

# PDP11

MOS/CORE MEMORY EXERCISER  
MD-11-DZKMA-D

EP-DZKMA-D-DL-D  
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FICHE 1 OF 1

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PEPT 0

IDENTIFICATION

PRODUCT CODE           MAINDEC-11-DZKMA-D-D  
PRODUCT NAME           MOS/CORE MEMORY EXERCISER FOR 0 TO 124K  
                          WITH OR WITHOUT PARITY BITS  
DATE CREATED            AUGUST 15, 1977  
MAINTAINER             DIAGNOSTIC GROUP

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1 0 ABSTRACT

THIS DIAGNOSTIC WILL TEST 0 - 124K OF MOS OR CORE MEMORY ON ANY PDP-11 FAMILY COMPUTER. SOME TESTS ARE WORST CASE FOR MOS AND SOME FOR CORE, BUT ALL TESTS ARE ALWAYS RUN THE TESTS OCCUPIES LESS THAN 2K OF MEMORY SO IT CAN BE USED TO TEST A SYSTEM WITH ONLY 4K OF MEMORY IF ONLY 4K EXISTS, HOWEVER, THE ABSOLUTE LOADER IS NOT SAVED.

THIS PROGRAM CAN BE RUN UNDER XXDP, APT AND ACT MONITORS. ON PROCESSORS WITH NO HARDWARE SWITCH REGISTER, SOFTWARE SWITCH REGISTER = LOCATION 176

1 1 GETTING STARTED

IF NO HARDWARE SWITCH REGISTER SET LOCATION 176 TO OBTAIN SWITCH OPTIONS.

TO START  
-----

- A SET SWITCH REGISTER = 00000
- B START AT 200.
- C THE MEMORY LIMITS WILL BE PRINTED
- D SEE SECTION 4.4 FOR REST OF PRINTOUTS EXPECTED
- E "END PASS #01" WILL BE TYPED LAST, AND THE TEST WILL RESTART.
- F. TO HALT THE TEST, TYPE CONTROL-C, THIS WILL INSURE THE PROGRAM IS RELOCATED BACK TO LOWER MEMORY  
BE PATIENT, THE CONTROL-C IS ONLY RECOGNIZED AT THE END OF THE CURRENT SUBTEST
- G IF AN UNEXPECTED HALT OCCURS SEE SECTION 6 0 IF AN ERROR # IS TYPED SEE SECTION 6 2

'CAUTION' BEFORE "DIGGING" INTO THE LISTING READ SECTION 9

SWITCH SETTING SUMMARY (SEE SECTION 4 1 FOR DETAILS)  
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BIT15(100000)	HALT ON ERROR
BIT14(040000)	LOOP IN SUBTEST DEFINED BY BITS <3:0>
BIT13(020000)	INHIBIT ERROR PRINTOUTS
BIT12(010000)	ENABLE TESTING ABOVE 28K (MEMORY MANAGEMENT)
BIT11(004000)	ENABLE PARITY TESTING
BIT10(002000)	HALT AFTER EACH SUBTEST
BIT09(001000)	INHIBIT PROGRAM RELOCATION
BIT08(000400)	TYPE FIRST FAILING BIT ERROR PER 4K
BIT07(000200)	ENABLE LONG GALLOPING TEST
BIT06(000100)	INHIBIT MEMORY SIZING
BIT05(000040)	INHIBIT "END PASS #XX" PRINTOUTS
BIT04(000020)	INHIBIT PRINTOUTS
BIT03-BIT00	BEGINNING TEST NUMBER

2 0 REQUIREMENTS

2 1 EQUIPMENT

STANDARD 11 FAMILY COMPUTER WITH A CONSOLE OUTPUT DEVICE  
AND FROM 4K TO 124K OF MEMORY

2 2 STORAGE

PROGRAM STORAGE - 0000 - 7744 PROGRAM EXPANDS FOR ERROR  
HISTORY AND TO SAVE ABSOLUTE LOADER OR XXDP CHAIN MONITOR  
(SEE SECTION 9 FOR DETAILS)

3.0 LOADING PROCEDURE

USE STANDARD PROCEDURE FOR PDP-11 ABSOLUTE BINARY FORMATTED TAPES

4 0 STARTING PROCEDURE

4 1 SWITCH SETTINGS

SOFTWARE SWITCH REGISTER = LOCATION 176

BIT15(100000) HALT ON ERROR

BIT14(040000) LOOP ON TEST DEFINED BY SWITCH REGISTER BITS <3 0>

BIT13(020000) INHIBIT ERROR PRINTOUTS

BIT12(010000) ENABLE TESTING ABOVE 28K (MEMORY MANAGEMENT)

BIT11(004000) ENABLE PARITY MODULES.

'PARITY' WILL BE TYPED

BIT10(002000) HALT AFTER EACH SUBTEST

'PRESS CONTINUE TO DO NEXT SUBTEST

BIT09(001000) INHIBIT PROGRAM RELOCATION

'IF SET LOCATIONS 430-7776 WILL NOT BE

'TESTED

BIT08(000400) TYPE FIRST FAILING BIT IN EACH 4K BANK ONLY

'THE TOTAL ERROR COUNT (UP TO 377) WILL

'BE SAVED IN THE ERROR HISTORY.

BIT07(000200) ENABLE LONG GALLOPING TEST

'GLP' WILL BE TYPED

'CAUTION' INCREASES TEST TIME BY FACTOR OF 25.

BIT06(000100) INHIBIT MEMORY SIZING

'THE MEMORY LIMITS MUST BE SETUP IN THE FOLLOWING LOCATIONS

(VALUES TO TEST 0-8K ARE SHOWN)

(LOWTWO=LOCATION 322)

LOWTWO 0

, STORE BITS 17 16 OF LOW TEST ADDRESS

LOWADD 0

, STORE REST OF LOW TEST ADDRESS

HIGHTWO: 0 , STORE BITS 17.16 OF HIGH TEST ADDRESS  
HIGHADD: 37776 ; STORE REST OF HIGH TEST ADDRESS  
NOTE. HIGHADD MUST BE SET TO A 4K BOUNDARY (E. G. 37776)

BIT05(000040) INHIBIT "END PASS #XX" PRINTOUTS  
BIT04(000020) A INHIBIT ERROR HISTORY PRINTOUTS. THE  
ERROR HISTORY CAN STILL BE OBTAINED  
BY TYPING CONTROL-C  
B INHIBIT PRINTOUTS "PARITY", "GLP", "TST13 BNK XX"  
BIT03-BIT00 NUMBER OF TEST (0-13) TO RUN FIRST  
'NORMALLY USED WITH BIT14 (LOOP ON TEST)

4 2 CONTROL-C OPTION

CONTROL C C AFTER COMPLETION OF THE CURRENT TEST  
THE ERROR HISTORY (SEE SEC 6 3) WILL BE  
TYPED THE PROGRAM WILL HALT IN LOWER MEMORY  
PRESSING CONTINUE WILL RESTART THE DIAGNOSTIC

4 3 STARTING ADDRESS= 200  
RESTART ADDRESS = 250 OR 200

RESTART AT 200 CLEARS PASS COUNT (\$PASS) AND PRINTS "DZKMA-D" TITLE

4 4 PROGRAM AND/OR OPERATOR ACTION

- 1) LOAD PROGRAM INTO MEMORY USING ABSOLUTE LOADER
- 2) SET OPTIONS (SEE SEC. 4 1)
- 3) START THE PROGRAM AT 200
- 4) THE FOLLOWING IS AN EXAMPLE WITH EXPLANATIONS  
OF THE PRINTOUTS EXPECTED

"XXXXX-YYYYY" , ADDRESSES OF TEST BOUNDARIES

"PARITY" , IF PARITY OPTION SELECTED

"GLP" , IF LONG GALLOPING OPTION SELECTED  
, PRINTED AS TST11 IS ENTERED

"TST13 BNK 00" , ENTERING BANK 00 IN TEST 13  
"TST13 BNK 01" , AND BANK 1.  
ETC , UNTIL ALL BANKS (UP TO 6) HAVE BEEN TESTED  
"RELOC" , THE DIAGNOSTIC RELOCATES TO HIGHEST  
BANK UNDER TEST AND RUNS TST0-TST13 AGAIN  
"TST13 BNK 00" , TESTING BANK 00 IN TEST 13 (RELOCATED STATE )  
, NOTE-ONLY BANK 00 IS TESTED IN THE RELOCATED STATE

"END PASS #XX" , WHERE "XX" IS THE PASS NO

ADDITIONAL PRINTOUTS  
"NO PAR" ,PRINTED IF PARITY SELECTED BUT NOT AVAILABLE  
"NO MNG" ,PRINTED IF GREATER THAN 28K AND NO MEMORY  
MANAGEMENT AVAILABLE

4 5 LONG GALLOP OPTION

NORMAL WORST CASE SR SETTING = 0000 FOR LONG GALLOP  
SR = 200 LONG GALLOP OPTION SHOULD ONLY BE USED IF AN  
MOS MEMORY PROBLEM IS SUSPECTED AND NO OTHER SUBTESTS  
WILL FAIL. THE TEST TIME IS INCREASED 25 TIMES

5 0 PROGRAM HALTS (NORMAL+ ERROR)

THIS IS A LIST OF EXPECTED HALTS IF THE TEST HALTS  
IN A LOCATION NOT IN THIS LIST AND ITS LESS THAN 776, IT  
MAY BE DUE TO A DEVICE INTERRUPTING  
NOTE THE HALT AT END OF SUBTEST AND HALT ON ERROR HALT LOCATIONS  
MAY BE RELOCATED THE ACTUAL LOCATIONS THEY ARE IN CAN BE FOUND  
BY SUBTRACTING 500 FROM 1664 SWHALT AND ADDING THIS DIFFERENCE TO THE  
CONTENTS OF SAVR6 LOC 346 .

PC	REASON	RECOVERY
--	-----	-----
112	TRAP TO LOC 4	EXAMINE R6, IT CONTAINS THE POINTER TO THE PC WHERE THE TRAP OCCURRED
146	POWER FAIL	POWER UP WILL RECOVER IF IN CORE MEMORY.
1666	HALT AT END OF TEST SWITCH SET	PRESS CONTINUE TO GO TO NEXT SUBTEST
6132	HALT ON ERROR SWITCH SET	PRESS CONTINUE
6216	CONTROL-C TYPED OR FATAL ERROR OCCURRED	PRESS CONTINUE TO RE- START TEST

6 0 ERRORS

6 1 ERROR MESSAGE FORMAT

THE ERROR PRINTOUT CONSISTS OF 6 OCTAL WORDS IN THE FOLLOWING  
FORMAT

"LOCATION GOOD BAD PC ERROR PASFLG"

"ADR ERR" WILL BE PRINTED PRIOR IF AN ADDRESSING ERROR IS SUSPECTED  
"PAR ERR" WILL BE PRINTED PRIOR IF A PARITY ERROR TRAP OCCURRED  
'CAUTION' IF PARITY ERROR THE GOOD DATA PRINTOUT IS THE  
PARITY MODULE UNIBUS ADDRESS THAT FAILED.

WHERE

LOCATION= FAILING MEMORY LOCATION  
GOOD = GOOD DATA DATA THAT WAS EXPECTED  
BAD = BAD DATA DATA THAT WAS FOUND  
PC = PROGRAM COUNTER AT ERROR CALL.  
ERROR = FAILING ERROR NO. (SEE SEC 6 2 - ERROR DICTIONARY)  
PASFLG = CONTENTS OF LOCATION PASFLG THIS MAY NOT BE RELEVANT  
(SEE SEC 6.2-ERROR DICTIONARY)

'THE TEST WILL CONTINUE AFTER THE ERROR PRINTOUT  
'"NO MNG" WILL BE TYPED IF TESTING ABOVE 28K SELECTED AND NO MEMORY  
'MANAGEMENT IS FOUND

'"NO PAR" WILL BE TYPED IF PARITY OPTION SELECTED  
'AND NO PARITY MODULES WERE FOUND

(FATAL ERRORS)

"ERROR #XXXXXX" WILL BE TYPED WHERE "XXXXXX" IS  
THE ERROR NUMBER THE DIAGNOSTIC WILL USUALLY HALT ON THIS TYPE  
OF ERROR SEE SEC 6 2 -ERROR DICTIONARY - FOR DESCRIPTIONS  
OF THE ERROR

(APT MODE ERRORS)

ALL ERRORS ARE TREATED AS FATAL UNDER APT WHEN AN  
ERROR OCCURS UNDER APT A "1" IS STORED IN LOCATION  
SMSGTY AND THE PROGRAM HALTS AT FATHLT

\$FATAL CONTAINS THE ERROR NO. IN THE LOW BYTE AND  
THE FAILING BANK NO UNDER TEST IN THE HIGH BYTE

## 6 2 ERROR DICTIONARY

THIS IS A LIST OF ERROR NUMBERS PRINTED AND POSSIBLE  
CAUSES FOR THE ERROR  
THE ROUTINE NAME WHERE THE ERROR CALL ORIGINATED IS GIVEN IN  
BRACKETS  
NOTE- "BAKPAT" REFERS TO THE BACKGROUND PATTERN WRITTEN INTO MEMORY



FOR VARIOUS TESTS IF PARITY SELECTED IT HAS A VALUE = 376 , ELSE=377  
"SWAPPED BAKPAT" = 77000 IF PARITY SELECTED, ELSE=77400

ENDR

.ERROR # 0 ; BUSER BUS ERROR TRAP TO LOC 4 OCCURRED  
; THIS ERROR IS NOT PRINTED AND IS FOR "APT" USE

.ERROR # 1 ; TSTTRP FATAL DATA ERROR  
; LOCATIONS 0000-430 FAILED 1'S + 0'S TEST  
; R0 = GOOD DATA  
; R1 = ADDRESS OF FAILING LOCATION

.ERROR # 2 ; APTSIZ APT FATAL ERROR  
; APT MEMORY TABLES NOT SETUP CORRECTLY  
; CHECK LOCATIONS \$MAMS1 430 TO \$MADR4 446  
; FOR CORRECT MEMORY SIZE DATA

.ERROR # 3 ; TSTSIZ OPERATOR FATAL ERROR  
; SELECTED MEMORY SIZE GREATER THAN 28K, BUT  
; SR BIT12 (10000) NOT SET.  
; SET BIT12 AND RESTART AT 200

.ERROR # 4 ; TSTSIZ OPERATOR FATAL ERROR  
; LOWEST SELECTED TEST LIMIT IS HIGHER THAN  
; HIGHEST TEST LIMIT. SET LOCATIONS "LOWTWO" 322  
; TO "HIGHADD" 330 CORRECTLY AND RESTART  
; AT 200

.ERROR # 5 ; TSTO TEST SEQUENCE ERROR  
; TSTO HAS BEEN ENTERED OUT OF SEQUENCE  
; TESTN SHOULD = 00  
; THE DIAGNOSTIC HAS BEEN CORRUPTED  
; IF POSSIBLE SELECT ANOTHER 4K BANK  
; BANK 0 AND RERUN THE TEST ON THE FAILING MEMORY

.ERROR # 6 ; TSTO DUAL ADDRESSING ERROR  
; FOR THIS ERROR THE GOOD DATA PRINTED IS AN  
; ADDRESS. THIS IS THE ADDRESS SELECTED WHEN  
; THE SAME DATA WAS WRITTEN INTO THE FAILING  
; LOCATION. CHECK BANK SELECT CIRCUITRY

.ERROR # 7 ; TSTO ADDRESS AND DATA ERROR  
; IDENTICAL TO PREVIOUS ERROR EXCEPT THE DATA  
; WRITTEN INTO THE FAILING LOCATION WAS IN  
; ERROR ALSO.

.ERROR # 10 ; TSTO DATA EPROR  
; IF BAD DATA = 0C00 COULD BE AN ADDRESSING  
; ERROR , ELSE COMPARE GOOD AND BAD DATA FOR FAILING BITS

.ERROR # 11 ; TSTO ADDRESSING ERROR  
; THE FAILING ADDRESS RESPONDED BUT IS NON-  
; EXISTENT MAY BE A DUAL ADDRESSING PROBLEM

- . ERROR # 12     ; TST1 TEST SEQUENCE ERROR  
                 ; \$TEST 404 SHOULD = 01  
                 ; THE DIAGNOSTIC HAS BEEN CORRUPTED
  
- . ERROR # 13     ; TST1 DATA ERROR  
                 ; COMPARE GOOD AND BAD PRINTED DATA, FAILING  
                 ; DATA BITS MAY SHORTED OR SWAPPED
  
- . ERROR # 14     ; TST2 TEST SEQUENCE ERROR  
                 ; \$TESTN 404 SHOULD = 02  
                 ; THE DIAGNOSTIC HAS BEEN CORRUPTED
  
- . ERROR # 15     ; TST2 ADDRESS OR DATA ERROR  
                 ; IF "ADR ERR" NOT PRINTED THEN THE BYTE SELECT  
                 ; CIRCUITRY PROBABLY FAILED
  
- . ERROR # 16     ; TST3 TEST SEQUENCE ERROR  
                 ; \$TESTN 404 SHOULD = 03  
                 ; THE DIAGNOSTIC HAS BEEN CORRUPTED
  
- . ERROR # 17     ; TST3 DUAL ADDRESSING ERROR  
                 ; DUAL ADDRESSING PROBLEM FOR BITS THAT DIFFER  
                 ; IN GOOD AND BAD DATA PRINTOUT.
  
- . ERROR # 20     ; TST3 DUAL ADDRESSING ERROR  
                 ; FOR THIS ERROR THE DATA PRINTED IS AN ADDRESS  
                 ; THIS IS THE ADDRESS THAT WAS SELECTED WHEN THE  
                 ; SAME DATA WAS WRITTEN INTO THE FAILING LOCATION
  
- . ERROR # 21     ; TST3 DUAL ADDRESSING ERROR  
                 ; SAME AS ERROR #20 EXCEPT DIFFERENT DATA  
                 ; (SWAPPED BAKPAT) WAS WRITTEN
  
- . ERROR # 22     ; TST4 TEST SEQUENCE ERROR  
                 ; \$TESTN 404 SHOULD = 04  
                 ; THE DIAGNOSTIC HAS BEEN CORRUPTED
  
- . ERROR # 23     ; TST4 DUAL ADDRESSING ERROR  
                 ; IF PASFLG = 0 THEN THE FAILING LOCATION  
                 ; AND FAILING DATA ARE DUAL ADDRESSES
  
- . ERROR # 24     ; TST5 TEST SEQUENCE ERROR  
                 ; \$TESTN 404 SHOULD = 05  
                 ; THE DIAGNOSTIC HAS BEEN CORRUPTED
  
- . ERROR # 25     ; TST5 DATA ERROR  
                 ; DATA WRITE OR READ ERROR.
  
- . ERROR # 26     ; TST5 MARCHING 1'S AND 0'S DATA ERROR  
                 ; IF PASFLG=0 FAILED MARCHING 1'S + 0'S IN  
                 ; MAX TO MIN DIRECTION  
                 ; IF PASFLG=1 FAILED MARCHING 1'S + 0'S IN  
                 ; MIN TO MAX DIRECTION  
                 ; IF PASFLG=3 FAILED MARCHING 0'S + 1'S IN  
                 ; MAX TO MIN DIRECTION
  
- . ERROR # 27     ; TST5 MARCHING 1'S AND 0'S DATA ERROR

```
IDENTICAL TO PREVIOUS ERROR EXCEPT THE DATA IS  
CHECKED IMMEDIATELY AFTER BEING WRITTEN  
  
ERROR # 30 TST6 TEST SEQUENCE ERROR  
STESTN SHOULD = 06  
THE DIAGNOSTIC HAS BEEN CORRUPTED.  
  
ERROR # 31 TST6 VOLATILITY/REFRESH TEST ERROR  
IF PASFLG=0 BAKPAT WRITE OR READ ERROR  
IF PASFLG=1 THE FAILING LOCATION CHANGED WHILE  
ANOTHER LOCATIONS WAS WRITTEN FOR  
2 MS. THE OTHER LOCATION IS SAVED  
IN SAVLOC 352  
IF PASFLG=2 SWAPPED BAKPAT (77400 OR 77000)  
WRITE OR READ ERROR  
IF PASFLG=3 SAME AS IF PASFLG=2 EXCEPT  
THE DATA IS SWAPPED BAKPAT  
  
ERROR # 32 TST7 TEST SEQUENCE ERROR  
STESTN SHOULD = 07  
THE DIAGNOSTIC HAS BEEN CORRUPTED  
  
ERROR # 33 TST7 SHIFTING DIAGONAL DATA ERROR  
IF PASFLG=0 BAKPAT WRITE OR READ ERROR  
IF PASFLG=1 BAKPAT READ CHECK ERROR  
IF PASFLG= GREATER THAN 1 BUT EVEN VALUE THEN  
THE FAILING LOCATION COULD NOT BE WRITTEN INTO  
IF PASFLG= GREATER THAN 1 BUT ODD VALUE THEN  
THE FAILING LOCATION WAS WRITTEN CORRECTLY  
BUT LOST THE DATA  
  
ERROR # 34 TST10 TEST SEQUENCE ERROR  
STESTN SHOULD = 10  
THE DIAGNOSTIC HAS BEEN CORRUPTED  
  
ERROR # 35 TST10 BAKPAT DATA ERROR  
BAKPAT WRITE OR READ ERROR INTO THE FAILING LOCATION  
  
ERROR # 36 TST10 READ RECOVERY DATA ERROR  
THIS ERROR CAN BE REPORTED BY TST10 AND TST11  
(THEY SHARE CODE). SEE STESTN 404 FOR WHICH TEST FAILED.  
FOR BOTH TESTS COMPARE THE GOOD AND BAD DATA AT THE FAILING  
LOCATION TO SEE WHICH BITS FAILED  
  
ERROR # 37 TST10 READ RECOVERY DATA ERROR  
IDENTICAL TO THE PREVIOUS ERROR EXCEPT SWAPPED BAKPAT IS  
USED AS WRITE AND READ DATA  
  
ERROR # 40 TST11 TEST SEQUENCE ERROR  
STESTN SHOULD = 11  
THE DIAGNOSTIC HAS BEEN CORRUPTED  
  
ERROR # 41 TST12 TEST SEQUENCE ERROR  
STESTN SHOULD = 12  
THE DIAGNOSTIC HAS BEEN CORRUPTED
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.ERROR # 42 ; TST12 WORST CASE CORE TEST DATA ERROR  
; IF PASFLG=1 COMPARE GOOD AND BAD DATA FOR FAILING BITS.  
; IF PASFLG=2 THE FAILING LOCATION WAS WRITTEN AND READ  
; WITH GOOD DATA, BUT FAILED READ CHECK  
; READING IN THE MIN. TO MAX DIRECTION.  
; IF PASFLG=3 SAME CONDITIONS AS PASFLG=2 EXCEPT FAILED  
; DOING THE READ CHECK FROM MAX TO MIN DIRECTION

.ERROR # 43 ; TST12 WORST CASE CORE TEST DATA ERROR  
; IDENTICAL TO PREVIOUS ERROR EXCEPT THE DATA WRITTEN  
; AND READ IS COMPLEMENTED.

.ERROR # 44 ; TST13 TEST SEQUENCE ERROR  
; STESTN SHOOULD = 13  
; THE DIAGNOSTIC HAS BEEN CORRUPTED.

.ERROR # 45 ; TST13 WRITE RECOVERY TEST DATA ERROR  
; IF PASFLG=0 COMPARE GOOD AND BAD DATA FOR FAILING BITS  
; IF PASFLG=77400 DATA ERROR FOUND WHILE DOING A SECOND READ CHECK  
; IF PASFLG=77402 DATA ERROR FOUND IN FAILING LOCATION AFTER  
; SMALL TEST PROGRAM RUN IN FAILING BANK

.ERROR # 46 ; TST13 WRITE RECOVERY TEST DATA ERROR  
; DATA ERROR FOUND JUST BEFORE THE SMALL TEST  
; WAS TO BE RUN IN THE FAILING BANK. TO AVOID "BLOWING" UP  
; WHEN THE SMALL TEST IS RUN TST13 IS ABORTED.

.ERROR # 47 ; TST13 WRITE RECOVERY TEST DATA ERROR  
; IDENTICAL TO ERROR #XXX EXCEPT THE DATA WRITTEN  
; AND READ IS DIFFERENT (177667)  
; 177667 IS THE COMPLEMENT OF "JMP (RD)" (110) WHICH IS  
; THE ESCAPE FROM THE SMALL TEST PROGRAM RUN IN THE BANK  
; UNDER TEST

.ERROR # 50 ; PARERR PARITY TRAP ERROR  
; PARITY TRAP TO 114 OCCURRED.  
; FOR THIS ERROR PRINTOUT THE "GOOD DATA" IS ACTUALLY  
; THE FAILING PARITY MODULE UNIBUS ADDRESS  
; SAVLOC 352 CONTAINS THE PC WHERE THE TRAP OCCURRED

.ERROR # 51 ; PARITY PARITY TRAP FATAL ERROR  
; A PARITY TRAP TO 114 OCCURRED, BUT NO PARITY MODULES COULD BE FOUND  
; WITH AN ERROR BIT (BIT15) SET.

.ERROR # 52 ; NOMM OPERATOR FATAL ERROR  
; TESTING ABOVE 28K WAS SELECTED, BUT NO MEMORY MANAGEMENT  
; OPTION WAS FOUND.  
; RESET SWITCH OPTIONS AND RESTART AT 200

.ERROR # 53 ; PARITY OPERATOR FATAL ERROR  
; PARITY TESTING WAS SELECTED BUT NO PARITY MODULES  
; WERE FOUND  
; RESET SWITCH OPTIONS AND START AT 200.

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6 3 ERROR HISTORY

LOCATIONS IN MEMORY ARE SET ASIDE TO COLLECT A HISTORY OF THE FAILING BITS IN A PARTICULAR MEMORY BANK THIS DATA IS COLLECTED FOR EVERY ERROR REGARDLESS OF SWITCH SETTINGS

NORMALLY THE DATA IS OUTPUT AT THE END OF TESTING, BUT IF CONTROL-C IS TYPED IT IS OUTPUT AT THE END OF THE CURRENT TEST

THE ERROR HISTORY IS INTENDED TO HIGHLIGHT IF THE ERRORS ARE DUE TO 1 BIT FAILING OR ONLY ADDRESS ERRORS

ERROR HISTORY FORMAT

ERROR	BANK	COUNT
-----	----	-----

WHERE

ERROR	=	BIT THAT FAILED NUMBER OF THE FAILING BIT IN DECIMAL I E 0-15 WILL BE TYPED OUT OR THE WORDS "ADR ERR" OR "PAR ERR" WILL BE TYPED OUT IF ADDRESS ERROR OR PARITY ERROR WAS SEEN IN THE SPECIFIC BANK OF MEMORY
BANK	=	4K MEMORY BANK IN WHICH THIS FAILURE WAS SEEN A 0 FOR 0 TO 4K, A 1 FOR 4 TO 8K AND SO ON
COUNT	=	NUMBER OF TIMES THIS MEMORY BANK FAILED (377 IS MAXIMUM FAILURE COUNT RECORDED.)

6 4 ERROR RECOVERY

IF THE PROGRAM IS HALTED AFTER REPORTING AN ERROR IT CAN EITHER BE CONTINUED OR RESTARTED AT 200 OR 250 (SEE SEC 4 2) HOWEVER FOR CPU'S THAT DESTROY CONTENTS OF REGISTERS AFTER COMING TO A HALT THE PROGRAM SHOULD ONLY BE RESTARTED

7 0 RESTRICTIONS

MEMORY UNDER TEST SHOULD BE CONTIGUOUS FOR SYSTEMS HAVING NON-CONTIGUOUS MEMORY THE MEMORY BOUNDARIES SHOULD BE DEFINED BY THE OPERATOR (CONTIGUOUS MEMORY IS DEFINED AS A MEMORY THAT CAN BE BOTH READ AND WRITTEN IN CONSECUTIVE LOCATIONS )

8 0 MISCELLANEOUS

8 1 ADDRESS/BANK RANGES IN OCTAL AND DECIMAL



THIS REFERENCE TABLE CROSS REFERENCES THE MEMORY BANK NO. S,  
 THE RANGE AND THE PAR USED WHEN MEMORY MANAGEMENT IS ENABLED.  
 IT IS ALSO USEFUL TO SHOW STARTING ADDRESSES IN A PAR-  
 TICULAR 4K BANK

BANK NO	DECIMAL RANGE	OCTAL RANGE	PAGE ADDRESS USED/CONTENT	REGISTER UNIBUS ADDRESS
0	0 - 4K	000000-017776	0 0000	772340
1	4K - 8K	020000-037776	NOT USED	
2	8K-12K	040000-057776	NOT USED	
3	12K-16K	060000-077776	NOT USED	
4	16K-20K	100000-117776	NOT USED	
5	20K-24K	120000-137776	NOT USED	
6	24K-28K	140000-157776	NOT USED	
7	28K-32K	160000-177776	1 1600	772342
8	32K-36K	200000-217776	2 2000	772344
9	36K-40K	220000-237776	3 2200	772346
10	40K-44K	240000-257776	4 2400	772350
11	44K-48K	260000-277776	5 2600	772352
12	48K-52K	300000-317776	6 3000	772354
13	52K-56K	320000-337776	1 3200	
14	56K-60K	340000-357776	2 3400	
15	60K-64K	360000-377776	3 3600	
16	64K-68K	400000-417776	4 4000	
17	68K-72K	420000-437776	5 4200	
18	72K-76K	440000-457776	6 4400	
19	76K-80K	460000-477776	1 4600	
20	80K-84K	500000-517776	2 5000	
21	84K-88K	520000-537776	3 5200	
22	88K-92K	540000-557776	4 5400	
23	92K-96K	560000-577776	5 5600	
24	96K-100K	600000-617776	6 6000	
25	100K-104K	620000-637776	1 6200	
26	104K-108K	640000-657776	2 6400	
27	108K-112K	660000-677776	3 6600	
28	112K-116K	700000-717776	4 7000	
29	116K-120K	720000-737776	5 7200	
30	120K-124K	740000-757776	6 7400	
31	124K-128K	760000-777776	7 7600	772354

NOTES.

1 THE PAR (PAGE ADDRESS REGISTER) CONTENTS ARE SHOWN IN A TEST THAT SELF SIZES IF THE LIMITS OF TESTING ARE SET BY THE OPERATOR AND IF THE BANK IS ABOVE 28K PAR NO 1 WILL BE SET TO THE BEGINNING PAGE FOR EXAMPLE IF THE TESTING WAS TO BEGIN WITH BANK 8 PAR NO. 1 WOULD EQUAL 2000, PAR 2 WOULD EQUAL 2200 ETC

8 2 EXECUTION TIME

HERE ARE SOME TYPICAL EXECUTION TIMES

LSI-11 AND 4K = 100 SECS  
LSI-11 AND 8K. = 5 MINUTES

8 2 PASS COUNT AND TEST NO LOCATIONS

\$PPSS 406 = PASS COUNT - CLEARED BY START AT 200

\$TESTN 404 = CURRENT TEST NO AND RELOCATION, PARITY FLAGS

WHERE  
LOW BYTE = TEST NO  
IF BIT15 = 1 TEST IS RELOCATED  
IF BIT13 = 1 PARITY UNDER TEST

8 4 STACK POINTER

THE STACK STARTS AT 500 WHEN THE PROGRAM IS NOT RELOCATED  
SAVR6 346 CONTAINS THE STACK STARTING VALUE WHEN THE DIAGNOSTIC  
IS RELOCATED  
SAVR6 ALSO CONTAINS THE STARTING ADDRESS OF THE PROGRAM WHEN  
IT IS RELOCATED

8 5 POWER FAIL

THE DIAGNOSTIC CAN BE POWER FAILED WITH NO ERRORS TO USE,  
START THE TEST AS USUAL AND POWER DOWN THEN UP AT ANY TIME  
THE PROGRAM SHOULD TYPE "P" AND CONTINUE TO RUN FROM TEST 0  
IN THE SAME STATE I.E. STATE OF RELOCATION AS IT WAS BEFORE  
THE POWER WAS INTERRUPTED, HOWEVER IF THE DIAGNOSTIC WAS IN  
A MEMORY THAT CAN NOT HOLD DATA WITH THE POWER DOWN THEN THE  
PROGRAM WILL NOT RECOVER FROM POWER FAIL

9 0 PROGRAM DESCRIPTION

9 1 NARRATIVE FLOW CHART

THE TEST IS LOADED INTO LOCATIONS 0000 - 7744 BUT  
EXPANDS DEPENDING ON HOW MUCH MEMORY IS UNDER TEST  
SEE STEP 6 BELOW FOR A DETAILED EXPLANATION

THE FOLLOWING NARRATIVE FLOW CHART DESCRIBES MAJOR  
PROGRAM OPERATION. FOR THE PERSON WHO NEEDS DETAIL THE  
TAG ASSOCIATED WITH THE OPERATION IS GIVEN IN BRACKETS

FOR THIS DISCUSSION SWITCH SETTINGS ARE IGNORED AND EVERYTHING IS  
ASSUMED ENABLED

- 1 START PRINT "DZKMA-D" TITLE
- 2 TSTRP SAVE DATA FROM LOCATIONS 0-376  
INTO 7744-10314
- 3 TSTRP TEST LOCATIONS 0-376 BY WRITING AND  
READING 1'S AND 0'S NOTE THIS IS THE ONLY  
EXPLICIT TESTING OF THESE LOCATIONS
- 4 SLFSIZ SIZE MEMORY BY WRITING INTO SUCCEEDING  
MEMORY LOCATIONS UNTIL TIMEOUT TRAP TO 4 OCCURS  
ENABLE MEMORY MANAGEMENT AND SIZE MEMORY ABOVE  
28K
- 5 TYSIZ TYPE MEMORY TEST LIMITS
- 6 SETSTK SPACE IS SAVED AT THE END OF THE TEST  
FOR AN ERROR HISTORY FOR EACH 4K BANK 18 BYTES ARE SAVED  
IN THE FOLLOWING FORMAT

