

**Text
Building
Block**

To: Users of the Toolkit's Text Building Block
From:
Date: 21 March 1984
Subject: How to use the Text Building Block (TK8E) (draft version 3)

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When reading this document it is suggested that you have a copy of the UText interface available for reference.

The Text Building Block allows users to specify an LRect in their view in which multiple paragraphs may be entered either from the keyboard or pasted from the clipboard. Within this box, text will word wrap based on the bounds of the box and optional indentation fields in the TParaFormat object. These fields default to zero, thus if the values are not changed, the text will fit tightly within the LRect specified. (Currently only left justified text is supported so there will be a ragged right edge.)

Application programmers must create a TTextImage for each separate group of text they wish to display. The CREATE method expects an LRect within its view. In addition, the isGrowable boolean parameter specifies whether or not the LRect can grow at the bottom if text that is displayed cannot fit in the specified LRect.

TextImages display TText objects. A TText object contains a list of TParagraph objects. Each TParagraph object contains the characters and typeStyle information for one paragraph. Associated with each paragraph is a TParaImage which is stored in a list of TParaImages in TTextImage. A TParaImage contains all of the display specific information about a particular paragraph such as where each line ends and the pixel height of the displayed paragraph. When a TTextImage is created, it must have an initial TText object. The TText object, in turn, must have at least one paragraph in its paragraph list. Also, each paragraph points to a TParaFormat, which specifies margins, tabs, paragraph spacing and other formatting characteristics.

TParaFormats are stored in a TStyleSheet, which is simply a list of TParaFormats. Since the list is an indexed list, one can store commonly used formats at known positions in the list for rapid retrieval when reformatting a particular paragraph. Typically, applications store a single styleSheet in a field of their application window. Each TText object, in addition to containing a list of paragraphs also points to a styleSheet. By storing the styleSheet in the window, each TText object can reference the same styleSheet.

The typical order of allocation is then: Create a TParaFormat, then create a TStyleSheet and install the paraFormat in its list. Set TAppWindow.styleSheet to the new styleSheet. Create a paragraph, passing the paraFormat just created. Create a TText object and install the paragraph just created in its paragraphs list and the set styleSheet field to the new styleSheet. Now create the TTextImage. The text object has a list of text images that are displaying it (usually just one), so the textImage just created must be installed into the text's txtImgList. Before displaying the textImage for the first time the user must call textImage.tk so that the textImage's paraImage list will be initialized properly. The following code segment illustrates this:

```
paraFormat := TParaFormat.CREATE(NIL, heap);
styleSheet := TStyleSheet.CREATE(NIL, heap);
styleSheet.formats.InsLast(paraFormat);
myWindow.styleSheet := styleSheet;

paragraph := TParagraph.CREATE(NIL, heap, 0, paraFormat);
text := TText.CREATE(NIL, heap, styleSheet);
text.paragraphs.InsLast(paragraph);
textImage := TTextImage.CREATE(NIL, heap, myView, myRect, text, TRUE);
text.txtImgList.InsLast(textImage);
textImage.RecomputeImages(actionNone, FALSE);
```

The parameters to RecomputeImages tell the Building Block not to draw anything (actionNone; other possible values are actionDraw which would draw directly on the screen if view.OKToDrawIn returns true, and actionInval which invalidates the portion of the screen affected by the change. Since we are in an initialization procedure, BlankStationery, there is no place to draw yet so we use actionNone.) and to set any invalid flags to FALSE, indicating that the data structures are now valid.

To simplify the above, the Text Building Block provides some Initialization methods to generate default objects. This is accomplished by the following:

```
styleSheet := TStyleSheet.CREATE(NIL, heap);
styleSheet.InitDefault;
myWindow.styleSheet := styleSheet;
text := TText.CREATE(NIL, heap, styleSheet);
textImage := text.DfltTextImage(myView, myRect, isGrowable);
myView.textImage := textImage;
```

TStyleSheet.InitDefault will create a default paraFormat and install it in its formats list. TText.DfltTextImage will install a single empty paragraph in its paragraphs list. It uses its own styleSheet to get the paraFormat for the paragraph. It also creates a TTextImage object and installs it into its txtImgList and calls textImage.RecomputeImages to set up the paraImage list. Finally it returns the created textImage.>>

Once a textImage has been created and installed in the application's view, it can be displayed by calling textImage.Draw from the view's Draw method. If the text is to be framed by a box, the view's Draw method should first set a local LRect variable, r, to the textImage's extentLRect, call InsetLRect(r, -1, 0) and then call FrameLRect(r). The InsetLRect makes the box one pixel wider on each side. The reason for this is that text highlighting always highlights by an

extra pixel so that characters at the edges will be completely highlighted. Of course, one could always make the box even bigger if desired.

In order to perform editing on a textImage, a TTextSelection must be established. This is done automatically by the Text Building Block when TTextImage.MousePress is called. Within the application view's MousePress routine will be tests to see if the mouseLpt falls within a particular textImage's extentLRect. FoundTextImage.MousePress is then called with the same mouseLpt as the parameter. TextImage.MousePress calls panel.BeginSelection, which automatically unhighlights the current selection. MousePress then determines which character the mouse was over and creates and blinks an insertion point at that character. (Note: TInsertionPoint is a subclass of TTextSelection.) If the mouse was somewhere after the last character then the insertion point appears immediately after the last character. Here is a simple example:

```
PROCEDURE ThyView.MousePress(mouseLpt: LPoint);
BEGIN
  IF LptInLRect(mouseLpt, SELF.firstTxtIng.extentLRect) THEN
    SELF.firstTxtIng.MousePress(mouseLpt)
  ELSE IF LptInLRect(mouseLpt, SELF.secondTxtIng.extentLRect) THEN
    SELF.secondTxtIng.MousePress(mouseLpt)
  ELSE
    {Do my own thing}
END;
```

From an application standpoint, this is all the programmer needs to do with regard to simple text images. The text building block handles most everything else via the textSelection.

If the user clicks and then drags the mouse, characters will be selected as they are encountered. Double and triple click are also handled automatically by the building block. When one or more characters are selected, the user may cut or copy the text to the clipboard and paste the text elsewhere. TextStyle changes are also handled. When the clear command is executed, all the text in the text image is cleared, leaving just an insertion point.

Undo is supported for typing, style changes, cut, copy, paste, and clear. Undo typing will even work if the style is changed while typing. For example, if the user sets an insertion point, types some characters, selects underline, types some more characters, selects plain, types more and then selects "Undo Typing", all the characters entered since the insertion point was set are deleted.

More Sophisticated Use of the Text Building Block

Chained Text Images

The Text Building Block also supports the ability to have text flow from one textImage to another. This is accomplished via fields in TTextImage that must be set and maintained by the application. These fields are nextTxtIng,

prevTxtImg, headTxtImg, and tailTxtImg. The next and previous fields default to NIL and the head and tail fields default to SELF. The text field in these "linked" textImages all point to the same TText object. The paraImage list refers only to the images within the particular text image. Note that paragraphs may now be split between two (or more) textImages. Thus more than one paraImage may reference the same paragraph. The fields startLP and endLP in TParaImage indicate which characters in the paragraph it is displaying. (LP stands for logical position, where the first character in a paragraph is LP 0.)

When multiple textImages are linked together to display the same Text object, the application view's Draw method need only call textImage.Draw on the first textImage in the chain, the "head" textImage. TextImage.Draw calls Draw on each textImage in the chain. Here is a sample of BlankStationery code that would create three columns of text side by side:

```

SetLRect(r, 10, 10, 210, 310);

textImage := TTextImage.CREATE(NIL, heap, myView, r, text, FALSE);
text.txtImgList.InsLast(textImage);
myView.column1 := textImage;

OffsetLRect(r, 210, 0);
textImage := TTextImage.CREATE(NIL, heap, myView, r, text, FALSE);
myView.column2 := textImage;

OffsetLRect(r, 210, 0);
textImage := TTextImage.CREATE(NIL, heap, myView, r, text, FALSE);
myView.column3 := textImage;

WITH myView DO
  BEGIN
    column1.nextTxtImg := column2;
    column1.tailTxtImg := column3;
    column2.prevTxtImg := column1;
    column2.nextTxtImg := column3;
    column2.headTxtImg := column1;
    column2.tailTxtImg := column3;
    column3.prevTxtImg := column2;
    column3.headTxtImg := column1;
  END;

myView.column1.RecomputeImages(actionNone, FALSE);

```

Note a few important points in this example. We assume the TText object has already been created. In TTextImage.CREATE we passed FALSE for isGrowable. If we passed TRUE, text would never flow to the next box; instead the box would just get longer. Also, we only installed the first textImage into text.txtImgList. This is very important. Only the head textImage of a chained textImage list is installed in text.txtImgList. In the WITH statement, we took advantage of the default values of nextTxtImg, prevTxtImg, and so forth so we didn't have to set, for example, column1.prevTxtImg.

Multiple panels

A simple example of text in multiple panels is LisaCalc where the text in the selected cell is also shown in the top panel's "wide view". The Text Building

Block supports this notion. It is here that the txtImgList in the TText object is used. Where as the chained text images ability allows the same text object to flow from textImage to textImage, the txtImgList allows the same portion of the text to be visible in multiple panels at once. When a textImage is created that displays the same text object as in another panel, the textImage is simply installed into the text's txtImgList. Here is another code segment from BlankStationery:

```
panel := TPanel.CREATE(NIL, heap, SELF, ... );
myTopView := TMyTopView.CREATE(NIL, heap, panel, ... );
SetRect(r, 10, 10, 210, 310);
textImage := TTextImage.CREATE(NIL, heap, myTopView, r, text, TRUE);
text.txtImgList.Inslast(textImage);
myTopView.textImage := textImage;
textImage.RecomputeImages(actionNone, FALSE);

panel := panel.Divide(v, ... );
myBottomView := TMyBottomView.CREATE(NIL, heap, panel, ... );
SetRect(r, 50, 10, 600, 150);
textImage := TTextImage.CREATE(NIL, heap, myBottomView, r, text, FALSE);
text.txtImgList.Inslast(textImage);
myBottomView.textImage := textImage;
textImage.RecomputeImages(actionNone, FALSE);
```

Again, we assume the TText object has already been created. Note this time that we install both textImages into text.txtImgList. Also, notice that the two textImages have completely different sized extentRects and one is growable and the other is not. This is perfectly acceptable. The text will be formatted differently in each panel. All changes to text in one panel will be reflected in the text displayed in the other panel. This includes highlighting and insertion point blinking.

