 69$         ;;ADDRESS OF MESSAGE TO BE TYPED
1190      .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
1191 004164 005737 000042      TST @#42           ;;ARE WE RUNNING UNDER XXDP/ACT?
1192 004170 001016      BNE 70$            ;;BRANCH IF YES
1193 004172 126727 175016 000001      CMPB $ENV,#1       ;;ARE WE RUNNING UNDER APT?
1194 004200 001412      BEQ 70$            ;;BRANCH IF YES
1195 004202 026727 174722 000176      CMP SWR,#SWREG     ;;SOFTWARE SWITCH REG SELECTED?
1196 004210 001011      BNE 71$            ;;BRANCH IF NO
1197      ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $GTSWR ROUTINE
1198      ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
1199      MFPS -(SP)      ;;PUT THE PROCESSOR STATUS ON THE STACK
1200 004214 105066 000001      CLRB 1(SP)         ;;HIGH BYTE CLEARED TO INSURE KERNEL MODE
1201      ;;ON PSW RETURN.
1202 004220 004767 014256      JSR PC,$GTSWR     ;;GO TO THE SUBROUTINE
1203 004224 000403      BR 71$
1204 004226 112767 000001 174670      70$: MOVB #1,$AUTOB ;;SET AUTO-MODE INDICATOR
1205 004234      71$:
1206 004234 000405      BR 68$            ;;GET OVER THE ASCIZ
1207      ;;69$: .ASCIZ <CRLF>'CVMSAA'<CRLF>
1208 004250      68$:
1209 004250 010700      MOV PC,R0          ;;GET CURRENT PROGRAM COUNTER.
1210 004252 022700 004252      9$: CMP #9$,R0     ;;CHECK IF THE PROGRAM IS RELOCATED.
1211 004256 001402      BEQ 10$           ;;BR IF PROGRAM NOT RELOCATED.
1212 004260 000167 174014      JMP RESTAR        ;;GO TRY TO RELOCTED BEFORE CONTINUING.
1213 004264 012767 000001 174242      10$: MOV #1,PRGMAP  ;;INITIALIZE PROGRAM MAP.
1214 004272 005067 174234      12$: CLR RELOCF      ;;INIT THE RELOCATION FACTOR.
1215 004276 105737 001214      TSTB @#ENV        ;;CHECK FOR APT11
  
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1216 004302 001011      BNE 13$      ;BR IF APT11
1217 004304 005737 000042  TST @#42    ;CHECK FOR STANDALONE
1218 004310 001406      BEQ 13$      ;BR IF STANDALONE
1219 004312 023737 000042 000046  CMP @#42,@#46 ;CHECK FOR ACT11
1220 004320 001402      BEQ 13$      ;BR IF ACT11
1221      ;MUST BE XXDP
1222 004322 004767 011046  JSR PC,SAVLR ;GO SAVE LOADERS
1223
1224      ;* CHECK IF MEMORY MANAGEMENT IS AVAILABLE, AND SET IT UP IF IT IS.
1225      ;* INITIALIZE THE MEMMAP TABLE
1226 004326 012700 001514 13$: MOV #MEMMAP,R0 ;LOAD R0 WITH MEMMAP TABLE ADDRESS
1227 004332 012701 000020  MOV #16.,R1    ;LOAD COUNTER
1228 004336 005020 14$: CLR (R0)+    ;CLEAR MEMMAP TABLE ENTRY
1229 004340 077102      SOB R1,14$    ;DECREMENT COUNTER 16. TIMES
1230      ;IF COUNTER NOT = 0 THEN CLEAR NEXT ENTRY
1231
1232 004342 005067 175430  CLR LSIFLG    ;INIT LSI-11 /2/QUAD PROCESSOR FLAG
1233 004346 012767 004360 173434  MOV #15$,RESVEC ;FIND OUT IF LSI-11/2/QUAD
1234 004354 000007      MFPT        ;MFPT INSTRUCTION WILL CAUSE TRAP
1235      ;ON LSI-11/2
1236 004356 000404      BR 16$      ;11/23 OR LATER WILL BRANCH
1237 004360 062706 000004 15$: ADD #4,SP  ;LSI-11 RETURN,CORRECT STACK
1238 004364 005267 175406  INC LSIFLG    ;AND SET LSI-11/2 FLAG
1239
1240      ;* CHECK IF MEMORY MANAGEMENT IS AVAILABLE, AND SET IT UP IF IT IS
1241 004370 005067 174142 16$: CLR #MAVA    ;CLEAR KT AND 22 BIT ADDRESSING FLAG
1242 004374 032777 010000 174526  BIT #SW12,@SWR ;CHECK FOR INHIBIT KT11 SWITCH
1243 004402 001047      BNE NONKT    ;BRANCH IF SET
1244 004404 012737 004522 000004  MOV #NONKT,@ERRVEC ;SET UP TIMEOUT TRAP VECTOR
1245 004412 005037 177572  CLR @#SRO    ;CLEAR MEM MGMT STATUS REGISTER
1246 004416 004767 006214  JSR PC,MMINIT ;MEM MGMT INITIALIZATION ROUTINE
1247 004422 005267 174110  INC #MAVA    ;SET MEM MGMT AVAILABLE FLAG
1248 004426 004567 015142  JSR R5,$SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1249 004432 023472      .WORD #MAMES ;ADDRESS OF MESSAGE TO BE TYPED
1250      ;'KT11 AVAILABLE'
1251
1252
1253      ;* CHECK IF 22 BIT SYSTEM AVAILABLE AND SET IT UP IF IT IS
1254 004434 012737 004504 000004  MOV #22$,@ERRVEC ;SET UP FOR TIME OUT VECTOR
1255 004442 005037 000000  CLR @#0      ;CLEAR LOCATION 0
1256 004446 012737 010000 172344  MOV #10000,@#KIPAR2 ;SET PAR2 TO LOC 128K + 2
1257 004454 052737 000020 172516  BIS #BIT4,@#SR3  ;TURN ON 22 BIT ADDRESSING
1258 004462 012737 177777 040000  MOV #-1,@#40000 ;NOW WRITE TO LOC 128K + 2
1259 004470 005737 000000  TST @#0      ;IF LOC 0 = 0
1260 004474 001403      BEQ 22$     ; THEN 22 BIT SYSTEM
1261 004476 005037 172516  CLR @#SR3    ; ELSE 18 BIT SYSTEM, DISABLE 22 BIT ADR
1262 004502 000454      BR KTSIZ   ; AND GO SIZE MEMORY
1263
1264      ;* TIME OUT TRAP TO HERE OR MEMORY EXISTS AT 128K + 2
1265 004504 052767 100000 174024 22$: BIS #BIT15,#MAVA ; ELSE SET 22 BIT FLAG
1266 004512 004567 015056  JSR R5,$SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1267 004516 023537      .WORD AVAL22 ;ADDRESS OF MESSAGE TO BE TYPED
1268      ;'22 BIT ADR AVAILABLE'
1269 004520 000445      BR KTSIZ   ;GO SIZE MEMORY
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1283 004522 012706 001100
1284 004526 012700 001514
1285 004532 005002
1286 004534 012703 000001
1287 004540 012737 004562 000004
1288 004546 011222
1289 004550 032702 037777
1290 004554 001374
1291 004556 050310
1292 004560 000420
1293
1294
1295 004562 062706 000004
1296 004566 022702 160000
1297 004572 001001
1298 004574 000405
1299 004576 022702 170000
1300 004602 001004
1301 004604 005267 175164
1302 004610 050310
1303 004612 000407
1304 004614 052702 037777
1305 004620 005202
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1307 004622 106303
1308 004624 032703 000020
1309 004630 001746
1310 004632 000500
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1327 004634 012706 001100
    
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*****
* THIS ROUTINE WILL MAP MEMORY IN 8K SEGMENTS. SUPPORTS ONLY THE SIZING
* OF 16 BIT ADDRESSING WITHOUT MEM MGMT SUPPORT.
* STORAGE USED:
*      R0      = MEMMAP POINTER ... LO 128K
*      R2      = ADDRESS POINTER
*      R3      = BANK POINTER ... LO 128K
*      FLG30K  = 30K MEMORY FLAG
* LITERALS:
*      MASK8K  = 37777
*****
NONKT: MOV    #STACK,SP      ;SET-UP THE STACK
        MOV    #MEMMAP,R0   ;SET UP MEMORY MAP PTR TO LO 128K
        CLR    R2           ;SET ADDRESS PTR TO 0
        MOV    #1,R3        ;SET UP 8K BANK POINTER
        MOV    #2,$,@ERRVEC ;SET UP TIME OUT VECTOR
1$:     MOV    (R2),(R2)+    ;READ AND WRITE ALL MEMORY
        BIT    #MASK8K,R2   ;IF NOT 8K BOUNDARY
        BNE    1$          ; THEN CHECK NEXT LOCATION
        BIS    R3,(R0)     ; ELSE SET BANK FLAG IN MEMMAP
        BR    3$          ; AND DO SOME MORE

* TIMEOUT TRAPS TO HERE
2$:     ADD    #4,SP        ;RESTORE STACK POINTER
        CMP    #160000,R2  ;IF NOT 28K BOUNDARY
        BNE    20$        ; THEN BRANCH
        BR    21$        ; ELSE SET UP POINTERS
20$:    CMP    #170000,R2  ;IF NOT 30K BOUNDARY
        BNE    22$        ; THEN BRANCH
        INC    FLG30K     ; ELSE SET 30K MEMORY FLAG
21$:    BIS    R3,(R0)     ;SET BANK FLAG IN MEMMAP
        BR    4$          ;BRANCH ALL DONE
22$:    BIS    #MASK8K,R2  ;POINT TO LAST ADDRESS OF 8K BANK
        INC    R2         ;POINT TO 1ST ADDRESS OF NEXT BANK

3$:     ASLB   R3          ;UPDATE BANK POINTER
        BIT    #BIT4,R3   ;IF NOT DONE WITH 32K
        BEQ    1$        ; THEN TRY SOME MORE
4$:     BR    DISMAP     ;GO TYPE OUT MAP

*****
* THIS ROUTINE WILL MAP MEMORY IN 8K SEGMENTS. MEMORY MANAGEMENT REGISTERS
* KIPAR2 AND KIPAR3 ARE USED TO MAP THE 8K BANKS OF MEMORY.
* IF MEMORY EXISTS NEXT TO THE I/O PAGE (I.E. 760000 OR 17760000)
* THEN THE LAST BANK WILL BE ACKNOWLEDGED AS EXISTING.
* STORAGE USED:
*      R0      = MEMMAP POINTER
*      R2      = ADDRESS POINTER
*      R3      = BANK POINTER
*      KIPAR2  = MAPPED TO 1ST 4K OF PRESENT 8K BANK
*      KIPAR3  = MAPPED TO 2ND 4K OF PRESENT 8K BANK
* LITERALS USED:
*      MASK8K  = MASK OF 8K (37777)
*****
KTSIZ: MOV    #STACK,SP   ;SET-UP THE STACK
    
```

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1328 004640 01270C 001514      MOV    #MEMMAP,R0      ;SET-UP MEMMAP PTR TO FIRST ENTRY
1329 004644 012702 040000      MOV    #40000,R2      ;INIT VIRTUAL ADDRESS TO 0 MAPPED THRU PAR2
1330 004650 005037 172344      CLR    @#KIPAR2      ;INIT PAR2 TO LOC 0
1331 004654 012737 000200 172346      MOV    #200,@#KIPAR3 ;SET PAR3 TO 2ND 4K BANK
1332 004662 012737 004710 000004      MOV    #3$,@#ERRVEC  ;LOAD TIME OUT VECTOR
1333
1334 004670 012703 000001      1$:   MOV    #BIT0,R3      ;SET-UP 8K BANK POINTER
1335
1336 004674 011222      2$:   MOV    (R2),(R2)+    ;READ AND WRITE ALL MEMORY
1337 004676 032702 037777      BIT    #MASK8K,R2    ;IF NOT 8K BOUNDARY
1338 004702 001374      BNE    2$            ; THEN TRY SOME MORE
1339 004704 050310      BIS    R3,(R0)      ; ELSE SET BANK FLAG IN MEMMAP
1340 004706 000424      BR     5$            ;AND GO UPDATE VARIABLES AND CONTINUE
1341
1342      ;* TIMEOUT TRAPS TO HERE
1343 004710 062706 000C04      3$:   ADD    #4,SP        ;RESTORE STACK POINTER
1344 004714 022702 060000      CMP    #60000,R2    ;IF NOT POSSIBLY THE I/O PAGE
1345 004720 001017      BNE    5$            ; THEN GO TEST SOME MORE
1346 004722 005767 173610      TST    #MMAVA      ; ELSE IF 22 BIT ADDRESSING
1347 004726 100406      BMI    4$            ; THEN GO SEE IF 2M I/O PAGE
1348 004730 022737 007600 172346      CMP    #7600,@#KIPAR3 ; ELSE IF NOT I/O BOUNDARY FOR 18 BITS
1349 004736 001010      BNE    5$            ; THEN GO UPDATE VARIABLES AND TRY SOME MORE
1350 004740 050310      BIS    R3,(R0)      ; ELSE SET BANK EXISTS IN MEMMAP
1351 004742 000433      BR     7$            ;AND GO TYPE MEMORY MAP
1352
1353 004744 022737 177600 172346 4$:   CMP    #177600,@#KIPAR3 ;IF NOT 2M I/O BOUNDARY
1354 004752 001002      BNE    5$            ; THEN GO TRY SOME MORE SIZING
1355 004754 050310      BIS    R3,(R0)      ; ELSE SET BANK IN MEMMAP
1356 004756 000425      BR     7$            ;AND GO TYPE MEMORY MAP
1357
1358 004760 062737 000400 172344 5$:   ADD    #400,@#KIPAR2 ;UPDATE MAP TO NEXT
1359 004766 062737 000400 172346      ADD    #400,@#KIPAR3 ; 8K BANK
1360 004774 012702 040000      MOV    #40000,R2    ;RESTORE ADDRESS POINTER TO 1ST ADDRESS OF THIS BANK
1361 005000 005767 173532      TST    #MMAVA      ;IF NOT 18 BIT ADDR
1362 005004 100403      BMI    6$            ;THEN GO TEST SOME MORE
1363 005006 006303      ASL    R3            ;18 BIT ADDR. = 1 WORD
1364 005010 001331      BNE    2$            ;IF NOT END OF 18 BIT ADDR
1365
1366 005012 000407      BR     7$            ; THEN GO SIZE SOME MORE
1367 005014 006303      6$:   BR     7$            ; ELSE ALL DONE 18 BIT SIZING.
1368 005016 001326      ASL    R3            ;UPDATE BANK POINTER
1369 005020 062700 000002      BNE    2$            ;IF NOT END OF THIS MEMMAP ENTRY, THEN CONTINUE
1370 005024 022700 001554      ADD    #2,R0        ; ELSE UPDATE TO NEX MEMMAP ENTRY
1371 005030 001317      CMP    #MEMMAP+40,R0 ;IF NOT END OF MEMMAP TABLE
1372
1373 005032 000400      7$:   BNE    1$            ; THEN GO SIZE SOME MORE
1374
1375      ; ELSE ALL DONE SIZING
1376
1377      ;GO TYPE OUT MEMORY MAP
1378
1379
1380      ;*****
1381      ;* ROUTINE WILL TYPE OUT MEMMAP, LOAD TEST MAP (SAVTST) AND CHECKS
1382      ;* TO INSURE LOWEST 16K OF MEMORY IS AVAILABLE FOR TEST TO RUN
1383      ;* STORAGE LOCATIONS:
1384      ;* R0 = MEMMAP POINTER ... LO 128K
1385      ;* R1 = COUNTER
1386      ;* R2 = SAVTST POINTER ... LO 128K
1387      ;*****

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1384 005034 012700 001514 DISMAP: MOV #MEMMAP,R0 ;LOAD R0 WITH MEMMAP ADR
1385 005040 012737 023252 000004 MOV #ERRTRP,@ERRVEC ;SET UP TIME OUT VECTOR
1386 005046 004567 014522 JSR R5,$SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1387 005052 023564 .WORD MEMMES ;ADDRESS OF MESSAGE TO BE TYPED
1388 ;'MEMORY MAP:'
1389 005054 004767 011570 JSR PC,TYPMAP ;GO TYPE THE MAP
1390 005060 004567 014510 JSR R5,$SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1391 005064 001171 .WORD $CRLF ;ADDRESS OF MESSAGE TO BE TYPED
1392 005066 012702 001614 MOV #SAVTST,R2 ;LOAD ADR OF SAVTST TABLE TO BE CLEARED
1393 005072 012700 001514 MOV #MEMMAP,R0 ;LOAD ADR OF MEMMAP TABLE
1394 005076 012701 000020 MOV #16.,R1 ;LOAD COUNTER
1395 005102 005012 1$: CLR (R2) ;CLEAR SAVTST TABLE ENTRY
1396 005104 012022 MOV (R0)+,(R2)+ ;LOAD SAVTST FROM MEMMAP
1397 005106 077103 SOB R1,1$ ;DECREMENT CTR 16 TIMES
1398 005110 016700 174400 MOV MEMMAP,R0 ;LOAD R0 WITH MAP OF 1ST 128K
1399 005114 042700 177774 BIC #177774,R0 ;MASK ALL BUT BOTTOM 16K
1400 005120 022700 000003 CMP #3,R0 ;IF BOTTOM 16K IS ALL THERE
1401 005124 001404 BEQ GMPR ; THEN GO RUN
1402 005126 004567 014442 JSR R5,$SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1403 005132 023644 .WORD INSUFF ;ADDRESS OF MESSAGE TO BE TYPED
1404 ;'FIRST 16K OF MEMORY NOT ALL THERE.'
1405 005134 000000 HALT ;FATAL ERROR HALT
1406 ;MEMORY IS NOT CONFIGURED TO RUN THIS PROGRAM
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1415 005136 012704 003370 GMPR: MOV #MPRX,R4 ;SET UP POINTER TO PARITY REG EXIST TABLE.
1416 005142 032777 000100 173760 BIT #SW06,@SWR ;CHECK FOR INHIBIT PARITY SWITCH.
1417 005150 001040 BNE GMPRD ;BR IF INHIBIT PARITY.
1418 005152 012703 002270 MOV #MPRO,R3 ;SET UP TABLE POINTER
1419 005156 012737 005200 000004 MOV #GMPRB,@ERRVEC ;SET UP TIMEOUT TRAP SERVICE
1420 005164 042713 000001 GMPRA: BIC #1,(R3) ;CLEAR FLAG BIT IN TABLE
1421 005170 005773 000000 TST @ (R3) ;DOES THIS MEMORY PARITY REGISTER EXIST.
1422 ;* IF IT DOESN'T EXIST, A TIMEOUT TRAP WILL GO TO 'GMPRB'.
1423 005174 012324 MOV (R3)+,(R4)+ ;SAVE IT IN THE PARITY REG EXIST TABLE.
1424 005176 000404 BR GMPRBA ;SKIP TIMEOUT SERVICE CODE
1425 ;* TIMEOUT COMES HERE
1426 005200 062706 000004 GMPRB: ADD #4,SP ;RESTORE STACK POINTER
1427 005204 052723 000001 BIS #1,(R3)+ ;SET FLAG TO INDICATE REGISTER NOT PRESENT
1428 005210 012701 000021 GMPRBA: MOV #17.,R1 ;LOAD COUNTER
1429 005214 005023 GMPRC: CLR (R3)+ ;CLEAR ENTRY IN THIS GPR TABLE
1430 005216 077102 SOB R1,GMPRC ;DECREMENT COUNTER AND CONTINUE
1431 ;CLEARING COUNTER UNTIL COMPLETED.
1432 005220 020327 003370 CMP R3,#MPRX ;HAVE WE CHECKED ALL REGISTERS?
1433
1434 005224 103757 BLO GMPRA ;NO - GO BACK TO CHECK NEXT ONE
1435 005226 005014 CLR (R4) ;SET TERMINATOR IN PARITY REG EXIST TABLE.
1436 005230 012737 023252 000004 MOV #ERRTRP,@ERRVEC ;RESTORE TRAPCATCHER
1437 005236 005767 176126 TST MPRX ;ANY PARITY REGISTERS PRESENT?
1438 005242 001006 BNE MPAMEM ;YES - GO TEST CONTROLS PRESENT
1439 005244 004567 014324 JSR R5,$SPRINT ;PRINT OUT THE FOLLOWING MESSAGE.

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.SBTTL MAP PARITY REGISTERS
;*****
;* SEARCH FOR PARITY REGISTERS PRESENT AND TYPE ADDRESSES OF THOSE FOUND
;* THAT ARE FUNCTIONAL AND HAVE CORRESPONDING PARITY MEMORY
;*****

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1415 005136 012704 003370 GMPR: MOV #MPRX,R4 ;SET UP POINTER TO PARITY REG EXIST TABLE.
1416 005142 032777 000100 173760 BIT #SW06,@SWR ;CHECK FOR INHIBIT PARITY SWITCH.
1417 005150 001040 BNE GMPRD ;BR IF INHIBIT PARITY.
1418 005152 012703 002270 MOV #MPRO,R3 ;SET UP TABLE POINTER
1419 005156 012737 005200 000004 MOV #GMPRB,@ERRVEC ;SET UP TIMEOUT TRAP SERVICE
1420 005164 042713 000001 GMPRA: BIC #1,(R3) ;CLEAR FLAG BIT IN TABLE
1421 005170 005773 000000 TST @ (R3) ;DOES THIS MEMORY PARITY REGISTER EXIST.
1422 ;* IF IT DOESN'T EXIST, A TIMEOUT TRAP WILL GO TO 'GMPRB'.
1423 005174 012324 MOV (R3)+,(R4)+ ;SAVE IT IN THE PARITY REG EXIST TABLE.
1424 005176 000404 BR GMPRBA ;SKIP TIMEOUT SERVICE CODE
1425 ;* TIMEOUT COMES HERE
1426 005200 062706 000004 GMPRB: ADD #4,SP ;RESTORE STACK POINTER
1427 005204 052723 000001 BIS #1,(R3)+ ;SET FLAG TO INDICATE REGISTER NOT PRESENT
1428 005210 012701 000021 GMPRBA: MOV #17.,R1 ;LOAD COUNTER
1429 005214 005023 GMPRC: CLR (R3)+ ;CLEAR ENTRY IN THIS GPR TABLE
1430 005216 077102 SOB R1,GMPRC ;DECREMENT COUNTER AND CONTINUE
1431 ;CLEARING COUNTER UNTIL COMPLETED.
1432 005220 020327 003370 CMP R3,#MPRX ;HAVE WE CHECKED ALL REGISTERS?
1433
1434 005224 103757 BLO GMPRA ;NO - GO BACK TO CHECK NEXT ONE
1435 005226 005014 CLR (R4) ;SET TERMINATOR IN PARITY REG EXIST TABLE.
1436 005230 012737 023252 000004 MOV #ERRTRP,@ERRVEC ;RESTORE TRAPCATCHER
1437 005236 005767 176126 TST MPRX ;ANY PARITY REGISTERS PRESENT?
1438 005242 001006 BNE MPAMEM ;YES - GO TEST CONTROLS PRESENT
1439 005244 004567 014324 JSR R5,$SPRINT ;PRINT OUT THE FOLLOWING MESSAGE.

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1440 005250 023725
1441
1442 005252 005014
1443 005254 000167 000744
1444

.WORD MTR
GMPRD: CLR (R4)
JMP MANUAL

:ADDRESS OF MESSAGE TO BE TYPED
: 'NO MEMORY PARITY REGISTERS FOUND'
: MAKE SURE TABLE IS CLEAR.
: AND SKIP ALL CONTROLS TESTING

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 1467 005260 004767 011230
 1468 005264 012702 014000
 1469 005270 005767 173242
 1470 005274 001404
 1471 005276 012702 054000
 1472 005302 004767 005330
 1473
 1474 005306 012703 001654
 1475 005312 012704 000020
 1476 005316 005023
 1477 005320 077402
 1478
 1479 005322 004767 011166
 1480 005326 005000
 1481 005330 012705 000002
 1482 005334 012701 000001
 1483
 1484 005340 012703 002270
 1485 005344 010304
 1486 005346 060504
 1487
 1488 005350 032713 000001
 1489 005354 001021
 1490 005356 013773 001766 000000
 1491 005364 011212
 1492 005366 005712
 1493 005370 043773 001766 000000
 1494 005376 005773 000000
 1495 005402 100006
 1496 005404 012763 070032 000042
 1497 005412 050160 001654
 1498 005416 050114
 1499 005420 062703 000044
 1500 005424 022703 003370

```

.SBTTL MAP PARITY MEMORY
*****
* MAP CORRESPONDENCE BETWEEN PARITY REGISTERS AND MEMORY,
* AND TYPE RESULTS. SET WRITE WRONG PARITY IN ALL
* REGISTERS PRESENT, THEN WRITE TEST LOCATION VIA DATO & READ TEST
* LOCATION VIA DATI, THEN CLEAR WRITE WRONG PARITY IN ALL REGISTERS.
* NOTE: THAT IF PARITY MEMORY IS NOT LOCATED CORRECTLY THAT
* IT IS IN ALL PROBABILITY DUE TO ONE OF THE FOLLOWING
* FAILURES:
* - SETTING WRITE WRONG PARITY DIDN'T CAUSE BAD PARITY TO BE WRITTEN
* - PARITY GENERATE OR DETECT LOGIC FAILED
* - PARITY ERROR BIT FAILED TO SET
* - PARITY BITS IN MEMORY LOCATION FAILED
* - I.E. BIT STUCK AT GOOD PARITY VALUE
* STORAGE USED:
* R0 = MEMMAP & PMEMAP TABLE INDEX
* R1 = BANK POINTER
* R2 = ADDRESS TO WRITE WRONG PARITY TO
* R3 = MPR TABLE POINTER
* R4 = ADDRESS OF PRESENT MPR TABLE ENTRY
* R5 = MPR TABLES INDEX
*****
MPAMEM: JSR PC,CLRPAR ;INITIALIZE ALL PARITY REGISTERS
        MOV #14000,R2 ;SET ADDRESS TO 14000 TO WRITE WRONG PARITY
        TST MMAPVA ;IF NO MEM MGMT
        BEQ MAPRB ; THEN GO MAP PARITY MEMORY
        MOV #54000,R2 ; ELSE SET ADDRESS POINTER TO MAP THRU PAR2
        JSR PC,MMINIT ;SET UP MEM MGMT REGISTERS

MAPRB: MOV #PMEMAP,R3 ;LOAD PMEMAP TABLE ADR
        MOV #16,R4 ;LOAD COUNTER
1$: CLR (R3)+ ;CLEAR ALL OF TABLE
     SOB R4,1$ ;IF NOT DONE CLEARING THEN TRY SOMEMORE

1479: JSR PC,CLRPAR ;GO INITIALIZE ALL PARITY REGISTERS
      CLR R0 ;INIT INDEX FOR MEMMAP AND PMEMAP TABLES
      MOV #2,R5 ;INIT INDEX FOR MPR TABLES
      MOV #BIT0,R1 ;INIT BANK POINTER

2$: MOV #MPR0,R3 ;INIT MPR TABLE ADDRESS POINTER
3$: MOV R3,R4 ;UPDATE TO NEW TABLE
     ADD R5,R4 ;UPDATE INDEX THRU NEW TABLE