```
'ADR ERR' 'PAR ERR'
'BIT15' 'ERR CNT'
'BIT13' 'BIT14'
'BIT11' 'BIT12'
'BIT09' 'BIT10'
'BIT07' 'BIT07'
'BIT05' 'BIT06'
'BIT03' 'BIT04'
'BIT01' 'BIT02'
'UNUSED' 'BIT00'
```

IF GREATER THAN 4K UNDER TEST THE ABSOLUTE LOADER  
(300 ADDRESSES) IS APPENDED IF GREATER THAN 4K  
AND UNDER XXDP CHAIN MODE 5674 (OCTAL) ADDRESSES  
ARE APPENDED TO THE TEST THIS SAVES THE XXDP  
MONITOR, AND ALLOWS THE LOCATIONS OCCUPIED BY XXDP  
TO BE TESTED

- 7 CLRMEM CALL "PARITY" ROUTINE AND IF SELECTED,  
ENABLE ALL PARITY MODULES. "PARMAP" LOC 352  
CONTAINS A MAP OF PARITY MODULES FOUND IF  
MODULE 172336 BIT 15 IS SET, IF #172334 FOUND BIT 14  
IS SET ETC
- 8 CLRMEM CLEAR MEMORY CURRENTLY UNDER TEST
- 9 CONT DISPATCH TO TSTO
- 10 TSTO EXECUTE TEST 0 SEE SECTION 10 FOR TEST  
DESCRIPTIONS.
- 11 TSTSCP COMES HERE AFTER EACH TEST AND IF  
CNTRL-C TYPED THEN GO TO ERROR HISTORY PRINTOUT  
IF SR=2000 THEN HALT  
IF SR=40000 THEN LOOP ON TEST DEFINED BY <3 0>

ELSE CONTINUE TO NEXT TEST.

- 12 TST1-TST12 EXECUTE TST1-TST12 EACH TIME GOING TO STEP 9
- 13 TST13 TEST 13 IS DIFFERENT FROM TESTS 0-12, BECAUSE IT IS A SMALL PROGRAM ACTUALLY RUNNING IN THE MEMORY UNDER TEST BEFORE THIS SMALL PROGRAM IS STARTED "TST13 BNK XX" IS TYPED THIS IS DONE IN CASE THE PROGRAM FAILS THE USER CAN THEN AT LEAST TELL WHICH BANK OF MEMORY FAILED
- 14 RELOC THE PROGRAM RELOCATES TO HIGH MEMORY TO TEST THE LOCATIONS IT OCCUPIES (430-ENDPRG) WHERE "ENDPRG" IS THE CONTENTS OF ENDSTK 306 . I E THE LAST PROGRAM ADDRESS NOTE "RELOC" IS PRINTED JUST PRIOR TO THE ACTUAL RELOCATION
- 15 TESTS 0-13 ARE RUN AS DESCRIBED ABOVE EXCEPT ONLY BANK 0 LOCATIONS 430-ENDPRG ARE TESTED
- 16 RELOER RELOCATE THE PROGRAM BACK TO LOWER MEMORY
- 17 LOWER IF CONTROL-C TYPED GO PRINT ERROR HISTORY
- 18 TSTMM IF MEMORY MANAGEMENT SELECTED AND AVAILABLE, RUN TESTS 0-13 ON THE FIRST 24K SLICE ABOVE 28K
- 19 CONTMM CALL "UPMM" TO UPDATE MEMORY MANAGEMENT PAR REGISTERS TO POINT TO THE NEXT 24K SLICE OF UPPER MEMORY
- 20 MAXADR REPEAT STEPS 18 + 19 UNTIL ALL MEMORY ABOVE 28K IS TESTED
- 21 ENDPAS PRINT ERROR HISTORY OF FAILING BITS
- 22 SEOP DISABLE PARITY MODULES PRINT "END PASS #XX"

9 2 TEST TITLES

SEE THE TEST HEADINGS IN THE LISTING FOR DETAILS ON EACH TEST

- TEST 0. TEST FOR PROPER BANK SELECTION
- TEST 1. CHECK DAT1/DATO LINES
- TEST 2. TEST MEMORY FOR HOLDING DATA AND BYTE SELECTION
- TEST 3. DUAL ADDRESS TEST A
- TEST 4. DUAL ADDRESS TEST B
- TEST 5. MARCHING 1'S AND 0'S
- TEST 6. CELLS' VOLATILITY TEST

TEST 7- SHIFTING DIAGONAL  
TEST 10 READ RECOVERY GALLOPING TEST THROUGH EVERY 64TH CELL  
TEST 11 READ RECOVERY LONG GALLOPING/FAST GALLOPING TEST  
TEST 12 WORST CASE TESTING FOR CORE MEMORY  
TEST 13 WRITE RECOVERY TEST

10 0 RXDP & ACT11 & APT OPERATION

RXDP CHAIN MODE  
-----

OPERATION IS IDENTICAL TO STAND ALONE EXCEPT

- 1 NO "DZKMA-D" TITLE IS PRINTED
- 2 NO TEST 13 PRINTOUTS SUCH AS "TST13 BNK 00"
- 3 THE PROGRAM ALWAYS HALTS ON ERROR
- 4 AT THE END OF TEST (\$ENDAD) CONTROL IS RETURNED TO THE RXDP CHAIN MONITOR VIA LOCATION 42

ACT11  
-----

OPERATION IS IDENTICAL TO STAND ALONE EXCEPT

- 1 NO PRINTOUTS EXCEPT ERROR PRINTOUTS
- 2 THE PROGRAM ALWAYS HALTS ON ERROR
- 3 AT THE END OF TEST (\$ENDAD) CONTROL IS RETURNED TO THE ACT11 MONITOR VIA LOCATION 42

APT  
----

OPERATION IS SIMILAR TO STAND ALONE EXCEPT

- 1 THE SOFTWARE SWITCH REGISTER BECOMES LOCATION 422 (\$SWREG)
- 2 AUTO SIZING CAN BE INHIBITED BY SETTING BIT 7 OF BYTE LOCATION 421 (\$ENVM)
- 3 ALL PRINTOUTS CAN BE INHIBITED BY SETTING BIT 5 OF BYTE LOCATION 421 (\$ENVM)
- 4 ALL ERRORS CAUSE LOCATION 400 (\$MSGTY) TO BE SET = 0001 AND THE PROGRAM HALTS AT LOCATION 6214 (FATHLT) LOCATION 402 (\$FATAL) CONTAINS THE ERROR NO IN THE LOW BYTE AND THE FAILING MEMORY BANK NO IN THE HIGH BYTE

APT MANAGER INFORMATION

THE FOLLOWING IS AN EXAMPLE SCRIPT TO TEST A 4K MEMORY  
IT IS RECOMMENDED THAT DIFFERENT SCRIPTS BE USED FOR  
DIFFERENT MEMORY SIZES TO SAVE AUTO SIZING TIME.

THE EXAMPLE ASSUMES YOU ARE LOGGED INTO THE APT MONITOR

READY



RUN APPLU  
APT 11 PAPER TAPE PROGRAM LOAD UTILITY

THE FOLLOWING COMMANDS ARE VALID

ED EDIT A PROGRAM  
LI LIST A PROGRAM

COMMAND ED  
PROGRAM NAME TO EDIT EXAMPL  
DO YOU WANT TO LOAD A NEW REV OF THE PROGRAM(Y/N)? N  
FIRST PASS RUN TIME IN SECONDS <110>  
LONGEST TEST TIME IN SECONDS <10>  
ADDITIONAL RUN TIME IN SECONDS <0>  
WHICH ETABLE DO YOU WISH TO EDIT? A  
SOFTWARE ENVIRONMENT<000> 1  
ENVIRONMENTAL MODE<000> 240  
SWITCH 1 <000000>  
SWITCH 2 <000000>:  
CPU OPTIONS<0000>  
MEMORY TYPE 1 <000>  
MAXIMUM ADDRESS<00000000>  
MEMORY TYPE 2 <000>  
MAXIMUM ADDRESS<00000000>  
MEMORY TYPE 3 <000>  
MAXIMUM ADDRESS<00000000>  
MEMORY TYPE 4 <000> 1  
MAXIMUM ADDRESS<00000000> 17776  
WHICH ETABLE DO YOU WISH TO EDIT?  
COMMAND OFF

ENDR

```

ABS
NLIST MD,MC,CND

982 LIST ME,BIN,SEQ,LOC
983 TITLE DZKMA
984 ,*COPYRIGHT (C) AUGUST 1977
985 ,*DIGITAL EQUIPMENT CORP.
986 ,*MAYNARD, MASS. 01754
987 ,*
988 ,*PROGRAM BY PERVEZ ZAKI
989 ,*
990 ,*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
991 ,*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977
992 ,*
993 160000 $SWR=160000 ,.HALT ON ERROR, LOOP ON TEST, INHIBIT ERROR TYP0UT
994
995
996
997
998 ,.TPAP CATCHER OF +2 AND HALT FOR 0-776 LOCATIONS
999
1000
1001
1002
1003 000240 SCOPE =NOP
1004
1005 000042 =42
1006 000042 000000 WORD 0 ,FOR ACT/XXDP
1007
1008 SBTTL ACT11 HOOKS
1009
1010 ,*****
1011 ,HOOKS REQUIRED BY ACT11
1012 000044 $SVPC= ,SAVE PC
1013 000046 =46
1014 000046 000156 SENDAD ,.1)SET LOC 46 TO ADDRESS OF SENDAD IN SEOP
1015 000052 =52
1016 000052 040000 WORD 40000 ,.2)SET LOC 52 TO 40000
1017 000044 =$SVPC ,. RESTORE PC
1018
1019 000070 =70
1020 000070 012737 000136 000024 PWRDN MOV #PWRUP,@#24
1021 000076 000000 HALT
1022

```

```

1023
1024
1025          000104          . =104
1026          ; GET HERE IF AN ILLEGAL TRAP TO LOC 4 OCCURRED
1027 000104 005237 000400  BUSER INC @#$MSGTY          ; TELL APT FATAL ERROR#000
1028 000110 000000          HALT          ; *ERROR* TRAP TO LOC 4 OCCURRED
1029 000112 000000          HALT          ; IN CASE CONTINUE PRESSED
1030          ; 114 AND 116 ARE RESERVED FOR PARITY TRAP VECTORS SETUP IN
1031          ; ROUTINE "BEGIN"
1032          000120          =120
1033
1034
1035
1036          ; * WRITE MEMORY BACKGROUND
1037          ; * -----
1038          ; *
1039          ; * THIS ROUTINE IS USED TO WRITE THE MEMORY BACKGROUND TO
1040          ; * THE VALUE STORED AT LOCATION BAKPAT. THE ROUTINE ASSUMES
1041          ; * THAT R4 IS POINTING TO THE LOWEST LOCATION AND R5 TO THE
1042          ; * HIGHEST LOCATION TO BE WRITTEN. THE PROGRAM LEAVES THE
1043          ; * SUBROUTINE WITH R0 CONTAINING THE CONTENTS OF BAKPAT
1044          ; *
1045
1046 000120 010401          WRTMEM MOV R4,R1          ; SET R1 TO LOWEST LOCATION UNDER TEST
1047 000122 013700 000316  MOV @#BAKPAT,R0          ; LOAD R0 WITH THE CONTENTS OF LOCATION BAKPAT
1048 000126 010021          25 MOV R0,(R1)+          ; STARTING FROM THE LOWEST LOCATION WRITE THE
1049 000130 020105          CMP R1,R5          ; MEMORY TO BACK GROUND PATTERN
1050 000132 103775          BLO 25
1051 000134 000207          RTC          ; RETURN FROM THE SUBROUTINE
1052
1053
1054 000136 013706 000350  PWRUP MOV @#SAVR6,SP          ; RESTORE STACK POINTER
1055 000142 012700 006072  MOV #PNTMES-BEGIN,R0
1056 000146 060600          ADD SP,R0          ; GET THE INDIRECT ADDRESS OF LOCATION TPCRLF
1057          ; RELATIVE TO LOCATION OF DIAGNOSTIC IN THE CORE
1058 000150 004710          JSR PC,(R0)          ; GO TO THE TYPE ROUTINE AND TYPE CR, LF AND A "P"
1059 000152 000120          ASCIZ /P/
1060          EVEN
1061
1062 000154 000411          BR START
1063
1064          ; * SERVICE XXDP/ACT11
1065 000156 004710  SENDAD JSR PC,(R0)          ; RETURN TO ACT11/XXDP MONITOR
1066 000160 000240          NOP          ; IF QUICK VERIFY=RESET ELSE NOP
1067 000162 000240          NOP          ; IF QUICK VERIFY=CLR #-1 ELSE INC #0
1068 000164 000240          NOP          ; IF QUICK VERIFY=BR -4 ELSE NOP
1069 000166 000430          BR RESTR          REPEAT TEST UNDER ACT11/XXDP
1070
1071          =176
1072 000176 000000  SWREG .WORD 0
1073
1074
1075          ; *****
1076          ; SBTTL START AND RESTART ROUTINES
1077          ; * RESTART AT 200 TO CLEAR APT TABLES
1078          ; *****
    
```

```

1079 000200 013706 000350 START MOV @#SAVR6, SP ; SETUP STACK POINTER
1080 000204 012703 000412 MOV #SUNIT, R3 ; CLEAR THE APT MAILBOX FROM $MAIL TO $DEVCT
1081 000210 005043 15 CLR -(R3) ; CLEAR A MAILBOX LOCATION
1082 000212 022703 000400 CMP #SMAIL, R3 ; DONE?
1083 000216 001374 BNE 15 ; BRANCH IF NO
1084 000220 105737 000042 TSTB @#42 ; ACT11 MODE?
1085 000224 001011 BNE RESTRT ; BRANCH IF YES
1086 000226 105737 000405 TSTB @#STESTN+1 ; ARE WE RELOCATED?
1087 000232 100406 BMI RESTRT ; BR IF YES- SINCE TPCRLF IS RELOCATED ALSO-
1088 000234 004767 006324 JSR PC, TPCRLF ; PRINT TITLE
1089 000240 055104 046513 026501 ASCIZ /DZKMA-D/
1090 000246 000104
1091
1092 EVEN
1093 000250 012704 007744 RESTRT MOV #ENDPRG, R4 ; LOAD R4 WITH THE ADDRESS OF THE END OF THE PROGRAM
1094 000254 012703 000346 MOV #SAVR5, R3 ; CAUSE R3 TO POINT TO THE LOCATION SAVR5
1095 000260 012305 MOV (R3)+, R5 ; RESTORE R5
1096 000262 012306 MOV (R3)+, SP ; AND RESTORE R6 JUST IN CASE IT IS A RESTART
1097 000264 010600 MOV SP, R0 ; PLACE THE STARTING ADDRESS OF THE TEST IN R0
1098 000266 012746 000340 MOV #340, -(SP) ; SET HIGH PRIORITY FOR RTI
1099 000272 010046 MOV R0, -(SP)
1100 000274 000002 RTI ; GO TO "START"-MAY BE RELOCATED
1101 ; IF RELOCATED SEE LOCATION SAVR6 FOR START
1102
1103
1104
1105
1106
1107
1108
1109
1110 SBTTL APT PARAMETER BLOCK
1111
1112 ; *****
1113 ; SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
1114 ; *****
1115 000276 SX= ; SAVE CURRENT LOCATION
1116 000024 =24 ; SET POWER FAIL TO POINT TO START OF PROGRAM
1117 000024 200 ; FOR APT START UP
1118 000044 =44 ; POINT TO APT INDIRECT ADDRESS PNTR
1119 000044 SAPTHDR ; POINT TO APT HEADER BLOCK
1120 000276 = SX ; RESET LOCATION COUNTER
1121 ; *****
1122 ; SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
1123 ; INTERFACE SPEC
1124
1125 000276 SAPTHD
1126 000276 000000 $HIBTS WORD 0 ; TWO HIGH BITS OF 18 BIT MAILBOX ADDR
1127 000300 000400 $MBADR WORD $MAIL ; ADDRESS OF APT MAILBOX (BITS 0-15)
1128 000302 000012 $STMT WORD 10 ; RUN TIM OF LONGEST TEST
1129 000304 000156 $PASTM WORD 110 ; RUN TIME IN SECS OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
1130 000306 000000 $JUNITM WORD ; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
1131 000310 000024 WORD $ETEND-$MAIL/2 ; LENGTH MAILBOX-ETABLE (WORDS)
1132
1133
1134 000405 REL=$TESTN+1 IT WILL BE 0 IF THE PROGRAM IS IN THE LOWER
  
```

1135				: CORE BIT 7 OF THE BYTE WILL BE SET IF THE
1136				: PROGRAM IS IN A RELOCATED STATE AND BIT 5
1137				: WILL BE SET IF PARITY BITS ARE BEING TESTED
1138	000276		=\$APTHD	
1139	000276		MMAVA	: THIS BYTE IS USED TO DETERMINE IF MEMORY
1140				: MANAGEMENT IS AVAILABLE OR NOT
1141				
1142	000277		=MMAVA+1	
1143	000277		TYPENB	: THIS BYTE IS USED TO DETERMINE IF THE
1144				: TYPE OUT OF ERROR HAS BEEN ENABLED OR NOT
1145				
1146	000300		=TYPENB+1	
1147	000300		\$PREPP	: THIS BYTE DETERMINES IF THE PROGRAM HAS FOUND
1148				: A PARITY ERROR
1149				
1150	000301		=\$PPERR+1	
1151	000301		\$ADERR	: THIS BYTE IS USED TO DETERMINE IF THE
1152				: PROGRAM HAS ENCOUNTERED ADDRESS ERROR
1153				
1154	000302		=\$ADERR+1	
1155	000302		STPTDI	
1156	000304		=STRTDI+2	
1157	000304		LOWBNK	
1158	000306		=LOWBNK+2	
1159	000306		PASFLG	: LOWER BYTE OF THIS WORD GIVES THE PASS NUMBER FOR
1160				: THE SPECIFIC TEST WHEREAS THE UPPER BYTE
1161				: HAS BEEN USED BY DIFFERENT TEST FOR DIFFERENT PURPOSES
1162				
1163	000310		=PASFLG+2	
1164	000310		ENDSTK	
1165	000312		=ENDSTK+2	
1166	000312		PBNK	: HOLDS BANK UNDER TEST FOR "TST BNK XX" PRINTOUT
1167	000312		DECRD	
1168	000314		=DECRD+2	
1169	000314	000	TYPCNT	: THIS BYTE DETERMINES THE NUMBER OF WORDS
1170			BYTE 0	: TO BE TYPED
1171	000315	000	SAVKBB	: THIS LOCATION IS USED TO SAVE THE CHARACTER
1172			BYTE 0	: HIT BY THE OPERATOR
1173				: ALSO IS USED AS TEMP IN ROUTINE \$GTSIZ
1174			EVEN	
1175				
1176				
1177	177560		TKS= 177560	
1178	177562		\$KBB= 177562	
1179	177564		\$TPS= 177564	
1180	177566		\$TPB= 177566	
1181	177572		SRO= 177572	
1182	000316	000377	BAKPAT . WORD 377	: BACKGROUND PATTERN WRITTEN TO MEMORY
1183				
1184	000320	000000	SWAPAT . WORD	
1185	000322	000430	RELBOT . BEGIN-50	: HOLDS LOWEST TEST ADDRESS WHEN RELOCATED
1186				
1187				
1188				
1189	000324	000000	LOWTWO 0	: HOLDS BITS 17 16 OF LOW TEST ADDRESS
1190	000326	000000	LOWADD 0	: HOLDS BITS 15 0 OF LOW TEST ADDRESS



