

DX11-B

RESPONDER
CZDXIBO

AH-8777B-MC

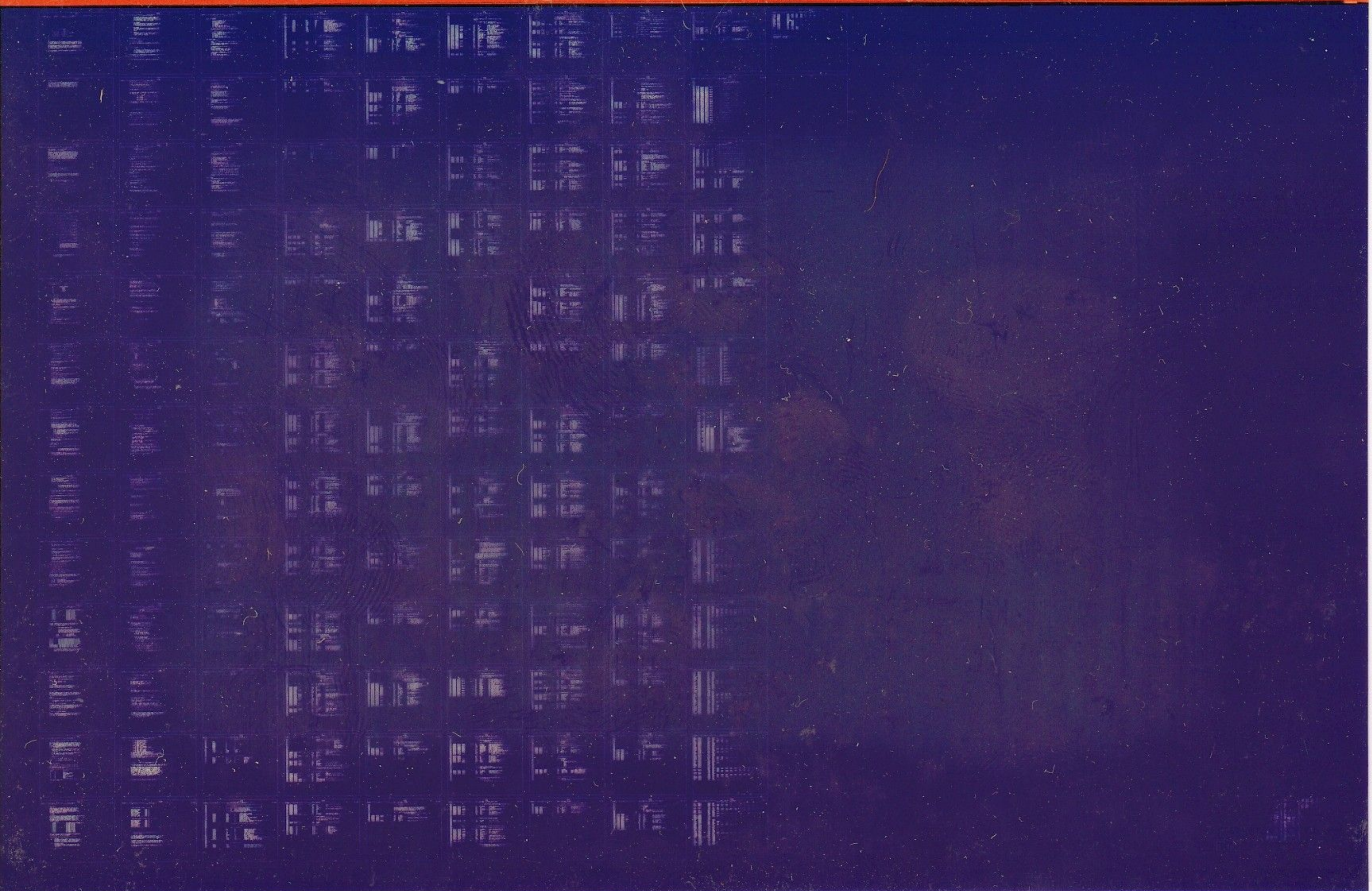
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MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER

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SEQ 0001

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OPERATING PROCEDURE

.REM %

IDENTIFICATION

PRODUCT CODE: AC-8776B-MC
PRODUCT NAME: CZDXIB0 DX11-B RESPONDER
RELEASE DATE: MARCH 1978
MAINTAINER: DIAGNOSTIC ENGINEERING

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1.0 GENERAL DESCRIPTION

SEQ 0002

THIS SYSTEM TEST PROGRAM EXERCISES THE INTERFACE BETWEEN THE PDP-11 AND AN IBM 360/370 COMMUNICATING VIA THE DX11-B CONTROL UNIT. THE PROGRAM EMULATES AN IBM CRT (2260) AND ITS CONTROL UNIT (2848) COMMUNICATING OVER EITHER A MULTIPLEXER OR SELECTOR CHANNEL. THE 360/370 EXERCISES THE INTERFACE BY RUNNING STANDARD IBM DIAGNOSTICS DESIGNED TO TEST THE 2260/2848; FRIEND OR THE

2848 RESPONDER. UP TO EIGHT 2260'S MAY BE EMULATED SIMULTANEOUSLY BY THE PROGRAM.

BASICALLY THE SYSTEM TEST PROGRAM COLLECTS THE TEST PARAMETERS NEEDED VIA A QUESTION AND RESPONSE TUTORIAL METHOD; VALIDATES THE PARAMETERS AND THEN INITIALIZES THE SYSTEM. AFTER THE SYSTEM HAS BEEN INITIALIZED THE OPERATOR IS THEN REQUIRED TO START THE TEST BY TYPING "R" AND THEN THE 360/370 BEGINS TO TEST A 2260/2848. THE SYSTEM TEST PROGRAM ONLY RECOGNIZES BASIC ERRORS; SUCH AS, PARITY ERROR, ILLEGAL DEVICE ADDRESS, ETC., WITH THE 360 DIAGNOSTIC TESTING FOR MORE DETAILED ERRORS; SUCH AS, TIMING PROBLEMS, SEQUENCING ERRORS, ETC.

THIS PROGRAM COMPLETELY REPLACES AND OBSOLETEES MD-11-DZDXC.

2.0 REQUIREMENTS

2.1 EQUIPMENT

- A. PDP-11 COMPUTER WITH A MINIMUM OF 8K OF MEMORY.
- B. DX11-B 360/370 INTERFACE OPTION.
- C. ONE CONSOLE TELETYPE OR EQUIVALENT.

2.2 STORAGE

THE TEST PROGRAM LOADS INTO 4K OF MEMORY AND REQUIRES AT LEAST ANOTHER 4K FOR DATA BUFFERS. WITH 4K OF MEMORY FOR DATA BUFFERS, UP TO SIX DEVICES (6) MAY BE EMULATED. TO EMULATE EIGHT 2260/2848 DEVICES 8K OF MEMORY FOR DATA BUFFERS IS REQUIRED.

2.3 STORAGE MAP

THE FOLLOWING MAP ILLUSTRATES THE USAGE OF MEMORY BY THE DX11-B SYSTEM TEST PROGRAM.

C O R E M A P

0-777	I I I	INTERRUPT VECTORS (256 WORDS)	I I I
1000-17777	I I I	DX11-B TEST PROGRAM (4K WORDS)	I I I
X0-X777	I I I	SPW TABLE (256 WORDS)	I I I

X1000-X1777	TUMBLE TABLE (256 WORDS)
X2000-X2777	DUPLICATE TUMBLE TABLE (256 WORDS)
X3000-X3377	DST TABLE (128 WORDS)
X3400-X3475	SOFTWARE DEVICE STATUS TABLE (DEV 0) (31 WORDS)
X3476-X4437	INPUT BUFFER (DEV 0) (241 WORDS)
X4440-X5377	OUTPUT/DISPLAY BUFFER (DEV 0) (240 WORDS)
X5400-X5475	SOFTWARE DEVICE STATUS TABLE (DEV 1) (31 WORDS)
X5476-X6437	INPUT BUFFER (DEV 1) (241 WORDS)
X6440-X7377	OUTPUT/DISPLAY BUFFER (DEV 1) (240 WORDS)
	THE ABOVE SOFTWARE BUFFER LAYOUT (DEVICE STATUS TABLE, INPUT BUFFER + OUTPUT BUFFER) WILL BE REPEATED FOR EACH DEVICE SPECIFIED (UP TO 8). EACH DEVICE EMULATED REQUIRES 512 WORDS (2000 OCTAL) OF BUFFER SPACE
160000-177777	UNIBUS ADDRESSES

NOTE -- "X" IS DETERMINED BY THE BUFFER RELOCATION FACTOR
INPUTTED AT SYSTEM CONFIGURATION TIME.
THE DEFAULT VALUE OF "X" IS 20000. "X" IS ALWAYS A
PHYSICAL ADDRESS.

3.0 LOADING PROCEDURE

THE STANDARD PROCEDURE FOR LOADING ABSOLUTE BINARY TAPES IS TO BE USED.

	STARTING ADDRESS FOR ABSOLUTE LOADER
8K	037500
12K	057500
16K	077500
20K	117500
24K	137500
28K	157500

4.0 START UP PROCEDURE

4.1 CONTROL SWITCH SETTINGS -- NONE

4.2 STARTING ADDRESSES

1000 OR 200 NORMAL STARTING ADDRESS. FOR THE FIRST TIME AFTER LOADING ONLY, THE PROGRAM REQUESTS OPERATOR TO ENTER TEST PARAMETERS. EACH SUCCESSIVE RESTART USES THE PARAMETERS WHICH HAVE BEEN PREVIOUSLY ENTERED.

1002 RESTART ADDRESS WHICH REQUESTS OPERATOR TO ENTER TEST PARAMETERS AGAIN.

NOTE: AT ANY TIME WHILE THE PROGRAM IS RUNNING, A CONTROL P (↑P) TYPED ON THE TTY KEYBOARD WILL ALSO REQUEST THE OPERATOR TO REENTER THE TEST PARAMETERS.

4.3 PROGRAM AND/OR OPERATOR ACTION

4.3.1 INITIAL PROGRAM START

1. LOAD PROGRAM INTO MEMORY USING ABSOLUTE LOADER.
2. LOAD ADDRESS 200.
3. PRESS START
4. THE PROGRAM WILL TYPE OUT "DZDXI-B NEW DX11-B RESPONDER"
5. THE SYSTEM NOW REQUESTS THE OPERATOR TO ENTER THE PARAMETERS NECESSARY TO RUN THE TEST.

4.3.2 ENTERING TEST PARAMETERS

BEFORE ANY TESTS MAY BE RUN OR WHENEVER A CHANGE IN PARAMETERS IS DESIRED, THE OPERATOR WILL BE REQUIRED TO ENTER

ALL THE TEST PARAMETERS. THE ENTERING OF THE PARAMETERS IS DONE VIA THE CONSOLE TELETYPE IN RESPONSE TO A SERIES OF QUESTIONS.

4.3.2.1 GENERAL RULES FOR ENTERING PARAMETERS

- A. ALL PARAMETERS MUST BE DELIMITED BY A CARRIAGE RETURN "(C/R)"
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R, IT MAY BE CORRECTED BY:
 - 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S)
 - 2. HITTING CONTROL-U (↑U) TO DELETE THE ENTIRE ENTRY
- C. TO SELECT THE DEFAULT PARAMETER ENTRY, TYPE CARRIAGE RETURN (C/R) ONLY.
- D. IF THE PROGRAM DETECTS AN ERROR IN A PARAMETER IT WILL REPEAT THE QUESTION AGAIN AND REQUIRE THE OPERATOR TO REENTER THE PARAMETER.

4.3.2.2 PARAMETER DEFINITION

"UNIBUS ADDRESS -OCTAL-"

REQUESTS USER TO ENTER ADDRESS WHERE THE DX RESIDES ON THE UNIBUS. THIS MUST BE A 6 DIGIT OCTAL NUMBER BETWEEN 176200 AND 177700.

DEFAULT UNIBUS ADDRESS = 176200

"VECTOR ADDRESS -OCTAL-"

REQUESTS USER TO ENTER THE VECTOR ADDRESS FOR THE DX AS A 3 DIGIT OCTAL NUMBER BETWEEN 300 AND 770.

DEFAULT VECTOR ADDRESS = 300

"DEVICE ADDRESSES (XX,XX) -HEX-"

REQUESTS THE USER TO ENTER THE 360 CHANNEL ADDRESS(ES) OF THE 2260(S) TO BE EMULATED BY THE TEST. IF MORE THAN ONE DEVICE IS TO EMULATED, THEN THE USER ENTERS IN THE RANGE OF ADDRESSES TO BE EMULATED: SUCH AS, "A0 A3" --THIS INDICATES THAT UNITS A0, A1, A2, AND A3 CAN BE USED IN THE TEST. THE UNIT ADDRESSES ARE TO BE ENTERED IN HEX BETWEEN 00 AND FF. IF A RANGE OF DEVICES IS GIVEN, THERE CAN NOT BE MORE THAN 8 TOTAL.

DEFAULT DEVICE ADDRESS = 10,10

"CHANNEL TYPE (M OR S)"

REQUESTS THE USER TO INDICATE WHAT TYPE OF 360 CHANNEL

THE DX IS INTERFACED TO: M = MULTIPLEXER CHANNEL,
S = SELECTOR CHANNEL.

DEFAULT CHANNEL = S, SELECTOR CHANNEL

"MEMORY MANAGEMENT (Y OR N)"

REQUESTS THE USER TO INDICATE WHETHER THE PROGRAM IS TO
USE THE MEMORY MANAGEMENT OPTION.
Y = YES, N = NO

DEFAULT OPTION = N, DO NOT USE MEMORY MANAGEMENT

"BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL-"

REQUESTS THE PHYSICAL ADDRESS OF WHERE THE DX
FIRMWARE BUFFERS (TUMBLE TABLE, SPW + DST) AND
SOFTWARE DEVICE BUFFERS ARE TO RESIDE. THE RELOCATION
ADDRESS IS ENTERED IN OCTAL THOUSANDS, AND MUST BE
ON A 2000 BYTE ADDRESS BOUNDARY. EG: PHYSICAL ADDRESS
10000 IS ENTERED AS 100.

NOTE: THE BUFFER CANNOT BE CLOSER THAN 24000(8)
TO ANY 20000 BOUNDARY OR TO THE I/O PAGE. THE
THE DX IS NOT CAPABLE OF HAVING THESE BUFFERS
CROSS A 20000 BOUNDARY.
IT IS POSSIBLE TO OVERLAY THE ABSOLUTE LOADER
WHICH RESIDES IN THE HIGHEST AVAILABLE 4K(10)
OF THE FIRST 28K OF MEMORY.

DEFAULT BUFFER ADDRESS = 20 (20000)

"FRIEND (F) OR 2848 DIAG (D)"

REQUESTS THE USER TO INDICATE WHAT TYPE OF TEST WILL
BE RUN ON THE 360: F = IBM'S FRIEND OR D = THE 2848
RESPONDER DIAGNOSTICS.

DEFAULT OPTION = F -- FRIEND

IN FRIEND MODE, SEE PARA 5.0 FOR LIST OF VALID IBM
CHANNEL COMMANDS.

FRIEND MODE WILL ACCEPT THE SAME COMMAND STRINGS FORMERLY
USED WITH 'CTP'.

NOTE -- IF THE 2848 RESPONDER WAS SELECTED, NO
MORE PARAMETERS ARE NEEDED, SO THE SYSTEM
WILL BE INITIALIZED AND CONTROL PASSED TO
THE MONITOR. SEE MONITOR COMMANDS 4.4.

"SEPARATE I-O BUFFERS (Y OR N)"

REQUESTS THE USER TO INDICATE WHETHER SEPARATE INPUT
AND OUTPUT BUFFER SHOULD BE MAINTAINED FOR EACH CRT
UNIT EMULATED. SEPARATE INPUT/OUTPUT BUFFERS ALLOW
THE TRANSMISSION OF THE SAME DATA PATTERN TO THE

360/370 INDEPENDENT OF WHAT DATA IS RECEIVED.
THIS IS USEFUL IN DETERMINING THE CAUSE OF BAD
DATA BEING TRANSMITTED.

NOTE -- MOST TESTS USING 'FRIEND' WILL NOT UTILIZE
SEPARATE I/O BUFFERS. THESE ARE ONLY FOR SPECIAL
SITUATIONS AS MENTIONED ABOVE.

DEFAULT OPTION = N, NO USE THE SAME I-O BUFFER

NOTE -- IF THE SAME I-O BUFFER WAS SPECIFIED, NO
MORE PARAMETERS ARE NEEDED, SO THE SYSTEM
WILL BE INITIALIZED AND CONTROL PASSED TO
THE MONITOR. SEE MONITOR COMMANDS 4.4.

"OUTPUT BUFFER FILL CHARACTER -HEX-"

REQUESTS THE USER TO ENTER THE CHARACTER WHICH IS USED
TO FILL THE OUTPUT BUFFER. THIS CHARACTER IS ENTERED IN
HEX (00 - FF).

DEFAULT FILL CHARACTER = 40, AN EBCDIC BLANK

NOW ALL TEST PARAMETERS HAVE BEEN ENTERED AND THE SYSTEM
WILL BE INITIALIZED AND CONTROL WILL BE PASSED TO THE
MONITOR.

4.3.3 SYSTEM INITIALIZATION

AFTER THE TEST PARAMETERS HAVE BEEN ENTERED THE SYSTEM IS
INITIALIZED AND CONTROL PASSED TO THE MONITOR. BEFORE
ANY COMMUNICATIONS MAY BE CONDUCTED TO THE 360 THE DX
WILL NEED TO BE ENABLED VIA THE RUN "R" COMMAND. SEE SEC-
TION 4.4 FOR MORE INFORMATION CONCERNING THIS AND OTHER
MONITOR COMMANDS.

4.4 MONITOR COMMANDS

AFTER THE TEST PARAMETERS HAVE BEEN SUCCESSFULLY ENTERED,
THE SYSTEM IS CONFIGURED AND INITIALIZED, THEN CONTROL IS
PASSED TO THE MONITOR. ONCE IN THE MONITOR THE OPERATOR
IS FREE TO ISSUE ANY COMMAND LISTED BELOW.

NOTE -- THE OPERATOR MUST ENABLE THE DX (RUN COMMAND)
BEFORE ANY TESTS MAY BE PERFORMED WITH THE 360/370.

4.4.1 GENERAL RULES FOR ENTERING MONITOR COMMANDS

- A. ALL COMMANDS MUST BE DELIMITED BY A CARRIAGE RETURN
"(C/R)"
- B. IF A TYPING ERROR IS DETECTED BEFORE ENTERING THE C/R,
IT MAY BE CORRECTED BY:
 1. USING RUBOUT(S) TO DELETE THE LAST CHARACTER(S).
 2. TYPING CONTROL-U (↑U) TO DELETE THE ENTIRE LINE.

- C. IF A USER WISHES TO ABORT A COMMAND, SUCH AS DUMPING DATA TO THE TELETYPE CONSOLE, HE DOES SO BY TYPING CONTROL-C (↑C).
- D. CONTROL-S (↑S) SIGNALS THAT CONSOLE OUTPUT SHOULD BE TEMPORARILY SUSPENDED.
- E. CONTROL-Q (↑Q) IS USED TO RESUME CONSOLE OUTPUT AFTER IT HAS BEEN STOPPED VIA A CONTROL-S.
- F. THE MONITOR MODE IS DENOTED BY THE ASTERICK (*) IN PRINT POSITION 1.
- G. IF AN ERROR IS DETECTED IN THE COMMAND BY THE PROGRAM, IT WILL PRINT A QUESTION MARK (?).
- H. IF THE OPERATOR TRIES TO ENTER DATA WHILE A COMMAND IS CURRENTLY ACTIVE OR HE OVERFLOWS THE INPUT BUFFER (64 CHARS) THE SYSTEM WILL PRINT A BACKSLASH (\) AND DELETE THE ENTIRE LINE.
- I. TYPING CTL-P (↑P) CAUSES THE SYSTEM TO BE REINITIALIZED AND NEW TEST PARAMETERS REQUESTED.

4.4.2 DESCRIPTION OF MONITOR COMMANDS

R -- ENABLE THE DX FOR TESTING - RUN COMMAND

THE RUN COMMAND DOES THE FOLLOWING:

1. INITIALIZES THE DX
2. CLEARS ALL TUMBLE TABLE ENTRIES.
3. ENABLES THE DX BY SETTING THE APPROPRIATE BITS IN DXCS.

S -- DISABLE THE DX - STOP COMMAND

THE STOP COMMAND ALLOWS THE USER TO DISABLE THE DX AFTER A SPECIFIC EVENT. THIS MAY EITHER BE IMMEDIATELY, AFTER AN INITIAL SELECTION SEQUENCE, AFTER A DATA TRANSFER, AFTER AN ENDING SEQUENCE, OR ON A PARITY ERROR.

THE FORMS OF THE STOP COMMAND ARE:

S(C/R) -- STOP IMMEDIATELY
 SI(C/R) -- STOP AFTER NEXT INITIAL SELECTION SEQUENCE
 SD(C/R) -- STOP AFTER NEXT DATA TRANSFER COMPLETION
 SE(C/R) -- STOP AFTER NEXT ENDING SEQUENCE
 SP(C/R) -- STOP ON NEXT PARITY ERROR

AFTER THE CONDITIONS OF STOP ARE MET, THE DX WILL BE DISABLED. TYPE "R" TO CONTINUE.
 THE FOLLOWING WILL BE PRINTED ON THE CONSOLE TELETYPE:


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"CURRENT DEVICE -- XX"   THE CURRENT DEVICE ADDRESS IN HEX
"XXXXXX"                 THE DXDS IN OCTAL - PROBABLY ZERO
"XXXXXX"                 THE DXCA IN OCTAL
"XXXXXX"                 THE DXCS IN OCTAL
"XXXXXX"                 THE DXOS IN OCTAL
"XXXXXX"                 THE DXBA IN OCTAL
"XXXXXX"                 THE DXBC IN OCTAL
"XXXXXX"                 THE DXMO IN OCTAL
"XXXXXX"                 THE DXMI IN OCTAL
"XXXXXX"                 THE DXCB IN OCTAL
"XXXXXX"                 THE DXND IN OCTAL
"XXXXXX"                 THE DXES1 IN OCTAL
"XXXXXX"                 THE DXMOB IN OCTAL
"XXXXXX"                 THE DXES2 IN OCTAL

```

D -- DUMP COMMAND

THE DUMP COMMAND ALLOWS THE USER TO DUMP VARIOUS DATA BUFFERS, TABLES OR CORE LOCATIONS ON THE CONSOLE TELETYPE A VARIETY OF FORMATS. THE FOLLOWING DESCRIBES THE SYNTAXES OF THE DUMP COMMAND:

```

DTT,O      DUMP TUMBLE TABLE IN OCTAL
DTT,H      DUMP TUMBLE TABLE IN HEX

```

THE DUMP TUMBLE TABLE COMMAND REFERENCES A DUPLICATE TUMBLE TABLE MAINTAINED EXCLUSIVELY FOR THIS FUNCTION. THE TUMBLE TABLE IS DUMPED IN REVERSE CHRONOLOGICAL ORDER AND PRODUCES THE FOLLOWING REPORT:

```

XXXXXX      TT2 -- LAST OPERATION
XXXXXX      TT1 -- LAST OPERATION
XXXXXX      TT2 -- PREVIOUS T/T ENTRY
XXXXXX      TT1 -- PREVIOUS T/T ENTRY
ETC

