



# **CDCNET**

# **Commands**

# Reference

This product is intended for use only as described in this document. Control Data cannot be responsible for the proper functioning of undescribed features and parameters

# Manual History

Revision	System Version	PSR Level	Date
A	1.5.1	739	December 1989
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C	1.5.3	765	January 1991
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G	1.8.3	857	March 1996
H	1.8.4	871	December 1997

This revision includes changes for NOS/VE version 1.8.4 at PSR level 871.

Changed pages are as follows:

Title Page/2, 15 through 18, 8-123/8-124, Chapter 13 Divider Page, 13-35, Quick Index-7

Revision letters I, O, Q, S, X, and Z are not used.

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DISPLAY\_TRACE\_PROCESS DISPLAY\_X25\_INCALL LOAD\_FILE START\_TRACE\_PROCESS UNLOAD\_FILE

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### **About This Manual**

This manual contains the formats, descriptions, and examples for the following commands:

- Network operations
- Network Performance Analyzer (NPA)
- Dump Analyzer

#### **Audience**

This manual is written for the person performing Control Data Distributed Communications Network (CDCNET) activities, such as starting and stopping communication lines and displaying operational status of network components. Communication support analysts may use some of the commands described within during troubleshooting. Customer engineers may also use this manual for reference.

The reader should have knowledge of CONTROL DATA® NOS/VE (Network Operating System/Virtual Environment) and/or NOS (Network Operating System) concepts and operations, as well as an understanding of CDCNET's general purposes and concepts, as described in the CDCNET Conceptual Overview.

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### **Organization**

This manual documents CDCNET commands.

- Chapter 1 contains an introduction of the manual contents.
- Chapter 2 contains the network operations session control commands.
- Chapter 3 contains the network operations ADD commands.
- Chapter 4 contains the network operations CANCEL commands.
- Chapter 5 contains the network operations CHANGE commands.
- Chapter 6 contains the network operations DEFINE commands.
- Chapter 7 contains the network operations DELETE commands.
- Chapter 8 contains the network operations DISPLAY commands.
- Chapter 9 contains the network operations EXEET, HELP, IDLSD, IDLTS, and KIL commands.
- Chapter 10 contains the network operations LOAD and RESUME commands.
- Chapter 11 contains the network operations SENDD and SETDT commands.
- Chapter 12 contains the network operations START commands.
- Chapter 13 contains the network operations STOP commands.
- Chapter 14 contains the network operations SYNC, UNLF, UNLM, and WRITM commands.
- Chapter 15 contains the terminal definition/user procedure commands.
- Chapter 16 contains the load procedure commands.
- Chapter 17 contains the configuration file management commands.
- Chapter 18 contains the NPA commands.
- Chapter 19 contains the dump analyzer commands.

The appendixes contain additional information about CDCNET commands.

- Appendix A contains a glossary of terms.
- Appendix B contains the CDCNET (NLTERM, NLLIST, and NLPURGE) utility commands.
- Appendix C contains the CDCNET file and procedure management (NETFM, NETBDF, NETMDF, and NETRDF) utilities.
- Appendix D contains the Manage CDCNET Configuration (MANCC) utility commands.
- Appendix E contains the Network Configuration Utility (NETCU).
- Appendix F contains the character set.

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Appendix G contains the DI reset codes.

#### Conventions

italics

The following conventions are used in this manual:

- The terms CDCNET and network are used interchangeably.
- Commands, parameters, or descriptive text that apply to only NOS or NOS/VE operating systems are marked either NOS only or NOS/VE only.
- The NOS operating system recognizes only the abbreviated form of command names and parameters.
- In general, all NPA commands on NOS/VE follow the standard System Command Language (SCL). See the NOS/VE Commands and Functions manual.
- All NPA commands on NOS are CYBER Control Language (CCL) commands (except REFCLF) and follow the CCL syntax conventions (see the NOS Version 2.3 Screen Formatting Reference manual).
- On NOS/VE, a blank (space) may be used in place of a comma (.).
- All numbers are decimal unless otherwise specified.
- A vertical bar in the margin indicates a technical change.
- The following typographical conventions are used:

boldface Command and subcommand names are shown in boldface type when illustrating a format. Required parameters are also in boldface.

boldiace.

8

Optional parameters in a command or subcommand format are shown in italics.

UPPERCASE Uppercase indicates names of commands, subcommands, and

parameters (and their abbreviations). Names of variables, files, and system constants are shown in uppercase when they occur

in text.

example Examples, including user input, are printed in a typeface that

simulates computer output.

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### Terminal Use

The terminal you use allows you to perform some procedures interactively in either screen mode or line mode, or both.

If you have a video display terminal (VDT), you can choose to perform some procedures in either screen or line mode. If you do not have a VDT, you are limited to performing the procedures in line mode.

Screen mode operation (NOS only) provides you with a full screen menu display of required and optional parameters. All you need to do is fill in the appropriate values on the corresponding lines of the menu display.

Line mode operation allows you to enter the command and all the parameters at one time.

# Special Keyboard Entries

CDCNET supports a variety of terminals. Although the individual keys used in our examples may not be present on your keyboard, your terminal contains keys that provide similar functions.

See the CDCNET Terminal Interface manual for more information.

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#### Related CDCNET Manuals

#### **Manual Abstracts**

Following is a brief description of each CDCNET manual.

Conceptual Overview

Discusses CDCNET in conceptual terms. It provides a broad view of CDCNET that explains the theoretical nature of this product. It does not attempt to define which particular product capabilities and features are currently available and which ones will follow in subsequent releases.

**Product Descriptions** 

Provides reference, planning, and training information for customers who own or are interested in owning CDCNET products, and for Control Data personnel who use or work on CDCNET. The manual describes hardware and software products, provides information on how to select and use various types of network cables, and provides network configuration examples.

Terminal Interface

This is the primary manual for end-users who use interactive terminals to access computer services connected to CDCNET. The manual explains general terminal interface concepts, terminal commands and attributes, and connection attributes. For the advanced user, site administrator, and network analysts it also covers more advanced topics such as virtual and transparent modes, resolving communications problems, and the various terminal protocols supported by CDCNET.

Access Guide

This online manual guides the novice user through the process of accessing and using computer services through CDCNET. It includes procedures for connecting, disconnecting, and managing connections; displaying and changing terminal attributes; and terminal user exception processing. The more experienced user can find additional related information in the CDCNET Terminal Interface manual.

TCP/IP Programming Interfaces and Applications

Describes how to access the utilities that implement the TCP/IP protocols through CDCNET. The manual assumes the user is familiar with CDCNET terminal and connection attributes; knows the service title to access; and has some working knowledge and understanding of TCP/IP protocols.

Batch Device User Guide

Describes how to operate batch devices connected to CDCNET. It assumes the user is familiar with NOS and/or NOS/VE operating systems and with CDCNET access to these operating systems. The manual defines the concepts of I/O stations and provides the procedures for defining and controlling these stations. The online manual is available with NOS/VE and NOS operating systems.

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Hardware Installation and Troubleshooting

Contains hardware installation procedures and troubleshooting guidelines for CDCNET hardware products and associated I/O cables. The manual is intended for individuals who install and check out CDCNET hardware products, operate them, add options to them, and maintain them.

Configuration Guide

Documents how to configure CDCNET software after it is installed on an operating system, and describes the responsibilities of the CDCNET network administrator. This manual also documents the Manage CDCNET Configuration Utility (MANCC), a utility for creating and editing files defining a CDCNET network.

DI Dump Analyzer

This manual is an online version of the DI Dump Analyzer section of the CDCNET Network Operations and Analysis manual. The manual is for CDCNET analysts who are familiar with Control Data host computer operating system concepts and operations. The manual describes how to use information from the Analyze CDCNET Dump (ANACD) utility to help troubleshoot network problems. Available with NOS/VE only.

Network Operations and Analysis

This manual documents how to monitor, control, and reconfigure CDCNET using the CDCNET Network Operator Utility (NETOU). The Network Operations section walks an operator through operations concepts, basic and advanced operations activities, and elementary troubleshooting decisions.

The Network Analysis section describes the tools and methods used to analyze CDCNET performance including: instructions for using the CDCNET DI Dump Analyzer, a list of DI reset codes, a map of fixed address memory, and definitions of important system data structures.

The NPA section of the manual provides information on how to generate various types of NPA reports and provides examples and descriptions of all NPA reports.

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#### Diagnostic Messages

This manual is for network operators, network analysts, and programmers. The manual provides sorted lists of diagnostic messages and command responses issued by the CDCNET software. The primary sorted list of diagnostic messages describes the event causing each message and the appropriate user action. The primary sorted list of command responses describes the event causing the command response. Secondary sorted lists of diagnostic messages and command responses provide a cross reference of diagnostic message number and command response number to the CDCNET software products that issue the messages or command responses.

The printed version of this manual is no longer available. However, a copy of the messages file can be printed on site. Available with both NOS/VE and NOS operating systems.

Commands

This manual contains all of the CDCNET Operator/Analyst commands. This manual is intended for operators, systems analysts, support engineers, and other experienced users.

CDCNET Network Management Station This manual documents how to install, configure, and operate the CDCNET Network Management Station. The manual is for CDCNET operators and aministrators having previous experience as a UNIX system administrator.

### **Manual History**

Not all sites find it convenient or expedient to install each new version and PSR level of CDCNET software. This presents a problem in maintaining sets of manuals that reflect installed software when later versions of CDCNET software are available but not installed. The following CDCNET Manual History table helps users to assemble and maintain the appropriate documentation by indicating which manual revisions support each release of CDCNET.

#### Manual/Audience Matrix

The CDCNET Manual/Audience matrix helps site planners, administrators, and users to determine their CDCNET documentation needs. The matrix categorizes each manual according to its type: overview, reference, tutorial, and so on. It then defines the audience of each manual in general terms: customer, end-user, LAN installer, and so on. Sites may have different audience designations for their audience, or may combine user functions.

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	CDCNET RELEASE DATE/VERSION/PSR LE					EVEL
CDCNET MANUAL HISTORY RELEASE 1.5.1 — 1.8.1	DEC. '89 R1.5.1 L739	JUN. '90 R1.5.2 L750	JAN. '91 R1.5.3 L765	SEP. '91 R1.6.1 L780	OCT. '92 R1.7.1 L803	DEC. '93 R1.8.1 L826
CDCNET MANUALS			MANUAL	REVISION	I	
CONCEPTUAL OVERVIEW 60461540		С				
PRODUCT DESCRIPTIONS 60460590	D		ш			
TERMINAL INTERFACE 60463850	F	G		Н		7
ACCESS GUIDE (ONLINE NOS) CDCNETA	X					
ACCESS GUIDE (ONLINE NOS/VE) CDCNET_ACCESS	х	X				
TCP/IP APPLICATIONS 60000214	E	F	G	Ŧ	J	K
BATCH DEVICE USER GUIDE 60463863	F		G			
BATCH DEVICE USER GUIDE (ONLINE NOS/VE) CDCNET_BATCH	х		Х			
BATCH DEVICE USER GUIDE (ONLINE NOS) CDCNETB	Х					
HARDWARE INSTALLATION AND TROUBLESHOOTING 60000348	В					
CONFIGURATION GUIDE 60461550	G	Н	J	κ	М	N
DI DUMP ANALYZER (ONLINE NOS/VE) ANACD	X					
NETWORK OPERATIONS AND ANALYSIS 60461520	G	Н	۲			
DIAGNOSTICS MESSAGES (ONLINE NOS) CNETMSG	х	х	х	х	х	Х
DIAGNOSTICS MESSAGES (ONLINE NOS/VE) CDCNET_MSGS	х	х	х	х	х	Х
CDCNET COMMANDS 60000414	A	В	С	D	E	F
CDCNET COMMANDS (ONLINE NOS/VE) CDCNET_COMMANDS				х	х	Х
CDCNET NETWORK MANAGEMENT STATION 60000568			Α	С	D	

NOTES: M06026

MANUAL NOT AFFECTED BY THE RELEASE.

X INDICATES ONLINE MANUAL WAS UPDATED FOR THAT RELEASE.



SHADED BOXES INDICATE THE LATEST REVISION LEVEL FOR THE MANUAL.

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CDCNET MANUAL/AUDIENCE MATRIX		AUDIENCE								
		ner	<b>36</b> ¢	AN Installer	Customer Engineer	Network Operator	CE Support Engineer	Network Analyst	Site Administrator	Programmer
CDCNET MANUALS	MANUAL TYPE	Customer	End-User	Š	Custo	Netwo	S 30	Netwo	Site A	Progra
Conceptual Overview	Overview									
Product Descriptions	Reference									
Terminal Interface	User Guide									
Access Guide	User Guide									
TCP/IP Programming Interface and Applications	Reference									
Batch Device User Guide	User Guide									
Hardware Installation And Troubleshooting	Maintenance									
Configuration Guide	Ref./Tutorial									
DI Dump Analyzer	Ref./Tutorial									
Commands	Reference									
Network Operations And Analysis	Ref./Tutorial									
Diagnostics Messages	Reference									
CDCNET Network Management Station	Ref./Tutorial									

M05353

# Referenced Manuals

The following manuals are referenced in this manual and may contain helpful information.

Manual	Publication Number
Concurrent Maintenance Library for Virtual Environment	60000019
Network Access Method (NAM) Network Definition Language (NDL)	60480000
NOS Screen Formatting	60460430
NOS/VE System Usage	60464014
NOS/VE Commands and Functions	60464018
NOS Version 2 Analysis Handbook	60459300
NOS/VE Network Management	60463916

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### **Ordering Manuals**

Control Data manuals are available through Control Data Sales Offices or from:

Control Data Literature and Distribution Services ARHLDS 4201 Lexington Avenue N. St. Paul, MN 55126-6198

You can also call (612)415-4478 or FAX your inquiry to (612)415-4359.

### **Submitting Comments**

Control Data welcomes your comments about this manual. Your comments may include your opinion of the usefulness of this manual, your suggestions for specific improvements, and the reporting of any errors you have found.

You can submit your comments on the comment sheet on the last page of this manual. If the comment sheet has already been used, you can mail your comments to:

Control Data Documentation Services ARH219 4201 Lexington Avenue N. St. Paul, MN 55126-6198

You can also submit your comments through SOLVER, an on-line facility for reporting problems. To submit a documentation comment through SOLVER, do the following:

- 1. Select Report a new problem or change in existing PSR from the main SOLVER menu.
- 2. Respond to the prompts for site-specific information.
- 3. Select Write a comment about a manual from the new menu.
- 4. Respond to the prompts.

Please indicate whether or not you would like a written response.

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# **Customer Support Hotline**

Control Data maintains a hotline to assist you in the use of our products. This hotline service is available to you for each product you license and cover with a Control Data software support agreement.

If you need help not provided by the documentation or find that a product does not perform as described, contact the hotline through one of the following methods:

#### Mail

Mailing Address	Shipping Address
Control Data	Control Data
ARH213	Central Software Support
4201 Lexington Avenue N.	4233 Lexington Avenue N.
St. Paul, MN 55126-6198	Arden Hills, MN 55126-6198

### Telephone

Telephone Number	Countries
800-345-6628	USA and Canada (follow touchtone prompts)
612-415-4272	Other countries

#### Internet

Internet Address	Support Area
epix@css.cdc.com irix@css.cdc.com eplx@css.cdc.com nos@css.cdc.com nosve@css.cdc.com networks@css.cdc.com	EP/IX Operating System Support IRIX Operating System Support EP/LX Operating System Support NOS Operating System Support NOS/VE Operating System Support Network Support
compilers@css.cdc.com icem@css.cdc.com support@css.cdc.com solveradm@css.cdc.com solver@css.cdc.com	Compiler Support ICEM Support Miscellaneous SOLVER Validations Email interface to SOLVER

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When you call or write the support hotline, please include the following information:

- Site Number (assigned for all hardware and software support requests)
- Operating system and level installed
- Machine type (for example, 4360-302, 910B-232)
- Product for which support is needed
- Details concerning the problem

This allows CSS to solve your problem as quickly and efficiently as possible.

#### SOLVER

As a Control Data support customer, you also receive a subscription to SOLVER, the online support service. SOLVER is an interactive tool with menus and help for all functions and prompts. After some initial interactive setup, a subset of SOLVER functions is also available via email. Email in a prescribed format can be sent to solver@css.cdc.com for automatic processing.

From SOLVER, you can report problems (PSRs) to Control Data, search with keywords to find similar problem reports from other sites, monitor progress against a PSR (including workarounds and fix availability), request software enhancements (RSEs), and write comments against the documentation. SOLVER also includes Installation Bulletins that document post-release highlights, warnings, and product update announcements.

For help with SOLVER or SOLVER validation information, contact CSS at the telephone numbers listed above or email to solveradm@css.cdc.com.

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	,	

This chapter gives an overview of the commands used to configure and analyze a network. This includes the commands for:

- Network Operator Utility (NETOU)
  - Session Control
  - Network Operations
- Terminal Definition Procedure (TDP)
- Terminal User Procedure (TUP)
- Load Procedure
- Configuration File Management
- Network Configuration Utility (NETCU)
- Network Performance Analyzer (NPA)
- DI Dump Analyzer

### Network Operator Utility (NETOU) Commands

The Network Operator Utility (NETOU) allows you to access CDCNET and run network operations commands. These commands let you inspect and significantly alter the network. Use these commands to:

- Monitor the status of network components.
- Change the operational state of network components.
- Manage network component failures.
- Configure network components logically.

Operations commands can be divided into the following types:

- Session control commands which are used to define and control your operations environment and operations sessions, but do not control or change the network.
   Since there are different operations environments for CDCNET on NOS/VE and NOS, each operating system has its own set of session control commands and activities.
- Network commands which are used to monitor, control, and dynamically change the logical definition of network equipment.

You access NETOU to perform network operations activities from a remote terminal or from a host console on NOS.

The command syntax is the same whether you are at an interactive terminal or host console. However, some aspects of terminal and console command entry, display and screen control are different. This chapter explains these differences.

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### Starting a NETOU Session

NOS/VE and NOS differ when it comes to starting a NETOU session. Assuming you are validated to use NETOU, you must first log onto the network host (NOS/VE or NOS) on which you have validation.

Under NOS/VE, NETOU is a system command you can enter in response to the NOS/VE system prompt. See the CDCNET Network Operations and Analysis manual for descriptions of this command's optional PROLOG and STATUS parameters.

Under NOS, specify NETOU for the application; if you are already logged onto the NOS IAF application, use one of the following commands to begin a NETOU session:

HELLO. NETOU

or

BYE, NETOU

or

APPSW, NETOU

A further distinction between using NETOU on NOS/VE and NOS is that under NOS/VE, the host runs its own versions of some CDCNET software. This software enables the host to manage a NETOU session between you and the network.

When using NETOU under NOS, you must establish a working relationship with a Mainframe Device Interface (MDI). This MDI, which you designate the Command MDI, coordinates your session with the other CDCNET systems on the network.

### The SET\_COMMAND\_MDI Command (NOS only)

After you specify NETOU as the application, you see the NETOU banner and the prompt to enter the SET\_COMMAND\_MDI (SETCM) command. A list of the available MDIs is provided with the prompt.

The NETOU banner message and prompt are formatted as follows:

WELCOME TO NETWORK OPERATOR UTILITY

CDCNET - COPYRIGHT CONTROL DATA CORP, 1985, 1986, 1987, 1988.

STATUS OF CONNECTED MDIS NODE CURRENT SYSTEM NUMBER STATE TITLE

089 AVAILABLE MDI\_8B
088 AVAILABLE MTI\_F
093 AVAILABLE MDI\_A

More than one MDI available.

To select a DI, type: SETCM MDI=MDINAME
MDINAME is optional, if not specified,
default is MDI\_8B

If more than one MDI is available to act as Command MDI, you must enter the SETCM command to begin the NETOU session. A default Command MDI is assigned if you enter the SETCM command without the MDI parameter.

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If there is only one MDI available to act as Command MDI, that MDI is selected for you by default; the banner and prompt are formatted as follows:

WELCOME TO NETWORK OPERATOR UTILITY

CDCNET - COPYRIGHT CONTROL DATA CORP, 1985, 1986, 1987, 1988.

STATUS OF CONNECTED MDIS NODE CURRENT SYSTEM NUMBER STATE TITLE

089 AVAILABLE MDI\_8B

Only one MDI available, and is automatically selected.

When you are working from a NOS host, selecting the appropriate Command MDI can be important. Two different MDIs connected to a NOS host may provide access to networks that are not connected by CDCNET network solutions. These are called disjoint networks.

If you are uncertain about whether different MDIs service disjoint networks, use SETCM for each, in turn, and compare the displays from the DISPLAY\_CATENET\_TITLES (DISCT) command for each. If the system titles are different for the two displays, the networks served by the two MDIs are disjoint. Or, you can try to send any command to the system in question; if the command completes successfully, the two systems are on the same catenet.

You can monitor disjoint networks simultaneously if you use the RETAIN parameter on the SETCM command. This parameter lets you retain your session with the current Command MDI when you create a new session with another MDI. Any operator alarms sent to either the retained or newly selected Command MDI are displayed immediately to the operator. To return to the previous session, reissue the SETCM command, naming the appropriate MDI.

Some NETOU commands are executed directly by the MDI you designated as the Command MDI. Other commands (those that execute in a remote system or systems) require you to use the SEND\_COMMAND (SENC) command. Commands enclosed in a SENC command are processed at the specified remote CDCNET system(s).

#### NOTE

For a more detailed description of NETOU, see the CDCNET Network Operations and Analysis manual.

#### The SEND\_COMMAND Command

The SENC command is used in NETOU on NOS/VE and NOS to package a NETOU command for delivery to a remote system or systems, where it is then executed. The format is as follows:

SEND\_COMMAND COMMAND='command\_string' SYSTEM=(list 1..15 of name)

The command string to be executed by the remote system(s) must be enclosed in single quotes.

The list of systems must be enclosed in parentheses (a single system name need not be enclosed in parentheses, however). Under NOS/VE, the SYSTEM parameter is required.

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Under NOS, if you do not specify a system name or names, NETOU sends the command to the destination system(s) of the most recent SENC command. If you have not used the SENC command in the current NETOU session, NETOU sends the command to the Command MDI for execution.

The NOS/VE version of SENC has two additional parameters: OUTPUT and STATUS. OUTPUT lets you write command output to a specified file (the NOS-only ROUTE\_COMMAND\_RESPONSE (ROUCR) command effectively gives you the option of an alternative output file for your NOS-based NETOU session). STATUS is the standard NOS/VE status variable.

NETOU accepts either the default system name or a valid alias when you are sending commands to CDCNET systems. For example, if MDI\_8B is a registered title for \$DI\_08002510008B, you could send a command to this DI with either of the following commands:

SENC 'command\_string' \$DI\_08002510008B

or

SENC 'command\_string' MDI\_8B

### Entering Characters Not Supported at a NOS Host Console

NETOU commands use a subset of the syntax for NOS/VE SCL commands. SCL uses the ASCII character set, which has characters the NOS host console (CC545 and 721) does not support. On the NOS host console, you must type two characters, or an escape sequence, to designate the ASCII characters not supported on the console.

On the NOS host console screen, unsupported ASCII characters are designated by other characters. For a character which represents more than one ASCII character when displayed, such as the asterisk (\*), the only way to know which ASCII character it represents is by the display's context. Table 1-1 shows escape sequences for unsupported ASCII characters and how these characters are represented on the console screen.

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Table 1-1. NOS Host Console Escape Sequences and Displays

Character	Name	Escape Sequence On Keyboard	Displayed On Screen As:
•	Circumflex	/1	/1
**	Quotation Marks	/2	/2
#	Number Sign	/3	/3
\$	Dollar Sign	/4	/4
@	Commercial At	/5	/5
;	Semicolon	/6	/6
?	Question Mark	/7	/7
{	Opening Brace	/8	/8
}	Closing Brace	/9	/9
_	Underline	Hyphen (-) or /0	-
[	Opening Bracket	/(	/(
1	Closing Bracket	<i>/</i> )	n
>	Greater Than	/+	/+
<	Less Than	/=	/=
•	Aposotrophe	<b>/*</b>	<b>/*</b>
1	Slant	//	1
1	Exclamation Point	None	
%	Percent Sign	None	•
&	Ampersand	None	+
١	Reverse Slant	None	*
•	Grave Accent	None	*
1	Vertical Line	None	*
-	Tilde	None	•
•	Colon	/,	•
-	Minus, Hyphen	/-	•
az	Lowercase	/A/Z	AZ

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# Terminal Definition Procedure (TDP) Commands

TDP commands are used in Terminal Definition Procedures to define the characteristics of terminal/workstation types and/or models. TDP procedures are initially developed by Network Administrators and are a part of the DI configuration procedures that reside on CYBER hosts.

TDPs execute separately from system configuration procedures, but they are referenced in commands in the system configuration procedures. Typically, TDPs are referenced by the DEFINE\_LINE commands defining the communications lines connected to the DI.

If you need more information on how to use TDPs, see the CDCNET Configuration Guide.

# Terminal User Procedure (TUP) Commands

TUP commands are software procedures that end users write to modify the conventions specified in the TDP. With TUPs, you can save operating conventions on an ongoing basis. Alternatively, you can issue interactive commands to tailor your terminal conventions session-by-session.

If you need more information on how to use TUPs, see the CDCNET Configuration Guide.

## **Load Procedure Commands**

Load procedure commands define information to be downloaded to a batch device, such as a printer, or translate data to or from a device. Currently, CDCNET supports the following types of load procedures:

- Initializaton Procedures (IPs)
- File Prefix Procedures (FPs)
- Code Set Procedures
- Vertical Format Unit (VFU) Load Procedures (VLPs)

If you need more information on how to use load procedures, see the CDCNET Configuration Guide.

# Configuration File Management Commands

These commands are used to access CDCNET configuration procedures such as TDP and TUP. If you need more information on how to use these procedures, see the CDCNET Configuration Guide.

## **Exception File Commands**

Exception file commands specify the load process procedures for specific systems or the default entries, which specify the load process procedures, for systems that do not have an explicit system entry of their own. See the CDCNET Configuration Guide for more information on exception file commands.

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### Network Performance Analyzer (NPA) Commands

NPA is a network analysis tool made up of flexible modular software components resident in your CONTROL DATA® CYBER 170 or CYBER 180 Computer System. NPA helps you analyze the performance of your network by producing a variety of reports. These reports allow you to:

- Identify the configuration of your network
- Identify actual and potential hardware and software failures
- Identify potential congestion on communication lines
- Determine if your network is performing correctly
- Evaluate network use

You may generate these reports individually to reflect a specific aspect of the network's performance, or you may generate a group of reports that reflect an overall picture of the network. You may also create reports that are tailor-made for your specific needs. The standard set of reports is described in the CDCNET Network Operations and Analysis manual.

If you need more information on how to use NPA, see the CDCNET Network Operations and Analysis manual.

### DI Dump Analyzer Commands

Under default operating conditions, a CDCNET DI dumps its memory to a host-resident file whenever it is forced to reset as the result of an error condition (refer to DI Reset Codes appendix for a complete list of reset codes). The Device Interface Dump Analyzer is a host-resident tool that reformats the information in DI dump files.

Dump Analyzer subcommands let you display information about the conditions that existed at the time of the reset, including:

- Important data structures
- Contiguous memory
- Program call chains
- Task control information

If you need more information on how to use the Dump Analyzer, see the CDCNET Network Operations and Analysis manual.

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	•	

This chapter provides complete descriptions of all session control commands for both NOS/VE and NOS-based network operations environments. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operational environments.

#### NOTE

Session control commands are not contained within a SEND\_COMMAND.

# ACTIVATE \_ALARMS (ACTA) NETOU Command

Purpose Initiates receipt of alarms from DIs. This command must be entered after

invoking NETOU to allow alarms to be reported to you.

Format ACTIVATE\_ALARMS

GROUPS = list of name

OUTPUT = file

STATUS = status variable (NOS/VE only)

Parameters GROUPS or GROUP (G)

Specifies the names of the alarm groups for which alarms are to be collected. Default is CATENET. In this release of CDCNET, CATENET is

the only value accepted for this parameter.

OUTPUT (0)

Specifies the file to receive the alarm messages. Default is \$OUTPUT.

STATUS (NOS/VE only)

See basic status concepts for NOS/VE System Command Language in the

NOS/VE System Usage manual.

Responses -- ERROR-- Alarms already active.

Remarks To ensure that alarms are activated each time you log in to NOS/VE and

access NETOU, include this command in your NETOU prolog.

Examples NOU/activate\_alarms

NOU/

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# CHANGE \_ALARM \_ENVIRONMENT (CHAAE) (NOS Only) NETOU Command

#### **Purpose**

Changes the list of DIs from which you receive alarms. You may shut off or again turn on the receipt of alarms from DIs. Use of this command does not affect alarms received by other network operators, if your network has more than one network operator.

If you disable receipt of alarms from a specific system, then you receive no alarms from that system, regardless of the communities to which the system belongs. If you disable receipt of alarms from a specific community, however, you may receive alarms from any system that belongs to both the disabled community and some other community not disabled. Disabling alarms by system takes precedence over disabling alarms by community.

#### Format

#### CHANGE \_ALARM \_ENVIRONMENT

DISABLE \_SYSTEM = list 1..15 of name ENABLE \_SYSTEM = list 1..15 of name DISABLE \_COMMUNITY = list 1..15 of name ENABLE \_COMMUNITY = list 1..15 of name

#### **Parameters**

#### DISABLE \_SYSTEM (DS)

Name or names of DI or DIs for which receipt of alarms by the network operator is to be shut off. Entry of a name already disabled is permitted.

#### ENABLE \_SYSTEM (ES)

Name or names of DI or DIs for which receipt of alarms by the network operator is to be turned back on. Entry of a name already enabled is permitted.

#### DISABLE \_COMMUNITY (DC)

The community title or titles from which receipt of alarms is to be disabled. Entry of a title already disabled is permitted. Currently, the only allowed value for this parameter is CATENET, which specifies all the DIs in the catenet.

#### ENABLE \_COMMUNITY (EC)

The community title or titles from which receipt of alarms is to be enabled. Entry of a title already enabled is permitted. Currently, the only allowed value for this parameter is CATENET, which specifies all the DIs in the catenet.

#### Responses

Alarm environment updated.

- --ERROR-- Community <name> is not in the operator's domain of control.
- --ERROR-- System <name> is not in the operator's domain of control.

#### Examples

change\_alarm\_environment ds=engin\_bld\_tdi

Alarm environment updated.

# DEACTIVATE \_ALARMS (DEAA) NETOU Command

Purpose Terminates receipt of alarms from CDCNET DIs.

Format DEACTIVATE\_ALARMS

STATUS = status variable (NOS/VE only)

Parameters STATUS (NOS/VE only)

See basic status concepts for NOS/VE System Command Language in the

NOS/VE System Usage manual.

Responses Alarms deactivated.

--ERROR-- Alarms not active.

Examples deactivate\_alarms

NOU/

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# DISPLAY\_ALARM\_ENVIRONMENT (DISAE) (NOS Only) **NETOU Command**

Displays the list of DI communities with your operations domain of control **Purpose** 

from which receipt of alarms is enabled or disabled. This command also

lists the DIs from which alarms are disabled. Currently, the only

community that is displayed is CATENET, and the only domain of control

supported is the catenet.

DISPLAY\_ALARM\_ENVIRONMENT **Format** 

None. **Parameters** 

Alarm Environment. Responses

(See example.)

display\_alarm\_environment Examples

Alarm Environment

Community Alarm Status Enabled **CATENET** 

Disabled Systems

-None-

# DISPLAY\_ALARM\_HISTORY (DISAH) (NOS Only) NETOU Command

**Purpose** 

Displays alarms received at your operations station since the start of your command session, in chronological order. The limit for the display list is 50 display lines. If you receive more than 50 display lines, then new display lines replace the oldest alarms on the display. (Because there is a blank line between each alarm, you may see only 34 nonblank lines of text.)

**Format** 

DISPLAY\_ALARM\_HISTORY

DISPLAY\_OPTION = keyword value

**Parameters** 

DISPLAY\_OPTION (DO)

Specifies how many alarms are displayed.

Keyword Value	Description
LAST	Displays all alarms received since the last DISAH command was entered.
PAGE	Displays last page of alarms received.
ALL	Displays all alarms that are in the buffer, which has a limited buffer size.

Default is LAST.

Responses

ALARM HISTORY REPORT

(Followed by a list of alarms. See example.)

No new alarms received since last DISPLAY\_ALARM\_HISTORY.

Examples

display\_alarm\_history

### ALARM HISTORY REPORT

***** ALARM FROM MTI_83	85/10/10 13.38.51 619
ERROR Line: LINE31 down,	connection timer expired
***** ALARM FROM MTI_83	85/10/10 13.38.55 202
ERROR Line: LINE23 down,	auto-recognition failed
***** ALARM FROM MTI_83	85/10/10 13.40.28 202
ERROR Line: LINE23 down,	

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# DISPLAY\_CATENET\_TITLES (DISCT) (NOS Only) NETOU Command

Purpose Displays the system, community, and internal and external titles in the

catenet that are registered through the Directory Management Entity (ME).

Format DISPLAY\_CATENET\_TITLES

Default is SYSTEM.

DISPLAY\_OPTION = list of keyword value

Parameters DISPLAY\_OPTION (DO)

Specifies what type (one or more) of titles to display. The following keyword values are allowed.

Keyword Value	Description
SYSTEM (S)	Displays titles of all CDCNET systems (DIs) known in the CDCNET network. Searches the entire catenet for the titles.
COMMUNITY (C)	Displays titles of DI communities. The only supported value is CATENET.
INTERNAL_SERVICE (IS)	Displays titles of services that are known only to network services and the command MDI. Displays only the contents of the command MDI/MTI directory. Internal titles are internal to CDCNET and are not visible to network users.
EXTERNAL_SERVICE (ES)	Displays titles of services that are known to external users. The titles are known only to the command MDI. Displays only the contents of the command MDI/MTI directory. External titles are available or visible to all the network operators and network users.
ALL	Displays system, community, internal service, and external service titles.

Responses Catenet Titles

(Followed by the titles display. See examples).

If a specified type is not registered through the Directory ME, the following response is inserted in the display:

None were found.

Examples

display\_catenet\_titles

Catenet Titles
community titles
CATENET

system titles

NORTH\_ENGIN\_BLD\_TDI SOUTH\_ENGIN\_BLD\_TDI ENGINEER\_CYBER\_MDI ADMIN\_BLD\_TDI\_1 ADMIN\_BLD\_TDI\_2 ADMIN\_BLD\_NDI\_TRUNK HDQTRS\_BLD\_TDI\_1 HDQTRS\_BLD\_TDI\_2 HDQTRS\_CYBER\_MDI ENG\_HDQTRS\_NDI\_TRUNK

internal\_service titles

ENGINEERING HDQTRS

external\_service titles

NP\_GW\_ENGINEERING NP\_GW\_HDQTRS

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# DISPLAY\_COMMAND\_INFORMATION (DISCI) (NOS Only) NETOU Command

**Purpose** 

Displays parameters and parameter syntax information for a specified session command. The specified command must be one of the available session commands.

NOTE

On NOS/VE, this is a standard system command.

**Format** 

DISPLAY\_COMMAND\_INFORMATION COMMAND = name

**Parameters** 

COMMAND (C)

Specifies the command for which the parameters are to be displayed. You must provide either the full command name or the command abbreviation. The specified command must be one of the following session commands.

ACTIVATE\_ALARMS

BYE

CHANGE\_ALARM\_ENVIRONMENT

DEACTIVATE \_ALARMS

DISPLAY\_ALARM\_ENVIRONMENT

DISPLAY\_ALARM\_HISTORY

DISPLAY\_CATENET\_TITLES

DISPLAY\_COMMAND\_INFORMATION

DISPLAY\_COMMAND\_LIST

DISPLAY\_COMMAND\_LIST\_ENTRY

DISPLAY\_CONNECTED\_MDI

EXECUTE\_COMMAND\_FILE

**GOODBYE** 

**HELLO** 

HELP

INCLUDE\_FILE

LOGIN

LOGOUT

QUIT

RESTORE\_ALARM\_ENVIRONMENT

ROUTE\_ALARM

ROUTE\_COMMAND\_RESPONSE

SEND\_COMMAND

SEND\_COMMAND\_SEQUENCE

SET\_COMMAND\_MDI

## Responses

List of parameter names, parameter abbreviations, and parameter syntax for the specified command. (See example.)

--ERROR-- Parameter COMMAND is required but was omitted.

--ERROR-- The following parameter value, <string> is not a valid command name.

#### Remarks

The DISPLAY\_COMMAND\_INFORMATION session command is similar to the network command of the same name, with two important differences:

- The session command displays only the session commands available to the operator.
- The session command is not embedded within the SEND\_COMMAND network command.

### Examples

display\_command\_information command=include\_file

file,fname = \$required
username, unname = \$optional

# DISPLAY\_COMMAND\_LIST (DISCL) NETOU Command

Purpose On NOS, this command displays the list of session control commands for

which you are validated.

On NOS/VE, this command returns the system command list established for the operator. This list includes the NETWORK\_OPERATOR\_UTILITY.

Format DISPLAY\_COMMAND\_LIST

Parameters None.

Responses NOS/VE, system commands list.

NOS, alphabetical list of NETOU commands (see example).

# Examples The following example shows a response generated by NOS NETOU.

display\_command\_list

activate\_alarms bye change\_alarm\_environment deactivate\_alarms display\_alarm\_environment display\_alarm\_history display\_catenet\_titles display\_command\_information display\_command\_list display\_command\_list\_entry display\_connected\_mdi execute\_command\_file goodbye hello help include\_file login logout quit restore\_alarm\_environment route\_alarm

- route\_command\_response
- send\_command
- send\_command\_sequence
- set\_command\_mdi
- \*\* command to exit SENCS mode
- escape character in SENCS mode

# DISPLAY\_COMMAND\_LIST\_ENTRY (DISCLE) NETOU Command

Purpose On NOS, this command displays the list of session control commands for

which you are validated. This command is an alias for the DISPLAY\_

COMMAND\_LIST command.

On NOS/VE, this command returns the list of session control commands.

Format DISPLAY\_COMMAND\_LIST\_ENTRY

Parameters None.

Responses NOS/VE, list of session control commands (see example).

NOS, alphabetical list of session control commands.

Examples The following example shows a NOS/VE command list.

display\_command\_list\_entry

activate\_alarms
quit

deactivate\_alarms send\_command

# DISPLAY\_CONNECTED\_MDI (DISCM) (NOS Only) NETOU Command

Purpose

Displays the coupler numbers, system titles, and operational status of the MDIs and MTIs that are physically connected to the host mainframe.

On NOS, you can only control the network (by sending commands and receiving responses through NETOU) through the MDI which you have selected for communication with the network. This command is executed automatically during the login process. This display contains one line for each MDI or MTI connected to the host.

Format DISPLAY\_CONNECTED\_MDI

Parameters None.

Remarks MDIs may have the following operational states.

SELECTED You are currently communicating with this MDI.

ACTIVE MDI has been selected previously, and connection has

been retained.

AVAILABLE MDI is available for selection.

UNAVAILABLE MDI is not available for selection. This state indicates

that the MDI has started to establish communication with NETOU but it is not yet ready to allow operator sessions to be established. The system title is not known at this time. If the MDI remains in this state,

the MDI is probably hung.

Responses STATUS OF CONNECTED MDIS

(See example.)

No path to CDCNET available.

Examples display\_connected\_mdi

STATUS OF CONNECTED MDIS NODE CURRENT SYSTEM NUMBER STATE TITLE

3 SELECTED MTI\_83
5 ACTIVE MDI\_84
6 AVAILABLE MDI\_8A
7 UNAVAILABLE ---UNKNOWN---

# EXECUTE \_COMMAND \_FILE (EXECF) (NOS Only) NETOU Command

#### Purpose

Directs NETOU to read the named file in your catalog. The INCLUDE\_FILE command is an alias for this command. The file may contain any network operations commands, except the EXECUTE\_COMMAND\_FILE, INCLUDE\_FILE, and SET\_COMMAND\_MDI commands.

For example, you may construct a file that contains commands to select the alarm messages for you. The file's contents are interpreted as one or more commands. These commands may be any operator environment or network commands that address systems or communities within your domain of control.

#### NOTE

On NOS/VE, use the standard system command INCLUDE\_FILE.

#### **Format**

EXECUTE \_COMMAND \_FILE

FILE = name

 $USER \_NAME = name$ 

#### **Parameters**

#### FILE (F)

Specifies the name of the file in your catalog or in the catalog of the alternate user name, specified by the USER\_NAME parameter (described next). The file name follows the NOS rules for file names. The file must be an indirect access permanent file, residing on the default family.

## USER \_NAME (UN)

Specifies the user name of an alternate catalog in which the command file is located. If the command file is in any catalog other than your own, you must specify this parameter.

#### Remarks

File contents can be in display code if you do not use characters that are not supported in display code, such as ^ and @. If you do use nondisplay code characters, file contents must use the ASCII 6/12 character code set. Enter the NOS ASCII command prior to creating command files to ensure this; otherwise, use the NOS FCOPY command to change the command file's character code set from another set to the ASCII 6/12 character code set. Reading of the file is terminated at the first end-of-record (EOR) or end-of-file (EOF) encountered.

If you are going to access the command file from another user name with the USER\_NAME parameter, the file must be public, semiprivate, or private with read access permitted to you.

Secondary user statements executed within IAF have no effect. The default user name reverts back to the original login user name.

You may stop execution of the file by entering a user break 1 or 2 sequence.

If a command inside the command file aborts or causes an error, execution of the command file ceases. For example, if a ROUTE\_COMMAND\_RESPONSE command in a command file gets a PFM error, execution of the command file ceases.

### Responses

Command file <file\_name > executing.

(This response is then followed by the responses to the commands in the file (unless responses are routed to a file.)

Last command in command file is incomplete and is discarded.

- --ERROR-- EXECUTE\_COMMAND\_FILE or INCLUDE\_FILE command format error, <file\_name> not specified.
- --ERROR-- Command file <file\_name> not found under username <un>.
- --ERROR-- EXECUTE\_COMMAND\_FILE command is not valid in command file. Processing of command file is terminated.
- --ERROR-- SET\_COMMAND\_MDI command is not valid in command file. Processing of command file is terminated.
- --ERROR-- File <file\_name> is a direct access file, should be indirect access.

#### Examples

The following command directs a file of statistics control commands called NETSTAT to be read and executed:

execute\_command\_file file=netstat

Command file NETSTAT executing

:

(This section contains responses to the commands in NETSTAT.)

# HELP (NOS Only) NETOU Command

Purpose

Displays a list of CDCNET network commands for which you are validated. The commands are arranged in alphabetical order. Only the long form of the command is returned.

## NOTE

On NOS/VE, HELP is a standard system command.

Format HELP

Parameters None.

Responses Displays an alphabetical list of network operator's commands (see example).

Examples help

activate\_alarms

bye

change\_alarm\_environment

deactivate\_alarms

display\_alarm\_environment

display\_alarm\_history

display\_catenet\_titles

display\_command\_information

display\_command\_list

diplay\_command\_list\_entry

display\_connected\_mdi

execute\_command\_file

goodbye

hello

help

include\_file

login

logout

quit

 ${\tt restore\_alarm\_environment}$ 

route\_alarm

route\_command\_response

send\_command

send\_command\_sequence

set\_command\_mdi

- \*\* command to exit SENCS mode
- escape character in SENCS mode

# INCLUDE\_FILE (INCF) (NOS Only) NETOU Command

#### Purpose

Directs NETOU to read the named file in your catalog. This command is an alias for the EXECUTE\_COMMAND\_FILE command. The file may contain any network operations commands, except the EXECUTE\_COMMAND\_FILE, INCLUDE\_FILE, and SET\_COMMAND\_MDI commands.

For example, you may construct a file that contains commands to select the alarm messages for you. The file's contents are interpreted as one or more commands. These commands may be any operator environment or network commands that address systems or communities within your domain of control.

#### NOTE

On NOS/VE, INCF is a standard system command.

#### **Format**

INCLUDE\_FILE

FILE = name

 $USER\_NAME = name$ 

#### **Parameters**

FILE (F)

Specifies the name of the file in your catalog or in the catalog of the alternate user name, specified by the USER\_NAME parameter (described next). The file name follows the NOS rules for file names. The file must be an indirect access permanent file, residing on the default family.

## USER \_NAME (UN)

Specifies the user name of an alternate catalog in which the INCLUDE\_FILE is located. If the INCLUDE\_FILE is in any other catalog than your own, you must specify this parameter.

### Remarks

File contents can be in display code if you do not use characters that are not supported in display code, such as ^ and @. If you do use nondisplay code characters, file contents must use the ASCII 6/12 character code set. Enter the NOS ASCII command prior to creating command files to ensure this; otherwise, use the NOS FCOPY command to change the command file's character code set from another set to the ASCII 6/12 character code set. Reading of the file terminates at the first end-of-record (EOR) or end-of-file (EOF) encountered.

If you are going to access the command file from another user name with the USER\_NAME parameter, the file must be public, semiprivate, or private with read access permitted to you.

Secondary user statements executed within IAF have no effect. The default user name reverts back to the original login user name.

You may stop execution of the file by entering a user break 1 or 2 sequence.

If a command inside the INCLUDE\_FILE aborts or causes an error, execution of the INCLUDE\_FILE ceases. For example, if a ROUTE\_COMMAND\_RESPONSE command in an INCLUDE\_FILE gets a PFM error, execution of the INCLUDE\_FILE ceases.

## Responses

Command file <file\_name > executing.

(This response is then followed by the responses to the commands in the file, unless responses are routed to a file).

Last command in command file is incomplete and is discarded.

- --ERROR-- INCLUDE\_FILE command format error, <file\_name> not specified.
- --ERROR-- Command file <file\_name> not found under username <user\_name>.
- --ERROR-- INCLUDE\_FILE command is not valid in command file. Processing of command file is terminated.
- --ERROR-- SET\_COMMAND\_MDI command is not valid in command file. Processing of command file is terminated.
- --ERROR-- File <file\_name > is a direct access file, should be indirect access.

### Examples

The following command directs a file of statistics control commands called NETSTAT to be read and executed.

include\_file file=netstat

Command file NETSTAT executing

:

(This section contains responses to the commands in NETSTAT.)

File NETSTAT complete

# QUIT (QUI) **NETOU Command**

Purpose

Terminates the Network Operator Utility (NETOU) session. After the QUIT command executes, NETOU commands are not valid during a

command entry session.

QUIT **Format** 

None. **Parameters** 

Examples quit

The following NOS-only session control commands perform the same Remarks

function and are used in the same way as the QUIT command.

BYE

**GOODBYE HELLO LOGIN** LOGOUT

# RESTORE \_ALARM \_ENVIRONMENT (RESAE) (NOS Only) NETOU Command

Purpose Restores a changed alarm environment to the environment that was

defined at operator session login. Reenables receipt of alarms from DIs by

a network operator. Reenables disabled alarm communities.

Format RESTORE \_ALARM \_ENVIRONMENT

Parameters None.

Responses Alarm environment restored.

Remarks Use this command after your alarm environment has been changed by the

CHANGE\_ALARM\_ENVIRONMENT or DEACTIVATE\_ALARMS

command to return to the original set of DIs that report alarms to you.

Examples restore\_alarm\_environment

Alarm environment restored.

# ROUTE\_ALARM (ROUA) (NOS Only) NETOU Command

**Purpose** 

Routes all alarms to a specified direct access file. If you enter this command at the start of your operations session, all alarms that follow are routed to a file. At the start of an operations session, routing to the operations console display is assumed.

If a direct access file to receive alarms already exists, subsequent alarms are appended to the end of the file. If the file does not exist, NETOU defines the file. If the file is busy, or the named file is an indirect access permanent file, the command fails. Both command responses and alarms may be routed to the same file.

**Format** 

ROUTE\_ALARM

FILE = list 1..2 of name and/or DISPLAY

Parameters FILE (F)

The name of the file to receive the alarms. The alarm file is a text file that uses the ASCII 6/12 character code set. This file must be a NOS direct access permanent file. You may define the same file to receive both alarms and command responses. If the file does not exist, NETOU defines the file. If the file already exists, NETOU appends subsequent alarms to the end of the existing file.

The keyword DISPLAY indicates that you want alarms to be returned to your terminal or console screen. Both a file name and DISPLAY may be entered as a list in parentheses. In that case, alarms are both recorded in the file and returned to your display. If you specify a file name and DISPLAY, only one file name may be specified. The file name follows the NOS rules for file names. If you specify no file name, the default DISPLAY is assumed, and alarms are returned to your terminal or console screen.

Responses

Alarms routed to <file\_name>.

Alarms routed to DISPLAY and <file\_name>.

--ERROR-- Illegal ROUTE command, when more than one file is specified, one must be DISPLAY.

--ERROR-- Illegal ROUTE command, DISPLAY specified more than once.

--ERROR-- File <file\_name> is an indirect access file, should be direct access.

Remarks

Entering a second ROUTE\_ALARM command terminates the alarm routing from a previous command.

Examples

This example shows the ROUTE\_ALARM command establishing that alarms are to be routed to both a direct access file called TODLOG and to the operations station display.

route\_alarm file=(todlog,display)

Alarms routed to DISPLAY and TODLOG.

# ROUTE\_COMMAND\_RESPONSE (ROUCR) (NOS Only) NETOU Command

Purpose

Routes all command responses to a specified direct access file. This command is used only in NOS-based CDCNET operations. If you enter this command at the start of your operations session, or make it part of your operator's user prolog, all command responses that follow are routed to a file. This command allows you to review lengthy responses, such as status and configuration displays, using a listing of the responses.

Format

ROUTE\_COMMAND\_RESPONSE FILE = list 1..2 of name or DISPLAY

**Parameters** 

FILE (F)

The name of the file to receive the responses. This file must be a NOS direct access permanent file. Note that both command responses and alarms may be routed to the same file. A command response file is a NOS direct access text file that uses the ASCII 6/12 character code set.

If the file does not exist, NETOU defines the file. If the file already exists, NETOU appends subsequent command responses to the end of the file. If the file name specified is DISPLAY, responses are routed to your operations station. At the start of an operations session, routing to DISPLAY is assumed. If you specify a file name and DISPLAY, only one file name may be specified. If you specify no file name, the default DISPLAY is assumed.

Responses

Command responses routed to <file\_name>.

Command responses routed to DISPLAY and <file\_name>.

- --ERROR-- Illegal ROUTE command, when more than one file is specified, one must be DISPLAY.
- -- ERROR-- Illegal ROUTE command, DISPLAY specified more than once.
- --ERROR-- File <file\_name > is an indirect access file, should be direct access.

Remarks

Entering a second ROUTE\_COMMAND\_RESPONSE command terminates the command response routing from a previous command.

Examples

This example shows the ROUTE\_COMMAND\_RESPONSE command establishing that command responses are to be routed to both direct access file TODLOG and to the operations station display. This example and the ROUTE\_ALARM command example show messages being routed to the same file (TODLOG).

route\_command\_response file=(todlog; display)

Command responses routed to DISPLAY and TODLOG.

# SEND\_COMMAND (SENC) NETOU Command

Purpose Sends a CDCNET command to a DI or list of DIs.

Format NOS Only

SEND\_COMMAND COMMAND = string SYSTEM = list 1..15 of name

NOS/VE Only

SEND\_COMMAND

COMMAND = string

SYSTEM = list of name

OUTPUT = file name

STATUS = status\_variable

## Parameters COMMAND (C)

The network operations command to be sent to the specified DI. Enter the command as a string value enclosed by apostrophes (\*). You may use the abbreviated form of the command. If the command you are sending contains a string value (such as WRITE\_TERMINAL\_MESSAGE), you must use two consecutive apostrophes at the beginning and end of the string in order for the enclosed string to be recognized (see examples). You cannot substitute the quotation mark character for two apostrophes.

## SYSTEM (S) (NOS/VE only)

The logical or physical DI name or list of DI names to which the command is to be sent. If a CDCNET command is sent to more than one CDCNET system, a response must be received from each system for the command to complete. If no response is received in 2 minutes, a timer terminates the command.

#### SYSTEM (S)

The logical or physical DI name or list of DI names to which the command is to be sent. If you omit this parameter, the name of the last DI or list of DIs to which you sent a command is used. The default DI for the first use of SEND\_COMMAND during your session is the MDI through which you are connected to the network.

# OUTPUT (O) (NOS/VE only)

The file to which a normal command response is written. Default value is \$OUTPUT.

## STATUS (NOS/VE only)

See basic status concepts for NOS/VE System Command Language in the NOS/VE System Usage manual.

## Examples senc c='dishs',s=mdi83

```
send_command c='write_terminal_message,..
m=''Engineering'''s network will be down until 10:00''',..
s=tdil
```

# SEND\_COMMAND\_SEQUENCE (SENCS) (NOS Only) NETOU Command

#### Purpose

Allows you to send one or more commands to the same system(s) without enveloping the command within a SENC command. This command puts you in a special type of command entry mode (SENCS mode). You receive a prompt after entering the SENCS command: /SENCS. All commands you enter following the prompt are sent only to those systems specified in the system parameter of the command. As you enter each command, the command is sent to the specified system(s) for processing.

### NOTE

When you are within SENCS mode, READY.. is the prompt at a K-display system console. SENCS/ is the prompt at an operator console.

The SENCS command may be included in a prolog or command file. If so, all subsequent commands are sent directly to the system specified by the command.

To leave the SENCS mode, you enter \*\*. If a prolog or command file contains the SENCS command, all subsequent commands on that file are sent to the specified system for processing until a \*\* is detected.

If you want to send a network command to other systems while in the SENCS mode, use an escape character (a single asterisk \*). To use the escape character, type the escape character \* followed by the network command on the same line. This one command is then sent to the specified systems and need not be encapsulated within the SENC command. Subsequent commands are again processed in the SENCS mode unless they are preceded with the escape character. When a command is continued on more than one line, the \* applies only to the first line. In other words, if \* is entered anywhere in the subsequent lines, it is treated as part of the command text.

#### **Format**

SEND\_COMMAND\_SEQUENCE SYSTEM = list 1..15 of name

#### **Parameters**

SYSTEM (S)

Specifies the logical or physical DI name or list of DI names to which the command is to be sent. A maximum of 15 system titles may be specified.

Responses Entering SENCS mode, type \*\* to exit.

--ERROR-- Parameter SYSTEM is required but was omitted.

Examples The following command sends a DISPLAY\_DI\_SYSTEM\_STATUS command to the DI named North\_TDI\_1.

send\_command\_sequence system = north\_tdi\_1
SENCS/display\_di\_system\_status
SENCS/\*\*

The following command sends a DISPLAY\_DI\_SYSTEM\_STATUS command to DIs North\_TDI\_1 and East\_TDI\_2.

send\_command\_sequence system=(north\_tdi\_1,east\_tdi\_2)
SENCS/display\_di\_system\_status
SENCS/\*\*

## SET\_COMMAND\_MDI (SETCM) (NOS Only) NETOU Command

#### Purpose

Selects the MDI (or MTI) through which you send commands to the network and from which you receive responses and alarms from the network. At any time, you can communicate with only one MDI. If only one DI (MDI or MTI) is connected to a host, this command is not needed. It is only needed in configurations supporting more than one MDI or MTI per host. When you select an MDI for the first time, your user prolog automatically executes. Subsequent, consecutive selection of the same MDI causes recovery of the operator environment for that MDI. Using this command, you may switch communications from one MDI to another. Whenever you select a different MDI, the session with the currently selected MDI is broken. You may specify whether or not the operations session should be terminated with the old MDI (using the RETAIN parameter).

You receive responses only from the currently selected MDI. However, you receive alarms from all MDIs with which you have active NETOU sessions. If a session with a previously selected MDI is retained (see RETAIN parameter) and the previously selected and currently selected MDI are in the same catenet, you receive the same alarm twice, once from each MDI. Because of this, the RETAIN parameter should only be used when switching between MDIs belonging to disjoint catenets.

#### Format

SET\_COMMAND\_MDI

MDI = nameRETAIN = boolean

### **Parameters**

MDI (M)

The system name of the MDI or MTI to which your operations session is switched. If you omit this parameter, NETOU attempts to use the MDI specified on the NETOU job statement as the default MDI to be selected, if an MDI is specified and it is available. Otherwise, NETOU selects the longest-connected available MDI as the default.

#### RETAIN (R)

Indicates whether or not the operations session with the currently selected MDI or MTI should be retained. Possible values are YES, Y, NO, or N. If you select YES, the current session is retained. You may subsequently resume that session using another SET\_COMMAND\_MDI command. If you select NO, the operations session with the MDI or MTI you have been using is ended. If you are switching between MDIs or MTIs on disjoint catenets, RETAIN should be set to YES. NETOU displays received alarms for both the retained session and your currently selected session at your operations session as well as sending them to the alarm history buffer. You may also review the alarms for a retained session using the DISPLAY\_ALARM\_HISTORY command. If you are switching between MDIs or MTIs on a common catenet, RETAIN should be set to NO. This prevents NETOU from displaying duplicate alarms for the new and previous sessions. Default is NO.

Responses MDI selected = <system\_title>

--ERROR-- The value < value > is not valid as a RETAIN option.

--ERROR-- MDI not available, MDI = <system\_name>.

Remarks This command cannot be contained in a CDCNET network operations

command file.

Examples set\_command\_mdi mdi=mdi\_3

MDI selected = MDI\_3

# \*\* Command (NOS Only) NETOU Command

Purpose Terminates the SEND\_COMMAND\_SEQUENCE execution mode.

Format \*\*

Parameters None.

Remarks Use this command when in SENCS mode. The command allows you to exit

(quit) the SENCS mode of execution begun when you entered the SENCS

command earlier in your session.

Examples SENCS/\*\*

ADD_ARP_REPORTED_NETS (ADDARN)	3-2
ADD_CLNS_FILTER (ADDCF)	3-2.2
ADD_CONS_INCALL (ADDCI)	3-4
ADD_CONS_OUTCALL (ADDCO)	3-4.2
ADD_CONS_1980_X25_MAPPING (ADDC1XM)	3-4.7
ADD_EGP_REPORTED_NETS (ADDERN)	3-8
ADD_INCOMING_SERVICE_ACCESS (ADDISA)	
ADD_IP_FILTER (ADDIF)	3-12.1
ADD_NON_CDC_ADDRESS_PREFIX (ADDNCAP)	3-13
ADD_NON_CDC_ROUTING_ENTRY (ADDNCRE)	
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ADD_SNMP_COMMUNITY (ADDSC)	3-22.3
ADD_TCPIP_ACCESS (ADDTA) (NOS/VE Only)	3-22.5
ADD_TELNET_SERVER (ADDTS)	3-25
ADD_X25_GW_INCALL (ADDXGI)	3-28
ADD_X25_GW_OUTCALL (ADDXGO)	
ADD_X25_GW_PVC (ADDXGP)	3-32.1
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ADD_X25_SWITCH (ADDXS)	3-32.6
ADD_X25_TERMINAL_GW_OUTCALL (ADDXTGO)	



This chapter provides complete descriptions of all CDCNET Network Operations ADD commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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# ADD\_ARP\_REPORTED\_NETS (ADDARN) DI Configuration Procedure/NETOU Command

### **Purpose**

Informs Address Resolution Protocol (ARP) when the DI configured with this command responds to ARP requests for IP networks accessible by this DI. ADDARN applies only in a multi-LAN IP network environment. ADDARN switches ARP from a mode in which a DI responds to ARP requests from all IP networks/subnets to a mode in which the DI responds to ARP requests from IP networks/subnets defined by ADDARN. ADDARN limits the functionality of ARP proxy to prevent inefficient routing and broadcast loops.

ADDARN is not required to configure ARP. Omitting it informs ARP to answer ARP requests received on all Ethernets to which it connects.

#### **Format**

# ADD\_ARP\_REPORTED\_NETS SOURCE\_IP\_NETWORK = list 1..4 of 0..255

DESTINATION\_IP\_NETWORK = list 1..32 of list 1..4 of 0..255 or keyword value

## Parameters

## SOURCE\_IP\_NETWORK (SIN)

ARP requests received from this specified IP network/subnet are eligible for a reply if the target IP address is on one of the specified destination IP networks. (See DESTINATION\_IP\_NETWORK parameter.) The format is similar to the decimal octet convention used by TCP/IP, except periods are replaced with commas and the list is enclosed in parentheses. For example, the IP network 192.2.53.0 is represented as (192,2,53,0) or (192,2,53).

## DESTINATION \_IP\_NETWORK (DIN)

List of IP networks/subnets reportable via an ARP reply. Specify this parameter as a list, or use keyword values NONE or ALL.

Keyword Value	Description
NONE	ARP proxy disabled. Only ARP requests with a target IP address on the SOURCE_IP_NETWORK are considered for a reply.
ALL	ARP proxy in effect for all IP networks/subnets.

Default is ALL.

## Responses

Reportable IP network/subnet is added for source IP network/subnet <source\_ip\_network>.

- --ERROR-- Reportable IP network/subnet is already defined for source IP network <source\_ip\_network>.
- --ERROR-- IP network <source\_ip\_network> is not defined.
- --ERROR-- IP subnet <source\_ip\_network> is not defined.
- --ERROR-- IP network/subnet <source\_ip\_network> is not directly connected.
- --FATAL-- Not enough memory is currently available for required table space.

3-2 CDCNET Commands

Remarks

This command is useful to prevent ARP looping and to reduce Ethernet traffic.

Examples

The following example shows how to use this command. Given the configuration in figure 3-1, if the source host sends IP datagrams to a destination host, a potential ARP broadcast loop can occur. ADD\_ARP\_REPORTED\_NETS can prevent the ARP broadcast loop.

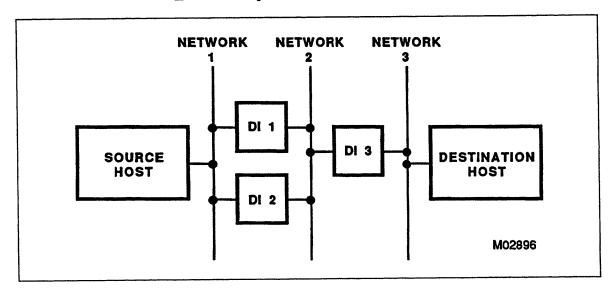


Figure 3-1. ADD\_ARP\_REPORTED\_NETS Example

The source host sends an ARP request on network 1 to determine the destination host's Ethernet address. DI 1 and DI 2 propagate the ARP request on network 2 to search for network 3 (the network where the destination host resides). DI 3 sees both ARP requests and replies to both DI 1 and DI 2, since it directly connects to network 3. However, DI 1 and DI 2 see each others' ARP request and propagate it on network 1 searching for network 3. This cycle continues until the instigating ARP request is answered.

If one of the DIs connecting networks 1 and 2 is disabled to respond to ARP requests for network 3, the broadcast loop is avoided. This is done by entering the following commands in DI 2's configuration file:

```
add_arp_reported_nets ..
  source_ip_network=1 ..
  destination_ip_network=((1),(2))

add_arp_reported_nets ..
  source_ip_network=2 ..
  destination_ip_network=((1),(2))
```

These commands inform DI 2 to process ARP requests received on either of its connected Ethernet networks only for target networks 1 and 2. This enables DI 1 to propagate only the ARP request on network 2. The source host can use either DI 1 or DI 2 to reach the destination host.

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# ADD\_CLNS\_FILTER (ADDCF) NETOU Command

#### Purpose

Creates a CLNS filter entry for the specified network. As CLNS datagrams are received on the specified network, the source and destination NSAP addresses are compared to CLNS filter entries. For the addresses to match, only the address prefix portion must match. For the entry to be used, both the source and destination addresses must match. The CLNS filter entry specifies whether the matching CLNS datagram is to be routed or discarded.

During filter processing, CLNS filter entries with longer source address prefixes are tried first. For entries with equal source address lengths, the longer destination address prefixes are used first. In this way, CLNS filter entries with more specific (that is, longer) NSAP address prefixes will be used sooner. The length of address prefixes specified as ANY are considered to be zero.

#### **Format**

ADD\_CLNS\_FILTER

NETWORK\_NAME = name SOURCE\_ADDRESS\_PREFIX = string 2..40 or ANY

DESTINATION\_ADDRESS\_PREFIX = string 2..40 or ANY

 $ACCESS\_ALLOWED = boolean$ 

#### **Parameters**

## **NETWORK\_NAME (NN)**

Identifies the name of a network defined in this system. This is the network to which the CLNS filter entry is added.

# SOURCE\_ADDRESS\_PREFIX (SAP)

Specifies the NSAP address prefix used to match source addresses of datagrams routed through the network. A source address match occurs if any leading portion (including all) of the source NSAP address from the datagram matches this value. ANY specifies that a match occurs for any CLNS datagram whose destination address matches this CLNS filter entry. The elements of the string defining an address prefix must be hexadecimal digits. An address prefix must include an even number of hexadecimal digits.

# DESTINATION\_ADDRESS\_PREFIX (DAP)

Specifies the NSAP address prefix used to match destination addresses of datagrams routed through the network. A destination address match occurs if any leading portion (including all) of the destination NSAP address from the datagram matches this value. ANY specifies that a match occurs for any CLNS datagram whose source address matches this CLNS filter entry. The elements of the string defining an address prefix must be hexadecimal digits. An address prefix must include an even number of hexadecimal digits.

## ACCESS\_ALLOWED (AA)

Specifies whether a CLNS datagram matching this entry is routed. If TRUE, the datagram is forwarded. If FALSE, the datagram is discarded. The default is TRUE.

## Responses The CLNS filter entry is added to network < network \_name > as follows:

- --ERROR-- Network < network\_name > is not defined.
- -- ERROR-- This CLNS filter definition is already defined.
- --ERROR-- The NSAP address prefix <address\_prefix > contains non-hexadecimal characters.
- --ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.
- --FATAL-- Not enough memory available for required table space.

#### Examples

add\_clns\_filter network\_name=NETWORK1 source\_address\_prefix='00470023' ..
destination\_address\_prefix='0032004556' access\_allowed=TRUE

The CLNS filter entry is added to network NETWORK1 as follows

Source NSAP address prefix 00470023

Destination NSAP address prefix 0032004556

Access allowed TRUE

- add\_clns\_filter network\_name=NETWORK2 source\_address\_prefix='00470023' ..
  destination\_address\_prefix='0032004556' access\_allowed=TRUE
- -- ERROR-- Network NETWORK2 is not defined.
- add\_clns\_filter network\_name=NETWORK1 source\_address\_prefix='00470023' .. destination\_address\_prefix='0032004556' access\_allowed=TRUE
- --ERROR-- This CLNS filter definition is already defined.
- add\_clns\_filter network\_name=NETWORK2 source\_address\_prefix='004700FG' ...
  destination\_address\_prefix='0032004556' access\_allowed=TRUE
- $\operatorname{\mathsf{--ERROR--}}$  The NSAP address prefix 004700FG contains non-hexadecimal characters.

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# ADD\_CONS\_INCALL (ADDCI) DI Configuration Procedure/NETOU Command

#### **Purpose**

Defines a CONS incall definition. An incall definition is from the perspective of the CDCNET network. The incall information controls X.25 calls coming into the CDCNET network destined for CONS.

The source NSAP address associates the incoming call with the incall definition. The source NSAP address is either specified in an X.25 facility (the Address Extension Facility) for a 1984 PDN or is obtained from the static mapping table defined by ADD\_CONS\_1980\_X25\_MAPPING for a 1980 PDN.

#### **Format**

ADD\_CONS\_INCALL
ADDRESS\_PREFIX = string 2..40
ACCEPT\_PDN\_CHARGES = boolean

## Parameters ADDRESS\_PREFIX (AP)

Specifies the address prefix of the peer's NSAP address (the source NSAP address) for this incall definition. The address prefix can be any leading portion of the NSAP address. The address prefix can associate the incall definition with multiple NSAP addresses. If multiple ADD\_CONS\_INCALL definitions exist that match a given NSAP address, the call definition associated with the longest string is used. The elements of the string you enter must contain an even number of hexadecimal digits.

ACCEPT\_PDN\_CHARGES (APC)

Specifies how calls initiated from the peer CONS user should be handled. If TRUE, a call is accepted with either normal or reverse charging. If FALSE, a call is accepted with only normal charging. Default is FALSE.

## Responses

The information for CONS incall definition is added as follows:

```
NSAP address prefix = <address_prefix>
Accept PDN charges = <accept_pdn_charges>
```

-- ERROR-- The CONS incall definition is already defined as follows:

```
NSAP address prefix = <address_prefix>
Accept PDN charges = <accept_pdn_charges>
```

- --ERROR-- The NSAP address prefix <address\_prefix> contains non-hexadecimal characters.
- --ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.
- --FATAL-- Not enough memory available for required table space.

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### Examples

add\_cons\_incall address\_prefix='00470023' accept\_pdn\_charges=TRUE

The CONS incall definition is added as follows:

NSAP address prefix 00470023 Accept PDN charges TRUE

 $\verb|add_cons_incall| address_prefix='00470023' | accept_pdn_charges=FALSE|$ 

--ERROR-- The CONS incall definition is already defined as

NSAP address prefix 00470023 Accept PDN charges TRUE

add\_cons\_incall address\_prefix='004700FG' accept\_pdn\_charges=TRUE

--ERROR-- The NSAP address prefix 004700FG contains non-hexadecimal characters.

# ADD\_CONS\_OUTCALL (ADDCO) DI Configuration Procedure/NETOU Command

#### **Purpose**

Defines a CONS outcall definition. An outcall definition is from the perspective of the CDCNET network. CDCNET uses the outcall information to generate the proper CONS/X.25 call requests to the public data network.

The destination NSAP address associates the outgoing call with the outcall definition. A CONS user internally specifies the destination NSAP address. Indirectly, the destination NSAP address may have been configured by the NAM/VE command ADD\_OSI\_ADDRESS or obtained by directory services.

There are multiple facility parameters. In addition to the facilities that can be added by these parameters, there are other facilities that can be added by the CONS entity. For 1980 and 1984 PDNs, the packet size facility can be added, based on the setting of the SUBSCRIBED\_FACILITIES parameter of DEFINE\_X25\_INTERFACE. For 1984 PDNs, the expedited data negotiation facility (with value FALSE) and the called and calling address extension facilities (with values based on the corresponding NSAP addresses) are added.

When you specify two or more categories, facility markers (two octets in length) are automatically inserted between each of the categories of facilities (X25\_FACILITIES, LOCAL\_NON\_X25\_FACILITIES, REMOTE\_NON\_X25\_FACILITIES, and CCITT\_DTE\_FACILITIES).

#### **Format**

## ADD\_CONS\_OUTCALL

ADDRESS\_PREFIX = string 2..40

REMOTE \_DTE \_ADDRESS = string 1..15

LOCAL \_DTE \_ADDRESS = string 1..15

ADD\_REVERSE \_CHARGES = boolean

ADD\_FAST\_SELECT = boolean

INTERFACE \_STANDARD = key

X25 \_FACILITIES = string 2..218

LOCAL \_NON \_X25 \_FACILITIES = string 2..218

REMOTE \_NON \_X25 \_FACILITIES = string 2..218

CCITT\_DTE \_FACILITIES = string 2..218

USER \_DATA = string 2..256

#### **Parameters**

### ADDRESS\_PREFIX (AP)

Specifies the address prefix of the peer's NSAP address (the destination NSAP address) for this incall definition. The address prefix can be any leading portion of the NSAP address. The address prefix can associate the outcall definition with multiple NSAP addresses. If multiple ADD\_CONS\_INCALL definitions exist that match a given NSAP address, the call definition associated with the longest string is used. The elements of the string you enter must contain an even number of hexadecimal digits.

## REMOTE \_DTE \_ADDRESS (RDA)

Specifies the X.25-called DTE address used when a virtual circuit is created in order to transmit data to the associated NSAP address. Specify this parameter as a string of digits.

For NSAP addresses where the next hop trunk is an X.25 trunk, REMOTE\_DTE\_ADDRESS must be specified on the ADD\_NON\_CDC\_ROUTING\_ENTRY or ADD\_CONS\_OUTCALL commands. If specified by both, the ADD\_CONS\_OUTCALL command takes precedence. If specified by neither, any CONS connect request to the NSAP is rejected. If the next hop trunk is an X.25 trunk identified internally by dynamic routing by an X.25 network solution, the other remote DTE address is the one defined by DEFINE\_X25\_NET, not ADD\_NON\_CDC\_ROUTING\_ENTRY. The default for Ether (LLC\_2) and HDLC trunks is that the called DTE address is zero length.

## LOCAL \_DTE \_ADDRESS (LDA)

Specifies the X.25 calling DTE address used when creating a virtual circuit to transmit data to the associated NSAP address. Specify this parameter as a string of digits 0 through 9.

For NSAP addresses where the next hop trunk is an X.25 trunk, LOCAL\_DTE\_ADDRESS can be specified on either the DEFINE\_X25\_INTERFACE or ADD\_CONS\_OUTCALL commands. If specified by both, the ADD\_CONS\_OUTCALL command takes precedence. If specified by neither, any CONS connect request to the NSAP address has a zero length calling DTE. The default for Ether (LLC\_2) and HDLC trunks is that the calling DTE address is zero length.

#### ADD\_REVERSE\_CHARGES (ARC)

Specifies whether to use the reverse charges facility for outgoing calls. If TRUE, the reverse charges facility is included in outgoing calls. If FALSE, reverse charging will not be requested. The default is FALSE.

#### ADD\_FAST\_SELECT (AFS)

Specifies whether to use the fast select facility for outgoing calls. If TRUE, the fast select facility is included in outgoing calls. If user data is greater than 16 octets, this parameter is automatically set to TRUE. Otherwise, the default is FALSE.

#### INTERFACE \_STANDARD (IS)

Specifies which X.25 standard to use when formatting the call for a given trunk.

## SAME\_AS\_INTERFACE

Specifies that CONS use the value defined for the actual trunk by the DEFINE\_X25\_INTERFACE command (could be either CCITT\_1980 or CCITT\_1984).

#### CCITT\_1980

Specifies that CONS formats the call using the 1980 CCITT standard no matter what value the DEFINE\_X25\_INTERFACE command specifies. A CCITT\_1980 call does not include certain facilities (expedited data negotiation and address extension) that are present in a CCITT\_1984 call.

The default is SAME\_AS\_INTERFACE.

#### X25\_FACILITIES (XF)

Specifies X.25 facilities options as defined by the X.25 CCITT protocol. This parameter is specified as an even-numbered string of hexadecimal digits. There is no additional validation performed on the string other than to check that the length of all the facilities plus implied markers specified by this command does not exceed 109 octets. The default is that no additional facilities are generated for this category.

## LOCAL \_NON \_X25 \_FACILITIES (LNXF)

Specifies non-X.25 facilities options provided by the local network as allowed by the X.25 CCITT protocol. This parameter is specified as an even-numbered string of hexadecimal digits. There is no additional validation performed on the string other than to check that the length of all the facilities plus implied markers specified by this command does not exceed 109 octets. The default is that no facilities are generated for this category.

## REMOTE \_NON \_X25 \_FACILITIES (RNXF)

Specifies non-X.25 facilities options provided by the remote network as allowed by the X.25 CCITT protocol. This parameter is specified as an even-numbered string of hexadecimal digits. There is no additional validation performed on the string other than to check that the length of all the facilities plus implied markers specified by this command does not exceed 109 octets. The default is that no facilities are generated for this category.

## CCITT\_DTE\_FACILITIES (CDF)

Specifies CCITT DTE facilities options as defined by the X.25 CCITT protocol. This parameter is specified as an even-numbered string of hexadecimal digits. There is no additional validation performed on the string other than to check that the length of all the facilities plus implied markers specified by this command does not exceed 109 octets. The default is that no additional facilities are generated for this category.

## USER \_DATA (UD)

Specifies an even-numbered string of hexadecimal digits. This parameter value overrides any user data specified by the CONS user (such as the user data propagated from TP0 as specified on the CHANGE\_OSI\_TRANSPORT command) and places the string into the USER\_DATA field of the X.25 call. The default is to use the user data specified by the CONS user.

#### Responses The CONS outcall definition is added as follows:

NSAP address prefix = <address\_prefix>
Remote DTE address = <remote\_dte\_address>
Local DTE address = <local\_dte\_address>
Add reverse charging = <add\_reverse\_charges>
Add fast select = <add\_fast\_select>
Interface standard = <interface\_standard>
X.25 facilities = <x25\_facilities>
Local non-X.25 facilities = <local\_non\_x25\_facilities>
Remote non-X.25 facilities = <remote\_non\_x25\_facilities>
CCITT DTE facilities = <ccitt\_dte\_facilities>
User Data = <user\_data>

-- ERROR-- The CONS outcall definition is already defined as follows:

NSAP address prefix = <address\_prefix>
Remote DTE address = <remote\_dte\_address>
Local DTE address = <local\_dte\_address>
Add reverse charging = <add\_reverse\_charges>
Add fast select = <add\_fast\_select>
Interface standard = <interface\_standard>
X.25 facilities = <x25\_facilities>
Local non-X.25 facilities = <local\_non\_x25\_facilities>
Remote non-X.25 facilities = <remote\_non\_x25\_facilities>
CCITT DTE facilities = <ccitt\_dte\_facilities>
User Data = <user\_data>

- --ERROR-- The NSAP address prefix <address\_prefix> contains non-hexadecimal characters. --ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.
- --ERROR-- DTE address <string> contains non-decimal characters.
- -- ERROR-- Facilities < string > contains non-hexadecimal characters.
- --ERROR-- Facilities <string> contains an odd number of digits.
- --ERROR-- Specified facilities total length of <number> octets exceeds the maximum of 109 octets.
- --ERROR-- User\_data <string> contains non-hexadecimal characters.
- --ERROR-- User\_data <string> contains an odd number of digits.
- --FATAL-- Not enough memory available for required table space.

#### Examples

add\_cons\_outcall address\_prefix='00470023' remote\_dte\_address='123456789' ...
add\_reverse\_charges=TRUE remote\_non\_x25\_facilities='112233'

The CONS outcall definition is added as follows:

NSAP address prefix
Remote DTE address
Local DTE address
Add reverse charging
Add fast select
None specified
TRUE
FALSE

Interface standard
X.25 facilities
Local non-X.25 facilities
Remote non-X.25 facilities
CCITT DTE facilities
User Data

SAME\_AS\_INTERFACE
None specified
112233
None specified
CONS user specified

add\_cons\_outcall address\_prefix='00470023' add\_fast\_select=TRUE .. remote\_non\_x25\_facilities='998877'

--ERROR-- The CONS outcall definition is already defined as follows:

NSAP address prefix
Remote DTE address
Local DTE address
Local DTE address
Add reverse charging
Add fast select
None specified
RRUE
Add Fast select
FALSE

Interface standard X.25 facilities None specified None specified None specified None specified Scill Total Facilities CCITT DTE facilities User Data SAME\_AS\_INTERFACE None specified 112233 None specified CONS user specified

add\_cons\_outcall address\_prefix='004700FG' user\_data='03010100'

--ERROR-- The NSAP address prefix 004700FG contains non-hexadecimal characters.

## ADD\_CONS\_1980\_X25\_MAPPING (ADDC1XM) DI Configuration Procedure/NETOU Command

#### Purpose

Configures the information incoming from an X.25 PDN needed to route CONS/TPO traffic to the proper destination.

ADD\_CONS\_1980\_X25\_MAPPING defines the following information:

- The destination NSAP address
- The destination (called) DTE address
- The source NSAP address
- The source (calling) DTE address

The ADDC1XM command can be entered repeatedly. This may be necessary if more than one destination DTE/NSAP address and source DTE/NSAP address association exists.

#### **Format**

ADD\_CONS\_1980\_X25\_MAPPING
DESTINATION\_NSAP\_ADDRESS = string 2..40
DESTINATION\_DTE\_ADDRESS = string 1..15
SOURCE\_NSAP\_ADDRESS = string 2..40
SOURCE\_DTE\_ADDRESS = string 1..15

#### **Parameters**

## DESTINATION\_NSAP\_ADDRESS (DNA)

Specifies the destination NSAP address used for all X.25 Incoming Call packets containing called and calling DTE addresses matching the values established by the DESTINATION\_DTE\_ADDRESS and SOURCE\_DTE\_ADDRESS parameters of this command. These Call packets cause a corresponding CONS connection to be made to the destination NSAP address specified by this parameter.

The elements of the string you enter must contain an even number of hexadecimal digits.

## DESTINATION \_DTE \_ADDRESS (DDA)

Specifies the destination DTE address used for mapping the called DTE address of X.25 Incoming Call packets to the destination NSAP address specified by the DESTINATION\_NSAP\_ADDRESS parameter of this command. Default is no called DTE address (Incoming Call packets that do not contain a called DTE address are considered matching).

The called and calling DTE addresses of Incoming Call packets must match the values established by the SDA parameter and this parameter before the SDAP addresses specified by this command occur.

The elements of the string you enter must contain decimal digits.

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## SOURCE \_NSAP\_ADDRESS (SNA)

Specifies the source NSAP address used for all X.25 Incoming Call packets containing called and calling DTE addresses matching the values established by the DESTINATION\_DTE\_ADDRESS and SOURCE\_DTE\_ADDRESS parameters. These Call packets cause a corresponding CONS connection to be made to the NSAP address specified by the DESTINATION\_NSAP\_ADDRESS parameter. The source NSAP address used for the CONS connection is the value specified by this parameter. The default for this parameter is the NSAP address of this system.

The elements of the string you enter must contain an even number of hexadecimal digits.

If an entry is given in which no source DTE address is supplied but a source NSAP is supplied, and an incoming call contains no source DTE address but a destination DTE address that matches this entry, then the entry is considered found and the supplied NSAP address is used instead of the default.

If the call source may be from two different systems, the correct NSAP address should be entered because the Transport protocol, which states the source NSAP address along with the source Transport reference number, must be unique. If they are not unique, unexpected results such as disconnects or hung connections may occur.

Also, the destination end system may require the correct source NSAP address for validation purposes. For example, with the RTS (Reliable Transfer Service) application on at the NOS/VE host, the incoming call is validated by the source NSAP address. The source NSAP address given to the RTS application must match the source NSAP address given on this command.

For the RTS application on the NOS/VE host, the command, ADD\_OSI\_ADDRESS (ADDOSIA), must be executed for the NSAP address of the incoming call destination. For RTS to pass the incoming validation check, the address given to ADDOSIA must match the source NSAP address. No such requirement exists for FTAM.

## SOURCE \_DTE \_ADDRESS (SDA)

Specifies the source DTE address used for mapping the calling DTE address of X.25 Incoming Call packets to the source NSAP address specified by the SNA parameter of this command. Default is no calling DTE address (Incoming Call packets that do not contain a calling DTE address are considered matching).

#### NOTE

Both the called and calling DTE addresses of Incoming Call packets must match the values established by the DDA parameter and this parameter before the mapping to the NSAP addresses specified by this command occurs.

The elements of the string entered must contain decimal digits.

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It is not required that an incoming X.25 Connect Request from an X.25 PDN contain a calling (source) DTE address. This information is needed if the destined system needs to know the origination of the call and the destination DTE address is not enough to determine this information. For example, if this NDI expects to receive only incoming CONS/TP0 traffic over an X.25 PDN from one foreign system, then the source NSAP address can be determined from the incoming called (destination) DTE address.

If this NDI expects to receive incoming CONS/TP0 traffic over an X.25 PDN from more than one foreign system, but each foreign system is sending data to a different destination system, the source NSAP address can be determined from the destination DTE address.

If the incoming call contains a source DTE address, then it must be supplied in order for this entry to match.

#### Responses

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The information for routing incoming CONS/TP0 traffic is added as follows:

Destination NSAP address = <destination\_nsap\_address> Destination DTE address = <destination\_dte\_address> Source NSAP address = <source\_nsap\_address> Source DTE address = <source\_dte\_address>

- --ERROR-- The NSAP address < nsap address > contains non-hexadecimal characters.
- --ERROR-- The NSAP address < nsap address > contains an odd number of
- --ERROR-- The DTE address <dte address> contains non-decimal characters.
- --ERROR-- The information for routing incoming CONS/TP0 traffic is already defined as follows:

Destination NSAP address = <destination\_nsap\_address> Destination DTE address = <destination\_dte\_address> Source NSAP address = <source\_nsap\_address> Source DTE address = <source\_dte\_address>

--FATAL-- Not enough memory is currently available for required table space.

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#### Examples

```
add_cons_1980_x25_mapping dda='1234567' .. dna='39840f01bb7b000000000000108002510008401'.. sda='789012' sna='4700040003000120230110070001'
```

The information for routing incoming CONS/TPO traffic is added as follows:

Destination NSAP address = 39840f01bb7b000000000000108002510008401
Destination DTE address = 1234567
Source NSAP address = 4700040003000120230110070001
Source DTE address = 789012

add\_cons\_1980\_x25\_mapping .. dna='39840f01bb7b000000000000108002510008401'

The information for routing incoming CONS/TPO traffic is added as follows:

addc1xm dda='1234567' dna='0000000008002510008G'

--ERROR-- The NSAP address 000000008002510008G contains non-hexadecimal characters.

addc1xm dda='12345FF' dna='000000008002510008G'

-- ERROR-- The DTE address 12345FF contains non-decimal characters.

addc1xm dda='1234567' ... dna='39840f01bb7b0000000000000108002510008401'

--ERROR-- The information for routing incoming CONS/TPO traffic is already defined as follows:

Destination NSAP address = 39840f01bb7b0000000000000108002510008401

Destination DTE address = 1234567

Source NSAP address = 39840f01bb7b00000000000108002510007201

Source DTE address = Not Specified

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# ADD\_EGP\_REPORTED\_NETS (ADDERN) DI Configuration Procedure/NETOU Command

**Purpose** 

Adds the specified IP network numbers to the list of local networks reported by Exterior Gateway Protocol (EGP) to its peers for this DI. If the list of local networks was previously empty, EGP would have reported all local networks to its peers. ADDERN switches EGP from reporting all IP networks to reporting only IP networks defined by this command.

**Format** 

ADD\_EGP\_REPORTED\_NETS
IP\_NETWORK = list 1..32 of list 1..3 of 0..255

Parameters IP\_NETWORK (IN)

List of IP network numbers reported to EGP peers. The format is similar to the decimal octet convention used by TCP/IP, except periods are replaced with commas, and the list is enclosed in parentheses. In addition, the address is a list of three numbers instead of four. Since the address is a network address, the host portion is omitted. For example, the IP address 128.2.53.0 is represented as (128,2,53).

Responses IP networks are added to the reported EGP list.

--FATAL-- Not enough memory is currently available for required table space.

Remarks This command is useful for security. For example, you might want one gateway not to know about another gateway.

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Examples

The following example shows how to use this command. Given the configuration in figure 3-2, the best path for a DDN host to connect to a host on 192.12.251 is through DI 1. Likewise, DI 4 is the best path for a DDN host to connect to a host on 192.5.209. Since DI 1 can reach network 192.5.209, it could report to its EGP peer that 192.5.209 is reachable through it. This would cause an inefficient route to 192.5.209.

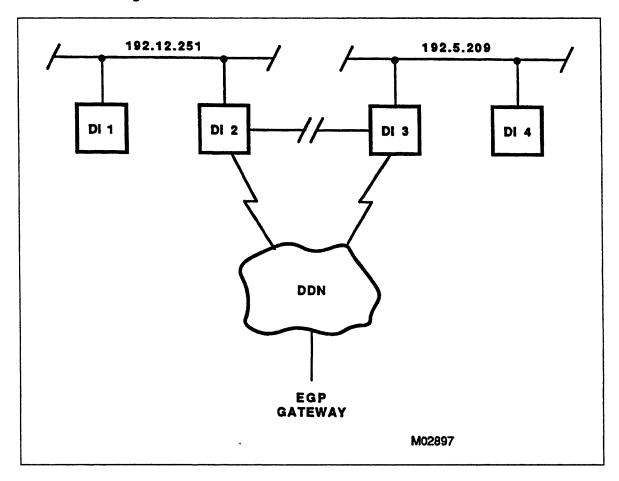


Figure 3-2. ADD\_EGP\_REPORTED\_NETS Example

To cause each gateway to report only its directly connected Ethernet, enter the following commands in the DI 1 and DI 4 configuration files.

For DI 1:

add\_egp\_reported\_nets ip\_network=((192,12,251))

For DI 4:

add\_egp\_reported\_nets ip\_network=((192,5,209))

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## ADD\_INCOMING\_SERVICE\_ACCESS (ADDISA) DI Configuration Procedure/NETOU Command

Purpose Adds the titles of servers that may be accessed coming in via the network solution.

Format ADD\_INCOMING\_SERVICE\_ACCESS

TITLE = list 1..15 of name or string 1..255

 $NETWORK\_NAME = name$ 

Parameters TITLE (T)

Title of a server that may be accessed coming in via the network solution. The title may contain wildcard characters to specify a set of allowed titles (see the CDCNET Network Operations and Analysis manual for information on wildcard characters).

Title is case-sensitive when entered as a string. For example, if the command defining a service specifies the service title in uppercase, it must be specified in uppercase for the ADDISA command or it is seen as a different title.

For more information on the use of service titles, see the CDCNET Configuration manual.

NETWORK\_NAME (NN)

Identifies the name of a currently defined network within this system. This is the network solution upon which the accessible services are being defined. Defaults to the previously defined network when on the configuration file. It is required when the command is entered by the operator.

Responses Incoming service access added to network < network \_name >.

--WARNING-- Incoming service access added to network < network \_ name >.

Title <title> already added to network.
{Line repeats for each title already added to network}

- --ERROR-- A network is not defined.
- --ERROR-- Network < network \_ name > is not defined.
- --ERROR-- Title <title> may not appear more than once in the list of specified titles.
- --ERROR-- Expecting NAME or STRING, found <xxx>.
- --FATAL-- Not enough memory is currently available for required table space.

Examples

In this example, an HDLC trunk links two separate sites (figure 3-3). Assume that service access between the two sites must be limited to the following:

- QTF/PTF file transfers in either direction.
- Site 1 has unrestricted interactive service access to site 2.
- Site 2 interactive service access to site 1 is limited to Host\_1.

Add the following to the configuration file for NDI\_1:

```
define_hdlc_net..
    trunk_name=hdlc_trunk_1,network_name=hdlc_net_1,..
    network_id=3..
    incoming_service_access=(file_transfer)..
    outgoing_service_access=(file_transfer,interactive)
add_incoming_service_access..
    title=host_1
```

The ADD\_INCOMING\_SERVICE\_ACCESS command adds Host\_1 as the only site 1 host to which site 2 users can make an interactive connection.

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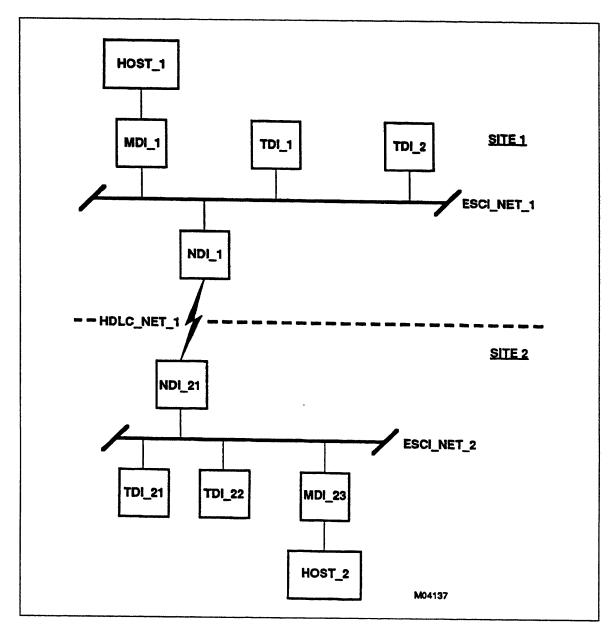


Figure 3-3. ADDISA Example

## ADD\_IP\_FILTER (ADDIF) NETOU Command

#### Purpose

Creates an IP filter entry for the specified IP network. As IP datagrams are received on the specified network, the system compares the protocol, IP addresses, and port numbers to IP filter entries. The portions of the IP addresses used are determined by the masks. When an IP datagram is processed, a particular filter entry is selected if all its parameters match the IP datagram. A value of ANY for a parameter specifies that any value for that item from the datagram is a match. The ACCESS\_ALLOWED parameter from the IP filter entry specifies whether the matching IP datagram is to be routed or discarded. When a datagram is discarded, a statistics field and a MIB variable are incremented. The order of IP filter entries used is the same as the order in which they are created. The system administrator can use masks and change the order created to cause different effects with similar addresses.

## Format ADD\_IP\_FILTER

IP\_NETWORK = list 1..4 of integer 0..255

SOURCE\_IP\_ADDRESS = list 1..4 of integer 0..255 or ANY

DESTINATION\_IP\_ADDRESS = list 1..4 of integer 0..255 or ANY

SOURCE\_IP\_MASK = list 1..4 of integer 0..255 or HOST

DESTINATION\_IP\_MASK = list 1..4 of integer 0..25 or HOST

PROTOCOL = integer 1..254 or keyword value

SOURCE\_PORT\_NUMBER = list 1..10 of integer 0..65535 or ANY

DESTINATION\_PORT\_NUMBER = list 1..10 of integer 0..65535 or ANY

ACCESS\_ALLOWED = boolean

NUMBER\_DATAGRAMS\_LOGGED = integer 0..255

#### Parameters IP\_NETWORK (IN)

Identifies an IP network defined in this system. This is the network to which the IP filter entry is added.

#### SOURCE\_IP\_ADDRESS (SIA)

Specifies the IP address used to filter source IP addresses from datagrams received on this IP network. A source address match occurs if the source IP address from the datagram matches this value after applying the SOURCE\_IP\_MASK parameter. ANY specifies that any source IP address in the datagram satisfies this part of the match.

## DESTINATION\_IP\_ADDRESS (DIA)

Specifies the IP address used to filter destination IP addresses from datagrams received on this IP network. A destination address match occurs if the destination IP address from the datagram matches this value after applying the DESTINATION\_IP\_MASK parameter. ANY specifies that any destination IP address in the datagram satisfies this part of the match.

#### SOURCE \_IP \_MASK (SIM)

Specifies which parts of the SOURCE\_IP\_ADDRESS parameter are compared to the IP datagram's source address to determine a source address match. List items not included default to zeros. The keyword HOST uses (255,255,255,255) to specify that the entire source IP address is compared. This parameter is not used if the SOURCE\_IP\_ADDRESS parameter is ANY. The default is HOST.

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## DESTINATION \_IP \_MASK (DIM)

Specifies which parts of the DESTINATION\_IP\_ADDRESS parameter are compared to the IP datagram's destination address to determine a destination address match. List items not included default to zeros. The keyword HOST uses (255,255,255,255) to specify that the entire destination IP address is compared. This parameter is not used if the DESTINATION\_IP\_ADDRESS parameter is ANY. The default is HOST.

#### PROTOCOL (P)

Specifies the datagram protocol filtering to use for this entry. A protocol match occurs if the protocol field in the IP datagram matches this value. The keywords ICMP, TCP, and UDP specify corresponding protocol values; ANY indicates that any protocol value matches. The default is ANY.

## SOURCE \_PORT\_NUMBER (SPN)

Specifies ranges of source port number values used to filter the datagram's source port field received on the specified IP network. A match occurs if the source port number from the datagrams falls into any of the specified ranges. ANY specifies that any source port number from the datagram satisfies this part of the match. Only protocol TCP and UDP datagrams include source and destination port numbers. For a filter entry to match a datagram that does not include a source port number, the filter entry must specify ANY. The default is ANY.

## DESTINATION \_PORT\_NUMBER (DPN)

Specifies ranges of destination port number values used to filter the datagram's destination port field received on the specified IP network. A match occurs if the destination port number from the datagrams falls into any of the specified ranges. ANY specifies that any destination port number from the datagram satisfies this part of the match. Only protocol TCP and UDP datagrams include source and destination port numbers. For a filter entry to match a datagram that does not include a destination port number, the filter entry must specify ANY. The default is ANY.

#### ACCESS \_ALLOWED (AA)

Specifies whether an IP datagram matching this entry is routed. If TRUE, the datagram is forwarded. If FALSE, the datagram is discarded. The default is TRUE.

#### NUMBER \_DATAGRAMS \_LOGGED (NDL)

Specifies how many of the filtered IP datagrams should be logged in a given statistics interval. The logging occurs only if DOD\_INTERNET is specified on the PROCESS parameter of the START\_PROCESS\_METRICS command. The log message recording the filtered datagrams is log ID 1712. The default is 0.

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```
The IP filter entry is added to network <ip_network> as follows:
Responses
           Source IP address
                                           <source_ip_address>
           Destination IP address
                                           <destination_ip_address>
           Source IP mask
                                           <source_ip_mask>
           Destination IP mask
                                           <destination_ip_mask>
           Protocol
                                           protocol>
           Source port ranges
                                           <source_port_number>
           Destination port ranges
                                           <destination_port_number>
           Access allowed
                                           <access_allowed>
           Number datagrams logged
                                           <number_datagrams_logged>
           --ERROR-- IP network <ip_network> is not defined.
           --ERROR-- The IP Filter entry is already defined on IP network <ip_
           network>.
           --FATAL-- Not enough memory available for required table space.
Examples
           add_ip_filter ip_network=(129,179,52) source_ip_address=(129,179) ...
              destination_ip_address=(129,179,63) source_ip_mask=(255,255) ...
              destination_ip_mask=host protocol=any source_port_number=1..126 ...
              destination_port_number=127..255 access_allowed=TRUE
              number_datagrams_logged=10
             The IP filter entry is added to IP network 129,179,56 as follows:
             Source IP address
                                       129.179.000.000
             Destination IP address
                                       129.179.630.000
             Source IP mask
                                       255.255.000.000
             Destination IP mask
                                       255.255.255.255
            Protocol
             Source port ranges
                                       1..126
             Destination port ranges
                                       127..255
             Access allowed
                                       TRUE
             Number datagrams logged
           add_ip_filter ip_network=(129,179,54) source_ip_address=(129,179) ...
              destination_ip_address=(129,179,63) source_ip_mask=(255,255) ...
              destination_ip_mask=host protocol=any source_port_number=1..126 ...
              destination_port_number=127..255 access_allowed=TRUE ...
              number_datagrams_logged=10
             --ERROR-- IP network 179,179,54 is not defined.
           add_ip_filter ip_network=(129,179,52) source_ip_address=(129,179) ...
              destination_ip_address=(129,179,63) source_ip_mask=(255,255) ...
              destination_ip_mask=host protocol=any source_port_number=1..126 ...
              destination_port_number=127..255 access_allowed=TRUE..
              number_datagrams_logged=10
             --ERROR-- The IP filter definition is already defined on
```

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IP network 129,179,52

## ADD\_NON\_CDC\_ADDRESS\_PREFIX (ADDNCAP) DI Configuration Procedure/NETOU Command

#### Purpose

Defines information used to route traffic to a non-CDCNET OSI system. This information includes a list of address prefixes of NSAP addresses in one or more non-CDCNET systems which can be reached from the same CDCNET boundary system.

#### **Format**

ADD\_NON\_CDC\_ADDRESS\_PREFIX
ADDRESS\_PREFIX = list 1..10 of string 2..40
NEXT\_HOP = list 1..4 of 0..0FFFF, string of 12

#### Parameters

## ADDRESS\_PREFIX (AP)

Specifies the address prefix of non-CDCNET NSAP addresses for which the boundary system is being defined. The elements of each string defining an address prefix must be hexadecimal digits. An address prefix must include an even number of hexadecimal digits.

#### NEXT\_HOP (NH)

Specifies information for up to four boundary systems, any of which can be used to reach the non-CDCNET systems whose NSAP addresses are identified via the AP parameter.

Information about each boundary system is specified by a subnet ID and SNPA address pair. The subnet ID identifies a CDCNET subnet directly connected to the boundary system. The SNPA address is the layer 1 address of the boundary system on this subnet. It is same as the system ID of the boundary system.

The subnet ID is specified as an integer with a value between 0 and 0ffff. The SNPA address is specified as a string containing 12 hexadecimal digits.

#### Responses

The following header precedes the added address prefixes.

The NonCDCNET NSAP address prefixes are added as follows (see example):

The following responses are error messages.

- --ERROR-- The NonCDCNET NSAP address prefixes are already defined as follows (see examples for the format):
- --ERROR-- The NonCDCNET NSAP address prefix <address\_prefix > contains non-hexadecimal characters.
- --ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains an odd number of digits.
- --ERROR-- SNPA <next\_hop SNPA> contains non-hexadecimal characters.
- --ERROR-- This command cannot be executed in a system whose routing function is END SYSTEM.
- --FATAL-- Not enough memory is currently available for required table space.

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#### Examples

add\_non\_cdc\_address\_prefix ap='00470023' nh = ((15,'0800271000EE'),
(1,'080027100123'))

The NonCDCNET NSAP address prefixes are added as follows:

NonCDCNET NSAP address prefix Subnet ID Boundary System SNPA 00470023 000F 0800271000EE 0001 080027100123

add\_non\_cdc\_address\_prefix ap='004700FG' nh=((15,'00EEFF3324EE'))

--ERROR-- The NonCDCNET NSAP address prefix 004700FG contains non-hexadecimal characters.

add\_non\_cdc\_address\_prefix ap='004700FG' nh=((15,'00EEFG3324EE'))

--ERROR-- SNPA 00EEFG3324EE contains non-hexadecimal characters. The NonCDCNET NSAP address prefix 004700FG contains non-hexadecimal characters.

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## ADD\_NON\_CDC\_ROUTING\_ENTRY (ADDNCRE) DI Configuration Procedure/NETOU Command

#### Purpose

Configures the information needed to route traffic to a non-Control Data system. This command is executed in a CDCNET boundary system. A CDCNET boundary system is the last CDCNET system on the path to a non-Control Data destination. It is connected to the same medium to which a non-Control Data system is also connected. This non-Control Data system is either the final destination or the first non-Control Data next hop on the path to it.

Routing entries defined by the ADD\_NON\_CDC\_ROUTING\_ENTRY command are automatically deleted if the next hop trunk associated with these entries is cancelled using one of the CANCEL\_XXX\_TRUNK commands.

#### NOTE

CDCNET supports routing to non-Control Data systems only through Ethernet and HDLC trunks for CLNS traffic and through Ethernet and X.25 trunks for CONS traffic.

#### **Format**

ADD\_NON\_CDC\_ROUTING\_ENTRY
ADDRESS\_PREFIX = list 1..10 of string 2..40
NEXT\_HOP\_TRUNK = name
NEXT\_HOP\_SNPA = string 1..15
DISTRIBUTE = boolean

#### Purpose

#### ADDRESS\_PREFIX (AP)

Specifies the address prefix of NSAP addresses for which the next hop is being defined. The elements of each string must be an even number of hexadecimal digits.

## NEXT\_HOP\_TRUNK (NHT)

Specifies the logical name of the trunk which connects the local system to the next hop non-Control Data system. It should be same as the name used in the DEFINE\_XXX\_TRUNK command used to define the trunk.

#### NEXT\_HOP\_SNPA (NHS)

Specifies the SNPA address of the next hop system on the next hop trunk. Its value is specified as a string. The size of the string depends on the type of the medium associated with the next hop trunk.

For Ethernet, the SNPA address is the Ethernet station ID and is specified as a string containing 12 hexadecimal digits.

For X.25 PDN, the SNPA address is the DTE address and is specified as a string containing 1 to 15 decimal digits.

This parameter is not required if the next hop trunk is an HDLC trunk. In this case, if a value is specified for this parameter, it is ignored.

Normally, this parameter is required if the next hop trunk is an Ethernet trunk. However, a value for this parameter may not be specified if the non-Control Data destination systems identified by the ADDRESS\_PREFIX parameter, support the ES-IS routing protocol and are directly connected to the Ethernet trunk identified by the NEXT\_HOP\_TRUNK parameter.

A value must be specified for this parameter if the next hop trunk is an X.25 trunk.

#### DISTRIBUTE (D)

Indicates whether the specified address prefix(es) should be distributed by the CDCNET IS-IS protocol to other CDCNET systems. If the address prefix(es) are distributed, intermediate systems can learn the route to the boundary system dynamically, as opposed to configuring intermediate systems with ADD\_NON\_CDC\_ADDRESS\_PREFIX commands. The default is TRUE.

#### Responses

The following header precedes the routing entry display (see example).

The routing entry is added as follows:

The following response appears if address prefixes are already defined (see examples).

--ERROR-- The routing information for the NonCDCNET NSAP address prefixes is already defined as follows:

The following headers indicate an error message.

- --ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains non-hexadecimal characters.
- --ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains an odd number of digits.
- --ERROR-- Trunk <trunk\_name > is not defined.
- --ERROR-- LLC 2 trunk < trunk \_name > may not be used as the next\_hop\_trunk.
- --ERROR-- SNPA <next\_hop\_snpa> contains non-hexadecimal characters.
- --ERROR-- SNPA <next\_hop\_snpa> for the X.25 trunk <next\_hop\_trunk> contains non-decimal characters.
- --ERROR-- SNPA <next\_hop\_snpa> for the ETHERNET trunk <next\_hop\_trunk> must contain 12 digits.
- --ERROR-- This command cannot be executed in a system whose routing function is END SYSTEM.
- --FATAL-- The maximum number of NonCDCNET NSAP address prefixes is already defined.
- --FATAL-- Not enough memory is currently available for required table space.

## Remarks

In order to reach a non-Control Data system, routing information must be configured by the ADD\_NON\_CDC\_ROUTING\_ENTRY command in each boundary system through which the non-Control Data destination can be reached. This routing information is dynamically distributed to other systems through either the standard ES-IS protocol or the CDCNET IS-IS protocol.

When routing information defined by executing both ADD\_NON\_CDC\_ROUTING\_ENTRY and ADD\_NON\_CDC\_ADDRESS\_PREFIX commands in the same system reaches the same destination, the information defined by the ADD\_NON\_CDC\_ROUTING\_ENTRY command takes precedence. The static routing information received by routing PDUs has lower precedence than that statically configured in a given system.

For CLNS traffic, dynamic routing is attempted first; if it fails, static routing is attempted. For CONS traffic, static routing is attempted first; if it fails, dynamic routing is attempted.

The maximum number of non-Control Data address prefixes which may be configured in a given boundary system is 71-N. N represents the number of directly connected subnets. A minimum value of 10 is assumed for N. Therefore, no more than 61 non-Control Data address prefixes can be configured in a given CDCNET system. However, if the actual number of directly connected subnets is greater than 10, then the actual number is used for N resulting in a lower upper limit for the maximum number of non-Control Data address prefixes.

Examples

```
add_non_cdc_routing_entry ap= ('00470023', '390840')..
nht = ethernet_trunk_one nhs = '0800271000EE'
```

The routing entry is added as follows:

NSAP address prefixes 00470023 390840

390840

Next hop trunk ethernet\_trunk\_one
Next hop SNPA address 0800271000EE

Distribute TRUE

add\_non\_cdc\_routing\_entry ap= '004700EE' nht = x25\_trunk\_1 nhs = '293117234053' d=FALSE

The routing entry is added as follows:

NSAP address prefixes 004700EE
Next hop trunk x25\_trunk\_1
Next hop SNPA address 293117234053

Distribute FALSE

add\_non\_cdc\_routing\_entry ap='004700FG' nht= \$ESCIO1 nhs = '08002530413F'

--ERROR-- The NonCDCNET NSAP address prefix 004700FG contains non-hexadecimal characters.

add\_non\_cdc\_routing\_entry ap='004700F' nht= \$ESCI01 nhs = '08002530413F'

--ERROR-- The NonCDCNET NSAP address prefix 004700F contains an odd number of digits.

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## ADD\_NP\_GW\_OUTCALL (ADDNGO) (NOS only) DI Configuration Procedure/NETOU Command

#### Purpose

Creates a NOS Network Products (NP) gateway outcall definition. Outcall is from the perspective of the CDCNET network; that is, the call goes out of CDCNET. Outcall information generates the proper call request into the NOS host. An NP gateway outcall definition consists of an NP application name and the corresponding CDCNET title by which the gateway is known throughout CDCNET. Titles are site-definable and conform to CDCNET title conventions. Example titles are PTFS\$M80 and QTFS\$LID.

See also the DEFINE\_NP\_GW command described in this manual, which explains types of CDCNET titles.

#### **Format**

ADD\_NP\_GW\_OUTCALL

TITLE = any

NP\_APPLICATION\_NAME = string 1..7

GATEWAY\_NAME = name

#### **Parameters**

TITLE (T)

Title CDNA applications use to access a NOS application through this gateway. The title supports calls from CDNA systems to the NOS host. The title must be unique to the gateway (including titles specified on DEFINE\_NP\_GW). The title can be of type name (up to 31 characters), or type string (up to 255 characters, within apostrophes).

## NP\_APPLICATION NAME (NAN)

NOS application name accessed when a CDNA application (or gateway) initiates a call connection with the corresponding CDNA title.

## GATEWAY\_NAME (GN)

NP gateway name (see DEFINE\_NP\_GW command described in this manual) providing access to the NOS application. The gateway must be previously defined. If this command is specified in a configuration file, default is the previously defined NP gateway name.

If this command is entered by the network operator through the Network Operator Utility (NETOU), this parameter is required.

#### Responses

NP gateway title <title> added.

- --ERROR-- Title <title> already defined.
- --ERROR-- NP gateway <name> not defined.
- --ERROR-- No NP gateway defined.
- --ERROR-- <title> must be string or name type.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

add\_np\_gw\_outcall title='PTFS\$M80' ..
np\_application\_name='PTFS'

NP gateway title PTFS\$M80 added.

## ADD\_OUTGOING\_SERVICE\_ACCESS (ADDOSA) DI Configuration/NETOU Command

Purpose Adds the titles of servers that may be accessed going out via the network solution.

Format ADD\_OUTGOING\_SERVICE\_ACCESS

TITLE = list 1..15 of name or string 1..255 NETWORK\_NAME = name

Parameters TITLE (T)

Title of a server that may be accessed going out via the network solution. The title may contain wildcard characters to specify a set of allowed titles (see the CDCNET Network Operations and Analysis manual for information on wildcard characters).

Title is case-sensitive when entered as a string. For example, if the command defining a service specifies the service title in uppercase, it must be specified in uppercase for the ADDOSA command or it is seen as a different title.

For more information on the use of service titles, see the CDCNET Configuration manual.

NETWORK \_NAME (NN)

Identifies the name of a currently defined network within this system. This is the network solution upon which the offered services are being defined. Defaults to the previously defined network when on the configuration file. This parameter is required when the command is entered by the operator.

Responses Outgoin

Outgoing service access added to network < network \_name >.

--WARNING-- Outgoing service access added to network < network \_ name >.

Title < title > already added to network.
{Line repeats for each title already added to network}

- --ERROR-- A network is not defined.
- --ERROR-- Network < network \_\_name > is not defined.
- --ERROR-- Title <title> may not appear more than once in the list of specified titles.
- --ERROR-- Expecting NAME or STRING, found <xxx>.
- --FATAL-- Not enough memory is currently available for required table space.

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#### Examples

In this example, an HDLC trunk links two separate sites (figure 3-4). Assume that service access between the two sites must be limited to the following:

- QTF/PTF file transfers in either direction.
- Site 1 has unrestricted interactive service access to site 2.
- Site 2 interactive service access to site 1 is limited to Host\_1.

Add the following to the configuration file for NDI\_21.

```
define_hdlc_net..
    trunk_name=hdlc_trunk_1,network_name=hdlc_net_1,..
    network_id=3..
    incoming_service_access=(file_transfer,interactive)..
    outgoing_service_access=(file_transfer)
add_outgoing_service_access title=host_1
```

The DEFINE\_HDLC\_NET command prevents interactive attempts from going out on the network, thus eliminating extra traffic.

The ADD\_OUTGOING\_SERVICE\_ACCESS command allows access to HOST\_1.

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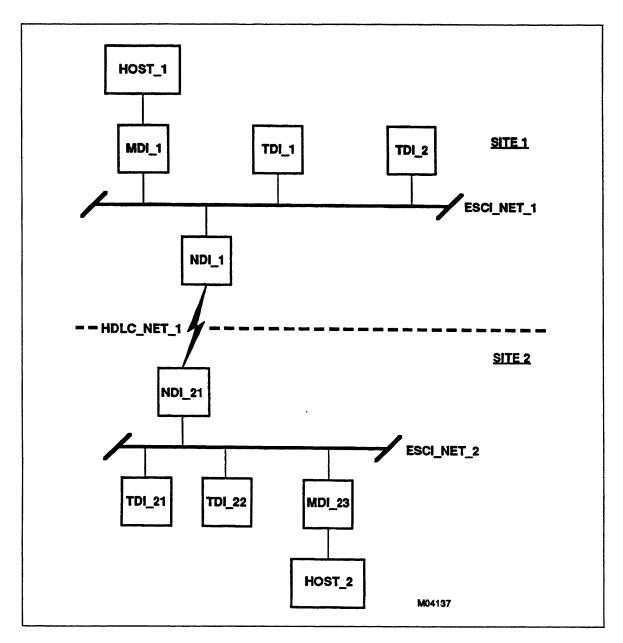


Figure 3-4. ADDOSA Example

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## ADD\_RIP\_SERVICE (ADDRS) DI Configuration Command/NETOU Command

#### Purpose

Adds Routing Information Protocol (RIP) support on directly connected IP networks/subnets. When RIP is configured, CDCNET receives and/or sends RIP datagrams over the network. The RIP datagrams received are used to update the routing information in the DI for routing IP datagrams. When processing received datagrams, RIP does not change existing route table entries for statically configured routes (for example, owner = IPSR) or for routes owned by EGP or ICMP.

The RIP datagrams sent contain routing information that other RIP hosts on the network can use to route IP datagrams through the DI. RIP datagrams are sent when requested by a RIP peer, either periodically (every 30 seconds) on all directly connected networks with RIP configured, or when an update received from a gateway on one network is relayed to other directly connected networks.

RIP processes default routes (IP address = 0.0.0.0). RIP does not change a statically configured default route. RIP sends a known default route, unless excluded using the EXCLUDED\_ROUTES parameter.

The User Data Protocol (UDP) must be configured by the DEFINE\_UDP\_INTERFACE command before the RIP service is configured. IP broadcast must also be enabled on the IP network for which RIP service is added. Use the ENABLE\_IP\_BROADCAST parameter on the DEFINE\_IP\_NET command.

#### Format

## ADD\_RIP\_SERVICE

IP\_NETWORK = list 1..4 of 0..255

OPERATING \_MODE = keyword value

TRUNK \_COST = integer 1..15

TRUSTED \_NEIGHBORS = list 1..5 of list 1..4 of 0..255

EXCLUDED \_ROUTES = list 1..20 of list 1..4 of 0..255

INCLUDED \_ROUTES = list 1..20 of list 1..4 of 0..255

DISABLE \_ARP\_ROUTING = boolean

POISONED \_REVERSE = boolean

#### **Parameters**

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## IP\_NETWORK (IN)

Specifies the IP network number of the directly connected network for which the RIP protocol is to be used. This network must have been defined by a DEFINE\_IP\_NET command,

## OPERATING \_MODE (OM)

Specifies how RIP is used on this directly connected network. This parameter deals with the processing of RIP update messages and not the processing of RIP request messages. CDCNET responds to all RIP request messages. The default is BOTH.

The possible keyword values are:

Keyword Value	Description
вотн	RIP update messages should be sent on this network. Received RIP update messages should be processed.
RECEIVE	RIP update messages should be sent on this network only when the update is requested from a peer.  Received RIP update messages should be processed.
SEND	RIP update messages should be sent on this network. Received RIP update messages should not be processed.

## TRUNK\_COST (TC)

Specifies the RIP cost for this directly connected network. A RIP update message received from a peer contains a cost value for each network reported. The reported cost is incremented by this parameter value prior to creating or updating the IP routing table information for the reported network. The cost, which is stored in IP routing table entries created by RIP, is the same as the HOP\_COUNT value for routing table entries statically configured by the DEFINE\_IP\_NET command. With RIP, a network whose cost equals 16 (or greater) is considered unreachable. This parameter is meaningful only if the OPERATING\_MODE parameter is BOTH or RECEIVE. The default is 1. You can use a value other than 1 to show preference between directly connected networks that both provide routes to the same remote network.

#### TRUSTED\_NEIGHBORS (TN)

Specifies a list of IP addresses for neighbor hosts from which incoming RIP updates are considered valid. Only updates from these neighbors are candidates for inclusion in the local IP routing tables. This parameter is meaningful only if the OPERATING\_MODE parameter is BOTH or RECEIVE. The default is ALL.

#### EXCLUDED\_ROUTES (ER)

Specifies a list of IP network numbers not to be included in RIP update messages sent on this directly connected network. This parameter is meaningful only if the OPERATING\_MODE parameter is BOTH or SEND. The default is NONE.

## INCLUDED\_ROUTES (IR)

Specifies a list of IP network numbers to be included in RIP update messages sent on this directly connected network. This parameter is meaningful only if the OPERATING\_MODE parameter is BOTH or SEND. The default is ALL.

## DISABLE \_ARP \_ROUTING (DAR)

Specifies whether ARP proxy routing should be disabled or remain enabled on the network. A value of TRUE indicates ARP proxy routing is to be disabled; FALSE indicates it should remain enabled. The default is TRUE. This parameter should be TRUE unless situations call for both RIP and ARP proxy routing to be enabled.

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## POISONED\_REVERSE (PR)

Specifies whether to use split horizon with poisoned reverse routing or simple split horizon routing when issuing network information back to the network that the data was received from. A value of TRUE indicates split horizon with poisoned reverse when network information is issued with an infinite metric. A value of FALSE indicates simple split horizon when network information is not issued on these networks. The default is TRUE.

#### Responses

RIP service is added for IP network/subnet <ip\_network>.

- --ERROR-- UDP is not defined.
- --ERROR-- RIP service is already defined for IP network/subnet <ip\_network>.
- --ERROR-- IP broadcast is not enabled for the specified IP network.
- --ERROR-- IP network <ip\_network> is invalid.
- --ERROR-- IP network <ip\_network> is not defined.
- --ERROR-- IP subnet <ip\_network> is invalid.
- --ERROR-- IP subnet <ip\_network> is not defined.
- --ERROR-- IP network <ip\_network> is not directly connected.
- --ERROR-- IP address <trusted\_neighbor> is not a host on this directly connected network.
- --ERROR-- IP host address <excluded\_routes> cannot be specified as an excluded route.
- --ERROR-- IP host address <included\_routes> cannot be specified as an included route.
- --FATAL-- Not enough memory is currently available for required table space.

#### Remarks

RIP service does not recognize RIP update messages for a default route. The user must configure the DEFAULT ROUTE entries in the DI.

## ADD\_SNMP\_COMMUNITY (ADDSC) DI Configuration Command/NETOU Command

Purpose Adds support for an SNMP community.

Format ADD\_SNMP\_COMMUNITY

COMMUNITY = string 1..32 IP\_ADDRESS = list 1..4 of 0..255 SEND TRADS = level of 0..255

 $SEND\_TRAPS = boolean$ 

 $ACCESS\_MODE = keyword value$ 

#### Parameters COMMUNITY (C)

Specifies the community name for which to add support. The SNMP agent uses the list of supported community names upon receipt of a PDU in its trivial authentication scheme.

## IP\_ADDRESS (IA)

Specifies the IP address associated with the input community name. If there are no IP addresses associated with a particular community name, all IP addresses are accepted, but no traps are sent to those IP addresses. If there are IP addresses associated with a community name, only PDUs from the IP addresses with that community name are deemed authentic. Traps are sent only to IP addresses tconfigured with the SEND\_TRAPS parameter set to TRUE. The SNMP Agent allows PDUs from any IP address that has a community name of public and READ\_ONLY access.

#### SEND\_TRAPS (ST)

Specifies whether the input IP\_ADDRESS/COMMUNITY pair should be sent SNMP Agent Traps. If TRUE, the SNMP Agent generates and sends a cold start trap to the defined IP address and community.

## ACCESS \_MODE (AM)

Specifies the access mode the IP\_ADDRESS/COMMUNITY pair is allowed. If READ-ONLY, you cannot set any variables. If READ\_WRITE, you can set nonsensitive variables in MIB-II to READ\_WRITE access. You cannot set sensitive variables, such as variables in the IP Routing Table. The default is READ-ONLY.

#### Responses

The SNMP community '<community>' has been added.

IP address <ip address> for SNMP community '<community>' has been added.

- --ERROR-- The SNMP Agent is not defined.
- --ERROR-- The SNMP community '<community>' has already been defined.
- -ERROR-- IP address < ip\_address > for SNMP community '<community > ' has already been defined.
- --ERROR-- IP\_ADDRESS is a required parameter if SEND\_TRAPS is specified as TRUE.
- --FATAL-- Not enough memory is currently available for required table space.

# ADD\_TCPIP\_ACCESS (ADDTA) (NOS/VE Only) DI Configuration Command/NETOU Command

#### Purpose

Adds TCP/IP services to a previously defined NOS/VE interface which allows access to TCP/IP applications on a NOS/VE host.

## NOTE

For NOS applications, use the DEFINE\_TCPIP\_GW command described in this manual.

#### Format

## ADD\_TCPIP\_ACCESS

IP\_ADDRESS = list 4 of 0..255

INTERFACE \_NAME = name

MAX \_LISTEN \_PORTS = integer 1..10

#### Parameters IP\_ADDRESS (IA)

Specifies the IP address of the NOS/VE CYBER host for which this access provides service. This IP address must have been previously defined by a DEFINE\_IP\_HOST command. The format of this parameter is similar to the decimal octet convention used by the TCP/IP community, except that the periods are replaced by commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 would be represented as (128,2,53,7).

#### INTERFACE \_NAME (IN)

Specifies the logical name of the NOS/VE interface to be used for TCP/IP access. Before executing this command, the NOS/VE interface must be configured, either explicitly by using the DEFINE\_VE\_INTERFACE command or implicitly by booting the DI system over the channel running the NOS/VE interface.

This parameter is required if more than one MCI board exists in the DI.

## MAX\_LISTEN\_PORTS (MLP)

Specifies the maximum number of listen sockets allowed per port when an application from NOS/VE opens a TCP SAP. The lesser of two values, the one specified by the TCP/IP application on the open SAP call and the other the value of this parameter, is used. The default is 5.

#### Responses

TCP/IP access is added for VE interface <interface\_name>.

- --WARNING-- TCP/IP access is already added for VE interface <interface\_name>.
- -- ERROR-- No VE interface is defined.
- --ERROR-- VE interface <interface\_name> is not defined.
- --ERROR-- Interface <interface\_name > is not a VE channel interface.
- --ERROR-- IP address <ip\_address> is invalid.
- --ERROR-- IP host address <ip\_address> is not defined.

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- --ERROR-- IP host with address <ip\_address> must be of host type LOCAL or CDC\_HOST.
- --ERROR-- The Device Interface contains more than one CHANNEL board the interface\_name must be specified.
- --FATAL-- Not enough memory is currently available for required table space.

Examples The first example uses a host with only one channel to a DI.

The following supporting configuration commands are used for the MDI.

The second example uses a host with two channels to two DIs.

The following supporting configuration commands are used for MDI 1.

The following supporting configuration commands are used for MDI 2.

The third example shows two hosts with one channel each to the same DI.

The following supporting configuration commands are used for the MDI.

# ADD\_TELNET\_SERVER (ADDTS) DI Configuration Procedure/NETOU Command

#### Purpose

Configures an instance of the TELNET Server into the DI. Each instance of a TELNET Server is associated with a unique IP address and PORT number. Multiple TELNET Servers can be configured into a DI.

The command DEFINE\_TIP TN=TELNETTIP is used to configure the TELNET TIP into the DI and must be executed before any ADD\_TELNET\_SERVER commands. The DEFINE\_TIP command is also used to establish the default values for some of the parameters of the ADD\_TELNET\_SERVER command.

#### **Format**

## ADD\_TELNET\_SERVER

SERVER\_NAME = name

IP\_ADDRESS = list 4 of 0..255

TCP\_PORT\_NUMBER = 0..65535

PROTOCOL = TELNET or NONE

TERMINAL\_DEFINITION\_PROCEDURE = name or none

TERMINAL\_USER\_PROCEDURE = name or none

PROCEDURE\_FILE\_OPTION = IP\_ADDRESS\_CONCATENATION

or none

CONNECTION\_CONNECT\_TIMEOUT = 20..1000 or INFINITE

CONNECTION\_DISCONNECT\_TIMEOUT = 0..1000 or INFINITE

USER\_CONNECTION\_LIMIT = 1..16

INITIAL\_OPTION\_NEGOTIATION = list 1..4 of keyword

VALIDATE\_USERS = boolean

TCP\_TIMEOUT = 0..65535 or INFINITE

### Parameters

## SERVER\_NAME (SN)

Logical name of the specified TELNET Server. This name is used in subsequent commands that reference this TELNET Server. It also specifies the line name for other terminal support commands such as WRITM.

#### IP\_ADDRESS (IA)

IP address associated with this TELNET Server. The format is similar to the decimal octet convention used by the TCP/IP community, except that the periods are replaced with commas, and the list is enclosed in parentheses. For example, IP address 128.2.53.7 is specified as (128,2,53,7).

# TCP\_PORT\_NUMBER (TPN)

TCP port number associated with this TELNET Server. Default is 23 which is the standard value.

## PROTOCOL (P)

Specifies the protocol used on the TCP connection. TELNET specifies that TELNET protocol is used. For incoming terminal connections, select TELNET. If *lined* is to be used on a UNIX system to connect to this server for access to a CDCNET printer, select NONE. NONE specifies that no protocol above TCP is used. Default is TELNET.

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# TERMINAL \_DEFINITION \_PROCEDURE (TDP)

Specifies the TDP automatically executed for all users when they first access this TELNET Server. NONE specifies that no TDP is to be automatically executed. The default value for this parameter is derived from the value of the DEFINE\_TIP command parameter with the same name.

# TERMINAL \_USER \_PROCEDURE (TUP)

Specifies the TUP automatically executed for all users when they first access this TELNET Server. NONE specifies that no TUP is to be automatically executed. This parameter can be used only when the TDP parameter has a value of NONE. The default value for this parameter is derived from the value of the DEFINE\_TIP command parameter with the same name.

# PROCEDURE \_FILE \_OPTION (PFO)

Specifies one of two options for qualifying the procedure name specified by either the TDP or TUP parameter. Specifying IP\_ADDRESS\_ CONCATENATION causes the remote IP address identified within the incoming connection to be concatenated with the name specified by either the TDP or TUP in effect for this Server. If neither a TDP nor TUP is in effect for this Server, this parameter is ignored. NONE selects no concatenation. Default is NONE.

# CONNECTION \_CONNECT\_TIMEOUT (CCT)

Defines how much time the TELNET user has to create the first \$input/\$output connection. If no connection is established within that time, the TELNET connection is terminated. It may be necessary to increase this value if the VALIDATE\_USERS parameter is TRUE. INFINITE indicates an infinite time. The timer has a precision of +/- 2 seconds. Default is 120.

# CONNECTION \_DISCONNECT\_TIMEOUT (CDT)

Defines how much time the TELNET user has to establish a new \$input/\$output connection after the last such connection has been disconnected. If no new connection is established within that time, the user's connection terminates. INFINITE indicates an infinite time. Default is 120.

# USER \_CONNECTION \_LIMIT (UCL)

Defines the maximum number of interactive \$input/\$output connections allowed at any one time by a TELNET user. Default is 4.

# INITIAL \_OPTION \_NEGOTIATION (ION)

Specifies the set of TELNET options to be negotiated (transmitted) by this TELNET Server during the initial startup of all TELNET connections. You may specify any subset of the keywords, WILL\_SGA, WILL\_ECHO, DO\_SGA, and DO\_TTYPE or the single keyword NONE. A list containing the keyword NONE is treated as if NONE were the only keyword specified. The keyword NONE specifies that no TELNET option negotiation is to be initiated by this TELNET Server. This parameter is ignored when the PROTOCOL parameter has a value of NONE. Default is (WILL\_SGA, WILL\_ECHO).

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Keyword Value	Description		
DO_SGA	The server asks the client to suppress the Go Ahead option.		
DO_TTYPE	The server asks the client to negotiate terminal type. The received terminal type is used as the TERMINAL_MODEL terminal attribute.		
WILL_ECHO	The server offers to do character echoing.		
WILL_SGA	The server offers to suppress the Go Ahead option.		
NONE	The server negotiates no TELNET options.		

# VALIDATE \_USERS (VU)

Specifies if the TELNET users accessing this TELNET Server are validated when user validation is enabled by the DEFINE\_USER\_VALIDATION command. If VU is TRUE, users are validated when validation is enabled. The default value for this parameter is derived from the value of the DEFINE\_TIP command parameter with the same name.

# TCP\_TIMEOUT (TT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgment of data transmission. If an acknowledgment is not received within the specified period, TCP aborts the connection. Entering a small value (less than a few seconds) may cause frequent and unnecessary loss of service during periods of network congestion. Entering a large value may cause users to wait a long time after the host or network has failed. If you enter INFINITE, the connection will not time out. The default value is 300 seconds.

The TELNET TIP uses this parameter to determine how often to send TELNET NOP commands on inactive connections, ensuring the connection aborts if the remote host is no longer available.

### Responses

TELNET server < server \_name > is added.

- --ERROR-- The TELNET TIP must be defined prior to adding TELNET servers.
- --ERROR-- TELNET server <server\_name > is already added.
- --ERROR-- IP address <ip\_address> is not defined.
- --ERROR-- IP address and port <ip\_address.port> is already in use.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

add\_telnet\_server server\_name=arhnet ip\_address=(128,2,53,7)

TELNET server ARHNET is added.

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# ADD\_X25\_GW\_INCALL (ADDXGI) DI Configuration Procedure/NETOU Command

#### Purpose

Defines calling DTE addresses that can access CDCNET and titles to which they may connect. A title can be a NOS/VE application title, a Network Products (NP) gateway title, or an X.25 A-to-A gateway title. The first time a DTE address is specified on ADDXGI, an entry is made in a list of incall validations the gateway performs. If a DTE address is specified that has been specified previously, an error results.

#### **Format**

ADD\_X25\_GW\_INCALL

REMOTE\_DTE\_ADDRESSES = (list 1..31 of string 1..15) or OTHER

 $GATEWAY\_NAME = name$ 

ALLOWED\_TITLES = list 1..31 of (list 1..2 of (string or name or keyword value) or boolean)

#### **Parameters**

# REMOTE\_DTE\_ADDRESSES (RDA)

One or more allowed DTE addresses. When the X.25 call is received, and the calling DTE address is not in the list of DTE addresses of any ADDXGI command, the call is cleared. OTHER indicates any DTE address not specifically listed in any other INCALL command for the gateway.

## GATEWAY\_NAME (GN)

Name of the X.25 A-to-A gateway receiving incoming calls to be validated. The gateway must be previously defined. This parameter value depends on how ADDXGI executes.

If ADDXGI executes in a configuration procedure, this parameter is optional, and the default network name is the previously defined X.25 gateway.

If ADDXGI is entered by a network operator, this parameter is required.

## ALLOWED\_TITLES (AT)

List of titles the caller can access, and, for each title, whether the caller can use reverse charging. Titles can contain wildcard characters to specify a set of allowed titles. The following rules apply to titles and wildcard characters specified on ADDXGI:

- If ALL, the \* wildcard character, or no titles are specified, calls to any title are accepted.
- If a title or pattern is specified more than once, an error results.
- If an incoming title matches more than one allowed title pattern, the first pattern that is matched is used.

The following keyword values on ALLOWED\_TITLES specify whether or not the caller can use reverse charging:

Keyword Value	Description
YES	Service can be accessed with reverse charging (reverse charging is accepted).
NO	Calls with reverse charging are not accepted.
Default is NO.	
ses X.25 incall added	to gateway < gateway _name >.

#### Response

- --ERROR-- An X.25 gateway is not defined.
- --ERROR-- X.25 gateway <name> is not defined.
- --ERROR-- Remote\_dte\_address can not include <string>. A remote\_dte\_address may include only digits 0 thru 9.
- --ERROR-- Address <string> is already specified as a remote\_dte\_address.
- --ERROR-- Title <string> is already specified as an allowed\_title.
- --FATAL-- Not enough memory is available for required table space.

### **Examples**

The following example specifies that gateway X25GW accepts all incoming calls accepted with reverse charging requested.

```
add_x25_gw_incall gateway_name=X25GW,..
remote_dte_address=OTHER, allowed_titles = (ALL,YES)
```

The following example specifies that incoming calls from DTE addresses 408123, 408456, and 612789 to gateway X25GW can connect to any title beginning with 'PTFS\$'. Calls with reverse charging specified are not allowed.

```
add_x25_gw_incall gateway_name=X25GW,..
remote_dte_addresses=('408123','408456','612789'),..
allowed_titles='PTFS$*'
```

The following example specifies that gateway X25GW accepts only incoming calls from DTE addresses 4081234, 4083456, and 6126789 and requesting titles beginning with PTFS\$ and QTFS\$ using reverse charging. Calls from all other DTE addresses can connect to PTFS\$PUBLIC and QTFS\$PUBLIC, without reverse charging.

```
add_x25_gw_incall gateway_name=X25GW,..
remote_dte_addresses=('4081234', '4083456','6126789'),..
allowed_titles=(('PTFS$*',YES), ('QTFS$*',YES))
add_x25_gw_incall gateway_name=X25GW,..
remote_dte_addresses=OTHER,..
allowed_titles=(('PTFS$PUBLIC'),('QTFS$PUBLIC'))
```

# ADD\_X25\_GW\_OUTCALL (ADDXGO) DI Configuration Procedure/NETOU Command

#### Purpose

Defines a gateway outcall definition. Outcall is from the perspective of the CDCNET network; that is, the call goes out of CDCNET. Outcall information generates the proper call request into the X.25 network. An X.25 gateway outcall consists of a CDNA title, outcall addressing, and connection parameters associated with an X.25 gateway. NOS/VE applications or other gateways translate on this type of title to make direct outgoing calls on X.25 without the application specifying X.25 addressing. See also the DEFINE \_X25\_GW command description in this manual.

#### **Format**

ADD\_X25\_GW\_OUTCALL

TITLE = string 1..255

REMOTE\_DTE\_ADDRESS = string 1..15

PROTOCOL\_ID = 0..255

GATEWAY\_NAME = name

LOCAL\_DTE\_ADDRESS = string 1..15

FACILITIES = string 1..63

USER\_DATA = string 2..248

### Parameters TITLE (T)

Title CDNA applications use to access a particular remote application through this gateway. The title supports calls from CDNA systems to remote systems accessed through the X.25 network.

## REMOTE \_DTE \_ADDRESS (RDA)

X.25 address of the destination X.25 system, specified as a string of digits 0 through 9.

#### PROTOCOL\_ID (PI)

Protocol identifier required by the destination X.25 system. This value is placed in the first octet of the protocol identifier field within the call user data in a call request. Octets 2 through the protocol identifier field are set to 0 by the gateway.

# GATEWAY\_NAME (GN)

Name of the X.25 gateway providing access to the remote application. The gateway must be previously defined. If this command is specified in a configuration file, default is the previously defined X.25 gateway name.

If this command is entered by the network operator through the Network Operator Utility (NETOU), this parameter is required.

## LOCAL \_DTE \_ADDRESS (LDA)

X.25 address of a local X.25 trunk, specified as a string of digits with values from 0 through 9. The call request is attempted over the X.25 trunk with the matching DTE address. The call is rejected if no matching trunk is found. Default is that the X.25 Packet Level selects a trunk to make the call request.

### FACILITIES (F)

Facilities options as defined by the X.25 CCITT standard. For information on X.25 facilities options, see CCITT Recommendation X.25. Specify this parameter as an even-numbered string of hexadecimal digits.

## USER \_DATA (UD)

An even-numbered string of hexadecimal digits. This value is put at the beginning of any "real" user data from the session indication, and the concatenated string is then put into the USER\_DATA field of the X.25 call. The call is rejected if the concatenated string exceeds the field size. The maximum field size is 124 octets with the fast select facility, and 12 octets without the fast select facility.

#### Responses

X.25 gateway title <title> added.

- --ERROR-- An X.25 gateway is not defined.
- --ERROR-- Remote\_dte\_address can not include <string>. A remote\_dte\_address may include only digits 0 through 9.
- --ERROR-- Local\_dte\_address can not include <string>. A local\_dte\_address may include only digits 0 through 9.
- --ERROR-- Facilities can not include <string>. Facilities may include only hexadecimal digits 0 thru 9 and a thru f.
- -- ERROR-- Facilities can only have an even number of hexadecimal digits.
- --ERROR-- User\_data can not include <string>. User data may include only hexadecimal digits 0 thru 9 and a thru f.
- --ERROR-- User\_data can only have an even number of hexadecimal digits.
- --FATAL-- Not enough memory is currently available for required table space.

### **Examples**

The following detailed example shows how the ADDXGO command builds a call request.

```
add_x25_gw_outcall ..
    title = ptfs$vw ..
    gateway_name = x25_gateway ..
    remote_dte_address='311061200046' ..
    protocol_id=0c2(16) ..
    facilities='420707430202'
    user_data='50544653245657'
```

This example sends the following X.25 call request when an application calls (connects) to title \$PTFS\$VW:

```
0B 0C 31 10 61 20 00 46 06 42 07 07 43 02 02 ...
C2 00 00 00 50 54 46 53 24 56 57
```

In a binary format, the call request looks like figure 3-5:

60000414 C

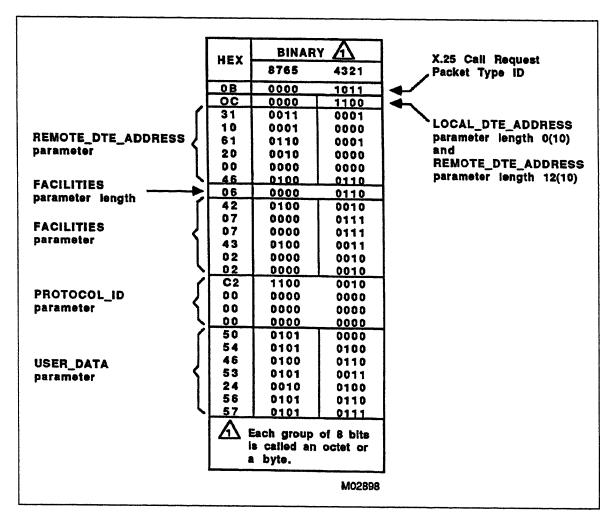


Figure 3-5. X.25 Call Request Generated by ADDXGO Command

If no FACILITIES parameter is specified, the facilities length octet is zero:

OB OC 31 10 61 20 00 46 00 C2 00 00 00 50 54 46 53 24 56 57

If no USER\_DATA parameter is specified, no call data is included:

OB OC 31 10 61 20 00 46 00 C2 00 00

If a LOCAL\_DTE\_ADDRESS parameter is specified, the calling DTE address is included:

OB CC 31 10 61 20 00 46 31 10 40 80 01 46 06 42 07 07 43 02 02 ...
C2 00 00 00 50 54 46 53 24 56 57

3-32 CDCNET Commands

# ADD\_X25\_GW\_PVC (ADDXGP) DI Configuration Procedure/NETOU Command

### Purpose

Defines PVCs for the given gateway. The PVCs can be for either incoming calls or outgoing calls. When the X.25 gateway receives an outgoing call (for example, an application call request), it determines the title based on the user data supplied. If this title is associated with a PVC, it establishes a PVC connection (for example, an X.25 reset request is sent with CAUSE field set to REMOTE DTE OPERATIONAL) and discards any additional user data. The application is responsible for initiating the connection to the CDCNET DI. Once the application has established a connection, if a reset is received with the CAUSE field set to OUT OF ORDER, the connection is terminated. To disconnect the PVC, the application must terminate the connection. This causes a reset to be sent with the CAUSE field set to OUT OF ORDER. Any other resets received with other CAUSE fields create a CDCNET session layer SYNCH request to be sent to the application.

#### Format

ADD\_X25\_GW\_PVC TITLE = name PERMANENT\_VIRTUAL\_CIRCUIT = 1..4095 GATEWAY\_NAME = name PVC\_PACKET\_SIZE = 16..4096 PVC\_WINDOW\_SIZE = 1..127 TRUNK\_NAME = name

### Parameters TITLE (T)

Specifies the title that CDCNET applications can use to access a particular remote application through this gateway. The title supports calls from CDCNET systems to remote systems accessed through the X.25 trunk.

# PERMANENT\_VIRTUAL\_CIRCUIT (PVC)

Specifies the permanent virtual circuit with which the given title is associated. The value must be within the range of the PVC\_RANGE parameter defined on the DEFINE\_X25\_INTERFACE command. Its value cannot overlap another defined PVC (for example, X25\_ASYNCTIP or a PVC given on a previously defined ADD\_X25\_GW\_PVC).

## GATEWAY\_NAME (GN)

Specifies the name of the X.25 gateway that provides access to the remote application. The gateway must be previously defined. Default is the previously defined X.25 gateway when included in the configuration file. This parameter is required when entered by an operator.

# PVC \_PACKET\_SIZE (PPS)

Specifies the default packet size to be used for this PVC. The default is the value specified on the DEFAULT\_PACKET\_SIZE parameter of the associated DEFINE\_X25\_INTERFACE command. See the description of the DEFINE\_X25\_INTERFACE command for allowed values.

## PVC \_WINDOW\_SIZE (PWS)

Specifies the default window size to be used for this PVC. The default is the value specified on the DEFAULT\_WINDOW\_SIZE parameter of the associated DEFINE\_X25\_INTERFACE command.

# TRUNK\_NAME (TN)

Specifies the trunk to be used for this PVC. This parameter is required if a list of trunk names was specified on the DEFINI X25\_GW command. If only one trunk name was specified on DEFINE\_X25\_GW, that is the default trunk and this parameter is not required.

#### Responses

- PVC <pvc> added for title <title>, X.25 gateway <gn>.
- --ERROR-- An X.25 gateway is not defined.
- --ERROR-- X.25 gateway <gateway\_name> is not defined.
- --ERROR-- X.25 gateway title <title> already defined.
- --ERROR-- PVC packet size <pps> is not a valid X.25 packet size.
- --ERROR-- Permanent Virtual Circuit number <pvc> is not defined on DEFINE\_X25\_INTERFACE, PR parameter.
- --ERROR-- Permanent Virtual Circuit number <pvc> is already assigned by another X.25 user.
- --ERROR-- Trunk name <trunk\_name> not defined as an X.25 trunk on the X.25 gateway <gateway\_name>.
- --ERROR-- More than one trunk\_name associated with X.25 gateway <gateway\_name>. Trunk\_name must be specified.
- --ERROR-- Permanent Virtual Circuit number <pvc> is already assigned to title <title>, X.25 gateway \_name>.
- --ERROR-- X.25 Gateway command failed due to title processor error.
- --FATAL-- Not enough memory available for required table space.

# Examples

The following example associates a permanent virtual circuit of 100 to title PVC\$FRN.

add\_x25\_gw\_pvc gateway\_name=X25\_GW title=PVC\$FRN ..
permanent\_virtual\_circuit=100

PVC 100 added for title PVC\$FRN, X.25 gateway X25\_GW

# ADD\_X25\_INCALL (ADDXI) DI Configuration Procedure/NETOU Command

#### **Purpose**

Defines a general purpose X.25 incall definition. An incall definition is from the perspective of the CDCNET network. The incall information is used by the X.25 packet-level entity to control X.25 calls coming into the CDCNET network destined for any X.25 user.

A trunk that has no X.25 incall definition does not validate incoming X.25 calls. This is the default situation. Each trunk is handled independently. The means for associating the incoming call with the incall definition is the combination of the remote DTE address (calling DTE address) and the protocol identifier.

In general, the validation configured by ADD\_X25\_INCALL is independent of the validation configured by any X.25 users. Most X.25 users do not have their own incall validation. However, the X.25 gateway does, as defined by ADD\_X25\_GW\_INCALL. Incoming calls destined for the X.25 gateway are subject to validation by the X.25 packet level as well as the X.25 gateway.

#### **Format**

ADD\_X25\_INCALL

TRUNK\_NAME = list 1..32 of name

REMOTE\_DTE\_ADDRESSES = list 1..31 of string 1..31 or

keyword value

DTE\_ADDRESS\_PROTOCOL\_ID = list 1..7 of 0..255 or keyword

value

ACCEPT\_PDN\_CHARGES = boolean

### Parameters

### TRUNK NAME (TN)

Specifies the logical names of one or more X.25 trunks for this incall definition. Each trunk must have been defined by a DEFINE\_X25\_TRUNK or DEFINE\_LLC\_2\_TRUNK command.

# REMOTE\_DTE\_ADDRESSES (RDA)

Specifies one or more allowed calling DTE addresses. A DTE address can contain wild card attributes (to associate the incall definition with multiple DTE addresses) as follows:

- [D1-D2] Within a bracketed group, a range of digits can be specified. D1 represents the low end of the range; D2 represents the high end. Any value within the range can be used to match a digit in the position specified in the address. For example, 1234[6-7]59 matches two DTE addresses: 1234659 and 1234759.
- [...] Within a bracketed group, any list of single digits can be specified. For example, 1234[179]59 matches three DTE addresses: 1234159, 1234759, and 1234959.
- \* Any single \* can be used to match a string of digits, including the null string. For example, 1234\* matches 1234, 12341, 1234562345, and so forth.
- ? Any single ? can be used to match a digit in the position specified in the address. For example, 1234?59 matches 10 DTE addresses: 1234059, 1234159, 1234259 ... 1234959.

If multiple ADD\_X25\_INCALL definitions exist that match a given DTE address, the call definition associated with the most specific string is used. For example, 123?56 is more specific than 123\* in matching calling DTE address 123456.

The keyword OTHER is used to define an incall definition for any DTE addresses that do not match any other incall definitions for a given trunk. Multiple incall definitions can exist with a REMOTE\_DTE\_ADDRESSES value of OTHER (as well as any other value) as long as the DTE\_ADDRESS\_PROTOCOL\_ID values do not overlap.

# DTE \_ADDRESS \_PROTOCOL \_ID (DAPI)

Specifies one or more protocol identifiers to identify X.25 users associated with the incall definition. The protocol identifier is the first octet of user data in an X.25 call packet. This parameter may be either explicit protocol identifiers or one of the keywords NULL, ANY, or NONE.

Keyword Value	Description		
NULL	Value corresponding to incoming calls without user data.		
ANY	Any value of the protocol identifier (including NULL) is accepted.		
NONE	No value of the protocol identifier (including NULL) is accepted.		

The default is ANY.

# ACCEPT\_PDN\_CHARGES (APC)

Specifies how incoming calls are to be handled. If TRUE, a call is accepted with either normal or reverse charging. If FALSE, a call is accepted only with normal charging. The default is FALSE.

## Responses

The X.25 incall definition(s) have been added.

--ERROR-- The X.25 incall definition for trunk <trunk\_name> is already defined as follows:

Remote DTE Addresses = <remote\_dte\_address>
DTE Address Protocol Id = <dte\_address\_protocol\_id>
Accept PDN charges = <accept\_pdn\_charges>

- --ERROR-- Trunk name <trunk\_name> is not defined.
- --ERROR-- Trunk name <trunk\_name> is not an X.25 trunk.
- --ERROR-- Trunk name <trunk\_name > may not appear more than once in the list of specified trunks.
- --ERROR-- Remote DTE address < remote \_dte \_address > may not appear more than once in the list of specified remote DTE addresses.
- --ERROR-- The remote DTE address < remote\_dte\_address > contains invalid characters.
- --ERROR-- The remote DTE address < remote \_dte \_address > has an invalid bracketed expression.

- --ERROR-- DTE address protocol id <dte\_address\_protocol\_id> may not appear more than once in the list of specified DTE address protocol ids.
- --FATAL-- Not enough memory available for required table space.

### **Examples**

```
add_x25_incall trunk_name=X25_TRUNK remote_dte_addresses='123745[5-7]65*' ...
  dte_address_protoc1_id=(3,8..12) accept_pdn_charges=TRUE
The X.25 incall definition(s) have been added.
add_x25_incall trunk_name=X25_TRUNK remote_dte_addresses='123?45[5-7]65*' ...
  dte_address_protoc1_id=(6,22..32) accept_pdn_charges=FALSE
The X.25 incall definition(s) have been added.
 add_x25_incall trunk_name=X25_TRUNK remote_dte_addresses='123?45[5-7]65*' ...
  {\tt dte\_address\_protoc1\_id=(3,55..66)} \ \ {\tt accept\_pdn\_charges=TRUE}
 --ERROR-- The X.25 incall definition for trunk X25_TRUNK is already defined as follows:
 Remote DTE Addresses
                           123?45 [5-7] 65*
 DTE Address Protocol Id 3 , 8..12
 Accept PDN charges
                           TRUE
 add_x25_incall trunk_name=X25_TRUNK remote_dte_addresses='123545[5-11]65*' ...
  dte_address_protoc1_id=(3,8..12) accept_pdn_charges=TRUE
 --ERROR-- The remote DTE address <remote_dte_address> has an invalid bracketed expression.
```

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# ADD\_X25\_SWITCH (ADDXS)

#### Purpose

Defines a general purpose X.25 switch definition. A switch is from the perspective of the CDCNET network. The X.25 Gateway uses this switch definition to route incoming X.25 calls to another X.25 Gateway within the CDCNET network and ultimately out to a PDN or another X.25 trunk. This command allows CDCNET to relay between PDNs or other X.25 trunks with a minimal amount of network administration. The switch is transparent: the calling DTE address, facilities, and user data for the outgoing side of the switch are the same as on the incoming side of the switch. However, if the parameter NEW\_CALLED\_DTE\_ADDRESS is specified, the called DTE address in the packet is replaced with the value of NEW\_CALLED\_DTE\_ADDRESS. If the parameter NEW\_CALLED\_DTE\_ADDRESS is not specified, no substitution occurs, and the called DTE address in the packet remains the same.

The switch decision is based only on the called DTE address. The switch definitions have higher precedence than other X.25 definitions. In other words, an incoming X.25 call is initially checked to see if it should be switched. If switching is not required, it can be delivered based on a local definition. This means it is possible to switch some X.25 AsyncTip traffic (forward it to another PDN) while processing other X.25 AsyncTip traffic locally. X.25 calls that are switched are subject to validation by the ADD\_X25\_INCALL command but are not subject to validation by the ADD\_X25\_GW\_INCALL command.

CONS traffic can be switched through CDCNET without the use of this command by using an ADD\_NON\_CDC\_ROUTING\_ENTRY command on the outbound side of the switch. However, only user data is transparently passed through the switch using this method.

If the LOCAL\_DTE\_ADDRESS parameter has been specified on the DEFINE\_X25\_INTERFACE command for the outbound side of the switch, there is no verification for switched calls. Switched calls are sent out on the first defined X.25 trunk on the outbound side of the switch.

#### **Format**

### ADD\_X25\_SWITCH

GATEWAY\_NAME = name

CALLED\_DTE\_ADDRESSES = list 1..31 of string 1..31 or OTHER PEER\_VE\_OUTCALL\_TITLE = name

NEW\_CALLED\_DTE\_ADDRESS = string 1..15

#### Parameter 4 8 1

## GATEWAY\_NAME (GN)

Specifies the name of the X.25 A-to-A Gateway that receives the incoming X.25 calls to be switched. The gateway must be previously defined. This represents the inbound side of the X.25 switch.

# CALLED\_DTE\_ADDRESSES (CDA)

Specifies one or more called DTE addresses. A DTE address can contain wild card attributes (to associate the switch definition with multiple DTE addresses) as follows:

- [D1-D2] Within a bracketed group, a range of digits can be specified. D1 represents the low end of the range; D2 represents the high end. Any value within the range can be used to match a digit in the position specified in the address. For example, 1234[6-7]59 matches two DTE addresses: 1234659 and 1234759.
- [...] Within a bracketed group, any list of single digits can be specified. For example, 1234[179]59 matches three DTE addresses: 1234159, 1234759, and 1234959.
- \* Any single \* can be used to match a string of digits, including the null string. For example, 1234\* matches 1234, 12341, 1234562345, and so forth.
- ? Any single ? can be used to match a digit in the position specified in the address. For example, 1234?59 matches 10 DTE addresses: 1234059, 1234159, 1234259 ... 1234959.

If multiple ADD\_X25\_SWITCH definitions match a given DTE address, the call definition associated with the most specific string is used. For example, 123?56 is more specific than 123\* in matching calling DTE address 123456.

The keyword OTHER defines a switch definition for DTE addresses that do not match any other switch definitions for a given X.25 gateway.

# PEER\_VE\_OUTCALL\_TITLE (PVOT)

Specifies a VE\_OUTCALL\_TITLE registered by the peer X.25 Gateway in a DEFINE\_X25\_GATEWAY command. This represents the outbound side of the X.25 switch.

## NEW\_CALLED\_DTE \_ADDRESS (NCDA)

Specifies a DTE address that is substituted for the called DTE address of the incoming call packet when this packet is forwarded. No wild card character is allowed for this parameter. The default is the original called DTE address value.

## Responses

The X.25 switch definition(s) have been added.

- --ERROR-- The X.25 switch definition for X.25 gateway <gateway\_name> is already defined as follows: (see the command response example for the format in which this information is displayed.)
- --ERROR-- An X.25 gateway is not defined.
- --ERROR-- X.25 gateway <gateway\_name> is not defined.
- --ERROR-- Called DTE address < called \_dte\_address > may not appear more than once in the list of specified called DTE addresses.
- --ERROR-- The called DTE address <called\_dte\_address > contains invalid characters.
- --ERROR-- The called DTE address <called\_dte\_address> has an invalid bracketed expression.
- --ERROR-- The new called DTE address may include only digits 0 through 9.

```
--FATAL-- Not enough memory available for required table space.
Examples
            add_x25_switch gateway_name=X25_GW_SWITCH ...
              called_dte_addresses=('123?45[5-7]65*', '23456789') ...
              peer_ve_outcall_title=OUTBOUND_SWITCH
              new_called_dte_address='23556789'
            The X.25 switch definition(s) have been added.
            add_x25_switch gateway_name=X25_GW_SWITCH ..
              called_dte_addresses=('987?45[5-7]65*', '23456789') ..
              peer_ve_outcall_title=OUTBOUND_SWITCH_2
            --ERROR-- The X.25 switch definition for X.25 gateway X25_GW_SWITCH
                      is already defined as follows:
            Called DTE Addresses
                                     23456789
            Peer VE Outcall title
                                     OUTBOUND_SWITCH
            New Called DTE Address 23556789
            add_x25_switch gateway_name=X25_GW_SWITCH ...
              called_dte_addresses='123545[5-11]65*' ...
              peer_ve_outcall_title=OUTBOUND_SWITCH_2
            --ERROR-- The called DTE address 123545[5-11]65* has an
                      invalid bracketed expression.
```

# ADD\_X25\_TERMINAL\_GW\_OUTCALL (ADDXTGO) DI Configuration Procedure/NETOU Command

#### **Purpose**

Defines a X.25 terminal gateway outcall definition. Outcall is from the perspective of the CDCNET network; the call is going out of the CDCNET network. It allows the network administrator to configure X.25 outcall information and associate it with a logical name (outcall name) to help the end terminal user establish foreign connections. Also, the outcall information maybe used to restrict access to certain DTE addresses that are defined by the network administrator.

#### **Format**

ADD\_X25\_TERMINAL\_GW\_OUTCALL
OUTCALL\_NAME = name
REMOTE\_DTE\_ADDRESS = string 1..15
GATEWAY\_NAME = name
LOCAL\_DTE\_ADDRESS = string 1..15
FACILITIES = string 1..126
USER\_DATA = string 1..248

## Parameters OUTCALL\_NAME (ON)

Specifies a logical name associated with the REMOTE\_DTE\_ADDRESS. The logical name must be unique for each X.25 terminal gateway. Optionally, this logical name is available to the terminal user to help establish a foreign connection when the associated remote DTE address is a complete address.

## REMOTE\_DTE\_ADDRESS (RDA)

Specifies the X.25 address of the destination X.25 system. It is specified as a string of digits 0 through 9 or the wildcard character \*. If the DTE address contains only digits, the associated outcall name is available to the terminal user during connection establishment. The wildcard character \* alone allows you to enter any remote DTE address. You are not restricted to those remote DTE address(es) added by the network administrator. For example, RDA=\*, implies that the user is authorized to enter any remote DTE address. RDA='302\*', implies that the user is authorized to enter remote DTE addresses that begin with 302. If the wildcard character is specified, it must be the last character in the entered string. Only one wildcard character may be entered.

## GATEWAY\_NAME (GN)

Specifies the name of the X.25 terminal gateway which provides access to the remote application. The X.25 terminal gateway must be previously defined. Defaults to the previously defined X.25 terminal gateway when entered in a configuration file. It is required when the command is entered by the operator.

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# LOCAL \_DTE \_ADDRESS (LDA)

Specifies the X.25 address of a local X.25 trunk. It forces selection of a specific trunk over which interactive X.25 connections to a remote DTE are made. If specified, it is included in the call request passed to the X.25 Packet Level. It must match a LOCAL\_DTE\_ADDRESS value on the DEFXI command. The call request is rejected by the X.25 Packet Level if no trunk with a matching LDA is found or if the matching trunk is DOWN. If not specified, and the gateway has been defined on multiple trunks, the X.25 Packet Level selects the X.25 trunk. The parameter is specified as a string of digits 0 through 9.

# FACILITIES (F)

Specifies the facilities options as defined by the CCITT X.25 Recommendation. This parameter must be specified in order to use the fast select facility or for calls with reverse charges. This parameter must be entered as a string of an even number of hexadecimal digits.

## USER \_DATA (UD)

Specifies an even-numbered string of hexadecimal digits that are included in the X.25 Call Request. The call is rejected if the concatenated string exceeds the maximum call user data field size. The maximum field size is 124 octets with the fast select facility and 12 octets without the fast select facility (exclusive of the X.25 Call Request packet protocol field). The X.25 terminal gateway automatically inserts the 4-byte protocol field at the beginning of the user data.

#### Responses

- X.25 terminal gateway outcall <outcall\_name> added.
- --ERROR-- X.25 terminal gateway <gateway\_name> is not defined.
- --ERROR-- Remote\_dte\_address can not include <string>. A remote\_dte\_address may include only digits 0 thru 9 or \*.
- --ERROR-- Remote\_dte\_address may only include one wildcard character (\*).
- --ERROR-- Remote\_dte\_address can not have digit(s) following wildcard character (\*).
- --ERROR-- Outcall\_name <name> already exists for X.25 terminal gateway <gateway\_name>.
- --ERROR-- Local\_dte\_address can not include <string>. A local\_dte\_address may include only digits of 0 thru 9.
- -- ERROR-- Facilities can only have an even number of hexadecimal digits.
- --ERROR-- User\_data can only have an even number of hexadecimal digits.
- --FATAL-- Not enough memory available for required table space.

Examples

In this example, the FACILITIES parameter options are reverse charging not requested and fast select not selected (to determine the packet size and window size, see the CCITT X.25 Recommendation book).

```
add_x25_terminal_gw_outcall on=solver ..
rda='311061200260' ..
gn=telenet_terminal_gateway ..
f='0100420707430202'

X.25 terminal gateway outcall SOLVER added.
add_x25_terminal_gw_outcall on=transpac_access ..
rda='208*' ..
gn=transpac_terminal_gateway ..

X.25 terminal gateway outcall TRANSPAC_ACCESS added.
```

The ADDXTGO command processor orders the outcall blocks based on the length of the remote DTE address string and the presence of the wildcard characters. Complete addresses are linked in descending size of the DTE address.