```

1191
1192 000330 000000 HIGHTWO: 0 , HOLDS BITS 17 16 OF HIGH TEST ADDRESS
1193 000332 037776 HIGHADD: 37776 ; HOLDS BITS 15 0 OF HIGH TEST ADDRESS
1194 , , *****
1195
1196 000334 000000 $HIMAX: 0 , HOLDS BITS 17 16 OF MAXIMUM AVAILABLE MEMORY
1197 000336 017776 $MAXM 17776 ; HOLDS BITS 15 0 OF MAXIMUM AVAILABLE MEMORY
1198
1199 000340 000000 MAXMEM. WORD , MAXIMUM CUPRENT VIRTUAL MEMORY UNDER TEST
1200
1201 000342 000000 SAVMAX. WORD
1202 000344 000000 SAVR4 WORD
1203 000346 000000 SAVR5: .WORD
1204
1205 . * SAVR6 POINTS TO WHERE THE PROGRAM STARTS EVEN WHEN RELOCATED
1206 000350 000500 SAVR6 WORD BEGIN ; CONTAINS START ADDRESS WHEN RELOCATED ALSO
1207 000352 000000 PARMAP 0 , MAP OF PARITY MODULES UNDER TEST
1208 000354 000000 SAVLOC 0 , TEST 6 STORES ERROR INFO HERE
1209 000356 000000 PARSP 0 , SAVE SP DURING PARITY ERROR TRAP
1210 000360 000000 PAPPS 0 , SAVE PSW DURING PARITY ERROR TRAP
1211 , NOTE-PARSP +PARPS ARE NEEDED SINCE THERE IS
1212 , IS NOT ENOUGH POOM ON THE STACK (500-452) AND
1213 , SO THE STACK MUST BE RESET IN THE PARERR ROUTINE
1214 , IN THIS CRUDE FASHION
1215
1216
1217 *364-400 IS USED AS A STACK AREA BY ERPCHK ROUTINE FOR ERROR HISTORY PRINTOUT

```

1218 000400  
1219  
1220  
1221  
1222  
1223 000400  
1224 000400 000000  
1225 000402 000000  
1226 000404 000000  
1227 000406 000000  
1228 000410 000000  
1229 000412 000000  
1230 000414 000000  
1231 000416 000000  
1232 000420  
1233 000420 000  
1234 000421 000  
1235 000422 000000  
1236 000424 000000  
1237 000426 000000  
1238  
1239  
1240  
1241  
1242  
1243  
1244 000430 000  
1245 000431 000  
1246  
1247  
1248  
1249  
1250 000432 000000  
1251  
1252 000434 000  
1253 000435 000  
1254 000436 000000  
1255 000440 000  
1256 000441 000  
1257 000442 000000  
1258 000444 000  
1259 000445 000  
1260 000446 000000  
1261 000450  
1262  
1263  
1264  
1265

=400  
SBTTL APT MAILBOX-ETABLE  
\*\*\*\*\*  
EVEN  
\$MAIL. APT MAILBOX  
\$MSGTY. WORD AMSGTY MESSAGE TYPE CODE  
\$FATAL WORD AFATAL FATAL ERROR NUMBER  
\$TESTN: WORD ATESTN TEST NUMBER  
\$PASS WORD APASS PASS COUNT  
\$DEVCT: WORD ADEVCT DEVICE COUNT  
\$UNIT WORD AUNIT I/O UNIT NUMBER  
\$MSGAD: WORD AMSGAD MESSAGE ADDRESS  
\$MSGLG WORD AMSLG MESSAGE LENGTH  
\$ETABLE APT ENVIRONMENT TABLE  
\$ENV BYTE AENV ENVIRONMENT BYTE  
\$ENVM BYTE AENVM ENVIRONMENT MODE BITS  
\$SWREG: WORD ASWREG APT SWITCH REGISTER  
\$USWR WORD AUSWR USER SWITCHES  
\$CPUOP WORD ACPUOP CPU TYPE, OPTIONS  
BITS 15-11=CPU TYPE  
11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05  
11/70=06, PDQ=07, Q=10  
BIT 10=REAL TIME CLOCK  
BIT 9=FLOATING POINT PROCESSOR  
BIT 8=MEMORY MANAGEMENT  
\$MAMS1 BYTE AMAMS1 HIGH ADDRESS, M S BYTE  
\$MTYP1 BYTE AMTYP1 MEM TYPE, BLK#1  
MEM TYPE BYTE -- (HIGH BYTE)  
900 NSEC CORE=001  
300 NSEC BIPOLAR=002  
500 NSEC MOS=003  
\$MADR1: WORD AMADR1 HIGH ADDRESS, BLK#1  
MEM LAST ADDR. =3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE  
\$MAMS2: BYTE AMAMS2 HIGH ADDRESS, M. S. BYTE  
\$MTYP2: BYTE AMTYP2 MEM. TYPE, BLK#2  
\$MADR2: WORD AMADR2 MEM. LAST ADDRESS, BLK#2  
\$MAMS3: BYTE AMAMS3 HIGH ADDRESS, M. S. BYTE  
\$MTYP3: BYTE AMTYP3 MEM. TYPE, BLK#3  
\$MADR3: WORD AMADR3 MEM. LAST ADDRESS, BLK#3  
\$MAMS4: BYTE AMAMS4 HIGH ADDRESS, M S. BYTE  
\$MTYP4: BYTE AMTYP4 MEM. TYPE, BLK#4  
\$MADR4: WORD AMADR4 MEM LAST ADDRESS, BLK#4  
\$ETEND:  
MEXIT  
\*\*\*\*\*  
SBTTL BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES

```

1266      , , *****
1267 000450 177570      SWR: 177570 ;CHANGES TO SWREG IF NO HARDWARE SWITCH REGISTER
1268
1269      000500      =500
1270 000500 010706      BEGIN MOV PC, SP ;SET UP STACK POINTER TO EQUAL BEGIN ADDRESS
1271
1272 000502 005746      TST -(SP)
1273 000504 010637 000350      MOV SP, @#SAVR6 ;SAVE SP FOR FUTURE USE
1274 000510 012737 000070 000024      MOV #PWRDN, @#24 ;PREPARE FOR ANY FUTURE POWER DOWN
1275 000516 005037 000300      CLR @#SPRERR
1276 000522 005037 000314      CLR @#TYPCNT
1277 000526 012700 000114      MOV #114, R0 ;PREPARE TO SETUP PARITY TRAP VECTOR
1278 000532 012710 005462      MOV #PARERR-, -6, (R0)
1279 000536 060720      ADD PC, (R0)+ ;TO PARERR
1280 000540 012710 000340      MOV #340, (R0) ;AND PSW OF 340
1281 000544 105737 000405      TSTB @#REL ;IS THIS CODE RELOCATED?
1282 000550 100002      BPL ONEPAS ;BRANCH IF NO
1283 000552 000167 000546      JMP TSTREL ;THIS CODE IS RELOCATED SO GET TEST SIZE
1284
1285 000556 005737 000406      ONEPAS. TST @#SPASS ;IS THIS THE FIRST PASS?
1286 000562 001402      BEQ TSTRP ;BRANCH IF YES (TEST TRAP CATCHER ADDRESSES)
1287 000564 000167 000400      JMP SETSTK ;GET THE TEST SIZE
1288 000570 012704 007744      TSTRP MOV #ENDPRG, R4 ;LOAD R4 WITH THE ADDRESS OF THE END OF THE PROGRAM
1289 000574 012700 000377      MOV #377, R0
1290 000600 010037 000316      MOV R0, @#BAKPAT
1291 000604 005001      CLR R1
1292 000606 012124      2$ MOV (R1)+, (R4)+ ;SAVE FROM 0000 TO BEGIN-30 AT END OF PROGRAM FOR NOW
1293 000610 020127 000400      CMP R1, #SMAIL
1294 000614 103774      BLO 2$
1295 000616 005741      3$ TST -(R1) ;PREPARE TO TEST THE TRAP VECTORS
1296 000620 010011      4$ MOV R0, (R1) ;CHECK THE TRAP VECTORS FOR THE CAPABILITY
1297 ;OF HOLDING 0'S & 1'S
1298 000622 020011      CMP R0, (R1) ;IS THE DATA OK?
1299 000624 001403      BEQ 6$ ;BRANCH IF YES
1300
1301 000626 004767 005310      JSR PC, FATERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1302 000632 000001      1 ;*****ERROR NUMBER 1*****
1303
1304 000634 000300      6$ SWAB R0
1305 000636 001370      BNE 4$
1306 000640 005701      TST R1 ;IF WE HAVE NOT REACHED THE LOWEST MEMORY LOCATION
1307 000642 001365      BNE 3$ ;THEN REPEAT FROM 3$
1308 000644 012701 000400      MOV #SMAIL, R1
1309 000650 014441      8$ MOV -(R4), -(R1) ;RESTORE TRAP CATCHER ETC
1310 000652 005701      TST R1
1311 000654 001375      BNE 8$
1312 000656 012700 000006      SETSWR: MOV #6, R0
1313 000662 012710 000340      MOV #340, (R0) ;SET UP TIME OUT TRAP PSW
1314 000666 012740 000700      MOV #4$, -(R0) ;AND THE RETURN ADDRESS
1315 000672 005777 177552      2$ TST @SWR ;DOES THE SWITCH REGISTER POINTED BY SWR EXIST ?
1316 000676 000404      BR 5$ ;BRANCH IF YES
1317 000700 022626      4$ CMP (SP)+, (SP)+ ;RESTORE THE STACK POINTER
1318 000702 012737 000176 000450      MOV #SWREG, @#SWR ;AND PLACE THE ADDRESS OF THE SWITCH REGISTER
1319 ;DESIGNED FOR THE COMPUTERS NOT HAVING HARDWARE
1320 ;SWITCH REGISTER AND RUNNING STAND ALONE
1321 000710 105737 000420      5$ TSTB @#SENV ;RUNNING UNDER APT?

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1322 000714 001403          BEQ      APTSIZ      ; BRANCH IF NO
1323 000716 012737 000422 000450  MOV      $$SWREG,@$SWR ; SET SWR EQUAL TO APT SWITCH REGISTER
1324
1325
1326
1327
1328      , APTSIZ- THIS ROUTINE WILL SEARCH THE APT MEMORY ETABLE AND WHEN
1329      , A NON ZERO TYPE IS FOUND WILL SETUP TO TEST TO GIVEN HIGH ADDRESS.
1330      ; IF APT DEFINES SIZE THE LOW TEST ADDRESS MUST=0000. (DUE TO ETABLE FORMAT)
1331      , FLOW;
1332      , IF BLOCK 4 (OR 3,2,1) TYPE NON ZERO THEN GET APT HIGH ADDRESS AND EXIT
1333      , ELSE SEND ERROR #3
1334      ; NOTE, THE MEMORY TYPE IS IGNORED SINCE ALL TESTS ARE RUN REGARDLESS OF MEMORY TYPE
1335
1336 000724 012703 000340  APTSIZ. MOV      #MAXMEM,R3      ; POINT R3 TO MAXMEM.
1337 000730 013737 000330 000334  MOV      @#HIGHTWO,@#$HIMAX      ; IN CASE NO SELF SIZING DONE
1338 000736 013737 000332 000336  MOV      @#HIGHADD,@#$MAXM      ; IN CASE NO SELF SIZING DONE
1339 000744 105737 000421  TSTB    @#$ENVM      , DOES APT ALLOW SELF SIZING?
1340 000750 100021  BPL     TRYSR      ; BRANCH IF YES
1341
1342 000752 012701 000451  MOV      #$MTYP4+4,R1      ; POINT R1 TO BLOCK TYPE 4(+4)
1343 000756 162701 000004  15     SUB      #4,R1      ; POINT R1 TO NEXT BLOCK TYPE.
1344 000762 105711  TSTB    (R1)      ; IS THE BLOCK TYPE NON ZERO?
1345 000764 001006  BNE     25      ; BRANCH IF YES (MEMORY EXISTS)
1346 000766 020127 000431  CMP     R1,$$MTYP1      , ALL APT BLOCK TYPES BEEN CHECKED?
1347 000772 101371  BHI     15      ; BRANCH IF NO
1348
1349 000774 004767 005142  JSR     PC,FATERR      ; *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1350 001000 000002  2      , *****ERROR NUMBER 2*****
1351
1352 001002 004767 006306  25     JSR     PC,GETADR      ; GO SET MAXIMUM APT ADDRESS INTO $MAXM + $HIMAX
1353 001006 004767 006302  JSR     PC,GETADR      ; GO SET MAXIMUM APT ADDRESS INTO HIGHADD+HIGHTWO
1354 001012 000450  BRTPSZ BR      TYPsiz      ; TYPE THE SIZE OF MEMORY UNDER TEST
1355
1356 001014 032777 000100 177426 TRYSR: BIT     #100,@$SWR      ; USER DEFINED MEMORY TEST BOUNDARIES??
1357 001022 001044  BNE     TYPsiz      , BRANCH IF YES (DON'T SIZE MEMORY)
1358
1359
1360
1361
1362
1363 001024 010401  SLFSIZ: MOV     R4,R1      , SETUP R1 AND R4 TO THE LOWEST ADDRESS OF MEMORY
1364 001026 012710 001042  MOV     #45,(R0)      , SET UP RETURN ADDRESS FROM TIME OUT TRAP TO 45
1365 001032 011111  25     MOV     (R1),(R1)      , WRITE A MEMORY LOCATION INTO ITSELF AND TRAP IF NONEXIS
1366
1367 001034 062701 000002  ADD     #2,R1      ; ADD 2 TO THE ADDRESS POINTER
1368 001040 000774  BR      25      ; KEEP ON SIZING UP THE MEMORY UNTIL
1369      , NXM TRAP (TIME OUT TRAP) IS ENCOUNTERED
1370
1371 001042 022626  45     CMP     (SP)+,(SP)+      ; RESTORE THE STACK POINTER
1372 001044 004767 005774  JSR     PC,MEMMNG      ; SERVICE MEMORY MANAGEMENT IF IT IS AVAILABLE
1373      , AND IF IT HAS TO BE TESTED
1374 001050 105737 000276  TSTB    @#MMAVA      ; SEE IF MEMORY MANAGEMENT HAS TO BE TESTED
1375 001054 001416  BEQ     125      , IF NO MEM. MANG. THEN GO TO 125
1376 001056 012710 001070  65     MOV     #85,(R0)      , SET UP THE RETURN ADDRESS FROM TRAP TO 85
1377 001062 012701 020000  MOV     #20000,R1      , BEGIN CHECKING MEMORY ABOVE 28K

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BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES.

SEQ 0027

1378	001066	000761			BR	25		
1379	001070	022626		85	CMP	(SP)+, (SP)+		; RESTORE STACK POINTER
1380	001072	022701	160000		CMP	#160000, R1		; IF R1 DID NOT READ ALL THE LOCATIONS POINTED BY
1381								; PAGE ADDRESS REGISTER 6 THEN IT HAS REACHED THE
1382								; MAXIMUM AVAILABLE MEMORY
1383	001076	001005			BNE	125		; IN WHICH CASE GO TO 125
1384	001100	013702	172352		MOV	@#172352, R2		; PREPARE TO UPDATE MEMORY MANAGEMENT REGISTERS
1385	001104	004767	005740		JSR	PC, MMREG		; OTHERWISE GO TO UPDATE MEM. MANG. REGISTERS
1386	001110	000762			BR	65		
1387	001112	024341		125	CMP	-(R3), -(R1)		; CAUSE R3 TO POINT TO LOCATION \$MAXM AND R1
1388								; TO THE MAXIMUM AVAILABLE MEMORY
1389	001114	004767	006104		JSR	PC, PUTADR		; GO TO THE SUBROUTINE TO PLACE THE ADDRESS IN R1
1390								; AT LOCATIONS \$MAXM AND \$HIMAX
1391	001120	024343			CMP	-(R3), -(R3)		; MAKE R3 POINT TO HIGHADD
1392	001122	004767	006076		JSR	PC, PUTADR		; PLACE THE ADDRESS IN R1 AT LOCATIONS HIGHADD
1393								; AND HIGHTWO
1394	001126	005743			TST	-(R3)		
1395	001130	005043			CLR	-(R3)		; CLEAR THE LOCATION LOWADD
1396	001132	005043			CLR	-(R3)		; AND LOWTWO
1397	001134	012720	000104	TYPSIZ	MOV	#8USER, (R0)+		; SET UP VECTOR FOR ANY FUTURE TRAP
1398	001140	010403			MOV	R4, R3		; SET R3 TO POINT TO THE LOWEST AVAILABLE MEMORY
1399								; LOCATION
1400	001142	012701	000324		MOV	#LOWTWO, R1		
1401	001146	004767	005400		JSR	PC, PCRLF		; TYPE CR/LF
1402	001152	004767	005546		JSR	PC, OCTTYP		; TYPE LOW TEST ADDRESSE (LOWTWO+LOWADD)
1403	001156	004767	005302	TYPMEM:	JSR	PC, \$TYPE		; TYPE "--"
1404	001162	000055			ASCIZ	/-/		
1405					EVEN			
1406	001164	004767	005534		JSR	PC, OCTTYP		; TYPE HIGHEST TEST ADDRESS (HIGHTWO+HIGHADD)
1407	001170	012703	000330	SETSTK	MOV	#HIGHTWO, R3		; MAKE R3 POINT TO THE HIGH ORDER BITS OF TOP ADDRESS
1408	001174	004767	006130		JSR	PC, \$GTSIZ		; GET THE BITS 13-17 OF THE TOP ADDRESS
1409								; PLACED IN BITS 0-4 OF R2
1410	001200	010401			MOV	R4, R1		; SET R1 TO LOWEST TEST ADDRESS
1411								
1412	001202	062704	000022	45	ADD	#18, R4		; APPEND THE ERROR STACK FOR THE MEMORY UNDER
1413								; TEST TO THE END OF THE PROGRAM
1414	001206	005302			DEC	R2		
1415	001210	002374			BGE	45		
1416	001212	010437	000310		MOV	R4, @#ENDSTK		; SAVE THE ADDRESS OF THE END OF THE ERROR STACK
1417	001216	005021		65	CLR	(R1)+		; CLEAR THE ERROR STACK
1418	001220	020104			CMP	R1, R4		
1419	001222	101775			BLOS	65		
1420	001224	012737	157776 000340		MOV	#157776, @#MAXMEM		; SET MAXMEM TO MAXIMUM VIRTUAL ADDRESS
1421	001232	005723			TST	(R3)+		; TESTING MEMORY MANAGEMENT?
1422	001234	001004			BNE	SAVLDR		; BRANCH IF YES (GO SAVE LOADERS AT TOP OF VIRTUAL MEMORY
1423	001236	021300			CMP	(R3), R0		; IS THE VIRTUAL ADDRESS ABOVE 157776?
1424	001240	103002			BHIS	SAVLDR		; BRANCH IF YES (GO SAVE LOADERS)
1425	001242	011363	000002		MOV	(R3), 2(R3)		; OTHERWISE MAKE THE CONTENTS OF LOCATION MAXMEM
1426								; EQUAL TO THE MAXIMUM AVAILABLE MEMORY
1427								; AND FALL INTO SAVE LOADERS
1428								
1429	001246	004767	006136	SAVLDR	JSR	PC, CLRMM		; DISABLE THE MEMORY MANAGEMENT UNIT
1430	001252	005723			TST	(R3)+		; MAKE R3 TO POINT TO THE LOCATION MAXMEM
1431	001254	011305			MOV	(R3), R5		; R5 CONTAINS THE ADDRESS OF MAXIMUM AVAILABLE MEM
1432								
1433								; IF ONLY 4K BEING TESTED DON'T SAVE LOADERS

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 DZKMA P11 15-AUG-77 12:36 BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES

SEQ 0028

1434										
1435	001256	020527	017776			CMP	R5, #17776			; ONLY TESTING 4K MAX?
1436	001262	103416				BLO	4\$			; BRANCH IF YES (DON'T SAVE LOADERS)
1437										
1438	001264	162705	000276	3\$		SUB	#276, R5			; PREPARE TO SAVE 300 BYTES OF THE LOADERS
1439	001270	005737	000042			TST	@#42			; IS THE PROGRAM RUNNING UNDER ACT OR XXDP ?
1440	001274	001406				BEQ	2\$			; IF NOT THEN GO TO 2\$
1441	001276	023737	000042	000046		CMP	@#42, @#46			; ARE WE RUNNING UNDER XXDP CHAIN MODE?
1442	001304	001402				BEQ	2\$			; BRANCH IF NO
1443	001306	162705	005674			SUB	#(1502 *2), R5			; SAVE 1500. WORDS FOR XXDP CHAIN MODE
1444	001312	012524		2\$		MOV	(R5)+, (R4)+			; SAVE LOADER
1445	001314	020513				CMP	R5, (R3)			
1446	001316	101775				BLOS	2\$			
1447	001320	012323		4\$		MOV	(R3)+, (R3)+			; SAVE THE CONTENTS OF LOCATION MAXMEM IN SAVMAX
1448	001322	010423				MOV	R4, (R3)+			; AND THE CONTENTS OF R4 AT SAVR4
1449										
1450	001324	010537	000346			TSTREL	MOV R5, @SAVR5			; SAVE HIGHEST VIRTUAL ADDRESS+2
1451	001330	004767	006054			TSTSIZ	JSR PC, CLRMM			; GO TO DISABLE MEMORY MANAGEMENT UNIT
1452	001334	005745					TST -(R5)			; SET R5 BACK TO HIGHEST VIRTUAL ADDRESS
1453	001336	012703	000324	1\$		MOV	#LOWTWO, R3			; PREPARE TO LOAD R4 AND R5 WITH THE MEMORY BOUNDRIES
1454	001342	005723				TST	(R3)+			; IF THE BITS 16,17 OF THE LOWEST LOCATION UNDER
1455										; TEST ARE NON ZERO
1456	001344	001003				BNE	2\$			; THEN GO TO 2\$
1457	001346	021327	157776			CMP	(R3), #157776			; IF THE LOWEST LOCATION UNDER TES IS HIGHER THAN
1458										; 157776 THEN GO TO TEST MEMORY MANAGEMENT
1459	001352	103411				BLO	4\$			
1460	001354	032777	010000	177066	2\$	BIT	#10000, @SWR			; IS MEMORY MANAGEMENT SELECTED?
1461	001362	001003				BNE	3\$			; YES ALL IS WELL
1462	001364	004767	004552			JSR	PC, FATERR			; *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1463	001370	000003					3			; *****ERROR NUMBER 3*****
1464										
1465	001372	000167	003526	3\$		JMP	TSTM			; GO TO TEST MEMORY MANAGEMENT
1466	001376	020423		4\$		CMP	R4, (R3)+			
1467	001400	103002				BHIS	6\$			
1468	001402	016304	177776			MOV	-2(R3), R4			; ADJUST R4 TO POINT TO THE LOWEST LOCATION UNDER TEST
1469	001406	005723		6\$		TST	(R3)+			; IF BITS 16-17 OF HIGHEST LOCATION TO BE TESTED
1470	001410	001003				BNE	8\$			; ARE NON ZERO THEN GO TO 8\$
1471	001412	021305				CMP	(R3), R5			; OTHERWISE SEE IF THE HIGHEST LOCATION TO BE
1472										; TESTED IS HIGHER THAN 157776
1473	001414	101001				BHI	8\$			; IF SO THEN GO TO 8\$
1474	001416	011305				MOV	(R3), R5			; MODIFY R5
1475	001420	105737	000405	8\$		TSTB	@REL			; ARE WE RELOCATED. ?
1476	001424	100014				BPL	10\$			; BRANCH IF NO
1477	001426	013704	000322			MOV	@RELBOT, R4			; SET BOTTOM TEST ADDRESS WHEN RELOCATED
1478	001432	020527	017776			CMP	R5, #17776			; ARE WE RELOCATED IN BANK 0?
1479	001436	103402				BLO	9\$			; BRANCH IF YES
1480	001440	012705	017776			MOV	#17776, R5			; ELSE SET HIGH MEMORY UNDER TEST=4K
1481										
1482	001444	020405		9\$		CMP	R4, R5			; IS LOW LIMIT LOWER THAN HIGH LIMIT?
1483	001446	103403				BLO	10\$			; BRANCH IF YES
1484	001450	004767	004466			JSR	PC, FATERR			; *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1485	001454	000004					4			; *****ERROR NUMBER 4*****
1486										
1487	001456	012703	000342	10\$		MOV	#SAVMAX, R3			
1488	001462	011343				MOV	(R3), -(R3)			; RESTORE THE CONTENTS OF MAXMEM
1489	001464	062713	000002		MENTST	ADD	#2, (R3)			; MAKE THE CONTENTS OF MAXMEM = MAXIMUM AVAILABLE

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1490
1491 001470 005725          TST      (R5)+          ;MEMORY +2
1492
1493          ,CLEAR MEMORY UNDER TEST
1494
1495 001472 010500          CLRMEM MOV    R5,R0          ;MOVE HIGH ADDRESS TO R0
1496 001474 005040          25    CLR    -(R0)          ;BEGIN CLEARING THE MEMORY FROM THE TOP
1497 001476 020004          CMP    R0,R4          ;UNTIL THE BOTTOM IS REACHED
1498 001500 101375          BHI    25
1499 001502 012702 000001    MOV    #1,R2          ;SET R2 TO ENABLE PARITY MODULE CODE
1500 001506 004767 005776    JSR    PC,PARITY      ;ENABLE PARITY IF WANTED AND AVAILABLE
1501 001512 012702 000316    MOV    #BAKPAT,R2
1502 001516 012212          MOV    (R2)+,(R2)      ;WRITE SWAPPED BAKPAT IN LOCATION SWAPAT
1503 001520 000312          SWAB  (R2)
1504 001522 017702 176722    MOV    @SWR,R2          ;LOAD R2 WITH THE OPTIONS STORED AT $SWREG
1505 001526 042702 177760    BIC    #177760,R2      ;ONLY LEAVE THE LOWER 4 BITS OF $SWREG IN R2 TO GO TO
1506
1507
1508
1509
1510          ,ENTER HERE FROM TSTSCP ROUTINE AT END OF SUBTEST
1511
1512 001532 005037 000306    CONT   CLR    @#PASFLG    ;INIT SUBTEST PASS FLAG
1513 001536 110237 000404    MOVB  R2,@#STESTN      ;SET UP $STESTN WITH THE TEST NUMBER GOING
1514
1515 001542 010401          LOOP   MOV    R4,R1      ;LOAD R1 WITH THE LOWEST LOCATION UNDER TEST
1516 001544 010246          MOV    R2,-(SP)        ;SAVE R2 ON THE STACK
1517 001546 012703 000376    MOV    #376,R3         ;POINT R3 TO SCRATCH STACK
1518 001552 004767 005446    JSR    PC,PUTADR       ;GO TO GENERATE 18 BIT ADDRESS OUT OF THE ADDRESS
1519
1520
1521 001556 005743          TST    -(R3)           ;STORED IN R1 AND STORE IT IN LOCATIONS (R3)
1522
1523 001560 004767 005544    JSP    PC,$GTSIZ      ;AND (R3-2)
1524
1525 0015 4 010400          MOV    R4,R0           ;CAUSE R3 TO POINT TO THE HIGH ORDER BITS OF THE
1526
1527 001566 010401          MOV    R4,R1           ;18 BIT ADDRESS
1528 001570 010403          MOV    R4,R3           ;PLACE BITS 13-17 OF THE ADDRESS IN BITS
1529 001572 012602          MOV    (SP)+,R2        ;0-4 OF R2
1530 001574 006302          QSL   R2               ;PLACE THE ADDRESS OF THE LOWEST LOCATION UNDER
1531 001576 060702          ADD   PC,R2            ;TEST IN R0
1532 001600 066207 000004    ADD   TBL-(R2),PC      ;IN R1
1533
1534
1535
1536 001604 000102          TBL   TST0-TBL         ;AND IN R3
1537 001606 000334          TST1-TBL               ;RESTORE R2
1538 001610 000434          TST2-TBL               ;GO TO THE TEST #
1539 001612 000544          TST3-TBL               ;STORED IN BITS 0-3 OF SWITCH REGISTER
1540 001614 001012          TST4-TBL
1541 001616 001122          TST5-TBL
1542 001620 001270          TST6-TBL
1543 001622 001424          TST7-TBL
1544 001624 001646          TST10-TBL
1545 001626 002174          TST11-TBL
;RELATIVE ADDRESS OF TEST # 0
;RELATIVE ADDRESS OF TEST # 1
;RELATIVE ADDRESS OF TEST # 2
;RELATIVE ADDRESS OF TEST # 3
;RELATIVE ADDRESS OF TEST # 4
;RELATIVE ADDRESS OF TEST # 5
;RELATIVE ADDRESS OF TEST # 6
;RELATIVE ADDRESS OF TEST # 7
;RELATIVE ADDRESS OF TEST # 10
;RELATIVE ADDRESS OF TEST # 11
    
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BEGIN OF AREA TESTED (+20) WHEN PROGRAM RELOCATES

SEQ 0030

1546 001630 002246  
1547 001632 002520  
1548 001634 003146  
1549  
1550  
1551  
1552  
1553

TST12-TBL  
TST13-TBL  
RELOC-TBL

,RELATIVE ADDRESS OF TEST # 12  
,RELATIVE ADDRESS OF TEST # 13  
,RELATIVE ADDRESS OF ROUTINE 'RELOC'

,R5 IS POINTING TO THE TOP OF THE MEMORY TO BE TESTED+2  
,R4 & R0 ARE POINTING TO THE LOWEST ADDRESS OF MEMORY TO BE TESTED