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DIN,O,XX    DUMP INPUT BUFFER FOR DEVICE XX IN OCTAL
DIN,H,XX    DUMP INPUT BUFFER FOR DEVICE XX IN HEX
DIN,E,XX    DUMP INPUT BUFFER FOR DEVICE XX IN EBCDIC
DIN,A,XX    DUMP INPUT BUFFER FOR DEVICE XX IN ASCII
DOT,O,XX    DUMP OUTPUT BUFFER FOR DEVICE XX IN OCTAL
DOT,H,XX    DUMP OUTPUT BUFFER FOR DEVICE XX IN HEX
DOT,E,XX    DUMP OUTPUT BUFFER FOR DEVICE XX IN EBCDIC
DOT,A,XX    DUMP OUTPUT BUFFER FOR DEVICE XX IN ASCII
DSSSSSS,EEEEEE,O  DUMP BETWEEN GIVEN LIMITS IN OCTAL
DSSSSSS,EEEEEE,H  DUMP BETWEEN GIVEN LIMITS IN HEX
DSSSSSS,EEEEEE,E  DUMP BETWEEN GIVEN LIMITS IN EBCDIC
DSSSSSS,EEEEEE,A  DUMP BETWEEN GIVEN LIMITS IN ASCII

```

NOTE -- XX IS THE DEVICE ADDRESS IN HEX ; IF NOT SPECIFIED, WILL DEFAULT TO 1ST DEVICE (CRT) # IN THE DEVICE TABLE.
SSSSSS IS THE STARTING MEMORY ADDRESS IN OCTAL
EEEEEE IS THE ENDING MEMORY ADDRESS IN OCTAL

F -- FILL COMMAND

THE FILL COMMAND ALLOWS THE USER TO FILL THE INPUT OR OUTPUT FOR A DEVICE WITH A SPECIFIC DATA PATTERN. THE FOLLOWING DESCRIBES THE SYNTAX FOR THE FILL COMMAND.

FIN,YY,XX FILL INPUT BUFFER FOR DEVICE XX WITH YY
FOT,YY,XX FILL OUTPUT BUFFER FOR DEVICE XX WITH YY

WHERE:

XX = THE DEVICE ADDRESS IN HEX
YY = THE FILL CHARACTER IN HEX

H -- HELP COMMAND

THE HELP COMMAND PRINTS OUT A SYNOPSIS OF THE MONITOR COMMANDS AND CONSOLE CONTROL CHARACTERS AVAILABLE FOR OPERATING THE DX11-B SYSTEM TEST PROGRAM. THE SYNTAX OF THE HELP COMMAND IS:

H PRINT OUT HELP MESSAGE

I -- INPUT COMMAND

THE INPUT COMMAND ALLOWS THE USER TO INPUT DATA FOR A PARTICULAR CRT AND SEND IT TO THE 360, IN THE SAME MANNER AS IF HE WERE ACTUALLY ON A 2260. THE INPUT COMMAND IS ONLY VALID WHEN THE IBM 2848 DIAGNOSTICS ARE BEING RUN. THE SYNTAX OF THE INPUT COMMAND IS:

IXX,D---D

WHERE:

XX IS THE DEVICE ADDRESS IN HEX

D---D IS THE DATA TO BE SENT TO THE 360. THE DATA WILL BE CONVERTED TO EBCDIC BEFORE BEING TRANSMITTED TO THE 360.

E -- ENABLE A DX-11 DEVICE ADDRESS

THE ENABLE COMMAND TURNS THE DEVICE INDICATED IN THE OPERAND TO AN ON-LINE STATUS. A DEVICE ADDRESS ONLY BECOMES OFF-LINE VIA THE "K" COMMAND. THE DEVICE ADDRESS MUST BE ENTERED IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. THE SYNTAX OF THE ENABLE COMMAND IS:

E ENABLE DEVICE XX

K -- DISABLE DX11-B DEVICE ADDRESS

THE KILL COMMAND SETS THE DEVICE INDICATED TO AN OFF-LINE STATUS. THE DEVICE ADDRESS ENTERED MUST BE IN HEX AND BE WITHIN THE LIMITS SPECIFIED BY THE TEST PARAMETERS. A DEVICE MAY ONLY BE ENABLED AGAIN VIA THE "E" COMMAND. THE SYNTAX OF THE KILL COMMAND IS:

K DISABLE DEVICE XX

A -- ACCESS AND DISPLAY LOCATIONS (QUICK LOOK + CHANGE)

THE ACCESS COMMAND ALLOWS THE USER TO DISPLAY AND ALTER MEMORY LOCATIONS WHILE THE PROGRAM IS RUNNING, AN ON-LINE ODT. THE ACCESS COMMAND SHOULD BE USED WITH EXTREME CAUTION. WHEN THE USER ENTERS THE ADDRESS TO BE ACCESSED, IN OCTAL, THE PROGRAM RESPONDS BY PRINTING THE CONTENTS OF THE REFERENCED LOCATION IN OCTAL ON THE CONSOLE TELETYPE. THE OPERATOR MAY THEN:

- A. CHANGE THE CONTENTS OF THE LOCATION BY TYPING IN THE NEW CONTENTS IN OCTAL, DELIMITED BY A (C/R). THE SYSTEM WILL THEN OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- B. TYPE A (C/R) ONLY. THIS WILL NOT AFFECT THE CONTENTS OF THE CURRENT LOCATION. THE SYSTEM WILL OPEN THE NEXT LOCATION AND DISPLAY ITS CONTENTS.
- C. TYPE (/) SLASH FOLLOWED BY A (C/R) TO ESCAPE TO THE MONITOR.

THE SYNTAX OF THE ACCESS COMMAND IS:

AYYYYY ACCESS + DISPLAY LOCATION YYYYY
NOTE: NO SPACE BETWEEN "A" AND LOCATION.

5.0 OPERATING PROCEDURE

REFER TO SECTION 4.4 "MONITOR COMMANDS" FOR DETAILS.

SEE MAINTENANCE MANUAL EK-DX11B-MM-002 FOR PROCEDURES FOR OPERATING THE IBM SYSTEM.

IN FRIEND OR 2848 DIAG.MODE, THE FOLLOWING IBM COMMANDS ARE VALID;

COMMAND		DESCRIPTION
OCTAL	HEX	
00	00	TEST I/O
01	01	WRITE FULL BUFFER
02	02	*READ MANUAL INPUT
03	03	NO OPERATION
04	04	SENSE
05	05	WRITE LINE ADDRESS
06	06	READ FULL BUFFER
07	07	ERASE
12	0A	*READ SHORT MANUAL INPUT

*DATA IN THE OUTPUT BUFFER IS ONLY TRANSMITTED ONCE FOR THESE COMMANDS.

6.0 ERRORS

6.1 ERROR HALTS

THERE ARE ONLY TWO CONDITIONS (MEMORY TIME-OUT AND MEMORY MANAGEMENT ERROR) WHICH WILL CAUSE THE PROGRAM TO HALT OUTSIDE OF THE TRAP CATCHER. BOTH ERRORS ARE ACCOMPANIED WITH A DESCRIPTIVE MESSAGE RELATING THE CAUSE OF THE ERROR. RECOVERY FROM ANY SYSTEM HALT REQUIRES THE OPERATOR TO RESTART THE PROGRAM AT LOCATION 200. SEE ERROR MESSAGES FOR DETAILS.

6.2 DX ERRORS

UPON RECEIPT OF AN ILLEGAL DX CONDITION (INVALID DEVICE ADDRESS, INVALID DX COMMAND, NON EXISTENT MEMORY ERROR) THE SYSTEM WILL PRINT A DESCRIPTIVE ERROR MESSAGE AND DISABLE THE DX. THE USER MAY THEN EXAMINE THE STATE OF THE DX. NOTE THAT THE DX MUST BE ENABLED BEFORE MORE TESTS CAN BE PERFORMED ON THE 360/370 (RUN COMMAND). AFTER THE DX HAS BEEN DISABLED THE FOLLOWING WILL BE PRINTED ON THE CONSOLE TELETYPE:

"CURRENT DEVICE -- XX"	THE CURRENT DEVICE ADDRESS IN HEX
"XXXXXX"	THE DXDS IN OCTAL -- PROBABLY ZERO
"XXXXXX"	THE DXCS IN OCTAL
"XXXXXX"	THE DXOS IN OCTAL
"XXXXXX"	THE DXBA IN OCTAL
"XXXXXX"	THE DXBC IN OCTAL
"XXXXXX"	THE DXMO IN OCTAL
"XXXXXX"	THE DXMI IN OCTAL
"XXXXXX"	THE DXCB IN OCTAL
"XXXXXX"	THE DXND IN OCTAL
"XXXXXX"	THE DXES1 IN OCTAL
"XXXXXX"	THE DXMOB IN OCTAL
"XXXXXX"	THE DXES2 IN OCTAL

NOTE -- THE DX WILL NOW BE IN A DISABLE STATE REQUIRING THE USER TO ENABLE THE DX VIA THE RUN "R" COMMAND BEFORE COMMUNICATIONS TO THE 360 CAN RESUME.

6.3 ERROR MESSAGES AND SUGGESTED CORRECTIVE ACTIONS

"MEMORY TIME OUT"

THE MEMORY TIME OUT ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 4. THE SYSTEM HALTS AFTER THIS ERROR. THE MEMORY TIME OUT ERROR NORMALLY DENOTES THAT AN ILLEGAL ADDRESS WAS REFERENCED AND THE SYSTEM SHOULD PROBABLY BE RECONFIGURED.

"MEMORY MANAGEMENT ERROR"

THIS ERROR INDICATES A TRAP WAS EXECUTED THRU LOCATION 250. THE MEMORY MANAGEMENT TRAP VECTOR. THE SYSTEM WILL HALT AFTER REPORTING THE ERROR CONDITION.

"ILLEGAL DEVICE NUMBER"

THIS ERROR INDICATES THAT A TUMBLE TABLE ENTRY WAS MADE WHICH CONTAINED A DEVICE ADDRESS OUTSIDE THE VALID DEVICE ADDRESSES SPECIFIED BY THE TEST PARAMETERS. NOTE -- THIS CONDITION WILL NOT OCCUR ON A SYSTEM RESET FROM THE 360. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

"INVALID DX COMMAND"

THIS ERROR INDICATES THAT AN INVALID COMMAND WAS DETECTED FROM THE 360. THIS ERROR CAN ONLY OCCUR ON AN INITIAL SELECTION SEQUENCE. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

"NON EX-MEM ERROR"

THIS ERROR INDICATES THAT A NON-EXISTENT MEMORY ERROR WAS DETECTED IN A TUMBLE TABLE FROM THE DX. SEE SECTION 6.3 FOR FURTHER DETAILS ON DX ERRORS.

"PARITY ERROR"

THIS ERROR INDICATES THAT A PARITY ERROR WAS DETECTED BY THE DX. TO STOP THE DX WHEN A PARITY ERROR IS DETECTED, THE USER SHOULD CONSULT THE "STOP" COMMAND.

7.0 RESTRICTIONS
SEE MEMORY REQUIREMENTS (SECTION 2.2)

7.1 MULTIPLE DEVICE ADDRESSES
ONLY 8 DEVICE ADDRESSES MAY BE EXERCISED SIMULTANEOUSLY OVER THE DX. ALL THE DEVICE ADDRESSES MUST BE CONTIGUOUS.

%
.REM %
8.0 PROGRAM DESCRIPTION

PURPOSE

THE PURPOSE OF THIS PROGRAM IS TO GIVE INSIGHT ON FUNCTIONALITY OF THE HARDWARE AND TO GIVE AN EXAMPLE OF OF DX11 PROGRAMMING. IT WILL, BY DEFAULT, PROVE ON "WHICH SIDE OF THE FENCE" A PROBLEM LIES- SOFTWARE OR HARDWARE ,DEC OR IBM.

THE FOLLOWING IS A DESCRIPTION OF THE PROGRAMMING TECHNIQUES USED- IT IS BROKEN DOWN BY THE NEAREST DISCRIPTIVE ROUTINE-

-----KEYBOARD & PRINTER I/O -----

MSG: THIS ROUTINE PACKS THE TYPE OUT MESSAGE IN BUFFER AREA - LOOKS TO SEE IF PRINTER IS BUSY - IF NOT, PRINTS AND

RESTORES BUFFER AREA UNTIL MESSAGE IS COMPLETE.

IF BUSY, IT PACKS BUFFER AREA UNTIL FULL, WAITING FOR THE OTHER PRINTABLE TASK TO COMPLETE.

THIS APPROACH PROHIBITS MESSAGE INTERWEAVING. USES PROUT:

PROUT: THIS ROUTINE SENDS DATA TO PRINTER BASED UPON TTY FLAG IS BUSY OR NOT.

TKIN: THIS ROUTINE ACCEPTS CHARACTERS FROM KEYBOARD AND STUFFS THEM AWAY IN TBUF, BUT FIRST, IT CHECKS FOR CERTAIN CONTROL CHARACTERS.

↑P - JUMP TO RESTART TO RESELECT PARAMETERS.

↑C - WHEN COMMAND (TCMACT) ACTIVE = SET ABORT FLAG (TCMDAB)

↑C - WHEN COMMAND (TCMACT) NOT ACTIVE = PRINT \ & RESET BUFFER PTR.

A C/R DELIMITS TTY COMMAND - TCMACT IS SET - NOW IF YOU CONTINUE TYPING - TCMACT BEING SET WILL NOW THROW AWAY THOSE CHARACTERS.

-----MONITOR PARAMETER SETUP -----

SYSINT: THIS ROUTINE CLEARS THE THE WORLD, SETS UP TTY KEYBOARD & PRINTER VECTOR AREAS.

SETS UP MEMORY TIME OUT & MEMORY MANAGEMENT ERROR VECTOR AREAS.

CLEARS OUT SYSTEM BUFFER AREA & SETS UP TTY BUFFER POINTERS.

----GETS DX ADDRESS - CHECKS FOR LIMITS SAVES IT IN UNADDR:

----GETS DX VECTOR - DITTO

GETS DEVICE ADDRESS IN HEX - ACCEPTS RANGE OF DEVICE ADDRESSES MUST NOT EXCEED 8 - SEPARATED BY A COMMA

SAVES START DEV ADD IN SDEV
 SAVES END DEV ADD IN EDEV

----CHECKS FOR LEGAL TERMINATOR IE. C/R

----GETS CHANNEL TYPE M OR S

----GETS ANSWER WHETHER MEMORY MANAGEMENT? Y OR N
 IF YES, SET UP VECTOR 4 AND TEST FOR EXISTANCE OF MEMORY
 MANAGEMENT.

----GET BUFFER RELOCATION IN ,000'S (THOUSANDS)
 * CHECKS FOR BOUNDARY 20000 OR GREATER
 * CHECKS FOR MULTIPLE OF 2000
 * CHECKS TO SEE IF NUMBER IS VALID WITHIN MEMORY MANAGE-
 MENT AND COMPARES WHETHER M/M WAS SPECIFIED.

----GET TEST TYPE - FRIEND OR 2848 - STORE IN TSTTYP: - IF
 FRIEND ASK NEXT QUESTION, IF 2848 JUMP TO INIT:

----SEPARATE I/O BUFFERS? Y OR N
 STORE IN IOBUF:
 IF Y ASK

----FILL CHARACTER IN HEX
 SAVE IN FILLCH

-----MONITOR SETUP SUBROUTINES-----

NOMM: NO MEMORY MANAGEMENT AVAILABLE.

MMERR: MEMORY MANAGEMENT TRAP OUT ROUTINE
 CLEAR WORLD
 TYPE OUT ERROR MESSAGE
 HALT

INITRT: PRINTS MESSAGE - WAITS FOR INPUT - GETS IT OR IF IT IS
 A C/R - DEFAULTS.

COTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA - CONVERTS TO
 OCTAL AND SAVES RESULT IN R3 - THIS ROUTINE DOES NO
 OTHER CHECKING THE CODE FOLLOWING UNIT EXAMINE R3 FOR

VALIDITY.

CHTB: GOBBLES CHARACTERS FROM INPUT BUFFER AREA CONVERTS HEX #
TO OCTAL AND SAVES RESULT. STORES AWAY TERMINATOR IN R4
THE TERMINATOR SHOULD BE EITHER A C/R OR A COMMA.

-----PROGRAM INITIALIZATION-----

INIT: SET UP MEMORY TIME OUT TRAP
----SET UP DX ADDRESS TABLE. SET UP VECTOR ADDRESS WITH
DXISR. WAS BUFFER RELOCATION SPECIFIED - IF NOT START
AT 20000.

----TEST FOR MEMORY MANAGEMENT.
----IF YES - SET UP MEMORY MANAGEMENT REGISTERS AND ENABLE
MEMORY MANAGEMENT.

----SET UP SPW TABLE
LOAD DXOS WITH BUFFER OFFSET (DEFAULT = 20000)
CALCULATE ADDRESS OF DST TABLE - SAVE AT DSTOFF

----SET UP SPW TABLE - MOVE UCHK FOR INVALID DEVICE #'S
MOVE DST ADDRESS TO VALID DEVICE #'S
SPW TABLE = 400(8) WORDS.

----CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE.
TT = 400(8) WORDS
DTT = 400(8) WORDS

----SET UP DST TABLE
FIRST 11. BYTE LOCATIONS FILL IN WITH VALID COMMANDS.
REMAINDER DST = UCHK = 2
DST = 128. WORDS = 256. BYTES

----SET UP FILL CHARACTER

----COMPUTE MAX NUMBER OF DEVICES +1
SAVE AT MAXDEV:
DEVCON = FIRST DEVICE -1

-----START SETTING UP DEVICE BUFFERS
SAVE ADDRESS AT SDEVTB
MAKE THE FIRST DEVICE = 0 IN THIS TABLE
CLEAR DEVICE STATUS BUFFER TABLE & INPUT BUFFER

-----CREATE & SAVE ADDRESS OF INPUT/DISPLAY BUFFER IN DEVICE
BUFFER AREA.
CREATE & SAVE ADDRESS OF OUTPUT/DISPLAY BUFFER IN DEVICE
BUFFER AREA.

-----FILL OUTPUT/DISPLAY BUFFER WITH FILL CHARACTER
NOW CHECK IF ALL DEVICES HAVE HAD THEIR DEVICE STATUS
BUFFER TABLES GENERATED - IF NOT, REPEAT INT130: THRU
INT150:

- REMEMBER MEMORY MANAGEMENT HAS BEEN TURNED ON-

CREATE EXTENDED ADDRESS BITS AND SAVE AT XADDR: SET
FIRST TIME THRU FLAG - QUESTION/ANSWERS WILL ONLY BE
GENERATED IF LA 1002 & START. OR HITTING ↑S ON TTY KEYBOARD

-----THE EXEC: SYSTEM EXECUTIVE/BACKGROUND -----
(A WAIT ROUTINE)

EXEC: CLR SYSTEM FLAGS
-----ANY COMMANDS TO EXECUTE? IF YES GO TO EXEC20. DID THE
DX ABORT AN OPERATION - IF NOT SPIN HERE

-----ALWAYS COME HERE AFTER TELETYPE INPUT HAS SET TCMACT -
THIS ROUTINE DISPATCHES YOU TO THE COMMAND TYPED IN - IF
NOT AN ACCEPTABLE SYSTEM COMMAND = ? RETURN TO EXEC.
(DISPATCH)

---TYPICAL DX COMMANDS---
(ENTERED VIA TTY KEYBOARD)

RUN DX COMMAND

RUN: CHECK IF DX IS ENABLED -
IF YES, TYPE ? AND (BELL)--RETURN TO EXEC AND
WAIT FOR ANOTHER TTY COMMAND.

IF NO, CONTINUE
RETURN TO EXEC.

CLR DXCS
INC DXCS -- GO

CLR DEVICE STATUS BUFFER TABLE

(SCMD
SLCMD
SSENSE (NOT SCURS, SINTB, SOUBF, SONLF)
SSTAT
SBUFA
SRBYTC
SRDRQ
SMINS)

DO THIS FOR ALL DEVICE STATUS BUFFER TABLES (BASED ON
MAXDEV:)

CLR DXACT, CMDCHF, DXABFL

CLR TUMBLE TABLE & DUPLICATE TUMBLE TABLE
SET EXTENDED ADDRESS BITS IN DXCS

CHECK FOR CHANNEL TYPE

IF SELECTOR CHANNEL SET BUSY ENABLE IN DXCS

SET INTERRUPT ENABLE & ONLINE IN DXCS

RETURN TO EXEC

STOP DX COMMAND

STOP: PICK UP NEXT TTY INPUT CHARACTER FOR THE MODE.
WHAT IS IT?
C/R = CRUNCH DX, CONVERT AND PRINT CURRENT DEVICE #
IN HEX, PRINT 3 DX REGISTERS CONTENTS.
CLR ABORT FLAG (DXABFL), CLR DONE
RESET DX, SET GO, RETURN TO EXEC.

D = SET THE STOP FLAG (DXSTPF), TEST WHETHER STOP HAS
TAKEN PLACE, IF NOT, WAIT UNTIL DXSTPF HAS BEEN
CLEARED (TYPICALLY THE PCHEND: ROUTINE WILL CLEAR
DXSTPF (DXISR:)). DISABLE DX, RETURN TO EXEC

E = SAME AS D EXCEPT (TYPICALLY PESEND: OR
PCHEND: ROUTINES WILL CLEAR DXSTPF (DXISR:))

I = SAME AS D EXCEPT (TYPICALLY PCHIS: ROUTINE
WILL CLEAR DXSTPF (DXISR:))

ANY OTHER CHARACTER = AN ILLEGAL CHARACTER

DUMP COMMAND

DUMP: PICK UP THE NEXT SEQUENCE OF OCTAL NUMBERS OR NEXT CHARACTER
FROM TTY INPUT BUFFER AREA.

(GLIMIT:) 1ST CHECK IF THEY ARE OCTAL NUMBERS. IF YES, (SAVE IT); IF
NOT, DETERMINE IF IT IS AN "I", "O", OR "T".
IF NOT ONE OF THESE - TYPE ERROR MESSAGE

(SAVE IT) OCTAL NUMBERS, 1ST ADDRESS GIVEN = SADDR
2ND ADDRESS GIVEN = EADDR.

IF "T" -CHECK FOR 2ND T - CREATE STARTING ADDRESS
OF DUPLICATE TT (TTPTR +1000)
(SAVE) DTT2 = SADDR

IF "I" - NOW CHECK FOR N - CREATE STARTING & ENDING ADDRESSES
OF DEVICE 0 INPUT BUFFER TABLE
SINBUF (DEV 0) = SADDR
SADDR + 481. = EADDR

IF "O" - NOW CHECK FOR T - CREATE STARTING AND ENDING
ADDRESSES OF DEVICE 0 OUTPUT BUFFER TABLE
SOUTB (DEV0) = SADDR
SADDR + 479. = EADDR

NOW SET UP DMPADR: TO CONTAIN THE ADDRESS OF THE
CORRECT DUMP ROUTINE (IE ASCII DUMP, EBCDIC, HEX, OCTAL)

CHECK TO SEE IF IT IS A TT DUMP - IF YES, DUMP DTT
IN REVERSE - USES ADDRESS IN DMPADR. CONTINUES DUMPING
(PRINTING) UNTIL BEGIN OF DTT IS SEEN.

IF NOT A TT DUMP - CHECK FOR A DEVICE # SPECIFIED - IF
NOT JUST DUMP DEFAULTED LIMITS GET THE DEVICE #, CRUNCH THE
CONTENTS OF SADDR & EADDR TO POINT TO THE PROPER DEVICE
SPECIFIED.

CONVERT AND DUMP IT, STOPPING @EADDR
RETURN TO EXEC.; LOOKING FOR MORE COMMANDS TO EXECUTE.

FILL COMMAND

FILL: PICK UP CHARACTERS FROM TTY INPUT BUFFER AREA - PERFORMS
VERY SIMILAR TO THE DUMP COMMAND EXCEPT IF FILLS AREA WITH THE
SPECIFIED FILL CHARACTER (FILLCH)

USE ONLY THOSE FILL COMMANDS AS SPECIFIED IN THE TEXT - ANY
OTHERS MAY OBLITERATE THE CORE.

BASICALLY THIS IS USED TO FILL THE OUTPUT OR INPUT BUFFER AREA
WITH FILL CHARACTER (FILLCH)

ACCESS COMMAND

ACCESS: OPENS CORE LOCATION, ALLOWING IT TO BE MODIFIED WITH NEW CONTENTS.
A "/" RETURNS YOU TO THE EXEC, A C/R OPENS NEXT LOCATION ETC.
-VERY SIMILAR TO "ODT" -

ENABLE DEVICE

ENABLE: GETS THE TYPED DEVICE # IN HEX
CLEARS THAT DEVICES STATUS TABLE
CLR SSENSE, CLR SONLF
RETURN TO EXEC

KILL DEVICE

KILL: GETS THE TYPED DEVICE # IN HEX
MOVES A "1" INTO SONLF
MOVES A UNIT CHECK INTO THE SPW TABLE
RETURN TO EXEC.

INPUT COMMAND

INPUT: CHECK FOR FRIEND OR 2848? - 2848 ONLY GET DEVICE #
IN HEX FROM TTY INPUT BUFFER.

PUT THE START CHARACTER IN DEVICE BUFFER AREA (SMI=112)
SAVE DATA LOCATION (SMINS)
INC CURSOR POSITION
CHECK FOR END OF SCREEN (SCURS=478.) IF YES, PUT EOM
(EOM=152) IN THE BUFFER AREA, INC CURSOR POSITION, QUEUE
A READ REQUEST (SRDRQ)

PUSH STACK (CREATE PHONEY INTERRUPT)

JUMP DXEXEC

-----TYPICAL TT1 (TUMBLE TABLE) ENTRIES-----
 (THESE SERVICE ROUTINES ARE SELECTED BY THE DXISR
 ROUTINE WHEN THE TUMBLE TABLE ENTRY (TT1=DXDS) IS EXAMINED.)

SYSTEM RESET

PSYSRT: CLEAR DEVICE STATUS BUFFER TABLE. SETUP DISPLAY BUFFER
 AREA WITH FILL CHAR.
 DO THIS FOR ALL DEVICES
 CLR ACTIVE FLAGS, CMD CHAINING FLAG (DXACT & CMDCHF)
 CLR CUBUSY IN DXCS
 PROCESS NEXT ENTRY IN TT
 IF NO MORE TT ENTRIES - GO TO DXEXEC.

SELECTIVE RESET

PSELRT: CLR DEVICE STATUS BUFFER TABLE
 FOR THAT DEVICE + SENSE
 IT IS A SEL RESET ISSUED AGAINST THE CURRENT ACTIVE DEVICE.
 PROCESS ANY MORE TT ENTRIES THEN GO TO DXEXEC.

INTERFACE DISCONNECT:

PINDSC: IF DEVICE WAS ACTIVE, ITS DEVICE STATUS TABLE WILL BE
 CLEARED - IF NOT ACTIVE, IGNORE CMD.
 IF ACTIVE - QUEUE CE! DE IN SCMD
 (TYPICALLY IBM WILL INTERFACE DISCONNECT A DEVICE EVEN
 THO THE DEVICE WAS NOT ACTIVE)
 IF ACTIVE - CHECK FOR CMDCHF: & DXACT: FOR THAT PARTICULAR
 DEVICE - IF YES, CLR BOTH FLAGS - ONLY ONE DEVICE AT A TIME
 CAN HAVE CMD CHAINING AND/OR DX ACTIVE SET.
 IF NO MORE TT ENTRIES - GO TO DXEXEC.

STATUS ACCEPT

PESENT: WAS LAST CMD A WRITE? IF SO, FORMAT THE DISPLAY (DISCTL)
 WAS ATTN ACCEPTED? - IF YES, SET SRDRQ (READ MANUAL
 INPUT REQUEST)
 IF NO, CONTINUE
 CLR OUT SLCMD (LAST CMD)(SET ONLY ON A WRITE)
 CLR DXACT DXACTIVE FLAG
 CLR DEVICE STATUS BUFFER TABLE

TEST FOR CMDCHN (TT1)(DXDS) - IF YES, SAVE DEVICE # IN
IN CMDCHF (ONLY ONE DEVICE AT A TIME CAN
CMD CHAIN)
WAS A SE SPECIFIED? (STOP ON ENDING SEQ) - IF YES, CRUNCH
DX - IF NO, AND NO MORE TT ENTRIES GO TO
DXEXEC

NON-EXISTANT MEMORY - FATAL ERROR

PNXM: STOP THE DX FROM INTERRUPTING
SET ABORT FLAG
EXIT FROM DXISR - GO TO MONITOR WAIT STATE(EXEC).
(DO NOT PASS THRU DXEXEC ROUTINE - JUST ABORT)

PARITY ERROR

PPARER: WAS STOP ON PARITY ERROR SPECIFIED?
THE PROGRAM (PARSTP: =0) HAS BEEN PRESET TO YES
IF YES - CRUNCH DX
IF NO (PARSTP: =>0) QUEUE A UNIT CHK TO SSTAT (STATUS WORD)
RETURN TO DXISR AND CONTINUE CHECKING TT1

EVERYTHING OK UP TO THIS POINT
CHANNEL INITIATED SELECTION SEQUENCE

PCHIS: WAS A SI (STOP ON ISS) SPECIFIED?
IF YES, CRUNCH DX
CMDREJ? YES, IS DEVICE ONLINE?
NO, SET INTREQ IN SSENSE
CMDCHF? IF YES, CLR CMDCHF.
ANY MORE TT ENTRIES? - IF NO, GO TO DXEXEC

CMDREJ? YES, IS DEVICE ON LINE?
YES, TEST PARITY ERROR
IF NOT, MUST BE ILLEGAL CMD - SET BUS OUT IN SSENSE
IF YES, SET SCMDRJ (COMMAND REJECT) IN SSENSE

CMDCHF? YES, CLR CMDCHF
ANYMORE TT ENTRIES, NO, GO TO DXEXEC

CMDREJ? NO, THEN PROCESS CMD (TT2 CONTAINS CMD)

IS THIS A TIO CMD? IF YES, IGNORE, CHECK CMDCHF ETC,
ANYMORE TT? NO? GO TO DXEXEC

IS THIS A NOP CMD? IF YES, IGNORE, CHECK CMDCHF ETC,
TT ENTRIES?, NO GO TO DXEXEC

IS THIS A VALID CMD? NO - ABORT DX(DXAB:)...EXIT FROM DXISR &
RETURN TO EXEC:
YES - QUEUE CMD (TT2) TO SCMD

IS CMDCHF SET? YES, CLR CMDCHF
ANYMORE TT ENTRIES, NO? GO TO DXEXEC

CHANNEL END, PREPARE ENDING SEQUENCE RESPONSE

PCHEND: CLR DXACT

WAS STOP ON DATA TRANSFER DONE? YES, STOP DX
NO, QUEUE CEDE TO SCMD
SUBTRACT DXBYTE COUNT (DXBC) FROM SRBYTC
WAS THERE A PARITY ERROR? IF YES,
QUEUE EQPCHK TO SSENSE (EQPCHK = 20)

(LOOP) ANYMORE TT ENTRIES? NO, GO TO DXEXEC

CONTROL UNIT END

PCUEND: CLR DXACT
USED TO KEEP TRACK OF REMAINING BYTE COUNT (SRBYTC)
AND TO KEEP TRACK OF CURRENT BUFFER POINTER (MULTIPLEXER CHANNEL)
JUMP TO PCHEND:

--- DXISR (DX11B INTERRUPT SERVICE ROUTINE) ---

THE DX SHOULD MAKE ENTRIES IN TT - INTERRUPTS VECTORED
THRU WHEN PSW IS < DX11B

DXISR: CHECK IF ZERO TT ENTRY UPON INTERRUPT
IF ZERO - ASSUME TT ENTRY HAS ALREADY BEEN PROCESSED -
RETURN FROM INTERRUPT

IF NON-ZERO, CLEAR "DONE" (DXCS) FOR EVERY TT ENTRY
- SAVE FIRST TT ENTRY IN DUPLICATE TT (DTT1) & TT1.
SAVE SECOND TT ENTRY IN DUPLICATE TT (DTT2) & TT2.
CLR BOTH TT ENTRIES TO SIGNIFY THAT THEY WERE PROCESSED.

NOTE: TT1 CONTAINS CONTENTS OF DXDS...TT2 CONTAINS CONTENTS
OF DXCA.

PICK UP DTT2 AND CHECK FOR VALID DEVICE # (TT2=DXCA)

THE ORDER IN WHICH THE FIRST TUMBLE TABLE ENTRY IS PROCESSED
IS IMPORTANT. CHECK FIRST FOR SYSTEM RESET, PARITY ERRORS,
ETC. THEN CHECK FOR CHANNEL INITIATED SEQUENCE, CHANNEL END,
CONTROL UNIT END. (PERFORM ACCORDING TO TT1 (DXDS))

- * CHECK FOR A SYSRST IN TT1 (DXDS)
IF YES, GO TO SYSTEM RESET (PSYSRT:)
- * SELECTIVE RESET? (DXDS)

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IF YES, GO TO PSELRT:
* CHECK FOR INTERFACE DISCONNECT? (DXDS)
  IF YES, GO TO PINDSC:
* NON-EXISTANT MEMORY? (DXDS)
  IF YES, GO TO PNXM:
* STATUS ACCEPTED? (DXDS)
  IF YES, GO TO PESEND:
* PARITY ERROR? (DXDS)
  IF YES, GO TO PPARER:
* CHANNEL INITIATED SEQUENCE? (DXDS)
  IF YES, GO TO TCHIS: (EVERYTHING OK UP TO THIS POINT).
* CHANNEL END? (DXDS)
  IF YES, GO TO TCHEND:
* CONTROL UNIT END? (DXDS)
  IF YES, GO TO TCUEND:
* INITIAL SELECTION SEQUENCE REJECT? (DXDS)
NO? IGNORE ENTRY...TREAT AS STACK STATUS
GET NEXT TT ENTRY AND DO REST OF ABOVE..... IF, HOWEVER,
INITIAL SELECTION SEQ WAS REJECTED, ENTER A QUEUE CONTROL
UNIT END TO 360 (QUEUE A CONTROL UNIT END(QCUE=10) TO SCMD OF PROPER DEVICE
STATUS BUFFER TABLE)
-YOU WILL STAY IN THIS SECTION OF CODE UNTIL ALL TT ENTRIES
HAVE BEEN PROCESSED. WHEN THERE ARE NO MORE TT ENTRIES TO
PROCESS .....JUMP TO DXEXEC:.

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---DXEXEC:      OVERVIEW ( CMD DISPATCH SECTION
                  OF THE DXISR) ---

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DXISR HAS THE PRIORITY LEVEL AT 7 PREVENTING ANY MORE INTERRUPTS.
- IT HAS PROCESSED ALL THE TT ENTRIES BEFORE GETTING INTO THIS CODE

REMEMBER; THROUGHOUT THE DXISR INTERRUPT SERVICE ROUTINE,
AS A RESULT OF SERVICING TT ENTRIES, THE PROGRAM HAS
BEEN SETTING OR PUTTING SPECIFIC #'S IN THE DEVICE'S
STATUS BUFFER AREA. THESE COMMANDS OR WHATEVER WERE
BEING QUEUED FOR DXEXEC: PROCESSING. HOPEFULLY, AS THE TT
WAS SERVICED SOME OF THESE WERE CANCELLED OR CHANGED TO
REFLECT THE TRUE STATUS THAT MUST BE PRESENTED TO THE 360
CHANNEL. (I KNOW THAT MAY BE DIFFICULT TO REMEMBER). WELL,
NOW IS THE TIME TO PROCESS THESE QUEUED COMMANDS.
YOU CAN EXIT FROM THE DXISR: BY SEVERAL PATHS; EXECUTING
A COMMAND, SEND "ATTENTION" COMMAND CHAINING, OR A
SYSTEM RESET, INTERFACE DISCONNECT, ETC..

THE DXEXEC: ROUTINE FIRST DETERMINES WHETHER THE CHANNEL
WAS SELECTOR OR MULTIPLEXER (CHTYPE = "M" OR "S")

TYPICAL SELECTOR COMMANDS (FOR EACH DEVICE #)

WRITE FULL BUFFER	(SCMD = 1)
READ MANUAL INPUT	(SCMD = 2)
ENDING SEQUENCE	(SCMD = 3)
SENSR COMMAND	(SCMD = 4)
WRITE LINE ADDRESS	(SCMD = 5)
READ FULL BUFFER	(SCMD = 6)
ERASE COMMAND	(SCMD = 7)
CONTROL UNIT END	(SCMD =10)
SEND ATTN TO 360	(SCMD =11)
READ SHORT MANUAL INPUT	(SCMD =12)

TYPICAL MULTIPLEXER COMMANDS (FOR EACH DEVICE #)

WRITE FULL BUFFER	(SCMD = 1)
READ MANUAL INPUT	(SCMD = 2)
ENDING SEQUENCE	(SCMD = 3)
SENSE COMMAND	(SCMD = 4)
WRITE LINE ADDRESS	(SCMD = 5)
READ FULL BUFFER	(SCMD = 6)
ERASE COMMAND	(SCMD = 7)
CONTROL UNIT END	(SCMD =10)
SEND ATTENTION	(SCMD =11)
READ SHORT MANUAL INPUT	(SCMD =12)

----SELECTOR/MULTIPLEXER COMMAND DESCRIPTION ----

---- SELECTOR CHANNEL ----

SEX: IS THERE ANY COMMANDS TO EXECUTE (PER DEVICE)? IF NO, CHECK FOR COMMAND CHAINING; IF YES, EXIT FROM THE DXISR - WAIT FOR THE INTERRUPT (REMEMBER, YOU MUST EXIT IN ORDER TO DROP THE PROCESSOR LEVEL). RESULTANT DXISR INTERRUPT WILL PROCESS NEW TT ENTRIES.

IF CMDCHF = 0 CHECK TO SEE OF THE ATTENTION FLAG (SRDRQ) FOR THAT DEVICE IS SET. IF YES, QUEUE A "SEND ATTENTION" (SCMD=11). IF NO, RETURN TO DXEXEC AN REPEAT FOR NEXT DEVICE - REPEAT UNTIL ALL DEVICES HAVE BEEN SERVICED BEFORE EXITING FROM DXISR.

IF THERE WAS A COMMAND TO EXECUTE (SCMD=XX); GO TO THAT ROUTINE SPECIFIED BY THE COMMAND. WHEN COMPLETE...EXIT FROM DXISR

-----DESCRIPTION OF COMMAND ROUTINES (SELECTOR)-----

WRITE LINE ADDRESS
WRITE FULL BUFFER

SWRITE: SET UP THE ADDRESS OF INPUT BUFFER AREA (SINBF) INTO DXBA
 SUBTRACT PHYSICAL OFFSET
 . SET BYTE COUNT IN DXBC
 . SET DEVICE ADDRESS IN DXCA
 . SAVE COMMAND (SLCMD <----- SCMD)
 . CLR SSENSE
 . SET DEV ACTIVE FLAG (DXACT)
 . SET INPUT FUNCTION & GO IN DXCS
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING
 SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY (DISCTL)

READ COMMAND (READ FULL BUFFER)

SREAD: SET UP THE ADDRESS OF THE OUTPUT BUFFER AREA (SOUTB)
 INTO DXBA. SUBTRACT PHYSICAL OFFSET.
 . SET BYTE COUNT IN DXBC
 . SET DEVICE ADDRESS IN DXCA
 . CLR SSENSE
 . SET DEV ACTIVE FLAG (DXACT)
 . SET OUTPUT FUNCTION & GO IN DXCS
 . EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

READ MANUAL INPUT
READ SHORT MANUAL INPUT

SSRMI: IS IT FRIEND? IF YES, TREAT AS READ FULL BUFFER
 (SREAD:)
 DID YOU SPECIFY A READ REQUEST? NO? ASSUME THE
 360 GAVE AN UNSOLICITATED REQUEST (POLL) AND SEND BACK
 AN ENDING SEQUENCE (ESEQ:)

IF READ REQUEST WAS SET-PROCEED -
 CLR SDRQ
 SAVE LAST COMMAND
 SET UP STARTING ADDRESS - MOVE SMINS TO DXBA
 SUBTRACT PHYSICAL OFFSET FROM DXBA
 CALCULATE BYTE COUNT AND SET DXBC

IF BYTE COUNT IS ERRONEOUS - JUST SEND AN ENDING SEQUENCE
 COMPUTE DEVICE ADDRESS AND SET DXCA
 CLR SSENSE
 SET DEVICE ACTIVE FLAG (DXACT)
 SET OUTPUT FUNCTION AND GO IN DXCS
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT ENDING STATUS TO CHANNEL

ESEQ: QUEUE CE & DE TO SSTAT
 CALCULATE DEVICE ADDRESS AND SET DXCA

CHECK FOR UNIT CHECK BIT SET. IF YES, QUEUE SSTAT WITH
 UNIT CHECK ONLY

IF NO, MOVE SSTAT TO DXOS
 SET STATUS FUNCTION & GO TO DXCS
 SET DEVICE ACTIVE FLAG (DXACT)
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

PRESENT CONTROL UNIT END

CONUNE: QUEUE A CONTROL UNIT TO SSTAT
 CALCULATE DEVICE ADDRESS AND SET DXCA
 CHECK FOR UNIT CHECK BIT SET
 IF YES, QUEUE SSTAT WITH UNIT CHECK ONLY
 IF NO, MOVE SSTAT TO DXOS
 SET STATUS FUNCTION & GO TO DXCS
 SET DEVICE ACTIVE FLAG (DXACT)
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES.

ERASE COMMAND

ERASCM: MOVE AN EBCDIC SPACE THROUGHOUT OUTPUT DATA BUFFER (SOUTB)
 CLEAR CURSOR POSITION (SCURS)
 CLEAR SSENSE
 QUEUE A CE & DE TO SCMD (CRUNCH WHATEVER WAS IN SCMD)
 DO AN ENDING SEQUENCE - (ESEQ:)

SENSE COMMAND

SENSCM: MOVE THE ADDRESS OF THE SENSE BYTE (SSENSE) TO DXBA
 COMPUTE DEVICE ADDRESS AND SET DXCA
 SET UP TO SEND ONE BYTE TO DXBC
 SET DEVICE ACTIVE FLAG (DXACT)
 EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

----- MULTIPLEXER CHANNEL -----

MEX: IS COMMAND CHAINING SPECIFIED? (CMDCHF) IF YES, EXIT FROM
 DXISR TO ALLOW PSM = 0 IF NO, PICK UP LAST DEVICE ADDRESS
 THAT HAS A COMMAND EXECUTED - HAS IT BEEN EXECUTED? (TYPICALLY
 SYSTEM RESET, SELECTIVE RESET, INTERFACE DISCONNECT,
 STATUS ACCEPTED, CHANNEL END, OR CONTROL UNIT END WILL
 TERMINATE DXACT IN A COMMAND SEQUENCE)

GO TO DEVICE AND FIND OUT IF THERE IS A JOB TO DO
 IF NOT, QUEUE "ATTENTION" IFF ATTENTION IS REQUESTED (SRDRG=1)

-GO EXECUTE COMMAND.

-----DESCRIPTION OF COMMAND ROUTINES (MULTIPLEXER)-----

THOSE THAT ARE COMMON TO THE SELECTOR CHANNEL WILL NOT
BE EXPLAINED HERE - REFER BACK TO SELECTOR

WRITE FULL BUFFER

MWRITE: IS THERE A WRITE IN PROGRESS? (SRBYTC)
IF NO, SET UP DXBA (DXBA <----- SUBFA)
SET UP BYTE COUNTER (SRBYTC)
SET UP DEVICE ADDRESS IN DXCA
SET UP FOR 4 BYTES MAXIMUM TRANSFER IN DXBC
CLR SSENSE
SAVE COMMAND (SLCMD <----- SCMD)
SET DEVICE ACTIVE (DXACT)
SET INPUT FUNCTION & GO IN DXCS
EXIT FROM DXISR AND WAIT FOR NEW TT ENTRIES

IF THERE WAS A WRITE IN PROGRESS JUST CONTINUE AS ABOVE
UNTIL SRBYTC = 0, THEN SET UP TO MAXIMUM INPUT BUFFER
SIZE.

SRBYTC IS DECREASED BY THE FOLLOWING TT ENTERED
ROUTINE - (PREPARE CONTROL UNIT END (PCUEND))

SBUFA IS INCREASED BY THE SAME ROUTINE (PCUEND)

A 360 WRITE (MUX) WILL TRANSFER 4 BYTES AT A TIME

THE SAVING OF SLCMD SIGNIFIES TO THE PRESENT ENDING
SEQUENCE (PESEND) THAT IT MUST FORMAT THE DISPLAY
(DISCTL)

READ COMMAND

MREAD: SAME BASICALLY AS MWRITE EXCEPT IT USES SOUTB AND SETS
OUTPUT FUNCTION & GO IN DXCS

READ MANUAL INPUT COMMAND

MSRMI: FRIEND OR 2848
IF FRIEND--JUMP TO "READ FULL BUFFER" (MREAD:)
IF 2848, WAS READ REQUESTED ? NO- ASSUME NOP AND
QUEUE AN ENDING SEQUENCE TO CHANNEL (ESEQ:)

IF READ REQUESTED = YES (SRDRQ =1) SAVE CMD FOR DISPLAY
CONTROL (SLCMD)
COMPUTE ADDRESS OF OUTPUT BUFFER
COMPUTE THE BYTE COUNT
GO TO READ (MREAD:)

NOTE: AFTER TRANSFER OF THE 4 BYTES, THE DXBC WILL DECREMENT TO ZERO
CREATING A CONTROL UNIT END TT ENTRY (PCUEND:)
SRBYTC WILL BE DECREMENTED BY 4 AND SBUFA WILL BE

INCREMENTED BY 4-- THIS APPLIES TO ALL THE SELECTOR OR
MULTIPLEXER READ OR WRITES IF THE DX HARDWARE IS
FUNCTIONING CORRECTLY.

---MISCELLANEOUS ROUTINES ---

ASCDMP: THESE ROUTINES SPIT OUT THE CHARACTER
EBCDMP: EQUIVALENT OF THE ORIGINAL OCTAL BYTE
HEXDMP: IN ASCII, EBCDIC, HEXIDECIMAL , OR OCTAL..
OCTDMP:

DISPLAY CONTROL ROUTINE

DISCTL: WAS IT A READ MANUAL INPUT COMMAND (SLCMD=2) IF YES, PICK
UP SMINS. BACK UP. BLANK CHARACTER, SAVE SCURS & RETURN

SMINS: LOADED IN INPUT COMMAND (ENTER DATA ON A 7260 SCREEN)
SMINS: USED IN READ MANUAL INPUT COMMAND
SMINS: USED IN PERFORM READ MANUAL COMMANDS

WAS IT A SHORT READ MANUAL INPUT (SLCMD=12)
IF YES, JUST RETURN

IF NEITHER, THE COMMAND MUST HAVE BEEN A 360 WRITE.

WAS IT FRIEND OR 2848?
IF FRIEND AND NOT SEPARATE I/O BUFFERS (IOBUF=0)
COPY INPUT BUFFER TO OUTPUT BUFFER
IF FRIEND AND SEPARATE I/O BUFFERS (IOBUF=1)
DON'T COPY INPUT BUFFER TO OUTPUT BUFFER

IF 2848, GET ADDRESS OF START OF INPUT (SINBF)
WAS THE LAST CMD A WRITE LINE ADDRESS? (SLCMD=5)

DX ABORT

DXAB:
CLEAR DX INTERRUPT ENABLE TO PREVENT ANY MORE INTERRUPTS
SET THE DXABLE FLAG TO ABORT
EXIT FROM DXISR
(TYPICALLY CAUSED BY A SYSTEM ERROR (NON EXISTANT MEMORY,
INVALID COMMAND)
----DEVICE STATUS TABLE FLAGS-----

DESCRIPTION OF THE DEVICE STATUS TABLE FLAGS. (THERE IS ONE FULL SET PER SPECIFIED DEVICE).

- 1) THEY ARE BROKEN DOWN TO THEIR POSSIBLE CONTENTS
- 2) HOW THEY ARE USED BY THE PERTINENT ROUTINE (CLOSEST SIGNIFICANT ROUTINE)
- 3) A LISTING OF WHAT ROUTINE CLEARS THE FLAG, OR SET THE FLAG, OR USES THE FLAG.

THESE FLAGS ARE USED ACTIVELY BY THE PROGRAM TO KEEP TRACK OF SIGNIFICANT EVENTS.

SCMD (0)