```
Configuration file:
```

```
addxtgo,on=name1,rda='111111' gn=gw
addxtgo,on=name2,rda='222222' gn=gw
addxtgo,on=name3,rda='33333333' gn=gw
addxtgo,on=name4,rda='444444' gn=gw
```

The above outcalls are linked and checked for matching criteria in the following order:

name3	33333333
name2	222222
name4	44444
name1	111111

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Any remote DTE address that contains a wildcard character is linked after complete DTE addresses, in descending size of the entered DTE address.

# Configuration file:

```
addxtgo,on=name5,rda='3110*' gn=gw
addxtgo,on=name6,rda='3110612*' gn=gw
addxtgo,on=name7,rda='3110408*' gn=gw
addxtgo,on=name8,rda='1*' gn=gw
addxtgo,on=name9,rda='*' gn=gw
addxtgo,on=name10,rda='*' gn=gw,lda='311040800146'
```

## Results in the following:

name3	33333333
name2	222222
name4	44444
name1	111111
name7	3110408*
name6	3110612*
name5	3110*
name8	1*
name10	*
name9	*

The outcall name NAME9 is never used to satisfy a matching DTE address since NAME10 is the same string size but was entered after NAME9 and therefore linked ahead of NAME9.

The concept of predefined outcall information mirrors the definition of X.25 Gateway outcall title blocks, except that instead of registering the title in the directory, the outcall information is retained locally by the X.25 terminal gateway.

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CANCEL_DEVICE_OUTCALL_SERVICE (CANDOS) 4	-3
CANCEL_EGP_PEER (CANEP) 4	-4
CANCEL_ETHER_NET (CANEN) 4	-5
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CANCEL_OPERATOR_SUPPORT (CANOS) (NOS MDI Only) 4-1	16
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CANCEL_PASSTHROUGH_SERVICE (CANPS) 4-1	18
CANCEL_RECORDER_LOG_GROUP (CANRLG) (NOS MDI Only) 4-1	19
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CANCEL_REMOTE_LOAD_SUPPORT (CANRLS) 4-2	21
CANCEL_SERVER_TELNET_GW (CANSTG) 4-2	22
CANCEL_SLIP_GW (CANSG) 4-22	2.1
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This chapter provides complete descriptions of all CDCNET Network Operations CANCEL commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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# CANCEL\_CHANNEL\_TRUNK (CANCT) (NOS MDI Only) NETOU Command

Purpose Cancels the configuration of a channel trunk. The trunk is identified by its

logical name.

Format CANCEL\_CHANNEL\_TRUNK
TRUNK\_NAME = name

Parameters TRUNK\_NAME (TN)

The logical name of the trunk, assigned by the DEFINE\_CHANNEL\_TRUNK command that configured the trunk.

Responses CHANNEL trunk < name > cancelled.

--WARNING-- Trunk <name> is not defined.

--ERROR-- Trunk <name> active, cannot be cancelled.

--ERROR-- Trunk <name> is not a CHANNEL trunk.

-ERROR-- VE interface <interface\_name > cannot be cancelled by a cancel\_channel\_trunk command.

--ERROR-- Channel trunk <trunk name > cannot be cancelled until NP interface <interface name > is cancelled.

Examples cancel\_channel\_trunk trunk\_name = cyber101\_alt

CHANNEL trunk CYBER\_101\_ALT cancelled.

# CANCEL\_DEVICE\_OUTCALL\_SERVICE (CANDOS) NETOU Command

Purpose

Cancels the definition of the Device Outcall Service. Because a DI supports only one device outcall at a time, the command requires no parameter to identify the service being cancelled.

## NOTE

In future releases, this command will no longer be supported. You should start using the CANCEL\_OUTCALL\_GATEWAY command as soon as possible.

Format CANCEL\_DEVICE\_OUTCALL\_SERVICE

Parameters None.

Responses Device Outcall Service cancelled.

--WARNING-- Device Outcall Service not defined.

Examples cancel\_device\_outcall\_service

Device Outcall Service cancelled.

# CANCEL\_EGP\_PEER (CANEP) NETOU Command

Purpose Cancels the definition of a peer previously defined by the DEFINE\_EGP\_

PEER command. Reference the peer by its IP Address. The specified peer

must be stopped and in an idle state before it can be cancelled.

Format CANCEL\_EGP\_PEER

 $IP\_ADDRESS = list 4 of 0..255$ 

Parameters IP\_ADDRESS (IA)

The IP address of the EGP peer gateway which is to be cancelled. This peer must have been previously stopped and in an idle state before this

command executes.

Responses EGP peer <ip\_address> is cancelled.

--ERROR-- EGP peer <ip\_address> is not defined.

--ERROR-- EGP peer <ip\_address> is not stopped.

--ERROR-- EGP peer <ip\_address> is not yet idle.

Examples cancel\_egp\_peer ip\_address = (128,5,0,3)

EGP peer 128.5.0.3 is canceled.

# CANCEL\_ETHER\_NET (CANEN) NETOU Command

Purpose Cancels the configuration of an Ethernet network. The network is identified

by its logical name.

Format CANCEL\_ETHER\_NET

 $NETWORK_NAME = name$ 

Parameters NETWORK\_NAME (NN)

The logical name of the network, assigned by the DEFINE\_ETHER\_NET

command that configured the network.

Responses Ethernet network < network \_ name > cancelled for trunk < trunk \_ name >.

--WARNING-- Network <network\_name > not defined.

--ERROR-- Network <network\_name> is active. It must be stopped before

being cancelled.

--ERROR-- Network <network\_name > is not an Ethernet network.

Examples cancel\_ether\_net network\_name=engin\_bldg\_net

Ethernet network ENGIN\_BLDG\_NET cancelled for trunk ENGIN\_BLDG\_TRUNK.

# CANCEL\_ETHER\_TRUNK (CANET) NETOU Command

Purpose Cancels the configuration of an Ethernet trunk. The trunk is identified by

its logical name. The Ethernet trunk cannot be cancelled unless the

network has been previously cancelled.

Format CANCEL\_ETHER\_TRUNK

TRUNK\_NAME = name

Parameters TRUNK\_NAME (TN)

The logical name of the trunk, assigned by the DEFINE\_ETHER\_TRUNK

command that configured the trunk.

Responses ETHERNET trunk < name > cancelled.

--WARNING-- Trunk < name > not defined.

--ERROR-- Ether trunk <trunk name > cannot be cancelled until the Ether

network <network\_name> is cancelled.

--ERROR-- Trunk <name> is not an ETHERNET trunk.

Examples cancel\_ether\_trunk trunk\_name=engin\_bldg\_nsouth

Ethernet trunk ENGIN\_BLDG\_SOUTH cancelled.

# CANCEL\_FILE\_SUPPORT (CANFS) (NOS MDI Only) NETOU Command

**Purpose** 

Cancels support for access of the specified file types from a MDI or MTI connection to a NOS host. If all file types defined for the host are cancelled, file access from the NOS host is terminated.

**Format** 

CANCEL\_FILE\_SUPPORT

FILE\_TYPE = list 1..8 of keyword value

TRUNK\_NAME = name

**Parameters** 

FILE \_TYPE (FT)

A list of one or more file types to be cancelled. The following file types are allowed.

EXCEPTION
BOOT
DUMP
LIBRARY
CONFIGURATION
TERMINAL\_PROCEDURE
USER\_PROCEDURE
LOAD\_PROCEDURE
ALL

Default is ALL.

### TRUNK\_NAME (TN)

The trunk name of the logical link to the host for which support of the specified file types is cancelled. The value for this parameter is determined by the DI load process. Its use is not recommended. If TRUNK\_NAME is not specified, the default trunk is used. The default trunk is either the trunk name as specified by a DEFINE\_SYSTEM command or the trunk over which the DI was loaded.

#### Responses

File Support for specified file\_types is cancelled for trunk <name>.

- --WARNING-- File Support for specified file\_types is cancelled for trunk <name>. <name> file\_type was not defined.
- --WARNING-- File Support was not defined for trunk <name>.
- --WARNING-- File Support was not defined for the system.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.

## Examples

cancel\_file\_support file\_type=dump trunk\_name=c170\_trunk1

File Support for specified file\_types is cancelled for trunk c170\_trunk1

# CANCEL\_HDLC\_NET (CANHN) NETOU Command

Purpose Cancels the configuration of an HDLC network. The network is identified

by its logical name.

Format CANCEL\_HDLC\_NET

 $NETWORK_NAME = name$ 

Parameters NETWORK\_NAME (NN)

The logical name of the network assigned by the DEFINE\_HDLC\_NET

command.

Responses HDLC network < network \_ name > cancelled for trunk < trunk \_ name >.

HDLC network <network\_name > cancelled for trunks (<trunk\_name>

<trunk-name>..).

--WARNING-- Network <network\_name > is not defined.

--ERROR-- Network < network \_name > is active. It must be stopped before

being cancelled.

--ERROR-- Network < network \_ name > is not an HDLC network.

Examples cancel\_hdlc\_net network\_name = menlo\_park\_network

HDLC network MENLO\_PARK\_NETWORK cancelled for trunk MENLO\_PARK\_TRUNK.

# CANCEL\_HDLC\_TRUNK (CANHT) NETOU Command

Purpose Cancels the configuration of an HDLC trunk. The trunk is identified by its

logical name. The HDLC trunk cannot be cancelled unless the network has

been previously cancelled.

Format CANCEL\_HDLC\_TRUNK

 $TRUNK_NAME = name$ 

Parameters TRUNK\_NAME (TN)

The logical name of the trunk, assigned by the DEFINE\_HDLC\_TRUNK

command that configured the trunk.

Responses HDLC trunk < name > cancelled.

--WARNING-- Trunk < name > not defined.

--ERROR-- Trunk <name> is not an HDLC trunk.

--ERROR-- Trunk <name> active, can not be cancelled.

--ERROR-- HDLC Trunk <trunk\_name> cannot be cancelled until the

HDLC network < network \_ name > is cancelled.

Examples cancel\_hdlc\_trunk trunk\_name = menlo\_park\_trunk\_1

HDLC trunk MENLO\_PARK\_TRUNK\_1 cancelled.

# CANCEL\_IP\_HOST (CANIH) NETOU Command

Purpose Cancels the definition of an Internet Protocol (IP) host and its associated

routing information. The host is identified by its IP address.

Format CANCEL\_IP\_HOST

 $IP\_ADDRESS = list 4 of 0..255$ 

Parameters IP\_ADDRESS (IA)

The IP address of the host, defined by the DEFINE\_IP\_HOST command that configured the host. The format is similiar to the decimal octet convention used by the TCP/IP community, except the periods are replaced with commas and the list is enclosed in parentheses. For example, the IP

address 128.2.53.7 is represented as (128,2,53,7).

Responses IP address < ip\_address > is cancelled.

--WARNING-- IP host address <ip\_address> is not defined.

--ERROR-- IP address <ip\_address> is invalid.

Examples cancel\_ip\_host ip\_address=(128,2,53,7)

IP address 128.2.53.7 is cancelled.

# CANCEL\_IP\_NET (CANIN) NETOU Command

Purpose Cancels the definition of an Internet Protocol (IP) network and its

associated routing information. The network is referenced by its IP network

address.

Format CANCEL\_IP\_NET

 $IP_NETWORK = list 1..4 of 0..255$ 

Parameters IP\_NETWORK (IN)

The IP address of the network or subnetwork, assigned by a DEFINE\_IP\_NET command that configured the network. The format is similar to the decimal octet convention used by the TCP/IP community, except the periods are replaced with commas and the list is enclosed in parentheses. For example, the IP network 128.2.0.0 is represented as (128,2,0,0) or (128,2).

Responses IP Network < ip\_network > is cancelled.

IP subnet <ip\_network> is cancelled.

--WARNING-- IP Network < ip\_network > is not defined.

--WARNING-- IP subnet <ip\_network> is not defined.

--ERROR-- IP Network <ip\_network> is invalid. Only the network

number part of an IP address should be specified.

Examples cancel\_ip\_net ip\_network=(128,2,0,0)

IP network 128.2.0.0 is canceled.

# CANCEL\_IP\_X25\_PDN\_HOST (CANIXPH) NETOU Command

Purpose Cancels the definition of an IP X.25 PDN host and its associated routing

information. The host is identified by its IP address.

Format CANCEL\_IP\_X25\_PDN\_HOST

 $IP\_ADDRESS = list 4 of 0..255$ 

Parameters IP\_ADDRESS (IA)

Specifies the IP address of the host, as previously defined by the DEFINE\_IP\_X25\_PDN\_HOST command that configured the host. The format is similar to the decimal octet convention used by the TCP/IP community, except that the periods are replaced with commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is

represented as (128,2,53,7).

Responses IP address < ip\_address > is cancelled.

--ERROR-- IP address <ip\_address> is invalid.

--ERROR-- IP host address <ip\_address> is not defined.

Examples cancel\_ip\_x25\_pdn\_host ip\_address = (128,2,53,7)

IP address 128.2.53.7 is cancelled.

# CANCEL\_LINE (CANL) NETOU Command

Purpose Cancels the configuration of a communication line or a URI line. The line

is identified by its logical name.

Format CANCEL\_LINE

LINE\_NAME = name

Parameters LINE\_NAME (LN)

The logical name of the line, assigned during configuration by the

DEFINE\_LINE command.

Responses Line < line \_name > cancelled.

--WARNING-- Line line\_name> not defined.

--ERROR-- Line --ERROR-- Line --ame > active, can not be cancelled.

--ERROR-- The device for line line\_name> is active and down, line

cannot be cancelled.

Remarks When a line active error occurs, the line must first be stopped using the

STOP\_LINE command before the line can be cancelled. When a device is active and down, the port testing must first be stopped using the STOP\_

PORT\_TEST command before the line can be cancelled.

Examples cancel\_line line\_name=engin\_line\_1

Line ENGIN\_LINE\_1 cancelled.

## CANCEL\_NAME\_RESOLVER (CANNR) NETOU Command

Purpose Causes the Domain Name Resolver to stop accepting requests from users.

Format CANCEL\_NAME\_RESOLVER

Parameters None.

Responses Domain Name Resolver is cancelled.

--WARNING -- Domain Name Resolver is not defined.

Examples cancel\_name\_resolver

Domain Name Resolver is cancelled.

## CANCEL\_NP\_INTERFACE (CANNI) (NOS MDI Only) NETOU Command

Purpose Cancels the configuration of a NOS Network Products (NP) interface.

Format CANCEL\_NP\_INTERFACE
INTERFACE\_NAME = name

Parameters INTERFACE\_NAME (IN)

The logical name of the interface assigned by a DEFINE\_NP\_INTERFACE command.

command.

Responses NP interface <interface \_name > cancelled for trunk <trunk \_name >.

--WARNING-- NP interface <interface\_name> is not defined.

--ERROR-- NP interface <interface\_name> is active. It must be stopped before being cancelled.

--ERROR-- NP interface <interface \_name > has active users. They must be cancelled before the NP interface can be cancelled.

Examples cancel\_np\_interface in=cyber\_109

NP interface CYBER\_109 cancelled for trunk \$MCI2.

## CANCEL\_NP\_TERMINAL\_GW (CANNTG) NETOU Command

Purpose Cancels the configuration of an NP terminal gateway. Cancels all titles

associated with the gateway.

Format CANCEL\_NP\_TERMINAL\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the interface assigned by a DEFINE\_NP\_

TERMINAL\_ GW command.

Responses NP terminal gateway < gateway \_name > cancelled.

--WARNING-- NP terminal gateway <gateway\_name> is not defined.

--ERROR-- NP terminal gateway <gateway\_name> is active. It must be

stopped before being cancelled.

Examples cancel\_np\_terminal\_gw gn = ivt\_109

NP terminal gateway IVT\_109 cancelled.

### CANCEL\_OPERATOR\_SUPPORT (CANOS) (NOS MDI Only) NETOU Command

#### Purpose

Cancels support for the Operator Support Application in an MDI or MTI. The Operator Support Application allows network operators to communicate with the network DIs through a particular MDI or MTI, using the Network Operator Utility (NETOU).

This command suppresses all responses to outstanding commands from operators connected through the host.

**Format** 

CANCEL\_OPERATOR\_SUPPORT
TRUNK\_NAME = name

Parameters

TRUNK \_NAME (TN)

The trunk name of the logical link to the host for which operator support is cancelled. If this parameter is not specified, the default value is used.

Responses

Operator Support is cancelled for trunk <name>.

--WARNING-- Operator Support was not defined for trunk <name>.

--WARNING-- Operator Support was not defined for the system.

--ERROR-- No default channel trunk is defined. A trunk name must be specified.

--FATAL-- Unable to cancel Operator Support for trunk <name>.

Examples

cancel\_operator\_support trunk\_name=c170\_trunk1

Operator Support is cancelled for c170\_trunk

### CANCEL\_OUTCALL\_GATEWAY (CANOG) NETOU Command

Purpose Cancels the definition of the Outcall Gateway from a DI. Since there can

be only a single instance of the Outcall Gateway in a DI, the command does not require any parameters to identify the Outcall Gateway being

cancelled.

Format CANCEL\_OUTCALL\_GATEWAY

Parameters None.

Responses Outcall Gateway is cancelled.

--WARNING-- Outcall Gateway is not defined.

-- ERROR-- Outcall Gateway must be stopped before cancelling.

Examples cancel\_outcall\_gateway

Outcall Gateway is cancelled.

# CANCEL\_PASSTHROUGH\_SERVICE (CANPS) NETOU Command

Purpose

Cancels the definition of the passthrough service currently supported by a DI. Because a DI supports only one passthrough service at a time, the command requires no parameter to identify the passthrough service being cancelled.

### NOTE

In future releases, this command will no longer be supported. You should start using the CANCEL\_OUTCALL\_GATEWAY command as soon as possible.

Format

CANCEL\_PASSTHROUGH\_SERVICE

**Parameters** 

None.

Responses

Passthrough service cancelled.

--WARNING-- Passthrough Service not defined.

Examples

cancel\_passthrough\_service

Passthrough service cancelled.

### CANCEL\_RECORDER\_LOG\_GROUP (CANRLG) (NOS MDI Only) NETOU Command

#### **Purpose**

Cancels the recording of a log group at an MDI or MTI connected to a NOS host. The Independent Log Management Entity in the MDI no longer records the cancelled group (the recorder DI no longer logs the source log messages to the network log file on the host). If no groups are recorded by an Independent Log ME, this command terminates the log recording function. If no other recorders are defined for the log group, this command always terminates the Independent Log ME log recording function for the DI and the log group. The current CDCNET release supports only one log group per MDI or MTI.

#### Format

CANCEL\_RECORDER\_LOG\_GROUP

LOG\_GROUP = name TRUNK\_NAME = name

#### **Parameters**

LOG \_GROUP (LG)

Specifies the logical name of the log group for which support is to be cancelled. The default log group supported for this release is CATENET. A DI can belong to only one log group. Each recorder DI supports one named log group.

#### TRUNK\_NAME (TN)

The trunk name of the logical link to the host for which the specified log groups are cancelled. If TRUNK\_NAME is not specified, the default trunk is used. The default trunk is the default channel trunk, as specified by the DEFINE\_SYSTEM command or if not specified on the DEFINE\_SYSTEM command, the channel trunk over which the DI was loaded.

#### Responses

Recorder log group is cancelled for trunk < name >.

- --WARNING-- Specified recorder log group is cancelled for trunk <name>. Recorder log group <name> was not defined.
- --WARNING-- Recorder log groups were not defined for trunk <name>.
- --WARNING-- Recorder log groups were not defined for the system.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.

#### Examples

cancel\_recorder\_log\_group lg=catenet tn=c170\_trunk1

Recorder log groups are cancelled for trunk c170\_trunk1.

# CANCEL\_REMOTE\_LINE\_MONITOR (CANRLM) DI Configuration/NETOU Command

Purpose Cancels the selected Remote Line Monitor.

Format CANCEL\_REMOTE\_LINE\_MONITOR

Parameters None.

Responses Remote Line Monitor cancelled, \$LIM < lim > \_PORT < port >.

Remote Line Monitor not defined for this DI.

Examples cancel\_remote\_line\_monitor

Remote Line Monitor cancelled, \$LIM5\_PORTO.

# CANCEL\_REMOTE\_LOAD\_SUPPORT (CANRLS) NETOU Command

Purpose Cancels support of the CDCNET system for loading and dumping systems

through the networks directly connected to the CDCNET system. The command stops and deletes the Initialization Management Entity from the

system.

Format CANCEL\_REMOTE\_LOAD\_SUPPORT

Parameters None.

Responses Remote Load Support is cancelled.

--WARNING-- Remote Load Support is not defined for this system.

Remarks For more information on the Initialization Management Entity, see the

DEFINE\_REMOTE\_LOAD\_SUPPORT command in this manual.

Examples cancel\_remote\_load\_support

Remote Load Support is cancelled.

# CANCEL\_SERVER\_TELNET\_GW (CANSTG) NETOU Command

Purpose Cancels the definition of a server TELNET gateway. The gateway must be

stopped using the STOP\_SERVER\_TELNET\_GW command before it can

be cancelled with this command.

Format CANCEL\_SERVER\_TELNET\_GW

GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

The logical name of the server TELNET gateway defined by a DEFINE\_

SERVER\_TELNET\_GW command.

Responses Server TELNET gateway < gateway \_name > is cancelled.

--WARNING-- Server TELNET gateway < gateway \_name > is not defined.

--ERROR-- Server TELNET gateway \_name > is active. It must

be stopped before being cancelled.

Examples cancel\_server\_telnet\_gw gateway\_name=gw\_to\_cyber

Server TELNET gateway GW\_TO\_CYBER is cancelled.

# CANCEL\_SLIP\_GW (CANSG) NETOU Command

Purpose Cancels the definition of a SLIP gateway and the associated SLIP host

entries. Use the STOP\_SLIP\_GW command to stop the gateway before

cancelling it with this command.

Format CANCEL\_SLIP\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the SLIP gateway defined by a DEFINE\_SLIP\_GW

command. This parameter is required.

Responses SLIP gateway < gateway \_name > is cancelled.

--ERROR-- SLIP gateway <gateway\_name> is not defined.

--ERROR-- SLIP gateway <gateway\_name> is active. It must be stopped

before being cancelled.

Examples cancel\_slip\_gw gateway\_name=slip\_gw

SLIP gateway SLIP\_GW is cancelled.

# CANCEL\_SLIP\_HOST (CANSH) NETOU Command

Purpose Deletes the specified SLIP entry.

Format CANCEL\_SLIP\_HOST

HOST\_NAME = name GATEWAY\_NAME = name

Parameters HOST\_NAME (HN)

The name of the SLIP host entry to delete. This parameter is required.

GATEWAY\_NAME (GN)

The logical name of the SLIP gateway for which this entry was used. This

parameter is required.

Responses SLIP host <host\_name> is deleted from gateway <gateway\_name>.

--ERROR-- SLIP host <host\_name> not found.

--ERROR-- SLIP gateway <gateway\_name> is not defined.

Examples cancel\_slip\_host gateway\_name=slip\_gw host\_name=host\_1

SLIP host HOST\_1 is deleted from gateway SLIP\_GW.

## CANCEL\_SNMP\_AGENT (CANSA) NETOU Command

Purpose Cancels the SNMP Agent previously defined by the DEFINE\_SNMP\_

AGENT command. As part of the cancellation, the communities previously

added by ADD\_SNMP\_COMMUNITY are deleted.

Format CANCEL\_SNMP\_AGENT

Parameters None.

Responses The SNMP Agent has been cancelled.

--WARNING-- The SNMP Agent is not defined.

Examples cancel\_snmp\_agent

The SNMP Agent has been cancelled.

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### CANCEL\_SOURCE\_ALARM\_GROUP (CANSAG) NETOU Command

Purpose Cancels the alarm group(s) that the Dependent Log ME belongs to.

Format CANCEL\_SOURCE\_ALARM\_GROUP

ALARM\_GROUP = list 1..15 of name

Parameters ALARM \_GROUP (AG)

Specifies the alarm group or list of alarm groups to be cancelled from the Dependent Log ME alarm environment. Default is CATENET.

Responses Source alarm groups cancelled.

--WARNING-- Specified source alarm groups cancelled. Source alarm group <name> was not defined.

--WARNING-- No source alarm groups defined.

--ERROR-- Duplicate alarm group <name> specified.

Examples cancel\_source\_alarm\_group alarm\_group = catenet

Source alarm groups cancelled.

## CANCEL\_SOURCE\_ALARM\_MESSAGE (CANSAM) NETOU Command

Purpose Cancels the reporting of specified alarm messages by a DI. The message

numbers specified are removed from the list of alarms to be sent from a

DI.

Format CANCEL\_SOURCE\_ALARM\_MESSAGE

MESSAGE\_NUMBER = list 1..63 range of 1..32999

Parameters MESSAGE\_NUMBER (MN)

Specifies alarm message numbers of one or more alarm messages to be cancelled. See the online CDCNET Diagnostic Messages manual for the

complete list of alarm messages and their identifier numbers.

Responses Source alarm messages cancelled.

Examples cancel\_source\_alarm\_message mn=(3,42..45,87)

Source alarm messages cancelled.

### CANCEL\_SOURCE\_LOG\_GROUP (CANSLG) NETOU Command

Purpose

Cancels the current definition of the logging function for DIs acting as sources of log messages. This release allows definition of only one log group per system; therefore this command cancels all logging by a DI. To reenable logging, a DEFINE\_SOURCE\_LOG\_GROUP command should immediately follow a CANCEL\_SOURCE\_LOG\_GROUP command.

**Format** 

CANCEL\_SOURCE\_LOG\_GROUP

LOG\_GROUP = name

**Parameters** 

LOG\_GROUP (LG)

The logical name for the log group to cancel from reporting. The default log group is CATENET.

Responses

Source log group cancelled.

--WARNING-- Specified source log group cancelled. Source log group <name> was not defined.

--WARNING-- No source log groups defined.

Examples

cancel\_source\_log\_group log\_group=catenet

Source log group cancelled.

## CANCEL\_TCPIP\_GW (CANTG) NETOU Command

Purpose Cancels the definition of an application interface gateway for TCP/IP

applications such as FTP and SMTP. The gateway must be stopped using the STOP\_TCPIP\_GW command before it is cancelled with this command.

Format CANCEL\_TCPIP\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the TCP/IP application gateway defined by a

DEFINE TCPIP\_GW command.

Responses TCP/IP gateway < gateway \_name > is cancelled.

--WARNING-- TCP/IP gateway <gateway\_name> is not defined.

--ERROR-- TCP/IP gateway <gateway\_name> is active. It must be

stopped before being cancelled.

Examples cancel\_tcpip\_gw gateway\_name=ftp\_gw

TCP/IP gateway FTP\_GW is cancelled.

## CANCEL\_UDP\_INTERFACE (CANUI) NETOU Command

Purpose Cancels the definition of the user datagram protocol (UDP) interface layer.

Format CANCEL\_UDP\_INTERFACE

Parameters None.

Responses UDP interface is cancelled.

--WARNING-- UDP interface is not defined.

--ERROR-- UDP interface is active. It must be stopped before being

cancelled.

Examples cancel\_udp\_interface

UDP interface is cancelled.

## CANCEL\_USER\_TELNET\_GW (CANUTG) NETOU Command

Purpose Cancels the definition of a user TELNET gateway. The gateway must be

stopped using the STOP\_USER\_TELNET\_GW command before it can be

cancelled.

Format CANCEL\_USER\_TELNET\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the user TELNET gateway defined by a DEFINE\_

USER\_TELNET\_GW command.

Responses User TELNET gateway < gateway \_name > is canceled.

--WARNING-- User TELNET gateway <gateway\_name> is not defined.

--ERROR-- User TELNET gateway <gateway\_name> is active. It must be

stopped before being canceled.

Examples cancel\_user\_telnet\_gw gateway\_name=gw\_to\_vax

User TELNET gateway GW\_TO\_VAX is canceled.

## CANCEL\_USER\_VALIDATION (CANUV) NETOU Command

Purpose Cancels the validation of users connected to CDCNET through this DI.

Format CANCEL\_USER\_VALIDATION

Parameters None.

Responses User validation is cancelled.

--WARNING-- User validation is not defined.

Examples cancel\_user\_validation

User validation is cancelled.

## CANCEL\_X25\_ASYNCTIP (CANXA) NETOU Command

Purpose Cancels the X.25 asynchronous TIP service supported by the specified X.25

trunk(s).

Format CANCEL\_X25\_ASYNCTIP

TRUNK\_NAME = list 1..32 of name

Parameters TRUNK\_NAME (TN)

The logical name for the trunk(s) for which X.25 asynchronous TIP service is to be cancelled. The logical name for the trunk(s) was assigned by the DEFINE\_X.25\_TRUNK command that configured the trunk(s).

Responses X.25 AsyncTip support cancelled for specified trunks.

--ERROR-- Trunk <trunk\_name> is not a X.25 trunk.

--ERROR-- Trunk <trunk\_name> is not defined.

--ERROR-- X.25 AsyncTip support not defined for trunk <trunk\_name>.

--ERROR-- X.25 AsyncTip support active for trunk <trunk\_name>. Service for this trunk must be stopped before being cancelled.

--ERROR-- X.25 AsyncTip support active for one or more of the specified trunks. Service for these trunks must be stopped before being cancelled.

Examples cance1\_x25\_asynctip trunk\_name = telenet\_2

X.25 AsyncTip support cancelled for specified trunks.

### CANCEL\_X25\_GW (CANXG) NETOU Command

Purpose Cancels the configuration of an X.25 gateway and the X.25 outcall titles

associated with the gateway.

Format CANCEL\_X25\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the gateway assigned by a DEFINE\_X25\_GW

command.

Responses X.25 gateway < gateway \_name > is cancelled.

--WARNING-- X.25 gateway <gateway\_name> is not defined.

--ERROR-- X.25 gateway <gateway\_name> is active. It must be stopped

before being cancelled.

Remarks The X.25 gateway must be stopped by a STOP\_X25\_GW command before

it can be cancelled.

Examples cance1\_x25\_gw gn=telenet\_gw

X.25 gateway TELENET\_GW is cancelled.

### CANCEL\_X25\_INTERFACE (CANXI) NETOU Command

Purpose Cancels the configuration of an X.25 interface.

Format CANCEL\_X25\_INTERFACE
INTERFACE\_NAME = name

Parameters INTERFACE\_NAME (IN)

The logical name of the interface assigned by a DEFINE\_X25\_INTERFACE command.

Responses X.25 interface <interface\_name > cancelled for trunk <trunk\_name >.

--WARNING-- X.25 interface <interface\_name> is not defined.

--ERROR-- X.25 interface <interface\_name > is active. It must be stopped before being cancelled.

--ERROR-- X.25 interface <interface\_name > has active users. They must be cancelled before the X.25 interface can be cancelled.

Remarks Before the X.25 interface can be cancelled, the interface must be stopped

by the STOP\_X25\_INTERFACE command, and the X.25 gateway and X.25 network must be cancelled by the CANCEL\_X25\_GW and CANCEL\_

X25\_NET commands.

Examples cancel\_x25\_interface in=telenet\_2

X.25 interface TELENET\_2 cancelled for trunk TELENET2.

### CANCEL\_X25\_NET (CANXN) NETOU Command

Purpose Cancels the configuration of a X.25 network. The network is identified by

its logical name.

Format CANCEL\_X25\_NET

NETWORK\_NAME = name

Parameters NETWORK\_NAME (NN)

The logical name of the network assigned by the define command

(DEFINE\_X25\_NET) that configured the network.

Responses X.25 network < network \_ name > cancelled for trunk < trunk \_ name >.

--WARNING-- Network < network \_ name > is not defined.

--ERROR-- Network < network \_name > is active. It must be stopped before

being cancelled.

--ERROR-- Network <network\_name > is not an X.25 network.

Remarks The X.25 network must be stopped by the STOP\_NETWORK command

before it can be cancelled.

Examples cance1\_x25\_net network\_name=tymnet\_net\_1

X.25 network TYMNET\_NET\_1 cancelled for trunk

TYMNET\_TRUNK\_3.

## CANCEL\_X25\_TERMINAL\_GW (CANXTG) NETOU Command

Purpose Cancels the configuration of an X.25 terminal gateway.

Format CANCEL\_X25\_TERMINAL\_GW
GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

Logical name of the gateway assigned by a DEFXTG command.

Responses X.25 terminal gateway < gateway \_name > is cancelled.

--WARNING-- X.25 terminal gateway <gateway\_name> is not defined.

--ERROR-- X.25 terminal gateway <gateway\_name> is active. It must be

stopped before being cancelled.

Examples cancel\_x25\_terminal\_gw gn = datapac\_terminal\_gateway

X.25 terminal gateway DATAPAC\_TERMINAL\_GATEWAY is cancelled.

### CANCEL\_X25\_TRUNK (CANXT) NETOU Command

Purpose Cancels the configuration of an X.25 trunk. The trunk is identified by its

logical name.

Format CANCEL\_X25\_TRUNK

 $TRUNK_NAME = name$ 

Parameters TRUNK\_NAME (TN)

The logical name of the trunk assigned by the define command (DEFINE\_

X25\_TRUNK) that configured the trunk.

Responses X.25 trunk < name > cancelled.

--WARNING-- Trunk < name > is not defined.

--ERROR-- Trunk <name> is not an X.25 trunk.

--ERROR-- X.25 trunk <trunk\_name> cannot be cancelled until the

interface \_name > is cancelled.

-- ERROR-- Trunk < name > active, can not be cancelled.

Remarks The X.25 interface for the trunk must be stopped by a STOP\_X25\_

INTERFACE command and cancelled by the CANCEL\_X25\_INTERFACE

command, before the trunk can be cancelled.

Examples cance1\_x25\_trunk trunk\_name=tymnet\_trunk\_1

X.25 trunk TYMNET\_TRUNK\_1 cancelled.

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This chapter provides complete descriptions of all CDCNET CHANGE commands used for network configuration and operations. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

# CHANGE \_CDCNET\_ADDRESS \_PREFIX (CHACAP) DI Configuration Procedure/NETOU Command

Purpose Changes the prefix and/or size of the CDCNET NSAP address.

An address prefix identifies a group of NSAP addresses. Part of each address in this group, called the address prefix, has the same value. As implied by its name, the CDCNET NSAP address prefix identifies the value of a common part of all CDCNET NSAP addresses.

When this command executes from a configuration file, the prefix and/or NSAP address size change occurs when system configuration completes. However, in this case, the system goes through one additional reset if the address prefix or size specified in the CHACAP command differs from its previously configured value.

### Format CHANGE\_CDCNET\_ADDRESS\_PREFIX

ADDRESS \_PREFIX = string of 4..22 ADDRESS \_SIZE = 11..20

#### Parameters ADDRESS\_PREFIX (AP)

Prefix of CDCNET NSAP addresses. Specify this value as a string of hexadecimal digits, and include all leading or trailing zeros. The address prefix value must include an even number of hexadecimal digits.

If this parameter is omitted, the CHACAP command does not change the previously configured or initialized address prefix.

#### ADDRESS \_SIZE (AS)

Size, in bytes, of the CDCNET NSAP addresses. Specify this value as a decimal number between 11 and 20.

If this parameter is omitted, the CHACAP command does not change the previously configured or initialized address size.

#### Responses CDCN

CDCNET NSAP address prefix and address size are changed.

CDCNET NSAP address prefix is changed.

CDCNET NSAP address size is changed.

Change of NSAP addressing accepted. No values are changed.

- --WARNING-- CDCNET NSAP address prefix and address size are changed. CDCNET NSAP address prefix was already <address\_prefix>. CDCNET NSAP address size was already <address\_size>.
- --WARNING-- CDCNET NSAP address prefix and address size are changed. CDCNET NSAP address size was already <address\_size>.
- --WARNING-- CDCNET NSAP address prefix and address size are changed. CDCNET NSAP address prefix was already <address\_prefix>.
- --WARNING-- CDCNET NSAP address prefix is changed. CDCNET NSAP address prefix was already <address\_prefix>.
- --WARNING-- CDCNET NSAP address size is changed. CDCNET NSAP address size was already <address\_size>.

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- --ERROR-- The address prefix <address\_prefix > contains non-hex characters.
- --ERROR-- The address prefix <address\_prefix> string length is not even.
- --ERROR-- The address size is not large enough to accommodate the address prefix and the fixed portion of the CDCNET NSAP address. The address size must be at least 9 octets greater than the address prefix string length divided by two.
- --ERROR-- Change\_cdcnet\_address\_prefix can not be executed through the Network Operations Facility. Change\_cdcnet\_address\_prefix may only be executed through a Device Interface configuration file.

#### Remarks

This command is not required in a DI configuration file. Values in battery-backed RAM for the address prefix CDCNET NSAP address size are used if this command is not in a DI's configuration file. These initial system values are summarized in the Software Release Bulletin for the release that includes OSI.

#### Examples

change\_cdcnet\_address\_prefix ap='0447'

CDCNET NSAP address prefix is changed.

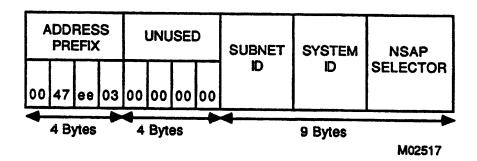
change\_cdcnet\_address\_prefix as=17

CDCNET NSAP address size is changed.

The following examples further illustrate implications of changing the address prefix and/or CDCNET NSAP address size. Assume the following as initial or default values for the address prefix and CDCNET NSAP address size.

Size of the address prefix: 4 bytes
Value of the address prefix: 0047ee03(16)
Size of the NSAP address: 17 bytes

The following diagram represents these values for the CDCNET NSAP address.



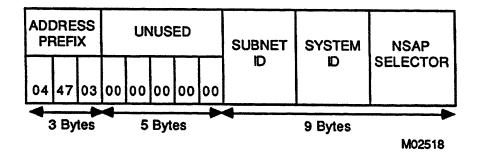
#### The command:

```
change_cdcnet_address_prefix ap='044703'
```

results in the following values for the address prefix, NSAP address size, and address format:

Size of the address prefix 3 bytes
Value of the address prefix 044703(16)
Size of the NSAP address 17 bytes

This command results in the following format for the CDCNET NSAP address:



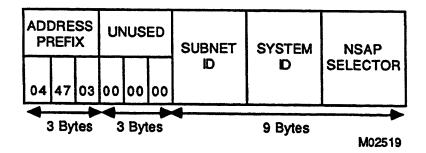
Assuming the above format to be the initial or current format of the CDCNET NSAP address, execution of the command:

change\_cdcnet\_address\_prefix as=15

results in the following:

Size of the address prefix 3 bytes
Value of the address prefix 044703(16)
Size of the NSAP address 15 bytes

This results in the following format for the CDCNET NSAP address:



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### CHANGE\_CHANNEL\_TRUNK (CHACT) (NOS MDI Only) **NETOU Command**

Changes the channel timeout value of the channel trunk. Purpose

CHANGE\_CHANNEL\_TRUNK **Format**  $TRUNK_NAME = name$ 

 $CHANNEL\_TIMEOUT = boolean$ 

TRUNK\_NAME (TN) **Parameters** 

Logical name of the channel trunk.

CHANNEL \_TIMEOUT (CT)

How MCI software handles host peripheral processor (PP) interruptions. This parameter is intended for use by customers during joint software development with Control Data. The following values are allowed:

Value	Description
TRUE	MCI software detects when a host PP stops operating, downs the channel interface, and attempts recovery.
FALSE	MCI software does not detect when a host PP stops operating. Specify FALSE only when debugging host PP software.
Default is not to	change the current parameter value.
CHANNEL trunk	k <trunk_name> options are changed.</trunk_name>
ERROR Trunk	<pre>&lt; <trunk_name> is not defined.</trunk_name></pre>

Response

--ERROR-- Trunk <trunk\_name> is not a CHANNEL trunk.

Examples change\_channel\_trunk trunk\_name=C180\_CHANNEL\_1 channel\_timeout

=FALSE

CHANNEL trunk C180\_CHANNEL\_1 options are changed.

### CHANGE \_CLNS (CHAC) NETOU Command

Changes various operating characteristics of the connectionless mode network service (CLNS) entity.

**Format** 

Purpose

CHANGE\_CLNS

 $HEADER\_CHECKSUM = boolean$  $DERIVED\_PDU\_RETENTION\_TIME = 1..500$  $PDU_MAXIMUM_LIFETIME = 1..256$ 

**Parameters** 

HEADER \_CHECKSUM (HC)

Controls use the of checksum for the header of an outgoing CLNS initial PDU.

If TRUE, the CLNS entity calculates the checksum for the header that is prefixed onto the initial PDU. If the initial PDU needs to be segmented, the CLNS entity also checksums each derived PDU header.

If FALSE, the entity does not calculate the checksum for the header. Initial value is FALSE.

DERIVED \_PDU \_RETENTION \_TIME (DPRT)

Time, in seconds, the DI retains any derived PDUs it receives that do not form a complete initial PDU.

The CLNS entity combines the derived PDUs that it receives into the initial PDUs from which they were formed. If an initial PDU cannot be formed before the DPRT time expires, the derived PDUs for the initial PDU are discarded. The DPRT timer has a resolution of 5 seconds.

A small DPRT value ensures that DI resources is used only for a short time for PDUs that cannot be combined into a complete Initial PDU.

A large DPRT value ensures that PDUs transmitted over a slow medium are combined even when there is a long delay in receiving PDUs through that medium.

If all networks in the catenet are fast, like ETHERNET, then the DPRT value should be set low, for example, to 5 seconds. If the catenet includes a slow network, like an HDLC network running at 2400/4800 bps, then the DPRT value should be increased so that PDUs sent over the slow network are not discarded unnecessarily.

Initial value is 10 seconds.

PDU \_MAXIMUM \_LIFETIME (PML)

Maximum hops a network PDU can traverse. If a network PDU traverses more than the hops specified by this parameter, the PDU is discarded and an error PDU is sent back to the originator of the PDU. The error PDU states that the lifetime was exceeded. Set the value of PML to at least four times the number of hops in the longest path in the network. Initial value is 64 hops.

Responses

CLNS environment updated.

Examples

change\_clns header\_checksum=TRUE

CLNS environment updated.

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# CHANGE\_DIRECTORY (CHAD) NETOU Command

Purpose Changes the version of the CDCNET Directory ME that the system uses.

NOTE

This command is optional in the DI configuration file.

Format CHANGE\_DIRECTORY

VERSION = 2..3

Parameters VERSION (V)

Specifies the Directory ME version used in transmitting directory PDUs. Both versions 2 and 3 are supported in receiving directory PDUs. Version 3 is more efficient than 2. Control Data recommends that you upgrade the entire catenet (including all NOS/VE hosts) before changing the version, since version 3 PDUs are not supported by older versions. The initial value

for this parameter is 3.

Responses Directory M-E version changed.

\$

# CHANGE \_ELEMENT \_STATE (CHAES) NETOU Command

#### Purpose

Changes the operational state of DI hardware. DI hardware may be placed in the OFF, ON, or DOWN state (states described below). If you use this command, you must also stop the communications traffic or the diagnostics being run on the device whose state you are changing, using the appropriate STOP command. DI hardware devices are addressed by their physical names.

#### **Format**

CHANGE\_ELEMENT\_STATE
DEVICE\_NAME = name
STATE = keyword value

#### **Parameters**

## DEVICE\_NAME (DN)

Physical name of the device. This name may have the following values.

For boards: \$, board type (0..7) and board slot number, as in \$ESCI6.

For LIM ports: \$, the keyword LIM followed by the LIM board slot

number and the keyword PORT followed by the port

number on the LIM, as in \$LIM5\_PORT1.

## STATE (S)

Desired new state for the device. The following keyword values are allowed.

Keyword Value	Description
OFF	Sets the device as inactive, so that the device cannot be used or have commands sent to it. The only action allowed against a device in the OFF state is to send a CHANGE_ELEMENT_STATE command to change the state from OFF to another state.
ON	Sets the device in the ON state. ON is the required state for using the device for CDCNET communications.
DOWN	Sets the device as available for diagnostics only. Executing a diagnostic test for a device changes its state to DOWN. If the diagnostic fails, the device remains in the DOWN state. If the diagnostic test passes, the device is placed in the ON state.

Responses Device <device\_name> <state> (ON, OFF, or DOWN).

--ERROR-- Device <device\_name> is not installed in system.

--ERROR-- Device <device\_name> active. Stop communications or

diagnostics before changing device state.

Examples change\_element\_state device\_name=\$cim4, state=down

Device \$CIM4 down.

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# CHANGE \_ESIS \_ROUTING \_OPTIONS (CHAERO) DI Configuration Procedure/NETOU Command

## Purpose

Selects the OSI ES-IS Routing function to be supported in a CDCNET system. It allows you to change one or more configurable attributes of ES-IS routing support.

By default, each CDCNET system supports the end system and intermediate system routing functions. Therefore, you need this command only if the system needs to support the end system routing function. You can also use this command to change one or more attributes of the end or intermediate system routing function.

This command may be included in the configuration file or executed as an online operator command.

#### **Format**

# CHANGE\_ESIS\_ROUTING\_OPTIONS

 $ROUTING\_FUNCTION = keyword$  $ES\_CONFIGURATION\_TIMER = 30..3600$  $IS \_CONFIGURATION \_TIMER = 10..1200$  $ROUTING\_CACHE\_INACTIVITY\_TIMER = 60..1200$ ENABLE\_CHECKSUM = boolean  $CONS \_ROUTING \_SUPPORT = boolean$ ENABLE\_CONFIGURATION\_NOTIFY = boolean

#### **Parameters**

## ROUTING \_FUNCTION (RF)

Changes the OSI routing functions present in the CDCNET system. One of the following keywords may be used:

Keyword	Description
ES	Selects the end system routing functions.
IS	Selects both end system and intermediate system routing functions.
COMBINED	Selects both end system and intermediate system routing functions.

In general, an ES has limited routing knowledge; IS and COMBINED have global routing knowledge. Communication between end systems on directly connected networks may be affected if a system resets an IS or COMBINED. The communication is fully restored either when the system that reset is reconfigured, or when its holding timer (derived from IS\_ CONFIGURATION\_TIMER) expires in the end systems involved.

A system that has multiple network solutions should be COMBINED. A system that has at least one X.25 network solution should also be COMBINED because the ES-IS protocol is not designed to operate over PDNs.

If CONS is configured in a given system (by CHANGE\_ESIS\_ROUTING\_OPTIONS or CHANGE\_OSI\_TRANSPORT), at least one system on each directly connected network must be configured as a COMBINED system. When an end system is defined that has CONS configured by the CHANGE\_OSI\_TRANSPORT command, all systems on the directly connected network that are configured as COMBINED systems must have CONS configured (by CHANGE\_ESIS\_ROUTING\_OPTIONS or CHANGE\_OSI\_TRANSPORT).

The initial value of this parameter is COMBINED.

## NOTE

The initial value is the value used for a given attribute when that attribute has not been specified in any previous use of this command.

## ES\_CONFIGURATION\_TIMER (ECT)

Changes the value of the configuration timer used to control the rate at which an end system transmits End System Hello PDUs. A higher value reduces the CPU overhead but increases the time it takes other systems to learn about changes in the NSAP addresses present in the system or about this system having gone down. The value is specified in seconds. The initial value is 600.

## IS \_CONFIGURATION \_TIMER (ICT)

Changes the value of the configuration timer used to control the rate at which an intermediate system transmits Intermediate System Hello PDUs. A higher value reduces the CPU overhead but increases the time it takes other systems to learn about a new intermediate system or loss of a currently known intermediate system. Control Data recommends that a small value be used for this timer. The value is specified in seconds. The initial value is 60.

# ROUTING\_CACHE\_INACTIVITY\_TIMER (RCIT)

Changes the value of the inactivity timer used to time out entries in the routing cache in an end system. A lower value for this timer increases the CPU overhead but deletes inactive entries sooner; therefore minimizing memory use. The value is specified in seconds. The initial value is 300.

## ENABLE \_CHECKSUM (EC)

Enables or disables generation of the checksum for ES-IS Routing PDUs transmitted by the local system. The initial value is FALSE.

## CONS \_ROUTING \_SUPPORT (CRS)

Enables or disables the routing support for CONS. In intermediate or combined systems, it is used to enable or disable the software needed to support the relay function for CONS.

When the value of this option is changed from FALSE to TRUE, the software needed to support the relay function for CONS is loaded and started. This includes CONS IWU (CONS Interworking Unit), CONS, LLC 2 (Logical Link Control 2), and X.25 PL (X.25 Packet Level) software.

## NOTE

It is possible that CONS, LLC 2, and X.25 PL software may already be loaded and started in order to support Transport over CONS (see the CHANGE\_OSI\_TRANSPORT command) or for X.25 PL, due to a DEFINE\_X25\_INTERFACE command.

When the value of this option is changed from TRUE to FALSE, CONS IWU quits using CONS to establish new connections. However, the existing connections over CONS are not affected. After all existing connections over CONS terminate, the software used to support the relay function for CONS stops and is made deloadable. However, CONS and LLC 2 are not stopped if they are needed to support Transport. X.25 PL is not stopped if it is needed to support Transport or if a DEFXI had previously been executed. The initial value is FALSE.

## ENABLE \_CONFIGURATION \_NOTIFY (ECN)

Enables or disables the configuration notification function of the ES-IS protocol. If enabled, it allows for rapid configuration of the routing database on a system that is initializing. The main disadvantage of enabling is that there may be cases when all the systems on an ESCI network flood the system being "helped" with ES-IS PDUs.

If this function is disabled, configuration may be delayed. The initial value of this parameter is TRUE.

#### Responses

The following header precedes the routing options message.

ES-IS Routing options are changed.

Routing Function was already <routing\_function>. CONS Routing Support was already enabled. CONS Routing Support was already disabled.

The following header is a success response.

ES-IS Routing options are changed.

The following messages are error responses.

- --ERROR-- ES-IS Routing Options cannot be updated. CONS was unable to open an X.25 Packet Level SAP.
- --FATAL-- Not enough memory is currently available for required table space.

## Remarks

CONS rejects all incoming calls requesting reverse charging.

If CONS is loaded and started, X.25 PL sends all incoming calls with no user data to CONS. If CONS is not loaded and started, X.25 PL sends all incoming calls with no user data to the X.25 PL user (potential users are X.25 Gateway, X.25 Network) that has defined a protocol ID of 0.

If a MAC-level bridge is used to connect two LLC 2 endpoints (for example, two CDCNET systems connected via an Ethernet bridge), then the bridge must ensure FIFO ordering, even if it utilizes multiple HDLC trunks. The LLC 2 protocol requires the underlying layers to preserve FIFO ordering.

CONS must be configured in every device between the source and destination endpoints of the associated OSI application. If there are multiple paths available, CONS must be configured in every device in each path. For example, if a NOS/VE host has two NOS/VE MDIs connected to a common Ethernet leading to an NDI with CONS configured, both NOS/VE MDIs must have CONS configured.

## Examples

change\_esis\_routing\_options ect = 60

ES-IS Routing options are changed.

change\_esis\_routing\_options rf=ES ect = 60 crs=false

ES-IS Routing options are changed. Routing function was already ES.

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# CHANGE\_NAME\_RESOLVER (CHANR) NETOU Command

### Purpose

Changes any or all parameters specified in the DEFNR command. You do not need to cancel the Domain Name Resolver (DNR) first. Any parameter not reentered is not modified.

#### **Format**

## CHANGE\_NAME\_RESOLVER

DOMAIN\_NAME = string 1..255 SERVER\_ADDRESSES = list 1..4 of 4 of integer 0..255 RETRY\_LIMIT = integer 0..256 RETRY\_TIMER = integer 1..32

#### Parameters

## DOMAIN \_NAME (DN)

Defines the name of the local administrative domain for the DNR. When requested to obtain information about a name and the name is a simple domain label, the DNR appends the DOMAIN\_NAME parameter to the label before querying a Domain Name Server (DNS).

## SERVER \_ADDRESSES (SA)

Defines the order in which to query the IP addresses of the DNSs. The IP addresses are used in the order in which they are entered to communicate with the DNSs. At least one address is required which becomes the primary DNS. Up to three additional addresses may be entered specifying the secondary DNS.

#### RETRY\_LIMIT (RL)

Defines the maximum number of times that a query is reissued over UDP.

#### RETRY\_TIMER (RT)

Defines the timeout value used for UDP datagrams. It is used to reissue a UDP datagram if no response is received within the RETRY\_TIMER period. Also, it is the value used to timeout a request if the application has not specified a timeout value.

#### Responses

The TCP/IP Name Resolver is changed.

- --ERROR-- Domain Name Resolver is not defined.
- --ERROR-- Domain\_name cannot contain the character <character>. Domain\_name can only contain the characters A-Z, a-z, 0-9, hyphen (-) and underscore (\_).
- --ERROR-- A domain\_name label is too long. Each label cannot be greater than 63 characters.
- --ERROR-- UDP is not defined.

#### Examples

```
change_name_resolver domain_name = 'arh-cdc-com' ..
server_address = ((129,179,60,48) .. (GRAY)
(129,179,52,203) .. (ROYAL)
(129,179,48,30)) .. (ODEON)
retry_limit = 5
retry_timer = 10
```

The TCP/IP Name Resolver is changed.

# CHANGE\_NAME\_RESOLVER (CHANR)

# CHANGE\_OSI\_TRANSPORT (CHAOT) NETOU Command

#### Purpose

Changes various operating characteristics of the OSI Class 4 and where applicable, Class 0 Transport. These changes (from the first 4 parameters) affect connection establishment and apply only to connection establishment subsequent to command execution.

#### **Format**

CHANGE\_OSI\_TRANSPORT

CHECKSUMMING = boolean

ACKNOWLEDGE\_TIMER = 0..30

MAXIMUM\_WINDOW\_SIZE = 1..16

MAXIMUM\_CONNECTIONS = 0..65535 or INFINITE

ENABLE \_OVER \_CONS = boolean CONS \_USER \_DATA = 2..32 or NONE

#### **Parameters**

## CHECKSUMMING (C)

Determines how checksumming use is negotiated during connection establishment. This occurs for both incoming and outgoing connections, but does not apply to connections already established.

If the value is TRUE, the transport entity negotiates for checksumming; the peer must agree or disconnect.

If the value is FALSE, the transport entity attempts to negotiate not to use checksumming.

However, the peer may insist on checksumming. For example, if the peer resides in another DI that has this parameter set to TRUE, checksumming is performed. Checksumming prevents data corruption by certain types of errors, but increases processor load.

Initial value is FALSE.

## ACKNOWLEDGE \_TIMER (AT)

Represents the boundary for the maximum time that elapses between the receipt of a TPDU by the local transport entity, and the transmission of the corresponding acknowledge (ACK) TPDU. This value is sent to the peer during connection establishment.

A larger value for the acknowledge timer increases buffer use in systems that establish connections with the local system. This is because the sending transport must retain a copy of each message sent longer in case retransmission is necessary. However, the larger value lowers network and processor load by including acknowledges with other acknowledges, and reverse direction data messages. The effect is application-dependent with factors such as full-duplex versus half-duplex, or application "think" time. Initial value is 5 seconds.

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## MAXIMUM\_WINDOW\_SIZE (MWS)

Specifies the upper boundary of user-specified transport window size. Transport users may specify maximum window size at connection establishment time. You can lower the initial value to save memory per connection. However, this increases network and processor load. A lower value decreases throughput on connections limited by the configured window size. A lower value can indirectly increase throughput on other connections by throttling connections limited by window size.

# MAXIMUM\_CONNECTIONS (MC)

Initial value is 16.

Maximum simultaneous OSI transport connections. If the value is INFINITE, there is no restriction on the number of connections other than the limitation imposed by physical memory available. It may be desirable to lower the initial value to reserve memory for executing status command processors and configuration changes. However, lowering this value also reduces the number of simultaneous terminal connections and file transfers. Initial value is INFINITE.

# ENABLE \_OVER \_CONS (EOC)

Controls the support of transport service over CONS. When TRUE is specified, service is supported.

When the value is changed from FALSE to TRUE, the software needed to support this service is loaded and started. This includes class 0 transport, CONS, Logical Link Control 2 (LLC2), and X.25 Packet Level (X.25 PL) software.

## NOTE

CONS, LLC2, and X.25 PL software may have previously been loaded and started by the DEFXI command in order to support CONS interworking unit or the X.25 PL.

When the value of this parameter is changed from TRUE to FALSE, Transport software quits using CONS to establish new connections. However, existing connections remain unaffected. When all connections are terminated, software is stopped and is made deloadable.

## NOTE

CONS, LLC2, and X.25 PL are not stopped if they are needed to support the CONS interworking unit, or the X.25 PL, due to a DEFXI command previously executed.

Initial value is FALSE.

## CONS \_USER \_DATA (CUD)

Specifies the user data to be submitted to CONS on a connection request. The value must be a string containing an even number of hexadecimal digits or the keyword NONE.

A common use of CONS\_USER\_DATA among various vendors is to use the Network Management Connection Subprotocol (NMCS) UN PDU that signifies that the X.25 connection is dedicated for use by OSI Transport. This PDU is '03010100', four bytes long. The first byte, '03', is used as the protocol id. The DI version of CONS is set up to handle incoming X.25 connect requests destined for protocol id 3 or the null protocol id. Initial value is NONE.

#### Responses

The following headers are success responses.

OSI Transport is changed.

OSI Transport is changed. (Precedes one of the following lines)

Transport service over CONS was already enabled. Transport service over CONS was already disabled.

The following are responses are error messages.

--ERROR-- Unable to change OSI Transport, enable over CONS = true due to CONS unable to open an X.25 Packet Level SAP.

--ERROR-- The CONS user data <cons\_user\_data> contains non-hexadecimal characters.

--ERROR-- The CONS user data <cons\_user\_data> contains an odd number of digits.

--FATAL-- Not enough memory is currently available for required table space.

#### Remarks

CONS rejects all incoming calls requesting reverse charging.

If CONS is loaded and started, X.25 PL sends all incoming calls with no user data to CONS. If CONS is not loaded and started, X.25 PL sends all incoming calls with no user data to the X.25 PL user.

CONS must be configured in every device between the source and destination endpoints of the associated OSI application. If there are multiple paths available, CONS must be configured in every device in each path. For example, if a NOS/VE host has two NOS/VE MDIs connected to a common Ethernet leading to an NDI with CONS configured, both NOS/VE MDIs must have CONS configured.

## Examples

change\_osi\_transport c=TRUE

OSI Transport is changed.

# CHANGE\_OUTCALL\_GATEWAY (CHAOG) NETOU Command

Purpose Changes the outcall gateway default inactivity timer value. The timer

value is specified in seconds.

Format CHANGE\_OUTCALL\_GATEWAY

INACTIVITY\_TIMER = 120..14400 or INFINITE

Parameters INACTIVITY\_TIMER (IT)

Adjusts the default inactivity timer. Users who do not transmit or receive data for a time period equal to this parameter's value are disconnected

from the server and the server is made available to other users.

Responses Change of Outcall Gateway is accepted.

-- ERROR-- Outcall Gateway is not defined.

Examples change\_outcall\_gateway it=300

Change of Outcall Gateway is accepted.

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# CHANGE \_PASSTHROUGH \_SERVICE (CHAPS) NETOU Command

Purpose

Changes the passthrough default inactivity timer.

NOTE

In future releases, this command will no longer be supported. You should start using the CHANGE\_OUTCALL\_GATEWAY command as soon as possible.

**Format** 

CHANGE \_PASSTHROUGH \_SERVICE

INACTIVITY\_TIMER = 120..14400 or INFINITE

Parameters INACTIVITY\_TIMER (IT)

The inactivity timer measures the time during which no data is sent in either direction over a paired passthrough connection. This parameter specifies the maximum time, in seconds, a passthrough connection can be idle. When the time specified by this parameter (or the default value) expires, the passthrough connection to the terminal user disconnects. The newly selected timer value affects new as well as existing connections that use the default timer. The timer value is specified in units of seconds (range of 120..14400). Initial value is INFINITE.

Responses

Change of Passthrough Service accepted.

-- ERROR-- Passthrough Service not defined.

Examples

change\_passthrough\_service it=300

Change of Passthrough Service accepted.

# CHANGE\_PRINTER\_MODEL\_ATTRIBUTES (CHAPMA) DI Configuration Procedure/NETOU Command

**Purpose** 

Changes printer attributes previously set by a DEFINE\_PRINTER\_
MODEL\_ATTRIBUTES command for a specific printer terminal model.
CHANGE\_PRINTER\_MODEL\_ATTRIBUTES can be specified in a DI configuration file or via NETOU. There are no defaults for this command's parameters. If you do not specify a parameter, its value is left unchanged.

#### **Format**

```
CHANGE_PRINTER_MODEL_ATTRIBUTES
  TERMINAL_MODEL = name
  AUTO\_PAGE\_EJECT\_CHANNEL = 2..12
  CHANNEL_1_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_2_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_3_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_4_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_5_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_6_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_7_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_8_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_9_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_10_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_11_SEQUENCE = list 1..7 of <ccode>
  CHANNEL _12 _SEQUENCE = list 1..7 of <ccode>
  FORM\_FEED\_DELAY = 0..3000
  FOLD \_LINE = boolean
  FORM _FEED _SEQUENCE = list 1..7 of <ccode>
  KEYBOARD = boolean
  NO _SPACE _SEQUENCE = list 1..7 of <ccode>
  SINGLE \_SPACE \_DELAY = 0..1000
  SINGLE _SPACE _SEQUENCE = list 1..7 of <ccode >
  BOTTOM\_OF\_FORM\_CHANNEL = 2..12
   VFU\_TOP\_FORM = boolean
  MAXIMUM_VFU_LENGTH = 0..255
  INITIALIZATION _PROCEDURE = name
  INITIALIZATION _SEQUENCE = list 1..31 of <ccode>
  EIGHT_LPI_SEQUENCE = list 1..7 of <ccode>
  FILE \_PREFIX \_PROCEDURE = name
  FILE _PREFIX _SEQUENCE = list 1..31 of <ccode>
  FILE _SUFFIX _SEQUENCE = list 1..31 of <ccode>
   SIX_LPI_SEQUENCE = list 1..7 of <ccode>
```

## NOTE

For character code (ccode) values, see of the CDCNET Configuration Guide.

#### Parameters

### TERMINAL\_MODEL (TM)

The 1- through 31-character name of the printer terminal model for which attributes are being defined. This parameter may not be the same as any terminal model already defined by Control Data. It must have already been specified in a DEFINE\_PRINTER\_MODEL\_ATTRIBUTES command.

## AUTO \_PAGE \_EJECT \_CHANNEL (APEC)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Channel causing the printer to skip automatically to the next top-of-form channel. May not be the same as BOTTOM\_OF\_FORM\_CHANNEL (BOFC) value.

## CHANNEL \_1 \_SEQUENCE (C1S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when an "8" or "H" format effector is recognized in output lines.

## CHANNEL \_2 \_SEQUENCE (C2S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "7" or "G" format effector is recognized in output lines.

### CHANNEL \_3 \_SEQUENCE (C3S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "6" or "F" format effector is recognized in output lines.

## CHANNEL \_4 \_SEQUENCE (C4S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "5" or "E" format effector is recognized in output lines.

## CHANNEL \_5 \_SEQUENCE (C5S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "4" or "D" format effector is recognized in output lines.

## CHANNEL \_6 \_SEQUENCE (C6S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "3" or "C" format effector is recognized in output lines.

#### CHANNEL \_7 \_SEQUENCE (C7S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "9" or "I" format effector is recognized in output lines.

### CHANNEL \_8 \_SEQUENCE (C8S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when an "X" or "J" format effector is recognized in output lines.

## CHANNEL \_9 \_SEQUENCE (C9S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "Y" or "K" format effector is recognized in output lines.

## CHANNEL \_10 \_SEQUENCE (C10S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "Z" or "L" format effector is recognized in output lines.

# CHANNEL \_11 \_SEQUENCE (C11S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "W" or "M" format effector is recognized in output lines.

## CHANNEL \_12 \_SEQUENCE (C12S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "U" or "N" format effector is recognized in output lines.

## FORM \_FEED \_DELAY (FFD)

Supported by ASYNC and X.25 asynchronous TIPs only. Milliseconds (maximum 3000) the TIP must delay after sending a CHANNEL\_x\_SEQUENCE or FORM\_FEED\_SEQUENCE to the printer. The TIP sends null characters to the device to effect the delay.

## FOLD \_LINE (FL)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Indicates if the TIP must fold lines longer than the device page width.

## FORM \_FEED \_SEQUENCE (FFS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "1" or "A" format effector is recognized in output lines.

## KEYBOARD (K)

Supported by ASYNC and X.25 asynchronous TIPs only. Indicates if the printer has an associated keyboard.

If an asynchronous printer is configured with a keyboard, you can use the keyboard to enter the following commands to control the printer: DROP, START, and STOP. See the CDCNET Batch Device User's Guide for more information on these commands.

# NO \_SPACE \_SEQUENCE (NSS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "+" format effector is recognized in output lines.

## SINGLE \_SPACE \_DELAY (SSD)

Supported by ASYNC and X.25 asynchronous TIPs only. Milliseconds (maximum 1000) the TIP must delay after sending a SINGLE\_SPACE\_ SEQUENCE to the printer. The TIP sends null characters to the device to effect the delay.

# SINGLE \_SPACE \_SEQUENCE (SSS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when one of the following format effectors is recognized in output lines:

Format Effector	Times Single Space Sequence Sent
" " (blank; single space)	One
"0" (double space)	Two
"-" (triple space).	Three

# BOTTOM \_OF \_FORM \_CHANNEL (BOFC)

Channel to skip to when a "2" or "B" format effector is recognized in output lines. May not be the same as AUTO\_PAGE\_EJECT\_CHANNEL (APEC) value.

## VFU\_TOP\_FORM (VTF)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Defines whether of not the printer must be at top-of-form when the VFU is loaded.

## MAXIMUM \_VFU \_LENGTH (MVL)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Maximum lines the printer supports in a VFU load image.

## INITIALIZATION \_PROCEDURE (IP)

Name of the load procedure containing data output to the printer when the line activates. Supported for any TIP handling transparent data.

## INITIALIZATION \_SEQUENCE (IS)

Sequence of octets sent to the printer when the printer activates and can receive output. If an initialization procedure is specified, the initialization sequence is sent after procedure data. Supported for any TIP handling transparent data.

## EIGHT\_LPI\_SEQUENCE (ELS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "T" format effector is recognized in output lines. This parameter is allowed only if the DEFBD command for the printer has the parameter value VFU\_LOAD\_OPTION=NONE.

# FILE \_PREFIX \_PROCEDURE (FPP)

Name of the load procedure containing data output to the printer before each nontransparent file. Supported for any TIP handling transparent data.

#### NOTE

If you change an FPP, do the following to guarantee that all printers and printer terminal models using the FPP get a copy of the changed FPP:

for each printer terminal model that uses the FPP, send a CHANGE\_PRINTER\_MODEL\_ATTRIBUTES command to the DI or DIs supporting the printers. Specify the TERMINAL\_MODEL and FILE\_PREFIX\_PROCEDURE parameters. For more information, see the CDCNET Configuration Guide.

## FILE \_PREFIX \_SEQUENCE (FPS)

Sequence of octets sent to the printer before each file. If a file prefix procedure is specified, the file prefix sequence is sent after procedure data. Supported for any TIP handling transparent data.

## FILE \_SUFFIX \_SEQUENCE (FSS)

Sequence of octets sent to the printer after each file. Supported for any TIP handling transparent data.

## SIX \_LPI \_SEQUENCE (SLS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when an "S" format effector is recognized in output lines. This parameter is allowed only if the DEFBD command for the printer has the parameter value VFU\_LOAD\_OPTION=NONE.

#### Responses

Printer model < name > changed.

- -- ERROR-- Cannot locate the specified printer terminal model.
- --ERROR-- Printer model < name > is CDC defined-it cannot be modified.
- --ERROR-- The bottom of form and auto page eject channels cannot be the same.
- --ERROR-- If EIGHT\_LPI\_SEQUENCE or SIX\_LPI\_SEQUENCE is specified, then both must be specified.

#### Remarks

If an EIGHT\_LPI\_SEQUENCE or a SIX\_LPI\_SEQUENCE is defined for a printer terminal model, both must be specified. These sequences may only be used for printers defined with the DEFINE\_BATCH\_DEVICE parameter value VFU\_LOAD\_OPTION=NONE.

#### Examples

change\_printer\_model\_attributes tm=user\_printer\_model ..
fold\_line=true

Printer model user\_printer\_model changed.

# CHANGE\_SERVER\_TELNET\_GW (CHASTG) NETOU Command

#### Purpose

Changes the operational parameters of a server TELNET gateway. The original values for these parameters were specified (or defined as defaults) in the DEFINE\_SERVER\_TELNET\_GW command. Any changes specified affect only new connections to the gateway; existing connections are not affected.

#### Format

CHANGE\_SERVER\_TELNET\_GW

GATEWAY\_NAME = name

IP\_ADDRESS = list 4 of 0..255

TITLE = name

TRANSLATION\_DOMAIN = CATENET

MAX\_CONNECTIONS = 0..65535 or INFINITE

TCP\_PORT\_NUMBER = 0..65535

TCP\_ALLOCATE\_SIZE = 0..2147483647

TCP\_TIMEOUT = 0..65535 or INFINITE

INACTIVITY\_TIMEOUT = 0..65535

#### **Parameters**

## GATEWAY\_NAME (GN)

The logical name of the server TELNET gateway used in subsequent commands that reference the gateway.

## IP\_ADDRESS (IA)

The IP address of the host for which this gateway provides server TELNET terminal service. The format is similar to the decimal octet convention used by the TCP/IP community, except that the periods are replaced with commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

## TITLE or TITLES (T)

Specifies the title that this gateway translates to locate the service provider. If the destination system is NOS, this title must be from the DEFINE\_NP\_TERMINAL\_GW command. If the destination system is NOS/VE, this title must be the one registered by the terminal manager.

## TRANSLATION \_DOMAIN (TD)

Specifies the portion of the CDCNET catenet that should be searched for the service corresponding to the title information given in the TITLE parameter. The only supported value is CATENET.

## MAX \_CONNECTIONS (MC)

Specifies the maximum number of simultaneous connections to be supported by the gateway. If INFINITE is entered, there is no restriction to the number of connections allowed.

## TCP\_PORT\_NUMBER (TPN)

Specifies the TCP port number to be used by the gateway. Server TELNET issues a TCP PASSIVE\_CONNECT request using the well-known port for the source port. Initial value is the well-known server TELNET port 23.

## TCP\_ALLOCATE \_SIZE (TAS)

Specifies the amount of data that the gateway queues for each connection. Larger values might improve user response time, especially for PC users (with a standard protocol such as XMODEM), but might also increase the number of instances of DI congestion.

## **CAUTION**

Changing this value is discouraged, and should be done with caution, as network service may be disrupted.

## TCP\_TIMEOUT (TT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgment of data transmission. If an acknowledgment is not received within the specified period, TCP aborts the connection. A small value (less than a few seconds) might cause frequent and unnecessary loss of service during periods of network congestion. A large value might leave users waiting a long period of time after a host or network has failed. If INFINITE is entered, the connection never aborts.

## INACTIVITY\_TIMEOUT (IT)

Specifies the interval (in seconds) between inactivity checks. If a connection has been idle for the specified time, the gateway sends a TELNET status request to the remote TELNET to determine if the connection is still usable.

### Responses

Server TELNET gateway <gateway\_name> is changed.

--ERROR-- Server TELNET gateway <gateway\_name> is not defined.

## Examples

change\_server\_telnet\_gw gateway\_name=gw\_to\_cyber ..
title=ivt\_gateway max\_connections=5

Server TELNET gateway GW\_TO\_CYBER is changed.

# CHANGE\_SERVICE\_DISPLAY (CHASD) DI Configuration Procedure/NETOU Command

**Purpose** 

Manages service list shown in the service availability display. Effects of multiple change commands is cumulative. The initial service list is empty; that is, if no CHANGE\_SERVICE\_DISPLAY command is entered, no services are displayed when users enter the DISPLAY\_SERVICES command.

**Format** 

CHANGE\_SERVICE\_DISPLAY

ADD\_SERVICES = list 1..16 of name

DELETE\_SERVICES = list 1..16 of name or ALL

STATUS\_INTERVAL = 1..60 or INFINITE

**Parameters** 

ADD \_SERVICES or ADD \_SERVICE (AS)

List of interactive service names (for example, NOS or NOS/VE, passthroughs) to add to the service availability display.

DELETE \_SERVICES or DELETE \_SERVICE (DS)

List of interactive service names to delete from the service availability display. If a service is specified on both ADD\_SERVICES and DELETE\_SERVICES, the DELETE\_SERVICES parameter takes precedence. ALL specifies to delete all services from the list.

STATUS\_INTERVAL (SI)

How often the status of services in the service availability display is updated.

The status of each displayable service is updated when a user enters the first DISPLAY\_SERVICES command. A CREATE\_CONNECTION command also updates status of a displayable service. If STATUS\_INTERVAL has not expired, status of a displayable service is not updated when the next DISPLAY\_SERVICES command is entered. The interval is in units of minutes. Initial value is 5 minutes.

INFINITE specifies that the interval never expires; the status of a service is updated only when a CREATE\_CONNECTION command is entered.

CREATE\_CONNECTION updates status only for the service name specified on CREATE\_CONNECTION. That is, if a service has alternative names, their status is not automatically updated. As a result, conflicts in the status of an interactive service known by multiple names can occur when the service status is displayed.

Responses Services added to the displayable list.

```
<service_name>
:
<service_name>
```

Services deleted from the displayable list.

```
<service _name>
    :
    <service _name>
```

- --ERROR-- Service <service\_name> not in displayable list.
- --ERROR-- Service <service\_name> already in displayable list.
- --ERROR-- No services defined in displayable list.
- --FATAL-- Insufficient resources to change displayable list.

#### Remarks

Executing the DISS command can cause excessive traffic in larger network configurations. When traffic becomes to excessive, status of some of the displayable services may not be reported.

One method used to reduce network traffic is to configure no more than three displayable services in each TDI.

Another method used to reduce network traffic is to use the keyword value INFINITE on the STATUS\_INTERVAL parameter of the CHASD command. This keyword value instructs the DISPLAY\_SERVICES command to not use the CDCNET directory services to obtain the status of displayable services. (Using the directory services causes the congestion problem.)

When INFINITE is used, all services can be displayed safely. However, using INFINITE reduces accuracy of the reported status, because status of displayable services is only updated based on success or failure of users' CREATE\_CONNECTION attempts for the services.

#### Examples

change\_service\_display add\_service=veiaf

Services added to the displayable list.

veiaf

# CHANGE \_SERVICE \_DISPLAY\_TEXT (CHASDT) DI Configuration Procedure/NETOU Command

#### Purpose

Defines text shown in the service availability display. This text is displayed when a terminal user enters the DISPLAY\_SERVICES command. If multiple services are specified, the same information applies to each service. You must specify at least one of the optional text parameters to change the text displayed for a service.

#### **Format**

CHANGE\_SERVICE\_DISPLAY\_TEXT

SERVICE = list 1..16 of name or ALL

TEXT = list 1..4 of string 1..72

DOWN\_TEXT = list 1..4 of string 1..72

TEMPORARY\_DOWN\_TEXT = list 1..4 of string 1..72

The TEXT, DOWN\_TEXT, and TEMPORARY\_DOWN\_TEXT parameter definitions imply each value can be four 72-character strings. Since CDCNET commands are restricted to 256 characters, it is not possible to use the full range of these parameters. The TEXT, DOWN\_TEXT, and TEMPORARY\_DOWN\_TEXT parameters for the same service name can be specified on separate CHASDT commands.

#### **Parameters**

### SERVICE or SERVICES (S)

List of interactive service names for which the text applies. ALL specifies the text applies to all interactive services.

#### TEXT(T)

Text displayed if a service is up or busy. This text appears if the service is down and no DOWN\_TEXT or TEMPORARY\_DOWN\_TEXT is defined. There can be up to four lines of text.

## DOWN \_TEXT (DT)

Text displayed when a service is down. There can be up to four lines of down text. It appears only if no TEMPORARY\_DOWN\_TEXT is defined.

## TEMPORARY\_DOWN\_TEXT (TDT)

Text displayed when a service is down. There can be up to four lines of temporary down text. It is deleted when the service status changes from down to up. One use of this parameter is to send CHASDT through NETOU to enter messages for down services.

Responses Services information changed for services.

<service \_name>
:
<service \_name>

- --ERROR-- At least one text parameter must be specified to cause the service display text to be changed.
- --ERROR-- Service <service\_name> not in displayable list.
- --ERROR-- No services defined in displayable list.
- --FATAL-- Insufficient resources to change displayable list.

## Examples

change\_service\_display\_text service=veiaf ..
text='Call ext. 9111 if you are having problems.'

Services information changed for services.

veiaf

# CHANGE \_SNMP\_AGENT (CHASA) NETOU Command

#### Purpose

Changes operational parameters for the Simple Network Management Protocol (SNMP) agent. Only CDCNET allows commands of length less than 256. You can execute CHANGE\_SNMP\_AGENT as many times as needed to ensure all variables fit on the command line. SNMP Managers granted read-write access can also modify values.

#### **Format**

CHANGE\_SNMP\_AGENT

NAME = string 1..226

CONTACT = string 1..226

LOCATION = string 1..226

MAX\_PDU\_SIZE = integer 484..8192

#### Parameters NAME (N)

Specifies the administratively assigned name for this communications device.

## CONTACT (C)

Specifies the contact person for this communications device, together with information on how to contact the person.

## LOCATION (L)

Specifies the physical location of this communication device.

## MAX \_PDU \_SIZE (MPS)

Specifies the maximum size PDU that an SNMP agent builds and sends to the peer SNMP Manager.

## Responses

The SNMP Agent has been changed.

- --ERROR-- Source log group <name> is not defined.
- --WARNING-- No message numbers specified.
- --WARNING-- The SNMP Agent has not been changed. No parameters were specified.
- --WARNING-- The SNMP Agent is not defined. Source log group changed.

## Examples

change\_snmp\_agent location='Arden Hills, room 2N150'

The SNMP Agent has been changed.

change\_snmp\_agent

--WARNING-- The SNMP Agent has not been changed. No parameters were specified.

change\_snmp\_agent location='locked shortlook configuration'

--WARNING-- The SNMP Agent is not defined.

# CHANGE\_SOURCE\_LOG\_GROUP (CHASLG) DI Configuration Procedure/NETOU Command

Purpose

Changes the log messages defined for log group to which a DI's Dependent Log ME belongs. All log message numbers specified by the ADD\_ MESSAGE\_NUMBER parameter are defined and then all log message numbers specified by the DELETE\_MESSAGE\_NUMBER parameter are cancelled. Changes made by this command remain in effect until the next DI reload.

**Format** 

CHANGE\_SOURCE\_LOG\_GROUP

 $LOG\_GROUP = name$ 

ADD\_MESSAGE\_NUMBER = list 1..63 of range 1..32999 DELETE\_MESSAGE\_NUMBER = list 1..63 of range 1..32999

**Parameters** 

LOG \_GROUP (LG)

Specifies the log group changed by this command. This is the log group to which the defined log messages belong. For this release of CDCNET, only one source log group can be defined per DI. Initial value is CATENET.

ADD \_MESSAGE \_NUMBER (AMN)

Specifies one or more log message numbers to be defined for the log group specified. For log messages and their numbers, see the online Diagnostic Messages manual.

DELETE \_MESSAGE \_NUMBER (DMN)

Specifies one or more log message numbers to be cancelled for the log groups specified. For log messages and their numbers, see the online Diagnostic Messages manual.

Responses

Source log group changed.

--WARNING-- No message numbers specified.

--ERROR-- Source log group <name> is not defined.

**Examples** 

change\_source\_log\_group amn=(40,346,500)

Source log group changed.

change\_source\_log\_group dmn=346

Source log group changed.

# CHANGE \_SYSTEM (CHAS) DI Configuration Procedure/NETOU Command

#### Purpose

Changes the value of several parameters on the DEFINE\_SYSTEM command. Changes memory and buffer allocation boundaries for a DI's memory management functions. Changes whether the system broadcasts IS-IS routing protocol data units or provides the catenet master clock through the Independent Clock ME. Changes the maximum number of recoveries before resetting the DI.

For DIs connected to a NOS host, this command also provides the master clock for the catenet through the Independent Clock ME. Finally, the command changes the maximum number of recoveries allowed before resetting the DI.

If CHANGE\_SYSTEM is included in a DI configuration procedure, a DEFINE\_SYSTEM command must precede it. Using NETOU, however, you can enter a CHANGE\_SYSTEM command for a DI that does not have a DEFINE\_SYSTEM command in its configuration file.

All changes except for the DATA\_BUFFER\_SIZE and RESERVED\_ SYSTEM\_SPACE become effective immediately. Changes for these parameters become effective at the next system load. All changes remain in effect when a DI is reloaded, and stay in effect until you change them again.

#### **Format**

## CHANGE\_SYSTEM

DATA\_BUFFER\_SIZE = 64..2304
BUFFER\_BOUNDARY\_PERCENTAGE = list 1..3 of 1..99
MEMORY\_BOUNDARY\_PERCENTAGE = list 1..3 of 1..99
MEMORY\_MANAGER\_PERIOD = 1..10
RESERVED\_SYSTEM\_SPACE = 1000..32768
STANDARD\_STACK\_SIZE = 2048..8192
DEFAULT\_CHANNEL\_TRUNK = name
ROUTING\_SYSTEM = boolean
CLOCKING\_SYSTEM = boolean
MAXIMUM\_RECOVERIES = 0..255
COMPRESS\_DUMP = boolean

#### Parameters

## DATA \_BUFFER \_SIZE (DBS)

Size, in bytes, of the system data buffers. The value of this parameter is stored in battery-backed non-volatile memory and the effects are not realized until a reset other than a power-on reset occurs.

The actual buffer size saved is adjusted to be a multiple of a descriptor buffer. The following table defines the actual buffer sizes generated for ranges of entered data buffer size values.

DBS Value	Buffer Size	DBS Value	Buffer Size
6470	68	11731210	1208
71108	106	12111248	1246
109146	144	12491286	1284
147184	182	12871324	1322
185222	220	13251362	1360
223260	258	13631400	1398
261298	296	14011438	1436
299336	334	14391476	1474
337374	372	14771514	1512
375412	410	15151552	1550
413450	448	15531590	1588
451488	486	15911628	1626
489526	524	16291666	1664
527564	562	16671704	1702
565602	600	17051742	1740
603640	638	17431780	1778
641678	676	17811818	1816
679716	714	18191856	1854
717754	752	18571894	1892
755792	790	18951932	1930
793830	828	19331970	1968
831868	866	19712008	2006
869906	904	20092046	2044
907944	942	20472084	2082
945982	980	20852122	2120
9831020	1018	21232160	2158
10211058	1056	21612198	2196
10591096	1094	21992236	2234
10971134	1132	22372274	2272
11351172	1170	22752304	2310

Default is 144 for a DI with less than 4 megabytes of SMM and 524 for an ICA-II with 4 or more megabytes of SMM (set at power-up but can be altered if this parameter is specified).

## BUFFER \_BOUNDARY \_PERCENTAGE (BBP)

Percentages of available buffers corresponding to boundaries between different states of DI buffer availability. The DI dynamically maintains the state of available buffers. The four defined buffer states are: GOOD, FAIR, POOR, and CONGESTED.

Specify a list of three integers that specify the three boundaries between the four buffer states. The first value defines the boundary value between GOOD and FAIR; the second value defines the boundary between FAIR and POOR; the third value defines the boundary between POOR, and CONGESTED. Values must be listed from highest value to lowest, and differ by at least 5.

# MEMORY\_BOUNDARY\_PERCENTAGE (MBP)

Percentages of available memory that correspond to boundaries between different states of DI memory availability. The DI dynamically maintains the state of available memory. The four defined memory states are: GOOD, FAIR, POOR and CONGESTED.

Specify a list of three integers that specify the three boundaries between the four memory states. The first value defines the boundary value between GOOD and FAIR; the second value defines the boundary between FAIR and POOR; the third value defines the boundary between POOR and CONGESTED. Values must be listed from highest to lowest, and differ by at least 5.

## MEMORY\_MANAGER \_PERIOD (MMP)

Interval, in seconds, that the DI memory manager executes to maintain the DI buffer and memory state.

# RESERVED \_SYSTEM \_SPACE (RSS)

Number of bytes to be reserved in the free memory pool for executive internal allocations. If specified as an odd value, this parameter is rounded up to the next even value.

# STANDARD \_STACK \_SIZE (SSS)

Size, in bytes, of the task's stack size when the initiator of the task does not specify a stack size to the executive. If specified as an odd value, this parameter is rounded to the next even value.

# DEFAULT\_CHANNEL \_TRUNK (DCT)

Specifies the default channel trunk to be used for the configuration of the NOS Network Products interface, gateways, and network management entities that use NOS services. If a default channel trunk is not specified and the DI was loaded across an MCI interface, the trunk over which the DI was loaded becomes the default channel trunk. If a default channel trunk is not specified and the DI was not loaded across an MCI interface, the default channel trunk for the DI is not defined.

## ROUTING\_SYSTEM (RS)

This parameter is used only in DIs that are supported by NOS hosts. For this release of CDCNET, the feature that uses this parameter is not supported, and the value of this parameter is always FALSE.

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## CLOCKING \_SYSTEM (CS)

Indicates that this DI is to contain the master clock that specifies the date and time for the network. All other DI clocks set their date and time according to this master clock. For DIs connected to a NOS host, there must be only one clocking system DI defined in the catenet with CLOCKING\_SYSTEM=TRUE. For DIs supported by NOS/VE hosts, this parameter is not needed, since the DIs obtain the master clock from the NOS/VE host rather than from a clocking system DI. The value of this parameter for an MDI/MTI connected to a NOS/VE host should be FALSE. This parameter is illegal for an ICA-II system.

## MAXIMUM \_RECOVERIES (MR)

Specifies the maximum number of task recoveries allowed in a 60-minute period before the DI is reset.

## COMPRESS\_DUMP (CD)

Requests a compressed dump (omits free memory and buffers) of DI memory. Possible parameter values are YES and NO.

## Responses

Change of system accepted.

- --WARNING-- Change of system accepted. System was not the master clock.
- --WARNING-- Change of system accepted. System was already the master clock.
- --WARNING-- Change of system accepted. Power on reset <P1> used, please correct.
- --ERROR-- Clocking system can not be specified for an ICA II system.
- --ERROR-- Buffer\_boundary\_percentages values not decreasing or do not differ by 5. The buffer boundary percentages are = (<P1>,<P2>,<P3>).
- --ERROR-- Memory\_boundary\_percentages values not decreasing or do not differ by 5. The memory boundary percentages are = (<P1>,<P2>,<P3>).
- --ERROR-- System is not yet defined.
- --ERROR-- There is already a master clock in catenet. Network Id: xxxxxx, System Id: xxxxxxxxxxx.
- --FATAL-- The system could not be started as master clock.

#### Remarks

Proceed with caution if you use values other than the default values for any of the memory management parameters (DATA\_BUFFER\_SIZE through STANDARD\_STACK\_SIZE). Changing these values may improve system performance, but can significantly degrade performance as well.

#### Examples

change\_system mbp=(70,80,90)

Change of system accepted.

# CHANGE \_TCP\_INTERFACE (CHATI) NETOU Command

#### Purpose

Changes the operational parameters for TCP (DOD's Transmission Control Protocol). Changed values that are negotiated at the beginning of a connection only affect new connections. All other changes occur immediately for all connections. Only parameters that are specified by this command are changed.

#### **Format**

## CHANGE\_TCP\_INTERFACE

ACCEPT\_STRATEGY = keyword value ACK\_PERCENTAGE = 0..100 MAX\_BUFFERS = 1..65535 MAX\_SEGMENT\_SIZE = 1..4096 MAX\_CONNECTIONS = 0..512 or INFINITE QUIET\_TIME = 0..10000 RETRANSMIT\_STRATEGY = keyword value RETRANSMIT\_TIME = 0..65535 SECURITY\_CHECKING = keyword value TIME\_TO\_LIVE = 0..255 SYN\_ACK\_TIME = 2..10000

#### **Parameters**

# ACCEPT\_STRATEGY (AS)

Specifies the TCP segment accept strategy to be used. The following keyword values are allowed:

Keyword Value	Description
IN_ORDER (IO)	Segments are accepted only in the exact order they are expected. All other segments are discarded. Using this parameter may cause performance degradation and increase the number of retransmitted segments.
IN_WINDOW (IW)	Segments are accepted if they fall within the current TCP window. All other segments are discarded.

# ACK\_PERCENTAGE (AP)

Specifies the percentage of the receive window that must be full before an acknowledgment is issued.

## MAX\_BUFFERS (MB)

Specifies the maximum number of data bytes that TCP holds for a connection for both directions of travel.

## MAX\_SEGMENT\_SIZE (MSS)

Specifies the maximum segment size in bytes to be negotiated for each new connection.

# MAX\_CONNECTIONS (MC)

Specifies the maximum number of simultaneous TCP connections. If INFINITE is entered, no restriction is placed on the number of connections.

## QUIET\_TIME (QT)

Specifies the number of seconds that TCP must wait, after a connection has closed, before a connection with the same source and destination socket addresses can be opened again.

## RETRANSMIT\_STRATEGY (RS)

Specifies the TCP segment retransmission strategy to be used. The following keyword values are allowed:

Keyword Value	Description
BATCH (B)	All unacknowledged segments are retransmitted when the retransmission timer expires.
FIRST_ONLY (FO)	Only the first segment of a sequence of unacknowledged segments is retransmitted when the retransmission timer expires.
ADAPTIVE (A)	Each connection starts in FIRST_ONLY mode. If a subsequent retransmission sequence causes TCP to perform batch retransmission as a series of retransmissions, then TCP switches to BATCH mode. This case detects the instance where the peer TCP is using an IN_ORDER accept strategy.

## RETRANSMIT\_TIME (RT)

Specifies the initial number of seconds that TCP should wait for an acknowledgment before retransmitting a data segment. This value changes for an active connection as the actual round-trip time is learned.

## SECURITY\_CHECKING (SC)

Specifies the security checking to be performed on all segments. The following keyword values are allowed:

Keyword Value	Description
NONE (N)	The security option supplied in IP datagrams is ignored.
USER_SPECIFIED (US)	The security option specified by the upper layer protocol in the passive or active connect request establishes the security level of the connection.
LEVEL_U (LU)	All connections must be at security level UNCLASSIFIED.

Keyword Value	Description
LEVEL_C (LC)	All connections must be at security level CONFIDENTIAL.
LEVEL_E (LE)	All connections must be at security level EFTO.
LEVEL_M (LM)	All connections must be at security level MMMM.
LEVEL_P (LP)	All connections must be at security level PROG.
LEVEL_R (LR)	All connections must be at security level RESTRICTED.
LEVEL_S (LS)	All connections must be at security level SECRET.
LEVEL_T (LT)	All connections must be at security level TOP SECRET.

If a security level is specified, all connections and all segments received on a connection must match that security level. Any data segments that do not match the security level for a connection are discarded.

## TIME \_TO\_LIVE (TTL)

Specifies the Internet Protocol (IP) time-to-live field used by TCP. This is a hop count that is decremented at each gateway traversed by a datagram. When the count in a datagram reaches zero, the datagram is discarded to prevent looping.

## SYN\_ACK\_TIME (SAT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgment of the initial SYN segment. The connection is aborted at timeout. A SAT time too small can cause connection disconnects before the remote host has time to respond. A large SAT time can cause users to wait long periods of time for an unavailable host. Default is 60 seconds.

### Responses

TCP options changed.

--WARNING-- Maximum number of connections cannot be changed. The maximum number of connections must be greater than or equal to the number of active connections. If other parameters have been specified, they have been changed.

-- ERROR-- TCP is not defined.

#### Examples

change\_tcp\_interface accept\_strategy=in\_window ..
ack\_percentage=75 max\_buffers=512 max\_connections=INFINITE

TCP options changed.

# CHANGE\_TELNET\_SERVER (CHATS) NETOU Command

### Purpose

Changes the operational parameters of a particular Telnet server. The original values were previously specified by the ADD\_TELNET\_SERVER command.

### NOTE

Changes to the TDP, TUP, PFO, ION, and VU parameters take effect with new connections to the gateway but do not affect existing connections. All other changes take effect for existing connections as well.

#### **Format**

## CHANGE\_TELNET\_SERVER

SERVER\_NAME = name

TERMINAL \_DEFINITION \_PROCEDURE = name or NONE
TERMINAL \_USER \_PROCEDURE = name or NONE
PROCEDURE \_FILE \_OPTION = IP \_ADDRESS \_CONCATENATION
or none
CONNECTION \_CONNECT \_TIMEOUT = 20..1000 or INFINITE

CONNECTION \_CONNECT\_TIMEOUT = 20..1000 or INFINITE

CONNECTION \_DISCONNECT\_TIMEOUT = 0..1000 or INFINITE

USER \_CONNECTION \_LIMIT = 1..16

INITIAL \_OPTION \_NEGOTIATION = list 0..3 of keyword or NONE

INITIAL \_OPTION \_NEGOTIATION = list 0..3 of keyword or NONE VALIDATE \_USERS = boolean

 $TCP\_TIMEOUT = 0..65535$  or INFINITE

#### **Parameters**

# SERVER\_NAME (SN)

Specifies the name of the Telnet server to be changed.

# TERMINAL \_DEFINITION \_PROCEDURE (TDP)

Specifies the TDP automatically executed for all users when they first access this Telnet server. NONE specifies that no TDP is to be automatically executed.

# TERMINAL \_USER \_PROCEDURE (TUP)

Specifies the TUP automatically executed for all users when they first access this Telnet server. NONE specifies that no TUP is to be automatically executed. This parameter can only be used when the TDP parameter has a value of NONE.

## PROCEDURE \_FILE \_OPTION (PFO)

Specifies one of two options for qualifying the procedure name specified by either the TDP or TUP parameter. Specifying IP\_ADDRESS\_ CONCATENATION causes the remote IP address identified within the incoming connection to be concatenated with the name specified by either the TDP or TUP in effect for this server. If neither a TDP nor TUP is in effect for this server, this parameter is ignored. NONE selects no concatenation.

### CONNECTION \_CONNECT\_TIMEOUT (CCT)

Defines how much time the Telnet user has to create the first \$input/\$output connection. If no connection is established within that time, the Telnet connection is terminated. INFINITE indicates an infinite time. The timer has a precision of +/-2 seconds.

# CONNECTION \_DISCONNECT \_TIMEOUT (CDT)

Defines how much time the Telnet user has to establish a new \$input/\$output connection after the last such connection has been disconnected. If no new connection is established within that time, the user's connection is terminated. INFINITE indicates an infinite time.

## USER \_CONNECTION \_LIMIT (UCL)

Defines the maximum number of interactive \$input/\$output connections allowed at any one time by a Telnet user.

## INITIAL \_OPTION \_NEGOTIATION (ION)

Specifies the set of Telnet options to be negotiated (transmitted) by this Telnet server during the initial startup of all Telnet connections. Any subset of the keywords; WILL\_SGA, WILL\_ECHO, and DO\_SGA may be specified or the single keyword NONE may be specified. A list containing the keyword NONE is treated as if NONE were the only keyword specified. The keyword NONE specifies that no Telnet option negotiation is to be initiated by this Telnet server.

## VALIDATE \_USERS (VU)

Specifies if the Telnet users accessing this Telnet server are validated when user validation is enabled by the DEFINE\_USER\_VALIDATION command. If VU is TRUE, users are validated when validation is enabled.

# TCP\_TIMEOUT (TT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgment of data transmission. If an acknowledgment is not received within the specified period, TCP aborts the connection. Entering a small value (less than a few seconds) may cause frequent and unnecessary loss of service during periods of network congestion. Entering a large value may cause users to wait a long time after the host or network has failed. If you enter INFINITE, the connection will not time out. The default value is 300 seconds.

Responses TELNET server < server\_name > is changed.

--WARNING-- TELNET server <server\_name> was not found.

Examples change\_telnet\_server server\_name = arhnet..

user\_connection\_limit = 5 validate\_users = TRUE

TELNET server ARHNET is changed.

# CHANGE \_TELNET\_SERVICE \_NAME (CHATSN)

Purpose Changes the name of the Telnet service used when accessing Telnet from

this DI. This service is accessed when a NOS/VE host application has issued a VTP Create CDCNET Connect request to a Telnet service. This is done, for example, when a terminal user executes the CREATE\_TELNET\_

CONNECTION (TELNET) command on a NOS/VE system.

Format CHANGE\_TELNET\_SERVICE\_NAME

SERVICE\_NAME = name

Parameters SERVICE\_NAME (SN)

Specifies the name of the Telnet service to be used when accessing Telnet from this DI for the situations described above. The name must be the title of a User Telnet Gateway configured in the network. The default prior to

an explicit CHANGE\_TELNET\_SERVICE\_NAME is TELNET.

Responses Telnet service name is changed to <service\_name>.

--ERROR-- Telnet service name <service\_name> is already defined.

CHANGE\_TELNET\_SERVICE\_NAME (CHATSN)

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# CHANGE\_USER\_TELNET\_GW (CHAUTG) NETOU Command

## Purpose

Changes operational parameters of a user TELNET gateway. The original values for these parameters were defined by the DEFINE\_USER\_ TELNET\_GW command. Any changes specified by this command affect only new connections to the gateway; existing connections are not affected.

#### Format

CHANGE\_USER\_TELNET\_GW
GATEWAY\_NAME = name

IP\_ADDRESS = list 4 of 0..255

TITLE = list 1..15 of name

TRANSLATION\_DOMAIN = CATENET

MAX\_CONNECTIONS = 0..65535 or INFINITE

SOURCE\_IP\_ADDRESS = list 4 of 0..255

TCP\_PORT\_NUMBER = 0..65535

TCP\_ALLOCATE\_SIZE = 0..2147483647

TCP\_TIMEOUT = 0..65535

INFINITE

INACTIVITY\_TIMEOUT = 0..65535

#### **Parameters**

## GATEWAY\_NAME (GN)

The logical name of the user TELNET gateway used in subsequent commands that reference the gateway.

## IP\_ADDRESS (IA)

The IP address of the host which provides the TELNET interactive service. This user TELNET gateway establishes a connection using this IP address as the destination address. The format is similar to the decimal octet convention used by the TCP/IP community, except that the periods are replaced with commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

## TITLE or TITLES (T)

Specifies the title(s) by which this gateway service can be accessed. For example, this is the name that CDCNET terminal users supply in the CREATE\_CONNECTION command.

## TRANSLATION \_DOMAIN (TD)

Specifies the portion of the CDCNET catenet that can access this service.

## MAX\_CONNECTIONS (MC)

Specifies the maximum number of simultaneous connections to be supported by the gateway. If INFINITE is entered, there is no restriction to the number of connections allowed.

## SOURCE \_IP\_ADDRESS (SIA)

Specifies the IP address of the source host to be used by this gateway. The format is similar to the decimal octet convention used by the TCP/IP community, except the periods are replaced with commas and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

## TCP\_PORT\_NUMBER (TPN)

Specifies the TCP port number to be used by the gateway. User TELNET issues a TCP active\_connect request using the well-known port for the destination port.

## TCP\_ALLOCATE \_SIZE (TAS)

Specifies the amount of data that the gateway queues for each connection. Larger values may improve user response time, especially for PC users (with a standard protocol such as XMODEM), but can increase the number of instances of DI congestion.

## **CAUTION**

Specifying this value is discouraged, and should be done with caution, as poor network service results.

## TCP\_TIMEOUT (TT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgment of data transmission. If an acknowledgment is not received within the specified period, TCP aborts the connection. A small value (less than a few seconds) might cause frequent and unnecessary loss of service during periods of network congestion. A large value might leave users waiting a long period of time after a host or network has failed. If INFINITE is entered, the connection never aborts.

# INACTIVITY\_TIMEOUT (IT)

Specifies the interval (in seconds) between inactivity checks. If a connection has been idle for the specified time, the gateway sends a TELNET status request to the remote TELNET to determine if the connection is still usable.

Responses

User TELNET gateway < gateway \_name > is changed.

--ERROR-- User TELNET gateway <gateway\_name> is not defined.

Examples

change\_user\_telnet\_gw gateway\_name=gw\_to\_vax ..
title=(telnet\_vax, telnet\_unix) max\_connections=10

User TELNET gateway GW\_TO\_VAX is changed.

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This chapter provides complete descriptions of all CDCNET DEFINE commands used for network configuration and operations activities. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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# DEFINE\_BOOT\_DEFAULTS (DEFBD) Exception List Command

#### Purpose

Sets the default software version and dump criteria for DIs without a specific exception list entry. This command must be the first command in the exception list and cannot be omitted. This command also specifies default values for DEFINE\_EXCEPTION\_SYSTEM command parameters having the same name.

The command is valid only in an exception list. Do not use this command in a DI configuration procedure.

**Format** 

DEFINE\_BOOT\_DEFAULTS
DEFAULT\_VERSION = 0..0FFFF(16)
DELETE\_DUMP\_ON\_ERROR = list 1..10 of 0..0FF(16)

#### **Parameters**

# DEFAULT\_VERSION (DV)

Version number of the CDCNET object library and boot file to load into DIs. This value consists of one through four hexadecimal digits. Any version number that starts with an alphabetic character must have a leading zero when it is entered in the exception list. The SET\_VERSION\_LEVEL installation procedure requires the abbreviated form (DV) of this parameter (see Remarks).

# DELETE \_DUMP\_ON \_ERROR (DDOE)

List of error conditions (besides power-on reset) that do not cause a DI to dump its memory before loading. Specify the error conditions as one- or two-digit hexadecimal numbers. Default is to dump the DI before loading for all conditions but power-on reset (reset code 00(16)) and the KILL\_SYSTEM command with the DUMP parameter set to NO (reset code 33(16)).

## Remarks

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Two CDCNET software items are assigned a version number:

- CDCNET software release. This version number is embedded in the CDCNET software and cannot be changed by a network administrator.
- CDCNET object library and boot file. This version number is used for the DEFAULT\_VERSION parameter value on this command. It specifies the boot and object library to load into a DI.

To allow the SET\_VERSION\_LEVEL installation procedure to alter the default version level (see NOS Installation handbook and CDCNET Installation section of the NOS/VE Software Release Bulletin), use the abbreviated form of the DEFAULT\_VERSION parameter (DV=vvvv(16)) where vvvv is the software version level). Also, the NOS permanent file name of the exception list must be ELIST. The SETVL procedure does not alter entries in the DEFINE\_EXCEPTION\_SYSTEM command.

On NOS, this command has no effect for host-connected DIs (MDIs and MTIs). For host-connected DIs, you must use the INITDCN file described in the NOS Installation handbook.

# Examples

This example establishes version 0403 as the default software version to load.

define\_boot\_defaults dv=0403(16)

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# DEFINE \_CHANNEL \_TRUNK (DEFCT) DI Configuration Procedure/NETOU Command.

Purpose

Defines the channel level interface to a NOS host.

## NOTE

Do not use this command for an ICA-II or from a DI to a NOS/VE host. Instead, use DEFINE\_VE\_INTERFACE, described later in this chapter.

#### **Format**

# DEFINE\_CHANNEL\_TRUNK

SLOT = 0..7TRIINK NAME =

 $TRUNK\_NAME = name$ 

 $UPLINE \_MESSAGE \_TIMEOUT = 2..64$ 

 $CHANNEL\_TIMEOUT = boolean$ 

## Parameters

## SLOT (S)

Board slot number of the MCI board.

If a DI has only one MCI, this parameter is optional. If a DI has more than one MCI, this parameter is required.

## TRUNK\_NAME (TN)

Logical name of the channel trunk. The default name is constructed using the SLOT parameter, as in \$MCI7.

# UPLINE \_MESSAGE \_TIMEOUT (UMT)

This parameter is no longer in use. If a value is specified, it is ignored.

# CHANNEL \_TIMEOUT (CT)

How MCI software handles host peripheral processor (PP) interruptions. This parameter is intended for use by customers during joint software development with Control Data. The following values are allowed:

Value	Description
TRUE	MCI software detects when a host PP stops operating, downs the channel interface, and attempts recovery.
FALSE	MCI software does not detect when a host PP stops operating. Specify FALSE only when debugging host PP software.

Default is TRUE.

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#### Responses

CHANNEL trunk < trunk \_name > defined.

- --ERROR-- Trunk name <trunk\_name> already defined.
- --ERROR-- Board slot xx does not contain a CHANNEL board.
- --ERROR-- The Device Interface does not contain a CHANNEL board.
- --ERROR-- The Device Interface contains more than one CHANNEL board -- the slot must be specified.
- --ERROR-- Specified CHANNEL board is not on.
- --ERROR-- Specified CHANNEL board is already in use.
- --ERROR-- TRUNK < name > is the boot source.
- <Parameter> cannot be redefined.
- --ERROR-- Define \_channel \_trunk can not be executed in an ICA II system.
- --FATAL-- Not enough memory is currently available for required table space.

#### Remarks

If this command is performed for the channel trunk over which the DI was loaded, it redefines the trunk with the specified options. To redefine the channel trunk over which the DI was loaded, this command must be in the configuration file. During reconfiguration, you can provide a new TRUNK\_NAME. However, we recommend not changing the CHANNEL\_TIMEOUT parameter.

MCIs in an MDI should always be placed in the highest slot position(s) in the MDI/MTI to ensure MPB provides correct priority of service.

#### Examples

define\_channel\_trunk slot=7,trunk\_name=channel\_trunk\_2

CHANNEL trunk channel\_trunk\_2 defined.

# DEFINE \_DEVICE \_OUTCALL \_SERVICE (DEFDOS) (NOS/VE Only)

# DI Configuration Procedure/NETOU Command

#### **Purpose**

Installs the Device Outcall service in a DI. Use this command in the configuration files of all DIs with devices that can receive connections from host applications.

## NOTE

In future releases, this command will no longer be supported. You should start using the DEFINE\_OUTCALL\_GATEWAY\_STATUS command as soon as possible.

### **Format**

# DEFINE \_DEVICE \_OUTCALL \_SERVICE

TITLE = name

## Parameters TITLE (T)

Title of the device outcall service. Devices connect to the device outcall service using CREATE\_CONNECTION, with the SERVICE\_NAME parameter equal to this parameter value. Default is DEVICE\_OUTCALL.

### Responses

Device Outcall Service <title> defined and started.

-- ERROR-- Device Outcall Service previously defined.

--FATAL-- Not enough memory is currently available for required table space.

### Remarks

Desktop/VE uses the CDCNET Device Outcall service. DEFINE\_DEVICE\_OUTCALL\_SERVICE is only available for use with Desktop/VE. The default TITLE parameter value (DEVICE\_OUTCALL) must be used.

## Examples

define\_device\_outcall\_service title=device\_out

Device Outcall Service device\_out defined and started.

# DEFINE \_EGP\_PEER (DEFEP) DI Configuration Procedure/NETOU Command

#### Purpose

Configures parameters for a peer Exterior Gateway Protocol (EGP) gateway, in which CDCNET exchanges IP network routing information using the EGP. Normally, EGP reports all known IP networks (residing in the network routing tables) to all its peers. In some cases, a site might want to isolate an IP network from DDN access. This is done using ADD\_EGP\_REPORTED\_NETS.

## NOTE

Defaults for the protocol intervals, timeouts, thresholds, and adjust parameters are recommended by the protocol definition (see RFC 904). Use the defaults unless you have communications problems with a particular EGP peer. Before adjusting parameters, analyze the communications problems, network topology, and the EGP.

### **Format**

# DEFINE \_EGP\_PEER

 $IP\_ADDRESS = list 4 of 0..255$ AUTONOMOUS\_SYSTEM\_NUMBER = 1..65535  $PEER \_RECOVERY = keyword value$  $MINIMUM\_HELLO\_INTERVAL = 1..9999$  $MINIMUM\_POLL\_INTERVAL = 1..9999$  $REQUEST\_CEASE\_INTERVAL = 1..9999$  $HOLD\_UP\_DOWN\_TIMEOUT = 1..9999$  $HOLD\_ACQUISITION\_CEASE\_TIMEOUT = 1..9999$  $ACTIVE\_NEIGHBOR\_UP\_THRESHOLD = 1..9$  $ACTIVE \_NEIGHBOR \_DOWN \_THRESHOLD = 1..9$  $PASSIVE \_NEIGHBOR \_UP\_THRESHOLD = 1..9$  $PASSIVE \_NEIGHBOR \_DOWN \_THRESHOLD = 0..9$  $TRANSMIT\_HELLO\_ADJUST = 1..9999$  $TRANSMIT\_POLL\_ADJUST = 1..9999$  $RECEIVED\_HELLO\_ADJUST = 1..9999$  $RECEIVED\_POLL\_ADJUST = 1..9999$  $TEST\_IP\_NETWORK = boolean$ START = boolean

## **Parameters**

## IP\_ADDRESS (IA)

IP address of the EGP peer with which the neighbor acquisition protocol is exchanged. This IP host address must be on a directly connected wide area network (WAN) defined by DEFINE\_IP\_NET. The format is similar to the decimal octet convention used by TCP/IP, except the periods are replaced with commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

### AUTONOMOUS\_SYSTEM\_NUMBER (ASN)

Autonomous system number of this local network, identifying IP networks this EGP gateway supports. This number is assigned by Stanford Research Institute (SRI).

## PEER \_RECOVERY (PR)

Peer recovery. Values include AUTO, MANUAL, and BACKUP. For a single peer, specify AUTO for backup support or MANUAL for no backup support.

Keyword Value	Description
AUTO (A)	When the start command (START_EGP_PEER) is received for the peer, EGP attempts to acquire the peer. If EGP cannot acquire the peer or loses the peer later, it attempts a BACKUP peer acquisition.
MANUAL (M)	When the start command (START_EGP_PEER) is received for the peer, EGP attempts to acquire the peer. If EGP cannot acquire the peer or loses the peer, it does not attempt a BACKUP peer acquisition.
BACKUP (B)	When the start command (START_EGP_PEER) is received for the peer, the peer is eligible to be acquired if the AUTO peer cannot be acquired or acquisition is lost. When the total active AUTO or MANUAL peers for a network falls below the total started AUTO peers, a BACKUP peer for that network initiates to fill the vacancy.

Default is AUTO.

# MINIMUM \_HELLO\_INTERVAL (MHI)

Minimum interval, in seconds, acceptable between successive HELLO commands. This parameter is the EGP variable P1, the value reported to the EGP peer as the desired minimum interval between HELLO commands received from that peer. Default is 30 seconds.

## MINIMUM \_POLL \_INTERVAL (MPI)

Minimum interval, in seconds, acceptable between successive POLL commands. This parameter is the EGP variable P2, the value reported to the EGP peer as the desired minimum interval between POLL commands received from that peer. Default is 120 seconds.

## REQUEST\_CEASE\_INTERVAL (RCI)

Interval, in seconds, maintained between REQUESTS or CEASE command retransmissions. This is the EGP variable P3. Default is 30 seconds.

## HOLD\_UP\_DOWN\_TIMEOUT (HUDT)

Interval, in seconds, during which state variables are maintained in the absence of responses in the up and down states. This is the EGP variable P4. The interval is normally set to hold information while the peer dumps and restarts. Default is 3600 seconds.

# HOLD\_ACQUISITION\_CEASE\_TIMEOUT (HACT)

Interval, in seconds, during which state variables are maintained in the absence of responses in the acquisition and cease states. This is the EGP variable P5. Default is 120 seconds.

# ACTIVE \_NEIGHBOR \_UP\_THRESHOLD (ANUT)

Neighbor-up threshold used in the active mode of the neighbor reachability algorithm. Default is 3.

# ACTIVE \_NEIGHBOR \_DOWN \_THRESHOLD (ANDT)

Neighbor-down threshold used in the active mode of the neighbor reachability algorithm. Default is 1.

## PASSIVE \_NEIGHBOR \_UP\_THRESHOLD (PNUT)

Neighbor-up threshold used in the passive mode of the neighbor reachability algorithm. Default is 1.

# PASSIVE \_NEIGHBOR \_DOWN \_THRESHOLD (PNDT)

Neighbor-down threshold used in the passive mode of the neighbor reachability algorithm. Default is 0.

# TRANSMIT\_HELLO\_ADJUST (THA)

Increases the interval, in seconds, between successive hello messages transmitted. Lengthening the hello interval can prevent violating the minimum hello interval because of bunching in the net. Default is 10.

# TRANSMIT\_POLL\_ADJUST (TPA)

Increases the interval, in seconds, between successive poll messages transmitted. Lengthening the poll interval can prevent violating the minimum poll interval because of bunching in the net. Default is 20.

## RECEIVED\_HELLO\_ADJUST (RHA)

Specified in seconds, this value is subtracted from the incoming hello interval in request or confirm messages. The result is the minimum acceptable interval between received hello messages. Default is 5 seconds.

# RECEIVED\_POLL\_ADJUST (RPA)

Specified in seconds, this value is subtracted from the incoming poll interval in request or confirm messages. The result is the minimum acceptable interval between received poll messages. Default is 15 seconds.

# TEST\_IP\_NETWORK (TIN)

Used only for testing. Normally, EGP peers must connect to the same IP network. This parameter configures a peer on a remote network. That is, it allows the peer to reside on an IP network not directly connected to the local EGP. Values include TRUE and FALSE. If the parameter is TRUE, the IP\_ADDRESS parameter can be any IP network address and is not checked for an address directly connected to the local EGP. Default is FALSE.

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## START (S)

Whether or not the EGP gateway starts after configuration. Values are TRUE and FALSE. If START is TRUE and PEER\_RECOVERY is either AUTO or MANUAL, EGP attempts peer acquisition immediately. If START is TRUE and PEER\_RECOVERY is BACKUP, peer acquisition may be started if one of the other peer acquisitions fails. If START is FALSE, no action is taken for this peer definition until START\_EGP\_PEER is received. Default is TRUE.

## Responses

EGP Gateway Peer <ip\_address> is defined and started.

EGP Gateway Peer <ip\_address> is defined.

- --ERROR-- EGP Gateway Peer <ip\_address> is already defined.
- --ERROR-- EGP Gateway Peer <ip\_address> is not on a directly connected IP Network.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_egp\_peer ip\_address=(10,61,0,2) ..
autonomous\_system\_number=78

EGP Gateway Peer 10,61,0.2 is defined and started.

# DEFINE \_ETHER \_NET (DEFEN) DI Configuration Procedure/NETOU Command

Purpose

Configures a CDCNET Ethernet network solution using a previously defined Ethernet trunk. An "unable to start" error leaves the network defined but not started.

**Format** 

DEFINE\_ETHER\_NET

TRUNK\_NAME = name

 $NETWORK_ID = 1..0FFFF(16)$ 

NETWORK\_NAME = name COST = 0..7FFFFFFF(16)

 $RELAY\_ALLOWED = boolean$ 

MULTICAST\_NETWORK = boolean

ROUTING\_INFO\_NETWORK = boolean

START = boolean

ARCHITECTURE \_TYPE = list 1..2 of keyword value

 $OUTPUT\_QUEUE\_LIMIT = 10000..500000$ 

INCOMING\_SERVICE\_ACCESS = list 1..11 of keyword value OUTGOING\_SERVICE\_ACCESS = list 1..11 of keyword value

#### **Parameters**

## TRUNK\_NAME (TN)

Logical name of the Ethernet trunk used for the network solution. The Ethernet trunk with this name must be configured by DEFINE\_ETHER\_TRUNK before this command executes.

## NETWORK\_ID (NI)

CDCNET network identifier of the Ethernet network solution. This number must be unique within the catenet.

## NETWORK \_NAME (NN)

Logical name of the network solution; used in subsequent commands referring to the network solution. The default name is constructed from the NETWORK\_ID parameter, using the format \$NET\_xxxxx, where xxxxx is the network ID expressed in decimal. For example, a network ID of 200 results in a default name of \$NET\_200.

### COST (C)

Relative cost of the network solution as a path for routing data through the network. The default cost of an Ethernet trunk is 0A(16), the cost of a 10 M byte trunk. If the cost specified is greater than 0FFFF(16), 0FFFF(16) is used for the COST parameter value for compatibility reasons.

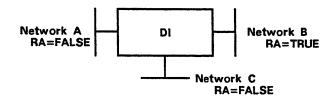
CDCNET routing uses cost to determine the least-cost routes for interconnecting networks. If multiple paths are available, the least-cost path is used. As a network becomes congested, its cost increases. It is extremely rare for an Ethernet network solution to become congested.

## RELAY\_ALLOWED (RA)

Whether or not relay is allowed through this network solution. Values are TRUE, relay allowed; and FALSE, relay not allowed. Default is TRUE.

If RA is TRUE, the DI relays traffic between this network and other connected networks regardless of the definition of the other networks. If RA is FALSE, the DI still relays traffic between this network and any connected networks defined with RA=TRUE. If RA is FALSE, the DI does not relay traffic between this network and other connected networks defined with RA=FALSE unless no other nonrestricted route exists between the networks.

The following example illustrates these rules.



Relay Between:	Allowed/Not Allowed:
Network A and Network B	Allowed (RA is TRUE for Network B).
Network A and Network C	Not allowed (RA is FALSE for both Network A and Network C).
Network B and Network C	Allowed (RA is TRUE for Network B).

## MULTICAST\_NETWORK (MN)

Whether or not the network solution is a multicast network. A multicast network supports sending a message to more than one device at a time. Values are TRUE and FALSE. Default is TRUE.

# ROUTING\_INFO\_NETWORK (RIN)

Whether or not the network solution carries CDCNET routing information. Routing information pertains both to the proprietary CDCNET IS-IS routing protocol, as well as the ES-IS routing protocol. If RIN is TRUE, routing information describing all networks to which this system connects is sent over the network solution. If RIN is FALSE, routing information is not sent by this system over the network solution. This system appears unconnected to any network other than this network solution. Default is TRUE.

## START (S)

Whether or not the network solution starts after configuration. Values are TRUE, start; and FALSE, do not start. Default is TRUE.

## ARCHITECTURE \_TYPE (AT)

This parameter is no longer supported. Specification is valid but the value is ignored.

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# OUTPUT\_QUEUE\_LIMIT (OQL)

Maximum data, in bytes, retained in the output queue for the network solution if the DI's operating system buffer queue state is poor or worse. If messages must be discarded, newer output messages are discarded first.

Default depends on network cost (see COST parameter). If the cost is 6FA(16) or more, default is 30000 bytes. Otherwise, default is 60000 bytes.

# INCOMING \_SERVICE \_ACCESS (ISA)

Specifies which services may be accessed coming in via the network solution. The keyword values are:

Keyword Value	Description
ALL	All services are allowed.
NONE	No services are allowed.
application	Any service not identifiable by keyword batch_support, interactive, file_transfer, or network_management.
batch_support	Any batch input and output services are allowed. This includes batch control facility, batch job submittal, and batch output.
interactive	All interactive services are allowed. Interactive service supports terminal user access. Specifying this keyword is the same as specifying all of the following interactive service keywords: nos_interactive, passthrough, t_passthrough, user_telnet, x25_terminal_gw, and ve_interactive.
nos_interactive	All interactive services provided by NOS mainframes are allowed.
passthrough	All site-defined passthrough services are allowed. A site-defined passthrough service is provided when a passthrough title is created during the execution of a Terminal User Procedure (TUP) when a line is activated. This service allows asynchronous interactive devices to make connections to passthrough titles of this type through asynchronous ports and exchange information using CDCNET's transparent data feature.

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Keyword Value	Description
t_passthrough	All user-defined passthrough services are allowed. A user-defined passthrough service is provided when an interactive terminal user creates a connection to the interactive passthrough server, and defines a passthrough title either by entering the required commands manually or by executing a Terminal User Procedure (TUP) via the DO command on the \$CDCNET_COMMAND connection. This service allows asynchronous interactive devices to make connections to passthrough services of this type through asynchronous ports and exchange information using CDCNET's transparent data feature.
user_telnet	All TELNET services are allowed. User TELNET is an interactive service which provides CDCNET terminal users with access to the interactive services of remote hosts on a TCP/IP network.
x25_terminal_gw	All X.25 terminal services are allowed. The X.25 terminal gateway is an interactive service which provides CDCNET asynchronous terminal users with access to the interactive services of remote hosts on an X.25 network.
ve_interactive	All interactive services provided by NOS/VE mainframes are allowed.
file_transfer	All QTF/PTF file transfer services are allowed. File transfer services support user file (PTF) and queue file transfers (QTF).
network_management	All network alarm, clock, command, file, and log services are allowed.
Default is ALL.	•
OUTGOING _SERVICE _ACCE	SS (OSA)
Specifies which services may be solution. See the ISA paramete	e accessed going out via the network r for the keyword values.
Ethernet network < network_n	ame > defined for trunk < trunk_name >.
Ethernet network < network_n < trunk_name >WARNING The 3A Comman waiting for response from SSR.	

Please check network status for completion of request.

Responses

- --ERROR-- Network <network\_name> already defined for trunk <trunk\_name>.
- --ERROR-- Trunk <trunk\_name> is not defined.
- --ERROR-- Trunk <trunk\_name> is not an ETHERNET trunk.
- --ERROR-- Network name < network \_name > already defined.
- --ERROR-- Network id <network\_id> already defined.
- --ERROR-- Trunk <trunk\_name> is down. Unable to start network <network\_name>.
- --ERROR-- Trunk <trunk\_name> is off. Unable to start network <network\_name>.
- --ERROR-- NETWORK < name > is the boot source. < Parameter > cannot be redefined.
- --ERROR--Network <network\_name> already defined for trunk <trunk\_name> by the boot source.

  Network id is <network\_id>.

  The command network id is <network\_id>.
- Please reenter the command with correct network id.
- --FATAL-- Not enough memory is currently available for required table space.
- --FATAL-- Unable to start task <entry\_point\_name>.
- --FATAL-- Stream service error. The device manager did not accept a function for the ESCI board.
- --FATAL-- Stream service error. Unable to initialize ESCI board.

#### Remarks

This command is required only in DIs configured with an Ethernet network solution. It is not required in DIs booted over the Ethernet trunk. If this command is for the Ethernet trunk over which the DI boot was received, it redefines the network with the specified options. To redefine the Ethernet network over which the DI is booted, this command must be in the configuration file. Currently, redefinable options are:

NETWORK\_NAME
COST
RELAY\_ALLOWED
MULTICAST\_NETWORK
ROUTING\_INFO\_NETWORK
OUTPUT\_QUEUE\_LIMIT
INCOMING\_SERVICE\_ ACCESS
OUTGOING\_SERVICE\_ACCESS.

#### Examples

In this example, an NDI links two Ethernet network solutions (figure 6-1). Assume that service access between the two networks must be limited to the following:

- QTF/PTF file transfers in either direction.
- Interactive service in either direction.
- Host\_1 provides network management and batch support for both networks. However, Host\_2 provides those services only for ESCI\_ Net\_2.

Add the following to the configuration file for NDI\_1:

```
define_ether_net..
    trunk_name=esci_trunk_1,network_name=esci_net_1..
    network_id=1..
    outgoing_service_access=(batch_support,file_transfer,interactive..
        network_management)..
    incoming_service_access=(file_transfer,interactive)

define_ether_net..
    trunk_name=esci_trunk_2,network_name=esci_net_2..
    network_id=2
```

Outgoing and incoming service access parameters are not included for esci\_net\_2 so service access defaults to ALL.

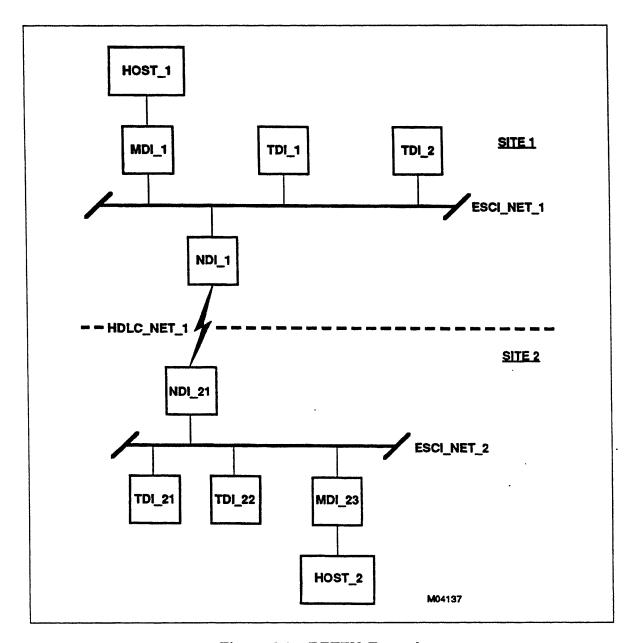


Figure 6-1. DEFEN Example

# DEFINE \_ETHER \_TRUNK (DEFET) DI Configuration Procedure/NETOU Command

### Purpose

Prepares an Ethernet cable to serve as a CDCNET trunk. Ethernet trunks used to load DIs are predefined by DI software. Executing this command for an already-defined trunk results in an error message. If a DI contains only one Ethernet trunk, you can omit this command from the DI's system configuration procedure, since the DI determines information required to define the trunk by the DI load process.

#### **Format**

DEFINE\_ETHER\_TRUNK

SLOT = 0..7 TRUNK\_NAME = name MAX\_FRAME\_SIZE = 132..1514 INTERFRAME\_SPACING = 0..255

## **Parameters**

SLOT (S)

DI board slot number containing the Ethernet Serial Channel Interface (ESCI) board. If a DI has only one ESCI board, this parameter is optional. If a DI has more than one ESCI board, this parameter is required.

## NOTE

Do not use this parameter for an ICA-II.

# TRUNK\_NAME (TN)

Logical name of the trunk. The default name is derived from the SLOT parameter, as in \$ESCI3. For an ICA-II board, the default trunk name is \$ICA\_IEI. The trunk name must be unique in the DI.

## MAX\_FRAME\_SIZE (MFS)

Maximum frame size, in bytes, the Ethernet can transmit over the Ethernet trunk. The value of this parameter must be coordinated with the DEFIN command if the DEFIP command configures an IP network over the trunk being configured. Default is 1514 bytes.

# INTERFRAME \_SPACING (IS)

Minimum time, in nanoseconds, between sending Ethernet frames after a transmission completes. Default is 96 nanoseconds.

# Responses Ether trunk < trunk \_name > defined.

- -- ERROR-- The Device Interface does not contain an ETHERNET board.
- --ERROR-- Board slot <slot\_number> does not contain an ETHERNET board.
- --ERROR-- The Device Interface contains more than one ETHERNET board--the slot must be specified.
- --ERROR-- Slot may not be specified for an ICA II system.
- --ERROR-- Device state not on. Card slot = <slot\_number>.
- --ERROR-- Device already owned. Card slot = <slot\_number>.
- --ERROR-- Trunk name <trunk\_name> already defined.
- --ERROR-- Specified ETHERNET board is not on.
- -- ERROR-- Specified ETHERNET board is already in use.
- --ERROR-- TRUNK <name> is the boot source. <Parameter> cannot be redefined.
- --FATAL-- Not enough memory currently exists for required table space.

#### Remarks

- This command is required only in DIs configured with an Ethernet trunk. It is not required in DIs loaded over the Ethernet trunk. If this command is executed for the Ethernet trunk over which the DI boot was received, it redefines the trunk with the specified options. To redefine the Ethernet trunk over which the DI was booted, this command must be in the configuration file. Currently, the only options that may be redefined are TRUNK\_NAME and MAX\_FRAME\_SIZE.
- To ensure correct service priority by the MPB in a DI, the ESCI board should be installed in a slot position greater than any of the boards in the DI except the MCI.
- A DI can support a maximum of three ESCI boards.

# Examples

define\_ether\_trunk trunk\_name=ETHER1.slot=4

# DEFINE \_EXCEPTION \_SYSTEM (DEFES) Exception List Command

#### Purpose

Sets software version to load and load-time dump conditions for a specific DI. This software version and these dump conditions differ from those specified for other DIs on the DEFINE\_BOOT\_DEFAULTS command.

This command is valid only in an exception list. Do not use this command in a DI configuration procedure.

#### Format

DEFINE\_EXCEPTION\_SYSTEM
SYSTEM\_ID = 0..0FFFFFF(16)
VERSION\_NUMBER = 0..0FFFF(16)
SERVICE\_SYSTEM = boolean

DELETE\_DUMP\_ON\_ERROR = list 0..0FF(16) ADD\_DUMP\_ON\_ERROR = list 0..0FF(16) TRANSMIT\_RATE = 4800..2000000

#### **Parameters**

## SYSTEM\_ID (SI)

Lower six hexadecimal digits of the DI's 12-digit system ID. The upper six hexadecimal digits of the system ID are always 080025 and are supplied by the DEFINE\_EXCEPTION\_SYSTEM command processor.

## VERSION \_NUMBER (VN)

Software version number consisting of one through four hexadecimal digits. Any version number that starts with an alphabetic character must have a leading zero when it is entered in the exception list. Default is the DEFAULT\_VERSION parameter value on DEFINE\_BOOT\_DEFAULTS.

## SERVICE \_SYSTEM (SS)

Whether or not the DI should be loaded. Values include TRUE, load DI; and FALSE, do not load DI. Default is TRUE.

## NOTE

The Initialization Management Entity (ME) in a NOS/VE host or a DI uses SERVICE\_SYSTEM when deciding to initialize (dump and/or load) DIs. SERVICE\_SYSTEM does not control where Initialization ME gets files, such as boot files, configuration procedures, and TDPs. Do not use this parameter to control which host provides CDCNET file support. Instead, use the DEFINE\_FILE\_SUPPORT command.

## DELETE \_DUMP\_ON \_ERROR (DDOE)

List of error conditions to add to the list specified on DEFINE\_BOOT\_DEFAULTS. Under these conditions, the DI does not dump before loading. These error conditions are listed in the table of DI reset codes in the CDCNET Configuration Guide. Default is the list of error conditions specified on DEFINE\_BOOT\_DEFAULTS.

# ADD\_DUMP\_ON\_ERROR (ADOE)

List of error conditions causing the DI to dump memory before loading. This list may add conditions deleted by the DELETE\_DUMP\_ON\_ERROR parameter on this command and on DEFINE\_BOOT\_DEFAULTS. These error conditions are listed in the CDCNET Configuration Guide. Default is to add no error conditions to the currently defined list.

## TRANSMIT\_RATE (TR)

Transmit rate (bits per second) at which initialization attempts to transfer load and dump information. It is used to slow down the initialization so it does not exceed the bandwidth of a constriction hidden in the load media. The effective rate is the lower of the specified transmit rate and available media bandwidth. Default is 2 million bits per second.

Remarks

The SET\_VERSION\_LEVEL (SETVL) installation procedure (see NOS Installation handbook and CDCNET Installation section of the NOS/VE Software Release Bulletin) does not alter entries in the DEFINE\_EXCEPTION\_SYSTEM command. You must alter them directly on this command.

Examples

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The following command specifies that a DI with system ID 0800253000C2 is loaded with software version 0402. The DI does not dump when error codes 21 and 22 occur.

define\_exception\_system system\_id=3000C2(16),..
version\_number=0402(16),delete\_dump\_on\_error=(21(16),22(16))

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# DEFINE \_FILE \_SUPPORT (DEFFS) (NOS Only) DI Configuration Procedure/NETOU Command

Purpose

Defines the Independent File Access Management Entity (ME) in a DI and selects file types that can be accessed through the DI.

This command is optional in the system configuration procedures of MDIs loaded over an MCI that provide file support for the network. The host must be configured to run the Network File Server application, NETFS.

If this command is not in an MDI's configuration file, access to all CDCNET file types is supported. To have file support for a host whose MCI link was not used to load the MDI (that is, if multiple MCI boards are in the MDI or MTI), this command is required.

File support for each unique trunk name operates independently. That is, file support for multiple trunk names operates as if the trunk names were defined on separate DIs. Commands addressed to the Independent File Access ME for one trunk do not affect the Independent File Access ME for other trunks.

**Format** 

## DEFINE\_FILE\_SUPPORT

FILE \_TYPE = list 1..8 of keyword value TRUNK \_NAME = name

**Parameters** 

FILE \_TYPE or FILE \_TYPES (FT)

File types accessible through this DI. Files can be specified as a list of one or more of the following keyword values:

Keyword Value	Description
EXCEPTION	Exception list
BOOT	Boot files for DIs
DUMP	DI dump files
LIBRARY	CDCNET DI object library files
CONFIGURATION	DI configuration files and procedures
TERMINAL_PROCEDURE	Terminal definition procedures
USER_PROCEDURE	Terminal user procedures
LOAD_PROCEDURE	CDCNET load procedures
ALL	All file types

Default is ALL.

TRUNK\_NAME (TN)

Trunk name of the logical link used for the file access connection. If TRUNK\_NAME is not specified, the default trunk is used. The default trunk is specified on DEFINE\_SYSTEM. Default is the channel over which the DI was loaded. If the DI was not loaded over a channel and no default channel trunk was specified on DEFINE\_SYSTEM, no default channel trunk exists.

#### Responses

File Support is defined for trunk < name >.

- --WARNING-- File Support is defined for trunk < name >. NP interface for the trunk is started but the logical link is down.
- --WARNING-- File Support is defined for trunk < name >. NP interface for the trunk is not started. Start NP interface to enable file support.
- --ERROR-- NP interface is not defined for trunk < name >.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.
- --ERROR-- File Support for trunk < name > is already defined.
- --FATAL-- File Support cannot be defined for trunk <name>. Not enough memory is currently available for required table space.
- --FATAL-- File Support cannot be defined for trunk <name>. Unable to initialize the File Support function.

#### Remarks

This command can be used to redefine the default file type support of an MDI/MTI loaded across an MCI. The first time file support is redefined for the DI load media, you do not receive the following error message:

--ERROR-- File Support for trunk < name > is already defined.

The above error message appears during subsequent attempts to redefine file support. If this command is in the DI's configuration file, it redefines the default file type support of a DI loaded across an MCI. However, this command does not redefine file support if entered through the Network Operator Utility (NETOU). To redefine file support via NETOU, first cancel file support for all file types using CANCEL\_FILE\_SUPPORT. Then, redefine desired file types using DEFINE\_FILE\_SUPPORT.

#### Examples

define\_file\_support file\_types=(exception,boot,library)

File Support is defined for trunk exception, boot, library.

# DEFINE\_HDLC\_NET (DEFHN) DI Configuration Procedure/NETOU Command

### **Purpose**

Configures a CDCNET HDLC network solution using a previously defined HDLC trunk, or several HDLC trunks. An "unable to start" error leaves the network defined but not started.

#### **Format**

DEFINE\_HDLC\_NET

TRUNK\_NAME = list 1..32 of name

NETWORK\_ID = 1..0FFFF(16)

NETWORK\_NAME = name

COST = 0..7FFFFFFF(16)

RELAY\_ALLOWED = boolean

ROUTING INFO NETWORK = hadron

ROUTING\_INFO\_NETWORK = boolean

START = boolean

ARCHITECTURE \_TYPE = list 1..2 of keyword value

 $OUTPUT\_QUEUE\_LIMIT = 10000..500000$ 

INCOMING\_SERVICE\_ACCESS = list 1..11 of keyword value OUTGOING\_SERVICE\_ACCESS = list 1..11 of keyword value

#### **Parameters**

## TRUNK\_NAME (TN)

Logical name of the HDLC trunk or trunks used for the network solution. If more than one trunk name is specified, the logical name is a combination of all specified trunks. The trunk or trunks named by this parameter must be configured before this command executes.

## NETWORK\_ID (NI)

CDCNET network identifier of the HDLC network solution. The network ID must be unique within the catenet.

## NETWORK \_NAME (NN)

Logical name of the network solution used in subsequent commands referencing the network solution. The default name is constructed from the NETWORK\_ID parameter, using the format \$NET\_xxxxx, where xxxxx is the network ID expressed in decimal. For example, a network ID of 200 results in a default name of \$NET\_200.

#### COST (C)

Relative cost of the HDLC network solution as a path for routing data through the network. The cost of a network is calculated by dividing 100 million by the sum of the trunk data rates in bits per second. For example, the cost of a trunk with a speed of 56000 bits per second is 06FA(16). If the cost specified is greater than 0FFFF(16), 0FFFF(16) is used for for compatibility reasons. If the COST parameter is not specified, it is calculated by dividing 100 million by the sum of the speeds of the specified trunks. If the trunk speed specified on DEFINE\_HDLC\_TRUNK is 1200, default is 0FFFF(16).

If the COST parameter is specified, the cost of the specified network is static. If it is not specified, the cost is dynamic.

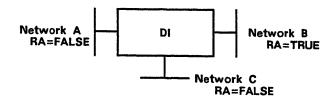
CDCNET routing uses cost to determine the least-cost routes for interconnecting networks. If multiple paths are available, the least-cost path is used. As a network becomes congested, its cost increases.

## RELAY\_ALLOWED (RA)

Whether or not the DI can use this network for relaying traffic through the DI. Possible values are TRUE, relay allowed; and FALSE, relay not allowed. Default is TRUE, relay allowed.

If RA is TRUE, the DI relays traffic between this network and other connected networks regardless of the definition of the other networks. If RA is FALSE, the DI still relays traffic between this network and any connected networks defined with RA=TRUE. If RA is FALSE, the DI system does not relay traffic between this network and other connected networks defined with RA=FALSE unless no other nonrestricted route exists between the networks.

The following example illustrates these rules.



Relay Between:	Allowed/Not Allowed:	
Network A and Network B	Allowed (RA is TRUE for Network B).	
Network A and Network C	Not allowed (RA is FALSE for both is FALSE for both Network A and Network C).	
Network B and Network C	Allowed (RA is TRUE for Network B).	

# ROUTING\_INFO\_NETWORK (RIN)

Whether or not the network solution carries CDCNET routing information. Routing information pertains both to the proprietary CDCNET IS-IS routing protocol, as well as the ES-IS routing protocol. If RIN is TRUE, the DI sends routing information describing all the networks to which the DI connects over this network solution. If RIN is FALSE, the DI does not send routing information over the network solution. The DI appears unconnected to any network other than this network solution. Default is TRUE.

# START (S)

Whether or not network starts after configuration. Default is TRUE.

## ARCHITECTURE \_TYPE (AT)

This parameter is no longer supported. Specification is valid but the value is ignored.

## OUTPUT\_QUEUE\_LIMIT (OQL)

Maximum data, in bytes, retained in the output queue for the network solution if the DI's operating system buffer queue state is poor or worse. If messages must be discarded, newest output messages are discarded first.

Default depends on network cost (see COST parameter). If the cost is 6FA(16) or more, default is 30000 bytes. Otherwise, default is 60000 bytes.

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# INCOMING\_SERVICE\_ACCESS (ISA)

Specifies which services may be accessed coming in via the network solution. The keyword values are:

Keyword Value	Description
ALL	All services are allowed.
NONE	No services are allowed.
application	Any service not identifiable by keyword batch_support, interactive, file_transfer, or network_management.
batch_support	Any batch input and output services are allowed. This includes batch control facility, batch job submittal, and batch output.
interactive	All interactive services are allowed. Interactive service supports terminal user access. Specifying this keyword is the same as specifying all of the following interactive service keywords: nos_interactive, passthrough, t_passthrough, user_telnet, x25_terminal_gw, and ve_interactive.
nos_interactive	All interactive services provided by NOS mainframes are allowed.
passthrough	All site-defined passthrough services are allowed. A site-defined passthrough service is provided when a passthrough title is created during the execution of a Terminal User Procedure (TUP) when a line is activated. This service allows asynchronous interactive devices to make connections to passthrough titles of this type through asynchronous ports and to exchange information using CDCNET's transparent data feature.
t_passthrough	All user-defined passthrough services are allowed. A user-defined passthrough service is provided when an interactive terminal user creates a connection to the interactive passthrough server, and defines a passthrough title either by entering the required commands manually or by executing a Terminal User Procedure (TUP) via the DO command on the \$CDCNET_COMMAND connection.

Keyword Value	Description	
	This service allows asynchronous interactive devices to make connections to passthrough services of this type through asynchronous ports and exchange information using CDCNET's transparent data feature.	
user_telnet	All TELNET services are allowed. User TELNET is an interactive service which provides CDCNET terminal users with access to the interactive services of remote hosts on a TCP/IP network.	
x25 _terminal _gw	All X.25 terminal services are allowed. The X.25 terminal gateway is an interactive service which provides CDCNET asynchronous terminal users with access to the interactive services of remote hosts on an X.25 network.	
ve_interactive	All interactive services provided by NOS/VE mainframes are allowed.	
file_transfer	All QTF/PTF file transfer services are allowed. File transfer services support user file (PTF) and queue file transfers (QTF).	
network _management	All network alarm, clock, command, file, and log services are allowed.	
Default is ALL.		
OUTGOING _SERVICE _ACCE	ESS (OSA)	
Specifies which services may b solution. See the ISA paramete	e accessed going out via the network or for the keyword value options.	
HDLC network < network _name > defined for trunk < trunk _name >		
HDLC network < network _name > defined for trunk(s) < trunk _name >, < trunk _name >		
HDLC network <network_name> defined and started for trunk <trunk_name></trunk_name></network_name>		
HDLC network < network _nan < trunk _name >, < trunk _name	ne > defined and started for trunk(s)	
	nd Processor has timed out waiting for ck network status for completion of request.	
ERROR Network <network name="">.</network>	_name> already defined for trunk <trunk_< td=""></trunk_<>	
ERROR Trunk <trunk_nam< td=""><td>ne&gt; is not defined.</td></trunk_nam<>	ne> is not defined.	

Responses

- --ERROR-- Trunk <trunk\_name> is not an HDLC trunk.
- --ERROR-- Network name < network\_name > already defined.
- --ERROR-- Network id <network\_id> already defined.
- -- ERROR-- Different traffic\_type values are configured for the trunks associated with the HDLC network solutions. All trunks associated with a single network solution must be configured with the same value for the traffic\_type parameter.
- -ERROR-- Trunk <trunk\_name> is down. Unable to start network <network\_name>.
- --ERROR-- Trunk <trunk\_name> is off. Unable to start network <network\_name>.
- --ERROR-- NETWORK < name > is the boot source. < Parameter > cannot be redefined.
- --ERROR--Network < network \_ name > already defined for trunk <trunk\_name> by the boot source. Network id is <network\_id>.

The command network id is <network\_id>.

Please reenter the command with correct network id.

- --FATAL-- Not enough memory is currently available for required table space.
- --FATAL-- Unable to start task <entry\_point\_name>.
- --FATAL-- Stream Service error. HDLC SSR received error when sending command to DVM.
- --FATAL-- Stream Service error. HDLC SSR received error on start port services.

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#### Remarks

Use multiple trunk networks instead of several single trunk networks when several HDLC trunks run between two DIs to reduce network overhead. Traffic is more equally distributed between multiple trunks.

When executed for the HDLC trunk over which the DI boot was received, this command redefines the network with the specified options. To redefine the HDLC network over which the DI was booted, this command must be in the configuration file.

Currently, redefinable options are as follows:

NETWORK\_NAME
COST
RELAY\_ALLOWED
ROUTING\_ INFO\_NETWORK
OUTPUT\_QUEUE\_LIMIT
INCOMING\_SERVICE\_ACCESS
OUTGOING\_ SERVICE\_ACCESS.

For an HDLC network which loads a DI to operate as a multiple-trunk network, that network solution must be redefined during configuration, specifying the associated trunks.

### Examples

In this example, an HDLC trunk links two separate sites (figure 6-2). Assume that interactive connections and QTF/PTF file transfers are permitted both ways between the two networks. But other services are not allowed. Here, you define service access with the DEFINE\_HDLC\_NET command.

Add the following to the configuration file for NDI\_1:

```
define_hdlc_net..
    trunk_name=hdlc_trunk_1,network_name=name=hdlc_NET_1..
    network_id=3..
    incoming_service_access=(file_transfer,interactive)..
    outgoing_service_access=(file_transfer,interactive)
```

Add the following to the configuration file for NDI\_21.

