

DUV11

OFLNE XMT TSTS
CNDUTAO

AH-T456A-MC
FICHE 1 OF 1

MAY 1983
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.REM *

I D E N T I F I C A T I O N

PRODUCT NAME: CNDUTAO DUV11 OFLNE XMT TSTS

PRODUCT CODE:AC-T455A-MC

PRODUCT DATE:DEC 1982

MAINTAINER :DIAGNOSTICS SERVICES/ISS

AUTHOR: K.LIND

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.REM *

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GENERAL DESCRIPTION

THIS DIAGNOSTIC CAN CHAIN 16 DUV11'S. THIS MEANS THAT 16 DEVICES CAN BE SEQUENTIALLY EXERCISED. THE DIAGNOSTIC MAKES ONE PASS BEFORE PROCEEDING TO THE NEXT DEVICE, AND CONTINUES EXERCISING ALL DEVICES IN THIS FASHION UNTIL HALTED.

.REM *

1. THE DUV11 OFFLINE TRANSMITTER TESTS VERIFY THAT THE TRANSMITTER SECTION PROVIDES THE CORRECT ERROR FLAGS, AND THAT IT TRANSMITS CHARACTERS THRU THE BIT WINDOW AT THE CORRECT NUMBER OF BITS PER CHARACTER.

* .REM *

2. REQUIREMENTS

PDP-11/21 COMPUTER (LSI)

DUV11 SYNCHRONOUS/ISOCRONOUS OPTION

ONE CONSOLE TELETYPE OR EQUIVALENT

- 2.2 STORAGE

THE PROGRAM LOADS INTO 4K OF MEMORY WITH BOOTSTRAP

3. LOADING PROCEDURE

THE STANDARD PROCEDURE FOR LOADING ABSOLUTE BINARY TAPES IS TO BE USED.

* .REM *

STARTING ADDRESS
FOR ABSOLUTE LOADER

4K	017500
8K	037500
12K	057500
16K	077500
20K	117500
24K	137500
28K	157500

4. STARTING PROCEDURE

- 4.1 CONTROL SWITCH SETTINGS

NOTE: ALL SWITCHES RESIDE INTERNAL TO THE CPU AT ADDRESS 176. THESE MAY BE SET VIA THE CONSOLE TTY BY DIRECTLY MODIFYING LOC. 176.

NOTE: RUNNING UNDER APT-11, THERE IS A USER SWITCH REGISTER CALLED '\$USWR'. IN ORDER TO BE FLEXIBLE ON THE AVAILABILITY OF THE H315 CONNECTOR, ONE BIT PASSES STATUS TO APT-11. BIT 0 IN \$USWR REFLECTS THIS STATUS, A 0 = CONNECTOR

PRESENT, A 1 = CONNECTOR NOT AVAILABLE.
THE USER CHANGES THE CONTENTS OF THIS LOCATION
WHEN BUILDING THE E TABLE, BY ANSWERING THE
PROMPT "SWITCH 2".

- 4.1.1 AFTER PROGRAM LOAD (INITIAL PROGRAM START)
ALL CONSOLE SWITCHES DOWN
- 4.1.2 TO MODIFY DEVICE VECTOR AND CONTROL REGISTER ADDRESSES
AFTER PROGRAM RESTART OR TO RUN MULTIPLE DEVICES
SW00=1
- 4.1.3 TO START PROGRAM AT SELECTED TEST AFTER A PROGRAM RESTART
(ONLY IN SINGLE DEVICE TESTS)
SW01=1
- 4.1.4 TO LOCK ON SELECTED TEST AFTER A PROGRAM RESTART
(ONLY IN SINGLE DEVICE TESTS)
SW14=1
NOTE1: IN GENERAL SW01 WILL BE USED WHEN SW14=1 IS USED
NOTE2: WITHOUT SW01=1 "LOCK ON TEST" WILL DEFAULT TO TEST 1
- 4.2 STARTING ADDRESS
THE STARTING ADDRESS FOR ALL TESTS IS 000200
THE RETARTING ADDRESS FOR ALL TESTS IS 000200
THE STARTING ADDRESS TO ENTER A SELECTED TEST IS 000200
THE STARTING ADDRESS TO LOCK ON TEST IS 000200
- 4.3 PROGRAM AND/OR OPERATOR ACTION
 - 4.3.1 INITIAL PROGRAM START
 - 4.3.1.1 LOAD PROGRAM INTO MEMORY WITH ABSOLUTE LOADER
 - 4.3.1.2 SET SWITCH REGISTER (LOC. 176) TO ZERO.
 - 4.3.1.3 TYPE 200G.
 - 4.3.1.4 PROGRAM WILL START.
 - 4.3.1.5 THE PROGRAM WILL TYPE "DUT11 CNDUT-A TAPE D" (ONCE ONLY)
 - 4.3.1.6 THE PROGRAM WILL TYPE "R" TO INDICATE THAT IT IS ABOUT
TO START TESTING ,AND THEN TESTING WILL BEGIN
 - 4.3.2 PROGRAM RESTART WITH ALL SWITCHES DOWN
 - 4.3.2.1 THE PROGRAM WILL TYPE "R" AND WILL COMMENCE TESTING

* .REM *

* .REM *

4.3.3 PROGRAM RESTART WITH SW00=1

4.3.3.1 SET SWITCH REGISTER (LOC. 176) TO A 000001.

4.3.3.2 TYPE 200G.

4.3.3.3 PROGRAM WILL START.

4.3.3.4 THE PROGRAM WILL TYPE " 1ST DEVICE: RECEIVER CONTROL REGISTER ADDRESS" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.5 TYPE IN THE ADDRESS OF THE FIRST RECEIVER CONTROL REGISTER ADDRESS OF THE DUV11 TO BE TESTED FOLLOWED BY A <CARRIAGE RETURN>

IF AN INCORRECT ADDRESS IS TYPED ,THE PROGRAM WILL TYPE "?" AND WILL THEN REPEAT THE MESSAGE OF 4.3.3.4

4.3.3.6 THE PROGRAM WILL TYPE "VECTOR ADDRESS-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.7 TYPE IN THE BASE RECEIVER INTERRUPT VECTOR ADDRESS FOR THE DUV11 TO BE TESTED FOLLOWED BY A <CARRIAGE RETURN>

IF AN INCORRECT ADDRESS IS TYPED ,THE PROGRAM WILL TYPE "?" AND WILL THEN REPEAT THE MESSAGE OF 4.3.3.6

4.3.3.8 THE PROGRAM WILL TYPE "ARE YOU RUNNING MULTIPLE DEVICES ?" (Y OR N)-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.9 TYPE IN THE APPROPRIATE ANSWER YES OR NO FOLLOWED BY A <CARRIAGE RETURN>

IF AN INCORRECT ANSWER IS GIVEN, THE PROGRAM WILL TYPE "?" AND WILL THEN REPEAT THE MESSAGE OF 4.3.3.8

IF A "NO" ANSWER IS GIVEN: JUMP TO SECTION 4.3.3.12
IF A "YES" ANSWER IS GIVEN:THE NEXT QUESTION IS ASKED

4.3.3.10 THE PROGRAM WILL TYPE "LAST DEVICE:RECEIVER CONTROL REGISTER ADDRESS-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.11 TYPE IN THE ADDRESS OF THE LAST RECEIVER CONTROL REGISTER ADDRESS OF THE DUV11 TO BE TESTED FOLLOWED BY A <CARRIAGE RETURN>

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?" AND WILL THEN REPEAT THE MESSAGE OF 4.3.3.10
NOTE:ALL ADDRESSES SHALL BE CONTIGUOUS

4.3.3.11.1 IF AN "OUT OF RANGE" ADDRESS IS TYPED
IE. MORE THAN 16 (10) DEVICES AWAY (UPWARDS).....THE

PROGRAM WILL TYPE "OUT OF RANGE:RETYPE LAST DEVICE RXCSR ADDRESS-"
AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.11.2 TYPE IN THE ADDRESS OF THE LAST RECEIVER CONTROL
REGISTER ADDRESS OF THE DUV11 TO BE TESTED FOLLOWED
BY A <CARRIAGE RETURN>

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?"
AND WILL REPEAT THE MESSAGE OF 4.3.3.11.1

IF A DEVICE ADDRESS LOWER THAN 1ST DEVICE ADDRESS IS TYPED.....
....SCHOOLS OUT.....THERE IS NO PROTECTION FOR THIS.
THE PROGRAM WILL DEFAULT TO TWO DEVICES ACTIVE (UPWARDS FROM
1ST DEVICE ADDRESS).THE SAME APPLIES TO IDENTICAL ADDRESSES
TYPED FOR FIRST AND LAST DEVICE.
OBSERVE LOCATION @ ACTREG: SEE SECTION 7.2

4.3.3.12 THE PROGRAM WILL TYPE "# OF SYNC CHARS
SELECTED (1 OR 2)-" AND WAIT FOR AN INPUT FROM THE TELETYPE
KEYBOARD. REFER TO MANUAL FOR PROPER SWITCH SETTINGS OF
SWITCH E55-4.

4.3.3.13 TYPE IN THE APPROPRIATE ANSWER "1" OR "2" FOLLOWED
BY A <CARRIAGE RETURN>.(NOTE:ALL MULTIPLE DEVICES MUST
BE THE SAME)

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?"
AND WILL REPEAT THE MESSAGE OF 4.3.3.12

4.3.3.14 THE PROGRAM WILL TYPE " IS SEC XMIT SWITCH E55-2 ON? (Y OR N)-"
AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.15 TYPE IN THE APPROPRIATE ANSWER YES OR NO FOLLOWED
BY A <CARRIAGE RETURN>.(NOTE THAT ALL MULTIPLE DEVICES
MUST BE THE SAME)

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?"
AND WILL REPEAT THE MESSAGE OF 4.3.3.14

4.3.3.16 THE PROGRAM WILL TYPE "IS SEC REC SWITCH E55-3 ON?
(Y OR N)-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.17 TYPE IN THE APPROPRIATE ANSWER YES OR NO FOLLOWED
BY A <CARRIAGE RETURN>. (NOTE: ALL MULTIPLE DEVICES MUST BE THE SAME)

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?"
AND WILL REPEAT THE MESSAGE OF 4.3.3.16

4.3.3.18 THE PROGRAM WILL TYPE "IS OPT CLR ENABLE SWITCH
E55-1 ON? (Y OR N)-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.19 TYPE IN THE APPROPRIATE ANSWER YES OR NO FOLLOWED BY A <CARRIAGE RETURN>. (NOTE: ALL MULTIPLE DEVICES MUST BE THE SAME)

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?" AND WILL REPEAT THE MESSAGE OF 4.3.3.18

4.3.3.20 THE PROGRAM WILL TYPE "ARE YOU RUNNING IN MAINT. MODE EXTERNAL ? ANDDO YOU HAVE THE EXTERNAL MODEM BYPASS JUMPER CONNECTOR ON ? (Y OR N)-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.3.21 TYPE IN THE APPROPRIATE ANSWER YES OR NO FOLLOWED BY A <CARRIAGE RETURN>. (NOTE: ALL MULTIPLE DEVICES MUST BE THE SAME)

IF AN INCORRECT ANSWER IS TYPED ,THE PROGRAM WILL TYPE "?" AND WILL REPEAT THE MESSAGE OF 4.3.3.20

4.3.3.22 THE PROGRAM WILL TYPE "R" TO INDICATE THAT IT HAS STARTED AND WILL COMMENCE TESTING AT TEST 1

4.3.4 PROGRAM RESTART WITH SW01=1
NOTE: THIS WILL ONLY WORK WHEN A SINGLE DEVICE IS SELECTED
...IT WILL NOT WORK IF MULTIPLE DEVICES ARE SELECTED

IF MULTIPLE DEVICES WERE PREVIOUSLY SELECTED,LOAD 000200,
AND SELECT SW00=1 AND ANSWER "NO" TO THE MULTIPLE DEVICE QUESTION
SEE 4.3.3

4.3.4.1 SET SW01=1 IN SWITCH REG (LOC. 176)

4.3.4.2 TYPE 200G.

4.3.4.3 PROGRAM WILL START.

4.3.4.4 THE PROGRAM WILL TYPE "TEST PC-" AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.4.5 TYPE IN THE ADDRESS OF THE TEST AT WHICH THE PROGRAM IS TO BE STARTED FOLLOWED BY A <CARRIAGE RETURN>

4.3.4.6 THE PROGRAM WILL TYPE "R" TO INDICATE THAT IT HAS STARTED TESTING AT THE SELECTED TEST

NOTE: CARE MUST BE TAKEN WHEN THIS FEATURE IS USED
SINCE THERE IS NO PROTECTION AGAINST SELECTING AN ADDRESS THAT IS IN THE MIDDLE OF A TEST

4.3.5 PROGRAM RESTART WITH SW14 =1
NOTE: THIS WILL ONLY WORK WHEN A SINGLE DEVICE IS SELECTED
SEE NOTE IN 4.3.4 FOR MORE DETAILS

4.3.5.1 SET SW14=1 IN SWITCH REG. (LOC. 176)

4.3.5.2 TYPE 200G.

4.3.5.3 PROGRAM WILL START.

4.3.5.4 THE PROGRAM WILL TYPE "LOCK ON SELECTED TEST ? (Y OR N)-"
AND WAIT FOR AN INPUT FROM THE TELETYPE KEYBOARD

4.3.5.5 TYPE IN THE APPROPRIATE ANSWER YES OR NO FOLLOWED BY A
<CARRIAGE RETURN>

IF A NO ANSWER IS GIVEN: THIS LOCK ON TEST WILL BE IGNORED
AND THE PROGRAM WILL TYPE "R" TO INDICATE THAT IT HAS STARTED
TESTING AT TEST 1

4.3.5.6 IF A YES ANSWER WAS GIVEN: THE PROGRAM WILL ACT AS FOLLOWS...
THE PROGRAM WILL TYPE "R" TO INDICATE THAT IT HAS STARTED
TESTING AT TEST 1 AND WILL REMAIN IN TEST 1 UNTIL HALTED
OR IF ANY KEY IS STRUCK ON THE TELETYPE, THE PROGRAM
WILL FREEZE ON THE NEXT TEST UNTIL A KEY IS STRUCK ON
THE TELETYPE AND SO FORTH THRU THE PROGRAM. IF SW01 =1 IT
WILL PERFORM AS IN SECTION 4.3.4 ALLOWING ONE TO FREEZE
ON A SELECTED TEST RATHER THAN DEFAULTING TO TEST 1

5. OPERATING PROCEDURE

5.1 OPERATIONAL SWITCH SETTINGS (INTERNAL TO THE CPU, ACCESSED VIA LOC. 176).

SW15 =1 HALT ON ERROR
SW14 =1 LOOP ON CURRENT TEST
SW13 =1 INHIBIT ERROR TYPEOUT
SW11 =1 INHIBIT ITERATIONS
SW10 =1 ESCAPE TO NEXT TEST ON ERROR
SW09 =1 LOOP ON ERROR
SW01 =1 RESTART PROGRAM AT SELECTED TEST
SW00 =1 RESELECT VECTOR AND CONTROL REGISTER ADDRESSES
&PARAMETERS AFTER A PROGRAM RESTART

TO INHIBIT "END OF PASS" TYPEOUT - TURN TELETYPE OFF

6. ERRORS

6.1 ERROR HALTS (UNDER LSI ALL HALT ERRORS RETURN CONTROL TO O.D.T.) THERE ARE FOUR DISTINCT ERROR TYPEOUTS

6.1.1 PC+2 = ERROR PC WHERE PC +2 IS THE ADDRESS OF THE CALL TO THE ERROR HANDLER +2

REFER TO THE ABOVE "HLT" IN DIAGNOSTIC FOR ERROR DESCRIPTION

CHECK ADDRESS @ RXCSR: TO LOCATE THE DEVICE PRESENTLY UNDER
TEST WHEN RUNNING MULTIPLE DEVICES

6.1.2 PC +2 = REGISTER ERROR PC

REGISTER	EXPECTED	ACTUAL
16XXXX	YYYYYY	ZZZZZZ

WHERE 16XXXX IS THE ADDRESS OF THE FAILING DEVICE REGISTER

WHERE YYYYYY IS THE EXPECTED CONTENTS OF THAT REGISTER

WHERE ZZZZZZ IS THE ACTUAL CONTENTS OF THAT REGISTER

6.1.3 PC +2 = RECEIVER ERROR PC
REGISTER EXPECTED ACTUAL
16XXXX YYYYYY ZZZZZZ

WHERE 16XXXX IS THE ADDRESS OF THE FAILING RECEIVER (RXDBUF) REGISTER

WHERE YYYYYY IS THE EXPECTED DATA CONTENTS OF THAT REGISTER

WHERE ZZZZZZ IS THE ACTUAL DATA CONTENTS OF THAT REGISTER

6.1.4 PC +2 = TRANSMITTER ERROR PC
REGISTER EXPECTED ACTUAL
16XXXX YYYYYY ZZZZZZ

WHERE 16XXXX IS THE ADDRESS OF THE FAILING TRANSMITTER (TXCSR) REGISTER

WHERE YYYYYY IS THE EXPECTED CONTENTS OF THAT REGISTER

WHERE ZZZZZZ IS THE ACTUAL CONTENTS OF THAT REGISTER

6.1.5 ERROR DESCRIPTIONS
SEE LISTINGS FOR DETAILS OF ERRORS

6.2 ERROR RECOVERY

6.2.1 SW15 =0
IF THE PROGRAM IS RUN WITH SW15 =0 ,NO OPERATOR ACTION IS
REQUIRED TO CONTINUE TESTING

6.2.2 SW15 =1
IF THE PROGRAM IS RUN WITH SW15 =1 ,TO CONTINUE TESTING
AFTER THE PROGRAM HAS HALTED ,PRESS THE PROCESSOR
CONSOLE "CONTINUE SWITCH"

NOTE: THE PC + 2 OF THE "HLT" WILL BE DISPLAYED IN THE DATA LIGHTS

6.2.3 ILLEGAL INTERRUPTS
IF AN INTERRUPT OCCURS TO A VECTOR ADDRESS NOT SELECTED
DURING PROGRAM INITIALIZATION, THE PROGRAM WILL HALT IN
THE TRAPCATCHER. THE ADDRESS AT WHICH THE PROGRAM
HALTS IS 2 GREATER THAN THE ADDRESS TO WHICH THE INTERRUPT
OCCURED. THE PROGRAM MUST BE RESTARTED AT 000200 TO
RECOVER FROM THIS ERROR.

6.2.4 ADDITIONAL TROUBLESHOOTING AIDS ERRCNT: & PASCNT:
CHECK THESE TWO TAG LOCATIONS FOR TOTAL # OF ERRORS AND PASSES RESPECTIVELY.
LOADING 000200 AND RESTARTING WILL CLEAR THESE LOCATIONS.

6.3 END OF PASS ROUTINE
THIS TYPEOUT IS MENTIONED HERE FOR CONVENIENCE
IT IS IN THE FORM:

END OF PASS TAPE Y
16XXXX = DEVICE

WHERE Y IS THE TAPE LOADED

WHERE 16XXXX IS THE DEVICE'S BASE REGISTER ADDRESS

TO INHIBIT THIS TYPEOUT - TURN TELETYPE OFF

7. RESTRICTIONS

7.1 MULTIPLE DEVICES

UP TO 16(10) DEVICES MAY BE TESTED. HOWEVER, THEY
MUST HAVE CONTIGUOUS ADDRESSES AND VECTORS

NOTE: IF ALL DEVICES UNDER TEST HAVE THE SAME INTERRUPT VECTOR
YOU CAN CHANGE "ZERO: ADD #10,BASEIV ;NEXT BLOCK
(VECTORS)" TO "ZERO: ADD #0,BASEIV";
THEREBY THE VECTOR ADDRESSES WILL NOT BE
UPDATED AFTER EACH PASS.

7.2 DISQUALIFYING DEVICES WHEN RUNNING MULTIPLE DEVICES

WHEN RUNNING MULTIPLE DEVICES AN ACTIVE BIT IS SET
FOR EACH DEVICE RUNNING UNDER TEST IE. BIT 0 FOR
DEVICE 0 ,BIT 15 FOR DEVICE 15
TO DISQUALIFY DEVICES:

7.2.1 IF DEVICE 0 IS TO BE DISQUALIFIED ,SIMPLY RESTART
PROGRAM WITH SW00 =1 AND OMIT THE FIRST DEVICE.

7.2.2 IF HOWEVER, DEVICES 1 THRU 15 OR ANY COMBINATION THEREOF
ARE TO BE DISQUALIFIED....LOAD THE LOCATION OF ACTREG:
OBSERVE THE ACTIVE BITS (ACTIVE =1, NONACTIVE = 0)
AND DEPOSIT 0 WHERE THOSE DEVICES ARE TO BE DISQUALIFIED

7.2.2.1 TO RESTART...TYPE 200G...
THE PROGRAM WILL CONTINUE WITH THE DEVICE IT WAS IN BEFORE HALTING.

7.2.2.2ORSET SW00=1 IN SWITCH REG (LOC. 176) AND TYPE 200G....
ANSWER THE QUESTION :1ST DEVICE : ETC.....
.....THE PROGRAM WILL CONTINUE WITH DEVICE 0

7.2.2.3 IF ALL DEVICES ARE DISQUALIFIED BY MISTAKE THE PROGRAM
WILL TYPEOUT AN ERROR MESSAGE.....TYPE 200G.

7.3 CABLE DELAYS

NOTE: EXTERNAL LOOP BACK TESTS ONLY (MODEM CABLE WITH H315 CONNECTOR ON)

7.3.1 TO PROVIDE SUFFICIENT DELAY FOR CLOCK SIGNAL OVER THE CABLE,
LOCATION "HOLD:" MUST BE MODIFIED TO ACCOMODATE FOR FASTER MACHINES.
PRESENTLY "HOLD:" =20 IS SUFFICIENT TIME ON AN 11/21 MACHINE.