```
SCMD  <---- IDLE = 0 (NO COMMAND)
      <---- SWRITE: & MWRITE: = 1
      <---- SRMI: & MRMI:      = 2
      <---- CEDE                = 3 *
      <---- SENSCH:             = 4
      <---- SWRITE: & MWRITE:   = 5
      <---- SREAD: & MREAD:     = 6
      <---- ERASCH:            = 7
      <---- QCUE                = 10 *
      <---- "ATTENTION"        = 11 *
      <---- SSRMI: & MSRMI:    = 12
```

* PROGRAM GENERATED COMMANDS- THE REMAINING WERE AS A RESULT OF IBM 360/370 COMMANDS (TT2 ENTRIES)

HOW USED

PESEND: USED TO QUEUE INFORMATION IN SRDRQ & SLCMD FOR LATER PROCESSING
MEX: & SEX: USED TO PERFORM THE 360 CMD - SET UP DX AND DO IT
MWRITE: & SWRITE: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER PROCESSING
MSRMI: & SSRMI: USED TO SAVE LAST COMMAND IN SLCMD FOR LATER PROCESSING.

SET UP IN

TISSRJ:
PINDSC:
PVISS:
PCHEND:

USED IN

PESEND:
SEX: & MEX:
SWRITE: & MWRITE:
SSRMI: & MSRMI:

CLEARED IN

CDEVST: (RUN:, ENABLE:,
KILL:, PSYSRT:, PINDSC:,
PESEND:)

ERASCM:

SSENSE (2)

SSENSE	<----	INTREQ	=100
	<----	BUSOUT	=40
	<----	SCMDRJ	=200
	<----	EGPCHK	=20

HOW USED

USED BY 360 WHEN REQUESTING A SENSE CMD
IE. SENSEM: MOV #SSENSE,DXBA

SET UP IN

PHIS:
PCHEND:

USED IN

SENSEM:

CLEARED IN

RUN:
ENABLE:
PSYSRT:
PSELRT:
SWRITE:
SREAD:
ERASCM:
MWRITE:
MREAD:

SSTAT (3)

SSTAT	<----	UCHK	= 2
	<----	CE!DE	= 14
	<----	ATTN	= 200
	<----	CUE	=40

HOW USED

USED BY 360 WHEN REQUESTING STATUS WITH EXCEPTION
OF THE ASYNCHRONOUS PRESENTING OF STATUS (ATTN) TO
THE 360.
IE. STOUT: MOV SSTAT,DXOS

SET UP IN

USED IN

CLEARED IN

PPARER:
ESEQ:
CONUNE:
SATIN:

STOUT:

PSYSRT:
CDEVST: (RUN: ,ENABLE: ,
KILL: ,PSYSRT: ,PINDSC: ,
PESEND:)

SCURS (4)

SCURS <---- ANY # FROM 0 TO 479. (CURSOR POSITION)

HOW USED

INPUT: USED TO CALCULATE CURSOR POSITION TO CREATE OUTPUT TABLE
(FOR IBM READ)
MSRMI: & SSRMI: USED TO CALCULATE BYTE COUNT FOR USE @DXBC

USED IN

INPUT:
SSRMI:

CLEARED IN

PSYSRT:
DISCTL:
ERASCM:

SINBF (6)

SINBF <---- ADDRESS OF DEVICE INPUT/DISPLAY BUFFER

HOW USED

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN BOUNDARIES
OF THE INPUT BUFFER
DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR INPUT BUFFER
MWRITE: & SWRITE: USED BY PROGRAM FOR CALCULATION

SET UP IN

INIT: (INT140:)

USED IN

DUMP:
DISCTL:
MWRITE: & SWRITE:

SOUTB (10)

SOUTB <---- ADDRESS OF DEVICE OUTPUT/DISPLAY BUFFER

HOW USED

DUMP: USED BY PROGRAM DUMP COMMAND TO ASCERTAIN BOUNDARIES OF THE OUTPUT BUFFER
INPUT: USED TO CALCULATE START OF DATA LOCATION FOR LOADING OF THE OUTPUT BUFFER FOR A SUBSEQUENT IBM READ
DISCTL: USED BY PROGRAM TO CALCULATE BOUNDARIES FOR OUTPUT BUFFER
MREAD: & SSRMI: & MSRMI: USED TO CALCULATE BYTE COUNT FOR DXBC (IBM READ)
PSYSRT: USED TO CLEAR OUT OUTPUT BUFFER AREA (WITH FILLCH)
ERASCM: USED TO CLEAR OUT BUFFER AREA (WITH EBCDIC SPACE = 100)

SET UP IN

INIT: (INT140:)

USED IN

DUMP:
INPUT:
DISCTL:
SSRMI: & MSRMI:
PSYSRT:
ERASCM:
MREAD:

SBUFA (12)

SBUFA <---- CURRENT BUFFER ADDRESS (FOR MUX CHANNEL ONLY)

HOW USED

MSRMI: & MWRITE: & MREAD: USED TO KEEP TRACK OF CURRENT BUFFER ADDRESS ,INCLUDING MEMORY MANAGEMENT--
LOADED IN DXBA
ALSO USED TO CALCULATE BYTE COUNT (SRBYTC)--
LOADED IN DXBC

SET UP IN

PCUEND:
MWRITE:
MREAD:
MSRMI:

USED IN

MWRITE:
MREAD:
MSRMI:

CLEARED IN

CDEVST:(RUN: ,
ENABLE: ,KILL: ,PSYSRT: ,
PINUSC: ,PESEND:)

SONLF (16)

SONLF <---- ONLINE = 0
<---- OFFLINE = 1

HOW USED

PHIS: IF DEVICE IS OFFLINE-- QUEUE AN INTERVENTION REQUEST
TO IBM CHANNEL (SSENSE)
- WHEN CHANNEL TIMES OUT WHEN DX DIDN'T RESPOND -
IT WILL PROBABLY SEND A SENSE CMD , THEREBY
READING THE SSENSE

SET UP IN

ENABLE: = 0
KILL: = 1

USED IN

PCHIS:

SRDRQ (17)

SRDRQ <---- READ REQUEST = 1
<---- CLEARED = 0
<---- READ REQUEST ACCEPTED(360)= 2

HOW USED

MEX: & SEX: USED TO FORCE AN ATTENTION (11) RESPONSE
TO IBM CHANNEL
MSRMI: & SSRMI: USED TO DETERMINE IF AN UNSOLICITED
IBM READ HAD TRANSPIRED-- IF YES, QUEUE AN
ENDING SEQUENCE

SET UP IN

INPUT: = 1
PESEND: = 1

USED IN

SEX: & MEX:
SSRMI:

CLEARED IN

RUN:
PSYSRT:
SSRMI:

SMINS (20)

SMINS <---- ADDRESS OF THE DATA POINTER (MANUAL INPUT READ)

HOW USED

DISCTL: USED TO CALCULATE THE RELATIVE CURSOR POSITION (SCURS)
MSRMI: & SSRMI: USED FOR STARTING DATA ADDRESS FOR DXBA

SET UP IN

INPUT:
%

USED IN

DISCTL:
SSRMI: & MSRMI:

CLEARED IN

RUN:
PSYSRT:

L03

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
CZDXIB.P11 30-JAN-78 14:19

MACY11 30A(1052) 01-FEB-78 09:46 PAGE 37
PROGRAM DESCRIPTION

SEQ 0037
SEQ 0037

1945
1946
1947

.TITLE MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
.ENABL ABS
.ENABL AMA

.SBTTL PROGRAM EQUATES AND DEVICE ASSIGNMENTS

SYSTEM EQUATES

1948		:		
1949		:		
1950		:		
1951		:		
1952	000000	R0	=	%0
1953	000001	R1	=	%1
1954	000002	R2	=	%2
1955	000003	R3	=	%3
1956	000004	R4	=	%4
1957	000005	R5	=	%5
1958	000006	R6	=	%6
1959	000006	SP	=	%6
1960	000007	PC	=	%7
1961	177776	PSW	=	177776
1962	172340	KISAR0	=	172340
1963	172356	KISAR7	=	172356
1964	172300	KISDR0	=	172300
1965	177572	MMSR0	=	177572

TELETYPE CHARACTER EQUATES

1970		:			
1971	000015	CR	=	15	: CARRIAGE RETURN
1972	000012	LF	=	12	: LINE FEED
1973	000040	SPACE	=	40	: SPACE CHARACTER
1974	000003	CTL.C	=	3	: CONTROL C
1975	000020	CTL.P	=	20	: CONTROL P
1976	000021	CTL.Q	=	21	: CONTROL Q
1977	000023	CTL.S	=	23	: CONTROL S
1978	000025	CTL.U	=	25	: CONTROL U
1979	000177	RUBOUT	=	177	: RUBOUT

2092	000040	CUE	=	40	:	CONTROL UNIT END
2093	000020	BSY	=	20	:	BUSY
2094	000010	CFE	=	10	:	CHANNEL END
2095	000004	DE	=	4	:	DEVICE END
2096	000002	UCHK	=	2	:	UNIT CHECK
2097	000001	UEXP	=	1	:	UNIT EXCEPTION
2098		:				
2099		:				
2100		:				
2101		:				
2102	000200	SCMDRJ	=	200	:	COMMAND REJECT
2103	000100	INTREQ	=	100	:	DEVICE OFF-LINE - INTERVENTION REQ
2104	000040	BUSOUT	=	40	:	BUS OUT -- PARITY ERROR DURING CHIS
2105	000020	EQPCHK	=	20	:	EQUIPMENT CHECK - PARITY ERROR DUR DATA TRANS

2848 SENSE BYTE (SSENSE) DEFINITION


```

2106 .SBTTL TRAP CATCHER
2107 :
2108 : THE TRAP CATCHER IS LOADED INTO LOW CORE
2109 :
2110 :
2111 .=0
2112 000000 000000 HALT ;FOR MEMORY MANAGEMENT
2113 000002 000000 HALT
2114 000176 .REPT 176 ;TRAP CATCHER
2115 :
2116 .WORD .+2
2117 HALT
2118 .ENDR
2119 =200
2120 000200 000200 001000 JMP START ;ESTABLISH LOC 200 STARTING ADDRESS
2121

```


2178								
2179	001130	052777	000100	011316	BIS	#100.2TKS	:	ENABLE TELETYPE INPUT
2180	001136	052777	000100	011314	BIS	#100.2TFS	:	ENABLE TTY OUTPUT INTERRUPTS
2181	001144	005037	177776		CLR	PSW	:	CLEAR THE PROCESSOR STATUS WORD
2182	001150	005737	013132		TST	FTIMFL	:	FIRST TIME THROUGH? (MUST PARAMETERS BE REENTERED?)
2183	001154	001402			BEG	GETPRM	:	YES, FORCE USER TO ENTER ALL PARAMETERS
2184	001156	000137	002026		JMP	INIT	:	NO, RESTART TEST USING SAME PARAMETERS

```

2185 .SBTTL TOTAL SYSTEM RESTART (REQUEST NEW RUN TIME PARAMETERS)
2186
2187 :
2188 :
2189 :
2190 GETPRM: JSR PC,CRLF ;RESTORE THE CARRIAGE
2191 JSR R1,MESG ;PRINT START-UP MMSG
2192 .WORD STMSG
2193
2194 :
2195 :
2196 :
2197 :
2198 :
2199 GET DX11 UNIBUSS ADDRESS (OCTAL ADDRESS INPUT)
2200 VALID UNIBUS ADDRESSES (176200 - 177000)
2201 DEFAULT UNIBUS ADDRESS 176200
2202
2203 NEWPRM: CLR FTIMFL ;RESET FIRST TIME PARAMETERS (FORCE ALL PARMS TO BE ENTE
2204 MOV #176200,UNADDR ;SET UP DEFAULT ADDRESS
2205 JSR R1,INOC ;GET UNIBUS ADDRESS
2206 .WORD UNMSG
2207 .WORD 5$ ;ADDRESS OF DEFAULT ROUTINE
2208 CMPB R4,#CR ;WAS LINE DELIMITED PROPERLY?
2209 BNE NEWPRM ;NO, TELL HIM TO REENTER
2210 CMP R3,#176200 ;VALID UNIBUS ADDRESS? BETWEEN 176200 AND 177000
2211 BLT NEWPRM ;NO, GET AGAIN
2212 CMP R3,#177000 ;UNIBUS ADDRESS GT 177000?
2213 BGT NEWPRM ;YES, ERROR -- REENTER
2214 BIT #37,R3 ;MAKE SURE 40 OCTAL WORD BOUNDRY
2215 BNE NEWPRM ;ILLEGAL REENTER
2216 MOV #NEWPRM,4 ;SET UP TRAP OUT TO VALIDATE ADDRESS
2217 MOV R3,UNADDR ;SAVE UNIBUS ADDRESS
2218 CLR UNADDR ;VALIDATE THE UNIBUS ADDRESS
2219 ;TRAP WILL OCCUR IF INVALID UNIBUS ADDRESS
2220
2221 :
2222 :
2223 :
2224 :
2225 :
2226 :
2227 :
2228 :
2229 :
2230 :
2231 :
2232 :
2233 :
2234 :
2235 :
2236 :
2237 :
2238 :
2239 :
2240 :

```



```

2241
2242
2243
2244
2245
2246 001344 012737 000020 012522 20$: MOV #20,SDEV ;DEFAULT TO HEX ADDRESS 10
2247 001352 012737 000020 012524 MOV #20,EDEV ;
2248 001360 004137 002624 JSR R1,INHEX ;GET DEVICE ADDRESSES IN HEX
2249 001364 013300 .WORD DEVMES ;
2250 001366 001460 .WORD NEWP10 ;ADDRESS OF THE DEFAULT ROUTINE
2251 001370 010337 012522 MOV R3,SDEV ;SAVE START DEV ADDR
2252 001374 010337 012524 MOV R3,EDEV ;
2253 001400 005703 TST R3 ;BE SURE POSITIVE
2254 001402 100760 BMI 20$ ;
2255 001404 020327 000377 CMP R3,#377 ;AND NOT GREATER THAN 377 -- HEX FF
2256 001410 003355 BGT 20$ ;ILLEGAL ENTRY
2257 001412 120427 000054 CMPB R4,#' , ;MORE THAN ONE DEV? (COMMA, PARAMETER DELIMETER)
2258 001416 001015 BNE 30$ ;
2259 001420 004737 011604 JSR PC,CHTB ;GET ENDING DEVICE
2260 001424 010337 012524 MOV R3,EDEV ;SAVE ENDING ADDRESS
2261 001430 023737 012522 012524 CMP SDEV,EDEV ;IS START LT END?
2262 001436 003342 BGT 20$ ;YES, ERROR
2263 001440 163703 012522 SUB SDEV,R3 ;MORE THAN 8 DEVICES?
2264 001444 020327 000007 CMP R3,#7 ;
2265 001450 003335 BGT 20$ ;YES, ERROR
2266 001452 120427 000015 30$: CMPB R4,#CR ;WAS DEVICE ADDRESSES DELIMITED PROPERLY?
2267 001456 001332 BNE 20$ ;NO, REENTER
2268
2269
2270
2271
2272
2273
2274
2275 001460 105037 012526 NEWP10: CLR B CHTYPE ;0 = M, 1 = S
2276 001464 004137 002632 JSR R1,INOCT ;GET CHANNEL TYPE
2277 001470 013344 .WORD CHTYMS ;
2278 001472 001510 .WORD 50$ ;DEFAULT TO SELECTOR CHANNEL
2279 001474 120427 000115 CMPB R4,#'M ;M? -- MULTIPLEXER CHANNEL --
2280 001500 001414 BEQ 60$ ;YES, MULTIPLEXER CHANNEL
2281 001502 120427 000123 CMPB R4,#'S ;S? -- SELECTOR CHANNEL --
2282 001506 001364 BNE NEWP10 ;NOT S OR M -- ERROR
2283 001510 105237 012526 50$: INCB CHTYPE ;SELECTOR CHANNEL
2284 001514 000406 BR 60$ ;GET MEMORY MANAGEMENT FACILITIES
2285
2286
2287
2288
2289
2290
2291 001516 022626 55$: CMP (SP)+,(SP)+ ;DUMP PC AND PSW SAVED BY INTERRUPT
2292 001520 005037 177776 CLR PSW ;TURN DOWN PROCESSOR STATUS
2293 001524 004137 011472 JSR R1,MESG ;PRINT "NO MEM MANAGEMENT AVAIL"
2294 001530 014102 .WORD PNOMM ;ASK TO HAVE QUESTION REENTERED
2295
2296

```

```

2297      :
2298      :
2299      :
2300      :
2301      :
2302      :
2303      :
2304      :
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2306      :
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2309      :
2310      :
2311      :
2312      :
2313      :
2314      :
2315      :
2316      :
2317      :
2318      :
2319      :
2320      :
2321      :
2322      :
2323      :
2324      :
2325      :
2326      :
2327      :
2328      :
2329      :
2330      :
2331      :
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2347      :
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2350      :
2351      :
2352      :

```

DETERMINE IF MEMORY MANAGEMENT IS TO BE USED
Y = YES, MEMORY MANAGEMENT TO BE USED
N = NO, DO NOT USE MEMORY MANAGEMENT
DEFAULT IS 'N', DO NOT USE MEMORY MANAGEMENT

```

60$: CLRB   MMRESP      ;DEFAULT TO NO MEMORY MANAGEMENT
      JSR    R1, INOCT ;GET MEM MANAGEMENT
      .WORD  MMRMS
      .WORD  70$      ;DEFAULT ROUTINE ADDRESS
      CMPB  R4, #'N   ;N? --DO NOT USE MEMORY MANAGEMENT
      BEQ   70$      ;IF EQ, NO MEMORY MANAGEMENT
      CMPB  R4, #'Y   ;Y? --MEMORY MANAGEMENT TO BE USED
      BNE   60$      ;ERROR
      INCB  MMRESP    ;MEMORY MANAGEMENT SPEC
      MOV   #55$ 4   ;SET UP TRAP TO TEST MEMORY MANAGEMENT
      CLR   MMSRD    ;CHECK FOR MEMORY MANAGEMENT

```

GET BUFFER RELOCATION IN OCTAL ,000'S
VALID RELOCATION ADDRESSES (20 - 700)
(20000 THROUGH 734000)
DEFAULT RELOCATION ADDRESS 20 --- (20000)

```

70$: JSR    R1, INOCT ;GET BUFFER RELOC. IN ,000'S
      .WORD  BFRMS
      .WORD  NEWP20 ;ADDRESS OF DEFAULT ROUTINE
      CMPB  R4, #CR ;WAS LINE DELIMITED PROPERLY?
      BNE   70$    ;NO, REENTER
      BIT   #1, R3 ;MUST BE A MULTIPLE OF 2000
      BNE   70$
      CMP   R3, #20
      BLT   70$    ;ILLG BUFFER CONST -- LT 20000
      TST  R3      ;IS NUMBER NEGATIVE?
      BMI  70$    ;YES, REENTER ADDRESS
      CMP  R3, #734 ;IS ADDRESS TOO LARGE?
      BGE  70$    ;YES, REENTER ADDRESS
      TSTB MMRESP  ;WAS MEMORY MANAGEMENT SPECIFIED?
      BEQ  71$    ;NO, CHECK FOR 28K
      MOV  R3, R4 ;PUT VALUE IN WORK REG
      BIC  #600, R4 ;IGNORE ADDRESS EXTENSION BITS
      CMP  R4, #154 ;IS IT TOO CLOSE TO 200000 BOUNDARY?
      BLE  NEWP20 ;BRANCH IF OK
      JSR  R1, MMSG ;PRINT ERROR. CANNOT SET BUFFER SO
                ;CLOSE TO A 200000 BOUNDARY THAT A CARRY WOULD BE NEEDED TO CHANGE
                ;THE EXTENDED ADDRESS BITS. THE DX CANNOT WORK ACROSS 200000
                ;BOUNDARIES.
      .WORD  TOOC ;ADDRESS OF TOO CLOSE MESSAGE
      BR    70$  ;ASK FOR INPUT AGAIN

```

```

71$: CMP   R3, #134 ;NO, IS IT TOO CLOSE TO I/O PAGE?
      BGE  70$    ;YES, REENTER THE ADDRESS
NEWP20: MOV  R3, BUFREL ;SAVE REL CONST

```

: GET TYPE OF TEST TO BE RUN

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.SBTTL PROGRAM INITIALIZATION
INITIALIZATION

SET UP ALL DX BUFFERS, MEMORY MANAGEMENT REGISTERS
AND DX REGISTERS

INIT: MOV #MTO,4 ;SET UP MEMORY TIME OUT TRAP
MOV UNADDR,R1 ;SET UP DX UNIBUS ADDRESSES
MOV #DXDS,R2
MOV #13,R3 ;13 ADDRESSES (REGISTERS)
10\$: MOV R1,(R2)+ ;SET UP UNIBUS ADDRESS
TST (R1)+ ;INCR TO NEXT DX REGISTER
DEC R3 ;DONE?
BNE 10\$;NO, SET UP NEXT REGISTER

SET UP DX VECTOR ADDRESS

MOV VECTAD,R1
MOV #DXISR,(R1)+ ;TRAP TO DX ISR
MOV #340,(R1) ;SET UP PROC STATUS AT INTER.

COMPUTE ADDRESSES OF DX BUFFERS
CURRENTLY THIS INCLUDES DATA AREA, TUMBLE TABLE, AND SPW TABLE

TST BUFREL ;WAS BUFFER RELOC SPECIFIED?
BNE 20\$;YES
MOV #20,BUFREL ;NO, MAKE BUFFERS START AT 20000
20\$: MOV BUFREL,PBUFA ;SAVE PHYSICAL ADDRESS
MOV BUFREL,VBUFA ;SAVE VIRTUAL ADDRESS
TSTB MMRESP ;WAS MEMORY MANAGEMENT SPECIFIED?
BEQ 40\$;NO, SET UP BUFFERS

MEMORY MANAGEMENT WAS SPECIFIED

SET UP KERNEL REGISTERS
0-17777 = PROGRAM
20000-157777 = BUFFERS (VIRTUAL ADDRESSES)
160000-177777 = UNIBUS ADDRESSES
ONLY I SPACE REGISTERS WILL BE USED

MOV #KISAR0,R4 ;I-SPACE PAR
MOV #KISDR0,R5 ;I-SPACE PDR
CLR (R4)+ ;VA 0-17777 = PA 0-17777
MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
MOV PBUFA,R3 ;PHYSICAL ADDR * 2-6
ASL R3
ASL R3
30\$: MOV R3,(R4)+ ;SET UP PA FOR VA 20000-157777
MOV #77406,(R5)+ ;64 BLOCKS, UNLIMITED ACCESS
ADD #200,R3 ;INCREMENT TO NEXT 4K BANK
CMP R4,#KISAR7 ;ALL BUFFER ADDRESSES SET UP?
BNE 30\$;NO, SET UP NEXT REGISTER
MOV #7600,(R4) ;SET UP UNIBUS ADDRESS REGISTER
MOV #77406,(R5) ;64 BLOCKS, UNLIMITED ACCESS

000004
002026 012737 011672
002034 013701 012516
002040 012702 012464
002044 012703 000015
002050 010122
002052 005721
002054 005303
002056 001374

012530 013100
002074 005737 012530
002100 001003
002102 012737 000020
002110 013737 012530
002116 013737 012530
002124 105737 012527
002130 001436

172340
172300
077406
013100
006303
006303
006303
010324
077406
000200
172356
007600
077406


```

2452 002212 012737 000001 177572
2453 002220 012737 000020 013102
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2469 002226 013705 013100
2470 002232 000305
2471 002234 105005
2472 002236 006305
2473 002240 010577 010226
2474 002244 013701 013102
2475 002250 000301
2476 002252 105001
2477 002254 006301
2478 002256 010137 013114
2479 002262 010137 013104
2480 002266 160537 013104
2481 002272 062705 003000
2482 002276 010537 013116
2483 002302 005000
2484 002304 120037 012522
2485 002310 002405
2486 002312 120037 012524
2487 002316 003002
2488 002320 010521
2489 002322 000402
2490 002324 012721 000002
2491 002330 005200
2492 002332 020027 000400
2493 002336 001362
2494
2495
2496
2497 002340 010137 013062
2498 002344 010137 013060
2499 002350 012702 001000
2500 002354 005021
2501 002356 005302
2502 002360 001375
2503
2504
2505
2506
2507

```