```
define_hdlc_net..
    trunk_name=hdlc_trunk_1,network_name=hdlc_net_1..
    network_id=3..
    incoming_service_access=(file_transfer,interactive)..
    outgoing_service_access=(file_transfer,interactive)
```

Note that only one side of the link needs to specify the service access restrictions. But defining restrictions on NDI\_1 and NDI\_21 prevents an operator on either side from changing the configuration to gain unauthorized access to services.

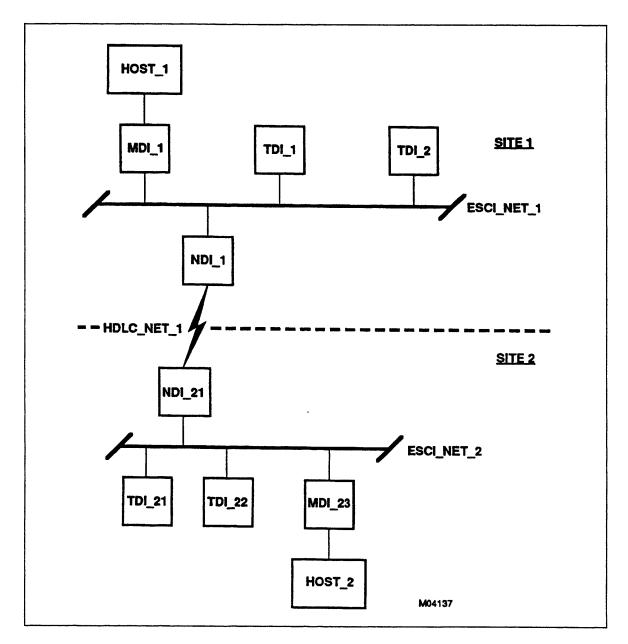


Figure 6-2. DEFHN Example

# DEFINE\_HDLC\_TRUNK (DEFHT) DI Configuration Procedure/NETOU Command

Purpose Configures an HDLC trunk.

Format DEFINE\_HDLC\_TRUNK

LIM = 0..7 PORT = 0..3

 $TRUNK\_NAME = name$ 

LOCAL\_ADDRESS = 1..255 REMOTE\_ADDRESS = 1..255

OPTIONS = list of 1..6 of keyword value

 $MAX\_UNACK\_FRAMES = 0..127$ 

 $SREJ\_QUEUE\_SIZE = 0..7$ 

 $MAX\_FRAME\_SIZE = 132..32768$ 

 $PF\_RECOVERY\_TIMER = 500..65535$ 

 $ERROR\_RECOVERY\_TIMER = 500..65535$ 

 $RETRANSMISSION\_LIMIT = 1..65535$ 

 $TRUNK\_SPEED = 1200..256000$ 

CLOCKING = keyword value

 $INTERACTIVE\_BANDWIDTH = 1..9$ 

DRIVER = keyword value

TRAFFIC\_TYPE = keyword value

UNSTABLE\_TRUNK\_DISCONNECT\_TIMER = 0..65535

#### Parameters LIM (L)

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LIM number for the port to which the HDLC trunk connects.

## PORT (P)

Port number for the port to which the HDLC trunk connects.

# TRUNK\_NAME (TN)

Logical name of the HDLC trunk. The default name is constructed using the LIM and PORT parameters, as in \$LIM1\_PORT3.

#### LOCAL\_ADDRESS (LA)

Address of the local HDLC station. LOCAL\_ADDRESS is always 3 if the DI is loaded via the HDLC trunk.

#### REMOTE\_ADDRESS (RA)

Address of the remote HDLC station. REMOTE\_ADDRESS is always 1 if the DI is loaded via the HDLC trunk.

#### NOTE

The service DI (the DI providing support for loading, configuring, and dumping a Remote Terminal Interface (RTI)) must configure the HDLC trunk using 1 for the LOCAL\_ADDRESS and 3 for the REMOTE\_ ADDRESS. Any other values for these addresses disable the reconnection of the RTI and the service DI, if the service DI is reset.

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# OPTIONS (O)

List of standard HDLC options the trunk supports. Allowed keyword values include the following:

Keyword Value	Description
REJ_ON	Includes a reject (REJ) code in the HDLC control field. REJ indicates detection of a transmission error and requests retransmission of information frames.
REJ_OFF	Does not include a REJ code in the HDLC control field.
SREJ_ON	Includes a selective reject (SREJ) code in the HDLC control field. SREJ requests retransmission of only the information frame specified.
SREJ_OFF	Does not include a SREJ code in the HDLC control field.
UI_ON	Includes an unnumbered information (UI) code in the HDLC control field. UI transfers nonsequence-numbered information fields, such as higher level status and link initialization data, across a link. Reception of UI-labeled information frames is not verified by sequence number.
UI_OFF	Does not include a UI code in the HDLC control field.
SIM_ON	Includes a set initialization mode (SIM) code in the HDLC control field. SIM starts system-specific initialization procedures at the remote station.
SIM_OFF	Does not include a SIM code in the HDLC control field.
RESET_ON	Includes a reset code in the HDLC control field. Reset is transmitted by a combined station, and resets the receive state variable and frame reject (FRMR) condition in the addressed combined station. FRMR reports unrecoverable error conditions by retransmitting the frame in error. Example error conditions include an invalid command, an information field exceeding maximum length, and an invalid receive sequence number.
RESET_OFF	Does not include a reset code in the HDLC control field.

Keyword Value	Description
IFRAME_ON	Includes an information frame (IFRAME) code in the HDLC control field. IFRAME transfers sequentially numbered frames, including user information, across the data link. Counts are kept for the frame number being sent and the frame number expected to be received next. Stations continually report these counts to each other during information exchange.
IFRAME_OFF	Does not include an IFRAME code in the HDLC control field.

Default HDLC options list is (REJ\_ON, SREJ\_ON, UI\_ON, SIM\_ON, RESET\_ON, IFRAME\_ON).

#### MAX\_UNACK\_FRAMES (MUF)

Maximum frames the local station can send without receiving an acknowledgement. The maximum number of frames that can be configured is 127. Default is 7.

#### SREJ\_QUEUE\_SIZE (SQS)

Size of the queue for holding frames received out of sequence and held by HDLC SSR pending receipt of missing frames whose transmission has been requested via the SREJ. Default is 7.

#### MAX\_FRAME\_SIZE (MFS)

Maximum frame size, in bytes, for a transmitted or received HDLC frame.

The value of this parameter must be coordinated with the value of the MAX\_ DATAGRAM\_SIZE parameter in the DEFINE\_IP\_NET command when MFS is used to configure an IP network over this HDLC trunk. Default is 1500.

#### PF\_RECOVERY\_TIMER (PRT)

P/F recovery timer value in milliseconds. This timer initiates P/F recovery when an acknowledgement is not received for an IFRAME in this time. Default is 500.

The following table shows best values for PF\_RECOVERY\_TIMER and ERROR\_RECOVERY\_TIMER (see following parameter description) values, based on trunk speed.

Trunk Speed	PRT (milliseconds)	ERT (milliseconds)
1200	32000	65535
2400	16000	65535
4800	8000	48000
9600	4000	24000
19200	2000	12000
38400	1000	6000
48000	750	4500
56000	500	3000
64000	500	3000
128000	500	3000
256000	500	3000

#### ERROR \_RECOVERY\_TIMER (ERT)

Error recovery timer value in milliseconds. This timer determines if P/F recovery has failed and initiates the next recovery level. Default is 3000. The Network Configuration Utility (NETCU) uses the TRUNK\_SPEED parameter value to determine P/F and error recovery timer values (see previous parameter description).

# RETRANSMISSION \_LIMIT (RL)

Maximum retransmissions allowed for a given control frame. Default is 5.

### TRUNK\_SPEED (TS)

HDLC trunk speed in bits per second. The DI uses trunk speed to generate data clocking for the trunk (except when clocking is EXTERNAL), and to configure the media with proper network cost and output queue limit values. NETCU uses trunk speed to set PF\_RECOVERY\_TIMER and ERROR\_RECOVERY\_TIMER parameter values (see PF\_RECOVERY\_TIMER parameter description). Values for this parameter include:

Default is 56000. Specifying a trunk speed differing from the actual speed, even if you have specified EXTERNAL clocking, results in suboptimal performance. If clocking is external, trunk speed is used only to calculate network cost.

#### CLOCKING (C)

Whether the LIM internally generates the clock signal for data on this trunk or uses an externally generated clock signal. If the LIM generates the data clock signal, the clocking rate is derived from the TRUNK\_SPEED parameter. Allowed keyword values include EXTERNAL and TRANSMIT.

Keyword Value	Description
EXTERNAL	LIM derives data clocking for both receive and transmit data from external signals (TRUNK_SPEED is then informational only). The EXTERNAL receive data clock is derived from the RS-232 DD circuit for RS-232 ports or the RS-449 SR circuit for RS-449 ports. The EXTERNAL transmit data clock is derived from the RS-232 DB circuit for RS-232 ports or the RS-449 ST circuit for RS-449 ports.
TRANSMIT	LIM generates clocking for transmit data, but derives clocking for receive data from an external source. The transmit data clock matches the trunk speed specified for the trunk. The LIM supplies the transmit data clock on the RS-232 DA or RS-449 TT circuit. The LIM derives the receive data clock from the RS-232 DD or the RS-449 SR circuit.

#### Default is EXTERNAL.

Clocking should be TRANSMIT for HDLC trunks connected directly between DIs (without intervening modems). Clocking should be EXTERNAL for HDLC trunks with modems.

For data clocking to work, LIMs supporting HDLC trunks must have the appropriate hardware configuration, and the CLOCKING parameter must be set.

# INTERACTIVE \_BANDWIDTH (IB)

Percentage of the trunk bandwidth used for transmitting data at interactive priority. Default is 7. For example, an interactive bandwidth value of of 7 results, on average, in 70 bytes of interactive priority data for every 30 bytes of batch priority data.

#### DRIVER (D)

Specifies the type of HDLC driver. Allowed keyword values include the following:

Keyword Value	Description	
HDLC_NORMAL	Operates with other line types on the same CIM. It operates one HDLC line at 64 K bits per second and a combination of HDLC lines not exceeding 22,000 characters per second.	
HDLC256	Operates one HDLC line at 128 K bits per second or 256 K bits per second on a dedicated CIM.	
HDLC3x64	Operates one to three HDLC lines at speeds up to 64 K bits per second per line on a dedicated CIM.	

Default is HDLC\_NORMAL.

### TRAFFIC \_TYPE (TT)

Specifies the type of traffic used for this trunk. It also controls the use of the CDCNET proprietary Intranet header in data units transmitted on this trunk. Allowed keyword values include the following:

Keyword Value	Description
CDCNET	Used when the HDLC trunk connects two CDCNET systems. Each data unit transmitted includes the Intranet header. There is no restriction on the type of traffic which may be transmitted on this trunk.
NON_CDCNET_OSI	Used when the HDLC trunk connects a CDCNET system to a non-CDCNET OSI system. Data units transmitted do not include the Intranet header. This trunk can only be used to transmit traffic generated by the OSI network layer. Traffic received on this trunk is delivered at the OSI Network layer's Intranet SAP.
NON_CDCNET_IP	Used when the HDLC trunk connects a CDCNET system to a non-CDCNET TCP/IP system. Data units transmitted do not include the Intranet header. This trunk can only be used to transmit TCP/IP traffic. Traffic received on this trunk is delivered at the IP's Intranet SAP.

Default is CDCNET.

# UNSTABLE \_TRUNK \_DISCONNECT \_TIMER (UTDT)

Specifies the time, in seconds, that an unstable HDLC trunk is logically disconnected from a network solution. A trunk is considered unstable when it has gone into an inoperable state more than 3 times in the last 5 minutes, or 6 times in the last 30 minutes.

A value of 0 disables this feature. Default is 0.

#### Responses

HDLC trunk < trunk \_ name > defined.

- --ERROR-- Trunk name <trunk\_name > already defined.
- --ERROR-- LIM x, PORT y is not installed in this system.
- --ERROR-- LIM xx, PORT xx addresses a port that cannot be serviced. More than 48 ports are attached to CIMxx. Ports beyond the 48th port attached to a CIM are not serviced.
- -- ERROR-- Not enough CIM memory available to load xxx I/O Processor.
- --ERROR-- Specified LIM, PORT is already in use.
- --ERROR-- Specified LIM, PORT is not on.
- --ERROR-- Line\_speed <integer> is not supported for an HDLC trunk.
- --ERROR-- HDLC is not supported on the specified LIM.

- --ERROR-- TRUNK <name> is the boot source. <Parameter> cannot be redefined.
- --ERROR-- A line or trunk that is already defined is serviced by the same CIM as this trunk. The hdlc256 driver requires the CIM to be dedicated to this trunk.
- --ERROR-- A line that is already defined is serviced by the same CIM as this trunk. The HDLC3X64 driver requires the CIM to be dedicated to HDLC or X.25 trunks.
- --ERROR-- A trunk that is already defined for driver <driver> is serviced by the same CIM as this trunk. A CIM can only support one HDLC driver.
- --ERROR-- Three HDLC or X.25 trunks that are already defined are serviced by the same CIM as this trunk. The hdlc3X64 driver cannot support more than three trunks.
- --ERROR-- The DI was loaded via this HDLC trunk and the CIM switch setting specified the hdlc256 driver. The driver cannot be changed to hdlc\_normal or hdlc3x64 since these drivers do not handle high line speeds and communication could be lost.
- --FATAL-- Not enough memory is currently available for required table space.

#### Remarks

This command is required only in DIs configured with an HDLC trunk. This command is not required in systems booted over the HDLC trunk. If this command executes for the HDLC trunk over which the DI boot was received, it redefines the trunk with the specified options. To redefine the HDLC trunk over which the DI was booted, this command must be in the configuration file.

Currently, redefinable options are as follows:

TRUNK\_NAME
PF\_RECOVERY\_TIMER
ERROR\_RECOVERY\_TIMER
RETRANSMISSION\_LIMIT
TRUNK\_SPEED
INTERACTIVE\_BANDWIDTH

#### Examples

define\_hdlc\_trunk lim=5,port=0,local\_address=1,remote\_address=26

HDLC trunk lim5\_port0 defined.

# DEFINE\_INETD INETD Configuration File Command

Purpose Defines the Internet Daemon (INETD) application.

This command is valid only in file \$SYSTEM.TCP\_IP.INETD\_ CONFIGURATION. Do not use this command in a DI configuration

procedure.

Format DEFINE\_INETD

SERVICE = name

MANTA\_FILE\_NAME = file

Parameters SERVICE (S)

Service name.

MANTA\_FILE\_NAME (MFN)

Name of the file used for communication between MANTA and INETD.

File is created by INETD during initialization.

Examples define\_inetd ...

service=inetd ..

manta\_file\_name=\$SYSTEM.TCP\_IP.INETD\_MANTA\_SERVICE\_FILE

# DEFINE\_IP\_HOST (DEFIH) DI Configuration Procedure/NETOU Command

#### Purpose

Configures an Internet Protocol (IP) host address and associated static routing information, such as the Ethernet system identifier and header format. DEFIH also configures IP host addresses for Address Resolution Protocol (ARP). If an IP host address is configured with an Ethernet address (system identifier), ARP does not send a request packet. If the IP host address is not configured, ARP broadcasts a request packet on the LAN to determine the Ethernet address. A configured IP host address routing entry never times out. However, the IP host address routing entry (learned and created by ARP) times out after 1 hour of inactivity.

DEFIH can be used to configure an ARP agent. If a DI is to respond to an ARP request for an IP address configured as an ARP agent, it responds with the configured Ethernet address.

An IP address must be configured for the following:

- The DI, one address for each directly connected IP network (IP\_HOST=LOCAL).
- All CYBERs this DI supports (HOST\_TYPE=CDC\_HOST).
- Hosts or gateways that do not support ARP (HOST\_TYPE=IP\_HOST, IP\_GW, IP\_HOST\_AGENT, or IP\_GW\_AGENT).

A DEFIH command is not required for:

- Any DI or host that does not use TCP/IP protocols.
- Any TCP/IP host that providing ARP services.

#### Format

## DEFINE\_IP\_HOST

IP\_ADDRESS = list 4 of 0..255 HOST\_TYPE = keyword value SYSTEM\_ID = list 2 of 0..0FFFFFF(16) LAN\_HEADER\_FORMAT = keyword value

#### Parameters IP\_

# IP\_ADDRESS (IA)

IP address of the host/workstation/PC to be configured. The network number portion of the IP address must be previously defined by DEFINE\_IP\_NET. The format is similar to the decimal octet convention used by TCP/IP, except periods are replaced with commas and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

#### HOST\_TYPE (HT)

Host type associated with the configured address. The following types are allowed:

# **Keyword Value** Description LOCAL (L) The IP address refers to the DI you are configuring and is the default IP address for this DI. The IP address is the source address IP uses if upper layer protocols, such as TELNET, do not specify a source address. (There must be only one IP address of host type LOCAL configured for each IP network to which a DI physically connects.) If an ARP request is received for an IP address configured as LOCAL, the DI responds with the DI's Ethernet address. This IP address is used as the source IP address in ARP request and reply packets. CDC\_HOST (CH) The IP address refers to an alternative address for this DI. That is, it is another IP address for this DI, besides the LOCAL host type IP address. A DI can have several IP addresses. Of these addresses, only one can be type LOCAL for each connected IP network; all others must be type CDC\_HOST. For every CYBER this DI accesses and/or services, there should be a DEFIH with host type CDC\_HOST. If an ARP request is received for an IP address configured as CDC\_HOST, the DI responds with the DI's

Ethernet address.

# **Keyword Value** Description IP\_HOST (IH) The IP address refers to a host that is not the local DI. IP\_HOST defines other IP hosts on an Ethernet network directly connected to the DI, so an IP address can map to a physical Ethernet system identifier, and vice versa. Other IP hosts need not be defined if: Their network is physically addressed by the IP address (for example, MILNET and ARPANET are physically addressed by the IP address). The IP network is not physically connected to the DI but is reached by a gateway. ARP determines IP address/Ethernet address mapping. IP\_GW (IG) The IP address refers to a gateway that is not the local DI. This type is like IP\_HOST, except IP\_GW further specifies the host is a gateway that can be a route to another IP network. If ARP is active, an IP gateway need not be defined. IP\_HOST\_ The DI acts as an ARP agent for the configured IP AGENT (IHA) address. When an ARP request packet is received for this IP address, the DI responds with the configured Ethernet address. IP\_GW\_AGENT The DI acts as an ARP agent for the configured IP (IGA) address. When an ARP request packet is received for this IP address, the DI responds with the configured Ethernet address. Requesting systems on a LAN use IP\_GW\_AGENT host type to reach remote networks. The DI supplies the Ethernet address to these systems.

Default is IP\_HOST.

#### SYSTEM\_ID (SI)

Ethernet address or CDNA system identifier of the host. This value is a 48-bit address, specified as a list of two 24-bit integers. For example, the Ethernet address 080025212345(16) is entered as (080025(16), 212345(16)). You can omit this parameter for hosts not on Ethernet media or for host types LOCAL or CDC\_HOST.

#### LAN \_HEADER \_FORMAT (LHF)

Local area network (LAN) header format used at the configured address. Ignored for host types LOCAL or CDC\_HOST. The following values are allowed:

Keyword Value	Description
STANDARD_ HEADER (SH)	Host uses an IEEE 802.2 Ethernet header. This is the standard for CDCNET.
XNS_HEADER (XH)	Host uses a Xerox Networking Software (XNS) Version 2 Ethernet header. All older and many recent TCP/IP implementations use this header format.
IEEE_XNS_HEADER (IXH)	Host uses an IEEE 802.2 Ethernet header with a SNAP header to encapsulate XNS information. This is the new TCP/IP header format. However, most existing implementations use the older XNS_HEADER. Check vendor's documentation to determine which header is required.

Default is STANDARD\_HEADER.

#### Responses

IP host address <ip\_address> is defined.

- --ERROR-- IP host address <ip\_address> is already defined.
- --ERROR-- IP network <network \_address> is not defined.
- --ERROR-- IP subnet <subnet\_address> is not defined.
- --ERROR-- IP address <ip\_address> is invalid.
- --ERROR-- System id is required for host\_type of IP\_HOST, IP\_HOST\_AGENT, IP\_GW, and IP\_GW\_AGENT.
- --ERROR-- HOST\_TYPE of LOCAL is already defined for network <network\_address>.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_ip\_host ip\_address = (128,5,0,3) ..
host\_type = ip\_host lan\_header\_format = xns\_header ..
system\_id = (020701(16),009ec9(16))

IP host address 128.5.0.3 is defined.

# DEFINE \_IP\_NET (DEFIN) DI Configuration Procedure/NETOU Command

#### **Purpose**

Configures an Internet Protocol (IP) network/subnet and associated routing information. An IP network/subnet address must be configured for every directly connected IP network/subnet, and for every indirectly connected IP network/subnet that cannot be learned via ARP, RIP, or EGP. If the IP network/subnet is directly connected, the physical network/subnet must be previously defined by the following commands: DEFINE\_ETHER\_TRUNK and DEFINE\_ETHER\_NET (for Ethernet networks), DEFINE\_X25\_TRUNK and DEFINE\_X25\_INTERFACE commands (for X.25 networks), or DEFINE\_HDLC\_TRUNK and DEFINE\_HDLC\_NET (for HDLC networks).

If at least one Ethernet trunk is configured as an IP network/subnet, ARP is loaded and configured into the system.

#### **Format**

DEFINE\_IP\_NET
IP\_NETWORK = list 1..4 of 0..255
IP\_ADDRESS = list 4 of 0..255
HOP\_COUNT = 0..255
MAX\_DATAGRAM\_SIZE = 20..1500
TRUNK\_NAME = name
ARP\_LAN\_HEADER\_FORMAT = list 1..2 of keyword
SUBNET\_MASK\_SIZE = 10..30
OFFER\_REVERSE\_ARP\_SERVICE = boolean
ENABLE\_IP\_BROADCAST = boolean

#### Parameters IP\_NETWORK (IN)

IP network number part of the IP address of the network to be configured. If IP\_NETWORK is zero, any datagram to an IP network not in the routing tables is sent to the gateway specified by the IP\_ADDRESS parameter. This is known as the *default route*.

The parameter format is similar to the decimal octet convention used by TCP/IP, except periods are replaced with commas and the list is enclosed in parentheses. One, two, or three values between commas must be specified for Class A, B, or C networks, respectively. If this network is subnetted, the specified values must be consistent with the subnet mask size. For example, IP network 192.2.53.0, which is not subnetted, is represented as (192,2,53,0) or (192,2,53). IP network 129.179.0.0, which is subnetted and has a subnet mask size of 24 bits, is represented as (129,179,10,0) or (129,179,10), where 10 is the subnet number.

# IP\_ADDRESS (IA)

IP address of the next gateway (hop) in the route to the destination IP network. To reach the destination IP network, this host must previously be configured by a DEFINE\_IP\_HOST command or learned by ARP. The format is similar to the decimal octet convention used by TCP/IP, except periods are replaced with commas and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

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#### HOP\_COUNT (HC)

Specifies the number of hops or gateways traversed to reach this configured IP network. If the hop count is zero, the network is a directly connected network and the TRUNK\_NAME parameter (description follows) must also be specified. Default is 0.

#### MAX\_DATAGRAM\_SIZE (MDS)

Specifies the maximum datagram size, in bytes, that the IP network handles without fragmentation. If the hop count is nonzero, also consider the maximum size of intervening IP networks to avoid fragmentation. This applies only to directly connected networks.

The value of this parameter must be coordinated with the maximum frame size configured for the underlying trunk. The value must be smaller than the maximum frame size by at least 4 bytes.

Default is 576 bytes for DDN networks and 1500 bytes for Ethernet networks.

#### TRUNK\_NAME (TN)

CDCNET trunk name of a directly connected network. The name must have been previously specified on DEFINE\_ETHER\_TRUNK, DEFINE\_HDLC\_TRUNK, or DEFINE\_X25\_TRUNK. If the value of the HOP\_COUNT parameter is zero, this parameter is required; otherwise it is ignored.

For multiple trunk HDLC networks, any one trunk name from the list specified in the DEFINE\_HDLC\_NET command may be entered. The IP network/subnet utilizes all trunks defined for the associated HDLC network solution.

#### ARP\_LAN\_HEADER\_FORMAT (ALHF)

Ethernet header format for ARP request packets. The following keyword values are allowed:

Keyword Value	Description
XNS_ HEADER (XH)	ARP request packets use Xerox Networking Software (XNS) Version 2 Ethernet header. All older and many recent TCP/IP implementations use this header format.
IEEE_XNS_ HEADER (IXH)	ARP request packets use IEEE 802.2 Ethernet header with a SNAP header. This is the new TCP/IP header format. However, most existing implementations use the older XNS_HEADER. Check vendor's documentation to determine which header is required.

Default is XNS\_HEADER. If both header formats are specified, two ARP request packets are sent at the same time, one with an XNS header and the other with the 802.2 with SNAP header.

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# SUBNET\_MASK\_SIZE (SMS)

Whether or not the IP network is subnetted. Subnet mask size is the bits in the subnet mask. For subnetting to occur, the subnet mask must be at least 10, 18, or 26 bits for Class A, B, or C networks, respectively. The subnet mask size must be the same for all subnets of a given IP network. If the IP network is subnetted (by a previously issued DEFINE\_IP\_NET) and this parameter is omitted, the previously defined subnet mask size is used. Otherwise, the IP network defined by this command is not subnetted.

# OFFER \_REVERSE \_ARP\_SERVICE (ORAS)

Specifies whether or not the IP network is to be activated as a reverse ARP (RARP) Server, servicing RARP requests from all hosts in the directly connected network.

There must be at least one RARP Server defined for each LAN in order to provide RARP services. Since all RARP Servers defined through this command are of equal status, they all respond to RARP requests. To reduce the probability of collisions, do not define a large number of RARP Servers. Define at least two RARP Servers on each LAN to provide higher reliability, in case one RARP Server is down. Defining multiple RARP Servers implies entering DEFIN commands for multiple DIs on a single LAN.

# ENABLE \_IP\_BROADCAST (EIB)

States whether or not the IP network is to receive broadcasts. If specified, broadcasts are sent onto the network from the device. Default is FALSE.

#### Responses

IP network < ip\_network > is defined.

IP subnet <ip\_network> is defined.

- --WARNING-- The max\_datagram\_size must be at least 4 bytes smaller than the maximum frame size for the underlying trunk <trunk\_name>. The specified value of <old\_max\_datagram\_size> bytes was shortened to <new\_max\_datagram\_size> bytes to meet this requirement.
- --ERROR-- IP network <ip\_network> is already defined.
- --ERROR-- An IP network/subnet is already defined for X.25 trunk <- trunk\_name>.
- --ERROR-- Trunk <trunk\_name> is not defined.
- --ERROR-- Trunk name must be specified if hop\_count is zero.
- --ERROR-- IP address <ip\_address> is invalid.
- --ERROR-- IP address <ip\_address> is not defined.
- --ERROR-- IP network < ip\_network > is invalid. Only the network number part of an IP address should be specified.
- -- ERROR-- IP address must be specified if hop\_count is nonzero.
- --ERROR-- Default gateway must be configured with non-zero hop count.
- --ERROR-- IP address <ip\_address> must be on a directly connected IP network.

- --ERROR-- Trunk <trunk\_name> is not defined as a network solution. A DEFINE\_ETHER\_NET command is required.
- --ERROR-- Trunk <trunk\_name> is not defined as a network solution. A DEFINE\_HDLC\_NET command is required.
- --ERROR-- The X.25 Interface is not defined for trunk <trunk\_name>. A DEFINE\_X25\_INTERFACE command is required.
- --ERROR-- The max\_datagram\_size must be at least 4 bytes smaller than the maximum frame size for the underlying trunk <trunk\_name>.
- --ERROR-- An IP network is already defined for X.25 trunk <- trunk \_ name >.
- --ERROR-- IP subnet <ip\_network> specified is too large for subnet mask size.
- --ERROR-- IP subnet <ip\_network> is invalid.
- --ERROR-- IP subnet <ip\_network> is already defined.
- --ERROR-- IP network <ip\_network> subnet mask size is inconsistent with the previously defined subnet mask size.
- --ERROR-- IP subnet <ip\_network> is not defined.
- --ERROR-- The Reverse ARP Server can only be activated on an Ethernet trunk.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

```
define_ip_net ip_network=(1,0,0,0) trunk_name = $net_1 ..
ip_address = (128,5,0,0) hop_count = 0 ..
max_datagram_size = 576
```

IP Network 1.0.0.0 is defined.

# DEFINE\_IP\_X25\_PDN\_HOST (DEFIXPH) DI Configuration Procedure/NETOU Command

Purpose

Configures an IP host address and associated X.25 information when the host is located on an X.25 PDN. The command is logically equivalent to the DEFINE\_IP\_HOST command, which is used to configure hosts located on Ethernet, HDLC, and X.25 DDN trunks.

Format

DEFINE \_IP\_X25 \_PDN \_HOST
IP\_ADDRESS = list 4 of 0..255
REMOTE \_DTE \_ADDRESS = string 1..15
LOCAL \_DTE \_ADDRESS = string 1..15
HOST \_TYPE = keyword value
ACCEPT \_PDN \_CHARGES = boolean
FACILITIES = string 2..62
INACTIVITY \_TIMER = inter 1..65535 or INFINITE

#### **Parameters**

# IP\_ADDRESS (IA)

Specifies the IP address of the host/workstation/PC to be configured. The network number portion of the IP address must have previously been defined by a DEFINE\_IP\_NET command. The format is similar to the decimal octet convention used by the TCP/IP community, except that the periods are replaced with commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

# REMOTE \_DTE \_ADDRESS (RDA)

Specifies the remote DTE address associated with the IP address. The address is specified as a string of digits 0 through 9. This is the DTE address used when creating a virtual circuit to transmit data to the associated IP address. This parameter is required if the HOST\_TYPE is IP\_HOST.

# LOCAL \_DTE \_ADDRESS (LDA)

Specifies the local DTE address. The address is specified as a string of digits 0 through 9. This is the calling DTE address used when creating a virtual circuit to transmit data to the associated IP address. If the HOST\_TYPE is LOCAL, this address is used as the default calling DTE address for all hosts on the network. Note that the LOCAL\_DTE\_ADDRESS and the REMOTE\_DTE\_ADDRESS are used by IP in determining when a new virtual circuit must be created. If the PDN being used does not automatically insert the calling DTE address into an X.25 call request, the local DTE address must be specified on the DEFINE\_X25\_INTERFACE command, or on a DEFINE\_IP\_X25\_PDN\_HOST command where HOST\_TYPE is LOCAL, or on all DEFINE\_IP\_X25\_PDN\_HOST commands where the HOST\_TYPE is IP\_HOST.

#### HOST\_TYPE (HT)

Specifies the type of host associated with the configured IP address. The default is IP\_HOST. The following types are allowed:

Keyword Value	Description
LOCAL (L)	The specified IP address refers to this DI. This IP address is the source address used by IP if the upper layer protocols, such as TELNET, do not specify a source address. There must be only one IP address of type LOCAL configured for each IP network to which a DI is physically connected. When HOST_TYPE is LOCAL, the IP_ADDRESS and LOCAL_DTE_ADDRESS are the only parameters that have meaning.
CDC_HOST (CH)	The specified IP address refers to the alternate address of this DI. That is, it is another IP address for this DI, in addition to the IP address of the LOCAL host type. A DI can be configured to have several IP addresses. Of these addresses, only one address can be of type LOCAL for each connected IP network; all other addresses must be of type CDC_HOST. There should be a DEFINE_IP_HOST with HOST_TYPE of CDC_HOST for every CYBER that this DI is to access and/or service. When HOST_TYPE is CDC_HOST, the IP_ADDRESS and LOCAL_DTE_ADDRESS are the only parameters that have meaning.
IP_HOST (IH)	The specified IP address refers to a host that is not the local DI. This HOST_TYPE is used to define other IP hosts on the PDN so that an IP address can be mapped to a DTE address and vice versa.

# ACCEPT\_PDN\_CHARGES (APC)

Specifies how a call initiated from the remote DTE should be handled. If TRUE, an incoming call is accepted with either normal or reverse charging. If FALSE, incoming calls are accepted only with normal charging. The default is FALSE.

#### FACILITIES (F)

Specifies the facilities options as specified by the X.25 CCITT protocol. The parameter is a string containing an even number of hexadecimal digits. By default, no facilities are supplied in calls initiated to the remote DTE address.

# INACTIVITY\_TIMER (IT)

Specifies a timer, in minutes, for measuring inactivity on an X.25 virtual circuit. The virtual circuit is inactive when no data is transferred in either direction. If the inactivity timer expires, the virtual circuit is cleared. A new virtual circuit is established upon demand. The default is 10 minutes.

# Responses IP host address <ip\_address> is defined.

- --ERROR-- Facilities may only include digits "0".."9" and "A".."F".
- --ERROR-- Facilities must have an even number of hexadecimal digits.
- -ERROR-- Hosts on an ETHERNET network must be defined with the DEFIH command.
- --ERROR-- Hosts on a DDN network must be defined with the DEFIH command.
- --ERROR-- Host\_type of LOCAL is already defined for network <network\_address>.
- --ERROR-- IP address <ip\_address> is invalid.
- --ERROR-- IP host address <ip\_address> is already defined.
- --ERROR-- IP network <network\_address> is not defined.
- --ERROR-- IP subnet <subnet\_address> is not defined.
- --ERROR-- Local\_dte\_address may only include digits "0".."9".
- --FATAL-- Not enough memory is currently available for required table space.
- --ERROR-- Remote\_dte\_address must be specified for host\_type IP\_HOST.
- --ERROR-- Remote\_dte\_address may only include digits "0".."9".

# DEFINE \_LINE (DEFL) DI Configuration Procedure/NETOU Command

#### Purpose

Defines logical line name, physical hardware address, the TIP name servicing the line, physical line attributes, and connect timeout values of a terminal communication line or URI parallel interface line.

Examples at the end of this description show DEFINE\_LINE entered two ways: in a configuration procedure and through the Network Operator Utility (NETOU) while the network is running.

#### NOTE

For lines supported by X.25 Async TIPs, do not use this command to define the lines. Instead, use DEFINE\_X25\_ASYNCTIP, described later in this chapter.

#### **Format**

```
DEFINE_LINE
  LIM = 0..7
  PORT = 0..7
  TIP_NAME = name
  LINE \_NAME = name
  LINE _TYPE = keyword value
  LINE\_SUB\_TYPE = name
  CARRIER\_TYPE = keyword\ value
  LINE\_SPEED = keyword\ value
  AUTO_RECOGNITION = keyword value
  TRANSMISSION\_BLOCK\_SIZE = 128..4095
  CONNECTION_CONNECT_TIMEOUT = 20..1000 or keyword value
  CONNECTION_DISCONNECT_TIMEOUT = 0..1000 or keyword value
  TERMINAL_DEFINITION_PROCEDURE = name
  TERMINAL\_USER\_PROCEDURE = name
  START = boolean
  USER \_CONNECTION \_LIMIT = 1..16
  EIA \_FLOW\_CONTROL = boolean
  CLOCKING = keyword value
  DATA _PARITY = keyword value
  VALIDATE\_USERS = boolean
```

#### Parameters LIM (L)

Slot number for the Line Interface Module (LIM) or Unit Record Interface (URI) board in the MTI/TDI to which the line connects. An MTI or TDI allows for up to eight LIMs/URIs.

#### PORT (P)

LIM port number that connects to the line. The ports supported per LIM is LIM model-specific. Depending on the LIM model supporting the line, this parameter range is 0 through 1, 0 through 3, or 0 through 7.

## TIP\_NAME (TN)

Name of the TIP servicing the line. See DEFINE\_TIP description (parameter TIP\_NAME or USER\_TIP\_NAME for user-defined TIPs) for allowed TIP names.

#### NOTE

For TIPs supporting X.PC, if TDPs configure the terminal devices (see DEFINE\_TERMINAL\_DEVICE), the TDP must not contain a DEFTD command with a nonzero device address. The X.PC protocol starts only when the device address is zero.

#### LINE \_NAME (LN)

Logical name of the line or URI parallel interface. The default line name is constructed from the SLOT and PORT parameter values, as in \$LIM3\_PORT1 or \$URI2.

If TIP\_NAME is ASYNCTIP, HASP, NJEF, or MODE4, and a user connects to a NOS host, the NOS terminal name is based on the line name (unless a TDP containing a DEFINE\_TERMINAL\_DEVICE naming the terminal is also specified). Ensure the terminal name for each line is unique throughout the network.

# LINE \_TYPE (LT)

Line type, which is either SWITCHED or DEDICATED. Default is SWITCHED. For URI-supported lines, the value for this parameter is fixed as DEDICATED.

The TIP servicing a line handles switched and dedicated lines the same, except for the defaults for CONNECTION\_CONNECT\_TIMEOUT (CCT) and CONNECTION\_DISCONNECT\_TIMEOUT (CDT) parameters. For dedicated lines, default for CCT and CDT is INFINITE. For switched lines, default for CCT and CDT is 120.

# LINE \_SUB \_TYPE (LST)

Subtype of line, which a site can use to further qualify the line type, such as WATS or INWATS. The line subtype is reported in all device accounting messages generated for the line.

#### CARRIER \_TYPE (CT)

Type of carrier control on the line, which is either CONSTANT or CONTROLLED. Default is CONSTANT. Ignored if TIP\_NAME=URITIP.

#### LINE \_SPEED (LS)

Speed of a communication line in bits per second. The following line speeds are allowed.

Default is 1200 (if not requesting auto recognition of speed).

The following line speed ranges are supported by individual TIPs:

TIP	Line Speed Range	
ASYNC	50 through 38400	
HASP NJEF NTF	1200 through 64000	
BSC3270	50 through 9600.	
MODE4	1200 through 19200.	

This parameter is only informational either if the LIM board does not generate data clocking for the line or if auto recognition of line speed is requested for an asynchronous line.

Ignored if TIP\_NAME=URITIP.

#### AUTO\_RECOGNITION (AR)

Defines the type of auto recognition to be performed for asynchronous lines. Allowed values include the following:

Keyword Value	Description
NONE	No auto recognition.
S	Auto recognition of line speed only.
SC	Auto recognition of line speed and code set.
SCP	Auto recognition of line speed, code set, and parity. The only parity types recognized are odd and even.
SCPNE	Auto recognition of line speed, code set, and parity. Parity types are none and even.

#### Default is NONE.

If auto recognition of code set and parity is not requested, ASCII code set and even parity are assumed. A terminal user can change these values by the CHANGE\_TERMINAL\_ATTRIBUTES command. On a switched line, a terminal user has 90 seconds to complete the auto recognition logic.

This parameter is ignored if TIP\_NAME=URITIP.

#### TRANSMISSION \_BLOCK \_SIZE (TBS)

Defines the transmission block size to be used for transmission blocks exchanged with the device(s) on this line.

This value reserves input buffer space in the CIM. Use the maximum block size sent to CDCNET by a HASP, Mode 4, BSC 3270, NJEF, or NTF connection. Otherwise, CDCNET may disconnect the line because of excessive errors on the line.

Values range from 128 (80(16)) through 4095 (0FFF(16)). The value may be specified in hexadecimal form. Default value is the TBS on the DEFINE\_TIP command. This parameter applies to the following TIPs: ASYNC, HASP, MODE4, NJEF, BSC3270, and NTF.

#### CONNECTION \_CONNECT\_TIMEOUT (CCT)

Defines the amount of time the line user has to create the first \$INPUT/\$OUTPUT connection. You can either specify an amount of time within the range of 20 through 1000 seconds, or use the keyword value INFINITE, indicating an infinite period of time. If no connection is established within that time, the line is disconnected. It may be necessary to increase this value if the VALIDATE\_USERS parameter is TRUE.

The value of this parameter is rounded up to the nearest multiple of 4 seconds. As a result, there may be a discrepancy between the value specified on this command and the value displayed in the response to the DISPLAY\_LINE\_OPTIONS command (entered through NETOU) for this line. This timeout value does not include the possible auto recognition time. The timer has a precision of +/- 2 seconds.

The default is 120 seconds for a switched line and INFINITE for a dedicated line.

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#### CONNECTION \_DISCONNECT\_TIMEOUT (CDT)

Defines the amount of time the line user has to establish a new \$INPUT/\$OUTPUT connection after the last such connection has been disconnected. If no new connection is established within that time, the line is disabled and reenabled, causing a switched line to be disconnected or the modem signals of a hardwired line to be dropped for a period of time. You can either specify an amount of time within the range of 0 through 1000 seconds, or use the keyword value INFINITE, indicating an infinite period of time. The default is 120 seconds for a switched line and INFINITE for a dedicated line. The value of this parameter is rounded up to the nearest multiple of 4 seconds. As a result, there may be a discrepancy between the value specified on this command and the value displayed in the response to the DISPLAY\_LINE\_OPTIONS command (entered through NETOU) for this line. This timeout value does not include the possible auto recognition time.

# TERMINAL \_DEFINITION \_PROCEDURE (TDP)

Name of a terminal definition procedure (TDP) file. The commands within the named file are executed when the line becomes active. If both a TUP and TDP parameter are specified on a DEFINE\_LINE command, the TUP parameter is ignored and only the TDP is executed. You can specify a TDP on a DEFINE\_LINE command if you want to define a terminal device in a way that differs from the defaults set by the TIP controlling the lines and terminal devices connected to the DI.

#### TERMINAL \_USER \_PROCEDURE (TUP)

Specifies the name of a terminal user procedure (TUP) file to be executed when the DEFINE\_LINE command executes. The commands within the TUP specified by this parameter are executed for each interactive device on the line that becomes active.

The TUP parameter is ignored if the TERMINAL\_DEFINITION\_
PROCEDURE (TDP) parameter is also used to specify a TDP to be
executed for this line. A TUP is not executed if a TDP parameter is
specified on a DEFINE\_LINE command. If you use the TDP parameter but
you also want to use a TUP to define terminals on this line, the
commands in the TDP used for the line must specify any TUPs to be
executed for the line.

This parameter is ignored if TIP\_NAME=URITIP.

You can specify a TUP on a DEFINE\_LINE command if you want to define a terminal's characteristics in a way that differs from the defaults set by the TIP controlling the lines and terminal devices connected to the DI. The TUP name specified here overrides the value of the TUP parameter on the DEFINE\_TIP command.

#### START (S)

Specifies whether or not the line should be started after it is configured. Possible values are TRUE, start; and FALSE, do not start. Default is TRUE.

#### USER \_CONNECTION \_LIMIT (UCL)

Defines the maximum number of connections that a user of the line can have outstanding at one time. This maximum number of connections may range from 1 through 16. Default is 4. This parameter is ignored if TIP\_NAME=URITIP.

For lines supporting the X.PC protocol, user connections are counted in the following manner: each virtual circuit without an \$INPUT/\$OUTPUT connection is counted as one connection. All other virtual circuits are counted as equal to the number of \$INPUT/\$OUTPUT connections they have. When the user connection limit is reached, no new virtual circuits or \$INPUT/\$OUTPUT connections are permitted.

## EIA \_FLOW\_CONTROL (EFC)

Specifies whether or not the Clear to Send and Request to Send flow control are used to stop and resume the flow of input and output data. The options are ON and OFF. Default is OFF. All synchronous TIPs ignore this parameter. The LIM cables must support flow control if this parameter is set to ON.

#### CLOCKING (C)

Specifies whether the LIM internally generates the clock signal for data on this line or uses an externally generated clock signal. If the LIM generates the data clock signal, the clocking rate is derived from the LINE\_SPEED parameter. This parameter is ignored for URI lines. The following keyword values are allowed.

Keyword Value	Description
EXTERNAL .	Specifies that the LIM derives data clocking for both receive and transmit data from external signals (LINE_SPEED is then informational only). EXTERNAL receive data clock is derived from the RS-232 DD circuit for RS-232 ports or the RS-449 SR circuit for RS-449 ports. EXTERNAL transmit data clock is derived from the RS-232 DB circuit for RS-232 ports or the RS-449 ST circuit for RS-449 ports.
INTERNAL	Specifies that the LIM generates the required clocking signals for both transmit and receive data (with NULL modem cable TN109). A single clock signal is generated; it matches the line speed specified for the line. The LIM supplies the clock on the RS-232 DA or RS-449 TT circuit.
RECEIVE	Specifies that the LIM generates the clocking for received data, but derives the clocking for transmitted data from an external source. The receive data clock matches the line speed specified for the line. The LIM supplies the receive data clock on the RS-232 DD or RS-449 SR circuit. The LIM derives the transmit data clock from the RS-232 DB or the RS-449 ST circuit.

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Keyword Value	Description
TRANSMIT	Specifies that the LIM generates clocking for transmit data but derives clocking for receive data from an external source. The transmit data clock matches the line speed specified for the line. The LIM supplies the transmit data clock on the RS-232 DA or RS-449 TT circuit. The LIM derives the receive data clock from the RS-232 DD or the RS-449 SR circuit.

#### Default is INTERNAL.

Set Clocking to INTERNAL for asynchronous communication lines. For synchronous terminals that provide the transmit clock, set CLOCKING to TRANSMIT (with NULL modem cable TN109). Most terminals generate the transmit clock as defined by the RS-232 standard. When using a modem, CLOCKING must be set to EXTERNAL and modem cable TN108 must be used, since the modem generates both clocking signals. Inappropriate selection of INTERNAL clocking causes data to be received with errors or not received at all.

#### DATA \_PARITY (DP)

Specifies parity for data received and transmitted on a line. The following keyword values are allowed.

Keyword Value	Description
ZERO	The parity bit is always 0.
MARK	The parity bit is always 1.
EVEN	The parity bit is set so that the sum of the parity and data bits is even.
ODD	The parity bit is set so that the sum of the parity and data bits is odd.
NONE	The parity bit is considered a data bit. This type of parity is significant only during transparent input or output. When input or output mode is not transparent, parity is treated as if it were ZERO.

# Default data parity is EVEN.

All values are allowed for the ASYNC TIP. This parameter is ignored by the URI, BSC3270, HASP, and MODE4 TIPs.

#### VALIDATE \_USERS (VU)

Specifies if users of this line are validated when the validation is enabled by the DEFINE\_USER\_VALIDATION command. If TRUE is specified, validation is enabled. Default is the VU value for the TIP associated with this line.

#### Responses Line <xxx> definition in progress.

- --ERROR-- LIM <xx>, port <yy> addresses a port that cannot be serviced. More than 48 ports are attached to CIMxx. Ports beyond the 48th port attached to a CIM are not serviced.
- --ERROR-- LIM <xx>, port <yy> not defined, hardware status indicates port is in a DOWN or OFF state.
- --ERROR-- LIM <xx>, port <yy> not defined, LIM and port previously defined.
- --ERROR-- 3270 TIP will not operate with LIM <xx>.
- --ERROR-- Unable to define TIP <TIP name>. No CIM is installed.
- --ERROR-- LIM <xx>, port <yy> not responding or not installed.
- --ERROR-- TIP <name> is not a CDC defined TIP name.
- --ERROR-- TIP < name > not defined.
- --ERROR-- TIP type <name> is not supported on the 8-port LIM.
- --ERROR-- Line <name> previously defined.
- --ERROR-- Line speed e\_speed> is not supported by the specified TIP.
- --ERROR-- Load module <TIP name>\_CIM is not available.
- --ERROR-- An HDLC or X.25 trunk that is already defined is serviced by the same CIM as this line. The HDLC driver for the trunk requires the CIM to be dedicated to HDLC or X.25 trunks.
- --FATAL-- Not enough memory is currently available for required table space.
- --FATAL-- No CIM RAM space for I/O processor <xx> in board slot <xx>.

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#### Remarks

Two timers on lines cannot be configured and are assigned fixed values by terminal support software. These timers are the delay reenable for switched lines and delay reenable for dedicated lines. They control the action taken when a line disconnects and the amount of time that elapses until the line can be reenabled. For switched lines, the time is 2 seconds after the line disconnects. For dedicated lines, this timeout varies according to the TIP supporting the line. For ASYNCTIP lines, the time is 5 seconds after the line disconnects. For all other TIPs, the delay reenable for dedicated lines is 2 minutes. During this time, a line user cannot perform auto recognition or connect to CDCNET.

For a dedicated URI printer line, a power-off condition causes log messages to occur (about every 2 minutes). If a printer is powered off for long periods of time, you should stop its line with a STOP\_LINE command (see CDCNET Network Operations manual).

#### Examples

The following example shows a DEFINE\_LINE command as it would be entered in a configuration procedure for a TDI or MTI. This example defines a synchronous line with a line speed of 9600 bits per second that is controlled by the HASP TIP. The equipment connected to the line is further defined by the commands in a TDP named STATION2.

```
define_line line_name=line11,lim=1,port=1,tip_name=hasptip,..
line_type=dedicated,line_speed=9600,..
terminal_definition_procedure=station2
```

The following example shows a DEFINE\_LINE command being entered using the Network Operator Utility (NETOU) to define an asynchronous line while a network is running. A network operator uses the NETOU SEND\_COMMAND to send the DEFINE\_LINE command to the TDI connected to the line. NETOU is invoked by entering the NETWORK\_OPERATOR\_UTILITY (NETOU) command on NOS/VE and by selecting the NETOU application during the login process on NOS. The nou/ in the example is a prompt sent by NETOU when NETOU is currently invoked. The DEFINE\_LINE command itself is sent as a string value within SEND\_COMMAND.

Unlike the first example, where the line was defined through a command in a configuration procedure, this example shows a temporary configuration change. That is, when the TDI resets and its software is reloaded, the line defined in this example is not redefined. For the line to be redefined every time the TDI's software is reloaded, the DEFINE\_LINE command has to be placed in the TDI's configuration procedure.

```
nou/send_command command='define_line line_name=line23,..
lim=2,port=3,tip_name=asynctip,line_speed=9600',system=tdi_84
```

# DEFINE \_LLC \_2 \_TRUNK (DEFL2T) DI Configuration Procedure/NETOU Command

#### Purpose

Defines LLC 2 parameters and X.25 parameters applicable only when running X.25 over Ethernet. When the peer is a CDCNET device, this command is normally not needed. As this command (as well as DEFINE\_X25\_INTERFACE) is simulated internally in the CDCNET device, the defaults described below are automatically used. However, when the peer is a non-CDCNET device, this command (as well as DEFINE\_X25\_INTERFACE) is needed, especially in defining the X.25 virtual circuit call establishment method by the mode parameter.

The LLC 2 trunk is considered as an X.25 trunk by several other commands. This includes all of the X25 interface commands (such as DEFINE\_X25\_INTERFACE) and CANCEL\_X25\_TRUNK. However, for CONS static routing, the ADD\_NON\_CDC\_ROUTING\_ENTRY command should define a static routing entry based on the ETHER trunk, not the LLC 2 trunk.

This command is required to configure any X.25 user other than CONS to run on top of X.25 over Ethernet. An X.25 user on top of an LLC 2 trunk is the same an X.25 user on top of an X.25 trunk except that the LLC 2 trunk does not support PVCs.

#### NOTE

You must configure CONS, even if CONS is not a user of the trunk, whenever you use DEFL2T to manage the LLC 2 services associated with the trunk.

#### Format

# DEFINE\_LLC\_2\_TRUNK

ETHER\_TRUNK\_NAME = name
PEER\_MAC\_ADDRESS = string(12)
PEER\_LSAP\_ADDRESS = 1..255
TRUNK\_NAME = name
MODE = keyword value
RECEIVE\_WINDOW\_SIZE = 1..127
TRANSMIT\_WINDOW\_SIZE = 1..127
ACKNOWLEDGEMENT\_TIMER = 500..65535
POLL\_BIT\_TIMER = 500..65535
REJECT\_TIMER = 500..65535
BUSY\_STATE\_TIMER = 500..65535

#### **Parameters**

#### ETHER\_TRUNK\_NAME (ETN)

Specifies the logical name of the Ethernet trunk to be used for the LLC 2 trunk. The Ethernet trunk with this name must be configured prior to the execution of this command.

#### PEER\_MAC\_ADDRESS (PMA)

Specifies the MAC address of the peer system.

## PEER \_LSAP \_ADDRESS (PLA)

Specifies the LSAP address associated with the X.25 packet-level entity of the peer system. The most common values used are 7E(16) and FE(16). The default is FE(16), that is 254 (10).

#### TRUNK\_NAME (TN)

Specifies the logical name of the LLC 2 trunk. The default name is constructed from the 12-digit peer MAC address as follows: \$X25\_LLC\_2\_<peer MAC address>.

#### MODE (M)

Specifies the mode of operation of the X.25 trunk. Allowed keyword values include the following:

Keyword Value	Description
DCE	The DI operates as the Data Communication Equipment end for the X.25 trunk.
DTE	The DI operates as the Data Terminating Equipment end for the X.25 trunk.
RESTART	The DI initially operates as a DTE, but may switch to DCE-base on X.25 RESTART packet negotiation.
DYNAMIC	The DI operates as a DTE but uses the X.25 Reference Number Facility to dynamically assign logical channels during virtual circuit establishment.

The default mode is DYNAMIC.

#### RECEIVE \_WINDOW\_SIZE (RWS)

Specifies the maximum number of LLC 2 I-frames the peer LLC 2 entity can send without receiving an acknowledgement. The default is 16.

## TRANSMIT\_WINDOW\_SIZE (TWS)

Specifies the maximum number of LLC 2 I-frames the local LLC 2 entity can send without receiving an acknowledgement. The default is 16.

# ACKNOWLEDGEMENT\_TIMER (AT)

Specifies the value of the timer, in milliseconds. The LLC 2 timer defines the time interval during which the local LLC 2 entity expects to receive either an acknowledgement to one or more I-frames or a response PDU to a sent unnumbered command PDU. The default is 3000.

#### POLL\_BIT\_TIMER (PBT)

Specifies the value of the timer, in milliseconds. The LLC 2 timer defines the time interval during which the local LLC 2 entity expects to receive a PDU with the final bit set in a response to a sent LLC 2 command PDU with the poll bit set. The default is 3000.

# REJECT\_TIMER (RT)

Specifies the value of the timer, in milliseconds. The LLC 2 timer defines the time interval during which the local LLC 2 entity expects a response to a sent Reject (REJ) PDU. The default is 5000.

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## BUSY\_STATE \_TIMER (BST)

Specifies the value of the timer, in milliseconds. The LLC 2 timer defines the time interval during which the local LLC 2 entity waits for an indication of the clearance of a busy condition from the peer LLC 2 entity. The default is 10000.

#### Remarks

- This command is useful whenever you want to use some capability of a non-CDCNET device that communicates to a PDN over X.25. For example, when you want to use a router that has a higher HDLC speed over X.25 than over a CDCNET DI. This command allows CDCNET to talk to the router.
- This command is needed to support the X.500 server application on an EP/IX system when it is providing services out a CDCNET X.25 trunk.

#### Responses

- LLC 2 trunk <trunk\_name> defined for trunk <ether\_trunk\_name>.
- --ERROR-- Trunk <ether\_trunk\_name > is not defined.
- --ERROR-- Trunk <ether\_trunk\_name> is not an ETHERNET trunk.
- --ERROR-- Trunk name <trunk\_name > already defined.
- --ERROR-- Peer MAC address <peer\_mac\_address > already defined for trunk <ether\_trunk\_name>.
- --ERROR-- Peer MAC address < peer \_mac \_address > contains non-hexadecimal characters.
- --FATAL-- Not enough memory is currently available for required table space.

# DEFINE\_NAME\_RESOLVER (DEFNR) DI Configuration Procedure/NETOU Command

#### Purpose

Defines and starts the DI Domain Name Resolver (DNR). Also, it verifies that User Data Protocol (UDP) has been configured in the Gateway Device Interface (GDI). If UDP has been configured, the DNR is successfully initialized and requests can be accepted and queries sent out to Domain Name Servers (DNS).

#### **Format**

DEFINE\_NAME\_RESOLVER

DOMAIN\_NAME = string 1..255

SERVER\_ADDRESSES = list 1..4, 4 of integer 0..255

RETRY\_LIMIT = integer 0..256 RETRY\_TIMER = integer 1..32

#### **Parameters**

#### DOMAIN\_NAME (DN)

Defines the name of the local administrative domain for the DNR. When requested to obtain information about a name and the name is a simple domain label, the DNR appends the DOMAIN\_NAME parameter to the label before querying a DNS. The string consists of a series of domain labels separated by periods (for example, arh.cdc.com). A domain label in the string can be up to 63 characters long.

# SERVER\_ADDRESSES (SA)

Defines the order in which to query the IP addresses of the DNSs. The IP addresses are used in the order in which they are entered to communicate with the DNSs. At least one address is required which becomes the primary DNS. Up to three additional addresses may be entered specifying the secondary DNS.

## RETRY\_LIMIT (RL)

Defines the maximum number of times a query is reissued over UDP. Default is 4.

# RETRY\_TIMER (RT)

Defines the timeout value used for UDP datagrams. It is used to reissue a UDP datagram if no response is received within the RETRY\_TIMER period. Also, it is the value used to timeout a request if the application has not specified a timeout value. Default is 10 seconds.

#### Responses The TCP/IP Name Resolver is defined.

- --ERROR-- The TCP/IP Name Resolver is already defined.
- --ERROR-- Domain\_name cannot contain the character <character>. Domain\_name can only contain the characters A-Z, a-z, 0-9, hyphen (-) and underscore (\_).
- --ERROR-- A domain\_name label is too long. Each label cannot be greater than 63 characters.
- --ERROR-- UDP is not defined.

#### Examples

```
define_name_resolver domain_name = 'arh.cdc.com' ..
server_address = ((129,179,60,48) .. (GRAY)
(129,179,52,203) .. (ROYAL)
(129,179,48,30)) .. (ODEON)
retry_limit = 5 ..
retry_timer = 10
```

The TCP/IP Name Resolver is defined.

# DEFINE\_NP\_GW (DEFNG) (NOS Only) DI Configuration Procedure/NETOU Command

#### Purpose

This command and the ADD\_NP\_GW\_OUTCALL (ADDNGO) command define the CDCNET titles by which this NOS Network Products application-to-application (A-to-A) gateway is to be known throughout CDCNET.

Three types of titles are associated with this gateway.

- The first type of title (defined by the ADDNGO command) supports access to a specific application on NOS via the NP gateway from NOS/VE applications or from another NP gateway.
- The second type of title supports access to the gateway by using the coupler node number. Control Data does not recommend using this title format. The format of this second title type is \$GW\_NP\_xx\$, where xx is the ASCII representation of a two-digit hexadecimal number, which is specified by the NOS\_DHOST\_NUMBER parameter. Only the xx portion of the title is site-definable; the \$GW\_NP\_ portion is internally supplied by CDCNET. Calling NOS applications must have their respective OUTCALL blocks constructed with a DHOST field set to the xx value registered as part of the title of the called NOS gateway. See the OUTCALL command in the NAM Network Definition Language manual.
- The third type of title supports access in the same way as the second type, except the title is completely site-definable and conforms to the CDNA definition of a title. This type is currently not used.

Refer also to the ADD\_NP\_GW\_OUTCALL command description in this manual.

#### Format

# DEFINE\_NP\_GW GATEWAY\_NAME = name TRUNK\_NAME = name NOS\_PROTOCOL\_ID = list 1..7 of 2..255 CDCNET\_PROTOCOL\_ID = list 1..7 of 2..255 NOS\_DHOST\_NUMBER = list 1..15 of 0..255 TITLE = list 1..15 of name DEFAULT\_TRANSLATION\_DOMAIN = name DEFAULT\_SEARCH\_DOMAIN = name START = boolean

### Parameters GATEW

#### GATEWAY\_NAME (GN)

Logical name of the gateway used in subsequent commands that reference the gateway. Default is TRUNK\_NAME.

# TRUNK\_NAME (TN)

Specifies the trunk name of the NOS host/MDI logical link that is to be used to support A-to-A traffic with this host. Default is the trunk specified on the DEFINE\_SYSTEM command. Default on that command is the channel over which the MDI/MTI was loaded.

# NOS \_PROTOCOL \_ID (NPI)

Specifies one or more protocol IDs that identify outcalls to be routed to NOS systems by host node number. Defaults are C0(16) and C1(16).

# CDCNET\_PROTOCOL\_ID (CPI)

Specifies one or more protocol IDs to identify outcalls that are to be routed to NOS/VE systems or other gateways by application title. Default is C2(16).

# NOS \_DHOST \_NUMBER (NDN)

Specifies 1 through 15 destination host (DHOST) numbers for the host supported by this gateway. Each NDN consists of two hexadecimal digits. The digits are used to construct the second type of title for calls to this NOS host from other NOS hosts. NOS applications access this NOS host by constructing OUTCALL blocks with a DHOST field value equal to the digits defined by this parameter. The actual titles registered in the directory are in the format \$GW\_NP\_xx\$, where the xx portion consists of the ASCII equivalent of the hexadecimal digits. A default title is constructed from the coupler node number received from the host when the gateway's connection to the host is opened. That is, the default title is \$GW\_NP\_cn\$, where cn is the ASCII equivalent of the coupler node value.

# TITLE or TITLES (T)

Specifies the third type of title or titles by which this gateway can be accessed. This title is used to support calls to the connected NOS host that originate in a system other than another NOS host. No default.

# DEFAULT\_TRANSLATION \_DOMAIN (DTD)

This parameter specification is allowed but the value is ignored. Specifies the portion of the catenet to which the services of this gateway are to be made available. Default is CATENET.

# DEFAULT\_SEARCH\_DOMAIN (DSD)

This parameter specification is allowed but the value is ignored. Specifies the portion of the catenet that should be searched in order to find the service that corresponds to the title information received by the gateway in ICN/AP/R messages. Default is CATENET.

# START (S)

Specifies whether or not the NP gateway should be started after it is configured. Default is TRUE; started. Currently, the START parameter is ignored. Its value is always TRUE, even if FALSE is specified on the command.

# Responses NP gateway < name > is defined.

NP gateway <name> is defined and started.

- --WARNING-- NP gateway < name > is defined for trunk < name > . NP interface for the trunk is started but the logical link is down.
- --WARNING-- NP gateway < name > is defined for trunk < name > . NP interface for the trunk is not started. Start NP interface to enable NP gateway.
- --ERROR-- NP gateway < name > is already defined.
- --ERROR-- NP gateway is already defined for trunk < name >.
- --ERROR-- NP interface is not defined for trunk <name>.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.
- --FATAL-- NP gateway cannot be defined. Unable to initialize the NP gateway function.
- --FATAL-- NP gateway cannot be defined.

Not enough memory is currently available for required table space.

## Examples

define\_np\_gw nos\_dhost\_number=0A1(16)

NP gateway trunk\_name is defined.

# DEFINE \_NP\_INTERFACE (DEFNI) (NOS Only) DI Configuration Procedure/NETOU Command

# Purpose

Defines the network block protocol interface program (BIP) to a NOS host. BIP is a software component that helps CDCNET applications and gateways connect to Network Access Method (NAM) in a NOS host.

This command is needed only in NOS MDIs with more than one MCI, or when you choose to have an MDI loaded over an Ethernet network solution.

An "unable to start" error message indicates that the interface was defined but not started. The COUPLER\_NODE and MDI\_NODE parameters need to be specified in a system configuration procedure only if the host is installed with a version of software (before NOS version 2.5.2) that does not support the coupler node verification feature, and the MDI is not going to be loaded over the channel. A DEFINE\_NP\_INTERFACE command specifying the COUPLER\_NODE and MDI\_NODE parameters should not be used in any other case.

#### **Format**

# DEFINE\_NP\_INTERFACE

TRUNK\_NAME = name

MDI\_NODE = 0..255

COUPLER\_NODE = 0..255

INTERFACE\_NAME = name

CONGESTED\_THRESHOLD = 20..255

START = boolean

### **Parameters**

# TRUNK\_NAME (TN)

Name of the channel trunk to be used for this interface. The channel trunk with this name must be configured before executing this command.

# MDI\_NODE (MN)

MDI node identifier of the logical link. If specified, MN must be set equal to the NT parameter on the NOS host's EST definition for this logical link and to the DNODE parameter on OUTCALL statements for outcalls to be carried over this logical link. No default.

# COUPLER \_NODE (CN)

Coupler node identifier of the logical link. If specified, this parameter must be set equal to the ND parameter on the NOS host's EST definition for this logical link. Default is the coupler node number obtained from the host.

# INTERFACE \_NAME (IN)

Logical name of the NP interface. Default is the trunk name.

# CONGESTED\_THRESHOLD (CT)

Specifies the number of messages in BIP's outgoing queue at which the network products interface is considered congested. Default is 30 messages. The point at which the NP interface is again considered uncongested is 75 percent of the congested threshold.

# START (S)

Specifies whether or not the NP interface should be started. Default is TRUE; started.

# Responses

- NP interface <interface\_name> is defined.
- NP interface <interface\_name> is defined and started.
- --WARNING-- NP interface <interface\_name> command processor has timed out waiting for a response from the NP interface.
- --ERROR-- Trunk <trunk\_name> is not defined.
- --ERROR-- Trunk <trunk\_name> is not a Channel trunk.
- --ERROR-- NP interface name <interface\_name> is already defined.
- --ERROR-- NP interface <interface\_name> is already defined for trunk <trunk\_name>.
- --ERROR-- Trunk < name > already assigned.
- --ERROR-- Coupler node <integer> already assigned.
- --FATAL-- NP interface cannot be defined. Not enough memory is currently available for required table space.
- --FATAL-- Unable to start NP interface <interface\_name>. Unable to start task SVM.
- --FATAL-- Unable to start NP interface <interface\_name>. Unable to start task BIP.
- --FATAL-- Unable to start NP interface <interface\_name>. Unable to send ITM to NP interface task.
- --FATAL-- Unable to start NP interface <interface\_name>. Memory management SAP table not found.
- --FATAL-- Unable to start NP interface <interface\_name>. Unknown status returned from open memory SAP.

# Examples

- define\_np\_interface trunk\_name=\$mci3
- NP interface \$mci3 is defined.

# DEFINE\_NP\_TERMINAL\_GW (DEFNTG) (NOS Only) DI Configuration Procedure/NETOU Command

#### Purpose

Defines the CDCNET titles by which the host connected to this MDI is to be known when the host is being accessed for a terminal-to-application (T-to-A) interactive connection or a terminal-to-Remote Batch Facility (T-to-RBF) connection. These titles are specified as 1- to 31-character logical identifiers of the NOS host.

This command also defines the trunk between a NOS host and the MDI to be used to support T-to-A interactive and T-to-RBF batch traffic.

#### **Format**

# DEFINE \_NP\_TERMINAL \_GW TITLE = list 1..15 of name(s) GATEWAY \_NAME = name TRUNK \_NAME = name TRANSLATION \_DOMAIN = name DEFAULT \_TERMINAL \_CLASS = 1..8 or 18 TERMINAL \_MODEL \_MAPPING = list 1..32 of (string 1..25, integer 1..18) BATCH \_TITLE = name DEFAULT \_BATCH \_TERMINAL \_CLASS = keyword value

#### Parameters TI

# TITLE or TITLES (T)

START = boolean

Specifies the titles by which the host associated with this MDI is to be known by interactive terminal users accessing CDCNET.

# GATEWAY\_NAME (GN)

Logical name of the gateway used in subsequent commands that reference the gateway. Default is TRUNK\_NAME.

# TRUNK\_NAME (TN)

Specifies the trunk name of the NOS host/MDI logical link which is to be used to support the interactive T-to-A traffic or batch T-to-RBF traffic with this host. Default is the trunk specified on the DEFINE\_SYSTEM command. Default on that command is the channel over which the MDI/MTI was loaded. If the MDI/MTI was not loaded over a channel, and no default channel trunk is specified on the DEFINE\_SYSTEM command, then no default channel trunk exists.

# TRANSLATION \_DOMAIN (TD)

This parameter specification is allowed but the value is ignored. Specifies the portion of the catenet to which the services of this gateway are to be made available. Default is CATENET.

# DEFAULT\_TERMINAL\_CLASS (DTC)

Specifies the terminal class to be supplied by the gateway in the terminal connection request (ICN/TE/R) message sent to NAM. This value is used when the terminal class cannot be determined from the terminal model mapping pairs. (See the TERMINAL\_MODEL\_MAPPING parameter description described next.) Default is 3.

# TERMINAL \_MODEL \_MAPPING (TMM)

Specifies a list of pairings between terminal models (string 1..25) and Network Products terminal classes (1..18). The gateway references the list, using the terminal model, to find out which terminal class to use in a terminal connection request (ICN/TE/R) message sent to NAM. A default terminal model mapping table is provided by the NP terminal gateway, shown in the following table.

If a terminal model in the default mapping table is redefined by a DEFNTG command, the DEFNTG defined pairing replaces the pairing from the default table. A DEFNTG definition of a new terminal model adds the new pairing to the terminal model mapping table maintained by the NP terminal gateway.

If no terminal model is specified by a user or if a specified terminal model is not found in the following table, the default terminal class is used. (See DEFAULT\_TERMINAL\_CLASS parameter).

Terminal Model	Class	Manufacturer
cdc_721	3	CDC
cdc721	3	CDC
cdc_722	2	CDC
cdc722	2	CDC
cdc722_30	7	CDC
cdc_722_30	7	CDC
cdc_200UT	10	CDC
cdc_714_30	11	CDC
cdc_711	12	CDC
cdc_714	13	CDC
cdc_734	15	CDC
dec_vt100	7	Digital Equipment Corp.
dec_vt100_gold	7	Digital Equipment Corp.
dec_vt220	7	Digital Equipment Corp.
ibm_hasp_post	9	IBM (HASP postprint)
ibm_hasp_pre	14	IBM (HASP preprint)
ibm_3270	18	IBM model 2
ibm_3270_2	18	IBM model 2 (24 x 80)
ibm_3270_3	18	IBM model 3 (32 x 80)
ibm_3270_4	18	IBM model 4 (43 x 80)
$ibm _3270 _5$	18	IBM model 5 (27 x 132)
mac_connect_10	7	Macintosh/Connect 1.0
mac_connect_11	7	Macintosh/Connect 1.1
mac_connect_20	7	Macintosh/Connect 2.0
mode4	15	CDC
mode4C30	· 11	CDC
pc_connect_10	7	IBM PC/Connect 1.0
pc_connect_11	7	IBM PC/Connect 1.1
pc_connect_12	7	IBM PC/Connect 1.2
pc_connect_13	7_	IBM PC/Connect 1.3
sun_160	7	Sun Microsystems
tek_4109	8	Tektronix
tek_4115	8	Tektronix
tek_4125	8	Tektronix
vt100	7	Digital Equipment Corp.
z19	7	Zenith
z29	7	Zenith
zen_z19	7	Zenith
zen_z29	7	Zenith

# BATCH \_TITLE (BT)

Specifies the title by which the host associated with this MDI is to be known by Remote Batch Facility (RBF) users accessing the host through CDCNET and/or the name of the control facility for stand alone printers connected to NOS. This title must be unique. If omitted, batch access is not supported by this gateway definition.

# DEFAULT\_BATCH \_TERMINAL \_CLASS (DBTC)

Specifies the default terminal class for batch devices. Allowed terminal classes and batch device types associated with each class are as follows:

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Class	Terminal Model	Batch Device Type
9	ibm_hasp_post	IBM HASP postprint
10	cdc_200ut	CDC 200UT Mode 4A
11	cdc_714_30 or mode4c30	CDC 714-30 Mode 4C
12	cdc_711	CDC 711-10 Mode 4C
13	cdc_714	CDC 714-10/20 Mode 4C
14	ibm_hasp_pre	IBM HASP preprint
15	cdc_734 or mode4	CDC 731/734 Mode4A
18	ibm_3270	IBM 3270

Default is 9.

# START (S)

Specifies whether or not the NP terminal gateway should be started. Default is TRUE; started. Currently, the START parameter is ignored. Its value is always TRUE, even if FALSE is specified on the command.

#### Responses

NP terminal gateway < name > is defined.

NP terminal gateway < name > is defined and started.

- --WARNING-- NP terminal gateway <name> is defined for trunk <name>. NP interface for the trunk is started but the logical link is down.
- --WARNING-- NP terminal gateway < name > is defined for trunk < name >. NP interface for the trunk is not started. Start NP interface to enable NP terminal gateway.
- --ERROR-- NP terminal gateway < name > is already defined.
- -ERROR-- NP terminal gateway is already defined for trunk < name >.
- --ERROR-- NP interface is not defined for trunk < name >.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.
- --ERROR-- Batch title <name> is the same as an interactive title specified for this gateway. The batch title must be unique.
- --ERROR-- Improper Terminal Model Mapping element <xx> specified. The first element in the set must be STRING (31) or NAME, the second element must be an INTEGER value of 1 to 18.
- --ERROR-- Invalid DBTC parameter value <xx> was specified.
- --ERROR-- Invalid DTC parameter value <xx> was specified.
- --FATAL-- NP terminal gateway cannot be defined. Unable to initialize the NP terminal gateway function.
- --FATAL-- NP terminal gateway cannot be defined. Not enough memory is currently available for required table space.

#### Examples

define\_np\_terminal\_gw title=ARHSES batch\_title=RBFBATCH

NP terminal gateway ARHSES is defined.

# DEFINE \_OPERATOR \_SUPPORT (DEFOS) (NOS Only) DI Configuration Procedure/NETOU Command

#### Purpose

Defines and starts the Operator Support Application in this MDI or MTI to allow network operators to communicate with the network DIs through this MDI or MTI, using the Network Operator Utility (NETOU). NETOU must be configured and running on the NOS host to which the MDI is connected.

The operator support for each unique trunk name operates independently. That is, the operator support for multiple trunk names operates as if the trunk names were defined on separate MDI/MTI systems. Commands addressed to the Operator Support Application function for one trunk do not affect the Operator Support Application function for other trunks.

#### **Format**

# DEFINE\_OPERATOR\_SUPPORT TRUNK\_NAME = name

#### **Parameters**

TRUNK\_NAME (TN)

The trunk name of the logical link that is to be used for the operator support connection. Default is the trunk specified on the DEFINE\_SYSTEM command. Default on that command is the channel over which the MDI/MTI was loaded. If the MDI/MTI was not loaded over a channel, and no default channel trunk was specified on the DEFINE\_SYSTEM command, then no default channel trunk exists.

#### Responses

Operator Support is defined for trunk < name >.

- --WARNING-- Operator Support is defined for trunk <name>. NP Interface for the trunk is started but the logical link is down.
- --WARNING-- Operator Support is defined for trunk <name>. NP interface for the trunk is not started. Start NP interface to enable Operator Support.
- --ERROR-- NP Interface is not defined for trunk <name>.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.
- --ERROR-- Operator Support for trunk <name> is already defined.
- --FATAL-- Operator Support cannot be defined for trunk <name>. Not enough memory is currently available for required table space.
- --FATAL-- Operator Support cannot be defined for trunk <name>. Unable to initialize the Operator Support function.

#### Remarks

This command is required only in the configuration files of NOS MDIs or MTIs that are selected by the site to support an operator interface to the channel-connected NOS host. It should not be placed in the configuration procedures of MDIs connected to NOS/VE hosts. The connected NOS host must be configured to run NETOU.

### Examples

define\_operator\_support

Operator Support is defined for trunk \$mci2.

# DEFINE \_OUTCALL \_GATEWAY (DEFOG) DI Configuration/NETOU Command

Purpose

Configures the Outcall Gateway. The Outcall Gateway must be installed into every DI having devices configured as outcall servers. See the CDCNET Terminal Interface manual for detailed information.

**Format** 

DEFINE\_OUTCALL\_GATEWAY

REGISTRATION\_TITLE = list 1..2 of name

DEFAULT\_INACTIVITY\_TIMER = 120..14400 or INFINITE

START = boolean

**Parameters** 

REGISTRATION \_TITLE (RT)

Specifies one or two additional titles that may be used for server registration. To become a server, a device must connect to the Outcall Gateway and register itself as a server. The address to which to make this connection is obtained by completing a title translation to the \$OUTCALL title or to one of the titles specified by this parameter.

The title \$OUTCALL is always registered even if this parameter is not specified.

# DEFAULT\_INACTIVITY\_TIMER (DIT)

Specifies the maximum time, in seconds, that an outcall connection can remain idle (no data has been transferred in either direction on the connection). This value establishes a default timer for all server devices. A continuous period of inactivity that exceeds this value results in termination of the connection, making the server available to a subsequent client.

The default value, INFINITE, specifies that outcall connections are not to be timed out. The default can be overridden for individual servers by using the INACTIVITY\_TIMER parameter of the DEFINE\_SERVER\_DEVICE command (see the Terminal Interface manual).

START (S)

Specifies whether or not the defined service is to be started. Default is YES.

Responses

Outcall Gateway is defined.

Outcall Gateway is defined and started.

--ERROR-- Outcall Gateway is already defined.

--FATAL-- Not enough memory is currently available for required table space.

Examples

define\_outcall\_gateway dit=120 s=no

Outcall Gateway is defined.

# DEFINE \_PASSTHROUGH \_SERVICE (DEFPS) DI Configuration Procedure/NETOU Command

#### Purpose

Installs the Interactive Passthrough Gateway (IPG) application and optionally selects a passthrough connection timeout value. This command should be present in the configuration files of all DIs that have passthrough ports connected to them.

# NOTE

In future releases, this command will no longer be supported. You should start using the DEFINE\_OUTCALL\_GATEWAY command as soon as possible.

#### **Format**

# DEFINE\_PASSTHROUGH\_SERVICE

TITLE = name INACTIVITY\_TIMER = 120..14400 or INFINITE START = boolean

#### Parameters T

# TITLE (T)

The title of the passthrough service. Passthrough ports are connected to the passthrough service using a CREATE\_CONNECTION command with a SERVICE\_NAME parameter equal to the value of this parameter. Default is PASSTHROUGH.

# INACTIVITY\_TIMER (IT)

The maximum time in seconds that a passthrough connection can remain idle. Idle means that no data has been transferred in either direction on the connection. When this timer value is exceeded, the passthrough connection to the terminal user is disconnected. Default is INFINITE; passthrough connections are not to be timed out.

#### START (S)

Specifies whether or not the defined service is to be started. Default is YES.

#### Responses

Passthrough Service <title> defined.

Passthrough Service <title> defined and started.

- --WARNING-- Passthrough Service <title> defined but not started.
- --ERROR-- Passthrough Service previously defined.
- --FATAL-- Not enough memory is currently available for required table space.

# Remarks

See also the DEFINE\_PASSTHROUGH\_TITLES command in the CDCNET Terminal Interface Usage manual.

You can set the INACTIVITY\_TIMER at this level instead of at the gateway level.

# Examples

This example shows a passthrough service being defined and started. The title of the passthrough service in this example is different from the default title.

define\_passthrough\_service title=termpass

Passthrough service termpass defined.

# DEFINE \_PRINTER \_MODEL \_ATTRIBUTES (DEFPMA) DI Configuration Procedure/NETOU Command

#### Purpose

Defines the printer attributes for a specific printer terminal model. The printer terminal model defined with this command can be referenced on a DEFINE\_BATCH\_DEVICE command to specify the batch device is a particular printer model, having that model's attributes. DEFPMA can be specified in a DI configuration procedure or via NETOU.

#### **Format**

```
DEFINE _PRINTER _MODEL _ATTRIBUTES
  TERMINAL_MODEL = name
  AUTO\_PAGE\_EJECT\_CHANNEL = 2..12
  CHANNEL_1_SEQUENCE = list 1..7 of <ccode>
  CHANNEL _2 _SEQUENCE = list 1..7 of <ccode>
  CHANNEL_3 _SEQUENCE = list 1..7 of <ccode>
  CHANNEL_4_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_5_SEQUENCE = list 1..7 of <ccode>
  CHANNEL _6 _SEQUENCE = list 1..7 of <ccode>
  CHANNEL_7_SEQUENCE = list 1..7 of <ccode>
  CHANNEL_8_SEQUENCE = list 1..7 of <ccode>
  CHANNEL _9 _SEQUENCE = list 1..7 of <ccode>
   CHANNEL_10_SEQUENCE = list 1..7 of <ccode>
  CHANNEL _11 _SEQUENCE = list 1..7 of <ccode>
   CHANNEL _12 _SEQUENCE = list 1..7 of <ccode>
  FORM \_FEED \_DELAY = 0..3000
   FOLD\_LINE = boolean
   FORM_FEED_SEQUENCE = list 1..7 of <ccode>
   KEYBOARD = boolean
   NO\_SPACE\_SEQUENCE = list 1..7 of < ccode >
   SINGLE \_SPACE \_DELAY = 0..1000
   SINGLE_SPACE_SEQUENCE = list 1..7 of <ccode>
   BOTTOM\_OF\_FORM\_CHANNEL = 2..12
   VFU\_TOP\_FORM = boolean
   MAXIMUM \_VFU \_LENGTH = 0..255
   INITIALIZATION _PROCEDURE = name
   INITIALIZATION _SEQUENCE = list 1..31 of <ccode>
   EIGHT_LPI_SEQUENCE = list 1..7 of <ccode>
   FILE \_PREFIX \_PROCEDURE = name
   FILE _PREFIX _SEQUENCE = list 1..31 of <ccode>
   FILE _SUFFIX _SEQUENCE = list 1..31 of <ccode>
   SIX_LPI_SEQUENCE = list 1..7 of <ccode>
```

# NOTE

- For character code (ccode) values, see the CDCNET Configuration Guide.
- If you cannot specify all desired parameter values on one DEFINE\_ PRINTER\_MODEL\_ATTRIBUTES command, use one or more CHANGE\_PRINTER\_MODEL\_ATTRIBUTES commands to specify additional attributes.

# Parameters TERMINAL\_MODEL (TM)

Name of the printer terminal model (1 through 25 characters long) for which attributes are being defined.

If the name begins with "POSTSCRIPT\_", CDCNET does the following special processing:

 Substitutes the file page width for NOS/VE or device page width for NOS for any occurrence of the following string in the device's file prefix procedure:

# \$PW

 Substitutes the device forms size, as determined by the DEFINE\_ BATCH\_DEVICE FORMS\_SIZE parameter for NOS/VE and the PSU PRSIZE parameter for NOS, for any occurrence of the following string in the device's file prefix procedure:

\$FS

 Inserts the "\" character in front of each of the following characters when encountered in nontransparent output file data:

( )

This parameter must not be the same as any other terminal model already defined by Control Data or by your site.

# AUTO\_PAGE \_EJECT\_CHANNEL (APEC)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Channel causing the printer to skip automatically to the next top-of-form channel. May not be the same as the BOTTOM\_OF\_FORM\_CHANNEL (BOFC) value. Default is 2.

# CHANNEL \_1 \_SEQUENCE (C1S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when an "8" or "H" format effector is recognized in output lines. No default.

# CHANNEL \_2 \_SEQUENCE (C2S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "7" or "G" format effector is recognized in output lines. No default.

# CHANNEL \_3 \_SEQUENCE (C3S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "6" or "F" format effector is recognized in output lines. No default.

# CHANNEL \_4 \_SEQUENCE (C4S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "5" or "E" format effector is recognized in output lines. No default.

# CHANNEL \_5 \_SEQUENCE (C5S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "4" or "D" format effector is recognized in output lines. No default.

# CHANNEL \_6 \_SEQUENCE (C6S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "3" or "C" format effector is recognized in output lines. No default.

# CHANNEL \_7 \_SEQUENCE (C7S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "9" or "I" format effector is recognized in output lines. No default.

# CHANNEL \_8 \_SEQUENCE (C8S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when an "X" or "J" format effector is recognized in output lines. No default.

# CHANNEL \_9 \_SEQUENCE (C9S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "Y" or "K" format effector is recognized in output lines. No default.

# CHANNEL \_10 \_SEQUENCE (C10S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "Z" or "L" format effector is recognized in output lines. No default.

# CHANNEL \_11 \_SEQUENCE (C11S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "W" or "M" format effector is recognized in output lines. No default.

# CHANNEL \_12 \_SEQUENCE (C12S)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "U" or "N" format effector is recognized in output lines. No default.

# FORM \_FEED \_DELAY (FFD)

Supported by ASYNC and X.25 asynchronous TIPs only. Milliseconds (maximum 3000) the TIP must delay after sending a CHANNEL\_x\_ SEQUENCE value to the printer. Default is 1000 milliseconds. The TIP sends null characters to the device to effect the delay.

# FOLD\_LINE (FL)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Whether or not the TIP must fold lines longer than the device page width. Default is YES.

# FORM \_FEED\_SEQUENCE (FFS)

Supported by ASYNC and X.25 asynchronous TIPs only. sequence of octets sent to the printer when a "1" or "A" format effector is recognized in output lines. Default is (0D(16),0C(16)) or (CR,FF).

# KEYBOARD (K)

Supported by ASYNC and X.25 asynchronous TIPs only. Whether or not the printer has an associated keyboard. Default is NO.

If an asynchronous printer is configured with a keyboard, then you can use the keyboard to enter the following commands to control the printer: DROP, START, and STOP. See the CDCNET Batch Device User's Guide for more information onthese commands.

# NO\_SPACE \_SEQUENCE (NSS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "+" format effector is recognized in output lines. Default is 0D(16) (CR).

# SINGLE \_SPACE \_DELAY (SSD)

Supported by ASYNC and X.25 asynchronous TIPs only.

Milliseconds(maximum 1000) the TIP must delay after sending a SINGLE\_
SPACE\_SEQUENCE to theprinter. Default is 50. The TIP sends null characters to the device to effect the delay.

# SINGLE \_SPACE \_SEQUENCE (SSS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when one of the following format effectors is recognized in output lines:

Format Effector	Times Single Space Sequence Sent
" " (blank; single space)	One
"0" (double space)	Two
"-" (triple space)	Three

Default is (0D(16),0A(16)) or (CR, LF).

# BOTTOM\_OF\_FORM\_CHANNEL (BOFC)

Supported by ASYNC, HASP, and URI TIPs only. Channel to which the printer skips when a "2" or "B" format effector is recognized in output lines. May not be the same as the AUTO\_PAGE\_EJECT\_CHANNEL (APEC) value. Default is 6.

# VFU\_TOP\_FORM (VTF)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Whether or not the printer must be at top-of-form when the vertical format unit (VFU) load image is loaded. Default is YES.

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# MAXIMUM\_VFU\_LENGTH (MVL)

Supported by ASYNC, X.25 asynchronous, and URI TIPs only. Maximum lines in a VFU load image the printer supports. Default is 127 lines.

For a printer that supports VFU loading (that is, if the VFU\_LOAD\_OPTION parameter on DEFINE\_BATCH\_DEVICE is any value other than NONE), it is important that the MVL value does not exceed the maximum VFU length the printer actually supports. If the MVL value exceeds the actual supported length, attempts to load a VFU load image into the printer could fail. No files are sent to the printer until the problem is corrected.

# INITIALIZATION \_PROCEDURE (IP)

Name of the load procedure containing data output to the printer when the line activates. No default. Supported for any TIP handling transparent data.

# INITIALIZATION \_SEQUENCE (IS)

Sequence of octets sent to the printer when the line activates. If an initialization procedure is specified, the initialization sequence is sent after procedure data. No default. Supported for any TIP handling transparent data.

# EIGHT\_LPI\_SEQUENCE (ELS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when a "T" format effector is recognized in output lines. No default. This parameter is allowed only if the DEFINE\_BATCH\_DEVICE VFU\_LOAD\_OPTION parameter value is NONE.

# FILE \_PREFIX \_PROCEDURE (FPP)

Name of the load procedure containing data output to the printer before each nontransparent file. No default. Supported for any TIP handling transparent data.

# NOTE

If you change an FPP, do the following to guarantee that all printers and printer terminal models using the FPP get a copy of the changed FPP:

For each printer terminal model that uses the FPP, send a CHANGE\_PRINTER\_MODEL\_ATTRIBUTES command to the DI or DIs supporting the printers. Specify the TERMINAL\_MODEL and FILE\_PREFIX\_PROCEDURE parameters. For more information, see the CDCNET Configuration Guide.

# FILE \_PREFIX \_SEQUENCE (FPS)

Sequence of octets sent to the printer before each nontransparent file. If a file prefix procedure is specified, the file prefix sequence is sent after procedure data. No default. Supported for any TIP handling transparent data.

# FILE \_SUFFIX \_SEQUENCE (FSS)

Sequence of octets sent to the printer after each nontransparent file. No default. Supported for any TIP handling transparent data.

# SIX\_LPI\_SEQUENCE (SLS)

Supported by ASYNC and X.25 asynchronous TIPs only. Sequence of octets sent to the printer when an "S" format effector is recognized in output lines. No default. This parameter is allowed only if the DEFINE\_BATCH\_DEVICE VFU\_LOAD\_OPTION parameter value is NONE.

## Responses

Printer model < name > defined.

- --ERROR-- Printer model <name> is already defined.
- --ERROR-- The bottom of form and auto page eject channels cannot be the same.
- --ERROR-- If EIGHT\_LPI\_SEQUENCE or SIX\_LPI\_SEQUENCE is specified, then both must be specified.

#### Remarks

Use DEFINE\_PRINTER\_MODEL\_ATTRIBUTES to specify printer attributes for a non-Control Data printer, or to create a new terminal model with different default printer attributes than the Control Data-supplied attributes.

# NOTE

When defining new printer models, the terminal model name must be unique. Do not use any of the predefined, Control Data-supplied terminal model names, such as CDC\_585V or CDC\_CYBER18.

Use DEFINE\_PRINTER\_MODEL\_ATTRIBUTES only for DIs connected to batch devices that use the terminal model defined by the command.

When defining a printer model for an asynchronous printer, you may have to define a file suffix sequence of (CF,LF) (using parameter FILE\_SUFFIX\_SEQUENCE=(CR,LF)), since some asynchronous printers require such codes to flush the printer buffer.

If an EIGHT\_LPI\_SEQUENCE or a SIX\_LPI\_SEQUENCE is defined for a printer terminal model, both must be specified. These sequences can only be used for batch devices having a DEFINE\_BATCH\_DEVICE VFU\_LOAD\_OPTION parameter value of NONE.

#### Examples

The following example redefines a Control Data 585 printer to have an auto page eject channel of 11 (the default auto page-eject channel for the Control Data 585 printer is 8).

```
define_printer_model_attributes terminal_model=user_585 ..
auto_page_eject_channel=11 vfu_top_form=yes ..
bottom_of_form_channel=12
```

The next example defines a URI printer model with a VFU. The printer has an auto page eject channel of 2, and a bottom-of-form channel of 12. The printer does not do line folding. It supports a maximum VFU size of 255 lines.

```
define_printer_model_attributes terminal_model=non_585b ..
bottom_of_form_channel=12 maximum_vfu_length=255
```

The next example defines an asynchronous printer without a VFU. It uses nonstandard preferences to control paper movement and initialize the printer.

```
define_printer_model_attributes ..
  terminal_model=myprinter ..
  file_prefix_sequence=(ESC,'R',CR) ..
  single_space_sequence=LF ..
  form_feed_sequence=ESC,'F' ..
  file_suffix_sequence=EOT
```

# DEFINE\_RECORDER\_LOG\_GROUP (DEFRLG) (NOS Only) DI Configuration Procedure/NETOU Command

#### Purpose

Defines the log recorder function in a NOS MDI or MTI. Specifies the name of the log group that this MDI or MTI supports, and the priority for the log recording support. This command is required only in the system configuration files of MDIs or MTIs that you select to support a logging interface to the Control Data host, using the Independent Log ME. The host must be configured to run the Network Log Server application, NETLS.

The recorder log groups for each unique trunk name operate independently. That is, the recorder log groups for multiple trunk names operate as if the trunk names were defined on separate MDI/MTI systems. Commands addressed to the Independent Log ME function for one trunk do not affect the Independent Log ME function for other trunks. Currently, only one recorder log group can be configured per channel trunk for each MDI/MTI system.

#### **Format**

# DEFINE\_RECORDER\_LOG\_GROUP

LOG\_GROUP = name PRIORITY = 1..0FF(16) TRUNK\_NAME = name

#### **Parameters**

# LOG\_GROUP (LG)

Name of the log group for which this log recorder is to record log messages. Default is CATENET (all the DIs in the catenet). A DI can belong to only one log group.

# PRIORITY (P)

Priority at which the log group is to be supported. The default, which is also the highest priority, is 1.

# TRUNK\_NAME (TN)

The trunk name of the logical link which is to be used for the connection to the Network Log Server application on the NOS host. Default is the trunk specified on the DEFINE\_SYSTEM command. Default on that command is the channel over which the MDI/MTI was loaded. If the MDI/MTI was not loaded over a channel, and no default channel trunk was specified on the DEFINE\_SYSTEM command, then no default channel trunk exists.

#### Responses

Recorder log group is defined for trunk <name>.

- --WARNING-- Recorder log group is defined for trunk < name >. NP interface for the trunk is started but the logical link is down.
- --WARNING-- Recorder log group is defined for trunk <name>. NP interface for the trunk is not started. Start NP interface to enable log recording.
- --ERROR-- NP interface is not defined for trunk <name>.
- --ERROR-- No default channel trunk is defined. A trunk name must be specified.
- --ERROR-- A recorder log group is already defined for trunk <name>.
- --FATAL-- Recorder log groups cannot be defined for trunk <name>. Not enough memory is currently available for required table space.
- --FATAL-- Recorder log groups cannot be defined for trunk <name>. Unable to initialize the log recording function.

## Examples

Two MDIs in a network are to be configured with the logging recorder function. MDI\_1's logging recorder has the highest priority (1). MDI\_2's logging recorder has a priority of 2. If MDI\_1 becomes unavailable, transmission of all log messages is switched to MDI\_2. The following commands would be used in the configuration procedures for MDI\_1 and MDI\_2 to configure them with the logging recorder function.

MDI\_1's configuration procedure:

define\_recorder\_log\_group priority=1

MDI\_2's configuration procedure:

define\_recorder\_log\_group priority=2

# DEFINE \_REMOTE \_LINE \_MONITOR (DEFRLM) DI Configuration/NETOU Command

Purpose Defines the title, forward-timer, LIM number, and port number of the

Remote Line Monitor.

If the connection is broken, the Remote Line Monitor must be redefined.

Format DEFINE\_REMOTE\_LINE\_MONITOR

LINE\_INTERFACE\_MODULE = 0..7

PORT = 0..7TITLE = name

 $FORWARD\_TIMER = 200..30000$ 

Parameters LINE\_INTERFACE\_MODULE (LIM)

Defines the LIM number to be monitored.

PORT (P)

Defines the port number of the selected LIM to be monitored.

TITLE (T)

Defines the title that the Remote Line Monitor registers.

FORWARD\_TIMER (FT)

Defines the timer to be used to forward monitor data in milliseconds.

Default is 2000.

Responses Remote Line Monitor defined, \$LIM < lim > \_PORT < port >.

Remote Line Monitor previously defined, \$LIM < lim > \_PORT < port >.

LIM < lim > and/or PORT < port > not available.

No line or trunk defined for \$LIM < lim > \_PORT < port >.

Unable to open Session Layer SAP.

Unable to register title, <title>.

Examples define\_remote\_line\_monitor lim=3 p=1 t=line1

Remote Line Monitor defined, \$LIM5\_PORTO.

# DEFINE \_REMOTE \_LOAD \_SUPPORT (DEFRLS) DI Configuration Procedure/NETOU Command

# **Purpose**

Defines and starts the remote load support network management service (Independent Initialization Management Entity) in a DI. When remote load support is defined in a DI, it can load other DIs over a network to which both DIs are directly connected.

If you have a network with several network solutions, you must establish a minimum number of DIs that provide remote load support, so that even DIs not directly connected to a NOS/VE or NOS host can be loaded. With remote load support, DIs can be loaded over a network solution to which they are directly connected.

# NOTE

Do not use this command for an ICA-II.

This command is not required in DIs that are loaded over a NOS/VE or NOS host channel. For those DIs, remote load support is provided by default. This command is required to configure remote load support in DIs not directly connected to a NOS/VE or NOS host. For an example of remote load support, see the CDCNET Configuration Guide.

#### **Format**

# DEFINE\_REMOTE\_LOAD\_SUPPORT

PRIORITY = 0..3

CONCURRENT\_LOAD\_LIMIT = 0..8

RESTRICTED\_NETWORK = list 1..15 of name

#### **Parameters**

# PRIORITY (P)

Specifies the priority of the "help offer" that a DI containing remote load support sends to remote systems when they request to be loaded. Default, which is also the highest priority, is 3.

The DI to be loaded uses the help offer's priority to decide if it should accept the help offer. The DI to be loaded accepts a help offer right away if its priority is 3. However, if the priority of the help offer is less than 3, the DI to be loaded waits for a certain period before it accepts a help offer. During this period, if the DI to be loaded receives a help offer at priority 3, it accepts that help offer. Otherwise, at the end of this period, it selects the highest priority help offer among all help offers received during this period.

You can use this parameter to assign backup remote load support to a DI. For example, you can assign one DI to provide primary remote load support by using the default for this parameter. You can assign backup remote load support to another DI by defining remote load support and assigning it a lower priority, such as 2. If the first DI cannot respond to load requests, the second DI does.

# CONCURRENT\_LOAD\_LIMIT (CLL)

Specifies the maximum number of DIs which may be simultaneously loaded by the DI providing remote load support. Default is 4.

You can use this parameter to prevent a DI from loading more DIs than the limit you set. When the number of DIs being concurrently loaded equals the limit set, the DI does not respond to load requests from other DIs.

# RESTRICTED\_NETWORK (RN)

Specifies the names of networks over which a DI containing remote load support should not load other DIs. When this parameter is specified, the remote load support in a DI does not respond to load requests from DIs that are on the restricted network or networks. Default is an empty list; by default, a DI containing remote load support loads remote DIs over all directly connected network solutions.

#### Responses

Remote Load Support is defined.

- -- ERROR-- Remote Load Support is already defined.
- --ERROR-- Command 'define\_remote\_load\_support' is invalid for an ICA.
- --FATAL-- Remote Load Support can not be defined at this time. Not enough memory is currently available for required table space.

#### Examples

define\_remote\_load\_support priority=1 ..
restricted\_network=hdlc\_net

Remote Load Support is defined.

# **DEFINE\_SERVER\_DEVICE (DEFSD)**

Purpose Defines both passthrough and device outcall servers. This command can be

only executed after making a connection to the Outcall Gateway.

Format DEFINE\_SERVER\_DEVICE

TITLE=name or keyword ALLOWED\_ACCESS=keyword

INACTIVITY\_TIMER=120..14400 or INFINITE

 $CONTROL\_SERVER\_PORT=boolean$ 

MODEM\_PROTOCOL=name

PASSTHROUGH\_RESPONSE=boolean

Parameters TITLE (T)

Specifies the logical name of the server that must be used by clients when attempting to make connections to the server. Default is USER\_ID.

When a name value is used and the server is site-configured, the value specified for this parameter is the title registered.

When a name value is used and a server is user-configured for passthrough access, the title registered is the value specified for this parameter with the prefix T\_ (for example, T\_name).

When a name value is used and the server is user-configured for device outcall access, the title registered is the value specified for this parameter with the prefix D\_ (for example, D\_name).

When a name value is used and a server is user-configured for both types of accesses, two titles are registered, one with each prefix.

When the key value USER\_ID is specified, and the server port is configured for network validation, the title is constructed from the server's validated USER\_NAME and DOMAIN\_NAME. The title registered is in the form USER\_NAME@DOMAIN\_NAME.

When USER\_ID is specified and the server port is not configured for network validation, the DEVICE\_NAME associated with the server port is used as the title unless the DEVICE\_NAME begins with a \$ and the LINE\_NAME does not. In this case, the LINE\_NAME, rather than the DEVICE\_NAME is used as the title.

# ALLOWED\_ACCESS (AA)

Specifies how the server can be accessed. The keyword value DEVICE\_OUTCALL permits access from host applications. The keyword value PASSTHROUGH permits access from terminal users. The default keyword value ALL permits access to both, providing that the passthrough service has been purchased; if not, ALL is equivalent to the value DEVICE\_OUTCALL.

#### INACTIVITY\_TIMER (IT)

Specifies the maximum time, in seconds, that a client connection can remain idle. Allowed values are any integer from 120 through 14400, or the keyword INFINITE. Clients who do not transmit or receive data for this time period are disconnected from the server, and the server is made available to other clients. If you specify INFINITE, the network does not disconnect the connection because of inactivity.

The default value is determined by the DEFAULT\_INACTIVITY\_TIMER parameter of the DEFINE\_OUTCALL\_GATEWAY command.

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# CONTROL\_SERVER\_PORT (CSP)

Selects whether or not the control signals of the server port are disconnected when a client is not accessing the server. The default for user-configured servers is FALSE, and the default for site-configured servers is TRUE.

### MODEM\_PROTOCOL (MP)

Used only when the server device is a modem with dialout capability. This parameter specifies the command-level protocol implemented by the modem. Currently, the only supported keyword value is the keyword HAYES. This parameter has no default value.

When MODEM\_PROTOCOL=HAYES, the outcall gateway requires that the client provide dialing information in the SERVICE\_DATA parameter of the CREATE\_CONNECTION command. The outcall gateway performs the dialing protocol with the modem and includes the dialed telephone number in the log messages that record server usage. You (the client) are limited to one call per connection and are not allowed to escape into command mode with the modem.

When the server device is a dialout modem and the MODEM\_PROTOCOL parameter is not specified, you must perform the dialing protocol from your terminal. The outcall gateway discards any SERVICE\_DATA that it receives, and does not record the dialed telephone numbers in the server usage logs.

# PASSTHROUGH\_RESPONSE (PR)

Specifies whether the server should pass input data immediately or wait for a <Carriage Return> or <Line Feed>. If TRUE, the server passes input data immediately, if FALSE, the server waits for a <Carriage Return> or <Line Feed> before passing input data. The default is FALSE.

#### NOTE

If configuring a postscript printer or other device that returns data, the PASSTHROUGH\_RESPONSE parameter should be set to TRUE. If configuring an ASCII printer that does not return any data, the PASSTHROUGH\_RESPONSE parameter can be left as the default of FALSE.

#### Examples

Following is an example command sequence for configuring a passthrough server:

```
create_connection $outcall
define_server_device allowed_access=passthrough
```

Since the TITLE parameter was not specified in this example, the default USER\_ID is used, and the title registered depends on whether or not network validation is configured for this line. If it is, the title is constructed from the server's user name and domain name in the form USER\_NAME@DOMAIN\_NAME. If network validation is not configured, the title is the server's DEVICE\_NAME, unless the DEVICE\_NAME begins with a \$. If it does, the server's LINE\_NAME becomes the registered title.

# NOTE

If the first input you send to the outcall gateway after the CREATE\_ CONNECTION command is not a DEFINE\_SERVER\_DEVICE command, you are prompted with the following message:

```
Input discarded.
Please enter DEFINE_SERVER_DEVICE command.
```

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Responses

If the DEFINE\_SERVER\_DEVICE command is successful, the following response appears:

Server Device defined.

This response indicates that the user has become a registered passthrough server and, therefore, is a candidate to receive connections from passthrough clients.

When a passthrough client makes a connection to the server, the server receives the following message:

Passthrough client connection complete. System = system\_name, Line = line\_name.

If the client subsequently disconnects from the server, the server receives the following message:

Client disconnected

If the site administrator stops the outcall gateway, the server and client receive the following message and their connections with the outcall gateway terminate:

Outcall Gateway stopped

The error responses to the DEFINE\_SERVER\_DEVICE command are:

Passthrough service is not available.

This indicates that the passthrough service feature has not been purchased (or installed).

Modem protocol is not supported.

This message indicates that the value specified for the MODEM\_PROTOCOL parameter is not HAYES.

If input is sent by the server when no client is connected, the server receives the following message:

Input discarded Waiting for Client

# DEFINE \_SERVER \_TELNET \_GW (DEFSTG) DI Configuration Procedure/NETOU Command

#### Purpose

Configures a server TELNET gateway, which provides access to the interactive terminal services of a CYBER host to remote terminal users on hosts connected via a TCP/IP network.

If both terminal (via TELNET) and application (via FTP) services are to be provided for the same IP address, the application gateway (TCP/IP gateway) or the TCP/IP access interface must be defined in the same DI as the server TELNET gateway. It is not possible for more than one DI to service the same IP address.

The timeout parameters, TCP\_TIMEOUT for TCP and INACTIVITY\_ TIMEOUT for TELNET, impose no limits on the user. That is, a user can leave a connection idle for any period of time without losing the connection.

#### NOTE

The host service may impose inactivity limits.

#### Format

# DEFINE\_SERVER\_TELNET\_GW

GATEWAY\_NAME = name IP\_ADDRESS = list 4 of 0..255

TITLE = name

 $TRANSLATION \_DOMAIN = name$ 

 $MAX\_CONNECTIONS = 0..65535$  or INFINITE

 $TCP\_PORT\_NUMBER = 0..65535$ 

 $TCP\_ALLOCATE\_SIZE = 0..7FFFFFFF(16)$ 

 $TCP\_TIMEOUT = 0..65535$  or INFINITE

START = boolean

#### Parameters

# GATEWAY\_NAME (GN)

The logical name of the server TELNET gateway used in subsequent commands that reference the gateway.

# IP\_ADDRESS (IA)

The IP address of the host for which this gateway provides server TELNET terminal service. The format is similar to the decimal octet convention used by TCP/IP, except the periods are replaced with commas, and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128.2.53.7).

# TITLE (T)

Specifies the title that this gateway translates to locate the service provider. If the destination system is NOS, this title must be from the TITLE parameter of the DEFINE\_NP\_TERMINAL\_GW command. If the destination system is NOS/VE, this title must be the one registered by the terminal manager. Default is supplied from the GATEWAY\_NAME parameter.

# TRANSLATION \_DOMAIN (TD)

This parameter specification is allowed but the value is ignored. Specifies the portion of the CDCNET catenet that should be searched for the service corresponding to the title information given in the TITLE parameter. Default is CATENET.

# MAX\_CONNECTIONS (MC)

Specifies the maximum number of simultaneous connections to be supported by the gateway. If INFINITE is entered, there is no restriction to the number of connections allowed. Default is INFINITE.

# TCP\_PORT\_NUMBER (TPN)

Specifies the TCP port number to be used by the gateway. Default is the well-known server TELNET port 23. Server TELNET issues a TCP passive connect request using the well-known port for the source port.

# TCP\_ALLOCATE\_SIZE (TAS)

Specifies the amount of data that the gateway queues for each connection. Larger values might improve user response time, especially for PC users (with a standard protocol such as XMODEM) but can increase the number of instances of DI congestion. Default is 4096 bytes.

#### CAUTION

Changing this value is discouraged because network service might be disrupted.

# TCP\_TIMEOUT (TT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgement of data transmission. If an acknowledgement is not received within the specified period, TCP aborts the connection. A small TCP timeout value (less than a few seconds) might cause frequent and unnecessary loss of service during periods of network congestion. A large TCP timeout value might leave users waiting a long period of time after a host or network has failed. If INFINITE is entered, the connection does not time out. Default is 300 seconds.

# START (S)

Specifies that the newly configured gateway is to be started after it is defined. Default is TRUE.

# Responses Server TELNET gateway < gateway\_name > is defined and started.

Server TELNET gateway < gateway \_name > is defined.

--ERROR-- Server TELNET gateway <gateway\_name> is already defined.

--ERROR-- IP Address <ip\_address> is not defined.

--FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_server\_telnet\_gw gateway\_name = gw\_to\_cyber ..
ip\_address = (128,5,0,2) title = ve106

Server TELNET gateway GW\_TO\_CYBER is defined and started.

# DEFINE \_SERVICE (DEFS) INETD Configuration File Command

Purpose

Creates an entry in the INETD\_CONFIGURATION file for a service that Internet Daemon (INETD) controls.

This command is valid only in file \$SYSTEM.TCP\_IP.INETD\_ CONFIGURATION. Do not use this command in a DI configuration procedure.

**Format** 

**DEFINE\_SERVICE** 

SERVICE = name

ALIASES = list of names

APPLICATION\_NAME = name

 $DEBUG\_MODE = boolean$ 

DEBUG\_MODE\_INTERACTIVE = boolean

 $INITIAL\_STATE = keyword\ value$ 

MANTA\_FILE\_NAME = file PARAMETER\_STRING = string

PORT = integer

PROTOCOL = keyword value

QUEUE \_LIMIT = integer 1..15

SERVICE\_TASK = file

STARTING\_PROCEDURE = name

 $USER \_FLAG \_1 = boolean$ 

 $USER \_FLAG \_2 = boolean$ 

 $USER\_FLAG\_3 = boolean$ 

WAIT = boolean

Parameters

SERVICE (S)

Service name.

ALIASES (A)

List of aliases which may be used to access the service.

# APPLICATION \_NAME (AN)

Application name as it is known to IPAM and NAM/VE; used by NAM/VE for connections.

DEBUG \_MODE (DM)

If TRUE, defines debug mode of the service task options passed to the task. Default is FALSE.

DEBUG\_MODE\_INTERACTIVE (DMI)

Causes the system task to be initiated under the NOS/VE system debugger. Default is FALSE.

INITIAL \_STATE (IS)

Specifies if the server is initialized as an active or inactive service. Keyword values are ACTIVE and INACTIVE. Default is INACTIVE.

MANTA \_FILE \_NAME (MFN)

Name of the file used for communication between MANTA and the server. File is created by the service during initialization.

# PARAMETER\_STRING (PS)

Character string of data that can be passed to the server task by INETD. For more information about passing data to the REXEC server task, see the default job class information in the NOS/VE Network Management manual. For more information about passing data to the SMTP, TFTP, and LPD server tasks, see the TCP/IP Internet Daemon (INETD) information in the CDCNET Configuration manual.

# PORT (P)

Well-known port number at which INETD listens for incoming connection requests or UDP packets.

# PROTOCOL (P)

Specifies the protocol to be used for the service. Allowed keyword values are TCP and UDP. Default is UDP.

# QUEUE \_LIMIT (QL)

Valid only with TCP protocol. Specifies the queue limit on the call to IPAM. Default is 5. For further information, see the CDCNET TCP/IP Programming Interfaces and Applications manual.

# SERVICE\_TASK (ST)

Service binary file which is executed as a system task.

# STARTING\_PROCEDURE (SP)

Name of the procedure within the server to which control is passed after load completion.

# USER \_FLAG \_1 (UF1)

These flags can be set in the service task options which are passed to the server task. The purpose of these flags is server-independent. Default for all three is FALSE.

USER \_FLAG \_2 (UF2)

See USER\_FLAG\_1.

USER \_FLAG \_3 (UF3)

See USER\_FLAG\_1.

# WAIT (W)

Valid only for UDP ports. Set to TRUE if the service is defined as single-threaded and handles all datagrams arriving on the port. Set to FALSE if the service is defined to be multi-threaded, which frees the port for further use.

```
"INETD configuration file entry for the FTP server."
Examples
                 Define_service ...
                    service=ftp ..
                    application_name=OSA$FTP_SERVER ...
                    debug_mode=off ...
                    debug_mode_interactive=off ...
                    initial_state=active ...
                    port=21 ..
                    protocol=TCP ...
                    service_task=$SYSTEM.TCP_IP.FTP_BOUND_PRODUCT ..
                    starting_procedure=IPP$FTP_SERVER_TASK ...
                    manta_file_name=$SYSTEM.TCP_IP.FTP_MANTA_SERVICE_FILE
                "INETD configuration file entry for the SMTP server."
                  Define_service ...
                    service=smtp ..
                    application_name=OSA$SMTP_SERVER ..
                    debug_mode=off ...
                    {\tt debug\_mode\_interactive=off} \ \dots
                    initial_state=active ..
                    parameter_string='MDU=MVE' ...
                    port=25 ...
                    protocol=TCP ...
                    service_task=$SYSTEM.TCP_IP.SMTP_BOUND_PRODUCT ..
                    starting_procedure=IPP$CREATE_SMTP_RECV_CONNECTION ...
```

manta\_file\_name=\$SYSTEM.TCP\_IP.SMTP\_MANTA\_SERVICE\_FILE

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# DEFINE \_SLIP\_GW (DEFSG) DI Configuration Procedure/NETOU Command

#### Purpose

Configures a Serial Line Internet Protocol (SLIP) gateway. The SLIP gateway interfaces to the IP router in the DI. This provides the workstation with access to all IP networks known to the DI.

If the IP address does not specify an existing IP network in this DI, a new network is created. You must issue a DEFINE\_IP\_HOST command to define the local IP address for the new network.

To access the SLIP gateway, issue a CREATE\_CONNECTION terminal user command. See the CDCNET Terminal Interface manual for more information.

#### **Format**

DEFINE\_SLIP\_GW
GATEWAY\_NAME = name
IP\_NETWORK = list 1..4 of 0..255
MAX\_DATAGRAM\_SIZE = 20..1500
SUBNET\_MASK\_SIZE = 10..30
TITLE = list 1..15 of name
MAX\_SLIP\_HOSTS = 1..200
INACTIVITY\_TIMEOUT = 0..65535 or INFINITE
LOCAL\_LINES\_ONLY = boolean
START = boolean

# **Parameters**

# GATEWAY\_NAME (GN)

Specifies the logical name of the network SLIP gateway used by subsequent commands that reference the gateway. This parameter is required.

# IP\_NETWORK (IN)

Specifies the network/subnet number assigned to the SLIP gateway in the DI which may or may not specify an existing network. If a new network/subnet is specified, the network is defined. If an existing network/subnet is specified, connected SLIP host addresses are available to other systems via ARP requests. This parameter is required.

# MAX\_DATAGRAM\_SIZE (MDS)

Specifies the maximum datagram size in bytes that the SLIP network can handle without fragmentation. If the IP\_NETWORK parameter specifies an existing network, this parameter is ignored. The default is 1500 bytes.

# SUBNET\_MASK\_SIZE (SMS)

Specifies whether the SLIP network is to be subnetted. The value represents the number of bits in the subnet mask. For subnetting to occur, the subnet mask must be at least 10, 18, or 26 for Class A, B, or C networks, respectively. The subnet mask size must be the same for all subnets of a given IP network. If the IP network has been defined to be subnetted (with a previously issued DEFINE\_IP\_NET or DEFINE\_SLIP\_GW command) and this parameter is omitted, the previously defined subnet mask size is used. Otherwise, the IP network defined is not subnetted.

# TITLE (TITLES) (T)

Specifies the title(s) by which this gateway service can be accessed. For example, this is the name the CDCNET terminal users supply in the CREATE\_CONNECTION command. The default is the value supplied for the GATEWAY\_NAME parameter.

# MAX\_SLIP\_HOSTS (MSH)

Specifies the maximum number of simultaneous SLIP connections to be supported by the gateway. The default is 100.

# INACTIVITY\_TIMEOUT (IT)

Specifies the interval, in seconds, a connection can be idle before the network connection is terminated. The default is INFINITE.

# LOCAL \_LINES \_ONLY (LLO)

Specifies whether the CREATE\_CONNECTION must come from a line connected to the DI (that is, the SLIP gateway and the line using it are in the same DI). The default is FALSE.

# START (S)

Specifies whether the newly configured gateway is to be started after it is defined. The default is TRUE.

#### Responses

SLIP gateway <gateway\_name> is defined and started for <new OR existing> <network OR subnet> <network\_address>.

SLIP gateway <gateway\_name> is defined for <new OR existing> <network OR subnet> <network\_address>.

- --ERROR-- SLIP gateway <gateway\_name> is already defined.
- --ERROR-- IP subnet <ip\_network> specified is too large for subnet mask size.
- --ERROR-- IP subnet <ip\_network> is invalid.
- --ERROR-- IP network <ip\_network> is not directly connected.
- --ERROR-- IP network <ip\_network> subnet mask size is inconsistent with the previously defined subnet mask size.
- --ERROR-- SLIP gateway title <title> is already defined.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_slip\_gw gateway\_name=slip\_gw ip\_network=(129,179,71) ..
subnet\_mask\_size=24

SLIP gateway SLIP\_GW id defined and started for a new subnet 129.179.071.000.

define\_slip\_gw gateway\_name=sl\_gw\_2 ip\_network=(129,179,72,1) ...
subnet\_mask\_size=24 start=false

SLIP gateway SL\_GW\_2 is defined for an existing subnet 129.179.072.000.

```
define_slip_gw gateway_name=slip_gw ip_network=(129,179,71,1) ..
   subnet_mask_size=24
--ERROR-- SLIP gateway SLIP_GW is already defined.
```

## DEFINE \_SLIP\_HOST (DEFSH) DI Configuration Procedure/NETOU Command

#### Purpose

Adds an entry to the specified SLIP gateway which relates the specified host name to an IP address or range of IP addresses. If the host count is greater than 1, the IP addresses assigned are the consecutive values starting with the specified IP\_ADDRESS parameter. Use the CREATE\_CONNECTION terminal user command to access the SLIP gateway. See the CDCNET Terminal Interface manual for more information. Include a SLIP host name as the SERVICE\_DATA parameter to assign the workstation the corresponding IP address for the SLIP connection.

#### **Format**

DEFINE\_SLIP\_HOST
HOST\_NAME = name
GATEWAY\_NAME = name
IP\_ADDRESS = list 1..4 of 0..255
HOST\_COUNT = 1..100
HOST\_NAME\_STRING = string 0..255

#### Parameters

## HOST\_NAME (HN)

Specifies the logical name to be assigned to this entry. This parameter is required.

## **GATEWAY\_NAME (GN)**

Specifies the logical name of the SLIP gateway for which this entry is used. This parameter is required.

## IP\_ADDRESS (IA)

Specifies the IP host address to be assigned to the user side of the SLIP network. The network and subnet portions of the IP address must be the same as the IP address from the corresponding DEFINE\_SLIP\_GW command. This parameter is required.

#### HOST\_COUNT (HC)

Specifies the number of hosts for this entry. IP addresses are assigned in consecutive order starting with the specified IP\_ADDRESS value. The default is 1.

## HOST\_NAME\_STRING (HNS)

Specifies the string to be included in the text returned to the workstation when a SLIP connection is set up. This occurs after a CREATE\_CONNECTION is made to the SLIP gateway from a workstation. The first character of the string is treated as a format effector to allow control of the vertical spacing for the string. In the default value shown below, host\_adr is the IP address assigned to the SLIP host and the gw\_adr is the local IP address of the SLIP network in the DI

Attaching <host\_name> (<host\_adr>) to domain CDCNET via <gateway\_name> (<gw\_adr>)

#### NOTE

This message preceded by SUNSLIP is required to cause SLIP in PC/NFS dial-up mode to become active.

```
Responses
            SLIP host <host_name > added to gateway <gateway_name >.
            --ERROR-- SLIP host <host_name> is already defined for SLIP gateway
            <gateway_name>.
            --ERROR-- SLIP gateway <gateway _name> is not defined.
            --ERROR-- IP address <ip_address> is invalid.
            --ERROR-- IP address <ip_address> is already defined.
            --ERROR-- SLIP host address <ip_address> does not correspond to the
            network address < ip_address > for SLIP gateway < gateway _name >.
            --FATAL-- Not enough memory is currently available for required table
            space.
Examples
            define_slip_host gateway_name=slip_gw host_name=host_2 ..
              ip_address=(129,179,71,2)
            SLIP host HOST_2 added to gateway SLIP_GW.
            define_slip_host gateway_name=slip_gw host_name=host_3 ..
              ip_address=(129,179,71,3) host_count=10
            SLIP host HOST_3 added to gateway SLIP_GW.
            define_slip_host gateway_name=slip_gw host_name=host_2 ..
              ip_address=(129,179,71,2)
            --ERROR-- SLIP host HOST_2 is already defined for SLIP gateway SLIP_GW.
            define_slip_host gateway_name=slip_xx host_name=host_2 ..
              ip_address=(129,179,71,2)
            --ERROR-- SLIP gateway SLIP_XX is not defined.
           define_slip_host gateway_name=slip_gw host_name=host_22 ...
              ip_address=(129,179,71,2)
           --ERROR-- IP address 129.179.71.2 is already defined.
           define_slip_host gateway_name=slip_gw host_name=host_22 ...
              ip_address=(129,179,71,246) host_count=20
            -- ERROR-- IP address 129.179.72.9 is invalid.
           define_slip_host gateway_name=slip_gw host_name=host_2 ..
              ip_address=(129,179,77,2)
            -- ERROR-- SLIP host address 129.179.77.2 does not correspond
           to the network address 129.179.71 for SLIP gateway SLIP_GW.
```

## DEFINE \_SNMP\_AGENT (DEFSA) DI Configuration Procedure/NETOU Command

#### **Purpose**

Configures the SNMP agent in a CDCNET communications device. The DI SNMP agent provides CDCNET users who have TCP/IP networks the ability to monitor, control and manage their CDCNET devices by any RFC-compliant SNMP Manager.

This command defines a *public* community as any that accepts PDUs from IP addresses with read-only access modes. Only CDCNET allows commands of length less than 256. If necessary, you can use CHANGE\_SNMP\_AGENT to set any variables that do not fit on the DEFINE\_SNMP\_AGENT command. These values can also be changed by authenticated SNMP Managers with read-write access. The variables defined in MIB II (RFC 1213) and the CDCNET enterprise-specific MIB are supported. The SNMP Agent uses UDP to send and receive SNMP PDUs.

#### **Format**

## DEFINE\_SNMP\_AGENT

NAME = string 1..226 CONTACT = string 1..226 LOCATION = string 1..226 MAX\_PDU\_SIZE = integer 484..8192

#### **Parameters**

NAME (N)

Specifies the administratively assigned name for this communications device. This parameter is optional. There is no default.

#### CONTACT (C)

Specifies the contact person for this communication device, together with information on how to contact this person. This parameter is optional. There is no default.

#### LOCATION (L)

Specifies the physical location of this communication device. This parameter is optional. There is no default.

#### MAX \_PDU \_SIZE (MPS)

Specifies the maximum size PDU that an SNMP Agent can build and send to the peer SNMP Manager. The default is 8192, the maximum size support by the underlying UDP protocol.

#### Responses

The SNMP Agent has been defined.

- --ERROR-- The UDP Interface is not defined.
- --FATAL-- Not enough memory is currently available for required table space.
- --WARNING-- The SNMP Agent is already defined.

#### Remarks

Programmers can find a listing of the CDCNET MIB II in file \$SYSTEM.CDCNET.VERSION\_xxxx.SNMP.CDCNET\_MIB (where xxxx is the current CDCNET version). This file contains a listing of the VAR and CONST used in the CDCNET MIB II. Sites can use the VAR and CONST as necessary for SNMP operations.

## DEFINE \_SOURCE \_ALARM \_MESSAGE (DEFSAM) DI Configuration Procedure/NETOU Command

Purpose

Defines the alarm messages (by specifying alarm message numbers) that the DI should send to the network operator. If this command is not used to configure a DI, no alarms are generated by the DI.

Format

DEFINE\_SOURCE\_ALARM\_MESSAGE

MESSAGE\_NUMBER = list 1..63 of integer 1..32999

**Parameters** 

MESSAGE \_NUMBER (MN)

List of message numbers the DI is to send as alarms to the network operator. If omitted, a set of default alarm message numbers are enabled. See the online list of default log and alarm messages for the alarm message numbers and their message identifiers. The CDCNET Configuration Guide further explains how to access these messages. You may add alarms to this list using additional DEFSAM commands. You may also cancel messages using the CANCEL\_SOURCE\_ALARM\_MESSAGE command.

#### NOTE

Canceling any of the default alarms is not recommended.

For the complete list of diagnostic messages, see the online CDCNET Diagnostic Messages manual.

Responses

Source alarm messages defined.

- --ERROR-- Source alarm messages are already defined.
- --FATAL-- Not enough memory currently exists for required table space.

Remarks

If more than one DEFSAM command is issued to a DI, the set of alarm messages defined for the DI is the set specified on the most recent occurrence of the command, in addition to any messages specified on any previous DEFSAM commands (including the default alarm message numbers).

Examples

define\_source\_alarm\_message

Source alarm messages defined.

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## DEFINE\_SOURCE\_LOG\_GROUP (DEFSLG) DI Configuration Procedure/NETOU Command

Purpose Defines the types of log messages to be logged by this DI, and defines the

log groups to which this DI belongs. If this command is not used to

configure a DI, no messages are logged by the DI.

Format DEFINE\_SOURCE\_LOG\_GROUP

 $LOG\_GROUP = name$ 

MESSAGE \_NUMBER = list 1..63 of integer 1..32999

Parameters LOG\_GROUP (LG)

Name of the source log group to which the Dependent Log ME in this DI belongs. The parameter value must match the value of the LOG\_GROUP parameter on the DEFINE\_RECORDER\_LOG\_GROUP command in the System Configuration file for the DI that is the log recorder for this log group. Default is CATENET (all DIs in the network). Each DI can belong to only one log group.

MESSAGE \_NUMBER (MN)

List of message numbers that correspond to the set of messages to be logged by this DI. If this parameter is not specified, a CDCNET-defined set of log messages is selected for this DI to log. The CDCNET Configuration Guide explains how to access these messages. You may add or delete log message numbers to this list using the CHANGE\_SOURCE\_LOG\_GROUP command.

#### NOTE

Omitting any of the default set of messages is not recommended.

For the list of diagnostic messages and their numbers, see the online CDCNET Diagnostic Messages manual.

Responses Source log group defined.

--ERROR-- A source log group is already defined for the system.

--FATAL-- Not enough memory is currently available for required table space.

Examples define\_source\_log\_group

define\_source\_log\_group log\_group=log\_group\_a

## DEFINE SYSTEM (DEFS) DI Configuration Procedure

#### Purpose

Defines a DI's logical name; defines values affecting the DI's memory management; and, for DIs supported by NOS hosts, specifies whether or not the DI contains the master clock for the network.

#### **Format**

DEFINE SYSTEM

SYSTEM \_NAME = name

DATA \_BUFFER \_SIZE = 64..2304

BUFFER \_PERCENTAGE = 1..99

BUFFER \_BOUNDARY \_PERCENTAGES = list 3 of integer 1..99

MEMORY \_BOUNDARY \_PERCENTAGES = list 3 of integer 1..99

MEMORY \_MANAGER \_PERIOD = 1..10

RESERVED \_SYSTEM \_SPACE = 1000..8000(16)

STANDARD \_STACK \_SIZE = 0800(16)..2000(16)

DEFAULT \_CHANNEL \_TRUNK = name

ROUTING \_SYSTEM = boolean

CLOCKING \_SYSTEM = boolean

MAXIMUM \_RECOVERIES = 0..255

#### **Parameters**

#### SYSTEM \_NAME (SN)

COMPRESS\_DUMP = boolean

Title of a DI or an Integrated Communications Adapter (ICA) board, as the title appears in the CDCNET directory. For a DI, the default system name is \$DI\_system\_id, where system\_id is the DI's system identifier consisting of 12 hexadecimal digits, as in 080025100068. An example of a default logical name is \$DI\_080025100068. For an ICA-II board, the default system name is \$ICA\_sysid, where sysid is the 12-hexadecimal-digit unique system address.

If SYSTEM\_NAME is specified, titles for both the specified system name and the default system name are registered for the DI. The system name appears on displays and is used in commands sent to the Network Operator Utility (NETOU).

## DATA\_BUFFER\_SIZE (DBS)

Size, in bytes, of the system data buffers. The value of this parameter is stored in battery-backed RAM and the effects are not realized until a reset other than a power-on reset occurs.

The actual buffer size saved is adjusted to be a multiple of a descriptor buffer. The following table defines the actual buffer sizes generated for ranges of entered data buffer size values.

DBS Value	Buffer Size	DBS Value	Buffer Size
6470	68	11731210	1208
71108	106	12111248	1246
109146	144	12491286	1284
147184	182	12871324	1322
185222	220	13251362	1360
223260	258	13631400	1398
261298	296	14011438	1436
299336	334	14391476	1474
337374	372	14771514	1512
375412	410	15151552	1550
413450	448	15531590	1588
451488	486	15911628	1626
489526	524	16291666	1664
527564	562	16671704	1702
565602	600	17051742	1740
603640	638	17431780	1778
641678	676	17811818	1816
679716	714	18191856	1854
717754	752	18571894	1892
755792	790	18951932	1930
793830	828	19331970	1968
831868	866	19712008	2006
869906	904	20092046	2044
907944	942	20472084	2082
945982	980	20852122	2120
9831020	1018	21232160	2158
10211058	1056	21612198	2196
10591096	1094	21992236	2234
10971134	1132	22372274	2272
11351172	1170	22752304	2310

Default is 144 for a DI with less than 4 megabytes of SMM and 524 for an ICA-II with 4 or more megabytes of SMM (set at power-up but can be altered if this parameter is specified).

#### BUFFER \_PERCENTAGE (BP)

Sets the percentage of total System Main Memory (SMM) which, after DI configuration, is to be turned initially into data buffers. Default is 50 percent.

The free memory remaining after the data buffers are allocated is called allocatable memory. A DI uses allocatable memory to configure and activate devices and to load transient processes including command processors. If a DI is short of allocatable memory, device configuration may fail or processes may fail to load.

You may increase the amount of allocatable memory for a DI by decreasing its buffer percentage. If all but a few of the devices defined for a DI are successfully configured and activated, enough allocatable memory to activate all devices may be found by decreasing the buffer percentage. Slowly decrease the buffer percentage until all devices successfully are configured. A DI needs at least 100 K bytes of total system buffers (700 buffers at default buffer size of 144 bytes) to ensure that there are enough buffers for normal system operation.

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Control Data also recommends that the buffer percentage be at least 30 percent. Below 30 percent, a DI may not have enough buffers to service with good performance all the configured devices. A shortage of buffers may cause long delays in data transmission or poor response for interactive terminal users.

## BUFFER \_BOUNDARY \_PERCENTAGES (BBP)

Percentages of available buffers corresponding to boundaries between different levels of DI buffer availability. The DI dynamically maintains the state of available buffers. The four defined buffer states are GOOD, FAIR, POOR, and CONGESTED.

Specify a list of three integers that specify the three boundaries between the four buffer states. Default list value is (40, 20, 5). The first value defines the boundary value between GOOD and FAIR, the second value defines the boundary between FAIR and POOR, the third value defines the boundary between POOR and CONGESTED. Values must be listed from highest value to lowest. Values must differ by at least 5.

## MEMORY\_BOUNDARY\_PERCENTAGES (MBP)

Percentages of available memory that correspond to boundaries between different levels of DI memory availability. The DI dynamically maintains the state of available memory. The four defined memory states are GOOD, FAIR, POOR, and CONGESTED.

Specify a list of three integers that specify the three boundaries between the four memory states. Default list value is (40, 15, 2). The first value defines the boundary value between GOOD and FAIR, the second value defines the boundary between FAIR and POOR, the third value defines the boundary between POOR and CONGESTED. Values must be listed from highest value to lowest. Values must differ by at least 5.

## MEMORY\_MANAGER \_PERIOD (MMP)

Interval, in seconds, that the DI memory manager executes to maintain the DI buffer and memory state. Default is 1 second. Control Data recommends that you keep this at 1 second.

## RESERVED\_SYSTEM\_SPACE (RSS)

Number of bytes to be reserved in the free memory pool for executive internal allocations. If specified as an odd value, this parameter is rounded off to the nearest integer divisible by 2. Default is 1000 bytes.

#### STANDARD\_STACK\_SIZE (SSS)

Size, in bytes, of the task's stack size when the initiator of the task does not specify a stack size to the executive. If specified as an odd value, this parameter is rounded off to the nearest integer divisible by 8. Default is 2048 bytes.

## DEFAULT\_CHANNEL\_TRUNK (DCT)

Specifies the default channel trunk for the configuration of NOS Network Product interface, gateways and Network Management Entities using NOS services. If a default channel trunk is not specified and the DI was loaded across an MCI interface, the trunk over which the DI was loaded becomes the default channel trunk. If a default channel trunk is not specified and the DI was not loaded across an MCI interface, the default channel trunk for the DI is not defined.

#### ROUTING\_SYSTEM (RS)

Identifies a system to be a distributor of Routing Information Data Units (RIDUs) when the value is set to TRUE. Systems with ROUTING\_\_SYSTEM set to TRUE generate and forward all the RIDUs and version 3 directory PDUs. See the CHANGE\_DIRECTORY command for information on specifying the Directory ME version.

If the value is FALSE, the system does not generate or forward RIDUs or version 3 directory PDUs from other systems. If the primary (lowest cost) network is inactive, the system only generates RIDUs, it does not forward them. Setting ROUTING\_SYSTEM to FALSE for all but one or two DIs on the redundant Ethernets reduces the amount of unnecessary RIDU traffic.

CLOCKING \_SYSTEM (CS)

Default is TRUE.

Used only for DIs supported by NOS hosts. It indicates that the DI is to contain the master clock that specifies the date and time for the network. All other DI clocks set their date and time according to this master clock. Default is FALSE.

For DIs connected to a NOS host, there must be only one clocking system DI defined in the catenet with CLOCKING\_SYSTEM=TRUE.

For DIs supported by NOS/VE hosts, this parameter is not needed, since the DIs obtain the master clock from the NOS/VE host rather than from a clocking system DI.

For an MDI/MTI connected to a NOS/VE host, the value for this parameter should be FALSE.

#### NOTE

Do not use this parameter for an ICA-II.

#### MAXIMUM \_RECOVERIES (MR)

Specifies the maximum number of task recoveries allowed in a 60-minute period before the DI is reset. Default is 5.

#### COMPRESS \_DUMP (CD)

Requests a compressed dump (omits free memory and buffers) of DI memory. Possible parameter values are YES and NO. Default is NO.

#### Responses

The DEFINE\_SYSTEM command can only be executed in a system configuration procedure. The following response is the only possible response if the DEFINE\_SYSTEM command is entered through the Network Operator Utility (NETOU):

-- ERROR-- The system is already defined.

The following responses may be logged during DI system startup:

The define system command is completed.

--WARNING-- System definition accepted with system not the clocking\_system. The system could not be started as the master clock.

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- --WARNING-- System definition accepted with system not the clocking\_system. There is already a master clock in catenet. Network ID: xxxxxx, System Id: xxxxxxxxxxxx
- --WARNING-- The define system command is completed. Power on reset <P1> used, please correct.
- -- ERROR-- Clocking\_system may not be specified for an ICA II system.
- --ERROR-- Buffer\_boundary\_percentage values not decreasing or do not differ by 5. The buffer boundary percentages are <P1 P2 P3>.
- --ERROR-- Memory\_boundary\_percentage values not decreasing or do not differ by 5. The memory boundary percentages are <P1 P2 P3>.
- --FATAL-- The system name cannot be registered.

#### Remarks

 You should allow for at least 100 K of memory (about 700 buffers) for system buffers to be available after system configuration.

#### **CAUTION**

Use only default values for parameters BUFFER\_BOUNDARY\_ PERCENTAGE through STANDARD\_STACK\_SIZE. Changing these values may significantly degrade performance.

- This command is not required to be present in a DI's system configuration file. If this command is not present, default values are internally generated during initialization.
- To change values of a DI's operating system while the DI is operational, use the CHANGE\_SYSTEM network operator command.

#### Examples

define\_system system\_name=mdi\_86

The define system command is completed.

## **DEFINE\_TCP\_INTERFACE (DEFTI)** DI Configuration Procedure/NETOU Command

Configures the TCP interface (DOD's Transmission Control Protocol). This **Purpose** command is required if a DI supports TCP/IP.

DEFINE\_TCP\_INTERFACE **Format** 

 $ACCEPT\_STRATEGY = keyword value$ 

 $ACK\_PERCENTAGE = 0..100$  $MAX\_BUFFERS = 1..65535$ 

 $MAX\_SEGMENT\_SIZE = 1..4096$ 

 $MAX\_CONNECTIONS = 0..512$ 

 $QUIET\_TIME = 0..10000$ 

 $RETRANSMIT\_STRATEGY = keyword value$ 

 $RETRANSMIT\_TIME = 0..65535$ 

SECURITY\_CHECKING = keyword value

 $TIME\_TO\_LIVE = 0..255$  $SYN\_ACK\_TIME = 2..10000$ 

START = boolean

ACCEPT\_STRATEGY (AS) **Parameters** 

> Specifies the TCP segment accept strategy to be used. A TCP segment is a packet of data that contains a TCP header which is delivered by IP to its destination. The following keyword values are allowed:

Keyword Value	Description	
IN_ORDER (IO)	Segments are accepted only in the exact order they are expected. All other segments are discarded.	
IN_WINDOW (IW)	Segments are accepted if they fall within the current TCP window. The TCP window is the amount of data a receiving TCP entity is willing to accept from the sending TCP entity in bytes. Segments outside the TCP window are discarded.	

Default is IN\_WINDOW.

#### CAUTION

Using this parameter might cause performance degradation and increase the number of retransmitted segments.

## ACK \_PERCENTAGE (AP)

Specifies the percentage of the receive window that must be full before an acknowledgement is issued. Default is 50.

#### MAX\_BUFFERS (MB)

Specifies the maximum number of data bytes that TCP holds for a connection for both directions of travel. Default is 16,384 bytes.

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## MAX\_SEGMENT\_SIZE (MSS)

Specifies the maximum segment size, in bytes, to be negotiated by TCP when a connection is established. If the maximum datagram size of the first hop IP network is less than this value, the maximum datagram size is used as the maximum segment size. Otherwise, the value for this parameter is used. Default is 1456 bytes.

## MAX\_CONNECTIONS (MC)

Specifies the maximum number of simultaneous TCP connections. This includes active and passive connections. Default is 200 connections.

## QUIET\_TIME (QT)

Specifies the number of seconds that TCP must wait, after a connection has closed, before a connection with the same source and destination socket addresses can be opened again. A TCP socket is an IP address and a TCP port identifier. This socket is used by TCP to identify a TCP user process. If TCP receives a connection attempt with a source and destination socket address that are currently in a quiet time state, TCP does not respond or acknowledge connection establishment. Default is 20 seconds.

## RETRANSMIT\_STRATEGY (RS)

Specifies the TCP segment retransmission strategy to be used. The following keyword values are allowed:

Keyword Value	Description
BATCH (B)	All unacknowledged segments are retransmitted when the retransmission timer expires.
FIRST_ONLY (FO)	Only the first segment of a sequence of unacknowledged segments is retransmitted when the retransmission timer expires.
ADAPTIVE (A)	Each connection starts in FIRST_ONLY mode. If a subsequent retransmission sequence causes TCP to perform batch retransmission as a series of retransmissions, then TCP switches to BATCH mode. This case detects the instance where the peer TCP is using an IN_ORDER accept strategy.

## Default is ADAPTIVE.

#### RETRANSMIT\_TIME (RT)

Specifies the initial number of seconds that TCP should wait for an acknowledgement before retransmitting a data segment. This value changes for an active connection as the actual round-trip time is learned. Default is 3 seconds.

## SECURITY\_CHECKING (SC)

Specifies the security checking to be performed on all segments. The following keyword values are allowed:

Keyword Value	Description
NONE (N)	The security option supplied in IP datagrams is ignored.
USER_SPECIFIED (US)	The security option specified by the upper-level protocol in the passive or active connect request establishes the security level of the connection.
LEVEL_U (LU)	All connections must be at security level UNCLASSIFIED.
LEVEL_C (LC)	All connections must be at security level CONFIDENTIAL.
LEVEL_E (LE)	All connections must be at security level EFTO.
LEVEL_M (LM)	All connections must be at security level MMMM.
LEVEL_P (LP)	All connections must be at security level PROG.
LEVEL_R (LR)	All connections must be at security level RESTRICTED.
LEVEL_S (LS)	All connections must be at security level SECRET.
LEVEL_T (LT)	All connections must be at security level TOP SECRET.
Default is NONE.	
CAUTION	

## **CAUTION**

If a security level is specified, all connections and all segments received on a connection must match that security level. Any data segments that do not match the security level for a connection are discarded.

## TIME \_TO\_LIVE (TTL)

Specifies the IP time-to-live field used by TCP. This is a hop count that is decremented at each move (hop) of a datagram. When the hop count reaches zero, the datagram is purged to prevent looping. Default is 60 hops.

## SYN\_ACK\_TIME (SAT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgement of the initial SYN segment. The connection is aborted at timeout. A SAT time too small can cause connection disconnects before the remote host has time to respond. A large SAT time can cause users to wait long periods of time for an unavailable host. Default is 60 seconds.

## START (S)

Specifies that the TCP task should be started and connection attempts are honored. Default is TRUE.

#### Responses

TCP interface is defined and started.

--WARNING-- TCP interface is already defined.

--FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_tcp\_interface

TCP Interface is defined and started.

## DEFINE \_TCPIP\_GW (DEFTG) (NOS Only) DI Configuration Procedure/NETOU Command

#### Purpose

Configures a gateway that provides services to NOS CYBER-resident TCP/IP applications, such as File Transfer Protocol (FTP). Gateways for the TCP, IP, UDP, and TELNET protocols can be configured. This command is not needed to support TELNET interactive services.

### NOTE

For NOS/VE applications, use the ADDTA command.

#### **Format**

## DEFINE TCPIP\_GW

 $GATEWAY_NAME = name$ 

SOURCE \_IP\_ADDRESS = list 4 of 0..255

TITLE = list 1..15 of name(s)

TRANSLATION\_DOMAIN = name

PROTOCOL = list 1..4 of keyword value

 $MAX\_CONNECTIONS = 0..65535$  or INFINITE

START = boolean

#### **Parameters**

#### GATEWAY\_NAME (GN)

The logical name of the gateway used in subsequent commands that reference the gateway.

## SOURCE \_IP\_ADDRESS (SIA)

The IP address of the CYBER host for which this gateway provides service. This parameter is the source IP address used when the host application does not specify one. If the host application specifies a source IP address and this parameter is specified, the host source IP address is used. If the host application does not specify a source IP address and this parameter is omitted, the IP address defined for the DI is used.

The format for this parameter is similar to the decimal octet convention used by TCP/IP, except the periods are replaced with commas and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

#### TITLE (T)

Specifies the title that the host applications must use to access this gateway. This title must be coordinated with the Internet Protocol Access Method (IPAM) installation on NOS/VE, or the configuration of the NDL OUTCALL on NOS. Default is the value supplied for the GATEWAY\_NAME parameter.

#### TRANSLATION \_DOMAIN (TD)

This parameter specification is allowed but the value is ignored. Specifies the portion of the catenet for which gateway services are to be made available. Default is CATENET.

## PROTOCOL (P)

Specifies the protocol supported by this gateway. The allowed keyword values are TCP and UDP which provide host interfaces for the respective protocols. This parameter controls which piece of the gateway is loaded. FTP requires the TCP interface. Default is TCP.

#### NOTE

User written applications may need TCP, UDP, or IP.

## MAX\_CONNECTIONS (MC)

Specifies the maximum number of simultaneous connections to be supported by this gateway. If INFINITE is specified, there is no limit to the number of connections. Default is 65535.

#### START (S)

Specifies that this gateway is to be started. Default is TRUE.

#### Responses

TCP/IP gateway < gateway \_name > is defined and started to support < protocol > protocol.

TCP/IP gateway \_name > is defined.

- --ERROR-- TCP/IP gateway <gateway \_name > is already defined.
- --ERROR-- TCP/IP gateway title <title> already defined.
- --FATAL-- TCP/IP gateway <gateway \_name > was unable to open SAP.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_tcpip\_gw gateway\_name = ftp\_gw title = gw\_tcpip\_106 ..
protocol = tcp

TCP/IP gateway FTP\_GW is defined and started to support TCP protocol.

## DEFINE\_TIP (DEFT) DI Configuration Procedure/NETOU Command

#### Purpose Defines the following for each TIP:

- A CDCNET TIP name or an optional user-defined TIP name that sites use to redefine TIP names.
- A set of default TIP parameters to be used if the identical parameters are not supplied on the command to configure the line and terminal devices.

You can specify certain parameters based on a TIP, line, or terminal device. These overlapping parameter definitions allow you to set values on the TIP rather than specifying individual parameter definitions for each line that the TIP is to support. Identical parameters on the DEFINE\_LINE, DEFINE\_TERMINAL\_DEVICE, and ADD\_TELNET\_SERVER commands override the parameter settings on DEFINE\_TIP.

To define the X.25 Asynchronous TIP, use the DEFINE\_X25\_ASYNCTIP command instead of DEFINE\_TIP.

To define the SNA3270 TIP, use the DEFINE\_SNA3270\_TIP command instead of DEFINE\_TIP.

#### Format

## DEFINE\_TIP

TIP\_NAME = keyword value

USER \_TIP\_NAME = name

LINE \_CONTROL \_SUPPORT = keyword value

FRAMING \_TYPE = keyword value

CLUSTER \_ADDRESS = 0..255

DEVICE \_ADDRESS = 0..255

TRANSMISSION \_BLOCK \_SIZE = 128..4095

TERMINAL \_USER \_PROCEDURE = name

VALIDATE \_USERS = boolean

#### Parameters TIP

#### TIP\_NAME (TN)

Specifies the name of the TIP defined by CDCNET. The following TIP names are allowed. Note that the suffix TIP may be omitted from a specified TIP name.

ASYNCTIP or ASYNC
HASPTIP or HASP
URITIP or URI
BSC3270TIP or BSC3270
NTFTIP or NTF
USER1TIP or USER1
USER2TIP or USER2
USER3TIP or USER3
USER4TIP or USER4
MODE4TIP or MODE4
NJEFTIP or NJEF
TELNETTIP or TELNET

If a TIP is not loaded as part of the DI load process, the first terminal user is likely to encounter a long delay (up to a minute on a heavily loaded system) before the terminal is recognized. This delay is due to the dynamic loading of the TIP. To avoid the delay, include a LOAD\_MODULE command for each TIP configured in a DI in the DI's system configuration procedure. The following is an example LOAD\_MODULE command for the ASYNCTIP:

#### LOAD\_MODULE ASYNCTIP\_MODULE

#### USER \_TIP\_NAME (UTN)

This parameter is used for sites that implement user TIPs (TIPs developed at the site rather than provided with Control Data release software) and want to assign a site-defined logical name to a user TIP. The USER\_TIP\_NAME parameter is ignored if the TIP\_NAME parameter does not specify one of the user TIPs. When the USER\_TIP\_NAME parameter is specified along with one of the user TIP names, all subsequent commands that have the TIP\_NAME parameter (that is, all DEFINE\_LINE commands) must also specify the value of the USER\_TIP\_NAME parameter. The value for this parameter can be no more than 26 characters long.

## LINE \_CONTROL \_SUPPORT (LCS)

Specifies the level of line control required by the TIP of the Line Control Module (LCM). The following keyword values are allowed.

Keyword Value	Description
NONE	Specifies that the control of the line is entirely the responsibility of the TIP.
CONFIGURATION	Specifies that the TIP expects LCM to perform the CIM configuration of the line, but that the TIP monitors the line's modem signals after the line is configured.
FULL	Specifies that the TIP expects LCM both to configure the line and to monitor/process its modem signals.
Default is FULL.	
NOTE	

For TIPs currently provided with CDCNET using the DEFT command, LCS must be FULL; otherwise lines supported by these TIPs are not enabled.

## FRAMING\_TYPE (FT)

Specifies the default framing to be used for this TIP. The following framing types are allowed:

ASYNC SYNC SDLC PARALLEL

The following default framing types are set for each TIP type:

TIP Name	Default Framing Type
ASYNCTIP	ASYNC
HASPTIP, NJEFTIP, NTFTIP, BSC3270TIP, MODE4TIP	SYNC
URITIP	PARALLEL
Non-Control Data provided TIPs	ASYNC

#### CLUSTER \_ADDRESS (CA)

This parameter is used for BSC3270 and MODE4 TIPs. Specifies the cluster address to be used by the TIP for communication with an implicitly defined console device, that is, a console is implicitly defined when a line becomes active and no TDP has been defined by the DEFL command. This parameter does NOT specify a default value for subsequent DEFTD or DEFBD commands defined in a TDP for BSC3270 or MODE4 supported devices. Default is 0.

For the MODE4 TIP, the CLUSTER\_ADDRESS must be in the range of 70(16) through 7F(16) for Mode 4A and 20(16) through 7F(16) for Mode 4C clusters. This parameter must be specified for the MODE4 TIP if any Mode 4 lines are defined by a DEFL without a TDP that defines the first console device.

#### NOTE

In the configuration sequence that is entered at the 3270 workstation, the cluster address must be specified using a different value from the one specified on this command. See the CDCNET Configuration Guide for more information.

## DEVICE \_ADDRESS (DA)

This parameter is used for HASP, BSC3270 and MODE4 TIPs. Specifies the device address to be used by the TIP for communication with an implicitly defined console device, that is, a console is implicitly defined when a line becomes active and no TDP has been defined by the DEFL command. This parameter does NOT specify a default value for subsequent DEFTD or DEFBD commands defined in a TDP for BSC3270 or MODE4 supported devices. Default is 0.

For devices supported by the HASP TIP, the DEVICE\_ADDRESS parameter is ignored if the DEVICE\_TYPE=CONSOLE, and need not be specified. Only one console is allowed per cluster or line. All other device types must have a device address ranging from 1 through 7, corresponding to the stream number of the HASP workstation device being configured. The default is 1 for HASP batch devices.

For the MODE4 TIP, the DEVICE\_ADDRESS must be 61(16) for all Mode 4A devices and in the range of 61(16) through 6F(16) for Mode 4C devices. This parameter must be specified for the MODE4 TIP if any Mode 4 lines are defined by a DEFL without a TDP that defines the first console device.

For the BSC3270 TIP, the device address must be in the range of 0 through 31. Default is 0.

#### NOTE

In the configuration sequence that is entered at the 3270 workstation, the cluster address must be specified using a different value from the one specified on this command. See the CDCNET Configuration Guide for more information.

## TRANSMISSION \_BLOCK \_SIZE (TBS)

Specifies the transmission block size to be used by the TIP for communication with devices on the lines supported by the TIP. Default for this parameter varies according to the TIP being defined, as shown in the following list.

TIP Name	Default Transmission Block Size
HASPTIP, NTFTIP, BSC3270TIP	400
ASYNCTIP	450
NJEFTIP	800
MODE4TIP	1040

This parameter is ignored if TIP\_NAME=URITIP. The value of this parameter on this command can be overridden for a specific line or device by specifying the TBS parameter on the DEFINE\_LINE, DEFINE\_REMOTE\_SYSTEM, DEFINE\_BATCH\_STREAM, DEFINE\_BATCH\_DEVICE, and/or DEFINE\_TERMINAL\_DEVICE command(s).

This value reserves input buffer space in the CIM. Use the maximum block size sent to CDCNET by a HASP, Mode 4, 3270 BSC, NJF, or NTF connection. Otherwise, CDCNET may disconnect the line because of excessive errors on the line.

#### TERMINAL \_USER \_PROCEDURE (TUP)

Specifies the terminal user procedure (TUP) to be executed when a communication line supported by this TIP becomes active. A terminal user procedure file may contain most of the terminal user commands. This parameter lets you predefine a user's terminal environment on a TIP basis and to have the environment automatically set up at the time a line supported by this TIP becomes active. The value of this parameter on this command can be overridden for a specific line or device by the TUP parameter on the DEFINE\_LINE, DEFINE\_REMOTE\_SYSTEM, and/or DEFINE\_TERMINAL\_DEVICE command(s). This parameter is ignored if TIP\_NAME=URITIP. There is no default.

#### VALIDATE \_USERS (VU)

Specifies if users of this TIP are validated when validation is enabled by the DEFINE\_USER\_VALIDATION command. If TRUE is specified, validation is enabled. If FALSE is specified, the user of this TIP is not validated. Default is TRUE.

#### Responses

TIP < name > defined.

- -ERROR- TIP < name > already defined.
- --ERROR-- Unable to define TIP <TIP name>. No CIM is installed.
- --ERROR-- TIP < name > is not a CDC defined TIP name.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_tip tip\_name=HASPTIP

TIP HASPTIP defined.

# DEFINE\_UDP\_INTERFACE (DEFUI) DI Configuration Procedure/NETOU Command

#### Purpose

Configures the User Datagram Protocol (UDP) layer interface. This command is required if the DI is to support TCP/IP applications that use UDP as the underlying transport service.

#### NOTE

This command is required to configure UDP to support the Network File System (NFS).

#### **Format**

## DEFINE\_UDP\_INTERFACE

SECURITY\_CHECKING = keyword value

 $TIME \_TO\_LIVE = 0..255$ 

START = boolean

#### **Parameters**

SECURITY\_CHECKING (SC)

Specifies the security checking to be performed on all datagrams. The following keyword values are allowed:

Keyword Value	Description
NONE (N)	The security option supplied in IP datagrams is ignored.
USER_SPECIFIED (US)	The security option specified by the upper-level protocol in a passive or active connect request establishes the security level of the connection.
LEVEL_U (LU)	All connections must be at security level of UNCLASSIFIED.
LEVEL_C (LC)	All connections must be at security level of CONFIDENTIAL.
LEVEL_E (LE)	All connections must be at security level of EFTO.
LEVEL_M (LM)	All connections must be at security level of MMMM.
LEVEL_P (LP)	All connections must be at security level of PROG.
LEVEL_R (LR)	All connections must be at security level of RESTRICTED.
LEVEL_S (LS)	All connections must be at security level of SECRET.
LEVEL_T (LT)	All connections must be at security level of TOP SECRET.

Default is NONE. If a security level is specified, all incoming datagrams which have the security option supplied must match this security level. Any datagrams that do not match the security level are discarded.

## TIME\_TO\_LIVE (TTL)

Specifies the IP time-to-live field used by UDP. In the TCP/IP community, this is typically used as a hop count. When the count in a packet reaches zero, the packet is discarded to prevent looping. Default is 60.

START (S)

Specifies that the UDP should be started and service requests is honored. The default value is TRUE.

#### Responses

UDP interface is defined and started.

UDP interface is defined.

--ERROR-- UDP interface is already defined.

--FATAL-- Not enough memory is currently available for required table space.

#### **Examples**

```
define_udp_interface . .
  time_to_live = 30
```

UDP interface is defined and started.

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## DEFINE\_USER\_TELNET\_GW (DEFUTG) DI Configuration Procedure/NETOU Command

#### Purpose

Configures a user TELNET gateway, which provides CDCNET terminal users with access to the interactive services of remote hosts on a TCP/IP network.

A site can configure a user TELNET gateway with the IP address of the remote host which is accessed via that gateway. A user TELNET gateway can also be defined with the IP address omitted or specified as NONE. The terminal user, in this case, must supply the IP address of a remote host when creating a connection to that user TELNET gateway. For a description of the CREATE\_CONNECTION (CREC) command, including using the SERVICE\_DATA parameter to specify the IP address, see the CDCNET Terminal Interface manual.

The two timeout parameters relate to the TCP and TELNET protocols respectively, and impose no limits on the user. That is, a user can leave a connection idle for any period of time without losing the connection.

#### NOTE

The host service might impose inactivity limits of its own.

#### **Format**

## DEFINE\_USER\_TELNET\_GW

GATEWAY\_NAME = name

IP\_ADDRESS = list 4 of 0..255 or keyword
TITLE = list 1..15 of name
TRANSLATION\_DOMAIN = CATENET
MAX\_CONNECTIONS = 0..65535 or INFINITE
SOURCE\_IP\_ADDRESS = list 4 of 0..255
TCP\_PORT\_NUMBER = 0..65535
TCP\_ALLOCATE\_SIZE = 0..7FFFFFFF(16)
TCP\_TIMEOUT = 0..65535 or INFINITE
INACTIVITY\_TIMEOUT = 0..65535
INITIATE\_OPTION\_NEGOTIATION = boolean
START = boolean

#### **Parameters**

#### **GATEWAY\_NAME (GN)**

The logical name of the user TELNET gateway used in subsequent commands that reference the gateway.

#### IP\_ADDRESS (IA)

The IP address of the host that provides the TELNET interactive service. This user TELNET gateway establishes a connection using this IP address as the destination address. If this parameter is omitted or the keyword NONE is specified, the terminal user must specify the IP address of the remote host as "service data" when creating a connection (CREATE\_CONNECTION) to the user TELNET gateway. The format of the IP address is similar to the decimal octet convention used by the TCP/IP community, except the periods are replaced with commas and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7).

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#### TITLE or TITLES (T)

Specifies the title(s) by which this gateway service can be accessed. For example, this is the name that CDCNET terminal users supply in the CREATE\_CONNECTION command. Default is the value supplied for the GATEWAY\_NAME parameter.

## TRANSLATION\_DOMAIN (TD)

This parameter specification is allowed but the value is ignored. Specifies the portion of the CDCNET catenet that can access this service. Default is CATENET.

#### MAX\_CONNECTIONS (MC)

Specifies the maximum number of simultaneous connections to be supported by the gateway. If INFINITE is entered, there is no restriction on the number of connections allowed. Default is INFINITE.

#### SOURCE IP ADDRESS (SIA)

Specifies the IP address of the source host to be used by this gateway. The format is similar to the decimal octet convention used by the TCP/IP community, except the periods are replaced with commas and the list is enclosed in parentheses. For example, the IP address 128.2.53.7 is represented as (128,2,53,7). Default is the IP address from the host type LOCAL DEFINE\_IP\_HOST command.

### TCP\_PORT\_NUMBER (TPN)

Specifies the TCP port number to be used by the gateway. User TELNET issues a TCP active connect request using the service contact port (the well-known port) for the destination port. The default is the well-known server TELNET port 23.

#### TCP\_ALLOCATE\_SIZE (TAS)

Specifies the amount of data that the gateway queues for each connection. Larger values may improve user response time, especially for PC users (with a standard protocol such as XMODEM), but can increase the number of instances of DI congestion.

#### CAUTION

Specifying this value is discouraged, because poor network service might result.

Default is 4096 bytes.

#### TCP\_TIMEOUT (TT)

Specifies the maximum number of seconds that TCP should wait for an acknowledgment of data transmission. If an acknowledgment is not received within the specified period, TCP aborts the connection.

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#### **CAUTION**

A small TCP timeout value (less than a few seconds) might cause frequent and unnecessary loss of service during periods of network congestion. A large TCP timeout value might leave users waiting a long period of time after a host or network has failed.

If INFINITE is entered, the connection does not time out. Default is 300 seconds.

#### INACTIVITY\_TIMEOUT (IT)

Specifies the interval (in seconds) between inactivity checks. If a connection has been idle for the specified time, the gateway sends a TELNET status request to the remote TELNET to determine if the connection is still usable. Default is 600 seconds.

## INITIATE\_OPTION\_NEGOTIATION (ION)

Allows CDCNET to inhibit the negotiation of Telnet options on the TCP connections made by the User\_Telnet\_Gateway. Default is TRUE.

TRUE

CDCNET initiates the negotiation of Telnet options on the TCP connections made by the User\_Telnet\_Gateway.

**FALSE** 

CDCNET inhibits the negotiation of Telnet options on the TCP connections made by the User\_Telnet\_Gatway.

#### START (S)

Specifies that the newly configured gateway is to be started after it is defined. Default is TRUE.

#### Responses

User TELNET gateway <gateway\_name> is defined and started.

User TELNET gateway <gateway\_name> is defined.

- --ERROR-- User TELNET title <title> is already defined.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_user\_telnet\_gw gateway\_name = gw\_to\_vax . . ip\_address = (128,5,0,3) title=vax

User TELNET gateway GW\_TO\_VAX is defined and started.

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## DEFINE \_USER \_VALIDATION (DEFUV) DI Configuration Procedure/NETOU Command

Purpose Designates validation for interactive users connecting to CDCNET via

communications lines, X.25 trunks, or Telnet connections. It also defines the default validation domain for the DI and the number of login attempts

allowed before disconnecting a user.

Format DEFINE\_USER\_VALIDATION

**DEFAULT\_VALIDATION\_DOMAIN** = name MAXIMUM\_LOGIN\_ATTEMPTS = 1..10

Parameters DEFAULT\_VALIDATION\_DOMAIN (DVD)

Specifies the default validation domain that users connected to this DI

belong to by default.

You can override this default by specifying your own default validation

domain during login.

MAXIMUM \_LOGIN \_ATTEMPTS (MLA)

Specifies the number of consecutive, unsuccessful login attempts allowed before disconnecting a user from the network. Default is three attempts.

Responses User validation is defined.

Examples define\_user\_validation default\_validation\_domain=valexp1

User validation is defined.

# DEFINE\_VE\_INTERFACE (DEFVI) DI Configuration Procedure/NETOU Command

Purpose

Defines the VE interface to a NOS/VE host.

#### NOTE

An "unable to start" error leaves the interface defined but not started.

#### Format

## DEFINE\_VE\_INTERFACE

INTERFACE \_SLOT = 0..7 INTERFACE \_NAME = name MAXIMUM \_FRAME \_SIZE = 4424..13000 NETWORK \_ID = 1..0FFFF(16) CHANNEL \_TIMEOUT = boolean START = boolean

#### **Parameters**

## INTERFACE \_SLOT (IS)

The number of the physical board slot which houses the MCI board. This parameter does not apply to an ICA-II. This parameter is required if more than one MCI board exists in the DI and is optional if only one MCI board exists in the DI.

#### NOTE

Do not use this parameter for an ICA-II.

#### INTERFACE \_NAME (IN)

The logical name of the interface. The default name for an MDI is constructed using the MCI slot parameter, as in \$MCI2. The default name for an ICA-II is \$ICA\_ICI.

## MAXIMUM \_FRAME \_SIZE (MFS)

The maximum frame size which can pass over the channel. This parameter allows resource use of memory and processor to be shifted between the host and MDI or ICA-II.

The specified value is rounded up to be a multiple of 8. Default is 8512 bytes.

## NOTE

If the interface is not the boot source, maximum frame size takes effect when the interface becomes operational. If the interface is the boot source, a reset is forced at the end of configuration and the maximum frame size takes effect after the next reset.

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## NETWORK \_ID (NI)

A network ID used to form a unique network address for routing messages to the host through this DI or ICA. If the host has more than one channel connected to the same network front end or to different front ends, then this parameter must be specified. The unique network ID ensures that all messages sent to a specific host connection arrive at the DI or ICA processing that connection. If this parameter is not specified, the network address used for this channel is formed from the network ID specified with the NAM/VE definition information entered during NOS/VE configuration.

## CHANNEL \_TIMEOUT (CT)

Specifies how the MCI software handles host peripheral processor (PP) interrupts. This parameter is intended for use by customers during joint software development with Control Data. The following values are allowed:

Value	Description
TRUE	The MCI software detects when a host PP stops operating, downs the channel interface, and attempts recovery.
FALSE	The MCI software does not detect when a host PP stops operating. FALSE should be specified only for the debugging of host PP software.

Default is TRUE.

#### START (S)

Specifies whether or not the configured element should be started. Default is TRUE: started.

CDCNET does not currently support network operator commands to start, stop, or cancel a VE interface. Therefore, do not specify START=FALSE. There is no way to start a VE interface if START=FALSE is specified on DEFINE\_VE\_INTERFACE.

#### Responses

VE interface <interface\_name > is defined.

VE interface <interface\_name > is defined and started.

- --ERROR-- VE interface <interface \_name > is already defined.
- -- ERROR-- Interface slot may not be specified for an ICA II system.
- --ERROR-- Interface slot <interface\_slot> does not contain a CHANNEL board.
- -- ERROR-- The Device Interface does not contain a CHANNEL board.
- --ERROR-- The Device Interface contains more than one CHANNEL board -- the interface slot must be specified.
- --ERROR-- Network\_id < network\_id > is already defined.
- --ERROR-- Specified CHANNEL board is not on.
- --ERROR-- Specified CHANNEL board is already in use.

- --FATAL-- Not enough memory is currently available for required table space.
- --FATAL-- Stream Service error. Not enough memory is currently available for required table space.
- --FATAL-- Stream Service error. Unable to open statistics SAP.
- --FATAL-- Stream Service error. Unable to open memory management SAP.
- --FATAL-- Stream Service error. Unable to initialize MCI board.
- --FATAL-- Unable to start task <entry\_point\_name>.

#### Remarks

- This command is required only in DI systems to be configured with a VE interface. This command is not required in systems booted over the channel running the VE interface. If this command is performed for the channel over which the device boot was received, it serves to define the NETWORK\_ID parameter and redefine parameters INTERFACE\_NAME, MAXIMUM\_FRAME\_SIZE, and CHANNEL\_TIMEOUT. To redefine the VE interface over which the DI was booted, this command must be in the configuration file.
- If you use a value above 13000 for the MAXIMUM\_FRAME\_SIZE parameter, no error will be reported, but the PP driver hangs.

You will get optimum throughput by setting the channel message size to a value that corresponds to optimum use of the other media in the communications device. For example, in an MDI connected to Ethernet, the Transport layer breaks a channel message into blocks containing 1412 bytes of user data. Optimum channel message sizes for this MDI are multiples of 1412 plus 40 bytes for channel protocol overhead. CDCNET modifies the value specified for MAXIMUM\_FRAME\_SIZE by rounding up to the next multiple of eight. Since this could result in an extra Ethernet block, the value specified should first be rounded down to the next lower multiple of eight. Recommended values for MAXIMUM\_FRAME\_SIZE are 5688, 7096, 8512, 9920, 11336, and 12744.

Applications that use the TCP/IP protocols typically use messages of 8000 bytes. Throughput of these applications is improved somewhat when these messages fit in a single channel message. Therefore, any value above 8000 should improve the throughput of these applications.

A key factor in selecting a maximum channel message size is the amount of memory available in the communications device. Use values above 5688 only if the device contains three megabytes of memory or more.

#### Examples

define\_ve\_interface interface\_slot=4 ..
interface\_name=nos\_ve\_interface\_1 start=no

VE interface nos\_ve\_interface\_1 is defined.

## DEFINE \_X25 \_ASYNCTIP (DEFXA) DI Configuration Procedure/NETOU Command

#### Purpose

Defines X.25 Asynchronous TIP support for one or more X.25 trunks, and defines the set of default TIP parameters for those trunks. The services defined for asynchronous terminals connected through X.3 Packet Assembler/Disassemblers (PADs) are similar to those provided by the ASYNC TIP to terminals connected through asynchronous lines.

This command includes terminal usage parameters that, for lines controlled by the ASYNC TIP, are defined through the DEFINE\_LINE command. DEFINE\_X25\_ASYNCTIP includes these parameters since the virtual circuits by which terminal users establish connections to the X.25 Asynchronous TIP are determined dynamically. This means that defining terminal usage on the basis of virtual circuit (equivalent to definition by DEFL) is not possible. Instead, this command defines these usage parameters for all virtual circuit connections for the trunks named in the command. Since the DEFXA command may be specified for each trunk, different usage parameters may be specified per trunk.

#### **Format**

### **DEFINE\_X25\_ASYNCTIP**

TRUNK\_NAME = list 1..32 of name(s)

TERMINAL\_DEFINITION\_PROCEDURE = name

TERMINAL\_USER\_PROCEDURE = name

PROCEDURE\_FILE\_OPTION = keyword value

CALLED\_DTE\_ADDRESS\_RANGE = range of 1..15

CONNECTION\_CONNECT\_TIMEOUT = 20..1000 or INFINITE

CONNECTION\_DISCONNECT\_TIMEOUT = 0..1000 or INFINITE

USER\_CONNECTION\_LIMIT = 1..16

ACCEPT\_REVERSE\_CHARGES = boolean

START = boolean

PERMANENT\_VIRTUAL\_CIRCUITS = list 1..64 range of 1..4095

. PVC\_CHANNEL\_CONCATENATION = boolean

PVC\_PACKET\_SIZE = 16..1024

PVC\_WINDOW\_SIZE = 1..127

VALIDATE\_USERS = boolean

#### Parameters

#### TRUNK\_NAME (TN)

Specifies the logical names of one or more X.25 trunks to be serviced by the X.25 Asynchronous TIP.

## TERMINAL \_DEFINITION \_PROCEDURE (TDP)

Specifies the name of a terminal definition procedure (TDP) file. The commands within the named file are executed when a virtual circuit becomes active. Default is that no TDP is automatically executed for the virtual circuit.

## TERMINAL \_USER \_PROCEDURE (TUP)

Specifies the name of a terminal user procedure (TUP) file. The commands within the named file are executed each time a virtual circuit connection to a terminal becomes active. This parameter is ignored if a TDP (see TDP parameter) is specified. Default is that no TUP is automatically executed for the virtual circuit.

## PROCEDURE \_FILE \_OPTION (PFO)

This parameter allows for additional options for configuring switched virtual circuit terminal devices and attributes. The following keyword values are allowed:

Keyword Value	Description
LOGICAL_CHANNEL_ CONCATENATION (LCC)	Appends the X.25 logical channel number (LCN) to the TDP's or TUP's file name. For example, TDP=TDP_PDN_FILE becomes TDP_PDN_FILE_lcn.
CALLED_DTE_ CONCATENATION (CDC)	Appends the called DTE address to the TDP's or TUP's file name. For example, TDP=TDP_PDN_FILE becomes TDP_PDN_FILE_called_dte_address.
CALL_DATA_PROCEDURE (CDP)	Selects the option to treat call data information as if it were a TDP file name.

Default is that the specified TDP or TUP file is executed for all switched virtual circuits (SVCs). That is, no concatenation of LCN or called DTE address and no procedure filename is in the call data information.

## CALLED\_DTE \_ADDRESS \_RANGE (CDAR)

Specifies the range of the called DTE address to be used for concatenation when the CALLED\_DTE\_CONCATENATION option is selected for the PROCEDURE\_FILE\_OPTION parameter. This parameter is ignored if PROCEDURE\_FILE\_OPTION is not equal to CALLED\_DTE\_CONCATENATION. Default is that the entire DTE address is used.

#### CONNECTION \_CONNECT\_TIMEOUT (CCT)

Defines how much time the terminal user has to create the first \$INPUT/\$OUTPUT connection. The range is 20 through 1000 seconds. If no connection is established within that time, the virtual circuit is cleared. It may be necessary to increase this value if the VALIDATE\_USERS parameter is TRUE. The keyword INFINITE indicates an infinite time.

The timer has a precision of +/-2 seconds. Default is 120 seconds.

## CONNECTION \_DISCONNECT\_TIMEOUT (CDT)

Defines how much time the terminal user has to establish a new \$INPUT/\$OUTPUT connection after the last such connection is disconnected. If no new connection is established within that time, the virtual circuit is cleared. The range is 0 through 1000 seconds. Default is 120. The keyword INFINITE indicates an infinite time. The timer has a precision of +/- 2 seconds.

## USER \_CONNECTION \_LIMIT (UCL)

Defines the maximum number of \$INPUT/\$OUTPUT connections allowed at any one time by a user. The range is 1 through 16 connections. Default is 4.

## ACCEPT\_REVERSE \_CHARGES (ARC)

Specifies whether or not the X.25 Asynchronous TIP should accept incoming calls with reverse charges specified. Default is FALSE; reverse charges are not accepted.

#### START (S)

Specifies whether or not the configured X.25 Asynchronous TIP should begin to accept incoming calls for terminal connections. Default is TRUE; started.

## PERMANENT\_VIRTUAL\_CIRCUITS (PVC)

Specifies the permanent virtual circuit logical channel numbers (in CCITT terminology, the logical channel group number and the logical channel number) the X.25 Asynchronous TIP supports. The maximum number of PVCs per trunk name is restricted to 64.

PVCs may be listed individually, or as a range, for example, PVC=(1,2,3,4,5,11..16) or PVC=(1..5,11..16), provided the total number of PVCs does not exceed the maximum 64 logical channels.

The logical channel numbers used must be within the range of the PVC\_RANGE parameter value on the DEFINE\_X25\_INTERFACE command.

This parameter is used in conjunction with the PVC\_CHANNEL\_CONCATENATION, PVC\_PACKET\_SIZE, and PVC\_WINDOW\_SIZE parameters.

#### PVC \_CHANNEL \_CONCATENATION (PCC)

This parameter is used in conjunction with the preceding PERMANENT\_VIRTUAL\_CIRCUITS parameter, and is only significant when PVCs have been defined. This parameter controls whether logical channel concatenation is to be performed on PVC logical channels. Default is FALSE.

If a TDP or TUP file name is specified, and PCC is TRUE, the PVC logical channel number is appended to the TDP or TUP file name; for example, TDP\_PDN\_FILE\_lcn or TUP\_PDN\_FILE\_lcn.

## PVC \_PACKET\_SIZE (PPS)

This parameter is used in conjunction with the preceding PERMANENT\_VIRTUAL\_CIRCUITS parameter, and is only significant when PVCs have been defined. This parameter defines the default packet size to be used by all defined PVC channels.

If specified, this parameter overrides the default packet size parameter value (DEFAULT\_PACKET\_SIZE parameter on the DEFINE\_X25\_INTERFACE command) when permanent virtual circuits are defined, and this packet size is used on all permanent virtual circuits. Default is the DEFAULT\_PACKET\_SIZE value on the DEFINE\_X25\_INTERFACE command.

#### PVC\_WINDOW\_SIZE (PWS)

This parameter is used in conjunction with the preceding PERMANENT\_VIRTUAL\_CIRCUITS parameter, and is only significant when PVCs have been defined. The parameter value defines the window size to be used by ALL defined PVC channels.

If specified, this parameter value overrides the default window size parameter value (DEFAULT\_WINDOW\_SIZE parameter on the DEFINE\_X25\_INTERFACE command) when permanent virtual circuits are defined, and is used on all permanent virtual circuits. Default is the DEFAULT\_WINDOW\_SIZE value on the DEFINE\_X25\_INTERFACE command.

#### VALIDATE \_USERS (VU)

Specifies if users of this X.25 AsyncTip are validated when the validation is enabled by the DEFINE\_USER\_VALIDATION command. If TRUE is specified, validation is enabled. Default is TRUE.

#### Responses

- X.25 AsyncTip support defined for specified trunks.
- X.25 AsyncTip support defined and started for specified trunks.
- --ERROR-- Trunk <trunk\_name> is not a X.25 trunk.
- --ERROR-- X.25 Interface has not been defined (DEFXI) on trunk <trunk \_ name>.
- --ERROR-- Trunk <trunk\_name > is not defined.
- --ERROR-- Trunk <trunk\_name> already assigned X.25 AsyncTip support.
- --ERROR-- Duplicate trunk name <trunk\_name> specified.
- --ERROR-- The number of supported PVC channels per trunk is restricted to <nn>.
- --ERROR-- PVC\_WINDOW\_SIZE is greater than 7 and DEFXI PSN parmeter is NORMAL for trunk <trunk\_name>.
- --ERROR-- Logical channel number <nn> is not defined (DEFXI command, PR parameter) for trunk <trunk\_name>.
- --ERROR-- Logical channel number <nn> is already assigned to another user for trunk <trunk\_name>.
- --FATAL-- Not enough memory available for required table space.

#### **Examples**

define\_x25\_asynctip trunk\_name=x25\_telenet

X.25 AsyncTip support defined for specified trunks.

# DEFINE \_X25 \_GW (DEFXG) DI Configuration Procedure/NETOU Command

#### Purpose

This command, along with the ADD\_X25\_GW\_INCALL (ADDXGI) and ADD\_X25\_GW\_OUTCALL (ADDXGO) commands, defines X.25 application gateway service for one or more X.25 trunks. This command establishes a logical association between the trunks, enabling them to be viewed as one logical link to the public data network (PDN).

The command defines the X.25 protocol identifiers for which incoming calls are accepted by the gateway for these trunks. Two parameters specify the protocol identifiers, one for calls to be routed to NOS/VE systems or other gateways, and one for calls to be routed to NOS systems. This command, and the ADDXGO command, also define the CDCNET titles by which this gateway definition (the association of trunks) is known throughout CDCNET. The ADDXGO command defines titles by which NOS/VE applications or other gateways may direct outgoing calls to the X.25 trunks defined for the gateway. The X.25 addressing is supplied for the application on the ADDXGO command when using these titles.

Additional titles are specified by two parameters on the DEFXG command. One parameter specifies a list of port numbers by which NOS applications may direct outgoing calls to the associated trunks. NOS applications making calls through this gateway must construct their OUTCALL blocks with a PORT field equal to one of the defined port numbers. The other parameter specifies a list of site-defined titles by which NOS/VE applications may direct outgoing calls to the X.25 trunks defined for the gateway.

Refer also to the ADD\_X25\_GW\_INCALL and ADD\_X25\_GW\_OUTCALL command descriptions in this manual.

#### Format

```
DEFINE_X25_GW

GATEWAY_NAME = name

TRUNK_NAME = list 1..32 of name(s)

NOS_PROTOCOL_ID = list 1..7 of 2..255

CDCNET_PROTOCOL_ID or VE_PROTOCOL_ID = list 1..7 of 2..255

NOS_PORT_NUMBER = list 1..15 of 1..OFC(16)

VE_OUTCALL_TITLE = list 1..15 of name(s)

