

# M9301-YH

BOOTSTRAP TERMINATOR  
MD-11-DZM9A-C

EP-DZM9A-C-DL-C

APR 1977

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**digital**

FICHE 1 OF 1

MADE IN USA

This microfiche card contains a grid of frames, each containing technical data. The data is organized into columns and rows, with some frames containing headers and footers. The text is small and difficult to read, but it appears to be a structured list or table of information. The frames are arranged in a regular grid pattern, typical of microfiche cards.

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IDENTIFICATION  
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PRODUCT CODE:	MAINDEC-11-DZM9A-C-D
PRODUCT NAME:	BOOTSTRAP/TERMINATOR (M9301, M9400)
PROGRAM DATE:	FEBRUARY 15, 1977
MAINTAINER:	DIAGNOSTIC ENGINEERING

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\* SUMMARY OF OPERATING INSTRUCTIONS \*  
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THE FOLLOWING PROCEDURE CAN BE USED TO RUN THIS DIAGNOSTIC  
IN A DEVICE VERIFICATION MODE. IF THE PROGRAM DOES NOT  
RUN SUCCESSFULLY CONSULT THE FOLLOWING DOCUMENT FOR ASSISTANCE.

OPERATING PROCEDURE:

1. LOAD THE PROGRAM USING NORMAL PROCEDURES.
2. LOAD ADDRESS 200
3. SET SWITCH REGISTER TO SELECT THE PROPER  
VERSION OF THE ROM UNDER TEST.  
(SEE INSTRUCTIONS IF A SOFTWARE SWITCH REGISTER  
IS TO BE USED.)
4. PRESS START
5. THE PROGRAM SHOULD TAKE ABOUT 1 SEC TO  
COMPLETE THE TEST AND PRINT: "END OF TEST".
6. IF THE PROGRAM DOES NOT RUN AS DESCRIBED  
ABOVE, CONSULT THE FULL OPERATING INSTRUCTIONS  
WHICH FOLLOW.

\* \* CAUTION \* \*

BECAUSE THE CONTENTS READ FROM LOCATION 773024  
OF THE M9301 OPTION IS CONFIGURATION DEPENDANT (SWITCH  
REGISTER DEPENDANT), THIS LOCATION IS NOT INCLUDED IN  
THE DATA CHECK.  
THIS LOCATION CAN BE VERIFIED BY EXAMINING IT OR BY USING  
THE ALTERNATE STARTING ADDRESS (SEE SECTION 2.1.3) TO  
PRINT OUT THIS LOCATION.

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1.0 GENERAL PROGRAM INFORMATION  
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1.1 PROGRAM PURPOSE  
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THIS DIAGNOSTIC PROGRAM IS INTENDED TO VERIFY THE ROM CONTENTS OF THE ROM BOOTSTRAP MODULES. THE PROGRAM COMPUTES AND CHECKS A CYCLIC REDUNDANCY CHARACTER AND A LONGITUDINAL PARITY CHARACTER FOR THE CONTENTS OF THE ROM STORAGE AVAILABLE IN AN M9301 OR M9400 MODULE.

A SEPARATE ROUTINE INCLUDED ALLOWS THE USER TO TYPE THE CONTENTS OF THE ROM STORAGE ON THE TELETYPE AS AN AID TO DEBUGGING.

1.2 SYSTEM REQUIREMENTS  
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1.2.1 HARDWARE  
-----

PDP/11 PROCESSOR  
TELETYPE OR EQUIVALENT  
4K OF MEMORY  
M9301 OR M9400 MODULE

1.2.2 SOFTWARE  
-----

THIS PROGRAM IS WRITTEN TO BE RUN AS A STAND-ALONE PROGRAM. HOWEVER, THE PROGRAM IS DESIGNED TO RUN UNDER AUTOMATED PRODUCT TEST SYSTEM (APT) IN ALL THREE MODES.

THE PROGRAM CAN ALSO BE RUN UNDER THE ACT 11 MONITOR.

1.3 RELATED DOCUMENTS AND STANDARDS  
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DIAGNOSTIC ENGINEERING STANDARDS AND CONVENTIONS PROGRAMMING PRACTICES  
DOCUMENT NO. 175-003-009-00

APT INTERFACE SPECIFICATION, REV. 13

1.4 DIAGNOSTIC HIERARCHY PREREQUISITES  
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NONE, HOWEVER THE CPU IS ASSUMED TO BE FUNCTIONING

1.5 FAILURE ASSUMPTIONS  
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THE PROCESSOR IS ASSUMED TO BE FUNCTIONING PROPERLY.

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## 2.0 OPERATING INSTRUCTIONS

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### 2.1 LOADING AND STARTING PROCEDURES

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#### 2.1.1 LOADING

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USE NORMAL PROCEDURES FOR LOADING DIAGNOSTIC PROGRAMS.

#### 2.1.2 NORMAL START

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1. LOAD SOFTWARE SWITCH REGISTER (IF USED) TO SELECT THE ROM VERSION UNDER TEST. (SEE 2.3)
2. LOAD ADDRESS 200
3. SET HARDWARE SWITCH REGISTER (IF AVAILABLE) TO SELECT THE ROM VERSION UNDER TEST (SEE 2.3).
4. START

#### 2.1.3 OPTIONAL START

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THE OPTIONAL STARTING ADDRESS IS USED TO TYPE OUT THE CONTENTS OF THE ROM FOR USE IN VISUAL VERIFICATION OR AS A DEBUGGING TOOL.

USE THE SAME PROCEDURE AS A NORMAL START EXCEPT USE ADDRESS 210 IN STEP 2.

## 2.2 SPECIAL ENVIRONMENTS

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THIS PROGRAM IS WRITTEN TO COMPLY WITH ALL THE REQUIREMENTS OF THE APT INTERFACE SPECIFICATION. IT WILL RUN UNDER APT IN EITHER QUICK VERIFY, PROGRAM OR RUN-TIME MODES.

THIS PROGRAM IS WRITTEN TO COMPLY WITH THE ACT11/XXDP INTERFACE REQUIREMENTS.

WHEN RUNNING IN ACT11 QUICK VERIFY OR XXDP CHAIN MODE (LOC. 42 NOT 0), OR APT QUICK VERIFY AND PROGRAM MODE THE PROGRAM ATTEMPTS TO RUN WITHOUT OPERATOR INTERVENTION OR SWITCH REGISTER SELECTION. THE COMPUTED CRC IS COMPARED AGAINST THE CRC FOR ALL KNOWN VERSIONS OF THE ROM BOOTSTRAP. WHEN A MATCH IS FOUND THE VERSION OF THE MODULE IS TYPED FOR VISUAL VERIFICATION.

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2572.3 PROGRAM OPTIONS  
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THE PROGRAM AUTOMATICALLY CHECKS FOR THE PRESENCE OF A HARDWARE SWITCH REGISTER. IF NO RESPONSE IS FOUND WHEN ADDRESSING THE HARDWARE SWR (177570), THE ADDRESS OF THE SOFTWARE SWR (176) IS SUBSTITUTED.

FOR PROCESSORS WITH NO HARDWARE SWITCH REGISTER, THE OPERATOR SHOULD SET THE DESIRED SWITCH VALUE IN LOCATION 176

WARNING... IN ORDER TO ALLOW TESTING OF M7942-YB BOARDS ON THE VT71, IF LOCATION 176 IS SET TO 6, THE SOFTWARE SWITCH REGISTER WILL BE USED REGARDLESS OF HARDWARE SWITCH REGISTER AVAILABILITY.

2.3.1 SWITCH SELECTION  
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THE SWITCH REGISTER (HARDWARE OR SOFTWARE) IS USED TO SELECT THE VERSION OF THE ROM BOOTSTRAP TO BE TESTED ACCORDING TO THE FOLLOWING TABLE.

SWR	MODULE VERSION
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1	M9301-YA
2	M9301-YB
3	M9301-YC
4	M9400-YA (OR YC)
5	M9301-YF
6	M7942-YB
7	M9301-YD
10	M9400-YH (OR YK)
11	M9311
12	M9301-YH

IF THE CRC AND LPC FOR NEW VERSIONS ARE KNOWN BUT NOT IN THE ABOVE TABLE, SET THE SWITCH REGISTER TO ZERO AND ANSWER THE TELETYPE DIALOG.

TO DETERMINE THE CRC AND LPC FOR A NEW VERSION, START THE DIAGNOSTIC AT 200 WITH SWR=0. ANSWER 0 TO THE REQUESTS FOR THE LPC AND CRC. THE RESULTING MESSAGES WILL INDICATE THE CORRECT FUTURE RESPONSES FOR CRC AND LPC PROVIDED THE TEST IS RUN ON A KNOWN-GOOD MODULE.

2.3.2 TELETYPE DIALOG  
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SEVERAL QUESTIONS ARE ASKED OF THE OPERATOR IN ORDER TO OBTAIN SUFFICIENT INFORMATION FOR TESTING A ROM MODULE NOT PREVIOUSLY SUPPORTED IN THE DIAGNOSTIC. THE DIALOG IS INITIATED IF THE PROGRAM IS STARTED WITH THE SWR = 0. ALL RESPONSES ARE IN OCTAL AND TERMINATED BY A CARRIAGE RETURN.

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ALL RESPONSES ARE CHECKED FOR VALID OCTAL NUMBERS.  
IF AN ILLEGAL CHARACTER IS TYPED, THE PROGRAM WILL TYPE  
A "?", CARRIAGE RETURN-LINE FEED AND  
AWAIT THE PROPER INPUT.

IF A MISTAKE IS NOTICED BEFORE THE CARRIAGE RETURN IS USED  
TO TERMINATE THE INPUT, A RUBOUT CAN BE  
USED TO DELETE MISTYPED INPUT.

1. TYPE CRC VALUE:  
THIS REQUESTS THE VALUE OF THE CYCLIC REDUNDANCY CHECK  
PREVIOUSLY CALCULATED FOR THIS VERSION OF THE ROM MODULE.  
IT IS THE VALUE AGAINST WHICH THE UNIT UNDER TEST'S CRC  
WILL BE COMPARED.

2. TYPE LPC VALUE:  
THIS REQUESTS THE VAULE OF THE LONGITUDINAL PARITY CHECK  
PREVIOUSLY CALCULATED FOR THIS VERSION OF THE ROM MODULE.  
IT IS THE VALUE AGAINST WHICH THE UNIT UNDER TEST'S LPC  
WILL BE COMPARED.

3. TYPE STARTING ADDR. OF 1ST ROM ADDR. SPACE:  
THIS QUESTION REFERS TO THE FACT THAT THE ROM SPACE IN  
A ROM BOOTSTRAP MODULE IS DIVIDED INTO 2 DISTINCT ADDRESS SPACES. TYPE  
THE STARTING ADDRESS OF THE 1ST RANGE OF ADDRESSES. THE  
STANDARD M9301 & M9400 BEGIN AT 173000.

4. TYPE LENGTH (BYTES) OF 1ST ROM ADDR. SPACE:  
THIS REQUESTS THE LENGTH OF THE 1ST GROUP OF ROM ADDRESSES  
IN BYTES. THE STANDARD M9301 & M9400 HAVE AN INITIAL ADDRESS SPACE  
OF 1000 BYTES. IF THIS SECTION OF ADDRESSES IS NOT  
USED BY THIS VERSION, ANSWER 0 TO THIS QUESTION.

5. TYPE STARTING ADDR. OF 2ND ROM ADDR. SPACE:  
THIS REFERS TO THE FIRST ADDRESS IN THE SECOND DISTINCT  
GROUP OF ROM ADDRESSES. THE RESPONSE FOR A STANDARD  
M9301 & M9400 WOULD BE 165000.

6. TYPE LENGTH (BYTES) OF 2ND ROM ADDR. SPACE:  
THIS REQUESTS THE LENGTH OF THE 2ND GROUP OF ROM ADDRESSES  
IN BYTES. THE STANDARD M9301 & M9400 HAVE A SECOND ADDRESS SPACE  
OF 1000 BYTES. IF THIS SECTION OF ADDRESSES IS NOT USED  
BY THIS VERSION, ANSWER 0 TO THIS QUESTION.