To reiterate a previous point, an important assumption that the Text Building Block makes is that each textImage in text.txtImgList is in a different panel. Applications must adhere to this rule.


```

1 1 -- UNIT UText;
1 2 -- {$SETC IsIntrinsic := TRUE }
1 3 --
1 4 -- {$IFC IsIntrinsic}
1 5 -- INTRINSIC;
1 6 -- {$ENDC}
1 7 --
1 8 --
1 9 -- [Multiple Paragraph Building Block for the Tool Kit]
1 10 --
1 11 -- [changed 04/25/84 1437 Added TTextImage.TxtImgForClipboard method]
1 12 -- [changed 04/18/84 1652 Added firstLinePixel, useFirstPixel fields to TTextImage]
1 13 -- [changed 04/16/84 1135 Added styleSheet field to TParaFormat]
1 14 -- [changed 04/13/84 0209 Added TTextImage.NewEditPara]
1 15 -- [changed 04/12/84 2344 Changed parameter list of TParagraph.UpdateRuns]
1 16 -- [changed 04/10/84 1400 Changed TEditPara.images field back to a TList]
1 17 --
1 18 -- INTERFACE
1 19 -- {$DECL fUseUnivText}
1 20 -- {$SETC fUseUnivText := TRUE}
1 21 --
1 22 -- USES
1 23 -- {$U libtk/UObject}          UObject,
1 24 -- {$IFC LibraryVersion <= 20}
1 25 -- {$U UFont}                UFont,
1 26 -- {$ENDC}
1 27 -- {$U QuickDraw}           QuickDraw,
1 28 -- {$U libtk/UDraw}         UDraw,
1 29 -- {$IFC fUseUnivText}
1 30 -- {$U libtk/UUnivText}     UTKUniversalText,
1 31 -- {$ENDC}
1 32 -- {$U UABC}                UABC;
1 33 --
1 34 -- {$DECL fTextTrace}
1 35 -- {$SETC fTextTrace := fDbgOK}
1 36 -- {$DECL fParaTrace}
1 37 -- {$SETC fParaTrace := fDbgOK}
1 38 -- {$DECL fRngText}
1 39 -- {$SETC fRngText := fDbgOK}
1 40 --
1 41 -- CONST
1 42 --
1 43 --   cVertMargin = 4;
1 44 --   cHorizMargin = 6;
1 45 --
1 46 --   somethingKind = 1;
1 47 --
1 48 -- TYPE
1 49 --
1 50 --   TStyleChange = RECORD
1 51 --     lp:          INTEGER;
1 52 --     neuStyle:   TTextStyle;
1 53 --   END;
1 54 --
1 55 --   TTabDescriptor = RECORD
1 56 --     xCoord:     INTEGER;
1 57 --     quad:       TAlignment;
1 58 --     {MORE LATER}
1 59 --   END;
1 60 --
1 61 --   TDrawAction = (actionDraw, actionInval, actionNone);
1 62 --
1 63 -- { PARAGRAPH SUBCLASSES }
1 64 --
1 65 --   TParaFormat = SUBCLASS OF TObject
1 66 --     dfiltStyle:  TTextStyle;      {default type style}
1 67 --     wordWrap:   BOOLEAN;
1 68 --     quad:       TAlignment;
1 69 --     firstIndent: INTEGER;
1 70 --     leftIndent: INTEGER;
1 71 --     rightIndent: INTEGER;
1 72 --     spaceAbovePara: INTEGER;
1 73 --     spaceBelowPara: INTEGER;
1 74 --     lineSpacing: INTEGER;
1 75 --     tabs:       TArray;
1 76 --
1 77 --     refCount:   INTEGER;          {number of paragraphs referencing this paraFormat}
1 78 --     permanent: BOOLEAN;          {TRUE -> don't free when refcount goes to zero}
1 79 --     styleSheet: TStyleSheet;     {NIL if format not in a styleSheet}
1 80 --
1 81 --   FUNCTION TParaFormat.CREATE(object: TObject; heap: THeap; itsStyleSheet: TStyleSheet): TParaFormat;
1 82 --     {$IFC fParaTrace}
1 83 --     PROCEDURE TParaFormat.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 84 --     {$ENDC}
1 85 --     PROCEDURE TParaFormat.SetTextStyle(tStyle: TTextStyle);
1 86 --     PROCEDURE TParaFormat.ChangeRefCountBy(delta: INTEGER);
1 87 --   END;
1 88 --
1 89 --   TParagraph = SUBCLASS OF TString
1 90 --     typeStyles: TArray; { of TStyleChange }
1 91 --
1 92 --   {Creation/Destruction}
1 93 --   FUNCTION TParagraph.CREATE(object: TObject; heap: THeap;
1 94 --     initialSize: INTEGER; initialTextStyle: TTextStyle): TParagraph;
1 95 --     PROCEDURE TParagraph.Free; OVERRIDE;
1 96 --
1 97 --   {Debugging}
1 98 --   {$IFC fParaTrace}
1 99 --   PROCEDURE TParagraph.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 100 --   {$ENDC}
1 101 --
1 102 --   {Overridden TString methods}
1 103 --   PROCEDURE TParagraph.Draw(i: LONGINT; howMany: INTEGER); OVERRIDE;
1 104 --   FUNCTION TParagraph.Width(i: LONGINT; howMany: INTEGER): INTEGER; OVERRIDE;
1 105 --
1 106 --   {This method is used by TParagraph.Draw and TParagraph.Width to interpret the typeStyles array}
1 107 --   PROCEDURE TParagraph.DrawLine(startLP: INTEGER; endLP: INTEGER; fDraw: BOOLEAN; fWidth: BOOLEAN;
1 108 --     VAR width: INTEGER; VAR styleIndex: INTEGER);
1 109 --
1 110 --   {Type Style Maintenance}

```



```

1 111 -- PROCEDURE TParagraph.ChangeStyle(startLP, endLP: INTEGER; PROCEDURE Change(VAR typeStyle: TTypeStyle);
1 112 -- VAR styleOfStartLP: TTypeStyle);
1 113 --
1 114 --
1 115 -- {These four routines all call ChangeStyle}
1 116 -- PROCEDURE TParagraph.ChgFace(startLP, endLP: INTEGER;
1 117 -- newOnFaces: {$IFC LibraryVersion <= 20}TSetface{$ELSE}Style{$ENDC};
1 118 -- VAR styleOfStartLP: TTypeStyle);
1 119 -- PROCEDURE TParagraph.ChgFontSize(startLP, endLP: INTEGER; newFontSize: Byte;
1 120 -- VAR styleOfStartLP: TTypeStyle);
1 121 -- PROCEDURE TParagraph.ChgFontFamily(startLP, endLP: INTEGER; newFontFamily: Byte;
1 122 -- VAR styleOfStartLP: TTypeStyle);
1 123 -- PROCEDURE TParagraph.NewStyle(startLP, endLP: INTEGER; newTypeStyle: TTypeStyle);
1 124 --
1 125 -- PROCEDURE TParagraph.CleanRuns;
1 126 -- PROCEDURE TParagraph.UpdateRuns(atLP: INTEGER; replacedChars: INTEGER; insertedChars: INTEGER);
1 127 --
1 128 -- [Character Maintenance]
1 129 -- PROCEDURE TParagraph.ReplPara(fPos, numChars: INTEGER;
1 130 -- otherPara: TParagraph; otherFPos, otherNumChars: INTEGER);
1 131 -- PROCEDURE TParagraph.ReplTString(fPos, numChars: INTEGER;
1 132 -- otherString: TString; otherFPos, otherNumChars: INTEGER);
1 133 -- PROCEDURE TParagraph.ReplPString(fPos, numChars: INTEGER; pStr: TPCString);
1 134 --
1 135 -- [Utilities]
1 136 -- BuildExtentLRect takes an LPoint that indicates the baseline of the paragraph. It returns
1 137 -- in extentLRect the bounding rectangle whose height is based on the tallest font in the
1 138 -- paragraph and width is the width of the characters in the paragraph. Specifically:
1 139 -- top := baseLpt.v - tallestFontInfo.ascent;
1 140 -- bottom := baseLpt.v + tallestFontInfo.descent + tallestFontInfo.leading;
1 141 -- left := baseLpt.h;
1 142 -- right := baseLpt.h + paragraph.Width;
1 143 -- PROCEDURE TParagraph.BuildExtentLRect(baseLpt: LPoint; VAR extentLRect: LRect);
1 144 -- FUNCTION TParagraph.FixLP(LP: INTEGER): INTEGER;
1 145 -- PROCEDURE TParagraph.SetTypeStyle(tStyle: TTypeStyle);
1 146 -- PROCEDURE TParagraph.StyleAt(lp: INTEGER; VAR typeStyle: TTypeStyle);
1 147 --
1 148 -- [Word Selection]
1 149 -- PROCEDURE TParagraph.FindWordBounds(orig: INTEGER; VAR first, last: INTEGER);
1 150 -- FUNCTION TParagraph.Qualifies(pos: INTEGER): BOOLEAN;
1 151 --
1 152 -- END;
1 153 --
1 154 -- [Editable Paragraph]
1 155 -- TEditPara = SUBCLASS OF TParagraph
1 156 -- { character stuff }
1 157 -- bsCount: INTEGER;
1 158 -- { formatting stuff }
1 159 -- nestLevel: INTEGER;
1 160 -- format: TParaFormat;
1 161 --
1 162 -- { paralimage stuff }
1 163 -- beingFiltered: BOOLEAN; { TRUE when a type style command has just been
1 164 -- performed on this paragraph}
1 165 --
1 166 -- (*
1 167 -- maxImage: INTEGER;
1 168 -- numImages: INTEGER;
1 169 -- images: ARRAY [1..1] OF TParalImage; {THIS MUST BE LAST FIELD!}
1 170 -- *)
1 171 -- images: TList; { Users may subclass TEditPara }
1 172 --
1 173 -- [Creation/Destruction]
1 174 -- FUNCTION TEditPara.CREATE(object: TObject; heap: THeap; initialSize: INTEGER;
1 175 -- itsFormat: TParaFormat): TEditPara;
1 176 -- PROCEDURE TEditPara.Free; OVERRIDE;
1 177 --
1 178 -- [Debugging]
1 179 -- {$IFC fParaTrace}
1 180 -- PROCEDURE TEditPara.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 181 -- {$SENDC}
1 182 --
1 183 -- [Special Editing]
1 184 -- PROCEDURE TEditPara.BeginInsertion(atLP: INTEGER; size: INTEGER);
1 185 -- PROCEDURE TEditPara.EndInsertion;
1 186 -- FUNCTION TEditPara.GrowSize: INTEGER;
1 187 -- PROCEDURE TEditPara.InsertOneChar(ch: CHAR; atLP: INTEGER);
1 188 --
1 189 -- [Utility]
1 190 -- PROCEDURE TEditPara.SetTypeStyle(tStyle: TTypeStyle); OVERRIDE;
1 191 --
1 192 -- [ParalImage Maintenance]
1 193 -- PROCEDURE TEditPara.EachImage(PROCEDURE ImageProc(paraImage: TParalImage));
1 194 -- PROCEDURE TEditPara.DelImage(delImage: TParalImage; fFree: BOOLEAN);
1 195 -- PROCEDURE TEditPara.InsImage(paraImage: TParalImage);
1 196 -- PROCEDURE TEditPara.DelImgIF(FUNCTION ShouldDelete(paraImage: TParalImage): BOOLEAN);
1 197 -- END;
1 198 --
1 199 --
1 200 -- TLineInfo = SUBCLASS OF TObject
1 201 -- val id: BOOLEAN;
1 202 -- startLP: INTEGER;
1 203 -- lastDrawnLP: INTEGER; {last character in line to draw; may omit trailing spaces}
1 204 -- endLP: INTEGER; {last character in line; equals next lineInfo.startLP - 1}
1 205 -- lineLRect: LRect;
1 206 -- lineAscent: INTEGER;
1 207 --
1 208 -- FUNCTION TLineInfo.CREATE(object: TObject; heap: THeap): TLineInfo;
1 209 -- {$IFC fParaTrace}
1 210 -- PROCEDURE TLineInfo.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 211 -- {$SENDC}
1 212 --
1 213 -- [Used by subclassers who don't like the way the hilite/update
1 214 -- rectangle is chosen so they can override it]
1 215 -- FUNCTION TLineInfo.LeftCoord(proposedLeftPixel: LONGINT): LONGINT;
1 216 -- FUNCTION TLineInfo.RightCoord(proposedRightPixel: LONGINT): LONGINT;
1 217 -- END;
1 218 --
1 219 --
1 220 -- TParalImage = SUBCLASS OF TImage