```

MOV #1,MMSRO ;ENABLE MEMORY MANAGEMENT
MOV #20,VBUFA ;TO BK BANK OR 20000 AND UP

START SETTING UP SPW TABLE
1 ENTRY PER DEVICE (256 DEVICES)
ENTRY DESCRIPTION
----FOR VALID DEVICE NUMBERS
BITS 15-8 = OFFSET TO DST TABLE (PHYSICAL ADDR)
7-0 = 0
----FOR INVALID DEVICE NUMBERS
BITS 15-8 = 0
7-0 = 2 -- UNIT CHECK

THIS TABLE IS REFERENCED ON EACH 360 ACTION TO DETERMINE
IF DEVICE NUMBER IS VALID. THIS AUTOMATICALLY DONE
BY THE DX CONTROL UNIT

40$: MOV FBUFFA,R5 ;COMPUTE OFFSET PHYSICALLY
SWAB R5 ;*1000
CLRB R5
ASL R5
MOV R5,DXOS ;OFFSET TO SPW TABLE
MOV VBUFA,R1 ;COMPUTE VIRT ADDR OF SPW TABLE
SWAB R1 ;*1000
CLRB R1
ASL R1
MOV R1,STSPW ;SAVE START OF SPW TABLE
MOV R1,PHYOFF ;COMPUTE THE OFFSET FOR PHYSICAL ADDRESSES
SUB R5,PHYOFF ;VERSES VIRTUAL ADDRESS - FOR MEM MANAGEMENT
ADD #3000,R5 ;COMPUTE THE OFFSET TO THE DST TABLE
MOV R5,DSTOFF ;SAVE OFFSET TO DST TABLE
CLR DEV ;START AT DEVICE 0

50$: CMPB DEV,SDEV ;IS DEVICE NUMBER VALID
BLT 60$ ;NO
CMPB DEV,EDEV
BGT 60$ ;NO
MOV R5,(R1)+ ;VALID DEVICE DST OFFSET TO ENTRY
BR 70$

60$: MOV #UCHK,(R1)+ ;INVALID DEV # UNIT CHECK TO ENTRY
70$: INC DEV ;TO NEXT DEVICE
CMP DEV,#256. ;ALL DEVICES DONE?
BNE 50$ ;NO, SET UP SPW FOR NEXT DEVICE

NEXT SET UP TUMBLE TABLE AND DUPLICATE TUMBLE TABLE

MOV R1,TTADDR ;TUMBLE TABLE ADDRESS
MOV R1,TIPTR ;TUMBLE TABLE FETCH POINTER
MOV #TTSIZE,R2 ;CLEAR T/T + DUPLICATE T/T (WORD POINTER)
80$: CLR (R1)+ ;CLEAR NEXT WORD
DEC R2 ;DONE?
BNE 80$ ;NO, CLEAR NEXT WORD

SET UP DST TABLE
THE DST TABLE IS USED TO VERIFY COMMANDS FROM THE
360, THIS IS DONE BY THE HARDWARE
THE DST TABLE IS A BYTE TABLE, 1 BYTE PER POSSIBLE

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COMMAND 0-255. THE ENTRY IN THE DST TABLE IS
SENT TO THE 360.
THE FOLLOWING ARE A LIST OF VALID COMMANDS AND RESPONSES

COMMAND	RESPONSE	DESCRIPTION
0	0	TEST I/O
1	0	WRITE BUFFER
2	0	READ MANUAL INPUT
3	CE!DE	NO
4	0	SENSE COMMAND
5	0	WRITE LINE ADDRESS
6	0	READ FULL BUFFER
7	0	ERASE COMMAND
12	0	SHORT READ MANUAL INPUT

ALL OTHER COMMANDS ARE RESPONDED WITH UNIT CHECK

```
INIT10: MOV #13,R2 ;NUMBER OF VALID 360 COMMANDS
MOV #VCMDTB,R3 ;VALID COMMAND TABLE
MOV (R3)+,(R1)+ ;TO DST TABLE
DEC R2 ;DONE?
BNE INIT10 ;NO, MOVE IN NEXT RESPONSE
MOV #245.,R2 ;MOVE UNIT CHECK TO INVALID ENTRIES
100$: MOV #UCHK,(R1)+
DEC R2
BNE 100$
```

COMPUTE MAX NUMBER OF DEVICES

```
MOV EDEV,R3
SUB SDEV,R3
INC R3 ;START AT DEVICE NUMERO UNO
MOV R3,MAXDEV
MOV SDEV,DEVCON ;SET UP DEVICE NUMBER -1
DEC DEVCON
MOV #1,SELDEV ;INIT DEVICE NUMBER FOR MUX AND SEL EXECUTORS
```

NOTE -- THE DEVICE BUFFERS ARE USED BY THE SOFTWARE ONLY TO CONTAIN
POINTERS AND INPUT AND OUTPUT DATA FOR EACH DEVICE;

START SETTING UP DEVICE BUFFERS

```
120$: MOV R1,SDEVTB ;SAVE START OF DEVICE BUFFERS
CLR DEV ;DEV # 0
MOV R1,DTAB ;SAVE ADDR OF DEVICE STATUS TABLE
MOV #272.,R2 ;CLEAR DEVICE STATUS TABLE + INPUT BUFFER
122$: CLR (R1)+
DEC R2 ;DONE?
BNE 122$ ;NO, CLEAR NEXT WORD
MOV DTAB,SINBF(DTAB)
ADD #62.,SINBF(DTAB) ;COMPUTE ADDRESS OF INPUT BUFFER
MOV DTAB,SOUTB(DTAB)
ADD #544.,SOUTB(DTAB) ;COMPUTE ADDRESS OF OUTPUT BUFFER
MOV #DISP$Z,R2
```



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2564 002524 113721 012534      125$:  MOVB  FILLCH,(R1)+  ;FILL OUTPUT/DISPLAY BUFFER
2565 002530 005302              DEC  R2                ;DONE?
2566 002532 001374              BNE  125$             ;NO
2567 002534 005200              INC  DEV              ;HAVE ALL DEVICE BUFFERS BEEN SET UP?
2568 002536 120037 013067      CMPB  DEV,MAXDEV
2569 002542 001346              BNE  120$             ;NO, SET UP NEXT DEVICE BUFFERS
2570 002544 013705 013100      MOV  PBUFA,R5        ;SET UP EXTENDED ADDRESS BITS
2571 002550 006205              ASR  R5
2572 002552 006205              ASR  R5
2573 002554 006205              ASR  R5
2574 002556 006205              ASR  R5
2575 002560 042705 177747      BIC  #177747,R5      ;SAVE ONLY H.O. 2 BITS
2576 002564 010537 013112      MOV  R5,XADDR        ;SAVE EXTENDED ADDRESS BITS FOR DX CONTROL REG
2577 002570 012737 000001 013132  MOV  #1,FTIMFL      ;SET FIRST TIME THROUGH FLAG
2578
2579      :
2580      :      INITIALIZATION COMPLETE
2581      :      TELL OPERATOR WE ARE ALREADY TO GO
2582
2583      :      NOTE:  AT THIS POINT THE DX HAS NOT BEEN STARTED
2584      :      AND THE OPERATOR MUST TYPE R (RUN COMMAND)
2585      :      TO THE SHOW UNDER WAY
2586 002576 004137 011472      JSR  R1,MESG         ;TELL OPERATOR WE ARE READY TO GO
2587 002602 014224      .WORD RNMSG
2588 002604 000137 002720      JMP  EXEC            ;GET THE SHOW ON THE ROAD
2589
2590      :
2591      :      VALID COMMAND TABLE
2592      :      VCMDTB:  .BYTE 0                ;0 = TEST I/O
2593      :              .BYTE 0                ;1 = WRITE BUFFER
2594      :              .BYTE 0                ;2 = READ MANUAL INPUT
2595      :              .BYTE CE!DE          ;3 = NOP
2596      :              .BYTE 0                ;4 = SENSE COMMAND
2597      :              .BYTE 0                ;5 = WRITE LINE ADDRESS
2598      :              .BYTE 0                ;6 = READ FULL BUFFER
2599      :              .BYTE 0                ;7 = ERASE COMMAND
2600      :              .BYTE UCHK           ;10 = INVALID
2601      :              .BYTE UCHK           ;11 = INVALID
2602      :              .BYTE 0                ;12 = SHORT READ MANUAL INPUT
2603      :              .EVEN

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2618 002624 012705 011604
2619 002630 000402
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2633 002632 012705 011540
2634 002636 012102
2635 002640 004737 011404
2636 002644 105037 013053
2637 002650 105037 013054
2638 002654 105737 013054
2639 002660 001367
2640 002662 105737 013053
2641 002666 001772
2642 002670 012702 012640
2643 002674 004715
2644 002676 005705
2645 002700 001005
2646 002702 120427 000015
2647 002706 001002
2648 002710 011101
2649 002712 000201
2650 002714 005721
2651 002716 000201

```

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.SBTTL  INITIALIZATION PARAMETER INPUT AND CONVERSION ROUTINES
INHEX  -- PRINT MESSAGE, WAIT FOR INPUT, GET IT AND CONVERT THE HEX TO BINARY

CALLING SEQUENCE
JSR    R1,INHEX
.WORD  ADDRESS OF MESSAGE TO BE PRINTED
.WORD  ADDRESS OF DEFAULT ROUTINE
.....RETURN
R2 = NEXT CHAR POINTER
R3 = BINARY RESULT
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARCTERS CONVERTED

INHEX:  MOV    #CHTB,R5      ;MOVE ADDRESS OF CONVERSION ROUTINE TO R5
        BR     INRS

INOC   -- PRINT MESSAGE, WAIT FOR INPUT, + GET IT AND CONVERT OCTALL TO BINARY

CALLING SEQUENCE
JSR    R1,INOC
.WORD  ADDRESS OF MESSAGE TO BE PRINTED
.WORD  ADDRESS OF THE DEFAULT ROUTINE
.....RETURN
R2 = NEXT CHAR PTR
R3 = BINARY RESULT
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARS CONVERTED

INOC:  MOV    #COTB,R5      ;SET UP ADDRESS OF THE CONVERSION ROUTINE
INRS:  MOV    (R1)+,R2      ;GET ADDRESS OF THE MESSAGE
10$:   JSR    PC,FMESG      ;PRINT THE DESIRED MESSAGE
        CLRB  TCMACT       ;RESET ACTIVE FLAG
        CLRB  TCMDAB      ;RESET ABORT FLAG
30$:   TSTB  TCMDAB        ;COMMAND ABORT?
        BNE  10$          ;YES, REASK QUESTION
        TSTB  TCMACT       ;WAS ENTRY COMPLETED?
        BEQ  30$          ;NO, WAIT
        MOV  #TBUF,R2      ;SET UP ADDRESS OF BEG OF INPUT BUFFER
        JSR  PC,IR5        ;CONVERT INPUT TO BINARY
        TST  R5           ;LOOK FOR DEFAULT RESP -- C/R
        BNE  40$          ;NOT DEFAULT TAKE NORMAL RETURN
        CMPB R4,#CR       ;ILLEGAL CHAR MUST BE A C/R
        BNE  40$          ;ITS NOT A DEFAULT
        MOV  (R1),R1      ;---TAKE THE DEFAULT RETURN
40$:   RTS    R1
        TST  (R1)+        ;INCR FOR NORMAL RETURN
        RTS    R1

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2666 002720 004737 011330
2667 002724 012702 000052
2668 002730 004737 011346
2669 002734 012706 012636
2670 002740 105037 013053
2671 002744 105037 013054
2672 002750 105037 013055
2673 002754 105737 013072
2674 002760 001402
2675 002762 000137 003340
2676 002766 105737 013053
2677 002772 001001
2678 002774 000767
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2682 002776 012702 012640
2683 003002 112203
2684 003004 042703 177400
2685 003010 012704 003044
2686 003014 020324
2687 003016 001411
2688 003020 022404
2689 003022 005714
2690 003024 001373
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2694 003026 012702 137607
2695 003032 004737 011346
2696 003036 000137 002720
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2700 003042 000134
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2704 003044 000101
2705 003046 004050
2706 003050 000104
2707 003052 003432

```

.SBTTL BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)
SYSTEM EXECUTIVE/BACKGROUND
THE SYS EXEC EXECUTES THE SYSTEM TELETYPE COMMANDS
ENTRY TO THE TELETYPE COMMAND EXEC IS PERFORMED
BY EXECUTING A JUMP TO EXEC. THE CALLER
SHOULD NOT EXPECT ANY REGISTERS TO BE SAVED OR CONTROL
RTS PCED TO HIS PROGRAM.
ENTRY TO THE TELETYPE COMMAND EXEC CAUSES THE STACK POINTER
TO BE RESET. THUS, MOST COMMAND HANDLERS WILL NOT
WITH LEAVING UN"POPPED" DATA ON THE STACK.
EXEC: JSR PC,CRLF ;PRINT CR/LF
MOV #*R2
JSR PC,PRINT2 ;PRINT * -- DENOTE COMMAND MODE
MOV #SSTACK,SP ;RE-ESTABLISH PUSH STACK
CLRB TCMACT ;CLEAR TELE CMD ACT
CLRB TCMADB ;CLEAR TELE CMD ABORT
CLRB LINECT ;RESET LINE COUNTER
10$: TSTB DXABFL ;DID THE DX ABORT AN OPERATION ?
BEQ 20$ ;NO, CONTINUE
JMP STOPDX ;YES IT DID, PRINT THE DX REGISTERS
20$: TSTB TCMACT ;IS THERE A COMMAND TO EXECUTE
BNE 30$ ;YES, EXECUTE IT
BR 10$ ;NO, WAIT AGAIN IF NOTHING TO DO
;
; THERE IS A TELETYPE COMMAND TO BE EXECUTED
30$: MOV #TBUF,R2 ;SET UP PTR TO START OF TELE BUFFER
MOVB (R2)+,R3 ;GET COMMAND IDENTIFIER
BIC #177400,R3 ;SAVE L.O. BYTE
MOV #TCMDB,R4 ;SET UP PTR TO COMMAND TABLE
40$: CMP R3,(R4)+ ;DOES COMMAND MATCH TABLE ENTRY?
BEQ EXECMD ;YES, WE GOT A MATCH - START EXECUTION
CMP (R4)+,R4 ;INCR TO NEXT COMMAND
TST (R4) ;END OF TABLE?
BNE 40$ ;NO, TEST NEXT ENTRY
;
; COMMAND ERROR - NOTIFY OPERATOR WITH ? AND "BELL"
CERR: MOV #137607,R2 ;PRINT ? AND "BELL"
JSR PC,PRINT2
JMP EXEC ;RETURN TO EXEC
;
; EXECUTE COMMAND
EXECMD: JMP 2(R4)+ ;EXECUTE COMMAND
;
; TELETYPE COMMAND TABLE
TCMDB: .WORD 'A ;A = ACCESS
.WORD ACCESS
.WORD 'D ;D = DUMP
.WORD DUMP

```

D05

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
CZDXIB.P11 30-JAN-78 14:19

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BACKGROUND TELETYPE COMMAND DISPATCHER (EXECUTIVE)

SEQ 0055
SEQ 0055

2708	003054	000105	.WORD	'E	:E = ENABLE DEVICE
2709	003056	004222	.WORD	ENABLE	
2710	003060	000106	.WORD	'F	:F = FILL
2711	003062	003716	.WORD	FILL	
2712	003064	000110	.WORD	'H	:H = HELP COMMAND
2713	003066	004004	.WORD	HELP	
2714	003070	000111	.WORD	'I	:I = INPUT
2715	003072	004330	.WORD	INPUT	
2716	003074	000113	.WORD	'K	:K = KILL
2717	003076	004266	.WORD	KILL	
2718	003100	000122	.WORD	'R	:R = RUN
2719	003102	003112	.WORD	RUN	
2720	003104	000123	.WORD	'S	:S = STOP
2721	003106	003264	.WORD	STOP	
2722	003110	000000	.WORD	0	:END OF TABLE


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2723 .SBTTL BACKGROUND -- RUN COMMAND
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2725 :
2726 :
2727 :
2728 :
2729 :
2730 :
2731 :
2732 003112 032777 001000 007350 RUN: BIT #DXONLN,DXCS ; IS DX ENABLED?
2733 003120 001342 BNE CERR ; YES, ERROR
2734 003122 005077 007342 CLR DXCS ; INITIALIZE THE DX
2735 003126 005277 007336 INC DXCS ; SET GO
2736 003132 012700 000001 MOV #1,DEV ; START CLEARING DEVICE TABLES
2737 003136 004737 010256 10$: JSR PC,CDEVST ; CLEAR DEV STATUS TABLE
2738 003142 004737 010310 JSR PC,CSPWST ; RESET THE APPR S.W STATUS ENTRY FOR THE DEVICE
2739 003146 105063 000002 CLRB SSENSE(DTAB) ; CLEAR SENSE BYTE
2740 003152 105063 000017 CLRB SRDRQ(DTAB) ; CLEAR THE READ REQUEST
2741 003156 005063 000020 CLR SMINS(DTAB) ; CLEAR THE START OF MANUAL INPUT
2742 003162 005200 INC DEV ; INCR TO NEXT DEVICE
2743 003164 120037 013067 CMPB DEV,MAXDEV ; ARE WE DONE
2744 003170 003762 BLE 10$ ; NO, DO NEXT DEVICE
2745 003172 105037 013070 CLRB DXACT ; CLEAR DX ACTIVE FLAG
2746 003176 105037 013074 CLRB CMDCHF ; CLEAR COMMAND CHAINING FLAG
2747 003202 105037 013072 CLRB DXABFL ; CLEAR DX ABORT FLAG
2748 003206 013701 013062 MOV TTADDR,R1 ; GET THE TUMBLE TABLE ADDRESS
2749 003212 010137 013060 MOV R1,TTPT ; RESET THE SOFTWARE T/T POINTER
2750 003216 012702 001000 MOV #TTSIZE,R2 ; SET UP CLEAR CONSTANT (WORD COUNTER)
2751 003222 005021 20$: CLR (R1)+ ; CLEAR T/T AND DUP T/T
2752 003224 005302 DEC R2 ; ARE WE DONE?
2753 003226 001375 BNE 20$ ; NO, KEEP ON CLEARING
2754 003230 012737 000001 013076 MOV #1,MDEV ; INIT THE DEVICE NUMBER FOR MUX
2755 ; AND SEL EXECUTOR ROUTINES
2756 003236 053777 013112 007224 BIS XADDR,DXCS ; SET UP THE EXTENDED ADDRESS BITS
2757 003244 052777 004000 007216 BIS #BSYEN,DXCS ; SEL CHANNEL - SET BUSY ENABLE
2758 003252 052777 001100 007210 30$: BIS #DXENB,DXONLN,DXCS ; ENABLE THE DX
2759 003260 000137 002720 JMP EXEC

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2781 003264 111204
2782 003266 120427 000015
2783 003272 001422
2784 003274 120427 000104
2785 003300 001413
2786 003302 120427 000105
2787 003306 001410
2788 003310 120427 000111
2789 003314 001405
2790 003316 120427 000120
2791 003322 001402
2792 003324 000137 003026
2793 003330 110437 013066
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2804 003334 000137 002720
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2809 003340 042777 000100 007122
2810 003346 004737 011330
2811 003352 004137 011472
2812 003356 014016
2813 003360 013702 013106
2814 003364 004737 004760
2815 003370 012703 000015

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.SBTTL BACKGROUND -- STOP COMMAND
S = STOP DX COMMAND
STOP DISABLES THE DX IMMEDIATELY, AFTER THE NEXT CHIS
AFTER THE NEXT DATA TRANSFER COMPLETION, OR AFTER THE
NEXT ENDING SEQUENCE

THE FOLLOWING FORMATS ARE ALLOWED
S(C/R) -- STOP DX IMMEDIATELY
SI(C/R) -- STOP DX AFTER NEXT INITIAL SELECTION SEQUENCE
SD(C/R) -- STOP DX AFTER NEXT DATA TRANSFER IS COMPLETED
SE(C/R) -- STOP DX AFTER NEXT ENDING SEQUENCE IS RECEIVED
SP(C/R) -- STOP ON NEXT PARITY EROR RECEIVED FROM CHANNEL

STOP WAITS UNTIL THE SPECIFIED CONDITION IS MET. THEN, THE
DX IS DISABLED AND THE DX STATUS REGISTERS ARE
DUMPED ON THE CONSOLE TELETYPE.

A RUN COMMAND (R) MUST BE EXECUTED BEFORE ANY MORE
ACTIONS WILL BE PERFORMED ON THE DX.

STOP:  MOVB (R2),R4 ;GET THE TYPE OF STOP INDICATED
        CMPB R4,#CR ;IMMEDIATELY?
        BEQ STOPDX ;YES, DISABLE DX AND PRINT REGISTERS
        CMPB R4,#D ;D = AFTER NEXT DATA TRANSFER?
        BEQ 10$ ;YES, SET STOP FLAG
        CMPB R4,#E ;E = AFTER THE NEXT ENDING SEQUENCE
        BEQ 10$ ;YES, SET STOP FLAG
        CMPB R4,#I ;I = AFTER THE CHIS SEQUENCE
        BEQ 10$ ;YES, SET STOP FLAG
        CMPB R4,#P ;P = STOP ON PARITY ERROR??
        BEQ 10$ ;YES, SET STOP FLAG
        JMP CERR ;ILLEGAL FORMAT -- GIVE ERROR
10$:  MOVB R4,DXSTPF ;SET THE STOP FLAG

WHEN THE STOP CONDITION IS SATISFIED,
THE DX ISR WILL ABORT ALL DX ACTIVITY AND
SET A FLAG CAUSING ALL DX REGISTERS TO BE
DUMPED BY "STOPDX", BELOW

THE STOP CONDITION WILL REMAIN IN EFFECT
UNTIL IT IS SATISFIED OR ANOTHER REQUEST
SUPERCEDES IT.

JMP EXEC ;RETURN TO THE EXEC

STOP THE DX AND PRINT THE REGISTERS
NOTE THE PRINT OUTS WILL BE IN OCTAL

STOPDX: BIC #DXENB,DXCS ;DISABLE THE DX
        JSR PC,CRLF ;START AT NEW LINE
        JSR R1,MESG ;PRINT "CURRENT DEVICE -- "
        .WORD STPMES
        MOV CDEV,R2 ;CONVERT AND PRINT THE CURRENT
        JSR PC,HDMP ;DEVICE NUMBER IN HEX
        MOV #13.,R3 ;PRINT THE 13 DX REGISTERS IN OCTAL

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2816	003374	012701	012464
2817	003400	013102	
2818	003402	004737	004670
2819	003406	005303	
2820	003410	001373	
2821	003412	105037	013072
2822	003416	005077	007046
2823	003422	005277	007042
2824	003426	000137	002720

10%:

MOV	#DXDS,R1
MOV	@(R1)+,R2
JSR	PC, OCTDMP
DEC	R3
BNE	10%
CLRB	DXABFL
CLR	@DXCS
INC	@DXCS
JMP	EXEC

:	STARTING POINT
:	GET THE REGISTER CONTENTS
:	PRINT IN OCTAL
:	ARE WE DONE
:	NO, DUMP NEXT WORD
:	YES, RESET THE ABORT FLAG
:	RESET THE DX
:	AND RETURN TO THE EXEC

H05

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
CZDXIB.P11 30-JAN-78 14:19

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BACKGROUND -- DUMP COMMAND

SEQ 0059
SEQ 0059

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2845 003432 004737 005050
2846 003436 112204
2847 003440 012705 004636
2848 003444 120427 000101
2849 003450 001421
2850 003452 012705 004572
2851 003456 120427 000105
2852 003462 001414
2853 003464 012705 004754
2854 003470 120427 000110
2855 003474 001407
2856 003476 012705 004670
2857 003502 120427 000117
2858 003506 001402
2859 003510 000137 003026
2860 003514 010537 013124
2861 003520 005700
2862 003522 001043
2863 003524 112204
2864 003526 120427 000054
2865 003532 001014
2866 003534 004737 005302
2867
2868
2869
2870 003540 005004
2871 003542 005303
2872 003544 001403
2873 003546 062704 002000
2874 003552 000773
2875 003554 060437 013120
2876 003560 060437 013122
2877 003564 017702 007330
2878 003570 004777 007330
2879 003574 105737 013071
2880 003600 001375

.SBTTL BACKGROUND -- DUMP COMMAND

DUMP COMMAND

THE DUMP COMMAND DUMPS THE SPECIFIED DATA AREA ON THE
CONSOLE TELETYPE IN THE SPECIFIED FORMAT.

THE FOLLOWING COMMAND SYNTAXES ARE AVAILABLE:

DTT,X DUMP DUPLICATE TUMBLE TABLE IN CODE X
DIN,X,YY DUMP INPUT BUFFER FOR DEVICE YY IN CODE X
DOT,X,YY DUMP OUTPUT BUFFER FOR DEVICE YY IN CODE X
DSSSSS,EEEE,X DUMP BETWEEN THE OCTAL LIMITS GIVEN
IN CODE X

WHERE: X = A-ASCII, E-EBCDIC, H-HEX, O-OCTAL
YY = THE DEVICE ADDRESS IN HEX

THE DUMPS ARE PERFORMED IN A COLUMN FASHION FOR
OCTAL AND HEX MODES (ONE WORD PER LINE) AND IN A LINE
FASHION FOR ASCII AND EBCDIC MODES (60 CHARACTERS PER LINE)

DUMP: JSR PC, GLIMIT ;GET BUFFER LIMITS
MOVB (R2)+, R4 ;GET DUMP MODE A/E/O/H
MOV #ASCDMP, R5 ;SET UP FOR ASCII DUMP
CMPB R4, #'A ;IS IT ASCII?
BEQ 10\$;YES, START DUMP
MOV #EBCDMP, R5 ;SET UP FOR EBCDIC DUMP
CMPB R4, #'E ;IS IT EBCDIC?
BEQ 10\$;YES, CONTINUE DUMP
MOV #HEXDMP, R5 ;SET UP FOR HEX DUMP
CMPB R4, #'H ;IS IT HEX?
BEQ 10\$;YES, CONTINUE DUMP
MOV #OCTDMP, R5 ;SET UP FOR OCTAL DUMP
CMPB R4, #'O ;IS IT OCTAL?
BEQ 10\$;YES, CONTINUE DUMP
JMP CERR ;ILLEGAL ENTRY -- ERROR
10\$: MOV R5, DMPADR ;SAVE ADDRESS OF DUMP ROUTINE
TST R0 ;WAS THIS A TUMBLE TABLE DUMP?
BNE DTUMTB ;YES, DUMP THE TUMBLE TABLE
MOVB (R2)+, R4 ;WAS A DEV # SPECIFIED
CMPB R4, #' ;IS NEXT POSITION A COMMA
BNE 50\$;NO, DUMP GIVEN LIMITS
JSR PC, GDEV ;GET THE DEVICE NUMBER -- IN HEX
:
COMPUTE RELOCATION CONSTANT FOR DEVICE
:
30\$: CLR R4 ;RELOCATION CONSTANT
DEC R3 ;DONE?
BEQ 40\$;YES, ADD TO START + END ADDRESSES
ADD #2000, R4 ;TO NEXT DEVICE TABLES
BR 30\$
40\$: ADD R4, SADDR ;ADD RELOCAT TO START ADDRESS
ADD R4, EADDR ;ADD RELOCAT TO END ADDRESS
50\$: MOV #SADDR, R2 ;GET WORD
JSR PC, #DMPADR ;CONVERT AND DUMP IT
60\$: TSTB PC↑R
BNE 60\$


```

2881 003602 062737 000002 013120      ADD      #2,SADDR      :INCR TO NEXT WORD
2882 003610 023737 013120 013122      CMP      SADDR,EADDR  :DUMP DONE
2883 003616 003003          BGT      70$          :YES, EXIT
2884 003620 105737 013054          TSTB    TCMDAB       :COMMAND ABORT?
2885 003624 001757          BEQ     50$          :NO, PRINT NEXT WORD
2886 003626 000137 002720      70$:    JMP      EXEC     :YES, RETURN TO EXEC
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2891      :
2892      :
2893      :
2894 003632 012700 000400      DTUMTB: MOV      #TTSIZE/2,R0  :SET UP COUNTER TO DUMP ENTIRE TUMBLE TABLE
2895 003636 017702 007256      5$:    MOV      @SADDR,R2  :GET STARTING ADDRESS
2896 003642 004777 007256          JSR     PC,@DMPADR    :PRINT THE CONTENTS
2897 003646 105737 013071      10$:   TSTB    PC↑R        :IS PRINT COMPLETE?
2898 003652 001375          BNE     10$          :NO, WAIT TILL DONE
2899 003654 032737 000777 013120      BIT     #TTSIZE-1,SADDR :CHECK FOR WRAP AROUND
2900 003662 001003          BNE     20$          :
2901 003664 062737 001000 013120      ADD     #TTSIZE,SADDR  :WRAP AROUND TO TOP OF TABLE
2902 003672 162737 000002 013120      20$:   SUB     #2,SADDR      :DECREMENT TO NEXT ENTRY
2903 003700 005300          DEC     R0           :HAS ENTIRE TUMBLE TABLE BEEN DUMPED?
2904 003702 001403          BEQ     30$          :YES, EXIT TO THE EXEC
2905 003704 105737 013054          TSTB    TCMDAB       :ARE WE TO ABORT?
2906 003710 001752          BEQ     5$           :NO, KEEP ON DUMPING
2906 003712 000137 002720      30$:   JMP      EXEC     :YUP, BACK TO THE EXEC

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2921 003716 004737 005050
2922 003722 004737 011604
2923 003726 110337 012534
2924 003732 004737 005302
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2928 003736 005004
2929 003740 005303
2930 003742 001403
2931 003744 062704 002000
2932 003750 000773
2933 003752 060437 013120
2934 003756 060437 013122
2935 003762 013701 013120
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2939 003766 113721 012534
2940 003772 020137 013122
2941 003776 101773
2942 004000 000137 002720

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.SBTTL BACKGROUND -- FILL COMMAND
FILL COMMAND
THE FILL COMMAND LOADS THE SPECIFIED BYTE
INTO THE GIVEN DATA AREA.
THE FOLLOWING SYNTAXES ARE AVAILABLE FOR THE FILL COMMAND:
      FIN,XX,YY      FILL INPUT BUFFER FOR DEVICE YY WITH XX
      FOT,XX,YY      FILL OUTPUT BUFFER FOR DEVICE YY WITH XX
WHERE:  XX IS THE FILL CHARACTER IN HEX
        YY IS THE DEVICE ADDRESS IN HEX
FILL:   JSR      PC,GLIMIT      ;GET BUFFER LIMITS
        JSR      PC,CHTB        ;GET THE FILL CHARACTER
        MOVB     R3,FILLCH      ;SAVE FILL CHAR
        JSR      PC,GDEV        ;GET THE DEVICE ADDRESS
        :
        COMPUTE RELOCATION FOR DEVICE
10$:    CLR      R4
        DEC      R3              ;DONE?
        BEQ      20$            ;YES, ADD TO START AND END ADDR
        ADD      #2000,R4
        BR       10$
20$:    ADD      R4,SADDR        ;ADD RELOC CONST TO START
        ADD      R4,EADDR        ;ADD RELOC CONST TO END ADDR
        MOV      SADDR,R1
        :
        FILL BUFFER WITH SPECIFIED CHARACTER
30$:    MOVB     FILLCH,(R1)+    ;FILL CHARACTER
        CMP      R1,EADDR        ;DONE?
        BLOS    30$            ;NOPE, FILL NEXT CHAR
        JMP     EXEC            ;DONE, RETURN TO EXEC

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004004 012701 014300
004010 012702 002551

004014 112100
004016 123727 013071 000004
004024 003374
004026 004737 011366
004032 105737 013054
004036 001002
004040 005302
004042 001364
004044 000137 002720

.SBTTL BACKGROUND -- HELP COMMAND
:
THE HELP COMMAND PROVIDES THE OPERATOR WITH A SYNOPSIS OF
COMMANDS WHICH MAY BE USED FOR OPERATING THIS SYSTEM.
:
THE SYNTAX FOR THE HELP COMMAND IS:
H
HELP: MOV #HELPMS,R1 ;SET UP ADDRESS OF HELP MESSAGE
MOV #HELPLN,R2 ;LENGTH OF HELP MESSAGE
:
START OUTPUTTING THE HELP MESSAGE UNDER OUR CONTROL
SO THE COMMAND MAY BE ABORTED QUICKLY.
10\$: MOVB (R1)+,R0 ;GET BYTE TO OUTPUT
15\$: CMPB PCTR,#4 ;MORE THEN FOUR CHARACTER IN OUTPUT BUFFER??
BGT 15\$; YES, WAIT TIL DOWN A LITTLE
JSR PC,PCHAR ;PRINT IT ON CONSOLE
TSTB TCMDAB ;HAS OPERATOR INDICATED A DESIRE TO STOP?
BNE 20\$; YES, ABORT HELP MESSAGE
DEC R2 ;HAS ENTIRE MESSAGE BEEN OUTPUTTED??
BNE 10\$; NO, OUTPUT ANOTHER BYTE
20\$: JMP EXEC ; YES, RETURN TO THE EXECUTIVE

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004050 004737 011540
004054 005705
004056 001403
004060 032703 000001
004064 001402
004066 000137 003026
004072 010337 013120
004076 013702 013120
004102 105037 013053
004106 004737 004670
004112 012702 020040
004116 004737 011346
004122 017702 006772
004126 004737 004674
004132 012702 020040
004136 004737 011346
004142 105737 013053
004146 001775
004150 012702 012640
004154 004737 011540
004160 005705
004162 001007
004164 120427 000057
004170 001412
004172 120427 000015
004176 001403
004200 000736
004202 010377 006712
004206 062737 000002 013120
004214 000730
004216 000137 002720

.SBTTL BACKGROUND -- ACCESS COMMAND
ACCESS SPECIFIED LOCATIONS AND CHANGE IF DESIRED
THE ACCESS COMMAND IS A QUICK LOOK AND CHANGE
ROUTINE MAINLY USED FOR PROGRAM DEBUGGING.
BASICALLY THE FOLLOWING ACTIONS ARE PERMITTED:
AXXXXX -- OPEN AND PRINT SPECIFIED OCTAL LOCATION
[XXXXXX](C/R) -- CHANGE CURRENT LOCATION IF DATA
SPECIFIED [XXXXXX] AND OPEN NEXT LOCATION
-- RETURN TO EXEC MODE
ACCESS: JSR PC,COTB ;GET THE START ADDRESS
TST R5 ;WAS A VALID ADDRESS ENTERED?
BEQ 5\$;NO, GIVE OPERATOR AN ERF.JR
BIT #1,R3 ;WAS ADDRESS SPECIFIED A WORD ADDRESS?
BEQ 7\$;YES, OPEN SPECIFIED LOCATION
JMP CERR ;NO, GIVE OPERATOR AN ERROR INDICATION
5\$: MOV R3,SADDR ;SAVE STARTING ADDRESS
7\$: MOV SADDR,R2 ;GET OBJECT WORD
10\$: MOV SADDR,R2 ;CLEAR TELE ACTIVE FLAG
CLRB TCMAC ;PRINT ADDRESS IN OCTAL
JSR PC,OCTDMP ;PRINT 2 SPACES
MOV #",R2 ;PRINT 2 SPACES
JSR PC,PRINT2 ;GET CONTENTS OF OBJECT LOCATION
MOV JSADDR,R2 ;PRINT CONTENTS IN OCTAL
JSR PC,ODMP ;PRINT 2 SPACES
MOV #",R2 ;PRINT 2 SPACES
JSR PC,PRINT2 ;ACTIVE COMMAND?
20\$: TSTB TCMAC ;NO
BEQ 20\$;SET UP INPUT BUFFER ADDRESS
MOV #TBUF,R2 ;WAS LOCATION CHANGED?
JSR PC,COTB ;ANY CHANGE?
TST R5 ;YES, STORE IT
30\$: BNE 30\$;EXIT TO EXEC
CMPB R4,#' / ;YES, RETURN TO EXEC
BEQ 50\$;CR, GO TO NEXT LOCATION?
CMPB R4,#CR ;YES, OPEN AND PRINT NEXT LOC.
BEQ 40\$;ERROR, PRINT CONTENTS OF CURRENT LOC.
BR 10\$;CHANGE OPEN LOCATION
30\$: MOV R3,JSADDR ;OPEN NEXT LOCATION
40\$: ADD #2,SADDR
BR 10\$
50\$: JMP EXEC ;RETURN TO THE EXEC


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3022 004222 004737 005302
3023 004226 004737 010256
3024 004232 010005
3025 004234 063705 013110
3026 004240 060505
3027 004242 063705 013114
3028 004246 013715 013116
3029 004252 105063 000002
3030 004256 105063 000016
3031 004262 000137 002720

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.SBTTL BACKGROUND -- ENABLE DEVICE COMMAND

E = ENABLE DEVICE

THE ENABLE COMMAND TURNS THE DEVICE SPECIFIED INTO AN
ON-LINE MODE. THIS IS ONLY NECESSITATED BECAUSE A KILL
COMMAND WAS PERFORMED ON THE DEVICE IN QUESTION.