#### 2.4 EXECUTION TIMES

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THE DIAGNOSTIC COMPLETES 1 PASS IN LESS THAN 1 SEC.  
ONCE THE INPUT DIALOG HAS BEEN COMPLETED.  
THE PROGRAM WILL HALT UPON COMPLETION; HOWEVER, IF RUNNING  
UNDER APT THE PROGRAM WILL CYCLE CONTINUOUSLY.

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### 3.0 ERROR INFORMATION

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WHEN THE DIAGNOSTIC DETECTS A DISCREPANCY BETWEEN THE EXPECTED AND COMPUTED CRC OR LPC BOTH ARE PRINTED ON THE TELETYPE.

ANY DISCREPANCY IN THE LPC CAN ASSIST IN ISOLATING THE PROBLEM TO THE ROM IC.

UNDER APT THE ERROR IS INDICATED BY DEPOSITING ERROR INFORMATION IN THE APT MAILBOX BEFORE HALTING.

### 4.0 PROGRESS REPORTS

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AT THE END OF EACH PASS THE PROGRAM INCREMENTS TO THE LOCATION \$PASS WHICH IS IN THE APT MAILBOX. THIS LOCATION WILL ALWAYS CONTAIN THE NUMBER OF PASSES COMPLETED. \$PASS IS RESET WITH EVERY RESTART.

ADDITIONALLY, THE MESSAGE "END OF TEST" IS PRINTED ON THE CONSOLE TELETYPE AFTER EACH PASS. NORMALLY ONLY ONE PASS NEEDS TO RUN TO VERIFY THE MODULE.

### 5.0 TROUBLE SHOOTING

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THE ALGORITHM FOR COMPUTING THE CRC IS THE SAME AS THAT USED ON 9-TRACK MAGNETIC TAPE WITH ODD PARITY. THE CRC IS CALCULATED ON A BYTE-BY-BYTE BASIS. WHILE THE ALGORITHM IS SUCCESSFUL IN DETECTING MULTIPLE ERRORS, ITS USE AS A DEBUGGING AID IS LIMITED.

THE LPC IS CALCULATED BY ASSEMBLING THE XOR OF EVERY WORD IN THE ROM. WHILE ONLY USEFUL IN CATCHING AN ODD NUMBER OF ERRORS IN EACH BIT POSITION, IT IS VERY USEFUL IN ISOLATING THE PROBLEM TO A CHIP. BY LOCATING WHICH BIT POSITIONS ARE IN DISCREPANCY, THE CORRESPONDING ROM CHIPS CAN BE ISOLATED.

IF NO OTHER CLUES CAN BE OBTAINED, START THE PROGRAM AT 210 AND COMPARE THE PRINTOUT OF THE CODE WITH THE LISTING FOR THE VERSION BEING TESTED.

\* \* CAUTION \* \*

BECAUSE THE CONTENTS READ FROM LOCATION 773024 OF THE M9301 OPTION IS CONFIGURATION DEPENDANT (SWITCH REGISTER DEPENDANT), THIS LOCATION IS NOT INCLUDED IN THE DATA CHECK. THIS LOCATION CAN BE VERIFIED BY EXAMINING IT OR BY USING THE ALTERNATE STARTING ADDRESS (SEE SECTION 2.1.3) TO PRINT OUT THIS LOCATION.



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.MAIN. MACY11 27(1006) 09-FEB-77 10:15 PAGE 6-1  
DZM9AC.P11 09-FEB-77 10:02

SEQ 0008

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6.0 LISTING

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.ENDR

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382      000000
383
(1)
(1)
(1)      001100
(1)
(1)
(1)
(1)
(1)
(1)      000011
(1)      000012
(1)      000015
(1)      000200
(1)      177776
(1)
(1)      177774
(1)      177772
(1)      177570
(1)      177570
(1)
(1)
(1)      000000
(1)      000001
(1)      000002
(1)      000003
(1)      000004
(1)      000005
(1)      000006
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(1)      000006
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(1)
(1)      000000
(1)      000040
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(1)      000200
(1)      000240
(1)      000300
(1)      000340
(1)
(1)
(1)      100000
(1)      040000
(1)      020000
(1)      010000
(1)      004000
(1)      002000
(1)      001000
(1)      000400
(1)      000200

      .ENABLE ABS
      .LIST ME
      .NLIST MC,MD,CND
      $SWR=0
      .SBTTL BASIC DEFINITIONS

      ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
      STACK= 1100
      .EQUIV EMT,ERROR      ;;BASIC DEFINITION OF ERROR CALL
      .EQUIV IOT,SCOPE      ;;BASIC DEFINITION OF SCOPE CALL

      ;*MISCELLANEOUS DEFINITIONS
      HT= 11      ;;CODE FOR HORIZONTAL TAB
      LF= 12      ;;CODE FOR LINE FEED
      CR= 15      ;;CODE FOR CARRIAGE RETURN
      CRLF= 200   ;;CODE FOR CARRIAGE RETURN-LINE FEED
      PS= 177776 ;;PROCESSOR STATUS WORD
      .EQUIV PS,PSW
      STKLMT= 177774 ;;STACK LIMIT REGISTER
      PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
      DSWR= 177570 ;;HARDWARE SWITCH REGISTER
      DDISP= 177570 ;;HARDWARE DISPLAY REGISTER

      ;*GENERAL PURPOSE REGISTER DEFINITIONS
      R0= %0      ;;GENERAL REGISTER
      R1= %1      ;;GENERAL REGISTER
      R2= %2      ;;GENERAL REGISTER
      R3= %3      ;;GENERAL REGISTER
      R4= %4      ;;GENERAL REGISTER
      R5= %5      ;;GENERAL REGISTER
      R6= %6      ;;GENERAL REGISTER
      R7= %7      ;;GENERAL REGISTER
      SP= %6      ;;STACK POINTER
      PC= %7      ;;PROGRAM COUNTER

      ;*PRIORITY LEVEL DEFINITIONS
      PR0= 0      ;;PRIORITY LEVEL 0
      PR1= 40     ;;PRIORITY LEVEL 1
      PR2= 100    ;;PRIORITY LEVEL 2
      PR3= 140    ;;PRIORITY LEVEL 3
      PR4= 200    ;;PRIORITY LEVEL 4
      PR5= 240    ;;PRIORITY LEVEL 5
      PR6= 300    ;;PRIORITY LEVEL 6
      PR7= 340    ;;PRIORITY LEVEL 7

      ;*"SWITCH REGISTER" SWITCH DEFINITIONS
      SW15= 100000
      SW14= 40000
      SW13= 20000
      SW12= 10000
      SW11= 4000
      SW10= 2000
      SW09= 1000
      SW08= 400
      SW07= 200
  
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(1)          000100          SW06= 100
(1)          000040          SW05= 40
(1)          000020          SW04= 20
(1)          000010          SW03= 10
(1)          000004          SW02= 4
(1)          000002          SW01= 2
(1)          000001          SW00= 1
(1)          .EQUIV          SW09, SW9
(1)          .EQUIV          SW08, SW8
(1)          .EQUIV          SW07, SW7
(1)          .EQUIV          SW06, SW6
(1)          .EQUIV          SW05, SW5
(1)          .EQUIV          SW04, SW4
(1)          .EQUIV          SW03, SW3
(1)          .EQUIV          SW02, SW2
(1)          .EQUIV          SW01, SW1
(1)          .EQUIV          SW00, SW0
(1)
(1)          .: *DATA BIT DEFINITIONS (BIT00 TO BIT15)
(1)          100000          BIT15= 100000
(1)          040000          BIT14= 40000
(1)          020000          BIT13= 20000
(1)          010000          BIT12= 10000
(1)          004000          BIT11= 4000
(1)          002000          BIT10= 2000
(1)          001000          BIT09= 1000
(1)          000400          BIT08= 400
(1)          000200          BIT07= 200
(1)          000100          BIT06= 100
(1)          000040          BIT05= 40
(1)          000020          BIT04= 20
(1)          000010          BIT03= 10
(1)          000004          BIT02= 4
(1)          000002          BIT01= 2
(1)          000001          BIT00= 1
(1)          .EQUIV          BIT09, BIT9
(1)          .EQUIV          BIT08, BIT8
(1)          .EQUIV          BIT07, BIT7
(1)          .EQUIV          BIT06, BIT6
(1)          .EQUIV          BIT05, BIT5
(1)          .EQUIV          BIT04, BIT4
(1)          .EQUIV          BIT03, BIT3
(1)          .EQUIV          BIT02, BIT2
(1)          .EQUIV          BIT01, BIT1
(1)          .EQUIV          BIT00, BIT0
(1)
(1)          .: *BASIC "CPU" TRAP VECTOR ADDRESSES
(1)          000004          ERRVEC= 4          :: TIME OUT AND OTHER ERRORS
(1)          000010          RESVEC= 10         :: RESERVED AND ILLEGAL INSTRUCTIONS
(1)          000014          TBITVEC= 14        :: "T" BIT
(1)          000014          TRTVEC= 14         :: TRACE TRAP
(1)          000014          BPTVEC= 14         :: BREAKPOINT TRAP (BPT)
(1)          000020          IOTVEC= 20         :: INPUT/OUTPUT TRAP (IOT) **SCOPE**
(1)          000024          PWRVEC= 24         :: POWER FAIL
(1)          000030          EMTVEC= 30         :: EMULATOR TRAP (EMT) **ERROR**
(1)          000034          TRAPVEC= 34        :: "TRAP" TRAP