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1554      ,*      SCOPE ROUTINE
1555      ,*      -----
1556      ,*
1557      ,*
1558      ,*      PROGRAM COMES TO THIS ROUTINE AFTER COMPLETION OF EACH TEST AND
1559      ,*      IF CNTRL-C TYPED GOTO ERROR HISTORY TYPE ROUTINE
1560      ,*      IF SR= 2000 (BIT10) THEN HALT
1561      ,*      IF SR= 40000 (BIT14) THEN LOOP ON TEST DEFINED BY SR BITS<3 0>
1562      ,*      ELSE CONTINUE TO NEXT TEST.
1563      ,*
1564
1565
1566 001636 105737 000420      TSTSCP  TSTB  @#$ENV      , ARE WE RUNNING UNDER APT?
1567 001642 001002          BNE      CNTSCP      , IF SO THEN GO TO CNTSCP
1568 001644 004767 006020          JSR      PC,CHECKC  ; TEST FOR CONTROL-C AND IF TYPED GO
1569                                , PRINT ERROR HISTORY AND HALT AT FATHLT.
1570 001650 113702 000404      CNTSCP  MOVB  @#$TESTN,R2 , PLACE THE TEST NUMBER IN THE LOWER BYTE OF R2
1571                                , SINCE THERE ARE LESS THAN 377 TESTS UPPER BYTE
1572                                , OF R2 WILL BE 0
1573 001654 005237 000410          INC      @#$DEVCT  , TELL APT WE ARE STILL RUNNING OKAY
1574 001660 032777 002000 176562      BIT      #2000,@SWR , IS THE PROGRAM GOING TO HALT AFTER EACH TEST?
1575 001666 001401          BEQ      TSTGO    , IF NOT THEN GO TO 2$
1576 001670 000000          SWHALT  HALT      , HALT AT END OF TEST SWITCH SET
1577
1578 001672 032777 040000 176550      TSTGO  BIT      #40000,@SWR , IS THE PROGRAM GOING TO LOOP ON TEST
1579 001700 001320          BNE      LOOP      , IF SO THEN GO TO THE STARTING OF THE SAME TEST
1580 001702 105202          INCB   R2
1581 001704 000712          BF      CONT      , GO TO CONT AND CONTINUE EXECUTING THE NEXT TEST
  
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TEST FOR PROPER BANK SELECTION

SEQ 0032

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1582 ;, *****
1583 ;*TEST 0 TEST FOR PROPER BANK SELECTION
1584 ;*(1) THIS TEST ASSUMES THAT THE MEMORY IS IN A STATE
1585 ;* OF ALL 0'S AND RO HAS THE ADDRESS OF THE LOWEST
1586 ;* LOCATION UNDER TEST
1587 ;*(2) IT CHECKS FOR PROPER BANK SELECTION BY WRITING
1588 ;* 1'S IN A LOCATION AND CHECKING FOR 0'S IN THE SAME
1589 ;* LOCATIONS OF OTHER 4K BANKS OF THE MEMORY
1590 ;* I.E. LOCATIONS LIKE 7766 AND 27766 ETC
1591 ;*(3) THIS TEST ALSO CHECKS TO SEE THAT NONE OF THE NON EXIST-
1592 ;* ING BANK RESPOND WHEN THEY ARE ADDRESSED
1593 ;, *****
1594 001706 105737 000404 TSTO TSTB @#STESTN ;CHECK FOR PROPER TEST SEQUENCE
1595 001712 001403 BEQ +10
1596 001714 004767 004222 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1597 001720 000005 5 ;*****ERROR NUMBER 5*****
1598
1599 001722 012703 177777 MOV #177777, R3
1600 001726 010401 15 MOV R4, R1 ;R1 = ADDRESS OF LOWEST LOCATION OF MEMORY UNDER TEST
1601 001730 010310 MOV R3, (R0) ;SET ALL THE BITS AT (R0)
1602 001732 020001 25 CMP RO, R1 ;IS RO POINTING TO THE SAME MEMORY LOCATION AS R1
1603 001734 001417 BEQ 45 ;IN WHICH CASE CHECK FOR ALL 1'S AT (R1)
1604 001736 005711 TST (R1) ;OTHERWISE CHECK (R1) FOR ALL 0'S
1605 001740 001430 BEQ 55
1606 001742 020311 CMP R3, (R1) ;IF R1 IS NOT EQUAL TO RO AND (R1)
1607 ; DOES NOT CONTAIN ALL 0'S THEN
1608 ; CHECK TO SEE IF (RO) = (R1)
1609 001744 001004 BNE 35
1610 001746 012767 000006 000042 MOV #6, 125 ;*ERROR* SETUP ERROR NO IN 125
1611 ;*****ERROR NUMBER #6*****
1612 001754 000403 BR 105
1613 001756 35
1614 001756 012767 000007 000032 MOV #7, 125 ;*ERROR* SETUP ERROR NO IN 125
1615 ;*****ERROR NUMBER #7*****
1616 001764 010046 105 MOV RO, -(SP) ;SAVE RO ON STACK
1617 001766 105237 000301 INCB @#SADERR ;AN ADDRESSING ERROR IS SUSPECTED
1618 001772 000407 BR 115
1619 001774 020311 45 CMP R3, (R1) ;CHECK (R1) FOR ALL 1'S
1620 001776 001411 BEQ 55
1621 002000 012767 000010 000010 MOV #10, 125 ;*ERROR* SETUP ERROR NO IN 125
1622 ;*****ERROR NUMBER #10*****
1623 002006 010046 MOV RO, -(SP) ;SAVE RO ON STACK
1624 002010 010300 MOV R3, RO
1625 002012 004767 003566 115 JSR PC, ERROR ;GO TO THE ERROR SUBROUTINE
1626 002016 000000 125 WORD ;ERROR NUMBER TO BE REPORTED WILL BE PLACED HERE
1627 002020 012600 MOV (SP)+, RO ;RESTORE RO
1628
1629 002022 013706 000350 55 MOV @#SAVR6, SP ;RESTORE THE STACK POINTER
1630 002026 062701 020000 ADD #20000, R1 ;CAUSE P1 TO POINT TO THE SAME CHIP
1631 ; LOCATION IN THE NEXT 4K BANK OF MEMORY
1632 ; BY ADDING 1 TO THE 14TH BIT OF ADDRESS IN R1
1633 002032 020105 CMP R1, R5 ;COMPARE R1 WITH THE HIGHEST MEMORY
1634 ; LOCATION WHICH IS STORED IN R5
1635 002034 103736 BLO 25 ;IF R1 LESS THAN R5 THEN PEPEAT THE TEST FROM 25
1636
1637 002036 105737 000421 TSTB @#SENUM ;HAS APT INHIBITED SIZING?

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TEST FOR PROPER BANK SELECTION

SEQ 0033

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1638 002042 100430      BMI      8$      , BRANCH IF YES (DON'T TEST NON-EXISTENT MEMORY)
1639 002044 032777 000100 176376  BIT      #100, @SWR ; HAS USER INHIBITED SIZING?
1640 002052 001024      BNE      8$      , BRANCH IF YES (DON'T TEST NON-EXISTENT MEMORY)
1641
1642 002054 020137 000340      CMP      R1, @#MAXMEM ; IS R1 LOWER THAN THE MAXIMUM AVAILABLE
1643                          ; MEMORY ?
1644 002060 103760      BLO      5$      ; IF SO THEN GO TO 5$
1645 002062 012702 000006      MOV      #6, R2      ; MAKE R2 POINT TO TRAP VECTOR+2 FOR NYM
1646 002066 012712 000340      MOV      #340, (R2) ; SET PSW TO 340
1647 002072 012742 177722      MOV      #5$- -6, -(R2) ; SET UP RETURN ADDRESS FROM TRAP TO 5$
1648 002076 060712      ADD      PC, (R2)
1649 002100 020127 157776      CMP      R1, #157776 ; SEE IF R1 HAS CROSSED 28K BOUNDARY OF VIRTUAL ADDRESS
1650 002104 101004      BHI      6$      ; IN WHICH CASE GO TO 6$
1651 002106 011111      MOV      (R1), (R1) ; TRY TO WRITE TO NON-EXISTENT MEMORY (SHOULD TRAP)
1652 002110 004767 004026      JSR      PC, FATERR ; *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1653 002114 000011      I1      ; *****ERROR NUMBER 11*****
1654
1655
1656 002116 012722 000006      6$      MOV      #6, (R2)+ ; RESTORE TRAP VECTOR
1657 002122 005012      CLR      (R2)
1658 002124 005010      SS      CLR      (R0)
1659
1660 002126 062700 020000      ADD      #20000, R0 ; CAUSE R0 TO POINT TO THE SAME CHIP
1661                          ; LOCATION IN THE NEXT 4K MEMORY BANK
1662                          ; BY ADDING 1 TO THE 14TH BIT OF ADDRESS IN R0
1663 002132 020005      CMP      R0, R5      ; COMPARE R0 WITH THE HIGHEST MEMORY
1664                          ; LOCATION WHICH IS STORED IN R5
1665 002134 103674      BLO      1$      ; IF R0 LESS THEN PEPEAT THE TEST
1666 002136 000637      END7     BP      TSTSCP
1667
1668

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```

1669      , ,*****
1670      ;*TEST 1      CHECK DI/DO LINES
1671      ,*(1)      THIS TEST CHECKS THE DATI/DATO LINES BY SHIFTING
1672      ,*          A 1 IN THE WORD DIRECTION
1673      , ,*****
1674 002140 122737 000001 000404 TST1  CMPB  #1,2#STESTN ;CHECK FOR PROPER TEST SEQUENCE
1675
1676
1677 002146 001403      BEQ      +10
1678 002150 004767 003766 JSR      PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1679 002154 000012      12          ;*****ERROR NUMBER 12*****
1680
1681 002156 012700 000001      15      MOV      #1,R0
1682 002162 010002      MOV      R0,R2 ;SET R2=1
1683 002164 010011      25      MOV      R0,(R1) ;MOV 1 AT LOCATION (R1)
1684 002166 020011      35      CMP      R0,(R1) ;COMPARE R1 WITH THE CONTENTS OF LOCATION (R1)
1685 002170 001403      BEQ      45
1686 002172 004767 003406 JSR      PC,ERROR ;*ERROR* REPORT ERROR MESSAGE
1687 002176 000013      13          ;*****ERROR NUMBER 13*****
1688
1689
1690 002200 005702      45      TST      R2 ;ARE WE SHIFTING A 0 IN DATA DIRECTION?
1691 002202 001406      BEQ      55 ;IF SO THEN GO TO 55
1692 002204 006300      ASL      R0 ;SHIFT THE 1 BROUGHT IN AT 15 IN
1693 ;DATA DIRECTION
1694 002206 103366      BCC      25 ;IF THE 1 HAS NOT BEEN SHIFTED THRU
1695 ;THE 16 DATA BITS THEN REPEAT FROM 25
1696 002210 005002      CLR      R2 ;INITIATE SHIFTING OF 0 IN DATA DIRECTION
1697 002212 012700 177776 MOV      #177776,R0
1698 002216 000762      BR       25
1699
1700 002220 000261      55      SEC
1701 002222 006100      ROL      R0 ;SHIFT A 0 16 TIMES IN DATA DIRECTION
1702 002224 103757      BCS      25 ;IF THE 0 HAS NOT BEEN SHIFTED THRU
1703 ;THE 16 DATA BITS THEN REPEAT FROM 25
1704 002226 062701 020000 ADD      #20000,R1 ;OTHERWISE GO TO THE NEXT BANK OF
1705 ;4K MEMORY AND REPEAT THE TEST
1706 002232 020105      CMP      R1,R5
1707 002234 103750      BLO      15
1708 002236 000737      END1    BR       ENDO
1709
    
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1710      , , *****
1711      , *TEST 2      TEST MEMORY FOR HOLDING DATA AND BYTE SELECTION
1712      , *(1)      THIS TEST CHECKS THE MEMORY FOR THE CAPABILITY
1713      , *      OF HOLDING 1'S AND 0'S BY WRITING A BACKGROUND
1714      , *      OF BAKPAT AND READING IT
1715      , *(2)      MEMORY IS WRITTEN USING A BYTE AT A TIME
1716      , *(3)      STEPS 1 & 2 ARE REPEATED WITH A SWAPPED BACKGROUND PATTERN
1717      , , *****
1718 002240 122737 000002 000404 TST2  CMPB  #2, @#STESTN      ;CHECK FOR PROPER TEST SEQUENCE
1719
1720 002246 001403      BEQ      +10
1721 002250 004767 003666      JSR      PC, SEQERP      ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1722 002254 000014      BIC      #14, R1      ;*****ERROR NUMBER 14*****
1723
1724 002256 013700 000316      15      MOV      @#BAKPAT, R0
1725 002262 110021      MOV      R0, (R1)+
1726 002264 113721 000317      MOV      @#BAKPAT+1, (R1)+, WRITE THE MEMORY WITH THE WORD STORED IN BAKPAT
1727 002270 020105      CMP      R1, R5
1728 002272 103771      BLO
1729
1730 002274 020041      25      CMP      R0, -(R1)      , TEST THE MEMORY TO SEE IF IT CONTAINS
1731      , THE WORD STORED IN BAKPAT
1732      BEQ      85
1733 002300 062701 000002      ADD      #2, R1
1734 002304 123741 000317      CMP      @#BAKPAT+1, -(R1); CHECK FOR BYTE SELECTION PROBLEM
1735 002310 001402      BEQ      45
1736 002312 120041      CMP      R0, -(R1)      , AGAIN CHECK FOR BYTE SELECTION PROBLEM
1737 002314 001002      BNE      65
1738 002316 105237 000301      45      INCB   @#SADERR      , PREPARE TO INFORM THAT IT IS ADDRESSING ERROR
1739 002322 042701 000001      65      BIC      #1, R1      , MAKE THE ADDRESS IN R1 EVEN
1740 002326 004767 003252      JSR      PC, ERROR      , *ERROR* REPORT ERROR MESSAGE
1741 002332 000015      BIC      #15, R1      , *****ERROR NUMBER 15*****
1742
1743 002334 020104      85      CMP      R1, R4      , KEEP ON TESTING THE MEMORY UNTIL
1744 002336 101356      BHI      25      , R1 EQUALS THE LOWEST ADDRESS
1745 002340 000337 000316      SWAB   @#BAKPAT      , CHANGE THE DATA PATTERN
1746 002344 001744      BEQ      15      , IF THE DATA PATTERN DOES NOT HAVE LOW
1747      , BYTE =0 THEN FALL THRU
1748 002346 000733      END2    BR      END1
1749
1750      , THE TEST LEAVES BAKPAT LOCATION THE SAME AS IT WAS IN THE BEGINNING
1751

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1752      , , *****
1753      ; *TEST 3      DUAL ADDRESS TEST A
1754
1755      , *(1)      THIS TEST CHECKS FOR DUAL ADDRESSING PROBLEMS BY WRITING A
1756      , *      BACK GROUND OF BAKPAT.
1757      , *(2)      STARTING FROM THE LOWEST LOCATION IN THE BANK THE TEST WRITES A
1758      , *      LOCATION WITH SWAPPED BAKPAT
1759      , *(3)      READS THE MEMORY FOR PROPER CONTENTS
1760      , *(4)      SHIFTS A 1 ALONG THE ADDRESS DIRECTION AND REPEATS STEPS 1-3
1761      , *(5)      REPEATS STEP 1-4 FOR EACH 4K BANK
1762      , , *****
1763 002350 122737 000003 000404 TST3  CMPB  #3, @#STESTN ; CHECK FOR PROPER TEST SEQUENCE
1764 002356 001403      BEQ    +10
1765 002360 004767 003556      JSR    PC, SEQERR ; *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1766 002364 000016      16      ; *****ERROR NUMBER 16*****
1767
1768 002366 005003      CLR    R3
1769 002370 004737 000120 25     JSR    PC, @#WRTMEM ; WRITE MEMORY WITH THE BACKGROUND STORED
1770      ; AT LOCATION BAKPAT
1771 002374 005002      CLR    R2
1772 002376 050302 65     BIS    R3, R2 ; MAKE R2 POINT TO THE MEMORY BANK POINTED BY R3
1773 002400 020204      CMP    R2, R4 ; IF R2 IS LESS THAN R4
1774 002402 103465      BLO   165 ; THEN DO NOTHING
1775 002404 020205      CMP    R2, R5 ; IF R2 IS HIGHER THAN THE HIGHEST LOCATION TO BE
1776 002406 103077      BHIS  205 ; TESTED THEN EXIT THE TEST
1777 002410 000312      SWAB  (R2) ; OTHERWISE WRITE THE COMPLEMENT OF BAKPAT IN
1778      ; THE LOCATION POINTED BY R2
1779 002412 005001      CLR    R1
1780 002414 050301 75     BIS    R3, R1
1781 002416 020104      CMP    R1, R4 ; IF R1 IS POINTING TO A LOCATION LOWER THAN R4
1782 002420 103445      BLO   125 ; THEN GO TO 125
1783 002422 020105      CMP    R1, R5
1784 002424 103053      BHIS  155 ; CHECK THE MEMORY FOR CORRECT DATA
1785 002426 020102      CMP    R1, R2
1786 002430 001431      BEQ   105
1787 002432 020011      CMP    R0, (R1) ; IF R1 IS NOT = TO R2 THEN (R1) SHOULD HAVE
1788      ; THE SAME WORD AS BAKPAT
1789 002434 001437      BEQ   125 ; IN WHICH CASE GO BACK TO 125
1790 002436 012767 000017 000032      MOV    #17, 225 ; *ERROR* SETUP ERROR NO. IN 225
1791      ; *****ERROR NUMBER #17*****
1792 002444 010046 85     MOV    R0, -(SP) ; PLACE R0 ON THE STACK
1793 002446 000316      SWAB  (SP)
1794 002450 022611      CMP    (SP)+, (R1) ; IF (R1) IS NOT = R0 THEN SEE IF IT IS SAME
1795      ; AS A SWAPPED R0
1796 002452 001003      BNE   95 ; IF NOT THEN A SUSPECTED DUAL ADDRESSING PROBLEM
1797      ; FOR THE BITS THAT ARE DIFFERENT IN R0 AND (R1)
1798      ; OTHERWISE THERE IS DUAL ADDRESSING FOR THE
1799      ; ENTIRE WORD
1800 002454 012767 000020 0000!4      MOV    #20, 225 ; *ERROR* SETUP ERROR NO IN 225
1801      ; *****ERROR NUMBER #20*****
1802 002462 105237 000301 95     INCB  @#SADERR ; ADDRESSING PROBLEM IS DETECTED
1803 002466 010046      MOV    R0, -(SP) ; SAVE R0
1804 002470 010200      MOV    R2, R0 ; SET R0=GOOD ADDRESS FOR ERROR REPORT
1805 002472 004767 003106      JSR    PC, ERROR ; GO TO THE ERROR SUBROUTINE
1806 002476 000000 225     WORD ; ERROR NUMBER TO BE REPORTED WILL BE PLACED HERE
1807 002500 012600      MOV    (SP)+, R0 ; RESTORE R0

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1808 002502 010011      MOV      R0, (R1)      ;RESTORE (R1)
1809 002504 020037 000316  CMP      R0, @#BAKPAT ; IF THE CONTROL CAME HERE FROM 15%-2 THEN
1810 002510 001411      BEQ      12%           ;
1811 002512 000407      BR       11%           ;RETURN TO 11%
1812 002514 000300      SWAB    R0            ;MAKE R0 SAME AS SWAPPED BAKPAT
1813 002516 020011      CMP      R0, (R1)     ; IF R1 = R2 THEN (R1) SHOULD CONTAIN A WORD
1814                                ;EQUAL TO SWAPPED R0
1815 002520 001404      BEQ      11%           ; IN WHICH CASE GO BACK TO 11%
1816 002522 012767 000021 177746  MOV      #21, 22%     ;*ERROR* SETUP ERROR NO IN 22%
1817                                ;*****ERROR NUMBER #21*****
1818 002530 000745      BR       8%           ;AND GO TO 8%
1819 002532 000300      SWAB    R0            ;RESTORE R0 TO BAKPAT
1820 002534 040301      BIC     R3, R1        ;TAKE OUT THE BANK ADDRESS FROM THE ADDRESS IN R1
1821 002536 005701      TST     R1            ; IF R1 IS 0 THEN PLACE A 1 IN R1
1822 002540 001001      BNE     13%           ; OTHERWISE GO TO 13%
1823 002542 005201      INC     R1            ;
1824 002544 006101      ROL     R1            ;
1825 002546 020127 020000  CMP      R1, #20000   ; IF R1 IS LESS THAN A 4K BOUNDRY
1826 002552 103720      BLO     7%           ; THEN REPEAT FROM 7%
1827 002554 000312      SWAB    (R2)         ;RESTORE (R2) TO BAKPAT
1828 002556 040302      BIC     R3, R2        ;TAKE OUT THE BANK ADDRESS FROM THE ADDRESS
1829                                ;STORED IN R2
1830 002560 005702      TST     R2            ; IF R2 = 0 THEN MOVE A 1 TO R2
1831 002562 001001      BNE     18%           ; OTHERWISE GO TO 18%
1832 002564 005202      INC     R2            ;
1833 002566 006102      ROL     R2            ; SHIFT A ONE IN THE ADDRESS WORD
1834 002570 020227 020000  CMP      R2, #20000   ; IS THE ADDRESS IN R2 MORE THAN THE BOUNDRY
1835                                ;OF 4K
1836 002574 103700      BLO     6%           ; IF NOT THEN GO TO 6%
1837 002576 060203      ADD     R2, R3        ; OTHERWISE MAKE R3 POINT TO THE NEXT 4K BANK
1838 002600 020337 000340  CMP      R3, @#MAXMEM ; IF R3 IS POINTING TO A BANK THAT IS LOWER
1839                                ;THAN MAXMEM
1840 002604 103673      BLO     4%           ; THEN REPEAT FROM 4%
1841 002606 000337 000316 20%     SWAB    @#BAKPAT
1842 002612 001656      BEQ     TST3         ; REPEAT THE TEST WITH SWAPPED BAKPAT ONLY IF
1843                                ;THE LOWER BYTE OF BAKPAT IS 0
1844 002614 000654      END3    BR          END2

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1845 ;*****
1846 ;*TEST 4 DUAL ADDRESS TEST B
1847 ;*(1) THIS TEST CHECKS FOR DUAL ADDRESSING BY WRITING
1848 ;* AND READING THE ADDRESS IN THE LOCATION AND THEN
1849 ;* WRITING AND READING ADDRESS COMPLEMENT
1850 ;*****
1851 002616 122737 000004 000404 TST4 CMPB #4,@#STESTN ;CHECK FOR PROPER TEST SEQUENCE
1852 002624 001403 BEQ +10
1853 002626 004767 003310 JSR PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1854 002632 000022 22 ;*****ERROR NUMBER 22*****
1855
1856 002634 005003 CLR R3
1857 002636 010100 1$ MOV R1,R0
1858 002640 005703 TST R3 ; IF R3 IS NOT 0 THEN STORE THE ADDRESS
1859 002642 001401 BEQ 2$ ; IN THE LOCATION
1860 002644 005100 COM R0 ; OTHERWISE STORE COMPLEMENT
1861 002646 010021 2$ MOV R0,(R1)+ ; OF THE ADDRESS
1862 002650 020105 CMP R1,R5 ; UNTIL THE HIGHEST MEMORY LOCATION IS REACHED
1863 002652 103771 BLO 1$
1864
1865 002654 020041 3$ CMP R0,-(R1) ; CHECK THE LOCATION FOR THE CORRECT CONTENTS
1866 002656 001405 BEQ 4$
1867 002660 105237 000301 INCB @#SADERR ; THIS IS PROBABLY ADDRESS PROBLEM RATHER THAN
1868 ; BIT PROBLEM
1869 002664 004767 002714 JSR PC,ERROR ; *ERROR* REPORT ERROR MESSAGE
1870 002670 000023 23 ; *****ERROR NUMBER 23*****
1871
1872 002672 010100 4$ MOV R1,R0
1873 002674 162700 000002 SUB #2,R0 ; CHECK THAT THE ADDRESS IS STORED AT
1874 002700 005703 TST R3 ; LOCATION IF R3 IS NOT 0
1875 002702 001401 BEQ 5$ ; OTHERWISE CHECK FOR
1876 002704 005100 COM R0 ; ADDRESS COMPLEMENT
1877 002706 020104 5$ CMP R1,R4
1878 002710 101361 BHI 3$
1879 002712 112737 000001 000306 MOVB #1,@#PASFLG ; SET PASFLG FOR ERROR REPORT
1880 002720 005103 COM R3 ; COMPLEMENT THE CONTENTS OF R3
1881 002722 001345 BNE 1$ ; REPEAT TST3 IF R3, IS NON 0, ENABLING ADDRESS
1882 ; COMPLEMENT TO BE WRITTEN AND READ, OTHERWISE FALL THRU
1883 002724 000733 END4 BR END3
1884

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1885 ;, *****
1886 ;*TEST 5 MARCHING 1'S AND 0'S
1887 ;*(1) THIS TEST WRITES A BACK GROUND OF THE WORD STORED
1888 ;* AT BAKPAT.
1889 ;*(2) READS EVERY LOCATION FOR CORRECT DATA, SWAPS BYTES
1890 ;* AT THE LOCATION AND PROCEEDS IN MAX. TO MIN
1891 ;* DIRECTION OF MEMORY LOCATIONS.
1892 ;*(3) READS EVERY LOCATION FOR SWAPPED BAKPAT PATTERN
1893 ;* WRITES BAKPAT BACKGROUND IN THE LOCATION AND PROCEEDS
1894 ;* IN MIN. TO MAX. DIRECTION
1895 ;*(4) REPEATS STEP 2 GOING IN MIN. TO MAX. DIRECTION
1896 ;*(5) REPEATS STEP 3 GOING IN MAX. TO MIN. DIRECTION
1897
1898 ;, *****
1899 002726 122737 000005 000404 TST5 CMPB #5, @#5TESTN ;CHECK FOR PROPER TEST SEQUENCE
1900
1901 BEQ +10
1902 002734 001403 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1903 002736 004767 003200 24 ;*****ERROR NUMBER 24*****
1904
1905 002744 004737 000120 15 JSR PC, @#WRTMEM ;GO TO WRITE THE MEMORY WITH A BACKGROUND OF THE
1906 ;WORD STORED IN BAKPAT
1907 002750 020041 25 CMP RO, -(R1) ;READ THE CONTENTS OF LOCATION POINTED BY R1
1908 002752 001403 BEQ 35 ;TO SEE IF IT HAS THE SAME VALUE AS RO
1909 002754 004767 002624 JSR PC, ERROR ;*ERROR* REPORT ERROR MESSAGE
1910 002760 000025 25 ;*****ERROR NUMBER 25*****
1911
1912 002762 000300 35 SWAB RO
1913 002764 010011 MOV RO, (R1) ;SWAP THE BYTES AT (R1)
1914 002766 021100 CMP (R1), RO ;READ (R1) FOR CORRECT VALUE
1915 002770 001403 BEQ 45
1916 002772 004767 002606 JSR PC, ERROR ;*ERROR* REPORT ERROR MESSAGE
1917 002776 000026 26 ;*****ERROR NUMBER 26*****
1918
1919
1920 003000 000300 45 SWAB RC ;SWAP THE BYTES OF THE REGISTER
1921 ;CONTAINING BACKGROUND PATTERN
1922 003002 001023 BNE 95 ;IF THE LOWER BYTE OF THE REGISTER
1923 ;IS NOT 0 THEN THE PROGRAM IS READING
1924 ;THE MEMORY TO CONTAIN A BACK GROUND OF
1925 ;BAKPAT AND WRITING THE SWAPPED WORD
1926 ;IN WHICH CASE GO TO 95
1927
1928
1929
1930 003004 005703 55 TST R3 ;R3 WAS 0 WHEN THE PROGRAM ENTERED
1931 ;THIS TEST, AND IT IS NOT ALTERED UNTIL PASFLG=3
1932 ;IF R3 EQUAL 0 THEN THE PROGRAM IS
1933 ;READING/WRITING MIN. TO MAX OTHERWISE
1934 ;IT IS GOING IN MAX TO MIN DIRECTION
1935 003006 001023 BNE 105 ;IF R3 IS NOT CLEAR THEN GO TO 105
1936 003010 062701 000002 65 ADD #2, R1 ;OTHERWISE ADD 2 TO THE CONTENTS OF R1
1937 003014 020105 CMP R1, R5 ;COMPARE R1 WITH THE MAX. MEMORY LOCATION TO
1938 ;BE TESTED
1939 003016 103006 BHS 85 ;IF R1>R5 THEN GO TO 85 OTHERWISE
1940 003020 020011 75 CMP RO, (R1) ;READ (R1) FOR THE CORRECT DATA
  