```

```

1 221 -- paragraph: TEditPara;
1 222 -- height: INTEGER; { pixel height of the paragraph}
1 223 --
1 224 -- lineList: TList; { of TLineInfo}
1 225 -- changed: BOOLEAN;
1 226 -- tickCount: INTEGER; { incremented (mod MAXINT) every time image is drawn }
1 227 -- startLP: INTEGER;
1 228 -- endLP: INTEGER; { while drawing, this is the LP of the beginning of the next line
1 229 -- which, when drawing is finished, may be in another image if the
1 230 -- paragraph is split }
1 231 -- textImage: TTextImage; { the textImage that this image belongs to }
1 232 -- wasOffset: BOOLEAN; { used by Building block to determine when to invalidate}
1 233 --
1 234 -- {Creation}
1 235 -- FUNCTION TParaImage.CREATE(object: Tobject; heap: THeap; itsView: TView;
1 236 -- itsParagraph: TEditPara; itsLRect: LRect;
1 237 -- lineTop: LONGINT; lineLeft: LONGINT): TParaImage;
1 238 --
1 239 -- PROCEDURE TParaImage.Free; OVERRIDE;
1 240 --
1 241 -- {Debugging}
1 242 -- {$IFC #ParaTrace}
1 243 -- PROCEDURE TParaImage.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 244 -- {$ENDC}
1 245 --
1 246 -- {Routines}
1 247 -- PROCEDURE TParaImage.ComputeLineInfo(curline: TLineInfo; maxLineLen: INTEGER;
1 248 -- VAR nextLP: INTEGER; VAR lRectNeeded: LRect);
1 249 -- FUNCTION TParaImage.DFitLineInfo(lineTop: LONGINT; lineLeft: LONGINT): TLineInfo;
1 250 -- PROCEDURE TParaImage.DrawLine(startLP: INTEGER; fDraw: BOOLEAN;
1 251 -- stopWidth, wrapWidth: INTEGER;
1 252 -- VAR lineWidth, lastToDraw, endLP: INTEGER);
1 253 -- PROCEDURE TParaImage.DrawParaImage(limitLRect: LRect; startLP: INTEGER; drawAction: TDrawAction;
1 254 -- invalBits: BOOLEAN; VAR drawnLRect: LRect);
1 255 -- PROCEDURE TParaImage.Draw; OVERRIDE;
1 256 -- PROCEDURE TParaImage.FastDrawLine(startLP, endLP: INTEGER; fDraw: BOOLEAN; fWidth: BOOLEAN;
1 257 -- VAR width: INTEGER; VAR styleIndex: INTEGER);
1 258 -- FUNCTION TParaImage.GetFormat: TParaFormat;
1 259 -- PROCEDURE TParaImage.LineWithLP(pt: LPoint; VAR lineIndex: INTEGER; VAR lineInfo: TLineInfo);
1 260 -- PROCEDURE TParaImage.LocateLP(LP: INTEGER; VAR lineIndex: INTEGER; VAR pixel: LONGINT);
1 261 -- FUNCTION TParaImage.LpWithLP(pt: LPoint): INTEGER;
1 262 -- PROCEDURE TParaImage.OffsetBy(deltaLP: LPoint); OVERRIDE;
1 263 -- FUNCTION TParaImage.ParaTextWidth(startLP, endLP: INTEGER): INTEGER;
1 264 -- PROCEDURE TParaImage.RedrawLines(startLine: INTEGER; endLine: INTEGER);
1 265 -- FUNCTION TParaImage.SeesSameAs(image: TImage): BOOLEAN; OVERRIDE;
1 266 --
1 267 -- {validation/invalidation procs}
1 268 -- PROCEDURE TParaImage.InvalLinesWith(startLP, endLP: INTEGER);
1 269 -- PROCEDURE TParaImage.AdjustLineLPs(atLP, deltaLP: INTEGER);
1 270 -- END;
1 271 --
1 272 --
1 273 -- [ MULTI-PARAGRAPH SUBCLASSES ]
1 274 --
1 275 -- TStyleSheet = SUBCLASS OF Tobject
1 276 -- formats: TList; {of TParaFormat}
1 277 --
1 278 -- {Creation}
1 279 -- FUNCTION TStyleSheet.CREATE(object: Tobject; heap: THeap): TStyleSheet;
1 280 -- PROCEDURE TStyleSheet.Free; OVERRIDE;
1 281 --
1 282 -- {Installs Default paraFormat into formats list}
1 283 -- PROCEDURE TStyleSheet.InitDefault;
1 284 --
1 285 -- {Debugging}
1 286 -- {$IFC #ParaTrace}
1 287 -- PROCEDURE TStyleSheet.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 288 -- {$ENDC}
1 289 -- END;
1 290 --
1 291 -- TTextRange = SUBCLASS OF Tobject
1 292 -- firstPara: TEditPara;
1 293 -- firstIndex: LONGINT;
1 294 -- firstLP: INTEGER;
1 295 -- lastPara: TEditPara;
1 296 -- lastIndex: LONGINT;
1 297 -- lastLP: INTEGER;
1 298 --
1 299 -- {Creation}
1 300 -- FUNCTION TTextRange.CREATE(object: Tobject; heap: THeap;
1 301 -- beginPara: TEditPara; beginIndex: LONGINT; beginLP: INTEGER;
1 302 -- endPara: TEditPara; endIndex: LONGINT; endLP: INTEGER): TTextRange;
1 303 --
1 304 -- {Debugging}
1 305 -- {$IFC #ParaTrace}
1 306 -- PROCEDURE TTextRange.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 307 -- {$ENDC}
1 308 --
1 309 -- {AdjustBy adjust the fields of TTextRange by the value of delta (where delta is in LPs)}
1 310 -- PROCEDURE TTextRange.AdjustBy(delta: INTEGER);
1 311 -- END;
1 312 --
1 313 -- TText = SUBCLASS OF Tobject
1 314 -- paragraphs: TList; {of TEditPara}
1 315 -- styleSheet: TStyleSheet;
1 316 --
1 317 -- txtImgList: TList; {of TTextImages that point to this text;
1 318 -- IMPORTANT: If the multiple linked textImage feature is used as described in
1 319 -- TTextImage below, the application should only store the
1 320 -- head text image in this list. This list is intended for
1 321 -- textImages that are viewing the same text object independently
1 322 -- (ie in different panels)}
1 323 --
1 324 -- {Creation/Freeing}
1 325 -- FUNCTION TText.CREATE(object: Tobject; heap: THeap; itsStyleSheet: TStyleSheet): TText;
1 326 --
1 327 -- {DFitTextImage can be called after CREATE to create and return a single textImage. It also
1 328 -- creates one empty paragraph using the first paraFormat in SELF.styleSheet. It installs the
1 329 -- textImage in txtImgList and the paragraph in paragraphs. This routine calls
1 330 -- textImage.RecomputeImages to set up the first paraImage.}
1 331 -- FUNCTION TText.DFitTextImage(view: TView; imageLRect: LRect; imgIsGrowable: BOOLEAN): TTextImage;

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1 331 --
1 332 --      [TText.Free frees all paragraphs that belong to this text object and all textImages that
1 333 --      reference this text object]
1 334 --      PROCEDURE TText.Free; OVERRIDE;
1 335 --      PROCEDURE TText.FreeSelf(freeParas: BOOLEAN);
1 336 --      (Debugging)
1 337 --      {$IFC (ParaTrace)}
1 338 --      PROCEDURE TText.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 339 --      {$SENDC}
1 340 --
1 341 --      [Calls to textImage procs get routed through these]
1 342 --      PROCEDURE TText.ChangeSelInOtherPanels(textSelection: TTextSelection);
1 343 --      PROCEDURE TText.DelPara(delPara: TEditPara; fFree: BOOLEAN);
1 344 --      PROCEDURE TText.Draw;
1 345 --      PROCEDURE TText.HiliteRange(highTransit: THighTransit; textRange: TTextRange; wholePara: BOOLEAN);
1 346 --      PROCEDURE TText.HiliteParagraphs(highTransit: THighTransit;
1 347 --      startIndex: LONGINT; startLP: INTEGER;
1 348 --      endIndex: LONGINT; endLP: INTEGER; wholePara: BOOLEAN);
1 349 --      PROCEDURE TText.InsParaAfter(existingPara: TEditPara; newPara: TEditPara);
1 350 --      PROCEDURE TText.InvalidDate;
1 351 --      PROCEDURE TText.MarkChanged(textRange: TTextRange);
1 352 --      PROCEDURE TText.RecomputeImages;
1 353 --      FUNCTION TText.SelectAll(textImage: TTextImage): TTextSelection;
1 354 --      END;
1 355 --
1 356 --
1 357 --
1 358 --      TTextImage = SUBCLASS OF TImage
1 359 --      text:          TText;          [complete list of paragraphs]
1 360 --      imageList:    TList;          [paraImages for some range of paragraphs in text]
1 361 --      tickCount:    INTEGER;
1 362 --      grousDynamically: BOOLEAN;    [TRUE --> extentLRect bottom grous as more text entered;
1 363 --      FALSE --> text is truncated at last line that fits]
1 364 --      minHeight:    INTEGER;        [the minimum height to shrink (if grousDynamically=TRUE);
1 365 --      defaults to height of original extentLRect]
1 366 --
1 367 --      formerBottom: LONGINT;        [Used by Invalidate when the displayed paragraphs get shorter
1 368 --      and text at end needs to be erased]
1 369 --      updateLRect:  LRect;          [ " " ]
1 370 --
1 371 --      firstLinePixel: LONGINT;      [Used by Text BB to limit what gets erased on first update line]
1 372 --      useFirstPixel: BOOLEAN;
1 373 --
1 374 --
1 375 --      { The following fields support multiple linked text images displaying a single text object,
1 376 --      where the text "flows" from one box to the next. APPLICATIONS ARE RESPONSIBLE FOR
1 377 --      MAINTAINING THESE FIELDS. This Building Block uses these fields for drawing, etc.
1 378 --      All text images in a chain should have grousDynamically set to FALSE (except possibly
1 379 --      for the last text image in a chain).
1 380 --      For applications that DO NOT use this feature, the fields will always be as follows:
1 381 --      startLP = 0;
1 382 --      endLP = LP of last character in last paragraph; (if grousDynamically = TRUE)
1 383 --      LP of last character that fit in extentLRect; (if grousDynamically = FALSE)
1 384 --      prevTextImg, nextTextImg = NIL;
1 385 --      headTextImg = SELF;