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(1)          000060          TKVEC= 60          ;; TTY KEYBOARD VECTOR
(1)          000064          TPVEC= 64          ;; TTY PRINTER VECTOR
(1)          000240          PIRQVEC=240        ;; PROGRAM INTERRUPT REQUEST VECTOR
384          000000
385
(1)          000000          .=0
(1)          ;;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
(1)          ;;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
(1)          ;;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
(1)          000174          .=174
(1) 000174 000000          DISPREG: .WORD 0          ;; SOFTWARE DISPLAY REGISTER
(1) 000176 000000          SWREG:   .WORD 0          ;; SOFTWARE SWITCH REGISTER
387          000200          .=200
388 000200 005067 000624          CLR      TYP0UT
389 000204 000167 000666          JMP      START
390 000210 012767 000001 000612          MOV     #1,TYP0UT
391 000216 000167 000654          JMP      START
392
393          177776          PS=177776
394          000034          TRAPVEC=34
395
396          001000          .=1000
397 001000 177570          SWR:    177570
398 001002 177570          DISPLAY: 177570
399 001004 173000          ROMSA1: 173000
400 001006 001000          DATLN1: 512.
401 001010 165000          ROMSA2: 165000
402 001012 001000          DATLN2: 512.
403 001014 000000          XORS:   0
404 001016 000000          EXCRC:  0
405 001020 000000          EXLPC:  0
406 001022 000000          ACTCRC: 0
407 001024 000000          ACTLPC: 0
408 001026 000000          PARCNT: 0
409 001030 000000          TYP0UT: 0
410
411          .SBTTL ACT11 HOOKS
(1)
(2)          ;;*****
(1)          ;;HOOKS REQUIRED BY ACT11
(1)          001032          $SVPC=.          ;;SAVE PC
(1)          000046          .=46          ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
(1) 000046 002060          $ENDAD          ;;
(1)          000052          .=52          ;;2)SET LOC.52 TO ZERO
(1) 000052 000000          .WORD 0          ;;
(1)          001032          .=$SVPC          ;; RESTORE PC
412          .SBTTL APT PARAMETER BLOCK
(1)
(2)          ;;*****
(1)          ;;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
(2)          ;;*****
(1)          001032          .SX=.          ;;SAVE CURRENT LOCATION
(1)          000024          .=24          ;;SET POWER FAIL TO POINT TO START OF PROGRAM
(1) 000024 000200          200          ;;FOR APT START UP
(1)          000044          .=44          ;;POINT TO APT INDIRECT ADDRESS PNTR.

```

MO1

.MAIN. MACY11 27(1006) 09-FEB-77 10:15 PAGE 7-3  
DZM9AC.P11 09-FEB-77 10:02 APT PARAMETER BLOCK

SEQ 0012

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(1) 000044 001032          SAPTHDR ;; POINT TO APT HEADER BLOCK
(1)          001032          .=$X    ;; RESET LOCATION COUNTER
(2)          ;; *****
(1)          ;; SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
(1)          ;; INTERFACE SPEC.
(1) 001032          SAPTHD:
(1) 001032 000000  $HIBTS: .WORD 0    ;; TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
(1) 001034 001046  $MADDR: .WORD $MAIL ;; ADDRESS OF APT MAILBOX (BITS 0-15)
(1) 001036 000002  $TSTM: .WORD 2    ;; RUN TIM OF LONGEST TEST
(1) 001040 000002  $PASTM: .WORD 2   ;; RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
(1) 001042 000000  $UNITM: .WORD 0   ;; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
(1) 001044 000014  .WORD $ETEND-$MAIL/2 ;; LENGTH MAILBOX-ETABLE(WORDS)
413          .SBTTL APT MAILBOX-ETABLE
(1)          ;; *****
(2)          .EVEN
(1) 001046          $MAIL:          ;; APT MAILBOX
(1) 001046 000000  $MSGTY: .WORD  AMSGTY ;; MESSAGE TYPE CODE
(1) 001050 000000  $FATAL: .WORD  AFATAL ;; FATAL ERROR NUMBER
(1) 001052 000000  $TESTN: .WORD  ATESTN ;; TEST NUMBER
(1) 001054 000000  $PASS: .WORD  APASS  ;; PASS COUNT
(1) 001056 000000  $DEVCT: .WORD  ADEVCT ;; DEVICE COUNT
(1) 001060 000000  $UNIT: .WORD  AUNIT  ;; I/O UNIT NUMBER
(1) 001062 000000  $MSGAD: .WORD  AMSGAD ;; MESSAGE ADDRESS
(1) 001064 000000  $MSGLG: .WORD  AMSGLG ;; MESSAGE LENGTH
(1) 001066          $ETABLE:       ;; APT ENVIRONMENT TABLE
(1) 001066          $ENV: .BYTE  AENV  ;; ENVIRONMENT BYTE
(1) 001067          $ENVM: .BYTE  AENVM ;; ENVIRONMENT MODE BITS
(1) 001070 000000  $SWREG: .WORD  ASWREG ;; APT SWITCH REGISTER
(1) 001072 000000  $USWR: .WORD  AUSWR  ;; USER SWITCHES
(1) 001074 000000  $CPUOP: .WORD  ACPUOP ;; CPU TYPE, OPTIONS
(1)          *          BITS 15-11=CPU TYPE
(1)          *          11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05
(1)          *          11/70=06, PDQ=07, Q=10
(1)          *          BIT 10=REAL TIME CLOCK
(1)          *          BIT 9=FLOATING POINT PROCESSOR
(1)          *          BIT 8=MEMORY MANAGEMENT
(1) 001076          $ETEND:
(1)          .MEXIT
414
415 001076 005067 177746  START: CLR $FATAL          ; CLEAR ERROR NO.
416 001102 005067 177740  CLR $MSGTYP        ; CLEAR MESSAGE TYPE (APT)
417 001106 012767 000001 177736  MOV #1, $TESTN    ; SET TEST NO.
418          .SBTTL INITIALIZE THE COMMON TAGS
(1) 001114 012706 000500          MOV #500, SP      ;; SETUP THE STACK POINTER
(1)          ;; INITIALIZE A FEW VECTORS
(1) 001120 012737 004570 000034  MOV #STRAP, @TRAPVEC ;; TRAP VECTOR FOR TRAP CALLS
(1) 001126 012737 000340 000036  MOV #340, @TRAPVEC+2; LEVEL 7
(1) 001134 012737 004412 000024  MOV #SPWRDN, @PWRVEC ;; POWER FAILURE VECTOR
(1) 001142 012737 000340 000026  MOV #340, @PWRVEC+2 ;; LEVEL 7
(2)          ;; SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(2)          ;; EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
(2) 001150 013746 000004          MOV @ERRVEC, -(SP) ;; SAVE ERROR VECTOR
(2) 001154 012737 001210 000004  MOV #64$, @ERRVEC  ;; SET UP ERROR VECTOR
(2) 001162 012767 177570 177610  MOV #DSWR, SWR    ;; SETUP FOR A HARDWARE SWICH REGISTER

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(2) 001170 012767 177570 177604      MOV    #DDISP,DISPLAY    ;; AND A HARDWARE DISPLAY REGISTER
(2) 001176 022777 177777 177574      CMP    #-1,JSWR         ;; TRY TO REFERENCE HARDWARE SWR
(2) 001204 001012                    BNE    66$              ;; BRANCH IF NO TIMEOUT TRAP OCCURRED
(2) 001206 000403                    BR     65$              ;; AND THE HARDWARE SWR IS NOT = -1
(2) 001210 012716 001216 64$:        MOV    #65$, (SP)       ;; BRANCH IF NO TIMEOUT
(2) 001214 000002                    RTI                               ;; SET UP FOR TRAP RETURN
(2) 001216 012767 000176 177554 65$:  MOV    #SWREG,SWR        ;; POINT TO SOFTWARE SWR
(2) 001224 012767 000174 177550      MOV    #DISPREG,DISPLAY
(2) 001232 012637 000004 66$:        MOV    (SP)+, @ERRVEC   ;; RESTORE ERROR VECTOR
(1)
(2) 001236 005067 177612                    CLR    SPASS            ;; CLEAR PASS COUNT
(2) 001242 132767 000200 177617      BITB  #APTSIZE,SENV     ;; TEST USER SIZE UNDER APT
(2) 001250 001403                    BEQ    67$              ;; YES, USE NON-APT SWITCH
(2) 001252 012767 001070 177520      MOV    #SSWREG,SWR     ;; NO, USE APT SWITCH REGISTER
(2) 001260
419 001260 026727 176556 002060 67$:  CMP    42, #SENDAD     ;; ACT AUTO MODE?
420 001266 001402                    BEQ    RESTRT          ;; YIF SO: BR
421 001270 104401                    TYPE
422 001272 005224                    TITL
423
424 001274 123727 000176 000006 RESTRT: CMPB  @#176, #6        ;; IS SOFTWARE SWITCH REGISTER =6?
425 001302 001003                    BNE    1$              ;; IF NOT, TEST NORMALY
426 001304 012767 000176 177466      MOV    #SWREG,SWR     ;; IF SO USE THE SOFTWARE SWITCH REG
427 001312 017700 177462 1$:        MOV    JSWR,RO         ;; GET SWR
428 001316 001424                    BEQ    GETIN           ;; IF ZERO: GET INPUT
429 001320 006300                    ST2:  ASL    RO
430 001322 016067 004706 177470      MOV    TXLPC(RO), EXLPC ;; FETCH EXPECT. LPC
431 001330 016067 004644 177460      MOV    TXCRC(RO), EXCRC ;; FETCH EXPECTED CRC
432 001336 016067 004752 177442      MOV    TDLN1(RO), DATLN1 ;; FETCH 1ST LENGTH
433 001344 016067 005014 177432      MOV    TRMSA1(RO), ROMSA1 ;; FETCH 1ST STARTING ADDR.
434 001352 016067 005056 177432      MOV    TDLN2(RO), DATLN2 ;; FETCH 2ND LENGTH
435 001360 016067 005120 177422      MOV    TRMSA2(RO), ROMSA2 ;; FETCH 2ND STARTING ADDR
436 001366 000450                    BR     CHECK           ;; GO COMPUTE
437 001370 005767 176446  GETIN:  TST    42              ;; UNDER ACT AUT ACCEPT?
438 001374 001045                    BNE    CHECK           ;; IF SO; BR USE DEFAULT PARAMETERS
439 001376 122767 000001 177462      CMPB  #1,SENV         ;; UNDER APT?
440 001404 001441                    BEQ    CHECK           ;; IF SO: BR
441 001406 005767 177416      TST    TYP0UT         ;; ROM TYPE OPTION
442 001412 001012                    BNE    GET2           ;; IF SO: BR
443 001414 104401                    TYPE
444 001416 005237                    GETCRC
445 001420 104407                    RDOCT
446 001422 012667 177370      MOV    (SP)+, EXCRC    ;; STORE EXPECT. CRC
447 001426 104401                    TYPE                  ;; TYPE LPC INPUT REQUEST
448 001430 005263                    GETLPC
449 001432 104407                    RDOCT
450 001434 012667 177360  GET2:  MOV    (SP)+, EXLPC    ;; STORE EXPECTED LPC
451 001440 104401                    TYPE
452 001442 005443                    SA1                   ;; REQUEST 1ST ADDRESS SPACE
453 001444 104407                    RDOCT                 ;; INPUT SA
454 001446 012667 177332      MOV    (SP)+, ROMSA1
455 001452 104401                    TYPE
456 001454 005603                    SIZE1
457 001456 104407                    RDOCT
458 001460 012667 177322      MOV    (SP)+, DATLN1
    
```



515	001750	005332				EXLPMG				
516	001752	016746	177042			MOV	EXLPC,-(SP)			;PUT EXPECTED LPC ON STACK
517	001756	104402				TYPOC				;TYPE EXPECTED LPC
518	001760	104401				TYPE				;TYPE ACTUAL LPC MESSG.
519	001762	005401				ACLPMG				
520	001764	016746	177034			MOV	ACTLPC,-(SP)			;PUT ACTUAL LPC ON STACK
521	001770	104402				TYPOC				;TYPE ACTUAL LPC
522	001772	026727	176044	002060		CMP	42,#SENDAD			;UNDER ACT AUTO MODE?
523	002000	001404				BEQ	15			;IF SO: BR
524	002002	122767	000001	177056		CMPB	#1,SENV			;UNDER APT?
525	002010	001007				BNE	CK2			;IF NOT: BR
526	002012	012767	000003	177030	1S:	MOV	#3,\$FATAL			;MOVE TO MAILBOX ERROR NO. **** 3 ****
527	002020	012767	000001	177020		MOV	#1,\$MSGTYP			;SET MAILBOX FOR FATAL ERROR
528	002026	000000				HALT				;LPC ERROR
529										
530	002030	026727	176006	002060	CK2:	CMP	42,#SENDAD			;ACT AUTO ACCEPT?
531	002036	001402				BEQ	15			;IF SO: BR
532	002040	104401				TYPE				;TYPE END OF TEST
533	002042	005424				EOTST				
534	002044	005267	177004		1S:	INC	\$PASS			;BUMP PASS COUNT
535	002050	013700	000042			MOV	#42,R0			;CHECK APT
536	002054	001405				BEQ	GOAGIN			;KEEP GOING
537	002056	000005				RESET				
538	002060	004710			SENDAD:	JSR	PC,(R0)			;ACT HOOKS
539	002062	000240				NOP				
540	002064	000240				NOP				
541	002066	000240				NOP				
542	002070	000167	177200		GOAGIN:	JMP	RESTRT			;DO AGAIN
543										
544	002074	016767	176722	176712	CRC:	MOV	ACTCRC,XORS			
545	002102	111104			CLO:	MOVB	(R1),R4			;GET CHAR.
546	002104	022701	173024			CMP	#173024,R1			;LOCATION EFFECTED BY SWITCHES
547	002110	001004				BNE	CL3			;IF NOT: BR
548	002112	005300				DEC	R0			;FIX COUNTERS
549	002114	005300				DEC	R0			
550	002116	005721				TST	(R1)+			;FIX POINTER
551	002120	000770				BR	CLO			;CONTINUE
552	002122	004767	000114		CL3:	JSR	PC,PARITY			;GO GET PARITY
553	002126	004767	000166			JSR	PC,XOR			;XOR CHAR
554	002132	000241				CLC				
555	002134	006004				ROR	R4			;ROTATE 1 POS. RIGHT
556	002136	103014				BCC	CL2			;IF NO CARRY: BR
557	002140	052704	000400			BIS	#400,R4			;SET BIT NINE
558	002144	000241				CLC				
559	002146	010405			CL1:	MOV	R4,R5			;SAVE CHAR
560	002150	042705	177703			BIC	#177703,R5			
561	002154	005105				COM	R5			
562	002156	042705	177703			BIC	#177703,R5			
563	002162	042704	000074			BIC	#74,R4			
564	002166	050504				BIS	R5,R4			
565	002170	010467	176620		CL2:	MOV	R4,XORS			
566	002174	005300				DEC	R0			
567	002176	001402				BEQ	CLLAST			;IF LAST CAR.: BR
568	002200	000167	177676			JMP	CLO			;GET NEXT CHAR.
569	002204	016704	176604		CLLAST:	MOV	XORS,R4			
570	002210	005167	176600			COM	XORS			