1488: BIT #BIT0,(R3) ;IF CSR IS NOT PRESENT
      BNE 4$ ; THEN GO TRY AGAIN
      MOV @MWP,@(R3) ; ELSE SET WRITE WRONG PARITY BIT
      MOV (R2),(R2) ;WRITE WRONG PARITY
      TST (R2) ;READ WRONG PARITY
      BIC @MWP,@(R3) ;CLEAR WRITE WRONG PARITY BIT
      TST @R3 ;IF NO PARITY ERROR
      BPL 4$ ; THEN REGISTER DOES NOT CONTROL THIS MEMORY
      MOV #70032,42(R3) ; ELSE SAVE THE PARITY MASK IN TABLE
      BIS R1,PMEMAP(R0) ;SET BANK IN PMEMAP
      BIS R1,(R4) ;SET BANK IN MPR TABLES
4$: ADD #4,R3 ;UPDATE TO NEXT MPR TABLE
     CMP #MPRX,R3 ; IF NOT END OF TABLE
  
```

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1501 005430 101345      BHI 3$          ; THEN TRY SOMEMORE
1502 005432 011212      MOV (R2),(R2)   ; ELSE CLEAR BAD PARITY
1503
1504 005434 005767 173076 5$: TST MMAPA      ;IF NO MEM MGMT
1505 005440 001417      BEQ 6$          ; THEN GO UPDATE FOR 16 BIT SYSTEM
1506 005442 062737 000400 172344 ADD #400,2#KIPAR2 ; ELSE UPDATE PAR2 TO NEXT 8K BANK
1507 005450 006301      ASL R1          ;UPDATE BANK POINTER TO NEXT BANK
1508 005452 001020      BNE 7$          ;IF STILL SOME TO CHECK IN THIS 128K BANK THEN DO IT
1509 005454 062700 000002 ADD #2,R0       ; ELSE UPDATE INDEX FOR MEMMAP AND PMEMAP TABLES
1510 005460 062705 000002 ADD #2,R5       ;UPDATE INDEX FOR GPR TABLES
1511 005464 012701 100001 MOV #BIT0,R1    ;INIT BANK POINTER
1512 005470 022700 000040 CMP #40,R0      ;IF END OF MEMMAP
1513 005474 001413      BEQ 9$          ; THEN GO TYPE MEM PARITY MAPS
1514 005476 000406      BR 7$           ;GO TRY SOMEMORE
1515
1516 005500 062702 040000 6$: ADD #40000,R2   ;UPDATE ADDRESS TO NEXT 8K BANK
1517 005504 106301      ASLB R1         ;UPDATE BANK POINTR
1518 005506 032701 000020 BIT #BIT4,R1    ;IF DONE WITH 16 BITS
1519 005512 001004      BNE 9$          ; THEN FINISHED
1520
1521 005514 036001 001514 7$: BIT MEMMAP(R0),R1 ;IF BANK DOES NOT EXIST
1522 005520 001745      BEQ 5$           ; THEN GET ANOTHER BANK
1523
1524 005522 000706      BR 2$           ; THEN GO DO SOMEMORE
1525
1526 005524 000167 000000 9$: JMP TMAP       ;GO TYPE PARITY MAPS
1527
1528 .SBTTL DISPLAY PARITY MEMORY MAP
1529 ;*****
1530 ;* ROUTINE TO TYPE MAP OF WHERE PARITY MEMORY IS PRESENT AND WHICH
1531 ;* CONTROL REGISTERS CONTROL WHICH MEMORY.
1532 ;* STORAGE USED:
1533 ;* R0 = FIRST ADDRESS OF MAP TO BE TYPED
1534 ;* R1 = PARITY REGISTER ADDRESS ... BITS 14-0
1535 ;* R2 = PARITY REGISTER ADDRESS ... BITS 21-15
1536 ;* R3 = MPR TABLE ENTRY
1537 ;*****
1538 005530 004767 010760 TMAP: JSR PC,CLRPAR ;INITIALIZE ALL PARITY REGISTERS PRESENT
1539 005534 004567 014034 JSR R5,$PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1540 005540 023602 .WORD MTMAP ;ADDRESS OF MESSAGE TO BE TYPED
1541 ;'PARITY MEMORY MAP:'
1542 005542 012703 002270 MOV #MPRO,R3 ;INIT MPR TABLE POINTER
1543
1544 005546 032713 000001 1$: BIT #BIT0,(R3) ;IF THIS REGISTER IS NOT PRESENT
1545 005552 001050      BNE 6$           ; THEN GO TRY AGAIN
1546
1547 005554 005554 004567 014014 2$: JSR R5,$PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1548 005554 024211 .WORD MX1 ;ADDRESS OF MESSAGE TO BE TYPED
1549 ;'PARITY REGISTER AT'
1550
1551 005562 011301      MOV (R3),R1     ;SAVE PARITY REGISTER ADDRESS
1552 005564 042701 100000 BIC #100000,R1 ;DEVELOP BITS 14-0 OF REGISTER ADDRESS
1553 005570 005767 172742 TST MMAPA      ;IF TYPE OF MEMORY MANAGEMENT
1554 005574 100404      BMI 3$          ; THEN 22 BIT BRANCH
1555 005576 001006      BNE 4$          ; OR 18 BIT BRANCH
1556 005600 012702 000001 MOV #1,R2      ; ELSE 16 BIT SET BITS 21-15 FOR PRINT OUT

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1557 005604 000405          BR      5$          ;AND GO TYPE OUT
1558
1559 005606 012702 000177  3$:  MOV     #177,R2    ;LOAD BITS 21-15 FOR PRINT OUT
1560 005612 000402          BR      5$          ;AND GO TYPE OUT
1561
1562 005614 012702 000007  4$:  MOV     #7,R2     ;LOAD BITS 21-15 FOR PRINT OUT
1563
1564 005620          5$:  MOV     R2,-(SP)    ;;SAVE R2 FOR TYPEOUT
1565 005620 010246          ;;TYPE ADDRESS BITS 21-15
1566
1567 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
1568 ;* WIHOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**
1569 005622 106746          MFPS   -(SP)        ;PUT THE PROCESSOR STATUS ON THE STACK
1570 005624 105066 000001  CLRB   1(SP)        ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
1571 ;ON PSW RETURN.
1572 005630 004767 015166  JSR    PC, $TYPOS   ;GO TO THE SUBROUTINE
1573 005634 003          .BYTE  3           ;;TYPE 3 DIGIT(S)
1574 005635 000          .BYTE  0           ;;SUPPRESS LEADING ZEROS
1575 005636 010146          MOV    R1,-(SP)    ;;SAVE R1 FOR TYPEOUT
1576 ;TYPE ADDRESS BITS 14-0
1577 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
1578 ;* WIHOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**
1579 005640 106746          MFPS   -(SP)        ;PUT THE PROCESSOR STATUS ON THE STACK
1580 005642 105066 000001  CLRB   1(SP)        ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
1581 ;ON PSW RETURN.
1582 005646 004767 015150  JSR    PC, $TYPOS   ;GO TO THE SUBROUTINE
1583 005652 005          .BYTE  5           ;;TYPE 5 DIGIT(S)
1584 005653 001          .BYTE  1           ;;TYPE LEADING ZEROS
1585 005654 004567 013714  JSR    R5, $SPRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
1586 005660 024237          .WORD  MX2         ;ADDRESS OF MESSAGE TO BE TYPED
1587 ;"CONTROLS"
1588 005662 010300          MOV    R3,R0       ;SET UP R0 FOR TYPMAP ROUTINE
1589 005664 062700 000002  ADD    #2,R0       ;POINT TO MAP ENTRY FOR MPR TABLE
1590 005670 004767 010754  JSR    PC,TYPMAP   ;GO TYPE MEMORY COVERED BY THIS REGISTER
1591
1592 005674 062703 000044  6$:  ADD    #44,R3     ;UPDATE TO NEXT REGISTER IN TABLE
1593 005700 022703 003370  CMP    #MPRX,R3    ;IF NOT END OF MPR TABLE
1594 005704 101320          BHI    1$         ; THEN DO SOMEMORE
1595
1596 005706 012700 000010          MOV    #10,R0     ;LOAD DELAY
1597 005712 012701 177777  7$:  MOV    #-1,R1     ;LOAD DELAY
1598 005716 077101  8$:  SOB   R1,8$      ;ALLOW DELAY TO INSURE PRINT OUT IS
1599 005720 077004          SOB   R0,7$      ;COMPLETED BEFORE RESET OCCURS
1600
1601 005722 005737 003370          TST   @MPRX       ;IF PARITY REGISTERS TO TEST
1602 005726 001002          BNE   CTRLS      ; THEN GO TEST
1603 005730 000167 000270  JMP   MANUAL      ; ELSE JUMP OVER TESTS
1604
1605
1606
1607 ;SBTTL TEST PARITY REGISTERS
1608 ;*****
1609 ;* SHOW THAT BITS 0, 2, 5 - 11 AND 15 OF EACH PARITY REGISTER PRESENT
1610 ;* CAN BE SET AND CLEARED.
1611 ;* THIS IS A ONCE ONLY TEST.
1612 ;*****

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1613
1614 005734 012703 002270 CTRLS: MOV #MPRO, R3 ;LOAD INITIAL TABLE ADDRESS FOR A POINTER
1615 005740 011302 1$: MOV (R3),R2 ;GET CSR ADDRESS INTO R2
1616 005742 032702 000001 BIT #BIT0,R2 ; ELSE IF CSR DOES NOT EXIST
1617 005746 001052 105$ BNE ; THEN BRANCH
1618 005750 016367 000042 173530 MOV 42(R3),RESRVD ; ELSE LOAD MASK, IF EQ TO 0
1619 005756 001446 BEQ 105$ ; THEN DO NOT TEST
1620 005760 012700 000001 MOV #1,R0 ;LOAD R0 WITH 1ST BIT TO BE TESTED
1621 005764 005012 CLR (R2) ;INITIALIZE THE PARITY REGISTER
1622 005766 011201 MOV (R2),R1 ;READ THE CONTENTS OF THE PARITY REGISTER
1623 005770 046701 173512 BIC RESRVD,R1 ;CLEAR RESERVED BITS, IF EQ 0
1624 005774 001405 BEQ 2$ ; THEN BRANCH
1625 005776 004767 010534 64$: JSR PC, SPRNT ;SET UP VALUES FOR ERROR PRINTING.
1626 006002 004767 011660 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
1627 006006 000001 .WORD 1 ;ERROR TYPE CODE.
1628 006010 030067 173472 2$: BIT R0,RESRVD ;IF THIS BIT IS RESERVED
1629 006014 001025 BNE 3$ ; THEN BRANCH AND DON'T TEST
1630 006016 010012 MOV R0,(R2) ; ELSE SET THIS BIT IN CSR
1631 006020 011201 MOV (R2),R1 ;READ AND SAVE CONTENTS OF CSR
1632 006022 005012 CLR (R2) ;CLEAR THE CSR
1633 006024 046701 173456 106$: BIC RESRVD,R1 ;CLEAR RESERVED BITS
1634 006030 020001 CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
1635 006032 001405 BEQ 66$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
1636 006034 004767 010540 65$: JSR PC, SPRNT0 ;SET UP VALUES FOR ERROR PRINTING.
1637 006040 004767 011622 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
1638 006044 000001 .WORD 1 ;ERROR TYPE CODE.
1639 006046 66$: ;MAKE SURE BIT WAS CLEARED OUT OF CSR
1640 ;READ THE CONTENTS OF THE PARITY REGISTER
1641 006046 011201 MOV (R2),R1 ;READ THE CONTENTS OF THE PARITY REGISTER
1642 006050 046701 173432 BIC RESRVD, R1 ;CLEAR BITS WHICH ARE RESERVED
1643 006054 001405 BEQ 3$ ;CHECK OTHER BITS - BRANCH IF OK
1644 006056 004767 010454 67$: JSR PC, SPRNT ;SET UP VALUES FOR ERROR PRINTING.
1645 006062 004767 011600 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
1646 006066 000001 .WORD 1 ;ERROR TYPE CODE.
1647 006070 006300 3$: ASL R0 ;ROTATE TO GET NEXT BIT TO BE TESTED
1648 006072 001346 BNE 2$ ;BRANCH IF NOT DONE WITH ALL BITS
1649 006074 062703 000044 105$: ADD #44,R3 ;UPDATE PTR TO NEXT ENTRY
1650 006100 022703 003370 CMP #MPRX,R3 ;IF NOT DONE WITH TABLE
1651 006104 003315 BGT 1$ ;THEN TRY AGAIN
1652
1653 ;:*****
1654 ;* SHOW THAT RESET CLEARS BITS 0,2 AND 15 OF EACH PARITY REGISTER PRESENT.
1655 ;* ALSO BIT 14 IN PARITY CSR IF MEMORY IS SET FOR 22 BIT ADDRESSING
1656 ;* THIS IS A ONCE ONLY TEST.
1657 ;:*****
1658
1659 006106 012704 002270 RESCHK: MOV #MPRO, R4 ;LOAD INITIAL TABLE ADDRESS FOR A POINTER
1660 006112 022704 003370 1$: CMP #MPRX,R4 ;IF END OF TABLE
1661 006116 003411 BLE 100$ ; THEN BRANCH
1662 006120 032714 000001 BIT #BIT0,(R4) ; ELSE IF CSR DOES NOT EXIST
1663 006124 001003 101$ BNE ; THEN BRANCH
1664 006126 012774 177777 000000 MOV #-1,@(R4) ; ELSE LOAD CSR WITH ALL 1'S
1665 006134 062704 000044 101$: ADD #44,R4 ;UPDATE POINTER
1666 006140 000764 BR 1$ ;TRY AGAIN
1667 006142 000005 100$: RESET ;RESET THE WORLD
1668 006144 012702 002270 MOV #MPRO,R2 ;LOAD INITIAL ADDRESS FOR POINTER

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1669	006150	022702	003370	2\$:	CMP	#MPRX,R2		:IF END OF TABLE
1670	006154	003423			BLE	MANUAL		: THEN BRANCH
1671	006156	032712	000001		BIT	#BIT0,(R2)		: ELSE IF CSR DOES NOT EXIST
1672	006162	001015			BNE	65\$: THEN BRANCH
1673	006164	017201	000000		MOV	@(R2),R1		: ELSE SAVE CONTENTS OF CSR
1674	006170	005072	000000		CLR	@(R2)		:CLEAR THE CSR
1675	006174	042701	037772		BIC	#37772,R1		:TEST FOR BIT14 TOO
1676								:18 BIT MODE = BIT14 ALWAYS READ AS ZERO
1677								:22 BIT MODE = BIT14 R/W,CLEARED BY RESET
1678	006200	005701		4\$:	TST	R1		:CHECK IF REST WERE CLEARED BY RESET
1679	006202	001405			BEQ	65\$:BRANCH OVER ERROR CALL IF GOOD DATA.
1680	006204	004767	010326	34\$:	JSR	PC,	SPRNT	:SET UP VALUES FOR ERROR PRINTING.
1681	006210	004767	011452		JSR	PC,	\$ERROR	:*** ERROR *** (GO TYPE A MESSAGE)
1682	006214	000001			.WORD	1		:ERROR TYPE CODE.
1683	006216			65\$:				
1684	006216	062702	000044		ADD	#44,R2		:UPDATE POINTER
1685	006222	000752			BR	2\$:BRANCH BACK TO CHECK NEXT REGISTER
1686								
1687								
1688	006224	005067	173532	MANUAL:	CLR	FSTADR		:INIT FIRST ADDRESS
1689	006230	105767	173522		TSTB	SELFLG		:CHECK FOR SELECT PARAMETER SETUP
1690	006234	001002			BNE	MANUL1		:IF FLAG SET GET USERS PARAMETERS
1691	006236	000167	000402		JMP	MANUL2		:ELSE USE DEFAULT DATA
1692	006242			MANUL1:				
1693	006242	004567	013326		JSR	R5,	\$PRINT	:GO PRINT OUT THE FOLLOWING MESSAGE.
1694	006246	024275			.WORD	FADMES		:ADDRESS OF MESSAGE TO BE TYPED
1695								:FIRST ADDRESS:
1696								:FIRST ADDRESS 8K BOUNDARY
1697								
1698								
1699	006250	106746						:* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE \$RDOCT ROUTINE
1700	006252	105066	000001					:* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
1701					MFPS	-(SP)		:PUT THE PROCESSOR STATUS ON THE STACK
1702	006256	004767	013136		CLRB	1(SP)		:HIGH BYTE CLEARED TO INSURE KERNEL MODE
1703	006262	032716	037777					:ON PSW RETURN.
1704	006266	001365			JSR	PC,	\$RDOCT	:GO TO THE SUBROUTINE
1705	006270	016703	013276		BIT	#37777,(SP)		:ON 8K BOUNDARY?
1706	006274	011604			BNE	MANUL1		:IF NO,REASK
1707	006276	006267	013270		MOV	\$HI0CT,R3		:SAVE ORIGINAL HIGH BITS
1708	006302	006016			MOV	(SP),R4		:AND LOW BITS
1709	006304	006267	013262		ASR	\$HI0CT		:DIVIDE HIGH ADDRESS INTO
1710	006310	006016			ROR	(SP)		:NUMBER OF 128K BANKS AND
1711	006312	006367	013254		ASR	\$HI0CT		:NUMBER OF 8K BANK WITHIN
1712	006316	012700	001714		ROR	(SP)		:128K BANK
1713	006322	066700	013244		ASL	\$HI0CT		:MAKE NUMBER OF 128K BANKS INDEX
1714	006326	012701	000012		MOV	#BITPT,R0		:GET START OF TEST TABLE
1715	006332	006016			ADD	\$HI0CT,R0		:ADD INDEX
1716	006334	077102		1\$:	MOV	#12,R1		:SET UP TO ALIGN 8K BANK COUNT
1717	006336	052710	000001		ROR	(SP)		:ALIGN COUNT
1718	006342	005716			SOB	R1,1\$:LOOP UNTIL DONE
1719	006344	001403		2\$:	BIS	#BIT0,(R0)		:INIT 8K BANK POINTER IN 128K WORD
1720	006346	006310			TST	(SP)		:SHIFT BIT UNTIL COUNT = 0
1721	006350	005316			BEQ	3\$:WHEN ZERO DONE
1722	006352	000773			ASL	(R0)		:SHIFT BIT
1723	006354	012702	001514		DEC	(SP)		:SUBTRACT FROM COUNT
1724	006360	066702	013206	3\$:	BR	2\$:LOOP BACK
					MOV	#MEMMAP,R2		:GET FIRST ADDRESS OF MEMORY TABLE
					ADD	\$HI0CT,R2		:ADD INDEX

1725	006364	031012		BIT	(R0),(R2)	:IS BIT JUST LOCATED,SET IN MEM. TABLE
1726	006366	001725		BEQ	MANUL1	:IF NO BANK EXISTS...REASK
1727	006370					
1728	006370	004567	013200	4\$: JSR	R5, \$PRINT	:GO PRINT OUT THE FOLLOWING MESSAGE.
1729	006374	024362		.WORD	LADMES	:ADDRESS OF MESSAGE TO BE TYPED
1730						:LAST ADDRESS:"
1731						:* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE \$RDOCT ROUTINE
1732						:* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
1733	006376	106746		MFPS	-(SP)	:PUT THE PROCESSOR STATUS ON THE STACK
1734	006400	105066	000001	CLRB	1(SP)	:HIGH BYTE CLEARED TO INSURE KERNEL MODE
1735						:ON PSW RETURN.
1736	006404	004767	013010	JSR	PC, \$RDOCT	:GO TO THE SUBROUTINE
1737	006410	005716		TST	(SP)	:CHECK IF LOW BITS ZERO
1738	006412	001010		BNE	5\$:IF NOT,NO DEFAULT
1739	006414	005767	013152	TST	\$SHIOCT	:CHECK IF HIGH BITS ZERO
1740	006420	001005		BNE	5\$:IF NOT,NO DEFAULT
1741	006422	016716	172526	MOV	\$TMP2,(SP)	:IF BOTH ZERO,FILL IN DEFAULT
1742	006426	016767	172524	MOV	\$TMP3,\$SHIOCT	:FOR LOW AND HIGH BITS
1743	006434	020467	013132	5\$: CMP	R4,\$SHIOCT	:CHECK FOR LAST ADDR. BELOW FIRST
1744	006440	101353		BHI	4\$:IF YES....REASK
1745	006442	103402		BLO	6\$:IF LAST HIGHER GO ON
1746	006444	020316		CMP	R3,(SP)	:IF EQUAL CHECK LOW BITS
1747	006446	101350		BHI	4\$:IF LOW BITS LOWER...REASK
1748	006450	012700	000020	6\$: MOV	#20,R0	:TABLE COUNTER
1749	006454	012701	001714	MOV	#BITPT,R1	
1750	006460	012702	001614	MOV	#SAVTST,R2	
1751	006464	052122		7\$: BIS	(R1)+,(R2)+	:STORE BITPT IN SAVTST MAP
1752	006466	077002		SOB	R0,7\$:DO 16. TIMES
1753	006470	020367	013076	CMP	R3,\$SHIOCT	:COMPARE HIGH BITS OF FIRST TO LAST
1754	006474	103403		BLO	8\$:IF LOWER SEE IF NEXT BANK EXISTS
1755	006476	101027		BHI	11\$:IF HIGHER MUST BE LAST BANK
1756	006500	020416		CMP	R4,(SP)	:IF EQUAL CHECK LOW BITS
1757	006502	101025		BHI	11\$:IF LOW BITS FIRST HIGHER LAST BANK
1758	006504	062704	040000	8\$: ADD	#40000,R4	:UPDATE TO NEXT BANK
1759						
1760	006510	005503		ADC	R3	
1761	006512	012700	000017	MOV	#17,R0	:SET UP TO UPDATE POINTER
1762	006516	012701	001714	MOV	#BITPT,R1	:GET START ADDRESS OF TABLE
1763	006522	006321		ASL	(R1)+	:ROTATE POINTER WITHIN
1764	006524	006121		9\$: ROL	(R1)+	:TABLE
1765	006526	077002		SOB	R0,9\$:UNTIL ALL LOCATIONS DONE
1766	006530	103423		BCS	13\$:BANK DOESN'T MAP
1767	006532	012700	000020	MOV	#20,R0	:SET UP TO SEE IF ONE EXISTS
1768	006536	012701	001714	MOV	#BITPT,R1	:GET START ADDRESS OF POINTER TABLE
1769	006542	012702	001514	MOV	#MEMMAP,R2	:GET START ADDRESS OF MEMORY TABLE
1770	006546	032122		10\$: BIT	(R1)+,(R2)+	:TEST IF BANK EXISTS
1771	006550	001337		BNE	6\$:IF MATCH UPDATE
1772	006552	077003		SOB	R0,10\$:DO ALL OF TABLE
1773	006554	000753		BR	8\$	
1774	006556	012700	000020	11\$: MOV	#20,R0	:MAKE SURE LAST BANK
1775	006562	012701	001714	MOV	#BITPT,R1	:WAS MAPPED BY MEMORY
1776	006566	012702	001514	MOV	#MEMMAP,R2	:SIZING ROUTINE
1777	006572	032122		12\$: BIT	(R1)+,(R2)+	:
1778	006574	001007		BNE	14\$	
1779	006576	077003		SOB	R0,12\$	
1780	006600	012706	001100	13\$: MOV	#STACK,SP	:RESET STACK

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1781 006604 004567 012764 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1782 006610 024405 .WORD BADADR ;ADDRESS OF MESSAGE TO BE TYPED
1783 ;'?ADDRESS IN UNMAPPED BANK?'
1784 006612 000604 BR MANUAL ;LOOP BACK AND START OVER
1785 006614 012706 001100 14$: MOV #STACK,SP ;RESET STACK
1786 006620 004567 012750 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1787 006624 024442 .WORD CONST ;ADDRESS OF MESSAGE TO BE TYPED
1788 ;'SELECT CONSTANT: '
1789 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDOCT ROUTINE
1790 ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
1791 006626 106746 MFPS -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
1792 006630 105066 000001 CLRB 1(SP) ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
1793 ;ON PSW RETURN.
1794 006634 004767 012560 JSR PC, $RDOCT ;GO TO THE SUBROUTINE
1795 006640 012667 173120 MOV (SP)+, CONST ;SAVE THE DATA
1796 006644 032777 000040 172256 MANUL2: BIT #SW05, @SWR ;IS VECTOR AREA PROTECTED?
1797 006652 001403 BEQ START1 ;IF NO, GO ON
1798 006654 012767 001000 173100 MOV #1000, FSTADR ;IF YES, SET STARTING ADDRESS 1000
1799
1800

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; /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ :
; * THE REST OF THE PROGRAM IS POSITION INDEPENDENT CODE, SO THAT IT CAN EXECUTE PROPERLY WHEN THE PROGRAM HAS BEEN RELO
; * THIS IS DONE SO THAT THE FIRST TWO BANKS OF MEMORY CAN BE EXERCISED IN EXACTLY THE SAME MANNER AS THE REST OF MEMORY
; /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ : /*\ :

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1807 006662 016706 173114 START1: MOV .STACK, SP ;SET STACK POINTER
1808 006666 012700 000020 MOV #20, R0 ;SET UP TO LOAD 20 LOCATIONS
1809 006672 016701 173110 MOV .SAVTST, R1 ;SOURCE TO BE SAVIST TABLE
1810 006676 016702 173106 MOV .TSTMAP, R2 ;DESTINATION TO BE TEST MAP
1811 006702 012122 1$: MOV (R1)+, (R2)+ ;INIT TESTING TABLE
1812 006704 077002 SOB R0, 1$ ;LOOP UNTIL DONE
1813 006706 046767 171622 172640 BIC PRGMAP, TSTMAP ;DON'T TEST WHERE PROGRAM IS LOCATED.
1814 006714 012767 006662 172154 MOV #START1, $LPADR ;INIT LOOP ADDRESS.
1815 006722 066767 171604 172146 ADD RELOCF, $LPADR
1816 006730 004767 006626 JSR PC, MAMF ;SET UP MEMORY PARITY ERROR VECTOR
1817 006734 005767 171576 TST MMAVA ;CHECK FOR MEMORY MANAGEMENT AVAILABLE.
1818 006740 001406 BEQ TST1 ;BRANCH IF NO MEM MGMT.
1819 006742 032737 000001 177572 BIT #BIT0, @MSRO ;CHECK IF MEM MGMT ENABLED.
1820 006750 001002 BNE TST1 ;BR IF MEM MGMT ENABLED.
1821 006752 004767 003660 JSR PC, MMINIT ;SET UP MEM MGMT REGISTERS.
1822
1823

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.SBTTL SECTION 1: MEMORY ADDRESS TESTS
;*****
; *TEST 1 WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
; * R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
; * R1 = DATA READ FROM MEMORY (WAS)
; * R2 = VIRTUAL ADDRESS
; * R3 = NOT USED
; * R4 = NOT USED
; * R5 = BLOCK BOUNDARY BIT MASK.
;*****

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```

1832 TST1:
1833 006756 JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
1834 006756 004567 010372 ;* UPWARDS WORD ADDRESSING.
1835 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1836 006762 004467 004012

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1837 006766 01020C          1$:  MOV    R2,    R0      ;SET UP TO CALCULATE PHYSICAL ADDRESS
1838 006770 004767 005124   JSR    PC,    PHYADR  ;GET PHYSICAL ADDRESS INTO R0
1839 006774 010012          2$:  MOV    R0,    (R2)    ;WRITE VALUE OF ADDRESS INTO ADDRESS
1840 006776 012201          MOV    (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
1841 007000 020001          CMP    R0,    R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
1842 007002 001405          BEQ    65$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
1843 007004 004767 007614   64$: JSR    PC,    SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
1844 007010 004767 010652   JSR    PC,    $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
1845 007014 000002          .WORD 2             ;ERROR TYPE CODE.
1846 007016
1847 007016 062700 000002   65$: ADD    #2,    R0      ;ADD #2 TO PHYSICAL ADDRESS
1848 007022 077514          SOB    R5,    2$     ;BRANCH IF MORE IN CURRENT BLOCK.
1849 007024 004767 004162   JSR    PC,    MMUP   ;FIND NEXT BLOCK AND LOOP TO 1$.
1850
1851          ;* CHECK THAT VALUE OF MEMORY ADDRESS WAS WRITTEN CORRECTLY
1852          ;* DOWNWARDS WORD ADDRESSING.
1853 007030 004467 004042          JSR    R4,    INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1854 007034 010200          3$:  MOV    R2,    R0      ;SET UP TO CALCULATE PHYSICAL ADDRESS
1855 007036 162700 000002          SUB    #2,    R0      ;GET LAST ADDRESS OF BLOCK
1856 007042 004767 005052          JSR    PC,    PHYADR  ;GET PHYSICAL ADDRESS INTO R0
1857 007046 014201          4$:  MOV    -(R2), R1     ;GET THE DATA FROM MEMORY
1858 007050 020001          CMP    R0,    R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
1859 007052 001405          BEQ    67$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
1860 007054 004767 007520   66$: JSR    PC,    SPRNT0 ;SET UP VALUES FOR ERROR PRINTING.
1861 007060 004767 010602   JSR    PC,    $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
1862 007064 000002          .WORD 2             ;ERROR TYPE CODE.
1863 007066
1864 007066 162700 000002   67$: SUB    #2,    R0      ;DEC DATA BY 2
1865 007072 077513          SOB    R5,    4$     ;BRANCH IF MORE IN CURRENT BLOCK.
1866 007074 004767 004456   JSR    PC,    MMDOWN ;FIND NEXT BLOCK AND LOOP TO 3$.
    
```

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1867
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1876 007100
1877 007100 004567 010250
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1879 007104 004467 003670
1880 007110 010200
1881 007112 004767 005002
1882 007116 006305
1883 007120 110022
1884 007122 005200
1885 007124 077503
1886 007126 004767 004060
1887
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1889
1890 007132 004467 003740
1891 007136 010200
1892 007140 005300
1893 007142 004767 004752
1894 007146 006305
1895 007150 114201
1896 007152 120001
1897 007154 001405
1898 007156 004767 007416
1899 007162 004767 010500
1900 007166 000003
1901 007170
1902 007170 005300
1903 007172 077512
1904 007174 004767 004356
1905
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1915 007200
1916 007200 004567 010150
1917
1918 007204 004467 003666
1919 007210 010200
1920 007212 162700 000002
1921 007216 004767 004676
1922 007222 005100

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```

*****
*TEST 2      WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
*          R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
*          R1 = DATA READ FROM MEMORY (WAS)
*          R2 = VIRTUAL ADDRESS
*          R3 = NOT USED
*          R4 = NOT USED
*          R5 = BLOCK BOUNDARY BIT MASK.
*****
TST2:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
* UPWARDS BYTE ADDRESSING.
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV      R2,      R0      ;SET UP TO CALCULATE PHYSICAL ADDRESS
      JSR      PC,      PHYADR ;GET PHYSICAL ADDRESS INTO R0
      ASL      R5        ;MAKE TEST COUNTER BYTE VALUE
2$:   MOVB    R0,      (R2)+ ;WRITE VALUE OF ADDRESS INTO ADDRESS
      INC      R0        ;ADD ONE TO PHYSICAL ADDRESS
      SOB     R5,      2$    ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMUP  ;FIND NEXT BLOCK AND LOOP TO 1$.

* CHECK THAT VALUE OF MEMORY ADDRESS WAS WRITTEN CORRECTLY
* DOWNWARDS BYTE ADDRESSING.
      JSR      R4,      INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$:   MOV      R2,      R0      ;SET UP TO CALCULATE PHYSICAL ADDRESS
      DEC      R0        ;GET LAST BYTE ADDRESS OF BLOCK
      JSR      PC,      PHYADR ;GET PHYSICAL ADDRESS INTO R0
      ASL      R5        ;MAKE TEST COUNTER BYTE VALUE
4$:   MOVB    -(R2),   R1      ;GET THE DATA FROM MEMORY
      CMPB    R0,      R1      ;CHECK THE DATA...LO BYTE ONLY VALID.
      BEQ     65$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR      PC,      SPRNT0 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD   3           ;ERROR TYPE CODE.
65$:  DEC      R0        ;DEC DATA BY 1
      SOB     R5,      4$    ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMDOWN ;FIND NEXT BLOCK AND LOOP TO 3$.

*****
*TEST 3      WRITE 1'S COMPLEMENT VALUE OF ADDRESS INTO ADDRESS.
*          R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
*          R1 = DATA READ FROM MEMORY (WAS)
*          R2 = VIRTUAL ADDRESS
*          R3 = NOT USED
*          R4 = NOT USED
*          R5 = BLOCK BOUNDARY BIT MASK.
*****
TST3:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
* DOWNWARDS WORD ADDRESSING.
      JSR      R4,      INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV      R2,      R0      ;SET UP TO CALCULATE PHYSICAL ADDRESS
      SUB     #2,      R0      ;GET LAST ADDRESS OF BLOCK
      JSR      PC,      PHYADR ;GET PHYSICAL ADDRESS INTO R0
      COM     R0          ;COMPLEMENT THE ADR

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1923 007224 010042
1924 007226 062700 000002
1925 007232 077504
1926 007234 004767 004316
1927
1928
1929
1930 007240 004467 003534
1931 007244 010200
1932 007246 004767 004646
1933 007252 005100
1934 007254
1935 007254 012201
1936 007256 020001
1937 007260 001405
1938 007262 004767 007336
1939 007266 004767 010374
1940 007272 000002
1941 007274
1942 007274 162700 000002
1943 007300 077513
1944 007302 004767 003704
1945
1946
1947
1948
1949
1950
1951
1952
1953
1954
1955 007306
1956 007306 004567 010042
1957
1958 007312 004467 003462
1959 007316 004767 004674
1960 007322 006305
1961 007324 110022
1962 007326 077502
1963 007330 004767 003656
1964
1965
1966
1967 007334 004467 003440
1968 007340 004767 004652
1969 007344 006305
1970 007346 112201
1971 007350 120001
1972 007352 001405
1973 007354 004767 007226
1974 007360 004767 010302
1975 007364 000003
1976 007366
1977 007366 077511
1978 007370 004767 003616

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```

2$: MOV R0, -(R2) ;PUT DATA INTO MEMORY
ADD #2, R0 ;+2 TO DATA--ADR GOES DOWN SO COM GOES UP
SOB R5, 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

;* CHECK COMPLEMENT DATA WRITTEN DOWN
;* UPWARDS WORD ADDRESSING.
3$: JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
MOV R2, R0 ;SET UP TO CALCULATE PHYSICAL ADDRESS
JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
COM R0 ;COMPLEMENT IT

4$: MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 2 ;ERROR TYPE CODE.

65$: SOB #2, R0 ;COUNT DOWN WITH ADDRESS
SOB R5, 4$ ;BRANCH IF MORE IN CURRENT BLOCK
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 3$.

:*****
;*TEST 4 WRITE BANK # INTO ALL ADDRESSES IN A 8K BANK
;* R0 - DATA WRITTEN INTO MEMORY (SHOULD BE)
;* R1 = DATA READ FROM MEMORY (WAS)
;* R2 = VIRTUAL ADDRESS
;* R3 = NOT USED
;* R4 = NOT USED
;* R5 = BLOCK BOUNDARY BIT MASK.
:*****
TST4: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
;* UPWARDS BYTE ADDRESSING.
1$: JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
JSR PC, BANKNO ;GET THE BANK NUMBER INTO R0
ASL R5 ;MAKE TEST COUNTER BYTE VALUE
2$: MOVB R0, (R2)+ ;WRITE BANK # INTO ALL ADDRESSES
SOB R5, 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

;* CHECK THAT DATA WRITTEN ABOVE CAN BE READ
;* UPWARDS BYTE ADDRESSING.
3$: JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
JSR PC, BANKNO ;GET THE BANK NUMBER INTO R0
ASL R5 ;MAKE TEST COUNTER BYTE VALUE
4$: MOVB (R2)+, R1 ;READ THE DATA OUT OF MEMORY
CMPB R0, R1 ;CHECK DATA...LOW BYTE ONLY VALID
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNT1 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 3 ;ERROR TYPE CODE.

65$: SOB R5, 4$ ;BRANCH IF MORE IN CURRENT BLOCK
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 3$.

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1979
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 1981
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 1983
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 1985
 1986
 1987
 1988
 1989 007374
 1990 007374 004567 007754
 1991
 1992 007400 004467 003472
 1993 007404 004767 004606
 1994 007410 006305
 1995 007412 005100
 1996 007414 110042
 1997 007416 077502
 1998 007420 004767 004132
 1999
 2000
 2001
 2002 007424 004467 003446
 2003 007430 004767 004562
 2004 007434 006305
 2005 007436 005100
 2006 007440 114201
 2007 007442 120001
 2008 007444 001405
 2009 007446 004767 007126
 2010 007452 004767 010210
 2011 007456 00C003
 2012 007460
 2013 007460 077511
 2014 007462 004767 004070
 2015
 2016
 2017
 2018
 2019
 2020
 2021
 2022
 2023 007466 032767 000001 171040
 2024 007474 001014
 2025 007476 012700 000020
 2026 007502 016701 172302
 2027 007506 005021
 2028 007510 077002
 2029 007512 016700 172076
 2030 007516 042700 177776
 2031 007522 010067 172026
 2032 007526
 2033
 2034

```

*****
*TEST 5      WRITE 1'S COMPLEMENT OF BANK #.
*          R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
*          R1 = DATA READ FROM MEMORY (WAS)
*          R2 = VIRTUAL ADDRESS
*          R3 = NOT USED
*          R4 = NOT USED
*          R5 = BLOCK BOUNDARY BIT MASK.
*****
TST5:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
;* DOWNWARDS BYTE ADDRESSING.
      JSR      R4,      INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   JSR      PC,      BANKNO ;GET THE BANK NUMBER INTO R0
      ASL      R5,      ;MAKE TEST COUNTER BYTE VALUE
      COM      R0,      ;1'S COMPLEMENT OF BANK #
2$:   MOVB     R0,      -(R2) ;PUT 1'S COM OF BANK # INTO MEMORY
      SOB     R5,      2$ ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMDOWN ;FIND NEXT BLOCK AND LOOP TO 1$.

;* CHECK THAT DATA WRITTEN CAN BE READ.
;* DOWNWARDS BYTE ADDRESSING.
      JSR      R4,      INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$:   JSR      PC,      BANKNO ;GET THE BANK # INTO R0
      ASL      R5,      ;MAKE TEST COUNTER BYTE VALUE
      COM      R0,      ;SET 1'S COMPLEMENT OF BANK #
4$:   MOVB     -(R2),  R1 ;READ DATA OUT OF MEMORY
      CMPB    R0,      R1 ;CHECK DATA...LOW BYTE ONLY VALID
      BEQ     65$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR      PC,      SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD   3 ;ERROR TYPE CODE.
65$:  SOB     R5,      4$ ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMDOWN ;FIND NEXT BLOCK AND LOOP TO 3$.

;* IF PROGRAM HAS RELOCATED TO UPPER BOUNDARY,THE ADDRESSING
;* TESTS WILL BE EXECUTED FOR ALL BANKS AND WORST CASE NOISE TESTING
;* WILL BE LIMITED TO BANKS 0,1.
;* ALL OTHER BANKS WILL BE EXERCISED FOR WORST CASE NOISE TESTING
;* WHEN THE PROGRAM OCCUPIES BANKS 0,1.
SECT2: BIT      #BIT0,PRGMAP ;IS PROGRAM RELOCATED
      BNE     2$,     ;IF NO,CONTINUE TESTING ALL BANKS
      MOV     #20,R0 ;CLEAR ALL LOCATIONS OF TEST MAP
      MOV     .TSTMAP,R1 ;TEST MAP TABLE
1$:   CLR     (R1)+
      SOB     R0,1$ ;LOOP UNTIL DONE
      MOV     SAVTST,R0 ;GET LOWER 128K MAP
      BIC     #177776,R0 ;DO ONLY FIRST BANK
      MOV     R0,TSTMAP ;FOR DATA TESTS
2$:   ;CONTINUE TESTING

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 2050 007526
 2051 007526 004567 007622
 2052 007532 016700 172226
 2053 007536 004467 003236
 2054 007542 010022
 2055 007544 077502
 2056 007546 004767 003440
 2057
 2058
 2059
 2060
 2061
 2062 007552
 2063 007552 004567 007576
 2064 007556 016700 172202
 2065 007562 004467 003212
 2066 007566
 2067 007566 012201
 2068 007570 020001
 2069 007572 001405
 2070 007574 004767 007024
 2071 007600 004767 010062
 2072 007604 000004
 2073 007606
 2074 007606 077511
 2075 007610 004767 003376
 2076
 2077
 2078
 2079 007614 032777 000400 171306
 2080 007622 001416
 2081 007624 017746 171300
 2082 007630 042716 177740
 2083 007634 022726 000006
 2084 007640 001007
 2085 007642 162767 000001 171222
 2086 007650 162767 000024 171220
 2087 007656 000725
 2088
 2089
 2090

```

.SBTTL SECTION 2:      WORST CASE NOISE TESTS
:*****
:* THESE TESTS WRITE MEMORY WORST CASE NOISE TEST PATTERNS THROUGHOUT
:* MEMORY AND CHECK THAT THEY CAN BE WRITTEN AND READ.
:*****
:*TEST 6      WRITE A CONSTANT INTO MEMORY.
:      ;* THE CONSTANT IS USER SELECTABLE (DEFAULT = 0).
:*      R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
:*      R1 = DATA READ FROM MEMORY (WAS)
:*      R2 = VIRTUAL ADDRESS
:*      R3 = NOT USED
:*      R4 = NOT USED
:*      R5 = BLOCK BOUNDARY BIT MASK.
:*****
TST6:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
TST6A: MOV      .CONST, R0      ;GET USER CONSTANT
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV      R0,      (R2)+ ;WRITE CONSTANT INTO MEMORY.
      SOB      R5,      1$      ;BRANCH IF MORE IN CURRENT BLOCK
      JSR      PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
:*****
:*TEST 7      READ MEMORY AND COMPARE TO CONSTANT.
:* IMPORTANT: THIS TEST SHOULD NOT BE RUN WITHOUT FIRST RUNNING TEST $TN.
:*****
TST7:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      MOV      .CONST, R0      ;GET USER CONSTANT
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV      (R2)+,  R1      ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ      65$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR      PC,      $SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    4              ;ERROR TYPE CODE.
65$:  SOB      R5,      1$      ;BRANCH IF MORE IN CURRENT BLOCK
      JSR      PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
:* SPECIAL CHECK TO SEE IF TEST 6 IS SELECTED THRU THE SWR.
:* ALLOWS THE OPERATOR TO SWITCH BACK AND FORTH BETWEEN TESTS 6 AND 7
:* BY SIMPLY "TOGGLING" SW00 WHEN SW01, SW02, AND SW08 ARE SET.
      BIT      #SW08, @SWR     ;CHECK THAT LOOP ON TEST BIT SET
      BEQ      TST10          ;BRANCH IF NOT LOOP ON TEST
      MOV      @SWR, -(SP)     ;GET SWITCH REGISTER DATA.
      BIC      #177740,(SP)    ;CLEAR NON-TEST-NUMBER SWITCHES.
      CMP      #6, (SP)+      ;CHECK IF TEST 6 IN SWITCHES.
      BNE      TST10          ;BRANCH IF NOT TEST 6
      SUB      #1, $TSTNM      ;RESET TEST NUM
      SUB      #TST7-TST6,$LPADR ;RESET LOOP ADR
      BR      TST6A          ;GO TO TEST 6
:*****
:*TEST 10     WORSE CASE NOISE (PARITY) WORD TESTING
    
```

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2091
2092
2093 007660
2094 007660 004567 007470
2095 007664 016704 172136
2096 007670 004767 005766
2097 007674 012400
2098 007676 001417
2099 007700 004467 003074
2100 007704 010012
2101 007706 012201
2102 007710 020001
2103 007712 001405
2104 007714 004767 006704
2105 007720 004767 007742
2106 007724 000004
2107 007726
2108 007726 077512
2109 007730 004767 003256
2110 007734 000755

```

```

;* CHECK MEMORY WITH A SERIES OF PATTERNS
*****
TST10:
      JSR   R5,   $SCOPE ;GO TO SCOPE ROUTINE.
      MOV   .MPPAT, R4 ;INITIALIZE PATTERN TABLE POINTER
1$:   JSR   PC,   CKPMER ;CHECK FOR NON-TRAP PARITY MEMORY ERRORS.
      MOV   (R4)+, R0 ;GET THE DATA PATTERN.
      BEQ   TST11 ;BR IF END OF TABLE.
      JSR   R4,   INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2$:   MOV   R0,   (R2) ;PUT DATA PATTERN INTO MEMORY.
      MOV   (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP   R0,   R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ   65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR   PC,   SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR   PC,   $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD 4 ;ERROR TYPE CODE.
65$:  SOB   R5,   2$ ;BRANCH IF MORE IN CURRENT BLOCK
      JSR   PC,   MMUP ;FIND NEXT BLOCK AND LOOP TO 2$.
      BR   1$ ;BR BACK TO DO NEXT PATTERN

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2111
 2112
 2113
 2114 007736
 2115 007736 004567 007412
 2116 007742 012700 177777
 2117 007746 004767 004332
 2118 007752 004467 003022
 2119 007756 000241
 2120 007760 004767 004336
 2121 007764 016201 177776
 2122 007770 103402
 2123 007772 020001
 2124 007774 001405
 2125 007776 004767 006622
 2126 010002 004767 007660
 2127 010006 000005
 2128 010010
 2129 010010 077516
 2130 010012 004767 003174
 2131
 2132
 2133
 2134
 2135 010016
 2136 010016 004567 007332
 2137 010022 005000
 2138 010024 004767 004254
 2139 010030 004467 002744
 2140 010034 000261
 2141 010036 004767 004260
 2142 010042 016201 177776
 2143 010046 103002
 2144 010050 020001
 2145 010052 001405
 2146 010054 004767 006544
 2147 010060 004767 007602
 2148 010064 000005
 2149 010066
 2150 010066 077516
 2151 010070 004767 003116
 2152

```

*****
*TEST 11 ROTATE A '0' BIT THROUGH A FIELD OF ONES.
*****
TST11:
    JSR    R5,    $SCOPE ;GO TO SCOPE ROUTINE.
    MOV    #-1,   RO     ;SET CHECK WORD
    JSR    PC,    SETCON ;PUT THE CONTENTS OF RO IN ALL MEMORY.
    JSR    R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:    CLC
    JSR    PC,    ROTATE ;ROTATE '0' BIT
    MOV    -2(R2), R1    ;GET RESULT
    BCS    63$,   ;BRANCH IF 'C' BIT WAS SET
    CMP    RO,    R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
    BEQ    64$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
63$:   JSR    PC,    SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
    JSR    PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
    .WORD  5           ;ERROR TYPE CODE.
64$:   SOB    R5,    1$   ;BRANCH IF MORE IN CURRENT BLOCK
    JSR    PC,    MMUP   ;FIND NEXT BLOCK AND LOOP TO 1$.