THE ENABLE COMMAND HAS THE FOLLOWING SYNTAX:
  EXX      -- ENABLE DEVICE ADDRESS XX
             THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX

ENABLE: JSR      PC,GDEV      ;GET THE DEVICE NUMBER
        JSR      PC,CDEVST    ;CLEAR THE DEVICE STATUS TABLE
        MOV      DEV,R5       ;COMPUTE THE ADDRESS OF THE SPW TABLE ENTRY
        ADD      DEVCON,R5    ;COMPENSATE FOR OFFSET DEVICE ADDRESS
        ADD      R5,R5
        ADD      STSPW,R5
        MOV      DSTOFF,(R5)  ;ENABLE THE DEVICE NUMBER
        CLRB     SSENSE(DTAB)
        CLRB     SONLF(DTAB)
        JMP      EXEC        ;RETURN TO THE EXEC

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.SBTTL BACKGROUND -- KILL DEVICE COMMAND

K = KILL A DEVICE

THE KILL COMMAND DISABLES THE SPECIFIED DEVICE ADDRESS FROM PERFORMING TRANSFERS OVER THE DX. IT PUTS THE SPECIFIED DEVICE ADDRESS INTO AN OFF-LINE STATE. AN ENABLE COMMAND MUST BE ISSUED BEFORE DATA TRANSFERS MAY BE PERFORMED WITH THE DX FOR THE SPECIFIED DEVICE ADDRESS.

THE KILL COMMAND HAS THE FOLLOWING SYNTAX:

KXX -- KILL DEVICE ADDRESS XX
THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX

004266 004737 005302
004272 004737 010256
004276 112763 000001 000016
004304 010005
004306 063705 013110
004312 060505
004314 063705 013114
004320 012715 000002
004324 000137 002720

KILL: JSR PC,GDEV ;GET THE DEVICE NUMBER
JSR PC,CDEVST
MOVB #1,SONLF(DTAB)
MOV DEV,R5 ;COMPUTE THE ADDRESS OF THE SPW TABLE
ADD DEVCON,R5 ;COMPONSATE FOR OFFSET DEVICE ADDRESS
ADD R5,R5
ADD STSPW,R5
MOV #UCHK,(R5) ;MAKE THE DEVICE OFF-LINE SEND UNIT CHECK
KILLEX: JMP EXEC ;RETURN TO THE EXEC


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3055 .SBTTL BACKGROUND -- INPUT DISPLAY DATA COMMAND
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3058 I = INPUT
3059
3060 THE INPUT COMMAND IS USED TO ENTER DATA ONTO A 2260
3061 SCREEN AND THEN SEND IT TO THE 360 VIA THE READ MANUAL INPUT
3062 COMMANDS
3063
3064 THE INPUT COMMAND HAS THE FOLLOWING SYNTAX:
3065 IXX,DDD....DDD -- SEND DATA DDD TO DEVICE XX
3066 THE DEVICE ADDRESS (XX) MUST BE ENTERED IN HEX
3067
3067 004330 105737 012532 INPUT: TSTB TSTTYP ;ILLEGAL ON FRIEND TEST
3068 004334 001005 BNE 10$ ;FRIEND -- GIVE AN ERROR
3069 004336 004737 005302 JSR PC,GDEV ;GET THE DEVICE NUMBER
3070 004342 120427 000054 CMPB R4,#' ;THE NEXT CHAR MUST BE A COMMA
3071 004346 001402 BEQ 20$ ;IT IS, CONTINUE
3072 004350 000137 003026 10$: JMP CERR ;AN ERROR WAS FOUND GIVE INDICATION
3073 004354 004737 010230 20$: JSR PC,SUDEV ;SET UP THE DEVICE STATUS TABLE POINTERS
3074 004360 026327 000004 000734 CMP SCURS(DTAB),#DISPSZ-4 ;ARE WE AT THE END OF THE BUFFER?
3075 004366 002370 BGE 10$ ;YES, GIVE AN ERROR
3076 004370 032763 000001 000004 BIT #1,SCURS(DTAB) ;START INPUT ON EVEN BYTE ADDRESS
3077 004376 001002 BNE 30$ ;START SOM ON ODD BYTE ADDRESS
3078 004400 005263 000004 INC SCURS(DTAB) ;INCR CURSOR TO ODD BYTE ADDRESS
3079 004404 016305 000010 30$: MOV SOUTB(DTAB),R5 ;COMPUTE STARTING ADDRESS
3080 004410 066305 000004 ADD SCURS(DTAB),R5
3081 004414 112725 000112 MOVB #SMI,(R5)+ ;START CHARACTER TO BUFFER
3082 004420 010563 000020 MOV R5,SMINS(DTAB) ;SAVE START OF DATA LOCATION
3083 004424 005263 000004 40$: INC SCURS(DTAB) ;INCREMENT CURSOR POSITION
3084 004430 026327 000004 000735 CMP SCURS(DTAB),#DISPSZ-3 ;ARE WE AT THE END OF BUFFER
3085 004436 001423 BEQ 70$ ;YES, TERMINATE INPUT
3086 004440 112204 MOVB (R2)+,R4 ;GET NEXT INPUTTED CHARACTER
3087 004442 042704 177600 BIC #177600,R4 ;SAVE L.O. 7 BITS
3088 004446 020427 000015 CMP R4,#CR ;END OF INPUT?
3089 004452 001415 BEQ 70$ ;YES, SET UP TO EXIT
3090 004454 020427 000040 CMP R4,#SPACE ;CAN CHARACTER BE CONVERTED?
3091 004460 002410 BLT 60$ ;NO, MUST BE BETWEEN 40 - 137
3092 004462 020427 000137 CMP R4,#'+
3093 004466 003005 BGT 60$ ;NO, MUST BE BETWEEN 40 - 137
3094 004470 162704 000040 SUB #SPACE,R4 ;SCALE DOWN FOR INDEXING
3095 004474 116425 012354 50$: MOVB ATOETB(R4),(R5)+ ;CONVERT CHARACTER AND MOVE TO DISPLAY BUFFER
3096 004500 000751 BR 40$ ;GET AND CONVERT NEXT CHARACTER
3097 004502 005004 60$: CLR R4 ;ILLEGAL CHARACTER -- TREAT AS SPACE
3098 004504 000773 BR 50$
3099
3100 SET UP TO EXIT
3101 SET EOM INDICATOR
3102 QUEUE READ MANUAL INPUT REQUEST
3103
3104 004506 112715 000152 70$: MOVB #EOM,(R5) ;SET EOM INDICATOR
3105 004512 005263 000004 INC SCURS(DTAB) ;INCREMENT CURSOR POINTER
3106 004516 105263 000017 INCB SDRDQ(DTAB) ;QUEUE READ REQUEST
3107
3108 SEE IF THE DX IS CURRENTLY ACTIVE
3109
3110 004522 105737 013070 TSTB DXACT ;IS DX ACTIVE?

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3111 004526 001402          BEQ      80$          ;NO, START ASYNCHRONOUS PROCESSING TO SEND ATTENTION
3112 004530 000137 002720  JMP      EXEC        ;YES, ATTENTION WILL BE TAKEN CARE OF BY DX
3113                                     :
3114                                     :
3115                                     :
3116                                     :
3117 004534 013746 177776    80$:  MOV     PSW, -(SP)    ;PSW TO PUSH STACK
3118 004540 012746 002720    MOV     #EXEC, -(SP) ;RETURN ADDRESS TO PUSH STACK
3119 004544 012737 000340 177776  MOV     #340, PSW    ;INHIBIT INTERRUPTS
3120 004552 010046          MOV     R0, -(SP)    ;SET UP PUSH STACK FOR FAKE INTERRUPT
3121 004554 010146          MOV     R1, -(SP)
3122 004556 010246          MOV     R2, -(SP)
3123 004560 010346          MOV     R3, -(SP)
3124 004562 010446          MOV     R4, -(SP)
3125 004564 010546          MOV     R5, -(SP)
3126 004566 000137 006554    JMP     DXEXEC       ;START PROCESSING THE ATTENTION

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004572 010237 013056
004576 113703 013056
004602 042703 177400
004606 116337 011754 013056
004614 113703 013057
004620 042703 177400
004624 116337 011754 013057
004632 013702 013056

004636 105737 013055
004642 001005
004644 004737 011330
004650 112737 000036 013055
004656 105337 013055
004662 004737 011346
004666 000207

004670 004737 011330

```
.SBTTL BACKGROUND SUBROUTINES -- PRINT FORMATTING

DUMP WORD IN EBCDIC ON TTY
CALLING SEQUENCE
.....R2 CONTAINS WORD TO BE PRINTED
JSR PC,EBCDMP
.....RETURN

REGISTERS 2 + 3 ARE DESTROYED BY THIS SUBROUTINE
EBCDMP: MOV R2,WK ;SAVE WORD TO BE PRINTED
MOVW WK,R3 ;GET LO BYTE
BIC #177400,R3
MOVB EBCDTB(R3),WK ;CONVERT EBCDIC TO ASCII
MOVB WK1,R3 ;GET HI BYTE AND CONVERT
BIC #177400,R3
MOVB EBCDTB(R3),WK1 ;CONVERT CHAR TO ASCII
MOV WK,R2
FALL THROUGH TO ASCII PRINT ROUTINE

DUMP WORD IN ASCII ON TTY
CALLING SEQUENCE
.....R2 CONTAINS WORD TO BE PRINTED
JSR PC,ASCDMP
.....RETURN

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
ASCDMP: TSTB LINECT ;NEW LINE?
BNE 10$ ;NO
JSR PC,CRLF ;YES, PRINT CR/LF
MOVB #30,LINECT ;60 CHARACTERS PER LINE
10$: DECB LINECT ;DECR LINE COUNTER
JSR PC,PRINT2 ;PRINT 2 CHARS
RTS PC ;RETURN TO CALLER

DUMP WORD IN OCTAL ON TTY
CALLING SEQUENCE
.....R2 CONTAINS WORD TO BE PRINTED
JSR PC,OCTDMP OR ODMP
.....RETURN

OCTDMP PERFORMS A CR/LF BEFORE PRINTING OCTAL DATA
NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
OCTDMP: JSR PC,CRLF ;GIVE A CRLF
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E06

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
CZDXIB.P11 30-JAN-78 14:19

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BACKGROUND SUBROUTINES -- PRINT FORMATTING

SEQ 0069
SEQ 0069

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3183 004674 010046      ODMF:  MOV      R0,-(SP)      ;SAVE IMPORTANT REGISTERS
3184 004676 010246      MOV      R2,-(SP)
3185 004700 010446      MOV      R4,-(SP)
3186 004702 012704 000006      MOV      #6,R4      ;EXTRACT 6 OCTAL DIGITS
3187 004706 005000      CLR      R0      ;CLEAR THE WORKING REGISTER
3188 004710 006102      ROL      R2      ;MOVE HIGH ORDER BIT TO C-BIT
3189 004712 006100      10$:  ROL      R0      ;GET THE REMAINING BIT STILL IN LINK
3190 004714 042700 177770      BIC      #177770,R0  ;ONLY 3 LOW ORDER BITS
3191 004720 062700 000060      ADD      #'0,R0      ;MAKE ASCII
3192 004724 004737 011366      JSR      PC,PCHAR    ;PRINT IT ON THE TTY
3193 004730 006102      ROL      R2      ;ROTATE THE NEXT OCTAL CHAR INTO POSITION
3194 004732 006102      ROL      R2
3195 004734 006102      ROL      R2
3196 004736 010200      MOV      R2,R0      ;DATA TO WORKING REGISTER
3197 004740 005304      DEC      R4      ;ARE WE DONE?
3198 004742 001363      BNE      10$        ;NO, PRINT ANOTHER CHARACTER
3199 004744 012604      OCTEX: MOV      (SP)+,R4  ;RESTORE USED REGISTERS
3200 004746 012602      MOV      (SP)+,R2
3201 004750 012600      MOV      (SP)+,R0
3202 004752 000207      RTS      PC          ;RETURN TO THE CALLER
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3217 004754 004737 011330      HEXDMP: JSR      PC,CRLF    ;DO A CR LF
3218 004760 010046      HDMP:  MOV      R0,-(SP)  ;SAVE THE WORKING REGISTERS
3219 004762 010246      MOV      R2,-(SP)
3220 004764 010446      MOV      R4,-(SP)
3221 004766 012704 000004      MOV      #4,R4      ;4 CHARACTERS PER WORD
3222 004772 006102      10$:  ROL      R2      ;ROTATE HIGH ORDER 4 BITS TO LOW ORDER 4 BITS
3223 004774 006102      ROL      R2
3224 004776 006102      ROL      R2
3225 005000 006102      ROL      R2
3226 005002 010200      MOV      R2,R0      ;TO WORKING REG
3227 005004 006100      ROL      R0      ;GET THE LINK BIT TOO
3228 005006 042700 177760      BIC      #177760,R0  ;ONLY LOW ORDER 4 BITS
3229 005012 062700 000060      ADD      #'0,R0      ;MAKE ASCII IF NUMBER
3230 005016 020027 000071      CMP      R0,#'9      ;SHOULD IT BE A-F?
3231 005022 003402      BLE      20$        ;NO SHIP IT
3232 005024 062700 000007      ADD      #7,R0      ;YES, MAKE ALPHA
3233 005030 004737 011366      20$:  JSR      PC,PCHAR    ;PRINT THE HEX CHARACTER
3234 005034 005304      DEC      R4      ;ARE WE DONE?
3235 005036 001355      BNE      10$        ;NO, CONVERT AND PRINT NEXT CHARACTER
3236 005040 012604      MOV      (SP)+,R4  ;YES, RESTORE REGISTERS AND EXIT
3237 005042 012602      MOV      (SP)+,R2
3238 005044 012600      MOV      (SP)+,R0

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:
: DUMP WORD IN HEX ON THE TTY
:
: CALLING SEQUENCE
: .....R2 CONTAINS THE WORD TO BE PRINTED
: JSR PC,HEXDMP OR HDMP
: .....RETURN
:
: HEXDMP PERFORMS A CRLF BEFORE OUTPUTTING THE DATA
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

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F06

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
CZDXIB.P11 30-JAN-78 14:19

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BACKGROUND SUBROUTINES -- PRINT FORMATTING

SEQ 0070
SEQ 0070

3239 005046 000207

RTS PC

;RETURN TO THE CALLER

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3259 005050 005000
3260 005052 004737 011540
3261 005056 005705
3262 005060 001014
3263 005062 120427 000124
3264 005066 001425
3265 005070 120427 000111
3266 005074 001436
3267 005076 120427 000117
3268 005102 001453
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3272 005104 012601
3273 005106 000137 003026
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3279 005112 010337 013120
3280 005116 120427 000054
3281 005122 001370
3282 005124 004737 011540
3283 005130 005705
3284 005132 001764
3285 005134 010337 013122
3286 005140 000454
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3292 005142 112204
3293 005144 120427 000124
3294 005150 001355
3295 005152 013737 013060 013120
    
```

```

:SBTTL BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADD
GLIMIT -- SET UP BUFFER LIMITS FOR TELE COMMANDS

CALLING SEQ
:.....R2 = ADDRESS OF FIRST PARAMETER
JSR PC, GLIMIT
:.....RETURN IF NO ERRORS DETECTED IN BUFFER LIMIT SYNTAX
:.....IF AN ERROR IS DETECTED, CONTROL WILL BE
:.....PASSED TO "CERR" TO ABORT THE TELETYPE COMMAND.
UPON GOOD RETURN:
R0 = 0 = NOT T/T, 1 = T/T
R2 = NEXT CHAR POSITION IN COMMAND STRING
SADDR = BEG ADDR TO BE DUMPED
EADDR = END ADDR TO BE DUMPED

REGISTERS R5, R4, R3 WILL BE DESTROYED.
IF AN ERROR IS FOUND CONTROL IS PASSED TO CERR

GLIMIT: CLR R0 ;RESET BUFFER TYPE
JSR PC, COTB ;GET FIRST PARAMETER
TST R5 ;WAS AN OCTAL NUMBER ENTERED?
BNE GLOCT ;YES, OCTAL PARAMS
CMPB R4, #'T ;T = TUMBLE TABLE
BEQ GLMTT ;YES, SET UP T/T LIMITS
CMPB R4, #'I ;I = INPUT BUFFER
BEQ GLMIN ;YES, SET UP INPUT BUFFER LIMITS
CMPB R4, #'O ;O = OUTPUT BUFFER
BEQ GLMOT ;YES, SET UP OUTPUT BUFFER LIMITS

:
: ERROR DETECTED - POP OFF RETURN ADDR AND GIVE ERROR
GLERR: MOV (SP)+, R1
JMP CERR

:
: OCTAL LIMITS SPECIFIED
GLOCT: MOV R3, SADDR ;SAVE START ADDR
CMPB R4, #' ;CHECK FOR COMMA (,)
BNE GLERR
JSR PC, COTB ;GET END ADDR
TST R5 ;WAS SECOND PARAM GIVEN?
BEQ GLERR ;NO, ERROR
MOV R3, EADDR ;SAVE END ADDR
BR GLMOT ;PREPARE TO EXIT

:
: SET UP LIMITS OF TUMBLE TABLE
GLMTT: MOVB (R2)+, R4
CMPB R4, #'T ;MUST BE TT
BNE GLERR ;ILLEGAL ENTRY
MOV TTPTR, SADDR
    
```


H06

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
 CZDXIB.P11 30-JAN-78 14:19

MACY11 30A(1052) 01-FEB-78 09:46 PAGE 72
 BACKGROUND SUBROUTINES -- COMPUTE SPECIFIED BUFFER LIMITS AND DEVICE ADDRESSES

SEQ 0072
 SEQ 0072

3296	005160	062737	000776	013120	ADD	#TTSIZE-2, SADDR	; COMPUTE ADDRESS OF APPR DUPLICATE TT ENTRY
3297	005166	005200			INC	RO	; INDICATE DUMP TUMBLE TABLE
3298	005170	000437			BR	GLEX1	; SET UP TO EXIT
3299							
3300							
3301							
3302							
3303							
3304	005172	112204			GLMIN:	MOVB (R2)+, R4	
3305	005174	120427	000116		CMPB R4, #'N		; MUST BE IN
3306	005200	001341			BNE	GLERR	; ILLEGAL ENTRY
3307	005202	013704	013064		MOV	SDEVTB, R4	; GET ADDR OF DEV 0 STATUS TABLE
3308	005206	016437	000006	013120	MOV	SINBF(R4), SADDR	
3309	005214	013737	013120	013122	MOV	SADDR, EADDR	
3310	005222	062737	000741	013122	ADD	#DISPSZ+1, EADDR	; DISPLAY SIZE + ROOM FOR LINE ADDRESS
3311	005230	000417			BR	GLEX1	
3312							
3313							
3314							
3315							
3316							
3317	005232	112204			GLMOT:	MOVB (R2)+, R4	
3318	005234	120427	000124		CMPB R4, #'T		; MUST BE OT
3319	005240	001321			BNE	GLERR	; ILLEGAL ENTRY
3320	005242	013704	013064		MOV	SDEVTB, R4	; GET ADDR OF DEV 0 STATUS TABLE
3321	005245	016437	000010	013120	MOV	SOUTB(R4), SADDR	; COMPUTE STARTING AND ENDING ADDRESSES OF SPECIFIED BUF
3322	005254	013737	013120	013122	MOV	SADDR, EADDR	
3323	005262	062737	000737	013122	ADD	#DISPSZ-1, EADDR	; DISPLAY CHAR BUFFER
3324	005270	112204			GLEX1:	MOVB (R2)+, R4	; GET NEXT INPUT CHARACTER AND UPDATE POINTER
3325							
3326							
3327							
3328	005272	120427	000054		GLEX:	CMPB R4, #'.	; CHECK FOR
3329	005276	001302			BNE	GLERR	; ENTRY NOT PROPERLY DELIMITED (ERROR)
3330	005300	000207			RTS	PC	

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3345 005302 004737 011604
3346 005306 163703 012522
3347 005312 100406
3348 005314 005203
3349 005316 120337 013067
3350 005322 101002
3351 005324 010300
3352 005326 000207
3353 005330 000137 003026
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3372 005334 010046
3373 005336 010146
3374 005340 010246
3375 005342 010346
3376 005344 010446
3377 005346 010546
3378 005350 013702 013060
3379 005354 005712
3380 005356 001002
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3386 005360 000137 010212

```

```

:
: GDEV -- GET THE THE DEVICE NUMBER FROM THE HEX INPUT
:
: CALLING SEQUENCE
: ..... R2 = ADDRESS OF DEVICE ADDRESS IN HEX
: JSR PC GDEV
: ..... RETURN IF NO ERRORS DETECTED
: ..... IF ERROR DETECTED, COMMAND IS ABORTED BY GOING
: ..... TO "CERR"
:
: UPON VALID RETURN
: R3 AND DEV (R0) WILL CONTAIN THE DEVICE ADDRESS
: SCALED TO 1 - 8, NOTATION USED BY SYSTEM.
: R2 WILL POINT TO THE NEXT CHARACTER FOLLOWING DEVICE ADDRESS
:
GDEV: JSR PC,CHTB ; CONVERT THE HEX TO BINARY
SUB SDEV,R3 ; -STARTING ADDRESS
BMI 10$ ; ERROR ON INPUT
INC R3 ; MAKE BETWEEN 1 AND 8
CMPB R3,MAXDEV ; IS DEVICE NUMBER TOO BIG?
BHI 10$ ; YES, GIVE ERROR
MOV R3,DEV ; SET UP THE DEVICE NUMBER
RTS PC
10$: JMP CERR ; INPUT PARAM ERROR
.SBTTL DX11-B ISR (INTERRUPT REQUEST LOGIC AND TUMBLE TABLE DECODE LOGIC)
:
: D X 1 1 - B I S R
:
: DX11 ISR AND RELATED SUBROUTINE REGISTER USAGE
:
: R0 DEV DEVICE NUMBER
: R1 UN ASSIGNED
: R2 UNASSIGNED
: R3 DTAB ADDRESS OF CURRENT DEVICE TABLE
: R4 TT1 TUMBLE TABLE ENTRY 1
: R5 TT2 TUMBLE TABLE ENTRY 2
:
: THE ABOVE REGISTER DESIGNATIONS REPRESENT WHAT USUALLY WILL
: BE CONTAINED IN A REGISTER DURING DX ISR PROCESSING. HOWEVER,
: AS SITUATIONS DICTATE REGISTERS MAY BE USED FOR DIFFERENT
: PURPOSES.
:
DXISR: MOV R0,-(SP) ; SAVE HARDWARE REGISTERS
MOV R1,-(SP)
MOV R2,-(SP)
MOV R3,-(SP)
MOV R4,-(SP)
MOV R5,-(SP)
MOV TT1PTR,R2 ; CHECK FOR ZERO T/T ENTRY UPON INTERRUPT
TST (R2)
BNE LOOP ; NON-ZERO -- WERE OK
:
: NOTE -- AN INTERRUPT OCCURRED WITHOUT A TUMBLE TABLE
: ENTRY, THE ASSUMPTION IS THEN MADE THAT THE TUMBLE TABLE
: ENTRY HAS ALREADY BEEN PROCESSED
:
JMP DXEXIT

```


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PROCESS TUMBLE TABLE ENTRIES
FOR CONVIENCE THE PROCESSING IS BEING PERFORMED
AT THE INTERRUPT LEVEL. IT IS SUGGESTED THAT IN
NORMAL PROCESSING ENVIRONMENTS THIS PROCESSING
BE DISTRIBUTED TO LESS PRIVILEGED PRIORITY LEVELS
SUCH AS THE FORK LEVEL IN RSX11-M.

THE INTERRUPT SERVICE LEVEL PROCESSING REQUIRED
BY THE DX11-B IS TO RELIEVE THE INTERRUPT (DONE BIT
IN DXCS) AND SCHEDULE A REQUEST FOR PROCESSING
AT ANOTHER LEVEL. THE LEVEL SCHEDULED TO PERFORM
THE PROCESSING SHOULD BE HIGH ENOUGH
TO PROTECT AGAINST TUMBLE TABLE OVERFLOW

THE TUMBLE TABLE ENTRIES ARE PROCESSED SEQUENTIALLY FROM THE
CIRCULAR BUFFER FILLED BY THE DX. AS EACH ENTRY IS RETRIEVED
FROM THE TUMBLE TABLE IT IS ZEROED. IT IS THIS MECHANISM
THAT ALLOWS THE PROGRAMMER TO DISCERN WHEN ALL ENTRIES HAVE
BEEN PROCESSED. WHEN ALL ENTRIES HAVE BEEN
RETRIEVED FROM THE TUMBLE TABLE THEN THE NEXT ACTION
IS PERFORMED TO THE DX. THE DX11-B NEVER ENTERS A ZERO
IN TUMBLE TABLE ENTRY 1.

005364 013702 013060
005370 005712
005372 001002
005374 000137 006554

LOOP: MOV TTPTR,R2 ;GET T/T PTR
TST (R2) ;ANY ENTRIES LEFT IN T/T?
BNE 10\$
JMP DXEXEC ;NO, EXECUTE NEXT DX COMMAND

TUMBLE TABLE ENTRY AVAILABLE FOR PROCESSING
RESET THE DONE BIT (RELIEVE INTERRUPT)
COPY TUMBLE TABLE ENTRY TO DUPLICATE TUMBLE TABLE (FOR SYSTEM TESTS PURP
RESET TUMBLE TABLE ENTRY (2 WORDS)

005400 042777 000200 005062
005406 010203
005410 062703 001000
005414 011223
005416 011204
005420 005022
005422 011223
005424 011205
005426 005022

10\$: BIC #DONE,DXCS ;CLEAR DONE
MOV R2,R3 ;SET UP PTR TO DUP T/T
ADD #TTSIZE,R3
MOV (R2),(R3)+ ;SAVE T/T ENTRY #1
MOV (R2),TT1
CLR (R2)+ ;CLEAR T/T ENTRY #1
MOV (R2),(R3)+ ;SAVE T/T ENTRY #2
MOV (R2),TT2
CLR (R2)+ ;CLEAR T/T ENTRY #2

CHECK FOR POINTER WRAP AROUND

005430 032702 000777
005434 001002
005436 013702 013062
005442 010237 013060

BIT #TTSIZE-1,R2 ;AT END OF BUFFER?
BNE 20\$;NOTE -- POWER OF 2 BOUNDARY
MOV TTADDR,R2 ;YES, RESET PTR
MOV R2,TTPTR ;SAVE T/T PTR

START PROCESSING TUMBLE ENTRY ENTRY
SAVE DEVICE ADDRESS
CHECK FOR SYSTEM RESET
VALIDATE DEVICE ADDRESS

```

3443
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3447 005446 010500
3448 005450 042700 177400
3449 005454 010037 013106
3450 005460 042777 000200 005002
3451 005466 032704 010000
3452 005472 001066
3453 005474 163700 012522
3454 005500 100403
3455 005502 120037 013067
3456 005506 103405
3457
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3464
3465
3466 005510 004137 011506
3467 005514 013762
3468 005516 000137 006536
3469
3470
3471
3472 005522 005200
3473 005524 004737 010230

```