BASICALLY DON'T TRY TO EXCEED 10K TO 12K RATE USING THE EIA DRIVERS

7.4 TO USE THE "XOR" TESTER ,THE BRANCH AROUND THE "XOR"
CODE MUST BE PATCHED TO A "NOP". (SEE LISTINGS FOR DETAILS)

8. DEFAULT PARAMETERS:
1ST DEVICE: RECEIVER CONTROL REGISTER ADDRESS- RXCSR: 174300
VECTOR ADDRESS- DURIV: 330
ARE YOU RUNNING MULTIPLE DEVICES ?- NO MULTD: 0
LAST DEVICE: RECEIVER CONTROL REGISTER ADDRESS- LASTADD: 0
OF SYNC CHARS SELECTED - 2 SYNCNO: 377
IS SEC XMIT SWITCH E55-2 ON?- YES SEXMIT: 377
IS SEC REC SWITCH E55-3 ON?- YES SEREC: 377
IS OPT CLR ENABLE SWITCH E55-1 ON?- YES OPTCLR: 377
DO YOU HAVE THE EXTERNAL MODEM BYPASS JUMPER
CONNECTOR ON (H315)- YES JMRBY: 377

9. PROGRAM DESCRIPTION

9.1 THIS PROGRAM PERFORMS THE OFFLINE TRANSMITTER SECTION TESTING
OF THE DEVICE
SEE LISTING FOR DETAILS

* .REM *

* .REM *

10. FLOW CHARTS: RECEIVER FLOW,TRANSMITTER FLOW,TRANSMITTER & RECEIVER FLOW

11. REVISION HISTORY
DZDUTB1 DIAGNOSTIC WAS MODIFIED TO WORK IN 11/21 PROCESSOR
PRIORITY340 WAS CHANGED TO 300 WHEREVER ENCOUNTERED
DEFAULT CSR AND VECTOR ADDRESSES WERE CHANGED
.INIT CALL TO CNMAC2.SML ADDED TO INIT 11/21 SPECIFICS.
DIAGNOSTIC WAS RENAMED TO CNDUTAO.
12. LISTINGS

*

6584
 6585
 6586
 6597
 6611
 6612
 6613
 6674
 6675
 6880
 7008
 7009

.SBTTL APT COMMUNICATIONS ROUTINE

```

(1)
(2)
(1) 000000 112767 000001 000236 $ATY1:  MOVB  #1,$FFLG      ;;TO REPORT FATAL ERROR
(1) 000006 112767 000001 000226 $ATY3:  MOVB  #1,$MFLG      ;;TO TYPE A MESSAGE
(1) 000014 000403                BR      $ATYC
(1) 000016 112767 000001 000220 $ATY4:  MOVB  #1,$FFLG      ;;TO ONLY REPORT FATAL ERROR
(1) 000024                $ATYC:
(3) 000024 010046                MOV    R0,-(SP)      ;;PUSH R0 ON STACK
(3) 000026 010146                MOV    R1,-(SP)      ;;PUSH R1 ON STACK
(1) 000030 105767 000206                TSTB  $MFLG          ;;SHOULD TYPE A MESSAGE?
(1) 000034 001450                BEQ   5$              ;;IF NOT: BR
(1) 000036 122767 000001 001502                CMPB  #APTENV,$ENV   ;;OPERATING UNDER APT?
(1) 000044 001031                BNE   3$              ;;IF NOT: BR
(1) 000046 132767 000100 001473                BITB  #APTSPOOL,$ENVM ;;SHOULD SPOOL MESSAGES?
(1) 000054 001425                BEQ   3$              ;;IF NOT: BR
(1) 000056 017600 000004                MOV   @4(SP),R0      ;;GET MESSAGE ADDR.
(1) 000062 062766 000002 000004                ADD   #2,4(SP)       ;;BUMP RETURN ADDR.
(1) 000070 005767 001432 1$:      TST   $MSGTYPE       ;;SEE IF DONE W/ LAST XMISSION?
(1) 000074 001375                BNE   1$              ;;IF NOT: WAIT
(1) 000076 010067 001440                MOV   R0,$MSGAD
(1)                ;;PUT ADDR IN MAILBOX
(1) 000102 105720 2$:      TSTB  (R0)+           ;;FIND END OF MESSAGE
(1) 000104 001376                BNE   2$
(1) 000106 166700 001430                SUB   $MSGAD,R0      ;;SUB START OF MESSAGE
(1) 000112 006200                ASR   R0              ;;GET MESSAGE LNTH IN WORDS
(1) 000114 010067 001424                MOV   R0,$MSGGLGT    ;;PUT LENGTH IN MAILBOX
(1) 000120 012767 000004 001400                MOV   #4,$MSGTYPE    ;;TELL APT TO TAKE MSG.
(1) 000126 000413                BR    5$
(1) 000130 017667 000004 000016 3$:      MOV   @4(SP),4$      ;;PUT MSG ADDR IN JSR LINKAGE
(1) 000136 062766 000002 000004                ADD   #2,4(SP)       ;;BUMP RETURN ADDRESS
(3) 000144 016746 177626                MOV   177776,-(SP)   ;;PUSH 177776 ON STACK
(1) 000150 004767 012712                JSR   PC,$TYPE       ;;CALL TYPE MACRO
(1) 000154 000000 4$:      .WORD 0
(1) 000156 5$:
(1) 000156 105767 000062 10$:      TSTB  $FFLG          ;;SHOULD REPORT FATAL ERROR?
(1) 000162 001416                BEQ   12$             ;;IF NOT: BR
(1) 000164 005767 001356                TST   $ENV           ;;RUNNING UNDER APT?
(1) 000170 001413                BEQ   12$             ;;IF NOT: BR
(1) 000172 005767 001330 11$:      TST   $MSGTYPE       ;;FINISHED LAST MESSAGE?
(1) 000176 001375                BNE   11$            ;;IF NOT: WAIT
(1) 000200 017667 000004 001322                MOV   @4(SP),$FATAL  ;;GET ERROR #
(1) 000206 062766 000002 000004                ADD   #2,4(SP)       ;;BUMP RETURN ADDR.
(1) 000214 005267 001306                INC   $MSGTYPE       ;;TELL APT TO TAKE ERROR
(1) 000220 105067 000020 12$:      CLRB  $FFLG          ;;CLEAR FATAL FLAG
  
```


CNDUT-A MACY11 30(1046) 14-DEC-82 10:01
CNDUT2.M11 30-OCT-82 12:22

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APT COMMUNICATIONS ROUTINE

M 1

SEQ 0012

(1) 000224 105067 000013
(1) 000230 105067 000006
(3) 000234 012601
(3) 000236 012600
(1) 000240 000207
(1) 000242 000
(1) 000243 000
(1)
(1) 000244 000
(1) 000246
(1) 000200
(1) 000001
(1) 000100
(1) 000040
7248 000001
7374
7378
7413
7430
7443
7455
7468

```
CLRBL $LFLG      ::CLEAR LOG FLAG
CLRBL $MFLG      ::CLEAR MESSAGE FLAG
MOV    (SP)+,R1  ::POP STACK INTO R1
MOV    (SP)+,R0  ::POP STACK INTO R0
RTS    PC        ::RETURN
$MFLG: .BYTE     0  ::MESSG. FLAG
$LFLG: .BYTE     0
      ::LOG FLAG
$FFLG: .BYTE     0  ::FATAL FLAG
      .EVEN
APTSIZE=200
APTENV=001
APTPOOL=100
APTCSUP=040
$TN=1
```

CNDUT-A MACY11 3C(1046) 14-DEC-82 10:01 PAGE 60
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N 1

SEQ 0013

7491
7557
7563
7699
7727
7760
7801
7832
7883
7931
7984
7999
8011
8113

(2)	040000	SW14=	40000
(2)	020000	SW13=	20000
(2)	010000	SW12=	10000
(2)	004000	SW11=	4000
(2)	002000	SW10=	2000
(2)	001000	SW09=	1000
(2)	000400	SW08=	400
(2)	000200	SW07=	200
(2)	000100	SW06=	100
(2)	000040	SW05=	40
(2)	000020	SW04=	20
(2)	000010	SW03=	10
(2)	000004	SW02=	4
(2)	000002	SW01=	2
(2)	000001	SW00=	1

.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

.*DATA BIT DEFINITIONS (BIT00 TO BIT15)

(2)	100000	BIT15=	100000
(2)	040000	BIT14=	40000
(2)	020000	BIT13=	20000
(2)	010000	BIT12=	10000
(2)	004000	BIT11=	4000
(2)	002000	BIT10=	2000
(2)	001000	BIT09=	1000
(2)	000400	BIT08=	400
(2)	000200	BIT07=	200
(2)	000100	BIT06=	100
(2)	000040	BIT05=	40
(2)	000020	BIT04=	20
(2)	000010	BIT03=	10
(2)	000004	BIT02=	4
(2)	000002	BIT01=	2
(2)	000001	BIT00=	1

.EQUIV BIT09,BIT9
.EQUIV BIT08,BIT8
.EQUIV BIT07,BIT7
.EQUIV BIT06,BIT6
.EQUIV BIT05,BIT5
.EQUIV BIT04,BIT4
.EQUIV BIT03,BIT3
.EQUIV BIT02,BIT2
.EQUIV BIT01,BIT1
.EQUIV BIT00,BIT0

.*BASIC "CPU" TRAP VECTOR ADDRESSES
ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS

(2) 000004

(2)	000010	RESVEC= 10	::RESERVED AND ILLEGAL INSTRUCTIONS
(2)	000014	TBITVEC=14	::"T" BIT
(2)	000014	TRTVEC= 14	::TRACE TRAP
(2)	000014	BPTVEC= 14	::BREAKPOINT TRAP (BPT)
(2)	000020	IOTVEC= 20	::INPUT/OUTPUT TRAP (IOT) **SCOPE**
(2)	000024	PWRVEC= 24	::POWER FAIL
(2)	000030	EMTVEC= 30	::EMULATOR TRAP (EMT) **ERROR**
(2)	000034	TRAPVEC=34	::"TRAP" TRAP
(2)	000060	TKVEC= 60	::TTY KEYBOARD VECTOR
(2)	000064	TPVEC= 64	::TTY PRINTER VECTOR
(2)		::***** THE FOLLOWING BREAK VECTOR AND LINE CLOCK VECTOR ARE INCLUDED	
(2)	000100	LKVEC= 100	::LINE CLOCK VECTOR
(2)	000140	BRKVEC= 140	::BREAK VECTOR
(2)	000240	PIRQVEC=240	::PROGRAM INTERRUPT REQUEST VECTOR

```
(2) ;STANDARD INTERRUPT VECTORS
(2)
(2)
(2) 000174 000174 .=174
(2) 000174 000000 DISPREG:0
(2) 000176 000000 SWREG:0
(2) 000200 000200 .=200
(2) 000200 000167 001746 JMP .START ;GO TO START OF PROGRAM
(2)
(2)
(2) 001100 001100 .=1100
(2) 001100 000000 .WORD 0
(2) 001102 177570 LIGHTS:177570
(2)
(2) ;PROGRAM CONTROL PARAMETERS
(2)
(2) 001104 000000 RETURN: 0
(2) 001106 000000 NEXT: 0 ;ADDRESS OF NEXT TEST TO BE EXECUTED
(2) 001110 000000 LOCK: 0 ;ADDRESS FOR LOCK ON CURRENT DATA
(2) 001112 000000 PASCNT: 0 ;ADDRESS CONTAINING PASS COUNT
(2) 001114 000000 ERRCNT: 0 ;ERROR COUNT
(2) 001116 000000 SAVSP: 0 ;STACK POINTER STORAGE
(2)
(2) ;PROGRAM VARIABLES
(2)
(2) 001120 000020 HOLD: 20 ;TEMPORARY STORAGE=DELAY TIME FOR CABLES
(2) 001122 000000 SHIFT: 0 ;TEMPORARY STORAGE= # OF SHIFTS PER CHAR
(2) 001124 000000 COUNT: 0 ;TEMPORARY STORAGE= # OF TIMES A CHAR WILL BE SENT
(2) 001126 000000 SAVPC: 0 ;PROGRAM COUNTER STORAGE
(2) 001130 000000 HLD0: 0
(2) 001132 000000 HLD1: 0
(2) 001134 000000 HLD2: 0
(2) 001136 000000 HLD3: 0
(2) 001140 000000 HLD4: 0
(2) 001142 000000 HLD5: 0
(2) 001144 000000 HLD6: 0
(2)
```



```

(2)                                     ;PROGRAM CONVERSATIONAL PARAMETERS
(2) 001146      377      SYNCNO: .BYTE 377      ;# OF SYNC CHARS REQ'D FOR SYNC'ZATION
(2) 001147      377      SEXMIT: .BYTE 377      ;SEC XMIT JUMPER "IN"
(2) 001150      377      SEREC:  .BYTE 377      ;SEC REC JUMPER "IN"
(2) 001151      377      OPTCLR: .BYTE 377      ;OPTIONAL JUMPER CLR "IN"
(2) 001152      000      MULTD:  .BYTE 0        ;NO MULTIPLE DEVICE FLAG
(2) 001153      377      JMRBY:  .BYTE 377      ;EXTERNAL MODEM BYPASS JUMPER "IN"
(2)                                     .EVEN
(2)                                     ;PROGRAM MULTIPLE DEVICE PARAMETERS
(2) 001154      000000   BASEADD:      0        ;PROG CONTROLLED 1ST DEVICE ADDR
(2) 001156      000000   KEEPADD:     0        ;SAVED 1ST DEVICE ADDR
(2) 001160      000000   LASTADD:     0        ;LAST DEVICE RXCSR ADDR
(2) 001162      000000   BASEIV:      0        ;PROG CONTROLLED IV
(2) 001164      000000   KEEPIV:      0        ;SAVED INTR VECTOR
(2) 001166      000000   ACTREG:      0        ;ACTIVE REGISTER , , ,MODIFY THIS
(2)                                     ;LOCATION TO DISQUALIFY OR QUALIFY
(2)                                     ;DEVICES (1= RUN , , 0= DON'T RUN)
(2) 001170      000000   ROTADD:      0        ;ROTATING POINTER FOR ACTREG..POINTS
(2)                                     ;TO DEVICE PRESENTLY UNDER TEST WHEN RUNNING MULTIPLE DEVICES
(2)                                     ;PROGRAM CONTROL FLAGS
(2) 001172      000      INIFLG: .BYTE 0        ;PROGRAM INITIALIZATION FLAG
(2) 001173      000      STFLG:  .BYTE 0        ;TEST START FLAG
(2) 001174      000      LOKFLG: .BYTE 0        ;LOCK ON CURRENT TEST FLAG
(2)                                     .EVEN
(1)                                     . =1400
(2)
(2)

```


(2)	000040	DNAINTE=BIT5	:DNA INTR ENAB
(2)	000020	SEND=BIT4	:SEND
(2)	000010	HDXEN=BIT3	:HDX/FDX
(2)	000001	BREAK=BIT0	:BREAK
(2)		:TXCSR WRD DEFINITIONS	
(2)	000000	USER=0	:USER MODE
(2)	004000	MINT=4000	:MAINT INT MODE
(2)	010000	MEXT=10000	:MAINT EXT MODE
(2)	014000	SYSTST=14000	:SYSTEM TEST MODE

```

(2) .SBTTL COMMON TAGS
(2)
(3) *****
(2) *THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
(2) *USED IN THE PROGRAM.
(2)
(2) 001400 001400
(2) 001400 000000
(2) 001402 000
(2) 001403 000
(2) 001404 000000
(2) 001406 000000
(2) 001410 000000
(2) 001412 000000
(2) 001414 000
(2) 001415 001
(2) 001416 000000
(2) 001420 000000
(2) 001422 000000
(2) 001424 000000
(2) 001426 000000
(2) 001430 000000
(2) 001432 000000
(2) 001434 000
(2) 001435 000
(2) 001436 000000
(2) 001440 177570
(2) 001442 177570
(2) 001444 177560
(2) 001446 177562
(2) 001450 177564
(2) 001452 177566
(2) 001454 000
(2) 001455 002
(2)
(2) 001456 012
(2) 001457 000
(2) 001460 000000
(2)
(4) 001462 000000
(4) 001464 000000
(4) 001466 000000
(4) 001470 000000
(4) 001472 000000
(4) 001474 000000
(4) 001476 000000
(4) 001500 000000
(4) 001502 000000
(4) 001504 000000
(4) 001506 000000
(4) 001510 000000
(2) 001512 000000
(2) 001514 000000
(2) 001516 177607 000377
(2) 001522 077

SCMTAG: .=.
$STNM: .WORD 0
$ERFLG: .BYTE 0
$ICNT: .WORD 0
$LPADR: .WORD 0
$LPERR: .WORD 0
$ERTTL: .WORD 0
$ITEMB: .BYTE 0
$ERMAX: .BYTE 1
$ERRPC: .WORD 0
$GDADR: .WORD 0
$BDADR: .WORD 0
$GDDAT: .WORD 0
$BDDAT: .WORD 0
$AUTOB: .BYTE 0
$INTAG: .BYTE 0
$SWR: .WORD 0
$DISPLAY: .WORD 0
$TKS: 177560
$TKB: 177562
$TPS: 177564
$TPB: 177566
$NULL: .BYTE 0
$FILLS: .BYTE 2
$FILLC: .BYTE 12
$STPFLG: .BYTE 0
$REGAD: .WORD 0
$REG0: .WORD 0
$REG1: .WORD 0
$REG2: .WORD 0
$REG3: .WORD 0
$REG4: .WORD 0
$REG5: .WORD 0
$TMP0: .WORD 0
$TMP1: .WORD 0
$TMP2: .WORD 0
$TMP3: .WORD 0
$TMP4: .WORD 0
$TMP5: .WORD 0
$TIMES: 0
$ESCAPE: 0
$BELL: .ASCII <207><377><377>
$QUES: .ASCII /?/

;;START OF COMMON TAGS
;;CONTAINS THE TEST NUMBER
;;CONTAINS ERROR FLAG
;;CONTAINS SUBTEST ITERATION COUNT
;;CONTAINS SCOPE LOOP ADDRESS
;;CONTAINS SCOPE RETURN FOR ERRORS
;;CONTAINS TOTAL ERRORS DETECTED
;;CONTAINS ITEM CONTROL BYTE
;;CONTAINS MAX. ERRORS PER TEST
;;CONTAINS PC OF LAST ERROR INSTRUCTION
;;CONTAINS ADDRESS OF 'GOOD' DATA
;;CONTAINS ADDRESS OF 'BAD' DATA
;;CONTAINS 'GOOD' DATA
;;CONTAINS 'BAD' DATA
;;RESERVED--NOT TO BE USED
;;AUTOMATIC MODE INDICATOR
;;INTERRUPT MODE INDICATOR
;;ADDRESS OF SWITCH REGISTER
;;ADDRESS OF DISPLAY REGISTER
;;TTY KBD STATUS
;;TTY KBD BUFFER
;;TTY PRINTER STATUS REG. ADDRESS
;;TTY PRINTER BUFFER REG. ADDRESS
;;CONTAINS NULL CHARACTER FOR FILLS
;;CONTAINS # OF FILLER CHARACTERS REQUIRED
;;INSERT FILL CHARS. AFTER A 'LINE FEED'
;;'TERMINAL AVAILABLE' FLAG (BIT<07>=0=YES)
;;CONTAINS THE ADDRESS FROM WHICH ($REG0) WAS OBTAINED
;;CONTAINS (($REGAD)+0)
;;CONTAINS (($REGAD)+2)
;;CONTAINS (($REGAD)+4)
;;CONTAINS (($REGAD)+6)
;;CONTAINS (($REGAD)+10)
;;CONTAINS (($REGAD)+12)
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;USER DEFINED
;;MAX. NUMBER OF ITERATIONS
;;ESCAPE ON ERROR ADDRESS
;;CODE FOR BELL
;;QUESTION MARK
  
```



```
(2) 001523 015 $CRLF: .ASCII <15> ::CARRIAGE RETURN
(2) 001524 000012 $LF: .ASCIIZ <12> ::LINE FEED
(3) ::*****
(3) $SBTTL APT MAILBOX-ETABLE
(3)
(4) ::*****
(3) .EVEN
(3) $MAIL: ::APT MAILBOX
(3) 001526 000000 $MSGTY: .WORD AMSGTY ::MESSAGE TYPE CODE
(3) 001530 000000 $FATAL: .WORD AFATAL ::FATAL ERROR NUMBER
(3) 001532 000000 $TESTN: .WORD ATESTN ::TEST NUMBER
(3) 001534 000000 $PASS: .WORD APASS ::PASS COUNT
(3) 001536 000000 $DEVCT: .WORD ADEVCT ::DEVICE COUNT
(3) 001540 000000 $UNIT: .WORD AUNIT ::I/O UNIT NUMBER
(3) 001542 000000 $MSGAD: .WORD AMSGAD ::MESSAGE ADDRESS
(3) 001544 000000 $MSGLG: .WORD AMSGLG ::MESSAGE LENGTH
(3) 001546 $ETABLE: ::APT ENVIRONMENT TABLE
(3) 001546 000 $ENV: .BYTE AENV ::ENVIRONMENT BYTE
(3) 001547 000 $ENVM: .BYTE AENVM
(3) ::ENVIRONMENT MODE BITS
(3) 001550 000000 $SWREG: .WORD ASWREG ::APT SWITCH REGISTER
(3) 001552 000000 $USWR: .WORD AUSWR ::USER SWITCHES
(3) 001554 000000 $CPUOP: .WORD ACPUOP ::CPU TYPE,OPTIONS
(3) * BITS 15-11=CPU TYPE
(3) * 11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
(3) * 11/70=06,PDQ=07,Q=10
(3) * BIT 10=REAL TIME CLOCK
(3) * BIT 9=FLOATING POINT PROCESSOR
(3) * BIT 8=MEMORY MANAGEMENT
(3) 001556 000 $MAMS1: .BYTE AMAMS1 ::HIGH ADDRESS,M.S. BYTE
(3) 001557 000 $MTYP1: .BYTE AMTYP1 ::MEM. TYPE,BLK#1
(3) * MEM. TYPE BYTE -- (HIGH BYTE)
(3) * 900 NSEC CORE=001
(3) * 300 NSEC BIPOLAR=002
(3) * 500 NSEC MOS=003
(3) 001560 000000 $MADR1: .WORD AMADR1 ::HIGH ADDRESS,BLK#1
(3) * MEM.LAST ADDR.=3 BYTES,THIS WORD AND LOW OF "TYPE" ABOVE
(3) 001562 000 $MAMS2: .BYTE AMAMS2 ::HIGH ADDRESS,M.S. BYTE
(3) 001563 000 $MTYP2: .BYTE AMTYP2 ::MEM. TYPE,BLK#2
(3) 001564 000000 $MADR2: .WORD AMADR2 ::MEM.LAST ADDRESS,BLK#2
(3) 001566 000 $MAMS3: .BYTE AMAMS3 ::HIGH ADDRESS,M.S.BYTE
(3) 001567 000 $MTYP3: .BYTE AMTYP3 ::MEM. TYPE,BLK#3
(3) 001570 000000 $MADR3: .WORD AMADR3 ::MEM.LAST ADDRESS,BLK#3
(3) 001572 000 $MAMS4: .BYTE AMAMS4 ::HIGH ADDRESS,M.S.BYTE
(3) 001573 000 $MTYP4: .BYTE AMTYP4 ::MEM. TYPE,BLK#4
(3) 001574 000000 $MADR4: .WORD AMADR4 ::MEM.LAST ADDRESS,BLK#4
(3) 001576 000000 $VECT1: .WORD AVECT1 ::INTERRUPT VECTOR#1,BUS PRIORITY#1
(3) 001600 000000 $VECT2: .WORD AVECT2 ::INTERRUPT VECTOR#2BUS PRIORITY#2
(3) 001602 000000 $BASE: .WORD ABASE
(3) ::BASE ADDRESS OF EQUIPMENT UNDER TEST
(3) 001604 000000 $DEVN: .WORD ADEVN ::DEVICE MAP
(3) 001606 000000 $CDW1: .WORD ACDW1 ::CONTROLLER DESCRIPTION WORD#1
(3) 001610 000000 $CDW2: .WORD ACDW2 ::CONTROLLER DESCRIPTION WORD#2
(3) 001612 000000 $DDW0: .WORD ADDW0 ::DEVICE DESCRIPTOR WORD#0
(3) 001614 000000 $DDW1: .WORD ADDW1 ::DEVICE DESCRIPTOR WORD#1
(3) 001616 000000 $DDW2: .WORD ADDW2 ::DEVICE DESCRIPTOR WORD#2
```


(4)	000040	DNAINTE=BIT5	:DNA INTR ENAB
(4)	000020	SEND=BIT4	:SEND
(4)	000010	HDXEN=BIT3	:HDX/FDX
(4)	000001	BREAK=BIT0	:BREAK
(4)		:TXCSR WRD DEFINITIONS	
(4)	000000	USER=0	:USER MODE
(4)	004000	MINT=4000	:MAINT INT MODE
(4)	010000	MEXT=10000	:MAINT EXT MODE
(4)	014000	SYSTST=14000	:SYSTEM TEST MODE


```

(1) 002012 044507 052123 051105
(1) 002020 000123
(1) 002022 020040 042522 042503 EM2: .ASCIZ / RECEIVER ERROR/
(1) 002030 053111 051105 042440
(1) 002036 051122 051117 000
(1) 002043 040 052040 040522 EM3: .ASCIZ / TRANSMITTER ERROR/
(1) 002050 051516 044515 052124
(1) 002056 051105 042440 051122
(1) 002064 051117 000
(1) ;DATA HEADERS FOR ERROR MESSAGES
(1) 002067 105 051122 041520 DH1: .ASCIZ /ERRPC WANTED ACTUAL/
(1) 002074 020040 040527 052116
(1) 002102 042105 020040 041501
(1) 002110 052524 046101 000
(1) .EVEN
(1) ;DATA TABLES FOR ERROR MESSAGES
(1) 002116 001416 001130 001132 DT1: .WORD $ERRPC,HLD0,HLD1,0
(1) 002124 000000
(1)
(1) 002126 001416 000000 DT4: .WORD $ERRPC,0
(1)
(1) 002132 000 000 000 DF1: .BYTE 0,0,0,0
(1) 002135 000
(1) .EVEN
(2) .SBTTL ACT11 HOOKS
(2)
(3)
(2) ;*****
(2) ;HOOKS REQUIRED BY ACT11
(2) 002136 $SVPC=. ;SAVE PC
(2) 000046 =46 ;
(2) 012670 $ENDAD ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
(2) 000052 =52 ;
(2) 000000 .WORD 0 ;;2)SET LOC.52 TO ZERO
(2) 002136 =$SVPC ;; RESTORE PC
(2) .SBTTL APT PARAMETER BLOCK
(3)
(2) ;*****
(2) ;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
(3) ;*****
(2) 002136 $.X=. ;;SAVE CURRENT LOCATION
(2) 000024 =24 ;;SET POWER FAIL TO POINT TO START OF PROGRAM
(2) 000024 200 ;;FOR APT START UP
(2) 000044 =44 ;;POINT TO APT INDIRECT ADDRESS PNTR.
(2) 000044 $APTHDR ;;POINT TO APT HEADER BLOCK
(2) 002136 =$.X ;;RESET LOCATION COUNTER
(2) 002136
(3) ;*****
(2) ;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
(2) ;INTERFACE SPEC.
(2)
(2) $APTHD:
(2) 002136 000000 $HIBTS: .WORD 0 ;;TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
(2) 002140 001526 $MBADR: .WORD $MAIL ;;ADDRESS OF APT MAILBOX (BITS 0-15)
(2) 002142 000010 $STSM: .WORD 10 ;;RUN TIM OF LONGEST TEST
(2) 002144 000010 $PASTM: .WORD 10 ;;RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
(2) 002146 000000 $UNIM: .WORD ;;ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
(2) 002150 000052 .WORD $ETEND-$MAIL/2 ;;LENGTH MAILBOX-ETABLE(WORDS)