1 386 --      tailTextImg = SELF;
1 387 --      }
1 388 --      firstIndex:    LONGINT;        [index of paragraph at SELF.imageList.First]
1 389 --      startLP:      INTEGER;         [startLP of paragraph at SELF.imageList.First]
1 390 --      endLP:        INTEGER;         [endLP of paragraph at SELF.imageList.Last]
1 391 --
1 392 --      prevTextImg:  TTextImage;     [ for linking textImages that display different parts of ]
1 393 --      nextTextImg:  TTextImage;     [ the same text object, eg: columns]
1 394 --      headTextImg:  TTextImage;     [ points to first text image in this list]
1 395 --      tailTextImg:  TTextImage;     [ points to last text image in this list]
1 396 --
1 397 --      (Creation)
1 398 --      FUNCTION TTextImage.CREATE(object: TObject; heap: THeap; itsView: TView;
1 399 --      itsLRect: LRect; itsText: TText; isGrowable: BOOLEAN): TTextImage;
1 400 --
1 401 --      [TTextImage.Free frees all text images and their paraImages in the text image chain.
1 402 --      It does NOT free any paragraphs, text objects, or paraFormats. Call this only once
1 403 --      for each text image chain (NOT for each text image in the chain). Note that TText.Free
1 404 --      frees its textImages so calling this routine is not necessary in most cases]
1 405 --      PROCEDURE TTextImage.Free; OVERRIDE;
1 406 --
1 407 --      [TTextImage.FreeOneTextImage frees just one text image from the chain. It pays no attention
1 408 --      to links or whether this is the head text image. Maintenance of these fields must be
1 409 --      handled by the caller before calling this routine. Those who do not use linked text images
1 410 --      should always call TTextImage.Free above, NOT this routine]
1 411 --      PROCEDURE TTextImage.FreeOneTextImage;
1 412 --
1 413 --      (Debugging)
1 414 --      {$IFC (ParaTrace)}
1 415 --      PROCEDURE TTextImage.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 416 --      {$SENDC}
1 417 --
1 418 --      (Drawing)
1 419 --      PROCEDURE TTextImage.Draw; OVERRIDE;
1 420 --      PROCEDURE TTextImage.DrawImages(fDraw: BOOLEAN);
1 421 --      PROCEDURE TTextImage.DrawOrInval(invalBits: BOOLEAN);
1 422 --      PROCEDURE TTextImage.HiliteText(highTransit: THighTransit;
1 423 --      startIndex: LONGINT; startLP: INTEGER;
1 424 --      endIndex: LONGINT; endLP: INTEGER; wholePara: BOOLEAN);
1 425 --
1 426 --      (Locating)
1 427 --      PROCEDURE TTextImage.FindParaAndLP(LP: LPoint; VAR paraImage: TParaImage;
1 428 --      VAR paraIndex: LONGINT; VAR aLP: INTEGER);
1 429 --      FUNCTION TTextImage.FindTextImage(VAR mouseLP: LPoint; VAR firstTextImg: TTextImage): TTextImage;
1 430 --      FUNCTION TTextImage.ImageBottom: LONGINT;
1 431 --      PROCEDURE TTextImage.GetImageRange(firstIndex: LONGINT; VAR firstLP: INTEGER;
1 432 --      lastIndex: LONGINT; VAR lastLP: INTEGER;
1 433 --      VAR firstImage, lastImage: TParaImage);
1 434 --      FUNCTION TTextImage.ImageWith(paragraph: TEditPara; lp: INTEGER): TParaImage;
1 435 --      PROCEDURE TTextImage.MousePress(mouseLP: LPoint); OVERRIDE;
1 436 --      PROCEDURE TTextImage.OffsetBy(deltaLP: LPoint); OVERRIDE;
1 437 --
1 438 --      (Image maintenance)
1 439 --      PROCEDURE TTextImage.AddImage(paraImage: TParaImage);
1 440 --      PROCEDURE TTextImage.DelImagesWith(delPara: TEditPara);

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1 441 --      PROCEDURE TTextImage.InsertNewPara(existingPara, newPara: TEditPara);
1 442 --      PROCEDURE TTextImage.InvalAll;
1 443 --      PROCEDURE TTextImage.Invalidate; OVERRIDE; { Invalidate changed lineLRects in changed paraimages}
1 444 --      PROCEDURE TTextImage.MarkChanged(startIndex: LONGINT; startLP: INTEGER;
1 445 --      endIndex: LONGINT; endLP: INTEGER);
1 446 --      FUNCTION TTextImage.NewTextSelection(firstPara: TEditPara; firstIndex: LONGINT; firstLP: INTEGER;
1 447 --      lastPara: TEditPara; lastIndex: LONGINT; lastLP: INTEGER
1 448 --      ): TTextSelection;
1 449 --      PROCEDURE TTextImage.RecomputeImages(drawAction: TDrawAction; invalBits: BOOLEAN);
1 450 --      PROCEDURE TTextImage.Resize(newExtent: LRect); OVERRIDE;
1 451 --      FUNCTION TTextImage.SeesSameAs(image: TImage): BOOLEAN; OVERRIDE;
1 452 --
1 453 --      {By default SetFirstIndex just sets firstIndex to 0, but subclassers may override this
1 454 --      if they want the display to start from other than the first paragraph}
1 455 --      PROCEDURE TTextImage.SetFirstIndex;
1 456 --
1 457 --      {These routines are provided so that users can subclass the appropriate class and
1 458 --      then override these methods so that the building block will create the user's subclass
1 459 --      when generating new instances of that class.}
1 460 --      FUNCTION TTextImage.NewEditPara(initialSize: INTEGER; itsFormat: TParaFormat): TEditPara;
1 461 --      FUNCTION TTextImage.NewParaImage(itsParagraph: TEditPara; itsLRect: LRect;
1 462 --      lineTop: LONGINT; lineLeft: LONGINT): TParaImage;
1 463 --      FUNCTION TTextImage.NewTextImage(heap: THeap; itsView: TView; itsLRect: LRect;
1 464 --      itsText: TText; isGrowable: BOOLEAN): TTextImage;
1 465 --      FUNCTION TTextImage.TxtImgForClipboard(heap: THeap; itsView: TView; itsLRect: LRect;
1 466 --      itsText: TText; isGrowable: BOOLEAN): TTextImage;
1 467 --      END;
1 468 --
1 469 --
1 470 --      {Clipboard Text View}
1 471 --      TTextView = SUBCLASS OF TView
1 472 --      textImage: TTextImage;
1 473 --      valid: BOOLEAN; {If FALSE, calls Recompute before Drawing}
1 474 --
1 475 --      {Creation}
1 476 --      FUNCTION TTextView.CREATE(object: TObject; heap: THeap; itsPanel: TPanel; itsExtent: LRect)
1 477 --      : TTextView;
1 478 --
1 479 --      {Debugging}
1 480 --      {$IFC fParaTrace}
1 481 --      PROCEDURE TTextView.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 482 --      {$ENDC}
1 483 --
1 484 --      {$IFC fUseUnivText}
1 485 --      PROCEDURE TTextView.CreateUniversalText; OVERRIDE;
1 486 --      {$ENDC}
1 487 --      PROCEDURE TTextView.Draw; OVERRIDE;
1 488 --      PROCEDURE TTextView.HousePress(mouseLPt: LPoint); OVERRIDE;
1 489 --      END;
1 490 --
1 491 --
1 492 --      {$IFC fUseUnivText}
1 493 --      TTextWriteUnivText = SUBCLASS OF TTKWriteUnivText
1 494 --      textSelection: TTextSelection;
1 495 --      currIndex: LONGINT;
1 496 --      currPara: TEditPara;
1 497 --      currLP: INTEGER;
1 498 --      currStyleIndex: INTEGER;
1 499 --      currStyles: TArray;
1 500 --      {Creation}
1 501 --      FUNCTION TTextWriteUnivText.CREATE(object: TObject; heap: THeap;
1 502 --      itsString: TString; itsDataSize: INTEGER;
1 503 --      itsTextSel: TTextSelection): TTextWriteUnivText;
1 504 --
1 505 --      {Debugging}
1 506 --      {$IFC fParaTrace}
1 507 --      PROCEDURE TTextWriteUnivText.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 508 --      {$ENDC}
1 509 --
1 510 --      PROCEDURE TTextWriteUnivText.FillParagraph; OVERRIDE;
1 511 --      END;
1 512 --      {$ENDC}
1 513 --
1 514 --
1 515 --      TTextSelection = SUBCLASS OF TSelection
1 516 --      textImage: TTextImage;
1 517 --      textRange: TTextRange;
1 518 --      isWordSelection: BOOLEAN;
1 519 --      isParaSelection: BOOLEAN;
1 520 --      viewTick: INTEGER;
1 521 --      amTyping: BOOLEAN;
1 522 --      currTextStyle: TTextStyle;
1 523 --
1 524 --      FUNCTION TTextSelection.CREATE(object: TObject; heap: THeap; itsView: TView;
1 525 --      itsTextImage: TTextImage; itsAnchorLPt: LPoint;
1 526 --      beginPara: TEditPara; beginIndex: LONGINT; beginLP: INTEGER;
1 527 --      endPara: TEditPara; endIndex: LONGINT; endLP: INTEGER
1 528 --      ): TTextSelection;
1 529 --
1 530 --
1 531 --      {Debugging}
1 532 --      {$IFC fParaTrace}
1 533 --      PROCEDURE TTextSelection.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 534 --      {$ENDC}
1 535 --
1 536 --      {Commands}
1 537 --      PROCEDURE TTextSelection.KeyText;
1 538 --      FUNCTION TTextSelection.NewCommand(cmdNumber: TCmdNumber): TCommand; OVERRIDE;
1 539 --      FUNCTION TTextSelection.NewStyleCmd(heap: THeap; cmdNumber: TCmdNumber;
1 540 --      textImage: TTextImage): TCommand;
1 541 --      FUNCTION TTextSelection.NewCutCopyCmd(heap: THeap; cmdNumber: TCmdNumber;
1 542 --      textImage: TTextImage): TCommand; DEFAULT;
1 543 --      PROCEDURE TTextSelection.StyleFromContext; DEFAULT;