571	002214	042767	177050	176572		BIC	#177050,XORS	
572	002222	042704	177727			BIC	#177727,R4	;COMPLEMENT ALL BUT BITS 3 & 5
573	002226	050467	176562			BIS	R4,XORS	
574	002232	016767	176556	176562		MOV	XORS,ACTCRC	
575	002240	000207				RTS	PC	
576	002242	005067	176560		PARITY:	CLR	PARCNT	;CLEAR BIT COUNTER
577	002246	012703	000010			MOV	#10,R3	;SET NO. OF BITS
578	002252	032704	000001		CLP0:	BIT	#1,R4	;SEE IF ONE BIT
579	002256	001402				BEQ	CLP1	;IF NOT: BR
580	002260	005267	176542			INC	PARCNT	;BUMP COUNTER
581	002264	000241			CLP1:	CLC		
582	002266	006004				ROR	R4	;ROTATE TO NEXT BIT
583	002270	005303				DEC	R3	
584	002272	001367				BNE	CLP0	;CONTINUE FOR ALL BITS
585	002274	112104				MOVB	(R1)+,R4	
586	002276	042704	177400			BIC	#177400,R4	
587	002302	032767	000001	176516		BIT	#1,PARCNT	;SEE IF ODD # OF ONE BITS
588	002310	001002				BNE	CLP2	;IF SO: BR
589	002312	052704	000400			BIS	#400,R4	;SET PARITY BIT
590	002316	000207			CLP2:	RTS	PC	;EXIT
591								
592	002320	010446			XOR:	MOV	R4 -(SP)	;XOR SUBROUTINE: R4 WITH XORS
593	002322	046716	176466			BIC	XORS,(SP)	
594	002326	040467	176462			BIC	R4,XORS	
595	002332	052667	176456			BIS	(SP)+,XORS	
596	002336	016704	176452			MOV	XORS,R4	
597	002342	000207				RTS	PC	
598								
599	002344	016767	176454	176442	LPC:	MOV	ACTLPC,XORS	
600	002352	012104			LPC1:	MOV	(R1)+,R4	
601	002354	022701	173026			CMP	#173026,R1	;LOCATION EFFECTED BY SWITCHES
602	002350	001402				BEQ	LPC2	;IF SO: SKIP LOC. BY BRANCHING
603	002362	004767	177732			JSR	PC,XOR	
604	002366	005300			LPC2:	DEC	R0	
605	002370	001370				BNE	LPC1	
606	002372	016767	176416	176424		MOV	XORS,ACTLPC	
607	002400	000207				RTS	PC	
608								
609	002402	104401			TYPR0M:	TYPE		;TYPE HEADER
610	002404	005751				TYPHDR		
611	002406	016700	176372			MOV	ROMSA1,R0	;POINT OT 1ST ROM SPACE
612	002412	016701	176370			MOV	DATLN1,R1	;PUT LENGTH IN R1
613	002416	006201				ASR	R1	;CONVERT TO WORDS
614	002420	001402				BEQ	TYPR1	;BRANCH IF 1ST ROM SPACE NOT USED
615	002422	004767	000026			JSR	PC,TYP	;GO TYPE 1ST ADDR. SPACE
616	002426	016700	176356		TYPR1:	MOV	ROMSA2,R0	;POINT TO 2ND ADDR. SPACE
617	002432	016701	176354			MOV	DATLN2,R1	;PUT LENGTH IN R1
618	002436	006201				ASR	R1	;CONVERT TO WORDS
619	002440	001402				BEQ	ENDOT	;BR IF 2ND ADDR. SPACE NOT USED
620	002442	004767	000006			JSR	PC,TYP	;GO TYPE 2ND ADDR. SPACE
621	002446	104401			ENDOT:	TYPE		
622	002450	005424				EOTST		
623	002452	000000				HALT		
624								
625	002454	104401			TYP:	TYPE		
626	002456	005743				CARLF		

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627 002460 000403          BR      TYP3
628 002462 032700 000003  TYP0:  BIT      #3,RO      ;ADDRESS MULTIPLE OF 4?
629 002466 001006          BNE     TYP2      ;IF NOT: BR
630 002470 104401          TYP3:  TYPE
631 002472 005743          CARLF
632 002474 010046          MOV     RO,-(SP)      ;PUT ADDRESS ON STACK
633 002476 104402          TYPOC  ;TYPE ADDR.
634 002500 104401          TYPE
635 002502 006006          COLON
636 002504 012046          TYP2:  MOV     (RO)+,-(SP) ;PUT DATA ON STACK
637 002506 104402          TYPOC  ;TYP DATA
638 002510 104401          TYPE  ;TYPE 2 SPACES
639 002512 005746          SP2
640 002514 005301          DEC     R1          ;FINISHED?
641 002516 001361          BNE     TYP0      ;IF NOT: BR
642 002520 000207          RTS     PC          ;RETURN
643 002522 005000          AUTACT: CLR      RO
644 002524 062700 000002  AUT1:  ADD     #2,RO   ;BUMP TALBE INDEX
645 002530 026027 005162 177777  CMP     TMSG(RO), #-1 ;CHECKED ALL KNOWN VERSIONS?
646 002536 001425          BEQ     AUTERR     ;IF SO: BR
647 002540 026067 004644 176254  CMP     TXCRC(RO),ACTCRC ;DOES THIS CRC AGREE?
648 002546 001366          BNE     AUT1      ;IF NOT: KEEP LOOKING
649 002550 023727 000042 002060  CMP     #42,#SENDAD ;UNDER ACT AUTO ACCEPT?
650 002556 001405          BEQ     AUT3      ;IF SO: BR
651 002560 016067 005162 000002  MOV     TMSG(RO),AUT2 ;SET UP VERSION MESSAGE
652 002566 104401          TYPE
653 002570 000000          AUT2:  0
654 002572 016067 004644 176216  AUT3:  MOV     TXCRC(RO),EXCRC ;SET EXPECTED CRC
655 002600 016067 004706 176212  MOV     TXLPC(RO),EXLPC ;SET EXPECTED LPC
656 002606 000167 177124          JMP     CK1        ;CHECK LPC
657
658 002612 104401          AUTERR: TYPE
659 002614 006012          AUTERM
660 002616 012767 000001 176224  MOV     #1,$FATAL   ;MOVE TO MAILBOX ERROR NO. **** 1 ****
661 002624 012767 000001 176214  MOV     #1,$MSGTYP  ;SET MAILBOX FOR FATAL ERROR
662 002632 000000          HALT  ;AUTO ACCEPT FAILED
663
664 .SBTTL TTY INPUT ROUTINE
(1)
(2)
(1) 002634 177560 $TKS: .WORD 177560 ;;TTY KBD STATUS
(1) 002636 177562 $TKB: .WORD 177562 ;;TTY KBD BUFFER
(1) .ENABL LSB
(1)
(1) .DSABL LSB
(1)
(2)
(1) ;*****
(1) ;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
(1) ;CALL:
(1) ; RDCHR ;;INPUT A SINGLE CHARACTER FROM THE TTY
(1) ; RETURN HERE ;;CHARACTER IS ON THE STACK
(1) ; ;;WITH PARITY BIT STRIPPED OFF
(1)
(1) $RDCHR: MOV (SP),-(SP) ;;PUSH DOWN THE PC

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(1) 002642 016666 000004 000002      MOV     4(SP),2(SP)      ;; SAVE THE PS
(1) 002650 105777 177760              1$:   TSTB   2$TKS          ;; WAIT FOR
(1) 002654 100375                      BPL     1$              ;; A CHARACTER
(1) 002656 117766 177754 000004      MOVB   2$TKB,4(SP)      ;; READ THE TTY
(1) 002664 042766 177600 000004      BIC    #'C(177),4(SP)  ;; GET RID OF JUNK IF ANY
(1) 002672 026627 000004 000023      CMP    4(SP),#23       ;; IS IT A CONTROL-S?
(1) 002700 001013                      BNE    3$              ;; BRANCH IF NO
(1) 002702 105777 177726              2$:   TSTB   2$TKS          ;; WAIT FOR A CHARACTER
(1) 002706 100375                      BPL     2$              ;; LOOP UNTIL ITS THERE
(1) 002710 117746 177722      MOVB   2$TKB,-(SP)      ;; GET CHARACTER
(1) 002714 042716 177600      BIC    #'C177,(SP)     ;; MAKE IT 7-BIT ASCII
(1) 002720 022627 000021      CMP    (SP)+,#21       ;; IS IT A CONTROL-Q?
(1) 002724 001366                      BNE    2$              ;; IF NOT DISCARD IT
(1) 002726 000750                      BR     1$              ;; YES, RESUME
(1) 002730 026627 000004 000140      3$:   CMP    4(SP),#140   ;; IS IT UPPER CASE?
(1) 002736 002407                      BLT    4$              ;; BRANCH IF YES
(1) 002740 026627 000004 000175      CMP    4(SP),#175     ;; IS IT A SPECIAL CHAR?
(1) 002746 003003                      BGT    4$              ;; BRANCH IF YES
(1) 002750 042766 000040 000004      BIC    #40,4(SP)      ;; MAKE IT UPPER CASE
(1) 002756 000002                      4$:   RTI                    ;; GO BACK TO USER
(2)                                     ;; *****
(1)                                     ;; *THIS ROUTINE WILL INPUT A STRING FROM THE TTY
(1)                                     ;; *CALL:
(1)                                     ;; *
(1)                                     ;; *   RDLIN
(1)                                     ;; *   RETURN HERE
(1)                                     ;; *
(1)                                     ;; * INPUT A STRING FROM THE TTY
(1)                                     ;; * ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
(1)                                     ;; * TERMINATOR WILL BE A BYTE OF ALL 0'S
(1) 002760 010346      $RDLIN: MOV    R3,-(SP)      ;; SAVE R3
(1) 002762 005046      CLR    -(SP)          ;; CLEAR THE RUBOUT KEY
(1) 002764 012703 003214      1$:   MOV    #STTYIN,R3   ;; GET ADDRESS
(1) 002770 022703 003224      2$:   CMP    #STTYIN+8.,R3 ;; BUFFER FULL?
(1) 002774 101456                      BLOS   4$              ;; BR IF YES
(1) 002776 104405      RDCHR                      ;; GO READ ONE CHARACTER FROM THE TTY
(1) 003000 112613      MOVB   (SP)+,(R3)      ;; GET CHARACTER
(1) 003002 122713 000177      10$:  CMPB   #177,(R3)       ;; IS IT A RUBOUT
(1) 003006 001022                      BNE    5$              ;; BR IF NO
(1) 003010 005716      TST    (SP)           ;; IS THIS THE FIRST RUBOUT?
(1) 003012 001007                      BNE    6$              ;; BR IF NO
(1) 003014 112767 000134 000170      MOVB   #' \,9$        ;; TYPE A BACK SLASH
(1) 003022 104401 003212      TYPE   9$
(1) 003026 012716 177777      MOV    #-1,(SP)       ;; SET THE RUBOUT KEY
(1) 003032 005303      6$:   DEC    R3            ;; BACKUP BY ONE
(1) 003034 020327 003214      CMP    R3,#STTYIN     ;; STACK EMPTY?
(1) 003040 103434                      BLO    4$              ;; BR IF YES
(1) 003042 111367 000144      MOVB   (R3),9$        ;; SETUP TO TYPEOUT THE DELETED CHAR.
(1) 003046 104401 003212      TYPE   9$
(1) 003052 000746                      BR     2$              ;; GO TYPE
(1) 003054 005716      5$:   TST    (SP)           ;; GO READ ANOTHER CHAR.
(1) 003056 001406                      BEQ    7$              ;; RUBOUT KEY SET?
(1) 003060 112767 000134 000124      MOVB   #' \,9$        ;; TYPE A BACK SLASH
(1) 003066 104401 003212      TYPE   9$
(1) 003072 005016      CLR    (SP)           ;; CLEAR THE RUBOUT KEY
(1) 003074 122713 000025      7$:   CMPB   #25,(R3)      ;; IS CHARACTER A CTRL U?
(1) 003100 001003                      BNE    8$              ;; BR IF NO
(1) 003102 104401 003230      TYPE   $CNTLU         ;; TYPE A CONTROL "U"
(1) 003106 000726                      BR     1$              ;; GO START OVER