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1941	003022	001757			BEQ	35
1942						
1943	003024	004767	002554		JSR	PC, ERROR
1944	003030	000027			27	
1945						
1946	003032	000753			BR	35
1947	003034	105237	000306	85	INCB	@#PASFLG
1948	003040	000300			SWAB	R0
1949	003042	001742			BEQ	25
1950						
1951						
1952	003044	005103			COM	R3
1953	003046	010401			MOV	R4, R1
1954	003050	000763			BR	75
1955						
1956						
1957	003052	005703		95	TST	R3
1958	003054	001353			BNE	55
1959						
1960						
1961	003056	020104		105	CHP	R1, R4
1962						
1963	003060	101333			BHI	25
1964	003062	105237	000306		INCB	@#PASFLG
1965	003066	000300			SWAB	R0
1966	003070	001753			BEQ	75
1967						
1968						
1969	003072	000714		END5	BR	END4
1970						

; WRITE COMPLEMENT OF THE DATA FOUND AT (R1)  
; AND REPEAT UNTIL R1 > R5  
; \*ERROR\* REPORT ERROR MESSAGE  
; \*\*\*\*\*ERROR NUMBER 27\*\*\*\*\*

; IF THE LOWER BYTE OF R0 IS ALL 0'S  
; THEN BEGIN READING BAKPAT SWAPPED WRITING BAKPAT  
; AND READING BAKPAT GOING FROM MAX. TO MIN. PASFLG=4  
; OTHERWISE CLEAR R0  
; PUT THE LOWEST TESTING ADDRESS IN R1  
; AND BEGIN READING 0'S, WRITING 1'S AND  
; READING 1'S IN MIN. TO MAX DIRECTION PASFLG=3

; IF R3 IS NON 0, I.E PASFLG=3  
; THEN READ BAKPAT, WRITE  
; SWAPPED BAKPAT AND READ SWAPPED BAKPAT  
; IN MIN TO MAX DIRECTION  
; OTHERWISE TEST IS PROCEEDING IN MAX TO  
; MIN DIRECTION  
; KEEP ON LOOPING UNTIL R1=R4

; IF R0 SWAPPED HAS LOWER BYTE=0  
; THEN READ BAKPAT SWAPPED, WRITE BAKPAT,  
; AND READ BAKPAT GOING FROM MIN TO MAX

```

1971      , , *****
1972      , *TEST 6      CELLS' VOLATILITY TEST
1973
1974      , *(1)     THIS TEST WRITES THE MEMORY WITH A BACK GROUND OF BAKPAT
1975      , *(2)     WITH PASFLG=0 THE TEST READS THE MEMORY FOR BAKPAT
1976      , *        AND THEN INCREMENTS PASFLG
1977      , *(3)     IT THEN READS/SWAPS BYTES/WITES A LOCATION X FOR
1978      , *        OVER 2 MSEC AND THEN READS THE MEMORY FOR BAKPAT
1979      , *(4)     REPEATS STEP 3 WITH X=X+4K UNTIL END OF MEMORY IS ENCOUNTERED
1980      , *(5)     IT THEN INCREMENTS PASFLG AND WRITES THE MEMORY TO
1981      , *        BAKPAT AND WITH PASFLG=2 IT READS MEMORY FOR ALL
1982      , *        SWAPPED BAKPAT AFTER WHICH PASFLG IS INCREMENTED TO 3
1983      , *(6)     REPEATS STEPS 3 AND 4 READING THE MEMORY FOR SWAPPED
1984      , *        BAKPAT INSTEAD OF BAKPAT.
1985
1986      , , *****
1987 003074 122737 000006 000404 TST6  CMPB  #6, @#STESTN  , CHECK FOR PROPER TEST SEQUENCE
1988
1989
1990      BEQ      +10
1991 003102 001403      JSR      PC, SEQERR  , *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
1992 003104 004767 003032      JSR      PC, SEQERR  , *****ERROR NUMBER 30*****
1993 003110 000030      JSR      PC, SEQERR
1994 003112 004737 000120      RPT6   JSR      PC, @#WRTMEM  , GO TO WRITE THE MEMORY WITH A BACKGROUND OF THE
1995      , WORD STORED AT LOCATION BAKPAT
1996 003116 005037 000306      CLR      @#PASFLG
1997 003122 010403      15     MOV      R4, R3      ; SET R3
1998 003124 010401      25     MOV      R4, R1      , AND R1 TO THE STARTING ADDRESS OF MEMORY UNDER TEST
1999 003126 020011      35     CMP      R0, (R1)    , CHECK (R1) FOR CORRECT DATA
2000 003130 001403      BEQ      45
2001 003132 004767 002446      JSR      PC, ERROR    , *ERROR* REPORT ERROR MESSAGE
2002 003136 000031      JSR      PC, ERROR    , *****ERROR NUMBER 31*****
2003
2004 003140 062701 000002      45     ADD      #2, R1      , INCREMENT R1 BY 2
2005 003144 020105      CMP      R1, R5      , SEE IF R1 HAS REACHED THE MAX OF MEMORY
2006 003146 103767      BLO      35
2007 003150 132737 000001 000306      BITB    #1, @#PASFLG  , CHECK TO SEE IF PASFLG=0 OR 2
2008 003156 001002      BNE      55
2009 003160 105237 000306      INCB    @#PASFLG    , IN WHICH CASE INCREMENT PASFLG COUNTER BY 1
2010
2011 003164 020305      55     CMP      R3, R5      , SEE IF R3 HAS REACHED THE MAX OF THE MEMORY
2012 003166 103012      BHIS    75
2013 003170 012702 037776      MOV      #37776, R2  , WRITE INTO 1 LOC FOR >2MS (ABOUT 100MS)
2014 003174 000313      65     SWAB    (R3)
2015 003176 005302      DEC      R2
2016 003200 001375      BNE      65
2017 003202 010337 000354      MOV      R3, @#SAVLOC , SAVE LOCATION WRITTEN FOR 2MS FOR ERROR REPORT
2018 003206 062703 020000      ADD      #20000, R3  , BY ADDING 1 TO THE 14TH ADDRESS BIT CAUSE
2019      , R3 TO POINT TO A LOCATION IN THE NEXT
2020      , 4K BANK OF MEMORY
2021 003212 000744      BR      25
2022 003214 105237 000306      75     INCB    @#PASFLG    , MAKE PASFLG=2
2023 003220 000337 000316      SWAB    @#BAKPAT    , IF BAKPAT IS NOT BEING SWAPPED FOR THE 2ND
2024 003224 001732      BEQ      RPT6      , THEN GO BACK TO THE LOCATION RPT6
2025 003226 000721      END6   BR      END5
2026

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SEQ 0042

2027

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2028 ;,*****
2029 ;*TEST 7 SHIFTING DIAGONAL
2030
2031 ;*(1) THIS TEST WRITES THE MEMORY WITH A BACKGROUND OF BAKPAT
2032 ;*(2) IT WRITES A DIAGONAL OF SWAPPED BAKPAT THROUGH EACH MEMORY BANK
2033 ;*(3) READS THE MEMORY FOR CORRECT DATA
2034 ;*(4) SHIFTS THE DIAGONAL AND REPEATS STEP 3 UNTIL THE
2035 ;* DIAGONAL HAS BEEN SHIFTED 64 TIMES
2036 ;*(5) WRITES A BACKGROUND OF SWAPPED BAKPAT, A DIAGONAL OF
2037 ;* BAKPAT AND REPEATS FROM STEP 3
2038 ;,*****
2039 003230 122737 000007 000404 TST7 CMPB #7, @#5TESTN ;CHECK FOR PROPER TEST SEQUENCE
2040
2041 003236 001403 BEQ +10
2042 003240 004767 002676 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2043 003244 000032 32 ;*****ERROR NUMBER 32*****
2044
2045 003246 005037 000306 25 CLR @#PASFLG
2046 003252 010337 000304 MOV R3, @#LOWBNK ;LOWBNK CONTAINS ADDRESS OF THE LOWEST LOCATION
2047 ; IN THE 4K BANK THAT CAN BE TESTED
2048 003256 010302 MOV R3, R2
2049 003260 052702 017776 BIS #17776, R2 ;R2 CONTAINS THE ADDRESS OF THE TOP OF THE BANK
2050 003264 005722 TST (R2)+ ;ADD 2 TO R2
2051 003266 020502 CMP R5, R2
2052 003270 103001 BHIS 45 ; IF R2 IS GREATER THAN R5 THEN GO TO 45
2053 003272 010502 MOV R5, R2 ; NOW R2 CONTAINS THE ADDRESS OF THE HIGHEST LOCATION
2054 ; THAT CAN BE TESTED
2055 003274 010337 000302 45 MOV R3, @#STRTDI ; LOAD STRTDI WITH THE STARTING ADDRESS OF THE
2056 ; DIAGONAL
2057 003300 013701 000304 MOV @#LOWBNK, R1 ; R1 IS NOW POINTING TO THE LOWEST LOCATION IN THE 4K
2058 ; BANK
2059 003304 013700 000316 65 MOV @#BAKPAT, R0 ; STORE THE CONTENTS OF BAKPAT IN R0
2060 003310 020103 CMP R1, R3 ; IS R1 POINTING TO A LOCATION IN THE DIAGONAL ?
2061 003312 001010 BNE 105 ; IF NOT THEN GO TO 105
2062 003314 062703 000002 ADD #2, R3 ; THE FOLLOWING CODE IS USED TO PLACE THE
2063 003320 032703 000176 BIT #176, R3 ; ADDRESS OF THE NEXT LOCATION IN THE DIAGONAL
2064 003324 001402 BEQ 85 ; IN R3
2065 003326 062703 000200 ADD #200, R3 ;
2066 003332 000300 85 SWAB R0 ; DIAGONAL WILL CONTAIN SWAPPED BACKGROUND PATTERN
2067 003334 132737 000001 000306 105 BITB #1, @#PASFLG ; CONTENTS OF LOCATION PASFLG WILL BE EVEN IF THE
2068 ; MEMORY IS BEING WRITTEN AND IT WILL BE ODD
2069 ; IF IT IS ONLY BEING READ
2070 003342 001001 BNE 125 ; IF IT IS BEING READ ONLY THEN GO TO 125
2071 003344 010011 MOV R0, (R1) ; OTHERWISE WRITE THE MEMORY WITH THE CONTENTS
2072 ; OF R0
2073 003346 020011 125 CMP R0, (R1) ; CHECK THE LOCATION POINTED BY R1 TO CONTAIN
2074 ; PROPER DATA
2075 003350 001403 BEQ 145 ; IF IT IS OK THEN GO TO 145
2076 003352 004767 002226 JSR PC, ERROR ;*ERROR* REPORT ERROR MESSAGE
2077 003356 000033 33 ;*****ERROR NUMBER 33*****
2078
2079 003360 062701 000002 145 ADD #2, R1 ; CAUSE R1 TO POINT TO THE NEXT MEMORY LOCATION
2080 003364 020102 CMP R1, R2 ; IS IT THE END OF THE BANK ?
2081 003366 103746 BLO 65 ; IF NOT THEN GO TO 65
2082 003370 005237 000410 165 INC @#SDEVCT ; TELL APT WE ARE STIL RUNNING OKAY
2083 003374 105237 000306 INCB @#PASFLG

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2084	003400	013703	000302		MOV	@#STRTD1,R3	;LOAD R3 WITH THE STARTING ADDRESS OF THE DIAGONAL
2085	003404	132737	000001	000306	BITB	#1,@#PASFLG	;HAS THE READ OF THE MEMORY BEEN DONE ?
2086	003412	001330			BNE	4\$	;IF NOT THEN GO TO 4\$
2087	003414	005723			TST	(R3)+	;ADD 2 TO THE STARTING ADDRESS OF THE DIAGONAL
2088	003416	020302			CMP	R3,R2	;AND UNLESS THE END OF THE BANK IS REACHED
2089	003420	103003			BHIS	18\$	;
2090	003422	105737	000306		TSTB	@#PASFLG	;OR THE DIAGONAL HAS BEEN ROTATED 64 TIMES
2091	003426	100322			BPL	4\$	;REPEAT FROM 4\$
2092	003430	013703	000304	18\$	MOV	@#LOWBNK,R3	;MAKE R3 POINT TO THE LOWEST LOCATION IN THE
2093							;IN THE BANK UNDER TEST
2094	003434	000337	000316		SWAB	@#BAKPAT	
2095	003440	001715			BEQ	4\$	;AND IF THE TEST HAS NOT BEEN PERFORMED WITH THE
2096							;SWAPPED BACK GROUND PATTERN THEN GO TO 4\$
2097	003442	010203			MOV	R2,R3	;MAKE THE PRESENT HIGH BOUNDARY AS THE NEXT
2098							;LOW BOUNDARY
2099	003444	020205			CMP	R2,R5	;UNLESS THE PRESENT HIGH BOUNDARY IS ALSO THE
2100							;HIGH BOUNDARY FOR THE MEMORY UNDER TEST
2101	003446	103677			BLO	2\$	
2102	003450	000666		END7	BR	END6	

```

2103 ,,*****
2104 ,*TEST 10 READ RECOVERY GALLOPING TEST THROUGH EVERY 64TH CELL
2105
2106 ;*(1) THIS TEST WRITES THE MEMORY WITH A BACK GROUND PATTERN
2107 ,* STORED AT LOCATION BAKPAT
2108 ;*(2) TEST BEGINS AT LOWEST LOCATION BEING TESTED
2109 ,* (LETS NAME IT 'A')
2110 ;*(3) LETS NAME THE 1ST LOCATION IN THE ROW/COLUMN UNDER TEST AS 'B'
2111 ;*(4) SWAPS BYTES FOR LOCATION 'A'.
2112 ;*(5) READS 'A', READS 'B'
2113 ;*(6) 'B' = 'B'+200 (MAKES 'B'=64TH CELL I E 200TH OCTAL
2114 ,* LOCATION FROM THE PRESENT LOCATION OF 'B')
2115 ;*(7) REPEATS STEPS 5 AND 6 UNTIL 'B' IS GREATER THAN THE
2116 ,* END OF THE 4K BANK OF THE MEMORY IN WHICH 'A' IS RESIDING
2117 ;*(8) A = A+2
2118 ;*(9) REPEATS STEPS 3-8 UNTILL 'A' REACHES THE END OF THE BANK
2119 ;*(10) GOES TO THE NEXT 4K BANK OF MEMORY AND REPEATS STEPS
2120 ,* 3-9 UNTIL THE END OF THE MEMORY
2121 ;*(11) AFTER EXECUTING THE TEST BYTES ARE SWAPPED AT
2122 ,* LOCATION BAKPAT AND STEPS 1-10 ARE REPEATED
2123 ;*(12) IN THIS TEST R0 IS POINTING TO LOCATION 'A', R1 TO
2124 ,* LOCATION 'B', R2 TO THE END OF THE 4K BANK IN WHICH THE
2125 ,* TEST IS TAKING PLACE AND R3 TO THE LOWEST LOCATION IN THE
2126 ,* COLUMN/ROW CONTAINING 'A' AND 'B'
2127 ;*(13) MOST OF THE CODE USED BY THIS TEST IS ALSO USED BY TEST 11
2128

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```

2129 ,,*****
2130 003452 122737 000010 000404 TST10 CMPB #10,@#STESTN ,CHECK FOR PROPER TEST SEQUENCE
2131
2132 003460 001403 BEQ +10
2133 003462 004767 002454 JSR PC,SEQERR ,*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2134 003466 000034 34 ,*****ERROR NUMBER 34*****
2135
2136 003470 010402 MOV R4,R2 ,SET R2 TO THE LOWEST MEMORY UNDER TEST
2137 003472 052702 017776 RPT10 BIS #17776,R2 ,MAKE R2 POINT TO THE HIGHEST LOCATION IN THE 4K
2138 ,BANK FOR WHICH GALLOPING WILL BE PERFORMED
2139 003476 062702 000002 GALLOP ADD #2,R2 ,INCREMENT R2 BY 2
2140 003502 020205 CMP R2,R5 ,IF THE HIGH BOUNDARY OF THE TEST IS HIGHER THAN
2141 003504 101401 BLOS 25 ,THE MAXIMUM ALLOWED ADDRESS THEN ADJUST R2
2142 003506 010502 MOV R5,R2
2143 003510 005046 25 CLR -(SP)
2144 003512 010200 MOV R2,R0
2145 003514 013740 000316 45 MOV @#BAKPAT,-(R0) ,WRITE THE MEMORY UNDER TEST WITH A BACKGROUND OF
2146 ,BAKPAT
2147 003520 020003 CMP R0,R3
2148 003522 101374 BHI 45
2149 003524 010301 65 MOV R3,R1 ,R3 AND R1 ARE POINTING TO THE LOWEST LOCATION THAT
2150 ,CAN BE TESTED IN THIS BLOCK
2151 003526 023710 000316 CMP @#BAKPAT,(R0) ,BEFORE STARTING THE GALLOPING TEST FOR LOCATION
2152 , (R0) CHECK IT
2153 003532 001410 BEQ 85 ,CONTINUE IF OK
2154 003534 010001 MOV R0,R1 ,OTHERWISE PREPARE TO REPORT THE EPROR
2155 003536 013700 000316 MOV @#BAKPAT,R0
2156 003542 004767 002036 JSR PC,ERROR ,*ERROR* REPORT ERROR MESSAGE
2157 003546 000035 35 ,*****ERROR NUMBER 35*****
2158

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2215	003754	001410			BEQ	END10	, IF PREVIOUS HIGH BOUNDRY WAS THE END OF THE
2216							, TEST BOUNDRY THEN EXIT THE TEST
2217	003756	032702	017776		BIT	#17776,R2	, WAS IT A 4K BOUNDRY ?
2218	003762	001025			BNE	RPT11	, IF NOT THEN WE WERE PERFORMING TEST 11 WITH LONG
2219							, GALLOPING TEST DISABLED
2220	003764	122737	000011	000404	CMPB	#11,@#5TESTN	, IF IT IS TEST # 11 THEN GO TO REPEAT TEST 11
2221	003772	001421			BEQ	RPT11	
2222	003774	000636			BR	RPT10	, OTHERWISE REPEAT TEST 10
2223	003776	000624			BR	END7	
2224				END10			
2225							
2226							

```
2227 ;, *****  
2228 ;*TEST 11 READ RECOVERY LONG GALLOPING/FAST GALLOPING TEST  
2229  
2230 ;*(1) THIS TEST WRITES MEMORY WITH BAKPAT  
2231 ;*(2) THE TEST BEGINS AT THE LOWEST LOCATION BEING TESTED  
2232 ;* (LETS NAME IT 'B')  
2233 ;*(3) 'A_' 'B' MOVE THE ADDRESS OF 'B' TO THE POINTER FOR LOCATION 'A'  
2234 ;*(4) SWAPS BYTES FOR LOCATION 'A'  
2235 ;*(5) READS 'A', READS 'B'  
2236 ;*(6) 'B'='B'+2  
2237 ;*(7) IF GALLOPING OPTION BIT AT $SWREG IS HIGH THEN STEPS 4 AND 5  
2238 ;* ARE REPEATED UNTIL 'B' REACHES THE HIGHEST MEMORY LOCATION  
2239 ;* OF THE 4K BANK IN WHICH 'A' IS RESIDING, THEN 'A' IS  
2240 ;* DECREMENTED BY 2 AND AFTER MAKING 'B' TO POINT TO THE LOWEST  
2241 ;* LOCATION OF THE 4K MEMORY BANK CONTAINING 'A' STEPS 3,4,5 AND  
2242 ;* 6 ARE REPEATED UNTIL 'A' EQUALS THE END OF THE ENTIRE MEMORY  
2243 ;*(8) IF GALLOPING OPTION BIT IS NOT HIGH THEN STEPS 4 AND 5 ARE  
2244 ;* REPEATED UNTIL 'B' IS POINTING TO A CELL IN THE NEXT COLUMN  
2245 ;* IF SEQUENTIAL CELLS LIE ALONG THE ROW, OR THE NEXT ROW  
2246 ;* IF SEQUENTIAL CELLS LIE ALONG THE COLUMN, AT WHICH TIME  
2247 ;* STEPS 2,3,4,5 AND 7 ARE REPEATED UNTIL THE END OF THE MEMORY  
2248 ;*(9) TEST IS REPEATED FOR THE OPPOSITE BACKGROUND DATA  
2249 ;*(10) IN THIS TEST R0 POINTS TO LOCATION 'A', R1 TO LOCATION  
2250 ;* 'B', R2 TO THE HIGHEST LOCATION AND R3 TO THE LOWEST  
2251 ;* LOCATION IN A 64/4K CELL BOUNDRY  
2252 ;*(11) MOST OF THE CODE USED BY TEST 10 IS ALSO USED BY THIS TEST  
2253
```

```
2254 ;, *****  
2255 004000 122737 000011 000404 TST11. CMPB #11, @#5TESTN ;CHECK FOR PROPER TEST SEQUENCE  
2256  
2257 004006 001403 BEQ +10  
2258 004010 004767 002126 JSR PC, SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT  
2259 004014 000040 40 ;*****ERROR NUMBER 40*****  
2260  
2261 004016 010402 MOV R4, R2 ;MAKE R2 TO POINT TO THE LOWEST LOCATION  
2262 ;UNDER TEST  
2263 004020 105777 174424 TSTB @SWR ;LONG GALLOP ENABLED?  
2264 004024 100004 BPL RPT11 ;BRANCH IF NO  
2265 004026 004767 002540 JSR PC, PNTMES ;TYPE "GLP"  
2266 004032 046107 000120 ASCI2 /GLP/  
2267 004036 105777 174406 RPT11 TSTB @SWR ;LONG GALLOPING ENABLED?  
2268 004042 100613 BMI RPT10 ;BRANCH IF YES  
2269 ;TO RPT10  
2270 004044 052702 000176 BIS #176, R2 ;OTHERWISE SET THE LOW ORDER BITS OF THE ADDRESS  
2271 ;TO GET THE HIGH BOUNDRY  
2272  
2273 004050 000612 BR GALLOP ; PERFORM GALLOPING TEST
```

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2274 ;:*****
2275 ;*TEST 12      WORST CASE TESTING FOR CORE MEMORY
2276 ;*(1)        STARTING FROM THE LOWEST LOCATION UNDER TEST THE MEMORY
2277 ;*           IS WRITTEN WITH A BACKGROUND OF BAKPAT, HOWEVER LOCATIONS
2278 ;*           HAVING ADDRESS SUCH THAT EXCLUSIVE OR OF ADDRESS BITS 1 &
2279 ;*           8 = 1 ARE WRITTEN TO A VALUE OF SWAPPED BAKPAT
2280 ;*(2)        STARTING FROM THE LOWEST LOCATION THE MEMORY IS CHECKED
2281 ;*           TO CONTAIN THE CORRECT DATA AS EXPLAINED IN STEPS 3 & 4,
2282 ;*           UNTILL THE HIGHEST LOCATION UNDER TEST IS REACHED
2283 ;*(3)        READ EACH LOCATION FOR THE CORRECT CONTENT
2284 ;*(4)        COMPLEMENT THE LOCATION AND READ IT; COMPLEMENT THE LOCATION
2285 ;*           BACK TO ITS ORIGINAL VALUE AND READ IT AGAIN
2286 ;*(5)        STARTING FROM THE HIGHEST LOCATION UNDER TEST REPEAT STEPS
2287 ;*           3 & 4 UNTIL THE LOWEST LOCATION UNDER TEST IS REACHED
2288 ;*(6)        REPEAT STEPS 1-5, HOWEVER THIS TIME LOCATIONS WITH XOR
2289 ;*           OF ADDRESS BITS 8 & 13 =1 ARE WRITTEN TO SWAPPED BAKPAT
2290 ;*(7)        REPEAT STEPS 1-5, HOWEVER THIS TIME LOCATIONS WITH XOR
2291 ;*           OF ADDRESS BITS 3 & 9 =1 ARE WRITTEN TO SWAPPED BAKPAT
2292 ;*(8)        REPEAT STEPS 1-7 WITH A BACKGROUND OF SWAPPED BAKPAT AND
2293 ;*           THE LOCATIONS TO BE WRITTEN TO SWAPPED BAKPAT WRITTEN TO
2294 ;*           BAKPAT.
2295 ;:*****
2296 004052 122737 000012 000404 TST12  CMPB  #12, @#$TESTN  ,CHECK FOR PROPER TEST SEQUENCE
2297 004060 001403          BEQ    +10
2298 004062 004767 002054          JSR   PC, SEQERR   ,*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2299 004066 000041          41      ,*****ERROR NUMBER 41*****
2300
2301
2302 004070 012702 000002          MOV   #2, R2      ,PREPARE TO TAKE THE EXCLUSIVE OR OF ADDRESS BITS 1
2303 004074 012703 000400          MOV   #400, R3   ,AND 8
2304 004100 112737 000001 000306 1$  MOVB  #1, @#$PASFLG ,INITIALIZE THE COUNTER FOR THE SUBTEST
2305 004106 010401          2$  MOV   R4, R1    ,PLACE THE STARTING ADDRESS OF MEMORY UNDER
2306                                     ,TEST IN R1
2307 004110 0137CJ 000316          4$  MOV   @#$BAKPAT, R0
2308 004114 030201          BIT   R2, R1     ,CHECK TO SEE IF ADDRESS BIT STORED IN R2 IS SET
2309 004116 001004          BNE  8$         ,IF IT IS SET THEN GO TO 8$
2310 004120 030301          BIT   R3, R1     ,CHECK TO SEE IF ADDRESS BIT POINTED BY R3 IS SET
2311 004122 001404          BEQ  12$        ,IF IT IS NOT SET THEN GO TO 12$
2312 004124 005100          6$  COM   R0       ,COME HERE ONLY IF EXCLUSIVE OR OF ADDRESS BITS
2313                                     ,POINTED BY R2 & POINTED BY R3 = 1 IN WHICH
2314                                     ,CASE PREPARE TO WRITE THE LOCATION
2315                                     ,WITH A COMPLEMENT OF LOCATIONS NOT MEETING
2316                                     ,THIS CONDITION
2317 004126 000402          8$  BP    12$
2318 004130 030301          BIT   R3, R1     ,COME HERE IF ADDRESS BIT POINTED BY R2 IS 1 AND
2319                                     ,CHECK ADDRESS BIT POINTED BY R3
2320 004132 001774          BEQ  6$         ,IF ADDRESS BIT POINTED BY R3 IS 0 THEN GO TO 6$
2321 004134 132737 000002 000306 12$ BITB  #2, @#$PASFLG ,IS IT 2ND OR 3RD PASS OF THE SUBTEST ?
2322 004142 001001          BNE  14$        ,IF SO THEN READ THE MEMORY