START = boolean

DTE_ADDRESS_PROTOCOL_ID = list 1..7 of 0..255
```

# Parameters GATEWAY\_NAME (GN)

Specifies the logical name of the gateway to be used in subsequent commands that reference the gateway. This gateway name must be unique within the catenet.

# TRUNK\_NAME (TN)

Specifies the logical name or names of one or more X.25 trunks to be serviced by the X.25 gateway. The X.25 trunks must all belong to the same PDN. If trunks for other PDNs are to be serviced by an X.25 gateway, separate gateway definitions for each PDN must be specified.

# NOS \_PROTOCOL \_ID (NPI)

Specifies one or more protocol IDs that identify incoming calls to be routed to NOS mainframes by host node number. The default NOS protocol IDs are C0(16) and C1(16). A NOS protocol ID must be unique for an X.25 trunk.

# CDCNET\_PROTOCOL\_ID (CPI) or VE\_PROTOCOL\_ID (VPI)

Specifies one or more protocol IDs that identify incoming calls to be routed to NOS/VE systems or other gateways by application title. Default is C2(16). A CDCNET protocol ID must be unique for an X.25 trunk.

## NOS \_PORT \_NUMBER (NPN)

Specifies a list of NOS port numbers used for NOS outgoing calls to the X.25 network. The NOS applications access the X.25 network supported by this gateway definition by constructing OUTCALL blocks with a PORT field value equal to a defined port number.

If NDL OUTCALL statements have a PORT parameter value not equal to 0 (that is, any value but zero), then that PORT number must match the value of the NOS\_PORT\_NUMBER parameter on an X.25 gateway.

## VE \_OUTCALL \_TITLE (VOT)

Specifies a list of titles that NOS/VE applications can use to access this gateway. These titles are used to support outgoing calls by NOS/VE applications to the X.25 network supported by this gateway definition. Default is no NOS/VE outcall titles are registered. This parameter is not used by NOS-only environments.

### START (S)

Specifies whether or not the gateway should be started after it is configured. Default is TRUE; started.

### DTE \_ADDRESS \_PROTOCOL \_ID (DAPI)

Specifies one or more protocol IDs that identify incoming calls to be routed to CDNA server applications, by constructing a title from the protocol ID and the called DTE address. If incoming calls contain no protocol ID, this parameter should be set to 0, because the DTE address is the only means to identify the called application in that case. The default is that the protocol ID and the DTE address, by themselves, cannot identify the called application. A DTE address protocol ID must be unique for an X.25 trunk.

You can use the title generated here to connect to a VE\_OUTCALL\_ TITLE at another X.25 gateway. The format of the title is 'DTE\_xx\_yyyy' where xx is the protocol ID and yyyy is the called DTE address.

#### Responses

X.25 gateway \_name > is defined.

X.25 gateway < gateway \_name > is defined and started.

--ERROR-- X.25 gateway <gateway\_name> is already defined.

--ERROR-- The specified X.25 trunks do not connect to the same PDN.

--ERROR-- X.25 gateway <gateway\_name> is not defined.

--ERROR-- X.25 gateway <gateway\_name> Protocol ID already assigned.

--ERROR-- Trunk name <trunk\_name> may not appear more than once in the list of specified trunks.

--ERROR-- Protocol ID cprotocol\_id> may not appear more than once in the list of protocol IDs.

--ERROR-- VE\_outcall\_title <name> may not appear more than once in the list of specified VE Outcall Titles.

--ERROR-- NOS\_port\_number <value> may not appear more than once in the list of specified NOS Port Numbers.

--FATAL-- X.25 gateway - not enough memory available for required table space.

#### Remarks

If CONS has been defined and started, X.25 Packet Level sends all incoming calls with no user data to CONS. If CONS has not been defined and started, X.25 Packet Level sends all incoming calls with no user data to the user that has defined a protocol ID of 0.

### **Examples**

define\_x25\_gw gateway\_name=x25\_gw trunk\_name=X25TELENET,..
nos\_port\_number=05(16)

X.25 gateway x25\_gw is defined.

# DEFINE \_X25 \_INTERFACE (DEFXI) DI Configuration Procedure/NETOU Command

#### Purpose

Defines the Packet Level parameters of the X.25 interface. This command includes parameters that define the ranges for permanent, incoming-only, two-way, and outgoing-only virtual circuits. Although the PVC\_RANGE, INONLY\_RANGE, TWOWAY\_RANGE, and OUTONLY\_RANGE virtual circuit range parameters are all optional, at least one range must be specified if the command is to execute successfully. If more than one range is specified, the associated PVC\_RANGE, INONLY\_RANGE, TWOWAY\_RANGE, and OUTONLY\_RANGE value ranges must be in ascending order, with no overlapping of the value ranges.

This command is normally used with a DEFINE\_X25\_TRUNK command. It can also be used with a DEFINE\_LLC\_2\_TRUNK command. When the peer LLC 2 entity resides in a CDCNET device, static configuration is normally not needed. The DEFINE\_LLC\_2\_TRUNK and DEFINE\_X25\_INTERFACE commands are simulated internally in the CDCNET device. However, when the peer LLC 2 entity resides in a non-CDCNET device, the DEFINE\_LLC\_2\_TRUNK and DEFINE\_X25\_INTERFACE commands are needed, especially in defining the X.25 virtual circuit ranges.

Several parameter values on this command must match the values assigned in your public data network (PDN) subscription. Review your PDN subscription values before using this command.

#### **Format**

## **DEFINE\_X25\_INTERFACE (DEFXI)**

TRUNK\_NAME = name

PUBLIC\_DATA\_NETWORK = keyword value

 $INTERFACE \_NAME = name$ 

LOCAL\_DTE\_ADDRESS = 1..15 of string

PACKET\_SEQUENCE\_NUMBERING = keyword value

 $PVC\_RANGE = range of 1..4095$ 

INONLY\_RANGE = range of 1..4095

TWOWAY\_RANGE = range of 1..4095

OUTONLY\_RANGE = range of 1..4095

 $DEFAULT\_WINDOW\_SIZE = 1..127$ 

 $DEFAULT\_PACKET\_SIZE = 16..4096$ 

 $CONGESTED\_THRESHOLD = 12..255$ 

START = boolean

INTERFACE \_STANDARD = CCITT\_1980 or CCITT\_1984

SUBSCRIBED\_FACILITIES = list 1..2 of keyword

 $VALIDATE\_LDA = boolean$ 

# Parameters TRUNK\_NAME (TN)

Specifies the name of the trunk to be used by the X.25 interface. This name must be unique in the catenet and must be coordinated with the trunk name specified on the DEFINE\_X25\_TRUNK or the DEFINE\_LLC\_2\_TRUNK command.

## PUBLIC\_DATA\_NETWORK (PDN)

Specifies the name of the PDN for trunks connected to X.25 PDNs. Allowed keyword values include the following:

TELENET
TYMNET
UNINET
CDSN
DATAPAC
TRANSPAC
USERPSN1
USERPSN2
USERPSN3
USERPSN4
PSS

For X.25 trunks connected to the PDNs TELENET or DATAPAC, you must specify the keywords TELENET or DATAPAC to allow proper interoperation with these PDNs. For X.25 trunks that are not connected to PDNs, you can use this parameter to supply trunk subtype information (for example, WATS or INWATS). The value of this parameter is reported in all accounting messages related to this X.25 interface.

## INTERFACE \_NAME (IN)

Logical name of the X.25 interface. This name is used to see the X.25 interface in subsequent commands. Default is TRUNK\_NAME value.

## LOCAL \_DTE \_ADDRESS (LDA)

Specifies the local data terminal equipment (DTE) address associated with this X.25 interface. This parameter is specified as a string of digits with values ranging from 0 through 9, and this string must match the DTE address assigned at subscription time. The local DTE address may be used by applications in outgoing call requests to specify the X.25 interface and trunk over which the call should be made. If this parameter is not specified, the X.25 interface cannot be selected by applications using the local DTE address.

CONS puts this given address in the calling DTE field for all call requests going out over this X.25 interface (except when operating over an LLC 2 trunk, in which case, null DTE addresses are the default). However, CONS can be configured (see ADD\_CONS\_OUTCALL) with a LOCAL\_DTE\_ADDRESS that can override the value configured by this command.

# PACKET\_SEQUENCE\_NUMBERING (PSN)

Specifies the X.25 packet sequence numbering to be used for this interface. The following keyword values are allowed.

Keyword Value	Description
NORMAL	Specifies normal X.25 packet numbering performed using modulo 8.
EXTENDED	Specifies extended packet numbering performed using modulo 128.

Default is NORMAL.

The PSN must be coordinated with the optional user facilities selected in your PDN subscription.

## PVC \_RANGE (PR)

Specifies the range of logical channel numbers (in CCITT terminology, the logical channel group number and the logical channel number) to be used for permanent virtual circuits. This parameter must match your PDN subscription value. This parameter is ignored if the specified trunk was defined by DEFINE\_LLC\_2\_TRUNK (PVCs are not supported for LLC 2 trunks).

## INONLY\_RANGE (IR)

Specifies the range of logical channel numbers (in CCITT terminology, the logical channel group number and the logical channel number) to be used for incoming calls only. This parameter value must match your PDN subscription value.

## TWOWAY\_RANGE (TR)

Specifies the range of logical channel numbers (in CCITT terminology, the logical channel group number and the logical channel number) to be used for either incoming or outgoing calls. This parameter value must match your PDN subscription value.

## OUTONLY\_RANGE (OR)

Specifies the range of logical channel numbers (in CCITT terminology, the logical channel group number and the logical channel number) to be used for outgoing calls only. This parameter value must match your PDN subscription value.

# DEFAULT\_WINDOW\_SIZE (DWS)

Specifies the window size to be used for virtual calls for this interface if window size is not negotiated in the virtual calls. Default is 2. This parameter value must match your PDN subscription value.

## DEFAULT\_PACKET\_SIZE (DPS)

Specifies the data packet size, in bytes, to be used for virtual calls for this interface if packet size is not negotiated in the virtual calls. The following packet sizes are allowed for CCITT\_1980.

16

32

64

128

256

512

1024

Additional values of 2048 and 4096 are allowed for CCITT\_1984. This parameter value must match your PDN subscription value. Default is 128.

Value of this parameter must be coordinated with the maximum frame size configured for the underlying trunk. It must be smaller than the value of the maximum frame size for the trunk by at least 4 bytes.

The value should be specified only if the nonstandard default packet sizes facility has been subscribed for this interface.

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## CONGESTED\_THRESHOLD (CT)

Specifies the number of messages in the interface outgoing queue at which the interface is considered congested. Default is 12.

## START (S)

Specifies whether or not the configured element should be started. Default is TRUE; started.

# INTERFACE \_STANDARD (IS)

Specifies the X.25 standard to be used for this interface. CCITT\_1980 specifies that the 1980 version of the CCITT X.25 recommendation should be used. Annex A of ISO 8878 is not supported when running the CCITT 1980 X.25 standard.

This parameter is ignored if the specified trunk was defined by DEFINE\_LLC\_2\_TRUNK. CCITT\_1984 is always used for LLC 2 trunks.

# SUBSCRIBED\_FACILITIES (SF)

Specifies the X.25 facilities which have been subscribed for this interface. The value is specified as a list of one or two keywords from the following list.

FLOW\_CONT\_PARAMETER\_NEGOTIATION (FCPN)
NONSTAND\_DEFAULT\_PACKET\_SIZES (NDPS)
NONE
ALL

Default is NONE. However, if a value is specified for the DPS parameter of this command, it is assumed that the nonstandard default packet sizes facility has been subscribed. Then the default value is changed to the keyword NONSTAND\_DEFAULT\_PACKET\_SIZES.

## VALIDATE \_LDA (VL)

Specifies whether the incoming packets should have the local DTE address validated. This parameter exists only for OSI conformance tests. During testing, the local DTE address must be validated. Default is NO.

#### Remarks

X.25 packet level users can negotiate the maximum packet size for each virtual circuit if the *flow control parameter negotiation* facility has been subscribed. At present, only the OSI Connection mode network service (CONS) software takes advantage of this facility. CONS uses the maximum frame size for the underlying trunk for this negotiation.

If the nonstandard default packet sizes facility has been subscribed, then a value can be specified for the DEFAULT\_PACKET\_SIZE parameter of this command.

#### Responses

X.25 Interface <interface\_name > defined and started.

X.25 Interface <interface\_name> defined.

- --ERROR-- X.25 Trunk <trunk\_name > is not defined.
- --ERROR-- Trunk <trunk\_name> is not an X.25 Trunk.
- --ERROR-- X.25 Interface already defined for trunk <trunk\_name>.
- --ERROR-- X.25 Interface <interface \_name > is already defined.

60000414 F

- --ERROR-- Expecting digit in DTEA found = <value>.
- --ERROR-- Default packet size of <value> is not a valid X.25 packet size.
- --ERROR-- No logical channel assignments defined.
- --ERROR-- Specified channel assignments result in overlapping pvc, in-only, two-way, or out-only channels.
- --ERROR-- Default window size may not be greater than 7 for NORMAL packet sequence numbering.
- --ERROR-- Default packet size must be at least 4 bytes smaller than the maximum frame size for the underlying X.25 trunk <trunk\_name>.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_x25\_interface trunk\_name=X25TELENET ..
public\_data\_network=telenet interface\_name=X25TEL twoway\_range=1..32

X.25 interface X25TELENET defined.

# DEFINE \_X25 \_NET (DEFXN) DI Configuration Procedure/NETOU Command

previously defined X.25 trunk.

Format DEFINE \_X25 \_NET

Purpose

 $TRUNK_NAME = name$ 

 $REMOTE_DTE_ADDRESS = 1..15$  of string

 $NETWORK\_ID = 1..0FFFF(16)$ 

 $NETWORK\_NAME = name$ 

COST = 0..7FFFFFFF(16)

 $RELAY\_ALLOWED = boolean$ 

 $ROUTING\_INFO\_NETWORK = boolean$ 

NETWORK \_PROTOCOL \_ID = 2..255

ACCEPT\_PDN\_CHARGES = boolean

START = boolean

ARCHITECTURE \_TYPE = list 1..2 of keyword value

 $OUTPUT\_QUEUE\_LIMIT = 10000..500000$ 

INCOMING\_SERVICE\_ACCESS = list 1..11 of keyword value OUTGOING\_SERVICE\_ACCESS = list 1..11 of keyword value

Configures a CDCNET X.25 network solution, using a virtual circuit on a

## Parameters TRUNK\_NAME (TN)

Specifies the name of the X.25 trunk to use for the network solution. The trunk name must be the one defined for the trunk by the TRUNK\_NAME parameter on the DEFINE\_X25\_TRUNK command.

#### REMOTE\_DTE\_ADDRESS (RDA)

Specifies the remote data terminal equipment (DTE) address for this X.25 network. This parameter is specified as a string of digits with values of 0 through 9. The RDA is called when the X.25 network is established from this system. The calling address on an X.25 call indication received for this network is also validated against the RDA address. A call with an invalid calling address is cleared.

## NETWORK\_ID (NI)

CDCNET network identifier of the X.25 network solution. The network ID must be unique within the catenet.

## NETWORK \_NAME (NN)

Logical name of the network solution used in subsequent commands referencing the network solution. The default name is constructed from the NETWORK\_ID parameter, using the format \$NET\_xxxxx, where xxxxx is the network ID expressed in decimal. For example, a network ID of 200 results in a default name of \$NET\_200.

### COST (C)

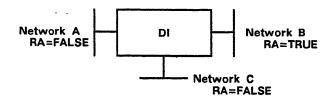
The relative cost of the X.25 network solution as a path for routing data through the network. The cost of a network may be calculated by dividing 100 million by the data rate of the network in bits per second. For example, the cost of a trunk with a speed of 56000 bits per second is 06FA(16). If the cost specified is greater than 0FFFF(16), 0FFFF(16) is used for the value of the COST parameter for compatibility reasons. If the trunk speed specified on the DEFINE\_X25\_TRUNK command is 1200, default is 0FFFF(16).

CDCNET routing uses cost to determine the least-cost routes for interconnecting networks. If multiple paths are available, the least-cost path is used. As a network becomes congested, its cost increases.

### RELAY\_ALLOWED (RA)

Specifies how the DI may use this network for the relaying of traffic through the DI. Default for an X.25 network solution is TRUE. If RA is TRUE, the DI relays traffic between this network and other connected networks regardless of the definition of the other networks. If RA is FALSE, the DI still relays traffic between this network and any connected networks defined with RA=TRUE. If RA is FALSE, the DI system does not relay traffic between this network and other connected networks defined with RA=FALSE unless no other nonrestricted route exists between the networks.

The following example illustrates these rules.



Relay Between:	Allowed/Not Allowed:	
Network A and Network B	Allowed (RA is TRUE for Network B).	
Network A and Network C	Not allowed (RA is FALSE for both Network A and Network C).	
Network B and Network C	Allowed (RA is TRUE for Network B).	

## ROUTING\_INFO\_NETWORK (RIN)

Specifies whether or not the network solution is to carry CDCNET routing information. Routing information pertains both to the proprietary CDCNET IS-IS routing protocol, as well as the ES-IS routing protocol. If RIN is TRUE, routing information describing all the networks to which this system is attached is sent over this network solution. If RIN is FALSE, routing information is not sent by this system over the network solution. This system appears, then, as not connected to any network other than this network solution. Default is TRUE; network solution carries CDCNET routing information.

# NETWORK \_PROTOCOL \_ID (NPI)

Specifies the protocol ID that identifies incoming calls for the X.25 network. Default is C3(16). If more than one DEFINE\_X25\_NET command is encountered for the same trunk name, each NPI value on each DEFINE\_X25\_NET command must be unique.

## ACCEPT\_PDN \_CHARGES (APC)

If the value of APC is TRUE, this system may call the remote DTE address with normal charging and may accept a call with normal or reverse charging from the remote DTE address. If the value of APC is FALSE, this system may call only the remote DTE address with reverse charging requested and may accept only calls with normal charging from the remote DTE address. Default is TRUE; system accepts PDN charges.

#### START (S)

Specifies whether or not the X.25 network solution should be started after it is configured. Default is TRUE; started.

## ARCHITECTURE \_TYPE (AT)

This parameter is no longer supported. Specification is valid but the value is ignored.

## OUTPUT\_QUEUE\_LIMIT (OQL)

Maximum data, in bytes, retained in the output queue for the network solution if the DI's operating system buffer queue state is poor or worse. If messages must be discarded, newest output messages are discarded first.

Default depends on the cost of the network (see COST parameter). If the cost is 6FA(16) or greater, then the default output queue limit is 30000 bytes. Otherwise, default is 60000 bytes.

# INCOMING \_SERVICE \_ACCESS (ISA)

Specifies which services may be accessed coming in via the network solution. The keyword values are:

Keyword Value	Description
ALL	All services are allowed.
NONE	No services are allowed.
application	Any service not identifiable by keyword batch_support, interactive, file_transfer, or network_management.
batch_support	Any batch input and output services are allowed. This includes batch control facility, batch job submittal, and batch output.

Keyword Value	Description
interactive	All interactive services are allowed. Interactive service supports terminal user access. Specifying this keyword is the same as specifying all of the following interactive service keywords: nos_interactive, passthrough, t_passthrough, user_telnet, x25_terminal_gw, and ve_interactive.
nos_interactive	All interactive services provided by NOS mainframes are allowed.
passthrough	All site-defined passthrough services are allowed. A site-defined passthrough service is provided when a passthrough title is created during the execution of a Terminal User Procedure (TUP) when a line is activated. This service allows asynchronous interactive devices to make connections to passthrough titles of this type through asynchronous ports and exchange information using CDCNET's transparent data feature.
t_passthrough	All user-defined passthrough services are allowed. A user-defined passthrough service is provided when an interactive terminal user creates a connection to the interactive passthrough server, and defines a passthrough title either by entering the required commands manually or by executing a Terminal User Procedure (TUP) via the DO command on the \$CDCNET_COMMAND connection. This service allows asynchronous interactive devices to make connections to passthrough services of this type through asynchronous ports and to exchange information using CDCNET's transparent data feature.
user_telnet	All TELNET services are allowed. User TELNET is an interactive service which provides CDCNET terminal users with access to the interactive services of remote hosts on a TCP/IP network.
x25_terminal_gw	All X.25 terminal services are allowed. The X.25 terminal gateway is an interactive service which provides CDCNET asynchronous terminal users with access to the interactive services of remote hosts on an X.25 network.

	Keyword Value	Description	
	ve_interactive	All interactive services provided by NOS/VE mainframes are allowed.	
	file_transfer	All QTF/PTF file transfer services are allowed. File transfer services support user file (PTF) and queue file transfers (QTF).	
	network_management	All network alarm, clock, command, file, and log services are allowed.	
	Default is ALL.		
	OUTGOING _SERVICE _ACCE	SS (OSA)	
	Specifies which services may be solution. See the ISA parameter	accessed going out via the network for the keyword values.	
Responses	Responses X25 network < network _ name > defined for trunk < trunk _		
	X25 network < network_name > name >.	defined and started for trunk < trunk_	
	ERROR Network < network _ name >.	name > already defined for trunk <trunk_< td=""></trunk_<>	
	ERROR Trunk <trunk_name< td=""><td>e&gt; is not defined.</td></trunk_name<>	e> is not defined.	
	ERROR Trunk <trunk_name< td=""><td>e&gt; is not a X.25 trunk.</td></trunk_name<>	e> is not a X.25 trunk.	
	ERROR Network name < network _name > already defined.		
	ERROR Network ID < network	rk_id> already defined.	
	ERROR Protocol ID <id> already assigned.</id>		
	FATAL Not enough memory i space.	is currently available for required table	
Examples	<pre>define_x25_net trunk_name=X25TE remote_dte_address='6124821234'</pre>	LNET, ,network_name=X25NET,network_id=Oa(16)	

X25 network X25NET defined for trunk X25TELNET.

# DEFINE \_X25 \_TERMINAL \_GW (DEFXTG) DI Configuration Procedure/NETOU Command

#### Purpose

Defines the X.25 terminal gateway service for one or more X.25 trunks. It establishes a logical association between the trunks so the trunks can be viewed as one logical link to the PDN.

DEFXTG also defines a CDCNET title, which is used by CDCNET asynchronous terminal users to connect to the gateway in order to access applications available in an X.25 network.

#### **Format**

DEFINE \_X25 \_TERMINAL \_GW
GATEWAY \_NAME = name
TRUNK \_NAME = list 1..32 of name
TITLE = name
OUTCALL \_DEFINITION \_REQUIRED = boolean
START = boolean

#### Parameters

# GATEWAY\_NAME (GN)

Specifies the logical name of the gateway used in subsequent commands which reference the gateway.

## TRUNK\_NAME (TN)

Specifies the logical name(s) of one or more X.25 trunks to be serviced by the X.25 gateway. The X.25 trunks must all belong to the same PDN. If trunks for other PDNs are to be serviced by an X.25 gateway, then a separate gateway definition must be specified for each PDN.

## TITLE (T)

Specifies a title that the X.25 terminal gateway registers. This allows terminal users to create a connection to the X.25 terminal gateway. It interactively enters the DTE address of the foreign application or selects a preconfigured DTE address. The default is the value supplied for the GATEWAY\_NAME parameter.

# OUTCALL \_DEFINITION \_REQUIRED (ODR)

Specifies whether or not outcalls (see the ADDXTGO command in this manual) must be defined by the network administrator before the X.25 terminal manual gateway can become fully operational. It allows the network administrator to control or restrict terminal users access/use of the X.25 terminal gateway.

If this parameter is TRUE, the terminal user may establish a foreign connection only to a DTE address that matches a DTE address entered by the network administrator on the ADDXTGO command. The title is not registered until an ADDXTGO has been performed. If this parameter is FALSE (outcalls not needed), unrestricted access is allowed. Default is FALSE.

## START (S)

Specifies whether or not the gateway should be started. The default value is TRUE (started).

#### Responses

X.25 terminal gateway < gateway \_name > is defined.

X.25 terminal gateway <gateway\_name> is defined and started.

X.25 terminal gateway <gateway\_name> is defined and awaiting outcall definition.

- --ERROR-- X.25 terminal gateway <gateway\_name> is already defined.
- -- ERROR-- The specified X.25 trunks do not connect to the same PDN.
- --ERROR-- Trunk name <trunk\_name > is not an X.25 trunk.
- --ERROR-- Trunk name <trunk\_name > may not appear more than once in the list of specified trunks.
- -- ERROR-- X.25 terminal gateway title < title > is already defined.
- --FATAL-- X.25 terminal gateway not enough memory available for the required table space.

#### **Examples**

This example allows any asynchronous terminal user in the CDCNET network to connect to the DATAPAC title and call any X.25 remote application connected to the DATAPAC PDN.

define\_x25\_terminal\_gw gateway\_name=datapac\_gateway ..
trunk\_name=datapac\_trunk ..
title=datapac ..
outcall\_definition\_required=FALSE ..
start=TRUE

 ${\tt X.25}$  terminal gateway datapac\_gateway is defined and started.

# DEFINE \_X25 \_TRUNK (DEFXT) DI Configuration Procedure/NETOU Command

Purpose

Configures an X.25 trunk by defining the layer 2 parameters of an interface to an X.25 network.

**Format** 

DEFINE\_X25\_TRUNK

LIM = 0..7

PORT = 0..3

TRUNK\_NAME = name

MODE = keyword value

MAX\_UNACK\_FRAMES = 0..7

PF\_RECOVERY\_TIMER = 500..65535

RETRANSMISSION\_LIMIT = 1..65535

TRUNK\_SPEED = keyword value

CLOCKING = keyword value

INTERACTIVE\_BANDWIDTH = 1..9

DRIVER = keyword value

MAX\_FRAME\_SIZE = 132..32768

#### **Parameters**

## LIM (L)

LIM number for the port to which the X.25 line is connected.

#### PORT (P)

Port number for the port to which the X.25 line is connected.

# TRUNK\_NAME (TN)

Logical name of the X.25 trunk. The default name is constructed from the LIM and PORT parameters, as in \$LIM3\_PORT1.

#### MODE (M)

Mode of operation of the X.25 trunk. The following keyword values are allowed.

Keyword Value	Description
DCE	Specifies that the DI operates as the Data Communications Equipment end for the X.25 trunk.
DTE	Specifies that the DI operates as the Data Terminating Equipment end for the trunk.

Default is DTE.

### MAX\_UNACK\_FRAMES (MUF)

Window size specifying the maximum number of frames the local station can send without receiving an acknowledgement (X.25 CCITT parameter K). Default is 7 frames.

# PF\_RECOVERY\_TIMER (PRT)

Value of the P/F recovery timer in milliseconds. This timer initiates recovery when an acknowledgement is not received within this time period (X.25 CCITT timer T1). Default is 500 milliseconds.

The following table shows the optimum values for PF\_RECOVERY\_TIMER, based on trunk speed.

Trunk Speed	PRT (milliseconds)
1200	32000
2400	16000
4800	8000
9600	4000
19200	2000
38400	1000
48000	750
56000	500
64000	500
128000	500
256000	500

## RETRANSMISSION\_LIMIT (RL)

Maximum retransmissions allowed. Default is 5 retransmissions.

## TRUNK\_SPEED (TS)

Speed of the X.25 trunk in bits per second. The LIM uses trunk speed to generate data clocking for the trunk (except when clocking is external), and to configure the trunk with proper values for network cost and output queue limit. Trunk speed is also used by NETCU to set the value for the PF\_RECOVERY\_TIMER ERROR\_RECOVERY\_TIMER parameter (see table in PF\_RECOVERY\_TIMER parameter description). The possible values for this parameter are:

Default is 56000. Specifying a trunk speed that differs from the actual speed, even if you have specified EXTERNAL clocking, results in suboptimal performance.

## CLOCKING (C)

Specifies whether the LIM internally generates the clock signal for data on this trunk or uses an externally generated clock signal for data on the trunk. If the LIM generates the data clock signal, the clocking rate is derived from the TRUNK\_SPEED parameter. The following keyword values are allowed:

Keyword Value	Description
EXTERNAL	The LIM derives data clocking for both receive and transmit data from external signals (TRUNK_SPEED is then informational only). The EXTERNAL receive data clock is derived from the RS-232 DD circuit for RS-232 ports, or the RS-449 SR circuit for RS-449 ports. The EXTERNAL transmit data is derived from the RS-232 DB circuit for RS-232 ports, or the RS-449 ST circuit for RS-449 ports.
INTERNAL	Specifies that the LIM generates the clocking for both transmit and receive data. A single clock signal is generated; it matches the TRUNK_SPEED specified for the trunk. The LIM supplies the clock on the RS-232 DA or RS-449 TT circuit.
TRANSMIT	The LIM generates clocking for transmit data, but derives clocking for receive data from an external source. The transmit data clock matches the trunk speed specified for the line. The LIM supplies the transmit data clock on the RS-232 DA circuit (for RS-232 ports) or the RS-449 TT circuit (for RS-449 ports). The LIM derives the receive data clock from the RS-232 DD circuit (for RS-232 ports) or the RS-449 SR circuit (for RS-449 ports).

### Default is EXTERNAL.

Clocking should be INTERNAL or TRANSMIT for X.25 trunks connected directly to terminal equipment (without intervening modems). Clocking should be EXTERNAL for X.25 trunks with modems.

## INTERACTIVE \_BANDWIDTH (IB)

Specifies the percentage of the trunk bandwidth to be used to transmit data at interactive priority. Default is 7. For example, a value of 7 on this parameter results, on average, in 70 bytes of interactive priority data for every 30 bytes of batch priority data.

### DRIVER (D)

Specifies the type of HDLC driver used for this X.25 trunk. The following keyword values are allowed:

Keyword Value	Description
HDLC_NORMAL	Operates with other line types on the same CIM. It operates one HDLC line at 64 K bits per second and a combination of HDLC lines not exceeding 22,000 characters per second.
HDLC256	Operates one HDLC line at 128 K bits per second or 256 K bits per second on a dedicated CIM.
HDLC3x64	Operates one to three HDLC lines at speeds up to 64 K bits per second per line on a dedicated CIM.

Default is HDLC\_NORMAL.

## MAX\_FRAME\_SIZE (MFS)

Specifies the maximum frame size of the HDLC frame which may be transmitted.

The value of this parameter must be coordinated with the value of the MAX\_DATAGRAM\_SIZE parameter in the DEFINE\_IP\_NET command or the DEFAULT\_PACKET\_SIZE parameter in the DEFINE\_X25\_INTERFACE command if these commands configure an IP network or X.25 interface over this trunk. Default is 1500.

#### Responses

X.25 trunk < trunk \_name > defined.

- --ERROR-- Trunk name <trunk\_name> already defined.
- --ERROR-- The Device Interface does not contain a CIM board.
- --ERROR-- Specified LIM, PORT is already in use.
- --ERROR-- Specified LIM, PORT is not on.
- --ERROR-- LIM <xx>, PORT <yy> is not installed in this system.
- --ERROR-- LIM <xx>, PORT <xx> addresses a port that cannot be serviced. More than 48 ports are attached to CIMxx. Ports beyond the 48th port attached to a CIM are not serviced.
- --ERROR-- Not enough CIM memory available to load <xxx> I/O Processor.
- --ERROR-- Line\_speed <integer> is not supported for an X.25 trunk.
- -- ERROR-- X.25 is not supported on the specified LIM.
- --ERROR-- A line or trunk that is already defined is serviced by the same CIM as this trunk. The HDLC256 driver requires the CIM to be dedicated to this trunk.
- --ERROR-- A line that is already defined is serviced by the same CIM as this trunk. The HDLC3X64 driver requires the CIM to be dedicated to HDLC or X.25 trunks.

- --ERROR-- A trunk that is already defined for driver <driver> is serviced by the same CIM as this trunk. A CIM can only support one HDLC driver.
- --ERROR-- Three HDLC or X.25 trunks that are already defined are serviced by the same CIM as this trunk. The hdlc3X64 driver cannot support more than three trunks.
- --ERROR-- The DI was loaded via this HDLC trunk and the CIM switch setting specified the hdlc256 driver. The driver cannot be changed to hdlc\_normal or hdlc3x64 since these drivers do not handle high line speeds and communication could be lost.
- --FATAL-- Not enough memory is currently available for required table space.

Examples define\_x25\_trunk lim=0 port=0 trunk\_name=X25TELNET

X25 trunk X25TELNET defined.

DELETE	Commands
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This chapter provides complete descriptions of all CDCNET Network Operations DELETE commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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# DELETE\_ARP\_REPORTED\_NETS (DELARN) NETOU Command

Purpose Deletes an IP reported network entry for the specific source IP network.

Format DELETE\_ARP\_REPORTED\_NETS
SOURCE\_IP\_NETWORK = list 1..4 of 0..255

Parameters SOURCE\_IP\_NETWORK (SIN)

Specifies the network or subnetwork from which ARP requests are received for other networks. The DI is no longer restricted from sending ARP replies to the specified source IP network, from which ARP requests are received for other IP networks. The DI can now respond to all ARP requests from the source IP network.

Responses Reportable IP network/subnet is deleted for source IP network/subnet <source\_ip\_network>.

--ERROR-- Reportable IP network/subnet is not defined for source IP network/subnet <source\_ip\_network>.

The ADD\_ARP\_REPORTED\_NETS command supplies a list of destination IP networks. Any ARP request to the DI from the SOURCE\_IP\_
NETWORK are only responded to by the DI if the IP network is on that destination list defined in the ADD\_ARP\_REPORTED\_NETS command.
The DELETE\_ARP\_REPORTED\_NETS command takes off the destination restrictions and allows the DI to respond to all ARP requests from the SOURCE\_IP\_NETWORK.

Examples delete\_arp\_reported\_nets source\_ip\_network = (192,5,209)

Reportable IP network/subnet is deleted for source IP network/subnet 192.5.209.

7-2 CDCNET Commands 60000414 E

# DELETE\_CLNS\_FILTER (DELCF) NETOU Command

#### Purpose

Deletes a CLNS filter entry, previously defined using the ADD\_CLNS\_FILTER command. To delete a CLNS filter, both address prefix parameters from the command must exactly match the CLNS filter entry. If ALL (default value) is specified for both of the address prefix parameters, all CLNS filter entries for the specified network are deleted. You cannot specify ALL for only one of the address prefix parameters.

#### Format

# DELETE\_CLNS\_FILTER

NETWORK\_NAME = name

SOURCE\_ADDRESS\_PREFIX = string 2..40 or ANY or ALL
DESTINATION\_ADDRESS\_PREFIX = string 2..40 or ANY or ALL

#### **Parameters**

#### NETWORK\_NAME (NN)

Identifies the name of a currently defined network within this system. This is the network on which the CLNS filter entry to be deleted is defined.

## SOURCE \_ADDRESS \_PREFIX (SAP)

Specifies the NSAP address prefix of the CLNS filter entry to delete. The keyword ANY matches a CLNS filter entry whose SOURCE\_ADDRESS\_PREFIX parameter is ANY. If ALL is specifed for both of the address prefix parameters, all CLNS filter entries for the specified network are deleted. An address prefix must include an even number of hexadecimal digits. The default is ALL.

### DESTINATION \_ADDRESS \_PREFIX (DAP)

Specifies the NSAP address prefix of the CLNS filter entry to delete. The keyword ANY matches a CLNS filter entry whose DESTINATION\_
ADDRESS\_PREFIX is ANY. If ALL is specifed for both of the address prefix parameters, all CLNS filter entries for the specified network are deleted. An address prefix must include an even number of hexadecimal digits. The default is ALL.

#### Responses

The specified CLNS filter entry is deleted from network < network \_ name >.

All CLNS filter enties are deleted from network <network\_name>.

- --WARNING-- No CLNS filter entires are defined for network < network \_ name >.
- --ERROR-- Network < network \_ name > is not defined.
- --ERROR-- The specified CLNS filter entry is not defined on network <network\_name>.
- --ERROR-- ALL cannot be specified for just one of the address prefix parameters.
- --ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.
- --ERROR-- The NSAP address prefix <address\_prefix> contains non-hexadecimal characters.

# --FATAL-- Not enough memory available for required table space.

## Examples

```
delete_Clns_filter network_name=NETWORK1 source_address_prefix='044723FF' ...
destination_address_prefix='0032004556'
```

The specified CLNS filter entry is deleted from network NETWORK1.

delete\_clns\_filter network\_name=NETWORK1 ..
 source\_address\_prefix=all destination\_address\_prefix=all

All CLNS filter entries are deleted from network NETWORK1.

delete\_clns\_filter nn=NETWORK1 sap='044723FF' dap='0032004556'

--ERROR-- The specified CLNS filter entry is not defined for network NETWORK1.

delete\_clns\_filter nn=NETWORK2 sap='044723FF' dap='0032004556'

-- ERROR-- Network NETWORK2 is not defined.

delete\_clns\_filter nn=NETWORK1 sap='044723FF' dap=ALL

--ERROR-- ALL cannot be specified for just one of the address prefix parameters.

delete\_clns\_filter nn=NETWORK1 sap='044EEFHH' dap='0032004556'

--ERROR-- The NSAP address prefix 044EEFHH contains non-hexadecimal characters.

# DELETE\_CONS\_INCALL (DELCI) NETOU Command

Purpose Deletes one or more previously configured CONS incall definitions added

by the ADD\_CONS\_INCALL command.

Format DELETE\_CONS\_INCALL

ADDRESS\_PREFIX = list 1..10 of string 2..40 or ALL

Parameters ADDRESS\_PREFIX (AP)

Specifies the set of NSAP address prefixes associated with the CONS incall definition entries to be deleted. Use the value ALL to delete the entries for all addresses. The elements of each string defining an address prefix must be hexadecimal digits, unless you specify ALL.

Responses The following response is generated if the value of the address prefix parameter specifies a single address prefix:

The CONS incall definition entry for the NSAP address prefix <address\_prefix> is deleted.

The following response is generated if the value of the address prefix parameter specifies a list of two or more address prefixes:

The CONS incall definition entries for the following NSAP address prefixes are deleted.

{The above line is followed by a list of address prefixes. Please see the command response example for the format in which this information is displayed.}

The following response is generated if a value of ALL is specified for the address prefix parameter:

CONS incall definition entries for all NSAP address prefixes are deleted.

The following response is generated if no address prefixes have been configured, regardless of input errors:

--WARNING-- No CONS incall definition entry for any NSAP address prefix is defined.

The following response is generated if a requested address prefix has not been configured:

--ERROR-- A CONS incall definition entry for the NSAP address prefix <address\_prefix> is not defined.

The following response is generated if an ADDRESS\_PREFIX parameter contains an odd number of digits:

--ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.

The following response is generated if an ADDRESS\_PREFIX parameter contains a nonhexadecimal character.

--ERROR-- The NSAP address prefix <address\_prefix> contains non-hexadecimal characters.

#### Examples

```
delete_cons_incall address_prefix='044723FF'
```

The CONS incall definition entry for NSAP address prefix 044723FF is deleted.

delete\_cons\_incall address\_prefix=('044723FF', '44AAEEFF')

The CONS incall definition entries for the following NSAP address prefixes are deleted.

044723FF

44AAEEFF

delete\_cons\_incall address\_prefix='all'

CONS incall definition entries for all NSAP address prefixes are deleted.

delete\_cons\_incall address\_prefix='044EEFHH'

--ERROR-- The NSAP address prefix 044EEFHH contains non-hexadecimal characters.

# DELETE\_CONS\_OUTCALL (DELCO) NETOU Command

Purpose Deletes one or more previously configured CONS outcall definitions added

by the ADD\_CONS\_OUTCALL command.

Format DELETE\_CONS\_OUTCALL

ADDRESS\_PREFIX = list 1..10 of string 2..40 or ALL

Parameters ADDRESS\_PREFIX (AP)

Specifies the set of NSAP address prefixes associated with the CONS outcall definition entries to be deleted. Use the value ALL to delete the entries for all CONS outcall definition entries for addresses. The elements of each string defining an address prefix must be hexadecimal digits, unless you specify ALL.

Responses The following response is generated if the value of the address prefix parameter specifies a single address prefix:

The CONS outcall definition entry for the NSAP address prefix <address\_prefix > is deleted.

The following response is generated if the value of the address prefix parameter specifies a list of two or more address prefixes:

The CONS outcall definition entries for the following NSAP address prefixes are deleted.

{The above line is followed by a list of address prefixes. Please see the command response example for the format in which this information is displayed.}

The following response is generated if a value of ALL is specified for the address prefix parameter:

CONS outcall definition entries for all NSAP address prefixes are deleted.

The following response is generated if no address prefixes have been configured, regardless of input errors:

--WARNING-- No CONS outcall definition entry for any NSAP address prefix is defined.

The following response is generated if a requested address prefix has not been configured:

--ERROR-- A CONS outcall definition entry for the NSAP address prefix <address\_prefix > is not defined.

The following response is generated if an ADDRESS\_PREFIX parameter contains an odd number of digits:

--ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.

The following response is generated if an ADDRESS\_PREFIX parameter contains a nonhexadecimal character:

--ERROR-- The NSAP address prefix <address\_prefix> contains non-hexadecimal characters.

#### **Examples**

```
delete_cons_outcall address_prefix='044723FF'
```

The CONS outcall definition entry for NSAP address prefix 044723FF is deleted.

delete\_cons\_outcall address\_prefix=('044723FF', '44AAEEFF')

The CONS outcall definition entries for the following NSAP address prefixes are deleted.

044723FF 44AAEEFF

delete\_cons\_outcall address\_prefix='all'

CONS outcall definition entries for all NSAP address prefixes are deleted.

delete\_cons\_outcall address\_prefix='044EEFHH'

-- ERROR-- The NSAP address prefix 044EEFHH contains non-hexadecimal characters.

# DELETE\_CONS\_1980\_X25\_MAPPING (DELC1XM) NETOU Command

#### Purpose

Deletes a previously configured NSAP address combination used to route incoming CONS/TP0 traffic received from a 1980 X.25 PDN. This command deletes routing information that was previously added via the ADD\_CONS\_1980\_X25\_MAPPING command.

#### Format

DELETE\_CONS\_1980\_X25\_MAPPING
DESTINATION\_NSAP\_ADDRESS = string 2..40 or ALL
DESTINATION\_DTE\_ADDRESS = string 1..15
SOURCE\_NSAP\_ADDRESS = string 2..40
SOURCE\_DTE\_ADDRESS = string 1..15

#### Parameters

## DESTINATION\_NSAP\_ADDRESS (DNA)

Specifies the destination NSAP address that represents the routing entry to be deleted. The elements of the string entered must contain an even number of hexadecimal digits. If ALL is specified, all entered addresses are deleted.

# DESTINATION \_DTE \_ADDRESS (DDA)

Specifies the destination DTE address that represents the routing entry to be deleted. The elements of the string entered must contain decimal digits. This parameter is required if the ADDC1XM information being deleted was used to define the DDA.

## SOURCE \_NSAP \_ADDRESS (SNA)

Specifies the source NSAP address that represents the routing entry to be deleted. The elements of the string entered must contain an even number of hexadecimal digits. This parameter is required if the ADDC1XM information being deleted was used to define the SNA.

### SOURCE \_DTE \_ADDRESS (SDA)

Specifies the source DTE address that represents the routing entry to be deleted. The elements of the string entered must contain decimal digits. This parameter is required if the ADDC1XM information being deleted was used to define the SDA.

#### Responses

The following information for routing incoming CONS/TP0 traffic has been deleted:

Destination NSAP address = <destination\_nsap\_address>
Destination DTE address = <destination\_dte\_address>
Source NSAP address = <source\_nsap\_address>
Source DTE address = <source\_dte\_address>

All CONS 1980 X.25 routing information has been deleted.

- --WARNING-- The given information for routing incoming CONS/TP0 traffic is not defined.
- --WARNING-- No CONS 1980 X.25 routing information exists.
- --ERROR-- The NSAP address < nsap address > contains non-hexadecimal characters.

--ERROR-- The NSAP address < nsap address > contains an odd number of digits.

--ERROR-- The DTE address < dte address > contains non-decimal characters.

#### Examples

delete\_cons\_1980\_x25\_mapping dda='1234567' .. dna='39840f01bb7b0000000000000108002510008401'.. sda='789012' sna='4700040003000120230110070001'

Destination NSAP address = 39840f01bb7b0000000000000108002510008401
Destination DTE address = 1234567
Source NSAP address = 4700040003000120230110070001
Source DTE address = 789012

delete\_cons\_1980\_x25\_mapping .. dna='39840f01bb7b000000000000108002510008401'

delc1xm all

All CONS 1980 X.25 routing information has been deleted.

delc1xm dda='1234567' dna='0000000008002510008G'

--ERROR-- The NSAP address 0000000008002510008G contains non-hexadecimal characters.

7-4 CDCNET Commands

# DELETE\_EGP\_REPORTED\_NET (DELERN) NETOU Command

Purpose Deletes the definition of an IP network address which EGP reports to its

peers.

Format DELETE\_EGP\_REPORTED\_NET

IP\_NETWORK = list 1..3 of 0..255 or keyword value

Parameters IP\_NETWORK (IN)

Specifies the IP network for which peer reporting is to be deleted. Specify an IP network number if the reporting on a specific IP network is to be deleted. The following keyword values are also allowed.

	Keyword Value	Description	
	ALL	The entire list of reported local networks is deleted and EGP reverts to reporting all networks that the DI has learned.	
	NONE	The entire list of reported local networks is deleted and EGP stops reporting any network numbers.	
	Default is NONE.		
Responses	EGP reported network <ip_network> is deleted.  EGP reported network deleted, ALL are reported.  EGP reported network deleted, NONE are reported.</ip_network>		
	ERROR EGP network <ip_network> is not defined.</ip_network>		
Examples	delete_egp_reported_net in = (128,5)		
	EGP reported network	128.5 is deleted.	

# DELETE\_INCOMING\_SERVICE\_ACCESS (DELISA) NETOU Command

**Purpose** 

Deletes previously added titles of servers that may be accessed coming in via the network solution.

**Format** 

DELETE\_INCOMING\_SERVICE\_ACCESS TITLE = list 1..15 of name or string 1..255 NETWORK NAME = name

#### Parameters

TITLE (T)

Specifies a title of a server that may be accessed coming in via the network solution. The title must match a previously added title exactly, including any wildcards.

Title is case-sensitive when entered as a string. For example, a title entered in uppercase with the ADDISA command must always be entered in uppercase on this command, or it is seen as a different title.

# NETWORK\_NAME (NN)

Identifies the name of a currently defined network within this system. This is the network solution upon which the accessible services are being defined. Default is the previously defined network when on the configuration file. It is **required** when entered by the operator.

#### Responses

Incoming service access deleted from network <network\_name>.

--WARNING-- Incoming service access deleted from network < network \_ name >.

Title <title> not found.

{Line repeats for each title not found}

- -ERROR- A network is not defined.
- --ERROR-- Network <network \_name > is not defined.
- --ERROR-- Title < title > may not appear more than once in the list of specified titles.
- --ERROR-- Expecting NAME or STRING, found <xxx>.

#### Examples

delete\_incoming\_service\_access title='ARH907' network\_name=\$NET\_15

Incoming service access deleted from network \$NET\_15.

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# DELETE \_IP\_FILTER (DELIF) NETOU Command

#### Purpose

Deletes IP filter entries, previously defined using the ADD\_IP\_FILTER command. All IP address, IP mask, protocol, and port number parameters from the command must exactly match for an IP filter entry to be deleted. If either IP address parameter is set to ALL or not specified (defaults are ALL), other parameters are ignored and all IP filter entries for the specified IP network are deleted.

#### **Format**

## DELETE\_IP\_FILTER

# IP\_NETWORK = list 1..4 of integer 0..255

SOURCE\_IP\_ADDRESS = list 1..4 of integer 0..255 or ANY or ALL DESTINATION\_IP\_ADDRESS = list 1..4 of integer 0..255 or ANY or ALL

SOURCE \_IP\_MASK = list 1..4 of integer 0..255 or HOST
DESTINATION \_IP\_MASK = list 1..4 of integer 0..255 or HOST
PROTOCOL = integer of 1..254 or keyword value
SOURCE \_PORT\_NUMBER = list 1..10 of integer of 0..65535 or ANY
DESTINATION \_PORT\_NUMBER = list 1..10 integer of 0..65535 or
ANY

#### Parameters

# IP\_NETWORK (IN)

Identifies an IP network currently defined within this system. This is the network on which the IP filter entry to be deleted is defined.

## SOURCE \_IP \_ADDRESS (SIA)

Specifies the source IP address of the IP filter entry to be deleted. The keyword ANY matches an IP filter entry whose SOURCE\_IP\_ADDRESS is ANY. If ALL is specifed for both of the address prefix parameters, all IP filter entries for the specified network are deleted. The default is ALL.

# DESTINATION \_IP \_ADDRESS (DIA)

Specifies the destination IP address of the IP filter entry to be deleted. The keyword ANY matches an IP filter entry whose DESTINATION\_IP\_ ADDRESS is ANY. If ALL is specified for both of the address prefix parameters, all IP filter entries for the specified network are deleted. The default is ALL.

### SOURCE \_IP\_MASK (SIM)

Specifies the source IP mask of the IP filter entry to be deleted. The keyword HOST matches an IP filter entry whose SOURCE\_IP\_MASK is HOST. The default is HOST.

## DESTINATION \_IP \_MASK (DIM)

Specifies the destination IP mask of the IP filter entry to be deleted. The keyword HOST matches an IP filter entry whose DESTINATION\_IP\_MASK is HOST. The default is HOST.

### PROTOCOL (P)

Specifies the protocol of the IP filter entry to be deleted. The keywords ICMP, TCP, and UDP specify corresponding protocol values. The keyword ANY matches an IP filter entry whose PROTOCOL is ANY. The default is ANY.

## SOURCE \_PORT\_NUMBER (SPN)

Specifies ranges of source port number values of the IP filter entry to be deleted. The keyword ANY matches an IP filter entry whose SOURCE\_PORT\_NUMBER is ANY. The default is ANY.

## DESTINATION \_PORT \_NUMBER (DPN)

Specifies ranges of destination port number values of the IP filter entry to be deleted. The keyword ANY matches an IP filter entry whose DESTINATION\_PORT\_NUMBER is ANY. The default is ANY.

#### Responses

The specified IP filter entry is deleted from IP network <ip\_network>.

All IP filter entries are deleted from IP network <ip\_network>.

- --WARNING-- No IP filter entries are defined on IP network <ip\_network>.
- --ERROR-- IP network <ip\_network> is not defined.
- --ERROR-- The specified IP filter entry is not defined on IP network <ip\_network>.

#### Examples

```
delete_ip_filter ip_network=(129,179,52) source_ip_address=(129,179) ..
  destination_ip_address=(129,179,63) source_ip_mask=(255,255) ..
  destination_ip_mask=host protocol=any source_port_number=1..126 ..
  destination_port_number=127..255
```

The specified IP filter entry is deleted from IP network 129.179.52.

delete\_ip\_filter ip\_network=(129,179,52)

All IP filter entries are deleted from IP network 129, 179,63.

- delete\_ip\_filter ip\_network=(129,179,52) source\_ip\_address=(129,179) ..
  destination\_ip\_address=(129,179,63) source\_ip\_mask=(255,255) ..
  destination\_ip\_mask=host protocol=any source\_port\_number=1..126 ..
  destination\_port\_number=127..255
  - --ERROR-- The specified IP filter entry is not defined on IP network 129.179.52.
- delete\_ip\_filter ip\_network=(129,179,54) source\_ip\_address=(129,179) ..
   destination\_ip\_address=(129,179,63) source\_ip\_mask=(255,255) ..
   destination\_ip\_mask=host protocol=any source\_port\_number=1..126 ..
   destination\_port\_number=127..255
- --ERROR-- IP network 129.179.54 is not defined.

## DELETE \_NON \_CDC \_ADDRESS \_PREFIX (DELNCAP) NETOU Command

Purpose Deletes a previously configured address prefix of non-CDCNET NSAP

addresses, and information about the associated next hop.

DELETE\_NON\_CDC\_ADDRESS\_PREFIX **Format** 

ADDRESS\_PREFIX = list 1..10 of string 2..40 or ALL

**Parameters** ADDRESS\_PREFIX (AP)

> Specifies the set of address prefixes of non-CDCNET NSAP addresses which are to be deleted. Specify ALL if all address prefixes are to be deleted. Specify each address prefix in hexadecimal, and enclose each address prefix in single quotes.

The following response is repeated for each address prefix affected by the Responses command when you specify one or more valid address prefixes.

The NonCDCNET NSAP address prefix <address\_prefix> is deleted.

The following response is displayed if you specify ALL for the address\_ prefix parameter.

All NonCDCNET NSAP address prefixes are deleted.

The following response is displayed if a requested address\_prefix has not been configured.

--WARNING-- The NonCDCNET NSAP address prefix <address\_ prefix > is not defined.

The following response is displayed if no NonCDCNET address\_prefixes have been configured.

--WARNING-- No NonCDCNET NSAP address prefix is defined.

The following response is displayed for each value of the address\_prefix parameter which contains an odd number of digits.

--ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains an odd number of digits.

The following response is displayed for each value of the address\_prefix parameter which contains a non-hexadecimal character.

--ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains non-hexadecimal characters.

The following response is displayed if the ES - IS routing is not defined.

--ERROR-- ES - IS routing is not defined.

### Examples

delete\_non\_cdc\_address\_prefix ap='044723ff'

The NonCDCNET NSAP address prefix 044723FF is deleted.

delete\_non\_cdc\_address\_prefix ap=('044723ff', '44aaeeff')

The NonCDCNET NSAP address prefix 044723FF is deleted. The NonCDCNET NSAP address prefix 44aaeeff is deleted.

delete\_non\_cdc\_address\_prefix ap='all'

All NonCDCNET NSAP address prefixes are deleted.

delete\_non\_cdc\_address\_prefix ap='044eefhh'

--ERROR-- The NonCDCNET NSAP address prefix '044eefhh' contains non-hexadecimal characters.

# DELETE\_NON\_CDC\_ROUTING\_ENTRY (DELNCRE) NETOU Command

Purpose

Deletes a previously configured routing entry, when executed in the same boundary system in which the routing entry was added, by using the ADD\_NON\_CDC\_ROUTING\_ENTRY command.

**Format** 

DELETE\_NON\_CDC\_ROUTING\_ENTRY
ADDRESS\_PREFIX = list 1..10 of string 2..40 or ALL

Parameters ADDRESS\_PREFIX (AP)

Specifies the address prefix of non-CDC NSAP addresses for which the routing entry is to be deleted. The value ALL deletes all non-CDCNET NSAP addresses. The elements of each string must be hexadecimal digits.

Responses

The following response is generated if the value of the address prefix parameter specifies a single address prefix.

The routing entry for the NonCDCNET NSAP address prefix <address\_prefix> is deleted.

The following response is generated if the value of the address prefix parameter specifies a list of two or more address prefixes.

The routing entries for the following NonCDCNET NSAP address prefixes are deleted (see examples for list of entries deleted).

The following response is generated if a value of ALL is specified for the address prefix parameter.

Routing entries for all NonCDCNET NSAP address prefixes are deleted.

The following response is generated if a requested address prefix has not been configured.

--WARNING-- A routing entry for the NonCDCNET NSAP address prefix <address\_prefix> is not defined.

The following response is generated if no NonCDCNET address prefixes have been configured.

--WARNING-- No routing entry for NonCDCNET NSAP address prefix is defined.

The following response is generated for each value of the address\_prefix parameter which contains an odd number of digits.

--ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains an odd number of digits.

The following response is generated for each value of the address\_prefix parameter which contains a non-hexadecimal character.

--ERROR-- The NonCDCNET NSAP address prefix <address\_prefix> contains non-hexadecimal characters.

### Examples

delete\_non\_cdc\_routing\_entry ap='044723FF'

The routing entry for NonCDCNET NSAP address prefix 044723FF is deleted.

delete\_non\_cdc\_routing\_entry ap=('044723FF', '44AAEEFF')

The routing entries for the following NonCDCNET NSAP address prefixes are deleted.

044723FF 44AAEEFF

delete\_non\_cdc\_routing\_entry ap='all'

Routing entries for all NonCDCNET NSAP address prefixes are deleted.

delete\_non\_cdc\_routing\_entry ap='044EEFHH'

--ERROR-- The NonCDCNET NSAP address prefix 044EEFHH contains non-hexadecimal characters.

# DELETE\_OUTGOING\_SERVICE\_ACCESS (DELOSA) NETOU Command

Purpose

Deletes previously added titles of servers that may be accessed going out via the network solution.

**Format** 

DELETE\_OUTGOING\_SERVICE\_ACCESS TITLE = list 1..15 of name or string 1..255 NETWORK NAME = name

### Parameters TITLE (T)

Specifies a title of a server that may be accessed coming in via the network solution. The title must match a previously added title exactly, including any wildcard characters (see the CDCNET Network Operations and Analysis manual for more information).

Title is case-sensitive when entered as a string. For example, a title entered in uppercase with the ADDOSA command must always be entered in uppercase on this command, or it is seen as a different title.

### NETWORK \_NAME (NN)

Identifies the name of a currently defined network within this system. This is the network solution upon which the accessible services are being defined. Default is the previously defined network when on the configuration file. It is required when entered by the operator.

#### Responses

Incoming service access deleted from network < network \_name >.

--WARNING-- Incoming service access deleted from network < network \_ name >.

Title <title> not found.

{Line repeats for each title not found}

- --ERROR-- A network is not defined.
- --ERROR-- Network < network \_ name > is not defined.
- --ERROR-- Title <title> may not appear more than once in the list of specified titles.
- --ERROR-- Expecting NAME or STRING, found <xxx>.

#### Examples

delete\_outgoing\_service\_access title='SVL118' network\_name=\$NET\_32

Outgoing service access deleted from network \$NET\_32.

# DELETE\_RIP\_SERVICE (DELRS) NETOU Command

Purpose Deletes the definition of RIP (Routing Information Protocol) for a directly

connected IP network. The network is referenced by its IP network

number.

Format DELETE\_RIP\_SERVICE

 $IP_NETWORK = list 1..4 of 0..255$ 

 $REMOVE \_ROUTES = boolean$ 

Parameters IP\_NETWORK (IN)

Specifies the IP network number of the directly connected network on

which RIP is to be deleted.

REMOVE \_ROUTES (RR)

Specifies whether the network routes learned by RIP on the specified IP

network should be removed from the routing tables. The default is TRUE.

Responses RIP service for network <ip\_network> is deleted.

--ERROR-- RIP network <ip\_network> is not defined.

Examples delete\_rip\_service ip\_network = (128,5)

RIP service for network 128.5 is deleted.

# DELETE\_SNMP\_COMMUNITY (DELSC) NETOU Command

Purpose Deletes support of an SNMP community.

Format DELETE\_SNMP\_COMMUNITY

COMMUNITY = string 1..32 IP\_ADDRESS = list 1..4 of 0..255

### Parameters COMMUNITY (C)

Specifies the community name for which support is to be deleted.

IP\_ADDRESS (IA)

Specifies an IP address associated with the input community name. If this parameter is not specified, incoming PDUs with the specified community name are denied access. If the parameter is specified, only the entry related to the specific IP\_ADDRESS/COMMUNITY pair is deleted.

Responses The SNMP community '<community>' has been deleted.

IP address < ipaddress > for SNMP community '< community >' has been deleted.

- --ERROR-- The SNMP Agent is not defined.
- --ERROR-- The SNMP community '<community>' is not defined.
- --ERROR-- IP address <ip address> for SNMP community '<community>' is not defined.

### Examples delete\_snmp\_community community='manager 1'

The SNMP community 'manager 1' has been deleted.

delete\_snmp\_community community='manager 2' ip\_address=(125.3.12.42)

IP address 125.3.12.42 for SNMP community 'manager 2' has been deleted.

delete\_snmp\_community community='test'

-- ERROR-- The SNMP Agent is not defined.

delete\_snmp\_community community='community name not defined'

--ERROR-- The SNMP community 'community name not defined' is not defined.

delete\_snmp\_community community='manager 3' ip\_address=(125.3.12.42)

-- ERROR-- IP address 125.3.12.42 for SNMP community 'manager 3' is not defined.

# DELETE\_TCPIP\_ACCESS (DELTA) NETOU Command

Purpose

Deletes TCP/IP access services to a NOS/VE host. The host is referenced by the interface name of the channel interface previously defined for that host. Deleting the TCP/IP access prevents new connections for TCP/IP applications on the NOS/VE host from being made. Existing connections continue processing until terminated.

**Format** 

DELETE\_TCPIP\_ACCESS INTERFACE\_NAME = name

**Parameters** 

INTERFACE\_NAME (IN)

Specifies the logical name of the NOS/VE interface used for the TCP/IP access being deleted.

Responses

TCPIP access is deleted for VE interface <interface\_name>.

--WARNING-- TCP/IP access is not added for VE interface <interface name>. It cannot be deleted.

--ERROR-- VE interface <interface\_name > is not defined.

--ERROR-- Interface name <interface\_name> is not a VE channel interface.

Examples

delete\_tcpip\_access interface\_name=\$mci4

TCPIP access is deleted for VE interface \$MCI4.

# DELETE\_TELNET\_SERVER (DELTS) NETOU Command

Purpose Deletes the specified TELNET server.

Format DELETE\_TELNET\_SERVER SERVER\_NAME = name

Parameters SERVER\_NAME (SN)

Specifies the name of the TELNET server to be deleted.

Responses TELNET server < server\_name > is deleted.

--ERROR-- TELNET server <server\_name> was not found.

Examples delete\_telnet\_server server\_name=arhnet

TELNET server ARHNET is deleted.

## DELETE \_X25 \_GW\_INCALL (DELXGI) NETOU Command

Purpose

Deletes DTE addresses specified in previously entered ADD\_X25\_GW\_INCALL commands.

**Format** 

DELETE \_X25 \_GW\_INCALL

REMOTE\_DTE\_ADDRESSES = list 1..31 of string 1..15 or

**OTHER** 

 $GATEWAY_NAME = name$ 

#### Parameters

## REMOTE\_DTE\_ADDRESSES (RDA)

Specifies one or more DTE addresses to be deleted from the allowed DTE addresses. The DTE addresses must have been specified in a previous ADD\_X25\_GW\_INCALL command. The keyword OTHER may be specified.

### GATEWAY\_NAME (GN)

Specifies the name of the X.25 application-to-application gateway which receives the incoming calls to be validated. The gateway must have been previously defined.

#### Responses

X.25 incall deleted from gateway <gateway\_name>.

--WARNING-- Remote\_dte\_address <string> does not exist for X.25 gateway <name>.

--ERROR-- An X.25 gateway is not defined.

--ERROR-- X.25 gateway <name> is not defined.

--ERROR-- Remote\_dte\_address can not include <string>. A remote\_dte\_address may include only digits 0 thru 9.

### Examples

The following example specifies that DTE address 4082345 is permitted to make incalls only to services on the CDCNET network permitted to 'OTHER' callers, if any.

delete\_x25\_gw\_incall, gateway\_name = X25GW,
remote\_dte\_address = '4082345'

X.25 incall deleted from gateway X25GW

## DELETE\_X25\_GW\_OUTCALL (DELXGO) NETOU Command

Purpose Deletes an X.25 gateway outcall title from the specified gateway. The

gateway must have been previously defined.

Format DELETE\_X25\_GW\_OUTCALL

TITLE = list 1..255 of name GATEWAY\_NAME = name

Parameters TITLE (T)

Specifies the title that your CDNA applications can use to access a particular remote application through the gateway. The title supports calls from CDNA systems to remote systems accessed through the X.25 network.

**GATEWAY\_NAME (GN)** 

Specifies the name of the X.25 gateway that provides access to the remote application.

Responses X.25 gateway title <title> deleted.

--ERROR-- X.25 gateway title <title> was not found.

--ERROR-- X.25 gateway < name > is not defined.

Examples delete\_x25\_gw\_outcall t=''PTFS\$FOREIGN''

X.25 gateway title PTFS\$FOREIGN deleted.

# DELETE\_X25\_GW\_PVC (DELXGP) NETOU Command

#### Purpose

Deletes the configuration of an X.25 gateway permanent virtual circuit (PVC).

### NOTE

If there is an application connection to the PVC, the connection is not deleted until the X.25 Gateway receives a Session disconnect or the peer connection has sent a reset indication with the CAUSE field set to OUT OF ORDER.

#### **Format**

DELETE\_X25\_GW\_PVC TITLE=name GATEWAY\_NAME=name

## Parameters TITLE (T)

Specifies the title that applications can use to access a particular remote application through this gateway. The title is used to support calls from CDCNET systems to remote systems accessed through the X.25 trunk. The PVC associated with this title is deleted.

### GATEWAY\_NAME (GN)

Specifies the name of the X.25 gateway which provides access to the remote application. The gateway must have been previously defined.

### Responses

PVC <pvc> deleted for title <title>, X.25 gateway <gw>.

--ERROR-- An X.25 gateway is not defined.

--ERROR-- X.25 gateway title <title> not found.

#### Examples

delete\_x25\_gw\_pvc title=PVC\$FRN gateway\_name=x25\_gw

PVC <100> deleted for title PVC\$FRN, X.25 gateway x25\_gw.

# DELETE \_X25 \_INCALL (DELXI) NETOU Command

Purpose Deletes configured X.25 incall definition entries (added by using the ADD\_

X25\_INCALL command) for one or more trunk names and one or more

remote DTE addresses.

Format DELETE\_X25\_INCALL

 $TRUNK_NAME = list 1...32 of name$ 

REMOTE\_DTE\_ADDRESSES = list 1..31 of string 1..31

Parameters TRUNK\_NAME (TN)

Specifies the set of trunks associated with the X.25 incall definition entries to be deleted. The value ALL is used to delete the specified entries associated with the remote DTE addresses on all trunks previously configured with X.25 incall definition entries. The default is ALL.

REMOTE \_DTE \_ADDRESSES (RDA)

Specifies the set of remote DTE addresses associated with the X.25 incall definition entries to be deleted. Wild card attributes (as specified by command ADD\_X25\_INCALL) must exactly match an entry as specified by ADD\_X25\_INCALL. For example, a value of '123\*' matches only on entry '123\*'. It does not match all entries with '123' as the first three digits. If a REMOTE\_DTE\_ADDRESSES value has multiple entries associated with it (due to different values of DTE\_ADDRESS\_PROTOCOL\_ID), all of those entries are deleted. The value OTHER corresponds to any entries defined with the value OTHER. The value ALL is used to delete all X.25 incall definition entries for the trunks specified. The default is ALL.

Responses The response for each trunk is shown separately.

The following response is generated if the value of the remote DTE address parameter specifies a remote DTE address:

The X.25 incall definition entry for trunk <trunk\_name> for the remote DTE address <remote\_dte\_address> is deleted.

The following response is generated if the value of the remote DTE address parameter specifies a list of two or more remote DTE addresses:

The X.25 incall definition entries for trunk < trunk \_name > for the following remote DTE addresses are deleted.

{The above line is followed by a list of address prefixes. Please see the command response example for the format in which this information is displayed.}

The following response is generated if a value of ALL is specified for the remote DTE address:

X.25 incall definition entries for trunk <trunk\_name > for all remote DTE addresses are deleted.

The following response is generated if no X.25 incall definition entry has been configured, regardless of input errors:

--WARNING-- No X.25 incall definition entry for any trunk is defined.

The following response is generated if X.25 incall definition entries have been configured, but none were explicitly specified for a trunk:

--WARNING-- No X.25 incall definition entry for trunk <trunk\_name> is defined.

### Error responses:

- --ERROR-- An X.25 incall definition entry for the remote DTE address <remote\_dte\_address> is not defined for trunk <trunk\_name>.
- --ERROR-- Trunk name <trunk\_name > is not defined.
- --ERROR-- Trunk name <trunk\_name> is not an X.25 trunk.
- --ERROR-- Trunk name <trunk\_name > may not appear more than once in the list of specified trunks.
- --ERROR-- Remote DTE address < remote \_dte\_address > may not appear more than once in the list of specified remote DTE addresses.
- --ERROR-- The remote DTE address < remote\_dte\_address > contains invalid characters.
- --ERROR-- The remote DTE address < remote\_dte\_address > has an invalid bracketed expression.
- --FATAL-- Not enough memory available for required table space.

### Examples delete\_x25\_incall remote\_dte\_address=12345

The X.25 incall definition entry for trunk X25\_TRUNK for remote DTE address 12345 is deleted.

delete\_x25\_incall remote\_dte\_address=('12345678', '87654321')

The X.25 incall definition entries for trunk X25\_TRUNK for the following remote DTE addresses are deleted.

12345678 87654321

delete\_x25\_incall

X.25 incall definition entries for trunk X25\_TRUNK for all remote DTE addresses are deleted.

delete\_x25\_incall trunk\_name=ACCUNET

No X.25 incall definition entry for trunk ACCUNET is defined.

# DELETE\_X25\_SWITCH (DELXS)

Purpose

Allows an operator to delete X.25 switch definition entries previously added using the ADD\_X25\_SWITCH command. Deleting a switch definition does not affect existing connections.

**Format** 

DELETE \_X25 \_SWITCH

GATEWAY\_NAME = list 1..32 of name or ALL
CALLED\_DTE\_ADDRESSES = list 1..31 of string 1..31 or keyword
value

**Parameters** 

GATEWAY\_NAME (GN)

Specifies a set of X.25 Gateways associated with the X.25 switch definition entries to be deleted. Use ALL to delete the specified entries associated with the CALLED\_DTE\_ADDRESSES on all X.25 Gateways previously configured with X.25 switch definition entries. The default is ALL.

## CALLED\_DTE \_ADDRESSES (CDA)

Specifies one or more called DTE addresses. A DTE address can contain wild card attributes (to associate the switch definition with multiple DTE addresses) as follows:

- [D1-D2] Within a bracketed group, a range of digits can be specified. D1 represents the low end of the range; D2 represents the high end. Any value within the range can be used to match a digit in the position specified in the address. For example, 1234[6-7]59 matches two DTE addresses: 1234659 and 1234759.
- [...] Within a bracketed group, any list of single digits can be specified. For example, 1234[179]59 matches three DTE addresses: 1234159, 1234759, and 1234959.
- \* Any single \* can be used to match a string of digits, including the null string. For example, 1234\* matches 1234, 12341, 1234562345, and so forth.
- ? Any single ? can be used to match a digit in the position specified in the address. For example, 1234?59 matches 10 DTE addresses: 1234059, 1234159, 1234259 ... 1234959.

If multiple ADD\_X25\_SWITCH definitions match a given DTE address, the call definition associated with the most specific string is deleted. For example, 123?56 is more specific than 123\* in matching called DTE address 123456.

The value OTHER corresponds to any entries defined with the value OTHER. The value ALL deletes all X.25 switch definition entries for the X.25 Gateways specified. The default is ALL.

Responses (The response for each X.25 Gateway is shown separately.)

The following response is generated if the value of the called DTE address parameter specifies a called DTE address:

The X.25 switch definition entry for X.25 Gateway <gateway\_name> for the called DTE address <called\_dte\_address> is deleted.

The following response is generated if the value of the called DTE address parameter specifies a list of two or more called DTE addresses:

The X.25 switch definition entries for X.25 Gateway <gateway\_name> for the following called DTE addresses are deleted.

<called \_dte \_address>

The following response is generated if a value of ALL is specified for the called DTE address:

X.25 switch definition entries for X.25 gateway <gateway\_name> for all called DTE addresses are deleted.

The following response is generated if no X.25 switch is defined, regardless of input errors:

--WARNING-- No X.25 switch definition entry for any X.25 Gateway is defined.

The following response is generated if an X.25 switch is defined, but none explicitly for an X.25 Gateway:

--WARNING-- No X.25 switch definition entry for X.25 Gateway <gateway\_name> is defined.

The following error responses are generated upon an error condition:

- --ERROR-- An X.25 switch definition entry for the called DTE address <called\_dte\_address > is not defined for X.25 Gateway <gateway\_name >.
- --ERROR-- X.25 Gateway <gateway\_name> is not defined.
- --ERROR-- X.25 Gateway <gateway\_name> may not appear more than once in the list of specified X.25 Gateways.
- --ERROR-- Called DTE address < called \_dte \_address > may not appear more than once in the list of specified called DTE addresses.
- --ERROR-- The called DTE address <called\_dte\_address> contains invalid characters.
- --ERROR-- The called DTE address <called\_dte\_address > has an invalid bracketed expression.
- --FATAL-- Not enough memory available for required table space.

# Examples delete\_x25\_switch called\_dte\_address=12345

The X.25 switch definition entry for X.25 Gateway  $X25\_GW\_SWITCH$  for called DTE address 12345 is deleted.

delete\_x25\_switch called\_dte\_address=('12345678', '87654321')

The X.25 switch definition entries for X.25 Gateway X25\_GW\_SWITCH for the following remote DTE addresses are deleted.

12345678 87654321

delete\_x25\_switch

 $\rm X.25$  switch definition entries for  $\rm X.25$  Gateway  $\rm X25\_GW\_SWITCH$  for all called DTE addresses are deleted.

delete\_x25\_switch gateway\_name=X25\_SWITCH

No  $\rm X.25$  switch definition entry for  $\rm X.25$  Gateway  $\rm X25\_SWITCH$  is defined.

# DELETE \_X25 \_TERMINAL \_GW\_OUTCALLS (DELXTGO) NETOU Command

Parameters Deletes the configuration of an X.25 terminal gateway outcall(s).

Format DELETE\_X25\_TERMINAL\_GW\_OUTCALLS

OUTCALL\_NAME = name or ALL

 $GATEWAY_NAME = name$ 

Parameters OUTCALL\_NAME (ON)

Specifies either the outcall name entered on the ADDXTGO command that

corresponds to all X.25 outcall block definitions, or ALL.

GATEWAY\_NAME (GN)

Specifies the name of the X.25 terminal gateway which provides access to

the remote application. The gateway must be previously defined.

Responses X.25 terminal gateway outcall < outcall\_name > is deleted.

X.25 terminal gateway outcalls are deleted.

--ERROR-- X.25 terminal gateway outcall <outcall\_name> was not found.

--ERROR-- X.25 terminal gateway <name> is not defined.

Examples delete\_x25\_terminal\_gw\_outcalls on=SOLVER1 gn=all

X.25 terminal gateway outcall SOLVER1 is deleted.

delete\_x25\_terminal\_gw\_outcalls on=ALL gn=all

X.25 terminal gateway outcalls are deleted.

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This chapter provides complete descriptions of all CDCNET Network Operations DISPLAY commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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# DISPLAY\_CHANNEL\_CONNECT\_STATUS (DISCCS) NETOU Command

Purpose

Displays the operating status of the channel connection entity (CCE), the specific service access points (SAPs), and the specific connections serviced by the channel connection entity. Displayed information includes identifying the SAPs and their connections by their SAP names, local reference number and CEPID (Connection End Point Identifier).

Connection identifiers are unique for all connections assigned by CCE. Channel connection entity status displays are described following the command examples.

**Format** 

DISPLAY\_CHANNEL\_CONNECT\_STATUS
DISPLAY\_OPTION = keyword value

**Parameters** 

DISPLAY\_OPTION (DO)

Displays the level of status response. The allowed keyword values are:

Keyword Value	Description
SUMMARY (S)	Provides a summary status display of channel connect information per interface.
EXPANDED (E)	Provides an expanded status display of channel connect information per interface.

Default is SUMMARY.

Responses

The following header precedes the options display (see examples).

Channel Connection Status.

Within the status display, the following response is inserted if the SAP is open and has no connections established.

No connections established for this SAP.

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### Examples display\_channel\_connect\_status

Channel Connection Status

interface name = MCI\_5
device name = \$MCI5
link status = UP

date and time interface last became active = 89/03/13 08.04.01

open SAPs = TAP SMAP number of connections = 5

number of connections to host congested = 1

number of connections user initiated stop = 1

interface name = MCI\_7
device name = \$MCI7

link status = UP

date and time interface last became active = 89/03/13 08.04.01

open SAPs = TAP SMAP

number of connections = 0

number of connections to host congested = 0

number of connections user initiated stop = 0

display\_channel\_connect\_status display\_option=e

Channel Connection Status

interface name = MCI\_5

SAP name = TAP

Local	CEPID	User	Peer/Local	Connect i on	Connection
Ref #		CEPID	Credits	Priority	State
0001(16)	001068A0	001056A0	4/5	Priority	Active
0002(16)	001069F0	00106890	6/2	Norma 1	Disconnecting
0003(16)	00106BE0	00107056	3/1	Normal	Congested

SAP name = SMAP

Local	CEPID	User	Peer/Loca1	Connect ion	Connect ion
Ref #		CEPID	Credits	Priority	State
0005(16)	00105DC0	00000000	16/0	Normal	Con req recvd
0018(16)	001053A0	00106290	3/5	Norma1	User stopped

interface name = MCI\_7

SAP name = TAP

No connections established for this SAP

SAP name = SMAP

No connections established for this SAP

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## Channel Connect Display Description

The summary status display information includes:

- Interface name
- Device name
- Link status
- Date and time interface last became active
- Open SAPs
- Number of connections
- Number of connections to host congested
- Number of connections user initiated stop

The expanded connection display information includes:

- Interface name
- For each SAP that is open:

Local reference number for each connection associated with the given SAP CEPID (Connection Endpoint Identifier)

User CEPID

- Peer allocated credits per connection
- Local allocated credits per connection
- Connection priority
- State of the connections as follows

Idle - no data sent or received in the last 5 minutes

Congested - window to host closed

User stopped - CC user issued a stop on the connection

Active - normal or expedited data sent/received in the last 5 minutes

Con req sent - a connection request has been sent for the connection

Con req recvd - a connection request has been received - awaiting accept or reject from the user

Disconnecting - the connection is being disconnected

# DISPLAY\_CLNS\_FILTER (DISCF) NETOU Command

Purpose Displays previously configured CLNS filter entries for a specified network

or all networks.

Format DISPLAY\_CLNS\_FILTER

NETWORK\_NAME = name or ALL

Parameters NETWORK\_NAME (NN)

Identifies the name of a currently defined network within this system or all networks. If a name is specified, CLNS filter entries for the network named are displayed. If the keyword ALL is specified, CLNS filter entries

from all networks are displayed. The default is ALL.

Responses All CLNS filter entries for the specified network (or all networks) are

displayed. The source and destination address prefixes and the access allowed values are shown for each entry. The display is ordered the same as used during CLNS filter processing (longer address prefixes first).

The following response is generated if no CLNS filter is defined for the specified network, regardless of input errors:

No CLNS filter entries are defined for network <network\_name>.

--ERROR-- Network <network\_name > is not defined.

Examples display\_clns\_filter network\_name=NETWORK1

CLNS Filter Entries for network NETWORK1:

Allowe	d Source NSAP Prefix	Destination NSAP Prefix
FALSE	0800271000EE334567	004700084001BC56
TRUE	0800271000EE33	004700084001BC56
TRUE	080027100088	any
FALSE	any	004700084003A142000000000000000000000000000000000000

display\_clns\_filter network\_name=NETWORK1

No CLNS filter entries are defined for network <network\_name>.

display\_clns\_filter network\_name=NETWORK2

-- ERROR-- Network NETWORK2 is not defined.

# DISPLAY\_CLNS\_OPTIONS (DISCO) NETOU Command

Purpose Displays the current value of connectionless mode network service (CLNS)

options. These values are either the CDCNET default values or the values

specified by the CHANGE\_CLNS command.

Format DISPLAY\_CLNS\_OPTIONS

DISPLAY\_OPTION = list 1..3 of keyword value

Parameters DISPLAY\_OPTION (DO)

Displays one or more of the CLNS attributes. The allowed keyword values are:

	Keyword Value	Description
	HEADER_CHECKSUM (HC)	Determines whether the connectionless mode network service (CLNS) entity is to calculate a checksum for the header on an outgoing initial PDU.
	DERIVED _PDU _ RETENTION _TIME (DPRT)	Displays the time (in seconds) the DI retains any derived PDUs it receives that do not form a complete initial PDU.
	PDU_MAXIMUM_ LIFETIME (PML)	Displays the maximum number of hops a network PDU can traverse. If a network PDU traverses more than the number of hops specified by the PML parameter, the PDU is discarded and an error PDU is sent back to the originator of the PDU. The error PDU states that the lifetime was exceeded.
	ALL (A)	All of the specified keyword values.
	Default is ALL.	
Responses	The following header preceded CLNS options	edes the options display (see examples).
Examples	display_clns_options	
	CLNS options header_checksum derived_pdu_retention_time pdu_maximum_lifetime	= FALSE = 10 = 64

# DISPLAY\_COMMAND\_INFORMATION (DISCI) NETOU Command

Purpose

Displays parameter information of the specified command. The specified command must be one of the available network commands. The information includes parameter names, types, and their default values.

**Format** 

DISPLAY\_COMMAND\_INFORMATION COMMAND = name

**Parameters** 

COMMAND (C)

Displays the parameters of specified command. You must provide either the full name or the command abbreviation. The specified command must be a network command.

Responses

List of parameter names, parameter abbreviations, and parameter syntax for the specified command (see example).

--ERROR-- <string> is not a command.

--FATAL--The command information for the command, <string> cannot be processed.

Remarks

As seen in the example, the format of the parameter information displayed by the DISCI command may differ from what appears in this manual for the same commands example. The manual text presents the parameter format of the CHANGE\_PASSTHROUGH\_STATUS command (when specified on the DISCI command) as follows:

INACTIVITY\_TIMER = 120..14400 or keyword

The DISCI display usually provides the TYPE information, the permissable range if the parameter is an INTEGER type, and the permissable keyword values of each parameter.

Examples

display\_command\_information command=change\_passthrough\_status

FROM DI\_100085\_SL 34233

inactivity\_timer, it:integer 120..14400 or key infinite = infinite

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# DISPLAY\_COMMAND\_LIST (DISCL) **NETOU Command**

Displays a list of network commands for which you are validated. The Purpose

commands are arranged in alphabetical order. Only the long form of the command is returned. The HELP and DISPLAY\_COMMAND\_LIST\_

ENTRY commands are aliases for this command.

DISPLAY\_COMMAND\_LIST **Format** 

None. **Parameters** 

Alphabetical list of network commands (see example). Responses

Examples display\_command\_list

> add\_arp\_reported\_nets add\_egp\_reported\_nets

unload\_module write\_terminal\_message

# DISPLAY\_COMMAND\_LIST\_ENTRY (DISCLE) NETOU Command

Purpose The DISPLAY\_COMMAND\_LIST\_ENTRY command is an alias of the

DISPLAY\_COMMAND\_LIST command. Like DISPLAY\_COMMAND\_LIST,

this command displays an alphabetical list of network commands.

Format DISPLAY\_COMMAND\_LIST\_ENTRY

Parameters None.

Responses Alphabetical list of network commands (see example).

Examples display\_command\_list\_entry

add\_arp\_reported\_nets add\_egp\_reported\_nets

unload\_module write\_terminal\_message

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# DISPLAY\_CONS\_INCALL (DISCIC) NETOU Command

Purpose Displays previously configured CONS incall definition entries for one or

more NSAP address prefixes.

Format DISPLAY\_CONS\_INCALL

ADDRESS \_PREFIX = list 1..10 of string 2..40

Parameters ADDRESS\_PREFIX (AP)

Specifies the set of NSAP address prefixes associated with the CONS incall definition entries to display. The elements of each string defining an address prefix must be hexadecimal digits, unless you specify ALL. Use the value ALL to display all previously configured incall definition entries. The default is ALL

default is ALL.

Responses For each requested address prefix for which a CONS incall definition entry has been configured, the configurable parameters are displayed. All entries with the same parameter settings are grouped together. For the format of this display, see the example.

The following response is generated if no CONS incall definition entry has been configured, regardless of input errors:

No CONS incall definition entry for any NSAP address is defined.

The following response is generated if a CONS incall definition entry has not been configured for the requested address prefix:

--ERROR-- A CONS incall definition entry for the NSAP address prefix <address\_prefix> is not defined.

The following response is generated if an ADDRESS\_PREFIX parameter contains a nonhexadecimal character:

--ERROR-- The NSAP address prefix <address\_prefix> contains non-hexadecimal characters.

The following response is generated if an ADDRESS\_PREFIX parameter contains an odd number of digits:

--ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.

Responses The abbreviation for this command does not follow the convention.

### Examples

display\_cons\_incall

CONS Incall Definition Entries:

NSAP address prefix

0800271000EE334567 004700084001BC56

082345F10A

Accept PDN charges

FALSE

NSAP address prefix

394455

004700084001BC5688

Accept PDN charges TRUE

display\_cons\_incall address\_prefix='00AGEF'

--ERROR-- The NSAP address prefix 00AGEF contains non-hexadecimal characters.

display\_cons\_incall address\_prefix='00ACOF'

--ERROR-- A CONS incall definition entry for the NSAP address prefix 00ACOF is not defined.

# DISPLAY\_CONS\_OUTCALL (DISCOC) NETOU Command

Purpose Displays previously configured CONS outcall definition entries for one or

more NSAP address prefixes.

Format DISPLAY\_CONS\_OUTCALL

ADDRESS  $\_PREFIX = list 1..10 of string 2..40$ 

Parameters ADDRESS\_PREFIX (AP)

Specifies the set of NSAP address prefixes associated with the CONS outcall definition entries to display. The elements of each string defining an address prefix must be hexadecimal digits, unless you specify ALL. Use the value ALL to display all previously configured outcall definition entries. The default is ALL.

entries. The delauit is ALL

Responses For each requested address prefix for which a CONS outcall definition entry has been configured, the configurable parameters are displayed. All entries with the same parameter settings are grouped together. For the format of this display, see the example.

The following response is generated if no CONS outcall definition entry has been configured, regardless of input errors:

No CONS outcall definition entry for any NSAP address is defined.

The following response is generated if a CONS outcall definition entry has not been configured for the requested address prefix:

--ERROR-- A CONS outcall definition entry for the NSAP address prefix <address\_prefix > is not defined.

The following response is generated if an ADDRESS\_PREFIX parameter contains a nonhexadecimal character:

--ERROR-- The NSAP address prefix <address\_prefix > contains non-hexadecimal characters.

The following response is generated if an ADDRESS\_PREFIX parameter contains an odd number of digits:

--ERROR-- The NSAP address prefix <address\_prefix> contains an odd number of digits.

Responses The abbreviation for this command does not follow the convention.

#### Examples

display\_cons\_outcall

Remote DTE address

Local DTE address

CONS Outcall Definition Entries:

NSAP address prefix 080027

0800271000EE334567 004700084001BC56 082345F10A None specified 0123456789012

Add reverse charging TRUE
Add fast select FALSE

Interface standard X.25 facilities None specified User Data SAME\_AS\_INTERFACE None specified None specified CONS user specified

NSAP address prefix 394455

Remote DTE address 0987654321012
Local DTE address None specified Add reverse charging FALSE

Add fast select TRUE

Interface standard X.25 facilities None specified None specified None specified Scittles CCITT DTE facilities User Data SAME\_AS\_INTERFACE None specified Secretary None specified O3010100

display\_cons\_outcall address\_prefix='00AGEF'

--ERROR-- The NSAP address prefix 00AGEF contains non-hexadecimal characters.

display\_cons\_outcall address\_prefix='00ACOF'

--ERROR-- CONS outcall definition entry for the NSAP address prefix DOACOF is not defined.

## DISPLAY\_CONS\_1980\_X25\_MAPPING (DISC1XM) NETOU Command

Purpose Displays one or more previously configured NSAP addresses used to route

incoming CONS/TP0 traffic received from a 1980 X.25 PDN. This command displays routing information that was previously added via the ADD\_

CONS\_1980\_X25\_MAPPING command.

Format DISPLAY\_CONS\_1980\_X25\_MAPPING

Parameters None.

Responses The following header precedes the routing information.

CONS 1980 X.25 routing information (the following is repeated for each entry):

Destination NSAP address = <destination\_nsap\_address>
Destination DTE address = <destination\_dte\_address>
Source NSAP address = <source\_nsap\_address>
Source DTE address = <source\_dte\_address>

The following header occurs if no routing information exists.

No CONS 1980 X.25 routing information exists.

Examples display\_cons\_1980\_x25\_mapping

CONS 1980 X.25 routing information:

Destination NSAP address = 39840f01bb7b000000000000108002510008401
Destination DTE address = 1234567
Source NSAP address = 39840f01bb7b00000000000108002510007201
Source DTE address = 789012

display\_cons\_1980\_x25\_mapping

CONS 1980 X.25 routing information:

1

Destination NSAP address = 39840f01bb7b0000000000000108002510008401
Destination DTE address = Not Specified
Source NSAP address = 39840f01bb7b00000000000108002510007201
Source DTE address = Not Specified

disc1xm

No CONS 1980 X.25 routing information exists.

## DISPLAY\_DATE \_AND \_TIME (DISDAT) NETOU Command

Purpose Displays the current date and time that is maintained by the DIs to which

you send this command.

Format DISPLAY\_DATE\_AND\_TIME

DATE\_FORMAT = keyword value TIME\_FORMAT = keyword value

Parameters DATE\_FORMAT (DF)

Specifies how date information is to be displayed. Allowed keyword values include the following, using as an example a date of November 1, 1986, and dd for day, mm for month, and yy for year.

Keyword Value	Description
MDY	Date formatted as mm/dd/yy, as in 11/01/86.
DMY	Date formatted as dd/mm/yy, as in 01/11/86.
ISO	Date formatted as yyyy-mm-dd, as in 1986-11-01.

Default is DMY.

TIME \_FORMAT (TF)

Specifies how time information is to be displayed. Allowed keyword values include the following, using as an example a time of 2:41 PM, and hh for hour, mm for minute, ss for second, and XX for AM or PM identifier.

Keyword Value	Description
AMPM	Time formatted as hh:mm XX, as in 2:41 PM.
HMS	Time formatted as hh:mm:ss, as in 14:41:38.
Defends in TIMO	

Default is HMS.

Responses The following header precedes the date and time in selected format (see example).

System date and time

Examples display\_date\_and\_time

System date and time 14/10/86 15:09:24

display\_date\_and\_time df=mdy,tf=ampm

System date and time 02/20/86 10:36 AM.

## DISPLAY\_DEVICE \_OUTCALL \_STATUS (DISDOS) NETOU Command

Purpose Displays the current status of the Device Outcall Service.

NOTE

In future releases, this command will no longer be supported. You should start using the DISPLAY\_OUTCALL\_GATEWAY\_STATUS command as soon as possible.

Format

DISPLAY\_DEVICE\_OUTCALL\_STATUS

**Parameters** 

None.

Responses

Device Outcall Service defined and started.

Device Outcall Service not defined.

Examples

display\_device\_outcall\_status

Device Outcall Service defined and started.

# DISPLAY\_DIRECTORY\_STATUS (DISDS) NETOU Command

Purpose

Displays the operating status of the Directory Management Entity (ME) in a DI. The command supports summary, expanded, and detail displays.

**Format** 

DISPLAY\_DIRECTORY\_STATUS

DISPLAY\_OPTION = list 1..3 of keyword value TITLE = list 1..15 of string or ALL

Parameters

DISPLAY\_OPTION (DO)

Selects the level of status for the directory status display. The following keyword values are allowed.

Keyword Value	Description
SUMMARY (S)	Selects the summary display.
EXPANDED (E)	Selects the expanded display. See the status display description following the examples for more information.
DETAIL (D)	Selects the detail display. See the status display description following the examples for more information.
ALL (A)	Selects all displays.

Default is SUMMARY.

TITLE (T)

A list of one or more titles for which expanded or detailed information is desired. Enter the title as a string value within apostrophes (') (see examples). This parameter is meaningful only if you choose an expanded or detail display with the DISPLAY\_OPTION parameter. If you select a summary display, this parameter is ignored. Default is ALL.

Responses

The following header precedes the directory status display (see example).

**Directory Status** 

If a specified title is not registered, the following response is inserted in the status display:

Title <name> is not registered.

Remarks

For more information on Directory Management Entity, see the Systems Programmer's Reference manual, Volume 2, Network Management Entities and Layer Interfaces.

```
Examples
               display_directory_status
               Directory Status
               current registered titles = 4
               current received titles = 25
               current translation requests = 8
               display_directory_status do=e t=''$I_LOG_ME_LOG_GROUP_1''...
               Directory Status
               title = $I_LOG_ME_LOG_GROUP_1
                 address = 00001ACB08002510009301BC
                 priority = 3
                                                              85/11/14 02:15:32
                 registered by: TDI_AVCD
               display_directory_status do=e t=''TIMESHARING'',mdi1
               Directory Status
               title = TIMESHARING
                 address = 00001ACB08002510009301BC
                 priority = 3
                 registered by: CYBER 180 SN312, MODEL82 85/11/14 02:15:32
                display_directory_status do=e t=''$I_LOG_ME_LOG_GROUP_2'',...
                system=mdi1
                Directory Status
                title = $I_LOG_ME_LOG_GROUP_1
                  address = 00001ACB08002510009301BC
                  priority = 3
                  registered by: $DI_080025011312
                                                              85/11/14 02:15:32
                display_directory_status do=d t=''$I_LOG_ME_LOG_GROUP_1'',...
                system=mdi1
                Directory Status
                title = $I_LOG_ME_LOG_GROUP_1
                  user_info =
                  address = 00001ACB08002510009301BC
                  priority = 3
                  service = GENERIC_TRANSPORT/OSI TRANSPORT
                  translation_domain = CATENET
                  class = INTERNAL
                  dirid = 00001ACB0800251000938511140215321920
```

## Directory Status Display Description

The DISPLAY\_DIRECTORY\_STATUS command supports summary, expanded, and detail displays.

The summary display returns the following information.

Current number of titles registered by the system

Current number of titles received from other systems

Number of active title translation requests for the system

The expanded display returns the following information for each title displayed.

Title

Address

Title priority

System that registered the title

Date and time of registration

The detail display returns the following for each title displayed. This information is derived from the directory registration control block and the Directory ID for each title.

title The title for which information is displayed.

user\_info Information saved by the title registrator.

address The title's network, system, service access point (SAP), entry

point, or procedure address.

priority Hierarchical priority level assigned to duplicates of a title.

Priority is established by the registrator of the title.

service

The layer connection service used by the registrator of the title. Services defined include the following:

CDC\_DEFINED\_XXX

CUSTOMER\_DEFINED\_XXX

OSI\_CLNS OSI\_SESSION

OSI\_NON\_CDNA\_SESSION

OSI \_PRESENTATION

OSI \_NON \_CDNA \_PRESENTATION

OSI\_TRANSPORT

**SESSION** UNKNOWN

VIRTUAL\_TERMINAL

Where the title may be translated. Possible values include translation\_domain

CATENET or LOCAL\_SYSTEM.

EXTERNAL, visible to CDCNET users, or INTERNAL, hidden class

from CDCNET users.

System name where the title was registered, plus the date and dirid

time it was registered.

## DISPLAY\_DI\_SYSTEM\_STATUS (DISDSS) **NETOU Command**

Purpose

Returns general information about the operation of a DI and resource usage in the DI, such as date and time of the last reload, version of load file used, states of buffers and memory, and CPU usage. An expanded status display also includes the responses to the DISPLAY\_HARDWARE STATUS, DISPLAY\_LINE\_STATUS, and DISPLAY\_NETWORK\_STATUS commands.

**Format** 

DISPLAY\_DI\_SYSTEM\_STATUS DISPLAY\_OPTION = keyword value

**Parameters** 

DISPLAY\_OPTION (DO)

Selects a summary or expanded status response. There are two possible values for this parameter.

Keyword Value	Description
SUMMARY (S)	Selects general DI operating system status and does not include the additional hardware, line, and network status displays.
EXPANDED (E)	Selects general system status and status for the hardware component(s) in the DI. The hardware display is a combination of the hardware status, line status, and network status displays, and is appended to the end of the summary display.
Default is SUMMARY.	
The following header pre	cedes the DI system status display (see example).

Respo

DI System Status.

Remarks

A DI containing an MPB-II board cannot contain a PMM board. Instead, the MPB-II RAM is treated as if it were PMM. The DISDSS display gives information on the PMM status, but the memory reflected is actually MPB-II.

### Examples

In this example, the DISPLAY\_DI\_SYSTEM\_STATUS command is entered, omitting the DISPLAY\_OPTION parameter. The command returns a summary status response.

display\_di\_system\_status

DI System Status
system name = MTI\_83
system address = 080025100083(16)
boot version number = 1511(16)
software release level = 1511(16)
number of tasks = 64
free SMM memory = 445490
percent CPU utilization = 4
buffer state = good
memory state = good
date and time of last reload = 86/04/27 11:23:45

#### **Buffer Status**

type total buffers available buffers buffer size data 4216 3820 144 descriptor 1436 1394 32

#### SMM Memory Status

total memory available memory extents deloadable memory 1572864 279752 55 119816

### PMM Memory Status

total memory available memory extents deloadable memory 131072 31500 9 0

#### MPB RAM Status

total memory available memory extents deloadable memory 16384 1902 1 0

Largest SMM memory extent available = 71602

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### DI System Status Display Description

The DI System Status Display includes general DI operating system information, buffer and memory usage status and, optional hardware, line, and network status displays. For descriptions of the hardware, line, and network status displays, see the commands that generate those status displays.

The general DI information section includes:

system name The DI's name, assigned during configuration.

system address The DI's unique address.

boot version number Version number of the boot file currently loaded in

and running on the DI. Taken from exception list or

INITMDI.

software release level Version number of the compiled software currently

loaded in and running on the DI. This value is defined in a common deck and indicates the released

version level.

number of tasks that can run on this system.

free SMM memory Amount of memory on the SMM board that is not

currently assigned to a software process.

free PMM memory Amount of memory on the PMM board that is not

currently assigned to a software process.

percent CPU utilization Percentage of time the CPU on the MPB board is

performing work as opposed to being idle.

buffer state Describes level of buffer availability. The four states

of buffer availability are GOOD, FAIR, POOR and CONGESTED. See the BUFFER\_BOUNDARY\_PERCENTAGES parameter in the DEFINE\_SYSTEM command description. Each boundary is expressed as a percentage of total resources allocated after the DI is

configured.

memory state Describes level of memory availability. The four levels

of memory availability are GOOD, FAIR, POOR, and CONGESTED. See the MEMORY\_BOUNDARY\_PERCENTAGES parameter in the DEFINE\_SYSTEM command description. Each boundary is expressed as a percentage of total resources allocated after the DI is

configured.

date and time of last

reload

The time when the DI software was last reloaded.

Buffer Status Displays the following information:

Total Buffers The total number of buffers

allocated for use by the DI.

Available Buffers The number of allocated

numbers that are now currently

in use.

Buffer Size The size, in bytes, of a

particular buffer.

Memory Status (PMM, SMM, MPB) Displays the following information:

Total Memory The total number of bytes of

memory for this DI.

Available Memory The total number of bytes of

memory available for loading modules and allocating structures by these modules.

Extents The number of memory extents

into which available memory is

divided.

Deloadable Memory The number of bytes that can

be used when a deloadable

threshold is reached.

For expanded status displays only, the remainder of the display is a summary status of the various DI components in the DI, network solutions, and communication lines. For specific information about these status entries, see the other display status commands (DISPLAY\_HARDWARE\_STATUS, DISPLAY\_LINE\_STATUS, DISPLAY\_NETWORK\_STATUS) described later in this chapter.

## DISPLAY\_EGP\_PEER\_STATUS (DISEPS) **NETOU Command**

Purpose

Displays the current status of the Exterior Gateway Protocol (EGP) peers and the configured parameters for a specific device interface.

**Format** 

DISPLAY\_EGP\_PEER\_STATUS DISPLAY\_OPTION = keyword value

**Parameters** 

DISPLAY\_OPTION (DO)

Displays the level of status information to be reported for one or more EGP peers. The following keyword values are allowed.

Keyword Value	Description
PEERS (P)	Displays a list of the defined EGP gateway peers and the current status of each gateway.
REPORTED_NETS (RN)	Displays a list of the local network addresses that are reportable to the defined peers.
FIXED_PARAMETERS (FP)	Displays the configured parameters for each of the defined EGP gateway peers.
ALL (A)	Displays all of the specified keyword values.
Default is PEERS.	

Responses

The following header precedes the requested peer status information (see example).

EGP PEERS:

If no EGP peers are defined, the following response replaces the display.

No EGP peers defined for this DI. The following header precedes the reportable nets display (see example).

EGP REPORTABLE NETS:

If no reportable nets are defined, the following response replaces the display.

No EGP Reportable Nets defined for this DI.

The following header precedes the fixed parameter display (see example).

EGP PEER'S FIXED PARAMETERS:

If no EGP peers are defined, the following response replaces the display. No EGP peers are defined for this DI.

```
Examples Senc c='display_egp_peer_status do=all'
```

**EGP Status** 

EGP PEERS:

Peer's IP Addr State R S T1 T2 M 10.61.00.02 UP 20 300 25 105 P

:

EGP REPORTABLE NETS:

128.05.00.02

:

EGP PEER'S FIXED PARAMETERS:

Peer's IP Addr USE 10.61.00.02 AUTO

tha tpa rha rpa 10 10 5 15

## EGP Peer Status Display Description

The DISPLAY\_EGP\_PEER\_STATUS command supports display status for the DISPLAY\_OPTION values of PEERS, REPORTED\_NETS, and FIXED\_PARAMETERS.

The display option PEERS returns the following information:

Column	Contents			
Peer's IP addr	The network address of a directly connected gateway peer that was defined by a DEFINE_EGP_PEER command.			
State	The EGP values:	protocol state for the PEER. The following are possible		
	Value	Description		
	STOP	The peer protocol has not been started.		
	IDLE	The peer has been started, but no protocol activity is in progress.		
	AQSN	The gateway periodically retransmits REQUEST commands to the peer to "acquire" the peer.		
	DOWN The gateway has received a REQUEST or a CONFID response from the peer but the peer is still declared down. The gateway periodically retransmits HELLO commands.			
	UP	The protocol has declared the peer up. The gateway periodically retransmits HELLO and POLL commands and processes all commands and responses received.		
	CEASE	STOP_EGP_PEER command causes the gateway to transmit a CEASE command and go to the CEASE state.		
R	The receive sequence number.			
s	The send sequence number.			
T1	The interval between HELLO retransmissions.			
<b>T2</b>	The interval between POLL retransmissions.  The mode in which the protocol is operating. The possible values are:			
M				
Value		Description		
	A	Active mode		
	P	Passive mode		
	?	Mode is unknown at this time (state is STOP, IDLE, AQSN, or CEASE).		

The display option REPORTED\_NET returns the following values for each reportable network.

Value	Meaning			
IP addr	The network add	lress to be reported to all peers.		
The display option	FIXED_PARAMI	ETER returns the following values for each peer.		
Column	Contents			
Peer's IP addr	The network add PEER command.	dress of the peer configured by the DEFINE_EGP_		
Use	The type of peer	that was configured.		
	Value	Description		
	AUTO	The peer may be replaced by a BACKUP peer if acquisition is not possible.		
	MANUAL	The peer may not be replaced by a BACKUP peer if acquisition is not possible.		
	BACKUP	The peer may be acquired to replace an AUTO peer that cannot be acquired.		
asn	Autonomous system number of the local network assigned by SRI International.			
mhi	Minimum hello interval in seconds.			
mpi	Minimum poll interval in seconds.			
rci	Request/cease interval. Time in seconds between retransmission of request or cease commands.			
hudt	Hold up/down time-out. Time in seconds the protocol waits for a peer response in the UP or DOWN states.			
hact	Hold acquisition/cease time-out. Time in seconds the protocol waits for a peer response in the acquisition or cease states.			
anut	Active neighbor up threshold. The threshold used in the neighbor reachability algorithm for an active peer.			
andt	Active neighbor down threshold. The threshold used in the neighbor reachability algorithm for an active peer.			
pnut	Passive neighbor up threshold. The threshold used in the neighbor reachability algorithm for a passive peer.			
pndt		Passive neighbor down threshold. The threshold used in the neighbor reachability algorithm for a passive peer.		

Column	Contents
tha	Transmit hello adjust. The number added to the hello transmission interval in seconds.
tpa	Transmit poll adjust. The number added to the poll transmission interval in seconds.
rha	Receive hello adjust. The number subtracted from the minimum receive hello interval in seconds.
rpa	Receive poll adjust. The number subtracted from the minimum receive poll interval in seconds.

# DISPLAY\_ESIS\_ROUTING\_OPTIONS (DISERO) NETOU Command

Purpose Returns the current value of OSI ES-IS routing support attributes.

Format DISPLAY\_ESIS\_ROUTING\_OPTIONS
DISPLAY\_OPTION=list 1..7 of key

Parameters DISPLAY\_OPTION (DO)

Specifies one or more ES-IS routing option values to be displayed. Default

is ALL. The allowed keyword values are:

ROUTING\_FUNCTION (RF)

ES\_CONFIGURATION\_TIMER (ECT) IS\_CONFIGURATION\_TIMER (ICT)

ROUTING\_CACHE\_INACTIVITY\_TIMER (RCIT)

ENABLE\_CHECKSUM (EC)

CONS\_ROUTING\_SUPPORT (CRS)

ENABLE\_CONFIGURATION\_NOTIFY (ECN)

ALL

Responses The following header precedes the options display (see example):

ES-IS Routing Support options

Examples display\_esis\_routing\_options

ES-IS Routing Support options routing\_function = COMBINED es\_configuration\_timer = 120 is\_configuration\_timer = 30

routing\_cache\_inactivity\_timer = 300

enable\_checksum = FALSE
cons\_routing\_support = TRUE

enable\_configuration\_notify = TRUE

# DISPLAY\_ESIS\_ROUTING\_STATUS (DISERS) NETOU Command

Purpose

Displays the operating status of the ES-IS routing entity. This display includes key ES and IS routing data stores, including the data store for the list of known intermediate systems, the list of networks in the catenet, the cache for routing based on the NSAP address, and the list of known end systems.

**Format** 

DISPLAY\_ESIS\_ROUTING\_STATUS DISPLAY\_OPTION=keyword value

**Parameters** 

DISPLAY\_OPTION (DO)

Specifies the level of status for the general status display. The allowed keyword values are:

SUMMARY (S) NDS (N) CDS (C) ISHDS (I) ESHDS (ES) EXPANDED (E)

Default is SUMMARY.

Responses

The following header precedes the status display (see example):

**ES-IS** Routing Status

Within the status display, the following response appears if the given data store is empty:

No entries present for this Data Store

Examples

display\_esis\_routing\_status

ES-IS Routing Status

Network Entity Title = 39840F01BB7B000000000319108002530042000

Data Store Entries Date/time and reason for last update

Network	4	90/05/29	07.02.56	Internal IC-IC charge
	7			Internal IS-IS change
Cache	3	90/05/29	08.24.03	ISH used 0800253000C1
ISH	3	90/05/28	20.09.37	ISH PDU 080025300431
ESH	2	90/05/28	14.55.29	Timeout 080025100083

display\_esis\_routing\_status display\_option=e

ES-IS Routing Status

Network Entity Title = 39840F01BB7B000000000319108002530042000

Data Store Entries Date/time and reason for last update

Network	4	90/05/29	07,02,56	Internal IS-IS change
Cache	3		08.24.03	ISH used 0800253000C1
ISH	3		20.09.37	ISH PDU 080025300431
ESH	2	90/05/28	14.55.29	Timeout 080025100083

ES-IS Routing Network Data Store ( NDS )

Network	Cost
104(16)	0
1056(16) 3191(16)	0 10
3603(16)	3050

NSAP Address	Type	Count	SNPA
478402020001000300552AB68802 39840F01BB7B00000000031910800253000C101 39840F01BB7B000000000319108002530043101	ESH PDU ISH used RD for IS	257 3290 3290	080060284211 0800253006B8 080025300431
ES-IS Routing ISH Data Store ( ISHDS )			
Network Entity Title	HT	Network	SNPA
39840F01BB7B000000000031910800253000C100 47840202000100030004216688 39840F01BB7B0000000000319108002530043100	240 1200 480	3191(16) 200(16) 3191(16)	0800253000C1 080060284210 080025300431
ES-IS Routing ESH Data Store ( ESHDS )			
NSAP Address	нт	Network	SNPA
39840F01BB7B0000000000319108002510007200	240 600	3191(16)	080025100072

### DISPLAY\_ETHER \_NET\_OPTIONS (DISENO) NETOU Command

**Purpose** 

Displays the configuration of an Ethernet network solution. The network is identified by logical name. If no name is specified, the configuration of all Ethernet networks defined for the system is displayed.

**Format** 

DISPLAY\_ETHER\_NET\_OPTIONS  $NETWORK\_NAME = list 1..15 of name$ DISPLAY\_OPTION = list 1..10 of keyword value

**Parameters** 

NETWORK \_NAME (NN)

Displays the logical name of an Ethernet network assigned by a DEFINE\_ ETHER\_NET command. Default displays all defined Ethernet networks.

DISPLAY\_OPTION (DO)

Specifies one or more of the network attributes for display. The allowed keyword values are:

TRUNK\_NAME (TN) NETWORK\_ID (NI) NETWORK\_NAME (NN) COST (C) RELAY\_ALLOWED (RA) MULTICAST\_NETWORK (MN) ROUTING\_INFO\_NETWORK (RIN) OUTPUT\_QUEUE\_LIMIT (OQL) INCOMING\_SERVICE\_ACCESS (ISA) OUTGOING\_SERVICE\_ACCESS (OSA) ALL (A)

Default is ALL.

Responses

The following header precedes the Ethernet network options display (see example).

Ethernet Network options

Within the options display, one of the following responses is inserted if a NETWORK\_NAME is not defined, is not an Ethernet network, or no Ethernet networks are defined, respectively.

Network < name > is not defined.

Network < name > is not an ETHERNET network.

No ETHERNET networks are defined for this system.

### Examples display\_ether\_net\_options nn=ethernet\_2

Ethernet Network options

trunk\_name = \$ESCI3

network\_id = 123456(16)

network\_name = ETHERNET\_2

cost = 20

relay\_allowed = yes

multicast\_network = yes

routing\_info\_network = yes

output\_queue\_limit = 30000

incoming\_service\_access = batch\_support, file\_transfer,

interactive, network\_management

incoming\_service\_access titles = none

outgoing\_service\_access = file\_transfer, interactive

outgoing\_service\_access titles = none

## DISPLAY\_ETHER\_TRUNK\_OPTIONS (DISETO) NETOU Command

Purpose

Displays the configuration of Ethernet trunks. An Ethernet trunk is identified by its trunk name. If a trunk name is not entered, the configuration of all Ethernet trunks defined for the system is displayed.

**Format** 

DISPLAY\_ETHER\_TRUNK\_OPTIONS

TRUNK\_NAME = list 1..15 of name

DISPLAY\_OPTION = list of keyword value

**Parameters** 

TRUNK\_NAME (TN)

Specifies the logical name assigned to the trunk by a DEFINE\_ ETHERNET\_TRUNK command. Default displays all defined Ethernet trunks.

DISPLAY\_OPTION (DO)

Specifies one or more of the trunk attributes for display. The allowed keyword values are:

SLOT (S)
TRUNK\_NAME (TN)
MAX\_FRAME\_SIZE (MFS)
INTERFRAME\_SPACING (IS)
ALL (A)

Responses

The following header precedes the options display (see example).

ETHERNET Trunk options

Within the options display, the following responses are inserted if a trunk\_name is not defined, is not an Ethernet trunk, or if no Ethernet trunks are defined.

Trunk <name> is not defined.

Trunk <name> is not an ETHERNET trunk.

No ETHERNET trunks are defined for this system.

Examples

display\_ether\_trunk\_options tn=ethernet\_cim02

ETHERNET Trunk options slot = 4 trunk\_name = ETHERNET\_CIMO2 max\_frame\_size = 1500 interframe\_spacing = 96

# DISPLAY\_FILE \_LOAD \_STATUS (DISFLS) NETOU Command

Purpose Displays the files that have been loaded into DI memory by the LOAD\_

FILE command. The DISFLS command has no parameters.

The file load status display is described following the command examples.

Format DISPLAY\_FILE\_LOAD\_STATUS

Parameters None.

Responses The following header precedes the file load status display (see example).

display\_file\_load\_status

If no files are loaded, you receive the following response.

No files are currently DI memory-resident.

Examples display\_file\_load\_status

File = LVLTUP

File = IPGTUP

type = USER\_PROCEDURE size = 1210 bytes, file opens = 2 loaded from : CYBER 180 SN312 , MODEL19 08/11/88 11:15:31

There are 2110 bytes in 10 buffers in the 2 files displayed.

## File Load Status Display Description

The file load status display information includes the following information about each file currently resident in DI memory.

File The name of the file currently in DI memory.

type The type of file currently in DI memory.

size The size of the file currently in DI memory.

file The count of the accesses to this file.

opens

loaded from The name, serial number and system model of the system from which

the file was loaded. This information displays only if the file was

loaded from a NOS/VE system.

## DISPLAY\_FILE\_SUPPORT (DISFS) (NOS MDI Only) NETOU Command

**Purpose** 

Displays file types supported by an Independent File Access ME residing on a NOS MDI or MTI. The display also indicates the status of the Independent File Access ME connection to the host through the trunk. If the status is DOWN, the connection is down. If the status is ACTIVE, the connection is up and in use.

**Format** 

DISPLAY\_FILE\_SUPPORT TRUNK\_NAME = name

**Parameters** 

TRUNK\_NAME (TN)

Displays the trunk name of the logical link which is used to support the file access connection. If this parameter is not specified, the default trunk is used. Default is specified by a DEFINE\_SYSTEM command.

Responses

The following header precedes the DISFS display (see example).

File Types supported for trunk <name>. Connection is <state>.

Within the status display, the following responses replace the display response if file support is not defined for a specified trunk or if no file support is defined for the system.

File Support is not defined for trunk <name>.

File Support is not defined for the system.

Remarks

For more information on File Access Management Entity, see the Systems Programmer's Reference manual, Volume 2, Network Management Entities and Layer Interfaces.

**Examples** 

display\_file\_support

File Types supported for trunk 03. Connection is active.

USER\_PROCEDURE
TERMINAL\_PROCEDURE
LOAD\_PROCEDURE
LIBRARY
EXCEPTION
DUMP
CONFIGURATION
BOOT

# DISPLAY\_HARDWARE\_STATUS (DISHS) NETOU Command

#### **Purpose**

Displays status of the logic boards in a DI or the status of an ICA-II in a CDCNET host. If you issue the command, with no parameters, to a DI, you receive the status of all boards. If you issue the command, with parameters, to a DI, you receive the status of the specified devices. If you issue the command, with no parameters, to a CDCNET host, you receive the status of the ICA and all the associated interfaces. If you issue the command, with parameters, to a CDCNET host, you receive the status of the specified ICA-II interface.

This command supports two levels of display: summary and expanded. A summary display includes the status of large boards, LIMs and URIs (if no device names are entered for a DI), or the status of boards specified by device name with the command. If no device name is entered for an ICA-II, the status of the ICA-II board and the ICI/IEI interfaces are displayed. An expanded display includes the summary display information plus the status of all subassemblies to a board, for example, LIM or URI boards controlled by a named CIM board. Hardware status displays are described following the command examples.

#### **Format**

## DISPLAY\_HARDWARE\_STATUS

DEVICE\_NAME = list 1..30 of name or ALL DISPLAY\_OPTION = keyword value

#### **Parameters**

### DEVICE \_NAME (DN)

The physical name of the device for which status is to be returned. This parameter is optional and has no default value.

### DISPLAY\_OPTION (DO)

Displays level of status display. There are two possible values for this parameter.

Keyword Value	Description		
SUMMARY (S)	Provides status of large boards, LIMs, and URIs (if no device names are entered), or status of boards you specifically select using the DEVICE_NAME parameter.		
EXPANDED (E)	Includes the summary display information plus the status of all subassemblies to a board (such as LIM ports), or boards controlled by a card specified by the DEVICE_NAME parameter (such as LIM or URI boards controlled by a CIM board).		

Default is SUMMARY.

The following header precedes the hardware status display (see example). Responses

Hardware Status

Within the status display, the following response are inserted if a device name is unknown or if the device is not installed.

Device name < name > unknown or not installed.

Examples This example shows summary status for all boards in a TDI.

display	_hardwar	e_status
---------	----------	----------

Hardware Status							
						boot	ROM
device name	state	status	version	lim/bank/port	type	enab	
\$MPB0	on	act ive	0000(16)			n/a	160A
\$PMM1	on	active	0008(16)			n/a	160A
\$SMM2	on	active	0001(16)	2		n/a	0000
\$MCI3	on	protocol mism.	0000(16)			yes	050C
\$CIM4	on	configured	0001(16)	0,1,2,3		no	2702
\$CIM5	down	not config.	0000(16)			yes	2702
\$ESC16	on	active	0000(16)			по	0806
\$MCI7	on	active	0000(16)			yes	050C
\$LIMO	on	configured	0008(16)	4	RS232		
\$LIM1	down	configured	0009(16)	4	RS232		
\$LIM2	on	not config.	0000(16)	2	RS449		
\$LIM3	on	not config.	0000(16)	2	RS449		
\$URI4	on	configured					

This example shows the summary status display for a LIM.

```
display_hardware_status dn=$lim4_port0
```

Hardware Status

boot ROM device name state status \$LIM4\_PORTO down configured version lim/bank/port type

This example shows the summary status display for a MPB.

dishs dn=\$mpb0

Hardware Status

boot ROM version lim/bank/port type enab level device name state status \$MPB0 configured 0000(16) n/a 100A on

This example shows the expanded status display for all LIMs.

### dishs do=expanded

Hardware Stati	us				
device name	state	status	version	lim/bank/port	type
\$LIMO	on	configure	i	4	RS232
\$LIM1	on	configure	i	4	RS232
\$LIM2	on	configure	į	4	RS232
\$LIM3	on	configure	j	4	RS232
\$LIM4	on	configure	j	4	RS232
\$LIM5	on	configure	t	4	RS232
\$LIM6	on	configure	1	4	RS232
\$LIM7	on	configure	i	4	RS232
\$LIMO_PORTO	on	configure	i		ASYNC
\$LIMO_PORT1	on	configure	i		ASYNC
\$LIMO_PORT2	on	configure	i		ASYNC
\$LIMO_PORT3	on	configure	i		ASYNC
\$LIM1_PORTO	on	configure	i		ASYNC
\$LIM1_PORT1	on	configure	i		ASYNC
\$LIM1_PORT2	on	configure	t		ASYNC
\$LIM1_PORT3	on	configure	i		ASYNC
\$LIM2_PORTO	on	configure	i		ASYNC
\$LIM2_PORT1	on	configure	1		ASYNC
\$LIM2_PORŢ2	on	configure	i		ASYNC
\$LIM2_PORT3	on	configure			ASYNC
\$SMM2_BANKO	on	configure		2	
\$SMM2_BANK1	on	configure	1	2	

This example shows the summary status display for an ICA-II system.

```
display_hardware_status

Hardware Status

device name state status version lim/bank/port type enab level n/a 5204
$ICA on active 1300(16) n/a 5204
$ICA_ICI on configured ICI IEI
```

This example show the summary status display for a specific ICA-II system (DEVICE\_NAME=\$ICA)

```
display_hardware_status dn=$ica

Hardware Status

device name state status version lim/bank/port type enab level $1CA on active 1300(16) n/a 5204
```

This example shows the summary status display for a specific ICA-II interface (DEVICE\_NAME=\$ICA\_ICI).

```
display_hardware_status dn=$ica_ici

Hardware Status

device name state status version lim/bank/port type enab level
$1CA_ICI on configured lim/bank/port type enab level
```

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### Hardware Status Display Description

The hardware status display describes each board as follows.

device name The physical name of the board or LIM port, specified as \$board

type\_slot number, as in \$MPB0, \$PMM1, \$CIM4 or \$ICA. An empty

board slot for a major board is assigned the slot number.

state Operational state of the board, which may be:

on Operational; available for use by the

communications system.

down Not operational; available for diagnostic tests

only.

off Not operational or not installed; not available

for use without intervention, such as installing boards and changing the board's operational state by the CHANGE\_ELEMENT\_STATE

command.

status Indicates how the board is being used by the DI's communications

system. A board may have one of the following status conditions.

not avail. The port exceeds the 48-port limit for LIM

ports connected to one CIM board and is

unavailable for use.

configured Board has been configured (prepared) for use by

the communications system.

not config. Board is not configured for use by the

communications system.

enabled Board is configured, and is in use by the

communications system.

active Active communications are being carried over

the device. Appropriate communications

protocols are being exchanged.

protocol mismatch MCI cannot support protocol version requested

by peripheral processor. Reflects status of MCI

board.

version The current hardware version of the board (not applicable to ports).

1im/bank/port

This section gives information about the different types of boards and any subordinate DI hardware that a board controls. This status information is provided under the following headers.

1 im The LIM and URI boards a CIM board controls.

bank The number of memory banks on a SMM board.

port The number of ports defined for a LIM board.

For LIMs, this field describes the physical connection type on LIM board, such as RS-232 and RS-449. For ports, this field describes the terminal interface program (TIP) controlling the port, such as the asynchronous TIP. Compare the information under the Type column in the first and second examples to see how information in the Type column differs between LIMs and ports.

Specifies whether boot is allowed over this device. enabled (Applicable to only ESCI, CIM, and MCI boards.)

ROM Specifies the level of the major boards.

## DISPLAY\_HDLC\_NET\_OPTIONS (DISHNO) NETOU Command

Purpose

Displays the configuration of an HDLC network. You can display the configuration of a single HDLC network or all HDLC networks defined for the specified system. Address the network by its logical name.

HDLC network option displays are described following the command examples.

Format

DISPLAY\_HDLC\_NET\_OPTIONS

NETWORK\_NAME = list 1..15 of name DISPLAY\_OPTION = list 1..9 of keyword value

**Parameters** 

NETWORK \_NAME (NN)

Logical name of an HDLC network assigned by a DEFINE\_HDLC\_NET command as described in this manual.

DISPLAY\_OPTION (DO)

Selects one or more network attributes for display. The following display options, described in the DEFINE\_HDLC\_NET command, are allowed.

TRUNK\_NAME (TN)
NETWORK\_ID (NI)
NETWORK\_NAME (NN)
COST (C)
RELAY\_ALLOWED (RA)
ROUTING\_INFO\_NETWORK (RIN)
OUTPUT\_QUEUE\_LIMIT (OQL)
OUTGOING\_SERVICE\_ACCESS (OSA)
INCOMING\_SERVICE\_ACCESS (ISA)
ALL (A)

Default is ALL.

Responses

The following header precedes the HDLC network options (see example).

HDLC Network options

Within the options display, one of the following responses is inserted if NETWORK\_NAME is not defined, is not an HDLC network, or no HDLC networks are defined, respectively.

Network < name > is not defined.

Network < name > is not an HDLC network.

No HDLC networks are defined for this system.

Examples This command returns a list of the options selected for the specified HDLC network.

display\_hdlc\_net\_options nn=hdlc\_network\_2

HDLC Network options

trunk\_name = HDLC\_TRUNK\_LINE\_1

network\_id = 123456(16)

network\_name = HDLC\_NETWORK\_2

cost = 2000

relay\_allowed = yes

routing\_info\_network = yes

output\_queue\_limit = 30000

incoming\_service\_access = file\_transfer
incoming\_service\_access titles = ARH907

outgoing\_service\_access = file\_transfer, interactive
outgoing\_service\_access titles = none

## DISPLAY\_HDLC\_TRUNK\_OPTIONS (DISHTO) NETOU Command

Purpose

Displays the configuration of HDLC trunks. You address an HDLC trunk by its trunk name. If you enter no trunk name, the display presents the configuration of all HDLC trunks defined for the system.

Format

DISPLAY\_HDLC\_TRUNK\_OPTIONS

TRUNK\_NAME = list 1..15 of name

DISPLAY\_OPTION = list of keyword

Parameters

TRUNK\_NAME (TN)

Logical name of an HDLC trunk. Name assigned by a DEFINE\_HDLC\_TRUNK command as described in this manual.

DISPLAY\_OPTION (DO)

Selects one or more trunk attributes for display. The following keywords, described in the DEFINE\_HDLC\_TRUNK command in this manual, are allowed.

LIM (L) PORT (P) LOCAL\_ADDRESS (LA) REMOTE \_ADDRESS (RA) TRUNK\_NAME (TN) OPTIONS (0) MAX\_UNACK\_FRAMES (MUF) SREJ\_QUEUE\_SIZE (SQS) MAX\_FRAME\_SIZE (MFS) PF\_RECOVERY\_TIMER (PRT) ERROR\_RECOVERY\_TIMER (ERT) RETRANSMISSION\_LIMIT (RL) TRUNK\_SPEED (TS) CLOCKING (C) INTERACTIVE\_BANDWIDTH (IB) DRIVER (D) TRAFFIC\_TYPE (TT) UNSTABLE\_TRUNK\_DISCONNECT\_TIMER (UTDT) ALL (A)

Default is ALL.

Responses

The following header precedes the HDLC trunk option display (see example).

HDLC Trunk options

Within the options display, one of the following responses is inserted if a TRUNK\_NAME is not defined, is not an HDLC trunk, or no HDLC trunks are defined, respectively.

Trunk < name > is not defined.

Trunk < name > is not an HDLC trunk.

No HDLC trunks are defined for this system.

```
Examples
               display_hdlc_trunk_options tn=HDLC_TRUNK_1
               HDLC Trunk options
               1 \text{im} = 3
               port = 1
               local_address = 123
               remote_address = 85
               trunk_name = HDLC_TRUNK_1
               options = (SIM_ON,RESET_ON,IFRAME_ON)
               max_unack_frames = 7
               srej_queue_size = 4
               max_frame_size = 1500
               pf_recovery_timer = 500
               error_recovery_timer = 2000
               retransmission_limit = 20
               trunk\_speed = 19200
               clocking = transmit
               interactive_bandwidth = 7
               driver = hdlc_normal
               traffic_type = CDCNET
```

unstable\_trunk\_disconnect\_timer = 0

# DISPLAY\_ICA\_SYSTEM\_STATUS (DISISS) NETOU Command

### Purpose

Returns general information about the operation of an ICA-II and resource usage in the ICA. The DISISS command is an alias of the DISPLAY\_DI\_SYSTEM\_STATUS command. See the DISDSS command description, earlier in this chapter, for more information.

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# DISPLAY\_IP\_FILTER (DISIF) NETOU Command

Purpose Displays previously configured IP filter entries for a specified IP network

or all IP networks.

Format DISPLAY\_IP\_FILTER

IP\_NETWORK = list 1..4 of 0..255 or ALL

Parameters IP\_NETWORK (IN)

Specifies a particular IP network or all IP networks currently defined within this system. The IP filter entries from this IP network are displayed. If you specify ALL, the IP filter entries from all IP networks are displayed. The default is ALL.

Responses All IP fil

All IP filter entries for the specified IP network or all IP networks are displayed. The IP addresses, IP masks, port numbers, and access allowed values are shown for each entry. The display is ordered the same as for IP filter processing (first in first out).

The following response is generated if no IP filter is defined, regardless of input errors:

No IP filter entries are defined on IP network < ip\_network >.

--ERROR-- IP network <ip\_network> is not defined.

Examples display\_ip\_filter ip\_network=(129,179,52)

IP Filter Entries for IP network 129.179.52:

Allowed Protocol IP Address Port ranges IP Address Mask Port ranges

TRUE any 129.179.000.000 1..126 129,179.63.000 126..255 255.255.255.000 Part ranges

FALSE 23..25 any 129.179.64.11 1..65535

display\_ip\_filter ip\_network=(129,179,52)

No IP filter entries are defined on IP network 129.179.52.

display\_ip\_filter in=(129,179,54)

--ERROR-- IP network 129.179.54 is not defined.

# DISPLAY\_IP\_STATUS (DISIS) NETOU Command

Purpose

Displays the current status of the IP routing tables for a DI. The display includes the values configured from the DEFINE\_IP\_NET and DEFINE\_IP\_HOST commands. The display includes the routing information from ARP, EGP, and RIP for directly and indirectly connected networks, respectively. The display also indicates if IP Broadcast is enabled for each of the directly connected networks.

IP status displays are described following the command examples.

**Format** 

DISPLAY\_IP\_STATUS

DISPLAY\_OPTION = list of keyword values

**Parameters** 

DISPLAY\_OPTION (DO)

Displays the level of detail the response contains. The parameter allows the following keyword values.

Keyword Value	Description
SUMMARY (S)	Displays the number of networks, hosts, and gateways that are currently in the IP routing tables.
HOSTS (H)	Displays all directly connected host IP addresses and respective hardware addresses (Ethernet or DTE).
NETWORKS (N)	Displays the status of all directly connected IP networks/subnets.
REMOTE (R)	Displays all remote networks/subnets and the associated gateway used to reach it.
EXPANDED (E)	Displays all the information available with the other keywords.

Default is SUMMARY.

Responses

The following header precedes the status display (see example).

IP Routing Table Status

If no Routing table is defined (for example, if no locally attached IP networks or hosts are defined), the following response replaces the status display.

No IP Routing table entries are defined for this system.

## Examples

display\_ip\_status display\_option = expanded

## IP Routing Table Status

IP	IP	Local	CDC	Remote	Connected
Hosts	Gateways		Hosts	Networks	Networks
5	1	4	1	6	4

Directly Conn	ected Hosts		
Туре	IP Address	Ethernet/DTE Address	Owner
IP Host	129.179.1.1	0800253003aa	ARP
IP Host Agent	129.179.1.2	080025300b33	IPSR
CDC Host	129.179.1.51	080025100077	IPSR
Local	129.179.1.50	080025100077	IPSR
Loca1	129.179.2.50	080025100077	IPSR
IP Host	129. 179. 2. 1	080025100079	ARP
IP Gateway	10.63.0.124	000001246300	ΙP
Loca1	10.63.0.1	000001256300	IPSR
IP Host	129.180.0.2	10297021	IPSR
IP Host	129.180.0.3	10297342	IPSR

## Directly Connected Networks/Subnets

Type	Status	Subnet	RARP	ΙP	Trunk
		Mask	Status	Brdcst	Name
Ethernet	UP	24	ON	ON	\$ESCI6
X.25	CONGESTED	0	OFF	OFF	DDN_TRUNK
HDLC	DOWN	24	ON	OFF	\$LIM4_PORTO
X.25	UP	0	0FF	OFF	PDN_TRUNK
	Ethernet X.25 HDLC	Ethernet UP X.25 CONGESTED HDLC DOWN	Mask Ethernet UP 24 X.25 CONGESTED 0 HDLC DOWN 24	Mask   Status	Hold Bright Mask Status Bridget Ethernet UP 24 ON ON X.25 CONGESTED 0 OFF OFF HDLC DOWN 24 ON OFF

# Remote Networks/Subnets

Gateway Address	Hops	Owner
129.179.1.52	1	RIP
10.63.0.124	1	EGP
129.179.1.52	1	RIP
129.179.2.3	3	IPSR
129.180.0.2	1	IPSR
129.180.0.2	2	IPSR
	129. 179. 1.52 10.63.0. 124 129. 179. 1.52 129. 179. 2.3 129. 180. 0.2	129.179.1.52 1 10.63.0.124 1 129.179.1.52 1 129.179.2.3 3 129.180.0.2 1

## **IP Status Display Description**

The summary line status display information includes:

IP Hosts The number of IP hosts currently in the IP Routing tables.

the DI.

Local The number of IP addresses configured for the local DI

supported by the specified DI.

CDC Hosts The number of IP addresses configured for the Control Data

hosts supported by the specified DI.

Remote Networks The number of remote (indirectly connected) networks currently

in the IP Routing tables.

Connected Networks The number of directly connected networks currently in the IP

Routing tables.

The expanded status displays routing information for directly connected IP networks, the remote networks, and associated gateways used to reach each IP network. The directly connected host information includes the following:

Type Identifies the type of host to which the address refers. The host

may be a foreign host (IP Host), the local DI (Local), a Control Data Host supported by this DI (Control Data Host), or the host

for which the DI is the ARP agent (IP Host Agent).

IP Address Identifies the IP address of all hosts on the directly connected

IP networks. Only IP gateway addresses with a zero third byte

are displayed. LAN extension IP host addresses are not

displayed on X.25 IP networks with a transparent gateway.

Ethernet/DTE Identifies the Ethernet or X.25 DTE address corresponding to
Address Ethernet addresses are configured on learned by

the IP address. Ethernet addresses are configured or learned by ARP. IP converts the DTE addresses from the IP address.

Owner Identifies the software component that created the IP routing

table entry. If IPSR is the owner, a configuration command

created the entry.

The directly connected networks/subnets information includes the following:

Network Identifies the IP network number currently in the IP routing

tables.

Type Identifies the type of network; for example, Ethernet, X.25, or

HDLC.

Status Reports the status of the network.

RARP Status Reports the status of the RARP for the network.

IP Brdcst Reports the status of the IP Broadcast for the network.

Subnet Mask Size Reports the number of bits in the subnet mask.

Trunk Name Reports the name of the CDCNET trunk of the directly

connected network/subnet.

The remote network displays the following information about remote networks and subnetworks:

Network Identifies the IP network number currently in the IP Routing

tables.

Gateway Address Identifies the IP address of a gateway (on a directly connected

network) through which the remote network can be accessed from this DI. Also identifies the Ethernet address for an ARP

learned gateway.

Hops Reports the number of hops required to reach the remote

network from this DI.

Owner Identifies the software component that created the IP Routing

table entry. If IPSR is the owner, a configuration command

created the entry.

# DISPLAY\_ISIS\_ROUTING\_STATUS (DISIRS) NETOU Command

### Purpose

Displays the operating status of the IS-IS Routing Entity (the CDCNET version of IS-IS, not the OSI version of IS-IS). This display includes key routing data stores, including the data store for routing both CLNS and CONS PDUs as well as the data store for received IS-IS PDUs.

#### **Format**

DISPLAY\_ISIS\_ROUTING\_STATUS DISPLAY\_OPTION=keyword value

## Parameters

DISPLAY\_OPTION (DO)

Specifies the level of status for the general status display. The allowed keyword values are:

SUMMARY (S) LCRDS (L) RDCNDS (R) ALIAS (A) NAPDS (N) EXPANDED (E)

Default is SUMMARY.

## Responses

The following header precedes the status display (see example):

IS-IS Routing Status

Within the status display, the following response appears if IS-IS is configured but the given data store is empty:

No entries present for this Data Store

#### Examples

display\_isis\_routing\_status

IS-IS Routing Status

number of LCRDS entries = 4
number of RDCNDS entries = 2
number of inactive networks = 1
number of congested networks = 1
number of ALIAS entries = 1
number of NAPDS prefixes = 3
maximum hop count to any system = 2

last LCRDS update occurred at 90/05/29-07.02.56 due to a change in system 0800253000C1 because of a congested network

display\_isis\_routing\_status display\_option=e

### IS-IS Routing Status

number of LCRDS entries = 4
number of RDCNDS entries = 2
number of inactive networks = 1
number of congested networks = 1
number of ALIAS entries = 1
number of NAPDS prefixes = 3
maximum hop count to any system = 2

last LCRDS update occurred at 90/05/29 07.02.56 due to a change in system 0800253000C1 because of a congested network

IS-IS Routing Least Cost Routing Data Store ( LCRDS )

Destination network 104(16) , number of active paths = 1

Next hop network/system PDU count Hops Total cost

104(16)/080025300420 0 1 0

Destination network 1056(16) , number of active paths = 1

Next hop network/system PDU count Hops Total cost

1056(16)/080025300420 0 1 0

Destination network 3191(16), number of active paths = 1

Next hop network/system PDU count Hops Total cost

3191(16)/080025300420 6821 1 10

Destination network 3603(16) , number of active paths = 1

Next hop network/system PDU count Hops Total cost

3191(16)/0800253000C1 1473 2 3060 CONGESTED

IS-IS Routing Received Directly Connected Network Data Store (RDCNDS)

System 0800253000C1 , Last Received RIDU Sequence Number 5988

 Network
 Cost
 Status

 3191(16)
 10
 ACTIVE

 3603(16)
 3050
 CONGESTED

System 080025300431 , Last Received RIDU Sequence Number 656117

Network Cost Status

3191(16) 10 INACTIVE 3603(16) 3050 CONGESTED

IS-IS Routing ALIAS Data Store ( ALIAS )

System Inactive Network Alias Network

080025300431 3191(16) 3603(16)

IS-IS Routing NSAP Address Prefix Data Store ( NAPDS )

System 0800253000C1 , Next hop network/system 3191(16)/0800253000C1

**NSAP Address Prefixes** 

470004FF1125260800EE65432101 470004FF1125260800EE12345601 470003CC

# IS-IS Routing Status Display Description

The SUMMARY display includes the following operating IS-IS status information:

- Number of Least Cost Routing Data Store (LCRDS) entries
- Number of Received Directly Connected Network Data Store (RDCNDS) entries
- Number of inactive networks in the catenet
- Number of congested networks in the catenet
- Number of ALIAS entries
- Number of NSAP Address Prefix Data Store (NAPDS) prefixes
- Maximum hop count to get to any system in the catenet from this system
- When the last LCRDS update took place (YY/MM/DD HH.MM.SS) and the reason for the update

The Least Cost Routing Data Store (LCRDS) display shows the following for each active network in the catenet:

- Destination network ID
- Number of active paths to the given network

- The following routing information for the given network:
  - Next hop network and system to reach the given network
  - Number of PDUs routed to the given network
  - Number of hops to get to the given network
  - Whether any links are congested in the path between this system and the given network

The Received Directly Connected Network Data Store (RDCNDS) display shows the following for each multi-homed system (other than this one) in the catenet:

- System ID of the system
- Sequence number of the last RIDU received from the system
- The following Directly Connected Network information for the system:
  - Network identifier
  - Network cost
  - Status of the network (INACTIVE, ACTIVE, CONGESTED)
  - If appropriate, an additional attribute (Pseudo Net, Relay Restricted)

The ALIAS display shows the following for each inactive network in the catenet that can be reached by another network:

- System associated with the inactive and alias networks
- Network identifier of the inactive network
- Network identifier of the alias network (the network used for routing PDUs that are destined for the inactive network)

The NSAP Address Prefix Data Store (NAPDS) display shows the following for each known boundary system with NSAP address prefixes in the catenet:

- The boundary system where the given NSAP address prefixes were statically configured
- Next hop network and system to reach the given boundary system
- The list of NSAP address prefixes for the given boundary system (configured by ADD\_NON\_CDC\_ROUTING\_ENTRY in that system with DISTRIBUTE=TRUE)

The expanded display is a concatenation of the SUMMARY, LCRDS, RDCNDS, ALIAS, and NAPDS displays.

# DISPLAY\_LINE\_OPTIONS (DISLO) NETOU Command

Purpose Displays the configuration of communications line(s) and unit record

interface line(s) supported by the terminal interface programs (TIPs).

Format DISPLAY\_LINE\_OPTIONS

LINE\_NAME = list 1..15 of names

DISPLAY\_OPTION = list of keyword value

Parameters LINE\_NAME (LN)

Displays the logical name of one or more lines. The line(s) were previously defined by the DEFINE\_LINE commands. If you do not specify a LINE\_NAME the display includes all lines defined for the system.

DISPLAY\_OPTION (DO)

Displays one or more of the line attributes. These attributes are defined by parameters on the DEFINE\_LINE command that configured the line. For more information on these parameters, see the DEFINE\_LINE command description in this manual. Allowed keyword values include the following.

LIM (L) PORT (P) TIP\_NAME (TN) LINE\_NAME (LN) LINE\_TYPE (LT) LINE\_SUB\_TYPE (LST) CARRIER\_TYPE (CT) LINE\_SPEED (LS) AUTO\_RECOGNITION (AR) TRANSMISSION\_BLOCK\_SIZE (TBS) CONNECTION \_CONNECT\_TIMEOUT (CCT) CONNECTION \_DISCONNECT\_TIMEOUT (CDT) TERMINAL\_DEFINITION\_PROCEDURE (TDP) TERMINAL\_USER\_PROCEDURE (TUP) USER\_CONNECTION\_LIMIT (UCL) EIA\_FLOW\_CONTROL (EFC) CLOCKING (C) DATA\_PARITY (DP) VALIDATE\_USERS (VU) ALL (A)

Default is ALL.

Responses The following header precedes the options display (see example).

Line options

Within the options display, one of the appropriate following responses appears if the LINE\_NAME is not defined or if no lines are defined for the system, respectively.

Line\_name < name > is not defined.

No lines are defined for this system.

# Examples display\_line\_options line\_name = engin\_terminal\_31

Line options 1 im = 1 port = 2tip\_name = ASYNCTIP line\_name = ENGIN\_TERMINAL\_31 line\_type = dedicated line\_sub\_type = LOCAL carrier\_type = constant  $line\_speed = 9600$ auto\_recogniton = none transmission\_block\_size = 4095 connect\_timeout = 100 connection\_disconnect\_timeout = 50 terminal\_definition\_procedure = TDF\_ENGIN terminal\_user\_procedure = TDU\_ENGIN\_31 user\_connection\_limit = 4 eia\_flow\_control = off clocking = internal data\_parity = even validate\_users = yes

# DISPLAY\_LINE \_STATUS (DISLS) NETOU Command

#### Purpose

Displays operational status of communication lines and URI lines connected to a DI. You may choose status of all lines (by specifying no parameters), lines controlled by specific terminal interface programs (TIPs) (by specifying the TIP's name), or individual lines (by specifying the names of the lines). This command also returns the status of the terminal/batch devices attached to the lines and the status of the connections for the devices in expanded or detailed displays.

If multiple parameters are specified, status is displayed for lines matching the combination of parameter values specified. For example, if you request status by both TIP name and line name, then the status for all enabled lines controlled by the TIP and status for all the lines of the names you specify is displayed. A named line that is also controlled by a named TIP appears twice in the status display.

### NOTE

For the X.25 TIP, use DISPLAY\_X25\_INTERFACE\_STATUS to obtain the correct line status.

Line status displays are described following the command examples.

### **Format**

# DISPLAY\_LINE\_STATUS

LINE\_NAME = list 1..32 of name
TIP\_NAME = list 1..7 of name
LINE\_STATE = list 1..5 of keyword value
DISPLAY\_OPTION = list 1..3 of keyword value

#### **Parameters**

## LINE \_NAME (LN)

Logical name of one or more communication lines for which you are requesting status.

#### TIP\_NAME (TN)

Logical name of the TIP controlling the lines for which you are requesting status.

### LINE \_STATE (LS)

Selects the lines to display by line state or line states if neither the TIP\_NAME nor LINE\_NAME parameter is specified, or if only TIP\_NAME is specified. The following values are allowed for the LINE\_STATE parameter.

Keyword Value	Description
ACTIVE (A)	Selects display of active lines only.
AUTOREC_ACTIVE (AA)	Selects display of lines for which auto recognition of line speed, parity, and/or character set is taking place.
DISABLED (D)	Selects display of disabled lines.

Keyword Value	Description
ENABLED (E)	Selects display of active and enabled lines.
LOADING_TIP (LT)	Selects display of lines for which the controlling TIP is being loaded.
ALL (A)	Selects display of all lines in all line states.

Default is ALL.

If you do not specify TIP\_NAME or LINE\_NAME, all lines that are in the specified line state are displayed. If you specify TIP\_NAME, all lines supported by the specified TIP that are in the selected line state are displayed. Selecting display by the LINE\_NAME parameter overrides selecting display by LINE\_STATE. The status of a specific line name is given regardless of the line state specified.

### DISPLAY\_OPTION (DO)

Selects a level of status response. The following display options are allowed.

Keyword Value	Description
SUMMARY (S)	Selects general line status.
EXPANDED (E)	Selects status of terminal devices connected by the lines.
DETAIL (D)	Selects status of the active connections for the terminal devices connected by the lines.

## Default is SUMMARY.

#### Responses

The following header precedes the line status display (see examples).

Line Status

Within the status display, one of the following responses is inserted if a line name or TIP name is not defined in the DI's logical configuration, or if no lines match the requested line state.

Line\_name < name > not defined.

No < line\_state > lines found for the < tip\_name > tip.

No < line\_state > lines found.

No lines defined for the <tip\_name> TIP.

No lines defined. No line status to report.

No devices defined.

No connections active.

Examples This command returns the status of all communication lines connected to a DI named North\_TDI\_2. The display option is SUMMARY.

display\_line\_status

Line Status					
line name	line	line	tip	line	physical
	state	type	name	speed	device name
ENGIN_BLD_1	disabled	swt.	async	1200	\$LIMO_PORTO
COMPSCI_02	active	ded.	async	9600	\$LIM1_PORTO
COMPSCI_03	enabled	ded.	async	9600	\$LIM1_PORT1
COMPSCI_04	active	ded.	async	9600	\$LIM1_PORT2
COMPSCI_05	loading_tip	ded.	async	9600	\$LIM1_PORT3
COMPSCI_06	autorec_act	ded.	async	AUTO	\$LIM2_PORT3

This command returns the status of a specific line, using the LINE\_NAME (LN) parameter.

display\_line\_status ln=compsci\_02

Line Status

line name line line tip line physical state type name speed device name COMPSCI\_02 enabled ded. async 9600 \$LIM1\_PORTO

This example requests an expanded status display for two lines.

display\_line\_status ln=(line01,line10),do=e

Line Status

LINEO1 tip name: ASYNC

device name: \$CONSOLE\_100081\_00010001 address: 00/01 state: active

LINE 10 tip name: ASYNC

device name: \$CONSOLE\_100081\_00010000 address: 00/00 state: active

This example requests a detail status display for one line.

display\_line\_status ln=line01,do=d

Line Status

\$CONSOLE\_100081\_00010001 line name: line01

service name: ARH907 INTERACTIVE

input state: off output state: hold output queued: 4/2875

> service name: ARH817 INTERACTIVE

input state: send output state: send output queued: 1/572

\$CONSOLE\_100081\_00010002 line name: line01

> service name: \$CDCNET\_COMMAND INTERACTIVE input state: send output state: send output queued: 0/0

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## Line Status Display Description

The summary line status display information includes:

The logical name of the communication line. line name

Operational state of the line, which may be: line state

> Communications are being carried over the act ive

> > line; appropriate communications protocols are

being exchanged.

The line is in the process of being logically deleting

deleted.

enabled The line is configured for use by the

DEFINE\_LINE command, but the line may

not be active.

The line is in the process of being disabled. disabling

disabled The line is configured but not enabled for

> communications by the TIP controlling the line. The line is not started or communications

have failed on the line.

switching The line is in the process of being switched.

The line is in the process of being disabled. downing

> For example, if a STOP\_LINE were being sent to a line, the status for the line would be DOWNING. Once the command executed, the

status changes to DISABLED.

In process of being enabled. Periodic retry of reenabling

communications on a disabled line have

succeeded.

Auto recognition of speed, parity, and/or autorec\_active

character code set is taking place.

The controlling TIP for the line is being loading\_tip

loaded.

Type of line, which may be either switched (swt.) or dedicated line type

(ded.).

The name of the TIP that is controlling the communication line. tip name

Communication line speed in bits per second. line speed

The physical name of the LIM/Port used for the communication physical device

name

line.

The expanded line status display describes the devices for each line as follows.

line name The logical name of the communication line.

tip name The name of the controlling TIP.

device name The logical name of the device.

address (cluster address/device address) of the

device.

state The state of the device, as follows:

active Communications with the device are active.

inactive Communications with the device are inactive.

down The device is down.

stopped Data transfer for the device has been stopped

by the terminal user.

not ready The device is not ready.

The detail line status display describes the active connections for the interactive and batch devices for each line as follows.

device name The logical name of the device.

working connection Indicated by a > character preceding its status.

service name The logical name of the service to which the device is currently

connected. \$CDCNET\_COMMAND is displayed if no connections

are present.

connection type Type of terminal connection for the line, which may be

INTERACTIVE or BATCH.

input state The input state for the connection, which may be:

active Input is active.

off Input is off; the connection is not the working

connection.

flow cntl Transmission of further input stopped due to

network flow control.

sync Input interrupted (for example, a user has

entered an interrupt sequence).

output state

The output state for the connection, which may be:

send Output sent to the device as received.

hold Output held by the network until reenabled by

the user.

discard Output discarded until reenabled by the user.

interrupt Output aborted (interrupted) by the user.

flow cntl Transmission of further output stopped due to

network flow control.

sync Output interrupted.

output queued The number of messages / number of bytes

queued for output.

# DISPLAY\_LLC \_2 \_STATUS (DISL2S) NETOU Command

Purpose Displays the operating status of the Logical Link Control 2 (LLC 2) entity

by displaying the status of specific connections serviced by LLC 2.

Format DISPLAY\_LLC\_2\_STATUS

Parameters None.

Responses The following header precedes the status display (see example).

LLC 2 Status

Within the status display, the following response is inserted if the SAP is open and has no connections established.

No connections established for this SAP

Examples display\_llc\_2\_status

LLC 2 Status

SAP name = CONS

Connection State	CEPID	User CEPID	Peer MAC Address	V(R)	V(S)	Queue ACK /	size Transmit
NORMAL	001798A0	001786A0	080025300674	001	115	016	0001
AWAIT_REJECT	001539F0	00122890	080025100080	068	033	002	0005
D_CONN	00166BE0	00141056	080025300335	000	000	000	0000

## LLC 2 Status Display Description

The DISL2S command displays the following operating status.

connection state Operational state of the LLC 2 connection which may be:

SETUP A connection request has been sent for the

connection.

NORMAL A data transfer state (as are the next five

states).

BUSY The local system is buffer congested.

REJECT Out-of-sequence data has been received from

the peer.

AWAIT One or more timers have expired on this

connection.

AWAIT\_REJECT Combination of states AWAIT and REJECT.

D\_CONN The connection is being disconnected.

RESET The connection is being resynchronized.

ERROR The connection is recovering from a locally

detected protocol error.

CEPID Address of the Connection End Point Identifier table.

User CEPID Address of the user Connection End Point Identifier table.

Peer MAC address The Medium Access Control (MAC) address associated with the

peer.

V(R) The LLC 2 receive state variable (next sequence number

expected).

V(S) The LLC 2 send state variable (next sequence number assigned).

Queue size ACK The number of messages in the acknowledge queue.

Queue size transmi- The number of messages in the transmit queue.

t

# DISPLAY\_LLC \_2 \_TRUNK \_OPTIONS (DISL2TO) NETOU Command

Purpose

Displays the configuration of LLC 2 trunks. An LLC 2 trunk is identified by its trunk name. If a trunk name is not entered, the configuration of all LLC 2 trunks defined for the system is displayed.

Format

DISPLAY\_LLC \_2 \_TRUNK \_OPTIONS TRUNK \_NAME = list 1..15 of name DISPLAY \_OPTION = list 1..10 of key

**Parameters** 

TRUNK\_NAME (TN)

Specifies the logical name of an LLC 2 trunk assigned by a DEFINE\_LLC\_2\_TRUNK command.

DISPLAY\_OPTION (DO)

Specifies one or more of the trunk attributes for display. The default is ALL. The allowed keyword values are:

ETHER\_TRUNK\_NAME (ETN)
PEER\_MAC\_ADDRESS (PMA)
PEER\_LSAP\_ADDRESS (PLA)
TRUNK\_NAME (TN)
MODE (M)
RECEIVE\_WINDOW\_SIZE (RWS)
TRANSMIT\_WINDOW\_SIZE (TWS)
ACKNOWLEDGEMENT\_TIMER (AT)
POLL\_BIT\_TIMER (PBT)
REJECT\_TIMER (RT)
BUSY\_STATE\_TIMER (BST)
ALL

Responses

The following header precedes the status display (see example):

LLC 2 Trunk options

Within the options display, the following responses are inserted if a TRUNK\_NAME is not defined or is not an LLC 2 trunk, or if no LLC 2 trunks are defined.

Trunk < name > is not defined.

Trunk < name > is not an X.25 trunk.

No X.25 trunks are defined for this system.

### **Examples**

display\_llc\_2\_trunk\_options trunk\_name=pdn\_relay\_device

LLC 2 Trunk options

ether\_trunk\_name = BACKBONE
peer\_mac\_address = 0800253006B8
peer\_lsap\_address = FE(16)
trunk\_name = PDN\_RELAY\_DEVICE
mode = RESTART
receive\_window\_size = 16
transmit\_window\_size = 16
acknowledgement\_timer = 3000
poll\_bit\_timer = 3000
reject\_timer = 5000
busy\_state\_timer = 10000

# DISPLAY\_LOGICAL\_NAMES (DISLN) NETOU Command

**Purpose** 

Displays the logical names for trunks, network solutions, communication lines, gateways, NP interface definitions, X.25 interface definitions, Unit Record Interface lines, batch I/O stations, Network Transfer Facility (NTF) remote systems, NTF batch streams, devices, and TIPs for a specified DI.

**Format** 

DISPLAY\_LOGICAL\_NAMES
DISPLAY\_OPTION = list of keyword value

**Parameters** 

DISPLAY\_OPTION (DO)

Displays one or more types of logical names for display. The following keyword values are allowed.

TRUNK\_NAME (TN)
NETWORK\_NAME (NN)
LINE\_NAME (LN)
TIP\_NAME (TIP)
ALL (A)

Default is ALL.

Responses

The following header precedes the system logical names display (see example).

System logical names

**Examples** 

display\_logical\_names

System logical names

Trunk\_names ETHER\_ESCI1

Network\_names TDI\_TRUNK

Line\_names

ENGINEERING\_PORT\_1 ENGINEERING\_PORT\_2 ENGINEERING\_PORT\_3 ENGINEERING\_PORT\_4 ENGINEERING\_PORT\_5 ENGINEERING\_PORT\_6 ENGINEERING\_PORT\_8 ENGINEERING\_PORT\_7 ENGINEERING\_PORT\_9 ENGINEERING\_PORT\_10 ENGINEERING\_PORT\_11 ENGINEERING\_PORT\_12 ENGINEERING\_PORT\_13 ENGINEERING\_PORT\_14 ENGINEERING\_PORT\_15 ENGINEERING\_PORT\_16

Tip\_names
ASYNCTIP

# DISPLAY\_MEMORY (DISM) NETOU Command

### Purpose

Displays the contents of memory, beginning at the machine address you specify. The amount of memory displayed is the product of two parameters, BYTE\_COUNT and REPEAT\_COUNT that you specify. The command also returns the module name and offset in the module of the displayed address, if the starting address is within a section of a module. The memory display is in hexadecimal and ASCII representation.

#### **Format**

### DISPLAY MEMORY

ADDRESS = 0.0FFFFFF(16) or name  $BYTE\_OFFSET = 0..65535$   $BYTE\_COUNT = 1..4096$  $REPEAT\_COUNT = 1..4096$ 

#### **Parameters**

## ADDRESS (A)

Location of the first memory byte you want to display. Enter the name of the module, or the entry point if you want to display memory within a module; otherwise, enter the numeric address of the starting memory location you want to display. This value is considered the base address.

### BYTE \_OFFSET (BO)

Provides the offset to the base address given by the address parameter. Add the value of the BYTE\_OFFSET parameter to the address parameter value, forming the new address. Default value is 0 (zero).

## BYTE \_COUNT (BC)

Displays the number of bytes in each line. Use with the REPEAT\_COUNT parameter (described next) to specify the number of bytes to display. Default number of bytes to display is 1 (one). Default number of bytes per line is 16.

### REPEAT\_COUNT (RC)

Displays the number of lines selected. Use with BYTE\_COUNT to specify the number of bytes to display. The default value when calculating the number of bytes to display is 1.

The number of lines you display match the specified REPEAT\_COUNT, only if BYTE\_COUNT is greater than 1 or less than or equal to 16. If BYTE\_COUNT is 1 or greater than 16, the number of lines displayed is the number required to display BYTE\_COUNT times the REPEAT\_COUNT number of bytes at 16 bytes per line.

Responses The following header precedes the display of memory (see example).

Memory displayed

The following responses may appear when a failure occurs.

--WARNING-- Some memory to be displayed is not in a valid address range.

Displayed memory length truncated.

- --WARNING-- Bus error encountered, display terminated.
- --WARNING-- Too much memory was requested for display.
- --ERROR-- First address to be displayed is not in a valid address range.
- --ERROR-- Address xxx not found.

# Examples display\_memory address=system\_data repeat\_count=128

```
11808C SYSTEM_AUDITS+2AA
11808C 0006 4D54 495F 3833 2020 2020 2020 2020
                                               MTI_83
1180AC 2000 0000 0015 0041 0036 000E 0007 000C
                                                   A 6
1180BC 0007 0024 0009 0006 0006 03C4 3E7C 8611
1180CC 2018 1348 9600 0000 0001 0800 2510 0083
                                                Н
                                                        %
1180DC 0000 0000 0100 0023 200A 2343 4443 4E45
                                                      #CDCNE
1180EC 5423 004E 904F EF00 1E4E 5E4E 754E 804C
                                              T# N O
                                                     N^NuN L
1180FC 0000 0000 0046 6570 7462 4245 4749 4E5F
                                                  FeptbBEGIN_
```

# DISPLAY\_NAME\_RESOLVER\_STATUS (DISNRS) **NETOU Command**

Purpose Displays the current Domain Name Resolver (DNR) status.

**Format** DISPLAY\_NAME\_RESOLVER\_STATUS

**Parameters** None.

display\_name\_resolver\_status complete Responses

--ERROR-- Domain Name Resolver is not defined.

Examples display\_name\_resolver\_status

TCP/IP Domain Name Resolver Status

Number of requests timed out = 10 Total number of requests issued = 100 Maximum query retry count Timeout value = 10

Current Default, Domain = SVL.CDC.COM Name Server Addresses = 192.12.251.68 192.12.251.35

192.12.251.33

display\_name\_resolver\_status complete.

# DISPLAY\_NET\_DELAY\_MEASUREMENT (DISNDM) NETOU Command

Purpose Displays the current measurement parameters and the last calculated

average delay time for a running measurement.

Format DISPLAY\_NET\_DELAY\_MEASUREMENT

DESTINATION\_SYSTEM = list of name or ALL

Parameters DESTINATION\_SYSTEM (DS)

Specifies the system name, which the network delay measurement is to be made, from the source (originating) system. This is the name as designated by the DESTINATION\_SYSTEM parameter on the START\_NET\_DELAY\_MEASUREMENT command.

Default is ALL.

Responses The following header precedes the display response (see example).

Network Delay Measures:

The following messages indicate a failure.

--ERROR-- Network Delay Measurement to <destination\_system> is not active.

--ERROR-- System <destination\_system> is unknown.

--ERROR-- Destination system <destination\_system> is not a CDCNET OSI system.

--ERROR-- No Active Measurements Found.

Examples senc 'display\_net\_delay\_measurement destination\_system=ndi\_d2..
dtt=450 imi=15' s=mdi\_a1

FROM MDI\_A1

Network Delay Measures:

To NDI\_1

Delay\_time\_threshold (msec.) = 450

Average\_only = NO

Measurements = CONTINUOUS

Messages\_per\_measurement = 25

Measurement\_priority = INTERACTIVE

Inter\_measurement\_interval (minutes) = 15

Error\_threshold = 1

 $Message\_timeout (seconds) = 120$ 

Measurements completed = 12

Last delay time average (msec.) = 47

at 13:43:22 on 01/16/90

# DISPLAY\_NETWORK\_STATUS (DISNS) NETOU Command

Purpose Displays the status of network solutions connected to a DI. The command

returns status for specific network solutions, or, if you do not specify a network name status of all network solutions connected to the DI. Network

status displays are described following the command examples.

Format DISPLAY\_NETWORK\_STATUS

NETWORK\_NAME = list 1..15 of name

Parameters NETWORK\_NAME (NN)

Logical name of a network solution. You may specify one name or a list of names. Default is a status display of all network solutions connected to the

DI.

Responses The following header precedes the network status display (see examples).

**Network Status** 

Within the status display, the following response is inserted if a network solution name is not defined in the DI's logical configuration.

Network name < name > not defined.

No network solutions defined. No network status to report.

**Examples** The following example displays the network status for ESCI.

display\_network\_status

**Network Status** 

network\_name = ESCI\_NET

network\_type = ESCI

 $network_id = 00000001(16)$ 

network\_status = active

 $network\_cost = 000A(16)$ 

trunk\_name = ESCI\_TRUNK

 $trunk_status = up$ 

number of trunk transitions in the last 30 minutes = 0

device\_name = \$ESCI6

average time network is congested = 0 %

date and time network last became active = 88/03/13 08.04.01

The following example displays the network status with an ICA.

```
Network Status
network_name = ICA_IEI_NET
network_type = Ethernet
network_id = 00000001(16)
network_status = active
network_cost = 0064(16)
trunk_name = IEI_TRUNK
trunk_status = up
number of trunk transitions in the last 30 minutes = 0
device_name = $ICA_IEI
average time network is congested = 0 %
```

The following example displays the network status for HDLC.

date and time network last became active = 88/03/13

```
display_network_status
```

display\_network\_status

```
Network Status
network_name = HDLC_NET
network_type = HDLC
network_id = 0000BABA(16)
network_status = active
network\_cost = 037D(16)
trunk_name = HDLC_TRUNK_A
trunk_status = up
number of trunk transitions in the last 30 minutes = 0
device_name = $LIMO_PORTO
trunk_name = HDLC_TRUNK_B
trunk_status = up
number of trunk transitions in the last 30 minutes = 1
device_name = $LIMO_PORT1
average time network is congested = 0 %
date and time network last became active = 88/03/13 08.04.01
```

08.04.01

## **Network Status Display Description**

The network status display includes the following information.

The logical name of network solution. network\_name

Type of network solution, such as ESCI (Ethernet). network\_type

Network ID for the network solution. network\_id

Operational status of the network. Possible values for status network\_status

include the following:

configured Network solution is defined, but not in use by

the communications system.

Network solution is in use by the CDCNET enabled

> communications system but communications are not being carried on. This occurs when the network solution was in use, but is no longer. The operator may have stopped the network, or the other side of an HDLC or X.25 connection

stopped communicating.

Network solution is active, and communications act ive

are being carried over the network. Link and

network protocols are being exchanged.

congested Network solution is active, but the depth of the

> transmit queue (the number of messages being sent from the DI) is greater than the congestion threshold established on the configuration command that configured the network solution. (See the CONGESTED\_THRESHOLD parameter on the DEFINE\_xxxx\_NET command in this manual for more information on the congestion

threshold concept).

loading remote Network solution is being used exclusively to

load a DI system connected through the network.

Only HDLC networks return this state.

The routing cost assigned to the network solution. This is a cost

> relative measure that is determined from a routing algorithm created and maintained by the Routing Management Entity in the DI. Cost may change depending upon the amount of traffic on the network solution, the state of the network solution, and other

factors.

The name assigned to the trunk(s) to which the network solution trunk\_name

is connected.

trunk\_status

Operational status of the trunk. Possible values include the following:

up

Active communications are being carried over

the trunk.

down

Something is physically wrong with the trunk. Usually this indicates a hardware fault in the trunk's interface. This also may indicate an ESCI trunk defined on an ESCI card with the

Ethernet cable disconnected.

trunk\_status (HDLC only)

Operational trunk status for HDLC only. Possible values are:

up for remote load

The trunk is currently being used to remotely

load a DI over the trunk.

down -- trunk inoperative

Too many transmission errors are occurring on the physical line associated with the trunk.

down -- remote disconnect

The trunk interface has received a disconnect request from the peer at the other end of the

trunk.

down -- protocol timeout

The HDLC trunk interface at this end of the trunk has not received anything from the peer at the other side of the trunk within the

protocol timeout period.

down -- trunk unstable

The HDLC trunk has gone into an inoperable state more than 3 times in the past 5 minutes, or 6 times in the last 30 minutes. The trunk has been taken down for the time interval specified on the DEFHT commands UTDT

parameter.

enabled

The trunk has been idled by DI software. This may occur when a rotary network is used to remote load a DI. Only one trunk from the rotary network is used to do the loading;, the remaining trunks are put into enabled state until the remote loading has completed.

number of trunk transitions in last N minutes The number of times trunk status has changed from active to inactive or inactive to active in the past N minutes.

device\_name

The physical name of the interface board in the DI to which the network solution is connected. For Ethernet networks, the board type is ESCI. For channel networks, the board type is MCI or ICA. For X.25 networks, the board type is CIM.

average time network is congested The percent of time the network is congested.

last operational transition

The date and time operational state of network last changed. Displays either the date and time the network last became active, or the date and time the network was last active. Date and time in YY/MM/DD HH.MM.SS format.

# DISPLAY\_NON\_CDC\_ADDRESS\_PREFIX (DISNCAP) NETOU Command

Purpose

Displays one or more previously configured address prefixes of non-CDCNET NSAP addresses and related next hop information.

The command does not display the next hop information obtained from the ES-IS routing protocol.

**Format** 

DISPLAY\_NON\_CDC\_ADDRESS\_PREFIX

ADDRESS\_PREFIX = list 1..10 of string 2..40 or ALL

**Parameters** 

ADDRESS \_PREFIX (AP)

Displays the address prefix of non-Control Data NSAP addresses. Enter the address prefix in hexadecimal digits, unless you specify the keyword ALL. ALL displays all previously configured address prefixes. The parameter default is ALL.

Responses

The following response is displayed if no address prefix has been previously configured or ES-IS routing is not defined for the system.

No non-CDCNET NSAP address prefix is defined.

ES-IS routing is not defined.

The following response is displayed if ES-IS routing is not defined for the system.

ES-IS routing is not defined.

The following response is displayed if a requested address prefix was not previously configured.

The NonCDCNET NSAP address prefix <address\_prefix> is not defined.

The following response is displayed for each value of the address\_prefix parameter that contains a nonhexadecimal character.

The NonCDCNET NSAP address prefix (address\_prefix) contains nonhexadecimal characters.

The following response is displayed for each value of the address-prefix parameter containing an odd number of digits.

The NonCDCNET NSAP address prefix <address-prefix> contains an odd number of digits.

The address prefix and the next hop (if defined) is displayed for each requested address prefix which does not contain nonhexadecimal characters, contains an even number of digits, and has been configured. See the example for the format of this display.

## Examples

display\_non\_cdc\_address\_prefix

### NONCOCNET NSAP ADDRESS PREFIXES

NonCDCNET NSAP address prefix	Subnet ID	Next Hop SNPA
044723	0001	0800271000EE
	0001	080027100123
047724	0002	0800281000CC
04470053	0001	0800271000AA
ΠΔΔΕΓΔΔΔ	Not Specif	fied

display\_non\_cdc\_address\_prefix address\_prefix='00agef'

The NonCDCNET NSAP address prefix 00agef contains non-hexadecimal characters.

display\_non\_cdc\_address\_prefix ap='00ac0f'

The NonCDCNET NSAP address prefix 00ac0f is not defined.

# DISPLAY\_NON\_CDC\_ROUTING\_ENTRY (DISNCRE) NETOU Command

Purpose

Display previously configured routing entries for one or more non-CDCNET NSAP address prefixes. This command does not display the routing information obtained via the ES-IS routing protocol.

For this release, this command displays only the routing entries explicitly configured via the ADDNCRE command in the system where the display command is being executed.

**Format** 

DISPLAY\_NON\_CDC\_ROUTING\_ENTRY

ADDRESS\_PREFIX = list 1..10 of string 2..40 or ALL

Parameters

ADDRESS \_PREFIX (AP)

Specifies the address prefix of non-CDCNET NSAP addresses for the routing entry to be displayed. The elements of each string defining an address prefix must be hexadecimal digits, unless ALL is specified. Default is ALL, which displays all previously configured routing entries.

Responses

The following response is generated if no routing entry has been configured.

No routing entry for any NonCDCNET NSAP address is defined.

The following response is generated if a routing entry has not been configured for the requested address prefix.

A routing entry for the NonCDCNET NSAP address prefix < address \_ prefix > is not defined.

The following response is generated for each value of the address\_prefix parameter which contains a non-hexadecimal character.

The NonCDCNET NSAP address prefix <address\_prefix > contains non-hexadecimal characters.

The following response is generated for each value of the address\_prefix parameter which contains an odd number of digits.

The NonCDCNET NSAP address prefix <address\_prefix > contains an odd number of digits.

For each requested address prefix which contains an even number of hexadecimal digits and for which a routing entry has been configured, the next hop trunk and SNPA address are displayed (see the example for the format).

\$

### Examples

display\_non\_cdc\_routing\_entry

CDCNET BOUNDARY SYSTEM NON-CDC ROUTING ENTRIES

NSAP address prefix 0800271000EE334567

004700084001BC56 082345F10A

Next hop trunk Ether\_trunk\_one
Next hop SNPA address 082005470001

Distribute TRUE

NSAP address prefix 0344271000EE33

 0324AA00CD

 Next hop trunk
 Ether\_trunk\_two

 Next hop SNPA address
 0320054700AC

Distribute FALSE

 NSAP address prefix
 00390001

 Next hop trunk
 X25telenet\_one

 Next hop SNPA address
 032005470099345

Distribute TRUE

display\_non\_cdc\_routing\_entry ap='00AGEF'

The NonCDCNET NSAP address prefix ODAGEF contains non-hexadecimal characters.

display\_non\_cdc\_address\_prefix ap='00ACOF'

Routing entry for the NonCDCNET NSAP address prefix 00 ACOF is not defined.

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# DISPLAY\_NP\_GW\_OPTIONS (DISNGO) NETOU Command

### Purpose

Displays the configuration of an application-to-application (A-to-A) NP transparent gateway to a NOS host. The display returns the title or titles registered by the gateway in the catenet and the definition required for A-to-A connections to a NOS host.

#### **Format**

## DISPLAY\_NP\_GW\_OPTIONS

GATEWAY\_NAME = list 1..15 of name DISPLAY\_OPTION = list of keyword value

#### **Parameters**

GATEWAY\_NAME (GN)

Displays the logical name of one or more NP transparent gateway definitions. If GATEWAY\_NAME is not specified, the configuration of all NP transparent gateways defined for the system is displayed.

### DISPLAY\_OPTION (DO)

Displays one or more of the gateway attributes. These attributes are defined by parameters on the DEFINE\_NP\_GW command that configured the line. For more information on these parameters, see the DEFINE\_NP\_GW command description in this manual. The allowed keyword values are:

GATEWAY\_NAME (GN)
TRUNK\_NAME (TN)
NOS\_PROTOCOL\_ID (NPI)
CDCNET\_PROTOCOL\_ID (CPI)
NOS\_DHOST\_NUMBER (NDN)
TITLE (T)
ALL (A)

Default is ALL.

### Responses

The following header is followed by the display of options (see example).

Network Products Gateway options

Within the options display, the following response appears if the GATEWAY\_NAME was not previously defined.

NP gateway <name> is not defined.

Within the options display, the following response appears if no NP applications are defined in the system.

No NP gateways are defined for this system.

### Examples

display\_np\_gw\_options

Network Products Gateway options gateway\_name = A\_TO\_A trunk\_name = 907\_CHANNEL\_170 nos\_protocol\_id = (C0(16),C1(16)) cdcnet\_protocol\_id = (C4(16)) nos\_dhost\_number = (1A(16)) title = (109\_A\_TO\_A,109\_APPLICATION)

# DISPLAY\_NP\_INTERFACE\_OPTIONS (DISNIO) NETOU Command

Purpose Displays the network products configuration parameters for the block

protocol (BIP and SVM) interface to a NOS system.

Format DISPLAY\_NP\_INTERFACE\_OPTIONS

INTERFACE \_NAME = name

DISPLAY\_OPTION = list of keyword value

Parameters INTERFACE\_NAME (IN)

Displays the logical name of the NP interface. If you do not specify an INTERFACE\_NAME, the command displays all defined NP interfaces.

DISPLAY\_OPTION (DO)

Displays one or more of the interface attributes. These attributes are defined by parameters on the DEFINE\_NP\_INTERFACE command that configured the line. For more information on these parameters, see the DEFINE\_NP\_INTERFACE command description in this manual.

TRUNK\_NAME (TN)
MDI\_NODE (MN)
COUPLER\_NODE (CN)
INTERFACE\_NAME (IN)
CONGESTED\_THRESHOLD (CT)
ALL (A)

Default is ALL.

Responses The following header precedes the display of options (see example).

Network Products Interface options

Within the options display, the following response appears if the INTERFACE\_NAME was not previously defined.

NP interface <interface\_name > is not defined.

Within the options display, the following response appears if no NP interfaces are defined in the system.

No NP interfaces are defined for this system.

Examples display\_np\_interface\_options

Network Products Interface options
trunk\_name = 907\_CHANNEL\_170
mdi\_node = 03(16)
coupler\_node = 19(16)
interface\_name = C170\_COUPLER\_1
congested\_threshold = 40

# DISPLAY\_OPERATOR\_SUPPORT (DISOS) (NOS MDI Only) NETOU Command

### Purpose

Displays the user names of the operators currently logged into the NOS host and into NETOU. The display also indicates the status of the connection to the host through a specified trunk. If the status is DOWN, the connection is down. If the status is ACTIVE, the connection is up and in use.

#### **Format**

DISPLAY\_OPERATOR\_SUPPORT TRUNK\_NAME = name

### **Parameters**

TRUNK\_NAME (TN)

The trunk name of the logical link for which operator support is to be displayed. If this parameter is not specified, the default trunk is used. The default trunk name is specified by a DEFINE\_SYSTEM command. If a default channel trunk is not specified on the DEFINE\_SYSTEM command, the channel over which the MDI/MTI was loaded is the default channel trunk. If the MDI/MTI was not loaded over a channel and no default channel trunk is specified on a DEFINE\_SYSTEM command, then no default channel trunk exists.

### Responses

The following header precedes the DISOS display (see example).

Operators supported for trunk <name>. Connection is <state>.

Within the status display, the following response appears if the operator support was not defined for a specified trunk.

Operator Support is not defined for trunk <name>.

Within the status display, the following response appears if no operator support was defined for the system.

Operator Support is not defined for the system.

Within the status display, the following response appears if no operators are logged in for the specified system.

-None- replaces the list of operator identifiers if no operators are logged in.

## Examples

display\_operator\_support

Operators supported for c170\_trunk\_03. Connection is active.

oper 1

oper2

oper3

opern

# DISPLAY\_OSI\_TRANSPORT\_OPTIONS (DISOTO) NETOU Command

Purpose Displays the current value of the OSI Transport options. These values are

either the CDCNET defaults or the values specified by the CHANGE\_

OSI\_TRANSPORT command.

Format DISPLAY\_OSI\_TRANSPORT\_OPTIONS

DISPLAY\_OPTION = list of keyword value

Parameters DISPLAY\_OPTION (DO)

Displays one or more of the OSI transport attributes. These attributes are defined by parameters on the CHAOT command. For more information on these parameters, see the CHAOT command description in this manual.

The allowed keyword values are:

CHECKSUMMING (C)

ACKNOWLEDGE\_TIMER (AT)

MAXIMUM\_WINDOW\_SIZE (MWS)

MAXIMUM\_CONNECTIONS (MC)

ENABLE\_OVER\_CONS (EOC)

CONS\_USER\_DATA (CUD)

ALL (A)

Default is ALL.

Responses The following header precedes the options display (see example).

OSI Transport options

Examples display\_osi\_transport\_options

OSI Transport options

Checksumming = FALSE

Acknowledge timer = 5

Maximum window size = 16

Maximum connections = INFINITE

Enable\_over\_cons = TRUE

Cons\_user\_data = NONE

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# DISPLAY\_OSI\_TRANSPORT\_STATUS (DISOTS) NETOU Command

### Purpose

Displays the operating status of various elements of the OSI Transport, including the status of the specific service access points (SAPs) and of the specific connections serviced by the OSI Transport.

SAPs and connections are specified by their Transport Selectors and references (these values are displayed in summary and expanded status displays). If you specify both transport selectors and references, the command returns status for all specified transport selectors and all specified references.

#### **Format**

## DISPLAY\_OSI\_TRANSPORT\_STATUS

SAP = list 1..15 of 0..0FFFF(16) REFERENCE = list 1..15 of 1..0FFFF(16) DISPLAY\_OPTION = keyword value

### Parameters SAP (S)

Displays the transport service access point (TSAP) selector of the SAP whose status is to be displayed.

### REFERENCE (R)

Displays the identifier of the connection whose status is to be displayed.

## DISPLAY\_OPTION (DO)

Displays the level of status for the general status. The parameter is ignored if you specify either a SAP identifier or reference. The following values are allowed for the DISPLAY\_OPTION.

Keyword Value	Description
SUMMARY (S)	Selects the summary status display.
EXPANDED (E)	Selects more detailed transport status. Provides additional information about specific SAPs.

Default is SUMMARY.

### Responses

The following header precedes the status display (see example).

OSI Transport Status

Within the status display, you receive the following responses if a SAP identifier or reference is unknown, or if a SAP has no connections established.

SAP <0..0ffff(16)> unknown

Reference <0..0ffff(16)> unknown

No connections established for this SAP

Examples This command returns a summary display of the OSI transport.