1 544 --      PROCEDURE TTextSelection.DoChangeStyle(cmdNumber: TCmdNumber; paragraph: TParagraph;
1 545 --      firstLP: INTEGER; lastLP: INTEGER; VAR newStyle: TTextStyle);
1 546 --      PROCEDURE TTextSelection.ChangeStyle(cmdNumber: TCmdNumber); DEFAULT;
1 547 --      {Editing}
1 548 --      PROCEDURE TTextSelection.ChangeText(PROCEDURE TextEdit; PROCEDURE Adjust); DEFAULT;
1 549 --      FUNCTION TTextSelection.CopySel(heap: THeap; view: TView): TMultiParaSelection; DEFAULT;
1 550 --      PROCEDURE TTextSelection.CutCopy(clipSelection: TSelection; deleteOriginal: BOOLEAN); DEFAULT;

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1 551 --      PROCEDURE TTextSelection.DeleteAndFree; DEFAULT;
1 552 --      FUNCTION TTextSelection.DeleteButSave: TText; DEFAULT;
1 553 --
1 554 --      {Highlighting}
1 555 --      PROCEDURE TTextSelection.Highlight(highTransit: THighTransit); OVERRIDE;
1 556 --
1 557 --      {Selecting}
1 558 --      FUNCTION TTextSelection.BecomeInsertionPoint: TInsertionPoint;
1 559 --      PROCEDURE TTextSelection.GetHysteresis(VAR hysteresPt: Point); OVERRIDE;
1 560 --      PROCEDURE TTextSelection.MousePress(mouseLpt: LPoint); OVERRIDE;
1 561 --      FUNCTION TTextSelection.SetSize: INTEGER; ABSTRACT;
1 562 --
1 563 --      {Invalidation}
1 564 --      PROCEDURE TTextSelection.Invalidate; DEFAULT;
1 565 --
1 566 --      {Generate Text Selection in another panel (ie. another Text Image)}
1 567 --      FUNCTION TTextSelection.ReplicateForOtherPanel(itsTextImage: TTextImage): TTextSelection;
1 568 --      END;
1 569 --
1 570 --
1 571 --      TInsertionPoint = SUBCLASS OF TTextSelection
1 572 --      typingCmd:      TTypingCmd;      {the current typing command (if user is typing)}
1 573 --      styleCmdNumber:  INTEGER;          {Set to cmdNumber when a type style item is chosen,
1 574 --                                         set to zero otherwise}
1 575 --      newestLP:        INTEGER;          {the lp position as updated between KeyPause's}
1 576 --      justReturned:   BOOLEAN;         {flag that prevents redundant update in KeyPause}
1 577 --
1 578 --      nextHighTransit: THighTransit;
1 579 --      nextTransitTime: LONGINT;
1 580 --
1 581 --      {Creation/Freeing}
1 582 --      FUNCTION TInsertionPoint.CREATE(object: TObject; heap: THeap; itsView: TView;
1 583 --                                     itsTextImage: TTextImage; itsAnchorLpt: LPoint; itsParagraph: TEditPara;
1 584 --                                     itsIndex: LONGINT; itsLP: INTEGER): TInsertionPoint;
1 585 --
1 586 --      {Debugging}
1 587 --      {$IFC fParaTrace}
1 588 --      PROCEDURE TInsertionPoint.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 589 --      {$ENDC}
1 590 --
1 591 --      {Commands}
1 592 --      PROCEDURE TInsertionPoint.IdleBegin(centiSeconds: LONGINT); OVERRIDE;
1 593 --      PROCEDURE TInsertionPoint.IdleContinue(centiSeconds: LONGINT); OVERRIDE;
1 594 --      PROCEDURE TInsertionPoint.IdleEnd(centiSeconds: LONGINT); OVERRIDE;
1 595 --      FUNCTION TInsertionPoint.NewCutCopyCmd(heap: THeap; cmdNumber: TCmdNumber;
1 596 --                                             textImage: TTextImage): TCommand; OVERRIDE;
1 597 --      PROCEDURE TInsertionPoint.StyleFromContext; OVERRIDE;
1 598 --
1 599 --      {Editing}
1 600 --      PROCEDURE TInsertionPoint.CutCopy(clipSelection: TSelection; deleteOriginal: BOOLEAN); OVERRIDE;
1 601 --      PROCEDURE TInsertionPoint.FinishPaste(clipSelection: TSelection; pic: Pichandle);
1 602 --      PROCEDURE TInsertionPoint.InsertText(text: TText; isParaSelection: BOOLEAN; isWordSelection: BOOLEAN;
1 603 --                                           universalText: BOOLEAN);
1 604 --      PROCEDURE TInsertionPoint.KeyBack(fword: BOOLEAN); OVERRIDE;
1 605 --      PROCEDURE TInsertionPoint.KeyChar(ch: CHAR); OVERRIDE;
1 606 --      PROCEDURE TInsertionPoint.KeyClear; OVERRIDE;
1 607 --      PROCEDURE TInsertionPoint.KeyForward(fword: BOOLEAN); OVERRIDE;
1 608 --
1 609 --      {Selecting}
1 610 --      PROCEDURE TInsertionPoint.MouseMove(mouseLpt: LPoint); OVERRIDE;
1 611 --      PROCEDURE TInsertionPoint.MousePress(mouseLpt: LPoint); OVERRIDE;
1 612 --      PROCEDURE TInsertionPoint.MouseRelease; OVERRIDE;
1 613 --
1 614 --      END;
1 615 --
1 616 --
1 617 --      TOneParaSelection = SUBCLASS OF TTextSelection
1 618 --      anchorBegin:   INTEGER;
1 619 --      anchorEnd:     INTEGER;      {anchorBegin <> anchorEnd iff double or triple click}
1 620 --
1 621 --      {Creation/Freeing}
1 622 --      FUNCTION TOneParaSelection.CREATE(object: TObject; heap: THeap; itsView: TView;
1 623 --                                       itsTextImage: TTextImage; itsAnchorLpt: LPoint; itsParagraph: TEditPara;
1 624 --                                       itsIndex: LONGINT; oldLP: INTEGER; currLP: INTEGER): TOneParaSelection;
1 625 --
1 626 --      {Debugging}
1 627 --      {$IFC fParaTrace}
1 628 --      PROCEDURE TOneParaSelection.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 629 --      {$ENDC}
1 630 --
1 631 --      {Commands}
1 632 --      PROCEDURE TOneParaSelection.StyleFromContext; OVERRIDE;
1 633 --
1 634 --      {Editing}
1 635 --      FUNCTION TOneParaSelection.CopySelf(heap: THeap; view: TView): TMultiParaSelection; OVERRIDE;
1 636 --      PROCEDURE TOneParaSelection.DeleteAndFree; OVERRIDE;
1 637 --      FUNCTION TOneParaSelection.DeleteButSave: TText; OVERRIDE;
1 638 --
1 639 --      {Selecting}
1 640 --      PROCEDURE TOneParaSelection.MouseMove(mouseLpt: LPoint); OVERRIDE;
1 641 --      PROCEDURE TOneParaSelection.MouseRelease; OVERRIDE;
1 642 --
1 643 --      END;
1 644 --
1 645 --
1 646 --      TMultiParaSelection = SUBCLASS OF TTextSelection
1 647 --      anchorPara:    TEditPara;
1 648 --      anchorIndex:   LONGINT;
1 649 --      anchorBegin:   INTEGER;
1 650 --      anchorEnd:     INTEGER;      {anchorBegin <> anchorEnd iff double or triple click}
1 651 --
1 652 --      {Creation/Freeing}
1 653 --      FUNCTION TMultiParaSelection.CREATE(object: TObject; heap: THeap; itsView: TView;
1 654 --                                         itsTextImage: TTextImage; itsAnchorLpt: LPoint;
1 655 --                                         beginPara: TEditPara; beginIndex: LONGINT; beginLP: INTEGER;
1 656 --                                         endPara: TEditPara; endIndex: LONGINT; endLP: INTEGER;
1 657 --                                         beginIsAnchor: BOOLEAN): TMultiParaSelection;
1 658 --
1 659 --      {Debugging}
1 660 --      {$IFC fParaTrace}

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1 661 --      PROCEDURE TMultiParaSelection.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 662 --      {SEND}
1 663 --
1 664 --      [Commands]
1 665 --      PROCEDURE TMultiParaSelection.StyleFromContext; OVERRIDE;
1 666 --
1 667 --      [Editing]
1 668 --      FUNCTION TMultiParaSelection.CopySelf(heap: THeap; view: TView): TMultiParaSelection; OVERRIDE;
1 669 --      FUNCTION TMultiParaSelection.Delete(saveIt: BOOLEAN): TText;
1 670 --      PROCEDURE TMultiParaSelection.DeleteAndFree; OVERRIDE;
1 671 --      FUNCTION TMultiParaSelection.DeleteButSave: TText; OVERRIDE;
1 672 --
1 673 --      [Selecting]
1 674 --      PROCEDURE TMultiParaSelection.HouseMove(mouseLPt: LPoint); OVERRIDE;
1 675 --      PROCEDURE TMultiParaSelection.HouseRelease; OVERRIDE;
1 676 --
1 677 --      END;
1 678 --
1 679 --
1 680 --      [----- COMMANDS -----]
1 681 --
1 682 --      TClearTextCmd = SUBCLASS OF TCommand
1 683 --
1 684 --      [Variables]
1 685 --      savedText: TText;      [save the cleared text for undo]
1 686 --      text: TText;          [the text object we are clearing]
1 687 --
1 688 --      [Creation]
1 689 --      FUNCTION [TClearTextCmd.]CREATE(object: TObjct; heap: THeap; itsCmdNumber: TCmdNumber;
1 690 --      itsImage: TImage; itsText: TText): TClearTextCmd;
1 691 --
1 692 --      PROCEDURE TClearTextCmd.Free; OVERRIDE;
1 693 --      {$IFC #ParaTrace}
1 694 --      PROCEDURE TClearTextCmd.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 695 --      {SEND}
1 696 --      [Command Execution]
1 697 --      PROCEDURE TClearTextCmd.Commit; OVERRIDE;
1 698 --      PROCEDURE TClearTextCmd.Perform(cmdPhase: TCmdPhase); OVERRIDE;
1 699 --      END;
1 700 --
1 701 --      TStyleCmd = SUBCLASS OF TCommand
1 702 --
1 703 --      [Variables]
1 704 --      text: TText;
1 705 --      textSelection: TTextSelection;