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2323 004144 010011          MOV      RO, (R1)      , OTHERWISE WRITE THE MEMORY BFORE READING IT
2324 004146 020011          CMP      RO, (R1)      ; READ THE MEMORY FOR CORRECT CONTENTS
2325 004150 001403          BEQ      16$
2326 004152 004767 001426    JSR      PC, ERROR    , *ERROR* REPORT ERROR MESSAGE
2327 004156 000042          42          , *****ERROR NUMBER 42*****
2328
2329 004160 012746 000002    16$    MOV      #2, -(SP)
2330 004164 005100          18$    COM      RO
2331 004166 005111          COM      (R1)
2332 004170 020011          CMP      RO, (R1)      , READ THE MEMORY AGAIN
2333 004172 001404          BEQ      19$
2334 004174 004767 001404    JSR      PC, ERROR    , *ERROR* REPORT ERROR MESSAGE
2335 004200 000043          43          , *****ERROR NUMBER 43*****
2336
2337 004202 010011          MOV      RO, (R1)      , RESTORE THE LOCATION (R1)
2338 004204 005316          19$    DEC      (SP)
2339 004206 001366          BNE      18$          , EXECUTE THE CODE FROM 18$ TWICE
2340 004210 005726          TST      (SP)+        , RESTORE THE STACK POINTER
2341 004212 122737 000003 000306  CMPB     #3, @#PASFLG  , IS IT THE 3RD PASS OF THE SUBTEST ?
2342 004220 001412          BEQ      20$          , IF SO THEN GO TO 20$
2343 004222 062701 000002    ADD      #2, R1        , IN FIRST 2 PASSES THE PROGRAM PROCEEDS IN
2344                                     , MIN TO MAX. DIRECTION
2345 004226 020105          CMP      R1, R5        , HAVE WE REACHED THE MAX ADDRESS UNDER TEST ?
2346 004230 103727          BLO      4$          , IF NOT THEN REPEAT FROM 4$
2347 004232 105237 000306    INCB     @#PASFLG
2348 004236 122737 000002 000306  CMPB     #2, @#PASFLG  , IF IT IS THE 2ND PASS OF THE SUBTEST
2349 004244 001720          BEQ      2$          , THEN REPEAT FROM 2$
2350 004246 162701 000002    20$    SUB      #2, R1        , OTHERWISE EXECUTE THE TEST IN MAX TO MIN
2351                                     , DIRECTION
2352 004252 020104          CMP      R1, R4        , HAVE WE REACHED THE MIN ADDRESS UNDER TEST ?
2353 004254 103315          BHIS     4$          , IF NOT THEN REPEAT FROM 4$
2354 004256 012702 020000    MOV      #20000, R2    , PREPARE TO CHECK THE MEMORY WITH THE XOR OF
2355                                     , ADDRESS BITS 8 AND 13
2356 004262 105237 000307    INCB     @#PASFLG+1    , THE SUB TEST HAS CHECKED THE XOR ONE KIND
2357 004266 123727 000307 000002  CMPB     @#PASFLG+1, #2 , HAS TWO XOR COMBINATIONS BEEN CHECKED ?
2358 004274 103701          BLO      1$          , IF NOT THEN GO TO 1$
2359 004276 101004          BHI      22$         , IF ALL THREE HAVE BEEN CHECKED THEN GO TO 22$
2360 004300 012702 000010    MOV      #10, R2      , IF IT IS THE 2ND XOR COMBINATION THEN CHECK
2361 004304 006303          ASL      R3          , FOR ADDRESS BITS 3 & 8
2362 004306 000674          BR       1$
2363 004310 005137 000316    22$    COM      @#BAKPAT
2364 004314 105737 000316    TSTB     @#BAKPAT
2365 004320 001654          BEQ      TST12
2366 004322 000625          END12   BR       END10

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2367 ;,*****
2368 ;*TEST 13 WRITE RECOVERY TEST
2369 ;* THIS TEST DIFFERS FROM 0-12 IN THAT IT CONSISTS OF A SMALL TEST PROGRAM
2370 ;* ACTUALLY RUNNING IN THE 4K BANK UNDER TEST
2371 ;* THE PROGRAM IS SELF MODIFYING AND MAY BE DIFFICULT TO DEBUG.
2372 ;* TO AID IN THE DEBUG, BEFORE A A BANK IS ENTERED "TST13 BANK XX"
2373 ;* IS TYPED. THIS WILL ALLOW THE USER TO AT LEAST SEE WHICH MEMOR:
2374 ;* BANK FAILED.
2375 ;* THE TEST CONSISTS OF 1/2 OF THE BANK STORED WITH "MOV R2,-(PC)"
2376 ;* AND THE OTHER 1/2 CONTAINING "177667". "177667" IS THE COMPLEMENT
2377 ;* OF "JMP (R0)" INSTRUCTION.
2378 ;* R2 CONTAINS "COM -(R1)" INSTRUCTION ON ENTRY TO THE BANK AND R1 CONTAINS
2379 ;* THE HIGHEST TEST ADDRESS IN THAT BANK. THE HIGHEST TEST ADDRESS IS
2380 ;* USUALLY ON 4K BOUNDARIES. WHEN TESTING BANK 0 RELOCATED, HOWEVER
2381 ;* R1 CONTAINS THE FIRST FREE TEST ADDRESS BELOW THE DIAGNOSTIC.
2382 ;* IF YOU UNDERSTAND THIS SO FAR THE REST IS EASY.
2383 ;* THE TEST EXECUTION IS AS FOLLOWS:
2384 ;* 1. THE "MOV R2,-(PC)" INSTRUCTION EXECUTES STORING
2385 ;* THE CONTENTS OF R2 IN THE ADDRESS IT VACATED (DUE TO -(PC).
2386 ;* 2. SINCE R2 CONTAINS A "COM -(R1)" INSTRUCTION IT COMPLEMENTS
2387 ;* THE HIGHEST ADDRESS UNDER TEST THIS ADDRESS CONTAINED
2388 ;* "177667" SO AFTER THE COM -(R1) IT EQUALS 110
2389 ;* CLEVERLY THIS IS THE "JMP (R0)" INSTRUCTION.
2390 ;* 3 THIS SEQUENCE CONTINUES UNTIL THE "MOV R2,-(PC) INSTRUCTIONS
2391 ;* REACH THE MIDDLE OF THE TEST BANK. THEN THE "JMP (R0)" INSTRUCTION IS
2392 ;* AND EXECUTED R0 CONTAINED THE RETURN ADDRESS BACK
2393 ;* TO TEST 13
2394 ;* 4. THESE STEPS ARE REPEATED FOR EACH BANK UNDER TEST
2395 ;*
2396 ;,*****
2397 004324 122737 000013 000404 TST13. CMPB #13,@#%TESTN ;CHECK FOR PROPER TEST SEQUENCE
2398 004332 001403 BEQ .+10
2399 004334 004767 001602 JSR PC,SEQERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2400 004340 000044 44 ;*****ERROR NUMBER 44*****
2401
2402 004342 012702 010247 15. MOV #10247,R2 ;PLACE THE OP CODE OF INSTRUCTION MOV R2,-(PC)
2403 ;IN R2.
2404 004346 012700 177667 MOV #177667,R0 ;PLACE THE COMPLEMENT OF THE INSTRUCTION
2405 ;JMP (R0) IN R0
2406 ;INSURE LOWEST TEST ADDRESS TO END OF 4K SEGMENT IS MULTIPLE OF 2.
2407 ;SINCE THE TEST STORES "MOV R2,-(PC) IN 1/2 AND 177667 IN THE OTHER 1/2
2408
2409 004352 010546 25. MOV R5,-(SP) ;SAVE R5
2410 004354 010446 MOV R4,-(SP) ;STORE LOWEST ADDRESS ON STACK
2411 004356 000241 295 CLC
2412 004360 006005 ROR R5 ;MAKE POSITIVE BYTE COUNT OF HIGH ADDRESS
2413 004362 006004 ROR R4 ;DO SAME FOR LOWEST ADDRESS
2414 004364 160405 SUB R4,R5 ;GET DIFFERENCE OF LOWEST ADDRESS AND HIGHEST
2415 004366 006005 ROR R5 ;IF DIFFERENCE IS ODD THEN R4 IS AT LOWEST ADDRESS
2416 004370 103002 BCC 30$ ;BRANCH IF R4 IS AT LOWEST TEST ADDRESS.
2417 004372 062716 000002 ADD #2,(SP) ;INCREASE LOWEST TEST ADDRESS BY 2
2418 004376 012604 30$. MOV (SP)+,R4 ;RESTORE R4 (POSSIBLY INCREASED BY 2 FROM ENTRY)
2419 004400 012605 MOV (SP)+,R5 ;RESTORE HIGHEST TEST ADDRESS
2420 004402 010403 MOV R4,R3 ;PLACE THE LOWEST LOCATION UNDER TEST
2421 ;IN R3
2422 004404 000405 BR 28$ ;LEAVE LOW BITS OF R3 ALONE FIRST TIME IN CASE BANK 0

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N 4

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2423 004406 042703 017776      35:  BIC      #17776,R3      ; CAUSE R3 TO POINT TO THE LOWEST LOCATION
2424                                     ; IN THE 4K BANK UNDER TEST
2425 004412 105737 000405      TSTB     @#REL      ; ARE WE RELOCATED?
2426 004416 100504                BMI      14$      ; BRANCH IF YES-TEST BANK0 ONLY-
2427 004420 020305      28$:  CMP      R3,R5      ; IF R3 IS HIGHER THAN THE HIGHEST LOCATION
2428 004422 103102                BHIS     14$      ; UNDER TEST THEN EXIT
2429                                     ; IF R5 LESS THAN 20000 THEN WE ARE TESTING BANK0 RELOCATED IN BANK0
2430 004424 020527 020000      CMP      R5,#20000 ; IS HIGHEST TEST ADDRESS BELOW 4K?
2431 004430 103002                BHIS     31$      ; BRANCH IF NO
2432 004432 010501                MOV      R5,R1      ; SET R1 TO HIGHEST TEST ADDRESS IN BANK0
2433 004434 000405                BR       32$
2434
2435 004436 010301      31$:  MOV      R3,R1      ; SET R1 TO LOWEST CURRENT TEST ADDRESS
2436 004440 042701 017776      BIC      #17776,R1 ; CLEAR LOW ORDER ADDRESS BITS
2437 004444 062701 020000      ADD      #20000,R1 ; CAUSE R1 TO POINT TO THE HIGHEST LOCATION+2
2438                                     ; OF THE 4K BANK BEING POINTED BY R3
2439 004450 020137 000340      32$:  CMP      R1,@#MAXMEM ; IF R1 IS HIGHER THAN MAX. OF THE
2440 004454 101065                BHI     14$      ; MEMORY+2 ALTHOUGH R3 IS LESS THAN R5
2441                                     ; THEN THE HIGHEST LOCATION UNDER
2442                                     ; TEST IS NOT IN A 4K BANK EXIT
2443
2444 004456 132737 000001 000306  BITB     #1,@#PASFLG ; IS THE LOWEST BIT OF LOCATION PASFLG
2445 004464 001101                BNE     16$      ; SET? IN WHICH CASE BACK GROUND HAS
2446                                     ; ALREADY BEEN WRITTEN AND WRITE RECOVERY
2447                                     ; TEST IS BEING PERFORMED
2448
2449 004466 020304      4$:  CMP      R3,R4      ; OTHERWISE WRITE THE BACKGROUND
2450 004470 103430                BLO     8$      ; DEFINED AT STEP 3.
2451 004472 105737 000307      TSTB     @#PASFLG+1 ; IS THE TEST JUST DOING READ, I E
2452 004476 001002                BNE     6$      ; IS THE PASFLG+1 LOCATION NON ZERO? IF SO
2453                                     ; THEN GO TO 6$
2454 004500 012713 010247      MOV      #10247,(R3) ; WRITE THE LOCATION WITH THE OP CODE FOR MOV R2,-(PC)
2455 004504 020213      6$:  CMP      R2,(R3)      ; READ (R3) TO CONTAIN CORRECT DATA
2456 004506 001421                BEQ     8$
2457 004510 010046                MOV      R0,-(SP)   ; SAVE R0
2458 004512 010146                MOV      R1,-(SP)   ; AND R1 ON THE STACK
2459 004514 010301                MOV      R3,R1
2460 004516 010200                MOV      R2,R0      ; SET R0= GOOD DATA FOR ERROR PRINTOUT
2461 004520 004767 001060      JSR      PC,ERROR   ; *ERROR* REPORT ERROR MESSAGE
2462 004524 000045                45          ; *****ERROR NUMBER 45*****
2463
2464 004526 012601                MOV      (SP)+,R1   ; RESTORE R1
2465 004530 012600                MOV      (SP)+,R0   ; AND R0
2466 004532 105737 000306      TSTB     @#PASFLG   ; IF PASFLG IS 0 AND THE MEMORY DOES NOT HAVE
2467                                     ; THE PROPER DATA THEN WE DON'T WANT TO GO AND
2468                                     ; EXECUTE THE INSTRUCTIONS STORED IN MEMORY UNDER
2469                                     ; TEST
2470 004536 001005                BNE     8$          ; BRANCH IF PASFLG NOT =0
2471
2472 004540 010200                MOV      R2,R0      ; SAVE FOR ERROR REPORT
2473 004542 004767 001036      JSR      PC,ERROR   ; *ERROR* REPORT ERROR MESSAGE
2474 004546 000046                46          ; *****ERROR NUMBER 46*****
2475
2476 004550 000664                BR       END12      ; ABORT TST 13
2477
2478 004552 062703 000002      8$:  ADD      #2,R3      ; INCREMENT R3 BY 2

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SEQ 0053

2479	004556	162701	000002			SUB	#2,R1	,DECREMENT R1 BY 2
2480	004562	020105				CMP	R1,R5	;WRITE THE BACKGROUND DEFINED AT STEP 4.
2481	004564	103014				BHIS	12\$	
2482	004566	020103				CMP	R1,R3	,HAS STORING THE 177667 REACHED WHERE "MOV R2,-(PC) IS?
2483	004570	103405				BLO	10\$	;BRANCH IF YES DON'T DESTROY THE MOV R2,-(PC) IS.
2484	004572	105737	000307			TSTB	@#PASFLG+1	;IS THE THE READ ONLY CHECK PASS?
2485	004576	001002				BNE	10\$	,BRANCH IF YES
2486	004600	012711	177667			MOV	#177667,(R1)	;WRITE THE LOCATION WITH THE COMPLEMENT OF THE
2487								,OP CODE JMP (R0)
2488	004604	020011			10\$	CMP	R0,(R1)	,READ R1 TO CONTAIN CORRECT DATA
2489	004606	001403				BEQ	12\$	
2490	004610	004767	000770			JSR	PC,ERROR	;*ERROR* REPORT ERROR MESSAGE
2491	004614	000047				47		,*****ERROR NUMBER 47*****
2492								
2493	004616	020301			12\$	CMP	R3,R1	,IF WE HAVE NOT REACHED THE MIDDLE OF 4K BANK
2494	004620	103722				BLO	4\$	;THEN REPEAT FROM 4\$
2495								
2496								,RETURN HERE AFTER PROGRAM RUN IN BANK UNDER TEST
2497								
2498	004622	062703	020000		13\$	ADD	#20000,R3	,OTHERWISE GO TO THE NEXT 4K BANK
2499	004626	000667				BR	3\$	
2500								
2501	004630	122737	000001	000306	14\$	CMPB	#1,@#PASFLG	,THE PROGRAM CONTROL COMES HERE AS FOLLOWS
2502								,1-PASFLG=0, PROGRAM HAS JUST COMPLETED A
2503								,WRITE/READ CYCLE FOR THE BACK GROUND
2504								,AND WANTS TO BEGIN THE WRITE RECOVERY TEST
2505	004636	001440				BEQ	24\$	,2-PASFLG=1, PROGRAM HAS JUST COMPLETED
2506								,THE WRITE RECOVERY TEST AND WANTS TO
2507								,READ MEMORY FOR CORRECT DATA
2508	004640	103630				BLO	END12	,3-PASFLG=2, PROGRAM HAS CORRECTLY READ THE
2509								,MEMORY AND WANTS TO GO THE NEXT TEST
2510								
2511	004642	105137	000307			COMB	@#PASFLG+1	,ENTER HERE WITH PASFLG=0, ON THE FIRST ENTRY
2512								,ENABLE READ ONLY FOR THE MEMORY AND ON THE SECOND
2513								,ENTRY DISABLE READ ONLY
2514	004646	001241				BNE	2\$	
2515	004650	012702	005141			MOV	#5141,R2	,PLACE THE OP CODE FOR INSTRUCTION COM -(R1)
2516								,IN R2
2517	004654	012700	177740			MOV	#13\$- -6,R0	,PLACE THE RETURN ADDRESS IN R0 AS 13\$
2518	004660	060700				ADD	PC,R0	,THUS WHEN THE READ RECOVERY TEST REACHES
2519								,THE MIDDLE OF THE 4K MEMORY THEN THE
2520								,INSTRUCTION EXECUTED WILL BE JMP (R0)
2521								,BRANCHING NG THE PROGRAM TO 13\$
2522	004662	105237	000306		15\$	INCB	@#PASFLG	,INCREMENT PASFLG BY 1
2523	004666	000631				BR	2\$	
2524								
2525	004670	032777	000020	173552	16\$	BIT	#20,@SWR	,HAS THE PRINTOUTS BEEN SUPRESSED ?
2526	004676	001017				BNE	18\$	,IF SO THEN GO TO 18\$
2527	004700	105737	000042			TSTB	@#42	,IS THE PROGRAM RUNNING UNDER ACT?
2528	004704	001014				BNE	18\$	,BRANCH IF YES
2529	004706	004767	001660			JSR	PC,PNTMES	,TYPE THE BANK UNDER TEST
2530	004712	051524	030524	020063		ASCIZ	/TST13 BANK/	
2531	004720	040502	045516	000				
2532		004726				EVEN		
2533	004726	004767	002476			JSR	PC,GETBNK	,GET BANK NO UNDER TEST INTO DECDRD FOR PRINT
2534	004732	004767	001662			JSR	PC,\$TPDEC	,TYPE BANK NO UNDER TEST

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2535
2536 004736 000113          18$    JMP    (R3)          ,BEGIN EXECUTING MOV R2,-(PC) ,COM -(R1) SEQUENCE IN TES
2537
2538
2539 r 4740 105137 000307    24$.   COMB   @#PASFLG+1
2540  J4744 012700 000110      MOV    #110,R0      ,PLACE THE OP CODE FOR JMP (R0) IN R0
2541 004750 000744          BR     15$          ; READ THE MEMORY FOR CORRECT DATA AFTER
2542                                     ; INCREMENTING PASFLG TO 2
2543
2544 ,TST13 EXITS VIA END12
2545

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2546 004752 012737 000377 000316 RELOC MOV #377,@#BAKPAT
2547 004760 105737 000276 TSTB @#MMAVA ; IS THE MEMORY MANAGEMENT BEING TESTED ?
2548 004764 001065 BNE CONTMM ; IF SO THEN GO TO CONTMM AND CONTINUE TESTING
2549 ; MEMORY MANAGEMENT
2550 004766 032777 001000 173454 BIT #1000,@SWR ; RELOCATION WANTED?
2551 004774 001046 BNE CKDONE ; BRANCH IF NO
2552 004776 105737 000405 TSTB @#REL ; IF THE PROGRAM HAS ALREADY BEEN RELOCATED THEN ALSO
2553 005002 100420 BMI RELOER ; PLACE THE PROGRAM BACK IN LOWER CORE
2554 005004 112737 000200 000405 MOVB #200,@#REL ; OTHERWISE PREPARE TO RELOCATE
2555
2556 ; RELOCATE THE DIAGNOSTIC TO HIGHEST AVAILABLE MEMORY
2557
2558
2559 005012 004767 001554 JSR PC,PNTMES ; TYPE "RELOC"
2560 005016 042522 047514 000103 ASCIZ /RELOC/
2561 EVEN
2562 005024 013705 000340 MOV @#MAXMEM,R5 ; PREPARE TO LOAD THE PROGRAM IN THE HIGHEST
2563 ; AVAILABLE MEMORY
2564 005030 014445 25 MOV -(R4),-(R5) ; RELOCATE THE PROGRAM
2565 005032 020427 000430 CMP R4,#BEGIN-50 ; NEITHER RELOCATE NOR TEST LOCATIONS LOWER THAN BEGIN-50
2566 005036 101374 BHI 25
2567 005040 000165 000050 JMP 50(R5)
2568
2569 ; *RELOCATE THE DIAGNOSTIC BACK TO LOWER MEMORY
2570
2571
2572 005044 013705 000346 RELOER MOV @#SAVR5,R5 ; RESTORE R5
2573 005050 105737 000405 TSTB @#REL ; IS DIAGNOSTIC IN RELOCATED STATE?
2574 005054 100016 BPL CKDONE ; BRANCH IF NO
2575
2576 005056 012704 000430 25 MOV #BEGIN-50,R4 ; PREPARE TO RELOCATE THE PROGRAM TO LOWER CORE
2577 005062 012524 MOV (R5)+,(R4)+
2578 005064 020537 000340 CMP R5,@#MAXMEM
2579 005070 103774 BLO 25
2580 005072 105037 000405 CLRB @#REL
2581 005076 010537 000346 MOV R5,@#SAVR5 ; SAVE R5
2582 005102 012706 000500 MOV #BEGIN,SP ; RESET STACK TO LOWER MEMORY
2583 005106 010637 000350 MOV SP,@#SAVR6 ; "BEGIN" USES THIS TO RESET THE STACK
2584 005112 000137 005116 CKDONE JMP @#LOWER ; TRANSFER THE PROGRAM CONTROL TO THE LOWER CORE
2585
2586
2587
2588 005116 105737 000315 LOWER TSTB @#SAVKBB ; HERE DUE TO C TYPED?
2589 005122 001073 BNE $TPSTK ; BRANCH IF YES (TYPE ERROR STACK)
2590 005124 004767 001714 TSTMM JSR PC,MEMMNG ; SET THE REGISTERS 'F THE MEMORY MANAGEMENT
2591 ; IS AVAILABLE
2592 005130 105737 000276 TSTB @#MMAVA ; IS MEM. MANAG AVAILABLE ?
2593 005134 001462 BEQ ENDPAS ; BRANCH IF NO
2594 005136 000402 BR $CNTMM ; BEGIN TESTING ABOVE 28K
2595 005140 004767 002052 CONTMM JSR PC,UPMM ; GO TO UPDATE MEM. MANAG REGISTERS
2596 005144 012703 000324 $CNTMM MOV #LOWTWO,R3 ; MAKE R3 POINT TO THE LOCATION LOWTWO
2597 005150 004767 002160 JSR PC,GETSIZ ; LOAD BITS 6-10 OF R2 WITH THE BITS 13-17
2598 ; OF THE LOWEST ADDRESS UNDER TEST
2599 005154 012704 020000 MOV #20000,R4 ; MAKE R4 POINT TO THE LOWEST LOCATION IN THE BANK
2600 ; POINTED BY PAGE ADDRESS REGISTER 1 (PAR1)
2601 005160 020237 172342 CMP R2,@#172342 ; IS THE CONTENT OF R2 LOWER THAN THE CONTENT OF

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2645 ;* TYPE ROUTINE FOR ERROR STACK
2646 ;* -----
2647 ;*
2648 ;* THIS ROUTINE IS USED TO DETERMINE IF TYPE OUT OF THE ERROR STACK
2649 ;* FOR ONLY THE FAILING BITS IS REQUIRED OR NOT
2650
2651
2652
2653 005302 032777 000020 173140 ENDPAS BIT #20,@SWR ,ARE WE GOING TO TYPE THE ERROR STACK AND END OF PASS?
2654 005310 001055 BNE $EOP ,IF NOT THEN GO TO $EOP
2655 005312 012746 177777 STPSTK MOV #-1,-(SP) ,THE PROGRAM HAS REACHED THE END AND ERROR
2656 ,STACK AND END OF PASS WILL BE TYPED OUT
2657 005316 012701 007744 MOV #ENDPRG,R1 ,PLACE THE STARTING ADDRESS OF THE EPROR STACK
2658 ,FOR 0 TO 4K MEMORY IN R1
2659 005322 012703 000376 TYPSTK MOV #376,R3
2660 005326 005216 INC (SP) ,IF WE HAVE GONE THRU THE ENTIRE
2661 005330 020137 000310 CMP R1,@#ENDSTK ,HAS THE END OF THE ERROR STACK BEEN REACHED ?
2662 005334 103043 BHIS $EOP ,THEN GO TO TYPE END OF PASS
2663 005336 112702 000022 MOVB #18 ,R2
2664 005342 105302 RETSTK DECB R2 ,IF ALL 16 BITS OF THIS BANK HAVE BEEN CHECKED
2665 005344 002766 BLT TYPSTK ,BEEN CHECKED FOR ERROR THEN SEE IF THERE
2666 ,IS ANY MORE 4K MEMORY BANK
2667 005346 105721 TSTB (R1)+ ,OTHERWISE CHECK THE BYTE STORED AT (R1)
2668 005350 001774 BEQ RETSTK ,IF IT IS 0 WE WILL NOT TYPE IT
2669 005352 020227 000020 CMP R2,#16 ,IS THE POINTER POINTING TO ERROR STACK BYTE
2670 ,MEANT FOR COLLECTING ADDRESS FAILURES FOR
2671 ,THE SPECIFIC MEMORY BANK
2672 005356 103404 BLO 25 ,IF NOT THEN GO TO TYPE BIT NUMBER
2673 005360 101026 BHI PARFL ,IF IT IS POINTING TO THE STACK LOCATION INTENDED
2674 ,TO COLLECT PARITY FAILURES THEN GO TO PARFL
2675 005362 004767 001012 JSR PC,TPADER ,OTHERWISE TYPE "ADDRESS ERROR"
2676 005366 000404 BR FAILNM
2677 005370 010237 000312 25 MOV R2,@#DECHRD ,PREPARE TO TYPE THE NUMBER OF THE FAILING BIT
2678 ,IN DECIMAL
2679 005374 004767 001214 JSR PC,TYPDEC ,GO TO TYPE THE BIT NUMBER IN DECIMAL
2680 005400 011637 000312 FAILNM MOV (SP),@#DECHRD ,PREPARE TO TYPE THE PAGE NUMBER
2681 005404 004767 001210 JSR PC,STPDEC ,IN DECIMAL
2682 005410 005043 CLR -(R3)
2683 005412 114113 MOVB -(R1),(R3) ,PREPARE TO PRINTOUT THE NUMBER OF TIMES THIS
2684 ,FAILURE OCCURED
2685 005414 105021 CLR (R1)+ ,CLEAR THE ERROR STACK
2686 005416 005043 CLR -(R3)
2687 005420 105237 000314 INCB @#TYPCNT ,ENABLE THE TYPE OUT OF 1 WORDS
2688 005424 004767 001330 JSR PC,RPTOCT ,TYPE THE 4K BANK AND HE NUMBER OF TIMES
2689 ,THIS FAILURE WAS SEEN
2690 005430 012703 000376 MOV #376,R3 ,RESET SCRATCH STACK FOR EACH BIT PRINTED
2691 005434 000742 BR RETSTK
2692 005436 004767 000762 PARFL JSR PC,TPPRER ,TYPE "PAR EPR"
2693 005442 000756 BR FAILNM
    