*****
*TEST 12 ROTATE A '1' BIT THROUGH A FIELD OF ZEROS
*****
TST12:
    JSR    R5,    $SCOPE ;GO TO SCOPE ROUTINE.
    CLR    RO     ;SET CHECK WORD
    JSR    PC,    SETCON ;PUT THE CONTENTS OF RO IN ALL MEMORY
    JSR    R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:    SEC
    JSR    PC,    ROTATE ;GO ROTATE '1' BIT
    MOV    -2(R2), R1    ;GET RESULT
    BCC    63$,   ;BRANCH IF 'C' IS CLEAR
    CMP    RO,    R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
    BEQ    64$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
63$:   JSR    PC,    SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
    JSR    PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
    .WORD  5           ;ERROR TYPE CODE.
64$:   SOB    R5,    1$   ;BRANCH IF MORE IN CURRENT BLOCK
    JSR    PC,    MMUP   ;FIND NEXT BLOCK AND LOOP TO 1$.
    
```

```

2153
2154
2155
2156
2157
2158
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2160
2161
2162
2163 010074
2164 010074 004567 007254
2165 010100 005767 173264
2166 010104 001404
2167 010106 032777 000100 171014
2168 010114 001402
2169 010116 000167 000742
2170 010122 005000
2171 010124 004767 004154
2172 010130 004467 002644
2173
2174
2175 010134 006305
2176 010136 012700 000020
2177 010142 016701 171646
2178 010146 016703 171640
2179 010152 032123
2180 010154 001004
2181 010156 077003
2182 010160 060502
2183
2184 010162 000167 000666
2185 010166 004767 005434
2186 010172 004767 005464
2187 010176 020277 000114
2188 010202 001004
2189 010204 062702 000004
2190 010210 162705 000004
2191
2192 010214 111201
2193 010216 001405
2194 010220 004767 006312
2195 010224 004767 007436
2196 010230 000011
2197 010232
2198 010232 105067 171522
2199 010236 112700 000252
2200 010242 110012
2201 010244 016703 171552
2202 010250 056773 171512 000000
2203 010256 052733 000001
2204 010262 005713
2205 010264 001371
2206
2207 010266 110012
2208 010270 016703 171526

```

```

*****
*TEST 13      WORSE CASE NOISE PARITY BYTE TESTING
* CHECK PARITY MEMORY WITH A SERIES OF BYTE PATTERNS
* 1) FORCE WRONG PARITY IN EACH BYTE OF PARITY MEMORY
* 2) READ IT BACK WITH ACTION ENABLE SET, MAKING SURE THAT A TRAP OCCURS
* 3) WRITE GOOD PARITY AND MAKE SURE NO TRAP OCCURS WHEN IT IS READ
* 4) MAKE SURE THE ERROR ADDRESS BITS (CSR BITS <11-5>) ARE CORRECT
* 5) IF MMU ENABLED AND ABOVE 128KW,CHECK BIT14 AND BITS <11-5>
*      ON PARITY CSR.
*****
TST13:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
WWPB0: TST      MPRX    ;CHECK FOR ANY PARITY MEMORY.
      BEQ     1$,      ;BR IF NO PARITY MEMORY.
      BIT     #SW06, @SWR ;CHECK FORINHIBIT PARITY SWITCH.
      BEQ     2$,      ;BR IF NOT SET.
1$:   JMP     TST14    ;SKIP THIS TEST IF NO PARITY MEMORY PRESENT.
2$:   CLR     R0       ;ZERO TO BE PUT IN ALL MEMORY.
      JSR     PC,      SETCON ;ROUTINE TO LOAD ALL MEMORY.
      JSR     R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
                               ;RETURN FOR MMUP
      ASL     R5       ;MAKE TEST COUNTER BYTE VALUE
WWPB1: MOV     #20,    R0    ;TABLE COUNT
      MOV     .BITPT, R1   ;BANK POINTER TABLE
      MOV     .PMEMAP,R3  ;PARITY TABLE
1$:   BIT     (R1)+,(R3)+ ;CHECK IF CURRENT BANK HAS PARITY MEMORY
      BNE     2$,      ;BRANCH IF PARITY MEMORY
      SOB    R0,      1$  ;CHECK TILL END OF TABLE
      ADD    R5,      R2  ;IF NONE FOUND POINT R2 TO
                               ;FIRST ADDR OF NEXT BANK.
      JMP     WWPB6     ;FIND NEXT BLOCK
2$:   JSR     PC,      SETAE ;SET ACTION ENABLE (EVEN IF BANK0.)
      JSR     PC,      CKPMER ;CHECK FOR ANY NON TRAP PARITY ERRORS.
WWPB1: CMP     R2,      #114 ;CHECK IF POINTING TO PARITY ERROR VECTOR.
      BNE     3$,      ;BR IF NOT AT VECTOR.
      ADD    #4,      R2  ;SKIP PARITY VECTOR.
      SUB    #4,      R5  ;SKIP PARITY VECTOR
                               ;SUBTRACT 4 FROM TEST COUNTER
3$:   MOVVB  (R2),    R1   ;CHECK IF BYTE STILL CLEARED.
      BEQ    65$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR     PC,      SPRNT ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD  11         ;ERROR TYPE CODE.
65$:  CLRVB  OEFLG    ;CLEAR ODD/EVEN FLAG.
      MOVVB #252,    R0    ;SET UP DATA...EVEN, SETS PARITY BIT.
WWPB2: MOVVB  R0,      (R2) ;MOV DATA INTO TEST LOCATION.
      MOV    .MPRX,   R3   ;GET PARITY REGISTER TABLE POINTER.
10$:  BIS     WWP,@(R3) ;SET WRITE WRONG PARITY.
      BIS    #AE,@(R3)+
      TST   (R3)       ;CHECK FOR TABLE TERMINATOR.
      BNE   10$,      ;BR IF MORE REGS IN TABLE.
* SET WRONG PARITY IN LOCATION UNDER TEST.
      MOVVB R0,      (R2) ;WRITE SAME DATA (EXCEPT PARITY) VIA DATOB.
      MOV    .MPRX,   R3  ;GET PARITY REG TABLE POINTER.

```



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2209 010274 046733 171466      11$:  BIC  WWP, @R3+  ;CLEAR WRITE WRONG PARITY.
2210 010300 005713              TST  (R3)          ;CHECK FOR TABLE TERMINATOR.
2211 010302 001374              BNE  11$          ;BR IF MORE PARITY REGISTERS.
2212 010304 005767 171466      TST  LSIFLG       ;CHECK IF RUNNING ON EARLIER LSI-11/2
2213 010310 001402              BEQ  12$          ;BR IF 11/23 OR LATER PROCESSOR
2214 010312 105712              TSTB (R2)         ;PARITY TRAP LOGIC NOT AVAILABLE ON LSI11/2
2215 010314 000424              BR   PBTRP1      ;SET PARITY ERROR WITH READ AND BYPASS
2216                                ;PARITY TRAP AND TEST PARITY CSR.
2217 010316 016737 171502 000114 12$:  MOV  .PBTRP, @#PARVEC ;SET UP VECTOR FOR EXPECTED TRAP.
2218                                ;* DETECT WRONG PARITY VIA DATIO; DATOB SHOULDN'T EXECUTE.
2219 010324 105412              NEGB (R2)         ;DATIO (DATOB AND COM PARITY BIT.)
2220                                ;* SHOULD HAVE TRAPPED TO PBTRP.
2221 010326 016737 171476 000114  MOV  .PESRV, @#PARVEC ;RESET VECTOR FOR UNEXPECTED TRAPS.
2222 010334 004767 006240      64$:  JSR  PC, SPRNTO   ;SET UP VALUES FOR ERROR PRINTING.
2223 010340 004767 007322      JSR  PC, $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2224 010344 000012              .WORD 12          ;ERROR TYPE CODE.
2225 010346 004767 006142      JSR  PC, CLRPAR   ;CLEAR ALL PARITY CSRS BEFORE NEXT BYTE
2226 010352 000167 000442      JMP  WWPB4        ;SKIP TRAP SERVICE.
2227
2228
2229
2230                                ;* EXPECTED PARITY MEMORY TRAPS COME HERE.
2231 010356 016737 171446 000114  PBTRP: MOV .PESRV, @#PARVEC ;RESET PARITY VECTOR FOR UNEXPECTED TRAPS.
2232 010364 022626              CMP  (SP)+, (SP)+ ;RESET THE STACK POINTER AFTER TRAP.
2233 010366 016703 171426      PBTRP1: MOV .MPRO, R3 ;GET PARITY REG AND MAP TABLE POINTER.
2234 010372 032713 000001      21$:  BIT  #BIT0, (R3) ;CHECK IF THIS REGISTER EXISTS.
2235 010376 001003              BNE  22$          ;BR IF IT DOESN'T EXIST.
2236 010400 017301 000000      MOV  @R3, R1     ;GET THE CONTENTS.
2237 010404 100413              BMI  23$          ;BR IF ERROR FLAG SET.
2238 010406 062703 000044      22$:  ADD  #44, R3    ;MOVE POINTER TO NEXT REG.
2239 010412 020367 171404      CMP  R3, .MPRX   ;CHECK FOR END OF TABLE.
2240 010416 103765              BLO  21$          ;BR IF MORE REGISTERS.
2241 010420 004767 006154      64$:  JSR  PC, SPRNTO   ;SET UP VALUES FOR ERROR PRINTING.
2242 010424 004767 007236      JSR  PC, $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2243 010430 000013              .WORD 13          ;ERROR TYPE CODE.
2244 010432 000572              BR   WWPB4        ;EXIT AFTER ERROR.
2245 010434 004567 005330      23$:  JSR  R5, PARMAT ;CHECK FOR MAP OF THIS REGISTER
2246 010440 000405              BR   24$          ;BRANCH IF THIS PARITY REGISTER
2247                                ;CONTROLS THIS BANK.
2248                                ;RETURN +2, ERROR, CANNOT FIND MEM BANK
2249                                ;IN PARITY MAP TABLE.
2250 010442 004767 006126      65$:  JSR  PC, SPRNTP  ;SET UP VALUES FOR ERROR PRINTING.
2251 010446 004767 007214      JSR  PC, $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
2252 010452 000014              .WORD 14          ;ERROR TYPE CODE.
2253 010454
2254 010454 010046              MOV  R0, -(SP)   ;;PUSH R0 ON STACK
2255 010456 010200              MOV  R2, R0     ;GET THE ADDRESS POINTER.
2256 010460 042700 003777      BIC  #3777, R0   ;CLEAR LOW ADDRESS BITS.
2257 010464 000300              SWAB R0         ;SHIFT 6 PLACES RIGHT.
2258 010466 006300              ASL  R0
2259 010470 006300              ASL  R0
2260 010472 005767 170040      TST  MMAPVA     ;CHECK FOR MEM MGMT.
2261 010476 001411              BEQ  25$          ;BR IF NO MEM MGMT.
2262 010500 042700 177600      BIC  #177600, R0 ;CLEAR BANK BITS
2263 010504 063700 172344      ADD  @#KIPAR2, R0 ;ADD MEM MGMT OFFSET.
2264 010510 032702 020000      BIT  #BIT13, R2 ;CHECK FOR PAR3 REF. ADDRESSING

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2265 010514 001402          BEQ 25$          ;BR IF R2 IS ADDRESSING PAR2
2266 010516 062700 000200    ADD #200,R0      ;SET UP EXPECTED WITH PAR3
2267 010522 052700 100001    BIS #BIT15+BIT0,R0 ;SET ERROR AND AE BIT IN CHECK WORD.
2268 010526 016367 000042 170752  MOV 42(R3), RESRVD ;GET APPROPRIATE MASK.
2269 010534 046700 170746    BIC RESRVD, R0   ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
2270 010540 046701 170742    BIC RESRVD, R1   ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
2271                               ;NOTE: THE ABOVE INSTRUCTION (2 WORDS) CAN BE NOP'ED FOR UNMIXED MEMORY TYPES.
2272 010544 020001          CMP R0, R1       ;COMPARE THE CHECK WORD WITH THE DATA READ.
2273 010546 001405          BEQ 67$          ;BRANCH OVER ERROR CALL IF GOOD DATA.
2274 010550 004767 006020    JSR PC, SPRNTP  ;SET UP VALUES FOR ERROR PRINTING.
2275 010554 004767 007106    JSR PC, $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2276 010560 000015          .WORD 15        ;ERROR TYPE CODE.
2277 010562
2278 010562 005767 167750    TST MAVA        ;CHECK FOR 22 BIT ADDRESSING
2279 010566 100034          BPL 100$        ;BR IF 22 BIT ADDR NOT ENABLED
2280 010570 022737 010000 172344  CMP #10000,@#KIPAR2 ;CHECK IF ABOVE 128KW
2281 010576 101030          BHI 100$        ;BR IF KIPAR2 LESS THAN 128KW
2282 010600 010046          MOV R0,-(SP)    ;PUSH R0 ON STACK
2283 010602 052773 040000 000000  BIS #BIT14,@(R3) ;SET BIT14 TO ENABLE BITS 18-21
2284                               ;INTO BITS 8-5 OF PARITY CSR
2285 010610 013700 172344    MOV @#KIPAR2,R0 ;SETUP EXPECTED FOR PARITY CSR
2286 010614 042700 007777    BIC #7777,R0    ;BITS 18-21 STORED IN
2287 010620 000300          SWAB R0         ;BITS 5-8.
2288 010622 006300          ASL R0          ;A18-21 IN BITS 5-8
2289 010624 052700 140001    BIS #BIT15!BIT14!AE,R0 ;SAVE EXPECTED PARITY CSR
2290 010630 017301 000000    MOV @(R3),R1   ;GET CONTENTS OF PARITY CSR
2291 010634 042701 030032    BIC #30032,R1  ;CLEAR MASKED BITS
2292 010640 020001          CMP R0, R1     ;COMPARE THE CHECK WORD WITH THE DATA READ.
2293 010642 001405          BEQ 68$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
2294 010644 004767 005724    JSR PC, SPRNTP  ;SET UP VALUES FOR ERROR PRINTING.
2295 010650 004767 007012    JSR PC, $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2296 010654 000015          .WORD 15        ;ERROR TYPE CODE.
2297 010656
2298 010656 012600          MOV (SP)+,R0   ;;POP STACK INTO R0
2299 010660 005073 000000    CLR @(R3)      ;CLEAR REG INCLUDING ACTION ENABLE.
2300 010664 010346          MOV R3,-(SP)   ;;PUSH R3 ON STACK
2301 010666 062703 000044 26$:  ADD #44, R3     ;UPDATE POINTER TO NEXT PARITY REG + MAP.
2302 010672 020367 171124    CMP R3, .MPRX  ;CHECK FOR END OF TABLE.
2303 010676 101014          BHI WWPB3      ;BR IF END OF TABLE REACHED.
2304 010700 032713 000001    BIT #BIT0, (R3) ;CHECK IF NEXT REG EXISTS.
2305 010704 001370          BNE 26$        ;BR IF THIS PARITY REG DOESN'T EXIST.
2306 010706 017301 000000    MOV @(R3), R1  ;SAVE AND CHECK FOR ERROR FLAG.
2307 010712 100365          BPL 26$        ;BR IF NO ERROR FLAG.
2308 010714 004767 005654 70$:  JSR PC, SPRNTP  ;SET UP VALUES FOR ERROR PRINTING.
2309 010720 004767 006742    JSR PC, $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2310 010724 000016          .WORD 16        ;ERROR TYPE CODE.
2311 010726 000757          BR 26$         ;BR AFTER ERROR.
2312 010730 111204          WWPB3: MOVB (R2), R4 ;GET THE DATA FOR CHECKING.
2313                               ;* READING THE DATA VIA DATI TO CHECK IT SHOULD CAUSE PARITY ERROR, BUT
2314                               ;* ACTION ENABLE IS NOT SET IN CONTROLLING REG, SO NO TRAP SHOULD OCCUR.
2315 010732 111212          MOVB (R2), (R2) ;RESTORE RIGHT PARITY
2316                               ;NOTE: THE ABOVE INSTRUCTION CAN BE NOP'ED FOR PROCESSORS
2317                               ; WHICH DO ONLY DATOB TO DESTINATION OF MOVB INSTRUCTIONS.
2318 010734 012603          MOV (SP)+,R3   ;;POP STACK INTO R3
2319 010736 017301 000000    MOV @(R3), R1  ;READ THE PARITY REGISTER TO CHECK IT AGAIN.
2320 010742 046701 170540    BIC RESRVD, R1 ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.

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2321
 2322 010746 042700 000001
 2323 010752 020001
 2324 010754 001405
 2325 010756 004767 005612
 2326 010762 004767 006700
 2327 010766 000015
 2328 010770
 2329 010770 012773 000001 000000
 2330 010776 010401
 2331 011000 012600
 2332 011002 120001
 2333 011004 001405
 2334 011006 004767 005566
 2335 011012 004767 006650
 2336 011016 000017
 2337 011020
 2338 011020 110012
 2339 011022 105712
 2340 011024 012700 000253
 2341 011030 105167 170724
 2342 011034 100002
 2343 011036 000167 177200
 2344 011042 005202
 2345 011044 005305
 2346 011046 001402
 2347 011050 000167 177122
 2348 011054 004767 002132
 2349 011060 004767 004476

```

;NOTE: THE ABOVE INSTRUCTION (2 WORDS) CAN BE NOP'ED FOR UNMIXED MEMORY TYPES.
BIC #AE, R0 ;CLEAR THE ACTION ENABLE BIT IN TEST DATA.
CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNTP ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 15 ;ERROR TYPE CODE.

65$: MOV #1, @ (R3) ;CLEAR ALL BUT ACTION ENABLE.
MOV R4, R1 ;GET DATA READ FROM MEMORY FOR TESTING.
MOV (SP)+, R0 ;POP STACK INTO R0
CMPB R0, R1 ;CHECK THE DATA.
BEQ 67$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$: JSR PC, SPRNTP ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 17 ;ERROR TYPE CODE.

67$: WWPB4: MOVB R0, (R2) ;RESTORE DATA.
TSTB (R2) ;DO A DATA TO BE SURE RIGHT PARITY.
MOV #253, R0 ;SET ODD PARITY DATA.
COMB OEFLG ;CHECK IF DONE BOTH ODD AND EVEN PARITY.
BPL 27$ ;BR IF DONE BOTH EVEN AND ODD.
JMP WWPB2 ;LOOP BACK AND DO ODD(PARITY BIT CLR).
27$: INC R2 ;MOVE POINTER TO NEXT MEMORY BYTE.
WWPB5: DEC R5 ;CHECK FOR END OF BLOCK
BEQ WWPB6 ;BR IF END OF BLOCK FOUND.
JMP WWPB1 ;LOOP BACK TO TEST NEXT BYTE.
WWPB6: JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO WWPBYT
JSR PC, MAMF ;GO RESET PARITY REGISTERS.

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2350
2351
2352
2353 011064
2354 011064 004567 006264
2355 011070 010703
2356 011072 042703 007777
2357 011076 004467 001676
2358 011102 010246
2359 011104 010346
2360 011106 010567 170660
2361 011112 012322
2362 011114 032703 007777
2363 011120 001002
2364 011122 162703 010000
2365 011126 077507
2366 011130 012603
2367 011132 012602
2368 011134 016705 170632
2369 011140 012300
2370 011142 012201
2371 011144 020001
2372 011146 001405
2373 011150 004767 005450
2374 011154 004767 006506
2375 011160 000020
2376 011162
2377 011162 032703 007777
2378 011166 001002
2379 011170 162703 010000
2380 011174
2381 011174 077517
2382 011176 004767 002010

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*****
*TEST 14 RANDOM DATA TESTING THRU PROGRAM CODE RELOCATION.
*****
TST14:
RANTST: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
        MOV PC, R3 ;GET CURRENT PROGRAM COUNTER.
        BIC #7777, R3 ;POINT TO BEGINNING OF CURRENT 2K BLOCK.
        JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:     MOV R2, -(SP) ;SAVE MEMORY POINTER.
        MOV R3, -(SP) ;SAVE 'DATA' POINTER.
        MOV R5, TEMP1 ;SAVE ADDRESS COUNTER
2$:     MOV (R3)+, (R2)+ ;MOV CODE INTO TEST MEMORY.
        BIT #7777, R3 ;CHECK FOR END OF 'DATA TABLE'
        BNE 3$ ;BRANCH IF MORE
        SUB #10000, R3 ;RESET POINTER TO START OF 'RANDOM DATA'
3$:     SOB R5, 2$ ;IF NOT END OF BLOCK,BRANCH TO 2$
        MOV (SP)+, R3 ;RESET 'DATA' POINTER.
        MOV (SP)+, R2 ;RESET MEMORY POINTER.
        MOV TEMP1, R5 ;RESET ADDRESS COUNTER
4$:     MOV (R3)+, R0 ;GET S/B DATA.
        MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
        CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:    JSR PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
        JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD 20 ;ERROR TYPE CODE.
65$:    BIT #7777, R3 ;CHECK FOR END OF 'DATA TABLE'
        BNE 5$ ;BR IF MORE.
        SUB #10000, R3 ;RESET POINTER TO TOP OF 'DATA TABLE'.
5$:     SOB R5, 4$ ;BRANCH IF MORE IN CURRENT BLOCK
        JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

```

.SBTTL SECTION 3: INSTRUCTION EXECUTION TESTS.

```

*****
*TEST 15 EXECUTE DAT1, DATO THRU MEMORY.
* EXECUTES THE INSTRUCTION 'MOV R4,(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOV' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:

```

	MEMORY LOCATION	INSTRUCTION PLACED THERE	CONTENTS OF MEMORY LOCATION AFTER INSTRUCTION EXECUTION
* 1ST PASS /	40000	010412	000205
* THRU TEST /	40002	000205	000205
* 2ND PASS /	40002	010412	000205
* THRU TEST /	40004	000205	000205

* ETC., ETC., ETC.

```

* R0 - DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.

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2410 011202
2411 011202 004567 006146
2412 011206 012703 010412
2413 011212 012704 000205
2414 011216 010400
2415 011220 004467 001554
2416 011224 005305
2417 011226 010322
2418 011230 010412
2419 011232 004542
2420 011234 012201
2421 011236 020001
2422 011240 001405
2423 011242 004767 005352
2424 011246 004767 006414
2425 011252 000021
2426 011254
2427 011254 010322
2428 011256 077514
2429 011260 004767 001726
  
```

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;* R3 = INSTRUCTION UNDER TEST (IUT).
;* R4 = RTS R5 (CODE 205).
;* R5 = BLOCK BOUNDARY BIT MASK.
:*****
TST15:
DIDO: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
      MOV #010412,R3 ;GET 'MOV R4,(R2)' INSTRUCTION (IUT).
      MOV #205, R4 ;GET 'RTS R5'
      MOV R4, R0 ;SET UP S/B DATA AFTER EXECUTION.
      JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: DEC R5 ;DO ALL ADDRESSES -1
   MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
   JSR R5, -(R2) ;GO EXECUTE THE IUT.
   MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
   CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
   BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRINT3 ;SET UP VALUES FOR ERROR PRINTING.
     JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
     .WORD 21 ;ERROR TYPE CODE.
65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
     SOB R5, 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
     JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
  
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011264 004567 006064
011270 012703 110412
011274 012704 000205
011300 012700 110605
011304 004467 001470
011310 005305
011312 010322
011314 010412
011316 004542
011320 012201
011322 020001
011324 001405
011326 004767 005266
011332 004767 006330
011336 000021
011340
011340 010322
011342 077514
011344 004767 001642

```
*****
*TEST 16 EXECUTE DATI, DATOB (LOW BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION 'MOVB R4,(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOVB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY          INSTRUCTION          CONTENTS OF MEMORY LOCATION
*          LOCATION        PLACED THERE        AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000          110412          110605
* THRU TEST / 40002          000205          000205
*
* 2ND PASS / 40002          110412          110605
* THRU TEST / 40004          000205          000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
```

```
TEST16:
        JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
DIDBL:  MOV      #110412,R3 ;GET 'MOVB R4,(R2)' INSTRUCTION (IUT).
        MOV      #205, R4 ;GET 'RTS R5'
        MOV      #110605,R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:     DEC      R5 ;DO ALL ADDRESSES -1
        MOV      R3,      (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$:     MOV      R4,      (R2) ;PUT 'RTS R5' FOLLOWING IUT.
        JSR      R5,      -(R2) ;GO EXECUTE THE IUT.
        MOV      (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP      R0,      R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ      65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:   JSR      PC,      SPRNT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD 21 ;ERROR TYPE CODE.
65$:   MOV      R3,      (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        SOB      R5,      2$ ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR      PC,      MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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*****
*TEST 17 EXECUTE DATI, DATOB (HIGH BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION 'MOVB R3,-(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOVB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY          INSTRUCTION          CONTENTS OF MEMORY LOCATION
*          LOCATION        PLACED THERE        AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000        110342            161342
* THRU TEST / 40002        000205            000205
*
* 2ND PASS / 40002        110342            161342
* THRU TEST / 40004        000205            000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
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2500 011350
2501 011350 004567 006000
2502 011354 012703 110342
2503 011360 012704 000205
2504 011364 012700 161342
2505 011370 004467 001404
2506 011374 005305
2507 011376 010322
2508 011400 010412
2509 011402 004562 177776
2510 011406 005302
2511 011410 012201
2512 011412 020001
2513 011414 001405
2514 011416 004767 005176
2515 011422 004767 006240
2516 011426 000021
2517 011430
2518 011430 010322
2519 011432 077516
2520 011434 004767 001552

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1ST17:
DIDBH: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
        MOV #110342,R3 ;GET 'MOVB R3,-(R2)' INSTRUCTION (IUT).
        MOV #205,R4 ;GET 'RTS R5'
        MOV #161342,R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: DEC R5 ;DO ALL ADDRESSES -1
    MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
    JSR R5, -2(R2) ;GO EXECUTE THE IUT.
    DEC R2 ;ADJUST R2 TO POINT TO MAUT.
    MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
    CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
    BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNT3 ;SET UP VALUES FOR ERROR PRINTING.
    JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
    .WORD 21 ;ERROR TYPE CODE.
65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
    SOB R5, 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
    JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
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011440 004567 005710
011444 012703 005412
011450 012704 000205
011454 012700 172366
011460 004467 001314
011464 005305
011466 010322
011470 010412
011472 004542
011474 012201
011476 020001
011500 001405
011502 004767 005112
011506 004767 006154
011512 000021
011514
011514 010322
011516 077514
011520 004767 001466

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*****
*TEST 20 EXECUTE DATI, DATIO, DATO THRU MEMORY.
* EXECUTES THE INSTRUCTION 'NEG (R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'NEG' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
* MEMORY INSTRUCTION CONTENTS OF MEMORY LOCATION
* LOCATION PLACED THERE AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000 005412 172366
* THRU TEST / 40002 000205 000205
*
* 2ND PASS / 40002 005412 172366
* THRU TEST / 40004 000205 000205
*
* ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
*
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 - BLOCK BOUNDARY BIT MASK.
*****

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TST20:
DIPDO: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
        MOV #005412,R3 ;GET 'NEG (R2)' INSTRUCTION (IUT).
        MOV #205,R4 ;GET 'RTS R5'
        MOV #172366,R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: DEC R5 ;DO ALL ADDRESSES -1
    MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
    JSR R5, -(R2) ;GO EXECUTE THE IUT.
    MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
    CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
    BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNT3 ;SET UP VALUES FOR ERROR PRINTING.
    JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
    .WORD 21 ;ERROR TYPE CODE.
65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
    SOB R5, 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
    JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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2593 011524
2594 011524 004567 005624
2595 011530 012703 142242
2596 011534 012704 000205
2597 011540 012700 142000
2598 011544 004467 001230
2599 011550 005305
2600 011552 010322
2601 011554 010412
2602 011556 004542
2603 011560 012201
2604 011562 020001
2605 011564 001405
2606 011566 004767 005026
2607 011572 004767 006070
2608 011576 000021
2609 011600
2610 011600 01032
2611 011602 077514
2612 011604 004767 001402

```

*****
*TEST 21 EXECUTE DATI, DATI, DATIO, DATOB (LOW BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION BICB (R2)+, -(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE BICB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY LOCATION      INSTRUCTION      CONTENTS OF MEMORY LOCATION
*          LOCATION              PLACED THERE      AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000              142242              142000
* THRU TEST / 40002              000205              000205
*
* 2ND PASS / 40002              142242              142000
* THRU TEST / 40004              000205              000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****

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TST21:
DPDBL: JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
        MOV      #142242,R3 ;GET BICB (R2)+, -(R2)' INSTRUCTION (IUT).
        MOV      #205,  R4 ;GET 'RTS R5'
        MOV      #142000,R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:     DEC      R5,      ;DO ALL ADDRESSES -1
        MOV      R3,      (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$:     MOV      R4,      (R2) ;PUT 'RTS R5' FOLLOWING IUT.
        JSR      R5,      -(R2) ;GO EXECUTE THE IUT.
        MOV      (R2)+,  R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP      R0,      R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ      65$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:   JSR      PC,      SPRNT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD   21 ;ERROR TYPE CODE.
65$:   MOV      R3,      (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        SOB     R5,      2$ ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR     PC,      MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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011610
 011610 004567 005540
 011614 012703 152212
 011620 012704 000205
 011624 012700 157212
 011630 004467 001144
 011634 005305
 011636 010322
 011640 010412
 011642 004542
 011644 005302
 011646 012201
 011650 020001
 011652 001405
 011654 004767 004740
 011660 004767 006002
 011664 000021
 011666
 011666 010322
 011670 077515
 011672 004767 001314

```

*****
*TEST 22 EXECUTE DATI, DATI, DATIO, DATOB (HIGH BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION 'BISB (R2)+,(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'BISB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY LOCATION      INSTRUCTION      CONTENTS OF MEMORY LOCATION
*          LOCATION              PLACED THERE      AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000              152212            157212
* THRU TEST / 40002            000205            000205
*
* 2ND PASS / 40002              152212            157212
* THRU TEST / 40004            000205            000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
  
```

```

TEST22:
DPDBH: JSR    R5,    $SCOPE ;GO TO SCOPE ROUTINE.
        MOV    #152212,R3 ;GET 'BISB (R2)+,(R2)' INSTRUCTION (IUT).
        MOV    #205,R4 ;GET 'RTS R5'
        MOV    #157212,R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR    R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:    DEC    R5 ;DO ALL ADDRESSES -1
        MOV    R3,    (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$:    MOV    R4,    (R2) ;PUT 'RTS R5' FOLLOWING IUT.
        JSR    R5,    -(R2) ;GO EXECUTE THE IUT.
        DEC    R2 ;RESET R2 TO POINT TO IUT.
        MOV    (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP    R0,    R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ    < $ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:   JSR    SPRNT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR    PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD 21 ;ERROR TYPE CODE.
65$:   MOV    R3,    (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        SOB    R5,    2$ ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR    PC,    MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
  