1 706 --      firstFilterParaIndex: LONGINT;
1 707 --      lastFilterParaIndex: LONGINT;
1 708 --      filterFirstLP: INTEGER;
1 709 --      filterLastLP: INTEGER;
1 710 --      currFilteredPara: TEditPara;      [handle to most recently filtered paragraph]
1 711 --      filteredStyles: TArray;          [changed type styles of most recently filtered paragraph]
1 712 --
1 713 --      [Creation]
1 714 --      FUNCTION TStyleCmd.CREATE(object: TObjct; heap: THeap; itsCmdNumber: TCmdNumber;
1 715 --      itsImage: TImage;
1 716 --      itsFirstIndex: LONGINT; itsLastIndex: LONGINT;
1 717 --      itsLPFirst: INTEGER; itsLPLast: INTEGER;
1 718 --      itsSelection: TTextSelection): TStyleCmd;
1 719 --
1 720 --      PROCEDURE TStyleCmd.Free; OVERRIDE;
1 721 --      {$IFC #ParaTrace}
1 722 --      PROCEDURE TStyleCmd.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 723 --      {SEND}
1 724 --      [Command Execution]
1 725 --      PROCEDURE TStyleCmd.Commit; OVERRIDE;
1 726 --      PROCEDURE TStyleCmd.FilterAndDo(actualObject: TObjct;
1 727 --      PROCEDURE DoToObjct(filteredObject: TObjct)); OVERRIDE;
1 728 --      PROCEDURE TStyleCmd.Perform(cmdPhase: TCmdPhase); OVERRIDE;
1 729 --      END;
1 730 --
1 731 --      TTextCutCopy = SUBCLASS OF TCutCopyCommand
1 732 --
1 733 --      [Variables]
1 734 --      text: TText;
1 735 --
1 736 --      [Creation]
1 737 --      FUNCTION TTextCutCopy.CREATE(object: TObjct; heap: THeap; itsCmdNumber: TCmdNumber;
1 738 --      itsImage: TImage;
1 739 --      itsCutCmd: BOOLEAN; itsText: TText): TTextCutCopy;
1 740 --
1 741 --      PROCEDURE TTextCutCopy.Free; OVERRIDE;
1 742 --      {$IFC #ParaTrace}
1 743 --      PROCEDURE TTextCutCopy.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 744 --      {SEND}
1 745 --      [Command Execution]
1 746 --      PROCEDURE TTextCutCopy.DoCutCopy(clipSelection: TSelection; deleteOriginal: BOOLEAN;
1 747 --      cmdPhase: TCmdPhase); OVERRIDE;
1 748 --      END;
1 749 --
1 750 --      TTextPaste = SUBCLASS OF TPasteCommand
1 751 --
1 752 --      [Variables]
1 753 --      savedText: TText;
1 754 --      pasteRange: TTextRange;      [The text range spanned by the pasted text]
1 755 --      text: TText;
1 756 --      origIsPara: BOOLEAN;
1 757 --      origIsWord: BOOLEAN;
1 758 --      clipIsPara: BOOLEAN;
1 759 --
1 760 --      [Creation]
1 761 --      FUNCTION TTextPaste.CREATE(object: TObjct; heap: THeap; itsImage: TImage;
1 762 --      itsText: TText): TTextPaste;
1 763 --
1 764 --      PROCEDURE TTextPaste.Free; OVERRIDE;
1 765 --      {$IFC #ParaTrace}
1 766 --      PROCEDURE TTextPaste.Fields(PROCEDURE Field(nameAndType: S255)); OVERRIDE;
1 767 --      {SEND}
1 768 --      [Command Execution]
1 769 --      PROCEDURE TTextPaste.Commit; OVERRIDE;
1 770 --      PROCEDURE TTextPaste.DoPaste(clipSelection: TSelection; pic: PicHandle; cmdPhase: TCmdPhase);

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1. libtk/utext.TEXT
2. LibTK/UTEXT2.text
3. LibTK/UTEXT3.text
4. LibTK/UTEXT4.text

-A-										
actionDraw	61*	(1)								
actionInval	61*	(1)								
actionNone	61*	(1)								
AddImage	439*	(1)								
AdjustBy	309*	(1)								
AdjustLineLPs	268*	(1)								
amTyping	521*	(1)								
anchorBegin	618*	(1)	649*	(1)						
anchorEnd	619*	(1)	650*	(1)						
anchorIndex	648*	(1)								
anchorPara	647*	(1)								
-B-										
BecomeInsertionP	558*	(1)								
BeginInsertion	184*	(1)								
beingFiltered	163*	(1)								
bsCount	157*	(1)								
BuildExtentLRect	142*	(1)								
-C-										
changed	225*	(1)								
ChangeRefCountBy	86*	(1)								
ChangeSelInOther	342*	(1)								
ChangeStyle	111*	(1)	546*	(1)						
ChangeText	548*	(1)								
ChgFace	116*	(1)								
ChgFontFamily	121*	(1)								
ChgFontSize	119*	(1)								
chHorizMargin	44*	(1)								
CleanRuns	125*	(1)								
clipIsPara	758*	(1)								
Commit	697*	(1)	725*	(1)	769*	(1)	794*	(1)		
ComputeLineInfo	246*	(1)								
CopySelf	549*	(1)	635*	(1)	668*	(1)				
CREATE	81*	(1)	93*	(1)	174*	(1)	208*	(1)	235*	(1)
			524*	(1)	582*	(1)	622*	(1)	653*	(1)
							279*	(1)	299*	(1)
							714*	(1)	737*	(1)
									324*	(1)
									398*	(1)
									761*	(1)
									476*	(1)
									786*	(1)
CreateUniversalT	485*	(1)								
currFilteredPara	710*	(1)								
currIndex	495*	(1)								
currLP	497*	(1)								
currPara	496*	(1)								
currStyleIndex	498*	(1)								
currTStyles	499*	(1)								
currTypeStyle	522*	(1)								
CutCopy	550*	(1)	600*	(1)						
cVertMargin	43*	(1)								
-D-										
Delete	669*	(1)								
DeleteAndFree	551*	(1)	636*	(1)	670*	(1)				
DeleteButSave	552*	(1)	637*	(1)	671*	(1)				
DelImage	194*	(1)								
DelImagesWith	440*	(1)								
DelImgLF	196*	(1)								
DelPara	343*	(1)								
DfltLineInfo	248*	(1)								
DfltTextImage	330*	(1)								
dfltTStyle	66*	(1)								
DoChangeStyle	544*	(1)								
DoCutCopy	746*	(1)								
DoPaste	770*	(1)								
Draw	103*	(1)	254*	(1)	344*	(1)	419*	(1)	487*	(1)
DrawImages	420*	(1)								
DrawLine	107*	(1)	249*	(1)						
DrawOrInval	421*	(1)								
DrawParaImage	252*	(1)								
-E-										
EachImage	193*	(1)								
EndInsertion	185*	(1)								
endLP	204*	(1)	228*	(1)	390*	(1)				
-F-										
FastDrawLine	255*	(1)								
Fields	85*	(1)	99*	(1)	180*	(1)	210*	(1)	242*	(1)
			507*	(1)	533*	(1)	588*	(1)	628*	(1)
							661*	(1)	694*	(1)
									722*	(1)
									743*	(1)
									766*	(1)
									791*	(1)
FillParagraph	510*	(1)								
FilterAndDo	726*	(1)								
filteredStyles	711*	(1)								
filtFirstLP	708*	(1)								
filtLastLP	709*	(1)								
FindParaAndLP	427*	(1)								
FindTextImage	429*	(1)								
FindWordBounds	148*	(1)								
FinishPaste	601*	(1)								
firstFiltParaInd	706*	(1)								
firstIndent	69*	(1)								
firstIndex	292*	(1)	388*	(1)						
firstLinePixel	371*	(1)								
firstLP	293*	(1)								
firstPara	291*	(1)								
FixLP	143*	(1)								
format	160*	(1)								
formats	276*	(1)								
formerBottom	367*	(1)								
fParaTrace	799*	(1)								
Free	95*	(1)	176*	(1)	258*	(1)	280*	(1)	334*	(1)
							405*	(1)	692*	(1)
									720*	(1)
									741*	(1)
									764*	(1)
FreeOneTextImage	789*	(1)								
FreeSelf	411*	(1)								
fTextTrace	335*	(1)								
	800*	(1)								
-G-										
GetFormat	257*	(1)								

GetHysteresis	559*(1)			
GetImageRange	431*(1)			
growDynamically	362*(1)			
GrowSize	186*(1)			
-H-				
headTxtImg	394*(1)			
height	222*(1)			
Highlight	555*(1)			
HighlightParagraphs	346*(1)			
HighlightRange	345*(1)			
HighlightText	422*(1)			
-I-				
IdleBegin	592*(1)			
IdleContinue	593*(1)			
IdleEnd	594*(1)			
ImageBottom	430*(1)			
ImageList	360*(1)			
Images	171*(1)			
ImageWith	434*(1)			
InitDefault	283*(1)			
InsertNewPara	441*(1)			
InsertOneChar	187*(1)			
InsertText	602*(1)			
InsImage	195*(1)			
InsParaAfter	349*(1)			
INTRINSIC	5*(1)			
InvalAll	442*(1)			
InvalDate	350*(1)	443*(1)	564*(1)	
InvalLinesWith	267*(1)			
isParaSelection	519*(1)			
isWordSelection	518*(1)			
-J-				
justReturned	576*(1)			
-K-				
KeyBack	604*(1)			
KeyChar	605*(1)			
KeyClear	606*(1)			
KeyForward	607*(1)			
KeyText	537*(1)			
-L-				
LastDrawnLP	203*(1)			
LastFillParaIndex	707*(1)			
LastIndex	295*(1)			
LastLP	296*(1)			
LastPara	294*(1)			
LeftCoord	215*(1)			
LeftIndent	70*(1)			
LineAscent	206*(1)			
LineList	224*(1)			
LineRect	205*(1)			
LineSpacing	74*(1)			
LineWidthLPt	258*(1)			
LocateLP	259*(1)			
Lp	51*(1)			
LpWithLPt	260*(1)			
LRect	205*(1)	369*(1)		
-M-				
MarkChanged	351*(1)	444*(1)		
minHeight	364*(1)			
MouseMove	610*(1)	640*(1)	674*(1)	
MousePress	435*(1)	488*(1)	560*(1)	611*(1)
MouseRelease	612*(1)	641*(1)	675*(1)	
-N-				
nestLevel	159*(1)			
neuCharCount	780*(1)			
NeuCommand	538*(1)			
NeuCutCopyCmd	541*(1)	595*(1)		
NeuEditPara	460*(1)			
newestLP	575*(1)			
neuParaCount	781*(1)			
NeuParaImage	461*(1)			
NeuStyle	123*(1)			
neuStyle	52*(1)			
NeuStyleCmd	539*(1)			
NeuTextImage	463*(1)			
NeuTextSelection	446*(1)			
nextHighTransit	578*(1)			
nextTransitTime	579*(1)			
nextTxtImg	393*(1)			
-O-				
OffsetBy	261*(1)			
offsetBy	436*(1)			
origIsPara	756*(1)			
origIsWord	757*(1)			
otherInsPts	783*(1)			
-P-				
paragraph	221*(1)			
paragraphs	313*(1)			
ParaTextWidth	262*(1)			
pasteRange	754*(1)			
Perform	698*(1)	728*(1)	795*(1)	
permanent	78*(1)			
prevTxtImg	392*(1)			
-Q-				
quad	57*(1)	68*(1)		
Qualifies	149*(1)			
QuickDraw	27*(1)			
-R-				
RecomputeImages	352*(1)	449*(1)		