```



```

(1)
(2)
(2)          :PROGRAM INITIALIZATION
(2)          :LOCK OUT INTERRUPTS
(2)          :SET UP PROCESSOR STACK
(2)          :SET UP POWER FAIL VECTOR
(2)          :CLEAR PROGRAM CONTROL FLAGS AND COUNTS
(2)          :TYPE TITLE MESSAGE
(2)
(2) 002152   .START:
(3)          .SBTTL INITIALIZE THE COMMON TAGS
(3)          ::CLEAR THE COMMON TAGS ($CMTAG) AREA
(3) 002152   012706 001400   MOV    # $CMTAG,R6      ::FIRST LOCATION TO BE CLEARED
(3) 002156   005026         CLR    (R6)+           ::CLEAR MEMORY LOCATION
(3) 002160   022706 001440   CMP    #SWR,R6      ::DONE?
(3) 002164   001374         BNE    -6             ::LOOP BACK IF NO
(3) 002166   012706 001100   MOV    #STACK,SP    ::SETUP THE STACK POINTER
(3)          ::INITIALIZE A FEW VECTORS
(3) 002172   012737 016314 000020   MOV    # $SCOPE,@#IOTVEC ::IOT VECTOR FOR SCOPE ROUTINE
(3) 002200   012737 000300 000022   MOV    #PR6,@#IOTVEC+2 ::LEVEL 6
(3) 002206   012737 014204 000030   MOV    # $ERROR,@#EMTVEC ::EMT VECTOR FOR ERROR ROUTINE
(3) 002214   012737 000300 000032   MOV    #PR6,@#EMTVEC+2 ::LEVEL 6
(3)          ::BIT02
(3) 002222   012737 016650 000034   MOV    #STRAP,@#TRAPVEC ::TRAP VECTOR FOR TRAP CALLS
(3) 002230   012737 000300 000036   MOV    #PR6,@#TRAPVEC+2;LEVEL 6
(3) 002236   012737 015006 000024   MOV    # $PWRDN,@#PWRVEC ::POWER FAILURE VECTOR
(3) 002244   012737 000300 000026   MOV    #PR6,@#PWRVEC+2 ::LEVEL 6
(3) 002252   005067 177234         CLR    $TIMES        ::INITIALIZE NUMBER OF ITERATIONS
(3) 002256   005067 177232         CLR    $ESCAPE       ::CLEAR THE ESCAPE ON ERROR ADDRESS
(3) 002262   112767 000001 177125   MOVB  #1,$ERMAX      ::ALLOW ONE ERROR PER TEST
(3) 002270   012767 002270 177110   MOV    #.,$LPADR     ::INITIALIZE THE LOOP ADDRESS FOR SCOPE
(3) 002276   012767 002276 177104   MOV    #.,$LPERR     ::SETUP THE ERROR LOOP ADDRESS
(4)          ::SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
(4)          ::EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
(4) 002304   013746 000004         MOV    @#ERRVEC,-(SP) ::SAVE ERROR VECTOR
(4) 002310   012737 002344 000004   MOV    #64$,@#ERRVEC ::SET UP ERROR VECTOR
(4) 002316   012767 177570 177114   MOV    #DSWR,SWR     ::SETUP FOR A HARDWARE SWICH REGISTER
(4) 002324   012767 177570 177110   MOV    #DDISP,DISPLAY ::AND A HARDWARE DISPLAY REGISTER
(4) 002332   022777 177777 177100   CMP    #-1,@SWR      ::TRY TO REFERENCE HARDWARE SWR
(4) 002340   001012         BNE    66$           ::BRANCH IF NO TIMEOUT TRAP OCCURRED
(4)          ::AND THE HARDWARE SWR IS NOT = -1
(4) 002342   000403         BR     65$           ::BRANCH IF NO TIMEOUT
(4) 002344   012716 002352 64$:   MOV    #65$,(SP)    ::SET UP FOR TRAP RETURN
(4) 002350   000002         RTI
(4) 002352   012767 000176 177060 65$:   MOV    #SWREG,SWR    ::POINT TO SOFTWARE SWR
(4) 002360   012767 000174 177054   MOV    #DISPREG,DISPLAY
(4) 002366   012637 000004 66$:   MOV    (SP)+,@#ERRVEC ::RESTORE ERROR VECTOR
(3)
(4) 002372   005067 177136         CLR    $PASS        ::CLEAR PASS COUNT
(4) 002376   132767 000200 177143   BITB  #APTSIZE,$ENVM ::TEST USER SIZE UNDER APT
(4) 002404   001403         BEQ   67$           ::YES,USE NON-APT SWITCH
(4) 002406   012767 001550 177024   MOV    # $SWREG,SWR  ::NO,USE APT SWITCH REGISTER
(4) 002414
(2) 002414   012706 001100         MOV    #STACK,SP    ::SET STACK
(2) 002420   106427 000300         MTPS  #300          ::LOCK INTERRUPTS
(2) 002424   012737 015006 000024   MOV    #.PFAIL,@#24 ::SET UP POWER FAIL VECTOR
  
```


(2)	002432	105067	176535		CLRB	STFLG		:CLEAR START FLAG
(2)	002436	005067	176450		CLR	PASCNT		:CLEAR PASS COUNT
(2)	002442	105067	176735		CLRB	\$ERFLG		:CLEAR ERROR FLAG
(2)	002446	005067	176740		CLR	\$ERTTL		:CLEAR ERROR COUNT
(2)	002452	005067	176740		CLR	\$ERRPC		:CLEAR LAST ERROR POINTER
(2)	002456	012767	000001	176716	MOV	#1,\$STSTM		:SET UP FOR TEST 1
(2)	002464	012767	002152	176412	MOV	\$.START,RETURN		:SET UP FOR POWER FAIL BEFORE TESTING STARTS
(2)	002472	013746	000006		MOV	@#6,-(SP)		
(2)	002476	013746	000004		MOV	@#4,-(SP)		
(2)	002502	012737	002516	000004	MOV	#1\$,@#4		
(2)	002510	005777	176724		TST	@SWR		
(2)	002514	000407			BR	2\$		
(2)	002516	012767	000176	176714	1\$:	MOV	#SWREG,SWR	
(2)	002524	012767	000174	176710	MOV	#DISPREG,DISPLAY		
(2)	002532	022626			CMP	(SP)+,(SP)+		
(2)	002534	012637	000004		2\$:	MOV	(SP)+,@#4	
(2)	002540	012637	000006		MOV	(SP)+,@#6		
(2)	002544	022767	000176	176666	CMP	#SWREG,SWR		
(2)	002552	001007			BNE	3\$		
(2)	002554	005737	000042		TST	@#42		:CHECK FOR CHAIN
(2)	002560	001402			BEQ	33\$		
(2)	002562	000167	000522		JMP	.BEGIN		
(2)	002566	004767	010200		33\$:	JSR	PC,CNTLU	
(2)	002572	105767	176374		3\$:	TSTB	INIFLG	:HAS INITIALIZATION BEEN PERFORMED
(2)	002576	001004			BNE	ONCE		
(2)	002600	104401	015146		TYPE	,MTITLE		:TYPE TITLE MESSAGE
(2)	002604	105167	176362		COMB	INIFLG		:IF NOT SET FLAG AND DO
(2)	002610	105767	176732		ONCE:	TSTB	\$ENV	:APT CONTROL?
(2)	002614	001410			BEQ	11\$:BR IF NO
(2)	002616	032767	000001	176726	BIT	#1,\$USWR		:EXTENAL JUMPER ON?
(2)	002624	001002			BNE	12\$:NO
(2)	002626	105067	176321		CLRB	JMRBY		:CLEAR FLAG
(2)	002632	000167	000452		12\$:	JMP	.BEGIN	:GO DO IT
(2)	002636	032777	000001	176574	11\$:	BIT	#SW00,@SWR	:RESELECT VECTOR & CONTROL REG?
(2)	002644	001002			BNE	1\$		
(2)	002646	000167	000436		JMP	.BEGIN		
(2)	002652	012700	000300		1\$:	MOV	#300,R0 ;RESTORE VECTOR AREA TO TRAPCATCHER	
(2)	002656	012701	000302		MOV	#302,R1 ;START AT LOCATION 300		
(2)	002662	012702	000004		MOV	#4,R2		
(2)	002666	010110			2\$:	MOV	R1,(R0)	
(2)	002670	005011			CLR	(R1)		
(2)	002672	060200			ADD	R2,R0		
(2)	002674	060201			ADD	R2,R1		
(2)	002676	022701	001000		CMP	#1000,R1		:END AT LOCATION 776
(2)	002702	002771			BLT	2\$		
(2)	002704	104406			INSTR			:OUTPUT MESSAGE & GET INPUT STRING
(2)	002706	015214			MREGAD			:MESSAGE
(2)	002710	104410			PARAM			:CONVERT STRING
(2)	002712	174000			174000			:LOW LIMIT
(2)	002714	177776			177776			:HIGH LIMIT
(2)	002716	017144			DUBASE			:STORE AT THIS LOCATION
(2)	002720	001			.BYTE	1		:MASK
(2)	002721	001			.BYTE	1		:HOW MANY TIMES + 2
(1)	002722	016767	014216	176226	MOV	DUBASE,KEEPADD		:SAVE
(1)	002730	004767	014056		JSR	PC,DUADDR		

(1)	002734	016767	176216	176212		MOV	KEEPADD,BASEADD	:RESTORE FOR ROTATION
(2)	002742	104406				INSTR		:OUTPUT MESSAGE & GET INPUT STRING
(2)	002744	015201				MVECTO		:MESSAGE
(2)	002746	104410				PARAM		:CONVERT STRING
(2)	002750	000300				300		:LOW LIMIT
(2)	002752	000776				776		:HIGH LIMIT
(2)	002754	001736				DURIV		:STORE AT THIS LOCATION
(2)	002756	001			.BYTE	1		:MASK
(2)	002757	004			.BYTE	4		:HOW MANY TIMES + 2
(1)	002760	016767	176752	176176		MOV	DURIV,KEEPIV	:SAVE
(1)	002766	016767	176744	176166		MOV	DURIV,BASEIV	:SET UP FOR ROTATION
(2)	002774	104406				INSTR		:OUTPUT MESSAGE & GET INPUT STRING
(2)	002776	015244				MMULT		:MESSAGE
(2)	003000	104414				SETFLG		:SET FLAG BASED UPON INPUT STRING
(2)	003002	001152				MULTD		:THIS FLAG
(1)	003004	105767	176142			TSTB	MULTD	:ARE THERE MULTIPLE DEVICES
(1)								:ON THE SYSTEM ?
(1)	003010	100406				BMI	BBB	:YES,ASK NEXT QUESTION
(1)	003012	005067	176150			CLR	ACTREG	
(1)	003016	005067	176146			CLR	ROTADD	
(1)	003022	000167	000140			JMP	OUTMUL	:JUMP AROUND NEXT QUESTION
(1)	003026				BBB:			
(2)	003026	104406				INSTR		:OUTPUT MESSAGE & GET INPUT STRING
(2)	003030	015273				MLASTD		:MESSAGE
(2)	003032	104410				PARAM		:CONVERT STRING
(2)	003034	174000				174000		:LOW LIMIT
(2)	003036	177776				177776		:HIGH LIMIT
(2)	003040	001160				LASTADD		:STORE AT THIS LOCATION
(2)	003042	001			.BYTE	1		:MASK
(2)	003043	001			.BYTE	1		:HOW MANY TIMES + 2
(1)								:THE FOLLOWING ROUTINE SETS UP ACTREG FOR THE FIRST TIME
(1)	003044	012767	000001	176116	1\$:	MOV	#1,ROTADD	:SET UP POINTER
(1)	003052	065067	176110			CLR	ACTREG	:CLR ACTIVE REGISTER
(1)	003056	056767	176106	176102	2\$:	BIS	ROTADD,ACTREG	:MAKE THIS DEVICE ACTIVE
(1)	003064	000241				CLC		
(1)	003066	006167	176076			ROL	ROTADD	:SET UP POINTER
(1)	003072	103421				BCS	3\$:ARE YOU OUT OF RANGE ?
(1)	003074	062767	000010	176052		ADD	#10,BASEADD	:SET UP BASE ADDRESS
(1)	003102	026767	176052	176044		CMP	LASTADD,BASEADD	:IS THIS THE LAST DEVICE ?
(1)	003110	101362				BHI	2\$:NO DO IT AGAIN
(1)	003112	056767	176052	176046		BIS	ROTADD,ACTREG	:THIS ASSUMES THAT THERE ARE AT
(1)								:LEAST TWO DEVICES WHEN YOU ANSWER YES TO
(1)								:MULTIPLE DEVICE QUESTION
(1)	003120	012767	000001	176042	4\$:	MOV	#1,ROTADD	:SET UP FOR LATER USE IN END OF PASS ROUTINE
(1)	003126	016767	176024	176020		MOV	KEEPADD,BASEADD	:DITTO
(1)	003134	000414				BR	OUTMUL	:CONTINUE QUESTIONS
(1)	003136	016767	176014	176010	3\$:	MOV	KEEPADD,BASEADD	:RESTORE
(2)	003144	104406				INSTR		:OUTPUT MESSAGE & GET INPUT STRING
(2)	003146	015367				MRANGE		:MESSAGE
(2)	003150	104410				PARAM		:CONVERT STRING
(2)	003152	174000				174000		:LOW LIMIT
(2)	003154	177776				177776		:HIGH LIMIT
(2)	003156	001160				LASTADD		:STORE AT THIS LOCATION
(2)	003160	001			.BYTE	1		:MASK
(2)	003161	001			.BYTE	1		:HOW MANY TIMES + 2
(1)	003162	000167	177656			JMP	1\$:DO IT AGAIN