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 2684 011676
 2685 011676 004567 005452
 2686 011702 004467 001072
 2687 011706 010567 170060
 2688 011712 010267 170052
 2689 011716 005003
 2690 011720 012700 000377
 2691 011724 010022
 2692 011726 077502
 2693 011730 016705 170036
 2694 011734 014201
 2695 011736 020001
 2696 011740 001405
 2697 011742 004767 004656
 2698 011746 004767 005714
 2699 011752 000010
 2700 011754
 2701 011754 000300
 2702 011756 010012
 2703 011760 011201
 2704 011762 020001
 2705 011764 001405
 2706 011766 004767 004632
 2707 011772 004767 005670
 2708 011776 000010
 2709 012000
 2710 012000 000300
 2711 012002 005703
 2712 012004 001403
 2713 012006 020327 000003
 2714 012012 001011

```

.SBTTL SECTION 4:MOS TESTS
:*****
:*TEST 23      MARCHING 1'S AND 0'S.
:* THIS TEST IS DESIGNED TO STRESS MOS MEMORIES.
:* STARTING AT THE BOTTOM ADDRESS AND ADDRESSING UPWARDS A 8K BANK IS
:* WRITTEN WITH 000377.THEN STARTING AT THE TOP ADDRESS OF THE BANK THE
:* 000377 IS READ,THE BYTES ARE SWAPPED TO 177400 AND THE LOCATION
:* REREAD TO CONFIRM THE WRITE.THIS IS REPEATED FOR EVERY LOCATION
:* ADDRESSED DOWNWARD UNTIL THE BOTTOM IS REACHED. STARTING AT THE
:* BOTTOM EACH LOCATION IS READ FOR 177400,THE BYTES ARE SWAPPED TO
:* 000377 AND REREAD TO CONFIRM THE WRITE UNTIL THE TOP ADDRESS OF THE
:* BANK IS REACHED. AGAIN STARTING AT THE BOTTOM EACH LOCATION IS READ
:* FOR 000377,THE BYTES SWAPPED TO 177400 AND THE LOCATION REREAD TO
:* CONFIRM THE WRITE. LASTLY STARTING FROM THE TOP AND ADDRESSING DOWN-
:* WARD EACH LOCATION IS READ,THE BYTES SWAPPED TO 000377 AND THE
:* LOCATION IS REREAD TO CONFIRM THE WRITE. THIS IS REPEATED FOR EVERY
:* 8K BANK UNDER TEST.
:*
:*      R0=DATA WRITTEN INTO MEMORY(SHOULD BE)
:*      R1=DATA READ FROM MEMORY(WAS)
:*      R2=VIRTUAL ADDRESS
:*      R3=TIMES THROUGH COUNTER
:*      R4=NOT USED
:*      R5=BLOCK BOUNDARY BIT MASK.
:*****
TST23:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
100$:  MOV      R5,TEMP1      ;STORE TEST WORD COUNTER
      MOV      R2,TEMP      ;SAVE BANK STARTING ADDRESS
1$:    CLR      R3           ;CLEAR PASS COUNTER
      MOV      #000377,R0    ;SETUP TO WRITE PATTERN
2$:    MOV      R0,(R2)+     ;WRITE PATTERN
      SOB      R5,2$        ;END OF 8K?
      MOV      TEMP1,R5      ;RESTORE TEST WORD COUNTER FOR NEXT PASS
3$:    MOV      -(R2),R1     ;GET DATA WRITEN
      CMP      R0,      R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ      65$         ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:   JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD   10          ;ERROR TYPE CODE.
65$:
4$:    SWAB     R0           ;SWAP BYTES OF DATA
      MOV      R0,(R2) ;WRITE SWAPPED WORD
      MOV      (R2),R1     ;GET DATA WRITEN
      CMP      R0,      R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ      67$         ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$:   JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD   10          ;ERROR TYPE CODE.
67$:
      SWAB     R0           ;PUT DATA BACK TO ORINGINAL
      TST      R3          ;IF ON PASS 0 OR PASS 3
      BEQ      5$         ;WE ARE ADDRESSING DOWN
      CMP      R3,#3      ;IF ON PASS 1 OR 2 GO TO
      BNE      6$         ;UPWARD
    
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2715 012014 077531          5$: SOB      R5,3$      ;DONE A PASS? ,IF NOT THEN 3$
2716 012016 005203          INC      R3        ;IF YES INCREMENT PASS COUNTER
2717 012020 022703 000004   CMP      #4,R3     ;ARE WE DONE ALL PASSES FOR THIS BK?
2718 012024 001433          BEQ      9$        ;IF YES BRANCH
2719 012026 016705 167740   MOV      TEMP1,R5  ;RESTORE TEST COUNTER FOR NEXT PASS.
2720 012032 000300          SWAB    R0        ;ELSE SET UP NEW READ WORD
2721 012034 000404          BR      7$        ;GO TO START OF ADDRESS UP
2722 012036 062702 000002   6$: ADD      #2,R2   ;UPDATE TO NEXT ADDRESS
2723 012042 005305          DEC      R5        ;DONE A PASS?
2724 012044 001411          BEQ      8$        ;IF YES BRANCH
2725 012046 011201          7$: MOV      (R2),R1 ;GET DATA WRITTEN
2726 012050 020001          CMP      R0, R1   ;COMPARE THE CHECK WORD WITH THE DATA READ.
2727 012052 001405          BEQ      69$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
2728 012054 004767 004544   68$: JSR     PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2729 012060 004767 005602   JSR     PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2730 012064 000010          .WORD   10        ;ERROR TYPE CODE.
2731 012066
2732 012066 000732          69$: BR      4$
2733 012070 016705 167676   8$: MOV      TEMP1,R5 ;RESTORE TEST WORD COUNTER FOR NEXT PASS.
2734 012074 005203          INC      R3        ;INCREMENT PASS COUNTER
2735 012076 000300          SWAB    R0        ;SET UP NEW READ WORD
2736 012100 020327 000002   CMP      R3,#2    ;ADDRESSING UP?
2737 012104 001313          BNE     3$        ;IF NO GO TO DOWN SEQUENCE
2738 012106 016702 167656   MOV      TEMP,R2  ;IF YES RESET ADDRESS TO START
2739 012112 000755          BR      7$        ;GO TO UP SEQUENCE
2740 012114 062702 040000   9$: ADD      #40000,R2 ;TESTING ENDS WITH R2 = BOTTOM OF BANK
2741                                ;ADD BK FOR TEST START OF NEXT BANK
2742 012120 042702 001000   BIC      #1000,R2 ;CLEAR POSSIBLE FIRST STARTING
2743                                ;ADDRESS OF 1000 WHEN VECTOR AREA IS
2744                                ;PROTECTED.
2745 012124 004767 001062   JSR     PC,MMUP   ;UPDATE TO NEW BANK IF EXISTS
2746                                ;RETURN TO 100$
2747
2748 ;*****
2749 ;*TEST 24 WRITE CHECKERBOARD STARTING WITH '125252' DATA.
2750 ;* THESE TESTS WRITE A CHECKERBOARD THROUGHOUT MEMORY,STALL
2751 ;* FOR 2 SECONDS THEN CHECK PATTERN TO VERIFY DATA DID NOT
2752 ;* DETERIORATE BETWEEN REFRESH CYCLES.
2753 ;*
2754 ;* R0=DATA WRITTEN INTO MEMORY(SHOULD BE)
2755 ;* R1=DATA READ FROM MEMORY(WAS)
2756 ;* R2=VIRTUAL ADDRESS
2757 ;* R3=SMALL LOOP COUNTER FOR STALL
2758 ;* R4=NUMBER OF TIMES SMALL LOOP DONE
2759 ;* R5=BLOCK BOUNDARY BIT MASK.
2760 ;*****
2761 012130
2762 012130 004567 005220   TST24: JSR     R5, $SCOPE ;GO TO SCOPE ROUTINE.
2763 012134 004467 000640   JSR     R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2764 012140 012700 125252   MOV     #125252,R0 ;SETUP DATA PATTERN
2765 012144 010022          1$: MOV     R0,(R2)+ ;WRITE A WORD
2766 012146 005100          COM     R0        ;COMPLEMENT DATA
2767 012150 077503          SOB     R5, 1$   ;BRANCH IF MORE IN CURRENT BLOCK
2768 012152 004767 001034   JSR     PC, MMUP  ;FIND NEXT BLOCK AND LOOP TO 1$.
2769 012156 005003          CLR     R3        ;SET UP COUNTER FOR STALL
2770 012160 012704 000046   MOV     #46, R4   ;DO LOOP 46 TIMES OR 2 SEC. TOTAL.

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2771 012164 005303      2$: DEC R3
2772 012166 001376      BNE 2$
2773 012170 005304      DEC R4
2774 012172 001374      BNE 2$
2775 012174 004467 000600 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2776 012200 012700 125252 MOV #125252,R0 ;INIT DATA FOR CHECKING
2777 012204
2778 012204 012201      3$: MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2779 012206 020001      CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2780 012210 001405      BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
2781 012212 004767 004406      64$: JSR PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2782 012216 004767 005444      JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2783 012222 000006      .WORD 6 ;ERROR TYPE CODE.
2784 012224
2785 012224 005100      65$: COM R0
2786 012226 077512      SOB R5, 3$ ;BRANCH IF MORE IN CURRENT BLOCK
2787 012230 004767 000756      JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
2788
2789 ;:*****
2790 ;*TEST 25 WRITE CHECKERBOARD STARTING WITH 052525 DATA
2791 ;:*****
2791 012234      TST25:
2792 012234 004567 005114      JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
2793 012240 004467 000534      JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2794 012244 012700 052525      MOV #052525,R0 ;SETUP DATA PATTERN
2795 012250 010022      1$: MOV R0, (R2)+ ;WRITE A WORD
2796 012252 005100      COM R0
2797 012254 077503      SOB R5, 1$ ;BRANCH IF MORE IN CURRENT BLOCK
2798 012256 004767 000730      JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
2799 012262 005003      CLR R3 ;SET COUNTER FOR LOOP
2800 012264 012704 000046      MOV #46, R4 ;DO LOOP 46 TIMES OR 2 SEC. TOTAL
2801 012270 005303      2$: DEC R3
2802 012272 001376      BNE 2$
2803 012274 005304      DEC R4
2804 012276 001374      BNE 2$
2805 012300 004467 000474      JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2806 012304 012700 052525      MOV #052525,R0 ;INIT PATTERN FOR CHECKING
2807 012310
2808 012310 012201      3$: MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2809 012312 020001      CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2810 012314 001405      BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
2811 012316 004767 004302      64$: JSR PC, SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2812 012322 004767 005340      JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2813 012326 000006      .WORD 6 ;ERROR TYPE CODE.
2814 012330
2815 012330 005100      65$: COM R0
2816 012332 077512      SOB R5, 3$ ;BRANCH IF MORE IN CURRENT BLOCK
2817 012334 004767 000652      JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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2818 .SBTTL DONE: RELOCATE PROGRAM AND REPEAT ALL TESTS.
2819 012340 DONE:
2820 012340 004567 005010 JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
2821 012344 005067 166610 CLR $TIMES ;RESET ITERATION COUNTER FOR RESTARTING TEST.
2822 012350 105067 166516 CLR $STNM ;RESET TEST NUMBER.
2823 012354 032777 000200 166546 BIT #SW07, @SWR ;CHECK FOR INHIBIT RELOCATION SWITCH.
2824 012362 001037 BNE $EOP ;SKIP RELOCATION IF SWITCH SET.
2825 012364 105767 166624 TSTB $ENV ;CHECK FOR APT11
2826 012370 001403 BEQ 1$ ;BRANCH IF NOT APT11
2827 012372 005767 166604 TST $PASS ;CHECK FOR 1ST PASS
2828 012376 001026 BNE 6$ ;IF APT,DO NOT RELOCATE AFTER FIRST PASS
2829 012400 026767 165436 165440 1$: CMP 42,46 ;CHECK FOR ACT11
2830 012406 001003 BNE 2$ ;BRANCH IF NOT ACT11
2831 012410 005767 166566 TST $PASS ;CHECK FOR FIRST PASS
2832 012414 001417 BEQ 6$ ;IF ACT,DO NOT RELOCATE ON FIRST PASS
2833 012416 032767 000001 166110 2$: BIT #BIT0,PRGMAP ;CHECK IF PROGRAM IN FIRST 8K
2834 012424 001404 BEQ 4$ ;IF NOT IN FIRST 8K,RELOC TOP TO BOTTOM
2835 ;MUST BE XXDP OR STANDALONE
2836 012426 004767 002140 JSR PC, RELTOP ;RELOCATE PROGRAM TO TOP OF MEMORY.
2837 012432 000167 174224 3$: JMP START1 ;LOOP BACK AND RUN ALL TESTS AGAIN.
2838
2839 012436 004767 002444 4$: JSR PC, RELO ;RELOCATE PROGRAM BACK TO FIRST 8K.
2840 012442 005767 165374 TST 42 ;TEST FOR XXDP
2841 012446 001402 BEQ 6$ ;IF NOT RUNNING UNDER MON. DONT
2842 012450 004767 002632 5$: JSR PC, RESLDR ;RESTORE LOADERS.
2843 012454 6$:
2844 012454 004567 007114 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
2845 012460 001171 .WORD $CRLF ;ADDRESS OF MESSAGE TO BE TYPED

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2855 012462
2856 012462 000240
2857 012464 005067 166470
2858 012470 005267 166506
2859 012474 042767 100000 166500
2860 012502 005327
2861 012504 000001
2862 012506 003041
2863 012510 012737
2864 012512 000001
2865 012514 012504
2866 012516 004567 007052
2867 012522 012616
2868 012524 016746 166452
2869
2870
2871 012530 106746
2872 012532 105066 000001
2873
2874 012536 004767 010026
2875 012542 004567 007026
2876 012546 012633
2877 012550
2878
2879 012550 016700 165266
2880 012554 001416
2881 012556 000005
2882 012560 004710
2883 012562 000240
2884 012564 000240
2885 012566 000240
2886 012570 023737 000042 000046
2887 012576 001405
2888 012600 105737 001214
2889 012604 001002
2890 012606 004767 002562
2891 012612
2892 012612 000167 174044
2893 012616 005015 047105 020104
2894 012624 040520 051523 021440
2895 012632 000
2896 012633 377 377 000
2897
2898
2899
2900
2901

```

*****
.SBTTL END OF PASS ROUTINE

;*INCREMENT THE PASS NUMBER ($PASS)
;*TYPE 'END PASS #XXXXX' (WHERE XXXXX IS A DECIMAL NUMBER)
;*IF THERES A MONITOR GO TO IT
;*IF THERE ISN'T JUMP TO START1

$EOP:
NOP
CLR $TIMES ;;ZERO THE NUMBER OF ITERATIONS
INC $PASS ;;INCREMENT THE PASS NUMBER
BIC #100000,$PASS ;;DON'T ALLOW A NEG. NUMBER
DEC (PC)+ ;;LOOP?
$EOPCT: .WORD 1
BGT $DOAGN ;;YES
MOV (PC)+,@(PC)+ ;;RESTORE COUNTER
$ENDCT: .WORD 1
$EOPCT
JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
.WORD $ENDMG ;ADDRESS OF MESSAGE TO BE TYPED
MOV $PASS,-(SP) ;;SAVE $PASS FOR TYPEOUT
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPDS ROUTINE
;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
MFPS -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
CLRB 1(SP) ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
;ON PSW RETURN.
JSR PC, $TYPDS ;GO TO THE SUBROUTINE
JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
.WORD $ENULL ;ADDRESS OF MESSAGE TO BE TYPED

$GET42:
MOV 42, R0 ;;GET MONITOR ADDRESS
BEQ $DOAGN ;;BRANCH IF NO MONITOR
RESET ;;CLEAR THE WORLD
$ENDAD: JSR PC,(R0) ;;GO TO MONITOR
NOP ;;SAVE ROOM
NOP ;;FOR
NOP ;;ACT11
CMP @#42,@#46 ;;ARE WE UNDER ACT11 OR XXDP
BEQ $DOAGN ;;IF ACT11 THEN RESTART
TSTB @#ENV ;;CHECK FOR APT11
BNE $DOAGN ;;IF APT11 THEN RESTART
JSR PC, SAVLDR ;;IF XXDP FIRST SAVE MONITOR

$DOAGN:
JMP START1 ;;RETURN*****
$ENDMG: .ASCIZ <15><12>/END PASS #/

$ENULL: .BYTE -1,-1,0 ;;NULL CHARACTER STRING
.SBTTL SUBROUTINE AND TRAP ROUTINE SECTION.
.SBTTL MEMORY MANAGEMENT AND ADDRESSING SUBROUTINES.
*****
;* SET UP ALL THE MEM MGMT REGISTERS FOR NORMAL OPERATION.
;* THE PROGRAM IS POINTED TO BY PARS 0 AND 1.

```

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2902
2903
2904
2905
2906 012636
2907 012636 012737 077406 172300
2908 012644 012737 077406 172302
2909 012652 012737 077406 172304
2910 012660 012737 077406 172306
2911 012666 005037 172310
2912 012672 005037 172312
2913 012676 005037 172314
2914 012702 012737 077406 172316
2915 012710 005037 172340
2916 012714 012737 000200 172342
2917 012722 005037 172344
2918 012726 005037 172346
2919 012732 005037 172350
2920 012736 005037 172352
2921 012742 005037 172354
2922 012746 012737 177600 172356
2923 012754 005767 165556
2924 012760 100003
2925 012762 052737 000020 172516
2926 012770 012737 000001 177572
2927 012776 000207
2928
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2930
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2934 013000
2935 013000 010046
2936 013002 010146
2937 013004 012767 100000 166766
2938 013012 005002
2939 013014 005767 165516
2940 013020 001410
2941 013022 012700 000020
2942 013026 016701 166762
2943 013032 005021
2944 013034 077002
2945 013036 005037 172344
2946 013042 012767 013204 166704
2947 013050 066767 165456 166676
2948 013056 012601
2949 013060 012600
2950 013062 004767 000124
2951 013066 004767 004574
2952
2953 013072 000007
2954 013074 000000
2955
2956
2957 013076

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```

;* THE MEMORY UNDER TEST IS POINTED TO BY PARS 2 AND 3.
;* THE DEVICE ADDRESS AREA IS POINTED TO BY PAR 7.
;* PARS 4, 5, AND 6 ARE UNUSED.
;*****

```

```

MMINIT:
MOV #200-1*400+UP+RW,@#KIPDR0 ;SET KIPDR0 RW UP 200 BLOCKS
MOV #200-1*400+UP+RW,@#KIPDR1 ;SET KIPDR1 RW UP 200 BLOCKS
MOV #200-1*400+UP+RW,@#KIPDR2 ;SET KIPDR2 - RW UP 200 BLOCKS
MOV #200-1*400+UP+RW,@#KIPDR3 ;SET KIPDR3 = RW UP 200 BLOCKS
CLR @#KIPDR4
CLR @#KIPDR5
CLR @#KIPDR6
MOV #200-1*400+UP+RW,@#KIPDR7 ;SET KIPDR7 = RW UP 200 BLOCKS
CLR @#KIPAR0 ;MAP PAR0 INTO BANK0
MOV #200,@#KIPAR1 ;MAP PAR1 INTO BANK1
CLR @#KIPAR2 ;MAP PAR2 INTO BANK0
CLR @#KIPAR3
CLR @#KIPAR4
CLR @#KIPAR5
CLR @#KIPAR6
MOV #177600,@#KIPAR7 ;MAP PAR7 INTO I/O BANK
TST MMAVA ;IF 22 BIT ADR NOT AVAILABLE
BPL 1$ ; THEN BRANCH
BIS #BIT4,@#SR3 ; ELSE ENABLE 22 BIT ADDRESSING
1$: MOV #1,@#SRO ;ENABLE MEMORY MANAGEMENT
RTS PC ;RETURN

```

```

;*****
;* MEMORY ADDRESS POINTER INITIALIZATION ROUTINES.
;*****

```

```

INITMM:
MOV R0,-(SP) ;;PUSH R0 ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
MOV #BIT15,PLUS1
CLR R2 ;INITIALIZE ADDRESS
TST MMAVA
BEQ 2$
MOV #20,R0
MOV .BITPT,R1
1$: CLR (R1)+
SOB R0,1$
CLR @#KIPAR2
2$: MOV #INITEX,MMORE
ADD RELOCF,MMORE
MOV (SP)+,R1 ;;POP STACK INTO R1
MOV (SP)+,R0 ;;POP STACK INTO R0
JSR PC,MMUP
JSR PC,$ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;FATAL ERROR
;WORD 7 ;ERROR TYPE CODE.
HALT ;FATAL ERROR!! NO MEM INDICATED IN MEMMAP ABOVE 8K

```

```
INITDN:
```



```

2958 013076 010046      MOV    R0,-(SP)      ::PUSH R0 ON STACK
2959 013100 010146      MOV    R1,-(SP)      ::PUSH R1 ON STACK
2960 013102 005002      CLR    R2
2961 013104 005767 165426    TST    MAVA
2962 013110 001414      BEQ    2$
2963 013112 012700 000020    MOV    #20,R0
2964 013116 016701 166672    MOV    .BITPT,R1
2965 013122 005021      1$:   CLR    (R1)+
2966 013124 077002      SOB    R0,1$
2967 013126 012767 000001 166644    MOV    #BIT0,PLUS1
2968 013134 005037 172344    CLR    @#KIPAR2
2969 013140 000403      BR     3$
2970 013142 012767 000020 166544    2$:   MOV    #BIT4,BITPT
2971 013150 012767 013204 166576    3$:   MOV    #INITEX,MMORE
2972 013156 066767 165350 166570    ADD    RELOC,MMORE
2973 013164 012601      MOV    (SP)+,R1      ::POP STACK INTO R1
2974 013166 012600      MOV    (SP)+,R0      ::POP STACK INTO R0
2975 013170 004767 000362    JSR    PC,MMDOWN
2976 013174 004767 004466    JSR    PC,$ERROR    ;*** ERROR *** (GO TYPE A MESSAGE)
2977      ;FATAL ERROR
2978 013200 000007      .WORD 7              ;ERROR TYPE CODE.
2979 013202 000000      HALT                ;FATAL ERROR!! NO MEM INDICATED IN MEMMAP ABOVE 8K.
2980 013204 010467 166544    INITEX: MOV R4,MMORE
2981 013210 000204      RTS    R4
2982
2983      ;*****
2984      ;* COMMON UPWARDS ADDRESSING ROUTINE
2985      ;* FINDS NEXT EXISTING 8K BANK AND UPDATES POINTERS.
2986      ;* GOES TO ADDRESS IN 'MMORE' IF MORE BANKS.
2987      ;* DOES STRAIGHT EXIT WHEN ALL MEMORY HAS BEEN DONE.
2988      ;*****
2989
2990 013212 012705 020000    MMUP:  MOV    #20000,R5    ;SET UP 8K TEST COUNTER
2991      ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
2992      ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
2993 013216 106746      MFPS    -(SP)          ;PUT THE PROCESSOR STATUS ON THE STACK
2994 013220 105066 000001    CLR    1(SP)          ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
2995      ;ON PSW RETURN.
2996 013224 004767 005200    JSR    PC,$CKSWR      ;GO TO THE SUBROUTINE
2997 013230 005767 165302    TST    MAVA           ;CHECK FOR MEMORY MANAGEMENT
2998 013234 001475      BEQ    7$             ;IF MAVA = 0 ,BRANCH TO NON KT MODE
2999 013236 010046      MOV    R0,-(SP)      ::PUSH R0 ON STACK
3000 013240 010146      MOV    R1,-(SP)      ::PUSH R1 ON STACK
3001 013242 010346      MOV    R3,-(SP)      ::PUSH R3 ON STACK,
3002 013244 010446      MOV    R4,-(SP)      ::PUSH R4 ON STACK
3003 013246 012702 040000    MOV    #40000,R2     ;MMU AVAIL. SET UP VA 0,PAR2
3004 013252 005767 166522    TST    PLUS1         ;CHECK IF FIRST TIME ENTRY
3005 013256 001003      BNE    100$          ;DO NOT ADD 8K TO PAR2
3006      ;UPON FIRST ENTRY
3007 013260 062737 000400 172344    1$:   ADD    #400,@#KIPAR2 ;ADD 8K TO PAR2
3008 013266 016701 166522    100$: MOV    .BITPT,R1
3009 013272 012700 000020    MOV    #20,R0
3010 013276 006367 166476    ASL    PLUS1
3011 013302 006121      2$:   ROL    (R1)+         ;ROTATE TOTAL TABLE TO INSURE
3012 013304 077002      SOB    R0,2$         ;ROTATION OF ONE BIT
3013 013306 103005      BCC    101$          ;TESTING IS DONE WHEN CARRY BIT IS SET
    
```

```

3014 013310 012604      MOV      (SP)+,R4      ;;POP STACK INTO R4
3015 013312 012603      MOV      (SP)+,R3      ;;POP STACK INTO R3
3016 013314 012601      MOV      (SP)+,R1      ;;POP STACK INTO R1
3017 013316 012600      MOV      (SP)+,R0      ;;POP STACK INTO R0
3018 013320 000510      BR       12$           ;:DONE,READY TO EXIT
3019 013322 016703 166466 101$: MOV      .BITPT,R3
3020 013326 016704 166456      MOV      .TSTMAP,R4
3021 013332 012700 000020      MOV      #20,R0
3022 013336 032324      3$: BIT      (R3)+,(R4)+
3023 013340 001002      BNE     4$
3024 013342 077003      SOB     R0,3$
3025 013344 000745      BR      1$
3026 013346 013737 172344 172346 4$: MOV      @#KIPAR2,@#KIPAR3
3027 013354 062737 000200 172346      ADD     #200,@#KIPAR3
3028 013362 012604      MOV      (SP)+,R4      ;;POP STACK INTO R4
3029 013364 012603      MOV      (SP)+,R3      ;;POP STACK INTO R3
3030 013366 012601      MOV      (SP)+,R1      ;;POP STACK INTO R1
3031 013370 012600      MOV      (SP)+,R0      ;;POP STACK INTO R0
3032 013372 005767 165140      TST     MMAVA
3033 013376 100005      BPL     5$
3034 013400 032767 100000 166344      BIT     #BIT15,BITPT+36
3035 013406 001005      BNE     6$
3036 013410 000436      BR      9$
3037 013412 032767 100000 166274 5$: BIT     #BIT15,BITPT
3038 013420 001432      BEQ     9$
3039 013422 012705 010000      6$: MOV     #10000,R5
3040 013426 000427      BR      9$
3041 013430 006367 166344      7$: ASL     PLUS1
3042 013434 006167 166254      ROL     BITPT
3043 013440 103440      BCS     12$
3044 013442 036767 166246 166104      BIT     BITPT,TSTMAP
3045 013450 001003      BNE     8$
3046 013452 062702 040000      ADD     #40000,R2
3047 013456 000764      BR      7$
3048 013460 032767 000010 166226 8$: BIT     #BIT3,BITPT
3049 013466 001407      BEQ     9$
3050 013470 012705 010000      MOV     #10000,R5
3051 013474 005767 166274      TST     FLG30K
3052 013500 001402      BEQ     9$
3053 013502 062705 004000      ADD     #4000,R5
3054 013506 032767 000001 166200 9$: BIT     #BIT0,BITPT
3055 013514 001407      BEQ     10$
3056 013516 066702 166240      ADD     FSTADR,R2
3057 013522 005767 166234      TST     FSTADR           ;FSTADR = STARTING ADDRESS
3058                                     ;       0 OR 1000 IF VECTOR AREA IS
3059                                     ;       PROTECTED.
3060 013526 001402      BEQ     10$
3061 013530 162705 000400      SUB     #400,R5           ;ADJUST ADDR COUNTER TO PROTECT 0-1000
3062 013534 016716 166214      10$: MOV    MMORE,(SP)
3063 013540 000207      11$: RTS     PC
3064                                     ;* BEFORE FINAL EXIT, CHECK FOR ANY NON-TRAP PARITY ERRORS.
3065 013542 005767 167622      12$: TST    MPRX           ;CHECK FOR ANY PARITY REGISTERS PRESENT.
3066 013546 001402      BEQ     13$           ;BR IF NONE.
3067 013550 004767 002106      JSR    PC,CKPMER       ;CHECK FOR PARITY MEMORY ERRORS.
3068 013554 000207      13$: RTS     PC           ;STRAIGHT RETURN.
3069

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3070 .....
3071 * MEMORY DOWNWARDS ADDRESSING SUBROUTINE.
3072 * FINDS NEXT LOWER 8K BANK AND UPDATES POINTERS.
3073 * GOES TO ADDRESS IN 'MMORE' IF MORE BANKS.
3074 * DOES STRAIGHT EXIT WHEN ALL MEMORY HAS BEEN DONE.
3075 .....
3076
3077 013556 012705 020000 MMDOWN: MOV #20000,R5 ;SET UP 8K TEST COUNTER
3078 * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
3079 * WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
3080 013562 106746 MFPS -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
3081 013564 105066 000001 CLR B 1(SP) ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
3082 ;ON PSW RETURN.
3083 013570 004767 004634 JSR PC, $CKSWR ;GO TO THE SUBROUTINE
3084 013574 005767 164736 TST MMAVA ;CHECK FOR MEMORY MANAGEMENT
3085 013600 001502 BEQ 7$ ;IF MMAVA = 0 THEN BR TO NON KT MODE
3086 013602 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
3087 013604 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
3088 013606 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
3089 013610 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
3090 013612 162737 000400 172344 1$: SUB #400,@#KIPAR2 ;DOWN DATE TO NEXT 8K BANK
3091 013620 010700 166170 MOV .BITPT,R0
3092 013624 062700 000040 ADD #40,R0 ;SET UP TO MOVE POINTER
3093 013630 012703 000020 MOV #20,R3 ;ONE POSITION THRU 20 WORD TABLE
3094 013634 006267 166140 ASR PLUS1 ;GET INITIAL VALUE OF BIT
3095 013640 006040 2$: ROR -(R0) ;MOVE THE POINTER
3096 013642 077302 SOB R3,2$
3097 013644 103005 BCC 100$ ;CONTINUE TESTING UNTIL CARRY BIT SET
3098 013646 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
3099 013650 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
3100 013652 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
3101 013654 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
3102 013656 000517 BR 11$ ;TESTING DONE,READY TO EXIT
3103 013660 016700 166130 100$: MOV .BITPT,R0 ;THEN WE HAVE TESTED LAST BANK
3104 013664 062700 000040 ADD #4,R0 ;IF NO UNDERFLOW SET UP TO
3105 013670 016701 166114 MOV .TSTMAP,R1 ;SEE IF BANK SHOULD BE TESTED
3106 013674 062701 000040 ADD #4,R1
3107 013700 012703 000020 MOV #20,R3
3108 013704 034041 3$: BIT -(R0),-(R1) ;CHECK IF BANK IS UNDER TEST
3109 013706 001002 BNE 4$ ;IF YES GO SET UP PARS
3110 013710 077303 SOB R3,3$ ;IF NO CHECK ALL POSSIBLES
3111 013712 000737 BR 1$ ;IF NOT GO CHECK NEXT LOWER 8K
3112 013714 013737 172344 172346 4$: MOV @#KIPAR2,@#KIPAR3 ;MAKE PAR2 AND PAR3 POINT TO SAME
3113 013722 062737 000200 172346 ADD #200,@#KIPAR3 ;MAKE KIPAR3 UPPER 4K
3114 013730 012702 100000 MOV #100000,R2 ;SET UP FIRST ADDRESS + 2
3115 013734 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
3116 013736 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
3117 013740 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
3118 013742 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
3119 013744 005767 164566 TST MMAVA ;CHECK FOR 22 BIT ADDRESSING
3120 013750 100005 BPL 5$ ;IF NO,CHECK 18 BIT MODE
3121 013752 032767 100000 165772 BIT #BIT15,BITPT+36 ;TESTING HIGHEST 22 BIT SEG.?
3122 013760 001005 BNE 6$ ;IF YES,DO ONLY 4K SEGMENT
3123 013762 000442 BR 9$ ;IF NO,DO 8K SEGMENT
3124 013764 032767 100000 165722 5$: BIT #BIT15,BITPT ;TESTING HIGHEST 18 BIT SEGMENT
3125 013772 001436 BEQ 9$ ;IF NO ,DO 8K SEGMENT

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3126 013774 012702 060000 6$: MOV #60000,R2 ;DO ONLY 4K SEGMENT
3127 014000 012705 010000 MOV #10000,R5 ;SET UP 4K WORD COUNTER
3128 014004 000431 BR 9$ ;GET OVER NON KT ROUTINE
3129 014006 006267 165702 7$: ASR BITPT ;POINT TO NEXT LOWEST BANK
3130 014012 103441 BCS 11$ ;IF CARRY FOR LSB THEN DONE TESTING
3131 014014 036767 165674 165532 BIT BITPT,TSTMAP ;IS THIS BANK UNDER TEST?
3132 014022 001003 BNE 8$
3133 014024 162702 040000 SUB #40000,R2
3134 014030 000766 BR 7$
3135 014032 032767 000010 165654 8$: BIT #BIT3,BITPT
3136 014040 001413 BEQ 9$
3137 014042 162702 020000 SUB #20000,R2
3138 014046 012705 010000 MOV #10000,R5
3139 014052 005767 165716 TST FLG30K
3140 014056 001404 BEQ 9$
3141 014060 062702 010000 ADD #10000,R2
3142 014064 062705 004000 ADD #4000,R5
3143 014070 032767 000001 165616 9$: BIT #BIT0,BITPT
3144 014076 001405 BEQ 10$
3145 014100 005767 165656 TST FSTADR ;CHECK FIRST ADDRESS = 0 OR 1000
3146 014104 001402 BEQ 10$
3147 014106 162705 000400 SUB #400,R5 ;PROTECT VECTOR AREA 0-1000 FROM
3148 ;BEING TESTED IF FSTADR =1000
3149 014112 016716 165636 10$: MOV MMORE,(SP) ;SETUP RETURN FOR MORE TESTING
3150 014116 000207 11$: RTS PC ;RETURN
3151
    
```

3152
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3156 014120 005767 164412
3157 014124 001433
3158 014126 010146
3159 014130 010346
3160 014132 010446
3161 014134 010546
3162 014136 010005
3163 014140 042700 017777
3164 014144 012701 000014
3165 014150 006200
3166 014152 077102
3167 014154 012704 172340
3168 014160 060004
3169 014162 011403
3170 014164 012701 000006
3171 014170 006303
3172 014172 077102
3173 014174 010500
3174 014176 042700 160000
3175 014202 060300
3176
3177 014204 012605
3178 014206 012604
3179 014210 012603
3180 014212 012601
3181 014214 000207
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3186 014216 005000
3187 014220 010146
3188 014222 010246
3189 014224 010346
3190 014226 010446
3191 014230 016701 165560
3192 014234 012703 000020
3193 014240 012702 000020
3194 014244 012104
3195 014246 006204
3196 014250 103410
3197 014252 105200
3198 014254 001004
3199 014256 004767 003404
3200
3201 014262 000007
3202 014264 000000
3203 014266 077211
3204
3205 014270 077315
3206
3207 014272

```
.SBTTL SUBROUTINES FOR ADDRESS AND WORSE CASE NOISE TESTS.
:*****
:* SUBROUTINE TO CALCULATE PHYSICAL ADDRESS AND PUT IT IN R0 (BOTTOM 16 BITS).
:*****
PHYADR: TST   MMVA          ;CHECK FOR MEM MGMT AVAILABLE
        BEQ   4$           ;BRANCH IF NO MEM MGMT
        MOV   R1,-(SP)     ;:PUSH R1 ON STACK
        MOV   R3,-(SP)     ;:PUSH R3 ON STACK
        MOV   R4,-(SP)     ;:PUSH R4 ON STACK
        MOV   R5,-(SP)     ;:PUSH R5 ON STACK
1$:     MOV   R0,R5        ;SAVE FOR PHYSICAL ADDR. ADDITION
        BIC   #17777,R0    ;CLEAR VIRTUAL ADDR BITS
        MOV   #12.,R1     ;SET UP ROTATE COUNTER
2$:     ASR   R0           ;TO SHIFT PAR POINTER
        SOB   R1,0$       ;INTO BITS 0-3
        MOV   #K1,PAR0,R4 ;STORE START OF PARS
        ADD   R0,R4       ;USE PAR POINTER IN 0-3 AS INDEX
        MOV   (R4),R3     ;STORE CONTENTS OF PROPER PAR
        MOV   #6.,R1     ;SET UP COUNTER TO
3$:     ASL   R3          ;CONVERT PAR CONTENTS
        SOB   R1,3$       ;TO A PHYSICAL 'K' ADDRESS
        MOV   R5,R0       ;STORE VIRTUAL ADDRESS
        BIC   #160000,R0  ;CLEAR PAR POINTER
        ADD   R3,R0       ;ADD PHYSICAL 'K' ADDRESS
        ;TO OBTAIN 16 BIT PHYSICAL ADDRESS
        MOV   (SP)+,R5    ;:POP STACK INTO R5
        MOV   (SP)+,R4    ;:POP STACK INTO R4
        MOV   (SP)+,R3    ;:POP STACK INTO R3
        MOV   (SP)+,R1    ;:POP STACK INTO R1
4$:     RTS   PC          ;EXIT WITH PHYSICAL ADDR IN R0
:*****
:* SUBROUTINE TO PUT BANK NUMBER INTO R0.
:*****
BANKNO: CLR   R0          ;INIT R0
        MOV   R1,-(SP)     ;:PUSH R1 ON STACK
        MOV   R2,-(SP)     ;:PUSH R2 ON STACK
        MOV   R3,-(SP)     ;:PUSH R3 ON STACK
        MOV   R4,-(SP)     ;:PUSH R4 ON STACK
        MOV   .BITPT,R1    ;START OF BIT POINTER TABLE
        MOV   #20.,R3     ;SET UP BITPT TABLE COUNTER
1$:     MOV   #20.,R2     ;SET UP ROTATE COUNTER FOR 1 WORD
        MOV   (R1)+,R4    ;GET WORD TO ROTATE BIT
2$:     ASR   R4          ;ROTATE BITPT WORD TO FIND BANK
        BCS   4$         ;IF CARRY SET ,THEN BANK FOUND
        INCB  R0         ;COUNT BANKS.
        BNE   3$         ;BR IF NOT OVERFLOW.
        JSR   PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;FATAL ERROR
        .WORD 7          ;ERROR TYPE CODE.
3$:     HALT              ;FATAL ERROR!!! NO POINTER FOUND.
        SOB   R2,2$      ;IF NOT FINISHED ROTATING WORD
        ;GO BACK AND ROTATE AGAIN
        SOB   R3,1$      ;IF NOT FINISHED BITPT TABLE
        ;THEN ROTATE THROUGH NEXT WORD.
4$:     ;
```

```

3208 014272 012604      MOV      (SP)+,R4      ;;POP STACK INTO R4
3209 014274 012603      MOV      (SP)+,R3      ;;POP STACK INTO R3
3210 014276 012602      MOV      (SP)+,R2      ;;POP STACK INTO R2
3211 014300 012601      MOV      (SP)+,R1      ;;POP STACK INTO R1
3212 014302 000207      RTS       PC           ;RETURN