```
display_osi_transport_status
   OSI Transport Status
   number of SAPs = 2
    number of class 0 connections = 2
    number of class 2 connections = 0
    number of class 4 connections = 8
    number transport congested = 0
    number user congested = 0
    number incoming connections = 4
    number outgoing connections = 4
This command returns an expanded status display of the OSI transport.
    display_osi_transport_status display_option=e
    OSI Transport Status
    number of SAPs = 2
    number of class 0 connections = 2
    number of class 2 connections = 0
    number of class 4 connections = 8
    number transport congested = 0
    number user congested = 0
    number incoming connections = 4
    number outgoing connections = 4
                                    number of
                                                  transport
                                                                 user
               SAP name
     SAP
                                   connect ions
                                                  congested
                                                              congested
                                                      0
                                                                   0
      1046(16) IND_FILE_ACCESS
                                        2
      1B3C(16) IVT_GATEWAY
                                        2
                                                                   0
This command returns the status of the specified TSAP selector.
     display_osi_transport_status sap=(1046(16), 1b3c(16))
     OSI Transport Status
     SAP 1046(16)
       reference = 47AC(16)
                                           peer reference = 0224(16)
       peer NSAP address = 000000020800252A022313FE
       peer TSAP selector = 0973(16)
                                           peer reference = 6363(16)
       reference = 2391(16)
       peer NSAP address = 000000080800252A0653739E
       peer TSAP selector = 0222(16)
     SAP 1B3C(16)
     This SAP closed, no new connection may be established with this SAP.
                                           peer reference = 6458(16)
       reference = 8561(16)
       peer NSAP address = 000000080800252A06535473
       peer TSAP selector = 0630(16)
```

This command displays the status of the specified SAP reference identifier for a class 4 connection over CLNS.

```
display_osi_transport_status reference=47ac(16)
OSI Transport Status
reference = 47AC(16), Transport class 4 connection over CLNS
  connection state = open
  connection table address = 110C28(16)
  user connection identifier = 142042(18)
  Transport selector = 1046(16)
  network service priority = 4
  next assignable transmit sequence number = 00000012(16)
  next expected receive sequence number = 000002BA(16)
  credits granted to the peer = 3
                                       credits granted from the peer = 16
  average round trip is = 375ms
                                        length data receive queue = 0
  length normal data queue = 0
                                       length normal ack queue = 1
  local acknowledgement timer = 5000ms delayed acknowledgements = 1
  connection has no expedited data outstanding
  connection is not user congested
  connection is not transport congested
  this is an incoming connection
  Transport PDUs are checksummed
```

This command displays the status of the specified SAP reference identifier for a class 0 connection over CLNS.

```
display_osi_transport_status reference=8561(16)

OSI Transport Status

reference = 8561(16), Transport class 0 connection over CONS connection state = open connection table address = 120DE0(16) user connection identifier = 104064(16) Transport selector = 183C(16) network service priority = 4 connection is not user congested connection is not transport congested this is an incoming connection
```

## Summary Transport Status Display Description

The summary transport status provides the following information for each OSI transport. This display is the default display.

number of SAPs The number of SAPs associated with the OSI transport.

number of connections The number of connections.

number transport congested The number of connections on which the transport

window has closed.

number user congested The number of connections on which the user requested

a stop to message indications.

number incoming connections The number of connections inbound to the OSI

transport.

number outgoing connections The number of connections outbound from the OSI

transport.

### **Expanded Transport Status Display**

The expanded transport status display returns the following information.

number of SAPs The number of SAPs associated with the OSI transport.

number of connections The number of connections.

number transport congested The number of connections on which the transport

window has closed.

number user congested The number of connections on which the user requested

a stop to message indications.

number incoming connections The number of connections inbound to the OSI

transport.

number outgoing connections The number of connections outbound from the OSI

transport.

SAP id The TSAP Selector (SAP identifier) of each SAP

serviced by the OSI transport.

SAP name The name associated with each SAP serviced by the OSI

transport.

number of connections The number of connections in each SAP.

transport congested The number of connections for which the transport

window has closed.

user congested The number of connections on which the user has

requested a stop of message indications.

### Transport Selector Status Display

The transport selector status display provides the following information about the specified service access point identifier (SAP ID).

SAP status If the SAP is closed, displays a statement that no new

connections may be established on the SAP.

reference Identifier for connections associated with this particular transport

selector.

peer reference Identifier for the peer reference associated with this particular

transport selector.

peer NSAP address Identifies the peer NSAP address for each connection (30-40

hexadecimal digits).

peer TSAP selector Identifies the TSAP selector for each connection (two hexadecimal

digits). The identifier may be truncated if the transport is communicating with a foreign OSI transport implementation.

## Transport Reference Status Display

The transport reference status display provides the following information about the specified connection.

reference Identifies the connection to which the display applies.

protocol stack Transport class and network service variant.

connection state State of the connection, as follows:

connection request sent A connection request has

been sent for the identified

connection.

Connection request received The connection received a

connection request. The connection is waiting for acceptance or rejection

from the user.

Confirm acknowledge wait The user has accepted the

connection and has sent a connect confirm TPDU. The

user is awaiting

acknowledge of the connect

confirm.

Open The identified connection is

open, ready to transmit and receive messages.

Closing The identified connection is

being disconnected.

Disconnecting The identified connection is

being disconnected because the associated SAP is being closed (service shutdown).

Reference timer wait

The connection has no more activity. Connection waiting for reference timer to expire.

Displays the following information about the connection:

- Connection table address
- User connection identifier
- Transport selector, which is the identifier of the transport selector associated with the SAP
- Network service priority
- Next assignable transmit sequence number
- Next expected receive sequence number
- Credits granted to the peer
- Credits granted from the peer
- Average round trip (in milliseconds)
- Length data receive queue
- Length normal data queue
- Length of normal ACK queue
- Local acknowledgement timer
- Delayed acknowledgments
- Whether there is expedited data outstanding
- Whether the connection is transport congested
- Whether the connection is user congested
- Whether this is an outgoing or incoming connection
- Whether Transport PDUs are checksummed

# DISPLAY\_OUTCALL\_GATEWAY\_STATUS (DISOGS) NETOU Command

Purpose Displays the configuration of the Outcall Gateway. The display contains a

header entry that includes the status of the Outcall Gateway itself.

Following the header entry are one or more Server entries, each describing

information about the servers associated with a particular title.

Format DISPLAY\_OUTCALL\_GATEWAY\_STATUS

Parameters None.

Responses --INFORMATIVE-- Outcall Gateway is not defined.

Examples display\_outcall\_gateway\_status

Outcall Gateway : STARTED

Services : DEVICE\_OUTCALL, PASSTHROUGH

Registration Title : \$OUTCALL
Default Inactivity Timer : 600
Total Server Connections : 46
Total Client Connections : 11

Title : ARHBE
Allowed Access : PASSTHROUGH
Access Status : AVAILABLE

Inactivity Timer : 300
Control Server Port : YES
Modem Protocol : NONE
Total Server Ports : 32

Device outcall Servers : 0/0 (configured/available)
Passthrough Servers : 32/28 (configured/available)

Idle Message : NONE

Title : DIALOUT

Allowed Access : DEVICE OUTCALL, PASSTHROUGH

Access Status : AVAILABLE, AVAILABLE

Inactivity Timer : 300
Control Server Port : YES
Modem Protocol : HAYES
Total Server Ports : 2

Device outcall Servers : 2/1 (configured/available)
Passthrough Servers : 2/1 (configured/available)

Idle Message : NONE

Title : VAX

Allowed Access : DEVICE OUTCALL, PASSTHROUGH

Access Status : AVAILABLE, BUSY

Inactivity Timer : 600
Control Server Port : YES
Modem Protocol : NONE
Total Server Ports : 12

Device outcall Servers : 12/6 (configured/available)
Passthrough Servers : 4/0 (configured/available)

Idle Message : NONE

## DISPLAY\_PASSTHROUGH\_STATUS (DISPS) NETOU Command

Purpose

Returns the configuration for the Interactive Passthrough Gateway (IPG) and displays the status of all connections the IPG supports.

### NOTE

In future releases, this command will no longer be supported. You should start using the DISPLAY\_OUTCALL\_GATEWAY\_STATUS command as soon as possible.

Format DISPLAY\_PASSTHROUGH\_STATUS

Parameters None.

Responses The response provides five lines of header information about the passthrough service, followed by a four-line entry for each unique server connected to the IPG. See example of successful status display.

The header information includes the configured passthrough service title, the status of the passthrough service, the value of the default inactivity timer and the total number of server and client connections. The total number of server connections indicates the number of connections the site has configured to connect to this instance of the IPG. The total number of client connections indicates the number of server connections in actual use.

Each server entry identifies a unique server title connected to the IPG. Each server entry includes the server title, the inactivity timer for this server, the number of server connections represented by the server title and the number of clients currently connected to server connections with this server title.

The format of the header and server entries follows. One or more server entries may follow a header entry.

Service Title :<DEFPS title>
Status :<started/stopped>

Default Inactivity Timer :<DEFPS inactivity timer value>
Total Server Connections :<Total connected Servers>
Total Client Connections :<Total connected Clients>

Server Title :<DEFPT title

Inactivity Timer :<DEFPT inactivity timer value>
Server Connections :<Servers with this title>
Client Connections :<Clients accessing this title>

The following reponses is displayed when the service is not defined.

--ERROR-- Passthrough Service not defined.

### Examples

display\_passthrough\_status

Default Inactivity Timer 600
Status StartED
Service Title PASSTHROUGH

Total Server Connections 32
Total Client Connections 15

Server Title ARHBE
Inactivity Timer 300
Server Connections 32
Client Connections 4

Server Title ARHBE1
Inactivity Timer 300
Server Connections 16
Client Connections 6

Server Title ARHBE2
Inactivity Timer 600
Server Connections 16
Client Connections 5

### Passthrough Status Display Description

The passthrough status display includes the following information about the passthrough service:

Default Inactivity Timer The value of the default inactivity timer.

Status The operational status of the passthrough gateway.

Service Title The title of the configured passthrough gateway.

Total Server Connections The total number of connections configured to connect

to this instance of the gateway.

Total Client Connections The total number of server connections in actual use.

The display provides the following information about each unique server connected to the interactive passthrough gateway:

Server Title The title of the server connected to the IPG, as

specified in the DEFPT command.

Inactivity Timer The value of the inactivity timer for this server, as

specified in the DEFPT command.

Server Connections The number of server connections associated with this

server title.

Client Connections The number of clients currently connected to the

server connections of this server title.

# DISPLAY\_RECORDER\_LOG\_GROUP (DISRLG) (NOS MDI Only) NETOU Command

### Purpose

Displays the log groups supported by an Independent Log Management Entity (ME) at a NOS MDI or MTI, and the priority of the ME for each log group. For this release of CDCNET, only one log group can be defined per channel trunk for each NOS MDI or MTI. The display also indicates the state of the Independent Log ME connection to the host through the channel trunk. The state may be:

down Connection is down.

active Connection is up and in use.

Format

DISPLAY\_RECORDER\_LOG\_GROUP TRUNK\_NAME = name

**Parameters** 

TRUNK\_NAME (TN)

The trunk name of the logical link for which the defined recorder log group is to be displayed. If trunk name is not specified, the recorder log groups defined for all trunks are displayed.

Responses

The following header precedes the display of log groups (see example).

Recorder Log Groups.

If no recorder log groups are defined for the DI, or if log groups are not defined for a specified trunk, the following appropriate responses replace the log group display.

1

Recorder log groups are not defined for trunk <name>.

Recorder log groups are not defined for the system.

Examples display\_recorder\_log\_group

Recorder Log Groups for trunk \$mci4. Connection is active.

Log Group Priority

CATENET

## DISPLAY\_REMOTE\_LOAD\_SUPPORT (DISRLS) NETOU Command

Purpose

Returns the current configuration and status of the remote load support of a system. The returned configuration information includes the values of all parameters supported by the DEFINE\_REMOTE\_LOAD\_SUPPORT command described in this manual. The returned status information includes the status of the load help provided by the remote systems.

**Format** 

DISPLAY\_REMOTE\_LOAD\_SUPPORT

**Parameters** 

None.

Responses

The following header precedes the display (see example).

Remote Load Support Configuration

The following response replaces the display if remote load support is not defined for the system.

Remote Load Support is not defined for this system.

Examples

In this example, the Initialization Management Entity is loading or dumping a remote system when this command was received.

display\_remote\_load\_support

Remote Load Support Configuration

priority = 3 concurren

restricted networks

concurrent load limit = 4

HDLC\_1

HDLC\_2

Remote Load Support Status

network name remote system id load status

ETHERNET\_1 0800250A1312 dumping

0800250A1313 loading

ETHERNET\_2 0800250A1314 loading

In this example, the Initialization Management Entity is not loading or dumping any system when the command was received.

display\_remote\_load\_support

Remote Load Support Configuration

priority = 3 concurrent load limit = 4

restricted networks HDLC\_1

HDLC\_2

Remote Load Support Status

At present no remote system is being loaded or dumped.

# DISPLAY\_RIP\_SERVICE (DISRS) NETOU Command

#### **Purpose**

Displays the current configuration of RIP (Routing Information Protocol) services. This command displays the RIP service information that was configured with ADD\_RIP\_SERVICE commands. The following information is displayed for each IP network that has the RIP service configured:

• IP Network

The IP address of the directly connected IP network.

Cost

The value of the TRUNK\_COST parameter supplied on the ADD\_RIP\_SERVICE command.

• Trusted neighbors

The IP address of each trusted IP host on this IP network that was configured by the TRUSTED\_NEIGHBORS parameter. If no IP addresses were configured as trusted IP hosts, ALL is displayed.

Excluded routes

The IP address of each network route that was configured by the EXCLUDED\_ROUTES parameter. If no routes were configured for exclusion, NONE is displayed.

Included routes

The IP address of each network route that was configured by the INCLUDED\_ROUTES parameter. If no routes were configured for explicit inclusion, ALL is displayed.

ARP routing

Indicates whether ARP proxy routing is enabled or disabled

Format DISPLAY\_RIP\_SERVICE (DISRS)

Parameters None.

Responses RIP Configuration Display (Display follows, see example)

If no RIP services are configured, the following response replaces the configuration display:

No RIP services are defined for this system.

## DISPLAY\_RIP\_SERVICE (DISRS)

## Examples display\_rip\_service

RIP Configuration Display

IP Network	Mode (	Cost	Trusted Neighbors	Excluded Routes	Included Routes	ARP Rtng.
129.179.0.0	вотн	1	129.179.0.2 129.179.0.5	129.178.0.0 129.176.0.0	ALL	OFF
129.176.0.0	RECV	1	ALL	140.150.0.0 NONE	ALL	OFF
129.177.0.0	SEND	2	ALL	NONE	150.1.0.0	OFF

## DISPLAY\_SERVICE\_DISPLAY (DISSD) **NETOU Command**

Purpose

Returns a list of interactive service names and their associated status text included in the service availability display that is shown when a terminal user enters the DISPLAY\_SERVICES terminal user command.

**Format** 

DISPLAY\_SERVICE\_DISPLAY

SERVICES = list 1..16 of name or ALL DISPLAY\_OPTION = keyword value

**Parameters** 

SERVICES or SERVICE (S)

Lists the interactive service names that are to be compared with the list of displayable services in the DISPLAY\_SERVICES command for the terminal. The keyword value ALL specifies all service names.

DISPLAY\_OPTION (DO)

Displays the detail level of information returned about the displayed services. The following keyword values are allowed.

Keyword Value	Description
SUMMARY (S)	Selects only the service names for display.
EXPANDED (E)	Selects the service names and accompanying text for display.

Default is SUMMARY.

Responses

The following header precedes a list of service name, text, down text, and temporary \_down \_text.

Services in the displayable list.

<Service\_name>

T: < text >

DT: <down\_text>

TDT: <temporary\_down\_text>

The following header precedes the services you listed on the command, which were not in the displayable services list.

Services not in the displayable list.

<Service\_name>

The following header appears if no services were defined.

--ERROR-- No services defined in displayable list.

Remarks

Also see the CHANGE\_SERVICE\_DISPLAY and CHANGE\_SERVICE\_ DISPLAY\_TEXT commands in this manual.

### DISPLAY\_SERVICE\_DISPLAY (DISSD)

### Examples

display\_service\_display

Services in the displayable list.

### ARH817

T: Call x2830 for information about this service. DT: CEs on the machine until the problem is fixed.

No Estimate at this time.

TDT: Scheduled down time from 8:00 - 9:00A.M.

### **ARH907**

TDT: 907 will go down at 8:00 tonight for maintenance.

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## DISPLAY\_SLIP\_GW (DISSG) NETOU Command

Purpose Displays the status and entry names for the specified SLIP gateway.

Format DISPLAY\_SLIP\_GW

 $GATEWAY\_NAME = name \text{ or } ALL$ 

Parameters GATEWAY\_NAME (GW)

Specifies the logical name of the SLIP gateway as previously defined in a DEFINE\_SLIP\_GW command. If ALL is specified, all SLIP gateways are displayed. The default is ALL.

Responses SLIP gateway <gateway\_name>: STATUS = <slip\_status>

Gateway IP Address = <ip\_address> Maximum SLIP Hosts = <1..100>
Subnet Mask Size = <10..30> Current Connections = <1..100>
Inactivity Timeout = <0..65535> Local Lines Only = <TRUE/FALSE>

Registered titles

<title1> <title2>

SLIP Host Name = <host\_name>
 IP address range = <ip\_address>..<ip\_address>
 Host name string = <host\_name\_string>
 Active Connections:
 <ip\_address>

\rp\_auuress>

--ERROR-- SLIP gateway <gateway\_name> is not defined.

Examples display\_slip\_gw gateway\_name=slip\_gw

SLIP gateway SLIP\_GW: STATUS = RUNNING

Gateway IP Address = 129.179.052.000 Maximum SLIP Hosts = 100
Subnet Mask Size = 26 Current Connections = 1
Inactivity Timeout = INFINITE Local Lines Only = FALSE

Registered titles

SL IP\_GW

SLIP Host Name = SLIPHOST
IP address range = 129.179.052.062..129.179.052.062
Host name string = Attaching sneezy (129.179.052.062) to domain CDCNET via slip\_gw (129.179.052.062)
Active Connections:
129.179.052.062

display\_slip\_gw gateway\_name=slip\_ff

-- ERROR-- SLIP gateway slip\_ff is not defined.

# DISPLAY\_SNMP\_AGENT\_OPTIONS (DISSAO) NETOU Command

Purpose Displays information configured using commands DEFINE\_SNMP\_AGENT,

CHANGE\_SNMP\_AGENT, and ADD\_SNMP\_COMMUNITY.

Format DISPLAY\_SNMP\_AGENT\_OPTIONS

Parameters None.

Responses The SNMP Agent is not defined.

SNMP Agent Options

name = <.... name, up to 255 in length ....>
contact = <.... contact, up to 255 in length ....>
location = <.... location, up to 255 in length ....>
max\_pdu\_size = xxxx

Community IP Address Send Traps Access Mode

'<community name>' xxx.xxx.xxx <boolean> read-write

'<community name>' ALL N/A read-only

Examples display\_snmp\_agent\_options

SNMP Agent Options

name = ahse.cdc.com
contact = John Smith, Network Administrator (612) 555-1212
location = Building 2, 3rd floor
max\_pdu\_size = 8192

Community IP Address Send Traps Access Mode 'public' ALL N/A read-only 'manager 1' 128.52.1.12 TRUE rea: -write 129.25.42.127 **FALSE** read-only 'manager 2' 126.45.78.63 **FALSE** read-only

# DISPLAY\_SOFTWARE \_LOAD \_STATUS (DISSLS) NETOU Command

Purpose Returns the status of the software modules loaded in a DI. Lists modules

as either retained or not retained. Retained modules remain loaded when

not in use.

Format DISPLAY\_SOFTWARE \_LOAD \_STATUS

Parameters None.

Responses The following header precedes the load status display (see example).

Software Load Status

Examples display\_software\_load\_status

Software Load Status

name	retained
diagnostic_me	no
dvm_mod_smm	yes
get_command_file	no
on_line_loader	yes
hardware_scp	no
•	

## Software Load Status Description

The software load status display describes each software component as follows.

name Name of software module.

retained Indicates whether software module is loaded and kept in the DI.

Yes Means the module is retained in the DI and is not unloaded,

even if it is not being used.

No Means the module is made available for unloading when it is

no longer being used; the retain flag for the module is not set

and the module is still in use.

# DISPLAY\_SOURCE\_ALARMS (DISSA) NETOU Command

Purpose Displays the list of alarms to be sent to your network operations station

from a DI and the alarm groups supported by the Log Support Application

in the DI.

Format DISPLAY\_SOURCE\_ALARMS

Parameters None.

Responses Source Alarms

Alarm groups:

dist of alarm groups>

Alarm message numbers defined:

list of alarm message numbers>

(If no source alarm groups are defined for the system, the following response replaces the source alarm group display):

No source alarm groups defined.

(If no source alarm messages are defined, the following response replaces the list of alarm message numbers):

No alarm message numbers defined.

Examples display\_source\_alarms

Source alarms

Alarm groups:

**CATENET** 

Alarm message numbers defined:

17..82 198 252..280

# DISPLAY\_SOURCE\_LOG\_GROUP (DISSLG) NETOU Command

Purpose

Displays the log groups to which the DI belongs and the messages to be logged for each group. The messages for each log group comprise the log messages reported by a DI.

**Format** 

DISPLAY\_SOURCE\_LOG\_GROUP

Parameters None.

Responses

Source Log Groups

(Returns a response for each defined log group. If a log group has no enabled messages, the following response replaces the message list for the group):

No log message numbers defined.

(If the DI has no defined source log groups, the following response replaces the log group display):

No source log groups defined.

Examples

display\_source\_log\_group

Source Log Groups

Log Group CATENET

Log message numbers defined:

1..200

300

350

# DISPLAY\_SYSTEM\_OPTIONS (DISSO) NETOU Command

Purpose

Displays the current value of DI system program attributes. These attributes include memory management parameters and system function options. This command can be used to determine the location of the network's master clock for DIs supported by NOS hosts.

**Format** 

DISPLAY\_SYSTEM\_OPTIONS

DISPLAY\_OPTION = list of keyword value

Parameters ' DISPLAY\_OPTION (DO)

Specifies one or more of the system attributes for display. These attributes are defined by parameters on the DEFINE\_SYSTEM command that configured this DI. For more information on these parameters, see the DEFINE\_SYSTEM command description in this manual. Allowed keyword values include the following.

SYSTEM\_NAME (SN)
DATA\_BUFFER\_SIZE (DBS)
BUFFER\_PERCENTAGE (BP)
BUFFER\_BOUNDARY\_PERCENTAGES (BBP)
MEMORY\_BOUNDARY\_PERCENTAGES (MBP)
MEMORY\_MANAGER\_PERIOD (MMP)
RESERVED\_SYSTEM\_SPACE (RSS)
STANDARD\_STACK\_SIZE (SSS)
DEFAULT\_CHANNEL\_TRUNK (DCT)
ROUTING\_SYSTEM (RS)
CLOCKING\_SYSTEM (CS)
MAXIMUM\_RECOVERIES (MR)
COMPRESS\_DUMP (CD)
ALL (A)

Default is ALL.

Responses The following header precedes the options display (see example).

System options.

Remarks For more information on these parameters, see the DEFINE\_SYSTEM command description in this manual.

## Examples display\_system\_options

System options
system\_name = engineering\_tdi\_1
data\_buffer\_size (before reset) = 144
data\_buffer\_size (after reset) = 524
buffer\_percentage = 75
buffer\_boundary\_percentages = (40,20,5)
memory\_boundary\_percentages = (40,15,2)
memory\_manager\_period = 20
reserved\_system\_space (before reset) = 16384
reserved\_system\_space (after reset) = 16384
standard\_stack\_size = 16384
default\_channel\_trunk = C170\_trunk
clocking\_system = no
maximum\_recoveries = 5
compress\_dump = yes

# DISPLAY\_TCP\_INTERFACE\_OPTIONS (DISTIO) NETOU Command

Purpose Displays the TCP parameters defined from the DEFINE\_TCP\_INTERFACE

command (described in this manual).

Format DISPLAY\_TCP\_INTERFACE\_OPTIONS

Parameters None.

Responses The following header precedes the options display (see examples).

TCP Interface Options

If the TCP interface has not been defined, the following response is displayed within the options display.

TCP Interface is not defined.

Remarks See the DEFINE\_TCP\_INTERFACE command for a description of the

options to be displayed.

Examples display\_tcp\_interface\_options

TCP Interface Options ack\_percentage = 50

accept\_strategy = in\_window

max\_buffers = 2048
max\_connections = 200
max\_segment\_size = 1510

 $quiet_time = 20$ 

retransmit\_strategy = adaptive

retransmit\_time = 3
security\_checking = none

time\_to\_live = 60 syn\_ack\_time = 60

start = true

## DISPLAY\_TCP\_INTERFACE \_STATUS (DISTIS) **NETOU Command**

Purpose

Displays the TCP connection status. The display consists of the local and remote IP addresses, the TCP port, the state of the connection and the size in bytes, of the send and receive queue.

**Format** 

DISPLAY\_TCP\_INTERFACE\_STATUS

**Parameters** 

None.

Responses

The following header precedes the status display (see examples).

TCP Interface Connection Status

If TCP connection is not defined, the following response replaces the status display.

TCP Interface is not defined.

If no TCP connections exist, the following response is displayed.

TCP Interface Connection Status No Connections.

Examples

display\_tcp\_interface\_status

### TCP Interface Connection Status

Local Socket	Remote Socket	State	Send-Q	Rec-Q
192.5.209.1.telnet	192.5.209.53.1025	Established	1000	0
192.5.209.1.ftpc	192.5.209.52.1026	Established	0	0
192.5.209.1.telnet	*.*	Listen	0	0
192.5.209.1.ftpc	*,*	Listen	0	0
192.5.209.1.1027	192.5.209.52.ftpc	Established	ດ	2048

TCP Interface Connection Status Display Description

The TCP interface connection status display includes the following information.

Local Socket The IP address and port number of the Upper Layer

Protocol (ULP) that this DI supports.

Remote Socket The IP address and port number of the peer Upper

Layer Protocol (ULP), the other end of the connection.

State The TCP state of the connection.

Send-Q The number of bytes currently in TCP send queue for

the respective connection.

Rec-Q The number of bytes currently in TCP receive queue for

the respective connection.

# DISPLAY\_TELNET\_SERVER\_STATUS (DISTSS) NETOU Command

Purpose Displays the configuration options and status of one or more selected

Telnet servers.

Format DISPLAY\_TELNET\_SERVER\_STATUS

SERVER\_NAME = list of name(s) or ALL

Parameters SERVER\_NAME (SN)

Specifies the name(s) of the servers for which configuration options and

status information is displayed. Default is ALL.

Responses The following header precedes the status display (see example).

Telnet Server Status

If the named Telnet server is not defined, the following response replaces the status display.

--WARNING-- TELNET server <server\_name> was not found.

If the keyword ALL is specified and no Telnet servers are defined, the following response replaces the status display.

--WARNING-- No TELNET servers were found.

Examples distss server\_name=arhnet

Teinet Server Status

Server ARHNET

IP Address : 129.179.52.50

TCP Port Number : 23
Protocol : TELNET
Terminal Definition Procedure : NONE
Terminal User Procedure : NONE
Procedure File Option : NONE
Connection Connect Timeout : 120
Connection Disconnect Timeout : 120
User Connection Limit : 4

Initial Option Negotiation : (WILL\_SGA, WILL\_ECHO)

Validate Users : TRUE
TCP Timeout : 300
Active Connections : 12
Server Status : ACTIVE

20000

## DISPLAY\_TELNET\_SERVICE\_NAME (DISTSN) NETOU Command

Purpose Displays the name of the Telnet service used when accessing Telnet from

this DI. This service is accessed when a NOS/VE host application issues a VTP Create CDCNET Connect request to a Telnet service. This is done, for example, when a terminal user executes the CREATE\_TELNET\_

CONNECTION (TELNET) command on a NOS/VE system.

The name must be the title of a User Telnet Gateway configured in the

network.

Format DISPLAY\_TELNET\_SERVICE\_NAME

Parameters There are no parameters for this command.

Responses The Telnet service name is: <service\_name>.

Examples display\_telnet\_service\_name

The Telnet service name: TELNET.

## DISPLAY\_TEST\_STATUS (DISTS) NETOU Command

### **Purpose**

Allows you to monitor the progress of an online diagnostics test or display the completion status of an onboard or online diagnostics. The command response indicates the current status of online diagnostics in progress or the completion status of the last onboard, online, or inline diagnostics that was executed on the specified device. Use this command to get the results of online, onboard, and inline diagnostics. For online diagnostics, send this command after you receive a response to the command that starts the diagnostic test. The fields in the test status display are described at the end of this command description.

#### **Format**

## DISPLAY\_TEST\_STATUS

DEVICE\_NAME = name or keyword value STATUS\_TYPE = keyword value DISPLAY\_OPTION = keyword value

#### **Parameters**

## DEVICE \_NAME (DN)

Physical name of a single hardware device or a group keyword value. Specify a hardware device name with a \$ character, a board type, and board slot number. Example physical names include \$MCI2, \$CIM3, \$LIM1, \$LIM2\_PORT1, \$ESCI4, \$URI3, and NETWORK\_1. Specify a group with the appropriate group keyword value. Example group keywords include ALL (A), MAJOR (M), LIMS (L), PORTS (P), or SUBNET (S). Default is ALL.

## STATUS\_TYPE (ST)

Specifies the type of test status to be returned for the specified devices. The allowable keywords include the following:

Keyword Value	Description
ALL (A)	Displays the status of all tests.
RUNNING (R)	Displays the status of only the running tests.
FAILED (F)	Displays the status of only the failed tests.
EXCEPTION (E)	Displays the status of only the exception tests.
Default is ALL.	

### DISPLAY\_OPTION (DO)

Specifies the format and level of status of the test to be returned in the response.

Keyword Value	Description
SUMMARY (S)	Displays a single line of information per device.
EXPANDED (E)	Displays multiple lines of information per device.

Default is SUMMARY.

Responses The following header precedes the test status information (see examples).

<device> <status> <test\_type>test

When errors occur, one of the following responses appears.

Subnet <subnet\_name> has not been run. The last reset was at <date> <time>.

- --ERROR-- Device <device\_name> not installed in system.
- -- ERROR-- No RUNNING devices found.
- --ERROR-- No FAILED devices found.
- --ERROR-- No EXCEPTION devices found.
- --ERROR-- Subnet < subnet\_name > is unknown.

Examples The following example shows a status display for an online test that is currently running.

display\_test\_status device\_name=\$lim1\_port2 do=expanded

PORT test status
CIM slot number = 3
LIM slot number = 1
PORT number = 2
RUNNING online version 0901
Testing internal loopback
pass count = 50 total errors = 3

The following example shows a status display for online and onboard tests that failed.

display\_test\_status device\_name=\$cim5

\$CIM5 FAILED on-line test.

\$CIM5 FAILED on-board test.

display\_test\_status device\_name=\$cim5 do=expanded

CIM test status
CIM slot number= 5
FAILED on-line version 10H1 01/24/85 14.43.31
Testing CIM/SMM interface
pass count= 5 total errors= 1

CIM test status
CIM slot number= 1
FAILED on-board version 09A1 01/24/85 14.43.31

Displays for device-passing tests:

```
display_test_status device_name=$mci1
   MCI test status
   MCI slot number = 1
   PASSED on-board version 08H1 01/16/86 14.34.21
   display_test_status device_name=$esci3 do=summary
   $ESCI3
            PASSED on_line test.
   or
   $ESCI3
             PASSED on_board test.
   display_test_status device_name=$esci3 do=expanded
   ESCI test status
   ESCI slot number= 3
   PASSED on-line version 2301 01/16/87 14.34.21
   pass count = 10
   Or
   ESCI test status
   ESCI slot number= 3
   PASSED on-board version 0806 01/16/87 14.34.21
In the following two examples, multiple devices were tested with online
and inline diagnostics.
   display_test_status status_type=exception do=summary
   $LIM7_PORT2 RUNNING on-line test
   $ESCI4
               RUNNING on-line test
   $LIM7_PORT5 FAILED on-line test
   $MCI7
           FAILED in-line test
   $NET_1 RUNNING subnet connect test
   display_test_status dn=major st=exception do=summary
   $ESCI4
               RUNNING on-line test.
   $MCI7
               FAILED in-line test
```

In this example, a CIM online test passed on 01/16/85, a LIM online test failed on 03/18/85, a PORT online test failed 04/28/85, and a URI online test failed on 04/29/85. This example illustrates the use of a URI/LIM/PORT failure summary on the CIM test's PASSED response to indicate the actual status of the CIM and its URIs, LIMs and PORTs.

```
$CIM1 PASSED on-line test. Lim/Port errors detected.

display_test_status device_name=$cim1 do=expanded

CIM test status

CIM test status

CIM slot number = 1

PASSED on-line version 10H1 01/16/85 14.34.21

pass count = 10

LIM/PORT failure summary:

FAILED lim 4 on-line version 10H1 03/18/85 04.18.01

FAILED lim 5 port 1 on-line version 10H1 04/28/85 10.21.12

FAILED uri 6 on-line version 2301 04/29/85 07.55.20
```

In this example, a LIM onboard test passed on 01/16/85, and a PORT online test failed on 01/24/85 and 01/25/85. This example illustrates the use of a PORT failure summary on the LIM test's PASSED response to indicate the actual status of the LIM and its PORTS.

```
$LIM1 PASSED on-board test. Port errors detected.

display_test_status device_name=$lim3 do=expanded

LIM test status

CIM slot number = 6

LIM slot number = 3

PASSED on-board version 10H1 01/16/85 14.34.21

PORT failure summary:

FAILED port 1 on-line version 10H1 01/24/85 14.34.21

FAILED port 3 on-line version 10H1 01/25/85 10.21.12
```

In this example, an onboard diagnostic issued a PASSED response following a nonfatal error. The ESCI transceiver has failed during onboard execution. This is a nonfatal error.

display\_test\_status device\_name=\$esci3 do=summary

\$ESCI3 PASSED on\_board test. Transceiver errors detected.

display\_test\_status device\_name=\$esci3 do=expanded

ESCI test status

ESCI slot number= 3

PASSED on-board version 0806 01/16/87 14.34.21

Transceiver errors detected.

In this example, the last inline diagnostic on this device PASSED.

display\_test\_status device\_name=\$mcil do=expanded

MCI test status
MCI slot number= 1
PASSED in-line version 2601 04/16/86 14.34.21

In this example, the last inline diagnostic on this device FAILED.

display\_test\_status device\_name=\$mci3 do=summary

\$MCI3 FAILED in\_line test.

display\_test\_status device\_name=\$mci3 do=expanded

MCI test status
MCI slot number= 3
FAILED in-line version 2601 04/16/85 14.53.31
pass count= 1 total errors= 8

```
In the following two examples, the inline subnet test PASSED.
   display_test_status device_name=$net_1 do=summary
   $NET_1 PASSED subnet connect test
   display_test_status device_name=$net_1 do=expanded
   $NET_1 PASSED subnet connect test
   Network type = Ethernet
   Network device = $ESCI5
   Test Date/Time = 03/01/89 15:22:17
   Destination = TDI_C2
   Message Length = MIXED
   Message Count = 20
   Message Interval (msec.) = 200
   repeat Pass = 2
   Total Messages sent = 40
   Total Bytes sent = 18921
   Total Messages Rcvd = 40
   Total Bytes Rcvd = 18921
   Pass count = 2
In the following two examples, the command entry and subnet test
FAILED.
    display_test_status device_name=$net_2 do=summary
    $NET_1 FAILED subnet connect test
    display_test_status device_name=$net_2 do=expanded
    $NET_1 FAILED subnet connect test
    Network type = Ethernet
    Network device = $ESCI5
    Test Date/Time = 02/22/89 09:12:37
    Destination = TDI_C2
    Message Length = MIXED
    Message Count = 20
    Message Interval (msec.) = 0
   repeat Pass = 0
    Total Messages sent = 20
    Total Bytes sent = 9342
    Total Messages Rcvd = 12
    Total Bytes Rcvd = 4921
    Pass count = 1
    Total Errors = 1
    Buffer Length = 217
    Data checksum error in a returned message
```

#### Diagnostic Test Status Display Description

The diagnostic test status display provides either a summary or expanded level of information about the status of device diagnostics. The summary level provides a single display line reporting the status of the diagnostics on each device or subnet. The expanded level provides multiple display lines reporting the status of the diagnostics on each device or subnet, as well as other information.

The summary test status display includes the following information (as appropriate for the device being tested).

Device name

Physical name of the tested device

Status of last test on device, including the following:

Test status (RUNNING, PASSED, FAILED or blank). The field is blank no test has run on the device since the DI was last reset.

Test type (on-board, online, or inline).

· An indication that a subassembly has errors or that nonfatal errors exist.

The summary display for a subnet includes the following information:

Physical name of the subnet (Subnet\_name)

Test status (RUNNING, PASSED, or FAILED)

Date/time stamp of the last test activity. If a test has not been run on this subnet, the summary line shows the date and time of the last reset.

The expanded test status display includes the following information (as appropriate for the device being tested).

Slot numbers for the device:

Slot number for large board devices (such as CIM and ESCI).

For LIM or URI devices, the CIM slot number as well as the LIM or URI slot number.

For PORT devices, the CIM and LIM slot numbers as well as the PORT number.

Status of last test on device, including the following:

Test status (RUNNING, PASSED, FAILED, or NO TEST HAS RUN ON DEVICE <device\_name > SINCE DI WAS LAST RESET).

Test type (on-board, online, or inline).

Version number of test.

For completed tests that PASSED:

Date and time of test.

Pass count (only for online tests).

For online diagnostics tests:

Pass count.

A summary of the failed tests on device subassemblies, such as the status of failed URI, LIM, or port tests for CIM tests. If no subassembly tests have failed, NO ERRORS FOUND is reported for the summary.

For completed tests that FAILED:

Date and time of test.

For online diagnostics tests:

Failed operation (the area in which test failed).

Pass count.

Total errors.

For devices for which no test has run since the last DI reset (device is not tested by onboard diagnostics):

Date and time of last DI reset.

For inline diagnostics tests:

Error code of last failure.

Total errors.

A summary of the failed tests on subassemblies to a board, such as the status of failed LIM, URI or port tests for CIM tests. If no tests on subassemblies have failed, the message NO ERRORS FOUND is reported for the summary.

For RUNNING online tests:

Current operation (the area that is being tested).

Pass count.

Total errors.

The expanded display for a subnet includes the summary line containing the subnet name, status and date/time stamp, as well as the following information:

Network type and the physical network device name

Parameters from the command input:

Destination system.

Message length.

Message count.

Message interval.

Repeat pass count.

Total number of actual messages sent/received.

Total number of actual bytes sent/received.

Actual number of passes completed.

For a test that has FAILED, the following additional information is displayed:

Total error count.

Buffer length of the failed message.

An additional error message indicating the cause of the failure.

## DISPLAY\_TRACE \_PROCESS (DISTP) NETOU Command

#### Purpose

Displays trace information collected for the given process. Prior to execution of this command, the trace must be started for the specified process. For more information regarding the initiation of a trace process, see the START\_TRACE\_PROCESS command.

#### Format

## DISPLAY\_TRACE\_PROCESS

PROCESS = name

DISPLAY\_SIZE = integer 1 .. 65535

FIXED\_DISPLAY\_OPTION = keyword value

VARIABLE\_DISPLAY\_OPTION = keyword value

### Parameters PROCESS (P)

Specifies the name of the process to be displayed. For names of processes that can be currently traced, see the START\_TRACE\_PROCESS command.

### DISPLAY\_SIZE (DS)

Specifies the number of trace entries to be displayed. See examples for further detail. The default is 5.

## FIXED\_DISPLAY\_OPTION (FDO)

Specifies how the fixed trace information is to be displayed. The default is PROCESS\_SPECIFIC. The allowed keyword values are:

### HEXDATA (H)

Displays the fixed display information as a contiguous line of hexadecimal numbers.

#### DISPLAY\_MEMORY (DM)

Displays the fixed display information as hexadecimal numbers with 16 bytes per line, a space separating every 2 bytes, and the character representation displayed at the right.

### PROCESS\_SPECIFIC (PS)

Displays the fixed display information with the received data being interpreted.????

#### VARIABLE \_DISPLAY \_OPTION (VDO)

Specifies how the variable trace information is to be displayed. The default is PROCESS\_SPECIFIC. The allowed keyword values are:

#### HEXDATA (H)

Displays the variable display information as a contiguous line of hexadecimal numbers.

#### DISPLAY\_MEMORY (DM)

Displays the variable display information as hexadecimal numbers with 16 bytes per line, a space separating 2 bytes, and the character representation displayed at the right.

## PROCESS\_SPECIFIC (PS)

Displays the variable display information with the received data being interpreted.

#### Responses

Specific displays vary according to the process specified (see the examples).

--ERROR-- TRACE entry point not found for process < process >.

The event codes in the displays have the following meanings.

### All Event Processes:

Code	Meaning
0	Unused/uninitialized
1	Protocol Data Unit (PDU) transmitted to lower layer
2	PDU received from lower layer
3	Timer expired
4	Workcode received
5	Link up status received from 3A
6	Link down status received from 3A
7	Buffer state congested
8	Buffer state uncongested

#### DFA Processes:

Code	Meaning
20	Bad file control block received (for example, could occur if a timeout occurs before Transport Indication)

## Directory Processes:

Code	Meaning
20	Data store entry added to hash bucket
21	Data store entry added to timer chain
22	Data store entry deleted from hash bucket
23	Data store entry deleted from timer chain
24	Broadcast version 3 PDU transmitted

## ES-IS Routing Processes:

Code	Meaning
20	Extension PDU received
21	Extension PDU transmitted
22	Query request sent
23	Query response transmitted
24	ES-only notification
25	Initialization of IS-IS complete

### **HDLC Processes:**

Code	Meaning
20	PDU in extended mode received from lower layer
21	PDU to be discarded
22	PDU released due to not sequenced correctly
23	PDU released due to bad next sequence number
24	PDU released due to action = discard input
25	PDU released due to either (1) frame aborted, (2) cre error, (3) buffer underrun
26	PDU released due to header length too small
27	PDU released due to extended header length too small
28	Mode change: was normal mode, now in extended mode

## RIP Processes:

Code	Meaning
20	Update an existing IPSR network
21	Add a new network entry to the IPSR routing tables
22	Delete an existing IPSR network entry
23	Delete an ARP-owned entry and create a RIP-owned entry
24	RIP entry added due to ADD_RIP_SERVICE command processor
25	RIP entry deleted due to one of the following causes: the DELETE_RIP_SERVICE command processor, UDP closes its RIP SAP, or the IP net for which RIP service is configured is cancelled.

### **Transport Processes:**

Code	Meaning
20	Transmit a CLNS NSDU (Network Service Data Unit)
21	Receive a CLNS NSDU
22	Transmit a CONS NSDU
23	Receive a CONS NSDU

#### Examples

display\_trace\_process system

TRACE display at 07:44:12.938 for process SYSTEM, 45 events traced.

Entry 41, event code 0, occurred 13200 milliseconds ago Fixed info =

TCB Address = 106804 SYSTEM\_AUDITS Status Register=0011 Time Slices=0

ITMs Queued=0 105785E IL\_CHECKSUM\_PMM+ 16 100F0B4 OLL\_PROGRAM\_INTERES Variable info = TRACEBACK FROM CALLED FROM OLL\_PROGRAM\_INTERFACE\_PROCS+ 1A6 CALLED FROM 1015C0E SYSTEM\_AUDITS+ 85C CALLED FROM 1015780 SYSTEM\_AUDITS+ 3CE CALLED FROM 10106D6 OLL\_PROGRAM\_INTERFACE\_PROCS+ 17C8

Entry 42, event code 0, occurred 13100 milliseconds ago Fixed info =

TCB Address = 106804 SYSTEM\_AUDITS

Status Register=0008 Time Slices=0 ITMs Queued=0 Variable info = TRACEBACK FROM 1057860 IL\_CHECKSUM\_PMM+ 18 OLL\_PROGRAM\_INTERFACE\_PROCS+ 1A6 CALLED FROM 100F0B4 CALLED FROM 1015C0E SYSTEM\_AUDITS+ 85C SYSTEM\_AUDITS+ 3CE CALLED FROM 1015780 CALLED FROM 10106D6 OLL\_PROGRAM\_INTERFACE\_PROCS+ 17C8

Entry 43, event code 0, occurred 13000 milliseconds ago Fixed info =

```
TCB Address = 106804 SYSTEM_AUDITS
   Status Register=2004
                          Time Slices=0
                                              ITMs Queued=0
Variable info =
    TRACEBACK FROM
                           100816A EXEC_PMM+ 164
      CALLED FROM
                           1015CB8
                                    SYSTEM_AUDITS+ 906
       CALLED FROM
                           1015780
                                     SYSTEM_AUDITS+ 3CE
      CALLED FROM
                           10106D6 OLL_PROGRAM_INTERFACE_PROCS+ 17C8
Entry 44, event code 0, occurred 12900 milliseconds ago
Fixed info =
TCB Address = 106804 SYSTEM_AUDITS
   Status Register=0000
                          Time Slices=0
                                              ITMs Queued=0
Variable info =
   TRACEBACK FROM
                           1057860
                                   IL_CHECKSUM_PMM+ 18
      CALLED FROM
                           100F084
                                    OLL_PROGRAM_INTERFACE_PROCS+ 1A6
      CALLED FROM
                           1015COE SYSTEM_AUDITS+ 85C
      CALLED FROM
                           1015780
                                    SYSTEM_AUDITS+ 3CE
      CALLED FROM
                           10106D6
                                   OLL_PROGRAM_INTERFACE_PROCS+ 17C8
Entry 45, event code 0, occurred 5200 milliseconds ago
Fixed info =
TCB Address = 1C4868 LOCAL_CONSOLE_FORMATTER
   Status Register=0009
                          Time Slices=0
                                              ITMs Queued=0
Variable info =
   TRACEBACK FROM
                           100A310 CYBIL_RUN_TIME_ROUTINES+PMM+ 76E
      CALLED FROM
                            1B1266
                                    CDCNET_DI_MESSAGE_FORMATTER+ 1FB2
                                    CDCNET_DI_MESSAGE_FORMATTER+ 15F0
      CALLED FROM
                            1B08A4
      CALLED FROM
                            1AE812
                                    LOCAL_CONSOLE+_FORMATTER+ 118
      CALLED FROM
                           10106D6 OLL_PROGRAM_INTERFACE_PROCS+ 17C8
display_trace_process process=dod_internet ..
 display_size=3 fixed_data_option=hexdata ...
  variable_display_option=process_specific
TRACE display at 15:07:14.226 for process DOD_INTERNET, 95 events traced.
Entry 93, event code 2, occurred 19500 milliseconds ago
Fixed info = 0800253006B90800253006B8080014140300080005010001001CC3C0001DBC3C
              Variable info =
                  IP header = 45000029003100003906FEBF81B33FCF81B33FA9
                  Source = 129.179.63.207, Destination = 129.179.63.169
                  ID = 0031(16), Time-to-live = 57, Protocol = 6, PDU length = 41
                  IP User Data =
                        0 0472 0017 0271 0A32 0196 28F9 5018 1000
                                                                         q 2 ( P
                       10 C0E2 004F 2036 3630 0025
                                                                         0 660 %
              Entry 94, event code 1, occurred 19500 milliseconds ago
              Fixed info = 001A442201910800253006B83B2481B33FCF6B7E0293000161636B7E00271EB2
              Variable info =
                  IP header = 45000029002B00003B06FCC581B33FA981B33FCF
                  Source = 129.179.63.169, Destination = 129.179.63.207
                  ID = 002B(16), Time-to-live = 59, Protocol = 6, PDU length = 41
                  IP User Data =
                        0 0017 0472 0196 28F9 0271 0A33 5018 1000
                                                                          ( Q 3PP
                                                                      r
                       10 C104 002C 20
              Entry 95, event code 2, occurred 19400 milliseconds ago
              Fixed info = 0800253006B90800253006880800FEFE0300080005010001001CC3C000143FCC
              Variable info =
                  IP header = 45000028003200003906FEBF81B33FCF81B33FA9
                  Source = 129.179.63.207, Destination = 129.179.63.169
                  ID = 0032(16), Time-to-live = 57, Protocol = 6, PDU length = 40
                  IP User Data =
                        0 0472 0017 0271 0A33 0196 28FA 5010 1000
                                                                       r q3 (P
                       10 0304 DE34 3630 3630 0025
                                                                         46060 %
display_trace_process process=X25_PL ..
 display_size=3 fixed_data_option=display_memory ...
 variable_display_option=display_memory
TRACE display at 14:46:03.190 for process X25_PL , 24013 events traced.
Entry 9 , event code 1, occurred 24900 milliseconds ago
Fixed info ≃
     20 0000 0000 0000 0000 0000 0000 0005 0001
        0000 0002 0001 0002
     30
Variable info =
        1016 2814 1400 0304 0000 0AA1 0000 0104
      0
        0800 2510 0072 0000 0091 0900 25FF FFFF
        0000 1056 0800 2510 0072 0000 0091 0900
```

#### DISPLAY\_TRACE\_PROCESS (DISTP)

```
Entry 11, event code 2, occurred 23800 milliseconds ago
Fixed info =
      0 0022 B516 0021 DD1C 3120 2020 2020 2020
      10 2020 2020 2020 2046 0016 0016 0004 0000
     20 0000 0000 0000 0000 0000 0000 0006 0001
      30 0000 0002 0001 0002
Variable info =
                                                            {
%
      0 1016 A214 1400 0304 0000 7B86 0000 0104
         0800 2530 00C1 0000 0091 0900 25FF FFFF
      10
                                                    20
      20 0000 1056 0800 2530 0001 0000 0091 0900
                                                     V %0
      30 25FF FFFF 0000 2749 0800 2530 00C1 06FA
                                                         'I %0
      40 0011 0900 25FF FFFF 0000 3191 0800 2530
                                                      %
                                                            1 %0
                                                          z
     50 00C1 000A 0011 0900 25FF FFFF
Entry 12 , event code 1, occurred 600 milliseconds ago
Fixed info =
      0 0022 B516 0021 DD1C 3120 2020 2020 2020
      10 2020 2020 2020 2082 0016 0016 0004 0000
      20 0000 0000 0000 0000 0000 0000 0007 0002
      30 0001 0005 0002 0005
Variable info =
      0 1016 4CFE FE00 821E 0100 0400 7D00 0014
      10 3984 0F01 BB7B 0000 0000 0031 9108 0025
                                                       {
      20 1000 7200
Entry 13 , event code 1, occurred 600 milliseconds ago
Fixed info =
      0 0022 B516 0021 DD1C 3120 2020 2020 2020
      10 2020 2020 2020 2096 0016 0016 0004 0000
      20 0000 0000 0000 0000 0000 0000 0000 0002
      30 0001 0005 0002 0005
Variable info =
                                                          $ 'I 1
      0 1016 4E18 1800 0000 2401 8000 0000 007D
      10 0000 0559 0000 0014 0004 2749 06FA 3191
      20 000A 0104 0000 1056 0000
```

## The following are outputs shown in the three different formats for FIXED\_DISPLAY\_OPTION:

```
display_trace_process process=channel_connection .
 display_size=1 fixed_display_option=process_specific
TRACE display at 13:43:22.626 for process CHANNEL_CONNECTION, 73 events traced.
Entry 73 , event code 2 , occurred 8766900 milliseconds ago
Fixed info =
Channel connection cepid = 001CEEF2
 Actual user data size = 0
Channel Connection PDU header = 05000000000010000106412E485001
LIB = 00107E22
Variable info = NONE
display_trace_process process=channel_connection ...
  display_size=1 fixed_display_option=display_memory
TRACE display at 13:44:03.641 for process CHANNEL_CONNECTION , 73 events traced.
Entry 73 , event code 2 , occurred 8807900 milliseconds ago
Fixed info =
      0 001C EEF2 0000 0500 0000 0000 0010 0001
      10 0641 2E48 5001 0010 7E22
                                                    A.HP ~"
Variable info = NONE
display_trace_process process=channel_connection ...
 display_size=1 fixed_display_option=hexdata
TRACE display at 13:43:52.306 for process CHANNEL_CONNECTION , 73 events traced.
Entry 73 , event code 2 , occurred 8796600 milliseconds ago
Fixed info = 001CEEF2000005000000000010000106412E48500100107E22
Variable info = NONE
```

## DISPLAY\_TRUNK \_METRICS (DISTM) NETOU Command

#### Purpose

Displays the statistics collected for one or more communications trunks. The Stream Service Routines (SSRs) supporting the trunks collect the statistics.

Statistics collection for the specified trunks must have been started before executing this command. Use the START\_TRUNK\_METRICS command, described in this manual, to begin statistics collection by the supporting SSR.

The collected statistics information clears each time trunk metrics for the specified trunks are reported on the network logs. Thus, the displayed statistics are the accumulation of statistics information since the last reporting of trunk metrics. Specify the reporting interval with a parameter on the START\_TRUNK\_METRICS command. See the START\_TRUNK\_METRICS command for more information regarding the reporting of trunk metrics.

#### Format

## DISPLAY\_TRUNK\_METRICS

TRUNK\_NAME = list 1..15 of name or ALL

#### **Parameters**

TRUNK NAME (TN)

Specifies the trunk or trunks for which the statistics are to be displayed. Default is ALL.

#### Responses

Displays vary according to the type of trunks specified (see examples).

One of the following responses displays if the specified metrics are not reported.

Trunk <name> is not defined, or is defined but not started.

SUMMARY metrics have not been started for TRUNK < name >.

#### Examples

This example shows the display for a CHANNEL trunk.

display\_trunk\_metrics mci\_trunk

Summary Trunk Metrics

CHANNEL Trunk = MCI\_TRUNK

Start of collection = 14:44:13 Elapsed time = 00:07:08

Messages transmitted = 151 Messages received = 236 Characters transmitted = 13483 Characters received = 16474 Transmit rate (bps) = 248 Receive rate (bps) = 304

Message Si	ze Dis	stribu	it ion
------------	--------	--------	--------

size	<256	<512	<768	<1024	<1260	<1536	<1792	1792+
xmt	145	2	4	0	0	0	0	0
rcv	236	0	0	0	0	0	0	0

Messages retransmitted = 0 Messages discarded = 0 Length errors = 0 Bus errors = 0

This example shows a display for an ETHER trunk.

display\_trunk\_metrics \$esci5

Summary Trunk Metrics

ETHER Trunk = \$ESCI5

Start of collection = 14:45:58 Elapsed time = 00:05:23

Messages transmitted = 157 Messages received = 136 Characters transmitted = 10941 Characters received = 11616 Transmit rate (bps) = 264 Receive rate (bps) = 280

Message	Size Di	stributi	on			
size	<256	<512	<768	<1024	<1280	<1536
xmt	157	0	0	0	0	0
rcv	133	1	2	0	0	0

Message Transmission	Errors	Message Reception Er	rors
too many collisions	= 0	CRC errors	= 0
lost carrier sense	= 0	alignment errors	= 0
lost CTS signal	= 0	no resources	= 0
memory underrun	= 0	memory overrun	= 0
rejected by DVM	= 0	minimum size error	= 0
pack message failed	= 0	exceed max length	= 0
total collisions	= 0	incorrect status	= 0
		incorrect length	= 0

This shows the display for all the trunks on a system. Note that metrics had not been previously started for the ETHER trunk, but had been started for the HDLC and X.25 trunks.

display\_trunk\_metrics

Summary Trunk Metrics

SUMMARY metrics have not been started for TRUNK \$ESCI5.

HDLC Trunk = HDLC\_TRUNK

Start of correction	= 14:48:34	trapsed time	= 00:03:00
I frames transmitted	= 60	I frames received	= 22
S frames transmitted	= 22	S frames received	= 57
U frames transmitted	= 0	U frames received	= 0
Characters transmitted	= 3234	Characters received	= 1244
Transmit rate (bps)	= 136	Receive rate (bps)	= 48

#### Message Size Distribution

Size	<256	<512	<768	<1024	<1280	<1536
xmt	60	0	0	0	0	0
rcv	22	0	0	0	0	0

Bad frames recieved	= 0	Frames out of sequence = 0
Frames retransmitted	= 0	Frames discarded = 0
CRC Errors	= N	

## X.25 Trunk = REMOTE\_TRUNK

Start of collection	= 14:48:45	Elapsed time	= 00:02:55
I frames transmitted	= 53	I frames received S frames received U frames received Characters received Receive rate (bps)	= 49
S frames transmitted	= 49		= 40
U frames transmitted	= 0		= 0
Characters transmitted	= 3070		= 2151
Transmit rate (bps)	= 136		= 96

### Message Size Distribution

size	<256	<512	<768	<1024	<1280	<1536
xmt	53	0	0	0	0	0
rcv	49	0	0	0	0	0

Bad frames recieved	= 0	Frames out of sequence	=	0
Frames retransmitted	= 0	Frames discarded	=	0
CRC Errors	= 0			

## DISPLAY\_USER\_VALIDATION (DISUV) NETOU Command

Purpose Displays if validation is defined, the default validation domain, and the

number of unsuccessful login attempts allowed.

Format DISPLAY\_USER\_VALIDATION

Parameters None.

Responses User validation is not defined.

User validation is defined.

default\_validation\_domain = <validation\_domain>

maximum\_login\_attempts = <attempts>

Examples display\_user\_validation

User validation is defined.
default\_validation\_domain = ARH
maximum\_login\_attempts = 3

## DISPLAY\_X25\_ASYNCTIP\_OPTIONS (DISXAO) NETOU Command

Purpose

Displays the configuration of an X.25 asynchronous TIP for each X.25 trunk supported by the TIP. The display returns the set of default TIP parameters and terminal usage parameters that apply to each X.25 trunk.

**Format** 

DISPLAY\_X25\_ASYNCTIP\_OPTIONS

TRUNK\_NAME = list 1..32 of name
DISPLAY\_OPTION = list of keyword values

**Parameters** 

TRUNK\_NAME (TN)

Specifies the name(s) of the one or more X.25 trunks for which X.25 asynchronous TIP support is defined. If TRUNK\_NAME is not specified, the display presents the X.25 asynchronous TIP definition for each X.25 trunk supported by the TIP.

DISPLAY\_OPTION (DO)

Specifies the name(s) of one or more X.25 asynchronous TIP attributes for display. These attributes are defined by parameters on the DEFXA command that configured the line. For more information on these parameters, see the DEFXA command description in this manual. The allowed keyword values are:

TRUNK \_NAME (TN) TERMINAL\_DEFINITION\_PROCEDURE (TDP) TERMINAL\_USER\_PROCEDURE (TUP) PROCEDURE\_FILE\_OPTION (PFO) LOGICAL\_CHANNEL\_CONCATENATION (LCC) CALLED\_DTE\_CONCATENATION (CDC) CALL\_DATA\_PROCEDURE (CDP) CALLED\_DTE\_ADDRESS\_RANGE (CDAR) CONNECTION\_CONNECT\_TIMEOUT (CCT) CONNECTION\_DISCONNECT\_TIMEOUT (CDT) USER\_CONNECTION\_LIMIT (UCL) ACCEPT\_REVERSE\_CHARGES (ARC) PERMANENT\_VIRTUAL\_CIRCUITS (PVC) PVC\_CHANNEL\_CONCATENATION (PCC) PVC\_PACKET\_SIZE (PPS) PVC\_WINDOW\_SIZE (PWS) VALIDATE\_USERS (VU) ALL (A)

Default is ALL.

Responses

The following header precedes the options display (see examples).

X.25 Asynctip options

Within the options display, the following response is inserted if

support is not defined for a TRUNK\_NAME.

X.25 AsyncTip support not defined for trunk <name>.

Within the options display, the following response is inserted if no X.25 asynchronous TIP support is defined in the system.

### No X.25 AsyncTip support is defined for this system.

#### Examples display\_x25\_asynctip\_options

```
X.25 Asynctip options
trunk_name = TELENET_1
terminal_definition_procedure = none
terminal_user_procedure = TELENET_721
procedure_file_option = LOGICAL_CHANNEL_CONCATENATION
called_dte_address_range = 1..15
connection_connect_timeout = 120
connection_disconnect_timeout = 120
user_connection_limit = 4
accept_reverse_charges = no
permanent_virtual_circuits = 1..15
pvc_channel_concatenation = no
pvc_packet_size = 256
pvc_window_size = 3
trunk_name = TELENET_2
terminal_definition_procedure = none
terminal_user_procedure = TELENET_VT100
procedure_file_option = none
called_dte_address_range = 1..15
connection_connect_timeout = 50
connection_disconnect_timeout = 20
user_connection_limit = 4
accept_reverse_charges = yes
permanent_virtual_circuits = 0
pvc_channel_concatenation = no
pvc_packet_size = 0
pvc_window_size = 0
validate_users = yes
```

## DISPLAY\_X25\_GW\_INCALL\_OPTIONS (DISXGIO) **NETOU Command**

Displays the incall validations to be performed by an X.25 Purpose

application-to-application (A-to-A) gateway. The display includes the DTE addresses, service titles, and reverse charging option accepted by the

gateway.

DISPLAY\_X25\_GW\_INCALL\_OPTIONS Format

GATEWAY\_NAME = list 1..15 of name or ALL

Parameters GATEWAY\_NAME (GN)

Specifies the names of the X.25 gateways which receive incoming X.25

A-to-A calls. Default is ALL.

--ERROR-- An X.25 gateway is not defined. Responses

--ERROR-- X.25 gateway < name > is not defined.

Examples display\_x25\_gw\_incall\_options gateway\_name = X25GW

X.25 Gateway incall configuration

gateway\_name: X25GW

remote dte	allowed_titles:	accept
addresses:		reverse
		charging:
408123	PTFS\$*	YES
	QTFS\$*	YES
408456	PTFS\$*	YES
	QTFS\$*	YES
612789	PTFS\$*	YES
	QTFS\$*	YES
OTHER	ALL	NO

## DISPLAY\_X25\_GW\_OPTIONS (DISXGO) NETOU Command

#### Purpose

Displays the configuration of an X.25 transparent gateway. The display returns CDCNET title(s) by which the gateway is known in the CDCNET network and the protocol identifiers (prid) used by the gateway to distinguish incoming connections to NOS or NOS/VE hosts.

#### Format

### DISPLAY\_X25\_GW\_OPTIONS

GATEWAY\_NAME = list 1..15 of name or ALL DISPLAY\_OPTION = list of keyword values

#### **Parameters**

#### GATEWAY\_NAME (GN)

Specifies the name(s) of the X.25 gateways which receive incoming X.25 application-to-application calls. Default is ALL.

### DISPLAY\_OPTION (DO)

Specifies one or more of the gateway attributes for display. The keyword values include the following items.

GATEWAY\_NAME (GN)
TRUNK\_NAME (TN)
NOS\_PROTOCOL\_ID (NPI)
CDCNET\_PROTOCOL\_ID (CPI) or VE\_PROTOCOL\_ID (VPI)
NOS\_PORT\_NUMBER (NPN)
VE\_OUTCALL\_TITLE (VOT)
DTE\_ADDRESSING\_PROTOCOL (DAP)
ALL (A)

## Default is ALL.

#### Responses

--ERROR-- An X.25 gateway is not defined.

--ERROR-- X.25 gateway < name > is not defined.

### Examples

display\_x25\_gw\_options

X.25 Gateway options
gateway\_name = TELENET\_GW

trunk\_name = (TELENET\_1,TELENET\_2)
nos\_protocol\_id = (0CO(16),0C1(16))

cdcnet\_protocol\_id = 0C2(16)

dte\_addressing\_protocol\_id = 002(16)
nos\_port\_number = (023(16),024(16))
ve\_outcall\_title = TELENET\_GW

# DISPLAY\_X25\_GW\_OUTCALL\_OPTIONS (DISXGOO) NETOU Command

Purpose Displays the outcall titles of an X.25 transparent gateway.

Format DISPLAY\_X25\_GW\_OUTCALL\_OPTIONS

GATEWAY\_NAME = list 1..15 of name or ALL

Parameters GATEWAY\_NAME (GN)

Specifies the names of the X.25 gateways to display that provide access to

remote applications. Default is ALL.

Responses The following header precedes the X.25 gateway\_name display (see

examples).

X.25 Gateway outcall configuration.

One of the following responses appears when errors occur.

--ERROR-- X.25 gateway < name > is not defined.

--ERROR-- An X.25 gateway is not defined.

Examples display\_x25\_gw\_outcall\_options

gateway\_name = Telenet
title = PTFS\$FOREIGN

remote\_dte\_address = 3401

facilities = NONE
protocol\_id = c2
user\_data = NONE

local\_dte\_address = NONE

## DISPLAY\_X25\_GW\_PVC\_OPTIONS (DISXGPO) NETOU Command

Purpose Displays the PVC and other pertinent information associated with the

given X.25 gateway.

Format DISPLAY\_X25\_GW\_PVC\_OPTIONS

GATEWAY\_NAME = list 1..15 of name or ALL

Parameters GATEWAY\_NAME (GN)

Specifies the names of the X.25 gateways for which PVC information is

being requested. Default is ALL.

Responses The following header precedes the X.25 gateway\_name display (see

examples).

X.25 Gateway PVC configuration

One of the following responses appears when errors occur.

--ERROR-- X.25 gateway < name > is not defined.

--ERROR-- An X.25 gateway is not defined.

--INFORMATIONAL-- No PVCs exist for X.25 gateway < name >.

Examples

display\_x25\_gw\_pvc\_options

X.25 Gateway PVC configuration

gateway\_name= Telenet

title= PVC\$FRN

**PVC = 100** 

pvc\_packet\_size = 128

 $pvc_window_size = 2$ 

gateway\_name= Telenet

title= PVC\$GER

**PVC = 101** 

 $pvc_packet_size = 128$ 

 $pvc_window_size = 2$ 

## DISPLAY\_X25\_INCALL (DISXI) NETOU Command]

Purpose Displays configured X.25 incall definition entries added by using the ADD\_

X25\_INCALL command, for one or more trunk names and one or more

remote DTE addresses.

Format DISPLAY\_X25\_INCALL

TRUNK\_NAME = list 1..32 of name

REMOTE\_DTE\_ADDRESSES = list 1..31 of string 1..31

Parameters TRUNK\_NAME (TN)

Specifies the set of trunks associated with the X.25 incall definition entries to be displayed. The value ALL is used to display the specified entries associated with the remote DTE addresses on all trunks previously configured with X.25 incall definition entries. The default is ALL.

REMOTE \_DTE \_ADDRESSES (RDA)

Specifies the set of remote DTE addresses associated with the X.25 incall definition entries to be displayed. Wild card attributes (as specified by command ADD\_X25\_INCALL) must exactly match an entry as specified by ADD\_X25\_INCALL. For example, a value of '123\*' will match only on entry '123\*'. It will not match all entries with '123' as the first three digits. If a REMOTE\_DTE\_ADDRESSES value has multiple entries associated with it (due to different values of DTE\_ADDRESS\_
PROTOCOL\_ID), all of those tries will be displayed. The value OTHER corresponds to any entries defend with the value OTHER. The value ALL is used to display all X.25 incall definition entries for the trunks specified. The default is ALL.

Responses

The configuration for each trunk is displayed separately. For each remote DTE address for which an X.25 incall definition entry is configured, the configurable parameters are displayed. All entries with the same parameter settings are grouped together. Please see the example for the format of this display.

The following response is generated if no X.25 incall definition entry is configured, regardless of input errors:

No X.25 incall definition entry for any trunk is defined.

The following response is generated if X.25 incall definition entries are configured, but none for a trunk explicitly specified:

No X.25 incall definition entry for trunk <trunk\_name> is defined.

#### Error responses:

- --ERROR-- An X.25 incall definition entry for the remote DTE address <remote\_dte\_address> is not defined for trunk <trunk\_name>.
- --ERROR-- Trunk name <trunk\_name> is not defined.
- --ERROR-- Trunk name <trunk\_name> is not an X.25 trunk.
- --ERROR-- Trunk name <trunk\_name> may not appear more than once in the list of specified trunks.

- --ERROR-- Remote DTE address < remote\_dte\_address > may not appear more than once in the list of specified remote DTE addresses.
- --ERROR-- The remote DTE address < remote\_dte\_address > contains invalid characters.
- --ERROR-- The remote DTE address < remote \_dte \_address > has an invalid bracketed expression.
- -- ERROR-- No X.25 incall definition entry for any trunk is defined.
- --ERROR-- No X.25 incall definition entry for trunk <trunk\_name > is defined.
- --FATAL-- Not enough memory available for required table space.

#### Examples

display\_x25\_incall

X.25 Incall Definition Entries for trunk X25\_TRUNK:

Remote DTE Addresses 123?45[5-7]65\*
12345
DTE Address Protocol Id 3,8..12
Accept PDN charges TRUE

Remote DTE Addresses 123754 [5-7] 65\*
12345
DTE Address Protocol Id 6 , 55..66
Accept PDN charges FALSE

X.25 Incall Definition Entries for trunk TRANSPAC:

Remote DTE Addresses 123745 [5-7] 65\* 12345 345678901 DTE Address Protocol Id 3, 8..12 Accept PDN charges FALSE

display\_x25\_incall trunk\_name=ACCUNET

No X.25 incall definition entry for trunk ACCUNET is defined.

display\_x25\_incall trunk\_name=X25\_TRUNK remote\_dte\_addresses=123456

--ERROR-- An X.25 incall definition entry for the remote DTE address 123456 is not defined.

## DISPLAY\_X25\_INTERFACE\_OPTIONS (DISXIO) NETOU Command

Purpose

Displays the configuration of an X.25 packet level interface. The packet level interface may provide interface for an X.25 gateway, X.25 AsyncTip or for an X.25 network solution.

**Format** 

DISPLAY\_X25\_INTERFACE\_OPTIONS
INTERFACE\_NAME = list 1..15 of name
DISPLAY\_OPTION = list of keyword values

**Parameters** 

INTERFACE \_NAME (IN)

Specifies the logical name(s) of the packet level interface to be displayed. The name was previously assigned by a DEFINE command. If an INTERFACE\_NAME is not specified, the display presents configuration information for all packet level interfaces defined for the system.

DISPLAY\_OPTION (DO)

Specifies one or more of the interface attributes for display. These attributes are defined by parameters on the DEFXI command that configured the line. For more information on these parameters, see the DEFXI command description in this manual. The allowed keyword values are:

TRUNK\_NAME (TN)
PUBLIC\_DATA\_NETWORK (PDN)
INTERFACE\_NAME (IN)
LOCAL\_DTE\_ADDRESS (LDA)
PACKET\_SEQUENCE\_NUMBERING (PSN)
PVC\_RANGE (PR)
INONLY\_RANGE (IR)
TWOWAY\_RANGE (TR)
OUTONLY\_RANGE (OR)
DEFAULT\_WINDOW\_SIZE (DWS)
DEFAULT\_PACKET\_SIZE (DPS)
CONGESTED\_THRESHOLD (CT)
INTERFACE\_STANDARD (IS)
SUBSCRIBED\_FACILITIES (SF)
ALL (A)

Default is ALL.

Responses

The following header precedes the X.25 interface options display (see example).

X.25 Interface Options

Within the options display, the following response is inserted if the INTERFACE\_NAME is not defined.

X.25 interface < name > is not defined.

Within the options display, the following response is inserted if no X.25 interfaces are defined in the system.

No X.25 interfaces are defined for this system.

#### Examples

display\_x25\_interface\_options in=telenet\_interface

X.25 Interface Options
trunk\_name = TELENET\_1
public\_data\_network = TELENET
interface\_name = TELENET\_INTERACE
local\_dte\_address = '6121231234'
packet\_sequence\_numbering = NORMAL
pvc\_range = -NONE\_DEFINED
inonly\_range = 1..24
twoway\_range = 25..32
outonly\_range = -NONE\_DEFINED
default\_window\_size = 7
default\_packet\_size = 128
congested\_threshold = 40
interface\_standard = CCITT\_1980
subscribed\_facilities = none

# DISPLAY\_X25\_INTERFACE\_STATUS (DISXIS) NETOU Command

#### Purpose

Displays the operating status of one or more X25 interfaces. The display includes the name and status of the X.25 interface, the name and status of the trunk serving the interface, trunk type, and information related to the service access points (SAPs) and connections serviced by the X.25 interface.

The possible trunk types associated with an X.25 interface are:

Trunk Type	Description
LAPB	The interface is communicating with a PDN (DTE-to-DCE or DCE-to-DTE).
Non-LAPB	The interface is communicating with another DTE (DTE-to-DTE) over a non-LAPB connection (over HDLC).
LLC2	The interface is communicating with another DTE (DTE-to-DTE) using the LLC 2 protocol (over Ethernet).

#### **Format**

## DISPLAY\_X25\_INTERFACE\_STATUS

INTERFACE\_NAME = list 1..15 of name DISPLAY\_OPTION = keyword value

#### Parameters

INTERFACE\_NAME (IN)

Specifies the name of the interface or interfaces for which status is to be displayed. Default is all interfaces.

DISPLAY\_OPTION (DO)

Displays the level of status response. The allowed keyword values are:

Keyword Value	Description
SUMMARY (S)	Displays general status information.
EXPANDED (E)	Displays the summary information as well as detailed information regarding the virtual circuits serviced by the interface.
EXTENDED (X)	Displays the same information as the EXPANDED keyword except that the CEPID column is replaced by a column entitled VIRTUAL CIRCUIT NAME, which lists the terminal names corresponding to the logical channel numbers.

Default is SUMMARY.

#### Responses

The following header precedes the status display (see example).

X.25 Interface Status

If errors occur, one of the following responses appears.

X.25 Interface <name> is not defined.

No X.25 interfaces are defined for this system.

### Examples display\_x25\_interface\_status cdcnet\_lab\_if

X.25 Interface Status
interface name = CDCNET\_LAB\_IF
interface status = active
trunk name = CDCNET\_LAB\_TRUNK
trunk status = active
number of SAPs = 2
number of virtual circuits = 5
number of virtual circuits congested = 2
trunk type = LAPB

display\_x25\_interface\_status cdcnet\_lab\_if do=expanded

X.25 Interface Status
interface name = CDCNET\_LAB\_IF
interface status = active
trunk name = CDCNET\_LAB\_TRUNK
trunk status = active
number of SAPs = 2
number of virtual circuits = 5
number of virtual circuits congested = 2
trunk type = LAPB

SAP table address = 107B2A(16) protocol ids = (0CO(16), 0C1(16), 0C2(16))

#### virtual circuits

logical channel number	type	priority	circuit congestion	output packets/ bytes	cepid
2095	pvc	batch	no	0/0	109522(16)
1163	two way	interactive	yes	5/620	106666 (16)
5	in only	batch	yes	7/917	103952(16)
22	out only	batch	no	0/0	102344(16)
99	dynamic	batch	no	0/0	108764(16)

SAP table address = 1075AC(16) protocol ids = (0C0(16), 0C1(16), 0C2(16))

#### virtual circuits

logical channel number	type	priority	circuit congestion	output packets/ bytes	cepid
2999	two way	interactive	no	0/0	107654 (16)

## DISPLAY\_X25\_NET\_OPTIONS (DISXNO) NETOU Command

Purpose Displays the current configuration of an X.25 network.

Format DISPLAY\_X25\_NET\_OPTIONS

 $NETWORK\_NAME = list 1..15 of name$ 

DISPLAY\_OPTION = list 1..12 of keyword value

Parameters NETWORK\_NAME (NN)

Displays a list of logical names, of one or more X.25 networks, that were assigned with a DEFINE\_X25\_NET command (defined earlier in this manual). Default displays all X.25 networks.

DISPLAY\_OPTION (DO)

Displays one or more of the X.25 network attributes. These attributes are defined by parameters on the DEFXA command that configured the line. For more information on these parameters, see the DEFXA command description in this manual. The following keyword values are allowed.

TRUNK\_NAME (TN)
REMOTE\_DTE\_ADDRESS (RDA)
NETWORK\_ID (NI)
NETWORK\_NAME (NN)

COST (C)

RELAY\_ALLOWED (RA)

ROUTING\_INFO\_NETWORK (RIN)

NETWORK\_PROTOCOL\_ID (NPI)

ACCEPT\_PDN\_CHARGES (APC)

OUTPUT\_QUEUE\_LIMIT (OQL)

INCOMING\_SERVICE\_ACCESS (ISA)

OUTGOING\_SERVICE\_ACCESS (OSA)

ALL (A)

Default is ALL.

#### Responses

The following header precedes the X.25 network options display (see example).

X.25 Network options

Within the list of options, one of the following responses is inserted if a network name is not defined, is not an X.25 network or if no X.25 networks are defined, respectively.

Network < name > is not defined.

Network < name > is not an X.25 network.

No X.25 networks are defined for this system.

#### Examples

display\_x25\_net\_options nn=x25\_tymnet

X.25 Network options

trunk\_name = TYMNET\_TRUNK\_LINE\_1

remote\_dte\_address = 6124825000

network\_id = 123456(16)

network\_name = X25\_TYMNET

cost = 200

relay\_allowed = no

routing\_info\_network = yes

network\_protocol\_id = C3(16)

accept\_pdn\_charges = yes

output\_queue\_limit = 30000

incoming\_service\_access = all

incoming\_service\_access titles = none

outgoing\_service\_access = titles = none

outgoing\_service\_access titles = none

## DISPLAY\_X25\_SWITCH (DISXS) NETOU Command

Purpose Displays previously configured X.25 switch definition entries for one or more X.25 Gateway names and one or more called DTE addresses.

Format DISPLAY\_X25\_SWITCH

GATEWAY\_NAME = list 1..32 of name or ALL
CALLED\_DTE\_ADDRESSES = list 1..31 of string 1..31 or OTHER or
ALL

#### Parameters GATEWAY\_NAME (GN)

Specifies a set of X.25 Gateways associated with the X.25 switch definition entries to be displayed. Use ALL to display all X.25 Gateways previously configured with X.25 switch definition entries. The default is ALL.

### CALLED\_DTE \_ADDRESSES (CDA)

Specifies one or more called DTE addresses. To associate the switch definition with multiple DTE addresses, a DTE address can contain wild card attributes as follows:

- [D1-D2] Within a bracketed group, a range of digits can be specified. D1 represents the low end of the range; D2 represents the high end. Any value within the range can be used to match a digit in the position specified in the address. For example, 1234[6-7]59 matches two DTE addresses: 1234659 and 1234759.
- [...] Within a bracketed group, any list of single digits can be specified. For example, 1234[179]59 matches three DTE addresses: 1234159, 1234759, and 1234959.
- \* Any single \* can be used to match a string of digits, including the null string. For example, 1234\* matches 1234, 12341, 1234562345, and so forth.
- ? Any single ? can be used to match a digit in the position specified in the address. For example, 1234?59 matches 10 DTE addresses: 1234059, 1234159, 1234259 ... 1234959.

If multiple ADD\_X25\_SWITCH definitions exist that match a given DTE address, the call definition associated with the most specific string is displayed. For example, 123?56 is more specific than 123\* in matching called DTE address 123456.

The value OTHER corresponds to any entries defined with the value OTHER. The value ALL displays all X.25 switch definition entries for the X.25 Gateways specified. The default is ALL.

#### Responses

The configuration for each X.25 Gateway is displayed separately. For each called DTE address for which an X.25 switch is defined, the configurable parameters are displayed. All entries with the same parameter settings are grouped. For the format of this display, see the example.

The following response is generated if no X.25 switch is defined, regardless of input errors:

No X.25 switch definition entry for any X.25 Gateway defined.

The following response is generated if an X.25 switch is defined, but none explicitly for an X.25 Gateway:

No X.25 switch definition entry for X.25 Gateway <gateway\_name> is defined.

The following error responses are generated upon an error condition:

- --ERROR-- An X.25 switch definition entry for the called DTE address <called\_dte\_address > is not defined for X.25 Gateway <gateway\_name >.
- --ERROR-- X.25 Gateway <gateway\_name> is not defined.
- --ERROR-- X.25 Gateway <gateway\_name> may not appear more than once in the list of specified X.25 Gateways.
- --ERROR-- Called DTE address <called\_dte\_address> may not appear more than once in the list of specified called DTE addresses.
- --ERROR-- The called DTE address <called\_dte\_address> contains invalid characters.
- --ERROR-- The called DTE address <called\_dte\_address> has an invalid bracketed expression.
- --FATAL-- Not enough memory available for required table space.

#### Examples display\_x25\_switch

X.25 Switch Definition Entries for X.25 Gateway X25\_GW\_SWITCH

Called DTE Addresses 123?45[5-7]65\*

12345

Peer VE Outcall Title OUTBOUND\_SWITCH

Called DTE Addresses 987?45[5-7]65\*
Peer VE Outcall Title OUTBOUND\_SWITCH\_2

X.25 Switch Definition Entries for X.25 Gateway X25\_SWITCH

Called DTE Addresses 123?45[5-7]65\*

98765

Peer VE Outcall Title OUTBOUND\_SWITCH

display\_x25\_switch PEER\_X25\_GW

No X.25 switch definition entry for X.25 Gateway PEER\_X25\_GW is defined.

display\_x25\_switch gateway\_name=PEER\_X25\_GW called\_dte\_addresses='123456'

--ERROR-- An X.25 switch definition entry for the called DTE address 123456 is not defined for X.25 Gateway PEER\_X25\_GW.

## DISPLAY\_X25\_TERMINAL\_GW (DISXTG) NETOU Command

Purpose

Displays the configuration of an X.25 Terminal Gateway. The display returns the CDCNET title, by which the gateway is known in the catenet, and other pertinent configuration information.

Format

DISPLAY\_X25\_TERMINAL\_GW

GATEWAY\_NAME = list 1..15 of name

DISPLAY\_OPTION = list of keyword value

**Parameters** 

GATEWAY\_NAME (GN)

Specifies the logical name of one or more X.25 terminal gateway definitions. Default displays the configuration of all X.25 terminal gateways defined for the system.

DISPLAY\_OPTION (DO)

Specifies one or more of the gateway attributes for display. These attributes are defined by parameters on the DEFXT command that configured the line. For more information on these parameters, see the DEFXT command description in this manual. The following keyword values are allowed:

TRUNK\_NAME (TN)
TITLE (T)
OUTCALL\_DEFINITION\_REQUIRED (ODR)
ALL (A)

Default is ALL.

Responses

The following header precedes the options display (see example).

X.25 terminal gateway options

If errors occur, one of the following responses appears.

X.25 terminal gateway < name > is not defined.

No X.25 terminal gateway is defined.

Examples display\_x25\_terminal\_gw

X.25 terminal gateway options
gateway\_name = DATAPAC\_TERMINAL\_GATEWAY
trunk\_name = (DATAPAC\_TRUNK)
title = DATAPAC\_ACCESS
outcall\_definition\_required = FALSE

## DISPLAY\_X25\_TERMINAL\_GW\_OUTCALL (DISXTGO) NETOU Command

Purpose

Displays the outcall configuration of an X.25 terminal gateway. The display returns the outcall information associated with the gateway name.

Format

DISPLAY\_X25\_TERMINAL\_GW\_OUTCALL
GATEWAY\_NAME = list 1..15 of name or ALL
DISPLAY\_OPTION = list of keyword value

**Parameters** 

GATEWAY\_NAME (GN)

Displays the names of the X.25 terminal gateways which provide access to remote applications. Defaults to ALL.

DISPLAY\_OPTION (DO)

Displays one or more of the outcall attributes. These attributes are defined by parameters on the DEFXTG command that configured the line. For more information on these parameters, see the DEFXTG command description in this manual. The allowed keyword values are:

OUTCALL\_NAME (ON)
REMOTE\_DTE\_ADDRESS (RDA)
LOCAL\_DTE\_ADDRESS (LDA)
FACILITIES (F)
USER\_DATA (UD)
ALL (A)

Default is ALL.

Responses

--ERROR-- X.25 terminal gateway <name> is not defined.

--ERROR-- No X.25 terminal gateway is defined.

Examples

display\_x25\_terminal\_gw\_outcall

X.25 terminal gateway outcall options gateway\_name = TELENET\_TERMINAL\_GATEWAY

outcall\_name = SOLVER1
remote\_dte\_address = 311040800146
local\_dte\_address = none
facilities = none
user\_data = none

outcall\_name = RANGE\_408 remote\_dte\_access = 3110408\*

local\_dte\_address = none
facilities = none
user\_data = none

## DISPLAY\_X25\_TRUNK\_OPTIONS (DISXTO) NETOU Command

Purpose

Displays the configuration of X.25 trunks. An X.25 trunk is addressed by its trunk name. If a trunk name is not entered, the configuration of all X.25 trunks defined for the system is displayed.

**Format** 

DISPLAY\_X25\_TRUNK\_OPTIONS
TRUNK\_NAME = list 1..15 of name
DISPLAY\_OPTION = list of keyword value

**Parameters** 

TRUNK\_NAME (TN)

Specifies the logical name of an X.25 trunk assigned via a DEFINE\_X25\_TRUNK command.

DISPLAY\_OPTION (DO)

Specifies one or more of the trunk attributes for display. The following keyword values are allowed:

LIM (L)
PORT (P)
TRUNK\_NAME (TN)
MODE (M)
MAX\_UNACK\_FRAMES (MUF)
PF\_RECOVERY\_TIMER (PRT)
ERROR\_RECOVERY\_TIMER (ERT)
RETRANSMISSION\_LIMIT (RL)
TRUNK\_SPEED (TS)
CLOCKING (C)
INTERACTIVE\_BANDWIDTH (IB)
DRIVER (D)
MAX\_FRAME\_SIZE (MFS)
ALL (A)

Default is ALL.

Responses

The following header precedes the options status display (see example).

X.25 Trunk options

If errors occur, one of the following responses appears.

Trunk <name> is not defined.

Trunk <name> is not an X.25 trunk.

No X.25 trunks are defined for this system.

## Examples display\_x25\_trunk\_options tn=x25\_telenet\_1

X.25 Trunk options
lim = 3
port = 1
trunk\_name = X24\_TELENET\_1
mode = DTE
max\_unack\_frames = 7
pf\_recovery\_timer = 500
retransmission\_limit = 20
trunk\_speed = 19200
clocking = internal
interactive\_bandwidth = 7
driver = hdlc\_normal
max\_frame\_size = 71500

EXEET, HELP, IDLSD, IDLTS, and KILS				
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•	

# EXEET, HELP, IDLSD, IDLTS, and KILS Commands

9

This chapter provides complete descriptions of CDCNET commands beginning with the letter E through K. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

# EXECUTE \_ECHO \_TEST (EXEET) NETOU Command

Purpose

Executes the inline diagnostic path test between any two CDCNET OSI systems. This test does not involve sending any data.

There is no STOP command for this test. Instead, a response is issued by the command processor indicating the test status. The response includes the destination system name tested.

**Format** 

EXECUTE\_ECHO\_TEST
DESTINATION\_SYSTEM = name

**Parameters** 

DESTINATION\_SYSTEM (DS)

Specifies the system name of the OSI systems to be verified.

Responses

Echo Test to <destination\_system> PASSED. Response time (msec.) = <integer>

--ERROR--System <destination\_system> is unknown.

--ERROR--Source system <system\_name> is NOT a CDCNET OSI system.

--ERROR--Destination system <system\_name> is not a CDCNET OSI system.

--ERROR--Echo Test to <destination\_system> FAILED. < one line of additional error message >

"Unsuccessful CLNS Data Request."

"No response from the Destination System."

"Destination System is NOT a CDCNET OSI system."

"No Echo Test Task ID Table Space Available."

"System Error - No data buffers available."

Remarks

The only restriction on the path used to to reach the destination system is that all systems in the path must be OSI systems. The path selection is done by CLNS software.

Examples

The following example verifies that a path exists between the two DIs on system name tdi\_e3.

exeet ds=tdi\_e3

Echo Test to TDI\_E3 PASSED Response time (msec) = 3420

9-2 CDCNET Commands

# HELP NETOU Command

Purpose Performs the same function as the DISPLAY\_COMMAND\_LIST command.

Refer to the DISPLAY\_COMMAND\_LIST command in this manual.

Format HELP

Parameters None.

Responses Alphabetical list of all network commands (see example).

Examples help

add\_np\_gw\_outcall add\_x25\_gw\_outcall

•

unload\_module write\_terminal\_message

# IDLE\_SERVER\_DEVICES (IDLSD) NETOU Command

Purpose Specifies the servers which are to be gradually idled down.

Format IDLE\_SERVER\_DEVICES

TITLES = list of name or ALL IDLE \_MESSAGE = list 1..4 of string

Parameters TITLES (T)

Specifies the title or titles of the servers for which access is to be gradually idled down. Default is ALL, meaning that access to all servers is to be idled down.

IDLE \_MESSAGE (IM)

Specifies the text string to be sent to users that attempt to access the idled servers specified by the titles parameter. Default is the empty string.

Responses Server Devices are idled.

--WARNING--No Server Devices were found.

--WARNING-- Server Devices <title> already idled.

--ERROR-- Server Devices <title> not defined.

Examples idle\_server\_devices

Server Devices are idled.

# IDLE\_TELNET\_SERVER (IDLTS) NETOU Command

Purpose

Performs a gradual shutdown of access to one or more TELNET servers. Users currently connected to servers at the time this command is issued, are allowed to complete their existing sessions. New connections are not allowed until a corresponding RESUME\_TELNET\_SERVER command is executed.

**Format** 

IDLE\_TELNET\_SERVER

SERVER\_NAME = list of name(s) or ALL

Parameters A

SERVER \_NAME (SN)

Specifies the names of the servers for which access is to be gradually idled down. Default is ALL.

Responses

TELNET server < server\_name > is idled.

--WARNING-- No TELNET servers were found.

--WARNING-- TELNET server <server\_name> is already idled.

--WARNING-- TELNET server <server\_name> was not found.

**Examples** 

idle\_telnet\_servers (ARH1, ARH2, ARH3)

TELNET server ARH1 is idled.

--WARNING-- TELNET server ARH2 is already idled.

--WARNING-- TELNET server ARH3 was not found.

idle\_telnet\_servers

--WARNING-- No TELNET servers were found.

# KILL\_SYSTEM (KILS) NETOU Command

#### Purpose

Shuts off a DI's system hardware clock without a graceful shutdown. You must reload the DI software. You may optionally request a dump of DI memory contents.

# NOTE

Notify all active users that they are going to be disconnected from CDCNET services by sending them a message using the WRITE\_TERMINAL\_MESSAGE command described in this manual.

#### **Format**

# KILL\_SYSTEM

DUMP = boolean COMPRESS\_DUMP = boolean

#### **Parameters**

#### DUMP (D)

Requests a full DI memory dump before reload. Possible parameter values are YES and NO. Default is NO.

# COMPRESS\_DUMP (CD)

Requests a compressed dump (omits free memory and buffers) of DI memory. Possible parameter values are YES and NO. Default is YES.

#### Responses

System being reset and reloaded.

#### Remarks

The KILL\_SYSTEM command is one of the error conditions defined for DIs. KILL\_SYSTEM with a dump is assigned DI error condition code 32 hexadecimal; KILL\_SYSTEM without a dump is assigned error condition code 33 hexadecimal. These error conditions are significant in the configuration process for a DI, as they can be used when defining the loading and dumping conditions for a DI. For more information see the CDCNET Configuration Guide.

#### Examples

senc c='kill\_system',s=north\_tdi\_1

System being reset and reloaded.

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# LOAF, LOAM, RESSD, and, RESTS Commands

10

This chapter provides complete descriptions of the CDCNET Network Operations LOAD and RESUME commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

# LOAD\_FILE (LOAF) DI Configuration/NETOU Command

#### Purpose

Makes a CDCNET file DI-memory-resident. The file types which can be loaded are EXCEPTION\_LIST, TERMINAL\_DEFINITION\_PROCEDURE, TERMINAL\_USER\_PROCEDURE, DEVICE\_LOAD\_PROCEDURE, and VALIDATION.

Changing file residence affects only file references performed by the DI where LOAD\_FILE is executed. Making a file DI resident allows faster access and does not require a CYBER host once the file is loaded. Thus, certain files, such as TUPs needed for the Interactive Passthrough Gateway, can be accessed even if there is no active CYBER host available.

Since the file is stored in a buffer chain, the memory used is more than the actual file size (there is a 46-byte overhead for each data buffer allocated by the system). If you use abbreviated command and parameter names, text files can be stored using less memory.

If the memory required to load the file is unavailable, an error message is issued. When this happens while loading a new version of a file already residing in DI memory, the old version remains in DI memory and is used to satisfy subsequent file requests. If you don't want this to happen, you can unload the old file using UNLOAD\_FILE. Once the file is unloaded, subsequent file requests are satisfied from a file version not residing in the DI.

### NOTE

Control Data strongly recommends using LOAD\_FILE to load a TUP for a passthrough port into DI memory. Loading the TUP into DI memory ensures that the TUP, which must be frequently accessed and executed for a passthrough configuration, is available at all times. Once the TUP is loaded into DI memory, the TUP's availability is not subject to a CYBER host's availability.

#### **Format**

# LOAD\_FILE

FILE = name or string 1..63

FILE \_TYPE = keyword value

MAXIMUM \_FILE \_SIZE = integer 1..65000

\$

### Parameters FILE (F)

The name of the file to be loaded. If the named file already resides in the DI, it is reloaded with a new, possibly different, copy.

File names entered as strings are converted to all uppercase and are restricted to the character set of SCL type name.

### FILE \_TYPE (FT)

A file type. Valid file types include the following:

Keyword Value	Description
EXCEPTION_LIST, EL, EXCEPTION	Exception list
TERMINAL_DEFINITION_ PROCEDURE, TDP, TERMINAL_PROCEDURE	Terminal definition procedure (TDP)
TERMINAL_USER_ PROCEDURE, TUP, USER_ PROCEDURE	Terminal user procedure (TUP)
DEVICE_LOAD_PROCEDURE, DLP, LOAD_PROCEDURE	Device load procedure
VALIDATION	User validation
m: 1 0 1. 1 mmp. (1) 1 7 1000	PROCEDINE

The default is TERMINAL\_USER\_PROCEDURE.

#### NOTE

The format of VALIDATION file names is 'username@domain'. Both username and domain are 1..31 characters and must be specified.

### MAXIMUM \_FILE \_SIZE (MFS)

The maximum number of bytes of DI memory that the requested file can consume (see preceding information under Purpose). A file larger than this value cannot be loaded into a DI. Default is 2500 bytes.

#### Responses

File <name> is loaded, size is <nnnnnn> bytes.

- --ERROR-- Maximum size for file <name> is exceeded, size is <nnnnnn> bytes.
- --ERROR-- Unable to locate file <name> with file type <type>.
- --ERROR-- Unable to load file <name>, <file access error template> [file source system-id is <system-id>].
- --FATAL-- Not enough system buffers are currently available to load file <name>, size is <nnnnnn> bytes.

### Examples

load\_file f=printer\_with\_vfu\_p31310 ft=terminal\_procedure

File printer\_with\_vfu\_p31310 is loaded from system1, size is 2500 bytes.

# LOAD\_MODULE (LOAM) DI Configuration/NETOU Command

#### Purpose

Loads a specified software module and optionally sets the module load status to retained. If the software module is already loaded, the LOAD\_MODULE command sets only the retain status for the module; it does not guarantee that a new copy of the module is loaded. A retained module is not unloaded to recover system memory resources, even if the module is unused and memory resources are scarce.

#### **Format**

# LOAD\_MODULE

MODULE = name ENTRY\_POINT = name RETAIN = boolean

#### Parameters

### MODULE (M)

The name of the desired software module.

# ENTRY\_POINT (EP)

The entry point name used to determine which module to load from the DI library.

#### RETAIN (R)

The retain status for the module. Default is YES, retain.

#### Responses

Module < module > loaded.

Module < module > loaded and retained.

- --WARNING-- Module < module > previously retained.
- --WARNING-- Declaration mismatch from module < module >.
- --ERROR-- Entry point <entry point> is not contained within module <module>.
- --ERROR-- Module < module > was not found in directory.
- --ERROR-- Module for entry point <entry point> was not found.
- -- ERROR-- One of the parameters Module or Entry Point must be specified.
- --FATAL-- On-line loader not included in boot file.
- --FATAL-- Unable to access file load service.
- --FATAL-- Not enough memory is currently available to load module <module>.
- --FATAL-- Not enough buffers are currently available to load module <module>.
- --FATAL-- Not enough buffers or memory are currently available to load module < module >.
- --FATAL-- File access error is unrecoverable.
- --FATAL-- Duplicate definition of entry point <entry point> encountered.

- --FATAL-- Identification record expected for module < module >.
- --FATAL-- Premature EOF encountered on module <module>.
- --FATAL-- Object text version must be <version>, but is <version>.
- --FATAL-- Object text record too long in module < module >.
- --FATAL-- Unrecognizable record in module <module>.
- --FATAL-- Unknown record kind encountered in module < module >.

#### Remarks

To display the modules currently loaded in a DI, send the DISPLAY\_SOFTWARE\_LOAD\_STATUS (see description in this manual) command to the DI. An alternative method is to use the NPA report LOADRP1 to identify modules loaded per DI. See the Network Performance Analyzer commands in this manual for the procedure used to generate LOADRP1.

#### Examples

This example shows a software module containing the DISPLAY\_HARDWARE\_STATUS (DISHS) command processor being loaded into the DI by the LOAD\_MODULE command. This is done so that the display hardware status command processor is loaded in the DI and retained there. Then when the DISHS command is entered, it may be processed more quickly than it would be if the processor had to be accessed and loaded using the Online Loader.

load\_module module=display\_hardware\_status

Module DISPLAY\_HARDWARE\_STATUS loaded and retained.

This example shows the command processor from example 1 being loaded with the RETAIN parameter set to NO. The command processor is loaded into the DI, but if it is not used and the memory it occupies is needed, it does not remain.

load\_module m=display\_hardware\_status r=no

Module DISPLAY\_HARDWARE\_STATUS loaded.

# RESUME\_SERVER\_DEVICES (RESSD) NETOU Command

Purpose Resumes access to Passthrough and/or Device Outcall Servers that have

had their access previously idled down.

Format RESUME\_SERVER\_DEVICES

TITLES = list of name or ALL

Parameters TITLES (T)

Specifies the title or titles of the servers for which access is to be resumed. Default is ALL, meaning that access to all servers is to be

resumed.

Responses Server Devices are resumed.

--WARNING-- Server Devices <title> not idled.

--ERROR-- Server Devices <title> not defined.

Examples resume\_server\_devices

Server Devices are resumed.

# RESUME\_TELNET\_SERVER (RESTS) NETOU Command

Purpose Resumes access to TELNET servers that have had their access previously

idled down.

Format RESUME\_TELNET\_SERVER

SERVER\_NAME = list of name(s) or ALL

Parameters SERVER\_NAME (SN)

Specifies the names of the servers for which access is to be resumed.

Default is ALL.

Responses TELNET server < server \_name > is resumed.

--WARNING-- No TELNET servers were found.

--WARNING-- TELNET server <server\_name> is not idled.

--WARNING-- TELNET server <server\_name> was not found.

Examples resume\_telnet\_servers (ARH1, ARH2, ARH3)

TELNET server ARH1 is resumed.

--WARNING-- TELNET server ARH2 is not idled.

-- WARNING-- TELNET server ARH3 was not found.

resume\_telnet\_servers

--WARNING-- No TELNET servers were found.

	·	

SENDD	and	SETDAT	Commands	11

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	·	

This chapter provides complete descriptions of the following CDCNET commands:

SEND\_DIAGNOSTIC\_DATA (SENDD)
SET\_DATE\_AND\_TIME (SETDAT)

Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

# SEND\_DIAGNOSTIC\_DATA (SENDD) NETOU Command

#### Purpose

Sends a diagnostic data string to a LIM port. Use this command to send commands to an intelligent modem on an asynchronous line. Place the LIM port in the DOWN state before executing this command.

#### **Format**

SEND\_DIAGNOSTIC\_DATA
DEVICE\_NAME = name
DATA = string of 1..64
CARRIAGE\_RETURN = boolean
RESPONSE\_TIMEOUT = integer 1..10

#### **Parameters**

# DEVICE\_NAME (DN)

Specifies the physical name of the device. The name consists of the keyword LIM, the LIM board slot number, the keyword PORT, and the port number on the LIM.

### DATA (D)

Specifies the desired diagnostic data string to be sent to the LIM port. The data string must be enclosed in two single quotes. Thus, when the data string ends the command, two single quotes end the data string and a third single quote ends the entire command. See the Examples below.

# CARRIAGE \_RETURN (CR)

Specifies a flag indicating whether a carriage return should be appended to the diagnostic data string. Default is TRUE.

# RESPONSE \_TIMEOUT (RT)

Specifies the time in seconds to wait for the intelligent modem to return its response. Default is 1 second.

### Responses

Response data follows: <response data>

- --WARNING-- Device <device\_name> test already started.
- --WARNING-- Response data was not received.
- --ERROR-- Expecting device name \$LIMx\_PORTx, found <device\_name>
- --ERROR-- Device <device\_name > not installed in system
- --ERROR-- Device <device\_name > not in "DOWN" state.
- --ERROR-- Configured line is not ASYNC.
- --FATAL-- Aborted trying to start up line.

### Examples

send\_diagnostic\_data device\_name=\$LIM4\_PORTO D=''ATUO''

#### Response data follows:

The following example illustrates how to use the SEND\_DIAGNOSTIC\_DATA command to test an intelligent modem without using the existing online port diagnostic.

Place the port in the DOWN state, with the CHANGE\_ELEMENT\_STATE command.

```
change_element_state device_name=$LIMO_PORTO ..
s=down
```

The following response appears:

```
Device $1im0_port0 down
```

Place the modem in local analog loopback mode with the SEND\_DIAGNOSTIC\_DATA command.

```
send diagnostic_data dn=$LIMO_PORTO ..
data=''ATUO'' RT=1
```

The following response appears:

```
Response data follows:
```

**ATUO** 

Send a data string to the modem, with the SEND\_DIAGNOSTIC\_DATA command. The data should loop back to the modem.

```
send_diagnostic_data device_name=$LIMO_PORTO .. data=''UUUUUUUUUUUUUUUUUUU''
```

The following response appears:

```
Response data follows:
```

Terminate the modem local analog loopback mode with the SEND\_DIAGNOSTIC\_DATA command.

```
send_diagnostic_data device_name=$LIMO_PORTO ..
data=''+++''carriage_return=FALSE
```

The following response appears:

Response data follows:

+++

Return the port to the ON state with the CHANGE\_ELEMENT\_STATE command.

```
change_element_state device_name=$LIMO_PORTO ..
state=ON
```

The following response appears:

```
Device $1im0_port0 on
```

The following example illustrates how to use the SEND\_DIAGNOSTIC\_DATA command to test an intelligent modem with the existing online port diagnostic in modem loopback mode.

Put the port in the DOWN state with the CHANGE\_ELEMENT\_STATE command.

```
change_element_state device_name=$LIMO_PORTO ..
state=DOWN
```

The following response appears:

```
Device $1im0_port0 down
```

Place the modem in local analog loopback mode with the SEND\_DIAGNOSTIC\_DATA command.

```
send_diagnostic_data device_name=$LIMO_PORTO ..
data=''ATUO''
```

The following response appears:

Response data follows:

ATUO

Execute the port online diagnostic in modem loopback mode with the START\_PORT\_TEST command.

```
start_port_test device_name=$LIMO_PORTO .. loop_mode=MODEM success_state=DOWN modem_class=4
```

# NOTE

The example assumes the test passes. SUCCESS\_STATE = DOWN is required to eliminate the need for another CHAES command to place the port in the DOWN state. MODEM\_CLASS=4 is needed if the line (port) is undefined or defined as an auto\_rec line.

Terminate modem local analog loopback mode and return port to the ON state as in previous example.

# SET\_DATE \_AND \_TIME (SETDAT) NETOU Command

#### Purpose

Sets the master date and time for a catenet. For NOS-based CDCNET environments, the master date and time is maintained by one DI in the network that is configured as the clocking\_system DI. A clocking\_system DI contains the Independent Clock Management Entity. For NOS/VE-based CDCNET environments, the master date and time is maintained in a NOS/VE host. For NOS environments, this command must be sent to the clocking\_system DI.

Each CDCNET DI reports date and time in command responses, logs, and alarms. Each DI also contains a Dependent Clock ME, which obtains the master Catenet clock from the clocking\_system DI (or from the master clock on the NOS/VE host in NOS/VE environments). When the correct date and time are set, you can send the SYNCHRONIZE\_CLOCK command to each DI in the network (see SYNCHRONIZE\_CLOCK command description in this manual), to reset each DI's clock to the master date and time.

#### **Format**

# SET\_DATE\_AND\_TIME

DATE = string

TIME = string

DATE\_FORMAT = keyword value

TIME\_FORMAT = keyword value

#### Parameters DATE(D)

Current date, represented in the format specified by the DATE\_FORMAT parameter (see parameter description). If this parameter is not entered, the CDCNET date is not changed. The allowable range for the day component is depends on the month and year. Range for January, March, May, July, August, October, December is 1..31; for April, June, September, November, 1..30; and for February, 1..28 or 1..29. The allowable range for the month component is 01..12. If the DATE\_FORMAT selected is ISO, the ISO year range is 1900..2155.

# TIME (T)

Current time, represented in the format specified by the TIME\_FORMAT parameter (see parameter description). If time is not entered, the current time is used. The allowable range for the minute and second components is 00..59. If the TIME\_FORMAT selected is AMPM, the hour component may be in the range 01..12, otherwise the range is 00..23.

# DATE \_FORMAT (DF)

Specifies how date information is specified. Allowed keyword values include the following, using as an example a date of November 1, 1985, and dd for day, mm for month, and yy for year.

Keyword Value	Format	Example
MDY	mm/dd/yy	11/01/85
DMY	dd/mm/yy	01/11/85
ISO	yyyy-mm-dd	1985-11-01

Default is DMY.

# TIME \_FORMAT (TF)

Specifies how time information is specified. Allowed keyword values include the following, using as an example a time of 2:41 PM, and hh for hour, mm for minute, ss for second, and XX for AM or PM identifier.

Keyword Value	Format	Example	
AMPM	hh:mm XX	2:41 PM	
HMS	hh:mm:ss	14:41:38	

Default is HMS.

#### Responses

The following header precedes the date and time in selected format (see example).

Master clock for catenet set.

If an error occurs, one of the following headers appears.

- --WARNING-- Master clock for catenet set (Followed by date and time in selected format) Power on reset <text> used, please correct.
- --WARNING-- Master clock for catenet set (Followed by date and time in selected format) Power on reset date and time used, please correct.
- --ERROR-- Alphabetic character in date: <text>.
- --ERROR-- Alphabetic character in time: <text>.
- --ERROR-- Day value <text> out of range.
- --ERROR-- Day value <text> out of range for month <text>, year <text>.

- --ERROR-- Month value <text> out of range.
- --ERROR-- Year value <text> out of range.
- --ERROR-- Hour value <text> out of range.
- --ERROR-- Minute value <text> out of range.
- --ERROR-- Second value <text> out of range.
- --ERROR-- Expecting date in format <text>, found <text>.
- --ERROR-- Expecting time in format <text>, found <text>.
- --ERROR-- Independent clock ME not installed in system.

#### Remarks

The clocking\_system DI is configured by the CLOCKING\_SYSTEM parameter on the DEFINE\_SYSTEM command described in this manual. To determine which DI is configured to be the clocking \_system, send the DISPLAY\_SYSTEM\_OPTIONS (DISSO) command, described in this manual, to each DI. Specify the display option CLOCKING\_SYSTEM, as shown in the following example.

```
SEND_COMMAND SYSTEM=di_name, COMMAND='DISPLAY_SYSTEM_OPTIONS..
DISPLAY_OPTION=CLOCKING_SYSTEM'
```

The DI that contains the master clock returns the following response.

```
clocking_system = yes
```

If any component of the date or time is omitted, the corresponding component of the current date or time is used. For example, if you enter df=dmy,d="//86", the year changes to 1986, but the current day and month do not change. Leading zeros may be omitted from any component number, provided that the component is preceded by a delimiter or a letter. The following are valid delimiters.

```
blank
         space
         slant
         hyphen
         colon
```

#### Examples

```
set_date_and_time d=''24/11/85'',...
t=''08:25:49''
```

Master clock for catenet set 24/11/85 08:25:49

		•	

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This chapter provides complete descriptions of all CDCNET Network Operations START commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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# START\_CIM\_TEST (STACT) NETOU Command

### Purpose

Starts an online diagnostics test for a Communications Interface Module (CIM), all its connected URIs and LIM boards, and their ports.

The CIM diagnostic test should be used only if there are problems on more than one LIM, since all line users must be disconnected and lines must be stopped to run the CIM diagnostic. If problems seem to be confined to one LIM, the LIM test should be run (see START\_LIM\_TEST command later in this chapter), and if no errors occur while running the LIM test, the Port test should be run (see START\_PORT\_TEST command later in this chapter).

#### Format

# START\_CIM\_TEST

DEVICE\_NAME = keyword value REPEAT\_PASS = integer 0..65535 SUCCESS\_STATE = keyword value LOGGING = boolean STOP\_ON\_ERROR = boolean

#### **Parameters**

# DEVICE\_NAME (DN)

The physical name of the CIM being tested. This name consists of a dollar sign \$, the board type (CIM), and the board slot number (0..7), as in \$CIM3 for a CIM board in slot 3.

# REPEAT\_PASS (RP)

Specifies how many times you want the test to repeat (pass). The value 0 specifies that the test is run continuously until you stop the test by a STOP\_CIM\_TEST command described in this manual. Default is 1.

#### NOTE

If the STOP\_ON\_ERROR parameter is set to OFF, an error causes the test to terminate the current pass and restart testing at the beginning of the next pass.

# SUCCESS\_STATE (SS)

Determines the state in which the hardware device is left upon successful completion of the diagnostic test. Possible values are ON and DOWN. ON specifies that the device state is set to ON if the test completes without error, but remains set to the DOWN state if the test detects an error. DOWN specifies that the state remains set to DOWN regardless of the test outcome. Default is ON.

### LOGGING (L)

Specifies whether you want the diagnostic messages logged in a log file. There are two possible values for this parameter: ON and OFF. ON specifies that diagnostic messages are logged in the log file. OFF specifies that diagnostic messages are not logged. Default is ON.

# STOP\_ON \_ERROR (SOE)

Specifies whether or not you want the test to end if an error condition is encountered. There are two possible values for this parameter: ON and OFF. ON specifies that the test is stopped if any error occurs. OFF specifies that the test is not stopped if any error occurs. See note with the REPEAT\_PASS parameter. Default is ON.

# Responses

The following message is a success response.

CIM test started, version \_number >. CIM slot number =

If an error occurs, one of the following messages is received.

- --WARNING-- Device <device\_name> test already started.
- --ERROR-- Device <device\_name> not installed in system.
- --ERROR-- Device <device\_name > not in "DOWN" state.
- --FATAL-- CIM test aborted, version <version\_number>. CIM slot number = <cim slot number> Unable to start test task.
- --FATAL-- CIM test aborted, <version number>. CIM slot number = <cim slot number>. Test task stop flag set.

#### Remarks

In order for this test to run, the device state must be DOWN. Use the CHANGE\_ELEMENT\_STATE command, described in this manual, to change the state of the device.

To get the results of the CIM test, send the DISPLAY\_TEST\_STATUS command, described in this manual, to the DI that contains the device being tested.

If you start the CIM test, and the CIM test runs without failure, you do not also have to start the LIM test using START\_LIM\_TEST (described in this chapter). However, you should still run the port test (using START\_PORT\_TEST described in this chapter), using the EXTERNAL and MODEM loop mode options, to check for problems outside of the CIM and LIM, such as communication line and modem problems.

You can best test LIM select logic failures by running multiple port tests concurrently, using the START\_PORT\_TEST command described in this manual. Running the CIM or LIM tests only tests the ports sequentially.

#### Examples

This example starts an online diagnostics test for a CIM and all its LIMs, running one pass of the test and stopping on the first occurrence of an error.

```
start_cim_test device_name=$cim5
CIM test started, version 0901
CIM slot number = 5
```

This example starts an online diagnostics test for a CIM and all its LIMs. The test is run continuously without stopping for errors. However, since logging is on, any errors encountered during the test are logged.

```
start_cim_test dn=$cim5,rp=0,soe=off
CIM test started, version 0901
CIM slot number = 5
```

# START\_EGP\_PEER (STAEP) NETOU Command

Purpose

Starts Exterior Gateway Protocol (EGP) processing for the specified peer. If the peer has not already been acquired and the peer was defined as AUTO or MANUAL mode (see the PEER\_USAGE parameter of the DEFINE\_ EGP\_PEER command described in this manual), then EGP attempts to acquire the peer and exchange routing information. If the peer has not been started and the peer was defined for BACKUP mode, the peer is eligible for backup duty if an active peer is lost. If the peer has already been started and acquired, EGP generates a 'start' event that forces EGP to reacquire the peer.

**Format** 

START\_EGP\_PEER

 $IP\_ADDRESS = list 4 of (0..255)$ 

Parameters

IP\_ADDRESS (IA)

Identifies the IP address of the EGP peer gateway with which exchange of routing information is to be started.

Responses

EGP peer <ip\_address> is started.

EGP peer <ip\_address> enabled for BACKUP use.

EGP peer <ip\_address> is already acquired - start event generated.

--ERROR-- EGP peer <ip\_address> is not defined.

Examples

start\_egp\_peer ip\_address = (128,5,0,3)

EGP peer 128.5.0.3 is started.

# START\_ESCI\_TEST (STAET) NETOU Command

#### Purpose

Starts the online diagnostics test on an ESCI board. The ESCI diagnostic test can be used to isolate possible failures on an ESCI board or Ethernet transceivers.

An online diagnostics test affects only the board being tested. Operations and communications traffic for other boards or ports are unaffected. However, during a test the board or port is not available for normal communications traffic. This means that you may not execute online diagnostics on the only board or port supporting the network solution over which the DI receives operations commands from you. This restriction is enforced through the STOP\_NETWORK command described in this manual; since communications must be stopped on the device being tested before the diagnostics can be executed.

#### **Format**

# START\_ESCI\_TEST

DEVICE\_NAME = keyword value REPEAT\_PASS = integer 0..65535 SUCCESS\_STATE = keyword value LOGGING = boolean STOP\_ON\_ERROR = boolean

#### **Parameters**

# DEVICE\_NAME (DN)

The physical name of the ESCI being tested. This name consists of a dollar sign \$, the board type (ESCI), and the board slot number (0..7). For example, \$ESCI4 is the physical name for a ESCI board in slot 4. This parameter has no default parameter.

### REPEAT\_PASS (RP)

Specifies how many times you want the test to repeat. The value 0 specifies that the test is run continuously until you stop the test by a STOP\_ESCI\_TEST command described in this manual. Default is 1.

#### NOTE

If the STOP\_ON\_ERROR parameter is set to OFF, an error causes the test to terminate the current pass and restart testing at the beginning of the next pass.

### SUCCESS \_STATE (SS)

Determines the state in which the hardware device is left upon successful completion of the diagnostic test. Possible values are ON and DOWN. ON specifies that the device state is set to ON if the test completes without error, but remains set to the DOWN state if the test detects an error. DOWN specifies that the state remains set to DOWN regardless of the test outcome. Default is ON.

### LOGGING (L)

Specifies whether you want the diagnostic messages logged in a log file. There are two possible values for this parameter: ON and OFF. ON specifies that diagnostic messages are logged in the log file. OFF specifies that diagnostic messages are not logged. Default is ON.

# STOP\_ON \_ERROR (SOE)

Specifies whether or not you want the test to end if an error condition is encountered. There are two possible values for this parameter: ON and OFF. ON specifies that the test is stopped if any error occurs. OFF specifies that the test is not stopped if any error occurs. See note with the REPEAT\_PASS parameter. Default is ON.

#### Responses

The following message is a success response.

```
ESCI test started, version < version_number >.
ESCI slot number = < esci slot number tested >.
```

If an error occurs, one of the following messages is received.

- --WARNING-- Device <device\_name> test already started.
- --ERROR-- Device <device\_name> not installed in system.
- --ERROR-- Device <device\_name> not in "DOWN" state.
- --FATAL-- ESCI test aborted, version \_number>.
  ESCI slot number= <esci slot number>

Unable to start test task.

#### Remarks

In order for this test to run, the device state must be DOWN. Use the CHANGE\_ELEMENT\_STATE command described in this manual to change the state of the device.

To get the results of the ESCI test, send the DISPLAY\_TEST\_STATUS command described in this manual to the DI that contains the device being tested.

If you specify SUCCESS\_STATE = DOWN, you must use the CHANGE\_ ELEMENT\_STATE command described in this manual, when the diagnostic completes to put the device in the ON state.

#### Examples

This example shows an ESCI online diagnostics test being started for an ESCI board in slot 6 of a DI called North\_TDI\_1. Logging is to be turned off for this test and no errors are logged.

start\_esci\_test device\_name=\$esci6,l=off

ESCI test started, version 0901 ESCI slot number = 6

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# START\_LIM\_TEST (STALT) NETOU Command

# Purpose

Starts an online diagnostics test on a LIM board and its ports.

The LIM diagnostic test should be run if failures are reported on two or more ports on the same LIM. If no errors occur while running the LIM test, the Port diagnostic test should be run (see START\_PORT\_TEST command described in this chapter). If problems are reported on more than one LIM, the CIM diagnostic test should be run (see START\_CIM\_TEST described in this chapter).

#### Format

# START\_LIM\_TEST

DEVICE\_NAME = keyword value REPEAT\_PASS = integer 0..65535 SUCCESS\_STATE = keyword value LOGGING = boolean STOP\_ON\_ERROR = boolean

#### **Parameters**

# DEVICE\_NAME (DN)

Physical name of LIM device, consisting of a dollar sign \$, board type (LIM) and slot number, as in \$LIM5 (device name for LIM board in slot 5).

# REPEAT\_PASS (RP)

Specifies how many times you want the test to repeat. The value 0 specifies that the test is run continuously until you stop the test by a STOP\_LIM\_TEST command described in this manual. Default is 1.

#### NOTE

If the STOP\_ON\_ERROR parameter is set to OFF, an error causes the test to terminate the current pass and restart testing at the beginning of the next pass.

### SUCCESS \_STATE (SS)

Determines the state in which the hardware device is left upon successful completion of the diagnostic test. Possible values are ON and DOWN. ON specifies that the device state is set to ON if the test completes without error, but remains set to the DOWN state if the test detects an error. DOWN specifies that the state remains set to DOWN regardless of the test outcome. Default is ON.

# LOGGING (L)

Specifies whether you want the diagnostic messages logged in a log file. There are two possible values for this parameter: ON and OFF. ON specifies that diagnostic messages are logged in the log file. OFF specifies that diagnostic messages are not logged. Default is ON.

# STOP\_ON \_ERROR (SOE)

Specifies whether or not you want the test to end if an error condition is encountered. There are two possible values for this parameter: ON and OFF. ON specifies that the test is stopped if any error occurs. OFF specifies that the test is not stopped if any error occurs. See note with the REPEAT\_PASS parameter. Default is ON.

Responses You receive the following response if the test starts successfully.

```
LIM test started, version < version _number>.
CIM slot number = < CIM slot number>.
LIM slot number = < lim slot number>.
```

The following response indicates the test has already been started.

--WARNING-- Device <device\_name> test already started.

The following responses indicate the device cannot be tested.

```
--ERROR-- Device <device_name> not installed in system.
```

```
--ERROR-- Device <device_name> not in "DOWN" state.
```

-ERROR- Device <device\_name> cannot be tested at this time. \$CIM <cim slot number> must be dedicated to the <driver\_type> driver and is currently active. The STALT command may be reissued once all active lines/trunks on \$CIM <cim slot number> are stopped.

```
--FATAL-- LIM test aborted, version <version_number>.
CIM slot number = <cim slot number>.
Unable to start test task.
```

You receive the following response when the test task started but terminated prematurely.

```
--FATAL-- LIM test aborted, version <version_number>. CIM slot number = <cim slot number>. Test task stop flag set.
```

You receive the following response when the LIM test cannot run because all ports on the LIM are turned OFF. Use the CHANGE\_ELEMENT\_
STATE command to change the hardware to the appropriate state. See the CHANGE\_ELEMENT\_STATE command described in this manual.

```
--FATAL-- LIM test aborted, version <version_number>. CIM slot number = <cim slot number>. State of all ports is "OFF".
```

You receive the following response when no ports are supported on the LIM as indicated by the LIM Status Table. This may occur if the LIM on-board tests fail. Use the DISPLAY\_TEST\_STATUS command described in this manual to determine the status of on-board tests.

```
--FATAL-- LIM test aborted, version <version_number>.
CIM slot number = <cim slot number>.
LIM Status Table indicates no ports supported on lim.
```

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You receive the following response if the LIM specified on the last line of the response is not one of the following supported types.

```
4-channel RS232 (xx=08 (16) through 0F (16))
RS449 (xx=00 (16) through 07 (16))
V.35 (xx=20 (16) through 27 (16))

--FATAL-- LIM test aborted, version < version_number>.
CIM slot number = < cim slot number>.
LIM slot number = < lim slot number>.
Test not allowed for LIM type xx.
```

As seen in the following response, there is a special case defined for CIM failures that prohibits starting a lower level test such as a LIM or a port test. That is, if the CIM has failed, you can not start a LIM test until you run a CIM test (using the START\_CIM\_TEST command described in this manual).

```
--FATAL-- LIM test aborted, version < version number>.
CIM slot number = < cim slot number>.
LIM slot number = < lim slot number>.
Previous CIM failure requires CIM to be tested first.
ENTER "start_cim_test dn = < device name>".
```

### Remarks

In order for the LIM test to run, the device state must be DOWN. Use the CHANGE\_ELEMENT\_STATE command described in this manual to change the state of the device.

To get the results of the LIM test, send the DISPLAY\_TEST\_STATUS command, described in this manual, to the DI that contains the device being tested.

If you specify SUCCESS\_STATE=DOWN, you must use the CHANGE\_ ELEMENT\_STATE command described in this manual when the diagnostic completes to put the device in the ON state.

### Examples

start\_lim\_test device\_name=\$1im5

```
LIM test started, version 10H3.
CIM slot number = 6.
LIM slot number = 5.
```

# START\_LINE (STAL) NETOU Command

Purpose Starts communications over a communication line or a URI line. The

terminal interface program (TIP) supporting the line must be defined for

this command to succeed.

Format START\_LINE

LINE\_NAME = name

Parameters LINE\_NAME (LN)

The logical name of the line assigned by the DEFINE\_LINE configuration

command.

Responses Line < line \_name > started.

--ERROR-- Line < line \_name > already started.

--ERROR-- Line < line\_name > not defined.

--ERROR-- TIP for line < line\_name > not configured.

--FATAL-- Line start-up failed.

Examples start\_line line\_name=line31

Line LINE31 started.

# START\_LINE \_METRICS (STALM) NETOU Command

### Purpose

Starts the collection and optional reporting of statistics for one or more communication or URI lines. If statistics are already started for lines, they are immediately reported and the report period restarted. The line statistics are recorded by the terminal interface program (TIP) supporting the line. The Network Performance Analyzer (NPA) reports that collect line statistics are TERMRP1 and TERMRP2.

### **Format**

START\_LINE\_METRICS LINE\_NAME = list 1..15 of name

REPORT\_INTERVAL = 1..86400 GROUP = list 1..2 of keyword value

REPORT = boolean

### Parameters

## LINE\_NAME (LN)

The logical names of any communication or URI lines for which statistics are to be collected.

### REPORT\_INTERVAL (RI)

Statistic reporting interval, specified in seconds. This parameter indicates how often the statistics are reported. The maximum interval is 24 hours (86,400 seconds).

### GROUP (G)

Specifies the type of statistics group requested to be collected:

SUMMARY (S)

EXPANDED (E)

ALL (A)

Default is SUMMARY statistics.

## REPORT (R)

Specifies whether or not statistics should be reported by log messages. The messages are generated and sent to the CDCNET log file according to the interval set by the REPORT\_INTERVAL command described in this manual. Possible values are YES, generate reporting log messages, and NO, do not generate reporting log messages. Default is YES.

Responses

The following response indicates the test successfully started (one response for each line and group for which metrics was started).

Line line\_name> <group\_name> metrics started.

The following line is also output for a metric if the log message number used to report that the message is not enabled for the DI. When you receive this message, you may enable any messages listed using the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

Reporting log message <message\_number > not enabled.

For lines that are not defined or do not support line metrics, the following lines are inserted.

Line < line\_name > not defined.

Line < line\_name > < group\_name > metrics not supported.

--FATAL-- Line line\_name> metrics start-up failed.

-FATAL- Line < line \_name > metrics start-up failed, not enough memory currently exists for required table space.

Remarks

For line statistics to be reported, log message number 166 (line statistics) must be enabled. To check whether this message is enabled, use the DISPLAY\_SOURCE\_LOG\_MESSAGES command described in this manual. If it is not enabled, enable it using the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

See the NPA commands in this manual for information on creating statistics reports using the REFORMAT\_CDCNET\_LOG\_FILE (REFCLF) and CREATE\_CDCNET\_ANALYSIS\_REPORT (CRECAR) commands.

Examples

start\_line\_metrics ln=bld\_3\_async\_22,g=all,ri=360

Line BLD\_3\_ASYNC\_22 summary metrics started. Line BLD\_3\_ASYNC\_22 expanded metrics started.

# START\_MCI\_INLINE\_TEST (STAMIT) NETOU Command

### Purpose

Starts the inline diagnostics testing of an MCI board. An inline diagnostics test shares access to the device being tested with nondiagnostic

software, while an online diagnostics test has exclusive access to and control of the device being tested.

#### **Format**

```
START_MCI_INLINE_TEST

DEVICE_NAME = name

MESSAGE_COUNT = 1..10000

MESSAGE_LENGTH = keyword value

MESSAGE_INTERVAL = 0..60000
```

### **Parameters**

## DEVICE\_NAME (DN)

Specifies the physical name of the MCI to be tested.

## MESSAGE \_COUNT (MC)

Specifies the number of messages to be transmitted and received as part of this inline test. Default is 100.

## MESSAGE \_LENGTH (ML)

Length of the test messages to be transmitted as part of the inline test. The following keywords are valid for this parameter.

N1 N2 N3 N4 N5 N10 N500 N1500 SMALL LARGE MIXED

The keywords allow a test message to be either a fixed or relative length (in bytes).

Specify one of the fixed keywords when you want all messages transmitted during the test to be the same length. The fixed length keywords and their values are as follows.

Keyword	Value
N1	1 byte
N2	2 bytes
N3	3 bytes
N4	4 bytes
N5	5 bytes
N10	10 bytes
N500	500 bytes
N1500	1500 bytes

Specify a relative keyword when the transmitted message length can be within a certain range. If you select a relative value, the inline test diagnostic determines the test message length. The same size is not used for all messages. The diagnostic software distributes the test messages length within a range you selected.

The relative length keywords and their values are as follows.

Keyword	Value
SMALL	1 through 500 bytes
LARGE	500 through 1500 bytes
MIXED	1 through 1500 bytes

Default is MIXED.

### MESSAGE \_INTERVAL (MI)

Specifies the time interval between test messages. Specify the value in milliseconds. The diagnostic inline software delays the specified time before transmitting the next test message. A parameter value of 0 means test messages are transmitted as fast as possible. Default is 0.

### Responses

The following message is a success response.

MCI in line test, version < version > started for device < device \_name >

If an error occurs, one of the following messages is received.

- --WARNING-- In line test for device <device\_name> is already started.
- --ERROR-- Device <device\_name> not installed in system.
- --ERROR-- Device <device\_name > not in "ON" status.
- --ERROR-- Device <device\_name > not a MCI board.
- --ERROR-- Channel trunk for device (device\_name) is not defined.
- --ERROR-- An NP interface, VE interface, or channel network solution for device <device\_name> is not defined).
- --ERROR-- NP interface for device <device\_name > is not up.
- --ERROR-- VE interface for device <device\_name> is not up.
- --ERROR-- Unable to start the MCI in line test.

Not enough memory is available for the required table space.

-- ERROR-- Unable to start the MCI inline diagnostics task.

### Examples

start\_mci\_inline\_test device\_name = \$mci7

MCI in line test, version 2605 started for device \$mci7

## START\_MCI\_TEST (STAMT) NETOU Command

Purpose

Starts the online diagnostic test on an MCI board.

NOTE

STAMT does not work on NOS/VE channels.

**Format** 

START\_MCI\_TEST

DEVICE\_NAME = keyword value REPEAT\_PASS = integer 0..65535 SUCCESS\_STATE = keyword value LOGGING = boolean

#### **Parameters**

### DEVICE\_NAME (DN)

Physical name of the MCI to be tested. The physical name consists of a dollar sign \$, board type (MCI), and the slot number, as in \$MCI6 (device name for an MCI in slot 6). There is no default value.

## REPEAT\_PASS (RP)

Specifies how many times you want the test to repeat. The value 0 specifies that the test is run continuously until you stop the test by a STOP\_MCI\_TEST command described in this manual. Default is 1.

## SUCCESS\_STATE (SS)

Determines the state in which the hardware device is left in upon successful completion of the diagnostic test. Possible values are ON and DOWN. ON specifies that the device state is set to ON if the test completes without error, but remains set to the DOWN state if the test detects an error. DOWN specifies that the state remains set to DOWN regardless of the test outcome. Default is ON.

## LOGGING (L)

Specifies whether you want the diagnostic messages logged in a log file. There are two possible values for this parameter: ON and OFF. ON specifies that diagnostic messages are logged in the log file. OFF specifies that diagnostic messages are not logged. Default is ON.

## Responses The following message is a success response.

MCI test started, version <version number>.
MCI slot number= <mci slot number>.

If an error occurs, one of the following messages is received.

- --WARNING-- Device <device\_name> test already started.
- --ERROR-- Device <device\_name> not installed in system.
- --ERROR-- Device <device\_name> not in "DOWN" state.
- --ERROR-- Device <name> test already started. Only one MCI test is allowed to be active at one time. Stop Active test or wait for it to complete.
- --FATAL-- MCI test aborted, version version number> MCI slot
  number= <mci slot number> Unable to start test task.
- --FATAL-- MCI test aborted, version <version number> MCI slot
  number= <mci slot number> Test task stop flag set.

### Examples start\_mci\_test device\_name=\$mci7

MCI test started, version 10H3 MCI slot number= 7

# START\_NET\_DELAY\_MEASUREMENT (STANDM) NETOU Command

### Purpose

Starts the network delay measurement. The start processor validates the input parameters, loads and starts the measurement task, and issues a command response indicating the start status of that task.

### **Format**

# START\_NET\_DELAY\_MEASUREMENT DESTINATION\_SYSTEM = name

DELAY\_TIME \_THRESHOLD = integer 0..7FFFFFFF

 $AVERAGE\_ONLY = boolean$ 

MEASUREMENTS = integer 1..7FFFFFFF or CONTINUOUS MESSAGES\_PER\_MEASUREMENT = integer 1..7FFFFFFF

MESSAGE \_PRIORITY = keyword

INTER\_MEASUREMENT\_INTERVAL = integer 0..7FFFFFFF

ERROR\_THRESHOLD = 1..messages\_per\_measurement

MESSAGE\_TIMEOUT = integer 1..7FFFFFFF

### **Parameters**

### DESTINATION\_SYSTEM (DS)

Specifies the system name which the network delay measurement is to be made from the source (originating) system. This is the name as designated by the SYSTEM\_NAME parameter on the DEFINE\_SYSTEM command.

## DELAY\_TIME \_THRESHOLD (DTT)

Specifies the delay time threshold in milliseconds. The threshold is compared against the calculated one-way message delay time. This parameter is required if AVERAGE\_ONLY is NO.

There is no default.

### AVERAGE \_ONLY (AO)

Specifies a mode selection allowing the average delay time to be calculated and reported but no delay time threshold comparisons made.

Default is NO.

### MEASUREMENTS (M)

Specifies the number of times a measurement is made or repeated. A value of 0 is set to a value of 1. The keyword CONTINUOUS (C) allows the measurement to be made until a stop command is issued.

Default is CONTINUOUS.

## MESSAGES \_PER \_MEASUREMENT (MPM)

Specifies the number of consecutive messages sent within a measurement. Default is 25.

## MESSAGE \_PRIORITY (MP)

Specifies the priority at which messages are sent. Allowed values are:

INTERACTIVE (I)

BATCH (B)

SYSTEM (S)

REAL\_TIME (R)

Default is INTERACTIVE.

## INTER\_MEASUREMENT\_INTERVAL (IMI)

Specifies the time interval in minutes between transmission of groups of consecutive messages. A value of 0 causes the measurement to run until the measurements count is reached.

Default is 60 (1 hour).

## ERROR\_THRESHOLD (ET)

Specifies the number of messages exceeding the DELAY\_TIME\_ THRESHOLD in a measurement before the condition is reported.

Default is 1.

## MESSAGE \_TIMEOUT (MT)

Specifies the amount of time, in seconds allowed for a message to be returned from a destination system. A value of 0 causes the measurement to terminate immediately.

Default is 120 (2 minutes).

### Responses

Network Delay Measurement STARTED to <destination\_system>.

- --WARNING-- "inter\_measurement\_interval" is zero.
- --WARNING-- "delay\_time\_threshold" is zero.
- --WARNING-- "message\_timeout" is less than "delay\_time\_threshold".
- --ERROR-- "delay\_time\_threshold" not specified.
- --ERROR-- "error\_threshold" cannot be greater than "message\_per\_ measurement".
- --ERROR-- Network Delay Measurement to <destination\_system> is already active.
- --ERROR-- System <destination\_system> is unknown.
- --ERROR-- Destination system <destination\_system> is not a CDCNET OSI system.
- --FATAL-- Command aborted. Unable to start measurement task.

### Examples

senc 'start\_net\_delay\_measurement destination\_system=ndi\_d2..
delay\_time\_threshold=400' s=mdi\_a1

### FROM MDI\_A1

Network Delay Measurement STARTED to NDI\_D2.

# START\_NETWORK (STAN) NETOU Command

#### Purpose

Starts communications over an X.25, Ethernet, or HDLC network solution. Also starts the underlying X.25, Ethernet, or HDLC trunk. For HDLC rotary (multiple trunk) networks, all trunks that are started are shown.

A START\_NETWORK command is the same as a START\_TRUNK command except for HDLC rotary networks. Both START\_NETWORK and START\_TRUNK start the communication media. A START\_TRUNK command, however, does not work for X.25 trunks; only the START\_NETWORK or START\_X25\_INTERFACE command starts the communication media for X.25 trunks. The only time it makes sense to use START\_TRUNK is for HDLC rotaries. With HDLC rotaries, more than one trunk is associated with the specified HDLC network. To start only one rotary trunk, use START\_TRUNK. To start all trunks, use START\_NETWORK.

### **Format**

START\_NETWORK
NETWORK\_NAME = name

### Parameters N

**NETWORK\_NAME (NN)** 

The logical name of the network assigned by the define command that configured the network solution.

### Responses

<Network\_type> network <name> started for trunk <trunk\_name>.

- <Network\_type> network <name> started for trunks (<trunk\_name> <trunk\_name>..).
- --WARNING-- The 3A Command Processor has timed-out waiting for response from SSR.

Please check network status for completion of request.

- --ERROR-- Network <name> already started for trunk <trunk\_name>.
- --ERROR-- Trunk <trunk\_name> down. Unable to start network <network\_name>.
- --ERROR-- Trunk <trunk\_name > off. Unable to start network <network\_name >.
- --ERROR-- Network < name > is not defined.

- --FATAL-- Unable to start task <entry\_point\_name>.
- --FATAL-- Stream Service Error.

(This response includes one of the following error messages).

The device manager did not accept a function for the ESCI board.

Unable to initialize ESCI board.

HDLC SSR received error when sending command to DVM.

HDLC SSR received error on start port services.

Not enough memory is currently available for required table space.

Unable to open statistics SAP.

Unable to open memory management SAP.

--FATAL-- Unable to start task <entry\_point\_name>.

### Examples start\_network network\_name=plymouth\_net\_1

ETHERNET Network PLYMOUTH\_NET\_1 started for trunk PLYMOUTH\_TRUNK\_1.

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## START\_NETWORK \_METRICS (STANM) NETOU Command

### Purpose

Starts the collection and optional reporting of statistics for one or more network solutions. If statistics are already started for a network solution, they are immediately reported and the report period restarted. The statistics for a network solution include statistics from the stream service routine (SSR) supporting the network and statistics from the Intranet (3A) layer. The Network Performance Analyzer (NPA) reports that collect network statistics are ETHRRP1 and ETHRRP2 (for Ethernet network solutions), MCISRP1, MCISRP2, and MCISRP3 (for mainframe channel pseudo network solutions).

#### **Format**

START\_NETWORK\_METRICS

NETWORK\_NAME = list 1..15 of name

REPORT\_INTERVAL = 1..86400

GROUP = list 1..2 of keyword value

REPORT = boolean

#### **Parameters**

## NETWORK\_NAME (NN)

The name or names of one or more network solutions or the interface name for a NOS/VE channel (defined by the DEFVI command). The names are those defined during configuration. For example, the network solution name for an Ethernet network solution is defined by the DEFINE\_ETHER\_NET command described in this manual. The network name for a NOS/VE mainframe channel interface is defined by the INTERFACE\_NAME parameter on the DEFVI command described in this manual.

For this CDCNET release, the network name of a NOS mainframe channel interface is defined during the DI load process and uses a default logical name. The channel trunk name is the NETWORK\_NAME for the channel interface to a NOS host. Network and trunk names can be found by using the DISPLAY\_LOGICAL\_NAMES command described in this manual.

### REPORT\_INTERVAL (RI)

Statistic reporting interval, specified in seconds. This parameter indicates how often the statistics are reported. The maximum interval is 24 hours (86,400 seconds).

### GROUP (G)

Level of statistics to be collected:

SUMMARY (S) EXPANDED (E) ALL (A)

Default is SUMMARY.

### REPORT (R)

Specifies whether or not a reporting message should be generated through log messages. Possible values are YES, generate reporting message, and NO, do not generate reporting message. Default is YES.

Responses

The following response indicates the network metrics have been successfully started.

NETWORK < network \_name > < group \_name > Metrics started. (one response for each network and group for which metrics was started).

The following line is also output for a metric if the log message number used to report that the message is not enabled for the DI. When you receive this message, you may enable any messages listed using the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

Reporting log message < message \_number > not enabled.

For networks that are not defined or do not support network metrics, the following lines are inserted.

Network < network \_ name > not defined.

Network < network \_ name > < group \_ name > metrics not supported.

The following error messages may be received.

--FATAL-- Network <network\_name> metrics start-up failed.

--FATAL-- Network < network \_name > metrics start-up failed, not enough memory currently exists for required table space.

Remarks

In order for Ethernet statistics to be reported, log message number 639 must be enabled. To check if this message is enabled, use the DISPLAY\_SOURCE\_LOG\_GROUP command described in this manual. If this message is not enabled, enable it using the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

See the NPA commands in this manual for information on creating statistics reports using the REFORMAT\_CDCNET\_LOG\_FILE (REFCLF) and CREATE\_CDCNET\_ANALYSIS\_REPORT (CRECAR) commands.

Examples

start\_network\_metrics nn=bld\_3\_ethernet,ri=360,g=(summary,expanded)

Network BLD\_3\_ETHERNET summary metrics started.

Network BLD\_3\_ETHERNET expanded metrics started.

# START\_NP\_INTERFACE (STANI) (NOS MDI Only) NETOU Command

Purpose Starts the Network Products (NP) protocol over a NOS mainframe channel

to a NOS system and starts the underlying channel trunk protocol if it has

not already been started.

Format START\_NP\_INTERFACE

INTERFACE\_NAME = name

Parameters INTERFACE\_NAME (IN)

The logical name of the interface assigned by the DEFINE\_NP\_

INTERFACE command described in this manual.

Responses NP\_interface <interface\_name > started.

--ERROR-- NP interface <interface\_name > is not defined.

--ERROR-- NP interface <interface\_name> already started.

--FATAL-- Unable to start NP interface <interface\_name>. Unable to start task SVM.

--FATAL-- Unable to start NP interface <interface\_name>. Unable to start task BIP.

--FATAL- Unable to start NP interface <interface\_name>. Unable to send ITM to NP interface task.

--FATAL-- Unable to start NP interface <interface\_name>. Memory management sap table not found.

--FATAL-- Not enough memory is currently available for required table space.

--FATAL-- Unable to start NP interface <interface\_name>. Unknown status returned from open memory sap.

--FATAL-- NP interface <interface\_name > command processor has timed-out waiting for a response from the NP interface task that initialization is complete.

Examples start\_np\_interface in=cyber\_109

NP interface CYBER\_109 started.

# START\_OUTCALL\_GATEWAY (STAOG) NETOU Command

Purpose Starts the Outcall Gateway.

Format START\_OUTCALL\_GATEWAY

Parameters None.

Responses Outcall Gateway is started.

--WARNING-- Outcall Gateway is already started.

--ERROR-- Outcall Gateway is not defined.

Examples start\_outcall\_gateway

Outcall Gateway is started.

# START\_PASSTHROUGH\_SERVICE (STAPS) NETOU Command

Purpose

Starts the interactive passthrough service. The service allows passthrough ports to connect to the Interactive Passthrough Gateway and register their respective titles.

NOTE

In future releases, this command will no longer be supported. You should start using the START\_OUTCALL\_GATEWAY command as soon as possible.

**Format** 

START\_PASSTHROUGH\_SERVICE

Parameters None.

Responses Passthrough Service started.

-- ERROR-- Passthrough Service not defined or already started.

Examples

start\_passthrough\_service

Passthrough Service started.

# START\_PORT\_TEST (STAPT) NETOU Command

### Purpose

Starts an online diagnostics test on an individual LIM port.

This diagnostic test should be run if failures are reported on only one port or on lines associated with multiple LIMs. Multiple port tests should be run at the same time if failures are reported on lines associated with multiple LIMs.

## NOTE

Do not run diagnostics on a port configured with a trunk or line speed of 56 Kbs, that is attached to a CIM which is also supporting other activity. The port diagnostics fail.

#### **Format**

### START\_PORT\_TEST

DEVICE\_NAME = name

REPEAT\_PASS = integer 0..65535

SUCCESS\_STATE = keyword value

LOGGING = boolean

STOP\_ON\_ERROR = boolean

LOOP\_MODE = keyword value

MODEM\_CLASS = integer 1..6

### **Parameters**

### DEVICE\_NAME (DN)

Physical name of the device to be tested, consisting of a dollar sign (\$), board type (LIM), its slot number, the keyword PORT, and port number. For example, \$LIM3\_PORT1 is the device name for port 1 on the LIM board in slot 3.

## REPEAT\_PASS (RP)

Specifies how many times you want the test to repeat. The value 0 specifies that the test is run indefinitely until you stop the test by a STOP\_PORT\_TEST command described in this manual. Default is 1.

### NOTE

If the STOP\_ON\_ERROR parameter is set to OFF, an error causes the test to terminate the current pass and restart testing at the beginning of the next pass.

### SUCCESS \_STATE (SS)

Determines the state in which the hardware device is left upon successful completion of the diagnostic test. Possible values are ON and DOWN. ON specifies that the device state is set to ON if the test completes without error, but remains set to the DOWN state if the test detects an error. DOWN specifies that the state remains set to DOWN regardless of the test outcome. Default is ON.

## LOGGING (L)

Specifies whether you want the diagnostic messages logged in a log file. There are two possible values for this parameter: ON and OFF. ON specifies that diagnostic messages are logged in the log file. OFF specifies that diagnostic messages are not logged. Default is ON.

## STOP\_ON\_ERROR (SOE)

Specifies whether or not you want the test to end if an error condition is encountered. There are two possible values for this parameter: ON and OFF. ON specifies that the test is stopped if any error occurs. OFF specifies that the test is not stopped if any error occurs. See note with the REPEAT\_PASS parameter. Default is ON.

## LOOP\_MODE (LM)

Selects method of loopback for the LIM port. The following three keyword values, and corresponding loopback modes are allowed.

Keyword	Descr	iption	
INTERNAL (I)	a sign	al through it, but no s or receivers. Does i	f the LIM port by sending t through the board's not check anything past the
EXTERNAL (E)	This l	oopback mode require placed on the LIM po	eceivers on the LIM port. es a loopback plug jumper ort before running the
MODEM (M)	Checks the LIM port including external cables, the modem or modems, and the communication line. The modem (local or remote) must be manually switched to loopback data towards the LIM. See the specific modem user manual to determine the proper switch setting. To run the modem loopback test, specify MODEM when entering the START_PORT_TEST command and select the loopback on the local or remote modem before starting the test.  The use of the external clock is a strap selectable feature on the RS-449 Model A LIM. The strap must be removed to run the external loopback test.		
	Port	Strap Location	Pins
	0	63G3	9-12
	1	44K6	4-17

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### Keyword

## Description

The MODEM loopback test can also be used to check the LIM port to terminal connections when modems are not present. This can be done by using a loopback plug at any point in the LIM port to terminal path. The modem loopback test raises RTS and DTR and checks for CTS and DCD to be active and for TxD to be tied to RxD. RS-232-C and RS-449 loopback plugs are included in the Customer Maintenance Kit. See the CDCNET Hardware Installation and Troubleshooting Guide for the correct loopback plug part number. To run the modem loopback test on this type of configuration, specify MODEM when entering the START\_PORT\_TEST command and ensure that the correct loopback plug is installed. Also, if the LIM port has not yet been configured as an ASYNC line, the MODEM\_CLASS parameter must be specified with a value of 2, 4, or 6 (see MODEM\_CLASS parameter description).

The following table shows the functional loopback required to run the modem loopback test.

Signal Name	RS-232	CCITT	RS-449
Transmit Data (TxD)	BA	103	SD
Receive Data (RxD)	BB	104	RD
Request to Send (RTS)	CA	105	RS
Clear to Send (CTS)	СВ	106	CS
Data Terminal Ready (DTR)	CD	108/2	TR
Data Carrier Detect (DCD)	CF	109	RR

### Default is INTERNAL.

Both EXTERNAL and MODEM loopback first executes INTERNAL loopback testing. Also, EXTERNAL and MODEM loopback methods may only be selected for LIM port testing, not for other board tests. Run the INTERNAL and EXTERNAL options before running the MODEM option.

## MODEM \_CLASS (MC)

Selects the maximum modem speed for a group of MODEM types. This parameter is only used when LOOP\_MODE=MODEM is selected, and it is required if you choose MODEM loopback, and if the port has not been configured or has been configured as a line with autorecognition. The following modem class table provides information about modem classes and speeds. There is no default value for this parameter. See the CDCNET Hardware Installation and Troubleshooting Guide for more information on loopback testing for modems.

Modem Type	Operating Mode	Maximum Speed (bps)	Modem Class	
Bell 201C	Sync	2,400	1	
Bell 103	Async	300	2	
Bell 113	Async	300	2	
Bell 212A	Sync	1,200	3	
Bell 212A	Async	1,200	4	
Avanti 2200	Sync	56,000	5	
Gandalf LDS260	Sync	56,000	5	
Avanti 2200	Async	19,200	6	

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Responses The following response is received if the test starts successfully.

```
PORT test started, version < version_number>.
CIM Slot number = < cim slot number>.
LIM Slot number = < lim slot number>.
PORT number = < port number>.
```

You receive the following response if the test has already been started.

```
--WARNING-- Device <device_name> test already started.
```

The following error messages may be received.

```
--ERROR-- Device <device_name> not installed in system.
```

```
--ERROR-- Device <device_name > not in "DOWN" state.
```

--ERROR-- Device <device\_name > cannot be tested at this time. \$CIM < cim slot number > must be dedicated to the <driver\_type > driver and is currently active. The STAPT command may be reissued once all active lines/trunks on \$CIM < cim slot number > are stopped.

```
--FATAL- PORT test aborted, version < version _number>.
CIM slot number = < cim slot number>.
LIM slot number = < lim slot number>.
PORT number = < port number>.
<abort reason - See below*>.
```

You receive the following response if the test task could not start.

Unable to start test task

You receive the following response if the LIM is none of the listed supported types.

```
4-channel RS232 (xx=08 (16) through 0F (16))
RS449 (xx=00 (16) through 07 (16))
V.35 (xx=20 (16) through 27 (16))
```

Test not allowed for LIM type xx.

You receive the following response when you try a port test on an RS-232 LIM with an invalid ID type. Only LIM testing is allowed. The port test is allowed on RS-232 LIMs with an ID type of 09 through 0E (16).

```
Port test is not allowed for LIM type xx ENTER "start_lim_test dn=$limx"
```

You receive the following response when the test task starts but terminates prematurely.

Test task stop flag set.

You receive the following response after an attempt was made to run the modem loopback test without indicating the modem class. The modem class parameter is required if the line has not been configured or has been configured as an autorecognition line. Include the modem class parameter or reconfigure the line and reenter the START command to run the test.

Modem class (MC) parameter is required for modem loopback when line has not been configured or is an auto-rec line.

There is a special case defined for CIM and LIM failures that prohibits starting a lower level test such as a port test. That is, if the CIM or LIM has failed, you cannot start a port test until you run a CIM or LIM test (using the START\_CIM\_TEST or START\_LIM\_TEST commands). In such a case, if you enter a START\_LIM\_TEST command, an abort response is issued with a reminder to run the higher level test, as in the following example.

```
--FATAL-- PORT test aborted, version 0901

CIM slot number = 6

LIM slot number = 3

Port number = 2

Previous LIM failure requires LIM to be tested first

Enter "START_LIM_TEST DN=$LIM3"
```

### Remarks

In order for the port test to run, the device state must be DOWN. Use the CHANGE\_ELEMENT\_STATE (CHAES) command described in this manual to change the state of the device.

To get the results of the port test, send the DISPLAY\_TEST\_STATUS command described in this manual, to the DI that contains the device being tested.

If you specify SUCCESS\_STATE=DOWN, you must use the CHANGE\_ELEMENT\_STATE command when the diagnostic completes to put the device in the ON state.

### **Examples**

start\_port\_test device\_name=\$1im3\_port1

```
PORT TEST STARTED, VERSION 10H3.

CIM slot number = 5.

LIM Slot number = 3.

Port number = 1.
```

## START\_PROCESS\_METRICS (STAPM) NETOU Command

#### Purpose

Starts the collection and optional reporting of statistics for the specified software processes and statistic groups. If statistics are already started for the software processes specified, they are immediately reported and the report period restarted. Software statistics are reported in the following Network Performance Analyzer (NPA) reports: DIOSRP1, DIOSRP2, DIOSRP3, and DIOSRP4 (for DI operating system statistics), and SESSRP1 (for Session layer statistics).

#### **Format**

START\_PROCESS\_METRICS
PROCESS = list 1..15 of name
REPORT\_INTERVAL = 1..86400
GROUP = list 1..3 of keyword value
REPORT = boolean

#### **Parameters**

### PROCESS (P)

Logical name of a communications system process. The following table lists the supported software processes that can be used as keywords. A note in parentheses is a brief description of the information tracked. The table also provides the log/alarm number associated with each process.

Software Process	Log/Alarm Message
command	405
directory	95
dod_internet	1357
independent_log_me (source log)	446
intranet (summary)	889
intranet (expanded)	890
log_support_application (source log)	424
osa (Operator Support Application)	547
session	737
system	299
tcp (Transmission Control Protocol)	1453
egp(tcp/ip external gateway protocol)	1435
clns	1648
es_is_routing	1873
channel _connection	1693
udp (tcp/ip user datagram protocol)	1700
transport (summary)	1628
transport (expanded)	1629
np_ivt_gw	746
is_is_routing	1913
cons	1924
llc_2	105

## REPORT\_INTERVAL (RI)

Statistic reporting interval, specified in seconds. This parameter indicates how often the statistics are reported. The maximum interval is 24 hours (86,400 seconds).

### GROUP (G)

Type of statistics group requested. Possible keyword values include the following:

SUMMARY (S) EXPANDED (E) DEBUG (D) ALL (A)

Default is SUMMARY.

## REPORT (R)

Specifies whether or not a reporting message should be generated via a log message. Possible values are YES, generate reporting message, and NO, do not generate reporting message. Default is YES.

Responses

You receive the following response if the process metrics successfully started.