```

1 1 1 -- ($E+)
1 2 1 -- ($E ERR1.TEXT)
1 3 1 -----
1 4 1 -----
1 5 1 -----
1 6 1 -----
1 7 1 -----
1 8 1 -----
1 9 1 -----
1 10 1 -----
1 11 1 -----
1 12 1 UNIT ($IFC WithUObject)
1 13 1 = UTKUniversalText
1 14 1 ($ELSEC)
1 15 1 UUniversalText
1 16 1 ($ENDC);
1 17 1 -----
1 18 1 ($DECL IsIntrinsic)
1 19 1 ($SETC IsIntrinsic := TRUE)
1 20 1 -----
1 21 1 ($SETC WithUObject := TRUE) (Note: TRUE/FALSE status MUST agree with above)
1 22 1 -----
1 23 1 ($IFC IsIntrinsic)
1 24 1 INTRINSIC;
1 25 1 ($ENDC)
1 26 1 -----
1 27 1 ($IFC NOT WithUObject)
1 28 1 ($SETC LibraryVersion := 30) { 10 = 1.0 libraries; 13 = 1.3 libraries; 20 = Pepsi, 30 = Spring, etc. }
1 29 1 ($ENDC)
1 30 1 -----
1 31 1 INTERFACE
1 32 1 -----
1 33 1 USES
1 34 1 ($IFC WithUObject)
1 35 1 ($SU libtk/UObject) UObject,
1 36 1 ($SETC fTrace := fTrace)
1 37 1 ($ENDC)
1 38 1 ($SU libsm/UnitStd.obj) UnitStd,
1 39 1 ($SU libsm/UnitHz.obj) UnitHz,
1 40 1 ($IFC NOT WithUObject)
1 41 1 ($SU libpl/UCLascal) UCLascal, (Will be in PASLIB in Spring)
1 42 1 ($SU libqd/Storage.obj) Storage,
1 43 1 ($ENDC)
1 44 1 ($IFC LibraryVersion <= 20)
1 45 1 ($SU libfm/FontMgr.obj) FontMgr,
1 46 1 ($SU libqd/QuickDraw.obj) QuickDraw,
1 47 1 ($ELSEC)
1 48 1 ($SU libqd/QuickDraw.obj) QuickDraw,
1 49 1 ($SU libfm/FontMgr.obj) FontMgr,
1 50 1 ($ENDC)
1 51 1 ($SU libos/SysCall.obj) Syscall,
1 52 1 ($SU libpm/PMDecl.obj) PMDecl,
1 53 1 ($SU libpr/PrStdInfo.obj) PrStdInfo,
1 54 1 ($SU libsu/UnitFmt.obj) UnitFmt,
1 55 1 ($SU libsu/UnitCS.obj) UnitCS,
1 56 1 ($SU libum/Events.obj) Events,
1 57 1 ($SU libsu/Scrap.obj) Scrap;
1 58 1 -----
1 59 1 ($DECL fUniversalTextTrace)
1 60 1 -----
1 61 1 ($IFC NOT WithUObject)
1 62 1 ($DECL fDebugMethods)
1 63 1 ($SETC fDebugMethods := FALSE) (Must be FALSE)
1 64 1 -----
1 65 1 ($DECL fDbgObject)
1 66 1 -----
1 67 1 ($DECL fTrace)
1 68 1 ($SETC fTrace := FALSE) (Must be FALSE)
1 69 1 -----
1 70 1 ($SETC fDbgObject := FALSE) (Set to FALSE for final libraries)
1 71 1 ($ENDC)
1 72 1 -----
1 73 1 -----
1 74 1 ($SETC fUniversalTextTrace := fTrace) (Normal)
1 75 1 -----
1 76 1 ($DECL PasteTrace)
1 77 1 ($SETC PasteTrace := FALSE) (Generates READLN asking for tracing during Write UT)
1 78 1 -----
1 79 1 -----
1 80 1 TYPE
1 81 1 -----
1 82 1 ($IFC NOT WithUObject)
1 83 1 -----
1 84 1 S255 = STRING(255);
1 85 1 THeap = Ptr; (alias for THz)
1 86 1 TClass = Ptr; (alias for TPSliceTable in UCLascal)
1 87 1 -----
1 88 1 TCollectHeader = RECORD
1 89 1 classPtr: TClass;
1 90 1 size: LONGINT; (number of real elements, not counting the hole)
1 91 1 dynStart: INTEGER; (bytes from the class ptr to the dynamic data; MAXINT if none allowed)
1 92 1 holeStart: INTEGER; (0 = at the beginning, size = at the end; MAXINT = none allowed)
1 93 1 holeSize: INTEGER; (measured in MemberBytes units)
1 94 1 holeStd: INTEGER; (if the holeSize goes to 0, how much to grow the collection by)
1 95 1 END;
1 96 1 -----
1 97 1 TFastString = RECORD (only access ch[i] when hole is at end & TString is not subclassed)
1 98 1 header: TCollectHeader;
1 99 1 ch: PACKED ARRAY[1..32740] OF CHAR;
1 100 1 END;
1 101 1 TPFastString = TFastString;
1 102 1 THFastString = TPFastString;
1 103 1 -----
1 104 1 -----
1 105 1 TUTObject = SUBCLASS OF NIL
1 106 1 -----
1 107 1 FUNCTION {TUTObject} CREATE(heap: THeap): TUTObject; ABSTRACT;
1 108 1 FUNCTION {TUTObject} Heap: THeap; (which heap it is in)
1 109 1 PROCEDURE {TUTObject} FreeObject; DEFAULT; (frees just the object, not its contents)
1 110 1 -----

```

```

1 111 --      PROCEDURE [TObject.]Free; DEFAULT;           {frees the object and its contents}
1 112 --      FUNCTION [TObject.]Class: TClass;
1 113 --      END;
1 114 --
1 115 --      TUTCollection = SUBCLASS OF TObject
1 116 --
1 117 --      {Variables}
1 118 --      size:          LONGINT;           {number of real elements, not counting the hole}
1 119 --      dynStart:     INTEGER;           {bytes from the class ptr to the dynamic data}
1 120 --      holeStart:    INTEGER;           {0 means hole at the beginning, size means hole at the end}
1 121 --      holeSize:     INTEGER;           {measured in MemberBytes units}
1 122 --      holeStd:      INTEGER;           {if the holeSize goes to 0, how much to grow the collection by}
1 123 --
1 124 --      FUNCTION [TCollection.]CREATE(object: TObject; heap: THeap; initialSlack: INTEGER): TUTCollection;
1 125 --      FUNCTION [TCollection.]AddMember(i: LONGINT): LONGINT;
1 126 --      FUNCTION [TCollection.]MemberBytes: INTEGER; ABSTRACT;
1 127 --      PROCEDURE [TCollection.]EditAt(atIndex: LONGINT; deltaMembers: INTEGER);
1 128 --      PROCEDURE [TCollection.]InsManyAt(i: LONGINT; otherCollection: TUTCollection; index,
1 129 --      houMany: LONGINT);
1 130 --      PROCEDURE [TCollection.]ResizeColl(membersPlusHole: INTEGER);
1 131 --      PROCEDURE [TCollection.]ShiftColl(afterSrcIndex, afterDstIndex, houMany: INTEGER);
1 132 --      PROCEDURE [TCollection.]StartEdit(withSlack: INTEGER);
1 133 --      PROCEDURE [TCollection.]StopEdit;
1 134 --      END;
1 135 --
1 136 --      TUTArray = SUBCLASS OF TUTCollection
1 137 --
1 138 --      recordBytes: INTEGER;
1 139 --
1 140 --      FUNCTION [TArray.]CREATE(object: TObject; heap: THeap; initialSlack, bytesPerRecord: INTEGER)
1 141 --      : TUTArray;
1 142 --      FUNCTION [TArray.]MemberBytes: INTEGER; OVERRIDE;
1 143 --      FUNCTION [TArray.]At(i: LONGINT): Ptr; DEFAULT;
1 144 --      PROCEDURE [TArray.]InsAt(i: LONGINT; pRecord: Ptr); DEFAULT;
1 145 --      PROCEDURE [TArray.]InsLast(pRecord: Ptr);
1 146 --      PROCEDURE [TArray.]DelAll;
1 147 --      PROCEDURE [TArray.]DelAt(i: LONGINT); DEFAULT;
1 148 --      PROCEDURE [TArray.]DelManyAt(i, houMany: LONGINT); DEFAULT;
1 149 --      PROCEDURE [TArray.]PutAt(i: LONGINT; pRecord: Ptr);
1 150 --      END;
1 151 --
1 152 --
1 153 --      TUTString = SUBCLASS OF TUTCollection
1 154 --
1 155 --      FUNCTION [TString.]CREATE(object: TObject; heap: THeap; initialSlack: INTEGER): TUTString;
1 156 --      FUNCTION [TString.]At(i: LONGINT): CHAR;
1 157 --      FUNCTION [TString.]MemberBytes: INTEGER; OVERRIDE;
1 158 --      PROCEDURE [TString.]ToPAOCat(i, houMany: LONGINT; pPackedArrayOfCharacter: Ptr);
1 159 --      PROCEDURE [TString.]InsAt(i: LONGINT; character: CHAR);
1 160 --      PROCEDURE [TString.]InsPAOCat(i: LONGINT; pPackedArrayOfCharacter: Ptr; houMany: LONGINT);
1 161 --      PROCEDURE [TString.]DelAt(i: LONGINT);
1 162 --      PROCEDURE [TString.]DelManyAt(i, houMany: LONGINT);
1 163 --      PROCEDURE [TString.]DelAll;
1 164 --      END;
1 165 --
1 166 --      {$ENDC}
1 167 --
1 168 --      TEnumLevelOfGranularity = (UTCharacters, UTParagraphs);
1 169 --      TLevelOfGranularity = SET OF TEnumLevelOfGranularity;
1 170 --
1 171 --      TCharDescriptor = RECORD { character descriptor record }
1 172 --      font:          INTEGER;           { font number }
1 173 --      face:          {$IFC LibraryVersion <= 20}TSetface{$ELSE}style{$ENDC};           { formatting }
1 174 --      superscript:  -128..127;         { number of bits to superscript }
1 175 --      keepOnSamePage: BOOLEAN;
1 176 --      END;
1 177 --
1 178 --      TTabTypes = (qLeftTab, qCenterTab, qRightTab, qPeriodTab, qCommaTab);
1 179 --      TTabFill = (tNoFill, tDotFill, tHyphenFill, tUnderlineFill);
1 180 --      TParaTypes = (qLeftPara, qCenterPara, qRightPara, qJustPara);
1 181 --
1 182 --      TTabDescriptor = RECORD
1 183 --      position:     INTEGER;           {Location of the tab}
1 184 --      fillBetweenTabs: TTabFill;       {Fill character for the tab}
1 185 --      tabType:      TTabTypes;         {Type of tab}
1 186 --      END;
1 187 --
1 188 --      TParaDescriptor = RECORD
1 189 --      paragraphStart: BOOLEAN; { TRUE if the beginning of the run is also the beginning of a
1 190 --      paragraph}
1 191 --      {$IFC WithUObject}
1 192 --      additionalChrInParagraph: INTEGER;
1 193 --      {$ENDC}
1 194 --      firstLineMargin: INTEGER;         {Left margin of first line}
1 195 --      bodyMargin:     INTEGER;         {Left margin of subsequent lines}
1 196 --      rightMargin:    INTEGER;         {Right margin}
1 197 --      paraLeading:     INTEGER;         {Paragraph leading}
1 198 --      lineSpacing:    0..63;           {Inter-line spacing}
1 199 --      {$IFC WithUObject}
1 200 --      tabTable:       TArray [OF TTabDescriptor]; { table of tabs }
1 201 --      {$ELSE}
1 202 --      tabTable:       TUTArray [OF TTabDescriptor]; { table of tabs }
1 203 --      {$ENDC}
1 204 --      paraType:       TParaTypes;       {Paragraph adjustment}
1 205 --      hasPicture:     BOOLEAN;          {Is there a picture available for this paragraph?}
1 206 --      END;
1 207 --
1 208 --
1 209 --      {$IFC WithUObject}
1 210 --      TTKUnivText = SUBCLASS OF TOBJECT
1 211 --      {$ELSE}
1 212 --      TUnivText = SUBCLASS OF TObject
1 213 --      {$ENDC}
1 214 --      paragraphDescriptor: TParaDescriptor;
1 215 --      characterDescriptor: TCharDescriptor;
1 216 --      maxDataSize:        INTEGER;
1 217 --      {$IFC WithUObject}
1 218 --      data:               TString;
1 219 --      {$ELSE}
1 220 --      data:               TUTString;

```