```

```

*****
* SUBROUTINE TO WRITE THE CONSTANT IN R0 INTO ALL OF MEMORY.
*****

```

```

3216 SETCON:
3217 014304
3218 014304 004467 176470 JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3219 014310 010022 1$:      MOV      R0,      (R2)+ ;MOV CONSTANT INTO MEMORY
3220 014312 077502      SOB      R5,      1$    ;BRANCH IF MORE IN CURRENT BLOCK
3221 014314 004767 176672 JSR      PC,      MMUP   ;FIND NEXT BLOCK AND LOOP TO 1$.
3222 014320 000207      RTS       PC           ;RETURN

```

```

*****
* ROUTINE TO ROTATE 'C' BIT THROUGH A MEMORY LOCATION.
*****

```

```

3226 ROTATE:
3227 014322 106112      ROLB     (R2)          ;(R2)=177776 OR 000001
3228 014324 106112      ROLB     (R2)          ;(R2)=177775 OR 000002
3229 014326 106112      ROLB     (R2)          ;(R2)=177773 OR 000004
3230 014330 106112      ROLB     (R2)          ;(R2)=177767 OR 000010
3231 014332 106112      ROLB     (R2)          ;(R2)=177757 OR 000020
3232 014334 106112      ROLB     (R2)          ;(R2)=177737 OR 000040
3233 014336 106112      ROLB     (R2)          ;(R2)=177677 OR 000100
3234 014340 106112      ROLB     (R2)          ;(R2)=177777 OR 000000
3235 014342 106122      ROLB     (R2)+         ;(R2)=177577 OR 000200
3236 014344 106112      ROLB     (R2)          ;(R2)=177377 OR 000400
3237 014346 106112      ROLB     (R2)          ;(R2)=176777 OR 001000
3238 014350 106112      ROLB     (R2)          ;(R2)=175777 OR 002000
3239 014352 106112      ROLB     (R2)          ;(R2)=173777 OR 004000
3240 014354 106112      ROLB     (R2)          ;(R2)=167777 OR 010000
3241 014356 106112      ROLB     (R2)          ;(R2)=157777 OR 020000
3242 014360 106112      ROLB     (R2)          ;(R2)=137777 OR 040000
3243 014362 106112      ROLB     (R2)          ;(R2)=077777 OR 100000
3244 014364 106122      ROLB     (R2)+         ;(R2)=177777 OR 000000
3245 014366 000207      RTS       PC           ;RETURN

```

```

*****
* SUBROUTINE TO WRITE 3 XOR 9 PATTERN INTO 256. WORD BLOCK.
*****

```

```

3249 W3X9:
3250 014370 012704 000020 MOV      #16.,R4      ;EACH LOOP WRITES 256. WORDS
3251
3252 014374 010022 2$:      MOV      R0,(R2)+
3253 014376 010022      MOV      R0,(R2)+
3254 014400 010022      MOV      R0,(R2)+
3255 014402 010022      MOV      R0,(R2)+
3256
3257 014404 010322      MOV      R3,(R2)+
3258 014406 010322      MOV      R3,(R2)+
3259 014410 010322      MOV      R3,(R2)+
3260 014412 010322      MOV      R3,(R2)+
3261
3262 014414 010022      MOV      R0,(R2)+
3263 014416 010022      MOV      R0,(R2)+

```

```

3264 014420 010022      MOV    R0,(R2)+
3265 014422 010022      MOV    R0,(R2)+
3266
3267 014424 010322      MOV    R3,(R2)+
3268 014426 010322      MOV    R3,(R2)+
3269 014430 010322      MOV    R3,(R2)+
3270 014432 010322      MOV    R3,(R2)+
3271
3272 014434 005304      DEC    R4
3273 014436 001356      BNE   2$
3274 014440 010046      MOV    R0, -(SP)  ;SAVE R0
3275 014442 010300      MOV    R3, R0    ;PUT R3 INTO R0
3276 014444 012603      MOV    (SP)+, R3 ;PUT SAVED R0 INTO R3
3277 014446 000207      RTS   PC        ;RETURN

```

3278
3279
3280
3281
3282 014450
3283 014450 010246
3284 014452 010346
3285 014454 010446
3286 014456 012502
3287 014460 012503
3288 014462 012704 020000
3289 014466 012223
3290 014470 005304
3291 014472 001375
3292 014474 012704 020000
3293 014500 024243
3294 014502 001417
3295 014504 011267 164404
3296 014510 011367 164402
3297 014514 010267 164370
3298 014520 010367 164366
3299 014524 004767 003136
3300 014530 000023
3301 014532 000000
3302 014534 162705 000004
3303 014540 000746
3304 014542 005304
3305 014544 001355
3306 014546 004567 005022
3307 014552 024526
3308
3309 014554 010346
3310 014556 004767 006526
3311 014562 012604
3312 014564 012603
3313 014566 012602
3314 014570 000205
3315
3316
3317
3318
3319
3320 014572 022767 000001 163734
3321 014600 001404
3322 014602 004767 003060
3323
3324 014606 000007
3325 014610 000000
3326 014612
3327 014612 010046
3328 014614 010146
3329 014616 005767 163714
3330 014622 001441
3331 014624 012737 007600 172346
3332 014632 012700 100000
3333 014636 162737 000400 172346

```
.SBTTL RELOCATION SUBROUTINES.
*****
* ROUTINE TO RELOCATE PROGRAM CODE
*****
RELOC:
MOV R2,-(SP) ;;PUSH R2 ON STACK
MOV R3,-(SP) ;;PUSH R3 ON STACK
MOV R4,-(SP) ;;PUSH R4 ON STACK
4$: MOV (R5)+, R2 ;;GET FIRST LOCATION.
MOV (R5)+, R3 ;;GET FIRST LOCATION OF DESTINATION.
MOV #20000, R4 ;;SET UP 8K COUNTER.
1$: MOV (R2)+, (R3)+ ;;MOV THE DATA.
DEC R4 ;;COUNT THE WORDS.
BNE 1$ ;;BR IF MORE.
MOV #20000, R4 ;;RESET THE COUNTER.
2$: CMP -(R2), -(R3) ;;CHECK THE DATA JUST MOVED.
BEQ 3$ ;;BR IF DATA OK.
MOV (R2), $GDDAT ;;GET SOURCE DATA.
MOV (R3), $BDDAT ;;GET DESTINATION DATA.
MOV R2, $GDADR ;;GET SOURCE ADDRESS.
MOV R3, $BDADR ;;GET DESTINATION ADDRESS.
JSR PC, $ERROR ;;*** ERROR *** (GO TYPE A MESSAGE)
WORD 23 ;;ERROR TYPE CODE.
HALT ;;FATAL ERROR!!! RELOCATION FAILED.
SUB #4, R5 ;;ADJUST RETURN POINTER.
BR 4$ ;;GO BACK AND TRY AGAIN.
3$: DEC R4 ;;COUNT WORDS.
BNE 2$ ;;BR IF MORE.
JSR R5, $PRINT ;;GO PRINT OUT THE FOLLOWING MESSAGE.
WORD PRELOC ;;ADDRESS OF MESSAGE TO BE TYPED
'PROGRAM RELOCATED TO '
MOV R3, -(SP) ;;PUT THE DATA ON THE STACK.
JSR PC, $STYPAD ;;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
MOV (SP)+, R4 ;;POP STACK INTO R4
MOV (SP)+, R3 ;;POP STACK INTO R3
MOV (SP)+, R2 ;;POP STACK INTO R2
RTS R5 ;;RETURN
*****
* SUBROUTINE TO MOVE PROGRAM FROM BOTTOM TO TOP 8K BANK OF 128KW MEMORY.
* HIGHEST AVAILABLE BANK WITH KT WILL BE 700000 - 737776
* HIGHEST AVAILABLE BANK NON-KT WILL BE 100000 - 137776
*****
RELTOP: CMP #1, PRGMAP ;;CHECK THAT THE PROGRAM IS NOW IN BANKS 0 AND 1.
BEQ 1$ ;;BR IF OK
JSR PC, $ERROR ;;*** ERROR *** (GO TYPE A MESSAGE)
;FATAL ERROR
WORD 7 ;;ERROR TYPE CODE.
HALT ;;FATAL ERROR!!! PROG SHOULD BE IN BANKS 0 AND 1
1$: MOV R0,-(SP) ;;PUSH R0 ON STACK
MOV R1,-(SP) ;;PUSH R1 ON STACK
TST MMVA
BEQ 10$
MOV #7600, @#KIPAR3 ;;SET PAR TO TOP OF MEM
MOV #BIT15, R0 ;;...HI 128K.
2$: SUB #400, @#KIPAR3 ;;BACK DOWN ONE BANK.
```



```

3334 014644 00600C      ROR      R0          ;...LO 64K.
3335 014646 103445      BCS      90$
3336 014650 030067 164640      BIT      R0, MEMMAP ;CHECK FOR BANK EXISTS.
3337 014654 001770      BEQ      2$          ;BR IF NO BANK FOUND.
3338 014656 013737 172346 172344 3$: MOV      @#KIPAR3,@#KIPAR2 ;COPY PAR
3339 014664 162737 000200 172344 4$: SUB      #200, @#KIPAR2 ;BACK DOWN WITH LOW PAR.
3340 014672 030067 163636      BIT      R0, PRGMAP ;CHECK FOR CONFLICT.
3341 014676 001031      BNE      90$        ;ABORT IF DESTINATION OVERLAYS SOURCE.
3342 014700 004567 177544      JSR      R5, RELOC   ;GO RELOCATE PROGRAM.
3343 014704 000000      .WORD    0           ;SOURCE FIRST ADDRESS.
3344 014706 040000      .WORD    40000      ;DESTINATION FIRST ADDRESS.
3345 014710 013737 172344 172340      MOV      @#KIPAR2,@#KIPAR0 ;RELOCATE LO BANK
3346 014716 013737 172346 172342      MOV      @#KIPAR3,@#KIPAR1 ;RELOCATE HI BANK.
3347                                     ;* PROGRAM SHOULD NOW BE EXECUTING OUT OF LAST TWO BANKS OF MEMORY.
3348 014724 000461      BR       30$        ;BR TO COMMON EXIT.
3349
3350 014726 012700 000010      10$: MOV      #BIT3, R0 ;SET BANK POINTER TO TOP OF MEM.
3351 014732 012701 140000      MOV      #140000,R1 ;SET ADDRESS POINTER TO TOP
3352 014736 162701 040000      11$: SUB      #40000, R1 ;BACK DOWN ONE BANK.
3353 014742 006200      ASR      R0          ;MOVE POINTER DOWN ONE BANK.
3354 014744 103406      BCS      90$        ;BR IF OVERFLOW.
3355 014746 030067 164542      BIT      R0, MEMMAP ;CHECK IF THIS BANK EXISTS.
3356 014752 001771      BEQ      11$        ;BR IF NON-EXISTANT BANK.
3357 014754 030067 163554      BIT      R0, PRGMAP ;CHECK FOR A PROGRAM CONFLICT.
3358 014760 001404      BEQ      12$        ;BR IF NO CONFLICT.
3359 014762      90$:
3360 014762 004767 002700      JSR      PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3361 ;FATAL ERROR
3362 014766 000007      .WORD    7           ;ERROR TYPE CODE.
3363 014770 000000      HALT     ;FATAL ERROR!!! NOT ENOUGH MEMORY??
3364 014772 010167 000006      12$: MOV      R1, 13$ ;SET DATA FOR RELOCATION SUBROUTINE.
3365 014776 004567 177446      JSR      R5, RELOC   ;GO RELOCATE THE PROGRAM TO TOP OF MEM.
3366 015002 000000      .WORD    0           ;SOURCE STARTING ADDRESS.
3367 015004 000000      13$: .WORD    0           ;DESTINATION STARTING ADDRESS.
3368 015006 010167 163520      MOV      R1, RELOCF ;SET RELOCATION FACTOR IN UNRELOCATED CODE.
3369 015012 060107      ADD      R1, PC      ;JUMP TO RELOCATED PROGRAM
3370 ;* PROGRAM NOW EXECUTING OUT OF TOP OF MEMORY.
3371 ADD      R1, SP      ;ADJUST THE STACK POINTER TO TOP OF MEMORY.
3372 MOV      R1, RELOCF ;SET THE RELOCATION FACTOR.
3373 ADD      R1, @#ERRVEC ;ADJUST ERROR VECTOR.
3374 ADD      R1, @#PWVVEC ;ADJUST POWER FAIL VECTOR.
3375 ADD      R1, @#PARVEC ;ADJUST PARITY ERROR VECTOR.
3376 ADD      R1, SWR     ;ADJUST SOFTWARE SWITCH REGISTER.
3377 ADD      R1, DISPLAY ;ADJUST SOFTWARE DISPLAY REGISTER.
3378 14$: ADD      #RADTAB,R1 ;POINT TO THE RELATIVE RELOCATION TABLE.
3379 15$: ADD      RELOCF, (R1)+ ;ADD RELOCATION FACTOR TO ADDRESSES IN TABLE.
3380 16$: TST      (R1)+    ;CHECK FOR INTERUM TERMINATOR.
3381 BEQ      16$        ;BR SO AS TO NOT MODIFY ZERO.
3382 CMP      -(R1), #-1 ;CHECK FOR END OF TABLE.
3383 BNE      15$        ;BR IF MORE IN TABLE.
3384 30$: MOV      R0, PRGMAP ;SET NEW PROGRAM MAP...LO 64K.
3385 MOV      (SP)+,R1    ;:POP STACK INTO R1
3386 MOV      (SP)+,R0    ;:POP STACK INTO R0
3387 ADD      RELOCF, (SP) ;ADJUST RETURN ADDRESS.
3388 RTS      PC         ;RETURN
3389

```

```

3390
3391
3392
3393 015106 032767 000001 163420
3394 015114 001404
3395 015116 004767 002544
3396
3397 015122 000007
3398 015124 000000
3399 015126 005767 163404
3400 015132 001417
3401 015134 005037 172344
3402 015140 012737 000200 172346
3403 015146 004567 177276
3404 015152 000000
3405 015154 040000
3406 015156 005037 172340
3407 015162 012737 000200 172342
3408
3409 015170 000440
3410
3411 015172 016746 163334
3412 015176 011667 000004
3413 015202 004567 177242
3414 015206 000000
3415 015210 000000
3416 015212 161607
3417
3418 015214 161606
3419 015216 010046
3420 015220 012700 002002
3421
3422 015224 166620 000002
3423 015230 005720
3424 015232 001776
3425 015234 024027 177777
3426 015240 001371
3427 015242 012600
3428 015244 161637 000004
3429 015250 161637 000024
3430 015254 161637 000114
3431 015260 161667 163644
3432 015264 161667 163642
3433 015270 162616
3434 015272 005067 163234
3435 015276 012767 000001 163230
3436 015304 000207
3437
3438
3439
3440
3441
3442
3443 015306 016700 164176
3444 015312 001004
3445 015314 004767 002346

```

```

*****
* SUBROUTINE TO RELOCATE PROGRAM BACK TO BANKS 0 AND 1.
*****
RELO: BIT #1, PRGMAP ;CHECK FOR PROGRAM ALREADY IN BANKS 0 OR 1.
      BEQ 1$, ;BR IF NO CONFLICT.
      JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;FATAL ERROR
      .WORD 7 ;ERROR TYPE CODE.
      HALT ;FATAL ERROR!!! PROGRAM ALREADY IN BANKS 0 OR 1.
1$: TST MMAVA ;CHECK FOR MEM MGMT.
    BEQ 10$, ;BR IF NO MEMMGMT.
    CLR @WKIPAR2 ;SET PAR 2 TO BANK 0.
    MOV #200, @WKIPAR3 ;SET PAR 3 TO BANK 1.
    JSR R5, RELOC ;GO MOVE 8K INTO BANKS 0 AND 1.
      .WORD 0 ;SOURCE STARTING ADDRESS.
      .WORD 40000 ;DESTINATION STARTING ADDRESS.
    CLR @WKIPARO ;RESTORE PAR 0 TO BANK0.
    MOV #200, @WKIPAR1 ;RESTORE PAR 1 TO BANK 1.
; * PROGRAM IS NOW EXECUTING OUT OF BANKS 0 AND 1.
    BR 30$, ;BR TO COMMON EXIT.
10$: MOV RELOC, -(SP) ;PUT RELOCATION FACTOR ONTO THE STACK.
     MOV (SP), 20$ ;SET DATA FOR RELOC SUBROUTINE.
     JSR R5, RELOC ;GO MOVE THE PROGRAM BACK TO BANKS 0 AND 1.
20$: .WORD 0 ;SOURCE STARTING ADDRESS.
     .WORD 0 ;DESTINATION STARTING ADDRESS.
     SUB (SP), PC ;JUMP TO RELOCATED PROGRAM.
; * THE PROGRAM IS NOW EXECUTING OUT OF BANKS 0 AND 1.
     SUB (SP), SP ;RESET THE STACK POINTER.
     MOV RO, -(SP) ;:PUSH RO ON STACK
     MOV #RADTAB, RO ;SET UP POINTER TO RELATIVE ADDRESS TABLE.
21$: SUB 2(SP), (RO)+ ;RESET ADDRESSES TO UNRELOCATED VALUES.
22$: TST (RO)+ ;CHECK FOR TERMINATORS.
     BEQ 22$, ;BR OVER TERMINATORS.
     CMP -(RO), #-1 ;CHECK FOR END OF TABLE INDICATOR.
     BNE 21$, ;BR IF MORE ADDRESSES IN TABLE.
     MOV (SP)+, RO ;:POP STACK INTO RO
     SUB (SP), @ERRVEC ;ADJUST ERROR VECTOR.
     SUB (SP), @PWRVEC ;ADJUST POWER FAIL VECTOR.
     SUB (SP), @PARVEC ;ADJUST PARITY ERROR VECTOR.
     SUB (SP), SWR ;ADJUST SOFTWARE SWITCH REGISTER.
     SUB (SP), DISPLAY ;ADJUST SOFTWARE DISPLAY REGISTER.
23$: SUB (SP)+, (SP) ;ADJUST RETURN ADDRESS.
30$: CLR RELOC ;RESET RELOCATION FACTOR.
     MOV #1, PRGMAP ;SET PROGRAM MAP TO POINT TO BANKS 0 AND 1.
     RTS PC ;RETURN.
*****
; * THIS SUBROUTINE MOVES THE LOADER AREA BACK TO THE 'TOP' OF MEMORY FROM
; * WHENCE IT CAME. THE LOADER AREA IS SAVED AT THE END OF THE 8K OF
; * PROGRAM CODE WHEN THE PROGRAM IS INITIALLY RUN.
*****
RESLDR: MOV LMAD, RO ;CHECK IF THE LOADERS WERE SAVED.
        BNE 1$, ;BR IF LOADER AREA WAS SAVED.
        JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)

```

```

3446 ;FATAL ERROR
3447 015320 000007 .WORD 7 ;ERROR TYPE CODE.
3448 015322 000000 HALT ;FATAL ERROR!!! CAN'T RESTORE LOADER AREA IF IT WASN'T SAVED.
3449 015324 005767 163206 1$: TST MMVA ;CHECK FOR MEM MGMT.
3450 015330 001402 BEQ 2$ ;SKIP IF NO MEM MGMT.
3451 015332 005037 177572 CLR @#SRO ;DISABLE MEM MGMT.
3452 015336 012701 040000 2$: MOV #40000, R1 ;GET END OF 8K, ASSUME PROG NOT RELOCATED.
3453 015342 012702 003000 MOV #1536., R2 ;GET COUNTER.
3454 015346 014140 3$: MOV -(R1), -(R0) ;MOVE THE LOADER AREA.
3455 015350 005302 DEC R2 ;COUNT HOW LONG THE AREA IS.
3456 015352 001375 BNE 3$ ;BR IF NOT MORE TO MOVE.
3457 015354 005067 164130 CLR LMAD ;CLEAR MONITOR SAVED FLAG
3458 015360 005767 163152 TST MMVA ;CHECK FOR MEM MGMT.
3459 015364 001402 BEQ 4$ ;BR IF NO MEM MGMT.
3460 015366 005237 177572 INC @#SRO ;ENABLE MEM MGMT.
3461 015372 000207 4$: RTS PC ;RETURN.
3462
3463 ;* ROUTINE TO SAVE THE LOADERS AT THE END OF 8K.
3464 015374 005767 164110 SAVLDR: TST LMAD ;CHECK IF LOADERS HAVE BEEN SAVED ALREADY.
3465 015400 001024 BNE 4$ ;BRANCH IF ALREADY SAVED
3466 015402 012700 040000 MOV #40000, R0 ;GET END OF 8K
3467 015406 010001 MOV R0, R1 ;GET END OF 8K
3468 015410 012737 015422 000004 MOV #2$, @#ERRVEC ;SET UP TIMEOUT VECTOR
3469 015416 011020 1$: MOV (R0), (R0)+ ;SEARCH FOR END OF MEMORY
3470 015420 000776 BR 1$ ;KEEP SEARCHING
3471 015422 022626 2$: CMP (SP)+, (SP)+ ;RESTORE STACK POINTER
3472 015424 012737 023252 000004 MOV #ERRTRP, @#ERRVEC ;RESET TIMEOUT VECTOR.
3473 015432 010046 MOV R0, -(SP) ;SAVE LAST MEMORY ADDRESS ((ONTIGUOUS)
3474 015434 012702 003000 MOV #1536., R2 ;SET UP WORD COUNTER
3475 015440 014041 3$: MOV -(R0), -(R1) ;SAVE THE LOADERS
3476 015442 005302 DEC R2 ;COUNT THE WORDS
3477 015444 001375 BNE 3$ ;BRANCH IF MORE WORDS
3478 015446 012667 164036 MOV (SP)+, LMAD ;SAVE LAST MEMORY ADDRESS
3479 015452 000207 4$: RTS PC ;RETURN

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3480
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3483
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3485
3486 015454 011667 163432
3487 015460 004567 004110
3488 015464 024465
3489
3490 015466 010146
3491 015470 010346
3492 015472 016703 164324
3493 015476 005733
3494 015500 100415
3495 015502 005713
3496 015504 001374
3497 015506 004767 002154
3498
3499 015512 000024
3500 015514 000417
3501 015516 005713
3502 015520 001415
3503 015522 005733
3504 015524 100374
3505 015526 004567 004042
3506 015532 024556
3507
3508 015534
3509 015534 004767 001010
3510 015540 004767 002122
3511 015544 000025
3512 015546 004767 000262
3513 015552 000761
3514 015554
3515 015554 012603
3516 015556 012601
3517 015560 000002
3518
3519
3520
3521
3522
3523 015562 005767 165602
3524 015566 001434
3525 015570 032777 000100 163332
3526 015576 001030
3527 015600 005767 162726
3528 015604 001410
3529 015606 032777 000040 163314
3530 015614 001004
3531 015616 026727 164140 001000
3532 015624 103415
3533
3534 015626 016737 164176 000114
3535 015634 005037 000116

```
.SBTTL PARITY MEMORY TRAP SERVICE AND SUBROUTINES.
:*****
;* PARITY MEMORY UNEXPECTED ERROR TRAP SERVICE ROUTINE.
;* FIND OUT WHICH REGISTER DETECTED THE ERROR.
;* THEN SCAN MEMORY TO SEE IF PARITY ERROR STILL SET AND REPORT LOCATION.
:*****
PESRV: MOV (SP), $BDADR ;GET PC OF INSTRUCTION WHICH CAUSED ERROR.
        JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD UNEXPT ;ADDRESS OF MESSAGE TO BE TYPED
        ;'UNEXPECTED MEMORY PARITY TRAP.'
        MOV R1,-(SP) ;:PUSH R1 ON STACK
        MOV R3,-(SP) ;:PUSH R3 ON STACK
        .MPRX R3 ;GET POINTER TO PARITY REGISTERS.
1$: TST @R3+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
    BMI 3$ ;BR IF THIS REGISTER SHOWS THE ERROR.
    TST (R3) ;CHECK FOR TABLE TERMINATOR.
    BNE 1$ ;BR IF MORE REGISTERS.
    JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;***ERROR*** NO REGISTER INDICATED ERROR
        .WORD 24 ;ERROR TYPE CODE.
        BR 4$ ;EXIT
2$: TST (R3) ;CHECK FOR TABLE TERMINATOR.
    BEQ 4$ ;BR IF NO MORE PARITY REGISTERS.
    TST @R3+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
    BPL 2$ ;BR IF NO ERROR FLAG.
    JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    .WORD MTOE ;ADDRESS OF MESSAGE TO BE TYPED
    ;'MORE THAN ONE ERROR FOUND.'
3$:
64$: JSR PC, $SPRINTQ ;SET UP VALUES FOR ERROR PRINTING.
     JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
     .WORD 25 ;ERROR TYPE CODE.
     JSR PC, $PCAN ;GO SCAN MEMORY FOR BAD PARITY.
     BR 2$ ;GO LOOK FOR MORE ERRORS.
4$: MOV (SP)+,R3 ;:POP STACK INTO R3
     MOV (SP)+,R1 ;:POP STACK INTO R1
     RTI ;RETURN.
:*****
;ROUTINE TO ENABLE PARITY ERROR ACTION ON MA/MF PARITY MEMORIES
;THIS ROUTINE IS MEANT TO CATCH UNEXPECTEDS
:*****
MAMF: TST MPRX ;CHECK IF ANY PARITY REGISTERS EXIST.
      BEQ MAMF2 ;EXIT IF NO PARITY REGISTERS.
      BIT #SW6, @SWR ;CHECK FOR INHIBIT PARITY ERROR DETECTION.
      BNE MAMF2 ;EXIT IF NO PARITY ERROR DETECTION.
      TST RELOCF ;CHECK IF PROGRAM RELOCATED OUT OF BANK 0.
      BEQ SETAE ;BR IF PROG IN BANK 0.
      BIT #SW5, @SWR ;CHECK IF VECTORS PROTECTED.
      BNE SETAE ;BR IF VECTOR AREA PROTECTED.
      CMP FSTADR, #1000 ;CHECK FOR STARTING ADDRESS ABOVE THE VECTORS.
      BLO MAMF2 ;EXIT IF VECTORS EXPOSED TO TESTING.
SETAE: MOV .PESRV, @#PARVEC ;SET PARITY ERROR TRAP VECTOR
        CLR @#PARVEC+2 ;PRIORITY LEVEL 0 ON TRAP
```

```

3536 015640 010346      MOV      R3,-(SP)      ;;PUSH R3 ON STACK
3537 015642 016703 164154  MOV      .MPRX, R3      ;GET PARITY REGISTER TABLE POINTER.
3538 015646 052733 000001  MAMF1:  BIS      #AE, @ (R3)+ ;SET ACTION ENABLE BIT IN PARITY REG
3539 015652 005713      TST      (R3)          ;CHECK FOR END OF TABLE.
3540 015654 001374      BNE      MAMF1         ;BR IF MORE PARITY REGISTERS.
3541 015656 012603      MOV      (SP)+,R3      ;;POP STACK INTO R3
3542 015660 000207  MAMF2:  RTS      PC      ;RETURN.
3543
3544
3545
3546
3547 015662
3548 015662 005767 165502  CHGG2:
3549 015666 001437  CKPMER:  TST      MPRX      ;CHECK IF ANY PARITY REGISTERS EXIST.
3550 015670 032777 000100 163232  BEQ      4$            ;BR IF NO PARITY REGISTERS.
3551 015676 001033      BIT      #SW6, @SWR    ;CHECK FOR INHIBIT PARITY ERROR CHECKING.
3552 015700 010346      BNE      4$            ;BR IF PARITY ERROR CHECKING INHIBITED.
3553 015702 016703 164114  MOV      R3,-(SP)      ;;PUSH R3 ON STACK
3554 015706 005733      MOV      .MPRX, R3      ;GET PARITY REG TABLE POINTER.
3555 015710 100023      TST      @ (R3)+      ;CHECK THE PARITY REG FOR AN ERROR FLAG.
3556 015712 032773 000001 177776  BFL      3$            ;BR IF NO ERROR
3557 015720 001410      BIT      #BIT0, @-2(R3) ;CHECK IF A TRAP SHOULD HAVE OCCURRED.
3558 015722 004767 000622  BEQ      2$            ;BR IF NO ACTION ENABLE. CHGG2
3559 015726 004767 001734 64$:  JSR      PC, SPRNTQ    ;SET UP VALUES FOR ERROR PRINTING.
3560 015732 000026      JSR      PC, $ERROR    ;*** ERROR *** (GO TYPE A MESSAGE)
3561 015734 000411      .WORD    26            ;ERROR TYPE CODE.
3562 015736 004767 000072  BR      3$            ;GO SCAN ALL MEMORY FOR PARITY ERRORS.
3563 015742
3564 015742 004767 000602 2$:  JSR      PC, SPRNTQ    ;SET UP VALUES FOR ERROR PRINTING.
3565 015746 004767 001714 65$:  JSR      PC, $ERROR    ;*** ERROR *** (GO TYPE A MESSAGE)
3566 015752 000027      .WORD    27            ;ERROR TYPE CODE.
3567 015754 004767 000054  JSR      PC, PSCAN     ;GO SCAN ALL MEMORY FOR PARITY ERRORS.
3568 015760 005713      TST      (R3)          ;CHECK FOR TABLE TERMINATOR.
3569 015762 001351      BNE      1$            ;BR IF MORE.
3570 015764 012603      MOV      (SP)+,R3      ;;POP STACK INTO R3
3571 015766 000207 4$:  RTS      PC      ;RETURN.
3572
3573
3574
3575
3576
3577
3578
3579
3580 015770
3581 015770 010046  PARMAT:  MOV      R0,-(SP)      ;;PUSH R0 ON STACK
3582 015772 010146      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
3583 015774 010446      MOV      R4,-(SP)      ;;PUSH R4 ON STACK
3584 015776 012700 000020  MOV      #20,R0        ;COUNT OF PARITY MAP TABLE
3585 016002 016701 164006  MOV      .BITPT,R1     ;MEM BANK UNDER TEST POINTER
3586 016006 010304      MOV      R3,R4         ;STORE PARITY MAP TABLE
3587 016010 005724      TST      (R4)+        ;MOVE PAST CSR ADDRESS TO MAP TABLE
3588 016012 032124 1$:  BIT      (R1)+,(R4)+  ;CHECK FOR TABLE MATCH
3589 016014 001003      BNE      2$            ;BR IF MATCH MADE IN TABLES
3590 016016 005300      DEC      R0            ;DO NEXT WORD IN TABLE
3591 016020 001374      BNE      1$            ;BR TO NEXT WORD IN TABLE

```

3592 016022 005725
3593 016024
3594 016024 012604
3595 016026 012601
3596 016030 012600
3597 016032 000205
3598
3599

TST (R5)+ ;NO MATCH MADE,RETURN +2
2\$: MOV (SP)+,R4 ;:POP STACK INTO R4
MOV (SP)+,R1 ;:POP STACK INTO R1
MOV (SP)+,R0 ;:POP STACK INTO R0
RTS R5

3600
3601
3602
3603
3604
3605
3606
3607
3608
3609
3610
3611
3612

* AFTER A PARITY ERROR IS ENCOUNTERED THIS SUBROUTINE IS USED
* TO SCAN ALL PARITY MEMORY PER THE PMEMAP TABLE LOOKING FOR BYTE LOCATIONS
* CAUSING THE PARITY ERROR. UPON FINDING THE LOCATION(S) A MESSAGE
* WILL BE TYPED AND THE LOCATION WILL BE REWRITTEN IN ORDER TO RESTORE GOOD PARITY.
* STORAGE USED:
* R0 = BANK POINTER
* R1 - PARITY CSR TABLE POINTER (MPRX)
* R2 - ADDRESS POINTER
* R3 - PMEMAP TABLE ENTRY
* R4 - ERROR DETECT FLAG
* TEMP - TEMPORARY STORAGE

3613 016034
3614 016034 010046
3615 016036 010146
3616 016040 010246
3617 016042 010346
3618 016044 010446
3619 016046 004567 003522
3620 016052 024622

PSCAN:
MOV R0,-(SP) ;:PUSH R0 ON STACK
MOV R1,-(SP) ;:PUSH R1 ON STACK
MOV R2,-(SP) ;:PUSH R2 ON STACK
MOV R3,-(SP) ;:PUSH R3 ON STACK
MOV R4,-(SP) ;:PUSH R4 ON STACK
JSR R5, \$PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
.WORD SCANM ;ADDRESS OF MESSAGE TO BE TYPED

3621
3622 016054 004767 000434
3623 016060 013746 000114
3624 016064 013746 000116
3625 016070 012737 000116 000114
3626 016076 005037 000116
3627 016102 005004
3628 016104 005002
3629 016106 012700 000001
3630 016112 016701 163674
3631 016116 005767 162414
3632 016122 001413
3633 016124 013746 172344
3634 016130 013746 172346
3635 016134 005037 172344
3636 016140 012737 000200 172346
3637 016146 012702 040000
3638

JSR PC,CLRPAR ;GO INITIALIZE PARITY CSR'S
MOV @#114,-(SP) ;:PUSH @#114 ON STACK
MOV @#116,-(SP) ;:PUSH @#116 ON STACK
MOV #116,@#114 ;SET UP PARITY VECTOR TO
CLR @#116 ;HALT IF ANOTHER PARITY ERROR OCCURS
CLR R4 ;INITIALIZE ERROR DETECT FLAG
CLR R2 ;INITIALIZE ADDRESS POINTER
MOV #BIT0,R0 ;INITIALIZE BANK POINTER
MOV .PMEMAP,R1 ;POINT TO PMEMAP TABLE
TST MMAPVA ;IF MEMORY MANAGEMENT NOT AVAILABLE
BEQ 1\$; THEN BRANCH
MOV @#KIPAR2,-(SP) ;:PUSH @#KIPAR2 ON STACK
MOV @#KIPAR3,-(SP) ;:PUSH @#KIPAR3 ON STACK
CLR @#KIPAR2 ;INITIALIZE PAR2 TO 0
MOV #200,@#KIPAR3 ;INITIALIZE PAR3
MOV #40000,R2 ;INITIALIZE ADDRESS POINTER TO MAP THRU PAR2

3639 016152 030011
3640 016154 001003
3641 016156 062702 040000
3642 016162 000475
3643

1\$: BIT R0,(R1) ;IF 8K BANK DOES EXIST
BNE 2\$; THEN BRANCH
ADD #40000,R2 ; ELSE UPDATE ADDRESS TO NEXT 8K BANK
BR 10\$; AND BRANCH TO SEE IF SHOULD CONTINUE TESTING

3644 016164 111267 163600
3645 016170 016703 163626
3646
3647 016174 005733

2\$: MOVB (R2),TEMP ;READ THE BYTE LOCATION
MOV .MPRX,R3 ;POINT TO PARITY CSR TABLE
3\$: TST @ (R3)+ ;IF NO ERROR FLAG SET IN CSR