```

:
: NOTE -- IF SYSTEM RESET OCCURRED, THERE IS NO GUARANTEE
: THAT THE DEVICE ADDRESS WILL BE VALID.
:
: MOV TT2,DEV ;GET DEV #
: BIC #177400,DEV
: MOV DEV,CDEV ;SAVE CURRENT DEVICE NUMBER
: BIC #DONE,DXCS ;CLEAR DONE
: BIT #SYSRST,TT1 ;SYSTEM RESET?
: BNE PSYSRT ;YES, PERFORM SYSTEM RESET FUNCTION
: SUB SDEV,DEV ;GET IN 0-7 RANGE - IF VALID
: BMI 30$ ;INVALID DEVICE NUMBER
: CMPB DEV,MAXDEV ;VALID DEVICE?
: BLO 40$ ;YES, NOT TOO BIG
:
: INVALID DEVICE ADDRESS - BITCH
:
: AN INVALID DEVICE ADDRESS WILL GENERALLY INDICATE
: A PROBLEM IN THE CONFIGURATION OF DX DEVICE
: ADDRESSES. BASICALLY THE DX HAS BEEN STRAPPED
: TO HANDLE DEVICE ADDRESSES WHICH OVERLAP WITH
: OTHER DEVICES ON THE CHANNEL.
:
: 30$: JSR R1,INMES ;PRINT "INVALID DEVICE"
: .WORD ILLMES
: JMP DXAB ;ABORT DX11
:
: COMPUTE ADDRESS OF SPECIFIED DEVICES STATUS TABLE
:
: 40$: INC DEV ;MAKE DEVICE NUMBER 1 -8
: JSR PC,SUDEV ;SET UP ADDR OF DEV STAT TABLE

```



```

3506 .SBTTL DX11-B ISR (TUMBLE TABLE ENTRY PROCESSING LOGIC)
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```

SYSTEM RESET OCCURRED FROM 360
CLEAR ALL DEVICE STATUS TABLES AND RESPECTIVE
SENSE BYTES
RESET DX ACTIVE FLAGS AND COMMAND CHAIN FLAG

```

P$YSRT: MOV #1,DEV ;START AT FIRST DEVICE
10$: JSR PC,CDEVST ;CLEAR DEVICE STATUS TABLE
JSR PC,CSPWST ;RESET SPW STATUS WORD UPON SYSTEM RESET
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
CLRB SDRQ(DTAB) ;CLEAR THE READ REQUEST
CLR SMINS(DTAB) ;CLEAR THE BEG OF MANUAL INPUT ADDRESS
CLR SCURS(DTAB) ;RESET THE CURSOR
CLRB SSTAT(DTAB) ;CLEAR THE STATUS REGISTER
MOV SOUTB(DTAB),R1 ;SET UP TO CLEAR THE DISF AY BUFFER
MOV #DISPS2,R2 ;SET UP NUMBER OF CHARACTERS IN DISPLAY
MOVB #EBCDSP,R4 ;ASSUME 2848 DIAGNOSTIC TEST MODE
TSTB TSTYP ;WHAT TYPE OF TEST?
BEQ 20$ ; IF 2848, USE EBCDIC SPACE
MOVB FILLCH,R4 ; FRIEND TEST -- USE CURRENT FILL CHARACTER

20$: MOVB R4,(R1)+ ;USE THE FILL CHARACTER
DEC R2 ;ARE WE DONE?
BNE 20$ ;NO, LOOP TILL DONE
INC DEV ;TO NEXT DEVICE
CMPB DEV,MAXDEV ;ARE WE DONE?
BLE 10$ ;NO, CLEAR NEXT DEV STAT TABLE
CLRB DXACT ;CLEAR DX ACTIVE FLAG
CLRB CMDCHF ;CLEAR COMMAND CHAINING FLAG
BIC #CUBUSY,DXCS ;RESET CU BUSY FLAG
JMP LOOP ;PROCESS NEXT T/T ENTRY

004476

```

CHANNEL ISSUED A SELECTIVE RESET
RESET THE DEVICE STATUS TABLE FOR THAT DEVICE + SENSE
NOTE: THE SEL RESET IS ISSUED AGAINST THE CURRENT
ACTIVE DEVICE

```

P$SELRT: JSR PC,CDEVST ;CLEAR DEVICE STATUS TABLE
JSR PC,CSPWST ;RESET SPW STATUS RESPONSE
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
CLRB DXACT ;CLEAR DX ACTIVE FLAG
CLRB CMDCHF ;CLEAR COMMAND CHAIN FLAG
JMP LOOP

```

INTERFACE DISCONNECT WAS ISSUED FROM THE 360
THIS IS DIRECTED TO A SPECIFIC DEVICE AND IS UNDER
360 PROGRAM CONTROL
IF THE DEVICE WAS ACTIVE
ITS DEVICE STATUS TABLE WILL BE CLEARED


```

3562      :
3563      :
3564      :
3565      006026 004737 010310      PINDSC: JSR      PC,CSPWST      ;CLEAR THE SPW STATUS RESPONSE
3566      006032 105763 000000      TSTB     SCMD(DTAB)      ;IS DEVICE ACTIVE?
3567      006036 001417      BEQ      20$      ;NO, IGNORE
3568      006040 004737 010256      JSR      PC,CDEVST      ;CLEAR THE DEVICE STATUS TABLE
3569      006044 012763 000003 000000      MOV      #CEDE,SCMD(DTAB);QUE DEV END + CHAN END
3570      006052 120037 013070      CMPB     DEV,DXACT      ;IS DEVICE USING DX NOW?
3571      006056 001002      BNE     10$      ;NO
3572      006060 105037 013070      CLRB     DXACT          ;YES, RELEASE DX
3573      006064 120037 013074      10$:    CMPB     DEV,CMDCHF ;DOES DEVICE HAVE CMD CHAIN SPEC?
3574      006070 001002      BNE     20$      ;NO, GET NEXT T/T ENTRY
3575      006072 105037 013074      CLRB     CMDCHF        ;YES, CLEAR FLAG
3576      006076 000137 005364      20$:    JMP      LOOP      ;GET NEXT T/T ENTRY
3577
3578
3579      :
3580      :
3581      :
3582      :
3583      006102 004137 011506      PNXM:   JSR      R1,INMES      ;PRINT "NON EX MEM"
3584      006106 013706      .WORD   NXMMMSG
3585      006110 000137 006536      JMP      DXAB           ;ABORT DX AND RETURN TO EXEC
3586
3587
3588
3589
3590      :
3591      :
3592      :
3593      :
3594      006114 004737 010310      PESEND: JSR      PC,CSPWST      ;RESET THE SPW STATUS BYTE
3595      006120 105763 000001      TSTB     SLCMD(DTAB)      ;DOES LAST COMMAND REQUIRE 2260 DISPLAY EMULATION?
3596      006124 001402      BEQ      10$      ;NO
3597      006126 004737 010402      JSR      PC,DISCTL        ;YES, FORMAT THE DISPLAY
3598      006132 126327 000000 000011 10$:    CMPB     SCMD(DTAB),#11 ;WAS ATTN ACCEPTED?
3599      006140 001003      BNE     20$      ;NO, CONTINUE
3600      006142 112763 000002 000017 20$:    MOV      #2,SRDRQ(DTAB) ;YES, INDICATE 360 ACCEPTANCE
3601      006150 105063 000001      CLRB     SLCMD(DTAB)
3602      006154 105037 013070      CLRB     DXACT          ;CLEAR DX ACTIVE FLAG
3603      006160 004737 010256      JSR      PC,CDEVST      ;CLEAR THE DEVICE STATUS TABLE
3604      006164 032704 000004      BIT      #CMDCHN,TT1     ;WAS COMMAND CHAINING SPECIFIED?
3605      006170 001402      BEQ      30$      ;NO
3606      006172 110037 013074      MOV      DEV,CMDCHF      ;YES, SAVE THE DEVICE NUMBER
3607      006176 123727 013066 000105 30$:    CMPB     DXSTPF,#'E      ;WAS STOP ON END SEQ SPEC?(SE)
3608      006204 001552      BEQ      STPDX          ;YES, DISABLE THE DX
3609
3610      006206 032704 000010      BIT      #ISSREJ,TT1     ;WAS AN ISS REJ DETECTED?
3611      006212 001412      BEQ      50$          ;NO, EXIT
3612
3613      :
3614      :
3615      :
3616      :
3617      :
INIT SELECTION SEQUENCE WAS REJECTED BY DX (FAST CU BUSY SEQUENCE)
IF FREIND TEST MODE -- QUEUE CONTROL UNIT END
ON UNIT COMPLETING TRANSFER
IF 2848 DIAGNOSTIC TEST MODE -- QUEUE CONTROL UNIT END

```

RESPONSE ON LOW ORDER CHANNEL ADDRESS

THE 2648 DEVICE EMULATION IS EXPECTED TO ISSUE
A CONTROL UNIT END ON THE LOW ORDER DEVICE ADDRESS
OF THE CONTROL UNIT.
MOST OTHER 360/370 DEVICES ARE EXPECTED TO ISSUE
CONTROL UNIT END ON THE DEVICE COMPLETING THE OPERATION.

```

3618
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3625
3626 006214 105737 012532      TSTB   TSTTYP      ;PROCESS SEPARATELY IF FRIEND
3627 006220 001004              BNE    40$        ;FRIEND --QUEUE CU END ON BUSY UNIT
3628 006222 012700 000001      MOV    #1,DEV     ;SET UP TO SEND CUE ON LOW ORDER CONTROLLER ADDR
3629 006226 004737 010230      JSR    PC,SUDEV   ;X
3630 006232 112763 000010 000000 40$:  MOVB   #QCUE,SCMD(DTAB);QUEUE CONTROL UNIT END
3631 006240 000137 005364      50$:  JMP    LOOP      ;LOOP BACK AND PROCESS NEXT TUMBLE TABLE ENTRY
3632
3633
3634
3635

```

PARITY ERROR WAS DETECTED

```

3636
3637 006244 004137 011506      PPARER: JSR    R1,INMES   ;PRINT "PARITY ERROR"
3638 006250 013736              .WORD  PARMES
3639 006252 123727 013066 000120      CMPB   DXSTPF,#'P ;STOP ON PARITY ERROR??
3640 006260 001524              BEQ    STPDX      ;YES, DISABLE THE DX
3641 006262 152763 000002 000003      BISB   #UCHK,SSTAT(DTAB);SET UNIT CHECK IN STATUS WORD
3642 006270 000137 005612      JMP    TCHIS     ;CONTINUE WITH TUMBLE TABLE INTERROGATION
3643
3644
3645

```

CHANNEL INITIATED SELECTION SEQUENCE
THUS FAR THE DEVICE NUMBER HAS BEEN VALIDATED
AND THE COMMAND CHECKED BY THE DX

TT2 CONTAINS THE COMMAND TO BE EXECUTED

```

3646
3647
3648
3649
3650
3651
3652 006274 004737 010310      PCHIS: JSR    PC,CSPWST ;RESET THE SPW STATUS BYTE
3653                                ;ON NEXT CHANNEL INITIATED SELECTION SEQUENCE
3654 006300 123727 013066 000111      CMPB   DXSTPF,#'I ;WAS STOP ON ISS SPECIFIED(SI)
3655 006306 001511              BEQ    STPDX      ;YES, DISABLE DX
3656 006310 032704 000001              BIT    #CMDREJ,TT1 ;WAS COMMAND REJECTED BY DX?
3657 006314 001022              SNE    20$       ;YES, COMMAND REJECTED BY THE DX
3658
3659

```

VALID COMMAND, SET UP TO PROCESS IT

```

3660
3661 006316 105005              CLRB   TT2        ;RESET DEVICE ADDRESS BITS
3662 006320 000305              SWAB  TT2        ;COMMAND TO L.O. BYTE
3663 006322 105705              TSTB  TT2        ;TEST I/O COMMAND?
3664 006324 001437              BEQ    50$       ;YES, IGNORE
3665 006326 120527 000003      CMPB   TT2,#NOP   ;WAS COMMAND A NOP?
3666 006332 001434              BEQ    50$       ;YES, IGNORE IT
3667 006334 020527 000012      CMP    TT2,#12    ;IS THIS A VALID COMMAND?
3668 006340 003405              BLE   10$        ;YES, QUEUE TO BE EXECUTED
3669 006342 004137 011506      JSR    R1,INMES   ;NO -- REPORT AN ILLEGAL COMMAND RECIEVED FROM THE DX
3670 006346 014050              .WORD  INVLDC
3671 006350 000137 006536      JMP    DXAB       ;AND ABORT THE PROGRAM
3672 006354 110563 000000 10$:  MOVB   TT2,SCMD(DTAB);QUEUE COMMAND TO BE PROCESSED
3673 006360 000421      BR     50$       ;EXIT + PROCESS NEXT T/T ENTRY

```



```

3674      :
3675      :
3676      :
3677 006362 105763 000016 20$: TSTB SONLF(DTAB) ; IS DEVICE ON LINE?
3678 006366 001404      : BEQ 30$ ; YES, TEST PARITY ERROR
3679      :
3680      :
3681      :
3682 006370 052763 000100 000002 :
3683 006376 000412      : BIS #INTREQ,SSENSE(DTAB) ; SET INTERVENTION REQUIRED IN SENSE BYTE
3684 006400 032704 100000 30$: BR 50$ ; FINISH UP CHANNEL INITIATED SELECTION PROCESS
3685 006404 001404      : BIT #PARER,TT1 ; WAS A PARITY ERROR DETECTED?
3686      : BEQ 40$ ; NO, MUST BE ILLEGAL COMMAND
3687      :
3688      :
3689      :
3690 006406 052763 000040 000002 :
3691 006414 000403      : BIS #BUSOUT,SSENSE(DTAB) ; SET BUS OUT FLAG
3692      : BR 50$ ; EXIT
3693      :
3694      :
3695      :
3696 006416 052763 000200 000002 40$: BIS #SCMDRJ,SSENSE(DTAB) ; SET CMD REJ FLAG
3697      :
3698      :
3699      :
3700      :
3701 006424 120037 013074 50$: CMPB DEV,CMDCHF ; DOES DEVICE HAVE COMMAND CHAINING SPECIFIED?
3702 006430 001002      : BNE 60$ ; NO, GET NEXT TUMBLE TABLE ENTRY
3703 006432 105037 013074      : CLRB CMDCHF ; YES, CLEAR THE COMMAND CHAINING FLAG
3704 006436 000137 005364 60$: JMP LOOP ; AND GET THE NEXT T/T ENTRY
3705      :
3706      :
3707      :
3708      :
3709      :
3710      :
3711      :
3712      :
3713 006442 105037 013070 PCUEND: CLRB DXACT ; CLEAR DX ACTIVE FLAG
3714 006446 004737 010342      : JSR PC,MUXEND ; HANDLE MUX DATA TRANSFER COMPLETION
3715 006452 103017      : BCC PCHEX ; IF SEL CHAN OR MUX D/T NOT DONE, MERELY EXIT
3716      :
3717      :
3718      :
3719      :
3720 006454 000404      : BR PCHEN1
3721      :
3722      :
3723      :
3724      :
3725      :
3726      :
3727      :
3728 006456 105037 013070 PCHEX: CLRB DXACT ; CLEAR DX ACTIVE FLAG
3729 006462 004737 010342      : JSR PC,MUXEND ; IF MUX CHANNEL HANDLE DATA TRANSFER

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3730 006466 123727 013066 000104 PCHEN1: CMPB DXSTPF,#'D ;STOP ON DATA TRANSFER DONE?(SD)
3731 006474 001416 BEQ STPDX ;YES, DISABLE DX
3732 006476 112763 000003 000000 MOVB #CEDE,SCMD(DTAB);QUE' END SEQ RESPONSE
3733 006504 167763 003766 000014 SUB #DXBC,SRBYTC(DTAB);SAVE REMAINING BYTE COUNT
3734 006512 032704 100000 PCHEX: BIT #PARE,TTI ;WAS A PARITY ERROR SENSED?
3735 006516 001403 BEQ 10$ ;NO, PROCESS NEXT TUMBLE TABLE ENTRY
3736 006520 152763 000020 000002 B1SB #EQCHK,SSENSE(DTAB);YES, SET EQUIP CHECK IN SENSE
3737 006526 000137 005364 10$: JMP LOOP ;LOOP BACK + PROCESS NEXT TT ENTRY
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3744 006532 105037 013066 STPDX: CLRB DXSTPF ;CLEAR STOP FLAG
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3751 006536 042777 001100 003724 DXAB: BIC #DXONLN!DXENB,#DXCS ;DISABLE THE DX
3752 006544 105237 013072 INCB DXABFL ;SET THE DX ABORT FLAG SO THE
3753 ;DX REGISTERS WILL BE PRINTED
3754 006550 000137 010212 JMP DXEXIT ;EXIT FROM INTERRUPT
3755 .SBTTL DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)
3756
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3759 006554 105737 012526 DXEXEC: TSTB CHTYPE ;CHANNEL TYPE 0=M, 1=S
3760 006560 001002 BNE SEX ;SELECTOR CHANNEL EXEC
3761 006562 000137 007210 JMP MEX ;MULTIPLEXER EXEC
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3774 006566 013700 013076 SEX: MOV SELDEV,DEV ;GET SEL DEV #
3775 006572 004737 010230 10$: JSR PC,SUDÉV ;SET UP DEV STATUS TABLE ADDR
3776 006576 105763 000000 TSTB SCMD(DTAB) ;ANY JOB TO DO?
3777 006602 001030 BNE 60$ ;YES, EXECUTE IT
3778 006604 105737 013074 TSTB CMDCHF ;WAS COMMAND CHAINING SPECIFIED
3779 006610 001402 BEQ 30$ ;NO
3780 006612 000137 010212 JMP DXEXIT ;YES, WAIT FOR COMMAND
3781 006616 126327 000017 000001 30$: CMPB SRDRQ(DTAB),#1 ;IS ATTENTION TO BE SENT?
3782 006624 001004 BNE 40$ ;NO, CONTINUE
3783 006626 112763 000011 000000 MOVB #11,SCMD(DTAB) ;YES, SET UP TO SEND THE ATTENTION
3784 006634 000413 BR 60$ ;FOR THE READ MANUAL INPUT
3785 006636 005200 40$: INC DEV ;TO NEXT DEV
3786 006640 120037 007367 CMPB DEV,MAXDEV ;HAVE WE TRIED THE HIGHEST DEVICE?

```


E07

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
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 DX11-B ISR (SELECTOR CHANNEL COMMAND EXECUTION)

SEQ 0082
 SEQ 0082

3786	006644	003402		BLE	SOS	:NO
3787	006646	012700	000001	MOV	#1,DEV	:YES, RESTART AT FIRST DEVICE
3788	006652	020037	013076	SOS:	CMP DEV,SELDEV	:IS THIS WHERE IT ALL STARTED?
3789	006656	001345		BNE	IOS	:NOPE, TEST THIS DEVICE
3790	006660	000137	010212	JMP	DXEXIT	:EXIT -- NO TASKS PENDING
3791				:		
3792				:		
3793				:		
3794	006664	116304	000000	SOS:	MOVB SCMD(DTAB),R4	:COMMAND TO INDEX
3795	006670	005304		DEC	R4	:SCALE TO 0 - 11
3796	006672	006304		ASL	R4	:MAKE WORD ADDRESS
3797	006674	010037	013076	MOV	DEV,SELDEV	:SAVE CURRENT DEVICE ADDR
3798	006700	000174	006704	JMP	@SCMDTB(R4)	:EXECUTE THE COMMAND
3799	006704	006730		SCMDTB:	.WORD	WRITE
3800	006706	007020			.WORD	SRMI
3801	006710	010042			.WORD	ESEQ
3802	006712	010140			.WORD	SENSCM
3803	006714	006730			.WORD	SWRITE
3804	006716	007120			.WORD	SREAD
3805	006720	007770			.WORD	ERASCM
3806	006722	007750			.WORD	CONUNE
3807	006724	007760			.WORD	SATTN
3808	006726	007020			.WORD	SSRMI

```

: YES, RESTART AT FIRST DEVICE
: IS THIS WHERE IT ALL STARTED?
: NOPE, TEST THIS DEVICE
: EXIT -- NO TASKS PENDING

THERE IS A JOB TO DO, LETS DO IT

: COMMAND TO INDEX
: SCALE TO 0 - 11
: MAKE WORD ADDRESS
: SAVE CURRENT DEVICE ADDR
: EXECUTE THE COMMAND
: 1 = WRITE FULL BUFFER
: 2 = READ MANUAL INPUT
: 3 = ENDING SEQUENCE
: 4 = SENSE COMMAND
: 5 = WRITE LINE ADDRESS
: 6 = READ FULL BUFFER
: 7 = ERASE COMMAND
: 10 = CONTROL UNIT END
: 11 = SEND ATTENTION TO 360
: 12 = READ SHORT MANUAL INPUT
  
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.....
: COMMANDS SPECIFICALLY FOR THE SELECTOR CHANNEL
:

:
: WRITE COMMAND RECEIVED FROM 360
: PREPARE TO GET DATA FROM 360
: BOTH WRITE AND WRITE LINE ADDRESS COME HERE

```
SWRITE: MOV SINBF(DTAB),DXBA ;SET UP BUFFER ADDRESS
SUB PHYOFF,DXBA ;FOR VIRTUAL MEMORY -- OFFSET FOR PHYSICAL ADDRESS
MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS
ADD DEV,R2
MOVB R2,DXCA
MOV #DISPSZ-1,DXBC ;SET UP BYTE COUNT FOR MAX. WRITE LINE ADDRESS
MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG
CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
MOVB DEV,DXACT ;SET DX ACTIVE FLAG
CLR SRBYTC(DTAB) ;RESET REMAINING BYTE COUNT
BIS #DXWR,DXCS ;START TRANSFER
JMP DXEXIT ;RETURN FROM INTERRUPT
```

:
: PERFORM READ MANUAL INPUT COMMANDS

```
SRMI:
SSRMI: TSTB TSTTYP ;IS TEST FOR FRIEND?
BNE SREAD ;YES, TREAT ALL READS AS READ FULL BUFFER
CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
TSTB SRDRQ(DTAB) ;WAS A READ REQUESTED?
BNE IOS ;YES, CONTINUE
JMP ESEQ ;NO, TREAT AS A NOP -- END SEG ONLY
IOS: CLRB SRDRQ(DTAB)
MOV SMINS(DTAB),DXBA ;SET UP STARTING ADDRESS
MOV SOUTB(DTAB),R2 ;DETERMINE ENDING ADDRESS
ADD SCURS(DTAB),R2
DEC R2
SUB DXBA,R2 ;COMPUTE BYTE COUNT
BPL IOS ;INSURE VALID BYTE COUNT
JMP ESEQ ;ILLEGAL
20$: NEG R2
MOV R2,DXBC ;SET UP DX'S BYTE COUNT
SUB PHYOFF,DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
BR SRDIO ;START THE READ
```

:
: READ COMMAND RECEIVED FROM 360
: PREPARE TO SEND DISP BUFFER TO 360

```
SREAD: MOV SOUTB(DTAB),DXBA ;SET UP BUFFER ADDRESS
SUB PHYOFF,DXBA ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
```


3865	007134	012777	177040	003334		MOV	#-DISPSZ,DXBC	;SET UP BYTE COUNT
3866	007142	116363	000000	000001	SRD10:	MOVB	SCMD(DTAB),SLCMD(DTAB)	;SAVE CODE OF LAST COMMAND
3867	007150	013702	013110			MOV	DEVCON,R2	;COMPUTE DEVICE ADDRESS
3868	007154	060002				ADD	DEV,R2	
3869	007156	110277	003304			MOVB	R2,DXCA	
3870	007162	105063	000002			CLRB	SSENSE(DTAB)	;CLEAR SENSE BYTE
3871	007166	110037	013070			MOVB	DEV,DXACT	;SET DX ACTIVE FLAG
3872	007172	005063	000014			CLR	SRBYTC(DTAB)	;RESET REMAINING BYTE COUNT
3873	007176	052777	000005	003264		BIS	#DXRD,DXCS	;START TRANSFER
3874	007204	000137	010212			JMP	DXEXIT	;RETURN FROM INTERRUPT
3875								
3876								

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3891 007210 105737 013074
3892 007214 001402
3893 007216 000137 010212
3894 007222 013700 013076
3895 007226 004737 010230
3896 007232 105763 000000
3897 007236 001023
3898 007240 126327 000017 000001
3899 007246 001004
3900 007250 112763 000011 000000
3901 007256 000413
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3908 007260 005200
3909 007262 120037 013067
3910 007266 003402
3911 007270 012700 000001
3912 007274 020037 013076
3913 007300 001352
3914 007302 000137 010212
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3918 007306 116304 000000
3919 007312 005304
3920 007314 006304
3921 007316 010037 013076
3922 007322 000174 007326
3923 007326 007352
3924 007330 007502
3925 007332 010042
3926 007334 010140
3927 007336 007352
3928 007340 007600
3929 007342 007770
3930 007344 007750
3931 007346 007760
3932 007350 007502

```

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.SBTTL DX11-B ISR (MULTIPLEXER CHANNEL COMMANDS)
MEX-- MULTIPLEXER CHANNEL EXECUTIVE
MEX EXECUTES COMMANDS FROM THE DX ON A MULTIPLEXER CHANNEL
ON A MULTIPLEXER MULTIPLE DEVICE REQUESTS WILL BE
INTERLEAVED. THIS WILL PROHIBIT A TIME OUT TO OCCUR
IF A DEVICE IS NOT SERVICED UNTIL ALL OTHER DEVICES
BEFORE IT.
DATA TRANSFERS ARE DONE IN 4 BYTE BLOCKS, SO AS TO NOT
HOG THE CHANNEL
MEX: TSTB CMDCHF ; IS COMMAND CHAINING SPECIFIED?
      BEQ 10$ ; NO, CONTINUE
      JMP DXEXIT ; YES, LEAVE DX FREE
10$: MOV MDEV,DEV ; GET LAST DEVICE ADDR THAT HAD A COMMAND
30$: JSR PC,SUDEV ; COMPUTE ADDR OF DEV STAT TABLE
      TSTB SCMD(DTAB) ; ANY JOB TO DO?
      BNE 50$ ; YES, EXECUTE IT
      CMPB SRDRQ(DTAB),#1 ; IS ATTENTION REQUESTED?
      BNE 40$ ; NO, CONTINUE
      MOVB #11,SCMD(DTAB) ; YES, QUEUE ATTENTION
      BR 50$ ; FOR THE READ MANUAL INPUT
      NO TASK PENDING FOR CURRENT DEVICE
      BUMP TO INTERROGATE NEXT DEVICE ON CONTROL UNIT
      THIS CODE WILL REPEAT SEQUENCES WHICH MAY HAVE RUN INTO
      A LOCKOUT CONDITION IN THE DX.
40$: INC DEV ; INCR TO NEXT DEVICE NUMBER
      CMPB DEV,MAXDEV ; WAS DEVICE NUMBER WRAPPED AROUND?
      BLE 45$ ; NO, SEE IF ALL DEVICES HAVE BEEN INTERROGATED
      MOV #1,DEV ; YES, RESET THE DEVICE NUMBER
45$: CMP DEV,MDEV ; NO JOB HERE, HAVE WE CHECKED ALL DEVICES?
      BNE 30$ ; NO, EXAMINE NEXT DEVICE
      JMP DXEXIT ; YES, EXIT FROM ISR
      THIS DEVICE HAS A JOB TO DO, EXECUTE IT
50$: MOVB SCMD(DTAB),R4 ; COMMAND TO INDEX
      DEC R4 ; SCALE TO 0 - 11
      ASL R4 ; MAKE INTO WORD ADDRESS
      MOV DEV,MDEV ; SAVE CURRENT DEVICE ADDRESS
      JMP @MCMDBT(R4) ; EXECUTE THE COMMAND
MCMDBT: .WORD MWRITE ; 1 = WRITE FULL BUFFER
        .WORD MRMI ; 2 = READ MANUAL INPUT
        .WORD ESEQ ; 3 = ENDING SEQUENCE
        .WORD SENSCM ; 4 = SENSE COMMAND
        .WORD MWRITE ; 5 = WRITE LINE ADDRESS
        .WORD MREAD ; 6 = READ FULL BUFFER
        .WORD ERASCM ; 7 = ERASE COMMAND
        .WORD CONUNE ; 10 = CONTROL UNIT END
        .WORD SATTN ; 11 = SEND ATTENTION TO 360
        .WORD MSRMI ; 12 = READ SHORT MANUAL INPUT

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3936 .....
3937 .....
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3941 .....
3942 .....
3943 007352 005763 000014 MWRITE: TST SRBYTC(DTAB) ;WRITE IN PROGRESS?
3944 007356 001011 10$ BNE 10$ ;YES, SEND OUT MORE DATA
3945 007360 016363 000006 000012 MOV SINBF(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
3946 007366 163763 013104 000012 SUB PHYOFF,SBUFA(DTAB) ;FOR MEM MANG - OFFSET FOR PHY ADDRESS
3947 007374 012763 000741 000014 MOV #DISPSZ+1,SRBYTC(DTAB) ;SET UP BUFFER FOR MAX SIZE
3948 007402 016377 000012 003064 10$: MOV SBUFA(DTAB),DXBA ;OUTPUT BUFFER ADDR TO JX
3949 007410 013702 013110 MOV DEVCON,R2 ;COMPUTE DEVICE ADDRESS
3950 007414 060002 ADD DEV,R2
3951 007416 110277 003044 MOV R2,DXCA
3952 007422 012777 177774 003046 MOV #-4,DXBC ;START BYTE COUNT AT 4
3953 007430 026327 000014 000004 CMP SRBYTC(DTAB),#4 ;IS LESS THEN 4 BYTES LEFT?
3954 007436 002005 BGE 20$ ;NO, START TRANSFER
3955 007440 016302 000014 MOV SRBYTC(DTAB),R2 ;YES, USE REMAINING BYTE COUNT
3956 007444 005402 NEG R2
3957 007446 010277 003024 MOV R2,DXBC
3958 007452 105063 000002 20$: CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
3959 007456 116363 000000 000001 MOVB SCMD(DTAB),SLCMD(DTAB) ;SET WRITE FLAG
3960 007464 110037 013070 MOVB DEV,DXACT ;SET ACTIVE FLAG
3961 007470 152777 000003 002772 BISB #DXWR,DXCS ;START THE TRANSFER
3962 007476 000137 010212 JMP DXEXIT ;RETURN FROM INTERRUPT
3963 .....
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3971 007502 007502 012532 MRM1 =
3972 007506 001034 MSRMI: TSTB TSTYP ;FRIEND OR 2848 DIAG?
3973 007510 005763 000014 BNE MREAD ;FRIEND -- TREAT AS READ FULL BUFFER
3974 007514 001031 TST SRBYTC(DTAB) ;ANY DATA LEFT TO TRANSFER?
3975 007516 105063 000002 BNE MREAD ;BRANCH IF YES TO CONTINUE
3976 007522 105763 000017 CLRB SSENSE(DTAB) ;RESET THE SENSE BYTE
3977 007526 001002 TSTB SRDRQ(DTAB) ;WAS THE READ REQUESTED?
3978 007530 000137 010042 10$: BNE 20$ ;YES, CONTINUE
3979 007534 105063 000017 20$: JMP ESEQ ;NO, RETURN AN ENDING SEQ RESP DE!CE
3980 007540 016363 000020 000012 CLRB SRDRQ(DTAB) ;CLEAR THE READ REQUEST
3981 007546 016302 000010 MOV SMINS(DTAB),SBUFA(DTAB) ;SET UP THE ADDRESS OF THE DATA
3982 007552 066302 000004 MOV SOUTB(DTAB),R2 ;COMPUTE THE BYTE COUNT
3983 007556 005302 ADD SCURS(DTAB),R2 ;END - START
3984 007560 166302 000012 DEC R2
3985 007564 100761 SUB SBUFA(DTAB),R2 ;COMPUTE THE BYTE COUNT
3986 007566 010263 000014 BMI 10$ ;NEGATIVE -- SOMETHING IS WRONG
3987 007572 163763 013104 000012 MOV R2,SRBYTC(DTAB) ;SAVE FOR READ DRIVER
3988 SUB PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS

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3989      :      FALL THROUGH TO NORMAL READ BUFFER ROUTINE
3990      :
3991      :
3992      :
3993      :
3994      :      READ COMMAND RECEIVED FROM 360
3995      :      PREFARE TO SEND 4 BYTES OF DATA TO THE 360
3996      :
3997 007600 116363 000000 000001 MREAD:  MOVB  SCMD(DTAB),SLCMD(DTAB) ;SAVE CODE OF LAST COMMAND FOR DISPLAY CONTROL
3998 007606 005763 000014          TST  SRBYTC(DTAB) ;READ IN PROGRESS?
3999 007612 001011          BNE  10$ ;YES, SEND OUT MORE DATA
4000 007614 016363 000010 000012  MOV  SOUTB(DTAB),SBUFA(DTAB) ;SET UP BUFFER ADDRESS
4001 007622 163763 013104 000012  SUB  PHYOFF,SBUFA(DTAB) ;FOR MEM MANAG - OFFSET FOR PHY ADDRESS
4002 007630 012763 000740 000014  MOV  #DISPSZ,SRBYTC(DTAB) ;SET UP TOTAL BYTE COUNT
4003 007636 016377 000012 002630 10$:  MOV  SBUFA(DTAB),DXBA ;SEND BUFFER ADDR TO DX
4004 007644 013702 013110          MOV  DEVCON,R2 ;COMPUTE DEVICE ADDR
4005 007650 060002          ADD  DEV,R2
4006 007652 110277 002610          MOVB R2,DXCA ;OUTPUT THE DEVICE ADDRESS
4007 007656 012777 177774 002612  MOV  #-4,DXBC ;OUTPUT THE BYTE COUNT -4-
4008 007664 026327 000014 000004  CMP  SRBYTC(DTAB),#4 ;SEE IF REMAINING BYTE COUNT LESS THAN 4
4009 007672 002005          BGE  20$
4010 007674 016302 000014          MOV  SRBYTC(DTAB),R2 ;SET UP BYTE COUNT
4011 007700 005402          NEG  R2
4012 007702 010277 002570          MOV  R2,DXBC ;OUTPUT THE NEW BYTE COUNT -- LT 4
4013 007706 105063 000002 20$:  CLRB SSENSE(DTAB) ;CLEAR SENSE AND SET DX ACTIVE FLAG
4014 007712 110037 013070          MOVB DEV,DXACT ;SET DEVICE ACTIVE FLAG FOR SOFTWARE
4015      :
4016      :      BEFORE TRANSMIT IS STARTED SET BUSY FLAG IN DX11 STATUS
4017      :      TABLE FOR DEVICE
4018      :
4019 007716 010002          MOV  DEV,R2 ;COMPUTE ADDRESS OF SPW ENTRY
4020 007720 063702 013110          ADD  DEVCON,R2 ; X
4021 007724 060202          ADD  R2,R2 ; X
4022 007726 063702 013114          ADD  STSPW,R2 ;ADD IN SPW BASE ADDRESS
4023 007732 052712 000020          BIS  #BSY,(R2) ;SET UNIT BUSY FLAG
4024 007736 152777 000005 002524  BISB #DXRD,DXCS ;START THE DX READING
4025 007744 000137 010212          JMP  DEXIT

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.SBTTL DX11-B ISR (MULTIPLEXER AND SELECTOR CHANNEL COMMANDS)
.....
COMMANDS FOR BOTH MULTIPLEXER AND SELECTOR CHANNELS
.....