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(1) 003166 012767 000300 013612 OUTMUL: MOV #300,DUPRT
(1) 003174 004767 013536 JSR PC,DULEV
(2) :COMPARE THE FIRST CHARACTER IN THE TELETYPE INPUT
(2) :BUFFER TO THE CHARACTERS '1' AND '2'
(2) :IF THE CHARACTER IS '1' CLEAR THE FLAG
(2) :IF THE CHARACTER IS '2' SET THE FLAG
(2) 003200 AAA:
(2) 003200 104406 INSTR :OUTPUT MESSAGE & GET INPUT STRING
(2) 003202 015605 MSYNC :MESSAGE
(2) 003204 122767 000061 012734 3$: CMPB #'1,INBUF :IS IT '1' ?
(2) 003212 001003 BNE 1$
(2) 003214 105067 175726 CLRB SYNCNO ;000
(2) 003220 000412 BR 4$
(2) 003222 122767 000062 012716 1$: CMPB #'2,INBUF :IS IT '2' ?
(2) 003230 001004 BNE 2$
(2) 003232 112767 177777 175706 MOVB #-1,SYNCNO ;377
(2) 003240 000402 BR 4$
(2) 003242 104407 2$: INSTER :RETRY
(2) 003244 000757 BR 3$
(2) 003246 000240 4$: NOP
(2) 003250 104406 INSTR :OUTPUT MESSAGE & GET INPUT STRING
(2) 003252 015653 MWIRE6 :MESSAGE
(2) 003254 104414 SETFLG :SET FLAG BASED UPON INPUT STRING
(2) 003256 001147 SEXMIT :THIS FLAG
(2) 003260 104406 INSTR :OUTPUT MESSAGE & GET INPUT STRING
(2) 003262 015724 MWIRE5 :MESSAGE
(2) 003264 104414 SETFLG :SET FLAG BASED UPON INPUT STRING
(2) 003266 001150 SEREC :THIS FLAG
(2) 003270 104406 INSTR :OUTPUT MESSAGE & GET INPUT STRING
(2) 003272 015774 MWIRE4 :MESSAGE
(2) 003274 104414 SETFLG :SET FLAG BASED UPON INPUT STRING
(2) 003276 001151 OPTCLR :THIS FLAG
(2) 003300 104406 INSTR :OUTPUT MESSAGE & GET INPUT STRING
(2) 003302 016053 MEXTJ :MESSAGE
(2) 003304 104414 SETFLG :SET FLAG BASED UPON INPUT STRING
(2) 003306 001153 JMRBY :THIS FLAG
(2) :TEST START AND RESTART
(2) .BEGIN: MOV #STACK,SP ;SET UP STACK
(2) 003314 106427 000300 MTPS #300 ;LOCK OUT INTERRUPTS
(2) 003320 032777 000002 176112 BIT #SW01,@SWR ;IF SW01=1, GET STARTING PC
(2) 003326 001413 BEQ 3$
(3) 003330 104406 INSTR :OUTPUT MESSAGE & GET INPUT STRING
(3) 003332 015537 MTSTPC :MESSAGE
(3) 003334 104410 PARAM :CONVERT STRING
(3) 003336 003374 TST1 :LOW LIMIT
(3) 003340 017500 17500 :HIGH LIMIT
(3) 003342 001402 $TSTNM :STORE AT THIS LOCATION
(3) 003344 001 .BYTE :MASK
(3) 003345 001 .BYTE :HOW MANY TIMES + 2
(2) 003346 016767 176030 175530 MOV $TSTNM,RETURN
(2) 003354 000403 BR 4$
(2) 003356 012767 003374 175520 3$: MOV #TST1,RETURN ;START AT TEST 1
(2) 003364 104401 015533 4$: TYPE ,MR ;TYPE R
(2) 003370 000177 175510 JMP @RETURN ;START TESTING
  
```



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8150
8151      ::THIS TEST CHECKS THE STRIP SYNC FUNCTION
(1)      ::OF THE RECEIVER LOGIC
(1)      ::MODE:SYNINT
(1)      ::LENGTH:EIGHT
(1)      ::NOTE: RXDONE SHOULD NEVER ASSERT
(1)      ::CHAR: 26 (SYNC)
(1)      ::
(5)      ::*****
(4) 003374 000004      TST1: SCOPE
(4)
(3) 003376 052777 000400 176322      BIS      #MRESET,@TXCSR ;MASTER RESET
(2) 003404 012777 030000 176310      MOV      #SYNINT,@PARCSR ;SET THE MODE
(3) 003412 052777 000400 176306      BIS      #MRESET,@TXCSR ;MASTER RESET
(2)
(2)      ;SET MAINT DATA,CLK,BREAK,&MAINTENANCE MODE
(2) 003420 012777 064001 176300      MOV      #MTDATA!CLK!MINT!BREAK,@TXCSR
(2)
(2)      ;SET MODE ,# OF BITS,PARITY SENSE,&LOAD SYNC REG
(2) 003426 012777 036026 176266      MOV      #SYNINT!EIGHT!NOPAR!26,@PARCSR
(2) 003434 052777 000020 176250      BIS      #SYNSCH,@RXCSR ;SET SYNC SEARCH
(2)      ;POKE CLK TO GET RECEIVER INTO SYNCROIZATION....
(2) 003442 042777 020000 176256      BIC      #CLK,@TXCSR ;POKE CLK DOWN
(2) 003450 052777 020000 176250      BIS      #CLK,@TXCSR ;POKE CLK UP
(2)      ;POKE CLK TO GET LOGIC INTO SYNCRONIZATION
(2) 003456 042777 020000 176242      BIC      #CLK,@TXCSR ;POKE CLK DOWN
(2) 003464 052777 020000 176234      BIS      #CLK,@TXCSR ;POKE CLK UP
(1) 003472 052777 000400 176212      BIS      #STPSYN,@RXCSR ;SET STRIP SYNC
(1) 003500 012767 000003 175416      MOV      #3,COUNT ;# OF SYNC CHARS
(1) 003506 012767 000026 175764      1$: MOV    #26,$TMP1 ;CHAR TO BE SHIFTED
(1) 003514 012767 000010 175400      MOV      #8,SHIFT ;# OF SHIFTS
(1) 003522 004767 013420 ;SHIFT IN THIS CHAR
(1) 003526 105777 176160      JSR      PC,RPOKE
(1) 003532 100001      TSTB    @RXCSR ;RXDONE ?
(1) 003534 104004      BPL     .+4
(1) 003536 005367 175362      ERROR   4 ;RXDONE SHOULD NOT BE ASSERTED
(1) 003542 001361      DEC     COUNT ;# OF SYNC CHARS
(1)      BNE     1$
8152      ::THIS TEST PROVES THAT RXERR FREEZES THE "RECEIVER RESET"
(1)      ::WHILE IN STRIP SYNC MODE
(1)      ::THIS TEST FIRST PROVES THAT AUTOMATIC RESETS OCCUR WHEN
(1)      ::STRIP SYNC IS SET & SYNC CHARACTERS ARE SENT
(1)      ::.....BUT IF AN ERROR SHOULD OCCUR....THIS AUTOMATIC RESET
(1)      ::IS DISCOMBOBULATED
(1)      ::IE. FORCE PARITY ERROR WHILE STRIP SYNC IS SET
(1)      ::NOTE: NORMALLY THE LOGIC RESETS THE RXDONE &ERROR FLAGS
(1)      ::PROVIDING THAT ONLY GOOD SYNC CHARACTERS ARE SENT....
(1)      ::BUT, IF AN RXERR OCCURS RXDONE PLUS RXERR ARE ASSERTED
(1)      ::MODE: ISOC (ISYMOD)
(1)      ::LENGTH: EIGHT
(1)      ::PARITY: EVEPAR
(1)      ::CHARACTER EXPECTED:26
(1)      ::CHARACTER SENT: SYNC CHARACTER
(1)      ::NOTE: THIS TEST USES ONLY THE RECEIVER LOGIC
(1)      ::
(5)      ::*****
  
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INITIALIZE THE COMMON TAGS

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(4) 003544 000004          TST2:  SCOPE
(4)
(3) 003546 052777 000400 176152      BIS    #MRESET,@TXCSR  ;MASTER RESET
(2) 003554 012777 000000 176140      MOV    #ISYMOD,@PARCSR ;SET THE MODE
(3) 003562 052777 000400 176136      BIS    #MRESET,@TXCSR  ;MASTER RESET
(2)
(2)
(2) 003570 012777 064001 176130      ;SET MAINT DATA,CLK,BREAK,&MAINTENANCE MODE
      MOV    #MTDATA!CLK!MINT!BREAK,@TXCSR
(2)
(2)
(2)
(2) 003576 012777 007426 176116      ;SET MODE ,# OF BITS,PARITY SENSE,&LOAD SYNC REG
      MOV    #ISYMOD!EIGHT!EVEPAR!26,@PARCSR
(1) 003604 016703 176106      MOV    RXDBUF,R3      ;SET UP FOR ERROR MSG
(1) 003610 012767 000003 175306      MOV    #3,COUNT      ;# OF TIMES SYNC CHAR WILL BE SENT
(2) 003616 052777 000020 176066      BIS    #SYNSCH,@RXCSR ;SET SYNC SEARCH
(2)
      ;POKE CLK TO GET RECEIVER INTO SYNCROIZATION....
(2) 003624 042777 020000 176074      BIC    #CLK,@TXCSR   ;POKE CLK DOWN
(2) 003632 052777 020000 176066      BIS    #CLK,@TXCSR   ;POKE CLK UP
(2)
      ;POKE CLK TO GET LOGIC INTO SYNCRONIZATION
(2) 003640 042777 020000 176060      BIC    #CLK,@TXCSR   ;POKE CLK DOWN
(2) 003646 052777 020000 176052      BIS    #CLK,@TXCSR   ;POKE CLK UP
(1) 003654 052777 000400 176030      BIS    #STPSYN,@RXCSR ;SET STRIP SYNC
(1) 003662 012767 000013 175232      2$:   MOV    #11,SHIFT    ;# OF SHIFTS
(1) 003670 012767 003054 175602      MOV    #3054,$TMP1    ;SYNC CHAR + START&STOP+ PARITY
(1) 003676 004767 013244      1$:   JSR    PC,RPOKE      ;SHIFT IN THIS CHARACTER
(1) 003702 105777 176004      TSTB   @RXCSR ;RXDONE = 0 ?
(1) 003706 100001      BPL    .+4
(1) 003710 104004      ERROR  4 ;RXDONE SHOULD NOT BE SET
(1) 003712 005367 175206      DEC    COUNT ;# OF SYNC CHARS
(1) 003716 001361      BNE    2$ ;GO AGAIN ?
(1) 003720 012700 000026      MOV    #26,R0 ;EXPECTED
(1) 003724 017701 175766      MOV    @RXDBUF,R1 ;ACTUAL
(1)
      ;NOTE THAT THIS IS THE FIRST TIME
(1)
      ;RXDBUF IS READ.....THERE SHOULD BE
(1)
      ;NO OVER RUN ERROR 4S
(1) 003730 020001      CMP    R0,R1 ;COMPARE EXPECTED VS ACTUAL
(1) 003732 001401      BEQ   .+4
(1) 003734 104002      ERROR  2 ;DATA CHARS SHOULD COMPARE
      ;THERE SHOULD BE NO RXERR'S
(1)
(1) 003736 012767 000004 175160      MOV    #4,COUNT ;# OF TIMES
(1) 003744 012700 110026      MOV    #RXERR!PARER!26,R0 ;EXPECTED
(1) 003750 012767 002054 175522      MOV    #2054,$TMP1 ;BAD SYNC CHAR (WRONG PARITY)
(1) 003756 012767 000013 175136      3$:   MOV    #11,SHIFT    ;# OF SHIFTS
(1) 003764 004767 013156      JSR    PC,RPOKE      ;SHIFT IN THIS CHAR
(1) 003770 105777 175716      TSTB   @RXCSR ;RXDONE = 1?
(1) 003774 100401      BMI   .+4
(1) 003776 104004      ERROR  4 ;RXDONE SHOULD BE SET
(1) 004000 017701 175712      MOV    @RXDBUF,R1 ;ACTUAL DATA
(1) 004004 020001      CMP    R0,R1 ;COMPARE EXP VS ACT
(1) 004006 001401      BEQ   .+4
(1) 004010 104000      ERROR  ;DID THE RESPECTIVE ERROR 4 STOP THE
      ;AUTOMATIC RESSETTING OF RXDONE & ERROR FLAGS
(1)
      ;.....CHECK THIS.....
(1) 004012 005367 175106      DEC    COUNT ;# OF SYNC CHARS
(1) 004016 001445      BEQ   5$ ;FINISHED ? GET OUT OF TEST
(1) 004020 022767 000003 175076      CMP    #3,COUNT ;# OF SYNC CHARS
(1) 004026 001423      BEQ   6$ ;CHECK FRAME ERROR ?
  
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(1) 004030 022767 000002 175066      CMP      #2,COUNT      ;# OF SYNC CHARS
(1) 004036 001426                    BEQ      7$           ;CHECK FRAME ERROR & BAD PARITY ?
(1)                                ;NOPE THEN IT (COUNT) MUST BE = 1 THEREFORE....
(1) 004040 012767 000013 175054      MOV      #11,SHIFT     ;# OF SHIFTS
(1) 004046 012767 000054 175424      MOV      #54,$TMP1     ;FRAME & PARITY ERROR
(1) 004054 004767 013066                    JSR      PC,RPOKE     ;SHIFT IN THIS CHAR
(1)                                ;NOW DON'T READ THE RXDBUF TO CREATE OVER RUN
(1) 004060 012767 000054 175412      MOV      #54,$TMP1     ;FRAME & PARITY ERROR
(1) 004066 012700 170026                    MOV      #RXERR!OVRRUN!FRMERR!PARER!26,RO ;EXPECTED
(1) 004072 000167 177660                    JMP      3$           ;DO IT AGAIN
(1) 004076 012767 001054 175374 6$:   MOV      #1054,$TMP1   ;BAD STOP BIT FOR FRAME ERROR
(1) 004104 012700 120026                    MOV      #RXERR!FRMERR!26,RO ;EXPECTED
(1) 004110 000167 177642                    JMP      3$           ;DO IT AGAIN
(1) 004114 012767 000054 175356 7$:   MOV      #54,$TMP1     ;BAD STOP BIT & PARITY
(1) 004122 012700 130026                    MOV      #RXERR!FRMERR!PARER!26,RO ;EXPECTED
(1) 004126 000167 177624                    JMP      3$           ;DO IT AGAIN
(1) 004132
8153
(1)                                ;: THIS TEST PROVES THAT RXERR FREEZES THE "RECEIVER RESET"
(1)                                ;: WHILE IN STRIP SYNC MODE
(1)                                ;: THIS TEST FIRST PROVES THAT AUTOMATIC RESETS OCCUR WHEN
(1)                                ;: STRIP SYNC IS SET & SYNC CHARACTERS ARE SENT
(1)                                ;: ..... BUT IF AN ERROR SHOULD OCCUR.... THIS AUTOMATIC RESET
(1)                                ;: IS DISCOMBOBULATED
(1)                                ;: IE. FORCE PARITY ERROR WHILE STRIP SYNC IS SET
(1)                                ;: NOTE: NORMALLY THE LOGIC RESETS THE RXDONE & ERROR FLAGS
(1)                                ;: PROVIDING THAT ONLY GOOD SYNC CHARACTERS ARE SENT.....
(1)                                ;: BUT, IF AN RXERR OCCURS RXDONE PLUS RXERR ARE ASSERTED
(1)                                ;: MODE: ISGC (ISYMOD)
(1)                                ;: LENGTH: SEVEN
(1)                                ;: PARITY: EVEPAR
(1)                                ;: CHARACTER EXPECTED: 226
(1)                                ;: NOTE THAT THE PARITY BIT SHOULD SHOW
(1)                                ;: UP IN THE DATA IE. BIT SEVEN FOR
(1)                                ;: SEVEN LEVEL CODE
(1)                                ;: CHARACTER SENT: SYNC CHARACTER
(1)                                ;: NOTE: THIS TEST USES ONLY THE RECEIVER LOGIC
(1)
(5)
(4) 004132 000004
(4)                                ;: *****
(3) 004134 052777 000400 175564      BIS      #MRESET,@TXCSR ;MASTER RESET
(2) 004142 012777 000000 175552      MOV      #ISYMOD,@PARCSR ;SET THE MODE
(3) 004150 052777 000400 175550      BIS      #MRESET,@TXCSR ;MASTER RESET
(2)
(2)                                ;: SET MAINT DATA,CLK,BREAK,&MAINTENANCE MODE
(2) 004156 012777 064001 175542      MOV      #MTDATA!CLK!MINT!BREAK,@TXCSR
(2)
(2)                                ;: SET MODE: # OF BITS,PARITY SENSE,&LOAD SYNC REG
(2) 004164 012777 005626 175530      MOV      #ISYMOD!SEVEN!EVEPAR!226,@PARCSR
(1) 004172 016703 175520                    MOV      RXDBUF,R3     ;SET UP FOR ERROR MSG
(1) 004176 012767 000003 174720      MOV      #3,COUNT     ;# OF TIMES SYNC CHAR WILL BE SENT
(2) 004204 052777 000020 175500      BIS      #SYNSCH,@RXCSR ;SET SYNC SEARCH
(2)                                ;: POKE CLK TO GET RECEIVER INTO SYNCRIZATION....
(2) 004212 042777 020000 175506      BIC      #CLK,@TXCSR   ;POKE CLK DOWN
(2) 004220 052777 020000 175500      BIS      #CLK,@TXCSR   ;POKE CLK UP
(2)                                ;: POKE CLK TO GET LOGIC INTO SYNCRIZATION

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(2) 004226 042777 020000 175472 BIC #CLK,@TXCSR ;POKE CLK DOWN
(2) 004234 052777 020000 175464 BIS #CLK,@TXCSR ;POKE CLK UP
(1) 004242 052777 000400 175442 BIS #STPSYN,@RXCSR ;SET STRIP SYNC
(1) 004250 012767 000012 174644 2$: MOV #10,SHIFT ;# OF SHIFTS
(1) 004256 012767 001454 175214 1$: MOV #1454,$TMP1 ;SYNC CHAR + START&STOP+ PARITY
(1) 004264 004767 012656 1$: JSR PC,RPOKE ;SHIFT IN THIS CHARACTER
(1) 004270 105777 175416 TSTB @RXCSR ;RXDONE = 0 ?
(1) 004274 100001 BPL ;+4
(1) 004276 104004 ERROR 4 ;RXDONE SHOULD NOT BE SET
(1) 004300 005367 174620 DEC COUNT ;# OF SYNC CHARS
(1) 004304 001361 BNE 2$ ;GO AGAIN ?
(1) 004306 012700 000226 MOV #226,R0 ;EXPECTED
(1) 004312 017701 175400 MOV @RXDBUF,R1 ;ACTUAL
(1) ;NOTE THAT THIS IS THE FIRST TIME
(1) ;RXDBUF IS READ.....THERE SHOULD BE
(1) ;NO OVER RUN ERROR 4$
(1) 004316 020001 CMP R0,R1 ;COMPARE EXPECTED VS ACTUAL
(1) 004320 001401 BEQ ;+4
(1) 004322 104002 ERROR 2 ;DATA CHARS SHOULD COMPARE
(1) ;THERE SHOULD BE NO RXERR'S
(1) 004324 012767 000004 174572 MOV #4,COUNT ;# OF TIMES
(1) 004332 012700 110026 MOV #RXERR!PARER!26,R0 ;EXPECTED
(1) 004336 012767 001054 175134 3$: MOV #1054,$TMP1 ;BAD SYNC CHAR (WRONG PARITY)
(1) 004344 012767 000012 174550 3$: MOV #10,SHIFT ;# OF SHIFTS
(1) 004352 004767 012570 JSR PC,RPOKE ;SHIFT IN THIS CHAR
(1) 004356 105777 175330 TSTB @RXCSR ;RXDONE = 1?
(1) 004362 100401 BMI ;+4
(1) 004364 104004 ERROR 4 ;RXDONE SHOULD BE SET
(1) 004366 017701 175324 MOV @RXDBUF,R1 ;ACTUAL DATA
(1) 004372 020001 CMP R0,R1 ;COMPARE EXP VS ACT
(1) 004374 001401 BEQ ;+4
(1) 004376 104000 ERROR ;DID THE RESPECTIVE ERROR 4 STOP THE
(1) ;AUTOMATIC RESSETTING OF RXDONE & ERROR FLAGS
(1) ;.....CHECK THIS.....
(1) ;NOTE THAT THE PARITY BIT SHOULD
(1) ;SHOW UP IN THE DATA
(1) ;IE. BIT SEVEN FOR SEVEN LEVEL CODE
(1) 004400 005367 174520 DEC COUNT ;# OF SYNC CHARS
(1) 004404 001445 BEQ 5$ ;FINISHED ? GET OUT OF TEST
(1) 004406 022767 000003 174510 CMP #3,COUNT ;# OF SYNC CHARS
(1) 004414 001423 BEQ 6$ ;CHECK FRAME ERROR ?
(1) 004416 022767 000002 174500 CMP #2,COUNT ;# OF SYNC CHARS
(1) 004424 001426 BEQ 7$ ;CHECK FRAME ERROR & BAD PARITY ?
(1) ;NOPE THEN IT (COUNT) MUST BE = 1 THEREFORE....
(1) 004426 012767 000012 174466 MOV #10,SHIFT ;# OF SHIFTS
(1) 004434 012767 000054 175036 MOV #54,$TMP1 ;FRAME & PARITY ERROR
(1) 004442 004767 012500 JSR PC,RPOKE ;SHIFT IN THIS CHAR
(1) ;NOW DON'T READ THE RXDBUF TO CREATE OVER RUN
(1) 004446 012767 000054 175024 MOV #54,$TMP1 ;FRAME & PARITY ERROR
(1) 004454 012700 170026 MOV #RXERR!OVRRUN!FRMERR!PARER!26,R0 ;EXPECTED
(1) 004460 000167 177660 JMP 3$ ;DO IT AGAIN
(1) 004464 012767 000454 175006 6$: MOV #454,$TMP1 ;BAD STOP BIT FOR FRAME ERROR
(1) 004472 012700 120226 MOV #RXERR!FRMERR!226,R0 ;EXPECTED
(1) 004476 000167 177642 JMP 3$ ;DO IT AGAIN
(1) 004502 012767 000054 174770 7$: MOV #54,$TMP1 ;BAD STOP BIT & PARITY
(1) 004510 012700 130026 MOV #RXERR!FRMERR!PARER!26,R0 ;EXPECTED

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(1)
(1) 004704 020001          CMP      R0,R1      ;NO OVER RUN ERROR      4S
(1) 004706 001401          BEQ      +4          ;COMPARE EXPECTED VS ACTUAL
(1) 004710 104002          ERROR    2          ;DATA CHARS SHOULD COMPARE
(1)                                ;THERE SHOULD BE NO RXERR'S
(1) 004712 012767 000004 174204  MOV      #4,COUNT    ;# OF TIMES
(1) 004720 012700 110026          MOV      #RXERR!PARER!26,R0 ;EXPECTED
(1) 004724 012767 000454 174546  MOV      #454,$TMP1   ;BAD SYNC CHAR (WRONG PARITY)
(1) 004732 012767 000011 174162 3$:  MOV      #9,SHIFT    ;# OF SHIFTS
(1) 004740 004767 012202          JSR      PC,RPOKE    ;SHIFT IN THIS CHAR
(1) 004744 105777 174742          TSTB    @RXCSR ;RXDONE = 1?
(1) 004750 100401          BMI     +4
(1) 004752 104004          ERROR    4          ;RXDONE SHOULD BE SET
(1) 004754 017701 174736          MOV      @RXDBUF,R1 ;ACTUAL DATA
(1) 004760 020001          CMP      R0,R1      ;COMPARE EXP VS ACT
(1) 004762 001401          BEQ      +4
(1) 004764 104000          ERROR    ;DID THE RESPECTIVE ERROR      4 STOP THE
(1)                                ;AUTOMATIC RESSETTING OF RXDONE & ERROR FLAGS
(1)                                ;.....CHECK THIS.....
(1)                                ;NOTE THAT THE PARITY BIT SHOULD
(1)                                ;SHOW UP IN THE DATA
(1)                                ;IE. BIT SIX FOR SIX LEVEL CODE
(1) 004766 005367 174132          DEC     COUNT      ;# OF SYNC CHARS
(1) 004772 001445          BEQ     5$         ;FINISHED ? GET OUT OF TEST
(1) 004774 022767 000003 174122  CMP      #3,COUNT    ;# OF SYNC CHARS
(1) 005002 001423          BEQ     6$         ;CHECK FRAME ERROR ?
(1) 005004 022767 005002 174112  CMP      #2,COUNT    ;# OF SYNC CHARS
(1) 005012 001426          BEQ     7$         ;CHECK FRAME ERROR & BAD PARITY ?
(1)                                ;NOPE THEN IT (COUNT) MUST BE = 1 THEREFORE....
(1) 005014 012767 000011 174100  MOV      #9,SHIFT    ;# OF SHIFTS
(1) 005022 012767 000054 174450  MOV      #54,$TMP1   ;FRAME & PARITY ERROR
(1) 005030 004767 012112          JSR      PC,RPOKE    ;SHIFT IN THIS CHAR
(1)                                ;NOW DON'T READ THE RXDBUF TO CREATE OVER RUN
(1) 005034 012767 000054 174436  MOV      #54,$TMP1   ;FRAME & PARITY ERROR
(1) 005042 012700 170026          MOV      #RXERR!OVRRUN!FRMERR!PARER!26,R0 ;EXPECTED
(1) 005046 000167 177660          JMP     3$         ;DO IT AGAIN
(1) 005052 012767 000254 174420 6$:  MOV      #254,$TMP1  ;BAD STOP BIT FOR FRAME ERROR
(1) 005060 012700 120126          MOV      #RXERR!FRMERR!126,R0 ;EXPECTED
(1) 005064 000167 177642          JMP     3$         ;DO IT AGAIN
(1) 005070 012767 000054 174402 7$:  MOV      #54,$TMP1  ;BAD STOP BIT & PARITY
(1) 005076 012700 130026          MOV      #RXERR!FRMERR!PARER!26,R0 ;EXPECTED
(1) 005102 000167 177624          JMP     3$         ;DO IT AGAIN
(1) 005106
8155
(1)                                ;:THIS TEST PROVES THAT RXERR FREEZES THE "RECEIVER RESET"
(1)                                ;:WHILE IN STRIP SYNC MODE
(1)                                ;:THIS TEST FIRST PROVES THAT AUTOMATIC RESETS OCCUR WHEN
(1)                                ;:STRIP SYNC IS SET & SYNC CHARACTERS ARE SENT
(1)                                ;:.....BUT IF AN ERROR SHOULD OCCUR....THIS AUTOMATIC RESET
(1)                                ;:IS DISCOMBOBULATED
(1)                                ;:IE. FORCE PARITY ERROR WHILE STRIP SYNC IS SET
(1)                                ;:NOTE: NORMALLY THE LOGIC RESETS THE RXDONE & ERROR FLAGS
(1)                                ;:PROVIDING THAT ONLY GOOD SYNC CHARACTERS ARE SENT.....
(1)                                ;:BUT, IF AN RXERR OCCURS RXDONE PLUS RXERR ARE ASSERTED
(1)                                ;:MODE: ISOC (ISYMOD)
(1)                                ;:LENGTH: FIVE
(1)                                ;:PARITY: EVEPAR

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(1) 005350 001401      BEQ      +4
(1) 005352 104000      ERROR    :DID THE RESPECTIVE ERROR      4 STOP THE
(1)                                     :AUTOMATIC RESSETTING OF RXDONE & ERROR FLAGS
(1)                                     :.....CHECK THIS.....
(1)                                     :NOTE THAT THE PARITY BIT SHOULD
(1)                                     :SHOW UP IN THE DATA
(1)                                     :IE. BIT FIVE FOR FIVE LEVEL CODE
(1) 005354 005367 173544  DEC      COUNT      :# OF SYNC CHARS
(1) 005360 001445      BEQ      5$          :FINISHED ? GET OUT OF TEST
(1) 005362 022767 000003 173534  CMP      #3,COUNT    :# OF SYNC CHARS
(1) 005370 001423      BEQ      6$          :CHECK FRAME ERROR ?
(1) 005372 022767 000002 173524  CMP      #2,COUNT    :# OF SYNC CHARS
(1) 005400 001426      BEQ      7$          :CHECK FRAME ERROR & BAD PARITY ?
(1)                                     :NOPE THEN IT (COUNT) MUST BE = 1 THEREFORE....
(1) 005402 012767 000010 173512  MOV      #8,SHIFT    :# OF SHIFTS
(1) 005410 012767 000054 174062  MOV      #54,$TMP1    :FRAME & PARITY ERROR
(1) 005416 004767 011524      JSR      PC,RPOKE     :SHIFT IN THIS CHAR
(1)                                     ;NOW DON'T READ THE RXDBUF TO CREATE OVER RUN
(1) 005422 012767 000054 174050  MOV      #54,$TMP1    :FRAME & PARITY ERROR
(1) 005430 012700 170026      MOV      #RXERR!OVRRUN!FMERR!PARER!26,R0      :EXPECTED
(1) 005434 000167 177660      JMP      3$          :DO IT AGAIN
(1) 005440 012767 000154 174032 6$:  MOV      #154,$TMP1   :BAD STOP BIT FOR FRAME ERROR
(1) 005446 012700 120066      MOV      #RXERR!FMERR!66,R0      :EXPECTED
(1) 005452 000167 177642      JMP      3$          :DO IT AGAIN
(1) 005456 012767 000054 174014 7$:  MOV      #54,$TMP1    :BAD STOP BIT & PARITY
(1) 005464 012700 130026      MOV      #RXERR!FMERR!PARER!26,R0      :EXPECTED
(1) 005470 000167 177624      JMP      3$          :DO IT AGAIN
(1) 005474      5$:
8156                                     ::THIS TEST VERIFYS WORD LENGTH SELECT OF
(1)                                     ::THE TRANSMITTER SECTION,IT USES THE DNA FLAG
(1)                                     ::AND BIT WINDOW TO DETERMINE THAT IT WAS SELECTED
(1)                                     ::CORRECTLY
(1)                                     ::NOTE: DNA COMES UP ON THE FIRST RISING BIT
(1)                                     ::EDGE OF THE NEXT CHARACTER IF NO NEW CHARACTER IS
(1)                                     ::LOADED INTO TXDBUF
(1)                                     ::MODE:SYNINT
(1)                                     ::PARITY:NO PARITY
(1)                                     ::LENGTH:FIVE
(1)                                     ::
(5) *****
(4) 005474 000004      TST6:  SCOPE
(4) 005476 052777 000400 174222  BIS      #MRESET,@TXCSR :MASTER RESET