```

3648 016176 100024          BPL      5$      : THEN BRANCH
3649 016200 005704          TST      R4      : ELSE IF NOT FIRST ERROR
3650 016202 001003          BNE      4$      : THEN BRANCH
3651 016204 005367 162672  DEC      $ERTTL  : ELSE ADJUST ERROR COUNT
3652 016210 005204          INC      R4      : AND SET ERROR DETECT FLAG
3653
3654 016212          4$:
3655 016212 004767 000332      64$: JSR      PC,     SPRNTQ ;SET UP VALUES FOR ERROR PRINTING.
3656 016216 004767 001444  JSR      PC,     $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
3657 016222 000030          .WORD    30          ;ERROR TYPE CODE.
3658 016224 111212          MOVB     (R2), (R2)   ;REWRITE LOCATION TO CLEAR BAD PARITY
3659 016226 005053          CLR     @-(R3)      ;CLEAR ERROR FLAG IN PARITY CSR
3660 016230 105712          TSTB    (R2)        ;REREAD LOCATION TO SEE IF ERROR CLEARED
3661 016232 005733          TST     @-(R3)+    ;IF ERROR CLEARED
3662 016234 001405          BEQ     5$         ; THEN BRANCH
3663 016236 004567 003332  JSR      R5,     $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3664 016242 024664          .WORD    PEWNC     ;ADDRESS OF MESSAGE TO BE TYPED
3665
3666 016244 005073 177776  CLR     @-2(R3)    ; 'PARITY ERROR WILL NOT CLEAR'
3667
3668 016250 005713          5$: TST     (R3)       ;IF NOT DONE WITH TABLE
3669 016252 001350          BNE     3$         ; THEN TRY NEXT CSR FOR ERROR
3670 016254 005202          INC     R2         ; ELSE UPDATE ADDRESS POINTER
3671 016256 005767 162254  TST     M$AVA      ;IF MEMORY MANAGEMENT AVAILABLE
3672 016262 001013          BNE     7$         ; THEN BRANCH
3673 016264 005767 163504  TST     FLG30K     ; ELSE IF NOT 30K SYSTEM
3674 016270 001404          BEQ     6$         ; THEN BRANCH
3675 016272 022702 170000  CMP     #170000,R2 ; ELSE IF 30K I/O PAGE
3676 016276 001467          BEQ     14$        ; THEN ALL DONE CHECKING MEMORY
3677 016300 000423          BR      9$         ; ELSE TRY SOMEMORE
3678
3679 016302 022702 160000  6$: CMP     #160000,R2 ;IF 28K I/O PAGE
3680 016306 001463          BEQ     14$        ; THEN ALL DONE CHECKING MEMORY
3681 016310 000417          BR      9$         ; ELSE TRY SOMEMORE
3682
3683 016312 022702 060000  7$: CMP     #60000,R2  ;IF NOT POSSIBLY THE I/O PAGE
3684 016316 001014          BNE     9$         ; THEN BRANCH AND TRY SOMEMORE
3685 016320 005767 162212  TST     M$AVA      ; ELSE IF 22 BIT ADDRESSING AVAILABLE
3686 016324 100405          BMI     8$         ; THEN BRANCH
3687 016326 022737 007600 172346  CMP     #7600,@#KIPAR3 ; ELSE IF 128K I/O PAGE
3688 016334 001444          BEQ     13$        ; THEN ALL DONE
3689 016336 000404          BR      9$         ; ELSE TRY SOMEMORE
3690
3691 016340 022737 177600 172346 8$: CMP     #177600,@#KIPAR3 ;IF 2M I/O PAGE
3692 016346 001437          BEQ     13$        ; THEN ALL DONE CHECKING
3693
3694 016350 032702 037777  9$: BIT     #MASK8K,R2 ;IF NOT DONE WITH THIS 8K BANK
3695 016354 001303          BNE     2$         ; THEN TRY ANOTHER ADDRESS
3696
3697 016356 006300          10$: ASL     R0         ;IF NOT DONE WITH 128K BANK
3698 016360 001012          BNE     11$        ; THEN BRANCH
3699 016362 062701 000002  ADD     #2,R1       ; ELSE POINT TO NEXT P$MAP ENTRY
3700 016366 016700 163420  MOV     .P$MAP,R0  ;START OF TABLE
3701 016372 062700 000040  ADD     #40,R0     ;END OF TABLE
3702 016376 020001          CMP     R0,R1     ;IF DONE WITH TABLE
3703 016400 001422          BEQ     13$        ; THEN ALL DONE

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3704 016402 012700 000001      MOV      #BIT0,R0      ; ELSE REINIT BANK POINTER
3705
3706 016406 005767 162124      11$:   TST      MAVA      ;IF KT AVAILABLE
3707 016412 001004                BNE      12$          ; THEN BRANCH
3708 016414 032700 000020      BIT      #BIT4,R0     ; ELSE IF AT 32K LIMIT
3709 016420 001016                BNE      14$          ; THEN ALL DONE CHECKING
3710 016422 000653                BR       1$           ; ELSE TRY SOMEMORE
3711
3712 016424 062737 000400 172344 12$:   ADD      #400,@#KIPAR2 ;UPDATE PARS TO MAP TO NEXT
3713 016432 062737 000400 172346      ADD      #400,@#KIPAR3 ; 8K BANK
3714 016440 012702 040000      MOV      #40000,R2    ;REINIT ADDRESS
3715 016444 000642                BR       1$           ;AND TRY SOMEMORE
3716
3717 016446                13$:
3718 016446 012637 172346      MOV      (SP)+,@#KIPAR3 ;:POP STACK INTO @#KIPAR3
3719 016452 012637 172344      MOV      (SP)+,@#KIPAR2 ;:POP STACK INTO @#KIPAR2
3720
3721 016456 005704                14$:   TST      R4           ;IF ERROR FOUND
3722 016460 001003                BNE      15$          ; THEN BRANCH
3723 016462 004567 003106      JSR      R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3724 016466 024026                .WORD   NOPE$        ;ADDRESS OF MESSAGE TO BE TYPED
3725
3726 016470                15$:
3727 016470 012637 000116      MOV      (SP)+,@#116  ;:POP STACK INTO @#116
3728 016474 012637 000114      MOV      (SP)+,@#114  ;:POP STACK INTO @#114
3729 016500 012604                MOV      (SP)+,R4     ;:POP STACK INTO R4
3730 016502 012603                MOV      (SP)+,R3     ;:POP STACK INTO R3
3731 016504 012602                MOV      (SP)+,R2     ;:POP STACK INTO R2
3732 016506 012601                MOV      (SP)+,R1     ;:POP STACK INTO R1
3733 016510 012600                MOV      (SP)+,R0     ;:POP STACK INTO R0
3734
3735 016512 000207                16$:   RTS       PC           ;RETURN
3736
3737
3738 ;:*****
3739 ;:ROUTINE TO CLEAR ALL PARITY REGISTERS PRESENT
3740 ;:*****

```

```

3741 016514                CLRPAR:
3742 016514 010346                MOV      R3,-(SP)     ;:PUSH R3 ON STACK
3743 016516 016703 163300      MOV      .MPRX, R3   ;GET PARITY REGISTER TABLE POINTER.
3744 016522 005713                1$:   TST      (R3)        ;CHECK FOR THE TABLE TERMINATOR.
3745 016524 001402                BEQ      2$           ;BR IF DONE ALL PARITY REGISTERS.
3746 016526 005033                CLR      @(R3)+       ;CLEAR THE PARITY REGISTER.
3747 016530 000774                BR       1$           ;BR FOR MORE
3748 016532                2$:
3749 016532 012603                MOV      (SP)+,R3     ;:POP STACK INTO R3
3750 016534 000207                RTS       PC           ;RETURN.
3751
3752
3753
3754
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3756
3757

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3758 016536 010267 162346      .SBTTL  SUBROUTINES TO SET UP DATA FOR ERROR PRINTOUT ROUTINE.
3759 016542 005067 162346      ;:*****
; * THESE ROUTINES ARE USED TO TRANSFER DATA TO COMMON TAG AREA (.SCMTAG)
; * FOR ERROR PRINTOUT BY .$ERROR & .$ERRTYP ROUTINES FROM **SYSMAC**.
;:*****
SPRNT: MOV      R2, $GDADR ;SAVE THE ADDRESS UNDER TEST.
      CLR      $GDADR ;SHOULD BE DATA IS '0'.

```



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3760 016546 000435          BR      SPRNTB
3761
3762 016550 014367 162374    SPRNTQ: MOV    -(R3), $TMP0    ;GET THE PARITY REGISTER ADDRESS.
3763 016554 013367 162372    MOV    @(R3)+, $TMP1    ;GET THE CONTENTS OF THE PARITY REG.
3764 016560 016767 163204    MOV    TEMP,$BDDAT
3765 016566 010267 162316    MOV    R2,$GDADR
3766 016572 000425          BR      SPREND
3767
3768 016574 011367 162350    SPRNTP: MOV    (R3), $TMP0    ;GET THE PARITY REGISTER ADDRESS.
3769 016600 010267 162304    SPRNT0: MOV    R2, $GDADR    ;GET THE MEMORY ADDRESS BEING TESTED
3770 016604 000414          BR      SPRNTA    ;BR TO COMMON SECTION.
3771
3772 016606 010267 162276    SPRNT1: MOV    R2, $GDADR    ;GET THE MEMORY ADDRESS BEING TESTED
3773 016612 005367 162272    DEC    $GDADR            ;ADJUST IT FOR PRINTOUT.
3774 016616 000407          BR      SPRNTA    ;BR TO COMMON SECTION.
3775
3776 016620 010367 162324    SPRNT3: MOV    R3, $TMP0    ;GET THE DATA IN R3.
3777 016624 010267 162260    SPRNT2: MOV    R2, $GDADR    ;GET THE MEMORY ADDRESS BEING TESTED
3778 016630 162767 000002    SUB    #2, $GDADR        ;ADJUST IT FOR PRINTOUT.
3779 016636 010067 162252    SPRNTA: MOV    R0, $GDADR    ;GET WHAT THE DATA SHOULD BE
3780 016642 010167 162250    SPRNTB: MOV    R1, $BDDAT    ;GET WHAT THE DATA WAS
3781 016646 000207          SPREND: RTS    PC          ;RETURN TO ENTER ERROR ROUTINES
3782
3783
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3790
3791
3792
3793
3794
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3800
3801 016650 010037 017350    TYPMAP: MOV    R0,@#BNKTAB    ;SAVE ADDRESS OF TABLE
3802 016654 012737 000040    MOV    #40,@#ENDBKT        ;LOAD END BANK TABLE WITH 40
3803 016662 060037 017352    ADD    R0,@#ENDBKT        ;GET LAST ADR + 2 INTO ENDBKT
3804 016666 005710          1$: TST    (R0)              ;ANY MEMORY IN THIS TABLE ENTRY
3805 016670 001011          BNE    2$                ; THEN GO PRINT OUT LOCATIONS
3806 016672 005720          TST    (R0)+             ; ELSE POINT TO NEXT TABLE ENTRY
3807 016674 023700 017352    CMP    @#ENDBKT,R0        ;IF NOT END OF TABLE
3808 016700 001372          BNE    1$                ; THEN TRY AGAIN
3809 016702 004567 002666    JSR    R5, $PRINT        ;GO PRINT OUT THE FOLLOWING MESSAGE.
3810 016706 024252          .WORD  NOMEM            ;ADDRESS OF MESSAGE TO BE TYPED
3811
3812 016710 000167 000426          JMP    13$              ;EXIT
3813
3814 016714 013700 017350    2$: MOV    @#BNKTAB,R0    ;RESTORE MAP TABLE ADDRESS
3815 016720 010146          MOV    R1,-(SP)         ;;PUSH R1 ON STACK
    
```

162330

162252

017352

```

*****
* THIS ROUTINE WILL TYPE OUT A MAP OF MEMORY BANKS.
* UPON ENTERING THIS ROUTINE R0 WILL CONTAIN THE ADDRESS
* OF THE TABLE TO BE TYPED OUT. THE ROUTINE REQUIRES THAT THE
* TABLE CONTAIN 16 DECIMAL WORDS.
* STORAGE USED:
* R0 = MAP TABLE ADDRESS
* R1 = BANK POINTER
* R2 = CONSECUTIVE ZERO BANK FLAG
* R3 = HIGH MEMORY ADR ... LO 16 BITS
* R4 = HIGH MEMORY ADR ... HI 6 BITS
* LMEMLO = LOW MEMORY ADR ... LO 16 BITS
* LMEMHI = LOW MEMORY ADR ... HI 6 BITS
* BNKTAB = ADDRESS OF TABLE TO BE PROCESSED
* ENDBKT = LAST ADDRESS + 2 OF TABLE TO BE PROCESSED
* FLG30K = 30K MEMORY FLAG
*****
    
```



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3872      * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
3873      * WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3874 017132 106746      MFPS      -(SP)      ;PUT THE PROCESSOR STATUS ON THE STACK
3875 017134 105066 000001      CLRB      1(SP)      ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
3876      ;ON PSW RETURN.
3877 017140 004767 003656      JSR      PC,      $TYPOS ;GO TO THE SUBROUTINE
3878 017144      003      .BYTE      3      ;;TYPE 3 DIGIT(S)
3879 017145      000      .BYTE      0      ;;SUPPRESS LEADING ZEROS
3880 017146 016746 000172      MOV      LMEMLO,-(SP) ;SAVE LMEMLO FOR TYPEOUT
3881      ;;TYPE ADDRESS BITS 14-0
3882      * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
3883      * WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3884 017152 106746      MFPS      -(SP)      ;PUT THE PROCESSOR STATUS ON THE STACK
3885 017154 105066 000001      CLRB      1(SP)      ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
3886      ;ON PSW RETURN.
3887 017160 004767 003636      JSR      PC,      $TYPOS ;GO TO THE SUBROUTINE
3888 017164      005      .BYTE      5      ;;TYPE 5 DIGIT(S)
3889 017165      001      .BYTE      1      ;;TYPE LEADING ZEROS
3890 017166 004567 002402      JSR      R5,      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3891 017172 023637      .WORD      TO      ;ADDRESS OF MESSAGE TO BE TYPED
3892 017174 010446      MOV      R4,-(SP) ;SAVE R4 FOR TYPEOUT
3893      ;;TYPE ADDRESS BITS 21-15
3894      * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
3895      * WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3896 017176 106746      MFPS      -(SP)      ;PUT THE PROCESSOR STATUS ON THE STACK
3897 017200 105066 000001      CLRB      1(SP)      ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
3898      ;ON PSW RETURN.
3899 017204 004767 003612      JSR      PC,      $TYPOS ;GO TO THE SUBROUTINE
3900 017210      003      .BYTE      3      ;;TYPE 3 DIGIT(S)
3901 017211      000      .BYTE      0      ;;SUPPRESS LEADING ZEROS
3902 017212 010346      MOV      R3,-(SP) ;SAVE R3 FOR TYPEOUT
3903      ;;TYPE ADDRESS BITS 14-0
3904      * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
3905      * WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3906 017214 106746      MFPS      -(SP)      ;PUT THE PROCESSOR STATUS ON THE STACK
3907 017216 105066 000001      CLRB      1(SP)      ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
3908      ;ON PSW RETURN.
3909 017222 004767 003574      JSR      PC,      $TYPOS ;GO TO THE SUBROUTINE
3910 017226      005      .BYTE      5      ;;TYPE 5 DIGIT(S)
3911 017227      001      .BYTE      1      ;;TYPE LEADING ZEROS
3912 017230 012667 000112      MOV      (SP)+,LMEMHI ;POP STACK INTO LMEMHI
3913 017234 012667 000104      MOV      (SP)+,LMEMLO ;POP STACK INTO LMEMLO
3914 017240 012604      MOV      (SP)+,R4 ;POP STACK INTO R4
3915 017242 012603      MOV      (SP)+,R3 ;POP STACK INTO R3
3916 017244 005767 162520      TST      TEMP ;HAS LAST BIT IN MAP PRINTED?
3917 017250 001030      BNE      14$ ;YES,EXIT TO STACK CLEANUP
3918
3919 017252 062703 040000      10$: ADD      #40000,R3 ;UPGRADE TO TOP OF THIS BANK
3920 017256 005504      ADC      R4 ;
3921 017260 010367 000060      MOV      R3,LMEMLO ;UPDATE LMEM TO THIS BANK
3922 017264 010467 000056      MOV      R4,LMEMHI ;
3923 017270 062767 000001 000046      ADD      #1,LMEMLO ;GET TO NEW LOW ADDRESS OF NEXT BANK
3924 017276 005567 000044      ADC ;
3925
3926 017302 006301      11$: ASL      R1 ;POINT TO NEXT 8K BANK
3927 017304 001226      BNE      4$ ;BRANCH IF MORE TO TEST IN THIS MAP ENTRY

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3928
3929 017306 005720
3930 017310 023700 017352
3931 017314 001220
3932 017316 005760 177776
3933 017322 100903
3934 017324 005267 162440
3935 017330 000623
3936 017332
3937 017332 012604
3938 017334 012604
3939 017336 012602
3940 017340 012601
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3942 017342 000207
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3944 017344 000000
3945 017346 000000
3946 017350 000000
3947 017352 000000
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3967 017354 106746
3968 017356 105066 000001
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3970 017362 004767 001042
3971 017366 010516
3972 017370 032777 040000 161532
3973 017376 001117
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3975 017400 000416
3976
3977 017402 013746 000004
3978 017406 012737 017426 000004
3979 017414 005737 177060
3980 017420 012637 000004
3981 017424 000466
3982 017426 022626
3983 017430 012637 000004

12$: TST (R0)+ ;UPDATE POINTER TO NEXT TABLE ENTRY
      CMP @#ENDBKT,R0 ;IF NOT DONE WITH TABLE
      BNE 3$ ; THEN TRY AGAIN
      TST -2(R0) ;CHECK IF LAST BANK AVAILABLE
      BPL 14$ ;IF ZERO, TYPMAP PRINT COMPLETED
      INC TEMP ;ELSE GET LAST BANK PRINT FLAG
      BR 5$ ;PRINT FOR LAST BANK

14$:
      MOV (SP)+,R4 ;;POP STACK INTO R4
      MOV (SP)+,R3 ;;POP STACK INTO R3
      MOV (SP)+,R2 ;;POP STACK INTO R2
      MOV (SP)+,R1 ;;POP STACK INTO R1

13$: RTS PC ;RETURN TO CALLER

LMEMLO: .WORD 0 ; LOW MEMORY ADR ... LO 16 BITS
LMEMHI: .WORD 0 ; LOW MEMORY ADR ... HI 6 BITS
BNKTAB: .WORD 0 ; ADDRESS OF TABLE TO BE PROCESSED
ENDBKT: .WORD 0 ; LAST ADDRESS + 2 OF TABLE
; TO BE PROCESSED.

.SBTTL SCOPE HANDLER ROUTINE
;*****
;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;*SW14=1 LOOP ON TEST
;*SW11=1 INHIBIT ITERATIONS
;*SW09=1 LOOP ON ERROR
;*SW08=1 LOOP ON TEST IN SWR<4:0>
;*CALL
;* SCOPE ;;SCOPE=IOT

$SCOPE:
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
      MFPS -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
      CLRB 1(SP) ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
;ON PSW RETURN.
      JSR PC, $CKSWR ;GO TO THE SUBROUTINE
      MOV R5, (SP) ;PUT RETURN PC ONTO STACK, SIMULATE JSR PC.
1$: BIT #BIT14,@SWR ;LOOP ON PRESENT TEST?
      BNE $OVER ;YES IF SW14=1
;*****START OF CODE FOR THE XOR TESTER*****
$XTSTR: BR 6$ ;IF RUNNING ON THE 'XOR' TESTER CHANGE
;THIS INSTRUCTION TO A 'NOP' (NOP=240)
      MOV @#ERRVEC,-(SP) ;SAVE THE CONTENTS OF THE ERROR VECTOR
      MOV #5$,@#ERRVEC ;SET FOR TIMEOUT
      TST @#177060 ;TIME OUT ON XOR?
      MOV (SP)+,@#ERRVEC ;RESTORE THE ERROR VECTOR
      BR $SVLAD ;GO TO THE NEXT TEST
5$: CMP (SP)+,(SP)+ ;CLEAR THE STACK AFIER A TIME OUT
      MOV (SP)+,@#ERRVEC ;RESTORE THE ERROR VECTOR

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3984 017434 000426          BR      7$          ;; LOOP ON THE PRESENT TEST
3985 017436          6$:;##### END OF CODE FOR THE XOR TESTER#####
3986 017436 032777 000400 161464 BIT      #BIT08,@SWR  ;; LOOP ON SPEC. TEST?
3987 017444 001407          BEQ     2$          ;; BR IF NO
3988 017446 017746 161456          MOV     @SWR,-(SP)   ;; SET DESIRED TEST NUM. FROM SWR
3989 017452 042716 000340          BIC     #SSWRMK,(SP) ;; STRIP AWAY UNDESIRED BITS
3990 017456 122667 161410          CMPB   (SP)+,$STNM  ;; ON THE RIGHT TEST?
3991 017462 001465          $OVER  ;; BR IF YES
3992 017464 105767 161403 2$: TSTB   $ERFLG      ;; HAS AN ERROR OCCURRED?
3993 017470 001421          BEQ     3$          ;; BR IF NO
3994 017472 126767 161407 161373 CMPB   $ERMAX,$ERFLG ;; MAX. ERRORS FOR THIS TEST OCCURRED?
3995 017500 101015          BHI    3$          ;; BR IF NO
3996 017502 032777 001000 161420 BIT      #BIT09,@SWR  ;; LOOP ON ERROR?
3997 017510 001404          BEQ     4$          ;; BR IF NO
3998 017512 016767 161362 161356 7$: MOV     $LPERR,$LPADR ;; SET LOOP ADDRESS TO LAST SCOPE
3999 017520 000446          BR      $OVER
4000 017522 105067 161345          4$: CLRB  $ERFLG      ;; ZERO THE ERROR FLAG
4001 017526 005067 161426          CLR    $TIMES      ;; CLEAR THE NUMBER OF ITERATIONS TO MAKE
4002 017532 000415          BR      1$          ;; ESCAPE TO THE NEXT TEST
4003 017534 032777 004000 161366 3$: BIT      #BIT11,@SWR  ;; INHIBIT ITERATIONS?
4004 017542 001011          BNE    1$          ;; BR IF YES
4005 017544 005767 161432          TST   $PASS        ;; IF FIRST PASS OF PROGRAM
4006 017550 001406          BEQ     1$          ;; INHIBIT ITERATIONS
4007 017552 005267 161316          INC    $ICNT        ;; INCREMENT ITERATION COUNT
4008 017556 026767 161376 161310 CMP     $TIMES,$ICNT ;; CHECK THE NUMBER OF ITERATIONS MADE
4009 017564 002024          BGE    $OVER        ;; BR IF MORE ITERATION REQUIRED
4010 017566 012767 000001 161300 1$: MOV     #1,$ICNT    ;; REINITIALIZE THE ITERATION COUNTER
4011 017574 016767 000052 161356          MOV     $MXCNT,$TIMES ;; SET NUMBER OF ITERATIONS TO DO
4012 017602 105267 161264          $SVLAD: INCB   $STNM      ;; COUNT TEST NUMBERS
4013 017606 116767 161260 161364          MOVB   $STNM,$TESTN ;; SET TEST NUMBER IN APT MAILBOX
4014 017614 011667 161256          MOV     (SP),$LPADR ;; SAVE SCOPE LOOP ADDRESS
4015 017620 011667 161254          MOV     (SP),$LPERR ;; SAVE ERROR LOOP ADDRESS
4016 017624 005067 161332          CLR    $ESCAPE     ;; CLEAR THE ESCAPE FROM ERROR ADDRESS
4017 017630 112767 000001 161247          MOVB   #1,$ERMAX   ;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4018 017636 016777 161230 161266 $OVER: MOV     $STNM,@DISPLAY ;; DISPLAY TEST NUMBER
4019 017644 016716 161226          MOV     $LPADR,(SP) ;; FUDGE RETURN ADDRESS
4020 017650 000207          ENDINS: RTS      PC ;; EXIT SCOPE ROUTINE BACK TO TEST.
4021 017652 000001          $MXCNT: 1          ;; MAX. NUMBER OF ITERATIONS
4022          ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
4023          ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4024 017654 106746          MFPS   -(SP)       ;; PUT THE PROCESSOR STATUS ON THE STACK
4025 017656 105066 000001          CLRB  1(SP)        ;; HIGH BYTE CLEARED TO INSURE KERNEL MODE
4026          ;ON PSW RETURN.
4027 017662 004767 000542          JSR    PC,$CKSWR   ;; GO TO THE SUBROUTINE
4028          .SBTTL  ERROR HANDLER ROUTINE
4029
4030          ;*****
4031          ;* THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT.
4032          ;* SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
4033          ;* AND GO TO $ERRTYP ON ERROR
4034          ;* THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4035          ;* SW15=1      HALT ON ERROR
4036          ;* SW13=1      INHIBIT ERROR TYPEOUTS
4037          ;* SW10=1     BELL ON ERROR
4038          ;* SW09=1     LOOP ON ERROR
4039          ;* CALL
    
```

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4040 ;* ERROR N ;;ERROR=EMT AND N=ERROR ITEM NUMBER
4041
4042 017666 $ERROR:
4043 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
4044 ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4045 017666 106746 MFPS -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4046 017670 105066 000001 CLRFB 1(SP) ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4047 ;ON PSW RETURN.
4048 017674 004767 000530 JSR PC, $CKSWR ;GO TO THE SUBROUTINE
4049 017700 062716 000002 ADD #2, (SP) ;ADJUST POINTER PAST CODE WORD.
4050 017704 105267 161163 7$: INCB $ERFLG ;SET THE ERROR FLAG
4051 017710 001775 BEQ 7$ ;DON'T LET THE FLAG GO TO ZERO
4052 017712 016777 161154 161212 MOV $STNM,@DISPLAY ;DISPLAY TEST NUMBER AND ERROR FLAG
4053 017720 032777 002000 161202 BIT #BIT10,@SWR ;BELL ON ERROR?
4054 017726 001403 BEQ 1$ ;NO - SKIP
4055 017730 004567 001640 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4056 017734 001164 .WORD $BELL ;ADDRESS OF MESSAGE TO BE TYPED
4057 017736 005267 161140 1$: INC $ERTTL ;COUNT THE NUMBER OF ERRORS
4058 017742 011667 161140 MOV (SP), $ERRPC ;GET ADDRESS OF ERROR INSTRUCTION
4059 017746 162767 000002 161132 SUB #2, $ERRPC
4060 017754 117767 161126 161122 MOVB @ $ERRPC, $ITEMB ;STRIP AND SAVE THE ERROR ITEM CODE
4061 017762 032777 020000 161140 BIT #BIT13,@SWR ;SKIP TYPEOUT IF SET
4062 017770 001005 BNE 20$ ;SKIP TYPEOUTS
4063 017772 004767 000120 JSR PC, $ERRTP ;GO TO USER ERROR ROUTINE
4064 017776 004567 001572 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4065 020002 001171 .WORD $CRLF ;ADDRESS OF MESSAGE TO BE TYPED
4066 020004
4067 020004 122767 000001 161202 20$: CMPB #APTENV,$ENV ;RUNNING IN APT MODE
4068 020012 001007 BNE 2$ ;NO,SKIP APT ERROR REPORT
4069 020014 116767 161064 000004 MOVB $ITEMB,21$ ;SET ITEM NUMBER AS ERROR NUMBER
4070 020022 004767 002152 JSR PC,$ATY4 ;REPORT FATAL ERROR TO APT
4071 020026 000 .BYTE 0
4072 020027 000 .BYTE 0
4073 020030 000777 22$: BR 22$ ;APT ERROR LOOP
4074 020032 005777 161072 2$: TST @SWR ;HALT ON ERROR
4075 020036 100006 BPL 3$ ;SKIP IF CONTINUE
4076 020040 000000 HALT ;HALT ON ERROR!
4077 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
4078 ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC*.
4079 020042 106746 MFPS -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4080 020044 105066 000001 CLRFB 1(SP) ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4081 ;ON PSW RETURN.
4082 020050 004767 000354 JSR PC, $CKSWR ;GO TO THE SUBROUTINE
4083 020054 032777 001000 161046 3$: BIT #BIT09,@SWR ;LOOP ON ERROR SWITCH SET?
4084 020062 001402 BEQ 4$ ;BR IF NO
4085 020064 016716 161010 MOV $LPERR,(SP) ;FUDGE RETURN FOR LOOPING
4086 020070 005767 161066 4$: TST $ESCAPE ;CHECK FOR AN ESCAPE ADDRESS
4087 020074 001402 BEQ 5$ ;BR IF NONE
4088 020076 016716 161060 MOV $ESCAPE,(SP) ;FUDGE RETURN ADDRESS FOR ESCAPE
4089 020102
4090 020102 022737 012560 000042 5$: CMP # $ENDAD,@#42 ;ACT-11 AUTO-ACCEPT?
4091 020110 001001 BNE 6$ ;BRANCH IF NO
4092 020112 000000 HALT ;YES
4093 020114
4094 020114 000207 6$: RTS PC
4095 ;:*****
    
```

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.SBTTL ERROR MESSAGE TIMEOUT ROUTINE

;* THIS ROUTINE USES THE "ITEM CONTROL BYTE" (\$ITEMB) TO DETERMINE WHICH
 ;* ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" (\$ERRTB),
 ;* AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

\$ERRTYP:

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        JSR      R5,      $PRINI ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD   $CRLF      ;ADDRESS OF MESSAGE TO BE TYPED
        MOV     RO,-(SP)    ;SAVE RO
        CLR     RO         ;PICKUP THE ITEM INDEX
        BISB   $ITEMB,RO
        BNE    1$         ;IF ITEM NUMBER IS ZERO, JUST
                        ;TYPE THE PC OF THE ERROR
        MOV     $ERRPC,-(SP) ;:SAVE $ERRPC FOR TIMEOUT
                        ;:ERROR ADDRESS
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
        MFPS   -(SP)      ;PUT THE PROCESSOR STATUS ON THE STACK
        CLRB   1(SP)      ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
                        ;ON PSW RETURN.
        JSR     PC,      $TYPOC ;GO TO THE SUBROUTINE
        BR     10$        ;GET OUT
        MOV     $ERRPC, $VERPC ;SET UP VIRTUAL PC FOR TIMEOUT.
        SUB    RELOC, $VERPC ;MAKE VIRTUAL IF NOT ALREADY.
        DEC    RO         ;ADJUST THE INDEX SO THAT IT WILL
                        ;WORK FOR THE ERROR TABLE
        ASL    RO
        ASL    RO
        ASL    RO
        ADD    .ERRTB, RO ;FORM TABLE POINTER
        MOV    (RO)+,2$   ;PICKUP "ERROR MESSAGE" POINTER
        BEQ   3$         ;SKIP TIMEOUT IF NO POINTER
        JSR   R5,      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
                        ;"ERROR MESSAGE" POINTER GOES HERE
        JSR   R5,      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD $CRLF      ;ADDRESS OF MESSAGE TO BE TYPED
        MOV   (RO)+,4$   ;PICKUP "DATA HEADER" POINTER
        BEQ   5$         ;SKIP TIMEOUT IF 0
        JSR   R5,      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
                        ;"DATA HEADER" POINTER GOES HERE
        JSR   R5,      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
        .WORD $CRLF      ;ADDRESS OF MESSAGE TO BE TYPED
        MOV   R1,-(SP)  ;SAVE R1
        MOV   (RO)+,R1  ;PICKUP "DATA TABLE" POINTER
        BEQ   9$         ;BR IF NO DATA TO BE TYPED
        ADD   RELOC, R1 ;ADJUST POINTER
        MOV   (RO)+,RO  ;PICKUP "DATA FORMAT" POINTER
        ADD   RELOC, RO ;ADJUST POINTER.
        TSTB (RO)+     ;CHECK THE FORMAT
        BNE  7$         ;BR IF NOT 16-BIT OCTAL
        MOV  @R1+,-(SP) ;:SAVE @R1+ FOR TIMEOUT
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
    
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020116 004567 001452
 020122 001171
 020124 010046
 020126 005000
 020130 156700 160750
 020134 001010
 020136 016746 160744
 020142 106746
 020144 105066 000001
 020150 004767 002672
 020154 000516
 020156 016767 160724 161320 1\$:
 020164 166767 160342 161312
 020172 005300
 020174 006300
 020176 006300
 020200 006300
 020207 066700 161624
 020206 012067 000006
 020212 001406
 020214 004567 001354
 020220 000000 2\$:
 020222 004567 001346
 020226 001171
 020230 012067 000006 3\$:
 020234 001406
 020236 004567 001332
 020242 000000 4\$:
 020244 004567 001324
 020250 001171
 020252 010146 5\$:
 020254 012001
 020256 001454
 020260 066701 160246
 020264 012000
 020266 066700 160240
 020272 105720 6\$:
 020274 001007
 020276 013146

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4152 020300 106746          MFPS  -(SP)          ;PUT THE PROCESSOR STATUS ON THE STACK
4153 020302 105066 000001  CLRB  1(SP)          ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4154                                     ;ON PSW RETURN.
4155 020306 004767 002534  JSR   PC,          $TYPOC ;GO TO THE SUBROUTINE
4156 020312 000430          BR    8$
4157 020314 100407          BMI   17$          ;BRANCH IF NOT DECIMAL
4158 020316 013146          MOV   @ (R1)+, -(SP) ;SAVE @ (R1)+ FOR TYPEOUT
4159                                     ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPDS ROUTINE
4160                                     ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4161 020320 106746          MFPS  -(SP)          ;PUT THE PROCESSOR STATUS ON THE STACK
4162 020322 105066 000001  CLRB  1(SP)          ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4163                                     ;ON PSW RETURN.
4164 020326 004767 002236  JSR   PC,          $TYPDS ;GO TO THE SUBROUTINE
4165 020332 000420          BR    8$          ;SKIP
4166 020334 122760 177777 177777 17$  CMPB  #-1,          -1(R0) ;CHECK FOR 22-BIT ADDRESS FORMAT.
4167 020342 001004          BNE  18$          ;BR IF NOT 22-BIT ADDRESS FORMAT.
4168 020344 013146          MOV   @ (R1)+, -(SP) ;PUT THE DATA ON THE STACK.
4169 020346 004767 002736  JSR   PC,          $TYPAD ;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
4170 020352 000410          BR    8$          ;SKIP
4171 020354          18$:
4172 020354 005046          CLR   -(SP)          ;CLEAR THE WORD ON THE STACK.
4173 020356 113116          MOVB  @ (R1)+, (SP) ;PUT THE DATA ON THE STACK.
4174                                     ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
4175                                     ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4176 020360 106746          MFPS  -(SP)          ;PUT THE PROCESSOR STATUS ON THE STACK
4177 020362 105066 000001  CLRB  1(SP)          ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4178                                     ;ON PSW RETURN.
4179 020366 004767 002430  JSR   PC,          $TYPOS ;GO TO THE SUBROUTINE
4180 020372          003  .BYTE  3          ;TYPE 3 DIGITS.
4181 020373          001  .BYTE  1          ;TYPE LEADING ZEROS.
4182 020374 005711          8$:  TST   (R1)          ;IS THERE ANOTHER NUMBER?
4183 020376 001404          BEQ  9$          ;BR IF NO
4184 020400 004567 001170  JSR   R5,          $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4185 020404 020424          .WORD 11$          ;ADDRESS OF MESSAGE TO BE TYPED
4186 020406 000731          BR    6$          ;LOOP
4187
4188 020410 012601          9$:  MOV   (SP)+, R1          ;RESTORE R1
4189 020412 012600          10$: MOV   (SP)+, R0          ;RESTORE R0
4190 020414 004567 001154  JSR   R5,          $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4191 020420 001171          .WORD $CRLF          ;ADDRESS OF MESSAGE TO BE TYPED
4192 020422 000207          RTS   PC          ;RETURN
4193 020424 020040 000          11$: .ASCIZ / /          ;DOUBLE SPACE
4194          020430          .EVEN
4195          .SBTTL TTY INPUT ROUTINE
4196
4197          ;;*****
4198          .ENABL  LSB
4199
4200          ;;*****
4201          ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
4202          ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
4203          ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
4204          ;*WHEN OPERATING IN TTY FLAG MODE.
4205 020430 022767 000176 160472 $CKSWR: CMP   #SWREG,SWR ;IS THE SOFT-SWR SELECTED?
4206 020436 001105          BNE  15$          ;BRANCH IF NO
4207 020440 105777 160470          TSTB @ $TKS          ;CHAR THERE?
    