PRESENT CONTROL UNIT END TO CHANNEL

007750 152763 000040 000003 CONUNE: BISB #CUE,SSTAT(DTAB) ;PUT IN STATUS BYTE
007756 000434 BR STOUT ;OUTPUT TO CHANNEL

SEND THE ATTENTION BIT TO THE 360

007760 152763 000200 000003 SATTN: BISB #ATTN,SSTAT(DTAB) ;PUT IN STATUS BYTE
007766 000430 BR STOUT ;OUTPUT TO THE 360

ERASE THE DISPLAY

007770 016304 000010 ERASCM: MOV SOUTB(DTAB),R4 ;SET UP BEG OF DISPLAY BUFFER
007774 012705 000740 MOV #DISPSZ,R5 ;SET UP COUNTER
010000 112702 000100 MOVB #EBCDSP,R2 ;SET BUFFER FILL FOR 2848 DIAG
010004 105737 012532 TSTB TSTYP ;IS TEST BEING RUN FOR 2848 RESPONDER
010010 001402 BEQ 10\$;YES, FILL BUFFER WITH EBCDIC SPACE
010012 113702 012534 MOVB FILLCH,R2 ;NO, USE CURRENT FILL CHARACTER
010016 110224 10\$: MOVB R2,(R4)+ ;MOVE FILL CHARACTER TO BUFFER
010020 005305 DEC R5 ;DECR COUNTER
010022 001375 BNE 10\$;NOT DONE, DO NEXT CHAR
010024 005063 000004 CLR SCURS(DTAB) ;RESET THE CURSOR
010030 105063 000002 CLRB SSENSE(DTAB) ;CLEAR SENSE BYTE
010034 112763 000003 000000 MOVB #CEDE,SCMD(DTAB);CHANGE COMMAND TO PRESENT END SEQ

FALL THROUGH TO PRESENT ENDING STATUS

PRESENT ENDING STATUS TO CHANNEL

010042 152763 000014 000003 ESEQ: BISB #CE!DE,SSTAT(DTAB) ;SET CH END + DEV END

PRESENT STATUS TO CHANNEL

THE STATUS IS BOTH PUT IN THE DX11-B SPW TABLE
AND SENT TO THE CHANNEL. CONDITIONS CAN OCCUR WHICH
CAUSE THE STATUS ENTRY TO THE CHANNEL TO BE
IGNORED.

```

4082 010050 013702 013110          STOUT:  MOV     DEVCON,R2      ;OUTPUT DEVICE ADDRESS
4083 010054 060002                   ADD     DEV,R2
4084 010056 110277 002404          MOVVB  R2,DXCA
4085 010062 132763 000002 000003  BITB   #UCHK,SSTAT(DTAB) ;IS THE UNIT CHECK BIT SET?
4086 010070 001403                   BEQ    10$                ;NO, TRANSMIT THE STATUS
4087 010072 112763 000002 000003  MOVVB  #UCHK,SSTAT(DTAB) ;YES, THEN SEND ONLY UNIT CHECK
4088
4089      :
4090      : IF MULTIPLEXER CHANNEL
4091      : CLEAR ANY PENDING STATUS IN SPW STATUS ENTRY
4092      : (PROBABLY "BUSY")
4093 010100 105737 012526          10$:  TSTB   CHTYPE                ;SELECTOR CHANNEL?
4094 010104 001004                   BNE   20$                ;YES, DON'T CLEAR STATUS IN SPW TABLE
4095 010106 060202                   ADD   R2,R2              ;COMPUTE ADDRESS OF SPW STATUS ENTRY
4096 010110 063702 013114          ADD   STSPW,R2          ;OFFSET BY BASE OF SPW TABLE
4097 010114 105012                   CLRB  (R2)              ;CLEAR SPW STATUS ENTRY
4098
4099      :
4100      : OUTPUT THE STATUS TO THE CHANNEL
4101 010116 116377 000003 002346  20$:  MOVVB  SSTAT(DTAB),DXOS ;OUTPUT STATUS TO CHANNEL
4102 010124 152777 000007 002336  BISB   #DXST,DXCS       ;PRESENT TO CHANNEL
4103 010132 110037 013070          MOVVB  DEV,DXACT        ;SET DX ACTIVE FLAG
4104 010136 000425                   BR    DXEXIT            ;RETURN FROM INTERRUPT
4105
4106      :
4107      :
4108      : SENSE COMMAND DESIRED BY 360
4109      :
4110 010140 012777 000002 002326  SENSECM: MOV    #SSENSE,DXBA    ;SET UP ADDRESS OF SENSE BYTE
4111 010146 060377 002322          ADD   DTAB,DXBA
4112 010152 163777 013104 002314  SUB   PHYOFF,DXBA      ;FOR MEMORY MANAGEMENT - OFFSET FOR PHY ADDRESS
4113 010160 013702 013110          MOV   DEVCON,R2       ;COMPUTE DEVICE ADDRESS
4114 010164 060002                   ADD   DEV,R2
4115 010166 110277 002274          MOVVB R2,DXCA
4116 010172 012777 177777 002276  MOV   #-1,DXBC        ;TRANSFER 1 BYTE
4117 010200 110037 013070          MOVVB DEV,DXACT        ;SET DX ACTIVE FLAG
4118 010204 052777 000005 002256  BIS   #DXRD,DXCS      ;START TRANSFER
4119
4120      :
4121      :
4122      : EXIT FROM THE DX ISR
4123      :
4124 010212 012605          DXEXIT: MOV    (SP)+,R5    ;RESTORE REGISTERS
4125 010214 012604          MOV    (SP)+,R4
4126 010216 012603          MOV    (SP)+,R3
4127 010220 012602          MOV    (SP)+,R2
4128 010222 012601          MOV    (SP)+,R1
4129 010224 012600          MOV    (SP)+,R0
4130 010226 000002          RTI

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4191 010310 010546
4192 010312 105763 000016
4193 010316 001007
4194 010320 010005
4195 010322 063705 013110
4196 010326 060505
4197 010330 063705 013114
4198 010334 105015
4199 010336 012605
4200 010340 000207

```

```

: .....RETURN TO CALLER WITH DEVICE STATUS BYTE RESET
:
: ALL REGISTERS ARE PRESERVED ACCROSS THIS SUBROUTINE
:
CSPWST: MOV R5, -(SP) ;SAVE REGISTER FOR SUBROUTINE USAGE
        TSTB SONLF(DTAB) ;IS DEVICE ON-LINE?
        BNE 10$ ;NO, JUST EXIT
        MOV DEV, R5 ;GET DEVICE NUMBER AND COMPUTE
        ADD DEVCON, R5
        ADD R5, R5 ;ADDRESS OF SPW STATUS BYTE
        ADD STSPW, R5
        CLRB (R5) ;RESET SPW STATUS BYTE
10$: MOV (SP)+, R5 ;RESTORE REGISTER
      RTS PC

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4201      :
4202      :
4203      :
4204      :
4205      :
4206      :
4207      :
4208      :
4209      :
4210      :
4211      :
4212 010342 105737 012526 MUXEND: TSTB   CHTYPE      ;SELECTOR OR MULTIPLEXER CHANNEL??
4213 010346 001006          BNE     SS          ;SELECTOR CHANNEL -- EXIT
4214      :
4215      :
4216      :
4217 010350 162763 000004 000014 SUB     #4,SRBYTC(DTAB) ;DECR REAMINING BYTE COUNT
4218 010356 003004          BGT     10$          ;IF > 1, DATA TRANSFER NOT COMPLETE YET
4219      :
4220      :
4221      :
4222 010360 005063 000014          CLR     SRBYTC(DTAB)  ;INSURE REMAINING BYTE COUNT ZERO
4223 010364 000261          5$: SEC     ;SET MUX TRANSFER COMPLETE FLAG
4224 010366 000404          BR      30$          ;GOTO COMMON EXIT
4225      :
4226      :
4227      :
4228 010370 062763 000004 000012 10$: ADD     #4,SBUFA(DTAB) ;BUMP BUFFER ADDRESS
4229 010376 000241          20$: CLC     ;RESET FLAG TO INDICATE MUX CHAN NOT DONE
4230 010400 000207          30$: RTS     PC          ;RETURN TO THE CALLER

```

MUXEND -- HANDLE DATA TRANSFER COMPLETIONS FOR MUX

CALLING SEQUENCE
.....R3 (DTAB) CONTAINS THE ADDRESS OF THE DEVICE STATUS TABLE
JSR PC,MUXEND
.....RETURN C-BIT SET - MUX DATA TRANS DONE
C-BIT RESET - SEL CHAN OR DATA TRANSFER NOT DONE

NO REGISTERS ARE AFFECTED BY THIS SUBROUTINE

MUXEND: TSTB CHTYPE ;SELECTOR OR MULTIPLEXER CHANNEL??
BNE SS ;SELECTOR CHANNEL -- EXIT

MULTIPLEXER CHANNEL

SUB #4,SRBYTC(DTAB) ;DECR REAMINING BYTE COUNT
BGT 10\$;IF > 1, DATA TRANSFER NOT COMPLETE YET

DATA TRANSFER COMPLETE ON MUX CHANNEL

5\$: CLR SRBYTC(DTAB) ;INSURE REMAINING BYTE COUNT ZERO
SEC ;SET MUX TRANSFER COMPLETE FLAG
BR 30\$;GOTO COMMON EXIT

DATA TRANSFER INCOMPLETE

10\$: ADD #4,SBUFA(DTAB) ;BUMP BUFFER ADDRESS
20\$: CLC ;RESET FLAG TO INDICATE MUX CHAN NOT DONE
30\$: RTS PC ;RETURN TO THE CALLER

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4258 010402 010046
4259 010404 010146
4260 010406 010246
4261 010410 126327 000001 000002
4262 010416 001535
4263 010420 126327 000001 000012
4264 010426 001542
4265 010430 126327 000001 000006
4266 010436 001522
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4272 010440 105737 012532
4273 010444 001102
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4277 010446 016301 000006
4278 010452 126327 000001 000005
4279 010460 001016
4280
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4284 010462 005263 000014
4285 010466 112102
4286 010470 042702 177760

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.SBTTL DX11-B ISR (2260 DISPLAY CONTROL SUBROUTINE)

DISPLAY CONTROL ROUTINE

THIS ROUTINE IS ENTERED AFTER DATA HAS BEEN
RECEIVED FROM OR WRITTEN TO THE 360.

DISCTL THEN FORMATS THE DATA TO CONFORM TO
A 2260 DISPLAY SCREEN IF THE 2848 DIAG IS RUN

CALLING SEQUENCE
.....DTAB(R3) POINTS TO CURRENT DEVICE STATUS TABLE
JSR PC,DISCTL
.....RETURN

THIS SUBROUTINE IS ONLY USED TO COMPLETELY EMULAT.
A 2260'S DISPLAY. THIS ALLOWS THIS PROGRAM TO BE USED
WITH THE 2848 RESPONDER DIAGNOSTIC.

NOTE -- THE REMAINING BYTE COUNT (SRBYTC) IS USED TO
INDICATE THE NUMBER OF CHARACTERS RECEIVED FROM THE CHANNEL.
IT IS SET UP AT THE COMPLETION OF AN I/O
TRANSFER TO THE NUMBER OF CHARACTERS REMAINING IN
THE DX BYTE COUNT REGISTER.

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

DISCTL: MOV R0,-(SP) ;SAVE REGSITERS USED BY SUBROUTINE
MOV R1,-(SP)
MOV R2,-(SP)
CMPB SLCMD(DTAB),#CMRMI ;WAS IT A READ MANUAL INPUT COMMAND?
BEQ DRMI ;IF YES, PERFORM READ MANUAL INPUT PROCEEDURE
CMPB SLCMD(DTAB),#CMSRMI ;WAS IT A SHORT READ MANAUL INPUT?
BEQ DSRMI ;IF YES, EXIT
CMPB SLCMD(DTAB),#CMREAD ;WAS IT A READ FULL BUFFER COMMAND?
BEQ DREAD ;YES, RESET CURSOR ON READ FULL BUFFER

THE COMMAND MUST HAVE BEEN A 360 WRITE
DETERMINE TYPE OF TEST BEING RUN

TSTB TSTTYP ;TYPE OF TEST 0 = 2848 1 = FRIEND
BNE DISFRN ;FRIEND

FORMAT DISPLAY ALA 2260

MOV SINBF(DTAB),R1 ;GET ADDR OF START OF INPUT
CMPB SLCMD(DTAB),#CMWTLA ;WAS LAST CMD A WRITE LINE ADDRESS?
BNE 20$ ;NO, NORMAL WRITE

WRITE LINE ADDRESS COMMAND
FIRST BYTE OF DATA BLOCK IS CURSOR LINE ADDRESS

INC SRBYTC(DTAB) ;INCR BYTE COUNT
MOV (R1),R2 ;GET LINE NUMBER
BIC #177760,R2 ;GET ONLY LINE NUMBER

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4287 010474 005063 000004 CLR SCURS(DTAB) ;
4288 :
4289 : COMPUTE CURSOR ADDRESS CURS = LINE * * LINESIZE
4290 :
4291 010500 005702 10$: TST R2 ;DONE?
4292 010502 001405 BEQ 20$ ;YES MORE DATA INTO DISPLAY BUF
4293 010504 062763 000050 000004 ADD #LINSZ,SCURS(DTAB) ;INCR TO NEXT LINE
4294 010512 005302 DEC R2 ;DECR LINE COUNT
4295 010514 000771 BR 10$
4296 :
4297 : MOVE DATA RECEIVED INTO DISPLAY BUFFER
4298 : THE DATA RECEIVED MANY BE ANY CONFIGURATION
4299 : OF EIGHT BITS, 0 - 255. TO EMULATE A 2260 DISPLAY
4300 : THE RECEIVED CHARACTER IS "FOLDED" INTO ONE OF
4301 : THE 64 CHARACTERS USED BY THE 2260. THIS FOLDING
4302 : IS PERFORMED BY TRANSLATING THE CHARACTER TO ASCII
4303 : AND THEN BACK TO EBCDIC.
4304 :
4305 010516 016302 000010 20$: MOV SOUTB(DTAB),R2 ;COMPUTE DISPLAY ADDR
4306 010522 066302 000004 ADD SCURS(DTAB),R2
4307 010526 026327 000014 000741 CMP SRBYTC(DTAB),#DISPSZ+1 ;ALL CHARS PROCESSED?
4308 010534 103077 BHIS DISCEX ;YES EXIT
4309 010536 005263 000014 INC SRBYTC(DTAB) ;INCREMENT THE BYTE COUNT
4310 010542 112100 MOVB (R1)+,R0 ;GET THE NEXT BYTE RECEIVED AND BUMP POINTER
4311 010544 042700 177400 BIC #177400,R0 ;STRIP SIGN EXTENSION BITS (IF ANY)
4312 010550 116000 011754 MOVB EBCDTB(R0),R0 ;FOLD CHARACTER INTO ASCII CHARACTER SET
4313 010554 042700 177400 BIC #177400,R0 ;STRIP SIGN EXTENSION BITS, IF ANY
4314 010560 162700 000040 SUB #40,R0 ;SCALE INTO ASCII TABLE RANGE
4315 010564 116012 012354 MOVB ATOETB(R0),(R2) ;COMPLETE FOLDING BY RETRANSLATING TO EBCDIC
4316 010570 005263 000004 INC SCURS(DTAB) ;INCR CURSOR PTR
4317 010574 121227 000025 CMPB (R2),#NEWLINE ;WAS A NEW LINE SPECIFIED?
4318 010600 001015 BNE 60$
4319 :
4320 : NEW LINE COMMAND - ADVANCE CURSOR TO BEG OF NEW LINE
4321 : CURSOR = (CURSOR/LINESIZE + 1) * LINESIZE.
4322 :
4323 010602 005002 CLR R2 ;CLEAR LINE CTR
4324 010604 005202 40$: INC R2 ;INCR LINE CTR
4325 010606 162763 000050 000004 SUB #LINSZ,SCURS(DTAB)
4326 010614 003373 BGT 40$ ;KEEP DIVIDING
4327 010616 005063 000004 CLR SCURS(DTAB) ;CLEAR CURSOR
4328 010622 062763 000050 000004 50$: ADD #LINSZ,SCURS(DTAB)
4329 010630 005302 DEC R2
4330 010632 001373 BNE 50$
4331 :
4332 : CHECK FOR WRAP AROUND
4333 :
4334 010634 026327 000004 000740 60$: CMP SCURS(DTAB),#DISPSZ ;CURSOR OVERFLOW DISPLAY BUFFER?
4335 010642 002725 BLT 20$ ;CURSOR OK, PROCESS NEXT CHAR
4336 010644 005063 000004 CLR SCURS(DTAB) ;OVERFLOW, RESTART CURSOR AT POS 0
4337 010650 000722 BR 20$
4338 :
4339 :
4340 :
4341 : FRIEND TEST, IF SEPARATE I/O BUFFERS DON'T COPY
4342 : INPUT TO OUTPUT BUFFER

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4343
4344 010652 0105737 012533
4345 010656 001026
4346 010660 016301 000006
4347 010664 016302 000010
4348 010670 012700 000360
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4352 010674 012122
4353 010676 005300
4354 010700 001375
4355 010702 000414
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4361 010704 005063 000004
4362 010710 000411
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4371 010712 016301 000020
4372 010716 005301
4373 010720 112711 000100
4374 010724 166301 000010
4375 010730 010163 000004
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4388 010734 012602
4389 010736 012601
4390 010740 012600
4391 010742 000207
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DISFRN: TSTB IOBUF ;SEPARATE I/O BUFFERS?
        BNE DISCEX ;YES, DON'T COPY INPUT TO OUTPUT
        MOV SINBF(DTAB),R1 ;SET UP INPUT BUFFER ADDRESS
        MOV SOUTB(DTAB),R2 ;SET UP OUTPUT BUFFER ADDRESS
        MOV #DISPSZ/2,R0 ;TRANSFER THE INPUT BUFFER TO THE OUTPUT BUFFER

        ;
        ; PERFORM COPY
        ;
10$: MOV (R1)+,(R2)+ ;INPUT TO OUTPUT
     DEC R0 ;ARE WE DONE?
     BNE 10$ ;NO, CONTINUE COPY
     BR DISCEX ;PREPARE TO RETURN TO CALLER

        ;
        ; A READ FULL BUFFER WAS PERFORMED
        ; THE CURSOR MUST BE RESET TO THE BEGINNING OF THE SCREEN
        ;
DREAD: CLR SCURS(DTAB) ;RESET THE CURSOR
        BR DISCEX ;AND PREPARE TO EXIT

        ;
        ; A READ MANUAL INPUT WAS PERFORMED
        ; TO EMULATE THE 2260 SCREEN THE START OF MANUAL INPUT CHARACTER
        ; MUST BE DELETED FROM THE SCREEN
        ;
DRMI: MOV SMINS(DTAB),R1 ;GET THE STARTING ADDRESS
      DEC R1 ;DECREMENT TO THE SMI CHAR
      MOVB #EBCDSP,R1 ;BLANK OUT THE CHARACTER
      SUB SOUTB(DTAB),R1 ;AND COMPUTE THE CURSOR POSITION
      MOV R1,SCURS(DTAB)

        ;
        ; A SHORT READ MANUAL INPUT WAS PERFORMED
        ; NO ACTION REQUIRED BY DISPLAY CONTROL ROUTINE
        ;
DSRMI:

        ;
        ; RESTORE REGISTERS AND RETURN TO CALLER
        ;
DISCEX: MOV (SP)+,R2 ;RESTORE SAVED REGISTERS
        MOV (SP)+,R1
        MOV (SP)+,R0
        RTS PC ;RETURN TO THE CALLER
        .SBTTL TELETYPE (CONSOLE) INPUT ISR

        ;
        ; TELETYPE INPUT HANDLER (ISR)
        ;
        ; CONTROL PASSES HERE ON A TELETYPE INPUT INTERRUPT
        ;
        ; DATA IS INPUT FROM THE CONTROL CONSOLE AND STORED INTO

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THE TELETYPE INPUT BUFFER (TBUF). WHEN ALL THE DATA IS ENTERED, THE OPERATOR HITS A C/R TO END THE LINE, THEN AN ACTIVE FLAG IS SET AND THE COMMAND EXECUTED BY THE SYSTEM.

THE FOLLOWING CONTROL FUNCTIONS ARE AVAILABLE FOR OPERATOR CONVENIENCE.

- C/R = LINE DELIMITER
- * = DELETE LAST CHARACTER
- \ = (BACKSLASH SHIFT L) = DELETE LAST LINE
- (CONTROL-C) = ABORT CURRENT COMMAND -- FOR DUMPS
- (RUB OUT) = DELETE LAST CHARACTER
- (CTL-P) = REENTER ALL PARAMETERS
- (CTL-U) = DELETE CURRENT INPUT LINE
- (CTL-S) = TEMPORARILY STOP OUTPUT TO CONSOLE
- (CTL-Q) = RESUME OUTPUT TO CONSOLE

NOTE -- A CONTROL Q MUST BE ISSUED AFTER A CONTROL S TO RESUME CONSOLE OUTPUT

010744	010046	
010746	010146	
010750	017700	001502
010754	042700	177600
010760	013701	012742
010764	020027	000020
010770	001002	
010772	000137	001002
010776	020027	000023
011002	001003	
011004	105237	013073
011010	000503	
011012	020027	000021
011016	001010	
011020	105037	013073
011024	105737	013071
011030	001473	
011032	004737	011252
011036	000470	
011040	020027	000003
011044	001011	
011046	105737	013053
011052	001457	
011054	105237	013054
011060	012701	012640
011064	000137	011220
011070	105737	013053
011074	001051	
011076	110021	
011100	020027	000015
011104	001005	
011106	012701	012640
011112	105237	013053
011116	000440	
011120	020027	000177

```

TKIN:  MOV    RO, -(SP)      ;SAVE REGISTERS
        MOV    R1, -(SP)
        MOV    @TKB, RO    ;GET TELE CHARACTER
        BIC    #177600, RO  ;INSURE 7-BIT ASCII
        MOV    TPTR, R1    ;BUFFER PTR
        CMP    RO, #CTL.P  ;CONTROL -P ?
        BNE    3$         ;NO
        JMP    RSTART      ;YES, ALLOW OPERATOR TO REENTER ALL PARAMETERS
3$:     CMP    RO, #CTL.S  ;CONTROL-S, TEMPORALILY STOP CONSOLE OUTPUT?
        BNE    6$         ;NO, CONTINUE
        INCB   TTYSTP     ;YES, SET FLAG TO STOP TTY OUTPUT
                          ;AND EXIT FROM INTERRUPT
6$:     CMP    RO, #CTL.Q  ;CONTROL-Q, RESUME CONSOLE OUTPUT?
        BNE    10$        ;NO, CONTINUE
        CLRB  TTYSTP     ;YES, RESET CONSOLE STOP FLAG
        TSTB  PCTR       ;CHECK TO INSURE OUTPUT TO RESUME
                          ;NO OUTPUT -- EXIT
        BEQ   100$       ;RESTART CONSOLE OUTPUT
                          ;AND EXIT FROM THE INTERRUPT
10$:    CMP    RO, #CTL.C  ;COMMAND ABORT -- CTL C?
        BNE    20$        ;NO
        TSTB  TCMACT     ;IS A COMMAND ACTIVE?
        BEQ   90$        ;NO, TREAT AS A DELETE LAST LINE
        INCB  TCMDBAB    ;YES, SET ABORT FLAG
        MOV   #TBUF, R1  ;SET UP BUFFER POINTER
        JMP   100$       ;EXIT
20$:    TSTB  TCMACT     ;TELE CMD CURRENTLY ACTIVE?
        BNE   100$       ;YES, IGNORE CHARACTER
        MOVB  RO, (R1)+  ;STORE CHAR INTO BUFFER - INC PTR
        CMP   RO, #CR    ;LINE DELLIMETER -- C/R?
        BNE   30$        ;NO
        MOV   #TBUF, R1  ;RESET BUFFER PTR
        INCB  TCMACT     ;YES, SET COMMAND ACTIVE FLAG
        BR   100$       ;DON'T PRINT THE LINE DELIMITER
30$:    CMP    RO, #RUBOUT ;A RUBOUT?

```

4455	011124	001002		BNE	40\$:NOPE
4456	011126	012700	000137	MOV	#'+,RO	:YES, TREAT AS A DELETE LAST CHARACTER
4457	011132	120027	000025	40\$: CMPB	RO, CTL.U	:CONTROL-U? (DELETE CURRENT INPUT LINE)
4458	011136	001002		BNE	50\$:NOPE, CONTINUE
4459	011140	112700	000134	MOVB	#'\,RO	:YES, TREAT AS DELETE LAST LINE (BACKSLASH)
4460	011144	004737	011366	50\$: JSR	PC, PCHAR	:ECHO THE CHARACTER BACK
4461	011150	020027	000137	CMP	RO, #'+	:DELETE LAST CHAR -- BACK ARROW?
4462	011154	001004		BNE	60\$:NO
4463	011156	124141		CMPB	-(R1), -(R1)	:YES, DECR POINTER BY 2
4464	011160	020127	012640	CMP	R1, #TBUF	:ARE WE BEYOND BEG OF THE BUFFER?
4465	011164	003403		BLE	70\$:YES, RESET TO BEG OF BUFFER
4466	011166	020027	000134	60\$: CMP	RO, #'\	:DELETE CUR LINE -- BACK SLASH?
4467	011172	001004		BNE	80\$:NO
4468	011174	012701	012640	70\$: MOV	#TBUF, R1	:YES, RESET BUFFER PTR
4469	011200	004737	011330	JSR	PC, CRLF	:NEW LINE FOR NEW COMMAND
4470	011204	020127	012740	80\$: CMP	R1, #TBUFE	:WERE LIMITS EXCEEDED?
4471	011210	001003		BNE	100\$:NOPE, EXIT
4472	011212	012700	000134	90\$: MOV	#'\,RO	:THEY WERE -- TREAT AS A LINE ABORT
4473	011216	000740		BR	30\$	
4474	011220	010137	012742	100\$: MOV	R1, TPTR	:SAVE BUFFER PTR
4475	011224	012601		MOV	(SP)+, R1	:RESTORE REGISTERS + EXIT
4476	011226	012600		MOV	(SP)+, RO	
4477	011230	000002		RTI		

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011232 105037 013052
011236 105737 013071
011242 001402
011244 004737 011252
011250 000002

.....

PISR:

IOS:

.SBTTL TELETYPE (CONSOLE) OUTPUT ISR
TELETYPE OUTPUT DRIVER (ISR) -- PRINT
CONTROL PASSES HERE ON A TELE OUT INTERRUPT
CLRB PIUFL :CLEAR PRINTER BUSY FLAG
TSTB PCTR :ANY MORE DATA TO PRINT?
BEQ IOS :NO EXIT
JSR PC,PROUT :OUTPUT ANOTHER CHAR
RTI

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.SBTTL TELETYPE OUTPUT HANDLING SUBROUTINES

SEND DATA TO PRINTER, IF NOT BUSY

CALLING SEQUENCE
JSR PC,PROUT
.....RETURN

IF TELETYPE OUTPUT IS CURRENTLY IN PROGRESS OR HAS BEEN SUSPENDED BY A CONTROL -
CONTROL IS RETURNED IMMEDIATELY WITH NO ACTION BEING INITIATED.