(2) 005504 012777 030000 174210  MOV      #SYNINT,@PARCSR :SET THE MODE
(3) 005512 052777 000400 174206  BIS      #MRESET,@TXCSR :MASTER RESET
(2)                                     ;SET MAINTENANCE MODE & SEND
(2)                                     ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 005520 012777 004020 174200  MOV      #MINT!SEND,@TXCSR
(2)                                     ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 005526 012777 030026 174166  MOV      #SYNINT!FIVE!NOPAR!26,@PARCSR
(1) 005534 016703 174166      MOV      TXCSR,R3      :SET UP FOR ERROR MSG
(1) 005540 112777 000021 174164  MOVB     #21,@TXDBUF    :LOAD CHAR
(1) 005546 012767 000021 173724  MOV      #21,$TMP1     :SHIFTED CHAR
(1) 005554 012767 000005 173340  MOV      #5,SHIFT      :# OF SHIFTS

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(2) ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 005744 012777 032026 173750 MOV #SYNINT,SIX!NOPAR!26,@PARCSR
(1) 005752 016703 173750 MOV TXCSR,R3 ;SET UP FOR ERROR MSG
(1) 005756 112777 000021 173746 MOVB #21,@TXDBUF ;LOAD CHAR
(1) 005764 012767 000021 173506 MOV #21,$TMP1 ;SHIFTED CHAR
(1) 005772 012767 000006 173122 MOV #6,$SHIFT ;# OF SHIFTS
(1) ;POKE CLK TO GET INTO SYNCRONIZATION
(2) 006000 052777 020000 173720 BIS #CLK,@TXCSR ;POKE CLK UP
(2) 006006 042777 020000 173712 BIC #CLK,@TXCSR ;POKE CLK DOWN
(1) 006014 005000 1$: CLR R0
(1) 006016 006067 173456 ROR $TMP1 ;FORCE CARRY
(1) 006022 103002 BCC 2$
(1) 006024 052700 002000 BIS #BITW,R0 ;EQUIV OF BIT WINDOW
(1) 006030 2$:
(2) 006030 052777 020000 173670 BIS #CLK,@TXCSR ;POKE CLK UP
(2) 006036 042777 020000 173662 BIC #CLK,@TXCSR ;POKE CLK DOWN
(1) 006044 017701 173656 MOV @TXCSR,R1 ;ACTUAL
(1) 006050 042701 075777 BIC #075777,R1 ;SAVE BITW & DNA
(1) 006054 020001 CMP R0,R1 ;COMPARE EXP VS ACT
(1) 006056 001401 BEQ +4
(1) 006060 104003 ERROR 3 ;BIT WINDOW DID NOT MATCH ACTUAL DATA
(1) ;BIT.....ALSO CHECK DNA
(1) 006062 005367 173034 DEC SHIFT ;# OF SHIFTS
(1) 006066 001352 BNE 1$ ;DO IT AGAIN ?
(1) ;NOW POKE CLK TO SEE DNA
(1) 006070 052777 020000 173630 BIS #CLK,@TXCSR ;POKE CLK
(1) 006076 012700 100000 MOV #100000,R0 ;EXPECTED
(1) 006102 017701 173620 MOV @TXCSR,R1 ;ACTUAL
(1) 006106 042701 077777 BIC #77777,R1 ;SAVE DNA ONLY
(1) 006112 020001 CMP R0,R1 ;COMPARE EXPECTED VS ACTUAL
(1) 006114 001401 BEQ +4
(1) 006116 104003 ERROR 3 ;DNA SHOULD BE SET
(1) ;IF DNA DID NOT SET ,CHECK WORD LENGTH
(1) ;SELECT LOGIC OF THE TRANSMITTER
(1) 006120 005777 173602 TST @TXCSR ;DNA ?
(1) 006124 100001 BPL +4
(1) 006126 104004 ERROR 4 ;DNA SHOULD NOT BE SET
(1) ;IT SHOULD HAVE BEEN CLEARED FROM
(1) ;PREVIOUS READ
(1)
(1)
8158 ;:THIS TEST VERIFYS WORD LENGTH SELECT OF
(1) ;:THE TRANSMITTER SECTION,IT USES THE DNA FLAG
(1) ;:AND BIT WINDOW TO DETERMINE THAT IT WAS SELECTED
(1) ;:CORRECTLY
(1) ;:NOTE: DNA COMES UP ON THE FIRST RISING BIT
(1) ;:EDGE OF THE NEXT CHARACTER IF NO NEW CHARACTER IS
(1) ;:LOADED INTO TXDBUF
(1) ;:MODE:SYNINT
(1) ;:PARITY:NO PARITY
(1) ;:LENGTH:SEVEN
(1) ;:
(5) ;:.....
(4) 006130 000004 TST10: SCOPE
(4)
(3) 006132 052777 000400 173566 BIS #MRESET,@TXCSR ;MASTER RESET
(2) 006140 012777 030000 173554 MOV #SYNINT,@PARCSR ;SET THE MODE

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(1)                                     ;PREVIOUS READ
(1)
8161                                     ::THIS TEST VERIFYS WORD LENGTH SELECT OF
(1)                                     ::THE TRANSMITTER SECTION,IT USES THE DNA FLAG
(1)                                     ::AND BIT WINDOW TO DETERMINE THAT IT WAS SELECTED
(1)                                     ::CORRECTLY
(1)                                     ::NOTE: DNA COMES UP ON THE FIRST RISING BIT
(1)                                     ::EDGE OF THE NEXT CHARACTER IF NO NEW CHARACTER IS
(1)                                     ::LOADED INTO TXDBUF
(1)                                     ::MODE:SYNEXT
(1)                                     ::PARITY:NO PARITY
(1)                                     ::LENGTH:SIX
(1)
(5)                                     ::.....
(4) 007002 000004                       TST13: SCOPE
(4)
(3) 007004 052777 000400 172714         BIS    #MRESET,@TXCSR ;MASTER RESET
(2) 007012 012777 020000 172702         MOV    #SYNEXT,@PARCSR ;SET THE MODE
(3) 007020 052777 000400 172700         BIS    #MRESET,@TXCSR ;MASTER RESET
(2)
(2)                                     ;SET MAINTENANCE MODE & SEND
(2)                                     ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 007026 012777 004020 172672         MOV    #MINT!SEND,@TXCSR
(2)
(2)                                     ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 007034 012777 022026 172660         MOV    #SYNEXT!SIX!NOPAR!26,@PARCSR
(1) 007042 016703 172660                 MOV    TXCSR,R3 ;SET UP FOR ERROR MSG
(1) 007046 112777 000021 172656         MOV    #21,@TXDBUF ;LOAD CHAR
(1) 007054 012767 000021 172416         MOV    #21,$TMP1 ;SHIFTED CHAR
(1) 007062 012767 000006 172032         MOV    #6,SHIFT ;# OF SHIFTS
(1)                                     ;POKE CLK TO GET INTO SYNCRONIZATION
(2) 007070 052777 020000 172630         BIS    #CLK,@TXCSR ;POKE CLK UP
(2) 007076 042777 020000 172622         BIC    #CLK,@TXCSR ;POKE CLK DOWN
(1) 007104 005000                         1$: CLR    R0
(1) 007106 006067 172366                 ROR    $TMP1 ;FORCE CARRY
(1) 007112 103002                         BCC    2$
(1) 007114 052700 002000                 BIS    #BITW,R0 ;EQUIV OF BIT WINDOW
(1) 007120
(2) 007120 052777 020000 172600         BIS    #CLK,@TXCSR ;POKE CLK UP
(2) 007126 042777 020000 172572         BIC    #CLK,@TXCSR ;POKE CLK DOWN
(1) 007134 017701 172566                 MOV    @TXCSR,R1 ;ACTUAL
(1) 007140 042701 075777                 BIC    #075777,R1 ;SAVE BITW & DNA
(1) 007144 020001                         CMP    R0,R1 ;COMPARE EXP VS ACT
(1) 007146 001401                         BEQ    +4
(1) 007150 104003                         ERROR  3 ;BIT WINDOW DID NOT MATCH ACTUAL DATA
(1)                                     ;BIT.....ALSO CHECK DNA
(1) 007152 005367 171744                 DEC    SHIFT ;# OF SHIFTS
(1) 007156 001352                         BNE    1$ ;DO IT AGAIN ?
(1)
(1)                                     ;NOW POKE CLK TO SEE DNA
(1) 007160 052777 020000 172540         BIS    #CLK,@TXCSR ;POKE CLK
(1) 007166 012700 100000                 MOV    #100000,R0 ;EXPECTED
(1) 007172 017701 172530                 MOV    @TXCSR,R1 ;ACTUAL
(1) 007176 042701 077777                 BIC    #77777,R1 ;SAVE DNA ONLY
(1) 007202 020001                         CMP    R0,R1 ;COMPARE EXPECTED VS ACTUAL
(1) 007204 001401                         BEQ    +4
(1) 007206 104003                         ERROR  3 ;DNA SHOULD BE SET

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(1) 007404 012700 100000      MOV    #100000,R0      ;EXPECTED
(1) 007410 017701 172312      MOV    @TXCSR,R1      ;ACTUAL
(1) 007414 042701 077777      BIC    #77777,R1      ;SAVE DNA ONLY
(1) 007420 020001              CMP    R0,R1          ;COMPARE EXPECTED VS ACTUAL
(1) 007422 001401              BEQ    +4
(1) 007424 104003              ERROR  3              ;DNA SHOULD BE SET
(1)                               ;IF DNA DID NOT SET ,CHECK WORD LENGTH
(1)                               ;SELECT LOGIC OF THE TRANSMITTER
(1) 007426 005777 172274      TST    @TXCSR         ;DNA ?
(1) 007432 100001              BPL    +4
(1) 007434 104004              ERROR  4              ;DNA SHOULD NOT BE SET
(1)                               ;IT SHOULD HAVE BEEN CLEARED FROM
(1)                               ;PREVIOUS READ

8163
(1)                               ::THIS TEST VERIFYS WORD LENGTH SELECT OF
(1)                               ::THE TRANSMITTER SECTION,IT USES THE DNA FLAG
(1)                               ::AND BIT WINDOW TO DETERMINE THAT IT WAS SELECTED
(1)                               ::CORRECTLY
(1)                               ::NOTE: DNA COMES UP ON THE FIRST RISING BIT
(1)                               ::EDGE OF THE NEXT CHARACTER IF NO NEW CHARACTER IS
(1)                               ::LOADED INTO TXDBUF
(1)                               ::MODE:SYNEXT
(1)                               ::PARITY:NO PARITY
(1)                               ::LENGTH:EIGHT
(1)                               ::
(5)                               ::*****
(4) 007436 000004              IST15: SCOPE
(4)
(3) 007440 052777 000400 172260      BIS    #MRESET,@TXCSR ;MASTER RESET
(2) 007446 012777 020000 172246      MOV    #SYNEXT,@PARCSR ;SET THE MODE
(3) 007454 052777 000400 172244      BIS    #MRESET,@TXCSR ;MASTER RESET
(2)
(2)                               ;SET MAINTENANCE MODE & SEND
(2)                               ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 007462 012777 004020 172236      MOV    #MINT!SEND,@TXCSR
(2)
(2)                               ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 007470 012777 026026 172224      MOV    #SYNEXT!EIGHT!NOPAR!26,@PARCSR
(1) 007476 016703 172224              MOV    TXCSR,R3      ;SET UP FOR ERROR MSG
(1) 007502 112777 000021 172222      MOV    #21,@TXDBUF   ;LOAD CHAR
(1) 007510 012767 000021 171762      MOV    #21,$TMP1     ;SHIFTED CHAR
(1) 007516 012767 000010 171376      MOV    #8,$SHIFT     ;# OF SHIFTS
(1)                               ;POKE CLK TO GET INTO SYNCHRONIZATION
(2) 007524 052777 020000 172174      BIS    #CLK,@TXCSR   ;POKE CLK UP
(2) 007532 042777 020000 172166      BIC    #CLK,@TXCSR   ;POKE CLK DOWN
(1) 007540 005000              1$: CLR    R0
(1) 007542 006067 171732              ROR    $TMP1        ;FORCE CARRY
(1) 007546 103002              BCC    2$
(1) 007550 052700 002000              BIS    #BITW,R0      ;EQUIV OF BIT WINDOW
(1) 007554
(2) 007554 052777 020000 172144      BIS    #CLK,@TXCSR   ;POKE CLK UP
(2) 007562 042777 020000 172136      BIC    #CLK,@TXCSR   ;POKE CLK DOWN
(1) 007570 017701 172132              MOV    @TXCSR,R1     ;ACTUAL
(1) 007574 042701 075777              BIC    #075777,R1    ;SAVE BITW & DNA
(1) 007600 020001              CMP    R0,R1         ;COMPARE EXP VS ACT
(1) 007602 001401              BEQ    +4

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(1) 007604 104003          ERROR 3          ;BIT WINDOW DID NOT MATCH ACTUAL DATA
(1)                                ;BIT.....ALSO CHECK DNA
(1) 007606 005367 171310  DEC  SHIFT          ;# OF SHIFTS
(1) 007612 001352          BNE  1$          ;DO IT AGAIN ?
(1)                                ;NOW POKE CLK TO SEE DNA
(1) 007614 052777 020000 172104  BIS  #CLK,@TXCSR      ;POKE CLK
(1) 007622 012700 100000      MOV  #100000,R0      ;EXPECTED
(1) 007626 017701 172074      MOV  @TXCSR,R1       ;ACTUAL
(1) 007632 042701 077777      BIC  #77777,R1      ;SAVE DNA ONLY
(1) 007636 020001          CMP  R0,R1          ;COMPARE EXPECTED VS ACTUAL
(1) 007640 001401          BEQ  +4
(1) 007642 104003          ERROR 3          ;DNA SHOULD BE SET
(1)                                ;IF DNA DID NOT SET ,CHECK WORD LENGTH
(1)                                ;SELECT LOGIC OF THE TRANSMITTER
(1) 007644 005777 172056      TST  @TXCSR        ;DNA ?
(1) 007650 100001          BPL  +4
(1) 007652 104004          ERROR 4          ;DNA SHOULD NOT BE SET
(1)                                ;IT SHOULD HAVE BEEN CLEARED FROM
(1)                                ;PREVIOUS READ
(1)                                ;: THIS TEST VERIFYS CHARACTER PLUS PARITY GENERATION
(1)                                ;: OF THE TRANSMITTER SECTION.
(1)                                ;: IT ALSO CHECKS DNA TIMING
(1)                                ;: MODE:SYNINT
(1)                                ;: LENGTH:FIVE PLUS PARITY
(1)                                ;: PARITY:EVEPAR
(1)                                ;: CHARACTER:25
(1)                                ;:
(5)                                ;:*****
(4) 007654 000004          TST16: SCOPE
(4)
(3) 007656 052777 000400 172042  BIS  #MRESET,@TXCSR ;MASTER RESET
(2) 007664 012777 030000 172030  MOV  #SYNINT,@PARCSR ;SET THE MODE
(3) 007672 052777 000400 172026  BIS  #MRESET,@TXCSR ;MASTER RESET
(2)
(2)                                ;SET MAINTENANCE MODE & SEND
(2)                                ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 007700 012777 004020 172020  MOV  #MINT!SEND,@TXCSR
(2)
(2)                                ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 007706 012777 031426 172006  MOV  #SYNINT!FIVE!EVEPAR!26,@PARCSR
(1) 007714 016703 172006      MOV  TXCSR,R3       ;SET UP FOR ERROR MSG
(1) 007720 112777 000025 172004  MOVB #25,@TXDBUF   ;LOAD DATA CHAR
(1) 007726 012767 000065 171544  MOV  #65,$TMP1     ;TO BE SHIFTED CHAR
(1) 007734 012767 000006 171160  MOV  #6,SHIFT      ;# OF SHIFTS
(1)                                ;POKE CLK TO GET INTO SYNCRONIZATION
(2) 007742 052777 020000 171756  BIS  #CLK,@TXCSR   ;POKE CLK UP
(2) 007750 042777 020000 171750  BIC  #CLK,@TXCSR   ;POKE CLK DOWN
(1) 007756 005000          1$: CLR  R0
(1) 007760 006067 171514      ROR  $TMP1         ;FORCE CARRY
(1) 007764 103002          BCC  2$          ;BR IF CARRY CLR
(1) 007766 052700 062000      BIS  #BITW,R0     ;EQUIV OF BITW
(1) 007772          2$:
(2) 007772 052777 020000 171726  BIS  #CLK,@TXCSR   ;POKE CLK UP
(2) 010000 042777 020000 171720  BIC  #CLK,@TXCSR   ;POKE CLK DOWN
(1) 010006 017701 171714      MOV  @TXCSR,R1     ;ACTUAL

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(1) 010012 042701 075777      BIC    #075777,R1      ;SAVE BITW & DNA
(1) 010016 020001              CMP    RO,R1          ;COMPARE EXP VS ACT
(1) 010020 001401              BEQ    +4
(1) 010022 104003              ERROR  3              ;BIT WINDOW DID NOT MATCH ACTUAL DATA
(1)                                ;BIT...ALSO CHECK DNA
(1) 010024 005367 171072      DEC    SHIFT          ;# OF SHIFTS
(1) 010030 001352              BNE    1$            ;DO IT AGAIN ?
(1)                                ;NOW POKE CLK TO SEE DNA
(1) 010032 052777 020000 171666  BIS    #CLK,@TXCSR    ;POKE CLK
(1) 010040 012700 100000              MOV    #100000,RO     ;EXPECTED
(1) 010044 017701 171656              MOV    @TXCSR,R1     ;ACTUAL
(1) 010050 042701 077777      BIC    #77777,R1     ;SAVE DNA ONLY
(1) 010054 020001              CMP    RO,R1          ;COMPARE EXP VS ACT
(1) 010056 001401              BEQ    +4
(1) 010060 104003              ERROR  3              ;DNA SHOULD BE SET
(1)                                ;IF DNA DID NOT SET
(1)                                ;CHECK WORD LENGTH SELECT LOGIC
(1)
(1)                                ;:THIS TEST VERIFYS CHARACTER PLUS PARITY GENERATION
(1)                                ;:OF THE TRANSMITTER SECTION.
(1)                                ;:IT ALSO CHECKS DNA TIMING
(1)                                ;:MODE:SYNINT
(1)                                ;:LENGTH:FIVE PLUS PARITY
(1)                                ;:PARITY:ODDPAR
(1)                                ;:CHARACTER:25
(1)                                ;:
(5)                                ;:*****
(4) 010062 000004              TST17: SCOPE
(4)
(3) 010064 052777 000400 171634  BIS    #MRESET,@TXCSR ;MASTER RESET
(2) 010072 012777 030000 171622  MOV    #SYNINT,@PARCSR ;SET THE MODE
(3) 010100 052777 000400 171620  BIS    #MRESET,@TXCSR ;MASTER RESET
(2)
(2)                                ;SET MAINTENANCE MODE & SEND
(2)                                ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 010106 012777 004020 171612  MOV    #MINT!SEND,@TXCSR
(2)
(2)                                ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 010114 012777 031026 171600  MOV    #SYNINT!FIVE!ODDPAR!26,@PARCSR
(1) 010122 016703 171600              MOV    TXCSR,R3      ;SET UP FOR ERROR MSG
(1) 010126 112777 000025 171576  MOVB  #25,@TXDBUF    ;LOAD DATA CHAR
(1) 010134 012767 000025 171336  MOV    #25,$TMP1     ;TO BE SHIFTED CHAR
(1) 010142 012767 000006 170752  MOV    #6,SHIFT      ;# OF SHIFTS
(1)                                ;POKE CLK TO GET INTO SYNCHRONIZATION
(2) 010150 052777 020000 171550  BIS    #CLK,@TXCSR    ;POKE CLK UP
(2) 010156 042777 020000 171542  BIC    #CLK,@TXCSR    ;POKE CLK DOWN
(1) 010164 005000              1$:  CLR    RO
(1) 010166 006067 171306              ROR    $TMP1         ;FORCE CARRY
(1) 010172 103002              BCC   2$            ;BR IF CARRY CLR
(1) 010174 052700 002000              BIS    #BITW,RO      ;EQUIV OF BITW
(1) 010200
(2) 010200 052777 020000 171520  BIS    #CLK,@TXCSR    ;POKE CLK UP
(2) 010206 042777 020000 171512  BIC    #CLK,@TXCSR    ;POKE CLK DOWN
(1) 010214 017701 171506              MOV    @TXCSR,R1     ;ACTUAL
(1) 010220 042701 075777      BIC    #075777,R1     ;SAVE BITW & DNA
(1) 010224 020001              CMP    RO,R1          ;COMPARE EXP VS ACT

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(1) 010226 001401      BEQ      +4
(1) 010230 104003      ERROR    3      ;BIT WINDOW DID NOT MATCH ACTUAL DATA
(1)                                     ;BIT...ALSO CHECK DNA
(1) 010232 005367 170664  DEC      SHIFT  ;# OF SHIFTS
(1) 010236 001352      BNE      1$      ;DO IT AGAIN ?
(1)                                     ;NOW POKE CLK TO SEE DNA
(1) 010240 052777 020000 171460  BIS      #CLK,@TXCSR ;POKE CLK
(1) 010246 012700 100000      MOV      #100000,R0 ;EXPECTED
(1) 010252 017701 171450      MOV      @TXCSR,R1 ;ACTUAL
(1) 010256 042701 077777      BIC      #77777,R1 ;SAVE DNA ONLY
(1) 010262 020001      CMP      R0,R1 ;COMPARE EXP VS ACT
(1) 010264 001401      BEQ      +4
(1) 010266 104003      ERROR    3      ;DNA SHOULD BE SET
(1)                                     ;IF DNA DID NOT SET
(1)                                     ;CHECK WORD LENGTH SELECT LOGIC
(1)
(1)
(1)
8166
(1)                                     ;:THIS TEST VERIFYS CHARACTER PLUS PARITY GENERATION
(1)                                     ;:OF THE TRANSMITTER SECTION.
(1)                                     ;:IT ALSO CHECKS DNA TIMING
(1)                                     ;:MODE:ISYMOD
(1)                                     ;:LENGTH:FIVE PLUS PARITY
(1)                                     ;:PARITY:EVEPAR
(1)                                     ;:CHARACTER:25
(1)
(5)
(4) 010270 000004      ;*****
(4) TST20: SCOPE
(3) 010272 052777 000400 171426  BIS      #MRESET,@TXCSR ;MASTER RESET
(2) 010300 012777 000000 171414  MOV      #ISYMOD,@PARCSR ;SET THE MODE
(3) 010306 052777 000400 171412  BIS      #MRESET,@TXCSR ;MASTER RESET
(2)
(2) ;SET MAINTENANCE MODE & SEND
(2) ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 010314 012777 004020 171404  MOV      #MINT!SEND,@TXCSR
(2)
(2) ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 010322 012777 001426 171372  MOV      #ISYMOD!FIVE!EVEPAR!26,@PARCSR
(1) 010330 016703 171372      MOV      TXCSR,R3 ;SET UP FOR ERROR MSG
(1) 010334 112777 000025 171370  MOVB    #25,@TXDBUF ;LOAD DATA CHAR
(1) 010342 012767 000352 171130  MOV      #352,$TMP1 ;TO BE SHIFTED CHAR
(1) 010350 012767 000010 170544  MOV      #8,$SHIFT ;# OF SHIFTS
(1)
(2) ;POKE CLK TO GET INTO SYNCHRONIZATION
(2) 010356 052777 020000 171342  BIS      #CLK,@TXCSR ;POKE CLK UP
(2) 010364 042777 020000 171334  BIC      #CLK,@TXCSR ;POKE CLK DOWN
(1) 010372 005000      CLR      R0
(1) 010374 006067 171100      ROR      $TMP1 ;FORCE CARRY
(1) 010400 103002      BCC     2$      ;BR IF CARRY CLR
(1) 010402 052700 002000      BIS      #BITW,R0 ;EQUIV OF BITW
(1) 010406
(2) 010406 052777 020000 171312  BIS      #CLK,@TXCSR ;POKE CLK UP
(2) 010414 042777 020000 171304  BIC      #CLK,@TXCSR ;POKE CLK DOWN
(1) 010422 017701 171300      MOV      @TXCSR,R1 ;ACTUAL
(1) 010426 042701 075777      BIC      #075777,R1 ;SAVE BITW & DNA
(1) 010432 020001      CMP      R0,R1 ;COMPARE EXP VS ACT
(1) 010434 001401      BEQ      +4
(1) 010436 104003      ERROR    3      ;BIT WINDOW DID NOT MATCH ACTUAL DATA

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(1) 010652 001352      BNE 1$ ;DO IT AGAIN ?
(1) ;NOW POKE CLK TO SEE DNA
(1) 010654 052777 020000 171044 BIS #CLK,@TXCSR ;POKE CLK
(1) 010662 012700 000000 MOV #0,R0 ;EXPECTED
(1) 010666 017701 171034 MOV @TXCSR,R1 ;ACTUAL
(1) 010672 042701 077777 BIC #77777,R1 ;SAVE DNA ONLY
(1) 010676 020001 CMP R0,R1 ;COMPARE EXP VS ACT
(1) 010700 001401 BEQ +4
(1) 010702 104003 ERROR 3 ;DNA SHOULD BE SET
(1) ;IF DNA DID NOT SET
(1) ;CHECK WORD LENGTH SELECT LOGIC
(1)
(1)
(1)
8168
8169
(1) ;:THIS TEST VERIFYS CHARACTER PLUS PARITY GENERATION
(1) ;:OF THE TRANSMITTER SECTION.
(1) ;:IT ALSO CHECKS DNA TIMING
(1) ;:MODE:SYNINT
(1) ;:LENGTH:SIX PLUS PARITY
(1) ;:PARITY:EVEPAR
(1) ;:CHARACTER:25
(1) ;:
(5) ;:*****
(4) 010704 000004 TST2: SCOPE
(4)
(3) 010706 052777 000400 171012 BIS #MRESET,@TXCSR ;MASTER RESET
(2) 010714 012777 030000 171000 MOV #SYNINT,@PARCSR ;SET THE MODE
(3) 010722 052777 000400 170776 BIS #MRESET,@TXCSR ;MASTER RESET
(2)
(2) ;SET MAINTENANCE MODE & SEND
(2) ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 010730 012777 004020 170770 MOV #MINT!SEND,@TXCSR
(2)
(2) ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 010736 012777 033426 170756 MOV #SYNINT!SIX!EVEPAR!26,@PARCSR
(1) 010744 016703 170756 MOV TXCSR,R3 ;SET UP FOR ERROR MSG
(1) 010750 112777 000025 170754 MOVB #25,@TXDBUF ;LOAD DATA CHAR
(1) 010756 012767 000125 170514 MOV #125,$TMP1 ;TO BE SHIFTED CHAR
(1) 010764 012767 000007 170130 MOV #7,SHIFT ;# OF SHIFTS
(1) ;POKE CLK TO GET INTO SYNCHRONIZATION
(2) 010772 052777 020000 170726 BIS #CLK,@TXCSR ;POKE CLK UP
(2) 011000 042777 020000 170720 BIC #CLK,@TXCSR ;POKE CLK DOWN
(1) 011006 005000 CLR R0
(1) 011010 006067 170464 ROR $TMP1 ;FORCE CARRY
(1) 011014 103002 BCC 2$ ;BR IF CARRY CLR
(1) 011016 052700 002000 BIS #BITW,R0 ;EQUIV OF BITW
(1) 011022
(2) 011022 052777 020000 170676 BIS #CLK,@TXCSR ;POKE CLK UP
(2) 011030 042777 020000 170670 BIC #CLK,@TXCSR ;POKE CLK DOWN
(1) 011036 017701 170664 MOV @TXCSR,R1 ;ACTUAL
(1) 011042 042701 075777 BIC #075777,R1 ;SAVE BITW & DNA
(1) 011046 020001 CMP R0,R1 ;COMPARE EXP VS ACT
(1) 011050 001401 BEQ +4
(1) 011052 104003 ERROR 3 ;BIT WINDOW DID NOT MATCH ACTUAL DATA
(1) ;BIT...ALSO CHECK DNA
(1) 011054 005367 170042 DEC SHIFT ;# OF SHIFTS
(1) 011060 001352 BNE 1$ ;DO IT AGAIN ?

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INITIALIZE THE COMMON TAGS