```

1 221 --  { $ENDC }
1 222 --      itsOurTString:      BOOLEAN;
1 223 --
1 224 --  { $IFC WithUObject }
1 225 --      FUNCTION { TTKUnivText. } CREATE ( object: TObject;
1 226 --                                          itsHeap: THeap;
1 227 --                                          itsTString: TString;
1 228 --                                          itsDataSize: INTEGER ) : TTKUnivText;
1 229 --  { $ELSEC }
1 230 --      FUNCTION { TUnivText. } CREATE ( object: TUTObject;
1 231 --                                          itsHeap: THeap;
1 232 --                                          itsTString: TUTString;
1 233 --                                          itsDataSize: INTEGER ) : TUnivText;
1 234 --  { $ENDC }
1 235 --      PROCEDURE { TUnivText. } Free; OVERRIDE;
1 236 --      PROCEDURE { TUnivText. } RunToStream;
1 237 --      PROCEDURE { TUnivText. } StreamToTRun;
1 238 --      PROCEDURE { TUnivText. } TabTableToArgTbd;
1 239 --      PROCEDURE { TUnivText. } ArgTbdToTabTable;
1 240 --      END;
1 241 --
1 242 --
1 243 --  { $IFC WithUObject }
1 244 --      TTKReadUnivText = SUBCLASS OF TTKUnivText
1 245 --  { $ELSEC }
1 246 --      TReadUnivText = SUBCLASS OF TUnivText
1 247 --  { $ENDC }
1 248 --
1 249 --  { $IFC WithUObject }
1 250 --      buffer:      TString;
1 251 --  { $ELSEC }
1 252 --      buffer:      TUTString;
1 253 --  { $ENDC }
1 254 --      columnCount:  INTEGER;
1 255 --      dataBeforeTab: BOOLEAN;
1 256 --
1 257 --  { $IFC WithUObject }
1 258 --      FUNCTION { TReadUnivText. } CREATE ( object: TObject;
1 259 --                                          itsHeap: THeap;
1 260 --                                          itsTString: TString;
1 261 --                                          itsDataSize: INTEGER;
1 262 --                                          LevelOfGranularity: TLevelOfGranularity )
1 263 --                                          : TTKReadUnivText;
1 264 --  { $ELSEC }
1 265 --      FUNCTION { TReadUnivText. } CREATE ( object: TUTObject;
1 266 --                                          itsHeap: THeap;
1 267 --                                          itsTString: TUTString;
1 268 --                                          itsDataSize: INTEGER;
1 269 --                                          LevelOfGranularity: TLevelOfGranularity )
1 270 --                                          : TReadUnivText;
1 271 --  { $ENDC }
1 272 --
1 273 --      PROCEDURE { TReadUnivText. } Free; OVERRIDE;
1 274 --      PROCEDURE { TReadUnivText. } ReadRun;      { Returns one run of text each time called }
1 275 --      PROCEDURE { TReadUnivText. } Restart;      { Resets the object to read from the beginning }
1 276 --
1 277 --      PROCEDURE { TReadUnivText. } ScanTable ( VAR rows,
1 278 --                                             tabColumns,
1 279 --                                             tabStopColumns: INTEGER );
1 280 --      { Returns number of rows and columns of scrap if a valid table }
1 281 --
1 282 --      FUNCTION { TReadUnivText. } ReadField ( maxFieldSize: INTEGER;
1 283 --                                             VAR fieldOverflow: BOOLEAN;
1 284 --                                             VAR fieldTerminator: CHAR;
1 285 --                                             VAR tabType: TTabTypes )
1 286 --                                             : BOOLEAN;
1 287 --      { Returns one field of text each time called }
1 288 --
1 289 --      FUNCTION { TReadUnivText. } ReadLine ( maxLineSize: INTEGER;
1 290 --                                             VAR lineOverflow: BOOLEAN;
1 291 --                                             VAR lineTerminator: CHAR )
1 292 --                                             : BOOLEAN;
1 293 --      { Returns one line of text each time called }
1 294 --      FUNCTION { TReadUnivText. } GetParaPicture ( heap: THeap )
1 295 --                                             : Pichandle;
1 296 --      { Copies the picture for the current paragraph into heap }
1 297 --      END;
1 298 --
1 299 --
1 300 --  { $IFC WithUObject }
1 301 --      TTKWriteUnivText = SUBCLASS OF TTKUnivText
1 302 --  { $ELSEC }
1 303 --      TWriteUnivText = SUBCLASS OF TUnivText
1 304 --  { $ENDC }
1 305 --
1 306 --  { $IFC WithUObject }
1 307 --      FUNCTION { TWriteUnivText. } CREATE ( object: TObject;
1 308 --                                          itsHeap: THeap;
1 309 --                                          itsTString: TString;
1 310 --                                          itsDataSize: INTEGER )
1 311 --                                          : TTKWriteUnivText;
1 312 --  { $ELSEC }
1 313 --      FUNCTION { TWriteUnivText. } CREATE ( object: TUTObject;
1 314 --                                          itsHeap: THeap;
1 315 --                                          itsTString: TUTString;
1 316 --                                          itsDataSize: INTEGER )
1 317 --                                          : TWriteUnivText;
1 318 --  { $ENDC }
1 319 --      PROCEDURE { TWriteUnivText. } FillParagraph;      { Writes one run of text each time called }
1 320 --      END;
1 321 --
1 322 --  { $IFC NOT WithUObject }
1 323 --      FUNCTION NewUObject ( heap: THeap; itsClass: TClass ) : TUTObject;
1 324 --  { $ENDC }
1 325 --
1 326 --  { $IFC fUniversalTextTrace }
1 327 --      VAR
1 328 --      fPrintSecrets: BOOLEAN;
1 329 --  { $ENDC }
1 330 --

```

```
1 331 -- IMPLEMENTATION
1 332 --
1 333 -- {$IFC fDbgOk}
1 334 -- {SR+}
1 335 -- {SELSEC}
1 336 -- {SR-}
1 337 -- {SENDC}
1 338 --
1 339 -- {$IFC fSymOk}
1 340 -- {SD+}
1 341 -- {SELSEC}
1 342 -- {SD-}
1 343 -- {SENDC}
1 344 --
1 345 -- {$SETC doTraceUT := FALSE}
1 346 -- {$SetC fTraceUT := doTraceUT AND fUniversalTextTrace}
1 347 --
1 348 -- {$IFC WithUObject}
1 349 -- {$S TKUTMain}
1 350 -- {SELSEC}
1 351 -- {$S UTHain}
1 352 -- {SENDC}
1 353 --
1 354 -- {$I libut/UUnivText2.text}
2 1 --
2 2 --
1 355 --
1 356 -- {$IFC WithUObject}
1 357 -- {$S TKUTInit}
1 358 -- {SELSEC}
1 359 -- {$S UTInit}
1 360 -- {SENDC}
1 361 --
1 362 -- END.
```

1. libtk/uunivtext.TEXT
2. libut/UUnivText2.text

```

-A-
additionalChrInP 192( 1)
AddrMember      125( 1)
ArgTbdToTabTable 239( 1)
At              143( 1) 156( 1)

-B-
bodyMargin      195( 1)
buffer          250( 1) 252( 1)

-C-
ch              99( 1)
CHAR            99( 1) 156( 1)
characterDescrip 215( 1)
Class           112( 1)
classPtr        89( 1)
columnCount     254( 1)
CREATE          107( 1) 124( 1) 140( 1) 155( 1) 225( 1) 230( 1) 258( 1) 265( 1) 307( 1) 313( 1)

-D-
data           218( 1) 220( 1)
dataBeforeTab  255( 1)
DelAll         146( 1) 163( 1)
DelAt          147( 1) 161( 1)
DelManyAt      148( 1) 162( 1)
dynStart       91( 1) 119( 1)

-E-
EditAt         127( 1)
Events         56( 1)

-F-
face           173( 1)
fillBetweenTabs 184( 1)
FillParagraph  319( 1)
firstLineMargin 194( 1)
font           172( 1)
FontMgr        45( 1) 49( 1)
fPrintSecrets  328( 1)
Free           111( 1) 235( 1) 273( 1)
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