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2694
2695
2696          , * END OF PASS
2697          , * -----
2698          , *
2699          , *      TYPE "END PASS" AND DISABLE PARITY
2700          , *      ALSO SERVICE ACT11
2701          , *      AND EVERY CONSECUTIVE PASSES UNLESS BIT 4 OF $SWREG IS HIGH
2702          , *
2703
2704
2705 005444 005002          SEOP CLR R2          , SET R2= PARITY MODULE DISABLE CODE
2706 005446 004767 002036 JSR PC, PARITY , GO DISABLE PARITY MODULES IF SELECTED
2707 005452 105737 000315 TSTB @#SAVKBB , CONTROL-C TYPED?
2708 005456 001046 BNE CTLC , BRANCH IF YES-RESTORE LOADERS AND HALT-
2709 005460 005237 000406 INC @#$PASS , INCREMENT PASS COUNT
2710 005464 032777 000040 172756 BIT #40, @SWR , "END PASS #XX" PRINTOUT WANTED?
2711 005472 001015 BNE ACT11 , BRANCH IF NO
2712 005474 004767 001064 TYPEOP JSR PC, TPCRLF , TYPE CR, LF, AND "END PASS #"
2713 005500 047105 020104 040520 ASCIZ /END PASS #/
2714 005506 051523 021440 000
2715 005514 005514 EVEN
2716 005514 013737 000406 000312 MOV @#$PASS, @#DECRD , GET PASS COUNT
2717 005522 004767 001072 JSR PC, $TPDEC , TYPE IT
2718 005526 013700 000042 ACT11 MOV @#42, R0 , GET THE MONITOR ADDRESS
2719 005532 001405 BEQ $DOAGN , IF NONE
2720 005534 004767 000012 JSR PC, RLODER , RESTORE XXDP MONITOR
2721 005540 000005 RESET ; RETURN TO ACT11 MONITOR
2722
2723
2724          , * SERVICE XXDP/ACT11
2725 005542 000137 000156 JMP @#$ENDAD , JUMP TO ACT SERVICE
2726
2727 005546 000137 000250 $DOAGN JMP @#RESTRT , REPEAT TEST IF NOT UNDER ACT11/XXDP
2728
2729 005552 004767 001632 RLODER JSR PC, CLRMM , STOP MEMORY MANAGEMENT SO CAN RESTORE LOADERS
2730 005556 013704 000344 MOV @#SAVR4, R4 , RESTORE R4 WITH SAVR4
2731 005562 014445 4$ MOV -(R4), -(R5) , RESTORE LOADERS
2732 005564 020437 000210 CMP R4, @#ENDSTK
2733 005570 101374 BHI 4$
2734 005572 000207 RTS PC , RETURN FROM RLODER CALL
2735
2736          , CONTROL C HANDLER
2737
2738 005574 004767 177752 CTLC JSR PC, RLODER , RESTORE ABS LOADER
2739 005600 000167 000402 JMP APTHLT , IF NOT APT HALT AT FATHLT
2740
2741

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2742          , * ERROR HANDLING ROUTINE
2743          , * -----
2744          , *
2745          , * PROGRAM COMES HERE EACH TIME AN ERROR IS ENCOUNTERED THIS
2746          , * ROUTINE TYPES OUT THE ERROR MESSAGE IN THE FORMAT GIVEN EARLIER
2747
2748
2749 005604 017637 000000 000402 ERROR MOV @ (SP), @#$FATAL ;LOAD THE LOCATION $FATAL WITH THE ERROR NUMBER
2750 005612 010346          15      MOV R3, -(SP) ;SAVE R3
2751 005614 010046          MOV RO, -(SP) ;AND RO ON THE STACK
2752
2753          , SETUP BANK NO IN FATAL FOR APT
2754
2755 005616 010103          MOV R1, R3 ;GET VIRTUAL ADDRESS UNDER TEST FOR GETBNK
2756 005620 004767 001604      JSR PC, GETBNK ;GET BANK NO UNDER TEST INTO PBNK
2757 005624 013703 000312      MOV @#PBNK, R3 ;GET BANK UNDER TEST
2758 005630 110337 000403      MOVB R3, @#$FATAL+1 ;STORE FAILING BANK NO FOR APT
2759
2760
2761
2762 005634 010346          MOV R3, -(SP) ;TEMPORARILY STORE R3
2763 005636 012703 000376      MOV #376, R3 ;MAKE R3 AS THE STACK POINTER
2764 005642 013743 000306      MOV @#PASFLG, -(R3) ;OUTPUT THE WORD STORED AT
2765 005646 005043          CLR -(R3)
2766 005650 113713 000402      MOVB @#$FATAL, (R3) ;PUT ERROR NO. ON ERROR STACK
2767 005654 016643 000006      MOV 6(SP), -(R3) ;PLACE THE RETURN PC AT (R3)
2768 005660 011143          MOV (R1), -(R3) ;PLACE BAD DATA,
2769 005662 010043          MOV RO, -(R3) ;AND GOOD DATA ON THE STACK
2770 005664 005043          CLR -(R3)
2771 005666 016313 000004      MOV 4(R3), (R3) ;TAKE THE
2772 005672 040013          BIC RO, (R3) ;EXCLUSIVE OR OF GOOD AND BAD DATA
2773 005674 046300 000004      BIC 4(R3), RO ;TO FIND THE BITS THAT FAILED
2774 005700 050013          BIS RO, (R3) ;AND PLACE IT ON THE STACK
2775 005702 012700 002012      MOV #ENDPRG- -24 RO, THIS CODE BRINGS THE RELATIVE ADDRESS
2776 005706 060700          ADD PC, RO ;OF THE STARTING OF THE ERROR STACK
2777 005710 062700 000022      ADD #18, RO ;FOR THE SPECIFIC 4K BANK
2778 005714 005316          DEC (SP)
2779 005716 002374          BGE 65
2780 005720 005726          TST (SP)+ ;RESTORE THE STACK POINTER
2781
2782 005722 105037 000277      EPRTYP CLRB @#TYPENB ;DISABLE ANY TYPE OUT
2783 005726 105737 000300      15 TSTB @#$PRERR ;IF THIS IS PARITY PROBLEM
2784 005732 001007          BNE 35 ;THEN GO TO 35
2785 005734 105720          TSTB (RO)+ ;OTHERWISE INCREMENT THE ERROR STACK POINTER BY 1
2786 005736 105737 000301      TSTB @#$ADERR ;IF THIS IS ADDRESSING PROBLEM
2787 005742 001003          BNE 35 ;THEN GO TO 35
2788 005744 105720          TSTB (RO)+ ;INCREMENT THE POINTER RO BY 1
2789 005746 005713          25 TST (R3) ;IS BIT 15 OF (R3) SET?
2790 005750 100015          BPL 45 ;IF NOT THEN GO TO 45
2791 005752 122710 000377      35 CMPB #377, (RO) ;OTHERWISE SEE IF THIS ERROR HAS OCCURED 377 TIMES
2792 005756 001401          BEQ 55 ;IF SO DON'T BUMP ERROR COUNT
2793 005760 105210          INCB (RO) ;INCREMENT THE ERROR COUNTER BY 1
2794 005762 122710 000001      55 CMPB #1, (RO) ;MORE THAN 1 ERROR OCCURRED ON THIS BIT?
2795 005766 001404          BEQ 75 ;BRANCH IF NO
2796 005770 032777 000400 172452 BIT #400, @SWP ;STOP ERROR PRINTOUT AFTER 1 WANTED?
2797 005776 001002          BNE 45 ;BRANCH IF YES (DON'T TYPE ERROR)

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2798	006000	105237	000277		75	INCB	@#TYPENB	, ENABLE THE TYPE OUT ROUTINE
2799	006004	105737	000300		45	TSTB	@#SPRERR	, PARITY ERROR?
2800	006010	001411				BEQ	65	, BRANCH IF NO
2801	006012	004767	000406			JSR	PC, TPRER	, ELSE TYPE "PAR ERR"
2802	006016	000411				BR	85	, AND DON'T TEST INDIVIDUAL BIT FAILURES
2803	006020	105737	000301			TSTB	@#SADERR	, ADDRESS ERROR?
2804	006024	001403				BEQ	65	, BRANCH IF NO
2805	006026	004767	000346			JSR	PC, TPADERR	, PRINT "ADR ERR"
2806	006032	000403				BR	85	
2807	006034	105720			65	TSTB	(R0)+	, POINT TO NEXT ENTRY IN ERROR STACK
2808	006036	006313				ASL	(R3)	, IS THERE STILL AN ERROR BIT SET IN ERROR
2809	006040	001342				BNE	25	, BR IF YES - KEEP FILLING ERROR STACK
2810	006042	112737	000006	000314	85	MOVB	#6, @#TYPCNT	, TELL TYPOCT TO TYPE 6 WORDS OF ERROR STACK
2811								, THE STACK POINTED BY R3
2812	006050	004767	001150			JSR	PC, PUTADR	, GO TO THE SUBROUTINE TO PLACE THE ADDRESS IN R1
2813								, AT LOCATIONS (R3) AND (R3-2)
2814	006054	004767	000622			JSR	PC, TYPERR	, TYPE ERROR STACK (7 WORDS)
2815								
2816	006060	005037	000300		105	CLR	@#SPRERR	, CLEAR ADDRESS/PARITY ERROR FLAGS
2817	006064	012600				MOV	(SP)+, R0	, RESTORE R0
2818	006066	012603				MOV	(SP)+, R3	, AND R3
2819	006070	105737	000420		FNDERR	TSTB	@#SENV	, ARE WE RUNNING UNDER APT?
2820	006074	001404				BEQ	25	, IF NOT THEN TEST FOR HALT
2821	006076	012737	000001	000400		MOV	#1, @#MSGTY	, OTHERWISE INFORM THE APT
2822	006104	000443				BR	FATHLT	, GOTO FATHLT AND WAIT FOR APT
2823								
2824	006106	010246			25	MOV	R2 - (SP)	, SAVE R2 TEMP
2825	006110	005777	172334			TST	@SWR	, DOES THE OPERATOR REQUIRE THE PROGRAM TO HALT
2826								, ON ERROR
2827	006114	100405				BMI	45	, IF SO THEN HALT ON ERROR
2828						CHECK	FOR CONTROL-C KEY	
2829								
2830	006116	004767	001546			JSR	PC, CHECKC	, IF CONTROL-C TYPED THEN PRINT ERROR HISTORY
2831								, AND HALT AT FATHLT
2832	006122	105737	000042		75	TSTB	@#42	, ARE WE RUNNING UNDER ACT?
2833	006126	001401				BEQ	65	, BRANCH IF NO
2834								
2835	006130	000000			45	HALT		, PROGRAM HAS HALTED ON ERROR, R1 IS POINTING
2836								, TO A LOCATION WHICH SHOULD HAVE CONTAINED
2837								, THE WORD STORED IN R0
2838	006132	012602			65	MOV	(SP)+, R2	, RESTORE R2
2839	006134	062716	000002			ADD	#2, (SP)	, RESTORE THE RETURN ADDRESS
2840	006140	000207				RTS	PC	, RETURN FROM THE SUBROUTINE
2841								
2842								
2843								
2844	006142					FATERR		
2845	006142	004767	000416			SEQERR	JSR	PC, TPCRLF
2846	006146	051105	047522	020122		ASCIZ	/ERROR #/	, TYPE "ERROR #"
2847	006154	000043						
2848							EVEN	
2849								
2850	006156	017637	000000	000402		MOV	@(SP), @#SFATAL	, LOAD THE LOCATION SFATAL WITH THE ERROR NUMBER
2851	006164	105237	000314			INCB	@#TYPCNT	, TELL STPNUM TO TYPE 1 WORD
2852	006170	012703	000376			MOV	#376, R3	, STPNUM USES R3 AS STACK
2853	006174	013743	000402			MOV	@#SFATAL - (R3)	, PUT ERROR NO ON STACK

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2854 006200 005743          TST      -(R3)          ,STPNUM REQUIRES THIS
2855 006202 004767 000562    JSR      PC,FATYP      ,TYPE ERROR NO
2856 006206 105737 000420    APTHLT  TSTB      @#SENV ,RUNNING UNDER APT?
2857 006212 001326          BNE      FNDERR       ,BRANCH IF YES
2858 006214 000000    FATHLT  HALT        ,FATAL ERROR OR C HALT
2859 006216 000137 000250    JMP      @#RESTRT     ,RESTART TST SUT DON'T CLEAR PASS COUNT
2860                                     ,IN CASE C RESTART
2861
2862
2863      .PARERR
2864      . PARITY TRAP HANDLER
2865      . COME HERE FROM A TRAP TO 114
2866      . THIS ROUTINE SEARCHES THE AVAILABLE PARITY MODULES AND IF ONE
2867      . HAS A PARITY ERROR BIT SET THE GET THE PARITY ERROR ADDRESS
2868      . AND CALL THE "ERROR" ROUTINE TO PRINT ERROR MESSAGE
2869      . IF NO PARITY ERROR BITS CAN BE FOUND A FATAL ERROR 'S DONE
2870
2871      . REGISTER US AGE
2872      . RO= HOLDS PARITY MODULE ADDRESSES
2873      . R1= GETS ERROR ADDRESS FOR "ERROR" CALL
2874
2875 006222 012637 000356    PAPERR  MOV      (SP)+,@#PARSP ,SET PAPSP TO RETURN ADDRESS
2876 006226 011637 000360    MOV      (SP),@#PARPS ,SAVE PSW FOR RETURN
2877 006232 013706 000350    MOV      @#SAVR6,SP ,AND RESET THE SP SINCE NOT ENOUGH STACK ROOM
2878                                     ,TO COMPLETE THE ERROR SERVICE ROUTINE
2879 006236 010067 000132    MOV      RO,SAVR0 ,SAVE RO DURING PARITY SERVICE
2880 006242 010167 000130    MOV      R1,SAVR1 ,SAVE R1 DURING PARITY SERVICE
2881 006246 013701 000352    MOV      @#PARMAP,R1 ,GET PARITY AVAILABLE MAP
2882 006252 012700 172100    MOV      #172100,RO ,PO= FIRST PARITY ADDRESS
2883
2884 006256 005701          TST      R1           ,ANY PARITY MODULES AVAILABLE?
2885 006260 001442          BEQ      4$          ,BR IF NO -FATAL ERROR-
2886 006262 000241          CLC
2887 006264 006001    1$      ROR      R1           ,SHIFT PARITY MAP BIT INTO C BIT
2888 006266 103005          BCC      2$          ,BRANCH IF THIS PARITY MODULE NOT AVAILABLE
2889 006270 005710          TST      (PO)        ,PARITY MODULE ERROR BIT SET?
2890 006272 100406          BMI      3$          ,BRANCH IF YES -CALL "ERPOR" ROUTINE
2891 006274 020027 172136    CMP      RO,#172136 ,DONE ALL PARITY MODULES?
2892 006300 002032          BGE      4$          ,BR IF YES- GO TO FATAL ERROR CALL-
2893 006302 062700 000002    2$      ADD      #2,PO ,POINT TO NEXT PARITY ADDRESS
2894 006306 000766          BR       1$          ,AND KEEP TRYING
2895 006310 042710 100000    3$      BIC      #100000,(RO) ,CLEAR PARITY ERROR BIT
2896 006314 011001          MOV      (PO),R1 ,GET PARITY MODULE CSP
2897 006316 006101          ROL     R1           ,SHIFT ERROR ADDRESS BITS 11-5 INTO 15-9
2898 006320 006101          ROL     R1
2899 006322 006101          ROL     R1
2900 006324 006101          ROL     R1
2901 006326 042701 000777    BIC      #777,R1 ,SAVE ERROR ADDRESS ONLY
2902 006332 105237 000300    INCB    @#SPERR ,TELL "ERROR" PARITY ERROR CALL
2903 006336 004767 177242    JSR     PC,ERROR ,*ERROR* REPORT ERROR MESSAGE
2904 006342 000050          SO ,*****ERROR NUMBER 50*****
2905
2906 006344 016700 000024    MOV     SAVRO,RO ,RESTORE RO
2907 006350 016701 000022    MOV     SAVR1,R1 ,RESTORE R1
2908 006354 013746 000360    MOV     @#PARPS,-(SP) ,SET RETURN PSW ON STACK
2909 006360 013746 000356    MOV     @#PARSP,-(SP) ,AND SET RETURN ADDRESS ON STACK
  
```

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2910 006364 000002          RTI          ,RETURN TO TEST WHERE PARITY TRAP OCCURRED
2911
2912          ,COME HERE IF NO PARITY ERROR FLAG FOUND SET
2913 006366          45
2914 006366 004767 177550      JSR      PC,FATERR      ,*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
2915 006372 000051          51          ,*****ERROR NUMBER 5:*****
2916
2917
2918          ,R0+R1 ARE SAVED HERE FOR PARITY TRAP DUE TO INSUFFICIENT
2919          ,STACK SPACE BETWEEN 500-450
2920 006374 000000      SAVR0  0          ,SAVE R0 DURING PARITY TRAP SERVICE
2921 006376 000000      SAVR1  0          ,SAVE R1 DURING PARITY TRAP SERVICE
2922
2923
2924 006400 105737 000277      TPADER  TSTB  @#TYPENB      ,TYPE ERROR?
2925 006404 001406          BEQ      15          ,BRANCH IF NO
2926 006406 004767 000160      JSR      PC,PNTMES      ,TYPE CR, LF AND "ADR ER"
2927 006412 042101 020122 051105  ASCIZ  'ADR ERR'
2928 006420 000122
2929          EVEN
2930 006422 000207          15      PTS      PC
2931
2932 006424 105737 000277      TPPER  TSTB  @#TYPENB      ERROR PRINTOUTS ALLOWED?
2933 006430 001406          BEQ      15          ,BRANCH IF NO
2934 006432 004767 000174      JSR      PC,PNTMES      GO TO TYPE CR, LF AND "PAR ERR"
2935 006436 040520 020122 051105  ASCIZ  'PAR ERR'
2936 006444 000122
2937          EVEN
2938 006446 000207          15      PTS      PC
  
```



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2939
2940
2941          , * TYPE OUT ROUTINE
2942          , * -----
2943          , *
2944          , * THIS ROUTINE IS USED BY THE PROGRAM TO TYPE OUT ANY CHARACTER
2945          , *
2946
2947 006450 010146          NOTYP  MOV    R1, -(SP)
2948 006452 016601 000002          MOV    2(SP), R1
2949 006456 105721          4$     TSTB   (R1)+          , IF THIS TYPE OUT HAS BEEN SUPRESSED THEN
2950 006460 001376          BNE    4$           , PREPARE TO RETURN
2951 006462 000412          BR     RETTYP
2952 006464 010146          STYPE  MOV    R1, -(SP)          , SAVE R1
2953 006466 010046          MOV    RO, -(SP)         , AND RO ON THE STACK
2954 006470 016601 000004          MOV    4(SP), R1         , PLACE THE ADDRESS OF MESSAGE TO BE TYPED IN R1
2955 006474 112100          2$     MOVSB  (R1)+, RO      , PLACE THE BYTE TO BE TYPED IN RO
2956 006476 001403          BEQ    4$           , IF IT IS END OF MESSAGE THEN GO TO 4$
2957 006500 004767 000022          JSR    PC, $TPCHR        , OTHERWISE GO TO TYPE THE CONTENTS OF RO
2958 006504 000773          BR     2$
2959 006506 012600          4$     MOV    (SP)+, RO      , RESTORE RO
2960 006510 005201          RETTYP INC    R1          , CAUSE P1 TO
2961 006512 042701 000001          BIC    #1, R1          , POINT TO EVEN ADDRESS
2962 006516 010166 000002          MOV    R1, 2(SP)        , MODIFY THE RETURN ADDRESS
2963 006522 012601          MOV    (SP)+, R1        , RESTORE P1
2964 006524 000416          BR     EXTYP           , AND RETURN VIA RTS PC
2965
2966 006526 132737 000040 000421 STPCHR B TB    #40, @#SENUM          , HAVE TYPE OUTS BEEN DISABLED?
2967 006534 001005          BNE    4$           , IF SO THEN RETURN FROM THE SUBROUTINE
2968 006536 105737 177564          2$     TSTB   @#STPS          , WAIT HERE
2969 006542 100375          BPL    2$           , UNTIL THE PRINTER IS READY
2970 006544 110037 177566          MOVSB  RO, @#STPB        , LOAD DATA TO BE TYPED INTO DATA REG
2971 006550 000404          4$     BR     EXTYP           , RETURN
2972
2973 006552 004767 177706          PCRLF JSR    PC, $TYPE          ,
2974 006556 005015 000          ASCIZ  <15><12>          , CR/LF
2975 006562          EVEN
2976 006562 000207          EXTYP RTS    PC          RETJRN
2977
2978 006564 004767 177762          TPCRLF JSR    PC, PCRLF          , TYPE CR/LF
2979 006570 000735          BR     $TYPE          , NOW GO TO TYPE THE REST OF THE MESSAGE
2980
2981
2982 006572 032777 000020 171650 PNTMES BIT    #20, @#SWR          , PRINTOUTS ALLOWED?
2983 006600 001323          BNE    NOTYP          , BRANCH IF NO
2984 006602 123737 000042 000046          CMPB   @#42, @#46        , RUNNING UNDER ACT 11?
2985 006610 001717          BEQ    NOTYP          , BRANCH IF YES -NOT PRINTOUT-
2986 006612 000764          BR     TPCRLF          , SEND CR/LF AND TYPE MESSAGE

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2987
2988      , * ROUTINE TO TYPE OUT A DECIMAL NUMBER
2989      , * -----
2990      , *
2991      , * THIS ROUTINE IS USED TO CONVERT THE CONTENTS OF LOCATION
2992      , * DECHRD TO DECIMAL NUMBERS AND TYPE THEN FOLLOWING 3 SPACES
2993      , *
2994
2995 006614 004767 177732      TYPDEC JSR      PC,PCRLF      ;TYPE CR/LF
2996
2997 006620 005046      STPDEC CLR      -(SP)
2998 006622 013746 000312      MOV      @#DECHRD, -(SP) ;GET THE WORD THAT HAS TO BE CONVERTED TO A
2999                                     ;DECIMAL NUMBER
3000 006626 162716 000012      2$      SUB      #10, (SP)
3001 006632 002403      BLT      4$      ; IF THE NUMBER IN (SP) WAS LESS THAN 10. THEN
3002                                     ;GO TO 4$
3003 006634 005266 000002      INC      2(SP)      ; OTHERWISE ADD 1 TO THE LOCATION STORING 10'S DIGIT
3004 006640 000772      BR      2$      ; AND RETURN TO 2$
3005 006642 062716 000012      4$      ADD      #10, (SP)
3006 006646 052716 000060      BIS      #60, (SP)      ; MAKE THE CONTENTS OF (SP) A DECIMAL NUMBER
3007 006652 112667 000020      MOV      (SP)+, 6$-2      ; PLACE THE 1'S DIGIT TO BE TYPED
3008 006656 052716 000060      BIS      #60, (SP)      ; MAKE THE CONTENTS OF (SP) A DECIMAL NUMBER
3009 006662 112667 000007      MOV      (SP)+, 6$-3      ; PLACE THE 10'S DIGIT TO BE TYPED
3010 006666 004767 177572      JSR      PC,$TYPE      ; GO TO TYPE THE NUMBER IN DECIMAL FOLLOWED BY
3011                                     ; 3 SPACES
3012 006672 020040 030040 000060      ASCIZ / 00/
3013      .EVEN
3014 006700 000207      6$      RTS      PC      ; RETURN FROM THE SUBROUTINE

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3015
3016
3017          , * OCTAL TYPE OUT ROUTINE
3018          , * -----
3019          , *
3020          , * THIS ROUTINE IS USED TO TYPE OUT THE OCTAL VALUES
3021          , * CONTROL SHOULD COME TO THIS ROUTINE WITH R3 POINTING TO
3022          , * THE LOW ORDER BITS (I. E. BITS 0-15) OF THE ADDRESS TO
3023          , * BE TYPED WHERE AS R3-2 SHOULD CONTAIN THE HIGH ORDER BITS
3024          , * (I. E. BITS 16 & 17) CONTENTS OF LOCATION R3-1 AND R0 ARE
3025          , * DESTROYED BY THIS SUBROUTINE
3026          , * BYTE TYPCNT SHOULD BE SET TO THE NUMBER OF WORDS THAT HAVE
3027          , * TO BE TYPED.
3028          , *
3029
3030 006702 032777 020000 171540 TYPERR BIT #20000, @SWR ; ERROR PRINTOUT WANTED?
3031 006710 001054          BNE OCTXT ; BRANCH IF NO
3032 006712 004767 177634 JSR PC, PCRLF ; TYPE CR/LF
3033 006716 004767 000012 JSR PC, TYPOCT ; TYPE OCTAL NO.
3034 006722 000447          BR OCTXT ; RETURN VIA RTS PC
3035 006724 012123          OCTTYP: MOV (R1)+, (R3)+ ; PLACE THE HIGH ORDER BITS AT LOCATION POINTED
3036          ; BY R3
3037 006726 012113          MOV (R1)+, (R3) ; AND NOW PLACE THE LOW ORDER BITS
3038 006730 105237 000314 INCB @#TYPCNT ; ENABLE THE TYPE OUT OF ONE OCTAL WORD
3039 006734 052743 000004 TYPOCT BIS #4, -(R3)
3040 006740 106113 25 ROLB (R3)
3041 006742 103376 BCC 25
3042 006744 005000 CLR R0
3043 006746 106113 ROLB (R3) ; GET BITS 17 & 16 INTO R0
3044 006750 006100 ROL R0
3045 006752 106113 ROLB (R3)
3046 006754 006100 ROL R0
3047 006756 000405 BR $TPNUM
3048 006760 004767 177500 RPTOCT. JSR PC, $TYPE ; TYPE 3 SPACES
3049 006764 020040 000040 ASCI2 / /
3050          EVEN
3051 006770 005000 FATYP. CLR R0
3052 006772 012723 000006 $TPNUM MOV #6, (R3)+ ; ENABLE THE TYPE OUT OF 6 OCTAL DIGITS
3053 006776 000241 4$ CLC
3054 007000 006113 ROL (R3)
3055 007002 006100 ROL R0 ; PLACE THE CARRY FROM (R3) IN R0
3056 007004 052700 000060 BIS #60, R0 ; OR THE CONTENTS OF R0 WITH AN ASCII 0
3057 007010 004767 177512 JSR PC, $TPCHR ; TYPE THE OCTAL NUMBER STORED IN R0
3058 007014 005000 CLR R0
3059 007016 006113 ROL (R3)
3060 007020 006100 ROL R0 ; PLACE THE CARRY FROM (R3) IN R0
3061 007022 006113 ROL (R3)
3062 007024 006100 ROL R0 ; PLACE THE CARRY FROM (R3) IN R0
3063 007026 105363 177776 DECB -2(R3) ; IF WE HAVEN'T TYPED THE 6 OCTAL DIGITS
3064 007032 001361 BNE 4$ ; THEN REPEAT FROM 4$
3065 007034 105337 000314 DECB @#TYPCNT ; IF ALL THE WORDS REQUIRED HAVE NOT BEEN
3066 007040 001347 RPTOCT ; TYPED THEN REPEAT FROM RPTOCT
3067 007042 000207 OCTXT RTS PC
    