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(1) 003110 122713 000022 8$: CMPB #22,(R3) ;; IS CHARACTER A "r"?
(1) 003114 001011 BNE 3$ ;; BRANCH IF NO
(1) 003116 105013 CLRB (R3) ;; CLEAR THE CHARACTER
(1) 003120 104401 003225 TYPE ,SCRLF ;; TYPE A "CR" & "LF"
(1) 003124 104401 003214 TYPE ,STTYIN ;; TYPE THE INPUT STRING
(1) 003130 000717 BR 2$ ;; GO PICKUP ANOTHER CHAFTER
(1) 003132 104401 003224 4$: TYPE ,SQUES ;; TYPE A '?'
(1) 003136 000712 BR 1$ ;; CLEAR THE BUFFER AND LOOP
(1) 003140 111367 000046 3$: MOVB (R3),9$ ;; ECHO THE CHARACTER
(1) 003144 104401 003212 TYPE 9$
(1) 003150 122723 000015 CMPB #15,(R3)+ ;; CHECK FOR RETURN
(1) 003154 001305 BNE 2$ ;; LOOP IF NOT RETURN
(1) 003156 105063 177777 CLRB -1(R3) ;; CLEAR RETURN (THE 15)
(1) 003162 104401 003226 TYPE ,SLF ;; TYPE A LINE FEED
(1) 003166 005726 TST (SP)+ ;; CLEAN RUBOUT KEY FROM THE STACK
(1) 003170 012603 MOV (SP)+,R3 ;; RESTORE R3
(1) 003172 011646 MOV (SP)-,(SP) ;; ADJUST THE STACK AND PUT ADDRESS OF THE
(1) 003174 016666 000004 000002 MOV 4(SP),2(SP) ;; FIRST ASCII CHARACTER ON IT
(1) 003202 012766 003214 000004 MOV #STTYIN,4(SP)
(1) 003210 000002 RTI ;; RETURN
(1) 003212 000 9$: .BYTE 0 ;; STORAGE FOR ASCII CHAR. TO TYPE
(1) 003213 000 .BYTE 0 ;; TERMINATOR
(1) 003214 000010 STTYIN: .BLKB 8. ;; RESERVE 8 BYTES FOR TTY INPUT
(1) 003224 077 SQUES: .ASCII "?" ;; QUESTION MARK
(1) 003225 015 SCRLF: .ASCII <15> ;; CARRIAGE RETURN
(1) 003226 000012 SLF: .ASCIZ <12> ;; LINE FEED
(1) 003230 052536 005015 000 SCNTLU: .ASCIZ /rU/<15><12> ;; CONTROL "U"
(1) 003235 136 006507 000012 SCNTLG: .ASCIZ /rG/<15><12> ;; CONTROL "G"
(1) 003242 005015 053523 020122 SMSWR: .ASCIZ <15><12>/SWR = /
(1) 003250 020075 000 SMNEW: .ASCIZ / NEW = /
(1) 003253 040 047040 053505
(1) 003260 036440 000040

665 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
(1)
(2) ;; *****
(1) ;; *THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
(1) ;; *CHANGE IT TO BINARY.
(1) ;; *THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
(1) ;; *OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
(1) ;; *FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
(1) ;; *THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
(1) ;; *CALL:
(1) ;; * RDOCT ;; READ AN OCTAL NUMBER
(1) ;; * RETURN HERE ;; LOW ORDER BITS ARE ON TOP OF THE STACK
(1) ;; * ;; HIGH ORDER BITS ARE IN SHIOCT
(1)
(1) 003264 011646 SRDOCT: MOV (SP)-,(SP) ;; PROVIDE SPACE FOR THE
(1) 003266 016666 000004 00000? MOV 4(SP),2(SP) ;; INPUT NUMBER
(3) 003274 010046 MOV R0,-(SP) ;; PUSH R0 ON STACK
(3) 003276 010146 MOV R1,-(SP) ;; PUSH R1 ON STACK
(3) 003300 010246 MOV R2,-(SP) ;; PUSH R2 ON STACK
(1) 003302 104406 1$: RDLIN ;; READ AN ASCIZ LINE
(1) 003304 012600 MOV (SP)+,R0 ;; GET ADDRESS OF 1ST CHARACTER
(1) 003306 010067 000100 MOV R0,5$ ;; AND SAVE IT
(1) 003312 005001 CLR R1 ;; CLEAR DATA WORD
(1) 003314 005002 CLR R2

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(1) 003316 112046          2$:  MOVB  (RO)+, -(SP)  ;; PICKUP THIS CHARACTER
(1) 003320 001420          BEQ   3$                ;; IF ZERO GET OUT
(1) 003322 122716 000060  CMPB  #'0, (SP)        ;; MAKE SURE THIS CHARACTER
(1) 003326 003026          BGT   4$                ;; IS AN OCTAL DIGIT
(1) 003330 122716 000067  CMPB  #'7, (SP)
(1) 003334 002423          BLT   4$
(1) 003336 006301          ASL   R1                ;; *2
(1) 003340 006102          ROL   R2
(1) 003342 006301          ASL   R1                ;; *4
(1) 003344 006102          ROL   R2
(1) 003346 006301          ASL   R1                ;; *8
(1) 003350 006102          ROL   R2
(1) 003352 042716 177770  BIC   #'C7, (SP)      ;; STRIP THE ASCII JUNK
(1) 003356 062601          ADD   (SP)+, R1       ;; ADD IN THIS DIGIT
(1) 003360 000756          BR    2$              ;; LOOP
(1) 003362 005726          3$:  TST   (SP)+        ;; CLEAN TERMINATOR FROM STACK
(1) 003364 010166 000012  MOV   R1, 12(SP)     ;; SAVE THE RESULT
(1) 003370 010267 000026  MOV   R2, $SHIOCT
(3) 003374 012602          MOV   (SP)+, R2      ;; POP STACK INTO R2
(3) 003376 012601          MOV   (SP)+, R1      ;; POP STACK INTO R1
(3) 003400 012600          MOV   (SP)+, R0      ;; POP STACK INTO R0
(1) 003402 000002          RTI                    ;; RETURN
(1) 003404 005726          4$:  TST   (SP)+        ;; CLEAN PARTIAL FROM STACK
(1) 003406 105010          CLRB  (RO)           ;; SET A TERMINATOR
(1) 003410 104401          TYPE                    ;; TYPE UP THRU THE BAD CHAR.
(1) 003412 000000          5$:  .WORD  0
(1) 003414 104401 003224  TYPE  $QUES          ;; "?" "CR" & "LF"
(1) 003420 000730          BR    1$              ;; TRY AGAIN
(1) 003422 000000          $SHIOCT: .WORD  0    ;; HIGH ORDER BITS GO HERE

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666

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(1) .SBTTL TYPE ROUTINE
(1) *****
(1) *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(1) *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(1) *NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(1) *NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(1) *NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(1) *
(1) *CALL:
(1) *1) USING A TRAP INSTRUCTION
(1) * TYPE ,MESADR ;; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(1) *OR
(1) * TYPE
(1) * MESADR
(1) *

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(1) 003424 105767 000265  $TYPE: TSTB  $TPFLG    ;; IS THERE A TERMINAL?
(1) 003430 100002          BPL   1$              ;; BR IF YES
(1) 003432 000000          HALT                    ;; HALT HERE IF NO TERMINAL
(1) 003434 000430          BR    3$              ;; LEAVE
(1) 003436 010046          1$:  MOV   RO, -(SP)     ;; SAVE RO
(1) 003440 017600 000002  MOV   #2(SP), RO     ;; GET ADDRESS OF ASCIZ STRING
(1) 003444 122767 000001 175414  CMPB  #APTENV, $ENV   ;; RUNNING IN APT MODE
(1) 003452 001011          BNE  62$              ;; NO, GO CHECK FOR APT CONSOLE
(1) 003454 132767 000100 175405  BITB  #APTPOOL, $ENVM ;; SPOOL MESSAGE TO APT
(1) 003462 001405          BEQ  62$              ;; NO, GO CHECK FOR CONSOLE

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.MAIN. MACY11 27(1006) 09-FEB-77 10:15 PAGE 7-12  
 DZM9AC.P11 09-FEB-77 10:02 TYPE ROUTINE