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4208 020444 100102          BPL      15$          ;;IF NO, DON'T WAIT AROUND
4209 020446 117746 160464  MOVB     @TKB, -(SP)  ;;SAVE THE CHAR
4210 020452 042716 177600  BIC      #^C177, (SP) ;;STRIP-OFF THE ASCII
4211 020456 022726 000007  CMP      #7, (SP)+   ;;IS IT A CONTROL G?
4212 020462 001073          BNE      15$          ;;NO, RETURN TO USER
4213 020464 126727 160434 000001  CMPB     $AUTOB, #1  ;;ARE WE RUNNING IN AUTO-MODE?
4214 020472 001467          BEQ      15$          ;;BRANCH IF YES
4215
4216 020474 004567 001074          JSR      R5, $PRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4217 020500 021371          .WORD    $CNTLG     ;ADDRESS OF MESSAGE TO BE TYPED
4218 020502
SGTSWR:
4219 020502 004567 001066          JSR      R5, $PRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4220 020506 021376          .WORD    $MSWR      ;ADDRESS OF MESSAGE TO BE TYPED
4221 020510 016746 157462          MOV      SWREG, -(SP) ;;SAVE SWREG FOR TYPEOUT
4222
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
4223
;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4224 020514 106746          MFPS     -(SP)       ;PUT THE PROCESSOR STATUS ON THE STACK
4225 020516 105066 000001          CLRB    1(SP)       ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4226
;ON PSW RETURN.
4227 020522 004767 002320          JSR      PC, $TYPOC ;GO TO THE SUBROUTINE
4228 020526 004567 001042          JSR      R5, $PRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4229 020532 021407          .WORD    $MNEW      ;ADDRESS OF MESSAGE TO BE TYPED
4230 020534 005046          19$:    CLR      -(SP) ;CLEAR COUNTER
4231 020536 005046          CLR      -(SP)       ;THE NEW SWR
4232 020540 105777 160370          7$:    TSTB     @TKS   ;CHAR THERE?
4233 020544 100375          BPL      7$          ;;IF NOT TRY AGAIN
4234
4235 020546 117746 160364          MOVB     @TKB, -(SP) ;;PICK UP CHAR
4236 020552 042716 177600  BIC      #^C177, (SP) ;;MAKE IT 7-BIT ASCII
4237
4238
4239
4240 020556 021627 000025          9$:    CMP      (SP), #25 ;IS IT A CONTROL-U?
4241 020562 001006          BNE      10$         ;BRANCH IF NOT
4242 020564 004567 001004          JSR      R5, $PRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4243 020570 021364          .WORD    $CNTLU     ;ADDRESS OF MESSAGE TO BE TYPED
4244 020572 062706 000006          20$:   ADD      #6, SP   ;IGNORE PREVIOUS INPUT
4245 020576 000756          BR      19$         ;LET'S TRY IT AGAIN
4246
4247
4248 020600 021627 000015          10$:   CMP      (SP), #15 ;IS IT A <CR>?
4249 020604 001023          BNE      16$         ;BRANCH IF NO
4250 020606 005766 000004          TST     4(SP)       ;YES, IS IT THE FIRST CHAR?
4251 020612 001403          BEQ      11$         ;BRANCH IF YES
4252 020614 016677 000002 160306          MOV     2(SP), @SWR ;SAVE NEW SWR
4253 020622 062706 000006          11$:   ADD      #6, SP   ;CLEAR UP STACK
4254 020626
14$:
4255 020626 004567 000742          JSR      R5, $PRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4256 020632 001171          .WORD    $CRLF      ;ADDRESS OF MESSAGE TO BE TYPED
4257 020634 126727 160265 000001          CMPB     $INTAG, #1 ;RE-ENABLE TTY KBD INTERRUPTS?
4258 020642 001003          BNE      15$         ;BRANCH IF NOT
4259 020644 012777 000100 160262          MOV     #100, @TKS ;RE-ENABLE TTY KBD INTERRUPTS
4260 020652 000002          15$:   RTI              ;RETURN
4261 020654 004767 001160          16$:   JSR      PC, $TYPEC ;ECHO CHAR
4262 020660 021627 000060          CMP      (SP), #60  ;CHAR < 0?
4263 020664 002420          BLT     18$         ;BRANCH IF YES

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4264 020666 021627 000067      CMP      (SP),#67      ;;CHAR > 7?
4265 020672 003015      BGT      18$          ;;BRANCH IF YES
4266 020674 042726 000060      BIC      #60,(SP)+    ;;STRIP-OFF ASCII
4267 020700 005766 000002      TST      2(SP)        ;;IS THIS THE FIRST CHAR
4268 020704 001403      BEQ      17$          ;;BRANCH IF YES
4269 020706 006316      ASL      (SP)         ;;NO, SHIFT PRESENT
4270 020710 006316      ASL      (SP)         ;;  CHAR OVER TO MAKE
4271 020712 006316      ASL      (SP)         ;;  ROOM FOR NEW ONE.
4272 020714 005266 000002      17$: INC      2(SP)        ;;KEEP COUNT OF CHAR
4273 020720 056616 177776      BIS      -2(SP),(SP)  ;;SET IN NEW CHAR
4274 020724 000705      BR       7$          ;;GET THE NEXT ONE
4275 020726      18$:
4276 020726 004567 000642      JSR      R5, $SPRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
4277 020732 001170      .WORD   $QUES        ;ADDRESS OF MESSAGE TO BE TYPED
4278 020734 000716      BR       20$        ;;SIMULATE CONTROL-U
4279      .DSABL  LSB
4280
4281
4282      ;*****
4283      ;*THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
4284      ;*CALL:
4285      ;*      RDCHR          ;;INPUT A SINGLE CHARACTER FROM THE TTY
4286      ;*      RETURN HERE   ;;CHARACTER IS ON THE STACK
4287      ;*                    ;;WITH PARITY BIT STRIPPED OFF
4288      ;
4289
4290 020736 011646      $RDCHR: MOV      (SP),-(SP)  ;;PUSH DOWN THE PC
4291 020740 016666 000004 000002      MOV      4(SP),2(SP)    ;;SAVE THE PS
4292 020746 105777 160162      1$: TSTB     @TKS        ;;WAIT FOR
4293 020752 100375      BPL      1$          ;;A CHARACTER
4294 020754 117766 160156 000004      MOVB     @TKB,4(SP)     ;;READ THE TTY
4295 020762 042766 177600 000004      BIC      #^C<177>,4(SP) ;;GET RID OF JUNK IF ANY
4296 020770 026627 000004 000023      CMP      4(SP),#23     ;;IS IT A CONTROL-S?
4297 020776 001013      BNE      3$          ;;BRANCH IF NO
4298 021000 105777 160130      2$: TSTB     @TKS        ;;WAIT FOR A CHARACTER
4299 021004 100375      BPL      2$          ;;LOOP UNTIL ITS THERE
4300 021006 117746      MOVB     @TKB,-(SP)     ;;GET CHARACTER
4301 021012 042716 177600      BIC      #^C177,(SP)    ;;MAKE IT 7-BIT ASCII
4302 021016 022627 000021      CMP      (SP)+,#21     ;;IS IT A CONTROL-Q?
4303 021022 001366      BNE      2$          ;;IF NOT DISCARD IT
4304 021024 000750      BR       1$          ;;YES, RESUME
4305 021026 026627 000004 000021      3$: CMP      4(SP),#$XON  ;;IS IT A RANDOM XON? ;RAN001
4306 021034 001744      BEQ      1$          ;;BRANCH IF YES ;RAN001
4307 021036 026627 000004 000140      CMP      4(SP),#140    ;;IS IT UPPER CASE?
4308 021044 002407      BLT      4$          ;;BRANCH IF YES
4309 021046 026627 000004 000175      CMP      4(SP),#175    ;;IS IT A SPECIAL CHAR?
4310 021054 003003      BGT      4$          ;;BRANCH IF YES
4311 021056 042766 000040 000004      BIC      #40,4(SP)     ;;MAKE IT UPPER CASE
4312 021064 000002      4$: RTI          ;;GO BACK TO USER
4313      ;*****
4314      ;*THIS ROUTINE WILL INPUT A STRING FROM THE TTY
4315      ;*CALL:
4316      ;*      RDLIN          ;;INPUT A STRING FROM THE TTY
4317      ;*      RETURN HERE   ;;ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
4318      ;*                    ;;TERMINATOR WILL BE A BYTE OF ALL 0'S
4319

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4320	021066	010346			\$RDLIN: MOV R3, -(SP)	::SAVE R3
4321	021070	005046			CLR -(SP)	::CLEAR THE RUBOUT KEY
4322	021072	012703	021354		1\$: MOV #STTYIN, R3	::GET ADDRESS
4323	021076	022703	021364		2\$: CMP #STTYIN+8., R3	::BUFFER FULL?
4324	021102	101470			BLOS 4\$::BR IF YES
4325					;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE SRDCHR ROUTINE	
4326					;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.	
4327	021104	106746			MFPS -(SP)	::PUT THE PROCESSOR STATUS ON THE STACK
4328	021106	105066	000001		CLRB 1(SP)	::HIGH BYTE CLEARED TO INSURE KERNEL MODE
4329						::ON PSW RETURN.
4330	021112	004767	177620		JSR PC, SRDCHR	::GO TO THE SUBROUTINE
4331	021116	112613			MOV# (SP)+, (R3)	::GET CHARACTER
4332	021120	122713	000177		10\$: CMP# #177, (R3)	::IS IT A RUBOUT
4333	021124	001024			BNE 5\$::BR IF NO
4334	021126	005716			TST (SP)	::IS THIS THE FIRST RUBOUT?
4335	021130	001010			BNE 6\$::BR IF NO
4336	021132	112767	000134	000212	MOV# #' \, 9\$::TYPE A BACK SLASH
4337	021140	004567	000430		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4338	021144	021352			.WORD 9\$::ADDRESS OF MESSAGE TO BE TYPED
4339	021146	012716	177777		MOV # -1, (SP)	::SET THE RUBOUT KEY
4340	021152	005303			6\$: DEC R3	::BACKUP BY ONE
4341	021154	020327	021354		CMP R3, #STTYIN	::STACK EMPTY?
4342	021160	103441			BLO 4\$::BR IF YES
4343	021162	111367	000164		MOV# (R3), 9\$::SETUP TO TYPEOUT THE DELETED CHAR.
4344	021166	004567	000402		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4345	021172	021352			.WORD 9\$::ADDRESS OF MESSAGE TO BE TYPED
4346	021174	000740			BR 2\$::GO READ ANOTHER CHAR.
4347	021176	005716			5\$: TST (SP)	::RUBOUT KEY SET?
4348	021200	001407			BEQ 7\$::BR IF NO
4349	021202	112767	000134	000142	MOV# #' \, 9\$::TYPE A BACK SLASH
4350	021210	004567	000360		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4351	021214	021352			.WORD 9\$::ADDRESS OF MESSAGE TO BE TYPED
4352	021216	005016			CLR (SP)	::CLEAR THE RUBOUT KEY
4353	021220	122713	000025		7\$: CMP# #25, (R3)	::IS CHARACTER A CTRL U?
4354	021224	001004			BNE 8\$::BR IF NO
4355	021226	004567	000342		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4356	021232	021364			.WORD \$CNTLU	::ADDRESS OF MESSAGE TO BE TYPED
4357	021234	000716			BR 1\$::GO START OVER
4358	021236	122713	000022		8\$: CMP# #22, (R3)	::IS CHARACTER A '^R'?
4359	021242	001014			BNE 3\$::BRANCH IF NO
4360	021244	105013			CLRB (R3)	::CLEAR THE CHARACTER
4361	021246	004567	000322		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4362	021252	001171			.WORD \$CRLF	::ADDRESS OF MESSAGE TO BE TYPED
4363	021254	004567	000314		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4364	021260	021354			.WORD \$TTYIN	::ADDRESS OF MESSAGE TO BE TYPED
4365	021262	000705			BR 2\$::GO PICKUP ANOTHER CHACTER
4366	021264				4\$:	
4367	021264	004567	000304		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4368	021270	001170			.WORD \$QUES	::ADDRESS OF MESSAGE TO BE TYPED
4369	021272	000677			BR 1\$::CLEAR THE BUFFER AND LOOP
4370	021274	111367	000052		3\$: MOV# (R3), 9\$::ECHO THE CHARACTER
4371	021300	004567	000270		JSR R5, \$PRINT	::GO PRINT OUT THE FOLLOWING MESSAGE.
4372	021304	021352			.WORD 9\$::ADDRESS OF MESSAGE TO BE TYPED
4373	021306	122723	000015		CMP# #15, (R3)+	::CHECK FOR RETURN
4374	021312	001271			BNE 2\$::LOOP IF NOT RETURN
4375	021314	105063	177777		CLRB -1(R3)	::CLEAR RETURN (THE 15)

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4376 021320 004567 000250      JSR    R5, $SPRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4377 021324 001172      .WORD  $LF          ;ADDRESS OF MESSAGE TO BE TYPED
4378 021326 005726      TST    (SP)+        ;:CLEAN RUBOUT KEY FROM THE STACK
4379 021330 012603      MOV    (SP)+,R3     ;:RESTORE R3
4380 021332 011646      MOV    (SP),-(SP)   ;:ADJUST THE STACK AND PUT ADDRESS OF THE
4381 021334 016666 000004 000002  MOV    4(SP),2(SP)  ;: FIRST ASCII CHARACTER ON IT
4382 021342 012766 021354 000004  MOV    #STTYIN,4(SP)
4383 021350 000002      RTI                ;:RETURN
4384 021352 000      9$: .BYTE 0          ;:STORAGE FOR ASCII CHAR. TO TYPE
4385 021353 000      .BYTE 0          ;:TERMINATOR
4386 021354 000010  $TTYIN: .BLKB 8.   ;:RESERVE 8 BYTES FOR TTY INPUT
4387 021364 052536 005015 000  $CNTLU: .ASCIZ /'U/<15><12> ;:CONTROL 'U'
4388 021371 0136 006507 000012  $CNTLG: .ASCIZ /'G/<15><12> ;:CONTROL 'G'
4389 021376 005015 053523 020122  $MSWR: .ASCIZ <15><12>/SWR = /
4390 021404 020075 000      $MNEW: .ASCIZ / NEW = /
4391 021407 040 047040 053505
4392 021414 036440 000040
4393
4394 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
4395
4396 ;:*****
4397 ;*THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
4398 ;*CHANGE IT TO BINARY.
4399 ;*THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
4400 ;*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A '?' WILL BE TYPED
4401 ;*FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
4402 ;*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
4403 ;*CALL:
4404 ;* RDOCT ;:READ AN OCTAL NUMBER
4405 ;* RETURN HERE ;:LOW ORDER BITS ARE ON TOP OF THE STACK
4406 ;* ;:HIGH ORDER BITS ARE IN $HIOCT
4407 $RDOCT: MOV (SP),-(SP) ;:PROVIDE SPACE FOR THE
4408 021420 011646 000004 000002  MOV 4(SP),2(SP) ;:INPUT NUMBER
4409 021430 010046  MOV R0,-(SP) ;:PUSH R0 ON STACK
4410 021432 010146  MOV R1,-(SP) ;:PUSH R1 ON STACK
4411 021434 010246  MOV R2,-(SP) ;:PUSH R2 ON STACK
4412 021436
4413 1$:
4414 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDLIN ROUTINE
4415 ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4416 021436 106746  MFPS -(SP) ;:PUT THE PROCESSOR STATUS ON THE STACK
4417 021440 105066 000001  CLR 1(SP) ;:HIGH BYTE CLEARED TO INSURE KERNEL MODE
4418 ;:ON PSW RETURN.
4419 021444 004767 177416  JSR PC, $RDLIN ;:GO TO THE SUBROUTINE
4420 021450 012600  MOV (SP)+,R0 ;:GET ADDRESS OF 1ST CHARACTER
4421 021452 010067 000102  MOV R0,$ ;:AND SAVE IT
4422 021456 005001  CLR R1 ;:CLEAR DATA WORD
4423 021460 005002  CLR R2
4424 021462 012046  2$: MOV  (R0)+,-(SP) ;:PICKUP THIS CHARACTER
4425 021464 001420  BEQ  3$ ;:IF ZERO GET OUT
4426 021466 122716 000060  CMPB #'0,(SP) ;:MAKE SURE THIS CHARACTER
4427 021472 003026  BGT  4$ ;:IS AN OCTAL DIGIT
4428 021474 122716 000067  CMPB #'7,(SP)
4429 021500 002423  BLT  4$
4430 021502 006301  ASL R1 ;:*2
4431 021504 006102  ROL R2
4432 021506 006301  ASL R1 ;:*4
    
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4432 021510 006102          ROL      R2
4433 021512 006301          ASL      R1          ;;*8
4434 021514 006102          ROL      R2
4435 021516 042716 177770  BIC      #'C7,(SP)   ;;STRIP THE ASCII JUNK
4436 021522 062601          ADD      (SP)+,R1    ;;ADD IN THIS DIGIT
4437 021524 000756          BR       2$         ;;LOOP
4438 021526 005726          3$: TST      (SP)+    ;;CLEAN TERMINATOR FROM STACK
4439 021530 010166 000012  MOV      R1,12(SP)   ;;SAVE THE RESULT
4440 021534 010267 000032  MOV      R2,$HI OCT
4441 021540 012602          MOV      (SP)+,R2   ;;POP STACK INTO R2
4442 021542 012601          MOV      (SP)+,R1   ;;POP STACK INTO R1
4443 021544 012600          MOV      (SP)+,R0   ;;POP STACK INTO R0
4444 021546 000002          RTI                     ;;RETURN
4445 021550 005726          4$: TST      (SP)+    ;;CLEAN PARTIAL FROM STACK
4446 021552 105010          CLR B   (R0)         ;;SET A TERMINATOR
4447 021554 004567 000014  JSR      R5, $PRINT  ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4448 021560 000000          5$: .WORD    0
4449 021562 004567 000006  JSR      R5, $PRINT  ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4450 021566 001170          .WORD    $QUES      ;;ADDRESS OF MESSAGE TO BE TYPED
4451 021570 000722          BR       1$         ;;TRY AGAIN
4452 021572 000000  $HI OCT: .WORD    0   ;;HIGH ORDER BITS GO HERE
4453
4454          ;;*****
4455          ;* SUBROUTINE TO PASS RELOCATED MESSAGE ADDRESSES TO THE $TYPE ROUTINE.
4456          ;* CALL:      JSR      R5, $PRINT
4457          ;*          <MESSAGE VIRTUAL ADDRESS>
4458          ;;*****
4459 021574 012567 000020  $PRINT: MOV      (R5)+, 1$   ;GET THE MESSAGE VIRTUAL ADDRESS.
4460 021600 066767 156726 000012  ADD      RELOC F, 1$      ;MAKE IT PHYSICAL.
4461
4462          ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPE ROUTINE
4463          ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4464 021606 106746          MFPS     -(SP)         ;PUT THE PROCESSOR STATUS ON THE STACK
4465 021610 105066 000001  CLR B   1(SP)         ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4466          ;ON PSW RETURN.
4467 021614 004767 000004  JSR      PC, $TYPE      ;GO TO THE SUBROUTINE
4468 021620 000000          1$: .WORD    0         ;CONTAINS THE PHYSICAL MESSAGE ADDRESS.
4469 021622 000205          RTS      R5          ;RETURN.
4470          .SBTTL TYPE ROUTINE
4471
4472          ;;*****
4473          ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
4474          ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
4475          ;*NOTE1:      $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
4476          ;*NOTE2:      $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
4477          ;*NOTE3:      $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
4478          ;*
4479          ;*CALL:
4480          ;*1) USING A TRAP INSTRUCTION
4481          ;*      TYPE      ,MESADR          ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
4482          ;*OR
4483          ;*      TYPE
4484          ;*      MESADR
4485          ;*
4486
4487 021624 105767 157317  $TYPE: TST B   $TPFLG          ;;IS THERE A TERMINAL?
    
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4488 021630 100002          BPL      1$          ;;BR IF YES
4489 021632 000000          BR      HALT        ;;HALT HERE IF NO TERMINAL
4490 021634 000430          BR      3$          ;;LEAVE
4491 021636 010046          1$:    MOV      R0,-(SP) ;;SAVE R0
4492 021640 017600 000002  MOV      @2(SP),R0    ;;GET ADDRESS OF ASCII STRING
4493 021644 122767 000001 157342  CMPB    #APTENV,$ENV  ;;RUNNING IN APT MODE
4494 021652 001011          BNE     62$         ;;NO,GO CHECK FOR APT CONSOLE
4495 021654 132767 000100 157333  BITB    #APTSPOOL,$ENVM ;;SPOOL MESSAGE TO APT
4496 021662 001405          BEQ     62$         ;;NO,GO CHECK FOR CONSOLE
4497 021664 010067 000004  MOV      R0,61$      ;;SETUP MESSAGE ADDRESS FOR APT
4498 021670 004767 000274  JSR     PC,$ATY3     ;;SPOOL MESSAGE TO APT
4499 021674 000000          .WORD   0           ;;MESSAGE ADDRESS
4500 021676 132767 000040 157311 62$:    BITB    #APTCSUP,$ENVM ;;APT CONSOLE SUPPRESSED
4501 021704 001003          BNE     60$         ;;YES,SKIP TYPE OUT
4502 021706 112046          2$:    MOVVB   (R0)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
4503 021710 001005          BNE     4$          ;;BR IF IT ISN'T THE TERMINATOR
4504 021712 005726          TST     (SP)+        ;;IF TERMINATOR POP IT OFF THE STACK
4505 021714 012600          60$:    MOV      (SP)+,R0  ;;RESTORE R0
4506 021716 062716 000002  3$:    ADD      #2,(SP)   ;;ADJUST RETURN PC
4507 021722 000002          RTI                    ;;RETURN
4508 021724 122716 000011  4$:    CMPB    #HT,(SP)   ;;BRANCH IF <HT>
4509 021730 001431          BEQ     8$          ;;BRANCH IF NOT <CR>
4510 021732 122716 000200  CMPB    #CRLF,(SP)   ;;BRANCH IF NOT <CR>
4511 021736 001007          BNE     5$          ;;POP <CR><LF> EQUIV
4512 021740 005726          TST     (SP)+        ;;POP <CR><LF> EQUIV
4513 021742 004567 177626  JSR     R5,$SPRINT   ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4514 021746 001171          $CRLF
4515 021750 105067 000202  CLRB    $CHARCNT     ;;CLEAR CHARACTER COUNT
4516 021754 000754          BR      2$          ;;GET NEXT CHARACTER
4517 021756 004767 000056  5$:    JSR     PC,$TYPEC   ;;GO TYPE THIS CHARACTER
4518 021762 126726 157160  6$:    CMPB    $FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?
4519 021766 001347          BNE     2$          ;;IF NO GO GET NEXT CHAR.
4520 021770 016746 157150  MOV      $NULL,-(SP) ;;GET # OF FILLER CHARS. NEEDED
4521          ;;AND THE NULL CHAR.
4522 021774 105366 000001  7$:    DECB    1(SP)      ;;DOES A NULL NEED TO BE TYPED?
4523 022000 002770          BLT     6$          ;;BR IF NO--GO POP THE NULL OFF OF STACK
4524 022002 004767 000032  JSR     PC,$TYPEC   ;;GO TYPE A NULL
4525 022006 105367 000144  DECB    $CHARCNT     ;;DO NOT COUNT AS A COUNT
4526 022012 000770          BR      7$          ;;LOOP
4527
4528          ;HORIZONTAL TAB PROCESSOR
4529
4530 022014 112716 000040  8$:    MOVVB   #' ,(SP)   ;;REPLACE TAB WITH SPACE
4531 022020 004767 000014  9$:    JSR     PC,$TYPEC   ;;TYPE A SPACE
4532 022024 132767 000007 000124  BITB    #7,$CHARCNT  ;;BRANCH IF NOT AT
4533 022032 001372          BNE     9$          ;;TAB STOP
4534 022034 005726          TST     (SP)+        ;;POP SPACE OFF STACK
4535 022036 000723          BR      2$          ;;GET NEXT CHARACTER
4536 022040
4537 022040 105777 157070  $TYPEC: TSTB    @STKS        ;;CHAR IN KYBD BUFFER?
4538 022044 100022          BPL     10$         ;;BR IF NOT
4539 022046 017746 157064          MOV     @STKB,-(SP)  ;;GET CHAR
4540 022052 042716 177600          BIC     #177600,(SP) ;;STRIP EXTRANEIOUS BITS
4541 022056 122716 000023  CMPB    #$XOFF,(SP)  ;;WAS CHAR XOFF
4542 022062 001012          BNE     102$        ;;BR IF NOT
4543 022064          101$:

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;MJD001
;MJD001
;MJD001
;MJD001
;MJD001
;MJD001
;MJD001
;MJD001

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4544 022064 105777 157044 TSTB @STKS ::WAIT FOR CHAR :MJD001
4545 022070 100375 BPL 101$ :MJD001
4546 022072 117716 157040 MOVB @STKB,(SP) ::GET CHAR :MJD001
4547 022076 042716 177600 BIC #177600,(SP) ::STRIP IT :MJD001
4548 022102 122716 000021 CMPB #SXON,(SP) ::WAS IT XON? :MJD001
4549 022106 001366 BNE 101$ ::BR IF NOT :MJD001
4550 022110 102$: TST (SP)+ ::FIX STACK :MJD001
4551 022110 005726 10$: :MJD001
4552 022112 :MJD001
4553 022112 105777 157022 TSTB @STPS ::WAIT UNTIL PRINTER IS READY :MJD001
4554 022116 100375 BPL 10$ :MJD001
4555 022120 116677 000002 157014 MOVB 2(SP),@STPB ::LOAD CHAR TO BE TYPED INTO DATA REG.
4556 022126 122766 000015 000002 CMPB #CR,2(SP) ::IS CHARACTER A CARRIAGE RETURN?
4557 022134 001003 BNE 1$ ::BRANCH IF NO
4558 022136 105067 000014 CLRB $CHARCNT ::YES--CLEAR CHARACTER COUNT
4559 022142 000406 BR $TYPEX ::EXIT
4560 022144 122766 000012 000002 1$: CMPB #LF,2(SP) ::IS CHARACTER A LINE FEED?
4561 022152 001402 BEQ $TYPEX ::BRANCH IF YES
4562 022154 105217 INCB (PC)+ ::COUNT THE CHARACTER
4563 022156 000000 $CHARCNT: .WORD 0 ::CHARACTER COUNT STORAGE
4564 022160 000207 $TYPEX: RTS PC
4565
4566 .SBTTL APT COMMUNICATIONS ROUTINE
4567
4568 *****
4569 022162 112767 000001 000376 $ATY1: MOVB #1,$FFLG ::TO REPORT FATAL ERROR
4570 022170 112767 000001 000366 $ATY3: MOVB #1,$MFLG ::TO TYPE A MESSAGE
4571 022176 000403 BR $ATYC
4572 022200 112767 000001 000360 $ATY4: MOVB #1,$FFLG ::TO ONLY REPORT FATAL ERROR
4573 022206 $ATYC:
4574 022206 010046 MOV R0,-(SP) ::PUSH R0 ON STACK
4575 022210 010146 MOV R1,-(SP) ::PUSH R1 ON STACK
4576 022212 105767 000346 TSTB $MFLG ::SHOULD TYPE A MESSAGE?
4577 022216 001450 BEQ 5$ ::IF NOT: BR
4578 022220 122767 000001 156766 CMPB #APTENV,$ENV ::OPERATING UNDER APT?
4579 022226 001031 BNE 3$ ::IF NOT: BR
4580 022230 132767 000100 156757 BITB #APTSPOOL,$ENVM ::SHOULD SPOOL MESSAGES?
4581 022236 001425 BEQ 3$ ::IF NOT: BR
4582 022240 017600 000004 MOV @4(SP),R0 ::GET MESSAGE ADDR.
4583 022244 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDR.
4584 022252 005767 156716 1$: TST $MSGTYPE ::SEE IF DONE W/ LAST XMISSION?
4585 022256 001375 BNE 1$ ::IF NOT: WAIT
4586 022260 010067 156724 MOV R0,$MSGAD ::PUT ADDR IN MAILBOX
4587 022264 105720 2$: TSTB (R0)+ ::FIND END OF MESSAGE
4588 022266 001376 BNE 2$
4589 022270 166700 156714 SUB $MSGAD,R0 ::SUB START OF MESSAGE
4590 022274 006200 ASR R0 ::GET MESSAGE LNTH IN WORDS
4591 022276 010067 156710 MOV R0,$MSGGLT ::PUT LENGTH IN MAILBOX
4592 022302 012767 000004 156664 MOV #4,$MSGTYPE ::TELL APT TO TAKE MSG.
4593 022310 000413 BR 5$
4594 022312 017667 000004 000016 3$: MOV @4(SP),4$ ::PUT MSG ADDR IN JSR LINKAGE
4595 022320 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDRESS
4596 022326 016746 155444 MOV 177776,-(SP) ::PUSH 177776 ON STACK
4597 022332 004767 177266 JSR PC,$TYPEX ::CALL TYPE MACRO
4598 022336 000000 4$: .WORD 0
4599 022340 5$:

```

4600	022340	105767	000221		TSTB	\$LFLG	:: SHOULD LOG AN ERROR?
4601	022344	001422			BEQ	10\$:: IF NOT: BR
4602	022346	017600	000004		MOV	@4(SP),R0	:: GET ERROR #
4603	022352	062766	000002	000004	ADD	#2,4(SP)	:: BUMP RETURN ADDR.
4604	022360	012701	001334		MOV	#\$ASTAT,R1	:: POINT TO TABLE START
4605	022364	005711		6\$:	TST	(R1)	:: END OF TABLE?
4606	022366	100404			BMI	8\$:: IF SO: BR
4607	022370	020021			CMP	R0,(R1)+	:: PROPER ENTRY?
4608	022372	001406			BEQ	9\$:: IF SO: BR
4609	022374	005721			TST	(R1)+	:: MOVE PAST COUNTER WORD
4610	022376	000772			BR	6\$:: KEEP LOOKING
4611	022400	026701	157076	8\$:	CMP	\$APTR,R1	:: TABLE FULL?
4612	022404	001402			BEQ	10\$:: IF SO: BR -- NO MORE ROOM
4613	022406	010021			MOV	R0,(R1)+	:: SET UP NEW ENTRY
4614	022410	005211		9\$:	INC	(R1)	:: BUMP ERROR COUNT
4615	022412	105767	000150	10\$:	TSTB	\$FFLG	:: SHOULD REPORT FATAL ERROR?
4616	022416	001416			BEQ	12\$:: IF NOT: BR
4617	022420	005767	156570		TST	\$ENV	:: RUNNING UNDER APT?
4618	022424	001413			BEQ	12\$:: IF NOT: BR
4619	022426	005767	156542	11\$:	TST	\$MSGTYPE	:: FINISHED LAST MESSAGE?
4620	022432	001375			BNE	11\$:: IF NOT: WAIT
4621	022434	017667	000004	156534	MOV	@4(SP),\$FATAL	:: GET ERROR #
4622	022442	062766	000002	000004	ADD	#2,4(SP)	:: BUMP RETURN ADDR.
4623	022450	005267	156520		INC	\$MSGTYPE	:: TELL APT TO TAKE ERROR
4624	022454	105067	000106	12\$:	CLRB	\$FFLG	:: CLEAR FATAL FLAG
4625	022460	105067	000101		CLRB	\$LFLG	:: CLEAR LOG FLAG
4626	022464	105067	000074		CLRB	\$MFLG	:: CLEAR MESSAGE FLAG
4627	022470	012601			MOV	(SP)+,R1	:: POP STACK INTO R1
4628	022472	012600			MOV	(SP)+,R0	:: POP STACK INTO R0
4629	022474	000207			RTS	PC	:: RETURN
4630	022476			\$ATY6:			
4631	022476	010046			MOV	R0,-(SP)	:: PUSH R0 ON STACK
4632	022500	016700	156776		MOV	\$APTR,R0	
4633	022504	162700	001334		SUB	#\$ASTAT,R0	:: GET SIZE OF STAT TABLE
4634	022510	005767	156460	1\$:	TST	\$MSGTY	:: SEE IF DONE LAST COMMUNICATION
4635	022514	001375			BNE	1\$:: IF NOT: WAIT
4636	022516	010067	156470		MOV	R0,\$MSGLG	:: SET MESSAGE LENGTH
4637	022522	012767	001334	156460	MOV	#\$ASTAT,\$MSGAD	:: SET MESSAGE ADDR.
4638	022530	012767	000002	156436	MOV	#2,\$MSGTY	:: TELL APT TO TAKE STATS.
4639	022536	012600			MOV	(SP)+,R0	:: POP STACK INTO R0
4640	022540	000207			RTS	PC	:: RETURN
4641	022542			\$ATY7:			
4642	022542	010046			MOV	R0,-(SP)	:: PUSH R0 ON STACK
4643	022544	012701	001334		MOV	#\$ASTAT,R1	:: GET START OF TABLE
4644	022550	005721		1\$:	TST	(R1)+	:: END OF TABLE?
4645	022552	100402			BMI	2\$:: IF SO: BR
4646	022554	005021			CLR	(R1)+	:: CLEAR ERROR COUNT
4647	022556	000774			BR	1\$:: KEEP CLEARING
4648	022560			2\$:			
4649	022560	012600			MOV	(SP)+,R0	:: POP STACK INTO R0
4650	022562	000207			RTS	PC	:: RETURN
4651	022564	000		\$MFLG:	.BYTE	0	:: MESSG. FLAG
4652	022565	000		\$LFLG:	.BYTE	0	:: LOG FLAG
4653	022566	000		\$FFLG:	.BYTE	0	:: FATAL FLAG
4654		022570			.EVEN		
4655		000200		APTSIZE	200		

4656 000001
 4657 000100
 4658 000040
 4659
 4660
 4661
 4662
 4663
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 4665
 4666
 4667
 4668
 4669
 4670
 4671
 4672 022570
 4673 022570 010046
 4674 022572 010146
 4675 022574 010246
 4676 022576 010346
 4677 022600 010546
 4678 022602 012746 020200
 4679 022606 016605 000020
 4680 022612 100004
 4681 022614 005405
 4682 022616 112766 000055 000001
 4683 022624 016700 155702
 4684 022630 012703 023012
 4685 022634 060003
 4686 022636 112723 000040
 4687 022642 005002
 4688 022644 016001 023002
 4689 022650 160105
 4690 022652 002402
 4691 022654 005202
 4692 022656 000774
 4693 022660 060105
 4694 022662 005702
 4695 022664 001002
 4696 022666 105716
 4697 022670 100407
 4698 022672 106316
 4699 022674 103003
 4700 022676 116663 000001 177777
 4701 022704 052702 000060
 4702 022710 052702 000040
 4703 022714 110223
 4704 022716 005720
 4705 022720 020067 157110
 4706 022724 103746
 4707 022726 101002
 4708 022730 010502
 4709 022732 000764
 4710 022734 105726
 4711 022736 100003

```

APTENV=001
APTSPOOL=100
APTCSUP=040
:*****
.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE
:
: *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
: *SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
: *NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
: *BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
: *REPLACED WITH SPACES.
: *CALL:
: *      MOV      NUM,-(SP)      ;;PUT THE BINARY NUMBER ON THE STACK
: *      TYPDS      ;;GO TO THE ROUTINE
:
$TYPDS:
MOV      R0,-(SP)      ;;PUSH R0 ON STACK
MOV      R1,-(SP)      ;;PUSH R1 ON STACK
MOV      R2,-(SP)      ;;PUSH R2 ON STACK
MOV      R3,-(SP)      ;;PUSH R3 ON STACK
MOV      R5,-(SP)      ;;PUSH R5 ON STACK
MOV      #20200,-(SP)   ;;SET BLANK SWITCH AND SIGN
MOV      20(SP),R5     ;;GET THE INPUT NUMBER
BPL      1$            ;;BR IF INPUT IS POS.
NEG      R5            ;;MAKE THE BINARY NUMBER POS.
MOVB    #'-,1(SP)     ;;MAKE THE ASCII NUMBER NEG.
1$:     MOV      RELOC, R0  ;;GET RELOCATION FACTOR.
        MOV      #SDBLK,R3  ;;SETUP THE OUTPUT POINTER
        ADD      R0, R3     ;;ADD IN RELOCATION FACTOR.
        MOVB    #' ,(R3)+  ;;SET THE FIRST CHARACTER TO A BLANK
2$:     CLR      R2        ;;CLEAR THE BCD NUMBER
        MOV      $DTBL(R0),R1  ;;GET THE CONSTANT
3$:     SUB      R1,R5     ;;FORM THIS BCD DIGIT
        BLT      4$        ;;BR IF DONE
        INC      R2        ;;INCREASE THE BCD DIGIT BY 1
        BR      3$
4$:     ADD      R1,R5     ;;ADD BACK THE CONSTANT
        TST      R2        ;;CHECK IF BCD DIGIT=0
        BNE      5$        ;;FALL THROUGH IF 0
        TSTB    (SP)      ;;STILL DOING LEADING 0'S?
        BMI      7$        ;;BR IF YES
5$:     ASLB    (SP)      ;;MSD?
        BCC      6$        ;;BR IF NO
6$:     MOVB    1(SP),-1(R3)  ;;YES--SET THE SIGN
        BIS      #'0,R2    ;;MAKE THE BCD DIGIT ASCII
7$:     BIS      #' ,R2    ;;MAKE IT A SPACE IF NOT ALREADY A DIGIT
        MOVB    R2,(R3)+  ;;PUT THIS CHARACTER IN THE OUTPUT BUFFER
        TST      (R0)+    ;;JUST INCREMENTING
        CMP      0, .EIGHT  ;;CHECK THE TABLE INDEX
        BLO      2$        ;;GO DO THE NEXT DIGIT
        BHI      8$        ;;GO TO EXIT
        MOV      R5,R2    ;;GET THE LSD
        BR      6$        ;;GO CHANGE TO ASCII
8$:     TSTB    (SP)+    ;;WAS THE LSD THE FIRST NON-ZERO?
        BPL      9$        ;;BR IF NO
    
```

4712	022740	116663	177777	177776
4713	022746	105013		
4714	022750	012605		
4715	022752	012603		
4716	022754	012602		
4717	022756	012601		
4718	022760	012600		
4719	022762	004567	176606	
4720	022766	023012		
4721	022770	016666	000002	000004
4722	022776	012616		
4723	023000	000002		
4724	023002	023420		
4725	023004	001750		
4726	023006	000144		
4727	023010	000012		
4728	023012	000004		
4729				
4730				
4731				
4732				
4733				
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4736				
4737				
4738				
4739				
4740				
4741				
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4743				
4744				
4745				
4746				
4747				
4748				
4749				
4750				
4751				
4752				
4753				
4754	023022	017646	000000	
4755	023026	116667	000001	000213
4756	023034	112667	000211	
4757	023040	062716	000002	
4758	023044	000406		
4759	023046	112767	000001	000173
4760	023054	112767	000006	000167
4761	023062	112767	000005	000156
4762	023070	010346		
4763	023072	010446		
4764	023074	010546		
4765	023076	116704	000147	
4766	023102	005404		
4767	023104	062704	000006	

```

9S:  MOVB  -1(SP),-2(R3)  ;;YES--SET THE SIGN FOR TYPING
      CLRB  (R3)          ;;SET THE TERMINATOR
      MOV   (SP)+,R5      ;;POP STACK INTO R5
      MOV   (SP)+,R3      ;;POP STACK INTO R3
      MOV   (SP)+,R2      ;;POP STACK INTO R2
      MOV   (SP)+,R1      ;;POP STACK INTO R1
      MOV   (SP)+,R0      ;;POP STACK INTO R0
      JSR   R5, $SPRINT   ;;GO PRINT OUT THE FOLLOWING MESSAGE.
      .WORD $DBLK         ;;ADDRESS OF MESSAGE TO BE TYPED
      MOV   2(SP),4(SP)   ;;ADJUST THE STACK
      MOV   (SP)+,(SP)
      RTI                    ;;RETURN TO USER

$DTBL: 10000.
        1000.
        100.
        10.