```
(1) ;NOW POKE CLK TO SEE DNA
(1) 011062 052777 020000 170636 BIS #CLK,@TXCSR ;POKE CLK
(1) 011070 012700 100000 MOV #100000,R0 ;EXPECTED
(1) 011074 017701 170626 MOV @TXCSR,R1 ;ACTUAL
(1) 011100 042701 077777 BIC #77777,R1 ;SAVE DNA ONLY
(1) 011104 020001 CMP RO,R1 ;COMPARE EXP VS ACT
(1) 011106 001401 BEQ +4
(1) 011110 104003 ERROR 3 ;DNA SHOULD BE SET
;IF DNA DID NOT SET
;CHECK WORD LENGTH SELECT LOGIC

::THIS TEST VERIFYS CHARACTER PLUS PARITY GENERATION
::OF THE TRANSMITTER SECTION.
::IT ALSO CHECKS DNA TIMING
::MODE:SYNINT
::LENGTH:SIX PLUS PARITY
::PARITY:ODDPAR
::CHARACTER:25
.....
(5)
(4) 011112 000004 TST23: SCOPE
(4)
(3) 011114 052777 000400 170604 BIS #MRESET,@TXCSR ;MASTER RESET
(2) 011122 012777 030000 170572 MOV #SYNINT,@PARCSR ;SET THE MODE
(3) 011130 052777 000400 170570 BIS #MRESET,@TXCSR ;MASTER RESET
(2)
(2) ;SET MAINTENANCE MODE & SEND
;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 011136 012777 004020 170562 MOV #MINT!SEND,@TXCSR
(2)
(2) ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 011144 012777 033026 170550 MOV #SYNINT!SIX!ODDPAR!26,@PARCSR
(1) 011152 016703 170550 MOV TXCSR,R3 ;SET UP FOR ERROR MSG
(1) 011156 112777 000025 170546 MOVB #25,@TXDBUF ;LOAD DATA CHAR
(1) 011164 012767 000025 170306 MOV #25,$TMP1 ;TO BE SHIFTED CHAR
(1) 011172 012767 000007 167722 MOV #7,SHIFT ;# OF SHIFTS
(1) ;POKE CLK TO GET INTO SYNCHRONIZATION
(2) 011200 052777 020000 170520 BIS #CLK,@TXCSR ;POKE CLK UP
(2) 011206 042777 020000 170512 BIC #CLK,@TXCSR ;POKE CLK DOWN
(1) 011214 005000 CLR RO
(1) 011216 006067 170256 ROR $TMP1 ;FORCE CARRY
(1) 011222 103002 BCC 2$ ;BR IF CARRY CLR
(1) 011224 052700 002000 BIS #BITW,RO ;EQUIV OF BITW
(1) 011230
(2) 011230 052777 020000 170470 BIS #CLK,@TXCSR ;POKE CLK UP
(2) 011236 042777 020000 170462 BIC #CLK,@TXCSR ;POKE CLK DOWN
(1) 011244 017701 170456 MOV @TXCSR,R1 ;ACTUAL
(1) 011250 042701 075777 BIC #075777,R1 ;SAVE BITW & DNA
(1) 011254 020001 CMP RO,R1 ;COMPARE EXP VS ACT
(1) 011256 001401 BEQ +4
(1) 011260 104003 ERROR 3 ;BIT WINDOW DID NOT MATCH ACTUAL DATA
;BIT...ALSO CHECK DNA
(1) 011262 005367 167634 DEC SHIFT ;# OF SHIFTS
(1) 011266 001352 BNE 1$ ;DO IT AGAIN ?
(1) ;NOW POKE CLK TO SEE DNA
(1) 011270 052777 020000 170430 BIS #CLK,@TXCSR ;POKE CLK
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(1) 011276 012700 100000      MOV      #100000,R0      :EXPECTED
(1) 011302 017701 170420      MOV      @TXCSR,R1      :ACTUAL
(1) 011306 042701 077777      BIC      #77777,R1      :SAVE DNA ONLY
(1) 011312 020001      CMP      R0,R1          :COMPARE EXP VS ACT
(1) 011314 001401      BEQ     +4
(1) 011316 104003      ERROR   3              :DNA SHOULD BE SET
(1)                                :IF DNA DID NOT SET
(1)                                :CHECK WORD LENGTH SELECT LOGIC
(1)
(1)
(1)
8171                                ::THIS TEST VERIFYS CHARACTER PLUS PARITY GENERATION
(1)                                ::OF THE TRANSMITTER SECTION.
(1)                                ::IT ALSO CHECKS DNA TIMING
(1)                                ::MODE:ISYMOD
(1)                                ::LENGTH:SIX PLUS PARITY
(1)                                ::PARITY:EVEPAR
(1)                                ::CHARACTER:25
(1)                                ::
(5)                                ::*****
(4) 011320 000004      TST24: SCOPE
(4)
(3) 011322 052777 000400 170376      BIS      #MRESET,@TXCSR :MASTER RESET
(2) 011330 012777 000000 170364      MOV      #ISYMOD,@PARCSR :SET THE MODE
(3) 011336 052777 000400 170362      BIS      #MRESET,@TXCSR :MASTER RESET
(2)
(2)                                ;SET MAINTENANCE MODE & SEND
(2)                                ;NOTE:BIT WINDOW&CLK ARE CLEARED (MTDATA=0)
(2) 011344 012777 004020 170354      MOV      #MINT!SEND,@TXCSR
(2)
(2)                                ;SET MODE,# OF BITS,PARITY SENSE,& LOAD SYNC REG
(2) 011352 012777 003426 170342      MOV      #ISYMOD!SIX!EVEPAR!26,@PARCSR
(1) 011360 016703 170342      MOV      TXCSR,R3      :SET UP FOR ERROR MSG
(1) 011364 112777 000025 170340      MOV      #25,@TXDBUF   :LOAD DATA CHAR
(1) 011372 012767 000652 170100      MOV      #652,$TMP1    :TO BE SHIFTED CHAR
(1) 011400 012767 000011 167514      MOV      #9,$SHIFT     :# OF SHIFTS
(1)                                ;POKE CLK TO GET INTO SYNCHRONIZATION
(2) 011406 052777 020000 170312      BIS      #CLK,@TXCSR   :POKE CLK UP
(2) 011414 042777 020000 170304      BIC      #CLK,@TXCSR   :POKE CLK DOWN
(1) 011422 005000      1$: CLR      R0
(1) 011424 006067 170050      ROR      $TMP1        :FORCE CARRY
(1) 011430 103002      BCC     2$           :BR IF CARRY CLR
(1) 011432 052700 002000      BIS      #BITW,R0      :EQUIV OF BITW
(1) 011436      2$:
(2) 011436 052777 020000 170262      BIS      #CLK,@TXCSR   :POKE CLK UP
(2) 011444 042777 020000 170254      BIC      #CLK,@TXCSR   :POKE CLK DOWN
(1) 011452 017701 170250      MOV      @TXCSR,R1      :ACTUAL
(1) 011456 042701 075777      BIC      #075777,R1     :SAVE BITW & DNA
(1) 011462 020001      CMP      R0,R1          :COMPARE EXP VS ACT
(1) 011464 001401      BEQ     +4
(1) 011466 104003      ERROR   3              :BIT WINDOW DID NOT MATCH ACTUAL DATA
(1)                                :BIT,...ALSO CHECK DNA
(1) 011470 005367 167426      DEC     SHIFT         :# OF SHIFTS
(1) 011474 001352      BNE     1$           :DO IT AGAIN ?
(1)                                ;NOW POKE CLK TO SEE DNA
(1) 011476 052777 020000 170222      BIS      #CLK,@TXCSR   :POKE CLK
(1) 011504 012700 000000      MOV      #0,R0         :EXPECTED
(1) 011510 017701 170212      MOV      @TXCSR,R1      :ACTUAL
```



```
(1)                                     :IF DNA DID NOT SET
(1)                                     :CHECK WORD LENGTH SELECT LOGIC
(1)
8177
8178
(2)                                     :END OF PASS
(2)                                     :TYPE NAME OF TEST
(2)                                     :UPDATE PASS COUNT
(2)                                     :CHECK FOR EXIT TO ACT-11
(2)                                     :RESTART TEST
(2)
(2) 012350 000004 .EOP: SCOPE
(2) 012352 004767 000340 JSR PC,CKSWR
(2) 012356 104401 TYPE ;TYPE NAME OF TEST
(2) 012360 015506 MEPASS
(2) 012362 104413 012614 CONVRT ,OUTCRY
(2) 012366 104401 015325 TYPE ,DEVICE
(2) 012372 105767 166554 TSTB MULTD ;ARE YOU RUNNING MULTIPLE DEVICES ?
(2) 012376 001511 BEQ CCC ;NO,JUMP AROUND
(2) 012400 005767 166562 TST ACTREG ;ARE ANY DEVICES ACTIVE ?
(2) 012404 001007 BNE RUNIT ;YES
(2) 012406 104401 015337 TYPE ,MCOV ;NO
(2) 012412 016700 166550 MOV ACTREG,R0 ;DISPLAY ACTREG
(2) 012416 000000 HALT ;SELECT SOMETHING TO RUN @ ACTREG:
(2) 012420 000167 167526 ;SELECT SWITCHES & HIT CONTINUE (PUT SW00 =1)
(2) 012424 062767 000010 166522 RUNIT: ADD #10,BASEADD ;START OVER AGAIN.....YOU DESELECTED EVERYTHING
(2) 012432 062767 000010 166522 ZERO: ADD #10,BASEIV ;NEXT BLOCK (ADDRESSES)
(2) 012440 000241 CLC ;NEXT BLOCK (VECTORS)
(2) 012442 006167 166522 ROL ROTADD ;UP DATE ROTATING POINTER
(2) 012446 103410 BCS 2$ ;IS IT THE LAST DEVICE
(2) 012450 036767 166514 166510 BIT ROTADD,ACTREG ;TO BE TESTED IN THIS PASS ?
(2) 012456 001762 BEQ RUNIT ;TEST THIS DEVICE FOR ACTIVE STATUS
(2) 012460 004767 000034 JSR PC,REPLAY ;IF NOT ACTIVE, TRY NEXT ADDRESS
(2) 012464 000167 000210 JMP PC,REPLAY ;CALCULATE NEW PARAMETERS
(2) 012470 012767 000001 166472 2$: MOV RESTR ;YES IT WAS ACTIVE,TEST THIS DEVICE
(2) 012476 016767 166454 166450 MOV #1,ROTADD ;OK!,NOW SET UP ROTATING
(2) 012504 016767 166454 166450 MOV ;POINTER FOR NEXT MULTIPLE PASS
(2) 012512 004767 000002 JSR KEEPADD,BASEADD ;RESTORE BASE ADDRESS
(2) 012516 000441 BR KEEPIV,BASEIV ;RESTORE BASE INTERRUPT VECTORS
(2) 012520 016767 166430 004416 REPLAY: MOV PC,REPLAY ;CALC NEW PARAMETERS
(2) 012526 004767 004260 JSR CCC ;JUMP AROUND REPLAY
(2) 012532 016767 166424 167176 MOV BASEADD,DUBASE ;SET UP FOR NEW ADDRESSES
(2) 012540 062767 000002 166414 ADD PC,DUADDR ;CREATE NEW ADDRESSES
(2) 012546 016767 166410 167164 MOV BASEIV,DURIV ;CREATE DURIV
(2) 012554 062767 000002 166400 ADD #2,BASEIV ;CREATE DURIS
(2) 012562 016767 166374 167152 MOV BASEIV,DURIS ;CREATE DURIS
(2) 012570 062767 000002 166364 ADD #2,BASEIV ;CREATE DUTIV
(2) 012576 016767 166360 167140 MOV BASEIV,DUTIV ;CREATE DUTIS
(2) 012604 016767 167126 166350 MOV DURIV,BASEIV ;RESTORE
(2) 012612 000207 RTS PC
(2) 012614 000001 OUTCRY: 1
(2) 012616 006 002 .BYTE 6,2
```



```

(2) 012620 001712 RXCSR
(2)
(2) 012622 CCC:
(2) 012622 005067 166554 CLR $STNM ;CLEAR TEST NUMBER
(2) 012626 005067 166564 CLR $ERRPC ;CLEAR LAST ERROR PC
(2) 012632 005067 166545 CLR $ERFLG ;CLEAR ERROR FLAG
(2) 012636 005267 166250 INC PASCNT ;UPDATE PASS COUNT
(2) 012642 016767 166244 166232 MOV PASCNT,LIGHTS ;DISPLAY PASS COUNT
(2) 012650 016767 166236 166656 MOV PASCNT,$PASS ;PASS COUNT TO APT
(2) 012656 013701 000042 MOV @#42,R1 ;CHECK FOR ACT-11 OR DDP
(2) 012662 001406 BEQ RESTRT ;IF NO CONTINUE TESTING
(2) 012664 000005 RESET
(2) 012666 000005 RESET
(2) 012670 004711 $ENDAD: JSR PC,(R1)
(2) 012672 000240 NOP
(2) 012674 000240 NOP
(2) 012676 000240 NOP
(2) 012700 RESTRT:
(2) 012700 012767 003376 166500 MOV #TST1+2,$LPADR ;LOAD LAST ADDR
(2) 012706 004767 000004 JSR PC,CKSWR
(2) 012712 000167 170372 JMP .BEGIN
(2)
(2) ;CHECK SWITCH REGISTER ROUTINE.
(2) ;CHECKS TO ALLOW FOR <^G> TO ALLOW
(2) ;THE CHANGING OF LOCATION 176
(2)
(2) 012716 005737 000042 CKSWR: TST @#42
(2) 012722 001040 BNE OUT
(2) 012724 022767 000176 166506 CMP #SWREG,SWR ;SOFTWARE SWR PRESENT?
(2) 012732 001034 BNE OUT ;NO--LEAVE
(2) 012734 105777 166504 TSTB @$TKS ;CHECK TTY READY
(2) 012740 100031 BPL OUT ;NO--LEAVE
(2) 012742 017767 166500 000422 MOV @$TKB,.MSG ;GET CHARACTER
(2) 012750 042767 177600 000414 BIC #177600,.MSG ;STRIP JUNK
(2) 012756 122767 000007 000406 CMPB #7,.MSG ;IS IT <^G> ?
(2) 012764 001017 BNE OUT ;NO
(2) 012766 104401 016113 TYPE ,MCNTG
(2) 012772 005137 013032 CNTLU: COM @#RDSW
(2) 012776 104401 016123 TYPE ,MMSWR
(2) 013002 104413 CONVRT
(2) 013004 013034 SWREGL
(2) 013006 104406 016134 INSTR,MMNEW
(2) 013012 104410 PARAM
(2) 013014 000000 0
(2) 013016 177777 177777
(2) 013020 000176 SWREG
(2) 013022 000 001 .BYTE 0,1
(2) 013024 005037 013032 OUT: CLR @#RDSW
(2) 013030 000207 RTS PC
(2) 013032 000000 RDSW: .WORD 0
(2) 013034 000001 SWREGL: 1
(2) 013036 006 002 .BYTE 6,2
(2) 013040 000176 SWREG
(2)
(1) 013042 000005 5
(2)

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(2) ;CHECK FOR FREEZE ON CURRENT DATA
(2)
(2) 013044 004767 177646 .SCOP1: JSR PC,CKSWR
(2) 013050 032777 001000 166362 BIT #SW09,@SWR
(2) 013056 001402 BEQ 1$
(2) 013060 016716 166024 MOV LOCK,(SP)
(2) 013064 000002 1$: RTI
(2) .SBTTL TYPE ROUTINE
(2)
(2)
(2) *****
(2) *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
(2) *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
(2) *NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
(2) *NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
(2) *NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
(2)
(2) *CALL:
(2) *1) USING A TRAP INSTRUCTION
(2) * TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
(2) *OR
(2) * TYPE
(2) * MESADR
(2) *
(2)
(2) 013066 105767 166365 $TYPE: TSTB $TFPLG ;;IS THERE A TERMINAL?
(2) 013072 100002 BPL 1$ ;;BR IF YES
(2) 013074 000000 HALT ;;HALT HERE IF NO TERMINAL
(2) 013076 000430 BR 3$ ;;LEAVE
(2) 013100 010046 1$: MOV RO,-(SP) ;;SAVE RO
(2) 013102 017600 000002 MOV @2(SP),RO ;;GET ADDRESS OF ASCIZ STRING
(2) 013106 122767 000001 166432 CMPB #APTENV,$ENV ;;RUNNING IN APT MODE
(2) 013114 001011 BNE 62$ ;;NO,GO CHECK FOR APT CONSOLE
(2) 013116 132767 000100 166423 BITB #APTSPOOL,$ENVM ;;SPOOL MESSAGE TO APT
(2) 013124 001405 BEQ 62$ ;;NO,GO CHECK FOR CONSOLE
(2) 013126 010067 000004 MOV RO,61$ ;;SETUP MESSAGE ADDRESS FOR APT
(2) 013132 004767 164650 JSR PC,$ATY3 ;;SPOOL MESSAGE TO APT
(2) 013136 000000 61$: .WORD 0 ;;MESSAGE ADDRESS
(2) 013140 132767 000040 166401 62$: BITB #APTCSUP,$ENVM ;;APT CONSOLE SUPPRESSED
(2) 013146 001003 BNE 60$ ;;YES,SKIP TYPE OUT
(2) 013150 112046 2$: MOVB (RO)+,-(SP) ;;PUSH CHARACTER TO BE TYPED ONTO STACK
(2) 013152 001005 BNE 4$ ;;BR IF IT ISN'T THE TERMINATOR
(2) 013154 005726 TST (SP)+ ;;IF TERMINATOR POP IT OFF THE STACK
(2) 013156 012600 60$: MOV (SP)+,RO ;;RESTORE RO
(2) 013160 062716 000002 3$: ADD #2,(SP) ;;ADJUST RETURN PC
(2) 013164 000002 RTI ;;RETURN
(2) 013166 122716 000011 4$: CMPB #HT,(SP) ;;BRANCH IF <HT>
(2) 013172 001430 BEQ 8$
(2) 013174 122716 000200 CMPB #CRLF,(SP) ;;BRANCH IF NOT <CRLF>
(2) 013200 001006 BNE 5$
(2) 013202 005726 TST (SP)+ ;;POP <CR><LF> EQUIV
(2) 013204 104401 TYPE ;;TYPE A CR AND LF
(2) 013206 001523 $CRLF
(2) 013210 105067 000130 CLRFB $CHARCNT ;;CLEAR CHARACTER COUNT
(2) 013214 000755 BR 2$ ;;GET NEXT CHARACTER
(2) 013216 004767 000056 5$: JSR PC,$TYPEC ;;GO TYPE THIS CHARACTER
(2) 013222 126726 166230 6$: CMPB $FILLC,(SP)+ ;;IS IT TIME FOR FILLER CHARS.?

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(2) 013226 001350          BNE      2$          ::IF NO GO GET NEXT CHAR.
(2) 013230 016746 166220   MOV      $NULL,-(SP)  ::GET # OF FILLER CHARS. NEEDED
(2)                                ::AND THE NULL CHAR.
(2) 013234 105366 000001   7$:    DECB     1(SP)    ::DOES A NULL NEED TO BE TYPED?
(2) 013240 002770          BLT      6$          ::BR IF NO--GO POP THE NULL OFF OF STACK
(2) 013242 004767 000032   JSR     PC,$TYPEC   ::GO TYPE A NULL
(2) 013246 105367 000072   DECB   $CHARCNT    ::DO NOT COUNT AS A COUNT
(2) 013252 000770          BR       7$          ::LOOP
(2)
(2)                                ;HORIZONTAL TAB PROCESSOR
(2)
(2) 013254 112716 000040   8$:    MOV     #' (SP)  ::REPLACE TAB WITH SPACE
(2) 013260 004767 000014   9$:    JSR     PC,$TYPEC ::TYPE A SPACE
(2) 013264 132767 000007 000052   BITB   #7,$CHARCNT  ::BRANCH IF NOT AT
(2) 013272 001372          BNE     9$          ::TAB STOP
(2) 013274 005726          TST    (SP)+       ::POP SPACE OFF STACK
(2) 013276 000724          BR     2$          ::GET NEXT CHARACTER
(2) 013300 105777 166144   $TYPEC: TSTB   @STPS  ::WAIT UNTIL PRINTER IS READY
(2) 013304 100375          BPL    $TYPEC
(2) 013306 116677 000002 166136   MOV     2(SP),@STPB ::LOAD CHAR TO BE TYPED INTO DATA REG.
(2)
(2) 013314 122766 000015 000002   CMPB   #CR,2(SP)   ::IS CHARACTER A CARRIAGE RETURN?
(2) 013322 001003          BNE    1$          ::BRANCH IF NO
(2) 013324 105067 000014          CLRB   $CHARCNT   ::YES--CLEAR CHARACTER COUNT
(2) 013330 000406          BR     $TYPEX     ::EXIT
(2) 013332 122766 000012 000002   1$:    CMPB   #LF,2(SP) ::IS CHARACTER A LINE FEED?
(2) 013340 001402          BEQ    $TYPEX     ::BRANCH IF YES
(2) 013342 105227          INCB   (PC)+      ::COUNT THE CHARACTER
(2) 013344 000000          $CHARCNT: .WORD  0 ::CHARACTER COUNT STORAGE
(2) 013346 000207          $TYPEX: RTS      PC
(2)
(2)
(2)                                ;ASCII STRING INPUT ROUTINE
(2)
(2) 013350 017667 000000 000014   .INSTR: MOV    @($P),.MSG  ;PICK UP MESSAGE
(2) 013356 062716 000002          ADD    #2,(SP)     ;JUMP AROUND MESSAGE FOR RTI
(2) 013362 105767 166160          TSTB  $ENV        ;APT CONTROL
(2) 013366 001036          BNE   INSTR2      ;YES NO TYPE
(2) 013370 104401          .INST1: TYPE
(2) 013372 000000          .MSG:  0
(2) 013374 012704 016146          MOV    #INBUF,R4  ;GET STARTING LOC OF INBUF
(2) 013400 012703 000007          MOV    #7,R3      ;MAX # OF CHARS
(2) 013404 105777 166034   1$:    TSTB  @$TKS    ;TTY FLAG
(2) 013410 100375          BPL   1$
(2) 013412 117714 166030          MOVB  @$TKB,(R4)  ;TAKE CHAR
(2) 013416 142714 000200          BICB  #200,(R4)  ;STRIP
(2) 013422 121427 000025          CMPB  (R4),#25   ;IS IT <^G>
(2) 013426 001760          BEQ   .INST1
(2) 013430 122427 000015          CMPB  (R4)+,#15  ;CHECK FOR CR
(2) 013434 001413          BEQ   INSTR2
(2) 013436 105777 166006   2$:    TSTB  @STPS    ;TEST FLAG
(2) 013442 100375          BPL   2$
(2) 013444 117777 165776 166000          MOVB  @$TKB,@STPB ;ECHO CHARACTER
(2) 013452 005303          DEC   R3          ;DID YOU TYPE TOO MANY CHARS ?

```


TYPE ROUTINE

(2) 013454 001353
 (2) 013456 104401
 (2) 013460 015433
 (2) 013462 000742
 (2) 013464 000002
 (2)
 (2)
 (2) 013466 011605
 (2) 013470 012567 000162
 (2) 013474 012567 000160
 (2) 013500 012567 000156
 (2) 013504 112567 000154
 (2) 013510 112567 000151
 (2) 013514 010516
 (2) 013516 005005
 (2) 013520 012704 016146
 (2) 013524 122714 000015
 (2) 013530 001420
 (2) 013532 121427 000060
 (2) 013536 002415
 (2) 013540 121427 000067
 (2) 013544 003012
 (2) 013546 142714 000060
 (2) 013552 152405
 (2) 013554 122714 000015
 (2) 013560 001414
 (2) 013562 006305
 (2) 013564 006305
 (2) 013566 006305
 (2) 013570 000760
 (2) 013572 122714 000015
 (2) 013576 001003
 (2) 013600 005737 013032
 (2) 013604 001023
 (2) 013606 104407
 (2) 013610 000742
 (2)
 (2)
 (2) 013612 020567 000042
 (2) 013616 101365
 (2) 013620 020567 000032
 (2) 013624 103762
 (2) 013626 136705 000032
 (2) 013632 001357
 (2)
 (2)
 (2) 013634 016704 000022
 (2) 013640 010524
 (2) 013642 062705 000002
 (2) 013646 105367 000013
 (2) 013652 001372
 (2) 013654 000002
 (2) 013656 000000

```

BNE 1$
.INSTE: TYPE
MQM :?
BR .INST1 ;RETRY
INSTR2: RTI

;CONVERT ASCII STRING TO OCTAL

.PARAM: MOV (SP),R5 ;PUT CONTENTS OF SP INTO R5
MOV (R5)+,LOLIM ;PUT LOW LIMIT INTO LOLIM
MOV (R5)+,HILIM ;PUT HIGH LIMIT INTO HILIM
MOV (R5)+,DEVADR ;PUT STORE LOC INTO DEVADR
MOVB (R5)+,LOBITS ;PUT MASK INTO LOBITS
MOVB (R5)+,ADRCNT ;PUT COUNT INTO ADRCNT
MOV R5,(SP) ;RESTORE RETURN ADDR ON STACK FOR RTI

PARAM1: CLR R5
MOV #INBUF,R4
CMPB #15,(R4) ;CR ?
BEQ PARERR ;YOU TYPED CR TOO SOON !
CMPB (R4),#60 ;LOW LIMIT ASCII 0
BLT PARERR
CMPB (R4),#67 ;HIGH LIMIT ASCII 7
BGT PARERR
BICB #60,(R4) ;CONVERT TO OCTAL
BISB (R4)+,R5 ;STORE AWAY ITS AN OK CHAR
CMPB #15,(R4) ;CR ?
BEQ LIMITS ;NOW CHECK FOR HIGH & LOW LIMIT CONDS
ASL R5 ;ALLOCATE ROOM FOR NEXT CHAR
ASL R5
ASL R5
BR 1$