SEQ 0021

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(1) 003464 010067 000004      MOV      RO,61$      ;; SETUP MESSAGE ADDRESS FOR APT
(1) 003470 004767 000230      JSR      PC,$ATY3   ;; SPOOL MESSAGE TO APT
(1) 003474 000000              .WORD      0        ;; MESSAGE ADDRESS
(1) 003476 132767 000040 175363 61$: BITB      #APTC SUP,$ENVM  ;; APT CONSOLE SUPPRESSED
(1) 003504 001003              BNE      60$        ;; YES, SKIP TYPE OUT
(1) 003506 112046              2$: MOVB      (RO)+,-(SP)  ;; PUSH CHARACTER TO BE TYPED ONTO STACK
(1) 003510 001005              BNE      4$        ;; BR IF IT ISN'T THE TERMINATOR
(1) 003512 005726              TST      (SP)+     ;; IF TERMINATOR POP IT OFF THE STACK
(1) 003514 012600              60$: MOV      (SP)+,RO  ;; RESTORE RO
(1) 003516 062716 000002      3$: ADD      #2,(SP)  ;; ADJUST RETURN PC
(1) 003522 000002              RTI                     ;; RETURN
(1) 003524 122716 000011      4$: CMPB      #HT,(SP)  ;; BRANCH IF <HT>
(1) 003530 001430              BEQ      8$        ;;
(1) 003532 122716 000200      CMPB      #CRLF,(SP)  ;; BRANCH IF NOT <CRLF>
(1) 003536 001006              BNE      5$        ;;
(1) 003540 005726              TST      (SP)+     ;; POP <CR><LF> EQUIV
(1) 003542 104401              TYPE                     ;; TYPE A CR AND LF
(1) 003544 003225              $CRLF
(1) 003546 105067 000130      CLRB      $CHARCNT  ;; CLEAR CHARACTER COUNT
(1) 003552 000755              BR      2$        ;; GET NEXT CHARACTER
(1) 003554 004767 000056      5$: JSR      PC,$TYPEC  ;; GO TYPE THIS CHARACTER
(1) 003560 126726 000130      6$: CMPB      $FILLC,(SP)+  ;; IS IT TIME FOR FILLER CHARS.?
(1) 003564 001350              BNE      2$        ;; IF NO GO GET NEXT CHAR.
(1) 003566 016746 000120      MOV      $NULL,-(SP)  ;; GET # OF FILLER CHARS. NEEDED
(1)                                AND THE NULL CHAR.
(1) 003572 105366 000001      7$: DECB      1(SP)    ;; DOES A NULL NEED TO BE TYPED?
(1) 003576 002770              BLT      6$        ;; BR IF NO--GO POP THE NULL OFF OF STACK
(1) 003600 004767 000002      JSR      PC,$TYPEC  ;; GO TYPE A NULL
(1) 003604 105367 000002      DECB      $CHARCNT  ;; DO NOT COUNT AS A COUNT
(1) 003610 000770              BR      7$        ;; LOOP
(1)
(1)                                ;HORIZONTAL TAB PROCESSOR
(1)
(1) 003612 112716 000040      8$: MOVB      #' ,(SP)  ;; REPLACE TAB WITH SPACE
(1) 003616 004767 000014      9$: JSR      PC,$TYPEC  ;; TYPE A SPACE
(1) 003622 132767 000007 000052  BITB      #7,$CHARCNT  ;; BRANCH IF NOT AT
(1) 003630 001372              BNE      9$        ;; TAB STOP
(1) 003632 005726              TST      (SP)+     ;; POP SPACE OFF STACK
(1) 003634 000724              BR      2$        ;; GET NEXT CHARACTER
(1) 003636 105777 000044      $TYPEC: TSTB      2$STPS  ;; WAIT UNTIL PRINTER IS READY
(1) 003642 100375              BPL      $TYPEC
(1) 003644 116677 000002 000036  MOVB      2(SP),2$STPB  ;; LOAD CHAR TO BE TYPED INTO DATA REG.
(1) 003652 122766 000015 000002  CMPB      #CR,2(SP)  ;; IS CHARACTER A CARRIAGE RETURN?
(1) 003660 001003              BNE      1$        ;; BRANCH IF NO
(1) 003662 105067 000014      CLRB      $CHARCNT  ;; YES--CLEAR CHARACTER COUNT
(1) 003666 000406              BR      $TYPEX
(1) 003670 122766 000012 000002  1$: CMPB      #LF,2(SP)  ;; IS CHARACTER A LINE FEED?
(1) 003676 001402              BEQ      $TYPEX  ;; BRANCH IF YES
(1) 003700 105227              INCB      (PC)+    ;; COUNT THE CHARACTER
(1) 003702 000000      $CHARCNT: .WORD      0  ;; CHARACTER COUNT STORAGE
(1) 003704 000207      $TYPEX: RTS      PC
(1)
(1) 003706 177564      $STPS: .WORD      177564  ;; TTY PRINTER STATUS REG. ADDRESS
(1) 003710 177566      $STPB: .WORD      177566  ;; TTY PRINTER BUFFER REG. ADDRESS
(1) 003712 000          $NULL: .BYTE      0      ;; CONTAINS NULL CHARACTER FOR FILLS
(1) 003713 002          $FILLS: .BYTE      2      ;; CONTAINS # OF FILLER CHARACTERS REQUIRED

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(1) 003714      012      SFILLC: .BYTE 12      ;; INSERT FILL CHARS. AFTER A "LINE FEED"
(1) 003715      000      STPFLG: .BYTE 0      ;; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
667      .SBTTL APT COMMUNICATIONS ROUTINE
(1)
(2)
(1) 003716      112767 000001 000236 SATY1:  MOVB  #1,$FFLG      ;; TO REPORT FATAL ERROR
(1) 003724      112767 000001 000226 SATY3:  MOVB  #1,$MFLG      ;; TO TYPE A MESSAGE
(1) 003732      000403          SATYC
(1) 003734      112767 000001 000220 SATY4:  MOVB  #1,$FFLG      ;; TO ONLY REPORT FATAL ERROR
(1) 003742      SATYC:
(3) 003742      010046          MOV  R0,-(SP)      ;; PUSH R0 ON STACK
(3) 003744      010146          MOV  R1,-(SP)      ;; PUSH R1 ON STACK
(1) 003746      105767 000206          TSTB $MFLG      ;; SHOULD TYPE A MESSAGE?
(1) 003752      001450          BEQ  5$           ;; IF NOT: BR
(1) 003754      122767 000001 175104 CMPB  #APTENV,$ENV      ;; OPERATING UNDER APT?
(1) 003762      001031          BNE  3$           ;; IF NOT: BR
(1) 003764      132767 000100 175075 BITB  #APTPOOL,$ENVM      ;; SHOULD SPOOL MESSAGES?
(1) 003772      001425          BEQ  3$           ;; IF NOT: BR
(1) 003774      017600 000004          MOV  #4(SP),R0      ;; GET MESSAGE ADDR.
(1) 004000      062766 000002 000004 ADD  #2,4(SP)      ;; BUMP RETURN ADDR.
(1) 004006      005767 175034          1$: TST  $MSGTYPE      ;; SEE IF DONE W/ LAST XMISSION?
(1) 004012      001375          BNE  1$           ;; IF NOT: WAIT
(1) 004014      010067 175042          MOV  R0,$MSGAD      ;; PUT ADDR IN MAILBOX
(1) 004020      105720          2$: TSTB (R0)+      ;; FIND END OF MESSAGE
(1) 004022      001376          BNE  2$           ;;
(1) 004024      166700 175032          SUB  $MSGAD,R0      ;; SUB START OF MESSAGE
(1) 004030      006200          ASR  R0           ;; GET MESSAGE LNTH IN WORDS
(1) 004032      010067 175026          MOV  R0,$MSGGLT      ;; PUT LENGTH IN MAILBOX
(1) 004036      012767 000004 175002 MOV  #4,$MSGTYPE      ;; TELL APT TO TAKE MSG.
(1) 004044      000413          BR   5$           ;;
(1) 004046      017667 000004 000016 3$: MOV  #4(SP),4$      ;; PUT MSG ADDR IN JSR LINKAGE
(1) 004054      062766 000002 000004 ADD  #2,4(SP)      ;; BUMP RETURN ADDRESS
(3) 004062      016746 173710          MOV  177776,-(SP)  ;; PUSH 177776 ON STACK
(1) 004066      004767 177332          JSR  PC,$TYPE      ;; CALL TYPE MACRO
(1) 004072      000000          4$: .WORD 0
(1) 004074      5$:
(1) 004074      105767 000062          10$: TSTB $FFLG      ;; SHOULD REPORT FATAL ERROR?
(1) 004100      001416          BEQ  12$          ;; IF NOT: BR
(1) 004102      005767 174760          TST  $ENV         ;; RUNNING UNDER APT?
(1) 004106      001413          BEQ  12$          ;; IF NOT: BR
(1) 004110      005767 174732          11$: TST  $MSGTYPE     ;; FINISHED LAST MESSAGE?
(1) 004114      001375          BNE  11$          ;; IF NOT: WAIT
(1) 004116      017667 000004 174724 MOV  #4(SP),$FATAL  ;; GET ERROR #
(1) 004124      062766 000002 000004 ADD  #2,4(SP)      ;; BUMP RETURN ADDR.
(1) 004132      005267 174710          INC  $MSGTYPE     ;; TELL APT TO TAKE ERROR
(1) 004136      105067 000020          12$: CLRB $FFLG      ;; CLEAR FATAL FLAG
(1) 004142      105067 000013          CLRB $LFLG      ;; CLEAR LOG FLAG
(1) 004146      105067 000006          CLRB $MFLG      ;; CLEAR MESSAGE FLAG
(3) 004152      012601          MOV  (SP)+,R1     ;; POP STACK INTO R1
(3) 004154      012600          MOV  (SP)+,R0     ;; POP STACK INTO R0
(1) 004156      000207          RTS  PC          ;; RETURN
(1) 004160      000      $MFLG: .BYTE 0      ;; MESSG. FLAG
(1) 004161      000      $LFLG: .BYTE 0      ;; LOG FLAG
(1) 004162      000      $FFLG: .BYTE 0      ;; FATAL FLAG
(1)      004164          .EVEN
(1)      000200          APTSIZE=200

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(1)          000001      APTENV=001
(1)          000100      APTSPool=100
(1)          000040      APTCSUP=040
668          .SBTTL  BINARY TO OCTAL (ASCII) AND TYPE
(1)
(2)          ;*****
(1)          ;THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
(1)          ;OCTAL (ASCII) NUMBER AND TYPE IT.
(1)          ;STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
(1)          ;CALL:
(1)          ;      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(1)          ;      TYPOS      ;;CALL FOR TYPEOUT
(1)          ;      .BYTE  N      ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
(1)          ;      .BYTE  M      ;;M=1 OR 0
(1)          ;      ;;1=TYPE LEADING ZEROS
(1)          ;      ;;0=SUPPRESS LEADING ZEROS
(1)          ;
(1)          ;STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
(1)          ;STYPOS OR STYPOC
(1)          ;CALL:
(1)          ;      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(1)          ;      TYPON      ;;CALL FOR TYPEOUT
(1)          ;
(1)          ;STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
(1)          ;CALL:
(1)          ;      MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(1)          ;      TYPOC      ;;CALL FOR TYPEOUT
(1)
(1) 004164 017646 000000      STYPOS: MOV      2(SP),-(SP)      ;;PICKUP THE MODE
(1) 004170 116667 000001 000211  MOVB     1(SP),SOFILL      ;;LOAD ZERO FILL SWITCH
(1) 004176 112667 000207      MOVB     (SP)+,SOMODE+1    ;;NUMBER OF DIGITS TO TYPE
(1) 004202 062716 000002      ADD      #2,(SP)         ;;ADJUST RETURN ADDRESS
(1) 004206 000406      BR      STYPON
(1) 004210 112767 000001 000171  STYPOC: MOVB     #1,SOFILL      ;;SET THE ZERO FILL SWITCH
(1) 004216 112767 000006 000165  MOVB     #6,SOMODE+1     ;;SET FOR SIX(6) DIGITS
(1) 004224 112767 000005 000154  STYPON: MOVB     #5,SOCNT      ;;SET THE ITERATION COUNT
(1) 004232 010346      MOV      R3,-(SP)        ;;SAVE R3
(1) 004234 010446      MOV      R4,-(SP)        ;;SAVE R4
(1) 004236 010546      MOV      R5,-(SP)        ;;SAVE R5
(1) 004240 116704 000145      MOVB     SOMODE+1,R4     ;;GET THE NUMBER OF DIGITS TO TYPE
(1) 004244 005404      NEG      R4
(1) 004246 062704 000006      ADD      #6,R4           ;;SUBTRACT IT FOR MAX. ALLOWED
(1) 004252 110467 000132      MOVB     R4,SOMODE       ;;SAVE IT FOR USE
(1) 004256 116704 000125      MOVB     SOFILL,R4       ;;GET THE ZERO FILL SWITCH
(1) 004262 016605 000012      MOV      12(SP),R5      ;;PICKUP THE INPUT NUMBER
(1) 004266 005003      CLR      R3              ;;CLEAR THE OUTPUT WORD
(1) 004270 006105      1$:    ROL      R5         ;;ROTATE MSB INTO "C"
(1) 004272 000404      BR      3$              ;;GO DO MSB
(1) 004274 006105      2$:    ROL      R5         ;;FORM THIS DIGIT
(1) 004276 006105      ROL      R5
(1) 004300 006105      ROL      R5
(1) 004302 010503      MOV      R5,R3
(1) 004304 006103      3$:    ROL      R3         ;;GET LSB OF THIS DIGIT
(1) 004306 105367 000076      DECB     SOMODE          ;;TYPE THIS DIGIT?
(1) 004312 100016      BPL      7$              ;;BR IF NO
(1) 004314 042703 177770      BIC      #177770,R3     ;;GET RID OF JUNK