IF TELETYPE OUTPUT IS NOT CURRENTLY IN PROGRESS
THE PRINTER BUSY FLAG IS SET AND A CHARACTER IS SENT TO THE TERMINAL

NO REGSISTERS ARE MODIFIED BY THIS SUBROUTINE

011252 105737 013052
011256 001023
011260 105737 013073
011264 001020
011266 105237 013052
011272 105337 013071
011276 117777 001544 001156
011304 005237 013046
011310 023727 013046 013046
011316 001003
011320 012737 012744 013046
011326 000207

PROUT: TSTB PIUFL ; IS IT BUSY?
BNE 20\$; YES, EXIT
TSTB TTYSTP ; HAS CONSOLE OUTPUT BEEN SUSPENDED?
BNE 20\$; YES, RETURN IMMEDIATELY TO CALLER
INCB PIUFL ; NO, SET BUSY FLAG
DECB PCTR ; DECR CHAR COUNTER
MOVB @PFPTR,@TPB ; OUTPUT NEXT CHAR
INC PFPTR ; INCR PRINT FETCH POINTER
CMP PFPTR,#PBFE ; TIME TO WRAP AROUND?
BNE 20\$; NO, EXIT
MOV #PBFS,PFPTR ; YES, RESTORE TO START OF BUFFER
RTS PC ; RETURN TO CALLER

PRINT A CR/LF

CALLING SEQUENCE
JSR PC,CRLF
.....RETURN

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

011330 010246
011332 012702 105215
011336 004737 011346
011342 012602
011344 000207

CRLF: MOV R2, -(SP) ; SAVE THE R2 REGISTER
MOV #105215,R2 ; DO A CRLF
JSR PC,PRINT2 ; PRINT IT
MOV (SP)+,R2 ; RESTORE THE R2 REGISTER
RTS PC ; RETURN TO THE CALLER

PRINT 2 CHARACTERS ON THE TTY

CALLING SEQUENCE
.....R2 CONTAINS DATA TO BE PRINTED (2 BYTES)
JSR PC,PRINT2
.....RETURN

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

J08

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
CZDXIB.P11 30-JAN-78 14:19

MACY11 30A(1052) 01-FEB-78 09:46 PAGE 100
TELETYPE OUTPUT HANDLING SUBROUTINES

SEQ 0:00
SEQ 0:00

4545	011346	010237	011362
4546	011352	004137	011472
4547	011356	011362	
4548	011360	000207	
4549	011362	000000	
4550	011364	377	377
4551			
4552			
4553			
4554			
4555			
4556			
4557			
4558			
4559			
4560			
4561			
4562			
4563	011366	110037	011402
4564	011372	004137	011472
4565	011376	011402	
4566	011400	000207	
4567	011402	000	377

```
PRINT2: MOV R2,P2BF
         JSR R1,MSG
         .WORD P2BF
         RTS PC
P2BF: .WORD 0
      .BYTE 377,377
```

```
.....
: PRINT 1 CHARACTER
: CALLING SEQUENCE
: .....RO CONTAINS THE CHARACTER TO BE PRINTED
: JSR PC,PCHAR
: .....RETURN WITH THE DATA IN THE PRINT BUFFER
:
: NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
```

```
PCHAR: MOVB RO,P1BF
        JSR R1,MSG
        .WORD P1BF
        RTS PC
P1BF: .BYTE 0,377
;RETURN TO THE CALLER
```

4568
4569
4570
4571
4572
4573
4574
4575
4576
4577
4578
4579 011404 010246
4580 011406 010346
4581 011410 013703 013050
4582 011414 121227 000377
4583 011420 001417
4584 011422 112223
4585 011424 105237 013071
4586 011430 020327 013046
4587 011434 001002
4588 011436 012703 012744
4589 011442 004737 011252
4590 011446 123737 013071 013130
4591 011454 001774
4592 011456 000756
4593 011460 010337 013050
4594 011464 012603
4595 011466 012602
4596 011470 000207
4597
4598
4599
4600
4601
4602
4603
4604
4605
4606
4607
4608
4609
4610
4611 011472 010246
4612 011474 012102
4613 011476 004737 011404
4614 011502 012602
4615 011504 000201
4616
4617
4618
4619
4620
4621
4622
4623

```

PRMSG PRINT A CHARACTER STRING

CALLING SEQ
.....R2 CONTAINS THE STARTING ADDRESS OF THE MESSAGE
JSR PC,PRMSG
.....RETURN

NOTE -- MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
PRMSG: MOV R2, -(SP) ;SAVE REGS
MOV R3, -(SP)
MOV PPTR, R3 ;GET PRINT OUTPUT POINTER
10$: CMPB (R2), #377 ;END OF MESSAGE?
BEQ 40$ ;YES, EXIT
MOVB (R2)+, (R3)+ ;NO MOVE NEXT CHAR TO PRINT BUFFER
INCR PCTR ;INCR CHAR COUNTER
CMPB R3, #PBFE ;AT END OF BUFFER?
BNE 20$ ;NO
MOV #PBFS, R3 ;YES, WRAP AROUND TO BEG OF BUFFER
20$: JSR PC,PROUT ;CAN WE START PRINT?
30$: CMPB PCTR, PMAX ;IS PRINT BUFFER FULL?
BEQ 30$ ;YES, WAIT TILL ROOM AVAILABLE
BR 10$ ;GET NEXT CHAR
40$: MOV R3, PPTR ;EXIT, RESTORE PUT PTR
MOV (SP)+, R3 ;RESTORE REGS
MOV (SP)+, R2
RTS PC ;RETURN TO THE CALLER

MSG -- PRINT A CHARACTER STRING ON THE SYSTEM CONSOLE

CALLING SEQUENCE
JSR R1,MSG
.WORD ADDRESS OF START OF MESSAGE
.....RETURN

NOTE -- MESSAGE MUST BE TERMINATED BY A 377

NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE
MSG: MOV R2, -(SP) ;SAVE REGISTER
MOV (R1)+, R2 ;GET ADDRESS OF MESSAGE AND BUMP FOR RETURN
JSR PC,PRMSG ;MORE MESSAGE PROCESSING
MOV (SP)+, R2 ;RESTORE SOILED REGISTER
RTS R1 ;RETURN TO THE CALLER

INMES PRINT A CHARACTER STRING

CALLING SEQUENCE
JSR R1,INMES
.WORD ADDRESS OF MESSAGE

```



```

4624
4625
4626
4627
4628
4629
4630
4631
4632
4633
4634 011506 010246
4635 011510 113746 013130
4636 011514 112737 000377 013130
4637 011522 012102
4638 011524 004737 011404
4639 011530 112637 013130
4640 011534 012602
4641 011536 000201

```

```

.....RETURN
INMES IS USED FOR ROUTINES AT THE ISR LEVEL AND DOES
NOT CHECK TO SEE IF DATA WILL BE OVERLAPPED IN
TELEBUFFER

NOTE -- THE MESSAGE MUST BE TERMINATED BY A 377
NO REGISTERS ARE MODIFIED BY THIS SUBROUTINE

INMES:  MOV    R2, -(SP)
        MOVB   PMAX, -(SP)      ;CHEAT, SAVE PMAX
        MOVB   #377, PMAX      ;AND MAKE VERY LARGE
        MOV    (R1)+, R2
        JSR    PC, PRMMSG      ;USE STANDARD MESSAGE PROCESSOR
        MOVB   (SP)+, PMAX      ;RESTORE PRINT MAX
        MOV    (SP)+, R2
        RTS    R1              ;RETURN TO CALLER

```

```

4642
4643
4644
4645
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4647
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4649
4650
4651
4652
4653
4654
4655
4656
4657 011540 005003
4658 011542 005005
4659 011544 112204 000067
4660 011546 120427
4661 011552 003013
4662 011554 120427 000060
4663 011560 002410
4664 011562 042704 177770
4665 011566 006303
4666 011570 006303
4667 011572 006303
4668 011574 060403
4669 011576 005205
4670 011600 000761
4671 011602 000207

```

```

.SBTTL UTILITY SUBROUTINES (CONVERT OCTAL OR HEX TO BINARY)
COTB -- CONVERT ASCII OCTAL TO BINARY (COTB)
CALLING SEQUENCE
.....R2 = CHAR ADDRESS OF FIRST CHARACTER TO BE CONVERTED
JSR PC,COTB
.....RETURN

UPON RETURN THE FOLLOWING REGISTERS WILL CONTAIN
R2 = NEXT CHAR POSITION AFTER LAST ILLG CHAR
R3 = BINARY RESULT OF CONVERSION
R4 = (BITS 0-7) FIRST NON-OCTAL CHARACTER
R5 = NUMBER OF CHARACTERS CONVERTED

COTB: CLR R3
      CLR R5
10$:  MOVB (R2)+,R4 ;GET NEXT CHAR
      CMPB R4,#'7 ;CHAR GT 7?
      BGT 20$ ;YES EXIT
      CMPB R4,#'0 ;CHAR LT 0?
      BLT 20$ ;YES, EXIT
      BIC #'177770,R4 ;SAVE ONLY L.S. 3 BITS
      ASL R3 ;SHIFT OLD RESULT BY 8
      ASL R3
      ADD R4,R3 ;ADD IN NEW NUMBER
      INC R5 ;INCR CHAR COUNT
      BR 10$ ;GET NEXT CHAR
20$:  RTS PC ;RETURN TO CALLER

```



```

4707 .SBTTL PROCESSOR ERROR TRAP HANDLERS
4708
4709 :
4710 : TRAP OUT ROUTINES
4711 :
4712 :
4713 :
4714 :
4715 : MEMORY TIME OUT ROUTINE
4716 MTO: MOV #PMT0,R2 ;SET UP ADDRESS OF THE PRINT ROUTINE
4717 011672 012702 014143 BR TOUTRT ;TO GENERALIZED TRAP OUT ROUTINE
4718 011676 000404
4719
4720 :
4721 : MEMORY MANAGEMENT TRAP OUT ROUTINE
4722 :
4723 MMERR: CLR MMSRD ;CLEAR THE MEMORY MANAGEMENT BIT
4724 011700 005037 177572 MOV #PMMERR,R1 ;SET UP ADDRESS OF ERROR MESSAGE
4725 011704 012701 014167 TOUTRT: RESET ;CLEAR ALL DEVICES
4726 011710 000005 ;CLEAR PRINT IN USE FLAG
4727 011712 105037 013052 CLR PIUFL ;LOWER PROCESSOR STATUS TO ALLOW INTERRUPTS TO CUM
4728 011716 005037 177776 CLR PSW ;PRINT THE ERROR MESSAGE
4729 011722 004737 011404 JSR PC,PRMESG ;IS PRINTING DONE?
4730 011726 105737 013071 IOS: TSTB PCTR
4731 011732 001375 BNE IOS ;YES, HALT
4732 011734 000000 HALT
4733 011736 000137 001000 JMP START
4734
4735 :
4736 : INVALID UNIBUS ADDRESS TRAP
4737 :
4738 UNTRP: CMP (SP)+,(SP)+ ;POP THE PUSH STACK
4739 011742 022626 CLR PSW ;CLEAR THE PROCESSOR STATUS WORD
4740 011744 005037 177776 JMP NEWPRM ;ASK OPERATOR TO REENTER THE DATA
4741 011750 000137 001174

```


4741				
4742				
4743				
4744				
4745				
4746				
4747				
4748	011754			
4749	011754	040440	041502	042504
4750	011762	043506	044510	027136
4751	011770	024074	020453	
4752	011774	045046	046113	057515
4753	012002	050117	051121	022137
4754	012010	024452	056473	
4755	012014	027455	052123	053125
4756	012022	054127	055131	026042
4757	012030	055445	037476	
4758	012034	030460	031462	032464
4759	012042	033466	034470	021472
4760	012050	023500	056075	
4761	012054	040440	041502	042504
4762	012062	043506	044510	027136
4763	012070	024074	020453	
4764	012074	045046	046113	047115
4765	012102	050117	051121	022137
4766	012110	024452	056473	
4767	012114	027455	052123	053125
4768	012122	054127	055131	026042
4769	012130	055445	037476	
4770	012134	030460	031462	032464
4771	012142	033466	034470	021472
4772	012150	023500	056075	
4773	012154	040440	041502	042504
4774	012162	043506	044510	027136
4775	012170	024074	020453	
4776	012174	045046	046113	047115
4777	012202	050117	051121	022137
4778	012210	024452	056473	
4779	012214	027455	052123	053125
4780	012222	054127	055131	026042
4781	012230	055445	037476	
4782	012234	030460	031462	032464
4783	012242	033466	034470	021472
4784	012250	023500	056075	
4785	012254	040440	041502	042504
4786	012262	043506	044510	027136
4787	012270	024074	020453	
4788	012274	045046	046113	047115
4789	012302	050117	051121	022137
4790	012310	024452	056473	
4791	012314	027455	052123	053125
4792	012322	054127	055131	026042
4793	012330	055445	037476	
4794	012334	030460	031462	032464
4795	012342	033466	034470	021472
4796	012350	023500	056075	

EBCDTB:

.SBTTL CODE CONVERSION TABLES

EBCDIC TO ASCII CODE CONVERSION TABLE

THIS TABLE FOLDS ALL INPUT INTO A 64 CHARACTER SET

NOTE -- BACKARROW IS USED TO DENOTE A NEWLINE

.ASCII / ABCDEFGHI↑.((+! / ;00 - 0F

.ASCII "&JKLM+OPQR+S*);]" ;10 - 1F

.ASCII '-/STUVWXYZ",%[>'?' ;20 - 2F

.ASCII "0123456789: # @ ' = \ " ;30 - 3F

.ASCII / ABCDEFGHI↑.((+! / ;40 - 4F

.ASCII "&JKLMNOPQR+S*);]" ;50 - 5F

.ASCII '-/STUVWXYZ",%[>'?' ;60 - 6F

.ASCII "0123456789: # @ ' = \ " ;70 - 7F

.ASCII / ABCDEFGHI↑.((+! / ;80 - 8F

.ASCII "&JKLMNOPQR+S*);]" ;90 - 9F

.ASCII '-/STUVWXYZ",%[>'?' ;A0 - AF

.ASCII "0123456789: # @ ' = \ " ;B0 - BF

.ASCII / ABCDEFGHI↑.((+! / ;C0 - CF

.ASCII "&JKLMNOPQR+S*);]" ;D0 - DF

.ASCII '-/STUVWXYZ",%[>'?' ;E0 - EF

.ASCII "0123456789: # @ ' = \ " ;F0 - FF

Address	Hex	Hex	Hex	Hex	Description
4797					...
4798					ASCII TO EBCDIC CONVERSION TABLE
4799					...
4800	012354	100	117	152	ATOETB: .BYTE 100,117,152,173,133,154,120,175 ;240-247
4801	012357	173	133	154	
4802	012362	120	175		
4803	012364	115	135	134	.BYTE 115,135,134,116,153,140,113,141 ;250-257
4804	012367	116	153	140	
4805	012372	113	141		
4806	012374	360	361	362	.BYTE 360,361,362,363,364,365,366,367 ;260-267
4807	012377	363	364	365	
4808	012402	366	367		
4809	012404	370	371	172	.BYTE 370,371,172,136,114,176,156,157 ;270-277
4810	012407	136	114	176	
4811	012412	156	157		
4812	012414	174	301	302	.BYTE 174,301,302,303,304,305,306,307 ;300-307
4813	012417	303	304	305	
4814	012422	306	307		
4815	012424	310	311	321	.BYTE 310,311,321,322,323,324,325,326 ;310-317
4816	012427	322	323	324	
4817	012432	325	326		
4818	012434	327	330	331	.BYTE 327,330,331,342,343,344,345,346 ;320,327
4819	012437	342	343	344	
4820	012442	345	346		
4821	012444	347	350	351	.BYTE 347,350,351,155,177,137,112,025 ;330-337
4822	012447	155	177	137	
4823	012452	112	025		
4824					.SBTTL PROGRAM CONSTANTS AND VARIABLES
4825					...
4826					CONSOLE UNIBUS ADDRESS CONSTANTS
4827					...
4828	012454	177560			TKS: .WORD 177560 ;KEYBOARD CONTROL STATUS REGISTER
4829	012456	177562			TKB: .WORD 177562 ;KEYBOARD DATA BUFFER
4830	012460	177564			TPS: .WORD 177564 ;PRINTER STATUS/CONTROL REGISTER
4831	012462	177566			TPB: .WORD 177566 ;PRINTER DATA BUFFER
4832					
4833					
4834					
4835					...
4836					DX REGISTERS - ADDRESS GENERATED BY INITIALIZATION
4837					...
4838	012464	000000			DXDS: .WORD 0 ;DEVICE STATUS -- TT1
4839	012466	000000			DXCA: .WORD 0 ;COMMAND AND ADDRESS -- TT2
4840	012470	000000			DXCS: .WORD 0 ;CONTROL UNIT STATUS
4841	012472	000000			DXOS: .WORD 0 ;OFFSET AND STATUS
4842	012474	000000			DXBA: .WORD 0 ;BUS ADDRESS
4843	012476	000000			DXBC: .WORD 0 ;BYTE COUNT
4844	012500	000000			DXMO: .WORD 0 ;MAINTANCE OUT
4845	012502	000000			DXMI: .WORD 0 ;MAINTANCE IN
4846	012504	000000			DXCB: .WORD 0 ;CONTROL BITS
4847	012506	000000			DXND: .WORD 0 ;NPR DATA
4848	012510	000000			DXES1: .WORD 0 ;EXTRA SIGNALS
4849	012512	000000			DXMOB: .WORD 0 ;BUFFERED BUS OUT
4850	012514	000000			DXES2: .WORD 0 ;EXTRA SIGNALS
4851					
4852					


```

4853          :
4854          : CONFIGURATION CONSTANTS
4855          :
4856 012516 000000 UNADDR: .WORD 0          : UNIBUS ADDRESS
4857 012520 000000 VECTAD: .WORD 0          : DX VECTOR ADDRESS
4858 012522 000000 SDEV: .WORD 0          : STARTING DEV NUMBER
4859 012524 000000 EDEV: .WORD 0          : ENDING DEV NUMBER
4860 012526 000    CHTYPE: .BYTE 0          : CHANNEL TYPE 0 = MPX - 1 = SEL
4861 012527 000    MMRESP: .BYTE 0         : MEMORY MANAGEMENT 0 = NO - 1 = YES
4862 012530 000000 BUFREL: .WORD 0          : BUFFER RELOCATION ADDRESS
4863 012532 000    TSTTYP: .BYTE 0          : TEST TYPE 0 = 2848 - 1 = FRIEND
4864 012533 000    IOBUF: .BYTE 0          : SEPERATE I/O BUFFER 0 = NO - 1 = YES
4865 012534 000    FILLCH: .BYTE 0          : FILL CHARACTER
4866 012535 000    CONEND: .BYTE 0          : EXTRA
4867          :
4868          :
4869          :
4870          : SYSTEM PUSH STACK
4871          :
4872          :
4873          : SSTACK = .+.100
4874          :
4875          :
4876          :
4877          : SYSTEM VARIABLES
4878          :
4879          : THE FOLLOWING VARIABLES ARE RESET UPON START-UP
4880          :
4881 012636 000000 VSTRT: .WORD 0          : DUMMY
4882          012640 TBUF = .          : START OF TELETYPE INPUT BUFFER
4883          012740          : .+.100
4884 012740 000000 TBUFE: .WORD 0          : END OF TELETYPE INPUT BUFFER
4885 012742 000000 TPTR: .WORD 0          : TELE IN PTR
4886 012744 000000 PBFS: .WORD 0          : START OF PRINT BUFFER
4887          013046          : .+.100
4888          013046 PBFE = .          : END OF PRINT BUFFER
4889 013046 000000 PFPTR: .WORD 0          : PRINT FETCH PTR
4890 013050 000000 PPTR: .WORD 0          : PRINT PUT PTR
4891 013052 000    PIUFL: .BYTE 0          : PRINTER IN USE FLAG
4892 013053 000    TCMACT: .BYTE 0         : TELE COMMAND ACTIVE FLAG 0 = NON-ACT
4893 013054 000    TCMDAB: .BYTE 0         : TEL COMMAND ABORT 1 = ABORT
4894 013055 000    LINECT: .BYTE 0         : LINE CTR - CHARS / LINE
4895 013056 000    WK: .BYTE 0          : WORK LOC
4896 013057 000    WK1: .BYTE 0          : WORK LOC
4897 013060 000000 TTPTR: .WORD 0          : TUMBLE TABLE PTR
4898 013062 000000 TTADDR: .WORD 0         : BEG OF TUMBLE TABLE
4899 013064 000000 SDEVTB: .WORD 0         : START OF DEVICE TABLES
4900 013066 000    DXSTPF: .BYTE 0          : DX STOP FLAG
4901 013067 000    MAXDEV: .BYTE 0         : HIGHEST DEV # 1 - 8
4902 013070 000    DXACT: .BYTE 0          : DXACTIVE FLAG
4903 013071 000    PCTR: .BYTE 0          : PRINT BUFFER COUNTER
4904 013072 000    DXABFL: .BYTE 0         : DX ABORT FLAG 0 = NO ABORT, 1 = ABORT
4905 013073 000    TTYSTP: .BYTE 0         : CONSOLE OUTPUT STOP FLAG 0 = OUTPUT; 1 = NO OUTPUT
4906          :
4907 013074 000000 CMDCHF: .WORD 0          : COMMAND CHAIN FLAG
4908 013076 000000 MDEV: .WORD 0          : DEV # IN MPXR EXEC

```

```

4909      013076
4910      013100 000000
4911      013102 000000
4912      013104 000000
4913      013106 000000
4914      013110 000000
4915      013112 000000
4916      013114 000000
4917      013116 000000
4918      013120 000000
4919      013122 000000
4920      013124 000000
4921      013126 000000
4922
4923
4924
4925
4926
4927      013130 000102
4928      013132 000000
    
```

```

SELDEV = MDEV
PBUFA: .WORD 0
VBUFA: .WORD 0
PHYOFF: .WORD 0
CDEV: .WORD 0
DEVCON: .WORD 0
XADDR: .WORD 0
STSPW: .WORD 0
DSTOFF: .WORD 0
SADDR: .WORD 0
EADDR: .WORD 0
DMPADR: .WORD 0
VEND: .WORD 0
    
```

```

:DEV # IN SEL EXEC
:PHYSICAL BUFF ADDR - IN ,000'S
:VIRTUAL BUFF ADDR - IN ,000'S
:PHY OFFSET FOR MEMORY MANAGEMENT
:CURRENT DX DEVICE -- INTER SERVICE ROUTINE
:DEVICE ADDED TO THE DEVICE NUMBER = STARTING DEV NUMB -
:EXTENDED ADDRESS BITS FOR THE DX CONTROL REGISTER -- IN
:START OF THE PSM TABLE
:OFFSET TO THE DST TABLE
:TELETYPE COMMAND STARTING BUFFER ADDRESS
:TELETYPE COMMAND ENDING BUFFER ADDRESS
:POINTER TO DUMP ROUTINE CURRENTLY BEING UTILIZED BY TEL
    
```

```

:
: THE FOLLOWING VARIABLES ARE NOT RESET ON START-UP
:
PMAX: .WORD PBFE-PBFS :SIZE OF PRINT BUFFER
FTIMFL: .WORD 0 :FIRST TIME FLAG
    
```


4929
4930

MESSAGES
:SBTTL MESSAGES
:NLIST BEX
:
: SYSTEM MESSAGES

013134	215	212	
013136	055104	054104	026511
013173	377	377	
013175	215	212	
013177	125	044516	052502
013230	377		
	013232		
013232	215	212	
013234	047111	042524	051122
013277	377		
013300	215	212	
013302	042504	044526	042503
013342	377		
	013344		
013344	215	212	
013346	044103	047101	042516
013375	377		
013376	215	212	
013400	042515	047515	054522
013434	377		
	013436		
013436	215	212	
013440	052502	043106	051105
013533	377		
013534	215	212	
013536	051106	042511	042116
013572	377		
	013574		
013574	215	212	
013576	042523	040520	040522
013635	377		
013636	215	212	
013640	052517	050124	052125
013705	377		
013706	207	207	215
013712	047516	020116	054105
013732	215	212	377
	013736		
013736	207	207	215
013742	040520	044522	054524
013756	212	215	377
	013762		
013762	207	207	215
013766	046111	042514	040507
014013	212	215	377

```

:STMSG: .BYTE 215,212
         .ASCII /DZDXI-B NEW DX11-B RESPONDER/
         .BYTE 377,377
UNMSG:  .BYTE 215,212
         .ASCII /UNIBUS ADDRESS -OCTAL- : /
         .BYTE 377
         .EVEN
VECTMS: .BYTE 215,212
         .ASCII /INTERRUPT VECTOR ADDRESS -OCTAL- : /
         .BYTE 377
         .EVEN
DEVMES: .BYTE 215,212
         .ASCII /DEVICE ADDRESSES -HEX- (XX,XX): /
         .BYTE 377
         .EVEN
CHTYMS: .BYTE 215,212
         .ASCII /CHANNEL TYPE (M OR S): /
         .BYTE 377
         .EVEN
MMMES:  .BYTE 215,212
         .ASCII /MEMORY MANAGEMENT (Y OR N): /
         .BYTE 377
         .EVEN
BFREMS: .BYTE 215,212
         .ASCII /BUFFER RELOCATION, IF SPECIFIED - IN EVEN ,000'S -OCTAL- : /
         .BYTE 377
         .EVEN
TESTMS: .BYTE 215,212
         .ASCII /FRIEND (F) OR 2848 DIAG(D): /
         .BYTE 377
         .EVEN
FIOMS:  .BYTE 215,212
         .ASCII /SEPARATE I-O BUFFERS (Y OR N): /
         .BYTE 377
         .EVEN
FILLMS: .BYTE 215,212
         .ASCII /OUTPUT BUFFER FILL CHARACTER -HEX- : /
         .BYTE 377
         .EVEN
NXMMSG: .BYTE 207,207,215,212
         .ASCII /NON EX-MEM ERROR/
         .BYTE 215,212,377
         .EVEN
PARMES: .BYTE 207,207,215,212
         .ASCII /PARITY ERROR/
         .BYTE 212,215,377
         .EVEN
ILLMES: .BYTE 207,207,215,212
         .ASCII /ILLEGAL DEVICE NUMBER/
         .BYTE 212,215,377
         .EVEN

```

014016	052503	051122	047105	STPMES:	.ASCII	/CURRENT DEVICE NUMBER -- /
014047	377				.BYTE	377
					.EVEN	
014050	207	207	215	INVLDC:	.BYTE	207,207,215,212
014054	047111	040526	044514		.ASCII	/INVALID DX COMMAND/
014076	212	215	377		.BYTE	212,215,377
					.EVEN	
014102	014102	047516	046440	PNOMM:	.ASCII	/ NO MEMORY MANAGEMENT AVAILABLE/
014142	020040				.BYTE	377
014143	215	212	207	PMT0:	.BYTE	215,212,207,207
014147	115	046505	051117		.ASCII	/MEMORY TIME OUT/
014166	377				.BYTE	377
014167	215	212	207	PMMERR:	.BYTE	215,212,207,207
014173	115	046505	051117		.ASCII	/MEMORY MANAGEMENT ERROR/
014222	377				.BYTE	377
					.EVEN	
014224	014224			RNMESG:	.BYTE	215,212
014226	215	212			.ASCII	/SYSTEM INITIALIZED, TYPE "R" TO ENABLE DX/
014277	054523	052123	046505		.BYTE	377
014300	015	012		HELPMES:	.BYTE	CR,LF
014302	054104	030461	041055		.ASCII	/DX11-B 2848 EMULATOR TEST PACKAGE - OPERATIONAL INFORMATION/
014375	015	012			.BYTE	CR,LF
014377	015	012			.BYTE	CR,LF
014401	104	026440	020055		.ASCII	/D -- DUMP COMMAND/<CR><LF>
014424	020040	020040	020040		.ASCII	/ DTT,C DUMP TUMBLE TABLE IN CODE "C"/<CR><LF>
014504	020040	020040	020040		.ASCII	/ DIN,C,XX DUMP INPUT BUFFER FOR DEVICE XX IN CODE "C"/<CR><LF>
014602	020040	020040	020040		.ASCII	/ DOT,C,XX DUMP OUTPUT BUFFER FOR DEVICE XX IN CODE "C"/<CR><LF>
014701	105	026440	020055		.ASCII	/E -- ENABLE DEVICE ON DX/<CR><LF>
014733	040	020040	020040		.ASCII	/ EXX ENABLE DEVICE XX/<CR><LF>
014776	020106	026455	043040		.ASCII	/F -- FILL BUFFER COMMAND/<CR><LF>
015030	020040	020040	020040		.ASCII	/ FIN,HH,XX FILL INPUT BUFFER ON DEV XX WITH HH/<CR><LF>
015116	020040	020040	020040		.ASCII	/ FOT,HH,XX FILL OUTPUT BUFFER ON DEV XX WITH HH/<CR><LF>
015205	110	026440	020055		.ASCII	/H -- HELP COMMAND/<CR><LF>
015230	020040	020040	020040		.ASCII	/ THIS TEXT/<CR><LF>
015252	020113	026455	045440		.ASCII	/K -- KILL A DEVICE ON THE DX/<CR><LF>
015310	020040	020040	020040		.ASCII	/ KXX KILL DEVICE XX/<CR><LF>
015351	122	026440	020055		.ASCII	/R -- ENABLE DX (RUN)/<CR><LF>
015377	040	020040	020040		.ASCII	/ R RUN TEST/<CR><LF>
015432	020123	026455	042040		.ASCII	/S -- DISABLE DX (STOP)/<CR><LF>
015462	020040	020040	020040		.ASCII	/ S STOP IMMEDIATELY/<CR><LF>
015525	040	020040	020040		.ASCII	/ SD STOP AFTER NEXT DATA TRANSFER/<CR><LF>
015605	040	020040	020040		.ASCII	/ SE STOP AFTER NEXT ENDING SEQUENCE/<CR><LF>
015667	040	020040	020040		.ASCII	/ SI STOP ON NEXT SEL SEQ (ISS)/<CR><LF>
015744	020040	020040	020040		.ASCII	/ SP STOP ON NEXT PARITY ERROR/<CR><LF>
016020	005015	044127	051105		.ASCII	<CR><LF>/WHERE:/<CR><LF>
016032	020040	020040	041442		.ASCII	/ "C" IS CODE FORMAT
016100	020040	020040	020040		.ASCII	/ O = OCTAL/<CR><LF>
016146	020040	020040	020040		.ASCII	/ A = ASCII/<CR><LF>
016215	040	020040	020040		.ASCII	/ E = EBCDIC/<CR><LF>
016261	040	020040	021040		.ASCII	/ H = HEX/<CR><LF>
016331	040	020040	021040		.ASCII	/ "XX" IS DX-11 DEVICE NUMBER IN HEX/<CR><LF>
016367	103	047117	047523		.ASCII	/ "HH" IS A HEX CHARACTER/<CR><LF><LF>
016423	103	046124	041455		.ASCII	/CONSOLE CONTROL CHARACTERS/<CR><LF>
016465	103	046124	050055		.ASCII	/CTL-C (↑C) ABORT CURRENT COMMAND/<CR><LF>
016554	052103	026514	020121		.ASCII	/CTL-P (↑P) REQUESTS THE REENTRY OF CONTROL PARAMETERS/<CR><LF>
016651	103	046124	051455		.ASCII	/CTL-Q (↑Q) RESUME OUTPUT AFTER TEMPORARILY STOPPING BY (↑S)/<CR><LF>
					.ASCII	/CTL-S (↑S) TEMPORARILY STOP OUTPUT TO CONSOLE/<CR><LF>

MAINDEC-11-DZDXI-B NEW DX11-B RESPONDER
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SEQ 0112
SEQ 0112

MESSAGES

016730	052103	026514	020125
016776	052522	047502	052125
017045	015	012	012
	002551		
017051	215	212	
017053	124	047517	041440
017107	377		

HELPLN
TOOC:

```

.ASCII /CTL-U (^U) DELETE CURRENT INPUT LINE<<CR>><LF>
.ASCII /RUBOUT -- DELETE LAST CHARACTER INPUT<<CR>><LF>
.BYTE CR,LF,LF,LF
= -HELPMS
.BYTE 215,212
.ASCII /TOO CLOSE TO 200000 BOUNDARY/
.BYTE 377
.LIST BEX
.EVEN
.END

```

4931
4932

000001

TSTTYP	012532	2358*	2368*	3067	3524	3626	3839	3971	4054	4272	4863#		
TTADDR	013062	2497*	2748	3436	4898#								
TTPTR	013060	2498*	2749*	3295	3378	3411	3437*	4897#					
TTSIZE=	001000	2025#	2499	2750	2893	2898	2900	3296	3423	3433			
TTYSTP	013073	4430*	4434*	4507	4905#								
UCHK =	000002	2096#	2490	2530	2600	2601	3053	3641	4085	4087			
UCHKS =	002000	2046#											
UEXP =	000001	2097#											
UNADDR	012516	2200*	2213*	2214*	2405	4856#							
UNMSG	013175	2202	4930#										
UNTRP	011742	2222	4738#										
VBUFA	013102	2426*	2453*	2474	4911#								
VCMOTB	002610	2525	2592#										
VECTAD	012520	2223*	2235*	2415	4857#								
VECTMS	013232	2225	4930#										
VEND	013126	2166	4921#										
VSTRT	012636	2165	2166	4881#									
WK	013056	3139*	3140	3142*	3146	4895#							
WK1	013057	3143	3145*	4896#									
XADDR	013112	2576*	2756	4915#									
.	= 017110	2111#	2119#	2126#	2603#	3970	4872#	4873	4882	4883#	4887#	4888	4930#

. ABS. 017110 000

ERRORS DETECTED: 0

CZDXIB,CZDXIB/SOL/CRF=CZDXIB.DOC,CZDXIB.P11
RUN-TIME: 5 10 .7 SECONDS
RUN-TIME RATIO: 356/17=20.8
CORE USED: 7K (13 PAGES)

C10