PARERR: CMPB #15,(R4) ;CR?
BNE 120$
TST @#RDSW ;CK SWR USED
BNE PARTI
INSTR RTI
BR PARAM1

;TEST TO SEE IF NUMBER IS WITHIN LIMITS

LIMITS: CMP R5,HILIM
BHI PARERR ;THE # IS TOO HIGH
CMP R5,LOLIM
BLO PARERR ;THE # IS TOO LOW
BITB LOBITS,R5 ;TEST BY MASKINGTHE #
BNE PARERR

;STORE NUMBER AT SPECIFIED ADDRESS

1$: MOV DEVADR,R4 ;GET STARTING ADDR OF
MOV R5,(R4)+ ;STORE AT THIS ADDR
ADD #2,R5
DECB ADRCNT ;HOW MANY TIMES + 2 ?
BNE 1$

PARTI: RTI
LOLIM: 0
  
```

```

(2) 013660 000000      HILIM: 0
(2) 013662 000000      DEVADR: 0
(2) 013664 000000      LOBITS: 0
(2)          013665      ADRCNT=LOBITS+1
(2)
(2)                      ;SAVE PC OF TEST THAT FAILED AND RC-R5
(2)
(2) 013666 016667 000004 165232 .SAV05: MOV     4(SP),SAVPC
(2)
(2)                      ;SAVE R0-R5
(2)
(2) 013674 010567 165574      SV05:  MOV     R5,$REG5
(2) 013700 010467 165566      MOV     R4,$REG4
(2) 013704 010367 165560      MOV     R3,$REG3
(2) 013710 010267 165552      MOV     R2,$REG2
(2) 013714 010167 165544      MOV     R1,$REG1
(2) 013720 010067 165536      MOV     R0,$REG0
(2) 013724 000002      RTI
(2)
(2)                      ;RESTORE R0-R5
(2)
(2) 013726 016700 165530      .RES05: MOV     $REG0,R0
(2) 013732 016701 165526      MOV     $REG1,R1
(2) 013736 016702 165524      MOV     $REG2,R2
(2) 013742 016703 165522      MOV     $REG3,R3
(2) 013746 016704 165520      MOV     $REG4,R4
(2) 013752 016705 165516      MOV     $REG5,R5
(2) 013756 000002      RTI
(2)
(2)                      ;CONVERT OCTAL NUMBER TO ASCII AND OUTPUT TO TELEPRINTER
(2)
(2) 013760 104401      .CONVR: TYPE
(2) 013762 015437      MCRLF      ;CR LF
(2) 013764 017601 000000      MOV     @ (SP),R1      ;PICK UP DATA POINTER
(2) 013770 062716 000002      ADD     #2,(SP) ;SET UP SP FOR RTI
(2) 013774 012167 000130      MOV     (R1)+,WRDCNT   ;PICK UP # OF WORDS FROM TABLE
(2) 014000 112167 000126      1$:    MOVB  (R1)+,CHRCNT   ;PICK UP # OF CHARS FROM TABLE
(2) 014004 112167 000123      MOVB  (R1)+,SPACNT    ;PICK UP # OF SPACES FROM TABLE
(2) 014010 013167 000120      MOV     @ (R1)+,BINWRD ;PICK UP ADDRESS OF MSG
(2)
(2)
(2) 014014 016704 000114      2$:    MOV     BINWRD,R4    ;SAVE
(2) 014020 116705 000106      MOVB   CHRCNT,R5      ;SAVE
(2) 014024 012700 016210      MOV     #TEMP,R0      ;STARTING ADDRESS OF TEMP BLOCK
(2) 014030 010403      3$:    MOV     R4,R3        ;SAVE
(2) 014032 042703 177770      BIC    #177770,R3     ;CLR OUT UPPER BITS .. SAVE CHAR
(2) 014036 062703 000260      ADD     #260,R3 ;CONVERT TO ASCII
(2) 014042 110320      MOVB   R3,(R0)+      ;STORE AWAY
(2) 014044 006204      ASR    R4            ;SHIFT FOR NEXT #
(2) 014046 006204      ASR    R4            ;DITTO
(2) 014050 006204      ASR    R4            ;DITTO
(2) 014052 005305      DEC    R5            ;DEC CHAR COUNT
(2) 014054 001365      BNE    3$           ;DO IT AGAIN ?
(2) 014056 012703 016252      MOV     #MDATA,R3    ;STARTING ADDRESS OF MDATA BLOCK
(2) 014062 114023      4$:    MOVB  -(R0),(R3)+   ;REVERSE THE ORDER OF NUMBERS
(2) 014064 105367 000042      DECB   CHRCNT       ;DEC CHAR COUNT
(2) 014070 001374      BNE    4$           ;DO IT AGAIN ?

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(2) 014072 105767 000035      TSTB   SPACNT   ;HOW MANY SPACES ?
(2) 014076 001405              BEQ    6$      ;TYPE # IF BR =0
(2) 014100 112723 000240      5$:   MOVB   #240,(R3)+ ;"SPACE" IN ASCII
(2) 014104 105367 000023      DECB   SPACNT   ;DEC # OF SPACE COUNT
(2) 014110 001373              BNE    5$      ;DO IT AGAIN ?
(2) 014112 105013              6$:   CLRB   (R3)  ;INSERT '0' FOR TTY OUTPUT ROUTINE
(2) 014114 104401              TYPE
(2) 014116 016252              MDATA   ;THIS MESSAGE
(2) 014120 005367 000004      DEC    WRDCNT   ;HOW MANY #'S ?
(2) 014124 001325              BNE    1$      ;DO THIS ROUTINE AGAIN IF NOT EQUAL TO 0
(2) 014126 000002              RTI
(2) 014130 000000              ;RETURN TO PROGRAM
(2) 014132 000000              WRDCNT: 0
(2) 014132 000000              CHRcnt: 0
(2) 014134 000000              SPACNT=CHRcnt+1
(2)                                BINWRD: 0

(2)                                ;COMPARE THE FIRST CHARACTER IN THE TELETYPE INPUT
(2)                                ;BUFFER TO THE CHARACTERS "N" AND "Y"
(2)                                ;IF THE CHARACTER IS "N" CLEAR THE FLAG
(2)                                ;IF THE CHARACTER IS "Y" SET THE FLAG

(2) 014136 017605 000000      .SETFLG:MOV    @(SP),R5
(2) 014142 122767 000116 001776  CMPB   #'N,INBUF   ;IS IT "N" ?
(2) 014150 001002              BNE    1$
(2) 014152 105015              CLRB   (R5)      ;000
(2) 014154 000406              BR     2$
(2) 014156 122767 000131 001762  1$:   CMPB   #'Y,INBUF   ;IS IT "Y" ?
(2) 014164 001005              BNE    3$
(2) 014166 112715 177777      MOVB   #-1,(R5)   ;377
(2) 014172 062716 000002      2$:   ADD    #2,(SP)
(2) 014176 000002              RTI
(2) 014200 104407              3$:   INSTER ;RETRY
(2) 014202 000755              BR     .SETFLG
(2)                                .SBTTL  ERROR HANDLER ROUTINE

(2)                                ;*****
(2)                                ;*THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
(2)                                ;*SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
(2)                                ;*AND GO TO SAVIT ON ERROR
(2)                                ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(2)                                ;*SW15=1      HALT ON ERROR
(2)                                ;*SW13=1      INHIBIT ERROR TYPEOUTS
(2)                                ;*SW10=1      BELL ON ERROR
(2)                                ;*SW09=1      LOOP ON ERROR
(2)                                ;*CALL
(2)                                ;*      ERROR  N      ;:ERROR=EMT AND N=ERROR ITEM NUMBER

(2) 014204                                $ERROR:
(2) 014204 105267 165173      7$:   INCB   $ERFLG   ;;SET THE ERROR FLAG
(2) 014210 001775              BEQ    7$        ;;DON'T LET THE FLAG GO TO ZERO
(2) 014212 016777 165164 165222  MOV    $STNM,@DISPLAY ;;DISPLAY TEST NUMBER AND ERROR FLAG
(2) 014220 032777 002000 165212  BIT    #BIT10,@SWR   ;;BELL ON ERROR?
(2) 014226 001402              BEQ    1$        ;;NO - SKIP
(2) 014230 104401 001516      TYPE   $BELL      ;;RING BELL
(2) 014234 005267 165152      1$:   INC    $ERTTL   ;;COUNT THE NUMBER OF ERRORS
(2) 014240 011667 165152      MOV    (SP),$ERRPC ;;GET ADDRESS OF ERROR INSTRUCTION

```



```

(2) 014244 162767 000002 165144 SUB #2,$ERRPC
(2) 014252 117767 165140 165134 MOVB @ $ERRPC,$ITEMB ::STRIP AND SAVE THE ERROR ITEM CODE
(2) 014260 032777 020000 165152 BIT #BIT13,@SWR ::SKIP TYPEOUT IF SET
(2) 014266 001004 BNE 20$ ::SKIP TYPEOUTS
(2) 014270 004767 000072 JSR PC,SAVIT ::GO TO USER ERROR ROUTINE
(2) 014274 104401 001523 TYPE , $CRLF
(2) 014300 20$:
(2) 014300 122767 000001 165240 CMPB #APTENV,$ENV ::RUNNING IN APT MODE
(2) 014306 001007 BNE 2$ ::NO,SKIP APT ERROR REPORT
(2) 014310 116767 165100 000004 MOVB $ITEMB,21$ ::SET ITEM NUMBER AS ERROR NUMBER
(2) 014316 004767 163474 JSR PC,$ATY4 ::REPORT FATAL ERROR TO APT
(2) 014322 000 21$:
(2) 014323 000 .BYTE 0
(2) 014324 000777 22$:
(2) 014326 005777 165106 2$: BR 22$ ::APT ERROR LOOP
(2) 014332 100001 TST @SWR ::HALT ON ERROR
(2) 014334 000000 BPL 3$ ::SKIP IF CONTINUE
(2) 014336 032777 001000 165074 3$: HALT ::HALT ON ERROR!
(2) 014344 001402 BEQ 4$ ::LOOP ON ERROR SWITCH SET?
(2) 014346 016716 165036 MOV $LPERR,(SP) ::FUDGE RETURN FOR LOOPING
(2) 014352 005767 165136 4$: TST $ESCAPE ::CHECK FOR AN ESCAPE ADDRESS
(2) 014356 001402 BEQ 5$ ::BR IF NONE
(2) 014360 016716 165130 MOV $ESCAPE,(SP) ::FUDGE RETURN ADDRESS FOR ESCAPE
(2) 014364 5$:
(2) 014364 000002 RTI ::RETURN
(2) 014366 010067 164536 SAVIT: MOV R0,HLD0
(2) 014372 010167 164534 MOV R1,HLD1
(2) 014376 010267 164532 MOV R2,HLD2
(2) 014402 010367 164530 MOV R3,HLD3
(2) 014406 010467 164526 MOV R4,HLD4
(2) 014412 010567 164524 MOV R5,HLD5
(2) 014416 016767 164760 164520 MOV $TSTNM,HLD6

```

.SBTTL ERROR MESSAGE TYPEOUT ROUTINE

```

*****
*THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.

```

```

(3) 014424 104401 001523 $ERRTYP: TYPE , $CRLF ::"CARRIAGE RETURN" & "LINE FEED"
(3) 014430 010046 MOV R0,-(SP) ::SAVE R0
(3) 014432 005000 CLR R0 ::PICKUP THE ITEM INDEX
(3) 014434 153700 001414 BISB @#$ITEMB,R0
(3) 014440 001004 BNE 1$ ::IF ITEM NUMBER IS ZERO, JUST
(4) 014442 016746 164750 MOV $ERRPC,-(SP) ::TYPE THE PC OF THE ERROR
(4) 014446 104402 TYPOC ::SAVE $ERRPC FOR TYPEOUT
(3) 014450 000426 BR 6$ ::ERROR ADDRESS
(3) 014452 005300 1$: DEC R0 ::GO TYPE--OCTAL ASCII(ALL DIGITS)
(3) 014454 006300 ASL R0 ::GET OUT
(3) 014456 006300 ASL R0 ::ADJUST THE INDEX SO THAT IT WILL
(3) 014460 006300 ASL R0 :: WORK FOR THE ERROR TABLE
(3) 014462 062700 001652 ADD # $ERRTB,R0 ::FORM TABLE POINTER

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(3) 014466 012067 000004      MOV      (R0)+,2$      ;;PICKUP "ERROR MESSAGE" POINTER
(3) 014472 001404             BEQ      3$            ;;SKIP TYPEOUT IF NO POINTER
(3) 014474 104401             TYPE                    ;;TYPE THE "ERROR MESSAGE"
(3) 014476 000000             2$: .WORD      0        ;;"ERROR MESSAGE" POINTER GOES HERE
(3) 014500 104401 001523     TYPE      $CRLF       ;;"CARRIAGE RETURN" & "LINE FEED"
(3) 014504 012067 000004     3$: MOV      (R0)+,4$     ;;PICKUP "DATA HEADER" POINTER
(3) 014510 001404             BEQ      5$            ;;SKIP TYPEOUT IF 0
(3) 014512 104401             TYPE                    ;;TYPE THE "DATA HEADER"
(3) 014514 000000             4$: .WORD      0        ;;"DATA HEADER" POINTER GOES HERE
(3) 014516 104401 001523     TYPE      $CRLF       ;;"CARRIAGE RETURN" & "LINE FEED"
(3) 014522 011000             5$: MOV      (R0),R0     ;;PICKUP "DATA TABLE" POINTER
(3) 014524 001004             BNE      7$            ;;GO TYPE THE DATA
(3) 014526 012600             6$: MOV      (SP)+,R0    ;;RESTORE R0
(3)
(3) 014530 104401 001523     TYPE      $CRLF       ;;"CARRIAGE RETURN" & "LINE FEED"
(3) 014534 000207             7$: RTS      PC         ;;RETURN
(3) 014536
(4) 014536 013046             MOV      @ (R0)+,-(SP) ;;SAVE @ (R0)+ FOR TYPEOUT
(4) 014540 104402             TYPOC                    ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
(3) 014542 005710             TST      (R0)          ;;IS THERE ANOTHER NUMBER?
(3) 014544 001770             BEQ      6$            ;;BR IF NO
(3) 014546 104401 014554     TYPE      8$           ;;TYPE TWO(2) SPACES
(3) 014552 000771             BR       7$           ;;LOOP
(3) 014554 020040 000        8$: .ASCIZ  / /         ;;TWO(2) SPACES
(3) .EVEN
(2) .SBTTL  BINARY TO OCTAL (ASCII) AND TYPE
(2)
(3) *****
(2) *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
(2) *OCTAL (ASCII) NUMBER AND TYPE IT.
(2) *$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
(2) *CALL:
(2) *   MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(2) *   TYPOS                    ;;CALL FOR TYPEOUT
(2) *   .BYTE   N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
(2) *   .BYTE   M              ;;M=1 OR 0
(2) *                                     ;;1=TYPE LEADING ZEROS
(2) *                                     ;;0=SUPPRESS LEADING ZEROS
(2) *
(2) *$TYPON----ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
(2) *$TYPOS OR $TYPOC
(2) *CALL:
(2) *   MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(2) *   TYPON                    ;;CALL FOR TYPEOUT
(2) *
(2) *$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
(2) *CALL:
(2) *   MOV      NUM,-(SP)      ;;NUMBER TO BE TYPED
(2) *   TYPOC                    ;;CALL FOR TYPEOUT
(2)
(2) 014560 017646 000000      $TYPOS: MOV      @ (SP),-(SP) ;;PICKUP THE MODE
(2) 014564 116667 000001 000211 MOVB     1(SP),%0FILL ;;LOAD ZERO FILL SWITCH
(2) 014572 112667 000207     MOVB     (SP)+,%0MODE+1 ;;NUMBER OF DIGITS TO TYPE
(2) 014576 062716 000002     ADD      #2,(SP)      ;;ADJUST RETURN ADDRESS
(2) 014602 000406             BR       $TYPON
(2) 014604 112767 000001 000171 $TYPOC: MOVB     #1,%0FILL ;;SET THE ZERO FILL SWITCH

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(2) 014612 112767 000006 000165      MOVB      #6,$OMODE+1      ;;SET FOR SIX(6) DIGITS
(2) 014620 112767 000005 000154 $TYPON: MOVB      #5,$OCNT          ;;SET THE ITERATION COUNT
(2) 014626 010346          MOV      R3,-(SP)        ;;SAVE R3
(2) 014630 010446          MOV      R4,-(SP)        ;;SAVE R4
(2) 014632 010546          MOV      R5,-(SP)        ;;SAVE R5
(2) 014634 116704 000145      MOVB      $OMODE+1,R4    ;;GET THE NUMBER OF DIGITS TO TYPE
(2) 014640 005404          NEG      R4              ;;SUBTRACT IT FOR MAX. ALLOWED
(2) 014642 062704 000006      ADD      #6,R4          ;;SAVE IT FOR USE
(2) 014646 110467 000132      MOVB      R4,$OMODE     ;;GET THE ZERO FILL SWITCH
(2) 014652 116704 000125      MOVB      $OFILL,R4     ;;PICKUP THE INPUT NUMBER
(2) 014656 016605 000012      MOV      12(SP),R5      ;;CLEAR THE OUTPUT WORD
(2) 014662 005003          CLR      R3              ;;ROTATE MSB INTO 'C'
(2) 014664 006105          1$:      ROL      R5          ;;GO DO MSB
(2) 014666 000404          BR      3$              ;;FORM THIS DIGIT
(2) 014670 006105          2$:      ROL      R5
(2) 014672 006105          ROL      R5
(2) 014674 006105          ROL      R5
(2) 014676 010503          MOV      R5,R3
(2) 014700 006103          3$:      ROL      R3          ;;GET LSB OF THIS DIGIT
(2) 014702 105367 000076      DECB     $OMODE         ;;TYPE THIS DIGIT?
(2) 014706 100016          BPL     7$              ;;BR IF NO
(2) 014710 042703 177770      BIC     #177770,R3      ;;GET RID OF JUNK
(2) 014714 001002          BNE     4$              ;;TEST FOR 0
(2) 014716 005704          TST     R4              ;;SUPPRESS THIS 0?
(2) 014720 001403          BEQ     5$              ;;BR IF YES
(2) 014722 005204          4$:      INC      R4          ;;DON'T SUPPRESS ANYMORE 0'S
(2) 014724 052703 000060      BIS     #'0,R3         ;;MAKE THIS DIGIT ASCII
(2) 014730 052703 000040          5$:      BIS     #' ,R3         ;;MAKE ASCII IF NOT ALREADY
(2) 014734 110367 000040      MOVB     R3,8$          ;;SAVE FOR TYPING
(2) 014740 104401 015000      TYPE    ,8$            ;;GO TYPE THIS DIGIT
(2) 014744 105367 000032          7$:      DECB     $OCNT        ;;COUNT BY 1
(2) 014750 003347          BGT     2$              ;;BR IF MORE TO DO
(2) 014752 002402          BLT     6$              ;;BR IF DONE
(2) 014754 005204          INC     R4              ;;INSURE LAST DIGIT ISN'T A BLANK
(2) 014756 000744          BR      2$              ;;GO DO THE LAST DIGIT
(2) 014760 012605          6$:      MOV     (SP)+,R5       ;;RESTORE R5
(2) 014762 012604          MOV     (SP)+,R4       ;;RESTORE R4
(2) 014764 012603          MOV     (SP)+,R3       ;;RESTORE R3
(2) 014766 016666 000002 000004      MOV     2(SP),4(SP)    ;;SET THE STACK FOR RETURNING
(2) 014774 012616          MOV     (SP)+,(SP)
(2) 014776 000002          RTI
(2) 015000          8$:      .BYTE    0          ;;RETURN
(2) 015001          .BYTE    0          ;;STORAGE FOR ASCII DIGIT
(2) 015002          .BYTE    0          ;;TERMINATOR FOR TYPE ROUTINE
(2) 015003          .BYTE    0          ;;OCTAL DIGIT COUNTER
(2) 015004 000000          .WORD    0          ;;ZERO FILL SWITCH
(2)                                .WORD    0          ;;NUMBER OF DIGITS TO TYPE
(2)                                ;ENTER HERE ON POWER FAILURE

(2)
(2)
(2) 015006          $PWRDN:
(2) 015006 010046          .PFAIL: MOV     R0,-(SP)      ;SAVE R0-R5 ON PROCESSOR STACK
(2) 015010 010146          MOV     R1,-(SP)
(2) 015012 010246          MOV     R2,-(SP)
(2) 015014 010346          MOV     R3,-(SP)
(2) 015016 010446          MOV     R4,-(SP)
(2) 015020 010546          MOV     R5,-(SP)

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(2) 015022 016746 162776      MOV      24,-(SP)
(2) 015026 010667 164064      MOV      SP,SAVSP          ;SAVE STACK POINTER
(2) 015032 012767 015044 162764  MOV      #RESTART,24      ;SET UP FOR POWER UP TRAP
(2) 015040 000000      HALT
(2) 015042 000777      BR      .                  ;HALT ON POWER DOWN NORMAL
(2)
(2)                               ;PROCESSOR WILL TRAP HERE WHEN POWER IS RESTORED
(2)
(2) 015044 016706 164046      RESTAR: MOV      SAVSP,SP          ;RESTORE STACK POINTER
(2) 015050 012605      MOV      (SP)+,R5          ;RESTORE R0-R5
(2) 015052 012604      MOV      (SP)+,R4
(2) 015054 012603      MOV      (SP)+,R3
(2) 015056 012502      MOV      (SP)+,R2
(2) 015060 012601      MOV      (SP)+,R1
(2) 015062 012600      MOV      (SP)+,R0
(2) 015064 012767 015006 162732  MOV      #.PFAIL,24      ;SET UP FOR POWER FAILURE
(2) 015072 106427 000300      MTPS     #300
(2) 015076 012706 001100      MOV      #STACK,SP
(2) 015102 005067 001102      CLR      TEMP
(2) 015106 005267 001076      INC      TEMP
(2) 015112 001375      BNE      .-4
(2) 015114 104413      CONVRT
(2) 015116 015140      PFTAB
(2) 015120 104401      TYPE
(2) 015122 015442      MPFAIL
(2) 015124 005067 164253      CLR      $ERFLG
(2) 015130 005067 164262      CLR      $ERRPC
(2) 015134 000177 163744      JMP      @RETURN
(2) 015140 000001      PFTAB:  1
(2) 015142 006      .BYTE   6,2
(2) 015144 000207      RETURN
(2) 015146 005015 042012 053125  MTITLE: .ASCIIZ <15><12><12>/DUV11 CNDUT-A TAPE D /<15><12>
(2) 015154 030461 041440 042116
(2) 015162 052125 040455 052040
(2) 015170 050101 020105 020104
(2) 015176 005015 000
(2) 015201 015 053012 041505  MVECTO: .ASCIIZ <15><12>/VEC ADD-/
(2) 015206 040440 042104 000055
(2) 015214 005015 051461 020124  MREGAD: .ASCIIZ <15><12>/1ST DEV: REC CSR ADD-/
(2) 015222 042504 035126 051040
(2) 015230 041505 041440 051123
(2) 015236 040440 042104 000055
(2) 015244 005015 052515 052114  MMULT:  .ASCIIZ <15><12>/MULT DEV ? (Y OR N)-/
(2) 015252 042040 053105 037440
(2) 015260 024040 020131 051117
(2) 015266 047040 026451 000
(2) 015273 015 046012 051501  MLASTD: .ASCIIZ <15><12>/LAST DEV: REC CSR ADDR-/
(2) 015300 020124 042504 035126
(2) 015306 051040 041505 041440
(2) 015314 051123 040440 042104
(2) 015322 026522 000
(2) 015325 075 042504 044526  DEVICE: .ASCIIZ /=DEVICE /
(2) 015332 042503 020040 000
(2) 015337 015 051412 046105  MCOV:  .ASCIIZ <15><12>/SELECT TO RUN @ACTREG/
(2) 015344 041505 020124 047524
(2) 015352 051040 047125 040040
  