```
cprocess_name>   group_name> metrics started.
```

The following line is also output for a metric if the log message number used to report that metric is not enabled for the DI. When you receive this message, you may enable any messages listed using the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

Reporting log message < message \_number > not enabled.

For processes that are not defined or do not support process metrics, the following lines are inserted:

cess> unknown.

cprocess \_name> <group \_name> metrics not supported.

Specified group not suppported for this process.

#### Remarks

To check if these log messages are enabled, use the DISPLAY\_SOURCE\_LOG\_GROUP command described in this manual. If these log messages are not enabled, enable them using the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

See the NPA commands in this manual for information on creating statistics reports using the REFORMAT\_CDCNET\_LOG\_FILE (REFCLF) and CREATE\_CDCNET\_ANALYSIS\_REPORT (CRECAR) commands.

### Examples

start\_process\_metrics p=session,ri=360,g=(summary,expanded)

SESSION summary metrics started SESSION expanded metrics started

## START\_SERVER\_TELNET\_GW (STASTG) NETOU Command

Starts the host terminal gateway service. The gateway accepts TELNET Purpose

connections from remote users and connects these users to the defined host

interactive terminal service.

Format START\_SERVER\_TELNET\_GW

 $GATEWAY_NAME = name$ 

**Parameters** GATEWAY\_NAME (GN)

> The logical name of the server TELNET host gateway defined by a DEFINE\_SERVER\_TELNET\_GW command described in this manual.

Server TELNET gateway < gateway\_name > is started. Responses

--ERROR-- Server TELNET gateway <gateway\_name> is not defined.

--ERROR-- Server TELNET gateway <gateway\_name> is already started.

--FATAL-- Not enough memory is currently available for required table

space.

Examples start\_server\_telnet\_gw gateway\_name=gw\_to\_cyber

Server TELNET gateway GW\_TO\_CYBER is started.

## START\_SLIP\_GW (STASG) NETOU Command

Purpose Starts the SLIP gateway service. The titles from the DEFINE\_SLIP\_GW

command are registered so that CDCNET can establish SLIP networks to

CDCNET.

Format START\_SLIP\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the SLIP gateway as previously defined in a

DEFINE\_SLIP\_GW command. This parameter is required.

Responses SLIP gateway < gateway\_name > is started.

--ERROR-- SLIP gateway <gateway\_name> is not defined.

--ERROR-- SLIP gateway title < title > is already defined.

--WARNING-- SLIP gateway <gateway \_name> is already started.

--FATAL-- Not enough memory is currently available for required table

space.

Examples start\_slip\_gw gateway\_name=slip\_gw

SLIP gateway SLIP\_GW is started.

# START\_SUBNET\_CONNECT\_TEST (STASCT) NETOU Command

desimation system.

destination system.

Purpose

Format START\_SUBNET\_CONNECT\_TEST

DESTINATION\_SYSTEM = name

 $SUBNET_NAME = name$ 

 $MESSAGE\_LENGTH = keyword$ 

 $MESSAGE\_COUNT = 1..60$ 

 $MESSAGE\_INTERVAL = 0..1000$ 

 $REPEAT\_PASS = integer 0..65535$ 

LOGGING = boolean

 $STOP\_ON\_ERROR = boolean$ 

## Parameters DESTINATION\_SYSTEM (DS)

Specifies the system name to which the CLNS PDU is sent. The system name is designated by the DEFINE\_SYSTEM command (described in this manual).

Starts the inline diagnostic test between a directly connected source and

### SUBNET\_NAME (SN)

Specifies the subnet name used to reach the destination system. This name is designated by the DEFINE\_xxx\_NET commands (described in this manual). When the subnet name is not specified, the routing software determines the subnet used to reach the destination system.

### MESSAGE \_LENGTH (ML)

Specifies a random or fixed range of length for each message which is transmitted in the test. If a random value is selected, the length of the messages varies within the selected range as determined by the test. The value of the fixed range is from 1 to 512.

The following range value keywords maybe used:

Keyword	Range (bytes)		
MAX	Maximum size per subnet		
SMALL (S)	1 to 256		
LARGE (L)	256 to MAX		
MIXED (M)	1 to MAX		

Default is MIXED.

### MESSAGE \_COUNT (MC)

Specifies the number of messages sent in each pass of the test. The values are from 1 to 60. Default is 1.

### MESSAGE \_INTERVAL (MI)

Specifies the time interval in milliseconds between transmissions of the messages. Zero indicates immediate transmission. The maximum time allowed between transmissions is 1 second (1000 milliseconds). Default is 0 millisecond.

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### REPEAT\_PASS (RP)

Specifies the number of times the test is repeated. If 0 is used, the test runs continuously until stopped by the operator. Default is 1.

## LOGGING (L)

Specifies whether log messages are issued (ON) or not (OFF). Default is ON.

## STOP\_ON \_ERROR (SOE)

Specifies whether the test stops when an error is detected (ON) or if it continues running (OFF) until the pass counter is reached or an operator stops the test. Default is ON.

### Remarks

The source system is always the system to which the SENC command is issued and in which the STASCT is executing.

### Responses

Subnet Connect Test STARTED.

Destination System = <destination\_system>
Subnet = <subnet\_name>

- --INFORMATIVE-- Subnet <subnet\_name> is not available for testing.
- --ERROR-- Subnet Connect Test of <subnet\_name> is already running.
- --ERROR-- Subnet <subnet\_name> is congested, the test may not be started.
- --ERROR-- System <destination\_system> is unknown.
- --ERROR-- <system\_type> system <system\_name> is NOT a CDCNET OSI system.
- --ERROR-- Subnet <subnet\_name> is not directly connected.
- --ERROR-- System <destination\_system> is not directly connected via subnet <subnet\_name>. The Subnet Connect Test only allows directly connected systems to be tested.
- --ERROR-- System <destination\_system> is not directly connected. The Subnet Connect Test only allows directly connected systems to be tested.
- --ERROR-- Unable to start test task.
- --ERROR-- NIL pointer for status record in the NIB.
- -- ERROR-- No test task response before a timeout.

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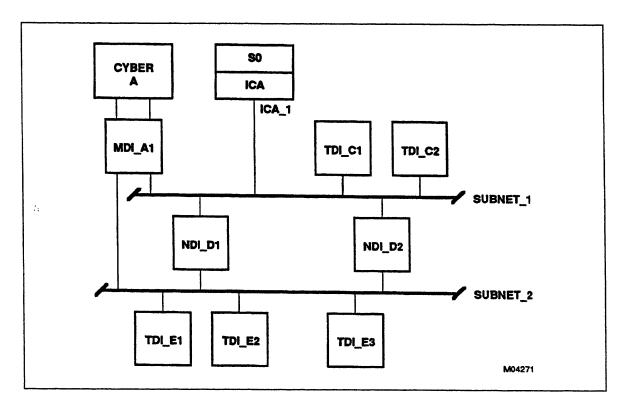


Figure 12-1. Catenet Example

### Examples

Figure 12-1 shows a hypothetical catenet consisting of two subnets connected by two NDIs. The connection from CYBER A through MDI\_A1 to both Subnet\_1 and Subnet\_2 illustrates dual paths from a system. In the following examples, references are made to this catenet.

senc c='start\_subnet\_connect\_test destination\_system=ndi\_d2' s=mdi\_a1

## FROM MDI\_A1

Subnet Connect Test STARTED.

Destination System = NDI\_D2

Subnet = SUBNET\_2

In this example, there are two possible paths to the destination system. Since no subnet was specified in the command, the response indicates the subnet used to reach system NDI\_D2.

senc c='stasct ds=ndi\_d1 sn=subnet\_1 rp=0' s=mdi\_a1

## FROM MDI\_A1

Subnet Connect Test STARTED.

Destination System = NDI\_D1

Subnet = SUBNET\_1

In this example, a subnet\_name is specified, so the test must test between the two directly connected DIs on SUBNET\_1.

## START\_TCPIP\_GW (STATG) NETOU Command

Purpose Starts the TCP/IP application interface gateway. The gateway registers

titles specified from the DEFINE\_TCPIP\_GW command described in this manual to allow host-resident applications to make TCP/IP connections.

Format START\_TCPIP\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the TCP/IP application gateway defined by a DEFINE\_TCPIP\_GW command described in this manual.

Responses TCP/IP Gateway <gateway\_name> is started to support protocol>

protocol.

--ERROR-- TCP/IP gateway <gateway\_name> is not defined.

--ERROR-- TCP/IP gateway <gateway\_name> is already defined.

-ERROR-- TCP/IP gateway <gateway \_name > is already started.

--FATAL-- TCP/IP gateway <gateway\_name> was unable to open SAP.

Examples start\_tcpip\_gw gateway\_name=ftp\_gw

TCP/IP gateway FTP\_GW is started to support TCP protocol.

## START\_TRACE \_PROCESS (STATP)

Purpose Starts the collection of trace information for the given process.

Format START\_TRACE\_PROCESS

PROCESS = name

ARRAY\_SIZE = integer 1 .. 65535 DATA\_SIZE = integer 1 .. 65535

FILTER = list 1 .. 4 of any

## Parameters PROCESS (P)

Specifies the name of the process. The following processes and information can be traced:

Process	Description
CHANNEL_CONNECTION	Protocol Data Units
DFA (Dependent File Access)	Intertask messages
DIRECTORY	Protocol Data Units and database updates
DOD_INTERNET	Protocol Data Units
ES_IS_ROUTING	Protocol Data Units and miscellaneous events
HDLC	Protocol Data Units and intertask messages
LLC_2	Protocol Data Units
RIP (Routing Information Protocol)	Protocol Data Units and events
SYSTEM	Task snapshot at 100-millisecond intervals
TRANSPORT	Protocol Data Units
X25_PL (X.25 Packet Level)	Protocol Data Units

## ARRAY\_SIZE (AS)

Specifies the size of the array where the trace information is kept. For example, if ARRAY\_SIZE is 10, only the last 10 trace information entries are kept before reusing the entries. The bigger the ARRAY\_SIZE value, the more memory is used. Only in rare instances should this parameter be set larger than 100. If possible, depending on problem being analyzed, the operator should stop the traced process after the needed trace is captured to avoid memory problems. The default is 100.

### DATA \_SIZE (DS)

Specifies the amount of variable data to keep. An odd number is rounded to the next even number. The bigger the DATA\_SIZE value, the more memory is used. Only in rare instances should this parameter be set larger than 32. If possible, depending on problem being analyzed, the operator should stop the traced process after the needed trace is captured to avoid memory problems. The default is 32.

## FILTER (F)

Specifies a filter to be used in tracing. Only what is stated in the filter is traced. The value you specify is process-dependent:

Process	Allowed Filter Value		
CHANNEL_ CONNECTION	SAP name, based on a CC SAP opened in the DI (to determine available names, use command DISPLAY_CHANNEL_CONNECT_STATUS).		
DFA	File name as a string (can include wild cards). The trace does not include ITMs (Intertask Messages) associated with other file names.		
DIRECTORY	Title name (or subset of a title name). This is not a precise filter, since it involves matching an ASCII string within a Protocol Data Unit (PDU) for the PDU events. For the internal data structure events, a subset of the title matches only when the subset is at the beginning of the title.		
DOD_INTERNET	IP address (list of 4 octets). The trace includes each IP datagram with a matching source or destination IP address.		
ES_IS_ROUTING	Peer MAC address string (may include wild cards). The trace includes only data that is to be sent to the peer MAC address for transmitted data. It includes the miscellaneous items.		
	NOTE		
	The string filter has a maximum size of 32. If a value greater than 32 is given, the trace uses only the first 32 characters.		
TRANSPORT	SAP name as a string (can include wild cards), based on a SAP opened in the DI (to determine available names, use command DISPLAY_OSI_TRANSPORT_STATUS). Use the SAP name for any Transport user, for example, to trace RBF GW traffic for a potential printer problem. You can also supply a local reference ID. The trace includes only Transport Protocol Data Units (TPDUs) associated with the specified reference ID.		

X25\_PL

Either a trunk name, as defined by DEFINE\_X25\_TRUNK, DEFINE\_HDLC\_TRUNK, or DEFINE\_LLC\_2\_TRUNK, or a peer DTE address string (can include wild cards). If you use a trunk name, the trace includes only data associated with the specified trunk name. If you use a peer DTE address string, the trace includes only packets associated with the logical channel numbers associated with the specified peer DTE address.

All others

The parameter is ignored.

### NOTE

The default is no filtering. There is limited error checking on filters, both for syntax and semantics. The filters that use wild cards are case-sensitive; for example, DFA opens a Transport SAP with the name 'Dep. File Access', so a filter of '\*ep.\*' matches it, but a filter of 'DEP\*' does not match.

#### Responses

TRACE started for process < name >.

- --ERROR-- TRACE entry point not found for process <name>.
- --ERROR-- TRACE already started for process <name>.
- --FATAL-- Not enough memory currently exists for required table space.

### **Examples**

start\_trace\_process process=transport filter='Dep\*'

TRACE started for process TRANSPORT.

## START\_TRUNK (STAT) NETOU Command

#### Purpose

Starts communications over an HDLC or Ethernet trunk. This command is the same as START\_NETWORK, except for HDLC rotary (multiple-trunk) networks. The START\_NETWORK command starts all the HDLC trunks defined for the HDLC network. The START\_TRUNK command starts only the given HDLC trunk. Use the START\_NETWORK command except for rotary HDLC networks and when you want to start specific trunks.

For an X.25 trunk, either DEFINE\_X25\_INTERFACE START=YES or START\_X25\_INTERFACE starts the X.25 interface and the underlying media. For this reason, START\_TRUNK does not work with a defined X.25 trunk. The error returned when you try to use START\_TRUNK with an X.25 trunk is:

ERROR-- Unknown trunk type.

Format

START\_TRUNK

 $TRUNK_NAME = name$ 

**Parameters** 

TRUNK\_NAME (TN)

Specifies the logical name of the trunk assigned by the DEFINE command that configured the trunk.

Responses

Trunk < name > started.

- --ERROR-- Trunk <name> already started.
- --WARNING-- The 3A Command Processor has timed out waiting for response from SSR.

Please check network status for completion of request.

- --ERROR-- Trunk <name> is not defined.
- --ERROR-- A network must be defined for trunk <name> before it can be started.
- --ERROR-- Unknown trunk type.
- --ERROR-- Network <name> already started for trunk <trunk\_name>.
- --ERROR-- Trunk <trunk\_name > down.

Unable to start network < network \_name >.

- --ERROR-- Trunk <trunk\_name> off. Unable to start network <network\_name>.
- --ERROR-- Network < name > is not defined.
- --FATAL-- Unable to start task <entry\_point\_name>.

--FATAL-- Stream Service Error. {This response includes one of the following error messages.}

The device manager did not accept a function for the ESCI board.

Unable to initialize ESCI board.

HDLC SSR received error when sending command to DVM.

HDLC SSR received error on start port services.

Not enough memory is currently available for required table space.

Unable to open statistics SAP.

Unable to open memory management SAP.

Examples

start\_trunk trunk\_name = menlo\_park\_trunk\_1

Trunk MENLO\_PARK\_TRUNK\_1 started.

# START\_TRUNK\_METRICS (STATM) NETOU Command

#### Purpose

Starts the collection, and optional reporting of statistics for one or more trunks.

If statistics are already enabled for the specified trunk, the statistics are immediately reported and the report period restarted for the selected items. The trunk statistics include statistics from the Stream Service Routine supporting the trunk. These statistics are available from the NPA reports and the DISPLAY\_TRUNK\_METRICS command described in this manual.

### **Format**

## START\_TRUNK\_METRICS

TRUNK\_NAME = list 1..15 of name REPORT\_INTERVAL = 1..86400 GROUP = list 1..2 of keyword value REPORT = boolean

#### **Parameters**

### TRUNK\_NAME (TN)

The logical names of one or more trunks for which statistics are to be collected.

### REPORT\_INTERVAL (RI)

The statistic reporting interval in seconds. The maximum interval is 24 hours (86,400 seconds).

### GROUP (G)

Specifies the level of statistics to be collected. The following keyword values are allowed:

SUMMARY (S) EXPANDED (E) ALL (A)

Default is SUMMARY.

#### REPORT (R)

Specifies whether the statistics should be reported via log messages. Default is YES.

Responses

The following response occurs for each trunk metric successfully started.

Trunk <trunk\_name> <group> metrics are started

The following response appears if the log message to report the metric was not enabled.

Reporting log message <message number > not enabled.

The following lines are output for trunks that are not defined and started or do not support the metric.

Trunk <trunk\_name> <group> metrics are not supported.

The following error responses may occur.

- --ERROR-- A network or interface is not defined and started for trunk <- trunk \_name >.
- --FATAL-- Trunk <trunk\_name> metrics startup failed.
- --FATAL-- Trunk <trunk\_name > metrics startup failed, not enough memory currently exists for required table space.

Remarks

In order for trunk statistics to be reported, one of the following log message numbers must be enabled: for Ethernet statistics, message number 639, and for MCI (channel) statistics, message number 562. To check if either message is enabled, use the DISPLAY\_SOURCE\_LOG\_GROUP command described in this manual. To enable either message, use the CHANGE\_SOURCE\_LOG\_GROUP command described in this manual.

See the NPA commands in this manual for information on creating statistics reports using the REFORMAT\_CDCNET\_LOG\_FILE (REFCLF) and CREATE\_CDCNET\_ANALYSIS\_REPORT (CRECAR) commands.

Examples

start\_trunk\_metrics tn= bld\_3\_trunk,ri=360,g=(summary,expanded)

Trunk BLD\_3\_TRUNK summary metrics started
Trunk BLD\_3\_TRUNK expanded metrics started

# START\_UDP\_INTERFACE (STAUI) NETOU Command

Purpose Starts the User Datagram Protocol (UDP) interface layer. UDP must have

been previously defined by the DEFINE\_UDP\_INTERFACE command

described in this manual.

Format START\_UDP\_INTERFACE

Responses UDP Interface is started.

-- ERROR-- UDP interface is not defined.

--ERROR-- UDP interface is already started.

--FATAL-- Not enough memory is currently available for required table

space.

Examples start\_udp\_interface

UDP interface is started.

# START\_URI\_TEST (STAUT) NETOU Command

**Purpose** 

Starts the online diagnostics test on an individual unit record interface (URI).

**Format** 

START\_URI\_TEST

DEVICE\_NAME = name

REPEAT\_PASS = integer 0..65535 SUCCESS\_STATE = keyword value

LOGGING = boolean

STOP\_ON\_ERROR = boolean LOOP\_MODE = keyword value

**Parameters** 

DEVICE\_NAME (DN)

Physical name of the device to be tested, consisting of a dollar sign (\$), board type (URI), and its slot number.

REPEAT\_PASS (RP)

Specifies how many times you want the test to repeat. The parameter value 0 specifies that the test is run indefinitely until you stop the test by a STOP\_URI\_TEST command described in this manual. Default is 1.

### NOTE

If the STOP\_ON\_ERROR parameter is set to OFF, an error causes the test to terminate the current pass and restart testing at the beginning of the next pass.

### SUCCESS\_STATE (SS)

Determines the state in which the hardware device is left upon successful completion of the diagnostic test. Possible values are ON and DOWN. ON specifies that the device state is set to ON if the test completes without error, but remains set to the DOWN state if the test detects an error. DOWN specifies that the state remains set to DOWN regardless of the test outcome. Default is ON.

### LOGGING (L)

Specifies whether you want the messages logged in a log file. This parameter has two possible values: ON and OFF. ON specifies that messages are logged in the log file. OFF specifies that messages are not logged. Default is ON.

### STOP\_ON\_ERROR (SOE)

Specifies whether you want the test to end if an error condition is encountered. This parameter has two possible values: ON and OFF. ON specifies that the test is stopped if any error occurs. OFF specifies that the test is not stopped if any error occurs. See note with the REPEAT\_PASS parameter. Default is ON.

### LOOP\_MODE (LM)

Selects method of loopback for the URI. The following keyword values are allowed.

Keyword	Description		
EXTERNAL (E)	External loopback executes internal loopback testing before executing external loopback testing. Install the appropriate loopback plug on the URI board or the printer end of the URI/Printer cable before executing the external loopback tests. See the CDCNET Hardware Installation and Troubleshooting Guide for the correct loopback plug part number.		
INTERNAL (I)	Internal loopback executes internal loopback testing of the logic of the URI board.		

Default is INTERNAL.

#### Responses

The following response is returned if the test starts successfully.

```
URI test started, version <version number>
CIM slot number= <cim slot number>
URI slot number= <uri slot number>
```

The following response occurs if the test is already started.

--WARNING-- Device <device\_name> test already started.

The following response indicates that the requested device cannot be tested because the CIM supporting the URI to be tested is already dedicated to the HDLC256 or HDLC3x64 driver and the URI to be tested is configured to use another driver.

--ERROR-- Device <device\_name > cannot be tested at this time. \$CIM <cim slot number > must be dedicated to the <driver\_type > and is currently active. The STAUT command may be reissued once all active lines/trunks on \$CIM <cim slot number > are stopped.

The following response indicates the test never started.

```
--FATAL- URI test aborted, version <version_number>
CIM slot number= <cim slot number>
URI slot number= <uri slot number>
Unable to start test task
```

- --ERROR-- Device <device\_name> not installed in system.
- --ERROR-- Device <device\_name > not in "DOWN" state.
- --ERROR-- Device <device\_name> addresses a port that cannot be serviced.

More than 48 ports are attached to CIM <cim\_slot\_number>. Ports beyond the 48th port attached to a CIM are not serviced.

The following response indicates the test task started but terminated prematurely.

```
--FATAL-- URI test aborted, version <version_number>
CIM slot number= <cim slot number>
URI slot number= <uri slot number>
Test task stop flag set
```

The following response identifies a CIM failure that does not allow you to start a lower level test such as a URI test. When a CIM fails, you cannot start a URI test until you run a CIM test (using the START\_CIM\_TEST command). When you receive the response, run the START\_CIM\_TEST command before attempting to run the START\_URI\_TEST again.

```
--FATAL-- URI test aborted, version <version number>
CIM slot number = <cim slot number>
URI slot number = <uri slot number>
Previous CIM failure requires CIM to be tested first
ENTER "start_cim_test dn = <device_name>
```

### Examples

start\_uri\_test device\_name = \$uri5

```
URI test started, version 2301
CIM slot number= 6
URI slot number= 5
```

# START\_USER\_TELNET\_GW (STAUTG) NETOU Command

Purpose Starts the user TELNET interactive terminal gateway service. Gateway

titles are selected with the TITLE (T) parameter of the DEFINE\_USER\_ TELNET\_GW command described in this manual. The gateway title or titles are registered so that CDCNET terminal users can establish TELNET interactive terminal connections with a remote host.

Format START\_USER\_TELNET\_GW GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

The logical name of the user TELNET gateway defined by a DEFINE\_USER\_TELNET\_GW command described in this manual.

Responses User TELNET gateway <gateway\_name> is started.

--ERROR-- User TELNET gateway <gateway\_name> is not defined.

--ERROR-- User TELNET gateway <gateway \_name > is already started.

--FATAL-- Not enough memory is currently available for required table space.

Examples start\_user\_telnet\_gw gateway\_name=vax\_gw

User TELNET gateway VAX\_GW is started.

## START\_X25\_ASYNCTIP (STAXA) NETOU Command

Purpose Starts the X.25 asynchronous TIP service for the specified X.25 trunks.

Allows the X.25 asynchronous TIP to accept terminal connections from the

specified trunks. The X.25 trunk must have been previously started.

Format START\_X25\_ASYNCTIP

TRUNK\_NAME = list 1..32 of name

Parameters TRUNK\_NAME (TN)

The logical name of one or more X.25 trunks for which X.25 asynchronous

TIP service is to start. Parameter has no default.

Responses X.25 AsyncTip support started for specified trunks.

--ERROR-- X.25 AsyncTip support not defined for trunk <trunk\_name>.

--ERROR-- X.25 AsyncTip support already started on trunk <trunk\_

name>.

--ERROR-- Duplicate trunk name <trunk\_name> specified.

Examples start\_x25\_asynctip trunk\_name = telenet\_2

X.25 AsyncTip support started for specified trunks.

### START\_X25\_GW (STAXG) NETOU Command

Purpose

Starts the specified X.25 gateway and adds title(s) registered for the gateway to the CDCNET directory. START\_X25\_GW activates any title or titles added with the ADD\_X25\_GW\_OUTCALL command described in this manual, and reactivates any title or titles previously inactivated (deregistered) when the gateway was stopped. Although the titles were inactivated, they remain known to the gateway. The titles are reactivated when the gateway is restarted.

**Format** 

START\_X25\_GW

 $GATEWAY_NAME = name$ 

**Parameters** 

GATEWAY\_NAME (GN)

The logical name of an X.25 gateway defined by a DEFINE\_X25\_GW command described in this manual.

Responses

X.25 gateway < name > is started.

--ERROR-- X.25 gateway < name > is already started.

--ERROR-- X.25 gateway <gateway\_name > is not defined.

**Examples** 

start\_x25\_gw gn=telenet\_gw

X.25 gateway TELENET\_GW is started.

## START\_X25\_INTERFACE (STAXI) NETOU Command

Purpose

Starts the specified X.25 Packet Level interface. The START\_X25\_INTERFACE command starts the X.25 packet level protocol on the X.25 trunk supported by the interface, and also starts the underlying X.25 trunk.

**Format** 

START\_X25\_INTERFACE INTERFACE\_NAME = name

**Parameters** 

INTERFACE\_NAME (IN)

The logical name of an X.25 packet level interface defined by a DEFINE\_X25\_INTERFACE command described in this manual.

Responses

X.25 interface < name > started on trunk < trunk \_name >.

-- ERROR-- X.25 interface < name > already started.

--ERROR-- X.25 interface < name > is not defined for this system.

--ERROR-- X.25 interface < name > already started for trunk < trunk \_\_ name >.

--ERROR-- Trunk <trunk\_name> down. Unable to start X.25 interface <interface\_name>.

--ERROR-- Trunk <trunk\_name> off. Unable to start X.25 interface <interface\_name>.

--FATAL-- Stream Service Error. Error code = <error\_code>.

--FATAL-- Unable to start task <entry\_point\_name>.

--FATAL-- X.25 interface < name > not responding -- interface unconditionally stopped.

--FATAL-- X.25 interface < name > reported error -- interface unconditionally stopped.

Examples

start\_x25\_interface in=telenet\_inf

X.25 interface TELENET\_INF started on trunk TELENET2.

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## START\_X25\_TERMINAL\_GW (STAXTG) NETOU Command

Purpose Starts the specified X.25 terminal gateway. If ADDXTGO commands have

been entered for the associated gateway name or the ODR parameter is FALSE, it registers the title defined for the gateway in the CDCNET

directory.

Format START\_X25\_TERMINAL\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

Specifies the logical name of an X.25 terminal gateway defined by a

DEFXTG command.

Responses X.25 terminal gateway < name > is started.

X.25 terminal gateway < name > is started and awaiting outcall

definitions.

--ERROR-- X.25 terminal gateway <name> is already started.

--ERROR-- X.25 terminal gateway <gateway\_name> is not defined.

Examples start\_x25\_terminal\_gw gn=datapac\_terminal\_gateway

X.25 terminal gateway DATAPAC\_TERMINAL\_GATEWAY is started.

•

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This chapter provides complete descriptions of all CDCNET Network Operations STOP commands. Command descriptions are organized alphabetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

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## STOP\_CIM\_TEST (STOCT) NETOU Command

Purpose Stops an online diagnostics test running on a Communications Interface

Module (CIM) and its LIMs.

Format STOP\_CIM\_TEST

DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of the CIM, derived from its type (CIM) and its board slot number. Allowed range is \$CIM 0..7. For example, \$CIM3 is the physical

name for a CIM board in slot 3.

Responses CIM test stop flag set, version < version\_number >.

CIM slot number = <cim slot\_number>.

--ERROR-- Device <device\_name > not installed in system.

--ERROR-- CIM test not running.

CIM slot number = < cim slot number >.

Remarks To get the results of the CIM test, send the DISPLAY\_TEST\_STATUS

command, described in this manual, to the DI that contains the device

being tested.

Examples stop\_cim\_test device\_name=\$cim5

CIM test flag set, version 7606

CIM slot number = 5.

# STOP\_EGP\_PEER (STOEP) NETOU Command

**Purpose** 

Stops the exchange of routing information with the specified peer. Begins Exterior Gateway Protocol (EGP) 'cease' processing with the peer, if the peer is acquired. If the peer is not acquired and is defined as a backup peer, then the specified peer is removed from the eligibility as a backup. This command reverses the effect of the START\_EGP\_PEER command described in this manual.

**Format** 

STOP\_EGP\_PEER

IP\_ADDRESS = list 4 of 0..255

**Parameters** 

IP\_ADDRESS (IA)

Identifies the IP address of the EGP peer gateway with which exchange of routing information is to be stopped.

Responses

EGP peer <ip\_address> is stopped.

EGP peer <ip\_address> is not idle. 'Cease' process initiated.

--WARNING-- EGP peer <ip\_address> is already stopped.

--ERROR-- EGP peer <ip\_address> is not defined.

**Examples** 

stop\_egp\_peer ip\_address = (128,5,0,3)

EGP peer 128.5.0.3 is stopped.

# STOP\_ESCI\_TEST (STOET) NETOU Command

Purpose Stops an online diagnostics test running on an Ethernet Serial Channel

Interface (ESCI).

Format STOP\_ESCI\_TEST

DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of an ESCI board consisting of a dollar sign (\$), board type

(ESCI) and its board slot number (0..7). For example, \$ESCI4 is the

physical name of an ESCI board in slot 4.

Responses ESCI test stop flag set, version <version\_number>.

ESCI slot number = <ESCI\_slot\_number>.

--ERROR-- Device <device\_name> not installed in system.

--ERROR-- < Device > test not running ESCI slot number = < esci slot

number>.

Remarks To get the results of the ESCI test, send the DISPLAY\_TEST\_STATUS

command described in this manual to the DI that contains the device being

tested.

Examples stop\_esci\_test device\_name=\$esci6

ESCI test flag set, version 7606

ESCI slot number = 6.

# STOP\_LIM\_TEST (STOLT) NETOU Command

Purpose Stops the online diagnostics running on a LIM board and its ports.

Format STOP\_LIM\_TEST

DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of LIM device, consisting of a dollar sign (\$), board type (LIM) and slot number, as in \$LIM5 (device name for LIM board in slot 5).

Responses You receive one of the following responses when this command is executed.

LIM test stop flag set, version < version \_number >.

CIM Slot number = <cim\_slot\_number>. LIM Slot number = <lim\_slot\_number>.

--ERROR-- Device <device\_name > not installed in system.

--ERROR-- LIM test not running.

CIM Slot number = <cim\_slot\_number>. LIM Slot number = <lim\_slot\_number>.

Remarks To get the results of the LIM test, send the DISPLAY\_TEST\_STATUS

command described in this manual to the DI that contains the device being

tested.

Examples stop\_lim\_test device\_name=\$lim2

LIM test flag set, version 7606

CIM Slot number = 5. LIM Slot number = 2.

# STOP\_LINE (STOL) NETOU Command

Purpose Stops communications over a communication line or a URI line.

Format STOP\_LINE

 $LINE_NAME = name$ 

Parameters LINE\_NAME (LN)

Logical name of the line assigned by the DEFINE\_LINE command that configured the line.

Responses Line < line \_name > stopped.

--WARNING-- Line < line \_name > already stopped.

--ERROR-- Line <name> not defined for this system.

--ERROR-- Line <name> down, hardware status indicates port is in a

DOWN or OFF state.

--FATAL-- Line shutdown failure.

Examples stop\_line line\_name=engin\_bld\_31

Line ENGIN\_BLDG\_31 stopped.

# STOP\_LINE \_METRICS (STOLM) NETOU Command

#### Purpose

Stops the collection and reporting of statistics at a statistics level for one or more communication lines or URI lines. Statistics are immediately reported for the stopped line statistics. Any statistics groups not specifically stopped continue to be collected and reported.

#### **Format**

STOP\_LINE\_METRICS

LINE\_NAME = list 1..15 of name GROUP = list 1..2 of keyword value

#### **Parameters**

LINE\_NAME (LN)

Logical name or names of the line or lines for which you want to stop statistics collection and reporting.

GROUP (G)

Statistics group for which you want to stop collection and reporting. Possible keyword values include the following:

SUMMARY (S) EXPANDED (E) ALL (A)

Default is ALL.

### Responses

You receive the following response if the line metrics successfully stopped.

Line line\_name> <group\_name> metrics stopped.

(One response for each line and group specified in the command.)

--WARNING-- Future CDCNET releases will only support start/stop trunk metrics commands. Please replace start/stop line metrics commands with start/stop trunk metrics commands.

For lines that are not defined or if the metric was not started, the following lines are displayed.

Line < line \_name > not defined.

Line line\_name> <group\_name> metrics not started.

--FATAL-- Line < line\_name > metrics shutdown failed.

### Examples

```
stop_line_metrics line_name=(line_303,line_305,..
line_306,line_310),g=(summary,expanded)
```

Line LINE\_303 summary metrics stopped.
Line LINE\_303 expanded metrics stopped.
Line LINE\_305 summary metrics stopped.
Line LINE\_305 expanded metrics stopped.
Line LINE\_306 summary metrics stopped.
Line LINE\_306 expanded metrics stopped.
Line LINE\_310 summary metrics stopped.
Line LINE\_310 expanded metrics stopped.

# STOP\_MCI\_INLINE\_TEST (STOMIT) NETOU Command

Purpose Stops the inline diagnostics test executing on an MCI board.

Format STOP\_MCI\_INLINE\_TEST
DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of the device to be tested, consisting of a dollar sign (\$), board type (MCI, in this case), and slot number. This parameter has no default value.

Responses Stopped the MCI in line test for device <device name>.

--ERROR-- Device <device\_name> is not installed in system.

--ERROR-- Device <device\_name > is not a MCI board.

--ERROR-- MCI in line test for device <device\_name > is not running.

--ERROR-- MCI in line test for device <device\_name> was terminated. However, no termination response was received from the in line diagnostics test.

Examples stop\_mci\_inline\_test dn=\$mci6

Stopped the MCI in line test for device \$mci6

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## STOP\_MCI\_TEST (STOMT) NETOU Command

Purpose Stops the online diagnostic running on the MCI.

Format STOP\_MCI\_TEST

DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of the MCI. The physical name consists of a dollar sign \$, board type (MCI), and the slot number, as in \$MCI6 (device name for an

MCI in slot 6). There is no default value.

Responses MCI test stop flag set, version < version number >

MCI slot number = < mci slot number >.

--ERROR-- Device <device\_name > not installed in system.

--ERROR-- MCI test not running.

MCI slot number = < mci slot number >

Examples stop\_mci\_test dn=\$mci6

MCI test stop flag set, version 7606

MCI slot number= 6

# STOP\_NET\_DELAY\_MEASUREMENT (STONDM) NETOU Command

Purpose

Stops execution of the network delay measurement. The internal control flag, STOP\_FLAG, is set causing the measurement to be terminated when the task next checks the flag. The flag is tested by the measurement task once a second to allow the user to stop a task without waiting for any lengthy timeouts.

Format

STOP\_NET\_DELAY\_MEASUREMENT DESTINATION\_SYSTEM = name

**Parameters** 

DESTINATION\_SYSTEM (DS)

Specifies the system name, which the network delay measurement is to be made, from the source (originating) system. This is the name as designated by the DESTINATION\_SYSTEM parameter on the START\_NET\_DELAY\_MEASUREMENT command.

Responses

Network Delay Measurement to <destination\_system> is being stopped.

--ERROR-- Network Delay Measurement to <destination\_system> is not active.

--ERROR-- System <destination\_system> is unknown.

--ERROR-- Destination system <destination\_system> is not a CDCNET OSI system.

Examples

senc 'stop\_net\_delay\_measurement destination\_system=ndi\_1' s=mdi\_a1

FROM MDI\_A1

Network Delay Measurement to NDI\_1 is being stopped.

# STOP\_NETWORK (STON) NETOU Command

#### Purpose

Stops communications over a network solution, such as Ethernet, X.25, or HDLC. For Ethernet or HDLC network, STOP\_NETWORK also stops the underlying trunk. For an X.25 network, STOP\_NETWORK clears the virtual circuit underlying the network, but does not stop the Packet Level interface or X.25 trunk supporting the network. Those elements of the X.25 interface must be stopped by the STOP\_X25\_INTERFACE command described in this manual.

A STOP\_NETWORK command is the same as a STOP\_TRUNK command, except for HDLC rotary trunks. Both STOP\_NETWORK and STOP\_TRUNK stop the communication media. A STOP\_TRUNK command does not work for X.25 trunks; only the STOP\_NETWORK or STOP\_X25\_INTERFACE command stops the media of communication for X.25. The only time it makes sense to use STOP\_TRUNK is for HDLC rotaries. To stop only one of the HDLC rotary trunks, use STOP\_TRUNK. If all HDLC rotary trunks are to be stopped, use STOP\_NETWORK.

#### **Format**

### STOP\_NETWORK

 $NETWORK_NAME = name$ 

#### Parameters

NETWORK\_NAME (NN)

The logical name of the network assigned by a define command.

#### Responses

<Network\_type> network <name> stopped for trunk <trunk\_name>.

<Network\_type> network <name> stopped for trunks (<trunk\_name> <trunk\_name>..).

- --WARNING-- Network <name> already stopped for trunk <trunk\_name>.
- --WARNING-- The 3A Command Processor has timed-out waiting for response from SSR.

Please check network status for completion of request.

- --ERROR-- Network < name > is not defined.
- --FATAL-- Stream Service Error. (See below.)

The device manager did not accept a function for the ESCI board. HDLC SSR received error when sending command to DVM.

#### Examples

stop\_network network\_name=tymnet\_net\_1

X.25 Network TYMNET\_NET\_1 stopped for trunk TYMNET\_TRUNK1.

# STOP\_NETWORK\_METRICS (STONM) NETOU Command

#### Purpose

Stops the collection and reporting of statistics at a statistics level for one or more network solutions. Statistics are immediately reported for the stopped network statistics. Any statistics groups not specifically stopped continue to be collected and reported.

#### Format

STOP\_NETWORK\_METRICS

NETWORK\_NAME = list 1..15 of name GROUP = list 1..2 of keyword value

#### **Parameters**

NETWORK\_NAME (NN)

Logical names of the network solutions for which you want to stop statistics collection and reporting.

GROUP (G)

Statistics group whose collection and reporting you want to stop. Possible keyword values include the following:

SUMMARY (S) EXPANDED (E) ALL (A)

Default is ALL.

#### Responses

You receive the following response if the network metrics successfully stopped.

Network <network\_name> <group\_name> metrics stopped (one response for each network and group specified in the command).

For networks that are not defined, or if the metric was not started, the following lines are displayed.

Network < network \_ name > not defined.

Network <network\_name> <group\_name> metrics not started.

--FATAL-- Network < network \_ name > metrics shutdown failed.

#### Examples

stop-network\_metrics ...

network\_name=bld\_3\_ethernet,group=(summary,expanded)

Network BLD\_3\_ETHERNET summary metrics stopped. Network BLD\_3\_ETHERNET expanded metrics stopped.

# STOP\_NP\_GW (STONG) (NOS MDI Only) NETOU Command

Purpose

Disconnects any application-to-application (A-to-A) connections supported by a Network Products A-to-A gateway and deletes the title or titles registered for the gateway in the CDCNET directory. STOP\_NP\_GW inactivates any title or titles added with the ADD\_X25\_OUTCALL command described in this manual. These titles remain known to the gateway and are reactivated when the gateway is restarted. STOP\_NP\_GW both stops and cancels the Network Products A-to-A gateway. The STOP\_NP\_GW command essentially removes the gateway from use.

**Format** 

STOP\_NP\_GW

 $GATEWAY_NAME = name$ 

**Parameters** 

GATEWAY\_NAME (GN)

The logical name assigned to a Network Products gateway by a DEFINE\_NP\_GW command described in this manual.

Responses

NP gateway \_name > stopped.

--ERROR-- NP gateway <name> not defined or already stopped.

Examples

stop\_np\_gw gn=a\_to\_a\_109 s=mdi2

NP gateway A\_TO\_A\_109 stopped.

# STOP\_NP\_INTERFACE (STONI) (NOS MDI Only) NETOU Command

Purpose Stops the Network Products (NP) protocol over a mainframe channel to a

NOS system and stops the underlying channel trunk protocol. The Network

Products interface is addressed by its interface name.

Format STOP\_NP\_INTERFACE

INTERFACE\_NAME = name

Parameters INTERFACE\_NAME (IN)

The logical name of the Network Products interface assigned by a define

command.

Responses NP\_interface <interface\_name > stopped.

--WARNING-- NP interface <interface\_name> already stopped.

--ERROR-- NP interface <interface\_name> is not defined.

--FATAL-- NP interface <interface\_name> command processor has

timed-out waiting for a response from the NP interface task.

--FATAL-- Unable to stop the NP interface <interface\_name>.

Unable to send ITM to NP interface task.

Examples stop\_np\_interface in=cyber\_109

NP interface CYBER\_109 stopped.

# STOP\_NP\_TERMINAL\_GW (STONTG) NETOU Command

Purpose Disconnects any terminal-to-application connections supported by a Network

Products (NP) interactive gateway, and deletes the titles registered for the gateway in the CDCNET directory. The command removes the NP terminal

gateway from use.

Format STOP\_NP\_TERMINAL\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of an NP terminal gateway, assigned by a DEFINE\_NP\_ TERMINAL\_GW command described in this manual that configured the

gateway.

Responses NP terminal gateway <name> stopped.

-- ERROR-- NP terminal gateway name not defined or already stopped.

Examples stop\_np\_terminal\_gw gn=ivt109

NP terminal gateway IVT109 stopped.

# STOP\_OUTCALL\_GATEWAY (STOOG) NETOU Command

Purpose Stops the Outcall Gateway. Stopping the Outcall Gateway causes all

existing DEVICE\_OUTCALL and Passthrough connections in the DI to be

terminated.

Format STOP\_OUTCALL\_GATEWAY

Parameters None.

Responses Outcall Gateway is stopped.

--WARNING-- Outcall Gateway is already stopped.

--ERROR-- Outcall Gateway is not defined.

Examples stop\_outcall\_gateway

Outcall Gateway is stopped.

# STOP\_PASSTHROUGH\_SERVICE (STOPS) NETOU Command

Purpose Stops the Interactive Passthrough Service. This command terminates all

existing passthrough connections in the DI.

NOTE

In future releases, this command will no longer be supported. You should start using the STOP\_OUTCALL\_GATEWAY command as soon as possible.

Format STOP\_PASSTHROUGH\_SERVICE

Parameters None.

Responses Passthrough Service stopped.

-- ERROR-- Passthrough Service not defined or already stopped.

Examples stop\_passthrough\_service

Passthrough Service stopped.

## STOP\_PORT\_TEST (STOPT) NETOU Command

Purpose Stops an online diagnostics test running on an individual LIM port.

Format STOP\_PORT\_TEST

DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of the port, consisting of a dollar sign (\$) board type (LIM) its slot number, the keyword PORT and port number. For example, \$LIM3\_PORT1 is the device name for port 1 on the LIM board in slot 3.

Responses PORT test stop flag set, version < version\_number >.

CIM Slot number = <slot\_number>. LIM Slot number = <slot\_number>. PORT Slot number = <slot\_number>.

--ERROR-- Device <device\_name> not installed in system.

--ERROR-- Port test status

CIM slot number = <cim slot number>
LIM slot number = lim slot number>
Port number = <port number>

\_\_\_\_\_\_

Remarks To get the results of the LIM test, send the DISPLAY\_TEST\_STATUS

command (described in this manual) to the DI that contains the device

being tested.

Examples stop\_port\_test device\_name=\$1im3\_port2

Port test stop flag set, version 7606

CIM slot number = 5 LIM slot number = 3 Port slot number = 2

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# STOP\_PROCESS\_METRICS (STOPM) NETOU Command

#### **Purpose**

Stops the collection and reporting of statistics at a statistics level for a software process. Statistics are immediately reported for the stopped process statistics. Any statistics groups not specifically stopped remain in effect.

#### **Format**

STOP\_PROCESS \_METRICS PROCESS = list 1..15 of name GROUP = list 1..3 of keyword value

#### Parameters PROCESS (P)

Specifies the name of the communications system process for which statistics collection and reporting is to stop. The following keywords are supported.

```
command
directory
dod_internet
independent_log_me (source log)
intranet (summary)
intranet (expanded)
log_support_application (source log)
osa (Operator Support Application)
session
system
tcp (Transmission Control Protocol)
tcp/ip external gateway protocol (EGP)
clns
es_is_routing
channel_connection
tcp/ip user datagram protocol (udp)
transport (summary)
transport (expanded)
np_ivt_gw
is_is_routing
cons
llc_2
```

#### GROUP (G)

Specifies the level of statistics collection to stop. Specify one of the following levels:

SUMMARY (S) EXPANDED (E) DEBUG (D) ALL (A)

Default is ALL.

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#### Responses

You receive the following response if the process metrics successfully stopped.

group>metrics stopped

For process metrics not stopped because of errors during command entry, processes that are unknown, or processes for which the metric was not started, the following lines are output.

Process process> unknown

cess> <group> metrics not started

--FATAL-- cess> metrics shutdown failed

#### Examples

stop\_process\_metrics p=intranet,g=(summary,expanded)

INTRANET summary metrics stopped INTRANET expanded metrics stopped

# STOP\_SERVER\_TELNET\_GW (STOSTG) NETOU Command

Purpose Stops the host terminal gateway service. The gateway terminates any

established connections and stops listening for new connections. This commandmanual reverses the effect of a START\_SERVER\_TELNET\_GW

command described in this manual.

Format STOP\_SERVER\_TELNET\_GW GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

The logical name of the server TELNET host gateway defined by a DEFINE\_SERVER\_TELNET\_GW command described in this manual.

Responses Server TELNET gateway < gateway\_name > is stopped.

--WARNING-- Server TELNET gateway <gateway\_name> is already

stopped.

--ERROR-- Server TELNET gateway <gateway\_name> is not defined.

Examples stop\_server\_telnet\_gw gateway\_name=gw\_to\_cyber

Server TELNET gateway GW\_TO\_CYBER is stopped.

### STOP\_SLIP\_GW (STOSG) NETOU Command

Purpose Stops the SLIP gateway service. The gateway terminates any established

connections and takes titles associated with this gateway interface out of registration. This command reverses the effect of a START\_SLIP\_GW

command.

Format STOP\_SLIP\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name of the SLIP gateway previously defined in a DEFINE\_

SLIP\_GW command. This parameter is required.

Responses SLIP gateway < gateway \_name > is stopped.

--WARNING-- SLIP gateway \_name > is already stopped.

--ERROR-- SLIP gateway <gateway\_name> is not defined.

Examples stop\_slip\_gw gateway\_name=slip\_gw

SLIP gateway SLIP\_GW is stopped.

# STOP\_SUBNET\_CONNECT\_TEST (STOSCT) NETOU Command

Purpose Stops the test execution of the online diagnostic started by the STASCT

command described earlier in this manual.

Format STOP\_SUBNET\_CONNECT\_TEST

 $SUBNET_NAME = name$ 

Parameters SUBNET\_NAME (SN)

Specifies the name of the subnet being tested by the STASCT command.

Responses Subnet Connect Test on <subnet\_name> is being stopped.

--ERROR-- Subnet <subnet\_name> is unknown.

--ERROR-- Subnet Connect Test on <subnet\_name> is not running.

Examples stop\_subnet\_connect\_test sn=SUBNET\_1

Subnet Test on SUBNET\_1 is being stopped.

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### STOP\_TCPIP\_GW (STOTG) NETOU Command

Purpose Stops the TCP/IP application interface gateway. The gateway terminates

any established connections and deregisters (clears) all titles associated with this gateway interface. This command reverses the effect of a

START\_TCPIP\_GW command.

Format STOP\_TCPIP\_GW

GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

The logical name of the TCP/IP application gateway defined by a

DEFINE\_TCPIP\_GW command described in this manual.

Responses TCP/IP gateway < gateway \_name > is stopped.

--WARNING-- TCP/IP gateway < gateway \_name > is already stopped.

--ERROR-- TCP/IP gateway <gateway\_name> is not defined.

--FATAL-- TCP/IP gateway was unable to deregister title <title>.

Examples stop\_tcpip\_gw gateway\_name=ftp\_gw

TCP/IP gateway FTP\_GW is stopped.

### STOP\_TRACE \_PROCESS (STOTP)

Purpose Stops the collection of trace information for the given process.

Format STOP\_TRACE\_PROCESS PROCESS = name

Parameters PROCESS (P)

Specifies the name of the trace process to be stopped.

Responses TRACE stopped for process < name >.

--ERROR-- TRACE not active for process <name>.

Examples stop\_trace\_process process=transport

TRACE stopped for process TRANSPORT.

### STOP\_TRUNK (STOT) NETOU Command

#### Purpose

Stops communications over an HDLC, X25, or Ethernet trunk. This is the same as STOP\_NETWORK except for HDLC rotary (multiple trunk) networks. The STOP\_NETWORK command stops all the HDLC trunks defined for the HDLC network. The STOP\_TRUNK command stops only the given HDLC trunk. Use the STOP\_NETWORK command except for rotary HDLC networks and when you want to stop specific trunks.

For an X.25 trunk, the command STOP\_X25\_INTERFACE stops both the X.25 interface and the underlying media. For this reason, STOP\_TRUNK does not work with a defined X.25 trunk. The error returned when you try to use STOP\_TRUNK with an X.25 trunk is:

--ERROR-- Unknown trunk type.

**Format** 

STOP\_TRUNK

TRUNK\_NAME = name

#### **Parameters**

TRUNK\_NAME (TN)

Specifies the logical name of the trunk assigned by the DEFINE command that configured the trunk.

#### Responses

Trunk <name> stopped.

- --WARNING-- Network < name > already stopped for trunk < trunk \_ name >.
- --WARNING-- The 3A Command Processor has timed out waiting for response from SSR. Please check network status for completion of request.
- --ERROR-- Trunk <name> not defined.
- --ERROR-- Unknown trunk type.
- --FATAL-- Stream Service Error. {This response includes one of the following error messages.}

The device manager did not accept a function for the ESCI board.

HDLC SSR received error when sending command to DVM.

#### Examples

stop\_trunk trunk\_name = menlo\_park\_trunk\_1

Trunk MENLO\_PARK\_TRUNK\_1 stopped.

## STOP\_TRUNK\_METRICS (STOTM) NETOU Command

#### Purpose

Stops the collection and reporting of statistics at a statistics level for one or more trunks. Statistics are immediately reported for the stopped trunk statistics. Any statistics not specifically stopped continue to be collected and reported.

#### **Format**

STOP\_TRUNK\_METRICS

TRUNK\_NAME = list 1..15 of name GROUP = list 1..2 of keyword value

#### **Parameters**

TRUNK\_NAME (TN)

The logical names of one or more trunks for which you want to stop statistics collection and reporting.

GROUP (G)

Statistics group for which you want to stop collection and reporting. Possible keyword values include the following:

SUMMARY (S) EXPANDED (E) ALL (A)

Default is SUMMARY.

#### Responses

The following response is sent for each trunk and group for which metrics were stopped.

Trunk <trunk\_name> <group> metrics are stopped.

The following display contains the following lines for trunks that are not defined and started or the metrics that were never started.

Trunk <trunk\_name > is not defined and started.

<trunk\_name> <group> metrics are not started.

--ERROR-- A network or interface is not defined and started for trunk <-trunk\_name>.

--FATAL-- Trunk <trunk\_name> metrics shutdown failed.

#### Examples

stop\_trunk\_metrics tn= bld\_3\_trunk,..
g=(summary,expanded)

Trunk BLD\_3\_TRUNK summary metrics are stopped.
Trunk BLD\_3\_TRUNK expanded metrics are stopped.

# STOP\_UDP\_INTERFACE (STOUI) NETOU Command

Purpose Stops the User Datagram Protocol (UDP) layer interface. Closes all UDP

service access points (SAPs), after which no new open SAP requests are

honored.

Format STOP\_UDP\_INTERFACE

Parameters None.

Responses UDP interface is stopped.

--WARNING-- UDP interface is already stopped.

--ERROR-- UDP interface is not defined.

Examples stop\_udp\_interface

UDP interface is stopped.

# STOP\_URI\_TEST (STOUT) NETOU Command

Purpose Stops the online diagnostic test running on a URI.

Format STOP\_URI\_TEST

DEVICE\_NAME = name

Parameters DEVICE\_NAME (DN)

Physical name of the URI, consisting of a dollar sign (\$), board type (URI),

and its slot number.

Responses URI test stop flag set, version < version number >

CIM slot number = <cim slot number>
URI slot number = <uri slot number>

--ERROR-- Device <device\_name> not installed in system.

--ERROR-- URI test not running.

CIM slot number = <cim slot number>
URI slot number = <uri slot number>

Examples stop\_uri\_test dn=\$uri5

URI test stop flag set, version 2301

CIM slot number= 3 URI slot number= 5

# STOP\_USER\_TELNET\_GW (STOUTG) NETOU Command

Purpose Stops the user TELNET interactive terminal gateway service. The gateway

terminates any established connections and deregisters (clears) titles associated with this gateway interface. No new connections can be established. This command reverses the effect of a START\_USER\_TELNET\_GW command described in this manual.

Format STOP\_USER\_TELNET\_GW

GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

The logical name of the user TELNET gateway defined by a DEFINE\_USER\_TELNET\_GW command described in this manual.

Responses User TELNET gateway < gateway \_name > is stopped.

--WARNING-- User TELNET gateway <gateway\_name> is already stopped.

--ERROR-- User TELNET gateway <gateway\_name> is not defined.

Examples stop\_user\_telnet\_gw gateway\_name=vax\_gw

User TELNET gateway VAX\_GW is stopped.

### STOP\_X25\_ASYNCTIP (STOXA) NETOU Command

Purpose Stops X.25 asynchronous TIP service for the specified X.25 trunks.

Disconnects any active terminal connections through the X.25 asynchronous

TIP for the specified trunk.

Format STOP\_X25\_ASYNCTIP

TRUNK\_NAME = list 1..32 of name

Parameters TRUNK\_NAME (TN)

Logical name of one or more X.25 trunks for which X.25 asynctip service

is to be stopped.

Responses X.25 AsyncTip support stopped for specified trunks.

X.25 AsyncTip support already stopped for trunk <trunk\_name>.

--ERROR-- X.25 AsyncTip support not defined for trunk <trunk\_name>.

--ERROR-- Duplicate trunk name <trunk\_name> specified.

Examples stop\_x25\_asynctip trunk\_name = telenet\_2

X.25 AsyncTip support stopped for specified trunks.

### STOP\_X25\_GW (STOXG) NETOU Command

Purpose Disconnects any application-to-application connections supported by the X.25

transparent gateway and deletes the title(s) registered for the gateway in the CDCNET directory. The STOP\_X25\_GW command removes the X.25

gateway from use.

Format STOP\_X25\_GW

 $GATEWAY_NAME = name$ 

Parameters GATEWAY\_NAME (GN)

The logical name assigned to an X.25 gateway by a DEFINE\_X25\_GW

command described in this manual.

Responses X.25 gateway < name > stopped.

--WARNING-- X.25 gateway < name > is already stopped.

--ERROR-- X.25 gateway < name > is not defined.

Examples stop\_x25\_gw gateway\_name=telenet\_gw

X.25 gateway TELENET\_GW stopped.

### STOP\_X25\_INTERFACE (STOXI) NETOU Command

Purpose Stops the specified X.25 Packet Level interface. The STOP\_X25\_

INTERFACE command stops the X.25 Packet Level protocol on the X.25 trunk supported by the interface, and also stops the underlying X.25 trunk.

Format STOP\_X25\_INTERFACE

INTERFACE\_NAME = name

Parameters INTERFACE\_NAME (IN)

The logical name assigned to an X.25 interface by a DEFINE\_X25\_

INTERFACE command described in this manual.

Responses X.25 interface < name > stopped on trunk < trunk \_name >.

--WARNING-- X.25 interface < name > already stopped.

--ERROR-- X.25 interface < name > is not defined for this system.

Examples stop\_x25\_interface interface\_name=telenet\_if

X.25 interface TELENET\_IF stopped on trunk TELENET2.

### STOP\_X25\_TERMINAL\_GW (STOXTG) NETOU Command

Purpose Stops the X.25 terminal gateway. Also, deletes the title registered for the

gateway in the CDCNET directory.

Format STOP\_X25\_TERMINAL\_GW

GATEWAY\_NAME = name

Parameters GATEWAY\_NAME (GN)

Specifies the logical name assigned to the gateway by a DEFXTG

command.

Responses X.25 terminal gateway < name > is stopped.

--WARNING-- X.25 terminal gateway < name > is already stopped.

--ERROR-- X.25 terminal gateway <name> is not defined.

Examples stop\_x25\_terminal\_gw gateway\_name = datapac\_terminal\_gateway

X.25 terminal gateway DATAPAC\_TERMINAL\_GATEWAY is stopped.

### STOP\_X25\_VIRTUAL\_CIRCUIT (STOXVC)

**NETOU Command** 

Purpose Stops the identified virtual circuit on the specified X.25 trunk to clear the

circuit.

Format STOP\_X25\_VIRTUAL\_CIRCUIT

VIRTUAL\_CIRCUIT = string or integer

 $TRUNK_NAME = name$ 

Parameters VIRTUAL\_CIRCUIT (VC)

Specifies the virtual circuit number assigned to the X.25 virutal circuit that is to be stopped. This parameter can be specified as either a string or an integer. This parameter can be one of the following:

\$CONSOLE name, which includes the *TRUNK\_NAME* (and DI), specified as a string. If the *TRUNK\_NAME* parameter is specified, it is validated against the *TRUNK\_NAME* part of the console name.

The 10-digit number (base 10) as it appears in the DISPLAY\_CONNECTION output display, specified as a string. This 10-digit number includes the *TRUNK\_NAME* and the *VIRTUAL\_CIRCUIT* number. If the *TRUNK\_NAME* parameter is specified, it is validated against the *TRUNK\_NAME* part of the 10-digit number.

Logical channel number (base 8, 10, or 16; the default is 10). An error is returned if the *TRUNK\_NAME* parameter is not also specified.

TRUNK\_NAME (TN)

Specifies the logical name of the X.25 trunk on which the virtual circuit to be stopped resides. If *TRUNK\_NAME* is not specified, the trunk must be included in the *VIRTUAL\_CIRCUIT* parameter.

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SYNC, UNLF, UNLM, and WRITM		
Commands	14	
SYNCHRONIZE_CLOCK (SYNC)		
UNLOAD_FILE (UNLF)		
UNLOAD_MODULE (UNLM)	. 14-	
WRITE_TERMINAL_MESSAGE (WRITM)	14-	

# SYNC, UNLF, UNLM, and WRITM Commands

14

The command descriptions in this chapter are organized alphabetically by full command name. Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

# SYNCHRONIZE \_CLOCK (SYNC) NETOU Command

Purpose

Sets a DI's date and time to the master date and time for a catenet.

The master date and time is maintained by a DI or NOS/VE system that contains the network-wide clock management function. The master date and time for the catenet is set in a DI by the SET\_DATE\_AND\_TIME command (described in this manual) and on the NOS/VE system according to the system's date and time. When the SYNCHRONIZE\_CLOCK command is sent to a DI, the DI's clock is set to the master date and time.

Format

SYNCHRONIZE\_CLOCK

**Parameters** 

None.

Remarks

System clock synchronized.

--FATAL-- Unable to access master clock through Independent Clock M-E.

--FATAL-- Unable to synchronize system clock, version number mismatch.

--FATAL-- Unable to synchronize system clock, retry limit reached.

**Examples** 

ú

synchronize\_clock

System clock synchronized.

# UNLOAD\_FILE (UNLF) NETOU Command

Purpose Removes a CDCNET file from DI memory residency. The buffers occupied

by the file are released to the system.

Format UNLOAD\_FILE

FILE = name or string 1..63

 $FILE\_TYPE = name$ 

Parameters FILE (F)

The name of the file to be unloaded. File names entered as strings are converted to uppercase and are restricted to the character set of SCL type name.

FILE \_TYPE (FN)

Specifies the type of file to be loaded. Valid file types include the following:

**EXCEPTION\_LIST** 

TERMINAL\_DEFINITION\_PROCEDURE

TERMINAL\_USER\_PROCEDURE
DEVICE\_LOAD\_PROCEDURE

**VALIDATION** 

Default is USER\_PROCEDURE.

Responses File < name > is unloaded.

--WARNING-- File < name > is not currently loaded.

Remarks The format of VALIDATION file names is 'username@domain'. Username

and domain are 1- through 31-character names. Both username and domain

must be specified.

Examples unload\_file f=printer\_with\_vfu\_p31310

File printer\_with\_vfu\_p31310 is unloaded.

# UNLOAD\_MODULE (UNLM) NETOU Command

**Purpose** 

Marks a module as a candidate for unloading from a DI. This command clears the retain flag from the module so that when the module is no longer used, the module can be unloaded if memory is needed.

An unloaded module may be reused by the system if the module remains resident in a DI. UNLOAD\_MODULE does not guarantee that the module is immediately unloaded or that a new copy of the unloaded module is used.

**Format** 

UNLOAD\_MODULE

MODULE = name

ENTRY\_POINT = name

Parameters

MODULE (M)

The name of the desired software module.

ENTRY\_POINT (EP)

The entry point name used to determine which module to make a candidate for unloading.

Responses

Module < module > retain removed.

--ERROR-- Entry point <entry point> is not contained within module <module>.

--ERROR-- Module for entry point <entry point> was not found.

--ERROR-- Module < module > not currently loaded.

--ERROR-- Module < module > not previously retained.

-- ERROR-- One of the parameters Module or Entry Point must be specified.

Remarks

To display the modules currently loaded and/or marked for unloading in a DI, send the DISPLAY\_SOFTWARE\_LOAD\_STATUS command described in this manual to the DI.

**Examples** 

unload\_module m=display\_hardware\_status

Module CMD\_DISPLAY\_HARDWARE\_STATUS retain removed.

# WRITE\_TERMINAL\_MESSAGE (WRITM) NETOU Command

#### Purpose

Sends a message to an interactive terminal or group of terminals, including the control consoles for batch workstations. This command allows you to send informative or warning messages to network users or to respond to a network user's request.

You may choose the terminals to which the message is sent by three attributes: line name, terminal device name, or connected service. Specifying these attributes limits the number of terminals receiving a message to those terminals that match the specified attributes.

If you do not specify any attributes with the command and message, then all terminals with at least one active session receive the message.

You can restrict the number of terminals receiving a message by sending the WRITM command to only the DIs to which the desired terminals are attached.

#### **Format**

#### WRITE\_TERMINAL\_MESSAGE

MESSAGE = list 1..15 of string LINE\_NAME = list 1..15 of name DEVICE\_NAME = list 1..15 of name SERVICE\_NAME = list 1..15 of name

#### Parameters MESSAGE (M)

Text of the message to the terminal user. This message must be enclosed by apostrophes. Since this command is sent as a string value within SEND\_COMMAND, you must begin and end the message with two consecutive apostrophes so that the message is distinguished as a string value within another string value. For a list of strings, each string is output as one display line. The message may be any text up to 245 characters long. For example, the text ('Please log off by 14:00', 'Network temporarily down for diagnostics') produces the following output:

Please log off by 14:00 Network temporarily down for diagnostics

#### LINE \_NAME (LN)

Logical name(s) of the line or lines to receive the message. It also specifies the name of a TELNET Server.

#### DEVICE \_NAME (DN)

Logical name(s) of the terminal or terminals to receive the message.

#### SERVICE \_NAME (SN)

Name of the service or services to which terminals must be connected if they are to receive the message.

#### Responses Message written.

- --WARNING-- No terminal matched attributes, message not written.
- --FATAL-- Message output process failed.

#### NOTE

A success response is returned even if no terminals are active, if no terminal interface program (TIP) is installed in the DI to which the terminal is connected, or if the terminal user has disabled output of operator messages.

#### Remarks

At an interactive terminal, the message begins on the next line following the current cursor position. If output from a working connection is ready for a terminal, the message is inserted in the output. If the terminal has multiple working connections, the message appears immediately, regardless of the connection currently in use. If the user disables output of operator messages, the messages sent to the terminal are discarded, and are not retained for display at a later time.

Each message begins with the date and time from the DI to which the terminal is connected. A message appears in the following format, where the message text may be one or more lines of text.

yy/mm/dd hh.mm.ss FROM NETWORK OPERATOR 
<message te>

Messages are sent from terminal users to the network operator by the REQUEST\_NETWORK\_OPERATOR (REQNO) terminal user command described in this manual.

#### Examples

send\_command c='write\_terminal\_message,..
m=(''New communications configuration tomorrow'',''Network down ..
until 10:00.'')',s=tdil

Message written.

Terminal Definition/User Procedure	
Commands	15
DEFINE _ACCESSIBLE _REMOTE _SYSTEM (DEFARS)	15-2
DEFINE_BATCH_DEVICE (DEFBD)	
DEFINE_BATCH_STREAM (DEFBS)	
DEFINE_I_O_STATION (DEFIOS)	
DEFINE_NP_BATCH_STATION (DEFNBS) (NOS Only)	
DEFINE_REMOTE_SYSTEM (DEFRS)	
DEFINE TERMINAL DEVICE (DEFTD)	
DEFINE_USER_I_O_STATION (DEFUIOS)	
PUT_STRING (PUTS)	
SET_PAD_MESSAGE (SETPM)	
WAIT	

₹.

This chapter contains descriptions of commands used in terminal definition procedures (TDPs) and terminal user procedures (TUPs).

These commands can be executed only by executing a TDP or TUP containing the commands. These commands cannot be entered individually through the Network Operator Utility (NETOU) or by the terminal user.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

See the CDCNET Terminal Interface manual for the complete set of TUP commands.

# DEFINE \_ACCESSIBLE \_REMOTE \_SYSTEM (DEFARS) Terminal Definition Procedure Command

#### Purpose

Defines a Network Transfer Facility (NTF) remote system that is accessible via the directly connected NTF remote system defined by the DEFINE\_REMOTE\_SYSTEM command described in this manual. This command may be executed only by inclusion in a TDP.

#### **Format**

```
DEFINE_ACCESSIBLE_REMOTE_SYSTEM
ACCESSIBLE_REMOTE_SYSTEM_NAME = name
LINE_NAME = name
ACCESSIBLE_REMOTE_SYSTEM_TYPE = keyword value
ROUTE_BACK_POSITION = 0..254 or keyword value
AUTHORITY_LEVEL = keyword value
```

#### **Parameters**

### ACCESSIBLE\_REMOTE\_SYSTEM\_NAME (ARSN)

Specifies the logical name of a remote system that is accessed through the directly connected remote system.

#### LINE \_NAME (LN)

Specifies the logical name of the line connected to the directly connected remote system through which the accessible remote system is reached. If line name does not match the line name specified on the DEFINE\_LINE command, (described in this manual) the DEFARS command is ignored. Default is the name of the activating line.

### ACCESSIBLE \_REMOTE \_SYSTEM \_TYPE (ARST)

Specifies the type of accessible remote system (mainframe and/or operating system). The following keyword values are allowed for this parameter:

```
NOS_VE
NOS
NOS_BE
IBM
DEC
CYBER_205
ETA
CRAY
USER
```

#### Default is IBM.

This parameter is ignored for NJE remote systems. NTF uses this information to determine the routeback information format to insert when sending jobs to the accessible remote system. Routeback is the mechanism by which NTF propagates file ownership, destination, and routing characteristics.

#### ROUTE \_BACK \_POSITION (RBP)

Specifies the position in the job after which routeback information is inserted by NTF. Specifying NONE indicates no routeback information is inserted. Specifying 0 indicates routeback information is inserted as the first record of the job. This parameter is ignored for NJE remote systems. Defaults depend on the value of ACCESSIBLE\_REMOTE\_SYSTEM\_TYPE, and are as follows:

ACCESSIBLE_REMOTE_ SYSTEM_TYPE	Default Routeback Position	
NOS_VE	3	_
NOS	3	
NOS_BE	3	
IBM	2	
DEC	2	
CYBER_205	3	
ETA	2	
CRAY	3	
USER	NONE	

#### AUTHORITY\_LEVEL (AL)

Specifies the authority level assigned to the accessible remote system being defined. The following keyword values are allowed for this parameter:

Keyword Value	Description
NET	Specifies that remote system operators are allowed to modify the logical configuration of the NTF network, as well as status and control files on the local NOS/VE system.
JOB	Specifies that remote system operators are allowed to status and control files on the local NOS/VE system.
NONE	Specifies that there is no authority level (no authorization) at the remote system.

#### Default is NONE.

This parameter is used for NJE remote systems, and is ignored for HASP remote systems.

#### Responses

Accessible remote system < name > is defined.

- --ERROR-- Directly connected remote system < name > may not be defined as an accessible remote system.
- --ERROR-- A define\_accessible\_remote\_system command may only be used by lines serviced by the NTF TIP.
- --ERROR-- A define\_accessible\_remote\_system command may not be included in a Terminal Definition Procedure executed via a DO command.
- --ERROR-- A define remote system command must precede the first define \_accessible \_remote \_system command in a Terminal Definition Procedure.
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

define\_accessible\_remote\_system ... accessible\_remote\_system\_name=NODE\_C

# DEFINE\_BATCH\_DEVICE (DEFBD) Terminal Definition Procedure Command

#### Purpose

Defines a batch device on a configured I/O station. Can be executed only by inclusion in a TDP. Some parameters do not apply to batch devices for exclusive NOS use, so NOS/VE and NOS formats are listed separately.

Configuring a device as a batch device implies that the device's I/O is supported through Batch Transfer Protocol (BTP). This command allows a device to be connected through Batch Transfer Facility (BTF). To configure a device for connections through Virtual Terminal Protocol (VTP), use DEFINE\_TERMINAL\_DEVICE. Devices supported by the XPCTIP can be configured only by DEFINE\_TERMINAL\_DEVICE.

For printers supported by NOS Printer Support Utility (PSU), some parameters are controlled by PSU rather than DEFINE\_BATCH\_DEVICE (see Remarks section).

#### Format NOS/VE Format:

```
DEFINE_BATCH_DEVICE
  DEVICE_NAME = name
  LINE \_NAME = name
  CLUSTER \_ADDRESS = 0..255
  DEVICE\_ADDRESS = 0..255
  DEVICE\_TYPE = keyword value
  BANNER _HIGHLIGHT _FIELD = keyword value
  BANNER \_PAGE \_COUNT = 0..3
  CARRIAGE _CONTROL _SUPPORT = keyword value
  DEVICE\_ALIAS\_1 = name
  DEVICE\_ALIAS\_2 = name
  DEVICE\_ALIAS\_3 = name
  EXTERNAL_CHARACTERISTICS_1 = string 1..6
  EXTERNAL_CHARACTERISTICS_2 = string 1..6
  EXTERNAL_CHARACTERISTICS_3 = string 1..6
  EXTERNAL _CHARACTERISTICS _4 = string 1..6
  FILE _ACKNOWLEDGEMENT = boolean
  FORMS\_CODE\_1 = string 1..6
  FORMS \_CODE \_2 = string 1..6
  FORMS_CODE_3 = string 1..6
  FORMS\_CODE\_4 = string 1..6
  MAXIMUM_FILE_SIZE = integer
  PAGE\_LENGTH = 0..176
  PAGE\_WIDTH = 0..255
   TERMINAL\_MODEL = name
   TRANSMISSION\_BLOCK\_SIZE = 128..4095
   CODE_SET = name or keyword value
   VFU_LOAD_PROCEDURE = name
   VERTICAL _PRINT _DENSITY = keyword value
   FORMS_SIZE = string 1..4
   UNDEFINED _FE _ACTION = keyword value
   UNSUPPORTED_FE_ACTION = keyword value
   VFU_LOAD_OPTION = keyword value
   CONTROL_CODE_REPLACEMENT = list 1..64, 1..2 range of
   <ccode>
  DATA\_PARITY = keyword value
```

START = boolean $TRAILER\_PAGE = boolean$ 

#### **Format NOS Format:**

**DEFINE\_BATCH\_DEVICE**  $DEVICE_NAME = name$  $LINE _NAME = name$  $CLUSTER\_ADDRESS = 0..255$  $DEVICE\_ADDRESS = 0..255$  $DEVICE\_TYPE = keyword value$ CARRIAGE \_CONTROL \_SUPPORT = keyword value EXTERNAL \_CHARACTERISTICS \_1 = string 1..6 EXTERNAL \_CHARACTERISTICS \_2 = string 1..6 EXTERNAL\_CHARACTERISTICS\_3 = string 1..6 EXTERNAL\_CHARACTERISTICS\_4 = string 1..6  $PAGE\_LENGTH = 0..128$  $PAGE \_WIDTH = 0..255$  $TERMINAL\_MODEL = name$  $TRANSMISSION\_BLOCK\_SIZE = 128..4095$  $CODE\_SET = name or keyword value$  $VFU\_LOAD\_PROCEDURE = name$ VERTICAL \_PRINT \_DENSITY = keyword value  $FORMS\_SIZE = string 1..4$ UNDEFINED \_FE \_ACTION = keyword value UNSUPPORTED\_FE\_ACTION = keyword value  $VFU_LOAD_OPTION = keyword value$ CONTROL\_CODE\_REPLACEMENT = list 1..64, 1..2 range of <ccode>  $DATA\_PARITY = keyword value$ START = boolean $TRAILER\_PAGE = boolean$ 

#### **Parameters** DEVICE\_NAME (DN)

Specifies the logical name of the batch device.

For batch devices that connect to NOS Remote Batch Facility (RBF), device names must be of the form x...xn, where x...x is any string of one to six characters, excluding underscore, and n is a digit in the range of 1..7. The value of n is the device ordinal used by RBF to form the RBF logical device name (that is, LPn, CRn, PUn).

If the DEVICE\_NAME parameter is longer than seven characters, or contains an underscore, the RBF terminal name is generated by using the first seven characters, or all the characters before the first underscore if it is one of the first seven characters. For example, LINE1\_PRINTER has a NOS RBF terminal name of LINE1 (RBF logical device name LP1, assuming device\_type=printer), and READER2\_LINE06 has a NOS RBF terminal name of READER2 (RBF logical device name CR2, assuming device\_type = reader).

If you need to identify which line is associated with an RBF terminal name (for example, the NOS UCLP accounting message), a unique batch DEVICE\_NAME must be specified for each batch device for each line.

For batch devices supported by Printer Support Utility (PSU), the same restrictions apply, except that the digit is not used for a device ordinal.

#### LINE \_NAME (LN)

Specifies the logical name of the line to which the device is connected. If a DEFBD command is part of a TDP executed by line activation (by a DEFL reference), LINE\_NAME defaults to the name of the activating line. If a DEFBD command is part of a TDP executed by a DO command, LINE\_NAME defaults to the name of the terminal user's line. Only DEFBD commands whose line names match or default to the activating line or terminal user's line are executed.

#### CLUSTER \_ADDRESS (CA)

This parameter is used for BSC3270 and MODE4 TIPs. Specifies the cluster address to be used by the TIP for communication with the batch device. Default is 0.

For the HASP TIP, only one cluster is allowed on each line so this parameter is not used.

For the MODE4 TIP, the CLUSTER\_ADDRESS must be in the range of 70(16) through 7F(16) for Mode 4A and 20(16) through 7F(16) for Mode 4C clusters. Since the default is 0, this parameter must be specified for all MODE4 devices.

For the BSC3270 TIP, the cluster address must be in the range of 0 through 31. Default is 0.

#### NOTE

In the configuration sequence that is entered at the 3270 workstation, the cluster address must be specified using a different value from the one specified on this command. See the CDCNET Configuration Guide for more information.

#### DEVICE \_ADDRESS (DA)

This parameter is used for HASP, BSC3270 and MODE4 TIPs. Specifies the device address to be used by the TIP for communication with the batch device. Default is 0.

For devices supported by the HASP TIP, the DEVICE\_ADDRESS parameter is ignored if DEVICE\_TYPE=CONSOLE, and need not be specified. Only one console is allowed per cluster or line. All other device types must have a device address ranging from 1 through 7, corresponding to the stream number of the HASP workstation device being configured.

For the MODE4 TIP, the DEVICE\_ADDRESS must be 61(16) for all Mode 4A devices and in the range of 61(16) through 6F(16) for Mode 4C devices. Since the default is 0, this parameter must be specified for all MODE 4 devices.

For the BSC3270 TIP, the device address must be in the range of 0 through 31. Default is 0.

#### NOTE

In the configuration sequence that is entered at the 3270 workstation, the device address must be specified using a different value from the one specified on this command. See the CDCNET Configuration Guide for more information.

#### DEVICE \_TYPE (DT)

Specifies the type of batch device. The following device types are supported.

READER (R) PRINTER (PR) PUNCH (PU) PLOTTER (PL)

#### Default is PRINTER.

The TIP must be able to support the specified device type; otherwise this command is rejected. For example, an error is reported if DEVICE\_TYPE is anything other than PRINTER for the URI TIP. The following table shows the batch device types supported by each TIP:

TIP	Batch Device Types Supported
ASYNC	PRINTER
BSC3270	PRINTER
HASP	PRINTER, PLOTTER, READER, PUNCH
MODE4	READER, PRINTER
NJEF	None
URI	PRINTER
XPC	None
NTF	None
SNA3270	CONSOLE
X.25 ASYNCTIP	PRINTER

### BANNER \_HIGHLIGHT \_FIELD (BHF)

Specifies which of the banner fields is to be given prominence for files output on this device. BANNER\_HIGHLIGHT\_FIELD is appropriate for PRINTER and PUNCH devices only. The following parameter values are supported.

COMMENT\_BANNER (CB) ROUTING\_BANNER (RB) SITE\_BANNER (SB) USER\_FILE\_NAME (UFN) USER\_NAME (UN)

Default is ROUTING\_BANNER.

The actual text in these banner highlight fields is defined by other commands.

On NOS/VE, the COMMENT\_BANNER and ROUTING\_BANNER text are defined by the NOS/VE user command CHANGE\_JOB\_ATTRIBUTES:

CHANGE\_JOB\_ATTRIBUTES COMMENT\_BANNER=<comment banner text>
CHANGE\_JOB\_ATTRIBUTES ROUTING\_BANNER=<routing banner text>

The SITE\_BANNER text is initially defined by the CHANGE\_JOB\_ATTRIBUTE\_DEFAULTS command, (described in this manual) which can only be entered from the NOS/VE system console:

CHANGE\_JOB\_ATTRIBUTE\_DEFAULTS SITE\_INFORMATION=site banner text

After configuration, the banner highlight field can be changed by the CHANGE\_BATCH\_DEVICE\_ATTRIBUTES subcommand in the NOS/VE OPERATE\_STATION utility.

### BANNER \_PAGE \_COUNT (BPC)

Specifies the number of copies of banner pages that this device is to include with files output on this device. BPC is appropriate for printer and punch devices only. If the banner page count is set to 0, no accounting information is sent to a printer following an output file unless the TRAILER\_PAGE parameter is set to TRUE. Default is 1.

In a future CDCNET release, this interdependence of BPC and TP will be removed; BPC will have no effect on whether or not accounting information is printed.

#### CARRIAGE \_CONTROL \_SUPPORT (CCS)

Specifies the types of carriage control actions that the device supports. CCS is appropriate for printer devices only. The following keyword values are allowed.

PRE\_PRINT (PRE)
POST\_PRINT (POST)
BOTH (B)

Default is POST\_PRINT.

This parameter is ignored by the Asynchronous and URI TIPs. For devices supported by the BSC3270 TIP, only PRE\_PRINT is supported.

#### DEVICE \_ALIAS \_1 (DA1)

Specifies the first alternative name by which the device can be referenced. The same device alias name can be assigned to more than one device in an I/O station.

#### DEVICE \_ALIAS \_2 (DA2)

Specifies the second alternative name by which the device can be referenced. The same device alias name can be assigned to more than one device in an I/O station.

#### DEVICE \_ALIAS \_3 (DA3)

Specifies the third alternative name by which the device can be referenced. The same device alias name can be assigned to more than one device in an I/O station.

#### EXTERNAL \_CHARACTERISTICS \_1 (EC1)

Specifies the first external device characteristic string supported by this device. External characteristics may specify, for example, the train type of a printer device (such as A6 for uppercase and A9 for uppercase and lowercase ASCII); the name of a plotter or the plotter's manufacturer; or the default code set for a card reader (such as 026 or 029). For a PRINTER device, default for this parameter is NORMAL. For any other device type, default for this parameter is to define no external characteristics. For card reader batch devices and for NOS batch devices, only the EXTERNAL\_CHARACTERISTICS\_1 parameter has meaning. NOS RBF supports the following printer train types:

B6, A6, A9

and the following plotter types:

TR6, TR8

NOS PSU supports the following printer train types:

B6, A6, A9 (PSU treats B6 and A6 as the same.)

For devices supported by the BSC3270 TIP, parameters EC1 through EC4 do not apply.

#### EXTERNAL \_CHARACTERISTICS \_2 (EC2)

Specifies the second external device characteristic string supported by this device. See EXTERNAL\_CHARACTERISTICS\_1 for more information.

## EXTERNAL \_CHARACTERISTICS \_3 (EC3)

Specifies the third external device characteristic string supported by this device. See EXTERNAL\_CHARACTERISTICS\_1 for more information.

## EXTERNAL \_CHARACTERISTICS \_4 (EC4)

Specifies the fourth external device characteristic string supported by this device. See EXTERNAL\_CHARACTERISTICS\_1 for more information.

## FILE \_ACKNOWLEDGEMENT (FA)

Specifies whether or not file acknowledgement messages related to the device are to be displayed on the station operator's console. Default is the FILE\_ACKNOWLEDGEMENT parameter value from the DEFIOS or DEFUIOS command for the I/O station to which the device belongs. If the value for the DEFIOS or DEFUIOS FILE\_ACKNOWLEDGEMENT parameter is YES, file acknowledgement may not be set to NO for individual devices for that I/O station.

#### FORMS \_CODE \_1 (FC1)

Specifies the first forms code string supported by the device. FORMS\_CODE\_1 is appropriate only for PRINTER device types. Forms codes are used to select the files that may be printed on the device. Default is NORMAL. This parameter and other FORMS\_CODE parameters are not used for NOS batch devices.

#### FORMS \_CODE \_2 (FC2)

Specifies the second forms code string supported by the device. FORMS\_CODE\_2 is appropriate only for PRINTER device types. Forms codes are used to select the files that may be printed on the device.

## FORMS \_CODE \_3 (FC3)

Specifies the third forms code string supported by the device. FORMS\_CODE\_3 is appropriate only for PRINTER device types. Forms codes are used to select the files that may be printed on the device.

# FORMS \_CODE \_4 (FC4)

Specifies the fourth forms code string supported by the device. FORMS\_CODE\_4 is appropriate only for PRINTER device types. Forms codes are used to select the files that may be printed on the device.

#### MAXIMUM \_FILE \_SIZE (MFS)

Specifies the maximum size in bytes of any file that may be output to the device. MAXIMUM\_FILE\_SIZE is appropriate only for PRINTER, PLOTTER, or PUNCH device types. If MFS is not specified, no file size limit is defined.

## PAGE \_LENGTH (PL)

Specifies the number of output lines that constitute a page for this device. This parameter has been replaced by the FORMS\_SIZE parameter. For compatibility, this parameter is allowed on the DEFINE\_BATCH\_DEVICE command, but is ignored.

#### PAGE \_WIDTH (PW)

Specifies the number of columns that constitute a line for this device. PAGE\_WIDTH is appropriate for PRINTER, PUNCH, and PLOTTER device types. If a value of 0 is specified, and a batch transparent output file is sent to a HASP device, the PW value is interpreted as infinite.

Default for PRINTER devices is 136 columns. Default for PUNCH or PLOTTER device types is 80 columns.

## TERMINAL\_MODEL (TM)

Specifies a 1- to 31-character terminal model name for the device. For READER, PUNCH, and PLOTTER device types, TERMINAL\_MODEL is informational only, and may be set to any user-defined model name. For PRINTER devices, TERMINAL\_MODEL defines the printer attributes supported by the printer. The following default values are defined for the TIPs supported by CDCNET.

TIP	Default Printer Terminal Model	
ASYNC	CDC_537V	
HASP	CDC_CYBER18	
URI	CDC_585V	
MODE4	M4IMP	
X.25 ASYNCTIP	CDC_537V	

Other Control Data-supplied values for printers that you may specify for this parameter include the following:

Value	Description
CDC_533V_536V	Control Data 533 or 536 printer with VFU load image.
ASYNC_ PRINTER_ WITHOUT_VFU	Asynchronous printer without VFU load image.
M4NIMP	Mode 4 nonimpact printer.
POSTSCRIPT	PostScript printer.
XEROX_SPUR	Xerox laser printer.

These printer model names are not TIP-defined default values. To reference such printer models, you must specify the TM parameter on the DEFBD command.

For more information on printer attributes, see the description of the DEFINE\_PRINTER\_MODEL\_ATTRIBUTES command, in this manual.

## TRANSMISSION \_BLOCK \_SIZE (TBS)

Specifies the transmission block size used by the TIP for communication with the batch device. Use this parameter for output devices (such as consoles or printers).

The value on this command overrides the TRANSMISSION\_BLOCK\_SIZE parameter on the DEFINE\_LINE command (described in this manual) for this device only. Default is the value specified on the DEFINE\_LINE command described in this manual. This parameter is ignored by the URI TIP.

# CODE \_SET (CS)

Identifies the batch device's code set. You may specify a CDCNET-supplied code set or a site-defined code set. To specify a CDCNET-supplied code set, use one of the following keyword values:

ASCII ASCII48 ASCII64 ASCII95 ASCII128 ASCII256 EBCDIC

Site-defined code sets have names selected by a site.

When a name rather than a keyword value is specified, it is assumed that a site-defined translation table is used. An attempt is made to locate a load procedure with a procedure name matching the code set name. For input devices, the code set name, as specified by the load procedure name, has the suffix @INPUT. Do not include this suffix should as part of the code set value for this parameter.

When one of the keyword values is specified, a Control Data-defined internal translation table is used. These tables are described in detail in the CDCNET Configuration Guide.

The default, and supported, code sets depend upon the TIP supporting the batch device:

TIP	Supported CDCNET-Supplied Code Sets
ASYNC and X.25 Asynchronous	ASCII128 (default), ASCII256 (if DATA_PARITY=NONE) ASCII, ASCII48, ASCII64, ASCII95
BSC3270	EBCDIC (default)
HASP	EBCDIC (default)
URI	ASCII95 (default), ASCII, ASCII48, ASCII64, ASCII128, ASCII256
MODE4	ASCII95 (default), ASCII64

ASYNC, X.25 Asynchronous, BSC3270, HASP, and URI support site-defined translation tables for batch output. HASP supports a site-defined translation table for batch input.

## VFU \_LOAD \_PROCEDURE (VLP)

Specifies the name of the procedure containing the default VFU load image for the batch device. If the value for the VFU\_LOAD\_OPTION is any value but NONE, default for VLP is the Control Data-supplied procedure CDC\_VFU for user-defined terminal models. For other Control Data-defined models, the default is VFU\_model\_name.

The VLP is executed when a printer initially becomes active. Although the resultant VFU load image is loaded into the printer every time the line is started after being stopped, the DEFINE\_VFU\_LOAD\_IMAGE (DEFVLI) commands in the VLP are guaranteed to be reprocessed *only* when a CHANGE\_BATCH\_DEVICE\_ATTRIBUTES (CHABDA) command specifying the VLP parameter is executed. Other changes and conditions during normal processing may also cause the DEFVLI commands to be reprocessed.

#### VERTICAL \_PRINT \_DENSITY (VPD)

Indicates the default vertical print density for the device and whether or not the density for the device can be changed by the TIP. The following values are allowed:

Keyword Value	Description
SIX_ANY, EIGHT_ANY	The vertical print density can be changed to either six lines per inch or eight lines per inch.
SIX_ONLY, EIGHT_ONLY	The vertical print density, cannot be changed.

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Default for HASP and MODE4 TIPs is SIX\_ONLY. Default for the URI, ASYNC, and X.25 Asynchronous TIPs is SIX\_ANY. For terminal model POSTSCRIPT, VPD is forced to SIX\_ONLY. For terminal models starting with 'POSTSCRIPT\_', SIX\_ONLY is the default.

## FORMS\_SIZE (FS)

A string value that represents the length, in inches, of the forms in the printer. Strings representing decimal numbers that are multiples of half inches from 0.5 to 31 inches are allowed. This parameter replaces the PAGE\_LENGTH parameter. The forms size value is passed to the control facility, and is used, with the file-specified vertical print density, to select files for printing. Default is 11.

FORMS\_SIZE is automatically adjusted to account for margins used on page printers for batch devices specifying one of the following values for the TERMINAL\_MODEL parameter:

POSTSCRIPT

POSTSCRIPT\_ (site defined name beginning with POSTSCRIPT\_)
XEROX\_SPUR

Specifically, the following adjustments are made for FORMS\_SIZE parameter values specified on the DEFBD command:

Specified Value	Actual Value
Less than 1.5	0.5
Less than 12.0 and greater than 1.5	FORMS_SIZE - 1
More than 12.0	FORMS_SIZE - 2
NOTE	

When printing files in horizontal orientation with the XEROX\_SPUR printer model, if the FORMS\_SIZE is greater than 11.0, the actual number of lines that print on a page may not be equal to FORMS\_SIZE times vertical print density.

If you specify a FORMS\_SIZE parameter value of 10 on the DEFBD command, the value is *not* changed. This exception of handling FORMS\_SIZE=10 will be removed in a future CDCNET release.

## UNDEFINED \_FE \_ACTION (UNDFA)

Indicates the action the TIP should take with undefined format effectors. The following keyword values are allowed:

Keyword Value	Description
PAS	Print after spacing
PBS	Print before spacing
DPL	Discard print line

Default is PAS.

# UNSUPPORTED \_FE \_ACTION (UNSFA)

Indicates the action the TIP should take with format effectors defined but not supported by the device. The following keyword values are allowed:

Keyword Value	Description
PAS	Print after spacing
PBS	Print before spacing
DPL	Discard print line

Default is DPL.

## VFU\_LOAD\_OPTION (VLO)

Indicates the presence of a loadable vertical format unit (VFU) load image for the batch device, and any restrictions on changing the VFU. The following keyword values are allowed:

Keyword Value	Description
NONE	VFU load image not present or not loadable.
INIT	Specify VFU load procedure during configuration only; VFU load procedure cannot be changed by I/O station operator or user.
OPER	Default VFU load procedure can be changed by the I/O station operator.
USER	I/O station operator can change default VFU load procedure; users can change VFP for individual files.

Default for batch devices supported by the ASYNC, URI, and X.25 Asynchronous TIPs is USER.

VLO must be NONE if SIX\_LPI\_SEQUENCE and EIGHT\_LPI\_SEQUENCE are defined for the printer terminal model.

#### CONTROL\_CODE\_REPLACEMENT (CCR)

This parameter is supported by the ASYNC, X.25 Asynchronous, and URI TIPs only. It specifies a list of <control\_code> and <replacement\_code> pairs, that is, (<control\_code>, <replacement\_code>).

The <control\_code> identifies a control code or range of control codes that should not be transmitted to the device. The <replacement\_code>, which is optional, identifies the code to be transmitted to the device in place of the control code or codes identified by <control\_code>. If <replacement\_code> is not specified, no code is transmitted in place of <control\_code>.

Allowed values for <control\_code> are 0 through 31 and 128 through 159. Allowed values for <replacement\_code> are 0 through 255.

This attribute is in effect for both transparent and nontransparent output received from the connected application. CCR processing of data not originating from the connection is done as follows:

VFU data	No CCR processing done.
INITIALIZATION_PROCEDURE INITIALIZATION_SEQUENCE FILE_PREFIX_PROCEDURE FILE_PREFIX_SEQUENCE FILE_SUFFIX_SEQUENCE	CCR processing done.
CHANNEL_1_SEQUENCE CHANNEL_12_SEQUENCE SINGLE_SPACE_SEQUENCE NO_SPACE_SEQUENCE FORM_FEED_SEQUENCE	NO CCR processing done.
EIGHT_LPI_SEQUENCE SIX_LPI_SEQUENCE	CCR processing is done when these sequences are output prior to a file being printed.
	No CCR processing is done when these sequences are sent as a result of an S or T format effector within a print file.

#### DATA \_PARITY (DP)

Specifies parity for data received and transmitted on this line. The following values are allowed for DATA\_PARITY:

Keyword Value	Description
ZERO	The parity bit is always zero.
MARK	The parity bit is always 1.
EVEN	The parity bit is set so the sum of the parity and data bits is an even value.
ODD	The parity bit is set so the sum of the parity and data bits is an odd value.
NONE	The parity bit is considered a data bit.

Default is EVEN.

This parameter is only meaningful for asynchronous and X.25 devices. For an asynchronous device to use an 8-bit code set, either Control Data-defined or site-defined, set data parity to NONE.

#### START (S)

Specifies whether or not the batch device should be initialized and started. Default is TRUE; START.

## TRAILER \_PAGE (TP)

Specifies whether or not a trailer page should be generated for the device. Default is TRUE, generate the trailer page.

## Responses

Batch device < name > defined.

- --ERROR-- A DEFIOS, DEFUIOS or DEFNBS command must precede the first DEFBD command in a Terminal Definition Procedure.
- --ERROR-- Batch device\_name < name > is not unique within the I/O station.
- --ERROR-- Line\_name < name > does not match name of the terminal user's line. Line\_name, if specified, must match the terminal user's line name when a Terminal Definition Procedure is executed via a DO command.
- --ERROR-- --ERROR-- --erameter\_name may not be specified for the given device type.
- --ERROR-- File\_acknowledgement may not be specified as NO, FALSE or OFF for the device while the device is assigned to an I/O station with file\_acknowledgement specified as YES, TRUE, or ON.
- --ERROR-- --ERROR-- callowed.
- --ERROR-- --ERROR-- cognized.
- -- ERROR-- Cannot locate the specified printer terminal model.
- --ERROR-- VFU\_LOAD\_OPTION must be NONE if SIX\_LPI\_ SEQUENCE and EIGHT\_LPI\_SEQUENCE are defined for the printer terminal model.
- --FATAL-- Not enough memory currently exists for required table space.

#### Remarks

If a standalone printer is used on NOS, it is supported by the NOS Printer Support Utility (PSU). In this case, several printer attributes are specified by PSU commands. The values specified by PSU commands override values specified by corresponding parameters on the TDP's DEFBD command that defines the printer.

Such attributes are:

DEFBD Parameter	PSU Command
BANNER_PAGE_COUNT	BANNERS
FORMS_CODE_n	FORM
FORMS_SIZE	PRSIZE
VERTICAL_PRINT_ DENSITY	PRSIZE
NOTE	

Although the PSU BANNERS command overrides the BPC parameter regarding how many banner pages to generate, the BPC parameter has another use that is independent of the BANNERS command. In particular, if the BPC parameter is set to 0 and if the TRAILER\_PAGE parameter is not specified, no accounting message (such as "TRANSFER COMPLETE -

nnnnnn LINES PRINTED") is printed at the end of the file. In a future release of CDCNET, the BPC parameter will have no impact on whether or not the accounting message is printed.

#### Examples

define\_batch\_device device\_name=pr2,device\_type=printer,.. device\_address=3

define\_batch\_device device\_name=pr1,device\_type=printer,.. forms\_code\_1=1 ined

# DEFINE BATCH STREAM (DEFBS) Terminal Definition Procedure Command

#### Purpose

Defines a Network Transfer Facility (NTF) batch stream associated with the directly connected NTF remote system defined by the DEFINE\_REMOTE\_SYSTEM command described in this manual. Defining a batch stream implies that I/O for the stream is supported through the Batch Transfer Protocol (BTP). This command may be executed only by inclusion in a TDP.

#### Format

DEFINE\_BATCH\_STREAM

STREAM\_NAME = name

STREAM\_TYPE = keyword value

LINE\_NAME = name

STREAM\_ORDINAL = 1..7

MAXIMUM\_FILE\_SIZE = integer

TRANSMISSION\_BLOCK\_SIZE = 400..4095

PAGE\_WIDTH = 10..255

TRANSPARENT\_MODE = boolean

SKIP\_PUNCH\_COUNT = 0..9

START = boolean

# Parameters STREAM\_NAME (SN)

Specifies the logical name of the batch stream.

# STREAM\_TYPE (ST)

Specifies the type of batch stream. The following keyword values are allowed:

READER (RD)
PRINTER (PR)
PUNCH (PU)
PLOTTER (PL)
REMOTE\_SYSTEM\_INPUT (RSI)
JOB\_RECEIVER (JR)
SYSOUT\_RECEIVER (SR)
JOB\_TRANSMITTER (JT)
SYSOUT\_TRANSMITTER (ST)

#### LINE \_NAME (LN)

Specifies the logical name of the line connected to the directly connected remote system. If the line name specified does not match the line name specified on the DEFINE\_LINE command, the DEFBS command is ignored. Defaults to the name from the DEFINE\_LINE command.

#### STREAM \_ORDINAL (SO)

Specifies the stream ordinal. The stream ordinal uniquely identifies each transmit or receive stream. The NTF TIP supports up to seven receive streams for the following stream types:

PRINTER

**PUNCH** 

PLOTTER

REMOTE\_SYSTEM\_INPUT

JOB\_RECEIVER (with SYSOUT\_RECEIVER, up to combined total of

SYSOUT\_RECEIVER

The NTF TIP supports up to seven transmit streams for the following stream types:

READER

JOB\_TRANSMITTER (with SYSOUT\_TRANSMITTER, up to a combined total of eight)

SYSOUT\_TRANSMITTER

For HASP remote systems, the PUNCH, PLOTTER, and REMOTE\_ SYSTEM\_INPUT streams share the HASP punch stream. The stream ordinal assigned to these streams must be unique for the NTF TIP to determine which HASP punch stream is to be used for each PUNCH, PLOTTER, or REMOTE\_SYSTEM\_INPUT stream. Default is 1.

#### MAXIMUM \_FILE \_SIZE (MFS)

Specifies the maximum size, in bytes, of any file that may be transmitted to the stream. This parameter is for transmit-type streams, only. Default is no file size limit is defined.

#### TRANSMISSION \_BLOCK \_SIZE (TBS)

Specifies the transmission block size to be used by the NTF TIP for communication with the remote system on the specified batch stream. For NJE remote systems, this parameter is ignored, since the transmission block size for all batch streams is negotiated during sign-on processing. For HASP remote systems, the transmission block size on the DEFINE\_ BATCH\_STREAM command is compared to the transmission block size on the DEFINE\_REMOTE\_SYSTEM command, and the smaller of the two values is used.

#### PAGE \_WIDTH (PW)

Specifies the number of columns that constitute a card image for the card reader stream to a HASP remote system. Default is 80 columns.

#### TRANSPARENT\_MODE (TM)

Specifies whether data received on the HASP PRINTER, PUNCH, PLOTTER, and REMOTE\_SYSTEM\_INPUT batch streams is to be processed as transparent or nontransparent. Default is TRUE; the HASP receive stream processes data as transparent.

## SKIP\_PUNCH\_COUNT (SPC)

This parameter is currently ignored, and will be implemented in a future release. Specifies the number of cards/lines at the beginning of a HASP PUNCH, PLOT, or REMOTE\_SYSTEM\_INPUT stream to be discarded. HASP remote systems typically precede data on punch streams with banner or lace cards. This parameter is ignored for NJE remote systems. The default values depend on the value of the REMOTE\_SYSTEM\_TYPE parameter on the DEFINE\_REMOTE\_SYSTEM command, and are as follows:

REMOTE_SYSTEM_TYPE	Default Skip Punch Count	
NOS_VE	0	
NOS	2	
NOS_BE	1	
IBM	0	
DEC	0	
USER	0	

#### START (S)

Specifies that the batch stream is automatically started when the line is activated. This means that files may be transferred or

received on this stream without NTF operator intervention. Default is TRUE.

#### Responses

Batch stream < name > is defined.

- --ERROR-- A define\_batch\_stream command may only be used by lines serviced by the NTF TIP.
- --ERROR-- A define\_batch\_stream command may not be included in a Terminal Definition Procedure executed via a DO command.
- --ERROR-- A define\_remote\_system command must precede the first define\_batch\_stream command in a Terminal Definition Procedure.
- --ERROR-- Batch stream\_name < name > is not an NJE remote system protocol type stream.
- --ERROR-- Batch stream\_name < name > is not a HASP remote system protocol type stream.
- --ERROR-- --ERROR-- --ERROR-- parameter\_name> may not be specified for the given stream type.
- --FATAL-- Not enough memory currently exists for required table space.

## Examples

define\_batch\_stream\_stream\_name=SYSOUT\_RECV1, stream\_type=SR, so=1.

define\_batch\_stream stream\_name=LINE\_PRINTER\_2, st=PR, so=2.

# DEFINE\_I\_O\_STATION (DEFIOS) Terminal Definition Procedure Command

#### Purpose

Defines auto-configured private and public I/O stations on NOS and NOS/VE. It can also be used to define operator-configured public I/O stations on NOS and NOS/VE. Do not use this command to configure an operator-configured private I/O station; instead, use DEFINE\_USER\_I\_O\_STATION or DEFINE\_NP\_BATCH\_STATION. This command may only be executed by inclusion in a TDP.

During connection to NOS systems, only the CONTROL\_FACILITY, FILE\_ACKNOWLEDGEMENT, and P\_M\_ACTION parameters are used.

#### **Format**

DEFINE\_I\_O\_STATION
I\_O\_STATION\_NAME = name
CONTROL\_FACILITY = name
DEFAULT\_JOB\_DESTINATION = name
STATION\_USAGE = keyword value
REQUIRED\_OPERATOR\_DEVICE = name
I\_O\_STATION\_ALIAS = list 1..3 of name
DESTINATION\_UNAVAILABLE\_ACTION = keyword value
FILE\_ACKNOWLEDGEMENT = boolean
P\_M\_ACTION = keyword value

#### **Parameters**

## I\_O\_STATION\_NAME (IOSN)

Specifies the logical name of the I/O station. For public and private auto-configured I/O stations, and operator-configured public I/O stations, this name is used to take control of I/O stations using the OPERATE\_STATION (OPES) utility (OPES,STATION\_NAME=station\_name). In addition, for these I/O stations, you always use the value of this parameter for the STATION parameter on the PRINT\_FILE command.

#### CONTROL\_FACILITY (CF)

Specifies the name registered by the controlling Status and Control Facility Server (SCFS) for the I/O station.

On NOS/VE, this name is defined by the CONTROL\_FACILITY\_NAME parameter on the ACTIVATE\_SCFS NOS/VE command. The value of the CONTROL\_FACILITY parameter on the DEFIOS command must match the value for the CONTROL\_FACILITY\_NAME parameter on the ACTIVATE\_SCFS command. The default control facility name for ACTIVATE\_SCFS is STATION\_CONTROLLER\_1.

ACTIVATE\_SCFS is documented in the NOS/VE Software Release Bulletin. This bulletin provides installation information. The ACTIVATE\_SCFS command is described in the NOS/VE Network Management manual.

## NOTE

If your site plans to have more than one control facility active in your network, be sure that the two control facilities are defined with different names. Do not use the default name for both control facilities.

On NOS, this name is defined by the BATCH\_TITLE parameter on the DEFINE\_NP\_TERMINAL\_GW command.

If the I/O station connects to NOS/VE only, or to NOS and NOS/VE, the CONTROL\_FACILITY parameter must match the name of a NOS/VE control facility. If the CONTROL\_FACILITY parameter is set to a NOS/VE control facility name and there is a required operator device, the I/O station operator may switch between NOS/VE and NOS. For standalone printers connected to NOS, the CONTROL\_FACILITY parameter must be set to a batch gateway title. Such an I/O station cannot be switched between NOS/VE and NOS.

# DEFAULT\_JOB \_DESTINATION (DJD)

Specifies the destination to which an input file is sent if no destination is specified on the ROUTE\_JOB command for the file or if no ROUTE\_JOB command is entered for the file. A job destination is a family name registered (in the format BTFS\$family\_name) by a NOS/VE host. The ROUTE\_JOB command indicates the job destination for the file. If this parameter is omitted and no ROUTE\_JOB destination is specified, the DESTINATION\_UNAVAILABLE\_ACTION is taken.

#### STATION \_USAGE (SU)

Specifies the mode of use for the I/O station. The following keyword values are allowed:

Keyword Value	Description
PUBLIC	NOS/VE output can be routed to I/O station name. The origin of batch input for a public I/O station is the I/O station itself.
PRIVATE	Output is routed to station operator's user name. The origin of batch input for a private I/O station is the operator at the operator's console. If private usage is specified, a user must log in and request control of the I/O station before the batch devices can become operational. On NOS/VE, files are routed to a private I/O station by specifying the name of the Control Facility for the I/O station rather than the I/O station name on the PRINT_FILE command.

## Default is PUBLIC.

# REQUIRED \_OPERATOR \_DEVICE (ROD)

Specifies the device name of the only console from which a user can control the I/O station. If a required operator device is not specified for an auto-configured I/O station, a user at any console may request control of the I/O station. For an operator-configured I/O station, the station entering the DO command is the required operator device if no required operator device is specified on this command.

This parameter must be specified if the I/O station is to connect to NOS RBF. This parameter must *not* be specified if the I/O station is to connect to NOS PSU.

## I\_O\_STATION\_ALIAS (IOSA)

Specifies one to three alias names for a public I/O station. If aliases are defined for a station, files can be directed to the I/O station by the station name or by one of the alias names. The same alias can be used by more than one I/O station. In this case, a file directed to the common alias is output to the I/O station with the first available device appropriate for the file. If aliases are not specified, files can be routed to the I/O station name only.

Aliases are invalid for private I/O stations.

#### DESTINATION \_UNAVAILABLE \_ACTION (DUA)

Specifies the action the DI should take if the job destination for a job is unavailable. The following keyword values are allowed:

Keyword Value	Description  The job is read and discarded and the reading of subsequent jobs continues if the destination is unavailable.	
DROP		
STOP	The input device for the job is stopped and no more jobs are read from the device until the destination becomes available or until the operator drops the job by entering a command.	

Default is STOP.

# FILE \_ACKNOWLEDGEMENT (FA)

Specifies whether or not the I/O station operator is to receive acknowledgement messages at the console for each file received. Default is NO, no acknowledgement.

#### P\_M \_ACTION (PMA)

Specifies how TIPs supporting the print devices for the I/O station should process print lines containing PM (printer message) as the first two characters in the line. The following keyword values are allowed:

Keyword Value	Description	
DISPLAY	The line is displayed to the station operator as a printer message. A displayed printer message causes the device assigned to the print file to stop until the operator acknowledges the message by entering a START_BATCH_DEVICE command on NOS/VE or a GO command on NOS. If no operator is controlling the I/O station, output of a print file terminates when a printer message is detected. The print file is held until the operator explicitly selects it to print.	
PRINT	The line is printed using the "P" format effector.	
DISCARD	The print line containing the printer message is discarded.	

Default is PRINT.

#### Responses IO station < name > defined.

- --ERROR-- IO\_STATION\_NAME < name > already defined as an I/O station or remote system. Station may not be redefined in a Terminal Definition Procedure executed via a DO command.
- --ERROR-- STATION\_USAGE must be public for a DEFINE\_I\_O\_ STATION definition in a Terminal Definition Procedure executed via a DO command.
- --ERROR-- I\_O\_STATION\_ALIAS names may not be specified for private IO stations.
- --ERROR-- --ERROR-- cognized.
- --ERROR-- DEFINE\_I\_O\_STATION, DEFINE\_USER\_I\_O\_STATION or DEFINE\_NP\_BATCH\_STATION commands may not intermixed in the same Terminal Definition Procedure.
- --FATAL-- Unable to start task <entry\_point\_name>.
- < Reason required task cannot be started>
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

The following example defines a public I/O station named Station1. Station1 is to be controlled by control facility SCFS109. Acknowledgement messages are printed at the I/O station control console when files are received at the I/O station. Printer messages are to be printed. Aliases for the I/O station are REM1 and ENGBLDG.

```
define_i_o_station i_o_station_name=station1,..
  control_facility=scfs109,station_usage=public,..
  file_acknowledgement=yes,p_m_action=display,..
  i_o_station_alias=(rem1,engbldg)
```

# DEFINE\_NP\_BATCH\_STATION (DEFNBS) (NOS Only) Terminal Definition Procedure Command

Purpose

Defines an I/O station to be used only with NOS systems running the Remote Batch Facility (RBF). This command is used for operator-configured private I/O stations only. It can only be executed by inclusion in a TDP that is executed by a DO command. You cannot use this command in a TDP that is specified on a DEFINE\_LINE command. The control facility for the NP (Network Products) batch station is the NOS application (RBF or PSU) that supports the station.

**Format** 

DEFINE\_NP\_BATCH\_STATION

Parameters None.

Responses I

IO station < name > defined.

--ERROR-- Only one DEFNBS defined I/O station may be defined in a Terminal Definition Procedure executed via a DO command.

--ERROR-- DEFINE\_I\_O\_STATION, DEFINE\_USER\_I\_O\_STATION or DEFINE\_NP\_BATCH\_STATION commands may not be intermixed in the same Terminal Definition Procedure.

--FATAL-- Unable to start task <entry\_point\_name>. <Reason required task cannot be started>

--FATAL-- Not enough memory is currently available for required table space.

Remarks

DEFINE\_NP\_BATCH\_STATION generates a name for the I/O station using a combination of the following values:

The string \$IOSTATION\_...

The last six hexadecimal digits of the DI's system ID.

A four-digit decimal number in the range of 0000 through 9999. The DI software assigns this number consecutively for each \$IOSTATION specification encountered. The first number assigned is 0000 (0000 follows 9999 thereafter).

For example, an I/O station connected to a DI with system ID of 0800251FE029 that has last assigned number 1234 is named \$IOSTATION\_1FE029\_1235.

Examples

define\_np\_batch\_station

# DEFINE REMOTE SYSTEM (DEFRS) Terminal Definition Procedure Command

Purpose

Defines a directly connected Network Transfer Facility (NTF) remote system. This command may only be executed by inclusion in a TDP.

**Format** 

DEFINE\_REMOTE\_SYSTEM REMOTE\_SYSTEM\_NAME = name LOCAL\_SYSTEM\_NAME = name CONTROL\_FACILITY = name DEFAULT\_JOB\_DESTINATION = name DEFAULT\_FILE\_DESTINATION = name LOGICAL\_LINE\_NUMBER = 1..999 REMOTE\_SYSTEM\_PROTOCOL = keyword value REMOTE \_SYSTEM \_TYPE = keyword value  $ROUTE\_BACK\_POSITION = 0..254$  or keyword value  $LINE \_NAME = name$ TERMINAL \_USER \_PROCEDURE = name  $AUTHORITY\_LEVEL = keyword value$ POSITIVE \_ACKNOWLEDGE = keyword value  $WAIT\_A\_BIT = keyword value$  $INACTIVITY\_TIMER = 1..600 \text{ or } INFINITE$ RECEIVE \_PASSWORD = string 1..8 TRANSMIT\_PASSWORD = string 1..8

 $TRANSMISSION\_BLOCK\_SIZE = 400..4095$ 

REMOTE\_IDENTIFIER = string 1..3

#### **Parameters**

# REMOTE\_SYSTEM\_NAME (RSN)

SIGNON = string 1..80

Specifies the logical name of the directly connected remote system.

## LOCAL\_SYSTEM\_NAME (LSN)

Specifies the logical name used by NJE remote systems to reference the DI. This name is used in sign-on processing and for remote operator commands. This parameter is required for NJE remote systems, but is ignored for HASP remote systems.

## CONTROL\_FACILITY (CF)

Specifies the name of the Status and Control Facility Server (SCFS) which is to be the control facility for the remote system. A title is registered by the control facility as "SCFS\$NTF\_control\_facility".

## DEFAULT\_JOB\_DESTINATION (DJD)

Specifies the destination to which all NJE received jobs are sent. For HASP remote systems, this parameter specifies the destination to which received jobs are sent if no destination is specified on the ROUTE\_JOB command for the job. A job destination is a family name registered (as BTFS\$family\_name) by a CYBER 180 NOS/VE system.

# DEFAULT\_FILE\_DESTINATION (DFD)

Specifies the destination to which all NJE received files are sent. For HASP remote systems, this parameter specifies the destination to which received files are sent if no destination is specified on the ROUTE\_FILE command for the job. A file destination is a family name registered (as BTFS\$family\_name) by a CYBER 180 NOS/VE system.

#### LOGICAL\_LINE\_NUMBER (LLN)

Specifies the logical line number assigned to the line between a DI and directly connected remote system. Each remote system definition (via DEFRS commands) must have a unique line number within a control facility; this allows remote operators to reference streams on specific lines.

## REMOTE\_SYSTEM\_PROTOCOL (RSP)

Specifies the protocol used to communicate with the remote system. The following keyword values are allowed:

NJE HASP

Either NJE or HASP must be specified.

### REMOTE \_SYSTEM \_TYPE (RST)

This parameter may be specified for both NJE and HASP remote systems. The following keyword values are allowed:

NOS\_VE NOS NOS\_BE IBM DEC USER

#### Default is IBM.

If the remote system supports the HASP protocol, the REMOTE\_SYSTEM\_TYPE parameter value is used to determine the routeback information format to insert when sending jobs to the remote system. Routeback is the mechanism by which NTF propagates file ownership, destination, and routing characteristics.

#### ROUTE \_BACK \_POSITION (RBP)

Specifies the position in the job after which routeback information is inserted by NTF. Specifying NONE indicates no routeback information is inserted. Specifying 0 indicates routeback information is inserted as the first record of the job. This parameter is ignored for NJE remote systems. Defaults depend on the value of the REMOTE\_SYSTEM\_TYPE parameter, and are as follows:

REMOTE_SYSTEM_TYPE	Default Routeback Position
NOS_VE	3
NOS	3
NOS_BE	3
IBM	2
DEC	2
USER	NONE

#### LINE \_NAME (LN)

Specifies the logical name of the line connected to the directly connected remote system. If the line name specified does not match the line name specified on the DEFINE\_LINE command, the DEFRS command is ignored. Default is the name from the DEFINE\_LINE command.

# TERMINAL \_USER \_PROCEDURE (TUP)

This parameter is currently ignored, and will be implemented in a future release. Specifies the name of the terminal user procedure (TUP) associated with the remote system. The commands in the named TUP execute when the remote system is configured. Default is no TUP is executed. This parameter is for HASP remote systems, and is ignored for NJE remote systems.

## AUTHORITY\_LEVEL (AL)

Specifies the authority level of the directly connected remote system operator. The following keyword values are allowed:

Keyword Value	Description  Specifies that remote system operators are allowed to modify the logical configuration of the NTF network as well as status and control files on the local NOS/VE system.	
NET		
JOB	Specifies that remote system operators are allowed to status and control files on the local NOS/VE system.	
NONE	Specifies that there is no authority level.	

#### Default is NONE.

This parameter is used for NJE remote systems, but is ignored for HASP remote systems.

## POSITIVE \_ACKNOWLEDGE (PA)

Specifies what sequence should be sent to the remote system as a positive acknowledgement, if the NTF TIP has no data to transmit. The following keyword values are allowed for this parameter:

ACK NULL

Either the ACK sequence (DLE ACK0) or a NULL block (Function Control Sequence [FCS] block) may be sent as a positive acknowledgement. During NJE sign-on processing, ACK is the only valid response following receipt of ENQ from a remote system. The NTF TIP receives either ACK or NULL block as a positive response from another system. If the remote system sends NULL blocks in place of ACK, the TIP is able to better perform block sequence error checking. Default is ACK.

## WAIT\_A\_BIT (WAB)

Specifies how the global wait-a-bit is cleared. The following keyword values are allowed for this parameter:

Keyword Value	Description
ACK	Receipt of an ACK clears the wait-a-bit.
FCS	The wait-a-bit is determined from the change FCS block.

Default is ACK.

If NULL is specified for the POSITIVE\_ACKNOWLEDGE parameter, then FCS is the only value that may be specified for the WAIT\_A\_BIT parameter. The clearing of the wait-a-bit is determined from the change FCS block.

#### INACTIVITY\_TIMER (IT)

Specifies the amount of time (in seconds) the DI waits for a response to a command sent to a HASP remote system on the console stream. If a response is not received in the specified amount of time, a message indicating no response is sent to the log file and the next available command is sent. The keyword INFINITE disables the timer and causes the DI to wait indefinitely for a response. Default is INFINITE, This parameter is for HASP remote systems, and is ignored for NJE remote systems.

## RECEIVE \_PASSWORD (RP)

Specifies the node password to be received from the NJE remote system during sign-on processing. Default is no password. This parameter is ignored for HASP remote systems.

## TRANSMIT\_PASSWORD (TP)

Specifies the password to be sent to the HASP or NJE remote system during sign-on processing. For an NJE remote system, this value is the node password used during sign-on processing. Default is no password.

# TRANSMISSION \_BLOCK \_SIZE (TBS)

Specifies the transmission block size to be used by the NTF TIP for initial communication with the remote system. The value on this command overrides the TBS parameter on the DEFINE\_LINE command.

## REMOTE \_IDENTIFIER (RI)

Specifies the remote identifier to be used on the "standard format" sign-on for a HASP remote system. Default for HASP remote systems is 1. This parameter is ignored for NJE remote systems.

## SIGNON (S)

Allows the specification of a custom or "nonstandard format" sign-on for a HASP remote system. Default is a "standard format" sign-on sent using REMOTE\_IDENTIFIER and TRANSMIT\_PASSWORD parameter values. This parameter is ignored for NJE remote systems.

## Responses Remote System < name > is defined.

- --ERROR-- A define\_remote\_system command may only be used by lines serviced by the NTF TIP.
- --ERROR-- The control\_facility specified for remote system <name> does not match a previously defined remote system control\_facility.
- --ERROR-- A define\_remote\_system command may not be included in a Terminal Definition Procedure executed via a DO command.
- --ERROR-- Remote system name and logical line number are not unique for remote system <name>.
- --ERROR-- Multiple define remote system commands may not be specified for the same line.
- --ERROR-- Wait\_a\_bit may not be specified as ACK when positive\_acknowledge is NULL for remote system <name>.
- --FATAL-- Unable to start task <entry\_point\_name>. <Reason required task cannot be started>
- --FATAL-- Not enough memory is currently available for required table space.

#### Examples

```
define_remote_system ...
```

```
remote_system_name=NODE2, local_system_name=NOS_VE2, ...
control_facility=SCFS109, remote_system_protocol=NJE, ..
logical_line_number=1, line_name=LINE1, ...
default_job_destination=CLSH109, ...
default_file_destination=CLSH109
```

# DEFINE \_TERMINAL \_DEVICE (DEFTD) Terminal Definition Procedure Command

#### Purpose

Defines a terminal device on a configured line. This command executes when the communication line connected to the terminal device is activated. Except for the ASYNC TIP, Control Data-provided TIPs only support the definition of CONSOLE devices via the DEFINE\_TERMINAL\_DEVICE command. This command may be executed only by inclusion in a TDP.

Configuring a device as a terminal device implies the I/O for that device is supported through the Virtual Terminal Protocol (VTP). To configure a device for connections through Batch Transfer Protocol (BTP), use DEFINE\_BATCH\_DEVICE. Devices supported by the XPCTIP can be configured only by DEFINE\_TERMINAL\_DEVICE.

#### Format

## DEFINE\_TERMINAL\_DEVICE

DEVICE \_NAME = name

LINE \_NAME = name

CLUSTER \_ADDRESS = 0..255

DEVICE \_ADDRESS = 0..255

DEVICE \_TYPE = keyword value

TERMINAL \_USER \_PROCEDURE = name

TRANSMISSION \_BLOCK \_SIZE = 128..4095

VALIDATE \_USERS = boolean

#### **Parameters**

DEVICE \_NAME (DN)

Logical name of the terminal device.

This parameter, when specified, is also used to generate a NOS terminal name if the terminal is connected to a NOS host. If you use this parameter to define NOS terminal names, make sure that each NOS terminal name is unique throughout the network. For more information, see the CDCNET Configuration Guide. The default value for the terminal device name is constructed using the following information:

- \$ (dollar sign).
- DEVICE\_TYPE parameter value from this command (default=CONSOLE).
- The system ID of the DI to which the terminal device is connected.

  Only the last six digits of the 12-hexadecimal-digit system ID are used.
- The LIM number to which the communication line supporting the terminal device is connected. This value is specified on the DEFINE\_ LINE command.
- The port number to which the communication line supporting the terminal device is connected. This value is specified on the DEFINE\_ LINE command.
- Cluster address for the terminal device (default=0).
- Device address for the terminal device (default=0).

For example, given the following information and command/parameter values:

system\_id = 080025109999
define\_line lim=4 port=2
define\_terminal\_device device\_type=console cluster\_address=00,...
terminal\_address=00

the default device name would be \$CONSOLE\_109999\_4200000000.

#### LINE \_NAME (LN)

Logical name of the line. This parameter is optional when the DEFTD command is part of a terminal definition procedure (TDP), since the TDP is associated with a specific line and is a parameter on the DEFINE\_LINE command. If this parameter is specified on a DEFINE\_TERMINAL\_DEVICE command within a TDP, the DEFINE\_TERMINAL\_DEVICE command is ignored if it does not match the LINE\_NAME parameter value on the DEFINE\_LINE command.

## CLUSTER \_ADDRESS (CA)

Specifies the cluster address to be used by the TIP for communication with the batch device. This parameter is used for BSC3270 and MODE4 TIPs. Default is 0.

For the HASP TIP, only one cluster is allowed on each line so this parameter is not used.

For the MODE4 TIP, the CLUSTER\_ADDRESS must be in the range of 70(16) through 7F(16) for Mode 4A and 20(16) through 7F(16) for Mode 4C clusters. Since the default is 0, this parameter must be specified for all MODE4 devices.

For the BSC3270 TIP, the cluster address must be in the range of 0 through 31. Default is 0.

## NOTE

In the configuration sequence that is entered at the 3270 workstation, the cluster address must be specified using a different value from the one specified on this command. See the CDCNET Configuration Guide for more information.

## DEVICE \_ADDRESS (DA)

Specifies the device address to be used by the TIP for communication with the console device. This parameter is used for HASP, BSC3270 and MODE4 TIPs. For devices supported by the HASP TIP, the DEVICE\_ADDRESS parameter is ignored if the DEVICE\_TYPE=CONSOLE, and need not be specified. Default is 0.

For the MODE4 TIP, the DEVICE\_ADDRESS must be 61(16) for all Mode 4A devices and in the range of 61(16) through 6F(16) for Mode 4C devices. Since the default is 0, this parameter must be specified for all MODE 4 devices.

For TIPS which support the X.PC protocol, if TDPs are used to configure the terminal devices (see DEFINE\_LINE command in this manual), the TDP must not contain a DEFTD command with a nonzero device address. The X.PC protocol starts only when the device address is set to or defaults to zero.

For the BSC3270 TIP, the device address must be in the range of 0 through 31. Default is 0.

#### NOTE

In the configuration sequence that is entered at the 3270 workstation, the device address must be specified using a different value from the one specified on this command. See the CDCNET Configuration Guide for more information.

## DEVICE \_TYPE (DT)

Specifies the type of terminal device. Defined parameters are: CONSOLE, READER, PRINTER, PUNCH, and PLOTTER. Default is CONSOLE. The TIP must be able to support the specified device type; otherwise the command is rejected.

The following table shows the terminal (VTP) device types supported by each TIP:

TIP	Terminal (VTP) Device Types Supported	
ASYNC	CONSOLE, PRINTER	
BSC3270	CONSOLE	
NJEF	None	
HASP	CONSOLE	
MODE4	CONSOLE	
NTF	None	
NTF	None	
SNA3270	CONSOLE	
URI	None	

## TERMINAL \_USER \_PROCEDURE (TUP)

Name of the terminal user procedure (TUP) to be executed for this device when the communication line supporting the device becomes active. A TUP may contain any terminal user command except ACTIVATE\_AUTO\_
RECOGNITION. This parameter allows you to predefine a user's terminal environment and have the environment automatically set up when the line becomes active. By specifying this parameter on this command, you override the TUP parameter value on the DEFINE\_TIP or DEFINE\_LINE command for this device. The default TUP is the one specified on the DEFINE\_TIP or DEFINE\_LINE command.

## TRANSMISSION \_BLOCK \_SIZE (TBS)

Specifies the transmission block size to be used by the TIP for initial communication with the terminal console device. The value on this command overrides the TRANSMISSION\_BLOCK\_SIZE parameter on the DEFINE\_TIP or DEFINE\_LINE command (described in this manual) for this device only. Default is the value specified on the DEFINE\_LINE command (if TBS is specified on that command), or the DEFINE\_TIP command (if TBS is not specified on the DEFINE\_LINE command).

#### VALIDATE \_USERS (VU)

Specifies if users on this device are validated when user validation is enabled by the DEFINE\_USER\_VALIDATION command. If TRUE is specified, users are validated when validation is enabled. If FALSE is specified, users do not need to be validated.

The value on this command overrides the VU parameter on the DEFINE\_LINE or DEFINE\_TIP command on this device only. Default is the value specified on the DEFINE\_LINE command or on the DEFINE\_TIP command if VU is not specified on the DEFL command.

#### Responses

Terminal device <device\_name> defined.

- --ERROR-- Line name < line\_name > not defined.
- --ERROR-- Parameter line\_name is required, but was omitted.
- --FATAL-- Not enough memory currently exists for required table space.

#### Examples

define\_terminal\_device device\_name=trm\_3,line\_name=line1

# DEFINE \_USER \_I \_O \_STATION (DEFUIOS) Terminal Definition Procedure Command

#### Purpose

Defines an operator-configured private I/O station. This command is used for operator-configured private I/O stations only. It can be executed only by inclusion in a TDP that is executed by a DO command. You cannot use this command in a TDP that is specified on a DEFINE\_LINE command. This command sets the required operator console for the station to the console entering the DO command.

#### Format

DEFINE\_USER\_I\_O\_STATION
CONTROL\_FACILITY = name
DEFAULT\_JOB\_DESTINATION = name
DESTINATION\_UNAVAILABLE\_ACTION = keyword value
FILE\_ACKNOWLEDGEMENT = boolean
P\_M\_ACTION = keyword value

#### Parameters

## CONTROL\_FACILITY (CF)

Specifies the name registered by the controlling Status and Control Facility Server (SCFS) for the I/O station. This name is defined by the CONTROL\_FACILITY\_NAME parameter on the ACTIVATE\_SCFS NOS/VE command. The default control facility name for ACTIVATE\_SCFS is STATION\_CONTROLLER\_1. ACTIVATE\_SCFS is documented in the NOS/VE Software Release Bulletin.

#### NOTE

If your site plans to have more than one control facility active in your network, be sure that the two control facilities have different names. Do not use the default name for both control facilities.

For operator-configured private I/O stations, you specify this Control Facility name for the following other commands:

- On the OPERATE\_STATION command. Specify the control facility name on the STATION\_NAME parameter (OPERATE\_STATION STATION\_NAME = control\_facility\_name).
- On the PRINT\_FILE command. Specify the control facility name on the STATION parameter (PRINT\_FILE STATION=control\_facility\_name).
   Since users sending files to a private I/O station must know the control facility name, you should distribute the control facility name to these users.

#### DEFAULT\_JOB\_DESTINATION (DJD)

Specifies the destination to which an input file is sent if no destination is specified on the ROUTE\_JOB command for the file, or if no ROUTE\_JOB command is entered for the file. A job destination is a family name registered (in the format BTFS\$family\_name) by a NOS/VE host. The ROUTE\_JOB command indicates the job destination for the file. If this parameter is omitted and no ROUTE\_JOB destination is specified, the DESTINATION\_UNAVAILABLE\_ACTION is taken.

# DESTINATION \_UNAVAILABLE \_ACTION (DUA)

Specifies the action the DI should take if the job destination for a job is unavailable. The following keyword values are allowed:

Keyword Value	Description	
DROP	The job is read and discarded and the reading of subsequent jobs continues if the destination is unavailable.	
STOP	The input device for the job is stopped and no more jobs are read from the device until the destination becomes available or until the operator drops the job by entering a command.	

Default is STOP.

# FILE \_ACKNOWLEDGEMENT (FA)

Specifies whether or not the I/O station operator is to receive acknowledgement messages at the console for each file received. Default is NO (no acknowledgement).

## P\_M \_ACTION (PMA)

Specifies how TIPs supporting the print devices for the I/O station should process print lines containing PM (printer message) as the first two characters in the line. The following keyword values are allowed:

Keyword Value	Description	
DISPLAY	The line is displayed to the station operator as a printer message. A displayed printer message causes the device assigned to the print file to stop until the operator acknowledges the message by entering a START_BATCH_DEVICE command on NOS/VE and a GO command on NOS. If no operator is controlling the I/O station, output of a print file terminates when a printer message is detected. The print file is held until the operator explicitly selects it to print.	
PRINT	The line is printed using the "p" format effector.	
DISCARD	The line is discarded.	
Default is PRINT.		

Responses IO station < name > defined.

--ERROR-- DEFINE\_USER\_I\_O\_STATION definitions may not be included in a Terminal Definition Procedure addressed by a DEFINE\_LINE command.

--ERROR-- Only one DEFUIOS defined I/O station may be defined in a Terminal Definition Procedure.

-ERROR-- DEFINE\_I\_O\_STATION, DEFINE\_USER\_I\_O\_STATION or DEFINE\_NP\_BATCH\_STATION commands may not be intermixed in the same Terminal Definition Procedure.

--FATAL-- Unable to start task <entry\_point\_name>. <Reason required task cannot be started>

--FATAL-- Not enough memory is currently available for required table space.

Remarks

DEFINE\_USER\_I\_O\_STATION also generates a name for the I/O station by the concatenation of the following:

The string \$IOSTATION\_.

The last six hexadecimal digits of the DI's system ID.

A four-digit decimal number in the range of 0000 through 9999. The DI software assigns this number consecutively for each \$IOSTATION specification encountered. The first number assigned is 0000 (0000 follows 9999 thereafter).

For example, an I/O station connected to a DI with a system ID of 0800251FE029 that has last assigned number 1234 is named \$IOSTATION\_1FE029\_1235.

#### Examples

The following command defines an operator-configured private I/O station that is controlled by control facility SCFS109 and is to print printer messages.

define\_user\_i\_o\_station control\_facility=scfs109,..
p\_m\_action=print

This chapter contains descriptions of commands that can be used only in terminal user procedures (TUPs). Currently there are three such commands: The following commands (documented in the CDCNET Terminal Interface manual) can be used in TUPs, and can be executed from a terminal.

ACTIVATE \_X \_PERSONAL \_COMPUTER (ACTXPC)
CHANGE \_CONNECTION \_ATTRIBUTES (CHACA)
CHANGE \_TERMINAL \_ATTRIBUTES (CHATA)
CHANGE \_WORKING \_CONNECTION (CHAWC)
CREATE \_CONNECTION (CREC)
DEFINE \_PASSTHROUGH \_TITLES (DEFPT)
DELETE \_CONNECTION (DELC)
DISPLAY \_COMMAND \_INFORMATION (DISCI)
DISPLAY \_COMMAND \_LIST (DISCL)
DISPLAY \_CONNECTIONS (DISC)
DISPLAY \_CONNECTION \_ATTRIBUTES (DISCA)
DISPLAY \_SERVICES (DISS)
DISPLAY \_TERMINAL \_ATTRIBUTES (DISTA)
DO
REQUEST \_NETWORK \_OPERATOR (REQNO)

# PUT\_STRING (PUTS) Terminal User Procedure Command

## Purpose

This command is used within a terminal user procedure (TUP) to send a message either to the terminal or to the connected service. You cannot issue this command interactively from your terminal.

#### **Format**

PUT\_STRING

STRING = string

DESTINATION = keyword value DATA \_MODE = keyword value

#### **Parameters**

#### STRING (S)

Contains a message enclosed in single quotes. You can use as many as 80 characters in this message.

## DESTINATION (D)

Identifies where you are sending the message. The default is TERMINAL. The following keyword values are allowed:

Keyword Value	Description	
CONNECTION (C)	Sends the message to your service via the working connection.	
TERMINAL (T)	Sends the message to your terminal.	

## DATA \_MODE (DM)

Specifies the input editing mode to be used when sending the message STRING. This parameter applies only for a DESTINATION of CONNECTION. The default is NORMAL. Transparent mode is useful for Passthrough and X.25 Terminal Gateway client connections to instruct the server to forward the data to the remote destination.

Keyword Value	Description
NORMAL (N)	VTP normal mode
TRANSPARENT (T)	VTP transparent mode

## Remarks

- You cannot use the network command character (% by default) as the first character in a PUT\_STRING command. However, the string value on PUT\_STRING can contain the network command character.
- When putting a string to the service (D=C), the network treats the
  message like other data input from the terminal by forwarding it to the
  connected service.
- When putting a string to the terminal (D=T), the terminal displays the message in single-spaced format.

#### Examples

Site administrators sometimes create a terminal user procedure for a specific automatic login sequence. From a TUP, the following PUT\_STRING command notifies the terminal user of what is happening:

put\_string string='Logging into NOS/VE now. Please read ..
your mail for scheduling news.'

At the terminal, this string reads:

Logging into NOS/VE now. Please read your mail for scheduling news.

Then, another PUT\_STRING command sends the login information to the service.

put\_string string=',usernam,password,veiaf' destination=connection

The following PUT\_STRING command contains a DEFINE\_ PASSTHROUGH\_TITLES command as a string. The DEFINE\_ PASSTHROUGH\_TITLES command is used to register a title for the passthrough connection in the Interactive Passthrough Gateway.

put\_string string='define\_passthrough\_titles title=vepass' ..
destination=connection

## NOTE

PUT\_STRING commands can be used to log into a host and execute an initial set of commands. However, some hosts require a delay between the login statement and subsequent commands. For delay processing information, see the WAIT command later in this chapter.

# SET\_PAD\_MESSAGE (SETPM) Terminal User Procedure Command

**Purpose** 

Enables you to modify the CCITT and non-CCITT parameters of your public data network (PDN) or packet assembler/disassembler (PAD) concentrators. Converts the parameter numbers and values into an X.29 set PAD message and sends it to the PAD. Parameter reference numbers and values are restricted to the range of 0 through 27. If non-CCITT parameters are included, they must follow CCITT parameters (when present), and the national marker must be included. This command may be executed only from a terminal user procedure (TUP).

**Format** 

SET\_PAD\_MESSAGE VALUE = list 1..63 of list 2 of integer

Parameters VALUE (V)

A list of each PAD reference number followed by the value.

To effectively support CDCNET attributes, the X.25 Asynchronous TIP depends on the proper functioning on the X.29 PAD and the settings of the PAD parameter reference numbers. Table 15-1 shows PAD parameters and their default settings. Assuming no changes to the default terminal and connection attributes, the X.25 Asynchronous TIP attempts to set the following PAD parameter reference numbers at initial connection time. Use the SET\_PAD\_MESSAGE command only if you want to change these settings.

Remarks

The X.25 Asynchronous TIP treats any CCITT X.3 reference number modified by the SETPM command as an X.3 reference number that cannot be mapped. Therefore, you should not use the SETPM command to set X.3 parameters that are mapped to VTP attributes, because results might be unpredictable.

Table 15-2 correlates PAD parameters to the corresponding CDCNET attributes. The X.25 Asynchronous TIP recomputes the PAD parameter values each time the CDCNET attributes are changed (by a terminal user, an application, or when terminating transparent mode). If the computed values are different (previously computed values are maintained for each virtual circuit) a set PAD message is sent to the PDN PAD with the updated values.

Examples

The following command causes a set PAD message to be sent to the PAD that changes CCITT reference 3 (data forwarding signal) to a 2 (CR). CCITT reference 0 is CCITT-defined separator between Recommendation X.3 parameters and non-CCITT parameters. 33 is the Data Network Identification Code (DNIC) for TELENET. TELENET reference 63 (8-bit transparent) is set to 0 (enabled).

SETPM, value=((3,2),(0,33),(63,0))

Table 15-1. Default PAD Parameter Settings

PAD Reference	Description	Default Setting/Parroll
		Default Setting/Remarks
1	PAD recall using a character	Decimal 1. Allows PAD recall using the DEL character.
2	Echo	Decimal 1. Causes the PAD to echo received characters to the start-stop mode DTE.
3	Selection of data forwarding signal	Decimal 34. Causes forwarding of data by the PAD upon entry of the ELC (default is CR) and the EPC (default is LF).
4	Selection of idle timer delay	Decimal 0. No data forwarding on timeout.
5	Ancillary device control	Decimal 0. No use of X-ON(DC1) and X-OFF(DC3).
6	Control of PAD service signals	This reference number is never modified or referenced by the X.25 Asynchronous TIP.
<b>7</b>	Selection of operation of PAD on receipt of break signal from the start-stop mode DTE	Decimal 21 (1+4+16). The PAD sends an interrupt packet to the packet mode DTE (1), sends an indication of break PAD message to the packet mode DTE (4), and discards output to the start-stop mode DTE (16) when a break signal is received.
8	Discard output	Decimal 0. Normal data delivery to the start-stop mode DTE.
9	Padding after carriage return (CR)	Decimal 0. The PAD never performs padding after a carriage return.
10	Line folding	Decimal 0. The PAD never performs line folding.
11	Binary speed of start-stop mode DTE	This is a read-only parameter. It is never modified, and is referenced when computing FFD, CRD, and LFD NULs.

(Continued)

Table 15-1. Default PAD Parameter Settings (Continued)

PAD Reference	Description	Default Setting/Remarks
121	Flow control of the PAD by the start-stop mode DTE	Decimal 0. No use of X-ON(DC1) and X-OFF(OFF).
13 <sup>2</sup>	Line feed insertion after carriage return	Decimal 4. The PAD inserts a line feed after echo of CR to start-stop mode DTE.
14 <sup>1</sup>	Padding after line feed	Decimal 0. The PAD never performs padding after line feeds.
15 <sup>1</sup>	Editing	Decimal 0. No use of editing in the data transfer state.
16 <sup>1</sup>	Character delete	Never modified or referenced by the X.25 Asynchronous TIP.
171	Line delete	Never modified or referenced by the X.25 Asynchronous TIP.
18 <sup>1</sup>	Line display	Never modified or referenced by the X.25 Asynchronous TIP.
19 <sup>1</sup>	Editing PAD service signals	Never modified or referenced by the X.25 Asynchronous TIP.
201	Echo mask	Never modified or referenced by the X.25 Asynchronous TIP.
211	Parity treatment	Never modified or referenced by the X.25 Asynchronous TIP.
221	Page wait	Never modified or referenced by the X.25 Asynchronous TIP.

<sup>1.</sup> These PAD parameter reference numbers provide additional user facilities which are not necessarily provided in all PADs.

<sup>2.</sup> If the PAD returns an error PAD message in response to the setting of reference 13 (line feed insertion after carriage return), the X.25 Asynchronous TIP performs the cursor positioning itself. If an error PAD message is received in response to a setting of reference 3 (selection of data forwarding signal), the TIP sets reference 3 to 126. Any other errors reported by the PAD are ignored, since all other initial parameter settings are mandated by CCITT Recommendation X.3.

Table 15-2. PAD Parameter/CDCNET Attribute Correlation

PAD Reference CDCNET Attribute(s) Effect on Setting		
1	IEM	Effect on Setting  If the input editing mode (IEM) is transparent, reference 1 (PAD recall using a character) is set to 0. Otherwise,
2	Е	reference 1 is set to 1.  If echoplex (E) is TRUE, reference 2 (echo) is set to 1. Otherwise, it is set to 0.
3	AC / IEM / ELC/ EPP / EPC / TTM / TLM / TCM / TFC / TTC	If the input editing mode is normal, the setting for reference 3 is the aggregate forwarding signal determined by the attention character (AC), the end line character (ELC), and the end partial character (EPC), but only if end partial positioning (EPP) is selected.
		If the input editing mode is transparent, the setting for reference 3 is the aggregate forwarding signal based on the attention character (AC) and the type of transparent mode.
		If transparent timeout mode (TTM) is selected, reference 3 is set to 0, and reference 4 (selection of idle timer delay) to 8.
		If transparent length mode (TLM) is selected, reference 3 is set to 0, and reference 4 to 20.
		If transparent character mode (TCM) is selected and equal to forward (F), the transparent forwarding character(s) (TFC) are mapped to reference 3.
		If TCM is equal to terminate (T), the transparent terminating character(s) (TTC) are mapped to reference 3.
		If TCM is equal to forward terminate (FT), only the forwarding character (TFC) is mapped to reference 3.
		If no transparent mode is selected, reference 3 is set to 0 and reference 4 to 20.

(Continued)

Table 15-2. PAD Parameter/CDCNET Attribute Correlation (Continued)

PAD Reference	CDCNET Attribute(s)	Effect on Setting
3		CDCNET defines the transparent forwarding and terminating characters (TFC/TTC) as 8-bit characters. Since CCITT has no provision for mapping 8-bit characters to reference 3, the X.25 Asynchronous TIP does not attempt to map these characters to reference 3 or reference 4 if the higher order bit is set.
4	IEM	See description of the setting of reference 3. If the TIP cannot map a CDCNET character (AC/ELC/EPC/TTC/TFC) to reference 3, reference 4 is set to 20. If the computed value for reference 3 is rejected by the PAD (unsupported value), reference 4 is also set to 20.
5	CFC	If character flow control (CFC) is TRUE, reference 5 (ancillary device control) is set to 1; otherwise, it is set to 0.
12	CFC	If character flow control (CFC) is TRUE, reference 5 is set to 1; otherwise, it is set to 0.
13	IEM / E / ELC / ELP / EPC / EPP	If input editing mode (IEM) is normal, then: echoplex (E) is TRUE; the end line character (ELC) is a carriage return (CR); end line positioning (ELP) is line feed (LF); the end partial character (EPC) is a carriage return (CR); and the end partial positioning (EPP) is line feed (LF), then reference 13 (line feed insertion after carriage return) is set to 4. Otherwise, reference 13 is set to 0.

# WAIT

# Terminal Definition Procedure or Terminal User Procedure Command

Purpose

Delays execution of the next command(s) in a procedure file. This command may originate only from a terminal user procedure or a terminal definition procedure.

For example, you can use WAIT when sending PUT\_STRING data to a host application that has timing constraints. After a PUT\_STRING logs a user into RBF and the console has been logged in, RBF requests the batch devices. When the next PUT\_STRING references a batch device, execution of the next command must be delayed for a few seconds, to ensure that the batch device was allocated to RBF.

Format

WAIT

TIME = integer 1..100

**Parameters** 

TIME (T)

Specifies, in seconds, the time to delay processing of the following command in the procedure file.

Responses

None defined.

Examples

The following command sequence shows how to use the WAIT command with the PUT\_STRING command for delay processing:

put\_string string=',HGC,XXXXXX,IAF'..
 destination=connection
wait time=5 "Allow time for LOGIN to complete."
put\_string string='MAIL'..
 destination=connection

# WAIT (WAIT)

# Terminal Definition Procedure or Terminal User Procedure Command

Purpose

Delays execution of the next command(s) in a procedure file. This command may originate only from a terminal user procedure or a terminal definition procedure.

For example, you can use WAIT when sending PUT\_STRING data to a host application that has timing constraints. After a PUT\_STRING logs a user into RBF and the console has been logged in, RBF requests the batch devices. When the next PUT\_STRING references a batch device, execution of the next command must be delayed for a few seconds, to ensure that the batch device was allocated to RBF.

Format

WAIT

TIME = integer 1..100

**Parameters** 

TIME (T)

Specifies, in seconds, the time to delay processing of the following command in the procedure file.

Responses

None defined.

Examples

The following command sequence shows how to use the WAIT command with the PUT\_STRING command for delay processing:

put\_string string=',HGC,XXXXXX,IAF'..
 destination=connection
wait time=5 "Allow time for LOGIN to complete."
put\_string string='MAIL'..

destination=connection

Load Procedure Commands	16
DEFINE_CODE_SET_BASE (DEFCSB)	16-2
DEFINE CODE SET TRANSLATION (DEFCST)	
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PUT_BATCH_SEQUENCE (PUTBS)	16-7

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This chapter contains descriptions of commands that can only be used in load procedures. Command descriptions are organized alphbetically by full command name.

Unless specified otherwise, all commands are valid in both NOS and NOS/VE operations environments.

# DEFINE \_CODE \_SET\_BASE (DEFCSB) Load Procedure Command

## Purpose

Specifies the name of a CDCNET standard code set against which changes specified by the TRANSLATIONS parameter of the DEFINE\_CODE\_SET\_TRANSLATION command (described next) are to be applied. This command is optional and can occur only in a code set procedure. If used, it may only appear once and then only as the first command of the load procedure. When this command is not present in a code set procedure, the base code set used is ASCII256.

**Format** 

DEFINE\_CODE\_SET\_BASE CODE\_SET = keyword value

**Parameters** 

CODE \_SET (CS)

Specifies a CDCNET-supplied code set as the base against which the translations specified in the DEFCST commands are applied. The following keyword values are allowed:

ASCII48 ASCII64 ASCII95 ASCII128 ASCII256 EBCDIC

Default is ASCII256.

### Responses

Code set base defined.

--ERROR-- Command DEFINE\_CODE\_SET\_BASE is not allowed in proc type <xxx>.

--ERROR-- DEFCSB is not the first command or it appears more than once in the load procedure.

--FATAL-- Not enough memory is currently available for required table space.

# Examples

define\_code\_set\_base ..
code\_set = EBCDIC

# DEFINE \_CODE \_SET\_TRANSLATION (DEFCST) Load Procedure Command

#### Purpose

Defines a site-specific code set. This command is only valid within a code set procedure. The name of the procedure containing the DEFCST commands is used as the name of the code set being defined. A code set procedure can contain multiple DEFCST commands, their cumulative effect being the definition of a site-defined code set. A code set procedure defines one and only one code set.

**Format** 

DEFINE\_CODE\_SET\_TRANSLATION or DEFINE\_CODE\_SET\_TRANSLATIONS TRANSLATIONS = list 1..64, 2..2 of <ccode>

#### Parameters '

## TRANSLATIONS (T)

Specifies a list of up to 64 individual code translation pairs. Each pair consists of a <code> and a <translation code>, that is, (<code>,<translation\_code>).

For output devices, <code> specifies the network's code, and <translation\_code> specifies the code that is to be sent to the device in place of the network's code. Network codes which do not appear in any individual code translation pair are translated according to the base code set when they appear in output received from network applications.

For input devices, <code> specifies the device's code and <translation\_code> specifies the network code that is to be sent to the network application in place of the device's code.

If a particular value appears as the <code> in more than one translation pair in one or more DEFCST commands in the same procedure, it is considered multiply defined. In this case, the last definition takes effect when the actual code set is constructed.

## Responses

Code set translations defined.

--ERROR-- Command DEFINE\_CODE\_SET\_TRANSLATION is not allowed in proc type <xxx>.

--FATAL-- Not enough memory is currently available for required table space.

### Examples

```
define_code_set_translations ..
translations = ((4E(16),26(16)),(50(16),2B(16)))
```

# DEFINE\_VFU\_LOAD\_IMAGE (DEFVLI) Load Procedure Command

### Purpose

Defines the format of Vertical Format Unit (VFU) load images. A series of these commands can be put into a procedure to define a single load image. This command can be specified only in a load procedure.

The procedure name can be referenced by the VFU\_LOAD\_PROCEDURE (VLP) parameter in the DEFINE\_BATCH\_DEVICE (DEFBD) and CHANGE\_BATCH\_DEVICE\_ATTRIBUTES (CHABDA) commands, and as a file attribute of an output file. CDCNET software concatenates the supplied procedure name with the string LOAD\_PROCEDURE# and accesses the procedure as type LOAD\_PROCEDURE. The procedure CDC\_VFU is provided with the CDCNET software released by Control Data. CDC\_VFU contains a load image suitable for each of the supported forms lengths of 8.5, 11, and 12 inches at print densities of both six and eight lines per inch (suitable for printers with a terminal model value of CDC\_585V).

If you do not specify a default VFU load image for a printer that has a loadable VFU, the DI supporting the printer uses the Control Data-provided VFU load procedure (CDC\_VFU) for user-defined terminal models. For Control Data-defined models, the default is VFU\_model\_name. A VFU load procedure may be specified as a file attribute on an individual file by a user to override the default VFU load procedure.

See the DEFINE\_BATCH\_DEVICE command description for information on when DEFINE\_VFU\_LOAD\_IMAGE commands are processed.

### **Format**

DEFINE\_VFU\_LOAD\_IMAGE
LINE\_NUMBER = list 1..127 of 1..255
CHANNEL = list 1..12 of 1..12

### **Parameters**

LINE\_NUMBER or LINE\_NUMBERS (LN)

Specifies one or more lines of the paper form for which the channel numbers should be set.

CHANNEL or CHANNELS (C)

Specifies the channels that are set for the line.

## Responses

VFU line/channel pair defined.

--ERROR-- Command DEFINE\_VFU\_LOAD\_IMAGE is not allowed in proc type <xxx>.

Remarks

The TIP software controlling a printer calculates page length as forms size times vertical print density.

You must specify top-of-form (channel 1) in the first line of the VFU data. Lines not specified are filled in by the command processor with zeros, up to the page length specified by the file.

For URI TIP-supported printers, and for CDC\_537V, the following apply:

- If the bottom-of-form channel number and the auto page-eject channel number defined for the printer (see the DEFINE\_PRINTER\_MODEL\_ATTRIBUTES command description earlier in this chapter) are not specified in the load procedure, then the bottom-of-form channel is provided at the line number with the value <page length minus 2>, and the auto page-eject channel is provided at the line after that.
- If one of those channels is specified in the load procedure, the other is defined so that the auto page-eject channel is in the line following the bottom-of-form channel.

For other printer models, the auto page-eject channel and the bottom-of form channel are set in the same line.

If an operator or user changes FORMS\_SIZE or VERTICAL\_PRINT\_DENSITY batch device attributes (using the CHANGE\_BATCH\_DEVICE\_ATTRIBUTES command or the T or S format effectors), the bottom-of-form and auto page-eject channels are moved to accommodate the change in number of lines on the form. If the auto page-eject option is changed, the auto page-eject channel is removed or restored (depending on option selected) in the VFU load image.

You may specify more lines in the VFU than the page length value, as determined by forms size times vertical print density. However, only channel information for page length number of lines is sent to the printer's loadable VFU.

Top-of-form channel (channel 1), bottom-of-form channel, and auto page-eject channel may each be specified only once in a load procedure. Auto page-eject channel may not be defined for line number 1.

Examples

These examples of DEFINE\_VFU\_LOAD\_IMAGE are from released VFU load procedure CDC\_VFU, which defines printer control channels in the following lines:

Channel 1 in first line
Channel 2 in every 2 lines
Channel 3 in every 3 lines
Channel 4 in every 4 lines
Channel 5 in every 5 lines
Channel 6 in every 6 lines
Channel 7 in every 7 lines
Channel 9 in every 9 lines
Channel 10 in every 10 lines
Channel 11 in first line