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(1) 004320 001002          BNE      4$          ;; TEST FOR 0
(1) 004322 005704          TST      R4          ;; SUPPRESS THIS 0?
(1) 004324 001403          BEQ      5$          ;; BR IF YES
(1) 004326 005204          4$: INC      R4          ;; DON'T SUPPRESS ANYMORE 0'S
(1) 004330 052703 000060  BIS      #'0,R3      ;; MAKE THIS DIGIT ASCII
(1) 004334 052703 000040  5$: BIS      #' ,R3      ;; MAKE ASCII IF NOT ALREADY
(1) 004340 110367 000040  MOVB     R3,B$       ;; SAVE FOR TYPING
(1) 004344 104401 004404  TYPE     B$         ;; GO TYPE THIS DIGIT
(1) 004350 105367 000032  7$: DECB   $OCNT      ;; COUNT BY 1
(1) 004354 003347          BGT      2$         ;; BR IF MORE TO DO
(1) 004356 002402          BLT      6$         ;; BR IF DONE
(1) 004360 005204          INC      R4          ;; INSURE LAST DIGIT ISN'T A BLANK
(1) 004362 000744          BR       2$         ;; GO DO THE LAST DIGIT
(1) 004364 012605 6$: MOV      (SP)+,R5      ;; RESTORE R5
(1) 004366 012604          MOV      (SP)+,R4      ;; RESTORE R4
(1) 004370 012603          MOV      (SP)+,R3      ;; RESTORE R3
(1) 004372 016666 000002 000004 MOV      2(SP),4(SP)   ;; SET THE STACK FOR RETURNING
(1) 004400 012616          MOV      (SP)+,(SP)
(1) 004402 000002          RTI
(1) 004404 000          8$: .BYTE   0          ;; RETURN
(1) 004405 000          .BYTE   0          ;; STORAGE FOR ASCII DIGIT
(1) 004406 000          $OCNT: .BYTE   0          ;; TERMINATOR FOR TYPE ROUTINE
(1) 004407 000          $OFILL: .BYTE   0          ;; OCTAL DIGIT COUNTER
(1) 004410 000000          $OMODE: .WORD   0          ;; ZERO FILL SWITCH
669 .SBTTL POWER DOWN AND UP ROUTINES ;; NUMBER OF DIGITS TO TYPE

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(1)
(2)
(1)
(1) 004412 012737 004552 000024 $PWRDN: MOV      $SILLUP,@PWRVEC ;; SET FOR FAST UP
(1) 004420 012737 000340 000026 MOV      #340,@PWRVEC+2 ;; PRIO:7
(3) 004426 010046          MOV      R0,-(SP)      ;; PUSH R0 ON STACK
(3) 004430 010146          MOV      R1,-(SP)      ;; PUSH R1 ON STACK
(3) 004432 010246          MOV      R2,-(SP)      ;; PUSH R2 ON STACK
(3) 004434 010346          MOV      R3,-(SP)      ;; PUSH R3 ON STACK
(3) 004436 010446          MOV      R4,-(SP)      ;; PUSH R4 ON STACK
(3) 004440 010546          MOV      R5,-(SP)      ;; PUSH R5 ON STACK
(3) 004442 017746 174332 MOV      @SWR,-(SP)     ;; PUSH @SWR ON STACK
(1) 004446 010667 000104 MOV      SP,$SAVR6      ;; SAVE SP
(1) 004452 012737 004464 000024 MOV      $PWRUP,@PWRVEC ;; SET UP VECTOR
(1) 004460 000000          HALT
(1) 004462 000776          BR       -2          ;; HANG UP

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(1)
(2)
(1)
(1) 004464 012737 004552 000024 $PWRUP: MOV      $SILLUP,@PWRVEC ;; SET FOR FAST DOWN
(1) 004472 016706 000060 MOV      $SAVR6,SP      ;; GET SP
(1) 004476 005067 000054 CLR      $SAVR6        ;; WAIT LOOP FOR THE TTY
(1) 004502 005267 000050 1$: INC      $SAVR6      ;; WAIT FOR THE INC
(1) 004506 001375          BNE     1$           ;; OF WORD
(3) 004510 012677 174264 MOV      (SP)+,@SWR     ;; POP STACK INTO @SWR
(3) 004514 012605          MOV      (SP)+,R5      ;; POP STACK INTO R5
(3) 004516 012604          MOV      (SP)+,R4      ;; POP STACK INTO R4
(3) 004520 012603          MOV      (SP)+,R3      ;; POP STACK INTO R3
(3) 004522 012602          MOV      (SP)+,R2      ;; POP STACK INTO R2
(3) 004524 012601          MOV      (SP)+,R1      ;; POP STACK INTO R1
(3) 004526 012600          MOV      (SP)+,R0      ;; POP STACK INTO R0

```



676	004654	000635	635
677	004656	000207	207
678	004660	000670	670
679	004662	000132	132
680	004664	000374	374
681	004666	000533	533
682	004670	000536	536
683	004672	177777	-1
684	004674	177777	-1
685	004676	177777	-1
686	004700	177777	-1
687	004702	177777	-1
688	004704	177777	-1
689			
690	004706	177777	-1
691	004710	133725	133725
692	004712	017563	17563
693	004714	141744	141744
694	004716	047613	47613
695	004720	114175	114175
696	004722	146126	146126
697	004724	132161	132161
698	004726	143466	143466
699	004730	036104	036104
700	004732	125411	125411
701	004734	177777	-1
702	004736	177777	-1
703	004740	177777	-1
704	004742	177777	-1
705	004744	177777	-1
706	004746	177777	-1
707	004750	177777	-1
708			
709	004752	177777	-1
710	004754	001000	1000
711	004756	001000	1000
712	004760	001000	1000
713	004762	001000	1000
714	004764	001000	1000
715	004766	004000	4000
716	004770	001000	1000
717	004772	001000	1000
718	004774	001000	1000
719	004776	000734	734
720	005000	177777	-1
721	005002	177777	-1
722	005004	177777	-1
723	005006	177777	-1
724	005010	177777	-1
725	005012	177777	-1
726			
727	005014	177777	-1
728	005016	173000	173000
729	005020	173000	173000
730	005022	173000	173000
731	005024	173000	173000

TXLPC:

TDLN1:

TRMSA1:

:M9400 - YA(OR YC) VERSION  
:M9301 - YF VERSION  
:M7942 - YB VERSION  
:M9301 - YD VERSION  
:M9400 - YH (OR YK) VERSION  
:M9311 VERSION  
:M9301 - YH VERSION

:M9301 - YA VERSION  
:M9301 - YB VERSION  
:M9301 - YC VERSION  
:M9400 - YA(OR YC) VERSION  
:M9301 - YF VERSION  
:M7942 - YB VERSION  
:M9301 - YD VERSION  
:M9400 - YH(OR YK) VERSION  
:M9311 VERSION  
:M9301 - YH VERSION

:M9301 - YA VERSION  
:M9301 - YB VERISION  
:M9301 - YC VERSION  
:M9400 - YA(OR YC) VERSION  
:M9301 - YF VERSION  
:M7942 - YB VERSION  
:M9301 - VD VERSION  
:M9400 - YH(OR YK) VERSION  
:M9311 VERSION  
:M9301 - YH VERSION

:M9301 - YA VERSION  
:M9301 - YB VERSION  
:M9301 - YC VERSION  
:M9400 - YA(OR YC) VERSION

732	005026	173000	173000
733	005030	170000	170000
734	005032	173000	173000
735	005034	173000	173000
736	005036	163000	163000
737	005040	173000	173000
738	005042	177777	-1
739	005044	177777	-1
740	005046	177777	-1
741	005050	177777	-1
742	005052	177777	-1
743	005054	177777	-1
744			
745	005056	177777	TDLN2: -1
746	005060	001000	1000
747	005062	001000	1000
748	005064	001000	1000
749	005066	001000	1000
750	005070	001000	1000
751	005072	000000	0
752	005074	001000	1000
753	005076	001000	1000
754	005100	001000	1000
755	005102	000764	764
756	005104	177777	-1
757	005106	177777	-1
758	005110	177777	-1
759	005112	177777	-1
760	005114	177777	-1
761	005116	177777	-1
762			
763	005120	177777	TRMSA2: -1
764	005122	165000	165000
765	005124	165000	165000
766	005126	165000	165000
767	005130	165000	165000
768	005132	165000	165000
769	005134	000000	0
770			
771	005136	165000	165000
772	005140	165000	165000
773	005142	166000	166000
774	005144	165000	165000
775	005146	177777	-1
776	005150	177777	-1
777	005152	177777	-1
778	005154	177777	-1
779	005156	177777	-1
780	005160	177777	-1
781			
782	005162	177777	TMSG: -1
783	005164	006034	MSG1
784	005166	006051	MSG2
785	005170	006066	MSG3
786	005172	006103	MSG4
787	005174	006123	MSG5

:M9301 - YF VERSION  
:M7942 - YB VERSION  
:M9301 - YD VERSION  
:M9400 - YH(OR YK) VERSION  
:M9311 VERSION  
:M9301 - YH VERSION

:M9301 - YA VERSION  
:M9301 - YB VERSION  
:M9301 - YC VERSION  
:M9400 -YA(OR YC) VERSION  
:M9301 -YF VERSION  
:M7942 - YB VERSION  
:M9301 - YD VERSION  
:M9400 - YH(OR YK) VERSION  
:M9311 VERSION  
:M9301 - YH VERSION

:M9301 - YA VERSION  
:M9301 - YB VERSION  
:M9301 - YC VERSION  
:M9400 - YA(OR YC) VERSION  
:M9301 - YF VERSION  
:M7942 - YB VERSION

:M9301 - YD VERSION  
:M9400 - YH(OR YK) VERSION  
:M9311 VERSION  
:M9301 - YH VERSION