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3068
3069 ;* ROUTINE TO SET UP MEMORY MANAGEMENT REGISTERS
3070 ;* -----
3071 ;*
3072 ;* PROGRAM CONTROL COMES HERE TO DETERMINE IF THE MEMORY MANAGEMENT
3073 ;* IS AVAILABLE OR NOT, AND IF IT IS AVAILABLE THEN WHETHER
3074 ;* THE MEMORY ABOVE 28K IS REQUIRED TO BE TESTED OR NOT.
3075 ;*
3076
3077 007044 012702 001403 MEMMNG. MOV #1400,R2
3078 007050 105037 000276 MMREG CLRB @#MMAVA ;CLEAR THE BYTE THAT IS SUPPOSED TO INDICATE
3079 ;THAT MEM. MANAG. IS AVAILABLE FOR TESTING
3080 007054 032777 010000 171366 BIT #10000,@SWR ;HAS THE OPERATOR ASKED TO CHECK MEMORY MANAG ?
3081 007062 001441 BEQ RETMM ;IF NOT THEN RETURN FROM THE SUBROUTINE
3082 007064 012700 000004 MOV #4,R0 ;PREPARE TO SETUP TIME OUT VECTOR
3083 007070 012720 007170 MOV #NOMM,(R0)+ ;RETURN ADDRESS TO NOMM
3084 007074 012710 000340 MOV #340,(R0) ;AND WITH A PSW OF 340
3085 007100 005037 177572 CLR @#SRO ;TRY TO REACH MEM. MANAG. SRO
3086 007104 105237 000276 INCB @#MMAVA ;IF IT IS AVAILABLE THEN SET MEM MANAG AVAILABLE
3087 ;BYTE
3088 007110 012701 172340 MOV #172340,R1 ;R1 IS POINTING TO PAR0
3089 007114 005021 CLR (R1)+ ;PAR0 WILL POINT TO BANK 0
3090 007116 062702 000200 25 ADD #200,R2
3091 007122 010221 MOV R2,(R1)+ ;SETUP PAR1-PAR6
3092 007124 020127 172356 CMP R1,#172356
3093 007130 103772 BLO 25
3094 007132 012711 007600 MOV #7600,(R1) ;PAR7 IS POINTING TO THE I/O PAGE
3095 007136 012701 172300 MOV #172300,R1
3096 007142 012721 077406 45 MOV #77406,(R1)+ ;SETUP PDR0-PDR7
3097 007146 020127 172316 CMP R1,#172316
3098 007152 101773 BLOS 45
3099 007154 005237 177572 INC @#SRO ;ENABLE MEM MANAG
3100 007160 005010 SRETMM CLR (R0) ;RESTORE TIME OUT TRAP VECTOR FOR ANY FUTURE TRAP
3101 007162 012740 000104 MOV #BUSER,-(R0)
3102 007166 000207 RETMM RTS PC
3103
3104 007170 022626 NOMM CMP (SP)+,(SP)+ ;RESTORE STACK POINTER
3105 007172 004767 177366 JSR PC,TPCRLF ;TYPE "NO MEMORY MANAGEMENT MESSAGE
3106 007176 047516 046440 043516 ASCIZ /NO MNG/
3107 007204 000
3108 ;EVEN
3109 007206 004767 176730 JSR PC,FATERR ;*ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
3110 007212 000052 52 ;*****ERROR NUMBER 52*****
3111
3112 007214 000761 BR SRETMM ; RESTORE TIME OUT TRAP VECTOR
3113
3114 007216 013702 172354 UPMM MOV @#172354,R2 ;PREPARE TO UPDATE MEMORY MANAG REGISTERS
3115 007222 000712 BR MMREG
  
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3116
3117
3118
3119
3120
3121
3122
3123
3124
3125
3126
3127 007224 005063 177776 PUTADR CLR -2(R3)
3128 007230 010113 MOV R1,(R3)
3129 007232 105737 000276 TSTB @#MMAVA
3130 007236 001425 BEQ 6$
3131 007240 010146 MOV R1,-(SP)
3132 007242 042701 017777 BIC #17777,R1
3133 007246 040113 BIC R1,(R3)
3134 007250 052701 004000 BIS #4000,R1
3135 007254 006001 2$ ROR R1
3136 007256 103376 BCC 2$
3137 007260 062701 172340 ADD #172340,R1
3138 007264 011101 MOV (R1),R1
3139 007266 052701 010000 BIS #10000,R1
3140 007272 006101 4$ ROL R1
3141 007274 103376 BCC 4$
3142 007276 006101 ROL R1
3143 007300 006143 ROL -(R3)
3144 007302 006101 ROL R1
3145 007304 006123 ROL (R3)+
3146 007306 050113 BIS R1,(R3)
3147 007310 012601 MOV (SP)+,R1
3148 007312 000207 6$ RTS PC
3149
3150
3151
3152
3153
3154
3155
3156
3157
3158
3159
3160
3161
3162 007314 016143 000001 GETADR MOV 1(R1),-(R3)
3163 007320 005043 CLR -(R3)
3164
3165 007322 116113 177777 MOVB -1(R1),(R3)
3166 007326 000207 2$ RTS PC
  
```

\* 18 BIT ADDRESS GENERATOR  
 -----  
 \*  
 \* THIS SUBROUTINE IS USED TO PLACE THE ADDRESS STORED IN R1  
 \* IN THE LOCATION POINTED BY R3. THE ADDRESS IN R1 IS CONVERTED  
 \* TO AN 18 BIT ADDRESS ONLY IF MEM MANAG IS AVILABLE IN WHICH  
 \* CASE THE HIGH ORDER BITS OF THE ADDRESS ARE PLACED IN LOCATION  
 \* POINTED BY R3-2  
 \*  
 \*  
 \* PLACE THE ADDRESS STORED IN R1 IN LOCATION (R3)  
 \* IS THE MEM. MANAG. AVILABLE ?  
 \* IF NOT THEN RETURN FROM THE SUBROUTINE  
 \* SAVE R1  
 \* CLEAR BITS 0-12 OF THE ADDRESS IN R1  
 \* LEAVE BITS 0-12 OF THE ADDRESS IN (R3)  
 \* PREPARE TO SHIFT R1 BY 12 PLACES  
 \* GET THE NUMBER OF PAR IN R1  
 \* GET THE ADDRESS OF PAR IN R1  
 \* LOAD R1 WITH THE CONTENTS OF PAR  
 \* PLACE THE ADDRESS BITS 13-17 IN BITS 11-15 OF R1  
 \* PLACE BIT 17 IN LOCATION POINTED BY R3-2  
 \* PLACE BIT 16 OF THE ADDRESS  
 \* PLACE BITS 13-15 OF THE ADDRESS IN LOCATION (R3)  
 \* RESTORE R1  
 \* RETURN FROM THE SUBROUTINE  
 \* GET ADDRESS FROM THE APT MAILBOX  
 -----  
 \*  
 \* THIS SUBROUTINE IS USED TO GET ADDRESS FROM APT MAILBOX AND  
 \* PLACE IT IN THE LOCATION USED BY THE PROGRAM TO DEFINE THE  
 \* MEMORY BOUNDRIES  
 \* PROGRAM CONTROL SHOULD COME TO THIS SUBROUTINE WITH R1 POINT-  
 \* ING TO THE MEMORY TYPE IN THE APT MAILBOX AND R3 POINTING TO  
 \* THE LOCATION+2 WHERE THE LOW ORDER BITS OF THE ADDRESS HAVE  
 \* TO BE PLACED  
 \*  
 \*  
 \* PLACE THE LOW ORDER BITS OF THE ADDRESS  
 \* CLEAR THE LOCATION WHERE THE HIGH ORDER BITS  
 \* HAVE TO BE PLACED  
 \* PLACE BITS 16 & 17  
 \* RETURN FROM THE SUBROUTINE

```

3167
3168
3169
3170
3171
3172
3173
3174
3175
3176
3177 007330 105237 000315      SGTSIZ  INCB      @#SAVKBB      ;PREPARE TO PLACE ADDRESS BITS 13-17 IN BITS
3178                                     ;0-4 OF R2
3179
3180 007334 012301      GETSIZ  MOV      (R3)+,R1
3181 007336 011302      MOV      (R3),R2      ;LOAD R2 WITH THE LOW ORDER BITS OF THE ADDRESS
3182 007340 042702 017777      BIC      #17777,R2    ;CLEAR ADDRESS BITS 0-12
3183 007344 052702 000040      2$      BIS      #40,R2
3184 007350 006001      4$      ROR      R1
3185 007352 006002      ROR      R2      ;ROTATE R1 AND R2 7 TIMES
3186 007354 103375      BCC      4$
3187 007356 105737 000315      TSTB     @#SAVKBB
3188 007362 001405      BEQ      6$
3189 007364 105037 000315      CLR      @#SAVKBB
3190 007370 052702 000100      BIS      #100,R2
3191 007374 000765      BR       4$
3192 007376 012301      6$      MOV      (R3)+,R1    ;PLACE THE LOW ORDER ADDRESS BITS IN R1
3193 007400 012700 160000      MOV      #160000,R0
3194 007404 040001      BIC      R0,R1      ;LEAVE BITS 0-12 OF THE ADDRESS IN R1
3195 007406 000207      RTC      PC      ;RETURN FROM THE SUBRONE
3196
3197
3198
3199
3200
3201
3202
3203
3204
3205 007410 105737 000276      CLRMM   TSTB     @#MMAVA    ;WAS THE MEMORY MANAGEMENT ENABLED ?
3206 007414 001404      BEQ     1$      ;IF NOT THEN GO TO 1$
3207 007416 005037 177572      CLR     @#SRD    ;DISABLE THE MEMORY MANAGEMENT
3208 007422 105037 000276      CLR     @#MMAVA ;AND DO NOT ATTEMPT TO TEST MEM. MANAG
3209 007426 000207      1$      RTS      PC      ;RETURN FROM THE SUBROUTINE
3210
3211
3212
3213
3214
3215
3216
3217
3218
3219 007430 010046      GETBNK  MOV      R0,-(SP)    ;SAVE R0
3220 007432 010346      MOV      R3,-(SP)    ;SAVE R3
3221 007434 042703 017777      BIC     #17777,R3    ;SAVE ONLY VIRTUAL BANK BITS
3222 007440 052703 010000      BIS     #10000,R3    ;SETUP R3 SHIFT BIT
  
```

\* CONVERT 18 BIT ADDRESS TO THE PAR FORM

\* -----

\* THIS SUBROUTINE IS USED TO CONVERT 18 BIT ADDRESS STORED IN  
 \* LOCATIONS POINTED BY R3 AND R3+2 TO THE FORM IT WILL BE STORED  
 \* IN A PAR. THE RESULT IS LEFT IN R2. R1 IS LOADED WITH BITS  
 \* 0-12 OF THE ADDRESS AND R0 WITH 160000

\* SUBROUTINE TO DISABLE MEMORY MANAGEMENT

\* -----

\* THIS SUBROUTINE IS CALLED TO DISABLE THE MEMORY MANAGEMENT  
 \* UNIT

\* GET BANK NO. UNDER TEST  
 \* CALLED BY ERRYP AND TST13 TO GET BANK NO UNDER TEST INTO PBNK  
 \* REGISTERS  
 \* R0=POINTER TO PAR UNDER TEST  
 \* R3=VIRTUAL ADDRESS ON ENTRY  
 \* R0+R3 ARE RESTORED ON EXIT

SUBROUTINE TO DISABLE MEMORY MANAGEMENT

```

3223 007444 000241          CLC
3224 007446 006003          15  ROR      R3          ;SHIFT A BANK BIT
3225 007450 103376          BCC      15          ;UNTIL IN BITS <2.0> OF R3
3226 007452 105737 000276  TSTB    @#MMAVA      ;MEMORY MANAGEMENT UNDER TEST?
3227 007456 001407          BEQ      25          ;NO EXIT
3228
3229          ;GET PAR ADDRESS AND PHYSICAL BANK NO.
3230 007460 006303          ASL      R3          ;MAKE R3 PAR ADDRESS OFFSET
3231 007462 062703 172340  ADD      #172340,R3  ;MAKE FULL PAR ADDRESS
3232 007466 011300          MOV      (R3),R0    ;GET PAR CONTENTS
3233 007470 006300          ASL      R0
3234 007472 000300          SHAB    R0          ;SHIFT BANK BITS TO BITS <7 0>
3235 007474 110003          MOVB    R0,R3      ;SET R3 TO PHYSICAL BANK NO
3236 007476 010337 000312  25  MOV      R3,@#PBANK ;STORE PHYSICAL BANK NO
3237 007502 012603          MOV      (SP)+,R3  ;RESTORE R3
3238 007504 012600          MOV      (SP)+,R0  ;RESTORE R0
3239 007506 000207          RTS      PC        ;RETURN TO CALLER
3240
3241
3242
3243          ; PARITY ENABLE/DISABLE ROUTINE
3244          ;
3245          ; THIS ROUTINE ENABLES OR DISABLES PARITY MODULES AND PRINTS ASSOCIATED MEASSAGES
3246          ; IF PARITY AVAILABLE THEN BIT13 OF "REL" IS SET AND "PAR"ITY IS PRINTED
3247          ; ALSO THE BACKGROUND TEST PATTERN (LOC BAKPAT) IS SET=376
3248          ;
3249          ; REGISTER USAGE.
3250          ; R0= POINTS TO BUS TIMEOUT TRAP VECTOR (LOC 4)
3251          ; R1= HOLDS PARITY MODULE UNIBUS ADDRESS
3252          ; R2= ON ENTRY HOLDS ENABLE/DISABLE CODE
3253          ; IF R2=0 THEN DISABLE
3254          ; IF R2=1 THEN ENABLE
3255          ; R3= SCRATCH TO SETUP LOC PARMAP WITH A MAP OF PARITY MODULES PRESENT
3256          ;
3257          ; CALL IS
3258          ; MOV      #1,R2 ,ENABLE CODE
3259          ; JSR      PC,PARITY
3260
3261
3262 007510 032777 004000 170732  PARITY BIT  #4000,@SWR  ;PARITY TEST WANTED?
3263 007516 001460          BEQ      65          ;BRANCH IF NO
3264
3265 007520 012700 000004          MOV      #4,R0      ;POINT R0 TO BUS TIMEOUT ADDRESS
3266 007524 012710 000122          MOV      #55--6,(R0) ;SET RETURN FROM TIMEOUT TRAP TO 55
3267 007530 060710          ADD      PC,(R0)    ;IN THE CURRENT BANK
3268 007532 005037 000352          15  CLR      @#PARMAP  ;CLEAR PARITY MAP HOLDER
3269 007536 012701 172140          MOV      #172140,R1 ;SET R1 TO LAST PARITY MODULE ADDRESS+2
3270 007542 012703 100000          MOV      #100000,R3 ;SET R3 TO PARMAP AVAILABLE CODE BEGIN
3271 007546 010241          25  MOV      R2,-(R1)  ;ENABLE A PARITY MODULE+TRAP IF NOT AVAILABLE
3272 007550 050337 000352          BIS      R3,@#PARMAP ;NO TRAP TO 55, SO SET PARITY AVAILABLE
3273 007554 000241          CLC
3274 007556 006003          35  ROR      R3          ;SETUP NEXT PARMAP BIT
3275 007560 103372          BCC      25          ;BRANCH IF NOT DONE ALL PARITY ADDRESSES
3276 007562 012710 000104          MOV      #BUSER,(R0) ;RESET BUS TIMEOUT TRAP VECTOR
3277 007566 005702          TST      R2          ;IS THIS A DISABLE CALL?
3278 007570 001433          BEQ      65          ;BRANCH IF YES (EXIT)

```

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SUBROUTINE TO DISABLE MEMORY MANAGEMENT

SEQ 0070

```

3279 007572 005737 000352          TST      @#PARMAP      ; WERE ANY PARITY MODULES FOUND?
3280 007576 001011                    BNE      4$           ; BRANCH IF YES
3281 007600 004767 176760          JSR      PC,TPCRLF    ; PRINT "NO PAR"
3282 007604 047516 050040 051101    ASCIZ   /NO PAR/
3283 007612          000
3284          007614          EVEN
3285 007614 004767 176322          JSR      PC,FATERR    ; *ERROR* REPORT ERROR MESSAGE AND HALT AT FATHLT
3286 007620 000053                    53                 ; *****ERROR NUMBER 53*****
3287
3288
3289 007622 152737 000040 000405 4$  BISB     #40,@#REL    ; SET PARITY UNDER TEST FLAG
3290 007630 012737 000376 000316    MOV      #376,@#BAKPAT ; SET BACKGROUND PATTERN TO
3291          000000                    ; WORST CASE PARITY CODE
3292 007636 004767 176722          JSR      PC,TPCRLF    ; PRINT "TST PARITY"
3293 007642 040520 044522 054524    ASCIZ   /PARITY/
3294 007650          000
3295          007652          EVEN
3296 007652 000405                    BR       EXITC        ; AND EXIT VIA RTS PC
3297
3298          ; GET HERE IF PARITY ADDRESS TIMED OUT TO LOC 4
3299
    
```



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## SUBROUTINE TO DISABLE MEMORY MANAGEMENT

SEQ 0071

```

3300 007654 022626      55      CMP      (SP)+, (SP)+      , RESET STACK FROM TRAP
3301 007656 000737      BR        3$              ; KEEP TRYING PARITY ADDRESSES
3302
3303 007660 142737 000040 000405 65      BICB      #40, @#REL      , CLEAR PARITY TESTING FLAG
3304 007666      EXITC
3305 007666 000207      7$      RTS        PC              , RETURN TO CALLER
3306
3307
3308
3309
3310      , CHECKC
3311      , THIS ROUTINE CHECKS IF CONTROL-C WAS TYPED AT THE END OF EACH
3312      , TEST OR IN THE ERROR TYPE ROUTINE
3313      , IF CONTROL-C TYPED THE PROGRAM IS RETURNED TO LOWER MEMORY IF IT WAS
3314      , RELOCATED AND THE ERROR HISTORY IS PRINTED OUT
3315      , FINALLY IT HALTS AT FATHLT
3316
3317 007670 105037 000315      CHECKC: CLRB      @#SAVKBB      ; INIT CONTROL-C FLAG
3318 007674 105737 177560      TSTB      @#TKS              , ANY CHAR TYPED?
3319 007700 100372      BPL        EXITC            , BR IF NO-EXIT VIA RTS PC-
3320 007702 113702 177562      MOVB      @#$KBB, R2        , GET THE CHAR TYPED
3321 007706 042702 000200      BIC        #200, R2      , CLEAR THE PARITY BIT
3322 007712 122702 000003      CMPB      #3, R2           , IS IT CONTROL-C?
3323 007716 001363      BNE        EXITC            , BRANCH IF NO -EXIT VIA RTS PC-
3324 007720 110237 000315      MOVB      R2, @#SAVKBB      , ELSE STORE THE CHAR FOR USE AS A FLAG
3325 007724 004767 176634      JSR        PC, TPCRLF      , PRINT " C"
3326 007730 041536      ASCIZ     / C/
3327      EVEN
3328 007734 000167 175104      JMP        RELOER          , GO RETURN PROGRAM TO LOWER CORE IF RELOCATED.
3329
3330      =7744
3331 007744 000000      ENDPRG  0
3332      , THIS BEGINS THE STORAGE FOR THE ERROR HISTORY
3333      , STACK FOR EACH 4K BANK 18 BYTES ARE SAVED
3334      , ALSO THE ABSOLUTE LOADER AND XXDP CODE IS SAVED
3335      , AFTER THE ERROR STACK
3336      , FOR 4K MEMORY SIZE THEN PROGRAM=7744+22=7776
000001      END

```



CROSS REFERENCE TABLE -- USER SYMBOLS

CHECKC	007670	1568	2830	3317#										
CADONE	005112	2551	2574	2584#										
CLRMEM	001472	1495#	2616											
CLRMM	007410	1429	1451	2729	3205#									
CNTSCP	001650	1567	1570#											
CONT	001532	1512#	1581											
CONTMM	005140	2548	2595#											
CTLC	005574	2708	2738#											
DECHRD	000312	1167#	1168	2677*	2680*	2716*	2998							
ENDPAS	005302	2593	2653#											
ENDPRG	007744	1093	1288	2657	2775	3331#								
ENDSTK	000310	1164#	1165	1416*	2661	2732								
ENDO	002136	1666#	1708											
END1	002236	1708#	1748											
END10	003776	2215	2223#	2366										
END12	004322	2366#	2476	2508										
END2	002346	1748#	1844											
END3	002614	1844#	1883											
END4	002724	1883#	1969											
END5	003072	1969#	2025											
END6	003226	2025#	2102											
END7	003450	2102#	2223											
ERROR	005604	1625	1686	1740	1805	1869	1909	1916	1943	2001	2076	2156	2172	2181
		2326	2334	2461	2473	2490	2749#	2903						
ERRTYP	005722	2752#												
EXITC	007666	3296	3304#	3319	3323									
EXTYP	006562	2964	2971	2976#										
FAILNM	005400	2676	2680#	2693										
FATERR	006142	1301	1349	1462	1484	1652	2844#	2914	3109	3285				
FATHLT	006214	2822	2858#											
FATYP	006770	2855	3051#											
FNDERR	006070	2819#	2857											
GALLOP	003476	2139#	2273											
GETADR	007314	1352	1353	3162#										
GETBNK	007430	2533	2756	3219#										
GETSIZ	007334	2597	2608	2613	3150#									
HIGHAD	000332	1193#	1338											
HIGHTW	000330	1192#	1337	1407										
LOOP	001542	1515#	1579											
LOWADD	000326	1190#												
LOWBNK	000304	1157#	1158	2046*	2057	2092								
LOWER	005116	2584	2588#											
LOUTHC	000324	1190#	1400	1453	2596									
M =	000200	1002#	2490											
MAXADR	005230	2611	2614	2625#										
MAXMEM	000340	1199#	1336	1420*	1642	1838	2439	2562	2578					
MEMMNG	007044	1372	2590	3077#										
MENTST	001464	1489#												
MMAVA	000276	1139#	1142	1374	2547	2592	3078*	3086*	3129	3205	3208*	3226		
MMREG	007050	1385	2607	3078#	3115									
N =	000054	1002#	1301	1304#	1349	1352#	1462	1465#	1484	1487#	1596	1599#	1610	1612#
		1613	1616#	1621	1623#	1652	1655#	1678	1681#	1686	1689#	1721	1724#	1740
		1743#	1765	1768#	1790	1792#	1800	1802#	1816	1818#	1853	1856#	1869	1872#
		1902	1905#	1909	1912#	1916	1919#	1943	1946#	1991	1994#	2001	2004#	2042
		2045#	2076	2079#	2133	2136#	2156	2159#	2172	2175#	2181	2184#	2258	2261#
		2298	2301#	2326	2329#	2334	2337#	2399	2402#	2461	2464#	2473	2476#	2490





\$FATAL	000402	1225#	2749*	2758*	2766	2850*	2853									
\$GTSIZ	007330	1408	1523	3177#												
\$HD =	000002	993														
\$HIBTS	000276	1126#														
\$HIMAX	000334	1196#	1337*													
\$KBB =	177562	1178#	3320													
\$MADR1	000432	1250#														
\$MADR2	000436	1254#														
\$MADR3	000442	1257#														
\$MADR4	000446	1260#														
\$MAIL	000400	1082	1127	1131	1223#	1293	1308									
\$MAMS1	000430	1244#														
\$MAMS2	000434	1252#														
\$MAMS3	000440	1255#														
\$MAMS4	000444	1258#														
\$MAXM	000336	1197#	1338*													
\$MBADR	000300	1127#														
\$MSGAD	000414	1230#														
\$MSGLG	000416	1231#														
\$MSGTY	000400	1027*	1224#	2821*												
\$MTYP1	000431	1245#	1346													
\$MTYP2	000435	1253#														
\$MTYP3	000441	1256#														
\$MTYP4	000445	1259#	1342													
\$NWTST=	000001	1582#	1584	1669#	1671	1710#	1712	1752#	1754	1845#	1847	1885#	1887	1971#		
		1973	2028#	2030	2103#	2105	2227#	2229	2274#	2276	2367#	2369				
		1227#	1285	2709*	2716											
\$PASS	000406	1129#														
\$PASTM	000304	1147#	1150	1275*	2783	2799	2816*	2902*								
\$PRERR	000300	3100#	3112													
\$RETMM	007160	1012#	1017													
\$SVPC =	000044	993#	1002#	1595	1675	1719	1764	1852	1900	1988	2040	2131	2256	2297		
\$SWR =	000000	2398														
\$SWREG	000422	1235#	1323													
\$TESTN	000404	1086	1134	1226#	1513*	1570	1594	1674	1718	1763	1851	1899	1987	2039		
		2130	2187	2195	2220	2255	2296	2397								
\$TN =	000014	983#	993	1582	1595#	1669	1675#	1710	1719#	1752	1764#	1845	1852#	1885		
		1900#	1971	1988#	2028	2040#	2103	2131#	2227	2256#	2274	2297#	2367	2398#		
		1180#	2970*													
\$TPB =	177566	2957	2966#	3057												
\$TPCHR	006526	2534	2681	2717	2997#											
\$TPDEC	006620	3047	3052#													
\$TPNUM	006772	1179#	2968													
\$TPS =	177564	2589	2655#													
\$TPSTK	005312	1128#														
\$TSTM	000302	1403	2952#	2973	2979	3010	3048									
\$TYPE	006464	1080	1229#													
\$UNIT	000412	1130#														
\$UNITM	000306	1236#														
\$USWR	000424	1215#														
\$Z =	000362	3330#														
\$ZZ =	007740	2490#														
\$SM =	000200	1000#	1005#	1012	1013#	1015#	1017#	1019#	1025#	1032#	1071#	1115	1116#	1118#		
		1120#	1138#	1142#	1146#	1150#	1154#	1156#	1158#	1163#	1165#	1168#	1215	1218#		
		1269#	1278	1532	1595	1647	1677	1720	1764	1852	1901	1990	2041	2132		
		2257	2297	2398	2517	2532#	2715#	2775	2975#	3108#	3266	3284#	3295#	3327#		

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CROSS REFERENCE TABLE -- USER SYMBOLS

SEQ 0077

S\* = 000276

3330#

1115# 1120

CROSS REFERENCE TABLE -- MACRO NAMES

ERRLST	390#	392	395	400	405	410	416	423	429	434	438	442	446	450	454
	458	462	466	471	475	479	483	487	489	497	501	505	516	520	529
	533	536	542	546	550	554	562	566	570	575	580	587	593	597	602
MSG	1582#	1584	1669#	1671	1710#	1712	1752#	1754	1845#	1847	1885#	1887	1971#	1973	2028#
	2030	2103#	2105	2227#	2229	2274#	2276	2367#	2369						
NEWTST	983#	1582	1669	1710	1752	1845	1885	1971	2028	2103	2227	2274	2367		
PLCERR	998#	1610	1613	1621	1790	1800	1816								
STARS	983#	1010	1075	1078	1112	1114	1121	1187	1194	1221	1264	1266	1582	1593	1669
	1673	1710	1717	1752	1762	1845	1850	1885	1898	1971	1986	2028	2038	2103	2129
	2227	2254	2274	2295	2367	2396									
SERRNM	998#	1686	1740	1869	1909	1916	1943	2001	2076	2156	2172	2181	2326	2334	2461
	2473	2490	2903												
SFATAL	391#	392	395	400	405	410	416	423	429	434	438	442	446	450	454
	458	462	466	471	475	479	483	487	489	497	501	505	516	520	529
	533	536	542	546	550	554	562	566	570	575	580	587	593	597	602
SFTERR	998#	1301	1349	1462	1484	1652	2913	3109	3285						
SSQERR	998#	1596	1678	1721	1765	1853	1902	1991	2042	2133	2258	2298	2399		
SNEWT	983#	1582	1669	1710	1752	1845	1885	1971	2028	2103	2227	2274	2367		
HEADE	983#														
SACT1	983#	1008													
SAPT8	983#	1219													
SAPTH	983#	1110													

ABS 007746 000

ERRORS DETECTED: 0

DZKMAD BIN, DZKMAD, LST/CRF/SOL/NL, TOC=DZKMAD P11

RUN-TIME: 8 8 . 5 SECONDS

RUN-TIME RATIO: 271/17=15 6

CORE USED: 11K (21 PAGES)