```
define_vfu_load_image ...
 channel=1 ...
  line_number=1
define_vfu_load_image ...
 channe1=2 ..
 line_number=(1,3,5,7,9,11,13,15,17,19,21,23,25,27,29,31,33,35,...
               37,39,41,43,45,47,49,51,53,55,57,59,61,63,65,67,69,...
               71,73,75,77,79,81,83,85,87,89,91,93,95)
define_vfu_load_image ...
  channe1=3 ..
  line_number=(1,4,7,10,13,16,19,22,25,28,31,34,37,40,43,46,49,..
               52,55,58,6164,67,70,73,76,79,82,85,88,91,94)
define_vfu_load_image ...
 channe1=4 ..
  line_number=(1,5,9,13,17,21,25,29,33,37,41,45,49,53,57,...
               61,65,69,73,77,81,85,89,93,)
define_vfu_load_image ...
 channe1=5 ..
  line_number=(1,6,11,16,21,26,31,36,41,46,51,56,61,66,...
               71,76,86,91,96)
define_vfu_load_image ...
  channel=6 ..
  line_number=(1,7,13,19,25,31,37,43,49,55,61,67,73,79,85,91)
define_vfu_load_image ...
  channel=7 ...
  line_number=(1,8,15,22,29,36,43,50,57,64,71,78,85,92)
define_vfu_load_image ...
  channel=9 ..
  line_number=(1,10,19,28,37,46,55,64,73,82,91)
define_vfu_load_image ...
  channel=10 ..
 line_number=(1,11,21,31,41,51,61,71,81,91)
define_vfu_load_image ...
  channel=11 ..
  line_number=1
```

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# PUT\_BATCH\_SEQUENCE (PUTBS) Load Procedure Command

**Purpose** 

Specifies data that should be output to a batch device. For example, if this command appears in a file prefix procedure, it specifies data to be sent to a printer before each nontransparent file is printed. This command may be executed only from a load procedure.

**Format** 

PUT\_BATCH\_SEQUENCE SEQUENCE = list 1..31 of string or <ccode>

**Parameters** 

SEQUENCE (S)

Specifies a sequence of control codes or characters of data to be sent to a batch output device.

## NOTE

The following character strings have special significance for the POSTSCRIPT printer model and site-defined printer models starting with 'POSTSCRIPT\_'. They should not be used within data in START\_ POSTSCRIPT\_FILE or in other FPPs, because they may have special uses for other printer models in a future release.

\$PW

\$FS

Responses

--ERROR-- Command PUT\_BATCH\_SEQUENCE is not allowed in proc type <xxx>.

--ERROR-- A sequence parameter must be of type ccode or string.

Examples

put\_batch\_sequence sequence=(CR,LF,'STRING1',0A(16))

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# Configuration File Management Commands

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GET_CDCNET_PROCEDURE (GETCP) (NOS/VE Only)	17-2
REPLACE_CDCNET_PROCEDURE (REPCP) (NOS/VE Only)	17-3
SET_VERSION_LEVEL (SETVL) (NOS/VE Only)	17-4
GETCP (Get CDCNET Procedure) (NOS MDI Only)	17-5
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SETVL (Set Version Level Procedure) (NOS MDI Only)	7-14

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This chapter describes commands that access CDCNET configuration procedures on NOS/VE and NOS hosts. Use these procedures after creating configuration procedures, and before/after editing configuration procedures. On NOS/VE, these procedures simplify file access. To make these procedures available NOS/VE, you must enter the following:

\$system.CDCNET.version\_independent.command\_library

On NOS, these procedures access the Network File Manager Utility (NETFM) and Network Procedure Library Manager (NETPLM) to change the network directory and update configuration procedure libraries and files.

# GET\_CDCNET\_PROCEDURE (GETCP) (NOS/VE Only) NETOU Command

### Purpose

Gets a configuration file or procedure from a configuration procedure library in the \$SYSTEM.CDCNET.SITE\_CONTROLLED catalog. This command has the alias ATTACH\_CONFIGURATION\_FILE.

#### **Format**

GET\_CDCNET\_PROCEDURE or ATTACH\_CONFIGURATION\_FILE

FILE = file

FILE\_TYPE = keyword value or PROCEDURE\_TYPE

PROCEDURE\_NAME = keyword value

STATUS = status variable

# Parameters FILE (F)

The name of the local file that receives the contents of the configuration file or procedure when it is attached.

# FILE\_TYPE (FT) or PROCEDURE\_TYPE (PT)

Indicates the type of procedure file to be attached. The following keyword values are allowed:

SYSTEM\_CONFIGURATION (SC)
TERMINAL\_USER\_PROCEDURE (TUP)

TERMINAL\_DEFINITION\_PROCEDURE (TDP)

LOAD\_PROCEDURE (LP) (alias for VFU\_LOAD\_PROCEDURE)

EXCEPTION\_LIST (ELIST) or (EL)

## PROCEDURE\_NAME (PN)

The name of the procedure within the appropriate procedure library that is to be attached. This parameter is required for procedure types SYSTEM\_CONFIGURATION, TERMINAL\_USER\_PROCEDURE, TERMINAL\_DEFINITION\_PROCEDURE, and LOAD\_PROCEDURE. It does not apply to and is not required for file type EXCEPTION\_LIST.

For DI system configuration procedures (procedure type SC), specify the last six digits of the DI's system ID, and include the radix (16) (see example). For procedure types TUP, TDP, and LP, specify the entire name of the TUP, TDP, or LP.

By specifying the keyword value ALL (PN=ALL), all procedures from the specified library are written to the specified file.

## **STATUS**

SCL status variable. See the NOS/VE System Usage manual for information on this parameter.

## Examples

This example attaches the configuration procedure for a DI with a system ID of 080025300117 to a local file named \$LOCAL.B:

getcp \$1ocal.b sc 300117(16)

# REPLACE\_CDCNET\_PROCEDURE (REPCP) (NOS/VE Only) NETOU Command

**Purpose** 

Replaces a configuration procedure or file in the appropriate procedure library in the \$SYSTEM.CDCNET.SITE\_CONTROLLED catalog. This command has the aliases DEFINE\_CONFIGURATION\_FILE (DEFCF) and REPLACE\_CONFIGURATION\_FILE (REPCF).

**Format** 

REPLACE\_CDCNET\_PROCEDURE or DEFINE\_CONFIGURATION\_FILE or REPLACE\_CONFIGURATION\_FILE

FILE = file

FILE\_TYPE = keyword value or PROCEDURE\_TYPE

STATUS = status variable

# Parameters FILE (F)

The name of the local file that contains the configuration file or procedure to be placed in the procedure library.

# FILE\_TYPE (FT) or PROCEDURE\_TYPE (PT)

Indicates the type of file or procedure library in the \$CDCNET.SYSTEM.SITE\_CONTROLLED catalog that is updated with the contents of the local file. The following keyword values are allowed:

SYSTEM\_CONFIGURATION (SC)
TERMINAL\_USER\_PROCEDURE (TUP)
TERMINAL\_DEFINITION\_PROCEDURE (TDP)
LOAD\_PROCEDURE (LP) (alias for VFU\_LOAD\_PROCEDURE [VLP])
EXCEPTION\_LIST (ELIST) or (EL)

# STATUS

SCL status variable. See the NOS/VE System Usage manual for information on this parameter.

### Examples

In this example, the file \$LOCAL.B that was used in the GET\_CDCNET\_ PROCEDURE example has been edited. Now, the SC procedure library must be updated. The following command is used to update the SC procedure library:

repcp \$local.b sc

# SET\_VERSION\_LEVEL (SETVL) (NOS/VE Only) NETOU Command

Purpose

Changes the default version level of software to be loaded into each DI and the default version level of the three CDCNET host utilities (ANACD, MANCC, and NPA).

**Format** 

SET\_VERSION\_LEVEL

PROCESSING\_OPTION = list of keywords

VERSION = level

STATUS = status variable

## Parameters PRO

PROCESSING\_OPTION (PO)

Specifies which defaults are being set. The following keywords can be specified:

Keyword	Description
UTILITIES (U)	Sets the default version for the three host utilities. The file \$SYSTEM.CDCNET.VERSION_INDEPENDENT.CDCNET_VERSION is updated.
EXCEPTION _LIST (EL)	Sets the default version for software to be loaded into each DI. The file \$SYSTEM.CDCNET.SITE _ CONTROLLED.EXCEPTION _LIST is updated.
ALL	Sets the default version for both UTILITITES and EXCEPTION_LIST files.

# VERSION (V)

A 4-digit hexadecimal version level.

# STATUS (S)

SCL status variable. See the NOS/VE System Usage manual for information on this parameter.

## Remarks

You must have ALL, CYCLE, and CONTROL privileges for the specific files or catalogs containing the files you wish to update.

Do not use this command to update the exception list if you are managing your CDCNET configuration with NETCU. The NETCU configuration database is not updated by this command.

When you update the exception list, the command searches for the string dv=vvvv(16). If this string is not in the file, the command does not update the exception list.

SETVL does not change the level specified on any DEFINE\_EXCEPTION\_ SYSTEM command.

### Examples

This example sets the default version for both UTILITITES and EXCEPTION\_LIST files to 7305.

setv1,po=a11,v=7305

# GETCP (Get CDCNET Procedure) (NOS MDI Only) NETOU Command

Purpose

Gets the specified procedure from the appropriate CDCNET procedure library (SCLIB, TDPLIB, TUPLIB, or LPLIB), or gets the exception list using NETFM and writes the procedure or exception list in the specified file.

Format

BEGIN, GETCP, DCNPLIB, FILE, PT, PN, LIBRARY

**Parameters** 

FILE (F)

Specifies the name of the local file that receives the contents of the configuration procedure when it is attached.

## PT

Specifies the procedure type. Allowed values include:

Value	Description
EL	Exception list
SC	System configuration procedures
TDP	Terminal definition procedures
TUP	Terminal user procedures
LP	Load procedures

## PN

Specifies the procedure name. The PN value relates to the PT value, as shown in the following table.

PT	PN Value
EL	There is no variable portion for exception lists. Do not enter a value.
SC	The last six digits of the DI's system ID. GETCP provides the first characters (SYSTEM_080025) for you.
TDP	The complete TDP name, which must match the name on the PROC statement in the TDP.
TUP	The complete TUP name, which must match the name on the PROC statement in the TUP.
LP	The complete load procedure name, which must match the name on the PROC statement in the load procedure.
ALL	Specifies that all procedures in a library are written to the file specified by the FILE parameter.

# **LIBRARY**

Specifies the procedure library name. You need specify this parameter only to get a procedure in a library not listed in the CDCNET directory. This parameter specifies the NOS direct access permanent file on the current user name containing the procedure library.

Remarks

When using GETCP in line mode, if a procedure name contains special characters, particularly commercial at (@), you must bracket the procedure name by dollar signs (\$). For example, procedure @PSUTUP is specified as follows:

begin,getcp,dcnplib,uppsu,tup,\$@psutup\$

The dollar signs are not required when using GETCP in screen mode.

Examples

The following example gets the system configuration procedure SYSTEM\_080025100021 from procedure library SCLIB, and copies it to local file C100021. Since the variable portion of a system configuration procedure is the last six digits of the system ID, 100021 is specified for the PN (procedure name) parameter.

begin,getcp,dcnplib,c100021,sc,100021

The following example gets terminal definition procedure RBF\_WORK\_STATION\_1 from procedure library TDPLIB, and copies it to local file TPRBFW1. Since the variable portion of a terminal definition procedure is the entire procedure name, RBF\_WORK\_STATION\_1 is specified for the PN (procedure name) parameter.

begin,getcp,dcnplib,tprbfw1,tdp,rbf\_work\_station\_1

# REPCP (Replace CDCNET Procedure) (NOS MDI Only) NETOU Command

Purpose

Places the specified file in the appropriate CDCNET procedure library

(ELIST, SCLIB, TDPLIB, TUPLIB, or LPLIB).

**Format** 

BEGIN, REPCP, DCNPLIB, FILE, PT, LIBRARY

**Parameters** 

FILE (F)

Specifies the name of the local file containing the procedure(s) to be replaced.

PT

Specifies the procedure type. Allowed values include:

Value	Description
EL	Exception list
SC	System configuration procedures
TDP	Terminal definition procedures
TUP	Terminal user procedures
LP	Load procedures

### LIBRARY

Specifies the procedure library name. You need specify this parameter only to replace a procedure in a library not listed in the CDCNET directory. This parameter specifies the NOS direct access permanent file on the current user name containing the procedure library.

Examples

The following example replaces the system configuration procedure in local file C100021 in procedure library SCLIB.

begin, repcp, dcnplib, c100021, sc

The following example replaces the TUP in local file UPPSU, in procedure library TUPLIB.

begin, repcp, dcnplib, uppsu, tup

The following example replaces the TDP in local file TPRBFW1, in procedure library TDPLIB.

begin, repcp, dcnplib, tprbfw1, tdp

# ATTCF (Attach Configuration File) (NOS MDI Only) NETOU Command

Purpose

Attaches the specified file from the network directory, and converts the file from ASCII88 character code set to ASCII 6/12. Use this procedure before you edit a configuration procedure or exception list, and before a MANCC USE \_CONFIGURATION \_FILE subcommand.

**Format** 

BEGIN, ATTCF, DCNPLIB, LFN, PFN, TYPE, NETNAME

**Parameters** 

LFN

The local ASCII 6/12 file to receive a copy of the configuration procedure.

## **PFN**

The ASCII88 permanent file to get, save, or replace. If Ifn and pfn have the same value, enter an asterisk (\*) for this parameter.

# TYPE

Specifies the procedure type. Allowed values include: EL (exception list), SC (system configuration file), TDP (terminal definition procedure), TUP (terminal user procedure), and LP (load procedure). This parameter generates the fixed portion of the network file name (NFN) for the file, which is assigned to each file type as follows:

Туре	Fixed Portion of NFN	
EL	EXCEPTION_LIST	
SC	CONFIGURATION#080025	
TDP	TERMINAL_PROCEDURE#	
TUP	USER_PROCEDURE#	
LP	LOAD_PROCEDURE#	

The fixed portion of the NFN is combined with the variable portion of the file name (see NETNAME parameter) to generate a complete NFN.

## **NETNAME**

Specifies the variable portion of the NFN. The netname value is combined with the fixed portion (see type parameter) to generate a complete NFN. The netname parameter relates to the type parameter as follows:

Туре	Netname Value
EL	Not needed. Use value 0 for DEFCF.
SC	Last six digits of the DI's system ID.
TDP	The TDP name, which must match the name on the PROC statement in the TDP.
TUP	The TUP name, which must match the name on the PROC statement in the TUP.
LP	The load procedure name, which must match the name on the PROC statement in the load procedure.

**Examples** 

In this example, file c100022 is attached and converted from ASCII88 to ASCII 6/12. File c100021 receives a copy of the configuration procedure.

begin,attcf,dcnplib,c100022,c100021

# DEFCF (Define Configuration File) (NOS MDI Only) NETOU Command

Purpose

Defines a configuration procedure or file in the network directory for the first time. DEFCF converts the specified file to ASCII88 character code set from ASCII 6/12, and saves the converted file. DEFCF also creates an entry in the CDCNET file directory. Use this procedure after you have created a CDCNET configuration procedure or have used the MANCC CREATE \_CONFIGURATION \_FILE (CRECF) subcommand.

**Format** 

BEGIN, DEFCF, DCNPLIB, LFN, PFN, TYPE, NETNAME

**Parameters** 

LFN

The local ASCII 6/12 file to receive a copy of the configuration procedure.

#### PFN

The ASCII88 permanent file to get, save, or replace. If Ifn and pfn have the same value, enter an asterisk (\*) for this parameter.

### **TYPE**

Specifies the procedure type. Allowed values include: EL (exception list), SC (system configuration file), TDP (terminal definition procedure), TUP (terminal user procedure), and LP (load procedure). This parameter generates the fixed portion of the network file name (NFN) for the file, which is assigned to each file type as follows:

Type	Fixed Portion of NFN	
EL	EXCEPTION_LIST	
SC	CONFIGURATION#080025	
TDP	TERMINAL_PROCEDURE#	
TUP	USER_PROCEDURE#	
LP	LOAD_PROCEDURE#	

The fixed portion of the NFN is combined with the variable portion of the file name (see NETNAME parameter) to generate a complete NFN.

# **NETNAME**

Specifies the variable portion of the NFN. The netname value is combined with the fixed portion (see type parameter) to generate a complete NFN. The netname parameter relates to the type parameter as follows:

Туре	Netname Value
EL	Not needed. Use value 0 for DEFCF.
SC	Last six digits of the DI's system ID.
TDP	The TDP name, which must match the name on the PROC statement in the TDP.
TUP	The TUP name, which must match the name on the PROC statement in the TUP.
LP	The load procedure name, which must match the name on the PROC statement in the load procedure.

## **Examples**

In this example, file c100000 is converted from ASCII 6/12 to ASCII88 and placed in file c100001. The configuration procedure being defined is an SC (system configuration file).

befin, defcf, dcnplib, c100001, c100000, sc, 080025300011

# REPCF (Replace Configuration File) (NOS MDI Only) NETOU Command

#### Purpose

Replaces the existing configuration procedure or file (same network file name and permanent file name) in the network directory. REPCF converts the specified file to ASCII88 character code set from ASCII 6/12, replaces the file in the NOS permanent file catalog, and updates the directory entry for the file in the CDCNET directory file. Use this procedure after you have edited a configuration procedure using a file editor or the MANCC EDIT\_CONFIGURATION\_FILE (EDICF) subcommand.

#### Format

# BEGIN, REPCF, DCNPLIB, LFN, PFN, TYPE, NETNAME

#### **Parameters**

#### LFN

Specifies the local ASCII 6/12 file to receive a copy of the configuration procedure.

### PFN

Specifies the ASCII88 permanent file to get, save, or replace. If Ifn and pfn have the same value, enter an asterisk (\*) for this parameter.

## **TYPE**

Specifies the procedure type. Allowed values include: EL (exception list), SC (system configuration file), TDP (terminal definition procedure), TUP (terminal user procedure), and LP (load procedure). This parameter generates the fixed portion of the network file name (NFN) for the file, which is assigned to each file type as follows:

Туре	Fixed Portion of NFN	
EL	EXCEPTION_LIST	
SC	CONFIGURATION#080025	
TDP	TERMINAL_PROCEDURE#	
TUP	USER_PROCEDURE#	
LP	LOAD_PROCEDURE#	

The fixed portion of the NFN is combined with the variable portion of the file name (see NETNAME parameter) to generate a complete NFN.

## **NETNAME**

Specifies the variable portion of the NFN. The netname value is combined with the fixed portion (see type parameter) to generate a complete NFN. The netname parameter relates to the type parameter as follows:

Туре	Netname Value
EL	Not needed. Use value 0 for DEFCF.
SC	Last six digits of the DI's system ID.
TDP	The TDP name, which must match the name on the PROC statement in the TDP.
TUP	The TUP name, which must match the name on the PROC statement in the TUP.
LP	The load procedure name, which must match the name on the PROC statement in the load procedure.

## **CAUTION**

These procedures display NETFM output as they access the CDCNET network directory file, NETDIR. Always check this output to ensure that the procedure completed successfully, particularly after the DEFCF and REPCF procedures.

These procedures are in file DCNPLIB. If you need to display the ATTCF, DEFCF, and REPCF procedures themselves, Control Data recommends that you do not use Full Screen Editor (FSE) to view them. Changes may occur to files that contain the @ character.

# Examples

In this example, the existing configuration file c111111 is converted from ASCII 6/12 to ASCII88 and returned to the network directory. Local file c121212 receives a copy of the configuration file.

begin, repcf, dcnplib, c121212, c111111

# SETVL (Set Version Level Procedure) (NOS MDI Only) NETOU Command

### Purpose

When a new version of Batch Corrective Update (BCU) for CDCNET is installed, the version level changes. The SETVL procedure updates the version level.

The version level is included in all released CDCNET software files except site-controlled configuration files. Version levels in the file names allow multiple versions of CDCNET to reside together on disk under one user name.

# NOTE

If you installed CDCNET for MDI Reset Support Only, there is no need to activate the new level of CDCNET because there is no CDCNET software to load.

The version level of the components of CDCNET are controlled in two places: in the INITDCN procedure (stored in file INITDCN on the network administration user name) and in the exception list (file ELIST on the network administration user name). The exception list maintains the default version level for all non-host-connected DIs; INITDCN maintains the levels for all other components.

#### **Format**

BEGIN, SETVL, DCNPLIB, TOOL = tool, VERSION = vvvv, ID = id.

## **Parameters**

## TOOL

Name of the component to update. Allowable values are:

ANACD ELIST INMD MANCC NETOU NPA ALL

# NOTE

INMD refers to the boot file level INITMDI loads into all host-connected DIs, ELIST refers to the exception list, and ALL updates all the tools.

It is recommended that TOOL=ALL be used for an upgrade or BCU installation. Once SETVL has completed, all future load requests for DIs and all accesses for ANACD, MANCC, and NPA use vvvv level software; the next initiation of NETOU uses template file TF\_id\_vvvv.

# **VERSION (V)**

Version level of CDCNET you wish to activate.

## ID

The 1-character identifier for the CHA1 template file. The id character for the release template is A. This parameter is required for TOOL=NETOU and TOOL=ALL.

# NOTE

For this procedure to properly process the exception list, the permanent file name must be ELIST, and the DEFBD (DEFINE\_BOOT\_DEFAULTS) command must specify the software version level with the text DV = vvvv(16). DV=vvvv(16) must be on one line. SETVL does not set the boot default for specific DIs that are handled in the exception list.

Examples BEGIN, SETVL, DCNPLIB, TOOL=all, VERSION=7305, ID=a.

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# Network Performance Analyzer (NPA) Commands 18 ARCHIVE\_NPA\_DATA\_BASE (ARCNDB) ...... 18-3 CHANGE\_EXPECTED\_OPERATING\_LIMIT (CHAEOL) ...... 18-6 Aborts and Error Recovery ...... 18-7 Aborts and Error Recovery ...... 18-15

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This chapter describes the commands and parameters used by NPA. NPA uses two major software components and four minor software components. The commands associated with the two major components are:

Data Reformatting Command REFORMAT\_CDCNET\_LOG\_FILE (REFCLF)

Report Generator Command CREATE\_CDCNET\_ANALYSIS\_REPORT (CRECAR)

NPA provides you with four other components that allow you to maintain your database files, obtain helpful information regarding processing, change expected operating limits, and automatically execute procedures periodically. The commands associated with these four components are:

File Maintenance Utilities ARCHIVE\_NPA\_DATA\_BASE (ARCNDB)
Commands RELOAD\_NPA\_DATA\_BASE (RELNDB)

Help File Utilities EXPLAIN\_CDCNET\_LOG\_MESSAGE (EXPCLM)
Commands EDIT\_CDCNET\_LOG\_MESSAGE (EDICLM)

Change Expected Operating CHANGE\_EXPECTED\_OPERATING\_LIMIT Limits Utility Command (CHAEOL)

Periodic Utility Command SUBMIT BATCH JOB PERIODICALLY (SUBBJP)

(NOS only)

# NOTE

The command syntax descriptions used in this chapter are oriented toward the interactive user. Batch users on NOS must add the appropriate command statement terminators.

# Accessing NPA

Access to NPA on NOS is accomplished by entering:

**NPA** 

This command does all of the setup necessary to run NPA. The default attribute file NPAATTR is made local with this command along with the necessary library files needed for NPA command execution.

On NOS/VE only, you must make NPA available to your job with the following command:

CREATE\_COMMAND\_LIST\_ENTRY \$SYSTEM.CDCNET.VERSION\_INDEPENDENT.COMMAND\_LIBRARY

You then enter NPA and the following prompt appears:

np/

You may now enter NPA commands as well as system commands. To exit the utility (this disables NPA commands, and the np/ prompt no longer appears), enter:

quit

## NOTE

If you are using NOS/VE, you can use the Concurrent Maintenance Library for the Virtual Environment (CML/VE) to interactively generate some of the NPA reports. See the CML/VE Reference manual or the CDCNET Hardware Installation and Troubleshooting manual for information on CML/VE usage.

If you are using NOS, you can use the Common Maintenance Software Interface (CMSI) to interactively generate some of the NPA reports. See the CML Reference manual or the CDCNET Hardware Installation and Troubleshooting manual for information on CMSI usage.

# ARCHIVE \_NPA \_DATA \_BASE (ARCNDB)

Purpose You use the ARCNDB procedure to remove records from the NPA databases and archive this information into an archive file.

Format ARCHIVE\_NPA\_DATA\_BASE

ARCHIVE\_FILE=filename/reference

ARCHIVE \_FILE \_USER \_NAME = username (NOS only)

DATA\_BASE=keyword (or list of keywords [NOS/VE only])

DATA \_BASE \_FILE \_USER \_NAME = username

BEGIN \_DATE = yymmdd

BEGIN \_TIME = hhmmss

 $END\_DATE = yymmdd$ 

END\_TIME = hhmmss

OUTPUT = filename/reference

BEGIN \_DATE \_OFFSET = days

END \_DATE \_OFFSET = days

STATUS = status variable (NOS/VE only)

### Parameters ARCHIVE\_FILE (AF)

Specifies the name of the file name (seven-character file for NOS or a standard file reference on NOS/VE) that receives the archived data.

#### NOTE

On NOS, this file must be a mass storage file. ARCNDB cannot archive directly to magnetic tape files.

# ARCHIVE \_FILE \_USER \_NAME (AFUN) (NOS only)

Specifies the user name (catalog) from which the archive file is to be acquired if the file is not already local to the current job. If the archive file is not found in the specified user catalog, a local file with the same name is created to hold the archived data. Default is the current user.

#### DATA\_BASE (DB)

Specifies the NPA database you want to archive. Any one (or list for NOS/VE only) of the following keywords can be entered as a valid database value:

Keyword	Description
CONF	Configuration statistics database.
CONN	Connection statistics database.
DIOS	Device operating statistics database.
ETHR	Ethernet statistics database.
EVNT	Event log database.
HDLC	HDLC statistics database.
HERR	Hardware message database.

Keyword	Description
LOAD	Loader statistics database.
MCIS	Mainframe channel statistics database.
SERR	Software message database.
SESS	Session statistics database.
SUMM	Summary accounting statistics.
TELN	TELNET connection statistics database.
TERM	Terminal statistics database.
USER	User database.
X25C	X.25 connection statistics database.
ALL	All of the databases in this list.

Default value is ALL.

# DATA \_BASE \_FILE \_USER \_NAME (DBFUN)

On NOS, this parameter specifies the user name from which the NPA databases are acquired. NPA databases must be permanent files to be archived. Local files of the same name as the databases are returned. Default is the current user name.

On NOS/VE, this parameter specifies the catalog from which the NPA databases are acquired. Databases must be permanent files to be archived. This file cannot be \$LOCAL. Files of the same name as the databases in \$LOCAL are detached. Default is the current working catalog, if permanent; otherwise \$USER.

# BEGIN \_DATE (BD)

Specifies the earliest date from which records are to be archived (yy=year, mm=month, dd=day). Only those records recorded during or after the begin date are archived. Default is 000101.

## BEGIN \_TIME (BT)

Specifies the earliest time of day on the begin date from which the records are to be archived (hh=hour, mm=minute, ss=second). Only records recorded after the begin time on the begin date are archived. Default is 000000.

#### END \_DATE (ED)

Specifies the last date from which records are to be archived (yy=year, mm=month, dd=day). Only records recorded on or before the end date are archived. Default is 991231.

#### END\_TIME (ET)

Specifies the latest time of day on the end date that records are to be archived (hh=hour, mm=minute, ss=second). Only records recorded on or before the end time on the end date are archived. Default is 240000.

#### OUTPUT (O)

Specifies the output file (seven-character file name for NOS or standard file reference for NOS/VE) to receive diagnostic messages and processing statistics from the archive process. Default is ARCOUT for NOS and \$LOCAL.ARCOUT for NOS/VE.

# BEGIN \_DATE \_OFFSET (BDO)

Specifies the offset backwards in days (range of 0 through 365) from the current date. For example, a value of 1 indicates that the current day minus one, or yesterday, is the first day to begin archiving records. This parameter cannot be specified with the BEGIN\_DATE parameter. Default is the BEGIN\_DATE value.

# END \_DATE \_OFFSET (EDO)

Specifies the offset backwards in days (range of 0 through 365) from the current date. For example, a value of 1 indicates that the current day minus one, or yesterday, is the last day that records are archived. This parameter cannot be specified with the END\_DATE parameter. Default is the END\_DATE value.

### STATUS (NOS/VE only)

This is the standard NOS/VE SCL status variable. There is no default value.

In this example, all data in the databases collected before 24:00 hours on Examples February 8, 1985, are archived into the archive file, NPAARC.

ARCNDB, DB=ALL, AF=NPAARC, ED=850208

### Aborts and Error Recovery

The Archive program takes the following action indicated for the condition specified:

- Incorrect command syntax or values.
  - Issue appropriate error message to output file and dayfile.
  - Abort program.
- Corrupt database file (NOS/VE only).
  - Write the diagnostic "xxxx DATA BASE FILE FOUND CORRUPTED" to the ARCNDB output file.
  - Recover all data up to the point of corruption either to the ARCHIVE\_FILE or to the data retained in the database.
  - Write the diagnostic "xxxx RETAINED RECORDS RECOVERED TO NEW DATA BASE" to the ARCNDB output file. The resultant database file is not corrupt.

# CHANGE \_EXPECTED \_OPERATING \_LIMIT (CHAEOL)

#### Purpose

You use the CHAEOL command to change existing expected operating limits. On NOS, you must execute CHAEOL in full screen mode. The establishment of expected operations limits enables you to use NPA reports to detect unsatisfactory performance conditions in your network. Specific limits are defined for applicable reports. These limits are expressed as two numbers; an upper limit and a lower limit, both of which appear in the column heading portion of your report. Any reported values that do not fall within the specified limit range are called to your attention through the use of special symbols (< and >). If no data is available for a given time period, the character string "\*\*\*\*" replaces the ending time field for that period.

CHAEOL initially displays the current limits for the report you specify. You may then change any or all of the limits for the report.

# NOTE

On NOS, the CHAEOL command is only applicable in full screen mode.

#### **Format**

# CHANGE \_EXPECTED \_OPERATING \_LIMIT

REPORT\_NAME = name

STATUS = status variable (NOS/VE only)

#### Parameters

#### REPORT\_NAME (RN)

Specifies the name of the report for which you are changing expected operating limits. If there are no expected operating limits for the selected report, an error message is issued.

One of the following names must be entered as valid report name:

Name	Description	
ETHRRP2	Ethernet report on frames and error statistics. Limits are expressed as numbers of instances.	
MCISRP3	Mainframe channel report on bad/good block input/output statistics. Limits are expressed as percents.	
TERMRP1	Terminal report on good/bad block input/output statistics. Limits are expressed as percents.	

#### STATUS (NOS/VE only)

This is the standard NOS/VE SCL status variable. There is no default value.

#### Examples

In this example, the current NPA expected operating limits for report ETHRRP2 are displayed on your terminal screen. You change the current limits by entering new limits in their place.

CHAEOL, ETHRRP2

# **Aborts and Error Recovery**

For NOS, the CCL interface responses to incorrect values are utilized for checking input parameters. The CCL procedure takes an abort exit if the application fails. This exit indicates that the application has failed. Responses from normal system job commands indicate the reason the job failed.

For NOS/VE, SCL sets the STATUS parameter to an abnormal condition.

# CREATE \_CDCNET\_ANALYSIS \_REPORT (CRECAR)

#### Purpose

CRECAR is used to generate NPA reports. The parameters you use identify the reports you want to generate, the time interval that your reports cover, the identity of the system (DI) to which the reports apply, the output file name, whether the output file is added to or rewound, and the name of the catalog from which the database files are to be acquired.

#### **Format**

# CREATE\_CDCNET\_ANALYSIS\_REPORT

STATUS = status variable (NOS/VE only)

REPORT\_NAME = report name (or list of report names [NOS/VE DATA \_BASE \_FILE \_USER \_NAME = username  $BEGIN \_DATE = yymmdd$ BEGIN \_TIME = hhmm  $END_DATE = yymmdd$  $END \_TIME = hhmm$  $BEGIN \_DATE \_OFFSET = days$ END \_DATE \_OFFSET = days SYSTEM\_ID=hexadecimal number (or list of hexadecimal numbers [NOS/VE only]) OUTPUT = filename/reference APPEND = yes or no (NOS only) LOG\_ID = decimal number or list of decimal numbers [NOS/VE only]) EXCLUDE \_LOG \_ID = decimal number or list of decimal numbers [NOS/VE only]) SEVERITY = i, w, e, f, or cCOMPRESS = yes or no

#### **Parameters**

## REPORT\_NAME (RN)

On NOS, this parameter specifies the report name you want to generate. On NOS/VE, this parameter specifies a list of report names you want to generate. On both NOS and NOS/VE, the output is written to the file specified by the OUTPUT parameter.

One or more of the following keywords can be entered as valid report name values:

Keyword	Description
ALL	All reports are created except USERRP1.
DAILY	All daily reports are created. These include CONNRP2, DIOSRP2, DIOSRP4, HDLCRP2, MCISRP2, TELNRP2, and X25CRP2.
HOURLY	All hourly reports are created. These include CONNRP1, DIOSRP1, DIOSRP3, ETHRRP1, ETHRRP2, HDLCRP1, HDLCRP3, LOADRP1, MCISRP1, MCISRP3, SESSRP1, TELNRP1, TERMRP1, TERMRP2, and X25CRP1.

Keyword	Description
MESSAGS	All hardware and software message reports that are sorted by date and time are created. These include EVNTRP1, HRDWRP1, and SFTWRP1.
SEVERTY	All hardware and software message reports that are sorted by severity are created. These include EVNTRP2, HRDWRP2, and SFTWRP2.
STATIST	All statistical reports are created. These include CONNRP1, CONNRP2, DIOSRP1, DIOSRP2, DIOSRP3, DIOSRP4, ETHRRP1, ETHRRP2, HDLCRP1, HDLCRP2, HDLCRP3, LOADRP1, MCISRP1, MCISRP2, MCISRP3, SESSRP1, TELNRP1, TELNRP2, TERMRP1, TERMRP2, X25CRP1, and X25CRP2.
TERMINL	All terminal and connection reports are created. These include CONNRP1, CONNRP2, TERMRP1, and TERMRP2.
CONFRP1	Configuration report on an hourly status of DI hardware and software.
CONNRP1	Hourly connection report on the number of connections initiated and terminated.
CONNRP2	Daily connection report on the number of connections initiated and terminated.
DIOSRP1	Hourly device operating report on central processor unit (CPU) and memory utilization statistics.
DIOSRP2	Daily device operating report on CPU and memory utilization statistics.
DIOSRP3	Hourly device operating report on memory state transitions statistics.
DIOSRP4	Daily device operating report on memory state transitions statistics.
ETHRRP1	Hourly Ethernet report on transmit and collision channel statistics.
ETHRRP2	Hourly Ethernet report on frames and error statistics.
EVNTRP1	Event log report sorted by date and time.
EVNTRP2	Event log report sorted by severity.
EVNTRP3	Event log message frequency and severity summary.
EVNTRP4	Event log message frequency and severity summary reported by DI.

Keyword	Description
HDLCRP1	Hourly HDLC report on usage.
HDLCRP2	Daily HDLC report on usage.
HDLCRP3	Hourly HDLC report on error statistics.
HRDWRP1	Hardware message report sorted by date and time.
HRDWRP2	Hardware message report sorted by severity.
HRDWRP3	Hardware log message frequency and severity summary.
HRDWRP4	Hardware log message frequency and severity summary reported by a DI.
LOADRP1	Hourly loader statistics report.
MCISRP1	Hourly mainframe channel report on input/output block statistics.
MCISRP2	Daily mainframe channel report on input/output block statistics.
MCISRP3	Mainframe channel report on bad/good block input/output statistics.
SESSRP1	Hourly session statistics report on PDUs received and transmitted.
SFTWRP1	Software message report sorted by date and time.
SFTWRP2	Software message report sorted by severity.
SFTWRP3	Software log message frequency and severity summary.
SFTWRP4	Software log message frequency and severity summary reported by a DI.
TELNRP1	Hourly TELNET connection report for number of connections initiated, terminated, average connect time, and maximum connect time.
TELNRP2	Daily TELNET connection report for number of connections initiated, terminated, average connect time, and maximum connect time.
TERMRP1	Hourly terminal report on good/bad block input/output statistics.
TERMRP2	Hourly terminal statistics report online characters input/output.

Keyword	Description
USERRP1	Unsorted user message report.
X25CRP1	X.25 connection statistics report for number of connections initiated and terminated, average connect time, and maximum connect time.
X25CRP2	Daily X.25 connection statistics report for number of connections initiated, terminated, average connect time, and maximum connect time.

# NOTE

No CRECAR report exists which draw upon data stored in the NPBSUMM database. See How to Create Customized NPA Reports Using IPF2 Database Files in the CDCNET Network Operations and Analysis manual for an example report derived from this database.

# DATA \_BASE \_FILE \_USER \_NAME (DBFUN)

Specifies the user name (catalog) from which the database(s) are to be acquired. The databases must be permanent files (direct access file on NOS). If a local file exists with the same name as the database file you want, it is returned and then reattached. Default is the current user for NOS. For NOS/VE, default is the current working catalog if permanent; otherwise, \$USER.

# BEGIN \_DATE (BD)

Specifies the date that begins your selected reporting period (yy=year, mm=month, dd=day). Default is 000101.

# BEGIN \_TIME (BT)

Specifies the time that report generation is to begin (hh=hour, mm=minute). This time applies only to records with the same date as the BEGIN\_DATE parameter. Default is 0000.

# END \_DATE (ED)

Specifies the final date of the report period (yy=year, mm=month, dd=day). Default is 991231.

## END\_TIME (ET)

Specifies the time that report generation is to end (hh=hour, mm=minute). This applies only to records with the same date as the END\_DATE parameter. Default is 2400.

# BEGIN \_DATE \_OFFSET (BDO)

Specifies the offset backwards in days (range of 0 through 365) from the current date. For example, a value of 1 indicates that the current day minus one, or yesterday, is the first day to begin generating reports. This parameter cannot be specified with the BEGIN\_DATE parameter. Default is the BEGIN\_DATE value.

## END \_DATE \_OFFSET (EDO)

Specifies the offset backwards in days (range of 0 through 365) from the current date. For example, a value of 1 indicates that the current day minus one, or yesterday, is the last day that reports are generated. This parameter cannot be specified with the END\_DATE parameter. Default is the END\_DATE value.

# SYSTEM\_ID (SID)

For NOS, this parameter specifies the last six hexadecimal digits of the system identification address of the DI for which the reports are being selected. The first six hexadecimal digits are always 080025. If the selected SID equals 000000, all SIDs are selected.

For NOS/VE, this parameter specifies a list of the last six hexadecimal digits of one to ten SIDs to include in the report. If one of the list of SIDs equals 000000, all SIDs are selected.

On both NOS and NOS/VE, if the parameter is selected, only log messages with SIDs matching the designated SIDs are used in creating reports. Default is all SIDs selected for inclusion in reports.

## OUTPUT (O)

Specifies the file name (seven-character file name on NOS or standard file reference on NOS/VE) that is to contain the report. For NOS, the default value is CREOUT. For NOS/VE, the default value is \$LOCAL.CREOUT.

#### NOTE

On NOS, this file is a Control Data display code file. It must be viewed interactively in normal mode or appropriately printed; otherwise, some data may appear garbled.

# APPEND (NOS only)

YES specifies that the report created is to be directly written to the end of the output file. NO specifies that the output file is rewound before the created report is added. If the file is OUTPUT, reports are always appended. If not specified, the output file position remains as is.

# LOG\_ID (LI)

On NOS, this parameter specifies a single one- to five-digit log ID to select for report generation.

On NOS/VE, this parameter specifies a list of one to ten log IDs of one to five digits to select for report generation.

On both NOS and NOS/VE, this parameter is processed by the CONF, EVNT, HRDW, SFTW, and USER type reports only. When specified, only log messages with log IDs matching the designated log ID(s) are used in creating reports. When omitted, the selection of log IDs is determined by the presence or absence of the EXCLUDE\_LOG\_ID parameter. If both the LI and ELI parameters are omitted, all log IDs are selected for inclusion in the reports.

The LI and ELI may not be specified together.

### EXCLUDE \_LOG \_ID (ELI)

On NOS, this parameter specifies a single one- to five-digit log ID to exclude from the reports.

On NOS/VE, this parameter specifies a list of one to ten log IDs of one to five digits to exclude from the reports.

On both NOS and NOS/VE, this parameter is processed by the CONF, EVNT, HRDW, SFTW, and USER type reports only. When specified, only log messages with log IDs matching the designated log ID(s) are excluded from the reports. When omitted, the selection of log IDs is determined by the presence or absence of the LOG\_ID parameter. If both the LI and ELI parameters are omitted, all log IDs are selected for inclusion in the reports.

The LI and ELI may not be specified together.

#### SEVERITY (S)

Specifies the starting severity level to include in the reports. All log messages with this severity level or higher are reported. The highest level of severity is C (Catastrophic).

This parameter is processed by the EVNT, HRDW, and SFTW reports only. The default value is I (Informative). All severity levels are then included. Any of the following characters can be entered as a valid severity level:

Character	Severity
I	Informative
W	Warning
E	Error
<b>F</b>	Fatal
C	Catastrophic

#### COMPRESS (C)

YES specifies that reports are compressed. Default is NO, which specifies that no reports are compressed.

A compressed report does not contain a report heading page, data page headers, column headers or embedded page eject characters. It consists of an initial page eject followed by log message text (event type reports) or data (statistics reports).

This parameter increases report generation time.

#### STATUS (NOS/VE only)

This is the standard NOS/VE System Command Language (SCL) status variable. There is no default value.

Examples

In this NOS example, report ETHRRP2 is created to report statistics generated from the DI with the system ID of 123456 between 00:00 hour on January 1, 1985, and 24:00 January 2, 1985. ETHRRP2 is added to the end of the default output file CREOUT. The database file user name is the current user.

CRECAR, RN=ETHRRP2, BD=850101, ED=850102, SID=123456, APPEND=yes

# **Aborts and Error Recovery**

For NOS, the CYBER Control Language (CCL) interface responses to incorrect values are utilized for checking input parameters. The CCL procedure takes an abort exit if the application fails. This exit indicates that the application has failed. Responses from normal system job commands indicate the reason the job failed.

For NOS/VE, the SCL sets the STATUS parameter to an abnormal condition.

# EDIT\_CDCNET\_LOG\_MESSAGE (EDICLM)

Purpose You use EDICLM to create, add to, or change the site information section

of a CDCNET log message.

Format EDIT\_CDCNET\_LOG\_MESSAGE

MESSAGE\_NUMBER = log id number

EDITOR = type (NOS only)

STATUS = status variable (NOS/VE only)

# Parameters MESSAGE\_NUMBER (MN)

Specifies the log identifier number of the log message to be edited. On NOS, this parameter must consist of five digits and must be zero-filled on the left (a log message number of 984 is represented as 00984.)

EDITOR (E) (NOS only)

Specifies the type of editor to be used during your edit. Valid types are FSE, EDIT, or XEDIT. Default is FSE.

STATUS (NOS/VE only)

This is the standard NOS/VE SCL status variable. There is no default value.

Examples

In this NOS example, log message number 00001 appears on your terminal screen, and you may edit the site information portion of the message using FSE.

EDICLM, MN=00001, FSE

# EXPLAIN\_CDCNET\_LOG\_MESSAGE (EXPCLM)

Purpose You use EXPCLM to receive the following information on CDCNET log messages:

- The purpose of the message
- Actions required, if any
- Site information concerning the log message

The message purpose section is an expanded explanation of your CDCNET log message. The actions required section tells you the action to be taken for the log message. The site information is provided by your site and contains any information you consider relevant to the log message.

**Format** 

EXPLAIN\_CDCNET\_LOG\_MESSAGE

MESSAGE\_NUMBER=log id number or LIST

STATUS=status variable (NOS/VE only)

# Parameters MESSAGE\_NUMBER (MN)

Specifies the log message number of the log message for which you want information. For NOS, this parameter must consist of five digits and must be zero-filled on the left. (A log message number of 984 is represented as 00984.) If LIST is selected, it specifies that all the log message numbers with their associated names are listed.

STATUS (NOS/VE only)

This is the standard NOS/VE SCL status variable. There is no default value.

Examples

In this example, log message number 00001 appears on your terminal screen.

EXPCLM, MN=00001

#### Aborts and Error Recovery

For NOS, the CCL interface responses to incorrect values are utilized for checking input parameters. The CCL procedure takes an abort exit if the application fails. This exit indicates that the application has failed. Responses from normal system job commands indicate the reason the job failed.

For NOS/VE, the SCL sets the STATUS parameter to an abnormal condition.

# REFORMAT\_CDCNET\_LOG\_FILE (REFCLF)

Purpose

REFCLF is used to execute the reformatting process. REFCLF performs the following:

- Converts network log file records into database records
- Transfers the converted records into appropriate data files

REFCLF generates the following databases:

NPA Database	Definition	Type of Database
NPBACNT	Accounting information	Account
NPBCONF	Configuration messages	Event
NPBCONN	Connection statistics	Event
NPBDIOS	Device operating statistics	Statistic
NPBETHR	Ethernet statistics	Statistic
NPBEVNT	Event log messages	Event
NPBHDLC	High-Level Data Link Channel (HDLC) statistics	Statistic
NPBHERR	Hardware messages	Event
NPBLOAD	Loader statistics	Event
NPBMCIS	Mainframe channel statistics	Statistic
NPBSERR	Software messages	Event
NPBSESS	Session statistics	Statistic
NPBSUMM	Summary statistics	Statistic
NPBTELN	TELNET connection statistics	Statistic
NPBTERM	Terminal statistics	Statistic
NPBUSER	User messages	Event
NPBX25C	X.25 connection statistics	Event
NOTE		

#### **Format**

REFORMAT\_CDCNET\_LOG\_FILE (A period must follow the command for NOS. A comma or blank must follow the command for NOS/VE.)

LOG\_FILE = filename/reference or list of filename/reference

LOG\_FILE\_USER\_NAME = name (NOS only)

ATTRIBUTE \_FILE = filename/reference

ATTRIBUTE \_FILE \_USER \_NAME = name (NOS only)

DATA \_BASE = value or list of value

DATA\_BASE\_FILE\_USER\_NAME = name

USER = attribute(s) or ALL

BEGIN \_DATE = yymmdd

BEGIN \_TIME = hhmmss

 $END \_DATE = yymmdd$ 

END\_TIME = hhmmss

STATISTICS\_INTERVAL=value

OUTPUT = filename/reference

LOG\_FILE\_LIST=filename/reference

STATUS = status variable (NOS/VE only)

#### **Parameters**

#### LOG\_FILE (LF)

Specifies a filename (seven-character file name on NOS or standard file reference on NOS/VE) or list of CDCNET log files (filenames) that REFCLF processes. A maximum of 10 log files can be specified. On NOS, if no log file is specified, the reformatter finds up to 30 files beginning with NL or NETLFmid and uses them. On NOS/VE, if no log file is specified, the reformatter accesses and processes up to 30 cycles of the \$SYSTEM.CDCNET.LOG file.

### LOG\_FILE \_USER \_NAME (LFUN) (NOS only)

Specifies the user name (catalog) from which the log files are to be acquired. If the file is already local to the job, no acquire is performed. Default is SYSTEMX.

#### ATTRIBUTE \_FILE (AF)

Specifies the attribute file (seven-character file name on NOS or standard file reference on NOS/VE) that contains attribute information for the log messages. The attribute information tells REFCLF where to collect specific log entries. If no attribute file is specified, the standard NPAATTR file is used. The access command NPA makes the standard NPAATTR file local to the job.

The attribute file is a text file of log message identifier (ID) numbers and associated attributes in the following format:

#### nnn aa aa ...

nnn is the log message ID number in decimal format, and as is a one- to four-character attribute code associated with the log message (blanks are used as separators between fields). A log message can have one or more associated attributes. The following are valid attributes:

Attribute	Description
A	Accounting
HE	Hardware messages
SE	Software messages
S	Statistics
EL	Events log
xxxx	User-defined one to four alphanumeric characters (cannot be ALL)
NOTE	

REFCLF accepts both sorted and unsorted attribute files. However, REFCLF processing time increases if the file is unsorted. Therefore, presenting REFCLF with a sorted file is recommended.

The attributes provide the association between a log message and an NPA database. A log message is reformatted to a particular database or databases, depending on its attributes, as follows:

Attribute	Database	
A	NPBACNT	
HE	NPBHERR	
SE	NPBSERR	
S	(See note)	
EL	NPBEVNT	
xxxxx	NPBUSER	
NOTE		

The S (statistics) attribute is valid only for specific predefined log messages. These messages are predefined to NPA and targeted to certain related databases. For example, log message 166 is a terminal statistics message that, with an attribute of S, is directed to NPBTERM. An S attribute for log messages other than those that are predefined has no effect. The log message is discarded if no other attribute is specified.

Log messages with user-defined attributes (X..XXXX) may only be selected by use of the REFCLF USER (U) parameter. If a log message has an identifier which is not in the attribute file, the message is discarded unless the USER (U) parameter is set to ALL. Setting USER to ALL directs all log messages to the NPBUSER database.

# ATTRIBUTE \_FILE \_USER \_NAME (AFUN) (NOS only)

Specifies the user name (catalog) from which the directive file is acquired. If this file is already local to the job, no acquire is performed. The access command NPA makes the standard NPAATTR file local to the job. Default is current user.

# DATA\_BASE (DB)

Enter one or more values from the following value list. Either the DB parameter or the USER parameter must be specified. If only the USER parameter is specified, the default is none.

Value	Description
ALL	All of the messages and statistics in this list except ACNT are written to their respective files.
ACNT	Accounting log messages are written to the NPBACNT file. If this option is not specified, the accounting file is not written.
CONF	Device interface (DI) configuration log messages are written to the NPBCONF file. If this option is not specified, the DI configuration file is not written.
CONN	DI connection log messages are written to the NPBCONN file. If this option is not specified, the DI connection file is not written.
DIOS	DI operating statistics log messages are written to NPBDIOS file. If this option is not specified, the DI operating statistics file is not written.
ETHR	Ethernet statistics information is written to the NPBETHR file. If this option is not specified, the Ethernet statistics are not written.
EVNT	DI event log messages are written to the NPBEVNT file. If this option is not specified, the DI event log messages are not written.
HDLC .	HDLC statistic log messages are written to the NPBHDLC file. If this option is not specified, the HDLC statistics file is not written.
HERR	DI hardware errors are written to the NPBHERR file. If HERR is not specified, the DI hardware errors are not written.
LOAD	System loader statistics information is written to the NPBLOAD file. If this option is not specified, the system loader statistics are not written.
MCIS	Mainframe channel statistics are written to the NPBMCIS file. If MCIS is not specified, the mainframe channel statistics are not written.
SERR	DI software errors are written to the NPBSERR file. If SERR is not specified, the DI software errors are not written.

Value	Description
SESS	The session layer statistic log message is written to the NPBSESS file. If this option is not specified, the session layer statistics file is not written.
SUMM	Connection statistics for Terminal Support, X.25 AsyncTip, Server TELNET TIP, X.25 Terminal Gateway, X.25 Gateway, Passthrough, and Device Outcall are written to the file NPBSUMM. If SUMM is not specified, the NPBSUMM file is not written.
TELN	TELNET connection log messages are written to the NPBTELN file. If TELN is not specified, the TELNET connection file is not written.
TERM	Terminal statistics are written to the NPBTERM file. If not specified, the terminal statistics are not written.
X25C	X.25 connections are written to the NPBX25C file. If X25C is not specified, the NPBX25C file is not written.
ALL	All of the messages and statistics in this list except ACNT are written to their respective files.

# DATA \_BASE \_FILE \_USER \_NAME (DBFUN)

On NOS, this parameter specifies the user name from which the NPA database files are to be acquired. If a database file is already local to the job, then no acquire is performed. If a database file is not found, it is created as a local file. Default is the current user name.

On NOS/VE, this parameter specifies the catalog from which the NPA database files are to be acquired. If a database file is not found, it is created in the specified (or default) catalog. Default is the current working catalog, if permanent; otherwise, \$USER.

#### USER (U)

Specifies that the NPBUSER database is to be written. The purpose of this parameter is for diagnosis of log file contents. The attribute, or attributes, specified determine which log messages are to be selected. Values consist of one or more attributes listed in the attribute file or ALL. If the value ALL is specified, all log messages are written to the USER database. Either the USER or DB parameter must be specified. If only the DB parameter is specified, the USER database is not written.

# BEGIN \_DATE (BD)

Specifies the beginning date of the log messages to be reformatted (yy=year, mm=month, dd=day). Only messages with a date that is equal to or greater than this parameter are reformatted. Default is 000101.

# BEGIN \_TIME (BT)

Specifies the beginning time of the log messages to be reformatted (hh=hours, mm=minutes, ss=seconds). Only messages with a time equal to or greater than begin date are reformatted. Default is 000000.

#### END \_DATE (ED)

Specifies the end date of the log messages to be reformatted (yy=year, mm=month, dd=day). Only messages with a date equal to or less than this parameter are reformatted. Default is 991231.

### END\_TIME (ET)

Specifies the ending time of the log messages to be reformatted (hh=hour, mm=minutes, ss=seconds). For log messages with a date equal to the ending date, only messages with a time less than or equal to this value are reformatted. Default is 240000.

# STATISTICS \_INTERVAL (SI)

For this release and future releases, this parameter is ignored.

#### OUTPUT (O)

Specifies the output file (seven-character file name on NOS or standard file reference on NOS/VE) to which REFCLF writes diagnostic and processing statistics. Default is REFOUT for NOS. Default is \$LOCAL.REFOUT for NOS/VE.

# LOG\_FILE\_LIST (LFL)

Specifies a file name (seven-character file name on NOS or standard file reference on NOS/VE) to which a list of completely processed log file filenames is written. The same log file list plus an informative message are also written to the REFCLF Output (O) file. The LOG\_FILE\_LIST file is in a format suitable for site-written procedures to know the log files successfully processed by REFCLF. Site procedures can use this information to dump and purge the successfully processed log files. Default is no file written. The LFL file format is as follows:

file name/reference,

file name/reference

# STATUS (NOS/VE only)

This is the standard NOS/VE SCL status variable. There is no default value.

Examples

1. This NOS example shows reformatting of all log files (up to 30) in the SYSTEMX user catalog. This includes the CDCNET NETLFmid log file and all log files with names beginning with NL. All log messages with attributes matching those defined in the NPAATTR default attribute file are reformatted. All databases in the user catalog, except NPBACNT and NPBUSER, are updated if corresponding log messages are encountered. Information pertaining to this REFCLF run is written to the REFOUT default file.

REFCLF.DB=ALL

2. In this NOS example, REFCLF is used to reformat log messages in the three log files NL09AA, NL09BB, and NL09CC in the SYSTEMX user catalog. Only log messages with attributes matching those in the NPAATTR default attribute file and log messages falling in the interval from noon September 3, 1985, until midnight September 7, 1985, are processed. Only databases NPBACNT, NPBCONN, NPBETHR, and NPBSERR in the user catalog are updated. The results of the REFCLF run are written to the REFREP file, and a list of completely processed log files (if any) are written to the PURGLST file.

REFCLF.LF=(NL09AA, NL09BB, NL09CC), BD=850903, BT=120000, ED=850907, DB=(ACNT, CONN, ETHR, SERR), O=REFREP, LFL=PURGLST

3. This NOS example shows REFCLF being used to extract four log messages from the file NLB0910 in catalog LOGCAT and write them to the NPBACNT database in catalog DBCAT. Local file ACNTATR is a copy of the NPAATTR default attribute file, which has been edited to only contain entries for the four log messages. The A accounting attribute has been added to each one in the ACNTATR file, as shown in the following list:

00010	Α	HE	EL
00017	Α	EL	
00424	Α	S	
00427	A	SF	FI

#### NOTE

Only the NPBACNT database is updated or created when this example is executed.

REFCLF.LF=NLB0910,LFUN=LOGCAT,DB=ACNT,DBFUN=DBCAT,AF=ACNTATR

4. This example (figure 18-1) illustrates the command parameters that appear in the output file from a REFCLF data reformat run on NOS.

```
Network Performance Analyzer Version xxxx 1989/11/11 1:57 PM Page -
** Network Performance Analyzer -- Reformat Command Parameters **
Attribute file --> NPAATTR
Attribute file user name --> NETADMN
Log file list --> FILELST
Output file --> REFOUT
Begin Date --> 000101
Begin Time --> 000000
End Date --> 991231
End Time
         --> 240000
Log file ( 1 ) --> LOG1R11
Log file ( 2 ) --> NLA0129
Log file(s) user name --> SYSTEMX
Data base file(s) user name --> NETADMN
Data Base file --> acnt
Data Base file --> conf
Data Base file --> conn
Data Base file --> dios
Data Base file --> ethr
Data Base file --> evnt
Data Base file --> exts
Data Base file --> hdlc
Data Base file --> herr
Data Base file --> load
Data Base file --> mcis
Data Base file --> queu
Data Base file --> serr
Data Base file --> sess
Data Base file --> summ
Data Base file --> teln
Data Base file --> term
Data Base file --> user
Data Base file --> x25c
```

Figure 18-1. Output File Command Parameters

5. This example (figure 18-2) illustrates the attribute file that appears in the output file after a REFCLF run.

```
Network Performance Analyzer Version xxxx 1989/11/11 1:57 PM Page - 2
** Network Performance Analyzer -- Attribute File **
00018 EL
00019 EL
00020 EL
00021 EL
00022 EL
00057 EL
00058 EL SE
00059 EL SE
00060 EL SE
00061 EL SE
00062 EL SE
00063 EL SE
00064 EL SE
00065 EL SE
00066 EL SE
00067 EL
00068 EL
00069 EL SE
00070 EL SE
00071 EL SE
00072 EL SE
00073 EL SE
00089 EL
00090 EL
00091 SE
00092 SE
00093 SE
00094 S
00161 SE EL
00162 SE EL
00163 SE EL
00164 EL
00165 EL
**End of Attribute File **
```

Figure 18-2. Output File Attribute File

- 6. This example (figure 18-3) illustrates the error messages that may appear in the output file after a REFCLF run.
- The following messages report difficulties in processing log file protocol data units.

PROBLEM ENCOUNTERED IS: type of problem encountered EXPECTING THE FOLLOWING FIELD: field name expected CURRENT LOG FILE PDU NUMBER PROCESSING: xxxxxx

CURRENT LOG ID: xxxx DATE/TIME: yy/mm/dd hh.mm.sssss

LOG FILE IS: XXXXXXX TOTAL PDU LENGTH: XXXXXX PDU HEADER LENGTH: XXXXXX

PDU BODY LENGTH: XXXXXX CURRENT BYTE IN PDU BODY: XXXXXX

RECOVERY ATTEMPTED: type of recovery attempted

INFORMATIVE MESSAGE: LOG MESSAGE nnnnn REFORMATTING INCOMPLETE.

MDU PARAMETER STRING > 256 CHARACTERS.

DATE/TIME: yy/mm/dd hh.mm.sssss

2. On NOS, the following error messages are written to the output file if REFCLF encounters errors while attempting to access the database files.

DATA BASE NOT FOUND OR NO WRITE PERMIT. LOCAL FILE CREATED --> LFN = filename

DATA BASE ACCESS ERROR, PROCESSING BYPASSED --> LFN = filename

DATA BASE BUSY, PROCESSING BYPASSED --> PFN = filename, UN = username

3. The following message occurs when an attempt is made to process an MDU whose integer value is greater than 48 bits on NOS or 64 bits on NOS/VE.

INFORMATIVE MESSAGE: LOG MESSAGE xxxx CONTAINS AN MDU WHOSE

INTEGER REPRESENTATION IS > nn BITS.
AN INTEGER VALUE OF 0 HAS BEEN WRITTEN

TO THE DATABASE.

DATE/TIME: yy/mm/dd hh.mm.sssss

nn = 48 (NOS) or 64 (NOS/VE)

Figure 18-3. Output File Error Messages

(Continued)

# (Continued)

- 4. The following error messages are encountered while processing the attribute file.
  - ERROR NO ATTRIBUTE FILE FOUND.
  - ERROR ATTRIBUTE FILE IS EMPTY.
  - ERROR THE FOLLOWING ATTRIBUTE FILE LINE HAS A LOG ID OUT OF RANGE
  - ERROR THE FOLLOWING ATTRIBUTE FILE LINES ARE IGNORED
  - ERROR TOO MANY LOG IDS HAVE BEEN DEFINED. CURRENT MAX IS 1228
  - ERROR THE ATTRIBUTE FILE CONTAINS THE FOLLOWING DUPLICATE LOG IDS XXXXX XXXXX . . .
  - INFORMATIVE THE FOLLOWING ATTRIBUTE FILE LINE HAS AN ATTRIBUTE CODE WHICH IS GREATER THAN 4 CHARACTERS IN LENGTH. FIRST 4 CHARACTERS ARE USED.
  - INFORMATIVE THE FOLLOWING ATTRIBUTE FILE LINE HAS A LOG ID WITH NO ATTRIBUTES
  - \*\* BAD ATTRIBUTE FILE REFCLF ABORT \*\*

Figure 18-3. Output File Error Messages

7. This example (figure 18-4) illustrates the text that appears in the REFCLF output file if the LFL parameter is specified. For this example, the LFL file (FILELST) contains the following text:

LOG1R11, NLA0129

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The following log files have been completely processed to the CONF, CONN, DIOS, ETHR, EVNT, EXTS, HERR, HDLC, LOAD, MCIS, QUEU, SERR, SESS, SUMM, TELN, TERM, and X25C databases:

LOG1R11, NLA0129

Figure 18-4. Output File Processed Log Files

8. The following two examples (figure 18-5 and 18-6) show the information that appears in the output file for statistics pertaining to the REFCLF reformatting run.

Figure 18-5 shows the number of log entries selected for reprocessing to each individual database and the number of resultant database records written. A single selected log entry may result in multiple database records being written to a particular database. A single log entry may also be selected for reformatting to multiple databases. For these reasons, the number of database records written does not necessarily match the number of log entries selected; and the total number of log entries selected does not necessarily match the total log entries processed for the individual log files.

Figure 18-6 is a summary, by log file, of the number of log entries read, the number of log entries processed, and the number of log entries rejected. The time and date of the earliest and latest processed log entries on the log file are also listed. The number of log entries read represents the total number of log entries on the log file. The number of log entries processed represents the total number of log entries whose attributes and time/date stamps match the specified REFCLF command parameter values (database selected, begin, and end time/date) and which have been successfully reformatted and written to one or more databases. The number of log entries rejected is represented by four totals: ERRORS ENCOUNTERED, NOT IN ATTRIBUTE FILE, NOT SELECTED -> DATABASE, and OUTSIDE TIME/DATE WINDOW. ERRORS ENCOUNTERED reflects those log entries which could not be reformatted due to errors. NOT IN ATTRIBUTE FILE reflects those log entries which were not found in the attribute file. NOT SELECTED -> DATABASE reflects those entries which were not reformatted because they are not targeted to databases specified in the REFCLF command. OUTSIDE TIME/DATE WINDOW reflects those log entries whose time/date stamps fall outside the user specified time/date window. A rejected log entry is included in only one of the four totals.

An additional total may appear if reformatting to the NPBSUMM database has been requested and both old (pre L750) and new versions of connection statistics log messages 38, 39, 617-620, 1160, 1161, and 1340-1343 are read from the log file(s). This total represents the number of old messages read. The REFCLF NPBSUMM reformatter ignores old versions of these log messages because they contain incomplete data.

Performance information follows the log file summaries. CPU time used, elapsed time used and log entries read, processed and selected and database records written per unit time are listed. Memory allocation information is also listed.

```
Network Performance Analyzer Version 1.10/4103 1989/11/11 1:57 PM Page - xxx
** Network Performance Analyzer -- Statistics **
          DATABASE LOG
DATABASE RECORDS ENTRIES
NAME
          WRITTEN
                   SELECTED
          ____
                          0
 NPBACNT
                0
              833
                        308
NPBCONF
                        7187
 NPBCONN
             7187
 NPBDIOS
             721
                        721
 NPBETHR
             379
                        379
 NPBEVNT
            10605
                       10605
 NPBEXTS
             0
                         0
                         58
 NPBHERR
               58
 NPBHDLC
              68
                         68
              107
                         107
 NPBLOAD
              320
                         320
 NPBMCIS
               0
                         0
 NPBQUEU
 NPBSERR
              948
                         948
 NPBSESS
             341
                         341
            12568
                       12568
 NPBSUMM
 NPBTELN
              0
                           0
              508
                         508
 NPBTERM
 NPBUSER
                0
                           0
             2962
                        2962
 NPBX25C
 TOTAL
            37605
                       37080
 LOG FILE PROCESSING:
    LOG FILE --> LOG1R11
        FILE STATUS: FILE FOUND IN SPECIFIED CATALOG.
        DATE/TIME OF FIRST PROCESSED ENTRY: 86/01/01 00.02.49049
        DATE/TIME OF LAST PROCESSED ENTRY: 86/09/06 03.20.26026
        LOG ENTRIES READ:
                                     5723
                                    5717
        LOG ENTRIES PROCESSED:
        LOG ENTRIES REJECTED:
          ERRORS ENCOUNTERED:
                                        0
          NOT IN ATTRIBUTE FILE:
                                         6
          NOT SELECTED -> DATABASE:
                                         0
          OUTSIDE TIME/DATE WINDOW:
                                         0
```

Figure 18-5. Output File Log Entries

```
Network Performance Analyzer Version 1.10/4103 1989/11/11 1:57 PM Page - xxx
   LOG FILE --> NLA0129
       FILE STATUS: FILE FOUND IN SPECIFIED CATALOG.
       DATE/TIME OF FIRST PROCESSED ENTRY: 87/01/28 03.14.50189
       DATE/TIME OF LAST PROCESSED ENTRY: 87/01/29 12.46.53717
       LOG ENTRIES READ: 49055
       LOG ENTRIES PROCESSED:
                               16301
       LOG ENTRIES REJECTED:
        ERRORS ENCOUNTERED:
                                     0
        NOT IN ATTRIBUTE FILE:
                                   24
        NOT SELECTED -> DATABASE: 32730
        OUTSIDE TIME/DATE WINDOW: 0
 TOTALS: LOG ENTRIES READ:
                                  54778
        LOG ENTRIES PROCESSED:
                                  22018
         LOG ENTRIES REJECTED: 32760
REFCLF CPU PROCESS TIME = 473.652 CPU SECONDS
LOG ENTRIES READ PER CPU SECOND = 115 ENTRIES/CPU SECOND
LOG ENTRIES PROCESSED PER CPU SECOND = 115 ENTRIES/CPU SECOND
LOG ENTRIES SELECTED PER CPU SECOND = 49 ENTRIES/CPU SECOND
NPA RECORDS WRITTEN PER CPU SECOND = 52 ENTRIES/CPU SECOND
REFCLF ELAPSED TIME
                                = 819 ELAPSED SECONDS
LOG ENTRIES READ PER SECOND
                                = 66 ENTRIES/CPU SECOND
LOG ENTRIES PROCESSED PER SECOND = 66 ENTRIES/CPU SECOND
LOG ENTRIES SELECTED PER SECOND = 28 ENTRIES/CPU SECOND
NPA RECORDS WRITTEN PER SECOND = 30 ENTRIES/CPU SECOND
NUMBER OF PDU PUFFER ALLOCATIONS
AVERAGE BUFFER SIZE = 4154
MAXIMUM BUFFER SIZE = 6616
REFCLF PROCESSING COMPLETE
```

Figure 18-6. Output File Statistics Summary

- 9. This example (figure 18-7) illustrates the dayfile messages that may appear in the output file after a REFCLF run. In general, REFCLF actions and error messages are left-justified. REFCLF tasks to be completed are indented. The terms ACCOUNTING, STATISTICS, EVENT, and USER correspond to the basic NPA record types.
- 1. Messages produced as a result of REFCLF command errors:

ERROR, PARAMETERS DB OR USER MUST BE SPECIFIED
ERROR, REFCLF MUST BE FOLLOWED BY A PERIOD
FORMAT ERROR ON COMMAND
ILLEGAL LOG FILE NAME XXXXXXX
INCORRECT REFCLF CONTROL CARD
INVALID DATE: reason
INVALID TIME: reason
NO LOG FILES TO PROCESS
TOO MANY LOG FILES. > nn
UNKNOWN PARAMETER XXXXXXX

2. Messages produced during the reformatting process:

BEGIN REFCLF PROCESSING COPY ACCOUNTING LOG MESSAGES REFORMAT STATISTICS LOG MESSAGES REFORMAT EVENT LOG MESSAGES REFORMAT USER LOG MESSAGES ERROR - ATTRIBUTE FILE HAS LOG ID OUT OF RANGE ERROR - THE ATTRIBUTE FILE CONTAINS DUPLICATE LOG IDS ERROR - NO ATTRIBUTE FILE FOUND ERROR - ATTRIBUTE FILE EMPTY ERROR - TOO MANY LOG IDS HAVE BEEN DEFINED INFORMATIVE - ATTRIBUTE FILE HAS LOG ID WITH NO ATTRIBUTES INFORMATIVE - ATTRIBUTE FILE HAS CODE > 4 CHARACTERS SORTING THE ATTRIBUTE FILE CONTENTS DATA BASE ACCESS ERROR, PROCESSING BYPASSED --> LFN = filename DATA BASE BUSY, PROCESSING BYPASSED --> PFN = filename, UN = username PROCESSING LOG FILE: log file LOG FILE READ ERROR-PROCESSING STOPPED: log file LOG FILE EMPTY OR NOT FOUND: log file LOG FILE READ ERROR-PROCESSING STOPPED COMPLETE NPA DATABASE GENERATION PREPARE REFCLF STATISTICS REFCLF PROCESSING COMPLETE

Figure 18-7. Dayfile Messages

# **Aborts and Error Recovery**

REFCLF takes the following action for the condition specified:

- 1. Incorrect command syntax or parameter values.
  - Issue appropriate error message to output file and dayfile.
  - Abort program.
- 2. Parameter specified more than once in REFCLF command.
  - Issue informative message.
  - Use last value specified (NOS only).
  - Give user a choice of values to use (NOS/VE only).
- 3. End-of-file is encountered unexpectedly (NOS only).
  - Issue appropriate error message to output file and dayfile.
  - Terminate processing the current log file. Process other log files, if any.
- 4. End-of-record is encountered unexpectedly (NOS only).
  - Issue appropriate error message to output file.
  - The log PDU is ignored.
- 5. Unexpected management data unit (MDU) types (for example, an integer value is expected in the log protocol data unit [PDU], but a string value was encountered).
  - Issue appropriate error message to output file.
  - The log PDU is ignored.
- 6. The log PDU is not in correct format (that is, REFCLF does not recognize a field in the log PDU).
  - Issue appropriate error message to output file.
  - The log PDU is ignored.
  - Skip record forward is performed on the current log file (NOS only).
- 7. The log header is not in correct format (NOS only).
  - Issue appropriate error message to output file.
  - The log PDU is ignored.
  - Skip record forward is performed on the current log file.
- 8. There is not enough memory to hold a log PDU (NOS only).
  - Issue appropriate error message to output file.
  - The log PDU is ignored.
  - Skip record forward is performed on current log file.

- 9. Log PDU contains less than the expected number of MDUs.
  - Issue appropriate error message to output file.
  - The log PDU is ignored.
- 10. Attribute file is empty or not found.
  - Issue appropriate informative error message to output file.
  - Abort program.
- 11. The log identifier specified in the attribute file is out-of-range, too many log identifiers have been specified, or duplicate log identifiers exist.
  - Issue appropriate warning error message to output file.
  - Abort program.
- 12. Too many log files. > 10.
  - Issue appropriate warning error message to output file.
  - Abort program.

#### NOTE

Too many log files occurs when more than 10 log files are specified on the command; or on NOS, no log file was specified but more than 30 log files were found in user name LFUN (SYSTEMX if not specified); or on NOS/VE, no log file was specified but more than 30 log file cycles were found for \$SYSTEM.CDCNET.LOG.

When this occurs, make separate REFCLF runs specifying 10 or fewer log files.

- 13. No log files to process. No log files were specified and REFCLF could not find any to process after searching user name LFUN (NOS) or \$SYSTEM.CDCNET (NOS/VE).
  - Issue appropriate warning error message to output file.
  - Abort program.

# RELOAD \_NPA \_DATA \_BASE (RELNDB)

Purpose You use the RELNDB procedure to reload records from an archive file and

merge these files into existing NPA databases.

Format RELOAD\_NPA\_DATA\_BASE

ARCHIVE\_FILE = filename/reference

ARCHIVE \_FILE \_USER \_NAME = username (NOS only)

DATA\_BASE = keyword (or list of keywords [NOS/VE only])

DATA \_BASE \_FILE \_USER \_NAME = value

BEGIN \_DATE = yymmdd BEGIN \_TIME = hhmmss END \_DATE = yymmdd END \_TIME = hhmmss

OUTPUT = filename/reference

STATUS = status variable (NOS/VE only)

## Parameters ARCHIVE\_FILE (AF)

Specifies the name of the file (seven-character file name for NOS or a standard file reference name for NOS/VE) from which the archived data is retrieved.

# ARCHIVE \_FILE \_USER \_NAME (AFUN) (NOS only)

Specifies the user name (catalog) from which the archive file is to be acquired, if not already local to the job. Default is the current user.

# DATA\_BASE (DB)

Specifies the database (keyword) you want to reload. Any one (or list for NOS/VE only) of the following keywords can be entered as a valid database value:

Keyword	Description
CONF	Configuration statistics database.
CONN	Connection statistics database.
DIOS	Device operating statistics database.
ETHR	Ethernet statistics database.
EVNT	Event log database.
HDLC	HDLC statistics database.
HERR	Hardware message database.
LOAD	Loader statistics database.
MCIS	Mainframe channel statistics database.
SERR	Software message database.
SESS	Session statistics database identifier.
SUMM	Summary statistics database.

Keyword	Description
TELN	TELNET connection statistics database.
TERM	Terminal statistics database.
USER	User database.
X25C	X.25 connection statistics database.
ALL	All of the databases in this list.

Default is ALL.

## DATA \_BASE \_FILE \_USER \_NAME (DBFUN)

On NOS, this parameter specifies the user name from which the NPA databases are acquired. NPA databases must be permanent files to be reloaded. Local files of the same name as the databases are returned. Default is the current user.

On NOS/VE, this parameter specifies the catalog from which the NPA databases are to be acquired. If a database is not found, it is created in the specified (or default) catalog. The NPA databases must be permanent files to be reloaded. This parameter cannot be \$LOCAL. Files of the same name as the database in \$LOCAL are detached. Default is \$CATALOG if permanent; otherwise \$USER.

# BEGIN \_DATE (BD)

Specifies the earliest date (yy=year, mm=month, dd=day) from which records are to be reloaded. Only those records archived during or after the begin date are reloaded. Default is 000101.

# BEGIN\_TIME (BT)

Specifies the earliest time of day (hh=hour, mm=minute, ss=second) on the begin date from which the records are to be reloaded. Only records recorded after the begin time on the begin date are reloaded. If no begin time is entered, records recorded after 00:00 hour on the begin date are reloaded.

#### END \_DATE (ED)

Specifies the last date (yy=year, mm=month, dd=day) from which records are to be reloaded. Only records recorded on or before the end date are reloaded. Default is 991231.

## END\_TIME (ET)

Specifies the latest time of day (hh=hour, mm=minute, ss=second) on the end date that records are to be reloaded. Only records recorded on or before the end time on the end date are reloaded. If no end time is entered, records recorded before 24:00 hours on the end date are reloaded.

#### OUTPUT (0)

Specifies the output file (seven-character file name for NOS or a standard file reference name for NOS/VE) to receive diagnostic messages and processing statistics from the reload process. Default is RELOUT for NOS. Default is \$LOCAL.RELOUT for NOS/VE.

STATUS (NOS/VE only)

This is the standard NOS/VE SCL status variable. There is no default value.

Examples

In this example, all of the database information written to the archive file NPAARC between 00:00 hour on January 8, 1985, and 24:00 on February 8, 1985, is reloaded into the databases.

RELNDB, DB=ALL, AF=NPAARC, BD=850108, ED=850208

## **Aborts and Error Recovery**

The Reload program takes the following action indicated for the condition specified:

- 1. Incorrect command syntax or values.
  - Issue appropriate error message to output file and dayfile.
  - Abort program.
- 2. Corrupt database file (NOS/VE only).
  - Write the diagnostic "xxxx DATA BASE FILE FOUND CORRUPTED" to the RELNDB output file.
  - Recover all data up to the point of corruption to the database.
  - Write the diagnostic "NUMBER OF RECORDS RECOVERED--> nnnn" to the RELNDB output file. The resultant database file is not corrupt.

## SUBMIT BATCH JOB PERIODICALLY (SUBBJP) NOS MDI Only

#### Purpose

You execute SUBBJP in batch mode to regulate the periodic execution of NPA commands.

SUBBJP allows you to submit job files to the input queue for processing at a periodic rate. The input parameter you specify identifies a batch directive file. The batch directive file contains one or more records each of which defines:

- Name of a job file to submit to the input queue
- User name of the job file to submit to the input queue
- Start date and time to begin the periodic interval
- Periodic interval, specified in days, hours, and minutes
- Last date and time this file was submitted

SUBBJP determines if a job file is to be submitted, then causes itself to roll out until another file is to be submitted. A job file is submitted if the difference between the last time it was scheduled and the current time exceed the periodic interval specified. The last time is then updated.

#### Format

**SUBBJP** 

BDF = filename

#### **Parameters**

BDF

Specifies the name of the batch directive file that contains records defining the job file(s) to be submitted periodically and the intervals between job submissions. The batch directive file must be indirect access and resident in the user's catalog.

Each batch directive file record consists of eight parameters which must be specified on one line and separated by spaces. These parameters and their required order are as follows:

BDF Record Parameters	Description
File name	Specifies the name of the job file to be submitted.
User name	Specifies the user name of the job file to be submitted.
Submit date	Six digits specifying the year, month, and day to begin job file submission. Format: yymmdd.
Submit time	Four digits specifying the hour and minute of the submit date to begin job file submission. Format: hhmm.
Skip day	Two digits specifying the number of days to skip. Format: dd.
Skip time	Four digits specifying the number of hours and minutes to skip. Format: hhmm.
Last date run	Six digits specifying the year, month, and day on which the job file was last submitted. Format: yymmdd.
Last time run	Four digits specifying the hour and minute that the job file was last submitted. Format: hhmm.

#### Examples

1. In this example batch directive file record, file NPAPERD with user name NETNPA is to be submitted for execution on a daily basis at 01:10, beginning on the first of January, 1985.

NPAPERD NETNPA 850101 0110 01 0000 850101 0110

2. In this example batch directive file record, file NPAPERD with user name NETNPA is to be submitted for execution on a weekly basis, once every seven days, beginning at 04:35 on January 1, 1985.

NPAPERD NETNPA 850101 0435 07 0000 850101 0435

The following four examples show how to facilitate the generation of the necessary files for this procedure:

1. Batch job directive file (NPABDF).

NPABT1 NETADMN 850101 0600 01 0000 850101 0600 NPABT2 NETADMN 850101 0600 07 0005 850101 0600 NPABT3 NETADMN 850101 0000 00 0100 850101 0000

2. Batch job for creating the hourly reports at the end of the day (NPABT1).

```
NETNPA.

USER, NETADMN, NETNPA.

CHARGE, *.

NPA.

CRECAR, RN=HOURLY, BDO=1, EDO=1.

REWIND, *.

COPYEI, CREOUT.

DAYFILE, PL=60.

ROUTE, OUTPUT, DC=PR.

EXIT.

DAYFILE, PL=60.

ROUTE, OUTPUT, DC=PR.
```

3. Batch job for creating daily reports at the end of the week (NPABT2).

```
NETNPA.

USER, NETADMN, NETNPA.

CHARGE, *.

NPA.

CRECAR, RN=DAILY, BDO=7, EDO=1.

REWIND, *.

COPYEI, CREOUT.

DAYFILE, PL=60.

ROUTE, OUTPUT, DC=PR.

EXIT.

DAYFILE, PL=60.

ROUTE, OUTPUT, DC=PR.
```

4. Batch job for causing the reformat process to be run every hour (NPABT3).

```
NETNPA.

USER, NETADMN, NETNPA.

CHARGE, *.

NPA.

REFCLF.DB=ALL

REWIND, *.

COPYEI, REFOUT.

DAYFILE, PL=60.

ROUTE, OUTPUT, DC=PR.

EXIT.

DAYFILE, PL=60.

ROUTE, OUTPUT, DC=PR.
```

#### **Aborts and Error Recovery**

The CCL interface responses to incorrect values are utilized for checking input parameters. The CCL procedure takes an abort exit if the application fails. This exit indicates that the application has failed. Responses from the normal system job commands indicate the reason for failure.

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	-		
•			

The DI Dump Analyzer is used to reformat the file produced when a DI system dumps its memory on reset. In the default environment, DIs dump their memory whenever they are reset, with two exceptions: 1) When the DI is reset manually, with the power switch, and 2) When the DI is reset by NETOU'S KILL\_SYSTEM (KILS) command, with the DUMP parameter set to NO.

The DI Dump Analyzer program runs on the host, where DI dump files are maintained.

If you are using the Dump Analyzer under NOS, you may begin a session at any time by using the ANACD command.

#### NOTE

To use the Dump Analyzer under NOS/VE, you must first use the following CREATE\_COMMAND\_LIST\_ENTRY (CRECLE) command:

CRECLE \$SYSTEM.CDCNET.VERSION\_INDEPENDENT.COMMAND\_LIBRARY

The CRECLE command makes the Dump Analyzer available to your NOS/VE job. This command may be added to your user prolog, so that the DI Dump Analyzer is available anytime you log onto the host. Once the Dump Analyzer is available to your NOS/VE job, you may begin a Dump Analyzer session with the ANACD command.

The ANACD command specifies the dump file to be analyzed, the version level of the dump, input and output files, and the STATUS parameter (effective only under NOS/VE). After you enter the ANACD command on NOS/VE or NOS, the DI Dump Analyzer is ready to accept any of the following subcommands:

DISPLAY\_AUTO\_DUMP\_TABLE
DISPLAY\_BUFFER\_CHAIN
DISPLAY\_COMMAND\_INFORMATION
DISPLAY\_DATA\_QUEUE
DISPLAY\_EXECUTIVE\_ERROR\_TABLE
DISPLAY\_LINKED\_LIST
DISPLAY\_LOG\_QUEUES
DISPLAY\_MEMORY\_HEADER
DISPLAY\_MEMORY\_USERS
DISPLAY\_PROGRAM\_VALUE
DISPLAY\_TASK\_CONTROL\_BLOCK
HELP
SELECT\_TASK
VALIDATE\_STACK\_AREAS

DISPLAY\_BOARD\_MAP\_TABLE
DISPLAY\_CALLS
DISPLAY\_COMMAND\_LIST
DISPLAY\_DI\_SYSTEM\_STATUS
DISPLAY\_HARDWARE\_STATUS
DISPLAY\_LINE\_CONTROL\_BLOCK
DISPLAY\_MEMORY
DISPLAY\_MEMORY\_MAP
DISPLAY\_NETWORK\_STATUS
DISPLAY\_SYSTEM\_CONFIG\_TABLE
DISPLAY\_TREE
QUIT
VALIDATE\_GLOBAL\_INFORMATION

## ANALYZE \_CDCNET\_DUMP (ANACD)

Purpose The ANALYZE\_CDCNET\_DUMP command begins a Dump Analyzer

session on the host.

Format ANALYZE\_CDCNET\_DUMP

DUMP\_FILE = dump\_file\_name VERSION = dump\_file\_version\_level INPUT = input\_file\_name

OUTPUT = output\_file\_name STATUS = status\_variable\_name

Parameters DUMP\_FILE (DF)

This parameter specifies the name of the file containing the CDCNET DI dump to be analyzed.

If the DUMP\_FILE parameter is omitted, file name DUMPFIL is assumed.

## VERSION (V)

This parameter specifies the version level of the Dump Analyzer to be used for analyzing the dump file. No radix can be specified on this parameter, it is simply entered as four hexadecimal digits.

If the VERSION parameter is omitted, the Dump Analyzer version used is the one selected by the site administrator, usually the version level of the CDCNET software currently installed at the site.

#### INPUT (I)

This parameter specifies the name of the file (ASCII 6/12 on NOS) containing Dump Analyzer subcommands in SCL format. Under NOS/VE, this file is opened at the beginning-of-information (BOI) by default. Under NOS, this file must be local, and it is not rewound before it is read.

If the INPUT parameter is omitted, file name \$COMMAND (INPUT on NOS) is assumed. This file is usually attached to the terminal.

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE, and should include file position if you want other than the default position, beginning-of-information (BOI). This file is local on NOS, where it is always positioned at the end-of-information (EOI). Output is written in ASCII format.

During the Dump Analyzer session, output can be redirected for individual subcommands that have their own OUTPUT parameters.

If the OUTPUT parameter is omitted, file name \$OUTPUT (OUTPUT on NOS) is assumed. This file is usually attached to the terminal.

#### STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is ignored.

#### Remarks

- ANALYZE\_CDCNET\_DUMP is abbreviated ANACD. Under NOS/VE, either the full or abbreviated forms of the ANALYZE\_CDCNET\_DUMP command and its parameters may be used to begin a Dump Analyzer session. Only the abbreviated form of the command, and its parameters, may be used under NOS.
- Under NOS/VE, Dump Analyzer error messages are always written to the file \$ERRORS, which is usually attached to your terminal. Under NOS, Dump Analyzer messages are always written to file OUTPUT. Under both operating systems, error messages are also written to the currently active output file, if this is not a terminal.

#### NOTE

The file named in an output parameter on a subcommand takes precedence over the output file named on the ANACD command during execution of that subcommand.

#### **Examples**

The following NOS command accepts subcommands from file CMDFILE and writes output to the terminal.

ANACD, DF=DIAA132, I=CMDFILE

The following NOS command begins an interactive Dump Analyzer session, specifying 2404 as the version of the Dump Analyzer to be used.

ANACD, DF=DSA9189, V=2404

The following NOS/VE command begins an interactive Dump Analyzer session on a dump file from SYSTEM\_0800253000DA.

ANACD, DF=\$SYSTEM. CDCNET. DUMP. SYSTEM\_0800253000DA. FULL\_8701050856249189

Initial output from the ANACD command contains the Dump Analyzer banner message, and is formatted as follows:

COPYRIGHT CONTROL DATA SYSTEMS, INC. 1985, 1992 ALL RIGHTS RESERVED

CDCNET DUMP ANALYZER VERSION = 1614

CDCNET DI SOFTWARE BOOT VERSION RECORDED IN MPB\_RAM = 1614

CDCNET DI SOFTWARE RELEASE LEVEL RECORDED IN SYSTEM\_DATA = 1614

The reset\_code found in the dump file is 18(16) = TASK\_ERROR\_NO\_RECOVERY\_PROC

#### NOTE

In order to function properly, the Dump Analyzer must be able to locate and interpret certain data structures from the DI dump file. Because these data structures can change (in location or structure) from version to version, it is important to use a Dump Analyzer that can read the dump file under analysis. If you do not specify an alternative version of the Dump Analyzer, the version used is the version selected by your CDCNET site administrator.

To help identify which alternative Dump Analyzer version should be used, two version numbers are displayed at the start of the Dump Analyzer session. One identifies the official release level of the CDCNET software product. This version number is stored into the DI's System Data Table during initialization.

The other version number, the **boot version**, is stored in MPB RAM and identifies the software version of the boot file that is used to reload the DI. Unless your site develops software in conjunction with Control Data, the boot version number should match the release level version number.

If the version level of the Dump Analyzer you are using does not match the release level version of the dump file, the Dump Analyzer displays diagnostic message number 86. You might find it necessary to restart the Dump Analyzer program and specify the CDCNET software version level of the dump file for the VERSION (V) parameter on the ANACD command. If a copy of the Dump Analyzer program built at this software version level is available at the site, it is used.

## Summary of Subcommands

Subcommands processed by the Dump Analyzer fall into six major categories, as summarized in the following table.

Dump Analyzer Control Subcommand	Description
QUIT (QUI)	Terminates the Dump Analyzer session and returns control to the operating system.
Dump Analyzer Help Subcommands	Description
DISPLAY_COMMAND_INFORMATION (DISCI)	Displays parameter information for a specified Dump Analyzer subcommand.
DISPLAY_COMMAND_LIST (DISCL)	Displays a list of available Dump Analyzer subcommands.
HELP (HEL)	Displays a list of available Dump Analyzer subcommands, or parameter information for a specified Dump Analyzer subcommand.
Dump Summary Subcommands	Description
DISPLAY_AUTO_DUMP_TABLE (DISADT)	Displays the contents of the auto dump table and the map of memory available in the dump file.
DISPLAY_BOARD_MAP_TABLE (DISBMT)	Displays the contents of the board map table.
DISPLAY_DI_SYSTEM_STATUS (DISDSS)	Displays system configuration information from the time of reset.
DISPLAY_EXECUTIVE _ERROR_TABLE (DISEET)	Displays information from the executive error table.
DISPLAY_HARDWARE_STATUS (DISHS)	Displays information about the modular DI hardware from the time of reset.
DISPLAY_ICA_SYSTEM_STATUS (DISISS)	Displays system configuration information from the time of reset.
DISPLAY_NETWORK_STATUS (DISNS)	Displays status of networks connected to the DI at reset.
DISPLAY_SYSTEM _CONFIG_TABLE (DISSCT)	Displays information from the system configuration table.
VALIDATE_GLOBAL_INFORMATION (VALGI)	Displays general diagnostic information, serving as a preliminary guide to further analysis.

Address-Oriented Subcommands	Description
DISPLAY_BUFFER_CHAIN (DISBC)	Displays buffer chain information starting from the specified machine address. All descriptor buffers or data buffers are displayed for all messages in the chain.
DISPLAY_DATA_QUEUE (DISDQ)	Displays buffer chain information associated with the queue control block at the specified machine address.
DISPLAY_LINKED_LIST (DISLL)	Displays a linked list of structured elements given the machine address of the first element and offset to a pointer within the structure linking it to the next item in the list.
DISPLAY_MEMORY (DISM)	Displays memory contents. The display begins at a specified machine address or entry-point address and is of a specified length. Both hexadecimal and ASCII formats are displayed.
DISPLAY_MEMORY_HEADER (DISMH)	Displays information from the allocation header of the memory extent that contains the specified address.
DISPLAY_TREE (DIST)	Displays all nodes of a binary tree structure, or a specified node matching a user-supplied key.

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Task-Oriented Subcommands	Description
DISPLAY_CALL (DISC)	Displays information about the dynamic call chain (or module traceback) of the specified task, or all tasks.
DISPLAY_MEMORY_USERS (DISMU)	Displays information about the allocation of memory extents to various tasks or other users in the system.
DISPLAY_TASK_CONTROL_BLOCK (DISTCB)	Displays information from the task control block for the specified task, or all tasks.
SELECT_TASK (SELT)	Specifies the task to be examined in subsequent task-oriented subcommands (designates the task to be considered the current task).
VALIDATE_STACK_AREAS (VALSA)	Checks integrity of the reserved and user stack areas of any or all tasks.
Miscellaneous Subcommands	Description
DISPLAY_LINE_CONTROL_BLOCK (DISLCB)	Displays information from the configured line control block for a given line, or all lines.
DISPLAY_LOG_QUEUES (DISLQ)	Displays the preserve and initialization log message queues.
DISPLAY_MEMORY_MAP (DISMM)	Displays a memory map of the modules that were loaded in the DI before it was reset.

## Subcommand Syntax and Conventions

Following are descriptions of syntax and conventions for Dump Analyzer subcommands.

## Subcommand Entry

- Subcommands and parameters may be specified either in their full or abbreviated forms on NOS/VE or NOS.
- Under NOS/VE, Dump Analyzer subcommands can be continued from one line to the next according to standard SCL conventions. Under NOS, the Dump Analyzer processes exactly one subcommand per line.
- Subcommand names are formed with a verb followed by an object (for example, DISPLAY\_BUFFER\_CHAIN, where DISPLAY is the verb and BUFFER\_CHAIN is the object).
- Subcommand names may be abbreviated to the first three characters of the verb followed by the first character of each word in the object (for example, DISPLAY\_ DATA\_QUEUE is abbreviated DISDQ).

## Parameter Specification

- Subcommand parameters may be abbreviated to the first letter of each word (for example, DISPLAY\_OPTION is abbreviated DO). However, the STATUS parameter (used under NOS/VE) must not be abbreviated.
- Subcommand parameters may be specified by equating the parameter name with the desired value (such as DO=E), or they may be specified positionally, without the parameter name.
  - If parameters are specified positionally, commas must be used to skip over omitted parameters (for example, DISM 256,,16,4, where the second parameter is omitted). Otherwise, subcommand parameters may be separated by commas or spaces.

## Numeric Values

- Numeric values for parameters are of the form nn(ra), where nn is a string of digits and ra is the radix. Valid radixes are 2, 8, 10, and 16. It is true for all numeric parameters that if no radix is specified, the radix 16 is assumed. Hexadecimal values starting with digits A through F must be preceded by zero, making them distinct from literals. (For example, 0FFF(16) is interpreted as a numeric, but FFF(16) is interpreted as a literal.)
- Integer values specified on parameters must be greater than zero, unless otherwise indicated in the subcommand format.

## Address Values

• Numerically expressed addresses must be integers in the range 0..7FFFFFFF(16). See the individual subcommands for alternatives to numeric expression. (For example, some parameters allow you to specify externally defined entry points by name, as in ADDRESS=major\_card\_status\_table.)

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#### File Name Values

• File names specified on parameters may be up to 31 characters long under NOS/VE or NOS, but only the first seven characters are used to determine the identity of the file if the Dump Analyzer is running under NOS. This permits you to use unchanged procedures or directives files on either operating system, even if they contain subcommands with long file names. The Dump Analyzer does not ensure that a long file name shortened for NOS is unique.

Under NOS/VE, file names may begin with, and include anywhere in the name, the alphabetic characters A through Z or any of the four special characters in the set (\$, #, @, and \_). NOS/VE file names may also include, but must not begin with, numerals. File names containing the special characters (\$, #, @, and \_) are only legal under NOS/VE.

Under NOS, file names must begin with an alphabetic character, A through Z, but may include numerals.

#### Boolean Values

• Boolean parameters can be specified by any of their standard aliases. These are: TRUE/FALSE, YES/NO, and ON/OFF.

### STATUS Parameter

• The STATUS parameter is operational only under NOS/VE. It is used to report errors. For a complete description of the STATUS parameter, see the NOS/VE System Usage manual.

Under NOS, the STATUS parameter is checked for correct syntax (it must be a valid NOS name), but output is not otherwise affected by its use.

# DISPLAY\_AUTO\_DUMP\_TABLE (DISADT) ANACD Subcommand

Purpose This subcommand displays the contents of the auto dump table. This

display identifies the DI address ranges available in the dump file.

Format DISPLAY\_AUTO\_DUMP\_TABLE

OUTPUT = file\_name

STATUS = status\_variable\_name

Parameters OUTPUT (O)

This optional parameter specifies the name of the file on which the information is to be written. If the output file name is not specified, information is written to the output file specified on the ANACD control statement.

**STATUS** 

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

Examples The DISADT subcommand shown below, produces an auto dump table display with the information written on the output file named ADT.

DISADT O=ADT

Output from this subcommand is formatted as follows:

### AUTO DUMP TABLE DISPLAY

Auto Dump Table Checksum = 0D7E(16)
Auto Dump Table Address = 10B29E(16)
Auto Dump Table Byte Count = 35A(16)

Entry Number	Start Address	End Address	Number of Bytes
1	0	678	678
2	88E	2EB4	2626
3	2F72	4000	108E
4	90000	96000	6000
5	0A0000	0008A0	8000
6	100000	10CAF0	0CAF0
7	10D5A0	10D930	390
8	10D97C	10DF92	616
9	111ECE	114696	27C8
10	116C70	117C2C	OFBC
11	117DA8	117FBC	214
12	119088	11A67A ·	9F2
13	11CA66	11D9D6	0F70
14	11ED22	11FF18	11F6
15	11FFFC	12019E	1A2
16	12025C	120508	2AC
17	1210E8	121322	23A
18	12362A	124E82	1858
19	124EA8	125828	980
20	125C9C	125E8A	1EE
		•	
		•	
		•	
n	nnnnn	nnnnnn	nnnn

where n is the total number of ADT entries.

# DISPLAY\_BOARD\_MAP\_TABLE (DISBMT) ANACD Subcommand

Purpose

This subcommand displays selected fields of the board map table. This allows users to determine if a reset has occurred as a result of a hardware problem.

**Format** 

DISPLAY\_BOARD\_MAP\_TABLE

OUTPUT = file \_name STATUS = status \_variable \_name

**Parameters** 

OUTPUT (O)

This optional parameter specifies the name of the file on which the information is to be written. If the output file name is not specified, information is written to the output file specified on the ANACD control statement.

**STATUS** 

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

Remarks

If there are no error counts, then the field is left blank. The error type is displayed in the Error Description column (see the following example).

Failing addresses are displayed in hexadecimal. All other integer values are displayed in decimal.

If a slot is empty, the line for that slot is left blank.

Examples

The DISBMT subcommand shown below, produces a board map table with the information written on the output file named MAP.

DISBMT O=MAP

Output from this subcommand is formatted as follows:

BOARD MAP TABLE DISPLAY

Conditions shown exist after reset

Slot		Card		Failing	Counts	Error Description
0	MPB	Yes		100AC	3	Fatal Error
1	PMM	Yes		15AC73		Parity Error
2	SMM	Yes		200000	5	Single-Bit Error
					2	Multi-Bit Error
3	ESCI	Yes				
4						
5						
6	ESCI	No				Transceiver Bad
7	CIM	Yes				
LIM					Pai	rent CIM
	LIM T	ype	LII	A Status	Sic	ot
0	RS232	8-Chann	el No	tested	\$C	IM 7
1	R\$232	!	OK			•
2	URI		No:	t tested		n
3	X.24		OK			<b>N</b>
4	V.35		Ba	d		*
5	UNKNO	NW				ti .
6						u
7	RS449	)	OK			N

## NOTE

In the case of MPA RAM, the failing address is biased by 8000(16).

# DISPLAY\_BUFFER\_CHAIN (DISBC) ANACD Subcommand

#### Purpose

This subcommand displays information from selected buffer chains starting from the specified machine address. Descriptor buffers are summarized and, depending on the display option selected, data from the associated data buffers is displayed.

#### **Format**

## DISPLAY\_BUFFER\_CHAIN

ADDRESS = address or entry point name DISPLAY\_OPTION = keyword

REPEAT\_COUNT = integer < 4096 or ALL

OUTPUT = file\_name

STATUS = status \_variable \_name

#### Parameters ADD

#### ADDRESS (A)

This required parameter specifies the starting address of the buffer chain to be displayed. The value may be a memory address or an entry point name (externally defined variable) whose address is used as the base address for the display. Entry point names are found by using the DISPLAY\_MEMORY\_MAP subcommand described in this chapter.

## DISPLAY\_OPTION (DO)

This parameter specifies the amount of data to be displayed. If FULL (or EXPANDED) is specified, the descriptors and data for all messages starting from the address specified to the end of the message chain are displayed. If BRIEF (or SUMMARY) is specified, only summary information indicating the starting address of the descriptor for each message chain, the number of buffers chained for each message, and the total characters in the message are displayed.

If the DISPLAY\_OPTION parameter is not specified, FULL is assumed.

## REPEAT\_COUNT (RC)

This parameter indicates the number of messages to be displayed. If the value specified is greater than the number of message chains encountered, all the message chains from the specified starting descriptor are displayed. The keyword ALL also causes all the message chains from the specified starting descriptor to be displayed (up to a maximum of 4096 messages).

If REPEAT\_COUNT is not specified, all the message chains from the specified starting descriptor are displayed (up to a maximum of 4096 messages).

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

### **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

Remarks

The data enclosed in brackets in the data buffer display is the area in use (see the example below). Data following the area in use is not displayed.

Examples

The DISPLAY\_BUFFER\_CHAIN subcommand, shown below, writes information from the buffer chain beginning at address 19188E(16) to the ANACD output file.

DISPLAY\_BUFFER\_CHAIN ADDRESS=19188E

Output from this subcommand is formatted as follows:

#### BUFFER CHAIN DISPLAY

DATA DESCRIPT NEXT_MESSAGE OFFSET COUNT_MESSAGE	19188E(16) 0(16) 5B(16) 0BD(16)	THE	T_DESC _DATA INT_BUF IGE_DES		₹	1A5422(16) 18F3E4(16) 36(16) FFFF(16)	
USAGE COUNT DATA AT THE_I	DATA:	FFFF(16)					
18F3E4 FFI 18F3F4 4FI 18F404 4FI 18F414 4FI 18F434 501 18F444 01 18F454 731 18F464 201 18F474 201	56 4552 56 4552 56 4552 56 4552 10 132F 14 1337 00 1154	464C 4F5 464C 4F5 464C 4F5 464C 4F5 42C9 0044 2294 300 4449 313 2020 2020	7 4F56 7 4F56 7 4F56 7 4F56 5 0001 0 0000 1 3520	4552 4552 4552 4552 4552 0008 0108 2020 2020	464C 464C 464C 464C [3501 0025 2020 2020	4F57 4F57 4F57 4F57 4F57 0185 1000 2020 2020	ERFLOWOVERFLOW OVERFLOWOVERFLOW OVERFLOWOVERFLOW OVERFLOWOVERFLOW OVERFLOWOVERFLOW P /B N 5 7) 0 % s TD1115
DATA DESCRIPTOR NEXT_MESSAGE OFFSET COUNT_MESSAGE		1A5422(16) 0(16) 1(16) 87(16)	TH CO	NEXT_DESCRIPTOR THE_DATA COUNT_BUFFER USAGE_DESCRIPTOR			1A5896(16) 121170(16) 7B(16) FFFF(16)
USAGE COUNT DATA AT THE_	DATA:	FFFF (16)					
121180 00 121190 0A 1211A0 20 1211B0 33 1211C0 77 1211D0 20	FF [0B01 00 0001 01 0010 20 6173 333 2C20 69 7463 20 6364 7063	01DA 080 0A05 080 124E 646 796E 637 4152 3D5 6865 642 743D 313 720B 010	0 2530 5 666C 4 6970 3 4350 C 2063 2 302C	011B 2C20 2C20 2C20 2C20 6374 2074	13A5 0B01 332C 6C69 6C74 3D33 7570 EC]	0A03 01E1 2033 6E65 3D73 3630 3D74	%0 Ndefl, 3, 3 , asynctip, line 33, AR=SCP, lt=s witched, cct=360

The following DISPLAY\_BUFFER\_CHAIN subcommand displays summary information for the buffer chains starting at address 18A0F0(16).

DISBC A=18A0F0 DO=B

Output from this subcommand is formatted as follows:

BUFFER CHAIN DISPLAY

	ING ADDRESS ESCRIPTOR	NUMBER OF BUFFERS	TOTAL CHARACTERS PER MESSAGE (COUNT_MESSAGE)				
MESSAGE # 1	18A0F0(16)	1	2A(16)= 42(10)				
MESSAGE # 2	192539(16)	2B9	8E86(16)= 36486(10)				
MESSAGE # 3	1A37C8(16)	12B	3547BC(16)= 491772(10)				

If you want, the DISPLAY\_BUFFER\_CHAIN subcommand could next be used to display the data in the buffer chains for particular messages by using the addresses given above, a REPEAT\_COUNT restriction, and the DO=FULL option.

Message chains that contain zero byte buffers or invalid buffer\_count data are flagged with an alert following the message summary line, as in the following example:

```
MESSAGE # 7 1E00A2(16) 1C 24F(16) = 1103(10)

**** ZERO BYTE BUFFER ENCOUNTERED IN PRECEDING MESSAGE
...
```

## DISPLAY\_CALLS (DISC) ANACD Subcommand

#### Purpose

The DISPLAY\_CALL subcommand displays information about nested procedure calls for a specified task or for all tasks in the dump file. The display is ordered from the most recent call to the least recent call. The module name and the name of the nearest entry point preceding the address of interest in that module are displayed.

#### Format

#### DISPLAY\_CALL

TASK\_IDENTIFIER = address, task\_name or keyword
REPEAT\_COUNT or COUNT = integer 1..4096 or keyword
START = integer 1..4096
STACK\_FRAME = boolean
OUTPUT = file\_name
STATUS = status\_variable\_name

#### **Parameters**

#### TASK\_IDENTIFIER (TI)

This parameter specifies the Task Control Block (TCB) address for the task to be examined. If a task name is specified, call information is displayed for all the TCBs scheduled for that task. The keyword ALL causes all tasks to be processed, beginning with the system ancestor task.

If TASK\_IDENTIFIER is omitted, only the currently selected task is processed. The currently selected task is the task specified on the SELECT\_TASK subcommand. If SELECT\_TASK has not been used to specify a task, the task running when the DI was reset is assumed. If no task was running when the DI was reset, the Dump Analyzer issues diagnostic message number 37.

### REPEAT\_COUNT (RC) or COUNT (C)

This parameter specifies the number of calls to be displayed. If the keyword ALL is specified, or if REPEAT\_COUNT is greater than the number of existing calls, all calls from the specified starting call are displayed (up to a maximum of 4096 calls).

If COUNT is omitted, all calls from the specified starting call are displayed (up to a maximum of 4096 calls).

### START (S)

This parameter specifies which call on the chain is to be displayed first. This parameter makes it possible to eliminate display of the most recent calls. The value 1 represents the most recent call, 2 represents its predecessor, and so forth. For example, S=5 causes the display to begin with the fifth most recent call.

If START is omitted, display begins with the most recent call.

#### STACK\_FRAME (SF)

This parameter specifies whether the stack frame(s) associated with the call should be displayed. Addresses within a stack frame display are expressed as offsets from the stack frame's starting address. For SF=TRUE (ON or YES), all stack frames are displayed; for SF=FALSE (OFF or NO), no stack frames are displayed.

If STACK\_FRAME is omitted, no stack frames are displayed.

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

#### **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

Remarks

If module and entry point information is not available in the dump file, only the absolute address for the specified call or calls is displayed.

Examples

The following subcommand displays five calls, starting with the third most recent call in the call chain for the currently selected task.

DISPLAY\_CALL START=3 REPEAT\_COUNT=5

or

DISC S=3 RC=5

Output from the DISPLAY\_CALL subcommand is displayed in one of the following three formats.

1. If module and entry point information is available:

TCB ADDRESS 1044D6(16)

TRACEBACK FROM MODULE EXEC\_PMM + 142(16)
NEAREST PRECEDING ENTRY POINT CALL\_SURE\_BG

CALLED FROM - MODULE SYSTEM\_ANCESTOR + 1FCC(16)
NEAREST PRECEDING ENTRY POINT RESET\_DI

CALLED FROM - MODULE SYSTEM\_ANCESTOR + 458(16)
NEAREST PRECEDING ENTRY POINT SYSTEM\_ANCESTOR

2. If module and entry point information is not available:

TCB ADDRESS 13BA96(16)

Traceback from address 100FC6(16)
Called from - address 101234(16)
Called from - address 1010C8(16)

## 3. If stack frame display is requested (that is, SF=TRUE):

TCB ADDRESS 139244(16)

TRACEBACK FROM MODULE EXEC\_PMM + 142(16)
NEAREST PRECEDING ENTRY POINT CALL\_SURE\_BG

STACK FRAME STARTING AT 1BD06(16) AND ENDING AT 1BD91(16) :

0 1 2 3 4 5 6 7 8 9 A B C D E F

| 18D06 | 0001 | 8D92 | 0015 | 395C | 0000 | 0052 | 0008 | 0002 | 18D16 | 3135 | 3A30 | 323A | 3533 | 5354 | 4143 | 0008 | 0002 | 15:02:53STAC | 18D26 | 3131 | 2F32 | 312F | 3836 | 5354 | 4143 | 4820 | 00E4 | 17/21/86STACK | 18D36 | 5354 | 0000 | 0027 | 2A20 | 4449 | 2052 | 6573 | 6574 | 557 | '\* DI Reset | 18D46 | 2C20 | 536F | 6674 | 7761 | 7265 | 2045 | 7272 | 6F72 | 6F72 | 18D56 | 2043 | 6F64 | 6520 | 3D20 | 2033 | 3220 | 2A20 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 | 2020 |

1BD86 2020 2020 20DE FF01 BDA4 0001

NEAREST PRECEDING ENTRY POINT RESET\_DI

CALLED FROM - MODULE SYSTEM\_ANCESTOR + 222C(16)

STACK FRAME STARTING AT 1BD92(16) AND ENDING AT 1BDA3(16) :

% 2 \$

0 1 2 3 4 5 6 7 8 9 A B C D E F 1BD92 0001 BDA4 0001 2596 0000 0032 FF83 0024

CALLED FROM - MODULE COMMON\_CYBIL\_SUBROUTINES\_PMM + 2AA(16)

NEAREST PRECEDING ENTRY POINT ABORT\_SYSTEM

STACK FRAME STARTING AT 1BDA4(16) AND ENDING AT 1BDB9(16) :

0 1 2 3 4 5 6 7 8 9 A B C D E F

CALLED FROM - MODULE EMAL\_TEST + 32(16)

STACK FRAME STARTING AT 1BDBA(16) AND ENDING AT 1BDF9(16) :

0 1 2 3 4 5 6 7 8 9 A B C D E F

CALLED FROM - MODULE EMAL\_TEST + 1794(16)
NEAREST PRECEDING ENTRY POINT EMAL\_7

STACK FRAME STARTING AT 1BDFA(16) AND ENDING AT 1BDFD(16) :

0 1 2 3 4 5 6 7 8 9 A B C D E F 1BDFA 0001 BDFE

CALLED FROM - MODULE OLL\_PROGRAM\_INTERFACE\_PROCS + 171A(16)
NEAREST PRECEDING ENTRY POINT START\_NAMED\_TASK\_AND\_PROCEED

# DISPLAY\_COMMAND\_INFORMATION (DISCI) ANACD Subcommand

#### Purpose

The DISPLAY\_COMMAND\_INFORMATION subcommand displays a list of parameters associated with a given Dump Analyzer subcommand, including types and default values. This subcommand displays information in the same format as the CDCNET and NOS/VE commands of the same name.

#### NOTE

The description below applies only to DISPLAY\_COMMAND\_INFORMATION on NOS. If you are using the Dump Analyzer under NOS/VE, the SCL DISPLAY\_COMMAND\_INFORMATION command supplies similar information. (See the NOS/VE System Usage manual.)

#### **Format**

## DISPLAY\_COMMAND\_INFORMATION

COMMAND\_NAME = name

OUTPUT = file \_name

STATUS = status \_variable \_name

#### **Parameters**

## COMMAND\_NAME (CN)

This parameter specifies the name of the Dump Analyzer subcommand for which parameter information is to be displayed. The value may be the full name of a Dump Analyzer subcommand, or any of its valid abbreviations.

This parameter is required. If the specified subcommand name cannot be found, a warning is issued with no further display.

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid NOS file name. This file is local.

If OUTPUT is not specified, the output file name on the ANACD command is assumed.

#### **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand displays subcommand information for the DISPLAY\_CALL subcommand:

DISCI DISC

Output from this subcommand is formatted as follows:

```
TASK_IDENTIFIER, TID, TI : any = $optional

COUNT, C, REPEAT_COUNT, RC : integer 1 .. OFFF(16) or key ALL = ALL

START, S : integer 1 .. OFFF(16) = 1

STACK_FRAME, SF : boolean = FALSE

OUTPUT, O : name = $optional

STATUS : name = $optional
```

## DISPLAY\_COMMAND\_LIST (DISCL) ANACD Subcommand

#### Purpose

The DISPLAY\_COMMAND\_LIST subcommand displays the list of subcommands that are currently available for execution by the Dump Analyzer. This command is patterned after the CDCNET command by the same name.

#### NOTE

The description below applies only to DISPLAY\_COMMAND\_LIST on NOS. If you are using the Dump Analyzer under NOS/VE, use the SCL DISPLAY\_COMMAND\_LIST\_ENTRY command for similar information. (See the NOS/VE System Usage manual.) There are differences in the output format between the Dump Analyzer's DISCL command and the SCL DISCLE command.

#### **Format**

## DISPLAY\_COMMAND\_LIST

DISPLAY\_OPTION = keyword
OUTPUT = file \_name
STATUS = status \_variable \_name

#### **Parameters**

## DISPLAY\_OPTION (DO)

This parameter specifies the detail of information to be displayed. If the keyword FULL (F, EXPANDED, E, or ALL) is specified, all commands are listed both by their complete names and by any abbreviated forms. If the keyword BRIEF (B, SUMMARY, or S) is specified, then a list is displayed that gives only the full name of each subcommand.

If the DISPLAY\_OPTION parameter is not specified, subcommand names are displayed in the BRIEF format.

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid NOS file name. This file is local.

If OUTPUT is not specified, the output file name on the ANACD command is assumed.

#### STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

### Remarks

The HELP subcommand, with no parameters, results in the same output as display\_command\_list do=b.

#### **Examples**

The following subcommands display a list of the available Dump Analyzer subcommands in BRIEF mode:

or DISCL

DISCL DO=B

Output from this subcommand is formatted as follows:

#### ANACD COMMAND LIST

------

DISPLAY\_AUTO\_DUMP\_TABLE
DISPLAY\_BUFFER\_CHAIN
DISPLAY\_COMMAND\_INFORMATION
DISPLAY\_DATA\_QUEUE
DISPLAY\_EXECUTIVE\_ERROR\_TABLE
DISPLAY\_LINKED\_LIST
DISPLAY\_LOG\_QUEUES
DISPLAY\_MEMORY\_HEADER
DISPLAY\_MEMORY\_USERS
DISPLAY\_PROGRAM\_VALUE
DISPLAY\_TASK\_CONTROL\_BLOCK
HELP
SELECT\_TASK
VALIDATE\_STACK\_AREAS

DISPLAY\_BOARD\_MAP\_TABLE
DISPLAY\_CALLS
DISPLAY\_COMMAND\_LIST
DISPLAY\_DI\_SYSTEM\_STATUS
DISPLAY\_HARDWARE\_STATUS
DISPLAY\_LINE\_CONTROL\_BLOCK
DISPLAY\_MEMORY
DISPLAY\_MEMORY\_MAP
DISPLAY\_NETWORK\_STATUS
DISPLAY\_SYSTEM\_CONFIG\_TABLE
DISPLAY\_TREE
QUIT

VALIDATE\_GLOBAL\_INFORMATION

The following subcommand displays a list of the Dump Analyzer subcommands in FULL format.

disc1 do=f

Output from this subcommand is formatted as follows:

## ANACD COMMAND LIST

DISPLAY\_AUTO\_DUMP\_TABLE DISADT DISPLAY\_BOARD\_MAP\_TABLE DISBMT

DISBC DISPLAY\_BUFFER\_CHAIN

DISPLAY\_CALL, DISC DISPLAY\_CALLS

DISCI DISPLAY\_COMMAND\_INFORMATION DISPLAY\_COMMAND\_LIST DISCL DISDQ DISPLAY\_DATA\_QUEUE DISPLAY\_DI\_SYSTEM\_STATUS DISDSS DISEET DISPLAY\_EXECUTIVE\_ERROR\_TABLE DISHS DISPLAY\_HARDWARE\_STATUS DISLL DISPLAY\_LINKED\_LIST DISLCB DISPLAY\_LINE\_CONTROL\_BLOCK DISLQ DISPLAY\_LOG\_QUEUES DISM DISPLAY\_MEMORY DISMH DISPLAY\_MEMORY\_HEADER DISMM DISPLAY\_MEMORY\_MAP DISMU DISPLAY\_MEMORY\_USERS DISNS DISPLAY\_NETWORK\_STATUS **DISPV** DISPLAY\_PROGRAM\_VALUE DISSCT DISPLAY\_SYSTEM\_CONFIG\_TABLE DISPLAY\_TASK\_CONTROL\_BLOCK DISTCB

DIST DISPLAY\_TREE HEL HELP QUI QUIT **SELT** SELECT\_TASK **VALGI** VALIDATE\_GLOBAL\_INFORMATION

**VALSA** 

VALIDATE\_STACK\_AREAS

# DISPLAY\_DATA\_QUEUE (DISDQ) ANACD Subcommand

### Purpose

The DISPLAY\_DATA\_QUEUE subcommand displays information about the specified queue control block (QCB) and the buffer chains to which it points.

#### **Format**

## DISPLAY\_DATA \_QUEUE

ADDRESS = address or entry point name DISPLAY\_OPTION = keyword REPEAT\_COUNT = integer 1.4096 or keyword OUTPUT = file\_name STATUS = status\_variable\_name

## Parameters ADDRESS (A)

This required parameter specifies the starting address of the buffer chain to be displayed. The value may be a memory address or an entry point name (externally defined variable) whose address is used as the base address for the display.

## DISPLAY\_OPTION (DO)

This parameter specifies the amount of data to be displayed. If FULL (or EXPANDED) is specified, the descriptors and data for all messages in the queue are displayed. If BRIEF (or SUMMARY) is specified, only summary information indicating the starting address of the descriptor for each message chain, the number of buffers chained for each message, and the total characters in the message are displayed.

If the DISPLAY\_OPTION parameter is not specified, FULL is assumed.

#### REPEAT\_COUNT (RC)

This parameter specifies the number of messages to be displayed. If the keyword ALL is specified, or if REPEAT\_COUNT is greater than the number of existing messages, all messages from the specified starting descriptor are displayed (up to a maximum of 4096 messages).

If REPEAT\_COUNT is omitted, all message chains from the specified starting descriptor are displayed (up to a maximum of 4096 calls).

## OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

### STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand writes information for the QCB located at address 175242(16) into the file OUTFILE.

DISPLAY\_DATA\_QUEUE ADDRESS=175242 OUTPUT=OUTFILE

or

DISDQ A=175242 O=OUTFILE

Output from this subcommand is formatted as follows:

QUEUE CONTROL BLOCK DISPLAY												
LENGTH { LENGTH OF QUEUE } COUNT { NUMBER OF ENQUEUES } QNEXT { ADDRESS OF FIRST ENTRY IN QUEUE }									2° 1A 1A68°	42(16) 79(16) 1B(16) 78(16) C8(16) O(16)		
BUFFER CH	AIN DIS	SPLAY										
DATA DESC NEXT_MESS OFFSET COUNT_MES	AGE				THE.	DATA	RIPTOR FER CRIPTOF		1228	CE(16) 72(16) 42(16) FF(16)		
USAGE COU		A:	FFFF	(16)								
122872 122882 122892 1228A2 1228B2 1228C2 1228D2 1228E2 1228F2 122902	0000 2020 0000 2020 [5010 0114 7302 2020	0020 2020 0020 6465 132F 1336 5D54 2020	2020 2020 2020 666C 42C9 1426 4449	2000 2020 2000 2C20 0012 8000 3131	362C 0001 0000 3520	0020 2020 0020 2031 0008 0108 2020	2020 2020 2020 2020 2020 3501 0025 2020		P	def1, 6 /B 6 & ]TDI1!	-	1, as 5 %
DATA DESC NEXT_MESS OFFSET COUNT_MES	SAGE	ì	1	(16) (16) (16) (16)	COU	_DATA NT_BUF	RIPTOR FER CRIPTO		1151	32A(16) 1F4(16) 3D(16) FFF(16)		
USAGE CO		ſA:	FFFF	(16)								
115204	•	4E41 0000	4745 001A 0000	1F00	4E54 0000 0100	5F42 001A	4153 1F00 0113	451A 0000 02]	M	ANAGEME		LURE_ BASE
	•		•		•					•		

The rest of the data for this message is displayed, then all other messages in the queue follow.

The following subcommand displays summary information for the QCB located at address 175242(16).

DISDQ A=175242 DO=B

Output from this subcommand is formatted as follows:

QUEUE CONTROL BLOCK DISPLAY

QCB ADDRESS		175242(16)
LENGTH	{ LENGTH OF QUEUE }	279(16)
COUNT	{ NUMBER OF ENQUEUES }	1A1B(16)
QNEXT	{ ADDRESS OF FIRST ENTRY IN QUEUE }	1A6878(16)
QLAST	{ ADDRESS OF LAST ENTRY IN QUEUE }	1A37C8(16)
QCHARACTERS	{ NUMBER OF CHARACTERS IN QUEUE }	0(16)

	ING ADDRESS ESCRIPTOR	NUMBER OF BUFFERS	TOTAL CHARACTERS PER MESSAGE (COUNT_MESSAGE)
MESSAGE # 1	175242(16)	1	2A(16)= 42(10)
MESSAGE # 2	192539(16)	289	8E86(16)= 36486(10)
MESSAGE # 3	1A37C8(16)	12B	3547BC(16)= 491772(10)

If you want, the DISPLAY\_BUFFER\_CHAIN command could next be used to display the data in the buffer chains for particular messages by using the addresses given above, or DISDQ could be used with the DO=FULL option to display the data for all the messages.

Message chains that contain zero byte buffers or invalid buffer\_count data are flagged with an alert following the message summary line, as in the following example:

```
MESSAGE # 7 1E00A2(16) 1C 24F(16)= 1103(10)

**** ZERO BYTE BUFFER ENCOUNTERED IN PRECEDING MESSAGE
```

19-26 CDCNET Commands

## DISPLAY\_DI\_SYSTEM\_STATUS (DISDSS) ANACD Subcommand

#### **Purpose**

This subcommand displays system configuration information. Its display is similar to that of the command by the same name that can be sent through the Network Operator Utility (NETOU) to active DIs.

## NOTE

This subcommand applies to the ICA-II as well as the DI. You may also display ICA-II system configuration information by entering the DISPLAY\_ ICA\_SYSTEM\_ STATUS (DISISS) subcommand, an alias for the DISDSS subcommand. DISISS is described in this chapter.

#### **Format**

### DISPLAY\_DI\_SYSTEM\_STATUS

OUTPUT = file\_name STATUS = status \_variable \_name

#### **Parameters**

OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

#### STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand writes DI system status information to file STOUT.

DISPLAY\_DI\_SYSTEM\_STATUS OUTPUT=STOUT

or

DISDSS O=STOUT

Output from this subcommand is formatted as follows:

#### DISPLAY DI SYSTEM STATUS

System nam System ide Release le Boot versi DI loaded	entifier : evel ion	= MDI_8C = 08002510008C( = 2404 = 2404 I board in slot	Number CPU ut	clock = of tasks = ilization = g system =	FALSE 57 11 % 080025C00107(16)
Buffers					
	free	total	size		
Data	1748	2102	144	State	is GOOD
Desc	654	700	32		
Memory	(2 MB	Configuration)			
-	free	fragments	de loadable		
MPB	540	1	0		
PMM	3392	5	0	State	is GOOD
SMM	227710	78	69576		
RESERVED	1000	1	N/A		

50% of memory after configuration made into buffers Largest SMM memory fragment available = 210040

The following definitions apply to the DISDSS display: Remarks

> System Name Configuration file name of the DI (from

> > DEFINE\_SYSTEM command).

System Identifier 12-digit hexadecimal system identifier associated

with the DI.

Release Level Level at which the software was compiled.

**Boot Version** Software version number specified in the

exception list file (on the INITMDI command for NOS MDIs, and DEFES or DEFBD in exception

file for other DIs).

Master Clock Indicates whether this DI maintains the

network's master clock.

Number of Tasks Number of tasks executing in the DI.

CPU Utilization Percentage of time the CPU is active.

Helping System DI system that facilitated last reload.

**Buffers** Data. Buffer used to store user data. A

configurable percentage of data buffers is

allocated when the DI is initialized.

Descriptor. Buffer used to keep track of data buffer information, such as chaining, usage

counts, and so on.

Free. Number of allocated buffers not currently

in use.

Total. Total number of buffers that are allocated

for use by the DI.

Size. Size in bytes of the buffer type (set by

DEFINE\_SYSTEM command).

Memory

MPB. System memory that resides on the MPB board.

PMM. System memory that resides on the PMM board.

SMM. System memory that resides on the SMM board.

Reserved. Used by the Executive to communicate with other executive services when there is no other memory available.

Free. Amount of system main memory that is currently available for modules to be loaded into.

Fragments. Number of segments of available memory.

Deloadable. Memory taken up by nonactive tasks that can be used when memory space becomes critically short.

Buffer/Memory State

Four states indicating the relative availability of buffers and memory in the DI: GOOD, FAIR, POOR, and CONGESTED. The boundaries between these states are set during configuration (DEFINE\_SYSTEM command). Each boundary is expressed as a percentage of the total resource allocated after DI configuration.

## DISPLAY\_EXECUTIVE \_ERROR \_TABLE (DISEET) ANACD Subcommand

Purpose This subcommand displays information from the executive error table.

**Format** 

## DISPLAY\_EXECUTIVE \_ERROR \_TABLE

OUTPUT = file \_name STATUS = status \_variable \_name

#### Parameters

OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

#### **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand writes executive error table information to file EXEET.

```
DISPLAY_EXECUTIVE_ERROR_TABLE OUTPUT=EXEET
```

Display from this subcommand is formatted as follows. Refer to the Remarks following this display for explanations of some of the fields.

```
EXECUTIVE ERROR TABLE DISPLAY
```

```
Stopped by module EXEC_PMM + 312 (16), supervisor stack = 3EFO (16)
SMM error count by slot = [0, 0, 1, 2, 0, 0, 0]
MPB status register shows battery low warning
Number of spurious interrupts = 2
Error # 1: privilege violation
Milliseconds since error = 512
OPERATOR_SUPPORT_APPLICATION + 3E0(16) Task is in user state
Running task identifier
                          = 102FE0(16) Supervisor stack = 3ED2 (16)
      Registers at time of error
DO-D7 00000000 00000001 00000000 00004A7A 0000FFFF 00000001 0000FFFF 0016A084
A0-A7 001ADB14 00000C76 00000020 00000000 00010000 001ADDAE 001ADA70 001ADA6C
Error # 2: bus error
Milliseconds since error
OPERATOR_SUPPORT_APPLICATION + 3EO(16) Task is in user state
Running task identifier = 102FE0(16) Supervisor stack = 3ED2(16)
Instruction register = 4F20(16) Access address = 102FE5(18)
Instruction register
                                  4E20(16) Access address = 102555(16)
MPB status register shows parity error
                                             First failure addr = 102553(16)
Access code
                            = PMM bus
                                             Access type
                                                            = Read to
      Registers at time of error
DO-D7 00000000 454C4C45 4E2C0063 616E0059 4F550068 65617200 6D653F00 00000000
A0-A7 001CCB12 00102555 00000000 00000000 00000000 001EF7AE 001CCEF0 001AEAEC
Error # 3: smm double bit error
Milliseconds since error
                                   2560
OPERATOR_SUPPORT_APPLICATION
                                + 3EO(16) Task is in supervisor state
Running task identifier
                         = 102FE0(16) User stack = 10ED2 (16)
SMM (slot 2) error log
                                   3A4F(16) Slot 7 was accessing SMM
      Registers at time of error
D0-D7 00000000 00000054 656C6C00 6D650069 66004927 6D007361 6E652E00 41524259
A0-A7 001ADB14 00000C76 00000020 00000000 00010000 001AD0AE 001ADA70 001ADA6C
```

Remarks

Lines 1 through 4 of the executive error table display are written only if they apply to conditions at the time of the dump.

Line 3 of the display, if written, can indicate any of the following warnings from the MPB status register:

Battery low

• Temperature shutdown

• Temperature high

• AC low

The first line of information about an error indicates one of the following:

Bus error

Address error

• Illegal instruction

• Zero divide

• Check instruction

• Arithmetic overflow

• Privilege violation

• Bad status register

• SMM single-bit error

• SMM double-bit error

• SMM detected bus parity error

Task runs too long

• XX, an unrecognized code

The third line of information about an error indicates whether the task in error was in user or supervisor state.

Up to four errors are displayed, in chronological order from the most recent to the least recent.

# NOTE

The DISPLAY\_EXECUTIVE\_ERROR\_TABLE subcommand displays the errors in chronological order even though the order of the error buffers in the executive error table data structure is not necessarily chronological.

Error #2 in the example on the preceding page shows the format of an additional display line for address or bus errors. This additional line is formatted as follows:

Instruction register = xxxx(16) Access address = xxxxxxxx(16)

For bus errors, the MPB status register is examined and a line is displayed that reports the first failure address and whether the error was dtack\_time\_out, bus\_lock\_time\_out, or parity\_error. If the error was due to parity or dtack\_time\_out, the access code and type fields from the MPB status register are also extracted and displayed, as in Error #2 from the preceding example.

Error #3 in the preceding example shows the format of an additional display line for SMM single- or double-bit errors. This additional line is formatted as follows:

SMM (slot xx) error log = xxxx(16) Slot xx was accessing SMM

# MPB-II Bus Error Recovery Register

The MPB-II bus error recovery register, that may be displayed when a bus error has caused a DI reset, has a 16-bit register with the following title:

Bus err recovery reg=xxxx(16)

The bits in this entry are shown in the following table:

Bit	Description
Bit 15	Error during access to local MPB-II
Bit 14	Error during access to Internal Transfer Bus
Bit 13	Error during write
Bit 12	Error during interrupt acknowledge cycle
Bit 11	Data acknowledge timeout
Bit 10	Unused
Bit 9	Internal Transfer Bus read parity error
Bit 8	Unused
Bit 7	Unused
Bit 6	Unused
Bit 5	Unused
Bit 4	Bus grant timeout (BGTO)
Bits 3-0	Hexadecimal address of card that was bus master. Valid only during BGTO.

# DISPLAY\_HARDWARE \_STATUS (DISHS) ANACD Subcommand

#### Purpose

This subcommand displays information about the state and status of the hardware installed in the DI when the DI reset. Its display is similar to that of the command by the same name that can be sent through the Network Operator Utility (NETOU) to active DIs.

#### **Format**

# DISPLAY\_HARDWARE\_STATUS

DEVICE \_NAME = name or keyword
DISPLAY\_OPTION = keyword
OUTPUT = file \_name
STATUS = status \_variable \_name

#### **Parameters**

## DEVICE \_NAME (DN)

This parameter specifies the name of the LIM board or the ICA hardware for which information is to be displayed. When specifying a LIM, device names are of the form \$nnnnx where nnnn is a 3- or 4-character alphabetic board name, and x is a single-digit board slot number. For example, the LIM in slot 7 would be entered \$LIM7. If a LIM is specified with this parameter, then only status for that LIM is displayed.

To display the ICA hardware status, enter \$ICA\_II to display ICA\_II hardware. Enter \$ICA\_ICI to display the ICA\_II channel interface. Enter \$ICA\_IEI to display the ICA\_II Ethernet Interface.

If no DEVICE\_NAME is specified, if DN=ALL, or if the specified DEVICE\_NAME is not recognized, then the status of all major boards and LIMs is displayed.

# DISPLAY\_OPTION (DO)

This parameter indicates the extent of the data to be displayed. If the keyword BRIEF (B, SUMMARY, or S) is specified, summary information is displayed for all major boards and only basic summary information on LIM status is displayed. If the keyword FULL (F, EXPANDED, or E) is specified, expanded status information is displayed for the LIMs, in addition to the basic display.

If the DISPLAY\_OPTION parameter is not specified, then BRIEF is used.

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

#### STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

# Examples

The following examples are produced when displaying the LIM hardware status.

The following subcommand displays a brief summary of DI LIM hardware status:

DISPLAY\_HARDWARE\_STATUS DISPLAY\_OPTION=BRIEF

or

DISHS DO=B

Output from this subcommand is formatted as follows:

DI HARDWARE STATUS

Slot	Card type	Card Ok	Boot enabled	State	Status	Version (16)	ROM level	Dump address	(16)
0	MPB	yes	no	on	configured	0	50C	0	
1	PMM	yes	no	on	configured	8	50C	10000	
2	SMM	yes	no	on	configured	2	0	100000	
3	SMM	yes	no	on	configured	0	Ō	200000	
4	CIM	yes	no	on	configured	0	50C	80000	
5	EMPTY								
6	ESC I	yes	no	on	not config	0	806	A0000	
7	MCI	yes	yes	on	active	0	50C	BOOOD	

Line Interface Modules

Slot	State	Status	Parent CIM	LIM Type
0	on-	configured	\$CIM4	rs232
1	on	configured	\$CIM4	rs232
2	on	configured	\$CIM4	rs232
3	on	configured	\$CIM4	rs232
4	on	configured	\$CIM4	rs232
5				lim_slot_empty
6				lim_slot_empty
7	on	not config	\$CIM4	rs449

If DO=FULL is selected, then, in addition to the above output, expanded LIM status is shown in the following format:

# Expanded LIM status

LIM	PORT	State	Status	Protocol	Line Name
0	0	on	enabled	ASYNC	LINEOO
	1	on	enabled	ASYNC	LINEO1
	2	on	enabled	ASYNC	LINEO2
	3	on	enabled	ASYNC	LINE03
1	0	on	enabled	ASYNC	LINE 10
	1	on	enabled	ASYNC	LINE11
		•	•	•	•
		•	•	•	•
		•			_

If DEVICE\_NAME=\$LIM1 and DISPLAY\_OPTION=FULL, then the following is displayed:

## DI HARDWARE STATUS

Line Interface Modules

Slot	State	Status	Parent	CIM	LIM Type	è
						•
1	on co	nfigured	\$0	CIM4	rs232	

## Expanded LIM status

LIM	PORT	State	Status	Protocol	Line Name
1	0	on	enabled	ASYNC	LINE 10
	1	on	enabled	ASYNC	LINE11
	2	on	enabled	ASYNC	LINE 12
	3	on	enabled	ASYNC	LINE13

If DN=\$LIM1 and DO=BRIEF, then only the following is displayed:

DI HARDWARE STATUS

Line Interface Modules

Slot	State	Status	Parent CIM	LIM Type			
1	on	configured	\$CIM4	rs232			

## Examples

The following examples are produced when displaying the ICA\_II hardware status.

The following subcommand displays the default value which is reported for the ICA\_II as one board in slot 0.

DISHS

Output from this subcommand is formatted as follows:

Slot	Card type	Card ok	Boot enabled		Status	Version (16)		Dump address	
0	\$ ICA	ves	n/a	on	configured	0	0	N/A	

If the DN=\$ICA, the following output is displayed:

DI HARDWARE STATUS

Device	Name	Port	State	Status
\$ICA		0	on	configured

If the DN=\$ICA\_ICI, the following output is displayed:

DI HARDWARE STATUS

ICA-II Channel Interface Status

-----

If DN=\$ICA\_IEI is entered, the following output is displayed:

DI HARDWARE STATUS

ICA-II Ethernet Interface Status

-----

Device Name Port State Status
-----\$ICA\_IEI 0 on configured

# DISPLAY\_ICA\_SYSTEM\_STATUS (DISISS) ANACD Subcommand

This subcommand displays system configuration information. Purpose

DISPLAY\_ICA \_SYSTEM \_STATUS **Format** 

OUTPUT = file\_name

STATUS = status \_variable \_name

This subcommand is an alias for the DISDSS subcommand. DISDSS is Remarks

described in this chapter.

# DISPLAY\_LINE \_CONTROL \_BLOCK (DISLCB) ANACD Subcommand

Purpose

This subcommand displays the contents of selected fields of the configured line control block (CLCB) for a given line or all lines.

**Format** 

DISPLAY\_LINE\_CONTROL\_BLOCK

LINE\_NAME = line\_name or keyword

OUTPUT = file\_name

STATUS = status\_variable\_name

**Parameters** 

LINE\_NAME (LN)

This parameter specifies the name of the line (up to 31 characters) for which CLCB information is desired. Line names are assigned in the Configuration File or with interactive NETOU commands (see the CDCNET Configuration Guide). The keyword ALL causes information to be displayed for all configured lines.

If LINE\_NAME is omitted, information is displayed for all configured lines.

OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

**STATUS** 

This parameter is the standard NOS/VE SCL status variable.

Examples

The following subcommand writes information about the line named LINE01 to output file OUTFILE.

DISPLAY\_LINE\_CONTROL\_BLOCK LINE\_NAME=LINE01 OUTPUT=OUTFILE

or

DISLCB LN=LINEO1 O=OUTFILE

Output from the DISPLAY\_LINE\_CONTROL\_BLOCK subcommand is formatted as follows:

CONFIGURED LINE CONTROL BLOCK	AT ADDRESS	1423DC(16)
POINTER TO FIRST TCCB		0(16)
POINTER TO ACTIVE LCB		15AA20(16)
POINTER TO NEXT CLCB		140FF8(16)
OPTIONAL TIP EXTENSION POINTER		0(16)
LINE NAME		LINE01
LINE INTERFACE MODULE		1
PORT NUMBER		1
TIP TYPE		ASYNC TIP
LINE TYPE		DEDICATED
FRAMING TYPE		ASYNC
CARRIER TYPE		CONSTANT
LINE SPEED		1200
ASYNC AUTOREC TYPE	SPEED AN	D CODE SET
CONNECT TIME TIMEOUT		0
DISCONNECT TIMEOUT		30
USER CONNECTION LIMIT		4
EIA FLOW CONTROL		TRUE
EFC CLOCKING		3
LCSM TASK ID		142108(16)
TIP TASK ID		0(16)
CONFIGURATION CMD QUEUE		0(16)
ADD CB COUNT		0
LCM STATE		1
LINE DOWN REASON	VALUE =	FF(16)
AUTOREC TIP TYPE		ASYNC TIP
AUTOREC LINE SPEED		AUTO
AUTOREC CODE SET		AUTO
AUTOREC PARITY		AUTO
CONNECT TIMER		0
LCSM LINE ENABLE STATUS		TRUE
LCSM STATE		2
LCSM AUTOREC STATE	LINE NOT	INITIALIZED

# DISPLAY\_LINKED\_LIST (DISLL) ANACD Subcommand

#### Purpose

This subcommand displays a list of linked elements beginning at the specified machine address. Use DISPLAY\_LINKED\_LIST to track a chain of data structures in which the pointer to the next element in the chain resides at a known location within each data structure.

### Format

# DISPLAY\_LINKED\_LIST

ADDRESS = address or entry point name

LINK\_OFFSET = integer BYTE\_COUNT = integer

REPEAT\_COUNT = integer or ALL

HEADER = integer OUTPUT = file\_name

STATUS = status\_variable\_name

#### **Parameters**

# ADDRESS (A)

This required parameter specifies the starting address of the linked list to be displayed. The value may be a memory address or an entry point name (externally defined variable) whose address is used as the base address for the display. Entry point names are found by using the DISPLAY\_MEMORY\_MAP subcommand described later in this chapter.

# LINK\_OFFSET (LO)

This parameter specifies the location within each linked list element of the pointer to the next element. LINK\_OFFSET is expressed as the number of bytes from the beginning of each element in the linked list to the pointer to the next element.

If LINK\_OFFSET is omitted, the value 0 is assumed.

# BYTE \_COUNT (BC)

This parameter specifies the number of bytes to display for each element in the linked list.

If BYTE\_COUNT is omitted, the value 48 is assumed.

# REPEAT\_COUNT (RC)

This parameter specifies the number of elements to display from the linked list. The keyword ALL causes all elements in the linked list to be displayed.

If REPEAT\_COUNT is omitted, all linked entries are displayed.

#### HEADER (H)

This parameter specifies the number of bytes to display as a header preceding the starting address of each linked list element.

If HEADER is omitted, a value of 0 is assumed (no header is displayed).

# OUTPUT (0)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

## **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

# Examples

The following subcommand displays three elements of a linked list with 6 bytes of header with each entry. The starting address of the list is 56E.

DISPLAY\_LINKED\_LIST ADDRESS=56E REPEAT\_COUNT=3 HEADER=6

Output from this subcommand is formatted as follows:

```
DISPLAY_LINKED_LIST
START ADDRESS:
                   56E
HEX ADDR
                    HEXADECIMAL DATA
                                                      ASCII DATA
    568 1B3E 0016 5CFC
    56E 0010 B950 0000 0042 0000 0000 0000 0000
     57E 016C 2700 0000 0090 03E8 67FE 0000 2D82
     58E 0010 6FD8 4717 0000 0000 0000 0594 016C
                                                     o G
ADDRESS OF NEXT ELEMENT:
                          10B950
                                                      ASCII DATA
HEX ADDR
                     HEXADECIMAL DATA
  10B94A 80AE 0000 0000
  10B950 0011 F1CC 0000 0042 0000 0000 434F 4E46
                                                               CONF
                                                          В
  10B960 4947 5552 4154 494F 4E5F 5354 4154 5553
                                                    IGURATION_STATUS
  10B970 5F52 4550 4F52 5445 5220 2000 0003 0232
                                                    REPORTER
ADDRESS OF NEXT ELEMENT: 11F1CC
HEX ADDR
                     HEXADECIMAL DATA
                                                       ASCII DATA
  11F1C6 80AE 0000 0000
  11F1CC 0011 954C 0000 0016 0000 0000 4F4E 5F4C
                                                               ON_L
                                                    INE_LOADER
  11F1DC 494E 455F 4C4F 4144 4552 2020 2020 2020
  11F1EC 2020 2020 2020 2020 2020 2000 0003 0232
```

The same linked list without the header displayed would be shown in the following format:

	DISPLAT_L	INKED_L121	
	START ADDR	RESS: 56E	
	HEX ADDR	HEXADECIMAL DATA	ASCII DATA
	57E	0010 B950 0000 0042 0000 0000 0000 0000 016C 2700 0000 0090 03E8 67FE 0000 2D82 0010 6FD8 4717 0000 0000 0000 0594 016C	1' g -
	ADDRESS OF	F NEXT ELEMENT: 108950	
	HEX ADDR HEXADECIMAL DATA		ASCII DATA
	10B960	0011 F1CC 0000 0042 0000 0000 434F 4E46 4947 5552 4154 494F 4E5F 5354 4154 5553 5F52 4550 4F52 5445 5220 2000 0003 0232	IGURATION_STATUS
ADDRESS OF NEXT ELEMENT: 11F1CC			
	HEX ADDR	ASCII DATA	
	11F1DC	0011 954C 0000 0016 0000 0000 4FAE 5F4C 494E 455F 4C4F 4144 4552 2020 2020 2020 2020 2020 2020 2020 2	

DISDLAY LINKED LIST

# DISPLAY\_LOG\_QUEUES (DISLQ) ANACD Subcommand

#### Purpose

The DISPLAY\_LOG\_QUEUES subcommand displays information about available or specified log queues, including the log identifier and variable parts of the messages in the queues. For all types of queues, the messages are displayed in chronological order.

## NOTE

The USE\_TEMPLATES parameter, an optional parameter that formats the messages according to their templates, is a valid part of the command format but is not functional in this release.

#### **Format**

# DISPLAY\_LOG\_QUEUES

QUEUE \_TYPE = keyword
DISPLAY \_OPTION = keyword
USE \_TEMPLATES = boolean
OUTPUT = file \_name
STATUS = status \_variable \_name

#### **Parameters**

# QUEUE \_TYPE (QT)

This parameter specifies the type of queue to display, from the following options:

# PRESERVE (P)

The log message preserve queue saves the 15 most recent log messages that have been processed by the Log Support Application. These messages can be displayed from the dump file using this selection for the QT parameter.

If a DI resets before initialization completes, the preserve queue may not yet be active. For the resulting dump file, this selection displays an informative message to that effect.

# INITIAL (INITIALIZATION or I)

The log message initialization queue maintains log messages during the DI initialization process. If initialization fails to complete, these messages can be displayed from the dump file using this selection for the QT parameter.

If a DI resets after initialization, the initialization queue is not active. For the resulting dump file, this selection displays an informative message to that effect.

# **ITM**

This option is not functional in this release of CDCNET.

#### ALL

All available log message queues are displayed. If both the preserve and initialization log queues were active when the DI reset, both queues are displayed with this option.

If no queue type is specified, then all the active queues currently supported by this subcommand are displayed.

# DISPLAY\_OPTION (DO)

This parameter specifies the detail of data to be displayed for the selected queue type. If the keyword BRIEF (B, SUMMARY, or S) is specified, the date, time, system identifier and log identifier are displayed for each message.

If the keyword FULL (F, EXPANDED, or E) is specified, all template identifiers and variable data for each log message are displayed.

If DISPLAY\_OPTION is not specified, a full display results.

# USE \_TEMPLATES (UT)

This parameter is not currently functional, but its position in the DISPLAY\_LOG\_QUEUES subcommand format is reserved. If you want to use the OUTPUT or STATUS parameters for this subcommand, either specify their names (for example, O=QOUT), or skip over the UT parameter with a comma (for example, DISLQ,P,F,,QOUT).

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

# **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Remarks

The date, time, log and template identifiers are displayed in decimal. The system address (system identifier) is displayed in hexadecimal. Variable data is displayed as it would be in the log file.

See the CDCNET online Diagnostic Messages manual for descriptions of the log messages found in these queues.

Examples The following subcommand displays the initialization and preserve log queues, if active, in BRIEF format:

DISLQ DO=B

Output from this subcommand is formatted as follows:

# PRESERVE LOG QUEUE

DATE	TIME	SYSTEM ID	LOG ID	
87/11/12	14.02.56.071	080025100078	618	
87/11/12	14.07.50.409	080025100078	618	
87/11/12	14.09.35.622	080025100078	618	
87/11/12	14.13.43.929	080025100078	618	
87/11/12	14.14.14.007	080025100078	620	
87/11/12	14.14.15.698	080025100078	618	
87/11/12	14.16.48.683	080025100078	620	
87/11/12	14.17.53.305	080025100078	618	
87/11/12	14.20.17.082	080025100078	620	
87/11/12	14.20.22.493	080025100078	618	
87/11/12	14.23.54.781	080025100078	620	
87/11/12	14.28.38.571	080025100078	619	
87/11/12	14.28.52.266	080025100078	617	
87/11/12	14.28.56.149	080025100078	617	
87/11/12	14.31.03.281	080025100078	620	

The following subcommand displays the preserve log queue in FULL format:

DISLQ QT=P DO=F

Output from this subcommand is formatted as follows:

## PRESERVE LOG QUEUE

DATE	TIME	SYSTEM ID	LOG ID
87/11/12	14.02.56.071	080025100078	618
	e ID = 155		
Variabi	e data fields:		
1	VE102		
2	4		
3	3		
4	L07843		
5	38400		
6	DED		
7			
8	\$CONSOLE_1000	78_4300000000	
9	0		
10	0		
11	CON		
12	ASYNCTIP		
13	ASYNC		
14	0000A00208002	25100078AB1B	
15	0099010208002	25D000665091	
	14.07.50.409	080025100078	618
	te ID = 155		
	le data fields:	•	
1	S01		
2	5		
3	2		
4	L07852		
5	19200		
6	SW		
7	ACOVICOU E 4004	22	
8		078_5200000000	
9	0		
10	0		
11	CON		
12	ASYNCTIP		
13	ASYNC	0E1000784848	
14	0000A00208003		
15	0000006308009	253UUUU IFEBF	
•	•		
•	•	• •	
•	•		

# DISPLAY\_MEMORY (DISM) ANACD Subcommand

Purpose

The DISPLAY\_MEMORY subcommand displays memory contents beginning at the specified machine address or externally defined entry point. Display is in both hexadecimal and ASCII formats.

**Format** 

## DISPLAY\_MEMORY

ADDRESS = address or entry point name
BYTE\_OFFSET = integer
BYTE\_COUNT = integer
REPEAT\_COUNT = integer or keyword
OUTPUT = file\_name
STATUS = status\_variable\_name

**Parameters** 

# ADDRESS (A)

This required parameter specifies the base address used for memory display. It may be specified as either a numeric machine address or an externally defined entry point name. Entry point names are found by using the DISPLAY\_MEMORY\_MAP subcommand, described in this chapter.

# BYTE\_OFFSET (BO)

This parameter specifies the offset to the base address established by the address parameter. Its value is added to the base address to form a new address.

If BYTE\_OFFSET is omitted, display begins from the base address.

# BYTE \_COUNT (BC)

This parameter specifies the number of bytes to be displayed, 16 bytes to a line. Or, in conjunction with the REPEAT\_COUNT parameter, it specifies the length in bytes of each item to be displayed. Using BYTE\_COUNT and REPEAT\_COUNT together lets you display memory in groups of bytes, such as when a data structure of known length is repeated through memory.

If BYTE\_COUNT is omitted, a value of 1 is assumed.

## REPEAT\_COUNT (RC)

This parameter specifies the number of items of length BYTE\_COUNT to be displayed. The keyword ALL causes all memory from the specified address to the end of memory to be displayed. If no byte count is specified, REPEAT\_COUNT specifies the number of bytes to be displayed, 16 bytes to a line.

If REPEAT\_COUNT is omitted, only one item of length BYTE\_COUNT is displayed.

## OUTPUT (0)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

## **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Remarks

The REPEAT\_COUNT parameter produces the most readable display if only one form of count is required, since an address is shown for every line of output.

If both the REPEAT\_COUNT and BYTE\_COUNT parameters are omitted, then 128 bytes (eight lines of 16 bytes each) are displayed rather than just one byte. (See the examples.)

#### Examples

The following subcommand displays 48 one-byte long items, starting at hexadecimal address 8400.

DISPLAY\_MEMORY ADDRESS=8400 RC=48

DEADTING ADDDCCC. 00009400

Output from this subcommand is formatted as follows:

STARTING A	DURESS: 00006400		
HEX ADDR	HEXADECIMAL DATA	ASCII	DATA
00008400	0007 0007 005A 0002 0000 0042 0000 0020 0000 0800 0013 B116 0000 0000 FF00 0000	Z	В
00008410 00008420	0040 0000 0042 0000 001A 0010 0000 7FFF	В	

The following subcommand displays five items, where each item is 20 bytes long, starting at decimal address 100.

DISM A=100(10) BC=20(10) RC=5

Output from this subcommand is formatted as follows:

STARTING A	DDRESS: 00000064	
HEX ADDR	HEXADECIMAL DATA	ASCII DATA
00000064	0000 0000 0000 0000 0000 0000 0000 0000	
00000078	0000 0000 0000 0000 0000 0000 0000 0000	
0000008C	0000 0000 0000 0000 0000 0000 0000 0000 0000 0000	
0A000000	0000 0000 0000 0000 0000 0000 0000 0000 0000 0000	
00000084	0000 0000 0000 0000 0000 0000 0000 0000	

The following examples show three ways to display 72(16) bytes of data, starting at memory address 400(16).

DISM 400(16) BC=72(10)

Output from this subcommand is formatted as follows:

The following example uses both the BYTE\_COUNT and REPEAT\_COUNT parameters.

DISM 400 BC=6 RC=12

Output from this subcommand is formatted as follows:

STARTING A	ADDRESS:	400		
HEX ADDR		HEXADEC IMAL	DATA	ASCII DATA
400 406 40C 412 418 41E 424 42A 430 436	0800 2510 6AA1 0000 0020 0000 052C 0001 8032 3204 2921 0000 0000 0000 0000 0600 0000 0000	5C00 0000 002C 1613 0000 0000 8542 0000 0000		7 \ j \ ,22 \ B
43C 442	0000 0000			

The following example uses only the REPEAT\_COUNT parameter.

```
DISM 400(16) RC=72(10)
```

Output from this subcommand is formatted as follows:

The following subcommand uses neither the REPEAT\_COUNT nor the BYTE\_COUNT parameters:

**DISM 400** 

Output from this subcommand is formatted as follows:

STA	RTING	ADDRE:	SS:	41	00								
HEX	ADDR			HEX	ADEC II	MAL D	ATA			A	SCII	DATA	4
	400	0800	2510	0081	6AA1	0000	5C00	0020	0000	×	i	`	
	410	0000	052C	0001	002C	8032	3204	1613	2921	~	J	22	`
	420	0000	0000	0000	0000	0000	0000	0600	R542	•	•		'B
	430	0000	0000	0000	0000	0100	0000	0000	0000				D
	440	0000	0000	0000	0000	0000	0000	0000	0000				
	450					0000							
	460					0000							
	470					0000							

# DISPLAY\_MEMORY\_HEADER (DISMH) ANACD Subcommand

#### Purpose

This subcommand displays information from the allocation header of a DI memory extent. Included in the display are the type of extent, the extent size, and the owner identifier.

#### **Format**

# DISPLAY\_MEMORY\_HEADER

ADDRESS = address

BEGINNING\_OF\_EXTENT = keyword

OUTPUT = file\_name

STATUS = status\_variable\_name

#### **Parameters**

#### ADDRESS (A)

This required parameter specifies an address from a DI memory extent. The allocation header of the extent is displayed. This address need not specify the beginning of the memory extent (see the BEGINNING\_OF\_EXTENT parameter, described next).

# BEGINNING \_OF \_EXTENT (BOE)

If the ADDRESS you specify is the beginning of a memory extent and this parameter is set to TRUE (ON or YES), response-time for this subcommand is improved by eliminating a search for the beginning of extent.

If this parameter is not specified, or if it is set to FALSE (OFF or NO), then the subcommand processor searches for the allocation header that describes the memory extent containing the address specified by the ADDRESS parameter.

#### NOTE

The beginning of extent is the start of the usable area in the memory extent. Be careful if you specify BOE=YES that the address you specify is actually the start of the usable area and not the start of the allocation header that is located six bytes before it. If you are uncertain, leave off the BOE parameter and let the subcommand processor make the search.

## OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

# **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand displays information from the memory extent that starts at address 102DAE(16):

DISPLAY\_MEMORY\_HEADER ADDRESS=102DAE BEGINNING\_OF\_EXTENT=YES

Output from this subcommand is formatted as follows:

# MEMORY HEADER DISPLAY

For address: 102DAE(16), Beginning of extent: 102DAE (16)

Allocated = yes

Owner identifier Byte size F011(16) Byte size = 32 Task identifier = 104970(16)
Description = ON\_LINE\_LOADER Type descriptor buffer

The following subcommand displays information from the header of the memory extent that contains address 102DB4(16):

DISMH A=102DB4

Output from this subcommand is formatted as follows:

# MEMORY HEADER DISPLAY

For address: 102DB4(16), Beginning of extent: 102DAE (16)

yes

Allocated = :
Owner identifier = F011(16) Byte size = 32 Task identifier = Description = 104970 (16) = ON\_LINE\_LOADER Туре = descriptor buffer

# DISPLAY\_MEMORY\_MAP (DISMM) ANACD Subcommand

#### Purpose

This subcommand displays the names and locations of the software modules that were in the DI when it was reset, including deloadable modules. For each module, the symbolic name of the module and the date and time the module was created (compiled or assembled), are always displayed. Use the DISPLAY\_OPTION parameter to select additional information for display.

#### **Format**

### DISPLAY\_MEMORY\_MAP

MODULE = module name or keyword
DISPLAY\_OPTION = keyword
OUTPUT = file \_name
STATUS = status \_variable \_name

# Parameters MODULE (M)

This parameter specifies the name of a particular module for which information is to be displayed. If the keyword ALL is specified, information is displayed for all modules.

If MODULE is omitted, information is displayed for all modules.

# DISPLAY\_OPTION (DO)

This parameter specifies the type of information to be included in the memory map. The options are:

DO = ENTRY(E)

Selects display of the following entry-point information:

- Symbolic name of entry-point
- Hexadecimal address of entry-point
- Relative address (offset) of entry-point

DO = SECTION(S)

Selects display of the following section information:

- Section ordinal
- Hexadecimal address of section
- Section length
- Section type

DO = FULL(F)

Selects display of both entry-point and section information (options E and S).

If DISPLAY\_OPTION is omitted, DO=E is assumed.

# OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

#### **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Remarks

Modules on the deloadable module list are displayed by the DISPLAY\_MEMORY\_MAP subcommand. In the display, the deloadable module list appears after the loaded module list.

#### Examples

The following subcommand displays module section information for the dump file being analyzed:

DISPLAY\_MEMORY\_MAP DISPLAY\_OPTION=SECTION

or

#### DISMM DO=S

Output from this subcommand is formatted as follows:

LOADED MODULE LIST	HEX	HEX	SECTION KIND
MODULE NAME / SECTION ORDINAL	ADDRESS	LENGTH	
EXEC_MPB SECTION 0(16) SECTION 1(16)	February 1340 3002	1CBC	11:36 PM CODE_SECTION WORKING_STORAGE_SECTION
DELOADABLE MODULE LIST	HEX	HEX	SECTION KIND
MODULE NAME / SECTION ORDINAL	ADDRESS	LENGTH	
DISPLAY_DI_SYSTEM_STATUS SECTION 0(16) SECTION 1(16) SECTION 2(16) SECTION 3(16) SECTION 4(16) SECTION 4(16) SECTION 5(16)	1985/02/27 199632 107D64 190908 19092E 195A86 195D58	8E2 46 10 18 28	17:45:42 CODE_SECTION WORKING_STORAGE_SECTION WORKING_STORAGE_SECTION WORKING_STORAGE_SECTION WORKING_STORAGE_SECTION WORKING_STORAGE_SECTION WORKING_STORAGE_SECTION

If you omit the DISPLAY\_OPTION parameter (or select DO=E), the DISPLAY\_MEMORY\_MAP subcommand generates a display in the following format:

	NADED MODULE LIST DULE/ENTRY_POINT NAME	HEX Address	HEX OFFSET	
TR	NMSCP CMD_DISPLAY_TRANSPORT_STATUS CMD_DISTS		SEC 0(16) SEC 0(16)	22:54:51 +68A(16) +1028(16)
	ELOADABLE MODULE LIST DDULE/ENTRY_POINT NAME	HEX Address	HEX OFFSET	
D	ISPLAY_DI_SYSTEM_STATUS  CMD_DISPLAY_DI_SYSTEM_STATUS_TA  CMD_DISDSS_TA  CMD_DISPLAY_DI_SYSTEM_STATUS  CMD_DISDSS		SEC 2(16) SEC 2(16) SEC 0(16) SEC 0(16)	* *

If you specify DO=F, you get both entry-point and section information.

# DISPLAY\_MEMORY\_USERS (DISMU) ANACD Subcommand

#### **Purpose**

This subcommand provides a means of determining the memory usage within the DI as a whole, or by a specific task, owner identifier, or owner description.

An optional parameter, ANACD\_DIRECTIVES, gives you the choice of building a Dump Analyzer input file to help you with further dump analysis. When the input file is processed, the contents of owned memory extents are displayed.

#### **Format**

# DISPLAY\_MEMORY\_USERS

MEMORY\_USER = address, task\_name, owner\_description or ALL EXTENT\_TYPE = keyword
DISPLAY\_OPTION = keyword
OUTPUT = file\_name
ANACD\_DIRECTIVES = file\_name
STATUS = status\_variable\_name

#### **Parameters**

# MEMORY\_USER (MU)

This parameter specifies the identity of the user whose memory characteristics are displayed.

- If an integer in the range 1..0ffff(16) is specified, it is assumed to be an owner\_id.<sup>1</sup> Larger integers are interpreted as Task Control Block (TCB) addresses.
- If a name is specified, then it is assumed to be a task name. Data for all owner\_ids for TCBs scheduled for the specified task are displayed.
- If the value is a string, it is assumed to be an owner\_description and the list of owner descriptions is scanned to get the owner\_id.
- If ALL is specified, the memory characteristics of all users are displayed.

If no value is specified, then ALL is assumed.

<sup>1.</sup> Owner\_ids are generated specifically for tracking memory ownership, and are associated with each Task Control Block (TCB); the FULL display option of the DISPLAY\_TASK\_CONTROL\_BLOCK subcommand displays the owner\_id for each TCB displayed.

# EXTENT\_TYPE (ET)

This parameter specifies the type of memory extent whose user(s) is displayed. Keywords are:

## MEMORY (M)

Ownership of allocatable memory extents is displayed.

## BUFFER (B)

Ownership of buffers is displayed.

#### ALL

Ownership of both allocatable memory extents and buffers is displayed. If this parameter is omitted, then ALL is assumed.

# DISPLAY\_OPTION (DO)

This parameter specifies the amount of data to be displayed. If FULL (or EXPANDED) is specified, information about all types of memory owned by the specified user or all users is displayed. If BRIEF (or SUMMARY) is specified, one line of summary information about buffer usage and one line about memory usage is displayed per user.

If the DO parameter is not specified, then BRIEF is assumed.

#### OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

# ANACD \_DIRECTIVES (AD)

This parameter specifies the file to be used later as a Dump Analyzer input file to display the memory extents specified by the MU and ET parameters. When you use this parameter, the Dump Analyzer locates memory extents in accordance with the MU and ET parameters, and then generates directives to display the contents of these memory extents. The file named on this parameter can be edited before it is submitted to the Dump Analyzer as an input file. (See Remarks for further explanation.)

This parameter is only functional when the DISPLAY\_OPTION is specified as FULL. If you attempt to use the AD parameter in conjunction with DO=BRIEF, a warning message is issued and the AD parameter is ignored.

If the ANACD\_DIRECTIVES parameter is not specified, no directives file is produced.

# STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Remarks

If you want a full display of all memory users, this subcommand takes some time to process since the entire dump is searched for the memory that belongs to each owner. The display of memory use for each memory owner is output as it is determined, with pauses before each new owner. To warn interactive users, a message is output at the start of the subcommand. It reads as follows:

--WARNING DA 124-- This command may take some time. There are [text] owner\_ids for which memory use is displayed.

If you use the ANACD\_DIRECTIVES parameter, take note of the following:

- DISPLAY\_BUFFER\_CHAIN directives are generated for extents that
  are determined to be heads of buffer chains. Other buffer types do not
  generate directives, as they should be included when the whole buffer
  chain is displayed. The DISBC directives specify DO=F and an output
  file name of ZZZDABO. The owner identifier and description are
  appended as comments in the directives file.
- DISPLAY\_MEMORY directives are generated for all memory extents, using the extent size as the RC parameter and an output file name of ZZZDAMO. The owner identifier and extent type are appended as comments in the directives file.
- Directives files are suitable for reprocessing by the Dump Analyzer without modification. To submit the directives:
  - Under NOS/VE, use INCLUDE\_FILE.
  - Under NOS, start a separate Dump Analyzer session and specify the directives file for the I parameter.

If you want to edit a directives file to remove unwanted subcommands or to change parameter specifications before submitting the file for processing, use a NOS or NOS/VE file editor. Under NOS/VE, you can use EDIT\_FILE to edit the directives file without leaving the current Dump Analyzer session. Under NOS, you must end your current Dump Analyzer session before using a file editor.

#### Examples

The following subcommand displays information, in the BRIEF format, about System Ancestor memory usage:

DISPLAY\_MEMORY\_USERS MEMORY\_USER=SYSTEM\_ANCESTOR DISPLAY\_OPTION=BRI-EF

Output from this subcommand is formatted as follows:

DISPLAY MEMORY HISEDS

DIGITAL MEMORI OSERS			
MEMORY USAGE			
owner description	# of extents	total bytes	TCB address
F000 SYSTEM_ANCESTOR	111	126614	104120
BUFFER USAGE			
owner description	# of buffers	total bytes	TCB address
F000 SYSTEM_ANCESTOR	2	64	104120

## NOTE

If you select the BRIEF display for all memory users, you might see some memory owners described as \*\*\* UNKNOWN \*\*\*. This occurs when a task terminates without freeing its memory extents, since the owner\_id does not correspond with any of the owner\_ids found on the active TCB chain.

This situation is not necessarily a problem, as some tasks pass a memory extent pointer to a secondary user before terminating. Loss of memory should be suspected, however, when the concurrent memory state is found to be congested.

The following subcommand displays full memory-use information for all memory users:

DISMU MU=ALL DO=F

Output from this subcommand is formatted as follows:

#### **DISPLAY MEMORY USERS**

```
Owner Identifier
                           1(16) INTERRUPT LEVEL REQUEST
TCB Address
                          N/A
   address
                bytes
                        type
    105ED0
                  70
                      intertask message from global memory
Owner Identifier
                          21(16)
                                  MEMBER OF LOG MSG QUEUE
TCB Address
                          N/A
   address
                bytes
                         type
    1023E2
                  32
                      head of buffer chain (descriptor)
    107DD6
                  32
                      descriptor buffer from global memory
    127270
                  146
                      data buffer
    1273EC
                  32 descriptor buffer
```

If you specify the ANACD\_DIRECTIVES parameter on this subcommand, an input directives file is created for use with the ANACD command. The file contains DISPLAY\_MEMORY and DISPLAY\_BUFFER\_CHAIN subcommands, and notes the associated memory owner. It is formatted as follows:

```
DISM A=0105ED0 RC=0070(10) O=ZZZDAMO.$E0I "OWNER:
                                                      1 TYPE: ITM/GLOBAL MEM"
DISBC A=01023E2 DO=F O=ZZZDABO.$EOI "OWNER:
                                             21/ MEMBER OF LOG MSG QUEUE"
DISM A=0010006 RC=0032(10) O=ZZZDAMO.$E0I "OWNER:
                                                    50 TYPE: USER MEMORY"
DISM A=001002C RC=5162(10) O=ZZZDAMO.$EOI "OWNER:
                                                    50 TYPE: USER MEMORY"
DISM A=0011F0C RC=0906(10) O=ZZZDAMO.$E01
                                          "OWNER:
                                                    50 TYPE: USER MEMORY'
DISM A=00158CA RC=0108(10) O=ZZZDAMO.$E0I
                                          "OWNER:
                                                    50 TYPE: USER MEMORY"
DISM A=0015AB8 RC=0032(10) O=ZZZDAMO.$E01
                                          "OWNER:
                                                    50 TYPE: USER MEMORY'
DISM A=0016224 RC=0298(10) O=ZZZDAMO.$EOI "OWNER:
                                                    50 TYPE: USER MEMORY"
DISM A=00170FC RC=1780(10) O=ZZZDAMO.$EOI "OWNER:
                                                    50 TYPE: USER MEMORY
```

The output file named on these directives is ZZZDAMO. Note that directives generated under the NOS operating system do not specify the \$EOI file position, since file position is not a component of NOS file names.

# DISPLAY\_NETWORK\_STATUS (DISNS) ANACD Subcommand

Purpose

This subcommand displays status information concerning all networks connected to this DI when the DI was reset.

**Format** 

# DISPLAY\_NETWORK\_STATUS

OUTPUT = file\_name

STATUS = status\_variable\_name

**Parameters** 

## OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

#### **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand displays the network status of the DI at the time of reset:

DISPLAY\_NETWORK\_STATUS

Output from this subcommand is formatted as follows:

## **DISPLAY NETWORK STATUS**

network\_name = \$NET\_1 network\_type = Ethernet network\_identifier = 000000001(16) network\_status = active network\_cost = 0000A (16)

network\_name = \$NET\_2
network\_type = X.25

network\_identifier = 00000064(16)
network\_status = active
network\_cost = 06FA (16)

If no networks were connected to the DI when the dump file was written, then the following message is displayed:

No networks defined.

#### Remarks

The following values may be seen in the DISPLAY\_NETWORK\_STATUS display:

network\_type Ethernet, HDLC, X.25, for example

network\_status Active, enabled, congested, configured

# NOTE

The value displayed for network\_cost is the configured cost of the network, not the dynamically assigned adjusted\_cost.

# DISPLAY\_SYSTEM\_CONFIG\_TABLE (DISSCT) ANACD Subcommand

Purpose This subcommand displays information from the system configuration table.

Format DISPLAY\_SYSTEM\_CONFIG\_TABLE

OUTPUT = file\_name

STATUS = status\_variable\_name

# Parameters OUTPUT (O)

Examples

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local. If OUTPUT is omitted, the output file name on the ANACD command is assumed.

## **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

Remarks In the displays that follow, QNEXT is now described as "ADDRESS OF FIRST ENTRY IN QUEUE." In previous releases, this read, "ADDRESS OF NEXT ENTRY IN QUEUE."

The following subcommand writes system configuration table information to the file OUTFILE.

DISPLAY\_SYSTEM\_CONFIG\_TABLE OUTPUT=outfile

Output from this subcommand is formatted as follows:

#### SYSTEM CONFIGURATION TABLE DISPLAY

DATA BUFFER AVAILABLE COUNT	2868
DESCRIPTOR BUFFER AVAILABLE COUNT	1006
DATA SPACE LENGTH (BYTES)	144
DESCRIPTOR BUFFER LENGTH (BYTES)	32
STANDARD STACK ALLOCATION (BYTES)	2048
RUNNING TASK POINTER	1883D8(16)
FREE GLOBAL MEMORY (BYTES)	4660
FREE PRIVATE MEMORY (BYTES)	16150
FREE MPB RAM MEMORY (BYTES)	2336
FREE GLOBAL MEMORY EXTENTS (BYTES)	100
FREE PRIVATE MEMORY EXTENTS (BYTES)	11
FREE MPB RAM MEMORY EXTENTS (BYTES)	1
DELOADABLE MPB RAM (BYTES)	0
DELOADABLE PMM (BYTES)	0
DELOADABLE SMM (BYTES)	201506
DELOAD THRESHOLD - MPB RAM (BYTES)	0
DELOAD THRESHOLD - PMM (BYTES)	4000
DELOAD THRESHOLD - SMM (BYTES)	30000
BINARY TIME OF DAY	1752400
	23.20.34.070
ASSUMED YEAR	86
INTERRUPT FIREWALL CHAIN ADDRESS	0(16)
NUMBER OF DATA BUFFERS	3247
NUMBER OF DESCRIPTOR BUFFERS	1082
STACK OVERFLOW AREA ALLOCATION (BYTES)	240
OVERFLOWING TASK POINTER	0(16)
PC CHK INSTRUCTION EXECUTION ADDRESS	0(16)
USP CHK INSTRUCTION EXECUTION ADDRESS	0(16)
LARGEST ADDRESS IN RESERVED MEMORY	18E70(16)
RESERVE RAM MEMORY (BYTES)	0
RESERVE GLOBAL MEMORY EXTENTS	0
MEMORY STATE	memory_good
BUFFER STATE	buffer_good

# SYSTEM CONFIGURATION TABLE DISPLAY (Continued)

LOD TIME				
MPB TYPE		(BYTES) (BYTES) (BYTES) (BYTES) (BYTES)	MPB	
PMM ALLOCATED A	ANY	(BYTES)	0	
AVAILABLE TO A	NY	(BYTES)	63536	
CURRENT PMM RE	QUIRED	(BYTES)	63536	
MAXIMUM PMM RE	QUIRED	(BYTES)	63536	
DELOAD PMM ANY		(BYTES)	0	
		READY LISTS F QUEUE } F ENQUEUES } OF FIRST ENTRY IN QUEUE OF LAST ENTRY IN QUEUE		
SCHEDULED TASK	S PRIORITY I	READY LISTS	PRIORITY =	: 0
LENGTH	{ LENGTH O	F QUEUE }		0(16)
COUNT	{ NUMBER O	F ENQUEUES }		13A( 16)
QNEXT	{ ADDRESS (	OF FIRST ENTRY IN QU	JEUE }	0(16)
QLAST	{ ADDRESS	OF LAST ENTRY IN QUE	EUE }	0(16)
QCHARACTERS	{ NUMBER O	F CHARACTERS IN QUEL	JE }	0(16)
SCHEDULED TASK	S PRIORITY	READY LISTS F QUEUE ) F ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY =	: 1
LENGTH	{ LENGTH O	F QUEUE }		0(16)
COUNT	{ NUMBER O	F ENQUEUES }		0(16)
ONEXT	{ ADDRESS	OF FIRST ENTRY IN O	JEUE 3	0(16)
QLAST	{ ADDRESS	OF LAST ENTRY IN QUI	EUE }	0(16) 0(16)
QCHARACTERS	{ NUMBER O	F CHARACTERS IN QUE	UF )	0(16)
40	(		·- ,	0(.0)
SCHEDULED TASK	SPRIORITY	READY LISTS	PRIORITY =	= 2
LENGTH	{   FNGTH O	E OHELE )		0(16)
COLINT	( NIMBER O	READY LISTS  IF QUEUE }  IF ENQUEUES }  OF FIRST ENTRY IN QU  OF LAST ENTRY IN QUE  IF CHARACTERS IN QUE		0(16)
ONEXT	/ ADDDESS	OF FIRST ENTRY IN O	HEHE 1	0(10)
TPAID	{ ADDRESS	OF LAST ENTRY IN OU	DEGE )	0 0)
OCHADACTEDS	/ NUMBER O	E CHADACTEDS IN OHE	LOL )	0(16)
QUI INTRO I ENTO	( NOMBER O	CHARACTERS IN QUE	OL )	0(10)
SCHEDIII ED TASK	S PRIMPITY	READY LISTS	PRICEITY :	= 3
LENGTH	{   ENGTH O	E OFFIE !	1111011111	0/16)
COUNT	/ NUMBER O	NE ENOUELIES 3		2676(16)
ONEXT	{ ADDDESS	OF FIRST ENTRY IN O	HEHE 1	0(16)
CIACAI	1 ADDRESS	OF LACT ENTRY IN OU	CLUL )	0(10)
OCHADACTEDS	ADDRESS	OF LAST ENTRY IN QUI	EUE /	0(10)
do univio i miro	( NUMBER C	OF CHARACTERS IN QUE	UE }	0(10)
SCHEDULED TASK	S PRIORITY	READY LISTS  IF QUEUE }  IF ENQUEUES }  OF FIRST ENTRY IN QU  OF LAST ENTRY IN QUE  READY LISTS	UE } PRIORITY :	= A
SCHEDULED TASK	S PRIORITY	READY LISTS	PRIORITY :	= 4 0(16)
SCHEDULED TASK	S PRIORITY	READY LISTS	PRIORITY :	= 4 0(16)
SCHEDULED TASK	S PRIORITY	READY LISTS	PRIORITY :	= 4 0(16)
SCHEDULED TASK	S PRIORITY	READY LISTS	PRIORITY :	= 4 0(16)
SCHEDULED TASK	S PRIORITY	READY LISTS	PRIORITY :	= 4 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN Q OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE } EUE } UE )	9 4 0(16) 0(16) 0(16) 0(16) 0(16)
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF LAST ENTRY IN QU OF LAST ENTRY IN QUE CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE READY LISTS OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF CHARACTERS IN QUE READY LISTS OF QUEUE } OF ENQUEUES } OF FIRST ENTRY IN QU OF CHARACTERS IN QUE OF LAST ENTRY IN QU OF LAST ENTRY IN QUE OF LAST ENTRY IN QUE OF CHARACTERS IN QUE	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK	(S PRIORITY { LENGTH (	READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  OF LAST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF FUEUE }  OF FIRST ENTRY IN QUE  OF LAST ENTRY IN QUE  OF LAST ENTRY IN QUE  CHARACTERS IN QUE  READY LISTS	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UEUE ) 2	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH	(S PRIORITY { LENGTH C { NUMBER C { ADDRESS { ADDRESS { NUMBER C { LENGTH C { NUMBER C { ADDRESS { NUMBER C { NUM	READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  OF CHARACTERS IN QUEUE }  OF LAST ENTRY IN QUEUE S  OF FIRST ENTRY IN QUEUE S  OF CHARACTERS IN QUEUE S  OF CHARACTERS IN QUEUE S  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF QUEUE }	PRIORITY : UEUE ) EUE ) PRIORITY  UEUE ) 2 EUE ) 2 UE ) PRIORITY  NUEUE ) UEUE )	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT	(S PRIORITY { LENGTH C { NUMBER C { ADDRESS { ADDRESS { NUMBER C { NUMBER C { NUMBER C { ADDRESS { NUMBER C } NUMBER C } NUMBER C { NUMBER C	READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF GUEUE }  OF GUEUE }	PRIORITY :  UEUE )  UEUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT COUNT QNEXT	(S PRIORITY { LENGTH C { NUMBER C { ADDRESS { ADDRESS { NUMBER C (S PRIORITY { LENGTH C { ADDRESS { AUMBER C { NUMBER C { NUMBER C { NUMBER C { NUMBER C { ADDRESS { ADDRESS { NUMBER C { LENGTH C { LENGTH C { NUMBER C {	READY LISTS  OF QUEUE }  OF ENQUEUES }  OF ENGUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF FUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF LAST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF ENGUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF CHEUEL }  OF FOUEUES }  OF FOUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }	PRIORITY : UEUE ) EUE ) PRIORITY UEUE ) 2 EUE ) 2 UE ) PRIORITY  VEUE ) PRIORITY  VEUE ) PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH (	READY LISTS  OF QUEUE }  OF ENQUEUES )  OF FIRST ENTRY IN QUE  OF LAST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF FUEUE S  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  OF FIRST ENTRY IN QUE  OF LAST ENTRY IN QUE  OF	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT COUNT QNEXT	(S PRIORITY { LENGTH (	READY LISTS  OF QUEUE }  OF ENQUEUES }  OF ENGUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF FUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF LAST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF ENGUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF CHEUEL }  OF FOUEUES }  OF FOUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS	(S PRIORITY { LENGTH C { NUMBER C { ADDRESS { ADDRESS { NUMBER C } C } PRIORITY { LENGTH C { NUMBER C } ADDRESS { ADDRESS { ADDRESS { ADDRESS { ADDRESS { ADDRESS { AUMBER C } C } ADDRESS { AUMBER C } C } C  KS PRIORITY { LENGTH C } NUMBER C } C  KS PRIORITY { LENGTH C } NUMBER C } ADDRESS { ADDRESS { NUMBER C } NUMBER C	READY LISTS  OF QUEUE }  OF ENQUEUES )  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF QUEUE )  OF FIRST ENTRY IN QUE  OF LAST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF LAST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF LAST ENTRY IN QUE  READY LISTS  OF GUEUE B  OF LAST ENTRY IN QUE  OF CHARACTERS IN QUE	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QCHARACTERS  SCHEDULED TASK LENGTH COUNT QNEXT QCHARACTERS  GLOBAL MEMORY	(S PRIORITY { LENGTH C { NUMBER C { ADDRESS { ADDRESS { NUMBER C { NUMBER C { LENGTH C { ADDRESS { NUMBER C { NUMBER C { NUMBER C { NUMBER C { ADDRESS { NUMBER C } NUMBER C } NUMBER C { NUMBER C } NUMBER C } NUMBER C  KS PRIORITY { LENGTH C { NUMBER C } NUMBER C } NUMBER C } NUMBER C } NUMBER C  KS PRIORITY { LENGTH C { NUMBER C } NUMBER C } NUMBER C } NUMBER C } NUMBER C  EXTENT LIS'	READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF FIRST ENTRY IN QU  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  THE CONTROL OF CHARACTERS IN QUE  THE CONT	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  GLOBAL MEMORY LENGTH	(S PRIORITY { LENGTH (	READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  OF LAST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF FIRST ENTRY IN QUEUE }  OF LAST ENTRY IN QUEUE }  OF LAST ENTRY IN QUEUE }  OF CHARACTERS IN QUEUE }  OF FIRST ENTRY IN QUEUE }  OF CHARACTERS IN QUEUE }  OF CHARACTERS IN QUEUE }  OF FIRST ENTRY IN QUEUE }  OF FIRST ENTRY IN QUEUE }  OF CHARACTERS IN QUEUE }  OF CHARACTERS IN QUEUE IN QUEUE }  OF CHARACTERS IN QUEUE IN QU	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  GLOBAL MEMORY LENGTH COUNT CO	(S PRIORITY { LENGTH (	READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF LAST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  TOF CHARACTERS IN QUE  TOF CHARACTERS IN QUE  T  OF GUEUE }  OF CHARACTERS IN QUE  T  OF GUEUE }  OF CHARACTERS IN QUE  T  OF GUEUE }	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  UEUE ) 2  UE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  GLOBAL MEMORY LENGTH COUNT QNEXT QCHARACTERS	(S PRIORITY { LENGTH C { NUMBER C } ADDRESS } ADDRESS { NUMBER C } ADDRESS } ADDRESS } ADDRESS A	READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF LAST ENTRY IN QUE  READY LISTS  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF CHARACTERS IN QUE  READY LISTS  OF QUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE B  OF LAST ENTRY IN QUE  READY LISTS  OF LAST ENTRY IN QUE  READY LISTS  OF CHARACTERS IN QUE  TO FIRST ENTRY IN QUE  TO FOR QUEUE B  OF CHARACTERS IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN QUE  TO FOR QUEUE B  OF FIRST ENTRY IN	PRIORITY :  UEUE )  EUE )  PRIORITY  UEUE ) 2  EUE ) 2  UEUE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY  NEUE )  PRIORITY	= 4
SCHEDULED TASK LENGTH COUNT QNEXT QLAST QCHARACTERS  GLOBAL MEMORY LENGTH COUNT QNEXT QLAST QCHARACTERS	S PRIORITY { LENGTH C { NUMBER C { ADDRESS { ADDRESS { NUMBER C { NUMBER C { NUMBER C { ADDRESS { NUMBER C { ADDRESS { NUMBER C { NUMBER C { ADDRESS { ADDRESS { ADDRESS { ADDRESS { NUMBER C { ADDRESS { ADDRESS { NUMBER C { ADDRESS { NUMBER C { ADDRESS { NUMBER C { NUM	READY LISTS  OF QUEUE }  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  OF ENQUEUES }  OF FIRST ENTRY IN QUE  READY LISTS  OF QUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF FIRST ENTRY IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  READY LISTS  OF GUEUE }  OF CHARACTERS IN QUE  TO GOF OUT OF CHARACTERS IN QUE  TO GOF OUT OF CHARACTERS IN QUE  TO FOR COUT OF CHARACTERS IN QUE  TO FOR COUT OF CHARACTERS IN QUE  TO FOR COUT OF COUT OF COUT OF CHARACTERS IN QUE  TO FOR COUT OF COUT	PRIORITY :  UEUE }  UEUE }  PRIORITY  UEUE } 2  UEUE }  PRIORITY  VEUE }  PRIORITY  VEUE }  PRIORITY  VEUE }  PRIORITY  VEUE }  PRIORITY	= 4
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# SYSTEM CONFIGURATION TABLE DISPLAY (Continued)

PRIVATE MEMORY	EXTENT LIST	
LENGTH	{ LENGTH OF QUEUE }	B(16)
COUNT	{ NUMBER OF ENQUEUES }	130E(16)
QNEXT	( ADDRESS OF FIRST ENTRY IN CHELE )	1002(10)
QLAST	{ ADDRESS OF LAST ENTRY IN QUEUE }	2B762(16)
<b>QCHARACTERS</b>	{ ADDRESS OF FIRST ENTRY IN QUEUE } { ADDRESS OF LAST ENTRY IN QUEUE } { NUMBER OF CHARACTERS IN QUEUE }	0(16)
		0(10)
MPB RAM MEMORY		
LENGTH	{ LENGTH OF QUEUE }	1(16)
COUNT	{ NUMBER OF ENQUEUES }	1(16)
QNEXT	{ ADDRESS OF FIRST ENTRY IN QUEUE }	
QLAST	{ ADDRESS OF LAST ENTRY IN QUEUE }	592(16)
QCHARACTERS	{ NUMBER OF CHARACTERS IN QUEUE }	0(16)
DEFINED INTERR	TPTS 1 19T	
	{ LENGTH OF QUEUE }	11(16)
COUNT	{ NUMBER OF ENQUEUES }	
ONEXT	ADDDESS OF FIRST ENTRY IN OUTUE 1	11(16)
QNEXT QLAST	{ ADDRESS OF LAST ENTRY IN QUEUE }	1899D0(16)
OCHAPACTERS	{ NUMBER OF CHARACTERS IN QUEUE }	189DD2(16)
QUI PILICI ENO	( NUMBER OF CHARACTERS IN QUEUE )	0(16)
DATA BUFFER QU		
LENGTH	{ LENGTH OF QUEUE }	B34(16)
COUNT	{ NUMBER OF ENQUEUES }	B53F(16)
QNEXT	{ ADDRESS OF FIRST ENTRY IN QUEUE }	19EC1A(16)
QLAST	{ ADDRESS OF LAST ENTRY IN QUEUE }	242786(16)
QCHARACTERS	{ NUMBER OF CHARACTERS IN QUEUE }	0(16)
DESCRIPTOR BUF	EED CHERE	
	{ LENGTH OF QUEUE }	0==(+0)
COUNT	{ NUMBER OF ENQUEUES }	3EE(16)
ONEXT	{ ADDRESS OF FIRST ENTRY IN QUEUE }	36DE(16)
CIACT	ADDRESS OF FIRST ENTRY IN QUEUE )	25718A(16)
OCHADACTEDS	{ ADDRESS OF LAST ENTRY IN QUEUE } { NUMBER OF CHARACTERS IN QUEUE }	257180(16)
QUITARAC I ERS	( NUMBER OF CHARACTERS IN QUEUE )	0(16)
	MORY EXTENT LIST	
LENGTH	{ LENGTH OF QUEUE }	0(16)
COUNT	{ NUMBER OF ENQUEUES }	0(16)
QNEXT	{ ADDRESS OF FIRST ENTRY IN QUEUE }	0(16)
QLAST	{ ADDRESS OF LAST ENTRY IN QUEUE }	0(16)
QCHARACTERS	{ NUMBER OF CHARACTERS IN QUEUE }	0(16)
		,

If a value in the above display is too large to be displayed, a string of asterisks is inserted into the value portion of the display to indicate this condition.

# DISPLAY\_TASK\_CONTROL\_BLOCK (DISTCB) ANACD Subcommand

Purpose This subcommand displays the contents of selected fields for one or more

active Task Control Blocks (TCBs) in the dump file.

Format DISPLAY\_TASK\_CONTROL\_BLOCK

TASK\_IDENTIFIER = address, task name, or keyword

 $DISPLAY\_OPTION = keyword$ 

OUTPUT = file\_name

STATUS = status\_variable\_name

# Parameters TASK\_IDENTIFIER (TI)

This parameter specifies the TCBs to be examined. If TASK\_IDENTIFIER is an address, information from the TCB at that address is displayed. If TASK\_IDENTIFIER is a task name, all TCBs with that task name are displayed. The keyword ALL causes all tasks to be processed, beginning with the system ancestor task.

If TASK\_IDENTIFIER is omitted, only the currently selected task is processed. The currently selected task is the task specified by the SELECT\_TASK subcommand (described in this chapter). If SELECT\_TASK has not been used to specify a task, the task running when the DI was reset is assumed. If no task was running when the DI was reset, the Dump Analyzer issues diagnostic message number 37.

# DISPLAY\_OPTION (DO)

This parameter specifies the amount of data to be displayed. If BRIEF (or SUMMARY) is specified, summary information is displayed for each TCB. If FULL (or EXPANDED) is specified, a more extensive display is generated for each TCB.

If DISPLAY\_OPTION is not specified, BRIEF is assumed.

#### OUTPUT (0)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is not specified, the output file name on the ANACD command is assumed.

#### STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

# Examples The following subcommand displays expanded information from all of the TCBs with task name XEROX\_INTERNET\_ROUTINES.

DISPLAY\_TASK\_CONTROL\_BLOCK TASK\_IDENTIFIER=XEROX\_INTERNET\_ROUTINES DISPLAY\_OPTION=FULL

# Output from this subcommand is formatted as follows:

TASK CONTROL BLOCK DISPLAY TCB ADDRESS 1C4C02(16) TASK NAME XEROX\_INTERNET\_ROUTINES { CHAIN TO NEXT TASK POINTER } NEXT\_TASK 0(16) ID { TCB IDENTIFICATION } ! TCB STSIZ { SIZE OF CURRENT STACK SEGMENT } 8F0(16) { TASK POINTER OF NEXT SIBLING } CHLDQ 1C4B1E(16) ADULT { TASK POINTER OF PARENT } 103B56(16) CHILD { TASK POINTER OF CHILD } 0(16) { ADDRESS OF CURRENT STACK SEGMENT } STACK 1CEB94(16) STATE { CURRENT STATE } TIAW PRIORITY { ACTUAL PRIORITY } EXPRESS ITM { NUMBER EXPRESS INTER\_TASK MSGS QUEUED } 0(10) { NUMBER NORMAL INTER\_TASK MSGS QUEUED } NORMAL ITM 0(10) { STATUS REGISTER } TRACE MODE NO M68000 MODE USER INTERRUPT MASK 000 RESULT EXTENDED NO RESULT NEGATIVE NO RESULT ZERO NO **OVERFLOW** NO CARRY NO PC { PROGRAM COUNTER } 10A774(16) **A6** { STACK POINTER } 1CF410(16) Α7 { STACK POINTER } 1CF410(16) MODULE NAME EXEC\_PMM OFFSET IN CODE SECTION 142(16) OWNER ID { ID GENERATED FOR MEMORY OWNERSHIP } F01F(16) TASK CONTROL BLOCK DISPLAY TCB ADDRESS 1C4B1E(16) TASK NAME XEROX\_INTERNET\_ROUTINES NEXT\_TASK { CHAIN TO NEXT TASK POINTER } 0(16) ID { TCB IDENTIFICATION } ! TCB STSIZ { SIZE OF CURRENT STACK SEGMENT } 8F0(16) { TASK POINTER OF NEXT SIBLING } { TASK POINTER OF PARENT } CHLDQ 1C4A3A(16) ADUI T 103B56(16) CHILD { TASK POINTER OF CHILD } 0(16) STACK { ADDRESS OF CURRENT STACK SEGMENT } 1CE286(16) STATE { CURRENT STATE } WAIT FOR ANY MESSAGE PRIORITY { ACTUAL PRIORITY } EXPRESS ITM { NUMBER EXPRESS INTER\_TASK MSGS QUEUED } 0(10) NORMAL ITM { NUMBER NORMAL INTER\_TASK MSGS QUEUED } 0(10) SR { STATUS REGISTER } TRACE MODE M68000 MODE USER INTERRUPT MASK 000 RESULT EXTENDED NO RESULT NEGATIVE NO RESULT ZERO NO OVERFLOW NO CARRY NO PC { PROGRAM COUNTER } 10A774(16) A6 { STACK POINTER } 1CEB2E(16) **A7** { STACK POINTER } 1CEB2E(16) MODULE NAME EXEC. PMM OFFSET IN CODE SECTION 142(16) OWNER\_ID { ID GENERATED FOR MEMORY OWNERSHIP } F01E(16)

#### TASK CONTROL BLOCK DISPLAY

TCB ADDRESS				1C4A3A(16)
TASK NAME		XEROX_INTERNET_ROUTINES		
NEXT_TASK	{	CHAIN TO NEXT TASK POINT	ER }	0(16)
ID		TCB IDENTIFICATION }		!TCB
STSIZ	{	SIZE OF CURRENT STACK SE	GMENT }	8F0(16)
CHLDQ	{	TASK POINTER OF NEXT SIB	LING )	104956(16)
ADULT	{	TASK POINTER OF PARENT }		103B56(16)
CHILD	{	TASK POINTER OF CHILD }		0(16)
STACK	{	ADDRESS OF CURRENT STACK	SEGMENT )	1CD978(16)
STATE	{	CURRENT STATE )	WAIT FOR	ANY MESSAGE
PRIORITY	{	ACTUAL PRIORITY }		1
EXPRESS ITM	{	NUMBER EXPRESS INTER_TAS	K MSGS QUEUED }	0(10)
NORMAL ITM	{	NUMBER NORMAL INTER_TASK	MSGS QUEUED }	0(10)
SR	{	STATUS REGISTER }		
		TRACE MODE	NO	
		M68000 MODE	USER	
		INTERRUPT MASK	000	
		RESULT EXTENDED	NO	
		RESULT NEGATIVE	NO	
		RESULT ZERO	NO	
		OVERFLOW	NO	
		CARRY	NO	
PC		PROGRAM COUNTER }		10A774(16)
A6	-	STACK POINTER }		1CE21C(16)
A7	{	STACK POINTER }		1CE21C(16)
		MODULE NAME	EXEC_PMM	
		OFFSET IN CODE SECTION		
OWNER_ID	{	ID GENERATED FOR MEMORY	OWNERSHIP }	F01D(16)

The following subcommand displays summary information for all TCBs:

DISTCB TI=ALL DO=BRIEF

Output from this subcommand is formatted as follows:

TASK CONTROL BLOCK DISPLAY

TASK NAME	TCB	ADDRESS	A6	PRIORITY STATE
SYSTEM_ANCESTOR	ī	103B56 I	104422	7 TWAIT FOR MSG
INITIALIZATION_M_E	1	1D27B21	27E056	I 3!WAIT FOR MSG
INDEPENDENT_LOG_ME	1	20CA8C1	211064	I 4 WAIT FOR MSG
IVT_GATEWAY	1	20D2DC1	20E35E	5 WAIT FOR MSG
TERMINAL_SUPPORT_BOUND	1	200EA01	2018FA	5 WAIT FOR MSG
LINE_CONTROL_BOUND	1	2004D4	200DE8	3 WAIT FOR MSG
NP_GATEWAY	1	1E7FEC	1E90A8	5 WAIT FOR MSG
K_DISPLAY_SUPERVISOR	1	1DE294	1DE7DC	3 WAIT FOR MSG
OPERATOR_SUPPORT_APPLICATION	1	1DD5AA	1DE1EA	1 31 WAIT FOR MSG
INDEPENDENT_FILE_ACCESS_ME	1	1D297A	1D32AE	3 WAIT FOR MSG
MCI_SSR	1	1C4E161	1D0426	1 51 WAIT FOR MSG
SERVICE_MODULE	1	106E1A1	10774E	1 51 WAIT FOR MSG
XEROX_INTERNET_ROUTINES	1	1C4C02	1CF410	1 1 WAIT

# NOTE

All numeric values in the BRIEF display are in hexadecimal.

# DISPLAY\_TREE (DIST) ANACD Subcommand

#### Purpose

The DISPLAY\_TREE subcommand displays a list of linked elements from a binary tree structure, beginning at the specified root address. Data is displayed node-by-node. A tree may also be searched for a specified key, using the SEARCH\_KEY parameter.

#### Format

#### DISPLAY\_TREE

ADDRESS = address or entry point name SEARCH\_KEY = integer, name, or string OUTPUT = file\_name STATUS = status\_variable\_name

#### Parameters

# ADDRESS (A)

This required parameter specifies the root address of the binary tree structure. The value may be a DI memory address or an externally defined entry point name. Entry point names can be found by using the DISPLAY\_MEMORY\_MAP subcommand described in this chapter.

## SEARCH\_KEY (SK)

This parameter specifies the node key to be searched for. If a match is found, only the data for that node is displayed; otherwise, a message is issued indicating that no match was found. If SEARCH\_KEY is specified, its type must match the tree type.

If SEARCH\_KEY is omitted, no key search is performed, and the entire tree is displayed.

# OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is not specified, the output file name on the ANACD command is assumed.

# **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Remarks

It is assumed that the tree being searched is sorted in key order (left link low) and contains no duplicate keys. No checks are made on these conditions during tree display.

#### Examples

The DISPLAY\_TREE subcommand shown below displays a loader entry point tree structure with a root address of 108524(16).

#### DIST 108524 O=TREEOUT

Output from this subcommand is formatted as follows:

```
Tree Identifier
                           eptb
Number of Nodes in Tree =
                            809
                       = string
Tree Kind
       1 of 809 ( 73 bytes): key = ABORTASK_
    109F72
             4142 4F52 5441 534B 5F20 2020 2020 2020 ABORTASK_
    109F82
            2020 2020 2020 2020 2020 2020 2020 2006
    109F92
            0010 AD12 0010 AC54 0000 002C 0000 0000
    109FA2
             0010 9EAC 0000 0000 0000 0000 0000 0004
    109FB2
            0072 0050 0010 A178 00
                                                     rP
Node
       2 of 809 ( 73 bytes): key = ABORT_MESSAGE
    109F72
             4142 4F52 5441 534B 5F20 2020 2020 2020
                                                     ABORT_MESSAGE
             2020 2020 2020 2020 2020 2020 2020 2006
    109F82
    109F92
             0010 AD12 0010 AC54 0000 002C 0000 0000
                                                                В
             0010 9EAC 0000 0000 0000 0000 0000 0004
    109FA2
                                                           < z 3{
    109FB2
             0072 0050 0010 A178 00
                                                     TB 'x8 x
Node
             809 ( 73 bytes): key = ABORT_SYSTEM
       3 of
    109F72
             4142 4F52 5441 534B 5F20 2020 2020 2020
                                                      ABORT_SYSTEM
    109F82
             2020 2020 2020 2020 2020 2020 2020 2006
    109F92
             0010 AD12 0010 AC54 0000 002C 0000 0000
    109FA2
             0010 9EAC 0000 0000 0000 0000 0000 0004
                                                          R8 w
    109FB2
             0072 0050 0010 A178 00
```

## NOTE

If the structure you attempt to display is not a tree structure, the Dump Analyzer responds with error message number 136.

# HELP (HEL) ANACD Subcommand

#### Purpose

The HELP subcommand displays either a list of all Dump Analyzer subcommands available to the user, or detailed parameter information about a specified Dump Analyzer subcommand.

## NOTE

This subcommand, as described below, is only available on NOS. If you are using the Dump Analyzer under NOS/VE, HELP invokes the SCL command that accesses online manuals.

#### **Format**

#### HELP

COMMAND\_NAME = name
OUTPUT = file\_name
STATUS = status\_variable\_name

#### **Parameters**

## COMMAND \_NAME (CN)

This parameter specifies the name of the Dump Analyzer subcommand for which parameter information is to be displayed. The specified value may be the full name of a Dump Analyzer subcommand, or any of its abbreviations. If the specified subcommand name cannot be found, a warning message is issued with no further display.

If the COMMAND\_NAME parameter is omitted, then a display listing all available Dump Analyzer subcommands is produced (this is equivalent to entering DISCL,DO=B).

## OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is not specified, the output file name on the ANACD command is assumed.

## **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

# Examples The following subcommand displays a list of all currently available Dump Analyzer subcommands:

HELP

Output from this subcommand is formatted as follows:

# ANACD COMMAND LIST

DISPLAY\_AUTO\_DUMP\_TABLE DISPLAY\_BOARD\_MAP\_TABLE DISPLAY\_BUFFER\_CHAIN DISPLAY\_CALLS DISPLAY\_COMMAND\_INFORMATION DISPLAY\_COMMAND\_LIST DISPLAY\_DATA\_QUEUE DISPLAY\_DI\_SYSTEM\_STATUS DISPLAY\_HARDWARE\_STATUS DISPLAY\_EXECUTIVE\_ERROR\_TABLE DISPLAY\_LINKED\_LIST DISPLAY\_LINE\_CONTROL\_BLOCK DISPLAY\_LOG\_QUEUES DISPLAY\_MEMORY DISPLAY\_MEMORY\_HEADER DISPLAY\_MEMORY\_MAP DISPLAY\_MEMORY\_USERS DISPLAY\_NETWORK\_STATUS DISPLAY\_PROGRAM\_VALUE DISPLAY\_SYSTEM\_CONFIG\_TABLE DISPLAY\_TASK\_CONTROL\_BLOCK DISPLAY\_TREE **HELP** QUIT SELECT\_TASK VALIDATE\_GLOBAL\_INFORMATION VALIDATE\_STACK\_AREAS

The following subcommand displays information about the DISPLAY\_MEMORY subcommand:

HEL DISM

Output from this subcommand is formatted as follows:

```
ADDRESS, A : any = $required

BYTE_OFFSET, BO : integer 0 .. 7FFFFFF(16) = 0

BYTE_COUNT, BC : integer 1 .. 7FFFFFF(16) = 1

REPEAT_COUNT, RC : integer 1 .. 7FFFFFF(16) or key ALL = 1

OUTPUT, 0 : name = $optional

STATUS : name = $optional
```

# QUIT (QUI) ANACD Subcommand

Purpose This subcommand terminates the Dump Analyzer session and returns

control to the caller or operating system (NOS/VE or NOS).

Format QUIT

STATUS = status\_variable\_name

Parameters STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

Remarks Under NOS/VE, an end-of-information (EOI) on an input file produces the

same result as the QUIT subcommand does interactively. Under NOS, an EOI, end-of-record (EOR), or end-of-file (EOF) on an ANACD input file produces the same result as the QUIT subcommand does interactively.

# SELECT\_TASK (SELT) ANACD Subcommand

#### Purpose

This subcommand specifies the task that is to be examined in subsequent DISPLAY\_CALL or DISPLAY\_TASK\_CONTROL\_BLOCK subcommands. If SELECT\_TASK is not used to specify a task, the task that was running when the DI was reset is assumed as the current task.

#### Format

## SELECT\_TASK

TASK\_IDENTIFIER = address or task\_name STATUS = status\_variable\_name

#### Parameters

## TASK\_IDENTIFIER (TI)

If this parameter specifies an address, then it is interpreted as the first byte address of the Task Control Block (TCB) for the task selected to be the current task. If a task name is specified, then a TCB is sought with that name; if more than one TCB is found for that task, a warning is issued and there is no change in the current task.

#### NOTE

The only unique identification of a task for dump analysis purposes is the TCB address. A task name (taken from the module name when the task is scheduled) might be associated with more than one TCB. An attempt to select a task by task name is rejected if the task name is not unique.

If no TASK\_IDENTIFIER is specified, the task that was running at the time the DI was reset is made the current task. If there was no task running when the DI dumped its memory, then Dump Analyzer error message number 94 is issued.

## STATUS

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Examples

The following subcommand causes the task with its TCB at address 10FFFE(16) to be selected as the current task:

SELECT\_TASK TASK\_IDENTIFIER=10FFFE

The following subcommand causes the task EXEC\_MPB (provided it has only one scheduled instance in the dump) to be selected as the current task.

SELT TI=EXEC\_MPB

The following subcommand causes the task that was executing when the DI was reset to be selected as the current task (provided there was a task running when the DI dumped its memory):

**SELT** 

# VALIDATE\_GLOBAL\_INFORMATION (VALGI) ANACD Subcommand

## Purpose

This subcommand displays general information that can serve as a preliminary guide to further analysis. This information includes suspended tasks, tasks with overwritten stacks, modules with code present in a dump, and tasks in excess of 30 ITMs queued. It also validates memory chains and task chains.

#### **Format**

VALIDATE\_GLOBAL\_INFORMATION

OUTPUT = file \_name STATUS = status \_variable \_name

#### **Parameters**

OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

## **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

#### Remarks

Execution time for this subcommand is typically longer than for other subcommands. Display is output slowly.

#### Examples

The generic format of VALGI output is as follows:

```
VALIDATE GLOBAL INFORMATION
Reset code = xx : xxxxxxxxxxxxxxxxxx
Date and time of reset
                        = yy/mm/dd hh.mm.ss.msec
Date and time of last reload = yy/mm/dd hh.mm.ss.msec
<or 'No task was running at time of reset'>
Abort message:
<String from abort_system if not blanks>
Suspended Tasks:
 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx(16)
                                            <task name / TCB addrss>
 XXXXXXXXXXXXXXXXXXXXXXXXXXXX / XXXXXXX (16)
                                              OR 'none'
Task(s) with overwritten stack:
 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx(16)
                                            <task name / TCB addrss>
 XXXXXXXXXXXXXXXXXXXXXXXXXXXXX / XXXXXXX (16)
                                              OR 'none'
Module(s) with code present in dump - possible invalid checksum:
 XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
                                            <module name> OR 'noe'
 XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
Task(s) with excess of 30 ITM's queued:
 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx(16)
                                            <task name / TCB addrss>
 xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx(16)
                                              OR 'none'
```

The following subcommand writes VALGI output to file VALGOUT:

VALIDATE\_GLOBAL\_INFORMATION OUTPUT=VALGOUT

Display from this subcommand is formatted as follows:

```
VALIDATE GLOBAL INFORMATION

Reset code = 32 : KILL_SYSTEM_WITH_DUMP
Date and time of reset = 86/11/21 15.02.53.700
Date and time of last reload = 86/11/21 15.01.51.333
Running task = EMAL_TEST , TCB address = 139244(16)

Abort message:
emal7 release descriptor failed

Suspended Tasks:
None

Task(s) with overwritten stack:
None

Module(s) with code present in dump - possible invalid checksum:
None

Task(s) with excess of 30 ITMs queued:
None
```

## NOTE

Ordinarily, a DI code module (any module built for READ or READ/EXECUTE only) is written to the dump file only if it is found to have a bad checksum. However, when checksum information for modules is not available, all memory is dumped.

In this situation, the list of code modules in the dump file can be quite long, even though the listed modules do not necessarily have bad checksums.

# VALIDATE\_STACK\_AREAS (VALSA) ANACD Subcommand

#### Purpose

This subcommand checks the integrity of the user stack and reserved stack areas and indicates whether or not these areas have been written into.

VALSA also checks the Task Control Block (TCB) chain and reports the first address at which the chain is broken. If a break is detected, VALSA then searches all of system main memory (SMM) and reports the addresses at which the TCB identifier (!TCB) was found.

#### Format

# VALIDATE\_STACK\_AREAS

TASK\_IDENTIFIER = address, task\_name, or keyword DISPLAY\_OPTION = keyword OUTPUT = file\_name

STATUS = status\_variable\_name

#### **Parameters**

## TASK\_IDENTIFIER (TI)

If this parameter specifies an address, then it is assumed to be the address of a TCB. VALSA validates the stack areas associated with that TCB. If this parameter specifies a task name, all TCBs scheduled for that task are processed. The keyword ALL causes VALSA to process the entire TCB chain, beginning with the system ancestor task.

If TASK\_IDENTIFIER is omitted, VALSA processes the entire TCB chain, beginning with the system ancestor task.

## DISPLAY\_OPTION (DO)

This parameter specifies the extent of information to be displayed. If the keyword FULL (or EXPANDED) is specified, all stack penetration data for the TCBs specified by the TASK\_IDENTIFIER parameter are displayed. If BRIEF (or SUMMARY) is specified, then only a summary of the stack areas of questionable integrity is displayed.

If DISPLAY\_OPTION is omitted, then the value BRIEF is assumed.

## OUTPUT (O)

This parameter specifies the name of the file to which the subcommand output is written. This file may be any valid path name on NOS/VE. Under NOS, this file is local.

If OUTPUT is omitted, the output file name on the ANACD command is assumed.

## **STATUS**

This parameter is the standard NOS/VE SCL status variable. Under NOS, the STATUS parameter is checked for correct syntax but is not operational.

**Examples** 

The following subcommand makes all stack area checks and writes output to file MYLIST.

VALIDATE\_STACK\_AREAS DISPLAY\_OPTION=FULL OUTPUT=MYLIST

Display from this subcommand is formatted as follows, with one stack usage and penetration summary displayed for each TCB in the TCB chain:

## STACK USAGE AND PENETRATION SUMMARY

TASK CONTROL BLOCK ADDRESS	13BE8A(16)				
TASK NAME	SYSTEM_ANCESTOR				
STACK BEGINS AT ADDRESS (LOW MEMORY)	13B57C(16)				
STACK ENDS AT ADDRESS (HIGH MEMORY)	13BE6C(16)				
RESERVED STACK AREA					
SPACE ALLOCATED	FO(16) BYTES				
STARTING ADDRESS ( LOW MEMORY)	13B57C(16)				
ENDING ADDRESS (HIGH MEMORY)	13B66B(16)				
USER STACK AREA					
SPACE ALLOCATED	8FO(16) BYTES				
STARTING ADDRESS ( LOW MEMORY)	13B66C(16)				
ENDING ADDRESS (HIGH MEMORY)	13BE6B(16)				
STACK PENETRATION DATA					
PENETRATION DEPTH	1D7(16) BYTES				
STARTING ADDRESS (HIGH MEMORY)	13BE6B(16)				
ENDING ADDRESS ( LOW MEMORY)	13BC94(16)				

The following message appears before the stack usage and penetration summary for a task that has overflowed its stack area:

OVERFLOW IN RESERVED STACK AREA AT ADDRESS XXXXXXX

where xxxxxx is the hexadecimal address at which the overflow occurred.

The following subcommand writes a summary of all stack areas of questionable integrity to file MYLIST:

VALSA DO=B O=MYLIST

Output from this subcommand appears in one of two forms. If no corruption of the reserved stack area is detected, then the following message is issued:

Specified reserve stack areas have passed penetration checks.

The following display identifies the tasks with reserved stack area corruption.

# SUMMARY LIST OF TASKS WITH STACK CORRUPTIONS

Task Name		TCB Address	Type of Stack Corruption	
system_ancestor_task cmd_display_transport_status itm_timer update_nsl		103457	Overflow area penetrated	
		1A0093	Overflow area penetrated	
		1C7300	A6 out of range	
		2AAA00	Overflow area penetrated	

## NOTE

Error messages (if any) are dispersed throughout the display and identify, by TCB address, the task(s) with errors.

The following subcommand displays summary stack penetration information regarding any TCBs associated with the task named ITM\_TIMER.

VALSA TI=ITM\_TIMER

If no corruption of the reserved stack(s) for ITM\_TIMER task(s) is detected, the following message is displayed:

Specified reserve stack areas have passed penetration checks.

Display from this subcommand is formatted as follows if a corruption in the stack(s) of ITM\_TIMER task(s) is detected:

# SUMMARY LIST OF TASKS WITH STACK CORRUPTIONS

Task Name		TCB Address	Type of Stack Corruption
itm_timer	ı	107300	A6 out of range

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•		

## A

## ADT

Refer to Auto Dump Table.

#### Alarm

A log message that is routed to an operator. Any CDCNET log message may be designated as an alarm.

## **Alarm History**

A chronological record of the alarms received at a network operator's alarm buffer since the start of an operations session. An alarm history may be displayed using a network operations command.

## American Standard Code for Information Interchange (ASCII)

A standard code, using a coded character set consisting of 7-bit coded characters (8 bits including parity check), used for information interchange among data processing systems, data communication systems, and associated equipment. The ASCII set consists of control characters and graphic characters.

#### **ASCII**

Refer to American Standard Code for Information Interchange.

## **Asynchronous TIP**

The terminal interface program (TIP) that configures terminal devices and establishes terminal attributes for a generic, asynchronous terminal connected to a device interface. The asynchronous TIP resides in a device interface that is configured to support asynchronous terminals.

#### Auto Dump Table (ADT)

A data table that is constructed when a device interface resets. The ADT is part of the dump file, and contains control information about the remainder of the file. The Dump Analyzer program uses the ADT to interpret the dump file.

#### B

#### **Batch Device**

Individual devices in an I/O station controlled by batch services and protocols and used for batch input and/or output. Examples of batch devices include card readers, line printers, card punches and plotters.

#### Block

In the context of network communications, a portion or all of a message. A message is divided into blocks to facilitate buffering, transmission, error detection, and correction for variable-length datastreams. Differing block protocols apply to the host-to-device interface and the device-interface-to-terminal interfaces.

During input from a terminal, a block is a single transmission consisting of one or more lines of one or more messages.

Board

During input to a service, a block is a single line consisting of part or all of a message. Terminal transmission blocks are divided into as many service input blocks as needed, until the message is completed.

During output from a host application program, a block is one or more lines. During output from a device interface to a terminal, a block is one terminal transmission buffer.

A protocol data unit (PDU) between the peripheral processor and the channel interface.

#### Board

Refer to Logic Board.

#### **Boot File**

On NOS, the boot file contains the basic set of software that is loaded into a device when the device interface requests to be loaded. A boot file brings a device interface up to a basic operational state. Further definition of the device interface's functions is provided by its system configuration file.

On NOS/VE, individual boot files do not exist. Rather, a set of boot software exists for each software version in the object library.

#### Buffer

One of two structures for the storage of data in device interface memory. See also Data Buffer and Descriptor Buffer.

#### Buffer Chain

If a message cannot be recorded into a single data buffer, additional data buffers are assigned and chained to the current buffer until the entire message is contained in the buffer chain.

#### Byte

- 1. (ISO) A binary character string operated upon as a unit and usually shorter than a computer word.
- 2. (ISO) A group of contiguous bits. Unless prefixed (for example, a 6-bit byte), the term implies 8-bit groups. An 8-bit byte is sometimes called an octet. When used for encoding character data, a byte represents a single character.

## C

## Catenet

Refer to Concatenated Network.

A group of connected CDCNET network solutions. This term is often used when referring to all the device interfaces and network solutions in a site's network.

## CCL

Refer to CYBER Control Language.

#### **CDCNET**

Refer to Control Data Distributed Communications Network.

## **CDNA**

Refer to Control Data Network Architecture.

## Central Processor Unit (CPU)

The high-speed arithmetic processing unit that carries out the basic instructions required in program execution.

#### Channel

The physical link or logical path between a Mainframe Device Interface (MDI) and the network host computer, or between an Integrated Communication Adapter (ICA) and the Integrated Controller Interface (ICI) in the network host computer.

#### Character

Any alphabetic, numeric, or special symbol that can be encoded. This term applies to the graphic characters for a terminal input or output device and to the encoded control characters used by the terminal. Within Control Data hardware, a character is a coded byte of data, such as a 6-bit display code (NOS only) or 7-bit ASCII code.

#### CIM

Refer to Communications Interface Module.

#### **CLCB**

Refer to Configured Line Control Block.

## **Clock Synchronization**

A function that ensures that all device interfaces in a catenet are synchronized within 1 second of each other. Clock synchronization involves setting or resetting the master clock for the catenet (controlled by the Independent Clock ME) and synchronizing all of the device interface clocks in the catenet (controlled by the Dependent Clock ME in each device interface) according to the master clock. The DEFINE\_SYSTEM command defines whether or not a device interface contains the Independent Clock ME.

On NOS, the device interface that contains the Independent Clock ME contains the master clock for the catenet, which synchronizes the rest of the clocks in the network. On NOS/VE the Independent Clock ME is configured on the host.

## Code Set Procedure

A CDCNET load procedure that allows a site to define its own code sets for input and output devices.

## Command File

A NOS file of network operations commands. Commands in the command file can be executed using the EXECUTE\_COMMAND\_FILE. Similar to a procedure file.

## Communication Line

A terminal line that establishes a complete communication circuit between a terminal or workstation and a CDCNET device interface.

## Communications Interface Module (CIM)

The logic board within a CDCNET device interface that controls transmissions between the line interface module (LIM) bus and the internal system bus (ISB).

#### Computer Network

A linked collection of data processing and communications equipment.

# Concatenated Network (Catenet)

A communications network composed of more than one type of communications medium (more than one network solution); often established when it is necessary to interconnect a local area network (LAN) with other resources (for example, another local area network, or geographically remote computer-related resources). Also called a catenet.

## Configuration

The process by which various computer-related resources are coordinated to function together. Under CDCNET, various types of configuration activities are performed.

- 1. Network configuration, whereby hosts, terminals, workstations, and unit record devices are interconnected into a network using CDCNET device interfaces and appropriate communications media.
- 2. Device interface hardware configurations, whereby decisions are made regarding which logic boards to install in a particular CDCNET device interface.
- 3. Device interface software configuration, whereby CYBER hosts decide which CDCNET software to downline-load into a specific CDCNET device interface.
- 4. Creation of device interface configuration files, whereby network administrators or communications consultants identify/describe the specific CDCNET device interfaces that reside in their networks and place this information in host-maintained permanent files.

See also Logical Configuration.

## Configuration Command

A command that establishes, cancels, or redefines the configuration of a network component in the network's logical definition.

## Configuration File

Refer to Configuration Procedure.

## Configuration Procedure

A procedure containing configuration commands that configure the software in a device interface. Each device interface has a unique configuration file, which is read whenever the device interface is reset and loaded. Also known as configuration file.

## Configured Line Control Block (CLCB)

A data structure used by the device interface to maintain information about its defined communication lines.

# Congestion

A condition in which there is more message traffic on a network solution or communication line than the line's carrying capacity. Continued congestion results in lengthy message delay and discarding of new messages.

# Connection-Oriented Network Service (CONS)

OSI connection oriented network service specification used in conjunction with X.25.

## **Connection Timeout**

The service connection is discontinued after a specified length of inactivity.

A-4 CDCNET Commands 60000414 C

## CONS

See Connection-Oriented Network Service.

## Control Data Distributed Communications'/ Network (CDCNET)

- 1. The collection of compatible hardware and software products offered by Control Data to interconnect computer resources into distributed communications networks.
- 2. A network that is interconnected by Control Data Network Architecture (CDNA)-compatible hardware and software products.

## Control Data Network Architecture (CDNA)

The network architecture designed by Control Data. CDNA follows the lower layer recommendations of the International Standards Organization's (ISO) Open System Interconnection (OSI) reference model.

#### CPU

Refer to Central Processor Unit.

#### CRC

Refer to Cyclic Redundancy Check.

## CYBER Control Language (CCL)

A language that allows you to insert a set of statements into the control statement section of your job. It also provides a means for you to determine the status of files, initiate tests and transfer within the control statement section, and display results in your dayfile.

#### **CYBIL**

Primary implementation language for NOS/VE computer systems and CDCNET software.

## Cyclic Redundancy Check (CRC)

A check code transmitted with blocks of data. This code is used by several protocols.

## $\mathbf{D}$

#### Data Buffer

A structure for storing user data in device interface memory. A pointer is associated with the first character of data in the buffer. Data buffer length is configurable. Contrast with Descriptor Buffer.

## Data Circuit-Terminating Equipment (DCE)

- 1. In a data station, the equipment that provides the signal conversion and coding between the data terminal equipment (DTE) and the line in a data station. The DCE may be separate equipment or an integral part of the DTE or of intermediate equipment. The DCE may perform other functions that are normally performed at the network end of the line.
- 2. The hardware that links data terminating equipment (DTE) to communications media. Data communications equipment is normally a modem or modem equivalent (data set).

Data Communication DI

#### **Data Communication**

The interchange of data messages from one point to another over communications channels.

## Data Terminal Equipment (DTE)

- 1. That part of a data station which serves as a data source, data sink, or both.
- 2. Data communications equipment that allows human interaction with the databases and operations of a network.

#### DCE

Refer to Data Circuit-Terminating Equipment.

#### **DCNS**

Refer to Distributed Communications Network Software.

## Deadman Timeout (DMTO)

A device interface hardware reset that occurs automatically if software does not work normally for 10 seconds.

#### **Dedicated Line**

A communication line that permanently connects a terminal to a device interface. Contrast with Switched Line.

#### Default

A pre-selected value supplied for a missing parameter upon the entry of a command or subcommand.

## Default Parameter Settings

The command parameter values to be assumed when no alternate values are supplied by the user.

## Dependent Log ME

Refer to Log Management Entity.

## Descriptor Buffer

A data structure used for chaining data buffers. Contrast with Data Buffer.

#### Device Interface (DI)

The communications processor that Control Data offers as its CDCNET hardware product. Also called a CDCNET device interface.

# Device Interface Dump Analyzer

Host-resident software that processes device interface dump files.

# Device Interface Resident Debugger (DIRD)

A software utility that enables software developers to debug their own CDCNET software. The DIRD is controlled from an interactive terminal connected to the device interface's main processor board (MPB).

#### DI

Refer to Device Interface.

DI Name Resolver Domain Name

#### DI Name Resolver

A program that resides in a DI and provides an interface between the DI and domain name servers. If a TCP/IP user specifies a domain name, the name resolver requests a domain name server to translate the name into the corresponding IP address.

## Diagnostic

- 1. Software and/or microcode that isolates failing hardware/software components within a CDCNET device interface.
- 2. A message indicating a malfunction within a CDCNET device interface or one of its related communications media.

## Diagnostic Management Services (DMS)

The device interface maintenance software that provides support to the device interface software and the online diagnostics.

## Dial-up Line

A communications circuit created by dialing a destination over a common carrier's switched lines.

#### DIRD

Refer to Device Interface Resident Debugger.

#### Disabled

Cannot be used for normal network operation. Applies to boards, communication lines and network solutions.

## Distributed Communications Network Software (DCNS)

The software that executes in a device interface as part of the CDCNET product.

#### **DMS**

Refer to Diagnostic Management Services.

#### **DMTO**

Refer to Deadman Timeout.

#### DOD

Department of Defense.

## Domain Label

Part of a domain name and contains up to 63 characters. The label must begin with a letter (A..Z or a..z), which can be followed by letters, digits, or hyphens. The label must end with a letter or a digit.

#### Domain Name

TCP/IP users typically use domain names instead of IP addresses to reference TCP/IP services. Domain names identify hosts or other resources connected to a TCP/IP network. A domain name consists of a sequence of domain labels, arranged in a hierarchical order, and separated by periods. For example, the name PINK.ARH.CDC.COM, could specify a machine called PINK at the Arden Hills (ARH) facility of Control Data, which is a commercial organization (COM). The length of a domain name including the separating periods can be up to 255 characters.

Domain Name Server Forms Code

#### Domain Name Server

A program that resides in a host connected to the TCP/IP network and responds to queries for information about domain names.

#### Down

A status of suspended service.

#### DTE

Refer to Data Terminal Equipment.

## Dump

Refer to Memory Dump.

## **Dump Analyzer**

CDCNET troubleshooting software that enables communications support analysts to review detailed memory dumps generated by malfunctioning CDCNET device interfaces. Refer to Analyze\_CDCNET\_Dump (ANACD).

## $\mathbf{E}$

## **Entry Point**

A machine address corresponding to the start of the executable code in a software routine. Each externally declared (XDCLed) variable in the CYBIL source code of the software running in a device interface has a corresponding entry point in device interface memory.

#### **ESCI**

Refer to Ethernet Serial Channel Interface.

## Ethernet

A baseband local area network protocol developed by the Xerox Corporation. CDCNET supports an Ethernet-compatible network.

# Ethernet Serial Channel Interface (ESCI)

The logic board within a CDCNET device interface that controls transmissions between an Ethernet (IEEE 802.3) transceiver and the internal system bus (ISB) of the device interface.

## **Exception List**

A file that determines how to process the load requests of the network's device interfaces (DIs). The exception list is a file of commands that specify the version of software to be loaded into the device interface, and which error codes should trigger a dump of the device interface memory. There is one exception list for the network, containing a default entry and any exceptions to the default entry.

## F

#### Forms Code

A 1- through 6-character identifier associating a print file with a certain printer form ensures output will be routed to a printer which prints in the format needed. For example, one printer at a site can be defined as using an 8-1/2 by 11-inch print form by specifying a forms code of DOC (document) on the command that configures the

printer (DEFINE\_BATCH\_DEVICE). Another printer can be defined to print perforated checks and have a forms code of CHECKS, and one defined to print on carbon paper could have a forms code of CARBON. When output is routed to printers, the appropriate forms code (DOC, CHECKS, or CARBON) can be specified so that output will be printed by the appropriate printer.

## G

## Gateway

A software interface between systems with different architectures and protocols.

## H

#### HASP

Refer to Houston Automatic Spooling Program.

#### **HDLC**

Refer to High-Level Data Link Control.

## High-Level Data Link Control (HDLC)

The International Standards Organization's (ISO) bit-oriented protocol for the data link layer of the Open Systems Interconnection (OSI) reference model.

## **Host Computer**

A mainframe computer system, connected to a communications network, which provides primary services, such as database access, user application execution, or program compilation. For CDCNET, a host computer provides network support functions, including maintenance of device interface load files. Also called a host.

#### **Host Console**

The keyboard and display screen used to manage the host computer. Also used in CDCNET to access the Network Operator Utility (NETOU) to monitor and control the CDCNET. See also System Console.

#### Host Operating System

The host containing applications and maintenance software available to the device interface.

#### Host Service Name

A logical name for the host computer. The host service name is the name that terminal users provide when connecting to the host using the CREATE\_CONNECTION command.

## Houston Automatic Spooling Program (HASP)

A job control protocol for transmitting data processing files and jobs between certain models of computers.

I/O Station Initialization Procedure

## Ι

## I/O Station

A logical grouping of batch devices into a single named unit for routing jobs and files to the batch devices and for controlling the devices. Devices belonging to an I/O station may all connect to the same line, to several lines on one device interface, or to lines distributed among several device interfaces.

#### ICA

Refer to Integrated Communications Adapter.

## ICA Channel Interface (ICI)

The ICI is the I/O subsystem in the ICA that interfaces to a CYBER 180 channel.

## ICA Ethernet Interface (IEI)

The IEI is the I/O subsystem in the ICA that interfaces to the Ethernet.

ICI

Refer to ICA Channel Interface.

IEI

Refer to ICA Ethernet Interface.

**IFA** 

Refer to Independent File Access.

## Independent File Access (IFA)

- A service in some device interfaces that may access files in secondary storage on NOS host computers with the help of the host application called File Server. Only mainframe device interfaces (MDI) or mainframe terminal device interfaces (MTI) may contain an Independent File Access service.
- 2. A service on NOS/VE host computers that provides access to files in secondary storage.

# Independent Log Management Entity (Independent Log ME)

- 1. Also known as the recorder logging function. Software resident in a host-connected device interface that works with the Independent File Access ME to write log messages generated by network device interfaces to a file on a host called the network log file.
- 2. A service on NOS/VE host computers that writes log messages generated by network device interface to a host-resident file called the network log file.

# Information Processing Family Version 2 (IPF2)

A CDC host product used by CDCNET to generate Network Performance Analyzer (NPA) reports.

# Initialization Procedure

A CDCNET load procedure that defines data to be sent to a printer when the printer's communication line becomes active.

## Integrated Communications Adapter (ICA)

A hardware device that interconnects a single 16-bit Integrated Controller Interface (ICI) channel of a host computer with CDCNET. The ICA is installed in the CYBER 930 series host computer mainframe.

#### Interface

A mechanism that enables the exchange of data between two dissimilar resources in a communications network.

## International Standards Organization (ISO)

A worldwide standards group similar in function to the American National Standards Institute (ANSI). ANSI is a member of International Standards Organization.

#### Internet Protocol (IP)

A term used in DDN networks that refers to a connectionless, point-to-point protocol corresponding to the CDCNET Internet layer. This protocol is required for connection to MILNET, ARPANET, and TCP/IP workstations.

#### IP

Refer to Internet Protocol.

#### **IP Address**

Internet Protocol (IP) uses a 32-bit IP address field containing the Internet Address. Each IP system or host in the DDN is assigned a unique IP address. A host may have one or more IP addresses; however, a CDC CYBER host basically supports only one IP address per host.

## IPF2

Refer to Information Processing Family Version 2.

#### ISO

Refer to International Standards Organization.

## K

## K Display

A NOS host console display that enables operators to interact with various operating system utilities (for example, those controlling user validation and NAM subsystem interaction).

#### L

#### LAN

Refer to Local Area Network.

## **LCM**

Refer to Line Control Module.

#### LCSM

Refer to Line Control Support Module.

LIM Log ME

## LIM

Refer to Line Interface Module.

#### Line

A circuit that connects a terminal to a device interface. A line is dedicated to carrying data to and from that terminal. It does not carry data that is routed through the rest of the network, nor does it use the CDNA protocol. Also known as a communication line.

# Line Control Module (LCM)

CDCNET software that processes line and terminal configuration commands, and monitors line and terminal activities.

## Line Control Support Module (LCSM)

CDCNET software that enables communications lines and performs autorecognition.

## Line Interface Module (LIM)

A smaller logic board within a CDCNET device interface that enables the device interface to be attached to terminal, workstation, and unit record equipment lines.

#### Link

- 1. Any specified relationship between two device interfaces in a network, or a communication path between two device interfaces, or a data link.
- 2. The communications path between two device interfaces. Also called a line, channel, or circuit.

## Load Procedure (LP)

A file containing commands specifying information to be downloaded to a printer. Load procedure types include initialization procedures (IPs), file prefix procedures (FPPs), code set procedures, and VFU load procedures (VLPs).

## Local Area Network (LAN)

A privately owned communications network that interconnects computer-related resources. Typically, the resources interconnected by this network are confined to a relatively concise geographic area, such as a single building.

## Log File

A file that is created and maintained by the operating system for storing error information and usage data concerning network elements.

## Log Management Entity (Log ME)

Software that manages the transmission and recording of log messages generated by device interface software. Consists of Dependent and Independent Log Management Entities. Dependent Log Management Entities, residing in device interfaces, are sources of log messages. Independent Log Management Entities, residing in a host-connected device interface, work with host applications or a NOS/VE host to write the log messages to the network's log file on the host.

## Log ME

Refer to Log Management Entity.

## Logic Board

A printed circuit board with data storage and/or processing components installed; sometimes called a board, card, or module.

## Logical Configuration

The process of assigning names and values and setting variables throughout the CDCNET to define network elements (mainframes, terminals, lines, network solutions, device interfaces, gateways, and other elements), so that all network elements follow a uniform naming and addressing scheme. After logical configuration, network elements accept all data and commands directed to or through themselves, and reject all other data and commands. Also known as network definition.

## Logical Link Control 2 (LLC2)

OSI connection-oriented data link protocol utilized by CONS/X.25 when running over ESCI.

## Logical Name

A name assigned to a CDCNET component (device interface, network solution, communication line, gateway) in the logical definition of the network. Many network operations commands refer to CDCNET components by their logical names. Contrast with Title.

## Logical Unit (LU)

A 3270 terminal device from which a 3270 terminal interface program (TIP) accepts an interactive session.

#### $\mathbf{LP}$

Refer to Load Procedure.

#### LU

Refer to Logical Unit.

#### M

## Main Processor Board (MPB)

The logic board within a CDCNET device interface that provides the primary processing power for the device interface.

#### Mainframe Channel Interface (MCI)

An optional logic board within a CDCNET device interface that connects the device interface to a 12-bit CYBER host channel.

#### Mainframe Device Interface (MDI)

The CDCNET device interface variant that interconnects a 12-bit channel of host computers operating under NOS or NOS/VE with an Ethernet (IEEE 802.3) local area network.

#### Mainframe/Terminal Device Interface (MTI)

The CDCNET device interface variant that interconnects 12-bit NOS and NOS/VE host computers with terminals, workstations, and unit record equipment without requiring a local area network.

Maintenance Host MPB

#### Maintenance Host

In CDCNET, a NOS or NOS/VE host responsible for collection of all network errors and production of error analysis reports.

#### Maintenance Software

Software designed to perform system tests and diagnostics. All CDCNET maintenance software is onboard and online.

# Manage CDCNET Configuration (MANCC) Utility

A CDCNET host utility for NOS that helps create, edit, and display CDCNET configuration files.

# Management Data Unit (MDU)

A generic data structure used within protocol data units for the expression of variable data types.

# Management Entity (ME)

CDCNET software that performs network management functions. CDCNET supports various MEs to perform specific network tasks.

#### MANCC

Refer to Manage CDCNET Configuration Utility.

#### MCI

Refer to Mainframe Channel Interface.

#### MDI

Refer to Mainframe Device Interface.

#### MDU

Refer to Management Data Unit.

#### ME

Refer to Management Entity.

## Memory Dump

The process and result of writing device interface memory to a host-resident file. Memory dumps are forced when the contents of device interface memory are at risk of being lost.

## Memory Map

A listing of loaded software modules and their locations in device interface memory.

#### Metrics

Statistics which are collected and reported for CDCNET hardware and software components.

## MILNET

A Defense Data Network (DDN) evolved from ARPANET that supports operational communication requirements.

#### **MPB**

Refer to Main Processor Board.

## MTI

Refer to Mainframe/Terminal Device Interface.

## N

#### NAM

Refer to Network Access Method.

## NAM K Display

A display on the host console screen that allows operator interface to Network Access Method (NAM). A CDCNET operator at the host console communicates with the CDCNET through the NAM K display.

#### NAM/VE

Refer to Network Access Method/Virtual Environment.

## NDI

Refer to Network Device Interface.

#### NETCU

Refer to Network Configuration Utility.

#### NETDIR

The NOS permanent file name of the CDCNET file directory. NETDIR resides under user name NETOPS.

## **NETFM Utility**

Refer to Network File Manager Utility.

## **NETLS**

Refer to Network Log Server.

## **NETOPS**

A NOS user name under which files are stored for use during CDCNET installation and by CDCNET-host operations. NETOPS contains files created and written by NAM while NAM is operating, the network directory file (NETDIR), and the NAMSTRT procedure.

## **NETOU**

Refer to Network Operator Utility.

## Network

An interconnected set of host computers, terminals, workstations, and unit record equipment. Refer also to Local Area Network and Concatenated Network.

#### Network Access Method (NAM)

The access method that resides under NOS; allows host-based network applications programs to exchange information with communications networks.

## Network Access Method/Virtual Environment (NAM/VE)

The access method that resides under NOS/VE; allows host-based network applications programs to exchange information with communications networks.

# Network Configuration Utility (NETCU)

A CDCNET utility on NOS/VE that logically configures CDCNET.

#### **Network Definition**

The process of assigning logical names to network components and assigning values to variable parameters for CDCNET software. See also Logical Configuration.

# Network Device Interface (NDI)

The standard CDCNET device interface variant that transfers data between networks (for example, between two local area networks; between a local area network and a communications line; or between a local area network and a public data network).

# Network File Manager (NETFM) Utility

A CDCNET host utility that manages the CDCNET file directory. NETFM allows a user to do such activities as creating directory entries for CDCNET files, attaching CDCNET files, reviewing the directory, and deleting, updating, and verifying directory entries.

# Network File System (NFS)

A software product of Sun Microsystems, Inc. that allows a variety of machines and operating systems to share files.

## Network Identifier

A unique identifier (32-bit character string) assigned to a network solution.

## Network Invocation Number (NIN)

A one- through three-digit decimal number that is incremented by one every time NAM is brought up. The NIN is used in NOS permanent file names for device interface dump files.

# Network Job Entry Facility (NJEF)

The network applications software that supports IBM's Network Job Entry (NJE) protocol on NOS.

## Network Log File

A file on a host computer that contains CDCNET log messages sent from the network's device interfaces and serves as a record of the network's activity.

# Network Log Server (NETLS)

A CDCNET host application that writes CDCNET log messages generated by device interfaces to the network log file on the host.

# Network Logfile Termination (NLTERM) Utility

A CDCNET host utility on NOS that terminates the currently-active network log file to which NETLS is writing log messages, and renames the terminated log file. NLTERM also provides information about previously-terminated log files as an aid in managing log files.

## Network Operating System (NOS)

The software that controls data processing and storage in a CYBER 170 mainframe or a CYBER 180 mainframe (running NOS only or dual-state). CDCNET files stored and processed in CYBER 170 mainframes, such as configuration and boot files, network log files, and CDCNET host applications, are run under the Network Operating System.

## Network Operating System/Virtual Environment (NOS/VE)

The software that controls data processing and storage in CYBER 180 mainframes. CDCNET files stored and processed in CYBER 180 mainframes, such as configuration and boot files, network log files, and CDCNET host applications, are run under the Network Operating System/Virtual Environment.

## **Network Operator**

A person who monitors CDCNET activity, has the ability to control CDCNET hardware and software, makes occasional network configuration changes, and performs elementary troubleshooting by sending commands to the network's device interfaces. A network operator may perform these tasks from a host console or a remote terminal.

## **Network Operator Utility (NETOU)**

A group of programs residing on a host computer and in a (NOS) mainframe device interface or mainframe terminal interface connected to the mainframe. NETOU allows a network operator to access, monitor, control, and configure a CDCNET from the host console or a remote terminal. Using NETOU, network operators can send CDCNET operations commands to specific device interfaces or to all the device interfaces in the network.

## Network Performance Analyzer (NPA)

The CDCNET software utility that generates statistical reports based on its analysis of the network log file or generates event/error reports based on log messages in the network log file.

## **Network Products Terminal Gateway**

A gateway that allows both interactive and remote batch terminal users to connect to a NOS host through CDCNET (by specifying the appropriate service title on the CREATE\_CONNECTION command). There are two parts to the NP Terminal gateway: the Interactive Virtual Terminal gateway (IVT gateway) and the Remote Batch Facility gateway (RBF gateway). The batch gateway is dependent on the interactive gateway. If a network configuration is going to support terminal connections to NOS, the MDI or MTI connected to the NOS host must contain an NP Terminal gateway.

## Network Service Access Point Address (NSAP Address)

An address used in the OSI protocol stack that uniquely identifies a CDCNET system and a user of the OSI Network layer within that system. An NSAP address consists of two parts: a Network Entity Title and an NSAP selector. The Network Entity Title uniquely identifies a CDCNET system. The NSAP selector uniquely identifies a user of the OSI Network layer in that system.

#### **Network Solution**

A communications medium over which data is transmitted between interconnected network resources, and which uses CDCNET protocols. In OSI terminology, a network solution is also referred to as a subnet. A network solution differs from other communications lines because it is shared by multiple network resources (it is not solely dedicated to the handling of data transmissions between a single pair of network resources). Network solutions differ from trunks because they can carry network management traffic such as log and alarm messages.

# **Network Transfer Facility (NTF)**

An application providing a fully symmetric queue file transport facility between a NOS/VE host and another host in a geographically dispersed network. NTF supports IBM's Network Job Entry (NJE) protocol and HASP multileaving protocol for communication between hosts.

#### **NFS**

Refer to Network File System.

#### NIN

Refer to Network Invocation Number.

#### **NJEF**

Refer to Network Job Entry Facility.

#### NLTERM

Refer to Network Logfile Termination Utility (NLTERM).

#### NOS

Refer to Network Operating System.

#### NOS/VE

Refer to Network Operating System/Virtual Environment.

## **NPA**

Refer to Network Performance Analyzer.

## **NSAP Address**

Refer to Network Service Access Point Address.

## NVT

Refer to TELNET Network Virtual Terminal.

## 0

#### Onboard

ROM-resident; for example, the self-test diagnostics in the device interface.

## Online

Condition in which a network hardware or software component is present and active within the network configuration.

## Online Diagnostics

Optional diagnostics for the device interface that can be executed while the device interface is connected to and operating as part of the CDCNET.

## Online Loader

A CDCNET service that loads software into device interfaces when the software is needed while the network is operational, as opposed to initial loader, which loads software into device interfaces only when they are started up (initialized).

## Open System Interconnection (OSI)

The International Standards Organization's (ISO's) reference model for network processing. This model is based on a network architecture that segregates network functions into seven layers.

#### OSI

Refer to Open System Interconnection.

## P

## Passthrough

Refer to Terminal Passthrough.

#### **PDN**

Refer to Public Data Network.

#### PDU

Refer to Protocol Data Unit.

## Physical Name

A name assigned to a hardware device in a device interface: boards, ports, and memory banks, such as \$CIM3 (physical name for CIM board in slot 3) and \$LIM5\_PORT2 (physical name for second port on LIM board in slot 5.)

## Physical Record Unit (PRU)

The amount of information transmitted by a single physical operation of a specified device. For mass storage files, a PRU is 64 central memory words (640 characters); for magnetic tape files, the size of the PRU depends upon the tape format. A PRU that is not full of user data is called a short PRU; a PRU that has a level terminator but no user data is called a zero-length PRU.

## **PMM**

Refer to Private Memory Module.

#### Port

The physical connection on the device interface through which data is transferred to/from the device interface. Each port is numbered and supports a single communication line.

#### Primary MDI

The Mainframe Device Interface (MDI) to which the operator sends commands and receives responses and alarms. At any time, only one MDI can communicate with the operator.

## Printer Support Utility (PSU)

The network applications software that supports standalone CDCNET printers on NOS.

## Private Memory Module (PMM)

An optional device interface board with 128K bytes of static RAM dedicated to the main processor board (MPB) for code execution.

The logic board within a CDCNET device interface that provides additional random access memory dedicated for use by the main processor board (MPB) of the device interface.

## Programming System Report (PSR)

An official report to Control Data of a problem with Control Data software. A PSR can be sent to Control Data either in hard-copy form, or by using the on-line SOLVER program.

#### **Protocol**

A set of conventions that must be followed to achieve complete communications between the computer-related resources in a network. A protocol can reflect the following:

- 1. A set of pre-defined coding sequences, such as the control byte envelopes added to (or removed from) data exchanged with a terminal.
- 2. A set of data addressing and division methods, such as the block mechanism used between a network application program and Network Access Method.
- 3. A set of procedures that control communications, such as the supervisory message sequences used between a network application program and Network Access Method.

## Protocol Data Unit (PDU)

A data unit that is used to communicate information between peer entities.

## **Protocol Stack**

A collection of protocols in successive layers. CDCNET is based on ISO's Open System Interconnection (OSI) reference model, where each system includes a set of layers and each layer supports one or more protocols.

CDCNET phase 2 of OSI support includes support for OSI and TCP/IP protocols for layers 3 and 4. Therefore, CDCNET supports two protocol stacks: OSI and TCP/IP.

## PRU

Refer to Physical Record Unit.

## **PSR**

Refer to Programming System Report.

#### PSU

Refer to Printer Support Utility.

## Public Data Network (PDN)

A commercial packet-switching network that supports the communications interface described in CCITT protocol X.25.

RBF

## R

#### RBF

Refer to Remote Batch Facility.

#### Real-time Clock

A time-of-day clock maintained by CDCNET device interfaces.

## Recorder Log Group

A logging function in which device interfaces that are sources of log messages report their log messages to a device interface which works with a host application to record the log messages in a network log file. The Independent Log ME controls the log recording function.

## Relay

Process occurring when CDCNET receives a data unit from a directly connected network solution and transmits the data unit to another directly connected network solution.

## Remote Batch Facility (RBF)

The network applications software that supports remote batch processing (remote job entry) on NOS.

## RS-232-C

An Electrical and Electronic Industries Association (EIA) standard that describes the interface between terminals or other Data Terminal Equipment (DTE) and modems or other Data Communications Equipment (DCE) employing a serial binary interchange.

#### **RS-449**

- 1. A physical interface standard for data communications used with high speeds and long communication lines.
- 2. A newer standard than RS-232-C, also used for serial communications. Eventually meant to replace RS-232-C, but backward compatibility is specified in RS-449.

## S

## SAP

Refer to Service Access Point.

## SAP Identifier

A 16-bit number that uniquely identifies a SAP for other software components.

#### SCL

Refer to System Command Language.

#### SCT

Refer to System Configuration Table.

#### SDLC

Refer to Synchronous Data Link Control.

Segment Source Log Group

## Segment

The unit of data exchanged by TCP modules. This term also describes the unit of exchange between any transport protocol modules.

#### Service

An entity that is external to CDCNET but is registered within CDCNET as being capable of conducting input and output with a terminal or with another service. Services have names. Terminal users connecting to a host are connecting to a service. An example of a service is the Interactive Facility (IAF) on a host.

## Service Access Point (SAP)

An exchange point between the services of two adjacent Control Data Network Architecture (CDNA) layers.

## Single-Bit Error

A transmission error that affects only one bit in a block of data. Single-bit errors can be detected, isolated, and corrected automatically.

## Site Administrator

A person who configures a site's network, supervises hardware and software changes, and ensures that the network operates efficiently.

#### **SMM**

Refer to System Main Memory.

## SMM4

A 4 M byte version of the SMM (see System Main Memory).

## **SNA**

Refer to Systems Network Architecture.

#### SNA3270 TIP

A terminal interface program that provides IBM 3270 Information Display System users access to CDCNET through an SNA network.

#### Socket

A TCP/IP address used to locate a process on a host. This address is used by Transmission Control Protocol (TCP) and User Datagram Protocol (UDP). It consists of the 32-bit IP address and a 16-bit port number.

## SOLVER

An online utility maintained by Control Data that contains a database of reported software problems and solutions. SOLVER can be used for writing a PSR to report a problem with software.

## Source Log Group

A logging function in which device interfaces that are sources of log messages maintain a list of log messages which they will send to recorder device interfaces. The source logging function is controlled by the Dependent Log ME, also known as Log Support Application (LSA).

#### Stack

An area in memory used as temporary storage for chaining calls during task or interrupt service routine execution. Task calls are chained on a user stack. Interrupt service routine calls are chained on a supervisor stack.

#### Stack Frame

The area within a stack that accommodates a single call.

#### Statistics

Refer to Metrics.

#### Status

Information about the current state of a network component: Device Interface (DI), the hardware components (boards, ports) of a device interface, lines and network solutions connected to the device interface, and device interface software.

#### Status Command

A command that requests and displays the operational status of a particular network component, such as a device interface or a network solution.

#### Subnet

The concept of a subnet is used both in OSI and TCP/IP. Therefore, there are two definitions of subnet.

- 1. OSI: In CDCNET, individual systems are connected to each other via different media such as Ethernet and HDLC. A medium connecting two or more CDCNET systems is called a network solution or a subnet. For OSI, a subnet refers to one and only one network solution.
- 2. TCP/IP: TCP/IP subnetting is a required Internet standard. Subnetting allows a configuration consisting of many physical networks to be addressed with a single IP network number. Each physical network is assigned a subnet number. Each host is addressed based on its network number, subnet number, and host number. These three fields make up the IP address.

#### Subnet Identifier

An identifier that identifies a subnet in a CDCNET network. It must be unique, and must not be associated with more than one subnet in a CDCNET network.

#### Switched Line

A communication line connected with one device interface, but able to be connected to any one of several terminals via a switching mechanism, such as a dialed telephone line. Contrast with Dedicated Line.

## Synchronous Command Entry Mode

A command control mechanism that prevents operators from entering a command before a previously sent command has executed and returned a response.

## Synchronous Data Link Control (SDLC)

Bit-oriented data link control protocol developed by International Business Machines (IBM).

System Address TAM

## System Address

The unique address assigned to a device interface in the network. The system address corresponds to the system title, so that commands and data sent by system title are received at the proper device interface address. See also System Identifier.

# System Command Language (SCL)

The NOS/VE command language on which CDCNET network operations, and configuration and terminal user commands are based.

# System Configuration Table (SCT)

A data table maintained in device interface memory that contains the values of current and configurable system variables.

## System Console

A component of a host operating system that is used to monitor and control the operating system. The system console can also be used to monitor and control CDCNET through the Network Operator Utility (NETOU). See also Host Console.

## System Identifier

At the time of its manufacture, each device interface is assigned a unique 48-bit identification number from a pool of numbers allocated to Control Data by Xerox. This number is written into battery-backed RAM and is used throughout the catenet as the system identifier for that device interface.

The system identifier is used as the Ethernet address for any system that is locally connected to one or more Ethernet network solutions.

See also System Address.

## System Main Memory (SMM)

A device interface board containing dynamic RAM accessible by all interfaces and the resident main processor board (MPB).

#### System Title

The title assigned to a device interface during logical configuration. This title corresponds to the device interface's system address, so that commands sent to a device interface by system are received at the proper device interface address.

# Systems Network Architecture (SNA)

IBM standard defining the layers and layer protocols to be used within an IBM network.

## **SYSTEMX**

A NOS user name that is used to store files for NOS and CDCNET installation and operations.

#### Т

## T-to-A

Refer to Terminal-to-Application.

#### TAM

Refer to Total Allocatable Memory.

## Task Control Block (TCB)

The task control block is a data structure that maintains the context of a task while it is executing.

## TCB

Refer to Task Control Block.

## TCP

Refer to Transmission Control Protocol.

## TCP/IP

Refer to Transmission Control Protocol/Internet Protocol.

## TDI

Refer to Terminal Device Interface.

## TDP

Refer to Terminal Definition Procedure.

## TELNET Network Virtual Terminal (NVT)

A TCP/IP protocol that provides presentation layer services for other application protocols. TELNET NVT protocol is roughly equivalent to VTP in the ISO model. It establishes connections and controls interactive virtual circuits.

## Terminal Definition Procedure (TDP)

An optional configuration file that defines a terminal device or devices connected to a line whenever the line becomes active. A TDP can be used to define a terminal device that differs from the default terminal device type defined by the TIP that controls the line.

### Terminal Device Interface (TDI)

The CDCNET device interface variant that interconnects terminals, workstations, and unit record devices with an Ethernet local area network.

## Terminal Interface Program (TIP)

CDCNET software that resides in terminal device interfaces (TDIs) and enables terminals/workstations that employ specific terminal protocols (such as async, HASP, and IBM 3270) to communicate in CDCNET networks.

## Terminal Passthrough

A CDCNET feature that allows interactive asynchronous terminal traffic to pass through the network transparently. The hosts and terminals interface with each other as if they were directly connected. Terminal passthrough allows a CDCNET-connected terminal user to access non-CDCNET supported hosts, such as NOS/BE and VAX.

## Terminal-to-Application (T-to-A)

A type of network processing that enables the exchange of data between applications programs that reside on host computers and user terminals or workstations. In this case, protocol conversions occur so that transmitted data is understood both at the host and at the terminal or workstation.

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## Terminal User Procedure (TUP)

An optional configuration file that defines attributes of terminals and connections. A TUP can be used to define attributes for a particular terminal model or a group of terminals. A TUP for a terminal is executed when the communication line from the terminal to the supporting device interface becomes active.

## Test

Software and/or microcode that provides detection and confidence capabilities. Also known as a diagnostic.

## **Text**

A sequence of characters forming part of a transmission that is sent from a source to a receiver, containing the information to be conveyed.

## TIP

Refer to Terminal Interface Program.

## TIP Interface Record Table (TIRT)

A TDI data structure that maintains information about active TIPs.

## TIRT

Refer to TIP Interface Record Table.

## Title

A string of 1 through 255 ASCII characters that identify a network service component such as a device interface or a gateway. The Directory Management Entity refers to the component by its title.

A name used to identify services available in the network. Titles are known throughout the catenet. Contrast with Logical Names, which are local to individual device interfaces.

## Total Allocatable Memory (TAM)

The amount of memory at the end of configuration that is available for dynamic memory or buffer allocation. This excludes the memory used by active tasks.

## Transmission Control Protocol/Internet Protocol (TCP/IP)

The name given to a suite of protocols that support the ARPANET community. TCP/IP protocol implementation is required within CDCNET for connectability to Defense Data Networks (MILNET or ARPANET) and to workstations that use TCP/IP.

## Transmission Control Protocol (TCP)

A term used in DDN networks that refers to an end-to-end, connection-oriented protocol corresponding to the CDCNET Transport layer. This protocol is required for connection to MILNET, ARPANET, and TCP/IP workstations.

## **Transport Layer**

Open Systems Interconnection (OSI) layer 4. Provides end-to-end control of a communication session once the path has been established. It allows processes to exchange data reliably and sequentially, regardless of which systems are communicating.

Trunk Virtual Circuit

## Trunk

A logical definition of a line and the communications software that allows the line to carry data between communications controllers. These controllers could be device interfaces or devices for other networks. Trunks going to other networks, such as DECNET or SNA, are not recognized as network solutions.

## TUP

Refer to Terminal User Procedure.

## U

#### ULP

Refer to Upper Layer Protocols.

## Unit Record Interface (URI)

A Line Interface Module (LIM)-type peripheral circuit board that interfaces with the LIM bus and is used with the Communications Interface Module (CIM). The URI provides an 8-bit parallel interface for the operation of character or line printer. The URI includes all necessary drivers, receivers, timing, and control circuitry to drive one printer at a time.

## Upper Layer Protocols (ULP)

A collective term for layers 5, 6, and 7 of the Open System Interconnection (OSI) network reference model.

## URI

Refer to Unit Record Interface.

## **User TELNET**

Allows a CDCNET terminal to connect to a foreign host's interactive service using TCP/IP TELNET communications.

## $\mathbf{V}$

## **VE** Interface

A channel between a NOS/VE host and an MDI or ICA-II that uses the OSI protocol stack.

#### Version

A four-digit hexadecimal number indicating the release version of the software loaded in a device interface.

## Virtual Circuit

A connection between a source and a receiver in a network that may be realized by different circuit configurations during data transmission. Also called a logical circuit.

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Wildcard Characters X.25 Gateway

## W

## Wildcard Characters

Characters that can be used in place of other characters as variables. Wildcard characters can be used to replace single characters, to replace strings of characters, or to match characters to those specified in a list.

## X

#### X.25

The Consultative Committee of International Telephone and Telegraph (CCITT) standard for the interface between Data Terminal Equipment (DTE) and Data Circuit-Terminating Equipment (DCE) in an X.25 packet-switching network.

## X.25 Asynchronous TIP

Also known as X.29 PAD, this is a CDCNET feature that allows asynchronous terminals to access CDCNET either by a Public Data Network (PDN) that supports the X.3 Packet Assembly/Dissassembly (PAD) facility or by the terminals operating in X.25 mode.

## X.25 Gateway

A gateway used to transfer data from a host connected to CDCNET to a host in another network at the other end of the X.25 circuit. The X.25 gateway allows host-to-host (A-to-A) connections to take place over an X.25 circuit. A-to-A connections over X.25 circuits are provided by the Network Products applications.

# NLTERM, NLLIST, and NLPURGE Utilities (NOS Only)

 $\mathbf{B}$ 

This appendix contains instructions, command descriptions, and messages generated by the following NOS utilities: Network Logfile Termination Utility (NLTERM), Network Logfile List Utility (NLLIST), and Network Logfile Purge Utility (NLPURGE). These utilities do not run under the Network Operator Utility (NETOU).

## NLTERM (Network Logfile Termination Utility) Terminate CDCNET Log File

Purpose

Invokes NLTERM. Terminates CDCNET network log files, and renames the terminated log files.

**Format** 

## **NLTERM**

OP = keyword value NM = file name L = file name

Parameters OP

Specifies the environment in which NLTERM and its parameters run. This parameter is needed only if you want to change the default option for your origin type. The following keyword values are allowed.

Keyword Value	Description
K	Parameters are entered from host console.
Т	Parameters are entered from interactive terminal using full screen interface. If the T parameter is specified, the L parameter is used.
Z	Specifies that NLTERM is run with no interactive interface. In that case, NLTERM subcommands are specified only with the NLTERM command itself. In Z mode, you can only terminate the log file. You cannot perform other NLTERM activities, such as routing and purging files.

If you enter NLTERM at a host console, default is K. At an interactive terminal, default is T. For batch jobs, default is Z. Entering only NLTERM at a terminal enters you into a full screen NLTERM session.

If you want to use the interactive terminal interface, which uses screen formatting, make sure that your terminal is in screen mode rather than line mode. When you enter just NLTERM from a terminal without specifying the T parameter, you receive the following message if the terminal is in line mode:

NLTERM - LINE MODE IS NOT SUPPORTED, USE SCREEN

If you do not have screen mode at your terminal, you have to enter all the parameters with the NLTERM command using the Z option. If you have type-ahead defined for your terminal, the cursor goes on to the next line or start over at the same line when you come to the end of a field.

## NM

Specifies the name of a NOS permanent file that receives the contents of the terminated network log file. Names may be from 1 to 5 alphanumeric characters long. NLTERM always attaches the prefix NL to file names. For example, the name LOG3 is named NLLOG3 by NLTERM.

If this parameter is not specified, a default file name is generated by NLTERM in the format

#### NLxmmdd

## where:

x The sequence number of the file. There are 36 possible values for x: A through Z, followed by 0 through 9 (see note).

mmdd The month and day on which the network log file was terminated.

## NOTE

NLTERM creates default file names, up to a limit of 36 file names per day. If more than 36 files are terminated in one day, you must supply a specific file name. NLTERM batch jobs attempting to terminate more than 36 files do not terminate the file, and abort after sending an error message.

## $\boldsymbol{L}$

Specifies the name of the file to receive the list of terminated network log files. Parameters are used as initial values in both displays. L is a local file. This parameter is only meaningful if the NLTERM command list is entered through the host console or interactive terminal interface. The default file name is LIST.

#### Remarks

You can change the values of the NM and L parameters during an NLTERM session, if you want to change the name of the permanent file to receive a terminated log file, or the name of the local file to receive the listing of terminated log files.

Examples nlterm, op=t, nm=file1.

## NLLIST (Network Log File List Utility) List Terminated CDCNET Log Files

Purpose

Lists previously terminated network log files. The LIST subcommand in the NLTERM interactive or K display interface performs the same function as NLLIST.

Format

NLLIST

L = file name

Parameters I

Name of file to receive listing of previously terminated network log files. Specified as a local file name. Default depends on environment in which NLLIST was entered. The default file name is LIST, unless NLLIST is submitted as a batch job (default is OUTPUT). After the NLLIST command executes, use the NOS command ROUTE to route the local file to a printer or you can copy the local file to your screen using the COPY command or NOS Full Screen Editor.

Remarks

The LIST subcommand in the NLTERM interface performs the same function as NLLIST. See the instructions for using NLTERM.

NLTERM has several subcommands.

Command	Description
GO	Terminates the currently active log file using the current network log file name parameter value. If this command fails after the name is changed, then the TERM command can be used (see TERM description).
LIST	Generates a list of previously terminated network log files. The list is then displayed on the screen and written to a file specified by the L (LIST) on the NLTERM command. Performs the same function as the NLLIST command.
PURGE	Purges the terminated network log file that is specified by the network log file name (NM) parameter value.
OUT	Routes the file specified by the L (LIST) parameter to the printer.
CLEAR	Returns the NLTERM command list to the screen, replacing the display of the list of terminated log files generated by the LIST command.
STOP	Terminates NLTERM processing normally.
TERM	Recovers a network log file if an error occurs while the log file is being terminated.

Examples

This example sends the list of terminated log files to a file called LOGFIL2.

nllist, l=logfil2.

## NLPURGE (Network Logfile Purge Utility) Purge Terminated CDCNET Log Files

Purges previously terminated network log files. The PURGE subcommand Purpose

in the NLTERM interactive or K display interface performs the same

function as NLPURGE.

**NLPURGE** Format

NM = file name

NM **Parameters** 

Name of the terminated log file to purge (see format specified for the NM

parameter used with NLTERM).

The PURGE command in the NLTERM interface performs the same Remarks

function as NLPURGE>.

This example purges the terminated log file NLA0101. Examples

nlpurge,nm=nla0101

# CDCNET File and Procedure Management Utilities (NOS Only)

C

This appendix describes the following CDCNET NOS utilities: Network File Manager (NETFM) and related utilities (NETBDF, NETMDF, and NETRDF), and Network Procedure Library Manager (NETPLM). Messages generated by these utilities are documented in the NOS Operations handbook and the NOS Reference Set, Volume 3.

## Network File Manager Utility (NETFM) Overview

Network File Manager (NETFM) is a NOS utility that manages CDCNET host files and maintains the CDCNET directory. This directory correlates CDCNET file names with their NOS permanent file names. When CDCNET configuration files are created and edited, you use NETFM to create or update their directory entries.

The CDCNET directory is a private, direct-access permanent file, named NETDIR. NETDIR has entries for all CDCNET files on the NOS host. It is the only link between NOS file names and CDCNET file names. When DIs are initialized, NETDIR determines NOS file names for CDCNET configuration files (exception list, boot files, all system configuration procedures, terminal definition procedures (TDPs), terminal user procedures (TUPs), and load procedures (LPs)). NETFM attaches and purges these CDCNET files, and creates, deletes, lists, updates, and verifies directory entries.

To create directory entries for files, NETFM executes the NOS commands CATLIST and ATTACH (in read mode) on files. In addition, NETFM can be used only from user names permitted to access NETDIR. Typically, NETFM executes from the user name in which the file is stored, so no special effort is needed to access NETDIR, or to allow NETFM to execute ATTACH and CATLIST. However, if a file is under an alternative user name, you must allow ATTACH and CATLIST on the file and make it available to the user name on which NETFM executes. To allow CATLIST on the file by NETOPS, NETADMN, or another user name, specify AC=Y on the DEFINE, SAVE, REPLACE, or CHANGE command for the file. To allow user names to access NETDIR, and to specify read access for files, use the PERMIT command.

PERMIT, filename, username = mode (READ)

## NOTE

When adding directory entries with NETFM, the NETFM job must execute under a user name. Otherwise, added entries are invalid (because there is no user name in the user name field in the directory entry), causing file access attempts to fail. A no-user-name situation can occur when running NETFM at the system console, and when X.DIS and SUI are specified to access an account. To remedy this situation, use a user name statement instead of SUI to access the account where NETFM runs. This recommendation also applies to NETMDF.

Frequently accessed CDCNET files, such as TDPs and TUPs, should have the retain flag (RT=Y) set in their directory entries (see RT description in the CREATE directive in this appendix). This causes Network File Server (NETFS) to keep an accessed file local during a retain timer period. If the file is accessed again during that period, NETFS does not have to reattach the file, saving time and file use.

## **NETFM Directives Summary**

Use the directives described in table C-1 to maintain the CDCNET directory and to access CDCNET files. More detailed descriptions of the directives are provided later in this appendix.

Table C-1. NETFM Directives Summary

Directive	Description
ATTACH	Gets/attaches a permanent file based on information in the directory.
CREATE	Creates an entry in the CDCNET directory.
DELETE	Deletes an entry in the CDCNET directory. Does not purge the permanent file associated with the directory entry.
LIST	Lists a CDCNET directory entry. You may list a single entry or all entries in the directory.
PURGE	Purges a NOS permanent file and deletes the file's directory entry.
UPDATE	Updates the CDCNET directory to match the NOS permanent file base.
VERIFY	Verifies that the CDCNET directory entry matches the characteristics of the actual file.

Three procedures help you use NETFM directives: ATTCF (Attach Configuration File), DEFCF (Define Configuration File), and REPCF (Replace Configuration File). These procedures execute FCOPY and NETFM directives for NOS CDCNET configuration files.

When executing CREATE, UPDATE, and VERIFY, NETFM internally gets/attaches permanent files specified in the PF (permanent file) parameter using local file ZZZZZFM. To prevent file-busy errors, return all direct access files in write mode to be accessed by CREATE, UPDATE, and VERIFY before accessing NETFM.

## Using NETFM

- 1. Make sure the directory is already built. It should have been built during installation. If it is not, or if a new directory must be built, use NETBDF, described later in this appendix.
- 2. To run NETFM interactively, log in to IAF on a user name validated to access NETDIR.
- 3. Enter the following:

NETFM, I = input file, L = list file, UN

All parameters are optional. However, to use the official NETDIR on NETOPS, you must specify UN as a keyword. See the parameter descriptions in the NETFM command description later in this appendix.

4. Enter NETFM directives. See instructions for entering NETFM directives later in this appendix.

## **NETFM Command**

## Purpose

Accesses Network File Manager (NETFM), which allows you to access the CDCNET directory, using NETFM directives. You use NETFM any time you create, attach, or purge files used by CDCNET. You also use NETFM to attach, create, delete, list, purge, update, and verify CDCNET directory entries.

#### **Format**

## NETFM

abort option

I=input file

L=list file

UN=user name

z option

## **Parameters**

abort option

Abort option, specified by the keyword ABORT. If specified, the abort option causes NETFM to abort on nonfatal errors and not execute any further directives.

## I=input file

The input file in which NETFM directives are located. You can specify this parameter using one of the following options:

Value	Description
I	Directives are on file INPUT.
$I = lfn_1$	Directives are on local file lfn1 (file name of your choice).
I=0	No input directive file. If this option is chosen, the z option must be specified in the NETFM command and in directives following the NETFM command terminator.
I (omitted)	Directives are on file INPUT or, if z option is specified, after the NETFM command.

## L=list file

The output file in which NETFM list output is to be written. You can specify this parameter using one of the following options:

Value	Description
L=lfn2	List output in local file lfn2 (filename of your choice).
L=0	No list output.
L (omitted)	List output on local file OUTPUT.
L	List output on local file OUTPUT.

## UN=user name

The user name from which the directory should be attached. You can specify this parameter using one of the following options:

<u>Value</u>	Description
UN	Attach the directory from user name NETOPS.
UN = user _ name	Attach the directory from the user name specified.
UN (omitted)	Attach the directory from the user name where NETFM is executing.

## z option

Specifies whether or not the NETFM command contains input directives (such as ATTACH, CREATE, and UPDATE). If Z is present, the input directive is taken from the command following the terminator of the NETFM call. If Z is omitted, the NETFM command does not contain input directives.

If Z is present and directives are present, the NETFM command has the following format:

NETFM,UN,Z./input<sub>1</sub>/input<sub>2</sub> /...input<sub>n</sub>

input Specifies one line of NETFM directive input.

Separates input lines. This character must immediately follow the right parenthesis or period.

The total input line including the NETFM command, parameters, and directives, cannot exceed 80 characters, and continuation lines are not allowed. Continuation lines are allowed if NETFM directives are in a directive file (see Continuing NETFM Directive Entry on Another Line later in this appendix).

The following example specifies two LIST directives following the Z parameter on the NETFM command. The LIST directives list a directory entry for a CDCNET object library file with CDCNET file name MODULE#0102, and also lists all version 0102 boot files.

NETFM(Z)/LIST,LO=F,NF=MODULE#0102\*/L,NF=BOOT#0102

## **Using NETFM Directives**

This section contains instructions on using NETFM directives.

## **NETFM Directive Input Requirements**

Interactive directives are always processed as 6-bit (normal), because NETFM has an embedded CSET (NORMAL) that overrides the terminal's current character mode. The initial character mode is restored when NETFM terminates.

## **CAUTION**

Do not enter a user break sequence while a NETFM directive is executing. Interruption of directive processing may cause errors in the directory, which later cause NETFM to malfunction. You can partially recover the directory using NETMDF and NETRDF (see descriptions later in this appendix).

The following example deletes the directory entry for a CDCNET configuration file. Either the CDCNET file name or the NOS permanent file name may be specified with the directive. This example specifies the NOS permanent file name, CF0072. The directive response is also shown.

If PF is the only parameter specified, you must execute NETFM from the user name under which the file is stored. In this example, NETFM was executed from user name NETSUPP.

DELETE, PF=CF0072

## Response:

	NETWORK F	ILE	NAME	PFN FS COMMENT	TYPE	DN	UN		CREATION DATE/TIME		
DELETED	CONFIGURA 800251000		#0	CF0072	IND		NETSUPP	_	85/07/10. 15.36.49.	-	•

The fields in a NETFM directive response are described below.

Field	Description							
response	Indicates action taken after the NETFM directive was entered. In the example, DELETED is the response.							
NFN	CDCNET file name. This name spans multiple lines, if necessary.							
PFN	NOS permanent file name.							
TYPE	File type, either direct (DIR) or indirect (IND) access.							
DN	Device type of the auxiliary pack or device number of the family device on which file is stored. The device number may be from 1 through 77. Allowed device types are described in the NOS 2 Reference Set, Volume 3, in the section on permanent file commands.							
UN	User name of the owner of the NOS permanent file.							
PN	Pack name. The auxiliary device where the file is stored.							
CREATION DATE/TIME	Date and time file was created. This information is not actually in the directory entry; it is obtained from a CATLIST of the file and combined with directory information.							
LAST MOD DATE/TIME	Date and time file was last modified. This information is not actually in the directory entry; it is obtained from a CATLIST of the file and combined with directory information.							
FS	File size, in decimal PRUs.							
RT	Value of retain flag. Used only for files accessed by Network File Server (NETFS), which interfaces the CDCNET file access system with the NOS file access system. There are two possible values for RT:							
	F Retain flag not set (default value)							
	T Retain flag set							
COMMENT	Brief description of the file or other comment (see Entering Comments in a Directory Entry, later in this appendix).							

## Specifying Directives on the NETFM Command

You may enter NETFM directives with the NETFM command itself, all on the same line, by using the Z option (see NETFM command format). A delimiter seperates multiple commands. If you specify NETFM directives following the NETFM command using the Z option, and if you execute NETFM as an interactive command, directives do not have to be in display code.

## Example:

This example specifies two directives at the end of the NETFM command: DELETE (D) and LIST (L). When this command executes, first NETFM is accessed, then the CDCNET directory entry for NOS permanent file name CF0072 is deleted, and then all configuration procedures are listed (L,NF=CONF\*). The slash character (/) separates the directives. The \* at the end of the list directive is a wildcard character. See Wildcard Characters, described next, for more information.

NETFM(UN, Z)/D, PF=CF0072/L, NF=CONF\*

## Wildcard Characters

Wildcard characters provide flexibility when searching for CDCNET file names. You can use wildcard characters in file names on NETFM directives, rather than entering all file names matching the file name modified by wildcard characters. For example, wildcard characters specified in a file name on a LIST directive results in a listing of several directory entries for several files. Or, you can verify CDCNET directory entries for several files using one VERIFY directive and a CDCNET file name with wildcard characters.

The wildcard characters, described in table C-2, can be used with all NETFM directives except ATTACH and CREATE.

Table C-2. Wildcard Characters

Wildcard Character	Description and Use
?	Replaces any single character in a CDCNET file name except the underscore (_) or pound-sign (#) characters. In a search for CDCNET file names matching the name modified with the wildcard characters, the question mark matches any character except _ or # that appears where a question mark is part of the wildcard name.
	For example, MODULE#09?? matches all CDCNET file names beginning with MODULE#09 and ending with any two characters.
*	Represents any string of characters in a CDCNET file name. If the asterisk is the last character in the file name, it means the rest of the file name being compared to the wildcard character matches.
	For example, DUMP#FULL_* matches all CDCNET file names beginning with DUMP#FULL The asterisk wildcard character is useful when searching the directory for dump files or other groups of files.
	If the asterisk is not the last character, it matches zero or more characters up to the underscore or pound-sign character.
	For example, DUMP#*_*A2_* matches all dump files for a DI with a system ID ending in A2.
	If the asterisk is in the middle of a file name component or level (at neither the beginning nor the end of a name level), that level name must match the characters immediately preceding and following the asterisk. The asterisk matches zero or more characters.
	No wildcard characters can immediately follow an asterisk.
[XX]	Matches a single character from the set in brackets. For example, BOOT#060[05]* matches any CDCNET boot file having a version level beginning with 060 and ending with any value from 0 through 5.
[^XX]	Matches a single character that is not from the set in brackets.

## Examples:

The following LIST directive lists all entries where the first three letters of the CDCNET file name are CON. Full directory entries are to be listed; this is specified by the LO parameter.

LIST NF=CON\*, LO=F

Output for the LIST directive is as follows:

CONFIGURATION#0	CF0081		IND	NETADMN	0	85/10/28.	85/10/29.
80025100081		8			F	21.03.49.	07.01.48.
CONFIGURATION#0	CF00A2		IND	NETADMN	0	85/10/28.	85/10/29.
800253000A2		8			F	21.03.53.	07.00.43.
CONFIGURATION#0	CF00C0		IND	NETADMN	0	85/10/28.	85/10/29.
800253000C0		3			F	21.03.54.	06.57.48.
CONFIGURATION#0	CF00BE		IND	NETADMN	0	85/10/28.	85/10/29.
800253000BE		3			F	21.03.53.	06.57.42.

The following example uses the ? wildcard character to search for all CDCNET file names beginning with MODULE#0.

LIST NF=MODULE#0???

## Output:

MODULE#0606

MODULE#0607

The following example uses the \* wildcard character to search for all files beginning with BO (boot files).

LIST NF=BO\*

## Output:

BOOT#0606\_ESCI

BOOT#0607\_MCI

The following example uses the \* wildcard character to search for all dump files listed in the directory.

LIST NF=DUMP#FULL\*

## Output:

DUMP#FULL\_080025100080\_850101081925

DUMP#FULL\_080025100080\_850101082538

DUMP#FULL\_080025100080\_850101082410

## Continuing NETFM Directive Entry on Another Line

To continue a NETFM directive on another line, use the ellipsis (..) at the end of a line you have entered.

## Example:

This example creates a directory entry for configuration procedure CONFIGURATION#080025100072 in the catalog of user name NETSUPP.

CREATE, PF=CF0072, UN=NETSUPP, NF=CONFIGURATION#080025100072

## Entering Comments in a Directory Entry

You may use comments in a CDCNET directory entry to explain the file's contents. Both CREATE and UPDATE allow you to enter comments in the directory entry. For both directives, specify comments using the C parameter. Enter comments as a string value enclosed by quotation marks ("). If the comment itself contains quotation marks, the comment entry must have two consecutive quotation mark characters to indicate the quotation mark within the comment.

## Example:

The following CREATE directive creates a new directory entry for a boot file. The entry contains a comment about the file. The comment itself contains quotation marks, so two consecutive quotation marks must be used in the comment string.

CREATE, PF=BT24DTE, NF=BOOT#0101\_ESCI, UN=USERAA,.. C="TEST BOOT FILE FOR ""WEEK 1 TESTING"" PROGRAM"

## ATTACH (A)

Purpose

Attaches or gets a permanent file. You must be validated to access the permanent file with the requested access mode.

**Format** 

ATTACH

LF=local file
PF=permanent file
NF=network file
UN=user name
PN=pack name
PW=password
M=mode

**Parameters** 

LF=local file

Local file name used to reference the file.

PF=permanent file

The permanent file to attach. You do not also have to enter the network file name in order for ATTACH to execute. Either PF or NF is required. If PF and NF are specified, PF is ignored.

NF=network file

The CDCNET file name for the file. Either PF or NF is required. If NF and PF are specified, PF is ignored. For faster processing, use NF instead of PF whenever possible. Wildcard characters are not allowed on CDCNET file names on ATTACH.

UN=user name

User name under which the file is stored. If UN is specified, NETFM attempts to attach the file using a file entry matching the NF or PF and UN parameters specified. If you omit UN, the user name listed in the directory entry is used when NF is specified, and the current job's user name is used if PF alone (no NF parameter) is specified.

PN = pack name

Auxiliary device name. If PN is specified, the permanent file on the specified auxiliary pack is attached. The pack name must match the pack name stored in the directory entry. If PN=0, the permanent file residing on the system default family is attached. Default for PN is to ignore the pack name when searching the directory.

PW = password

Password required for attaching the permanent file.

## M = mode

Access mode in which the permanent file is attached. The following access modes are allowed:

Value	Description	
R	Read mode	
W	Write mode	

Default is R (read mode). This parameter has meaning only if the permanent file attached is a direct access file. For more information on file access modes, see the section on permanent file commands in the NOS Reference Set, Volume 3.

## Examples

This example attaches CDCNET file CONFIGURATION#080025100071 and writes it to local file CONFILE.

ATTACH, NF=CONFIGURATION#080025100071, LF=CONFILE

PERMANENT FILE ATTACHED.

This example attaches the DI dump file with NOS permanent file name DSAS323 and writes it to local file XX1.

A, PF=DSAS323, UN=NETOPS, LF=XX1

PERMANENT FILE ATTACHED.

## CREATE (C)

## Purpose

Creates an entry in the CDCNET directory file, NETDIR. The NOS permanent file corresponding to the CDCNET directory entry must already exist. When executing CREATE for a file not stored under the user name where you are executing NETFM, you must be able to do CATLIST and ATTACH on the permanent file to create a directory entry. See the section on permanent file commands in the NOS Reference Set, Volume 3, for restrictions on CATLIST and ATTACH.

## Format CREATE

PF=permanent file
NF=network file
UN=user name
PN=pack name
R=device type
C=comment
RT=retain timer

## Parameters PF=permanent file

The permanent file name to be stored in the directory entry. If PF is the only parameter specified, you must execute NETFM from the user name under which the file is stored.

The file should be able to have a CATLIST performed on it by NETOPS, NETADMN, or any other user name under which you perform network administration activities. Specify these conditions by the parameter AC=Y on the NOS DEFINE, SAVE, REPLACE, or CHANGE command. If the file is private, it must have read permission permitted to NETOPS, NETADMN, or any other user name on which you perform network administration activities. Specify read permission using the PERMIT command.

PERMIT, filename, username = mode (READ)

## NF=network file

The CDCNET file name to be stored in the directory entry. Wildcard characters are not allowed on CDCNET file names on CREATE.

## UN=user name

User name under which the file is stored. If UN is specified, NETFM uses this user name when creating the directory entry. If UN is not specified, your current user name is used in the directory entry.

## PN = pack name

Auxiliary device name to be stored in the directory entry. The permanent file is assumed to be on this pack. If PN is not specified or is zero, the default is the system default family.

## R = device type

Device type (DT) identifier to be stored in the directory entry. Values allowed for this parameter are specified in Volume 3 of the NOS Reference Set, in the section on permanent file commands. The default for this parameter is the system default device.

## C = comment

Comment text to be stored in the directory entry. Comments are specified as a string surrounded by quotation marks ("). Comment strings can range from 1 through 50 display code characters. Additional characters are truncated. If the string contains a quotation mark, two consecutive quotation marks must be used to designate a quotation mark in the comment text.

## RT=retain timer

Value for the retain flag in the directory entry, which determines the directory access and NOS permanent file attachment process. This parameter is not normally needed for CREATE directives; it is meaningful only for files accessed by Network File Server (NETFS). Allowed keyword values are the following:

Value	Description
Y	Set the retain flag.
N	Do not set the retain flag.

## Default is N.

If RT=Y, directory access and attachment of files are performed by NETFS only the first time inactive files are opened. Files remain attached by NETFS until one of the following conditions occurs:

- The network shuts down.
- NETFS terminates abnormally.
- The NETFS retain timer for a file expires.

If RT=N, NETFS accesses the directory and attaches a permanent file each time it receives a request to open a file while a file is inactive. To reduce performance overhead and central memory requirements, specify RT=Y for files NETFS frequently accesses, such as library files. RT=Y should be set for all files of type MODULE#.

The following table shows file types supported by NETFS, with the fixed portion of the CDCNET file name in parentheses for each file type, and the default retain timer values for each file type. A retain timer determines how long, after the most recent file access, NETFS retains a file before returning the file to the operating system.

CDCNET File Type	Default Retain Timer
Dump	0 seconds
Boot	5 seconds
Module library	180 seconds
Exception list	5 seconds
Configuration procedure (individual file)	5 seconds
Configuration procedure (library)	30 seconds
Load procedure (individual file)	30 seconds
Load procedure (library)	30 seconds
Terminal definition procedure (individual file)	30 seconds
Terminal definition procedure (library)	30 seconds
Terminal user procedure (individual file)	30 seconds
Terminal user procedure (library)	30 seconds
All others	0 seconds
NOTE	

These default retain timer values can be changed by reinstalling the CHA (CDCNET Host Applications) product on NOS. See the NOS Installation handbook for details on CHA installation.

## Remarks

When executing CREATE, NETFM internally gets or attaches the permanent files specified by the PF parameter (using local file ZZZZZFM). To prevent file-busy errors, return all direct access files in write mode to be accessed by CREATE before accessing NETFM.

## Examples

The following examples are performed from user name NETADMN.

This example creates a new directory entry for CDCNET boot file BOOT#0535\_ESCI. The boot file's NOS permanent file name is BTD0535. The file is stored under NETADMN with read permission to NETOPS.

CREATE, PF=BTD0535, NF=BOOT#0535\_ESCI, C="TEST BOOT FILE NO. 3"

This example creates an entry for a terminal user procedure (TUP) USER\_PROCEDURE#SAM. The TUP's NOS permanent file name is UPROCSM. UPROCSM is stored as a private file under user name JOEUSER, with read permission to NETADMN and NETOPS. Alternative users can perform a CATLIST on the file. The network administrator, on NETADMN, adds the TUP to the directory, since JOEUSER does not have (or need) permission to access and update the directory.

C, PF=UPROCSAM, NF=USER\_PROCEDURE#SAM, UN=JOEUSER

## DELETE (D)

Purpose Deletes an entry in the CDCNET directory file, NETDIR.

Format DELETE

PF=permanent file NF=network file UN=user name PN=pack name

Parameters PF=permanent file

The permanent file to delete. If PF is specified, the entry for the specified permanent file is deleted. Either PF or NF (CDCNET file name, below) is required. If both PF and NF are specified, PF is ignored. If only PF is specified, you must execute NETFM from the user name under which the file is actually stored.

NF=network file

The CDCNET file name. Either NF or PF is required to indicate which entry to delete. If both NF and PF are specified, PF is ignored. For faster processing, use NF instead of PF whenever possible. Wildcard characters are allowed in the CDCNET file names on DELETE.

UN=user name

User name under which the file is stored. If UN is specified, NETFM uses the user name specified. If you omit UN, the user name in the directory entry for the file is used. If you only specify PF, the user name in the directory entry must match the user name under which you are running NETFM.

PN=pack name

Auxiliary device name. If PN is specified, the permanent file on the specified auxiliary pack is deleted. PN must match the pack name stored in the directory entry. If PN is 0 (zero), the permanent file residing on the system default family is deleted. Default is to ignore the auxiliary device name when searching the directory.

Examples This example deletes the directory entry for an ESCI boot file, BOOT#0534\_ESCI.

DELETE, NF=BOOT#0534\_ESCI

DELETED BOOT#0534\_ESCI BT57AFA IND DAT0214 84/03/25. 84/03/26. 11 F 09.35.01. 09.35.01. TEST BOOT FILE NO. 2

## LIST (L)

### **Purpose**

Lists a CDCNET directory entry or entries. Entries listed are controlled by the LIST parameters. You may list a single entry or all entries in the directory. Entries are in alphabetical order by network file name if NETFM is built with the SORT default on your operating system. If NOSRT5 option is selected or if SORT5 does not exist on the system, entries are not to be sorted in the output.

## Format LIST

PF=permanent file
NF=network file
UN=user name
PN=pack name
LO=list option

### **Parameters**

## PF=permanent file

The permanent file associated with the directory entry to be listed. If PF is specified, only the entry for the specified the permanent file is listed. Either PF or NF is required. If neither NF nor PF is specified, all entries are listed. If both PF and NF are specified, PF is ignored.

## NF=network file

The CDCNET file name. If NF is specified, only the directory entry for the specified CDCNET file is listed; PF is ignored. Either NF or PF is required. For faster processing, use NF instead of PF. Wildcard characters are allowed in CDCNET file names on LIST.

## UN=user name

User name under which a file is stored. If UN is specified, NETFM uses the user name specified when searching for the directory entry to list. If you omit UN, the user name in the directory entry is used. If you only specify the PF, the user name in the directory entry must match the user name under which you are running NETFM.

## PN=pack name

Auxiliary device name. If PN is specified, only entries for files on the auxiliary pack named here are listed. If PN is 0 (zero), only entries for the files residing on the family device are listed. Default is to ignore the auxiliary device name when searching the directory.

## LO=list option

List option desired. The allowed options are as follows:

<u>Value</u>	Description	
F	Full listing of directory entries, including all pertinent information about the files from the directory entries.	
blank (LO omitted)	Only CDCNET file names are listed.	
Default is blank.		

## Examples

This example lists the full directory entry for a CDCNET dump file, DUMP#FULL\_08002510007F\_850220103035.

LIST,NF=DUMP#FULL\_08002510007F\_850220103035,LO=F

DUMP#FULL\_0 DF42AA DIR DL1 CXN0316 PACKNET 85/02/20. 85/02/20. 8002510007F 9 F 10.30.35. 10.30.35 \_850220103035

## PURGE (P)

**Purpose** 

Purges a NOS permanent file and deletes the file's CDCNET directory entry. You must be validated to purge the permanent file. If you try to purge a file without being validated, the directory entry is deleted.

**Format** 

PURGE

PF=permanent file NF=network file UN=user name PN=pack name PW=password

**Parameters** 

PF=permanent file

Permanent file to purge. If specified, the permanent file is purged and its directory entry is deleted. Either PF or NF is required. If both PF and NF are specified, PF is ignored. If only PF is specified, you must execute NETFM from the user name where the file is stored.

NF=network file

CDCNET file name. If NF is specified, the CDCNET file is purged and its directory entry is deleted. Either NF or PF is required. If NF and PF are specified, PF is ignored. For faster processing, use NF instead of PF. Wildcard characters are allowed in CDCNET file names on PURGE.

UN=user name

User name where the file is stored. If UN is specified, NETFM uses the specified user name to search for the file to purge. If you omit UN, the user name in the directory entry for the file is used when NF is specified, and the job's current user name is used if only PF is specified.

PN = pack name

Auxiliary device name. If PN is specified, the permanent file on the specified auxiliary pack is deleted. The pack name must match the pack name stored in the directory entry. If PN is 0 (zero), the permanent file residing on the system default family is deleted. Default is to ignore the pack name when searching the directory.

PW = password

Password required to purge the permanent file.

Examples

This example purges CONFIGURATION#08002510007F and its directory entry. The response follows.

PURGE, NF=CONFIGURATION#08002510007F

PURGED CONFIGURATION#0 C123456 DIR NETOPS 84/03/22. 84/03/22. 8002510007F 53 F 15.35.01. 17.50.15

## UPDATE (U)

## **Purpose**

Updates the CDCNET directory to match the NOS permanent file base. If no parameters are specified, all directory entries are updated.

If the ABORT option has been specified on the NETFM command, and one or more matching entries cannot be updated (file either is missing or cannot have a CATLIST performed on it), NETFM aborts after updating all matching entries that can be updated.

#### **Format**

#### UPDATE

PF=permanent file
NF=network file
UN=user name
PN=pack name
C=comment
RT=retain timer

#### Parameters

## PF=permanent file

The permanent file for which the directory entry is to be updated. If PF is specified, only the entry for the special permanent file is updated. If PF and NF are specified, PF is ignored. If only PF is specified, you must execute NETFM from the user name under which the file is actually stored.

## NF = network file

The CDCNET file name. If NF is specified, only the directory entry for the specified CDCNET file is updated; PF is ignored. Use NF instead of PF for faster processing. Wildcard characters are allowed in CDCNET file names on UPDATE.

## UN=user name

User name under which the file is stored. If UN is specified, NETFM uses the specified user name when searching for the file to be used for updating the directory entry. If you omit UN, the user name specified in the directory entry is used when NF is specified, and the job's current user name is used if only PF is specified.

## PN = pack name

Auxiliary device name. If PN is specified, only entries for files on the specified auxiliary pack are updated. If PN=0, only entries for files on the family device are updated. Default is to ignore the auxiliary device name when searching the directory.

## C = comment

Comments to be updated or added for the directory entry. Comments are specified as a string surrounded by quotation marks ("). If comments are specified, they replace comments currently stored in the directory entry. Comment strings can range from 1 through 50 6-bit display code characters. Additional characters are truncated. If the string contains a quotation mark, two consecutive quotation marks must be used to designate a quotation mark in the comment text.

#### RT = retain timer

Value for the retain flag in the directory entry, which determines the directory access and NOS permanent file attachment process. This parameter is not normally needed on UPDATE; it is meaningful only for files accessed by Network File Server (NETFS). Allowable keyword values are the following:

Value	Description		
Y	Set retain flag.	•	
N	Do not set retain flag.		

Default is N.

If RT=Y, directory access and attachment of files are performed by NETFS only the first time inactive files are opened. Files remain attached by NETFS until one of the following conditions occurs:

- The network shuts down.
- NETFS terminates abnormally.
- The NETFS retain timer for the file expires.

See the CREATE description for default retain timer values for files supported by NETFS.

If RT=N, NETFS accesses the directory and attaches a permanent file each time it receives a request to open a file while a file is inactive. To reduce performance overhead and central memory requirements, specify RT=Y for files that NETFS frequently accesses, such as library files. RT=Y should be set for MODULE#.

Remarks

If the permanent file for an entry does not exist, NOS issues a dayfile message indicating that the file was not found, along with the CDCNET file name and NOS permanent file name. Only entries for files on which you can perform CATLIST and ATTACH are updated. See the section on permanent file commands in the NOS Reference Set, Volume 3, for restrictions on the CATLIST command.

When executing UPDATE, NETFM internally gets or attaches the permanent files specified by PF or NF using local file ZZZZFM. To prevent file-busy errors, return all direct access files in write mode to be accessed by UPDATE before accessing NETFM.

**Examples** 

This example changes the retain timer for object library file, MODULE#0635.

UPDATE, NF=MODULE#0635, RT=Y

UPDATED MODULE#0635 L700635 IND ABC0123 84/08/01. 84/08/02. D1 20 F 16.12.01. 16.22.45.

This example attempts to change the retain timer for terminal user procedure USER\_PROCEDURE#1. However, since NETFM can't find a NOS permanent file for USER\_PROCEDURE#1, the update does not succeed.

UPDATE, NF=USER\_PROCEDURE#1, RT=Y

\*\*\*NO PERM FILE OR NOT CATLISTABLE,NF=USER\_PROCEDURE#1

This example attempts to update the directory entry for DI configuration procedure CONFIGURATION#08002510007C, but the entry for the file cannot be found.

U, NF=CONFIGURATION#08002510007C, PF=C10007C

\*\*\*ENTRY NOT FOUND IN CDCNET DIRECTORY.

## VERIFY (V)

#### Purpose

Verifies that a NOS permanent file exists for a CDCNET directory entry. If no parameters are specified, all directory file entries are verified.

You can use VERIFY directive after changing NOS permanent files. For example, you can check if any files have been inadvertently purged but not removed from the directory.

Only entries for files on which you can execute CATLIST or ATTACH are verified. See the section on permanent file commands in the NOS Reference Set, Volume 3, for restrictions on the CATLIST.

If the ABORT option has been specified on the NETFM command and if one or more matching entries cannot be verified (file either is missing or cannot have a CATLIST or ATTACH performed on it), NETFM aborts after verifying all of the verifiable matching entries.

#### Format

#### VERIFY

PF=permanent file
NF=network file
UN=user name
PN=pack name

#### **Parameters**

PF=permanent file

The permanent file for which the directory entry is to be verified. If PF is specified, only the entry for the specified permanent file is verified. If PF and NF are specified, PF is ignored.

NF=network file

The CDCNET file name. If NF is specified, only the directory entry for the specified CDCNET file is verified; PF is ignored. For faster processing, use NF instead of PF whenever possible. Wildcard characters are allowed in CDCNET file names on VERIFY.

UN=user name

User name under which the file is stored. If UN is specified, NETFM uses the specified user name when searching for the file to verify against its directory entry. If you omit UN, the user name in the directory entry is used when NF is specified, and the job's current user name is used if only PF is specified.

PN = pack name

Auxiliary device name. If PN is specified, only entries for files on the specified auxiliary pack are verified. If PN=0, only entries for files on the family device are verified. Default is to ignore the auxiliary device name when searching the directory.

Remarks

When executing VERIFY, NETFM internally uses GET and ATTACH to access the permanent files specified by PF or NF (using local file ZZZZZFM). To prevent file-busy errors, return all direct access files in write mode to be accessed by VERIFY before accessing NETFM.

Examples

This example verifies the directory entry for boot file called BOOT#0524\_MCI.

VERIFY, NF=BOOT#0524\_MCI

VERIFY GOOD, NF=BOOT#0524\_MCI.

This example uses wildcard characters to specify that all directory entries for boot files should be verified. The VERIFY directive uses an asterisk (\*) after BOOT#. Responses show whether each verification succeeds or fails.

V, NF=BOOT#\*

VERIFY GOOD, NF=BOOT#0527\_ESCI.

VERIFY GOOD, NF=BOOT#0527\_MCI.

\*\*\*VERIFY ERRORS.

\*\*\*NO PERM FILE OR NOT CATLISTABLE, NF=BOOT#0529\_MCI

## Other NOS Network File Management Commands

Three additional utilities aid in NOS CDCNET directory and file management. These utilities are briefly described here. Messages generated by the utilities are listed in the NOS Operations handbook.

Utility	Description
NETBDF	Builds a directory file with file name NETDIR in the current user's permanent file catalog. NETBDF runs as part of the CDCNET installation process. NETBDF may also be used if a new directory must be built.
NETMDF	Merges directory files. Takes an existing directory and adds entries in that file to another directory. Checks for duplicate entries.
NETRDF	Restructures a directory file. Creates a new version of the directory so more entries can be added to it without degrading performance.

## NETBDF (Build CDCNET Directory File)

## **Purpose**

Builds a CDCNET directory file named NETDIR in the catalog of the current user. Initializes directory for use by NETFM and NETFS. Optionally gives other users write permission on the directory. NETBDF runs automatically as part of CDCNET installation, and creates NETDIR on user name NETOPS. You can also use NETBDF to build a new CDCNET directory.

#### **Format**

## **NETBDF**

NF=number of files I=input file delete option

#### **Parameters**

NF=number of files

Total number of file entries the directory is expected to contain. NF may range from 0 through 10000. Default is 50 entries.

## I = input file

Input file containing user names with write permission on the directory. The I parameter may have the following values:

Value	Description
I	User names with write permission are on file INPUT.
I=lfn1	User names with write permission are on local file lfn1 (file name of your choice).
I=0	No user names are to be granted write permission.
I (omitted)	User names with write permission are on file INPUT.

Default is I (omitted).

## delete option

Delete option, specified by the keyword DELETE. If specified, the old CDCNET directory (if one exists) is deleted. If you don't specify DELETE and a directory already exists under this user name, NETBDF aborts with a dayfile message.

## Remarks

The input file specifying user names having write permission on the directory must be in display code, with one user name per line. Do not use characters such as periods or commas. At a minimum, the input file usually contains NETADMN.

After the directory has been created, you can add and delete user names having write permission on the directory using the PERMIT command.

Directory processing efficiency degrades if the directory contains more than 160 percent of the entries it was expected to contain.

Examples This example builds a CDCNET directory expected to have 45 entries.

NETBDF, NF=45, I=DIRUSER

Input file DIRUSER contains these user names permitted to update the directory:

NETADMN INSTALL

## NETMDF (Merge CDCNET Directory Files)

#### Purpose

Merges CDCNET directory files. Moves directory entries from one directory file (source directory) to another directory file (destination directory). Checks files for duplicate entries. The user name you use to log in to NOS is the user name under which the destination directory is stored.

#### Format

NETMDF

UN = user name<sub>1</sub> F = permanent file move option replace option SA = user name<sub>2</sub> secure option

#### **Parameters**

UN = user name<sub>1</sub>

User name under which the source directory resides.

F = permanent file

Permanent file name of the source directory to be merged with NETDIR. This file is in the catalog of the current user name (running the current job).

move option

Move option, specified by the keyword MOVE. If present, moves NOS permanent files associated with CDCNET file names in the source directory from their current location to the catalog of the user executing NETMDF. If omitted, no NOS permanent files are moved.

#### replace option

Replace option, specified by the keyword REPLACE. If present, replaces duplicate directory entries in the destination directory with entries from the source directory. If omitted and if matching directory entries exist, matching entries in the destination directory are not modified.

#### $SA = user name_2$

Site administrator's user name. If specified, and if files are moved by the MOVE option, the site administrator's user name is granted explicit write permission on any moved permanent files. Write permission is granted whether or not moved files have secure permanent file attributes (see secure option, next).

#### secure option

Secure option, specified by the keyword SECURE. If specified, files moved to the catalog of the destination directory's user name have secure permanent file attributes, regardless of attributes of original files. Secure permanent file attributes include the following:

CATEGORY = PRIVATE MODE = READ ALTERNATE CATLIST = NO

If move option is omitted, moved files have the same attributes as the original file, provided the original file's attributes include ALTERNATE CATLIST=YES. Otherwise, files have the secure file attributes shown above.

Remarks Use caution when several directory entries refer to the same permanent file name, even if they are under different user names.

A network administrator at an interactive terminal uses NETBDF to build a source directory on NETADMN. Next, the administrator moves to the system console and logs in to NOS on user name NETOPS. The administrator enters NETMDF to merge the directory on NETADMN with the destination directory on NETOPS:

NETMDF UN=NETADMN.

## NETRDF (Restructure CDCNET Directory File)

Purpose Restructures a CDCNET directory file. Creates a new version of the

directory file that is structured more efficiently. The directory can grow to approximately 160 percent of the expected entries before performance

begins to be degraded.

Format NETRDF

NF=number of files

Parameters NF=number of files

Total number of file entries the directory file is expected to contain. Default is twice the number of entries currently in the existing CDCNET

directory file.

Examples NETRDF, NF=100.

## Network Procedure Library Manager (NETPLM)

Network Procedure Library Manager (NETPLM) is a NOS utility that manages CDCNET procedure libraries for DI system configuration procedures, terminal definition procedures (TDPs), terminal user procedures (TUPs), and load procedures (LPs). NETPLM adds, deletes, and lists procedures in a procedure library.

Network File Manager (NETFM) is still used to manage exception lists and dump files, as well as individual configuration procedures before they are merged into a procedure library. In addition, NETPLM uses NETFM's routines to access the CDCNET directory and attach procedure library files. However, since most CDCNET configuration procedures are stored in procedure libraries on NOS, NETPLM is the main utility used to manage CDCNET configuration procedures.

#### NOTE

If your CDCNET directory contains entries for an individual configuration procedure and a configuration procedure library entry of the same name, Network File Server accesses the individual configuration procedure instead of the one in the procedure library.

There are procedures that help you use NETPLM: GETCP and REPCP. These procedures execute NETFM and NETPLM directives required for CDCNET configuration procedures and procedure libraries on NOS.

#### **NETPLM Overview**

When NETPLM executes, it does the following:

- 1. Parses and validates NETPLM command parameters.
- 2. Determines files to be accessed, and the manner in which they are accessed.
- 3. Validates the input files. Input files include the addfile, the file of procedures to be added. The addfile is specified by the A parameter on the NETPLM command. Input files also include the input file of NETPLM directives, specified by the I parameter on the NETPLM command. From these input files, NETPLM identifies required operations. During validation, NETPLM checks for correct procedure format, such as PROC and PROCEND statements. If input files are invalid, NETPLM aborts after identifying the errors.
- 4. If the operational CDCNET procedure library is to be modified, the procedure library is attached (by NETFM) in write mode through the network directory. The procedure library is then immediately reattached in read mode. This allows Network File Server (NETFS) to access the file, but locks out any other attempted NETPLM updates on the procedure library. The procedure library is copied into a temporary file. If an operational procedure library attached by NETFM is not to be modified, the operational library is returned.
- 5. Procedures in the addfile are added or replaced in the procedure library. If more than one procedure of the same name exists in the addfile, the last one in the addfile is added or replaced.
- 6. NETPLM directives are processed in the order they occur in the input file.

- 7. The temporary copy of the new procedure library is copied into the file specified on the NETPLM command. If the file to be updated is the operational CDCNET procedure library, it is reattached in write mode, and the temporary copy of the new library is copied into it. Then, the operational procedure library is returned or replaced. If the operational CDCNET procedure library is busy, the new procedure library is written to local file ZZZZZNL. NETPLM waits until the operational procedure library is no longer busy to copy the new library into the operational library, or until a user break 2 is entered (NETPLM aborts).
- 8. Temporary files are cleaned up and NETPLM terminates.

#### Library File Interlock

A library file interlock occurs only when NETPLM's NL and PL parameters specify that an operational procedure library is being updated. NETPLM initially attaches the operational procedure library file in write mode. If any user (including NETFS) has this file attached, a file-busy message is sent to the user, and NETPLM waits for the file to be available. Once the file is attached, NETPLM immediately changes the mode to read without releasing the file. No other NETPLM command can attach the file, because its write access request fails while the original NETPLM command keeps the file in read mode. NETPLM then creates a new procedure library on a local file. When the new library is created, NETPLM attempts to change its attach mode to write (if the file is busy, NETPLM informs the user and waits until the file is not busy). Once NETPLM gets the old library file in write mode, it copies the local file version of the new library onto the permanent file, then returns the file.

This library file interlock works only for direct access files. If you use indirect access files for your procedure libraries, NETPLM still runs correctly, but without the file interlock.

### File Permissions and Constraints

To use NETPLM, you must have read permission to the CDCNET directory (NETDIR). You must also have read and write permissions for the operational procedure libraries to list or modify any of the procedures in the libraries.

Multiple NETPLM operations can run concurrently. However, a file interlock prevents procedures from being overwritten by allowing only one modification operation at a time per library (see Library File Interlock). For the interlock to work, use direct access rather than indirect access files for procedure libraries. If you use indirect access files, your files may be overwritten.

#### **NETPLM Command**

#### Purpose

Accesses Network Procedure Library Manager (NETPLM), which allows you to add, delete, and list procedures on a CDCNET procedure library. The PL, NL, and UN parameters allow you to directly modify operational procedure libraries while your network is running. All file name parameters can specify local files. Parameters cannot be specified in positional format (that is, use the format: parameter\_name=parameter\_value).

#### Format

#### NETPLM

A=addfile
abort option
G=getfile
I=input file
L=list file
NL=new library
PL=previous library
PT=procedure type
replace option
UN=user name
z option

#### Parameters A = addfile

The local file containing new or replacement procedures to be used to update the procedure library (the addfile). You can specify a file name of your choice (A=filename), use A as a keyword, specify A=0, or omit A. Procedure adding or replacing (see following description of replace option) always occurs before any directives on the input file (see I parameter) are processed. If A is a keyword, the default is ADDFILE. If A is omitted or A=0, no procedures are added or replaced.

#### abort option

Abort option, specified by the keyword ABORT. This option specifies whether or not NETPLM should process directive warnings as errors. If ABORT is specified, a directive warning causes NETPLM to abort (after scanning directives for more errors). If ABORT is omitted, directive warnings do not cause NETPLM to abort.

#### G = getfile

The local file in which procedures requested on GET directives (see I parameter) are listed (the getfile). You can specify a file of your choice, use G as a keyword, specify G=0, or omit it. If G is a keyword, the default is GETFILE. If G is omitted or G=0, no procedures are listed.

#### I=input file

The name of a local file containing one or more NETPLM input directives. You can specify a file of your choice, use I as a keyword (specify I without a parameter value), specify I=0, or omit I. If I is omitted or specified as a keyword, the directives are read from file INPUT. If I=0, no directives are read. Directives are processed in order of their occurrence in the directive file. If the Z parameter is specified, its directives override any directives on the directive file.

The following NETPLM directives can be used in the directive input file:

NETPLM Directive	Description
DELETE procname D procname	Specifies a procedure to be deleted from the library.
GET procname or G procname	Specifies a procdure name (procname) with text to be written to the file specified on the G parameter. Text is from the current library, with all changes up to this directive. If you specify an asterisk (*) for procname, the text of all procedures in the current library is written in alphabetical order to the file specified on the G parameter.
LISTNAMES or LN	Specifies that the names of all the procedures in the current library are listed in alphabetical order to the file specified on the L parameter.
LISTPROC procname or LISTPROCS procname or LP procname	Specifies that the text of the procedure on this directive is listed in the file specified on the L parameter. If you specify an asterisk (*) for procname, the text of all procedures in the current library is listed in alphabetical order in the file specified on the L parameter.

#### L = list file

The local file to which NETPLM output, such as lists of procedure names or procedure listings, is written. This file includes a list of all changes or change errors for all procedures added, replaced, listed, and deleted.

You can specify a file of your choice, use L as a keyword (specify L without a parameter value), specify L=0, or omit L. If no file name is specified (L as a keyword value, L=0, or L omitted), the default is OUTPUT.

If a LISTNAMES directive is specified in a NETPLM session, the list file contains a list of all procedure names on the current library and all changes made up to the LISTNAMES directive.

If a LISTPROC directive is specified in a NETPLM session, the list file contains the text of procedures in the current library.

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#### NL=new library

The local file to which the new library is written. You can specify a file of your choice, use NL as a keyword (specify NL without a parameter value), specify NL=0, or omit NL. If NL·is a keyword, NETPLM attempts-to update the actual procedure library using the new library. If NL=0, no new library is generated. If NL is omitted, the new library is written onto a local file named xxxxLIB, where xxxx is the procedure type specified on the PT parameter (TDP, TUP, SC, or LP). The resulting file names are TDPLIB, TUPLIB, SCLIB, and LPLIB, respectively. The NL file is rewound before and after NETPLM processing (procedure libraries are expected to be a single record).

#### $PL = previous \ library$

The local file containing the procedure library to be updated. You can specify a file of your choice, use PL as a keyword (specify PL without a parameter value), specify PL=0, or omit PL. If PL is specified as a keyword, or PL is omitted, NETPLM attempts to use the operational (NETDIR-specified) procedure library as the previous library. If PL=0, no previous library is used, and the new library only contains procedures from the addfile. The PL file is rewound before and after NETPLM processing (procedure libraries are expected to be a single record).

#### PT=procedure type

The type of procedure library to be updated. This parameter is required and has no default. The following values are allowed.

Keyword Value	Description
SC	DI system configuration procedure
TDP	Terminal definition procedure
TUP	Terminal user procedure
LP	Load procedure

#### replace option

Replace option, specified by the keyword R. R specifies whether or not replacing procedures in the library with procedures from the addfile is allowed. If R is specified, replacing existing procedures in the library with procedures from the addfile is allowed. If R is omitted, replacing existing procedures is not allowed.

#### UN=user name

The user name from which the network directory (NETDIR) is accessed. UN is ignored unless the operational library access option is selected by PL or NL. You can specify a user name of your choice, specify UN as a keyword (specify UN without a parameter value), or omit UN. If a value is specified for UN, the NETDIR in the specified user name is accessed. If UN is specified as a keyword, the NETDIR in the user name specified by NETFM's secondary default (NETOPS, in the released software) is accessed. If UN is omitted, the NETDIR in the current user name is accessed.

z option

Specifies whether or not the NETPLM command, rather than a separate input file, contains NETPLM directives. Specify this option by the keyword Z

One or more NETPLM input directives (DELETE, GET, LISTNAMES, LISTPROC) are allowed on the NETPLM command. Z directives override directives on an input file.

If the Z option is used, the NETPLM command has the following structure:

NETPLM,param<sub>1</sub>,param<sub>n</sub>,Z./dir<sub>1</sub>/dir<sub>2</sub>../dir<sub>n</sub>

where:

Parameter	Description
$param_{1,param_n}$	One or more NETPLM parameters.
period (.)	The NETPLM command terminator. Directives begin after the period.
slash (/)	The directive delimiter. This delimiter is the first character following the NETPLM command terminator. It can be any character except a blank, and should be used consistently within the command.
/dir <sub>1</sub> /dir <sub>2</sub> /dir <sub>n</sub>	One or more NETPLM directives, separated by the directive delimiter.

Using the Z option, the NETPLM command and its directives must be 80 characters or less.

If Z is not specified on the NETPLM command, it is assumed that input directives are in an input file specified on the I parameter.

Responses

NETPLM messages are documented in the NOS 2 Operations handbook.

Remarks

Two or more of the A, G, and L parameters cannot specify the same file name.

Files (other than those specified by PL and NL) are not positioned before NETPLM processes them. After processing, files are positioned at the EOF or EOR following processed data.

Examples

This example adds procedures on file NEWPROC to the operational TUP library on user name NETADMN. No directive is required. Output goes to file OUTPUT.

NETPLM, I = 0, NL, A=NEWPROC, UN=NETADMN, PT=TUP

This example lists names of procedures, and text TEST1 procedure in the operational TUP library on file LIST. The Z parameter is used to add NETPLM directives after the NETPLM command. A semicolon is used as the directive delimiter.

NETPLM(PL,UN,PT=TUP,L=LIST,Z);LISTNAMES;LISTPROC TEST1

## Library File Installation

After a procedure library is generated, it should have an entry in the CDCNET network directory, so it can be accessed by Network File Server (NETFS). If a directory entry does not exist for a procedure library on the network directory (NETDIR), you must add an entry using NETFM (see NETFM section of this appendix). The NOS CDCNET installation procedures install initial default procedure libraries and their directory entries.

When procedure libraries are processed as local files, it is your responsibility to copy the resulting new procedure library into the actual permanent file (as specified on NETDIR).

If no previous library (PL parameter) exists, you can specify PL=0 on the NETPLM command. NETPLM then generates a new library (NL parameter) which only contains procedures from the addfile. If no addfile is specified on the NETPLM command, the new procedure library NETPLM generates is empty.

#### File Formats

The following sections describe format requirements for files used with NETPLM.

#### Addfile (A Parameter)

The addfile is a local 6/12 ASCII file containing one or more new or modified procedures. This file is optional. If omitted on the NETPLM command, no procedures are added or replaced in the procedure library. The addfile can have any name.

The following format conventions apply to procedures specified in the addfile:

- Procedures must begin with a PROC statement and end with a PROCEND statement.
- Each procedure name must be 31 or fewer alphanumeric and special characters (special characters include #, \_, @, and \$).
- All procedure names should be unique in the procedure library. If a duplicate
  procedure name is added to the procedure library, the duplicate replaces the older
  procedure.
- Multiple blanks, commas, comments, and line continuations are allowed.
- All comment lines after the BOI or the previous procedure's PROCEND statement are considered part of the procedure.
- The PROCEND statement can optionally include the procedure's name, which must match the name specified on the PROC statement.

#### Input Directive File (I Parameter)

The input directive file is a local 6/12 ASCII file containing directives for processing the procedure library. This file is optional, and is used when deleting or listing procedures in the procedure library (using DELETE, GET, LISTNAMES, and LISTPROC directives).

The following format conventions apply to directive files:

- The directive file may contain one or more directives.
- One or more blanks can separate the directive command (such as D, G, LN, LP, DELETE, GET, LISTNAMES, LISTPROC, and LISTPROCS) from the procedure name.
- Only one directive is allowed per line.
- Blank lines are allowed.

#### NETPLM Interactive Directive Mode

You can enter NETPLM directives in interactive directive mode. To use this mode, specify a file assigned to an interactive terminal device as the input file (I parameter), and a file assigned to an interactive terminal for the output parameter (L parameter) (only possible when NETPLM is run from IAF). Normally, files INPUT and OUTPUT are assigned to the terminal for an interactive job. In interactive directive mode, directives are read from the keyboard. NETPLM sends a prompt (?) for each directive. As each directive is read and processed, output is sent to the terminal screen. NETPLM prompts for, and processes, more directives until you enter a carriage return without directives, signifying the end of directive input. In interactive directive mode, directive errors are not fatal. NETPLM identifies the error and prompts you to reenter a corrected directive.

#### List File (L Parameter)

If no fatal validation errors occur, the list file contains the following:

- A list of procedures added or replaced in the library (if any)
- A list of directives processed (if any)
- The resulting listings of any LISTPROC and LISTNAMES directives

If a fatal validation error occurs, the list file contains the following message:

FATAL ERROR FOUND

followed by two list sections:

- ADDFILE SUMMARY: Lists procedures in the addfile as valid or invalid, and indicates errors.
- INPUT DIRECTIVES: Lists all directives and indicates errors.

If a fatal error occurs, or a nonfatal error occurs and ABORT was specified on the NETPLM command, NETPLM terminates without updating the procedure library.

Format control characters are written into the file specified on the L parameter, unless the file is assigned to a terminal output device.

#### Getfile (G Parameter)

The text of one or more of the procedures on a procedure library can be put in the getfile (G parameter) using GET directives. The getfile contains procedures in the same format as those originally entered through the addfile. Once procedures are copied into the getfile, they can be modified and added back into the procedure library as an addfile during a later NETPLM run.

#### ZZZZZNL (Temporary New Library)

If the new procedure library cannot be written onto the CDCNET operational procedure library because the operational procedure library file is busy, local file ZZZZZNL contains the new procedure library when NETPLM aborts. You may then use this file to manually update the operational library.

#### **CAUTION**

Ensure that no other updates of the operational library have occurred; otherwise the update with new library on ZZZZZNL destroys other changes.

#### **Example File Diagrams**

Figures C-1 and C-2 show general formats of files read by NETPLM. While the examples use procedure type TUP, the same format is used for procedure types TDP, SC, and LP.

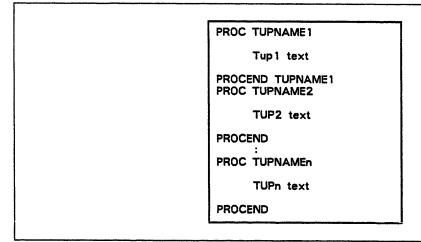


Figure C-1. Addfile Format Example

#### NOTE

All procedure names are unique, and may be up to 31 alphanumeric characters, plus special characters #, @, \_, and \$.

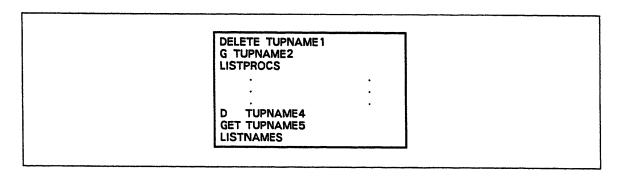


Figure C-2. Directive Input File Format Example

# Manage CDCNET Configuration (MANCC) Utility

This appendix shows how to access the Manage CDCNET Configuration (MANCC) utility. It also summarizes the MANCC subcommands. Complete instructions on using MANCC are in the CDCNET Configuration Guide.

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## **Accessing MANCC**

This section describes how to access MANCC on NOS/VE and NOS.

#### NOTE

Before using MANCC, check if your terminal supports a screen mode file editor. See the NOS/VE File Editor Tutorial/Usage or the NOS Full Screen Editor User's Guide for details on modifying EDIT\_FILE or FSE at your terminal. If your terminal does not support screen mode EDIT\_FILE or FSE, you must use MANCC in line mode.

## Accessing MANCC on NOS/VE

To access MANCC on NOS/VE, do the following:

- Make sure the appropriate terminal model has been specified by CHANGE\_ TERMINAL\_ATTRIBUTES.
- 2. Enter:

```
CREATE_COMMAND_LIST_ENTRY .. 
ENTRY=$SYSTEM.CDCNET.VERSION_INDEPENDENT.COMMAND_LIBRARY
```

This command adds MANCC commands to the set of commands you may enter. You might want to add this command to your user prolog.

#### 3. Enter:

## MANAGE\_CDCNET\_CONFIGURATION or MANCC

```
INPUT = file reference

VERSION = 0..FFFF(16)

STATUS = status variable
```

#### INPUT (I)

The input file from which MANCC reads subcommands. Default is \$COMMAND.

#### **VERSION** (V)

The MANCC version to use for the session. The default version level is the value selected when MANCC is installed on the host. Each MANCC version generates and validates CDCNET configuration commands according to its corresponding CDCNET software version level. This parameter should be used only by CDCNET analysts who must create configuration files for DIs that are loaded with a CDCNET software version differing from the default.

#### STATUS

The status parameter here and on MANCC subcommands is the standard SCL status variable. For a description of this parameter, see the NOS/VE System Usage manual.

4. MANCC runs as a command utility that, except for the editing subcommand, operates in line mode. You can use DISPLAY\_COMMAND\_LIST\_ENTRY (DISCLE) to see the list of MANCC subcommands, as in the following example.

/mancc
NC/discle
ENTRY mancc
Commands

change\_default create\_configuration\_file
display\_configuration\_file edit\_configuration\_file
quit use\_configuration\_file
write\_configuration\_file validate\_configuration\_file
NC/

Once you access MANCC, you can enter MANCC subcommands. The following prompt indicates when MANCC is ready to accept subcommands:

NC/

#### Accessing MANCC on NOS

To access MANCC on a NOS host, enter:

SCREEN,terminal\_type

If a screen definition is not in your user prolog, enter the SCREEN command to define the full screen interface for your terminal, for example, SCREEN,721.

2. ASCII

The ASCII command allows MANCC messages to be displayed in a readable format. Also, certain characters that may be in configuration files, such as @ and :, have different encoding formats in ASCII and NORMAL modes.

3. MANCC, I=filename, V=vvvv

I specifies the input file from which MANCC reads subcommands. The default for I depends on the job origin:

Job Origin	Default Input File
Interactive	Interactive terminal.
Batch	File INPUT (input is read from local file INPUT).

If the specified input file is assigned to an interactive terminal, the MANCC main menu appears.

vvvv is the version of MANCC to use (four hexadecimal digits). The default version level is the value selected when MANCC is installed on the host. Each MANCC version generates and validates CDCNET configuration commands according to its corresponding CDCNET software version level. This parameter should be used only by CDCNET analysts who must create configuration files for DIs loaded with a CDCNET software version differing from the default. To change the MANCC version level, see the SET\_VERSION\_LEVEL procedure in the NOS Installation handbook.

4. The MANCC main menu appears. This is the main menu where you select MANCC subcommands.

MANCC Version vvvv COPYRIGHT CONTROL DATA CORPORATION yyyy, yyyy

- Create\_Configuration\_File (CRECF)
- 2. Use\_Configuration\_File (USECF)
- 3. Validate\_Configuration\_File (VALCF)
- 4. Display\_Configuration\_File (DISCF)
- 5. Edit\_Configuration\_File (EDICF)
- 6. Write\_Configuration\_File (WRICF)
- 7. Change\_Default (CHAD)
- 8. Quit

Select from the list above and press NEXT: \_\_\_

## NOTE vvvv = software version number, yyyy = year

After accessing MANCC, you can select any MANCC subcommand. Most MANCC screens have a HELP function key active.

MANCC aborts if it encounters an error when processing subcommands in batch mode, or when processing subcommands from an input file not assigned to an interactive terminal.

## MANCC Subcommands

MANCC subcommands are summarized in table D-1. They are described in detail in the CDCNET Configuration Guide.

Table D-1. MANCC Subcommand Summary

MANCC Subcommand	Description
CREATE _ CONFIGURATION _FILE (CRECF)	Creates a basic configuration file of the specified type. CRECF prompts for for information on the equipment you want to configure. MANCC combines this information with values it provides in the generated file. The generated files are limited in choices and parameter values, and can be modified using EDICF. CRECF cannot be entered in batch mode.
USE_CONFIGURATION_ FILE (USECF)	Specifies the file to use with subsequent MANCC subcommands, such as EDICF, DISCF, WRICF, or VALCF. Either USECF, CRECF, or VALCF should be specified at the start of a MANCC session to indicate the current file to use with subsequent MANCC subcommands.
VALIDATE _ CONFIGURATION _FILE (VALCF)	Validates a configuration file for correct command syntax. The validated file can then be used with subsequent MANCC subcommands, such as EDICF, DISCF, or WRICF. You can also validate a configuration file during an EDIT_CONFIGURATION_FILE session using the VALDAT editing function.
DISPLAY_ CONFIGURATION_FILE (DISCF)	Displays a configuration file with header information (date, time, and file type). Used for producing configuration reports. The displayed file can be copied, viewed, and printed using operating system utilities.
EDIT_CONFIGURATION_ FILE (EDICF)	Invokes a file editor plus special features for adding and changing information in CDCNET configuration files, such as prompting for command parameters, syntax validation, and restricting the types of commands allowed in a file. EDICF cannot be entered in NOS batch mode.
WRITE_CONFIGURATION_ FILE (WRICF)	Writes a created or edited file to another file.
CHANGE_DEFAULT (CHAD)	Changes the local file to which the output from a MANCC session is written.
QUIT	Ends a MANCC session.

MANCC Subcommands

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## Network Configuration Utility (NETCU)

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NOTE

Control Data no longer supports NETCU.

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This appendix lists the ASCII character set, with conversions to decimal, hexadecimal and octal codes.

Table F-1. ASCII Character Set

Table r-1.	Table F-1. ASCII Character Set					
OXCHDNO Name or M	COLNCOLNCOL Meaning	Inemonic				
000	00	000	NUL	Null		
001	01	001	SOH	Start of heading		
002	02	002	STX	Start of text		
003	03	003	ETX	End of text		
004	04	004	E O M	The A of Assessment of the Control o		
004	0 <del>4</del> 05	004	EOT	End of transmission		
006	06 06	006	ENQ ACK	Enquiry		
007	07	006	BEL	Acknowledge		
007	01	007	BEL	Bell		
008	08	010	BS	Backspace		
009	09	011	HT	Horizontal tabulation		
010	0A	012	LF	Line feed		
011	0B	013	VT	Vertical tabulation		
012	0C	014	FF	Form feed		
013	0D	015	CR	Carriage return		
014	0E	016	SO	Shift out		
015	0F	017	SI	Shift in		
016	10	020	DLE	Data link escape		
017	11	021	DC1	Device control 1 (X-ON)		
018	12	022	DC2	Device control 2		
019	13	023	DC3	Device control 3 (X-OFF)		
020	14	024	DC4	Device control 4		
021	15 OvTEM	025	NAK	Negative acknowledge		
022	17	026	SYN	Synchronous idle		
023		027	ETB	End of transmission block		
024	18	030	CAN	O-mark		
025	19	030	EM	Cancel End of medium		
026	19 1A	031	SUB	Substitute		
020	1B		ESC			
U21	TD	033	ESC	Escape		
028	1C	034	FS	File separator		
029	1D	035	GS	Group separator		
030	1E	036	RS	Record separator		
031	1F	037	US	Unit separator		

(Continued)

Table F-1. ASCII Character Set (Continued)

Decimal Code	Hexadecimal Code	Octal Code	Graphic or Mnemonic	Name or Meaning
032	20	040	SP	Space
033	21	041	!	Exclamation point
034	22	042	11	Quotation marks
035	23	043	#	Number sign
036	24	044	\$	Dollar sign
037	25	045	%	Percent sign
038	26	046	&	Ampersand
039	27	047	•	Apostrophe
040	28	050	(	Opening parenthesis
041	29	051	)	Closing parenthesis
042	2A	052	*	Asterisk
043	2B	053	+	Plus
044	2C	054	,	Comma
045	2D	055	-	Hyphen
046	2E	056	•	Period
047	2F	057	/	Slant
048	30	060	0	Zero
049	31	061	1	One
050	32	062	2	Two
051	33	063	3	Three
052	34	064	4	Four
053	35	065	5	Five
054	36	066	6	Six
055	37	067	7	Seven
056	38	070	8	Eight
057	39	071	9	Nine
058	3A	072	•	Colon
059	<b>3B</b>	073	;	Semicolon
060	3C	074	<	Less than
061	3D	075	=	Equals
062	3E	076	>	Greater than
063	3 <b>F</b>	077	?	Question mark
064	40	100	@	Commercial at
065	41	101	A	Uppercase A
066	42	102	В	Uppercase B
067	43	103	C	Uppercase C
068	44	104	D	Uppercase D
069	45	105	$\mathbf{E}$	Uppercase E
070	46	106	F	Uppercase F
071	47	107	G	Uppercase G

(Continued)

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Table F-1. ASCII Character Set (Continued)

Decimal Code	Hexadecimal Code	Octal Code	Graphic or Mnemonic	Name or Meaning
072	48	110	Н	Uppercase H
073	49	111	Ī	Uppercase I
074	4A	112	J	Uppercase J
075	4B	113	K	Uppercase K
076	4C	114	L	Uppercase L
077	4D	115	M	
078	4E	116	N	Uppercase M
079	4F	117	Ö	Uppercase N Uppercase O
000	<b>5</b> 0			
080	50	120	P	Uppercase P
081	51	121	Q	Uppercase Q
082	52	122	R	Uppercase R
083	53	123	S	Uppercase S
084	54	124	T	Uppercase T
085	55	125	U	Uppercase U
086	56	126	V	Uppercase V
087	57	127	W	Uppercase W
088	58	130	x	Uppercase X
089	59	131	Ÿ	Uppercase Y
090	5A	132	$ar{\mathbf{z}}$	Uppercase Z
091	5B	133	Ē	Opening bracket
092	5C	134	\	Payaras slant
093	5D	135	ì	Reverse slant
094	5E	136	j ^	Closing bracket Circumflex
095	5F	137	_	Underline
096	60	140		_
090	60	140		Grave accent
098	61	141	a	Lowercase a
	62	142	b	Lowercase b
099	63	143	С	Lowercase c
100	64	144	d	Lowercase d
101	65	145	е	Lowercase e
102	66	146	f	Lowercase f
103	67	147	g	Lowercase g
104	68	150	h	Lowercase h
105	69	151	i	Lowercase i
106	6A	152	j	Lowercase j
107	6B	153	k k	Lowercase k
108	6C	154	1	Townson 1
109	6D	15 <del>4</del> 155	_	Lowercase 1
110	6E	156	m	Lowercase m
111	6F	156 157	n	Lowercase n
	AT.	101	0	Lowercase o

(Continued)

Table F-1. ASCII Character Set (Continued)

Decimal Code	Hexadecimal Code	Octal Code	Graphic or Mnemonic	Name or Meaning
112	70	160	p	Lowercase p
113	71	161	q	Lowercase q
114	72	162	r	Lowercase r
115	73	163	s	Lowercase s
116	74	164	t	Lowercase t
117	<b>7</b> 5	165	u	Lowercase u
118	76	166	v	Lowercase v
119	77	167	w	Lowercase w
120	78	170	x	Lowercase x
121	79	171	у	Lowercase y
122	7A	172	z	Lowercase z
123	7B	173	{	Opening brace
124	7C	174	1	Vertical line
125	7D	175	<u> </u>	Closing brace
126	7E	176	-	Tilde
127	7F	177	DEL	Delete

F-4 CDCNET Commands 60000414 C

This appendix lists the DI reset codes numerically and suggests actions based on them. Table G-1 provides the numerical list of reset codes. The Action Code column in table G-1 is keyed to the suggested actions, which follow the table.

Table G-1. Numerical List of DI Reset Codes

Numeric Code	Reason Code	Issuing Component	Action Code
00(16)	power_up_reset	MPB ROM	DA
02(16)	manual_reset	MPB ROM	DA
03(16)	halt_memory_fault	MPB ROM	HW
04(16)	dead_man_time_out	MPB ROM	SW
05(16)	pp_channel_master_clear	ICA Boot	DA
06(16)	reset_function	ICA Boot	DA
10(16)	load_software_too_big	Initialization Bootstrap	LF
11(16)	improper_first_module	Initialization Bootstrap	LF
12(16)	unsatisfied_external	Initial Loader	LF
3(16)	sysconfig_not_loaded	Initial Loader	LF
14(16)	post_load_routines_not_found	Initial Loader	LF
15(16)	reset_at_end_of_quiesce	Initialization Bootstrap	DA
16(16)	unrecognizable_object_text	Initial Loader	LF
17(16)	duplicate_entry_point	Initial Loader	LF
l <b>8(16</b> )	task_error_no_recovery_proc	System Ancestor	SW
L <b>9</b> (16)	task_error_exceed_max_recovers	System Ancestor	SW
la(16)	task_error_unrecoverable	System Ancestor	SW
lb(16)	no _configuration _file _obtained	Configuration Procurer	OP
lc(16)	configuration_file_read_error	Configuration Procurer	OP
ld(16)	not_enough_memory_for_buffers	Loader	LF
le(16)	identification_record_expected	Loader	LF
lf(16)	unexpected_idr_encountered	Loader	LF
20(16)	premature _eof _on _file	Loader	LF
21(16)	absolute_length_too_large	Loader	LF
22(16)	invalid_object_text_version	Loader	LF
23(16)	invalid _module _kind	Loader	LF
24(16)	invalid_module_attribute	Loader	LF
25(16)	invalid_section_ordinal	Loader	LF
26(16)	duplicate_section	Loader	LF
27(16)	invalid_section_kind	Loader	LF
28(16)	invalid_allocation_alignment	Loader	LF
29(16)	invalid_offset	Loader	LF
2a(16)	storage_allocation_failed	Loader	OP/LF
2b(16)	undefined_section	Loader	LF
2c(16)	reference _outside _of _section	Loader	LF
2d(16)	invalid_address_kind	Loader	LF
2e(16)	invalid_number_of_bytes_spanned	Loader	LF
2f(16)	transfer_sym_entry_pt_not_found	Loader	LF
30(16)	parameter_verification_error	Loader	LF
31(16)	loader_table_not_found	Loader	LF

(Continued)

Table G-1. Numerical List of DI Reset Codes (Continued)

Numeric Code	Reason Code	Issuing Component	Action Code
32(16)	kill_system_with_dump	KILS Command	DA
33(16)	kill_system_without_dump	KILS Command	DA
34(16)	stop_executive	Executive	SW
35(16)	module_checksum_is_invalid	System Audits	LF
36(16)	software _dead _stop	DEAD STOP	SW
37(16)	fatal_parity_error	Executive	HW
38(16)	ac_low_error	Executive	OP
39(16)	temperature_shutdown_error	Executive	OP
3A(16)	reset_from_debugger	Hardwired in Debugger	DA
3B(16)	overflowed_stack	Exec/System Audits	SW
3C(16)	system_data_not_found	Initial Loader	LF
3D(16)	boot_file_media_mismatch	Boot Start-up Code	OP/LF
3E(16)	cybil _detected _error	CYBIL Routines	SW
3F(16)	hard_failure	Executive	HW/SW
40(16)	well_known_configuration_change	Configuration Procurer	NA
41(16)	mpb_ram_ptr_not_found	Initial Loader	LF
42(16)	timer_task_module_missing	Initial Loader	LF
43(16)	task_received_unknown_itm	Any Task	SW
44(16)	sna-3270 _tip _dhcf _abort	SNA 3270 TIP_DHCF	SW
45(16)	configuration _cmd _read _error	Configuration Procurer	OP
46(16)	eeprom_updated	Configuration Procurer	NA
47(16)	loader_bus_error	Initial Loader	$\mathbf{LF}$

## Suggested Actions Based on DI Reset Codes

The remainder of this appendix describes the circumstances in which DIs reset and suggests actions to be taken based on various DI reset codes. This information is keyed to the Action Code column in table G-1 through the abbreviation given for each reset title. Reset code descriptions are organized numerically within the action code groups.

Some of the actions suggested here require tools or facilities that might not be available at your site. If you need further assistance, submit a programming system report (PSR) to Control Data.

## Deliberate Action (DA)

These resets are due to human intervention. For resets that generate dumps, the following steps can be taken to obtain more information:

- Display the executive error table with the Dump Analyzer DISEET subcommand.
- Use the DISSCT subcommand to check for memory and/or buffer regulation.
- Display calls for the running task.
- Use the DISC subcommand to find any task calling DEAD\_STOP, RESET\_DI, or ABORT\_SYSTEM.

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Following are descriptions of the causes and suggested actions for the DI resets classified as deliberate actions:

#### $00(16) = POWER_UP_RESET$

No dump file is written under this condition.

#### $02(16) = MANUAL_RESET$

The toggle switch on the MPB was manually reset. Additional information should be obtained from the person who reset the system.

#### 05(16) = PP\_CHANNEL\_MASTER\_CLEAR

The ICA-II is reset during the host deadstart.

#### $06(16) = RESET_FUNCTION$

The ICA-II is reset via a reset function from the PP.

#### $15(16) = RESET_AT_END_OF_QUIESCE$

This occurs if a DI is manually reset while the onboard diagnostics are running, or if there was a channel error. If the host error log indicates a channel error, follow the hardware error reporting process.

#### $32(16) = KILL_SYSTEM_WITH_DUMP$

The system was reset by the KILL\_SYSTEM operator command. Additional information should be obtained from the person who reset the system.

#### 33(16) = KILL\_SYSTEM\_WITHOUT\_DUMP

The system was reset by the KILL\_SYSTEM operator command. Additional information should be obtained from the person who reset the system. No dump file is written under this condition.

#### $3A(16) = RESET_FROM_DEBUGGER$

The RS command was entered from the DI Resident Debugger. Additional information should be obtained from the person who reset the system.

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#### No Action (NA)

This type of reset does not require any human intervention.

#### 40(16) = WELL\_KNOWN\_CONFIGURATION\_CHANGE

The system was reset to immediately and automatically force the changes specified in the configuration file for the MPB RAM.

There are a number of configurable values (such as which protocol stacks are enabled and data buffer size) that are associated with this reset. In addition, if a change in configuration affects the allocation of PMM, reset 40 is invoked. In any case, a dump is never taken when a reset 40 occurs.

#### $46(16) = EEPROM_UPDATED$

The system was reset to immediately and automatically force the changes first installed on the MPB-II board and/or one or more SMM4 boards in the DI. A dump is never taken when a reset 46 occurs.

#### Operational (OP)

The probable cause for each of these resets is something that can most likely be corrected on-site in the software or environmental conditions. The following suggested actions should be taken.

#### 1B(16) = NO\_CONFIGURATION\_FILE\_OBTAINED

Verify proper DI SYSTEM\_ID at location 8400(16) by putting the DI in maintenance mode and using the DI console (see the CDCNET Hardware Installation and Troubleshooting manual). If your network is operating under NOS/VE, issue the ACTIVATE\_NETWORK\_FILE\_ACCESS command. If there is no configuration file for the CDCNET system (or if it is busy or otherwise unavailable), an error is reported on the NOS/VE system job log display. Also, inspect the OCU library for a configuration file with the appropriate system identifier.

Under NOS, verify that NETFS is running properly by examining the NAM K-display. Also, use NETFM to list or attach the configuration file (using the NF parameter).

If no configuration file exists, create one. See the CDCNET Configuration Guide. The CDCNET log message 20 = CFP\_FILE\_OPEN\_ERROR also indicates that the configuration file could not be opened. The Configuration File Procurer tries three times to open the file (with a delay between tries). You can enter the BYPASS\_CONFIGURATION (BYPC) command and enter the configuration commands manually. If the file is not accessible after three tries and no BYPASS\_CONFIGURATION command has been received, the DI is reset.

## 1C(16) = CONFIGURATION\_FILE\_READ\_ERROR

A configuration file read error occurred or the host file server became unavailable. Check the configuration file and check the status of the file server. If your network is operating under NOS/VE, examine the system job log display to determine if Network File Access restarted or terminated abnormally.

Under NOS, verify that NETFS is running properly by examining the NAM K-display.

The error may be due to using DIDEBUG while executing the configuration file commands, causing a loss of the logical link.

## 2A(16) = STORAGE\_ALLOCATION\_FAILED

This indicates that not enough memory was available when the Initial Loader was building the loader data structures for a module. Add more memory or remove modules from the boot file before reloading. This reset code is also listed under Load File (LF) action.

#### $38(16) = AC_LOW_ERROR$

## 39(16) = TEMPERATURE\_SHUTDOWN\_ERROR

Environmental problems are suspect. Contact installation management personnel or customer engineers.

#### $3D(16) = BOOT_FILE_MEDIA_MISMATCH$

The boot file type loaded in the DI did not match the medium it was loaded across; for example, a channel boot file was loaded over ESCI instead of a channel. Look at field boot\_map\_entry\_address in MPB RAM to find out what medium the DI was loaded across. See also this reset under the Load File (LF) heading.

## $41(16) = MPB_RAM_PTR_NOT_FOUND$

The system MPB\_RAM\_PTR entry point (in EXEC\_MPB or ICA\_EXEC\_MPB) is missing from the boot file. Rebuild the boot file, adding this module, before reloading.

#### $42(16) = TIMER_TASK_MODULE$

The TIMER\_TASK\_MODULE (EXEC\_PMM or ICA\_EXEC\_MPB) is missing from the boot file. Rebuild the boot file, adding this module, before loading.

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#### 45(16) = CONFIGURATION\_CMD\_READ\_ERROR

A configuration command read error occurred or the host file server became unavailable while a configuration file command was executing. Check the configuration file and check the status of the file server. Additionally, the log messages in the dump file should show which command this error occurred on. If your network is operating under NOS/VE, examine the system job log display to determine if Network File Access restarted or terminated normally.

Under NOS, verify that NETFS is running properly by examining the NAM K-display.

The error may be due to using DIDEBUG while executing the configuration file commands, causing a loss of logical link.

#### Load File (LF)

The probable cause for each of these resets is a bad load file. If the load file has never been used successfully before, get a correct file. If this load file has been used successfully before, a software or hardware problem is likely. The following descriptions assume the latter to be true.

#### $10(16) = LOAD\_SOFTWARE\_TOO\_BIG$

The boot file is too large to fit into SMM. Remove unnecessary modules from the boot file library or add more SMM before reloading.

This reset may also indicate that the on-board diagnostics detected an SMM failure and have marked a block of SMM as unavailable. The remaining SMM is not sufficient for loading the boot file.

#### 11(16) = IMPROPER\_FIRST\_MODULE

The first module in the boot file was not the Initial Loader (INITLDRABS). Check the boot file for irregularities, or to see if the library file might have been moved into a boot file by mistake.

#### 12(16) = UNSATISFIED\_EXTERNAL

The initial load failed because an entry point was referenced that was not externally declared by any module in the boot file. Missing entry point names are displayed on the DI console. Do a test link (using SES procedure) of the boot file object library after deleting any ABS modules.

#### $13(16) = SYSCONFIG_NOT_LOADED$

The SYS\_CNFG table (in EXEC\_MPB) is missing from the boot file.

## 14(16) = POST\_LOAD\_ROUTINES\_NOT\_FOUND

The entry INITIALIZE\_EXECUTIVE (in POST\_LOADER\_PROCESSING) is missing from the boot file.

- 16(16) = UNRECOGNIZABLE\_OBJECT\_TEXT,
- 1E(16) = IDENTIFICATION\_RECORD\_EXPECTED,
- 1F(16) = UNEXPECTED\_IDR\_ENCOUNTERED,
- 20(16) = PREMATURE\_EOF\_ON\_FILE,
- 21(16) = ABSOLUTE\_LENGTH\_TOO\_LARGE,
- 22(16) = INVALID\_OBJECT\_TEXT\_VERSION.
- $23(16) = INVALID_MODULE_KIND,$
- 24(16) = INVALID\_MODULE\_ATTRIBUTE,
- 25(16) = INVALID\_SECTION\_ORDINAL,
- $26(16) = DUPLICATE\_SECTION$ ,
- $27(16) = INVALID\_SECTION\_KIND.$
- 28(16) = INVALID\_ALLOCATION\_ALIGNMENT.
- $29(16) = INVALID_OFFSET$
- $2B(16) = UNDEFINED_SECTION,$
- 2C(16) = REFERENCE\_OUTSIDE\_OF\_SECTION,
- $2D(16) = INVALID\_ADDRESS\_KIND$ ,
- 2E(16) = INVALID\_NUMBER\_OF\_BYTES\_SPANNED,
- $2F(16) = TRANSFER_SYM_ENTRY_PT_NOT_FOUND$

Unknown or unsupported loader text records were found in the boot file or loader library. Check the file module library for irregularities. Check whether newly added modules were compiled with DIDEBUG on or by the wrong compiler or assembler.

#### $17(16) = DUPLICATE\_ENTRY\_POINT$

A duplicate entry point was detected. Do a test link (using SES procedure) of the boot file module library after deleting any ABS modules.

#### 1D(16) = NOT\_ENOUGH\_MEMORY\_FOR\_BUFFERS

There must be enough memory after the initial load for allocation of 100 descriptor buffers and 65535 bytes of data buffers. If not, this reset code is issued. Remove unnecessary modules from boot file library before reloading.

#### 2A(16) = STORAGE\_ALLOCATION\_FAILED

This indicates that not enough memory was available when the Initial Loader was building the loader data structures for a module. Add more memory or remove modules from the boot file before reloading. This reset code is also listed under Operational (OP) action.

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#### 30(16) = PARAMETER\_VERIFICATION\_ERROR

A compilation-time error was detected: the named procedure XDCL and XREF parameters don't match either in type or number. Types must match exactly; they may not match by synonyms or aliases. Assembler entry points must precede CYBIL references when the CYBIL references do not agree.

#### $31(16) = LOADER_TABLE_NOT_FOUND$

A crucial loader data structure was not found. This structure is in module OLL\_PROGRAM\_INTERFACE\_PROCS. Under NOS/VE, use the DISPLAY\_OBJECT\_LIBRARY command to examine the boot file.

Under NOS, do a test link (using the SES.LINK68K procedure) on the object file to determine whether this module is in the boot file.

If the module is missing, add it before reloading.

#### 35(16) = MODULE\_CHECKSUM\_IS\_INVALID

SYSTEM\_AUDITS aborted the system because a loaded module was corrupted. Use the Dump Analyzer to examine the SYSTEM\_AUDITS stack for the module name and section ordinal, then use DISM to examine the affected memory for recognizable patterns. To locate the SYSTEM\_AUDITS stack:

- Use DISTCB, with TI=ALL.
- Examine the output for task name SYSTEM\_AUDITS.
- Display stack length number of bytes from the stack segment address in the SYSTEM\_AUDITS TCB. This is the SYSTEM\_AUDITS stack.

#### $3C(16) = SYSTEM_DATA_NOT_FOUND$

The SYSTEM\_DATA entry point (in SYSTEM\_AUDITS) is missing from the boot file. Rebuild the boot file, adding this module before reloading.

#### $3D(16) = BOOT_FILE_MEDIA_MISMATCH$

The boot file type loaded in the DI did not match the medium it was loaded across; for example, a channel boot file was loaded over ESCI instead of a channel. Look at field boot\_map\_entry\_address in MPB RAM to find out what medium the DI was loaded across. Look at the XDCL'ed variable abort\_message to see what the boot file type is.

#### $47(16) = LOADER_BUS_ERROR$

A bus error occurred during the initial load sequence. If any SMM errors occurred while leaving on-board diagnostics, the fault LED remains lit on the respective board(s).

## Hardware (HW)

A hardware problem is the probable cause for each of these resets. Perform the suggested hardware problem isolation or correction.

## $03(16) = HALT_MEMORY_FAULT$

A double-bit SMM error occurred. Check NPA reports to identify failing SMM board.

Board failure might show on indicator light if onboard diagnostics failed; this is seen after the DI resets and is going through diagnostics. See the CDCNET Hardware Installation and Troubleshooting manual.

## $37(16) = SMM_DOUBLE_BIT_ERROR$

A double-bit SMM error occurred. Try the reset or power-on diagnostics to isolate the failing SMM board. See the CDCNET Hardware Installation and Troubleshooting manual.

#### $3F(16) = HARD_FAILURE$

This reset code is part of CDCNET's failure management feature. A hard failure is defined as one from which recovery is not possible; it can be caused by hardware or software.

In the error log file, this message indicates the board slot number for the DI subsystem where the failure occurred. A separate log message is issued for the failing subsystem or its failed software. Examine the executive error table for clues.

#### Software (SW)

A software bug is the probable cause for each of these resets. Submit a PSR with the dump file and CDCNET log file.

#### $04(16) = DEAD\_MAN\_TIME\_OUT$

A running task took too long to execute, preventing SYSTEM\_AUDITS from resetting the timer.

Use the Dump Analyzer to determine why the task timed out:

- 1. Use the DISTCB subcommand to identify the task with the task state RUNNING—this is the task that timed out.
- 2. Use the DISSCT subcommand to look at the following values:

INTERRUPT FIREWALL CHAIN ADDRESS. This identifies the interrupt processor.

BINARY TIME-OF-DAY. This indicates the millisecond clock value at the time of failure.

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3. Use the DISM subcommand to look at the LAST\_DEADMAN\_RESET value in the system data record.

If the difference between the binary time-of-day and LAST\_DEADMAN\_RESET is less than 10,000(10) and the interrupt firewall chain address was 0, then the error is probably hardware-related. Try to isolate the problem using the CDCNET Hardware Installation and Troubleshooting manual before writing a PSR.

18(16) = TASK\_ERROR\_NO\_RECOVERY\_PROC,

19(16) = TASK\_ERROR\_EXCEED\_MAX\_RECOVERS,

1A(16) = TASK\_ERROR\_UNRECOVERABLE,

 $36(16) = SOFTWARE_DEAD_STOP$ 

The task that caused the reset has a task state of RUNNING or SUSPEND.

#### $34(16) = STOP_EXECUTIVE$

Use the Dump Analyzer DISEET or DISM subcommands to examine the executive error table for error information. The field STOP\_SUPERVISOR\_STACK\_POINTER contains the supervisor stack pointer at the time of the reset. Using DISM, display this stack. The top of the stack contains the return address to the caller of STOP\_EXEC.

#### $3B(16) = OVERFLOWED_STACK$

A stack overflow was detected on a call to the Executive when the value of register A7 was numerically less than the first byte address of the stack, or by SYSTEM\_AUDITS after a task had stopped. Use the VALSA subcommand to reveal violations of stack areas. Or, use DISC to check the affected task for recursive calling. Move large variables off the stack or increase the stack size. Use ALLOCATE/FREE rather than PUSH CYBIL statements, if feasible.

## $3E(16) = CYBIL_DETECTED_ERROR$

CYBIL run-time routines detected an error (when compiled with range checking on). Correct code and rebuild the boot file before reloading.

#### $3F(16) = HARD_FAILURE$

This reset code is part of CDCNET's failure management feature. A hard failure is defined as one from which recovery is not possible; it can be caused by hardware or software. See the description of this reset code under the Hardware (HW) heading.

#### 43(16) = TASK\_RECEIVED\_UNKNOWN\_ITM

This reset code indicates that an unknown ITM task message was received by a task.

#### $44(16) = SNA_3270_TIP_DHCF_ABORT$

This reset code occurs when the TIP software traps an invalid request response unit.

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