```

788 005176 006140 MSG6 ;M7942 - YB VERSION
789 005200 006155 MSG7
790 005202 006172 MSG10
791 005204 006216 MSG11
792 005206 006226 MSG12 ;M9301 - YH VERSION
793 005210 177777 -1
794 005212 177777 -1
795 005214 177777 -1
796 005216 177777 -1
797 005220 177777 -1
798 005222 177777 -1
799
800
801 005224 005015 030122 020115 TITL: .ASCIZ <15><12>/ROM TEST/
      005232 042524 052123 000
802 005237 015 052012 050131 GETCRC: .ASCIZ <15><12>/TYPE CRC VALUE: /
      005244 020105 051103 020103
      005252 040526 052514 035105
      005260 020040 000
803 005263 015 052012 050131 GETLPC: .ASCIZ <15><12>/TYPE LPC VALUE: /
      005270 020105 050114 020103
      005276 040526 052514 035105
      005304 020040 000
804 005307 015 042412 050130 EXCRMG: .ASCIZ <15><12>/EXPECTED CRC = /
      005314 041505 042524 020104
      005322 051103 020103 020075
      005330 000040
805 005332 005015 042412 050130 EXLPMG: .ASCIZ <15><12><12>/EXPECTED LPC = /
      005340 041505 042524 020104
      005346 050114 020103 020075
      005354 000040
806 005356 005015 047503 050115 ACCRMG: .ASCIZ <15><12>/COMPUTED CRC = /
      005364 052125 042105 041440
      005372 041522 036440 020040
      005400 000
807 005401 015 041412 046517 ACLPMG: .ASCIZ <15><12>/COMPUTED LPC = /
      005406 052520 042524 020104
      005414 050114 020103 020075
      005422 000040
808 005424 005015 042412 042116 EOTST: .ASCIZ <15><12><12>/END OF TEST/
      005432 047440 020106 042524
      005440 052123 000
809 005443 015 052012 050131 SA1: .ASCIZ <15><12>/TYPE STARTING ADDR. OF 1ST ROM ADDR. SPACE: /
      005450 020105 052123 051101
      005456 044524 043516 040440
      005464 042104 027122 047440
      005472 020106 051461 020124
      005500 047522 020115 042101
      005506 051104 020056 050123
      005514 041501 035105 020040
      005522 000
810 005523 015 052012 050131 SA2: .ASCIZ <15><12>/TYPE STARTING ADDR. OF 2ND ROM ADDR. SPACE: /
      005530 020105 052123 051101
      005536 044524 043516 040440
      005544 042104 027122 047440
      005552 020106 047062 020104

```

	005560	047522	020115	042101	
	005566	051104	020056	050123	
	005574	041501	035105	020040	
	005602	000			
811	005603	015	052012	050131	SIZE1: .ASCIZ <15><12>/TYPE LENGTH (BYTES) OF 1ST ROM ADDR. SPACE: /
	005610	020105	042514	043516	
	005616	044124	024040	054502	
	005624	042524	024523	047440	
	005632	020106	051461	020124	
	005640	047522	020115	042101	
	005646	051104	020056	050123	
	005654	041501	035105	020040	
	005662	000			
812	005663	015	052012	050131	SIZE2: .ASCIZ <15><12>/TYPE LENGTH (BYTES) OF 2ND ROM ADDR. SPACE: /
	005670	020105	042514	043516	
	005676	044124	024040	054502	
	005704	042524	024523	047440	
	005712	020106	047062	020104	
	005720	047522	020115	042101	
	005726	051104	020056	050123	
	005734	041501	035105	020040	
	005742	000			
813	005743	015	000012		CARLF: .ASCIZ <15><12>
814	005746	020040	000		SP2: .ASCIZ / /
815	005751	015	040412	042104	TYPHDR: .ASCIZ <15><12>/ADDRESS DATA/
	005756	042522	051523	020040	
	005764	020040	020040	020040	
	005772	020040	020040	020040	
	006000	042040	052101	000101	
816	006006	020072	000040		COLON: .ASCIZ /: /
817	006012	005015	047125	047113	AUTERM: .ASCIZ <15><12>/UNKNOWN MODULE /
	006020	053517	020116	047515	
	006026	052504	042514	000040	
818					
819	006034	005015	034515	030063	MSG1: .ASCIZ <15><12>/M9301 - YA/
	006042	020061	020055	040531	
	006050	000			
820	006051	015	046412	031471	MSG2: .ASCIZ <15><12>/M9301 - YB/
	006056	030460	026440	054440	
	006064	000102			
821	006066	005015	034515	030063	MSG3: .ASCIZ <15><12>/M9301 - YC/
	006074	020061	020055	041531	
	006102	000			
822	006103	015	046412	032071	MSG4: .ASCIZ <15><12>/M9400 - YA, YC/
	006110	030060	026440	054440	
	006116	026101	041531	000	
823	006123	015	046412	031471	MSG5: .ASCIZ <15><12>/M9301 - YF/
	006130	030460	026440	054440	
	006136	000106			
824	006140	005015	033515	032071	MSG6: .ASCIZ <15><12>/M7942 - YB/
	006146	020062	020055	041131	
	006154	000			
825	006155	015	046412	031471	MSG7: .ASCIZ <15><12>/M9301 - YD/
	006162	030460	026440	054440	
	006170	000104			
826	006172	005015	034515	030064	MSG10: .ASCIZ <15><12>/M9400 - YH(OR YK)/

E03

.MAIN. MACY11 27(1006) 09-FEB-77 10:15 PAGE 7-21  
DZM9AC.P11 09-FEB-77 10:02 TRAP TABLE

SEQ 0030

	006200	020060	020055	044131	
	006206	047450	020122	045531	
	006214	000051			
827	006216	005015	034515	030463	MSG11: .ASCIZ <15><12>/M9311/
	006224	000061			
828	006226	005015	034515	030063	MSG12: .ASCIZ <15><12>/M9301 - YH/
	006234	020061	020055	044131	
	006242	000			
829		000001			.END

ABASE = 000000	413							
ACCRMG 005356	501	806#						
ACDW1 = 000000	413							
ACDW2 = 000000	413							
ACLPMG 005401	519	807#						
ACPUOP= 000000	413							
ACTCRC 001022	406#	470*	493	502	544	574*	647	
ACTLPC 001024	407#	471*	512	520	599	606*		
ADDW0 = 000000	413							
ADDW1 = 000000	413							
ADDW10= 000000	413							
ADDW11= 000000	413							
ADDW12= 000000	413							
ADDW13= 000000	413							
ADDW14= 000000	413							
ADDW15= 000000	413							
ADDW2 = 000000	413							
ADDW3 = 000000	413							
ADDW4 = 000000	413							
ADDW5 = 000000	413							
ADDW6 = 000000	413							
ADDW7 = 000000	413							
ADDW8 = 000000	413							
ADDW9 = 000000	413							
ADEVCT= 000000	413							
ADEVN = 000000	413							
RENV = 000000	413							
REVM = 000000	413							
AFATAL= 000000	413							
AMADR1= 000000	413							
AMADR2= 000000	413							
AMADR3= 000000	413							
AMADR4= 000000	413							
AMANS1= 000000	413							
AMANS2= 000000	413							
AMANS3= 000000	413							
AMANS4= 000000	413							
AMSGAD= 000000	413							
AMSGLC= 000000	413							
AMSGTY= 000000	413							
AMTYP1= 000000	413							
AMTYP2= 000000	413							
AMTYP3= 000000	413							
AMTYP4= 000000	413							
APASS = 000000	413							
APRIOR= 000000	413							
APTCSU= 000040	666	667#						
APTENV= 000001	666	667#						
APTSIZ= 000200	418	667#						
APTSPO= 000100	666	667#						
ASWREG= 000000	413							
ATESTN= 000000	413							
AUNIT = 000000	413							
AUSMR = 000000	413							
AUTACT 002522	492	643#						
AUTERM 006012	659	817#						



AUTERR	002612	646	658#					
AUT1	002524	644#	648					
AUT2	002570	651#	653#					
AUT3	002572	650	654#					
AVECT1=	000000	413						
AVECT2=	000000	413						
BIT0 =	000001	383#						
BIT00 =	000001	383#						
BIT01 =	000002	383#						
BIT02 =	000004	383#						
BIT03 =	000010	383#						
BIT04 =	000020	383#						
BIT05 =	000040	383#						
BIT06 =	000100	383#						
BIT07 =	000200	383#						
BIT08 =	000400	383#						
BIT09 =	001000	383#						
BIT1 =	000002	383#						
BIT10 =	002000	383#						
BIT11 =	004000	383#						
BIT12 =	010000	383#						
BIT13 =	020000	383#						
BIT14 =	040000	383#						
BIT15 =	100000	383#						
BIT2 =	000004	383#						
BIT3 =	000010	383#						
BIT4 =	000020	383#						
BIT5 =	000040	383#						
BIT6 =	000100	383#						
BIT7 =	000200	383#						
BIT8 =	000400	383#						
BIT9 =	001000	383#						
BPTVEC=	000014	383#						
CARLF	005743	626	631	813#				
CHECK	001510	436	438	440	467#			
CH0	001566	473	480#					
CH1	001644	482	491	493#				
CK1	001736	494	507	512#	656			
CK2	002030	513	525	530#				
CLLAST	002204	567	569#					
CLP0	002252	578#	584					
CLP1	002264	579	581#					
CLP2	002316	588	590#					
CLO	002102	545#	551	568				
CL1	002146	559#						
CL2	002170	556	565#					
CL3	002122	547	552#					
COLON	006006	635	816#					
CR =	000015	383#	666					
CRC	002074	475	483	544#				
CRLF =	000200	383#	666					
DATLN1	001006	400#	432#	458#	472	477	612	
DATLN2	001012	402#	434#	466#	481	485	617	
DDISP =	177570	383#	418					
DISPLA	001002	398#	418#					
DISPRE	000174	385#	418					

# H03

.MAIN. MACY11 27(1006) 09-FEB-77 10:15 PAGE 8-2  
 DZM9AC.P11 09-FEB-77 10:02 CROSS REFERENCE TABLE -- USER SYMBOLS

SEQ 0033

DSMR = 177570	383#	418					
EMTVEC= 000030	383#						
ENDOT 002446	619	621#					
EOTST 005424	533	622	808#				
ERRVEC= 000004	383#	418*					
EXCRC 001016	404#	431*	446*	493	498	654*	
EXCRMG 005307	497	804#					
EXLPC 001020	405#	430*	450*	512	516	655*	
EXLPMG 005332	515	805#					
GETCRC 005237	444	802#					
GETIN 001370	428	437#					
GETLPC 005263	448	803#					
GET2 001440	442	451#					
GNS = ***** U	385	670					
GOAGIN 002070	536	542#					
HT = 000011	383#	666					
IOTVEC= 000020	383#						
LF = 000012	383#	666					
LPC 002344	479	487	599#				
LPC1 002352	600#	605					
LPC2 002366	602	604#					
MSG1 006034	783	819#					
MSG10 006172	790	826#					
MSG11 006216	791	827#					
MSG12 006226	792	828#					
MSG2 006051	784	820#					
MSG3 006066	785	821#					
MSG4 006103	786	822#					
MSG5 006123	787	823#					
MSG6 006140	788	824#					
MSG7 006155	789	825#					
PARCNT 001026	408#	576*	580*	587			
PARITY 002242	552	576#					
PIRQ = 177772	383#						
PIRQVE= 000240	383#						
PRO = 000000	383#						
PR1 = 000040	383#						
PR2 = 000100	383#						
PR3 = 000140	383#						
PR4 = 000200	383#						
PR5 = 000240	383#						
PR6 = 000300	383#						
PR7 = 000340	383#						
PS = 177776	383#	393#					
PSW = 177776	383#						
PWRVEC= 000024	383#	418*	669*				
RDCHR = 104405	664	670#					
RDLIN = 104406	665	670#					
RDOCT = 104407	445	449	453	457	461	465	670#
RESTRT 001274	420	424#	542				
RESVEC= 000010	383#						
ROMSA1 001004	399#	433*	454*	474	476	611	
ROMSA2 001010	401#	435*	462*	480	484	616	
SA1 005443	452	809#					
SA2 005523	460	810#					
SIZE1 005603	456	811#					







COMMEN	383#																			
ENDCOM	383#																			
ERROR	383#																			
ESCAPE	383#																			
GETPRI	383#																			
GETSMR	383#																			
NULL	383#																			
NEWTST	383#																			
POP	380#	383#	665	667	669															
PUSH	380#	383#	665	667	669															
REPORT	383#																			
SCOPE	383#																			
SETPRI	383#																			
SETTRA	670#																			
SETUP	380#	383#	418																	
SKIP	383#																			
SLASH	383#																			
SPACE	383#																			
STARS	380#	383#	411	412	413	664	665	666	667	668	669	670								
SMRSU	383#	418#																		
TRMTRP	670#																			
TYPBIN	383#																			
TYPDEC	383#																			
TYPNAM	383#																			
TYPNUM	383#																			
TYPOCS	383#																			
TYPOCT	383#																			
TYPTXT	383#																			
SSESCA	383#																			
SSNEWT	383#																			
SSSET	670#																			
SSSETH	418#																			
SSSKIP	383#																			
.EQUAT	380#	383																		
.SETUP	380#	386																		
.SACT1	381#	411																		
.SAPT8	381#	413																		
.SAPTH	381#	412																		
.SAPTY	381#	667																		
.SCATC	379#	385																		
.SPOWE	379#	669																		
.SRDOC	379#	665																		
.SREAD	379#	664																		
.STRAP	379#	670																		
.STYPE	379#	666																		
.STYPO	379#	668																		

. ABS. 006243 000

ERRORS DETECTED: 0  
 DEFAULT GLOBALS GENERATED: 0

DZM9AC.BIN,DZM9AC.LST/CRF/NL:TOC=DZM9AC.P11  
 RUN-TIME: 11 4 .5 SECONDS

M03

.MAIN. MACY11 27(1006) 09-FEB-77 10:15 PAGE 9-1  
DZM9AC.P11 09-FEB-77 10:02 CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0038

RUN-TIME RATIO: 272/16=16.8  
CORE USED: 20K (40 PAGES)

N03