$DBLK: .BLKW 4
.SBTTL BINARY TO OCTAL (ASCII) AND TYPE

*****
*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
*      MOV   NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOS      ;;CALL FOR TYPEOUT
*      .BYTE  N            ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
*      .BYTE  M            ;;M=1 OR 0
*                               ;;1=TYPE LEADING ZEROS
*                               ;;0=SUPPRESS LEADING ZEROS
*$TYPON----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*$TYPOS OR $TYPOC
*CALL:
*      MOV   NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPON      ;;CALL FOR TYPEOUT
*$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
*      MOV   NUM,-(SP)      ;;NUMBER TO BE TYPED
*      TYPOC      ;;CALL FOR TYPEOUT

$TYPOS: MOV   @ (SP),-(SP)  ;;PICKUP THE MODE
        MOVB  1(SP),$OFILL  ;;LOAD ZERO FILL SWITCH
        MOVB  (SP)+,$OMODE+1 ;;NUMBER OF DIGITS TO TYPE
        ADD   #2,(SP)       ;;ADJUST RETURN ADDRESS
        BR    $TYPON

$TYPOC: MOVB  #1,$OFILL    ;;SET THE ZERO FILL SWITCH
        MOVB  #6,$OMODE+1  ;;SET FOR SIX(6) DIGITS
$TYPON: MOVB  #5,$OCNT     ;;SET THE ITERATION COUNT
        MOV   R3,-(SP)     ;;SAVE R3
        MOV   R4,-(SP)     ;;SAVE R4
        MOV   R5,-(SP)     ;;SAVE R5
        MOVB  $OMODE+1,R4   ;;GET THE NUMBER OF DIGITS TO TYPE
        NEG   R4
        ADD   #6,R4        ;;SUBTRACT IT FOR MAX. ALLOWED
    
```

```

4768 023110 110467 000134      MOVB  R4,$OMODE      ;;SAVE IT FOR USE
4769 023114 116704 000127      MOVB  $OFILL,R4      ;;GET THE ZERO FILL SWITCH
4770 023120 016605 000012      MOV   12(SP),R5     ;;PICKUP THE INPUT NUMBER
4771 023124 005003              CLR   R3             ;;CLEAR THE OUTPUT WORD
4772 023126 006105              1$:  ROL   R5         ;;ROTATE MSB INTO 'C'
4773 023130 000404              BR    3$            ;;GO DO MSB
4774 023132 006105              2$:  ROL   R5         ;;FORM THIS DIGIT
4775 023134 006105              ROL   R5
4776 023136 006105              ROL   R5
4777 023140 010503              MOV   R5,R3
4778 023142 006103              3$:  ROL   R3         ;;GET LSB OF THIS DIGIT
4779 023144 105367 000100      DECB  $OMODE         ;;TYPE THIS DIGIT?
4780 023150 100017              BPL   7$            ;;BR IF NO
4781 023152 042703 177770      BIC   #177770,R3    ;;GET RID OF JUNK
4782 023156 001002              BNE   4$            ;;TEST FOR 0
4783 023160 005704              TST   R4            ;;SUPPRESS THIS 0?
4784 023162 001403              BEQ   5$            ;;BR IF YES
4785 023164 005204              4$:  INC   R4         ;;DON'T SUPPRESS ANYMORE 0'S
4786 023166 052703 000060      BIS   #'0,R3        ;;MAKE THIS DIGIT ASCII
4787 023172 052703 000040      5$:  BIS   #' ,R3    ;;MAKE ASCII IF NOT ALREADY
4788 023176 110367 000042      MOVB  R3,8$         ;;SAVE FOR TYPING
4789 023202 004567 176366      JSR   R5, $SPRINT   ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4790 023206 023244              .WORD 8$           ;;ADDRESS OF MESSAGE TO BE TYPED
4791 023210 105367 000032      7$:  DECB  $OCNT     ;;COUNT BY 1
4792 023214 003346              BGT   2$            ;;BR IF MORE TO DO
4793 023216 002402              BLT   6$            ;;BR IF DONE
4794 023220 005204              INC   R4            ;;INSURE LAST DIGIT ISN'T A BLANK
4795 023222 000743              BR    2$            ;;GO DO THE LAST DIGIT
4796 023224 012605              6$:  MOV   (SP)+,R5   ;;RESTORE R5
4797 023226 012604              MOV   (SP)+,R4     ;;RESTORE R4
4798 023230 012603              MOV   (SP)+,R3     ;;RESTORE R3
4799 023232 016666 000002 000004  MOV   2(SP),4(SP)  ;;SET THE STACK FOR RETURNING
4800 023240 012616              MOV   (SP)+,(SP)
4801 023242 000002              RTI
4802 023244 000              8$:  .BYTE 0         ;;RETURN
4803 023245 000              .BYTE 0         ;;STORAGE FOR ASCII DIGIT
4804 023246 000              $OCNT: .BYTE 0   ;;TERMINATOR FOR TYPE ROUTINE
4805 023247 000              $OFILL: .BYTE 0  ;;OCTAL DIGIT COUNTER
4806 023250 000000              $OMODE: .WORD 0  ;;ZERO FILL SWITCH
4807              ;ERROR TRAP SERVICE ROUTINE      ;;NUMBER OF DIGITS TO TYPE
4808 023252 005727              ERRTRP: TST (PC)+  ;;CHECK IF PREV TRAP TO 4 REPORTED
4809 023254 000000              1$:  .WORD 0         ;;CONTAINS ERROR REPORTED FLAG
4810 023256 001010              BNE   2$            ;;BRANCH IF NOT REPORTED
4811 023260 005267 177770      INC   1$           ;;SET DOUBLE TRAP FLAG.
4812 023264 011667 155666      MOV   (SP), $TMP3  ;;SAVE THE BAD PC FOR TYPING.
4813 023270 004767 174372      JSR   PC, $ERROR   ;;*** ERROR *** (GO TYPE A MESSAGE)
4814 023274 000031              .WORD 31          ;;ERROR TYPE CODE.
4815 023276 000401              BR    3$            ;;SKIP HALT
4816 023300 000000              2$:  HALT          ;;ERROR! SECOND TRAP TO 4 OCCURRED
4817              ;BEFORE FIRS' WAS PRINTED
4818 023302 005067 177746      3$:  CLR   1$
4819 023306 000002              RTI                ;;RETURN TO PROGRAM AND TRY TO RECOVER
4820
4821              .SBTTL PHYSICAL ADDRESS TYPE ROUTINE
4822              ;* ROUTINE TO TYPE A PHYSICAL ADDRESS (22 BITS).
4823 023310      $TYPAD:

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4824 023310 010046      MOV      R0,-(SP)      ;;PUSH R0 ON STACK
4825 023312 010146      MOV      R1,-(SP)      ;;PUSH R1 ON STACK
4826 023314 010246      MOV      R2,-(SP)      ;;PUSH R2 ON STACK
4827 023316 010346      MOV      R3,-(SP)      ;;PUSH R3 ON STACK
4828 023320 016602 000012      MOV      12(SP),R2    ;GET BASE ADDRESS
4829 023324 005003      CLR      R2           ;WORKING & INDEX REGISTER
4830 023326 005767 155204      TST     MMAVA        ;CHECK FOR MEM MGMT AVAILABLE
4831 023332 001430      BEQ     1$           ;BRANCH IF NO MEM MGMT
4832 023334 032737 000001 177572      BIT     #1, @#SR0    ;CHECK IF MEM MGMT ENABLED
4833 023342 001424      BEQ     1$           ;BRANCH IF MEM MGMT NOT ENABLED
4834 023344 010201      MOV     R2, R1       ;COPY VIRTUAL ADR
4835 023346 006101      ROL     R1           ;SHUFFLE BITS 13,14,15 INTO 1,2,3
4836 023350 006101      ROL     R1
4837 023352 006101      ROL     R1
4838 023354 006101      ROL     R1
4839 023356 006101      ROL     R1
4840 023360 042701 177761      BIC     #177761, R1   ;CLR ALL EXCEPT BITS 1,2,3
4841 023364 062701 172340      ADD     #KIPARO, R1  ;SET TO APPROPRIATE PAR
4842 023370 011101      MOV     (R1), R1     ;GET CONTENTS OF PAR
4843 023372 012700 000006      MOV     #6, R0       ;SET UP COUNTER
4844 023376 006301      4$:     ASL     R1     ;SHIFT PAR
4845 023400 006103      ROL     R3           ;SAVE OVERFLOW BITS
4846 023402 077003      SOB     R0, 4$       ;COUNT SIX SHIFTS
4847 023404 042702 160000      BIC     #160000, R2  ;SAVE BANK BITS
4848 023410 060102      ADD     R1, R2       ;COMPUTE PHYSICAL ADDRESS
4849 023412 005503      ADC     R3           ;MAKE SURE CARRY ISN'T LOST!
4850 023414 006302      1$:     ASL     R2     ;FIRST DIGIT TO R3
4851 023416 006103      ROL     R3
4852 023420 006002      ROR     R2           ;RESTORE R2 FOR BITS 14-0
4853 023422 010346      MOV     R3,-(SP)     ;;SAVE R3 FOR TYPEOUT
4854                                     ;;TYPE ADDRESS BITS 21-15
4855                                     ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
4856                                     ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSTEMAC**
4857 023424 106746      MFPS    -(SP)        ;PUT THE PROCESSOR STATUS ON THE STACK
4858 023426 105066 000001      CLR     1(SP)        ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4859                                     ;ON PSW RETURN.
4860 023432 004767 177364      JSR     PC, $TYPOS   ;GO TO THE SUBROUTINE
4861 023436 003           .BYTE   3           ;;TYPE 3 DIGIT(S)
4862 023437 001           .BYTE   1           ;;TYPE LEADING ZEROS
4863 023440 010246      MOV     R2,-(SP)     ;;SAVE R2 FOR TYPEOUT
4864                                     ;;TYPE ADDRESS BITS 14-0
4865                                     ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
4866                                     ;* WIHTOUT USING A 'TRAP' INSTRUCTION AS CALLED FOR BY **SYSTEMAC**
4867 023442 106746      MFPS    -(SP)        ;PUT THE PROCESSOR STATUS ON THE STACK
4868 023444 105066 000001      CLR     1(SP)        ;HIGH BYTE CLEARED TO INSURE KERNEL MODE
4869                                     ;ON PSW RETURN.
4870 023450 004767 177364      JSR     PC, $TYPOS   ;GO TO THE SUBROUTINE
4871 023454 005           .BYTE   5           ;;TYPE 5 DIGIT(S)
4872 023455 001           .BYTE   1           ;;TYPE LEADING ZEROS
4873 023456 012603      MOV     (SP)+,R3     ;;POP STACK INTO R3
4874 023460 012602      MOV     (SP)+,R2     ;;POP STACK INTO R2
4875 023462 012601      MOV     (SP)+,R1     ;;POP STACK INTO R1
4876 023464 012600      MOV     (SP)+,R0     ;;POP STACK INTO R0
4877 023466 012616      MOV     (SP)+, (SP)  ;ADJUST THE STACK TO CLEAR DATA
4878 023470 000207      RTS     PC           ;RETURN
4879

```

```
4880 .SBTTL STANDARD PROGRAM MESSAGES
4881 :*****
4882 :VARIOUS MESSAGE PRINTOUTS USED THRUOUT
4883 :THE PROGRAM
4884 :*****
4885 023472 005015 052113 030461 MAMES: .ASCIZ <15><12>'KT11 (MEMORY MANAGEMENT) AVAILABLE'
4886 023500 024040 042515 047515
4887 023506 054522 046440 047101
4888 023514 043501 046505 047105
4889 023522 024524 040440 040526
4890 023530 046111 041101 042514
4891 023536 000
4892 023537 015 031012 020062 AVAL22: .ASCIZ <15><12>'22 BIT ADR AVAIL'<15><12>
4893 023544 044502 020124 042101
4894 023552 020122 053101 044501
4895 023560 006514 000012
4896 023564 005015 042515 047515 MEMMES: .ASCIZ <15><12>'MEMORY MAP:'
4897 023572 054522 046440 050101
4898 023600 000072
4899 023602 005015 040520 044522 MTMAP: .ASCIZ <15><12>'PARITY MEMORY MAP:'
4900 023610 054524 046440 046505
4901 023616 051117 020131 040515
4902 023624 035120 000
4903 023627 015 043012 047522 FROM: .ASCIZ <15><12>'FROM '
4904 023634 020115 000
4905 023637 040 047524 000040 TO: .ASCIZ ' TO '
4906 023644 005015 047111 052523 INSUFF: .ASCIZ <15><12>'INSUFFICIENT MEMORY...FIRST 16K NOT ALL THERE!'
4907 023652 043106 041511 042511
4908 023660 052116 046440 046505
4909 023666 051117 027131 027056
4910 023674 044506 051522 020124
4911 023702 033061 020113 047516
4912 023710 020124 046101 020114
4913 023716 044124 051105 020505
4914 023724 000
4915 023725 015 047012 020117 MTR: .ASCIZ <15><12>'NO PARITY REGISTERS FOUND'
4916 023732 040520 044522 054524
4917 023740 051040 043505 051511
4918 023746 042524 051522 043040
4919 023754 052517 042116 000
4920 023761 015 051012 051505 PWRMSG: .ASCIZ <15><12>'RESTARTING AFTER A POWER FAILURE'<15><12>
4921 023766 040524 052122 047111
4922 023774 020107 043101 042524
4923 024002 020122 020101 047520
4924 024010 042527 020122 040506
4925 024016 046111 051125 006505
4926 024024 000012
4927 024026 005015 047516 050040 NOPEs: .ASCIZ <15><12>'NO PARITY ERRORS FOUND ON MEMORY SCAN'<15><12>
4928 024034 051101 052111 020131
4929 024042 051105 047522 051522
4930 024050 043040 052517 042116
4931 024056 047440 020116 042515
4932 024064 047515 054522 051440
4933 024072 040503 006516 000012
4934 024100 005015 051120 043517 PROREL: .ASCII <15><12>'PROGRAM NOW RESIDES BACK AT 0 TO 8k'
4935 024106 040522 020115 047516
```

4936	024114	020127	042522	044523	
4937	024122	042504	020123	040502	
4938	024130	045503	040440	020124	
4939	024136	020060	047524	034040	
4940	024144	113			
4941	024145	015	044012	052111	.ASCIZ <15><12>'HIT CONTINUE FOR NORMAL RUNNING'<15><12>
4942	024152	041440	047117	044524	
4943	024160	052516	020105	047506	
4944	024166	020122	047516	046522	
4945	024174	046101	051040	047125	
4946	024202	044516	043516	005015	
4947	024210	000			
4948	024211	015	050012	051101	MX1: .ASCIZ <15><12>'PARITY REGISTER AT '
4949	024216	052111	020131	042522	
4950	024224	044507	052123	051105	
4951	024232	040440	020124	000	
4952	024237	040	047503	052116	MX2: .ASCIZ ' CONTROLS '
4953	024244	047522	051514	000040	
4954	024252	005015	047516	046440	NOMEM: .ASCIZ <15><12>'NO MEMORY FOUND.'
4955	024260	046505	051117	020131	
4956	024266	047506	047125	027104	
4957	024274	000			
4958	024275	015	005012	044412	FADMES: .ASCII <15><12><12><12>'INPUT ALL PARAMETERS IN OCTAL.'
4959	024302	050116	052125	040440	
4960	024310	046114	050040	051101	
4961	024316	046501	052105	051105	
4962	024324	020123	047111	047440	
4963	024332	052103	046101	056	
4964	024337	015	043012	051111	.ASCIZ <15><12>'FIRST ADDRESS: '
4965	024344	052123	040440	042104	
4966	024352	042522	051523	020072	
4967	024360	000040			
4968	024362	005015	040514	052123	LADMES: .ASCIZ <15><12>'LAST ADDRESS: '
4969	024370	040440	042104	042522	
4970	024376	051523	020072	020040	
4971	024404	000			
4972	024405	015	037412	042101	BADADR: .ASCIZ <15><12>'?ADDRESS IN UNMAPPED BANK?'
4973	024412	051104	051505	020123	
4974	024420	047111	052440	046516	
4975	024426	050101	042520	020104	
4976	024434	040502	045516	000077	
4977	024442	005015	042523	042514	CONST: .ASCIZ <15><12>'SELECT CONSTANT:'
4978	024450	052103	041440	047117	
4979	024456	052123	047101	035124	
4980	024464	000			
4981	024465	015	052412	042516	UNEXPT: .ASCIZ <15><12>'UNEXPECTED MEMORY PARITY ERROR'
4982	024472	050130	041505	042524	
4983	024500	020104	042515	047515	
4984	024506	054522	050040	051101	
4985	024514	052111	020131	051105	
4986	024522	047522	000122		
4987	024526	005015	051120	043517	PRELOC: .ASCIZ <15><12>'PROGRAM RELOCATED TO '
4988	024534	040522	020115	042522	
4989	024542	047514	040503	042524	
4990	024550	020104	047524	000040	
4991	024556	005015	047515	042522	MTOE: .ASCIZ <15><12>'MORE THAN ONE PARITY ERROR FOUND.'

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4992 024564 052040 040510 020116
4993 024572 047117 020105 040520
4994 024600 044522 054524 042440
4995 024606 051122 051117 043040
4996 024614 052517 042116 000056
4997 024622 005015 041523 047101 SCANM: .ASCIZ <15><12>'SCANNING MEMORY FOR BAD PARITY.'
4998 024630 044516 043516 046440
4999 024636 046505 051117 020131
5000 024644 047506 020122 040502
5001 024652 020104 040520 044522
5002 024660 054524 000056 PEWNC: .ASCIZ <15><12>'PARITY ERROR WILL NOT CLEAR.'
5003 024664 005015 040520 044522
5004 024672 054524 042440 051122
5005 024700 051117 053440 046111
5006 024706 020114 047516 020124
5007 024714 046103 040505 027122
5008 024722 000
5009 024723 015 047012 020117 NOMTST: .ASCIZ <15><12>'NO MEMORY TESTED.'
5010 024730 042515 047515 054522
5011 024736 052040 051505 042524
5012 024744 027104 000
5013 024747 015 051412 044513 SKPMES: .ASCIZ <15><12>'SKIPPING TEST #'
5014 024754 050120 047111 020107
5015 024762 042524 052123 021440
5016 024770 000
5017 024771 377 000377 FILL2: .ASCIZ <377><377>
5018
5019 .SBTTL ERROR REPORTING MESSAGES AND TABLES.
5020 :*****
5021 :* MESSAGE BLOCK FOR ERROR TABLE TYPEOUTS
5022 :*****
5023 024774 040520 044522 054524 DM1: .ASCIZ 'PARITY REGISTER DATA ERROR.'
5024 025002 051040 043505 051511
5025 025010 042524 020122 040504
5026 025016 040524 042440 051122
5027 025024 051117 000056
5028 025030 042101 051104 051505 DM2: .ASCIZ 'ADDRESS TEST ERROR(TST1-5).'
5029 025036 020123 042524 052123
5030 025044 042440 051122 051117
5031 025052 052050 052123 026461
5032 025060 024465 000056
5033 025064 047503 051516 040524 DM4: .ASCIZ 'CONSTANT DATA ERROR(TST6-10).'
5034 025072 052116 042040 052101
5035 025100 020101 051105 047522
5036 025106 024122 051524 033124
5037 025114 030455 024460 000056
5038 025122 047522 040524 044524 DM5: .ASCIZ 'ROTATING BIT ERROR(TST11-12).'
5039 025130 043516 041040 052111
5040 025136 042440 051122 051117
5041 025144 052050 052123 030461
5042 025152 030455 024462 000056
5043 025160 047515 020123 042522 DM6: .ASCIZ 'MOS REFRESH TEST ERROR (TST 24-25).'
5044 025166 051106 051505 020110
5045 025174 042524 052123 042440
5046 025202 051122 051117 024040
5047 025210 051524 020124 032062
```

5048	025216	031055	024465	000056		
5049	025224	040506	040524	020114	DM7:	.ASCIZ 'FATAL ERROR HALT'
5050	025232	051105	047522	020122		
5051	025240	040510	052114	000		
5052	025245	115	051101	044103	DM10:	.ASCIZ 'MARCHING 1'S AND 0'S ERROR(TST 23).'
5053	025252	047111	020107	023461		
5054	025260	020123	047101	020104		
5055	025266	023460	020123	051105		
5056	025274	047522	024122	051524		
5057	025302	020124	031462	027051		
5058	025310	000				
5059	025311	120	051101	052111	DM11:	.ASCIZ 'PARITY MEMORY ADDRESS ERROR(TST13).'
5060	025316	020131	042515	047515		
5061	025324	054522	040440	042104		
5062	025332	042522	051523	042440		
5063	025340	051122	051117	052050		
5064	025346	052123	031461	027051		
5065	025354	000				
5066	025355	104	052101	047511	DM12:	.ASCIZ 'DATIO WITH WRONG PARITY DIDN'T TRAP(TST13).'
5067	025362	053440	052111	020110		
5068	025370	051127	047117	020107		
5069	025376	040520	044522	054524		
5070	025404	042040	042111	023516		
5071	025412	020124	051124	050101		
5072	025420	052050	052123	031461		
5073	025426	027051	000			
5074	025431	127	047522	043516	DM13:	.ASCIZ 'WRONG PARITY DETECTED, BUT NO REGISTER SHOWS ERROR FLAG.'
5075	025436	050040	051101	052111		
5076	025444	020131	042504	042524		
5077	025452	052103	042105	020054		
5078	025460	052502	020124	047516		
5079	025466	051040	043505	051511		
5080	025474	042524	020122	044123		
5081	025502	053517	020123	051105		
5082	025510	047522	020122	046106		
5083	025516	043501	000056			
5084	025522	040520	044522	054524	DM14:	.ASCIZ 'PARITY REGISTER NOT MAPPED AS CONTROLLING THIS ADDRESS(TST13).'
5085	025530	051040	043505	051511		
5086	025536	042524	020122	047516		
5087	025544	020124	040515	050120		
5088	025552	042105	040440	020123		
5089	025560	047503	052116	047522		
5090	025566	046114	047111	020107		
5091	025574	044124	051511	040440		
5092	025602	042104	042522	051523		
5093	025610	052050	052123	031461		
5094	025616	027051	000			
5095	025621	115	051117	020105	DM16:	.ASCIZ 'MORE THAN ONE REGISTER INDICATED PARITY ERROR.'
5096	025626	044124	047101	047440		
5097	025634	042516	051040	043505		
5098	025642	051511	042524	020122		
5099	025650	047111	044504	040503		
5100	025656	042524	020104	040520		
5101	025664	044522	054524	042440		
5102	025672	051122	051117	000056		
5103	025700	040504	040524	051440	DM17:	.ASCIZ 'DATA SHOULDN'T HAVE CHANGED WHEN PARITY ERROR TRAPPED(TST13).'

5104	025706	04751C	046125	047104		
5105	025714	052047	044040	053101		
5106	025722	020105	044103	047101		
5107	025730	042507	020104	044127		
5108	025736	047105	050040	051101		
5109	025744	052111	020131	051105		
5110	025752	047522	020122	051124		
5111	025760	050101	042520	024104		
5112	025766	051524	030524	024463		
5113	025774	000056				
5114	025776	040522	042116	046517	DM20:	.ASCIZ 'RANDOM DATA ERROR(TST14).'
5115	026004	042040	052101	020101		
5116	026012	051105	047522	024122		
5117	026020	051524	030524	024464		
5118	026026	000056				
5119	026030	047111	052123	052522	DM21:	.ASCIZ 'INSTRUCTION EXECUTION ERROR(TST15-22).'
5120	026036	052103	047511	020116		
5121	026044	054105	041505	052125		
5122	026052	047511	020116	051105		
5123	026060	047522	024122	051524		
5124	026066	030524	026465	031062		
5125	026074	027051	000			
5126	026077	120	047522	051107	DM23:	.ASCIZ 'PROGRAM CODE CHANGED WHEN RELOCATED.'
5127	026104	046501	041440	042117		
5128	026112	020105	044103	047101		
5129	026120	042507	020104	044127		
5130	026126	047105	051040	046105		
5131	026134	041517	052101	042105		
5132	026142	000056				
5133	026144	051124	050101	042520	DM24:	.ASCIZ 'TRAPPED, BUT NO REGISTER HAD ERROR BIT SET.'
5134	026152	026104	041040	052125		
5135	026160	047040	020117	042522		
5136	026166	044507	052123	051105		
5137	026174	044040	042101	042440		
5138	026202	051122	051117	041040		
5139	026210	052111	051440	052105		
5140	026216	000056				
5141	026220	051124	050101	042520	DM25:	.ASCIZ 'TRAPPED TO 114.'
5142	026226	020104	047524	030440		
5143	026234	032061	000056			
5144	026240	040506	046111	042105	DM26:	.ASCIZ 'FAILED TO TRAP.'
5145	026246	052040	020117	051124		
5146	026254	050101	000056			
5147	026260	040450	052103	047511	DM27:	.ASCIZ '(ACTION ENABLE WASN'T SET).'
5148	026266	020116	047105	041101		
5149	026274	042514	053440	051501		
5150	026302	023516	020124	042523		
5151	026310	024524	000056			
5152	026314	005015	051124	050101	DM31:	.ASCIZ <15><12>'TRAPPED TO 4 '
5153	026322	042520	020104	047524		
5154	026330	032040	000040			
5155						
5156						*****
5157						:DATA COLUMN HEADINGS
5158						*****
5159						

5216	027006	000								
5217	027007	122	043505	020011	DH30:	.ASCIZ	'REG	WAS	MA	WAS'
5218	027014	053440	051501	020011						
5219	027022	046440	004501	020040						
5220	027030	020040	040527	000123						
5221	027036	027526	041520	050011	DH31:	.ASCIZ	'V/PC	P/PC	MA	S/B WAS'
5222	027044	050057	004503	020040						
5223	027052	040515	020011	020040						
5224	027060	051440	041057	020040						
5225	027066	040527	000123							

```

5226
5227
5228
5229
5230 027072 000 377 000 DF1: .BYTE 0,-1,0,0
5231 027075 000
5232 027076 000 377 377 DF2: .BYTE 0,-1,-1,0,0
5233 027101 000 000
5234 027103 000 377 377 DF3: .BYTE 0,-1,-1,-2,-2
5235 027106 376 376
5236 027110 000 377 377 DF14: .BYTE 0,-1,-1,-1,0,0
5237 027113 377 000 000
5238 027116 000 377 000 DF21: .BYTE 0,-1,0,-1,0,0
5239 027121 377 000 000
5240 027124 377 000 377 DF30: .BYTE -1,0,-1,-2
5241 027127 376
5242 .EVEN
5243
5244 032000 . - 32000 ;THE LOADERS ARE SAVE HERE TO END OF 8K
5245 ;1536. WORDS
5246
5247 000001 .END

```

ABASE = 000000	374	415			
ACDW1 = 000000	374	417			
ACDW2 = 000000	374	418			
ACPUOP = 000000	374	389			
ADDW0 = 000000	374	419			
ADDW1 = 000000	374	420			
ADDW10 = 000000	374	429			
ADDW11 = 000000	374	430			
ADDW12 = 000000	374	431			
ADDW13 = 000000	374	432			
ADDW14 = 000000	374	433			
ADDW15 = 000000	374	434			
ADDW2 = 000000	374	421			
ADDW3 = 000000	374	422			
ADDW4 = 000000	374	423			
ADDW5 = 000000	374	424			
ADDW6 = 000000	374	425			
ADDW7 = 000000	374	426			
ADDW8 = 000000	374	427			
ADDW9 = 000000	374	428			
ADEVCT = 000000	374	380			
ADEVVM = 000000	374	416			
AE - 000001	179#	2203	2289	2322	3538
AENV = 000000	374	385			
AENVM = 000000	374	386			
AFTAL - 000000	374	377			
AMADR1 000000	374	402			
AMADR2 - 000000	374	406			
AMADR3 000000	374	409			
AMADR4 - 000000	374	412			
AMAMS1 000000	374	396			
AMAMS2 = 000000	374	404			
AMAMS3 = 000000	374	407			
AMAMS4 = 000000	374	410			
AMSGAD = 000000	374	382			
AMSGLG = 000000	374	383			
AMSGTY = 000000	374	376			
AMTYP1 = 000000	374	397			
AMTYP2 = 000000	374	405			
AMTYP3 = 000000	374	408			
AMTYP4 = 000000	374	411			
APASS = 000000	374	379			
APRIOR = 000000	374				
APTC SU = 000040	4500	4658#			
APTENV = 000001	4067	4493	4578	4656#	
APTSIZ = 000200	1176	4655#			
APTSPO = 000100	4495	4580	4657#		
ASWREG = 000000	374	387			
ATESTN = 000000	374	378			
AUNIT = 000000	374	381			
AUSWR = 000000	374	388			
AVAL22 023537	1267	4892#			
AVECT1 = 000000	374	413			
AVECT2 = 000000	374	414			
BADADR 024405	1782	4972#			
BANKNO 014216	1959	1968	1993	2003	3186#

.STACK	002002	625#	1807			
.TSTMA	002010	626#	1810	2026	3020	3105
.TST32	002036	637#				
.SASTA=	***** U	4570	4573			
.SX	001320	442#	447			

.TM7	2058#	2060
.\$ACT1	1#	205
.\$APT8	1#	371#
.\$APTH	1#	437
.\$APTY	1#	4566
.\$ASTA	1#	459
.\$CATC	1#	188
.\$CMTA	1#	323
.\$DB2D	1#	
.\$DB2O	1#	
.\$DIV	1#	
.\$EOP	1#	2846
.\$ERRO	1#	4028
.\$ERRT	1#	4095
.\$MULT	1#	
.\$PCWE	1#	281
.\$RAND	1#	
.\$RDDE	1#	
.\$RDOC	1#	4393
.\$READ	1#	4195
.\$R2AZ	1#	
.\$SAVE	1#	
.\$SB2D	1#	
.\$SB2O	1#	
.\$SCOP	1#	3950
.\$SIZE	1#	
.\$SUPR	1#	
.\$TRAP	1#	
.\$TYPB	1#	
.\$TYPD	1#	4659
.\$TYPE	1#	4470
.\$TYPO	1#	4729
.\$40CA	1#	
.1170	1#	

. ABS. 032000 000

ERRORS DETECTED: 0

CVMSAA, CVMSAA/SOL/CRF=SYSMAC.SML, CVMSAA.P11
RUN-TIME: 21 22 1 SECONDS
RUN-TIME RATIO: 79/44=1.7
CORE USED: 45K (90 PAGES)