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(2)	015360	041501	051124	043505	
(2)	015366	000			
(2)	015367	015	047412	043126	MRANGE: .ASCIZ <15><12>/OVFLO:RETYPE LAST DEV RXCSR ADDS-/
(2)	015374	047514	051072	052105	
(2)	015402	050131	020105	040514	
(2)	015410	052123	042040	053105	
(2)	015416	051040	041530	051123	
(2)	015424	040440	042104	026523	
(2)	015432	000			
(2)	015433	040	037440	000	MQM: .ASCIZ / ?/ MCRLF: .ASCIZ <15><12> MPFAIL: .ASCIZ /PFAIL, RESTART AT TEST IN PROGRESS/
(2)	015437	015	000012		
(2)	015442	043120	044501	026114	
(2)	015450	020040	042522	052123	
(2)	015456	051101	020124	052101	
(2)	015464	052040	051505	020124	
(2)	015472	047111	050040	047522	
(2)	015500	051107	051505	000123	
(2)	015506	005015	047105	020104	MEPASS: .ASCIZ <15><12>/END OF PASS TAPE D/
(2)	015514	043117	050040	051501	
(2)	015522	020123	040524	042520	
(2)	015530	042040	000		
(2)	015533	015	051012	000	MR: .ASCIZ <15><12>/R/ MTSTPC: .ASCIZ <15><12>/TEST PC-/
(2)	015537	015	052012	051505	
(2)	015544	020124	041520	000055	
(2)	015552	005015	047514	045503	MLOCK: .ASCIZ <15><12>/LOCK ON TEST? (Y OR N)-/
(2)	015560	047440	020116	052040	
(2)	015566	051505	037524	024040	
(2)	015574	020131	051117	047040	
(2)	015602	026451	000		
(2)	015605	015	021412	047440	MSYNC: .ASCIZ <15><12>/# OF SYNC CHARS SELECTED (1 OR 2)-/
(2)	015612	020106	054523	041516	
(2)	015620	041440	040510	051522	
(2)	015626	051440	046105	041505	
(2)	015634	042524	020104	020050	
(2)	015642	020061	051117	031040	
(2)	015650	026451	000		
(2)	015653	015	044412	020123	MWIRE6: .ASCIZ <15><12>/IS SEC XMIT SWITCH E55-2 IN? (Y OR N)-/
(2)	015660	042523	020103	046530	
(2)	015666	052111	051440	044527	
(2)	015674	041524	020110	032505	
(2)	015702	026465	020062	047111	
(2)	015710	020077	054450	047440	
(2)	015716	020122	024516	000055	
(2)	015724	005015	051511	051440	MWIRE5: .ASCIZ <15><12>/IS SEC REC SWITCH E55-3 IN? (Y OR N)-/
(2)	015732	041505	051040	041505	
(2)	015740	051440	044527	041524	
(2)	015746	020110	032505	026465	
(2)	015754	020063	047111	020077	
(2)	015762	054450	047440	020122	
(2)	015770	024516	000055		
(2)	015774	005015	051511	047440	MWIRE4: .ASCIZ <15><12>/IS OPT CLR ENABLE SWITCH E55-1 IN? (Y OR N)-/
(2)	016002	052120	041440	051114	
(2)	016010	042440	040516	046102	
(2)	016016	020105	053523	052111	
(2)	016024	044103	042440	032465	
(2)	016032	030455	044440	037516	

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(2) 016040 024040 020131 051117
(2) 016046 047040 026451 000
(2) 016053 015 005012 031510 MEXTJ: .ASCIZ <15><12><12>/H315 CONNECTOR ON ?(Y OR N)-/
(2) 016060 032461 041440 047117
(2) 016066 042516 052103 051117
(2) 016074 047440 020116 024077
(2) 016102 020131 051117 047040
(2) 016110 026451 000
(2) 016113 015 020012 043536 MCNTG: .ASCIZ <15><12>/ ^G /
(2) 016120 020040 000
(2) 016123 040 053523 036522 MMSWR: .ASCIZ / SWR= /
(2) 016130 020040 000040
(2) 016134 020040 047040 053505 MMNEW: .ASCIZ / NEW= /
(2) 016142 020075 000040
(2) .EVEN
(2)
(2) ;BUFFERS FOR INPUT-OUTPUT
(2)
(2) INBUF: 0
(2) 016146 000000 .=. +40
(2) 016210 000000 TEMP: 0
(2) 016252 000000 .=. +40
(2) 016252 000000 MDATA: 0
(2) 016314 016314 .=. +40
(3) .SBTTL SCOPE HANDLER ROUTINESTARTS
(3) ;*THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
(3) ;*AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
(3) ;*AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
(3) ;*THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
(3) ;*SW14=1 LOOP ON TEST
(3) ;*SW11=1 INHIBIT ITERATIONS
(3) ;*SW09=1 LOOP ON ERROR
(3) ;*SW08=1 LOOP ON TEST IN SWR<7:0>
(3) ;*CALL
(3) ;* SCOPE ;;SCOPE=IOT
(3)
(3) 016314 $SCOPE:
(5)
(5) ;SCOPE LOOP AND INTERATION HANDLER
(5)
(5) .SCOPE:
(5) 016314 004767 174376 JSR PC,CKSWR
(5) 016320 005067 163072 CLR $ERRPC ;CLEAR LAST ERROR PC
(5) 016324 022716 003376 CMP #TST1+2,(SP) ;IS SCOPE AT BEGINING OF TEST 1?
(5) 016330 001422 BEQ $XTSTR ;YES NO LOOP.
(5)
(5) 016332 032777 040000 163100 TTST: BIT #BIT14,@SWR ;THIS CODE IS FOR TESTING FOR BIT 14
(5) 016340 001412 BEQ 1$ ;ON LSI WHICH SYSMAC CANNOT HANDLE
(5) 016342 016767 163034 163036 MOV $TSTNM,$LPADR
(5) 016350 000406 BR 1$
(5) 016352 105777 163066 TSTB @$TKS ;KEYBOARD DONE?
(5) 016356 100123 BPL $OVER ;BR IF NO
(5) 016360 017766 163062 177776 MOV @$TKB,-2(SP) ;CLEAR DONE BIT
(3) 016366 032777 040000 163044 1$: BIT #BIT14,@SWR ;:LCOP ON PRESENT TEST?
(3) 016374 001114 BNE $OVER ;:YES IF SW14=1
(3) ;#####START OF CODE FOR THE XOR TESTER#####

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SCOPE HANDLER ROUTINE STARS

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(3) 016376 000416 $XTSTR: BR 6$ ::IF RUNNING ON THE "XOR" TESTER CHANGE
(3) (3) MOV @#ERRVEC,-(SP) ::THIS INSTRUCTION TO A "NOP" (NOP=240)
(3) 016400 013746 000004 MOV #5$,@#ERRVEC ::SAVE THE CONTENTS OF THE ERROR VECTOR
(3) 016404 012737 016424 000004 TST @#177060 ::SET FOR TIMEOUT
(3) 016412 005737 177060 MOV (SP)+,@#ERRVEC ::TIME OUT ON XOR?
(3) 016416 012637 000004 BR $SVLAD ::RESTORE THE ERROR VECTOR
(3) 016422 000463 5$: CMP (SP)+,(SP)+ ::GO TO THE NEXT TEST
(3) 016424 022626 MOV (SP)+,@#ERRVEC ::CLEAR THE STACK AFTER A TIME OUT
(3) 016426 012637 000004 BR 7$ ::RESTORE THE ERROR VECTOR
(3) 016432 000423 6$::#####END OF CODE FOR THE XOR TESTER##### ::LOOP ON THE PRESENT TEST
(3) 016434 BIT #BIT08,@SWR ::LOOP ON SPEC. TEST?
(3) 016434 032777 000400 162776 BEQ 2$ ::BR IF NO
(3) 016442 001404 CMPB @SWR,$TSTNM ::ON THE RIGHT TEST? SWR<7:0>
(3) 016444 127767 162770 162730 BEQ $OVER ::BR IF YES
(3) 016452 001465 2$: TSTB $ERFLG ::HAS AN ERROR OCCURRED?
(3) 016454 105767 162723 BEQ 3$ ::BR IF NO
(3) 016460 001421 CMPB $ERMAX,$ERFLG ::MAX. ERRORS FOR THIS TEST OCCURRED?
(3) 016462 126767 162727 162713 BHI 3$ ::BR IF NO
(3) 016470 101015 BIT #BIT09,@SWR ::LOOP ON ERROR?
(3) 016472 032777 001000 162740 BEQ 4$ ::BR IF NO
(3) 016500 001404 7$: MOV $LPERR,$LPADR ::SET LOOP ADDRESS TO LAST SCOPE
(3) 016502 016767 162702 162676 BR $OVER
(3) 016510 000446 4$: CLRB $ERFLG ::ZERO THE ERROR FLAG
(3) 016512 105067 162665 CLR $TIMES ::CLEAR THE NUMBER OF ITERATIONS TO MAKE
(3) 016516 005067 162770 BR 1$ ::ESCAPE TO THE NEXT TEST
(3) 016522 000415 3$: BIT #BIT11,@SWR ::INHIBIT ITERATIONS?
(3) 016524 032777 004000 162706 BNE 1$ ::BR IF YES
(3) 016532 001011 TST $PASS ::IF FIRST PASS OF PROGRAM
(3) 016534 005767 162774 BEQ 1$ ::INHIBIT ITERATIONS
(3) 016540 001406 INC $ICNT ::INCREMENT ITERATION COUNT
(3) 016542 005267 162636 CMP $TIMES,$ICNT ::CHECK THE NUMBER OF ITERATIONS MADE
(3) 016546 026767 162740 162630 BGE $OVER ::BR IF MORE ITERATION REQUIRED
(3) 016554 002024 1$: MOV #1,$ICNT ::REINITIALIZE THE ITERATION COUNTER
(3) 016556 012767 000001 162620 MOV $MXCNT,$TIMES ::SET NUMBER OF ITERATIONS TO DO
(3) 016564 016767 000056 162720 $SVLAD: INCB $TSTNM ::COUNT TEST NUMBERS
(3) 016572 105267 162604 MOVB $TSTNM,$TESTN ::SET TEST NUMBER IN APT MAILBOX
(3) 016576 116767 162600 162726 MOV (SP),$LPADR ::SAVE SCOPE LOOP ADDRESS
(3) 016604 011667 162576 MOV (SP),$LPERR ::SAVE ERROR LOOP ADDRESS
(3) 016610 011667 162574 CLR $ESCAPE ::CLEAR THE ESCAPE FROM ERROR ADDRESS
(3) 016614 005067 162674 MOVB #1,$ERMAX ::ONLY ALLOW ONE(1) ERROR ON NEXT TEST
(3) 016620 112767 000001 162567 $OVER: MOV $TSTNM,@DISPLAY ::DISPLAY TEST NUMBER
(3) 016626 016777 162550 162606 MOV $LPADR,(SP) ::FUDGE RETURN ADDRESS
(5) 016640 000002 4$: RTI
(5) 016642 001407 BRW: 1407
(5) 016644 000432 BRX: 432
(3) 016646 000005 $MXCNT: 5 ::MAX. NUMBER OF ITERATIONS
(2) .SBTTL TRAP DECODER
(2)
(3) *****
(2) *THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
(2) *AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
(2) *OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
(2) *GO TO THAT ROUTINE.
(2)
(2) $TRAP: MOV R0,-(SP) ::SAVE R0

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8199 017024 016767 000114 162662      MOV    DUBASE,HRXCSR    ;XXX1
8200 017032 005267 000106              INC    DUBASE
8201 017036 016767 000102 162652      MOV    DUBASE,RXDBUF   ;XXX2
8202 017044 016767 000074 162650      MOV    DUBASE,PARCSR   ;XXX2
8203 017052 005267 000066              INC    DUBASE
8204 017056 016767 000062 162634      MOV    DUBASE,HRXDBUF  ;XXX3
8205 017064 016767 000054 162632      MOV    DUBASE,HPARCSR  ;XXX3
8206 017072 005267 000046              INC    DUBASE
8207 017076 016767 000042 162622      MOV    DUBASE,TXCSR    ;XXX4
8208 017104 005267 000034              INC    DUBASE
8209 017110 016767 000030 162612      MOV    DUBASE,HTXCSR   ;XXX5
8210 017116 005267 000022              INC    DUBASE
8211 017122 016767 000016 162602      MOV    DUBASE,TXDBUF   ;XXX6
8212 017130 005267 000010              INC    DUBASE
8213 017134 016767 000004 162572      MOV    DUBASE,HTXDBUF  ;XXX7
8214 017142 000207                      RTS    PC
8215 017144 000000                      DUBASE: 0
8216
8217
8218
8219
8220 017146 042777 040000 162552  RPOKE: ;THIS UTILITY POKES THE MAINT DATA BASED UPON THE
      BIC    #MTDATA,@TXCSR ;INFORMATION CONTAINED IN $TMP1 AND IT IS
8221 017154 005067 162322              CLR    $TMP2           ;SHIFTED IN BY THE CONTENTS OF SHIFT
8222 017160 006067 162314              ROR    $TMP1           ;
8223 017164 006067 162312              ROR    $TMP2           ;FORCE CARRY
8224 017170 006267 162306              ASR    $TMP2           ;PICK UP CARRY IN BIT 15
8225 017174 042767 100000 162300      BIC    #BIT15,$TMP2    ;SHIFT INTO BIT 14
8226 017202 056777 162274 162516      BIS    $TMP2,@TXCSR    ;CLR BIT 15
8227 017210 042777 020000 162510      BIC    #CLK,@TXCSR     ;POKE MAINT DATA
8228 017216 052777 020000 162502      BIS    #CLK,@TXCSR     ;POKE CLK
8229 017224 005367 161672              DEC    SHIFT
8230 017230 001346                      BNE    RPOKE
8231 017232 000207                      RTS    PC
8232
8233
8234 017234 016767 162240 162240  ODD8: ;THIS ROUTINE CALCULATES ODD PARITY FOR AN 8 BIT CHAR
      MOV    $TMP1,$TMP2 ;SAVE TEMP1
8235 017242 005067 162236              CLR    $TMP3
8236 017246 012727 000010              MOV    #8.,(PC)+
8237 017252 000000                      4$: 0
8238 017254 006067 162222              1$: ROR    $TMP2
8239 017260 005567 162220              ADC    $TMP3
8240 017264 005367 177762              DEC    4$
8241 017270 001371                      BNE    1$
8242 017272 006067 162206              ROR    $TMP3
8243 017276 103404                      BCS    2$
8244 017300 052767 000400 162172      BIS    #BIT8,$TMP1     ;SET ODD PARITY
8245 017306 000403                      BR     3$
8246 017310 042767 000400 162162  2$: BIC    #BIT8,$TMP1     ;CLR EVEN PARITY
8247
      ;$TMP1 NOW HAS ODD PARITY CHARACTER
8248 017316 000207                      3$: RTS    PC
8249
8250
8251 017320 016767 162154 162154  EVEN8: ;THIS ROUTINE CALCULATES EVEN PARITY FOR AN 8 BIT CHARACTER
      MOV    $TMP1,$TMP2 ;SAVE TEMP1
8252 017326 005067 162152              CLR    $TMP3
8253 017332 012727 000010              MOV    #8.,(PC)+
8254 017336 000000                      4$: 0

```



```

8255 017340 006067 162136      1$:  ROR  $TMP2
8256 017344 005567 162134      ADC  $TMP3
8257 017350 005367 177762      DEC  4$
8258 017354 001371          BNE  1$
8259 017356 006067 162122      ROR  $TMP3
8260 017362 103004          BCC  2$
8261 017364 052767 000400 162106      BIS  #BIT8,$TMP1      ;SET EVEN PARITY
8262 017372 000403          BR   3$
8263 017374 042767 000400 162076  2$:  BIC  #BIT8,$TMP1      ;CLR ODD PARITY
8264          ;$TMP1 NOW HAS EVEN PARITY CHARACTER
8265 017402 000207      3$:  RTS  PC
8266 017404 062716 000002  TRPREG: ADD  #2,(SP) ;ALLOW IT TO "CRUNCH" INTO HLT BACK
8267          ;IN MAIN PART OF THE PROGRAM
8268 017410 000002          RTI
8269          POINT=.      ;SAVE POINTER
(1)          =100
(1) 000100 017412      $CLKVEC      ;LKVEC HANDLER
(1) 000102 000300      300          ;INTERRUPT HANDLER PRI
(1)          =140          ;BRKVEC
(1) 000140 170000      170000      ;ODT START ADDRESS
(1) 000142 000300      300          ;PRIORITY
(1)          =POINT      ;RESTORE POINTER
(1) 017412 104401 017420      $CLKVEC:      TYPE,CLKMES
(1) 017416 000000          HALT
(1) 017420 005015 045514 042526  CLKMES: .ASCIZ <15><12>/LKVEC INTERRUPT - DISCONNECT LTC /
(1) 017426 020103 047111 042524
(1) 017434 051122 050125 020124
(1) 017442 020055 044504 041523
(1) 017450 047117 042516 052103
(1) 017456 046040 041524 000040
8270          000001      .END

```

AAA	003200	8149#	
ABASE =	000000	8149	
ACDW1 =	000000	8149	
ACDW2 =	000000	8149	
ACPUOP=	000000	8149	
ACTREG	001166	8149#*	8178
ADDW0 =	000000	8149	
ADDW1 =	000000	8149	
ADDW10=	000000	8149	
ADDW11=	000000	8149	
ADDW12=	000000	8149	
ADDW13=	000000	8149	
ADDW14=	000000	8149	
ADDW15=	000000	8149	
ADDW2 =	000000	8149	
ADDW3 =	000000	8149	
ADDW4 =	000000	8149	
ADDW5 =	000000	8149	
ADDW6 =	000000	8149	
ADDW7 =	000000	8149	
ADDW8 =	000000	8149	
ADDW9 =	000000	8149	
ADEVCT=	000000	8149	
ADEVM =	000000	8149	
ADRCNT=	013665	8178#*	
AENV =	000000	8149	
AENVM =	000000	8149	
AFATAL=	000000	8149	
AMADR1=	000000	8149	
AMADR2=	000000	8149	
AMADR3=	000000	8149	
AMADR4=	000000	8149	
AMAMS1=	000000	8149	
AMAMS2=	000000	8149	
AMAMS3=	000000	8149	
AMAMS4=	000000	8149	
AMSGAD=	000000	8149	
AMSGLG=	000000	8149	
AMSGTY=	000000	8149	
AMTYP1=	000000	8149	
AMTYP2=	000000	8149	
AMTYP3=	000000	8149	
AMTYP4=	000000	8149	
APASS =	000000	8149	
APRIOR=	000000	8149	
APTCU=	000040	7009#	8178
APTENV=	000001	7009#	8178
APTSIZ=	000200	7009#	8149
APTSPO=	000100	7009#	8178
ASWREG=	000000	8149	
ATESTN=	000000	8149	
AUNIT =	000000	8149	
AUSWR =	000000	8149	
AVECT1=	000000	8149	
AVECT2=	000000	8149	
BASEAD	001154	8149#*	8178*

KEEPAD	001156	8149#*	8178																	
KEEPIV	001164	8149#*	8178																	
LASTAD	001160	8149#																		
LESS1	017010	8189*	8190*	8191*	8194#															
LF =	000012	8149#	8178																	
LIGHTS	001102	8149#	8178*																	
LIMITS	013612	8178#																		
LKVEC =	000100	8149#																		
LOBITS	013664	8178#*																		
LOCK	001110	8149#	8178																	
LOKFLG	001174	8149#																		
LOLIM	013656	8178#*																		
MCNTG	016113	8178#																		
MCOW	015337	8178#																		
MCRLF	015437	8178#																		
MDATA	016252	8178#																		
MEPASS	015506	8178#																		
MEXT =	010000	8149#																		
MEXTJ	016053	8149	8178#																	
MINT =	004000	8149#	8151	8152	8153	8154	8155	8156	8157	8158	8159	8160	8161	8162						
		8163	8164	8165	8166	8167	8169	8170	8171	8172	8175	8176								
MLASTD	015273	8149	8178#																	
MLOCK	015552	8178#																		
MMNEW	016134	8178#																		
MMSWR	016123	8178#																		
MMULT	015244	8149	8178#																	
MPFAIL	015442	8178#																		
MQM	015433	8178#																		
MR	015533	8149	8178#																	
MRANGE	015367	8149	8178#																	
MREGAD	015214	8149	8178#																	
MRESET=	000400	8149#	8151	8152	8153	8154	8155	8156	8157	8158	8159	8160	8161	8162						
		8163	8164	8165	8166	8167	8169	8170	8171	8172	8175	8176								
MSYNC	015605	8149	8178#																	
MTDATA=	040000	8149#	8151	8152	8153	8154	8155	8220												
MTITLE	015146	8149	8178#																	
MTSTPC	015537	8149	8178#																	
MULTD	001152	8149#	8178																	
MVECTO	015201	8149	8178#																	
MWIRE4	015774	8149	8178#																	
MWIRE5	015724	8149	8178#																	
MWIRE6	015653	8149	8178#																	
NEXT	001106	8149#																		
NOPAR =	000000	8149#	8151	8156	8157	8158	8159	8160	8161	8162	8163									
ODDPAR=	001000	8149#	8165	8167	8170	8172	8176													
ODD8	017234	8234#																		
ODTST =	170000	8149#																		
ONCE	002610	8149#																		
OPTCLR	001151	8149#																		
OUT	013024	8178#																		
OUTCRY	012614	8178#																		
OUTMUL	003166	8149#																		
OVRRUN=	040000	8149#	8152	8153	8154	8155														
PARAM =	104410	8149	8178#																	
PARAM1	013516	8178#																		
PARCSR	001722	8149#	8151*	8152*	8153*	8154*	8155*	8156*	8157*	8158*	8159*	8160*	8161*	8162*						

SCLKVE	017412	8269#		
SCMTAG	001400	8149#		
SCM1	= 000006	8149#		
SCM2	= 000014	8149#		
SCM3	= 000006	8149#		
SCM4	= 000006	8149#		
SCPUOP	001554	8149#		
SCRLF	001523	8149#	8178	
SDDW0	001612	8149#		
SDDW1	001614	8149#		
SDDW10	001636	8149#		
SDDW11	001640	8149#		
SDDW12	001642	8149#		
SDDW13	001644	8149#		
SDDW14	001646	8149#		
SDDW15	001650	8149#		
SDDW2	001616	8149#		
SDDW3	001620	8149#		
SDDW4	001622	8149#		
SDDW5	001624	8149#		
SDDW6	001626	8149#		
SDDW7	001630	8149#		
SDDW8	001632	8149#		
SDDW9	001634	8149#		
SDEVCT	001536	8149#		
SDEVN	001604	8149#		
SE	= 000002	6837#		
SENDAD	012670	8149	8178#	
SENV	001546	7009	8149#	8178
SENVN	001547	7009	8149#	8178
SERFLG	001403	8149#*	8178*	
SERMAX	001415	8149#*	8178*	
SERROR	014204	8149	8178#	
SERRPC	001416	8149#*	8178*	
SERRTB	001652	8149#	8178	
SERRTY	014424	8178#		
SERTTL	001412	8149#*	8178*	
SESCAP	001514	8149#*	8178*	
SETABL	001546	8149#		
SETEND	001652	8149#		
SFATAL	001530	7009*	8149#	
SFFLG	000244	7009#*		
SFILLC	001456	8149#	8178	
SFILLS	001455	8149#	8178	
SGDADR	001420	8149#		
SGDDAT	001424	8149#		
SGTSWR=	***** U	8178		
SHIBTS	002136	8149#		
SICNT	001404	8149#	8178*	
SINTAG	001435	8149#		
SITEMB	001414	8149#	8178*	
SLF	001524	8149#	8178	
SLFLG	000243	7009#*		
SLPADR	001406	8149#*	8178*	
SLPERR	001410	8149#*	8178*	
SMADR1	001560	8149#		

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CNDUTA.M11 30-OCT-82 11:16 CROSS REFERENCE TABLE -- MACRO NAMES

SEQ 0087

.\$EOP	2214#	6493#	
.\$ERRO	2700#	6494#	8178
.\$ERRT	2896#	6494#	8178
.\$MULT	4523#		
.\$POWE	4229#	6494#	
.\$RAND	4307#		
.\$RDDE	3891#		
.\$RDOC	3797#		
.\$READ	3395#		
.\$R2AZ	4958#		
.\$SAVE	3969#		
.\$SB2D	4771#		
.\$SB2O	4874#		
.\$SCOP	2454#	6494#	8178
.\$SIZE	4361#		
.\$SUPR	4913#		
.\$STRAP	4073#	6494#	8178
.\$TYPB	3287#		
.\$TYPD	3209#		
.\$TYPE	2985#	6493#	8178
.\$TYPO	3112#	6494#	8178
.\$4OCA	972#		

. ABS. 017464 000

ERRORS DETECTED: 0

CNDUTA,CNDUTA/CRF/NL:TOC=CNMAC2.SML,CNDUT1.M11,CNDUT2.M11,CNDUTA.M11
 RUN-TIME: 17 16 1 SECONDS
 RUN-TIME RATIO: 82/35=2.3
 CORE USED: 43K (86 PAGES)